* Strong Girl, Smart Guy will be the brawn while her male partner is the brains.
* Strong Guy can absorb vast amounts of kinetic energy and transfer it to his muscles, making them grow exponentially and granting him superhuman strength. However, in his case the Bulk Change
* Strong Guy is one of the "hurts on the inside" variety. He's always cracking jokes, despite emotional pain and physical pain (because of the way his powers warped his body).
* Strong hero + starting occupation with treat injury as a class skill + Surgery feat. Not as good as a dedicated medic, but still able to heal as well as injure.
* Stronghold (2001), where all the factions were using the same types of building and units. However, AI enemies in the mainline campaign were coded different playing strategies. Although they had theoretically tha same selection of building and troops available, they focused on producting only units that would suit their strategy.
* Stronghold Crusader (2002), where the Crusader faction (the player faction from the first installment) acts as Powerhouse and the Saracene faction act as Subversive. However, later stages of the game usually allow the player to recruit the troops from the other faction as mercenaries.
* Stronghold, engineers build rams on the field and must man them to be usable.
* Stronghold Kingdoms has the Captain unit's Rallying Cry, which is the only source of healing in the game.
* Stronghold Kingdoms, players can only recruit up to 500 military units per village. Non-combat units take up a chunk of that limit, meaning a village can have a much smaller army than anticipated.
* Stronghold on, however, the series has been almost universally panned, by both critics and gamers.
* Stronghold punishment option available to you, only slightly hurting public opinion; everything else is an outright torture or execution method.
* Strongholds and dungeons appear in the procedurally-generated terrain, and since any player is going to be equipped with a pickaxe one might think the walls of the dungeon would present no obstacle at all. But, to make the player think twice about breaking down a wall, the stone-brick block that comprises the dungeon walls are randomly populated with identical-looking blocks containing Silverfish, a vicious swarming enemy that can cut even an armored player down in numbers, and that tends to make more of itself when attacked.
* Stronghold: series of games provides a number of examples of playing with this trope:
* Stronghold series, players can set up all sorts of traps for their enemies, such as sand-covered pits or cages full of starved wolves that open up when enemies get too close.
* Stronghold. The best part? When a peasant on fire runs into a farm and the fire spreads all around.
* Stronghold uses the Monty Python variation for the game's few female characters.
* Stronghold, whom appear under names like "Squawker", "Clucky", etc. Descriptions for the chickens' activities include the likes of "pecking" and "clucking about".
* strong, intelligent Soul who has been on more worlds than most and is held in high regard among the Souls. She once defeated a Claw Beast on the planet of the Bears, transplanted a friend into it on the spot, and rode it into the city. At the end of the book, she's implanted in the body of a petite young blonde girl and can't even carry her own sleeping mat without the help of her man.
* Strongly averted in skydiving: using drugs or alcohol for resolve against fear is prohibited. If you feel uneasy to jump today, better to hang out at the club one day than to drug yourself to dare.
* strongly averted. the support staff don't even get quarters, just rows of beds installed into the wall like you might see on a submarine.
* strongly built than phone units, as well as be used where/when cell phones are unwanted.
* strongly critical review is because of this trope, and that time and nostalgia have caused people to forget about the game's poor controls and frustrating

gameplay.
* Strongly implied in a quick gag in another episode, in the form of two sponsors for one of Krusty's holiday show.
* Strongly implied to be the case with Gregor Clegane. His duel with Oberyn left him technically victorious but mortally wounded and doomed to die a slow and agonizing death via poisoning. Qyburn suggests that he may be able to save him using "unorthodox" means, but warns that the process will "change" him. When Gregor next appears, he seems to have regained his old strength, but he's lost the ability to speak and what little of his face is visible is covered in veins and
* Strongly implied with Alina t'Aimne, a Romulan prisoner rescued from the Kazon-Ogla in the first chapter of
* strongly wields de facto (if not de jure) power over the whole Earth. At least in Lyra's universe.
* Strongly Worded Letter containing the phrase "and where do you get off being so difficult anyway, we spent more than half the game fighting you".
* Strongly Worded Letter: I'm so filled with righteous indignation that I'm going to make an entirely futile and symbolic gesture to express it!
* Strongly Worded Letters ensue. The next day, the paper prints this correction as a headline: "HALF OUR NATION'S POLITICIANS ARE NOT CROOKS".
* Strong Mad from speaks in an extremely exaggerated version of this trope,
* Strong Mad's design. While not necessarily evil or armored, his rectilinear physique easily identifies him as the strongest of the Strongs.
* Strong manifestations of insanity such as powerful potential Kishin and Asura, the real deal, can even warp the minds of others. However, you're more likely to just hallucinate and be prone (or in
* Strong Medicine, Andy is fluent in five languages, including Tagalog, due to having been an Army brat.
* Strong Medicine, Andy is rocked when boyfriend Milo is killed by a drunk driver at an accident. The teen comes to Andy to ask for forgiveness with her naturally cold to him. He does get to talking to Jesse. At the prom, Jesse and the guy appear to be massively drunk and are kicked out. A loud crash is heard and the students race out to see the duo inside a crashed car, blood all over them and Andy sobbing. It turns out the whole thing was staged as the trio (especially the young man) want to show these kids the consequences of driving drunk and thinking it's no big deal.
* Strong Medicine: Andy mentions being fluent in at least 6 languages and is heard speaking two of them (French and Tagalog) with patients who don't speak English. She explains by having grown up with a father in the Army—frequent moves to other countries made it necessary to learn the languages in order to keep up.
* Strong Medicine, as well as a symptom of her illness. Her demeanor was not fear of her husband, but fear of finding out what was wrong.
* Strong Medicine: Dr. Andy Campbell. And given that she joined the Army herself, that makes her daughters this as well.
* Strong Medicine. Dr. Lu Delgado arrives at a porn studio to give medical checkups to the actors and rather sheepishly name drops this trope, a little unnerved by all the casual nudity.
* Strong Medicine format. Unsurprisingly, it was produced for Lifetime.
* Strong Medicine had a storyline that referenced the 2005 Glendale train derailment (where a guy left a truck on the track). They made the suspect in the episode female...and bipolar.
* Strong Medicine pleased and it takes her son telling her off for her attitude to improve.
* Strong Medicine's Dr. Lu Delgado is a full-fledged physician even though her actress Rosa Blasi was only 27 when the show premiered. At that age, she'd still be in her residency, not practicing on her own.
* Strong Medicine tendencies being completely out of control by this point in the series, basically erupts into one of her shrieking fits, much to Dylan's amusement (and expectation; his old nickname for her is "St. Helens", as in Mount St. Helens). The fact that he himself is a women's health specialist and therefore couldn't possibly believe what he's saying is completely lost on her.

* Strong Medicine was Milo Morton, a doctor who became a love interest to main character Andy. Actor Richard Biggs unexpectedly died of an aortic dissection in May of 2004. An episode had been written where Milo would meet Andy's ex-husband Les. It was re-written with Andy getting a phone call that Milo had been killed by a drunk driver while helping people at an accident scene and Les helping her cope.
* Strong Poison, where Harriet is the obvious suspect in the poisoning of Philip Boyes - so much so that the story starts with a judge summing up the evidence for the jury at Harriet's trial. After the jury returns a hung verdict, Lord Peter has thirty days to prove that Harriet didn't do it.
* strong romantic feelings. By the time it's blown over, Akane has decided that "Whoever takes the job of Ryoga's girlfriend will have to be made of sterner stuff than me."
* Strong Sad, in the 23rd main page, pulls out a tape recording that says, "I'm the floating head of doom!" Presumably, the wooden cutout that floats by is painted of doom on the opposite side.
* Strong Sad is continually put upon by the other characters, who seem to find something repugnant in his
* Strong Sad is especially notable, as his voice went from nasal to a soft falsetto. He also typically sounds much more upbeat today, possibly because his character has expanded beyond
* Strong Sad Lookalike Contest), but the Cheat has somehow won the contest three years in a row this way.
* Strong Sad never said "I don't like food anymore" or "Some animal died" either, despite their being two of his more quoted lines. The first one was in Strong Bad's imagination, and the second was an impression of him courtesy of Homestar respectively, though the second quote did become a Quote of the Week spoken by Strong Sad later on.
* Strong Sad said "damn" in one Halloween episode, but it was used in the religious sense ("... and if you answer wrong, you get eternal damnation, but if you answer right you get a Twizzler?").
* Strong Sad's character bio on an old character page (which can still be found in the museum) goes like this:
* Strong, Silent Type. Their main weakness is that they're single-minded to the point of stupidity, meaning that they're easily led into traps.
* Strong Spirits is hauled off to the morgue while engaging in astral projection, and is unable to re-enter his inert body because of interference by a rival medium. He doesn't actually wake up there, but a friend who knows of his paranormal experiments intervenes before he has to watch his own body being autopsied.
* "Strong Style", also called the "Temerian Devil" style, was adapted from Temerian knight training. Geralt becomes a
* strong, which he won only to reveal that he was going to WWE, sign his WWE contract on the title and then would be "chased" by the ROH roster attempting to take it back before he could run off with it).
* strongwoman and being used like a human dildo though at least he eventually does get to hook up with the other two.
* Strong World ate the Float fruit, which allows him to levitate and move any object he touches any way he wants. He uses this for devastating attacks where he reshapes the terrain into giant lion heads, if he's not just crushing victims in columns of Earth.
* Strong World climaxes with the Straw Hats storming Shiki's fortress to rescue Nami and stop Shiki's plan to destroy the East Blue.
* Strong World have a status of "unknown", but since they fell unconscious from their collapsing island and Shiki at least had a Devil Fruit... they're likely dead.
* Stronius from the Glatorian Legends series has an extra long protrusion on the bottom of his torso armor with a widened tip, which looks okay from the side but hugely questionable from the front as it hangs way below his belt line. For what it's worth, his packaging art tried to hide it.
* Strontium Dog, and emit alpha rays from his eyes following strontium-90 fallout

during a nuclear war. However, most other mutants in the series are merely disfigured.
* Strontium Dog and limited telepathy. Not only is this biologically impossible, but alpha particles do not work that way! In fairness, however, Johnny is an exception; 99.9% of the other mutants are just disfigured, with the lucky ones getting extra body parts.
* Strontium Dog, and often cheer them on even when their parents complain about how freaks should stay out of sight of decent folks. One particular story deserves special mention - a kid was caught in the crossfire between Johnny and a criminal. Johnny was wracked with guilt and chased away from the funeral, so in desperation to make amends, he dug up the corpse and brought it to a necromancer to be revived. This didn't end well.
* Strontium Dog are, but will be wetting themselves if you refer to them as Johnny Alpha and The Tartan Terror.
* Strontium Dog are mutants or aliens by looking at them. In universe, nobody knows what No Bones Jones the plastic man is.
* Strontium Dog are not allowed to hold any jobs (apart from bounty hunting) or live amongst normal humans, instead living in their own trashed ghettos, the most prominent one located in Milton Keynes.
* Strontium Dog are not allowed to hold any jobs apart from bounty hunting or to live amongst normal humans, instead living in run-down ghettos.
* Strontium Dog as a strontium dog, as well as his fellow bounty hunters.
* Strontium Dog carries around a big massive hammer called the Happy Stick.
* Strontium Dog comes from an entire species who are skilled medics, and is constantly healing Johnny and Wulf after their latest scrap.
* Strontium Dog comics, and got to voice Johnny in the CD adaptations.
* Strontium Dog) decides to enter the fray and immediately drop the soap.
* Strontium Dog eat metal through mouths in their bellies. They are cute little blighters and are very embarrassed by other races' horror at their physiology.
* Strontium Dog fine for each person (almost all their earnings from the entire scheme).
* Strontium Dog has a couple of these, notably against Nelson Kreelman in "Portrait of a Mutant"/"Wanted", and Max Bubba in "Rage".
* Strontium Dog has mutants all over the place due to strontium-90 fallout in the aftermath of a nuclear war. However, since this isn't America, only a tiny fraction of the mutates actually get powers — most are just disfigured.
* Strontium Dog hostage find The Gipper to be so astonishingly stupid that they can't fathom how this man could possibly be "the leader of the human race" without assuming that the rest of us aren't that bright, either.
* Strontium Dog: In "Traitor to his Kind", Cuthbert asks Wulf if he ever raped and pillaged England. Wulf responds that he did a lot of pillaging back in the day, but there was no raping — the girls were only too willing.
* Strontium Dog, it is explained that since time is so vast, time travellers usually only exert minor changes which smooth out over time. It takes a truly catastrophic event to alter history noticeably.
* Strontium Dog Japan. The entire thing is ruled by a single Emperor who the rest of the people obey immediately and without question. Captives are regularly press-ganged into becoming soldiers and slaves to fuel the war effort. They also readily utilise kamikaze tactics; to participate in one of these is seen as the greatest honour that can be obtained.
* Strontium Dog: Johnny Alpha and Wulf Stenhammer are hounded by tax agent Orville Paxman in one story. The pudgy little pencil-pusher turns out to be dedicated enough to follow Alpha and Stenhammer on a job, which is saying something.
* Strontium Dog "Max Bubba" storyline, Johnny goes back to the year 793 AD to stop the eponymous mutant from changing history. Bubba proceeds to kill every member of the Thoresen family, apparently to send a message to the future, with the result that descendants of the Thoresons spontaneously drop dead and vanish, yet everybody seems to remember them. Characters in the future continue to monitor temporal distortions, and infer from the various disasters which occur that Bubba is

continuing to wreak havoc with history, and Johnny has failed.
* Strontium Dog — while advanced technology is present, the planet is so remote that obtaining it is expensive, so people outside the large cities live a mostly agrarian lifestyle. While it isn't entirely without problems, it's one of the better planets in the galaxy.
* Strontium Dog) more good Vikings that side with Johnny have rather paler armor and weapons.
* Strontium Dog mostly refers to the universe as "The Galaxy" but some planets are quoted as being millions of light years away from each other. The Walrog invaders are said to be from the Isthman Galaxy.
* Strontium Dog. Other rebel group leaders like Dai the Death and Bonnie Charlie Prince also appear.
* Strontium Dog prog, Johnny Alpha and Wulf travel back in time to arrest Hitler and put him on trial before the Court of Ultimate Retribution. They have to pick him up moments before his suicide however, otherwise there would be nothing to try him for.
* Strontium Dog: Queux is a living, intelligent planet that is billions of years old. It knows the secrets of the entire galaxy.
* Strontium Dog RPG. The mutant power Missiles allows a mutant to fill his mouth with objects and spit them at opponents to do damage. If the mutant uses bullets, a serious amount of damage is done.
* Strontium Dog RPG. The mutant power Missiles allows a mutant to fill his mouth with objects and spit them at opponents to do damage. If the mutant uses seeds or gravel a minor amount of damage is done.
* Strontium Dogs told the Gronks' creation myth while Gronk and Feral were looking for Johnny's corpse. In it, when God created the universe, He at first forgot to give the first gronk a heart. After taking care of the rest of creation, God saw that humanity was pretty much going to wreck the place, and so returned to Blas and gave the gronks four hearts, in order that they would embody love.
* Strontium Dog story arc "A Sorry Case" had Johnny deal with having to escort someone off-planet, a fellow by the name of Sorry Bobbs with whom bad luck follows wherever he goes. Naturally, that makes the simple escort a lot harder than it initially sounded. On several occasions Sorry Bobbs flat-out calls himself a jinx.
* Strontium Dog story had a planet of aliens who imported many other sentient species as slaves. The fit ones were put to work building monuments to the king, while the sick, lame, and old were put in battery farms to be fattened up before eating.
* Strontium Dog story "The Rammy" opened with Johnny and Middenface on trial, accused of "murder, conspiracy to murder, common assault, uncommon assault, fraudulent misrepresentation of a sporting contest, conspiracy to defraud, actual fraud, committing a nuisance in a public place, and disorderly conduct."
* Strontium Dog suddenly appears through a temporal rift. When Johnny explains the situation, the crew decide to help, reasoning that they're Americans, so they have to save the day.
* Strontium Dog was credited to an "Alan Smithee" after writer Peter Hogan was fired.
* Strontium Dog: When Johnny is contracted to bring his abusive Nazi-esque father Nelson Kreelman to justice, he decides not to collect on the bounty and instead traps him in a temporal loop where he's forever reliving his final moments, pathetically begging Johnny to spare his life.
* Strontium Dog. When they're defeated, Johnny tells them to leave the pods where they are or else all the ship's air will leak out through the holes they drilled in the hull.
* Strontium Dog where a nuclear war has turned a lot of Britain's population into mutants. Although most of them have no powers, psychic abilities like telepathy seem to be the most common.
* Strontium Dog, where the first panel of each installment would often be a repeat of the previous week's final panel.
* Strontium Dog works. A date of 2190 is consistent with established canon.

Subsequent events in the series, as well as dates of events in "Judgement Day", are based on this dating.
* Struck by Lightning, Carson Phillips forces his classmates to write for his literature magazine by blackmailing them.
* Struck By Lightning. His character dies in the first scene as the opening credits finish rolling. The majority of the movie is an extended flashback of his life.
* Struck By Lightning: The protagonist dies in the end, he also doesn't get into the university of his dreams (and the only one to which he applied), the entire school hates him, his literary magazine failed miserably, and he never got to make it out of Clover.
* Struck By Lightning, the story of Icarus. Although this time not Apollo but Zeus kills the protagonist instead.
* struck first in the nuts by soda cans that shoot violently out of a vending machine. It's unclear, but likely, that he dies from the second blow.
* struck over the head, suffocated with a plastic bag, poisoned, stabbed four times, shot two times, and run over with a car, in that order). In that one, the Mayor has called in the Feds, and Stottlemeyer doesn't like this, nor the fact that the FBI guys treat Monk with contempt. (In reality, the FBI wouldn't have jurisdiction over this case, unless the victim was a political figure, someone in the witness protection program, the homicide was committed during a crime that is a federal offense (like a security guard being killed during a bank robbery) or the killer crossed state lines in committing the crime. The entire case should have been handled by the SFPD only.)
* Strugatsky Brothers", a cheaply-made commonly-available electronic component that someone accidentally inserted into a radio receiver (it has the same shape as a heterodyne receiver) while taking a bath, resulting in an LSD-like effect enhanced by adding aroma-salts to the bath water and taking a few anti-mosquito tablets. At the end, the agent fails to convince his superiors that this is not your typical drug ring and quits, deciding to fight the threat to human civilization (i.e. everybody spending their days in bathtubs with the "slug" plugged in) by changing the way people think.
* Strugatsky Brothers, and are only written as aliens as an excuse to write dystopian settings (dystopian Earth humans would not be accepted by Soviet censorship).
* Strugatsky Brothers and later similarly politically appropriate genres, this flavor of the fantastic has never been marginalized to the same degree as in Western criticism (fun fact: the genre label "fantastica" still means "science fiction" in vernacular Russian, while "fantasy" is a newer loanword). The Strugatskys, however, used that mandate to explore very close-to-home social and philosophical issues in their very science fiction novels, irritating the censors to no end with their subversiveness, but also going a long way to teach several generations of Russian readers that the fantastic and "literary merit" are not mutually exclusive concepts.
* Strugatsky Brothers be the case) but they fleshed it out to such an extent that it unnerved censors.
* Strugatsky Brothers features a group of humans called Readers who are able to effortlessly read minds. One of them mentions a scientist who is constantly trying to fill his mind with complex formulas in order to mask his thoughts. The Reader agrees that he has no idea what the formulas mean but understands the attraction the scientist feels towards a pretty female colleague (i.e. what the guy was trying to hide) perfectly.
* Strugatsky Brothers has a planet which the humans call Ark. The humans plan to relocate there a primitive race from a dying world. However, in order to preserve the delicate balance of the race's ecosystem, they find a habitable world with no native lifeforms, not even bacteria, so that the entire biosphere can be recreated there. Then things get weird, when the humans find out that Ark is home to strange and powerful beings who don't want humans there.
* Strugatsky Brothers, humanity makes progress by studying and finding uses for alien artefacts dropped on Earth by an unknown extraterrestrial civilization. Some

characters also discuss the artifacts, pondering if the way we are using them is the intended way, or if there are other ways to use them we just don't have the knowledge base to understand and are doing the equivalent of using a computer screen as a night-light.
* Strugatsky Brothers includes a short story, in which the brain uploading technology is first attempted on a dying genius's brain. This procedure involves shutting down an area for miles lest any EM emissions interfere with the process. For the same reason, perpetual rain clouds are induced in the area to block solar radiation. The containers for the mind are large buildings full of gel. This makes one character to wonder if everyone will take up as much space after an upload. The other character thinks that anyone else's mind will probably fit into a suitcase. Unfortunately, the subject dies with only 98% of the process complete, making this a partial success.
* Strugatsky Brothers inhabited by humanoids have warring nations messing things up even further.
* Strugatsky Brothers is a "planet in a bottle" — the index of refraction of their atmosphere causes them to believe that they live on the inside of a hollow sphere, and they're very confused by the arrival of Earthlings.
* Strugatsky Brothers is based on the premise that sufficiently advanced aliens visit Earth, leaving a bunch of (again) confusing artifacts.
* Strugatsky Brothers names to this trope. Perhaps in hopes it will make them better.
* Strugatsky Brothers of time dilation, as this would fall outside of the Special Theory of Relativity. According to the captain, General Theory of Relativity allows for this. This works, and the ship returns to Earth six months later; however, several years pass for the crew.
* Strugatsky Brothers seems to start this way...and then things get weird.
* Strugatsky Brothers short story involves the attempt to store the mind of a dying great scientist. The story goes into detail about the limitations of this new technology. The entire town is blacked out and perpetual storm clouds block out the sunlight in order to remove any EM interference. The "town" is actually made up of large warehouses holding a special substance that can contain vast amounts of data. After all, it's not just the information from brain cells but also the neurons that link these brain cells, and neurons that link those neurons, etc. The experiment is a partial success, as the man expires with 2% of his mind still unrecorded. Additionally, the scientists performing the experiment have no idea what to do with the stored memories, as they have no way to actually interpret the information. The idea is to eventually develop the means to allow people to live on as electronic entities, but that is far off.
* Strugatsky Brothers with astronauts leaving on relativistic trips to other stars. One returning astronaut hooks up with a girl after coming back, who finds it weird that people used to cook for themselves instead of going out to eat every day. Nobody has a kitchen in their home anymore, apparently, although the astronaut orders an automated kitchen only to accidentally get his neighbor's washer/dryer.
* struggled academically throughout his school career but quickly shows an impressive understanding of people and their motivations, such as realizing that a barkeep offering everyone a free round of beer will make his customers eat and drink more along with their cheer drawing in more curious customers, earning him more money than the single lost barrel of beer would've earned him. Similarly, when Malty exonerates him of having allegedly raped her, Naofumi almost immediately puzzles out that she was expected to betray him as part of a plot by the king.
* struggled for a long time a time when a club like Manchester United wasn't a contender, some fans who do complain that "[t]hey've taken the uncertainty out of it," and it's just not as fun if most games are near-automatic victories.
* struggles academically. When he does get help, his grades go up by a lot.
* struggles to find the entrance to, and then get to the top of, the Temple of Light and unequivocally the nicest guy they've ever met.
* Struggling is being eaten alive by the hundreds of thousands of rats that infest the laboratory they were created in.

* Struggling. Much of the game's comedy is derived from the protagonists, Hector and Troy, screaming in agony and fear as they get injured, killed, and things go horribly wrong for them, which is frequently.
* Struggling role-playing game writer Rich Burlew was desperate for a way to draw people into his site, in order to bring more people to his articles and the forums. So he made a
* Struggling Single Mother: A financially-dependent mother is left to raise her child(ren) alone after breaking up with the father of her child.
* Struggling Single Mother: An unwed/widowed mother who deals with the stress of raising children on her own.
* Struggling Single Mother: A single mother who struggles to make ends meet.
* Struggling Single Mother: She's having a hard time raising her kid(s) with no father and little money to spare.
* struggling with feelings of inferiority to his brother Diaiya, challenges Daiya to a race, resulting in Daiya dying to save Mondo.
* Struggling. You can also invoke this to respawn at the nearest checkpoint.
* strum the strum bar, there will be a sound. Too loud a sound, in fact.
* Struts are horse fashion model dolls that dress like 19th-century hookers.
* Struwwelpeter is a classic (1845) German children's book that warns the reader against misdemeanors like not trimming their nails or playing with matches with rather gruesome cautionary tales. One of them, for example, features a boy who sucks his thumb, so a tailor (the "Great Red-Legged Scissor-man") comes out of nowhere and cuts his thumbs off with a pair of scissors.
* Struwwelpeter was invented as a Christmas gift for Hoffman's young son.
* Stryder7x, at level 1 (10 HP, 5 FP, and 3 BP) and without upgrading your partners, though doing so requires hacking the game so you don't get any star points, and then farming the Li'l-Oinks for repel gels for the harder bosses.
* Stryfe is forced to keep Cyclops and Jean alive, despite utterly despising them, so that he can be born.
* Stryker. Cyclops is the Levelheaded type because he's always thinking about the best strategy to circumvent whatever obstacles they encounter.
* Stryker. It also introduces a different variant on the Command Carrier, a Flagship variant with what looked like extra armor, and which lacked the smaller ring-like structures on the standard version.
* Stryker shows police brutality in his x-ray move, fatalities, and some parts of his fighting style. Though to be fair, Mortal Kombat is brutal. He's even fond of shouting it!
* STS-107 tragically burned up in re-entry when an accident at launch punched a suitcase-sized hole in the wing leading edge heat-shield but its fate was not immediately apparent in mission control. After contact was lost, Houston hailed the shuttle over and over again, growing increasingly concerned as the blackout, which does still happen during shuttle re-entries but normally clears after a few seconds didn't end after a minute, then two, then three, then eyewitness reports and amateur video started surfacing of multiple falling stars along the shuttle's flight path where there should have been only one big one...
* St. Sebastian (the one who was tied to a tree and shot full of arrows) is the patron saint of lacemakers. Bartholomew the Apostle — the one who was flayed alive and then crucified — is the patron saint of tanners and leather-workers.
* ST ships also tend to have smoother outlines in the later series. The
* stsho sub-series will straight out die of shock if they're not tranquilized.
* st that's two spell levels higher and which simply fails rather than depositing the caster off-target (even if that arrival point would also be safe).
* St. Therese of Lisieux would appear to most viewers to exemplify this trope in the 2004 Leonardo Defilippis film
* St Thomas was by no means the first person to think this of how much he was looking forward to seeing the benighted Roman heathens burning in Hell.
* ST:TNG. Watching Geordi's frustration at being unable to determine how an alien artifact works, Data suggests that they were not meant to know. After Geordi both

rejects the idea and expresses disgust at Data of all people proposing a mystical explanation for something, Data explains that he means the artifact's creators may have designed it so that its inner workings could not be analyzed.
* ST:TOS", a computer left by the extinct Kalandan people on an artificial planet outpost is in the form of a glowing cube suspended from the ceiling. It's left continuing it's last programming to defend the outpost from any non-Kalandans by creating constructs in the form of the outpost's long-dead commander to kill intruders and sabotage their ships.
* ST:TOS desk-bound post-series/pre-TMP Kirk uses the refitted Space Shuttle Enterprise to aid new 1701 CO Will Decker, commanding the in-the-midst-of-refit starship.
* St. Trinian's 2: The Legend of Fritton's Gold gets possessed by her ancestor Captain Fritton. There is no real point to this scene, other then having the other girls scream, making the Emo do an exorcism, damaging Annabelle's self-esteem, and getting the second half of the clue.
* St. Trinian's 2: The Legend of Fritton's Gold has the girls of the school arrange for a flash mob to provide a distraction so that they can evade the bad guy's surveillance.
* St. Trinian's 2: The Legend of Fritton's Gold: Peters starts enjoying the girls' flash-mob and is given an angry look by his boss.
* St. Trinians, a cartoon series he only drew for four years in a versatile career that spanned more than half a century. Try to ask anyone what else he has done in his life and you probably get a blank stare.
* St. Trinian's, a TV quiz show held in the National Gallery in London, as a cover for stealing Vermeer's "Girl With a Pearl Earring".
* St. Trinian's: Jeremy Thompson of Sky News appears just before the closing credits. The story was about the recovery of Vermeer's Girl with the Pearl Earring painting that was found in a changing room.
* St. Trinian's — Comedy series based on the popular printed cartoon series by Ronald Searle. An original continuity of 5 movies, since 1954, followed by a reboot series of two more.
* St. Trinian's movie, Annabelle Fritton is recruited for the hockey team after she smashes a bust with a mobile phone she belted with a hockey stick.
* St. Trinian's plays the school band in the first film and leads the school's infamous chanting.
* St. Trinian's public school for girls, as illustrated by Ronald Searle's wonderful comics.
* St. Trinian's school uniform as a starting point. But no two girls have made the same alterations.
* St. Trinian's, towards the end, Geoffrey Thwaites has a drink with his old lover, Miss Fritton, and wakes up naked in her bed the next morning.
* St. Trinian's was reportedly so dire that it's the only one not available on DVD.
* St. Trinian's while running naked in the corridors, the teachers are drunk, the first years play with dynamite and the students make and sell vodka in their science lab.
* Stu also casually mentions that Didi disappeared for three days before their wedding, prompting a slap from his embarrassed wife.
* Stu and Drew Pickles (who Stu was dressed as for Halloween) is "the King of the Jungle".
* Stuart and Snowbell head out to a seedier part of town to find the whereabouts of the villainous Falcon, Stuart as intrepid as usual, and Snowbell in the need of a
* Stuart Ashen and leaves in frustration, grumbling, "Right, we're never going to top that, that's it, channel's over," and leaves in indignation (He comes back).
* Stuart Ashen has a recurring segment in his reviews, "Quincy: a caterpillar that sings obscure Beatles songs".
* Stuart Ashen has uploaded a Halloween video that does quick reviews of Halloween-themed merchandise from British retailer Poundland. The first was 2010's "Obligatory Halloween Themed Video". In 2011 he broke tradition by actually doing a

video on ghost hunting. 2012 included a showcase of several horror-themed B-movies. In 2014 he did two Halloween videos, one for toys and decorations and then another just for Halloween candy.
* Stuart Ashen has uploaded Christmas specials featuring reviews of products from British retailer Poundland. The specials are as follows:
* Stuart Ashen, he says that he wants to take a look at the joystick. This is then followed by about fifteen seconds of silence where he does absolutely nothing. Apparently he originally intended to put music over this bit, but forgot to edit it in.
* Stuart Ashen, he tried to feed it to his pet poodle, who wouldn't eat it.
* Stuart Ashen: Online comedic critic of British retro games, cheap/old processed food and shoddy knockoff products- primarily electronics.
* Stuart Ashen specializes in reviewing cheap knock-off products; usually game consoles and toys. The most famous being the POP Stations: A series of cheap and unplayable LCD handheld games made to look like existing video game consoles. A number of the links on this page lead directly to his reviews of how shoddy these knockoffs really are. He has also branched out to fake cellphones and the occasional fake toy.
* Stuart Ashen: Whenever Stuart reviews a product he doesn't like (such as Poundland food, which he fears eating), a POP Station, or other knockoff products, he'll invoke this trope.
* Stuart Ashen will occasionally refer to artificial 'collectible' fads of yesteryear such as beanie Babies and Pogs when reminding us of his ire toward things in the ilk of Pop! vinyl figures.
* Stuart Campbell built up a reputation for scathing game reviews in
* Stuart Gordon. Gordon was originally slated to direct as well, but had to drop out due to illness.
* Stuart in the UK version and in the ending montage Nathan becomes the new Stuart
* Stuart is promoted to district manager after Jerry leaves the company. This leads to him
* Stuart is the depressed comic book store owner who often makes jokes about himself or others. this is even lampshaded by Sheldon who calls him a sad clown.
* Stuart Little 2, Margalo leaves Stuart to fly south for the winter. However, Stuart believes that in a silver lining, Margalo would be back in the spring. This happens in the animated TV series.
* Stuart Little 2, when Falcon drops Stuart from a tower to kill him, the mouse lands on a dumpster.
* Stuart Little: At one point, Reginald Stout tries to hail a cab, but has some trouble, probably due to the driver missing him because he's a tiny little mouse.
* Stuart Little but Stuart is treated as the younger son in the Little family.
* Stuart Little ends with zero resolution; Stuart simply affirms his determination to find his friend, roll proverbial credits. Apparently author E.B. White was concerned about his health, and decided to end the book at the best place he could find rather than keep going with it and risk leaving it unfinished at an even less satisfying point. However, even after he recovered and lived another 40 years, he never went back to finish the book.
* Stuart Little got a PG rating by having the villains occasionally say "damn" or "hell."
* Stuart Little has been dubbed in Korean twice for airing. One for KBS and the other for MBC.
* Stuart Little, he ultimately sides with Stuart. Played straight in the novel, however — see above.
* Stuart Little. It should be noted that this only applies to the original book and not the movies.
* Stuart Little, most of the boats in the race are being operated by remote control. Guess there ain't no rule that says a mouse can't be sailing one.
* Stuart Little: Stuart arrives at the Little house just seconds after the whole family leaves on taxi to search for him.
* Stuart Little. Stuart cutely lampshades this as he hears his future adoptive

parents do this for the first time.
* Stuart Little, Stuart shouts, "Hey, Smokey!" in a sing-song voice before he can kill Snowbell and before he whacks Smokey off with a branch.
* Stuart Little: The Animated Series, Stuart taunts Falcon (before he can kill Snowbell and Monty), "You'll never get me! You'll never get me!" in a sing-song tone while running in circles to distract him, then blowing a raspberry as well.
* Stuart Little, the fluffy white cat, Snowbell, is male and voice acted by Nathan Lane.
* Stuart Little: When the Littles discover that Mrs. Little's ring is missing, they think it's fallen down the kitchen sink drain. While Mrs. Little calls a plumber, Stuart suggests to go after it and George and Mr. Little lower him in just as Mrs. Little arives at the scene.
* Stuart Palmer's Hildegarde Withers, who also appeared in several movies in the 1930s, although it's notable that in most of the books she's only "old" by
* Stuart Radzinsky (and to a lesser extent, the rest of the Dharma Initiative) on
* Stuart Saves His Family". He finally gets mad enough at her to call her... "a vagina!" He then flees in shock at his crude verbiage, even though Roz is unaffected.
* Stuart Saves His Family, including Al-Anon, Adult Children of Alcoholic Parents, Overeaters Anonymous, and Debtors Anonymous. While his father bitterly snarks that Stuart is addicted to 12-Step programs, it becomes clear that Stuart genuinely needs help and is dealing with a very screwed up family life.
* Stuart, who worships corporate, is like this too: he'll gladly take the credit for good sales (even when he was on
* Stubbies (men's shorts): In Australia and New Zealand; a brand of Edward Fletcher and Co.
* stubbing his toe on a clothespin and falling over, Jimmy mutters "Did someone get the number of that laundry aid?"
* Stubble Trouble agreed to shave off all her fur at the request of her boyfriend, Lennon the Shaved, near the beginning of the comic. She has since stayed completely shaven for nearly the entire comic's run.
* Stubble Trouble features the decapitated characters of Gynette the spidertaur and Lilith the Headless Goth Vixen. Gynette's boyfriend really seems to like her ability and her friends are unfazed as she often takes her head off. Lilith the Headless Goth Vixen was a former model who was famous for her decapitation.
* Stubble Trouble has a prosthetic leg to replace her original leg which was severely damaged in a car crash.
* Stubble Trouble once showed a giant robot tearing up the city while fighting several superheroes. Guests from another webcomic (in a crossover appearance) wondered why nothing this cool ever happened in their town.
* Stubble Trouble was once mistaken for being pregnant. When she says she's not, a woman berates her for being fat.
* stubbornness. Dortmund responded by coming to Anfield and scoring two goals in the first eight minutes, putting them 2-0 up on the night and 3-1 up on aggregate, meaning that Liverpool had to win outright. Liverpool duly pulled one back, making it 2-1 (3-2). Dortmund promptly scored again, making it 3-1 (4-2). There were less than 25 minutes to go, but Liverpool steadily hauled down their technically-superior opponents, making it 3-3 (4-4). At this point, Dortmund were still going through on the away goals rule. Then, in stoppage time, Liverpool scored a 4th, making it 4-3 on the night and 5-4 on aggregate. In the words of the commentator, "Liverpool have come back from the dead!" Afterwards, #ComeBackKings was trending on Twitter, and most appropriate it was too.
* Stubbs the Zombie, can use his zombie hand to crawl in vent and even possess enemies.
* Stubbs the Zombie. It doesn't matter if the main character sets off the poison gas, because he is a zombie. It's a problem if you are remote controlling a human and still have some more victims to kill. Oh well.
* Stubbs the Zombie Needless to say, the son is disgusted to learn this.
* Stubbs the Zombie, of course. At one point he gives a rallying speech to a bunch

of zombies he infected that consists of nothing but the word "Braaiins".
* Stubbs the Zombie takes place in the 1950s with what they believe will be futuristic technology. There are lots of flying cars, simplistic robots with bare-bones AI but no e-mail, Internet, etc. The game developers make the game seem futuristic... for the 1950s.
* Stubbs the Zombie, who mistakenly identifies a zombie invasion as a combined communist/Illuminati/New World Order/Nazi strike on his homeland.
* Stubbs the Zombie you play as a recently-reanimated zombie who quickly creates an outbreak in a retro-futuristic city. While most of the zombies Stubbs creates are the normal shambling kind he's marginally more intelligent and gradually obtains a rather disgusting array of special abilities.
* Stuber takes its title from the dumb nickname Stu receives from his boss at the sporting goods store, which combines Stu's name with that of the other company Stu works for, Uber.
* "Stuck at the Airport" Plot or otherwise unable to leave a transportation hub/terminal
* Stuck at the Galleria, aside from the very beginning, takes place over the course of one very busy night.
* Stuck at the Wheel takes place over a week and a day, including the epilogue.
* Stuck at the Wheel, the gang led by The Shadow is named the Crows and their calling card is a black crow feather.
* stuck in a (metaphorical) well, he sends his half-wolf/half-dog Diefenbaker to get help; Dief patiently waits in front of Turnbull until his tour is up, at which point he finally barks the news about Fraser to him and Turnbull is able to respond.
* stuck in an Itchy and Scratchy cartoon where the title characters are trying to kill them. They get picked up by a police car, only to find that Itchy and Scratchy are driving. Bart then draws an "Eject" button and presses it so he and Lisa can escape.
* Stuck in a non-FTL shuttle when her sexist captain deliberately leaves her behind, she plays a
* "Stuck in a Tree": Arnold, Eugene and Harold are stuck on a branch in a cherry tree. Despite their assumption that he won't come back, Chocolate Boy arrives with the fire department with a cherry picker to get them down... but as soon as they get in the cherry picker, it breaks down.
* stuck in Excel's body) to a love hotel. Unfortunately for him, Excel (in Hyatt's body) interrupts before anything can happen.
* stuck in his head. Unfortunately, there are people singing the alphabet with the letter "C", and an opera that plays the song.
* Stuck in Love: Sam initially is seen and mentioned to be pretty promiscuous, casually offering sex to a guy near the start, with it being said later that she has lots of one night stands. However, later on she gets into a serious relationship; it's somewhat implied this promiscuity was to fill a void.
* Stuck in Love: Sam looks a lot like her mother Erica. Both have the same hair color, eye color, similar eye shape, facial structure and dark, prominent eyebrows.
* Stuck in the Doorway: A character/s, usually of large size, wind up getting stuck in a doorway.
* "Stuck in the Sand Trap", including the possibility of a double-bluff.
*) stuck on a ski lift at a winter station. Adagio and Sonata manages to reach a tower by clinging to the cable, but they leave behind Aria who's suffering from fear of heights.
* Stuck on Earth, Ketchvar III, a slug/snail-like alien, shoves himself up Tom Filber's nose and takes control of his brain.
* "Stuck on You" by Failure also compares a love interest to an earworm, and is deliberately simpler and catchier than their usual style... A considerably darker interpretation is that the song is comparing
* Stuck on You tells the pair's friends that "we lost them." By which he means, the surgery was a success, but he's not sure what room they're in.
* stuck somewhere in the 1970s to 1980s, confusing even among comics fans.

* stuck than on the outside. Other TARDIS ships and TARDIS-like vehicles from the various series and movies count as well.
* Stuck. The two of them are best friends, yes, but they both agree that they're better off that way.
* Stuck Together": Aquamarine offers this to Topaz after the latter betrays her.
* "Stuck Together" to anxious tears, and then laughing on top of that.
* Stuck Together, Torn Apart", Joe's new automated surveillance van is shown to have a feature where it deploys two mechanical arms to arrest a perpetrator. After Peter tries it out, Cleveland tries to do the same, but once the van detects Cleveland is black it marks him as a minority suspect, begins beating him with truncheons and plants a gun next to him.
* stuck to the rail of Elsa's ice staircase while Anna and Kristoff are inside talking to Elsa.
* stuck up a tree and asks the narrator to narrate him down, which he does by tilting the page so Tigger can climb down the text of the story(!).
* Student and Master Team: The master's experience and wisdom contrasts with the student's youth and naivete.
* Student Bodies. An able-bodied woman steals a handicapped parking spot from two disabled drivers remarking that great physical beauty can also be a handicap.
* Student Bodies had hallways, a cafeteria and the school paper office, though no classrooms.
* Student Bodies has the killer, known as "The Breather", describe the action, at one point even directly addressing the audience to discuss the various suspects.
* Student Bodies, including the leads, was composed of unknown actors who never acted again after this film.
* Student Bodies, in which everyone is suspicious that the obvious Final Girl is really the killer.
* Student Bodies is not at all graphic or explicit until a moment about 30 minutes in when it cuts to a man purporting to speak for the film's producers. He explains that, in order to achieve an R rating, a film "must contain full frontal nudity, graphic violence, or an explicit reference to the sex act." He intones that R-rated films are by far the most popular, so "the producers have asked me to take this opportunity to say, 'fuck you'." The MPAA slide showing the film's R rating immediately appears.
* Student Bodies often used this trope, having the scenes change by using an animation style similar to protagonist Cody's drawings.
* Student Bodies saw Alan Smithee become a producer (in this case "replacing" Michael Ritchie)—although director Mickey Rose kept his own name on the credits.
* Student Bodies starts, says "Halloween" on screen but nothing happens, fade out. Fade in again on "Friday the 13th" nothing happens on that day either, fade out again. Fade in again on "Jamie Lee Curtis' Birthday" that's when all hell breaks loose!
* Student Council member Aoi Ryugoku also has an eyepatch, and pulls off this trope much better (case in point, she's the
* Student Council President and eagerness to grope the female Student Council members.
* Student Council President, and Tsubasa never would have confessed to Kashiwagi if he hadn't established the practice of allowing students to seek advice from the Student Council.
* Student Council President are all done in hopes of being able to stand on an equal footing with Kaguya.
* Student Council President, but this time she wakes up almost right away, and laments that he always seems to find her this way.
* Student Council President does talk, but she talks so low, and quiet, it's pretty much impossible to make out her sentences. Only Nishigaki-Sensei has no trouble hearing her, for some reason.
* Student Council President. In Chapter 10, after hearing one of the teachers say something to this effect, Yuu, one of the few who's aware of Touko's insecurities,

makes a brief internal monologue noting how much the teacher missed the mark.
* Student Council President Kyou Goshouin. Guess this anime really fits the title.
* Student Council President, Sayaka starts openly talking with Touko about Touko's sister.
* Student Council President this trope, with the motivation that it will raise Japan's birth rate.
* Student Councils Discretion claims this when asked about the kind of person she likes: Kurimu and only Kurimu.
* Student Council's Discretion compares herself to one of these in an attempt to explain how she doesn't really stand out. Yeah, it's that kind of show.
* Student Council's Discretion discussion on how they should make the anime.
* Student Council's Discretion has the first eyecatch showing characters in a parody of cultural references, the second eyecatch shows pictures of the characters' school life.
* Student Council's Discretion, Ken has the bluntly stated goal of turning the entire (female) student council into his harem, and draws analogies to a main protagonist in ero-games that he plays. Kurimu, the President, responds that his actions are probably closer to this trope instead.
* Student Council's Discretion Ken is afflicted with a case of Stupid Sexy Flanders when Nakameguro shows up.
* Student Council's Discretion: Ken upon hearing Kurumi say she didn't do anything wrong on the exams. She got two 25s and a 27.
* Student Council's Discretion - Manga - The students confuse this with a scary story tournament, so the school ends up with dozens of mysteries, all horrifying. Minatsu undoes it all by adding the legend of the girl who goes around destroying all the ghosts. But Ken's story is the scariest:
* Student Council's Discretion. Minatsu is busty, loves sports and isn't afraid to speak her mind. Mafuyu is petite and quiet.
* Student Council's Discretion plays it for laughs where the protagonist is doing his best to avoid this as best he can and failing utterly until he finally manages to relax and give the other guy some advice. Curse you, Mafuyu!
* Student Council's Discretion. This continues throughout the series only less concentrated.
* Student Council's Discretion. Very strong on the pervert end of the scale as his declared goal is to turn the student council into his harem and compares them to a dating sim, where after finishing Chizuru's route he would get the Best Harem End. That way (insert noble pose) everyone can be happy!
* Student Council's Discretion" (which she is) every time she says "approved." Then he switches.
* Student Council's Discretion, who happens to be passing by on her ferry, responds to this bizarre scene with a flat "Oi..." after he passes her.
* Student Counsel": As a quick visual gag, Mudbriar is seen examining a stick with an eye loupe as they traipse through the Everfree Forest.
* Student Counsel", Sunburst is fleeing in the Everfree Forest with his eyes closed because he's pursued by a cockatrice; naturally, he gallops straight into a tree.
* Studentenverbindungen (the local equivalent of college fraternities) originally required all members to regularly duel in a controlled environment (the "Mensur"). This did not sit well with Catholic students, due to the violence involved, so non-dueling Catholic Studentenverbindungen were quickly founded. In addition, due to the wide-spread antisemitism at the time, Jews were often barred from either, so they founded their own as well.
* student netting the teacher $3,510, and very few teachers make anything close to that.
* Student (of t-distribution fame) was the pen name of William Sealy Gosset.
* Student of the original Rey Misterio, Hayabusa came up with the Phoenix Splash while looking for
* Students at a school in Oceanside, California were told that some of their classmates had been killed in drunk driving accidents. Most of them were sad, some cried hysterically. Hours later, it was revealed that their friends were alive, and

* Students at the Assassins' Guild School are not to be discounted either. In the right circumstances, thirteen-year old schoolgirls with weapons training and a reason to use it practically can be
* Student Services does this to herself, wanting to think of the girl who has sex with clients for money as a completely separate person who has no impact on Laura's much more innocent life.
* ...students from a biotic combat school are kidnapped and used instead (the process is painless) however...
* Students from Augustine's childhood school would be caned by their teachers for playing games when they should be studying or learning, in the hopes those students would be able to grow up and get a job in the circus, gladiator arena, or the theatre. All of these being more advanced versions of the games students were playing.
* Students in the intelligence school are completing an essay test. While they are at it, their professor is sitting at his desk, tapping nonchalantly with his pen. Suddenly two students stand up, go to his desk, and he gives them both an "A" without even looking at their writing. It turns out he was tapping "Come here, and I'll give you an "A"" in Morse code.
* Students of Christian literature remember the allegoric names of the characters from John Bunyan's famous allegory
* Student Sofía Mantega (formerly Wind Dancer) had this power, before M-day. Among other things, she had the peculiar ability to use the wind to "carry the words" from far away, to better overhear conversations.
* Students often mistakenly call teachers 'Mum' or 'Dad' revealing a great deal of affection for said teachers in doing so.
* Students, particularly university students, are popular joke fodder.
* Students Playing Matchmaker: Students try to find a match for their teachers.
* Students Playing Matchmaker: Students try to pair their teachers with other people.
* Students that are new to writing tend to type their reports without formatting for paragraphs or don't use enough paragraphs, which can result in several pages of text walls. Professors of higher-level classes may dock points off their students' papers for poor formatting since it makes it difficult for the professor to read the report to see what the student's main ideas are.
* students. The husband of one of them admits to shooting the victim, claiming he forced his wife into the affair. The fact that the victim died from a stab wound makes the investigators realize the victim was wearing a prototype bulletproof jacket, the motive of the actual killer.
* Students who get very high standardized test scores but don't get good grades in school are often accused of being this to some degree.
* studied and mastered is antithetical to that attitude.) Also, the Tau are culturally inclined to be sympathetic, so the Tau are much nicer to psykers. A species of psykers called the Nicassar are allied with the Tau, and the Tau try to keep them a secret from the Imperium, knowing what they do to psykers. Finally, what they do exactly with psykers that arise in their human populations within their protectorate domains, is a question yet unanswered.
* Studies, colors like blue have the advantage due to encouraging long-term thinking, creativity, and being able to see the bigger picture.
* Studies have actually shown that wearing glasses can alter one's appearance enough that people unfamiliar with the person in question have a good chance of not recognizing them, even if seeing with and without pictures side by side. So a pair of spectacles probably would be sufficient to keep the average citizen from realizing that Clark Kent is Superman wearing glasses (but it would probably not be sufficient for the people who work with him every day at the Planet).
* Studies have also shown that the subliminal image isn't any more effective than a regular old "Let's just show them a bottle of Coke for 30 seconds" advertising, which is far less likely to get you in trouble!
* Studies have been determining that people naturally break eye contact after two seconds, any longer than that subconsciously establishes a deeper, closer

connection. A study happened where couples who knew each other were told to look into each other's eyes for over a minute; nearly all the couples reported liking the person more afterwards - and several even ended up married!
* Studies have been done that indicate that the inverse of this trope may be true, especially in regards to women. Most ads involving scantily-clad women tend to instantly turn off (straight) female viewers, and even a number of (straight) male viewers are starting to get wise. Even if they don't, many
* Studies have conclusively shown that adding more streetlights is much more effective at reducing crime than placing cameras everywhere.
* Studies have shown that kids given non-alcoholic beverages will act drunk when told they are alcoholic. Placebo effect + conformity + societal expectations = just as potent as chemicals.
* Studies have shown that the successful use of the insanity defense is much rarer than most media would have us believe. It is only tried in 1% of cases, and of those only 25% are successful. So that's 1 in 400, right? But it gets worse. Of those, 75% are agreed to before trial by the prosecutor/defense/judge (so basically EVERYONE agreed you were insane). So it is roughly 1600 cases in order to get 1 jury verdict of not guilty by reason of insanity.
* Studies have shown that while there is plenty of crime during the day, most violent crime (muggings, rapes, fights, drunk and disorderly, etc.) tends to occur at night. Taking it up a notch, on weekends all crimes occur more frequently at night. Due to this, many police departments in large cities or metropolitan areas have "all hands on deck" policies for Friday and Saturday night, where everyone is required to be on duty and available unless sick or on leave. Plainclothes officers will be placed in known trouble spots, and it's not unusual for plainclothes Sergeants and Lieutenants to respond to calls for backup.
* Studies of a drug called U0126 suggest that it might actually be able to induce
* Studies of animal intelligence sometimes use this trope as an analogy to model a species' cleverness in social interaction. Humans are the only species known to be able to do five levels of I/you know/think, while other great apes seem able to manage four (e.g. they can bluff and
* studies on their morphology indicate that a bat could very well attain wingspans of at least 3 meters and still be capable of flight.
* Studies show that being regularly sexually active (no marriage required) has numerous minor health benefits, though there are also health risks like STDs (which can be screened for). Anecdotal evidence also regularly cites tremendous psychological benefits.
* Studies show that this is literally true of the contestants on reality television; it can actually serve as a mental substitute for self-betterment.
* studies to guess the color of the pigments used for photosynthesis that alien plants could have depending of what kind of star their planets would be orbiting. Planets orbiting hotter stars than the Sun would have plants of red, orange, and yellow colors and those around cooler ones would have plants of darker colors, up to and including black.
* Studies to the opposite face. Except the faces don't exactly line up, so you also rotate one tenth of a rotation.
* Studio100, and later gets scared by the same ghost, this time played by Plop.
* Studio 100: Beginning in 2015, the company begun adapting some of their animated children's shows into live-action format that were exclusively shown in Flemish regions of Belgium.
* Studio100 called "Jij Praat Teveel". Kwebbel can be seen doing this and even sings about it.
* Studio 100. However, both are unknown to other countries leaving non-Belgians confused with these characters.
* Studio100 is mostly focused on slapstick with each of the characters. Mainly from Klus's pranks.
* Studio100 mostly ends with the characters laughing. Mainly when ever Klus's pranks for the other characters backfires on him.
* Studio 100 series. They get easily excited compared to the other gnomes.

Especially Kwebbel who gets excited very easily when certain events happen.
* Studio 3 has a kids' version in one of its regular segments, where it's two young hosts act as decrepit, old-fashioned news presenters.
* Studio 3 has yearly Australia Day 'Smackdown' specials featuring a comically dramatised game of sport. They have included the Cricket Smackdown (2011), the Tennis Smackdown (2012), and the Soccer Smackdown (2013).
* Studio 3 is a children's example that airs between shows on the ABC3 channel in Australia.
* Studio 3 uses this regarding various kid-related topics. A roving camera ensures that kids get the chance to share what they like best, whether it's performing a new BMX trick, introducing their pets or showing off their town.
* Studio 60 on the Sunset Strip: Danny and Jordan, and Matt and Harriet have had it countless times.
* Studio 60 on the Sunset Strip: Danny proposes to Jordan while she's giving birth. He first asked her out shortly after discovering she was pregnant, and she was initially worried that this trope was the sole reason for it.
* Studio 60 on the Sunset Strip: Despite being an SNL ripoff, most of the writers on this metaseries are making quality "cutting-edge political and social satire".
* Studio 60 on the Sunset Strip, during which the President of the network (who was only a VP then) opines that the war will be over in a month.
* Studio 60 on the Sunset Strip, given to a drunken daughter of a Chinese investor. Apparently, they don't help when you're drunk, only make things worse.
* Studio 60 on the Sunset Strip had a flashback to just after September 11, 2001. Matt was writing a sketch making fun of Dick Cheney for having a meeting with Hollywood executives about how they could help the government. Harriet asks Matt what he would do in the same situation if there were a Democrat in the White House. Matt realizes that he'd support the President in that case, but writes the sketch anyway, because "that's the way it goes".
* Studio 60 on the Sunset Strip interrupting the broadcast to go on an unscripted rant about the poor quality of the episode and media in general.
* Studio 60 on the Sunset Strip. In the pilot episode Danny fails a drug test and cannot make a movie in California, and Matt suggests filming in Vancouver. Danny refuses, saying that "Vancouver doesn't look like anything, it doesn't even look like Vancouver. It looks like Boston, California."
* Studio 60 on the Sunset Strip is a sinner, and "judge not" is a commonly-mined quote itself; see the Real Life folder.
* Studio 60 on the Sunset Strip) is depicted as incapable of either remembering the text, structure or delivery of a joke. She's a professional comedian...
* Studio 60 on the Sunset Strip, is generally considered to have had a great pilot and quickly gone downhill from there.
* Studio 60 on the Sunset Strip is more successful. The in-show sketches are portrayed as mindless dreck that appeals only to the lowest common denominator. They do not disappoint.
* Studio 60 on the Sunset Strip, Jack is displeased with Jordan for not making her approval known during a pitch meeting. She interrupts by saying she's not going to bid on the show, and Jack carries on for a few more sentences before realizing she's already said she's not bidding at all.
* Studio 60 on the Sunset Strip, Matt Albie is constantly getting into arguments with his blonde, Christian ex-girlfriend about everything from politics to same-sex marriage to whether or not she should pose for a men's magazine. Aaron Sorkin had recently broken up with his blonde, Christian girlfriend having had many of the same conflicts with her. Critics were quite to point out that this gave Sorkin an opportunity to win all the arguments by proxy since he was now writing both sides.
* Studio 60 on the Sunset Strip Matt's assistant has told Danny about Matt's pill-popping. After Danny confronts Matt, she quietly walks into the room.
* Studio 60 on the Sunset Strip... okay, that's an exaggeration, but still.
* Studio 60 on the Sunset Strip sees the comedians competing to see who can do the best spit-take — and contracting colds as a result.
* Studio 60 on the Sunset Strip than to the stronger storyline about another

character's brother becoming a POW.
* Studio 60 on the Sunset Strip: the plastic Santa the show has put up for its Christmas show is supposed to be waving but is giving the Nazi salute.
* Studio Aperto, the news show of the Italian, Berlusconi-owned channel Italia 1, is practically MADE of this. A typical show is composed of 10% genuine news and 90% tabloid stories about people or TV programs closely related to Mediaset (the parent company). It's no wonder that they broadcast it in a timeslot (6 PM) filled with entertainment programs, as people view it hardly as a news show.
* Studio Audience hoot after Marge makes a suggestive comment. Homer immediately says "Bart, I told you not to play the TV so loud!", followed by Bart looking ashamed and the "TV audience" going "Uh-oh!"
* Studio Audience: The crowd is the audience behind the cameras where the show is taped or filmed.
* Studio Bones shows no visible blood or serious injury from its numerous fight scenes. The closest you can get is the green goo that drips out of the Skrugg when they are beaten or 'killed'.
* Studio BONES). The president of Bones claimed this document was fictional and that the anime listed on it had not "been decided yet" (though both did eventually occur).
* Studio Brussel, a Belgian radio station made in 1983 that aired pretty much everything that was unavailable for general audiences at the time, which is mostly rock, but also metal, hip-hop, house and techno. Everyone in the government wanted this to happen, mainly because it would allow Belgian pop music to keep being preserved.
* Studio C character explaining their various numbers for the undead creatures attacking them: walkers (because they think they can walk all over people), biters, scab-monsters, Them, orcs (sure! Let's just cross genres willy-nilly!), liberals, and Amy (after his ex-wife).
* Studio C has a sketch where Matt is celebrating the birthday of his coworker Whitney, and one of the many awkward gifts he attempts to give her is a mariachi band that pops up and starts playing music.
* Studio C has a standoff starting with two participants, but which has people joining one by one to tip the balance. At the end, there are 10 people in a ring, each pointing a gun at the next person. (The tenth was actually the wife of the ninth, upset that her husband was 40 minutes late for dinner.)
* Studio C" has the guy who obviously is the killer repeatedly try do just that, though nobody seems to believe him.
* Studio Chizu was established by producer Yūichirō Saitō and director
* Studio C" is one long run of this trope involving a soap opera, a cooking show, a press conference, and a workout show.
* Studio C." It comes out Maytember 16 and the voiceover says that there's a sequel being filmed in Morocco.
* Studio C this trope is at play when a guy who wants to plan for his wedding accidentally meets a funeral planner expecting to help someone plan his grandmother's funeral.
* Studio C where the creepy old lady says many ominous things in her asides...and the other people can hear her—they can even hear the creepy music that accompanies it!
* Studio C, yet they somehow missed a left foot in the corner of a frame, so "we must create a SAGA around him, beginning with episode 4, then 5, then 2, then 9, then 6, then 1, 8, 3, and finally 7".
* Studio DC: Almost Live acting alongside the Muppets in order to introduce them to a younger audience.
* Studio Dub - Originally spun off from Sunrise, would be rebranded as BN Pictures Iwaki studio in 2018 after nearly three decades as a mostly indipendent studio.
* Studio Elle - Formerly known as Studio Leo in its early years. The studio would eventually buy out both J-Fox and Anime Spot in 2005 and 2021, respecitvely.
* Studio Gainax and you find yourself confused as all get out, don't worry. They

often don't make any more sense to the person explaining them.
* Studio Gainax. This is actually pretty standard dôjinshi for milking the cash out of a successful franchise. Start with a popular game, add the promise of ecchi, produce it for little cost, profit.
* Studio Gainax who will sell pretty much any merchandise and sex up their characters as much as necessary. There's even a Rei Ayanami soap dish.
* Studio Ghibli and even Takahata himself were willing to believe. Worse, he died without ever having to account for the damage he might have done, leaving his legacy (if not the enjoyability of his works) up in the air. The controversy never made Takahata's movies' reputations radioactive, but it's still an elephant in the room when it comes to discussing Takahata and his works.
* Studio Ghibli came with a replica of the titular character's hairclip.
* Studio Ghibli films produced in the 21st century. While their films are known for their highly detailed backgrounds and fluid animation, they also contain some very blatant and jarring CGI sequences that are many times smoother and more detailed than the 2D backgrounds in the rest of the films. The CGI isn't even cel-shaded! It's usually used for "side-scrolling" scenes, but (thankfully) never for characters.
* Studio Ghibli films take place in a mythical Diesel Deco-style Europe:
* Studio Ghibli film that has children (which is pretty much all of them, barring some exceptions) is bound to have them voiced by actual children.
* Studio Ghibli, given that there are pictures (and a flashback) showing him in human form.
* Studio Ghibli, got released to home video first in the United States.
* Studio Ghibli, Haru saves the life of the crown prince of the Cat Kingdom, Prince Lune, and the rest of the court decides to offer the prince's hand (paw?) in marriage... and it turns out they won't take no for an answer!
* Studio Ghibli movies are owned by Disney, while Disney only had the rights to distribute some of the movies in North America. Some even go as far as to believe that Studio Ghibli is "the Japanese Disney".
* Studio Ghibli on which it is based. It veers off into its own plotline and themes rather quickly. Those who take the time to read the book tend to be shocked by the difference. However, Jones was apparently expecting this, and told them to do whatever they wanted with her script.
* Studio Ghibli seemed to be similarly rooted in traditional media like him (though not to Miyazaki's extent), with the Ghibli Shorts deliberately made unavailable for viewing online with harsh penalties for anyone who pirates them.
* Studio Ghibli series, previously one of her smaller projects, into one of her best-known works.
* Studio Ghibli. The only big thing that remains the same is the Baron.)
* Studio Ghibli. The spellbook will contain instructions on how to cast spells in the game world, as well as providing information on the game worlds themselves. For the PS3 version, the entire book was replicated digitally in the game, with pages becoming available as the story progressed, but players who scored the fairly rare Wizard's Edition also received their own physical copy of the book.
* Studio Ghibli, to where Totoro himself is the mascot for the studio as a whole.
* Studio Ghibli with its spells actually usable (and required!) in-game. By referencing the book, players could figure out what to do in the game.
* Studio Khara has been around since 1995 and it has already had tons of lewd fan content for the past few decades, not to mention the strong violence, risqué content, and unavoidably prevalent religious imagery within the series itself.
* Studio Killers for "Eros and Apollo" in particular, ranging from 2D art to 3D CGI and adding pixel art to the mix.
* Studio Killers has popped up due to them both being fictional female singers. It helps that Cherry is canonically bisexual.
* Studio Killers is a 'fictional' band with a bisexual female singer. Cherry has quite a few songs about feelings for women, such as "Jenny" being about her wanting to date her best friend.
* Studio Killers is CG animated, while the rest of the band and other characters

are all 2D.
* Studio Killers lead singer Cherry is provided by Finnish male singer Teemu Brunila.
* Studio Killers song "Grand Finale" is about a woman in this situation after she falls in love with another woman:
* Studio Killers' song In Tokyo: "In Tokyo, I made out with/love to a robot..."
* Studio Killers' videos are a fantastic blend of... pretty much every form of animation ever.
* Studio Killers, where Cherry uses the ladies room bathroom to get passed the bouncer.
* Studio Pierrot was founded by a group of former Tatsunoko employees in 1979.
* Studio Pixel and their handling of his IP, with fans eager to remind newcomers to support him and his future projects beyond Nicalis' ports.
* Studio Pixel, and... well, that's pretty much all we know about him.
* Studio Tour scene, Agent Novak is in the middle of sending a message to all of the guests on the tram, when suddenly Hobbs hacks into the broadcast's signal and uses it to send his own message to the guests.
* Studio Trigger, a story about seven students forced into an experiment where the pain one feels is shared between them, is still a sci-fi with some comedy, but it is an intensely dramatic and romantic series, with a lot more focus on character rather than an over arching plotline.
* Studio Trigger, so even if they actually wanted to do a sequel series, they can't do so for legal reasons. Also, the Twitter account for the Gainax West studio (which closed down in 2017, by the way) once teased the possibility of new PS&G material...that turned out to be just a themed temporary café and exhibition.
* Studio Trigger. There are a couple of anime that could serve as this.
* Studio Trigger, they have gone on to state that they're absolutely fine with fans shipping the characters and have encouraged fans to do as they please in fanworks.
* Studio Wanpack closed at the end of February 2018 following the death of founder Koji Yamada two months earlier.
* Study abroad offices at American colleges warn students that smiling at, and making eye contact with, total strangers, while generally considered polite in the US, can send the wrong sort of message in foreign countries.
* Studying chemistry can be very hazardous to your digital health. Heat burns, glass cuts, discolorations, acid burns, lye burns, explosions... The list just keeps going on. You can tell a good research chemist by how many of his limbs he has left.
* Studying culinary arts will endanger your fingers. Sliced, cut, burned, it will happen. The only consolation is that fingers heal shockingly well.
* "Study Muffin". Hugh, Lincoln's British all-subject tutor is handsome and has an accent. Every single Loud sister sees him through the crush filter: an airbrushed pink background,
* study of drinking water disinfectants expresses concern that iodine based disinfectants are not regulated by the EPA in drinking water. Of course, this is because it is unheard of to disinfect water with iodine unless you're a backwoods hiker (and even then, portable filters are far more popular these days). Every system uses the much cheaper chlorine.
* Stuff Blowing Up — Explosions are so much better than not having explosions.
* Stuff Christians Like and in the book article: "Stuff Christians Like: Ignoring all Copyright Laws".
* Stuffed into the Fridge: A character, commonly female, who gets killed off to torment a character, commonly male, who cares about her.
* Stuffed into the Fridge: A character, usually female, is killed off to torment someone who cares about her, usually male.
* Stuffed into the Fridge, for specific examples), and female deaths that fit the trope often involve some manner of humiliation, sexual or otherwise. This sometimes carries an implicit message that male superheroes and sidekicks die because they're

in a dangerous profession, while female superheroes (and the wives or girlfriends of male superheroes) die because they're women.
* Stuffed into the Fridge: Horribly murdering someone and presenting it to their loved ones.
* stuffed lion of King Frederick I of Sweden looks almost nothing like a living lion. Legend says the taxidermist didn't have any reference images of real lions, so he did the best he could.
* Stuffed: Manticore is informed by Yeti that the latter is currently training Dragon in the art of being a dangerous creature...while Dragon is engaging in a cheerful conversation with a butterfly.
* Stuff Geeks Love it apparently is. Amusing for both its dead-on accuracy of the worst sort of nerd and for its slamming of them.
* "Stuff in this story is owned by some company; I didn't look it up."
* Stuff like the Ten Commandments, and other parts of the Book, as well as the Christ-Narrative, told in
* Stuff like this happens a lot in the Jeeves and Wooster stories. In one, Bertie plans to get out of yet another accidental engagement by pretending to be already engaged and hiring a woman to pose as his fiancee. After the first problem is taken care of the fake fiancee turns around and threatens to sue him for
* stuffs a pillow under her shirt so he'll think she's pregnant. This allowed Howard to film her scenes without any editing tricks in the second half of the episode. She still wore loose-fitting clothes, and it allows a scene where Paul takes Natalie out into the woods without creative camera positioning. Still, in earlier scenes, it's played straight as you see Natalie using such objects as the door to her car or Captain Stottlemeyer's desk to conceal the baby bump.
* Stuff that Dracula says about you, the photo of your wife, or his own habits when you are first visiting his castle.
* "Stuff That Goes Bump in the Night" begins with Buster Bunny wearing a Fantasia-esque demon suit in the opening act to scare Babs, and then Babs scares Buster with a devil suit. Later in the episode, a vampire scares Babs, but the vampire turns out to be Buster in a mask and on
* Stuff That Goes Bump in the Night", when Buster tricks Montana Max into thinking he's a ghost after Monty drops his summer house on top of him, Monty screams and launches himself in the air, hoping to land in his pool. He does, but not before Buster drains it of its water.
* stuff that is actually torn space leading into hell. It rips through even the strongest armor, as Hellfire should, and can even carry those it wounds into hell, never to be seen again. Not so much "Kill it with fire" as "replace the space where it's standing with solar-core-hot fire".
* Stuff White People Like, but for the most part, they assume "white people" refers to young, pretentious, elitist, liberal white people.
* Stuffy Brit Giles with the lovely Romani granola girl techno-pagan Wicca hippie Ms. Calender.
* Stuffy Brit Rachel is a laid-back, albeit rather ditzy, American gal.
* stuffy, he is definitely less openly emotional... compare him to American counterparts such as Jack Bauer.
* Stuffy is also "volunteered" to check things out when the group briefly catches a glimpse of Tigger after first arriving in the Hundred Acre Wood in "Into the Hundred Acre Wood."
* Stuffy Old Songs About the Buttocks: This was very common in many hip hop songs at that time.
* Stuff You Like: A reviewer (who goes by the name, Sursum Ursa) analyzes things she likes.
* Stuff You Like? In several parts? To the tune of "One Day More"? Why not?
* Stuff You Like's Sursum Ursa, seeing as the show normally carries a PG rating.
* Stugots and Whitecaps are set in Monmouth County. (Whitecaps specifically is in Sea Bright.)
* Stu is probably the biggest example. He absolutely hates when people call his inventions anything bad or being called a bad parent. Early in

* Stu is usually accompanied by his girlfriend Jeanine Kasun, as well as writers/historians Mark Evanier, Earl Kress, and Jerry Beck.
* Stuka Scream is a common example of this when planes are seen on screen.
* Stuka, while the British used the less well known Blackburn Skua and Vultee Vengeance. They were phased out at the end of the war (along with Torpedo Bombers) in favor of fighter bombers and heavily-armed ground attack planes such as the A-1 Skyraider.
* stumble on an alternate universe. After discovering that the Eds have removed Jimmy's outline, Sarah starts to chew them out, until Eddy pulls her mouth off. However, she can still use it, and it bites his face.
* stumbles off a cliff and plummets into the freezing Argus waters....
* stumbles upon Jacques Portsman trying to retrieve files that Ernest Amano, a member of the smuggling ring, can use against Quercus Alba, the mastermind.
* stumble was there, but guessed that it was a small asteroid until they got close enough to see surface details.
* Stumbling Upon the Lost Wizard: The Protagonist(s) accidentally find a character of great importance when they become lost themselves.
* Stumbling Upon the Lost Wizard with Prospero as the wizard in question.
* Stumbo the Giant from Harvey Comics... probably the most literal of this trope if not the most famous.
* "Stump Looks For His Roots" ends with Stump, his parents, and the beavers going over a slide show. Then everyone else has a laugh at Dagget's expense when a slide of him picking his nose comes up. Well, Norb has a laugh at his brother's expense; Stump and his parents
* Stumptown (2019) a military veteran means the guy didn't have a chance with his lines.
* Stumptown fans of the Portland Timbers. Scenes set at the opening Portland-Seattle game have Timbers chants as a wall of words that take up a fair amount of the background of every scene, advocating burning down Seattle in its entirety. And then a Timbers fan gets assaulted after the game. The league are terrified by this, as they tolerate aggressive chanting but know that any hint of real European- or Latin American-style violent hooliganism will probably destroy the sport again in the US for a generation.
* Stumptown plays on the stereo, then jumps back two days to show how they got there.
* Stumptown served in the Marines, and received the Legion of Merit, the Purple Heart, the Marine Corps Good Conduct Medal, the National Defense Service Medal, the Afghanistan Campaign Medal, the Iraq Campaign Medal, the Global War on Terrorism Expeditionary Medal, the Sea Service Deployment Ribbon, the Marines Overseas Service Ribbon, the Canadian Meritorious Service Cross, the Rifle Expert Badge, and the Pistol Expert Badge.
* Stumpy does something intelligent, it's because he saw it in a movie.
* Stumpy. He's apparently so dumb he can't even recite the alphabet beyond the letter "B", and thinks his favorite superhero discovered America. However, the show heavily implies that he has some sort of learning disorder.
* Stumpy. In one episode, he tries to raise money by playing music. He turns out to be really bad, so he decides to threaten to
* Stumpy is the closest thing to this trope, as he has no idea how babies are made and still believes in things like magic and Santa Claus.
* Stumpy loses a video game. He throws his console on the floor and stomps on it as though it was the console's fault he lost.
* Stumpy may also count as one, although he's nowhere near as bad as Pretty. He demands all sorts of new toys, video games, and comic books, and sometimes throws tantrums if he doesn't get what he wants. In one episode, he even goes as far as
* Stumpy pushes a fork into an electric socket (to show the viewers what not to do) and gets electrocuted, but he is completely fine. At the end of the episode, Bad Kaeloo gets angry and ties Stumpy, Quack Quack and Olaf to a giant fork and repeatedly aticka it into an electric socket.
* Stumpy, Quack Quack, and Mr. Cat do this when they think Bad Kaeloo will beat

all three of them up.
* Stumpy's reaction to anything not that is not even remotely worth being scared, worried or shocked about, such as Olaf wielding a hairdryer as a weapon, or being told to take a bath. If there
* Stumpy too literally, for example yelling "I didn't do a thing! Society's the one to blame!" and trying to dig his way out with a jackhammer.
* Stumpy unknowingly launches a comet onto the planet using a magical artifact. It's stopped just before it hits.
* Stumpy winds up being a victim of this in Episode 78 when Olaf tries to turn him into a cyborg by giving him surgery with no anesthetic using a drill and a chainsaw. Miraculously, he survives it, but his cyborganic implants suck. Fortunately, Negative Continuity
* Stun (Flash/Bang) grenade. Generates a blinding flash and a deafening noise, which stuns unprotected humans nearby.
* Stun guns are almost always sometimes called "Tasers", even though Taser is a brand of stun gun produced by Taser International. Justified in that Taser is one of the only stun guns manufactured.
* Stun Guns, having a slightly shorter effective range but better takedown statistics than handguns.
* Stunned Silence and a milkman dropping the bottles he's carrying on the ground.
* Stunned Silence before the commercial break, Pinkie cheerfully shouts, "NAILED IT!!!"
* stunned silence from the passengers, the intercom came back on: "It's been suggested I tell you that the other planes flew on to Milwaukee."
* Stunned Silence: Someone who's rendered speechless by shock (said shock could be good or bad).
* stunned: they both managed to achieve Super Saiyan off-screen with no trauma whatsoever. Vegeta even lampshades this:
* Stunners are often available even in societies with hard controls on lethal weapons.
* stunningly and generally acted like a world-class sociopath... all the while teaching Jesse to ride, shoot, fight and fix engines. What are Jody's last words to him? "Prouda' you, boy..." Custer reacts by snarling out "DIE!" and strangling whatever life is left in him.
* Stunningly, this worked. A fair portion of this can be ascribed to Japanese incompetence, likely magnified by Admiral Kurita's sleep-deprived state (he was going on three days straight without sleep). Kurita's forces incorrectly identified Taffy 3 as 3 full-sized fleet carriers, 3 cruisers, and 3 destroyers (the relative sizes of these ships being comparable to escort carriers, destroyers, and destroyer escorts). This caused him to make a series of errors:
* Stunning Steve Austin had a reasonable amount of varied ring gear.
* Stunt Casting: Casting a famous actor in hopes of cashing in on their popularity.
* "Stunt City"), and finally ending with the first man plummeting from a helicopter through a skylight.
* Stunt Dawgs: As far as Badyear in concerned in the comics, to hog-tie someone means to tie a hog to someone.
* Stunt Dawgs: Badyear says that much upon being described as "an ox and a moron".
* Stunt Dawgs: Fungus upon having the Stunt Scabs assembled in a comic book story.
* Stunt Dawgs: In one story, lawyer Slyme Whiplash works for the law firm of Dewey, Cheatam and Howe.
* Stunt Dawgs: In the comic, Airball grabs some papers off Needham's desk. One of them reads "Call Vanessa Vavoom, 555-2439".
* Stunt Dawgs: Nothing enrages Richard P. Fungus more than being called "Dick".
* Stunt Dawgs once tricked Fungus into thinking he's dead and needed to relinquish his controlling interest on them to enter heaven instead of hell.
* Stunt Dawgs: One episode features a relay race between the Stunt Dawgs and the Stunt Scabs where five members from each team use their vehicles and the winning team gets ten million dollars. The Dawgs intend to donate the prize to a charity that helps homeless kids.

* Stunt Dawgs: Parodied. When the Stunt Scabs flee in the end of a comic book story, the last thing their leader says is "Set up a sequel!"
* Stunt Dawgs: The Dawgs once tricked Fungus into thinking both stunt groups (Dawgs and Scabs) died. The Scabs were in hell (actually, a hell-based set) and under torture. Airball's torture was being forced to eat spinach. While the others learned their tortures were fake, Airball was desperate because the spinach was real.
* Stunt Dawgs: When Richard P. Fungus destroyed the old camera that somehow allowed the ghost of his deceased Grandfather to exist, said ghost started disappearing and shouted that he was melting. Fungus (correctly) pointed out his Grandfather was shrinking instead.
* Stunt Double: During dangerous scenes, the actor is substituted with an experienced and more physically strong person made to look like them to avoid the regular actor getting hurt.
* Stunt Double in Mexico, as they succeeded the retiring Santo's feud with Los Misonaries de la Muerte.
* Stunt Island you've suffered, which might include a ruptured spleen.
* Stunt, It's still considered one of their best albums and was rated platinum (over 1 million copies sold) in the United States, but only one song from the album charted at all ("Brian Wilson", at #68).
* Stuntman. Also interesting is that the companies that worked on the first game outlasted the companies that worked on the sequel.
* Stuntman and its sequel unlocks a trailer of the movie, with FMVs mixed with gameplay footage.
* Stuntman fairer for the player. Didn't hurt that it was also a much better looking game.
* Stuntman Frankie Howard contracted a stomach illness during location filming of
* Stuntman Stan Barrett is also known as the driver of the Budweiser Rocket car, which unofficially hit 739.666 mph in 1979.
* Stuntman Tip Tipping was killed when his parachute failed to open while he was filming an episode of the British series
* Stunt Race FX, the screen fills with blue instead as your player car drowns.
* Stunts, you can also make your courses as crazy as you want — provided the car can get through them...
* stunt to the back of a Star Destroyer, Chewie turns around and growls something, with 3PO's response making it clear that Chewie told him to be quiet, and that 3PO was getting fed up with being on the receiving end of these.
* stupendously large cast now that we can see his actions from other points of view.
* Stuperpowers: if a player tries to do something the GM considers uproariously funny, it's an automatic critical success.
* Stuperpowers includes this as a power a player can have: being able to make anything written on a road sign physically happen.
* Stuper Powers power that is (are?) prehensile nipples. Weird and creepy when you first hear about it, more and more disturbing the more you think of it...
* Stu Pickles is a downplayed example. He's good-natured, loves to invent, and has a child-like personality. He builds toys for income, but said toys can be hit or miss depending on how well they work. He may not be the brightest dad, but is still helpful to his wife and two sons in many ways, and he loves them all very much.
* Stupid, Count Cruel by sending him to the real world. Unfortunately, Cruel overhears the plan, and dresses as Stupid. After a bit of back and forth between them, one of them then promises Goober a day off if he’s spared, causing Goober to fire the teleportation beam at him, as the real King Stupid would never give Goober a day off, even if his life depended on it.
* Stupid crook Dewey Crowe decides to rob two toughs who stole a large amount of drugs from the Dixie Mafia. When the local clothing store does not have any ski masks in stock, he instead buys a suit and a cowboy hat. He then proceeds to impersonate US Marshal Raylan Givens and successfully pulls off the robbery. When the real US Marshal Raylan Givens finds out about it, he is quite pissed and tracks

Dewey down. It does not help matters that the two toughs have also tracked Dewey down and when Raylan identifies himself, they open fire on him since they will not be fooled by the same trick twice.
* Stupid Crooks are a very popular topic among late-night talk show hosts, especially
* Stupid Crooks: Criminals who are completely incompetent and have no idea what they're doing.
* Stupid Crooks: Criminals who are too incompetent and moronic to commit a successful crime.
* Stupid Crooks: It's pretty funny to see would-be criminals bungle their own attempted crimes because of their idiocy and incompetence.
* Stupid Crooks story is that he worked on the cameras while looking right into them, giving the security guards a very helpful closeup.
* "Stupid Cupid" also confirms what anyone could have guessed — that Juandissimo is so obsessed with Wanda, who hates his guts because she's "
* "Stupid Cupid" by Connie Francis, about an embittered young girl who resents Cupid's arrows:
* Stupid Cupid, has Garfield attempt to do this, again, for Arlene to show up her new, muscular male friend Rex, obviously to no avail.
* Stupid Devil Dog: Andre's and Gerald's spells that miss Saito during their fight hit several homes and kill at least a few people.
* Stupid Devil. It ended very painfully for the Devil. When the tailor died and was condemned to Hell for badassery, the Devil locked Hell and didn't let him in. Even made it into a folksong, and the variants of the story are so numerous it has its own Aarne-Thompson number.
* Stupid Dwarf Tricks", and, for the underwater statue room, "absolutely, positively none".
* Stupid Evil and have bought into their own hype of being gods. The former are unlikely to get shot at by their allies, and the latter are serving people who could care less if they live or die. Makes a lot more sense with that in mind.
* Stupid Evil: A villain does bad deeds without considering the bad consequences of doing so.
* Stupid Evil: Characters who act like this tend to cross the line with alarming regularity, as the behavior is inherently pointless and purposeless and they also very frequently escalate their behavior when they've grown bored with garden-variety cruelty.
* Stupid Evil: Doing evil things without rhyme, reason, or any sense of self-preservation.
* Stupid Evil: Doing villainy well past the point that it loses any semblance of logic.
* Stupid Evil giving her more screentime than the half a chapter she had in the book) and prone to evil gloating - which allows others to either figure out her evil plans or surprise her.
* Stupid Evil... in a dry summer? One BBQ'd army, coming right up. The wrong army.
* Stupid Evil: The villain commits evil deeds in spite of them being ridiculously impractical.
* Stupid Evil, the whole point of the genre is to raise awareness of the horrors of dictatorship so that the audience doesn't let it happen here.
* Stupid F^%!ing Bird, composites Sorin and his physician Dr. Dorn as Dr. Sorn.
* Stupid Free Drama once infamously referred to capslock comms as "cockslap comms".
* Stupid Future People: Humans have become significantly less intelligent than they were in the past.
* Stupid Invaders, Bud escapes from Bolok the bounty hunter in this fashion.
* stupid it was don't remember to backup hard-drives containing apocalypse averting information, as the the subsequent episode has T'Pol and Hoshi mention having to recover the data from a redundant memory core.
* stupidity by standing in the camp fire has killed everything hostile in the area) and the cycle begins anew.
* Stupidity-Inducing Attack: A combat technique that actively reduces the victim's

intelligence.
* Stupidity-Inducing Attack, when someone's actually trying to create and weaponize this in-story.
* Stupidity Is the Only Option: Sometimes the plot makes the main character do idiotic things, even if the player knows not to do them.
* Stupidity Is the Only Option: The only way the plot can advance is through a character making a boneheaded mistake.
* Stupidity Is the Only Option: The only way to proceed in the game is by doing something stupid.
* Stupidity Is the Only Option: The only way to proceed is by doing something idiotic.
* Stupidity of the Lambs, with special highlight to certain letters - lettering out IDIOTA.
* Stupid Jetpack Hitler: Advanced, futuristic technology and super-weapons developed by the Nazis.
* Stupid Jetpack Hitler: A more sci-fi version of Ghostapo, in which the Nazis try to develop futuristic technology and super-weapons.
* Stupid Jetpack Hitler has learned to focus his powers to prevent this happening, but he can still only remain intangible as long as his breath of air lasts.
* Stupid Jetpack Hitler when it comes to Asgardian tech. Magic is science, science is magic. Take your pick, because the Asgardians sure don't see any need to.
* Stupidly Long Filler Sound: A ditzy character exaggerates their speech disfluency when ask even in the simplest of questions.
* Stupid Mario Brothers by playing Ace Attorney for over 100 hours (as he finished playing Pokémon Platinum early).
* Stupid Mario Brothers can trace a lot of the problems of Seasons 4-5 back to show's highpoints, specifically:
* Stupid Mario Brothers, Dane Kevin Cook had left the cast after the Movie. Rich Alverez claimed it was creative differences. However Cook was more upfront, saying that Rich had stolen Jackie from him, who was his girlfriend at the time.
* Stupid Mario Brothers has the Crazy-obsessed-stalker-who-makes-you-unable-to-sleep-at-night Fan, as evidenced by her "Let's Get Hammered" Mario T-Shirt.
* Stupid Mario Brothers. It will feature generally the same characters as SMB but will not have an overarching storyline like its predecessor. Each episode will be self-contained.
* Stupid Mario Brothers, less funny jokes, and the characters becoming unlikable.
* Stupid Mario Brothers saying his out loud which makes him look weird to everyone else.
* Stupid Mario Brothers starts off silly and then serious and swaps around a bit.
* Stupid Mario Brothers was released, all the voices were done by Rich Alvarez. When the first episode was released, the very same scene instead had Chris Muller reprising his role as Luigi, and Rich's wife Jackie voicing Peach.
* Stupid Neutral: People who don't pick good or evil make some really dumb choices as a result.
* Stupid Neutral: Who cares about common sense? I'm simply uninterested in using my head anyway.
* Stupid-or-Evil game. His most common conclusion averts this trope: he feels that if you've been fiercly opposing something for a long time (birth control, evolution theory, gun rights, etc.), you have every reason to find out as much as you can about it. Remaining ignorant despite your enduring interest in the subject takes a deliberate choice and is therefore no better than deliberately lying.
* Stupid Sacrifice: A character sacrifices themselves even though they didn't have to.
* Stupid Sacrifice: Character sacrifices themselves even though they didn't have to.
* Stupid Scientist: A character who's meant to be a genius but believes that if something is highly unlikely, that means it is definitely false. This character WILL be proven wrong.
* Stupid Scientist: A scientist whose pursuit of knowledge serves as a

demonstration of their lack of it.
* Stupid Sexy Flanders: A character is straight but with one awkward exception.
* Stupid Sexy Flanders: Being heterosexual doesn't stop you from admiring an attractive person of the same sex.
* Stupid Sexy Flanders for Comi Fes, causing shocked reactions from the other guys from the group.
* Stupid Sexy Friend: A character unwillingly develops an attraction towards a friend.
* Stupid Sexy Friend: A character unwillingly develops a physical attraction towards a friend.
* Stupid Sexy Friend: Being sexually attracted to a friend and not wanting to be.
* Stupid Sexy Friend: Feeling attraction towards someone who's supposed to be only a good friend.
* Stupid Sexy Friend just be friends, one (or each) can't get rid of his/her sexual thoughts about the other.
* Stupid Sexy Friend: Somebody you're good friends with that you can't help but feel romantic attraction to.
* Stupid Spoiled Whore Video Playset" gives the same treatment to Paris Hilton.
* Stupid Statement Dance Mix, including such gems as "They're taking the hobbits to Isengard!"
* Stupid Stupid Man, Nick dated a hot blind girl and seemed to have genuine feelings for her. However, he ended up dumping her because he couldn't get past the fact that she would never be able to appreciate exactly how gorgeous he was.
* Stupid Surrender: A character throws in the towel while they're not even losing.
* Stupid Surrender: Character surrenders even though there was no chance their opponent could beat them.
* Stupor Duck on a rocket ship. The very next shot is an inversion, but from the back, as the rocket heads toward the moon.
* Stupor Duck) thinks a mad bomber has just knocked a building down and puts it back — not realizing it was slated for demolition.
* Stupor Heroics: since they were superpowered beings on both sides of the law, it meant Lincoln had a huge target on his back due to their many enemies who could go after him. Lori felt keeping silent about their relationship was the best way to keep him safe.
* Sture Bergwall (or more famously in the media, Thomas Quick) once confessed to having committed over thirty murders while incarcerated at Säter mental hospital. He would later on get convicted for eight of the murders solely on the basis of his own confessions while undergoing recovered-memory therapy. Many years later, he confessed having made it all up, partly because he did not want to leave the hospital, partly because he wanted to please his doctors and get their friendship by being an interesting patient and partly because he was "rewarded" with strong medications when he confessed. Journalists later found out that the prosecution, the police, Bergwall's doctors and even the original defense attorney had systematically withheld information from the courts showing that he lacked any detailed knowledge about the murders he confessed. The Swedish legal system ended up granting him re-trials and ultimately acquitting him on all charges, even if the prosecutor and some of the people originally involved in his case still insist on his guilt.
* Stu replies to Harold’s fear that he’ll rape Frannie by saying it’s not necessary if a man is good with his hands.
* Sturgeon's Law (and Jane Fonda) for their failing to take over the world.
* Sturgeon's Law his altruistic streak, but he’s unaware that the company is anything more than a law firm.
* Sturgeon's Law is trying to take over or destroy the world, the company's workforce is quite diverse in race and gender.
* Sturgeon's Law she learned from anime when checking into a hotel, despite the concierge's being fluent in English.
* Sturgeon's Law was originally coined as a defense against this trope. While critics pointed to all the horrible Sci-fi novels as proof of the genre's

inferiority, Sturgeon pointed out that, well, most of all literature sucks. It's just that critics were willing to focus on awful ninety percent of sci-fi (and eventually genre fiction as a whole) while happily ignoring the awful ninety percent of the rest of literature.
* Sturgia are the early nations of Kievan Rus and modern-day Russia with a dash of post-Viking era Scandinavia.
* Sturmabteilung (aka Operation Hummingbird, aka Röhm Putsch). Most of its high-ranking officers were killed either right then and there or soon after.
* Sturmabteilungen uniforms, and speak of Hitler as an almost immortal being.
* Sturmabteilung it was probably intentional. Interestingly, this same idea could have been played with a different historical parallel: Augustus replacing a corrupt Roman Senate with himself, as (arguably) the right thing to do, at least in the short run.
* Sturmabteilung or S.A.) imprisoned all outspoken anti-Nazis, including the leadership of the Social Democratic and Communist parties.
* Sturmbock ran a front-page article proposing to take this more literally. Machine guns and cannon couldn't reliably bring down a huge multi-engined bomber and reliable guided missiles were some way off, so why not design a fighter that could just smash into them and (hopefully) come through mostly intact? Not surprisingly, the idea was never pursued by the US Air Force or any aircraft designers.
* Sturm Brightblade. The book later reveals that the token is a Starjewel, pairs of which are traditionally exchanged by elven lovers upon parting, creating something of a psychic bond between them. Sturm, however, remains ignorant of its significance.
* Sturmhalten's deep down, beneath it's spacious sewers, is full of secret passages and used to be frequently traveled by official Sturmhalten sewer rats (explorers who kill loose monsters) but was closed by the Prince supposedly due to it becoming too dangerous
* Sturmtiger, anyone? The thing was build on the Tiger's chassis. Although smaller, stockier, more armored and armed with a repurposed and modified large naval rocket launcher, the 380 mm Raketen-Werfer
* Sturmtruppen, a "Bang!" flag howitzer appears as a result of the army having run out of ammo.
* Sturmtruppen: a sniper soldier starts carving tallies in the rifle's butt, one for each sniped victim. Eventually, to make place for all the tallies, he has to order a custom butt so long he can't reach the rifle's trigger, forcing him to improvise a fire mechanism using a rope and pulley.
* Sturmtruppen because the military cook, not getting rations for him, refused to feed him. He was eventually restored in the ranks as a "Soul of a Fallen Hero", and immediately proceeded to eat everything the cook had refused to feed him.
* Sturmtruppen, being mistaken for a hen by an horny rooster, being answered by a monstrous roar ("Either they've changed the signal, or we're in deep trouble").
* Sturmtruppen comics, Tanks are often played for laughs as they fall apart, run out of gasoline and fall into pits of various kinds. The few time they're efficient they'll end up running over their own soldiers.
* Sturmtruppen. Even after that they have been in a penal battalion for an undisclosed amount of time before joining the featured unit.
* Sturmtruppen, from the former-Fourth Battalion. (Former because it was annihilated by mistake by a bombardment).
* Sturmtruppen. He's eventually defeated and cured when he's slammed on the head with a giant wooden cross.
* Sturmtruppen, including a mini-arc where the cook tries to make a soldier into a special dinner for the battalion or another one involving two soldiers meeting a beautiful lady who happens to be a literal man-eater and tries to cook them for lunch.
* Sturmtruppen, including a whole story arc centered on the resident SS firing squad being unable to "exterminate" a Jewish prisoner.
* Sturmtruppen. It also had an SS Execution Squad trying (incompetently) to "exterminate" a Jewish prisoner, various strips featuring partisan corpses hanged

to trees and lampposts, and a gas attack from the Allies.
* Sturmtruppen lives in battle (less when there's an officer to please or if he really dislikes the designed "victim").
* Sturmtruppen, stating that if you ask for discharge on grounds of insanity you're not insane. The soldier is promptly stuck with the mission, goes actually insane, and is discharged on those grounds.
* Sturmtruppen: the Lieutenant's attempt to make a new, powerful rifle for the army ends up in the same rifle as before, but now howitzer-sized, and gets him fired.
* Sturmtruppen to enroll (the recruiters somehow convinced him it was a holyday resort, and no manner of military chore will convince him otherwise).
* Sturmtruppen when two German officers were shown with this... And Musolesi picking which medals he wanted as payment for their poker debts.
* Sturmtruppen, where a series of strips has two privates finding themselves stranded with the corpse of their private Franz... but they decide to keep it with them and pretend he's still alive to use him for sentinel turns and to get extra rations of food, with noone suspecting a thing. This culminates in them having to show up to the Lieutenant, who not only mistakes the corpse's smell for the Sergeant's, but he also recruits them all for a high-risk scouting mission, much to the other two soldiers dismay.
* Sturmtruppen where there is revealed that the "Oldest Spy in the Army" attained such a title by taking mints instead of Cyanide pills.
* Sturmtruppen, with the camp medics noticing how useful spilled guts are to find injured soldiers (while wrapping up the intestines like a threadball) or when the captain tries to train soldiers in bayonet fighting.
* Sturm und Drang is therefore correctly described as a parody, and it is worth noting that Goethe not only was angry at Nicolai specifically but was violently opposed to parodies in general. Nicolai meanwhile not only parodied Goethe, but also the folk songs that were then being eagerly collected by the early Romantics.
* Sturm Und Drang (Storm and Stress), the transition style between Classical and Romantic, circa 1800.
* Sturnus vulgaris) is in adult breeding plumage, the colour at the base of the lower mandible can be used as part of a series of visual cues to estimate the sex of the bird: the male usually has a bluish or bluish-grey base whereas the female usually has a pinkish base.
* Stussy makes an early appearance in the aftermath of Strong World, delivering Indigo to the World Government.
* Stu the Cockatoo is New at the Zoo, but he figures he can extrapolate the skills to fit his needs.
* Stuttering Craig and Handsome Tom got a good amount of hate for their best and worst
* Stutter setting. They deal very high subdual damage but have poor performance against armor. (They also presumably don't work in a vacuum.)
* Stutter Stop: A character who usually stutters doesn't when things are serious.
* Stutter Stop: A stuttering character loses the speech impediment during a serious moment.
* Stu (who has apparently lost all rationality and is bleeding to death) pathetically breaks down and sobs, "My mom and dad are gonna be so mad!"
* St. Vincent (2014) has a cantankerous, disheveled, alcoholic veteran, and a shy, scared kid in the midst of trying to deal with his parent's divorce.
* St. Vincent (2014), Sandy dies while Vincent is in the hospital after his stroke. She's cremated because the facility was unable to contact him in case he wanted any other action to be taken.
* St. Vincent (2014): Vincent and Daka show signs of this. Vincent was old enough to have served in Vietnam; Daka is young enough to have the ability to conceive a child.
* St. Vincent (2014), Vincent lives in Brooklyn, and most of the film takes place in New York.
* St. Vincent (2014), when Oliver finally gets fed up with his bully and beats him up, they bond in detention and end up becoming best friends.

* St. Vincent (2014), when Oliver's bully goes after him in a game of dodgeball, he snaps.
* St. Vincent, American indie singer who has dated both men and women and is open to dating any gender but has refused to label herself.
* st who are carrying metal (copper, silver, gold and so on), it will demand that they hand over the metal(s) so it can eat them. It will try to take the metals by force if the characters refuse.
* STX Entertainment still had one of the worst openings in box office history, with a major factor being the fact that the advertising for it was pretty much non-existent outside of in-theater advertising for said promotion.
* style. In real life, the referee will step and stop a fight when he feels the fighter is essentially out on his feet or has simply taken too much punishment. Not to mention Rocky and his opponents usually have massively swollen eyes or are badly cut and pouring buckets of blood by the end of a fight, which are past the point of even a lenient ringside doctor's allowance.
* style — no monster will ever care about any style as it tries to gut you, so instead of techniques and countertechniques, a witcher's training is about developing the basic reflexes, spatial awareness, and so on. Standard fencing is also taught, but the whole training's really about the improvisation.
* style minigame. Hidden in every strip is a character named 'Bummy', a small purple hominid with prominent buttocks.
* Style Queen's main offensive power is that she can turn anyone into a statue of golden glitter.
* Style Savvy games seldom get much advertising, especially in North America.
* Style Savvy: The girl used to represent you doesn't talk in any of the games aside from text choices (ie. "yes" and "no" responses); this is obvious in the first game when Godfrey appears at Strata and while Renee says hi to him, your character greets him silently.
* Style Savvy. You're an up-and-coming designer in the cutthroat fashion industry, struggling to succeed amidst the pettiness, politics, and backstabbing of— wait, no. Everyone is utterly sweet, polite, and encouraging. You could create the most horrific outfit on the face of the planet, and the worst someone might say to you is that it's not really their style, but thanks so much for your time! The worst possible criticism you can get during a fashion contest is along the lines of "Your outfit didn't fit the theme, but you have potential — keep trying and your skills will shine through!" No matter how badly you fail a contest, your model will do her best to cheer you up and express her faith that you'll win next time.
* Style, sophistication, the ability to launch napalm into oncoming traffic. If these are the things you look for in an automobile, it's time you test drive Twisted Metal.
* Styles rejoices with moderately big Big "YEEES!" as Matthews informs the crew that Mr Hornblower survived his dangerous task in "Retribution".
* stylistically ape Fox News, cratering viewership forced CNN, now a distant third in the ratings, to mostly give up on the investigative journalism they were known for and simply report on whatever story might attract the most attention. Like celebrity news, or fixating on a missing plane for over a month.
* Stylistic CallbackA work references stylistic changes since prior works in the same series
* Stylistic Self Parodies that depict John and Jake having no eyes when they get their glasses knocked off.
* Stylistic Self-Parody: A work pokes fun at its own art style and character designs.
* Stylistic Suck, although Wakka and Rikku came close to out-doing them with their regular sentence-ending occurrences of "yah?" and "y'know?"
* Stylistic Suck, an absolutely awful poet who is nevertheless convinced he is a genius philosopher. We hear plenty of his bad poetry throughout his sections of the story, and it is so bad that other people usually pelt him with rocks to make him stop.
* Stylistic Suck for the more surreal and arcane side of 2010s meme culture.

* Stylistic Suck on whether this is too distracting or it makes the story more realistic.
* Stylistic Suck tones all the voices except The Cheat are usually deliberately-bad impressions of the other characters done by Mike Chapman.
* Stylistic Suck uses the excuse that the story takes place in the future as an explanation for how a loaf of bread Roger wanted to eat cost $10,000 after having the "On Sale" sticker removed.
* Stylized for the Viewer art style. The trope is actually about what the characters see being different than what the viewers see, and the viewers are able to see the above.
* Styr and the other Thenns combine this with ritual scarification to make them
* Styx can hear two construction workers sharing childhood memories of the Paradise over the din.
* Styx dragons, serpentine beings who live in the River Styx, will gladly eat any meat they can find, but chiefly prey on fiends such as devils and demons.
* Styx foreshadowed 1984 Miss America pageant winner Vanessa Williams' fall from grace. She resigned the title after nude photos taken before her pageantry days surfaced in Penthouse magazine.
* Styx from the dollar bill. And if that weren't enough, the second side of the album begins with a short clip of reversed speech all by itself.
* Styx includes some brief diatribes, not against science per se, but against technology:
* Styx in general, came back with a vengeance after the VW commercial.
* Styx is a slow ballad, unlike most of their other more rock-oriented works. "Mr. Roboto" is mostly synthesized, while most of their songs were guitar-based.
* Styx: Master of Shadows is a blind old crook wanted by the Akenash human government. He has many connections tapped into the criminal underworld of Akenash and mainly serves as the contract provider for Styx, offering Styx directions and information to help him reach his goals in exchange for Styx stealing and killing for him.
* Styx: Master of Shadows looks to be about the same height as today's tallest buildings, but it is significantly wider: the interior vertically houses an entire medieval city, and the horizontal distances are closer to that of a town than a building. Furthermore, the Tower still extends some distance underground.
* Styx: Master of Shadows of his victim's neck-snapping will still draw the attention of nearby enemies.
* Styx: Master of Shadows, Styx can turn his clones into living smoke bombs, bursting into a large puff of obscuring smoke for Styx to infiltrate unhindered or assassinate a particularly hard to reach target. It is not very practical for making escapes though, as Styx cannot do it without a ready clone.
* Styx. Referencing a famous playhouse from Chicago notable for its grand architecture and sumptuous productions (the former making it a likely candidate for preservation as a historical landmark if it hadn't sadly predated that relatively modern phenomenon), the album uses the gradual fall into disrepair and eventual destruction of the theatre as a metaphor for urban flight, loss of culture, and societal decay.
* Styx's "Babe": "My train is going/I see it in your eyes/The love, the need, your tears..."
* Styx: Shards of Darkness: The organization of C.A.R.N.A.G.E, which was specifically created to hunt goblins. Goblins are not particularly dangerous in themselves, but their numbers, coupled with the fact that they carry many diseases, are. So humans created these specialized squads to combat this threat.
* Styx's "I'm O.K." uses a pipe organ, but it is more stirring than it is ominous.
* Styx's 'Suite Madame Blue', Dennis DeYoung seems to like doing this during the verse 'You've conquered the world, and mooooooooooore ... '. It's not drawn out on the studio version; it's only when live.
* Styx, they're going to think of songs like "Come Sail Away", "Renegade", or "Mr. Roboto" before their sole #1, "Babe."
* Styx, this album contains secret backwards messages and the songs..."

* Styx used this in both "Paradise Theater" tours. The first, in 1980, was part of the animated "opening credits," which displayed the performers doing various old-timey things. The second was at the beginning of the "Return to Paradise" tour: on the VHS release, the graphic now read "PARADISE THEATER RE-OPENS!"
* Styx, was of a futuristic America where a theocratic dictatorship has banned rock music.
* Su-47 Berkut). The wing design confers upon the plane increased maneuverability, the ability to take off and land on a shorter runway, and the ability to fly slower without stalling.
* Su and Shinobu end up touring Japan by accident while trying to reach Kyoto. They even knew that they could just get there by one train ride from Tokyo to Kyoto. They ended up traveling from Tokyo to Hokkaido (the far northern island), and then later ended up in Okinawa (the far southern island) and many places in-between.
* Subaki's daughter rejected, she's crushed on guys who were unavaliable to her for one reason or another. Naturally, when she actually falls in love in-story, she drops this attitude.
* Subarashiki Hibi) across different chapters, each time revealing a little more about the setting and what's really going on behind all the bizarre events.
* Subarashiki Hibi has a rough start can be tedious to people who are expecting crazy stuff (this visual novel has a certain reputation...). Then you have to read the whole chapter again to proceed to the next. Thank God there's the skip button.
* Subaru: A manga with ballet as its main performed type of dance and story following the titular character's drive to become a professional ballet dancer.
* Subaru, and her older sister Ginga asks if she'd be attracted to Teana even if she were male.
* Subaru cars are well-liked by lesbians, mainly because Subaru was one of the first car companies to directly target them in advertising. Volkswagens are popular among gay men for similar reasons.
* Subaru gets one when she sees the mangled body of her sister Ginga in the hands of the
* Subaru, in the Movie Sound stage, laments not being able to see her family very often due to her job in the
* Subaru Mimasaka. He is a genuinely highly skilled and innovative cook with excellent technical skills, great attention to detail, and a great theoretical grounding. All in all, he is able to match several of the series' top players
* Subaru shows that her father seems to have absolutely no interest in his daughter anymore, now that he's remarried. Her mother follows Subaru's dancing via articles, though.
* Subaru's star cluster in a blue oval. It humorously resembles the above logo and you would get the two confused at a glance if the body styles weren't completely different from each other.
* Subaru was also shown crying for her father and older sister in the first episode (she didn't bother calling for her mother since she had been dead for four years at that point).
* subatomic version of Grey Goo, in how it spreads from atom to atom, splitting each one so it ejects neutrons that split other atoms and thus perpetuate the process.
* Subbing vs. Dubbing), and improved dubbing quality in the later half of the decade when compared to the previous two decades.
* Subbing vs. Dubbing in the dub, it's clearly the dub's fault (If not, then the voice actor's), even if they were written that way in the original anime. Also, references to western culture or the like is clearly the dub's fault, even if it was in the sub too.
* Subbing vs. Dubbing: The debate on whether it's better for foreign language works to be translated using English subtitles or to have the dialogue dubbed over with English-speaking voice actors.
* Subbing vs. Dubbing: The debate on whether it's better to localize a work by adding subtitles to translate the dialogue or by dubbing over the dialogue with

actors speaking the language of the country the work is being localized for.
* Subbing vs. Dubbing: The debate on whether it's better to translate a foreign work by adding subtitles translating the dialogue or by having the work dubbed over by actors speaking the language of the country the work is being localized for.
* Subbuteo soccer hooligans and streakers (male and female; photo is SFW) that in an expanded rule set could be randomly deployed to disrupt matches. Fully equipped riot policemen soon followed.
* Sub-commander T'pol species, let alone emotional humans. It pretty obviously doubled as a snub, however.
* Subeta has a month-long celebration of steampunk for its forum members/roleplayers in the spring, called the Atebus Revolution Masquerade.
* Subeta has the Ikumoradeekanox tree, which itself is kinda bizarre-looking. (Blue bark with white spots, no leaves to speak of) Once a day, you can pick a fruit from it. Sometimes the fruit is mundane and familiar, but more often it's a very weird fruit. (You don't get to choose which fruit it is, though; it's random.)
* subfusc clothing, for men and women. Since 2012, there are still two versions, but no restrictions on who can wear either.
* sub-genre, and "Dead Girl Polka" by Frank Hayes. "Mary O'Meara" doesn't quite count, but it seems to have inspired a few that do.
* Sub Girl, part of the Tank Girl, Jet Girl and Sub Girl trifecta from the
* Subhash Chandra Bose was an anti-imperialist committed to militarily toppling the British. To this end, he initially sought an alliance with the Soviet Union, but Stalin was uninterested in world revolution ("Socialism in One Country" was his policy at this time). He then decided to court the support of
* sub immediately orders her forces to withdraw and accepts that she can't destroy him and has to settle for slowing him down, so she douses him in fuel and forces him out into the snow, where he promptly freezes solid.
* ⊂∈≥⊏>∈≥⊏⋄∈⊢⊐
* Subject 16, Desmond's predecessor, went crazy and committed suicide. The first is definitely true, and the second may be as well, but before he did so, he was able to upload or at least copy his mind into the Animus program, where he is implied to be watching over Desmond..
* SUBJECT IS RELAYING ACCURATE ACCOUNT when questioning serial killer suspects.
* Subjective but positive words are like damning with faint praise; the claim cannot be objectively measured. "Good neighborhood?" Not only is it subjective, but it doesn't talk about the house in question. "Well-maintained?" Subjective and code for "it's old." "Cozy?" It's small. "Charming?" Whatever it means, it sounds positive. Words that sound nice but cannot be pinned down to a specific, objective meaning are indicative of an all-natural colon extrusion being put through the fantastic, charming, space age, one-of-a-kind surface refinishing system.
* Subject of Bringing Mary Home by The Country Gentlemen. The jacket being replaced with
* Subject of the songs "Happy Birthday Sweet Sixteen" and "Next Door To an Angel" by
* Subject Omega is especially weak compared to your character at this point since
* subject's manufacturer. May or may not be Box Stock. Used mostly in car modelling.
* Subjects showed a lot of emotional stress even when shocking the learner. They cried, chain-smoked, swore, shouted, protested, apologized, demanded to speak to the experimenter's boss...and kept right on shocking the learner. The experimenter had four pre-scripted lines; he insisted you continue, he said he was responsible, and he said the shocks might hurt but were harmless. He would stop the experiment after his fourth pre-scripted answer to your objections was noted.
* sub-kingdom to their kid brother Renly, who was too young to take part in the fighting. Stannis did his duty, but Robert's call embittered him. Renly, whose life Stannis saved as a young boy, ends up repaying his gratitude by rebelling against him because he has "a personality of a lobster".
* Sub-Lieutenant. He was kidnapped several times, and virtually every time the Troutbridge crew had to be forced to take him back for reasons of either annoyance

or if he cooperated with his kidnappers he ended up doing more damage to them than armed opposition would have.
* Sub-Lieutenant Phillips does actually go before a promotion board at one point, but for reasons that are only indirectly related to the fact that
* Sublight Subterfuge: Normally, you would use FTL to travel interstellar distances. But your situation isn't normal.
* Sublight SubterfugeYou *can't*, or shouldn't, use FTL in a situation in which you normally would.
* Sublime bleeped "barrel" (as in gun barrel) from the line "And I won't think twice to stick that barrel straight down Sancho's throat." It rather changes the impression left by that line.
* Sublime had Louie Dog, the beloved Dalmatian of the late Bradley Nowell, who frequently joined the band on stage.
* Sublime in a drive-in movie who steps out of the screen to get revenge on a cheating boyfriend.
* Sublime only released three albums from 1992 to 1996. Frontman Bradley Nowell, unfortunately, died from a heroin overdose before the release of their self-titled breakthrough album, and the band broke up immediately after. Nevertheless, their music represents the pinnacle of the mid-1990s ska revival.
* Sublime singer Bradley Nowell died of a drug overdose shortly after their breakthrough hit. The band tried to reform over a decade later with sound-alike Rome Ramirez, causing a major argument and eventual legal battle with Nowell's family: The family thought no one should tour under the Sublime name, and the band wanted to finally get to play for all the fans they gained since 40oz to Freedom was released. Eventually the settled on calling the band "Sublime with Rome."
* Sublime. Some listeners claim the second half is noticeably lighter in tone than the first, while others think it doesn't really sound any different than the first.
* Sublime Wilson does talk, but he gets no where near the screen time of fellow bandmate "Bud" Gaugh. Several interviewers have described him as quiet, but having great presence.
* "Subliminal" by Floetry includes a backmasked line at the end to add to the song's flavor. Turns out Natalie's saying, "Do you feel clever? No, forget what everyone else has to say. Do
* Subliminal communications (including infrasound and other, more discreet methods) are among the tools the Reapers use to
* Subliminal Seduction a slight psychological effect, but the results are so minimal that existing preferences will completely overwhelm it.
* Subliminal Seduction, Lt. Smash says ominously "Well, now that you know, I'm afraid I can't let you leave." But Lisa already left.
* Subliminal Seduction of the Eerie townspeople in exchange for a piece of the pie. However, he switches sides and helps Marshall and Simon defeat the Donald when he discovers that he was never going to get any money.
* Sublo and Tangy Mustard. During the performance evaluation the duo are told their costumes don't match the current models, which is based on this trope.
* Sublo and Tangy Mustard has the main duo having picnic with previously-seen characters, with the exception of Mandrell, who has never appeared before. When Sublo finally asks who he is, he admits he just happened to wander into the picnic and stuck around since nobody seemed to mind.
* Sublo and Tangy Mustard, it was delayed for two weeks, finally coming out on June 18.
* Sublo and Tangy Mustard starts with a 20-year old commercial for Subpar recorded on a VHS tape, complete with fake scan lines, semi-blurry image quality, and muffled sound.
* "sublymonal messages" which was just bizarre, randomly skipping images focusing on odd uses of lemons and limes (or at least green and yellow things).
* Submachine, as the teleporters are often the only way to get from one location to another. Several different portal networks are used throughout the series, most of which connect separate physical locations where a portal device is located; however, in the eighth installment, the portals connect alternate timelines,

different incarnations of the same space.
* Submachine: FLF game advertising the UK group Future Loop Foundation. (The HD download version removes the advertising, since you're already paying for the game.)
* Submachine guns in police work. While most militaries have replaced SMGs with carbine length assault rifles, many police have found their old sub guns to be much better for the job they are tasked with. This is primarily because pistol caliber rounds have lower penetration and it's easier to make an even lower penetration round for indoor use from them (substantially reducing the risk of civilian casualties). Pistol rounds are also cheaper, especially in countries where civilian handgun ownership is legal, and solves the logistical problem of having to order multiple calibers of bullets.
* Submachine involves connecting to various terminals using a special pod, which transitions to a greenish void with bright green pathways leading to various functions of the Edge.
* Submachine opens in silence. The first puzzle you have to solve involves switching on a tape player...
* Submachine series of Flash games. It's even mentioned in some of the in-game texts that entering random numbers is the last resort for the lost or confused. However, since the player is supposed to figure everything out for oneself, don't expect to actually get anywhere with this method.
* Submachine series, started with the third game, "The Loop", consisting of an infinite number of identical rooms which can only be navigated using a device that shows XY coordinates. Later games use loops in the form of varying screens that repeat until the player finds the one way back.
* Submachine - The various SubNets of the Submachine, by way of, usually, teleporters.
* Submachine: This is how the titular Submachine behaves, with its architecture being comprised of a mishmash of ancient ruins from multiple civilizations.
* Submachine work like this, with each layer looking very different, but being connected somehow. For instance, in one layer you find a freestanding wheel you can turn, and in another you find a sealed circular safe in exactly the same place. Turning the wheel to the correct position unlocks the safe. Continuity between the layers is provided by things like that and also your freedom of movement; while there are many paths that only exist in some levels, there's enough similarity to allow you to keep your bearings regarding which screens are "equivalent" to each other.
* Submarine 707 R, the titular submarine does this to the U-X at the end of their battle, having run out of torpedoes.
* Submarine 707 R, the U-X uses these to sink two ships above it during the introduction.
* Submarine films were popular for decades following WWII. Each decade had at least one notable submarine film,
* Submarine: Jordana formally breaks up with Oliver via a letter informing him that she's seeing someone else, and that she's upset with him for not accompanying him to the hospital.
* Submarine narrator and protagonist, seems to think he's the star of his own bildungsroman narrative. However, he steadfastly refuses any character development, and ends the movie throwing a temper tantrum that makes him look incredibly immature.
* Submarine, Oliver is convinced his mother is cheating on his father, so he hides and listens in on the second phone line to all his mothers' phone calls. He discovers that she has some kind of relationship with Graham, and starts stalking them based on the information he retrieves from these calls.
* Submarine, Oliver sees his mother behaving suspiciously with Graham, and quickly pulls his girlfriend Jordana into a kiss so he can simultaneously hide and spy on his mother.
* Sub-Mariner has Set, the ancient serpent god loosely adapted from Conan the Barbarian. Namor has rarely fought Set in person, but Set's servants Paul Destine,

Naga, Llyra, and Ghaur have been involved in many of the terrible things that have happened to him and Atlantis over the years.
* Sub-Mariner, in spite of fighting against them countless times. No matter how many times they seem to clash, the Four still come to him if he can help them, and vice-versa. Granted, it's not clear just how much of his willingness to help the group comes from thinking Sue is hot.
* Sub-Mariner is an inversion, but his cousin, Namora, plays it straight.
* Submariner joke: "A submarine is a ship for which the number of sinkings is equal to the number of surfacings. Hopefully."
* Sub-Mariner's penchant for high-falutin' trash talk is very similar.
* Sub-Mariner's power source. He's still strong out of it, but if you've exposed him to heat or dehydration, immersing him in water again will restore him to strength.
* Sub-Mariner was created by Bill Everett (1917-1973), who contributed stories from 1939 to his death. Other writers and artists have continued writing Sub-Mariner stories ever since.
* Submarines sometimes put their tallies on a Jolly Roger rather than (or in addition to?) painting them on the hull.
* Submarine Titans, a real-time strategy game taking place underwater with subs. Combat occurs at close range, but stray torpedoes can hit targets at a distance.
* Submarine Titans. Since the game takes place at the bottom of the ocean, it doesn't really affect the societies living down there.
* Submarine), while blue transitions represent when Oliver is sad or alone.
* Submerged, after the siblings' mother was lost at sea, their father lost himself in booze. When Miku tried to snap him out of it, he drunkenly tried to stab her and her brother intervened and took the spear in his belly. You spend the game trying to save him.
* Submerged, as you progress you are observed by the city's aquatic inhabitants. Your skin slowly starts turning grey and green and it quickly becomes obvious that you're transforming into one of them.
* Submerged explores the ruins of one, searching for supplies and collecting documents that recount what happened to the city.
* Submerged takes place in a drowned city after climate change has flooded the world. You have to climb the buildings' exteriors to find supplies, and crumbling ledges form a large portion of the handholds for this purpose.
* Submission artists employ this tactic all the time. They will use a variety of locks and holds that target a specific part of the human body until it becomes too painful to use.
* Submission.info notes that, in context, a line from 4:101 purportedly saying that unbelievers are the enemy is actually an innocuous statement that it's okay to be practical and cut your daily prayers short if you expect attack.
* Submission Match this was combined with an Iron Man match, to create the Ultimate Submission Match where the wrestler with the most submissions in the designated 30 minute time limit won.
* Submitted for your consideration — next time you put a spoonful of sugar on your cereal,
* submit to him kills him during the climax of chapter 97, before he gets the chance.
* Subnautica, an abandoned arctic research station serves as one of the early areas you need to explore.
* Subnautica an unprotected swimmer with less than 80% health. Near the end of the game, in the Inactive Lava Zone cave network, you can find Reaper skeletons on the floor, and your PDA notes they were likely dragged down from the surface to be consumed by an even larger predator: namely the Sea Dragon leviathan.
* Subnautica, as it crash-lands on an alien planet covered almost entirely by ocean. The ocean is brimming with life that's just big enough to see you in the same way you'd see a cheeseburger, and of course you'll still need to avoid dying of starvation or dehydration, or just drowning.
* Subnautica at the end of the game, which is a GIANT version of the eggs you've

been finding out in the wild. Far too big for the species of fish that currently hatches from them, but just right for the baby Reefbacks. Unfortunately, it's just a prop and cannot be scanned or interacted with in any meaningful way.
* Subnautica basically runs on this trope. The player is stranded in the middle of a shallow reef on a planet mostly covered in ocean, and spends 90% of the game underwater. To survive and find a way home, the player must explore deeper and deeper in beautiful—and increasingly deadly—underwater environments.
* Subnautica began to do a series on the game. At one point, Jack even states that the developers of the game got in contact with him, and thanked him for saving them from bankruptcy.
* Subnautica: Below Zero The Brinewing can spit a jet of supercooled saltwater, which it uses to freeze prey in a solid block of ice. As noted in the in-game encyclopedia, this surprisingly doesn't actually harm the victim, but instead it prevents them from moving so the Brinewing can take a bite. If this happens to the player, it puts them at risk of being bitten by the Brinewing, attacked by another carnivore, or drowning.
* Subnautica can yield Nutrient Blocks, a dense processed food and complete source of nutrition and calories that happens to refill the player's hunger bar the most compared to literally any other consumable in the game. Nutrient Blocks plus water make up the standard ration for space explorers in the game's setting, although food resembling "normal" food exists as well and was offered aboard the aforementioned ship before it went down. Nothing is said in-game about how the blocks taste, but their in-game appearance does resemble compressed shredded wheat, or perhaps the kind of food fed to captive rodents and monkeys.
* Subnautica: early on, you'll receive an automated message from the Aurora stating that a rescue team should arrive in "9...9...9...9...9...hours".
* Subnautica full of large, terrifying sea monsters who want to eat you.
* Subnautica get pesky predators to back off for a decent while when applied directly.
* Subnautica has a bunch of these, most of them, sure enough, found underground. In many cases, scan data states that they're closely related genetically.
* Subnautica has a glowing blue mouth on its belly, and uses its centipede-like legs to capture prey (including the player) and drag them inside to be digested alive.
* Subnautica has the Aurora, a huge crashed spaceship of which the player is the only surviving crew member. Colony ships are also mentioned by name in the opening monologue.
* Subnautica has the Prawn Suit, which is meant for underwater use. It can go to 900m deep by default and features interchangable arms and jump jets. The player is informed upon building it that users are meant to go through intensive training just to avoid the false sense of invincibility that comes from wearing it.
* Subnautica has three species of hostile shark, the Bone Sharks, Sand Sharks, and Stalkers. The Bone Sharks are, as the name implies, sharks who come equipped with glowing eyes and bone carapaces, who will slam themselves into your vehicles whenever they can. Sand sharks are burrowers who will pop out of the sand at you with their four eyes. Finally, Stalkers are more crocodilian in shape, with long snouts. They will follow you over sizable distances, snarling the whole way.
* Subnautica). If you're persistent enough, they'll eventually stop chasing you...upon which you'll find nothing more than more Void.
* Subnautica known for being quite like this, however, so there is some justification. And around half of the leviathan-class predators are actually filter-feeders that consume plankton... the Ghost Leviathans in particular are dangerous because they're incredibly territorial, not because they're trying to eat you.
* Subnautica of Dune's own sandworms brought to arctic ice (complete with thumpers drawing their attention away from you). Anything they hear on the surface of any ice floes they stalk is likely going to get eaten.
* Subnautica, plasteel is a material used in advanced fabrication, particularly of pressure-resistant submersibles and upgrades to same. For some reason it's crafted

from a combination of titanium and lithium.
* Subnautica scenario where the poor subject dies repeatedly of starvation or dehydration, and it can be shut off manually with a safe word - some people choose to do so for religious or ethical reasons.
* Subnautica suggests that this is true of the game's setting. The first time the player catches a fish to eat, their PDA tells them that it's common for people raised on artificial food blocks to be disgusted at the idea of eating dead animals, but humans had survived for thousands of years doing just that and in an emergency you can't afford to be picky. One abandoned PDA log also has its author mentioning that he and his companions have had to eat fish to survive, in a tone that suggests doing such a thing would be controversial, and feels the need to justify it by saying "After all, it's nothing they wouldn't do."
* Subnautica: the alien facilities are all in excellent condition despite most of them being underwater and unmanned for at least a thousand years. However, the player does see automated maintenance drones wandering around a few locations, which may explain why everything's still working.
* Subnautica, the Cyclops can be rigged for silent running to avoid detection from predators. Doing so also turns off the exterior floodlights and causes the interior lighting to turn red. The submarine is effectively invisible while Silent Running is active-predators won't notice the sub even if they swim straight into it!
* Subnautica the game's story is kicked off by your ship being shot down by one of these, and further driven by your efforts to turn it off so you can leave without being shot a second time.
* Subnautica, the main life forms of the Jellyshroom Caves ecosystem have this sort of arrangement. The fanged, eel-like Crabsnakes consume any herbivores that might threaten the enormous Jellyshrooms, which feed on the leftovers of the Crabsnakes' meals. In return, the Jellyshrooms' hollow stalks provide a hiding spot the Crabsnakes can use to ambush prey, or to keep their eggs safe.
* Subnautica: The Mesmer has a mouth that splits open four ways to reveal four tentacle-like appendages lined with teeth that lead to its actual throat.
* Subnautica. The Oculus may seem at first glance to be this to the Peeper, but in reality, its model is slightly different, having no beak and a row of tentacles instead of tail fins.
* Subnautica, the only creatures to produce noticeable dung are Sea Treaders. Treader dung is one of the best fuels for the Bioreactor if you can secure a steady supply.
* Subnautica: The player's PDA will eventually suggest deliberately creating a companion cube as a method of combatting insanity caused by isolation.
* Subnautica there is a high possibility of this occurring while harvesting resources or trying to escape danger.
* Subnautica, there is the Bones Field region of the Lost River. The fields contains a large, dragon-like skeleton. A couple of smaller versions of the same skull and bones have been added as well, and the skeletons of Reaper Leviathans and Sea Dragon Leviathans will be added in the future. It's basically the undersea equivalent of an Elephant Graveyard, and there is Truth in Television, as underwater cavern systems can trap animals that go into them (your PDA even warns you about this fate).
* Subnautica thrives on this. The "starter" biomes near the map's center - the reefs of the Safe Shallows, the Kelp Forests, the Grassy Plateaus, even the giant undersea Mushroom Forests - are all familiar enough and bathed in comforting sunlight during daytime, but the deeper you go, the more dangerous and twisted the landscape becomes, and the more lethal the local wildlife.
* Subnautica, thus allowing the player to put a vehicle inside a vehicle inside a vehicle.
* Subnautica where the environment ranges from colorful shallows to verdant kelp forests to ominous depths lit by bioluminescent corals.
* Subnautica, who accidentally infected much of planet 4546B with a bacteria that was devastating their race (which is implied to have later driven them to extinction) after setting up a research station there to find a cure. It's up to

you to finish what they weren't able to so you can cure your sickness and escape the planet.
* Subnautica You can find a poster with a picture of a kitten wearing a fishbowl helmet, and the slogan KEEP CALM.
* Subnautica: You're stranded on a hostile alien planet, so most of your food is purely alien (exceptions include Chinese Potatoes and rations, brought by previous expeditions). Fish in particular have exceptionally large eyes, and some of them EXPLODE. Most of it tastes good and the endangered fruits are particularly amazing, but if you overeat anything your body suddenly bleeds seriously (large damage to hunger and thirst, though no health damage) from all the toxins that humans are unaccustomed to, even if the amount you ate is relatively small.
* Subnormality", a damned soul's punishment consists of being put in an area where, no matter what he does, he will always end up enraging a large, violent man who is standing right behind him. The soul figures all he has to do to avoid this is not do or say anything... until the last panel reveals that he's standing on top of said man's flowerbed.
* Subnormality, a family looks disapprovingly at a passing lawyer, who insists she's only doing it to pay for pole dancing lessons.
* Subnormality. But let's be fair, who wouldn't go looking for the Fire Department when they want to heat their house?
* Subnormality comic which featured various mutations on spousal archetypes. The "spouse who resembles your opposite-sex parent" panel humorously insinuates that women want an affectionate man while men want a woman who manages their lives.
* Subnormality does this with reckless abandon. Constantly. And they're amazing.
* Subnormality makes the claim that this is the worst boss you can possibly have; despite all the varied and sundry overtly horrible bosses for whom you could be working, this is the only one that makes you feel good about your pointless menial job.
* Subnormality... Or totally wordless). It's right there in the sub-title: "Comix with too many words since 2007."
* Subnormality. These take the form of tiny but telling changes of detail in the fabric of buildings — an architectural feature appears that wasn't previously there, or a detail suddenly disappears without explanation. Her student is drawn into her work. One day he goes to her office in the university. and finds only a blank wall where her office once was...
* Subnormality: The Sphinx has wings, but walks everywhere. Justified in this case as she has to file a flight plan each time, and she does not want to do that, just to go somewhere.
* Subnormality: The Sphinx...'s face is the template for the Mona Lisa. She's quite bitter about not being portrayed as her own species.
* Subnormality towards them with a unique approach to the old 72 virgin joke.
* Subnormality: Two Nazi "scientists" routinely fumble around with time machines, cubing guns, and R/C Landkreusers in the webcomic.
* Sub-Par Supremacist: A character claims that one group of people is superior to all others, but fails to meet the criteria of that group.
* Sub Purists typically chastise others for watching a work in a subtitled format.
* subreddit as "Bohemian Rap City", and spelling "confiscate" as "coffin skate".
* subreddit collects content that means well, but is executed amateurishly or strangely.
* subreddit collects various advertisements of this nature, usually involving forced references to memes and internet lingo.
* Subscribers to the service have access to the instant list in addition to the mail order stuff. They have many series that stream instantly, including (completely):
* SubscribeStar is Patreon's moral substitute, due to deplatforming policies towards conservative voices and to remove obscene and adult content from their servers.
* Subscribing for at least 9 months would allow the player to give vanity pets to all of their characters; subscribing for at least 14 months would allow the player

to give combat pets to all of their characters. There was a choice of styles so you could match the pet to your character concept (fairies, robotic drones, etc), and the combat pets could either give offensive or defensive buffs (chosen when you pick the pet). Now the pets pets are available in an in-game shop for in-game currency.
* Subsequent books show this is a frequent problem for the militaries fighting under the banner of the Church. The competent officers, like Thirsk, are constantly saddled with other officers and leaders who don't recognize that warfare is undergoing a massive change, and they have to deal with the strategic incompetence of Zhaspahr Clyntahn who has a habit of invoking
* Subsequent chapters prove to be decisive victories in their own conflicts, as Chapter 27 smashes the last remaining
* Subsequent games feature XCOM as a permanent Military/Weapons Research branch of the UN, and eventually the
* Subsequent generations of students have contained relatively few WASPs, with characters such as Native Americans Danielle Moonstar, Warpath, and Avalanche; African-Americans David Alleyne and Christopher Muse, Nigerian Idie Okonkwo, Japanese-American Noriko Ashida, Latin-Americans Julian, Sofia, Hijack, and Goldballs in their place.
* Subsequent holidays mean that Mort's daughter and Death's grand-daughter, Susan, has to fill in. Not out of her own will, but because if he goes too long without doing the Duty, she too starts displaying more Death-like traits and has no choice in the matter. She's generally quite indignant about the whole thing.
* Subsequently, the character of Butters has taken Kenny's place as the fan-loved, but terribly treated character.
* Subsequent novels reveal that not everybody was happy about the promotion. Specifically, Admiral Arlen McAteer has his own vision of Starfleet, and it doesn't include young upstart captains like Picard. While McAteer can't demote Picard himself, as Picard reports to Admiral Mehdi, he can set tasks for him that would reveal Picard's incompetence or lack of experience, forcing Mehdi to reverse his decision. This is ironic, considering the books go into great detail to show McAteer himself as overly-ambitious, seeing nothing wrong with ambition himself (to the point of disliking
* Subsequent to that, eminently/imminently — the former meaning "most", the latter meaning "soon"
* subsidiaries which contributed to around 10-20% of South Korea's GDP output (which is quite substantial considering that South Korea is one of the four Asian Tigers).
* Subspace AnsibleA device that can be used to instantly communicate with others of its sort, regardless of distance.
* Subspace or Hyperspace: Areas of space that can do things that are impossible in regular space.
* Subspace or Hyperspace at will (usually preceded by the typical "accelerate fast into nothingness" animation), although the fluff indicates that they still use the gates as navigating beacons.
* Subspace or HyperspaceCertain dimensions or forms of space that can do things impossible in regular space, such as having objects go faster than light.
* Subspace or Hyperspace figured out how to travel in space minus as well.
* Subspecies as Michelle is trying to escape Radu's castle with Lillan who was captured before her. Lillan however keeps acting odd, crying one minute, laughing the next. Michelle picks a spot to rest for a moment as she tries to quiet her, then Lillan suddenly goes wide eyed. The the camera cuts to her turning toward Michelle, smiling evilly as fangs have now formed in her mouth.
* sub-species - it seems they weren't as different to us as was thought at first and inter-breeding may have been possible). Anthropologists have even speculated that many modern people of virtually all ancestry but sub-Saharan African may in fact have Neanderthal ancestors. The Cro-Magnon subspecies won out in the end over that durability through a pelvis better shaped for running and a better ability to throw projectiles (like spears).

* Subspecies movie, one the protaginst, Mara, is bitten, dies of blood loss and buried. The vampire, Radu, visits her grave that night as she resurrects as a vampire and rises from the grave.
* Subspecies not only has long fingers, he can snap them off to create minions.
* subspecies of humans, and the same fate (just at the hands of different humans) presumably befell now-abandoned Ibbense cities in places like the Lorathi isles and Thousand Islands. Currently they're almost entirely restricted to the Iceland-sized island of Ib itself, with one modest fiefdom (New Ibbish) on the mainland.
* Subs replace galleys in the modern age: strong against battleships (who can't even target them), but weak to frigates (and because of the way the game categorizes units, it's entirely possible for a top-of-the-line modern nuclear-powered submarine to be destroyed by a raft with two cavemen chucking big rocks at it). The modern age gives ballistic submarines, who fire missiles with the longest range of any unit but are defenseless against anything that can reach it.
* Substance addictions invariably turn in to Catch-22 situations. The only thing that makes you feel better about your problems is taking the substance, but the substance is creating the very problems that you are using it to escape from.
* substance and energy but left that job to the growing amount of people who did pass and settled down. They were thought to be immortal, until Enryu killed one of them. Of the ones that have been seen, Headon appears as a fairly normal-sized humanoid, whereas the Guardians of the second and 43rd floors are vague and gigantic creatures.
* Substance Match, chocolate milk, eggnog, etc. Matches end in pinfall or submission. Naturally used with female wrestlers for comedy and fanservice.
* substantialiscious: the weight of something when you weigh it on your tongue.
* Subs tend to spell N'Dour's name as N'Doul, despite him being named after Youssou N'Dour, although this case might be an intentional copyright dodge as even official translations tend to do, because the series is crammed full of musical references, so adaptations have to tread lightly to avoid copyright violation lawsuits (which could also factor in Mohammed being called Avdol, since Hirohiko Araki took his surname from
* substituted. She only attempted to actually tell a joke once, and it did indeed go horribly, but Lee asked her at one point if she ever gets jokes. They just seems to be something she struggles with in general.
* substitute for Caprica in entertainment. Scorpia has shipyards, and Tauron is another farm center. Following the fall of the colonies, the rag-tag fleet's economy is set up like this. Justified, in that only certain surviving ships were equipped for certain functions.
* Substitute Harmony, after Pinkie Pie is falsely implicated for the disappearances of her friends, Trixie shows up and wants to kill her... because she wanted to defeat Twilight Sparkle first. Gilda shows up for similar reasons, as (she believes) Pinkie has robbed her of her last chance to patch things up with Dash.
* Substitute Harmony: Trixie and Twilight Wish get into this; Gilda complains about it.
* Substitute "Insane Asylum" for "Prison" and you have Mona Vanderwaal's situation during the first part of Season 3 of
* Substitute teacher Mr. Bergstrom coaches his class on how to make fun of his name.
* Substitute the hemp rope with tape, and the honey with glue, and you have what ECW and CZW call the "Taipei Death Match".
* Substitute, which takes 1/4 of your maximum HP and turns it into a, well, substitute that takes the damage of the next attack, as well as block status. Depending on how much health your Pokémon has and the damage the enemy does, a Substitute can sometimes take two or three hits. This gives you lots of time to set up and/or wreak havoc.
* Substituting "ck" for hard "c," especially at ends of words, also has a
* Substituting letters from foreign alphabets in place of English letters, regardless of whether that letter has any similarity in pronunciation or meaning. This can also be done with symbols, e.g. substituting the quantifiers ∀

("for all") and ∃ ("there exists some") for A and E.
* Sub Story, a pharmacist's mate performs an emergency appendectomy on one of his crewmates.
* Sub Story: A story that takes place on a submarine (not a minor plot in a larger work).
* Subsurface Circular (2017). The detective, as well as all of the other characters, are robots traversing a subway line.
* Subsurface Circular is a robot detective whose work consists mainly of talking to other robots and figuring out the picture from there.
* Subsystem Damage-class frigates, which lack shields of their own but are armed with shield-piercing mass drivers.
* Subsystem Damage: When individual body parts can be targeted or damaged, or when physical effects impede your character, such as limping or shaky aim.
* Subterranean Animism has the Hell of Blazing Fires lying in the cave networks beneath Gensokyo and the Earth in general, presumably in some sort of vague pocket dimension in the Earth's mantle that only appears in Gensokyo version Earth.
* Subterranean Animism who were hated because of their powers decided to move to the old location. They formed a contract with the above-ground youkai, where the above-ground youkai are forbidden to go underground, while the underground youkai keep the remaining evil spirits sealed.
* Subterranean Giant Space Hamster: Outfitted with oversized claws that enhance its digging abilities, and make powerful melee weapons.
* subterranean said Empire at the time), which due to all the security measures aboveground necessitated the commando team in question infiltrating the area (and ducking underneath a force field) by taking an only somewhat vaguely defined route through the high-gravity planet's rather geologically active underworld...in midget chameleon submarines because the way back to the surface led straight through a geyser right in the middle of the capital.
* subtext. Also, in real life, Benny was a massive subversion of the trope, being extremely generous.
* Subtext: "Hey, look what good corporate citizens we are! And go to our Web site! WE HAVE COUPONS!"
* Subtext in non-romantic fiction does, such works are classified as yuri in addition to whatever their primary genre is.
* subtext or a sign of her feelings towards him were not entirely those of a surrogate mother or older sister towards her ward is a matter of opinion.
* Subtext to be a book about...a homosexual relationship...between this boy and Shakespeare, and it wasn't spelled out in the book. And one of the nicest things anybody has ever said to me about a book is when a friend of mine said, 'I wish I'd had that book when I was a gay boy at ten.' So it was there—something—it was as if it was still there in the book for someone who wanted to take it out."
* Subtext: "You get a free concert and lots of cool swag, and all you have to do is cope with our stealthy advertisements!"
* Sub: their planes were in such terrible shape (because they never got adequate repair parts) that after takeoff one of the pilots had to barrel roll in order to be able to retract his landing gear. A guest squadron with brand-new planes thought he was showing off.
* subtitle for the opening of "The Bots and the Bees" was a picture of the "Not sure if X or Y" meme was shown.
* Subtitles Are Superfluous: Some games do not have any subtitles for fully voiced scenes.
* Subtitles Are Superfluous: The pitfalls that may come from the decision to give a video game subtitles or to not bother with them.
* subtitles. On at least one occasion, the Narrator and "Mr. Caption" have gotten into a spat, and the barbs started flying like an empty keg at a frat party.
* Subtler, but she gets the same treatment in the Dream Arc of the manga... From her own teammates, who are so in awe of the Outers they apparently forgot her role in training them in the first arc, rescuing them from the Black Moon in the second,

and generally putting a performance as good or better than the Outers in the third, something she eventually call them out on-before going on what under the circumstances is a suicide mission just to prove she still has it. What makes this
* Subtle Romance, some fans decided to assume that Basch has no eyes for anyone but his twin brother Noah/Gabranth and vice versa.
* Subtly done with advertisements for the UK's newly separate TSB Bank, part of LloydsTSB between 1999 and 2013. Their first advert declared "TSB isn't like other big banks", and their 2016 Partnership campaign has the slogan "TSB Partners are here to help, not just sell you stuff". While the "other big banks" are not named, Lloyds was fined a record amount for high pressure sales tactics just as TSB was splitting off.
* Subtly implied in a Sunday strip where Calvin chokes his bedroom with bug spray and then his father walks into the room.
* Subtly implied to be the case if Shepard has the Colonist Background in
* Subtly lampshaded in one episode when the detectives themselves have this one pulled on them. The detectives have had a suspect's vital information given, and it lists an address. When an officer reads that address off to Detective Briscoe, he says a line to the effect of "The middle of the Hudson River."
* Subtly parodied with Ted's stock Falling-in-Love Montage shown with several of his romantic false leads that all play out completely identically, just with the love interest du jour. Ted does the exact same thing in every montage: Ted feeds the girl sauce he has cooked while she sits on his counter, they go for a walk (or jog!) in the park, and he spontaneously buys her a single flower from a flower stand.
* Subtly played with.. Of the four races of "humans" in Tamriel, three (the Roman/Italian Imperials, Anglo/French Bretons, and Norse Nords) are primarily white.
* Sub-Trope: Specific variant of one trope is common enough to become its own trope.
* Subtype II a: "Bright And Dark Seasons" — With low axial tilt or near the equator, at one point both suns will appear close in the sky, and it becomes night when both set. About half a planet year later, usually one sun will be in the sky, and there will hardly be a real night.
* Subtype II b: "Midnight Sun" — With high axial tilt or near the poles, the outer sun may remain
* Suburban Automotive is located in Sandy, Oregon. They are still in business, website
* Suburban Beat - a 1985 pilot about four suburban housewives who form a neighborhood-watch program which quickly develops into them solving crimes outside their neighborhood.
* Suburban Commando are large, muscular and silent — until one(played ironically by Mark "The Undertaker" Calloway)speaks in a squeaky, girly voice, prompting Hogan to remark, "No wonder you guys never talk!"
* Suburban Commando. He gives his spiel to a pair of surly alien bounty hunters who have stolen a "Just Married" car. He congratulates them on their marriage before they angrily blow up the speaker box.
* Suburban Commando; Shep's nonchalant reaction to finding out where he has to crash-land his spaceship:
* Suburban Commando: Special Effects Technician Michael Colvin was accidentally killed on the stage of the second unit visual effects shoot when he fell through a trap door while testing it.
* Suburban Commando's ship while dual-wielding blasters. He fires them one after another, before switching to another weapon.
* Suburban Commando, the tangential love interest tags along with Shep on his ship.
* Suburban Commando, where the alien Shep Ramsey thinks that a mime, who is doing "the wall", is actually trapped in a force field. He tries to rescue the mime by punching through the field and ends up punching out the mime.
* Suburban Glamour, where Dave overhears a classmate of his complaining about failing to seduce Astrid after giving her a spiked drink.
* Suburban Gothic: A suburbia with a dark secret, but which lacks the "too perfect"

vibe of a Stepford Suburbia.
* Suburban Jungle, Dover Cheetah eventually switches his affections from main character and unrequited crush Tiffany Tiger to her (half) sister Comfort. As Comfort likes him and Tiffany thinks of him as a friend, this works out well and they beat Tiffany and her beau to the altar by several years.
* Suburban Knights after a very poor excuse for an apology, Snob says the phrase to Spoony, and they scram.
* Suburban Knights also seems to be joining the throng, what with speaking only in Japanese, scenting the air and biting the Critic on various portions of his anatomy.
* Suburban Knights and his crew attack the reviewers and even try to shoot them several times.
* Suburban Knights (and unlike most killing on TGWTG.com shows, his actions are NOT played for laughs) and in the middle of declaring his intention to destroy all technology, is interrupted by an utterly trivial call on his iPhone. He is promptly called out on for this, and initially responds by trying to deny that an iPhone counts as technology.
* Suburban Knights. Cast commentary demonstrates how much he suffered to bring us this fanservice, given the film was shot during April in Chicago.
* Suburban Knights costume, due to customs officers taking it off him on the way there. He ends up using a belt to compensate.
* Suburban Knights/Critic when she's out of character. She pulls Critic around by his tie, will teach him how to be ladylike whether he likes it or not, and eventually pulls out a gun against the enemies while he's learned his "bending like a girl" lesson.
* Suburban Knights. Ends up parodied, as the anti-technology crusader turns out to be a massive hypocrite.
* Suburban Knights features the reviewers encountering and taunting Cat, the Cloaks, and Which Warrior. What follows is:
* Suburban Knights: Film Brain and Luke to a Cloak. "EXPECTO MY FIST!"
* Suburban Knights, Group 2 battles the Cloaks on a playground. When a mother shows up with her kid and tells them to scram:
* Suburban Knights has this gem as both teams learn simultaneously the location of the treasure:
* Suburban Knights. He lets Team A go after 'defeating' him and assists them in the final battle.
* Suburban Knights. Helped by the fact that some of the reviewers are aping hammy performances.
* Suburban Knights it's just as a voice and actually is another member of the team doing an imitation of the original actor.
* Suburban Knights, Jaffers does this when he attacks the reviewers after they recover the gauntlet.
* Suburban Knights, Ma-Ti uses his "heart" power to kick Malachite's ass.
* Suburban Knights realize the Cloaks aren't just confused LARPers, but actually scary magic people.
* Suburban Knights showcases Orlando's complete dominance in terms of martial arts skills.
* Suburban Knights staff made statements that they remained on good terms, but Suede had decided not to return to the site after he returned home and preferred to focus on some new online projects. Then a certain mask comes off...
* Suburban Knights that they've been looking for is under the floor. They nearly start ripping it up until the woman they tied up points out that there's a basement.
* Suburban Knights, the Nostalgia Critic accidentally reveals that the map he received was part of a chain letter.
* Suburban Knights, The Nostalgia Critic keeps trying to keep Ma-Ti away from the team, until he snaps:
* Suburban Knights, there's still plenty of discussion about how the weather refused to cooperate (and they were stupid enough to spend the one day when the

weather was good filming indoor scenes) and some people were much more comfortable than others, depending on how warm their costume was and whether they were inside or outside.
* Suburban Knights, the TGWTG crew's second group fight against the Cloaks in a jungle gym, and had to stop and move to another "battlefield" after a mother sends them away to allow her daughter to play. However, the group runs off after moving location, making this a subversion.
* Suburban Knights they can read Nostalgia Chick's subtitles. She instructs them to when they keep commenting on the fact they can't understand her.
* Suburban Knights. This is most prominent when he's seen crossing a road, and a car that collides with him just outright explodes and he just keeps walking.
* Suburban Knights to let the viewer know that Ma-Ti definitely will NOT be coming back.
* Suburban Knights was specifically written to avoid this, however. You'll definitely get more out of it if you're a fan of the site (especially regarding the use of Ma-Ti) but the story is perfectly comprehensible to someone coming in cold.
* Suburban Knights, when he was all-too-willing to get stabbed in the neck or beheaded by the pitiful Jaffers.
* Suburban Knights while specifically claiming he was keeping it a secret.
* Suburban Knights, who even states he's contractually obliged to start every sentence with "DOOOOOOM!".
* Suburban Knights (who uses a magic gun). This is despite the fact that the Critic himself has regularly had unrealistic things happen to him like being revived by Optimus Prime, being attacked by a demonic teddy bear, being visited by a guardian angel, and dealing with people with Street Fighter-like powers.
* Suburban Knights wonders what Todd's face looks like and tries to pull up his mask, only for Todd to pull out a gun and cause Jew Wario to instantly back away.
* Suburban Senshi: Every child born from the "400 Project" has a tattoo somewhere on their body that, when scanned, will read their number and genetic donors.
* Suburban Senshi Rise Of The Magical Girl is a unique example: While already an alien structure, it is advanced enough to be functionally alive in the traditional sense. The character of Chateaux Concierge acts as rather grumpy avatar for its inhabitants.
* Suburban Senshi Rise Of The Magical Girl is the ability to transform herself into a being of living light, allowing her to move across a room like a laser beam, fire blasts of light, among other things.
* Suburban Senshi Rise Of The Magical Girl , Vienna Ritz-Carlton is an Idol Singer who also happens to be a (former) magical girl. Paisley Pythia Peinforte also becomes one temporally. Somewhat deconstructed, as the book does not pull any punches on the darker aspects of the business.
* Suburban Shootout seems unbelievably clean, genteel and old-fashioned- until you find out that it stays that way because of gun-toting housewives threatening anyone who affronts their middle class values.
* Suburban Shootout, where a picture-perfect English village is dominated under the surface by rival gangs of upper-middle-class housewives.
* Suburban Tribe, but because most of the comics are uncoloured, many new readers mistake her for a blonde. This has been lampshaded.
* Suburbia: Surged during this time as automobiles and bungalow houses became increasingly popular and affordable.
* Suburbia: The "G.I. Bill" brought many ex-soldiers and their newly-formed families out of the big city. This also made Western states to have as many people as the ones at the Atlantic.
* Suburbia: The TR kids successfully fight off an invasion by Jim and Bob and are seen celebrating. Cue the duo coming back around for round two, followed by Ethan getting run over and killed and Jack's father arriving too late to stop any of the aforementioned events from happening. Roll credits.
* Suburbia: Useful notes on the sprawling residential areas surrounding larger US cities, post WWII.
* Suburgatory and tries setting him up with a jock she believes is in the closet.

It turns out the new boy was actually an undercover cop who was investigating steroid use by student athletes. He believed Tessa was helping him with the investigation and ended up arresting the jock she tried setting him up with.
* Suburgatory, a student that Tessa assumed to be gay actually was an undercover narcotics agent.
* Suburgatory: Ryan and Tessa first kiss when Ryan is dared to kiss her during a game of truth or dare.
* Suburgatory, Tessa and her father George sometimes act more like a couple than a father and daughter. In particular, Tessa has a tendency to refer to George by his first name, instead of calling him "Dad" or "Father". The show even lampshades this when George's friend Noah calls their relationship disgusting.
* Subutai,'s "dogs of war", used his strategies and skill as a commander to conquer more territory than any other commander in history, even coordinating attacks on Poland and Hungary, within two days of each other, from five hundred miles away. This was centuries before the telegraph.
* Subverse are all descended from to spaceships from our galaxy that got sucked into a black hole.
* Subverse - while humans are most certainly not the dominant race in the galaxy the game is set in (on account of recently arriving there due to a wormhole and having their new homeworld blasted to the stone age by the local dominant race, the Senu), it's never stated if this is the case in Milky Way galaxy.
* Subversion 2: Later, he convinces himself that he wished for the wrong things—that he should have used them to bring back the artifacts he's looking for.
* Subversion 3: He's told that his wishes were the most damaging things he could possibly have asked a Fae Lord for
* subversion: A blonde goes into a bank and asks for a $10,000 loan. The bank manager asks what she will submit as collateral, to which she points outside to a new-looking Rolls Royce. The bank manager, thinking he's taken a sucker, gives her the loan, then drives the car into the secure lot underneath the bank, laughing all the way. Three days later, the blonde returns, and repays the $10,000, as well as the interest, which came to $7.81. As the bank manager drove the car up to meet the woman, he asks, "Ma'am, I noticed that you have over a million dollars in personal funds, as well as over $200,000 in investments. Why would you need a $10,000 loan?" Getting into her car, the blonde replies, "Where else can I park my car for three days for $7.81, and still expect it to be there when I return?"
* subversion: After Cleveland found out Quagmire was sleeping with his wife, Mayor Adam West gives Quagmire a banana to protect him from an angry Cleveland, the implication being that Quagmire would use it to slip Cleveland up. When the big chase scene comes to use the fruit, Quagmire instead throws the entire banana at Cleveland. It does what it would do in real life.
* Subversion, all thanks to Vyvyan again, when a messenger wanted to come through the door normally...
* subversion. All the superficial similarities to both characters are "freakish coincidences" and misunderstandings, up to the character having never even read any Deadpool comics. One issue featuring Deadpool even has him point that any casual reader would automatically assume that she's just another alternate Gwen Stacy, if they were even aware of her character existing.
* subversion, and perception skills rather than his ability to swing a sword.
* Subversion: Archduke Franz Ferdinand was attacked by a Serbian terrorist group (supported by Serbian Military Intelligence) who threw a grenade into his car. He tossed it under the car behind him, killing several people but sparing the crowd. He was later successfully assassinated when his driver got lost on the way back from visiting the people who were hospitalized as a result of the earlier attack.
* subversion, as whether or not Don is there at the time, it serves as reminder of their quietly-troubled marriage (and Betty's continuous living on the verge of a nervous breakdown).
* Subversion; Bart hides Lisa's report and challenges her with a series of riddles:

* Subversion (comedic, not dramatic) when Sheldon tries to blackmail Leonard into signing a new agreement by blackmailing him with the "self-destruct function" on his laptop (which will send an e-mail to Leonard's girlfriend's unapproving parents revealing their relationship). Leonard runs up and unplugs his computer, but... "It's a laptop with a full charge. What
* subversion comes in the form of Stilton cheese. Stilton cannot be made in the village of Stilton in Cambridgeshire, as it must originate in Derbyshire, Leicstershire or Nottinghamshire.
* Subversion: Contrary to the running gag at Marvel, the Ralph Macchio who works there is
* subversion: Dr. Doofenschmirtz does this with his plan to control people using his MIND-CONTROL-INATOR. When he realizes that all of what he just said was on-camera, he quickly says, "I meant, 'Mimes control my gator!'" Cut to two mimes and an alligator.
* Subversion: Go-Daddy.com. One of the most annoying/brilliant commercial ideas ever — get people's (read:
* subversion" Goku. She does however come to see the Z Fighters as a gang of jobless thugs rather than an intergalactic superhero team, pushes Gohan to focus more on his studies than running off training to save the world, and desperately tries to force Goku into settling down and getting a job with a stable income. (Which he eventually does by becoming a radish farmer after the Buu Saga... sometimes)
* subversion happened in the episode "Mr. Monk and the Daredevil" - no murder is committed in the course of the episode, although a person does die in a car accident (someone comes along later and sets his car on fire), and there is an attempted murder.
* subversion has beef with (and rightly so) is the Otomo Shoganate, the former big player on the block before the Republic came back.
* Subversion, he woke up in the middle of the following night. He woke up his parents to ask them if he'd really gotten the part or if it was a dream.
* Subversion: His eye is perfectly normal before he mutates, and this eyepatch is important to his painful defeat.
* Subversion: In an episode, Moe wants to get Mr. Burns off the bowling team because of how terrible he is, so he sinisterly suggests that Mr. Burns "just might have a little accident on his way to the tournament." Mr. Burns then walks into the building sporting a leg injury, but it's the result of an
* Subversion in "Bad Wolf" - a solar flare causes a brief disturbance for the Game Station, enough for the human controller wired into the system to briefly regain sentience and give the Doctor vital information.
* Subversion in "Diary Queen". Bart considers drawing a skull, only for a vision of the skull on the test to tell him not to squander the potential he thinks
* subversion. Initially, she just wants to be a Borg again, since it's almost all she's ever known (she was assimilated as a young child). As the series progresses, she learns she can't go back, but doesn't entirely want to give up the positive things she's learned from the Borg (strive for efficiency and perfection). While she does set out to learn about and understand the positive aspects of humanity, she uses her differences in the best ways she can.
* subversion in that he seems to be a pretty ordinary rabbit other than that. The paranoid cat Chester is nonetheless convinced that he's a danger to man and beast.
* Subversion in the above rules, as normally the foreign letters aren't pronounced any different, but here χ-blade was not pronounced as X-blade but as "chi" blade (which actually sounds more like keyblade, so it fits).
* Subversion: Jon announces he's going to take a long sip of coffee before a book reveals "shocking" secrets of the 2008 campaign. When it's revealed that John McCain never vetted Sarah Palin before choosing her as his Vice Presidential candidate, Jon just continues easily drinking from his mug.
* subversion KMF. It could fly, but a flaw in the hadron cannons left the beam unfocused, causing it to spew energy in a wide arc which could just as easily hit friend as well as foe. That problem was fixed, making the beams extremely deadly,

but it was still outmatched in close combat. Its mass-production version, the Gareth, had the cannons moved to its hands.
* Subversion/Lampshade Hanging: Qui-Gon is immediately suspicious of Queen Amidala's advisor Sio Bibble (whose name Qui Gon
* Subversion leading to a change: DuPont's "Better Things For Better Living ... Through Chemistry" was shorn of its last two words after the phrase "Better Living Through Chemistry" was subverted by the drug culture.
* Subversion — Lindsay would love to be this character, but she "can't give it away."
* subversion. Not only does the couch start targeting him in revenge by forcing him into a match with Connie, but the show also makes a point that if he loses to Connie, he'll be mocked by his classmates for losing to a girl. If he does win against her, he'll be branded as a girl beater and further shunned by them. Ultimately, it was Bobby and Connie working together that allowed them to figure a way out of it with their reputation intact.
* Subversion qualifies for this by her third year in service (having qualified for numerous decorations including the Field Aviation Medal) but only routinely wears one, the Silver Wing Assault Medal. Considering that it is the equivalent of a Medal of Honor, Victoria Cross or Knight's Cross, that is unsurprising. However due to her small physical stature, the decoration covers half of her chest.
* Subversion: Queen Hemlock is rumored to be greedy, ambitious, and cut-throat (literally; rumors abound that she murdered her parents to gain the throne). When we finally meet her, she
* Subversion's error message "Cannot reverse-merge a range from a path's own future history."
* subversions lat were all worth more than the British pound — and British tourists, used to the notion that their own currency was the world's strongest, tended not to find out the truth until after a night of drinking. They got the last laugh, though, when all three currencies were dropped in favour of the euro, which (until Brexit at least) was not as strong as the pound.
* subversion). So no, despite what they thought, humanity has not outgrown silly superstitions.
* subversions rial. Again, British tourists convinced that their own currency is the world's strongest tend to get burned in these countries — especially in Kuwait, where one dinar is worth about USD 3.30.
* subversion. The Garland murders occurred while the film was in post-production. The film became a low-budget box office smash because of the Garland murders.
* Subversion: The Monarch, would-be superfoe of Doctor Thaddeus Venture and
* subversion. The player characters come upon a town where they are about to "burn the witch". They must (to pass a test of character they don't know about, anyway) find out the truth about her guilt. At first it appears she is innocent, and the missing child she's accused of killing can be found elsewhere - but looking into it more carefully reveals that yes, she is still a witch who's into human sacrifice and worships a devil. Even if the burning takes place, the local good-aligned community leader intends to quickly strangle her under the cover of smoke instead, so that's another aspect that's subverted.
* subversion. There's always a possibility that one of them will work.
* Subversion: The "Science Fiction Sketch" begins by introducing Mr. and Mrs. Brainsample as a "perfectly ordinary couple" and promptly disregards them as being too ordinary to be of interest. Then
* Subversion: The Toa Hagah were originally bodyguards of the Makuta, but when they found out that the Makuta had become evil, they promptly did a
* Subversion: the UK — specifically, Channel 4 — has exhibited a hefty amount of adult animation for TV.
* Subversion: the very healthy-sounding British cereal Sugar Puffs would supposedly transform children into giant, yellow hairy monsters if they
* Subversion, this common saying: "If an American farts, half the world will know."
* Subversion, though, as it's made clear she was a Jewish convert before she

married him.
* subversion, to continue the rebellion against Cetaganda instead of knuckling under:
* Subversion touts her as a lover of children and animals, the real Darla is anything but.
* subversion, used not to create "gravity" where there is none, but to increase it.
* Subversion where the Fake Ghost Pirate Captain has not only developed a resistance to Instant Sedative but is actually
* subversion wrote an article depicting the Air Force's test pilots as almost frighteningly sane, rational, by-the-book, methodical fliers who were as much scientist as warrior — which makes some sense, given their vocation. Hence the old saying: what's the difference between God and an Air Force pilot? God doesn't think he's a pilot.
* Subversion: "Young Girl" by Gary Puckett & the Union Gap," a first-person ode where the older guy doesn't want to mess around with a sexually charged youngster.
* Subversive Activity is set in 1875 in Maldona, which occupies a small peninsula east of Greece and west of Turkey.
* Subversive Clan factions are fewer, due to the focus on honorable single combat, but Clan Ice Hellion is certainly this. Favoring small, fast units such as the
* Subversive - Speed and Number. Subversive armies consist of a large number of weaker units. While they are weaker with equal numbers, they compensate this with bigger numbers, lower cost and fast production. They can thus quickly create a massive army to overwhelm their opponents. When their units have abilities, it's generally some kind of summoning ability or taking control of enemy units, so that they can further enhance their number advantage. Their fast production and low costs also allow them to quickly adapt in case things aren't going in their favor. A Subversive faction is usually the other faction, along with the Powerhouse, to be present in a two-factions scenario.
* subvert anti-Jewish bigotry. There is basis in the text to support this interpretation, but it of course remains a matter of interpretation.
* subverted: a blinded GI in post-op asked Father Mulcahy to read his mail to him and the first one, from his girlfriend, started "Dear John..." That was his name.
* Subverted about beyond the fact that he exists (because he's her superhero partner, and revealing that would give away her identity). Alya puts two and two together, and comes to the conclusion that Marinette's in an abusive relationship.
* Subverted act, but the Kraang in his body doesn't even try to trick the other Turtles, instead attacking them on sight. He escapes, wanders around New York in plain sight of humans, and then gets caught and hog-tied by the others pretty quickly.
* Subverted a different way with the church of Hel, a goddess so unpleasant that no one actually follows her and she thus has no clerics or political clout among the gods.
* Subverted after Buu's defeat: Mr. Satan gets the credit again, but that's because Goku (who did the deal) doesn't want it, and when he's given a monetary reward Mr. Satan promptly turns it to Goku.
* Subverted. After finding out that his wife Daphne broke into his confidential files in order to learn more about a patient with a crush on him, Niles furiously reads her the riot act on the seriousness of breaches of doctor-patient confidentiality, and exclaims
* Subverted after he loses his memories. Asuka and Rei claim to be his ex-girlfriend and wife, respectively.
* Subverted. After stating that very line, the black character is attacked by a mosquito-creature — and survives.
* Subverted: after the man tells his girlfriend to hang up first, she says "Okay!" and immediately does so. Naturally, he's shocked and heartbroken.
* Subverted after the Mountain gains the upper hand: he dutifully recites the litany but the pounding is continuous as he slowly crushes Oberyn's eyes then skull.

* Subverted after they propose to each other in "The Big Mac Question.
* subverted afterwards when Jughead fixes the problem by adding an extra ice skate to Hot Dog's tail, causing Hot Dog to become a skating ace, much to Jughead's chagrin.
* Subverted again (and harder) by the Corvette Z06, which went from a standstill to 175 mph all in fifth gear.
* Subverted again, as he planted a bomb to destroy his target anyway. He had a contract and a reputation, after all...
* Subverted again in a different episode when Gibbs finds a bomb under a bed in the house they are investigating. The team races out of the house and dives to hide behind a car. Over an hour later the bomb goes off just as the ME arrives to ask what they're all doing sitting there.
* Subverted again in another episode where the guest star Ruth Buzzi, dressed as a princess-ish wife to slovenly, shaggy, ogre-like Sweetums, tries to get amorous, singing "Can't Take My Eyes Off of You" while serving Sweetums, who, in turn,
* Subverted again in "Charlie Work". The episode shows all the things Charlie does to trick the health inspector into think Paddy's Pub is up to code and give them a high grade. However, because the bar always passes, the gang doesn't think much of Charlie's hard work and are more concerned about their latest scam, which Charlie had to cover up to ensure a passing grade.
* Subverted again in "Inca Mummy Girl" in which the gang are having a world cultures themed costume party and Willow turns up wearing an Eskimo costume and Xander of course only has eyes for the
* Subverted again in Season 17, with Brook, who along with brunette Claire were considered an airhead fodder team pre-race, but finished 2nd overall behind Doctors Nat (who was also blonde) and Kat.
* Subverted again in the End Times campaign of Warhammer Fantasy, a group of heroes venture into the
* Subverted against them, they're overstretched to the point the Humans can beat back a direct assault, and Paperinik is doing nothing more than thwarting their attempts at soften up our defences.
* Subverted again when, after the Rumbling, eighty percent of the population was trampled and crushed under Eren's army of Wall Titans.
* Subverted again when Ben unleashes the smoke monster on the redshirt mercenaries, but only one dies, even after hearing several minutes of terrified screams.
* Subverted again when Darcy reads her old diary entry about him that is humiliating. She then runs half-naked in the snow-covered London streets to catch him, but it turns out he wasn't really leaving.
* Subverted again when taking a long sip of water just before hearing "news" of Toronto mayor being caught smoking crack again.
* Subverted again, when we discover one of the few things Jack can't stomach:
* Subverted again with evolution. Pokémon wait to transform until after the battle if they're ready to evolve mid-fight.
* Subverted again with later updates which introduce Life Cycles. Sims will now age over time and eventually die. You can slow their aging by paying Life Points to reset them to the start of their age group. The only way to permanently stop their aging is by completing their Life Dream and obtaining a Platinum Orb. Firstly, this means that you have to kill that Sim to harvest their orb and save another Sim. Secondly, to complete the Life Dream before the Sim dies, you'll most likely have to pay Life Points to speed things up or slow their aging. Needless to say, players were not pleased at being forced to pay to keep their Sims.
* Subverted Agent Kallus in his sights, but has no problem being told to shoot at the Inquisitor, a much larger threat who happens to appear on scene the same time as Kallus.
* Subverted: A girl who has been focusing on maintaining a high GPA at the expense of all else hires Reese to be her prom date so she can experience some social interaction. Over the course of the episode, Reese is a perfectly charming gentleman, apologetically going off-script to defend and compliment the girl, and

even talking about how something that starts fake can lead to something real... but it turns out all the stuff about it no longer being an act was just part of the act, and he abandons her when her time is up.
* Subverted. All of the Zionist rebels have such callsigns (Neo, Morpheus, Trinity, Lock, Switch, Tank, etc.), presumably based on their online handles before they were freed, in the case of people not born in Zion. It's a subversion because it's clear that they consider these their real names because they are the only names they have ever used in the real world. Good thing for them nobody's online handle was pimpdaddy93 or omgpwnz0rz...
* Subverted almost immediately afterward, however, by the Adversary's son, who's lived in Fabletown until recently Storyboards the Aversion of the Apocalypse. The big problem with Lumi's plan is that
* Subverted. Although Shinji tries to be more responsible and determined he is still a shy kid and often he is tempted to run away and hide and a member of the cast (Asuka, Misato…) has to help him or coax him into facing his fears.
* Subverted. A man named William Hinks is caught at the scene of the last of a series of brutal murders of women and confesses to all nine murders, but his confession includes incorrect details the police had given the press in order to weed out nut jobs. After almost being ruled out by an FBI profiler, Hinks speaks to a psychiatrist who comes to believe he's delusional and not a killer at all. Hinks insists he's guilty while Lindsey tries to prove his innocence, and she coaxes even more false details out of him on the stand. She posits that Hinks, chasing the notoriety of a serial killer, learnt of the location of the last murder via a police scanner, headed there and waited to be caught near the scene, whereas the prosecution argues that he was forced to rush his last murder, got caught and hit upon the idea of giving the impression of being a delusional man who merely thinks he's the killer. While they're awaiting the verdict, Lindsey gets the impression that the prosecutor's version of events is true, and Hinks tells her it is. However, the jury doesn't see through it and returns a not guilty verdict on all nine counts.
* Subverted: Amber once had a long-distance boyfriend with a female roommate. Amber was slightly worried, but Nathan assured her there was nothing going on. It turned out Meredith even gave him fashion advice—an absolutely repulsive pedostache that caused Amber to break up almost as soon as they met in person. Cut to the freshly-shaved Nathan and Meredith in bed.
* Subverted/Ambiguous: Daisy Archanis has an Artificial Leg. While Daisy's shown in the comic itself to be a relatively clever protagonist (not to mention a
* Subverted. Amy Rose is 8 and says that boys have cooties, but still likes Sonic.
* Subverted and also inverted in the episode "The Way of the Warrior." In the middle of a battle between a Klingon fleet and Deep Space Nine that was going decidedly worse than the Kingons had expected, Gowron and Martok have a brief, un-subtitled exchange in Klingon that
* Subverted and averted with the Orange and Black Lanterns respectively. The Orange Lanterns are nothing but energy constructs that take the form of Agent Orange's many victims. Then again, all of them were beings driven by greed in the first place, which is what drew Agent Orange to them, so it still sort of fits. Agent Orange himself is a prisoner of his own power, hopelessly addicted to it and unwilling to ever let go of the Orange Lantern Battery
* Subverted and Barbara Geoghegan take it upon themselves to deliver the letters themselves, both to save the taxi driver from some of the anguish and out of a sense of responsibility to their neighbors.
* Subverted and deconstructed in the season two finale where Princess Bubblegum, while possessed by the Lich King is frozen and accidentally SHATTERED. Thanks to being a candy person she makes it, but not after a trip to the emergency and undergoing some severe operations which even then ends up not entirely restoring her.
* Subverted and enjoyed working with her. Her lending the video a little extra clout was just a bonus.
* Subverted, and he's literally explaining what birds and bees were before the

apocalypse.
* Subverted and inverted with the mother puma and her kittens in the "Woodland Critters Christmas" episode of
* Subverted and invoked in the revised Sons of Ether Tradition book for
* Subverted (and lampshaded) by the Mardu Horde in the original timeline of Tarkir. A tribe of
* Subverted and lampshaded later by Elan's evil twin Nale, when he performs a Sneak Attack without calling it out, then says "Oops, I was supposed to say 'Sneak Attack' there, wasn't I?"
* Subverted and Mocked in the episode "The Homer They Fall": Homer is being pounded in the boxing ring by Drederick Tatum (a
* Subverted and/or systems are uniformly equipped with unbreakable failsafes which have been rigorously tested in the field by dedicated and expert Troubleshooter teams.
* Subverted and parodied in "Sideshow Bob's Last Gleaming". After Bart and Lisa thwart the villain, Grandpa rides up on a motorcycle and says that he's going to "haul ass to Lollapalooza!" (a
* Subverted and parodied in with a female Lizardfolk prostitute. At first she appears to look much more human than a typical member of her species, with blonde hair and
* Subverted and parodied simultaneously in a short series of strips in which the Order meets a group of
* Subverted and played for laughs in an episode of the Canadian reality series
* Subverted and played straight during the 1989 Royal Rumble. After Hogan eliminated both Bad News Brown and Randy Savage (who was his tag team partner at the time) Ventura complains leading to Monsoon justifying it by stating it was "everyman for himself" (before trying to blame Savage, in the middle of a slow burn heal turn, for allowing himself to be eliminated). Hogan is then eliminated himself by the Twin Towers before illegally eliminating
* Subverted and played straight with Brian Hawk. It is the very lack of skillful boxing that makes him so incredibly dangerous. He doesn't have the limits of the textbook boxing techniques and, combined with naturally insane power, speed and reflexes, become completely unpredictable. His fighting style is even described by his trainer as not being boxing but "simply violence." Takamura spends the first half of their fight trying to prove that boxing skill
* Subverted and played straight with Chopper the reindeer. Characters often mistakenly assume this is Chopper's role in the crew, and as a result he receives a measly 50
* Subverted and somewhat played straight in the Philippines. Until the 1960s-70s, perceptions on animation more or less followed American ones. The first influx of anime (eg.
* Subverted) and so she refuses his declaration of love/marriage proposal. They end up together anyway.
* Subverted and then beating the hell out of him and all his goons on her own. However there is no question she is firmly on the side of good.
* Subverted and then double subverted (ultimately played straight) in
* Subverted and then played straight by the character of Tottendale, who, according to the Man in the Chair, is played by a woman named Ukulele Lil, who presumably plays the ukulele - but doesn't in this show. In the finale, Tottendale/Ukulele Lil is the first character to appear to the Man in the Chair, and sure enough, she's playing the ukulele.
* Subverted and then reinforced by the case of Yen Lo Wang. After nailing an astonishing five kills in his Trial of Position with Wolf's Dragoons, Ace pilot Kai Allard-Liao is offered a Dire Wolf (Daishi) OmniMech by the Dragoons. It's an unquestionably superior off-the-shelf machine. He refuses it because he feels he owes it to his father to pilot their family mech, Yen Lo Wang. No one believes for an instant that the upgraded but antiquated Centurion holds a candle to the clantech behemoth they've offered him, so it's subverted. The trope is then reinforced because the Dragoon instead completely overhaul Yen Lo Wang with Star

League technology, which gives it a boost in power but still leaves it far from optimized, resulting in the mech itself actually being weaker than a Clan mech or even many Inner Sphere designs. Kai would also go on to achieve some of his greatest victories while piloting stock mechs instead of Yen-Lo-Wang, further subverting the trope.
* Subverted and then sneaks into the bathroom to change into his patented all-black ensemble. He then goes over to the bathroom window in order to make a dashing escape... except there isn't any windows in the bathroom. He has to make do with going out the regular way instead.
* Subverted, and the Romans accept. The building is completed that much faster.
* Subverted: An elementary-school class is touring the station, and corporate boss and chronic wife-hunter Jimmy James spends the episode flirting with the teacher. Finally, as they're leaving, she gives him a piece of paper with a math problem on it, saying that solving it will give him her phone number. After she's out of earshot, Jimmy pulls the class' resident wunderkind aside and has him solve it; by the time he realizes it's "one of those phony TV numbers", everyone's gone and he throws it away in disgust.
* Subverted", an episode that first aired on April 27, 2003. It begins during Christmas, but after about three minutes, all the trappings that indicate that it's Christmas (up to and including the presence of snow) disappear.
* Subverted, a new girl comes to school, and everyone is already doting at her that she won't fit in. She is then sitting on the swings alone, Lisa comes in and offers to be friends with her, then the girl slugs her!
* Subverted another way for "Space Chimps" and "Uncraft Me 2", as he beats these games.
* Subverted appearance on DS9, she's at worst clueless regarding the scope of the Maquis objections to the Federation's dealings with the Cardassians.
* Subverted: APTX-4869 is supposed to be one, and for the majority of victims has been, but certainly for our heroes, it's merely a
* subverted aren't natural and he gels them very carefully every single morning. He even says at one point:
* Subverted are the only ones who constantly go on a quest to have sex with women. All the other guys seem to be just as annoyed as the women.
* Subverted around the holidays with Denver local Rocky's autos whose commercial is simply footage of a quiet babbling brook with the text "this holiday season, our gift to you: 30 seconds of peace and quiet"
* Subverted, as about half of the Eternals are jerks, while the Deviants aren't that evil. Played straight with
* Subverted as afterwords he starts asking for the time every couple of minutes.
* Subverted as Anora can be very ruthless in the way she tries to maneuver herself into power, but once she becomes queen (if you allow her to, that is), she actually is a pretty decent ruler.
* Subverted as artificial gravity only exists when the starship's drives are working and pulling them to the ship's engines (which are deliberately always put at the bottom of the ship). The rest of the time, they use magnetic boots and locks to keep everything in place.
* Subverted (as in the injuries are seen on-screen in graphic detail) in several episodes, such as the infamous "toenail-ripping" scene from "House Fancy".
* Subverted as it turns out he never planned to kill anyone, he just wanted to scare and humiliate them like they did to him.
* Subverted, as it turns out in Season 6 episode “Xerox of a Xerox”,
* Subverted, as Kerrigan is placed in the same situation (her forces have routed the enemy and the opposing commanding officer tells her to let their men live) and spares fleeing enemy troops, demonstrating that she has regained her humanity. But it's played straight in the Kaldir missions, as Kerrigan had to prevent the stationed Protoss base from alerting to her presence. The "Shoot the Messenger" involve stopping their shuttles from reaching their warp conduits and the last segment of "Enemy Within" involves literally destroying their escape pods before the timer runs out and killing every last Protoss in the ship.

* Subverted, as most tropes in Lucky Luke eventually are, in an issue where the cavalry arrives too late to save a band of settlers from an Indian attack. The cavalry commander has a nervous breakdown when Luke informs him that the cavalry came too late. "But... but... the cavalry is ALWAYS on time..."
* Subverted as of 2019, Becky Lynch managed to organically gain fan support, beat Charlotte and Ronda Rousay in the main event of WrestleMania 35, became the first wrestler to hold both women’s championships simultaneously and is now considered the biggest female star (and possibly
* Subverted, as other factors, such as his arriving too late, the patients not following his instructions or there simply being nothing to be done in the first place, frequently get in the way of this.
* Subverted (as pretty much all fighting units had been dispersed and routed, but managed to reassemble fairly fast), the Austro-Hungarian Empire did not, and collapsed three days before the end of the battle (and two after begging for an armistice). Furthermore, the terms of the armistice (that included free passage to Germany through Austria) forced the German Empire to ask for armistice, as the plan to fight through the winter to get favourable peace conditions had been shot to hell by the threat of a million battle-hardened soldiers from the South.
* Subverted as Stephanie cites being called "ma'am" by a cashier as proof that she's old enough to have her ears pierced.
* subverted as the Black Guards all used to be regular henchmen; even typical non-action villainess Dr. Girlfriend handles several in a fight without issue).
* Subverted as there hadn't been any Tsaesci Blades in centuries, but later generations of the Blades still had strong influence from the Tsaesci. Blades armor, weapons, and architecture is all strongly influenced by the Tsaesci, who had a
* Subverted, a subsequent counterattack by surviving tanks and infantry captures the enemy base.
* Subverted, as while the eyepatch Lockon Stratos receives later in the series does make him look more badass (if this is even possible for
* Subverted as you can go to an auction house where they are auctioning off multiple airship parts. This may seem important especially at that point in the game, where the plot revolves around getting an airship. But it is impossible to get them (nor the talking chocobo) as a bratty kid screams for her father to buy it for her, and the game doesn't let you outbid him, so the game is trolling you.
* Subverted: a tanker truck overturns and slides into the forging factory and you're thinking of the first film, when a similar tanker truck exploded near the climax. "Nuh uh!" says James Cameron, who has "Liquid Nitrogen" prominently displayed on the side. And then Ahnold notices the T-1000 freezing . . .
* Subverted at first in SHINE, as Kimberly started to let herself go in the earliest stages of her
* Subverted at least in regards to Jerry Nelson's character Gobo, who had already been passed on to John Tartaglia several years prior. Less certain is how it would affect Nelson's other characters on the show (including Pa Gorg and Marjory the Trash Heap), as well as characters played by Richard Hunt (most notably Junior Gorg and many minor characters) and Jim Henson (Cantus the Minstrel and Convincing John).
* Subverted at one point in season 2. We hear Lila talking to Dexter in a way that leads the viewer to think they're having sex, then we assume that she's probably just teaching him how to paint. Then the camera reveals that they are actually...having sex.
* Subverted. At one point Johnny believes that Pops got made into jerky, but when he finds him alive, Pops reveals that the jerky's primary ingredient is soy cake, which horrifies Johnny even more.
* Subverted at one point where Robo leaves the party in 600 A.D. to become a forest's caretaker. You get him back in 1000 A.D., and can immediately return to the past and have Robo go face-to-face with his past self without anything happening.
* Subverted, a tradition that was kept alive by other editors after he became

publisher. This was initially created because fans wanted prizes for finding errors and Stan Lee decided to give (for finding specific things) these no-prize awards (in print) without actually giving anything. However, eventually fans started demanding no-prizes, looking and writing to Marvel just so they could receive one. Some complained that they never received their no-prize, so Marvel began sending out empty envelopes with no-prize on them. Some fans complained their envelope was empty. Writers and artists are sometimes annoyed by receiving some letters just pointing out errors for no-prizes.
* Subverted: A trope is set up to occur, but then the writer pulls a fast one on the audience, and the trope does not occur after all.
* Subverted, a trope is subverted when a work indicates that it will be using that trope, but then avoids it at the last minute.
* Subverted. Attacking a polymorphic clone or someone Xanafied ends up with them no-selling the attack when they're not blocking the attack or knocked out. And even then, it's only for a few moments. However, William (with his entire Xanafied class in episode 54) and Ulrich (with XANAfied Milly in episode 89) succeeded in permanently putting them off of commission.
* Subverted attempts to reverse time, stating: "Now to sort out this universe for the next poor sod who comes to write here. I unleash the power of... THE BACKSPACE!" Unfortunately, another character saved a copy and posted it on the Fanfic website.
* Subverted at the battle of Balaclava in the Crimean War. After the British heavy cavalry performed one of the great feats of horsed warfare by trashing the Russian cavalry (despite being heavily outnumbered and forced to charge uphill) the British light cavalry wished to fall upon the disorganised, fleeing Russians and complete the act of destruction... and were forbidden to do so by their commander. Perhaps partly justified in that (a) the Anglo/French/Turkish forces were somewhat short of cavalry anyway, and needed to ensure they kept a reserve, and (b) the main purpose of light cavalry is scouting, reconaissance and communications, *not* charging the opposition's heavy units... the ill-fated charge of the Russian guns later in the battle was due to a tragic miscommunication!
* Subverted at the beginning. One of the characters is a scientist who had been working on the Gate. She gives us a rather hefty dose of
* Subverted at the beginning. Touma tries to get a delinquent hitting on Mikoto in a diner to leave her alone—saying that he's troubling her—and winds up getting chased off when the delinquent's friends return from the bathroom. When he finally seems to lose them and stops to rest, Mikoto walks up and admits to frying them to save trouble. Turns out Touma had known she was a powerful lightning esper the entire time and had been trying to protect the
* Subverted at the end of Angel's fight with Connor in "Home". After interrupting his trauma-ridden son's
* Subverted at the end of episode 40, "The Battling Eevee Brothers": Psyduck sets up a camera for a group photo of all the episode's characters, then trips trying to get into place when the timer goes off. At least that's the way the episode ends for the heroes; the actual last scene is of
* Subverted at the end of the episode in that her server hosting the website really did catch fire and she was genuinely interested in Joe.
* Subverted at the end of the film where even though James changes back after climbing out of the peach, the insects all remain stop-motion.
* Subverted at the end of the first installment of the 2016-17 Breakthrough Entertainment trilogy adaptation, where Matthew and Marilla have found a new family for Anne and are about to send her away by train, but as Anne is waiting at the station with Matthew, Marilla has a change of heart and rushes to bring them back.
* Subverted at the end of "The [PTA] Disbands"; Springfield Elementary begins renting its unused cloak rooms to the prison to deal with budget problems. Skinner hopes the presence of convicted felons would scare the more troublesome students (Bart) straight. The episode ends with this exchange:
* Subverted at the end, where it happens to him again, and he's apparently crushed under (a significantly larger) prop. Although the hole was still lined up with

him...
* Subverted at the last second. This is Youji's default mindset, but he ends up
* Subverted, at which point the Nagma's armor falls apart and he is revealed to be a yellow-skinned, pointy-eared humanoid.
* Subverted, Bacterio's gadgets almost never work right and usually fail in some spectacular way. Once in a blue moon, they'll actually work correctly, and the failure will be due to the agents using it improperly. Or because there are other things about them that they haven't been told.
* Subverted: Bart has hidden something of Lisa's, having left a series of clues like this. Lisa, however, knows Bart too well and after five seconds of thought rushes straight to the hiding spot.
* Subverted because if a sudden catastrophe happens, it is much more likely to disrupt a unit without a commanding officer.
* Subverted because it looks pretty but doesn't want it to scare anyone. She is a wrestler, more than capable of making people bleed without a weapon.
* Subverted because Megatron saved a piece of the disk and it helps him a lot when Ravage shows up to arrest him on behalf of the Tripredacus Council. The saved piece contains a message left behind by G1 Megatron about a plan to change the past so Optimus Prime's team of Autobots wouldn't be around to stop the Decepticons in the original series. Ravage is a Decepticon who swore loyalty to G1 Megatron.
* Subverted. Because of attorney-client confidentiality, the attorney can't tell anyone the truth.
* Subverted because Seijuuro looks significantly younger than his actual age; when Yahiko and Misao learn that he's 43, they're shocked and conclude that "Hiten Mitsurugi is the secret to
* Subverted because Stella got expelled from Alfea for one year, potentially causing a war had Griffin not come down hard on her.
* Subverted, because while she is instrumental in motivating Chiaki to take his musical career further, she is very much a well-rounded character of her own. Her development later on in the series shows this very clearly.
* Subverted beginning mid-way through season 2, where Rick is a lot more willing to get his hands dirty and thrown out the window by the season's end, where Rick is effectively done being the nice guy.
* Subverted big time in later books, however. When Aunt Em and Uncle Henry can no longer keep the family farm,
* Subverted: Bodhi will warn you against continuing to oppose her lest you lose everything dear to you, and kidnap your love interest character, if any — but will offer no deal not to hurt them if you yield, presumably because she knows you have no choice but to follow her anyway and because she likes to be sadistic.
* Subverted Bond sits next to her, kisses the "blood" off her hands and comforts her.
* subverted book "Fingers". Joe Dalton is about to shoot an unarmed Luke when Fingers (who had been playing cards with that Daltons) holds his hand in front of the gun and says that shooting Luke "wouldn't be nice". Joe fires anyway and Fingers catches the bullet. Joe then shoots Fingers in the face and he catches the bullet with his teeth. Luke then grabs Joe's gun only for Fingers to tell him that he had earlier switched all of the bullets in that gun with blanks so it would be "safer for playing cards": the rest was all due to Fingers' near supernatural sleight-of-hand.
* Subverted books. Harry hits somebody with a barstool in MacAnally's, and remarks that "When you hit someone with a chair, it doesn't break. Whoever you hit with it is the one that breaks."
* Subverted bow was. It worked wonderfully, disabling the only drydock (outside of Germany) that could be used to repair Germany's largest warships.
* Subverted but cannot talk to people through them, even if they're holding the receiver or calling the phone he's possessing.
* Subverted, but can't quite say it, and only manages a comment on how she's crying. His last thoughts are "That's it!? Those are my last words!?".
* Subverted but, for a good half the readership, it's closer to "Someone get these

words out, they're blocking my pictorials!"
* Subverted, but he is overconfident in himself. Mina is also clearly disgusted at being left behind during the fight with Mr. Hyde, mockingly repeating Quatermain's words "It's far too dangerous for a woman, even one such as yourself!" Justified, given that Venice was the point in the film when everyone realized that they all had to pitch in if they wanted to survive.
* subverted, but his training of "100 push-ups, 100 sit-ups, 100 squats, and 10km running EVERY SINGLE DAY!!!", while tough, is severely underwhelming for all that hear it. Genos even states how that's just standard strength training.
* Subverted but not only until their seventh year, when James matured, lost some of his arrogance, and stopped hexing other people just for fun, did Lily agree to date him, eventually falling in love with and marrying him.
* Subverted, but the technicians who work most closely with it are expected to give up their former lives and devote themselves to the machine. When they enter training, they are called "acolytes", and once they graduate, they are given the title "Brother" or "Sister" (like monks or nuns), they receive a neural implant called a "communion plate" in their foreheads, and they are given a set of sonic beads which they "tell" (like rosary beads) to communicate with the machine at a distance.
* Subverted, but the work of gods cannot be truly duplicated through mortal means.
* Subverted, but Tiff immediately strips to the waist and accuses him of "hiding behind his penis".
* Subverted by a few other government workers, the NBI Director most of all. The novel pointedly goes on to state that he is something of a rarity in the Philippine government, precisely because he is remarkably
* Subverted by Ahiru and Fakir; Ahiru is forced to give up the pendant she uses to transform into a girl to save Mytho, but Fakir still promises to stay by her side, even though she's now just a duck.
* Subverted by Aphrael. Although she is a goddess, she chooses to appear as a barefoot little girl — not so much for the comfort of the humans with whom she interacts, but for her
* Subverted by Aragaki: His ring name is "Stayin' Alive" because he was able to return to boxing despite having lost his legs after having them replaced by prostetics.
* Subverted by a sketch in which Fry asks Laurie (playing his son) if he knows where babies come from. Laurie replies "I always sort of assumed that you put your penis into mummy's vagina and then intercourse occurred". Fry responds that this is indeed what they told him but that it is a bit more complicated than that, going on to say that somehow carpets are involved in the process. (The whole sketch turns into a spoof plug for the show's supposed sponsor's "Tideyman's Carpets').
* Subverted by Ax'Senaea the Thrice-Possessed: She was tricked into thinking she could be willingly possessed by a Greater Daemon of Slaanesh, dominate its will, and use its power for herself. To everyone's surprise (especially the daemon's and the sorcerer who'd tricked her into doing it), it
* Subverted by Balon Greyjoy, who spent a decade brooding on his defeat until he could rebel again, this time motivated by revenge.
* Subverted by Bobby 'Bacala' Baccalieri. He marries Tony's sister, but his rise from Junior's flunky to #3 in the family is accompanied by him revealing himself to be much more competent and reliable than his initial appearances indicated.
* Subverted by both parties in the case of Dave Mustaine. He was kicked out of his old band, founded
* Subverted by Craig Shoemaker who will find a young person in the audience and explain the older jokes (like his Barney Fife impression) to them, making age jokes at their expense.
* Subverted by Cranky Doodle Donkey, who doesn't need any Motivation on a Stick, as he's trying to get
* Subverted by Daenerys' simple bench in Meereen. However it's balanced by the impressive throne room, which makes an equally impressive chair unnecessary.
* Subverted by Daisy, who isn't spirited and actually dislikes Gatsby's lavish,

chaotic parties, and would prefer to stay in her calm world of Old Money.
* Subverted by Danny Butterman. After Nicholas raids the NWA's meeting, he is accosted by Danny, and stabbed with a knife. It turns out this was all a ploy to save Nicholas' life.
* Subverted by Deceptitran (in the episode "Sea Change"), a Decepticon computer that is expressly
* Subverted by Devil Boner, who looks the part in leather and eyeliner, and was certainly always considered attractive, but he only got an outpouring of love after his feminist rant to the meninists in
* Subverted by Dio Brando. It looks like he's fallen to his death after Jonathan defeats him by destroying the his vampire body with Hamon, but Dio survives by cutting off his head before being destroyed completely.
* Subverted by Doc Louis. The African-American former heavyweight champion can seem imposing, but he is actually quite friendly and cheerful.
* Subverted by Dotty Pop. She's supposed to be cute and innocent, but
* Subverted by drinking elephants, who collect water by suctioning it into their trunks, but must then (cartoon depictions to the contrary) squirt it into their mouths for swallowing.
* Subverted by Fëanor. He is the only elf who is barred from reincarnating because of his evil deeds. He will remain in the Halls of Mandos until Dagor Dagorach, and reincarnate only after it.
* Subverted by Finnish ace of aces, Ilmari Juutilainen (94 kills). He was 31 when the Continuation War began 1941.
* Subverted by Fukiko "Miya-sama" Ichinomiya. She's an excellent horse rider and is seen practising in the school fields, and not to mention she's a decent swimmer as well, but it seems to be used more as a way to empathize her
* Subverted by Gil Graham. Like Nanoha and Hayate, he moved to Midchilda when he joined the TSAB, but he moved back to Earth when he retired.
* Subverted by Grampa — when he tells Bart about his experiences in
* Subverted by guitarist Les Paul, who shattered his right arm and elbow in a car accident, and while doctors were able to save the arm, the elbow could not be repaired, which would normally mark the end of one's instrument-playing days since the arm would have to be set in a fixed position. However, Paul's music was so important to him that rather than give it up, he had the doctors
* Subverted by Gus, who is characterized by his infallible cool and professional conduct. However, late in the series, we learn that
* Subverted by Haley and her father, Ian Starshine. After the death of Haley's mother, Ian ingrained in her mind that family was the only people who could be trusted, and anyone else was out to get her — effectively making her a copy of him. While this is seemingly sound advice for a family of thieves, it leads to massive trust issues down the road for Haley. When she eventually
* Subverted by Henry Jones, Sr. in the same movie: he is taken by many (including Indy) be an absent-minded professor, but in the end betrays himself as a man who is more attuned to his environment than originally thought.
* Subverted by Hinoka: she loves her younger siblings a lot and that's
* Subverted by his Russian equivalent, Admiral Yevfimy Putyatin who managed to open Japan for Russia
* Subverted by Israeli Prime Minister Benjamin Netanyahu, who said he was offered to be Italy’s Minister of Finance but chose to stay home. It turned out
* Subverted by Jackie Junior, who feels that since he is the son of a legendary mafioso, he is entitled to be a powerful and respected mob boss. Nobody takes him seriously, Tony actively prevents him from getting involved in anything, and his attempts to
* Subverted by Jacqueline's parents, who are perfectly normal people, but she's ashamed of them simply because they're
* Subverted by Judd Hirsch's son Alex who, while being perp-walked by the Chicago PD on a felony marijuana charge (later dropped),
* Subverted by Katniss, who butchers a propaganda ad on a greenscreen. Played straight after

* Subverted by Kenpachi. He decides Nnoitra is not worth killing once there's no fight left in him, and prepares to just leave him alone.
* Subverted by Legion, who is the smartest individual Geth platform thus far, having over a thousand programs in it. It's only the size a standard Geth Trooper. However it was specifically designed to be that way so the Geth could have an effective single agent.
* Subverted by Loretta McCready and Kendal Crowe. The former's a Bennett family protege turned drug dealer, slowly building her own criminal enterprise. The latter's from a long line of smugglers, thieves, and conmen. Both, however, have well-developed moral compasses and are better people than ninety percent of Harlan's criminals.
* Subverted by Major Major Major Major, in the same book, who is fairly incompetent and was promoted to major because a machine thought it would be funny that someone whose name was "Major Major Major" be ranked as a Major. Any further attempt at pro- or demotion is blocked by
* Subverted by Mance Rayder who surrenders surprisingly quickly when his enormous army is taken by surprise in "The Children". His refusal to
* Subverted by many other wizards of the White Council. As long as they do not use black magic, they are free to use their powers for personal gain. If the White Council did not allow it, it would cause a civil war among the wizards.
* Subverted by Mariner. She previously had a higher rank but was demoted and transferred off an exploration ship (and it's implied that family connections were the only thing that kept her from being kicked out), but not because she was incompetent. She could easily handle the kind of stuff a senior officer would do in a typical episode of
* Subverted by Marla. Roman tries to pull this on her with her mother, but Marla calls her a psychopath and says she doesn't care what happens to her.
* Subverted by Menolly, who injures her hand cleaning fish, and her own mother deliberately stitches her palm up wrong, crippling her hand so she can barely perform routine household tasks (making her even more despised), let alone play any instrument. Her voice and ability to compose are unharmed, however, and after being taken to the Harperhall, she goes through a great deal of physical therapy to help recover from her injury. She eventually reaches the rank of Master in her Craft.
* Subverted by Misa, L, and the whole Kira Investigation Task Force.
* Subverted by Monkey; Dexter deliberately experimented on him, which gave Monkey his superpowers. The subversion comes from Dexter never figuring out that he succeeded.
* Subverted by most specialized bears, with only the very strong Polar Bear making it outside of the very low tiers. Even then, it is hampered by lacking the useful Hibernate ability and having to contend with the unforgiving Arctic server, including months-long Arctic nights. In the lowest tier is the Panda, which has specialized extremely heavily into eating bamboo, even though it provides them almost no energy or XP.
* Subverted by Officer McGillicutty, a Guest Character of the Week in
* Subverted by old Biff's taxi ride; a cross-town ride from Hill Valley Square to Hilldale is $174.50 — expensive relative to the time of the movie's release, but ridiculously cheap compared to the Pepsi and the clock tower donation.
* Subverted by Paperinik: he knows a fair bit about technology, he's a skilled mechanician, and completely outclassed by the incredibly advanced technology he deals with.
* Subverted by people who have suffered the loss of a substantial portion of their brains, due to strokes, tumors, accidents or surgery, yet continue to function and accumulate memories normally throughout their lives. Even patients who have entire cerebral hemispheres removed to halt their epileptic seizures don't "run out" of memory-space, despite having only 50% storage capacity.
* Subverted by phones made 5-10 years before the iPhone. Older models such as the Motorola Razr or Nokia 3310 are notorious for their utter inability to die (the latter
* Subverted by Pistris Rex. While his sole motive for holding the peace talks is

to secure a better seat for himself on the counsel of beastlords, he's perfectly reasonable and willing to make genuine strides for peace.
* Subverted by PlayStation's "Mental Wealth" advert which has been re-recorded for multiple regions. Each version begins differently, the script has been changed to various extents (for example the German dub mentions the city of Castrop-Rauxel instead of Grimsby) and lip syncing has been used to match the spoken audio in every language. Some regional variants of the ad have been compiled
* Subverted by President Laura Roslin and Admiral Bill Adama. Their close friendship (which has turned into a romantic and sexual relationship) is not really hidden at all, despite the conflict of interest that comes from the fact that they are the heads of the two branches of government in the Fleet (civilian and military). As of the back half of season four, they are living together and fairly affectionate in front of others.
* Subverted by Rainbow Dash. While the other members of the Mane Six are all pretty good with kids and fit this trope nicely,
* Subverted by relativity. If time is just another dimension the same as the other three, then you can perfectly well use the same units for each - and indeed this is extremely useful, meaning amongst other things that speed is a unitless quantity. You convert using the speed of light, that being a fundamental constant. This means that, though not a particularly useful unit, a 'light-year of time' is not, in fact, meaningless. Rather charmingly, it is precisely
* subverted by "Rhydon" revealing himself to be Stefan Coram after poisoning himself and his side.
* Subverted by Richard Thompson's "Shane and Dixie" - the titular couple are a wannabe Bonnie and Clyde, but when their petty crimes fail to gain them the fame he craves, Shane decides that they can be famous in death and decides to stage a murder/suicide at the scene of their latest crime.
* Subverted by Roderick Kingsley, AKA the Hobgoblin. While his twin brother Daniel really was a spineless wimp who lived up to this trope, Roderick merely made himself
* Subverted by Roy Harper, who spins a tale of a sick relative to explain why he turned to crime when Thea confronts him over a stolen bag. After returning the bag (emptied of its cash), he tells her not to believe everything she hears from guys like him, winks, and closes the door in her face.
* Subverted by Ruth Lawrence, a child prodigy who at nine succeeded in passing the advanced examination in pure maths that British school pupils do not normally do before eighteen. While she became the youngest undergraduate ever at Oxford University, it was noted that her brilliance in mathematics did not confer special maturity on her, and in all other respects she was a markedly opinionated ten year old girl who was hard for other undergraduates to relate to, and could on occasion be disruptive in a way the university was not equipped to handle. (While Ruth was undoubtedly precocious, she certainly was not adorable: fellow undergraduates went so far as to call her "obnoxious"). Oxford has since reviewed its policy for making such exceptional admissions.
* Subverted by Sakuno Ryuzaki, who started playing to get closer to Ryoma, but is still a
* Subverted by Scabbers, Ron's pet rat. He appears to have been alive for at least twelve years (nine longer than rats normally live), but that's only
* Subverted by Scouse comedian Paul O'Grady in his creation of the embittered, alcoholic, chain-smoking and sexually promiscuous Lily Savage, billed as "The Blonde Bombsite". Lily's savage and acid takes on life graced British comedy TV for quite a few years: she hosted the small-money gameshow ''Blankety-Blank" for several years.
* Subverted by Seymore Skinner's mother (In "The Computer Wore Menace Shoes") who calls down to Seymore on his computer demanding to know "Are you looking at naked ladies?!". When he answers no, she yells back "Sissy!".
* Subverted by "Sid the Squid" in "The Man Who Killed Batman". He is the smallest and most pathetic of a gang of crooks but is also the one who always comes out smelling like a rose because of his ridiculously good fortune.

* Subverted by Sir Garnett Wolseley, the alleged inspiration for General Stanley. Wolseley had a distinguished military career, both as a staff officer and as a commander in the field, was a leading advocate for army reform and wrote a number of seminal works on military history. According to
* Subverted by Slade when the Titans are captured by Mad Mod during the second arc — he states that whether or not the Titans succumb to Mod's brainwashing, it doesn't affect his plans, so he doesn't care.
* Subverted by some remora species, which pick parasites or dead skin cells from the bigger animals from which they hitch rides.
* Subverted by Son Goku when he can't bring himself to kill Frieza, who not only killed his father, but also almost extinguished his entire race. Played straight, however, with Vegeta
* Subverted by Soviets during the WWII at Finnish front. Soviets did not perform massed paradrops, but they dropped singular agents, saboteurs, spies and infiltrators to Finland. Their training and performance was notoriously poor, and vast majority were caught almost immediately. If they wore civilian clothes, they were shot as spies; if they had military uniform, they were taken as prisoners of war. The Russian word for parachutist,
* Subverted by Tara's family. The women in the Maclay family are raised believing they must always struggle not to become demonic monsters - which turns out to be a lie to keep the women subjugated. The allusions to a homophobic family are also strong in "
* Subverted by the Aston Martin DB7 GT, which went from a standstill to over a hundred
* Subverted by the Auxiliary Division of the Royal Irish Constabulary during the Irish War of Independence. Composed of veteran
* Subverted by the Belgian humorist Philippe Geluck. The Talk starts with rather naive language, to quickly switch into barely understandable anatomy class.
* Subverted by the Berserker variant of Mutons. They actually turn on their pod if you score two consecutive hits on them when they are not in cover. It's actually easier for the player when Berserkers arrive.
* Subverted by the dual Foreign Wrestling Heel feud between "The Belfast Bruiser" Fit Finlay (Irish heel) and
* Subverted by the Emperor's Children. Sadistic, evil, merciless, traitorous junkie rapists, they also wear hot pink armour and have a thing for velvet. Sounds like a villain counterpart to the Blood Angels at first, but the hot pink is actually part of the metaphor for drug withdrawal — they constantly crave drug-like highs from abusing their senses, and garish clashing pink-on-black is one of the few things that still works.
* Subverted by the end of the series, where no character is actually safe.
* Subverted by the fact that the first aligned rune you find is dependent on which one you choose at the beginning (on a
* Subverted by the Green Bay Packers, who were lucky enough to have the equally exceptional Aaron Rodgers waiting in the wings to replace Brett Favre (much like how the aforementioned 49ers were able to replace Joe Montana with Steve Young
* Subverted by the Hutts. As noted above under "Film," Huge Holographic Head mode is reserved for the Emperor himself by Imperial decree. It is mentioned at least once that many Hutts dislike how diminutive tiny-full-body mode made them appear and refuse to use holographic communicators, insisting on being displayed on large 2D viewscreens or by audio only so that they can appear more intimidating.
* Subverted by the industrial-sized pet hair dryer in "Just for Sidekicks", which does not have any visible energy source, plus Sweetie Belle's magic probably isn't stable enough to control such a device.
* Subverted by the Junkions, who speak English, but do it in a way that makes little sense... They
* Subverted by the most heavily armed variant of Focke-Wulf 190A-8, which carried the name
* Subverted, by the Netherlands, who had found themselves seemingly doomed to semi-final purgatory for eight years in a row until Anouk broke the streak and then some

with her song "Birds," which brought them to the top ten in the final and kicked off a near-uninterrupted (save for 2015) run of qualifications, culminating with a Dutch victory in 2019. Played straight with Montenegro's Who See in the first semi-final and the double whammy of San Marino's Valentina Monetta (back for her second of three consecutive appearances) and Israel's Moran Mazor in the second, all of whom were favorites to bring their respective countries back to the final. Additionally, it was the first time ever that every competing former Yugoslav republic failed to qualify for the final, with Croatia, Macedonia, Serbia, and Slovenia joining Montenegro on the bench.
* Subverted by the protagonist, who volunteers, despite suffering from rheumatism so bad that he can't even walk, and he's wheeled to the recruitment office by his charwoman. And then he's
* Subverted by "The Puerto Rican Princess" Amber Rodriguez. While she has let her hair get very long, does have the sense to tie and retrain it for her matches. All the same, her monstrous(
* Subverted by the real-life ailment Exploding Head Syndrome (EHS), as it's a type of auditory hallucination that only
* Subverted by the Season 7 finale, "Lost City". Stargate season finales have a tendency to end on a cliffhanger, so at the forty-minute mark when an SG-1 episode usually ends, it wasn't very surprising that there was a large amount of dramatic tension and plot points that would soon be carried over in the Season 8 opening.
* Subverted by the sequel: it turns out that Josh doesn't kill Renai at the end of the first film. Elise's spirit not only forgives him for murdering her (since he was possessed by an evil spirit and was trapped in the Further), but helps him break free of his possession by killing the movie's
* Subverted by the Shark Loa, Gral, who despite seemingly being cranky is a benevolent loa that watches over ships and loves telling and listening to stories.
* Subverted by the Space Marines, whose accolades usually take the form of lists of accomplishments written on parchment and affixed all over their armor rather than concentrated on the chest. Length of service is indicated by forehead studs, one per century.
* Subverted by the United States Army "Soldier's Creed," the first two lines of which state, "I am an American Soldier. I am a Warrior and a member of a team." It seems you can be both.
* Subverted by the villain Boris Kloris has a huge lower jaw, literally bigger than his face.
* Subverted by the "Voltron Sword Thing", which was first a combo move, then became a button.
* Subverted by the Whale Shark. It is even more like a whale than the name implies — it is the largest existing shark on earth, and feeds entirely on plankton. It is a
* Subverted by the wolf Aargh. He thinks his name is hilarious, and so does pretty much everyone else when they hear the story of how he got it. (Short version: It's what another wolf yelled when young Aargh, acting in defense of his mother and litter-mates,
* Subverted by this fire alarm voice evacuation message from the fire alarm company SimplexGrinnell:
* Subverted by Thor, however. The Ultimate version of him often teased that he wasn't really a deity, leaving conflicting hints that he was actually just a man with super-powers that suffered a mental breakdown and was now under the delusion he was a Norse God. Then revealed that he's a deity after all and all the hints to otherwise were planted by Loki to fuck with him.
* Subverted by Tichondrius, who complains that the Legion's dental plan isn't good enough and his fangs are killing him.
* Subverted by Umibozu: upon learning of Miki, Ryo accused him of both this and Wife Husbandry, but he didn't do it. At least not on purpose.
* Subverted by Umphrey's Mcgee in the intro of 'Mantis'. Once the music box intro is complete, a goofily triumphant guitar-and-drum riff abruptly comes in and sets the tone for the rest of the piece. The music box tune is subtly

* Subverted by: while the personalities of Blue and Red are based on creators Theditor and Shadow Raptor respectively, Shadow Raptor voices Blue and Theditor voices Red.
* Subverted by WWE firing the continuity editor when he pointed out too many issues and never hiring a new one.
* subverted can describe true love and not come over as an Anti-Love Song.
* Subverted. Castle and Beckett respond to an "officer down" call, but it turns out the victim is a male stripper in a police officer costume.
* Subverted Catchphrase: Characters purposely says something else instead of their catchphrase when they'd normally say their catchphrase.
* Subverted character, not any of the villains; he was acting out his interest in the game to try and protect her, not to harm her.
* Subverted. Cleveland is very overweight and has a child-like demeanor while Donna appears to be pretty with a very pronounced butt. However, on several occasions, it was shown that Donna does a lot to make herself look pretty. Donna wears a wig to cover her short and gray hair, wears make up, wears a push up bra that keeps her breasts from sagging, and wears certain clothing to smooth her figure, to which she would look very overweight without it.
* Subverted. College-educated Sims have exclusive perks regardless of what they majored in, such as accessing the Paranormal, Artist, Natural Scientist and Show Business careers, and having 1 extra possible job when looking for a job on the computer or newspaper.
* Subverted comment about character Tracy Winters. When she reveals she's right behind him, he just greets her in an equally insulting way.
* Subverted compared to normal humans, but played straight compared to supernatural beings. Wizards are no more squishy than normal humans, and if anything their minor magical healing factor abilities grant them the ability to recover from nearly any injury given enough time (although "enough time" may be years). It's even been suggested that their ability to perfectly heal contributes to their
* Subverted completely destroying its ability to take part in the fighting.
* Subverted', conceived some time before. The demonic rape mutated the unborn child and caused something between a premature birth and a miscarriage. It's unclear which because it's unclear whether the child is "alive" in the conventional sense.
* Subverted concerning Rachel and Monica. In high school Rachel was the popular
* Subverted, cut with a blade, bashed with a guitar, put through a table, and generally beaten all to hell until there was nothing left of it by
* Subverted: Dave's female form is just plain dumpy. ("Aren't women normally shaped more like Jennifer Lopez?" "Despite what you've been taught, no.")
* Subverted/defied example: Gabriel Gripklo in "De skandalösa" makes a promise to his mother that he will marry a girl from the aristocracy. But he
* Subverted definitely adultery, so she rejects him despite being extremely tempted. Later she has to have sex with him for the chance of surviving... but winds up doing it many more times, anyway. (For what it's worth, she was "the other woman" while her husband was married to somebody else.)
* Subverted. Despite being flirted with and essentially led on by Arthur for a number of days, she doesn't hold it against him when he breaks off their engagement due to his enduring love for Guinevere — in fact, she seems rather moved by his devotion to her.
* Subverted. Despite both Jameson's podcast and Osborn's Mayoral Office running smear campaigns against him, the people on the street seem to recognize the good he does, with one woman him calling him, "everything I love about New York". He can even take selfies and high-five people on the street, which actually provides the "Spider-Man About Town" trophy after he interacts with ten different citizens. He also has a good number of more active fans, like an impersonator who put on a Spider-Man costume in hopes of helping, and Miles Morales.
* Subverted didn't matter, as the verdict must rely on what they could prove. She held out for "not guilty" because she felt the prosecution hadn't reached the burden of proof necessary to convict, not because she necessarily thought the

defendant was innocent.
* Subverted divisions, the split lasted a little longer with ROH's teams being comparatively less comical and more focused on technique and respect(or lack there of in the case of Special K) but they were brought in line with the fifth team to become champions both in ROH and FIP, The Briscoes.
* Subverted: Donna tried to attract a guy she liked by playing hard to get, but that just made him quickly lose interest. They got together when she was forward with him.
* Subverted. Don't list "Untwists" in which the trope is just "thrown in" or revealed some time after the character it applies to is introduced; those are Zig Zaggings.
* Subverted do this, but he combines it with a much harder-won talent for building a better system out of the ashes to achieve world peace.
* Subverted, dragged behind the shed, chopped into pieces, and disposed of in several dumpsters by George Herriman's
* Subverted. Dressler has his bodyguard start the car first, as he's savvy enough to know people like him get offed this way. After a tense moment, the car starts just fine. When Dressler (who was established early in the film to be a chain smoker) pushes in the car's cigarette lighter, it explodes as soon as the lighter pops back up. The bodyguard who started the car survives.
* Subverted, due to encountering this trope frequently among offworlders, assume that this is just a metaphor for feeling confined. It isn't until Zuko collapses and goes into a seizure that they realize that Zuko will actually die if cut off from Sun for too long.
* Subverted. Due to some coincidences and assumptions, Qrow believes that Jaune is his sister Raven's son, and therefore his niece Yang's half-brother. Since they're kind of dating at this point, Qrow is horrified, and tries to sabotage their burgeoning relationship.
* Subverted during Ken's fight with Mr. Heart. Ken throws a single punch at Heart, who is so obese that his belly fat absorbs it, holding Ken in place so Heart can hit him. Ken, after getting up, decides to use a different tactic: he kicks the same spot repeatedly, displacing Heart's bulk so Ken can reach his pressure points and cause Heart to
* Subverted during Rasputin's death scene. He melts down to the bone and writhes briefly, but he then decays further into dust.
* Subverted during the badge collection game, Yuna tries to trick Nodoka and Yue out of their badges, disguising herself with a mask during a festival. However, the two quickly realize who it is, as her distinctive side ponytail is quite clearly visible.
* Subverted during the Reversal Jewel arc when Shampoo, under the jewel's effect, attempts to leave the harem, Ranma rather insistently runs after her to get it back, at first because of her abrupt change of temperament than due to his ego rather than true feelings. Lampshaded by Cologne when she notes that he got so used to Shampoo chasing him, he
* Subverted earlier as well, to a degree: many of the spells from the beginning of the series have quite long, cumbersome incantations: "Wingardium Leviosa", "Petrificus Totalus", etc. Spells introduced in later books, especially those intended to be used in combat situations, tend to be shorter: "Stupefy", "Protego", "Reducto", etc.
* Subverted earlier in the episode, when an old friend of the family tries to bluff Kelly with stories of her (well, the girl she's pretending to be) childhood littered with incorrect details. Kelly, however, corrects each mistake and calls him out on what he's doing rather quickly.
* Subverted earlier in the game where Fox steals a truck to chase after the big bad. He sees an "eject" button on the truck's dash and assumes it's for an ejection seat, it was actually just for the cassette deck.
* Subverted earlier in the season, when C.C. pulls a gun on Lelouch, threatening to shoot him in the leg, in order to stop him from leaving.
* Subverted earlier; Jack is not denying theft, per se, but if Will's going to be

on a ship, he needs to use the right terms.
* Subverted earlier when EDI, on approach to the aircraft carrier, nearly loses control after being struck by lightning. The deck crew, expecting this trope to play out in full, prepare the nets only to watch EDI correct his plane and land safely.
* Subverted earlier when the characters first arrive at the mall, where the song is a muzak version of "Don't Worry, Be Happy" by Bobby McFerrin.
* Subverted. Early on, Paul earns credibility among the Fremen by reluctantly killing one who challenged him to combat. The Fremen, like the Bedouin culture they loosely parallel, have a culture that values "honor," defended through bloodshed. Also, they expect their leaders to succeed by killing their predecessors. Though the Fremen take him for a Messiah and see his leadership as inevitable, he refuses to take the place of the tribe leader Stilgar by killing him. He takes power instead after an impassioned speech deploring the idea of sacrificing a loyal and talented soldier to such a brutal custom. This compels Stilgar to step down, and the Fremen accept Paul's leadership.
* Subverted elsewhere, when it turns out Jane's been playing with the thermostat to make Gwynn think she's died and risen as a zombie.
* Subverted, episode 44, when Freeman sees a giant industrial pipe on the cliffs of Black Mesa:
* Subverted episode "Chef Aid" when Chef sues Capitalist Records for plagiarism and is found guilty of harassing a big company. The judge declares that Chef must either pay two million dollars or serve eight million years in prison. However, when someone informs the judge that nobody can be forced to serve more than four years for what Chef is being sentenced for, the judge does comply and says that Chef will serve four years in prison if he doesn't pay.
* Subverted episode "eps3.4_runtime-error.r00". Elliot sees a sixtyish woman having eating at her desk and tries to con his way onto her terminal with a made-up security issue. She's too technologically savvy to fall for it, although she does direct him to another (younger) worker.
* Subverted episode. Lazlo, who has "borrowed" everyone's stuff and is being chased by an angry mob, gives a speech about how he has learned that borrowing without permission is no different from stealing. One guy in the mob starts clapping slowly, and sappy music plays. The guy next to him elbows him and says to knock it off. Everyone walks off grumbling.
* Subverted. Ernie makes an off-color suggestion for what he expects Sam to do for the pizza delivery guy, but it ultimately doesn't happen.
* Subverted even during his debut episode, where he called "Elephant Thrusts Its Leg...!" but then delivered a
* Subverted even though she is in a decidedly female body. She keeps her breasts bound and disguises her scent so nobody but a trusted few know the truth.
* Subverted event. It is common for talent in non wrestling roles to have these kind of "fights" with each other but "La Diosa" Habana was left on a stretcher after an altercation with Mistress Glenda Lee.
* Subverted example above, that torture can either be done by good men or by those who would take pleasure in it.
* Subverted Fanfic: "I could make a very cruel remark right now.... In fact, I believe I shall."
* Subverted:. First, when Order 66 is executed and one character is shot off a cliff and falls into the sinkhole, Commander Cody orders his men to keep searching for a body. It happens again after a battle with Palpatine which ends with Yoda falling to what should be his death, and Commander Thire reports that they haven't found the body.
* subverted for Arthur, she was also a three-dimensional character who ended up being popular enough to return to the show in the next season.
* Subverted for attempting to wipe them out. The Blue-K Men's attempt to sculpt their cubic-shaped Bizarro World into a round planet is an unforgivable insult, though.
* Subverted for Balki's wedding, Larry loses a ceremonial necklace that Myposians

use for their weddings. They manage to find it at the trash dump and get back to the church on time for the wedding, albeit very fifthly and smelling to high heaven. But otherwise Mary-Anne, Balki's fiancee, doesn't complain and the wedding goes off without a hitch.
* Subverted for both readers and in-universe for the main characters in
* Subverted for decades since, even receiving hot sauce for Christmas instead of toys.
* Subverted for James himself, who has a certain amount of an athletic background, fights decently enough while using knightly weapons and armor, and can turn into a dragon.
* Subverted for laughs in "The Springfield Connection", where Marge becomes a cop. One obstacle was a brick wall that she thought she had to climb. Chief Wiggum remarks "Huh, women. Always having trouble with the wall. They can't seem to use the door." The shot then goes to the rest of the recruits (all male) walking nonchalantly through a door.
* Subverted for the most part on the Red side of the war, where experienced troops were in extremely short supply, so veteran international fighters often ended up taking up roles training and instilling discipline in far greener troops across the entire front rather than fighting in their own organizations. There were some exceptions to this though, like the Red Latvian Riflemen, one of the few veteran units from the First World War who volunteered to keep fighting for the Soviets rather than follow through with demobilization after the war. Notable in particular because they ended up siding against their homeland in the Civil War. Depending on who you ask they are either
* Subverted for what little it is worth in the Eddie Murphy action vehicle
* Subverted further in "I Dated a Robot" when Fry refers to his time as "boring".
* Subverted further on other episodes where they expect the closet to do this and the closet doesn't do it, actually giving them the stuff they need. It seems like the closet is honestly self aware, and since this is an edutainment show, that might not be too farfetched.
* Subverted. Gendo and SEELE turned everyone into their unwitting pawns… but Shinji and the other Children realized that they were being manipulated, and in turn they used Gendo.
* subverted. Germany and Japan would have fought each other to the death if Italy had not intervened.
* Subverted gets an older, brainy tutor named David, and begins to become smarter as they work together over the summer. She falls for him and asks him out, but he turns her down, noting that she lacks the "depth" he looks for in a girl. Quinn is heartbroken, since David is pretty much the only guy to ever turn her down (or for that matter, the only one she ever seemed to like for more than just looks or popularity). Daria, feeling bad for her sister, helps her feel better by pointing out two key things:
* Subverted. Half the fun of most dialogues the title character takes part in resides in the way Michael C. Hall delivers his lines, in an emotionless creepy monotone that should trigger the "serial killer alarm" in the minds of even the most oblivious of the other characters. Except, of course, it never does. "Why, in a building full of cops - all supposedly with a keen insight into the human soul - is Doakes the only one that gets the creeps from me?"
* Subverted hard with Axe-Hand Morgan, Miss Valentine, Bellamy, Enel, Kalifa, Absalom, Dellinger, Domflamingo, Jack and Judge.
* Subverted has become a bumbling old fool. But aside from all that, he's staying on the path of good.
* Subverted has the stat spread of a Squishy Wizard, with defense as her lowest stat, her obscene level means that her combat-oriented stats are still incredibly high, just in the 400s-500s instead of 800s-900s like her more magic-oriented stats. She is capable of uprooting trees and tossing full grown dragons around like they were toys, and is capable of doing so for long, sustained fights such as the disastrous Red Dragon Wedding.
* Subverted have a cause not dissimilar to the one their originally had. Namely,

they want to create a country where members of all races are equal. And they lend their aid to Verden in attempt to achieve that goal.
* Subverted have to rely on infiltration and sabotage to resolve the plot, instead.
* Subverted) he asks if all this means they're engaged, and she tells him not to be an idiot.
* Subverted. He fills a glass with raw eggs, takes a sniff...and immediately changes his mind.
* Subverted. He goes through the same levels as Sonic all while freeing animals by destroying the robots they're trapped in (robots made by his own creator), much like Sonic would; but he's only going through them to track down Sonic and because they attack him first. Once he's found Sonic, the animals he's unintentionally freed jump happily around him, but he gets annoyed by this and scares them off.
* subverted her healing abilities to save the life of a political enemy. She refuses, and into the water she goes...
* Subverted), he says this in regards to how to "work" your way to heaven:
* Subverted hilariously at the end of the movie. At the end of the climactic battle, Jake and Sam are both very badly wounded, but the crowds storming the palace are preventing Sprue from reaching them. The next scene is at an outdoor cafe in Rome, where Sprue, alone, has purchased three glasses of champagne. He lifts one and toasts Jake and Sam, saying "sorry you couldn't make it." Just as he's about to drink, Jake yells from off camera "Sprue, you rummy! You couldn't even wait for us?" He and Sam walk up, bandaged and on crutches, but otherwise fine. It turns out Sprue did wait for them, but they were forty-five minutes late.
* Subverted hilariously in one episode, "Greenpernt Oogle", when, trapped in their own mine field, Boris tells Natasha, "Next time I get fiendish plan, do me big favor? SHARRUP MY MOUTH!"
* Subverted hilariously in Season 10. When the Reds and Blues are planning to leave, having decided they don't want to be involved in Carolina's quest for revenge against the Director, Washington convinces them to stick around by claiming the UNSC is likely after them for their involvement in Project Freelancer; he's blatantly bullshitting them, especially since they barely had any involvement in it, were completely
* Subverted historically by women whose success was attributed to their male relatives or husbands. Mary Shelley, for example, whose
* Subverted however, as it turns out water doesn't kill her, because it is in fact nonsense. She just faked her death.
* Subverted, however, as Michael and his family are in an informal witness protection program, as no one in the FBI except Agent Norton, and later Agent Haines, knows that they are in it either. Michael cut a deal with Norton beforehand to fake his death while turning over his partners, while Norton got a career boost for "killing" Michael Townley.
* Subverted, however, by Ben Sullivan (portrayed by Brendon Fraser)—Dr. Cox's best friend and ex-brother-in-law. In the first episode he was in, he was diagnosed with leukemia. He really didn't show any symptoms beyond an inability for his blood to congeal. In the third episode he's in, a year after his first appearance, he appears healthy but hasn't been seeing his oncologist for some time. Dr. Cox insists he get a workup and restart his treatments, but he dies twenty minutes after Dr. Cox goes off to run some errands for his son's birthday party.
* Subverted, however, in one episode where Daphne's ex-boyfriend re-enters her life, clearly itching to propose marriage to her despite their five-year separation. In desperation to let him down gently, Daphne claims that she's married to Niles. Over the course of the episode, Frasier's apartment becomes Daphne and Niles', Frasier becomes the husband of Roz, who becomes Maris and infertile, and Martin becomes an ex-astronaut. Incredibly, despite the complete implausibility of everything he's being told (thanks to Martin who - annoyed at being patronized - has delighted in making things much more complicated than they have to be), Daphne's ex-boyfriend believes
* Subverted, however, in that her having sex had little to do with the Terminator killing people around her (including

* Subverted, however, in that the initial on-air collapse was part of a stunt, and that the murderer poisoned him after
* Subverted, however, in the case of the Thennanin. Although at first rather hostile towards humans, the Thennanin—and particularly Ambassador Kault—take the whole "respect tradition" schtick seriously, and are persuaded to become allies of Earthclan when
* Subverted, however, in the episode "C vs C". Lizzy and Charlotte confront Caroline Lee on-camera, but offer to turn it off before their interrogation. Caroline, however, tells them to leave it on, as she's certain she has nothing to hide or confess. Unfortunately for her, it gradually starts to show that she does.
* Subverted however in the second film where the same guy appears as the owner of a video store. Confirmed by the director in the audio commentary to be the same person.
* Subverted, however, when Steven tries to show her a cat video from the internet, which just confuses her.
* Subverted, however, with Black Claw Style, which is based around the premise that love is a lie. The capstone Charm allows you to rip people's hearts out, and becomes much more powerful if your target happens to be in love with you.
* Subverted, however, with Lorenz from the same country (and the same map). Caeda is able to persuade him that if the king's actions are hurting the people of his country, then he has a duty to overthrow the king to protect his people, an argument he is not able to find a counter for.
* Subverted however with the version of Judge Cal who shows up in "Helter Skelter". He's from an
* Subverted if one considers The Appendix, which speaks of both Newspeak and "Big Brother" in
* Subverted if recent discoveries are correct in their assumptions that the death of Stalin (who
* Subverted: If you don't choose Cliff for a certain event, he will leave for good, and Ann will remain single. And if you don't see their 2nd heart event before that event they still remain single (but Cliff doesn't leave).
* Subverted if you nuke Megaton; the player and other characters observing the explosion, since they didn't have eye protection, should have been permanently blinded, or worse, had their eyes melted out of their sockets.
* Subverted in “The Lost Train.” While the train seemingly runs away, Casey points out that was impossible due to the brakes being set, and that the locomotive's sudden departure was an act of theft.
* Subverted in 2011, when two Norwegian films were released with original titles
* subverted in 2E: The vast majority of the True Fae bear no ill-will towards humanity, and simply mind their own business and play out their Legends with each other in Arcadia. The Keepers are those Fae whose ruling memes require that they hunt, torment, or possess mortals as changelings.
* Subverted in 5x01 'Buffy vs. Dracula', after Dracula's been staked for the second time.
* Subverted in a 2013 Target commercial where what is "obviously" a vacuum cleaner reveals a tablet computer.
* Subverted in a 90s fire safety PSA with Smokey the Bear. It opens with Smokey dressed in gangsta style giving a rap, only to declare that the new direction isn't working, and instead gives a straightforward, classic discussion of how to avoid forest fires.
* Subverted in a bit about water pollution in West Virginia. Jon does what seems to be a long buildup for this: he explains how he likes his water flown in from West Virginia, then starts drinking. A news clip plays about how a chemical spill contaminated the drinking water in West Virginia. The camera switches back to Jon, who looks like he's going to spit... then swallows the water, and says: "I'm sorry, I was enjoying this delicious water so much, I missed what they were saying."
* Subverted in a couple of other strips, with a pair of neo-Nazi time travelers attempting to
* Subverted in a cruelly ironic way later in the novel. Chuck Danton has the

misfortune of getting absorbed headfirst. His companions pull him free, and his head comes off, halting the absorption at the neck and leaving the rest of his body intact, but for obvious reasons he still dies. But, hey, it
* Subverted in Act 5. When the first new character of this act is introduced, it seems that, as usual, all the typical running gags will play out before he's introduced for real...
* Subverted in a different direction with Nale. While he holds grudges for a
* Subverted in a flashback, Marshall and Lily decide to wait to have sex... and then do it ten minutes later.
* Subverted in a game where most levels take around 10 minutes max to complete and full of tough and quick foes.
* Subverted in a Hallmark commercial. It starts with several apartment tenants standing in an elevator minding their own business, staring straight ahead — then the elevator breaks down. A short time skip later, they're bonding about old friendships and asking the bewildered repairman to let them have another minute.
* Subverted in a handful of series, where in the final episode(s), other characters admit to being aware of the secret identity the whole time, like
* Subverted in "A Haunted House Is Not a Home" in which involved Fred and Barney having to share a bed. After Barney complains about it, the bed is split in half.
* Subverted in a Jack in the Box commercial where a guy in a lab coat rattles off a bunch of preposterous health claims about cheesy fries on a TV screen being watched by the Jack character and a suit. When Jack asks the suit where he found this guy, the suit replies, "
* Subverted in a Japanese folktale: a monk meets in a ruin a wicked, cannibalistic hag who's crying because she can't reach Nirvana (being a cannibalistic hag and all). The monk tries to talk to her and make her repent her sins, but the old witch changes her mind and
* Subverted in a Jif commercial. For years, it's been "Choosy Moms Choose Jif." Someone must've done market research, and discovered a target group of single dads raising children, because one had a dad building his daughter a treehouse, making it "Choosy Moms (And Dads) Choose Jif". But, in some ways, this is also played straight, as it's the daughter who makes the sandwich and the dad who builds the treehouse.
* Subverted in a joke where a young man tells his father he's going to ask out the girl next door. His father looks grave and says "You can't. I've never told anyone this, but you need to know ... many years ago I had an affair with her mother, and, well..." Horrified, the young man runs out of the room where his mother asks what the problem is. He explains "I'm in love with the girl next door, but Dad says he's her father!" And his mother replies, "Don't worry about that. He might be
* Subverted in a later episode: Homer shows Barney his stash of adult magazines — such hot numbers as
* Subverted in a later episode. The opening makes it seem like the same giant spider is in Retroville, but it's just a regular spider being observed through a magnifying glass.
* Subverted in a later episode when Archer calls him about disarming a
* Subverted in a later episode, when it's revealed that, due to a legal mix-up, they were never actually divorced (they signed the wrong papers). This ends up ruining their relationship until Cox gets on one knee at the end of the episode and asks Jordan to divorce him. She happily accepts, and they have a divorce ceremony. The witnesses just look at Cox and Jordan's kid and Carla tells him that he'll never be normal.
* Subverted in a later episode where Aku pretends to be a hermit to trick Jack into helping him resurrect a legendary god named Cronus to kill Jack. However, it is revealed at the end of the episode that Jack knew it was Aku all along (mainly due to Aku's hermit disguise being a
* Subverted in a later episode where Haley gets arrested and Claire calls Mitch in a panic to help them out in case they need a lawyer. He protests that as an environmental lawyer he can't do very much and is shown to be out of his depth when it's revealed Haley was arrested for resisting arrest and assaulting a cop.

* Subverted in a later episode, with a spider who looks menacing... up until it pulls out a flower and offers it up as a gesture of friendship. Said spider does this to Fluttershy — showing she is indeed A
* Subverted in "All Dogs Go To Heaven". Sam and Dean are interrogating a man suspected of being a shapeshifter. The moment he enters the room, his own dog barks at him and the brothers exchange a
* Subverted in "All Halliwell's Eve" when the sisters are sent back in time to colonial Virginia. When they are accused of being witches, they are hanged.
* Subverted in a much later episode, "Spongicus". SpongeBob, Patrick, Krabs, and Squidward begin laughing as the music cue signals the end of the episode, but the scene continues. One by one, the characters get bored, stop laughing, and walk away.
* Subverted in an earlier season, before they are an official couple: Castle dares Beckett to play strip poker, but she decides she would rather play for gummies.
* Subverted in an early episode. Teal'c is put on trial for a murder. Which he actually did commit prior to his
* Subverted in an early episode where the crew plans to use reverse thrust to get out of an alternate dimension (since they were going forward when they punctured the other reality) but are told that they will completely destroy the dimensional barrier if they try to back out. They have to go forward instead and count on the extra dimensional being charged with repairing the rift to guide them through safely.
* Subverted in an early ep, where Goliath takes a few minutes for the tranq darts to really hit him.
* Subverted in an early mission in Alpha 1 where the Getter Team was forced to defend their base from an attack too fast for them to combine. That part of the stage actually counted transforming as a Losing condition.
* Subverted in an episode. After a baseball grudge match between our heroes and a crew of
* Subverted in an episode. Harvey tries to use this defense to acquit his client, and it looked like the jury was going to buy it...
* Subverted in an episode in which Bart tells Groundskeeper Willie that he has a new girlfriend, who awkwardly replies that he also has a girlfriend who happens to be a bikini model from Sweden. As soon as Bart walks away, said model comes out of his shack asking him to come back to bed.
* Subverted in an episode in which Giles comes home and finds a trail of rose petals leading up the stairs to his bedroom ... where his girlfriend is lying dead, having been killed by Angelus.
* Subverted in an episode when a murderer makes a full confession without his lawyer present, only to later
* Subverted in an episode where a detective expresses his surprise in
* Subverted in an episode where Castle tells a Homeland Security guy that he has the Governor of New York on speed dial and threatens to call him. Later, the Fed tells Castle that he's spoken with the Governor, and the guy has never heard of Rick Castle (which is strange, given that Castle is a best-selling author).
* Subverted in an episode where Joey tries to come up with a new stage name. Chandler sarcastically suggests "Stalin" in response to "Joe." Joey, not knowing his history, takes him seriously. Subverted in that, while Chandler has this reaction visually, he then encourages Joey to actually use the name. His next audition does not go well.
* Subverted in an episode where one investigator's firm belief in spontaneous human combustion — as both a phenomenon and the solution to a case — is debunked by a scientific experiment they conduct.
* Subverted in an episode where the monstrous Doglion retells the story with guest-star-of-the-week in a speechless dance. At the end, when true love blossoms despite their differences,
* Subverted in an Ethiopian folk tale: three suitors of a princess were sent afar to study some special abilities: the first one learned how to tell what was going on far away, the second one learned how to travel really fast, and the third one

learned how to resurrect people from the dead. After they finished their studies, the first found out the princess had just died, the second took them all quickly to the princess, and the third one brought her back to life. This lead to a heated argument between the three men regarding which one of them deserves her for having saved her life, and so she is still a virgin to this very day.
* Subverted in an evidence ruling where a straight couple would be protected).
* Subverted in an iconic series of ads for the brokerage firm E. F. Hutton. Two people are out in public discussing stocks, and one of them says to the other, "Well, my broker is E. F. Hutton. And E. F. Hutton says—" and then notices that all other sound and activity have stopped. Everyone around is listening to find out what E. F. Hutton says.
* Subverted in an issue when Batman uses sodium pentothal on an opponent. The opponent is barely able to answer one question before passing out.
* Subverted in an obscure 1980s series of historical novels by author William Morrell. In
* Subverted in an odd way as he's tied for the second lowest rank of either army; he's only a standard Private (along with Donut and Caboose), compared to Minor Junior Private Negative First Class Grif (although he might technically still be a sergeant) and Privates First Class Simmons and Tucker.
* Subverted in an old joke about an Irishman (or other stereotypical hard drinker) who goes to a bar every week and orders a round of three drinks—one for himself and two for his brothers, who are alive but live far away. Each brother does this as a sort of long-distance show of kinship. One day he shows up and orders only two drinks—the bartender, fearing the worst, offers his sympathies but it turns out one of the brothers had just given up drinking.
* Subverted in an old story where Peter goes undercover to rescue a traumatized Betty Leeds from a cult. He thinks he'll be able to spot the cult leader as a fake due to his experience, but starts to believe he might have powers once he sees him "cure" someone's cancer. Fortunately, he is smart enough to consult Doctor Strange who explains the slight of hand parlor trick. Strange points out that it is actually easier to convince someone like Spider-Man since he'd seen far too much to disbelieve anything.
* Subverted in another comic where Jon gets a spinning display stand for his Christmas tree and Garfield replaces it with a blender.
* Subverted in another episode, a boy asks Bart for permission to date Lisa. Bart looks completely relaxed but he never answered the question.
* Subverted in another episode after Peter ran over Brian with his car (it was entirely Peter's fault): "I can't help but think this is somehow Meg's fault."
* Subverted in another episode; Bullwinkle's response to a question is actually
* Subverted in another episode. Frankie tries to get Sue to quit her cross country team run so they could go cheer for Axel at his football game, leading Sue to believe she favors Axel. However, the run had finished for everybody else hours ago, while Sue'd gotten lost and was too stubborn to quit. Frankie 'does' admit she cares more about Axel's event than her daughter's, but not because she likes Axel better. It's because Sue is always so loving towards her family and always shows her parents affection, while Axel has turned from a 'Momma's boy' kid into a hormonal teenager who wants nothing to do with his parents. Frankie wants to go to her eldest son's game because it's one of the few chances she'll have were he has to let her be his mother again.
* Subverted in another episode: "He's a cop! He's a rabbi! They're cops! Except the rabbi!"
* Subverted in another episode in which the titular mentalist actually expresses hope that they could just pass the buck on a missing persons case involving a rich-and-well-connected type he's not interested in investigating to the F.B.I.
* Subverted in another episode: Rachel and Phoebe conspire to leave Joey alone with a girl they want him to date. Joey sees through the ruse and tries to catch them in the lie by asking several follow-up questions. However, Rachel and Phoebe
* Subverted in another episode. The puppeteer's puppet Coco does look pretty creepy, being a

* Subverted in another episode, "Thor's Chariot". The people of Cimmeria
* Subverted in another episode. We're at the 55-minute mark, bad guys are pounding on the door, the team is frantically working on the
* Subverted in another episode, when Kramer saves himself from the infamous Van Buren Boys by accidentally flashing their hand sign.
* Subverted in another episode when Lilo tries using a mind-controlling experiment on Jumba who laughs it off and says that he's too smart to be affected by it... before falling under its control less than a second later.
* Subverted in another episode, when the team discovers that one of their victims was in Witness Protection and assume that her abduction is related to her father's related criminal activities. It turns out to be a complete coincidence, and the father's past only comes into play at all because of the skills he gained as a mafia hitman. The team needs to track down the family years later, and they're only able to do so through the program, and the marshal deliberately brings both groups to a neutral third location, rather than revealing anything about their new placement.
* Subverted in another episode where a boy who murdered a younger child claims he did it because of the effects of his time at a reform school-type camp, where other participants had abused him. But when the detectives investigate, they determine that many of his stories were false, and that he had in fact been the one terrorizing other participants.
* Subverted in another episode, where after many other attempts to replace Carl's body Frylock decides he'll put it on his super-powerful robot. Upon Shake's questioning he suddenly realizes how
* Subverted in another episode where Cameron assumes the (male) porn star they're treating is sick because of his profession, but it turned out to be caused by his over-sanitary childhood instead.
* Subverted in another episode, where Finn and Jake decide to spend a day not talking, just answering in pre-written dialogue cards. Jake's cards are well-thought-out and could pass for this. Finn's... aren't.
* Subverted in another episode where Francine tells Stan that she's become their gay neighbors' surrogate mother as he's pouring himself a beer. She drops the bomb before the beer reaches his lips, so instead he smashes the mug on the desk.
* Subverted in another episode, where Fry and Amy take a trip to Mercury but Amy's pod breaks down. When a man comes to help them, he gets excited when he sees the windows steamed up. He's disappointed when he sees them just playing cards. However, they do start making out later on.
* Subverted in another episode, where he decided to give "sympathetic pregnancy" a go by inflating his stomach. Janet was pleased at first, but quickly got sick of it. "I've heard of sympathetic pregnancy, but not with stretch marks."
* Subverted in another episode, where Mrs Slocombe gives Captain Peacock the "two fingered salute". Mr Rumbold thinks she is just trying to prevent Captain Peacock from sticking his finger up her nose. (Again,
* Subverted in another episode where one of their friends asks Tia why she's coming out of Tamera's classroom, blowing their cover. They switched so that Tia (the smart one) could take a test for Tamera.
* Subverted in another episode where Peter's house becomes a sovereign nation (
* Subverted in another episode where the suspect is a U.S. Marine. Olivia wants to put him in the interrogation room and sweat him but Finn rejects that plan as marines are explicitly trained to resist interrogation and from people with far less restraint than the NYPD. Later when Olivia does try
* Subverted in another episode which features Flexo, Bender's identical brother who only differs in having a goatee. Fry and Leela then find a Bender-like robot who constantly hides his chin behind a pullover or a map, so they assume it is Flexo.
* Subverted in another instance: after a successful gig, Zii is horrified to wake up naked with both her bandmates — who happen to be her ex-girlfriend and a woman she has a crush on but
* Subverted in another instance, where Strong Sad has an unburnt area in the shape

of a bikini top on his chest. There never was a bikini top; that's just the way his skin tans.
* Subverted in another one where we see a depressed-looking man purchasing in a supermarket
* Subverted in another strip. "Imagine that you're naked and the audience is full of Mary Kay salespeople with camcorders."
* Subverted in another where Paige's dark sunglasses made her grab the wrong bottle instead of sunscreen.
* Subverted in an urban legend where a woman is alone in a cabin that she thinks has paintings of creepy-looking people and can't sleep. When the sun comes up, she finds out that
* Subverted in a photo of policemen carrying his body out after the siege of Chicago with the byline "You can't kill a revolution but you sure as hell can kill a revolutionary".
* Subverted in a Pizza Hut ad. One of a group of friends jokingly orders a hamburger. The waiter promptly brings out the new product, a hamburger pizza.
* Subverted in a popular photo format. The user will post a message about how they love all the works of a series, along with a picture of all the media related to it...
* Subverted in a PSA about nutrition: several junior high school students are seen grabbing fruits and vegetables and fondling them as if getting ready to throw them, interspersed with title cards: "Ready. Aim. Chew." Instead of throwing the food, they eat it, because their "food fight" is against poor eating habits.
* Subverted in a radio commercial for Jimmy John's sandwiches. A man orders Jimmy John's, and when the deliveryman arrives, points out that the house is on fire. The first man hands the deliveryman a bucket. Other Jimmy John's delivery people arrive, and they put out the fire together. When a fireman shows up, he asks the first man why he didn't call the fire department first. Except he did call the fire department first; Jimmy John's is just that fast.
* Subverted in a sequence in which the main cast's wandering through a
* Subverted in Ashley and Claire's Christmas day wedding. While plenty of events threatened to put a damper on the proceedings (Claire's dress accidentally got ripped the night before, Ashley's son Joshua refused to change out of his Spider-Man gift to his father and grandfather's chagrin, the limo carrying Claire and her wedding party to the chapel broke down and the hired organist suffered a non-fatal stroke that left him unable to play, leaving
* Subverted in a short where Garfield and Jon check into an inn, and the nutty old innkeeper tells them to "Walk this way!" while showing them their rooms, hunched over and walking with a gait. Garfield
* Subverted in a specific episode, "Silicon Avatar". When a specialist arrives on the Enterprise, she's judgmental and hateful of Data, later turning out to be looking for an excuse to get him disassembled. Picard intentionally assigns them together to work on research, against Troi's wishes. When asked why, he explains that if her personal views are going to be a problem he "needs to know now," implying if it turned out to be needed, the specialist would be either relieved of duty or closely supervised.
* Subverted in a spot done for a contest by Kyle Carrozza. A polar bear talk show host asks his polar bear guest what he'd do for a Klondike bar, and in response his guest bursts into song, listing off all the stuff he'd do for a Klondike bar, which all start with the letters K-L-O-N-D-I-K-E. When he's finished, the host says, "Really? I'd just buy one."
* Subverted in a strange and depressing sort of way by Arch Oboler's
* Subverted in "A Taste of Armageddon": The people of Eminiar (and the neighboring planet) have fought their war so long that they stopped using real weapons, lest the war destroys both civilizations; instead, computers simulate attacks and the designated casualties report to convenient booths for routine disintegration. Their aversion to weapons does not keep them from using deadly force against the
* Subverted in at least one episode, when after a similar situation happens, it ends with El Chavo saying "And now I'm not sayin' anything".

* Subverted in a way, as the aliens, all male, tend to have some feminine hairstyles. The most prominent of the three would be the youngest, Tart, who has pigtails. They all have very thick eyelashes to confuse you more.
* Subverted in a way by Central Park Media when they released the soft-core
* Subverted in a World Championship match where Kai Budde is about to lose but draws a Morphling, the one card in his deck that can turn the game around for him. After he wins, people comment on his incredible luck but players and commentators quickly pointed out that Kai's deck is full of card drawing and deck manipulation cards. For the last dozen or so turns he has been using these cards to dig deeper into his deck and maximized his odds of drawing the Morphling. It was still lucky for him to get it on that turn but he only got it because his superior playing skills got him to that point.
* Subverted in "Ayla and the Mad Scientist": Belphegor gets transformed, and it only lasts long enough for him to dash into the girls' showers to ogle hot babes, whereupon he is restored to his old self... and gets in massive trouble with a bathroom full of superpowered women.
* Subverted in "Beelz" by Stephen Lynch. The song's narrator, Satan, starts off with a deep, menacing growl but quickly switches to a high-pitched, almost feminine tone.
* Subverted in Bluestar's Prophecy when Bluestar is chosen as deputy. Sunstar mentions that she is ambitious, but only because she wants to serve her clan.
* Subverted in bonus comic "How the Paladin Got His Scar". A character mentions losing their spleen in a fight, which at first seems like just another case of
* Subverted in "Boy Scoutz in 'n the Hood", where the arcade's badass army turns out to be just the Squeaky Voiced Teen, who politely asks Bart and Milhouse to leave.
* Subverted in "Bridle Gossip". Applejack tells Apple Bloom not to go into the Everfree Forest or she'll tell Big Macintosh on her. Since she was previously shrunken by Poison Joke, you can see where this is going.
* Subverted in Carl Barks' 1953 Uncle Scrooge story "Back to the Klondike". A hungry bear chases
* Subverted in "Cheerleader". Hal sits Reese, Malcolm, and Dewey down for "the talk" (because he doesn't want to have to have a separate talk for each one), complete with an action figure and something that resembles a Barbie. Beginning with "I wanna tell you about what happens when a boy really likes a girl," shortly into the talk he follows with "...and if they love each other, and take the proper precautions, they have sex. But I've told you about that already."
* Subverted in "Cold Spells" when Link and Zelda fall into Ganon's giant zap-proof holding jar after a shortcut. Ganon summons Gohma to eat them and sticks around to watch, but Link and Zelda manage to get out anyway with Spryte's help.
* Subverted in "Coming of Rage" where the killer describes her plan to make herself into one of these for her trial, despite planning the cold-blooded murder of the victim. Sarah doesn't buy it. Of course, in CSI, you know you can't be sympathetic if Sarah doesn't sympathize with you...
* Subverted in "Critical Care". Security chief Tuvok is playing bad cop when Neelix enters and insists on feeding the prisoner. However he's a
* Subverted in Cyril M. Kornbluth's short story "The Marching Morons". The titular "morons" are induced by advertising to board spaceships as part of one of these,
* Subverted in Dan Savage's series "How Sleaze Is Lived in America" which featured letters from readers who had developed relationships out of drunken hookups, met their partners at orgies, etc. This was in response to Ann Landers, above.
* Subverted in "Days of Future Future", where some (partially-)feathered raptors tear apart a live goat fed to them during a show.
* Subverted in "Ducking the Devil" where, as Daffy is counting his reward money for recapturing the Tasmanian Devil, one of the dollar bills falls into its cage. He rushes in, the audience hears the sounds of someone being beaten up... then Daffy emerges from the cage, largely unscathed, with a badly injured Devil behind him, and Daffy proclaims "I may be a coward, but I'm a
* Subverted in episode 2 when Sokka prepares for one of these against Zuko and is

unceremoniously kicked into a snowbank.
* Subverted in episode 3 of Revelation. Sarge aims his gun and begins to deliver his one-liner, only to fire before he's finished the sentence. The target ends up surviving as well.
* Subverted in Episode 5 "Bring Back My Ghost". It appears that Big O will have to fight a giant monster that appears in fog by a river, but the monster turns out to be a light illusion projected by a
* Subverted in Episode 7 "The Call from The Past". A large aquatic monster called the Sea Titan threatens the fishing industry and it looks like the Big O will have to battle it, but it turns out to be, yes, another false image produced by a
* Subverted in episode 8, "The Royal Quadrille", of the television series
* Subverted in episode "Different Destinations", where the team go back in time to a historic siege and make things
* Subverted in episode six when Jonathan asks if he should start from the beginning, and Starlee asks if "beginning" means childhood.
* Subverted in episodes of both shows when insane defendants refused to plead insanity for different reasons, forcing the prosecutors to come up with a roundabout way to introduce the evidence of their insanity or compel them to reveal it by goading them into a courtroom outburst of some sort.
* Subverted in "E. Pluribus Wiggum" when he imagines what a Think Tank might be... namely a group of executive people having a discussion.
* Subverted in "Fat Camp" when it turns out the skinny kid that comes back from a weight loss camp is not really Cartman. He is very convincing, though, you'd guess that's exactly how Cartman would look if he really slimmed down that much.
* Subverted in "Fear of Flying", when Homer's looking for a new bar and ends up in one in which he's the only man present.
* Subverted in "Forever Blue", where the detectives think that a murdered cop was having an affair with his partner's wife because a witness recalls overhearing a tearful argument between the two of them. When they confront the woman, she reveals that
* Subverted in "Founding Fruits" where Orange jokes Grandpa Lemon only knew the history of the fruit version of the American Revolution because he was alive during that time, only to be shocked when Grandpa Lemon reveals he was indeed alive back then and is actually the still living Benjamin Franklemon, making him over 200 years old.
* Subverted in French movie (two versions) "Fanfan la Tulipe", Fanfan believes a (fake) prediction done by fortuneteller Adeline. So, he believes he'll marry king Louis XV's younger daughter.
* Subverted in general when it comes to ice hockey — hats are traditionally thrown onto the ice out of respect by fans after a player scores his third goal in a game (i.e. a hat-trick). And let's not forget
* Subverted in Grandaddy's "Silver Lake" video — at one point the band is performing in a small cabin, Jason Lytle opens the door, sees a bear and immediately shuts the door again. The bear then lets himself in through the back door, to the band's visible concern... But apparently it just enjoyed the music and wanted to rock out to it — the bear even gives Lytle a high five. Adding to the humor is deliberate
* Subverted in grand style in one episode. A hypersonic Robeast specifically designed to attack Voltron while forming is sent to Arus by Prince Lotor. Daniel's Voltcom powers are crucial in defeating it, as his speed-based powers allow Voltron to compress its combination sequence from 36 seconds to just four. Or as it was put in the comments section on a video recording of the Flash Form on
* Subverted in "Haunting License," where a ghost that is supposedly haunting a castle turns out to be a realtor setting up a ruse to get the inheriting party to sell the property. Touché and Dum Dum help expose the miscreant.
* Subverted in "Heartache". Sam and Dean break into the house of a deceased baseball player named Brick Holmes, but discover to their disgust that he apparently shared a bed with his mother Eleanor. It turns out that she was only posing as his mother, since "Brick Holmes" (born as a Mayan named Inyo) was an

immortal man who met Eleanor when she was still a young woman, and
* Subverted. In her first few scenes, it looks like her only function is to sun herself topless on-deck. As the film progresses she becomes the voice of crew dissent against Zissou. She's also fully dressed at this point.
* Subverted in Himari and Rinko's case in the manga finale. All the girls (yes, even the bad-turned-good ones that wasn't even part of the harem) jumped on him when he was
* Subverted in his former fellow-believer Dr Terrance Kyne, who starts out that way but has just about reasoned himself out of his zealotry in the face of overwhelming contradictory evidence by the time the player meets him.
* Subverted in "Homer Goes to College": Homer's Nuclear Physics 101 professor makes an atom-based pun and everyone but Homer laughs. The professor then drops his notes and Homer laughs uproariously... while everyone else looks at him awkwardly.
* Subverted in "Homer Loves Flanders", when Homer, frustrated by his inability to get tickets to the Springfield Atoms game, turns on the radio to hear the song "Two Tickets to Paradise" by Eddie Money. At first he is unhappy, but soon starts singing along and playing air guitar.
* Subverted in "Homer The Whopper", where his trainer wants to do a montage to "Eye of the Tiger". Homer protests "Aww, that song is a little on the nose. Can we do it to David Bowie's "Heroes?"" Eventually, they decide to just skip ahead a month.
* Subverted in how Littlefinger tries to play Sansa and Arya against each other just as he manipulated their mother Catelyn and her own sister Lysa. Littlefinger fails to understand Sansa and Arya's dynamic is much different than their mother and aunt
* Subverted in "Hunter's Moon": Shayera and Mari (Vixen) are caught in a
* Subverted in "Husbands and Knives", where Homer goes to a plastic surgeon for an experimental procedure and attempts to anesthetize himself by looking at his bill. However, he finds that the price is fairly reasonable, and
* Subverted in "I Hear You Calling". Carter Jones believes that the strange man who has been causing people to disappear, leaving only a pile of purple ash in their wake, is an alien hitman. He explains to Carter that, like her, these people have contracted a disease which is fatal to humans and that he in fact teleported them to his planet, a veritable paradise where the disease is harmless. The purple ash is a byproduct of the teleportation process.
* Subverted in "In Search of the Yello Dello", when the Tic-Tac-Toe-like represented people (An O playing one and multiple X's playing the others) get into one after the O represented person runs next to the X's, causing the the O and X's disappear after the dust clears.
* Subverted in "Into The Wild Green Yonder". Fry looks around to find the person whose thoughts he can't read (the dark one). After not finding anyone, he concludes that he is himself the dark one, as his thoughts can't be read by other telepaths. However, the dark one is actually a small alien leech that Leela keeps nearby.
* Subverted in "iScream on Halloween" where Carly explains a complicated scheme to gain access to the locked door of Apartment 13-B, but Sam just picked the lock.
* Subverted in "I Shot An Arrow Into The Air". Some shipwrecked astronauts think they're on such an asteroid: they're actually on Earth!
* Subverted in "Leader of the Pack": Coyote appears to be Xanatos in yet another suit of powered armor, but it turned out to be
* Subverted in Legacy War when he finally learns how to rid himself of the growths and he drops back down to normal human size. A trade made willingly, coming as it does with a more than equal growth in his force power and the removal of the time limit the growths place on his life span.
* Subverted in line of Sprite ads showing that Sprite won't give you special powers. It just quenches your thirst. In one ad, a boy drinks Sprite on a basketball court and then tries to dunk while a voicover says, "If you want to play like the NBA stars..."
* Subverted in long guns. Although the revolver mechanism was fine for handguns, it posed a problem for long guns: without special sealing details, the cylinder

produces a gas discharge close to the face (Ouch!) when the weapon is fired from the shoulder, as all long guns are traditionally fired. The off hand is also normally used to stabilize long guns (as their barrel length makes them front-heavy relative to handguns), and this perfectly positions one's forearm to get its own dose of hot gas discharge (Ouch! again) when firing a revolving rifle; a nice pair of long leather gloves is therefore a must.
* Subverted in "Love and Rockets", when Leela asks Bender, "Doesn't it bother you even a little to be taking advantage of your girlfriend's trust?"
* Subverted in "Love Potion," when Torg and Zoe look at each other by accident while they think they're under the influence of a potion that makes people madly attracted to the first person they see. As they're staring at each other, Gwynn pops up to tell them the potion's effects have worn off. After she leaves, Torg finally asks Zoe out and she readily accepts.
* Subverted in "Lumber Jack-Rabbit", Bugs Bunny thinks he found a "carrot mine" and proceeds to dig through. Actually, he stumbled upon Paul Bunyan's garden, and those were just normal-sized carrots to a giant.
* Subverted in Malaysia, where they round off anything to the nearest 5 cents. Granted, you pay more if the price has .01,.02,.06, or .07 sen in them. It's due to convenience, and the government wants to save the cost of producing 1 sen coins.
* Subverted in "Man Bear Pig" where Cartman stuffs himself on what he thinks is treasure (actually prop coins and jewels as part of a tourist attraction in the cave the boys are trapped in) so he can smuggle it out and keep it all to himself. He spends the rest of the episode realistically bloated from having eaten the fake coins, and heavier than usual (which proves a detriment when he demands Stan, Kyle and Kenny carry him to safety).
* Subverted in many other fairy tales, especially if the main character is born or was an animal, but it is a "skin" that covers a human body. These characters are forced into permanent human bodies due to people, usually a fiancée, burning their animal skins. It gets so bad at times, you wonder if this is really a happy ending, even though it is supposed to be one, as in one story, a girl who gets her goat skin burned tries to jump in after it, having to be held back by the prince.
* Subverted in "Marge Vs. the Monorail". As catchy as Lyle Lanley's "Monorail Song" is, Marge remains worried and uncertain about using the town's money on the project (rather than repairing Main Street as she wanted) and gets mocked for it by Bart ("Face it Mom, the mob has spoken!").
* Subverted in Matsuribayashi-hen. It says a lot about the series that
* Subverted in "McKay and Mrs Miller"; the techies have no qualms doing great damage to an alternate reality until they find out that life also exists in it (a chance that was considered astronomically small).
* Subverted in "Mona Leaves-a". Homer arrives in the living room to apologize to his mother for his jerkish behavior to her lately, but then asks her name when she doesn't respond (as she had died). It cuts to the outside of the house, yet Homer says "...Mother?" in the exact same tone and volume as he did before the cutaway point.
* Subverted in most games. Between the 3rd and 4th games Phoenix had built up a reputation as a legendary defense attorney, but then had a fall from grace which caused him to lose his license and the respect of the community.
* Subverted in most of the world outside the United States, where Parliamentary and Presidential elections are held on different dates, each dedicated just for one election, and this logic also holds for local elections and referendums... but the latter two might still get a lot of positions and items to vote on: for example, in 2015, Poland held Presidential elections in May, a three-question referendum in September, and a Parliamentary election in october.
* Subverted in most series after the original version. Originally Mystery Inc. were teenagers, with Fred being seventeen and Velma being only fourteen. Most future material present them as adults, with
* Subverted in "Mr. Monk on Wheels," in which Bradley Whitford's character Dr. Dean Berry is not the killer - who is his assistant Sarah Longson (Pamela Adlon). Rather, Whitford's Berry is the

* Subverted in "My Own Private Rodeo". Hank, Bill, and Boomhauer think this happened to Dale's estranged father Bug, finding him performing in a gay rodeo,
* Subverted in "Mystic Egg Pizza" when Delivery Debbie believes that she and Otto are playing the roles of the bad cop and good cop, respectively. However, Otto isn't playing the good cop role at all — he's not interrogating Delivery Doug in any manner and believes him to be innocent, as there's no proof that Doug is stealing pieces of Debbie's pizza.
* Subverted in "Night of the Living Homeless" when Kyle gives a homeless man $20. Because of that, all of the homeless invade South Park. But it turns out that it wasn't Kyle's fault, but the fault of the neighboring town of Evergreen, who exiled the homeless and sent them to South Park.
* Subverted in "Objects in Space" when Jayne hears something moving around upstairs, pulls a blanket off the wall to reveal a rack full of weapons... wraps the blanket around himself, and rolls over in bed.
* Subverted in OMI's "Cheerleader." While the lyrics make it seem like this trope applies (the chorus does "Oh I think I found myself a cheerleader"), the rest of the song makes it clear she's a metaphorical cheerleader, in that she's supportive and roots for him no matter what.
* Subverted in "Once More With Feeling", when Tara finds a posy placed under her pillow by
* Subverted in one advert which had every member of the family left some vast, beautiful piece of real estate, except for one son who gets 10 acres of swamp. We think he's the
* Subverted in one case, where Bodie had to dispose of a whole group of guns from a shootout
* Subverted in one children's novel, in which the main character thinks she overheard a murder plot, but realizes the people were talking about writing a book.
* Subverted in one commercial where a girl is talking about what she can by with her credit card reward points. She talks about buying new clothes and shoes, but as she is doing this it is shown that all these things are rock climbing equipment, which she is then shown using.
* Subverted in one cutscene: Leon runs up to an enemy and does a straight kick on them. Leon can't kick an enemy without first shooting them in the head, or for this specific kick, the knee and having them be stunned by the shot (in this case the knee shot has to make the enemy kneel). Leon doesn't even have a gun out in this cutscene when he does the kick. However, the target of his kick just grabs Leon's foot like nothing and tosses him across the room hard enough to knock him out for a good hour or two. Leon probably should have stunned them with a gunshot first.
* Subverted in one episode: after arresting some real criminals leaves the prison full, Otis is put in Aunt Bee's custody - the Taylor house quickly gets nicknamed "The Rock".
* Subverted in one episode. A girl was tied up by her boyfriend in a hotel (to jokingly stop her from running off with the cute Navy guys having a celebration downstairs) and was left there for days when he got killed in a traffic accident minutes after he left her alone to go get food for them. Humiliated she lies when finally found and says she was raped, her mother goes wacko when the nonexistent rapist is never brought in.
* Subverted in one episode. Gibbs wraps det-cord around a mob boss' son and rigs it to a deadman switch so they won't shoot him. When the crisis is over he walks away and drops the switch. Of course, nothing happens.
* Subverted in one episode in which a particular child is destined to take a king's throne, and the
* Subverted in one episode in which he's thrown out of a Skyscraper window. He recovers shortly after but is shown to be in extreme pain and spitting up blood upon impact.
* Subverted in one episode that takes place in NJ itself, Jersey is depicted as boring but pleasant suburbia, which small-town raised
* Subverted in one episode. The kitchen table hosted Alan, Lauren and their children around the table. While the least important character has his back to the

fourth wall, a camera cuts around to show him face on, and the fourth wall is indeed visible behind him.
* Subverted in one episode, though, where apparently it turns out that Ace's voice is the one voice that Rimmer
* Subverted in one episode, when Blanche wants to stop Dorothy using a towel of hers which had 'special memories'. Dorothy assumes it had something to do with Blanche's over-active sex life, then Blanche tells her she actually brought her newborn son home wrapped in it. The story sounds perfectly convincing and moving to the audience — but Dorothy calls her a liar immediately (she was right).
* Subverted in one episode when he has sex with a woman, only to find out later that SHE isn't the one who she claimed to be (she was surgically changed into another race and given false memories).
* Subverted in one episode, when Kirk Van Houten tries to get back together with his ex-wife. She flatly turns him down. It's played straight with Homer and Marge in that same episode, though, complete with a divorce followed by a remarriage.
* Subverted in one episode when Penny and her fiance Pete appear to be more compatible, causing Jane to doubt her marriage. However, Jane composes herself once Penny
* Subverted in one episode where a group of British soldiers are brought in. Their wounds aren't life-threatening, but they're in a bad shape and need several weeks to recuperate. Their commanding officer shows up twice demanding that they be discharged and sent to the front as soon as possible, accusing them of laziness and calling Hawkeye a "mollycoddler". The third time he shows up, Hawkeye rushes to intervene, only to find him chatting amicably with the wounded, listening to their letters from home, and generally acting like
* Subverted in one episode where Colin turns up clean-shaven in a suit, tie and blazer, impersonating Gordon Brittas for a day while his illegitimate Australian daughter is visiting him.
* Subverted in one episode where Frasier finds a wedding ring lying around, and his girlfriend of the week walks in, sees it and states enthusiastically claiming she will marry him. Then she reveals she knows it's not his (it belongs to Daphne's current boyfriend), and by the way, she doesn't find Frasier's terrified sweating at all reassuring.
* Subverted in one episode where he uses his powers to predict the verdict ahead of time, then when the jury votes to acquit, declares "Nope! I'm never wrong! Guilty!".
* Subverted in one episode where Secret actually enter the office through the front door. The same episode that showed the only time the chief was worried where Secret would pop up from today.
* Subverted in one episode where the gang meets a rather creepy-looking farmer who tells them about a ghost haunting a nearby abandoned airfield. They investigate and find out that the phony ghost is
* Subverted in one episode, where the suggestive squeaking noises keeping Fry up turn out to be two robots mounted on bedsprings playing cards. One of them oils his spring and the squeaking stops.
* Subverted in one episode where Uncle Herb gives Lisa a set of great literature, Bart a membership in the NRA, Marge a new washer and dryer, and Homer... his forgiveness. When Homer's disappointment is obvious, he reveals that, yeah, he also got him the lounge chair he'd been eyeing.
* Subverted in one episode, where we're led to believe that a woman's sexual promiscuity may have led to her illness, but it turns out that the cause is something completely unrelated that she couldn't possibly have foreseen.
* Subverted in one episode where with Jeff in space, Snot manages to win her affections for a short while only to no longer be interested in her.
* Subverted in one fight. Tarzan slices Sabor and her cut is clearly shown bleeding.
* Subverted in one Halloween episode, Dawn and a friend go out on Halloween with two boys and end up in the house of a creepy old man whose home is full of old children's toys. There's a shot of him in his kitchen staring at a knife in his

hand, at just when you expect him to start slashing he suddenly jerks up with a look of shock and pain on his face and then drops to the ground. Turns out the girl's dates are vampires, and the real
* Subverted in one instance: When River reads Jayne's mind, she sees what appears to be
* Subverted in one "junior" episode, in which the kids just went the second he said "go" - interrupting him and confusing him in the process.
* Subverted in one memorable Argentinian case: the main characters find out they're siblings and go their separate ways. As usual, it turns out to be a lie. Only it's actually true... and their father has decided not to tell them. They marry and live happily ever after.
* Subverted in one mission in the expansion pack, when you find yourself assisting refugees from a war between the elves and the Greater Gorgons. If you last long enough, the second
* Subverted in one murder mystery short story as we witness the soon to be murdered protagonist (a judge) due to his height attempting to cleverly write some initials of his killer in the dust on his door frame only to find out that he's got who's getting ready to kill him completely wrong and his message will now mislead any investigation and frantically but too late tries to erase the message.
* Subverted in one of Ellie Kemper's early web sketches, she plays a college student begging her professor for a better grade, and suggestively offering to do
* Subverted in one of his stand up acts. After making a joke about having cats stuffed by a taxidermist...
* Subverted in one of the novels featuring Tiffany Aching, where Granny Weatherwax
* Subverted in one story. An angel shows Cheryl Blossom what things would be like if she hadn't moved to Riverdale.
* Subverted in one StoryCorps interview — the interviewee's father had a
* Subverted in one strip that points out the #1 reason to get a degree in English: because Science is incredibly difficult and boring if you don't have the aptitude or interest for it, and all you get for your money is four years of failure and misery.
* Subverted in one strip where Jason writes "Mary had a little lamb, its fleece as white as snow" with homophones, leading the spellchecker to find no mistakes.
* Subverted in one strip where Paige thinks this has happened to her as she's beet red. Turns out that Jason had actually covered her in paint while she slept.
* Subverted in one (unfortunately cut) scene, where he's trying to record a message for the team's answering machine.
* Subverted in one version of the children's song "Be Kind To Your Fine Feathered Friends," which cuts off — much earlier than you'd expect it to — with the words "You may think that this is the end...and it is." The other version ends "You may think that this is the end...and it is,
* Subverted in one webcomic where a boss is seen yelling at his employee, who then yells at his son, who then yells at his cat,
* Subverted in "Orchid's Almost Half-Hour Talent Show" when Olympia asks Oona if she can do her talent on command, only for Oona to laugh and then say in dead earnest, "Of course."
* Subverted in "Out of the Past", Talia al Ghul brings Bruce Wayne a gourmet meal they had on a past date, only for the elderly Bruce to point out that at his age he can't eat food like that (Talia is still young thanks to the Lazarus Pit).
* Subverted in Part 1 where Jonathan is caught off guard by Dio's attack of the same kind, as the first time it was used, he was plummeting off a cliff and didn't see it firsthand. The second time it is used, he had no idea it was coming.
* Subverted - in part 2, when confessing things, Calvin admits he was just playing with Hobbes.
* Subverted in Part 3: with both the pilot and copilot of a plane taken out, Joseph declares he can fly it because he knows how to fly a propeller plane. Kakyoin then yells, "This is a
* Subverted in part one of episode 25 where Memetchi claims to be moving away to another town, but after a lot of minutes, she switches it to a crying sensation.

* Subverted in "Peter's Daughter", when the Griffins' house gets flooded:
* Subverted in Piers Anthony's Virtual Mode series, where Colene, who had little to keep her in her home dimension, spent the entire series trying to get to her love interest Darius' dimension.
* Subverted in Pk2, the sequel, where the cellphone going off distracts the droid who was about to shoot Paperinik, saving his life.
* Subverted in "Pranks and Greens": Andy shows Bart a slideshow of his body of pranks, one of which showing a flight attendant giving him CPR after he
* Subverted in "Quailman VII: Quaildad", where Doug is planning to go interview the Beets for the school paper, and since his dad is taking him, he worries about this happening. Instead, his dad quickly hits it off with them as they share similar taste in music, and impresses them with his drumming skills.
* Subverted in "Reign of Gunthers", where Finn keeps his plan to distract Gunther and his army with a huge pile of glass bottles a secret for the sake of being "mysterious". Unfortunately, while Finn, Jake, and Princess Bubblegum try to figure out what to do next, the Gunthers break all the bottles and go right back to rampaging.
* Subverted in "Savannah's Piglets". A widower moves to town with the woman he has been seeing, believing he'll never have another chance at love out in the wilds. The woman, Billie, proves to be a
* Subverted in "Scrap Happy Daffy". Daffy sees a pair of eyes in the darkness and starts threatening whoever's back there, only to find out it was a mirror and he was talking to himself.
* Subverted in Season 10, where the team of Dustin and Kandice, a pair of Beauty Queens (Miss California and Miss New York respectively), were immediately dismissed by everyone (fans and other teams) as dumb blondes, but then ended up being one of the most feared teams to ever run the race and even dominated a large portion of the All-Star season.
* Subverted in season 11 episode "Internal Affairs", it's not the suspect threatening to get her lawyer husband that makes her guilty. It's that she never carries out with the threat that makes the BAU realize that if he found out that she was arrested, he would know she is guilty.
* Subverted in Season 17's "Kiss Kiss Bang Bangalore," the episode where Mr. Burns outsources the nuclear plant to India and Homer acts like a god. The Indians are well aware he's just a man, but they still worship him because he tells them about such secrets as 'overtime' and 'holidays'.
* Subverted in Season 1, everyone was surprised when Sakura returned looking exactly like she did 6 years ago (a little girl). She leaves at the end of Season 1, but on her return halfway through Season 2 (years after the first story) she looks... exactly the same.
* Subverted in Season 1. While Mariel "won", the first girl Taro met was Sango, who was also his first kiss, and by the end of the first episode she and her sisters had all
* Subverted in Season 26: The $10,000 Wedge was replaced by the current Million-Dollar Wedge, which only awards the chance of taking it to the Bonus Round, and the contestant must avoid Bankrupt before the game ends. The only envelope that is replaced in the Bonus Round is the $100,000 envelope, with the other 23 left unchanged. Of course,
* Subverted in Season 2 Episode 17 Distress. Morgan and Gideon are at a crime scene. A mother marches her teenage son up to the police and tells the officers and agents “I didn’t raise my son to be a vandal.” She had been taking him to the police station but saw the police investigating the vandalism. She makes the boy own up to his part in the vandalism and promise never to vandalize his own neighborhood again. Then she asks how much damage was done. The officer tells the Mom that they are there about a murder, not vandalism. The Mom and son are both clearly scared to learn the security guard was killed. The boy swears the guard chased them and they fled scared. Gideon asks a couple of questions to find out what had happened before the murder and sends the Mother and son on their way because it was impossible for a boy that size to have killed the security guard in

the manner he was killed.
* Subverted in season 3's "Time Is On My Side" with an immortal doctor who needs to replace his organs when they "wear out"; Sam steals his notebook, complete with the formula for how to become immortal. Turns out its
* Subverted in season 3. Walter tries to put the moves on his own boss Principal Carmen in retribution for Skyler's affair. However, while Ted and Skyler already had
* Subverted in season 3 with Stella, where Stella has just as big a crush on Ted as he does on her, but she's a single mother and a doctor with practically no free time and doesn't think she has any time for dating. His solution is priceless.
* Subverted in season 4, when Cameron, frustrated that her publisher refuses to release her newest game, tries to get around them by leaking the game to the press. This ends up backfiring, as the critics rip it to shreds and mock her for her pretensions of still being an "rebel".
* Subverted in Season 4, when she can't come up with an insulting nickname for Marley, because she's too nice.
* Subverted in Season 6 in general; it takes most of the season for Buffy to recover from her depression over having been wrenched back into the real world.
* Subverted in season 6, when Logan keeps throwing passive-aggressive insults at Jess, but he won't take the bait. Jess opts to verbally cut him off at the knees, instead, and it's
* Subverted in season 7 when Robin, who absolutely despises kids, gets a pregnancy scare only to find out that not only is it a false positive, she's
* Subverted in Season 9. Lopez impersonates Simmons by painting his armour maroon, but can still only speak Spanish. However, by speaking slowly, Sarge and Grif are somehow able to understand his Spanish, leaving them clueless to the switch.
* Subverted in Season Five, again with O'Neill. Subverted in that he only threatened it, and that he most likely didn't consider the sentient computer virus that had
* Subverted in season four when a Jaffa named Shau'nac insists she learned to communicate with her larval Goa'uld and teach it the error of its ways. The possibility that Goa'uld with the evil-inducing genetic memory could be converted to the side of good is an exciting prospect for the heroes...then it turns out the Goa'uld tricked Shau'nac to infiltrate the Tok'ra. This finally settles it for good: the only good Goa'uld are Tok'ra; the others cannot become good.
* Subverted in season two episode "Mr. Monk Goes To The Circus". A man is murdered by a masked ninja who performs several impressive acrobatic feats in front of many witnesses. Natasia Lovara, a trapeze artist who had a grudge against the victim and possesses the skills to have killed someone in such a way, is wheelchair-bound after breaking her foot in a botched stunt shortly before the murder was committed.
* Subverted in SHINE, where Leva Bates dives into several textbooks and makes a case for what exactly is afflicting Kimberly Maddox based on her behavior. Unfortunately, Bates wasn't qualified to treat her and in fact may have made things worse.
* Subverted in "Sister Angst". Rarity is thankful that "At least Twilight's not in this episode, stealing my screen time," at which point Twilight shouts a reply from just off-screen. For the rest of the episode, Twilight stays just off-screen, shouting at Rarity at awkward moments.
* Subverted in "Skinner's Sense of Snow". When Homer and Ned crash Ned's car with his rooftop attached inside a crackers factory into a salt silo, a security guard says that his horoscope was right, but when he takes the paper out, it only says "You will face challenges today".
* Subverted in sports such as rhythmic gymnastics or figure skating. The clothing
* Subverted in "Steve Vs. Internet Commercialism" (S7), where Steve is constantly interrupted by a series of commercials, which is met with boos and hisses.
* Subverted in "Suicide Squeeze", which involves the Cuban consulate in New York. A murder suspect tries hiding out there, but Beckett bluntly informs the head guy that a consulate is not an embassy and as such isn't covered by immunity in these situations; unless she's turned over, there's nothing stopping the police from

entering the consulate legally as they would any other similar situation. Since holding her wouldn't reflect well on the Cuban government, she's turned over.
* Subverted in "Superman and the Legion of Super-heroes". After being sent forward to the 31st Century, Superman is attacked by a bunch of police. He casually puts his hand up to catch the lasers from their guns... and they go straight through his hand, badly injuring him. He then learns that 31st Century Earth's sun is now red, rendering him powerless.
* Subverted in "Sweet and Elite." Rarity has to keep lying to people in order to get into high-society, and eventually, attend two parties at once. Her lies become increasingly
* Subverted in "Take It Like a Man" where a former Marine who served in the Invasion of Panama claims to have earned the Silver Star. It turns out that he did deserve it, but had never been awarded it because none of his team members would back up his story.
* Subverted in T&T case 2, where everyone expects this of Desiree, but she's genuinely a nice person.
* Subverted in that 80% of the pilots were assigned to defend against Operation Downfall, so they lived because Japan surrendered before they could fly their missions.
* Subverted in that a few copies turned out to have accidentally been printed with a page explaining how to destroy the universe, just after the pudgy-wudgy hippo.
* subverted in that another species, the Iskoort, discovered to be a symbiotic (consisting of vaguely birdlike Isk and the suspiciously Yeerk-like Yoort) are stated to have been engineered so that neither survives without the other (this is implied to be why
* Subverted in that both participants of the conversation are AIs, and have no problem following this.
* Subverted in that by the end, she's resigned and is no longer his teacher.
* Subverted in that, due to the above-mentioned effect, people tend to eat lots of chocolate when lovesick. Chocolate also mitigates the negative side effects of love. If it's really bad, anti-depressants may be more effective in the serotonin-increasing department.
* Subverted in that Hank promptly reveals to Brock that he wasn't fooled in the slightest
* Subverted in that he is then dragged off by an Alien, forcing Alexa to finish pulling herself up. He had, fortunately, pulled her up far enough that she could finish the job.
* Subverted in that he really was willing to call it off (the crown is virtually worthless, he just thinks it looks cool) until Fyron repeatedly insulted him in an extremely patronizing manner.
* Subverted in that Ishani isn't actually romantically interested in Dusty (yet...); she's using the flight as a chance to talk to Dusty and give him racing advice which is bad bordering on suicidal - following the railroad tracks rather than climbing over the Himalayas. Rusty follows the advice anyway, flying
* Subverted in that it is a prank to get him to stop drinking, then double subverted in that it turns he DID sleep with Madao. Both of them promptly try to get drunk enough to forget that ever happened.
* Subverted in that it turns out later on that Dark Bakura was Eviler than
* Subverted in that it was revealed that the monkey was not evil and never wanted to hurt Chris.
* Subverted in that Lord Genome makes the point that humans are immortal (because they can have children) while beastmen cannot leave any legacy if they die.
* Subverted in that most characters who die are both well-established and wearing aquamarine uniforms rather than red ones. Officers wear red uniforms, but they seem to survive very well.
* Subverted in that one of Rodney's co-workers, who makes more money and works less than Rodney, admits to being like the janitor.
* Subverted in that Setton (a basically androgynous user) turns out to be Celty, and Saika is a girl... well, originally a knife, but NOW a girl...

* Subverted in that she does know he's not really Thor, she's just messing with him.
* Subverted in that sometimes the handles aren't big enough to hit you in the face. Hasn't stopped people from doing this on purpose specifically to mimic this trope.
* Subverted in that Starfire is pretty far from humorless, she just doesn't get
* Subverted, in that The Amazing Maurice does not eat any sapient creature *after* he achieves sapience, only before. Additionally, even though he was just a cat when it happened, he feels extreme remorse for having eaten a sapient rat, something which he cannot really be held responsible for.
* Subverted in that the nerdy girl and the popular guy are actually close friends. The song actually gives the impression that it had been a case of Single Guy Seeks Most Popular Girl, with the newly not-single guy's friend being left behind.
* Subverted, in that the Pale Tree is the Progenitor of the entire Sylvari Race
* Subverted in that the Quozl are far more frightened of humans than humans have reason to be from them; the first encounter between a human and a Quozl resulted in the Quozl dying from a shotgun blast to the chest, while the aliens' own ray guns took multiple shots to put him down; they were designed for handling hostile fauna, and the Quozl never thought they'd face anything that could fire
* Subverted in that there's no one inside the armor; she's an AI masquerading as a human superhero, and the suits of armor are the closest thing she has to physical bodies.
* Subverted in that the sharks turned out be decent guys, and their gang is actually a dancing troop.
* Subverted in that the singer hopes he doesn't become like his friends telling "boring stories of glory days".
* Subverted in that they had set a trap for her elsewhere and did not expect her to waltz in alive.
* Subverted in that this Batman is normally voiced by Diedrich Bader, while his singing voice was provided by
* Subverted in that, while it was commonly believed in Tamriel that the dragons had been rendered extinct in the late 1st Era by the
* Subverted in that, while Marcy and Steve seem much happier together than Al and Peggy, Al and Peggy stay together at least around 27 years (having their 16th anniversary in the first season and then the show running 11 seasons), while Marcy and Steve's relationship deteriorates from happy newlyweds to toxic rather quickly. After only four seasons Steve dislikes Marcy enough to leave her.
* Subverted in the "138th Episode Spectacular" where the audience is shown a series of caricatures of producers Groening, Sam Simon, and James L. Brooks that look nothing like them. Groening in particular is portrayed as some sort of bald, quasi-fascist southerner with an eyepatch.
* Subverted in the 1960 U2 Crisis. The Soviets shot down and captured an American spy pilot, Gary Powers, who was flying over Soviet airspace. Soviet leader Nikita Khrushchev originally gave the impression that they had no idea exactly what the plane was and were merely annoyed that it had been in their airspace without their permission, whereas in actual fact Powers had told them everything. The Eisenhower administration, relieved due to thinking they'd gotten off the hook, claimed it had been a weather plane. The Soviets then revealed that they knew what the plane was for all along, making the Americans look like liars as well as spies.
* Subverted in the 1991 French Film "Toto le Héros" (Toto the Hero) The main character is convinced as a young boy (about 10) that he was switched in the hospital with his neighbor shortly after they were born. He uses this to rationalize his crush on his sister. They may or may not have done anything sexual at that age.
* Subverted in the 2005 movie as Kim and Ron rescue Mr. Dr. Possible from Dr. Drakken (shortly before she and Monique went shopping).
* Subverted in "The Adventure of the Copper Beeches." The stepmother isn't exactly a saint, being complicit in the crime being committed in the story,
* Subverted in the Air France 139 hijacking in 1976. While the terrorists had

landed the plane in Libya to refuel, one of the hostages claimed she was pregnant and that she feared she would suffer a miscarriage as a result of the scorching Saharan heat. Even though she was actually lying, it paid off, and they released her.
* Subverted in the alternate form of the school. Harry can hear the same locker door banging against its latch, but when he opens it there's nothing inside except bloodstained rust. When he turns to leave, another locker bangs open and
* Subverted in The Apocolocyntosis (Pumpkin-ification) of the Divine Claudius, written by Seneca. The gods decide not to deify Claudius, but instead is sent to Hades to work for Caligula.
* Subverted in the Arlong Park arc. After Zoro sliced off part of Hachi's hair, the Fishman decides to... forgive Zoro. It's only hair, after all.
* Subverted in the audiobook "Gift of the Gods", which revealed that Daniel Jackson from "our" universe was
* Subverted in the baseball story — the SOS Brigade enters a tournament and immediately gets paired against the reigning champions, who are actually perfectly decent fellows who've spent long hours practicing. The Brigade resorts to cheating in order to win the game, leaving the other team in tears at the degree to which they got pummeled. Yeah, that's right,
* Subverted in "The Beach", where Azula apologizes to Ty Lee after insulting her. She also comforted Zuko when she found him at their family's old beach house.
* Subverted in the beginning of the novel when a similar attempt to be the
* Subverted in the B plot of "A Man a Mile." Stella and Aiden ask a nightclub owner for his security camera footage to find out what happened to a 16-yr old girl who was at his club. He says he doesn't have cameras, that they'd be bad for business. So the detectives get footage from neighboring businesses...one of which shows exactly what they need to nail their suspect.
* Subverted in "The Cartridge Family", when Homer is kicked out of the NRA for
* Subverted in the case of Adolf Hitler and Benito Mussolini. While they did serve in World War I, their state's
* Subverted in the case of Bart's teacher, Mrs. Krabappel, whose name was
* Subverted in the case of crows. Crows are known tool inventors and users. Some crows using human cars and traffic lights as nut crackers, others known to bend wire into shapes to help them access otherwise unreachable food. This has not translated to humanity considering them sapient.
* Subverted in the case of Jon Remillard. Sentient, aware, and superbly powerful from the first trimester, destined by genetics to become something thoroughly inhuman, he is the closest thing to a
* Subverted in the case of Private Eddie Slovik during WWII, who simply walked away from his army rifle company to the rear and immediately surrendered as a deserter to the first soldier he found. U.S. Army officers tried three times to convince him to return to his unit (without punishment), and all three times Slovik stated if he were put back at the front he would run away. He figured he'd be imprisoned and then dishonorably discharged. Instead, because the Allies were facing a serious German offensive and degraded morale, he was tried and executed.
* Subverted in the case of Soyuz 11; communications were cut off at the start of reentry, which was normal. Reentry was nominal, and the capsule parachuted to a successful landing... at which point ground support opened the hatch and found three dead cosmonauts. When the crew jettisoned the service module after making their deorbit burn, a valve which normally opened very late in the descent (to equalise the pressure inside the capsule with the outside atmospheric pressure, to keep the pressure differential from making the door difficult to open once on the ground) was jarred open, causing a gradual decompression of the cabin. Most of the time, astronauts and cosmonauts wear full space suits during re-entry in case of just such a problem, but the Soviets had stopped it at this time. They went back to wearing suits after the accident.
* Subverted in the case of Spider-Man's first love Betty Brant, who did not know she was inside one when she was wooed both by cub photographer Peter Parker and reporter Ned Leeds. She eventually married Ned, who later got killed.

* Subverted in the case of swordplay — which is, let's face it, the first thing to master when trying to use any magic sword's
* Subverted in the case of the Ancients, who, despite the name and their status as a
* Subverted in the case of the original Men of Letters who went extinct due to a powerful demon. Turns out that knowing supernatural lore and powerful spells is useless if you don't have the experience to use them in combat situations. Sam and Dean combine
* Subverted in the case of the supervisor Oliver's dad hires. Vincent threatens to call Immigration on her, but she informs him that she is a citizen.
* Subverted in the case of Vander Decken IX and Princess Shirahoshi in
* Subverted in the character of Jade. She has trouble finding a way to transform herself
* Subverted in the comic that follows the miniseries. Bishan invites
* Subverted in the conclusion, seemingly. When the final boss of the third game is damaged enough,
* Subverted in "The Daedalus Variations"; the team is stuck on an alternate reality
* Subverted in the Daffy/Porky cartoon "A Coy Decoy." Daffy is romancing a wind-up decoy female duck, which Porky says nothing could possibly come of it. Daffy and the decoy swim off followed by four baby decoy ducks.
* Subverted in "The Deep South", where Leela starts listing off all the different names for
* Subverted in "The Dogs of War". When Ezri and Bashir have decided they should be
* Subverted in the early ads for Energizer batteries. It would start out looking like a normal commercial, until about halfway through when the absurdity got a bit too much (such as "Chateau Marmoset" wine, or the award-winning film "Dance With Your Feet") ... and then get interrupted by the Energizer bunny, pounding on his little drum, he keeps going and going and going and going and ...
* Subverted in the end, as it turns out Dorothy was just stringing him along (of course upon learning this, Gary gets offended and manages to argue his way into her wanting to marry him again).
* Subverted in the end by Wolfe's conclusion from the author's writing he has a raging Inferiority Superiority Complex
* Subverted in the end. It turns out this is the count to Kiritsugu finding Shirou, as revealed in episode 25. Therefore the countdown is actually to the point zero of Fate. "The story reaching to zero"
* Subverted in the end, when Turk gives a lecture to Carla to the effect that what Elliot was saying was perfectly reasonable and it was
* Subverted in the "Epic Tales of Captain Underpants" episode "The Costly Conundrum of The Clamitus claylossis" where George and Harold hide from Bo Hweemuth in one of 3 bathroom stalls. Bo kicks open the first 2, then approaches the 3rd one, where the boys are ACTUALLY hiding. For some reason, though, he leaves immediately, which George and Harold question.
* Subverted in the episode "Age Before Duty" when Max and the Chief, infiltrating the enemy base in disguise as janitors, threaten the enemy KAOS agents with what they claim is a bazooka broom (which can not only fire a bazooka shell, but let you sweep up the mess afterwards). When the agents refuse to take them seriously, the Chief tells Max to let them have it, only for Max to be unable to find a trigger and realise he'd accidentally taken a real broom instead. As well as leaving them defenceless, Max also has the realisation that he's left Doc Simon back at the lab unknowingly sweeping the floor with a bazooka.
* Subverted in the episode "Aisle 8A". Bobby is the main character for the first act, then the focus shifts to Hank for the second act, and finally back to Bobby in the third act.
* Subverted in the episode "Apprentice: Part 1". Cyborg is trying to delicately defuse a bomb when Starfire starts to sneeze, then Raven makes a force field around Starfire's head... just leaving Starfire herself to have frizzled hair as a result of her sneeze being entrapped and forced back at her. Yes, Starfire's sneezes in

this case tend to be
* Subverted in the episode "August", where the title character turns on the news and has to wait a few minutes for the right news to come on.
* Subverted in the episode "Brother's Little Helper"; Homer is supposed to be looking for Bart (who's gone insane after taking an experimental ADD medication) but is instead at Moe's. When Marge confronts him, he tells Marge "I'm on top of it" and shows a string tied to his finger, thus implying that it's a reminder string. It's revealed as being a really long string with the other end attached to a
* Subverted in the episode "Crimes of the Hot", where Professor Farnsworth receives a Polluting Medal of Pollution, whose name appears to be redundant but actually refers to the fact that it's a pollution-related medal that releases pollution itself.
* Subverted in the episode "D'oh-in in the Wind". Homer, alongside his mother's hippie cohorts, attempted to "freak out squares" in Springfield. The joke was on them, however, as Ned Flanders took Homer's suggestion of "expand your mind" as a tip, apparently not knowing what Homer might have actually been referring to (i.e. expanding the mind with drugs), Homer's cosmic fool stint was decried by Krusty the Clown as being "weirdos," and Skinner's reaction to Homer's closing the "conformist-factory" (the elementary school) was simply dejection with the kids' reactions being a lot of cheers. In fact, the closest to an actual freakout that occurred was his son, Bart, and that's only because he was embarrassed that his dad arrived to pull off his hippie stunt at school.
* Subverted in the episode "Downgraded", in which Hawkeye and Falcon find themselves in Vanaheim, where Falcon's flightpack is destroyed by electricity-eating monsters. Hawkeye, who's been snarking about Sam's lack of "skills", thinks Falcon is useless in a world with "no technology", but Falcon quickly realises that mechanics and chemistry still work just fine, and not only creates a canvas glider to replace his wings, but weaponry for both himself and Hawkeye, and even realises the mystic light that's supposed to repel the beasts is just a chemical reaction.
* Subverted in the episode "Fatal Lisa". Lisa, under a spell to love Wyatt, deletes her own files to show that she's in love with him. The teens try to stop her but it's too late. She disappears and her files are gone. Then Wyatt points out he has backups.
* Subverted in the episode "Good Times, Bat Times": Yes, Foxglove is a bat. And yes, she is a witch's
* Subverted in the episode "Home", in which the monster in the closet turns out to be a benevolent spirit that's protecting a child from a much nastier ghost.
* Subverted in the episode "Humbug" when Scully explains that she saw the killer, and what he was, but the local sheriff makes fun of her outlandish story (which the viewer knows happens to be true). Mulder, who had been skeptical of her theory himself, walks by and comments "Now you know how I feel."
* Subverted in the episode "Journey To The Earth's 'Cor!" when the Mk. III is frozen in a force field and a crazy person within the middle of the Earth (where our heroes are) is firing lasers at them:
* Subverted in the episode "Lost Our Lisa." Homer, wanting to get to higher ground to look for Lisa, buys a bunch of balloons, says "I hope this works"... and then trades them to a construction worker for the use of his cherry picker.
* Subverted in the episode "Monty Can't Buy Me Love", where Mr. Burns and Smithers enter a book store:
* Subverted in the episode "Nemesis". Chakotay crashes on a jungle planet and becomes involved in a guerrilla war against crab-faced aliens after seeing the atrocities they commit against the helpless human-looking aliens. Turns out he was actually brainwashed by the nice-looking aliens, and the ugly-looking aliens were the ones trying to save him.
* Subverted in the episode "Orphan Hero", when Captain Hero during his childhood montage, falls off of his bike and scrapes his leg. When he reveals his scrape, it turns out that a large section of his leg is missing,
* Subverted in the episode "Point of No Return". Twilight worries that the late fee

on her overdue library book will be huge, but it turns out the library caps its fees after one month late and it's only 28 bits.
* Subverted in the episode "Princess vs Princess". Misty and Jessie enter the Princess Festival, assuming it's a Beauty Contest. Of course it does start off with the contestants on stage in formal wear...only for the judges to then reveal it's actually a Pokémon tournament.
* Subverted in the episode "Skytanic". The German executive officer, complete with an eyepatch and
* Subverted in the episode "South Park Is Gay": Mr. Slave attempts to assassinate the cast of
* Subverted in the episode "Stop Which Pigeon?", in which Dastardly uses a Yankee Doodle Pigeon doppelganger to fool the General into thinking they caught him. Lampshaded and then averted in the same episode when Dastardly catches the pigeon diving into a flying pool of water (what Iwao Takamoto wouldn't think of) but then letting him go when Dastardly learns he can't swim.
* Subverted in the episode "Suddenly Suzy". When Candace has to take care of her boyfriend's evil and sadistic sister Suzy, she's sure she's in for this... only for Suzy to explain that if Jeremy isn't there,
* Subverted in the episode "Sympathy For De Ville". Cruella is revealed to have been locked in an attic for years, seemingly under the thumb of an abusive
* Subverted in the episode "The Bob Next Door", where Sideshow Bob's plan to murder Bart without legal consequences involves the murder taking place in "Five Corners", the point where five US states meet (he would stand in one state, shoot the gun in the second, the bullet would pass through the third, hit Bart in the fourth, and he would die in the fifth, Bob reasoning that no single act is against any law in any state). Chief Wiggum arrives to arrest him at the last minute, so Bob steps into another state where the Springfield PD has no jurisdiction. It's then revealed that Wiggum contacted the police of the other four states, and each is waiting in their respective jurisdictions, and amicably work together to bring him in.
* Subverted in the episode "The Ensigns of Command", with the Sheliak, a race of vaguely octopus-like non-humanoids whose minds are so alien that the the universal translator couldn't find enough reference points to work with. The Sheliak had already learned English themselves in order to negotiate a border treaty with the Federation, but considered human language so imprecise that the treaty they insisted on stretches over several thousand pages.
* Subverted in the episode "The Fraud", after Principal Brown reveals that his diploma is fake, the other teachers proceed to reveal some secrets about them. Coach Russo proceeds to reveal: "And I am not a woman..." (
* Subverted in the episode "The Tale of The Pinball Wizard". A kid gets trapped in a pinball game, and he believes that to escape, he needs to win. Turns out, he's not quite so lucky, and it's implied that he's trapped there forever.
* Subverted in the episode where Francine adopts Nemo and Arthur learns that this isn't true.
* Subverted in the episode where Mr. Krabs' daughter Pearl has a birthday party with all her female friends. Mr. Krabs wants to spy on his daughter's party, and SpongeBob offers to help. Cut to what is
* Subverted in the execution of Alexei Nikolaevich, heir to the Russian throne (who was only thirteen years old, and was completely innocent), as Lenin approved of it after the fact and did nothing to punish those responsible.
* Subverted in the extended version of the diner scene which is included as a DVD extra: after telling Young!Joe that he's not going to try to explain the effects of changing the past, Old!Joe then proceeds to explain them, using a line of salt —
* Subverted in the fact that in reality, Patrick wasn't intentionally rubbing his success in Spongebob's face (for most of the episode) so much as Spongebob becomes
* Subverted in the fact that the context of the situation is quite ambiguous. Orihime's reaction could be more out of genuine shock and surprise than outright indecent and suggestive. How would feel would you feel when you suddenly find one

of your friends
* Subverted in the final round when Cissy sees Peggy's final word, which she thinks is "ain't", but turns out to be "acquaintanceship".
* Subverted in the first Blue Mountain arc. Every Wolfrider worth their survival skills
* Subverted in the first book, as the cybernetic parts are actually more physically powerful than her body can withstand. Her
* Subverted in the first chapter, when Penny fails to trick him into allowing her access to Aggie's diary and thinks, "Why can't he be clueless like every other dad?"
* Subverted in the first confrontation between Jonah Hex and Iron Man, after Hex asked why they replaced Terrence Howard with Don Cheadle in
* subverted in the first episode. After getting caught in her scheme to get rid of Bloo for inadvertently ruining her chance of getting adopted by a wealthy family, Duchess hopes that Mr. Herriman will send her away as punishment. However, he realizes that's what she wants, and says she has to stay instead.
* Subverted in the first episode when Dinobot goes from being a Predacon to a Maximal, then played straight a couple of seasons later when
* Subverted in the first episode when the authorities try a desperate plan to board a plane in mid-air and the chances are explicitly described as a one in a million chance. As it happens, it doesn't work.
* Subverted in the first episode, where instead of flipping the table over, Akane picks it up and smacks Ranma with it.
* Subverted in the first film; Batman and Vicki Vale are hanging off the ledge of a cathedral. The Joker lends a 'hand' to Vicki, only for it to drop off, nearly sending her to her death.
* Subverted in the first film. Bender believes he's killed Fry, and Amy tries to tell him not to blame himself. Bender says that he in fact
* Subverted in the first season: Claire steps from the gutted remains of her home (after sedating Ted before he went critical and took out the neighborhood) covered in third-to-fourth-degree-burns. Of course, given her powers, by the time she made it into her father's arms halfway across the lawn she
* Subverted in the first season with Yuuno. HE knows that he's actually a human male,
* Subverted in the hunt for the "source of the Nile" when the backup car, a Ford Scorpio, failed to make it to the destination
* Subverted in the hypothetical story routes, as one of the steps usually needed to unlock these is to prevent a character (or characters) from dying, usually by taking out the unit that would kill them.
* Subverted in the Joint Training Exercise Arc. Class 1-A, who has survived multiple villain attacks and learned to operate under fire, and Class 1-B, who has not been targeted as frequently and thus has more time to develop and understand their usage of their Quirks, are pitted against each other as a training exercise. The result ends with the fights being hard for both sides as each has strengths that the other doesn't.
* Subverted in the jungle sections of the first game: There are several traps made of wood that should had been either already activated by the local wildlife or just rot to the point where they weren't functional anymore.
* Subverted in the kill Killbane ending. The Boss choosing being a real gangster instead of a public icon ends up with lieutenants dead and the Boss wondering if it was all worth it.
* Subverted in "The Kiss Hello". Jerry and Elaine are trying to get Elaine's friend Wendy to change her outdated hairstyle but don't have the guts to tell her. Instead, they bring her to Jerry's apartment in the hopes that Kramer will be brutally honest as usual. Instead, Kramer
* Subverted in the later episode "The Prom," when Buffy's fellow classmates recognize her heroism, though she had expected to be eternally subject to
* Subverted in the later song "Overwrite", wherein the singer is implied to be an
* Subverted in the manga: after being crippled by Knives for trying to kill Vash,

he turns
* Subverted in "The Mansion Family". When Homer and family house-sit for Mr. Burns, he returns to happily discover that the priceless Ming vase he keeps on a narrow pedestal is unharmed and his rare coin collection was not spent in the vending machine that's kept right next to it. That's then when Homer returns to inform him that the yacht he took to throw a party was hijacked by pirates.
* Subverted in "The Menagerie," when Kirk tries to crack a joke about Spock's 'flagrant emotionalism.' Spock does make his customary protest about being insulted, but the mood and the soundtrack remain wistful as Spock wheels Captain Pike away—and the real ending is Kirk watching Pike given an illusion of health and wholeness on the planet below.
* Subverted in the mission entitled "Of Their Own Accord". Radio chatter repeatedly makes it clear that there are
* Subverted in "The Most Adequate Christmas Ever" when he gets horrified looks after mentioning that his grandfather was a conductor at Auschwitz.
* Subverted in the movie. Isabella kisses Phineas at the end, but then they're both exposed to an amnesia ray that wipes both their memories of the event. Something similar happens again in "Night of the Living Pharmacists", where Isabella finally confesses her feelings to Phineas right before they're both (temporarily) turned into zombies, thus both forgetting the confession ever happened. They do end up getting together for real by the end of high school, as seen in "Act Your Age".
* Subverted in the movie when Kaiba interrupts Pegasus' exposition of a card-effect with "Do you ever shut up?"
* Subverted in the "Mr. Moto" films. The title character can speak perfect English with virtually no accent
* Subverted in the musical theater show. Dad gives an explanation of what he's going to do next.
* Subverted in the New 52. Superman thinks he must help and guide his teen cousin. Everyone thinks she would be better off with him... but Supergirl, who protests that she doesn't need or want any help.
* Subverted in the next scene, when we see an up-close shot of Mike's legs completely soaked, implying that he slipped and fell in, with Boo still understanding how gross that was.
* Subverted in the next scene when Xander assumes they are still playing with him after dumping him in Columbian drug cartel territory. He figures it out just before Danny Trejo goes to work on him with a machete.
* Subverted (in the nick of time) during the sixth series when Lister is forced to marry a GELF (Genetically Engineered Life Form, a human-created species — there are
* Subverted in The Notorious Cherry Bombs' song "It's Hard to Kiss the Lips At Night That Chew Your Ass Out All Day Long". They even Lampshade it with the lyrics 'It's okay if we say it, 'cause the radio won't play it'.
* Subverted in "The Nurse Who Loved Me", by Failure and A Perfect Circle. The speaker is a man in a hospital who imagines that he and his nurse share a romance because she brings him drugs. However, it's clear that he only cares about the drug high, and the romance she feels toward him is just an invention of his addled mind. He's lying face-down on the floor throughout the song and occasionally lapses into complete gibberish.
* Subverted in the OAV when Lloyd trips and falls on top of Collete. Both of them are
* Subverted in the older Lokasenna, where Loki attempts to slut-shame Freyja, only for her father Njord to defend her by saying that there is nothing wrong with a married woman having a lover.
* Subverted in The One With All The Rugby. Ross is very sore after playing Rugby and winces when Emily hugs him. She pulls back but he tells her "It's worth the pain." When she hugs him again he pushes her away and says "You know what, it's not."
* Subverted in the original manga. Kouji and Sayaka saw each other naked

accidentally... and they just apologized each other calmly (blushing the whole time). It was especially funny because it was Sayaka who walked in on Kouji.
* Subverted in the original two games, where it's mentioned Telekinesis can't be used to stop bullets; the human brain simply can't react fast enough to a gunshot for the power to affect the projectile. It can, however, be used to
* Subverted in the parody module "Castle Greyhawk", in which on one level a female vampire who's
* Subverted in the pilot episode "The Terrible Secret of Turtle Bay" of
* Subverted in the pilot. Fry says "I'll get us out of here!" and starts pushing buttons on the spaceship's control panel. Instead of taking off, the ship makes him a cup of coffee.
* Subverted in the pre-Heresy days: the Iron Warriors' (deserved) reputation for being the best at siege warfare ended up with their being expected to do well even when outnumbered, in one case a 10-man squad was assigned to garrison an entire planet. This didn't make them proud; it pissed them off, because these deployments were inevitably long, tedious and thankless.
* Subverted. In the prologue Misato thinks Shinji is incapable to confess his feelings to Asuka and she tries to encourage him to admit them to her. Shinji answers the usual excuses: he does not think that Asuka loves him back, he likes things the way they are right now... in reality they had got together several weeks ago and were keeping their relationship secret. Before that, though, they HAD been unable to spit it out: Shinji did not believe that Asuka liked him, Asuka was too proud to admit that she had fallen for him and both were frightened of rejection.
* Subverted in the PSA on Fire Safety: the show's recommendation is to
* Subverted in "The Rapture". Sam and Dean have to figure out a way to rescue Jimmy Novak's wife and daughter from a group of demons holding them hostage. Dean says he has a plan. We never find out what this plan was, but apparently it didn't work too well, because in the next scene they're captured and Sam is telling Dean "
* Subverted in the related song (most likely a parody) "Son Don't Go Near the Eskimo" which leads the listener to suspect a similar conclusion, making the big reveal (the girlfriend is not his sister, but she has "the coldest nose in Alaska") somewhat anticlimactic.
* Subverted in "The Return of the Fellowship of the Rings to the Two Towers", in which the town's parents are afraid their children have seen a wild porn film. When they learn Token saw the tape, they try a traditional "when a man and a woman love each other" sort of talk, only for him to snap out of his
* Subverted in "The Ribbiter"; Kermit is reluctant to let Robin become the titular vllain, so one of his ways of sabotaging Robin's chance of passing Dr. Meanzo's final test, driving a car to the finish line without knocking over a barrel of pickles, is by tossing banana peels onto the road. When Robin dodges the banana peels, Kermit uses one of Summer's frozen water balloons to create a patch of ice, which Robin slips on.
* Subverted in the RPG Traveller:2300 (which, confusingly, is not in the same franchise universe as
* Subverted in the same story when 3.5E V realizes the truth. It's not that 4E V's friends are as strong as he/she is, it's that he/she is now as weak as they are.
* Subverted in the season 10 opener. Bra'tac attempts to destroy an Ori mothership by ramming it with a Goa'uld mothership. The Ori ship is bigger and has much more powerful shields, so the Goa'uld ship crashes rather pathetically on the shield, causing no damage whatsoever.
* Subverted in the Season 1 cliff-hanger finale, where Richard Schiff shows up as a guest star,
* Subverted in the season 1 finale, when a Water Tribe warrior uses antique Fire Nation armor to infiltrate the flagship, and when he tries to kill the admiral, he gets
* Subverted in the season 2 opener when Rolo failed to catch Lelouch.
* Subverted in the Season 4 episode "Ji Yeon". The audience is first shown Sun in the hospital about to give birth, screaming for her husband Jin. We then cut to a scene of Jin on his cellphone, saying he'll be at the hospital soon. We follow

Jin's day as he tries to buy the perfect gift before heading to the hospital. Only at the end of the story do we learn that
* Subverted in the Season 4 episode "Ricky Needs an Agent", where Lucy gets him fired from MGM after dressing as an agent.
* Subverted in the Season 6 episode "Mr. Monk Goes to the Bank". Randy tries to bribe a silver tin statue performer for information relating to a bank robbery he undoubtedly witnessed. It fails, but the reason it didn't work has absolutely nothing to do with the amount of money Randy puts in his collection tray: it's because his job requires him to stand absolutely frozen still until his beeper goes off to signal his stretch break (and he does a damn good job at it, because he doesn't so much as move a muscle even when Randy tries yelling loudly in his face).
* Subverted in the season five premiere, when Archer is informed by an FBI agent that he is under arrest (after having shot another agent.) When Archer asks for the charges, he is told "In addition to the attempted murder of a federal agent? Well, there's gonna be just a whole bunch of charges, but mostly treason."
* Subverted in the second and third games' multiplayer modes. Zombie characters have the unique ability to continue fighting without their heads if they still have health remaining and lose their head after a single headshot from any weapon. Headshotting a zombie character with a low powered weapon on multiplayer can make them
* Subverted; in the second episode when the Turtles obtain a canister of the Kraang's mutagen, Mikey tries to drink some of it assuming that a second dose will make a mutant mutate further. He's proven right in season 2 when Dogpound falls into Baxter Stockman's mutagen vat and turns into Rahzar.
* Subverted in the semi-literal but not figurative case of the real-life General David Petraeus, US Army (most famous for overseeing "The Surge" in Iraq) who has a fictional version of himself portrayed in
* Subverted in the short story Chaos Theory ends with Bria building a new world order. When it's pointed out she falls apart.
* Subverted in the short story "Letter to a Phoenix", whose theme is that humanity is doomed to wipe out every civilization it ever produces in nuclear war or worse...which prevents it from succumbing to the slow, permanent death of stagnation that kills all other sapient species in the universe. "Only the mad destroy themselves. And only the phoenix lives forever."
* Subverted in the short story "Upon the King..." by Michael Gilbert (collected in
* Subverted in the sixth Scream Fortress event, where Merasmus forgets to build his
* Subverted in the so-called "Binding of Isaac": God orders Abraham to sacrifice his son Isaac; but when Abraham is just about to go through with it, an angel appears and grabs his hand, revealing that it was only a test. It's also a sort of
* Subverted in the song "Pikku Lettipää" by Leevi and the Leavings, with lines that, translated from Finnish, say:
* Subverted in the Soviet campaign, however. The first mission requires destroying the Pentagon, but the Allied war effort obviously continues, so presumably the generals got out in time. A later mission requires capturing and mind-controlling the U.S. President, but even that doesn't stop Allied hold-outs from continuing the fight to the bitter end.
* Subverted in "The Space Museum" when Vicki does indeed sneeze at the wrong moment—but it turns out not to matter, as nobody can see or hear them anyway.
* Subverted in the story "The Man with the Twisted Lip". Watson asks how a crippled beggar could have killed a man in his prime, but Holmes explains that while the beggar has a limp, his arms are strong enough.
* Subverted in the Super NES version, in which they reveal Mr. Karate to be
* Subverted in "The Sworn Sword," where Dunk has to rally his master's peasants and train them in preparation for a conflict with the neighboring lord. The peasants are too few and completely incapable of becoming a fighting force in such a short time, forcing Dunk to figure out a better way to handle the conflict.
* Subverted in the third game, when Avernum ends up helping the Empire out. This leads to the Reconciliation and the Empire and Avernum becoming allies. The fifth

game even has you play as Empire soldiers.
* Subverted in the third season; Erio catches a falling Caro as a way of
* Subverted in the third season with Valgaav, who seemingly gets killed off partway through. Just when it looks like Dark Star is the
* Subverted in "The Tower". A local is hesitant to take McKay to some caverns saying it isn't safe. McKay states that he doesn't care about their "primitive taboos" and says the caves are safe, only for the local to say it's the very real danger of
* Subverted in the training of the Gurkha regiments, as trainee Ghurkhas apparently find Drill Sergeant Nasty behavior humorous rather than intimidating, so NCOs direct the men in firm but polite method during training. After what they have to go through to even get as far as training, this is hardly surprising.
* Subverted in the Treehouse of Horror XI segment "Scary Tales Can Come True" which parodies the story of Hansel and Gretel. Captured in the witch's gingerbread cottage, Lisa mocks her for not having a social life. The witch claims to have a boyfriend named George Cauldron (a riff on
* Subverted in the US Navy with Mustang officers (former enlisted sailors who are commissioned as officers). This often leads to "salty" sailors mistakenly thinking they can pull one over on the new ensign, particularly through e-mail and phone conversations, not so much in person as the newbie ensign's ribbons and warfare devices often reveal his past experience. Not to mention that such officers will inherently be much older than the typical ensign.
* Subverted in "The Void"; after Sylvia finally convinces Wander to leave a wacky reality-altering dimension behind a mysterious door hanging in space, the pair come across a similar window hanging in space, but Sylvia convinces Wander to leave it alone.
* Subverted in the World Cup arc when it's made clear that even with all their abilities, most of the talented players in the series still aren't quite at the NFL level yet (though they're still incredibly talented for the high school and possibly college level).
* Subverted: In the worst ending of the game, Shepard's entire team and crew dies but it looks like Shepard him/herself will survive... and then s/he falls to his death...thus, leaving Joker the sole (organic) survivor of the Suicide Mission.
* Subverted in this case because the job and uniform aren't considered even remotely humiliating. Quite the opposite: it's considered a huge honor only offered to a select few. Anyone serving in that position worked very hard to get there and is very proud of it.
* Subverted in "Thor's Chariot", when it turns out the assumed message from the alien Thor is actually a real-time holographic communication.
* Subverted into a very mature, sad figure, sticking around in the main plot for the rest of the series.
* Subverted into the house, actually help Harriman. In the end only Bloo remains and has to eat the dinner. He's even punished for those acts by Frankie by being forced to eat "It".
* Subverted in "Tough Love". Tara has had a fight with Willow and is sitting alone on a bench when a woman entwines fingers with hers. Tara turns with a big smile...only to find herself facing
* Subverted in "Trials and Tribble-ations", when the characters go back in time to the TOS era and
* Subverted in "Trilogy of Error", when Lisa proposes a way so she and Homer don't have to eat the European cereal Marge made for breakfast.
* Subverted in two comic book stories where they do catch Yankee Doodle Pigeon, but there were twists to them. One story had Dick and Muttley tasked with obtaining Yankee Doodle's satchel while the other had them luring him over to their side during a truce, hypnotizing him and making him pose for pictures making him look like a traitor. Naturally, neither instance worked.
* Subverted in "Unanswered Prayers," where the singer runs into his old flame while with his wife. The first two verses are set up just like a
* Subverted in v1 with baseball players Michael Suarez and Scott Jameson. Barry

Coleson High's baseball team was so close to each other that they were
* Subverted in "What The Spring?" by 10cm. The music video starts pretending to be a romantic song about cherry blossom season. The lyrics are actually cursing the flowers, telling couples to break up as the petals fall.
* Subverted in "Wheels and the Legman in the Case of Grandpa's Key", in which a criminal apparently sends Steve and Roger Stan's chopped finger, but it turned out Stan himself sent it and it was actually a mozzarella stick with the crust sucked off.
* Subverted in which actor Michael Weston guest-starred as the client of the week. His character was named Spencer but the actor's name is nearly identical to that of the lead character (whose last name is spelled "Westen").
* subverted in which Fred walks into a clothing store. When he spots a Chinese-American, he asks to see the manager and engages in some "Engrish" before the man (who happens to be the manager) responds; again in perfect English.
* Subverted in which the family travels abroad on occasion, and them being the Simpsons, wherever they go, hijinks follow.
* Subverted in "World Enough And Time". Bill is trapped in a hospital after being
* Subverted in "Worldwide Recorder Concert". The boys are mad because all the boys from New York are mocking them for not knowing what "queef" means. They invent the word "mung" to trick the New Yorkers into using a word that doesn't exist, only to find out that it already is a word.
* Subverted in Yuri Vizbor’s "To Dmitry Sukharyov" ("She tells me clearly…"). The academic heroine rejects the narrator and says her standard of men is based on
* Subverted is a foreigner from "Europe" (her accent changes every line, and she dodges the question of what country she's from in a deleted scene) that openly admits that she's only in America / only exists to give nerds "pussy". Oh, and she spends the entire movie naked. Stark naked.
* Subverted is a story about death gods with swords hunting down displaced souls. About the furthest thing from professional wrestling.
* Subverted is despairing at enemies coming from every direction, and then suddenly he and his allies are floating high above the battlefield. He briefly thinks he awoke a dormant power within himself until someone points out it's Lauroe who flew them up with Shinsu.
* Subverted is disappointed to learn how actual night vision goggles work.
* Subverted is shot dead and his body has been taken inside, his eyes suddenly snap open making everyone think he's suddenly woken up. The local sheriff simply puts some pennies over his eyes to hold them down, and informs everyone that rigor mortis is a thing.
* Subverted: "I suppose sobriety for Father Jack must be like taking some sort of mad hallucinogenic." Whilst sober he can't see properly with single-vision. Usually able to spot a Nun, he has to be told a Nun is standing right in front of him.
* Subverted. It actually mocks you for thinking it could possibly have fit in the pot.
* Subverted. It appears that Snape was evil all along after he kills Dumbledore. But then it turns out that it was all part of Dumbledore's
* Subverted: it is explained that a set of special bulletproof windows are not designed to be shot at
* Subverted. It's a subversion because it was previously stated that the Protagonist would have survived with or without becoming a demon.
* Subverted: it wasn't a suicide attempt, and he wasn't really insane but trying to warn future inhabitants of the danger they were in.
* Subverted. Jack takes Lili to see the unicorns. Lili's purity lures one of them to her and makes it vulnerable to attack, which leads to one of them being killed and one captured and the sudden onset of winter. Later on, a fairy named Honeythorn Gump confronts Jack and demands to know if he had anything to do with it. Jack admits everything, but says that he did it for love. Instead of forgiving Jack, the Gump tells him that he must answer a riddle first. If he can't, the Gump will kill him.

* Subverted Jane has Tarzan bring a coconut full of gold with them to New York to pay for clothes, a hotel room, etc.
* Subverted. Jason plans an elaborate caper to get Marie in and out of a luxury hotel so he can get hold of some documents he needs regarding a pseudonym he apparently used before he lost his memory, but Marie changes her mind midway and just asks the clerk for a photocopy.
* subverted Jon gets Garfield fancy presents (like a mink scratching post), which he appreciates. Odie rushes up to the fat cat with a single bone in his mouth, dropping it on the floor as his own gift. Garfield remarks that the bone is literally the only thing Odie owns in the entire world...then gives him a huge hug, recognizing the significance of the present: "It's the expensive gifts that impress me."
* Subverted/justified with the Pyro; they only teased us with details about his/her gender, nationality, and origin because
* Subverted, Kate Messner's father Ken is the school's principal who tends to give Kate the same treatment she's given at home, which causes humiliation for Kate.
* Subverted Kids’ Show: A parody of a work of children's media that is loaded with lots of content that really isn't appropriate for kids.
* Subverted Kids’ Show; filling it up with adult content such as uncensored profanity, graphic depictions of sexuality, and very gruesome acts of violence.
* Subverted Kids’ Show: It (intentionally and misleadingly) looks like a kids' show at first glance, but it's actually meant for adults.
* Subverted Kids’ Show: Rule 43 in action- corrupting an innocent kid's show into something amusing to adults.
* Subverted. Kif's species can get pregnant just by coming in contact with another's DNA; the person whose DNA he assimilated (
* Subverted. Kira has recently learned that Odo, whom she has been working alongside for quite a few years has been in love with her the whole time, and is taking some time to figure out what to do about it. When she tells Jadzia about it, this conversation results:
* Subverted. Knuckle Joe has dedicated years to tracking down the Star Warrior he was told killed his father. He arrives on Pop Star, is tricked by Dedede into going after Kirby, and is about to deliver the killing blow when Meta Knight shows up, claiming to be the one Joe is looking for. He reveals that he was forced to kill Joe's father, his best friend, when the latter was possessed by Nightmare. Joe is furious and refuses to believe Meta Knight at first, one would assume because he wants someone to direct his anger at.
* Subverted labs), they simply believe that their own specialty is more important.
* Subverted. Later episodes indicate the qualta blade is somewhat antiquated by Peacekeeper standards, but it's still a very effective weapon.
* Subverted later in that episode when Shinji peeps at Asuka accidentally as she is changing, and she shouts at him ("Stop staring at me!") and
* Subverted later in the game. The various Jedi Masters you're searching for will act as though your character is still cut off from the Force when you talk to them, totally ignoring something like the possibility that you were
* Subverted later in the novel: when British scouts are seen outside the fortress walls, Sharpe and Lawford are given rifles and told to shoot the scouts. Sharpe tries in earnest to kill one of the scouts but his shot goes wide; Lawford tries to shoot wide of his target but ends up killing the soldier by mistake.
* Subverted later in the same story, when Absalom gets a red hot poker and returns to the window. When he calls for his kiss again, the lady's lover sticks his ass out the window to pull the same prank.
* Subverted later in the series however; he has recently been revealed to be utilizing the Proteus Protocol to survive repeated explosions.
* Subverted later on, when a group of Skakdi (the Piraka's species) performed a ritual sacrifice, during which they threw the remaining Piraka snakes and various other beings into a vat filled with
* Subverted later on, when changes ARE shown. For one thing, Marvel's movies went in weird directions, and there is a functioning moon base.

* subverted later still when Toyama gets into a fight in an arcade. The fact that he hadn't turned in a formal resignation meant that he was technically still a member, resulting in the entire team nearly being shut down over the incident.
* Subverted later that same episode, when as part of the MacGyver challenge, they were presented with a mock campsite which contained everything they needed to create a potato cannon (PVC tubes, gas under pressure, ignition source, potatoes) — something the show had in fact covered in a previous episode —
* Subverted. Later we see Heaven and yeah, those seem to be the only ones up there (other than God, Who's Buddhist).
* Subverted later when another character is taunting a freshly killed anaconda snake, only to be grabbed by another. Unlike the previous victim, the other characters manage to save him from death at the last minute.
* Subverted later when he actually gains the (much greater) knowledge of the ascended and remains the compassionate hero we know him as. Then again, the ascended have an
* Subverted later when her "Pyrokinesis" and apparent immortality are explained as her being a satellite station housing her mind and being equipped with advanced weaponry.
* Subverted later, when it's revealed this was actually their plan all along.
* Subverted later when it turns out he actually did, or something to that effect; the blood is his.
* Subverted later when Powers tries to recreate his triumph by assaulting a woman and trying to pull off her wig, only to be told she's actually an innocent woman. In fact, his boss's mother.
* Subverted later when the psychology of professional wrestling asserted itself, and the Japanese fans began to appreciate good ring workers like
* subverted later when you discover his family doesn't exist, and he was lying all along. The episode ends on a cliffhanger since he took Mac hostage. The first episode of the following season reveals that he does have a family, they just weren't in any danger (since he was the mastermind behind it all).
* Subverted. Leela saves the day and is fully prepared to testify as to Brannigan's actions until she realizes that doing so would mean she'd be stuck with him—at which point she swears up and down that he was the hero of the piece, enabling him to get his job back and thus get him out of Planet Express.
* Subverted. Leo seems to be accepting of all the weird things Zoë tells about happening to her - but it turns out that was only because he thought she was lying. In the words of another jerk he hangs out with, "You've got to respect a girl who realizes romantic relationships are based on lies and goes to town with it!" As soon as Leo finds out it was all true, he feels betrayed, and they eventually break off.
* Subverted. Li ends up saving Chiaki several times just by being in the right place at the right time, including once with a
* Subverted listing weird strip-club names, continuing into the credits...
* Subverted Male or female, all of the potential love interests of the Jedi Exile turn out to be Force Sensitive and trainable as "mages."
* Subverted: Manny and Ellie think they are the last mammoths on Earth, when in fact a whole colony still exists (later seen in the film). However, the pool is probably very small, seeing as mammoths eventually did go extinct.
* Subverted (many of whom didn't want to join Frasier's cause in the first place) to turn the radio station from talk radio to all Latin music, all the time.
* Subverted marathon, and wondering why their parents have suddenly sent them to the cinema.
* Subverted. Marco insists on driving the truck because of his experience with a driving game, but
* Subverted mark the start of six months of Axis victories in the Mediterranean, had the Italians known of it nobody knows what they would have done.
* Subverted, Marlo Thomas is on a jury and turns everyone around and gets the defendant acquited. Her proof was the guy was right handed, but accused of hitting his wife on the right side of her face. A right handed man, she said, would hit

someone on the left side of her face. After the acquittal the defendant and his wife get into a screaming match and he picks up an ashtray and hits her backhanded to the right side of her face, showing he really did do it.
* Subverted—much to the manufacturer's likely chagrin—on the earliest
* Subverted — probably intentionally, given Jeph Jacques' anime and manga fandom — in
* Subverted—the chaplain (an appropriate sort of character for this) just had crumbs of food on his clothes that the animals liked. He's also played it more straight, as has Zero, who's innocently dumb and used to animals from the farm where he used to live.
* Subverted—the first half is set on Earth after humans have left, but they play an important (though still secondary) role in the second half.
* Subverted — the murder victim is a wealthy older man who is married to an attractive young woman who is young enough to be his daughter (and who naturally becomes the prime suspect). However, she is a successful businesswoman who was already super rich before she married the murder victim (so it's not like she
* Subverted — the Stranger tells us there's a "Little Lebowski" on the way, Maude having successfully gotten herself impregnated by the Dude. But it has already been explained to us that Maude picked the Dude to essentially do no more than donate sperm for her child precisely because the Dude would want nothing to do with raising a kid.
* Subverted—though she occasionally threatens lawsuits to anyone she feels deserves it, Helen is specifically a corporate lawyer. For example, in one episode she and her sister Rita have a fight about whether or not Helen should handle her niece's divorce case; given their difficult relationship, Rita seemed to think Helen was just making excuses not to help.
* Subverted, meanwhile, with Jamke of Verdane. He's unable to persuade his father not to follow the advice of the
* Subverted. Miserly shopkeeper Dalton Humphrey has been given the (now broken) eponymous conveyor belt and is weighing bids of as much as $10 for the metal interior. Red Green points out that if he instead sells the steel, nickel axles, and copper wire to a scrap metal dealer, he could make up to $10,000. Dalton is absolutely delirious with glee at this news.
* Subverted more dramatically when Maka and Black Star get in an argument over who's holding back the team. When Black Star calls Maka weak, she tries to hit him and he blocks. When Maka tries again, Black Stars lets her hit him right in the face, takes it without even flinching, then tells her if she keeps it up he'll consider it an actual spar and feel free to beat the crap out of her. Tsubaki hits Black Star for
* Subverted most people would expect to fall for this trope. Played straight, however, in "Bye Bye Nerdy", when Mac makes friends with the coolest kid at his school for a few hours.
* Subverted much, much later in the story, when Elan finds himself in a similar situation with
* Subverted; Mulder's escape from prison is a spur-of-the-moment decision on the part of his friends to escape execution and comprises only about five minutes of the two-hour series finale. It does feature a nice
* Subverted named Dr. Catorkian. However, the episode "Surfer Cats of Saturn" has the Biker Mice get mistakenly teleported to Saturn and they find a tribe of surfing Catatonians who defected from their race because they detested their evil ways.
* Subverted (naturally) where the worldly Mr. Sanderson winds up giving The Talk to Davan's not-quite-son Rory. Rory, who remembers his mother saying Davan might have been his actual father, is only too quick to
* Subverted near the beginning when Kala discovers the aftermath of Tarzan's parents' death, when Sabor's bloody paw prints are shown. Although the
* Subverted; Nene tells Jun not to look that way when the former is sitting on the toilet... but then, in a twist, relieves herself just as Jun stops brushing her teeth.
* Subverted, noting that he smells gas leaking and citing the risk of the car

catching fire/blowing up. It doesn't.
* Subverted novels that features the principal character getting locked in a cell of some sort; the characters, via narration, complain that their jailers hadn't supplied them with any of the necessary means of escape.
* Subverted. Nuada loses his hand in battle against the Fomorians, and since the law says that the king has to be "perfect," he's replaced with Eochu Bres. After Eochu Bres spends seven years letting his Fomorian relatives rule the country, Nuada takes the throne again. Depending on the version, he either a.) used a silver prosthetic, earning him the name "Argetlam" ("silver hand"), or b.) used said silver hand during the seven years Eochu Bres ruled, then got a normal hand thanks to the healing god Miach.
* Subverted obviously on the thief part, but it has been claimed by others before that The Seperations of Powers of the United States Government apparently unintentionally evokes this. The Founding Fathers believed that all forms of government, even a Republic, would eventually be corrupted. The limits on each branch's powers and abilities generally mean that the Government is too busy fighting itself to turn onto the people. In order for anything to happen in the Federal Government, it must meet the approval of a majority of 545 individuals (100 Senators, 435 Representatives, Nine Supreme Court Justices, and One President) to work a law of the land. That's not getting into pleasing constituency that can vote to kick out the bums and put in someone who will do the job proper. And we're not getting into
* Subverted, oddly enough, in the original movie, where all the CG looks perfectly fine, despite how it was one of the earliest uses of mass CG in anime (literally the first time for the studio behind it) and just how experimental and varied it was as a result. As in, they clearly had a
* Subverted of East Germany through West Berlin. It was never too difficult to enter the Eastern Bloc as a tourist — except if you had a security clearance above a certain point, which meant you could only go in as part of an official delegation. (That law is actually still on the books in a few former Eastern Bloc countries, not that they enforce it.)
* Subverted of Intergang's boss swiftly takes over and proves to be her husband's equal in brains and ruthlessness after he is imprisoned.
* Subverted often with those same characters. While they often have overinflated levels in the skills and abilities that they demonstrate on the show, they are usually so poorly built (as are most pregenerated "example" characters) that they cannot actually handle the canon adventures they are described as undertaking successfully, nor would they last very long at all in a real campaign. Nor would any PC with a mind to clear out the overabundance of Mary Sue characters have much trouble in doing so, even at a drastically lower level.
* Subverted of the Great Twilight, which has been stoking the nation of Erebonia to war and is powerful enough in certain cases to alter fate itself.
* Subverted on an early episode. Bones' old professor comes back and they slide into their previous relationship... which ends remarkably poorly. In general, Bones is fairly good at averting this trope, considering the number of geniuses in the lab. Between Brennan, Jack, Zach, and Cam, not to mention all the interns, there have been surprisingly few hookups between geniuses.
* Subverted on an episode; when times are getting serious, she rather viciously shoos off Joxer, the useless tag-along. He thinks it's a joke at first until she gets violent to punctuate her point, claiming that he would
* Subverted on an episode where a woman repeatedly comes into the police station to confess to "crimes" such as murdering her roommate's gerbil. It turns out she was searching each of the interrogation rooms in turn trying to find a diamond that had been hidden under one of the tables.
* Subverted on another episode, where the kids and the parents swap lives for a day. Chris does great at work and Meg has cleaned the house top to bottom and is relaxing before dinner. Of course being
* Subverted on another occasion; SpongeBob gets a "useless" piece of paper from Squidward and then uses it to play all sort of games, plus swimming/flying around.

* Subverted on at least one occasion; a transwoman confessed to her online boyfriend that she used to be male. He looked shocked for a moment before shrugging and saying he'd try anything once. They then locked lips to the audience's amusement.
* Subverted once during the play’s sixth anniversary, where Killer Queen told Kashoggi she was going to finish the song this time. Also,
* Subverted. Once his owner turned the corner and screamed, his protective instincts finally kicked in and he chased the intruder out the door, barking and snapping at him the whole way.
* Subverted one episode. An accused person hired his cousin, a real-estate lawyer, to represent him. He did a comically lousy job at arraignment.
* Subverted on her, and tells her how much the kiss is going to change things. Laura, however, permanently breaks off their relationship instead by telling him she no longer has feelings for him. Julian's angry outburst in response finishes off their friendship, as well (though Laura admits to Gambit she still cares for him at the end of the issue).
* Subverted on Kristatos (who's getting ready to demonstrate his own with a stiletto), lodging his blade in Kristatos' spine as Melina and Bond argue over whether or not it's right for her to put a crossbow bolt through the man's heart. One might think Melina would be angry at Columbo, but she seems happy enough to let it go (either because she realizes he may have saved both her and Bond's lives, or because she's just satisfied that Kristatos is dead).
* Subverted, only for Bolin to walk in and have his heart broken. He has majorly gotten over it by the time the first season's over, however.
* Subverted only has its mystical abilities to speak and kill damn near anything if it has fed on the blood of the innocent first, and so assumes it's an evil sword. Chaz clarifies that it is simply a weapon, and whether it does good or bad things is entirely up to the person using it.
* Subverted on one occasion where the question is "Can you tell me the biggest joke ever to come out of Alaska?" and one of the panelists responds with "
* Subverted or averted with later pregnancies as the show lets the characters build on their experiences with previous births (Carol's, Phoebe's, etc.) so that they handle future births much more calmly. At least, until the final birth of the show: when Erica goes into labour, Monica is the one thrown into the role of this trope.
* Subverted". Orvis II is technically Class M (Earthlike), but it's in an ice age right now and the site the away team is interested in is located in one of the glaciated areas. Biri points out that Bajor looked about the same five million years ago.
* Subverted overtones tend to mar whatever she says to her classmates, who keep her at arm's length as a result. She is indeed very weird, but she's harmless.
* Subverted. Oz and Xander are watching the cheerleaders practice. Xander comments on how attractive they are, to which a bored Oz replies "Their spelling's improved." Eventually Oz, a popular young musician, ends up going out with computer-nerd Willow and Dorkish Xander gets Cheerleader Cordie.
* Subverted. Oz is currently sharing a body with Jack Vessalius, the man who plans to send the world crashing into the Abyss.
* Subverted/parodied in one episode, where Homer breaks his notes and tries to do this but can't come with anything, so he tries to put back together his notes.
* Subverted. Peter looks as if he's going to do this in the episode "Chitty Chitty Death Bang," in order to get the circus parade to come to Stewie's birthday party. Instead, he beans the parade leader with the sign and takes his place.
* subverted pipe organ performances, but many of the performances and pieces are not ominous at all. Grand and imposing, but not ominous.
* Subverted points out that they "have no quota on archers," however, and he's still free to join whenever he wants.
* Subverted post-Crisis. Kara was actually older than Superman, and she expected to take care of her baby cousin, but after her ship launched, it was stuck in a Kryptonite debris field for 30 years, during which she was in a coma. Although she

eventually reached Earth, her cousin was now older and wanting to be her mentor and caretaker.
* Subverted Punchline: An obvious joke is teased, but something other than the expected punchline is delivered.
* Subverted Punchline: Someone tells the setup to an old joke but says a different punchline than the usual one.
* Subverted Punchline: The joke appears to be setting up one punchline but then goes for another.
* Subverted Punchline: When a potential bit of wordplay is waved in the audiences' faces and then ignored.
* Subverted quite brilliantly in one fight. When Vimes asks an angry blacksmith if he wants to fight by the rules, the blacksmith scoffs at him. Vimes responds by rapidly taking him down with dirty fighting moves.
* Subverted realised the ramifications of this if it failed, so aborted the operation.
* Subverted, really doesn't want to be living with her, and is generally unwilling to ask or take her advice on anything. Whether Amber can grow into this role as Ruby gains a more nuanced viewpoint remains to be seen.
* Subverted: Red and black are worn by high-ranking Brotherhood Inquisitors. While the Inquisition has done a lot of very shady things, they are ultimately a force for good.
* Subverted refuse to publish or endorse Laurel Wreath's warnings that overuse of mana taps will soon annihilate their star system, they all but explicitly state that they do believe him. It's simply that there's no way to avert the catastrophe short of shutting off the mana taps, which will destroy their civilization just as thoroughly. They even state that if there is anything the Council can do for him, he has only to ask. He later takes them up on it, getting the necessary resources to build a device that translates his daughter, Collision Risk, into a new universe.
* Subverted regarded the murder subplot in the film. A potential suspect for the crime is dismissed because his genes bear no markers of excessive anger or proclivity to violence. This is all thrown out the window when it turns out he really did commit the murder
* Subverted repeatedly, in that the antagonists don't know they don't stand a chance... but Ainz' paranoia about not being the only max-level force around often leads him to take defensive measures that were not only unnecessary but a complete waste of time and mana.
* Subverted Rhyme Every Occasion: A poem or song avoids completing a rhyme by substituting the anticipated word at the last minute with a word that doesn't rhyme at all or abrupt silence. In many cases, the rhyming word the audience is misled into expecting is an obscenity.
* Subverted Rhyme Every Occasion: A poem or song avoids completing a rhyme by substituting the expected word with abrupt silence or a word that doesn't rhyme at all. Often, the anticipated rhyming word is an obscenity.
* Subverted Rhyme Every Occasion. However, even though they didn't have sex or grope, they still show some signs of romance— she "rubs her eyes at" him and they hold hands. She has kids, but it's unknown if she's married or a single mother.
* Subverted Rhyme Every Occasion or used for non-censorship reasons, such as trying to avoid a lame and/or predictable rhyme scheme — i.e., subverting the old "Roses are red, Violets are blue" poem.
* Subverted Rhyme Every Occasion. The song contains lyrics such as "She always wants to go down by the dam / And I love how she looks with that rod in her hand", and several subverted rhymes that sound like they're setting up the word "fuck" instead end with "fish", making it clear that the song really is just about fishing, with no innuendo intended.
* Subverted, Roger was planning to do this to Steve so he could sell the kidney for 50 million dollars to buy Dolly Land, but Steve woke up before he could and pointed out that Roger wouldn't get that much for a kidney. Roger gave up on the idea then.

* Subverted: Ryo pays them for their job (and gives them much more than five teenagers working as waitresses would normally get), and lets them sample at will the cakes of the Mew Mew Cafè (something
* Subverted's "AI in a Box" thought experiment, with Kuyou as the AI and Kyon's sister as the gatekeeper, but the narration right out tells the readers of the experiment beforehand.
* Subverted's bid to upgrade it to an academy tries to hijack her memorial service and condemn her suicide as a sin, but deputy head teacher Andrew Treneman steps up to challenge the creationist's views, even going so far as to challenge God to strike him down.
* Subverted sent to kill him, Brock, previously known for fighting exclusively with his fists or a Bowie knife, looks for a gun under Sergeant Hatred's desk and is genuinely annoyed when he doesn't find one. Given he's fighting off a team of hitmen as opposed to the Monarch's rank and file henchmen, him wanting more firepower in the situation is perfectly understandable.
* Subverted. Shinji was overjoyed when his father praised him after stopping Sahaquiel... but after a while he decided that he had clung to his father's praise in a pathetic way.
* Subverted shortly after Sarah enters the labyrinth, she asks directions from a small sentient caterpillar. "Don't go that way.
* Subverted shows a clip of a man attempting to fix a lawn mower himself and ends when his daughter announces she's pregnant.
* Subverted since the true purpose of the Pieces of Eden (at least seen in the games)
* Subverted, since they were a popular pairing already). However, he's not interested, and she gets over it by the end of the episode.
* Subverted Sitcom: A parody of a classic sitcom that usually plays it for dark laughs.
* Subverted Sitcom: The wholesome sitcom aesthetic misleads the audience before the work reveals itself to actually be dark, surreal, or violent.
* Subverted skilled, even more than she knows, and that her skills are growing with experience.
* Subverted, "Smile Go Go", played instead of the obligatory "Girl from Ipanema". Chiara asks why is it so, and Hakuo responds it was too overused.
* Subverted; some episodes feature the lovely "Lady of the Refrigerator", who dispenses nutritional information about the featured food. That said, he does occasionally get into arguments with his foodstuffs.
* Subverted Sometimes, you can vaguely infer his meaning through context and vocal inflection, but other times, it's incomprehensible word salad.
* Subverted somewhat in an episode of Kamen Rider Amazon. Amazon (that's his actual name) realizes that a scared girl is an agent of the enemy when she
* Subverted somewhat in Season 3, where the winning team's advert was
* Subverted somewhat in that Blaine did get some credit for being a high-tier performer in Seasons 3 and later, though nowhere near the level implied by his absolute lead-man status as a Warbler.
* Subverted somewhat in that the Key to Time is used to restore the universe's balance, which apparently gets upset
* Subverted somewhat in that they have no concept of military restraint - they see no essential difference between firing a warning shot and wiping out every creature on every world of an entire empire with horrific bio-weapons.
* Subverted somewhat in the series as a whole with regards to the Soviet Union, who aren't touched upon much but when they are it's usually in a friendly light when regarding it's relationship with the U.S. One of the pre-made player characters in the original
* Subverted somewhat with Haley as a leader. Though Haley was in her element when she organized a resistance she struggles with leading personalities that conflict with
* Subverted. Soon after Mira and Ao's reunion, both of them mistakenly thought the other doesn't them them anymore, although with some help from Moe, the

misunderstanding was cleared up within a day.
* Subverted : speaking of Puff Daddy and Biggie, that technique was also used in another Puff Daddy single :
* Subverted speaks of a vineyard that's just no good, even though its owner does everything he's supposed to, so he's advised to just ditch it. Apparently, the people of Jerusalem were supposed to understand this as an ironic metaphor with the vineyard being a wife. When the metaphor is explained in the end, it turns out that the man is actually God and the vineyard is the nation of Israel. Oops.
* Subverted's real name from "Victor Von Doom" to "Victor Domashev"; when word got out and fans reacted negatively, however, reshoots changed it back.
* Subverted's segment, and he has to cobble one together where he has tea with the woman who invented the modern road sign.
* Subverted's short story, "The Minimum Man". The Planetary Expedition and Settlement Board has tried using the classic bold explorer type to discover new worlds, but these bold types aren't timid enough and tend to overlook obvious dangers that make newly discovered worlds unsuitable for colonization, so now they're going the opposite way, and choose the accident-prone suicide-risk hapless nebbish Anton Perceveral to form a new breed of explorers. Double subversion: hardships turn Anton into the classic bold explorer anyway. This isn't uncommon in the Board experience, and the mission still counts as success, but Anton is disqualified from further exploring.
* Subverted. Stefan Salvatore is a great example of this when he becomes the Jekyll&Hyde Ripper.
* Subverted. Still, it took Hamada about two years to figure out how to beat her.
* Subverted) suicide attempt is averted, but the way it is portrayed only makes things even more bleak and depressing.
* Subverted surviving Norton scrip can be worth tens of thousands of dollars as collectibles.
* Subverted Suspicion Aesop about not being too suspicious, but the character who was suspicious was right all along.
* Subverted Suspicion Aesop, but even then it's because the suspecting character expects the subversion to be in play.
* Subverted Suspicion Aesop "don't judge a book by its cover"; where Alice instinctively dislikes the newcomer Bob, is told to calm down and "give him a chance", but ultimately is vindicated when Bob proves to be a scumbag. This happens often enough that it gets its own trope.
* Subverted Suspicion Aesop: It looks like the person who assumed the reformed guy hasn't changed was just being paranoid... Psych! They were right to question the villain claiming to be good.
* Subverted Suspicion Aesop: I was right to be suspicious, that guy really WAS bad all along!
* Subverted Suspicion Aesop: Someone believes a character claiming to be good or reformed to be untrustworthy. After it looks like they're just being paranoid, their suspicions of the other person really being evil become validated.
* Subverted Suspicion Aesop: The person you suspected was "off" but they appear to turn out to be normal? Well, turns out your suspicions were right all along!
* subverted, Tarquin was a total monster long before he married Elan's mother).
* Subverted thanks to the introduction of species selection, so some markings, ear and tail shapes are exclusive only to feline and canine characters. However, there are some exceptions to the rule as players can still create wolves with cat tails.
* Subverted that he's going out to the opera while Felix is babysitting his nephew Poindexter, but Felix sees right through it and knows that he's really going to watch a wrestling match.
* Subverted that she is accused of murdering him when she fakes his death.
* Subverted that telling her something only the two of them would know isn't enough because she knows about the memory-sharing thing.
* Subverted. The aliens even boast, "Your superior intellect is no match for our puny weapons!" They flee the planet when one human thinks to attack them with a wooden board that has a nail sticking out of it.

* Subverted. The Aramites, having just faced a devastating series of losses fighting the Israelites on the hills, banked on this principle working on a divine scale to strike back. Unfortunately for them, they turned out to be wrong about it on several levels, and when they put it into practice, Aram's armies were defeated once again.
* Subverted. The author, Amelia Atwater-Rhodes, originally intended to end with Danica singing to her baby, but then she (the author) realized that she could not just end it that way because there were still too many consequences and ramifications from actions taken in the first book that needed closure. The next book in the series deals with the consequences of the pregnancy. The book went from a single novel, to a trilogy, to a five-part series called the Kiesha'ra.
* Subverted: The Briscoe Brothers are neither Briscoes (the legal name is Pugh) nor twins (Jay was born a year and a week before Mark), but they are real brothers. They pulled the twin-switch a few times earlier in their careers, though - however, since then, they have gotten extensive tattoos that make it easier to tell one from the other (with Mark Briscoe's missing front teeth giving away the difference pretty handily). After all, it's hard to mistake Jay for Mark when he has "Jay" tattooed on his arm...
* Subverted: the camera is at the right angle, the hallway is full of doors, and the characters are being chased at the time. They run through the door, followed by what's chasing them, then... nothing for about one second, then the scene changes.
* Subverted. The character of Lee seems to be this, but is actually faking it to go along with white people's expectations.
* Subverted: the Doctor surrenders to the Cybermen, under the pretence of being willing to undergo cyber-conversion. However, these Cybermen aren't the ones he's used to, and are programmed to "delete" anyone who didn't immediately surrender.
* Subverted. The eponymous outlaw is planning one of these at the beginning of the film, but the betrayal of Robert Ford causes him to die before he can pull it off.
* Subverted: The exploits of Luffy are implied to very closely mirror those of Gold Roger, the previous Pirate King; he also meets quite a few people who personally knew the guy (either that, or the successor of said person), and his actions are consistently described by these people as being exactly what Roger would do. However, it's pretty clear right from the start that Roger isn't Luffy's father, and it's outright confirmed later on. But the
* Subverted. The females in the crew, being unused to sexual interactions with men, rarely seem to mind the protagonist
* Subverted, the final decision is left up to Shepard's diplomatic skills.
* Subverted, the first question the locals had was whether the car was stolen. (It was.)
* Subverted. The first time Reginald and Victoria meet, he attempts to save her from what he perceives to be her falling off a roof, but she's so startled by his unnecessary intervention she ends up punching him in the eye. Their marriage ends up an unmitigated disaster.
* Subverted the first time Vaarsuvius's familiar, Blackwing, speaks to Roy and Belkar.
* Subverted. The General thinks he's going nuts when he sees a number of men climbing out of a trash can, but it turns out to be the disguised entrance of a new underground shelter.
* Subverted. The humans he knows are more upfront about their badassery while he simply keeps it hidden. Usually...
* Subverted: the KGB and CIA spymasters are briefing the protagonists in a cafe, announce they're going to
* Subverted.. The kids quickly up the ante in their missions after they hear that bit of news.
* Subverted: the knights are gearing up to storm "ze outrrrrageous" French guy's castle...
* Subverted: the legend of Rasputin taking so much to kill is pure myth; in reality, although he took some damage beforehand that was
* Subverted: the masquerade is a mundane, though far-reaching, conspiracy, with

the primary tool being that the national governments and various corporations are active participants with a seat at the table. The beginning of the game and the existence of the player characters represent events happening that can't reasonably be covered up or contained, and by the end of chapter 11 or so it's begun to fail completely, with
* subverted the murder to a priest. They brought the main suspect and the priest to headquarters and told the suspect that the priest had left the Church in protest for the pedophile cases and was no longer under the vow to keep silent. This made the suspect panic and confess himself.
* Subverted, then inverted progressively harder as you continue down the noble gases, as demonstrated
* Subverted, then played straight with a variation in the 2007 Fiesta Bowl featuring Oklahoma and Boise State. After Oklahoma rallied to tie it up late, Boise State got the ball and attempted to drive for the winning score—and immediately threw an interception, allowing Oklahoma to take their first lead of the game, 35-28. Boise State scored a touchdown on a trick play with 7 seconds left, settling for the extra point and overtime. Oklahoma got the ball first in OT, and future NFL superstar Adrian Peterson ran 25 yards for a touchdown on its first play. The Broncos then required a second trick play to get a touchdown, but rather than kicking the extra point and trying to win in double-OT, they pulled
* subverted, then says, "This is her story." Although the readers never do learn what she figured out, which was presumably the ultimate question of life, the universe, and everything.
* Subverted. Then the guy they suspected is shown looking from behind an x-ray screen and asking what they're doing with his spaghetti and meatballs.
* Subverted: the Old Master — who comes complete with mysteriousness, tea drinking, and repeated comments about today's youth —
* Subverted, the Old Ones were almost as super-science ultratech as the Necrons. It took the powering up of the C'tans (who are more
* Subverted. The Red Robe that has been following them around is Barry Bluejeans, trying to help them to solve the mystery.
* Subverted. The robbery at Claire's bank did not involve an employee accomplice but the cops think that there might have been one. When Claire quits her job, it raises red flags and when her relationship with Doug is discovered, she is accused of being that accomplice even though the audience knows she is innocent.
* subverted. The series would likely just end due to the absurd power level that Touma's would have.
* subverted. The showrunners decided to simply put the cut scene back into the show, which had killed off Raina herself two seasons prior, leaving the character's fate neatly resolved with no further explanation required.
* Subverted the sun—instead, it orbits around the sun, then comes right back to Dream Land as an exceedingly delicious fried dish.
* Subverted: The trope is addressed, then avoided. Subverted tropes can sometimes be their own trope if common enough.
* subverted the trope when he signed her up for a beauty pageant, not for his personal glory but because Lisa was feeling insecure about her looks and he thought it would help her self-esteem. (And it worked!)
* Subverted. The Warden and the Mistress head out for this in Chapter 3. It then turns out not to be abandoned after all, as a mom with a young daughter comes along and kicks them off a swing.
* Subverted: the whole group — especially Tiberius — calls Keyleth "Your Highness", which was thought to be an affectionate term for her as a representative of the Air Ashari. The Fire Ashari in episode 22 do refer to her as "Princess", however.
* Subverted", they are called out by Eric Dane and are sentenced to serve in the Coast Guard, Quagmire volunteers due to the fact that he was a Navy ensign.
* Subverted they had a nice substitution for the vehicle chase scene).
* Subverted (they have officer training, and having gone through standard infantry training they are on average much better lieutenants than normal military academy

graduates). The Stormtroopers also know they depend on the regular Army for transportation and support, as they're an all-infantrymen force, but don't complain as their transport crews are the elite of the Imperial Army to match the Stormtroopers being elite infantry.
* subverted. They take the news well and retire as a couple, by chapter 24, after she gives birth to their son.
* subverted this and made it surprisingly diverse for a planet made of metal. It often has its own mountains, canyons, and even a sea of rust somehow. It's still made entirely of metal, though.
* Subverted this by having skateboarding (and video game) star Tony Hawk guest starring... as the victim (so naturally his role was in flashbacks).
* Subverted, this subversion is widely considered one of the better ideas as it shows that even Jack Bauer can’t get over every trauma he faces.
* Subverted this with Hisao Nakai and Emi Ibarazaki. Emi might be the
* subverted this with "Multitask phone detected. Transferring call immediately."
* Subverted, though, by the Race themselves. As was mentioned, they call their homeworld "Home," but they call their own species "The Race."
* Subverted though in that you DO get some genuinely helpful ones on either side. The Megami clan tends to have a lot of benevolent folks (that ARE nice to you should you meet them), Kishins are essentially honor-bound warriors, and even the Reapers and Fiends are mostly old coots looking for something new to stoke the fire. The kicker is that the moral extremes tend to have a lot more of the bad eggs than good ones. Extremes, in any point of the moral spectrum (Tyrants, Heralds, Fouls and Divines), are almost as a rule quite demented and tend to enforce their viewpoint a tad more
* Subverted, though: She was putting off doing some work, in various ways.
* subverted, though the art style as a whole removes the ugliness out of the equation thoroughly.
* Subverted, though you could probably get the gist of it just by reading.
* Subverted titles completely absent. It was admitted the new belt was being used to represent the same championship status of the originals as most convenient but added the original champions weren't being axed from the record. LLF just wasn't listing them until it regained the physical belts they held. Supporting this was the Extremo title history becoming visible after its belt was recovered by LuFisto in 2015.
* Subverted to a degree in that sometimes winning a mini-challenge can put a target on the winner's back. If the main challenge is a team performance, the mini-challenge winners are the team captains and are held responsible for the team's overall performance. Winning the mini-challenge before a Ball main challenge saddles the winner with the task of choreographing a group dance performance, which can add to their overall stress and give the judges another reason for a harsh critique.
* Subverted to an extent in the v4 pre-game, where players were warned that inappropriate behavior, if caught, would result in exclusion from the school trip.
* Subverted to be that way. When he goes rogue, he becomes egomaniacal and emotional.
* Subverted to break open a door in a badass way while talking on his cell phone... and fails miserably. It turns out he could have just opened it.
* Subverted to do what they think is best is a sign of huge progress for all of them.
* Subverted to follow their king, and make them so afraid that they refuse to go into open battle until a few decades later.
* Subverted to get the people of Earth to give Goku energy so he can make a Spirit Bomb strong enough to kill Buu by telling them it's their first step towards becoming a warrior race like the Saiyans, but nobody listens to him.
* Subverted to go for this, but the man is gravely wounded and has been fighting for several hours to protect his charge, so all he can manage is a pained, murmured "I'm hurt" before he succumbs.
* Subverted to hell and back when Matt is hired to defend Mr. Hyde, an

* Subverted to humorous effect when battling Giant Bowser. One of Bowser's attacks first tries to shove Luigi in the lava, then after putting him on the edge, Bowser charges at Luigi to ram him in. You have to dodge in the right direction to let Bowser run right by Luigi and stumble into the lava himself. Given the narrow platform they're battling on, Luigi barely has enough room to do this and clearly is desperately keeping his balance on the edge as Bowser runs by him.
* subverted to join their study group. Jeff is seemingly jealous because of his feelings for Annie, but it's later revealed that he was being apprehensive simply because he hates how perfect Rich is, and wants to learn how to manipulate others with similar perfection.
* Subverted to keep Spongebob from being sad, winds up having to give random items from his house as presents to everyone in town. In each case, the receiver interprets it as something that they actually want.
* Subverted to malfunction and say that they're planning to eat him. ("Why is that the default setting?") Naturally he freaks out, escapes into the air vents and causes chaos throughout the ship.
* Subverted too. When Carol attempts a tracheotomy using a penknife, a juice straw, and duct tape on a gunshot victim in a convenience store (because she's being held hostage by a pair of robbers at the time), the patient doesn't make it.
* Subverted to play "Those Endearing Young Charms" as well, stopping just before the final two (explosive) notes, just in time for Slappy and Skippy to walk past. Slappy tosses two rotten nuts behind her, and...
* Subverted to pull himself together, and survives in this manner for 3000 years before he is collected and reconstituted by the league in the present time.
* Subverted to the Vice Principal doesn't immediately clear things up.
* Subverted tragically with the Tenerife disaster. Jacob Veldhuyzen van Zanten, pilot of the KLM 747 involved in the crash, was the airline's most experienced and decorated pilot, and was regarded with such esteem that he served as KLM's spokesman and appeared in all of KLM's print adverts. It was this preceding reputation — as well as the fact that he was the pilot who had certified his first officer on the Tenerife flight — that probably factored into the crew's reluctance to stop him from impatiently taking off from the crowded, foggy airport without ATC clearance. This resulted in the destruction of two jumbo jets, the loss of 500+ lives, and the worst aviation disaster in history. In fact, when KLM found out that one of their jets was involved in the crash, they tried to contact Van Zanten to have him clean up the PR mess, not realizing that
* Subverted training program Caleb comes back as an analyst trainee. He tries to follow his former classmates to a simulated bust, but is sent back to his seat by the instructors because analysts stay in the office.
* Subverted Trope, as though having all the requisite personality traits, he lacks real authority, and the people he does outrank refuse to listen to him. Plus, he's dead already, so fragging's out of the question.
* Subverted Trope: A trope looks like it's going to happen, but then it doesn't.
* Subverted Trope by Catachans — they are not trained to be soldiers at a young age (indeed, Catachans are known for being atypically independent compared to other Guardsmen), they instead just have to actually survive their ludicrously lethal planet before they get recruited into the Imperial Guard at adult age.
* Subverted Trope in Europe, especially amongst practitioners of individual sports. Many practitioners of individual sports (track and field, swimming, archery, skiing, cycling etc) do have an exit plan as they are aware their career will end someday. Many European athletes do study aside their sports career, and exit to academic career once they decide their sports career is over.
* Subverted Trope. In fact, it's implied to be the only place in America where a person can be fairly judged without any prejudice.
* Subverted Trope. King Radical's chainsaw cuts through the titular doctor's sword, but the doctor soon jams the chainsaw with his wrecked sword and mocks using the tool as a weapon.
* Subverted Trope once: When Jamal's family takes Casey in, they try to keep the truth from Casey about her alcoholic mother, and this is more trouble than just

telling her would have been.
* Subverted Trope. Our second is his surprisingly large knowledge of the military arts. Our third is him shooting a man in the kneecap from the hip holding a large rifle with one hand. From the hip.
* Subverted Trope. She was a P-38 lost under the ice in Greenland. Found but unflyable, she was restored after lots of work.
* Subverted Trope Sunohara adamantly believes that he and Tomoyo share this dynamic, but he's quickly proven wrong with a kick into the sky and nothing else, not even a passing glance from her. Ouch.
* Subverted Trope: Trope looks like it's going to be played straight, but the writer does something else instead.
* Subverted. Turns out that shooting a car's gas tank mostly just results in an empty gas tank. Shooting a gas tank with plastic bags full of acetone peroxide taped to it, on the other hand...
* Subverted turns out to be insulin, saving the family a great deal of money on medical bills.
* Subverted twice in the Asgard saga. Normally Siegfried and Hilda would be this, and the flashbacks show them as such... but since Hilda was
* Subverted twice in the case of Tony Almeida: Just three episodes into the third season he is shot in the neck, while in the fifth season premiere he is caught in a second explosion after the first one claims Michelle. In both cases he was supposed to have been killed off, but the decision was ultimately made against it. He does later get stabbed with an overdose of hyoscine-pentothal in the fifth season, but this is reversed to reveal he was saved in time two seasons later.
* Subverted. Two vampires ambush a seemingly ordinary bystander at night. Said bystander is Zol-Am, a Kryptonian who can kill them in the twinkling of an eye. But he gets cocky and although he rams his arm straight through the chest of one of them, the second bit his neck and left him dry.
* subverted. Unfortunately Saburo is a terrible student of history and knows almost nothing about Nobunaga, so when his men ask him for his thoughts, this is what he comes up with:
* Subverted: upon leaving for the military academy, the kids encounter a character like this, and
* Subverted variant: to keep various small groups of bandits busy long enough for him to show up and deal with them one at a time rather than forcing him to fight all of them at once.
* subverted version of the expression...but no, they play tennis with a bundle of live dynamite while riding angry bears.
* subverted via certain certifications or training courses that outright say that they count as a certain amount of experience.
* Subverted vs Blossom Twin match, as the camera was being held by Eddy Valiant, whose girlfriend Epiphany was later seen demanding him to stop filming.
* Subverted when Aang and Katara take Sokka seriously when he warns them that he's had a dream that going into the market is a bad idea. Then he reveals that his dream revolved around "Food eats people!" and they dismiss it.
* Subverted. When a child throws a chocolate bar into the pool, everyone assumes that it is a large turd, causing a major overreaction from everyone.
* Subverted when: a half-Japanese/half-American woman hung herself, apparently because she got heartlessly dumped by her fiancè right before their wedding. The real reason was that the poor girl committed suicide
* Subverted when a military bomb disposal officer confidently proclaims that he has several minutes to defuse a bomb, which promptly blows up in his face in a cloud of dust
* Subverted when Andrew Waltfeld admits that he was sick after the first time he killed in battle, but that eventually
* Subverted when Arnor declares that Arnie must exceed his own feats for the right to call himself Arnie (long story). After hearing about several impressive acts of combat, Arnie tries to suggest that maybe diplomacy might be a better option in some cases. Arnor responds that in fact several of his feats were completely non-

violent - in fact, one of his proudest accomplishments was persuading a tyrant to release his numerous slaves with nothing but an impassioned speech.
* Subverted when Arya tries to relay Varys and Illyrio's cryptic conversation to her father in "The Wolf and the Lion". Since she's only eleven and doesn't understand most of it, the information gets all mixed up in her head and Ned justifiably tells her
* Subverted when, as a young novitiate, Sister Maggie viewed her postpartum depression as a sign that she had made the wrong decision falling in love with Jack Murdock and having a child with him. She returns to her life as a nun and fails to reveal to Matt Murdock when encountering him a child, and later an adult, that she is his mother. When Matt discovers this on his own and leaves her, Maggie realises she failed to recognise an actual sign from God and messed up the chance God gave her to reconcile with her son.
* Subverted when Bart and Milhouse were left in charge of Comic Book Guy's store, Milhouse read out his instructions (chocolate malt balls, doughnuts, etc). Bart dismissed this as his grocery list, but no, it was indeed his instructions.
* Subverted when Bart wants to divorce his parents. Upon hearing what Bart wants, the Blue Haired Lawyer exclaims, "You whaaaaaa?" when in fact he was calling for his secretary, Uwa.
* Subverted, when Beetle is pointing at Sarge with an enormous artillery piece of some sort, Sarge tells him to wait and points out that while what they're doing is fun and all, Beetle should perhaps consider what kind of shape he wants to be in for his holiday.
* Subverted when Boyd is trying to find out who killed two drug dealers under his protection but the only witness is a big dog person and describes people by comparing them to dog breeds. The fact that the man she saw looked like a husky does not help Boyd much. However, when she mentions that like a husky the man had blue eyes, he realizes that it was Robert Quarles.
* Subverted when Bridget decides to come to Darcy's parents' New Year's Day party, complete with getting ready really quickly and driving dangerously to get there on time, but Darcy appears not to be interested when she shows up.
* Subverted when Britta makes an inappropriate joke, and Annie is aghast.
* Subverted when Buffy is up against a vampire cult obsessed with honor. Their leader brandishes a sword at Buffy and suggests they settle this honorably. After getting the drop on Buffy he says, "Well then, let's just settle it" and dunks her head in water.
* Subverted: when Bulma asks her mother why she never seems to age, she replies that Dr. Briefs won't let her, which seems to play this trope straight at first. The subversion comes later when we discover that Dr. Briefs
* Subverted when Carter takes his pregnant girlfriend Kem to the airport. Despite the happy goodbye (they're not breaking up, she's simply returning to work), he's suddenly gripped by the urge to see her one more time. To that end, he buys a $9000 ticket to Japan and anxiously waits on line to get through security measures, only to be devastated when he thinks her flight has already left, then elated when she rushes into his arms, thanks to a delay.
* Subverted when Cartman is not hit by lightning when he says he has never done anything just for the money, although Butters does move out of the way.
* Subverted when Chandler and Monica find out their adopted children could have been fathered either by a smart scholarship student, or by a man who killed his father with a shovel. Chandler thinks this trope will come into play, given they're already victims of the
* Subverted when Connie hears some of the content of Jeremy's music and wants to have a look through his CD collection, resulting in Jeremy going off on a rant, only for Connie to declare that the music is fine.
* Subverted when Doug is terrified that his older sister will tell everyone about his secret crush when she does a poetry recital at his school. (She doesn't.)
* Subverted when Dr. Spaceman reads off the results of a test, and then says: "Now in layman's terms... what do you think that means?"
* Subverted when Eirika is convinced that her brother Ephraim is being held

captive.
* Subverted whenever Michael needs to get somewhere. They almost always show (or at least reference) how Michael gets to where he needs to be and it's usually acting like he's supposed to be there.
* Subverted when everyone realizes it was actually a teleporter. Though at the time Fry was unaware of this.
* Subverted. When Ford (non-human) and Arthur (human) encounter some strange blue food on a Vogon ship, Ford insists that Arthur will find it delicious. Arthur reluctantly tries some, only to find it awful. Convinced that Arthur isn't giving it a fair chance, he eats some and appears to enjoy it, before conceding that, yes, it actually is terrible. Turns out the (non-Vogon) chefs
* Subverted when Frodo is captured - Tolkien makes no mention of any sort of restraint on him AND his guards have almost completely annihilated one another, but seeing as he's malnourished, in mental anguish from being separated from the Ring, and also sick from Shelob's poison, he is unable to escape.
* Subverted when G'Kar has a friend from Narn over for dinner. His friend is amazed that G'Kar could get breen, a native delicacy, from the Narn homeworld, but G'Kar reveals that the "breen" is in fact an identical Terran recipe, Swedish Meatballs.
* Subverted when Gourry asks Lina Inverse to jiggle to distract a guard and her response is "I can't do that!" (Lina's relatively small chest is a
* Subverted when Hank's glasses are broken on a motorcycle trip and Peggy has to drive him home on the bike. While we get to see the world through his blurred vision, it's not bad enough to qualify as "blind" except in the not-legal-to-operate-motor-vehicles sense.
* Subverted when Harold's character, Demetri, survives March 15, the day that he was predicted to have been killed. The episode still plays it straight with villain Dyson Frost (who also predicted his own death on that date) dies.
* Subverted when he asks Kel to bring him coffee with sugar, and Kel returns with Sugar and Coffee, two hyperactive talk show hosts from another recurring sketch.
* Subverted. When he asks the cops about the one phone call, Lou the Cop quips, "You watch too many movies."
* Subverted when he explains he only did it so she could be proud of sitting though the worst girly movie ever. They hug then mutually chloroform each other at the end.
* Subverted when he learns that she's working for his enemies and realizes that her just happening to pop up in the same places as him wasn't fate but her accompanying his enemies who were scouting out his allies' locations.
* Subverted when Homer begins to draw a line across the house "à la
* Subverted when Homer has his arms trapped inside two vending machines. The fire department are about to cut one of his hands off, when it's revealed that
* Subverted when Hyde tries to explain his attraction to Jackie to Eric, making Eric realize it's not so much that Jackie isn't hot as much as her attitude is so annoying that it distracts him from her hotness.
* Subverted when in a Russian district, a losing chess player sweeps the pieces off the board while shouting, but the subtitles reveal that he's simply saying "Good game. How about another?"
* Subverted when Itachi tries to do this to Jiraiya by using his Sharingan to control some girl; however, he is unsuccessful in distracting Jiraiya.
* Subverted when it comes to her relationship with Batman. Batman once recruited Huntress to the Justice League expressly to try to force her into this role, hoping it'd curb her murderous urges — it didn't take. For her part, Huntress tries to impress Batman, but her
* Subverted when it comes to the JD/Molly/Kylie love triangle (JD and Molly are white, Kylie is black). JD is sort-of seeing Kylie but the old flame Molly comes back into town, and he's very tempted to make a pass at her. He chooses not to and goes to Kylie. But of course when she finds out he blew her off to hang out with Molly, they split up.
* Subverted when it is revealed throughout the series that Koro-sensei has a ton

of weaknesses (easily panics,
* subverted when it's revealed that he can't actually get Sam's soul back and has been getting the Winchesters to do his dirty work, leading to Cas burning his bones and effectively 'killing' him.
* Subverted when it's revealed that Turk's decision had nothing to do with sexism, his choice was based on the candidate's use of a three-colored pen to sign his name (stupid but not sexist). Once Turk's choice turns down the job (he never actually wanted the position, he just wanted to use his three-colored pen), Turk has no problem giving the position to the female intern. Turk also proves to Elliot that the female intern was purposefully invoking this trope to get Elliot to support her.
* subverted when it turns out not to be supernatural, merely bizarre - someone (presumably his girlfriend's strange flatmate) keeps unscrewing all the bulbs just enough to break the connections.
* Subverted when it turns out that he's intentionally baiting them as part of a trap.
* Subverted when it turns out that the "Hollows" are actually Arrancar (basically ascended Hollows) and Nel's underlings. Hollows are
* Subverted when it turns out that the victim, who he thought he was meeting, was actually the culprit in disguise. The culprit shot the water twice and swam away; the confused Edgeworth had no idea the gun had just been used in a murder.
* Subverted when it turns out that they already knew the identity of the suspect and were just playing around with the composite program.
* Subverted when Joel and Daisy cuddle together in their sleep. The others tease them in the morning about it, while they say it has nothing to do with romance. Sure enough, they both wind up paired with other people.
* Subverted when Kanna partakes in her school's sports event. She has kept her dragon abilities in check so it's not apparent she's superhuman, though she still end up as the top athlete of her class.
* Subverted when Kari was filling a Goliath beetle simulaid with yogurt "bug guts": "Yes, I do know what bug guts taste like. Thanks to this show."
* Subverted when Kay and Jay went to meet Frank whose cover is a newsstand owner. Jay remarks how that's 'the worst disguise ever, guy's gotta be an alien'. Cue Frank the Pug speaking up.
* Subverted when Kima Greggs and her girlfriend go drinking with two other gay women. They might be in a lesbian bar or they might not be - you can't tell.
* Subverted when Kirk Van Houten serenades his ex-wife with "Can I Borrow a Feeling". She's completely unimpressed and the divorce stands.
* Subverted; when Lelouch first uses his geass to kill the Britannian soldiers, he is stunned for a few seconds afterwards... before showing his
* Subverted when Lister fails to teach Kryten to call Rimmer his catchphrase of "smeghead". He says "smeerr hee" instead because of his built-in censorship. It's later played straight when he eventually breaks it.
* Subverted when Lord Crump and Lightning disguise themselves as Four-Eyes and Storm Cloud. Sora,
* Subverted. When Maedhros boasts he can find a way around the Valar's pronouncements, he's reminded him that he thought he could defeat Morgoth, in spite of the Valar warning he was doomed to fail. And fail he did.
* Subverted when Marge had to cover up Homer missing a day of work due to passing out from drinking by saying he had violent diarrhea.
* Subverted when Marita is talking to Krycek in the shower. The characters have history, but they appear to be quite comfortable.
* Subverted when Marv reveals he was not fooled. He knows he was being used, but does not care. He feels that Goldie showed him genuine kindness anyway, something he does not often experience.
* Subverted when Matsuri claims "I don't know what to say to girls." to excuse avoiding conversation with Suzu's friends. Suzu's prodding gets him to admit gender has nothing to do with,
* Subverted when Merlyn and Millie walk in on his shirtless moment, revealing that

even skill and luck doesn't save him every time.
* Subverted when Mike thought he could escape after another Joe Don Baker movie, just as Joel had, but it turned out he was sitting in an empty water heater. Tom and Crow offer him hot cocoa as consolation.
* Subverted when Motoharu tries to do this to chase down a thief who stole his wallet, but it turns out he doesn't know how to ride a bike. The rest of the segment is dedicated to the other students helping him learn how to ride a bike, completely forgetting about his missing wallet.
* Subverted when Mowgli does this to Baloo upon first meeting him in
* Subverted when one of Marshal's coworkers tells Lily that she kissed him, and Lily proceeds to administer a
* Subverted when one takes a closer look. Human's adaptability and perseverance makes them a formidable prey when they aren't being ambushed, as we have repeatedly seen throughout the series. Predators have even been known to relinquish their technological advantages in favor of an even fight with certain humans they deem strong enough or worthy of respect.
* Subverted when Otacon ends up becoming the sidekick of an action hero-esque soldier and ends up living the otaku fantasy after all.
* Subverted, when Otto implies that Archie is not manly enough to face him without a gun. Archie puts down his gun, declaring "I used to box for Oxford!" "I used to kill people for the CIA," Otto replies, picking up the gun and threatening Archie with it.
* Subverted when Peter throws a baseball and hits a can on a post, dislodging the mouse inside. Cut to Peter talking to Jason in catcher getup about how that would be impressive if he was aiming for it.
* Subverted when Qrow and Ozpin meet up with Jaune's team. Jaune has a fine plan: Go to Mistral, get supplies and transportation from one of his mother's allies, go to the Grimmlands, infiltrate Salem's tower (which Jaune knows well because he grew up there), and rescue Pyrrha (who they know is alive because Salem sent them a selfie). The problem is, Qrow and Ozpin are
* Subverted when Rachel is pregnant and Ross brings her her favorite tuna cucumber sandwich. However, she gets sick because of it and it's her favorite no longer.
* Subverted when Rakan asks Negi to punch him as hard as possible. Activating all of his power-ups and channelling as much magic as he can to his arm, Negi punches Rakan in the stomach to no immediately apparent effect. In the following panel, Rakan suddenly
* Subverted when Randy is trying to get in shape. In a scene lifted pretty much exactly out of
* Subverted when Robin gets in a catfight with Sarah Palin (yes, really) at one of her rallies because she's pissed Palin stole the "ditzy government official" limelight. Once the action starts, the panels focus on Amber in close-up as she gets covered in torn items of clothing, starting with torn-off sleeves and ending in underwear... but then the last panel goes wide focus, showing that Robin and Palin have been trying to strike at each other through a clothes rack.
* Subverted when Ryan O'Reilly tells his Catholic priest cellmate that he was molested by a priest as a child. "There are some bad priests...", the priest starts, but O'Reilly interrupts him and tells him he was just messing with him.
* Subverted when Sakura (politely) turns down a love confession from one of her patients (because
* Subverted when Sam sees Kim is not like Dash and Paulina and stands up to them even though she is jealous that Danny has feelings for her.
* Subverted when Sara does it to Charlie...but being a shapeshifter who alters her entire body anyway, Charlie just shrugs it off.
* Subverted when Scorpius-possessed John does this gesture — then slams Aeryn's head into the wall, fracturing her skull.
* subverted when she becomes so terrified that her wings lock up entirely, stranding her on the ground.
* Subverted when she goes to college in San Diego, orchestrates/participates in more orgies and opens up Verna, whose only sexual experience was with her uncle.

* Subverted when Sue threatens to post an embarrassing airline safety video the principal was in. Turns out he had posted it himself and it only got three hits.
* Subverted when Susie decides to forgive Calvin for some nasty things he said that made her cry. He's so overjoyed (in a "glad
* Subverted when the angel Castiel meets the Ghostfacers. To prove his divinity, Castiel breaks a piece of glass, and states that it is made whole again...
* Subverted when the clearly-more-competent FBI comes to town to investigate a serial killer and the local crew try desperately (and fail) to (in the words of Lt. Dangle) "not seem like dicks" to them.
* Subverted when the communists did their victory parade after taking Saigon, ending
* subverted when the cop takes one last kick into Peter's side when no one is looking.
* Subverted when the framee reaches down to pick up the murder weapon, only for Michael to yell at him not to do it. He takes Michael's advice.
* Subverted, when the Ghost of Christmas Yet to Come shows Scrooge shadows of things prophesied by the Ghost of Christmas Present, including Scrooge dying sooner than expected with his belongings being plundered by his maid, laundress and undertaker, as well as the impending death of Tiny Tim:
* Subverted when the heroes are escaping the collapsing pyramid in an airship. Evie's brother Jonathan is dangling by his ankle off the side of the ship and screams to be pulled up... until he notices the diamond pyramid topper. And surprisingly enough, he manages to take it!
* Subverted when The Ice Truck Killer sends clues to the police, but they're really meant only for Dexter.
* Subverted when the inept defense lawyer tries to discredit a witness by claiming the man couldn't have seen the perps' faces because he wasn't wearing his vital glasses. The witness replies that they're reading glasses.
* Subverted when the Insurance Institute for Highway Safety marked its 50th anniversary by
* Subverted when the Jedi's rigid adherence to the Code—namely their ban on love—contributes to Anakin's fall to the Dark Side. In fact, when one compares the decidedly saner, more realistic New Jedi Order that Luke Skywalker founded, it's tempting to say that being damn near wiped out was a necessary lesson for the Jedi.
* Subverted when the Kids meet; Rose acknowledges that she "cannot hope to defeat [John] in a prank-off. He is simply the best there is." Rose also acknowledges how amazingly cool Dave is when he shows off his audio gear and some of his mixes.
* Subverted when the local townsfolk of 1885 Hill Valley attempt to use something like this on Marty to get him to duel with Mad Dog Tannen, basically telling him that if he doesn't face him "you'll be branded a coward for the rest of your days", but it's mostly because they're betting on the outcome one way or another. However, Marty proves his awesomeness by
* Subverted when the 'locksmith' turns out to be the Villain of the Week
* Subverted, when the man on the stool next to Norm claims to be the Speaker of the House.
* Subverted when the team discovers blue prints for a bomb in the (dead) bomber's basement. Sam is describing the blue prints to Spike, who's with the bomb, when Sam and Ed start to argue over whether the bomber might have mislabeled things on his own blueprint in order to screw with anyone trying to disarm it. While they argue, Spike effectively disarms the bomb.
* Subverted: when the Tick is abducted, he is enthusiastic about being probed to expand interstellar knowledge, but it turns out the aliens actually want him to help defeat their enemies. The thought of probing him never crossed their minds. Eventually, they concede to probe him... by tapping him on the head with a stick. Tick seems disappointed.
* Subverted when the title character assumes that her daughter, Darlene, is just doing this to get a rise out of her.
* Subverted when the villain doesn't monologue. He's not intentionally defying the

trope, he just doesn't do it. The heroes are completely flummoxed by this revelation, and Wendy accidentally gets thrown into an alternate dimension because they had no backup plan.
* Subverted when they actually eat it and it tastes delicious despite its terrible smell.
* Subverted when they're in the Seventies and need to use an alpha particle tracker so they can find a piece of Ray's suit that they accidentally left behind, and the trackers aren't invented until the 21st century. First, they don't think to go back in time a little bit to grab the piece of suit where it fell before someone else did, and second, they didn't hop forward in time to get a tracker, they went to find the pioneer of alpha particle research and try to steal his prototype.
* Subverted when they tried to stage a jailbreak using electricity, salsa, and dental floss to cut through the bars of a cell window. While Jamie did make some progress, he only did so by using a radio as an additional component, which he insisted the prison warden had given him for good behavior. But the electricity from the radio only sped up the reaction; it did not
* Subverted. When this scene is revisited, it turns out Boomer went after her and met her. He knows her identity for the rest of the show and keeps it from Dash.
* Subverted when Titty hears an owl hoot and thinks it's her siblings signaling her, but it turns out to just be a real owl.
* Subverted when Togusa then hungers for a meat dish that Batou reveals is actually a vegetarian meal made of shiitake mushrooms and gluten, set up to look and taste like meat,
* Subverted. When trying to get Jarvis out of a room (he's trying to get through the doorway), Peggy tells him his fly is open and shuts the door as he looks down to check.
* Subverted when Twilight tries to use a chainsaw to open the Cutie Map and analyze it. She ends up with a Loop Crash that sends her to G3.
* Subverted when Yami himself appears to have a safe mode - when journeying through his soul room in the late manga, the gang finds a door where Yami has locked his most painful memories so he can block them out and keep going.
* Subverted. When you begin to crush a rival faction, they'll ask for a truce. If you ignore it and continue, they'll ask for a truce but also try to bribe you with cash or technologies. If you ignore that and it's certain they're going to be utterly destroyed, they'll throw themselves at your mercy and offer you an alliance and all their credits and tech as long as you spare them. If you refuse at this point, they will cut all communications with you and fight from the last ditch.
* Subverted when you encounter a wild version of your creature. But even that's not common.
* Subverted when Yukino brings Soichiro home for the first time. Upon hearing whispers of a boy in the house, her father goes full-on into this mode, rampaging through the house to confront the unlucky suitor at the front door, only to immediately drop into a kowtow and welcome him into their home at first sight. Apparently, Soichiro just has the look of a perfect husband.
* Subverted where a group of orcs come across quillboars — a race of bipedal boars that only barely qualify as "anthromorphic" — and one of them remarks that "at least they're prettier than humans". (It could be said that the Orcs have a somewhat porcine appearance, so...).
* Subverted where a suspected witch is sentenced to be hanged rather than burnt (and it is made quite clear that this is not a normal punishment, but is Guy of Gisbourne rigging the evidence against her as revenge for her refusing his advances).
* Subverted, wherein all dialogue is translated by the characters' earpieces. A clam-like alien shouts something that comes through as "Boiling oceans!" and the students surrounding him mutter, "Did he say 'poisoned anthills'?" "Yeah! 'Melted ice cream'!"
* Subverted where it's hinted that Micky and Mallory end their killing spree after they decide to settle down and have kids.
* Subverted, where it turns out to be just a joke. Not that this is any comfort to

the still-mentally scarred third party.
* Subverted, where it turns out to mean that the old couple terminates each other's sentences by interrupting them with "Shut up."
* Subverted where Jinchuriki can attain great powers due to being linked to their Tailed Beasts. However, only Naruto and Gaara are explicitly shown using this trope due to their
* subverted, where Mayor Bledsoe, whilst doing a number of macho exercises, dares Mr. Klimer to hit him in the testicles with his golf club. Once the blow is made, the mayor stands perfectly still before saying, in an even voice, "That hurts more than I thought it would."
* Subverted, where Nale thinks Sabine is angry with him for making out with Haley (as part of a plan to kill her) until Sabine tells him she's actually angry about the fact that he was going to kill Haley without her. She then points out that she's a succubus, literally an incarnation of illicit sex, and being faithful to one's lover is not exactly high on her priority list.
* Subverted: where Peg's father actually approves of Al, so much so that he literally
* Subverted, where Peter and Lois's father try to rob a passenger train, but no one travels by train anymore.
* Subverted where Picknose the troll often wears a dainty bow on the end of his beard. Maybe his girlfriend tied it.
* Subverted, where Suzie says that, according to a letter he just received, Johnny never graduated from school properly. Johnny spits out the water he's drinking... because it tasted hideous.
* Subverted, where the exact situation comes up. The testees are placed in a situation where they do not have enough oxygen to outlast the test, either they give up or kill someone to preserve the oxygen they have. Instead,
* Subverted, Where The Shape Bandit takes Geo's shape belt so he can use the shapes to build a house. Geo still has his powers, he just builds necessary items out of toys, food, and toiletries instead.
* Subverted", where upon hearing Princess Celestia has to leave a party on official duty, Twilight Sparkle begins to spit-take, only to shove her hoof in her mouth to stop herself.
* Subverted which haunts the roads around Ravensblight. Chester Floyd may give you a lift to a gas station in town and disappear, whereupon you tell the clerk your story, and, bracing for the "worst accident I ever did..." line, you hear instead "Chester? Oh yeah, he was just in here for a bag of cheesy yums". Double subverted when you voice your concerns and he tells you that, yes, Chester is indeed dead, worst accident he ever did see... but still comes in for cheesy yums. Loves 'em.
* Subverted which refers to some pain in his backside — the flaming donkey standing next to him is quite coincidental.
* Subverted which would be a familiar point of reference to the witnesses, so Ziva actually got a very good description of the vehicle.
* Subverted while Indiana and Dr. Schneider are fleeing members of the Brotherhood of the Cruciform Sword. They find a boat and try to escape, but the Brotherhood members also find boats, pursue and catch up to them.
* Subverted, while lampshading the subversion, in Mil Millington's "Love And Other Near-Death Experiences", in which the central character has a startling realization that he recognizes would qualify as a Eureka Moment — except that nobody did or said anything to trigger it, it just happened without prompting.
* Subverted. While Randy Boy Sr. sustained fatal brain damage in his fight with Miyata's father, said damage didn't manifest itself until
* Subverted, who not only doesn't try to change the status quo despite the opportunity and motive, but risks his life attempting to keep it instead.
* Subverted, who personally rewired his robot body to be affected by alcohol consumption. He's since become dependent on the stuff.
* Subverted, whose "head" is one big eyeball. It's messy and very painful when a sniper pops it, but Ebby is still all right because all of his vital organs (including his brain) are in his torso. Doesn't stop the sniper from thinking that

he's dead, though.
* Subverted with Aang, Zuko, Azula, and Iroh, each of whom has received or given themselves
* Subverted with Abadar, god of cities and merchants. Like Asmodeus, he have an interest with contracts, but unlike him, he prefers to follows the spirit over the words.
* Subverted with a former classmate of Bashir. He assumes she has interesting stories to tell about her deep space assignment, and she says it ended up being a charting expedition. It seems a starship having exciting adventures on a regular basis, like the Enterprise, is the exception. Space is huge and mostly empty.
* Subverted with aftermarket clones of Harley-Davidson and Chevrolet engines as while they are effectively unauthorised reproductions of said motors, their quality and performance is either to par with the ones they're imitating, or
* Subverted with Agatha Harkness. She's appears to be a voluptuous woman in her mid-thirties at most, compared to the regular continuity's much, much older grandmother type,
* Subverted with Aki. She only has a few female looking monsters, and the majority of her monsters are monstrous Plant-Type monsters.
* Subverted with Allen the Alien. It seems like he's a periodic threat to Earth but really he's an agent of an intergalactic coalition that's merely testing Earth's mettle to defend itself from actual alien conquerors, and even then he's mixed up Earth with another planet. When Mark takes the time to talk with him, they clear things up and he leaves amicably.
* Subverted with Ann and Chris, whose relationship is not in focus as much as Leslie and Ben's, but is shown to be far more complicated than Leslie and Ben's healthy relationship. The first time they broke up Ann didn't
* Subverted with Anthony Spilotro, on whom the character of Nicky Santoro from
* Subverted with Antina, the non-stereotypical woman. Dilbert's tie drops flat on first sight, with obvious implications.
* Subverted with Aoba Johsai and its captain Oikawa. While at first, it seems like Aoba Johsai will be set-up as their arch-enemy "villainous" school, they are a great team on their own right with great teamwork and have compelling and empathetic characters. In his first appearance, team's setter and captain Oikawa belittles Hinata and Kageyama, and it is clear Kageyama - who has known him in middle school - does not like his personality. It is also later revealed that Oikawa was once about to
* Subverted with Apollo 100. The band made rock versions of classical music pieces, like those composed by Bach and Beethoven. Their song Beethoven 9 leads in to Ode to Joy in the middle of the song, in the same way as the opening to their song Joy, it turns into Ode to Joy instead of Jesu Joy of Man's Desiring.
* Subverted with Arcturus Black and Hermione; Archie pretends to be his cousin, Harriett Potter, while away at school, but rather than conceal his gender, he just goes by "Harry" and tells people that the school records had a mix-up; his public claim to be male is perfectly true. However, Hermione
* Subverted with Asami Sato. She wears noticeable amounts of lipstick and eyeshadow in contrast to her rival for Mako's love, Korra. This, along with her
* Subverted with Astigmatism: what appears to be a single, large eye taking up most of their body is actually their mouth; their real eyes are actually where you'd expect them to be (by human facial anatomical standards, anyway).
* Subverted with Beerus the God of Destruction and Whis who like the planet for the food and the
* Subverted with Belgarath and Polgara . The Tolnedrans refuse to believe that any kind of sorcery or magic can exist, so to settle the argument as to how Belgarath and Polgara can live so long, they decide that "Belgarath" and "Polgara" are hereditary titles that are passed down to each generation.
* Subverted with Big G himself. While absorbing radiation does make him larger/stronger, he can also go into a nuclear meltdown if he absorbs too much radiation, as seen in
* Subverted with Bobby, making sure he's always hanging around them so that they

can't actually do anything together.
* Subverted with Bossa Nova Heartstrings. He's based on Jesse Garon Presley, the stillborn older identical twin brother of
* Subverted with Brightheart. She was mauled by a dog, leaving her missing one eye. Others try to get her go to retire. Brightheart, however, ends up becoming a warrior despite her partial blindness.
* Subverted with Britain painting some recon planes pink during World War II. While they stood out garishly on the ground, when flying dawn or dusk flights the pink was actually the most effective camouflage color. In a similar manner the Long Range Desert Group 'Pink Panthers' look a bit stupid if seen outside of a desert.
* Subverted with Capelli, who's grabbed by the Mother Spinner and dragged off a massive tower. However, as a
* Subverted with Captain Jack Harkness, the protagonist of the spinoff series
* Subverted with Carlos. After his first day on the job, Doc assumes he's having trouble dealing with everything they went through and tells him that all the pain and suffering "gets to you". Carlos says that it didn't get to him at all and that he felt no emotional connection to their patients. Carlos is a bit of a
* Subverted with Carmilla and Death. They've both lost their signature powers (the giant floating skull that weeps acid blood for Carmilla and millions of sickles for Death) but have new powers making them equal to their counterparts (lightning for Carmilla, and Death is a powerful necromancer who can control who lives and who dies across the world).
* Subverted with Celeste. In the beginning, she makes no effort to escape her fate once she is caught. She calmly says goodbye to the others and stands still in her soon-to-be pyre with her hands steepled and looking up dramatically as her romanticized death approaches ... Only for Monokuma pulls a bait and switch on her and rams a fire truck into her. Although in the game, the audience cannot see her reaction to that fire truck, the manga shows
* Subverted with Celestia, Chrysalis (as Celestia) convinces Twilight she's the real one by telling her to attack them both, knowing Twilight would believe this is something only the real Celestia would say.
* Subverted. With Chandler and Monica married and Ross and Rachel in a
* Subverted with Chloé, who gets a REAL redemption arc in this story. She figures out Marinette’s secret identity soon after meeting Pollen in
* Subverted with Christopher Lightwood and Grace Blackthorn, who marry each other despite ostensibly being first cousins, since the former's father and the latter's mother are siblings. However, it's later revealed that Grace was adopted by Tatiana, meaning the two are
* Subverted with Chrysalis, as in her backstory, no one's love, be it her best friend, her parents, or a lover she met at one point could change her.
* Subverted with Classic Fan, Commander Electric, and a few other companies that made replicas of the Original, some of which used the same sort of oil bath motor as the real thing.
* Subverted with Colin Sell. The chairman and panellists make much of his supposedly terrible piano-playing, but in fact (as they know full well) he's a very good pianist being asked to play ridiculous things.
* Subverted with Crookshanks, who Ron initially sees as evil because of his hatred of Scabbers the rat
* Subverted with Cut-Me-Own-Throat Dibbler, who, even when making money hand over fist by being the manager for the Disc's only rock band, would still need several billion years to become richer than his wildest dreams.
* Subverted with Cyrano: when he challenges someone to a fight it is not only in the most badass way possible, but the most
* Subverted with Daigo: it seems at first that he objects to hurting children when he stops his monster from chomping down on two kids. But then the children start making a scene, and he sics the monster on them to keep them quiet.
* Subverted with Dalliah and Soccothrates, the quarreling demon couple in Acratraz. It is highly implied that spending so long as cellmates has made them despise each other. Should the heroes focus on one of them, the other does nothing

to help his/her spouse, watching while providing snarky commentary.
* Subverted with Dark!Willow, who sports an outfit far more conservative than
* Subverted with Data sometimes in that for a long time, Data did not know when it was appropriate (or not) to do the infodumpage.
* Subverted with Deionarra, who was seduced by the Practical Incarnation because her
* Subverted with Deke Slayton who lost a ring finger in a farm accident as a child. That finger is deemed non-essential for a pilot and he was accepted for pilot training. He was later diagnosed with heart arrhythmia but it was not deemed serious to ground him. It was then double-subverted when NASA changes its mind and grounds him due to the arrhythmia after all.
* Subverted with Detective Dick Gumshoe, whose brown duster usually doesn't help out his
* Subverted with Diane, she has a reputation for this but in reality while she has dated a lot of guys she's actually a virgin, all of her exes had been lying about having slept with her. Finding out about her reputation
* Subverted with Dot, who is revealed to wear a black shirt in the first episode ("The Blue Dot" segment), making her a
* Subverted with Dr. Loveless; most of the work is done by the scientists he has captured. He doesn't even hide that fact, but he is smart enough to find a way of surviving after being blown in half (albeit by his own prototype tank).
* Subverted with Duane Freeman later on. Expecting another Gyrich, the Avengers were pleasantly surprised to find while he did argue with their actions when he believed it necessary, even standing toe-to-toe with Thor at one point and not backing down, he supported them fully and remained a big proponent of superheroes. It became a running gag that Iron Man couldn't believe how reasonable Freeman was.
* Subverted with Durkon; he's dogmatically faithful to the Northern Gods and the forces of good, but he deeply resents the priesthood for exiling him without a trial or an explanation.
* Subverted with Empowered herself: after the battle above she's asked to record one such message herself, but she refuses because she wants to be buried next to her late father.
* Subverted with Eren. He's maimed and eaten in the first major battle
* Subverted with Evie and Rick's determination to gain the Book of the Dead. Granted, neither of them dies from it, but that's not for a lack of trying on the antagonist's part. The alternate search party who
* Subverted with extreme prejudice in the Harry Turtledove story "The Road Not Taken," in which Earth has first contact in the form of an alien invasion.... by Aliens that are less advanced technologically than Humanity in
* Subverted with Ezri and Julian. They both tell each other this trope, then the next day they are making out in the Ops turbolift.
* Subverted with Factol Skall, who is technically a neutral evil lich, though he is only evil to the extent that his philosophy is that life is irrelevant. He does not
* Subverted with Father Mulcahy, who pushes for promotion but remains a nice guy. And it was because he was jealous of a colleague getting a similar promotion!
* Subverted with Fëanor. He was the mightiest, most skilled, most puissant of all the elven race... and the source of their greatest woes. The ultimate case of
* Subverted with flying foxes and baleen whales, which don't use sonar even though most people assume all bats or whales do.
* Subverted with Gabbo and his "all the kids in Springfield are SOBs" comment (a line inspired by the "Uncle Don's slip" urban legend mentioned above). Although in this case, it was more of an
* Subverted with Gadget's dog, Brain, who communicates with Gadget's niece, Penny, by means of micro-transmitters in his collar. When they're retracted, Penny can't speak with or see Brain.
* Subverted with General Lefebvre. He was severely wounded in the arm while fighting the Austrians in 1798, which left him unable to exercise command, and he began a career as a Senator instead; indeed, when Napoleon created his eighteen

original Marshals in 1804, he was one of the four generals who received the baton as a reward for past service to the Republic and was not meant to see the battlefields again. However, it turned out that the wound was not as crippling as was initially thought, and Lefebvre went on to fight in most campaigns of the Empire, including the invasion of Russia.
* Subverted with Giles in the last season. Fans speculated that he was another aspect of The First Evil, who was intangible because he didn't touch anything. Which would have meant that he was dead because the First only impersonates those who have died. Oddly enough, this particular
* Subverted with Gin. Due to his large height, the sedation process works slower on him than on Kogoro. He uses the time he has to shoot through his arm, which destroys the needle and cancels the sedation effect and the pain on his arm allows him to stay fully awake.
* Subverted with GLaDOS, who at first seems to be malfunctioning, trying to maintain her original purpose while the tests have become a
* Subverted with Goodman Grey. While he claims to be loyal to whoever hired him, his open bloodlust makes it clear what side he's really on,
* Subverted with Grace and her brothers. The scientists who made them tried to come up with a way to age them faster in order to accelerate their development and get them combat-ready faster. "It was a hypothesis based on another hypothesis based on a theory based on several episodes of
* Subverted with Green Lantern Soranik Natu, whose various good works aiding the lower-class of Korugar have increased her popularity, to the point where she's (much to her chagrin) hailed as a symbol for revolution against the corrupt elite.
* Subverted with Greg, however, much to Blue Pearl's continued surprise (and slight envy).
* Subverted with Groundskeeper Willy on "Do What You Feel Day" in "Bart's Inner Child":
* Subverted with "Heavy Metal: Black and Silver", Which sounds like it ought to be this, but is actually a song about a black hole being born.
* Subverted with Hedge, whose dramatic moments are always ruined by owls getting in the way.
* Subverted with Helen of Troy, who is anything but innocent in what happens to her.
* Subverted with her matesprit Mituna, who comes in in a similar way... and then promptly falls flat on his face.
* Subverted with his predecessor, Cyril Blamire, who was also a corporal in the Army and similar to Foggy - right down to the mustache - but unlike him, Blamire was content with his retirement and, despite bickering constantly, was good friends with Compo and Clegg.
* Subverted with Hugh and Eve. Hugh is in love with Eve but won't confess his love for fear of being spurned. When Eve reveals that she's black, not white, they happily end up together.
* Subverted with Hyper, as she finds Critic sexy on first appearance but only convinces herself later that it must be love. Doug's talked at length about how much this trope doesn't work in real life, and that it's more like "Attraction At First Sight".
* Subverted (with identical twin sisters entering and exiting adjacent rooms) and played straight in
* Subverted with Jack's vortex manipulator, which is the size of a wristwatch and can be used for time travel, sometimes to places where even the Doctor's TARDIS can't go. It also doubles as a teleporter, a chemical scanner, a remote control (that can hack most electronic objects), a hologram projector, a lifesign detector, and a communications transceiver. While an incredibly useful gadget in its own right, it still suffers in comparison to the TARDIS, which is far larger but unimaginably more powerful and capable in all respects (plus TARDIS travel is usually more pleasant).
* Subverted with Jericho, as he's last seen aiding in the capture of Lex Luthor.
* Subverted with Jet in the sense that he plays the trope to the letter, but isn't

the hero. Or even A hero.
* Subverted with Jill Tuck. As the last female left alive after the death of Bobby Dagen's wife Joyce, Jill is ultimately dispatched by Detective Hoffman with the use of the reverse bear trap, and her death drives the film to its final twist reveal (see below).
* Subverted with Jing-Mei Chen (she's Chinese) and the father of her baby, and later, Dr. Pratt.
* Subverted with Josie's Bar. In the comics, it's one of these, with Josie being extremely apathetic to the amounts of drugs, weapons, and even worse stuff that her patrons tend to sell or trade. In the show, Matt, Karen and Foggy are patrons, and have helped Josie out with legal issues. They also spend their after-hours at the bar playing pool.
* Subverted with Judge Dredd, a protagonist example. He's not corrupt, the laws are just
* Subverted with Kaguya and Shirogane, who appear identical at first glance but are actually
* Subverted with Kaidan. In the first game, he can only be romanced by a female Shepard. But in the third one, though you can still romance him as female Shepard, you can
* Subverted with Kate and Maggie Sawyer. At first glance they fit the archetype, with Kate being femme and Maggie being butch, however, they are both in fact butch. The versions of the characters in
* Subverted with Kevin, Sparadrap's player. He first appears in a wheelchair, but quickly turns out to be messing around with one belonging to his grandmother and be perfectly able-bodied.
* Subverted with King Harrow and his two sons. Older brother Callum is his stepson, while younger brother Ezran is his biological son. While the relationship is somewhat strained, Harrow reveals posthumously that he simply didn't know how to react to having a stepson and felt that Callum needed his space, which resulted in a distance between them. This resulted in Callum's own reluctance to refer to Harrow as his father, calling him 'your majesty' or 'my king', and not helped by the likes of Viren and Soren who seem to feel that Callum has no right to be where he is. In reality, Harrow loved Callum every bit as much as Ezran and
* Subverted with King Richard the IV in series I; while very crazy and
* Subverted with Kormac the Templar. He was taken in as a criminal by the Order, magically and physically tortured until his memories were repressed, and told he had been redeemed at their hands. This trope is set up when he finds out
* Subverted with Kovu. Despite having a black mane and green eyes like you-know-who, Kovu is
* Subverted with Kreia herself. Not being the most social woman, her worldview ultimately died with her, since the only person she bothered teaching it to didn't share it (plus she had a nasty habit of killing those to whom she preached). No other character in the Star Wars universe ever expresses the same view on the Force ever again.
* Subverted with Kuririn, who has become a policeman in his middle age, but for him it's just a job and earns money with it. It is never explicitly stated that he chose the job to help people with his
* Subverted with Kuroko, who is a very nice and polite individual, but lacks the athletism to fit this trope. Even with all his improvements, he's still below the level of the average player (for the most part).
* Subverted with Kyle Justin. Between a busy home life, personal carpentry business, and just not wanting to be on video led to him not doing much on camera for Cinemassacre. He still helps out from time to time doing sets for the
* Subverted with Lambda-11 (born on September 1), Izanami (April 22) and Hibiki (November 7), as these days doesn't have any significance.
* Subverted with Latvia and Sealand. The first tries to be this but soon finds out that
* Subverted with Liquid, who really hated his father, so he blames Solid Snake for "stealing [his] revenge!"

* Subverted with Lydia — she's surprised at seeing her mother teach at the school, but is mostly cool with it.
* Subverted with Makoto and Minako: both have a tendency to chase boys, especially the latter in the manga, with Minako sometimes wearing somewhat revealing clothes, yet they're superheroic, especially Minako, who has a rather pronounced
* Subverted with Malik Ishtar who developed a strategy which would make him invincible. Slifer the Sky Dragon gains 1000 ATK and DEF for every card in Malik's hand, and Revival Jam protected Slifer from every attack, thanks to the Trap Card Jam Defender and the Jam revived itself after every destruction. And two Spell Cards allowed him to ignore the limit of having six hand cards in the end of every turn, and drawing three cards by every revival. However, Yami Yugi used this strategy against him and he brainwashed Revival Jam, so Slifer's effect forced it to attack Revival Jam automatically and destroying it immediately. But since Revival Jam always revived itself after every destruction, Slifer's effect cannot be stopped, and Malik was forced to draw three new cards whenever Revival Jam was revived due to his own Spell Card. The resulting loop caused Malik to deck out and lose the duel.
* Subverted with Martel in the 2003 version, who reveals to Alphose (while hiding inside him)
* Subverted with Maxim 43. "If it's stupid and it works, it's still stupid and you're lucky."
* Subverted with Max, who was only pretending to be the gym leader in Petalburg City. He initially managed to fool Ash...only for his sister and father (the latter being the real leader) to show up.
* Subverted with Maze and Eve's relationship. Maze declares her love in song, but Eve is oblivious.
* Subverted with Megure's That One Case, where a serial hit-and-run driver critically injured both himself and
* Subverted with Micaiah. She is the Vice-General of the Daein Liberation Army, and later Supreme Commander of the Daein Royal Army, but she has no actual military experience and is only made the leader because she's the figurehead for the Daein forces in their rebellion against Begnion. Her actual strategies rely heavily on her ability to see the future and even then, leave a lot to be desired.
* Subverted with Miranda Montgomery, born 2004, went from being played by a ten-year-old Mackenzie Aladjem in 2011, to the 19 year-old
* Subverted with Miu who, in spite of being the very embodiment of girlish modesty (and
* Subverted with Moon Ray Vaughoof. He still died from a helicopter crash like
* Subverted with most of the Necromorphs: a headshot alone will not kill one unless you've cut off at least one other limb, and on harder difficulties, not even then. One of the gameplay features is called "strategic dismemberment", where removing or destroying certain parts has different consequences, depending on the Necromorph. For all intents and purposes, the head counts as another limb you can dismember, and it has an effect: the monster will lose all sight and attack blindly.
* Subverted with most polygamous birds; the actual process of reproduction for them is strange from a mammalian standpoint, but also pretty vanilla, being just them touching their genitals together (a process appropriately and adorably referred to as a "cloaca kiss"). However, the ways the male attracts the female to mate with him can be
* Subverted with Mr. Thumbless the satyr, who pretends to be a powerful wizard. When confronted to a pair of flying gorillas... he throws his
* Subverted with Muhammad Hassan in 2005. A radicalized Arab-American from Detroit (
* Subverted with Mutton Island. While one of the four outcomes for Mutton Island, chosen randomly, involves discovering a cannibal cult on the island, there's never anything to hint that the meals you've eaten there contain human flesh, and you don't get Unaccountably Peckish (although if you already have UP, you can join in the cannibal feast if that's the outcome it gives). While the random event that

leads to eating the original Rubbery Lumps, a mysterious foodstuff of unknown origins, has a villager talk about the "Drowned Man" and how they "treat the well right", references to Mister Eaten, Rubbery Lumps are
* Subverted with Negative Numbuh Two in "Operation: P.O.O.L." Since the good Numbuh Two has an awful sense of humor, his evil counterpart has a great sense of humor.
* Subverted with Nnoitra. Nnoitra constantly boasts that he cannot be harmed and demonstrates by letting opponents hit him to no avail. When Kenpachi finally manages to cut him, he's shocked, then orders Kenpachi not to get cocky and keeps fighting normally.
* Subverted with Northern Calloway as David; while Calloway himself passed away in 1990, he had already been forced to retire from the role following a series of increasingly erratic misbehavior on-set, and following his passing David was unceremoniously removed from the series.
* Subverted with Nyarlatothep, who is described as having wild beasts licking his hands, and in some RPGs based on the mythos, it is specifically mentioned that no animal can attack him. This is probably related to his unnatural charisma and has some effect on people too (he tends to gather a large following wherever he goes). He's the
* Subverted with Oliver, a wild-born chimpanzee raised in a human household. Because of his bald features and preference for bipedal walking, he was long suspected to be a human/chimp hybrid, but DNA tests eventually determined that he's a chimpanzee from a wild population with slightly less fur and smaller heads than most. Walking upright is a behavior he learned by copying humans. Just to clinch the argument, he ended up with debilitating arthritis in his back and feet from walking upright, and had to spend his twilight years knuckle walking like a normal chimp. He just wasn't built for that stunt, and it wore his body down like ballet wears a ballerina down.
* Subverted with Omar White: while he is sentenced to 75 years, he's up for parole in 20.
* Subverted with other inter-species relationships, as in their human form,
* Subverted with Padmé, who starts out as an ass-kicking politician, then
* Subverted with Pegasus Commander Barry Garner, who once made the typical Maverick "Screw the orders, I'm saving my men" decision, complete with his crew backing him against the outsider observer (aka Lee Adama) - only to notice that
* Subverted with Pegasus. He's actually straight but wants people to
* Subverted with Pip Bin's own mother, who after the death of her husband starts sitting in linen closets and claiming to be a tablecloth married to a curtain, before moving on to bizarre interior decorating tips (replacing the walls with geese, putting scatter cushions on fire), and then believing she's the host of a cooking show. In Georgian England. Only it turns out
* Subverted with Planetary Defense Forces higher-ups, the vast majority are incompetent (much like their troops, especially on relatively peaceful worlds) and/or inbred nitwits who were put there via relations and serve only to get in the Imperial Guard's way.
* Subverted with Prince Edward, who dropped out of his Royal Marines training. While this isn't necessarily a rare thing as the Royal Marines have the longest basic training of any combat unit on earth and arguably the toughest entry level to the military of all, it was controversial because they'd already paid for his university fees. Certainly, his father was reportedly disgusted.
* Subverted with Princess Cadance. Jewelius unjustly holds her responsible for allowing Queen Chrysalis to steal her identity and has her banished along with the others. However, it's revealed upon her return to Canterlot that while the other banished heroes have lost the trust and respect of Twilight and everypony in Canterlot,
* Subverted with Princess Guzel. She is sweet and gets along with Yuri, but was introduced both as an unwed mother and a former lover of Kail (and later turned out to have gotten pregnant through an affair with another man). No one is bothered by her sexual history, and her father is only angry because

* Subverted with Princess Otohime when she slaps a thief for stealing. While the slap did quite some damage to the thief, it also broke her hand in the process.
* Subverted with Quicksilver. Although he was born on the extremely mystical Wundagore Mountain (haunt of the elder god Chthon), his white hair apparently is simply inherited from his father Magneto.
* Subverted with Rabbit, whose birthday (and real name) is unknown, but implied to be December 12, which is also the day the tournament takes place.
* Subverted with Rachel's preternaturally sharp senses, which make her much more sensitive to stimuli of all sorts, which means that she can orgasm just from being kissed; the subversion is that this contributes to her OCD, such that she cannot bear to be touched, especially not in a sexual way, even just to be kissed. She eventually gets over this after finding a (metaphorically) sensitive boyfriend, with the implication being that her problems were largely down to not trusting any other person enough to allow herself to become so completely vulnerable around them.
* Subverted with Ran Mouri, who has protected her "not-boyfriend" Shinichi Kudo many times from many dangers... but
* Subverted with Ravi. His mother is the Commander for Grid Battleforce but shows no favortisim and treats him like the rest of her staff.
* Subverted with Rei's Grandfather, who is a good person, but bald due to his old age.
* Subverted with Renly Baratheon. He sports one in Season 2, but he's killed before having a single battle.
* Subverted with Richmond, the goth living behind a mysterious door in the IT office. The episode ends with a clear reset, with them encouraging him to back into isolation behind the door, but he continues to appear irregularly in later episodes all the same.
* Subverted with Riki when Rin recounts a story from their past during the sleepover. From what she recalls, Riki grabbed under her skirt once when they were in junior high. Kurugaya immediately assumes that Riki was excited at the thought of a
* Subverted with Rudi Frank Schneider, father of Karl Heinz Schneider. Despite being his coach on the Bayern Munich and the German team (and a former player himself), he genuinely loves and is very proud of his son for choosing to follow his footsteps on his own volition.
* Subverted with Russell's "Dumb Girl Alliance"—Russell used the women purely to pad out his numbers, assuming they would see him as a protector and let him do all the strategizing. Of course,
* Subverted with Sage. She is called a cyberpath, and her brain operates like a computer, but she doesn't seem to be able to communicate with machines on her own. She's got a spiffy command center and lives in an
* Subverted with Sakura towards Sasuke. She starts out like any other Sasuke-admirer, but later falls in love with him for real after they become teammates and she learns more about him.
* Subverted with Scrooge's other love interest Brigitta McBridge: She sometimes looks like one, but she's actually a formidable businesswoman in her own right and genuinely loves Scrooge.
* Subverted with Seven of Nine, who was born human, but assimilated by the Borg as a young girl. Many years later, she is forcibly separated from the Borg Collective by the crew of
* Subverted with Severus Snape whose eyes are consistently described as black - despite his unpleasant manners, behavior and history, Snape is firmly on Dumbledore's side.
* Subverted with Sheep and Chicken, the heroes. Sheep and Chicken, respectively, are their actual names.
* Subverted with Sheldon's sister Missy who is drop-dead gorgeous and described by their mother as "dumber than soup". However in her only appearance, Missy seems a normal girl with average intelligence and certainly not brainless. She's probably only

* Subverted with Shinji. After a meeting with SEELE goes awry, Kaji warns Shinji that he must not try to outthink and outplan the Committee because he is not trained for it.
* Subverted with Shinji and Asuka. At the beginning, they seem to be stuck in the "oblivious to each other's feelings" phase. Then it was revealed that they got together in secret a while ago.
* Subverted with Skrull-spy-who-has-gone-native-and-is-now-a-hero, The Crusader, who emphatically tells his protegé
* Subverted with SMG3. Around 2017, he seemed to lose relevance in the series as he began to make very infrequent appearances, but then, he came back as the
* Subverted with "Sober Sue", a woman in the early 20th century who never laughed, ever. Her manager promised a hundred-dollar prize to anyone who could get to laugh (
* Subverted with some of the Dalek Supremes in the classic series and the
* Subverted with star quarterback Randy "Pink" Floyd who is nice to all the factions in school.
* Subverted with Stythanyx. While Stythanyx himself apparently doesn't do anything to affect the senses of other beings, the Hands - which are considered psychic extensions of him despite being four separate beings - are a different story. If anyone has seen all four of the Hands within their lifetime, they will be afflicted with a curse that will cause them to experience hallucinations and die within four days unless Stythanyx is killed. Unfortunately, even seeing merely an
* Subverted with Takatsuki and Yuki. Takatsuki was awfully excited when Yuki flirted with her however it was because she was excited that
* Subverted with Talia and Skif, who fall comfortably into this trope without ever getting into an actual physical relationship (they
* Subverted with Tarquin. While he comes across as this initially, it turns out he just has a warped obsession with telling a good story that causes him to dismiss apparent losses as unimportant or even beneficial to his narrative. When he actually believes things aren't going his way his good temper
* Subverted with Temnobog. While unapologetically evil, reveling in causing suffering, he operates on a unique philosophy which rationalizes evil as
* Subverted with the 2015 Denver Broncos, who finished 5-2 while Manning was recovering from a foot injury. The Broncos would go on to win Super Bowl 50, with Manning having one of his worst performances in the game (his offense would gain the fewest total yards for a Super Bowl champion).
* Subverted with the 9/11 attacks, which happened on a literal simple Tuesday.
* Subverted with the advent of drum machines. When the Linn LM-1 first came out in the early 1980s, it was initially feared that it would put every session drummer in Los Angeles out of work, with a number of them purchasing it to offer 'drum programming services'. Such fears proved unfounded, as drum machines became a complement to session drummers, instead of a competitor. Additionally, the LM-1 quickly became outdated as competitors entered the market, and electronic drum kits that could be played like acoustic kits were developed.
* Subverted with the Akita, both Japanese and American. They are very large and beautiful fluffy dogs that look big and friendly, but are among the most stern and dutiful dogs. While gentle with their own family, human or otherwise, most Akitas are very independent. With a high prey drive and protective streak, combined with their enormous strength and speed, the breed is only gradually being developed for protection, guarding, and therapy. Still, they will often protect anything they like with their lives.
* Subverted with the Asari Republics, who have an absolute direct democracy facilitated by the Extranet.
* Subverted with the Battle of Hastings. The English were on their home turf facing off against the invading Norman mercenaries
* Subverted with the bear-like Arzuros, which certainly looks intimidating with its blood-red claws and armored paws but
* Subverted with the "Bluesmobile", a decommissioned police car Elwood bought while Jake was in prison. Though it looks rundown and the cigarette lighter doesn't

work, it is improbably fast and can even defy the laws of physics. It only comes to an involuntary stop twice: first when the brothers run it out of gas, and later when they reach their destination in Chicago and it falls to pieces.
* Subverted with the building foundation in Vermilion City, where a man is having his Machop "stomp the land flat" in preparation for building. It appears in every version of Kanto in the series, and the building has still never been finished.
* Subverted with the Cult of Baltar. They are perceived as a religion of evil by the fleet but are actually very peaceable.
* Subverted with the Dahl troops left on the moon. Stranded by the company, they're only loyal to Zarpedon
* Subverted with the death/ancestor worship of the Aerenal Elves. Plenty of trappings that would be red flags in most settings (skull motifs, efforts of worshippers to look more dead, fallen troops remaining on duty) but they are as benevolent (if somewhat less universalist) as the Silver Flame (not counting the
* Subverted with the dinosaur Pachycephalosaurus. It was once believed that this dinosaur did use its dome-shaped head to ram into one another's heads (much like modern-day bighorn sheep). However, recent fossil evidence indicates that this was
* Subverted with the divine Draconequui. They're treated as chaotic and malicious, though most of the information on them comes from Princess Celestia, who doesn't have the best impression of Draconequui in general due to her experience with Discord. The Draconequui are actually the part of Nature's Balance, where they are Nature's Fury to contrast the divine Alicorns, who are Nature's Law. A lot of the things they represent in nature are treated as malicious concepts, such as Destruction, Desire, Anarchy, Fear, Oblivion, and Survival, but they are extremely necessary in order for ponykind and all other creatures to live.
* Subverted with the Doctor who's more than happy to remain a piece of emergency software (his strongest wish is that people will remember to shut him off when they leave Sickbay) but is forced to grow through his circumstances and with the gentle support of Kes. Eventually the Doctor becomes quite enthusiastic about expanding his abilities (sometimes to the annoyance of his colleagues) but the scenes where he's most passionate are not about the Doctor becoming human, but about him having the same rights as a human being.
* Subverted with the Enchantress who looks messier and creepier than her comic counterpart — despite
* Subverted with the end of the US war in Afghanistan. President Joe Biden announced that the US forces would leave before the 20th anniversary of the 9/11 attacks. The final troops did indeed leave two weeks beforehand.
* Subverted with the episode "Our Man Bashir", in which several crew members, to save their lives after a
* Subverted with the film. There were moments when Matilda's mother made sure Matilda knew what food was available to her. She even had a moment with Matilda when she wanted to be adopted by Miss Honey and voiced her regret of not spending time with her, but still signed the adoption papers because she knew it was for the best.
* Subverted with the first bear depicted. A black bear appears when Daisy and the Fierce Dog pups are on a test in the mountains. It's large and frightening, but it isn't remotely interested in the dogs. It's looking for honey in a nearby tree. Everything goes south when Grunt tries to attack the bear, causing it to get angry.
* Subverted with the Forerunners and the Flood; both are direct translations of the original Forerunner names.
* Subverted, with the former arguing that Shinichi shouldn't have to be the one to do it.
* Subverted with the Forsaken, the Shadow's thirteen greatest servants from the
* Subverted with the grim, a 2nd Edition good-aligned monster that often took the form of an owl. It hangs around cursed graveyards and other creepy locales, but does so to help keep evil forces from
* Subverted with the Inquisition from the the third game. They were initially meant to be this as Divine Justinia was looking to assemble them to bring the warring Templars and Mages back to heel. The Breach halted these plans since it

killed everyone in the gathering and the Inquisition was reborn separated from the Chantry whose purpose is to seal the Breach, find the ones responsible for opening it and restoring order to the continent. They have some religious members (including the Inquisitor if they so much choose) but the order is very secular in nature, incorporating many anti-Chantry ideals.
* Subverted with the Inquisitor. He's a Simulant, a race of psychotic, violence-crazed humanoid robots created to fight wars for humanity, which humanity then attempted to shut down after they proved too sadistic. Equipped with a unique self-repair system of incomparable capability, the Simulant who became the Inquisitor survived until the end of time, and then beyond. Drifting in nothingness, he came to the conclusion that there is no such thing as God, no such thing as an afterlife, and that the purpose of existence is to live a worthwhile life. Constructing a time machine, the Inquisitor now roams existence, meeting and judging each individual person who has ever and will ever live. If they fail to justify the life they have lived, he erases them and replaces them with a parallel version-a sperm that didn't make it, an egg that wasn't fertilized. Of course, if, in due "time", they too prove themselves unworthy of the gift of life, then they too are erased and another parallel version is given existence in their place. The Inquisitor's end-goal is to ensure that the universe is populated only by the worthy, those who truly have made the best of having been born.
* Subverted, with the intention of having him executed in his place. Thankfully, Ginko noticed the switch in time to save him...
* Subverted with the killer sloth ("Nature's deadliest and slowest assassin!"), who is expected to violently kill Pip, his sister Pippa and best friend Harry Biscuit... only for it to remain asleep, even with the assistance of coffee. It then gets blown up along with the building it and the protagonists were in.
* Subverted with the Lamenters chapter of Space Marines, an offshoot of the Blood Angels free of the Angels' Black Rage but suffer catastrophic bad luck in all their endeavors. Case in point: the liberation of 3 million human slaves from an ork mining world ended in a bloody stalemate so bad the slaves
* Subverted with the larger Evronian ships in general and the motherships and the
* Subverted with the Lend-Lease Airacobras supplied to the USSR. Because the Soviets used them in a completely different role (as low-altitude frontline fighters, instead of the high-altitude escorts), the lack of turbocharger didn't bother them much, as it mainly affected the high-altitude perfomance
* Subverted with the lineage of the Storm King. Part of the plan of Zola (the fake Heterodyne) is to ally with and marry a direct descendant of Andronicus Valois, the Storm King. When Gilgamesh skeptically points out that, if the legends are true, half of Europe is descended from the Storm King, she angrily specifies that it's a descendant who the Fifty Noble Families of Europe will recognize. Later, when she explains more of the plan to him, she specifies
* Subverted with the love triangle between Alicia Fox (black), Cedric Alexander (black) and Noam Dar (white). Although Alicia was initially with Cedric, he dumped her and she moved onto the latter.
* Subverted with the millenia-old Seelie Queen who first shows up as a ten year old girl. However, she later takes on the form of a woman in her early 20s before going back to her child form.
* Subverted with the Miss Universe beauty pageant. Despite having multiple contestants that looked like attractive human females (and even some actual humans!), the winner was a giant paramecium.
* Subverted with The Mole. As with the aforementioned characters, his mistakes are often responsible for mass deaths, but his lack of awareness is due to blindness rather than stupidity.
* Subverted with the Moon, which houses an advanced nation of god-like individuals known as the
* Subverted with the ominous hoodies seen occasionally and hinted at as possible suspects; they're just local kids raging against authority via minor vandalism. And when you consider what that
* Subverted with the origin of GL Sodam Yat. As a boy, he grew disgusted with his

planet's murderous xenophobia, including when his fellows murdered an alien astronaut whose ship crashes on his planet. In response, he labored for years to repair the alien's ship and leave, but just as he was finished, a power ring arrived to induct him into the Green Lantern Corps. While that meant that now he didn't need the ship to leave the planet, the fact that he worked with that much determination to repair a ship he didn't know, nor how to pilot it or even where he could have gone after he launched, all for the sake of leaving a place and its evil is an incredible display of courage worthy of the Corps.
* Subverted with the Peacekeepers. They are initially presumed to be this: however, though they are extremely xenophobic - particularly around new species - and opposed to hybrids on general principle, they aren't really true examples of this trope in that they are more interested in conquest than genocide. However, even their usual reputation for xenophobia is largely due to regulations that not all Peacekeepers pay attention to: quite a few frontier officers and captains have been seen flirting with alien females, and some aliens and hybrids (like Scorpius) have managed to attain high office in Peacekeeper command.
* Subverted with the "race down the mountain" track, where the last checkpoint is lined up perfectly with the second-to-last and the finish line. You can pull off an extreme
* Subverted with the Reavers: characters hear and disseminate all sorts of theories about them, all of which
* Subverted with the Regenerators and Iron Maidens, where shooting them in the head does almost nothing. Even if you use an extremely powerful weapon, or blow its head off, it'll just regrow in a couple seconds.
* Subverted with the rest of the cast since Alex and her parents never figure out exactly why they are being haunted. This directly contrasts with all the other PA movie protagonists.
* Subverted with the rest of the flying mounts, who tend toward tiny wings even for fantasy settings.
* Subverted with the rest of the Straw Hats as even the strongest members behind Luffy (Zoro and Sanji) still have to
* Subverted with the revival of the United States Grand Prix, which was almost canceled due to a brief contract dispute between Ecclestone and the builders of the Circuit of the Americas, but ultimately went off on its originally scheduled date at the end of the 2012 season.
* Subverted with the Rhino, who attempted to hang up his horn for a time and go straight after falling in love. Unfortunately, a new criminal took up the Rhino identity and killed his wife purely
* Subverted with the sentient sword Nightblood. Though very powerful and incredibly dangerous to anyone in the vicinity, it was actually created for the purpose of
* Subverted with the sexy bikini-clad blonde perched on top of the "Creature Feature" well, whose face is that of an eyeless ghoul.
* Subverted with the Time Lords. Insufferable arrogance seems to be their greatest defining trait, what with being the first race to develop time travel and the self-appointed preservers of the timeline, they have a habit of looking down on everyone else. Even the Doctor occasionally slips into old habits, and one of the main functions of his companions is to call him out. However, this is repeatedly pointed out and discussed — for the most part, the Time Lords are depicted as varying between insufferably arrogant and out of touch, and having delusions of godhood that aren't necessarily total delusions, what with how they're absurdly powerful, but can and should still be argued with.
* Subverted with the titular character. A big part of Steven's arc is getting to know his late mother better. As the seasons go on, Steven becomes disillusioned with her as he becomes privy to her various hypocrisies, lies, and selfishness. This comes to a head in Season 5 with
* Subverted with the titular entities in "Blank Eyed Girl", who all come and go as they please despite the legends to the contrary.
* Subverted with the Ultramen and Ultrawomen of Tsuburaya Productions'

* Subverted with the Vortigaunts, as they were enemies of the first game but it's revealed that they were enslaved by the Nihilanth and later the Combine. The Vortigaunts are more than happy to work with humanity to fight the Combine after Gordon freed them from their shackles.
* Subverted with the Wild Geese. They are all around good guys and lost souls, but will kill for whatever employer who offers coin.
* Subverted with the world map: it's a fairly large place, but not all of it is covered with interesting things. A lot of the dead-ends are covered in item gathering points, and eventually you find maps to grottoes, randomly-generated dungeons that are invisible on the world map until you "search" them with the A button. However, most of these grottoes rarely stray far from the beaten path, and a noticeable amount of areas on the world map end up never becoming the slightest bit notable. The Eastern Stornway area is particularly empty; the enemy encounters there are nearly identical to the Western Stornway area, there's very few grottoes in the area, and a single item-gathering point (seashells, on the southern stretch of beach). The bulk of the Eastern Stornway area, including the entire northern beach, remains unused.
* Subverted with the WWII British Matilda II tanks. Their external fuel tanks were arranged so they could get shot, blow up, and the tank could still keep fighting.
* Subverted with Thomas. He debuts in the show's fourth season as the park's new intern and, at first, appears as if he's going to fill the role of 8th ranger. However, he quickly devolves into background/recurring character and rarely got involved with the other guys' antics during his time at the park.
* Subverted with Trigon from the same series, who for his first few appearances is just a deep voice,
* Subverted with Trinity. His DNA is collected halfway through the season but it can't be used to identify him because he has no criminal record and isn't in the database.
* Subverted with Troy Baker's character Joel; he mentions he can play guitar, but we never get to see it onscreen.
* Subverted with Tsukiko, who is an evil cleric/wizard, a convicted criminal, and a necrophiliac. But also kind of immature, so it sort of fits with the Psychopathic Womanchild angle.
* Subverted with Ugly Bob in "Not Without My Anus", who is by all accounts extremely hideous but is
* Subverted with Uniocs, they don't have "heads" per say, but their eyes look a bit
* Subverted with Uryū. The Seele Schneider is a Quincy weapon with a sword's edge. It's made of spirit particles (reishi) and therefore looks like a laser sword and functions as a
* Subverted with Usui Shuusei who is most definitely a very good guy (though a slightly
* Subverted with Valabar's, where the food is so good that while assassins and others hang out there, it is a safe zone as they wouldn't be allowed back if they committed a hit there.
* Subverted with Warsman who SEEMED to be relying entirely on a clawed weapon to beat their opponents. However, when Kinnikuman removed his claw; he proved that he was still very capable of kicking ass.
* Subverted with Washio. She thinks she's received a love letter, but it's actually an anonymous letter telling that she's nitpicky. Washio proceeds to
* Subverted with Watson but played straight with Holmes in the Robert Downey Jr./Jude Law films: Law's Watson is very serious and professional, and the films often emphasize that he's a war veteran and a medical doctor
* Subverted with Will Stronghold. He never shows any signs of super strength or flight growing up until they show up during his fight with Warren Peace.
* Subverted with Wing from Astonishing X-Men who tells Hisako (Armor) that after discovering that he could fly without propulsion, he assumed that this meant he was invincible as well and landed with a little too much force, breaking both of his legs.

* Subverted with Wynne D. Fanchon, and otherwise the majority of LYNXes in Armored Core 4/for Answer. Being one step above the rank-and-file soldiers that use MT or Normals, some of them truly takes the
* Subverted with Yang's father, Taiyang. At one point he makes what looks like a very nasty comment about
* Subverted with Ziegfried; the character is interesting and appears throughout the game, but is completely unimportant. This characteristic has its own entry on
* Subverted won't leave his kingdom under any circumstances, Merlin casts a spell on him to remove his free will and reduce him to a "simpleton" that complacently lets himself be carried away. One can't help but think that the writers didn't really think through the implications of this one...
* Subverted XCOM doesn't just have to defeat ADVENT on the battlefield, it has to reveal the truth about the alien regime, to encourage the rest of humanity to rise up against them.
* subverted years, and accepting the IOC invitation would get the number of Olympic level tournaments halved.
* Subverted. You can obtain an emote called flip the bird, however this emote involves your character taking an actual bird and flipping it in the air.
* subverted. Yusuke’s Confidant arc has him attempting to portray "the grim, painful struggles of humanity" through his artwork, but he is met with derision in the art community. It is only when he learns to see both sides of humanity, the good and the bad, and portrays it in his work that he gains success.
* Subverted. Zoe tells Kaylee she's naming her newborn daughter Hoban after her father (cue WTF from Kaylee), but she was joking: the kid's real name is Emma.
* Subverting most people's expectations, the version of Norman Osborne introduced in
* Subverting this is something of a meme on 4chan, where users will deliberately misname images as a joke (e.g. a .gif of Jackie Chan punching a guy will be labeled as "Bruce Lee Practices a
* Subverting this trope (i.e. directly accusing Jesus of sorcery) dates to
* Subverting this trope is the basis of much of the humor of comedienne
* Subverts in the episode "Armageddon Game". Keiko O'Brien becomes suspicious of the recording provided of her husband Miles' death, as the time stamp shows it's late in the day and computer analysis shows that the cup he's drinking from (shortly before an explosion) contains coffee, and she
* subverts it when he has serious moral qualms with the illegalities committed in the department.
* subverts killed, they actually do manage to kill both of her captors, a pair of extremely well-trained agents.
* Subverts the algorithm of deadness; he comes back, because it's Marvel, and gods can come back a thousand times.
* subverts the line by saying, "Won't somebody please blame the children?" in "Pulpit Friction".
* subverts this trope later after he absorbs Gotenks, Gohan, and Piccolo, not only gaining their powers, but also their skills and fighting experience. While Piccolo is the least dangerous of the group, he's a brilliant tactician and thus his absorption is what really turns the tide.
* subvert this, as Justin is only attracted to Elliot when Elliot is male, but Elliot is only attracted to Justin when one of them is female, and
* subvert this trope, but with the advent of Second Edition, one could choose which kind of enemy their ranger was dedicated to taking down. One could even have a human ranger who had certain kinds of evil humans as a favored enemy, such as pirates, brigands or slavers, or in the case of Drizzt, a drow ranger who rebelled against his own evil kind. The original 3E removed restrictions on alignment, but you could not choose your own race as a favored enemy unless you were evil, which was thrown out for 3.5.
* subvert this trope in Ep. I: He doesn't so much "pilot" the Naboo starfighter as "randomly jab the buttons until something happens." Artoo actually does most of the piloting. The only thing we see him piloting is a podracer that he built himself

from scratch, so naturally he'd know how to fly it.
* Subway also has their line up "starting from" 6g of fat, but this is only for a few six-inch subs, and there are virtually no 6-inch subs that have between 6g and 14g of fat.
* Subway also likes to poke fun at the traditional "assembly line" strategy that most fast-food restaurants use, with the idea that "special orders" are not allowed. This is despite the fact that most fast-food restaurants do special orders and some do not even make the food until the transaction is complete.
* Subway and other sub shops offer five dollar foot longs, but only for a limited set of subs that use cheap ingredients. There isn't much in the way of substantial subs that cost just a little more than $5.
* Subway constantly treats "fast food" as a Strawman Product, regardless of the fact that many people are capable of eating other fast-food chains' food in moderation and the fact that depending on what you put on your Subway sandwich, it may not even
* Subway has a line of commercials best paraphrased as "Fast food will ruin your life." Someone ordering a fairly normal fast food meal is told things like they'll instantly get fat, be abandoned by their significant other, and need therapy.
* Subway: Inverted. The subway system is a playing ground for some, and to others it's their home.
* Subway/Justice League: Famous Fans, super villains are defeated by professional athletes teaming up with the Justice League, thanks to the delicious power of Subway.
* subway level affecting Metro City, and their appearance may simply be a result of living in the dark and filthy confines of the subway tunnels.
* Subways Are For Sleeping published an apology (other newspapers had perhaps wisely rejected the ad), but what was done was done.
* Subway Surfers: No matter how fast or far you're running, no matter how big a lead you get, thanks to a jetpack or mega-headstart powerup — one stumble and The Inspector will appear right on your heels.
* Subway Surfers: The Inspector is the antagonist, but he's just doing his job catching graffiti artists, and the protagonists are vandalizing the subways.
* Subway Surfers uses real would locales for the backgrounds since 2013.
* Subway Surfers you have to constantly change tracks to avoid the subways.
* Subway to Sally is someone (or something) who came out of the shadows and avoids the light.
* Subway to Sally of the drum leads people into the battlefield against their will.
* subway trip depicted in the film is also anachronistic. In 1986, the trains would have been covered in graffiti, and the service depicted didn't exist until 2004.
* SubZero, and Two-Face nearly fell off a building to save his coin (but was saved by Batman). However, these villains were shown to have survived every single time.
* sub-zero as Atlanteans seem to have webbed feet that are slightly larger than average to aid in swimming. Covering them would be impractical.
* Sub-Zero Bo' Rai Cho is a skilled fighter and capable teacher, but it's hard to call his beard badass when his habits are vile enough for the swill/vomit-crusted state of his beard to reflect them.
* Sub-Zero vs Glacius: Sub-Zero kills Glacius, but loses his hand in the process.
* "Succeed" can also mean "to follow another person in an official position," as in, "Queen Elizabeth II succeeded King George VI to the British throne." This can make matters more confusing, in that there have been both wars of
* succeeded heroes in a fit of paranoia over misuse of his inventions.
* succeeded in season 1. Unfortunately for him, Krytus was freed in season 2 and took the role back by force.
* succeeded to being a mutated satyr-werewolf-thing, you'd be angry at the world too!
* succeeding as to prevent Thunderbolt from reclaiming the spotlight. Once they reach the bad guys' hideout, Lightning persuades them to go for an open attack to rescue the puppies instead of a stealth plan, which of course, fails and gets Patch and Thunderbolt locked up in cages along with the other puppies. He even reveals to

them his true nature and intentions before leaving them behind in their cages.
* Succeeding Hwang as Mitsurugi's localization replacement is Arthur, a Blond English-born Samurai. He returned in
* succeeds in keeping the beast locked inside. It's not an actual werewolf-like curse, but his darker nature that's always straining to be released.
* succeeds in starting the SBS, recognizing from the previous times he did that that what happens next is likely to be fraught with trouble.
* successful and enough naval and army forces on standby to reduce everything within a 5-mile radius of the tree to ash if given the word. The North Koreans were understandably alarmed about the sudden show of force (one intelligence officer monitoring NK radio communications at the time said that the sheer amount of firepower "blew their [...] minds") and deployed some machine gun teams on their side, but they wisely stayed well clear of the American forces as they chopped the tree down.
* "Successful Black Man" meme is a similar stereotype-defying bait-and-switch gag:
* Successful completion of the Sand People sidequest and Krayt hunt in
* successful leader is his ability to make friends out of enemies and persuade his recalcitrant teammates to put aside their various feuds and rivalries and work together.
* successfully assembling a personal computer out of a typewriter and a television:
* successfully destroy the Box of Gavrok and prevent him from getting another one in time. As a result, he knows he won't survive his transformation into an Old One and instead intends to kill them with the resulting explosion.
* Successfully done by serial killer Ted Bundy. While in prison awaiting trial on one of many murders he was suspected in, he climbed through the roof of his cell (he had dieted and lost enough weight to make this possible), crawled across the floorboards into the adjoining warden's apartment (the warden and his wife were out at a New Year's Eve party), and simply walked out of the apartment into freedom. He was caught several weeks later, but not before adding several more victims to his list.
* successfully persuades Sam not to trap him and be vulnerable to being killed by the monsters they fight.
* successfully pull off Kakashi's plan to defeat Kaguya, using absolutely flawless teamwork.
* successfully steal his speed for a time. He has several abilities unavailable to Thawne, including the ability to toss lightning and create clones of himself through time travel. Finally, Zoom has an entire army of metahumans that he can pit against Team Flash as he pleases.
* successfully take over the Milky Way and complete their cycle, but thanks to Shepard's' and Liara's contingency plans and work on the Crucible, the next cycle is able to use their information to defeat the Reapers for good, though it isn't elaborated how.
* successfully would have been able to reach his perfect form were it not for Vegeta's arrogance and stupidity.
* successful nation-building implodes early in the game between two factions of the German colonial administration, Malagasy nationalists, and exiled Jews.
* Successful real life example with the Russian MI-24 Hind helicopter, which was designed to combine the roles of a transport and attack helicopter. Basically, it's a flying
* Successful Sibling Syndrome: A character feels overshadowed by their more successful sibling.
* Successful Sibling Syndrome: Someone feels jealous and overshadowed because their sibling is famous.
* Successful suicide bombing. Likewise, if you botch the bombing such that you don't die but the target knows your intentions, they'll likely try their damnedest to kill you.
* Success Hallucinations: A character finally succeeds at doing something only to find out later that it didn't really happen.
* Succession called the Plague Axis in which diseases are allowed to flourish among

the inhabitants just in case a new plague ever arises and they might be able to find a cure among the diseased. Inhabitant of the Plague Axis are required to wear environmental isolation suits when on envoys to the other factions. The Plaguemen are descendants of the poor who couldn't afford the massive gene-"fixing" everyone else got a thousand years or so before the start of the story. It wasn't until after the genes for autism and unattractiveness were removed that people realized they had benefits.
* Succession casts the short, stocky and bulldog-faced Brian Cox and tall, lanky, aquiline James Cromwell as brothers, obviously just to have such respected actors on the show.
* Succession Crises the princes from killing each other by placing them under strict security led to a string of Sultans who had grown up out of touch with the world and drove the empire to the ground at a time it was facing new challenge from Europe and desperately needed strong, experienced leaders.
* Succession Crisis: Drama arises when they can't decide who should rule next.
* Succession Crisis: The king dies and no one knows who will succeed him.
* Succession Crisis: When the most recent former ruler doesn't have a designated heir, this will obviously cause some huge problems.
* Succession does this a lot, mainly when one of the Roys (particularly Connor or Roman) says something completely inappropriate to the situation apropos of nothing whatsoever.
* Succession focuses on a family-owned media empire. The patriarch is a skilled and ruthless businessman, but he's given his pampered and rather incompetent children high-ranking positions in the company that they're obviously not qualified for.
* Succession, Greg Hirsch initially works as a mascot at one of Waystar-Royco's theme parks, and he wears the requisite suit during his introductory scenes.
* Succession in Season 1, as he never sleeps with either of his girlfriends but he has a lot of sexual tension with his (male) trainer, whose job it is to push him physically. Season 2 confirms that Roman has little interest in sex; he jerks off multiple times to Gerri humiliating him and verbally attacking him for being a loser and a dumbass, and he can only try to have sex with his girlfriend when she's pretending to be dead.
* Succession Kendall wakes up to a soiled bed after a night of drug abuse.
* Succession: media baron Logan Roy, the patriarch of the show's central family, is well into his later years and really should have retired, but his malice seems to do a good job of keeping him alive and in the game.
* Succession nature; first, he's introduced to the family as Cousin Craig, and then he's listed on the Waystar employment records as Greg Roy, because nobody remembers his last name.
* Succession: Roman Roy gets aroused off feigned necrophilia and being verbally humiliated.
* Succession: Roman Roy is a carefree, hedonistic jokester who's lonely, insecure, and terrified of his abusive father.
* Succession series spontaneously arise on planetary-scale computer networks (unless said networks are deliberately designed to prevent this). When this first happened on Earth, a group of people (now known as the Rix cult) decided that mankind's purpose was to create the technological foundation for the existence of such minds, and began to work toward propagating them whilst worshiping them as gods.
* Succession series when Captain Laurent Zai refuses to commit suicide as expected of him due to a failure to rescue the Emperor's sister. A mutiny plot arises on the ship in order to correct that failure as this course of action endangers the crew.
* Succession, Shiv refers to the incident at a public panel where she calls her father a "dinosaur" as "dinosaur-gate".
* Succession that spontaneously arise on planetary-scale computer networks (unless said networks are deliberately designed to prevent this). When this first happened on Earth, a group of people (now known as the Rix cult) decided that mankind's purpose was to create the technological foundation for the existence of such minds, and began to work toward propagating them whilst worshiping them as gods.

* Succession: The fantastically wealthy Roy family finds it impossible to give their patriarch Logan gifts for his birthday because he already has everything he wants, and even when something new comes along, he'll get a dozen of them from various admirers. The first episode of the series has Tom give him a watch, which Logan immediately gives away, and Connor gives him some starter dough to make old-fashioned sourdough, which causes Logan to thank him with transparently fake enthusiasm for the "old bread."
* Succession: The reactions to Kendall's rap range from horrified, due to Logan's clear anger about it, to bopping along (if somewhat uncomfortably) with the music.
* Succession, this could be the entire idea of the show, and of Waystar-Royco themselves. Every single person needs someone to punch down at: Logan tries to keep his children close so he can belittle them; Shiv marries Tom at least in part because she knows he's so far out of his depth that he'll put up with her treating him badly (though he finally snaps back at her in Season 2); this is even why Tom helps Greg get his job, so he's no longer on the lowest rung of the family ladder.
* Succession: Tom runs into this when a key member of his staff retires and reveals that he's been covering up extremely illegal activities by the company. Tom has to choose whether to learn about the activities so he can keep them covered up, or to avoid learning about them so he has plausible deniability when they come to light. He ultimately chooses to learn about them.
* Succession: When people make cracks about Shiv's unexceptional boyfriend Tom, she defensively protests, "He's a nice guy!" On their wedding night, her toast to him is limited to, "You're a great guy and I like hanging out with you."
* successor, is the last of a group of GIs "tested to destruction" against three waves of attack (soldiers, armored assault, and prototype versions of his unit) after taking an enemy stronghold.
* Success Stories: It worked and the executives give the show another season. Sometimes this new season does well enough that the show actually continues for even longer than anyone expected.
* Success: They managed to bait the entire living populace to a duplicate Earth. Day 2 with Brain as leader they find that the original Earth is in the path of an asteroid, he and Pinky escape to the duplicate whilst the original is destroyed. New goal: Take over the duplicate Earth.
* Succinylcholine—sux for short—is a drug used as a muscle relaxant in surgery. Because sux is processed by the body quickly and its byproducts are substances that naturally occur in the body, there have been cases where people have used it to commit murder by inducing respiratory arrest in the victim.
* succubi and other female demons in stark contrast to the rest of the temple.
* Succubi can extend their finger nails very long and they are sharp enough to cut trees. Later on in the series, Kurumu doesn't extend them that long because of martial arts purposes.
* Succubi steal life force through acts of passion in a straight-up version of this trope; they will switch genders and otherwise change shape to hunt different targets. Succubi also want to use sexuality to tempt mortals to do evil acts because sin is more important to demons than simple destruction.
* Succubus & Hitman: The signature weapons of the titular hitman, gifted to him by the titular succubus.
* Succubus Blues. She only has shapeshifting and glamour by way of superpowers, though.
* Succubus is called 'Nightmare', and it involves surrounding the enemy with darkness and launch an unseen beatdown.
* Succubus Justice are soul stealing demons who regularly mutilate innocent people.
* Succubus Justice is the story of a 'failed' succubi sent to a reform school in hell.
* succubus like humanoid who causes any man who sees her to want to have sex with her so strongly that they will try to rape her, and the effect doesn't always fade way when separated from her. This really sucks for her because she is a devout Catholic and she also has extremely fragile skin.
* Succubus Lord series revolves around a guy and his harem of succubi.

* succubus to pull this off, bless her sordid heart, but really just comes off as a Vamp.
* Such a ball is the reason the guests, wearing ornate masks, are visiting the titular casino in
* Such a Doting Father and Rei Todoroki really are happily married, and turns both of them into this for their child Shouto.
* Such a Doting Father, however, reduce his hero rank- he's still the #2 hero in Japan, and is entirely as powerful and clever as his canon counterpart.
* Such a handy, well-worn device as this trope often gets inserted into things where it doesn't belong. The 1993 version of
* Such a kiss, set to This Year's Love by David Grey, takes place in The Girl Next Door as the party drunkenly spins around the kissers.
* Such alphabets are also used in civil aviation for obvious reasons. The NATO alphabet was originally invented by the International Civil Aviation Organisation (ICAO) and was only later adapted by the NATO militaries.
* Such a machine is created in order to have something with human tissue to experiment on without harming actual human beings (though depending on how advanced an AI is,
* Such a moment is largely responsible for Sir Andrew Wiles' proof of
* Such an effect is animated on top of live action footage, in order to show the Penguin's submarine is hit in
* such an extreme example of a character lacking in intelligence that this entire trope was once named after him.
* Such a Phony: A staple of sitcoms from the 1980s and early 1990s, but constant reuse has robbed the joke of its sting. You can still see it on contemporary shows, but the better written ones try to avoid or play with it.
* Such a Phony: You talk smack about someone you don't like behind their back, but act nice when they're around.
* Such a Pretty Girl, Andy has a dream that he's walking up to his girlfriend Meredith (he is paraplegic) who is reading a dictionary when she looks up and says "'Now' I get it!" This scene is forgotten until the end of the book, where these events happen.
* such as bandits and traitors. Yakumo is the first person he knows to be innocent he's killed.
* such as bringing on the destruction of the quarian race or sabotaging the genophage cure, he's totally understanding and remains warm to you when most people would "get in the skycar and leave".
* such as Britain, still retain Guard regiments, which are typically rotated between ceremonial and frontline duties to keep them honed.
* such as Ford and Arthur being rescued / 1 over 2 to the phone number of the party where Arthur first met Trillian is itself a number which can be plugged into the drive.
* such as her not being an albino and her weird-but-nonsexual relationship with Gendo.
* Such as in the very first episode, after Carl has made it quite clear that he's stabbed a man 37 times in the chest followed by cutting off the man's hands and eating them:
* such as it is, who will fight anyone who impugns their kid's honor, including other parents, their kid's opponents, their kid's coaches, and the officials.
* such as Marsh, whom he comes within seconds of defeating during their only fight.
* such as Moon rocks. They don't do good things for your health.. So long as they have a line to the target with no other solids in the way, the portal works.
* such a smooth criminal that he always dresses in a snazzy white zoot suit and fedora.
* such as Red Ranger Jason defeating Leonardo without needing backup powers such as the Dragon Coin, Gold Zeo Powers or Omega Fire Powers.
* such as standing with knees bent — much better than a large one. This trope is also one of the worries involved in large and expensive figures, such as Hot

Toys collectibles or Masterpiece Transformers — they're so heavy that something like falling off the shelf, which wouldn't even scratch a small toy, could seriously damage a large one. Bandai's luxury divisions, such as S.H. MonsterArts, managed to bypass this problem by adding additional attachable transparent support parts and stands to provide some extra stabilisation where required.
* Such as the Mayor's shorts. Starting in Version 1.1, the Mayor gets offended, bans you from competing, and offers you 750 stars as hush money to take it down, and Marnie gets flustered when she realizes what that "strange purple cabbage" is.
* such as this one, as shown in this British documentary still have specific tones for flatlines, but also sound off a series of beeps (in this case, three short and one long) to signal if the machine has merely been disconnected instead.
* (such as vignettes or non-sequiturs) are added in, breaking up the narrative.
* such a term's use is contentious among the genre's fans fall into this category as well, at least regarding the focus on laying the groundwork to tell an immersive story.
* Such a town between Brisbane and Adelaide, abandoned after the railway no longer needed watering stops, is the habitation of the lonely in-song singer of the
* Such charges (they usually aren't thrown) are also used in sabotage missions against e.g. enemy artillery guns — scatter or kill the defenders and they can come back, but if you plant a thermite grenade in the breech or barrel of the gun it's never going to fire again.
* Such claims aside, however, the facts would seem to contradict this, as he has frequently survived consecutive collisions, impalements, incinerations, and the like, any one of which would, if the damage were distributed evenly over an average RPG party, probably result in a Total Party Kill. (Indeed, BM is often subject to
* Such guns were effective in the past but are very much a last resort weapon by now against modern fast movers (be them aircraft or sea-skimming missiles). And
* Such Horrible Things states that "nothing much happened" when he was fourteen. Except for "that ONE TIME..." There's no description of what he did, just people screaming, meaning that you should be able to tell that it was probably the absolute worst thing he ever did in his life.
* Such is their speed that Flash-type speedsters (those who draw their power from the Speed Force) are the fastest living beings in their universe once they get going; yes, even faster than
* Such is the life of intelligence agents and certain special forces. However in the case of the CIA, at least, agents are permitted one contact on the "outside" to know who they really work for in the event something unfortunate does happen.
* Such is the prevalence of this trope that Jacques and Mindy are seen bowling with Lurleen Lumpkin and Princess Kashmir, two other would-be seductresses, as "The Homewreckers".
* Such places turn up numerous times in the series. When used by practitioners of black magic, the abandonment is justified in-universe by the fact that even regular people sense
* Such spacecrafts are among the numerous targets from the shooting minigame from both
* Such systems for personal firearms are occasionally pushed for by gun control advocates but have many downsides and are always rejected by police, military, and civilian gun owners as a firearm above all things needs to be reliable at all times. Biometrics that don't work because your hands are dirty or a gun that doesn't fire because the batteries went dead would likely get the user killed in a situation when they really need it to work. Thus far, the best security solution has proven to be
* Such things also existed for other systems, such as early editions of
* such times can be overcome and ultimately improve for the better, or at best ones that have to be burned to the ground before they can regrow.
* Such tools and games are also somewhat commonly used by artists who are designing characters. They serve as a convenient way to play around with basic traits, so that the artist doesn't have to draw the character until they're ready

to work out finer details, thereby saving time and energy. Although some dollmaker programs are made for that exact purpose, many more aren't but get used that way anyway.
* Such words aren't considered even remotely linked to swearing in France and Italy. "Hell" is just the religious place, "Satan" and "Devil" mythical figures. Actually you'll get glance if you act like if they
* Such words show up throughout the play, usually out of the blue or in the middle of not-so-important song lyrics. For example, in "Loathing" the student body describes Elphaba as "disgustingified."
* Sucio Dutch Mantel claims to be the first wrestler from the Forty Eight States who went to Puerto Rico and talked trash about the island. Whether him being
* suck. Additional "suck" comes in as this status doesn't stop people from wanting to use him, kill him, or both.
* Suck.com its writers and editors would go on to create or otherwise write for.
* Suck E. Cheese's, showing little regard for the safety of their employees and caring about customer safety only as far as it matters for their reputation.
* sucked into a jet engine. Anyone who has survived it is because the jet engine was shut down before they hit the blades at full force. There are pictures easily searchable on the Internet depicting what happens when the blades are NOT stopped before a person is sucked into them. Search at your own risk, in synopsis, there is nothing left that is easily identifiable as belonging to a human. Even the clothes are covered in too much gore to recognize them from the rest.
* sucked into a superhero comic and receive super powers. When they first confront the villain they utterly fail to use their powers effectively. Over the course of their episode they learn to get it together.
* Sucker Bait'' — only two suns, "but this time, I'm getting it right".
* Sucker for a Cute Face: Adagio Dazzle fawns over Angel Bunny whenever they are in the same place.
* "Sucker for the Suck-O-Matic" had Rocko buying a new vacuum cleaner he saw on TV. When he gets it, the vacuum cleaner delivered to him looks nothing like what was shown in the commercial, which is huge as a truck and has a mind of its own.
* Sucker Punch after she fights back (accidentally killing her sister), bribing the corrupt head orderly into giving Baby Doll a lobotomy.
* Sucker Punch; Babydoll is so distracted we see she's "peeled" the same strip of potato over and over, leaving a large hollow in it.
* Sucker Punch: Baby Doll was raped by her stepfather before she seeks revenge on all the bad males who are implied to have raped at least some of the ladies in the asylum.
* Sucker Punch: creepy, violent, possessive, moody, delusional, obsessive, creepy, mood swingy, twisted sense of ownership, disrespectful, and insane.
* Sucker Punch. Each sequence is triggered by playing music so Babydoll can dance.
* Sucker Punch fits under "close camaraderie" rather than "flirtatious."
* Sucker Punch for the action scenes. Justified for the skimpy costumes in the brothel world because...well it's a brothel. Whenever the girls aren't performing, their clothes are quite modest.
* Sucker Punch goes from Fantasy, to Thriller, to Action to Horror. The soundtrack also goes from industrial beats and screaming to acoustic ballads with a sole voice to heavy rock songs to rap. The various parts of the movie also experiment with many genres and throw the most interesting ideas together.
* Sucker Punch has the girls attempting to steal a nuclear bomb guarded by robots off a runaway train.
* Sucker Punch: In the Brothel Reality, whenever the girls are in front of mirrors, there are times when they don't seem to be in sync with their reflections. This is a subtle reminder that the brothel is a dreamworld.
* Sucker Punch invokes this both for the characters themselves and for the audience. To cope with the traumas in their lives, the girls create fantasized versions of themselves, who are badass warriors who mop the floors with robotic Nazis, orcs, and whatever else comes their way. Meanwhile, they invoke all kinds of daydreams the audience members have: piloting awesome mechas, mowing down enemy

soldiers with machine guns, fighting robotic samurai with katanas, etc.
* Sucker Punch is a bizarre take on the Great Escape. A young woman plans to escape from a mental institution before she suffers a lobotomy, with the elements of the escape plan being depicted as elaborate fantasy sequences.
* Sucker Punch issues. Regardless it explains a plot hole and a facial expression.
* Sucker Punch land from leaping out of their transport during the dream sequences. Also, after Baby Doll kills off a samurai.
* Sucker Punch — and the amusing injuries the girls took and gave like nothing.
* Sucker Punch plays through a montage of Babydoll's week at the mental asylum. Just as Babydoll is about to be lobotomized, the scene abruptly changes to Sweet Pea (who is playing Babydoll), who demands the music be shut off.
* Sucker Punch that a twist is coming because a character's wearing a dress she shouldn't have.
* Sucker Punch that resembles a ball turret with arms and legs. That is all.
* Sucker Punch the brothel and fantasy worlds take place in Baby Doll's mind.
* Sucker Punch: The film follows Baby Doll, who is institutionalized by her abusive stepfather; he intends to have her lobotomized so she cannot tell the authorities about his involvement in her sister's death.
* Sucker Punch: The girls perform a play where Sweet Pea plays a girl who gets lobotomized. Sweet Pea asks who wrote this and rants that a lobotomized girl is not sexy.
* Sucker Punch, there's a scene where Blue talks to all of the girls about their escape plan, which Blondie told him about. When he shoots Amber and Blondie, there's just the sounds of the gunshot and their corpses hitting the floor.
* Sucker Punch: The third battle scene is this at level 11. When Goblins are perfectly capable of being catapulted onto your World-war 2 gunship, and your assault rifle's bullets are just bouncing off that big dragon's hide, you realize that yeah, you're in a Science Fantasy scene.
* Sucker Punch. To cope with the traumas in their lives, the girls create fantasized versions of themselves, who are badass warriors who mop the floors with robotic Nazis, orcs, and whatever else comes their way.
* Sucker Punch, when Babydoll kills the baby dragon, it has rubies in its throat that she strikes together to spark a fire.
* Sucker Punch: When either Blue or Doctor Gorski don their reading glasses to take a closer look at something, you know they are about to make an important discovery.
* Sucker Punch, while failing to depict any kind of genuine female empowerment. Whether or not you actually believe this depends on your point of view.
* Sucker Punch, who looks out for and protects her sister Rocket, as well as the rest of the group. "I'm only doing this because you'd all get killed without me."
* Suckers Punched", after Scott is mostly knocked out by Fang, Gwen helps carry him away from the ring. She wonders aloud if Scott ever washes his feet and in a semi-lucid moment Scott answers, "You cannin' the toe jam already, Cletus?"
* Suckiness Is Painful: A work is of such bad quality that being forced to view or listen to it is considered torture.
* Suckiness Is Painful: Someone is just so bad at something (singing, acting, you name it) that just seeing them do it is painful.
* sucking the fat and bone marrow from living things to survive by blowing up her greenhouse. Clark saves her, and she is transported to a facility that would hopefully cure her condition (given that the smoothies seemed cumulative — the more she drank, the faster the weight loss occurred — it might be possible).
* suck itself on the road, being able to do much tighter turn than two wheel driven or automatic cars. This manoeuvre was the secret of the success of Audi Quattro on rally championships.
* Suck My Wallet" has a great one for its chorus, though the name of the song sort of gives it away:
* Suck-O-Meter, which shows how much "quitting sucks" from moment to moment. When the needle gets too high, they use Nicoderm and it goes back down.

* Sucks at Dancing, she blocks Jerry's attempted exit from the kitchen to get a second opinion:
* Sucksessor: A successor who seems better than the old guy at first, but then proves to be worse.
* Sucksessor. He himself often suffers from self-doubt and is prone to second guessing himself. In some universes, he grows out of it and becomes a capable leader in his own right. In others, he's glad to let someone else take over as leader, especially if Optimus is somehow brought back to life.
* sucks like an Electrolux, used for 'vacuum' in Poland ('elektroluks') and formerly in English-speaking countries as well.
* suck their souls getting inside Abadeer's soul pouch because everyone else was doing it.
* Sucky School: A school where the staff are coldhearted to the students.
* Sucky School: A school which is bad at teaching due to budget issues, and usually full of bullies and mean teachers.
* Sucky School, lack up-to-date technology, and use outdated textbooks.
* Sucre Portable: Sayoko winds up pissing herself after needing to pee quite badly while out on a walk with Keiichi.
* Sucrets once advertised that for sore throats, their product is listed in the Physician's Desk Reference. Yes, it is. Because the Physician's Desk Reference is a list of every medication in existence. "Listed" is not the same thing as "endorsed."
* Suction Cup Man before the minute is out and becomes roadkill. The rest of the video centers around him going to Hell — where over the Devil's protests, Suction Cup Man just does that thing he does.
* Suction Cup Symphony", "doctor" SpongeBob puts on a glove and stretches his hand to Patrick's butt, which isn't covered by his hospital gown. With his hand off-screen, squeaking noises are heard. Then, it is just SpongeBob squeezing a rubber ducky.
* Suction is a fairly popular method of capturing prey among aquatic organisms. Its primary advantage is that there's no need to actually come into contact with the prey before snaring it, just get within a certain distance of it. It also helps with multiple small prey items. An additional means of killing the prey is recommended for anything dangerous, as the mere act of "vacuuming" it up usually leaves the victim alive and quite agitated. While suctioned prey is often suffocated in the process of being swallowed, specimens of deepsea fish have been found killed by their struggling prey while in the process of trying to swallow them.
* Suda51 and his company, Grasshopper Studios, will occasionally make quick and cheap licensed games to get some extra money to fund the projects he's truly passionate about, as he knows most of his original work doesn't turn a profit.
* Suda51 and was later ported to the PS3 in hopes that it would sell better there (it didn't).
* Suda51 has a thing for Masked Wrestling, and includes it in his games:
* Suda51 has been in development for a remake for the DS for several years. Early 2010 he showed off the DS port on an internet livestream, proving that it works... but there's no release date. It eventually got a PS4 version in 2018, since the initial plans fell through.
* Suda51 includes the number "51" in most games he makes. For instance:
* Suda51, which took nearly two years to do so. The rest of his games are lucky if they break the 500,000 mark.
* Suda51, with the character speaking to you seeming to be one from that game instead.
* Sudansese Ambassador Moshak in the fourth season episode "Embassy" even says
* Sudden Contact, and there's general resentment toward the Protoss, though everyone's too terrified of them to try anything. Into all this comes the UED invasion, and the Zerg are still out there somewhere. Truly, it's a mess.
* Sudden Contact/protoss ground forces in retaliation to the deaths of two Cerebrates.

* Sudden Contact space, such as the turians' CMC-based Hardened Mobile Exosuit (HME) which are used by turian heavy infantry, and also known as "fat falcons."
* Sudden Death. All it takes for things to go awry is for the fire marshal's daughter to walk off and his trying to find her causing him to stumble onto the whole plot and fight the terrorists on his own.
* Sudden Death from 2003 onward where the entire game hinges on getting the number one-answer. With point values already tripled, it more or less boils down to "don't screw up if you ring in too early".
* Sudden Death. Incidentally, the game all the fighting takes place around goes into overtime.
* Sudden Death round, usually with a simple question whose #1 answer would have an extremely high point value.
* sudden death running down the clock to prevent the Browns from being able to run a scoring drive of their own in the event the field goal was missed.
* Sudden Death, Secret Service Agent Hallmark calls up villain Foss. Hearing his name, Foss remarks "I see they cared enough to send the very best." The film's novelization states Hallmark says the trope "in the tone of someone who had heard that one at least once a week since the third grade."
* Sudden Death: Since we have a tie score, We have to break the tie....
* Sudden Death's Mellon Arena during Game 7 of the Stanley Cup finals.
* Sudden Death, the bad guys hold the vice president for ransom during the 7th game of the Stanley Cup Playoffs. It is never explained how/why they could plan this caper with only a few days warning. The necessity of a game seven cannot be known until the outcome of game six is determined, assuming that a series reaches the sixth contest. In other words, game seven is the only one in a best-of-seven series that cannot be guaranteed more than one game in advance.
* Sudden Death to avoid the terrorists who have invaded the arena. He even makes a save.
* sudden death was the one trying to kill Louis, further isolating the King and securing Rochefort's influence over him.
* Sudden Game Interface. Judging from the amount of times the boss keeps respawning in more and more powerful forms, there were many earlier invocations of this trope. Harry barely has time to save the game after the battle before everything goes down to apply the patch making Mr. Tribbles definitely invincible now.
* Sudden Game Interfaces may pop up as the means by which the main characters control their time loops and their efforts to fix things.
* Sudden Impact and even rarer example of a female rapist (the same victim).
* Sudden Impact and his goons take her hostage after chasing her through the same carousel, where Harry then confronts them in a shoot-out.
* Sudden Impact At the climax of the story, one of her would-be victims, Mick holds her hostage with her own gun and Harry kills the man to save her. When the police show up to investigate, Harry shows them the gun in the man's hand and convinces them that he was responsible for all the killings (in truth, the only one of the murders that Mick was responsible for was killing the police chief).
* Sudden Impact-driven serial killer antagonist, who eventually ends up sleeping with Harry.
* Sudden Impact, Harry's first scene is in a courtroom where a judge throws out a case on an arrest Harry made, saying that he didn't have valid grounds for the search that got him the evidence justifying the arrest. Of course, a while later the released suspect tries to murder Harry and is killed in self-defense, delivering karmic justice.
* Sudden Impact: Spencer carries out quite a few of these on her rapists.
* Sudden Impact, the police have to let him keep trying — eventually he calls another member of his gang who can bail him out.
* Sudden Lack of Signal: If someone's lost their cell phone signal, that means they're somewhere peculiar.
* Sudden Lack of Signal: When you find yourself somewhere weird, you will also find yourself without wi-fi or phone reception.
* Suddenlink features a commercial where an elderly man bluntly states "I like

Suddenlink because it's not satellite." Without once even bothering to say why Suddenlink is better in any way than any satellite provider.
* Suddenly Always Knew That: A character suddenly has a skill they need with little or no explanation.
* suddenly become their true age and possibly die immediately of old age.
* Suddenly Blonde: A character's design in earlier works is constrained due to technical limitations.
* suddenly declared himself to be Napoleon, because God had said so. The psychiatrist exclaims, "I said no such thing!"
* suddenly demonstrate a new power in which Sasuke evaded certain death from an explosion by a combination of two moves that each had immense chakra requirements, despite the reason that he was in danger in the first place being that he had already used up almost all his chakra, and did so in an implausibly short amount of time.
* suddenly demonstrate a new power that had never been seen or even hinted at before
* Suddenly Ethnicity: A character is revealed to be an ethnicity that neither the other characters or audience knew anything about.
* Suddenly Ethnicity: In these melting-pot days it is on the way to being discredited.
* Suddenly Fluent in Gibberish: Someone can understand a gibberish language with no foreshadowing.
* suddenly found a very good reason not to, and fled to a hotel in the suburbs. When the Agency interviewed him, he told them that he was wearing the same clothes he had worn on the day of the explosion. But they were pristine, whilst the CIA agents' clothes were worn after only a few days in the country. Then, he claimed he washed them. Not impossible. However, his belt, which he claimed to have been wearing on the day of the blast, was pristine, as opposed to the worn straps Kenya had made of the CIA's. And you don't wash a belt, so it must have been put on later, so the man must have been lying. When this error was pointed out to him, he spilled all.
* "Suddenly Human") where a Human boy orphaned in an alien attack and then adopted by said aliens is slated to be returned to his Human family, especially after evidence of possible abuse by the adoptive father surfaces. Ultimately the evidence is ruled circumstantial and the boy is returned, as per his own wishes, to his alien family.
* Suddenly interrupt the newscast with frivolous new stories, often leading in with "
* suddenly jumps at you, in that they can still keep the tension high, even when expected.
* Suddenly, Last Summer the death of Sebastian is described: a large group of underprivileged kids from the Caribbean island he was visiting descended upon him and ate him. Or so his companion at the time insists.
* Suddenly, Last Summer was miscast as Catherine, that the film went too far afield from his original play and "made [him] throw up".
* Suddenly, Last Summer. Wealthy Mrs. Venable will donate a million dollars to the local psychiatric hospital if her apparently insane niece Catherine is lobotomized. Instead, the heroic Dr. Cukrowicz uses a combination of talk therapy and truth serum to learn the truth about what happened the previous summer. She is cured and Mrs. Venable slips into madness.
* "Suddenly Lucky", a song for Cable (replaced with "Younger Than Springtime") whose refrain reappeared in
* Suddenly Obvious FakerySomething should be obviously fake, but the story relies on both the characters and audience being fooled, so it is portrayed as if it were real with no explanation until the audience needs to know the truth.
* Suddenly SHOUTING!: Character abruptly raises their voice when speaking.
* Suddenly SHOUTING! For those with programmable keyboards, one can have the best of both worlds by making what is usually CAPS LOCK a "dual function" key, holding it down to trigger CTRL and tapping it to trigger CAPS LOCK, while leaving the

dedicated Left CTRL key in its usual spot.
* Suddenly SHOUTING!: Hello there. I suppose you might be surprised if I'm…… SHOUTING ALL OF A SUDDEN?!!
* Suddenly Significant Rule— When a rule or law that is usually not given much thought is suddenly invoked.
* Suddenly Speaking: A character who was initially silent eventually reveals that they can speak after all.
* Suddenly Suitable Suitor: A character couldn't be with their love interest (often due to a difference in social standing), only for something to change or be revealed that means they can marry them after all.
* Suddenly Suitable Suitor is revealed to be of royal background, thus making them suitable to marry them.
* Suddenly Susan: After Susan's apartment gets robbed, she decides to get a gun and ends up accidentally shooting her elderly neighbor.
* Suddenly Susan and that he clearly is still in love with his ex and ends things.
* Suddenly Susan example above, it's revealed the guy was a jerk who would no doubt have eventually made her miserable, but she's still blasted by pretty much everyone (who all quite reasonably ask why she waited until literally the last minute to dump him) except for his brother, who hates him and relishes the humiliation he'll suffer.
* Suddenly Susan has Todd and Luis see a portrait of Susan from when she was a (nerdy-looking) teenager with the family dog. Todd whispers to Luis, "Is it just me, or does that dog look embarrassed?"
* Suddenly Susan, played by Brooke Shields, is usually credited as being between 5'10 1/2/179cm to 6'0/183cm tall.
* Suddenly Susan: Todd Styles, played by David Strickland; the final episode of season 3 was turned into a tribute to the character (and actor).
* Suddenly Susan, Vicky demands that Luis teach her just enough Spanish to pick up Latin men. He teaches her to say that she would like to share her STDs and that she hasn't bathed in years.
* "Suddenly Suzy"; Perry lands nearby a truck belonging to a banana shipping company after a fight against Doofenshmirtz atop the latter's blimp, so he applies for a job at the company so that he can use the truck and chase Doofenshmirtz.
* suddenly the main character must sneak around an Imperial base without being seen, or the Stormtroopers will rush and hit an alarm button and summon a garrison of Stormtroopers, who will arrest you. This would be at least understandable in the early levels when you're without Force powers (or have very weak versions), but it comes late in the game when you're an unstoppable Jedi of Death and a garrison of Stormtroopers is about as threatening as a garrison of kittens. And during the vehicle sequences.
* Suddenly Voiced: A character who can speak finally has a tone of voice.
* Suddenly Voiced doesn't speak however audibly, and is limited to choosing dialogue as is standard.
* Sudden Musical Ending: The work or episode ends with a song despite it not being a musical.
* Sudden Name Change: A character's name suddenly shifts with no explanation.
* sudden or unexpected, they do not change the course of nor appear as a natural or a viable solution to the plotline they eventually "solve".
* Sudden Principled Stand: Characters with few scruples suddenly refuse to follow an order too unforgivable even by their standards.
* Sudden Principled Stand: You suddenly refuse to take part in a crime despite having had no objections to previous crimes.
* Sudden School Uniform: A school suddenly starts forcing its students to wear a school uniform.
* Sudden Sequel Death Syndrome: A character who survived the first movie gets killed off in the sequel.
* Sudden Sequel Death Syndrome: A survivor in the first film is killed off at the start of the film.
* Sudden Sequel Death Syndrome: People who survived the original don't make it

through the sequel.
* Sudden Sequel Death Syndrome's American publisher talked him out of it and he settled for having him lose an arm and a leg instead.
* Sudden Sequel Death Syndrome (so the love story in the sequel can be the same as the original)
* Sudden Sequel Death Syndrome: Surviving the first installment means the character will end up dead in the sequel.
* Sudden Sequel Death Syndrome was famously the very first victim of Jason Voorhees.
* Sudden Sequel Heel Syndrome in the next installment out of the blue.
* sudden yet inevitable betrayal earnestly congratulates you, asks you politely not to take the pistol she dropped, and leaves.
* Sudeki Aklorian soldiers were seen killing Haskilian civilians during their first appearance.
* Sudeki pretty much nails this on the head and drills it home with magical laser guns. He does actively participate in a lot of fighting, though, so he's a bit different from the standard all-support role.
* Sudeki references this with Buki's weapons, handheld claws. Despite being a traditional Shadani weapon, they're falling out of use as they require a lot of training to use,and many recruits prefer easier-to-handle human weapons like swords and spears.
* sudo (in POSIX style operating systems) and UAC (in Windows) is a failsafe, sort of, to make the user aware that whatever they're going to do may have an impact on the system. When used, most programs that try to do an action that will cause system changes will trigger this. Bypassing it, by either running as root or disabling UAC (or even
* "Suds" ends with live action footage of SpongeBob and then Patrick, represented as a real sponge and starfish respectively, being used to wash various things.
* Suds": SpongeBob reacts in horror of Patrick's description of the terrors of the doctor's office. "They make you read... OLD MAGAZINES!"
* Sue also punished her moles' failures by revoking their tanning privileges.
* Sue Bird (basketball, WNBA) and Megan Rapinoe (soccer) have been dating for several years and are engaged as of 2021.
* sued at all. Obviously, the kids who had Mini-Wheats were more attentive because they weren't hungry, not because of the Mini-Wheats.
* sued Columbia, concluding that "this jurisdiction finds that there is no probably cause that Columbia’s Chocquik products constitute an infringement on Nestle’s trademarks or an act of unfair competition" and Nestle didn't have any exclusive rights to the colour scheme used in Milo.
* Suede Britpop record and thus codified and fostered the genre. Ironically, the band think little of Britpop and have since tried to distance themselves from it.
* Suede had quite a bit of animal imagery in their lyrics and music videos, with songs like "Animal Lover", "Animal Nitrate", "We are the Pigs", "Where the Pigs Don't Fly", etc.
* Suede is reckoned by many critics to be the equal of their better studio albums.
* Suede's "Asphalt World": "When you're there in her arms / And there in her legs / Well I'll be in her head".
* Suede's MMORPG. When they enter, Suede and Linkara look like animated versions of themselves... and JW looks like himself but female. This horrifies the other two, and he begrudgingly switches to male.
* sued her way onto the second season of the animated reality show after being cheated out of the prize money a season earlier.
* sued into oblivion to file-sharing that allowed artists and record companies to profit from their work.
* sued now-US Senator Al Franken. In response, Franken joked that he had trademarked the word "funny", and that Fox had infringed his intellectual property rights by characterizing him as "unfunny". The judge deemed Fox's lawsuit "wholly without merit" and Fox thereupon withdrew it before the judge could rule on whether it was even a valid trademark.

* Sue does. 90% of her spoken lines are anime quotes (she has a very broad list to draw from). It's implied that she's pretty bilingual, but hides behind the quotes.
* Sue Donym: A fake alias that's very similar to the character's real name.
* Sue Donym: Your real name, but pronounced or spelled slightly differently.
* Sue Ellen's 'borrowing' from petty cash and her subsequent attempts to repay it before the theft is noticed drives a large chunk of the plot in
* Suehiro Maruo, a female vampire uses the freshly-extracted heart of her victim for... self-gratification.
* Suehiro Maruo once let slip he avoids unpaid appearances in fear of expecting this result.
* Sue is so invested in making Klaine happen, she torpedoes Blaine/Dave by literaly forcing Blaine and Kurt to kiss.
* Suel Lichs setting escape certain death this way. The hosts a suel lich takes over age very quickly and thus, they need to do this regulary. If they lose their body by either violence or rapid aging, they will need to find a new host even faster. Otherwise their true form, which manifests as a negative energy spirit, will eventually dissipate and die for good.
* Sue Lowden made headlines by suggesting that, instead of progressive health care reform, America should revert to the good old days when people paid for health care by bartering with chickens, although it could be argued that this is in fact a subversion of the Trope.
* sue Major League Baseball instead of doing something reasonable like apologizing or even explaining it. And that is aside from his severely unsportsmanlike conduct, like shouting into a fielder's ear as he was running past him to make him miss a popup. To this day, Rodriguez remains one of the most divisive players in the sport, even though he has retired as of the 2017 season.
* Sueños del Sur: One of the later arcs has Eliana inadvertently using her extremely long hair as a paraglider after she accidentally jumps off a cliff. Unfortunately, a strong wind ends up blowing her away from the ground and into a tree.
* Sue Richards actually asks this when Franklin and a version of himself from the future are talking. The older Franklin, and his father Reed, stare at Sue like she asked the dumbest question ever. This is after young and old Franklin have interacted for a good long while, by the way.
* Sue's recruits for "General Zod and her League of Doom" get given villain names "The Pink Dagger", "Sergeant Handsome" and the "Honey Badger".
* Sue's relationship with Reed blossoming throughout the course of the
* Sue Storm is this to her little brother, with her second on-screen appearance being chasing after him at a skating rink as he predictably goes zooming off at uncontrollable speeds.
* Sue Storm shows Sue and Namor cooing over their son while Reed's bride is heavily pregnant, and then scenes of the two children playing together.
* Sue the Magic Manikin, also known as Sacony Sue, is a 1950s promotional character for Sacony that has two comics to her name. In the first,
* Sue, the oldest known speciments of T.Rex (Sue was 28 her time of death and Trix was over 30) suffered several injuries and infections during their lifetimes, including broken (and healed) ribs, bite marks and severe infections that caused holes in Sue's skull.
* Sue Thomas: F.B.Eye: Averted when a semi-trained sniper killer was identified by a black left eye. They were able to figure out that he was only an amateur copycat (and not the expert killer they were tracking) as he put his face too close to the scope and got smacked in the eye by the recoil, a mistake that real snipers would never make.
* Sue Thomas: F.B.Eye couple Sue and Jack do undercover several times. The first time it was treated as a big deal but later on it became common place.
* Sue Thomas: F.B.Eye featured a variation in "Skin Deep" after the team arrest a rich heiress who finances an eco-terrorist group. When the woman smugly says she'll be happy being a "martyr to the cause" and that the only people hurt by the group are greedy developers, the team bring in the civilian who'd been trying to lure out

the group she represents; Joel was eleven years old when that same group started a fire, his mother dying trying to get him out and Joel left with such horrific burns over most of his body that he barely looks human. Seeing such clear first-hand evidence of the effects of such actions is enough for the girl to give up her partners, and she tearfully apologises to Joel for what happened to him.
* Sue Thomas: F.B.Eye had the real Sue Thomas (who was portraying an actress, no less).
* Sue Thomas: F.B.Eye: In "Diplomatic Immunity", a crooked Sudanese diplomat uses his status to hide his role in slave trafficking. Diplomatic immunity even goes so far as to protect him from legal consequences when three FBI agents (among other people on the street) see him beating a woman in broad daylight and Bobby pulls him off the woman. The diplomat gets away with it, and the State Department makes Bobby apologize for the "misunderstanding".
* Sue Thomas: F.B.Eye), not to mention all the men she's dated over the course of the series. The show featured many deaf characters prominently, so whenever they paired up with someone they became this as well.
* Sue Thomas: F.B.Eye, since it would involve one of them quitting their job at the FBI.
* Sue Thomas: F.B.Eye: Sue sings Christmas carols despite being deaf. She jokes that she can tell when she hits the wrong notes by the faces other people make. In her autobiography, the real Sue Thomas (whom the show was based on) describes learning to play piano by memorizing the keys and learning to sing by feeling the vibrations of her mother's voice box.
* Sue Thomas: F.B.Eye, the characters play football. The other team hides their mouths during huddles so Sue, who is deaf, cannot read their lips. On the final play, they let her see their lips, but call a fake play. She doesn't fall for the bluff.
* Suetonius: Contemporary of Juvenal and Martial who is best known for his biographies of the Emperors from Julius Caesar to Domitian. They can be described as a mixture of official record and tabloid journalism.
* Sue White "being a Nazi from a film" complete with leather gloves, sinister cigarette smoking and phone call to Berlin - in
* Sue Wilson is persuaded to stay on only with the promise of a salary raise.
* Su Excelencia, about the conflicts between Communism and Capitalism pretty much is one example after another:
* Su Excelencia has the Cocos Republic as a surrogate for basically any Latin American country, although for obvious reasons it has many similarities with Mexico, even though the name and the apparent size of the country (which seems to be smaller than Mexico) are more reminiscent of some Central American and Caribbean states like the Dominican Republic, Guatemala (it has fictional Native American ruins), or Costa Rica (Costa Rica was neutral during the Cold War and has a place call Cocos Island). Dolaronia is clearly the United States of America, Pepeslavia is probably the USSR or Yugoslavia, Salchichonia is Germany (they even reference the Wall), and Caramba is India or Nepal, or both.
* Suffered by Goofy in the same film when he sits on a hot stove element.
* suffered from memory loss due to a botched time travel experiment created in that episode.
* suffered one of the world's biggest famines — after a long and bloody War of Independence and a Civil War, they realized that no one had a freaking clue how to run a country. The stranglehold of the Catholic Church increased, leading to massive abuse of power, including a ton of sexual abuse; homosexuality being declared illegal; and the horrific Magdalene Laundries where women could be locked away for having children out of wedlock. And Northern Ireland has suffered more terrorist attacks than any other place in the Western world.
* suffered quite a bit since then "I have to say I'm surprised by how many people actually look forward to Kharisma strips and more stunned it's not to see her suffer."
* Sufferers of CIPA injure themselves in all sorts of ways, especially when they're too young to know better because the disease prevents them from feeling

pain. Early on, it leads to false accusations of abuse. Later, shaving is one of the many activities in which they have to take extreme care. Similarly, children with osteogenesis imperfecta have been wrongly believed to be abuse victims due to their frequent broken bones.
* Sufferers of depression often become something of a real-world equivalent of this if they survive and overcome the disorder. Prolonged depression tends to give people a more negative outlook on life, but many act in a selflessly and joyous manner to compensate.
* Suffering a case of cold feet, and thinking about starting something with Rebecca, Frasier writes one of these to Lilith, only to realize Rebecca's apparent flirting was Norm and Cliff messing with him, making him rush back to his house, where Lilith apparently hasn't seen it. That is, until she tosses her drink in his face.
* suffering from brain damage, from a gunshot wound to the head. This makes one question her actions
* suffering from lung cancer and the gift Monarch gets him? You guessed it — a carton of cigarettes.
* suffers a horrible injury during his duel with Melvin that nearly killed him. However, he's shown to be perfectly okay when he reappears at the end of the next episode. When Yami questions this, Joey literally responds by saying, "I just woke up while I was offscreen."
* suffers all sorts of indignities trying to prove she's responsible enough to look after the Cakes' new foals mischief, the Element of Laughter herself finally breaks down into hysterical bawling. Then the two kids work to amuse Pinkie Pie, perking her back up.
* Suffers it elsewhere in the new series: sometimes it doesn't pay to be the guy who is always seen when disaster is occurring, and sometimes it's the fact that a guy who is badass enough to
* Suffers Newbies Poorly, especially when the community starts becoming insular. The tendency to suspect any potential social misstep or drama-causing on the part of the newcomer as trolling rather than simple ignorance or accident ends up deterring new individuals from joining as a result. Conservapedia and its administration, for instance, have demonstrated a history of treating edits or statements by new individuals that are not in line with the administration's stance on the topic as a deliberate provocation of the staff and respond with a prompt banning of the offending individual. The possibility of ineptitude or unfamiliarity by the newcomer are not considered as potential explanations—the administrative stance is that any explicit nonconformity to the administrative stance must stem only from malicious intent.
* Suffer the Children" focuses on the profound loneliness that a child feels because of his absent parents.
* Suffer the Children", the verses sung by Curt Smith convey the band's rejection of the "boys don't cry" mentality.
* Suffer the Little Children", in which neither the teacher nor the readers are sure if her students are "something else" or not. They seem to confirm their identity to her, but who knows if the words the teacher hears are what was really said?
* Suffer the Slings about the metaphorical "slings and arrows of outrageous fortune."
* Sufficently Advanced Aliens are posing as gods in order to exploit the populace and/or the belief causes the people to do harmful things like in Icon and Red Sky above they try to shake them out of it. Whether "gods" deserve reverence and worship is a strong theme of the franchise.
* Suffice to say that when the US determined to set sail among the stars, we had Captains to lead us.
* Suffice to say, the Empire really loves this trope — as it befits to an entity that rules more through terror and disenheartening of the enemy than through practical combat. Imperial Star Destroyers aren't all that efficient as starships, as it's repeatedly shown that two Victory Star Destroyers — about half the

size — are more effective, more resource-efficient and an altogether better idea, to say nothing of the Supers and even more massive ships. But they absolutely
* Suffice to say, you don't want to piss her off cause she is very well capable of following through with the threat, being a former Israeli assassin and all.
* Sufficient levels of smoke from forest fires or volcano eruptions can make the Moon appear blue. Krakatoa's eruption reportedly turned it green.
* Sufficiently Advanced Alien: Aliens that are so advanced that their technology seems like magic to humans.
* Sufficiently Advanced Alien Ancient woman is able to heal the disease she accidentally infects the team with. Though she can't heal herself of it.
* Sufficiently Advanced Alien any legal punishment against such a being likely has more to do with it.
* Sufficiently Advanced Alien fits this trope to a T. Delights in making a mess of mortal lives? Check. Took a shine to humans (or, specifically, Picard) as a human loves a pet? Check. Comes from a society of "magical" entities that would seem amoral to human standards? Huge check.
* Sufficiently Advanced Alien franchise, is also capable of freezing time. And if she wishes so she can hold time and everything within a defined place in the space-time continuum, yet the time not in this area is still flowing (as she did in Season 2, Episode 1, "Bamboo Leaf Rhapsody" or in the same-titled Light Novel Chapter in book 3).
* Sufficiently Advanced Alien look seems to be a sort of cultural average for these wild swings in tech levels.
* Sufficiently Advanced Alien: Nearly always have advanced themselves to god-like power instead of starting out like that.
* Sufficiently Advanced Alien pelt using "colonial" methods such as shapeshifting and summoning objects out of thin air.
* Sufficiently Advanced Aliens, but so advanced that the difference is pretty much semantic.
* Sufficiently Advanced Aliens fashioned intergalactic communications, weapons, and scanning equipment out of numerous household products.
* Sufficiently Advanced Aliens field, while advanced technology still does.
* Sufficiently Advanced Aliens have been making synthetic diamonds since the 1950s! Natural diamonds are made by geological pressure applied to carbon, and the synthetic process does this faster. The gemstone industry reacted by declaring that natural diamonds are more valuable than synthetic diamonds because... well, just because. But even without synthetic production, diamonds are actually quite common. Their prices are kept artificially inflated via a near-monopoly on worldwide distribution and a decades-long advertising campaign that's inextricably linked diamond rings to marriage in the public consciousness.
* Sufficiently Advanced Aliens in 2009 they showed up as a villain race.
* Sufficiently Advanced Aliens is taken as magic by the majority of the less advanced civilizations in the galaxy.
* Sufficiently Advanced Aliens, it opened the door for the artifacts found by Indy in the previous three movies to have been also manufactured by aliens, along with their religions (even more so considering that the Alien treasure room at the end had artifacts from cultures all over the world).
* Sufficiently Advanced Aliens of huge motherships to pass through between galaxies. They do, however, require the energy of a nearby black hole to function.
* Sufficiently Advanced Aliens put Kirk and the captain of an alien ship unarmed on a planet, where they must fight it out. When he comes across a deposit of diamonds, he notes: "a fortune in precious stones, and I'd give it all up for a hand phaser".
* Sufficiently Advanced Aliens take out a dictator through armed combat, but it'd be much more effective and less destructive if they made it so there was a distracting little voice talking in his ear, 24 hours a day, that prevented him from thinking straight or planning his wickedness.
* Sufficiently Advanced Aliens that can restore the recently dead to life and completely hide their civilization from aggressors; leaving other species to be victimized while they enjoy their virtue and avoid contact with anyone willing to

use violence for self-defense against a lethal enemy.
* Sufficiently Advanced Aliens that planet of origin...a dead world with no signs of the original civilization left at all. Even the ruins have long since crumbled into dust.)
* Sufficiently Advanced Aliens. This forces them to act through proxies in ways small enough to avoid the other's notice.
* Sufficiently Advanced Aliens visiting Earth turn back time and stop the solar flare.
* Sufficiently Advanced Aliens who disguise themselves as primitives) also follow this trope closely.
* Sufficiently Advanced Aliens with psychic powers who use them to cause the illusion so realistic that their victims will believe anything - that they found a camp of crash survivors from many years before, that they are beautiful when they are in fact disfigured, or re-create whole landscapes out of memories of the victim (how the victim moves around such a landscape while in fact he's in a small cage, is left unanswered, but probably the movement is part of the illusion). A Talosian not only manages to convince his victims there's no hole in the wall (that they just made with a phaser), but also threatens the example from page text: to manipulate Enterprise crew into pressing wrong buttons and driving their ship into a crash.
* Sufficiently Advanced Aliens with serious socialization problems. Bizarre events do not happen on Gallifrey because the Time Lords are powerful enough to prevent them and the planet has defenses that are virtually impenetrable to anyone trying to get in without Time Lord assistance. Until the Time War, they were pretty much unassailable. So even though they're quietly running the universe from their planet, only a select few know of it as anything more than a legend. Hence someplace else has to be the centre of the action...
* Sufficiently Advanced Aliens with the Romulans. The Romulans just incorporated it better with superior technology than humans.
* Sufficiently Advanced Bamboo Technology: Supertech with stone to bronze age aesthetics.
* Sufficiently Advanced Bamboo Technology: When a civilization appears to be like this, but actually isn't.
* Sufficiently Advanced features a Social Darwinist faction that isn't averse to giving natural selection a helping hand.
* Sufficiently Advanced has a program called the Mental Repetition Override Lens, which can be installed in a properly-wired brain specifically to suppress the memory of a song that you can't get out of your head.
* Sufficiently Advanced includes Cargo Cults as one of the types of civilizations PCs can come from. Due to the hectic far flung nature of the diaspora, and the insanely advanced science of most of the cultures cargo cults are incredibly common, and the PCs can end up dealing with them fairly often.
* Sufficiently Advanced Magic uses color-coding to indicate a magician's power level. Each level is named for a similarly-colored gemstone, starting with Quartz (white) and progressing up through Carnelian, Sunstone, Citrine, Emerald, and Sapphire. As a magician's power level increases, the color of their "shroud" (the field of magic that surrounds them) changes accordingly.
* Sufficiently Advanced, memetics has matured and is part of the Metatech category, representing psychology, sociology, and memetics that is as hard as the physical sciences.
* sufficiently advanced technology indistinguishable from magic, but that the reverse is true as well.
* sufficiently advanced technology—the beast fades away as well. How this works, and how it is that the beast can always be summoned again just as easily, isn't made clear.
* Sufficiently Advanced: The Builders of the Great Beyond's minds are recorded while they live, and they run in simulation after they die.
* sufficiently advanced; the Titan structures in the Storm Peaks (Ulduar), Uldum, and Pandaria (The Engnine of Nalak'sha, the Vault of Y'shaarj) certainly appear to

fit.
* Sufficiently Advanced Trolling. How malicious they are varies wildly.
* Sufficiently Advanced variety, who are somehow ensuring that civilizations don't see each other.
* sufficiently advanced version (though this outline is visible only on the larger television screens).
* sufficiently alien-sounding syllables Klingon (i.e., the visuals of the supposedly native characters, NOT the Roman-alphabet transcriptions) is still very much a starfish language—there is absolutely no correlation between the written and spoken languages; indeed, the former is more or less a random collection of "letters," and attempting to translate them is impossible.
* sufficiently evil, extra groups of guards will spawn when you enter a town just to attack you. For some reason they don't have the same dislike for all the evil characters you'll meet throughout the games.
* Sufficiently large technical communities can develop their own specialized vocabulary on top of normal technical terms, such that an entire sentence can be incomprehensible to expert outside programmers, and doubly incomprehensible to non-programmers. And some jargon have been re-used to mean different things elsewhere, in both the specialist and layman sense.
* sufficiently paranoid viewer invoke this subtly; male characters exist to invoke cute qualities of females, so long as they are good-natured but ultimately 'harmless'.
* Sufficiently powerful telekinetics can also rip people and objects apart voluntarily.
* sufficient motivation. After kicking out the Danish occupiers he waged war with the German merchants that paid for the rebellion to avoid having to pay his debts, broke with the Pope, and beat down a dozen rebellions from the farmers that helped him take the crown. He used his 40 years on the throne to bring Sweden out of the middle ages.
* Suffocation guitarist Doug Cerrito will almost certainly never be involved in music again due to crippling arthritis.
* Suffocation, is loosely inspired by the serial killer Dennis Rader, who was arrested about a year before the album's release. The lyrics themselves are more about the mindset of a serial killer than any of Rader's specific murders, though.
* Suffocation is not from NYC proper (they hail from Long Island, specifically the Three Village area), but they are treated as an NYC band because they gained their initial fame in the city itself. There's also Frank Mullen's infamous "Lawn Guyland" tough guy accent, which is equally legendary.
* Suffocation (lead guitarist Terrance Hobbs and former drummer Mike Smith)
* Suffocation, which paired the complexity of its predecessor with far better production, courtesy of a return trip to Morrisound.
* Suffrage and Political Liberation: Groups fighting to gain political rights and equality, usually the right to vote.
* Suffragette!), but none of them are meant to be noticed by the audience. If you want modern London to look like old London, flogging the computers is a lot cheaper than hiring thousands of extras.
* Suffragette Emmeline Pankhurst is accompanied by a number of women whose purpose in being there is likely not just keeping her company, considering that she's on the run from the police. There's a short sequence where the protagonists learn Jiu Jitsu.
* Suffragette ends with the funeral of Emily Davison. Hundreds of women attend, and the film blends back into real life there, showing black and white photographies of the real events and it is revealed that women's voting rights were recognised in Britain in 1928.
* Suffragette She is, of course, devastated. There's also the rich man who stubbornly refuses, after paying the caution for his wife, to also free her fellow suffragists, a form of psychological abuse, as he's obviously wealthy enough to easily afford it.
* Suffragette, takes place around 1912-13 when the Suffragette Movement was going

into high gear.
* Suffragette, the antagonists want to discourage women from joining the suffrage movement, but achieve exactly the opposite. At the beginning of the film, protagonist Maud just wants to listen while her co-worker reads a report about her daily work to the men in power. However, said co-worker is beaten up by her husband, to the point that she's green and blue and bleeding from her nose. She wants to read her report regardless, but the other women are convinced that the men in power would not listen to a woman who doesn't look nice. Therefore, Maud has to talk for the suffrage cause in public, something she had not planned and would not have agreed to had she had more time to think about it. Later on, the government decides to publish the photos of some women who don't yet seem fully supportive of the movement but turned up at a speech, to... shame them into quitting, or something. That results in Maud's husband throwing her out of the house, which leads to the suffragettes organising a place where she can stay... and from that moment on, quitting is not really an option, as her husband won't take her back and even gave up her son for adoption without her consent. In short, the antagonists, government and misogynist men manage to turn shy, unpolitical Maud, who actually only agreed to go to a suffrage meeting because her coworker was so pushy about it, into a committed suffragette.
* Suffragette the police are this. Though the main cast don't want to use violence anyway, it is likely that they, being unarmed, wouldn't stand a chance against the police.
* Suffragette, the policemen throw women to the floor and then proceed to beat them up.
* Suffragette, this is done to the Suffragettes when they go on a hunger strike to enforce treatment as political prisoners. And not out of concern over their wellbeing; it is mentioned that if the suffrage movement had a martyr that would be bad for the government.
* Suffragette while Maud is away. Considering that they're not that well off, it can be assumed his parents died early, too.
* Sufis have also formed their own self-defense militias against terrorists that want to implement sharia law and Wahhabism due to Sufis being heavily persecuted by them. The most notorious example is the Ahlu Sunna Waljama'a, a Somali paramilitary group opposed to Al Qaeda's affiliate Al-Shabaab.
* Sufjan Stevens' music has an ambiguously bi aura to it. In some songs ("Casimir Pulaski Day," for instance) he seems to be singing about a female love interest, in others ("The Predatory Wasp of the Palisades," "Drawn to the Blood") it's pretty clearly a man, and in a few ("Impossible Soul") it could go either—or both—ways. As Stevens has never spoken publicly about his sexuality, his fans tend to read into his lyrics whatever they want to see in them.
* Sufjan Stevens Simulating the Way in Which Sufjan Stevens Has an Existential Crisis in the Great Godfrey Maze".
* Sufjan Stevens' song "They Are Night Zombies..." name-drops a lot of Illinois ghost towns.
* Sufjan Stevens's "Pittsfield" from The Avalanche describes a neglectful (and possibly emotionally abusive) parent or guardian. It opens with the narrator affirming their own independence and reflecting that they are no longer afraid of this person.
* Sufjan Stevens, that center around her and the pain caused by her absence.
* Sufjan Stevens that he had no intentions of really doing that much work, and that the claim was just a "promotional gimmick".
* Sugababes got six number ones in the UK, and a total of eighteen songs to reach the UK top ten. Only the Spice Girls have had more number ones than them.
* Sugababes member Heidi Range replaced Siobhan Donaghy. Once she joined the group experienced much more commercial success, while also keeping their previous level of critical acclaim.
* Sugar & Spice cheerleaders of robbing banks, and: 2) The number of cheerleading groups in a general area.
* Sugar-and-Ice Personality: A character who is cold most of the time, but super

sweet when with the one they love.
* Sugar-and-Ice Personality: Acts aloof and apathetic despite really being sweet and kind.
* Sugar-and-Ice Personality: A frosty, emotionless coating protects delicate feelings within.
* Sugar-and-Ice Personality: Appearing cold in personality when actually being a sweetheart tends to alienate people from you.
* Sugar-and-Ice Personality in India as her trainer, bodyguard, mentor, and (unintentionally) eventually her husband.
* Sugar-and-Ice Personality: Never mind my cold and withdrawn demeanor, I really am nice once I get to know you.
* Sugar-and-Ice Personality: The love interest is nice in spite of their cold exterior.
* Sugar-and-salt-laden snack foods operate on the same pleasure centers of the brain as heroin.
* Sugar Apocalypse suffers a horrifying disaster that destroys its peaceful innocence.
* Sugarapplesweet likes depicting the sweet, chaste pastor Carter as villainously lustful towards Popuri in particular. The one-shot
* Sugar Bear for Super Sugar Crisp (now called Super Golden Crisp). At the end of
* Sugar Bear was one of three identical bears featured on the box of Sugar Crisp. Two of them were removed and the bear that would become Sugar Bear was given a voice.
* Sugar Bits, Ginger tried to make a gingerbread man many times so she could show it to her ill mother. Each time, the gingerbread man was nothing more than an ordinary cookie. When she asked her mother why they wouldn't come to life, her mother explained that gingerbread men only come to life if they are baked with love. Taking the lesson to heart, Ginger was finally able to bake a living gingerbread man: the main character Hansel.
* Sugar Bits, ignoring everything and everyone around her: "Mary had a little lamb... a lamb that she soon lost... And no one tried to find this lamb... not at any cost..."
* Sugar Bits) into dolls. Also the Cat in the Hat is narrating the story.
* Sugar Bits is a moody, sarcastic, rather abrasive princess, who lives in a realm undisturbed by humanity known as Harmonia. She also has a seemingly malicious twin sister, Licorice, who suddenly appeared in Hansel(one of Ginger's friends)'s dream. While Ginger seems to be more calm and introvert, Licorice is dynamic and fierce.
* Sugar Bits remains to be seen since the passing of the comic's writer Dondi "DMajorBoss" Bethea, who lost his life to cancer on May 6th, 2013.
* Sugar Bits to finally reach its conclusion and move on with the story.
* Sugar Bits, which has been stuck on one fight scene for several months.
* Sugar Bowl, but more support, including Hootcake and Puddingcess' Xyz form quickly made them a force to be reckoned with.
* Sugar Bowl dimension of "Baby-Pocolypse" is made up of pastel colors and fabric/quilted textures.
* Sugar Bowl in order for her to feed the inhuman inhabitants of Gensoukyou.
* Sugar Bowl is a strange form of this. It may be depicted as a genuinely nice place, or as it was in the article. However, there's no denying that a place with licorice trees and structurally sound buildings of candy would belong here.
* Sugar Bowl themes and subjects while dishing out backhanded praise for his marketing savvy.
* Sugarcarthesis that Sugarcoat had a crush on Twilight and never told her while she was at Crystal Prep because, well, Crystal Prep is all about academia. By the time she finally does confess, Twilight has ingratiated herself with her Canterlot High friends and has no idea how to react...
* Sugar Crisp → Super Sugar Crisp → Super Golden Crisp → Golden Crisp. This may vary depending on region.
* Sugar Dark use to lure the "The Dark" into killing and torturing her in various ways before they become incapacitated by the upcoming sunlight and buried into the

ground, which is the only way of sealing them off from harming humanity.
* "Sugar Dirt" = Guadalcanal, with a landing force scoring an initial easy victory, then being abandoned to fend for themselves in the face of superior forces for months in favor of taking advantage of a more strategic position elsewhere (New Guinea in real life, the planet Ixion near the Chig homeworld in the episode). Complete with a
* "Sugar Dirt" sees the 58th and 25,000 other Marines marooned on an enemy planet when the
* Sugar doesn't like that Dave and Sky are heading for a romance-alliance and sets out to disrupt any further progress in "
* Sugar Dunkerton: Left CHIKARA in 2013, continued working various indies.
* Sugar Dunkerton though, her gimmick being a basketball player who took to wrestling after being kicked out of the league for being too violent.
* Sugar fits the part, too. Her powers were incredibly lethal, able to transform and enslave someone with simply a touch, making it hard to get close to her. (Even Robin, as mentioned above, was only able to hold her for a few seconds before succumbing.) Sugar herself, however, was rather fragile. The whole plan to take her out revolved around tricking her into eating a spicy berry and hoping she'd pass out. It didn't work, but
* (Sugar) Frosted Flakes/Frosties: Tony the Tiger says "They're GRRRRRREAT!"
* Sugar Frosted Flakes → Frosted Flakes (happened in the 1970s). Makes one wonder what Kellogg's uses for frosting nowadays.
* Sugar Hill (1974) dispatches a gangster by feeding him to pigs that haven't been fed in a week.
* Sugar Hill (1974), George repeatedly shoots Baron Samedi, who doesn't even react. Later, King and Morgan shoot the zombies, with similar results.
* Sugar Hill (1974), King interrogates the piano player Preacher about the murders of Morgan's people. When Preacher says he doesn't know anything, King smashes the piano lid on his fingers.
* Sugar Hill (1974), Sugar flirts with George by saying, "Whites are so much... whiter."
* Sugar Hill (1974) until he falls into a pit of quicksand, which just looks like water with sand dumped into it. He flails around yelling for help, slowly sinking until his face vanishes.
* Sugar in the Tea" includes several instances of this. In the album version, another band member interjects the main instance with a sarcastic "In case of a genuine alarm..." - and then the singer goes on for a while more.
* Sugarland, "Already Gone", or "It Happens". "Stuck" averts this on the Hot 100, where it has their highest placement at #17.
* Sugarland in hopes of becoming a famous musician. She starts off playing gigs at bars and such and has to ask her parents for money (and it's heavily implied that she's been sexually exploited at least once). But by the end of the song, that's all behind her; she's staying at the Ritz and is able to send her parents money.
* Sugarland's biggest hits was "Stay", a ballad done entirely on organ and acoustic guitar. It is also one of the only songs in their catalog where lead singer Jennifer Nettles sings entirely by herself (although the other member, Kristian Bush, is still the one playing guitar on it). The five-minute minimalist ballad was far removed from anything else in Sugarland's discography, never mind anything else on country radio at the time.
* Sugarland, who added Sugarland's lead singer Jennifer Nettles to the country radio edit.
* Sugarloaf had a major hit in 1970 with "Green-Eyed Lady" before completely vanishing off the face of this earth. However, five years later, they made an unexpected comeback with "Don't Call Us, We'll Call You," which proved to be another top 10 hit.
* sugar loving detective to be born than Halloween, the day random strangers give candy to whoever knocks on their door, and being anonymous is perfectly normal?
* Sugar of the Donquixote Pirates is very quick, able to use her powers against the several attacking Tontatta dwarves (who are too fast to be seen by regular

humans). But when
* Sugar, one of the third generation campers, has a very mean-spirited personality.
* Sugar Pine 7 - A group of boys that make vlog-like videos that are improvised.
* Sugar Pine 7 It switches to Traditional camera in the Season 1 finale when everything starts to get serious.
* Sugar Plum Ballerinas: In one book of the series, Jessica brings her pet rat, Shakespeare, to ballet class, and hides him in her duffel bag in secret. However, he escapes, and the sight of him causes the other ballet students to panic.
* Sugar Plums fan fiction set in Kirigakure which spends a LOT of time explaining and fleshing out the culture, history, political and economical system of an otherwise unknown setting in that world. It also spends a lot of time explaining the build up and actions that caused Kirigakure to become so bad that so many powerful shinobi defected from it as well as the events that led up to the civil war that eventually resulted in Mei taking up the mantle of Mizukage.
* Sugar Plums not only do the rest of the characters present start exchanging money, one of them produces a book which contains SEVERAL different bets not just speculating the strangeness about Ume, but also betting on things like who their parents were, future spouses, number of children and who would make chunin or jounin first. Notably Ume is very upset when she learns this, because they didn't cut her in on it beforehand.
* Sugar Plums the fan fiction spends a lot of time building up to actual social and political causes of the Land of Water, however the moment it starts all the main characters promptly leave the country and do other things. In setting it's justified because they are building up their resources so they can meet up with and help bolster the rebellion which they do eventually return with.
* Sugar Plums. This doesn't stop her from spending a LOT of time and effort accruing resources, allies and making very detailed plans to make things better.
* Sugar Plums this happens during the first chunin exams arc where Ume runs into the center of an all out brawl that has broken out during the second exam, starts fighting alongside Suigetsu and Chojuro while commenting on the fact that Chojuro got a new sword.
* Sugar Plums This tendency is not only lampshaded several times, one character spends an entire chapter ripping her a new one because of it.
* Sugar Plums Ume has a violent flashback when she see's Kimimaro and has to be pulled out of it by her rabbit summons. This is due heavily to the PTSD caused by her involvement in the Kaguya's last stand.
* Sugar Plums uses this as an excuse for the skills she learned from her previous life. She's called out on it at least twice by another character, though the second time she actually throws a user manual at the character to explain that she did indeed read a book about what she was going to do.
* Sugar Ray scored four Top 40 hits on the Hot 100: "Every Morning", "Someday", "When It's Over" and… "Fly", right? Actually, "Fly" spent six weeks on top of the Hot 100 airplay chart, but it never appeared on the Hot 100 because it was never released as a physical single. If not for this rule, it could've potentially topped that chart. That fourth Top 40 hit was "Falls Apart", which, due to sounding more like the band's original punk-funk-metal sound, is mostly forgotten today.
* Sugar Rush. Childish, self absorbed, caught banging the decorator on the kitchen table, later entices her husband to a swinger's club, only to be caught by her daughter... You don't know whether to laugh or cry, she's so horrifying.
* Sugar Rush: Extra Sweet episode “Birds of a Feather” opened with a dedication to guest judge Naya Rivera.
* Sugar Rush has this in episode 7 when Kim gets rid of her toothbrush by throwing it out of the window. That Poor Cat indeed!
* Sugar Rush, Kim finds out about her mother's affair with their home decorator when she walks in on them having very loud sex in the living room.
* Sugar Rush, Kim is so desperate to bed Sugar that she even considers date-raping her, going so far as to invite Sugar over for the evening and preparing a huge stash of pills with which she intends to use to drug Sugar. However, she spends the

whole episode debating to herself whether what she's doing is right or wrong, and eventually decides against it, feeling horribly guilty.
* Sugar Rush qualifies as the more sympathetic version of the false lead. Although Sugar insists she isn't interested in Kim, her instant dislike of Saint and near continuous efforts to sabotage the relationship — one time she claims Saint came on to her, another she robs her shop — suggest otherwise. If it had continued for another series these issues might have been resolved, but alas...
* Sugar Rush: Rival Racing to laugh but were well aware that their friends were losing the race).
* Sugar Rush says these exact words to some customers when she's explaining that she's not gay... whilst manning the till in a lesbian sex shop...
* Sugar Rush Speedway from racing, though why it hasn't yet caught any of the others is not explained. (Conceivably the coins can simply be shared between friends, but this is never stated.)
* Sugar Rush, that incorporated aspects of both the original novel and the TV show but wasn't canonical to either, essentially creating a third version of the story.
* Sugar Rush, the efforts of Sugar to sabotage the relationship between Saint and Kim rather indicate that she's not being honest about having no interest in the latter.
* Sugar Rush, the main character tried spanking, which was portrayed as normal, though the person who suggested it turned out to be unfaithful.
* Sugar's Delight, just when Chocoa is about to reveal her real name, Ichigo falls asleep from exhaustion. And so, neither her nor us ever find out.
* Sugarshock the saddest song in the world. We're told it's, well, very sad. (Unless you're a squirrel.)
* Sugar Smacks → Honey Smacks → just plain "Smacks" → Honey Smacks (again)
* Sugar substitutes like aspartame. It's either a wonderful alternative to tooth-rotting, weight-gaining sweeteners, or cancer in a paper packet that affects your insides like nicotine and tastes like synthetic evil.
* Sugar Sugar Rune is about Chocolat and Vanilla. They are two young witches from the Magical World, the best of friends despite being polar opposites.
* Sugar Sugar Rune, witches (both male and female) come from the 'magical world', and they use the emotions of humans as a power source and a currency. Love between witches and humans is taboo, and while humans can produce an infinite number of hearts, a witch only has one heart, so if she falls in love with someone and that person takes her heart, she'll die. The witch world also has a markedly different culture from the human world.
* Sugar Sun period romance series by Jennifer Hallock, including the following:
* Sugar, We're Goin' Down Podcasting! lyrics, with them asking the site to sponsor them for their continued shoutouts.
* Sugar while chanting "We're gonna tear this whole damn town apart" (looking for the escaped witnesses), which just hangs a lampshade on how credible of a threat they're going to be.
* Sugar Wiki" part of TV Tropes, containing all the content that's so positive and cheerful that we just can't stand to have it in the main site.
* Sugary Malice: A character who looks and sounds sweet is actually cruel and hurtful.
* Sugary Malice - where upon meeting Annie (disguised as Hallie), Meredith says she excepted a little girl as opposed to the "so grown up" eleven-year-old.
* Sugawara is the Overshadowed type. He's the vice-captain, but he rarely plays as he acknowledges he's not as good as a setter as the talented freshman Kageyama. However, he still possess some qualities that Kageyama doesn't have, namely experience with the team and calm demeanor, so he can be switched with Kageyama whenever the situation demands.
* Suggested as a tactic for figuring out who in their spy network has been compromised in
* Suggested as the In-Character motivation of Giacomo the Jester (Well... Hubert Hawkins' interpretation of Giacomo anyway) in

* Suggested by Chekov in a TOS episode against Klingons who are currently in the pattern buffer. He doesn't want them to be ever re-materialized, but Kirk isn't about to coldly murder them this way. Besides, Chekov is under the influence of an
* Suggested by Raj as a solution when all four of the main characters showed up for a costume party dressed as
* Suggested by Woodhouse in "Killing Utne" when Torvald Utne dies, but quickly refused by Mallory (who devises a "hooker-
* suggested head-tilting kinkiness; the big shot's response was, "I've never seen this acrobat in my life!"
* Suggested in an episode where an old teammate of Prentiss winds up dead of an apparent blood clot after a run, despite being in great physical health. It's never confirmed what exactly killed him, with only the timing pointing at
* Suggested treatment is a direct injection of cold motherfucking steel directly to the shitbag's perpetually smug face.
* Suggesting a "technical", "professional", or obscure foreign term, followed by slang or profanity ("Your engine is what we in the business describe as 'completely screwed'." "He's what Freud used to call 'spooky'." "As the French say, you, my friend, are
* Suggesting that her daughter is lesbian because she hasn't tied a "hot" male friend to her bed...
* Suggestion of such a joke. Much later, Scanlan also used a memory implantation spell to make Percy think he had an embarrassing encounter (just a massage) with a group of naked nymphs in the Feywild. The intention behind this was well-meaning, but he didn't need to make it a sexual memory. Still, Taliesin enthusiastically participated in this scene, so it's all cool. (Percy, on the other hand, both hugged and threatened to kill Scanlan when his original memories were restored.)
* Suggestive Collision: A plot contrivance where two characters collide and end up in a sexually suggestive position.
* Suggestive Collision: In reality, when people collide, it's extremely unlikely that one person ends up pinned against the other person's sexy bits.
* Suggestive Collision: Two characters accidentally fall down together in such a way that it looks to others that they're being intimate.
* Suggestive Collision: Two characters bump into each other and look like they're having sex.
* suggestively at the end of the advert; two women in voiceover converse thus:
* suggests invoking this (messing up your hair and clothes) as a tactic to avoid being made redundant.
* suggests that Cobb may have stayed in the Dreamworld after his big heist.
* suggests that Dean keep running as he has "heard the Fourth Kind is a butt thing"..
* suggests that his employee do the same thing. The next morning, the employee waltzes into the office full of energy. Only a passing comment about his boss's curtains reveals that he took his advice rather literally.
* suggests that they should send a letter complaining about their exclusion:
* Suggs' includes a chapter about his teenage involvement in a Chelsea hooligan gang, until a particularly nasty trip to Charlton Athletic scared him straight.
* Sugilite stones are said to serve as protection from anger and negative feelings. The
* Sugimoto, Ogata, Tanigaki, Shiraishi, Cikapasi, and Kiroranke are ambushed by a group of blind robbers during a
* Sugita Genpaku is so obsessed with operation and will try to cut open the nearest person in the vicinity, sometimes even without their consent as seen with what he attempted to do to the main character, is that he wants to study how the human body works.
* Sugoi Quest For Kokoro, but it's made to look like it's some little kid's video at first. It gradually becomes more noticeable that it's a parody.
* SugoiSquad podcast. Mr Lost Link (Indian) Alexisneo (White Female) and Stariano (Asian).
* Sugou also fits the bill as Alberich in the video game continuity. Kirito notes

his avatar has ridiculously high stats and equipment, but his combat skill is very poor and lacking in any sort of technique or experience. Kirito compares it to a novice player controlling a powerful avatar, with no skill in handling his powers. In the end, Kirito resolves that he would only hinder the Clearing groups. This is actually what tips Kirito and the gang off that there's something wrong, since they can't fathom how someone can have such high stats and powerful equipment and yet be such a lousy fighter.
* Sugou does it a second time after Kirito defeats him in ALO and proceeds to attack him in real life in revenge. When Kirito tells him he's finished and should just turn himself in, Sugou smugly brushes him off, stating that countless organizations would want his work and shelter him from the law. After Kirito overpowers him and leaves him unconscious in the parking lot, Sugou's gloating in that regard is proven wrong; he's arrested and incarcerated for his crimes.
* Sugou experiments on the minds of the 300 SAO survivors, testing their fear and pain responses. Then there's what he does to Kirito during the climax, running him through with his own sword, changing the Pain Absorber to make Kirito actually feel it, and making him watch as he molests Asuna.
* Sugou Nobuyuki is a total bastard, but he makes a valid point when he remarks to Asuna that Kayaba's FullDive technology had far more potential and uses than
* Sugou Nobuyuki is even worse. He sees being in the virtual world of ALO as the perfect excuse to be a sadistic bastard, conducting inhumane
* Suguha asks Kirito what he would have said if she'd choked to death on a muffin:
* /Suguha which, among other things, indicates that she very obviously like Nagata/Recon and hypothesizes that some event in her past is responsible for Suguha hating Kirito.
* SUGURI, a cute girl who fights with musical-based weaponry and powers, was at first reluctant to fight Suguri since she was able to communicate with her, only to suddenly tell her "please die!" with a psychotic face for laughs.
* SUGURI is slightly easier though, as it simply requires you to play 100 stages to get, which is by itself a rather grindy process.
* Suguru Kamoshida. The first target of the Phantom Thieves of Heart and basically a
* Suguru who is perfectly happy being gay man living with his partner. However, he starts to grow out his hair and crossdress as a woman once his adopted son starts to get bullied in school for having two dads.
* Su Hua-chen also fits, being able to outmaneuver Tai Huang-chun and Vermillion Lady.
* Suicidal Cosmic Temper Tantrum: A character (usually a villain) wants to kill themselves and take everyone else with them.
* Suicidal Cosmic Temper Tantrum before, and her relationship with Taito is all that's keeping her (relatively) sane at the moment. Hence, MAINTAINING their relationship is of no small interest to a number of organizations with a vested interest in the continued existence of the universe.
* Suicida, leader of Gang Green, is a Zone veteran who never got the chip off his shoulder. He runs with a gang of equally crazy superhero vets fighting other crazy superhero vets and anyone else who so much as meets his eye. He wears a necklace of human ears. The front of his jacket reads
* Suicidal Lemmings: Lemmings commit suicide by jumping off of cliffs.
* Suicidal Lemmings: Lemmings off themselves by way of jumping off of cliffs.
* "suicidallyreckless", which does the same thing only in writing. She's a bit bemused by her status, amusingly enough.
* Suicidal Overconfidence as they were, were duty-bound to follow, leaving only the tiny force of Knights of the Crown, who were under the command of Sturm Brightblade, who ordered them to remain behind, to defend the Tower.
* Suicidal Overconfidence: No matter how much stronger you are than the enemy, they will always attack you without hesitation.
* Suicidal Sadistic Choice: Forcing a person to choose between something horrible and death.
* Suicidal Sadistic Choice: Forcing someone into killing themselves by threatening

to do something worse to them.
* Suicidal Sadistic Choice: Forcing someone to choose between killing themselves or suffering a threat.
* Suicidal Tendencies (various members past and present, namely Dean Pleasants, Rocky George, Stephen Bruner, Eric Moore, and Tim "Rawbiz" Williams)
* Suicide as Comedy is so shaken by trivial or imaginary mishaps that all except one daughter decide to "go to Odin" by jumping from a high rock called the 'Family Cliff'.
* Suicide as Comedy: Jokes revolving around people killing themselves.
* Suicide as Comedy: Needless to say, suicide is not funny. Considering the increased awareness and publicization of suicide in the last decade or two, it's pretty much impossible to play suicide for laughs without causing massive outcry.
* Suicide as Comedy: Oh, some people kill themselves? Ha! Aren't those losers funny?
* Suicide as Comedy: When someone killing themselves is used for dark humor.
* Suicide Attack: Someone simultaneously kills themselves and other people at once.
* Suicide Attack: When someone simultaneously kills both themselves and another person, usually accomplished with explosives.
* Suicide bombers are a disturbingly common and particularly depraved phenomenon. Not all of them
* Suicide by Cop after Jasmine's defeat, and doesn't care if the Cop has to be Angel.
* Suicide by Cop attempt, Angel ends up holding a knife over him. He promises to prove he really does love Connor - and brings the knife down. Thanks to a deal with Wolfram & Hart, Connor is magically given a normal life.
* Suicide by Cop by provoking Buffy into killing him. Eventually Buffy gets Angel in her crossbow sights; to Angel's surprise, the Slayer intentionally shoots wide and her bolt thunks into the wall beside his head.
* Suicide by Cop: Committing suicide by provoking someone into killing you.
* Suicide by Cop-level, the theory being that he is now able to avenge his father without having any pesky "right or wrong" considerations standing in the way, and once he dies he can reunite with Ophelia in hell.
* Suicide by Cop: Someone intentionally provokes another person into killing them.
* Suicide by Cop: When someone intentionally provokes the police into shooting them dead.
* Suicide by Pills: A character intentionally overdosing on medication in pill form to kill themself.
* Suicide by Sea: Committing suicide by walking into a body of water and deliberately drowning.
* Suicide by Sea — likely from walking into the sea from a beach
* Suicide by Sea). When Don asks later his creative director if that seriously makes him think of suicide, he answers eagerly while munching on a Danish pastry: "O'cworse! That's what's so gweat about it!"
* Suicide by Sunlight: A vampire takes their own life by deliberately exposing themselves to sunlight.
* Suicide by Sunlight: Vampires who kill themselves by waiting for dawn or walking straight into sunlight.
* Suicide Cannon that drills through an enemy hull. However, since escape pods are so fragile in this setting, it's better not to bother with it.
* Suicide Club, almost every time dead flesh is exposed, often by multiple cops.
* Suicide Club, Saya Kota is the only survivor when fifty-four girls commit mass suicide by jumping in front of a train.
* Suicide Club, the entity called "Mitsuko" sets up a group or mass suicide that leaves behind one survivor who is essentially infected with "Mitsuko"'s spirit, which gradually overwrites that survivor's personality and turns her into "Mitsuko" to start the process over again.
* Suicide Club. The film's creator encouraged the mangaka to come up with his own take on the story. As a result, while the central theme of supernaturally-influenced suicides remains, the actual stories are very different.

* Suicide Coffee, from the Domestic assassin AU, and really anything with caffeine that Elsa drinks or has brewed, one of the fics in this universe has Elsa requiring coffee this strong because her powers need the energy.
* Suicide Dare involved a great deal of deliberation that only resulted in a conviction because of the sheer egregiousness of her conduct) or deliberately leaving a trail of breadcrumbs for an individual that they know is actively suicidal (e.g., leaving a loaded firearm or a full bottle of pills that reliably cause fatal overdoses in plain sight), and, like the former, it really has to strike beyond the pale.
* Suicide Dare: Telling someone to kill themselves is a heartless act to say the least, and becomes outright monstrous if the person should actually go through with it.
* Suicide Dare: We love telling people to kill themselves, and we love it more when they actually do! Hahahaha!
* Suicide Dare: What the fuck are you waiting for, you pathetic loser? Kill yourself! I'll be happy if you do!
* suicide fad, who killed themselves. In the last decades, the yearly average of suicides has grown increasingly, and the local authorities decided to no longer publish numbers when they hit 100 (discovered) cases in 2003. Even without the forest's grim nature as a suicide hotspot, the forest has a reputation for being a place of supernatural activity, with many stories about malevolent ghosts and eerie spirits roaming its hallowed ground. It helps that the dense tree cover and rough terrain help suppress noise, giving the impression that visitors are walking in almost perfect silence.
* Suicide Fairies are constantly trying to get people to kill them. It's rather entertaining.
* Suicide Food is a blog devoted to this trope (and the occasional thoughtful meditation linking the phenomenon to the wider mindset of meat-eating).
* Suicide for Hire and managed to frighten him into both soiling himself and deciding it was in his better interests to leave Hunter alone.
* Suicide for Hire has one of these. The object of the stalker's affections is quarterback of the football team, active in three other sports as well and is also on the honor roll and a certified mechanic to boot. As the main characters say, egghead jocks are quite rare.
* Suicide for Hire Hunter carries a semiautomatic, but he also has a .44 "Idiot Magnum" for liquifying the heads of particularly moronic clients.
* Suicide for Hire in a flashback sequence; the character narrating the flashback is telling very flimsy lies, and the listeners know exactly how untrue his allegations are, hence the art being, in the artist's words, "as poorly composed as his story".
* Suicide for Hire in this world is nice, and those that are die horribly. So, for that matter, do the ones that aren't.
* Suicide for Hire occasionally does one-shots that are like this, but the story arcs are more serious (unless the client is a complete asshole).
* Suicide for Hire other contact in her life so that she couldn't see any means of successfully escaping him.
* Suicide for Hire's characters all use long words, and a lot of 'em. The comic's banner has a caption reading "Yeah, it's got dialogue. If you don't like it, you are entitled to bite my ass."
* Suicide for Hire successful) attempt to ensure his son's future heterosexuality by giving him a porn magazine and telling him "By the way, I don't not want you not watching not Channel 169 after midnight when we're out of the house."
* Suicide for Others' Happiness: Someone kills themselves to make someone they care about happy.
* suicide in training. Today it's only about .5% that can be proved, but historically suicides in training from those who simply can't take it any more but won't wash out has run higher.
* Suicide Island who didn't do all that much before landing on the island.
* Suicide is rather a sensitive subject matter in New Zealand because of the high

statistical rates of young New Zealanders taking their own lives without proper help.
* Suicide Is Shameful: Suicide is considered as this crossover by some cultures.
* Suicide Is Shameful: Suicide is considered selfish, cowardly, or just plain shameful.
* Suicide Is Shameful: Suicide is regarded as cowardly and dishonorable.
* Suicide Is Shameful: Taking your own life is a detestable and cowardly move.
* Suicide Is Shameful: Wanting to kill yourself because life is unpleasant makes you weak, selfish, cowardly, and pathetic.
* "Suicide Kings," and it's complicated, so don't ask them to explain it. You wouldn't get it anyway.
* Suicide Kings and someone without is only going to end one way — that would be why they apparently put DP's factor on a major go-slow for this series.
* Suicide Kings, expect their kidnapping attempt to go like this and are nearly killed when they find out just how difficult it is to sedate an unwilling subject in a moving car.
* Suicide Kings, four college students hold a mob boss hostage in a friend's home and cut off the man's right pinkie (complete with ring to prove it's him) in a ill-fated attempt to get him to help find the kidnapped sister of one of their group.
* Suicide Kings. It turns out to be true, except not as gruesome as the reality.
* Suicide Kings, kept apart by the fact that Max's stepfather slept with Elise's mother and her father found out.
* Suicide Machines go back and forth from ska punk and ska-core (Destruction by Definition, Battle Hymns) to pop punk (Suicide Machines, Steal This Record) and back to a mix of hardcore and ska punk for their last two albums (A Match and some Gasoline, War Profiteering is Killing Us All), sometimes switching back and forth from ska to hardcore every other song.
* Suicide Mission: A mission will almost certainly end in death for whoever accepts it.
* Suicide Mission. Buckland doesn't name Horatio aloud, but his look says it all and Horatio complies. After he got volunteered, Lieutenants Kennedy and Bush try to offer themselves to help Horatio, and do all they can to abort the mission, but Buckland refuses.
* Suicide Mission by eating flies in human form — and sentences him to community service in the form of janitorial work. Flycatcher finds this work rewarding and occasionally returns to do it for free even after the need for this informal arrangement is obviated.
* Suicide Mission it is possible to meet Kelly again, and she explains that she's having a delayed reaction to the trauma, and can't bring herself to set foot on the Normandy again because of it.
* suicide missions. If they live or (far more likely) die, their sins are forgiven.
* Suicide Mission. They also complete a mission that was thought to be hopeless.
* Suicide Mouse, but during the part where there is murmuring in place of the music, the sidewalk starts going in different directions, defying Mickey's walking physics.
* Suicide Mouse, the majority of the titular episode is just Mickey Mouse walking past some buildings while odd noises play. It somehow managed to make an employee who was watching it commit suicide.
* Suicide Mouse: The supposed forerunner of the "lost episode" genre of Creepypastas.
* Suicide, Not Accident: A suicide is arranged to look like an accident.
* Suicide, Not Murder: A self-inflicted death is mistaken for a homicide.
* Suicide, Not Murder: A suicide victim is mistaken for having been murdered.
* Suicide, Not Murder: Something of a discredited trope nowadays, as most life insurance companies will pay out for suicides, though sometimes not as much as with a murder, or after a 1-2 year cooling off period. May still occur when the victim tries to frame the person(s) they feel are responsible for the circumstances that drove them to suicide.
* Suicide Pact before they go into voluntary exile. The dawning realization of

their attempts and Gilligan's ridiculous idea for a pact are what sell it.
* Suicide Pact, but either don't quite carry it out or find some creative way of doing so (such as the one who catches a football pass mid-jump and shouts that he just won the Super Bowl).
* suicide), secretly sacrificing an entire colony to capture a Covenant ship, etc.
* Suicide Squad (2016): A helicopter arrives to extract Waller and the Squad from Midway City. However, the chopper fails to responds to hails from the Squad and then opens fire on them; having been hijacked by the Joker and his gang.
* Suicide Squad (2016), and can tap into The Enchantress's evil powers by speaking her name. Amanda Waller attempts to make The Enchantress a member of the Suicide Squad, however The Enchantress gets permanent control of June Moone early on and becomes the main villain instead.
* Suicide Squad (2016) and fights against Incubus (a South-American extradimensional deity) during the final battle.
* Suicide Squad (2016), as he sarcastically tells Amanda Waller that having 10 years knocked off his three consecutive life sentences is not much of an inducement. And, as the final scenes show, sassing the Wall is a really bad idea.
* Suicide Squad (2016), as partial rewards for saving the world, Harley Quinn is given an espresso machine in her cell, while Killer Croc has a TV installed in his cell and allowed to eat human food like burgers instead of raw meat like before.
* Suicide Squad (2016). Because it's a collaboration that is more likely to be associated with anyone but them, and was made for a movie rather than one of their own albums, it's unlikely it'll displace the #17 "Renegades" as their signature or even the #20 "Unsteady" as runner-up.
* Suicide Squad (2016) bumped off in a few minutes to show the nano bombs were real.
* Suicide Squad (2016): Enchantress ensnares the team in her illusions. We only see four of them. Deadshot kills Batman, Harley Quinn is married to the Joker and they have children, Rick Flagg is in bed with his girlfriend June Moone, and El Diablo is living happily with his wife and children. El Diablo is able to break free and wake up the others, because he accepted that his wife and children are dead.
* Suicide Squad (2016)." Even Ayer himself eventually admitted that the infamous "Damaged" tattoo on the character's forehead was a mistake, calling it "One step too far."
* Suicide Squad (2016): Harley Quinn jumps onto a vat of goop labeled "acid". In a subversion, it only causes minor damage (most notably the skin bleach that also happened to the Joker).
* Suicide Squad (2016) has a stake in the website and the movie hadn't even been released yet.
* Suicide Squad (2016). In order to gain leverage over Colonel Flagg, she assigned him to guard and watch Doctor Moone (who is possessed by Enchantress), and inevitably they fall for each other. Flagg then has to do what Waller wants — he could leave at any time, but that would mean leaving his girlfriend in the clutches of a woman he knows to be totally ruthless (that's Waller, not Enchantress).
* Suicide Squad (2016) in particular was a commercial failure and failed to win over any audiences.
* Suicide Squad (2016) is an over 6000-years old extra-dimensional entity revered as a goddess in South America before going in hibernation and waking in modern times to find out humans have forgotten her.
* Suicide Squad (2016)' "I Started A Joke" and, to a lesser extent, "Bohemian Rhapsody."
* Suicide Squad (2016), it's turned sour enough for Harley to dump him.
* Suicide Squad (2016), Killer Croc takes on a SWAT team in the sewers and at one point, slams an officer into the ceiling of the tunnel.
* Suicide Squad (2016), leading the studio to add more comedy scenes and even hire additional editors (the end credits list five!). As a result, the tone is inconsistent as hell.
* Suicide Squad (2016) on the pretense that they were no longer useful and did not

have sufficiently high security clearance to retain the information they had obtained.
* Suicide Squad (2016) personal for him, right as everyone is in front of a bar. Deadshot's reaction is "You can just kill me right now ...but I'm going to have a drink." as he goes inside. And everyone follows.
* Suicide Squad (2016): Rick Flagg to Enchantress, Harley Quinn to Joker, and Deadshot to Harley.
* Suicide Squad (2016) that travels through Arkham Asylum down the streets of Gotham and ends with the Joker's laugh over the IMAX logo.
* Suicide Squad (2016): The Enchantress creates a magical weapon of mass destruction to get revenge on mankind for forsaking her as their goddess, as well as to get revenge for Amanda Waller for enslaving her.
* Suicide Squad (2016), the Enchantress suggests that the emergence of metahumans in recent years is an early sign of such a change.
* Suicide Squad (2016), there's a technician locked behind bulletproof glass. The Joker simply puts a computer notebook up against the window, showing a live image of the technician's wife being held with a knife at her throat, begging him to just do whatever they ask.
* Suicide Squad (2016) the tips of her pigtails are dyed, though the black was replaced with blue.
* Suicide Squad (2016): This one uttered by a military colonel; the SHUT UP! has all the more impact because it is preceded by a seemingly respectful "Lady":
* Suicide Squad (2016) when Deadshot is asked to show off his skills. He puts every shot through the same hole in each target despite firing a weapon on full-auto.
* Suicide Squad (2016): When it looks like Deadshot is going to kill Griggs, Griggs tells a subordinate that if he does, to immediately kill Deadshot—and then delete Griggs' internet history.
* Suicide Squad (2016) while the guards tell her their job is to keep her alive until she dies.
* Suicide Squad (2016) who had previously promised to kill him the first chance he got.
* Suicide Squad (2016). You can just tell she's considering what she can do with it once it's under her control.
* Suicide Squad #7. Harley kills the lights, knowing that Deadshot will switch to infra-red. As soon as he does so, she sets off a magnesium flare.
* Suicide Squad. After kicking a third-rate terrorist speedster off the side of a castle, Boomerang yells after him that the Flash sometimes saves himself from falling by spinning his arms really fast. Once the terrorist splats:
* Suicide Squad, and most other appearances. This was somewhat controversial with fans who preferred her earlier harlequin costume with no exposed skin at all except her face.
* Suicide Squad, and we have what may be the least Eurocentric and male comic-book movie lineup in history!
* Suicide Squad better received (from his better looks to his memorable encounter with Batman that few still had hopes to see one day), instead spawning a resurgence of "We live in a society" memes.
* Suicide Squad blow up Lexcorp Tower to stop the Paradooms from getting to Superman's team.
* Suicide Squad: Both evil spirits Enchantress and Incubus have this. Enchantress specially gains one after her transformation.
* Suicide Squad continuity. No matter, though; the Writer is soon killed off.
* Suicide Squad crossover not forced the U.S. government to drag her back.
* Suicide Squad, culminating in him eventually going rogue. He finally realizes this flaw before setting off on one final suicide mission:
* Suicide Squad. Debuted in August-September, 1959. Later stories established that the Squad was founded during World War II.
* Suicide Squad did this for some formerly third rate villains such as Catman, Deadshot, and Captain Boomerang. While not exactly redemption, they tended to be on the side closer to the angels than who they fought against.

* Suicide Squad, Dr. Light was killed and returned to Earth to multiple times. It is revealed that this was the work of a minor demon screwing with him. Having been rerimanded by his superiors, the story ends with the demon telling Light that the next time he dies, it will be for keeps.
* Suicide Squad gets their name for the suicide missions they get sent on.
* Suicide Squad: Hell to Pay after Dr. Zoom swipes the card from Deadshot that will let anyone who holds it as they die instantly go to Heaven, Bronze Tiger cuts off two of his fingers with the knife he used to fatally wound him with.
* Suicide Squad: Hell to Pay gunned down but ultimately revealed in the follow-up comic to have survived.
* Suicide Squad: Hell to Pay, Harley comes to the Squad's rescue by driving the RV through the wall of the strip club. Unfortunately for her, getting out is not quite so easy.
* Suicide Squad: Hell to Pay injected, the technician tells them not to move because they don't want the apparatus triggering too early.
* Suicide Squad: Hell to Pay opens with the Squad hitting Tobias Whale's private train while it is in motion in order to steal a flash drive full of sensitive information from him.
* Suicide Squad: Hell to Pay, using his powers to keep himself alive while he looks for the "Get Out of Hell" card.
* Suicide Squad is disguised as a Russian Orthodox priest while undercover on a mission in Russia. He also pretends to be deaf to get around language difficulties.
* Suicide Squad is the poster comic for this. It's about supervillains who have been captured and recruited into the U.S. government to go on most probably deadly missions for the good of America.
* Suicide Squad of Karin Grace, Rick’s comic love interest and herself, along with the ill-fated romance and betrayal.
* Suicide Squad on behalf of the US government. If they survive and succeed, they regain their freedom. Ironically, when this rather illegal arrangement was revealed, the team's organizer was arrested for war crimes and given the same offer herself.
* Suicide Squad... or a normal jungle which happens to have a free-floating biological agent capable of doing this (Deadshot, who was wearing a mask, and Poison Ivy, who's immune to toxins, were left unaffected).
* Suicide Squad series, which sees the team encounter a monstrous artificial metahuman called Eve. The scientist behind her creation informs the Squad that Eve has unfortunately never seen a James Bond movie, and when Major Disaster asks what that's supposed to mean, Cluemaster says it means she's not going to waste time talking. The next thing anyone knows, Clock King is gunned down by Eve's guards, and the rest of the team is forced to flee.
* Suicide Squad soldiers accompanying the squad are effective enough against the mooks, and ultimately, both Incubus and Enchantress are killed by regular US soldiers with conventional weapons.
* Suicide Squad's "Plan B" is usually "have Lawton shoot our way out."
* Suicide Squad the Jihad staging an attack on an airport to assassinate the US President, and causing massive civilian casualties in the process. It turns out the airport is a mockup and all of the murdered people actors, with this being a test by the Quraci of whether the team was ready to be sent into the field.
* Suicide Squad. The original version of the Squad was founded in World War II. Depicted in origin stories and flashbacks.
* Suicide Squad, though they couldn't use that term on a kids' show. At the end of the episode of the same name, the criminals think they're done after one mission. Nope... they've got a long time to work off their sentences. They're let off once the parent organization (Cadmus) is disbanded at the end of the season.
* Suicide Squad was critically trashed but managed to churn out profits, grossing $746 million worldwide compared to a $175 million budget.
* Suicide Squad. When she's hit in the face with a pie, Amanda Waller naturally assumes it's resident troublemaker Captain Boomerang. Just as Boomerang is showing up, he's hit by a pie and berates Waller for setting him up for this. Over the next

twenty issues, every member of the Squad (and others) are hit by pies as well. Murph finally arranges video to show the culprit is...Boomerang. Knowing he'd be the first suspect, Boomerang had cunningly set up a "boomerang pie" to hit him right off to deflect suspicion.
* Suicide Squad: When the Squad is ordered to stop Rick Flag from killing a senator in order to protect the Squad's secrecy, Deadshot follows the letter but not the intent of the order. When Amanda Waller visits him in the hospital and demands an explanation:
* Suicide Squad where, on a mission to Apokolips, Dr. Light declares that from now on he's going to be a hero only to be shot down by Parademons the moment he tries to contribute.
* Suicide Squad, where she appears as little more than a black shadow with glowing white eyes.
* Suicune (who had been targeted by hunters and later captured by him to make sure they didn't get it first) by making sure it and its forest friends were healthy before giving it a chance to go back into the wild. It takes that chance, but not before letting him know it's there if he needs its aid.
* SuidAkrA in "Caledonia" and another centered around the legends of Cuchulain.
* Sui-Feng is cold, ruthless, and utterly composed. She's in charge of the assassination squad, and takes great professional pride in being "emotionally unavailable"; it allows her to turn on her own allies should they ever betray Soul Society. However, her former captain and mentor, Yoruichi, only has to appear in her sight for Sui-Feng to
* Suifeng's Bankai is a shoulder-mounted missile-launcher. Pure Vaporizer.
* Suigetsu and Jugo, to a lesser extent. While their being friends makes sense since they're teammates in the original canon, Suigetsu's loud, hot-tempered, and an opportunist when it comes to making a quick buck; Jugo is polite, friendly, and much more even-tempered. It helps that both of them used to be in a gang together.
* Suigetsu and Sasuke do this in an episode, but Suigetsu is the only one playing.
* Suigetsu enjoys cutting off the limbs of his opponents before cutting off their heads.
* Suigetsu partially averts this though as despite being able to avoid damage by turning into water, he still prefers to avoid attacks in a more conventional fashion (except in that one filler episode, but that was against someone he really didn't consider a threat and to scare him by showing the power off). Granted, this might simply be because he can't attack while reforming or a limit on how much he can regenerate before losing consciousness/dying.
* Suihira for water goddess, who takes care to not let her most zealous believer die of thirst. Notably, she's not at all dehydrated after getting lost in the desert.
* Suihira to wherever she is. Flooding things and cracking bottles. She has very little control over this.
* Suihira Wahida (and her sister) grow up from adorable little kids into ladies.
* Suihira, Wahida seems to have developed water multiplying powers after her talk with Akia.
* Suika actually died years ago, beaten to death by her and Sayo's father (the crazy Shinto priest) after she threw Sayo down a flight of stairs during a fight.
* Suika asks Souji if he likes Mie. He answers of course he does, then about thirty seconds later realizes she meant romantically and more or less laughs it off.
* Suika has terrible vision in the equivalent of the Stone Age, so glasses aren't exactly an option. Instead, she uses a helmet with peepholes to help get around this, though she doesn't understand why it works. As a result, whenever she takes the helmet off, she squints so hard that her head shrivels up like a raisin. Senku later manages to fashion some lenses for her helmet that act as glasses.
* Suika Ibuki has the ability to manipulate her own density at will.
* Suika Ibuki is an oni, a race that hates lies and is known to do nasty things to liars. As such,
* Suika. Itsuki is gentle, shy and a bit of a pushover. Sayo is brash, slightly tomboyish and aggressive.

* Suikakasen, Seiga is a firm believer of this. She points out to Yoshika that survival revolves around killing others, but that humans are extra cruel because they cut and cook the living things they eat. While witnessing a warzone at the end of episode 3, Seiga laments that humans have begun to kill for reasons other than to gather food and likens them to pests.
* Suikakasen to go along with her dialogue, all of which is animated frame-by-frame and gets far more movement that anything else in the series.
* Suika realizes that she is actually dead instead of her sister at the end of the first chapter.
* Suika. Shinigami have red eyes, but are exclusively the kindest and gentlest people who have died.
* Suika starts this way, especially in flashbacks. By the end, not so much.
* Suika utilizes her control of density to grow herself really large and heavy for some of her attacks in
* Suikoden 2 involves the hero and his sister Nanami combining to beat the crap out of one enemy for more damage than either can inflict alone, but unbalancing Nanami (preventing her from attacking for one turn). However, rarely, instead of attack, Nanami can instead cheer on the hero for a bit, then have a quick solo tea party while he does all the work. If this happens, the attack does normal damage, but Nanami is not unbalanced and gets a Regen effect for several turns.
* Suikoden, and at one point tries to kill the party for being left in a cave. It was left in the cave because it was constantly complaining how much it hated it's wielder.
* Suikoden, but she's more than determined to "make a man out of him". While she's less of a physical warrior, she's also an pretty good knife thrower, and an excellent magician.
* Suikoden, but they were actually members of the resistance. Imagine their surprise when they accidentally poison the hero's party, which resistance leader Odessa is a member of.
* Suikoden characters are this; sometimes there are many in the same game. For example:
* Suikoden eventually kill the user's dearest friends and family to become more powerful.
* Suikoden: Every holder of a True Rune is immortal by default. The responses to this are mixed.
* Suikoden feeds off of the souls of those close to its' wielder, growing in power each time it does so.
* Suikoden franchise, given its military setting, has this trope in spades:
* Suikoden from the past (or future, we're not really sure). People who know her tend to run the moment her nose twitches.
* Suikoden game ever encourages the player to gather up at least some of 108 possible party members, with all of the important ones (read: those with some importance to the plot somewhere) encountering the player as opposed to the player hunting them down. This is of course destiny, no matter how hard/annoying/pointless the quests seem, and you get the 'good' ending for collecting all of them.
* Suikoden games have the Scarlet Moon Empire and the Harmonian Empire.
* Suikoden game since the second have included a fishing-game, and the 'Boot' has always been a possible alternate catch. Two amusing details: Those Boots are actually equippable an an Accessory item, which is somewhat odd unless they always come in pairs. And you actually have a 'biggest size caught' listing for the Boot as well as the various types of fish, only instead of being measured in centimeters, it's measured in boot size...
* Suikoden games is a classic example of the summoned and controlled type of psycho.
* Suikoden has a classic example, where recruiting a particular member of the 108 Stars of Destiny requires you to run through a long chain in order to get soap for a washing-woman who's run out. When you actually succeed, it turns out that she'd just discovered that she wasn't out of soap after all, but in acknowledgment of the trouble you went through to get her soap, she joins you anyway.

* Suikoden has refused a lot of suitors who flirt with him, especially Nina, because he has made a vow to be loyal to his first lover Odessa... even though she's already dead.
* Suikoden II. A long time friend of the main hero, Riou, he is destined to come into conflict due to picking up opposing runes (Jowy picks up the Black Sword Rune and Riou the Bright Shield Rune). Jowy ends up betraying and murdering (although not willingly) the mayor of Muse, Anabelle. He ends up becoming king of Highland. He ends up as a Hero Antagonist because he helps bring down Luca Blight, as well as using his strength to keep the Beast Rune at bay. He ends up having the same goals as Riou, to end the war and to unify the land. The problem is that he and his friend, Riou, lead opposing forces. His love of the orphan Pilika truly drives Jowy in his goals for peace.
* Suikoden II, a rare variant of Riou and Nanami's Unite attack has Nanami sit down for a cup of tea and so on whilst Riou does all the fighting, becoming more and more exhausted-looking as the attack sequence plays out. This can be a preferred outcome: the damage is similar, and instead of losing her next turn, Nanami gets a regen buff.
* Suikoden II, by fighting off a high number of soldiers there (108 encounters). But no matter what you do, the story won't progress until you jump into the river.
* Suikoden II, Daisy, offering to trade her for the Star Dragon Sword. Viktor appears to be conflicted, but then says that he knows that resurrection is impossible, and decapitates the doppleganger.
* Suikoden II due to his creepy demeanor, which you get to witness firsthand through the dialogue sequence between him and Chaco during the recruitment process.
* Suikoden II features the mad Highland King Luca Blight. To be precise, he takes on three six-member parties, countless archers, then a final one-on-one duel with the hero before finally falling.
* Suikoden II for the final dungeon. Given that you need to recruit 108 characters in each game, being able to use 18 of them instead of the usual 6 is kind of welcome.
* Suikoden II get to the point that your protagonist is your primary healer, especially when he has to be in the party 99.9% of the time.
* Suikoden II him and ask him to come back one last time. If you leave the town to the south, the screen will fade slowly and be replaced by a still picture of a log cabin, indicating that the hero and his sister have chosen to live away from society, in order to have a so-called 'normal life' without wars or fighting.
* Suikoden II. Hix will fall for the act completely and dash straight out to get each trinket upon being told where it is. Depending on the player's choices, Riou can either be just as gullible as Hix, or he can point out all the oddities of the situation (Tengaar sneezing when she should be unconscious, for instance), at which point Hix will drag him off anyway via this trope.
* Suikoden II. However, when he is finally near death, he lets out a speal of insane laughter filling up more than 3 dialogue boxes that can't be classified as anything but this.
* Suikoden III, Aila spends a lot of time musing over her obsession with soda.
* Suikoden III as vampire with her. And he certainly doesn't seem to have aged much in the last 15 years.
* Suikoden III dons a casual outfit for her 3rd chapter. Her character portrait for that segment of the game even looks a good deal more relaxed than the scowl she usually settles with.
* Suikoden III; fans are split on whether this was a brilliant twist or done purely for shock value.
* Suikoden III (four if you count the dog). At the end you go back to play through several key events of the game from one of the villains' perspective.
* Suikoden III has Belle (the daughter of Meg from the first two games in the series), Rico (the daughter of Sancho from the first), Fred (the grandson of Maximillian from the first two), Sharon (the daughter of Milia from the first), Hugo (the son of Lucia from the second, who's also playable here), Caesar and Albert Silverberg (the grandsons of Leon from the first two and the nephews of

Mathiu from the first), Emily (the daughter of Ronnie Bell and Mose from the first), and Sanae Yamamoto (the daughter of Freed and Yoshino from the second).
* Suikoden III is in a similar boat. Physically he's the best attacker in the game and a talented combat trainer. However, he's very lazy and even starts battles asleep.
* Suikoden III is told in chronological chapters from the perspectives of three lead characters who begin in separate locations but frequently interact. Each set of chapters covers roughly the same period of time, allowing you to view some events from multiple perspectives.
* Suikoden III, it takes a few centuries for Chris and Hugo to get together.
* Suikoden III known in the early parts of the game as the "Man in Coat" because of his awesome-looking white and black coat that he wears.
* Suikoden III. Naturally, the bad guys did this to sour relations between the Grasslanders and the Zexens, so as to be able to conquer them both later on without any troubles.
* Suikoden II. In response, about five different powerful beings map out every single contingency and possibility of escape so that this time, when they kill him, it doesn't happen again.
* Suikoden III, or even when they are. But, they are all extreme badasses, having fought and won in several wars.
* Suikoden III) This is one of those rare cases where a puppeteer is actually far more disturbing than the puppet.
* Suikoden III was kind of forced to become the master of a castle. But when he finds out he can no longer stay at the castle, he decides to stay despite the consequences.
* Suikoden III where the elves you found, Roland and Nei, are perfectly sociable around humans and doesn't bother with any silly prejudices. Roland is even one of Chris' honored knights.
* Suikoden III without playing the first two games in the series, but the reveal of the Masked Bishop's identity (a pivotal moment in the story) will not make any sense.
* Suikoden II, Nina uses books, tied to the end of a belt, to smack enemies out of her way.
* Suikoden II once early in the game, Tsai of the Holy Spear may knock out two of the main characters to preventing them from fighting against Luca Blight, and later on the game Flik knocks out e major of Greenhill to prevent her turning herself in to the enemy army.
* Suikoden II, one of the first dungeons you visit is an old, abandoned castle, now inhabited by the dread Vampire Lord, Neclord. It's filled with zombies, bats, and assorted undead. As you fight your way through it, a spooky pipe-organ tune plays to enhance the atmosphere, and when you finally reach the apex of the main tower, you find Neclord... playing the pipe-organ. When he notices you entering, he turns from the keyboard, and the BGM stops in mid-note, turning to a shocking silence.
* Suikoden II's Prince Luca Blight when ransacking random towns throughout the game. If fact, he takes it a step further by personally and gleefully butchering all of the inhabitants individually while they beg for their lives.
* Suikoden II Tengaar. In the ending, she is seen dragging him along just like the girl in the trope picture.
* Suikoden II, the hero's army of about seven defend their castle from a major arm of the Highland Army, while the nebbishy Yamamoto slips between enemy platoons and plants false information. The immediate result of this false flagging Within one turn-of-play, THE ENTIRE ARMY outside of the main general's platoon- themselves- switch their flags before the player's eyes. The turncoats were actually conscripted soldiers that fought because they had no other choice, since the majority of the City-States have been taken over at that point. Only when they have a chance to win, basically, a hope, do they actually revert to their previous allegiance.
* Suikoden II to see the game's true ending. On top of that, said ending saddles you with several final choices that greatly affect how things play out.

* Suikoden II, when the noble leader of the Blue Knights defies his lord, tearing off his knight's insignia and dropping it at his feet. The lord orders the easygoing leader of the Red Knights to arrest him. He tears off his insignia as well. Cue every knight in the room doing the same, the 'plink' sound of the metallic badges striking the stone floor resounding in the throne-room...
* Suikoden II, where you actually DO manage to screw destiny, by using the unleashed magic of the Rune of Beginnings to change circumstances retroactively, in order to ensure a happy ending.
* Suikoden II with an impending peace council. However, you quickly find out that it's not that easy.
* Suikoden II within the next couple of years and would fetch massive sums on eBay. The game was finally re-released in December 2014 on PSN after many fan requests.
* Suikoden, in which Scarlet Moon soldiers slaughtered the entire town of civilians, while claiming it was actually Jowston soldiers that had done the horrible deed, in order to rouse support for the coming war among the anti-war citizens of the empire.
* Suikoden IV and loves weaving sob stories, trying to weedle sympathy and material goods out of any suckers who actually fall for her tall tales.
* Suikoden IV at his father's terrible deeds, and apologizes profusely.
* Suikoden IV brings more of the same with its own group of elves, who are constantly on the verge of war with the neighboring human village, mainly because of their own pretentious posturing. The only elf in the game who's not an arrogant prick is the one who was born outside the village due to her mother being exiled for an unspecified offense (which probably involved not being obnoxious enough to the humans).
* Suikoden IV complex in order to make up for it. And because of his lineage, gets promoted beyond his competency.
* Suikoden IV gets it right with King Lino En Kuldes, who wears a regal outfit in only one scene in the entire game. The rest of the time, he dresses like any other citizen of his kingdom, to the extent that no one who didn't already know who he was could tell that he was the King of Obel. (The main characters actually initially mistake his butler/chamberlain/advisor-type guy for being the king, since he was the only person in the palace who dressed even remotely formally.)
* Suikoden IV has its own addictive mini-game that will take up most of your game time in Ritapon. Reach!
* Suikoden IV is a decidedly powerful rune that grants powerful magics to the wielder. The possessor can generally destroy entire fleets of heavily-armed battleships with ease. But such attacks consume a tremendous amount of energy and can easily kill the wielder after using ONE of those blasts. Even worse, the rune itself is heavily hinted to be somewhat sentient, and will actually manipulate events in order to force the wielder to use the rune as such. In other words, if you're unlucky enough to gain command of this rune, you'd best make sure your will is up to date.
* Suikoden IV let's you keep not only those, but Party SP (though oddly enough, not the personal SP of your characters, which is reset to 0), items in your storage, epic skills you've acquired, formations, the various skill manuals (which allow your party's combat and magic trainers to raise your skills to higher levels) and even allows you to run faster than normal when holding the Triangle or R2 buttons. The only downside is that neither game transfers over the equipment or runes your characters had currently equipped (everyone has their normal default equipment instead), which is quite obviously the best stuff you'd have. Also, weapons are all back at level 1.
* Suikoden IV repeating the same actions over and over, leading some players to think that they are still playing the game and are stuck. It does hint that something's different by replacing the character portraits with black and white sketches and removing the local save point. Also on the scene if you don't use the Rune of Punishment and let your flagship get rammed by the enemy.
* Suikoden IV this due to taking place 150 years prior to the first game, but it introduces Rachel (the ancestor of Camille from the first game) and Elenor

Silverberg (the ancestor of the Silverberg line). There are also some other implied ancestors, with Mitsuba looking an awful lot like Kasumi from the first two games, Rita bearing a resemblance to Meg from the first two, and Gary and Ema potentially being ancestors to the Maximillian family (and their associated Maximillian Knights).
* Suikoden IV, this happens when you're looking for Lino En Kuldes. Who apparently makes a habit of it, as his usual outfit is an open vest and cut-off shorts.
* Suikoden IV to head of the rebellion, and you set out to free the other islands.
* Suikoden IV who ignores the atrocities committed by the occupying forces and stays holed up in his mansion.
* Suikoden IV, your hero can listen to characters' confessions and decide whether to 'forgive' or 'punish' them. Forgiveness entails dumping confetti on them from a hidden door; punishment results in either water, buckets, or a washtub falling instead.
* Suikoden mages play this straight. However, due to the front and back line nature of the party (that is to say, a full party of six will always have three in front, and three in back), and that only certain enemies and attacks can hit the back row, mages are pretty safe. To provide balance, the primary casters are only able to use short range weapons, weapons that can only attack from the front row. Given how few spells a mage can cast before resting during the early game, you're stuck between letting the mage get the crap beaten out of her, or letting her do nothing half of the time.
* Suikoden: Odessa Silverburg, until Tir (the hero) takes over. The protagonist in most, if not all, of the other Suikodens.
* Suikoden of their father means that they are genetically identical, making any pairing with them riding the line.
* Suikoden. Plot-relevant characters are immune to this and will just retreat.
* Suikoden series gives us quite a few of these examples, given that they all take place in the same world:
* Suikoden series has this with novelizations, comics, and collections of short stories.
* Suikoden series is well known for this: each time she sneezes (typically during a victory banquet), she ends up teleporting herself somewhere else, at a different time. It makes extremely confusing to guess if the Viki of one game jumped from the preceding one or the following one into the current game you are playing.
* Suikoden series should get a mention — they are the 108 Stars of Destiny, after all. That's one hundred and eight central figures in an army that eventually gathers into tens of thousands who are all exceptional in their chosen fields. In every game, you lead an army of pretty special individuals.
* Suikoden series, the possessors of the True Holy Rune (which is a mistranslation and not actually a true rune, and in later games is correctly translated as the Godspeed Rune) tend to have the ability to run at super high speeds (in addition to other nifty powers, such as double world map speed and a 100% escape rate from battles). One such character, Stallion from S1 and 2, was able to outrun a village-destroying explosion. While carrying another character.
* Suikoden series who randomly teleports between games by sneezing or other accidents. This can be exploited in certain games of the series to allow you to go to areas you cannot access by any other means. Also, she apparently not only teleports through space but through time to some degree as well; there are multiple versions of her.
* Suikoden spell them all out when Lepant, his father, drags him off to your HQ.
* Suikoden Tactics hard, even with you being able to send characters in opposite directions of a circular map in an attempt to surround him; a single error and you lose, and without one you might still lose.
* Suikoden Tactics has Wendel, who asks Kyril why he didn't help out during the last war. When he tells her why (Heroic BSOD lasting three years), she calls him weak, then adds that at least he's strong now.
* Suikoden Tactics who aren't important to the plot have eyeless character portraits.

* Suikoden, Ted is the holder of the Soul Eater rune (which does exactly what it sounds like it would) and dies fairly early on in the game because of this.
* Suikoden, the farmer Blackman is found in the burned-out ruins of Kalekka, stubbornly caring for his seedlings. He only joins the Stars of Destiny if you avoid stepping on his plants. But why would you do such a thing, anyway...?
* Suikoden, the main is required to pick an alias for himself. One of them is an example, "Schtolteheim Reinbach the Third." Later in the series, in a prequel game set roughly 100 years before the first game, there's a major NPC who who is named Schtolteheim Reinbach the second, and his son, a recruitable PC: the foppish Schtolteheim Reinbach the Third. The similarity in that ridiculous name is not a coincidence: there was a well known series of books was written about him.
* Suikoden Tierkreis in it. Lampshaded when he meets a character that nicknames him, and they both correct each other.
* Suikoden Tierkreis... only to discover that she knocked her captor out once he dismissed his guards, then ran for it.
* Suikoden Tierkreis Some suggest this was a solution to save space on the DS cartridge.
* Suikoden Tierkreis, though the player/lead PC only technically ever gets to see one (the reason why is also a plot point).
* Suikoden Tierkreis, until the player figures out exactly which sequence of dialogue breaks him out of it. Dead characters are restored to life, and his friends are as cheerful as ever, but he still can't help but feel lost and confused even before he fully remembers things. Outside the illusion, lonely figures wander the ruins of a city, blissfully unaware that the friends and family they imagine are either dead or lost in dreams of their own. Of note is that in-universe, this doesn't work very well—most of the cast has some long-term goal that can't be accomplished over the course of a day, and they grow sick of eternally seeing their progress undone.
* Suikoden Tierkreis. While she's not unattractive, the main character is so weirded out by her behavior that his usual reaction is to run away.
* Suikoden to have a shot at the best ending. Some of the games make this even more elaborate.
* Suikoden to her spiritual predecessor, Zhuge Liang). She's also the only strategist in the entire series with no known connection to the Silverberg family at all.
* Suikoden V; among their many, many atrocities is how they raise children to become career assassins. The player meets several members; some managed to escape its influence and have spent years recovering. Others... haven't.
* Suikoden V and Alhazred, the recruitable character who is looking for it.
* Suikoden V a rebel. As a result, they're forced to travel incognito as they flee Falena, in search of allies.
* Suikoden V, being the child rune of the Rune of Punishment, is just like that. It can heal too depending on which spell you use.
* Suikoden V could carve out your liver and hand it to you, despite having one of the goofiest fighting stances ever.
* Suikoden V features the evil variety in the Prince of Highland, Luca Blight.
* Suikoden V has a few similar concepts... Raging Nostrum, a drug developed by the assassin organization "Nether Gate", sends the user into a powerful and violent rage... and then causes them to collapse dead when it's all over.
* Suikoden V has a lot of personality for a Heroic Mime, though. Like the other characters, he has a very detailed character model, so while he never says a word, his body language and facial expressions speak volumes.
* Suikoden V has Sagiri, a former assassin turned detective who always wears a smile. She was conditioned from a young age to always smile, mostly because the Queen Bitch assigned to training her thought it would be funny to see people killed by a smiling little girl. One other character, Nakula, watched his father get killed as a child, and her smile is the reason he recognized her as an adult.
* Suikoden V, he spends about 2/3 of it unavailable to your party because he's on some 'secret mission'.

* Suikoden: Viki is actually implied to be pretty smart, but suffering from a severe case of time-displacement-induced confusion. Her younger self, who has done less time-hopping, is very smart, observant and has a knack for pointing out other people's idiocy—including her own future self's.
* Suikoden V in just about every time you speak with him. In fact, to recruit him, you have to COMPLETELY hear his whole rant (without fast forward or clicking the 'skip' button when his text is scrolling)... which is available in the quotes page
* Suikoden V in the backstory, and by the end of the game they've been abolished entirely.
* Suikoden V introduces Nelis (the descendant of Pablo from the fourth game). It also features Shun Min as a child, who would later go on to marry Hai Yo from the second game.
* Suikoden V is also an example, which has garnered criticism to his character because of his resemblance to Luca, right down to using (as a shout out) his infamous "Die pigs!!" line when killing people.
* Suikoden V is the Secret Alliance for the Protection of Pretty Hunks In Real Endangerment. They consist of various female characters who enjoy ogling male characters. Their motto is "To observe! To protect! To observe some more!"
* Suikoden V, Lucretia, being a noble, has a good line after breaking out of prison and being outside for the first time in years.
* Suikoden V, Luserina Barrows is so outstandingly competent, loyal and morally upstanding (not to mention attractive,) that your army's detective will investigate her to find what sort of character flaw she's inherited from her slimy and buffoonish father. He finds that she... eats cake with salt.
* Suikoden V: Miakis, initially. Then she gets saddled with an overload of angst, but eventually reverts to form over the course of the rest of the game.
* Suikoden V near the start of the game, as Lyon vows to protect the Prince no matter what as the two watch the sunset.
* Suikoden V. Notably, both sides of the conflict regard him with scorn and dismiss him as unimportant.
* Suikoden V requests he join, pissing Raven off because he can't believe his 'rival' capitulated so easily, but can't tell whether or not he's mocking him or being completely serious about it.
* Suikoden V: Taylor is a reporter who can be receuited for Frey's army. You'll first find him questioning the guards outside (note: your castle must be lvl. 2 or higher for this event). He'll then ask to use different areas of of the castle for interviews, agree each time (four in all) and he'll join you. From then on he chronicles the war against the Godwins. You can even read each issue (they're posted in the restaurant area) at your leisure.
* Suikoden V Technically he wasn't always like that. When his brother died he began acting like that to try and cheer up his mother.
* Suikoden V that a few of the guards have for her certainly doesn't hurt).
* Suikoden V, the primary method of sinking the enemies archery ships are to attack them with ramming ships.
* Suikoden V: The royal palace is captured in an attack by the Godwin faction of nobles, with the King and Queen dead and Princess Lymsleia installed as a puppet Queen. The Prince and a handful of his bodyguards manage to escape, taking refuge at first in the territory of the Barrows faction, who's rivaled with the Godwins. They eventually carve out their own section of territory under their control, recruiting cities and neighboring countries to their side one at a time until they can retake the capital.
* Suikoden V They get it from their mother Arshtat and aunt Sialeeds, both political geniuses.
* Suikoden V who can easily slice up enemies... but he'd much rather lay around, and complains "What a pain..." whenever he's roped into working.
* Suikoden V who has placed bets with other administrators, with himself betting his money on the victory of the forces led by the Prince (the protagonist of the game). He joins with the sole intent of keeping an eye on the proceedings, so that he can gather the money in case he comes out as the winner in said bets.

* Suikoden V with increased power on top of that, but said rage is so extreme that the user loses all rational thought and is reduced to simply screaming at the opponent while going ballistic on them. Oh, and it also kills the user after the effects wear off.
* Suikoden. What a rue Rune wants is more often then not horrifically mentally scaring or deathly to the human that is in possession of it. Examples of this include:
* Suikoden, where each spell can only be cast a certain number of times, independent of any other spells you might still have available. The character of Kuromimi is also listed under the name of "Black Ears", which is a literal translation of his name.
* Suikoden, where one shot from Cathari can do more damage than most fighters can pull of in three, she also has a high hit rate). In a civilized age, they're the only ones using these uncivilized weapons. The only thing that makes them useful is as an intimidation tactic.
* Suikoden while still being terrifying, combined with his impressive track record in battle, he is often seen as the most memorable part of the game.
* Suikoden who never forgets to bring several cheesecakes in his inventory.
* Suikoden, who practically brag about their knowledge and ridicule you for asking questions of them.
* Suikoden with Hortez, actually. He seeks to make a scroll-making shop in the army's home base, but every time your character gives him the directions, he ends up in a completely different town. After doing this 3 times, you're given the option to give him the wrong directions. Naturally, doing so will result in him getting to the base and officially being recruited.
* Suikoden, you're treated to an additional cut scene with your party washing dishes.
* suing Apple for allegedly "copying" their iPhone 5 clone, on the grounds that they released their version first.
* Suiren does this in the fourth episode to disguise herself when she wants to get away from her idol duties.
* Suiryu, a very strong competitor in the martial arts tournament Saitama enters, is revealed to have this as his mindset, though it's unclear if he falls under Straw Meritocrat, Jerk Justifier, Struggler, or a combination of the above:
* Suiseiseki and Souseiseki. Moreso in Suiseiseki's case since we see her growing plants more often than her sister and to drive the point home, her Drama CD song is called "
* Suited for Success". After she's humiliated by allowing the over-designed dresses she made for her friends to be seen (and thoroughly insulted) by a fashion designer, she locks herself in her bedroom for days, wallowing in pity, or "whatever it is ponies are supposed to wallow in."
* "Suited For Success" has had a large portion of the fanbase interpreting the episode as
* "Suited for Success" has Rarity's reaction to her friends finishing her dress for her:
* "Suited for Success" has this happen a number of times. First, when Rarity reveals the dresses she made for the other five, they can't think of anything better to say than "it's something." Later, when Rarity has Fluttershy in her dress and asks what she thinks she says "it's...nice" and similar until Rarity browbeats Fluttershy into telling the truth. Finally, when their revised dresses are shown to them, Rarity's best compliment on the new designs is "I'm happy that you're happy."
* Suited for Success, they gratefully accept her original offerings, while for her part Rarity learns that she can't please everypony.
* "Suited for Success" was originally "Dressed for Failure". (Changed for sounding too negative)
* Suite Life, and it didn't stop her from doing more work with Disney.
* Suite Life on Deck. As Sasha is a gender-neutral name in Russian, Cody assumes it's a boy until he sees her.
* Suite Life on Deck episode "Das Boots" had Sasha Matryoshka, a Russian junior

chess champion played by Cody Kennedy, who's of Russian ancestry, but otherwise American as apple pie.
* Suite Life On Deck episode "Model Behavior", Moseby punishes Zack, Marcus, and Woody for throwing a party without his authorization and encouraging a group of teen models to stay out past curfew by making them don snorkeling gear and fish the floaties they threw overboard out of the ocean.
* Suite Life on Deck, Woody sees London's rich friend and says "She's hot. Does she have any interest in "woodworking"?
* Suite Pretty Cure ♪ as Hibiki and Kanade are trying to get Ellen ready for her first day ever of school.
* Suite Pretty Cure ♪. Both of them have different powers/weaponry from the already existing duo and each other, and both of them can transform on their own while the duo never transform without the other.
* Suite Pretty Cure ♪ episodes introducing the Miracle and Fantastic Belltiers got delayed due to the Tohoku earthquake, the releases of their toys became this.
* Suite Pretty Cure ♪ for no reason but to lampshade this trope.
* Suite Pretty Cure ♪ gives us another ass-kicking Christmas Episode.
* Suite Pretty Cure ♪ his annoying character. But Kanade is a little bit too blind to notice his nice side.
* Suite Pretty Cure ♪: Hummy has a tendency to fall from the sky, all four legs spread out wide. she has shown the ability to do this even indoors in areas where there is no logical way for her to have gotten where she's falling from.
* Suite Pretty Cure ♪ to take advantage of her. However, these same traits eventually help Hummy win Siren back over to the side of good.
* Suite Pretty Cure ♪ was. However, when the Sendai earthquake hit early in the run, the darker aspects were dropped and the two girls dropped their problems.
* Suite Pretty Cure ♪ was originally going to air on March 13th, 2011, but due to non-stop coverage of the Tohoku Earthquake on all Japanese TV channels except for TV Tokyo, it was moved to March 20th, 2011.
* Suite Pretty Cure Variations, Cure Melody refuses to resort to Terry Tsurugi's anti-heroic tactics... until Mephisto tries to kill Siren for betraying him.
* "Suite Smells of Excess": Hank and his friends sneak into the box seats at a Texas-Nebraska football game, only to discover it belongs to a famous Nebraska player. Late in the game, the Nebraska coach calls the box to ask for advice, and Hank (pretending to be the player) gives him a terrible suggestion so that Nebraska will lose — only for it to work perfectly against all odds, costing Texas the game. Specifically, Hank called for Nebraska, who was in possession of the ball and losing to Texas with only seconds to go in normal play, to run a "quick kick," which would turn the ball over to Texas (despite Texas already being ahead). However, the play is only complete once the ball comes to a stop, and a Texas player accidentally touches the ball, turning it into a fumble (and thus a live ball) into Texas' endzone, where a Nebraska player quickly pounced on it, scoring a touchdown and winning the game.
* Suitor Armor: Princess Kirsi is betrothed to a prince. She's (initially) excited and has romantic notions about it, but her husband-to-be does not seem interested in her, barely willing to even chat.
* Suitor Armor Sir Baynard and his servant Peres are in a secret homosexual relationship, since homophobia seems to be alive and well in their kingdom.
* Suits agrees to act as a one-time drug courier so he can afford his grandmother's medical care.
* Suits and it becomes clear that the lies that allow him to practice law also make him unpromotable. He needs to keep a low profile unless someone decides to dig into his past and discovers the truth. However, without winning high profile cases he will never make partner.
* Suits displays signs of this when Mike breaks it off. Despite all her explanations of how important she is to the firm, she still believes he looks down on her for never passing the LSATs and remaining a paralegal.
* Suits episode "All In", two businessmen are both all-in in a game for millions of

dollars and one man's company being used as collateral for his stake money. One man's full house seemingly had the other guy's made straight beat with the river to go, only to have the latter get his last out and make a straight flush. The improbability of the hands is even lampshaded by Mike. This is subverted later in the episode when Harvey tries to win the loser's company back in another game. He starts by betting big and the other guy folds. Harvey reveals that he was bluffing which together with other mind games causes his opponent to lose his confidence. Harvey then proceeds to grind away the other guy's money by winning small bets on fairly mundane hands. The other guy is so off his game that he never tries to bet big and in the long run Harvey is the better player.
* Suits, even after Trevor ruins his dream of becoming a lawyer, is because Trevor and Mike are each other's oldest friends.
* Suits. Frankly, he should've had his name on the door before Harvey.
* Suits. Harvey goes to Louis with some documents given to him by "a friend at another law firm" that seem to be showing evidence of embezzlement. Louis falls for this completely and is delightful in digging through another firm's dirty laundry. He does not realize that the documents not only belong to his own firm but that they seem to show that Louis is the one doing the embezzling. He then inverts things by pointing out that the apparent embezzler is just "a shmuck" and is being set up to take the fall for the real thief. He saves himself without even realizing that all along he was talking about himself.
* Suits Harvey's love interest Zoe Lawford is played by Gabriel Macht's wife Jacinda Barrett.
* Suits Harvey Specter is a star lawyer in one of the top law firms in New York City. He represents scores of famous athletes helps close billion dollar deals. During one case he runs into Travis who proclaims himself Harvey's rival and vows to crush Harvey. Harvey never heard of the guy before and is hardly intimidated by this 'rivalry'. Sure enough, whenever Harvey and Trevor face off against each other in a legal case, Harvey wins.
* "Suits" is an action packed mix of country scenery and Mecha Anime.
* Suits) — and then, compounding the violation, tried to frame Louis for it. Some of the money went to pay for his wife's treatments, but most of it was spent to fund his affair with one of the junior associates. When he tries to gain back control of the law firm, he leaks information that causes the firm to be sued, thus costing the partners millions. The kicker is that he was the one originally responsible for the serious ethical misconduct that caused the lawsuit.
* Suits, one episode has a judge who sets out to ruin Harvey for supposedly having an affair with his wife. He hands out $1000 fines for minor court infractions before casually dismissing their case, then attempts to blackmail Harvey into admitting to the non-existent affair before he will even consider overturning the ruling.
* Suits on the Loose follows two juvenile delinquents named Justin and Tyler who disguise themselves as missionaries. Justin starts to fall in love with a woman in the ward named Sarah, but since he's disguised as a missionary they can't really get together at first.
* Suits on the Loose when Justin and Tyler go the church's podium to bear their testimonies.
* Suits, Rachel kisses Mike after finding out he has started a relationship with Jenny.
* Suits). Recurring characters include Dana "Scotty" Scott (Harvey's on-and-off girlfriend), Travis Tanner (a sleazy ambulance chaser played by Eric Close), and Stephen Huntley (Harvey's British counterpart).
* Suits that freely admits to her lawyers that she is guilty of the bribery charges and also a few other crimes that the prosecution does not know about. Harvey tries to defend her but in the end convinces her to take a plea bargain instead. The case then is double subverted when she is also charged with ordering six murders. Harvey builds his defense on the assumption that she is guilty but then discovers that she is innocent and has to change his whole strategy.
* Suits, the junior associates are supposed to work any case that is assigned to

them no matter what areas of the law it touches on or how proficient they are in the subject matter.
* Suits. This turns into a subversion when he also fails to realize that he is the fall guy in question.
* Suits. Three-piece suits are an abundance on that show, a fact that is often commented on. Justified since all lawyers in the firm are Harvard grads (except for Mike), and they are working for a top law firm in New York. It's pretty much a requirement.
* Suits Travis Tanner, Harvey tracks him down at his gym and engages in a match with him, likely to find a way to punch him out without being arrested for assault.
* Suits were the default clothes for Nathan in Season 1, and most of Season 3.
* Suits when Jessica Pearson's backstory reveals that she was originally hired by the law firm because she was a black woman and the firm decided it needed "diversity". She was initially told that she was hired strictly on merit, but later saw a working memo which specifically had "diversity" written next to her name. What really pissed her off was the fact that the memo did not mention her being a top-of-her-class Harvard graduate or her work at the Harvard Law Review, which should have made her one of the top candidates for the job no matter what her race or gender is. She got even by rising through the firms ranks and then ousting the managing partner who wrote the memo.
* Suizhan Senior is a decorated war-heroine and the last warrior of the Wind clan, which technically makes her its general. She's also a domestic abuser to Kieri for letting compassion get in the way of combat performance, and indoctrinated Kazai with Angel-supremacist bigotry, because the death of her family twisted her into a genocidal demon-huntress.
* Sukai hai in English) starred Yumiko Shaku Izuko, the Guardian of the Gate to the afterlife who helped victims of violent death decide whether to forgive and be reincarnated, or return to earth and take revenge, thereby damning themselves to Hell. It spawned a big screen prequel.
* Sukapon, the main character of Nintendo's Japanese-only NES fighting game
* Sukeban Deka is a tall, lithe, 17-year-old with pink hair. Her live-action counterpart is shorter, younger, wider, and has black hair. When seen side by side they look nothing alike.
* Sukeban Deka was hot. Actress and singer Saki Fukuda is named that way because her mother was a fan of the series, while AV actress Saki Ninomiya goes under artistic name because her parents were fans as well (she was born the year in which the series premiered, and has implied in inteviews that Saki is her true given name).
* Sukellusvene ride on the top of the vehicles while crossing deep water.
* Suk Hyun-Jun of AFC Ajax. He essentially showed up at Ajax's practice fields with a pair of cleats and repeatedly asked to join the team. After being allowed to practice with the teams reserve squad the trainers were impressed enough to offer him a 1 year contract.
* Suki A Like Story, Asou intentionally breaks his thumb so he can wriggle free from his restraints. This is just one of many signs that he's far more than a simple school teacher.
* Suki is the Parkour champion of the Avatarverse when she runs across the heads of a bunch of people in a crowd, and climbs up several walls in just a couple seconds.
* Suki is virtually the first non-related girl of a correct age Sokka
* Sukisho, and the non gender specific pronouns of Japanese are of no help either, everyone treats him like he always acts. His winter coat, pink bunny slippers, and the outfit he wears in the kitchen at home, places him firmly into crossdresser land.
* Sukisho, as he's struggling not to stab Minato after being mind raped into doing so, and as Minato decides to walk into the knife as his way of atoning for his past sins.
* Sukisho cast there are some girls who show up and none show attraction to the main characters.
* Sukisho: Yoru says to Ran at one point when he fights against his advances. "The

more stubborn you are, the more you excite a man's domineering nature."
* Suki's reaction to Sokka's "we're not going to make it in time" in the finale.
* Suki! Suki!! Majo Sensei (Love! Love!! Witch Teacher) - Created by Shotaro Ishinomori, aired in 1971. Featured the first ever toku superheroine, Andro Kamen.
* Suki × Suki to speak to. The only person who can see her when she does all this is Ryoutaro himself, who can't decide whether he should make her aware of that.
* Suki to have a statue of themselves shown so far is Katara, and even then, she is revered as the greatest healer in the world and even served as Korra's waterbending teacher. Zuko and Toph are still alive, and make their debut in Book 3 and 4 respectively.
* Suki was a borderline case until "Boiling Rock, Part II" when she ran up a thirty foot wall.
* Sukiyaki Western Django, the villain Minamoto-no-Yoshitsune uses a six-shooter like the rest of the characters, but also owns a katana. He even throws his gun away to make his fight with the hero more thrilling.
* Suk school conditioning that produces doctors incapable of doing harm.
* Sulamith Wulfing-related service as a telephone switchboard operator so she could focus on her art.
* Su later develops X-ray goggles that let her see through Kanako's disguises… and her clothes…
* Sula who are somehow all child-sized after a decade or so. The bizarre, unlikely biology at work here is that they represent the larger social effects of stereotyping.
* sulfite process of producing paper pulp also yields a variety of monosaccharides, mostly mannose and xylose, which can be fermented into alcohol. While this process is and was mostly used to make methanol and ethanol for industrial use, attempts to market and sell sulfite-based alcoholic beverages have been made. In Sweden, sulfite-based vodkas were introduced in an attempt to reduce food waste in the lean years following World War I and remained available until 1955.
* sulfur and charcoal in his socks, and soaks his trousers in saltpetre. After he's rescued from a fire, this leads to a doctor informing Moist von Lipwig "His trousers were the subject of a controlled detonation after one of his socks exploded."
* Sulien novels, all seers can see multiple possible futures, and have to weigh up which one seems most likely to come true and what they can do to bring it about. In a twist, it's said that what they're actually seeing is the futures of alternate timelines, meaning that the one future no seer will ever see is the one that's actually about to happen to them. Most of the time this makes no practical difference, since they will see futures that are like their real future in every relevant detail, but they can be blindsided if a god intervenes to cause something impossible to happen, since that won't be reflected in any other timeline. (Sulien herself has her life saved by divine intervention early in the series, with the result that seers have no idea what to make of her because she never appears in the futures they see.)
* Sulla) from "Death or Glory" and Sgt. Tyber, who went on to write a book about the events of the same.
* Sullamander, the tyrannical Commander of the Pegasi before Hurricane in
* Sulley has just snuck a human child into the scare factory, which is currently under thorough inspection for any sign of human children. Suddenly, a group of Child Detection Agents run up to him — "Hey wait, that's the guy! Can we have your autograph?"
* Sullisin'rune: Unit Specialist/Guerilla, with their specialization being
* Sullivan Bros. Carnival was a safe haven for evolved humans, who could simply pretend their skills were carnival acts. It was much less morally ambiguous than Primatech, at least until the guy in charge was murdered by his brother Samuel, who subsequently took over.
* Sullivan's Sluggers, among all the corpses of victims past, is the upper half of a cheerleader.

* Sullivan's Sluggers considered Casey and his team his childhood heroes. By the time the comic starts, he's one of them.
* Sullivan's Sluggers is a pretty heavy drinker, brought on by the end of his baseball career by a ball he failed to catch in 1976.
* Sullivan's Sluggers, the bus driver protects Casey and his team by wielding a chainsaw against the monsters.
* Sullivan's Sluggers: The main cast is composed of a baseball team and the Smith, talent agent Casey invited to their game in Malice. By the end, only Smith, Duncan, Cornell, and The Slugger remain.
* Sullivan's Sluggers, two people, one of whom being a member of Casey's baseball team, ends up thrown through a window.
* Sullivan's Sluggers: When Casey and Smith go into the basement of a farmhouse while searching for stuff to use, they find the basement filled with corpses of the townsfolk's previous victims.
* Sullivan standard only works if the defendant is a public figure, and if he's just some ordinary guy, it's almost the same as the British standard.
* Sullivan's Travels, a the portrait of the wife's husband changes expression throughout the scenes as it watches his wife flirt with Sullivan.
* Sullivan's Travels have just as much of an impact on society as dramas do.
* Sullivan's Travels, Sullivan is sentenced to a chain gang when he's arrested and convicting for assaulting a train officer.
* Sullivan's Travels, Sullivan uses one of these when dressing up as a hobo.
* Sullivan uses a sky hook to try to airlift himself out of Fortune City. Chuck, however, uses a set of handcuffs to clip one of the belt loops of his trousers to a railing, and makes good on his promise that he 'wouldn't make it out of here in one piece.'
* Sully and Cynthia mention in some of their supports that the village girls often give them savory pies with cream (Sully) and sweet cakes (Cynthia)
* Sully: Dramatizes the US Airways Flight 1549 emergency in 2009 and its aftermath.
* Sully, have red and green cavalier outfits, respectively, and the red and green lining is used for their paladin and great knight uniforms.
* Sully. It has a dark starfield background and shows off the expanded film frame size.
* Sully Sefil's "J'voulais" (I wanted) has the protagonist calling his girlfriend after a bank robbery that went wrong. He explains that he did it so they could have a better life and he didn't intend to kill anyone. At the end of the song, the man
* Sully spoke with actual pilots and pilot instructors to understand how midair crises play out. A few of the pilots and instructors later got cameos in the film.
* Sully's revolve around her experiencing this trope (or attempting to avert it), though it's through combat prowess and training, not sports.
* Sultan Gelin is married off to the sickly son of the wealthiest man in the village in exchange for a hefty bride price, however the bridegroom dies during the wedding night. Sultan's parents don't want to give up the money they received and her in-laws don't want to give up the brand new "helping hand", so a brilliant solution is found in betrothing her to the late groom's 5-year-old brother. The in-laws then proceed to happily dump all of the child's responsibility on Sultan's head, who becomes his full-time caretaker while fully expecting to marry him when he's older. Unsurprisingly, this plan does not go very well.
* Sultan Malik in "Chardae's Thousand And One Nights" believes he can never love again after his first wife, Kalila, dies of illness. Initially he only marries Chardae because as king he's expected to produce an heir to rule well once he's gone. However, after Chardae has completed her
* Sulu goes the diplomatic route, staying out of the Neutral Zone, and leaves the
* Sulu had a habit of calling out countdowns in stressful situations. While it's possible that this is a part of his job as a bridge officer, other characters' frequent annoyance at this tendency suggests that it probably isn't.
* Sulu is suddenly revealed to be a masterful expert on 20th century aircraft to
* Sum 41 bands in the world during early-'00s. Their only charter in the US? "Fat Lip", which only reached #66.

* Sum 41's song "Pain For Pleasure" is about the Devil. its displays him in a somewhat negative light
* Sum 41 tends to say "BLEH!", "So!", or "Shuh!" before a guitar solo, depending on the album. ("BLEH!" on 'Half Hour of Power,' "So!" on 'Does This Look Infected,' and "Shuh!" on '13 Voices.')
* Sumdac himself probably qualifies. He's a master roboticist (even if he cribbed most of his best stuff from reverse-engineering Megatron), but he occasionally forgets to do important things like eat, sleep or make sure there's a legal record of his daughter's existence.
* Sumdac Systems, one of the first things he does is hire a villain from a previous episode (who tried to blow up the city, no less) so that he can make military robots for him.
* Sumia can be this for a male Avatar until their S support, where she decides to stop hiding behind her books and
* Sumie Sakai: Became the inaugural ROH Women of Honor Champion in 2018.
* Sumie Sakai wandered to the bar, took a seat, and grabbed an unattended drink after being knocked out of the ring by Alere Little Feather.
* Sumire 16-sai!!, Lex returns to England and becomes the apprentice of a famous ventriloquist.
* Summa Elvetica, he tells the story of it to Marcus and the rest of the fellowship.
* summarily appointed leader of SeeD use to found SeeD and put him in charge in the first place.
* summarily executing their men *cough-cough* I mean most Commissars are also Badass enough to scare their underlings more than whatever horrors are faced. As mentioned in the Literature section above, though, some Commissars are more Badass than others.
* summary executions to scout for enemy positions and support the rest of the regiment, and are accustomed to acting on their own initiative and operating unsupervised. As such, Imperial commanders usually tolerate Sentinel squadrons advancing without orders and don't try to pin them down with a specific battle-plan. Sentinels who receive orders they don't like have a tendency to suffer mysterious vox failures that work just fine once inspected by the enginseers.
* "Summary judgment" is something you might hear on TV if the lawyer is
* Summation Gathering: During the Summation in a murder mystery, all the suspects, including the killer, are present.
* Summed up by shock-jock Dennis Pennis (aka Paul Kaye) in a magazine article, as a transformation from reformed drug addict to deformed rug addict.
* Summed up nicely by Parson himself in a post-battle strategy meeting with his top commanders, where he summarized the monumental victory they all just achieved.... and then bluntly states that, "It. Was not. Worth it."
* Summed up rather nicely in this conversation between Gloria and Grace (the killer):
* summed up the situation at AMC Theatres thus: "There’s a lot of numbers and money involved, but the short explanation is, they’re fucked."
* Summer and Fire are suitable substitutes for Day, while Winter or Water are viable substitutes for Night.
* Summer and Jerry don't appear in "The Ricklantis Mix-Up", while Beth only makes a brief cameo.
* Summer Belongs to You Candace sings about how proud she is of Phineas and Ferb
* "Summer Belongs To You" Candace's red shirt fills the screen as she's running off the stage during her verse of the song "Summer Belongs To You."
* Summer Belongs to You!, Jeremy goes to Paris and stays at an Hotel called "La Poubelle", which is french for "The Trash Can".
* Summer Belongs to You!" Phineas and Ferb's Sun-Beater 3000 is hidden beneath a tarp that is somehow shaped like the Statue of Liberty, which Phineas doesn't even notice until Isabella points it out. The boys later reveal a scale model of the solar system behind a tarp that's shaped like The Thinker statue.
* Summer, Bran's direwolf, unexpectedly breaks into her son's room and tears the

throat of an assassin who was about to kill both mother and child
* Summer Camp, I ended up skipping most of the sex scenes, or at least just skimming them quickly to check for plot points.
* Summer Camp Island. A talking ice cream sandwich sees a mermaid and says "Mermaids are real?". One of the mermaids looks equally astonished and says "Woah, ice cream sandwiches are real!".
* Summer Camp Island. At least amongst the counselors. Since Betsy is the nicest, she is the one who stops Susie and Alice from overdoing it, much to Susie's displeasure. However Alice does not seem to care when she stops her from overseeing it and despite Susie's dislike of Betsy's stopping her from going too far, she still cares for Betsy.
* Summer Camp Island has a box full of mixtapes they've made for their crush on the king. They end up playing one and singing when they finally confess their love.
* Summer Camp Island moments, such as when Oscar tries to eat a marshmallow and it starts screaming or when Hedgehog is preparing a hot-dog and its oblivious to the fact she plans on eating it.
* Summer Camp Island, "Mr. Softball", to avoid doing a chore, Susie challenges all the campers to a game of softball where the loser has to the chore. Hedgehog tells Oscar that Susie will definitely cheat during the game but Oscar, who knows Susie will cheat, accepts it but wants to beat her fair and square. During the game, Susie blatantly cheats by using biased umpires and using her magic, such as freezing the players, slowing the softball to hit it, and reversing time to undo their first point. Oscar finally has enough and decides to cheat, too, after his team keeps telling him they need to cheat to win, and by doing this they're able to score.
* Summer Camp Island: One of the characters is a male panda named Pepper.
* Summer Camp Island Oscar has tiny ears and a tiny snout (unlike his elephant-looking parents) while Hedgehog looks like a weasel. They're two examples of many (for example, a wingless bat character resembles a badger, likely because he was a badger in the original pilot).
* Summer Camp Island reveals that magic used to be commonplace. Then the Industrial Revolution comes, and witches lost their jobs to machines–which the mayor insists are cheaper and more reliable.
* Summer Camp Nightmare as he uses the broken rope bridge test to dispose of those who break his increasingly insane rules.
* Summer Camp Nightmare, as when Donald Poultry drops his glasses into the ravine when he is forced to go across the rope bridge and Franklin has Stanley cut the bridge, causing Donald to hang onto the rope for dear life as the glasses drop and his vision is severely affected.
* Summer Camp Nightmare camp director. He also narrates a good deal of the movie's story.
* Summer Camp Nightmare camp director of Camp North Pines, is accused of being this when a young camper reports to the counselor-in-traning Franklin Reilly that he was molested by Mr. Warren while on a butterfly hunt. Although this likely is a case of a fabrication set up by Franklin himself with the children he is in charge with to find an excuse to set up the takeover of the camp by himself and the other teenagers that happened on Camper-Counselor Turnabout Day, when the camp counselors and campers switched roles.
* Summer Camp Nightmare, Donald Poultry, one of the campers of Camp North Pines, is told to come out of the water to be checked for a skin problem by the visiting nurse from Camp South Pines, only to be told that it was a heat rash. He quickly goes back into the water, only to find himself drowning when he realizes he couldn't swim. Franklin Reilly, one of the counselors-in-training watching the events going on at the lakeside, looks at the adult counselors being too busy with their own things to notice that somebody is drowning, then goes in and saves Donald by bringing him back to shore.
* Summer Camp Nightmare, one of the campers at Camp North Pines opens up a suitcase full of porn magazines that he starts to read through.
* Summer Camp Nightmare: One of the kids, Peter, ends up wetting his pants on the

bus ride to Camp North Pines at the beginning of the film. The same kid also had an accident when he reports to Franklin about camp director Mr. Warren's "inappropriate actions" with him during a butterfly hunt.
* Summer Camp Nightmare: Stanley Runk (a.k.a. Runk the Punk) is rarely seen without his hunting knife, which he uses throughout the movie, including when he accidentally murders the Camp North Pines director Mr. Warren with it.
* Summer Camp Nightmare, the broken rope bridge that connects between Camp North Pines and Camp South Pines, which Mr. Warren tells the children not to use because it is dangerous, appears a few times used by the teenagers. The first time it was used, Franklin Reilly used it as a daring test to prove his theory about overcoming fear. The other two times it was used, it was used as punishment for both John Mason (for raping Debbie Stewart) and Donald Poultry (for attempting to call for help through the telephone lines).
* Summer Camp Nightmare to take place in The Eighties, complete with music and technology from that era.
* summer camp: this gag inevitably appears. It must be a rule, or something.
* Summer Celebration, the Doctor, after having given birth to Mr. Katan’s wife, chose to stay in the settlement where he and Tsiva live.
* Summer Crowns: After Lys conquers Tyrosh, the Archon and the surviving magisters manage to escape to several of the city's tributaries with a chunk of its military forces, before dividing over disagreements on the best way forward. The Archon, who wants to reclaim Tyrosh and his power, camps out in the trade port of Bluestones, while the magisters, who want to maintain what power they have left, shore themselves up in the lesser cities of Berosh and Vakar and give up on Tyrosh, focusing on conquering the mainland.
* Summer Crowns day and night, slaughtering the magisters for laughs and distributing their holdings amongst his followers.
* Summer Crowns has Haenion Maegyr, who only gets put in charge of Volantis' army during its war with Qohor and Norvos due to family connections and ends up completely screwing it all up with his ineptitude, with only Rhaegar's efforts keeping the campaign afloat.
* Summer Crowns, Robert abdicates the Iron Throne to pursue the still alive Rhaegar to Essos, handing the crown over to Stannis.
* Summer Crowns tactics employed by the Dragonhunt against the countryside territories controlled by the Free Cities, but quickly finds himself numbed to it all.
* Summer Crowns, the Second Sons are reorganized to serve as this function after the Dragonhunt-led alliance they're part of take over Myr and make it the capital of the newly established Kingdom of Summer.
* Summer Days with Coo, this is how Coo and the family dog communicate.
* "Summerfield Place", a game in Toms River, New Jersey, and the extraterrestrials were trying to see if humans were empathic enough to give themselves up for total strangers. By choosing this option, the players are rewarded with their freedom.
* Summer Glau appears in "Our Mrs. Reynolds" solely as a background extra.
* Summer Glau, for instance, got her start as an actress after a broken toe forced her to put her career as a ballerina on hold.
* Summer Glau. However, before shooting began, the character was cut from the story while the screenwriters were still working on final drafts.
* Summer Glau, in which she has a somewhat small but significant recurring guest-starring role).
* Summer Glau is well trained in several martial arts, so doesn't require a stunt double for most of her fight scenes. Bigger stunts she'll take one, but she can convincingly sell beating up multiple opponents much bigger than her.
* Summer Glau that she's searching for is actually her daughter, as nobody would expect her usual type of character to have a child.
* Summer Glau to excellent effect. The absence of the creepy monotone we're used to is what made the scene where Cameron recites not only word for word, but also inflection for inflection a "classmate's" emotional bathroom rant for the principal creepy.

* Summer Heights High because she's played by a middle-aged man in a wig (Chris Lilley).
* Summer Heights High, hit Australian TV-show. Chris Lilley voices a girl in high school and is actually pretty good at it without making his pitch much higher, more of making it more bitchy like the average teenage girl in any country. Also voices the 'gangsta' idiot kid where he sends his voice lower and the Drama Teacher where he adds a slight lisp and says the hilarious dialogue pretty straight to comedic effect.
* Summer Heights High over the course of an eight episode series: First by going out with a year 7 boy four years her junior, and again when she asks another girl to the year 11 Formal.
* Summer Heights High performs improv with his class, and starts off with: "Help, grandma's just been raped!"
* Summer Heights High quits his job in the penultimate episode, only to announce (during the school's annual musical, no less) that he's coming back to teach in the finale.
* Summer Heights High was actually shot at an Aussie High School in documentary fashion.
* summer hit song, and nobody ever remembered the cellphones CTI was trying to sell.
* Summer Holiday and its (unsuccessful) release, lots of footage was removed, and said footage was subsequently destroyed in a fire. The deletions included four songs: "Never Again", "Omar and the Princess", "Wish I Had a Braver Heart" and "Spring Isn't Everything".
* Summer Holiday, Stella forces Jerry to edit a French sign so that the London bus is stuck up a mountain.
* Summer in Orcus. Baba Yaga gives Summer a talking weasel as a traveling companion. It tells her not to expect magic or great wisdom from it, because it's a completely ordinary weasel; all weasels can talk, it says, it's just that humans aren't very good at listening.
* Summer in Orcus, but with details that reflect the fact that they're birds.
* Summer in Orcus: In the fantasy land of Orcus, "house hunting" is the profession of tracking and trapping wild houses, and breaking them in to be sold on the domestic market.
* Summer in Orcus, Summer's mother never lets her do anything because she's terrified of anything happening. She's not allowed to go away to camp, she's not allowed to play on the front lawn in case somebody kidnaps her. On particularly bad days, her mother even worries about things like Summer drowning in the bath. This has a lot to do with why Summer is willing to go on a dangerous question to find her heart's desire.
* Summer in Orcus, the population of Orcus includes a nation of anthropomorphic birds. There was also a nation of anthropomorphic dogs, but they were wiped out by Zultan in the backstory.
* Summer is optional in Britain, lasts anywhere between a weekend and a month and may overlap with the other seasons: Cold, Wet and Cold And Wet which last as long and occur as many times as they please. As a testament to how screwy the seasons can be, take a look at 2012's "Wettest Drought On Record" when parts on the country were getting flooded, others where in drought conditions and some were experiencing
* Summer Job, so there isn't a lot of "plot" to advance in the first place.
* Summer Knight, and Esteban and Esmerelda, a pair of feared Red Court vampire assassins, become "the Eebs".
* Summer Knight book. To protect Murphy from a magical fog that causes forgetfulness, Harry casts a protective charm using a string tied around her finger as the focus, because of its symbolic association with memory.
* Summer Knight Dresden asked if he can enter Murphy's home and her response was simply, "I don't know, can you?" It works as a test because Murphy never officially invited Dresden in.
* Summer Knight. Harry inquires if these favors could be this concept and she just asks for the salt three times at dinner. Mab doesn't dispute the idea.

* Summer Knight on Maeve's part. She's also a bit of a showoff. She likes the attention that flashy magic generates.
* Summer Knight, opens with Harry having abandoned shaving, washing his clothes, showering, eating and sleeping regularly, and cleaning his apartment in favor of finding a cure for his girlfriend's vampirism.
* Summer Knight proceeds to read Harry's spoken line with a gruff, choked voice, as if he was having trouble breathing.
* Summerland: Daytime isn't especially safe in itself, but the forest's psychic Call, which compels humans to lose themselves in the woods and revert to a bestial state, becomes relatively muted during daylight hours and it's possible for people to leave their settlements to hunt, forage and explore. During the night, however, the Call becomes much stronger and impossible for non-Drifters to ignore, forcing survivors to retreat into their settlements to endure it; consequently, the maximum distance people can travel from their homes is a half day's worth of travel — just far enough to be able to make it home before sundown. Nighttime is also when the denizens of the Sea of Leaves, such as the Wild and altered animals, become especially active and more likely to attack Drifters and settlements.
* Summerland: Occasionally, when travelers are out in the deep woods, the forest suddenly grows deathly quiet and a huge flock of rooks comes down from the sky, covering the trees in a mass of black feathers. They watch the traveler in silence for a while, and then act — sometimes showing omens, sometimes aiding, sometimes viciously attacking. Then they leave.
* Summerland: Some drifters report seeing moving shadows within the Deeps of the forest, which flit from trunk to trunk, moving away from the heartwoods, and occasionally strick to a traveler and seep into their skin.
* Summer, Lawyer Royall takes in Charity when she is 5 and then drunkenly enters her room in an attempt at starting a sexual relationship when she turns 17. He continues to make advances, proposing to her twice.
* Summer Lovers Cathy has read some books on sex and tries an experiment where she ties Michael to a bed and drips candle wax on him. He doesn't like it, and tells her not to read any more because he doesn't want to know what she might find next.
* Summer Lovers The villa where Michael and Cathy stay is now a gift shop called "Summer Lovers."
* Summer Magic, Julia persuades Charles to show her how to play croquet.
* Summer Magic. The house is being leased by the absentee landlord Tom Hamilton, who, despite being at the very least the third-most powerful person in the town, does not appear until less than 30 minutes before the movie ends — and even when he does, it takes a scene or two for him to actually be identified by name.
* Summer more explicitly covered this trope on the 1977 concept album
* Summer of '42 and the guy trying to obtain the rubbers is 15 years old.
* Summer of '42: Hermie and Oscy take two girls to the movies, and Hermie puts his arm around the girl, casually putting his hand on her boob, with a huge grin on his face. Afterwards, they have this conversation:
* Summer of '42: Hermie at the theater grabs what he supposes to be Aggie's bosom, but it was only her arm. At the very same time Oscy gets the "Stop it!" reaction with Miriam.
* Summer of 4 Ft. 2", to impress her new friends, Lisa said "Don't Have a Cow, Man!" and "Ay, Caramba!", two of Bart's catchphrases. As of this episode, they became Lisa's catchphrases.
* Summer of 4 Ft. 2", when Homer tries to buy illegal fireworks from a Kwik-e-Mart and they're the least suspicious item on the list, despite being the only illegal one.
* Summer of '58, even some who left positive reviews! As a result, Emika made little money from the game, if any, throwing a wrench into their future development plans.
* Summer of '84 and drops them at his dumping ground with the intent to hunt them down and kill them.
* Summer of '84, teenager Davey is convinced his neighbor is a serial killer and convinces his friends to go investigate with him, which includes digging up the

garden and breaking in the house.
* Summer, of all people, gets one in "Rickmancing the Stone" after crashing an
* Summer of Love has a lottery for who can and cannot have children, but include the concept of "skip-children", where frustrated parents can put their combined DNA in a bank to be born decades or centuries later, to be raised by a descendant.
* Summer of Love is a musician on a world where the counterculture movement took place in the 1990s instead of the 1960s.
* Summer of My German Soldier doles out several savage beatings with his belt.
* Summer of Night due to a habit acquired from hanging around in the Vatican in the past. Of course, this leaves the details very unclear. Is it about the monster's unwilling Catholic beliefs? Is it just an excuse and the holiness itself really has an effect?
* Summer of Night has these in the rural Midwest. They're described as being like Moray eels.
* Summer of Night is said to have been created from Earth and Air (a meteor fallen to Earth) and can only be prophesied to be destroyed by the other two Classic elements, Water and Fire. So the heroes use a tank truck filled with gasoline, a flammable liquid. They also bring holy water just in case though.
* Summer of Sam had a cast of mostly Italian characters, though the actors ranged from Italian, Jewish, Latin or even just Caucasian.
* Summer of Sam Joey and his buddies incompetently try to deduce who the Son of Sam killer might be and spend a lot of time threatening and searching innocent people who they suspect for petty reasons. They nearly kill one of them before hearing the real killer has been caught.
* Summer of Sam, Vinny is too locked into his Madonna/whore complex to have good sex with his wife, and cheats on her frequently.
* Summer of the Seventeenth Doll, Olive is in a long-standing informal relationship with Roo, who comes to town each summer to spend the money he saves up working the rest of the year up north as a cane-cutter. Over the course of the play, they have to face up to the fact that their arrangement can't last indefinitely and sooner or later they will have to either settle down to a steadier lifestyle or fall apart entirely. Near the end of the play, their young friend Kathie, oblivious to the troubled waters their relationship is in, heads out on a date with a cane-cutter her age, hoping it will be the start of a relationship like theirs.
* Summer of the Seventeenth Doll, the male leads go by the nicknames Roo and Barney; their real names are given once, when they're being introduced at the beginning, and then never mentioned again. Then there's the neighbor Bubba, who everyone's known since she was a little girl; it's a significant moment in her personal arc when a newly-introduced character, Johnny, thinks to ask what her actual name is (and it's followed by a scene where Johnny refers to her by that name and Barney is like "who?" before realizing he means Bubba).
* Summer of the Seventeenth Doll, where the shattering of the doll echoes the shattering of the characters' hopes.
* Summer Olympics in 2028. This will be the first decade in which all the host cities had previously held the Games (Tokyo hosted the 1964 Games, Paris did it in 1900 and 1924, and L.A. held the 1932 and 1984 Games).
* Summer or winter, it's a well-known fact that the Olympics are riddled with Godzillas. Some people only watch for the team sports, some only watch to see their country and don't care about events that don't have a hometown hero, some only watch to see the current big star(s) (e.g., Michael Phelps and Usain Bolt in 2008 and 2012), and some just watch for the events where women compete in skimpy outfits. The one universally understood constant is that no one on Earth is actually interested in every single event (and hardly anyone is interested in the non-competition portions of the television coverage).
* Summer Rae. As such, she changed her character to a superficial bimbo who could only get fluke wins.
* Summer Rae: Debuted in 2011. Hit the main roster in 2013 with Fandango.
* Summer Rae during 2015. However, smarks, particularly those who saw her work in NXT, consider her an underrated talent with much potential dealt a bad hand on the

main roster.
* Summer Rae later became one herself. She corrupted Sasha Banks in order to get an ally for herself and form the Beautiful Fierce Females. Little did she know that Sasha would become an even more effective villain than her - and eventually the NXT Women's Champion. Everything Sasha did as The Boss stems from that one
* Summer Rae, Sasha turned heel and allied herself with Summer. Charlotte later also turned heel to join them so we can assume Summer (or maybe Sasha) could also have done this offscreen to her too.
* Summer Rental, John Candy's character gets socked in the groin and he starts singing the first line of "The Star-Spangled Banner", which has a rising high pitch.
* Summer Rose Court, allows Ruby to romance any of the members of Team RWBY, Team JNPR, or Penny. This leaves Jaune as the sole male option, with Ren only being romanceable in a polyamourous route alongside Nora.
* Summers at Castle Auburn, but she acknowledges that their relationship is a complicated one and doesn't blame Greta for disliking her. Greta is in fact the mother of Corie's legitimate half-sister.
* Summers at Castle Auburn, Elisandra Halsing has been engaged to Bryan since they were infants. The royal family traditionally takes brides from the Halsing family.
* Summers at Castle Auburn is very much a smother to Elisandra, and in her desire to see her daughter become queen, she doesn't seem to know anything about Elisandra as a person. This isn't out of malice, Greta simply doesn't look deeper than Elisandra's façade of calm.
* Summers at Castle Auburn. Jaxon is a huge, wild-looking man, while Greta is so small that if she could ever be quiet, people would overlook her. Fortunately for Greta and unfortunately for those around her, she is never quiet.
* Summers at Castle Auburn not only doesn't mind, she loves Corie specifically because of those things.
* Summer's aunt Ivory is a depressed and traumatized after the deaths of her sister and mother.
* Summer School (1987) goes to court and his students try to help him, to which he replies, "Guys, don't help."
* Summer School in which a teacher walks in to find his entire class has apparently been massacred, as they are lying around covered with gaping, seeping wounds. This is shortly revealed to be a prank.
* Summer School, one student who insisted he'd been placed in the remedial course by mistake skips the entire summer term, then returns long enough to take the Final at the end. His is the highest score in the class, proving not only that he was telling the truth about his circumstances, but also that no other tests or homework given during the summer session had counted for anything.
* Summer School, where the male lead is seen slicing the head off a Raggedy Andy doll. This could've been creepy, had he not immediately offered the cloth head to his dog, whose favorite doll-head chew toy has been misplaced.
* Summers family at some point. And that's not counting the ancestors. In short, X-Men family trees may be messed up but they've still got nothing on the Big Screwed-Up Family that is the Grey-Summers clan.
* Summer Sizzler II that amounted to a two out of three falls with other matches in between the falls. The first fall being "falls count anywhere", the second being a "stretcher" and the third being a "steel cage". Usually a best of ___ series is done over multiple shows rather than stretched out over one. In this case it was more a three stages of hell but with more time for the wrestlers to recover from the garbage.
* Summerslam 2004, a man in the audience flipped off The Undertaker during his entrance.
* SummerSlam 2004 featured a game of "Diva Dodgeball" pitting the Team Diva (the women of the WWE main roster) vs. Team Dream (the girls from the Diva Search). Team Diva got massacred.
* Summerslam 2013 somewhat closer to the roots of the ring of fire concept, as first used in Carlos Colon's CSP/WWC.

* Summerslam 2015, Brock Lesnar flipped off The Undertaker right before he passed out from Undertaker's hold.
* SummerSlam: Brock Lesnar became the youngest WWE Champion in 2002, while Randy Orton became the youngest World Heavyweight Champion in 2004.
* SummerSlam had a match where the loser had to kiss the winner's ass. Rock won and forced Mr. Ass to kiss the ass of a fat woman pulled from the crowd instead.
* SummerSlam Mr. Perfect refrained from cheating flagrantly. Hart won again.
* SummerSlam: Started the decade exclusive to the Staples Center. Since 2015, they have been taking place at the Barclays Center in Brooklyn, New York.
* SummerSlam. Undertaker hesitated to strike the man, mistaking him for an overzealous civilian, but the distraction allowed Randy to beat him. The man then pulled apart his prosthetic latex mask to reveal he was Randy's father Cowboy Bob Orton, and the Ortons mocked Undertaker for falling for his disguise.
* SummerSlam. With the turn, Roman completely re-invigorated his character as "The Tribal Chief", and has since gone on to receive acclaim from fans and critics alike, with many feeling that Reigns is doing some of the best work of his career in terms of both promos and matches.
* Summer Sucks when Cartman is taken swimming lessons with a bunch of first graders who all pee in the pool.
* Summer the direwolf tackles an assassin out of nowhere in "The Kingsroad".
* Summertide - in orbit around the stellar focus of their planetary system.
* "Summertime Blues" by Alan Jackson (see also the by covering musician list). Those who aren't country music fans will probably be more familiar with The Who's version, or even the Blue Cheer version.
* Summertime Saga and one of the MC's possible sexual partners, wanting him to become her heir's babydaddy. After she takes over from her father, she's also indicated to be sleeping with half her (female) staff. Further, MC also takes a shine to Svetlana, Nadya's amazonian bodyguard.
* Summertime Saga, and possibly becoming a father several times over (without the burdens of things like child support or having to invest any time in raising babies).
* Summertime Saga has Roz, the sixty-odd year old medical receptionist at the hospital, demands a particular sort of payment for her help to the Main Character.
* Summertime Saga instead. His non-sister Jenny also mentions a few times that she's known MC since childhood as a reason she doesn't want to date him.
* Summertime Saga of them (if he has a pre-nup that isn't thrown out by an activist judge).
* Summertime Saga shown any canon interest in each other, such as Mia and her dad.
* Summertime Saga, Sister Angelica is a nun with a warped idea of penance involving religiously-themed BDSM. After being offered a job by Father Keeves to work at the church, Consuela is convinced she's really a demon and refuses to work there.
* Summertime Saga: Some of the relationships are built on this, getting the potential partner out of a blatantly abusive situation, who then fall in love with the MC. Liu the bank teller and her dictatorial husband Kim, and Consuela the maid who's getting harassed by Mayor Rump are prominent examples.
* Summertime Saga, until Patreon objected to the direction the dating sim was taking; the Main Character is now renting a room in a house owned by a woman who is totally unrelated to him although she does look like she could be related when viewed from some angles, and is clearly old enough to be his mother. Amazing coincidence, what are the odds, eh?
* Summertime Saga: While looking for Kim's documents, Liu and MC inspect his portrait. MC mentions the writers probably aren't lazy enough to reuse the "safe hidden behind a portrait" joke from Rump's storyline.
* Summer Wars, also directed by Hosoda, was released in Japan on August 1st, which is Sakae Jinnouchi's birthday in the film.
* Summer Wars ends with a kiss. The main character doesn't quite have the balls to do it, so his love interest has to take things into her own hands and give him a peck on the cheek. He collapses as a result.
* Summer Wars features the exploits of an extended family (and one love interest)

over the course of a few days trying to stop a viral social networking disaster from causing IRL mayhem.
* Summer Wars - first when the AI still demonstrated only a single avatar, and again by removing ice that was cooling a supercomputer when it was on the verge of containing it. Only after it aims a space probe at a nuclear power station do they realize the magnitude.
* Summer Wars: Grandma Sakae. Not only does she fit the build, running her extended family by traditional values, but she also wields a naginata with skill.
* Summer Wars, Kenji hacks into OZ's previously unhackable systems because he thought the numbers he was sent that night was a mathematical equation.
* Summer Wars: Natsuki has lied to her family about having an awesome boyfriend, and recruits Kenji to play the role when attending an extended family gathering. By the end, their relationship has become real.
* Summer Wars only out of grief-stricken desperation and it accomplishes nothing; she’d been dead for a few hours by the time they found her. The doctor even comments that there was no real point in trying.
* Summer Wars revolves around Oz, a cyberspace communications network.
* Summer Wars, so his skin likely isn't just tan, which adds to the confusion.
* Summer Wars to come back. So Natsuki just gives him a small peck on the cheek instead (which doesn't help his nosebleed situation at all).
* Summer Wars, whom despite being rather extensive are very close to each other and feel a strong mutual connection to their matriarch Sakae. Also later applies to Kenji, whom the Jinnouichi come to treat as "part of the family."
* Summer Wars whom she was extremely close to. Pretty much any time Natsuki is crying in the film Brina was crying in the recording booth.
* _summer, where Osamu, the typical idiot best friend character, points out "Sana's technically your stepsister, so you could go for her if you want..." when looking over the many girls the protagonist has gathered around him.
* Summit League (founded in 1982; dropped football after the 1984 season)
* Summit Series The tournament was tied and came down to the last game, when Canadian Paul Henderson scored the winner goal with less than a minute left on the clock.
* Summit War Saga: The Straw Hats are scattered, just before Luffy has to break into
* Summon Backup Dancers: Characters who aren't magical, but can still summon backup dancers seemingly out of nowhere.
* Summon Bigger Fish, formerly known as Did Godzilla Just Punch Out Cthulhu?
* Summon Bigger Fish isn't an actual Jedi power in the first place. Ben always responds:
* Summon Bigger Fish: The entire reason they have survived so far is their ability to call upon dependable friends who aren't nearly as meek.
* summoned and sustained and a rare example of AIs that are not linked to any specific hardware or network (except maybe their summoner's brain). Sprites are hypothesized to arise out of theoretical "wilds" of cyberspace, places which arose naturally out of internet infrastructure and had never been touched by a living coder. While spirits and mages of all stripes are fairly common, the technological analogs of Sprites and Technomancers are pretty rare.
* Summoned Daedra and undead will die/vanish if the person who summoned them is killed. This can comically extend to entire packs of vampires or a dungeon full of necromancers, as they will raise their fallen comrades, who then proceeds to raise more of their comrades. However, if you allow them to do this while keeping track of the last "living" one, killing him results in the entire room dissipating into dust.
* summoned from another world, he's almost certainly from a small town and hasn't experienced the larger world. Either way, many things must be explained to him and, thus, the reader. Examples are numerous.
* Summoned in the very first chapter where Konata thinks the most awesome
* Summoned Skull also gets an effect in the duel with the Rare Hunter, where it charges up Alpha the Magnet Warrior's attack by 200 points

* summoned, the series has some major original characters that feature this:
* summoned to another world is to go home. The problem is he has to find a way back Earth on his own as no one in Midgard seems to know.
* summon either an undead Dragon from the Soul Cairn, or one of Alduin's former allies from his mountain home
* Summoner 2, there are a couple of plotlines which require you to split up the party. You need to split up into pairs to activate switches at one point, and in the final dungeon the party splits up into pre-ordained groups to follow different enemies.
* Summoner 2 use HP, and explosion knocks her out. If you've got the right gems equipped, it's virtually the only way to kill her late in the game, so make sure you have it if you take her into Survival in the Arena, or you'll be there forever.
* Summoner and Scholar are strategists who value strategy, planning, and caution, and as such they manage their mana through the one-minute cooldown Aetherflow buff which restores mana and enables strong abilities, and also keep most of their spells already drawn out with aether-imbued ink in their spellbooks to take the burden off their body's aether. Also, Summoner works on a twofold
* Summoner because their magical powers are fueled by human suffering.
* Summoner; even so, it's perhaps not quite entirely evil, because it provides protection of sorts for a sacred shrine.
* Summoner features a wealthy merchant who offers you a "substantial reward" for retrieving something he claims is his from some bandits. The reward? 10 gold.
* Summoner for the endgame. The party asks for a flotilla back, their friend then says that's not necessary, because they can simply SUMMON A DRAGON AND FLY ALL THE WAY TO ANOTHER CONTINENT. Needless to say, you still have to walk everywhere after you get there, and you still can't get the dragons to stick around and act like the other summons in battle.
* Summoner. Had he sat on his throne doing nothing, Joseph would've lived his life as a farmer on another continent, never even learning of Murod's existence.
* Summoner has the Sudani, who in the mythical past lost their wings. They are the ancestors of all humans. Thus, almost every character in the games is a Winged Humanoid by descent.
* Summoner, in which everyone you spoke to had a name - except in the Realm of Twilight, in which everyone you can speak to has a title. This is because they actually don't have names, not just because you don't know or care about them. It's worth noting that there are far more NPCs in the first game than the second.
* Summoners and primarily fights by summoning familiars, or creatures made up of various elements. Some may have a few magical spells they can use without a summon, but not nearly as much as the other dedicated mages.
* Summoners are usually associated with green, but varies, especially when Summoning is triggered by
* Summoner. The evil emperor Murod is told that his reign will be brought to an end by a summoner. So he spends his life finding the summoner, causing the destruction of his village, and later of the kingdom the summoner is from. This causes the summoner to fight and eventually kill Murod. Ironically, had he done nothing about it, said Summoner would have lived a happy life as a mere farmer.
* Summoner, there is a part of the plot which requires Flece to act alone. Then it's Flece and Joseph, then Flece, Joseph and Rosalind, then the whole party again. Later there's a point where Jekhar and Rosalind have to fight alone; they're typically the least leveled, so I suggest level grinding here.
* Summon Everyman Hero: An average person is brought into another for a wacky adventure.
* summoning a bloodthirster. Because the mechanic doesn't care who dies, so long as someone does, this encourages players to bring tons of small, minimum sized units to get the maximum amount of bloodtithe counters for the amount of models they lose. Khorne truly does not care from whence the blood flows, only that it does.
* Summoning an Intervention Army to sabotage an enemy faction's ritual is notoriously unreliable because intervention armies behave erratically, sometimes choosing to ignore designated war targets, and can die quickly if they go through a

few bad autoresolves or just happen to be unlucky enough to spawn right next to a very powerful army. And because you can only summon one Intervention during a ritual, your investment can vary widely between being long-lasting to completely wasteful.
* Summoning Dremora games involves dragging sapient creatures across reality and binding them to serve your will. They're
* Summoning Eidolons requires the player to sacrifice all of the HP of the character they are controlling, effectively killing them to bring a powerful controllable monster into the fray.
* Summoning invariably requires two people, a summoner and a vessel. The summoner uses the method detailed above to call in a Material from the other world, who then possesses the vessel. The vessel's body transforms into that of the Material, gaining its invincibility and other powers.
* Summoning items that always vanish upon being put into the world (like "Bubble") in the level editor results in said item not vanishing, and becoming a lovely fountain of its appropriate particles. If you start the level you've created, they'll stick around, and you can knock them about. Not surprisingly, though, the huge particle streams crash the game rather quickly if you start summoning other things.
* Summoning Jutsu allows you to call forth giant beasts to attack enemies on your behalf, providing you have a contract with them. The actual size varies both from species to species and creature to creature, from normal sized dogs to "Boss" Snakes, Toads and Slugs that tower over tall buildings.
* Summoning Ritual taking place at the very top of the Statue of Liberty.
* Summoning Salt. Some speedrunners are mentioned to be far above any other player in their respective game. Their record might stand for an amazingly long time, or they may hold the top spot in many categories at the same time, but either way, they're shown to have earned the respect of their speedrunning community (as well as Summoning Salt's).
* Summoning Salt World Records", he uses the same analogy, except changing the bus to a "4 Wheeled Vehicle of Transportation".
* Summoning several copies (or one very strong version) of his Gnome elemental, who has several devastating abilities of her own.
* Summoning special monsters to attack on your behalf is always a thing. Started switching it up with X, where your party leaves the battlefield while the monster fights in their place, and XII, where the monster fights alongside you.
* Summoning the Lich is a throwback to the more melodic side of MySpace deathcore, with a sound heavily reminiscent of
* summoning the Time Guardian, Dan Dariam, will stop time for everyone except the summoner.
* Summon Magic: A character teleports another being to his place to aid him.
* Summon Magic-by moving the reflections of objects, he can move the object itself in the real world.
* Summon Magic, chances are you're going to have to fight the creature first — and they'll probably say something along the lines of "you need to prove your strength/worth!" too.
* Summon Magic DLC has the "Bardic Knowledge" spell to summon a spectral drum to boost stamina regen in a radius for 300 seconds.
* Summon Magic due to the Fayth that gave birth to the Aeons being laid to rest at the end of the previous games. When the Aeons reappear, they've been corrupted by Shuyin.
* Summon Magic (it's not good) and the fact that Magicians are more than happy to off the competition, it seems fairly likely that testing out alternate systems of magic is not very common in the setting.
* Summon Magic to good effect even against the Disaster Masters until she ended up fighting Rosemaster, who simply grabs it and hurls it to the floor. (Earlier, Saturday had evaded its attack by tying it into a lasso, but the second instance is much more serious.)
* Summon Magic tried to mitigate this by adding stronger attack powers, but even

Reigning Dragon just isn't worth it by endgame.
* Summon Magic which entails concentrating large quantities of aether through prayer and reverence to give form and life to simulacrums of godlike beings. This has been a major issue in recent years, as beast tribes summon primals of their gods to protect them from incursions by Spoken races. The dangers posed by primals are twofold: in addition to being summoned to use against the Spoken races, their bodies require massive amounts of aether not only to be summoned, but also to maintain their form: left unchecked, they can potentially drain the planet of its life force. While it was initially believed that primals could only be summoned by beast tribes, it has been recently discovered that those of the Spoken races can summon primals as well.
* Summon Magic, who creates a wall that protects the party from a certain amount of physical damage.
* Summon Night evil is just that blasted angel interfering plus enlightened self-interest, honest! No, really!
* Summon Night features a New Game+ system that basically carries over everything that won't break the game. You get to keep Craftknight rank, fishing points, money, you get some cool extras depending on what you did in-game, as well as an equip at the beginning that raises the amount of EXP you get. You don't get to keep your level for some reason(if you're taking advantage of the New Game+ system here to begin with, you really don't need to), but to make up for it, inside the Fire Fortress are 5 chests; these chests can store 5 weapons of your choice, as long as they weren't made with the Gem of Light. So basically, you can store your incredible elite weapons that can take down the final boss in 20 seconds for the future you to gush over, and proceed to murder the last 2/3 of the game with. Much exploitation then follows.
* Summon Night is asked why they always carry their smith hammer around (Which they just used to defeat a monster.) They reply by pointing out, as a Craftknight, they carry their hammer around with them EVERYWHERE. (They mention taking it to the bathroom, so it's not too much to assume they also bathe with it)
* Summon Night on this by having said summon teleport from its current location to pull out the attack, and then teleporting back.
* Summon Night slang. He later goes back to Spock Speak, much to the relief of both the main character and the player.
* Summon Night's path, where Pratty notes to Razzy that a girl doesn't need to look or act feminine to be beautiful.
* Summon Night, Sugar squees if you agree to go on a 'date' with her to a special place.
* Summon Night: Swordcraft Story 2, the protagonist accidentally stumbles upon the ninja siblings, Kuuya and Kohina, taking a bath at the Oni Hot Springs:
* Summon Night Swordcraft Story, both 1 and 2, have brief forging scenes whenever you create a new weapon.
* Summon Night useful because shattering a weapon grants you the blueprints necessary to construct it later.
* Summon Night Varil explains his presence in one scene by that Sakuro told him about the situation and told him to not "underestimate the ability of a Craftlord to gather information", a play on Varil's regular claims about the Gold Guild's (headed by his father) ability to gather information when asked how he knows about events he wasn't involved in.
* Summon Night weapon possible - it's the weapon you're forced to use before you forge any real weapons and if all your proper weapons break, and being reduced to it in a duel is a loss.
* "Summon Plot Exposition" when someone else pulls off a good plot recap.
* Summons are obscenely useful in the first game, since the spells summon massive numbers of creatures, which includes archers. This was noticed, and a limit of five total creature's is imposed in the sequel, as well as most spells calling only one or two at a time.
* summons have glowing eyes (except the Felhunter, whose eyes are so tiny as to be practically invisible).

* Summon skill that lets them raise "phantom" minions to fight for them.
* Summon the Keeper character meets a badly bruised woman who claims she walked into a door. In a subversion, this is, in fact, true and she is pathetically clumsy.
* summon waves out of nowhere is the girl in question, and she doesn't like it.
* Sumner Sewell, Governor of Maine. While not declaring secession, he cooperates closely with Canada and aligns himself with whichever (American) group gives him the most independence.
* Sumo Do Sumo Dont. During her match, she's violently throne from the ring and the bindings covering her chest are partially ruined which leads to one of her teammates calling our her name (Masakou) and briefly shocking the crowd after running to cover her exposed chest before anyone can see. The rest of the Sumo Club comes to her rescue by instead calling out a male name (Masou) and running to her aid before the judges can realize what's happened. The club members are so touched and inspired by her attempt that they manage to win the rest of the league matches.
* Sumomo Mo Momo Mo has this to an extent. In a flashback scene, Momoko and Tenka have a friendly duel as children in which Momoko loses. Momoko and Tenka agree to meet again in the future after she gets stronger. He thinks it is so she will become strong enough to be befitting of his bride, while she just wants a revenge duel. Played for laughs, but it is a semi-important plot element as the unrequited love is why Tenka ends up assisting Momoko throughout the rest of the series.
* Sumomo Mo Momo Mo is normal-sized, but Momoko herself is tiny enough to compensate.
* Sumomomo Momomo, Momoko and Iroha have a moment of understanding and vow to work together rather than counter to each other. The two celebrate their friendship and go home...promptly forgetting that, as bait, Iroha had tied up Koushi, the man the two were fighting over, and had him dangling over a pool with multiple highly venomous sea snakes. They manage to get him as the two run off.
* Sumomo Mo Momo Mo, Momoko and Iroha pull this move when Koushi catches them rehearsing a confession to him. A pretty intense confession...
* Sumomo Mo Momo Mo, Momoko Kuzuryu tries to sire a child with Koshi Inuzuka, because she thinks, that he could provide the perfect genetic material for children, who could use her family's most powerful techniques.
* Sumomo Mo Momo Mo of the eggs to try and make it more enjoyable for her.
* Sumomo Mo Momo Mo, Sanae is walking with Kushi when Iroha throws a pencil at the back of her head at breakneck speed. Sanae sneezes and the pencil misses leading you to believe she dodged it on accident. Later at the end of that same chapter, Iroha tries the same method only for Sanae to sneeze again and give Iroha a glare, telling Iroha that she's actually dodging on purpose, however everyone else still takes it as a moment of luck dodge.
* Sumomo Mo Momo Mo, Tenka has a soccer ball that he named Becky. She talks to him, and he often asks her for advice. She actually gives pretty good advice, too, considering she's a soccer ball...
* Sumomo Momomomo: The battle between the fully grown Koganei Tenka and his pre-teen brother was so fast that only "martial artist vision" could see it. Certainly censors couldn't, and maybe that's the point.
* Sumomo Mo Momo Mo, Uma Kamen bursts through a stained glass window in an outfit FAR too small to avoid the death of a thousand razors. None of the debris even reaches the ground to harm the non-martial artists in the wedding ceremony.
* Sumo Mouse ends with Sumo Mouse saving Catropolis from destruction but Nadia still wants to take it over while Claw swears that he'll be back.
* Sumo wrestler, the second highest in the sport, tying the record for the longest time taken to reach it; and then lost it again, also tying the record for shortest reign.
* Sumo Wrestling: Japanese myths tell that the kappa loves sumo and will challenge humans to wrestle him.
* sums it up when the human protagonist suggests genociding a species of murderous cannibals and his translator can't translate "genocide". After he defines the term to his alien companion, the alien only keeps from screaming in horror due to the

dangerous situation they're in and asks why humanity has such a word.
* Sumuru so much as "no hetero fraternization allowed between the genders".
* Sun & Moon. As the season progresses, she works on overcoming her fear.
* Sun & Moon has Ash and Pikachu sent to an alternate universe version of Melemele where pollution and attacks by Guzzlord have devastated the now-abandoned island. They team up with the lone survivor to force the Guzzlord back to its home dimension before they are returned to their home universe.
* Sun & Moon just when it seems they're gonna get blasted into the sky.
* Sun & Moon Pikachu so much, it joins Team Rocket just to defeat Ash's.
* Sun & Moon season, Jessie and James get taken home by a Bewear that seems to have taken a liking to them at the end of Episodes 3 and 4.
* Sun & Moon series have only one of Ash's classmates appear alongside him, for example Sophocles is the only one appearing in "A Shocking Grocery Run!".
* Sun & Moon series shows him being fully aware of this; when struggling with an assignment to give an oral report on differences between Alolan and Kantonian Pokémon, he tells Professor Kukui that he thinks it would be better if Lillie or Sophocles did it instead.
* Sun & Moon Team Skull (loosely adapting an event in the middle of the same trial) over who gets to fight Totem Raticate.
* Sun & Moon, where the cast splits up to take on Lusamine's Pokemon, leaving Ash to deal with Lusamine herself.
* Sun & Moon with a Pokémon coat of paint. In fact, not only has the palette gone for a much more pastel inspired look, but also did the eponymous Pokémon themselves.
* Sun and Moon and regularly get their asses kicked. Tupp is left ecstatic when his Salandit gets in a hit against Ilima's Eevee however. One. Single. Hit. Eventually Ilima has to politely point out that Eevee has already gotten back up, and blasts them all off with it's signature Z-Move.
* Sun and Moon anime, the class are sent on a work exchange at the Pokemon Center. After Ash obliviously puts on the female nurse outfit, the girls add makeup and a wig to the mix.
* Sun and Moon are lab-produced chimeras with many traits coming from unknown sources. It has bird talons, a fish fin for a tail, a wolf-like head with a beak, cat or dog back feet with scales, and a crest of feathers on its head, and overall a wingless griffon-like appearance.
* Sun and Moon aren’t safe; during the bonus clip after the episode where Nebby is introduced, Ash’s Pikachu notices Nebby crawling towards the edge and leaps to grab Nebby, only to overshoot his jump, leaving poor Pikachu floating in midair for a good few seconds, then flailing and screaming before gravity finally takes hold of Pikachu and sends him crashing to the ground, much to Nebby’s enjoyment.
* Sun and Moon did this yet again, though less explicitly. And once again, past adventures continued to be mentioned; specifically his Kanto journey, with him briefly visiting Brock and Misty and vice versa during the course of these Alola seasons.
* Sun and Moon episode. After finding out about the species Ribombee's edible Pollen Puffs, Jessie annoys a wild one by demanding it feed her. James reads through further data of the Pokemon, finding out the puffs also come in poison form to use against enemies. Cue Jessie twitching on the ground as the Ribombee merrily hovers away.
* Sun and Moon episode "No Stone Unturned" retreads both "Electric Shock Showdown" and "Pika and Goliath" in having an unevolved Pokémon (Rowlet) lose to its evolution (Dartrix), affirm its refusal to evolve, and then rechallenge the evolution and win. It also retreads "Stopped in the Name of Love" with Rowlet being given an Everstone.
* Sun and Moon has this happen in the first episode. Ash steps on a Litten's tail and gets shot in the face with Ember in retaliation. It's even part of the opening, though in that case the Litten just shoots him for startling it.
* Sun and Moon: Kiawe is always shirtless, even in class, on the plane or in

others' home (The only exception is in the baseball game, he is wearing a baseball uniform). Professor Kukui also counts, since he just wears an open lab coat with no shirt underneath. Like Bruno, its justified by being based on game counterparts, as well as the fact that it fits the island theme.
* Sun and Moon mainly cooks in her family's restaurant so she's naturally this. She also happens to be the first female character to take up this role after having only male characters being the Supreme Chef of the main cast.
* Sun and Moon, Mallow, one of Ash's classmates at the Pokémon School in Alola, quits her father's restaurant because she feels she doesn't get the respect she deserves for her contributions to the restaurant.
* Sun and Moon of the group, battles Brock. Although Kiawe's Tortunator initially holds its own against Steelix,repelling and countering it, the latter eventually assumes control of the battle, and one Mega Evolution later not even Kiawe's Z-Move puts much of a dent in Steelix (though as Brock even notes, that doesn't mean it didn't damn well hurt).
* Sun and Moon parodying sports anime, a Snorlax uses Pulverizing Pancake to win a baseball game against Team Rocket. Wobbuffet gets squished flat.
* Sun and Moon replace Fly, along with most of the out-of-battle moves, with the Ride Pager, which allows you to call up certain Pokémon to where you are to perform those tasks. Fly's role is done by Charizard, allowing you to fly around the Alolan islands as you please on the back of a dragon.
* Sun and Moon revolves around Ash and his friends hosting a haunted house for Lana's little sisters. It aired in October in Japan, but later internationally.
* Sun and Moon right at the start of the battle. You're prohibited from capturing Pokémon in the area until the Trial is complete, and the Totem Pokémon can't be rebattled afterwards. Comments by the island captains imply that the totem Pokémon actually belong to them and thus probably couldn't be caught anyway.
* Sun and Moon saga. It was clear that it was nearing the end of its life, but it simply leaves to pass away off-screen.
* Sun and Moon saga, Mallow is the one who takes up this role as she's always looking out for the other characters, especially Lillie and Lana.
* Sun and Moon series, a female Team Skull Grunt falls for Meowth, trying to cuddle him whenever she gets the chance, much to Jessie's frustration. She also naturally has this for Lana's future Eevee Sandy.
* Sun and Moon series, it seems Ash has lost to Hau, and Hau and Decidueye celebrate their victory. It appears Ash won't be going to the semifinals...had it actually been the case. However, Rowlet was just sleeping and is not actually knocked out, thus allowing the battle to continue to decide the real victor of the battle.
* Sun and Moon series, the Team Dad role usually goes to Professor Kukui, but Kiawe also takes up the role when its just Ash and his classmates.
* Sun and Moon, the characters go on a field trip to Kanto. The Cerulean Gym looks nothing like it did in the Original Series.
* Sun and Moon) the contemporary demographic didn't remember who they are.
* Sun and Moon, the franchise has acknowledged that Red's Heroic Mime trait to be his actual personality rather than a gameplay mechanic.
* Sun and Moon to be an endangered species but due to conversation efforts they're now extremely common.
* Sun and Moon traveling around as in other series. This mostly due to the fact that the Alola region is made up of only four islands and could easily be traversed in a few days.
* Sun and Moon was introduced is any indication — he tried to save it from crawling off a ladder...but this Pokemon can float, so Pikachu ended up sending himself to the ground.
* Sun and Moon, where Tomioka is no longer the head writer, he wrote the majority of Litten's arc throughout the series, which is widely praised as one of the big highlights of the season.
* Sun Belt Conference (founded in 1976, began sponsoring football in 2001):

* Sun buries the article deep inside the paper below a story about a school name change, because the "victims" (who actually died of natural causes and were staged post-mortem) are homeless. McNulty and Lester Freamon have to add a sexual element to the killings and try again to get the results he wants.
* Sunburn (1979), Ellie asks Jake to tie the back of a skimpy top for her before a party.
* Sunburn (1979), Ellie cries into Jake's shoulder after a man tries to kill her while she's scuba diving.
* Sunburn (1979), private detective Jake Dekker hires model Ellie Morgan to pose as his wife while he investigates insurance fraud. They rent a house and attend parties together. Before long they start to develop feelings for each other for real.
* Sunburn (1979): Thoren's daughter Joanna blames herself for her father's suicide because the night before he died, he asked her to help him get the yacht in, but she was busy.
* Sunburst possesses great knowledge of spells, but lacks the raw power necessary to apply most of them.
* Sunburst. While he is indeed a unicorn and can cast spells, his magic skills are on the level of common unicorns, unable to match the power that prodigies like Twilight Sparkle and Starlight Glimmer were born with. Yet, his knowledge is far greater, and he considers it an embarrassment that he can't actually use that knowledge. However, Sunburst saves the day in
* Sun-Cloud, inverts this, with stars becoming visible for the first time to the title character at the end of the story.
* Sun Crushers enable the elimination of urple star systems, and can also be loaded with other ammo.
* Sundae Muddy Sundae", Mike and his alternate personalities locate Vito in a theater, where he's forced to perform a ventriloquism act with a Mal dummy. As Vito drinks a glass of water, Mike explains that he is needed to help defeat Mal. The dummy answers that's not possible, causing Vito to spit the water right back out because he isn't making the dummy say that. It's Mal who's possessing the dummy.
* Sunday Bloody Sunday: About an open love triangle between a bisexual male sculptor, a young divorced woman, and a middle-aged gay doctor.
* Sunday Bloody Sunday, Bob, babysitting a houseful of kids, with his girlfriend Alex, finds a small, odd looking container of milk in the refrigerator and asks the eldest daughter if it's all right for him to drink, and she respond that it's milk her mother had expressed for her infant brother, as "he isn't weened yet".
* Sunday, Bloody Sunday. Originally, the age difference wasn't intended to be so large: Schlesinger had wanted Alan Bates, then in his mid-thirties, for the part of the doctor, but Bates couldn't do it so Peter Finch, mid-fifties, played the role instead. Schlesinger got the idea for the film from a relationship he himself had had with a much younger man. They'd broken up but remained on amicable terms. Incidentally, Alan Bates also had relationships with younger men.
* Sunday, Cruddy Sunday. At the stadium's holding cell, the guys hold Homer down and take turns literally kicking his ass. As a doctor, Hibbert says they should stop, but as football fan he happily kicks Homer as payback.
* Sunday, Cruddy Sunday but this never happened and thus the episode still refers specifically to Super Bowl XXXIII, which happened in 1999.
* "Sunday, Cruddy Sunday" has a brief gag where Homer's all-male entourage for the Super Bowl are relieved to see no women in the group, so they can let themselves go. The men proceed to let their bellies hang out, revealing Homer and several already heavyset guys are fatter than they look, while slender characters like Ned Flanders and Reverend Lovejoy turn out to be fat too. Once the bus driver's revealed to be a woman, they men pull themselves back together (and are annoyed they have to do so).
* Sunday, Cruddy Sunday", Homer is trying to think of a way to sneak him and his buddies past the security guard at the back entrance into the Super Bowl. Bart points out a rack of Halftime Show costumes. He uses the rack to knock over the security guard and they all run in!

* Sunday Cruddy Sunday", Homer, Wally and Chief Wiggum run away from Rupert Murdoch in typical Stooges fashion.
* Sunday Express on social networking sites. It was suspected that the story was inspired purely by the fact that they had reached 18 and were no longer protected by Press Complaints Commission rules about intrusion into their private lives.
* Sunday Funday. All they did was change the storyline ('rescue your girlfriend' is now 'get to Sunday School') and the sprites (from somewhat more acceptably threatening ninjas, evil clowns, etc. to more innocuous yet equally threatening enemies).
* Sunday in the Park with George actually calls for this effect to be done on electronic instruments when the Chromolume machine falls victim to power failure.
* Sunday in the Park with George are played by cardboard cutouts. Most seem to be products of George's imagination, though other characters seem to interact with them. In particular, one of a pair of soldiers:
* Sunday in the Park with George because Act II George has become too wrapped up in the promotional side of the art business; an influential critic warns him that his work has become stale and repetitive, and he himself fears that he has lost touch with his creativity.
* Sunday in the Park with George: Debuted in 1984, set in the 1880s and the 1980s.
* Sunday in the Park with George Each of the figures in the painting is imagined as a real person whose presence shaped Seurat's own perceptions of the world; the painting only exists because they were there to bring it to life.
* Sunday in the Park with George, she wouldn't bother with him at all. George ends up agreeing with her remarks.
* Sunday in the Park with George, the modern-day George is busily propping up cardboard cutouts of himself while singing:
* Sunday in the Park with George, this is guaranteed to happen, because the first act is set entirely in France with French characters (with two Americans and two Germans in the company), and the second act is set in America, with American characters.
* Sunday in the Park with George When the second act opens, the cast is still stuck in the positions in which they were painted. Jules tells Dot "[she has] excellent concentration." Dot breaks character for a moment and gives the audience an Aside Glance.
* "Sunday Mornin' Comin' Down" was written by Kris Kristofferson and first recorded by, of all people,
* "Sunday Morning" by No Doubt is all about a Bob gloating over how an Alice gets a taste of their own medicine.
* "Sunday Morning" sounds pretty, and its lyrics are the least defiantly-offensive on the LP
* Sunday Night Football (on ESPN 1987-2005, NBC 2006-present. TNT split the coverage with ESPN from 1990-97.)
* Sunday Night Heat against Crash Holly, the two made it look like Crash might get the upset victory about 6 times before Angle uncorked an Angle Slam and retained.
* Sunday Pants in 2006 with no official cancellation message, after only one month on air. Most likely due to some shorts being considered more profane than an usual show on the network.
* Sunday Papers! at the seedier end of the British Sunday newspaper market.
* Sundays At A Distant Park explains that it happened because the park they were playing in was bulldozed to make room for a community centre and they had no other place to meet up.
* Sunday School Musical, Crossroads is pretty dismal as a choir. Fortunately for them, two of the three choirs will go to State competition and the third team developed food poisoning.
* Sunday Skivvies in her underwear asking her blushing brother Lincoln if she thinks he's cute. The context is that she's showing him how ridiculous he looks reading comics in his undies, he's blushing because he's embarrassed at seeing one of his sisters half-naked, and she's just making an off-colour joke.
* Sunday Skivvies (really he's just embarrassed at seeing her half-naked).

* Sunday Skivvies says that one of the golden rules of comedy is never to explain the joke, because then it's no longer a joke.
* Sunday Skivvies underwear and reads a comic, much to his embarrassment.
* Sunday Skivvies when Luan sees Lincoln blushing (out of embarrassment) upon seeing her in her undies. She jokingly asks if he thinks she's cute and this disgusts him because they're siblings.
* Sunday Strip: A larger version (often in color) published on Sundays hence their name. Known as "weekend comics" in Canada as they are traditionally published on Saturday.
* Sunday Strip character, Jason complains that he doesn't have a costume for that.
* Sunday Strip dove into a bag of cat food after Jon told him about the prizes at the bottom. Garfield surfaced with a whistle and Groucho Marx glasses.
* Sunday strip had Jason become a "math hipster", using a slide rule to do math and looking down on Eileen for using a calculator. In turn, Marcus looked down on Jason with his use of an abacus.
* Sunday Strip in response to one of Roger's suggestions: "And break the fourth wall? Not likely."
* Sunday Strip, it was implied that the police were after Jon for trying to redeem expired coupons at the supermarket.
* Sunday Strip-only. The writing became simpler due to the limits of the format, leaving little to no room for characterization, and the cast was pared down to little more than the Fox family and occasionally Marcus. Even before then, the series was catching some flak for its focus on Jason.
* Sunday Times, but due to the dodgy nature of the rest of the site, it's uncertain if this is satire too.
* Sunday Times editor Sir Harold Evans once collected the following ten guidelines for written English:
* Sunday Times Golden Globe Race, which gave a a £5000 prize to whoever was the fastest to sail around the world solo without stopping in order to drum up publicity for his failing business. Crowhurst had to mortgage his home and said business as collateral for sponsorship with the condition that if Crowhurst didn't finish, he would lose everything. When the race started, Crowhurst realized his boat was not ready for the rigors of sailing around the world, so Crowhurst started dithering around the Atlantic while reporting fake positions on his journey. Crowhurst knew that he would be exposed if his logbook was scrutinized, so he planned to come in last place. With nearly every other competitor dropping out, Crowhurst's last hope was to finish behind the only other remaining contestant, Nigel Tetley. Unfortunately for Crowhurst, Tetley drove himself too hard to "catch up" and capsized his boat, meaning Crowhurst was going to get the speed record prize by default, wherein his logs would be examined and he would lose everything he owned. Facing utter financial ruin, Crowhurst killed himself by jumping over his boat.
* Sunday Without God: After losing her village, Ai sets out on a journey to save the world, meeting new companions along the way.
* Sunday Without God. Ai and Alice think that sounds like a proposal and cheer him on, and he hastily adds he'll protect them too.
* Sunday Without God, Ai recognizes Hambart as her father from her mother's descriptions. He denies it at first, but realizes it's true when it turns out that Ai's mother looks exactly like the woman he's spent years looking for.
* Sunday Without God, and it seems most of the supernatural happenings in the series are the result of said wishes.
* Sunday Without God. At first, something called the "half-dead fever" sprouted up, rendering people straight into zombies, and a deceased's body and mind will still rot, driving them mad, but eventually humanity adapted and deceased people began to create their own communities to support themselves, such as Ortus, with a population of over one million undead. Of course, with no new life the world is still dying and eventually all of the living will become deceased, but it's not a violent or horrific apocalypse.
* Sunday Without God, both Hampnie and Julie sport this. The ends of Hampnie's coat

are rather tattered, while Julie's is in better condition.
* Sunday Without God, come down to Earth fully formed as adults. The protagonist Ai is the only exception, being half-human and half-gravekeeper.
* Sunday Without God Dee is shown riding on top of the group's van in the bonus episode. She may miss having a physical body, but being a ghost does have its advantages.
* Sunday Without God has Ai, whose father was human while her mother was a gravekeeper (basically humanoid, but has the power to grant true death to the deceased).
* Sunday Without God has four characters with revolvers: Hampnie uses a Smith & Wesson Model 29, Julie uses a Ruger GP100, Alice uses a Enfield No.2 Mk1, and Dee uses a snubnosed Smith & Wesson Model 66.
* Sunday Without God has Goran Academy in the third arc. Children with special abilities are kidnapped by the staff and aren't allowed to leave, and the trigger-happy headmistress prefers to use her revolver to keep the students in line.
* Sunday Without God has Ortus, a city for the deceased with over a million undead inhabitants.
* Sunday Without God has Scar, whose hair and eyes are a pale purple. Also, in the novels, Alice's hair and eyes are both red, but in the anime his eyes are purple.
* Sunday Without God is brave, optimistic, and determined, and she goes out her way to help those in need. Of course, since she's resolved to save the world God has abandoned, this is the attitude she needs.
* Sunday Without God. Most characters can't help but admire her innocence and determination, and she spends most of the series helping the people she meets.
* Sunday Without God, nothing really changes except the fact that they decay. They're still like normal humans, only they don't age or need to eat or sleep, and the only way they can truly die is if they're properly buried by a certain kind of gravekeeper.
* Sunday Without God opens with the massacre of the protagonist's village by a gunslinger in black, and once she comes to terms with that she sets out on a journey to save the world.
* Sunday Without God's bonus 13th episode is divided into three parts, with the first part taking place between episodes 9 and 10, and the second and third parts taking place before the series.
* Sunday Without God that fateful day God supposedly abandoned humanity.
* Sunday Without God The lack of true death is also strongly implied to be because people collectively wished for immortality, thus warping the reality of life and death.
* Sunday Without God, who was created from the body parts of five different people who had asked a witch to grant them a child.
* Sunday Without God: With no new life being born, the world is slowly coming to an end, but society has generally adapted to this lack of true death and new life, and Ai still intends to try to save the world, so she travels the world with her companions and helps those she meets.
* Sundel Bolong" is about the title character taking her revenge on the gang who drove her to her death (in various creative ways)
* Sundel bolong, others say that only the skin is missing, exposing her rotten meat (complete with maggots).
* Sunder, destroy all or a specific section of lands (or permanents in general) in play, representing cataclysmic disasters that reshape entire landscapes.
* Sundered: As of the August 2017 patch, the player character can obtain various temporary buffs from randomly-generated “Backer Rooms”. These buffs last for a few minutes and can be defensive (such as giving the player increased Armor) or offensive (such as making enemies explode when they die, thereby damaging nearby enemies).
* Sundered, as she was trekking through a desert in the middle of a sandstorm before getting pulled into the game’s nightmarish world, and so would have needed protection from the elements.
* Sundered, every enemy in the Eschaton faction wears a white mask. Some even wear

several, having multiple faces. Given that all Eschaton enemies, with the exception of the boss Dominion — who is “merely” a giant human sitting on a living throne — are hideous tentacle monsters, the masks they wear serve to make them creepier by highlighting their inhumanity.
* Sundered has the screen fade to black except for Eshe, who then screams as numerous tentacles restrain her and pull her into the ground.
* Sundered has three Elder Shard fragments sticking out of its body, and attacking these fragments is the only way to harm them.
* Sundered has Wurms, burrowing robots that are found only in the Valkyrie Encampment. They attack by bursting out of the ground beneath Eshe’s feet, leaping high into the air, and then releasing an electrical discharge when they land. They can only spawn on rocky surfaces, and will not spawn on metal floors or scaffolding.
* Sundered have gaping ring-shaped mouths full of sharp white teeth in their center of mass. This mouth is normally concealed under the Crawler’s robes and tentacles, but becomes visible whenever it lunges at the player character.
* Sundered in order to punch the protagonist from multiple angles at once.
* Sundered Lands and is the one causing most of the chaos and destruction with his vast crew of pirates.
* Sundered Lands, but as the series progresses, they grow closer to each other and become best friends. But neither of them develop feelings beyond being friends, and it's never implied that they secretly love each other.
* Sundered Lands has the eponymous Sundered Lands, which used to be one giant planet until a magician unintentionally blew the world apart in a botched attempt at creating a mind control spell.
* Sundered Lands. He wastes no time betraying Trundle and Esmeralda once his true intentions are revealed.
* Sundered may have powerful spells to ruin the player’s day and a magical shield to protect them from harm, but they also have very little health. Once their shield goes down, they tend to die in one or two hits.
* Sundered, robots, and powered armour. They both lost, and the protagonist ends up exploring the ruins of their civilizations while being attacked by their remnants.
* Sundered), the Grappling Hook will latch onto the ring and quickly reel Eshe in, flinging her past the ring like a slingshot.
* Sundered, whom their high priestess was trying to summon in order to “cleanse” the world of human corruption according to the lore.
* Sunder, have ever been members of the X-Men proper (and Sunder was a member for only about 1 or so issues), reflecting the bad blood between the two groups.
* Sundews are carnivorous plants that produce sticky drops that resemble dew on the plant (hence the name). Insects that touch the drops get trapped and eaten.
* Sundial Waypoint: To track down a secret site or object, characters must observe a beam of sunshine or moonlight, or a shadow cast by such light.
* SunDog: Frozen Legacy: Each world has a tech level and a law level that control what can be bought there, and there can be good money to be made by carrying personal items such as weapons, high-tech starship parts, stat-boosting drugs, and questionably-legal starship accessories to worlds where such things are not available.
* SunDog: Frozen Legacy includes pirates who will actually attempt to convince you to jettison cargo before attacking, and since you can sometimes catch a cargo container when you destroy one of them, presumably they can do the same if they destroy you.
* SunDog: Frozen Legacy: The cryogens that you need to retrieve are frozen members of the religious group that is creating the Banville colony.
* Sundowners they're mentally ill. There's also the fact that they're all seeing the same things, and some of their so-called hallucinations are given moments of interacting with other people when none of them are present.
* Sundown: The Vampire in Retreat fight, only to be out of bullets when he tries to finish him off with another shot.
* Sundown: The Vampire in Retreat to seize some of the guns being used by more

violent and traditional vampires trying to wipe the group out.
* Sundown: The Vampire in Retreat vibe, as the second scene of the movie has Mort punch an unruly customers head off in a fit of temper (which is witnessed by his terrified friends nearby), then wearily clean up the mess as Merle drives into town to report this lapse in their pacifistic new lifestyle.
* Sune's Christmas, the titular character and his friend would play a Calvinball-type card game with Sune's younger brother. The main purpose of the game was to force the little brother to run around the house wearing a lampshade on his head. This happened every time he broke a rule. Since Sune and his friend changed the rules whenever they felt like it, the little brother always lost — until their father joined in.
* Sunesi believes that his ability to use the Force is "a gift from the Maker."
* Sunes Jul, being a very imaginative and mildly odd kid, has a tendency toward this. He is shown imagining anything from his dad setting fire to a carpet, to someone plotting to steal his girlfriend Sophie from him hiding in her closet, to ending up in court over illegally cutting down a pine tree.
* Sunes Jul between Håkan and his friend Pär as they are waiting for Christmas to arrive. In the novelisation it gets very briefly mentioned and played for laughs rather than cute, however:
* Sunfire and Big Hero 6 starts with Sunfire's funeral and Hiro in deep mourning. The story then goes back three weeks earlier, exploring what happened up until then.
* Sunfire's, then created a giant artificial fire monster (you know, the one from the show's opening credits).
* Sun fits the bill throughout most of Act VI. Despite having previously turned down Gin's
* Sunflowers proved that completing the entirety of Adventure mode with this challenge is entirely possible.
* Sun Genie Sun Genie in her hand. Given that each Sun Genie costs $15, that's roughly $200 just to light up stairs. At that point, it's cheaper (and easier) to just leave the stairwell lights on all night.
* Sungkyunkwan Scandal fall for the cross-dressing heroine before finding out her disguise.
* Sunglasses at Night: Always wearing sunglasses, even at night or indoors.
* sunglasses at night, so he can, so he can watch you weave an breathe your storylines.
* sunglasses changed after his resurrection. Originally they were square, and now they're slightly more rounded, and have the general shape of a protein capsule of most viruses.
* sunglasses reveal that certain people are really aliens, as well as the presence of subliminal messages.
* sunglasses-wearing Krokorok, who faded from importance over 40 episodes prior, was revealed to have been stalking Ash and friends the whole time, only to miss them at every opportunity. (There was a quick flashback showing events of previous episodes and where Krokorok was around those times.)
* Sunglasses were purely functional devices for quite some time as 1920s movie actors began using them to protect their eyes from the intense set lighting.
* Sunglasses will give you +1 damage, at the cost of making all enemies into silhouettes.
* Sun Gold made the figures but they didn’t have a partnership with Sewco then that means that they bootleg their own bootleg line for another knockoff line. It should be noted once again the figures were still pretty nice quality.
* Sun Gold meaning some figures like the Iguana ripoff figure could have been a bootleg of a bootleg of a bootleg of a knockoff of a knockoff.
* Sun group is Choleric (self-centered, situation orientated); includes the Pegasus, Elephant, Lion, and Cheetah.
* Sun gun tried to make it into a superweapon capable of burning cities or boiling oceans.
* Sun in the mid-19th century, convinced gullible readers that a new kind of

telescope had revealed life forms on the moon's surface. At the climax of the series, a race of intelligent bat-people were "sighted", and subverted this trope by being peaceful vegetarians.
* Sunisa Lee won the all-around gold, the only AA podium finish by an American in these Games.
* Sun isn't remotely bothered when a crossdressing Jaune reveals himself to be a guy and continues calling him pretty.
* Sunjeong (Sunjung or Soonjung) Manhwa (romance comics) - equivalent to
* Sun Jifa, a 51-year-old Chinese farmer, built himself a pair of working prosthetic arms out of nothing but scrap metal after losing his old ones while making a BOMB to go blast fishing with.
* Sun Jing. The attraction deepens all the more when they become friends.
* Sunken City: A city half-sunken, with buildings at unsafe and possibly nausea-inducing cants.
* Sun-Ken Rock. The action scenes are intrinsically detailed, full of blood and testosterone, and what means to be a real man. Like one character states:
* Sun-Ken Rock, Yumin suddenly realizes, from out of nowhere outside of a seemingly bogus accusation by an antagonist, that what she really wanted all along was not to destroy her father's yakuza organization, but to take it over instead. Embracing her true nature, she blasts her beloved Ken out of the building. It is downplayed, however, in that Ken manages to survive the long-ass fall and eventually rebuilds his mafia empire by taking over America.
* Sunken Scroll advertises the latest album from in-universe band Squid Squad, calling it "an aural buffet of squidiosyncratic psychedelicacy."
* Sunken ships have been used on occasion as sources of non-radioactive steel.
* Sun Koh Heir Of Atlantis, Shani — a priestess of Kali — is able to use Tantric sex magic to kill a gang of slavers and rapists with her vagina.
* sunk; Wolfman eventually hooked Cyborg up with black scientist Sarah Charles instead (at least for a while).
* Sunless Sea allows zee-captains to write wills for accumulated wealth. Heirs are entitled to any designated heirloom valuables as well as a stat boost and equipment. It's quite possible for a captain to spend their entire campaign developing resources solely to pass them on.
* Sunless Sea and dissolves the hulls of ships). Various other areas are weird in new and interesting ways: the Sea of Voices, for example, has a seafloor made of moving faces, while Irem is unstuck in time and the entire northern side is arranged so that if you go off the map you invariably pop up at either Frostfound or the Avid Horizon with no idea how you got there. This is to say nothing of areas like the Iron Republic, where the zee's already loose application of the rules of reality is being intentionally undermined by Hell.
* Sunless Sea are the Bound Sharks, enormous sharks ensnared in iron bands and strange mechanisms that try to ram the player's ship and sometimes eats a member of the ship's crew.
* Sunless Sea, as there's nothing he won't do in the pursuit of culinary exploration.
* Sunless Sea, essentially doing it all for the sake of insulting a rival.
* Sunless Sea, even if it means having to literally chase you through the entire map. At least it can't float, so resurfacing will keep you safe, but it will gladly wait for you to come back with high Terror to begin its chase again.
* Sunless Sea expansion has an oxygen meter whenever you've submerged, which can be refilled by resurfacing and finding vents in the zeefloor. It lowers slowly, so there's usually little risk of running out unless there's a fire on board or you're distracted, but if you get low on it you will have to resort to desperate measures to consume less, including ejecting wounded crewmen through the airlock.
* Sunless Sea expansion reveals, the place exists, and everything said about it is true aside from the part about the pocket watches. Bringing in a port report about it is bound to get you laughed at, though at least they pay well for the laughs.
* Sunless Sea has the Republican Dreadnoughts, which are amongst the toughest ships patrolling the Unterzee. Those dreaded things have very damaging rapid-fire

cannons, 400 HPs, a wide angle of fire and can hit you from behind, making them a huge threat to the players. And woe betide the ones coming across a Glorious Dreadnought, their glowing equivalent, unprepared. You can also have a Dreadnought yourself in the form of the Eschatologue-class, which has the most HP of all the ships you can have and the largest Iron boost for extra damage, along with being the heaviest ship in the game (matching an enormous merchant vessel). It's impractically big in some regards, but when you need to kill every damn pirate and monstrosity in the Unterzee, accept no substitutes.
* Sunless Sea has the Tireless Mechanic, one possible chief engineer, who stole a secret from the Fingerkings: the "serpents who rule dream". They'll do something horrible to him if he ever falls asleep, so he has to take a drug to keep himself awake 24/7. (He notes that this would kill him on the Surface, and it's only possible because he's a Neather.)
* Sunless Sea, in which the Monkey Foundling steals your zee-captain's clothes in the Empire of Hands. When you eventually return to your ship with a single sock to your name, the amusement this provides your crew actually causes Terror to drop several points.
* Sunless Sea is a colossal eye that appears on a nameless tile in the southern part of the sea floor that causes you to gain Terror at an alarming rate in its presence.
* Sunless Sea is these as the victims of hostile cannon fire, zee-beast attacks, sunstroke, cannibalism, and sacrifice to dark gods. Your captain will always be targeted last and your officers are completely immune to these threats.
* Sunless Sea: London is described as foggy a lot in the lore-text, with many of your encounters in the town ending with the other party disappearing into the fog. Gameplay-wise, though, London is one of the least foggy areas in the game.
* Sunless Sea, near the east end of the map is the Gant Pole, which is the skeletal remains of some very large unknown creature sticking out of the sea. While it's unknown how deep the sea is at that point, the bones you can see are much larger and tower much higher than your ship and incidentally, are larger than some of the islands you encounter.
* Sunless Sea, she can later be discovered as a stowaway on your ship, at which point you have the option to let her stay aboard as a mascot.
* Sunless Sea. Smugglers visit the surface with special mirror-lined boxes to bring it back to the Neath.
* Sunless Sea subsist on impossible varieties of mushrooms and fish, and it's strongly implied that there's much less food to go around than on The Surface. Consequently, Naples' supply prices are the lowest in the entire game, and every purchase gives an extensive description of what you're buying.
* Sunless Sea The key here is that it's treated as a glorious journey undertaken for its own sake, even though the player must willingly and literally abandon everything that makes them human.
* Sunless Sea; there's a well on the island that will eat your dreams and wound your soul, but only if you've committed cannibalism.
* Sunless Sea: The Thalatte, a large sea monster available through the Zubmariner expansion, is described when dissected as having organs that won't stay where you put them until you stake them to the deck. You can actually sell them to the aquarium at the Labyrinth of Tigers as Live Specimens.
* Sunless Sea: The "Zubmariner" DLC, naturally, comes with many enemy submersibles to match your own against.
* Sunless Sea. This usually works, although it leads to cases like the Bright-Eyed Sequencer's portrait not lining up with her text description.
* Sunless Sea to exist, but right now doesn't, and yet you can still visit it. Practically every sentence referring to it has verb trouble, and if you turn in a Port Report to the admiral he practically gets a headache just thinking about the right tenses.
* Sunless Sea, who most people wouldn't really like near their meals (mostly because they keep falling apart and you don't want a piece of the chef in your soup), though one can only assume the years of experience help.

* Sunless Sea you can find a creepy temple called the Chapel of Lights when out exploring. The people there offer to feed you. If you take them up on it, there's a chance that the description will talk about "dripping red meat" and the game will inform you that you now carry "the cannibal taint". Aside from that, it's an excellent way to keep your crew fed, especially given that you don't have to pay.
* Sunless Skies, and passage between a pair of Transit Relays can potentially be disrupted by shutting down either end. When building new pairs, one relay is constructed at the end of a tunnel and used to fling a survey vessel to the destination system to discern the location of the exit and thus the site of the relay's mate. Travelling between stars without the aid of a Transit Relay is theoretically possible but suicidally dangerous; the heliospheres of stars are the only places in the universe that are remotely orderly, and the unlit depths of interstellar space are filled with countless horrors.
* Sunless Skies. And the only way out is for the courtier in question to fall out of favor.
* Sunless Skies Apparently created and exploited for Worlebury-juxta-Mare, the dark world version being called the Off Season. It apparently occupies the same space, but all the rides and structures are in disrepair, everything is caked in awful filth and the various creatures are having nasty issues. Here is where the maintenance staff resides, and they can actually affect the regular version of the place and maintain it from the Off Season without being seen, keeping every last speck of imperfection they can remove from reaching the sights of visitors.
* Sunless Skies are bold and insane enough to even approach, let alone dive in, in the first place. They get you very, very far out of the way on that one.
* Sunless Skies: Asteroids tend to come in dense swarms and clusters, with vast gulfs of empty space separating each thicket but only narrow gaps standing between individual asteroids in each swarm. In general, most asteroids tend to be close enough to one another that the gaps between them are easily crossed by bridges or hanging vines. The Ormswold, in which the Royal Society is built, particularly stands out: flying through it is very perilous as the gaps between asteroids are very narrow and it covers a fifth of the Albion outer ring.
* Sunless Skies continues the tradition, now with skybeasts. There's even modules for your locomotive dedicated to both butchery and canning for the sake of getting extra supplies from them. As usual, some of them are tastier than others; while the harsh meat of the perpetually angry Cantankeri is barely edible, the writhing eels you occasionally find among the clouds are apparently delicious.
* Sunless Skies continues to exist the instant the Judgement in question has turned its gaze to you.
* Sunless Skies even worse because for every small interval of time that passes outside them entire years can pass within, making them a living hell.
* Sunless Skies game. As the game puts it, there are very few things in the High Wilderness that are so innocently happy.
* Sunless Skies grumpy animals with a strict sense of personal space; a group of Cantankeri is to be officially known as a "disgruntlement", and an angry one will start ramming any offending locomotives at high speeds until they go away or explode.
* Sunless Skies has the Brabazon Workworld, where it's very hard to tell where one building ends and another begins.
* Sunless Skies has the poor of London having to resort to such burials, with their coffins just being dumped out in space to float forever in whole fields of glassy debris called Bully's Acres. Those with better means actually get buried in a particular bit of floating terrain turned into a graveyard.
* Sunless Skies) is drenched in smoke, with most of the backgrounds you fly over being extremely smoky and foggy thanks to the pollution from the workworlds.
* Sunless Skies is its sheer patheticness. The magician's props don't work, the clown can't do any of his best material because his pet geese won't cooperate, the strongwoman has nothing impressive to lift, and one of the acrobats has run off and left behind a twin who doesn't know how to do any solo acts. Fortunately, you can help fix these problems.

* Sunless Skies live there, it drives people insane, and entering the Graveyard of Stars readily attracts the attention of the Waste-Waif. It appears that other than whatever lives there, the only other things around are foolhardy explorers, ruins of past civilisations, and maybe-sentient, reality-warping Correspondence sigils.
* Sunless Skies of subtle similarities. Since the year is around the very, very early 1900s, long after the actual USA became independent, it looks like the Brits haven't learned a thing.
* Sunless Skies outer space, but not as we know it. It has actual, if horribly toxic air, currents and it's intensely cold. Skysuits are needed to visit it, and if you run out of fuel, thus leaving you with no steam to circulate through the heating pipes, your locomotive and everyone inside it will freeze to death. Frostbite scars are a surefire indicator of someone who got in a locomotive shootout and nearly died in it.
* Sunless Skies Post-Winchester War, the colonial assembly (or Tacketies) and the Windward Company representing London (or Stovepipes) are in one of these, an extremely uneasy truce with power swinging one way or the other and plenty of cloak and dagger actions. And the occasional skirmish whenever Tackety and Stovepipe vessels find each other; New Winchester is often alight with the sound of their locomotives' armaments whenever you come dock.
* Sunless Skies: Since asteroids make up the majority of habitable ground in the High Wilderness, these make up the majority of miners. Lustrum in particular is absolutely full of them — with the twist that what they're mining isn't ore or minerals, but time itself in material form.
* Sunless Skies. These vast expanses even have their own unique flora and fauna, making a whole ecosystem with a biome around each star.
* Sunless Skies, they're actively being hunted down and destroyed in a cosmic revolution. The game's tagline includes the phrase "murder a sun".
* Sunless Skies to Albion and made skyfaring for the sake of showing off. Thus, it's still just called London.
* Sunless Skies, to the point of being the only locomotive-based enemy to try and ram you.
* Sunless Skies, which opposed London loyalists to the Reach independentists, took place several years before the game, leading to the very awkward status quo in place at the start of the game. From what can be heard and seen (it left some very impressive debris fields, and you constantly find wrecked locomotives to investigate while roaming the Reach), this war was a gruesome one.
* Sunless Skies with little maneuvering, but strong repeaters at their front and an auto-aiming turret that will hurt you just as bad, with stronger Dreadnoughts packing more pain in both armaments.
* Sunless Skies worst to have because the friendly sorts ignore you and everything that could try to kill you (including the very laws of the land) will take a shot.
* sunlight, food, and water. His wife points out that those last few items are a bit excessive.
* Sun, Moon, and Talia, the married king rapes Talia in her sleep, causing her to give birth to twins. Not only does she go off with him when he returns, but is happy to marry him after he makes her hide from his wife, fails to realize the queen tries to cook Talia and her children alive, and finally punished her by way of throwing his wife into a fire. It's probably worth noting that the moral of the story is "The person who is favored by fortune has good luck even while sleeping."
* Sun, Moon, and Talia version), the princess stays asleep until she has twins and one of them suckles the poisoned needle from her finger.
* Sun, Moon, and Talia, wise men prophesy that Talia will be harmed by flax. Her father, therefore, bans it from the castle — which means Talia doesn't know what it is and finds it intriguing.
* Sun/Moon chapters too. She is a pharmacist and has workable first-aid and other general medical knowledge. Unlike Yellow who uses psychic power, Moon’s healing power is 100% science based.
* Sun/Moon. Fortunately, the initial furor over the changes has died down, and the series has managed to find its footing with the new rebrand.

* Sun News Network, the first national English-language news channel to shut down. Named after the Sun newspaper chain, its on-air brand made no secret of its right-wing leaning and was modelled after Fox News. (In fact, critics of the network often called it "Fox News North".) Was owned jointly by the Sun Media and TVA divisions of Quebecor Inc.
* Sunnier nothing, his step-brother Atom-Smasher derides Damage for essentially being "Vanity Smurf with superpowers". Damage's face was healed by Gog, so Damage spread Gog's message, all the while showing off his "perfect face". This leads to a
* Sunn O))) to make your ears ring and bones and internal organs vibrate.
* Sunn O))) uses this extensively in the first seven minutes of "Báthory Erzsébet". It pops up in other songs as well, such as "Cry for the Weeper".
* Sunny and so wasn't able to reach the popularity level that Sable did.
* Sunny and the Mushroom: THE END OF THE WORLD in which a guy explodes and blood goes EVERYWHERE and EVERYBODY DIES.
* Sunny, and they decide to play music and dance as a throwback to what they used to do as children.
* Sunny at Nami's touch, flips out and tries grasping her, though she deftly steps back before he can do much of anything.
* Sunnydale at least has a good reason for such a strong cloak of secrecy: the Mayor/s Wilkins I, II, and III (same guy) built and carefully developed the town to fuel his own ambitions, mainly becoming immortal and trading sufficient amounts of regular townspeople to various demons to allow himself to reach ascension. He undoubtedly controlled the police and made sure to make the town appear low key enough to keep federal authorities away.
* Sunnydale High School, which has just been rebuilt after its destruction at the end of Season 3.
* Sunny Day also got away with singing the song in "Sunny's Birthday Wish List" for the same reasons as Pinkalicious.
* Sunny Day features Flash-animated characters with CGI settings and accessories.
* Sunny Day: The characters are animated with 2D, but everything around them is rendered in 3D CGI.
* Sunny: Made in 2011, has several flashbacks set somewhere in the 80s.
* , Sunny/Naruto decides he's bored with it and calmly breaks out using his demonic chakra.
* Sunny Randall has this relationship with her ex-husband Richie, and though they've divorced they still see each other and have hooked up a few times since the divorce, to the detriment of both of their other relationships.
* Sunnyside's pathetic effort to imitate the rich city chap includes donning thick woolen socks, to imitate the city chap's fancy spats. One of the townspeople notices a loose thread hanging from Charlie's sock and grabs it. Charlie's entire sock unravels.
* Sunny since he's a short, dark-skinned elf and she's a fair-skinned fairy princess.
* Sunny Skies chooses to sacrifice her own career in the Royal Guard in order to
* Sunny Sunflower Disposition: A character whose personality and emotions are just as bright as the golden flowers they surround themselves with.
* Sunny Sunflower Disposition: Sunflowers symbolizing energy and happiness.
* Sunny, the protagonist of the Faraway segments, also does not say a word until the very end of the game where he utters one single line that marks the beginning of his confession.
* Sunny. There are multiple references to Western media, especially the song "Sunny" by Boney M.
* Sunny to how they used to dance together as teenagers several decades ago.
* Sunny Villa is the first world Spyro explores in Sunrise Spring in
* Sunnyville Stories display this trope in color artwork; Rusty wears blue (or red) while Samantha wears pink.
* Sunnyville Stories: Samantha plays the straight role to Rusty; essentially, Rusty says or does something funny and Sam reacts.
* Sunohara to the ribs that's strong enough to send him flying back in the

direction he came...so he could take another couple hundred kicks.
* Sun orchids are incredibly rare desert flowers that can be used to distill the sun orchid elixir, which can restore any creature that drinks it to youthful vigor.
* Sun Quan inherited an established state, but he was an exceptionally discerning man who cultivated the loyalty of his followers carefully and always knew the best man for the job. Unfortunately, his keen mind fell off the deep end in his later years and the resulting chaos kicked off the start of his empire's downfall.
* Sun Ra. All of them are in that regard concept albums because they are built around the same theme.
* Sun Ra claimed he was abducted by aliens and originated from the planet Saturn, a theme he elaborated futher on in his stage shows and albums.
* Sun Ra: His birth certificate states that he was born Herman Blount in the early 20th century Birmingham, Alabama, but Sun Ra would maintain throughout much of his later life that he was in fact a native of a far away planet. As such, his eccentric worldview and lifestyle would often overshadowed his extremely extensive body of music, which ranges from bop, to free jazz, to doo-wop. His world view, a unique blend of black nationalism, science fiction, and magic realism, would prove to be extremely influential in both the musical and literary worlds.
* Sun Ra theories. He dressed up in long robes with Egyptian head gear and his shows and albums almost became hypnotic pseudo-mystical experiences.
* Sun Ra was born Herman Poole Blount; when asked about it, he once said, "That's an imaginary person, never existed. Any name that I use other than Ra is a pseudonym."
* Sunrider’s version can’t kill her outright; the worst it can do is drop her to 1 hit point and then switch off.
* Sunrider, and Asaga’s version being an ongoing buff that gets more powerful with every turn but also inflicts increasing amounts of damage to her every turn. In-story, overusing this power also causes Asaga to become paranoid and start developing a split personality.
* Sunrider and no one even remembers her or the battles she fought in, let alone whether they were important in the long run.
* Sunrider, an experimental assault carrier: it was unique at the time of its creation, but by the end of the first game PACT has begun mass-producing their own version. The sequel adds gunboats and fast cruisers to the mix.
* Sunrider. As such, when the latest attack by the PACT dreadnought Legion leaves the Sunrider badly damaged, several of the crew dead, and Kayto both maudlin and desperate for what they once had, Ava is forced to do this—telling him that she doesn’t remember the promise they made to be together—in order to get Kayto’s head back in the game. Depending on the player’s subsequent choices, this may or may not work.
* Sunrider. Ava, being an uptight workaholic, is simply going stir-crazy.
* Sunrider. Ava (the XO) serves as flag captain for the Sunrider itself during battle.
* Sunrider, but even this seems secondary to her fixation with Shields.
* Sunrider, can create fully functional devices in her sleep, and is pretty much singlehandedly responsible for maintaining and upgrading the Sunrider and her mechs as the ship’s acting Chief Engineer. She is happy enough to do all this, but she would much rather settle down to raise a family and open a bakery.
* Sunrider: Chigara really is a Prototype, and Claude—who has not only been working with them from the beginning but is also the real source of the leak—falsified the results of the scan.
* Sunrider Cosette Cosmos begins launching acts of sabotage on Solar Alliance vessels stationed over her home planet Ongess, demanding that the Alliance leave. Admiral Grey, who is using Ongess as a staging ground to push further into the PACT-controlled Neutral Rim and whose subordinates are performing relief efforts for the planet’s impoverished population, condemns her actions as those of a terrorist. The people of Ongess, who are tired of being exploited by foreign powers for their rare Ongessite fuel reserves and believe that the Alliance will just be more of the same, laud Cosette as a freedom fighter.

* Sunrider Cosette Cosmos is fed up with foreign powers exploiting her home planet Ongess for its fuel reserves. Seeing the Solar Alliance as no different from past overlords, she starts bombing their refueling stations and teams up with the PACT to destroy the massing Alliance fleet while it’s still docked for refueling. But when Alliance Admiral Grey shows up mid-battle with a fresh fleet and threatens to nuke Ongess back to the Stone Age unless the combined PACT-pirate forces withdraw, Cosette is perfectly willing to call his bluff and let Grey devastate Ongess, killing billions of people for a chance to screw the Alliance over. PACT admiral Veniczar Fontana, by contrast, refuses to endanger the lives of Ongess’s population and orders an immediate withdrawal; when Cosette protests, he questions whether she actually cares about her people at all.
* Sunrider, denies it vociferously, much like she denies her obvious attraction to Kayto Shields.
* Sunrider digs into her background and quickly discovers that Claude lost her medical license due to a long history of malpractice and sexual misconduct. Her behavior quickly gets her arrested, but since the Sunrider doesn’t have anyone else to fill the position of medical officer, she doesn’t stay incarcerated for long.
* Sunrider directly, leaving Kayto free to direct the overall battle plan.
* Sunrider equipped with almost every weapon type in the game, allowing it to take on nearly any enemy.
* Sunrider: Every single mecha and ship seems to have some form of laser-based attack.
* Sunrider experiences a drawn-out version of this in her route. She suffers from “distortions”, episodes where parts of her body will randomly (and painfully) fade out of existence. The people who know her lose some of their memories of her whenever a distortion occurs: if she were to disappear completely, they would forget her entirely and it would be like she never existed. The plot of her route involves figuring out why this is happening and finding a way to prevent it.
* Sunrider, forcing Captain Kayto Shields to accept anyone who could fill the missing positions in his crew.
* Sunrider for melee combat, the Havoc is armed with a gigantic chainsaw.
* Sunrider has the Solar Alliance, the People's Alliance for Common Treatment (a.k.a. PACT), and the defunct New Empire.
* Sunrider he starts having nightmares of his little sister Maray, who was in Cera’s capital to see him off on the day of the invasion and was almost certainly killed when the PACT flagship Legion nuked the city from orbit.
* Sunrider Liberation Day explains that the Alliance has brought in specialized shield cruisers to cover their entire fleet, Kayto suddenly realizes what the enemy is planning:
* Sunrider Mask of Arcadius, Icari experiences this trope when she looks through one of the ship’s portholes and sees a terrified little girl staring back at her. It hits Icari especially hard, as she herself was orphaned as a child when a PACT patrol blew up her family’s starship.
* Sunrider Mask of Arcadius, Kayto Shields wins the Battle of Far Port by gunning straight for the flagship of PACT admiral Veniczar Cullen, whose plan to catch the much-smaller Alliance fleet in a pincer attack left him vulnerable to a head-on assault. In a more general sense, several missions will end in a victory if you destroy the enemy commander instead of wiping out all opposition, though surviving enemy units will only yield half as much money as they would if you had destroyed them.
* Sunrider: Mask of Arcadius to a beach resort space station for some much-needed shore leave.
* Sunrider, most of your team during battle is made up of giant single-seater humanoid combat mechs called 'ryders'.
* Sunrider spend two games fighting to take their home planet Cera back, after PACT effortlessly conquers it at the start of the first game.
* Sunrider that will protect any adjacent friendlies from laser weapons.

* Sunrider? The games consistently use the former spellings, while the website and promotional materials use the latter.
* Sunrider: The Kickstarter for the game promised "romancable space whales" as their ultimate stretch goal at $100,000, over thirty-three times the base funds requested to make the game. The goal was not reached, but various references to the whales are present throughout. When body pillows of the characters started going into production, a vote was held to see who deserved to be on the next print. The Space Whale took a considerable portion of the vote.
* Sunrider. The only other player-controlled unit with such a wide variety of weapons is the Sunrider itself, which is a capital ship.
* Sunrider, the PACT invasion of Cera begins and ends with the PACT flagship Legion coming out of warp, obliterating most of the Cera Space Force with a single salvo, and nuking the planet’s capital city without giving them a chance to surrender.
* Sunrider: The PACT super dreadnought, Legion, which is three kilometers long.
* Sunrider (though it’s inconsistently applied; it shows up in the CGs, but not on her sprites).
* Sunrider, Veniczar Arcadius' flagship, the Legion, comes equipped with one of these.
* Sunrider (which explicitly enhances her visual acuity, perception and reflexes, amongst other things) she can hit any enemy on the map from any distance with 100% accuracy.
* Sunrider. Your team can also invoke this trope, but in a more limited fashion as only three of your seven units are armed with missiles (and only one of them, the Sunrider, gets access to rockets).
* Sunrise, a farmer and his mistress plot to drown his wife and make it look like an accident.
* Sunrise. Near the beginning, the Wife covers the Man with a blanket after he comes in late, even though she knows he's been out philandering. Then, near the end, the Man shields his wife from the wind with his coat as she sleeps on the boat.
* Sunrise tongue stuck to a frozen pond. After much hilariousness, Brambleclaw gets her free by breathing on the ice to melt it.
* Sunrise, when the titular machines are always being traditionally animated and never being rendered in CGI, with some few exceptions.
* Sunrise, who wore her hair pulled back for the whole movie, is shown with her hair down after she's been rescued from drowning.
* Sunscreem, but by Solarstone featuring their lead singer, Lucia Holm.
* Sunset (2015) college degree isn't recognized by the new regime, meaning she can't go home. She had to take a job as a housekeeper to make ends meet, and the bulk of the game is set in her employer's penthouse apartment suite.
* Sunset: Alfie Alperin was a slapstick comedian before becoming a producer, and stays in shape. At the first Academy Awards, he puts on a display of his old act, including a classic pratfall where he attempts to put both feet on a table despite not sitting on anything.
* Sunset Beach, a fairly trashy soap, was a rich attorney who might have modeled on Benjamin Brafman. In addition to abusing his loved ones and driving his wife to drink, he threatened to throw her into a sanitarium if she tried to leave. He did bail her and her friends out of legal troubles, but always kept the evidence under lock and key in case she got any funny ideas about divorce proceedings.
* Sunset Beach. Ben's evil twin Derek takes his place in his life and soon seduces his fiancee Meg, basically raping her as she believes it's Ben she's making love to.
* Sunset Beach had an alarming tendency to break up if there weren't any more barriers to cross. Vanessa miscarried thanks to Virginia's attack and (temporarily) broke off her engagement to Michael. Meg was more or less kicked out of Ben's home by his irritating pimple of a son. A.J. broke ties with Olivia when she crawled back into the bottle. Perhaps worst of all, Ricardo couldn't forgive Paula for not having his back during the rape trial.

* Sunset became this to Apple Bloom after being adopted into the Apple Family, tutoring her on her homework and even forgiving her for the Anon-A-Miss incident.
* Sunset Boulevard appear in one scene as the "Waxworks", but aren't named.
* Sunset Boulevard. During rehearsals, it was decided that her voice wasn't what they wanted and they elected to shut down instead of recasting. Dunaway sued and settled for an undisclosed sum.
* Sunset Boulevard enters the film as a body floating facedown in a swimming pool and proceeds to narrate the events leading up to his death.
* Sunset Boulevard for him—he is the only person except for her faithful butler Max to have come back for her in any way, shape, or form.
* Sunset Boulevard has Joe Gillis as a starving Hollywood screenwriter.
* Sunset Boulevard: he was Norma's discoverer and first husband, and is still slavishly loyal to her, trying to comfort her even as Joe wants to leave her, and he was outside with hi. However, it turns out that Max is actually polite and docile, and Norma shoots Joe herself.
* Sunset Boulevard is "boy meets girl while on the run from the mob and dressed up as a girl".
* Sunset Boulevard is convinced that she is still as big a star as she was in the silent film era, even though she hasn't made any films since then.
* Sunset Boulevard is deceased. Norma Desmond sees to it that it's buried in style.
* Sunset Boulevard is going to star her. At the end, gossip columnist Hedda Hopper briefly appears as herself.
* Sunset Boulevard memorably opens with its main character floating face down in a pool.
* Sunset Boulevard Norma Desmond's parlor, which is tragic and more like a tomb, haunting pipe organ music plays... at which point Norma turns to the pipe organ and comments about the wind getting into the cracked pipes.
* Sunset Boulevard opens with Joe's corpse lying in Norma's pool. The rest of the movie follows the events that led to his murder.
* Sunset Boulevard plays Desmond's butler Max, also her former silent film director).
* Sunset Boulevard starts with the main character explaining why he's floating face down in a pool.
* Sunset Boulevard, takes place at the start of 1950, and you may know how it's going to end...
* Sunset Boulevard takes place toward the end of 1949, ending on New Year's Eve.
* Sunset Boulevard, though its attitude toward the studio system was neutral enough that Paramount allowed the use of its own name and several names associated with it.
* Sunset Boulevard to Betty so she'll leave him and follow through with her original plan to marry her fiancé Artie.
* Sunset Boulevard to cushion her from the realities of being discarded by the Hollywood star system and forgotten by her fans.
* Sunset Boulevard. Which means that the unfortunate Joe caught her on the rebound.
* Sunset Boulevard, who appears in the film playing himself; in real life, he did work with Swanson several times.
* Sunset doesn't interrupt Sixth Division Captain Platinum activating her Bankai during their climatic showdown because her plan involves needing to draw out her opponent unleashing her trump cards first before countering them with her own, newly-minted Bankai included, because Platinum can win the battle of attrition and Sunset showing her hand too fast would lead to Platinum figuring out the trick. Platinum doesn't interrupt Sunset's Bankai out of a combination of pride and denial that a "child" could truly grow this strong so fast.
* Sunset: During the fight in Victoria's house, Mix is slammed against a set of shelves and a (presumably valuable) vase falls off. Mix catches it, then throws it towards Australian houseman who is coming to punch him. The houseman is forced to abort his attack to catch it. The vase goes throw several more tosses before being shattered when Mix punches through it to hit the houseman in the face.
* Sunset, Earp mentions the articles about Mix's service with the Rough Riders in

the Spanish-American War and asks why there were a lot of drawings but no photos. Mix embarrassedly admits that those stories were a product of the studio publicity machine and that he'd never served.
* Sunset follows a similar progress with her own Soul Reaper powers, having bonded with her blade to gain her Zanpakutou during her first battle with a Hollow and getting her Shikai while fighting
* Sunset franchise, while Episode 18 has Gamer Con (a generic convention for video games in general).
* Sunset Grill and the cast page has over 65+ characters. And nearly all of them are not background characters.
* Sunset Grill has The Emperor, named Alexander, who was the first for whom this worked. In fact, it's part of the reason he became The Emperor in the first place.
* Sunset Grill this is considered the norm. So much so that part of the reason the grill is considered low class is that it serves real food as opposed to this. That's also part of the reason why some people come to the grill to eat.
* Sunset has Captain Blackworth, a.k.a. "Dirty Bernie", who is on the payroll of gangster Dutch Kieffer.
* Sunset, it becomes personal for Wyatt Earp after Christina is murdered.
* Sunset Limousine, Alan decides to escape from the bad guys by blending in to a funeral procession at Inglewood Park Cemetery. As he and Julie are trying to figure out where in the chapel to hide from said bad guys, Alan accidentally triggers the incineration of the deceased, causing the mourners to file in. Luckily, the bad guys take the opportunity to flee the cemetery. Unluckily, they decide to do it in Alan's limo.
* Sunset of Time, the main antagonist shares her name with another character, but that character is featured prominently in the story, so the antagonist goes by an alias, "Vesper Radiance".
* Sunset Overdrive are a group of delusional fantasy LARPers who maintain their act after the mutant outbreak and refuse to use any modern technology.
* Sunset Overdrive are called "OD" or "Overcharge Drinkers". The player character tries to call them "zombies" but one of his cohorts cuts him off and corrects his terminology.
* Sunset Overdrive believe they live in an RPG due to trauma caused by the mutant outbreak occuring during a LARP session. As such, they'll send you on quests (although quests were already a normal part of the game), talk about gaining levels (which act as social standing), and yell "I'm losing HP!" when they get hurt.
* Sunset Overdrive claims to have played hundreds of hours of "Choo Choo Simulator" when your character suggests stealing a train to escape from the Crown Blades Factory. And he actually ends up successfully driving the train to safety, killing several enemies in the process.
* Sunset Overdrive got you some bonus weapons and an extra costume in-game.
* Sunset Overdrive has lots of this. EVERYONE is perfectly aware that they're in a video game, and will act as such. Some examples:
* Sunset Overdrive has this as one draw to the game. You can scale buildings and navigate rooftops with ease.
* Sunset Overdrive is self-consciously about this trope. What should you do when nearly everyone in the world has turned into soda-crazed monsters from too much partying? Grab a skateboard, a couple submachine guns, and party even harder! Just... don't drink the soda this time.
* Sunset Overdrive. OD are addicted to Overcharge and are extremely violent, attacking any human or robot in close proximity.
* Sunset Overdrive that turns its drinkers into horrible mutants that will attack anyone in their way for more Overcharge and is responsible for turning the city the game is set in into an apocalyptic hellhole. Floyd, one of the scientists responsible for creating the drink states that the product was rushed out before they could finish refining it and can use it to create useful upgrades for the player that won't mutate them.
* Sunset Overdrive, the fast travel system is done in this fashion. You select a location, your character takes a swig from a bottle of spirits and passes out and

is seen later stumbling out of a port-a-potty near where you want to go.
* Sunset Overdrive The rest of the guns he sells are obviously looted from enemy corpses.
* Sunset Overdrive while also mocking the "nerds" who would, despite its protestations, probably make up most of its target audience.
* Sunset Overdrive with no contact with the rest of the world, and one cutscene shows how trying to escape the city in a flying vehicle fails thanks to the invisible walls.
* Sunset Paradise, Meggy Spletzer, and her misadventures while on vacationing on the island of Port Aurora.
* Sunset restaurant. Earp tricks them into looking under the table, which Cheryl then kicks into them. They try to retaliate but are quickly jumped by Mix's friends.
* Sunset Riders, Cormano is the only Mexican. The other three are blond white cowboys.
* Sunset Riders has railway signs on the train level that must be either jumped or ducked (depending on their height) to avoid being killed. They'll also kill any enemies that are standing on the train car when they pass by, too.
* Sunset Riders Native American war chief, crown of feathers and all. Native Americans also appear as enemies all over his stage, wielding both knives and bows. The Genesis version leaves most of this untouched but the SNES port removes all the Indian enemies and changes the boss' name to Chief Wigwam.
* Sunset Riders or riding alongside of one, where you need to jump over logs dropped from a wagon so your horse doesn't trip over them and cause you to die in a simillar way.
* Sunset Riders. While the latter are better for getting through the stages (thanks to their wide shooting range), the former fire faster and deal more damage to the bosses.
* Sunset's Backstage Pass: At the beginning of each day in the time loop, Rainbow Dash accidentally hits Sunset Shimmer in the butt with a paddle. On the first occasion Sunset comments on intense pain but doesn't think it's a big deal, though after several times it gets annoying for her. She avoids this on the final day.
* Sunset's Backstage Pass: Fluttershy spits orange juice when Applejack makes a joke about a chicken coop, since it had animals in it. Unfortunately for Applejack, she's right in front of Fluttershy when this happens.
* Sunset's Backstage Pass: When Sunset and Pinkie brings the churros to PostCrush, Su-Z comments that "The usual delivery guy is two girls today..." and K-Lo elbows her (too late, though), since she just blew up that they were aware of the time loop.
* Sunset's Bankai turns her sword from a moderately-sized blade into a flamberge that would normally require two hands to use properly.
* Sunset Shimmer develops this ability when using her element powers in
* Sunset Shimmer dominates her first fight with the mahoushoujo in Magic 5, only being defeated when the girls activate the Elements of Harmony and use them to weaken her.
* Sunset Shimmer is contrasted with Twilight Sparkle (especially in the expanded universe) as this. Both of them are highly talented mages and students of Princess Celestia, and both excel academically. Sunset Shimmer however is also athletic, musically talented and confident socially, all things Twilight has been shown to struggle with. The human Twilight (and almost certainly Pony Twilight) was shown to be more intelligent overall however, and ironically Sunset Shimmer has also repeatedly been tripped up by her own self reliance and unwillingness to trust in others.
* Sunset Shimmer is described as a genius in the tie-in novels. She's good at
* Sunset Shimmer slumps into one after Principal Celestia mentions the Fall Formal, and every student in the gym (save the Humane Five) start glaring at the former school queen.
* Sunset Shimmer's Super Mode when fighting said character is "Daydream Shimmer", provided by

* Sunset Shimmer, who was incredibly talented in magic as a filly. In fact, Elements of Magic in general seem to be this trope.
* Sunset should be the leader's daughter's mate despite the fact that Brambleclaw hasn't had an apprentice yet, which goes against the Warrior Code. Ashfur dismisses the fact that the choice was preordained by StarClan, which supplants the Warrior Code, because Leafpool, the medicine cat, happens to be another daughter of the leader, so she could easily be faking their messages to further the position of her family and cats close to it. His complaints are moot because StarClan really does want Brambleclaw to become deputy, and he soon proves himself to be very capable.
* Sunset since the scene is actually being shot in a film about Wyatt Earp, in the presence of Wyatt Earp himself who comments on how unrealistic it is.
* Sunset's Little Twilight: Subverted - four of the girls play Scrabble at Applejack's house at one point (Pinkie and Applejack are playing Go Fish in the same room), and both Sunset and Twilight play real words that they have to explain - Sunset's is "Alicorn", which she explains by pointing to Twilight, and Twilight's is "zax", which Rainbow Dash doesn't believe is real even after Applejack says she used one a while back. It's soon confirmed to be a type of cutting tool.
* Sunset Song, Chris's (the female protagonist) father tries to talk her into sleeping with him, although she refuses.
* Sunset's Recovery Arc, and a lack of self-care. She's had these symptoms for years, maybe even dating back to her time in Equestria, but can't afford therapy.
* Sunset Strippers - Falling Stars starts with a guy listening to the song on his MP3 player, before switching to non-diegetic form.
* Sunset, this is how Michael is framed for the murder. Michael, who is already drunk, is drugged and sent into the cabin where Candy's body is tied up with an icepick in it. A few minutes later, an arranged police raid occurs.
* Sunset, Tom Mix has his hat shot off his head. Wyatt hands it back to him, sticking his finger in the bullet hole and commenting on what a difference a couple of inches would have made.
* Sunset. Tom Mix himself is a decent fellow, but there is plenty of corruption and decadence.
* Sunset, Tom Mix punches the Australian houseman through the closed French windows of Victoria's house. Being on the ground floor, this is not as fatal as this trope often is.
* Sunset" when Jesse accidentally leads Hank right to the RV while Walt is still inside it. Walt struggles to force the door shut even as Hank tries to pry it open. Walt is saved from being discovered due to the timely intervention of Junkyard Joe arriving to get into a squabble with Hank over whether the RV is a domicile or a moving vehicle, and Walt then having Saul's secretary call Hank to tell him that Marie has gotten into a car accident.
* Sunset when Wyatt Earp introduces himself to Michael Alperin for the first time:
* Sunset: While highly fictional, the film does contain a few elements of truth. Wyatt Earp did live in Hollywood in the 1920s, did act as a technical adviser on several silent Westerns, and was close friends with Tom Mix (who served as a pallbearer at Earp's funeral). The murder in the movie is very loosely based on the events surrounding the death of Thomas Ince (which did not involve Earp or Mix in any way). The film's closing titles admit this in a reference to a repeated quote from the film itself that "that's the way it really happened, give or take a lie or two."
* Sunset, Wyatt Earp knocks punches a drunk Michael Alperin in the face and knocks him out to prevent him from climbing out of the car when they are trying to spirit him away from the crime scene. Later, Tom Mix dives into the marina to save a drowning Arthur. Arthur can't swim and is panicking, so Mix knocks him out with a crank handle so he can tow him to safety.
* Sun's father has nothing on Lunar's father, who stalks Nagasumi like the
* Sunshine (1999) and the third generation lives through communist Hungary.
* Sunshine and Fire, a handful of characters end up stranded in a parallel world where an evil Celestia, known as Daymare Sun, began an eternal day a thousand years ago. Nobody in that world even has a concept of the night, let alone knows the

word, and most of the planet has been turned to desert.
* Sunshine and Fire, as, besides their size, they only have two eyes each instead of eight and more legs than they should, including atrophied ones and ones extending from their sides at useless angles.
* Sunshine and has to be reignited with a nuclear bomb the size of Manhattan Island.
* Sunshine Bakery introduced its chocolate sandwich cookie, Hydrox, several years before Nabisco's Oreos. However, mostly due to an unappetizing name and poor marketing, Hydrox was soon overtaken by Oreos in popularity and became so dominant, Hydrox were eventually viewed by the public as an inferior imitator.
* Sunshine) but substituting claustrophobic shots of the actors from within the bulky helmets.
* Sunshine, but the crew originally decides to pass it by since their own mission is higher priority. They're forced to do so anyways when their ship takes damage and the possibility of the bomb on their ship not being enough to complete their mission is raised.
* Sunshine Cleaning as Randy, one of Norah's booty calls. Most of his scenes are deleted, except for the one where Norah sees a report about an ambulance crash while on the couch with him.
* Sunshine Cleaning deconstructs this. Rose drags her sister into starting an impromptu business cleaning up crime scenes - because she needs the money to get her son into a private school. Although disgusted by the work at first, she soon finds enjoyment in it and comes to love it - especially when she realises that what she does benefits people.
* Sunshine Cleaning features some of this, since the protagonists are sisters who clean up after murders and crime scenes. The famous scene involves one of them falling face-first onto a mattress that someone had died on.
* Sunshine Cleaning, shows her as someone who's desperate to appear perfect and wholesome - when in reality she's sleeping with her (married!) high school boyfriend and can't accept her own flaws.
* Sunshine Cleaning softens her greatly through her performance, showing that Norah is very much a lost girl who needs direction in life. As a result, some scenes were changed around to reflect this.
* Sunshine. Corazon is stabbed in the back with a power scalpel, and there's a horrifying scene of the scalpel vibrating away in her back as she makes a futile attempt to reach behind her and pull it out.
* Sunshine ends with the heroine showing romantic interest in both her long-term boyfriend and her new vampire love interest. There's really no clue which she'll pick.
* Sunshine has a scene in which Capa wakes from a nightmare to find Cassie in his room, presumably having been watching him sleep. (Deleted scenes stated that Capa and Cassie were in fact sleeping together, which would give a better reasoning for her being in his room watching him.)
* Sunshine is a fine example of a variant of this trope, in which gravity and air appear to be intimately connected. Everything in an air lock is floating around until the lock is pressurized... whereupon its contents crash to the ground.
* Sunshine is based on this, centering around a human protagonist who lives a fairly mundane life in the world post "Voodoo Wars" where protective talismans are the norm, certain geological areas can make you go insane if you enter them, magic users work for the government and everybody knows if the vampires get you, you're dead. Said protagonist encounters said vampires...
* Sunshine: Kaneda's helmet cam as he is vaporized by the sun hitting the ship's shield.
* Sunshine: Mace blames Capa for the ship's solar panels being damaged (because he cast the deciding vote that sent them off course), and so "volunteers" him to go outside and help the captain fix them.
* Sunshine, someone activates a device, which turns on very suddenly and very violently. It's the shower hose.
* Sunshine Superman is a documentary about BASE jumping pioneer Carl Boenish, and

contains archive film and new interviews. Even if they know nothing about Boenish's life, observant viewers will soon notice that he only appears in archive material, which does not bode well for him. Yes, he did die, and yes, that ominous Norwegian cliff face in the introduction was involved.
* Sunshine. The crew is perfectly aware that, once the Icarus II reaches the Sun's horizon, everything about the mission goes into the realm of the theoretical. Not even the computer can calculate the outcome. This causes them to make what turns out to be a fatally flawed decision when they discover that the first Icarus spacecraft (assumed destroyed) is still out there. They detour to investigate it, figuring that having a second payload can only increase their odds.
* Sunshine, the police turn up just in time to arrest them for being at the scene of the conflict.
* Sunshine, the vampires. Their influence on their prey is even called the dark.
* Sunshine to a male character if need be. She ultimately chose Corazon, the biologist, who was already female in the script.
* Sunshine, we get flashes from the group photo of the crew of Icarus I.
* Sunshine when he struck a part of the ship. Made even sillier since they don't follow their own Movie Physics: The crew states that space is -272 degrees Celsius, just above absolute zero. If space really was that cold and it had enough particles to freeze a bare person so quickly, a few sheets of insulation aren't going to protect you from instantaneously turning into a block of ice when they blow the airlock. Keep in mind the actual temperature of space could easily be 3 kelvins, or -270 degrees Celsius. Furthermore, as the ship had been heading straight towards the sun for a good while, they should have been burning, not freezing.
* Sunshine where the killer grabs a corpse lying on the other side of the wall instead of the girl he's stalking, giving her a chance to stab him before he realises his mistake.
* Sun's lawsuit against Microsoft hinged on this argument: that Windows had to be treated as a monopoly even though there was technically nothing stopping anyone from writing another operating system for the PC, because no-one would use an operating system that didn't have any software available and nobody would write software for an operating system that nobody used. A fair amount of discussion towards the start of the lawsuit was about whether a company could become a monopoly simply because of the nature of the product they made, and what Microsoft might or might not have done that could be construed as attempting to reinforce the Catch-22.
* Sunsoft's NES games shared many of the same sounds, including the famous PCM bass.
* Sunsplit Saga: How Twilight mainly moves things about, like "[levitating the journal] away from [Sunburst's] hoof, writing frantically on the page."
* Sunspot, and is shown to be a highly generous boss who pays his employees handsomely, remembers them all by name, and rewards them with extravagant gifts when they have a particularly good idea. His acquisition of A.I.M. worked in part because the employees liked him a lot more than their previous boss.
* Sunspot, flight, and energy beams. He can 'store' a certain amount of it, which he has to ration carefully if he fights at night or somewhere dark. Many official descriptions of his power refer to it as a 'solar-powered battery'.
* Sunspot. He refused to be seen as weak, and so internalised any problems and lashed out at his teammates if they tried to help him, which was often the cause of arguments. Nowadays he's less abrasive, but no less arrogant.
* Sunspot. So he has a super-powered punch and can lift tons with ease, but can go down pretty quickly in a fight if he's not careful.
* Sunspot, they all attended a socialite party where the team (women included) were all tidied up in suit and tie.
* Sunstone. Alan escapes a well-deserved smack across the face by utilizing the knowledge that no matter how angry Ally is with him, she will not chase him out into the street while dressed head to toe in fetish wear.
* Sunstone, Alan's brings Marion to meet his ex Allison and she wrongly assumes they were trying to set up a threesome. They become good friends for a while

afterwards.
* Sunstone Ally is this to Lisa; her relationship with her first love ended due to Lisa never getting the confidence to explain her intimate interests to him; despite them discussing engagement before it turned sour; this causes her moments of doubts and guilt early into her relationship with Ally.
* Sunstone, a parody of '90s PSA mascots that combines Stevens love with Garnet's motherly authority is probably the strangest example, using a pair of
* Sunstone explores this extensively with its themes of BDSM; normally the characters don't do this as the restraints are intended to be comfortable and avert this, but in the instances that things go wrong, such as when Alan was separated from Ally when she was tied up, we see strong red marks on her body and Alan soothing the sore wrists.
* Sunstone had an incredibly political relationship back in college, which is in extreme contrast to how laid back their strong friendship is now. This was due to both of them being quite strongly dominant in their sexual desires, which they learned through hard experience was not a compatible mix.
* Sunstone had a really volatile break up back in college, but you wouldn't guess as much considering how indestructible their friendship is now. They broke up due to two dominant partners being a poor match, and part of the reason they are such great friends now is that they share common interests.
* Sunstone Harper and other performers at his fetish club have notably cool masks.
* Sunstone has Alan, who is so protective of what facial hair he has not even his wedding day could part him from it. Some of the characters have a vendetta to get the man to cross dress.
* Sunstone has stated the only real problem with getting the work published is the huge amount of reformatting that would have to take place to fit the comic into a book.
* Sunstone has the happily married Cassie and Tom make the various romantic heroes look like the shambles they are.
* Sunstone has this happen. Since it happens right after the protagonists' first BDSM session, it can be assumed that they're both rather exhausted and it's more of an extended watery cuddle than an all-out-romp.
* Sunstone. Her lover/best friend Lisa is the protagonist. Allison gets almost as much attention as Lisa and drives the story too, but Lisa also pulls double-duty as the narrator, which leads to us seeing more of her inner thoughts.
* Sunstone hobby. There's not been a scene between her and Alan or Anne where she's not trying to get the two of them to meet. She's not very good at it either. Neither of them were ready for a relationship at that moment, and when, after some time, they do meet Cassie has got nothing to do with it. (Though she must have felt pretty smug when they got married)
* Sunstone kinky erotica served as a good way to explore her interest in BDSM, but also, to Anne's annoyance, a good way to explore an interest in Lisa.
* Sunstone memorable first night with Lisa, Ally is caught in the middle of some "alone time" by Alan.
* Sunstone needs to pee. She is shown embarrassed that how awkward that felt.
* Sunstone Previously standalone strips have been absorbed by the progressing narrative. Though future strips and pin ups are still released, these are kept in galleries separate from the chapters now making the comic much easier to navigate.
* Sunstone's Alan playfully does this to Anne when they finally get together. It's more of a kinky love bite than anything else though.
* Sunstone", she threads the ring onto her necklace, cracks her knuckles, and starts writing about how it all transpired.
* Sunstone tattoo artist Anne is doing some research into the aesthetics of the BDSM community, typing "BDSM" into a search bar gets the research off to a predictably slow start.
* Sunstone there are aspects of this to Lisa and Ally's relationship. Lisa gets a tattoo reading "Property of Allison" and her wedding ring has the inscription "Forever Mine" on its interior. Lisa also likes to wear her collar in public under a scarf to remind her that the previous night she "was hers".

* Sunstone this is what brought Ally and Alan's relationship to an end. The experience of dominating each other went to their heads and this turned into a competitive and destructive relationship when they didn't have the free time to share their desired role regularly. At the time the two of them also considered themselves superior to vanilla people; and this trait is still somewhat evident in Ally when she refers to casual practitioners of BDSM as noobs. Ally also blames herself and her ego for what happened in the class on shibari with Marion, leading to her "showing her too much, too fast" and the downward spiral that followed.
* Sunstone to Sejic's drawings of himself, but Tom is a fleshed out character in his own right.
* Sunstone tropes ensue. It gets even worse when Lisa explicitly writes Anne into the story.
* Sunstone use this for the reader's benefit in determining what the protagonists' avatars look like. Dr. Stein in particular is said to intentionally customize his character to look like himself.
* Sunstorm and Acid Storm originally appeared as unnamed Seeker jets in
* Sunstorm, it's discovered that the reason the Sun is going berserk (soon to send out a 24-hour pulse of energy that will destroy life on Earth) is that thousands of years ago vastly powerful and paranoid aliens saw sentient life had developed on Earth, figured we'd eventually be a threat, and flung a Jupiter-sized planet into the Sun. The idea was that this caused instability in the Sun that would (thousands of years later) cause it to lash out and cook us. However, one does wonder why they didn't simply fling the gas giant at the Earth, thus saving time and solving the problem directly (and preventing the primitive humans from doing anything about it, unlike how things turned out).
* Sunstreaker complains about how disgusting humans are due to the amount of dead skin cells and sweat they constantly excrete. Many Cybertronians hold similar thoughts about organic life forms, but Sunstreaker stands out for actually being rude enough to actually say it to a human's face.
* Sunstreaker. He's got mad skills, is very intelligent, routinely beats up Decepticons twice as strong as he is, and at the end of the fight will be more worried about his paint job than his comrades' status — some treatments of the character even hint that he's a
* Sun Tap subverts this. Local pension poacher Donald Hammer looses his pet parrot Wally and wants to get him back so that he can kill him before he lets slip about the location of his secret fortune. Wally himself is never seen or heard; as Donald's private investigator anticipates his motives and tricks him.
* Sun though it quickly gets put back (possibly by Kaio, since gods in this universe explicitly have the power to recreate celestial bodies).
* Sun Trap has a talent for aggravating people no-end with his incessant nonsense. A recurring theme is that he can get away with almost anything by bewildering anyone in his way. His jabbering has even been weaponized and can cause heart attacks in people suffering from stress, as demonstrated in the final episode of the first season.
* Sun Tsu in Ancient Art of War tells of a spy who's given battle plans written in silk that's enclosed in a ball of wax. The spy is instructed to swallow the ball and proceed to a location, sneaking past the enemy; once there, the ball will pass through his digestive system and out the other end. The spy doesn't know it, but the plans are phony and his whereabouts are leaked to the enemy so they will capture him and think the phony plans are real.
* Sun Tzu advises this as one of his stratagems to motivate your troops in
* Sun Tzu) does this for Lord Yu, especially when Yu begins to suffer from the Goa'uld version of senility. Oshu does his best to mitigate the damage from Yu's wildly unpredictable commands.
* Sun Tzu points out that Socrates is the father of Western philosophy and by implication Nietzsche and Voltaire are his pupils. Nietzsche takes exception
* Sun Tzu's is quite small, particularly in the original archaic Chinese. Publications usually include explanatory commentaries from both feudal-period Chinese students and modern translators that are several times longer than the

original work. Not only is it mandatory to read and study in military academies the world over, it is also studied in many business degrees.
* Sun Tzu's War Academy, this is played with. The game limits the number of icons which represent groups of units on the screen at any given time. You can pick how many troops you have in each sprite. You could use this limitation to your advantage by creating a bunch of very weak units thus forcing the AI into using less groups of troops - which could be to your advantage, depending on the level.
* Sun Tzu (there are others by this title, but that one's the most famous out of them).
* Sun used a super-telescope and elements of this trope to boost circulation in the mid-1800s.
* Sun Valley Serenade: Grumpily refusing Karen's advances and help, Ted fusses to nestle on a chair and leg rest for night's sleep by himself. First, his legs slip down to the floor, next attempt he drops forward off the chair. When a third try ends with him tumbling backwards with the chair, the two break into laugh together.
* Sun Wukong powerful beings that finally subdued him weren't in the mood to interfere until personally insulted or their IOUs were tapped.
* Sun Wukong still reprises his role as this in canon after Chapter 18. When he visits
* Sun Yat-sen. Both claimed to be the rightful successor to Sun Yat-sen and to be creating the version of "China" he intended.
* Suo has a series of Contractors trying to capture her, who "save" her from each other. In this case, Hei starts out hunting her as well (like the others, he thinks she is her half identical twin Contractor brother), and the entry of a rival Contractor prevents him from harming her.
* Suojelupoliisi (Protection Police), the Finnish intelligence service.
* Suomi-neito (the Finnish Maiden) of Finland, a barefoot young woman.
* Suore Ninja was surprised when he was told (he had just been elected).
* Supa Strikas In "Cool Joe Loses His Groove" Iron Tank decide to arrive at the ground by parachuting into it for some reason.
* Supa Strikas: Just about every other team the Strikas faced, always come up with some scheme to cheat or sabotage the team.
* Supa Strikas: Many episodes focus on a player or players going somewhere remote to refine a skill to take on the team of the week. This usually involves an extreme form of training.
* Supa Strikas The second season was sponsored by Caltex, so the uniforms the team wore had a large Caltex logo put on it.
* Super 3D Noah's Ark, claiming that Wisdom Tree was just another Id Tech 0 engine licensee.
* Super 3D Noah's Ark, every single animal you meet on the ark tries to kill you (or at least spit at you). The game explains this as the animals getting cranky due to hunger.
* Super 4, Alien growls at fairies who actually Sykronians in disguise. When he doesn't growl at Alex, Gene realizes that he must be the real Alex.
* Super 4. Despite coming from Kingsland (a medieval location) he doesn't wear a lot of armor, but has the personality to a T.
* Super 4 has Dr X, the ruler of Technopolis. Since Dr X only cares for the success of his inventions, he can be either an ally or an enemy depending on the episode.
* Super 4 includes a land of knights, a pirate island, a technological city, a fairy land, etc.
* Super 4 is a prince who left home so he could travel the world fighting the forces of evil.
* Super 4: Literal example, several times, in "A Colossal Challenge", to defy the Baron by throwing a gauntlet at his head. After the third or fourth times, he just shakes his head in annoyance.
* Super 4. Tell her that she should stay in the kitchen, that girls are too fragile to fight, that she should switch her cutlass for a rolling pin, or any variation thereof, and you're certain to have a swordfight on your arms. Then again, she used to be a tavern wench in a pirate town, and she heard this during her whole

childhood from the macho pirates, so it's understandable that she'd be sick of it.
* Super 4: The episode "Chasing the Chameleon" has the team pursuing their vehicle seized by pirates, by riding a pterosaur they're directing with a fish dangling from a stick. The ride ain't exactly smooth, though.
* Super 4 toyline. A series of toys based on the characters was later released to little fanfare.
* Super 61 was hit, and remained almost casual on the radio up to the moment of his death during the impact.
* Super 64's and provide fire support after one of the crew chiefs was wounded)
* Super 6, the title heroes are heroes for hire at a superhero agency. Super Bwoing has his own segment weekly while the others rotate among the third segment of the show. (The second segment is the Brothers Matzoriley, a three-headed brother act.)
* Super 8: All the dogs in the area run away to other towns because they can tell there's a monster running around.
* Super 8, and Sheriff Pruitt, Pruitt orders them to follow him out. When Joe points out that he and Cary had come from the other direction, Pruitt overrules him with the woman's support.
* Super 8 doesn't show the alien at all for the first few attack scenes. During the climax, we briefly see a strobe-lit shot of its face. The alien is fully revealed at the end.
* Super 8 has this between Joe and Alice - something muddled up because their fathers intensely dislike each other (Alice's dad indirectly caused Joe's mum's death) and because Joe's best friend also likes Alice.
* Super8 is the tale of a young boy and the girl he likes coming to grips with a shared family tragedy... while a scary escaped alien runs amok in their town.
* Super 8 just happens to be the one who plays the police detective in "The Case".
* Super 8 opens with the kid hero sitting alone on a swing mourning his mother's death.
* Super 8 the alien had any garments, it's possible that they were confiscated for analysis by its human captors.
* Super 8, the characters try to make a movie near a train station. Which then explodes.
* Super 8, the movie the kids make features an outline that was drawn around a corpse before it turned into a zombie.
* Super 8 under wraps and consider it a threat, not necessarily without reason. Dr. Woodward, who has rather more insight into the situation, wants to help it return home.
* Super 8 via email, since he never does commentaries. There's also talk of Fong's magic skills (which are demonstrated in a featurette elsewhere on the disc), and he promises to bend the silverware in the house of anyone listening to the commentary.
* Super 8 when the Sheriff makes a passing mention to the store clerk (who's listening to a Walkman), that the Walkman is "a slippery slope of juvenile distraction".
* Super about Yellowfang. A few months later, they announced that the next Super Edition would be called Yellowfang's Secret.
* Super Academy. Even when he's speaking in his higher-pitched, mocking default tone, there's a definite bass rumble behind his words. When he gets mad, though, he loses the affectation, revealing just how damn low he can go.
* Super A'Can — Taiwan's first and so far only original video game console effort; was a critical and commercial failure largely due to antiquated technology and lack of worthwhile games
* Superadine or "Supes" is the drug of choice amongst initiates into the Trolls, as it gives them a high and super strength, as well as mutates their bodies into the green-skinned and horned mobs players encounter.
* super-advanced extraterrestrials to use as raw material. Same might so for the Sun too (by far the largest single object, and thus source of matter, in the Solar System).
* Super Adventure Rockman. When Ra Moon shuts down all tech on Earth, we get shots of cars crashing, planes falling out of the sky and power going out in the middle

of a surgery. While an exact death toll isn't given, it's stated that "countless lives" were lost as a result after just two weeks.
* Super Adventure Team and gets impregnated. Although everyone else wants him to get an abortion, Head refuses and eventually gives birth to an alien.
* Super Adventure Team, Chief Engineer Head literally slapped Dr. Criswell blind trying to get him to snap out of his funk.
* Super a human named Kakeru. Though she realizes it wouldn't work out, both because she's a cat (who Kakeru doesn't even know is intelligent) and he already has a girlfriend, she does get to indulge herself a bit by taking a humanoid form in the movie's climax.
* Superalloy Darkshine used to have a full head of hair as well, but he
* Super Android 13 Abridged: '''FOR THOUSANDS OF YEARS, I LAY DORMANT. WHO HAS DISTURBED MY-"
* Super Android 13 Abridged has corrupted voice drivers which Dr. Gero cannot find the replacements for, so all his dialogue comes out as static-laced whining sounds. He's far from stupid, however...
* Super Apartment Bros: In "The Cleanening" it's "zombie season" and the undead wander into the apartment when Igam forgets to lock the door behind him.
* Superargo And The Faceless Giants) involves a quicksand pit in a forest that appears to be a nondescript pile of dead leaves.
* Super. Arguably at least played with, if not averted wholly. The build up to the scene is certainly played for laughs (Page's character is hilariously bad at seduction) but the actual rape is shown to be fairly traumatic for Wilson's character. It even deals with the guilt he feels afterwards (Wilson considers it cheating on his wife, and is pretty skeeved out as Page is significantly younger than him) in a surprisingly grown up way.
* Super Atragon has one of these that stops even gigantic enemy cup-shaped things from crushing it.
* Super Atragon is a superbly rendered piece of dieselpunk technology and style, plowing the seas of the modern world.
* Super Atragon provides a rare, naval example: The massive US-led, UN fleet gets swept from the ocean in one shot.
* Super Atragon 's main guns cannot elevate high enough to shoot the enemy target. In order to elevate them to a high enough angle, they flood the the port side ballast tanks, tilting the entire ship another 45 degrees off-keel and bringing the guns to the desired elevation.
* Super Atragon: The enemies' giant black cylinders fire lasers that can cut a modern destroyer in half in seconds.
* Super Awesome Action Heroes, an action movie-based RPG. The Haxor class gets a bonus to their guns stat, thanks to all those First-Person Shooters they play.
* Super Back To The Future Part II, the hoverboard is basically Marty's main form of transportation throughout the game.
* Superbad after a driver hits Seth he offers him seven dollars as a bribe to shush him, Seth insults him and asks a not-too-happy rhetorical question, "What are you, a six-year-old?" given that the driver is a full-grown man who should already be working a job to pay for his car.
* Superbad, etc). They still result in him being sent to a psychiatrist though. Seth himself was, however, fully aware that what he was doing was utterly bizarre and quite disturbing but was unable to stop himself, describing it as a sort of compulsion.
* Superbad Evan accidentally punches his crush's breast when someone in the hall bumps into his arm.
* Superbad, Fogell gets a fake ID with the obviously fake name "McLOVIN", no last name. He proceeds to get caught by the cops, who pretend to believe his alias and refer to him as "McLOVIN". In fact, they see right through his lie but pretend to go along with it because they want him to think they're cool.
* Superbad: Fogell's explanation for choosing the name "McLovin" on his fake ID.
* Superbad has an (unseen) girl who apparently had huge breasts, but she got breast reduction surgery. Seth claims that this is "slapping God in the face," but Evan

counters that "she had back problems," and "now that she can exercise comfortably, she's in the best shape of her life."
* Superbad, heading away so he can buy her makeup. Whether or not Seth/Jule will become romantically involved is left ambiguous.
* Superbad her in the boob. He's embarrassed (and apologizes a couple of dozen times, making it even worse), but she assures him it's no big deal.
* Superbad, in another studio via audio uplink, taunts Jonah by running his mouth off for as long as possible. Jonah loses it and goes on a rant about why Judd brought a 10 year old girl to the commentary of such a dirty movie. Judd then storms out and isn't heard from again. It's unclear how much of this was staged.
* Superbad is nominally a sex comedy about the two main characters trying to get with women, but the emotional core of the movie is Evan and Seth's deep but fraying platonic friendship, which has some homoerotic undertones.
* Superbad is rated R for: "Pervasive crude and sexual content, strong language, drinking, some drug use, and a fantasy/comic violent image — all involving teens."
* Superbad off of him as well and Evan is based off co-writer Evan Goldberg.
* Superbad of the genre, the protagonists' obsession with getting into the pants of the hottest girls at school used to paint them as a bunch of weirdos.
* Superbad, Seth and Evan want nothing more than to use a fake ID to get some alcohol that they can take to a party. An incredibly complicated all-night adventure ensues.
* superballe and it bounces crazily until his office is devastated (and Fantasio swallows it); once when his cat tries to grab it and goes into a frenzy; and once again when he plays jokari with it.
* Super Ball! If the contestant was wrong on all four balls (the last of which was the Super Ball), meaning they had no balls to play the skee ball game with; at least one was needed to play and win.
* Super Ball) knows why you shouldn't let children play with them in the house. These innocuous little rubber balls are so elastic that they barely slow down at all when they bounce. It's only a matter of time before one of the little geniuses throws it against the floor as hard as he can, and it's going to ricochet off of every surface in the house until it inevitably breaks something.
* Super Baseball 2020 was similar to Base Wars, except it still featured humans playing alongside the robots.
* Super Bases Loaded for the SNES. In this particular sports game, you end up getting the Non-Standard Game Over screen, should the CPU completely blow you out by getting 9 runs straight. It will not even wait for you to make it to 9 innings. Instead, it will briefly freeze, then show someone from your team kneeling in defeat, with the word "Blowout" over their head, with some sad music. From there, it will go to the scoreboard, and the words "Blowout Game" will appear. From there, it will promptly go back to the title screen.
* Super Battle Droids from the prequel trilogy, of course. Their right wrists are equipped with a blaster and a small-caliber rocket launcher.
* Super Bear Froot Brute. And then is about to go after Tony the Tiger — one of his own friends.
* Super Bear's monstrous nature was used to devastating effect in the webcomic
* . (Super Bear was less like a superhero than a really big mean scary grizzly, however, which probably didn't go over too well with the young kids that were the cereal's target demographic.)
* Super Best Friend Cast believe the new discoveries, they just prefer the old, scaly versions in an aesthetic sense.
* Super Best Friends a robot in some game endings, depending on your choices.
* Super Best Friends Forever about irritating Solomon Grundy and then intentionally throwing in her own braaaaaains pun and laughing.
* Super Best Friends Play Beyond Two Souls plot twists, reveals, identity of villains, and similar well in advance of discovering them. At several points Pat openly worried that the viewers would start calling bullshit because they were predicting the story with such accuracy they might as well have already played it.

* Super Best Friends", which features the "The Church of Blaintology", though that was intended to mock David Blain much more than Scientology. This was more famously the show's first (and ultimately only successful) visual depiction of The Prophet Muhammed and, unlike later episodes, neither the Church nor Muslim extremists said anything about it.
* Superbia, the home of the International Ultramarine Corps, is a city that floats over the remains of Montevideo.
* Superbitch: Caroline once refers to herself as a "nigh-immortal god-being." It's not clear if she was just comparing herself to normals, or to other supers as well.
* Superbitch: When a supervillain Superbitch is fighting calls her minions to back her up, they take one look at what's happening and decide they need to be anywhere else.
* Super Block Meter. This mechanic charges by a variable amount and then blocks an attack, nullifying its damage. The main thing is that this mechanic is very well an
* Super Bomberman 2, after Plasma Bomber is defeated by Bomberman, he offers a handshake as a sign of respect. However, before Bomberman could do so, Plasma Bomber is shot by the true final boss.
* Super Bomberman had "dud" bombs, where rarely bombs would fizzle out partway through their fuses and not explode when they were supposed to. If they weren't set off by something else, the bombs would eventually reset themselves with a longer fuse before finally exploding.
* SUPERBOOBYGREASYWARRIORS. On-screen text explicitly states "It wuz All a DReam LOL" however.
* Superbook (2011): Joy gets good grades at school, is highly involved in extracurricular activities like the chess club, and has been shown in at least two episodes to be skilled enough at soccer to be a practice partner for Chris.
* Superbook (2011) The armies of heaven reappear in Revelation, when they fight Lucifer for the fate of Earth at the end of the world.
* Superbook, began chasing after Chris, until halfway down the stairs, when she clearly looks like she had just bitten him on the rump.
* Superbook had the pet dog one of the first season's regulars getting trapped in a computer after a freak accident caused it to merge with the Superbook (the Bible, only with a magic ability to transport people into the stories). The new hero of the season then had to travel into the computer to get her back.
* Superbook of all places. She even mentions that they will get married when they grow up.
* Superbook: The time travel back to biblical times had some clocks in it.
* SuperBot Entertainment (formerly known as Broodwork, Inc.) was an American studio founded by Sony in 2009 to make exclusive games for their consoles. They made
* Super Bowl 50: Either Vonn Miller's strip-sack of Cam Newton in the dying moments of the game, or a play a few minutes later where the Panthers RB fumbled the ball, and Cam was seen refusing to dive into the pile.
* Super Bowl and admiring the shape of... the can of Pepsi she's drinking. Though Cindy has stated that in reality the "can" the two boys were interested in was not of the Pepsi variety.
* Super Bowl being painted in gold. They also referred to Super Bowl 50 with Arabic numbers instead of Roman, as "L" (the Roman numeral for 50) is often used to represent losers, and wouldn't look good for a logo for the sport's biggest championship.
* Super Bowl, causing them to get rejected — and thus landing them the publicity that comes with getting rejected from the largest stage of the commercial world. The aforementioned Ashley Madison has pulled this stunt.
* Super Bowl commercial. Nowadays, most uses of it are usually met with groans as opposed to laughter.
* Super Bowl commercial then follows, as the dog exercises to lose the weight, and the commercial ends with the dog skinny enough to once again chase cars to his heart's content.
* Super Bowl commercial" when he sees it in action, hence the soap in the mouth.

* Super Bowl criticized for the ad's racist undertones, and its failure put a giant fork in the road for their future. The next year, the company filed for bankruptcy before subsequently collapsing.
* Super Bowl during the 2018 Bowl as "coming very soon" - as in, it was premiering literally after the game ended.
* Super Bowl. However they fought and clawed their way to the playoffs and the Super Bowl game. During the game, millions who watched were in shock as not only did the Giants stop the Patriots dominating offense, but they were able to only hold them to 14 points, winning the game. Eli finally escaped from his brother's shadow by matching him with a Super Bowl win and MVP title, and Coughlin had his coaching contract extended. And just to show the win wasn't a fluke, they beat the Patriots again in Super Bowl XLVI at the end of the 2011-12 season, and Eli Manning surpassed his brother with two Super Bowl wins and MVP titles (until Peyton won his second ring at Super Bowl 50 at the end of the 2015-16 season).
* Super Bowl III: Joe Namath raising his finger in victory while walking back to the locker room, after his Jets upset the Colts.
* Super Bowl III. The AFL was largely considered a second-rate league behind the NFL and had lost the previous two Super Bowls to that league. The AFL champion New York Jets were now handed the daunting task of taking on the Baltimore Colts, a 13-1 team that would overwhelm opponents with stingy defense and potent offense. The Colts were favored by a ridiculous 22 point spread, but that didn't stop Jets quarterback Joe Namath from guaranteeing a win. The Jets would go on to shock the world, winning 16-7.
* Super Bowl in Super Bowl LI to come back from a 28-3 deficit with the Atlanta Falcons to tie it at 28-28, then won the game with a touchdown on their first drive in OT.
* Super Bowl jumped in and retaliated, resulting in offsetting penalties. Kansas City had to punt, Oakland ultimately knocked a field goal through to deadlock the game 17-all (no regular-season overtime until 1974). Taylor's antics came back to haunt the Chiefs, as with only four postseason slots in that time, that cost Kansas City a division title and left them as the odd team out in the AFC playoffs.
* Super Bowl LII: Either the Philly Special, or Brady's last strip-sack that sealed the game for Philly.
* Super Bowl LI: Julian Edelman's diving catch in traffic on the Patriots' game-tying, comeback drive in the fourth quarter, or the toss to James White that scored the game-winning touchdown.
* Super Bowl LI, the Atlanta Falcons were up 28-3 against the New England Patriots with about two minutes left in the third quarter; at one point, the Falcons had a 99.8% chance of winning, according to ESPN analysts. Stores across Atlanta were already stocking the shelves with Falcons Super Bowl Champions merchandise. Cue the fourth quarter, in which the Patriots scored 25 unanswered points to force the game into overtime for the first time in Super Bowl history, as well as the second time that an NFL championship game went into overtime since the 1958 NFL Championship Game. The Patriots would end up scoring the game-winning touchdown on their first drive, defeating the Falcons 34-28.
* Super Bowl loss that people remember the most. Buffalo had their full arsenal with Jim Kelly, one of the best quarterbacks of the 90s leading his team. Their opponents, the New York Giants, were a weaker team on paper and they were led by their backup quarterback, Jeff Hostetler, who was at the end of his long career. What should have been a sure win for the Buffalo Bills, turned out to be a close, competitive game that ended in one of the most unforgettable, heartbreaking, field goal kick misses in NFL history, known as "Wide Right".
* Super Bowl LV: All-star QB Patrick Mahomes, late in the game trying to get the Chiefs a single touchdown to earn some dignity against a Buccaneers defense that kept them out of the end zone all game long. On a 4th-and-long play just outside the Red Zone, Mahomes is forced out of the pocket and tripped up by Bucs Defensive End William Gholston. While horizontal to the ground, Mahomes is still able to throw a near-perfect spiral towards the end zone towards waiting running back Darrell Williams... who dropped it after it bounced off his facemask. That play

highlighted the great performance by the Bucs D and the Chiefs' offensive futility that night.
* Super Bowl Matt Millen) with little-used backup Jack Squirek, who was assigned to cover Washington man-to-man. The result was Squirek making a leaping interception and landing in the end-zone for a touchdown that basically broke the Redskins' backs.
* Super Bowl, Meatwad wins two super bowl tickets from a bag of Enchiladitos chips. Carl and Shake battle for Meatwad's favor to get the extra ticket. Not wanting to suck up to Meatwad anymore, Shake tries to win another pair by eating bag after bag Enchiladitos. Resulting in him geting diabetes and cancer. In the end Meatwad picks Boxy Brown instead. To add insult to injury, Meatwad forgets the tickets and goes to a farm instead. Shake is not too pleased.
* Super Bowl, one that made the point far more directly — complete with explicit references to marketers selling automobiles.
* Super Bowl. References to this trope abounded in the aftermath of the game.
* Super Bowl's famous Drum Major speech. However, later in the same speech, he talks about how advertisers use persuasion to trick people into buying things and specifically mentions car companies by name.
* Super Bowls overall, the Pittsburgh Steelers consider their 1976 team to be the best Steelers team, despite them losing Steelers QB Terry Bradshaw for the rest of the season, and were a game away from making their third consecutive Super Bowl.
* Super Bowl Special: A Doritos-clad Samurai, who immediately attacks the thief that stole his doritos from him.
* Super Bowl Special, as the 25-years-older Goldblum imagines himself using the newest model to outwit the T-Rex.
* Super Bowl Special by removing the plane's fuselage, so now the beer can come with them.
* Super Bowl Special Chrysler ad has their impersonation of the actor suddenly endorsing various other companies.
* Super Bowl Special features an office worker asking a snow globe if there will be free doritos at the office that day. He throws the snow globe at a vending machine filled with Doritos.
* Super Bowl Special for cashews, in which a homely young woman (complete with uni-brow) turns the heads of all the attractive young men she passed during the normal course of her day. Then we see the start of her day involved dabbing a cashew behind each ear as though it were perfume.
* Super Bowl Super Bowl, down 17-15 with around three minutes left on the clock, Eli Manning would throw a miracle catch to wide receiver Mario Manningham. A lengthy drive later, the Giants would find the end zone. Another failed Hail Mary pass attempt by Tom Brady would secure another Giants victory, with Eli Manning taking home the MVP honors once again.
* Super Bowl.) The reaction to it was pretty much universally negative, mainly because of the apparently intentionally disturbing close-ups and sound mixing.
* Super Bowl) There's also the NFL's infamous "You can watch the game, but you can't talk about it" statement. This led to a number of amusing commercials from companies mocking them for it:
* Super Bowl The rest of the commercial has him kidnap the groundhog again as they go for a drive to various places.
* Super Bowl to win 17-14. Said front covers were then roundly mocked on sports websites, especially from Giants fans.
* Super Bowl Unfortunately for the creators of the commercial, Dr. King later went on to criticize advertising including car ads in the same sermon.
* Super Bowl uses a CGI version of these modeled after football players.
* Super Bowl VI against the Dallas Cowboys (themselves seeking to shed the "Next Year's Champions" nickname). Dallas would humiliate Miami 24-3, leaving the Dolphins as the first team to not score a touchdown in the Super Bowl.
* Super Bowl winning brother Peyton Manning whom the sports media treated like quarterback royalty. This became subverted, after Eli lead the New York Giants to a Superbowl victory against Tom Brady's New England Patriots in the 2007-2008 season,

when the team seemed unbeatable and was one win away from completing a perfect season. He did it again against the same team in 2011-2012 season, surpassing his older brother and finally getting the sports media's respect. Unfortunately for Eli, that respect didn't last very long, as the Giants quickly fell out of contention, while Peyton was able to close out his career leading the Denver Broncos to victory in Super Bowl 50, earning his second ring.
* Super Bowl winning dynasties themselves. In the case of the Super Bowl, it's called the "Super Bowl Hangover"; the 2004 New England Patriots were the last back-to-back Super Bowl Champions, and, until the 2014 season, were the last team to win a playoff game after winning the Super Bowl the previous season. The latter part was broken by the 2014 Seattle Seahawks, who made Super Bowl XLIX, but lost to the Patriots.
* Super Bowl, World Series, and other championship sports events featuring the team that was just victorious seconds earlier are also prepared in advance in versions for both teams. The merchandise/items proclaiming victory for the losing team are quietly disposed of or donated to charity programs in third-world countries so they'll never see the light of day in the US.
* Super Bowl XLII is an absolutely perfect example of this trope. The New England Patriots (boasting what many called the greatest offense in NFL history), led by quarterback Tom Brady (league MVP by a large margin, with stats worthy of some deeming his 2007 season the best ever of any NFL quarterback) and Randy Moss (who had scored the most touchdowns of any wide receiver in NFL history that year), went undefeated in the regular season, a 16-0 mark that no other team had ever accomplished, and on top of that, defeated the same New York Giants they would face in the Super Bowl in Week 17 of the regular season in what was an extremely climactic battle. Their opponents, the aforementioned Giants, were a Wild Card team who had barely made it into the Playoffs, had to eke out wins in the post-season on the road by slim margins, and had many players sidelined by injury. The Giants, however, used their effective pass rush to force Tom Brady into quick throws. The Patriots were unable to score the large amount of points they were accustomed to, and this kept the Giants in the game. Despite Brady still performing at a high level in the game, his team scored only two touchdowns (in ironic fashion, before the big game, Brady literally laughed at the fact that Giants wide receiver Plaxico Burress claimed that the Patriots would only score 17 points in the Super Bowl — the team averaged roughly 35 points per game in the regular season). The Giants would win the game after an improbable play in which Eli Manning escaped the grasp of numerous would-be New England tacklers and hurled the football down the field, which was caught by David Tyree by pinning it against his own helmet as New England's Rodney Harrison forcefully tackled him and attempted to pry the ball loose. New York would then score the winning touchdown and force a turnover on downs as the Patriots attempted to get in field-goal range with 29 seconds remaining.
* Super Bowl XLIII: The Arizona Cardinals, a franchise known for its inability to go to the playoffs and who has the second longest championship drought in American professional sports, facing off against the Pittsburgh Steelers, quite well known for their ability to make it to Super Bowls. In fact, they've been to more Super Bowls than any other team in the league minus the Cowboys. The Cardinals nearly won on a valiant, almost inhuman fourth-quarter effort by receiver Larry Fitzgerald, but the Steelers came back and earned a 27-23 win to obtain their sixth Super Bowl.
* Super Bowl XLIII: The Steelers' Santonio Holmes catching the game-winning touchdown pass, while keeping both of his feet in bounds.
* Super Bowl XLII: Quarterback Eli Manning throwing a pass after escaping a sack that was caught by third string wide receiver David Tyree against his helmet while being pulled to the ground.
* Super Bowl XLII. When it looked like the New England Patriots would become the first NFL team to go 19-0 in a season, a number of merchants allowed customers to pre-order corresponding commemorative merchandise. They sheepishly had to backtrack/refund all that money at the last minute when the Patriots lost the game to the New York Giants, 17-14.

* Super Bowl XLIV: Tracy Porter intercepting Peyton Manning's pass and returning it for a touchdown, which sealed the game for the Saints.
* Super Bowl XLIX (2015) ended with the Seattle Seahawks trailing the New England Patriots 28–24 during the final two minutes of the game, needing a touchdown in order to win the game. Quarterback Russell Wilson started the drive by completing a 33-yard pass to Marshawn Lynch. Then after another 11-yard first down, Wilson threw a long pass that was tipped by Patriots cornerback Malcolm Butler, but ended up in the hands of wide receiver Jermaine Kearse who was lying on his back; Kearse somehow managed to keep the ball from hitting the ground, placing the Seahawks at the Patriots' 5 yard line with a real shot at winning the game. But after a Lynch 4-yard run put the ball on the 1, Wilson's pass to Ricardo Lockett with 20 seconds left was intercepted by Butler, deflating Seattle's hopes of winning. However, the game
* Super Bowl XLIX saw the NFL produce one of their own of these with
* Super Bowl XLVI: Ahmad Bradshaw "accidentally" scoring the winning touchdown for the Giants.
* Super Bowl XLVII. A power relay, which was supposed to activate and relay power from another source in case of an outage, activated when it wasn't supposed to, causing a partial blackout in the stadium.
* Super Bowl XLVIII: At the start of the game, Broncos center Manny Ramirez botched a snap to Peyton Manning, resulting in a safety for the Seahawks.
* Super Bowl XLVII, the Baltimore Ravens were at 4th down and 7 yards to go, deep in their own territory with 12 seconds remaining and only a 5 point lead. If the San Francisco 49ers scored a touchdown, the Ravens would lose the game. Instead of a straight punt out of their own endzone, Sam Koch, the punter, held the ball and ran sideways out of the endzone, scoring a safety, giving 2 points to the 49ers. This allowed the Ravens to punt (or "free kick") from their own 20-yard line with only 4 seconds left in the game. During the ensuing runback, the 49ers receiver was tackled after game time expired, winning the game for the Ravens.
* Super Bowl XLVII: The power outage a few minutes into the second half of the game.
* Super Bowl XXII due to injuries to the Redskins' other running backs. Smith made the most of that opportunity, rushing for a Super Bowl record 204 yards with two touchdowns in the Skins' 42-10 victory over the Denver Broncos. Smith's career lasted only 15 more games before he was out of the NFL in 1990.
* Super Bowl XXIII had an unsuccessful attempt for Diet Coke in which they had heavily publicized an ad airing before that game's halftime show that was to be the first spot produced in 3-D (this being January 1989). The ad and subsequent "Bebop Bamboozled" show flopped miserably (
* Super Bowl XXV: Scott Norwood's 47-yard field goal attempt that sailed wide right, resulting in the Bills losing 20-19 to the Giants.
* Super Bowl XXXI: Desmond Howard's 99-yard punt return touchdown. It led to him being the first and as of 2020, the only special teamer to earn Super Bowl MVP honors.
* Super Bowl XXXII: John Elway being hit by tackles from both sides,
* Super Bowl XXXIV, the favored St. Louis Rams took a 23–16 lead just after the two minute warning in the fourth quarter. The underdog Tennessee Titans started their final drive of regulation at their own 10 yard line in an attempt to tie the game and force the first ever Super Bowl overtime. The Titans manage to move the ball 80 yards in 1:48. On the Rams' 10 yard line with time for one last play, Titans QB Steve McNair completed a pass to wide receiver Kevin Dyson, who was wide open and set to make the game-tying touchdown. At the last moment, Rams linebacker Mike Jones ran towards Dyson, grabbed him by the legs and dragged Dyson to the ground. Dyson stretched the ball out in an attempt to reach the goal line (the rule states that only the ball has to cross the plane of the goal line for a touchdown), but the ball stopped only a few inches shy of the goal line and time expired. So, after an 80 yard, 1:48 rally, the Titans fell inches shy of tying the game and the Rams won the Super Bowl 23–16.
* Super Bowl XXXIV: Titans receiver Kevin Dyson's touchdown attempt ending one

yard short of the goal line, at the end of the game.
* Super Bowl XXXIX: Rodney Harrison icing the game by intercepting Donovan McNabb's pass with a minute left on the clock.
* Super Bowl XXXVI deserves special mention. For the first 50 minutes of the game the underdog New England Patriots were able to contain the St. Louis Rams and the Kurt Warner-led "Greatest Show on Turf" en route to a 17-3 lead. Then the Rams finally broke loose and scored two touchdowns to tie the game at 17, the second with just 90 seconds left. With the Patriots starting at their own 16-yard line and no timeouts, John Madden commented that the Patriots should just run out the clock and go to overtime. Tom Brady instead led the Patriots to the Rams' 30-yard line with 7 seconds left, prompting Madden to admit that what Brady just did "spooked" him before Adam Vinateri kicked the winning field goal.
* Super Bowl XXXVI. The St. Louis Rams were coming off a 14-2 season with the NFL's top offense, the league MVP Kurt Warner, and the Offensive Player of the Year Marshall Faulk. They were just one year removed from winning one of the greatest Super Bowls of all time, and were largely considered a better squad than 1999. They would have to play against a scrappy New England Patriots squad that came in at 11-5, barely (and controversially) won their two playoff games to reach the big game, was led by a backup quarterback
* Superboy 1949 series was a prequel to the mainline series, telling the history of Clark Kent before becoming Superman.
* Superboy (1994): Amanda Spence, like most at first, thought that Superboy was the enhanced clone of her father, Dr. Paul Westfield, one of the scientists in charge of the cloning. She then decided to make Superboy's life miserable, feeling he was a disgrace to her father and his memory. This includes creating the more powerful and unstable second clone Match, causing Superboy's body to start falling apart and gruesomely killing Superboy's love interest Tana Moon. Her vengeance was already badly misguided and hugely disproportionate, but when you add in that Westfield was retconned out as being the clone donor, it makes it this trope big time.
* Superboy (1994): B.E.M. can't control his transformations well enough to hold his body together if it comes in contact with a large body of water while he's transforming. Superboy and B.E.M. both think S.B. accidentally killed him when he punched him into the ocean during a fight but B.E.M was eventually able to pull himself together and return.
* Superboy (1994) Deadshot slides through a blast door Captain Boomerang figured out how to close just before it slams shut, shooting at his attackers in the room he was coming from the whole way.
* Superboy (1994): In one Annual, Superboy, who was Cadmus's thirteenth and only successful Superman clone is recalled to the project when they recover the bodies of the previous twelve, all of whom are in glass stasis capsules, except for the sixth who's body is dangling half-out of his damaged capsule.
* Superboy (1994) is dead in the first alternate reality he visits, and that his own alternate has become Batman's partner and started wearing elements from Tim's costume in remembrance.
* Superboy (1994), Knockout offhandedly kills a cop during a fight. As Superboy is misled into thinking she's innocent, the cops put together an impressive force to track down their two superpowered suspects.
* Superboy (1994): Knockout's custom prison cell keeps her floating in zero gravity.
* Superboy (1994): Kon-El, Dr. Sterling Roquette and a couple other Cadmus personnel get abducted and enslaved by the extraterrestrial slaver Kossak while Cadmus is trying to decipher the workings of a small space craft revealed to have been stolen from Kossak by an escaping slave before it crashed on earth.
* Superboy (1994) Kossak makes it clear he intends to sell Superboy to an arena to be forced to partake in bloodsports for an audience.
* Superboy (1994): Kossak's massive space ship is revealed to have organic fleshy parts between the metal walls and floors as Kon-El sneaks around the ship trying to rescue his friends and avoid capture.
* Superboy (1994): Kossak's slave ship is partially run/powered by a group of

slaves who've been hooked into the ship's "mind bank".
* Superboy (1994) Match from an exploding hidden base but Match refuses to take his hand, preferring to take his chances in the explosion than be saved by Superboy. The only reason SB didn't just grab him anyway was because he was also trying to save the human leaders of the evil organization that created Match and going after him would have exposed them to the explosion.
* Superboy (1994) Robert Lai caused an explosion during a High School chemistry class, though he evidently was not following directions at all since he ended up in detention for it.
* Superboy (1994): Roxy has to tie Superboy's tie for him when he tries to dress nice for a date with Tana since he never learned how to do so himself.
* Superboy (1994): Roxy (whom S.B. viewed as a sister), Knockout and Tana were all interested in Superboy at the same time, he was already sort of dating Tana but then Knockout inserted herself in his life and he started spending less and less time with Tana and became interested in Knockout instead. He turned Knockout in to the cops and returned to Tana after Knockout revealed her true colors.
* Superboy (1994) so he can look presentable for a date with Tana she yanks him towards the door with it telling him not to be late.
* Superboy (1994): Superboy and Knockout actually lose track of Silversword after Knockout punches him through a military helicopter and off into the Pacific Ocean somewhere. Superboy himself is punched across a city block on one occasion, and across an island on another by other individuals with superstrength.
* Superboy (1994): Superboy's friend Hillary Chang tries elbowing him to keep him from getting himself in trouble during class, but of course it doesn't work.
* Superboy (1994): Tana Moon is fitted with a choker while being held by Agenda which is later used to kill her by triggering the explosive it contains.
* Superboy (1994): The people the Mo'o (who is closer to a vampire than the traditional dragon) feed on only leave behind lightly smoking skeletons and their tattered clothes.
* Superboy (1994), the titular hero frees all the slaves on the strange island populated by anthropomorphic animals he washes up on after being struck by lightning.
* Superboy (1994): The Wild Lands are an island that is almost completely hidden from the outside world and has lost their knowledge of it. When SB ends up washed up on shore he is enslaved and drugged and has to fight his way free and tell the unaware locals that humans from the outside world are actually intelligent creatures which has been hidden by a local conspiracy that has been drugging any humans who end up on their shores to hide their sapience.
* Superboy (1994) usually says "hearsed" instead, especially early on. He slowly grows out of this aversion but still tends to use "hearsed" when the situation isn't serious.
* Superboy (1994) when a depowered Kon-El and a couple of other Project Cadmus personnel are abducted by aliens with Kon stating that he is not going to put up with any probing. The alien who abducted them enslaves them instead, though Kon escapes into the bowels of the ship before he can be fitted with a collar and manages to free all the slaves.
* Superboy (1994): While most of the slaves on the alien Kossak's ship are wearing very minimal clothing in addition to their slave collars a handful are in full body covering suits with helmets presumably because they couldn't survive the ship's atmosphere without them.
* Superboy (1994) who feels cloning is the way of the future and humans besides himself are basically worthless. The "Hyper-Tension!" arc gives a horrifying look at what he would become if allowed to experiment to his satisfaction, and it involves "cloning" deceased super-heroes into an obedient army of disturbing mix-and-match people who only vaguely resemble those they were cloned from and taking over the earth.
* Superboy (1994) who then used his body to make himself several clones of Match to set against Kon-El.
* Superboy 5 replies, "Doesn't anyone realize we're talking about time travel?"

* Superboy (90s Matrix version) tries to persuade him to come with her and sort out why he's currently a wanted fugitive. When he refuses, she uses her telekinesis to pull the S-shields off his chest and the back of his jacket.
* Superboy and Blackfire show romantic interest in one another, which similarly has no basis in the comics.
* Superboy, and later throughout the series would use tactics when fighting other foes with super-strength.
* Superboy and the Ravers are rather humanoid, such as the Qwardians who look like pink hairless humans with odd eyes, and the race of the man running the rave looks human outside of their orange skin and pointed ears.
* Superboy and the Ravers can sense the presence of life in sub-dimensions, or from sub-dimensions back out to the dimension proper.
* Superboy and the Ravers: Dino-Mite is an anthropomorphic dinosaur from an entire race of such aliens.
* Superboy and the Ravers drawing with partiers dancing on multiple surfaces of the bizarre, disjointed and in most cases lazily spinning architecture with gravity working just fine for them, even if they're standing on opposite sides of the floor/ceiling/wall.
* Superboy and the Ravers: Hero's extraterrestrial aquatic boyfriend Leander is green with gills and webbed fingers.
* Superboy and the Ravers includes a vampire, a green alien who has been stitched together and reanimated Frankenstein's monster style, a girl who is a ghost or spirit of some type, a walking skeleton and a short extraterrestrial zombie even before they recruited Half-life, a greaser who got age stopped as a teen in the '50s when a spaceship horribly mangled him and left over half his body as transparent oozing green down to the bone.
* Superboy and the Ravers: Shaar Q has the ability to sense places where jumps have recently been made into sub-dimensions and reach through or traverse into them.
* Superboy and the Ravers: Shaar Q is from an alien race with a lot of tentacles and what appear to be octopi-like siphons on their strangely shaped head-bodies and a long much larger tentacle than the rest serving to to slither along on.
* Superboy and the Ravers the Horizon Event DJ is revealed to have been an android the entire time when she's destroyed and her inner mechanical workings are exposed. She never quite seemed human but given that Event Horizon is an extraterrestrial nightclub that exists in a pocket dimension that was never any reason to expect her to be a robot.
* Superboy and the Ravers uses what appears to be her largest tentacle, but might be a serpentine body analogue, to slither along while holding her head casing, three masses of smaller tentacles and siphons up. Presumably her siphons allow her to use jet propulsion in liquid like a squid or octopus though she's never given a chance to show off as her preeminent ability that affects the story is her ability to plane shift either in whole or with just the tips from two of her tentacle groupings.
* Superboy and the Ravers" when an alien craft crashed into his parent's house back in the 1950s and most of the flesh, including his eye, on the left side of his face was replaced with transparent green goo that his skull can be seen through. A fair portion of the rest of his body got the same treatment.
* Superboy and the Ravers who can hold onto and wear shirts despite their lack of physical form.
* Superboy and while he does have to fight "S-01" once that's mostly over a misunderstanding due to S-01's lack of knowledge and Bizarro traits. The trope is inverted with him having to fight off the prideful amoral attempt to recreate him with improvements and more obedience named Match on multiple occasions.
* Superboy (as in the Superman clone introduced in Return of Superman), who's presumably even now well under ten comic years old, but looks at least fifteen. He was supposed to look even older, as his growth was being accelerated to the point where he could replace the original Superman, but he was broken out before he was ready.
* Superboy. As recounted by Lex's niece, they were friends until Lex started

blaming Superboy for anything bad happened to him. After Lex attempted on Superboy's life, the Kryptonian teenager broke their friendship off. Even so, Superboy kept — uselessly — trying to reach Lex out through the years.
* Superboy. Both kids hit it off immediately, but Superboy wipes his memory out after Kara leaves so he does not reveal Supergirl's existence prematurely.
* Superboy cartoon "The Neanderthal Caveman Caper". After being frozen in a block of ice for tens of thousands of years, a Neanderthal man is thawed out and is perfectly fine.
* Superboy/Conner Kent's first use of his X-Ray goggles was to look at Tana Moon with them.
* Superboy defeats the Luthor Android, he finds the labeled computer tapes inside it.
* Superboy deliberately exposes himself to pieces of kryptonite, to build up an immunity to those particular pieces, so he can later use them against Kryptonian criminals without being affected himself.
* Superboy did this in one episode of the classic animated series to casually defeat a guy attacking him with a magic sword.
* Superboy episode "Terror From The Blue", about corrupt police officers attempting to kill Lana Lang when she witnesses an attempted murder, the first segment of the episode has a heavy blue tint. After the first commercial break, the blue tint is gone and all colors are normal, making the blue tinted scenes particularly obvious when watched on DVD.
* Superboy escape the facility but stayed there themselves with only occasional temporary escapes to explore Metropolis before they left the project along with the scientists who created and raised them.
* Superboy finds a cure. Later retellings have Clark and Mon-El seeing if Mon-El was a Kryptonian (whose memories were slowly coming back) and Mon-El getting sick after Clark takes out a lead box containing some Kryptonite.
* Superboy grows into a boy with anger and self-confidence issues, but who still helps people because it's the right thing.
* Superboy had Roxy enter Cadmus's Whiz Wagon in a super-powered cross-country car race called the Demolition Run, organised by a mysterious crime-boss called Mr Big.
* Superboy had to capture the former Intergang boss Steelhand (to have it televised by the WGBS channel), a bus hits him against a building and causes an explosion. He is unscathed, save for... "Okay, trying to kill me is one thing ... but that was my ONLY jacket!" He even brought it up again during Tana Moon's interview. Luckily, WGBS agreed to provide him with a supply of jackets as part of his contract.
* Superboy has to fight one to try and prevent it from destroying all the safety and containment features around Cadmus's own nuclear power facility.
* Superboy he grumbles that "After strangling you, I'm going to pour sugar in your bike's gas tank and break all your bat toys." while Tim is helping him limp back to Tim's Bludhaven hangout. Tim of course does not take this seriously and Conner doesn't try to make good on his threats, he's just trying to get across how annoyed he is that Tim didn't properly do his homework on the villain they were up against.
* Superboy he has gone back to looking much more like he did in the 1990s, albeit with more of a punk look to his costume.
* Superboy II in the comic. The couple notably broke up for a time in the show before rekindling and eventually becoming engaged.
* Superboy interested in hula hoops, Clark pondering rock and roll, etc.).
* Superboy is also an example, in his case for homosexuality. The parallel is that Conner is a genomorph, an artificial human with superpowers created by Cadmus. But he's the only one of them that can pass for a normal human, and for the longest time, Conner takes full advantage of that to blend in. However, when he's brought to a
* Superboy is the only member who refuses to wear a costume just like the rest of his team.
* Superboy is very distant and has a hard time showing his emotions, yet he's a good guy who shows a warmer side to those close to him like his girlfriend Miss Martian.

* Superboy, Jonathan Samuel Kent, is a fairly normal-looking ten-year-old. Being Kryptonian, he casually tosses aside Olympic-level athletes like Robin and regularly takes on super strong villains. During the Black Dawn arc, his inhibitors were undone by Manchester Black, making him powerful enough to stagger Superman himself.
* Superboykinesis at all. Justified in that it's only early on that it's purely touch-based. He simply left Cadmus before they could teach him how to use his powers, and so it took a lot longer to gain any kind of ranged ability. It never manages to extend far outside his body, though.
* Superboy Knockout, under the impression she was a well-meaning thrillseeker, rather than a murderous sociopath.
* Superboy (Kon-El) another Cadmus grown individual (Dubbilex) who has telepathic and weak telekinetic abilities is sent to escort him . Kon-El himself has tactile telekinesis.
* Superboy (Kon-El/Conner Kent) wears a black bodysuit with a red sash and red cape.
* Superboy (Kon-El) had a bad habit of entering and exiting buildings through walls, though he only really did so during fights when he was in a hurry.
* Superboy (Kon-El). He was being grown and programmed in a lab to be a replacement for Superman, but a freak lab accident interrupted his maturity leaving him as Superboy.
* Superboy (Kon-El) once ended up in his underwear after a series of battles. (He used to be immune to this trope by using his tactile telekinesis to make his clothes invulnerable, but once he grew into his full powers he began to rely on it less and less, and his clothes suffered as a result.)
* Superboy later introduced a character called Sparx, who came from a family who had all tested positive for the metagene. Members of her family deliberately endangered themselves to try and trigger their powers.
* Superboy, Mon-El (who at least lacked Superman's weakness to Kryptonite- but then so do most people), Ultra Boy (who could use only one of his powers at a time- a limitation rather than a power) and Andromeda (same powers as Mon-El.)
* Superboy (New 52), Templar arranged for one of N.O.W.H.E.R.E.'s own bases to be attacked in order to set up his agenda.
* Superboy of his Kryptonian powers, like his heat vision, which first manifested in accidentally singing Superman's cape (he wasn't happy about that.)
* Superboy of the Legion) in retrieving a sunken statue from the ocean. However, Superboy is just barely on his way when he gets sidetracked by a crisis involving the local school's robot Superboy. By the time he resolves it, Saturn Girl has completed the task. When both returned to the clubhouse, Cosmic Boy takes the opportunity to rub it in:
* Superboy only had Tactile-Telekinesis, he briefly had a pair of sunglasses that doubled as X-ray vision goggles - though they were destroyed shortly after their introduction.
* Superboy out of nowhere grabs him by the collar and chucks him to the horizon.
* Superboy-Prime #5, after Superboy-Prime's battle with the Black Lanterns and admitting to himself that he hates what he has become and only wanting a happy ending. Laurie Lemmon enters the basement, sporting a broken arm. She comforts Prime, telling him that "they" heard him, and that they sent her to tell him that they are sorry for what they did to him, and are going to leave him alone—"they" being previously mentioned as being the writers at DC Comics. As they embrace, a Black Lantern ring is shown on Laurie's hand detects the hope within Prime's heart, implying she is really a Black Lantern and is manipulating him into feeling hope before she kills him. However, a flashback in Prime's last appearance shows him reconnection with Laurie and them to be happy, implying she is the real Laurie Lemmon and that they are happy.
* Superboy-Prime #5, where Superboy-Prime admits that he hates what he has become and just wants a happy ending. Laurie Lemmon enters the basement and comforts him, telling him that they are sorry for what they did to him and are going to leave him alone—"they" being previously mentioned as being the writers at DC Comics. As

they embrace, a Black Lantern ring is shown on Laurie's hand that detects the hope within Prime's heart, implying she is really a Black Lantern and is manipulating him into feeling hope before she kills him. However, when Superboy-Prime is accidentally transported back to New Earth, a flashback shows him reconnecting with Laurie Lemmon and his parents, implying she is the real Laurie Lemmon and they are happy together. Sadly for Prime, he is separated from his loved ones again. He blames the Teen Titans and battles them. When he loses, they imprison him within the Source Wall.
* Superboy-Prime because it does not live up to his expectations. Certain fans tend to focus on nothing but this one aspect of his character, largely because it sometimes reaches a very mean-spirited pitch.
* Superboy-Prime is an odd example: a kid named Clark Kent who grew up reading DC Comics in the "real" world (or Earth-Prime, or whatever), turned out to have powers just like
* Superboy-Prime - Legion of 3 Worlds, and are now terrified of him. It is implied that he killed Laurie Lemmon and his parents let him live with them out of fear. While he becomes more possessive and controlling of his parents, he still wants them to love him. However, it is clear that all the love they had for him has been replaced by fear. This is best shown in Adventure Comics #4, when Superboy-Prime demands that his parents take him to Jet's Comics, as it was a matter of life and death. They do as he commands, and along the way his father, Jerry Kent, begs Prime not to hurt them. Prime asks why in the world they would think that he would hurt them. His father points out what he had done to Laurie, to which Prime responds that he had done it because she didn't like him anymore. Prime then asks Naomi, his mother, if she loves him, to which she replies that she is terrified of him. Upon arriving at Jet's Comics, Prime tells Naomi he loves her, apparently ignoring her previous comment. When Prime leaves the car, Naomi tells Jerry to drive away, to anywhere. Jerry refuses, pointing out that he would just find them like he did last time.
* Superboy-Prime. Not only is every universe except his own “perfect” world expendable, but he believes he comes from the only real universe, and everywhere and everyone else in the multiverse are just fictional characters. Ergo, it’s perfectly okay to kill them, because they’re not real, and he is.
* Superboy-Prime punching reality led to his resurrection, using only his fingers and a belt buckle.
* Superboy-Prime, the DC Universe's greatest threat, and is immediately forced into Limbo with his home universe destroyed. After years in Limbo, he returns, convinced that Earth's heroes are screwing it all up and ultimately decides that this universe needs to be replaced by a better one.
* Superboy-Prime uses his heat vision to cut the superhero Bushido in half in
* Superboy-Prime. When the character was reintroduced to the DCU in 2004's
* Superboy: Roxy's outfits all showed off her midriff before she joined the Police Academy and started tying to distance herself from her dad's schemes.
* Superboy sees her as a sister, which makes sense as they've been living as a dysfunctional family for most of his life. Over time her crush on him fades and she finds herself viewing him as family herself.
* Superboy series), episode: "Operation Counter Invasion": Aliens land and want to take over, and Superboy bluffs them with things like "Fly? Of course I fly, doesn't everyone?"
* Superboy series, Kon reacted to a couple of medical emergencies with "I'm not a doctor! I don't even play one on TV!"
* Superboy's full-Kryptonian clone brother Match has the full measure of Superman's powers but is a raving berserker.
* Superboy similarly knew Miss Martian's true form was a ghastly, gangly white alien all along and simply didn't care.
* Superboy's secret labs. However the cure could only be used once and any attempt to use the same concoction again after having used it once would kill Conner.
* "Superboy's Strangest Foe". Two aliens use lightning pistols to destroy a railroad trestle.

* Superboy stories, so that Superman ends up wandering the Smallville of his youth.
* Superboy storyarc was dealing with the weirdness of having two Superboys with such similar but incredibly different origins existing at the same time.
* Superboy) Superboy flies out into space in order to make a home movie to show his friend that the friend's father was a hero during the war. Superboy goes faster than light so he can film the light coming from Earth, which shows what happened in the past.
* Superboy that he could directly control. But Superboy's desire to be a hero like Superman was far stronger than whatever was imprinted on him by Luthor.
* Superboy. There is quite a lot of fan art, and several Fanfics, based on the premise that Clark was permanently stuck as Claire.
* Superboy time-travels to the past to meet her teen cousin. Superboy is happy to have someone to play with, but when his cousin wins their first game he's surprised that "a mere girl" can best him. Kara states he'll have to get used to the idea that a girl can be a match for him.
* Superboy Volume 4 at Silver Sword, miss, and have it crash right through the wall of the upper floor of the police station.
* Superboy was moved up to this decade with his 1980 title relaunch. Various references to 1960s popular culture were made, including: Clark and Lana going to a concert featuring a long-haired rock group; the Kents watching an Apollo moonshot on TV; and Superboy (in flashbacks to earlier in the decade) meeting President Kennedy.
* Superboy, when he saw Rocket's navel and noticed he didn't have one.
* Superboy who came to Earth shortly after Superboy moved to Hawaii. Like Maxima, she was an alien redheaded woman with super strength. She was also much older than Superboy.
* Superboy who was grown in 16 weeks and fed information via telepathic genomorphs. Suffice to say he finds it difficult to deal with people, particularly his new teammates, when he's just beginning to adjust to life outside of CADMUS.
* Super Breath, Marvel admits he has underestimated Superman even though he knew beforehand the Man of Steel is his equal.
* Super Breeding Program: Using genetic trait inheritance to create better people.
* Super Bros. 10: Kung Fu Mario which changes the title screen and swaps out Jackie Chan's head with Mario's.
* Super Brothers changes styles and coloring depending on the location. Scenes in the Koopa Kingdom are in dark colors and heavily shaded, Brooklyn is in full color with mixed shading, and the Mushroom Kingdom is in sepia with minimal shading.
* Super Brothers Kamek is Bowser's Royal Advisor and generally more level-headed than his king.
* Super Brothers what Mario and Luigi think is Bowser in chapter 5 turns out to be a Goomba disguised as him.
* Super Buddies. (Humorously, Blackguard was a recurring enemy of Booster's in his early solo career, but neither seems to remember the other.)
* Super Butter Buns, a lesbian woman, whose youtube channel has her play multiple games, with her main series being a beginner's guide to multiple games, and she also livestreams games.
* Superbutterbuns A small YouTuber who creates tips and tricks guides for newcomers to certain games
* Super Buu goes even further. The first thing he does in his debut is kill a psychopathic gunman by pouring himself down the gunmen's throat until he explodes, while laughing. Then he murdered the entire human race in under a minute without having to move an inch by firing billions of ki blasts into the air. Oh, and he did this out of boredom. To cap off his crazy awesomeness when Piccolo attempts to outsmart Buu by blowing up the entrance to the time chamber, locking him in the pocket dimension. Buu's response is to tear a hole between the dimensions and escape.
* Super Buu is an interesting case. Although he can sense energy unlike Fat Buu, his fighting style is very crude and like Fat Buu he relies on his ability to regenerate to get ahead. He

* Super Buu never technically loses a fight. 18/Krillin/Yamcha/Tien Shinhan, Piccolo, Super Saiyan 2 Vegeta, Super Saiyan 3 Goku, Super Saiyan Gotenks, Super Saiyan 3 Gotenks, and Ultimate Gohan
* Super Buu only existed as a combination of Fat Buu and Kid Buu. Since Kid Buu has been reincarnated as Uub, this can never happen again, and Super Buu can't even be revived with the Dragon Balls, as he never had a soul of his own.
* Super Cafe: "Bros Before Marios", Batman says "We're gonna need a bigger booth..." when the whole Avengers team shows up.
* Super: Cammy's stage is a bridge across the battlements of a castle in England.
* Super Capers seems to be fine with the two meeting each other, but if they physically touch each other... that's a different story.
* Supercard Of Honor X night one when his opponent did his signature pose and the crowd responded.
* Super Card Of Honor X played one of these not so much to fool his opponent, Moose, but to fool his night 2 opponent Bobby Fish, using an "injury" inflicted by Moose as pretext to crawling over the announce table where Fish was doing commentary in order to draw the fight with Moose closer to Fish and give him a cheap shot.
* Supercard Of Honor X, Taeler Hendrix was playing with Will Ferrara's beard while he was doing commentary.
* Supercar: Dr. Horatio Beaker (no relation to the above), and (less often) his co-inventor (of the titular wonder-vehicle), Professor Popkiss. Beaker in particular is known for often humming and hawing for several long seconds before remembering the final word of the line he's in the process of, ummmmmm, ahhhhhh, ermmmmmm, delivering.
* Supercar Gattiger, both with the five individual vehicles and the combined supercar.
* Supercar, neither of which really invoked this trope — unless you count XL5's crew using hoverbikes to board the ship on its launch pad — but used long-ish launch sequences involving the craft rather than the characters.
* Supercarrier (played by an F-16 Falcon) landing on an American carrier with the aid of a crash barrier.
* Super-carriers were originally called motherships in the game before they switched to the current name. This is probably because they were originally advertised as having clone vat bays and larger maintenance hangers (which would have allowed them to fit this trope), but had that feature dropped before they were added. It could also be because there is a type of Jovian craft in the lore known as the mothership. They are reportedly the in universe inspiration for titans, though they are much deadlier than them.
* Super Castlevania IV around much like the recurring golem and armor bosses.
* Super Castlevania IV, as NES games were delayed for ludicrous amounts of time in Europe as a rule.
* Super Castlevania IV has vertical ratchet scrolling, making for a few obnoxious challenges if you jump to an area and it ratchets due to overjumping.
* Super Castlevania IV incarnation. Most of his attacks are easy to dodge with the possible exception of the second one; however, you can actually get healed after that attack (if you attack it), and he uses it on two occasions.
* Super Castlevania IV in the gallery level there are two types of paintings that are notable. Both of similar looking old woman. One if you pass it, it will mumble something inaudible which summons bats to attack you. The other will reach down and try to grab you. Unless you try to pass them they both seem like perfectly normal paintings.
* Super Castlevania IV. Simon can whip in any of the eight directions and can control his whip when brandishing it about as realistically as you could in real life.
* Super Castlevania IV, where the apparent stimulus for Belmont killing Dracula was the death of his kitten, Fluffer Butter Waffle Nut. Naturally, the more the cat is discussed, the further into madness the speaker tends to descend...
* Super Cell Reception: Cell phones work even in places they shouldn't be able to.

* Super Channel, A pay-TV service owned by Allarco Entertainment. It is not to be confused with Movie Central, although Allarco was the original owner of that service. Super Channel is known for airing numerous American cable dramas,
* SUPERCHARGED!, complete with lightning bolts and rippling muscles. Cracked.com did call out the fact that this made the cereal seem to be laced with steroids.
* Supercharged Robot Vulkaiser, Gogoh the Space Devil, literally swallows Earth whole. The last level is set in its stomach.
* Super Chicken, a villain named "The Geezer" attempts to steal the geyser "Old Facefull" from Yellowstone National Park. The narrator questions his motivation:
* Super Chicken episode, a melodrama villain actor snaps and thinks he's a real villain, taking his female co-star to all the usual places, including the sawmill, to persuade her to go to the Villain's Annual Picnic with him.
* Super Chicken, millionaire playboy Henry Cabot Henhouse ingests Super Sauce (served up by sidekick Fred from a martini glass) - he goes through wild contortions in the 'transformation', but doesn't make any notable change.
* Super Chicken), the villain stole the state of Rhode Island, by towing it out to sea, and hiding it under smog.
* Superchic[k]" seems in response to claims of bullying in schools and/or teen suicides.
* 'Superchimps' or 'simps' (an in-universe misnomer - they're uplifted monkeys, not apes) appear in some
* super-chocolaty brownies. It was suggested that, do to the sheer endorphin-releasing goodness of that much chocolate, they should be able to reduce a Shadow Pokemon's shadow gauge. This is eventually how Vega the Drilbur purified.
* Super Circuit which Lightning Cup is a normal one between Flower and Star Cup, and whose retro cups (which are called "extra") have the same names as the normal ones.
* Super clears some of this up, in that Planet Vegeta wasn't the Saiyans' original homeworld. They originally came from Planet Sadal, which was destroyed by infighting. Although it isn't explained how Saiyans can transform into gods, especially since no other species has shown to be able to do it. Which includes Golden Frieza, who had the power of a god without obtaining god energy.
* Super Columbine Massacre RPG! High School massacre — which is the main topic of the game.
* Super Columbine Massacre RPG! Interspersed throughout are flashbacks to their planning of the massacre, as well as various incidents in their personal lives that served as red flags in hindsight, all based on the game creator's research into the killing spree.
* Super Columbine Massacre RPG!. It ends with the two killing a Cyberdemon and becoming Satan's minions, upon which they watch and mock the memorial service for their earthly massacre.
* Super Columbine Massacre RPG!, which was decried as a glorification of the massacre itself and violence in general. Since the game is actually doing the opposite of that, it's safe to assume the people accusing it of this never played it.
* Super Console Wars, and lightning to kill Obi-Wan. The heroes flee. The end.
* Super Contra has several unused tracks, one of which ended up being used in stage 5 of the NES port.
* Super Contra, is basically the first NES game with all new stages. The 3D stages are replaced with overhead ones, and the Fire Gun has been revamped: instead of shooting tiny fireballs that travel in a corkscrew pattern, it now fires large ones which split into four fragments when they hit an enemy.
* Supercop 2, through a third-storey window before landing on a table.
* Super Cop: A superhero who is also a police officer that works for a law enforcement agency, instead of being an independent vigilante.
* ''Supercop" Dick Justice accidentally shot a security guard during a match with his finger gun. His tag partner, opponents and the referee helped roll the body up in a carpet, carried it outside and threw it behind a dumpster. They all returned to the ring while the crowd chanted "We Saw Nothing!" and continued with the match

as normal.
* Super Cop has super speed, super strength, invulnerability, telekinesis and so on, but he completely loses his powers when he sees the color red (probably a nod to Green Lantern and his vulnerability to yellow): a red traffic light, a red flower, a red ribbon, and he's harmless.
* Supercop movie to force him to commit crimes for them. Timed detonation, also triggered by remote control.
* Super Cosplay War Ultra Char wearing a red suit of Zaku armor and sporting an expanded moveset.
* Supercouple Angie and Jesse are constantly kept apart by the former's disapproving father who felt that street kid Jesse was going to ruin his daughter's life.
* Super Couple are the only things that kept the writers from making their relationship romantic.
* Super Couple. Soap writers today usually prefer to use this to their advantage and even those pairings that were once thought untouchable (even the aforementioned Luke and Laura) are not immune from this. One area where the trope is still going strong, however, is with same-sex couples, as they tend to automatically get showered with attention simply due to their ground-breaking nature.
* supercritical carbon dioxide thanks to its large atmospheric pressure and hot temperature.
* Super Cruel and Terrible Tales of Mangaka. A young mangaka is very passionate about gory, gruesome manga, and is very, very happy in terms of success. However, when his wife gives birth to a daughter, this trope settles in, and the quality of his manga fades and eventually gets canceled. ("I don't need status or glory, or money or life, as long as I have Nunuko!")
* Super Cub, starts to work part-time as a courier by transporting documents between schools.
* Super Danganronpa 2: The Stage after the 3rd class trial), and finally, Makoto, Kyoko and Byakuya in the Last Class Trial.
* Super Danganronpa 2: The Stage decide to go down swinging against a horde of Monokumas.
* Super Danganronpa 2: The Stage from a Monokuma horde. Their deaths cut out the game's fourth chapter, in which Gundham kills Nekomaru and is executed for it (albeit in a mutual sacrifice pact).
* Super DanganRonpa 2: The Stage, Gundham Tanaka and Nekomaru Nidai die together when they take on the Monokumas just after the third class trial. In the game, Gundham was the one who killed Nekomaru and was executed for it after the fourth class trial.
* Super Danganronpa Another 2) could have a second chance at life. The Killing Game still claimed a lot of innocent people, most of whom were considered the Next Generation of Hope for the Tragedy world, and including Teruya, a member of the Kisaragi Foundation and survivor of the previous game. He was willingly sacrificed by his friend and ally Tsurugi, whose actions proved so divisive that the Foundation is now in the midst of a civil war between his supporters and the opposition. As for the survivors, one of them gets only a passing mention, two of them were arrested for their compliance in the killing game and broke out in a hostage situation, and Yuki- the new holder of Divine Luck- intervenes and allows them to escape before disappearing. One can only imagine how much trauma he now struggles with.
* Super Danganronpa Another 2. The sound of the "wrong verdict" alarm sums up the entire horror of the situation perfectly.
* Super Dave: Daredevil For Hire featured two spinning newspapers in succession, the second one with the headline "Newspaper Spins!" and a photograph of the first paper.
* Super Dave Osborne, or having a piano dropped on him, Super Dave was made of this trope.
* Super Dave would engage in this during the stunt segments of his variety show. One example is his safety lesson explaining what to do if you get rear-ended and

his demonstration of using the rear view mirror. It should be noted that Fuji is driving a large truck with a push plate in this scene.
* Super-Deformed action game series called Fighter Roar. Roar is not a hero from any previous franchise, but a new character meant to represent Banpresto.
* Super-Deformed artstyle. When the episode ended for its commercial break, Ranma-boy would come running in from the right side of the screen as an angry Akane pursued with swings of a broom, flipping over her and, to the horror of both, unintentionally landing on P-chan, who had followed Akane. When the episode returned, Ranma-boy would back in from the right as Akane, with P-chan sitting on her head, tried to strike Ranma, who backflipped away and pulled a face — only to land in a tub of cold water as Genma-panda suddenly rushed onto the scene, emerging with a dumbstruck, exasperated expression in female form.
* Super-Deformed, babyish look and emphasizes that they are characters in a game. By the second half of Act 5, Sprite Mode mostly phases out in favor of Hero/Villain Mode.
* Superdemon (the '90s version with the ankh scar). The world is in a state of perpetual twilight, and there are 13 months in the year, and 13 hours in every day.
* Super, Dende's original voice actor Giuseppe Calvetti was replaced by Chiara Francese during the Black Goku arc's first airing. Calvetti later came back and also redubbed all of Dende's lines for the reruns.
* super-developed senses of smell and taste. Her boyfriend just wishes she'd stop trying to lick his face.
* Superdickery ads. Yes, sir, out of a real squirrel! Not from squirrel fur, just a stuffed one.
* Superdickery, feigning power-madness and bullying his underlings into feeding him jelly babies.
* Superdickery: For some reason, the hero is acting like an asshole. Buy the book to find out why! Turns out that the character isn't really acting like a dick at all.
* Superdickery: I'm a jackass that likes to make a fool out of everyone, NOT! I only did this on the cover, but I'm still a hero!
* Superdickery: The cover depicts a scene that, without the proper context, makes it look like the hero is being a jerk.
* Super Dimension, also makes a bit of sense, as the plot revolves around a war between various alternate dimensions, with the main character piloting a mech called Orguss. The century part, less so, as the war only lasts for around 50 episodes.
* Super Dimension Cavalry Southern Cross: Jeanne Francoix/Dana Sterling begins the series aged 17 and ranked a Sergeant Major, later being promoted to Lieutenant. While the promotion to Lieutenant based on merit is plausible, her initial rank of Sergeant Major is most definitely not, and is even more outrageous than Ocelot's rank. Both because of her age AND her attitude to authority, it'd be totally impossible for her to hold this rank.
* Super Dimension Cavalry Southern Cross: Played with example. Ace pilot, Mary Angel, is in love with known player Charles de Etouard, but decides to play hard to get instead of chasing after him like the other women. Charles eventually figures this out, but by then, Mary's plan worked. Charles had already fallen in love with her.
* Super Dimension Cavalry Southern Cross seemed to have fallen for Seifriet Weiße after he proves to be a better pilot than her, Mary Angel, and the rest of the earth forces.
* Super Dimension Cavalry Southern Cross: The beautiful, willowy cloned denizens of the Zor's/Robotech Masters' city ships fit the bill pretty well. Zor Prime and Musica could scarcely look more elfin.
* Super Dimension Cavalry Southern Cross was adapted, that's not yet been released on Blu-ray as of writing.
* Super Dimension Cavalry Southern Cross Zor was changed to a single character's name.
* Super Dimension Century Orguss, compelling them to breed as quickly as possible.

* Super Dimension Fortress Macross: A boy in the military chooses between his superior officer and a waitress-turned-singer he rescued.
* Super Dimension Fortress Macross adaptation: the reason many of the Zentraedi defect (the turning point in the war) is because of their exposure to human culture... including the fact that many of them are Minmay fans. (Also inverted, given that her songs basically turn into psychological warfare when used on unexposed Zentraedi...)
* Super Dimension Fortress Macross, a group of Zentradi spies sneak aboard the Macross and find human clothing to wear as disguises. Unknown to them, they had stolen women's clothing and walked around town that way until people started laughing at them. Two of them were wearing fairly unisex clothes, but Warera had had the misfortune of picking out a dress.
* Super Dimension Fortress Macross also have an aircraft carrier look.
* Super Dimension Fortress Macross), although this is more to do with their size than their race.
* Super Dimension Fortress Macross and future entries in the Macross series confirmed that the three became good friends the remainder of their lives.
* Super Dimension Fortress Macross and the allied Breetai and Lap Lamiz fleets go after Bodolza, they do so under the assumption that all human life on the planet is dead. Fortunately, it turns out this isn't quite the case: a few million survivors here and there across the surface are located in the following years.
* Super Dimension Fortress Macross as the QF-3000E Ghost. They appear only in one episode, but despite being nowhere near as good as later Ghost models, they still served their role in providing support to and drawing fire from manned aircraft.
* Super Dimension Fortress Macross breaking down... but only because of continuous attacks on it during the last half million years. The latter can still be repaired, and there are other satellites which, having suffered far fewer attacks, are in much better conditions.
* Super Dimension Fortress Macross cadet pilot Hikaru Ichijo/Rick Hunter, and he returns her contempt...yet when she thinks for a moment he was killed in a Valkyrie/Veritech hit, she panics, and later when she's threatened by a Zentraedi, Hikaru/Rick berserks. When Cadet Ichijo/Hunter becomes Lt. Ichijo/Hunter and then begins to rise up the ranks, the tension gets worse because they're always encountering each other...and discovering to their dismay that they work well together. Pretty much everybody that knew them saw what was happening before they did, though.
* Super Dimension Fortress Macross, Captain Gloval (old tough veteran of the Unification Wars) laments the inexperience of his crew when the newly rebuilt and untested superdimensional fortress comes under sudden attack from mysterious aliens at the start of the series.
* Super Dimension Fortress Macross damage even when using a few early space weapons against the massive and technologically superior Zentraedi fleet.
* Super Dimension Fortress Macross feeder animation studios Star Pro and AnimeFriend (known in Macross fandom as "Star Poo" and "AnimeFiend" respectively), which were apparently chosen mostly because they were inexpensive. And. It. Showed.
* Super Dimension Fortress Macross: for some unexplained reason, the titular ship fires a spaceship-sized one in the battle against Bodolza.
* Super Dimension Fortress Macross glowing shoulderpads and a chest-monitor-thingy when they're in full flying kit.
* Super Dimension Fortress Macross had Giant Alien Terrorist Santa activating bombs after a raid on Christmas Eve. Followed by the survivors singing Silent Night.
* Super Dimension Fortress Macross has a hopeless war going on between the humans and Zendtradi.
* Super Dimension Fortress Macross, has Claudia Grant/Claudia LaSalle, apparently the only black woman on the entire ship.
* Super Dimension Fortress Macross has Maximilian Jenius and his wife, Zentradi defector Milia Fallyna, being granted the privilege to give their mechas distinctive paint jobs for being the top pilots of the force.
* Super Dimension Fortress Macross has Max Jenuis/Sterling, who eventually has his

own wife Milia/Miriya as his own wingmate. As it is, the couple are better pilots than Hikaru/Rick himself, but the former hotshot pilot has matured enough to eagerly concede that fact, especially he is still their squadron leader and he couldn't ask for better company to watch his back in combat.
* Super Dimension Fortress Macross having been set up to automatically fire at any Zentradi ships when they approached it.
* Super Dimension Fortress Macross. He stows his comrades into the coat's pockets, but teases Hikaru/Rick and Misa/Lisa by putting them in the same pocket to give them some "privacy".
* Super Dimension Fortress Macross, Hikaru actually finds a field of flowers in the middle of the wasteland.
* Super Dimension Fortress Macross, Hikaru blacks out during a dogfight and comes to while his mech is beginning its plunge through Earth's atmosphere. This turns out not to be an issue; the Valkyrie is designed to survive at least one reentry cycle.
* Super Dimension Fortress Macross, Hikaru uses the thrusters on the bottom of his battloid's foot to blast a Zentraedi away from him.
* Super Dimension Fortress Macross: humans had demonstrated the ability to repair broken tech, which the Zentraedi wanted to obtain for themselves.
* Super Dimension Fortress Macross: If a pilot has managed to survive 10 missions, their chances of survival in combat to the end of the war skyrocket. This is the reason why the United States Air Force invented the Red Flag exercises: To get its young pilots through those first 10 combat missions.
* Super Dimension Fortress Macross in episode 25 includes a part where they're furiously clashing their blades together, but the animation is quite repetitive and it looks more like a stylized sword fight than the techniques that are actually used with short blades. If they were real life knife fighters they wouldn't keep at such a wide distance where neither of them would be in range to make a proper attack, and they would use their off hands for grappling in conjunction with the knifes instead of holding them behind their bodies and doing all the parrying with the blade like Olympic foil fencers.
* Super Dimension Fortress Macross intelligent humanoid species in the Milky Way are "Children of the Protoculture".
* Super Dimension Fortress Macross in the uniform of the equally giant alien.
* Super Dimension Fortress Macross is a city-sized alien spaceship which crash lands on Earth, which is then used by humans to go into space. 1,210 meters (3,970 feet) long.
* Super Dimension Fortress Macross is that the Earth forces knew the Zentraedi aliens coming to claim the SDF-1 would fall under this trope, and built them so they could fight the invaders at their own scale.
* Super Dimension Fortress Macross itself unharmed at the center. This is terrible when hovering above a city full of civilians, but pretty darn useful when hovering inside the command base of a 4-million-ship enemy battle fleet.
* Super Dimension Fortress Macross Jetfire, meanwhile, is a very faithful recreation of Skyfire in both its vehicle and robot modes, but still includes an attachable mask and armor based on the original Valkyrie design.
* Super Dimension Fortress Macross Kamjin is reporting via audio-visual radio to his new commander Breetai when his aide arrives and claims the prize of their bet about their ability to ram more of Breetai's ships than the number of their ramming ships by defolding not far enough. Breetai was not amused.
* Super Dimension Fortress Macross: Knowing nothing but war and aggression, most Zentraedi did not realize that there was another way of life. They've been fighting the same war, against the same enemy, for at least 20,000 years (and likely much longer than that) when the series begins.
* Super Dimension Fortress Macross, Lang was a minor unnamed background character and his all-black eyes was simply one of the trademark quirks of Haruhiko Mikimoto's character designs.
* Super Dimension Fortress Macross): Max Jenius and Miriya Fallyna. First, they try to shoot each other down in an aerial dogfight. Then she tries to stab him to death

inside Macross City. Then they get married. Seriously.
* Super Dimension Fortress Macross — Captain Bruno J. Global/Henry J. Gloval.
* Super Dimension Fortress Macross — once by teleporting the island it was on to the orbit of Pluto, and again by ordering a transformation of the ship while having no understanding of how the reconfiguration would affect the city.
* Super Dimension Fortress Macross, Minmay and her cousin (no blood relation) Kaifun.
* Super Dimension Fortress Macross: Minmay falls from Hikaru's Valkyrie during the attack on South Ataria Island, and Hikaru not only does a power dive to save her, but manages to open the jet canopy, pull her in, close the canopy, and pull up in time.
* Super Dimension Fortress Macross: Minmay is shown swinging in a playground at night shortly after Kaifun deserted her.
* Super Dimension Fortress Macross, of course. There's a whole bunch of 'em.
* Super Dimension Fortress Macross of Hikaru trying to make up his mind about if he loves Misa or Minmei more.
* Super Dimension Fortress Macross of one sort or another, there has been no word on whether Hikaru is alive or dead. And given Shoji Kawamori's apathy towards revisiting the original trio, we may never know.
* Super Dimension Fortress Macross picks Misa Hayase instead of Lynn Minmay. However, Minmay becomes the couple's friend and joins them in the SDF-2 Megaroad-01.
* Superdimension Fortress Macross planes, it's no surprise that they act like planes even in space.
* Super Dimension Fortress Macross realizes that she has fallen hard for Lt. Hikaru Ichijo/Rick Hunter after accidentally shooting him down in a 'friendly fire' incident. It takes him a little while longer.
* Super Dimension Fortress Macross series show that humanity and its Zentradi allies have bounced back and created a thriving interstellar civilization.
* Super Dimension Fortress Macross (she had been living the US for some time and could speak reasonably good, if accented, English) in part as a way of reconciling herself with the character.
* Super Dimension Fortress Macross. Since the Protoculture are long dead, though, their original plans seem to be largely moot.
* Super Dimension Fortress Macross sometimes portraying it in exactly those terms.
* Super Dimension Fortress Macross, starting with the Miss Macross pageant and culminating in the battle against the Bodolza fleet. It neatly sidesteps the distance and signal strength issues by having the transmission come from the titular ship, and the Zentradi warships chasing it are (in astronomical distances) a stone's throw away.
* Super Dimension Fortress Macross-style. The fact that this was due to a hyperdrive accident may excuse the wonky physics, but it's clearly meant to invoke this trope. Later averted when a character is exposed to space for several minutes without ill effects.
* Super Dimension Fortress Macross that a wave of mutinies erupt throughout the fleet to protest the order. At this disorder, Commander Breetai orders a ceasefire.
* Super Dimension Fortress Macross) that in his own words, felt forced.
* Super Dimension Fortress Macross, the ADR-04-X Defender has four long-range, high-explosive 78mm anti-aircraft autocannon at its main armament. The effectiveness of these rounds against aircraft is... considerable.
* Super Dimension Fortress Macross, the Macross Quarter has its own version in which Ranka Lee participates. She doesn't win, but it still gets her noticed.
* Super Dimension Fortress Macross, there is "space fold" technology. The invading Zentraedi armies have little trouble using it, but when humanity first attempted to use it to get the SDF-1 out of harm's way, it didn't quite go to plan: the energy field that enveloped the SDF-1 during the fold also cut out an island underneath the ship and took it into space with it, the SDF-1 wound up in orbit around Pluto instead of the moon, and the space fold device didn't return to normal space with the SDF-1, forcing the ship to take the long route back to Earth.

* Super Dimension Fortress Macross, there is the Daedalus Attack. The Daedalus, one of the "arms" of the SDF-1, is shoved through the hull of an enemy cruiser while every mecha on board is moved to its bow. Once in position, the forward bay is opened, and all the drones fire everything they have inside the enemy ship.
* Super Dimension Fortress Macross: The SDF-1 is flying over Ontario as the government has offered to take the refugees that other countries have refused to accept. Then the Zentraedi attack and the entire area appears to be demolished in the battle.
* Super Dimension Fortress Macross; the SDF-1's Macross cannon is only fired on a handful of the occasions that clearly called for it. But this was because the weapon was highly unreliable, with technology the crew barely understood in the first place. And that when the fold engine had vanished in the third episode, it took with it the power conduits needed to make the gun work properly in its original configuration, forcing a transformation sequence that initially threatened to wipe out the city inside the ship! Fortunately, the engineers later rebuilt the city with the transformation in mind and developed better shelter protocols.
* Super Dimension Fortress Macross, the VF-1D is a two seat trainer (perfect for impromptu flying dates with idol singers).
* Super Dimension Fortress Macross), the Zentraedi battle pods and suits are this, albeit scaled up for a pilot who is at least about 30 feet tall, making them one of the few mecha that can arguably fall into BOTH categories, depending on your frame of reference.
* Super Dimension Fortress Macross. The Zentraedi know nothing of love or sex; their genders are divided at all times. A woman singing is a valuable distraction, a kiss can bring down fleets, and a mere child can sufficiently creep them out (Well, the kid was a half-Zentraedi with green hair, and that would freak anyone out).
* Super Dimension Fortress Macross. This was then reimported into Japan.
* Super Dimension Fortress Macross to every single Zentradi in the room.
* Super Dimension Fortress Macross to name their parts. Henceforth the names like Mauler, Bifors, Remmington, etc.
* Super Dimension Fortress Macross to unbalance the unexposed Zentradi in their attack.
* Super Dimension Fortress Macross, turning most the surface into an arid wasteland and exterminating 90% of the human population.
* Super Dimension Fortress Macross, vowed only to marry a man who beat her.)
* Super Dimension Fortress Macross was permanently wired up and connected to his flagship, acting as a sort of living control computer.
* Super Dimension Fortress Macross when compared to humans, Breetai is unusually tall for a Zentraedi and is the commander of the Zentraedi forces in the solar system. Bodolza towers over even him and is the Supreme Commander of the entire Zentraedi armada.
* Super Dimension Fortress Macross, when Milia Fallyna discovers Maximillian Jenius' identity as the pilot who shot her down when she replays their last encounter on an arcade simulator using the exact same tactics. Earlier in the episode had the proprietor mourn the fact that he makes so little money on those games because he opened the arcade too close to the base, and the actual pilots keep kicking ass at them.
* Super Dimension Fortress Macross : When the Macross attempts to space fold towards lunar orbit to outflank the Zentradi, it instead ends up near Pluto's orbit, along with with South Ataria Island, two carriers, and some ocean water.
* Super Dimension Fortress Macross, where we learn more about what the Supervision Army is and where it came from. The war is actually on-going, and has been for something like 20,000 years, with the Zentradi and Supervision Army having been almost exactly evenly matched from the start. Many Zentradi fleets are still actively engaged in battle against Supervision Army forces far outside of the Milky-Way galaxy, and are far too busy to take note of humanity's affairs. Fortunately for the humans, both groups seem to be largely fragmented, and haven't noticed humanity destroying/assimilating various Zentradi fleets as their

civilization expands. The growing human-"cultured" Zentradi alliance commonly skirmish against both forces, but the New United Nations have yet to run afoul of another one of the larger armadas, and already have colonies spread across roughly a third of the Milky Way galaxy.
* Super Dimension Fortress Macross, which Hikaru piloting (obviously).
* Super Dimension Fortress Macross), whose songs were used as a shorthand for the cultural pollution of the Zentraedi by human culture.
* Super Dimension Fortress Macross, without any lasting effects to both parties involved.
* Super Dinosaur belch that rattles the whole Dynamo Dome. Near the end of the episode, the Kingstons start one themselves, to which even Dr. Dynamo joins in.
* Super Dinosaur is a half-dinosaur, half-human mutant who evidently has mammaries.
* Super Dinosaur is superior to the successive Dino Men because of his armor which grants him unparalleled firepower.
* Super Dinosaur not only rubbing out his shot at liberating his people, but smugly taunting him about it.
* Super Dinosaur, the blades of Tricerachops' axe are made of Maxinite energy.
* Super Dinosaur: Tricerachops has an enormous axe as her weapon of choice.
* Super Dinosaur, which otherwise featured an entirely Vancouver-based voice cast.
* Super Doc: A doctor who has the skill to treat any kind of medical problem.
* Super Dodge Ball is a cult classic, with most people not even aware that it was based on an arcade game of the same name.
* Super Dodge Ball, the object of play is to eliminate opposing players on the inner court by killing them.
* Super Dog Booby: Akachan Daibōken no Maki, but it was never released for unknown reasons. Despite its name, it was nothing to do with boobies, instead you played as a dog named Booby who had to guard a baby named Alfred from hazards.
* Superdome contains multiple scenes of characters being shot, sometimes multiple times, but nobody ever bleeds.
* Super Donkey Kong '99, a bootleg game for the Mega Drive. Instead of a port, this game is an original platformer based on the Donkey Kong Country series.
* Super Donkey Kong - Xiang Jiao Chuan, a Chinese Donkey Kong Country bootleg for the Famicom.
* Super Dragon Ball Heroes: In the manga, Mechikabura gains this after wishing for eternal youth and absorbing space-time, the latter granting him infinite regeneration. He has to be sealed away to be dealt with.
* Super Drags: gay people emanate highlight, a magical rainbow light that gives power to drag queens. Some of the Super Drag's powers are even light based and Donizete has an angel motif.
* Super Drags is ineffectual at best and torture at worst, and that beauty doesn't matter, should in fact be taught to children, and some of the staff members have isolated those scenes on YouTube.
* Super Dreadnought Girl 4946, it's revealed that every major war for the past century or so has been a cover-up for a war against giant alien monsters.
* Super Dreadnought Girl 4946. Mana is told that it's okay to eat Tobita for a power boost as long as she spits him up within three minutes. In reality Tobita should have died the moment Mana swallowed him, and the three minute rule was a lie to convince Mana that she wasn't killing her boyfriend. The fact that Tobita actually survived was a surprise to everyone except Mana, and ever since then they kept the three minute rule simply because they have no idea about how long he can ACTUALLY survive.
* Super Dreadnought Girl 4946, she doesn't require food to live and thus doesn't poop either.
* Super Dreadnought Girl 4946, stands at 49M and 46CM and fights alien monsters of comparable size.
* Super Dreadnought Girl 4946. The 4946 is her height in centimeters (about 162 feet).
* Super Drowning Skills: A character drowns the instant they hit the water.
* Super Drowning Skills most enemies up to and including minibosses, which can be

used in certain situations to completely bypass tricky fights.
* Super Drowning Skills with this gag, jumping into the ocean to save Ranma from Cologne's attack, failing to remember that she is utterly helpless underwater.
* Super Duck story, Dapper, Supe's rival for Uwanna's affections, is the third wheel on their amusement park date. Dapper suggests Supe ride the ferris wheel, then bribes the operator to stop it once Supe's at the top. His scheme backfires when Uwanna decides to join Supe on the ride at the last moment, and the operator refuses to go back on the prank. The last panel shows Supe and Uwanna in silhouette after dark, enjoying a romantic moment atop the wheel.
* Super Ducktales. When GizmoDuck's suit is hijacked by the Beagle Boys, Huey, Dewey, and Louie save him by switching the Megabyte Beagle's remote control with one for a GizmoDuck toy. When Megabyte tries using the toy remote control and the toy appears, he goes, "What did he do?! Shrink in the wash?!"
* Super Dumb Joke Show: A object show released on 1st April as a joke.
* Super Dungeon Explore. Far from Miserable, they acquire several defensive abilities and a knack for stealing potions and healing from their foes. They are even reverted with a kiss from a friendly model.
* "Super Duped" Johnny, after hearing a woman say he loves a man who stands up to super-villains, walks through the camera to the Aron City Bank saying "Bravo-man is here".
* Super-Duper Cut and showed Deadpool about to do the deed. Subverted.
* Super Duper Sumos episode, but inevitably rehired before the next episode takes place.
* Super Duper Sumos: The majority of the humor in this series comes in the form of the titular trio's backsides. Booma in particular treats his rear end as both an indispensable weapon and a treasured companion.
* "Super-Earths" (Earthlike planets except larger), so long as they're not
* Super Editions feature roughly the same timeframe from four different points of view. There are several direct scenes that the books share, sometimes featuring the characters talking to (or at least noticing) one of the others.
* Super Effective after all his Pokémon are KO'd, and wakes up in ice with a pair of scars.
* super-effective. Essentially, even the most basic of attacks is capable of forcing him to hunch over in pain.
* Super Effective has done it a few times quietly—literally editing the comic and uploading a newer version. Changes include renaming Gary to Blue, for example.
* Super Effective has Red pull one when Blue chooses the starter Pokemon with type advantage over his.
* Super Empowering: A character whose superpower is to give other people superpowers.
* Superestrella Ash took to beating on Pablito after The World Wrestling League's 2016 return, jumping him in the street and pouring milk on his head in the locker room. The size difference between the two was so great not even a highway bat was enough of an equalizer, but Phenomeno BJ ended up beating up Ash for him.
* Super Famicom after the Japanese release of the PlayStation 2 remake).
* Super Famicom) are dupes, and one is a smug snake par excellance. Want to know which? Just keep your eye out for this facial expression.
* Super Famicom. This change doesn't apply to the Game Boy port, which was a Yoshi game worldwide.
* Super Fan Power Force and invited fans to apply to help participate in the promotion of the 20th anniversary. Since slots were extremely limited to 20, you pretty much had to be a Big Name Fan to get in, with the application asking for what sites the applicants were involved with and other credentials, so many fans need not have applied. Amongst those picked were Linkara, Fury Diamond, Darkblaze, Lavender Ranger, Linear Ranger, and Power Morphicon to name a few.
* Superfantagenio stars as the genie. His wishes are his master's command as long as the latter addresses one as "I want _____." Also his powers don't work at night.
* Super Fantasy Zone, Opa-Opa's father is killed by the Dark Menon Forces, and Opa-Opa vows to avenge him by defeating the enemy's mastermind and restoring peace to

the Fantasy Zone once again.
* Super Fantasy Zone, which also is depicted on the cover, is a giant kabocha jack o'lantern wearing a crown. Like all enemies, he's a member of the Dark Menon Force, an army comprised of revived souls.
* SuperF*ckers: a song about a monkey (actually an ape in the music video) and a robot fighting.
* Super Fic: A fanfic where the canon characters are re-imagined as superheroes.
* superficial hammy who retains his original version's wacky personality, manipulative planning, and amazing acrobatism. he is shown to crack sadistic jokes.
* Super Fighter developed by the Taiwanese company C&E without any intention of it ever going outside of its home country, but even then it's pretty egregious regardless.
* Super Fighter was created by the Taiwanese company C&E, it was the American video game company Super Fighter Team who have given it this treatment, even adopting the name of this game for their company.
* Super Fly: A drug dealer wants to set up one more deal in order to retire. (Since there were several sequels, apparently his attempts at retirement were not successful.) Mostly remembered nowadays for its soundtrack, written and produced by Curtis Mayfield.
* Super Fly — Blaxploitation series. 3 films and a remake since 1972.
* Superfolks chain, who lost his shirt when Americans stopped eating hamburgers and now works a taco cart.
* Super Folks, David Brinkley's ex-crush is known to have slept with every superhero except him. In this case, however, it wasn't because of any sort of disgust (indeed, it's implied she would have, if he'd tried) so much as him never thinking to go for it.
* Super Force. In the first episode, an advanced spacesuit serves this purpose, though, by the climax, they've switched to a purpose-built urban assault system based on the space suit.
* Super forms, implying that it's a painful process. This is averted in most modern games, however, suggesting that Sonic is used to it by that point.
* Super, Frank asks God whether he should keep at it, or throw his costume away. Specifically, he asks for God to make something float. Nothing happens, so he drives to a dumpster and tosses everything out. Later, he watches an episode of the show that gave him the idea to be a superhero in the first place, and the main character delivers the moral about "not throwing away" what you've been called to do. He goes back to the dumpster.
* Super, Frank/the Crimson Bolts's sidekick Libby/Boltie is a huge comic book geek and wants to become a superhero because of it. Subverted with Frank who, despite becoming a superhero, has little knowledge or interest in comics.
* Super Freakin' Parody Rangers; and in reference to the original Black and Yellow Rangers, Mace the Black Ranger and Chan the Yellow Ranger are, well, an African-American and a Chinese girl, respectively.
* Super Freakonomics. Good doctors are generally given tougher cases while bad doctors are given easier cases. However, if you look at death rates you see that some doctors have higher death rates, but these are usually the good doctors. Patients with serious cases are more likely to die, so good doctors lose a lot of their patients than, say the doctor who cures hiccups. The lesson is that you can be fairly certain that the doctor you receive at a hospital is competent enough to be assigned to you.
* Super Friends 1973/74 episode "Dr. Pelagian's War". While Miss Caraway is checking stock market reports on a ticker tape machine, Dr. Pelagian takes control of it and makes it spew out yards of ticker tape that entangles her.
* Superfriends 1973/74 episode "The Androids". Dr. Rebos and his assistant Loco are in their laboratory toasting their mission to stop the U.S. space program. Dr. Rebos spits out what he's drinking as he looks up and sees the Super Friends, who have just entered the room.
* Super Friends 1973/74 episode "The Baffles Puzzle". When Marvin and Wonder Dog are in a library, Wonder Dog starts to sneeze. Marvin holds a finger to his lip and

stifles it, but a few seconds later he sneezes anyway.
* Superfriends 1973/74 episode "The Balloon People". A spinning newspaper said "Balloon People land on Earth. Saucer lands in backyard after space trip" after these events occurred.
* Superfriends 1973-74 episode "The Fantastic Frerps". King Plasto diverts a shipment of raw plastic from the real GREPS building to his imitation building by changing a road sign.
* Superfriends 1973/74 episode "The Shamon U", one of Dr. Shamon's devices is a giant laser that he uses to fuse space gold dust into gold meteors. The beam clearly travels slower than the speed of light.
* Superfriends abused this heavily. One episode had the Legion of Doom getting real-time footage of events 75 million years in the past. (Wrap your head around that one.)
* Superfriends. Again, Flash speeds up their molecules to change them back.
* Super Friends and a half hour long one featuring the entire team, which prompted faster paced plotting and the Wonder Twins who were more useful with actual superpowers.
* Super Friends An inverted version in the 1973-74 episode "Too Hot to Handle" when the Solar Terrarians try to move the Earth closer to the Sun so it will get hot enough for them to move here and live comfortably. Unfortunately, that would make it so hot that humanity would perish.
* Superfriends. Aquaman and the rest of the Superfriends are rather unalarmed at the massive death toll. (Earlier in the episode, several major U.S. cities were completely frozen, but this too goes without comment.)
* Super Friends", a villain known as King Plasto uses a new form of plastic, called FRERP (Fiber Reinforced Epoxy Resin Plastic), in his attempt to establish his own kingdom, Frerpland. Objects made from FRERP are compressed inside egg-shaped containers and come in two forms, solid and inflatable.
* Superfriends away from their headquarters? By causing four nuclear missiles to launch and have them target scattered major cities around the world to force them to scurry all over to stop them, that's how!
* Superfriends, Batman and Robin used an anagram board to identify the author of a message attributed to "Roy LaPost".
* Superfriends can turn the lower half of his body into a tornado after speaking magic words.
* Superfriends cartoon which could immobilize the heroes would leave them free to look around or converse.
* Superfriends: Darkseid has a deep, rough voice, courtesy of Frank Welker.
* Superfriends defeats him in an unusual way; he flies up to the genie and literally sucks the genie in smoke form into his own lungs just long enough to forcibly blow him back into his lamp.
* Super Friends did this a lot with alien worlds. There was Camelon the medieval planet, Texacana the cowboy planet, Zaghdad the Arabian Nights planet, etc.
* Superfriends) do most of the work. In general, Aquaman tended to suffer this a lot; there are multiple episodes where he gets attacked by sea monsters and doesn't simply take control of them.
* Superfriends: Done oddly in the 1981 episode "The Aircraft Terror", where a jet plane was transformed into what was clearly a white dragon (four legs, bat-like wings, long neck and reptilian tail, could breathe fire), but everyone kept calling it a "bird monster". They used the same term for the other aircraft that were transformed in turn, even though most of the others were giant insects, and none of them had anything resembling feathers or beaks.
* Super Friends Dr. Pelagian, but an investigation discovers that Dr. Hillbrand died five years earlier in a deep-sea diving accident. Oddly enough, his body was never discovered. Guess who Dr. Pelagian turns out to be?
* Super Friends episode "Battle of the Gods", Superman's shadow is brought to life and attacks him. He defeats it by putting out the fire in the room, taking away the light.
* Superfriends episode "Menace of the White Dwarf". After the supervillain Raven

accidentally captures Wendy, Marvin and Wonder Dog, he has his android doubles serve them a meal and shows them around his base.
* Super Friends episode "Menace of the White Dwarf". The supervillain Raven uses a fragment of a white dwarf star to steal the Washington Monument.
* Super Friends episode "Professor Goodfellow's G.E.E.C.". When Wonder Woman and the Dynamic Duo need to get past a force field, Batman uses a grappling hook to pull down the top of a tree. Wonder Woman climbs onto the tree and when it's released, she is hurled over the top of the force field.
* Super Friends episodes "The Power Pirate", "Too Hot To Handle", "The Balloon People" and "The Watermen". The aliens in all of these episodes spoke perfect English with no explanation.
* Superfriends episode "The Androids", Dr. Rebos shows that he knows what the Superfriends will say (with no explanation given) while they're listening to a tape recording he sent them.
* Super Friends episode "The Mysterious Moles". Maximus Mole is retired professor of speleology (caves & caverns). He's extremely absent-minded, forgetting things on a regular basis.
* Super Friends episode "The Mysterious Moles". While Wendy, Marvin, and Wonder Dog are exploring underground, Marvin leaves chalk marks on the walls so they can find their way back to the surface.
* Super Friends episode "The Planet Splitter". The theft of diamonds weighing 100+ carats → A plot to split Cygnus Uno, a planet in another solar system.
* Super Friends episode, "Volcano." Here, the volcano never erupts considering that the alien ship that crashes into its magma pool and the superheroes trying to rescue it have enough to deal with as it is.
* Superfriends; Evil Superman figured the whole thing out within fifteen seconds of coming to in the Hall of Justice, while Good Superman kept going "What's happening? Batman, why do you have a goatee? Why did you just say 'Hall of Kicking Puppies'?" until the bad guys figured it out and Kryptonited him.
* Super Friends face aztec mummies in one episode with El Dorado as protagonist.
* Superfriends featured lion-like aliens who were plotting to chop the Earth into chunks, which would then be sold to various other races (all wanting different things, iron, water, etc.). Of course, the Super Friends have a little problem with this kind of entrepreneurship...
* Super Friends gives his position away? Someone who doesn't realize it's a trap. As the good guys expected, the villain turn his freeze ray on the moon, and Superman (having the strength of the pre-Crisis version) is able to chip a large piece off, reflecting the sunlight in such a way to raise the temperature of the planet to an early Indian Summer and cripple the villain's headquarters by melting it down. He's defeated easily.
* Superfriends, Gleek unleashes a genie that a baddie has been seeking. The genie disregards his simian master, and instead calls the baddie who failed to obtain him master, obeying his evil wishes.
* Superfriends had his arm chewed off by piranha when his powers were disabled. He got it replaced with a harpoon, and later a cybernetic hand that could morph into a harpoon gun. The hand was later replaced with one made of mystical water. Neither really helped his image much.
* Superfriends had one of the series' scariest stories with "Day of The Plant Creatures" when a meteorite crashes into a swamp and cause a flood of plant creatures who rampage and infect every animal into one of them while the Super Friends race to find a way to stop the disaster.
* Superfriends had this as a recurring problem for the team, particularly Superman, to the point where it seemed like his secondary weakness.
* Superfriends has an alien family come to Earth as refugees from their homeworld, Balloonia. Their spacecraft is about the size of a child's toy, and at first, the friendly aliens emerge the size of toy soldiers. However, they have a valve on their thorax that lets them inflate to human size. They can also deflate to save on volume and resource consumption.
* Super Friends has the superheroes facing giant insects controlled by an

intelligent giant Scorpion.
* Super Friends: In "Dangerous Prank", a girl named Nancy is skiing on a snowy mountain when one of her friends decides to dress up as Bigfoot and jump out to scare her. It goes wrong when the scare makes her lose control, fall off a cliff, and get knocked out and buried in snow. Fortunately, the Wonder Twins were able to find and rescue her before she froze to death.
* Super Friends: In one episode, a meteor falls into a swamp, turning the naturally harmless water lilies into lumbering plant monsters that can turn people and animals into plant-covered zombies whenever they are touched or shoot their seeds at anyone.
* Superfriends. In order to demonstrate that he was just as stupid, Zan later did the same thing with a transformation gun.
* Super Friends: In the 1973-74 episode "The Fantastic Frerps", King Plasto has one as his headquarters, including a storage room for his Frerp eggs and a Frerps Arena for creating the eggs.
* Superfriends is fond of this trope. Planets they visit include Camelon, the medieval planet; Zaghdad, the Arabian Knights planet; and Texacana, the cowboy planet.
* Superfriends is in danger of washing up on the rocks Aquaman signals them to drop anchor. The captain orders that the anchors be dropped and his subordinate says that they'll never hold. The captain says firmly "That's an order!"
* Superfriends is the episode "The Giants of Doom". Guess what happens to Bizarro, Sinestro, Captain Cold, and Toyman in that one.
* Superfriends. It wasn't but it didn't keep Mr. Mxyzptlk from toying with the idea through the episode.
* Super Friends mind-controlling all the women in the world into turning men into data on microchips. It just wasn't the same.
* Super Friends: NONE of the Super Friends are particularly cool in hindsight, not even the ones based upon badasses. To elaborate:
* Super Friends, not Apache. As an adjective, it means "In man shape," which could apply to Apache Chief; as a noun, it's a stone structure in roughly human form used as a sort of northern Kilroy Was Here (also indicating a relatively safe harbour). Geological cultural graffiti turned heroic catch phrase.
* Superfriends) often use this device to show that kids can be heroes too.
* Super Friends of the week and take the lead in it as anyone else in the Legion of Doom.
* Super Friends on Earth can enjoy the same radically evolved intelligence as him. Thank god the Justice League saved us from the horrifying fate of becoming smarter!
* Superfriends other swamps). In one episode, the Legion hassles a witch they spot in The Swamp, only to discover that she works for an entity even more evil than they are, who also dwells in the Swamp.
* Superfriends particularly stands out, as she has the exact same costume as her normal self, but just seems really hagged-out. Either this trope is at work, or "our" Wonder Woman relies heavily on talented makeup artists for her good looks.
* Super Friends person on the entire team that would need such a device.
* Super Friends powers to bring three mannequins to life at the abandoned Jefferson Department Store. Two of them hold Superman down while the third, who resembles Lois Lane in a bride's attire, lifts her hand up at the hero to subdue him with the kryptonite wedding ring she's wearing.
* Super Friends ran this way. They were foiled every time, of course, but their schemes would include an often equally expensive escape plan.
* Superfriends Raven was convicted of trying to jar the Earth from its axis, which might have caused the extinction of the entire human race.
* Super Friends, saying it has all the power it needs to operate, which means this is now a job for the superheroes to deal with.
* Superfriends - Scarecrow had captured Wonder Woman and Robin in an attempt to lure Batman into a trap. When Bats arrived, Wonder Woman had her bracelets fused together, thus rendered powerless.
* Super Friends. She tries to hold back the imaginary walls but can't. Scarecrow

comments that her body will feel like it is actually being crushed and suffocated. Wonder Woman gasps for air and passes out.
* Super Friends's turned into a billion-dollar success, it's a fair bet to say he's succeeded.
* Superfriends: Superman kept records that served to memorialize the encroaching threat later in "The History Of Doom".
* Super Friends: Superman once imprisoned an evil genie by inhaling him and then blowing him back into his lamp.
* Superfriends), "The Death of Superman", Firestorm finds Superman motionless and a sickly green when he saves him from a batch of Kryptonite a little too late. The team assumes Superman has died, only to learn that how he was found was actually a method to stave off Kryptonite Poisoning.
* Super Friends "The Death of Superman", the Super Powers Team (the rethemed Superfriends) visit the Fortress of Solitude to put Superman's items in order after sending his body into the sun. As they do, they're aided by a Superman robot who gives them a brief tour. At one point, the robot mentions that Superman had developed a technique to slow down Kryptonite poisoning. Firestorm, who had been with Superman when he had died, realized Superman had been in that same position when he found him. This makes the team realize Superman wasn't dead and they rush to rescue him from the sun and revive him.
* Super Friends. This happened on a regular basis in the 1973/74 season. About every other episode Wendy or Marvin would try to get the attention of one of the superheroes, usually when they were talking to someone else, and the hero would tell them to wait. They would sometimes give Wendy or Marvin a chance to speak once they were done discussing the more important matter, but not always.
* Superfriends' TroubAlert has video communications technology that national leaders and even their enemies, the Legion of Doom, have made use of to contact them.
* Superfriends used this as a matter of formula. One teenager would suggest doing something really stupid. Another one would say it's not a good idea. The first one blows the second one off. When the first one gets in big trouble, the second one ends up calling the Wonder Twins.
* SuperFriends, uses crows to attack Batman and Robin, and in a later season keeps one as a pet.
* Super Friends use their Batarangs to slide down cable car cables to escape a giant rabbit.
* Superfriends was mostly a fringe Commander deck archetype that revolved around trying to get a lot of Planeswalkers on the Battlefield. It gained an extreme amount of support when *Commander 2016* introduced Atraxa, a commander that has the ability to add a counter of any type to any permanent or player. Combined with Doubling Season, which doubles the amount of Loyalty counters a 'Walker can start with, one can easily activate abilities that usually would take a few turns (if nothing is damaging the Planeswalker) to happen almost instantly.
* Super Friends was pretty bad with this. Toyman was even able to build a toy plane out of the stuff, and Brainiac was able to supply the navy of Lilliput (long story) with entire stockpiles of kryptonite cannonballs. Grodd even noted "It doesn't take exotic devices to stop you, Superman, when kryptonite does the job so well!"
* Superfriends went from having five heroes in its first two seasons to eleven in its third (and more joined in later seasons).
* Super Friends were added to the cast due to their prominence in the toy line.
* Super Friends. When the villains got too greedy and double-crossed the Being, he sent the zombies after them, and they proved invincible and unstoppable, able to tear through steel walls with ease. As a last resort, they freed the heroes, hoping they'd delay the undead enough for them to escape. However, the Evil Being's hag-like servant appeared and told the heroes that there was a way to stop them (which he likely kept secret from the villains, anticipating a betrayal); they had to lure them into the swamp and tie them to dead trees with dead vines. With this information, they were able to defeat the zombies one at a time.
* Super Friends. When they get attacked by a monster, they discover that none of

their powers work. The Wonder Twins were unable to transform and Batman and Robin's devices didn't function. Fortunately, Superman was able to bring them back to Earth.
* Superfriends. When Wonder Dog looks into the darkness he sees a pair of eyes. However, they're quickly revealed to be a reflection of Wonder Dog's eyes in a mirror.
* Super Friends. Wonder Woman tended to be kidnapped, brainwashed etc. more frequently than the rest of the Super Friends.
* Superfriends worked hard to create as a legitimate original character.
* Super Friends) would do a similar transition, with prismatic flashes of light. This trope would appear to have been very common in 80s action cartoons.
* Superfudge after Hurricane Katrina, Brian tries to tell him what happened and Bush tells him to go away and not to make him "do stuff".
* Superfudge, baby sister Tootsie is too young to speak until the end, when she starts imitating the "Yuck!" that Peter utters while changing her diaper. Her timely repetition of "Yuck!" is later misinterpreted as "York!" by the rest of the family, which helps them reach the decision to move back to New York City ("Nu yuck!").
* Superfudge because there is a new baby in the house and he wants to be a baby too.
* Superfudge had Peter asking for and receiving a pocket calculator for Christmas. Later editions change the gift to a check from Grandma since, by about 2000, a regular calculator was a standard school supply and could be bought for about a dollar. He asks for a stereo in the original, but only in jest. Current editions have him ask instead for a laptop and MP3 player, and by 2010, it's hard to tell whether the latter was supposed to be an outrageous request.
* Superfudge...", until the end, when he suggests the two lose their bikes for a month, and the adults think it's a good punishment.
* Super-Fun Happy Thing of Doom: Something with a happy-seeming title but which is actually creepy.
* Super Furry Animals... But "moog droog" also sort of sounds like "mwg drwg", which is Welsh slang for marijuana (literally "naughty smoke", but the English equivalent would be "wacky tobacky").
* Super Fuzz is mourning their demise, she suddenly receives a phone call from China, whereupon our two heroes are seen making the call surrounded by a horde of curious Chinese villagers.
* Super Gals, all in more time that it would have taken by waiting for the train and taking that.
* Super Gals and appeared in a kid's show as an exercise coach. Sayo believes it's by chance they look similar.
* Super Gals does this a number of times to multiple characters when the fights are comical.
* Super Gals has Naoki, whose entire characterization consist of him falling in love with an unavailable girl, insisting that he and the girl are "soulmates", then inevitably getting heartbroken when he finds out that his "soulmate" already has someone else... before falling in love with another (unavailable) girl when he tries to leave for some soul-searching. Over the course of three volumes, he's fallen in love with Ran, then Miyu, then Sayo, then Aya.
* Super Gals - Only the first season was dubbed by ADV, and didn't perform well on DVD... to the point where ADV cut out the next episode preview in episode 26 to obscure the presence of future episodes. When Nozomi picked up Season 2, they released it sub-only. (Nozomi later went back and license-rescued the first half, and re-released it with ADV's dub.)
* Super Gals played this joke with the person in the cat suit giving prizes.
* Super Gals punishes his misbehaving children by spinning them by their legs.
* Super Gals: Ran Kotobuki. She runs everywhere and shouts all the time.
* Super Gals, Yuuya realizes that he no longer has a crush on Ran when he saw her enjoying herself with her boyfriend and felt no jealousy. In a similar vein, he finally realizes that the girl he cares about is Mami.

* Super Game Boy suggests challenging yourself by using the palette feature to change the colors around so that enemies, hazards, or the player become invisible; or using the custom border function to paint over the game screen, covering up some parts.
* Supergame is more than capable of doing this to an opponent who gets hit with it — it's designed to cause knockback equal to the Overkill of the roll (the difference between the dice total and your difficulty).
* Supergame mode requires destroying Deadworld, home of the Dark Judges.
* Supergate from SG-1, an absolutely massive Stargate designed for use by starships. Since making these gates in one solid piece would be extremely impractical — especially in a new galaxy — it's instead build of individual segments sent through a standard Stargate which then assemble themselves in orbit. Due to the astronomical power requirement for these gates to function, they eschew any sort of traditional power source to draw energy directly from a nearby black hole.
* Supergänget, and being a caricature of a friend of the author), among others.
* Super Gem Fighter, complete with him reading a newspaper before getting angry at the opponent and ripping it in half before flipping the table at them.
* Super Gem Fighter, one of Akuma's special attacks is to perform one of these on his opponent while wearing a construction worker's outfit.
* Super Genesis Wave, the Grandmasters and Metal Series are replaced by the Egg Bosses, an almost entirely different lineup that serves the same role that the Grandmasters did in the old universe.
* Super Genesis Wave. They look a lot like the ones she had as Mecha Sally (see below).
* Super Genesis Wave to wipe out Knothole Village completely, that's saying something.
* Super Genintari console was going to feature multiplatform support and be bigger than the original Xbox.
* Super Ghouls 'n' Ghosts also has eyes on his torso and a mouth on his abdomen.
* Supergiant Games for both characters after the development team realized they liked his scratch voices better than any of the actors who auditioned for them.
* Supergirl (1972) and attempts to get her killed to take over her body.
* Supergirl (1972). Both heroines theorize that Ordox possibly died with his mountain, but his fate is never revealed.
* Supergirl (1972) charges right away at it, spinning around at super-speed and becoming a super-drill, pulverizing her way directly into the rock core to stop it and drive it away.
* Supergirl (1972): In one issue, the titular heroine finds two cavemen encased in ice as she is exploring the Himalayas. She has to fight them off when a wizard revives them and enhances their physical prowess.
* Supergirl (1972) is exploring a mountain in the Himalayas when she comes upon two cavemen trapped in a large block of ice. Suddenly both cavemen come back to life and burst out of their icy prison with no ill effects. Justified since there was magic involved.
* Supergirl (1972) remembers how she fell for a guy called Tony Martin as soon as she saw him.
* Supergirl (1972). Supergirl's first solo book. First appeared in November, 1972.
* Supergirl (1982) #20, super-villain Parasite builds a floating metal coffin to throw a depowered Supergirl in.
* Supergirl (1982) #21, Supergirl and Superman fight the Kryptonite Man, even though they feel pain within six feet of him.
* Supergirl (1982) #21, the alien race known as the world-seeders nearly blow Earth up while trying to kill Kryptonite Man.
* Supergirl (1982), the villain Kraken pretends to be a wizard, but he uses devices hidden inside his bracelets and belt to perform his tricks. Kara realizes that he cannot be a wizard when one of his "spells" hits and hurts her but doesn't blow her head off.

* Supergirl (1996), Andrea Martinez (lesbian) hits on Linda (straight).
* Supergirl (1996) the Cassandra of legend, who has sadly accepted how no one believes her predictions of disaster.
* Supergirl #1 a Kryptonian werewolf is attacking one of the D. E. O. bases, and she quickly figures out where he comes from and what kind of ammo they need, before throwing a grenade at him.
* Supergirl #1 she sucks all the air of a vehicle in order to apprehend a criminal without harming him.
* Supergirl (2005) #11, Kara shoots at a pirate mook and catches the bullet before it hits his face.
* Supergirl (2005) "because if half of what they've told me about Luthor is true... I might not be able to do it later..."
* Supergirl (2005). He spits his coffee out when she looks straight at the camera and he knows intuitively that she has spotted him.
* Supergirl (2005) suddenly come up with a "brilliant" plan to end the war: kidnapping the President and bringing him to Queen Hyppolita to engage in peace talks with her. Predictably, their plan went awry: the Amazons shot the Air Force One down and almost killed the President, and Kara and Cassie's reputations suffered a severe blow. After fending an Amazon squad off, Kara flies to New York to help, although Cassie points out that acting without thinking got them into that mess.
* Supergirl (2011) issue #12, Kara Zor-El describes Kandor in these terms:
* Supergirl (2011), Maxima (lesbian) has a crush on Supergirl (straight). She goes as far as to confess her feelings because she needs to get it off her chest, but she's quite aware her love is and will always be unrequited.
* Supergirl (2015)’s head when her adoptive sister decides on a whim to erase her late birth mother’s hologram.
* Supergirl (2015), a "false god from an alien planet," is the real villain.
* Supergirl (2015), after the death of General Astra, her men invite Kara to lead the rites at her funeral. Both sides observe the truce and leave without incident, but then Non warns Kara that the next coffin will be hers.
* Supergirl (2015), Alex stitches up Maggie's wound after the latter got shot by the Cyborg Superman. Alex uses the time to thank Maggie for helping her realise her sexuality, and that she finally understands herself now because of it.
* Supergirl (2015) all being forced to do this because of destroyed or otherwise inaccessible home planets. Ouch...
* Supergirl (2015) and other heroes will be accompanied into battle by various DEO agents. Chances are, they won't last long.
* Supergirl (2015) and yet everyone takes on human forms because... reasons.
* Supergirl (2015) arrives from a portal to Supergirl's universe. Right as he does this, Kara Danvers gets knocked out a window by Siobhan Smythe/Silver Banshee. Thinking she's an ordinary citizen in danger, Barry catches her. Kara tells him she is invulnerable and was in no danger. It did benefit her that it allowed her to be saved without revealing her secret identity.
* Supergirl (2015): Astra comments that when she and her twin sister Alura were kids, they liked to prank people by switching.
* Supergirl (2015): Because of her medical knowledge (she gave up a career in medicine to join the DEO) and bioengineering background, Alex Danvers is the person who patches up the injuries of Team Supergirl and diagnoses medical problems. She even has administered blood transfusions. However, she is primarily a field agent, and thus gives out more injuries than she heals.
* Supergirl (2015) begin to revert back to their true bodies in close proximity to open flames, or at least the body parts closest to the flame.
* Supergirl (2015), but her sister Alex outright calls Lena Kara's wife.
* Supergirl (2015): During the Mxyzptlk chapter, Mon-El mentions it's too bad they can't get him to say his name backwards to banish him. He had assumed they knew about that rule (unlike in the show, where he was deliberately hiding it) and already decided it was too impractical. He does have a point; Kara at first dismisses it, but eventually figures out she can trick Mxy into writing it instead.

* Supergirl (2015) even though, at that point in time, Eliza shouldn't know that Henshaw/J'onn was anything but human, and they weren't on the friendliest of terms, due to the original Hank Henshaw having effectively forcefully conscripted Eliza's husband.
* Supergirl (2015), everyone but Kara is convinced that Lena broke Metallo out of jail when a video of her doing so surfaces, and she is arrested. It turns out that the video is a fake, with the real culprit digitally edited out. It's especially egregious in Snapper Carr's case since this is the second time the supposed master journalist got tricked by faulty footage (the first being when he wrongly thought Guardian murdered someone because of a misplaced camera).
* Supergirl (2015) few friends that are not directly connected to Kara. Most of them are employees who she is simply on good terms with. There's her secretary Jess, her head of technology Lana Lang, and her CFO Sam (though she knew Sam before she was an employee).
* Supergirl (2015) flashback to when Alex Danvers was recruited into the D.E.O. happened in this year.
* Supergirl (2015) flashback to when the eponymous protagonist was hired at CatC happened in this year.
* Supergirl (2015)) forms a bond with Sam/Reign's teenage daughter Ruby. In the episode "Fanatical", a subplot has Alex trying to help Ruby through her grief while J'Onn is trying to help his father with his illness. After a trip to the arcade goes very wrong, Ruby and the millennia-old Martian are able to talk to each other instead.
* Supergirl (2015) has a literal Kryptonite-Proof Suit. In season 2, Kara's allies pull it out of storage and modify it for use against Metallo.
* Supergirl (2015) has just captured, making National City think that Guardian is responsible.
* Supergirl (2015) has the Department of Extranormal Operations (DEO), which is where many of the main cast members are either working with them or are actual agents.
* Supergirl (2015) heavily relies on her superpowers to win any fight. So when a guy nearly as strong fights her for the first time, she loses badly. After another Curb-Stomp Battle at the hands of her Aunt Astra in episode 2, she asks her adoptive sister Alex to continue their hand-to-hand combat training until she's just as good as Alex is. Later episodes show continued improvement in hand-to-hand combat, and when she fights the escaped prisoner in "Livewire" she's begun incorporating her powers other than pure strength. By "Hostile Takeover" she can go toe-to-toe with Alex while powered down.
* Supergirl (2015): "Hostile Takeover" reveals that Krypton's destruction was due to over-mining its core.
* Supergirl (2015) However, as her father is shown to be Mexican-American later, Maggie could be considered a Latina (though she never identifies herself as such).
* Supergirl (2015). However, the nanobots can also do the opposite and destroy a normal human body in an instant. The villain can also use them for mind-control and, in big enough numbers, can even asphyxiate a Kryptonian.
* Supergirl (2015) in a Movie Musical. The episode contains five song numbers, two of which are original and written for the episode: "Superfriend" and "Come Running Home To You." And the cast did all the dance numbers too: the choreographer who did the steps worked on Glee before with Grant and the Warblers cast.
* Supergirl (2015): In college before they started dating, Lena was the first person Kara ever told about her alien nature. When Lena heard a new Kryptonian had saved a plane, she put two and two together before she even saw the pictures of Supergirl.
* Supergirl (2015): In "The Faithful", Supergirl discovers a cult is worshiping her and is setting up disasters so they can convert people she rescues into new members. To put an end to it, Supergirl deliberately exposes herself to kryptonite and cuts her palm. Seeing her bleeding destroys most of their faith.
* Supergirl (2015) isn't an issue, because Kara has too much self-control to hurt Lena. The bad news is that this normally comes at the cost of everything else in

reach. Lena mentions that in college she and Kara got called into the Dean's office multiple times over the large amount of broken furniture until Lena stopped reporting the damages and just had everything fixed herself.
* Supergirl (2015) is obviously as immune to bullets as any Kryptonian. At the beginning she gets shot and believes she's been hit with some kind of sonic weapon because she heard a very loud sound but didn't even feel the bullets.
* Supergirl (2015) is sleeping next to her. Aghast at having had a drunken one-night stand for the first time in her life, Alex tries to sneak out of bed only to fall hard on her behind.
* Supergirl (2015) is the Black Mercy's victim this time, and she dreams that Krypton never exploded and her family is alive. Unlike the original story, the Black Mercy scuttles off of Kara and quickly withers once she rejects its illusion.
* Supergirl (2015) is the only one allowed to be mean to her employees. Everyone else had better damn well treat them with the respect they deserve, as her mother learns when she's rude to Kara.
* Supergirl (2015) Kara is active on twitter and ends up exchanging tweets with people like Rachel Maddow and Gordon Ramsay.
* Supergirl (2015): Kara is an absolutely terrible liar, and it is amazing that she managed to keep her alien identity secret even before she started saving people as Supergirl.
* Supergirl (2015), Kara's boss Cat takes her out for drinks and a pep talk. After Cat finishes her first martini, the bartender plunks down two more; while Kara tries to protest that she's not ready for another, Cat grabs them both.
* Supergirl (2015), Kara was adopted by Jeremiah and Eliza Danvers, veteran agents of the D.E.O. and allies of Superman, after crash-landing on Earth.
* Supergirl (2015) landed on Earth around late 2003 to early 2004. In 2005, her adoptive father was forced by a certain government official to participate in a manhunt mission for a certain alien refugee. Both men disappeared for months, until the alien refugee returns impersonating said government official to take over his life.
* Supergirl (2015) Leslie thinks she's this towards Cat. Turns out she's demisexual, but she doesn't find out until she's started to get the hots for Susan.
* Supergirl (2015) — they discover a still warm wolf body from thousands of years ago in the ice, with the cold and remote conditions being the perfect survival spot for a prehistoric parasite.
* Supergirl (2015): Nia Nal turns out to be transgender, just like her actress Nicole Maines. The casting was planned this way to begin with, in setting up the first transgender superhero.
* Supergirl (2015), not an ICBM. A ballistic missile is powered only when launching into sub-orbit; then the rocket cuts out, gravity takes over, and it falls to Earth much like an oversized artillery shell.
* Supergirl (2015) of steeling themselves as if for battle...and it turns out to be karaoke night.
* Supergirl (2015) of the season revolved around stopping these alien invaders from starting a supernatural apocalypse on Earth.
* Supergirl (2015) of the threats. Still, without Supergirl, National City (and probably all of Earth-38) would have fallen long ago. Of course, the DEO is an official government organization and Supergirl an on-the-books agent, making this more a case of cops needing federal help.
* Supergirl (2015): Part of the reason the League came from the distant future was in hopes of stopping a plague this way. One of Supergirl's current villains, Pestilence, will eventually evolve into Blight, who will go on a rampage across the universe. Once they succeed in preventing this from ever happening, all the other Legionnaires in stasis on their ship are suddenly cured, as if they had never been sick at all.
* Supergirl (2015): Rhea tries to force Mon-El and Lena into one of these to create an heir and legitimize her invasion of Earth. They both refuse initially, but go along with it once Rhea starts threatening hospitals. Fortunately, the ceremony gets interrupted and they team up to escape.

* Supergirl (2015), sexuality is a complete non-issue and "the more the merrier!"
* Supergirl (2015)'s first fight occurs when she walks in on him and Iris hugging after sharing lunch. Of course, she was already upset, given that that day was the anniversary of her planet exploding.
* Supergirl (2015)'s glasses suppress her hearing and vision. When she first arrived on Earth, she struggled with her enhanced vision and hearing, so her foster father gave her glasses lined with lead to help her control these abilities.
* Supergirl (2015) since before actually being introduced on the show, acting as his spy.
* Supergirl (2015): Subverted when Kara starts dating one of her coworkers. Her boss immediately informs her that they'll need to go see Pam in HR ("We have an HR?") and fill out the proper forms in triplicate, while Kara's sister gleefully says that they'll have to attend a mandatory sexual harassment seminar.
* Supergirl (2015): Superman, unsurprisingly. When he shows up, it's generally as "the ultimate supportive big brother". There's a minor twist in that Kara is technically older than him, but spent years in stasis en route to Earth.
* Supergirl (2015) tastes Earth food for the first time she is shocked by how good it tastes.
* Supergirl (2015): The prologue is set during Krypton's explosion in 1979.
* Supergirl (2015): The second season has a flashback to Lena Luthor's inclusion into the Luthor family in 1997.
* Supergirl (2015) to many people who previously knew nothing about her but quickly became a new generation of fans.
* Supergirl (2015) was leaked onto the internet in May 2015, the same time CBS picked it up.
* Supergirl (2015) were forcibly separated when she had to send him into space to save his life. When they meet again, Mon-El has spent seven years in the future and moved on. He still wants to be Kara's friend and Kara tries, but she just can't.
* Supergirl (2015), when Flash blasts Livewire with lightning, it only powers her up. In his defense, on his own show, the electric-wielding villain Blackout was overloaded and defeated just from trying to absorb his body's electricity.
* Supergirl (2015). When Jeremiah lets J'onn know that's he's alright with J'onn taking on the appearance of Hank Henshaw, despite the fact that Jeremiah only knew the man as a villain, because he knows that his shape-shifting Martian friend finds it more comfortable.
* Supergirl (2015) when Lena drunkenly reveals that deep down, she believes all the bad things people have said about her.
* Supergirl (2015) where Kara and Mon-El are stranded on an alien planet with a red sun. The team going to rescue them are given a yellow sun grenade in order to restore their powers if necessary.
* Supergirl (2015)", where Supergirl and Saturn Girl are forced to work alongside Livewire and Psi in order to go to Fort Rozz and find out more about Reign. The only reason no male characters go is because the station is circling a star, whose radiation is lethal to anyone with a Y chromosome (apparently, all males in the universe have the chromosome).
* Supergirl (2015), which have similarly earned praise for diversity, but came under scrutiny for how they actually treat its 'diverse' audience.
* Supergirl (2015) (which is usually rated TV-14 in the US) is promoted as family-friendly.
* Supergirl (2015). While it doesn't get much attention in this episode, it's part of the running theme that Earth has a lot of trouble anticipating alien abilities.
* Supergirl (2015) with the titular villain, which happens on Christmas.
* Supergirl #203, "The Supergirl from Planet Earth", an Earth girl named Ellie Leeds gains Supergirl's powers after stumbling across Kara's crashed rocket ship.
* Supergirl #275 Superman revealed his cousin's existence to the world, making all her effort and hardships worthwhile.
* Supergirl #415 when Supergirl is abducted by a wannabe space dictator who wants to destroy Earth, conquer the universe, and make her his mate. She turns him down, wrecks his warship, and turns him over to the authorities. As he is being put away,

the tyrant cries the universe could have been theirs.
* Supergirl (5'5) is taller than most of her love interests (such as Brainiac-5) with the exception of Dick Malverne, who is taller than she is.
* Supergirl across the room when he's being a bigger jerkass than usual. Five minutes later she kisses him.
* Supergirl adopts a human name and identity after arriving on Earth, which she uses as her secret identity.
* Supergirl: a giant, mutant carnivorous plant tries to swallow Kara whole but it quickly spits Supergirl out because it can't bite through her indestructible skin.
* "Super Girl" Aja Perera's default stance toward all her opponents. She took a look at a potential three on one disadvantage from Los Abusadores Internacional and saw an opportunity to gain three more "Perera Pals". Alongside her actual friends (Dementia D'Rose, Nina Monet, Sahara Se7en, Aerial Monroe) Perera tends to be
* Supergirl also does this to Superman in the aftermath of the destruction of
* Supergirl also feels guilty for surviving her family and her planet's destruction.
* Supergirl also survive the destruction of Krypton thanks to a forcefield surrounding the city. Whether anyone but Supergirl lasts much longer depends on which dimension the story is set in.
* Supergirl also travels back in time sometimes to try to change the past, and she always fails.
* Supergirl, Alura calls her daughter Kara -the titular heroine- "Karanizu", a Kryptonian term of endearment.
* Supergirl and alleged old-school fans and writers who supposedly hated the Linda Danvers version of Supergirl and wanted her out of the way to allow the creation of a new Kara Zor-El. In reality the book was always in hot water due to perpetually dismal sales, and the decision to cancel it was taken long before Kara was reintroduced because of her less convoluted backstory (and not because of old-school fans).
* Supergirl and flies away, he is convinced she is an angel who is there to make him repent his sins.
* Supergirl and got tortured. And then he revealed that he was a human bomb set to blow the planet up. Which he did.
* Supergirl and her cousin with lightning bolts before hightailing it. Angry, Supergirl shakes her fits as she cries out: “Wait till I get my hands on that guy!”
* Supergirl and her unwillingness to become a hero again while standing in the street. Justified because a super-villain is trashing the neighborhood and people are too busy running away to pay attention to two women arguing.
* Supergirl and its swarm off. At the beginning, it looks like her strategy is working... until the Godship's spawn starts ripping the Krypto-Bizarros apart.
* Supergirl- and Linda Danvers -the then-current Girl of Steel- discuss the nature of heroism as lying on their beds at night.
* Supergirl and reassures her that she may earn her redemption someday.
* Supergirl, and that if she gives humans powers it will avert a civil war. Multiple people point out that it will just result in evil people getting a hold of those powers, no matter how careful she is, and make everything worse.
* Supergirl Annual #1 story "Shootout at Ice Flats", Sheriff Eileen P. Garrett's mother tells her that the "S" badge, an ancient relic from Old Earth, belonged to Sardine Girl, who was created from super scientific mud. In her showdown with the Nerf outlaw Curly, Eileen uses what she believes is an ancient Earth weapon against her: a Staple-O-Matic. It doesn't prove very effective. Other humans are seen holding a razor and a hairdryer, which they seemingly believe are also weapons.
* Supergirl Annual #1 story "The Legend Lives On", five female space pirates, S'Age, Leedra, Flexi, Zip and Yola, pulled off a daring raid on the Mauck trade platform.
* Supergirl Annual #1 story "The Legend Lives On", the half-Durlan shapeshifter Flexi dismisses S'Age's accusation that she is Supergirl as "typical singleform thinking."

* Supergirl Annual #1 story "The Legends Lives On", S'Age claims that Supergirl was a shapeshifter, which leads her to believe that her crewmate Flexi, a half-Durlan shapeshifter, is Supergirl in disguise.
* Supergirl Annual #1 story "The Surrogate", a young tooljerk named Cryssia is hooked up to a wave amplifier which connects her mind to an invulnerable robot body on the surface of Praxis IX, a planet with a predominantly methane atmosphere and a surface temperature close to 1,000 degrees, so that its platinum reserves can be mined. However, almost as soon as she is connected, Cryssia's entire consciousness is transferred to the robot body. Having been told by the scientist who subjected her to this treatment that the mass of the robot body can be reformed at will, Cryssia transforms it into a giant, golden version of Supergirl with the ability to fly. In her childhood, her parents had told her stories of Supergirl's legendary exploits on Old Earth and she had always imagined herself as the hero. Cryssia uses her new body to destroy the space station orbiting Praxis IX and kill the scientist who did this to her. Although her original body is destroyed, the process that transferred her consciousness to the robot body was irreversible.
* Supergirl apparently dies due to an unknown illness. She wakes up in the morgue, her mind taken over by Insect Queen, which was making her ill as trying to repossess her body.
* Supergirl a race of planet-eating, space-faring, giant life-forms called "Ash'ka'phageous" make their appearance. One of them -called "godship" by the denizens of Bizarro World because it's easier to pronounce- tries to devour Bizarro's planet.
* Supergirl arc, as Supergirl was fighting the leader of an alien race, Worldkiller-1 emerged through the Diasporan damaged body and tried to snatch Kara's body. She forced him out, though, so he transferred his spirit into the bodies of random bystanders -who were burnt out nearly instantly- until Kara agreed to let him surf into her body.
* Supergirl arc, Supergirl tells a girl to run and hide. Since the girl hesitates because she refuses to abandon her mother's body, Supergirl's teammate points out that her mother is dead.
* Supergirl are having breakfast. The impact shatters the shop's window panes, and although Kara logically doesn't get harmed, Lana gets dozens of tiny cuts.
* Supergirl are larger-than-human, insect-like, green bugs with a hard carapace, three pairs of legs and huge maws.
* Supergirl are more reckless and more hot-headed than their older cousin and just so invulnerable, so they're prone to take more risks and head-diving into a situation with little concern about their safety.
* Supergirl are sneaking in a secret facility and attempting to open a door but the retinal scan doesn't work. Kara -who is shielding her partners from a laser barrage- loses her patience and punches the door down.
* Supergirl: Argo City survived the destruction of Krypton for a while as a floating planet chunk.
* Supergirl. As Kara relates to J'onn, she can handle monstrous aliens and would-be dictators but the idea of normal, regular people willing to kill those who look different is too much for her to take.
* Supergirl assaults a starship. The crew has time to send a message right before being destroyed.
* Supergirl. As she put it, she'd always considered life the greatest of all gifts, and he was a blasphemy of life, so she fully intended to kill him.
* Supergirl, as well as making appearances in cartoons, animated movies, video games and series just cemented Kara's place in popular culture.
* Supergirl: Averted; Kara and Lena's nonverbal communication skills were so good in college they were banned from charades. This continues in the main story, where Lena nearly always interprets Kara's expressions perfectly (and vice versa) even when others have trouble.
* Supergirl back in the Silver Age, combined with the yellow sun factor.
* Supergirl, Barbara Gordon saved the Wayne family's lives when she was a little girl. After Joe Chill murdered her parents she picked her dad's gun, aimed at the

man who had just slaughtered her family and ordered him freeze.
* Supergirl, Barbara Gordon's parents got murdered, and the Waynes took her in. Bruce helped her and mentored her while she was growing and preparing to become Batgirl.
* Supergirl, Barry uses an experimental device to enhance his speed. He runs fast enough to warp into Supergirl's universe by accident, then when he catches Kara who had been falling out a window, he accidentally runs them into the desert and sets Kara's shirt on fire from friction.
* Supergirl, Batgirl created her "Oracle" network to watch the entirety of Gotham. She isn't interested in spying on average, honest people, and she only wants to stop criminals right away and keep parahumans out of her city, but it's creepy.
* Supergirl, Batgirl has a gun which looks like a miniature rocket launcher.
* Supergirl became somewhat kinder and nicer after joining Guy Gardner's group. Supergirl also matured in this storyline, getting over her anger and brattiness and becoming a better person.
* Supergirl: Being Super. It's one sign Kara isn't a normal teenage girl.
* Supergirl: Being Super Kara's friend Jen is taller and brawnier. However, Kara can bench press vehicles.
* Supergirl: Being Super, Kara visits her friend Jennifer's grave to say her goodbyes before leaving Midvale.
* Supergirl believes her parents passed away after sending her to Earth only to find out later they weren't dead after all, meeting back with them... and seeing them die for real. Sometimes, bloodily.
* Supergirl Bizarro #1 needs help to fight Godship so he creates Bizarrogirl. Then he decides he can't risk her life and decides to take her to Earth, abandoning Bizarro World.
* Supergirl, Bizarrogirl is hurt with blue Kryptonite. Kara can also be hurt by other alien materials. Apparently, Superman and J'onn had a falling out due to the fact that DEO has been stockpiling kryptonite for use against evil Kryptonians. They finally reconcile, after J'onn hands the stockpile over to Superman.
* Supergirl, Bizarro Luthor gets stomped by a monster. Bizarro assures that it does not matter since he can simply remake Lex.
* Supergirl Bizarro's arms when she meets him upon returning to Bizarro World.
* Supergirl blatantly states she could never stand Supergirl's empathetic, caring ways. This is after Supergirl has expressed sorrow at the loss of someone who is attempting to kill her brutally for the... fourth? fifth? time.
* Supergirl. Bleez was actually glad that Supergirl joined because she wasn't the only girl anymore.
* Supergirl, but after a while she started treating him like a big brother.
* Supergirl, but his first memory of her was wiped out to protect the future.
* Supergirl) but she still stands by his ideals and always tries to do the right thing and be a hero, no matter how dark her world is or what bad things happen to her.
* Supergirl, but was stopped by Supergirl before going ahead with the attempt.
* Supergirl, by contrast, was able to activate all her powers but struggled with holding back.
* Supergirl by the same author reveals they had two children but hints the relationship ended up in heartbreak: Kara never changed her maiden name, there're no records registering their marriage and after a point her diaries stop mentioning Dev-Em altogether.
* Supergirl can hurt you or even kill you. Not even Kryptonians are safe.
* Supergirl, Cat advises Kara do this to get James' attention in one episode.
* Supergirl catches a student that is falling when his flight power stops working.
* Supergirl, Cat Grant and Selena's sarcasm war starts off with Cat saying "Already bored" and ends up with Selena saying mockingly "Already bored" before mind-reading her.
* Supergirl, Cat's son, who is around 12, has a crush on supergirl, who's in her 20s.
* Supergirl, Clark Kent and Lois Lane get married. Their relationship is very...

Spirited.
* Supergirl, Clark shows Kara around Metropolis. As she tries to figure hot dogs out, Clark mentions that adapting a new culture can be difficult.
* Supergirl comics issue 48 and 49, and said this to the then-current Supergirl Linda Danvers: "I have gone by many names, but the one I am most fond of is: Kara!"
* Supergirl comics, she's the super-hero known as Flamebird as well as a devout follower of the Church of Rao.
* Supergirl comic, two girls wonder about Supergirl's secret identity as Linda Danvers -a. k. a., the aforementioned hero- walks with them.
* Supergirl confronts some robbers. Just as she scoffs about one aiming an ordinary gun at her, the other guy unleashes an electrical blast that knocks her back.
* Supergirl considers her options to exterminate the inhabitants of Daxam and Rokyn: lead for Daxamites and magic for Kryptonians since Kryptonite will not work in a red-sun world, except for a hard-to-make variety.
* Supergirl: Cosmic Adventures in the 8th Grade, a glowing space-time vortex opens in Linda and Lena's dorm, and an alternate Supergirl flies out of it.
* Supergirl: Cosmic Adventures in the 8th Grade, and she is popular, smug, petty, manipulative and loves making life miserable for Linda -Supergirl-.
* Supergirl: Cosmic Adventures in the 8th Grade, a stray cat may be seen in the background of a panel, partially hidden behind a trash can. In another issue said cat turns out to be Streaky, Supergirl's super-powered cat pet (well, Supergirl believes that he is her pet cat. Streaky knows that she is his human pet).
* Supergirl: Cosmic Adventures in the 8th Grade bangs her head against her desk because her bully of a schoolmate Belinda is playing a tape where Linda is complaining about her "bad-smelling" schoolmates over the school intercom.
* Supergirl: Cosmic Adventures in the 8th Grade, Belinda is turned to crystal once Mr. Mxyzptlk's device completely absorbs her emotions. She is still sentient and can broadcast her thoughts.
* Supergirl: Cosmic Adventures in the 8th Grade, both Lena and her brother Lex wear green-and-purple power suits.
* Supergirl: Cosmic Adventures in the 8th Grade claims it before he can seize it, and ascends. After beating Mxy up and making him run away her power fades and she becomes human again.
* Supergirl: Cosmic Adventures in the 8th Grade fades into oblivion as shouting she has to warn her counterpart about...
* Supergirl: Cosmic Adventures in the 8th Grade finds her science teacher keeps samples of Kryptonite. Justified because Stanhope’s teachers are imps from the Fifth Dimension playing pranks on Linda. Later a Red-K meteor showers fragments of Red kryptonite all over Midvale.
* Supergirl: Cosmic Adventures in the 8th Grade flies over her school. All of sudden all begin calling her "Linda Lee". She freaks out and wonders why everybody knows her Secret Identity before waking up.
* Supergirl: Cosmic Adventures in the 8th Grade funny as part of a game they're playing together. But then he gets greedy, breaks the rules (never take the game too far), traps his kind in a separate dimension, and tries to gain power for himself. After he's defeated and poofs back home in humiliation, his kind punish him by sending him to the 1st dimension, which is just a flat land akin to a kid's scribble drawing.
* Supergirl: Cosmic Adventures in the 8th Grade gives several examples:
* Supergirl: Cosmic Adventures in the 8th Grade in craziness and hilarity, featuring evil duplicates, dimensional gates opening everywhere, time-travelling hijinks, mad science and a main character—Linda Lee—who wonders why her world is so strange. For all of these reasons the book is considered a cult classic.
* Supergirl: Cosmic Adventures in the 8th Grade is flying downwards so quick that she is unable to stop herself from plummeting into the hard soil. As crawling out of the crater she has just caused, Kara grumbles "Must work... on powers of stopping!"
* Supergirl: Cosmic Adventures in the 8th Grade issue #5, Supergirl tries to have a

talk with her time-travelling alternate self.
* Supergirl: Cosmic Adventures in the 8th Grade is the one who doesn't adhere to that school of thought and is even pretending to be a normal human.
* Supergirl: Cosmic Adventures in the 8th Grade, Kara pulls her legs up and hugs them as she tries to convince herself she doesn't need any friends.
* Supergirl: Cosmic Adventures in the 8th Grade: Kara tells Superman that her parents chained her to a rocket and banished her to Earth because she asked her mother politely and respectfully if she could pass the salt. His disapproving frown and folded arms indicated clearly that he wasn't buying it.
* Supergirl: Cosmic Adventures in the 8th Grade know what will set Lena Thorul off. Never. She'll take anything as a grave insult because of her "Me, me, me" complex.
* Supergirl: Cosmic Adventures in the 8th Grade. Linda and Lena are friends. When Lena finds out that Linda is Supergirl, she breaks their friendship off and tries to kill Linda. Then she loses her memories and they are friends again. Then she gets them back and goes back to want to kill Linda. At the end, she lets her hatred go. On Linda's side, though, she never stops from considering Lena her friend.
* Supergirl: Cosmic Adventures in the 8th Grade, Linda felt very alone and without friends until she met Lena.
* Supergirl: Cosmic Adventures in the 8th Grade Linda is as super-fast as ever but she hasn't learned yet how to stop herself from crashing into things.
* Supergirl: Cosmic Adventures in the 8th Grade, Linda Lee's classmates glare at her when they hear her recorded voice calling them "shallow, petty, mean and bad-smelling". That would be understandable, except that she was venting after spending several weeks putting up with their bullying and their mocking.
* Supergirl: Cosmic Adventures in the 8th Grade, Linda throws her hands up when she becomes fed up with her schoolmates' bullying.
* Supergirl: Cosmic Adventures in the 8th Grade, Luthor builds a giant robot able to nullify Superman's strength (which gets smashed by Supergirl's rocket).
* Supergirl: Cosmic Adventures in the 8th Grade materializes Kryptonite chains around Supergirl during the final battle. She breaks them easily.
* Supergirl: Cosmic Adventures in the 8th Grade, Mr. Mxyzptlk almost turns one entire universe into fuel for a machine meant to make him completely omnipotent.
* Supergirl: Cosmic Adventures in the 8th Grade parents are peculiar even if you disregard Kara's fib wherein Zor-El and Alura tied her to a rocket and banished her to Earth because she asked her mother to pass the salt (her "last display of insolence!").
* Supergirl: Cosmic Adventures in the 8th Grade, several months pass between issues #4 and #5.
* Supergirl: Cosmic Adventures in the 8th Grade's minions leap onto Supragirl -a Supergirl of an alternate timeline-. However she explodes out of them quickly.
* Supergirl: Cosmic Adventures in the 8th Grade's ship –"the Mighty Lexsoar 7"- is armed with metallic tentacles, forged from psycho-reactive metals. The more their prey struggles, the tighter they squeeze.
* Supergirl: Cosmic Adventures in the 8th Grade starts out when Kara's rocket arrives in Metropolis and accidentally smashes itself through Lex Luthor's giant robot.
* Supergirl: Cosmic Adventures in the 8th Grade, Streaky punches Belinda Zee across a room and through a wall.
* Supergirl: Cosmic Adventures in the 8th Grade. Supergirl -an alternate universe Supergirl- tries to rescue him but she's captured, too. They were freed by Comet.
* Supergirl: Cosmic Adventures in the 8th Grade, Supergirl blames herself when Belinda is turned into a crystal statue, even though Belinda's own actions led to it. Kara thinks she should have stopped her... somehow.
* Supergirl: Cosmic Adventures in the 8th Grade, Supergirl gains time-travelling powers and goes back in time to stop an asteroid from hitting her hometown.
* Supergirl: Cosmic Adventures in the 8th Grade, Supergirl leans on her cousin's chest while Lex Luthor tries to save her friend. Superman wraps an around her shoulders.
* Supergirl: Cosmic Adventures in the 8th Grade, Superior Girl somehow is able to

broadcast her thoughts after being turned to stone.
* Supergirl: Cosmic Adventures in the 8th Grade, Superman tells his cousin that she has to keep her powers secret and learn to control them before becoming Supergirl because his enemies would attack her.
* Supergirl: Cosmic Adventures in the 8th Grade, the main character has two little pigtails which make her look younger, so enhancing her civilian disguise.
* Supergirl: Cosmic Adventures in the 8th Grade, the two-part story "Graduation Day" tied up all ongoing plotlines, featuring a battle for the fate of the universe.
* Supergirl: Cosmic Adventures in the 8th Grade uses a meteor rock to try to gain new powers, but most of them are hilariously useless.
* Supergirl: Cosmic Adventures in the 8th Grade, when a character is trapped in the second dimension, the art intentionally looks like children crayon doodles.
* Supergirl: Cosmic Adventures in the 8th Grade when Linda needs to leave classroom and pretends she is being abducted by an invisible superhero and she is "just an unwitting pawn in a larger game". Played straight with Belinda Zee, who has no idea that she's Mr. Mxyzptlk's pawn.
* Supergirl could be considered the DCAU's poster child for the trope. Her very debut episode had her civilian disguise torn to shreds to reveal her superhero costume (to be fair, the same happened to Supes at some points in the same show, though in his case was less fanservicey since his costume didn't expose any skin), and then the aforementioned fights with Galatea (both of them) had her already
* Supergirl counterpart of Superman, but genetically it makes no difference.
* Supergirl darker, edgier and angrier. And she wore a red-and-black costume.
* Supergirl, Darkseid uses the Kryptonite Man to set a trap for his Kryptonian enemies. It nearly succeeds, but the trio is saved by Lightray.
* Supergirl decides to split up his team when they arrive on planet Primeem and are trying to find the newest Red Lantern. Later on, he admits that it was not a good idea when they were attacked.
* Supergirl Dev-Em doesn't like to go back in time to visit Kara. As far as he is concerned, 21st century Earth is primitive and he can't manage to fit in.
* Supergirl did this to her ex boyfriends with a touch, at least according to
* Supergirl discover a new ability named Super Flare. Revealed to be an extension of their heat vision (or more accurately, their heat vision being an extension of super flare), they are able to unleash every last bit of stored solar energy into a massive destructive burst. However, when Superman is rescued by Batman, Bruce tells him that doing so renders him powerless for 24 hours.
* Supergirl dislikes the process and points out that her parents didn't go through it and their marriage wasn't arranged. Her mother’s retort? "That was different".
* Supergirl dispassionately notes that they are no longer on a first-name basis.
* Supergirl disrupted a woman's pacemaker. She feels so guilty and distraught that when a super-villain shows up, looking for Supergirl, she asks him to beat her up.
* Supergirl, doesn't match up to her physical power but is the greatest genius in the galaxy.
* Supergirl Dream Boy, who is trying to warn them she's listening to them.
* Supergirl, Dr. Faulkner takes Linda Danvers aside to discuss Kara's biology and mental state. All of sudden Kara speaks up and tells she can hear them whispering in the other room clearly. Justified because she has Super Hearing.
* Supergirl, Dr. Light and Gangbust are examining what appears to be a Kryptonian rocket ship when they hear a strange noise in the darkness. Alarmed, the duo become alert right before being ambushed by Bizarrogirl.
* Supergirl, Dr. Light examines villain Superwoman and concludes a combination of science and magic was used to alter Lucy Lane’s DNA and give her Kryptonian powers.
* Supergirlencourages Belinda—who is pretty much an evil or at the very least jerkass counterpart of Supergirl—to succumb to her petty, mad and mean-spirited side.
* Supergirl enemy Mordru extracts Satan Girl from Kara, the narration shifts to the

31st century.
* Supergirl eras. Back then everyone she met, hero or villain, picked a fight with her, to the point she wondered why she couldn't go a day without fighting someone.
* Supergirl, everything is allowed in Supergirl/Satan Girl's final battle, even cat-fighting.
* Supergirl exploded, and Kara is again the Last Daughter of Argo City.
* Supergirl feels like this after losing her parents and Krypton over again. In
* Supergirl filled this role during her first adventures in the Silver Age: she was Superman's plucky, young sidekick who helped him out as she explored his world.
* Supergirl film. The headband was ultimately scrapped from the film, but it was too late for it to be removed from her comic design.
* Supergirl finds himself in several dicey situations requiring his rescue by the Maiden of Might.
* Supergirl frames Linda Danvers—the eponymous heroine—for stealing. Donna gloats over framing Linda, without realizing her words are being broadcast through the school's P. A. system.
* Supergirl gains telepathy and pyrokinesis once she becomes a Red Lantern.
* Supergirl genius, skips right over guessing someone's idea and instead expands it in a bizarre direction.
* Supergirl gets his spherical shape back (he looked like a punctured balloon due to an earlier battle). He says: "Worth It".
* Supergirl gets this a lot. Because she's a temperamental teenager, her enemies assume she is an easily manipulable, naive little girl. Because she's a super-strong Kryptonian, her enemies assume she's dumb muscle. She always shows she isn't a pushover.
* Supergirl grew up in Midvale Orphanage after losing her parents and crashing into Earth. Although she didn't get into details, she has stated that she hated her life in the orphanage, felt very lonely, and was extremely grateful when the Danvers adopted her and she escaped that place.
* Supergirl... grow older, their bodies become more accustomed to absorbing solar radiation and build up greater stores of it.
* "Supergirl" had Lois Lane put Gordon Godfrey in shackles, but he casually breaks them, and explains that he's being possessed by
* Supergirl had the titular heroine meeting her childhood boyfriend Dick Malverne. Dick would admit he was still in love with her, and Linda would retort he hasn't seen her in about a decade and doesn't know her anymore.
* Supergirl has a different superpowered criminal or villain every week, though they're mostly aliens or alien-related in season 2.
* Supergirl" has a guy launch an attack on the entire DCU metahuman community by creating a Foursquare-esque smartphone app for people to post metahuman sightings so villains can then track them down and attack them.
* Supergirl has a light bulb appear above Bizarro's head when he figures out an easy way to explain his predicament to Supergirl. Bizarro being Bizarro, the light bulb is broken.
* Supergirl has all powers of Superman (supposedly she has an edge on speed whereas he is stronger), but while she should be one of the strongest, fastest and toughest heroes, her youthful inexperience always puts her at a lower level because Superman can do everything she does.
* Supergirl has been responsible for a number of "natural" disasters throughout history, including the destruction of Pompeii.
* Supergirl has had to deal with several bullies during her long career:
* Supergirl has saved the day countless times since her creation, too.
* Supergirl has the Ash'ka'phageous, a race of moon-sized planet-eaters. As travelling through space they take a chrysalis-like shape, but when they descend upon a planet they look like a kind of bipedal monstruos insect.
* Supergirl has the same weaknesses as her cousin Superman. Namely: kryptonite, red sunlight, and magic.
* Supergirl hates when her mother calls her "Karanizu", feeling she's too old for pet names.

* Supergirl have had many gendered components, including (in various combinations) short skirts, short shorts, low necklines, heels, ballet slippers, thigh-high boots, and bared midriffs.
* Supergirl. He and his wife Alura built the shield dome which saved Argo City when Krypton exploded. Afterwards he pleaded with Argo City's Science Council to find a new world to settle in, reasoning that the shields protecting the city wouldn't last forever. They didn't listen, even though he is the man who designed the shields to start with, and his brother was the man who correctly predicted Krypton's destruction.
* Supergirl, her cape is so badass than she uses it to deflect burning rocks.
* Supergirl (her cousin shows her how to use her powers, Batman and even Wonder Woman teach her how to fight without them) so she is not helpless if she cannot resort to her super-powers.
* Supergirl, her friend Joan asks Linda whether she may introduce her cousin to her, and Linda makes clear that Clark is not available.
* Supergirl her obsession has turned her into an amoral monster who will do anything to please him, caring for nothing more.
* Supergirl hired Joe Chill to murder the Wayne family. However he was so incompetent that he murdered the wrong family and was arrested by a child.
* Supergirl" in one episode, while Maggie was dead-set against it. While this can be a legitimate reason for a breakup, the show basically handled it as Alex deciding that she wanted to be a mother and then her and Maggie breaking up in the next scene, without the two of them even having any sort of serious discussion, couples-counseling, or otherwise seeing if there was any way to work things out between them. This was especially shocking given how many previous episodes had been devoted to the two of them finding a way to reconcile a serious difference in their relationship.
* Supergirl in the same episode—has a heart pure enough to resist it.
* Supergirl in the Silver Age. He took care of his cousin and trained her until Kara was ready to go solo.
* Supergirl investigates the case of a football player who has been beaten up and threatened by a group of gamblers to throw several games. Fearing for his and his girlfriend's safety, he agrees to it.
* Supergirl is a headstrong, impatient teenager with his same powers. So who cares if there was a door? They are trying to save people and that wall/ceiling was in the way!
* Supergirl is also good at using spinning moves or generating whirlwinds to solve problems.
* Supergirl) is always a brown-haired, nerdy girl. Earth's science is pretty primitive to her.
* Supergirl is at one point threatened by a man with a single-shot kryptonite gun which probably could kill her.
* Supergirl is Cat Grant's inability to get Kara Danvers' name right. Even in life or death situations, she'll always call her "Kyra" or some derivative. In a heartwarming moment, she finally gets her name right in the season 1 finale.
* Supergirl is Earth's guardian and can therefore sense anyone in the world and can bend the very earth to his will. However, since the Fortress of Solitude is not of Earth, he can't sense anyone inside it (although he can use that to find someone by the process of elimination). As soon as Supergirl figures out that he draws his strength from his connection to the earth, she seals the cracks in the Fortress's floor, weakening him, using her own HFA.
* Supergirl is flying for the first time when her flight power suddenly turns off. Fortunately Superman catches her when she falls.
* Supergirl is infatuated -and obsessed- with Batgirl (who in turn hates his guts). His intelligence drops down to negative digits when Batgirl is nearby, making real dumb statements and getting distracted during fights.
* Supergirl is kidnapped by Darkseid during the War between Apokolips and the rest of the universe.
* Supergirl is sometimes even faster than Superman. She's been known to shoot a

handgun, dash forward, grab the bullet, flicking the forehead's target so onlookers think he's been shot and go back to her initial position with none the wiser. However her speed fails when the plot demands she isn't fast enough.
* Supergirl issue #34, after Catherine Grant has published a smear piece on her:
* Supergirl is that he somehow has an invisible force field just above his skin. This also handily explains all the spandex. If he wore regular clothes, they'd just get shredded when he fights. This goes double for Kon-El Superboy, who uses Tactile Telekinesis to deflect almost anything that comes his way.
* Supergirl is, unsurprisingly, immune to bullets. Unsurprisingly, mooks are completely oblivious to this fact.
* Supergirl is usually described by male characters as stunningly beautiful and incredibly alluring even though she doesn't look more attractive than your run-of-the-mill DC heroine.
* Supergirl it happens when the titular heroine conjures up several helpers to beat Mr. Mxyzptlk up.
* Supergirl. It probes her mind and makes his head look like her father. Supergirl is completely unimpressed, commenting that a man's head sticking out of a dinosaur's body isn't going to fool anybody.
* Supergirl it was a running gag. Supergirl, believed to be dead, goes to Metropolis to see Superman (among other reasons). She runs into Lex Luther and gives him the You!, and he responds along the lines of "what am I supposed to say to that? "Me"?" Immediately after another character gives him the line, and he sighs and says "Me." The trope is tossed on its ear when she finally meets up with Superman and he exclaims "You!" Turn the page and you get a full page shot of her giving the Man of Steel a big bear hug and reassuring him "Me!" Sweet.
* Supergirl, John Constantine delivers one to villain Drang after trapping him inside a magic circle.
* Supergirl joined the Legion, Brainiac 5 gave her a force field belt. Its energy shields protected Kara from force impacts and Kryptonite radiation, but the belt broke right away.
* Supergirl jokes he'll tell Gotham City about Batgirl's Batcave if Barbara is not nice to him. Barbara replies that she's already scheduled his disappearance.
* Supergirl. Justified because she is a very innocent kid who has just been stranded in another planet and can barely speak English. Sarcasm, jokes and idiomatic expressions tend to go over her head.
* Supergirl, Kara and her evil doppelganger develop some kind of mind-link.
* Supergirl, Kara doesn't want to go by her Kryptonian name, a reminder of her loss, and reiterates she is Linda Lang now.
* Supergirl, Kara guarantees a hot shower is everything she needs to talk her boyfriend into something. She's right.
* Supergirl Kara is convinced that everybody tries to take advantage of her, use her and betray her. And she decides she's done. She's done with people pushing her around, taking advantage of her and betraying her. So she quits being Supergirl.
* Supergirl, Kara is getting tired of the constant battles and light-and-death struggles and expresses her desire to live like a normal woman:
* Supergirl. Kara knows she can technically spend as long as she wants in the 31st century, but she feels she needs to get back to her normal life.
* Supergirl, Kara's evil doppelganger Satan Girl boasts of lacking morals or conscience restraining her impulses.
* Supergirl, Kara sticks to the ceiling so John Constantine doesn't realize he was being overheard.
* Supergirl, Kara vows to help Satan Girl look for her child if she stops fighting her. Her evil duplicate replies she can find her offspring on her own.
* Supergirl, Kara Zor-El and Dev-Em hold hands in this fashion when they fly back to the present time after getting together.
* Supergirl, Kara Zor-El hooks up with Dev-Em in the ninth chapter of the first arc after slipping she likes him.
* Supergirl/Kara Zor-El/Linda Lee Danvers. First appeared in May, 1959.
* Supergirl knows her cousin's secret in all eras, and Superman also knows her

Secret Identity. In the Pre-Crisis universe, Kara often helped him protect his Clark Kent persona.
* Supergirl, Lana Lang hears a news report mentioning the JLA is deployed overseas. When something starts tearing up Metropolis and Kara states the League will surely handle it, Lana warns they're out of the country.
* Supergirl leads an attack on the Watchtower, Amanda Waller (who authorized the attack) realizes that the League was framed and tries to issue a recall order. Galatea is too eager for a chance to kill Supergirl and the League to bother with trivialities like a direct order to stand down, so she removes her earpiece, crushes it and smugly comments to Supergirl, "Wrong number."
* Supergirl learns to get over her grief, anger and feelings of abandonment and accepts Earth as her new home. Are we talking about "
* Supergirl, Lesla became (more) unhinged and convinced herself that she and Supergirl were twins. Supergirl replied it was impossible they were sisters and their similarity was due to some "cosmic coincidence".
* Supergirl, Linda Danvers -the eponymous heroine- and her date are about to kiss when Supergirl's hears someone is in trouble and she has to leave the guy alone.
* Supergirl. Linda Danvers -the eponymous heroine- saves her Professor Allan Forsyte from drowning. Several of her classmates find her as she is doing mouth-to-mouth resuscitation and think they are making out.
* Supergirl". Lucy, being a dog-in-the-manger, would fall for it... and then go directly back to resenting Jimmy's attentions as soon as the story was over.
* Supergirl: Many of the non-superpowered characters, especially Kara's sister Alex, get regularly grabbed, punched or thrown around by villains that have demonstrated enough strength to go one-on-one with Supergirl. Inevitably they are either rescued while the villain pointless gloats or somehow survive with, at most, a broken bone (rapidly healed by next episode of course), whereas they should, by all rights, have ended up as a smear on the wall.
* Supergirl married and with two kids, a little daughter named Allura "Ally" Madeline Fenton and an younger son named Jackie "Clark" Fenton.
* Supergirl — and she has become a kind of household name since then.
* Supergirl—have a single thing in common: they're kind-hearted, blonde girls who don't want to see anybody getting hurt and use their huge powers to help and protect people. Kara Zor-El may be short-tempered, angsty, have anger issues... but she'll always be a good person deep-down:
* Supergirl- meet and find each other cute (Kara is visibly smitten with him). Neither of them knows at the beginning that Kara is a cousin of Kon's genetic template.
* Supergirl: Mon-El, from Krypron's mirror world of Daxam, asks if they play "garotta" on Earth. The humans have no idea what he's talking about, but Kara is just annoyed.
* Supergirl movie changed Argo from surviving on a chunk of Krypton to surviving in another dimension.
* Supergirl, Mr Mxyzptlk is an imp from within the Fifth Dimension, which is pretty much just reality-warping energy in the form of another dimension. On Earth, he can connect to his home to use this energy to power what looks like magic.
* , Supergirl must reunite a little girl with her father. Though the man is a jerkass drunk who doesn't want to see his daughter because he doesn't want her to realize her father is a screw-up. Supergirl convinces him maybe he can fix things, but only if he tries.
* Supergirl non-Kryptonian Supergirls later DC gave up, revoked the "Last Child of Krypton" policy and reintroduced Supergirl as Kara Zor-El, Superman's Kryptonian cousin.
* Supergirl obliterating her once her work is done. Hoping to avoid this scenario, she seduces him.
* Supergirl of his feats aren't something he can just casually do on a whim.
* Supergirl one at least), neither the Kryptonians nor any of their trading partners apparently ever invented popcorn or an equivalent, so Kara was terrified of the popcorn maker when she first came to Earth.

* Supergirl, one of the greatest geniuses in the galaxy, stores information in cartridges.
* Supergirl or she is playing along, and she hardly ever needs to be saved.
* Supergirl over a box of Cracker Jack. He mentions that he and Pete Ross used to guess what the prize was, until x-ray vision took the fun out of it, but swears he hasn't x-rayed this box. After he's gone, she finds that the prize just happens to be a pendant shaped like an angel.
* Supergirl planet Qward, where Supergirl and Satan Girl battle for the final time, orbits around two suns.
* Supergirl powerful and completely innocent, ergo she is unintentionally and immensely destructive.
* Supergirl punches Kara -the original Supergirl- in the face and notes she's broken three fingers.
* Supergirl (Rebirth) and finds Cyborg Superman waiting for her and claiming he can take her back to Krypton.
* Supergirl (Rebirth) and needs a place to hide." She seriously thinks this, even though Lois couldn't care less for Cat.
* Supergirl (Rebirth) and the DEO agents when she suddenly swoops in on the werewolf, grabs him and flies away with him.
* Supergirl (Rebirth) a while before the destruction of the city. When he leaves the Zone, Supergirl has to explain to him that his hometown is gone.
* Supergirl (Rebirth), but she's willing to work with her and give her a chance to earn her trust. She is also pretty indulgent towards her subordinates.
* Supergirl (Rebirth) Cyborg Superman turns the people of Argo into Cyborgs to bring them back from the dead. However they are only soulless zombie robots.
* Supergirl (Rebirth), Director Chase thinks that Kryptonians were arrogant, and their hubris led to their destruction. She also thinks that Supergirl may have Kryptonian ego issues and still has anger management issues.
* Supergirl (Rebirth) has a flashback in which her father Zor-El said he was proud of her compassion and hopefulness during a school excursion:
* Supergirl (Rebirth): In issue #3, Supergirl lands like this when she arrives on Argo.
* Supergirl (Rebirth), Kara hears what is happening on Earth in real time while she is standing on the surface of the Sun. And she uses her microscopic vision on Lar-On to observe his genes and determine that his genetic makeup has been completely mangled by Red-K poisoning.
* Supergirl (Rebirth), Kara provided the DEO (Department of Extra-normal Operations) with Kryptonian technology to help them fight alien threats off.
* Supergirl (Rebirth) may have Kryptonian ego issues and still has anger management issues.
* Supergirl (Rebirth) — and wants her to be happy. He says "I'm doing this for you!" over and again, and he means it.
* Supergirl (Rebirth), only Supergirl's foster parents -Jeremiah and Eliza Danvers- and her boss -Director Cameron Chase- know who Kara Danvers is.
* Supergirl (Rebirth)'s father Zor-El. When he escapes, he wants to kill Supergirl when he finds out that she's Zor-El's daughter. However Kara talks him down, pointing out that she has nothing to do with whatever her father did, and killing people will not bring his family back.
* Supergirl (Rebirth) she is the kind of hero who will punch you, throw in a cell... and try to help you.
* Supergirl (Rebirth) story, Red Kryptonite -which is non-lethal but does weird things to Kryptonians- turns a Kryptonian into a werewolf. Supergirl's foster mother Eliza Danvers uses a red solar grenade against Lar-On when she notices he speaks Kryptonian.
* Supergirl (Rebirth), the Department of Extra-normal Operations launches Kara into the Sun as a last resort to help her get her powers back.
* Supergirl (Rebirth). They helped Kara understand Earthlings and adapt her new home-world.
* Supergirl (Rebirth) when Director Cameron points out that bullets may hurt

innocent people after bouncing off her.
* Supergirl regarded Luthor as a kind of father figure... until she learned that
* Supergirl. Regardless of the reason, Kara Zor-El fans are often Barbara Gordon (or Stephanie Brown) fans too, and vice versa; and both fandoms respect each other.
* Supergirl "regular"). It's also pointed out in the episode that Kara's boss Cat hasn't written off Supergirl like the rest of the city.
* Supergirl relaunch starring those characters, but he ended up being replaced on the book before his first issue was released.
* Supergirl relaunch, though, she began losing focus and importance again.
* Supergirl reveals herself to the public by saving a plane full of innocents.
* Supergirl, Satan Girl is Kara's dark side embodied and non-fettered by a conscience or human compassion and empathy. She's inhumanly powerful and lives to destroy.
* Supergirl, Satan Girl is Kara's evil duplicate created from her inner dark desires and impulses, untempered by reason and compassion. She wants nothing but killing and destroying just because it amuses her.
* Supergirl. Satan Girl is Kara Zor-El's duplicate, her dark side's embodiment. Evil, unfettered desires and impulses is literally everything she is made of, so it's perfectly reasonable for her delighting in doing evil things or killing and destroying just because she can.
* Supergirl, Satan Girl is the Cain to her genetic template Supergirl's Abel. Neither of them likes each other, but Kara is willing to accept her copy's existence as long as she doesn't harm others, whereas Satan Girl only wants to kill her.
* Supergirl, Satan Girl's main motivation to kill and destroy indiscriminately and randomly is her own entertainment.
* Supergirl's attack forces her to understand what death is really about.
* Supergirl saves a boy who was seconds away from getting squashed by a car.
* Supergirl's camera auto-uploads to the server of Daily Planet pictures of Jimmy being dragged for someone wearing an S-shield and disappearing in a smoke cloud.
* Supergirl, Scott Free wakes up at night. His wife Big Barda asks if he's having his run-on-the-mill nightmares, and Scott replies is having another kind of bad dreams... such like Darkseid watching them.
* Supergirl season 1 episode, specifically getting into a secure military base via a general's cell phone so she could hack into said base and launch a nuclear missile.
* Supergirl's enemy/ally called Psi wields powers of telepathy, telekinesis, teleportation, energy manipulation and more, but her telepathy/empathy comes with a serious drawback: she can't filter out other people's thoughts and emotions. Her telekinesis is powerful enough to smash the Silver Age Supergirl around.
* Supergirl, several bullies pick on Linda, calling her "dorky", "big-headed", "egomaniac", "monkey-looking", "goofy", "crazy"… and joking that "her nostrils must be at least a foot in diameter, like caverns leading to a lost world". She doesn't appreciate any of their insults, but the last one sets her off.
* Supergirl's eyes glow or -God forbids- flare it's a very scary sign that she's getting really pissed off, and someone is about to be pummelled and/or blasted.
* Supergirl's first reaction when he finds out about his cousin dating Dev-Em is beating the latter up. Since pummeling Dev pisses Kara off, though, Kal-El has no option but to grind his teeth and accept their relationship.
* Supergirl's first scene depicts Argo City: everybody wore colorful, bright clothes and long, flowing robes and capes; and the buildings were tall, alien-looking structures made of glass and metal.
* Supergirl she came back. There were three Supergirls in the interim, but none of them was Kara Zor-El.
* Supergirl, shortly after Supergirl arrives on Earth, she takes on a human identity of Linda Lee and enrolls in a school.
* Supergirl shows why he's an expert torturer when he gets his hands on Pariah. He can't force the information out of him physically? Doesn't matter; he has mind-breaking machines aplenty.

* Supergirl since then, being featured in solo books and anthologies, and showing up in movies, TV shows, and cartoons.
* Supergirl, Siobhan Smythe's apartment is a dumpster, and she actually likes it that way.
* Supergirl's Kryptonian senses don't care for puny laws of physics. She has at least half-dozen of kinds of super-vision (telescopic, microscopic, X-Ray...) as well as super-hearing.
* Supergirl slapped Supergirl when the latter's impulsiveness and recklessness almost destroyed the very city that they were trying to save. Kara barely could feel the slap since she is invulnerable, but she got hurt because Bleez was one of her few friends.
* Supergirls, Linda Danvers, who defends Leesburg, Virginia, from all sorts of villains, be they alien or demonic.
* Supergirl's minds were bonded somehow, and that bond gave strength to Supergirl to break free when a villain was taking over her body.
* Supergirl's minion Desaad gets soot-smudged when a torturing mechanism blows up in his face.
* Supergirl spawned by Supergirl's dark side — is inhabited by legions of misshapen demons.
* Supergirl's performance, which help make it believable that they are two different people. It probably also helps that nobody has any idea who Supergirl is for the first half of the movie.
* Supergirl stories ended with the Girl of Steel glancing to the reader and winking.
* Supergirl story Adventure Comics issue #424, Linda Danvers lets several thugs-for-hire capture her so they bring her before the boss of the local crime syndicate she intends to take down.
* Supergirl story arc Kara Zor-El and Linda Danvers face Xenon, an enigmatic demoniac being that is bent on slaying Supergirls. It is not known who Xenon was or where he came from, and he only alludes to be imprisoned by a Supergirl during an earlier battle.
* Supergirl story arc "The Hunt for Reactron", villain Reactron is being trialed when a mob breaks into the court intending to lynch him. Alura takes advantage of the ensuing chaos to fake his death in order to throw him into a cell and interrogate him.
* Supergirl storyline "Argo" Kara automatically takes charge of the situation, and all Legionnaires treat her as their de facto leader without any argument whatsoever.
* Supergirl storyline, Supergirl faced off against the Diasporans -an alien space force that had devastated several planets and wiped out their inhabitants-. However their leader was being mind-controlled, so the whole army surrendered once Supergirl defeated him.
* Supergirl, Supergirl apologized to many people, saying that she had screwed everything up even though she just wanted to help.
* Supergirl, Supergirl, Bizarrogirl and the denizens of Bizarro World fight a swarm of insectoid monsters spawned by a planet-eater alien.
* Supergirl, Supergirl fought a genocidal alien race species called Diasporans. Their leader was the biggest and strongest of them.
* Supergirl, Supergirl found several human-like races such like Graxians (blue-skinned humanoids with cow-like ears) and Primeenians (orange-skinned, pointy-eared humanoids).
* Supergirl: Supergirl, in her Linda Lee identity, goes on a date with Ethan. At one point Ethan tries to carry her, but can't lift her.
* Supergirl, Supergirl is kidnapped and brought to the Innerverse, a world which exists inside her own mind, born from her dark side, and inhabited by hordes of demons and monsters. The sky is a featureless, violet void, the trees are dried and leafless, the land is barren and rotten, and the water is poisonous.
* Supergirl Supergirl visits a home where the wife brings a tray of food and the husband tells her "Return to the food preparation center now." She bows meekly and

obeys. Supergirl resolves to fight this sexism and show these people what a woman can do, and soon after a Torman superheroine, inspired by her example, rises and carries on fighting misogyny.
* Supergirl Supergirl would show up a few years later, the concept of Supergirl being Kara Zor-El, Clark's Kryptonian cousin, would not happen for 18 years afterwards.
* Supergirl. Superman volunteers to test how powerful Warworld's missiles are. Later on, he keeps the satellite's defense systems occupied while Kara gets ready to attack.
* Supergirl's villain Reactron is a self-centered, lecherous bully who hates Kara Zor-El to death because she had the gal to fight back and beat him down when he attacked her with no provocation whatsoever. In retaliation, he murdered her parents, blew up her planet, and attempted to kill her and rape her several times. He also murdered his ex-girlfriend because the woman dared to break up with him. Benjamin Krullen cares for no one but himself, and people are only toys he amuses himself with.
* Supergirl's wearing a red bikini bottom, similar to the red trunks Superman originally wore, in the New 52 reboot, replacing her traditional skirt/leotard.
* Supergirl's writers were easily able to tease the fan base with the idea that the slender 16-year-old girl might be stronger than her full-grown powerfully built cousin Superman.
* Supergirl takes place in the same continuity as the Christoper Reeve films. (Many mentions are made of Superman and Jimmy Olsen appears in the film.)
* Supergirl, taking care of common criminals, while Supergirl is busy with the monsters and aliens. His non-lethal reputation suffers when he's framed by Vigilante, who turns out to be a former Navy SEAL, lashing out after his wife's murder. While Guardian is content to capture criminals for the police, Vigilante just shoots them, no matter their crime.
* Supergirl than the one in the main DC universe. Like him, she's tall, very muscular, and treated like a goddess by the public.
* Supergirl that messed with God's Plan and could have destroyed the whole multiverse… just because he could.
* Supergirl. That quirk that has been seen every now and then even in modern comics.
* Supergirl, the eponymous antagonist is not quite evil, but she is wild, violent and dangerous. And her eyes are black.
* Supergirl the eponymous heroine turns to the shrunk people of the Bottle City of Kandor to help her out. In issue #2 she enters Kandor to find a cure for her professor's brain malady. In issue #4 she asks a Kandorian surgeon for his brain-surgery equipment to cure a person who sustains a brain injury.
* Supergirl, the Girl of Steel swears when she sees Bizarro World crumbling apart, but her face is expressing this line.
* Supergirl, the Joker has a crush on Batgirl. It's utterly hopeless since Batgirl hates his guts.
* Supergirl, the narrator makes sure to mention that Supergirl and Satan Girl's final battle happens in an uninhabited solar system.
* Supergirl, the reason Superman thinks his cousin shouldn't go on retirement:
* Supergirl, the titular Bizarro character -who looks like a teenager but is only six-weeks-old- has an one-sided crush on Bizarro!Luthor -who looks like a middle-aged man, albeit he's months old-, much to the real Kara's disgust.
* Supergirl, the titular Bizarro gets frightened and runs away when it’s time to face the enemy eating her planet, but she becomes more courageous after talking to Supergirl.
* Supergirl, the titular character's secret identity, Linda Lee, comes from a glance at a picture on the wall of Robert E. Lee.
* Supergirl, the titular heroine comes upon the Inoxians, an alien race who are a collective consciousness.
* Supergirl, the titular queenpin mentions her conman Derek Ames, who she ordered killed, "is no longer part of our organization".

* Supergirl. They move illegally and sometimes simultaneously, reintegrate captured pieces and even swap colors.
* Supergirl: This is Kara's reaction when Cat Grant speculates on the sexual prowess of Clark Kent.
* Supergirl, this is Kara's reaction when she finds out her old enemy Satan Girl has returned.
* Supergirl. This left Linda broken and she promptly gave up the costume. A later series has her end up in Hell off-panel.
* Supergirl through normal means. Her duplicate isn't affected by Kryptonite or depowered by a red sun, and Kara isn't a magic-user. After a furious battle which tests every ounce of her power and skill to its absolute limit, Supergirl throws her enemy into an anti-matter sun (after Satan Girl attempts to throw her).
* Supergirl to get Supergirl to help her. When called out on it, Cat claims -pretty obtusely- that it was not blackmail.
* Supergirl to see her father's past and discover what happened to her parents after she left their hometown.
* Supergirl to the CW because the budget was too high for its original network, it managed to gain a devoted fanbase and a spot as one of the most beloved shows of the Arrowverse.
* Supergirl traditional canon romance and then it has Kara fall in love with Kryptonian fellow Dev-Em, and Brainy end up with Laurel Kent.
* Supergirl tries to destroy the third dimension together with several Reality planes to become more powerful.
* Supergirl try to fight back if it'd make him feel better. Rebel grumbles he doesn't want her pity.
* Supergirl). Unfortunately their discarded ideas go from unfeasible to dumb, getting Asuka thoroughly embarrassed until she gets fed up with it and chases him angrily.
* Supergirl used the same gimmick of having the titutlar heroine fight an invisible demon. We do get a few brief glimpses of the monster, though.
* Supergirl villain Nightflame can sense the titular heroine because Supergirl's aura guides Nightflame towards her.
* Supergirl, villain Nightflame's magic sword can cut anything, including dimensional barriers.
* Supergirl villain Nightflame tries to suck Supergirl's life-force out of her.
* Supergirl villain Reactron, both of whom have the ability to control and project nuclear radiation.
* Supergirl villain Reactron was turned into an armored, Golden-Kryptonite-powered cyborg after getting beaten by Supergirl.
* Supergirl, villain Worldkiller-1 is a parasitic lifeform which infests other alien's bodies.
* Supergirl Vol 1 #1, a serial killer manipulates a crane to lift a student and drop him onto a group of steel spikes, but Linda grabs the boy before he gets impaled.
* Supergirl Vol 1 #2, Linda — the eponymous heroine — is doing mouth-to-mouth resuscitation to a drowned man. One of her classmates who flirts with her earlier meets them and thinks she is cheating on him... even though she is dating nobody.
* Supergirl Vol 1 #8 Linda and her Boy-Of-The-Week are about to kiss when her super-hearing detects trouble and she has to leave.
* Supergirl vol 1 #8, Medusa's ghost gives Kara a head full of real snakes and the curse of turning any man who looks at her to stone.
* Supergirl Vol 1 Linda's classmate David Grahm hits his head when he takes a dive in a pool, and Linda -the titular Supergirl- blames herself because she wasn’t there to save him.
* Supergirl Vol 1's frozen body and does her utmost to thaw her carefully because Zatanna can die if she is not careful.
* Supergirl Vol 1, Supergirl is trying to prevent a murder and she is running out of time, so she flies through a wall to save the would-be victim.

* Supergirl vol 1. The eponymous heroine needs to stop a gang war so she picks two huge rolls of insulation, and lays them out, knocking the gangers over and rolling them up inside. Once they are paralyzed, they have no option but listening to her.
* Supergirl Vol 2 bursts through a factory's wall to save two workers. A bucket's guide-chain snapped and poured a shower of molten steel on them. Fortunately, she shielded them.
* Supergirl vol. 2 college professor Barry Metzer built a machine to kick-start his brain and body's evolution; but he developed an evil, ruthless split personality who took over.
* Supergirl Vol. 2 issue #19, there are two Supergirls: One of them is a depowered Linda Danvers and the other is a Supergirl who doesn't even remember having an alter ego. Finally "Linda" is confronted by Supergirl, who explains she is a clone of hers whom she fought in an earlier adventure. "Linda" gets upset, but she at last remembers putting a block on Supergirl's memories and attempting to steal her civilian identity because she had no one, only for forgetting her origins, too. The fake Linda has a breakdown, but the real Supergirl promises to help her find her own identity.
* Supergirl Vol. 2 issue #20, Supergirl has to do this after Parasite seals her in a flying metal coffin.
* Supergirl Vol. 2 issue #21, both Super-cousins fight the Kryptonite Man. His power weakens them and hurts them.
* Supergirl Vol 2, Kara flies in a factory through a smokestack and bursting through a furnace's hatch.
* Supergirl Vol 2, she feels guilty because she needs to give herself space to be "Linda Danvers" rather than "Supergirl". In the same scene, she admits she would interrupt a date with Robert Redford to rescue a kitten from a tree.
* Supergirl Vol. 2, Supergirl faces down to a clone of super-villain Parasite programmed to self-destruct after carrying out his creator's goals.
* Supergirl Vol. 2, two crooks assault a lonely woman at night before noticing two things: she wears a Supergirl costume; and she seems pissed off. They shriek.
* Supergirl Vol. 5 again. Lightning Lad asks whether she remembers how she thought they all were a dream before acknowledging they were real. She nods and he tells her this time she is in fact dreaming.
* Supergirl vol. 5 issue #20, Supergirl a bunch of bystanders have this reaction when they see a giant, rampaging Cyclops. Then a bunch of preschool children and her caretaker do this when the Cyclops is moving on them.
* Supergirl (Vol 5) issue #28. Four issues later, she has a nightmare where she's been buried alive and has to dig her way out of her grave.
* Supergirl Vol. 5 issue #30, a Jor-El hologram states that even though his son will not remember Krypton, Kara will do, and they'll live through her.
* Supergirl Vol. 5. She's happy until Lightning Lad tells her that she is dreaming.
* Supergirl Vol 5 storyline "Way of the World" Kara reveals that she often wishes her parents had not saved their life. She feels guilty because she's alive.
* Supergirl vol 6 Supergirl rips the "S"-crest off a decoy of her cousin, shouting he is a fake and he doesn't deserve to wear it.
* Supergirl (Volume 1) issue #5 a villain uses a dimensional gate resembling a normal door to drag the Girl of Steel in another dimension.
* Supergirl Volume 2 #20, Linda asks her then-boyfriend Phil Decker about his latest unexplained absence. He lies so bad that Linda says “If you're going to lie, at least try to be consistent!”
* Supergirl Volume 2 #20 super-villain Parasite absorbs Supergirl's powers and throws her in a flying metal coffin which floats about a mile straight up from solid ground, using heat vision to seal her in.
* Supergirl Volume 2 #21, Supergirl and Superman fight Kryptonite Man together.
* Supergirl Volume 5 #12, Kara lands supporting her weight on her right knee, left foot and left hand, causing damage to the ground upon contact.
* Supergirl Volume 5 binds Supergirl with her magic, unbreakable lasso. Supergirl shrugs it off.
* Supergirl Volume 5 storyline where a battle with the Omega Man accidentally

reawakened the Dark Supergirl persona within her.
* Supergirl was also created in the Silver Age as a power fantasy for young female readers: a cute, kind-hearted fifteen-year-old girl who is powerful enough to make anything, including but not limited to move planets, outrace light, shrug bullets - and nukes- off, fly, breathe in space and travel to other planets and time periods under her own power to live all kind of adventures (such like taming and riding a dinosaur).
* Supergirl was created by Otto Binder (1911-1974) and Al Plastino (1921-2013). They contributed stories from 1959 to 1968. Other writers and artists continued writing Supergirl stories afterwards, and their deaths had no effect on the character or her popularity.
* Supergirl was created in the late Fifties. In one of her modern adventures a group of super-villains used a mobile app to track her location.
* Supergirl was frightened of Satan Girl, a duplicate of hers who was more powerful, evil, ruthless and extremely conniving.
* Supergirl, when Atrocitus ravages planet Ysmault, poisons the Blood Lake, defaces their statues and destroys the Red Power Battery, Guy Gardner and his Red Lanterns know he has declared war on them.
* Supergirl when Kara wants her boyfriend Dev-Em to meet her adoptive parents, and Dev argues her birth or adoptive parents will murder him. Despite his fears, Fred and Edna Danvers resign themselves to the fact their daughter is dating someone they don't approve of (Superman got into a fact with Dev, nonetheless).
* Supergirl, when the troops of Darkseid raid Themyscira, the Amazons are eager to engage them.
* Supergirl, which allowed her to comb the brunette into her hair as well as comb in blond locks and serious curls when she did the reverse motions.
* Supergirl: while she normally rips her shirts open to change into her super-outfit, in this episode she unbuttons the shirt carefully. Then answers the incredulous looks of her friends with:
* Supergirl (who had put his mind into a cloned body of his younger self). She didn't know since Lex was posing as his own estranged son at the time.
* Supergirl, with Kara/Supergirl as the main protagonist and Ethan as the tritagonist.
* Supergirl: Woman of Tomorrow, a girl named Ruthye asks Supergirl to help her hunt her father's murderer down.
* Supergirl: Woman of Tomorrow and shoots one arrow at the latter. Then he watches how she calmly gets up and walks towards him, ignoring several more arrows becoming embedded in her bust. Krem's crony swings his sword at her, but the woman nonchalantly catches the blade. Then her eyes glow red, and she states she could not care less for their weapons before delivering a beatdown.
* Supergirl: Woman of Tomorrow: In Ruthye's planet, people ride a species of mammal which looks like a giant moose with mouflon's horns.
* Supergirl: Woman of Tomorrow, Kara and Ruthye resort to an interplanetary transportation service, which is widely utilized by all kind of alien species across the galaxy.
* Supergirl: Woman of Tomorrow, Kara goes to an alien bar to try to forget for a bit about her planet destroyed and family gone by getting drunk.
* Supergirl: Woman of Tomorrow, Kara passes out after knocking out a bounty hunter who was trying to steal a little girl called Ruthye. When she wakes up the next morning, she is lying on a bed in Ruthye's inn room.
* Supergirl: Woman of Tomorrow. Ruthye's journey begins when she decides to seek revenge against her father's killer, a man named Krem. As seeking to hire an assassin, she comes upon Supergirl, who agrees to help her hunt Krem down, but thinks Ruthye should pursue justice instead of revenge.
* Supergirl: Woman of Tomorrow says she should pursue justice rather revenge, Ruthye screams Kara does not know what to lose someone is like. In hindsight, she admits she would have shut her mouth if she had known she was talking to someone who saw her parents dying and her civilization getting destroyed twice.
* Supergirl: Woman of Tomorrow states that for Kryptonians the hallucinations to

their bodies just happen to become real.
* Supergirl: Woman of Tomorrow: When Ruthye approaches a mercenary to hire him, the man backhands the young girl after stealing her sword.
* Supergirl: Woman of Tomorrow: When Ruthye seeks to hire a bounty hunter to kill her father's murderer, the mercenary grabs her sword and states he will get his payment now and slay Krem whenever he pleases, his behavior making obvious he has no intention whatsoever to hold up his end of the deal.
* Supergirl: Woman of Tomorrow. When she travels to Ruthye's homeworld, which revolves around a red star, Kara is weakened and can be hurt, but she is still inhumanly strong and tough. Arrows pierce her skin but they do not reach her muscles or vital organs.
* Supergirl worked as a junior photographer and reporter for San Francisco news station KSF-TV.
* Supergirl, working off an earlier version of the script, toned down many of the Midvale scenes in favor of more action, including a fight with a shadowy version of Selena in lieu of the film's gigantic demon.
* Supergirl. You would expect that more villains would try to build a copy of Shyla's machine in order to steal the powers of Superman or Supergirl, but it was never mentioned again.
* Superglue (cyanoacrylate glue): Used in the UK and Russia. Notably that in Russia it was formerly known as "Japanese Superglue".
* Supergod, a character who possesses the power of quantum perception is able to perceive the narration accompanying his panels, and comments on it. The Narrator himself, a character recounting the story at a later date, has no idea that this is happening.
* Supergod because it was formed by "stupid monkeys" who need religion like junkies need their stash.
* Supergod is identified by the narrator to possibly be a mycological computer on a meat substrate, essentially a fungal computer. To wit, when not deciding to use sound to speak, it sometimes would communicate by emitting radio signals, and other times would "eject spores, a 4-phosporolated indole full of digital code".
* Super Godzilla featured several monsters from movies that had yet to be released outside of Japan such as Battra and Mecha King Ghidorah. However, the American version did replace the 90's Mechagodzilla with the 70's one.
* Super Godzilla is against King Ghidorah, who makes his entrance by destroying Osaka Castle.
* Super, Goku is very used to this trope and assumes that he and Vegeta having to change the God of Destruction Beerus' bedsheets while he's sleeping — a surprisingly dangerous task — is another example of the trope. Vegeta says no, this is just ordinary housework that has nothing to do with their training.
* Super Goof comic, the Beagle Boys try to get rid of Super Goof by feeding him an exploding peanut. It causes him to swell up like a balloon and then expel the explosion in a huge belch.
* Super Goof instead of a cake. (So he can catch up on his sleep before jumping out of it.)
* Super Goof one-pager, "Dogs of War", in which Super Goof and a fiery foe fight — and promptly pause for a wienie roast.
* Super-goofy and clumsy Matthew is an incompetent radio station cub reporter and office boy in
* Super Gran in scenes where the title character moves at superhuman speed.
* Supergrass "Alright", despite that song's huge airplay on MTV and college radio. Instead, "Cheapskate", released as a single only in the United States, squeaked in at #35 in 1997. That song is completely obscure now, and "Alright" (and to a lesser extent, "Richard III") gets massive airplay as a recurrent.
* Super Great Friend of typical gamey scenarios where the player character is able to solve the problems of everyone around them. However, the second half went too far into over the top, stereotypical scares that he found more funny than anything.
* Supergroup. Even the band themselves don't know what, if anything, their own name means, as they didn't pick it - They finished their debut album without having come

up with a band name and opted to let the person who designed their album artwork put whatever name he liked on the cover.
* Supergroups in general flirt with this, given that much of the hype (initially at least) comes from the identity of the members rather than the songs they record.
* Supergroups records, can then dig into all the Eric Clapton, Jack Bruce and Ginger Baker records.
* Super Grover segments usually were played out in the same way: Super Grover detects a problem while flying in the air (it could be two kids fighting over something, a boy being afraid to get his hair cut, or even a girl's computer not turning on), then dives down to the "problem," often crashing into something in the landing, and when he is told of the problem, he usually comes up with a ridiculous explanation or solution (sometimes like dancing around going "Wubba Wubba!"), only for the child to solve his or her problem by him/herself. Naturally, Super Grover takes the credit.
* Super Guide. Its purpose is to offer inexperienced players a chance to skip a level if they struggle to beat it, but some have derided it for defeating the point of offering a challenge, discouraging effort and making the player feel like the game is disgracing them when it appears. Never mind that you aren't being forced to use it no matter how much the game coaxes you into using it. Similar features such as special assist powerups have also received flak.
* Super Gullible: Characters so stupid or naïve that they'll believe anything they're told, no matter how many times they get tricked, manipulated or were misguided.
* Super Gullible: So oblivious that you go along with whatever you're told.
* Superguy. At least back when Superguy was active. They shared a couple of important writers in common, such as Mike Escutia and Dave Van Domelen.
* Super Hang-On has a news team come up to your character. You take your helmet off to reveal that you're an old man this whole time and it makes everyone fall flat on their faces and backs while you smoke a pipe in celebration.
* Super has Goku collect the Dragon balls intending to use them to wish to resurrect King Kai as he promised, however several of his friends intervene wanting a wish of their own. All of their wishes are so petty that Bulma is able to simply buy them everyone what they would have wished for in a bid to get her own wish granted.
* Superhéroes, Inc.), so that he should consider retirement and replacement.
* Super Health Club (gay main character, multiple gay and queer male romance options, gay erotica)
* superheating (kind of a stretch, but that's the official explanation)
* Super Heavy God Gravion is curiouser still, especially since the kanji for "superheavy" can also mean "overweight".
* Superhelden.nl has a talent for mathematics and a ridiculously strong photographic memory, being able to recall minute details from environments she has seen for a second, and even picks up a few minor skills.
* Superhero 2044. In the standard campaign setting, the World Council of Peace's Science Police is devoted to ensuring world peace. They control the creation of new inventions and confiscate any devices that could lead to another World War, including weapons of mass destruction.
* Super Hero all at once and reading through several episodes at once.
* Super Hero already had rules for d20 supers and did it very well, possibly because that's when they started work on 4th edition.
* Superhero and yet the straight examples continue to be hugely popular.
* Superhero Capital of the World: A location with an overwhelming surplus of superheroes.
* Superhero comics and their adaptations: While the comics are the official canon, the "real" money is in the movies and the merchandise.
* Superhero comics got a nasty shock when the September 11, 2001 attacks happened, as these attacks actually sound a lot like a comic book plot. DC and Marvel had a rather hard time figuring out how to address 9/11 properly in universes in which gods, aliens, giant robots, and supervillains with otherworldly powers and weapons

of mass destruction terrorize American citizens,
* Super Hero concept - that only The Big Damn Hero can Save The Day. In fact, once Lois Lane asked her husband "Why does it have to be you?"; he replied, "Because no one else can."
* superhero cop-out that meant the events still weren't what they seemed.
* Superhero costumes being skin-tight spandex-looking material are often derided for not being practical, to the point it's now seemingly mandatory when the
* Superhero Episode has everyone become heroes or villains. The Nega-Chin then changes the world so only the villains remain.
* Superhero Episode has Jimmy, Beezy, and Heloise all having a fight over who gets to save Lucius from the monster beating him. The resulting conflict is so entertaining that Lucius and said monster stop fighting and enjoy it over popcorn.
* Superhero Episode, Heloise becomes Trouble Bubble Girl, a parody of this.
* Superhero Episode, where the three are in front of the mayor, who needs their superhero identities:
* Superheroes Anonymous, after being incarcerated at the end of the first book, Gail learns how supervillains are kept busy, processing tax returns. Yes, they're hired by the IRS. Some of them actually try to do their job. Most of them content themselves with the petty villainy of rejecting return after return.
* Superheroes Anonymous enemy, nobody gets to hurt her but me!" She does realize the sheer dysfunctional idiocy of this thought.
* Superheroes Anonymous: Gail Godwin has been forced into this position as of the beginning of the first book. Nicknamed "Hostage Girl" by the press, she's the first target for any supervillain looking to get into the news and has had to nurture a number of skills to minimize collateral damage and to stay alive while being kidnapped by supervillains. Her ex-boyfriend Jeremy gets put in a similar spot by the heroes when they decide that his resemblance to the superhero Blaze makes him the perfect stalking horse.
* Superheroes Anonymous is a semi-sentient Super Serum that provides powers to its recipients while rebuilding their body to be more powerful. Part of the rebuilding is replacing much of the organic tissue with more Mobium, which allows it to spread itself.
* Superheroes Anonymous. The authorities have found that it's far cheaper to imprison the supervillains in luxury and thus entice them to come back than it is for them to keep breaking out and needing to be recaptured.
* Superheroes Anonymous this is called 'damsel carry' and how Blaze, Hostage Girl's very own superhero, always carries her after rescuing her from the latest Supervillain.
* superheroes; beating back the invaders turned out to be its own reward.
* Super Heroes features a short story called "A Clean Sweep" by Laurell K. Hamilton about a superhero named Captain Housework. Once a paragon of cleaning justice who fought the Dust Bunny Gang, Johnny Oil-Slick, and The Scuzz, these days the Captain has been relegated to cleaning up messes normal people make, including acting as a cleaning service for wealthy socialites too lazy to clean their own homes before parties. Faced with such a future, the good Captain snaps and massacres the party-goers, leaving behind the cleanest, most well-polished bones the coroner had ever seen.
* Superheroes in Space: Superheroes who travel across outer space to fight extraterrestrial supervillains.
* Superheroes is reducing one such socialite's party to a house full of perfectly polished skeletons.
* Superheroes published in 1967, a group of teens visited the Dell Hall of Heroes where they discovered an unguarded exhibit of android superheroes. At that exact moment, an evil ex-Dell employee experimented on an evil robot elsewhere in the city, creating a power surge that zapped the teen's minds into the superhero androids. (Dell was not known for superhero books, hence the title and loony-even-for-Silver-Age plot.)
* Superheroes Stay Single: Superheroes are not allowed to have stable romantic relationships or get happily married.

* Superheroes tend to invoke silly images instead of creepy. Superheroes, when they have masks, either obscure only part of the face or are form fitting. V is neither. His outfit would be much more suitable to a conventional villain in most comic universes. The world he lives in has heavy censorship laws so it makes sense that many characters would have no idea what a superhero was.
* Superheroes, there are few people their loved ones can turn to for support.
* Superheroes Wear Capes, Marvel has very few characters who wear capes.
* Superheroes Wear Capes Newer characters are often cape-less, moreso in Marvel than DC.
* Superheroes, when one of the police at the end commenter's on how the house where they found dozens of skeleton was the cleanest they'd ever seen (bones included).
* Superheroes with a vehicle as their gimmick characters, who also have the gimmick of being a multinational team of flyers.
* Superhero Fangirl fight in tandem to compensate for each other's weaknesses on the battlefield.
* Superhero fans did not react well to the reveal of the girl-aimed toyline
* Super Hero firmly establishes that if you set a vampire on fire, it will explode in a giant fireball.
* superhero, for overshadowing other genre films and making it more difficult to green-light more niche films.
* Super Hero has sabotaged their sewer unclogging machine so that it's going to mangle Milo before he can leave the sewer. The Sidekick starts off by saying, "Well, let me put it to you this way. You know that recurring nightmare you keep having where you fall to your death from the top of a tall building?" "Yeah?" "The good news is that won't be happening to you."
* Super Hero- ideal teams generally have at least one of each, although team structure is flexible enough that that does not always have to be the case by a long shot. One compares typical MMORPG class roles with superhero team roles...
* superheroines. A secondary historical reason is also due to the Comics Code in the United States that existed for a few decades. Visible injuries would probably bump up the rating and, at a time when comics were severely censored, it either wasn't worth the risk or might not have been allowed at all, much as with film under the Hays Code.
* Super Hero in these universes and wields far more power than most religious prophets or even gods in some cases.
* Superhero Khatie was hit by a "radioactive rubber ball," which gave her the power to store up kinetic energy when she bounces.
* Superhero League of Hoboken ("A warehouse full of genetically engineered super-spicy jalapeño peppers? This looks like a job for The Iron Tummy!")
* Superhero League of Hoboken: Both Treader Man and Captain Cod have the power of Really Good At Treading Water, and many powers can be gained by drinking isotopes, including combat-related ones that are the "mains" for some of your team members. Besides allowing for more combat options, having several water treaders is required for entering flooded areas.
* Superhero League of Hoboken, Dr Entropy protects his first dastardly device behind a force field... but while the generator is placed on the inside, its power cord is plugged into an outlet on the outside, allowing the heroes to disable the field with one swift pull.
* Superhero League of Hoboken. Global warming is to blame. A good part of the game is figuring out how to get to the flooded parts of the city, then to the open water, to reach new locations.
* Superhero League of Hoboken have attacks that can hit everyone in the party (for example, "Lawyer SUES!"), but knocks them out in the process.
* Superhero League of Hoboken pretty much runs on this trope, with enemies like giant hamburgers and chests of drawers and superpowers like "eating spicy foods without distress" or "folding roadmaps correctly".
* Superhero League of Hoboken, superpowers comes in two types: the ones that work in fights, and the ones that work in puzzle screens. Even though they show up in the lists of available powers on puzzle screens, combat powers are waved off with a

limp "that power only works in combat" message. Even when it's a power that should be devastatingly effective in that puzzle screen, like "put animals to sleep" when the problem you're facing is the villain preparing to unleash a horde of mutant animals.
* Super Hero League Of Hoboken takes in place in the tri-state area, with the titular superheroes being based in, well, Hoboken. It's not much better even with superheroes.
* Superhero Movie: After Rick's aunt is killed by the Hourglass, Rick is asked to identify the body:
* Superhero Movie has a scene where the hero has just broken up with his girlfriend, and while walking down the street is pained to see exclusively couples. It gets progressively sillier.
* Superhero Movie, Hourglass blows a hole in a wall to exit, 10 feet from the hole he blew in the wall to enter.
* Superhero Movie: In one of the Dragonfly's first fights against a group of burglars, he gives one of them a wedgie.
* Superhero Movie, just like most of the movie). Whenever somebody points out one of their cuts, they both come up with increasingly-bizarre excuses.
* Superhero Movie, Leslie Nelson's character is so devastated by the death of his wife Lucille that he humps her body during her funeral in front of everybody. When it's revealed that the body in the casket isn't his wife but actually the body of an attractive young woman, he tells everyone "give me five minutes" and continues until he's forced out of the casket, though not before he's removed her bra.
* Superhero Movie logo turn green at the end, representing the color of the main character's costume.
* Superhero Movie. Rick breaks up with Jill, and his subsequent walk through town has literally everyone around him either making out or having sex, much to his chagrin.
* Superhero Movie: Rick discussing his made-up conversation with his superhero persona with Jill as a roundabout way to tell her how he feels becomes a lot less dramatic when his elderly aunt starts cutting some serious cheese while sleeping on the couch right next to them. Cue the wallpaper literally curling and the caged canary feinting.
* Superhero movies altogether have a relative niche appeal in Japan.
* Superhero Movie, there's a sequence where The Dragonfly ends up at a convention where people are all wearing costumes. He meets a random fan, who explains how the convention works, then says "by the way, your costume SUCKS!"
* Superhero Movie. They both note injuries the other has sustained in battle as their respective alter egos. Starts with the fairly innocuous "I burned [my wrist] on some hot coffee." Escalates with "[My lip is cut because] my crack pipe broke." Continues until the villain excuses himself because, "I shat my pants."
* Superhero Movie, until they realized it had no horror movie references, and so it was made it into a superhero spoof.
* Superhero Movie Villains Die: In superhero comic adaptations, the villains rarely cheat death.
* Superhero Movie Villains Die: Superhero movies kill off villains who remain alive in the comics.
* Superhero Movie, where The Dragonfly is almost discovered while he's going to the bathroom. Hourglass' search for him launches into a minute-long search where Dragonfly hides everywhere from in a closet, to a drawer, to behind Hourglass, all at improbable speeds. He finally clings to the ceiling, but, unable to hold his pee, he begins dripping, then streaming, then gushing, then spurting like a sprinkler.
* Superhero Origin: Most superheroes are shown to have a backstory which explains the source of their powers and/or motives for fighting evil.
* Superhero Origin: The story of how a superhero gained their powers and decided to fight crime.
* Superhero Paradox shows the presence of heroes can cause more dangerous villains to rise up, creating new or worse problems.

* Superhero Prevalence Stages: The amount of superheroes present depends on what comic book age they appear in.
* Superhero, prevented it to see the light of the day. Basically, the dev team's computers were confiscated by the police for an investigation, and when they received them back four years later, the Amiga game market was all but dead. To add insult to injury, the salvaged code was lost when the working computers were destroyed in a house fire. Plus, it's unclear who owns the rights to the game so, even if it could be miraculously re-created, it couldn't be legally published again. The main developer would like to work on a similar game someday, but the original is sadly lost forever.
* Superhero, respectively) became well known themselves in spite of never being credited. These comics have largely been faded out of American culture; Little Lulu isn't well-known amongst the general public, and Donald and Scrooge are more well known for their animated appearances than for their comics appearances. Critics of the medium still hold these comics in high regard, however.
* Superhero RPF cause this, when it dawns on people that they might be true. How close do you need to be to a dragon to know how their penises look anyway?
* Super Hero Sakusen games re-envision them as this trope, with Viletta being a female clone of Ingram who wouldn't be subjected to the same mind control that he was under.
* Superhero School about their body, yada yada yada. Living near the academy is a sweet little old lady... who may be the most powerful precog on the planet.
* Superhero School: An institute that teaches young superheroes how to use their powers properly.
* Superhero School: A place that educates and trains rookie superheroes.
* Superhero School, ARC provided support by sending a couple dozen fighters in power armor using drop pods from a space station overhead.
* Superhero School. Askey can't be bothered to go to classes, as all he wants to do is play video games or make video games. Thrasher is the son of a supervillain and uses his superpowers to... thrash on a skateboard. Fantastico has Exemplar skills and perfect memory, but couldn't be bothered to write a paper for English class (he has money too, so he paid one of his minions to write it). The mutants who are brilliant and not lazy are flat out scary.
* Superhero School-built nano-tube straw because her forcefield keeps everything out, so she hasn't had solid food since her powers came on.
* Superhero School), Carmilla (mother dead, father a demon), Heyoka (orphaned)... Only a couple of them have a supportive family. This true-companion group ends up shifting quite a bit. Carmilla forms her own, loosely allied team. (Sara's Pack). Also, it is stated in Jade's stories that Poe is designed to specifically create this, and Whateley itself has some elements of it.
* Superhero School even with a hated arch-rival in order to drop anyone violating this truce into a world of hurt.
* Super Hero School. Her hair is jet-black (it was a sandy blond back when she was a boy before she mutated). She's quite pale (some wavelength of light may be passing through her). She's also very rich and highly educated, which fits the trope too. But she's one of the good guys. A lot of mutants don't believe that, because her family are the most notorious mutant-haters anywhere.
* Super Hero School is not only an Action Mom, but an Action Grandmom. She's Lady Astarte, the greatest superheroine around.
* Superhero School. Phase has been in Montessori and prep schools his whole life, and is shooting for all 'A's while taking a huge courseload, including several junior/senior classes even though he's a frosh. Even his friends have pointed out the 'what are you going to do when you get a B grade' issue to him.
* Super Hero School, since she is learning to wield a scimitar, and has hugely powerful offensive spells, even if she might want other members of the team to provide the muscle to give her enough time to perform her best spells. Another member of the team, Bladedancer, is the go-to girl for herbs and soothing balms.
* Superhero School that works like her chair so people stop seeing only her disability. Wheelchair or not, she still has superpowers.

* Super Hero School, there are mutants who just don't have the best powers.
* Super Hero School, there are plenty of examples. Pyrs is a huge, brutish mutant 'with a brow ridge you could camp under', but obviously knows just what people think of him. We see him at the Whateley Weapons Fair (don't ask), looking for holdouts because he knows everyone assumes he wouldn't use anything other than a fist.
* Superhero School, there's a huge security staff, headed up by ex-military officer Security Chief Franklin Delarose. At Whateley Academy, near Dunwich New Hampshire, the security officers have to be prepared to handle troublesome teenaged superpowered students, not to mention the occasional monster or invasion. So he's a lot more savvy than the usual Brigadier.
* Superhero School underground stuff. Powers testing, deviser workshops, arenas, you name it. And that doesn't even cover the highly dangerous sewer system there. Lampshaded by mentions that they now have to be quite careful where and how much they dig, in order to avoid having the above-ground structures fall into a sinkhole.
* Super Hero School Whateley Academy, as well as one of the main planners for the training sims and Combat Finals. He's retired military, an imposing black man in his sixties, and perfectly willing to become Drill Sergeant Nasty if it's required to get the point across to the superpowered mutants he's training.
* Superhero School Whateley Academy. Phase should know. He grew up in a family so rich they kept two supreme chefs as their routine cooks, and as a result, he has a palate that is amazingly sophisticated for a fourteen-year-old.
* Superhero School: Where kids with superpowers go to learn to be superheroes (and maybe math and stuff).
* Super Hero School whose codename is Pristine. She literally has a forcefield that keeps her body and clothes immaculate. Which prompted at least one other girl to get a devisor to build her a low power Personal Forcefield Generator to achieve the same effect. There is an untapped market here.
* Superhero School with prep school clothing rules. On the other hand, she now listens to some of the music her girlfriend Molly likes (in addition to still liking what she listened to as a boy) and appears to be gradually (if not enthusiastically) adjusting.
* Super Hero series for the hero to have a specific city that they are known to patrol as "their territory":
* superhero. Sometimes there are "Year One" type stories that take place before everybody accepts that a man can fly or that there are mutants, but those are the exception.
* Superhero Speciation: No two superheroes will have the exact same powers.
* Super Hero Squad Online, multiple characters use these for their hero emotes, including War Machine, Deadpool, and Hawkeye, who does this with a bow and a trick arrow which produces a "Twang!" flag.
* Superhero Stories: Stories about people with fantastical powers/abilities who use them to fight crime.
* Super Hero Taisen GP Kamen Rider 3) and the Riders brainwashed by Shocker.
* Super Hero Taisen GP Kamen Rider 3 in the sky to tell us how fucked up the time stream is.
* Super Hero Taisen GP Kamen Rider 3, which is altering history so they rule the world, while having the brainwashed Kamen Riders fighting at their side.
* Superhero Team Uniform: The members of a superhero team all dress alike.
* Super Hero the desire for a romantic relationship — and so, for that matter, has she.
* Superhero to begin with), there's an almost 100% chance of it happening.
* Superhero Trophy Shelf: A small, personal collection of not-necessarily-mundane items that is kept by a superhero.
* Superhero Trophy Shelf: The hero's lair contains souvenirs from their adventures.
* superhero When asked directly whether he wishes to save the girl or protect the town and by extension his ideal itself, he picks the girl despite the destruction this will probably entail. If you don't do it, you get a bad end. To make things

worse, she knows and realises this, and is desperately torn between wanting Shirou and wanting Shirou to be happy. Inevitably she can only sit and watch as he throws away his ideals in order to save her.
* Super, he tortures him by shooting him in the kneecaps, then has him assigned as his sparring partner during his four month training regiment. After four months of brutal training, Tagoma's sanity is shot to hell and he becomes every bit as cold and ruthless as Frieza, so much so that he ruthlessly kills Shishami in an attempt to kill Gohan. Frieza is so impressed by his ruthless cunning that he offers Tagoma his own planet if he kills the Z fighters.
* Super Hexagon uses. It helps that the game uses a synthesized chiptune soundtrack. However, the Hexagon and Hyper Hexagon stage occasionally turn into pentagons and squares.
* Super Hits disc was released in 2007, but the newest song on it is "What I Need to Do" from 2000. The biggest hit on it is the #2 "Me and You" from 1996, and 2 of the tracks weren't even singles.
* SUPERHOT, but will make your new one throw any weapon they're carrying.
* Super Hot the player has to dodge bullets but with the katana you cut them in half while the world is in slow motion.
* superhuman durability Adam, upon first seeing him, says, seemingly seriously, that he "can really see the Bigfoot".
* superhuman humans who can lift said weapons by themselves, and those are realistically seen as abnormal.
* Super Human Samurai Syber Squad. Also, Tanker dates the resident genius.
* Superhuman Samurai Syber-Squad and Jam alone can transform into the Dragon Cannon to be used by Servo. The toy probably had to be a freakin' jigsaw puzzle.
* Superhuman Samurai Syber-Squad episode "To Sleep, Perchance to Scream" is centered around nightmares.
* Superhuman Samurai Syber-Squad featured both a hallway and a cafeteria with a small stage. At one point a closeup of one of the cafeteria walls was used for a scene in the principal's office.
* Superhuman Samurai Syber-Squad featured the "bad news and bad news" version, with the protagonist sarcastically going "Give me the bad news first."
* Superhuman Samurai Syber-Squad footage, right down to the overwhelmingly-black-haired factory workers and such, if the monster affects the outside world before it impacts anyone we know.
* Superhuman Samurai Syber-Squad occasionally used their powers for fun and games, including a game of Internet hide-and-seek.
* Superhuman Samurai Syber-Squad onto the intended finale that undid all the events of the episode, hurriedly restored the status quo, and erased everybody's memories of the whole thing. Unfortunately, with that footage already used up, the producers were left with no way to actually end the series when the time really did come.
* Superhuman Samurai Syber-Squad, prefers to be called G, and has even his first name written as G in his passport, as he says that being called Glen feels like his father is in his room or someone is trying to collect a bill.
* Superhuman Samurai Syber-Squad: Sam's girlfriend Jennifer is head cheerleader. Malcolm also pines for her too.
* Superhuman Trafficking: Abuse of transhumans via slavery, organ trafficking, and other means.
* Superhuman Trafficking of special people to exploit their superpowers.
* Superhuman Trafficking: Superhuman or non-human people are hunted and traded for the exploitation of their special powers.
* Superhuman Trafficking: The kidnapping and enslavement of superhuman beings, in order to exploit their superpowers for private gain.
* Superhuman Transfusion: Reciving a blood transfusion from a superhero will give you their powers.
* Super Hyper Paper Deluxe Mario Bros. Galaxy World Land 4: Partners in Sunshine SuperStar Island & Saga of Time Advance 64 DS 2: Mario's X-Cellent Mango Adventure through Sea-Bass World and Beyond
* Super Hyper Paper Deluxe Mario Bros. Galaxy World Land 4: Partners in Sunshine

SuperStar Island & Saga of Time Advance 64 DS 3: One step beyond Mario's X-Cellent Mango Adventure through Sea-Bass World and Beyond: A Ducktale of Epic Proportions against an Evil Space Korean Government
* Superidol Rei Rei is the memetic version of this, with billions doing everything they can to be her, until the whole world revolves around her.
* Super Idols game set in a world where adolescents with musical talent can also develop superpowers, and focuses on a high school idol club vying to become both pop sensations and national heroes.
* superimposed over one another. Buffy will be just about to go into the details of her plan, and it then switches to Wilkins giving instructions to his vampires, then back to Buffy making vague allusions, and so on.
* Supering in Your Sleep: A hero uses their superpowers in their sleep.
* Supering in Your Sleep: Someone uses their superpowers in their sleep.
* Super Intelligence, and his two hearts, probably the most famous part of his alien biology, is obviously part of his internal anatomy and therefore not directly shown for the most part.
* Super Intelligence and the lesser ones have become partially feral. Dwarves once formed firm and long lasting bonds of friendship but now obsess over grudges and ancient hatreds instead.
* Super Intelligence and uses its extra brainpower to hack the master control.
* Super Intelligence has allowed the Doctor to defeat armies and topple empires.
* Super Intelligence Quirk. She and her squad target Momo Yaoyorozu's group, luring them into a trap which locks them in a sealed room that gradually gets colder and colder. However, while her plan to make Momo use up her creation powers to plug the vents is a very sound one, and very nearly succeeds, she turns out to not be very flexible in her thinking and has nothing prepared when Momo eschews the "safe" tactic for an all-or-nothing offensive strategy.
* "super-intelligences" after absorbing virtually every human being on Earth at the time to save them from a rival. Concepts consisted of several minds in the body of one member of the group; the most iconic case was Kershyll Vanne, a highly trained agent who found himself sharing his body with the minds of six specialists with different areas of expertise. He ended up playing a key part in freeing the then-occupied galaxy.
* Super Intelligence stopped him from having a peaceful night's rest, and he comes into school with rumpled clothes, baggy eyes, and even tufts of his hair pulled out.
* super-intelligent wolves the size of ponies (making them about twice as large — and much smarter — than our historical direwolves), they were once an apex predator in the northern half of Westeros, where they were organized to the point there were about 100 direwolves per pack (for context, gray wolf packs average 6, and the largest ever documented reached 37). It is precisely because of this that the First Men of the North hunted them to near-extinction. While an extent population survives north of the Wall, the last documented sighting of a direwolf when the series begins is two centuries old, and we've only seen six (all from the same litter) so far.
* Superintendent Chalmers's wife, Rosemary, was first mentioned at the very end of Season 16's "Pranksta Rap", with Chalmers saying she's very sick. She wasn't brought up again until Season 23's "Bart Stops to Smell the Roosevelts", where it is revealed that she had died.
* Superintendent Chalmers takes his "coffee-flavored Beverine" "grey with Creamium".
* Super into the fold and the entire friendship is most noticeable when something bad happens in one of the fandoms (whether it be the demise of a character or the end of the series) and the other fandoms take to comforting its members.
* Super, in which Yoshi pokes his head out to eat berries from a nearby bush mid-fight.
* superior act to hide their feelings of inadequacy make (unsuccessful) attempts to reach out to and connect with them.
* Superior, Arizona, the town where the protagonist Bobby gets stranded in

* Superior Court: the 1980s courtroom drama frequently dipped into this trope, presenting cases where the defendant will claim that the victim's death was an accident; invariably, expert witnesses will disprove the defense's theories.
* Superior Cross opens with Lakshri and Angelica's wedding, though in this case the child was already a few months old by the time it took place. Lakshri even tries to run off, only for Angelica's bear demon grandfather to physically drag him back.
* Superior: During Copy's attack on their village, a man tells his childhood friend that he's always loved her before they run off in opposite directions (to increase the chances that one of them survive). He doesn't make it and she later shows up heartbroken at the king's castle.
* superior. Even the most badass PDF is not enough. Not even close to being enough.
* Superior Foes of Spider-Man being held by the Owl, and his masterplan is to steal it. It's then revealed that this is just what he's telling the team, and actually he's after something else, and his narration says the whole story of Silvermane's head surviving is ridiculous... at the same time as the Shocker is at the junkyard and sees the head in its little robot body.
* Superior Foes of Spider-Man revolves around one complicated caper, which gets increasingly convoluted as everyone involved tries to screw everyone else involved over.
* Superior has this as its premise. It opens with the Demon Queen, Sheila, falling in love with the hero sent to vanquish her, Exa. She conceals her true identity - although he suspects, he cannot bring himself to confront her and doesn't want to believe it.
* Superior Iron Man is basically Tony taking this trait to even more obnoxious levels.
* superiority fighters after one turn), until he could finally get some shots off. It certainly helped that the Dauntless carried a pair of nose-mounted M2 .50 caliber machine guns, a respectable if not overwhelming amount of firepower. Vejtasa later transferred to fighter piloting and became one of the Goliaths, shooting down seven Japanese aircraft in one day during his first engagement, making him one of the rare "Ace in a Day" candidates.
* superior — Lt. Kaidan only prefaced his remarks with the 'all due respect' line because he's excessively polite.
* Superior, "Peter" was being accused of "stealing" Otto's research but managed to sneak out of it.
* superior's cosmic scepter (which contained the Mind Stone) following the Battle of New York.
* superiors' obsession with sadistic fear tactics, he would have smothered the Rebellion in its crib.
* Superior Species: A race of aliens that are somehow superior to humanity.
* Superior Spider-Man added retractable spider-legs to his improved costume, because of course that was something he'd think of.
* Superior Spider-Man" along with everything else. Miguel points out that it's so stupid that it has to be true and all is forgiven.
* Superior Spider-Man and the former ruler talks to him about his problems... he knocks Namor on his ass, tells him to get out of his city and promptly swings away, proclaiming that he will still be the Superior Spider-Man.
* Superior Spider-Man Doc Ock in Peter's body has Peter's voice doing such a dead-on impression of Ock's inflections that it's easy to forget after an episode or two. However, his internal dialogue keeps his true voice. (Interestingly, the reverse is not true; Peter is trapped in the Living Brain's computer and eventually transfers to Horizon's; he is somehow able to make himself heard in his usual voice when transmitting through speakers, which would actually be quite a feat of programming.)
* Superior Spider-Man for Gobby. Instead, it's Otto Octavius riding in Peter's body, destroying every last bit of goodwill Peter had made in an attempt to be "superior". Instead, watching his "legacy" crumble seems cathartic.
* Superior Spider-Man, he redesigned the lens of the Spider-Man mask to have varying functions instead of just acting as one-way mirrors.

* Superior Spider-Man (in Peter Parker's body) often considers everyone he ever meets to be an idiot. Then again, he is a genius.
* Superior Spider-Man? It's got the word "totem" in it so it's just stupid rambling.
* Superior Spider-Man opts to bring everything down around his ears, he comes to realize that Peter purposely stops himself from using his Awesome because of things like this.
* Superior Spider-Man storyline: Doc Ock takes over Peter's body before his gives out and decides he can be a better Spidey than Peter ever was. While he creates his own company, gets his degree and creates an army to protect New York City with, it ends up alienating him from virtually everyone because of his massive ego. When the Goblin King brings everything down around his ears, Otto's forced to accept that Peter was the better Spidey because he allowed himself to have those chances to be better slip away because he felt he didn't deserve them.
* Superior Spider-Man, wears a red costume that replaces the blues of Spider-Man's normal suit with black.
* Superior Spider-Man, where she lost her crime empire and was given a motivational speech (by Venom, the creature that once shattered her nose) to be a force for good again.
* Superior. The setting apparently has HP and MP, the latter of which depletes at consistent rates according to what spells are cast, but HP depletes according to the strength of a hit, and there's never any mention of levels or other stats.
* superior to the most common German tanks, the Panzer III and IV, as well as it's Soviet counterpart, the T-34, thanks to it's stablized gun and impressive reliability, as proved against the former in WWII, and the latter in the Korean war.
* Superior Ultraman 8 Brothers. Rena's actress Takami Yoshimoto is the real-life daughter of Hayata's actor Susumu Kurobe.
* Super is about a man who takes on the identity of "The Crimson Bolt", a guy who beats criminals/jerks bloody with a wrench in a campaign to save his wife from the drug dealer who stole her away from him.
* Super is that he dodges one of Bulma's slaps instead of letting her hit him.
* Super: It's left unclear if Frank actually heard God's voice and received visions from him, or is just mentally ill. The latter is quite possible given his unhinged behavior, and even he's unsure at one point if he's really hearing God's voice or it's just in his mind.
* Superjail!. After it had since become prominent enough to gain interviews on the Huffington Post, MTV News, and even earn a Playboy tie-in comic, there are fans that take it as a sign of doom and the creators "selling out".
* Superjail! and have her personality altered to be submissive to the Warden (though some may insist on making her dominant too). With Lord Stingray, how he tries to constantly one-up the Warden and that the Warden was initially impressed by him gives the Warden/Stingray fans quite the tension to go on as well.
* Superjail! and spy on the subconscious of the staff and inmates. This evidently horrifying, as they sleep poorly before refusing altogether.
* Superjail! apparently hosts this on a yearly basis with "Superjail Grand Prix", a violent race with mutliple traps and with a huge body count, where the prision's immates compete with each other to win the great prize of being set free... that is, unless the Warden wins (which, considering he's the one that designs the tracks, he always does).
* Superjail! appears as a large, winged balloon-like creature. But due to the tiny size of his wings, they're unable to help him fly when he's injured and generally just flap uselessly as he speaks.
* Superjail! but still causes trouble for the jail, such as burning it down in the season 3 finale.
* Superjail! by killing a man and stealing his car with his daughter still in it.
* Superjail! detractors of the ship to prove or disprove the dynamic being canon.
* Superjail! duo move into the White House with their other son Edward.
* Superjail! episode "Cold-Blooded" Jailbot has brought a serial killer with him

instead of Jackknife, the lunch lady turns around to serve the food as the other prisoners wait in line in the lunchroom with the killer, when she turns back he has killed all of the other prisoners, then when she turns around again he has vanished and finds that he has stabbed her in the head with her ladle.
* Superjail! episode "Superbar", the titular establishment's men's room is dirty and occupied by a naked Twister orgy. By comparison, the women's room is completely empty and pristine, with robotic Warden heads urging the user to wipe afterwards. However, seeing as how there's only one woman in Superjail, and the Warden has a crush on her, this was most likely done to impress her more than anything else.
* Superjail! has a dream sequence where Jailbot and The Warden are seen fishing together while animated in 3D CGI. This episode and another end with The Warden as a hobo in the real world.
* Superjail! has Jailbot do this to a farmer pursuing Jacknife in one intro.
* Superjail! has this sort of ending, with the Mistress hinting to the Warden that she might go out with him after all just before she and the rest of Ultraprison leave.
* Superjail! have been known to appreciate the fanart and cosplay in existence for the series, while Karacas finds the adult fanart hilarious. It culminated in Karacas doodling a quick "Thank you!" illustration for a Japanese/Korean joint-produced doujinshi.
* Superjail!. He spends his time there adding sexy fanart of his character to his favorites. It's... unsettling.
* Superjail! human sacrifices, has a witch doctor inmate who performs a ritual on the Warden, and in the end all the dead inmates and sacrificed people are being reincarnated by Hindu deities into flowers, insects and blades of grass. Phew!
* Superjail!: In "Superfail!", Jared takes charge of Superjail after accidentally knocking out the warden and implements his previously-rejected plan for a computer lab. He intended for it to be used for educational purposes, but to his disappointment (and to the surprise of what should be no one in the audience), the inmates are only interested in porn. Even Alice and Jailbot get in on the action. One would think that Jared would know of filtering software.
* Superjail! in "Time Police" take the cake. Considering it's a place where all living beings from all corners of the universe and time work or are tried and imprisoned, this is to be expected.
* Superjail! is all about this trope. Just watch any episode for really horrible, cruel and unexpected deaths.
* Superjail!. Naturally, this being Superjail, things turn out horrifically wrong. Also there's a subplot regarding her saccharine childhood innocence driving the warden mad because he's lost his. Then his inner child breaks out of his body and tries to kill her throughout the episode.
* Superjail! of stock footage, in part due to being done in Flash, where character models and animations can be easily saved and recycled when needed. Season 3 seemed to rely a little more on recycling, having re-used background and specific animations from previous episodes in the run (or even earlier) for the later portion.
* Superjail! Ohhh boy. Future-Warden mixes it up a little, going for the Otto von Bismarck look.
* Superjail!, one of the Twins goes into a spontaneous pregnancy/budding and winds up craving cleaning products and fertilizer. The first sign of his bizarre cravings occurs when he attempts to devour a lunch lady whole and has to be pried off.
* Superjail! on their planet if the younger siblings don't properly respect their elders (that is, to hand over anything said elders demand from them).
* Superjail! personality and propensity for ridiculous schemes, one should remember that he is still a totalitarian dictator who runs every nook and cranny of his domain with complete disregard for its imprisoned inhabitants. Anyone who disobeys his orders or even question his ideas (I'm looking at you Jared) is either completely ignored, bullied until they comply, or even outright killed if they hinder his "controlled chaos".
* Superjail! quoted Karacas as stating that he loved the crazy porn art, with him

specifically mentioning two infamous pairings.
* Superjail! received a case of type 5, with Jackson Publick (credited under his actual name, Chris McCulloch) getting the accusation of "usurping" the show from Christy Karacas, as he was put in charge of being the story-editor and having the final call on scripts. If an episode fell flat, a plot twist was done that a fan didn't like, or if there was less violence, it had to be all on him. In actuality, the season 2 format change was something that Christy Karacas and Stephen Warbrick had wanted to do in hope of breaking away from being formulaic and getting to explore the characters' stories more.
* Superjail! Season 2 episode "Lord Stingray Crash Party", Alice kills Mistress Kilda by grabbing her by the boobs and splitting her in half with her bare hands. She says this after she drops what's left of the body to the ground:
* Superjail! season 3 went over much easier with fans than season 2 had, perhaps due to the writers deciding that they'd try to combine the original "psychedelic bloodbath" formula from season 1 with season 2's character-centric stories and development. The wild scene transitions and camera angles were also reinstated, while season 2 had mostly used traditional cuts and fades between scenes. Acclaim-wise, it managed to win over at least a bigger number of fans, but when it came to the ratings this trope was inverted (season 2 aired in the summer and had managed to get consistently high ratings, while season 3's ratings dipped much lower).
* Superjail!, since she's a transgender woman, and most trans women have masculine voices due to transitioning after they've gone through male puberty.
* Superjail!, some plot-powered force causes a rampage of destruction that always results in a torrent of convict goo.
* Superjail! speak in a low, quiet, gentle monotone voice - a stark contrast to the Warden's loud, flamboyant, inflected way of speaking.
* Superjail! takes place there as well. Both are produced by Brooklyn-based Augenblick Studios.
* Superjail!: There is a timeskip between the second season finale and the season three premiere.
* Superjail!: The Warden and the Mistress's twins Matilda and Ethan are born a month early on the same day their parents get married. However, the anniversary/birthday is never revealed.
* Superjail!, the Warden claims to be "pee shy" in order to get away from the time police who have captured him.
* Superjail!: The Warden gets his tongue stuck on Alice's frozen body, while trying to lick her breasts...
* Superjail!, the Warden goes back in time to his own trial to save himself, and by the simple act of hugging his past self, causes the very fabric of reality to completely and utterly fall apart.
* Superjail!). The yellow skin used by fan artists was either utilized to depict him as a mutant, or used as a placeholder color due to him not having been seen outside his uniform at the time.
* Superjail! This doesn't even count the time they managed to create a superhuman cloned baby from their blood to fight in a bloodsport arena, either.
* Superjail! to compliment Alice. These characters would be reused for a cameo at the end of season 2, setting up a cliffhanger for the following run of episodes. Within season 3, the Ultraprison characters appeared again in the premiere, while two other episodes had brief cameos. The cliffhanger for season 3/premiere of season 4 also revisit this concept yet again.
* Superjail! was even an old college acquaintance of Karacas' who was roped in to do the role, until the Adult Swim executives ordered the role recast.
* Superjail! when the Twins' creation Combaticaus starts dominating The Warden's Fight City arena. The Warden call on The Doctor to release Prototype 7 which the Doctor exclaims it's not ready. Subverted however in that it turns out to be more than a match for Combatitcus and saves the Superjail staff when Fight City starts to crumble.
* Superjail! when the Warden and the Mistress's twins are born. Sure, they had umbilical cords, but there was no mention of them being covered in blood or other

fluids for that matter.
* Superjail!, where a rat eats the vocal chords of an inmate and starts to talk and rule over other rats.
* Superjail!, where disgusting and violent deaths are commonplace enough that none of the employees are bothered by them.
* Superjail! where the women from the female prison have a ball with the men, the Twins release spanish flies that drive all the women sex crazy. In one case two girls do this to the point they rip the man's arms off and start dry humping themselves with said arms.
* Super Janemba turns an oni's mace into the red Dimension Sword. As its name implies, it cuts through dimension and can create dimension portals. It throws
* Super Junior. And that’s not counting all the Fan Community Nicknames for each of the members.
* Super Junior had 13 members at debut but now have 9 active members with one more inactive member.
* Super Junior stated in an interview that he's read fanfiction about the band and said he didn't understand why they (the members) had to be paired up with one another. Or why he's always paired up with Ryeowook. Overall, he was rather embarrassed by it, if not a little indignant.
* super kick, after super kick...well ANX hears you, and that's why in 2016 they're vowing to make wrestling great again. What, 2016 is too far gone? Don't worry, as long as Kenny King is great and Rhett Titus is great they can and will make wrestling great, even if it kills them.
* Super. King Kai, who explains all this to Goku, warns him to only use the Blue Kaioken in extremely dire situations because if he strains himself that badly again, he might end up with a permanent case of Delayed Onset Ki Syndrome that would end his fighting career for good.
* Super Kirby Clash's ending song, "Green Tree Memories from Kirby" is sung by Natsumi Iwaide in both English and Japanese.
* Super KO Boxing 2. The last opponent in challenge mode, Executioner, looks like a florist while still looking really scary.
* superlasers being used to pulverize a ship despite an official policy that the Spacelane Protection forces neither possess nor use superlasers.
* Superlative Dubbing never gained enough popularity in Finland or Japan. One reason for the latter is because Japan preferred Buddhism over Christianity (a religion that is very often discussed in the series), and Life Entertainment (the distributor) decided to intentionally keep the Christian references instead of replacing them.
* superlatively broken Dual Strike and CO skills didn't exist, Von Bolt would still be an underwhelming enemy compared to his predecessor.
* Super Lesbian Animal RPG features a lesbian romantic relationship as a major part of the plot.
* Super Lesbian Animal RPG; many of the major characters are LGBT; for example, the protagonists consist of three lesbians and one bisexual, two of whom are transgender, and there are also nonbinary supporting characters)
* Superliminal: For objects generated from viewing at a certain perspective the game will gently slide you into the right place if you're close enough.
* Superliminal: The entire procedure the player is undertaking is overseen by Dr. Glenn Pierce, of the Pierce Institute, as well as an artificial intelligence with a female voice. Unfortunately, after the initial observations, they lose track of where exactly the player is within their own mind, and can only occasionally chime in to offer advice.
* Superliminal: The first two areas are meant to be an introduction to the game's mechanics, such as resizing objects and turning images into real things. In contrast, the third area is themed entirely around a single object (dice), but changes their properties with every single puzzle. A whole die may actually be two halves put closely together, or the end of a huge column you can only slide around instead of pick up, or a bunch of very tiny boxes that only break apart when you first attempt to use it as a platform...

* Superline is a broke high school student who doesn’t have the time, money, or skill to put together a fancy superhero costume, so they usually either fight in their marching band uniforms or regular street clothes.
* Super Little Fanta Heroes has a rare justification in calling Heracles "Hercules" and Odysseus "Ulysses" because Mondo TV, the production company, is Italian in origin.
* Superlópez: A common format in the early stories. Chiclón, Luz Luminosa, the Galactic Gladiator, Morgana the Witch or the Atomic Nightmare are all one-off villains, never appearing again.
* Superlópez because Juan López is a pretty common name. If he was called José Pérez, it'd have been in theory the same.
* Superlópez blinded Superlópez with the light of a lantern reflected off his shiny bald head.
* Superlópez, captured alien spy Xonxa boasts that her shape-shifting species is virtually unkillable:
* Superlópez (Chiclón is a pun derived from the spanish words for chewing gum (chicle) and cyclone (ciclón)).
* Superlópez: Escariano Avieso admits to Al Trapone that he never writes down the formula for any of the chemicals he creates.
* Superlópez: Every time the Supergroup start arguing among themselves.
* Superlópez: ¡Mecachis en la mar! (a family friendly "Holy crap!")
* Superlópez: It isn't rare to see Escariano Avieso collaborating with other villains such as Al Trapone or Giorgio Papino.
* Superlópez: López has been threatened with being fired several times, not to mention that he keeps disappearing from work without warning whenever some villain attacks his city and taking holidays left and right so he can fight evil abroad. And in the early comics, he spent the little time when he actually was staying at work just practicing origami.
* Superlópez. López's mustache is pretty commonplace among everyman Spaniards from older generations. So, at least to Spanish readers, it's a distinctly un-heroic, even old-fashioned trait.
* Superlópez once hit Captain Hispania by accident when he was
* Superlópez) steal the ozone from our atmosphere because it's a drug for them.
* Superlópez, you need only look at a Superlopez story of the period.
* Super Loser: Being a superhero does not prevent this character from being uncool.
* Super Lucky's Tale: The book of Ages which Lucky is trapped and also springs the plot of the game. And managed to connect the worlds and reuniting with fellow Guardians.
* Super Luigi Galaxy playthrough, a famous Let's Player, Chuggaconroy, screams, "I want my mommy!" or "I need an adult!" At the beginning of his Let's Play of the same game, Chuggaconroy says, "Will you be my mommy?" This is when Chuggaconroy says these quotes in some parts.
* Super Lunes gimmick, his opponents resented having to lose to him and would make sure to legitimately beat him up before allowing him to win.
* Super Macho Man (Also Wii version), is met with more audible boos than Aran Ryan, and the crowd cheers harder for when you knock him down than the other combatants. Despite this, he is loved by the fanbase for his overinflated ego and how much of a
* Super Magnetic Neo gives Neo an extra life for every 100 Zebi he collects.
* supermajors, and are used for heavy lifting as well as a convenient mode of transport for the smaller workers, who hitch rides on their hulking sisters.
* Superman #141: Superman's Return to Krypton, webbed-footed, long-necked monster drifting around the edges of the solar system.
* Superman (1978). The title character takes his date Lois Lane for an aerial tour of Metropolis at night.
* Superman #197), Clark Kent is given a mynah bird as a gift. When the mynah starts spouting "Clark Kent is Superman", Clark thinks he must have been talking in his sleep and the bird has picked up the phrase. He goes to elaborate lengths to scare

the bird out of repeating this phrase only to learn that May Marigold (the person who had given him the bird) had taught it to say "Clark Kent is Superman" as a joke. The story ends with him attempting to cajole the bird into saying it again.
* Superman (1980), Lex Luthor had Otis. "It's amazing that brain can generate enough power to keep those legs moving."
* Superman #1, are worth a fortune now, so it follows that special editions of popular titles will eventually increase in value. However, the plan is a non-starter, as publishers release a "collector's edition", and collectors snap up as many copies as they can and work hard to keep them in mint condition, thus eliminating the rarity that made those early editions valuable. For example, comics published before or during World War II are valuable because paper was needed for the war effort, and many comic books were given up for this purpose. Not to mention they were mostly seen as cheap, disposable entertainment for kids and there was no active collector's market or comic book shops then, meaning the vast majority were damaged, destroyed, or lost over decades of play and exposure to the elements.
* Superman #1, his first words to Lois, after rescuing her from some goons, are, "You needn't be afraid of me. I won't harm you."
* Superman #1. The first issue of Superman's solo comic, published in 1939
* Superman #205 of the "For Tomorrow" storyline. He talks to the priest about how he put a temporary halt to armed conflict in a Middle Eastern region (which is clearly based on Palestine) by using his super-speed and snatching all possible weapons from them, including guns, rocket launchers, mortars, knives, and grenades. However, one young boy decided to throw a rock at Superman, which was all it took to ignite the violence again, as everyone began brawling violently.
* Superman #226 kryptonite, so instead of weakening or killing Supes, it turned him into King Kong.
* Superman #400 (1984), there is a vision of a future where Superman remembered as a legendary American hero alongside Abraham Lincoln, Woodrow Wilson, Dwight Eisenhower and "Kuhan Pei-Jing, who slogged through the ricefields of Asia negotiating to head off a third World War in the 1990s."
* Superman 64 has green "kryptonite fog" which allegedly explains why Superman isn't so super-powered in Lex Luthor's virtual world.
* Superman 64 has "Kryptonite fog" in every level, diminishing his superpowers. Of course, it's just an in-game explanation for the severe distance fog that was supposed to mask the Nintendo 64's poor draw distance.
* Superman 64 in particular went from being one of the most powerful and dangerous villains in the DC Universe to being punched out and taken to the police station.
* Superman 64 is an odd case of having two different plots before release, and both were handwaves. The game's original plot was that Lex Luthor was spreading Kryptonite fog all over Metropolis, which was clearly a clumsy attempt to explain the game's ridiculous amount of fogging (a common trick used in early 3D games to prevent framerate dips). Later, the story was changed to Lex Luthor trapping Lois Lane and Jimmy Olsen in a virtual reality version of Metropolis, which handwaves not only the fogging but every other problem with the game.
* Superman 64 overall, but he admits that Parasite's boss battle and the level leading up to it are not bad.
* Superman 64, the critics did not become kinder to it over time when knowledge of its own troubled production became known. However, it was a top seller in North America in June 1999 and ended up selling 500,000 copies, making a profit for developer Titus.
* Superman #76, Perry White's great-grandfather is accused of having lead a "death-march" in the desert. Perry then decides to re-enact the march in order to clear his great-grandfather's name, using Daily Planet staff as stand-ins for the troops and civilians involved.
* Superman #96 in 2000, as Eradicator was trying to get him to turn away from his Human upbringing and constantly calling him Kal-El.
* Superman. A car crashes. The bystanders, recognizing them as Kryptonians, beg them to help. The duo doesn't even react to them and continue their talk, eventually flying away.

* Superman: A common theme throughout most iterations, especially in the case of Doomsday. Clark Kent is the most powerful being in the world, so the only times he can really face a challenge is when he faces someone from somewhere else with even more power than him.
* Superman actually tries to use this angle in the Fall of Metropolis storyline in Action Comics #700. Lois is about to release her exposé on Luthor, exposing his crimes and deceptions throughout the years. Luthor, meanwhile, with all of this, and dying from cancer, felt he had nothing left to lose, as he informed Superman he had several missiles set to go off destroying most of Metropolis, deciding if he was going down, he was going to take most of the city with him, and there was no way Superman could stop them all. Superman then reminds Luthor that most of Metropolis had never even known of his dark side up to that point, and in their minds, he was still the Lex Luthor who built schools, hospitals, funded scholarships, and if he pulled this stunt, in their eyes, he would have officially crossed the
* Superman actually wore 'red sun block' when he went to Lexor in order to drag Luthor back to Earth and retain his powers (since he'd always gone and lost his powers prior to that) Pre-Crisis.
* Superman admits that he hates what he has become and just wants a happy ending. Laurie Lemmon enters the basement and comforts him, telling him that they are sorry for what they did to him and are going to leave him alone—"they" being previously mentioned as being the writers at DC Comics. As they embrace, a Black Lantern ring is shown on Laurie's hand that detects the hope within Prime's heart, implying she is really a Black Lantern and is manipulating him into feeling hope before she kills him. However, when Superboy-Prime is accidentally transported back to New Earth, a flashback shows him reconnecting with Laurie Lemmon and his parents, implying she is the real Laurie Lemmon and they are happy together. Sadly for Prime, he is separated from his loved ones again. He blames the Teen Titans and battles them. When he loses, they imprison him within the Source Wall.
* Superman after Black apparently killed Lois Lane, only to snap back to reality and arrest him instead, saying that killing Black wouldn't bring Lois back.
* Superman after he got lead poisoning, and survived until the 30th century, when a cure could be found.
* Superman (again) does it to Batman (again) after the Batplane is eaten by alien nanomachine dogs and Batman's ejection seat is destroyed. Fortunately, Batman is smart enough to know he's got time and
* Superman against Marvel, featured a group of four people who got exposed to space-radiation. They mutated and got superpowers alright. All of them ended up becoming unbalanced and eventually committed suicide (aside from their leader who became the villainous Cyborg Superman) because radiation is dangerous.
* Superman aired on Disney Channel Asia, and the second live-action Garfield movie aired on Disney Cinemagic Portugal.
* Superman), alien queen Maxima wanted Supes, both as a perfect mate and a genetic goldmine. His consent was purely optional, as far as she was concerned.
* Superman, alien Zygors have three tentacle-limbs which they use to feed themselves and propel their bodies through the void of space.
* Superman, a lot of fans went crazy with apparent grief. Despite the fact he's a Comic Book character and it was therefore inevitable when he came back to life a few months later.
* Superman (also edited by Weisinger) followed this model but often moved into Level 4 as she was more likely to be involved in two- or three-part stories.
* Superman also threw the Eradicator (a Kryptonian computer/weapon) into the sun. This annoyed it, and led to it creating its humanoid "Krypton Man" form.
* Superman. Although it may be so that anything he smashes into hits his fist first instead of his head.
* Superman, although much of his memetic things began in other media, he originated in the comics. In any case, there's an entire lexicon of taglines and catch-phrases from and about him, as well as imitative behavior.
* Superman Amazingly, no-one seemed to notice that Clark Kent was doing the exact

same thing at the exact same time in the exact same places, but if anybody did, then Clark could simply claim that he was following Superman, as many other reporters were surely doing.
* Superman: American Alien, Superman threatens to do this to Lobo with his bike.
* Superman & Batman: Generations and with them killed his sister before the temporary powers destroyed him, while Luthor himself killed a very frail and aged Lois. Superman was left a widower for centuries until Lana Lang again came into his life, having now become immortal with eternal youth through her magic, and she became Superman's second wife in his later years.
* Superman & Batman: Generations begins in 1939, featuring the first meeting between Superman and Batman.
* Superman & Batman: Generations. In the meantime, the robots attempt to heal Luthor's damaged brain and rehabilitate his evil personality, which results in his becoming the story's version of Metallo.
* Superman & Batman: Generations. Likewise, in the same chapter Lois Lane describes cigarettes as if she were filming a cereal commercial, but has an entirely different attitude decades down the line when diagnosed with cancer.
* Superman & Batman: Generations on the fact that, in the very beginning, Ultra and Luthor were extremely similar (bald evil genius scientists who battled Superman).
* Superman & Batman: Generations orders his troops to do this when they lay waste to a village that has been suspected of harboring Viet Cong troops, only to find nobody there but innocent peasants. The troops turn against Joel and shot him, taking his dog tags and leaving him for dead until Mei-Lai finds him and nurses him back to health.
* Superman & Batman: Generations, or her hair and goggles hiding her face.
* Superman & Batman: Generations, president Hal Jordan has a contingency plan for in case Superman goes evil — a Kryptonite ring stored in an ultra top secret bunker behind the most sophisticated alarm systems on the planet, protected by a river of molten synthetic Kryptonite. When he goes to retrieve the ring he finds Batman has already nipped in and taken it.
* Superman & Batman: Generations started using makeup and dyeing grey into his hair as Clark Kent to present a plausibly aged appearance.
* Superman & Batman: Generations: There is a pool that makes a person submerged in it immortal, but two people have to enter together and one of them will die.
* Superman & Batman: Generations universe where Superman debuted in 1938 and Batman followed in 1939; they aged normally and had families, including the modern scion of both, Knight-Wing.
* Superman & Batman: Generations, up until he deals with the ghost of Dick Grayson tormenting a very old and frail Joker.
* Superman & Lois act, and vows to destroy him before he can take over the world like his Superman did.
* Superman & Lois. Although General Sam Lane is usually portrayed as this, the series version trusts and regularly cooperates with Superman and even has a signalling device to summon him for help in a crisis. It probably helps that he knows Superman is really his son-in-law and the father of his grandkids. They even go on fishing trips together.
* Superman & Lois: Flashbacks to the eponymous couple's backstory take place during the first half of the decade.
* Superman & Lois: Lana has black hair and olive skin, but it isn't clear what her ethnicity is. The actress is Moroccan Jewish (Sephardic) ethnically.
* Superman & Lois: Revolves around the eponymous characters' marital and parental life.
* Superman & Lois: Several flashbacks to Superman's youth are set throughout the decade.
* Superman a mystical object called the Devil's Harp and other strange artifacts were discovered buried beneath an ancient, forgotten, unnamed city.
* Superman and Captain Marvel. Their initial efforts to take out the more experienced and ruthless Black Adam separately doesn't work well for the pair.

However, once they start working together, they eventually find their rhythm and proceed to lay down a beautiful beat down on him. It was a pleasant contrast to other animated showings of the characters where the two heroes end up fighting each other.
* Superman and even managed to stay friends with Lori, so it all worked out okay.
* Superman and he immediately demands proof. She softly pokes the tip of his nose, and it turns grey and begins cracking.
* Superman and her college friends are investigating the secret tunnels under Stanhope College when they are swarmed by packs of robotical rats built by Professor Amazo.
* Superman and her family face a race of aliens who are invading Earth and starting forest fires thanks to their bodies, which are made from liquid fire.
* Superman) and Hope. It has been hinted that they might be a pair of renegade Amazons.
* Superman and Inspector Henderson to cover up her murder of Agent Liberty.
* Superman and leaves Earth to not hurt anybody. Then she remembers the existence of a planet inhabited by an utterly evil monster race who prey on other planets, destroy civilizations and kill people. Kara heads towards there to glare all of them to death, and after wiping them out, awakens from her hallucination.
* Superman and lives an "ideal" life, complete with a son called Van-El. When he realizes this is just a dream, he has to say goodbye to him as he returns to real life.
* Superman and Man. At one point he punches Luthor across the street. Accidentally.
* Superman and Man lampshades the ridiculous number of Superman's vision-related powers.
* Superman and Man's body is swapped with Superman's. Yet he isn't happy about being able to move his body again because he has been forcibly separated from his wife and son. Hence, he feels relieved when he has to get back to his family, even knowing that he'll be crippled again.
* Superman and Man time-travel by altering the Earth's rotation, but by travelling "at hyperlight speed".
* Superman, and other Kryptonians don't need to eat (since they get all the energy they need from the sun), but often will out of habit or because they enjoy the taste. At least one continuity has Superman mention that food functions as a backup energy source of sorts and while he could sustain himself entirely through his powers eating regular food allows him to channel the solar energy that would have been used for that for other power uses instead.
* Superman. And that's why Superman will always be the greatest, most iconic representation of a superhero.
* Superman, and the fourth being a future age which is based on a Silver Age imaginary storyline.
* Superman and the Legion of Super-Heroes' alien propaganda, so stirring up anti-alien xenophobia all over the world, with the goal of ruining Superman's legacy and destroying the Legion... and all because the Legion turned him down when he applied for membership. Saturn Girl calls him out on almost provoking an interplanetary war out of envy and resentment.
* Superman and the Legion of Super-Heroes out of Earth after turning the whole planet against them. Those Legionnaires who haven't been captured or are lost are tired, hopeless and bickering with each other until Superman stops it.
* Superman and the Legion of Super-Heroes, Superman tries to catch a bullet, but it pierces through his hand. It leads to the revelation that someone has turned the Sun into a red star.
* Superman and the Legion of Super-Heroes, villain Earth-Man captures Sunboy and turns him into a battery for a device that transforms the Earth's sun into a red star.
* Superman and the Legion of Super-Heroes, where Clark goes ten centuries into the future and becomes stranded at a time where the sun has been turned red.
* Superman and the Legion of Super-Heroes, where the same couple discover Superboy-Prime in their field. They make the mistake of pissing him off and he vaporizes

them both, unwittingly avenging the young alien.
* Superman and the minion carrying her in his arms into a pit leading to a wild gorilla's dungeon.
* Superman And The Mole Men and its sequels, Superman is a noble figurehead of the establishment.
* Superman. And the story takes pains to show them as educated, well-to-do business owners who speak flawless English, as if they would have been too hard to sympathize with if they hadn't been the absolute image of respectable white-bread American values. As progressive as the story was, it was still a product of the 1940s; it was daring enough to take on the Klan, but not quite daring enough to show Superman siding with Black Americans.
* Superman and the ThunderCats, Mister Mxyzptlk is the Man behind Mumm-Ra.
* Superman, and they eventually became popular enough to have their own ongoing series. Lois' first book clocked 139 issues before being cancelled, and Supergirl's adventures were published continuously as her own book or as a backup strip during twenty-six years until DC decided to kill her off. Even so, Kara Zor-El was so popular and well-known that DC had to end up bringing her back.
* Superman, and uses the lack of such as an advantage to nearly kill Superman. Of course, once he learns his true nature (coupled with the fact that the criminals who raised him never loved him at all), he converts himself into pure energy, ending his existence.
* Superman and using gadgets like high-tech goggles and S-shaped throwing stars.
* Superman, an eldritch Abomination named the Infinite Monster slips through a dimensional rift and starts rampaging through America. It is so big that its body's upper half towers above the clouds, and it is surrounded by an impenetrable aura field. The USA army can do nothing other whan wasting bullets and missiles on it repeatedly.
* Superman, an energy globe closes around the Earth and the moon, blocking the stars with total darkness.
* Superman" apparently concluded that no-one can own more than one set of shoes.
* Superman archetype, his favorite tricks include giving people strokes and telekinetically stopping their hearts.
* Superman archnemesis Metallo. Uranium capsules will sustain his robot body for a short time but kryptonite will sustain it indefinitely. Carrying around Superman's weakness in his chest is just icing on the cake.
* Superman are a alien race of savage, multi-armed warriors. They have no alternative to war because they don't know anything else.
* Superman aren't as prolific, but they have their fair share of Fumbling. There is an Elseworlds set in medieval-ish Japan where "Superman" made out with a female "Batman".
* Superman are sobbing in front of Clark after having learned they had breast cancer, the doctor having told them it was as if their breasts had been x-rayed daily for five hours for the past three years.
* Superman armor - the ginormous, razorsharp crystalline spikes that sprout from his shoulders are part of his skeleton.
* Superman art styles that progress through the panels, in a loving homage to the character and the many artists who have drawn him through the ages.
* Superman as after a teenaged Lois Lane broke into Lexcorp, he had her strip-searched and keeps the footage of it.
* Superman as an allegory for how he feels like someone in his life or perhaps the people in his life in general make him feel this way by taking everything he does for granted. The narrator points out that he works hard to do things that the person/people he is addressing want him to do, essentially becoming their Superman despite their lack of acknowledgement. He notes that he really doesn't mind the work, but it's the lack of appreciation that leaves him extremely frustrated. Still, he will always stand by the song's subject with all of his might. He also wonders if when he's doing well and being strong whether the person(s) will still be there for him, as Brad Arnold says:
* Superman as ignoring his partner, even though the former despises him and the

latter is in love with him. Raspor's partner attempts to gun down Supergirl out of jealousy, resulting in Kara lecturing her on the stupidity of both shooting her invulnerable self and treating her as her rival.
* Superman aspects were dropped, and the Diabolical Mastermind parts played up for everything they were worth.
* Superman as she and the rest of the House of El are good-hearted people despite the things that happened and what her parents did along with what happens to them as well.
* Superman, as their contract granted them no share of film royalties on their comic creation and they subsequently sued.
* Superman as well as Alan's sister and her boyfriend talking in bed about their family's internal strife.
* Superman: At Earth's End has a prime example in the form of the Expunger, a gun that consists, essentially, of multiple Vulcan cannons strapped together.
* Superman: At Earth's End, Superman's face is locked in a near-permanent scowl.
* Superman, Atlas has just defeated the Super Family when Krypto joins the battle. Ultimately, Krypto is also defeated, but after a long fight which gave Superman time enough to recover and come up with a plan to beat Atlas.
* Superman at one point mentions Batman and Robin, but we never actually see them in the series.
* Superman, a tower crane accidentally drops one steel girder, but Superboy catches it right before it crushes one woman and her daughter.
* Superman attaches a genetic matrix created from Superman's hair to the final nuclear missile, and when Superman throws it into the sun, the result is the creation of Nuclear Man, who Superman then has to fight.
* Superman attempting to visiting an upset child dressed up like a Santa Claus-verison of himself. Batman shows up and chides Superman for acting childish and making himself look silly, which tarnishes his reputation as an icon for good. Superman reluctantly agrees and ditches the costume, but still decides to leave all the gifts he was going to bring for the kid. But as he enters his house, the first thing he sees is Batman dressed up as Bat-Santa... he actually just wanted to hog all the glory for himself. Supes gets pretty pissed and proceeds to smash Batman's face in.
* Superman/Batman #5 at least two of Bruce's (future adopted) kids are enjoying the competition:
* Superman/Batman abilities stolen from Bat-Mite) and Mr. Mxyzptlk play a board game with their pieces being an assortment of Superman and Batman-related characters.
* Superman/Batman, after an unmasked Bruce saves his son's life, Gordon is clearly blatantly lying when he says his lack of glasses prevents him from recognizing the man, who he has met before, standing less than two feet away from him in broad daylight.
* Superman/Batman alien race to read his mind and back off of invading Earth.
* Superman/Batman and a ton of cowboys shooting at them. When Hex heard Superman was an alien, he figured he should maybe load his gun with bullets made from meteorites. Which, of course, are kryptonite. Bonus for him not even knowing it was Superman's weakness.
* Superman/Batman and seek to punish Lois for "rejecting" Superman for the "mere mortal" Clark Kent and thus failing in her "duty" to give birth to the messiah. Fortunately, she is rescued by The World's Finest.
* Superman/Batman: Apocalypse" arc (which was also simply called "Supergirl" when collected).
* Superman/Batman: Apocalypse at first and thrashes him, but Batman still doesn't back down. The dictator smiles and commends Batman on his strength of character.
* Superman/Batman: Apocalypse to destroy an army of Doomsday clones attacking Themyscira. Some Youtube comments even compare it to the Kamehameha.
* Superman/Batman: Apocalypse wandering confused into an alley just after arriving on Earth and being spotted by three workers. One decides to play Lothario and gets his ass kicked. The second tries to help his friend. The third wisely proclaims

he's not with the other two and offers her his coat.
* Superman/Batman, both ignorant of the other's secret identity, are forced to share a room with a single bed. They weren't very happy about it.
* Superman/Batman: He's a living god that can bench press a mountain; he's a cranky billionaire with a million gadgets. They fight Super Crime!
* Superman/Batman incarnate) is told to distract a thirteen-year-old boy. She asks how on earth she is supposed to do that before saying "Oh", with a slight glance downward.
* Superman/Batman: Public Enemies bulletproof human (er, alien) shield (along with the fact his batsuit is fully armored and fireproof).
* Superman/Batman: Public Enemies, Captain Marvel strikes Superman in such a manner.
* Superman/Batman: Public Enemies standards, one can't help but be suspicious of his intentions.
* Superman/Batman: Public Enemies to help them. When the two see her again, she is very annoyed since Hiro was checking her out with experimental X-ray goggles and when they actually meet him, its shown the goggles were broken by her.
* Superman/Batman: Public Enemies to keep Batman away, his subplot didn't have anything to do with the main plot; In the movie version, he was killed by Major Force (under orders from Luthor) to frame Superman.
* Superman/Batman" refers to a murder he committed. He's pretty vile.)
* Superman/Batman, requiring Superman to get Batman to undo the wish before the Dark Knight becomes corrupted by his new power.
* Superman/Batman story called "Nanopolis", Superman is shrunk down to microscopic levels and helps the tiny civilization he finds there. Batman eventually joins him in an effort to rescue him, and Superman discovers that only a few hours have gone by in the real world while it's been months for him.
* Superman/Batman story "Mash-Up", Superman and Batman deduce that they are in a dreamworld when they try to look at something under a microscope and see nothing (the guy creating the illusion had no idea what it would look like).
* Superman/Batman the original villainous version). And Superboy clearly enjoys...until Tim Drake (Robin) destroys them!.
* Superman because Corgi's Batmobile toys had proven to be a massive success, and they wanted to see if lightning would strike twice.
* Superman because his choice would hurt Lana, and he would never want to hurt her.
* Superman being in two places at once, not your body. This actually makes a degree of sense, since even if you travel back to before your birth or after your death, the matter that makes up your body should still be around somewhere, and yet you only appear as a phantom if you travel within your own lifetime.
* Superman, being noted as quite somber for a Superman movie. At the same time however, the films is aimed at multiple demographics like Marvel's movies even though the audiences may not necessarily like the approach.
* Superman (be it Ursa Post-Crisis, or Faora in the New 52) is usually portrayed as a bloodthirsty combat junkie looking to mix it up at close range. Post-Crisis she even carried a Kryptonite knife for use on her fellow Kryptonians.
* Superman. believe it was Naru (who looks, talks, and acts nothing like her) and not Usagi. Nothing less than directly witnessing her transforming can make someone connect the two.
* Superman be married when he had a world to protect. She said she tried thinking of it as like being married to a fire-fighter or a policeman... but even they can take days off. She came to terms with the situation eventually.
* Superman: Birthright developed a kryptonite powered wormhole that allowed him to see into Krypton's past and eventually communicate with the natives.
* Superman: Birthright, he had Jonathan Kent talking about Sputnik in 1956. By the time it got retconned this had occurred in 1964, so no problem.
* Superman: Birthright, Lex Luthor fakes a Kryptonian invasion, with his mooks and war machines all wearing Superman's symbol. It almost works, as the public thinks Superman is with the invaders, but then Jimmy Olsen takes a picture of Superman protecting a child from them and spreads it.

* Superman: Birthright, Lex Luthor uses a "Subspace Translator" to understand the Kryptonians he's monitoring in the past. Superman later uses it to tell his parents he got to Earth okay.
* Superman: Birthright mini-series where the comics followed suit and gave it a Kryptonian origin.
* Superman: Birthright off a rooftop, hoping Superman is too busy to stop her freefall. He isn't.
* Superman: Birthright. Waid was also unhappy with the amount of collateral damage in the film though he didn't mind Jonathan Kent telling Clark that maybe he shouldn't save people at the expense of his alien identity.
* Superman: Birthright. Whether another form of the many frequencies of light Clark can see or something else entirely, all living things emit an ethereal glow that tragically fades as soon as they die. The aura is equally strong for all animals, and is mentioned as influencing Clark's decision to become a vegetarian.
* Superman borrows the trope and plays it straight, when Pa Kent tries to lecture the teenage Clark about not showing off. "You are here for a reason," he says...
* Superman, both of whom had every intention of destroying everything that existed, including him. It didn't stick, much to his regret.
* Superman: Brainiac. After invading Krypton and stealing Kandor, Brainiac is "what kept [Kryptonians] from going out after dark".
* Superman: Brainiac arc in Action Comics was (which actually contained fairly competent, if mild, nightmare fuel) it also contained spaceships shaped like skulls.
* Superman: Brainiac: As Superman explores Brainiac's ship, one of his "guinea pigs" attacks him. Superman quickly sends him flying with one punch. Later, Superman does this to Brainiac after the Coluan spends a long time threatening his family and insulting him and his people.
* Superman: Brainiac Attacks's body into scrap, the chip that remains of the original Brainiac is seen ominously blinking amidst the wreckage...until Superman's fist comes down on it, smashing it to pieces.
* Superman: Brainiac Attacks, the title villain is the moment killer for Clark and Lois. Let's face it, all supervillains seem to have perfect timing for moment killing...
* Superman: Brainiac Brainiac killed hundreds of Kryptonians, stole the City of Kandor and kept its denizes imprisoned for decades. Taking the Coluan down is intensely personal for both Kryptonian cousins. And at the end, Brainiac blows the Kent Farm up and kills Superman's father in revenge for Superman defeating him.
* Superman: Brainiac captures Superman and then lays out his entire scheme: going to Earth, stealing one city and destroying the planet by turning the Sun into a super nova.
* Superman: Brainiac, Clark and Lois talk about their co-worker Cat Grant and her strange behavior. Lois bets that Cat got her butt tattooed and Clark jokes about using his X-Ray Vision to check it. She growls at him.
* Superman: Brainiac, Clark is worried about her cousin because Kara feels very alone.
* Superman: Brainiac has spent decades searching Superman's world to steal one of its cities, extract whatever knowledge he deems worthwhile, and once this has been done, obliterate the solar system.
* Superman: Brainiac. It doesn't take long before his ship stumbles into a planet attacked by the Coluan nightmare.
* Superman: Brainiac, Kal hugs Kara as his cousin is having a breakdown. Kara buries her face on his chest and cries.
* Superman: Brainiac kills Superman's adoptive father, Jonathan Kent, causing Superman to have dreams of going to Brainiac's containment chamber to lay a beatdown on him.
* Superman: Brainiac lays out his entire scheme: going to Earth, stealing one city and then blowing the planet up.
* Superman: Brainiac points out that her husband wants everyone to be happy.
* Superman: Brainiac's androids are invading an alien city when all of sudden the

Man of Steel swoops in and punches one of them.
* Superman: Brainiac's Skull-Ship and robots are armed with long, spiky metallic tentacles.
* Superman: Brainiac Supergirl accidentally gets Cat slightly bruised while saving her. As a result of this, Cat spends one whole year slandering Supergirl in the hope that her tripe drives the young hero away from Metropolis.
* Superman: Brainiac, Superman gives Brainiac one of these during their final fight on Brainiac's skull ship:
* Superman: Brainiac Superman smashes Brainiac through his ship's hull and out into the sky.
* Superman: Brainiac, Superman's recognizes the Bottle City of Kandor because of the crystalline, tall, strangely-shaped buildings.
* Superman: Brainiac to explain the contradicting appearances Brainiac made throughout the DC Universe, only now they're saying that Brainiac has been operating this way ever since his first Post-Crisis story.
* Superman: Brainiac traps Superman inside a metallic cocoon. Superman cannot break it until Brainiac insults Earth one time too many. Furious, Superman shatters his metallic prison.
* Superman: Brainiac while she tells him she is terrified of Brainiac. He hugs her back to reassure her.
* Superman, but Clark Kent was raised in Kansas, so Earth is as much his home as it is ours.
* Superman, but Mio doesn't buy it and crosses out the "s" and the extra Supermen she drew in a hurry.
* Superman, but then they realized that simply wasn't the Lois they were writing anymore.
* Superman by Elliott S! Maggin, has Lex Luthor use the alias "Abraham Lincoln", which Superman recognizes but which the aliens don't.
* Superman); by the time Superman reaches his 70s or 80s, he looks 50, while Bruce Wayne, compared to Clark and the completely ageless Diana, is elderly with stark white hair, and no longer at his physical peak.
* Superman called her cousin out on his behavior until Clark backed off.
* Superman, Cameron Chase points out that Kryptonians became almost extinct because they thought nothing could destroy them, so they refused to listen to the signs that their planet disagreed.
* Superman can be this. He never tries to go out and scare people but he has the powers of a God. Usually he's only this to the bad guys and it's usually just when they run into him. Batman even tells this to Clark by saying that, because Clark tells everybody what he can do (fly faster than sound, see hundreds of miles away, strong enough to throw skyscrapers) he's essentially telling criminals everywhere that a demi-god in a cape who can find you no matter where you hide is watching out for them. Batman even states that he couldn't have done a better job intimidating criminals.
* Superman can build lifelike androids, but prefers to make his killer robots look like toys.
* Superman can sometimes push him into borderline martyrdom. He's also far more secretive than he needs to be, and has a lot of trouble letting people into his life.
* Superman can zip about at supersonic speeds, for example grabbing something out of someone's hand and returning to where he was standing before they notice. Of course, he can't do this in the case of hostages, or any other situation where the plot requires him to move at a certain speed.
* Superman cites this as a reason for the police to withdraw. The other reason is that the Queen of Almerac is just as powerful as him, so the police wouldn't have been able to hold her anyway.
* Superman, Clark Kent appears as a witness in court after spending one week missing. Clark is accosted by a throng of reporters as he exits the courthouse, everyone dying to know why, how and where he had disappeared to.
* Superman: Clark Kent does this all the time. Usually, it's to save someone

without compromising his secret identity.
* Superman, Clark Kent gets stuck into his own past body, reliving the same Thanksgiving Day over and again until he figures out how he can break the time loop.
* Superman Clark Kent pulls this on a young woman he's been interviewing. No prizes for guessing how...
* Superman, Clark Kent walks in one couple of Daily Planet co-workers making out in a storeroom, apologizes and leaves hastily.
* Superman, Clark was this as a teenager. His Kryptonian genetics caused him to be naturally taller and more muscular than the other kids at his school.
* Superman collected edition after Waverider is admitted as a new member.
* Superman comforts the dying Superman by telling him that all four of his parents (Jor-El and Lara, Jonathan and Martha Kent) will be there waiting for him when he gets to Heaven.
* Superman comic book story from the early 1990s, shortly after the Toyman had killed Cat Grant's son, she visits him in jail and makes it look like she was going to kill him with a real gun that she smuggled inside. As it turns out, it was merely a BANG flag gun, as all she really wanted to do was to make the Toyman scared of her.
* Superman comic, Dick Grayson recalls his first encounter with Superman back when he was still Robin. A major crime operation was supposed to occur at the harbor in Gotham that evening, but Bruce Wayne's presence was required at a social event, and Dick was under strict instructions by both Bruce and Alfred to stay and home and finish his geography homework. Dick sneaked out and tried to stop it anyway - only to have to be rescued by Superman, who had also heard about the operation and decided to stop it himself. When Bruce returned home, he heard that the operation had been stopped by a caped hero, and figured that Dick had disobeyed his orders. He went up to his room to see if he was still there, ready to "ground him until he's 30" if he wasn't.
* Superman comic from the Silver Age had Superman pretend to be this as a prank on Lois to teach her a lesson on appearances after she pulled a similar move on a poor schmoe to discourage him from trying to date her.
* Superman comic had Mr. Mxyzptlk step out of the comic as it was being drawn and discuss the storyline with the staff of DC Comics. The sequence was done with photographs of the actual staff in their actual office, with a still-toony Mxyzptlk composited in.
* Superman comic. In an attempt to live forever, a character is implanted with a pacemaker that is remotely tied to a device at the Earth's core. Too bad that every heart murmur he experiences now sends shockwaves throughout the planet, and vice-versa. Ouch.
* Superman comic — an alien buys (the Metropolis equivalent of) the Brooklyn Bridge, then miniaturizes it and carries it off.
* Superman comics. Also in different incarnations of the Bottle City of Kandor.
* Superman comics, a prophetic sorcerer tells him what he needs to do to avert the extinction of humanity years down the line. In a subversion of this trope, Superman refuses to comply, namely because "what he needs to do" involves not preventing the deaths of countless innocents.
* Superman comics have managed to avert this to an extent, such as by making Jimmy a closer friend of Clark Kent's than Superman's, or by making Johnny a hero in his own right.
* Superman comic shows the Fortress of Solitude surrounded by buildings, because future humans have intentionally melted the polar ice caps in order to colonize the Arctic. Superman is upset by this, not because of the catastrophic effect on the environment, but because he doesn't have privacy anymore.
* Superman comics in the 1990s. Giants (suspiciously similar to Marvel's Celestials) woke up and started walking around Earth causing chaos, until Superman restored the natural balance of the Lines by sacrificing the electric powers that he had gained previously. (The whole thing might have been just an excuse to get him back to normal.)

* Superman comics in the late 80s and 90s, Matrix (the Supergirl of that time) was actually an artificial life-form. Shapeshifting, while being one of her primary abilities, was noted for being very painful for her.
* Superman comics, is sort of a grown-up one of these. A former pro-athlete himself, he's the sports writer for the Daily Planet, and enjoys picking on clumsy, bespectacled reporter Clark Kent.
* Superman comics, Krypton briefly tried putting criminals into suspended animation in orbiting spacecraft before the Phantom Zone was discovered.
* Superman comics, particularly during the Roger Stern era, the first version of the Fortress of Solitude was in the Antarctic. (It was generally referred to only as "the Antarctic Fortress.")
* Superman comics, Robert DuBois fled to Canada when drafted into Vietnam, forcing his brother Micky to impersonate him and go in his place. Upon hearing Micky took severe injuries leaving him a quadruple amputee, Robert snaps from guilt, becoming obsessed with the war and delusionally believing he served alongside his brother. Lex Luthor finds him in a Canadian mental hospital, equips him as the supervillain Bloodsport, and sends him up against Superman.
* Superman comics' Ron Troupe started as the only black recurring staff member working at The Daily Planet. In all fairness, he was never as popular as other supporting characters working as journalists, such as Steve Lombard or Cat Grant (not least because these two had defects that added some depth), but since Troupe was the token minority he has lasted quite a bit.
* Superman comics, who regarded Superman's lack of interest in being her husband and Warlord of Almerac as a personal insult.
* Superman concluded with a storyline titled "The 100 Hour War", which detailed the "War" between Earth and New Krypton.
* Superman continuity, Superman's adoptive parents, Jonathan and Martha Kent, died after contracting a virus that only affected adults. Superman was still Superboy at the time, so the virus did not affect him. Several years later, Lois Lane and Lana Lang contract the same virus and almost die before the now adult Superman realizes that the virus entered his body as well, and his body created antibodies to counteract it.
* Superman) contracted an STD, went insane, and destroyed everything. As part of the 52 Earths, Earth-17 was recreated as a world home to the Atomic Knights.
* Superman conversation together and Supes is solely in love with Lois.
* Superman costume change in the 90's was accompanied by a new "edgier" and "extreme" logo. Needless to say, it didn't take.
* Superman couldn't punch through it, making Brainiac one of the first villains to be effectively capable of going toe-to-toe with the Man of Steel.
* Superman could split into living puzzle pieces, which she could then propel at her foes.
* Superman Countdown To Apokolips for the GBA, Superman breaks into an Intergang hideout by crashing through a brick wall.
* Superman crossover, Superman declared war on all nuclear weapons. At first, he just took away all nuclear weapons. Then, he started to steal from rich countries to give to the poor countries. Over the course of ten years, he became more intense and actually started sinking submarines that has nuclear weapons on them. When people started to die (accidentally), everyone started to get worried that Superman has gone too far. So, Batman decided that he had to kill Superman with the kryptonite ring.
* Superman decides to "get" Clark Kent by cooking his favorite dinner.
* Superman depictions of Krypton. Notably, the outfits often bear some resemblance to Superman's uniform — skintight, often with a chest emblem, "underpants" on the outside, boots, and/or a short cape.
* Superman, destroyed the universe. Afterwards, Superman supervises Mr. Mxyzptlk rebuilding the universe, with the help of the Spectre.
* Superman, Diana herself admits that they were together mainly because it was easy.
* Superman different respective outlooks on life, they both have a strong sense of

right and wrong. And while this leans a little into pragmatism, some stories have established that Batman carries around Kryptonite on his person at all times just in case Superman goes rogue, and that Clark is fully aware of this and trusts Bruce to subdue him if necessary.
* Superman disaster occurred, claiming the lives of all crew (and the sole civilian, a woman) the shuttle was changed to a completely unrealistic "space plane".
* Superman: Distant Fires for leadership. Keep in mind that Captain Marvel is usually one of the more kindly DC Superheroes. Though then again, this was an independent comic and was never canon.
* Superman does this -combined with a Skyward Scream- after visiting a chemical plant. He lifts his fist and swears that he will not let Earth die.
* Superman does this in virtually every movie in some form or another. In
* Superman does this while fighting Darkseid, just after he gives his
* Superman do it. Kennedy infiltrated the Klan and sent details on their rituals to the producers of the Superman radio play, who then wrote in a thinly-veiled Klan stand-in for Superman to defeat. The impact on morale from seeing their children playing "Superman vs. the Klan" like it was Cops and Robbers, plus the loss in mystique from having their secret rites broadcast to the country and revealed to be fairly lame and pedestrian, left the Klan largely out of the picture for several years.
* Superman: Doomed: Brainiac targeted Smallville and Metropolis as a way to get back at Superman for foiling his first invasion five years ago.
* Superman: Doomed, Krypto growled at Superman after he had been infected with Doomsday's cells and was slowly turning into a copy of Doomsday. Superman even commented that it was something out of a horror movie.
* Superman: Doomed: Superman kills Doomsday, and even though it was a mindless monster specifically desgined to kill him, he knows his death will haunt him for the rest of his life.
* Superman: Doomed when it happens—wonders where humans found so much Kryptonite.
* Superman: Doomsday, and casually drops it to the ground a hundred stories below.
* Superman: Doomsday and made the conflict about stopping him as opposed to an alien invasion. It still managed to hit the important points of those series.
* Superman: Doomsday, Doomsday kills a deer and several humans this way.
* Superman: Doomsday going through all his files, before finally dragging the unconscious (paranoid, ridiculously-intelligent, could lose everything if this got out) Luthor over to a retinal scanner and requiring nothing more than sticking his eye against the screen to get directly into a lab where Luthor's most dangerous, most secret project was going on.
* Superman/Doomsday: Hunter/Prey, had been released into primitive Krypton's harsh environment, killed by the native wildlife, and then cloned from the remains, again and again. He retained memories of all his deaths, eventually killing his creator as payback for his agony.
* Superman/Doomsday: Hunter/Prey, members of the Calaton royal family sacrifice their lives by merging their psychic energies together to form the Radiant, an energy being created to put down the rampaging creature later known as Doomsday. They do this twice in the story, although the second time it does not work, as Doomsday is now immune to the energy attack of the Radiant that once killed him before.
* Superman/Doomsday: Hunter/Prey millions of years ago in the days of prehistoric Krypton, but unfortunately for the rest of the universe "The Ultimate" lives on to this day.
* Superman/Doomsday: Hunter/Prey, Superman uses a sonic weapon to incapacitate Doomsday in his battle with the creature on Calaton, but Doomsday seals up his ear canals to make the weapon ineffective.
* Superman: Doomsday is horrifying, but he recently killed an innocent 4-year-old girl in cold blood so it's safe to say that he deserved it.
* Superman: Doomsday: Lex Luthor, having been seemingly killed by the Superman

clone earlier in the movie, turns up in a body cast at the end, musing over whether or not Superman is really impossible to destroy.
* Superman: Doomsday, Luthor murders his longtime assistant Mercy after she erases all evidence of his hand in Superman's death.
* Superman: Doomsday needed Kryptonite to defeat his clone with identical powers. Admittedly, the real Superman isn't quite at full strength at this point.
* Superman: Doomsday Superman and Lois are dating, but he's reluctant to reveal his identity to her, for fear that it may compromise her safety, noting that it's the same reason they've never gone public with their relationship. Lois then shoots that excuse down by telling him to read a gossip column once in a while because practically all of Metropolis thinks they're dating anyway (everyone except for Luthor, it seems).
* Superman: Doomsday: Superman destroys Doomsday during the first half, then the villain becomes Lex Luthor's rogue Superman clone.
* Superman: Doomsday: Superman returns and defeats the clone Superman, who had seemingly killed Lex Luthor slightly beforehand. Then Lex shows up, critically injured but plotting a new scheme agains the Man of Steel.
* Superman: Doomsday, Supes doing this to Toyman was the first sign that maybe the Man of Steel hadn't returned from the dead after all.
* Superman: Doomsday, the Evil Superman drops Toyman to his death. In front of the whole city.
* Superman: Doomsday, the Toyman hijacks a school bus full of children and holds it over the edge of a building with his mechanical spider, threatening to dump it if the police don't back off. Lois Lane manages to sneak on board and get most of the children out, but ends up falling with the last child on the bus when the Toyman drops it, only to soon be rescued by Superman (who turns out to be a clone under Lex Luthor's control).
* Superman: Doomsday, though Superman seems to get the worst of it until the end.
* Superman: Doomsday we're talking about, he shrugs it off with no lasting effects.
* Superman: Doomsday, which took place in between the two halves. One effective choice was leaving out Pa Kent: this cut his heart attack subplot and intensified Martha's mourning by leaving her without both of them (it also ties in better with the Superman movie franchise, which contemporary audiences would be familiar with).
* Superman: Doomsday who he really is, she just wants him to actually admit it to her out loud, viewing it as the last step between the two of them having a fully committed relationship. When he does so at the end of the film, she embraces him with an affectionate kiss and reminds him to give his mother a call.
* Superman duh. Not so much badass as just plain awesome, though. Plus, in some incarnations, it's said that the entire planet of Krypton wore badass capes.
* Superman during church, as he could hear the mumblings and whispers of the problems of various people. Because of this, he stopped going to church with his adoptive parents.
* Superman: During Val-El's sea voyage, his brother Tro-El starts a mutiny, intending to maroon his brother and start out a career as a pirate. However his mutiny fails, and Tro-El and his followers are marooned instead in the island of Bokos, which they turn into a pirate haven.
* Superman each their own sandbox to play in, leaving crossovers as an occasional novelty.
* Superman: Earth One books, Lex Luthor is reading an important document when his wife walks up to him naked. He hunches over and complains that his brain needs all the blood it can get.
* Superman: Earth One, Tyrell's ship blows up while he is mocking Superman.
* Superman: Earth One, when Lois is doing some digging into Clark Kent's life. Because he spent his childhood trying not to stand out in any way at all, not making any friends and just performing averagely at school, it tips Lois off that he's hiding something.
* Superman ended up taking out all except one — that Bats had reprogrammed with the Geneva Convention. Really.
* Superman ended with Superman flying in space and giving a wink to the camera.

* Superman: Ending Battle, by Hank Henshaw, the Cyborg Superman. Trying to bust out is nearly impossible, because the inside is an ever-shifting dimension. Supes fires his heat vision at the wall and keeps pouring it on. Since metal conducts heat, the heat travels everywhere and the ship overheats and shuts down.
* Superman end up in the far future where the sun had turned red, the oceans had baked away, and very little life was left on Earth. While travelling to find the Fortress of Solitude in order to work out a way back to the present era, he stops in a conveniently close abandoned city where he stocks the pouches of his cape with Food Pills and Water Pills.
* Superman enemy Bizarro is an odd example. Bizarro is usually portrayed as a failed copy or clone of Superman who's physical appearance looks like a chalky-faced ghoul with sunken eyes and ragged hair. In some versions, he even starts out looking like the normal Superman but begins to degenerate physically once his mind begins to decay and his behavior becomes irrational and unpredictable. Bizarro isn't "evil" in the traditional sense, but his mind is so twisted that he ends up causing a ton of damage and death.
* Superman enjoy insurmountable global commercial success spanning generations from various toys, video games, films, TV series... all this despite the fact that a vast majority of their consumers have never for one day held a comic book.
* Superman, etc.; also in Japan) -> These are sometimes called AmeComi in Japan, whereas the word "manga" in Japanese refers to all comics regardless of origin.
* Superman, etc.) at least have a single canonical love interest, but most of them just end up in an endless revolving door of doomed relationships.
* Superman. Even in the face of unquestionably dark odds, he still stands by his beliefs and ideals. He fully admits that the world isn't perfect, so he's not stupid, but he tries his damnedest to make it better.
* Superman (even though she agreed to marry Clark Kent, not Superman) and tried his best to make readers agree with him. Since his "best" involved things like derailing poor Lois into a huge shrew who didn't give a damn about her husband and having Martha "Ma" Kent expressly make the point that she would have rather had Lana as her daughter-in-law, this went over like a lead balloon and ended with Austen being fired. Readers also rejected such retcons as Lana's reasoning for naming her son with Pete "Clark" (rather than it coming from respect for an old friend, Lana had picked the name because she was still hopelessly in love), seeing them as desperate and creepy rather than sympathetic. As with almost every other relationship Austen ever wrote, later writers either ignored or outright rejected his take on things.
* Superman (even though she has just told him she is married) and Clark Kent surreptitiously burns his chair's leg, making him fall. Lois tries very hard not to laugh out loud.
* Superman exert his control over him in any way, thus he pours millions of dollars into giving himself comparable power just to prove he's superior.
* Superman Exile: Morgan Edge has Intergang put out a hit on Clark Kent after information about the group gets out before he left. They end up murdering some poor schmoe breaking in the same time the hitmen did and it's Matrix's appearance as Clark does everyone calm down. At least until Edge's boss, Darkseid, takes matters into his own hands.
* Superman faces a husband and wife team called Sodom and Gomorrah. While touching, they can fire blasts that turn anything they hit into salt. Superman separates them and captures Sodom, but his wife escapes.
* Superman Family Adventures eat popcorn while they watch Superman fighting Bizarro.
* Superman Family because she doesn't have the legal authority to punish someone who had served her prison sentence in full.
* Superman Family features two floating cities, built on top of enormous masses of rock, and anchored to the surface by massive chains. In the 5,020th century this is all that remains of the ancient New York City.
* Superman fans tend to get along well, despite the whole DC vs Marvel thing, perhaps because the two heroes are so similar that you can't really like one and

hate the other. Doesn't hurt that the two have had three crossovers to themselves and two company-wide crossovers where they both appeared. The two fandoms became the other's sole confidant when the two franchises started facing the same problems.
* Superman fantasizes about just killing Lex Luthor and taking over the Earth for its own good from time to time. Captain Marvel is beyond that. It helps that he's still a kid.
* Superman, Faora Hu-Ul uses her telepathic powers to pose as the deceased wife of a lonely widower called Jackson Porter's deceased wife. Mr. Porter misses his wife so badly that Faora is able to create a psychic link between them which is strong enough to allow inter-dimensional communication.
* Superman features Ollie dramatically yelling "CLARK!" into air in order to get him to rescue his son Connor who had just been shot while they were out in the middle of the ocean.
* Superman fell under the influence of Red Kryptonite. As mentioned above, in the comics it has a different one-off effect every time Superman is exposed to it, while in television it usually affects him mentally. This show has it both ways: Red K has random effects, and
* Superman fic "Working Backwards" by Starlightify. Clark wakes up in bed next to Lois the morning after a party to celebrate a big scoop, with no clear memory of how he got there. He's not much worried about what they might have done, because he knows they weren't drunk, just falling-down exhausted from two weeks of non-stop journalistic intrepidity. Instead, what worries him is that he doesn't remember whether he was being Superman or Clark Kent when Lois invited him to stay the night, and therefore who she's going to expect him to be when she wakes up.
* Superman fiercely loyal, after all). She does often attempt to hide her softer side because she's afraid of seeming vulnerable, but the truth is she's willing to go to the ends of the earth to fight for justice and protect the people she loves.
* Superman fights for truth, justice and the American way. The comics have had him shift more toward a "citizen-of-the-world" stance in recent years, though.
* Superman fights him off, declaring his owner's beloved city is under his protection.
* Superman fight two villains with radiation-fueled powers who intend to turn Earth into a radioactive wasteland to suit them.
* Superman film in order to stop a mugger, palming the bullet to protect his identity.
* Superman films, including the serial, Clark Kent, Lois Lane and sometimes Jimmy Olsen reprise their comic book counterparts' intrepidness.
* Superman foe the Impossible Man. To clinch the gag, four very familiar sets of legs are seen walking away from him.
* Superman. For one point in defense of his detractors, Jor-El had already predicted cataclysmic fates for Krypton in a fair number of ways already by the end of the book (albeit correctly).
* Superman: For Tomorrow. They try to kill Superman, declaring that Supes is a foreigner, an intruder on Mother Earth. They say that to appease her anger, they will kill him, then kill everyone in Metropolis for harboring him. Superman demonstrates that they are not nearly powerful enough to kill him, then threatens to destroy Earth and move to another planet as revenge if they harm the people. The sorceress breaks down in tears and withdraws the titans. Superman later admits that he was bluffing, of course.
* Superman for trying to kill Superman after he was transformed into a dog.
* Superman. Fortunately, they learn about Luthor's victory on time to avoid having to guess.
* Superman found as the prize in Jimmy Olsen's cereal box, which turned him into King Kong.
* Superman franchise has been the focus of a number of publicized instances involving the stars:
* Superman game book, Lex Luthor uses one of these. He informs Superman that his computer equipment would shoot a deadly laser at Metropolis if it detected any

physical injury inflicted on Luthor.
* Superman grant his petition. The latter even says maybe it is the best for him, since Mr. Porter is so lonely.
* Superman: Grounded, Superman forms a similar team called the Supermen of America, who in time will become the precursors to the Superman Squad.
* Superman: Grounded: The Superman Squad is a massive, trans-temporal superhero conglomerate formed of future descendants of Superman and beings who were simply inspired by his example to take up the shield. They decide to intervene in Clark's life despite their general rules against interfering with the timeline in order to inspire him back to the right path.
* Superman: Grounded, William and his mother suffer physical abuse from his father Vincent. Fortunately, Superman puts a stop to that.
* Superman had a brief relationship with Wonder Woman when they were both starting out as superheroes, but they quickly realised they were
* Superman had a race, they were forced into it by Mr. Mxyzptlk, who kept popping up to annoy them as they ran. At one point he says "Who will win? Who will lose? Stay tuned — film at eleven!"
* Superman had nearly killed a criminal he'd caught. The captain promptly turns into his schoolboy true self, Billy Batson, and explains that the criminal in question had got his best friend killed in an attempt to assassinate him. Superman's immediate expression is shock. Cut to a scene at the Rock of Eternity where Superman is having some very pointed words with the Wizard.
* Superman had offspring with humans, which the main characters are descendants of.
* Superman had the bad luck of being mistaken for a god sometimes. Even
* Superman has also swallowed explosives on more than one occasion, in order to ensure the safety of surrounding citizens.
* Superman has a very distinctive hairdo, though it's more indicative of his staunch optimism than idiocy.
* Superman has been accused of constantly doing good works partly because he feels guilty for being the last survivor of his entire planet. The extent of this varies on the character's portrayal. The
* Superman has his curl, which frequently gets poked fun at and parodied.
* Superman has one example. Before setting off on a scientific expedition, Dar-Lin's mother gave her daughter a locket, asking her to wear at all times until her parents' return. Dar-Lin wore her mother's locket for three years after her parents' disappearance until she learned it was an emergency communicator device.
* Superman has recurrent foe Parasite, an energy vampire that in some continuities is driven by an endless hunger to drain the closest energy source he can find, living or electrical. His morals often don't make him resistant, but all the while he complains that enough is never enough.
* Superman has Zygors, an alien species who travel through the void of space by organic jet propulsion thanks to their tentacles.
* Superman have been diluted to the point that her only remaining power is Kryptonian-level invulnerability. Defensively, she could walk off a nuke; offensively, she's a girl in her late teens with some martial arts training.
* Superman have come up with the "Photonucleic effect" to explain Kryptonian solar energy absorption — essentially, kryptonian cells are fusion reactors that require solar radiation as a catalyst to create the necessary chemical reactions.
* Superman have to fight and destroy the eponymous planet-killer weapon, which has been seized by alien overlord Mongul. When they manage to knock Mongul out, they think they have won. It turns out that upon activation, Warworld's weapon systems operate automatically. So it keeps working. And now it is out of control.
* Superman he does to make himself look geeky and awkward, the true Superman is quite beautiful.
* Superman. "He fights a never-ending battle for truth, justice, and the American way."
* Superman, he gets beaten to death by Doomsday, absorbs lots of solar radiation and finally comes back to life when he is needed the most.
* Superman. He has the chance to catch them off guard... and he shouts before

pouncing on the ringleader.
* Superman, he left criminals hogtied in the middle of nowhere and actually scared more than one mook to death.
* Superman, he made Krypton an emotionally sterile society where sex was regarded as an animal act and all children were conceived in 'birthing matrixes'.
* Superman he much prefers to end confrontations non-violently whenever he can get away with it and thus, what tactics he does use often are not about "winning" a fight in the traditional sense.
* Superman. He once even went so far as to say that Lois in particular was like a daughter to him.
* Superman. He's otherwise referred to as Kara's cousin. However, as the series goes on, he is openly referred to as "Superman," seemingly without any issue. Granted, this is less an example of this trope and more of an excuse to give more prominence to the title character, which would falter a bit if she was constantly referencing the most famous superhero in existence. Superman himself makes a physical appearance in the show's second season. He did have two season one "appearances". In one, he was an amorphous red and blue blob seen falling from the sky at a great distance and in the second he was a pair of dummy legs with blue tights and red boots on a slab.
* Superman himself is on the receiving end of this when fighting Doomsday. After everything he throws at Doomsday does nothing and Doomsday himself has about killed Superman, Supes tries lobotomizing him with his heat vision as a move of pure desperation. Unfortunately for him, Doomsday had already become immune to this. Only a timely eruption and quick thinking on Superman's part was able to save him.
* Superman himself, while completely averting this in his mainstream incarnation, sometimes turns in this direction in dark alternate universes. Glaring examples include
* Superman, his crimes exposed to the world and his body dying, triggered explosives throughout Metropolis, vowing to destroy the city he once controlled rather than lose it to Superman.
* Superman. However, after the reboot failed, their marriage and most of their post-Crisis romantic history was restored to continuity, with a bouncing baby boy to boot.
* Superman. However, ambiguous or evil versions of the Super-family generally go for red and black.
* Superman, Ice, and others commenting on how good-looking he is. Even with glasses.
* Superman II (1980). Ursa and Non throw a bus full of people at Superman during the fight in Metropolis. He's slammed into a wall while stopping it.
* Superman II (1980), when both Superman and the three Kryptonian supervillains do this during their battle in the Fortress of Solitude.
* Superman II, a boy riding a horse in the first town Zod conquers is killed by Non when he tries to ride for help, but his death scene is missing from most TV versions of the movie and the Donner Cut.
* Superman II. After Clark (de-powered Superman) gets beaten up by a bully, the diner's waitress turns on the TV and there's a broadcast by the President of the U.S. surrendering the Earth to General Zod. This clues Clark into the fact that he needs to get his superpowers back ASAP.
* Superman II. After he regains his powers he returns to the bar and beats up the bully, causing minor damage. He gives a wad of bills to the diner's owner to pay for the damage.
* Superman II. After Supes rescues the little boy from the falls, he's returned to his mom, who angrily reads the riot act to the kid as they walk off.
* Superman II and the White House. In the Richard Donner Cut, the Washington Monument is toppled by Zod and Co.
* Superman II at the end Clark goes back to the diner they he got into a fight with a trucker jerk after having his powers taken away and getting himself beat up. After letting the guy hit him and hurt himself doing it he puts him on his food tray and slides him down into the bar into a pinball machine before paying them for

the damage and leaving.
* Superman II because the producers didn't want to pay Marlon Brando the amount of money he was asking for to use footage that had already been filmed since Superman I and Superman II were originally filmed back-to-back.
* Superman II begins with an incarcerated Lex Luthor lamenting his "life plus 25 years" prison sentence, precipitated by his schemes in the previous movie. And after his later actions in this film, that sentence was undoubtedly increased even further.
* Superman II. Clark Kent (de-powered Superman) asks the bully in the diner to step outside so they can fight. The bully says "After you." As Clark starts to go out the bully attacks him from behind (and with surprise) and knocks him down.
* Superman II did take over Earth after defeating the pesky son of Jor-El. It just didn't last because of Superman.
* Superman II do this a lot, especially when they take over the Daily Planet office, with Lex Luthor delivering the line.
* Superman II. Exactly how much does being punched through a skyscraper hurt Superman? Incidentally, this is why the tense moment at the end of that fight when Superman is believed to be dead completely fails to fool the audience since by that point we've seen him go through worse and barely acknowledge it.
* Superman II features both a fight with terrorists at the Eiffel Tower and a daring rescue (or two) at Niagara Falls.
* Superman II, forcing Supes to do the "backwards rotation" thing a second time to undo all the crap General Zod started (in fairness, this was supposed to be part II's ending from the get-go; it was moved to part I after Donner got canned).
* Superman II has a futuristic television. It generates holograms, and uses crystals instead of DVDs or videocassettes. The answers to Superman's questions and comments are all prerecorded, but for Superman, it's as if the person is talking with him. On the other hand, the responses have no connection with anything Lex Luther says.
* Superman II has Non, a hulking, "mindless aberration whose only means of expression are wanton violence and destruction".
* Superman II have Clark and Lois pose as a couple and check into one near Niagara Falls to do a human interest story on honeymoon getaways.
* Superman III, and anyway the show creators were outsiders to the Superman ethos. But it wasn't entirely a coincidence, and fans loved the connection.
* Superman III, Clark Kent and Lana Lang have a picnic out near the wheat fields with her son. Clark tastes what he thinks was good pate that Lana made, only for Lana to point out that it was dog food. Clark still continues to eat it.
* Superman III do this, instead going for a variant on a "scrolling" style.
* Superman III. Gus Gorman (Richard Pryor's character) is inspired to go into computers after seeing it on the back of a matchbook.
* Superman III is to go back to Pisa to re-lean the tower, pissing off the man (who had started to sell replicas of the straightened tower) again.
* Superman II initially encounter lunar astronauts talking to "Houston", and assume that to be the name of the planet Earth.
* Superman III: None of the villains care that Gus Gorman is black; Ross Webster treats him as a valuable ally and even puts considerable resources into implementing Gus' plan to build a supercomputer.
* Superman III. Pamela Stephenson's character Lorelei Ambrosia displays all the traits of a dumb blonde when other people are around. When she's alone, though, she likes to kick back and read philosophy. Interestingly, the actress herself got tired of playing blonde comedy bimbos and is now a psychologist.
* Superman III Ross Webster doesn't think there's any way of catching the perpetrator unless he does something really stupid. Immediately, Gus shows up in a fancy sports car far above what he could afford on his salary.
* Superman III: the programmers in a 80's mainframe centre move about by pushing themselves backwards on swivel chairs; despite a two-lane corridor, two of them collide.
* Superman III, the supercomputer that Ross Webster built ended up doing this to

his sister Vera.
* Superman III. This casting turned out to be a random fluke. The crew didn't even know at first, being surprised at just how much she knew about the mythology. They were apparently gob-smacked when she told them.
* Superman III This is probably the only truly great moment in a movie that is mediocre at best.
* Superman III, to boot up a computer system located at a Webscoe subsidiary in Smallville called WheatKing; although the two keys in question needed to be inserted simultaneously, not turned.
* Superman II it, revealing that he deprived Zod and his cohorts of their powers while keeping his own, and proceeds to toss the helpless general away.
* Superman II. It's still a matter of the sound travelling through a vacuum from one person to another.
* Superman III weren't dramatic enough, or at least wouldn't have given the boss time to realize his henchman wasn't all the way on board with this plan and try to keep him from disabling the computer before it can finish). This works for a few seconds. Then, although supposedly without power, the supercomputer restarts and creates its own reroutes straight to the nearest power lines. Gus shouts in horror, "It's feeding itself... it wants to LIVE!"
* Superman II, Lex Luthor aids the Kryptonian supervillains by giving them information on Superman and is rewarded twice with the threat of death.
* Superman II: Lex Luthor and Otis are hugging a wall while escaping from prison. A guard's searchlight illuminates Luthor's bald head from behind. Otis puts two fingers up behind Luthor's head, creating the bunny effect on the wall. When Luthor sees what Otis is doing, he lets out a gasp.
* Superman II, Lex Luthor gets one after offering General Zod the means to locate the son of Jor-El:
* Superman II lifts Perry White into the ceiling and knocks him out by putting his head through it.
* Superman II, Lois is using a citrus juicer to squeeze a fresh glass of orange juice "because it's good for you"... while she's smoking.
* Superman II, Non breaks the neck of a guard as part of General Zod's plan to take over the planet Krypton.
* Superman II, Non catches an RPG rocket and breaks it off with his bare hands.
* Superman II. One of the astronauts has an extended hose leading to the life support system on his moon buggy. Zod kicks him off the Moon's surface, then breaks the hose.
* Superman II. Seeing this, a fisherman nearby looks at a cup of something he's drinking and throws it away.
* Superman II, so he uses his Super Amnesia power to remove her knowledge of his secret identity and their relationship.
* Superman II, Super brings Lois to the Fortress of Solitude, and shows her the green crystal that built it. When she goes to dinner, she leaves it in the snow where she was sitting, with the camera lingering on it for an extra second. Gee, wonder what helps Clark get back his powers later?
* Superman II, Superman loses his powers and is reduced to mild-mannered Clark Kent. He visits a diner, only to be harassed by a truck driver and roughed up. Later in the movie when he regains his powers, he goes back to the same diner and throws the truck driver down the length of the counter. He leaves, claiming that he's been working out.
* Superman II Supes also flies around the world to fetch rare flowers and turns a lump of coal into a diamond in his hand to impress Lois.
* Superman II, Supes asks for love advice from a recording of his mother. Subverted when Luthor infiltrates the Fortress of Solitude and selects the data crystal with information about General Zod.
* Superman II The audience has no trouble accepting a man who can shoot laser beams from his eyes or start hurricanes with his breath, but will immediately balk when the fictional boundaries of his abilities are overstepped.
* Superman II, there's a scene showing the complete boredom of the three Kryptonian

supervillains after they conquer the world. (And before Lex Luthor arrives to get things moving again).
* Superman II, the United States Army aims to resist General Zod's takeover of Houston, Texas but fail miserably as the Kryptonian criminals are immune to anything thrown at them from bullets to bazooka rocket-propelled grenades. The Secret Service also fail to do anything to stop Zod from taking over the White House in Washington D.C. forcing the U.S. President to kneel before Zod (because Zod threatened to terminate innocent lives should he not). Thus, the U.S. President is forced to summon Superman.
* Superman II. They pose as a honeymooning couple to expose a corrupt hotelier.
* Superman II. Ursa has the 3 Kryptonian supervillains take Lois Lane along with them to the Fortress of solitude with the intent of using her as a hostage against Superman.
* Superman II. Ursa rips off a piece of the clothing of people she defeats. She ripped the patch off the suit of an astronaut on the Moon, killing him through explosive decompression, and the badge of a deputy sheriff on Earth. By the end of the film she had a collection of them on her uniform.
* Superman II: "When are these people ever going to learn to use a doorknob?"
* Superman II when Lois and Clark are trying to bust a honeymoon racket in Niagra Falls, Clark points out various "complimentary" things in their room (complimentary champagne, complimentary corsage) before trying to be suave (and failing spectacularly) and asking Lois about the "sleeping arrangements".
* Superman II, where he comes pretty close to using this power as a date rape drug.
* Superman II, which had an unusually staggered release for an American blockbuster; it launched in Australia, South Africa and much of Europe in December 1980, then in the UK and West Germany around Easter 1981. However, the US release was held off until the summer season, launching on June 19, 1981 - over six months after its initial premiere.
* Superman In Action Comics #822, Lana Lang once left a pair of her panties in the Kents' bedroom in a fit of jealousy when Clark refused to listen to Lana's claims that Lois was a bad wife.
* Superman. In addition to brilliant scientists, reputable lawmakers, ambitious city-builders... several of their ancestors were army generals -of the kind who ends wars forever-, revolutionary leaders, and in the far past, conquering warlords and chieftains.
* Superman in her dreams to warn her that they are alive and trapped in a pocket dimension.
* Superman. In it, Tennessee is in midair flapping his hands as Superman flies up next to him:
* Superman. Injustice Flash openly admits he would have done the same in his position if it was Iris West and Central City and even the Main Universe heroes can't help feeling sorry for him after they hear what happened to him.
* Superman: In one storyline Mister Mxyzptlk is trying to be helpful granting the wishes of people in Metropolis, however the wishes cause chaos in various ways: Buildings getting arms and legs and walking through the city when a resident wishes for a river view, hundreds of people winning the lottery, etc.
* Superman, intending to cut her up, examine her alien biology, and make a profit of his findings. Jacobs, one of his mercenaries-for-hire, decides he did not sign up for torturing young girls, so he releases Kara... and his boss gets him killed off immediately for "screwing with [his] plans".
* Superman, Intergang smuggle a killer robot into Clark Kent's apartment inside a big crate. Thinking nothing of the shipment, the doorman lets the delivery men into the building. Later, when Clark returns home, the robot bursts out of the crate and attempts to murder him.
* Superman. In the ninety-thousandth century, three aliens named Naurons arrived in Earth and used their vast super-powers to help people. Unfortunately, the male Naurons started a jealousy-driven fight over their female teammate (completely oblivious to her shouting them to stop). Their war lasted two days, turned the Earth's surface into a poisonous wasteland, and prompted Metropolis to ban the use

of any super-power for thirty thousand years.
* Superman in the Post-Crisis era, Kon-El was reimagined as a (then)-trendy teenager in contrast with the adult Clark Kent, and Kara Zor-El -who had grown to adulthood in the Pre-Crisis are- was conceived as a teenager as a way to modernize the character.
* Superman is a completely obscure work that only comic book historians would be able to recognize and eventually faded into complete oblivion. They also created several other characters before Superman that are likewise forgotten.
* Superman is almost always said to have arrived on Earth as a baby in a "rocketship", and the little ship is almost always depicted this way. John Byrne made it round instead of pointy, but even his version was recognizably a rocket. The only major exception is the movie version, which was a spiky crystalline sphere.
* Superman is almost thrown to them (she being the one who helped Superman and enabled him to stop the missiles) but fortunately for her, Superman shows up in time.
* Superman is also a mixture of levelheaded leader and charismatic leader when he's the leader of the
* Superman is also vulnerable to magic. While not technically a weakness, his powers offer no protection from magic itself whatsoever. A fire created by magic won't burn him any more than a regular fire of the same temperature, and a magic sword can only cut him if it could cut anything, but he can be
* Superman is always portrayed in this fashion. He is continuously portrayed as always believing in the best of people.
* Superman is arguably the most famous superhero around. Most of the traits people associate Superman with (godlike power, the Fortress of Solitude, the Phantom Zone, Supergirl,
* Superman is a textbook example of this trope, when the imp declares, "Ha! You thought you could trick me into telling you that the magic word is 'Kltpzyxm'!" (poof). Also played with in the animated series:
* Superman is bemused that the dude who can juggle planets is so sentimental.
* Superman'' is divided into three acts: "Part I: Superman Meets Jor-El And Lara Again!", where Superman goes back into time and meets his birth parents; "Part II: Superman's Kryptonian Romance!", where Superman starts a relationship with actress Lyla Lerrol and fails to put together a planet-wide evacuation plan; and "Part III: The Surprise Of Fate!", where Superman resigns himself to dying when Krypton blows up, but then he ironically gets blasted into space.
* Superman is impassively standing inside. The civilian rambles on for a few more seconds until he realizes who he's actually in the lift with, at which point an Uncomfortable Elevator Moment comes about.
* Superman is known to go to great lengths to enforce this trope, but he does fail from time to time.
* Superman is Kryptonian, Martian Manhunter is Martian, Hawkgirl is Thanagarian, Wonder Woman is Themysciran. The only people who aren't minorities on the team are Batman and Flash.
* Superman is named Kara, the daughter of Zor-El, and is thus called Kara Zor-El. Women do not change their names when they marry. (Note that many writers seem to forget these conventions, however, and often give women male-style names.)
* Superman is noticing that teen Lex Luthor is becoming disturbingly unhinged, but his father cannot stop his downward spiral, even though his son clearly needs him, because the man is always working away from home.
* Superman isn't above using his powers to get a good news story if doing so doesn't interfere with fighting evil. In one of the earliest comics he scooped Lois on a story about a dam bursting by outrunning her train, stopping the flood, and phoning the story in. Justified in that his heroing makes his job more difficult far more often than it makes it easier, and the guy deserves a break.
* Superman isn't a robot himself, this is what the diodes on his head are used for.
* Superman is rarely shown moving faster than walking speed, presumably so his Superspeed doesn't overshadow The Flash.

* Superman is setting glasses on a table and opening a bottle of champagne. He says to her, "I was thinking maybe we could..." and the bottle pops and overflows.
* Superman is something like this. Although they're family -being his clone and his cousin-, Clark generally lets them have their own lives but remains close with them regardless.
* Superman is super strong, super fast, can fly, is invincible, has X-ray vision, heat vision, can time travel, can't work a doorknob.
* Superman is the classic example. Think of all the times Superman has saved the day, a lot of which invoked him saving humanity from extinction. Humanity would have been long gone without him.
* Superman is THE guy to go to for these. There are more than a few noteworthy examples when things seems lost only for big blue to deliver a serious dose of verbal encouragement to other heroes or just the populous in general.
* Superman is the Soldier. He fights not for himself, but to protect others. His first and foremost concern is to save people from danger; as such, he will attempt to disable his opponents in the quickest and most efficient way possible without killing them.
* Superman it has been downgraded apparently to a projection of his mother on a crystal screen.
* Superman, it is revealed Rogol Zaar's battle axe influences its bearer by making them angrier and more violent to feed from their rage.
* Superman, it's understandable that the delusional Queen would make this mistake.
* Superman it was a general property of anything whatsoever from Krypton, including dogs, monkeys, and inanimate objects like his costume. This was completely separate from the structure of any specific item, so transferring it is more plausible.
* Superman IV: The Quest for Peace and immediately turns it into a tabloid newspaper. The two trashy articles that influence the plot the most are the declaration that Superman told a kid who wrote him a request to help create world peace to drop dead when Supes answers that he's reluctant to meddle so much with mankind's affairs, and the declaration that Superman is dead when he is injured during his first fight against Nuclear Man and doesn't shows up for a few days (the other newspapers that appear in the same montage don't go that far in terms of speculation, just saying that they are worried he hasn't been seen).
* Superman IV: The Quest for Peace creates the Nuclear Man, a brute who barely talks, to kick Superman around.
* Superman IV: The Quest for Peace doesn't have any other film credits and only appeared in a few TV series before apparently quitting acting.
* Superman IV: The Quest for Peace doesn't power down in the shade — at least not unless he has to use his powers a lot before the next time he can catch some rays.
* Superman IV: The Quest for Peace featured this: Nuclear Man is actually a clone of a previous Nuclear Man, and his knowledge of Superman and infatuation with Lacy are both inherited from the first.
* Superman IV: The Quest for Peace features a chase between Nuclear Man destroying various landmarks and Superman quickly repairing things. Among them include the Great Wall of China and (of course) The Statue of Liberty.
* Superman IV: The Quest for Peace has Lois and Superman flying together again. When she reveals that she again remembers his secret, Superman makes a second use of the kiss of forgetfulness.
* Superman IV: The Quest for Peace in the middle of Metropolis before Supes picked it up.
* Superman IV: The Quest for Peace, Lex Luthor says that nuclear power mixed with genetic material will create a being more powerful than Superman.
* Superman IV: The Quest for Peace : Lois uses a credit card to get into Clark's apartment to return the cape he lost in his battle with the Nuclear Man.
* Superman IV: The Quest for Peace, Nuclear Man threatens Superman by saying he will hurt people if Superman doesn't tell him where Louis Lane is.
* Superman IV: The Quest for Peace reuses the same shot of Superman flying towards the camera too many times to count.

* Superman IV: The Quest for Peace. The fact that there is no preventive measure for such a thing here makes Big Blue's speech about public transportation being the safest way to travel slightly comical.
* Superman IV: The Quest for Peace to rescue it from that realm, plus it's one of the films to blast apart The Cannon Group and the career of one of its actors.
* Superman IV: The Quest for Peace was another one — he admitted to co-star Jon Cryer that that was the main reason he signed on.
* Superman jealous of Supes' and Diana's relationship not that long before this story.)
* Superman Kara has travelled back to her city to check it's still a massive, silent graveyard drifting in the void of space.
* Superman Kara was born earlier and she expected to raise her baby cousin when she arrived on Earth, but her ship was delayed and she was put in suspended animation; when she crash-landed on Earth, Kal was nearly twice her age.
* Superman. Kath got frightened... and when he resurfaced, she got real, real mad.
* Superman (Kon) would react to their arrival, though Bruce isn't at all surprised he lost the bet:
* Superman, Kryptonian Blood Bloom Plants vaguely look like a rounded Earth cactus, but their buds are made from a hard crystalline substance, and they secrete inflammable fluids.
* Superman, Krypton itself was in fact this. Presumably the writers believed even Krypton-level spaceflight technology would only be able to get that far...
* Superman). Krypton's spires are giant crystals. The walls are made of crystal. The canyons are lined with crystal. The clothes are made of some form of wearable, highly-reflective crystal. But, because so little of Kryptonian society is glimpsed, it is left up to the viewer's interpretation whether this is a utopia or a dystopia.
* Superman lampshades this when several crooks open fire in the first issue:
* Superman lead him to "sleep-vigilante" as Gangbuster. He feared for everyone's safety around him and left until he could deal with everything.
* Superman, Lex Luthor complains when aliens call him an Earthling, because he prefers "Terran". They explain that the translator operates according to the listener's intention, so if Luthor decides he wants to hear "Terran" instead, that's what he'll hear. (It works, at which point he decides to make the translations of his interrogators' names and species terms as insulting to them as possible.)
* Superman, Lex Luthor finds a cure for cancer and announces he regrets his evil deeds and will use his intellect for the good of mankind from now on. Afterward, Lex goes to extreme lengths to convince everyone he has turned over a new leaf and become Superman's friend until Superman falls into his trap and Lex reveals he never intended to change.
* Superman: Lois and Clark, the villain Blanque is introduced wiping out the small town of Rusty Ridge. When he passes by the town sign, which reads "Population: 3106", he pulls off the 3, 1, and 6 so it now reads "Population: 0".
* Superman, Lois is able to keep up the charade and hold her own alongside highly-trained professionals, which she chalks up to having had "years of ballet lessons" when she was a kid.
* Superman, Lois Lane controls the Daily Planet layout with a holographic terminal.
* Superman: Lois Lane is almost always introduced as a Pulitzer Prize-winning reporter. Clark Kent himself is often written as getting one later in his career. Jimmy Olsen is a Pulitzer Prize-winning photographer too. The Daily Planet has one hell of a team.
* Superman magazine once answered the question in reader mail about how Superman can fly: It's just like how we walk. He activates the muscles used for flying. And now you know!
* Superman making him closer to Superman). In Superman's world there are no superhumans like him (not counting characters from DC's expanded universe), and Son Goku's world consists of martial artists of all kinds. Superman is based on several mythological heroes, such as Hercules (his cape is like the slain Lion's skin),

David (he defeats humongous monsters and tanks with bare hands), Moses (he was sent as the Kryptonians' last hope) and Gilgamesh (his great combat abilities), while Goku is a clear parody of Sun Wukong, hence his name being Wukong's Japanese name.
* Superman: Man of Tomorrow gets burnt off during his fight with Lobo. This is all being filmed by reporters as well, so Superman is literally exposed to the world. After this the Kents decide to cut up the blanket Clark was wrapped in as a baby, which is made of more durable alien material, to make his classic Superman outfit.
* Superman: Maxima, the super-powered Queen of the planet Almerac, seems to think this trope applies, gender-reversed, to Superman, and it's implied that this is a royal family tradition with sufficiently powerful defenders of conquered worlds. She tries this, among other tactics, to try to get Superman to sire her children and thereby increase the power of the Almerac royal lineage.
* Superman — Lex Luthor's plot to buy up all the cheap land in the desert bordering California before blowing up the fault line and turning that desert into beach front real estate.
* Superman — previously it was just an 'S', unless it was a symbol on a magic sword Pa Kent saw in a dream or a Native American snake symbol). Sure looks like an 'S', though...
* Superman — Serials starring George Reeves, four films with Christopher Reeve, an alternative "third" movie with Brandon Routh and a reboot with Henry Cavill.
* Superman—where a nuclear accident converted all the kryptonite on Earth to iron. Then he had that balanced out by Superman dealing with a sand doppelganger that takes 2/3 of his power level and Superman ultimately decides to leave it at that. Unfortunately, readers didn't take to this revision and Schwartz was forced to backtrack.
* Superman media, is about equally likely to be portrayed as this trope or a shady media executive.
* Superman meeting (at least when he was in costume), Superman saves Lois from some gangsters who aren't happy about Lois', erm, professional dedication.
* Superman Meets the Quik Bunny has a few shoehorned Qs related to the brand, such as Quik Qlub.
* Superman, Metallo, and Reactron as agents) facing off against Kryptonian General Dru-Zod II, a war criminal who blames non-Kryptonians (and Superman) for all of his problems. The arc consisted of Lane and Zod trying to provoke one another into open war, while Superman and his allies ran damage control in an effort at keeping a lid on the violence. In the end, Lane and Zod get their way, and the resulting war between Earth and New Krypton results in the destruction of both of their forces, the deaths of countless humans, and the obliteration of New Krypton.
* Superman (mid 1980's - late 1990's), Kryptonians had been trapped on their planet because they got sick and died if they left (this was before Krypton blew up, of course). Jor-El corrected this defect in baby Kal-El before shooting him into space.
* Superman mini-series where Superboy gave a friend a whistle to call him in case he got in trouble. Unfortunately, when the guy is trapped in a fire and frantically whistling for Superboy, the superhero is attending to a major disaster, is forced to stay to help the dozens of people in danger, and cannot get to his friend until it is too late.
* Superman monstrosity Doomsday has razor sharp bony protrusions all over his body, most notably on his knuckles, elbows, shoulders and knees.
* Superman movies, the Phantom Zone was portrayed in this manner, which is different from the comics.
* Superman movie, Supes goes back in time to save Lois from death, the two are just about to smooch — and then Jimmy Olsen runs onto the scene and wrecks everything.
* Superman movie using the word "verisimilitude" as the production motto in scripting and crafting the film. They devoted a lot of their effort to figuring out how to have things make sense within the framework of the premise and plot. Why doesn't Superman solve all the world's problems? Jor-El's dialogue explains

(piecemeal) that there is an intergalactic law not to interfere in the course of another planet's history. This rule was put into place as the result of the early history of "the twelve known galaxies" being rife with warfare due to interference (presumably resulting in stringent vigilance for that sort of thing now, creating the potential for the intergalactic equivalent of an international incident). He is already bending the rules just being Superman in the first place. If the name "Superman" was invented by the media, why is there an S-logo on the outfit? Marlon Brando came up with this idea: The fancy traditional attire of Kryptonians included family crests in a chest insignia, and the symbol on the seal of Jor-El's clan coincidentally happens to look somewhat like an S. And so on.
* Superman: Mr. Mxyzptlk, in the identity of Ben DeRoy, brings a mannequin to life to spite Lois Lane. And not wanting to be a thief, he turns Lois into a mannequin to take the place of the now-living one. Once Superman shows up, the mannequin no longer is of use to Mxyzptlk and he undoes her life.
* Superman mythos during the Post-Crisis era. Krypton had began cloning themselves with the idea of prolonging their lives. However, a group of terrorists known as Black Zero initiated a war against this sort of thing, ultimately leading to Krypton's destruction years down the line.
* Superman Mythos have plenty of stages represented, but the Man of Steel is fought at the end of Arcade mode in the Fortress of Solitude. Lex Luthor also has the Insurgency stage.
* Superman mythos. Jonathan and Martha Kent also fit the trope pre-Crisis.
* Superman. New and returning fans may have been even more confused by subplots born of elements introduced in the period between 1986 and 1992.
* Superman: No Heroes comic where the Man of Steel has apparently gone berserk and slaughtered everyone else. The narrator attempts to forget about the nightmarish content he's seen by reading a Silver Age Batman comic in hopes that the campiness will make him feel better, only to find Superman appearing in the comic and telling the narrator that he doesn't deserve to be happy.
* Superman, not even gods battling and tearing down the landscape will keep her from getting the story.
* Superman of 2499: The Great Confrontation and her first husband Dev-Em. It's only known Kara's diaries stop mentioning him altogether after she moves off world, utterly heartbroken.
* Superman of 2499: The Great Confrontation are a very large family who have spent five centuries enforcing the masquerade that every Superman has one single descendant who becomes the next Man of Steel. George Kent scoffs at the notion that Earth people are stupid enough to believe that, but his nephew Alan argues the sham must be maintained for their peace of mind.
* Superman of 2499: The Great Confrontation: At the beginning of the second part, Adam Kent is scheming to lead the Rokynians to invade Earth.
* Superman of 2499: The Great Confrontation: Being a Superman's descendant, Alan Kent doesn't need to eat thanks to his Kryptonian DNA. He doesn't like dwelling on it, though, because it makes him feel less human.
* Superman of 2499: The Great Confrontation during twenty generations. As a result of it, each member of the House of El has different strengths and even powers. Hence, Kath's brother getting crippled because he's super-strong but not invulnerable.
* Superman of 2499: The Great Confrontation family has relocated the Fortress of Solitude to the asteroid Ceres.
* Superman of 2499: The Great Confrontation fighting each other in a planetary-scale war.
* Superman of 2499: The Great Confrontation form a large family divided against itself by petty jealousies and conflicts. Suffice to say that the head of the House of El isn't sure who is scheming his son against: his brother or himself.
* Superman of 2499: The Great Confrontation he can understand and speak English.
* Superman of 2499: The Great Confrontation is set in the 25th century. In order to make the future setting more believable, the fanfic writer comes up with his own futuristic slang.

* Superman of 2499: The Great Confrontation's family has been protecting Gotham City since the era of the first Batman.
* Superman of 2499: The Great Confrontation, Superman's ability to travel faster than light lets him build a base near from Jupiter which he and he alone can reach easily.
* Superman of a home, and now Powerboy intends to be her boyfriend whether she likes or not. Kara breaks her chains, calls Powerboy out on being a delusional domestic abuser as fighting him, and tells him to stay away from her from now on.
* Superman of an earlier 1957 Superman story, "Superman's Billion Dollar Debt". Yes, DC had the Man of Steel face the IRS twice.
* Superman, of course, he can take whatever these ladies can dish out.
* Superman of playing as a ridiculously powerful character like Superman.
* Superman often travelled around the galaxy and visited and explored other planets, mingling with their inhabitants.
* Superman, often tried to arrest him as a vigilante. After Superman saved her from a terrorist plot, she began to warm up to him and eventually became a trusted ally.
* Superman once encountered an inquisitive college professor who began to suspect that one of his students was Superboy and started asking everyone if they were him as a demonstration for the workings of a lie detector. Superman avoided detection by realizing he was no longer a "boy".
* Superman once lost his powers for a year, then got them back when he cheered up and enjoyed his life.
* Superman once punched Lobo so hard that he broke the atmosphere. Justified, because he's Superman.
* Superman once raced a woman to a hospital just before she gave birth. Afterwards, he hoped the kid wouldn't get grief when the other kids learned what his middle initial "S." stood for.
* Superman once stopped just short of hitting Black Adam with a punch that he claimed could have smashed the Moon.
* Superman: One of Terra-Man's western themed alien gadgets was a chewing tobacco which could age Superman.
* Superman, one of the people claiming to have seen Lex is a familiar looking guy who calls himself Aaron Preston.
* Superman"; one of the villains tries to kill Superman with his sword, but he's unaware Superman is invulnerable.
* Superman opens with him breaking into a governor's mansion in order to force the governor to pardon a woman who's about to be executed by the electric chair, as Superman has caught the woman who was the real criminal.
* Superman origin story, this is usually one of the reasons Jor-El sends his son to Earth.
* Superman outfit for four months. Adam felt his own father had turned on him and taken his birthright away, and started developing his "I WILL have my way or else" mindset.
* Superman over losing his original family and homeworld. Things got worse when he lost Lois, his unborn baby, and the city of Metropolis thanks to the Joker. This sent Supes off the deep end, leading him to gradually turn the world into a dictatorship under his "protection."
* Superman parodies, the detect spells can be blocked by a thin sheet of lead, 2 inches of wood, or a foot of dirt.
* Superman, particularly in the extended cut of the movie that didn't make it into theaters.
* Superman. Phew. Taken a step further when he finally returns to his home universe, which is all he ever wanted from the beginning, only to learn that his loved ones have been reading about his actions in comic books and are now terrified of him.
* Superman portrayal of a Church of Happyology - Raology, founded by Kal-El's mother Lara. The positivity of the portrayal is helped by the fact that Kryptonians have been worshiping Rao for thousands of years, so it isn't a newly-designed-by-one-man phenomenon like most other Churches of Happyology, but rather an immigrant

bringing their old religion to their new home and then going for converts.
* Superman. Possibly justified by the fact that Superman is often depicted as vulnerable to magic, so it working on him isn't unheard of.
* Superman powerless and dresses up in only an apron so that a super-powered Lois Lane can rescue him.
* Superman presents one example. After finding Argo City and confirming that her family is dead, her planet got blown up and her hometown is now a ghost city, Kara cries out in pain while demolishing empty, decaying buildings and tearing down the deserted streets.
* Superman provides a non-romantic example: After helping Superman defeat the Bloodmorel disease, Swamp Thing rests Superman's head on his lap as the Kryptonian hero falls asleep.
* Superman punishes Harry Hokum's failure by getting him thrown out of her spaceship.
* Superman, pushed hard for his fellow Kryptonians to prepare a plan for this when he discovered that Krypton was doomed. For various reasons in various continuities, he is either ignored or sabotaged. In the end, all he could manage was to launch a prototype escape craft that only had room for one: his son.
* Superman puts it, this means the writer can try on any daft idea they like with no effect to the comic's continuity.
* Superman: Red Son also has Abin Sur's ship held in Area 51. And it was Sur who crashed in Roswell.
* Superman: Red Son as just because Superman cares about people not dying, it doesn't necessarily means he cares about people on an individual level. Later moments of heroism are juxtaposed with inner monologue about how he's been increasingly using them as an excuse to avoid hearing about how the people aren't necessarily happy about the methods behind how their perceived utopia is thriving.
* Superman: Red Son but after Russian Superman pleaded with her to save him, Wonder Woman broke her lasso and knocked down Batman easily. But this was a bad thing as breaking her lasso cut her powers in half and permanently damaged her... Whoops.
* Superman: Red Son. He takes over the world in order to solve problems like poverty and unemployment.
* Superman: Red Son, it's said that the "triple" replaces the "couple" in human relationships.
* Superman: Red Son, Lois Lane's voice, also voicing Braniac, although with a drastically pitched-down voice.
* Superman: Red Son) Man of Steel. He's still more idealistic than befits a Soviet icon, however, abruptly leaving ceremonies because he hears comrades in danger miles away.
* Superman: Red Son. Premier Superman declares he's going to 'liberate' the Korean peninsula from US imperialism. With Superman acting in direct support of communist forces, it doesn't take long.
* Superman: Red Son's level of intelligence could convince Superman to commit suicide within minutes. His solution is to eliminate Luthor before he gets the chance.
* Superman: Red Son, Superman gets turned down when he tries to kiss Wonder Woman. As she says, she comes from an island of all-women.
* Superman: Red Son: Superman initially defeats and reprograms Brainiac to help him increase the efficiency of his burgeoning Global Soviet Union, until Brainiac reveals that he merely faked being reprogrammed since Superman was already carrying out Brainiac's plans anyway. This leads Superman to the realization that he's no better than Brainiac in trying to control humankind.
* Superman: Red Son that blasts a crater in the ground, then shouts: "SUPERMAN!" so loudly he breaks every window in the Kremlin. Needless to say this gets the Man of Soviet Steel's attention.
* Superman: Red Son, The USA experiences a second civil war, with 16 "prodigal states" (including Georgia) successfully seceding.
* Superman: Red Son universe where Superman landed in Russia and became the leader of the USSR.

* Superman: Red Son was originally hired to kill Superman (here a champion of the Soviet Union) by the US Government and just saw it as another problem to solve with his genius intellect. But he decides to devote his entire life to the task shortly after Superman defeats a Bizarro duplicate he created. But he later reveals that wasn't the problem — the thing that drove him over the edge was that Bizarro managed to beat him at chess, implying that he, and by extension the original Superman, was more intelligent than Lex was.
* Superman: Red Son. When Superman, who was raised in Soviet Ukraine, meets the Bizarro clone created by Lex Luthor, America's smartest scientist, for the first time, due to Bizarro and an American nuclear sub crossing territorial waters, Superman punches him, accidentally activating Bizarro's "telescopic x-ray vision." As a result, the submarine's crewmen get a severe case of radiation poisoning, and Superman comments: "birds became irradiated and dropped from the sky for fifty miles around."
* Superman: Red Son, where at one point he has to leave a diplomatic reception to put out a fire at a chemical plant hundreds of miles away. When he becomes leader of the Soviet Union, his people eventually become either unwilling or incapable of taking care of themselves, since they know Superman will always show up to save them.
* Superman: Red Son, who goes by her real name Norma Jean Mortenson as First Lady. She once had an affair with the head of the Moscow Police. After the United Kingdom becomes a communist country, Tony Benn is seemingly a senior figure in its government.
* Superman, respectively, and shortly after they hold a doble wedding.
* Superman Returns, although this is slightly played with since the pool table is on Lex Luthor's yacht.
* Superman Returns are shown to be stranded on a Far Side Island because they ran out of fuel for the helicopter.
* Superman Returns as Bo the Bartender. If you know your Superman mythology, you can probably guess that this character is Bibbo Bibbowski, but the full name never gets mentioned, and even "Bo" doesn't appear in dialogue.
* Superman Returns Clark goes to a local bar to mull over Lois' engagement to Richard. Fortunately, the television is tuned to coverage of an experimental shuttle launch that Lois is covering, all just minutes before Luthor knocks it out of the sky.
* Superman Returns, could potentially impact his international box office sales).
* Superman Returns cuts the brakes on his assistant's car so that her screams for help will be authentic. When she confronts him later, he explains that if she hadn't really been terrified, Superman would have been able to tell.
* Superman Returns features a scene in which Superman walks directly into the fire of a massive gatling gun, ending with the famous "bullet to the eye" shot.
* Superman Returns from cast members of previous Superman films and TV shows, has Richard Branson cameo as a space shuttle pilot.
* Superman Returns has Superman lift a growing kryptonite continent into space while having a shard of it embedded in his torso. It's touch-and-go for a while... He lives.
* Superman Returns, he picks up a picture of Lois and her son from her desk. Jimmy sees it and confirms that yes, "fearless reporter Lois Lane is a mommy." The glass in the frame cracks instantly.
* Superman Returns, his catch of an entire powerless airplane somewhat inverts the usual trope in that it is the man who catches the vehicle.
* Superman Returns, however. Admittedly, it was a valiant effort by the mook, at least trying for what would seemingly be an obvious weak spot. It's not exactly like Superman's exact abilities and limits are well documented and published in that universe, and remember, even the mighty Achilles had a heel.
* Superman Returns imply that it's growing into a planet after Superman pushes it into space.
* Superman Returns Kansas farm scenes from the first movie were actually filmed in Kansas; he learned that Richard Donner filmed them in Alberta.

* Superman Returns Lex Luthor shows Lois Lane a series of maps detailing exactly how his plan will destroy pretty much the entire Western Hemisphere.
* Superman Returns, Lex wants to create a new continent in the Atlantic Ocean, destroying half of the US in the process, and then sell it at a premium.
* Superman Returns: Lois brings her son to the hospital to see a comatose Superman and reveals certain information to him.
* Superman Returns, Lois sneaks onto Lex's yacht (not knowing it's his) and runs into the man himself, while he is brushing his teeth and utterly surprised to see her there.
* Superman Returns, Lois' son shows signs of the same physical ailments Clark struggled with as a child when he was first acclimating to Earth's atmosphere. It is strongly hinted that rather than being the biological son of Lois' husband, the boy is Clark's son making him half-human and half-Kryptonian.
* Superman Returns on his Kryptonite island, he was on the verge of death, but eventually he sprang back to life.
* Superman Returns; only the trial record is reviewed, making this a research flub, as Luthor clearly said he got off because Superman didn't show up to testify at the latest appeal. The reason for this was that Superman had left Earth to follow a false lead regarding the remains of Krypton. The false lead was somehow engineered by Luthor himself exactly for the purpose of getting off on that technicality.
* Superman Returns Riley, Grant, and Stanford linger to gather up their stuff: Riley his video equipment, Grant a suitcase and the money he and Stanford were playing poker with, etc. He even pauses to grab the still-lit cigar Lex dropped! Small wonder they lag behind during the run for the chopper and end up crushed under a huge, falling column that Lex and Kitty outrun but they don't.
* Superman Returns says the exact words "Take my hand" to Richard in order to rescue him, Lois and Jason from the sinking ship.
* Superman Returns says this then started growing into a planet, implying it might have converted Earth into a new Krypton.
* Superman Returns Superman gets dragged away from Lex Luthor by his henchmen, who then take turns beating him up.
* Superman Returns the Man of Steel spends some spying on Lois at her house after finding out she's married now.
* Superman Returns The movie ultimately ended up disappointing at the box office.
* Superman Returns. Then there's the little revelation that Superman is the biological father of Lois's son, Jason, yet the guy who Jason has seen as his father for his entire life has been Richard.
* Superman Returns. The part of the soundtrack when he steps onto the plane to make sure everyone is alright, after five years of absence, is even titled "He's Back".
* Superman Returns TV series. The two embrace gleefully when Superman makes his big reappearance.
* Superman Returns when Superman reacts like anyone else would if someone poked them in the eye. And then falls off the building while stumbling about in agony.
* Superman Returns where you need to protect the city from being destroyed. Getting hit merely slows you down.
* Superman Returns, which makes these characters 35 at the very minimum.
* Superman revealing that she had been fighting her friend the entire time.
* Superman rights (and testify in court) helped him weasel out of two life sentences. So, wait, Superman is a cop?
* Superman Ruin) and his family (his wife Lana and their child), then dressed up Pete like Ruin and made it look like Pete was about to shoot his family when a detective whose fellow officers Ruin killed appeared on the scene. Fortunately, the detective was savvy enough to realize she was being set up.
* Superman rules in the DCU, but even he finds himself forced to execute Kryptonians of a "pocket universe" after they have killed almost everybody in their universe. Nothing else will work and there's no way to contain the villains in question, but even so, the experience eventually leads to a nervous breakdown on his part. Since then, he's interpreted the rule a little differently and is usually willing to kill if there's no other option.

* Superman run with this idea. Occasionally, they even go for the route that Superman's costume is designed after a traditional Kryptonian outfit.
* Superman, same political views, same build and general appearance. At first an annoying unsympathetic character.
* Superman: Savage Dawn, Vandal Savage, Wrath, Alexander Bend and HORDR work together to systematically destroy Superman and everyone he cares about and, in time, conquer the world.
* Superman's belief in the innate goodness of mankind is sometimes tested by the violence he sees humans dole out to each other, as he admitted to a Catholic priest in
* Superman's birth father Jor-El also looks exactly like him (down to the curl
* Superman's body for one day. He tries to figure out how to use several powers one by one, X-Ray Vision included.
* Superman's childhood friend Svetlana, having been condemned to an underground gulag and suffering from an unspecified illness, dies in Superman's arms after he frees her and the other inmates.
* Superman's chin is taken to a ridiculous extreme in Grant Morrison's
* Superman's costume is also almost completely destroyed over the course of the first
* Superman's costume was based on one of the kinds of trunks worn by the "strongman" in traveling circus sideshows, and his popularity most likely
* Superman's cousin is named Kara, which is an example of the trope, but an odd one in that the name became popular in English as an actual name after the introduction of the character, to the point where on
* Superman's descent into darkness starts with Lois Lane's death, and he is aided by Lex Luthor, who later attempts to kill Superman with Kryptonite.
* "Superman's Diary", a short story by B. Brandon Barker(published in the
* Superman: Secret Identity characters, such as Lex Luthor or Lana Lang.
* Superman: Secret Identity ends with the society accepting the existence of superhumans like Clark, leading to scientific advancements.
* Superman: Secret Identity merch that he doesn't want, and doesn't even find funny. He mellows a bit on this as he grows up, and has grown to accept it by the time his daughters start doing it.
* Superman: Secret Origin. Clark's heat vision goes off for the first time when he has his first kiss with Lana Lang, setting the school banner on fire in the process. Needless to say, when Martha Kent asked him what triggered his heat vision, Clark was a little too embarrassed to tell her.
* Superman: Secret Origin got his start by taking out a life insurance policy on his parents and cutting the brake lines to their car while both were taking a trip, leading to their immediate death and Luthor collecting the insurance money for start-up capital to his company.
* Superman: Secret Origin. He also considers Clark Kent to be too "weak" to be a decent son-in-law.
* Superman: Secret Origin status with his family, and how they didn't expect much of him when he left for Metropolis. This causes Superman to remember when he left Smallville and the exchange he had with his parents.
* Superman's enemies are generally motivated by rational (if evil) goals such as
* Superman's enemy the Prankster. Seriously, how can you not love a guy with no super powers, whose only real goal is to pull the biggest practical jokes on the largest number of people possible, and whose favorite target is the most powerful being on Earth?
* Superman Serials in which characters would become animated when flying, and return to live actors once on the ground.
* Superman series 50 years later. The first installment, "The Mad Scientist" (also known as Superman no. 1) was nominated for an Academy Award for animated short subject.
* Superman series he tried to put his brain in her body to gain her Kryptonian powers.
* Superman served the role as the introduction of the Superman mythos for a lot of

modern fans and provided many people’s first glimpses of Brainiac, Mr. Mxyzptlk, Toyman, and the Jack Kirby Fourth World and his extended cast: Dan Turpin, Intergang, Darkseid, Apokolips, New Genesis, the Mother Box, Boom Tubes and other amazing concepts.
* Superman setting, Kryptonians had became cold, isolated beings who only relied on science, Jor-El being one of the few ones still with feelings or humanity. So good Krypton was destroyed. Sadly, so was Jor-El.
* Superman several pirates douse Superman with magma. He falls into the ocean and the water cools the magma, encasing Superman in stone.
* Superman's first foe was Bea Carroll, a murderess who framed one of her rivals. She's taken care of less than halfway through
* Superman's first victim is the villain who killed his close friend and taunted him about how his "no killing policy
* Superman's foe the Prankster once rigged up a lethal variant involving a water tank holding several hundred gallons of water suspended above an aircraft hangar door. If his kidnap victim, Perry White, managed to escape, opening the door would release the tank.
* Superman's Girl Friend Lois Lane. In the end, their plans work...but not as intended, since the Superman in question was from an alternate universe, and he ends up returning home and marrying his universe's Lois and Lana.
* Superman's godfather, General Zod, doesn't approve of his godson's relationship with Alison Blaire, who is part Kryptonian, and sees her as something less than an animal. He explains this to Alison while choking her.
* Superman: Shadow of Apokalips reaction when it didn't. What makes this worse is that in this continuity, Luthor was the one responsible for turning Metallo into a cyborg, would know exactly how tough he is, and has access to energy weapons powerful enough to hurt him. But no, just have Mercy use a machine gun.
* Superman/Shazam!: The Return of Black Adam" and turn back to his powerless form, which instantly ages into a decrepit corpse.
* Superman/Shazam!: The Return of Black Adam goes through his morning routine, looking through his closet of identical red sweaters and taking two out to compare before deciding.
* Superman/Shazam!: The Return of Black Adam Sent Back into Space for 10,000 Years.
* Superman, she gets aroused and kisses Superman after he knocks her over by shouting and stomping the ground.
* Superman. She got angry with him for risking his life only to save hers, slapped him, tackled him, and kissed him again. They were together since that point onward.
* Superman, she ultimately decides she had really fallen in love with Clark and found a gentle, weak man for her husband.
* Superman's higher-end baddies tend to have this ability. They include:
* Superman showed Alura wanting to get her daughter gene-matched, and Kara complaining she wanted to choose her partner freely.
* Superman showed up (even though he was just there to evacuate Lois Lane, who was wounded while covering the combat).
* Superman showing up at the Fortress of Solitude at the same time. While Maxima was horrified by Superman's situation, Obsession's reaction was that they now had one each.
* Superman show that Clark Kent particularly enjoys his job because he can't rely on his superpowers to actually write something good enough to be printed in a major newspaper — which gives him a rare and welcome challenge.
* Superman show up, each based on a particular artist's rendition (e.g., Frank Miller, Neal Adams, Carmine Infantino, Dick Sprang, Bob Kane).
* Superman. Since Supergirl's creation back in the Silver Age they have been partners and fought together.
* Superman's intervention in conflicts, and fear thereof, caused wars and military excursions around the world to grind to a halt. Natasha notes that it's the closest Earth's ever come to world peace.
* SuperMansion Jewbot falls into this in episode 12, where he horrifies American Ranger when he makes a suit designed to emulate the appearance of human skin in an

attempt to make Ranger feel more comfortable.
* SuperMansion, The Groaner's finger gets cut off by one of Black Saturn's throwing discs in his second appearance and ends up in a pickle jar. Brad finds the jar containing the finger at a grocery store and plans to use it to sue the store for a quick buck, only for Cooch to unknowingly eat it.
* Superman situation with Pax Galactica, a team of intergalactic warriors. Eventually, their leader Lourdes agrees with Superman's suggestion to stop fighting and team up against the true enemy. One of her teammates complains, saying Superman is too ugly to stand being near.
* Superman sketch ended with the newspaper headline "Earth Destroyed! All that's left, printing press, guys to run it."
* Superman's life-forms slip in Earth through several translucent "holes" in the air.
* Superman Smashes the Klan. Characters only mentioned or having small roles have much bigger parts in the story along with never before had characterization.
* Superman Smashes the Klan is set in the 1940's, so casual racism is everywhere, between the depictions of Asians as alien conqueror in film, the racism displayed against the Lees by Chuck, the Klan, and an old police officer, and Clark's own fear of being outed as an alien.
* Superman Smashes the Klan. Racism is prevalent everywhere in the comic, between the blatant examples (i.e. the Klan of the Fiery Kross) to the more subtle microaggressions (i.e. a girl being thankful that Roberta is Chinese and not a "Jap"). Roberta's father also tries to shoo away three African-American men who stopped to help him put out the fires around the Lees' house, only to realize his error when one of them pulls out a police badge. Even Superman is afraid of his alien heritage and hides his origins from the world.
* Superman Smashes the Klan, Roberta talks like this when she gets nervous, speaking in short, broken phrases and dropping articles. Chuck mocks her for it until she calms herself and speaks fluently.
* Superman Smashes the Klan, the 1940s radio adaptation of the comic character.
* Superman Smashes the Klan, the Clan of the Fiery Cross terrorizes the minority population in Metropolis.
* Superman Smashes the Klan, the Klan likes to inflict this on its victims, and unlike other instances of this trope the comic makes it clear that it's very dangerous, Matt Riggs stated some victims die from it.
* Superman Smashes the Klan, when a Grand Wizard Klansman threatens Lois, Perry White and Inspector Henderson with a sword that he claims has been in use for generations, Lois cuts that boast down with an observation that a sword with such a storied past should be worth more that $2.79, which is visible on a sales tag still attached to it. As the prisoners yuck it up, the Klansman completely loses it in the face of such mockery.
* Superman, smoking: "Kids, you shouldn't smoke because you don't have super lungs like me. Mmm. That's good."
* Superman SNES and Genesis games adapting the "Death and Return" arc from the comics.
* Superman: So far nothing has been found that can kill Phantom Zone prisoner Nam-Ek. He does not age, is immune to all diseases and poisons, heals all injuries instantly, cannot starve or die of dehydration, and can survive in the vacuum of space even under a red sun.
* Superman sometimes does this along with his trademark "get shot a lot, bullets bounce off" thing, by catching the bullets as they ricochet off of him so they won't harm any bystanders.
* Superman's Pal, Jimmy Olsen #159, the magical gem the Star of Cathay causes Jimmy to travel back in time and relive one of his past lives; that of Spartacus. Naturally, he leads a gladiator revolt which is crushed by a young Julius Caesar (and historical accuracy be damned).
* Superman's Pal Jimmy Olsen #87. The title villains are shown voting whether Superman should be killed or not.
* Superman's Pal. Supes simply snatches it off him saying "You're kidding, right?"

before flinging it into orbit.
* Superman species with bird heads, and strong enough to give Supes trouble.
* Superman spent centuries fighting together against demons that assault Valhalla. While this has occasionally been referred to (Diana mentions it to Lois at one point), it doesn't seem to have had much of an effect on either of them.
* Superman spent years dealing with malfunctioning powers because of the depowering pill he slipped into his drink during his single appearance.
* Superman's pet Comet the Super-Horse. He was originally a centaur called Biron who wanted to be fully human; unfortunately, Circe's transforming potion was sabotaged and made him fully horse instead. The reason he has superpowers is because the spell couldn't be reversed, so Circe gave him superpowers to try and make up for it.
* Superman's powers get nullified when she's flying over the city's streets, so she grabs her cape and parachutes her way to a nearby rooftop.
* Superman's rescue of a doomed sun-mapping voyage kicks off the plot of
* Superman's Return to Krypton: As a time-displaced Superman attends his birth parents' wedding, another guest comments he looks right like Jor-El's father.
* Superman's Return to Krypton drops by. And since Ken-Dal never revealed the secret of his fuel to anyone else, Superman and Jor-El's plan falls apart.
* Superman's Return to Krypton: During a party in a Kryptonian city, concentrated food-pills are served.
* Superman's Return to Krypton, Jor-El's telescopic viewer, equipped with a language translator device, allows him to watch people on distant planets. As looking for a place where Kryptonians can survive, he finds Earth and starts observing a certain couple from a little USA town called Smallville who have caught his attention.
* Superman's Return to Krypton, Kal and Lyla kiss each other while sightseeing the Rainbow Canyon. It is said Krypton's inner fires were cold compared with their kiss.
* Superman's Return to Krypton Krypton, and worth about as much as any other fairly common industrial metal.
* Superman's Return to Krypton, Lara Lor-Van thinks Kal-El -unbeknownst to her, her time-displaced future son- and Lyla Lerrol are a good match, so she invites Lyla to spend the day together.
* Superman's Return to Krypton, Lyla, Jor-El and Lara are visiting a Kryptonian zoo when a beast escapes and causes a riot. Lyla falls against a wall and knocks herself unconscious. Kal is leaning over her when she comes to, so Lyla takes the opportunity to kiss him. From that point on, they begin dating.
* Superman's Return to Krypton, Martha Hudson was being wooed by a banker, but the only reason that she even talked to him was she hoped Jonathan Kent got jealous and proposed. Which he did.
* Superman's Return to Krypton. "Return to Krypton" (2000) and "Krypton Returns" (2013) are only some examples.
* Superman's Return to Krypton storyline is set almost entirely in Krypton, but everyone speak English. It's assumed they're speaking Kryptonian, and their speeches have been translated for the readers' sake.
* Superman's Return to Krypton: Superman accidentally goes back to pre-destruction Krypton, and since his powers do not work in the vicinity of a red sun, he gets stuck there. Since he cannot leave the planet, Superman tries to adapt to his new life until the planet explodes.
* Superman's Return to Krypton, Superman accidentally time-travels and ends up in pre-destruction Krypton. Albeit depowered, he sets out to prevent future tragedies, but he's unable to get the Science Council to listen to his father, he can't build an evacuation fleet, he can't stop Brainiac from stealing Kandor, and he can't save his family. Then Superman's launched into space due to a weird accident, and instead of flying back to Krypton he reluctantly accepts he can't change the past and travels back to his own time.
* Superman's Return to Krypton, Superman chases a planet-sized, balloon-shaped, dragon-like flying monster.

* Superman's Return to Krypton, Superman emerges out of the time-stream and into deep space, and he narrows dodges an asteroid field composed of huge green Kryptonite rocks.
* Superman's Return to Krypton, Superman gets stranded into pre-explosion Krypton, and even he has trouble deciding what verb tense to use when he reminisces about how he will be sent to Earth thirty years ago.
* Superman's Return to Krypton, Superman goes back in time and ends in Krypton. As soon as he arrives in Krypton's capital city, Superman passes by a street screen broadcasting the wedding between renowned scientist Jor-El and Lara Lor-Van, thus informing Superman of his time of arrival and his biological parents' location.
* Superman's Return to Krypton, Superman goes back in time and gets stranded in Krypton. There, he falls in love with Lyla Lerrol, and since he cannot get himself or anybody out of Krypton before its demise, he decides to get married to her. Nonetheless, he gets blasted into space, gets his powers back, and realizes he cannot return to Lyla again because he needs to go back to his own time because Earth needs him.
* Superman's Return to Krypton, Superman goes back in time to Krypton and meets famous actress Lyla Lerrol, who falls for him hard as soon as she sees him.
* Superman's Return to Krypton, Superman goes back to the past and gets stranded in Krypton. In the story's First Act, Superman gets involved in the shooting of a film, and the director casually mentions they will need a fire-breathing monster to film another scene. In the Second Act, Kal visits a zoo, passes by the cage of a fire-breathing beast, and correctly guesses the producers of "The Space Explorers" film will be borrowing it. In the Third Act, Kal meets the beast again while shooting "The Space Explorers" final scene, and its antics are accidentally but directly responsible for Superman escaping from Krypton (long story).
* Superman's Return to Krypton, Superman time-travels to pre-destruction Krypton. As wandering around a Kryptonian city, he bumps into men and women wearing colorful skintight jumpsuits and fluffy flounced dresses, respectively. He also observes buildings are tall, polished and strangely-shaped.
* Superman's Return to Krypton, Superman (who has gone back in time and met his biological parents) Lyla, Jor-El and Lara are visiting a Kryptonian zoo when a two-headed beast escapes from its cage, and Superman must recapture it to stop its destructive rampage.
* Superman's revival after his death at the hands of Doomsday is considered this because of the circumstances behind it, involving a certain revitalization chamber and, possibly, Jonathan Kent having a near-death experience with him.
* Superman's secret identity back in the Silver Age of comics. Superman has since started filling his bathroom with all the things needed for daily life, and putting medicines in his locker.
* Superman's son, etc. — plus DC's '90s supers, who live as shallow celebrities with all evil having been wiped out by the previous generation.
* Superman's S symbol tends to be used a lot, just not to the extent of Bat's.
* Superman's Super Powers) at its weight, and with that terrible Grip, it's gonna go wall ramming. Using EAD? Good luck.
* Superman's super-reactor from going critical and threatening to destroy the world. While Superman tries to contain the reactor elements from within, Spider-Man has to shut off the reactor, but if he throws the wrong switch it will only accelerate the meltdown. When he touches one switch it triggers his Spider-sense, making him realize he needs to trigger the other switch.
* Superman starts with a heavily pregnant Lois craving ice cream and pickles. When she miscarries, Clark reveals to the demon trying to cause him despair that he knew this was a simulation the whole time: "Lois isn't that much of a cliché!"
* Superman Stays Out of Gotham: Drama is preserved by leaving out super-powered beings existing in the same universe who could've easily helped with the hero's problem.
* Superman's time travel ends up freeing the Kryptonian villains in Richard Donner's [superior] cut of
* Superman stories has Clark sent to cover a war in a small South American nation.

After uncovering a corrupt weapon manufacturer and the US senator collaborating with him, Clark drags the opposing generals into the forest and demands they settle it by fisticuffs. The generals admit to having no clue what they're fighting about, and quickly make peace when Clark explains the whole war is a scam to sell armaments.
* Superman stories took it ever further when Superman rescued the bottle Kryptonian city of Kandor and for years had a whole community of Kryptonians to visit on occasion.
* Superman stories were notorious for coming up with convenient new powers for the main character all the time. For example super-ventriloquism. It was inverted when they simply dropped one power used regularly in the Golden Age, the ability to change his face and hair to look exactly like someone else. Would this be an Ass-Shove?
* Superman stories were this to comic books in general, turning the medium from 5 cent newspaper strip compilations into an independent and profitable storytelling format.
* Superman story arc in 1998 where he is trapped in four different realities at the same time, the Superman of the Bronze Age reality is forced to be a minister to a marriage between the Prankster and Lana Lang when he threatens her with a corsage lined with needles ready to inject a poison into her that would kill her instantly. Fortunately, with the help of Lois Lane stowing away on board a helicopter manned by the Prankster's henchmen, Superman safely removes the corsage from Lana's chest and saves her from the forced marriage.
* Superman story arc, Superman fights one-time villain Protector who has telepathy, pyrokinesis and cryokinesis. Later on, he and his cousin Supergirl meet an alien race known as Xonnians. Xonnians have no vocal cords, so they use a form of telepathy.
* Superman storyline, he force-feeds a bomb to Clawster and it explodes in his mouth, causing him to collapse and say "Good thing Clawster invulnerable."
* Superman storyline, they threatened to escape to his Earth and destroy it as well and he felt that trying to try them on his Earth wouldn't even fly, so he is forced to play judge, jury and executioner and kill the trio with Kryptonite. Superman is so distraught by this that it's part of the reasoning for his exile from Earth.
* Superman storyline were intended by writer Chris Roberson as (among other things) a backdoor pilot for a "Supermen of America" series.
* Superman storyline. When Luthor is dealing with a normal human being he instead resorts to bodyguards like Hope and Mercy.
* Superman storyline where Steel (John Henry Irons), Supergirl (Linda Danvers/Matrix) and Superboy (Kon-El) shrank down to enter Superman's body and eliminate a kryptonite cancer he'd been infected with, Steel advised Superboy to eliminate the tumors with a weapon as his video game experience made him better qualified for this task.
* Superman. Superman and a team of heroes purposefully go after a villain instead of waiting around for the bad guy to act first.
* Superman", Superman brings his Fortress of Solitude to a volcano to evacuate the Aliens and Predators who have been stranded there for thousands of years, along with the Predator ship. On the outside the fortress is roughly 4 meters in diameter and spherical, but the inside is an entire dead universe he is free to decorate as he chooses.
* Superman, Superman deals with the threat of a menacing shark in Metropolis' waters, only to find out that it was a mechanical shark and it was being controlled by the Prankster.
* Superman, Superman flies to an island to tame a volcano before it erupts and kills the islanders.
* Superman, Superman goes back in time and meets his birth parents when they are a bit younger than him.
* Superman. Superman judges a baby contest and a mother asks what he thinks of her little darlings? He tells: "Frankly, this is the worst collection of misbehaved brats I've ever seen! And you tried to flatter me, dressing your babies like me,

hoping I'd pick them as winners!" When Lois censures his bluntness he retorts he is not a hypocrite. Supergirl's fan club gives Kara a lunch and the girls ask how she liked the food? She tells: "Er... You meant well, kids But frankly, the salad tasted like moldy hay, and the chicken wasn't fried... It was burned!" When the poor girls cry, Supergirl protests: "But, girls... You asked for the truth... and you got it!"
* Superman, Superman looks into the case of a plastic fabric which makes vinyl chloride -a known carcinogen- when a worker tells him of the non-existent safety standards:
* Superman, Superman punches Doomsday so hard that his neck is wrenched a full 180 degrees.
* Superman: Superman's Metropolis debut, catching Lois Lane and a falling helicopter in mid-air:
* Superman, Superman speaks briefly with two peasant farmers, then continues on down the road. The farmers turn to each other.
* Superman. Superman uses this twice: first when he spins like a top while drilling into Lex Luthor's underground lair, and second when he flies around the Earth to make it spin backwards and turn back time.
* Superman, Superman was usually limited to sublight speeds, though writers began to ignore this early on and write stories where he flies across vast distances of space without anyone on Earth noticing an absurdly-long absence.
* Superman, super-villain Radion gets this reaction from Superman when he explains his master plan: he wants to cause a meltdown in all the world's nuclear reactors because he thinks the resulting Armageddon will lead man to the next level of evolution. Many will die. Many will become twisted mutations, but some will become supermen. And he will rule them. Superman's reaction is understandable:
* Superman, supervillains go on the offensive with no Superman to stop them. The police are putting up resistance, but their guns are worthless against the villains. They immediately cite this trope as the reason why they keep shooting despite that.
* Superman, Supes has his hope and will broken by the Old Gods' death machine from the edge of space, Mageddon. While under the influence of the doomsday device, he compulsively utters... "We can't win over this... the end of it all... oblivion... MAH-GED-DUN.."
* Superman, Supes is undeniably this. Many incarnations of Clark Kent have this reputation as well, his "mild-mannered" affect standing in contrast to his 6'3, 220 pound, heavily muscled physique.
* Superman, Supes is written as scoffing at the idea of not using his powers at every opportunity. For instance, when the daily planet made its employees use a step counter, he tried to give it to Batman instead because Perry would be suspicious if it showed only one or two steps. When Bruce suggested he stop flying everywhere, Clark's reaction was a grossed-out "I knew you wouldn't understand".
* Superman surrenders himself to military custody, allowing himself to be handcuffed because it makes his captors feel more secure. During the subsequent discussion he decides to cut the bull and effortlessly breaks the cuffs to show they can't control him.
* Superman tanking Super Saiyan God Goku's God Kamehameha and Doomsday overpowering Hulk's Worldbreaker form.
* Superman tends to carry people he is positively disposed towards in his arms like this, whether it's his
* Superman that has served to become an important part of his mythos and multiple stories have been told surrounding this.
* Superman that it took a while to realize that, for once, it really was the obvious choice.
* Superman that it would be one place they wouldn't hurt anyone collaterally.
* Superman that long, we have no idea if Lois still has to worry about this...
* Superman that most of his personal problems stem from his inability to open up to and empathize with someone on a personal level. Helping total strangers, he can and will do. Being honest with his non-powered friends, baring his soul to his life's

love, reaching his cousin out... he cannot do.
* Superman that only he can lift; it's also used as an aircraft path marker.
* Superman that she hit him harder than Superman ever does). Lex has been accurately described as "a man fighting God".
* Superman that Superman shouldn't fly, but use an invisible vehicle, and that he should get his powers from his suit rather than from being an alien from planet Krypton.
* Superman: The 10 cent Adventure. He was stopped by Superman four years earlier. Understandably, this became the defining moment of his life. Just as understandably, Supes saw it as another five minute battle against a bank robber, and never gave it another thought. Amok is quite shocked to realize this.
* Superman: The Animated Series absorbs Earl Garver's personality, Garver takes control of the Parasite's body and talks in his own voice. Makes sense since the Parasite already demonstrated the ability to copy the voice of a person whose energy he drains.
* Superman: The Animated Series, a dying John Corben is subjected to treatment that transforms him into Metallo by transfering his brain to a robotic body. He wakes up keeping his consciousness intact, but is constantly disturbed at how he can't really feel anything through taste and smell, nor can he draw any excitement from a woman's kiss, which slowly drives him insane.
* Superman: The Animated Series after failing to save this world's Lois Lane. This Superman explains that he wasn't aware he felt that way about her until after she died.
* Superman: The Animated Series: After getting punched through a building by Superman, Lobo sits up, visibly shaken, and asks "Last call? Already??" (YMMV on how much that's actually a "non sequitur", though.)
* Superman: The Animated Series afterwards when Luthor uses the Anti-Life Equation to trap both himself and Darkseid in the Source Wall.
* Superman: The Animated Series, aka Kara In-Ze, and the rest of her family entered cryonic stasis in an attempt to weather the devastation of their planet wrought by the nearby Krypton's destruction. Sadly, when Superman found them, Kara's pod was the only one still working. The other pods were damaged and had long ceased functioning, their occupants long dead.
* Superman: The Animated Series, all of Mr. Mxyzptlk's handiwork is apparently undone when Superman tricks him into returning to the fifth dimension.
* Superman: The Animated Series almost immediately. Similarly, Superman's Anti-Kryptonite suit is supposed to be designed to resist corrosion by acid, yet is destroyed by it anyway.
* Superman: The Animated Series also featured a universe where Lois is assassinated, prompting Superman to team up with Luthor and take over Metropolis.
* Superman: The Animated Series also has a few below average fights due to inconsistent power levels for the title character.
* Superman: The Animated Series, a mook attacks Superman with gloves that allow him to control giant hands. Superman breaks the giant hands, and the same thing happens to the mook's hands.
* Superman: The Animated Series and Jimmy winds up having to save him.
* Superman: The Animated Series" and leaps into battle to stop the robot.
* Superman: The Animated Series animated series. He has what he has because he didn't rat out Lex Luthor in the first episode, and Luthor makes sure he's well taken care of... so to speak.
* Superman: The Animated Series, any toy created by Toyman fits the trope. Most notably, the Dopey Dough he throws on the unsuspecting Superman:
* Superman: The Animated Series as every time it appeared it was torn or destroyed early into the battle (dipped in magma, ripped off by Krypto, freeze cracked, acid...) He had a much simpler (and weirder) solution to fighting Livewire and her electric powers along with Parasite. Supes pretty much just laminated himself in a thin layer of rubber, since it doesn't conduct electricity. It was a much better idea than wearing rubber gloves, but Livewire more or less compares it to wearing a giant condom.

* Superman: The Animated Series at all. They also had to act without any help from the military, the local base having been destroyed in an earlier pre-invasion attack.
* Superman: The Animated Series at the mercy of the oppressed residents of Apokolips. Expecting them to be happy to be free, they instead pick Darkseid up, carrying him off to recover. Darkseid's response?
* Superman: The Animated Series because his high school science project blew up the planet. In addition, the first episode depicts the destruction of Krypton.
* Superman: The Animated Series before the end, so there wasn't enough time to do so while backing up and evacuating Krypton's archived data(QED Brainiac himself) - made sure it wouldn't be used.
* Superman: The Animated Series begins its 3 episode pilot with the Man of Steel as a baby. We don't see him full grown until halfway through part two.
* Superman: The Animated Series being Superman's friend purely because she couldn't convince Superman to give her a statement about his latest rescue but saw him thank Jimmy by name. To Jimmy's surprise, she turns out to have hit on the truth.
* Superman: The Animated Series: Between the atmospheric detonation of a nuclear missile in the skies above Metropolis in "Bizzaro's World" and the meltdown of an offshore nuclear power plant in "Apokolips...Now!" a few months later, business for oncologists in that town is about to be very good, indeed.
* Superman: The Animated Series brainwashed Superman and Lashina of the Female Furies.
* Superman: The Animated Series. Bruno Mannheim didn't turn out so lucky with Darkseid.
* Superman: The Animated Series, but she thinks Batman is creepy and Clark Kent is boring. At the end, Bruce Wayne steps aside and returns to Gotham, warning Clark that he better take good care of Lois because Bruce knows where he lives...
* Superman: The Animated Series claims he is the source of myths like genies, elves, and leprechauns. Every few centuries, he would visit Earth from the fifth dimension to have a little personal fun with human kind.
* Superman: The Animated Series": Clark and Lois find evidence clearing an innocent man from Death Row, but he's already been put into the gas chamber. Clark, being Superman, simply flies in, disperses the gas, and gets him out.
* Superman: The Animated Series. Clark is genuinely freaked out and in no mood for jokes; Lana apologizes when she realizes that he's trying to deal with a serious issue.
* Superman: The Animated Series, Clark is given an artifact that projects a pre-recorded message in his mind from his deceased parents from Krypton, Jor-El and Lara-El, who appear as holograms. After telling Clark about his true origins, Lara-El tells Clark they love him, always, while extending her hand towards him. Clark tries to take it, his hand phases through hers, and the message ends.
* Superman: The Animated Series: Clark Kent goes to a museum early in one episode and hears a tour guide say that the culture that made some of the artefacts on display succumbed to "metallic poisoning." When kryptonite shows up later in that museum, Superman realizes that those artefacts must be made of lead and therefore able to block the radiation.
* Superman: The Animated Series Clark sometimes does it when he has to be Superman, leaving Lois to wonder where the hell Clark is.
* Superman: The Animated Series despite the police and Superman trying to talk some sense into her about the danger — in fact, she went so far as to rile up the crowd in order to prevent the police from shutting the event down.
* Superman: The Animated Series episode "Obsession", the Toyman creates a perfect toy mate for himself named Darci (complete with creepy implications that she's basically a sex slave). However, she rebels against him and runs away, working as a runway model. It doesn't end well.
* Superman: The Animated Series episode "Stolen Memories", Brainiac zaps Superman with a kryptonite ray, but Supes still manages to punch a hole through him.
* Superman: The Animated Series episode "Stolen Memories", Superman meets Brainiac, the surviving major computer consciousness from Krypton. Although Superman is

pleased to meet someone from his native planet, he later learns of Brainiac's true reason for coming to Earth. The intelligence has been ravaging the cosmos, gathering all the knowledge of worlds and then destroying them so he is the sole possessor of that information, and now wants to do the same with Earth. At this smug justification of serial omnicide, Superman yells, "You're insane!" and leaps into battle.
* Superman: The Animated Series episode that introduces Braniac, the Kryptonian robot hacks into the LexCorp computers that are targeting his ship and Luthor says this trope word for word if Braniac hacks into the world's defense computers.
* Superman: The Animated Series episode "The Hand Of Fate" has the demonic being Karkull turning the members of the Daily Planet including Lois Lane and Jimmy Olsen into demonic creatures by infecting them with stingray like demons, they are changed back when Superman and Dr. Fate use the Artifact of Lorta on them.
* Superman: The Animated Series episode "The Late Mr. Kent" deals with this. Clark finds evidence that would clear a man wrongly imprisoned for murder. As he's racing back, his car is destroyed by a car bomb. Clark survives (obviously), but now has to figure out how to save the man without blowing his identity to the world.
* Superman: The Animated Series episode "The Return," where it was revealed that he'd been stationed on Oa after the events of "In Brightest Day," thus explaining why John was acting as Earth's Green Lantern instead.
* Superman: The Animated Series featured a tremendously old alien colossus that landed on Earth and was fed by heat. Its original purpose was as a construction tool.
* Superman: The Animated Series". Featuring Titano, it's basically an entire episode dedicated to this trope.
* Superman: The Animated Series for this rule - Live Wire's cell is in the wing - which the careless janitor soon discovers.)
* Superman: The Animated Series, giving Superman somebody to rescue. At least once Clark Kent is thrown out of a high window, and it takes a well-placed open manhole and quick costume change for him to preserve his secret identity.
* Superman: The Animated Series had an episode where Granny Goodness created a crime syndicate out of wayward teens in Metropolis, using Apokoliptian technology, love, and twisted sadism.
* Superman: The Animated Series, has died. Any trauma Kara might have from watching the death of her entire planet and waking up only to lose her family is forgotten with the "Two Weeks Later" card, because now she can fly through the Kansas sky and that's the most awesome therapy ever.
* Superman: The Animated Series has him lightheartedly rampaging though an intergalactic bar called "The Steaming Load" after he spots the target of his current bounty hunt.
* Superman: The Animated Series: he claimed that he couldn't play Mxy's game until he got an article done, and Mxy agreed to edit it to speed things up. The thing is, Clark intentionally riddled his article with typos, and as Mxy crossed them out he spelled "kltpzyxm" - which was the condition for getting Mxy to go away.
* Superman: The Animated Series, he looked and acted just like the Man of Steel (except for being really corny). The real Superman was tipped off that something was wrong when Bizarro rescued Clark Kent from falling off a cliff.
* Superman: The Animated Series, he looks more like as he appears in 90's era comics.
* Superman: The Animated Series. Her introduction revolves around her discovery of a wide-spread gun smuggling ring.
* Superman: The Animated Series: In "Heavy Metal", when John Henry Irons is chased into an alley by two goons:
* Superman: The Animated Series initially only dubbed the first two seasons, but the third season was eventually dubbed in 2009.
* Superman: The Animated Series: In "Knight Time", similar to the Billy and Mandy example below, Robin figures out that something is wrong with Bruce Wayne when he smiles on a recorded message.
* Superman: The Animated Series: in the episode "Speed Demons", Superman and The

Flash speed past a toll house while paying the toll. The toll house operator and the driver next to him look at the superheroes in awe as the latter's coins are spinning on the collection plate.
* Superman: The Animated Series is advancing on Superman brandishing a crowbar.
* Superman: The Animated Series is that "the fewer beings who have the knowledge, the more precious it becomes," which naturally outrages Superman.
* Superman: The Animated Series is trying to build a giant robot to destroy Superman, he apparently still has time to take a break for a cucumber facial and a pedicure.
* Superman: The Animated Series", Jimmy discovers that his new girlfriend, Tina, is working with Metallo and only wants him as bait for Superman. The last we see of her is him locking her in a closet before going off to help the superhero.
* Superman: The Animated Series, Jimmy Olsen had a special wristwatch that could summon Supes whenever he's in trouble.
* Superman: The Animated Series, Jor-El discovers that Brainiac (the central A.I. of Krypton) has been deceiving the planetary council about the impending doomsday, and uploading himself into a satellite. When Jor-El asks why, Brainiac calmly points out that had he revealed Krypton's fate, the council would have ordered him (forcefully) to determine a way to avert it, which Brainiac knew to be impossible. He decided instead to use the remaining time to save himself. When Jor-El threatens to destroy Brainiac's mainframe, Brainiac argues that when Krypton is gone, he will be all that remains of the entirety of its culture and history, and asks if Jor-El is willing to consign Krypton to be lost and forgotten. Jor-El reluctantly lowers his gun, just before Brainiac calls the guards on him.
* Superman: The Animated Series, Jor-El was actually discredited by Brainiac, who realized that Jor-El was right, but wanted to ensure his own survival over that of the Kryptonians.
* Superman: The Animated Series: Kyle Rayner surrenders in his guest spot, apparently depowering and giving Sinestro his ring... which promptly explodes in his face, as it was a fake.
* Superman: The Animated Series leaned on the raygun gothic look for advanced and alien technology, with Jor-el's Kryptonian home looking like it came right out of a 1950s "House of the Future" article, baby Kal-el being sent to earth in a literal rocket ship, and Lobo's flying motorcycle having more sleek curves than a classic hot rod. This complimented the fact that Metropolis was drawn with a more traditional art deco style, which made the exact time period of the show as a whole sort of unclear.
* Superman: The Animated Series, Lex Luthor pulled this off far more frequently than you'd think a Saturday morning cartoon on the WB in the late nineties would do. Often, this involved having his bodyguard, Mercy, escort someone home. One memorable quote:
* Superman: The Animated Series: Lobo is given a hologram plate of Superman which works more or less perfectly until he crushes it. Later, he shows someone the taped-together plate, which now projects a fragmented image of Superman.
* Superman: The Animated Series, Lobo uses this as a method of finding Superman (or, more precisely, getting Superman to find him):
* Superman: The Animated Series, Lois and Clark are attending a fashion show, where Lois opines of one garment, "The only thing holding that dress up is faith."
* Superman: The Animated Series, Lois fell in love with the wealthy Bruce Wayne and Bruce somewhat fell for her in return. Clark felt jealous, especially after he found out that Bruce was Batman. But that ended when Lois dumped Bruce when she found out that he was Batman.
* Superman: The Animated Series. Luckily for him, the one witness to the explosion turned out to be very nearsighted and not wearing his glasses, making it plausible for Clark to claim he was thrown clear.
* Superman: The Animated Series, Luminus creates a device that turns the light of the sun red, in order to dampen Superman's powers. At the climax the machine gets destroyed, so he starts punching Superman in desperation. He manages to land the first few punches, but Supes' strength returns too quickly, and he stops the last

one with his palm, crushing Luminus' fist.
* Superman: The Animated Series, Luthor hires robbers to steal valuables that are reported as being accidentally destroyed during the attempted robberies so he'll collect the insurance money. Superman stops the scheme and Luthor has to save face by claiming the destroyed artifacts were copies made to deceive thieves.
* Superman: The Animated Series—she doesn't have the same issues in dating Clark/Superman (or has gotten over them).
* Superman: The Animated Series members Saturn Girl, Cosmic Boy, and Chameleon Boy.
* Superman: The Animated Series memorably pushed a giant robot off the ledge of a roof with a small puff.
* Superman: The Animated Series: "Mxyzpixelated" was one of the creators' favorites.
* Superman: The Animated Series. Neither one serves much of a practical purpose; Darkseid basically just wanted to mark Earth as his own.
* Superman: The Animated Series nominally dealt in many industries, the side most often shown was its weapon development, making Lex Luthor the "corporate lobbyist" version of this trope.
* Superman: The Animated Series potential until the government intervened.
* Superman: The Animated Series public, thereby causing one of Metallo's agents to target Jimmy. He lampshades it when begging her to recant.
* Superman: The Animated Series replies "in the flesh, so to speak". Metallo uses the same joke in another episode.
* Superman: The Animated Series shaves his head to "ensure conductive contact".
* Superman: The Animated Series Somewhat subverted, though, in that these suits were not foolproof and the villains found ways around them (or just ripped them off).
* Superman: The Animated Series still remembers Clark's favourite drink, root beer float.
* Superman: The Animated Series, Superman calls, "Hey Rudy!" and smacks him with a hanging hook.
* Superman: The Animated Series, Superman catches an entire volley of bullets, then throws them back near the feet of the mooks shooting at him.
* Superman: The Animated Series: Superman gets on the wrong end of a particularly pissed-off warrior queen named Maxima.
* Superman: The Animated Series, Superman needs the Parasite (still incarcerated after their first encounter) to drain the memories of a comatose criminal to find the location of a bomb. Parasite had one demand in exchange for his cooperation; cable TV in his jail cell.
* Superman: The Animated Series. Superman tried the "governor's last-minute call" part, but the governor was out of town, and it was faster to save the guy then get to the governor.
* Superman: The Animated Series that have him convinced he's Superman. He even convincingly looked and acted like the real Superman, at least, initially...
* Superman: The Animated Series that he could defeat so many and steal their rings, other than just that he's very skilled and experienced.
* Superman: The Animated Series that he could save himself. Considering himself, as the repository of all Kryptonian knowledge, to be the most important thing on the planet, he decided to go with the "certain" option without trying the "possible" one. He doctored the information to make sure no one would try and give him new instructions that might disrupt the process.
* Superman: The Animated Series that such a gantry would be deployed there, at night, with no workers in sight.
* Superman: The Animated Series: The boat Mannheim is fleeing in gets swamped, but not destroyed, by the explosion, leaving his fate unclear (although it's generally believed that he died).
* Superman: The Animated Series, the city of Metropolis has a futuristic look.
* Superman: The Animated Series the daily planet building, and had his mook "children" possess daily planet employees in one episode.
* Superman: The Animated Series, the expanded version in later versions does show

he survived Darkseid possessing him and the Black Racer's exorcism of him.
* Superman: The Animated Series: The first threat Superman takes on is a group of terrorists hired by Lex Luthor to stage the theft of his latest invention, a robotic battle suit. What's especially noteworthy is that one of the terrorists, James Corben, would go on to become the supervillain Metallo.
* Superman: The Animated Series their armored car by the time Superman arrives. No explanation is given as to why it didn't rip right through the thin metal roof, walls or wooden doors of the warehouse, even if it never happened to hit one of the windows.
* Superman: The Animated Series. The Joker throws a bunch of marbles on the floor to make good on his escape from the pair. Superman thinks he must be kidding, but it's quickly revealed that these are exploding marbles, and the good guys are forced to make a hasty escape.
* Superman: The Animated Series. The lackey then spots a train in the distance heading towards a bridge and uses the gun to blow that up instead, forcing Superman to save the train while the lackey gets away.
* Superman: The Animated Series." Then Batman gets out the Kryptonite...
* Superman: The Animated Series; the others that use Kryptonite like Metallo got it from Luthor.
* Superman: The Animated Series." The poor kid suspects nothing, but the next morning the manipulated 'interview' finds its way onto TV.
* Superman: The Animated Series the villain is a corrupt police detective who got an innocent man sent to death row for murder (that the detective committed). When Clark Kent manages to confirm the inmate's alibi, he gets caught in a carbomb attack, setting Superman's investigation back to square one and "killing" Clark Kent.
* Superman: The Animated Series, though, the weakness was firmly in place.
* Superman: The Animated Series to eat, but does anyway because he likes it.
* Superman: The Animated Series tradition of evil dames like Cinderella's Stepmother and Stepsisters.
* Superman: The Animated Series: True to general form, Superman's default carrying position for people he likes is in his arms, supported under the shoulders and knees.
* Superman: The Animated Series two part episode "The Main Man," this is how Superman and Lobo manage to escape the Preserver's ship.
* Superman: The Animated Series, until finally the entire planet explodes into oblivion.
* Superman: The Animated Series using this trope, especially for its early episodes that introduced most of the rogues gallery:
* Superman: The Animated Series version of Brainiac is like this. All technology under his command is run by his program, becoming an extension of him, and if threatened, he can simply upload himself elsewhere. This makes him nigh unkillable; one episode showed he was still alive and kicking in the 30th Century.
* Superman: The Animated Series" very neatly and subtly averts this one. While scanning the shattered remnants of Krypton, which have slowly begun forming into an asteroid belt, he receives a distress call from just outside the system. Rather than play "Asteroids" in his protective ship, he simply drops down and ducks under the field to get there as quickly as possible.
* Superman: The Animated Series was the only one of her family to survive cryostasis.
* Superman: The Animated Series was told his move would result in the deaths of several employees, he replied their families would receive compensation.
* Superman: The Animated Series, whenever Mister Mxyzptlk shows up. An exasperated Superman insists that real humour has rules, and that Mxy's pranks are "just random idiocy".
* Superman: The Animated Series when he used a weapon against her and Superman supplied by Luthor.)
* Superman: The Animated Series, when Jimmy and Lois see the demon Superman is fighting:

* Superman: The Animated Series, when Lois began dating Bruce Wayne in a three-part crossover, she ends up finding out that he's Batman. The part that ate at her the most was that she was sitting on top of what could possibly be the biggest story of her career, "Batman Unmasked", and there wasn't a thing she could do about it.
* Superman: The Animated Series. When Superman grabs him from behind, Metallo turns his head towards him anyway and resumes shooting.
* Superman: The Animated Series where Superman did the whole bouncing his laser vision off of a mirror to shave.
* Superman: The Animated Series where Superman has just disrupted a crime in progress and one of the goons brandishes a wooden club at him. Clark just stands there and goes, "You're kidding, right?"
* Superman: The Animated Series where Volcana thanks/flirts with Superman for saving her life by blowing a kiss (made of harmless fire) at him.
* Superman: The Animated Series. Which one does he choose? Saying his own name backwards. Used hilariously in "Mxyzpixilated" with Superman using clever and creative ways of exploiting Mr. Mxyzptlk's "weakness", often without having to use any sort of super powers at all. In one, Clark tells Mxyzptlk he can't "play" until he finishes proof-reading a paper. Mxyzptlk grabs it and uses magic to cross out all the typos. Three guesses what they spell.
* Superman: The Animated Series while waiting for him to arrive in Metropolis, and is lovestruck the moment she sees him.
* Superman: The Animated Series who takes a more authoritarian approach against crime, shown by wearing an all-black costume with his Superman "S" logo resembling those from the SS logo.
* Superman: The Animated Series with "The Eradicator", who is now relatively obscure due to Brainiac replacing him in the show.
* Superman: The Animated Series, with the twist that they're watching a monkey, Titano. After keeping him for a week, an exhausted Lois presses Jimmy into service. Titano throws things (including the refrigerator) at him.
* Superman: The Animated Series wreaks havoc in Metropolis after possessing a petty thief who recites the incantation on a tablet he steals from a museum. Several of his subservient demons take control of characters like Lois Lane and Jimmy Olsen.
* Superman: The Animated Series years later, she'd yet to ever leave Themiscyra.)
* Superman: The Animated Series your ultimate weapon" and refuses to allow him to even pursue the making of such a weapon. It's implied Desaad was lying about the probe being designed to fail and was trying to come up with an excuse, and Darkseid saw right through it.
* Superman Theatrical Cartoons cites this as his motivation. They laughed at his ideas! Now he will destroy Metropolis!
* Superman Theatrical Cartoons episode "The Mummy Strikes", an Egyptologist is killed by a tomb's poisoned needle booby trap. His assistant picks up the syringe he had been holding and gets her finger prints on it, so she is naturally arrested for it. Fortunately, Clark Kent and a professor find the booby trap and manage to clear her name.
* Superman Theatrical Cartoons: In "Showdown", a criminal goes around committing crimes in a Superman costume. Even though he is short, scrawny, and has no superpowers, this fools everyone into thinking Superman has gone bad, until he manages to clear his name by capturing the imposter.
* Superman Theatrical Cartoons, Lois Lane had to endure being tied to a stake as part of an interrogation by Nazis in Africa(!)Taken captive after her plane crashes she's held tied to a chair and threatened with fire by Nazi operatives if she doesn't answer any questions. Naturally being Lois she declines to answer and they tie her to the stake and prepare to burn her until Superman arrives to save the day.
* Superman Theatrical Cartoons: The cartoon "Terror on the Midway" features Superman attempting to stop the chaos created when several circus animals escape their cages and restraints, including a gorilla named Gigantic.
* Superman Theatrical Cartoons. The scientist is still arrested, presumably on charges of depraved indifference.

* Superman theatrical cartoon, Superman does this to the mad scientist after rescuing Lois.
* Superman Theatrical Cartoon ''The Arctic Giant", a Tyrannosaurus Rex frozen for millions of years is accidentally thawed out and goes on a rampage.
* Superman, the current Batman wants bring the Joker to justice for his father's murder.
* Superman: "The Death of Mxyzt... Mxzyp... Myxzp... Aw, You Know... That Guy!"
* Superman, the difference between Clark and Superman becomes a bit more obvious, with Cavill playing Superman in a stoic and patient, sometimes stern, manner, and Clark becoming more dynamic and assertive.
* Superman: The Doomsday Wars hijacks Doomsday's body when his frail body fails him. He notes that Doomsday's animalistic nature is fighting him, thus opting to steal the frail body of Lana Lang and Pete Ross' son, genetically modify him with Doomsday's DNA and use that as his new body. Pete comes to his son's rescue and Superman forces Brainiac out of Doomsday's body, forcing the psychic-powered maniac to hide in a new robotic body, his permanent home.
* Superman The eponymous character in this trailer has Christopher Reeve's body and Tom Welling's face.
* Superman, the eponymous superhero academy has training rooms which use holographic technology to simulate different combat scenarios.
* Superman. The first appearance of Lex Luthor was in a 1940 comic in which he was revealed to be the mastermind behind a war between fascist Toran and peaceful Gallonia.
* Superman: The first Bloodsport, Robert DuBois, fled to Canada when drafted into the Vietnam War. His brother Mikey enlisted, pretending to be him, but lost all four limbs in combat. When Robert heard, he went insane with guilt and became obsessed with the war, to the point of delusionally believing he served alongside his brother.
* Superman". The force of the shout knocks Robin clean off his feet, and lets Mongul know he's only got a fraction of a second before Superman plows into him.
* Superman: The Fortress of Solitude has information from the 28 known galaxies. Supes decides to store up Earth's knowledge as well.
* Superman, the House of El goes to considerable lengths to hide their existence in the belief that humans would never accept the existence of several hundreds of superpersons living among them.
* Superman, the Kryptonian criminals escape the Phantom Zone in interdimensional pods that have no engine.
* Superman, the last thing Kara remembers before being put in stasis is her father driving her to his lab. So when she wakes up from her decades-long artificial slumber, stumbles out of a rocketship, crawls out of a crater and finds herself lost in an unfamiliar snowy landscape (and she is not freezing to death), she thinks she is still dreaming. When battle robots suddenly fly down from the sky and surround her, she ponders it is a very weird dream. Then the robots attempt to capture her, and the pain caused by her attacks makes Kara realizes she isn't dreaming.
* Superman. The latter left him in a near vegetative state, unable to so much as close his own eyes.
* Superman. The League's roster has changed a lot over the years, but these guys were the first, and are thus considered the "Big Seven" for the DCU as a whole.
* Superman the magician bids the hero to speak, only to see that a metal plate has covered his mouth via one of Morgaine's magic spells.
* Superman: The Man of Steel Annual #5, Lex Luthor has managed to live for thousands of years by transferring his consciousness into clone bodies. The current clone, Luthor the 60th, is elderly and decrepit and is preparing to make the transfer to a new, much younger clone. He notes that it becomes more difficult to transfer each time.
* Superman: The Man of Steel Annual #5, the city planet Metropole is the capital of Lex Luthor's empire.
* Superman: The Man of Steel Annual #5, the rebellion, led by Ambrose, is

attempting to defeat the Empire, a brutal regime that encompasses a thousand worlds across the galaxy.
* Superman, the Man of Steel discovers Earth has become uninhabitable in the far future due to catastrophic environmental damage. While terraforming Earth in order to make it inhabitable again, he changes its shape into a flat, semispherical world.
* Superman, the Man of Steel has been infected with Bloodmorel disease, which causes hallucinations and eventually death, and Swamp Thing enters his mind to calm him down. Unfortunately, when he taps on his shoulder, Superman spins around, and mistaking him for an enemy, grabs his hand and crushes his fingers. Good thing Swamp Thing can heal any damage.
* Superman, the Man of Steel is asked not to fly into the past or future for the next 24 hours to avoid disrupting a military experiment. No sooner has he agreed this than Superman receives an urgent distress call from the year 101,970. Instead of simply waiting until the next day before setting off, Superman uses a defective time-bubble belonging to the Legion. It takes him to his destination, but the defect causes him to age every year along the way, leaving him trapped in the future and over a hundred thousand years old. The point that Superman could have waited until the next day before time-travelling was raised in the letter column, with the editor readily accepting the reader's suggestion that Superman had not been thinking straight due to the effects of Red Kryptonite.
* Superman, the Man of Steel is attacked by the skeletons of some species of mammoth-like Kryptonian beast during one hallucination.
* Superman "the mechanical monsters" (which was the short's title) for good measure!
* Superman: The Movie (1978). After Lex Luthor triggers a major earthquake in California, Superman saves a bus full of schoolchildren from falling off a bridge.
* Superman: The Movie (1978) - the famous helicopter rescue, but all of the climaxes in the movie involve this trope. Also used in the sequels.
* Superman: The Movie, 6'6" Jack O'Halloran wore platform boots, so his character, Non would appear superhumanly tall and tower over 6'4" Christopher Reeve.
* Superman: The Movie as Zod and Sarah Douglas as Ursa. Jack O'Hallaran is American, but Non is mute, so we don't hear his accent).
* Superman: The Movie: At the end, Superman carries Lex Luthor to prison and has the guards arrest him.
* Superman: The Movie both feature the Phantom Zone, but make it out to be a one-time prison for a specific set of three villains.
* Superman: The Movie, Christopher Reeve's performance turned Superman into one of these, convincingly disguising himself as mild-mannered Clark Kent. His success had less to do with props than body language and vocal mannerisms.
* Superman: The Movie, Daily Planet editor-in-chief Perry White tells Jimmy Olsen to get him a coffee black with two sugars, and after Jimmy says, "Yes, Chief", Perry adds "And don't call me sugar" without even correcting himself. The whole thing is a joke about Perry's usual "Don't call me Chief" line to Jimmy.
* Superman: The Movie did this for a teaser trailer, and after the positive reception, the opening credits were done in this style.
* Superman: The Movie: Following the origin, we first get introduced to Supes while he's still a baby getting sent to Earth.
* Superman: The Movie gave Krypton a crystal motif, and also invented the idea of Superman's S being a family coat of arms. Before that, it really was just an S.
* Superman: The Movie gives Krypton a crystal world covered in glowing crystal interfaces, some of which come with Kal-El to Earth and can store the consciousness of Kryptonians (notably Jor-El). As one of the earliest superhero films, the crystal has made its appearance in Superman media since then.
* Superman: The Movie is younger than normally portrayed and has long flowing locks. But when he's thrown into a maximum security prison at the end of the movie, his head is shaved by the prison guards.
* Superman: The Movie, Jor-El mentions that Superman will have to pass through six galaxies to reach Earth; he also talks about the 28 known galaxies a lot.

* Superman: The Movie: Krypton is a barren planet filled with jagged canyons and landscapes of almost perfect geometric formation. And that's not counting their crystal buildings, which look like jagged icicles jutting from the ground.
* Superman: The Movie, Lex Luthor's master plan involves two nuclear missiles, one aimed at the San Andreas Fault in California, and the other aimed at Hackensack, New Jersey. It's implied that the latter target was chosen because he doesn't like his girlfriend's mother, who lives there.
* Superman: The Movie Lex Luthor takes Metropolis hostage by broadcasting an ultrasonic threat to release nerve gas throughout the city unless Superman comes to him. Due to the frequency used only Superman with his superhearing and some very annoyed dogs can hear it.
* Superman: The Movie: Lois Lane asks Superman about his X-ray vision... only she was standing behind a lead-lined trellis. Later, after she moved, he returns to the prior subject:
* Superman: The Movie: "MISS TESSMACHEEEEEEEEEEEEEEEEEEEEEEEERRR!!!"
* Superman: The Movie near the end. Oh, that wacky, mood-killing Jimmy Olsen!
* Superman: The Movie, Superman breaks into Lex Luthor's lair under Metropolis through the door.
* Superman: The Movie, Supes gets the lowdown on Dad from the Fortress of Solitude, via an interactive recording.
* Superman: The Movie, Supes trackes Lex Luthor's threat of a poison gas pellet to his lair under the streets of Metropolis. After he breaks down the door to see Lex sitting there calmly, Luthor tells him, "Come in. It's open. My attorney will be in touch with you about damage to the door."
* Superman: The Movie, the earthquake destroys Hoover Dam and starts bringing down the suspension wires on the Golden Gate Bridge (and in a deleted scene, knocks over the Hollywood sign while some Girl Scouts are hiking next to it).
* Superman: The Movie, the reason given (though in a piecemeal and blink-or-you'll-miss-it way) for Superman's non-interference with the world on a large scale is that due to early interplanetary warfare an intergalactic law was set in place for people from one planet never to interfere with the course of history of another planet. To break it might cause more harm than good: it could start an intergalactic war. Superman breaks this in the end by turning back time so that he can save Lois' life.
* Superman: The Movie was cast partly because he was a complete unknown. The idea was to have a fresh face as Superman so they wouldn't see a star, but rather the character.
* Superman: The Movie. When Superman is standing on the deck of the small ship waiting for the crooks inside to give up, another crook rises up out of a hatch behind him and hits him over the head with a crowbar. The crook is stunned by the impact.
* Superman: The Movie, while Perry is talking about journalism and Superman, Clark is listening to Luthor's message and looking for a window to duck out of.
* Superman, then the Phantom Zone criminals and the people of Kandor...
* Superman, the Quarmerrs -incorporeal beings of an alternate dimension- enter Earth across dimensional portals and bind themselves to different items. One of them penetrates the statue of an oriental war-demon and possesses it, causing it to come alive.
* Superman: The radiation from Phantom Zone prisoner Nam-Ek's horn appears to heal all injuries and diseases in the bodies of others in close proximity.
* Superman, the US President asks him when he's going to smile again because everyone felt better when he did. In both the graphic novel and novel, after Diana gives him a pair of glasses ("to see a little clearer") does Superman give a warm, unabashed smile as he pulls a giant plowshare.
* Superman. The Vrangs had ruled Krypton for two decades, keeping the Kryptonians as slaves, until a slave called Val-Lor spoke out openly against them. Val-Lor was gunned down on the spot, but his bravery and defiance inspired his fellow slaves, who revolted right away. Their rebellion grew into a planet-wide uprising, and eventually the Vrangs were forced to leave forever.

* Superman: The Wedding Album has Jerry Siegel as the priest, plus several artists who worked on the Superman titles, including all the then current creative teams, as attendants.
* Superman. They turn "off" completely when he's asleep or unconscious, making him as vulnerable as a normal human.
* Superman, they use their telescopic vision to examine a city on its surface. They think that there's a very high wall behind the city, so high that it extends above their field of vision, but when they "zoom out", the wall turns out to be the side of a VERY large missile.
* Superman things... looking at it made my head hurt." Moore likes having characters encounter and be upset by non-Euclidean phenomena; later in the same comic the room containing the Phantom Zone portal is described as eerie and unpleasant.
* Superman this... and while Superman starts forgetting the small things about Lois and believes she may well be long dead, he still can't strike anything up with Wonder Woman because he's still devoted to Lois.
* Superman This carries over to all other media, including the comics. This is why his famed listing of powers mentions leaping tall buildings in a single bound, but not the presumably more impressive flight. Later on, it was changed to "Able to soar higher than any plane!", but this didn't catch on as well.
* Superman, this exchange between Superman and a recording of his late father:
* Superman, though with preference to the former due to Superman's brighter nature.
* Superman to bring him down, and even then, he was only dead for a few weeks. The closest he's ever been to being permanently destroyed was being thrown to the End of the Universe, where the forces of entropy would have killed him for good, had Braniac not used time travel to save him (as part of a plot against Superman).
* Superman to Clark that "Eons have passed since I came face-to-face with a force that could possibly tip the balance to the light. You are the light! You cast out the darkness from Oliver Queen, and you will obliterate my darkness from the rest of the world if you are not stopped!"
* Superman today, modern adaptations sometimes use "Vathlo" as the name of a continent on Krypton. Other continents on the planet include Lurvan, Urrika and Twenx.
* Superman to earth, along with a database containing the history and culture of Krypton. His father Jor-El wanted to make ships big enough to save all of Krypton's people, but Krypton's xenophobic policies banning space travel got in his way. He only had enough time and resources to build one little ship.
* Superman to eat, sleep or breathe because they draw energy directly from the Sun... but they do it anyway for several reasons: the act make them feel "normal"; and even if their bodies can go without resting, their minds need to have a breather lest they become deranged and aggressive.
* Superman to fight Imperiex. After a hard battle, Superman wins the battle and thinks Imperiex is through and goes home. Sometime later we find out that "Imperiex" was just a probe and that Imperiex Prime was a gigantic version of the thing Superman fought.
* Superman to fight in the war, but his brother Micky took his place and became a quadruple amputee as a result; this news did not go down well, to say the least. Lex Luthor took this as a chance to manipulate Robert indirectly (exacerbated by his mental health) and convince him that Superman was an enemy of America. His subsequent rampage was brought to a stop when Micky showed up to talk him down.
* Superman to him, enslaves a whole village just because he can, and duels with his wife Syrene -another mighty and despicable sorceress herself- over a source of magic power which would let him gain omnipotence and become humankind's supreme ruler.
* Superman to kill Jimmy after his death (and, if possible, Superman as well).
* Superman to Lois Lane. After Clark and Lois have become a couple, but before he tells her that he's Superman, he forgets himself and asks Lois to dinner while still disguised as Superman, only for her to snap at him, reminding him that she's Clark's girlfriend.

* Superman to make each think that the other is a demon can only be broken once they see the other's reflection. The problem is that, once Superman sees what is going on, he feels unable to fight Wonder Woman, and thus has to take a beating until Diana sees it too.
* Superman to see each other as ferocious monsters. During the fight which ensues, Superman discovers that the monster is actually Wonder Woman when he sees her reflection in water. He tries to inform Wonder Woman, but she continues to attack, until he points to his own reflection in a mirror.
* Superman to the naked eye), but there's at least one account that describes Reeve's costume as incorporating a leotard.
* Superman traveled there (here?) with some frequency, and it's where Superboy-Prime is from.
* Superman: True Brit lands in Great Britain, is absolutely loaded with examples and subversions.
* Superman: True Brit notwithstanding). This book envisions how British superheroes might have looked, and the seedy, run-down, low-priority government department charged with registering and employing them. It's all very dingy, unglamorous, and British.
* Superman: True Brit. We then get a panel where a poor family attempts to fuel their potbelly stove with diamonds. To add insult to injury, they proceed to tax Superman for the diamonds that he did create, at the value they were during the time he created them (before they became worthless). It pretty much bankrupted him.
* Superman: Truth, Barack Obama. While he had nothing to do with the way that Steve Trevor and the rest of Homeland Security treated Superman and his friends and family, he gave passive approval for them to act. When he learns just how bad things have gotten (from the mouth of Superman himself), he gives Superman his reassurance.
* Superman: Truth. Both storylines are largely disliked by the fandom, for what it's worth.
* Superman turned in Steel's favor — he knocked off his shades fighting back.
* Superman two different alien races show up: the Largas and the Warzoon. The former are tall, human-like aliens with white-silvery skin, long fingers and faceless heads. The latter are red-skinned, fanged humanoid aliens with ape-like flat faces, huge, bulging, blank yellow eyes and four-fingered hands.
* Superman typically beats up Metallo and other Kryptonite-powered enemies by
* Superman Unbound at him. Brainiac arches an eyebrow before turning away, but at least Lois made him shut up for a second.
* Superman Unbound is designed to cause stars to go nova and wipe out the planets that he's collected cities from. Krypton was spared this fate because Brainiac could tell it would explode of its own volition, sparing him the trouble.
* Superman Unbound, Steve Lombardi assumes that Clark is gay (oblivious to the fact that Clark and Lois are dating), commenting that he never seems interested in women, and doesn't follow sports, but stays in shape. Lois turns it on Steve and asks if he's interested in Clark.
* Superman Unbound: The planet Laroo has two very distinct species (one resembles green gorillas, and the other is blue and has somewhat conical heads), who fight Brainiac side by side.
* Superman Unchained: On the brink of World War II in 1938, US scientists sent a mathematical equation into space, but the mathematical equation was incorrect, and added up to more than the sum of its parts, to signify the message "let us add up to more, together." Eleven seconds later, The Wraith's ship crash landed on Earth, with a similar, more complex equation.
* Superman. Unfortunately, a widower called Jackson Porter, whom she had telepathically imprinted the idea that she was his wife's ghost in order to manipulate him, has become permanently deluded into thinking Faora is his deceased spouse. So he requests to be sent into the Zone in order to be with his "wife" forever.
* Superman unfortunately gets piled on more often than his cousin, but they always end in them knocked away — Mutated bacteria in "Monkey Fun" or Apokolips'

demons in "Apokolips...Now, Part 2".
* Superman: Up, Up and Away!, a freak lab accident involving Kryptonite turns Russell Abernathy into the latest version of the Kryptonite Man.
* Superman: Up, Up and Away! has Lex Luthor attempt to destroy Metropolis for failing to worship him.
* Superman: Up, Up and Away!, Superman has been battling Luthor, who is in a giant Kryptonian battleship equipped with Kryptonite. Superman slowly destroys the ship, but loses his powers to the Kryptonite. Luthor dons his protective suit and starts to get out, just as they plough into the ocean. The two wash up on the island, with Superman depowered and Luthor's armour shorted out, and proceed to beat each other unconscious in a fist fight.
* Superman: Up, Up and Away!, Superman's return to action is not a smooth one. His powers haven't been fully replenished and he gets suddenly thrust into a fight with Intergang's goons.
* Superman usually trusts his nigh-invulnerability to tank anything. Sometimes this results in him awesomely standing still while bullets ricochet off his body. Other times, it bites him in the ass when he runs into goons armed with anti-Kryptonian weaponry.
* Superman Vartox was the defender of the planet Valeron — at least until it was destroyed.
* Superman 'verse, it constructs a new one to serve the purposes of the plot.
* Superman via a contest requiring clipping letters out of comics to spell a word.
* Superman, villainess Faora Hu-Ul breaks into the Fortress of Solitude. As she is exploring Superman's base, Faora runs into a Superman robot, and quickly slaps its head off its body.
* Superman villain Metallo, in most versions a criminal (usually a man named John Corben, but there's been others, including a version of Lex Luthor) who has his brain put into a robotic body after his original human form is damaged beyond repair. Adding an extra layer to the character is the fact that in most versions, only green kryptonite can provide enough power to properly run the robotic body, inevitably driving him into conflict with Superman.
* Superman. Villains are getting increasingly exasperated by the Man of Steel's tendency to show up just after Clark Kent is tossed off a roof.
* Superman villain Starfire is seen lounging in her Parisian villa, wearing expensive designer garments and jewelry and smoking a cigarette in a long holder.
* Superman Vol 1 138, the titular character comes across a whale which for some reason has the face of Lois Lane. It's unnerving to say the least.
* Superman Vol 1 #149 and notes furiously that "The bullets only bounce off!"
* Superman vol 1 #149, Supergirl breaks into the Luthor's lair while he and other criminals are celebrating her cousin's death. Several of them shoot her -even though she has just informed them that she is Superman's cousin- and she suggests that they stop wasting bullets.
* Superman Vol. 1 #176: Superman's Day of Truth!, where it's revealed ancient Krypton was conquered by an alien race known as Vrangs, who forced their Kryptonian slaves to pretend they were delighted to serve the Vrangs with smiles on their faces. The people of Krypton endured this situation until a slave called Val-Lor refused to pretend he was happy and openly defied their torturers. He was gunned down right away, but his courage sparked the rebellion which drove the Vrangs from Krypton.
* Superman vol. 1 #318: "The Wreck of the Cosmic Hound", Superman meets a woman who dresses like a pirate, has a peg leg, an eyepatch and modified her spaceship to look like a pirate ship. She really doesn't do much pirating but she considers herself one because she used to "pirate" or, more accurately, collect extraterrestrial animals from different planets so scientists could study them. She admits that she took up the pirate persona mostly as a way of dealing with her boredom.
* Superman Vol. 1 #338: Let My People Grow planet called Rokyn, which phases in and out of the universe at lengthy intervals.
* Superman Vol. 1 #397, both cousins fight Kryptonite Man, an alien whose body's

absorbed huge amounts of K-radiation.
* Superman (Vol.2) #10 designs a combat robot invisible to non-Kryptonian eyes so that, when Superman engages him, casual observers think the Man of Steel is going berserker and tearing the area down while fighting with no one.
* Superman Vol. 3 #9-10. Even after Anguish demonstrates that not even Superman is fast enough to hit her before she turns intangible, the arriving police continue to shoot. Both fighters request for them to stop (Superman because the bullets that go through Anguish are wrecking everything, Anguish because she thinks the gunfire is annoying), but the police refuse to stop.
* Superman (Volume 1) #400: "The Exile on the Edge of Eternity" (possibly the last sentient being) in the whole universe find himself alone on a tropical planet after saving the universe. A female emerges from a beam of light, created from a device he used to restore the cosmos, in the middle of a valley, seemingly answering his lonely prayers.
* Superman (Volume 1), becoming Nightwing and Flamebird — Dick Grayson uses the former name in honor of Supes.
* Superman vs. Muhammad Ali — clue in on it and interrupt them after only about two weeks.
* Superman vs. Nick O'Teen, in the first TV ad, when some kids are about to take the cigarettes he's offering.
* Superman vs. Nick O'Teen: Nick O'Teen. Nicotine. He's a drug addict who tries to get children addicted to cigarettes.
* Superman vs. Shazam! and the subsequent universal reset? Nobody knows.
* Superman vs. Shazam! are deliberating how to attack Karmang's castle, when Supergirl's X-Ray Vision tells her Karmang has become so engrossed in the furious battle between Superman and Captain Marvel he has overlooked her and Mary as they tracked his agents down and headed towards his lair. Quickly, Mary Marvel asks the Wizard Shazam to tell Billy to prolong his battle with Superman as she and Kara storm Karmang's castle by surprise.
* Superman vs. Shazam!: At the start of their fight, Marvel throws a chunk of a wall at Superman, who asks him if he is serious.
* Superman vs. Shazam!, both titular heroes engage in exchanging insults and taunts before their brawl, another clear sign that something has made them deranged.
* Superman vs. Shazam!, Captain Marvel punches Superman so hard than he flies over several states.
* Superman vs. Shazam! cheerfully imagines the consequences of someone trying to dismantle his machines: cities being destroyed by earthquakes, tsunamis, violent lightning storms...
* Superman vs. Shazam! flying towards him. When he asks what she is doing there, Mary asnwers "Don't ask dumb questions, brother mine!"
* Superman vs. Shazam! he needed the energy of two exploding Earths -instead of tricking them into fighting each other while attempting to destroy their home worlds-, it is certain that they would have helped him find a solution which did not entail the obliteration of inhabited planets.
* Superman vs. Shazam! is way older than the Earth's first four-legged, air-breathing animals.
* Superman vs. Shazam!, Karmang gets his agents to plant two devices in Earth-One and Earth-S to make both planets collide with each other and blow up.
* Superman vs. Shazam!: Karmang is a completely bald mad scientist and evil sorcerer who intends to obliterate two parallel Earths.
* Superman vs. Shazam!: Karmang plots to blow up two parallel Earths in order to gather power enough to release the souls of one billion of Martians who died and become bonded to him because of his immortality-seeking experiments. So Superman or Captain Marvel cannot stop him, Karmang forces two of their enemies to manipulate them into a battle which will keep them too busy to discover his scheme.
* Superman vs. Shazam!, no English-speaking hero or villain seems to have trouble communicating with Karmang, an ancient White Martian.
* Superman vs. Shazam!, readers are left to guess his machines' nature.
* Superman vs. Shazam!'s being distracted with the battle between Superman and

Captain Marvel to attack his castle.
* Superman vs. Shazam! search the world until they find Superman and Captain Marvel's impersonators, and then they find out Black Adam and the Quarrmer manipulated their relatives into fighting at the behest of a third party who is attempting to destroy both Earth-One and Earth-S.
* Superman vs. Shazam! storm his stronghold, Karmang casts a fire spell to try to burn them to ashes.
* Superman vs. Shazam!, Superman disables a flying saucer vehicle by ramming through it.
* Superman vs. Shazam!'s visions include a tsunami sweeping over the Big Ben and a lightning storm battering Saint Basil's Cathedral in Moscow.
* Superman vs. Shazam! -the old wizard- explains Marvel's magic becomes weaker when he is out of his universe.
* Superman vs. Shazam!, the titular heroes have been manipulated into fighting each other. Since they have gotten apparently mad, the USAF is deployed to shoot them down. One pilots reflects on the futility of shooting at both invulnerable heroes before firing his missiles with predictable results.
* Superman vs. Shazam! triggering the safeties- before they activate and smash two parallel Earths together.
* Superman vs. Shazam! using his super-ventriloquism, large blue letters flash above Kara's head so readers know what she is hearing.
* Superman vs. Shazam!: When Black Adam -disguised as Captain Marvel- is bringing the Daily Planet down, Superman swiftly swoops in takes two co-workers -who were about to be crushed by chunks of crumbling ceiling- away.
* Superman vs. Shazam!: When Captain Marvel is assailed by the Sandman Superman posing as the real Kal-El, Billy believes he must consider their friendship broken.
* Superman vs. Shazam! when the sorcerer informs him that he has been summoned to serve him. However, Adam quickly drops to his knees and begs for mercy when Karmang easily crushes him with a simple spell.
* Superman vs. the Amazing Spider-Man after their inevitable misunderstanding-induced fight, Spider-Man calls Superman "Super-guy" or “Supes”.
* Superman vs. the Amazing Spider-Man agree to work together in the same case and they quickly become friends.
* Superman vs. the Amazing Spider-Man and Mary Jane Watson and admit openly that they are bait to lure the heroes into their trap. Both women are understandably pissed off about it.
* Superman vs. the Amazing Spider-Man and Mary Jane Watson nearly get into one when MJ wrongly thinks that Lois is flirting with her boyfriend. Lois even tells her hide her claws.
* Superman vs. the Amazing Spider-Man, and Supes thinks the robot is trying to crush him until it walks away and Superman realizes its stomp wasn't meant as an attack.
* Superman vs. the Amazing Spider-Man because of the red sun radiance.
* Superman vs. the Amazing Spider-Man caused by his moving fist is enough to blow Spidey several hundred yards away, including right through a skyscraper (in and out via windows, and the inside is an open-plan office, fortunately).
* Superman vs. the Amazing Spider-Man co-habit the same universe. How can this be? It was never explained and no fan cared about the whys or hows because it was awesome.
* Superman vs. the Amazing Spider-Man disappear. Not only was his Superman mask real good but he also manages to look as muscular as Superman.
* Superman vs. the Amazing Spider-Man from devastating half a city for the sake of a simple theft. Lex replies that his crimes are always methodical and with purpose.
* Superman vs. the Amazing Spider-Man grabs her hand and pulls Lois up.
* Superman vs. the Amazing Spider-Man had previously met Peter and MJ, Spider-Man practically blurted out his Secret Identity. Either he trusted Superman with his secret, or he slipped.
* Superman vs. the Amazing Spider-Man has a rare aversion. After realizing that the giant robot he's fighting is emitting a special gravity beam, Superman pushes down

on it from above, applying enough pressure to negate the beam's effects. The robot quickly collapses into the ground, unable to support its own weight without the assistance of the gravity device.
* Superman vs. the Amazing Spider-Man has a submarine mobile base, an abandoned warehouse, an underground lair, a satellite space base (the Injustice Gang's old HQ which he appropriated after their defeat)...
* Superman vs. the Amazing Spider-Man he blurts out: "Dear Lord — He's mad!"
* Superman vs. the Amazing Spider-Man, he just stands still while Spider-Man punches him uselessly.
* Superman vs. the Amazing Spider-Man in Metropolis's West Side. Later a newscaster informs that most of the demolished buildings were empty.
* Superman vs. the Amazing Spider-Man in red sunlight which weakens Superman. Spidey connects several hits and is thinking Superman is an overrated pushover when the red energy wears off and Peter nearly breaks his hands as punching Clark.
* Superman vs. the Amazing Spider-Man, it is implied — although not outright stated — Clark and Peter figured each other's Secret Identities:
* Superman vs. the Amazing Spider-Man' lair, Spidey sneaks in the place, but Supes directly bursts through the main door.
* Superman vs. the Amazing Spider-Man lands among them, kicks a mook, and quickly knocks other three crooks down.
* Superman vs. the Amazing Spider-Man, Lex Luthor and Doctor Octopus are permanently trying to outdo each other in this department. Neither of them manages to impress their archenemies, though:
* Superman vs. the Amazing Spider-Man. Lex tricked Doc Ock into helping him destroy Superman. He pretended it was a partnership between equals, but Ock was kind of Lex's hired muscle, and Lex planned to betray Otto all along.
* Superman vs. the Amazing Spider-Man secretly energizes Spidey with a red sunlight gun, bathing the web-slinger in red solar radiation, allowing him to tackle Superman in the inevitable first meeting misunderstanding fight. When Superman realizes what's going on and the energy fades, Supes stands his ground and Spidey experiences this trope.
* Superman vs. the Amazing Spider-Man sent a high-intensity laser probe into the Earth's atmosphere, scrambling the weather, threatening with completely unbalancing the entire Earth's ecology, and almost creating a hurricane which would engulf the planet.
* Superman vs. the Amazing Spider-Man specificlly called them "Mission Control".
* Superman vs. the Amazing Spider-Man's red sunlight-powered weapons which weaken him.
* Superman vs. the Amazing Spider-Man, Superman brings their old friendship up when he confronts Lex.
* Superman vs. the Amazing Spider-Man, Superman fights a skyscraper-sized Lex's robot at the beginning of the story, and later a submarine spider-mecha.
* Superman vs. the Amazing Spider-Man taunts Superman until he blows up. Fortunately for Spidey, Supes manages to calm himself.
* Superman vs. the Amazing Spider-Man thinks it looks dumb. And goofy. But mostly dumb.
* Superman vs. the Amazing Spider-Man to prevent the bucket from falling. When Steve checks out the gag, he gets drenched.
* Superman vs. the Amazing Spider-Man uses beam weapons powered with red sunlight to destroy Superman.
* Superman vs. the Elite of rampaging supervillain the Atomic Skull and the warring dictators of Bialya and Pokolistan, but new supers the Elite kill all three and prove to be far more dangerous.
* Superman vs. the Elite when showing Manchester Black exactly what happens if he decides to go down the lethal takedown route.
* Superman vs. the Elite, who's Newbern's second most famous role next to the Man of Steel himself!
* Superman, was mocked for his claims that Krypton was doomed by the Science Council, until he was proven correct by the planet's destruction.

* Superman was once hooked into a computer for a brain scan while he was Clark Kent. The computer became sentient and super at the same time. Thankfully, the computer determined that it was supposed to be a good guy and helped Superman out without revealing what had ever happened. Unfortunately, it perished at the end of the comic, having saved the world.
* Superman was seven years old at this point, the simplest solution would have been to just ignore it, and if anyone asked say "Yes, he still travelled to the future, but it was a different one".
* Superman was the first comic book character to have a steady flow of merchandise through the 40s and 50s ever since he debuted on the four-color page.
* Superman wears this expression for most his scenes in the trailers for
* Superman went to the bottle in response to losing all of his powers in
* Superman were two thirds of a love triangle until Kath chose Alan over his brother Adam.
* Superman: Whatever Happened to the Man of Tomorrow?, and old villains and other characters return in a veritable parade.
* Superman when he commandeered an Apokoliptian robotic body and refashioned it for his use to terrorize the planet Apokolips.
* Superman. When one of his friends points out the abundance of news footage and photos of Superman in action, Phil claims it's all doctored.
* Superman, when someone attacks the Infinite Monster, a white light flashes around its body, prompting its attackers to guess it is some kind of protective, impenetrable force-shield.
* Superman. When the previous writer finishes his/her run, they try to conclude as many plotlines as possible so that the new writer can have a clean slate to work with. While the new writer is not obligated to reference anything from the previous run, they occasionally do so if it compliments the current story.
* Superman, where, along with the evil Justice League, there are two rival groups of Girl Scouts actively warring over territories.
* Superman, which had a continuation comic for a comic → series → comic loop.
* Superman which, if you include the return, ran over a year generating huge sales and leading the writers to run long event arcs for the remainder of the decade at which point the fans were finally tired of it.
* Superman, who are alien (Kryptonians) adopted by humans and given human names. Their original names are Kal-El and Kara Zor-El, respectively.
* Superman, who is living as a hobo, is recruited as a baseball pitcher after he returns a fly ball and almost breaks the catcher's hand.
* Superman who passed away when Clark was in college; post-Crisis has them alive and well as members of the supporting cast.
* Superman, who steals a city from every planet he visits, as a sample of the civilisation, before downloading all the information a planet has, then destroying the planet.
* Superman (with extra scenes like the resolution of the Kryptonian Executioner subplot, Luthor playing the piano multiple times and Lois being revealed as the young girl who saw Clark run past her to catch the train as a young boy).
* Superman with George Reeves, which is the source of a lot of catchphrases associated with the franchise. Its details aren't known to many casual fans, but if you've ever talked about Superman you've quoted it at least once.
* Superman with shades of Evil Genius. He also has some other more conventional Evil Geniuses on his payroll, e.g. Dr. Teng, Sydney Happersen, Dabney Donovan, and occasionally the Toyman.
* Superman with the offer of getting revenge on the minorities Trent irrationally hated, he happily agreed to become an agent of chaos. He went on a rampage throughout Hob's Heights, his only goal being to kill as many blacks, Hispanics, Jews, aliens and "race traitors" as possible, his rampage slaughtered thirty people before Superman arrived. As such Bloodsport set fire to the heights and distracted Superman by launching two missiles one at Jimmy Olson, one at Ron Troupe. Seeming killing himself in an explosion, Trent survived and returned after most of

Metropolis was destroyed to go on another spree killing, killing dozens more before being defeated.
* Superman with tomatoes after he declares himself king in "Battle of the Superheroes!"
* Superman witnesses a suicidal man teetering on a ledge and a random passerby encouraging him to get on with it. Jimmy taps the second guy on his shoulder and punches the jerkass when he turns around.
* Superman would do a Christmas issue where the hero answers some letters that pile up in the Metropolis post office.
* Superman writers have to come up with reasons why more Kryptonians didn't leave their dying planet and find another one with a yellow sun that would give them
* Superman, Zygors are spacefaring aliens whose bodies are a round organic ball with one huge eye and a large maw to break up the asteroids which they feed from. Three long prehensile tentacles sprout from their bodies, and they are used to both feeding and moving around. Zygors can also shoot heat blasts, talk telepathically, and control minds.
* Super Mario 14 that changes the title screen and replaces a few of Kid Niki's sprites with Mario.
* Super Mario 3D All-Stars games, was only made available until March 31, 2021. This applies to both the physical version and the digital version.
* Super Mario 3D All Stars. Sunshine was updated to support 16:9 widescreen, and the version of 64 used is Shindou, which was previously exclusive to the Japanese re-release. Otherwise, they are straight emulations of each game with very minor changes to make them work on the Switch.
* Super Mario 3D All-Stars that the rating standards they used had changed since those games' original releases.
* Super Mario 3D Land came with cat ear headbands (with randomized colors, corresponding to one of the playable characters).
* Super Mario 3D Land has a section in W8-1 where you're outrunning spiked metal balls, as well as the last part of the final Bowser fight.
* Super Mario 3D Land, if you use a binocular pad to look directly upwards and zoom in to the max in World 1-3, a flying saucer will fly by and disappear.
* Super Mario 3D Land lies tucked even further away into the post-game than this fight.
* Super Mario 3D Land, Mario (and later Luigi) has to climb a sandy mountain in World 5-1. At one point they enter a hollow to rise upwards while defeating the incoming enemies. They reach the flagpole with the help of a blue cannon (though the flagpole itself is slightly under the actual top).
* Super Mario 3D Land). The game also has World 8-1, a metallic fort that heavily features spiked balls.
* Super Mario 3D Land, you have over one half of all 3DS software sold through 2011.
* Super Mario 3D World, but made with a more haphazard mix of materials.
* Super Mario 3D World has a boss named Prince Bully who is normally impervious to harm...until you push him into a suction pipe, resulting in him being shot out another pipe compressed into a small helpless cylinder that you can kick around.
* Super Mario 3D World, he is marginally shorter than her so they would share similar hitboxes.
* Super Mario 3D World introduces Plessie, which can be summed up as "Yoshi's possible distant cousin"; he has the face of Yoshi with the body of a cartoon Loch Ness monster and wears a red bandana. You ride Plessie like a super fast jet ski during some water sections of a level and when you have to leave him behind, he gives you a friendly wave goodbye. You can even tickle him using the Gamepad, causing him to giggle!
* Super Mario 3D World (more characters to play as, new powerups, different mainland setting, more bosses, the addition of Captain Toad stages and Mystery House gauntlets, etc.)
* Super Mario 3D World. Relatedly, seven of the collectible stamps are modeled after them.

* Super Mario 3D World shows Mario, Luigi, Peach and Toad all doing this in the opening cutscene in reaction to Bowser kidnapping the Sprixie Princess.
* Super Mario 3D World starring the eponymous character and based around these kind of levels.
* Super Mario 3D World, the Cat Suit is introduced, which features a midair attack that involves pouncing on to enemies — you guessed it — like a cat.
* Super Mario 3D World: The presence of quicksand is very limited, being only present in the level Conkdor Canyon. The rate at which it sinks the characters is low enough for them to not only force their way out, but also reach an upper area by "swimming" across a waterfall made of falling sand.
* Super Mario 3D World. There's also Bullet Bill Base in World 6 and The Bowser Express in World 8, which are train-based military levels.
* Super Mario 3D World, where Princess Peach is playable, as is Rosalina.
* Super Mario 3D World would get a new version on Nintendo Switch on February 12, 2021 which included online play as well as a new mode called Bowser's Fury.
* Super Mario 64 above the void with an invisible wall bordering them on all four sides. Justified in that these worlds are contained inside rectangular paintings.
* Super Mario 64 act's Time Piece will complete that other act instead. Even in Subcon Forest, if you manage to earn a Time Piece before being contracted into completing that job, the job will be counted as completed and you'll never even have to sign that contract.
* Super Mario 64 actually start out trapped by Bowser. The player starts off as Yoshi and has to rescue them first in order to unlock them.
* Super Mario 64 all do this. When Mario hits an enemy with fireballs, it catches fire and dies; when Mario falls into lava or gets hit with fire, he gets launched high into the air, then upon landing grabs his flaming rear end and runs in circles, yelling things like "AAAHothothothothot!" and "MAMA!!!"
* Super Mario 64. Along with those, a randomizer for Super Mario 64 and an online version of the game are popular mods as well.
* Super Mario 64, and Luigi jumps higher, again. Mario stays the same as always. His land speed does seem to be the highest of the four, though it's not reflected in the manual which gives him two stars out of a possible three for everything. However, one advantage Mario has is that he can wall jump, which is something the other three are unable to do.
* Super Mario 64 as "one of the only words Mario knows". This phrase is also present in many licensed merchandise.
* Super Mario 64, a "theory" that claims that a giant version of Wario's head that traps and kills Mario when triggered is hidden near the entrance to the Dire, Dire Docks stage.
* Super Mario 64 becomes a huge skatepark in the later stars after you get the koopa shell. Players have also been known to glide around using the wing cap, trying to collect all the 1-up mushrooms while avoiding landing or falling into the lava.
* Super Mario 64, Bowser Jr warns Gobblegut to protect his "bellyache bulges". Just in case the player hadn't seen them...
* Super Mario 64), but was definitely the Codifier of it, since is what all later games imitated.
* Super Mario 64: CLASSIFIED: Luigi Is frequently depicted as dead or dying throughout the series, with his drowning in "Promo show" implied to be the incident that kills him for good and leads to "L is Real."
* Super Mario 64 course, the books in the library don't bite, but they do fling themselves out of the shelves to attack Mario. An adjacent room also contains an animated piano whose lid opens up to reveal sharp teeth and will leap around chasing after Mario.
* Super Mario 64 Dorries of different colors can be seen swimming around wearing hats.
* Super Mario 64 DS first came out in Europe they both got 3+ ratings, but when Nintendo of Europe re-released them on the Wii U Virtual Console in 2015 they both got 12+ Ratings because of the casino minigames.

* Super Mario 64 DS introduces some adorable colorful rabbits you chase after in order to gain access to a location due to each of them having a key.
* Super Mario 64 DS is terrified of Wario, and claims that he even has a face "that could scare a ghost".
* Super Mario 64, during the Game Over screen, a section of the music for Bob-Omb Battlefield will play normally at first, then will turn to minor, then do this. Then the effect is then reversed building up to the title theme, making it more realistic to continue.
* Super Mario 64 further exposing his behavior. Most talk about him now centers on his bad behavior and absolute refusal to genuinely take responsibility and change, overshadowing any former influence and merit he and his channel had on the early SM64 machinima community.
* Super Mario 64 had Mario jumping through paintings to other worlds, and sometimes not even paintings but portals hidden in walls.
* Super Mario 64 had penguins, of noticeably similar design, in the snow-themed levels.
* Super Mario 64 has a similar level, where going through doors shrinks the normally enormous enemies to normal size. The environment remains big, however.
* Super Mario 64 has Mario rising to the top of Tall, Tall Mountain to obtain the level's first Power Star. It will be necessary to return there in a latter mission.
* Super Mario 64 has one in Big Boo's Haunt that leads to a room with a star.
* Super Mario 64 has the Hazy Maze Cave, which has the aptly-named Hazy Maze complete with poison yellow gas. Unless Mario is wearing the Metal Cap, prolonged stays in the Hazy Maze prove to be fatal.
* Super Mario 64 have slopes that are very slippery. Mario, of course, can easily jump — or even fly — right over the slope... and into an invisible barrier.
* Super Mario 64, he immediately does as huge jump similar to this one and yelling (and despite hurting, it's a very effective way of locomotion).
* Super Mario 64 host Ross falling asleep due to a bad sleep schedule, after being told not to fall asleep. According to Dan, when he woke Ross up and asked when he had to say for himself, Ross gives us this gem before immediately falling back to sleep:
* Super Mario 64, if your character lacks an ability required to complete the level, you can transform into a different character by finding his hat. Doing this does not change your voice.
* Super Mario 64 includes boss dialogue to characters who don't get to battle the boss (usually Yoshi), just in case you make it to the boss with that character. Goomboss is an early example. In addition, Eyerok's boss arena is slightly altered: the developers added a fire for Yoshi to eat in case one goes out of their way to get Yoshi to fight Eyerok.
* Super Mario 64 involves doing this to another character's face and trying to match it as closely as possible to a given image.
* Super Mario 64 is a pair of giant telepathic stone hands with eyes set in the palms.
* Super Mario 64 is operated by Lakitu, who is an employee of KNN- Kingdom News Network.
* Super Mario 64 is plucking the petals off a flower. Getting the same result three times in a row results in "Really loves me!" and "Really loves me... not!". There's a rare chance of all the petals falling off at once, which counts as a "Loves me not" but without the "Loves me not" text showing up.
* Super Mario 64. Jen Taylor would retire the role in the mid-00s, with Nicole Mills brought on as a temporary replacement before Samantha Kelly took on the role from 2007 onwards. However, archived recordings of both Jen Taylor and Nicole Mills were used in some later games.
* Super Mario 64 level with three intensities. First there is light quicksand where you slowly and steadily sink in; you can eventually free yourself by jumping. (This quicksand was used for the most realistic pit, just outside the pyramid, where you go in only halfway, and also for a deadlier pit inside the pyramid, a quicksand bin

above the pit, a thorn patch in Tall Tall Mountain, and the domain of the giant Venus Fire Traps in Tiny-Huge Island, the latter two being so shallow that all they do is impede your jumping.) Second a middle type that sucks Mario in quickly but not instantly. It's the most common type. Last is dark quicksand that instantly sucks you in, thus counting as a bottomless pit.
* Super Mario 64 lists the character's stats for speed, power, and jump. They aren't exactly accurate.
* Super Mario 64 of him trying out multiple methods to kill the Goomba, though none of them worked. The search for a way to kill it continues, however, and one day a method might be discovered.
* Super Mario 64 of the highest order personality wise, so fits this trope to a tee.
* Super Mario 64 playthrough he addresses this trope by name when he mentions that Arin and Jon started the game but never finished it.
* Super Mario 64 possible to exploit a glitch to get Mario to move so quickly that he bypasses the loop altogether.
* Super Mario 64 remake, each playable character has to catch seven rabbits in order to unlock all special minigames; there is also a Power Star obtained after capturing all seven white rabbits.
* Super Mario 64 remake. Whichever card in your DS, the Bob-omb Sorting mini-game is enough to forget that you've actually got a proper game to play through.
* Super Mario 64, the Power Flower turns Mario into Balloon Mario so he can float.
* Super Mario 64, the start of the first Bowser level has a portrait of Princess Peach at the end of a long hallway, which turns into a portrait of Bowser as you get closer.
* Super Mario 64. They are used for magical sound effects in various media.
* Super Mario 64 used paintings as the gateways to most non-hub worlds. Other gateways were located inside a model mansion in a small cage, an invisible portrait that only appears in the mirror in front, a seemingly normal wall, two small pools of water, a clock's face, a bunch of small wells, a trap door, and holes.
* Super Mario 64 uses the fourth type extensively, however, Mario is never trapped. Bowser used the paintings as zones to control the Stars that powered Peach's castle. Its DS remake, however, played with this trope by having pictures of the captured playable characters holding the bosses that have the keys to their actual prisons, not the characters themselves.
* Super Mario 64 when that game was the clearest indicator of what the line really was.
* Super Mario 64, which is an adorable little monkey you see when scaling Tall, Tall Mountain. Most curious players have picked him up in hopes of carrying him around the level, and then he steals your hat...
* Super Mario 64: Whomp's Fortress and Cool Cool Mountain are large landmasses with nothing around or under them. Bob-Omb Battlefield also has a small floating island that Mario has to reach via cannon.
* Super Mario 64 with Big Bob-omb. Throwing him off his mountain will restart the battle from the beginning.
* Super Mario Adventures and cries, saying he's "been having pipe dreams about that cannelloni".
* Super Mario Adventures comic had Luigi (in disguise) 'order' pizza for the Koopalings to give Yoshi, Toad and Peach a chance to enter Bowser's Castle armed with a ton of bombs.
* Super Mario Adventures comic (it ran in Nintendo Power during the 1990s) featured a scene where the plumbing in Peach's castle goes haywire — upon running up to the courtyard, Mario almost immediately shouts out "Oh no! It's a pipe-o-rama!" What makes this scene unique is that the artist shifts — for this one panel only, and never again — to a hyper-realistic rendition of the title plumber.
* Super Mario Adventures ends its last chapter with Toadstool giving Mario a kiss on the cheek.
* Super Mario Adventures, the Koopa kids try to console Bowser over losing his bride ("She would've been a lousy mom anyway, Pop.") "SILENCE!!!" roars Bowser,

blowing his top. His anger is so great, it creates fissures throughout the room.
* Super Mario Adventures, Wendy Koopa gloats over her plans to feed Mario to the piranhas. She later drops the heroes into a Reznor dungeon via a Trap Door.
* ''Super Mario Adventure'', who follows a simple pattern, but is very hard to land a hit without getting hurt due to a fire shield similar to Hookbill before. But the painful part is what happens if you lose to those following two? You have to go all the way back and fight Hookbill and Fry Guy all over again. How fun.
* Super Mario Bros. 1, which also featured the same type of parallel timelines storytelling.
* Super Mario Bros. 2 allows you to easily bypass large chunks of several stages. The princess can skip straight to the end of 4-3 by floating over the gap separating the two towers at the beginning of the stage.
* Super Mario Bros. 2, and an alternate version of the Starman theme with noise-based percussion instead of PCM.
* Super Mario Bros. 2 and, since you cannot drop the keys you collect in this game (this includes the Cursed Key Phanto is watching over), you cannot drive it away temporarily either, so your only salvation is to open a locked door with it.
* Super Mario Bros. 2 as, once it's hit three times with Mushroom Blocks, it will split into four smaller sentient embers that chase the player's character, and for each of them defeated the remaining ones will move faster.
* Super Mario Bros. 2, but even the versions where Birdo is transgender have her shooting eggs from her mouth.
* Super Mario Bros. 2, but he's capable of pulling out throwable vegetables out of the ground the fastest, especially considering that Peach and Luigi in comparison take a considerable amount of time to do the same. Also Yoshi can beat Bowser around with the same ease that Mario can.
* Super Mario Bros. 2, every level's exit is a Mask Gate, shaped like a huge bird head.
* Super Mario Bros. 2: Hoopsters are giant labybugs that constantly clamber up and down trees and vines. They're especially prevalent in 5-2 and 6-3, where they impede the quartets' attempts to climb up vines. They're generally harmless when they are below the player, but cause damage when they climb down from above. They move quicker when Mario and friends are nearby, who have to jump to another vine to avoid the Hoopster.
* Super Mario Bros. 2 if you pull up five large vegetables. The freeze effect is accompanied by a ticking sound.
* Super Mario Bros. 2 is purely humorous. However, the word "bomb" does derive from the Ancient Greek onomatopoeic word "βόμβος" ("bombos") meaning a booming noise.
* Super Mario Bros. 2) is set in a storybook that lasts seven chapters. In the latter, they're six Zones (the specific areas of Mario Land) plus the castle at the center.
* Super Mario Bros. 2 is the only one set at night, although the caverns are very dark.
* Super Mario Bros. 2 Satellaview sequel reveal Subcon is an actual place.
* Super Mario Bros. 2 state Birdo is a male, yet the American versions state that Birdo is female.
* Super Mario Bros. 2) takes half as long as the first and renders attempting to jump out a hopeless endeavor, though fortunately the first type is typically near it. There's even a shortcut late in 6-3 that involves going in almost to your cranium.
* Super Mario Bros. 2 that guards keys. If you take a key its guarding, it comes to life and chases you non-stop. It can't be killed (unless you grab a Starman) and the only way to shake it is to drop the key, although this is a temporary solution, because picking the key up again (and you'll always need it) causes the thing to resume the chase until you reach the key's door.
* Super Mario Bros. 2. There are also three versions of Birdo; the first is pink and spits eggs, the second is greenish and spits fire, and the third is reddish and spits both eggs and fire.

* Super Mario Bros. 2, though the actual game is unaltered (i.e. the title screen still says "Super Mario Bros. 2").
* Super Mario Bros. 2 to World 5). Lastly, in World 5-2, you eventually climb up a rocky area only to fall from the other side (and due to the spikes present, quick reflexes are required to avoid taking damage).
* Super Mario Bros. 2, whales shoot out water that can launch you in the air (and hurt you in the process). You can also use the water as platforms.
* Super Mario Bros. 2, when Mario is blowing up two of the Koopalings' castles.
* Super Mario Bros. 3. About the only things Mario can't do while wearing it are slide downhill and fly.
* Super Mario Bros. 3 actually involved killing the Sun with a Koopa shell!
* Super Mario Bros. 3 also does this — a group of 3 Koopas go past, and then one lone Koopa Troopa follows at twice the speed, trying to catch up to the rest.
* Super Mario Bros. 3 also has the terrestrial (tank) and naval (warship) military levels of the Dark World.
* Super Mario Bros. 3 also resembles a Sultan when turned back into his former self.
* Super Mario Bros. 3 and another underground world). This pattern is almost always also the standard for fan games and ROM hacks based on the series.
* Super Mario Bros. 3 and Justin Kyle watching and laughing, with a title screen thanking the fans. The Cinemassacre site also hosts some fanart and fan-games as well.
* Super Mario Bros. 3 based the Boos' famous "shy when you're looking, mean when you're not" quirk on the wife of fellow developer Takashi Tezuka—specifically, her frustration at him working long hours.
* Super Mario Bros. 3. Bowser had a whole tank division, a navy and an air fleet all made of wood.
* Super Mario Bros. 3. Bowser Jr., his son, became the eighth in later games.
* Super Mario Bros. 3 bringing out the big guns. It's said possessed cartridge insulting his mother.
* Super Mario Bros. 3 causes the game to freeze after you defeat Bowser in Dark Land. The Game Genie manual states that you must press Up at the final door straight away, otherwise you may get caught in Bowser's time trap and the game will pause forever. Nice way of masking a cheat code glitch, guys...
* Super Mario Bros. 3 features quicksand with green Piranha Plants underneath, with these enemies popping out only when they're going to shoot fireballs at Mario or Luigi. A secret area beneath a pool of quicksand can be accessed in 8-2.
* Super Mario Bros. 3 game (and, if you played enough times to get through the very long repeating rotation of modes, a couple of other two-player mini-games). You selected it by going to your "opponent"/co-player on the map, and clicking, or by clicking as they tried to run past you! Whoever won the mini-game got to have the next turn, and the players moved so that the winner got the location where the battle was fought. So (depending on where the players were on the map) you could be trapped in an endless cycle of battling to play the next level. Not to mention you could steal the emblems you win at the end of levels so you could also start a cycle to get those back.
* Super Mario Bros. 3 had as a child, when a dog chased after him as he approached but stopped just inches from him because the dog was tied to a stake.
* Super Mario Bros. 3 has a good example. After you rescue and change back the seventh king, he says he is giving you a letter from the princess, but it turns out to be a letter from Bowser saying that he's kidnapped the princess while you were out and about saving the kings.
* Super Mario Bros. 3 have flamethrowers on the outsides of ships that are probably meant to be thrusters.
* Super Mario Bros. 3 immediately after beating it once, the game starts with an inventory full of P-Wings, which gives you infinite flight for one level after activating it, then turns into a regular raccoon suit afterward.
* Super Mario Bros. 3 in Bowser's Castle, with both having a holding cell behind them. No matter which one you go to, you'll always face Bowser there and find

Princess Peach in the room behind.
* Super Mario Bros. 3, Mario is harassed by an angry sun in two different levels.
* Super Mario Bros. 3, Mario produces that noise whenever trying to change the running direction quickly.
* Super Mario Bros. 3 releases tiny Goombas from the air that latch onto Mario or Luigi, slowing him down and hindering his jumping abilities.
* Super Mario Bros. 3's final world was the aptly-named "Dark Land", where every level seems nocturnal.
* Super Mario Bros. 3, some flying Paragoombas would rain swarms of Minigoombas down on the plumber's head.
* Super Mario Bros. 3 the fall by quickly catching one of the musical blocks.
* Super Mario Bros. 3. The now-free Chomp will pursue you quite fast, taking huge leaps where necessary to catch up and bite you, its tormentor.
* Super Mario Bros. 3, the Tanooki costume has the power of temporarily turning into a statue, which monsters will just walk past.
* Super Mario Bros. 3. They were recycled assets from the airship level.
* Super Mario Bros. 3, where all the standard enemies are now bigger than Mario or Luigi.
* Super Mario Bros. 3. You can also exploit the fact that you can touch Bowser's lower part of the body and not take damage. If you're in Super form, just crouch. In other words, you just have to wait until when you have to dodge on the very moment Bowser slams through the final layer of the floor and falls to his doom.
* Super Mario Bros. allows you to play the game with all of the Goombas in the game being replaced with Buzzy Beetles, some of the bigger moving platforms being made smaller, and random bullet bills being added to tree levels that didn't have them originally. In the original NES version, this is accompanied by a level select, but in Super Mario All-Stars, they're treated as another set of worlds (given an asterisk to distinguish them), and so must be played through in order once again, though you can still flip back to any world in the original set on the same save file.
* Super Mario Bros. also has Embers, evil blue flames related to Lava Bubbles that act as minions to the undead pirate Cortez.
* Super Mario Bros., and it's only in the more recent incarnations that she's depicted as blonde.
* Super Mario Bros., and other franchises. Nintendo as a whole seems to love doing this. The secret to their success at not alienating fans is that these shifts are always explicit spin-offs; there's never any worry that they'll make another "normal" entry in a series as well.
* Super Mario Bros.) and styled after American cartoons, the Bros. have very thick Italian accents and stereotypical mannerisms that add to their charm and appeal.
* Super Mario Bros., and then briefly demands to be Empress of America.
* Super Mario Bros., as test audiences weren't getting the concept of the parallel dimensions, so a pixelated intro was made in postproduction to spell it out.
* Super Mario Bros. be the case with Mario's younger brother Luigi and Princess Daisy too.
* Super Mario Bros. between Mario and Princess Peach, whose height varies from 1.5 to nearly twice Mario's, depending on the game. He'd look like a kid standing next to her, were it not for his moustache.
* Super Mario Bros.: Both Mario and Luigi sport matching cowlicks under their hats, fitting their silly and cartoonish natures.
* Super Mario Bros. Bowser and Mario both love Princess Peach. Bowser kidnaps PP, and Mario saves her. Between them, they cause the deaths of countless koopas, goombas, and other minions that did nothing wrong.
* Super Mario Bros. Bowser. Most of them are actually in his castle, though, along with big portraits of him and doors carved in his image.
* Super Mario Bros., Bowser stammers "I'll get a job in the morning, Mommy."
* Super Mario Bros. broke one of his fingers when Leguizamo hit the brakes on the van they were driving in, causing it to almost tip over.
* Super Mario Bros., but no sequel came after the film went on to be a critical and

financial failure. The sequel eventually came in the form of a webcomic with creative input from one of the movie's writers.
* Super Mario Bros.... but on almost every occasion she's been playable, she's been quite capable, whether as a fighter, athlete, or go-kart driver, and largely a match for Mario... which raises the question of how she continues to be kidnapped and require Mario to save her when she's as good as him and more than capable of defeating swarms of angry Koopas when she needs to. At this point, Nintendo seems to simply have fun with its artifacts.
* Super Mario Bros. came about when play testers commented on the Koopas being too tricky to defeat. With what little space was left in the game at that point in development, the designers implemented the square-height enemy with a basic movement pattern and complete vulnerability, so that less-experienced players could have something to overcome before they face off against more difficult enemies.
* Super Mario Bros. cartoon series consisting of recycled stuff from the first three, King Koopa's Kool Kartoons).
* Super Mario Bros. cartoon series, where Mario called for everyone to duck by saying "Get down!" only for Luigi to start dancing.
* Super Mario Bros. cartoons had an episode starring Luigi. One of them ("Life's Ruff") didn't even have Mario or any other main characters besides Hip and Hop Koopa appear.
* Super Mario Bros. cartoons portrayed Toad's mushroom cap as actually being a hat and not part of his body.
* Super Mario Bros., castles, a monarchy, and cute monsters collide with modern technology, aliens, robots, time machines, and space travel.
* Super Mario Bros., causing Child to have conversations with those characters. Child's sister Natalie also makes a part of these notes later on, usually on the final chapter of each story.
* Super Mario Bros. comic, Bedtime For Drainhead, Luigi is about to enter the sleeping Mario's room with an alarm clock, a bucket, and a plunger.
* Super Mario Bros. comic "Magic Carpet Madness", King Toadstool was gardening when the phone rang. He went to answer it, resulting in this trope. When the Mario Bros saw the footprints, they started pretending that they were free dance lessons.
* Super Mario Bros. constantly pull themselves back together; the only way to permanently kill one through conventional methods that aren't the Ice Flower are by dropping their head into lava, a bottomless pit, or crushing it.
* Super Mario Bros., Daisy kisses Luigi goodbye and says she'll stay in the Mushroom Kingdom, at least until the damage King Koopa did is repaired. In the final scene, she returns to Brooklyn solely to ask for the Mario Bros help again.
* Super Mario Bros. Daisy, who has shorter hair post-redesign (though it's still medium length).
* Super Mario Bros defined the side-scrolling action platformer genre as we know it.
* Super Mario Bros., during his childhood. The enemy called "Chain Chomp" ("Bow Wow" in the Japanese version) was even based off of Miyamoto having a bad run in with a neighbor's dog that was chained to a post.
* Super Mario Bros. ends with Koopa defeated, the barrier between the worlds restored, and Daisy running the kingdom. But one day, while the Mario Bros. are relaxing...
* Super Mario Bros., etc.): No power suits. Still too easy? No mushrooms.
* Super Mario Bros. features multiple young Koopas, including the Koopalings, Koopa Kids, and Bowser's own son Bowser Jr.
* Super Mario Bros. film clarified many details about the universe's backstory in a 2010 interview with The Super Mario Bros. The Movie Archive website.
* Super Mario Bros., for example, the Toads openly admit in front of him that he's nowhere near as memorable as his brother Mario is.
* Super Mario Bros. franchise, mainly for the anthropomorphic characters like Bowser, Yoshi, etc.
* Super Mario Bros. franchise. One would imagine setting the equipment on fire would be illegal, but it's Mario's standard special move.

* Super Mario Bros. franchise, there are countless areas, characters, items, etc., with absurd physics that remain unexplained to this day, causing many — if not most — fans to just call this. The franchise has a literal wizard/sorcerer named Kamek, Bowser's court magician and presumably responsible for all of the physics-breaking shenanigans. The manual for the first game states Bowser is a sorceror utilizing black magic. Princess Peach was also explained to be a magician in that game's manual, and unlike Bowser this pops up every now and then in more recent games.
* Super Mario Bros. from Colonel Sanders and the evil Kentucky Fried Chicken lair.
* Super Mario Bros. games), and the colorful, cartoonish, jagged font used as the main typeface today.
* Super Mario Bros. games, Bowser's reasons for kidnapping Peach usually boil down to him having a crush on her.
* Super Mario Bros. games feature inflating and floating as a game mechanic.
* Super Mario Bros. games have a small inner mouth that shoots fireballs.
* Super Mario Bros. games there have been, the western theme will have popped up every now and then:
* Super Mario Bros. game, whether it involves strolling through volcanoes or running straight through blockades of tanks and airships.
* Super Mario Bros. gets bitten in the tail by everything he ends up de-evolving. The de-evolved Toad is the reason the Goombas, his entire army, become incapacitated, and the second his two cousins are evolved to become smarter they realize it sucks working for him and they immediately turn on him. And of course the fungus which is actually the de-evolved king does everything in its power to hold him back every step of the way.
* Super Mario Bros had the ability to throw hammers at Mario/Luigi in a similar fashion to the Hammer Bros.
* Super Mario Bros. had the most ADR-looping of any film she had ever encountered.
* Super Mario Bros. has celebrated March 10th as Mario Day since 2016.
* Super Mario Bros. has eyes shaped like letter "L"s. It's possible they were supposed to look like they were reflecting light, but that doesn't excuse the fact that his head is permanently twisted at a 90 degree angle to the rest of his body.
* Super Mario Bros. has had roughly fourteen evil kings, two evil queens, one evil baron, three evil counts, and an evil major — among various others.
* Super Mario Bros. has Luigi and Daisy meet by chance when Daisy needs the phone Luigi is currently using. An earlier version of the script had a more traditional Meet Cute where Luigi helped Daisy after she slipped on some water coming out of the Riverfront Cafe.
* Super Mario Bros. has one scene where Luigi sneezes and Mario almost hits another car.
* Super Mario Bros.: Heroes of the Stars: One of the first things the Shroobs do when they get to the Mushroom World is take over Bowser's Castle.
* Super Mario Bros.: Heroes of the Stars: The main plot is the Shroobs invading.
* Super Mario Bros. how she never lost to her father when she'd play with him as a child.
* Super Mario Bros., if Mario isn't powered-up. All it takes to defeat them is to run under or leap over them once and touch the ax at the end of the bridge. On the other hand, if Mario touches them or any of their hammers without a power-up, it's back to the beginning of the level.
* Super Mario Bros., if you look very closely at the last brick wall in the background (it's behind the last Hammer Bros. there) before the flagpole, you can easily tell that one of the bricks making up the wall contains coins. What makes this obvious is the fact that the coin brick has a thin white line drawn above. In the SNES remake however, that brick is completely visible all the time as those walls have been removed and placed in a different background.
* Super Mario Bros.: In some levels, the level keeps looping unless you take the correct corridor out of multiple choices. In some versions, a chime plays when you pick the right one; in others, it's just a guess.
* Super Mario Bros. in the movie, but it's called Dinohattan in advertising.

* Super Mario Bros. is basically this: the game, with Bowser having to do every stupid thing possible to progress and getting flattened by every castle, robot and train in the kingdom.
* Super Mario Bros. is dumb. It contained most of the starring cast and went off into random name-surname combinations.
* Super Mario Bros is Peach and Bowser's son. Peach didn't realize she was pregnant and was comatose through the birth, so she didn't know Jr was really her's until she noticed they shared the same bent pinky. It wasn't even known that the two species could interbreed.
* Super Mario Bros. is. This scene explains why, when Mario and Luigi push Koopa into the devo-chair immediately following, there's some slimy substance on the ground at that point; it's the remains of the unfortunate technician.
* Super Mario Bros.), it continues to be inoffensively family-friendly and heavily marketed to kids.
* Super Mario Bros.: King Koopa passes himself off as a lawyer when he first introduces himself to the Mario Bros; "I'm Larry Lazard, of Lazard, Lazard, Conda, Dactile... and Cohen..."
* Super Mario Bros. kings and the princess is safe at home until the final world).
* Super Mario Bros. Koopaling and immediately gets knocked out on contact. And that's the proactive ones. The others just run away scared the minute trouble shows up.
* Super Mario Bros. Koopa's military uniform has tons of medals, as well as spikes.
* Super Mario Bros. Koopa's tower includes an audio-visual communication system, letting him keep tabs on prisoners, issue propaganda to the city, and order pizza.
* Super Mario Bros.: Living fireballs of various descriptions have hounded Mario throughout his games:
* Super Mario Bros.: Luigi finds himself rolled up in a magical carpet and spirited off to Bowser's castle.
* Super Mario Bros. manga books would usually have certain characters do this over silly things.
* Super Mario Bros.: Many games in the series feature levels in which Mario falls a long distance, and is able to steer himself through the air to grab rows of coins on his way down.
* Super Mario Bros. Mario traveling from New York to Hollywood to film a movie while getting in various state-themed shenanigans along the way.
* Super Mario Bros.: Mario was designed to be an extremely accessible character who can fit any role. He himself does not have too much personality other than cheerfulness, but it's the colorful world and challenges he inhabits that provides the true meat of the series.
* Super Mario Bros., Mojo Nixon, who played Toad, has stated in interviews that "...I'm not really an actor. I was a drunk musician playing a drunk musician."
* Super Mario Bros. movie, King Koopa's former lover Lena has her flesh instantly disintegrated and her skeleton blasted into the wall by dimensional radiation after she attempts to reunite a meteorite shard into the whole.
* Super Mario Bros. movie, Lena plans to use the meteorite to rule the universe.
* Super Mario Bros. movie, of all things. Koopa briefly mentions early in the film that all life started out as primeval slime, vaguely foreshadowing the film's climax, where Mario and Luigi turn the De-evolutionizing De-vo guns on him until he turns back into primeval slime himself. Interestingly, there was a deleted clip from early in the film in which the De-vo chamber operator himself was De-evolved into slime. If you watch the film closely, you'll notice a green puddle during the De-vo chamber fight.
* Super Mario Bros. movie's antagonist was trying to create a new breed of soldiers by transforming the denizens of his universe into large mooks with tiny heads.
* Super Mario Bros. movie, the parallel dimension city is essentially the Dark World to New York, though Mario can't much tell the difference. It's suggested in supplementary materials this was done consciously, Koopa looking at New York when he passed through the portal several decades earlier and getting ideas for how to rebuild the other world that he had just taken over.

* Super Mario Bros. movie was meant to show the "real" story that the games were based off of which became distorted over time like classical myths, which is supported by the post-credits scene where Iggy and Spike are commissioned to make their own video game.
* Super Mario Bros. out of Bowser. At the end of the story, he asks Bowser if he failed his test, to which Bowser replies that he gets extra points for beating up a family member.
* Super Mario Bros.. Peach/Bowser is one of the top ships as well but Peach dislikes Bowser, while he has an unrequited love for her.
* Super Mario Bros., Peach fully averts this, as on her vacation to the various kingdoms, she wears various attire appropriate for the setting, including a casual dress.
* Super Mario Bros. plays this straight in most games she's in, with a few exceptions:
* Super Mario Bros.: Popsicle has an ice of Mario's face. It's more stylized than usual, only being white and red. It's cherry flavoured and has a gumball nose. The ice has been discontinued.
* Super Mario Bros. posits a "sub-dimension" created through the impact of the meteorite into earth that caused the extinction of the dinosaurs. The dinosaurs continued to evolve in this sub-dimension in the city of "Dinohattan", a city mirroring New York City.
* Super Mario Bros. potential pairings such as Luigi/Daisy and Yoshi/Birdo.
* Super Mario Bros. powerups are always capitalized. It's not a mushroom, it's a Super Mushroom, it's not a fire flower, it's a Fire Flower, etc.
* Super Mario Bros. Printer! However the print option has been removed in the 3DS Virtual Console release due to the obvious incompatibility with the Printer. Also in Virtual Console version, due to the removal of Multiplayer, 2 pictures has been permanently locked, making 100% completion legitimately impossible on 3DS.
* Super Mario Bros. provides fascist undertones to Koopa's regime, particularly in regards to the Goombas' "Storm Trooper" inspired uniforms. Additionally, early scripts indicate "lizarddom" and racial superiority as chief motivations for Koopa; he feels that mammals are inferior and need to be kept in check while eating plants (herbivores) is a sign of a race's decline.
* Super Mario Bros. regularly add background information to each page, while further clarifying other issues in the comments.
* Super Mario Bros. reveals that her full name is "Daniella Pauline Verducci."
* Super Mario Bros. reveals that the clouds and bushes are actually the same graphic sprite. Fire Mario is a palette swap, and star power switches through palettes rapidly.
* Super Mario Bros. saved memory by making clouds and bushes the same object, but rendered different colours. Similarly, the Goomba was crammed in under space constraints and has a single sprite with no animation whatsoever, just mirroring itself to create the illusion of walking.
* Super Mario Bros. saying "Oh no! The Princess got kidnapped again!? Mario, can you go and rescue her like you always do?"
* Super Mario Bros., seeing as they're based off of Venus flytraps, which consist of nothing but a "mouth" and a stalk.
* Super Mario Bros. series all have the ability to blow up without suffering any harm to themselves at all.
* Super Mario Bros. series, any pipe with a Piranha Plant will only hurt you if you can see the plant. If the Plant is currently inside the pipe, you can go inside the pipe without taking damage.
* Super Mario Bros. series are known to contain a variety of different evil minions. The most famous being of course, Bowser, whose Mooks include giant mushrooms, giant turtles, evil man-eating plants, squids of varying sizes, evil fish, ghosts, and some games have enemies unique to them.
* Super Mario Bros. series, especially in the spinoffs and sports games.
* Super Mario Bros. series. Everything has a face and is made up of random blocks and talking mushrooms!

* Super Mario Bros. series games have angry eyes on them. Or are they actual faces?
* Super Mario Bros. series is the powerful guardian of the cosmos, and has physically remained a young woman for centuries or more. Despite this, she can still be harmed by common enemies when she's a playable character.
* Super Mario Bros. series. Mario, being one of the world's most iconic characters in games, has a pleasant and decent physical appearance, and could hardly be called ugly. But safe to say, he is more cartoonishly designed than the absolutely stunning Peach
* Super Mario Bros. series platform games. You know whether a character will be important or a boss if their name is in the level/mission title. No guesses who the boss is in Bowser's, Roy's or [other boss name]'s Castle or Fortress. Similarly, it's fairly obvious a mission title like 'Big Bob-omb on the Summit', 'Gooper Blooper Breaks Out', or 'Kingfin's Fearsome Waters' will have you battle a character with said name and you'll at least get a star/shine sprite for doing so.
* Super Mario Bros. series: The Unagis, giant, bug-eyed eels with gaping mouths filled with fangs. The Mega Unagi is a larger version of normal Unagis. The Mega Unagi cannot be killed. It eats everything in its path as it tries to kill Mario in the sunlit waters.
* Super Mario Bros. series turn invisible and/or hide their faces when looked at, stopping dead in their tracks. Some can even turn into solid blocks, opening a new way for Mario if baited into appropriate location.
* Super Mario Bros. series, where the girls can be crushed to the ground, zapped and electrocuted, frozen solid, caught on fire, pies thrown in their face, squirted in the face with ink or lasers or water guns, blown up, eaten by a Piranha Plant, bitten in the butt by a Chain Chomp, thrown in bottomless pits, etc. And in some minigames like Slaparazzi or Magma Mayhem where male and female characters are punching, kicking, stomping, and knocking each other around. It can be quite a funny sight to see Mario knocking Peach into a fire pit and seeing her comically hop away clutching her bottom afterwards.
* Super Mario Bros. series you have to ascend a flight of stairs within a time limit, or they'll turn into a ramp and return you to the bottom.
* Super Mario Bros., show that Mario, Luigi, and Peach knew each others as toddlers. It's unclear whether they stayed friends throughout their lives or the twins moved away and the trio was reunited as adults.
* Super Mario Bros., so it's possible to pick up an item and immediately lose it due to hitting an enemy.
* Super Mario Bros.: Some of the enemies in the series games appear to be giant insects.
* Super Mario Bros. somewhat averts this. Some of the characters are described as drawing power from stars inside them, which would provide more than enough energy for the things they do. There's still no explanation for how this works, and it's still played straight otherwise.
* Super Mario Bros. states that hitting the blocks will free the victims. In fact, this is exactly the reason why those blocks contain special items: it is a token of gratitude.
* Super Mario Bros. story 'Bedtime For Drainhead', Luigi tells the sleep-deprived Mario (Fresh from a 72 hour-long reading marathon of his Dirk Drainhead comics) that Toad has been kidnapped by King Koopa.
* Super Mario Bros. (such as Tennis, Golf and Soccer), Daisy can be seen as this. Peach almost qualifies as this but Daisy's tomboyish personality and enthusiastic energy she gives off when she's competing makes her an interesting character, more than just being Peach in a orange dress and brown hair.
* Super Mario Bros. supporting the Rumble Pak, the American tweaks were finally carried over.
* Super Mario Bros.. The continents resemble the Earth's at some point in history, with three looking vaguely like Pangaea, Laurasia, and Gondwanaland. There's also no land at either pole, with the landmass the Snow Kingdom is on ending close to the north pole, and the south pole being completely covered in ocean with the nearest land being thousands of miles away.

* Super Mario Bros.: The entire plot is based on the idea of evolutionary levels. The brothers stumble on another dimension in which humans exist, but they evolved from dinosaurs instead of apes. When hit with a "de-evolution" gun, humans from our world turn into chimpanzees and the humans of the alternate world turn in to large, human-like dinosaurs. The rightful king of the other realm had been "de-evolved" into a fungus and is re-evolved into a human at the end. Also, Koopa uses a machine to "evolve" Spike and Iggy, which makes them extremely intelligent, or at least, improves their vocabulary.
* Super Mario Bros., the former king of Dinohattan has been de-evolved into a fungus, which got his revenge by taking over the whole city. It helps the protagonists in many ways, such as breaking their falls or providing them items.
* Super Mario Bros., the Goombas appear to have been a whole race of quislings. Most sources say they were once subjects of the Mushroom Kingdom, but for unknown reasons, turned against them and sided with Bowser, becoming part of his army. (It's not true with all of them; Mario has allied himself with a few of them in his time.)
* Super Mario Bros.: the hover-cam is operated by the cloud-riding Lakitu's, controlling said camera with a fishing pole, odd but close enough.
* Super Mario Bros.: The Lost Levels, but still to this day neither is exempt from this status.
* Super Mario Bros.: The Lost Levels, however, was a worldwide success, providing several positive changes while still retaining the style of the first game.
* Super Mario Bros.: The Lost Levels, such as 8-2, these are required to exit the level. Worse, some warp zones send you backwards.
* Super Mario Bros.: The Lost Levels. The game also introduces red-colored Piranha Plants, which unlike the green ones will always pop up from the pipes even if Mario is standing above them.
* Super Mario Bros.: The Lost Levels version averts this, as you don't lose all your lives in World 9 and you can continue after a game over, and you go straight to Worlds A-D after the first loop (in fact, to replay the previous worlds, you need to choose them manually before resuming your playthrough).
* Super Mario Bros.: The Lost Levels, which turned out to be a better investment in retrospect.
* Super Mario Bros. theme has been played on virtually every instrument ever, and some things that are not (normally) instruments as well.
* Super Mario Bros. theming, with a step pyramid taking prominence and an Olmec-statue god serving as the boss.
* Super Mario Bros.: The most often recurring heroes, though there are sometimes other set ups in the role playing and party games.
* Super Mario Bros.. There also are also at least a few other minor character who have been shown to be attracted to the Brothers or Princesses.
* Super Mario Bros., there are seven Mushroom Retainers (Toads) imprisoned respectively in the first seven worlds.
* Super Mario Bros., there is one Toad child who thinks Luigi is cooler than Mario (with apologies to Mario). There's also Pennington the detective, who takes one look at your outfit and deduces that you can only be the famous Luigi, and nothing can convince him otherwise. Mario also typically shows Luigi a great deal of respect as they are very close. An example of this is in "Super Mario Odyssey" where when you obtain Luigi's outfit, Mario says of it "the L stands for winner" showing how highly he thinks of Luigi. So Luigi gets respect sometimes.
* Super Mario Bros., this is how Dinohattan appears on Koopa's toy globe, surrounded by desert and nothing else.
* Super Mario Bros.. This is never elaborated on or explained, though it may be responsible for some of their superhuman feats.
* Super Mario Bros. underneath. If you fall off the planet and into the black hole, you die. And if there isn't a black hole and you fall off, you still die.
* Super Mario Bros. universes have minimal to no presence in the Mario series outside of Wario himself.
* Super Mario Bros. uses this, to an extent. Almost every character, with very few

exceptions, has some sort of power. Most of these are apparently species traits, but even the human characters have powers.
* Super Mario Bros. we have the Boos, known for nearly always sticking their tongues out at you like a kid making a silly face and hiding behind their hands when Mario looks at them as if they were playing Peek-A-Boo.
* Super Mario Bros. when Luigi is about to leap into the unknown to go after Daisy across a chasm that would kill him otherwise; he gives Mario a kiss before taking the leap.
* Super Mario Bros., where he is the driving force behind the plot. In most other appearances, he directly confronts Mario more often than Bowser himself.
* Super Mario Bros. where Mario has also been a protagonist), still has games in development every year. Since then, Mario has starred in over 200 games.
* Super Mario Bros. where the only city on the mostly-desert parallel Earth is a Manhattan analogue called "Dinohattan."
* Super Mario Bros. where they're twins and their parents are never mentioned.
* Super Mario Bros. which came later), playing and completing them all is a tall order. And it shows no signs of slowing.
* Super Mario Bros. which enhances the music using FM channels and enabled free horizontal scrolling within 2 pages and parallex scrolling effects.
* Super Mario Bros. which just swarm him, and whatever the heck Catbat is actually meant to be (some kind of flying cat thing with bat wings for ears, a mechanical bat head on it's head, that floats like a ghost).
* Super Mario Bros., which, when coupled with Wario's own shortcomings and slapstick nature of his games, makes it hilariously easy to root for him as the "hero" in those situations.
* Super Mario Bros. (which would subsequently be covered by actual a capella singing groups).
* Super Mario Bros., with each version adding new prettiness to her deceptively dangerous arsenal: most prominently heart-shaped blasts, pink ribbons and rainbows.
* Super Mario Bros.. With the 8-bit graphics, it's impossible to say, but if Peach's court was originally composed of humans, it would at least make her less of an oddity (although it would raise just as many questions about the Mushroom Kingdom itself).
* Super Mario Bros., with the meteorite that caused the dinosaurs' extinction splitting the world into parallel dimensions, one of which had the dinosaurs continue to thrive and evolve into sentient beings.
* Super Mario Bros., Yoshi and Birdo do this to sneak into a buffet restaurant being run by Bowser and the Koopalings. It ends disastrously.
* Super Mario Bros. Z; Alvin-Earthworm said that if he used a fully-rendered Doomship, the file size would've gone too high, even after Tom Fulp raised the file-size limit for all users on the site JUST to accomodate him!
* Super Mario Bros. Z. Alvin-Earthworm, the series creator, criticizes himself for writing this into the episode, and he intends to omit this episode from the reboot as a result.
* Super Mario Bros. Z and almost kills him, but Yoshi got several good hits in, protecting himself inside a egg (with Mecha Sonic having a hard time destroying it) and even catching Mecha Sonic in a combo before the latter's significantly superior strength and speed caught up to Yoshi. Even moreso in the reboot, where Yoshi taps into the power of the swallowed Chaos Emerald to give an extreme retaliation in the form of deadly explosive eggs.
* Super Mario Bros. Z, and it served to show just how much of a ruthless and horrific monster Mecha Sonic became, as well as the bleakness of the situation of fighting against him.
* Super Mario Bros. Z feature a lot of this, but it's mostly Shadow and Mecha Sonic who pull it off, probably via Chaos Control.
* Super Mario Bros. Z features a prologue where Metal Sonic becomes the deadly Mecha Sonic... and proceeds to destroy all of Mobius and kill all of Sonic's friends.
* Super Mario Bros. Z fueled special attack decimated the heroes. Mecha Sonic blew

through them like they were wet rice paper.
* Super Mario Bros. Z had a scene where Professor E. Gadd drove his Poltergust 3000 backwards, in a direct homage to the Duck Dodgers scene.
* Super Mario Bros. Z had one in the second episode when Mario, at the mercy of Bowser and his metal powers, is saved by the arrival on Sonic and Shadow's capsule, which crash-lands on Bowser's head and shatters his metal coating, giving Mario a chance to fight back.
* Super Mario Bros. Z has characters busting out the Kamehame Hadoken on several occasions. It's rather a specialty of Fire Mario and Bowser, for example, and Mecha Sonic uses one in episode 6 to finish off Axem Red.
* Super Mario Bros. Z: In the second episode of the reboot series, when Wario and Waluigi stole one of the Chaos Emeralds and are driving away on their car to sell it for profit, they notice Luigi and Yoshi chasing after them at full speed in the car mirror. The mirror states "OBJECTS IN MIRROR ARE AFTER YOUR TREASURE!".
* Super Mario Bros. Z: most fans of the series just skip ahead in the video to see the fight sequences.
* Super Mario Bros. Z nature was the direct result of the immense trauma of having to witness the two only friends he ever had (or at least the two only people he could openly refer to as friends), Rouge and Omega's, deaths at the hands of Mecha Sonic during his decimation of Mobius.
* Super Mario Bros. Z. One notable time is when E Gadd concedes that it would make more sense to make another emerald radar rather than a radar radar, but that he just didn't think of it.
* Super Mario Bros. Z reason whatsoever to go rushing off to Peach's rescue, and every reason to focus on gathering the Emeralds first, even if it is a rather unemotional decision.
* Super Mario Bros. Z, Sonic's home of Mobius becomes one after Mecha Sonic plunges the Death Egg into the planet. The impact causes the planet's atmosphere to be shrouded in thick black clouds, where Mecha Sonic goes on a genocidal rampage.
* Super Mario Bros. Z. Stuffwell calls the trope verbatim before they perform the maneuver to dodge the deathly beam.
* Super Mario Bros. Z The comments sections still partially consist of SMBZ fans asking for more. He created a second account as well. His first post stated that so much as mentioning SMBZ on that account is a blockable offense.
* Super Mario Bros. Z (The latter of which was inspired to make fan animation by the series's original run).
* Super Mario Bros. Z The Omega Doomship is equipped with one, called the Doom Cannon.
* Super Mario Bros. Z This leaves only the heroes, Mario, Sonic and the gang, to take on Mecha Sonic, and the rest of the episode revolves around this fight rather than the earlier Melee A Trois.
* Super Mario Bros. Z was put on an indefinite hiatus due to an unspecified real-life problem up until its cancellation in 2012.
* Super Mario Bros. Z when Axem Red blasts Mecha Sonic with a giant laser, doing no damage.
* Super Mario contains a fair amount of adult humor, such as when Peach accidentally sees Mario's genitals and gets flustered.
* Super Mario did something similar with a bunch of officials named after real people whose last names were "Cooper" or "Koop" that the target audience probably never heard of, like C. Everett Koopa.
* Super Mario Fusion Revival. Based on the 4th stage of Golden Axe, "The Fiends' Path", this level takes place on the back of a giant eagle. Dangers include homing feathers, large Mana Beasts, and unstable platforms.
* Super Mario Fusion Revival has a level (3-1: Viscuous Burrow) full of maggots about as big as Mario. Then you get farther into the level and have to avoid bigger ones...
* Super Mario Fusion Revival has Onryos all over the place in World 4 (Di Yu, the Chinese hell). They behave like Boos, except slower.
* Super Mario Fusion Revival has World 4-F1: Dead Air. An abandoned, decrepit

airport that has been sucked into the realm of Di Yu, the Chinese hell. Wandering souls and zombies are rampant here. A crying girl is found somewhere in the airport...or is it a girl?
* Super Mario Fusion Revival. The layout of the palace has bricks that can move around while hindering Mario in the process.
* Super Mario Fusion Revival thrown in). In World 6, the Covenant and other alien forces are making war with each other.
* Super Mario Galaxy 2, a far cry from the Mario doppelgangers' original incarnation.
* Super Mario Galaxy 2 are just him being spiteful. That didn't save him from backlash.
* Super Mario Galaxy 2, eating the blimp fruit turns Yoshi into Blimp Yoshi, with the ability to swell up and float.
* Super Mario Galaxy 2: Fluzzard, who is a giant parrot who, according to his hummingbird friends, is actually afraid of flying and prefers to glide instead, and is often used by Mario/Luigi to obtain Power Stars by having him fly to the finish line.
* Super Mario Galaxy 2, getting 120 stars will unlock the 120 Green Stars, and getting those will unlock the Grandmaster Galaxy. Beating it will unlock "The Perfect Run".
* Super Mario Galaxy 2 had Mario navigate a large river of quicksand on top of a large bird-shaped raft while at the same time avoiding the cacti and Magikoopas dwelling in the quicksand.
* Super Mario Galaxy 2, halfway through Rightside Down Galaxy, you can backflip above the maze and walk around the top. Exploring the area nets you 4 1-Ups and the ability to re-enter right on top of the Star. There's also the first Bowser Jr level, the Fiery Flotilla, where you can skip most of the level by jumping on the castle walls and just long jumping to Gobblegut's boss arena.
* Super Mario Galaxy 2 has Bowser's Jr's Boomsday Machine, which is a cross between a huge tank and a castle. It shoots homing electricity, electrifies itself, sucks in the surroundings and has a giant firebar spinning around it about halfway its side. It's about 50+ feet tall and found as the boss in the Boom Bunker level.
* Super Mario Galaxy 2: "I'm on cloud control! Ha ha! Get it? Instead of "crowd," I said... Aww, never mind."
* Super Mario Galaxy 2, in the Freezy Flake Galaxy, Mario lands on a suspicious ice planetoid covered in what seem to be spikes at the end of the level. Until he takes the nearby Sling Star and lands on the next planet, causing said first planetoid to crash down and be revealed to be Sorbetti, the level boss.
* Super Mario Galaxy 2. Okay, galaxies are massive places, but considering the entire final level/galaxy takes place in what's maybe about 1% of the castle space, it's fairly well under this trope. And this backdrop castle is big enough the planets in the level each have their own gravity and orbit.
* Super Mario Galaxy 2's Chomps cannot be stopped except by an invincibility star.
* Super Mario Galaxy 2 seemed to be heading towards this as well, but its second trailer revealed a large amount of unique content and well-designed levels that piqued interest, and the game met near-universal acclaim and large sales a month later.
* Super Mario Galaxy 2: The Megahammer is an enormous robot whose arms are shaped like hammers; Bowser Jr. challenges Mario with it in a battle for the Grand Star of World 3, and obviously loses. There's also Digga-Leg, a smaller version of Megaleg fought in Spin-Dig Galaxy which only guards a regular Power Star.
* Super Mario Galaxy 2, to go straight down through the top of planets and out the other side.
* Super Mario Galaxy 2, tractor beams are produced by large doors (which can only be opened by smashing meteorites into it) leading to the planet you fight Bowser on at the end of all three Bowser levels.
* Super Mario Galaxy 2. Was it better than the first, or didn't live up to the excellence of the first? Its status as the first truly direct sequel in the 3D lineup also caused some minor division in the fanbase.

* Super Mario Galaxy 2, where you have to eat its own Bullet Bills with Yoshi and shoot them back at certain points on the robot.
* Super Mario Galaxy 2, which is a giant parrot in which Mario must ride on in the "Wild Glide" and "Fleet Glide Galaxies" to obtain their Power Stars, and later on he must use him to race a team of hummingbirds.
* Super Mario Galaxy 2, Yoshi's tongue can be used this way when floating flower-shaped hooks are nearby.
* Super Mario Galaxy: A large portion of the galaxies are more "groups of small Floating Continents in space" than actual galaxies, with many of the early game galaxies being visibly surrounded by clouds and blue skies rather than other space.
* Super Mario Galaxy: Among the debris in the Space Junk Galaxy is an abandoned rocketship in this style. Mario cannot get inside of it and it has its own gravitational field (except for its fins), so gameplay-wise, it's simply an oddly-shaped planetoid.
* Super Mario Galaxy (and its sequel) have several dozen tricks with artificial gravity, changing gravity, and inertia puzzles — often several times in the same level.
* Super Mario Galaxy And with several galaxies, you can look off into the distance and see a single planet bigger than the entire galaxy.
* Super Mario Galaxy, are little sparkly star-shaped critters that also sound very cute when speaking. Many of them live under the care of their adoptive mother Rosalina, whom they call "Mama", which does not help matters.
* Super Mario Galaxy both have Dino Piranha bosses that Mario can defeat only by attacking the bulb at the end of their tail, knocking it up to strike their head.
* Super Mario Galaxy, Bowser can only watch in utter disbelief as his attempted conquest of the universe falls apart.
* Super Mario Galaxy can't seem to make up its mind on how it works. Sometimes it pulls things towards the center of the nearest planetoid, and sometimes it's a universal field that points in a general "down" direction.
* Super Mario Galaxy coins in the missions where they appear is rewarded with a Star.
* Super Mario Galaxy, despite the other language versions giving the level similar names to the original.
* Super Mario Galaxy, Dreadnought Galaxy is one of the last and hardest galaxies in the game, and its levels take place in a huge spaceship.
* Super Mario Galaxy, due to them having a large star on their backs. The latter are cowardly insects that will run away if they see Mario/Luigi in normal form (and falling over if they get too close), but will chase them is they see them in bee form.
* Super Mario Galaxy: During their final battle, Bowser and Mario repeatedly hop across planetoids. The first one has spikes, which Bowser tries to avoid by taking on a rock form; the second one has Stretch Plants that Mario must use to damage Bowser, and the third one is a glass planetoid with a molten core, which is the same planet Bowser was fought on in the previous two fights.
* Super Mario Galaxy featured chicken-like enemies found in various desert levels that threw bombs at the player instead of eggs.
* Super Mario Galaxy games are "cool adventure games" at their core. Kondo himself never viewed the character as "cute", and kept this in mind when composing music for the series through the years.
* Super Mario Galaxy has a different version of Mecha-Bowser located in Toy Time Galaxy, and in it some Gearmos are kept captive, forcing Mario to disassemble it to rescue them. There's also Megaleg, a gargantuan robot modeled after the Snifits (a subspecies of Shy Guys) which Mario has to destroy in order to claim the Grand Star it has in its top.
* Super Mario Galaxy has Bowser Jr's Fiery Flotilla, Bowser's Lava Lair, Bowser Jr's Fearsome Fleet, Bowser's Gravity Gauntlet, Bowser Jr's Boom Bunker, and Bowser's Galaxy Generator.
* Super Mario Galaxy has elements of this, if the second game's ending has credence.

* Super Mario Galaxy has sands behave in different ways due to the game's bending gravity mechanic, though classic quicksand (which instantly sinks Mario to his death) is still present — it can be distinguised by having a darker orange color.
* Super Mario Galaxy has tractor beams that pull you from one planet to the next, but a Launch Star is actually used to get from the second-to-last planet to the one you fight Bowser himself on.
* Super Mario Galaxy, if the galaxy you go to has a water theme, chances are good that it will have penguins lounging in the sun, swimming under water, or surfing the waves using manta rays.
* Super Mario Galaxy, if you get 120 stars, you're given the chance to play through the game again- as Luigi. Luigi jumps higher than Mario, but he has an annoying tendency to slide when he stops running. Get 120 stars again, and you'll unlock Grand Finale Galaxy, where you can get the 121st and final star (with both Luigi and Mario).
* Super Mario Galaxy, if you're playing as Mario, you find Luigi in various levels who refers to Mario as "bro". If you're playing as Luigi... you find Luigi in the same places, who refers to (player) Luigi as "me" in the same places in the dialogue.
* Super Mario Galaxy included), where most of the characters in the game congratulate you on being awesome.
* Super Mario Galaxy in which you're on a small planetoid, and as Bowser is preparing to punch the living daylights out of you, a bright orange shadow appears under his fist.
* Super Mario Galaxy is literally flung into the Sun after being defeated by Mario (and before it explodes and causes the universe to collapse). He does survive later on, however...
* Super Mario Galaxy of the garbage by either blowing it up with Bob-ombs or burning it with the Fire Flower in order to get a star as a reward.
* Super Mario Galaxy of the younger Lumas wanted her to be their mother too. But then Rosalina discovered that her real family on Earth is now long dead, and as a result she agreed to be the Lumas' mother from then on.
* Super Mario Galaxy, reflecting his belief that Mario games shouldn't really have deep plots.
* Super Mario Galaxy reveals that the Mushroom World has six large moons, along with the hundreds of small clusters of rocky bodies that serve as galaxies.
* Super Mario Galaxy, seemingly reflecting her deity-like presence. Your selected Mario Bro, who floats in front of her during this, doesn't look to be any taller than the heels on her high heels.
* Super Mario Galaxy stars. Very close, as in probably no more than a couple miles apart.
* Super Mario Galaxy sun, or his molten planet next to his sun (it is presented strangely), actually explodes shortly after he is defeated by Mario. The sun then causes the universe to implode, until it is recreated by the Lumas jumping into the black hole and sacrificing themselves.
* Super Mario Galaxy takes the cake — it starts on a strict 2D plane, then becomes 2AndAHalfD (as in that Mario can roam freely around the ground, yet the game is still in a sidescrolling state), and then fully 3D by the time Mario reaches the castle.
* Super Mario Galaxy | Ten Years of Bliss" was uploaded exactly ten years after the titular game's North American release on November 12, 2007.
* Super Mario Galaxy that summons skeletal piranhas and attempts to kill Mario.
* Super Mario Galaxy. The easy way to accomplish this is, of course, kidnapping.
* Super Mario Galaxy. The ending sees the destruction of the entire universe, save for the Mario Brothers and Rosalina. It gets re-created; but those three are still the only survivors of the original universe - Everyone else wasn't actually saved, but reincarnated.
* Super Mario Galaxy there are swamps with purple gunk that instantly cause you to drown.

* Super Mario Galaxy the universe, but she's essential in maintaining its cycle of death and rebirth.
* Super Mario Galaxy? Usually found in the sky, the game has Bowser's airship fleet flying through space in quite a few of the levels, notably Bowser Jr's Airship Armada.
* Super Mario Galaxy when it comes time to collect Purple Coins in them (except the Bowser and Bowser Jr. levels, which only have 1 star each in the first game and 2 in the second).
* Super Mario Galaxy) who hates rabbits, and is the boss of the "Gusty Garden Galaxy" level.
* supermarioglitchy4, with plenty of elaborate action setpieces and dramatic character moments happening inbetween.
* Super Mario / Harry Potter / Star Wars in the style of 30's ragtime piano medleys
* Super Mario Kart credits associate the eight final version of the tracks to one character:
* Super Mario Kart example, this is actually much better with two players, at least before the latest version specifically disallowed this strategy. One player hugs the turns and goes for speed, while the other plays demolition derby, hangs back in third or fourth place, where they get the good weapons, and mows down the competition for the speed player.
* Super Mario Kart" jingle is a dark version of the first 10 notes from "Entry of the Gladiators".
* Super Mario Kart, the barriers are made taller than the racers but are no longer impassible.
* Super Mario Kart the title screen has a Love Umbrella with Mario's and Peach's names under it.
* Super Mario-kun of Mario which contrasts with his more jovial modern self.
* Super Mario Land 2: 6 Golden Coins convince the audience to obey Wario, and destroy Mario.
* Super Mario Land 2: 6 Golden Coins, Wario has taken over Mario's castle.
* Super Mario Land at the time. While the former two games were very well-received, the latter one garnered mixed reactions (though all of them have been commercial successes).
* Super Mario Land: Beating the game once unlocks the harder mode. Beating the game again after this allows a stage select. But since the game has no saving whatsoever, both of them are of questionable use.
* Super Mario Land followed suit three years later, selling 11 million units.
* Super Mario Land has an enemy that is based on the Chinese mythology of zombies. Mario can stomp on them all he likes, but the monster will keep reviving itself. Only the Super Ball power up can truly kill them.
* Super Mario Land; jumping on it squishes it, but it'll pop back up after a short while.
* Super Mario Land, Mario's fingers start bleeding from clicking the Game Boy buttons too fast.
* Super Mario Land, Mario spends several panels without any bottoms on. Unbeknownst to him, the robot that tags along with him is Peach and she's flustered underneath.
* Super Mario Land, Peach and Daisy get into a food fight while fighting over Mario's affections.
* Super Mario Land, so it was only natural for Luigi and Daisy to be paired up instead.
* Super Mario Land was re-released on the Nintendo 3DS's Virtual Console, the derivative enemies were given new localized names (Goombo, Bombshell Koopa and Bullet Biff).
* Super Mario Land who appears in various spinoff games alongside Peach and prefers competing in sporting events more.
* SuperMarioLogan after the doll fell from the house's two story stairway and broke in half.
* SuperMarioLogan, and would unsubscribe, harass, and/or even send death threats if Jeffy was removed (not helping is the fact that Logan's address is public

knowledge, as he often has fans visiting his house who appear in Chilly's vlogs).
* SuperMarioLogan as of this writing, yet is voiced by series creator Logan Thirtyacre; naturally, this makes him sound no younger than 20.
* SuperMarioLogan: At the end of "The Call Of Duty Blackout", Black Yoshi shoots and kills Brooklyn Guy's annoying 5-year-old son...and Brookyln Guy happily proclaims that he's free.
* SuperMarioLogan, Bowser, Chef Pee Pee and Bowser Junior all get this when they go to their favourite place ever... PUNCH-IN-THE-FACE-A-THON!
* SuperMarioLogan "Bowser Junior's Summer School" story arc, it is revealed that the reason that Junior got a B- in attendance (compared to the rest of his report card, which consisted of Fs) was because he and Toad sometimes skipped school to play Ding Dong Ditch, including one time at Bowser's own house.
* SuperMarioLogan can't see anything without his glasses. In the episode, "The Burger!", one of the wishes he makes on the magic cheeseburger he, Junior, and Joseph find behind the refrigerator is to see without glasses, the result of which gives him two big, bulgy eyes.
* SuperMarioLogan. Chef Pee Pee barely saves his life by giving him chest compressions and mouth-to-mouth.
* SuperMarioLogan: Chef Pee Pee is flanderized into this in videos from 2017 onwards. A strange example indeed since he used to be more competent regardless if he hates his job cooking for Bowser and Junior.
* SuperMarioLogan episode "Bowser Junior Goes To Disney World!", when Bowser Junior, Cody and Chef Pee Pee are looking at the Hollywood Tower ride:
* SuperMarioLogan episode, "Bowser Junior's Breakfast", when Chef Pee Pee takes Junior to Waffle House, Junior tries to order pancakes, despite Chef Pee Pee telling him that Waffle House doesn't sell pancakes. Chef Pee Pee then convinces the manager to smash up a waffle and pass it off as a pancake. In the same episode, Junior also tries to order a Pepsi, despite the fact that Waffle House sells Coca-Cola products, as well as a pizza.
* SuperMarioLogan episode "Cody's Sister!", Bowser Junior and Joseph instantly fall in love with Cody's sister Katy upon seeing her.
* SuperMarioLogan episode, "First Day of School!" introduces the character of Atso (short for "Fatso"), an ugly and obese kid who is surrounded by Twinkies, a Hershey's candy bar, Zebra Cakes, and a Diet Pepsi.
* SuperMarioLogan episode, "Jeffy's Cellphone!", Jeffy calls a prostitute, telling her his name is Mario and asking her to touch his "pee-pee" for five dollars. The prostitute shows up at the end of the video and tells Mario they talked on the phone. Mario is confused, and Rosalina thinks he's cheating on her. After the prostitute tells Mario she's going to touch his "pee-pee" for five dollars, an angry Rosalina beats Mario up.
* SuperMarioLogan episode, "Joseph's House!", Joseph invites Bowser Junior and Cody into his run-down house when Bowser has his apartment fumigated for termites. Joseph's Mom is revealed to have died on October 31, 2015, and he has left his Mom's corpse in the place she died, which has decomposed into a skeleton when he introduces Junior and Cody to her.
* SuperMarioLogan episode "Mario's Hobo Problem!", Chef Pee Pee and Mario scream upon seeing Shrek's big poopy mess in the bathroom.
* SuperMarioLogan episode "Shrek's Diet!" has Mario briefly dropping rolls of toilet paper upon noticing Shrek unconscious on the floor after having a heart attack.
* SuperMarioLogan episode "Switching Bodies!", after Chef Pee Pee figures out the reason Bowser's referring to peeing on his face.
* SuperMarioLogan episode "Switching Bodies". He tries slapping himself and slamming into the mirror wall.
* SuperMarioLogan episode, "The Love Potion!", Cody invents a love serum for Bowser Junior to inject into Britknee, the newest student, to get her to fall in love with him. However, there are two catches; once injected, she falls in love with the first person she sees (who happens to be Jeffy), and after a few hours, the serum turns her into a dragon.

* SuperMarioLogan episode, "The School Project!", Bowser Junior gets into a feud with Cody after the latter accidentally breaks his toy helicopter, as Junior insists that Cody did it on purpose. When Jackie Chu catches them fighting in class, he makes both of them work on a solar system project together as punishment. Junior also tries to use Joseph as a proxy.
* SuperMarioLogan" from Cody when he finds out that Judy is the substitute teacher.
* SuperMarioLogan get hungry and starts whining, Black Yoshi tells him that "The only one that can mooch off Mario is me!"
* SuperMarioLogan has accidentally burned down his house and school by playing with fire, literally, for starters.
* SuperMarioLogan has a huge and dedicated fanbase, and yet it's only known in the mainstream for the episode "Jeffy's Tantrum!" causing a young boy to try and hang himself like Jeffy did.
* SuperMarioLogan" hence why he has to wear a diaper. However, because his diaper is taped over his pants, it stays clean while his pants get dirty. "Jeffy Gets Potty Trained!" focuses on Mario and Rosalina's unsuccessful attempts to potty-train him to prevent future accidents.
* SuperMarioLogan his entire life has caused his body to build up an immunity to diabetes.
* SuperMarioLogan: In "Replacement Egg", Toad does this with a refrigerator in order to find, well, take a guess.
* SuperMarioLogan is revealed to be Jeffy painting a fence and then watching the paint dry for an hour.
* SuperMarioLogan is that Mario is never certain what to do while Black Yoshi often has a bad or destructive idea that may or may not work in the end. Furthermore, as much as Mario gets annoyed with Black Yoshi, Black Yoshi often is treated as the more outgoing and powerful of the duo, where Mario is (prior to Rosalina's appearances) more of a coward who cries.
* SuperMarioLogan", it is revealed that Cody was born on February 29. Cody makes the mistake of telling Bowser Junior and Joseph that he's eight years old, but technically due to the laws of time, actually two years old. As a prank, Junior and Joseph go as far as to make a baby-themed birthday party for him and pretend that he's a baby himself.
* SuperMarioLogan It's gotten to the news where mainstream news has discussed the channel and called it essentially "deceptively inappropriate", despite the fact it was always intended for mature audiences.
* SuperMarioLogan: Many of the puppets used on the web show such as Jeffy were original creations by the creators and didn't exist in puppet stores before, but are now being sold in actual puppet stores.
* SuperMarioLogan Movie "Bowser Junior's Addiction" after Junior sips up some Starbucks coffee. Cue Bowser Jr. flying around the house the speed of a jet plane.
* SuperMarioLogan. Originally, he was supposed to be a one time character in Mario the Babysitter. However, so many fans ended up liking him that he returned a few months later. Now, the character has practically taken over the channel. He now appears in most videos, has merchandise, and has even multiplied the channel’s sub count by 10 in less than 3 years.
* SuperMarioLogan. Punishing him, calling him "bad" or anything will make him slip into swearing tantrums.
* SuperMarioLogan, right after he sings the audience a song about it in the style of public domain, unless he's committing murder or violently beating his ex-wife with a bottle of Jack Daniels.
* SuperMarioLogan's "Bowser Junior Goes To The Sun!", Junior's Space Shuttle (named Octopus) explodes when it gets too close to the Sun.
* SuperMarioLogan, Shrek punishes both Jeffy and Bowser Junior by locking them in the bathroom, where the toilet is clogged up by his poop.
* SuperMarioLogan's version of Bowser becomes afraid of bananas after his son Junior forces him to watch a scary movie with him. On the 3rd time, Bowser gets a fear of milk.
* SuperMarioLogan that takes place on Doofy's birthday. For his birthday, Doofy

turns himself into a human birthday candle by pouring gasoline from a container on himself, then lighting himself on fire.
* SuperMarioLogan: The Brooklyn Guy appeared in an SML Short and didn't appear again until "Bowser Junior's Summer School 5". Following this, he became more of a recurring/major character afterwards, like Pear in the above example.
* SuperMarioLogan, the Loan Dolphin asks Black Yoshi (who's trying to buy Kool-Aid from him illegally now that it has been declared a drug) if he's a cop, stating (incorrectly) that the law requires cops to answer truthfully.
* SuperMarioLogan the SML Short "Jeffy's Tantrum" is no longer available on YouTube, due to a British seven-year-old attempting to hang himself in alleged imitation of Jeffy.
* SuperMarioLogan videos, Chef Pee Pee was a dimwitted chef who loved working for Bowser, but as the series went on, especially with the introduction of Bowser's son, Junior, Chef Pee Pee became smarter and grew to hate Bowser and Junior for treating him badly. Chef Poo Poo, a clone of Chef Pee Pee introduced in "Chef Pee Pee's Clone" is extremely dumb and loves to play with Junior.
* SuperMarioLogan videos follow two simple, sometimes click-bait formulas:
* SuperMarioLogan. When he is called from his bedroom to go get something to eat, he forgets to take the candle off the bed before leaving, and it results in the house going on fire.
* SuperMarioLogan younger than Jeffy but it's not said how much younger.
* Super Mario Maker 2 causes him to tell a bad Mario-themed joke (“Why is the Angry Sun so Angry? Somebody ate all of his desert!”) before playing a laugh-track.
* Super Mario Maker 2, he also is his own playable character with his own playstyle using his sword, bombs, and arrows.
* Super Mario Maker. Arin has an absolute meltdown, while Danny is laughing his ass off with a begrudging level of respect for how twisted it was:
* Super Mario Maker decided to donate $100 to charity every time he swears. He ends up owing $3,800.
* Super Mario Maker). In the second game, in night mode, enemies and items behave as if they were underwater, though Mario and his friends move normally.
* Super Mario Maker" levels. The player has to release the controls and let the level move Mario forward through the use of bouncing blocks, conveyor belts and other contraptions. These levels are usually used to play music.
* Super Mario Maker makes this trope possible in the levels proper thanks to the addition of vertical sub-areas.
* Super Mario Maker, meanwhile, contains everything that the Wii U version had to offer, with the addition of Poochy Pups that help Yoshi find secrets and the inclusion of several new levels.
* Super Mario Maker of Bomb Flies in every level) and Super Expert 100-Mario Challenge (reviled for having particularly devious levels).
* Super Mario Maker: On occasion, you'll hear Mario discover something within the bottomless pit, such as a bunch of other Marios stuck there (who aren't particularly down about it), or a door Mario can walk through after which he drives away in a car.
* Super Mario Maker sold 1 million copies in its first two weeks of availability, thanks to months of hype and promotion.
* Super Mario Maker's random level selection mostly falling into three categories: a level with 10 million of something, the kind of obnoxious difficulty a Roald Dahl villain would come up with, or 10 million of something being obnoxiously difficult.
* Super Mario Maker. Toyota is owned by the Toyoda family, who changed the spelling to give a more modern look to the company.
* Supermarionation: Gerry Anderson's use of articulated marionettes in science fiction television.
* Supermarionation) looked like the stereotypical space-station, with a central cylinder connected by cylindrical "spokes" to a toroidial ring.
* Supermarionation was used episode after episode. This meant that the characters always had to start in the same clothes. It also saved any puppet characters from

having to walk on-camera, which was never very convincing.
* Super Mario Odyssey above a giant void. Ultimately subverted, though, as background scenery and flavor text on the various in-game maps imply you're only visiting a tiny part of a much larger world.
* Super Mario Odyssey), and a nice pinstripe suit. Updates later added the suit Pauline's backup musicians wear and one based on Topper the Broodal's green suit.
* Super Mario Odyssey and use its cannonballs to depower all its segments and then shoot at it while it's vulnerable.
* Super Mario Odyssey: A single pool of quicksand appears in Tostarena Ruins within Sand Kingdom. The nearby sinkhole isn't lethal; in fact, entering it is necessary to get a Power Moon.
* Super Mario Odyssey.) Atypically for this trope, though, she also wears a red cowboy hat.
* Super Mario Odyssey book features a very different concept of what would become New Donk City called Marihattan, which was much more stylized and would have featured more cartoony humans in the style of Mario, Peach and Pauline compared to New Donk City's more realistic setting. Unsurprisingly, those who are against the idea of New Donk City tend to prefer Marihattan instead for being more in line with the franchise's usually stylistic and cartoony aesthetic compared to New Donk City.
* Super Mario Odyssey, both Mario and Bowser are said to look pretty good in their white wedding tuxedos.
* Super Mario Odyssey, but it's hard to say if that's actually the case, or the waistband of his boxers is just covering it up.
* Super Mario Odyssey came with a Cappy pin. In some countries (such as Italy), the Gamestop preorder also allowed to buy a Cappy replica at a lower price than the regular one.
* Super Mario Odyssey deals about Mario travelling all over the world in his quest to rescue Peach, and he visits several kingdoms along the way, all of which being based on real-world locations. Quick tour:
* Super Mario Odyssey features a giant Triceratops skeleton and its ribcage crowns the top of a waterfall.
* Super Mario Odyssey features a secret flower field that is very dear the the Steam Gardeners' robotic hearts. Unfortunately, it turns out the field has been found by Torkdrift, a daisy-like UFO that proceeded to vacuum all its flowers. Mario manages to destroy the monstrosity, but not before it managed to destroy most of the parterre.
* Super Mario Odyssey features the Sherm, a tank enemy that shoots explosives at Mario. They can be possessed with the help of Cappy (and doing so is necessary to defeat Mechawiggler).
* Super Mario Odyssey from the Lake Kingdom loves Cheep Cheeps, and will reward you if you bring her one.
* Super Mario Odyssey has a list of various achievements that you can complete once you finish the game, such as collecting various kinds of Power Moons (for example, by Ground Pounding or through wearing certain clothes), collecting souvenirs or costumes, or even by jumping or throwing your hat enough times. For each achievement, you earn a Power Moon.
* Super Mario Odyssey has developed a reputation for ground-pounding moms that spread throughout much of the fandom, though mostly with the English-speakers. Expect any mention of "ground-pounding" or moms (whether those of the fans or other hololivers) to prompt comments referencing Amelia.
* Super Mario Odyssey introduces the capturing mechanic, in which Mario uses Cappy to temporarily possess something. While most of the captures are other creatures, there are inanimate objects that can be captured as well, such as statues, zippers, taxis, and-in one very memorable moment-a hunk of meat. There are also the Bonneters, sentient hat ghosts (of which Cappy is one of), and the Volbonians, sentient forks.
* Super Mario Odyssey is heavily based on England and has very thick smog all over the place. The local Bonneters even speak in a diction faintly evocative of stereotypical British English.

* Super Mario Odyssey is heavily implied to have gone out this way. After Mario defeats him, he falls into the Stupendous Stew, with some Volbonans noting that the batch of stew they rescued from the volcano is chewier and "stewier" this time around.
* Super Mario Odyssey is what she did to the viewers' moms last night.
* Super Mario Odyssey, Luigi is held aloft by a balloon on his back. As the player's rank in Balloon World increases, he attaches more balloons to a maximum of four.
* Super Mario Odyssey makes them a bit suspect when compared to humans like Mario, Peach and Pauline.
* Super Mario Odyssey, Mario is finally about to propose to Peach when Bowser makes another, more sincere attempt for her hand at marriage. Mario panics, puts out his own proposal and the two simultaneous proposals after all that just happened causes Peach to turn them both down. She does, at least, calm down and give them a ride back to the Mushroom Kingdom, ensuring they're at least on good terms still.
* Super Mario Odyssey: Mechawiggler is a large robotic specimen of Wiggler which is terrorizing New Donk City and its people, and is capable of attacking with energy spheres as well as warping from one spot to another with portals.
* Super Mario Odyssey of Brigadier Mollosque-Lanceur III's boss theme that only plays during that particular fight.
* Super Mario Odyssey, one can take a plunge from such places (such as the top floor of New Donk City Hall or the Moon Kingdom Wedding Hall) and wait a good few seconds before hitting the ground.
* Super Mario Odyssey only says two lines before its boss battle, but those two lines are about as robotic as you can get. ""FLOWERS FLOWERS FLOWERS. MUST HAVE ALL THE FLOWERS. DO NOT MESS WITH ME BIPED".
* Super Mario Odyssey Pro Controller with green and pink grips came out to coincide with the release of the game. There are several other cheaper Pro Controller variants, but they lack several features found only in their more expensive brethren.
* Super Mario Odyssey recent rampage that left their airships wrecked.
* Super Mario Odyssey series many people had accused it of lacking throughout the 3DS / Wii U era and revitalised the series in general.
* Super Mario Odyssey, so perhaps it's meant to be an easy end to a gauntlet of potentially annoying battles.
* Super Mario Odyssey talks to Mario about NFC technology, Shiveria's famous Bound Bowl Grand Prix is broadcast within the town on a humongous flat-screen TV, and space travel is so common that it's considered trivial all around the world.
* Super Mario Odyssey (thanks to the giant world map printed on the box). Then again, this world map has revealed quite a few things in every piece of media it's been in, since the exact same map appeared in a Gamescom video and ended up giving away the existence of the Seaside Kingdom.
* Super Mario Odyssey: The game has the Metro Kingdom, which in contrast to the game’s whimsical settings, is a realistic looking city based off of New York City. Complete with realistic looking humans.
* Super Mario Odyssey, the normal form of Cappy and most other Bonneters is a small and friendly white ghost wearing a hat. He possesses Mario's red cap, which in turn allows Mario to throw it like a boomerang, bounce on it, or possess enemies and other NPCs (as long as they aren't already wearing hats themselves).
* Super Mario Odyssey. The only limitation is that he can't possess anyone that's wearing a hat.
* Super Mario Odyssey: The Power Moons that Mario and Cappy collect throughout the game are revealed to come from cube-shaped moon rocks that fall to the Earth and explode, scattering the Power Moons across the region.
* Super Mario Odyssey: There are three kingdoms that follow this cycle, albeit it's only temporary for one of them:
* Super Mario Odyssey) were ecstatic at seeing a character as beloved as Mario running around a fantasy version of Mexico and mostly their response to people claiming it was offensive was to tell them to shut up and stop speaking for them.

* Super Mario Party game by one, and all of them are much smaller than the boards in previous games. The other game modes (including the entirety of the online multiplayer) are all very brief mini-game compilations, and the maximum number of turns you can apply to a game has been downgraded from fifty to twenty on top of that. There was so little content many players thought for sure there were going to be future updates that added more boards, but even more than two years after launch no such plans have ever come to light.
* Super Mario Party minigame "Rhythm and Bruise" involves whacking plastic Monty Moles with a hammer in time to the music. If you play as Monty Mole, he'll be visibly sweating.
* Super Mario RPG ad, three piranha plants emerge from a city rooftop and start dancing and singing.
* Super Mario RPG, after the battle with the increasingly bigger bombs, a giant one falls... and then this happens.
* Super Mario RPG, all weapons equippable by Geno have to do with some sort of gun. Standard guns shoot from his fingertip, his punches launch his forearms at the enemy, and one weapon, the "Hand Cannon", actually shoots cannonballs from his elbow.
* Super Mario RPG a rare gesture, as she's typically the highest-ranked person present in her appearances.
* Super Mario RPG. At one point Mario and company encounter a Chain Chomp visually identical to every other Chain Chomp in the game. Bowser however is easily able to determine that it is a girl and then "acquires" her as a weapon that he can hurl at enemies.
* Super Mario RPG, Bowser and Mario can do this with some of the Koopa King's weapons being various gloves used to throw Mario himself.
* Super Mario RPG, Bowser bashes down the (locked) door to Booster's Tower after you join the Koopa Troop (i.e. his face-saving way of joining your party); later, in Marrymore, you have to time your entrance into the barred double-doors of the church in sync with Bowser's door smashing.
* Super Mario RPG, but everything else is reverted to their original states since your last save.
* Super Mario RPG: Dodo will glance out at the player several times during his appearances, mostly when he's confused, annoyed, or feeling especially put upon.
* Super Mario RPG either. Neither of these points, however, detracts from the dragon boss fight.
* Super Mario RPG ends with the Mushroom Kingdom throwing a parade while the credits roll.
* Super Mario RPG features two perverse puppets as regular enemies: Remo Con in Booster's Tower and Puppox in Smithy's Factory. But it also has a pleasant puppet in Geno, a celestial being animating the body of a child's toy, as one of the heroes in your party.
* Super Mario RPG game. In the Japanese version, Culex even states he's a 2D being, and wants to fight Mario and company so that he can understand the power of the third dimension.
* Super Mario RPG, Gaz has a Geno doll. Even before it becomes possessed, it has a "Shooting Star Shot" that is capable of knocking a grown man out if it hits.
* Super Mario RPG has Star Egg, would you expect 3 starfish dancing culminating with a bird flying by? Regardless, it's still the funniest way to inflict at least 100 points of damage on your enemies.
* Super Mario RPG has this with a LOT of enemy types. Sometimes in quick succession.
* Super Mario RPG. However, it quickly becomes clear that he has no idea what marriage is, and just thought that a wedding party sounded fun.
* Super Mario RPG (if you can call it that) called Blade. It takes 3 turns to charge it up but it has the potential to annihilate your entire party in one turn. Unfortunately, a boss later on in the game has the potential to use this attack every turn.
* Super Mario RPG impression is good enough to send everyone in the room into a

panic.
* Super Mario RPG in Hinopio's mart. Finally, although he doesn't make an appearance, Bruce Lee is referenced by Mallow when Mario is about to rush in and engage Bowyer.
* Super Mario RPG, in the battle against Exor, his mouth is named... "mouth". But in the english version, it's named "Neosquid" for no discernible reason.
* Super Mario RPG involves a giant sword that destroyed the Star Road and crashed right into Bowser's Keep.
* Super Mario RPG is a star being possessing a doll called Geno. He uses the name Geno because his real name, ♥♪!?, is "hard to pronounce".
* Super Mario RPG is technically an anthropomorphic spear, but his spindly limbs give him a skeletal look.
* Super Mario RPG items, making it well worth doing over and over just to stock up.
* Super Mario RPG. It works perfectly, except that there's a minigame involved: an irritated Dodo marches in and takes out his frustration on the statues, and you have to jump his beak. Jump too early, or get hit by the beak, and he catches you. If you succeed, you get a special item, but still drop your disguise after a couple guards take out their frustration on you with spears.
* Super Mario RPG. Jonathan Jones and his minions are sharks and you have to fight them for a Star Piece. However, once you win, they cool off and become nice guys, even helping you when another baddie tries to take the Star Piece you just won.
* Super Mario RPG, Knife Guy's idle animation is endless juggling, cascade-style.
* Super Mario RPG left. Also, if Mario is KOed before Johnny uses his "Get Tough" move, the one-on-one fight won't trigger either.
* Super Mario RPG: Legend of the Seven Stars, well before the Star Road was even close to being fixed, suggesting that it's better to put in hard work and effort in trying to fulfill your dreams, rather than relying on magic and prayers for them to come true someday.
* Super Mario RPG (Mack, Bowyer, Yaridovich and the Axem Rangers) are the super prototype models for their production lines. When you reach the last area, you discover that Smithy is creating an entire army of the bosses, though the machine-made versions are less powerful than the actual bosses.
* Super Mario RPG, once Mallow reaches level 6 he gains an ability called "Psychopath" that allows him to reveal the HP and a silly "quote" of any enemy he uses it on. If you begin grinding for experience the second Mallow joins you it is possible to get Psychopath far earlier than usual. Anticipating this, all the early bosses are programmed with Psychopath quotes. Even the enemies who appear before Mallow joins have Psychopath quotes, in case you find a way to hack him into the earlier levels.
* Super Mario RPG only enough to take them down only temporarily: about 10 seconds after the fight and they'll get right back up and come after you again.
* Super Mario RPG rewinds time for battles via an item called Earlier Times. This resets the battle back to the start, including its conditions such as the party's status and items held at that time.
* Super Mario RPG, Samus Aran and Link can be found resting in bed at various points.
* Super Mario RPG, sort of. Technically, he's a benign spirit from the Star Road who takes possession of an ordinary toy doll and enlarges it to human-size to use as a body.
* Super Mario RPG, such as Mario's first venture into Bowser's Keep. Amusingly, sometimes the character runs backwards during that charge-up.
* Super Mario RPG: The Bundt boss fight. A giant wedding cake comes alive and starts attacking the protagonists. How and why is never explained.
* Super Mario RPG, the fake residents of Seaside Town look sort of like real mushroom people, except they have metallic colors and don't move like a normal mushroom person should.
* Super Mario RPG. The next Star Piece will be the closest one. The monsters and items are sorted in the same order.
* Super Mario RPG. The only alternative is Mallow, but he's more of a Red than a

White.
* Super Mario RPG, the player visits Marrymore, a wedding chapel. There, you meet one child who has to go to the bathroom so bad they shake. Eventually it gets so bad that talking to the child will cause them to run out of the chapel to take care of business.
* Super Mario RPG there is an underwater level where you fight tentacles, after defeating them you go on to fight a squid and its last remaining tentacles.
* Super Mario RPG upon being defeated in his first form, with his various minions giving futile attempts to calm him down. He ends up destroying the foundation.
* Super Mario RPG, when Mario and his new friend Mallow are chasing down a thief who robbed the latter:
* Super Mario RPG when using Mallow's "Psychopath" spell reveals a sentence of the affected enemy's thoughts.
* Super Mario RPG who is easily the most difficult enemy in the game. His name means "mosquito" in Latin.
* Super Mario Run follows the free-trial approach. Originally only the first three levels could be played for free, but later on, the entire first world was made available. If you want to experience the rest of the worlds, as well as the bonus and special levels, you'll need to buy the game for $9.99. However, the extra modes Toad Rally and Remix 10 can be played with "Rally Tickets", which can be gained in several ways that don't require you actually purchase the full game.
* Super Mario Run's first in-house effort at developing games for smart devices. Unlike later mobile titles, it was initially developed solely for iOS platforms. A port for Android was later released in 2017, however.
* Super Mario series). To say nothing of the occasions she becomes a party member in the RPGs.
* Super Mario, since Nintendo didn't want the console to be viewed as exclusively a "boy's toy."
* Super Mario Sunshine, after beating each Shadow Mario challenge, Corona Mountain will flood Delfino Plaza with water, and it remains submerged until after the player visits Corona Mountain for the first time.
* Super Mario Sunshine, all in all completing the level in about a minute.
* Super Mario Sunshine, and change his appearance at will; he's normally the Koopa known as Bowser Jr. Mario uses FLUDD, a high-tech pump that not only washes away Shadow Mario's paint, but allows him to hover and propel himself through the air with pressurized water. Strangely, it's implied that both devices were invented by the same person.
* Super Mario Sunshine and could probably swim to each area, minus a couple up on the slopes, without having to go through the hub world.
* Super Mario Sunshine, a news crawl will be shown that gives updates on happenings all around the Isle Delfino. These updates are based around things you do in game that has effects on the island's status, such as the sunshine slowly returning and appearances of Shadow Mario, just to name a few.
* Super Mario Sunshine are not indigenous to Isle Delfino, but rather, were created from Bowser Jr's paintbrush along with most of the enemies in the game (and indeed, being harmed by water is their common link). The guide does not explain why the Yoshis are the only one of Bowser Jr's creations to not be hostile to the player, however.
* Super Mario Sunshine are vulnerable to Mario's water sprays. Curiously, Yoshis in this game also seem to hate deep water, despite not displaying any aversion anywhere else in the franchise.
* Super Mario Sunshine as the island volcano doesn't explode, but Bowser does use it as a hideout.
* Super Mario Sunshine before the roof collapses beneath them. The actual fight takes place inside the windmill itself.
* Super Mario Sunshine contains Winged Strollin' Stus, which fly around in the air and attempt to drop themselves onto Mario in order to hurt him. A variant called Swipin' Stu can do this in order to steal Mario's red cap.
* Super Mario Sunshine even made it past the concept stage and got semi-programmed

is a mystery.
* Super Mario Sunshine, eventually achieving a time that was almost as fast as his fake one and by all accounts seemed to be done legitimately, showing he did have the skill to achieve a world record the honest way. However, thanks to his previous cheating attempt, none of his times would ever be officially recognised.
* Super Mario Sunshine features three separate boss battles where the solution is to force-feed the boss.
* Super Mario Sunshine has a glitch involving Mario, Yoshi, and a flower that forcefully moves sand on the beach to send Mario flying past the sun. The resulting fall can take anywhere from a few seconds to over an hour.
* Super Mario Sunshine has several enemies and even allies that appear to be made of paint. Water, which is your main weapon in the game, will cause these paint beings to melt into a puddle of paint.
* Super Mario Sunshine, he's relaxing in a hot tub and complaining about Mario disturbing his family vacation for his final (and only) boss fight.
* Super Mario Sunshine. He then asks Mario why the plumber is looking at him like that.
* Super Mario Sunshine is literally a sand bird and fully capable of flight.
* Super Mario Sunshine is one of the very few games where Bowser appears, but Goombas are absent.
* Super Mario Sunshine is the first and so far only time the series has attempted full voice acting. Interestingly the Japanese version uses a slightly different voice track from the international version, including a few mistakes that were corrected in the latter version.
* Super Mario Sunshine is unlocked after defeating Shadow Mario in each of the other seven worlds. And in each of them, Shadow Mario is found in the seventh episode.
* Super Mario Sunshine, Mario can get completely covered in the various types/colors of sludge he needs to clean up if you slide around in it long enough. A simple spin jump or diving in some water will remove it immediately.
* Super Mario Sunshine: Mecha-Bowser is a large robot modeled after the Koopa King. It is piloted by Shadow Mario a.k.a. Bowser Jr., and serves as the boss of Pinna Park; it can breathe fire and shoot missiles, forcing Mario to dispel any incoming projectile with the help of FLUDD.
* Super Mario Sunshine, Shadow Mario painted his M symbol on various landmarks all over the place and these became portals to levels.
* Super Mario Sunshine; that kind of dangerous platforming is rare apart from the parts where Shadow Mario steals your FLUDD. And the final boss is very easy.
* Super Mario Sunshine that would eventually come into being well after the game's conception.
* Super Mario Sunshine, the book is also left unused in the Japanese version.
* Super Mario Sunshine, the Delfino Emergency Broadcast System will frequently scroll plot-important updates across the bottom of the screen. Generally, these involve things that would genuinely qualify as important news in this world, such as the kidnapping of Princess Peach or the game's villain being spotted about town. However, at one point, the D.E.B.S. sees fit to broadcast the sighting of a Yoshi egg on a local rooftop. Funnier yet, it ends the announcement in question with "reports are unconfirmed", as if it's a difficult feat to go look on top of the roof in question.
* Super Mario Sunshine, the entire goal of the game is to retrieve magical Shine Sprites which have scattered all over a tropical island. The Sprites are the source of the good weather that gives the island prosperity, and therefore vitally important to everyone on the island. However, most of the Sprites you'll find are being held by random inhabitants of the island who give them to you as rewards for trivial tasks like winning a squid race. One merchant in town happens to possess a full 20% of them. Not a single inhabitant seems to realize that it might be a good idea to return the sprites themselves. To make matters worse, Mario gets blamed and arrested by the authorities for the incident that made the Shine Sprites disappear and has to solve their problem as punishment.

* Super Mario Sunshine themed beach towel, but only from certain stores like Toys-R-Us.
* Super Mario Sunshine: The people of Delfino Harbor believe that Mario is the one who polluted their archipelago with insidious paint (despite the fact that Mario looks very different from the sinister-looking Shadow Mario). The court of Delfino Harbor decide that Mario is to be held responsible for the paint until the actual criminal is captured.
* Super Mario Sunshine the platforms around his hot tub (which is very easy once you learn his pattern, which isn't overly difficult to do) and he's finished.
* Super Mario Sunshine there is a beach painting in the hotel that gives the guest in that room "strange vibes." If Mario sprays it with water, the shape of a boo appears and Mario can jump through the painting.
* Super Mario Sunshine: The scene where the Pianta Police go to take Mario away.
* Super Mario Sunshine: This trope is the entire basis for F.L.U.D.D..
* Super Mario Sunshine, were designed to be fought using the Hover Nozzle's exhaust.
* Super Mario, ten years after her first and last playable appearance.
* Super Mario War and one of the founders of 72dpiarmy, committed suicide before progress of the game was ever finalized. While others working on the project tried their best to keep it alive, development has officially ceased, with only a single bug release update left that has yet to show.
* Super Mario, which Nintendo's game systems can scan to unlock various small bonuses in multiple games.
* Super Mario, who complain about things that they perceive as "babyish" because they think it's cool.
* Super Mario World 2: Yoshi's Island has this look for some of the text.
* Super Mario World 2: Yoshi's Island, however; in the original, your health (which is part of your score) regenerates between hitting the exit and and the level actually ending.
* Super Mario World 2: Yoshi's Island if you hit a rock during one of the skiing sequences.
* Super Mario World 2: Yoshi's Island present the logo as a childish scribble.
* Super Mario World 2: Yoshi's Island subseries' gold standard, and no other Yoshi game has surpassed it yet.
* Super Mario World 2: Yoshi's Island that can be used to fall onto enemies and other objects with increased downward force. Also, Mario's traditional attack method of jumping on enemies could technically be categorized within this trope.
* Super Mario World 2: Yoshi's Island with Prince Froggy involves yellow Yoshi getting shrunk down and swallowed by Froggy. After the fight inside the frog's stomach, Yoshi is expelled out Froggy's behind. He reverts back to normal, with a disturbed look on his face.
* Super Mario World, and at least one level (Valley of Bowser 2) where the ground is constantly rising and falling.
* Super Mario World begins chasing you. If you get away, the graphics in the cave afterwards is almost entirely garbled.
* Super Mario World being equally reclusive and hard to find out about online.
* Super Mario World). Blue doesn't fall from ledges, and recovers much faster than the others after getting knocked out of their shells (they're also much thicker, implying they're stronger) and usually kick the shell away instead of reentering it. It also affects the powers Yoshi gets from them: Green does nothing, red gives him a one-time flame attack, yellow makes him damage nearby enemies upon touching the ground, and blue lets him fly. Flashing shells give all powers at once.
* Super Mario World, Bowser had three lit candles that played the NBC chimes (the show aired there).
* Super Mario World can eat Bob-Ombs even mid-explosion without adverse consequences.
* Super Mario World can only be defeated by knocking them off the platform into the surrounding Lava Pit.
* Super Mario World cartoon. Six words and a sound: "That's Mama Luigi to you,

Mario! *Wheeze*"
* Super Mario World clones into a real copy of the game on a real SNES using nothing but controller inputs.
* Super Mario World, coin patterns at the end of Special World spell out "YOU ARE SUPER PLAYER!" in the Japanese version; the translated version adds an "A" after the second word.
* Super Mario World colors of Koopa. Yoshi gains different powers by swallowing shells of different colours, and Yoshis other than green ones add the corresponding shell color's power as long as they have shells in their mouths, so you could actually have two powers at once. A Koopa that climbed into a Yellow Shell would become invincible and chase you down, and a Koopa stomped out of a Blue Shell would become a shell-kicker.
* Super Mario World ends with the hatching of the Yoshi eggs that Mario saved.
* Super Mario World episode "Born to Ride", Yoshi carries one when he decides to run away from Dome City.
* Super Mario World episode "Gopher Bash," Yoshi belches after devouring all the rescued crops, resulting in Mario, Luigi and Princess Toadstool sharing a laugh.
* Super Mario World episode, "Party Line". This gave Mario the inspiration to make a telephone line from coconuts and vines.
* Super Mario World episode "Un-Reality TV" has King Dedede giving television sets to all the Cappies and then hypnotizing them into turning against Kirby.
* Super Mario World established Luigi's jump height as being about three times as high as Mario's).
* Super Mario World featured small cutscenes showing Mario reducing each castle to rubble after beating their respective bosses. The Forest of Illusion castle starts the same way as the basic cutscene, but then has the bomb fizzle out. When Mario (or Luigi) steps closer to inspect what went wrong, it explodes, leaving them frizzled and covered in soot. This is also carried over to an anime adaptation of Super Mario World, where the bomb ends up exploding in Luigi's face.
* Super Mario World hacks do this, especially with reverse P-switches (coins are safe to walk on).
* Super Mario World hack that enforces this rule (instantly killing you if you break it) is also available.
* Super Mario World has an unlockable skin that turns the game into this if you can beat the special stages.
* Super Mario World has spent 11 years in development so far, with a final release nowhere in sight. Well, we think it's spent 11 years in development, since the first ever demo was actually the sixth one, meaning that it could well have spent many more years in development prior to that.
* Super Mario World has the Power Balloon (or just P-balloon), which enables Mario to swell up and float.
* Super Mario World has the Spinies and Buzzy Beetles who are able to walk across the ceiling - they attempt to attack by dropping from above. One or two of the Bosses can do it too. It's not as common in 3D Mario games, presumably due to the already-stated fact that most people don't look up.
* Super Mario World has this. Unfortunately, you have to go left or backwards at certain points, making it extremely easy to get stuck at random.
* Super Mario World: In "Rock TV", Luigi reminds Mario of "the trouble we got into with that 'Speak to Santa' hotline", where they managed to rack up a phone bill of $1,295.31. Provides the page image.
* Super Mario World in the final fight against Bowser, Peach tosses out a Mushroom every two hits Bowser takes.
* Super Mario World in the the late 2010s/early 2020s after Luigi is squished by a Skewer.
* Super Mario World: Larry 'Cheatsy' Koopa carries out a particularly dramatic wild take in the episode 'Gopher Bash' after Mario, Luigi and Yoshi defeat his Monty Moles, thus foiling his plans to steal the vegetables.
* Super Mario World-like manner. "AAAAH SHADDUP! We'll never get started!"
* Super Mario World, Mario and Luigi peer behind a wall to spy on Cheatsy with

Yoshi sticking his head vertically in between them.
* Super Mario World, Mario can spin his cape at opponents with side-B, and has an attack called "Mario Tornado."
* Super Mario World much the same applies, there's always five Dragon Coins placed directly before any boss, so if you ever encounter five in a row, you know you're near the end of the level.
* Super Mario World name is Kappa Mountain. Going up to the palace involves wading through a round pool of water.
* Super Mario World of things they simply didn't have time to make a part of the game.
* Super Mario World on YouTube if you're curious to see how they work. Examples include:
* Super Mario World, or that the 7 Koopalings boss is a parody of the final boss in Romancing SaGa 2. This can lead to awkwardness if people assume any resources from these games are plagarised.
* Super Mario World: Piranha Island, but Yoshi himself doesn't even make an appearance at all. The Koopa Kingdom (other than the basic Koopa Troopa) and Princess Peach also don't show up at all.
* Super Mario World: Piranha Island focuses on the Piranha Plant mook and the major antagonist is even the leader of a type of Piranha Plant.
* Super Mario World: Piranha Island stops time. To ensure the time stop lasts through the level, Mario has to collect watches to keep time stopped.
* Super Mario World: Piranha Island takes place on an island filled with Piranha Plants and Munchers.
* Super Mario World: Piranha Island, The Moon seen in the outside areas of Blood Muncher, Piranha Castle, and Final World are blood-red in color or have a blood-red aura, indicating the evil lurking within those levels.
* Super Mario World segment makes up a vast majority of the score; each stage in Pilotwings is worth up to 100 points, which translates to up to 1,000,000 points in contest score.
* Super Mario World) series would probably be this for anyone who hasn't played it, since there are nearly thirty different installments in about three or four years. Already kind of long for a fan work, made worse by how they're separated on a bunch of different websites, all have about 99 levels in and take about 20 hours to complete if you're lucky.
* Super Mario World's video. Made more confusing by how the sequel doesn't quite continue from that point either.
* Super Mario World. The cars have enslaved Goombas running on the front wheel connector. The telephones are tin cans with a string principle.
* Super Mario World. The resulting mess makes no one happy. Invoked in another episode where King Koopa introduces television (actually Magikoopas in boxes) to brainwash the people.
* Super Mario World: The Sunken Ghost Ship ends this way. After venturing through a derelict sunken ship overrun by Boos, you enter a pipe that takes you to a very deep abyss, and as you fall so do other things (including a Starman powerup). At the bottom lies an object that clears the level upon contact, and also reveals the entrance to the last regular world (Valley of Bowser).
* Super Mario World; though the name was changed, it nonetheless stuck as a subtitle for the Japanese release.
* Super Mario World, two new subspecies of Mechakoopas are introduced: Blasta Mechakoopa (which shoot homing missiles) and Zappa Mechakoopa (which shoot electric beams).
* Super Mario World was dedicated to the memory of Nicholas "eXcavator" Arts, who made the Great Ice Ravine level, and passed away in November 2016.
* Super Mario World was marked with a literal neon sign proclaiming "BOWSER", though it wasn't trying to be hidden in the first place.
* Super Mario World were listed in the second part of the credits. For some Japanese trivia, it was also the first time the Koopalings were actually given names in the Japanese version (where they were identified by their English

localization-given names).
* Super Mario World will actually temporarily fly away in his Koopa Clown Car and towards the camera very fast, and we get to see a closeup of the Clown Car's face!
* Super Marisa Land), Marisa starts as a toddler but ages up and down depending on how many power ups she has.
* Super Marisa World, Reisen. As she takes more damage, the screen steadily begins to warp, making it more difficult to place your jumps.
* Supermarket chain Asda in the UK tend to have prices ending in .97, which may have something to do with their constant claims of being cheaper than competitors
* "Supermarket Mania" has Jon and Garfield go to a supermarket that has shopping carts with crooked wheels, causing them to veer into shelves.
* Supermarkets in Ireland stock both "Smoked Irish Salmon" and "Irish Smoked Salmon" - the former means it was sourced in Ireland, while the latter means it was
* Supermarket Sweep from Lifetime to PAX. After some time, PAX began producing new episodes.
* Supermarket Sweep has a scavenger hunt end game with a $5,000 prize for finding three products. Prior to 1992, if the winning team grabbed the last item or the $5,000 before finding the other product(s), the round immediately ended in failure. Afterward, this changed to an overhead announcement reminding the team to go in order.
* Supermarket Sweep, most contestants were smart enough to grab the expensive stuff — Farmer John hams, gallon-sized jugs of Bertolli olive oil, diapers, macadamia nuts, giant steaks, cheese wedges, frozen turkeys, medicine, etc.
* Supermarket Sweep (or in the UK, the Super Sweep), the winning contestants had one minute to find clues to three grocery products in the market to locate $5,000 in cash (the UK version originally had 2,000 pounds, then increased to 5,000 when it briefly came back in 2007).
* Supermarket Sweep's numerous question rounds, Mini-Sweeps and other front game diversions simply determined how much time each team got to run through the store in the Big Sweep. The winner of the Big Sweep then got to play for the big $5,000 prize in the Bonus Sweep.
* Supermassive Black Hole A* possessed a functional cloning facility that transfers her memories and personality upon her death(s) to a new body.
* Supermassive Black Hole A* that transfer her memories and personality to one of her clones upon her death multiple times.
* Supermax was a Czech programming network featuring mostly animated television programs for teens and pre-teens that was launched in 1994. Most of the programs aired were cancelled in 2003, with the whole network going off the air by 2004.
* Super Meat Boy aimed at PETA; you play him by typing "PETAphile" at the character select screen. He can't even complete most levels due to being slow and barely able to jump.
* Super Meat Boy are corpses of a dead Meat Boy. Meat Boy respawns as normal when he dies, but his former dead body is resurrected as zombie, potentially making the amount of zombies infinite. Those zombies tend to hang around Hell and Rapture and are also capable of fusing together into a larger creature.
* Super Meat Boy are filled with large maggots. Often there are piles of them. The chapter boss itself consists of 3 of the largest maggots.
* Super Meat Boy has a rather large contrast between somewhat realistic in-game environment, cartoonish style in menus and cutscenes and pixellated in-game characters.
* Super Meat Boy has darker counterparts to the "Light" worlds where the levels usually have a darker tone and are much more difficult.
* Super Meat Boy has Glitch Levels, which are unlocked by rescuing a glitchy Bandage Girl. The levels themselves are similar to Retro Levels, except with scrambled text and sprites.
* Super Meat Boy has the aptly named Hell World which is pretty much this.
* Super Meat Boy has the boss of stage 4, Little Horn, made from a mountain of dead Meat Boys.
* Super Meat Boy, if not an even greater one. Not bad for a game whose own

developers were expecting it to fail.
* Super Meat Boy, is a giant monster made up of bodies. The resulting body interestingly resembles the player character, while the bodies it is made up of also resemble the protagonist.
* Super Meat Boy, the ground in chapter select screen has a face which gets progressively creepier as the chapter number goes up.
* Super Meat Boy twitch-platformer it is, has very quick, automatic respawns after death. No more "PRESS R TO TRY AGAIN", yay! The levels themselves are short, from 15 seconds to 90 seconds, so that after you die, you don't have to go through too much again.
* Super Mecha Death Christ 2000 as well, if not more so. However, he will not tolerate blasphemy.
* Super MechaGodzilla, capable of firing yet more waves of missiles and beams.
* Super Megaforce has Troy and Orion hopping into Orion's ship, fighting their way through the Armada, slamming the damaged ship into Emperor Marvo's ship, then fighting their way to the Emperor himself.
* SuperMega: Ryan Magee and Matt Watson play video games while providing commentary usually filled with vulgarity and innuendo.
* SuperMega series, titled "Ryan's Special Episode," the whole point of Ryan being naked during recording is that it's funny. Matt has a hard time adjusting to the unexpected naked man in the room with him, but that just makes it more funny.
* Supermegatopia and use their powers in a more profitable manner than fighting crime.
* Supermegatopia Ferret Man's boy sidekick for decades, due to a mutation that caused him to age far slower than normal.
* Supermegatopia series theorizes that heroism is "an instinct that makes people do good things before they can even begin to think about the consequences." Weasel Boy himself suffers from this in spades, even getting himself killed because he tries rescuing a little girl from a burning building just after being hit with a fast-acting poison.
* Supermegatopia Seriously, how long has it been, can you even remember...?"
* Supermental: Pent's right foot is a metal bar. Smack removed his foot for unknown reasons.
* Super Methane Bros, the two brothers' weapons can trap enemies in gas bubbles, but to actually defeat them they have to suck the bubbles in and blow them out so that they crash against the stage walls.
* Super Metroid, after defeating the Mother Brain and successfully making it back to your ship, the camera zooms out, showing massive cracks in the surface of the planet Zebes, which are apparently even visible from high orbit, before the planet is reduced to space debris. There is a secret sidequest at the end where the last surviving natives of Zebes escape with just moments to spare.
* Super Metroid allows you to roll under the closing doors just in time.
* Super Metroid: A particularly brutal and graphic example occurs when the mini-boss Crocomire is pushed into a pit of acid. After bobbing up and down a bit trying to get out, it screams at a very high pitch and flesh starts peeling off in gooey streaks until only the skeleton remains.
* Super Metroid) appear aboard the B.S.L. station and are relevant to the game's plot.
* Super Metroid ballsy), turning all battles into an intensely deadly game of chicken.
* Super Metroid both sides are going to fight over and the damage from the opening salvos.
* Super Metroid comic, Samus discovers the dead hatchling and swears to avenge it, and opens up with everything she has on Mother Brain.
* Super Metroid fast enough, Samus will remove her Power Suit at the end. She's shown with her hair tied, but then lets it loose, perhaps in a symbolic way to say that the mission is over for now.
* Super Metroid games for the Virtual Console) and then fumble so much for the main series' attempted revival.

* Super Metroid game to portray rank-and-file Pirates (namely Zebesians and Ki-hunters) onscreen, as opposed to just the Pirate leaders Kraid, Ridley, and Mother Brain.
* Super Metroid genre so much that it was named after both franchises.
* Super Metroid has Samus typing up the events of previous Metroid games. You can see her face on the computer monitor.
* Super Metroid. If Samus falls into one's "mouth", they grab hold of her and deal some damage. Spore Spawn from the same games might also count. It's not known if it's carnivorous, but it does try to kill you.
* Super Metroid: In Maridia, when the Gravity Suit is acquired, water no longer renders Samus sluggish. However, flowing sand pits underwater still slow her down.
* Super Metroid instead of a single-segment run. It took many years until people finally caught up to his skill and beat his run.
* Super Metroid: In Tourian, Samus runs across a room where several invulnerable to everything but super missile enemies have been reduced to crumbling dust. It turns out this is the result of getting their energy sucked dry by the now grown up Metroid hatchling.
* Super Metroid: Invoked with Crocomire. Although pushing him into the acid results in a rather graphic death scene, you can just walk away after knocking him in before he starts melting. Doing so has his death be completely offscreen, meaning that you can't see it, but you can still hear him scream, not knowing what's actually happening if you don't look.
* Super Metroid is the Speed Booster, which allows Samus to run at supersonic speeds. While moving at super speed she can run through certain walls (as well as any enemies unfortunate enough to be on the way), but stopping, turning or bumping into something makes her lose the speed. She can however temporarily store the energy generated by running and release it to fly very fast in a straight line, or run again if there is a slope she can run on. Many puzzles depend on clever utilization of this ability.
* Super Metroid. It is only used for a short time during the final boss fight and brings the once-powerful creature to its Yugo-sized knees.
* Super Metroid, it's almost a joke. However, it's more for the story than the gameplay at this point, so it's still tense.
* Super Metroid, just before he makes away with the Metroid hatchling.
* Super Metroid lets you return and continue exploring long after this event, to which nothing has changed (you can even go back and visit the final area in its entirety, though the last few rooms of it are a charred, blown-out wasteland).
* Super Metroid makes a final lunge at Samus, knocking open a spiked wall which allows you to proceed further into Norfair.
* Super Metroid mixes it up by making some common enemies larger instead.
* Super Metroid monsters in the series, standing several stories tall!
* Super Metroid petals. This fits with green Brinstar's role as the only more-or-less friendly part of the planet. (Among other things, it's home to the only two native creatures that don't try to kill you.) Don't get your hopes up for natural beauty elsewhere on Zebes... unless you really like lava and acid.
* Super Metroid. Samus always had the ability to walljump and shinespark, but learns to use it from the Zebes animals. When the SA-X appears in the latter title, while it never uses these techniques, it's explicitly stated the X parasites take knowledge from the host, so it stands to reason that it would know how to use them (by virtue of having infected Samus before). It may simply be that the Wall Jump and Shinespark are just impractical for the SA-X to use; the Wall Jump is rendered obsolete by its Space Jump ability, and the BSL station's tight quarters severely limits the usage of the Speed Booster/Shinespark.
* Super Metroid: Samus returns to Zebes, passing through the ruins of the first Space Pirate base she destroyed, and after taking out their new headquarters, the resulting self-destruct sequence finally blows up the entire planet.
* Super Metroid's version of Reos, Ripper IIs are faster moving Rippers...
* Super Metroid, taking place on the same planet, with roughly the same plot and the same boss enemies, with a few new surprises.

* Super Metroid", that allows Samus to completely restore her health at low energy if she has an ample supply of ammo. When activated, a nude Samus starts floating in a sphere of energy for a few seconds.
* Super Metroid, the Game Boy didn't have color, so the developers drew the Varia Suit with big shoulder pads to show the player that they got a new suit.
* Super Metroid: The Grapple Beam makes its debut in this game. It's an electric gadget that allows Samus to latch onto certain objects so she can swing around.
* Super Metroid: The many quicksand pools present no danger at all, because Samus wears a sealed space suit and can't drown (it will not, however, prevent damage from spikes that may happen to be placed at the bottom of a pit of quicksand). If you don't feel like jumping out, you can sink all the way in and walk around on the bottom. In a few places this allows access to new areas. These quicksand pools are found exclusively in the aquatic area, Maridia, meaning that these quicksand pools are all underwater.
* Super Metroid there is a "blue Samus," he was a GF marine but died, so apparently the Chozo suit was recreated but was a inferior copy.
* Super Metroid, the scowling eyes and mouths of the nearby statues glow... and then as you leave they turn to look at you.
* Super Metroid, the Wrecked Ship is similar to something one would find in old sci-fi movies—especially the design of the walking bipedal robots.
* Super Metroid, the X-Ray Visor shows you hidden passages and invisible objects.
* Super Metroid: Two of Samus's best upgrades, the Space Jump and Screw Attack, invoke a lot of airborne spinning. In fact, given that Samus won't spin-jump (and thus activate the Space Jump or Screw Attack) if her horizontal velocity isn't high enough when she jumps, the game is an extremely literal example of this trope; her jumps really are much better with spinning. Even before acquiring the Space Jump or Screw Attack, Samus must also spin-jump in order to wall-jump successfully.
* Super Metroid (which contains an additional, hidden pickup) is called "The Billy May's Room".
* Super Metroid with only missiles. Two variations exist, one involving the Ice Beam and the other involving the Speed Booster, but the Ice Beam route is the easier to execute by a human. Tool-assisted speedrunners, however, have knocked down the completion rate to 2%, completing the game in a mere 2 minutes (by the in-game timer) by corrupting the game's memory and executing arbitrary code to make the game skip to the ending.
* Super Metroid. You fight a fake Kraid which is the size of the original one. However, a few rooms later, you fight the actual Kraid, who is gargantuan in size. Although, some perceptive veterans might not be fooled; the first Metroid also featured a fake Kraid, after all.
* Super Metroid, you find the corpse of another bounty hunter just before battling Kraid. The corpse still appears to be intact, and bugs are swarming all over it.
* Super Mex Hernandez played an evil Mexican in the USA and evil US American while in Mexico, back to back. For the record he is really Puerto Rican.
* Super Milk Chan chronicles the adventures of a smart-mouthed pre-school "superhero" named Milk-Chan, who is called upon frequently by the President of Everything to fight crime, but usually just messes around with her friends.
* Super Milk Chan, of which was her only role. She vanished off the face of the earth after that and her current whereabouts are unknown.
* Super Minecraft Kid was made in the 1960s) Sammy notoriously replaces all profanity with "frick," while SMK is a bit more... open with his language. Outside of their normal content, Sammy makes lighthearted videos of himself related to Nintendo, and SMK makes "animated" videos with content much closer to what you'd expect out of this kid.
* Super Minion, any time human.exe gets shut down, Tofu's inner monologue will resume from a few lines back and say something different.
* Super Minion are sometimes called "cockroaches" because they frequently have bony or chitinous armor, and because mutations are basically always focused around making them harder to kill.
* Super Minion, a team of elite monster exterminators go into the sewers under E13

trying to rescue prisoners from a puppeteer super. Despite being cleared to use their most powerful and restricted weapons, they get scattered and nearly wiped out just from the native wildlife and barely even encounter the minions of the actual puppeteer. Tofu and Nicole generally have no trouble navigating the sewers, and Nicole can handle almost any of the monsters.
* Super Minion can have this effect. If the modifications it decides are best to save the patient's life require more biomass and nothing else is easily available, it will compel them to kill and eat people.
* Super Minion can reshape his flesh at will, allowing him to repair injuries and shapeshift into any roughly-biological form.
* Super Minion, even though the majority of mutants are no more dangerous or criminally inclined than anyone else.
* Super Minion) every test the humans throw at it. This overconfidence vanishes remarkably quickly after its escape shows it a triggered tiger it stood no chance against, human soldiers killing that tiger without much difficulty, and a fight between a superhero and a supervillain, all in the span of under 24 hours.
* Super Minion. He doesn't really have much of a panic response beyond trying to solve whatever problem is threatening him. Unusually, his allies actually tend to find this reassuring rather than creepy. Amusingly, early on he gets into a fight with a human and gets confused when he injures them and they collapse screaming, since he can't figure out what they were trying to accomplish. What nobody finds reassuring as that he's just as calm and matter-of-fact when he's threatening to kill someone.
* Super Minion. He instantly vanishes and reappears uninjured any time he dies. Because of this power he was horrifically experimented upon before he either escaped or was rescued and joined Hellion's Henchmen.
* Super Minion. He might not be quite as smart as he claims and he might overcharge, but the information he provides is frequently spot on.
* Super Minion. He's an old tinker who supplies Hellion's Henchmen rather than personally taking the field. He's very gruff and to the point, but his advice is usually spot-on even for non-tinker matters, and he clearly cares about both the people in Hellion's turf and under her employ.
* Super Minion. His power seems to work by distorting time, as he's been know to talk very fast while using it and anything he throws at other people returns to its normal speed and kinetic energy.
* Super Minion in a super hero setting. While he has a program called human.exe that gives him a human's reasoning ability, and he slowly learns about human society over the course of the story, his perspective is still very inhuman.
* Super Minion is surrounded by a gigantic wall around the outside. It also has walls that can be raised at the push of a button to block off any single section of the city in case of a gigantic monster or something else that needs to be contained appearing.
* Super Minion, it also moves the segments of the core which contain the safety code, along with the code to force it to obey commands, into the decoy to be destroyed.
* Super Minion lives down there and has been eating so many of them. And even she avoids will-o-wisps like the plague.
* Super Minion meat is very expensive, especially during Odd Summer. This is because, just like humans, animals can mutate or gain superpowers when in danger or under stress, so keeping them locked up during Odd Summer and especially trying to slaughter them is very dangerous.
* Super Minion nullifies not only super powers near it, but also a lot of technology. It doesn't nullify mutant powers, but the creature is also extremely deadly in a fight.
* Super Minion, one of the things showing up during the latest Odd Summer are cars bursting into flames and driving around by themselves. They appear to be mostly harmless, and one character even comments that they seem to be safer drivers than normal humans.
* Super Minion reasons, because doing so allows them to hide their identity and,

because of Fortress City's bizarre legal code, it also makes it illegal for police to reveal their civilian identities. They also serve to identify powered minions, which prevents the heroes from having an excuse to use indiscriminate high-powered attacks that might hurt or kill normal minions. And, of course, the story focuses a lot on how diverse and individual the people behind the masks are.
* Super Minion. She almost died, because their response was to flood the entire section with poison gas without warning her.
* Super Minion. She can create glowing, spectral weapons that cause pain on contact. It backfires on Tofu by causing human.exe to stop working without actually incapacitating him.
* Super Minion supernatural weirdness than anywhere else). The popular theory is that the city itself triggered a superpower during the first Odd Summer.
* Super Minion, the Red Zone of E13. It's controlled by Hellion's Henchmen, who take pride in the fact that they are smart enough to keep it at a sustainable size, civic enough to reinvest the profit it creates in E13 itself rather than funding escapades elsewhere, and strong enough to defeat anyone who tries to take it from them.
* Super Minion, though he really only uses a humanoid form to blend in with people.
* Super Minion, Tofu at one point suffers enough pain to make human.exe crash. This doesn't incapacitate him, however, it just causes him to revert to his original programming, which can still accomplish a lot even if it isn't as smart.
* Super Minion, unusually, gets this more from his allies than his enemies. Enemies who know the Henchmen's powers know that killing him is basically pointless, but his allies frequently send him on "suicide" missions because he can't meaningfully die.
* Super Minion, which is considered bad enough that Hellion will personally kill anyone who does.
* Super Minion with Hellion's minions, especially unpowered ones. Everyone who goes on missions gets bulletproof clothing, and regular minions are generally expected to just surrender if confronted by a hero without boneheads or villains to protect them. Because of Fortress City's weird laws, it's almost impossible to make any charges stick against regular minions, and HH has very good lawyers who represent even regular minions.
* Super MNC for a product before ending with "{Product} is NOT void where prohibited! You hear that Quebec? Go Suck it!"
* Super Mob Boss: A crime boss or gang leader is a major threat to superheroes, rather than a disposable foe.
* Super Mob Boss: A crime lord or gang leader who is tough enough to be considered a supervillain.
* Super Mode, and last only long enough to dispatch the latest threat, they're most likely there to coordinate with their outfits than to actually help them fly.
* Super Mode are similar to this. Once a Saiyan of sufficient power has been pushed to the absolute limit of what they can take, said Saiyan will trigger the golden-haired Super Saiyan state. Part of Gohan's training involved taking control of his anger in this fashion.
* Super Mode aside, meaning that even without the Minus Wave there's going to be blood on the walls when he's finished.)
* Super Mode at the cost of losing all of their powers when it wears off. Naturally, it also provides ways to regain their powers.
* Super Mode, carries the titles that unlock said super mode and Limit break to the game's main arc, Asbel's phrase will be different.
* Super Mode for Sonic to being the Mr Hyde to Sonic's Dr Jekyll, as this continuity's version of the Chaos Emeralds were "filled with evil."
* Super Mode increases their movement speed to such a degree that it's near impossible to do precision platforming reliably.
* Super Mode or other powered-up state that they would normally have readily available
* Super Mode, powering up her punches and shotgun rounds by absorbing attack energy so that she can redirect it back to the enemy. When her Semblance activates, her

hair bursts into flames. As part of this theme, she favours Fire Dust ammunition in her gauntlet guns, producing explosive effects whenever she punches. From Volume 7, she starts incorporating sticky bombs that explode her enemies from a distance.
* Super Mode, Super Saiyajin Rosé, was first accidentally leaked by an Amazon article you could pre-order.
* Super Mode that removes form time limits. Other characters call him on the useless fiddling several times as well. Justified by the fact that he's a kid and no-one understands the thing anyway.
* Super Mode: the original costume was so heavy that it almost killed suit actor Seiji Takaiwa during the filming of one episode, so Kiva gained his Emperor Form (whose costume was made to be much lighter) relatively early in the show and started using it far more often.
* Super Mode. The purpose of the Gates is essentially to allow the user to go past the basic human limitations and use 100% of their full physical power.
* Super Mode, with new weaponry and changes to the suit. This can either apply to the whole team or be exclusive to the Red Ranger - or they'll do one of each version.
* Supermom and it looks like one of her children is getting her powers.
* Supermom has crooks still emptying their magazines at Paragon, although the bullets are painful for her, so it does serve as a distraction.
* Super Monday Night Combat, and as such they use healing guns to fix up allies while their turrets fend off enemies. Leo is the standout here — while his turret's not very impressive, his Mona Laser's healing power is charged by doing damage to enemies. At full charge it can heal most classes from near-death to full health, and since it heals the whole team no matter where they are, it can turn the tide of the match (or at least a team fight).
* Super Monday Night Combat because his Mona Laser's healing pulse is charged by doing damage.
* Super Monday Night Combat derives a large portion of its humor from this trope.
* Super Monday Night Combat, former MNC announcer Mickey Cantor has escaped from prison and his exact whereabouts are unknown. Rumors abound, including one that killed and (with the aid of plastic surgery) replaced the Pope.
* Super Monday Night Combat. He's the smartest guy in the room and he knows it, constantly talking about his genius and his many incredible achievements while looking down on every other pro in competition.
* Super Monday Night Combat is Karl, a reconnaissance cyborg developed to infiltrate the society of the lawless Outlanders. Uniquely for this trope, Karl seems to completely buy into the idea that he is human. In-game, he'll often talk about getting goosebumps, needing a drink, or being due for a haircut. His bio mentions that he has an extreme hatred of robots and that his locker room outbursts are "just a little too perfect."
* Super Monkey Ball 2, Dr. Bad-Boon uses a blimp-mounted vacuum to suck up every banana from Monkey Island.
* Super Monkey Ball completely replacing every level in 2's story mode with brand new stages and worlds.
* Super Monkey Ball, despite of the obstacles that block the player's way.
* Super Monkey Ball game is simply about Aiai and the other monkeys feeling hungry and traveling to floating platforms to grab bananas, with no further plot. In the first two games, there weren't even any other characters besides Aiai and his friends.
* Super Monkey Ball of them could easily become a huge time sink. How about a round of Monkey Billiards? Or some Monkey Tennis? Monkey Soccer, anyone?
* Super Monkey Ball series, although most notably 1, 2, and Deluxe, a surprisingly large number of levels may be passed through manipulation of the floor's layout by means of physics exploitation. For example, upon coming into contact with a lip on the edge of the ground, the player will be popped upwards, and will fall back down. In certain situations, this may be used to completely bypass a handful of the more annoying levels of the game.
* Super Monkey Ball, several monkeys roll in a transparent ball, and eat bananas as

they’re trying to reach the goal gate in many mazes.
* Super Monkey Ball through Expert and Master, and single-level runs of TAS quality without the tool assistance. Then the games progressively got significantly easier, and the fanbase lost interest as a result.
* Super Monster Bros by Adventure Time Pocket Free Games, you can buy more lives, buy more BULLETS (only in packs of 30, FYI), and basically are all but strangled to pay if you want to get anywhere with the game's horrible controls.
* Super Monsters features the children of the world's most famous monsters attending a night time preschool.
* Super Monsters, usually lessons on common problems faced by preschoolers.
* Super Morph featured a ball-like thing with shapeshifting powers: main forms include a raincloud and a few others.
* Super Move Portrait Attack: Whenever a video game character uses their Limit Break, a portrait of them or close-up of their face is flashed on the screen just before they proceed to beat the crap out of an enemy.
* Super Multi-Purpose Room; A mundane living room, bedroom, or small apartment that can be instantly transformed into a fully-functional Super Hero lair.
* Super Munchkin has one card named "Underwear on the outside", that gives a free level to its player.
* Super Munchkin has the "Wimpy Thugs", "More Wimpy Thugs" and "Still more Wimpy Thugs" monsters. "3,872 Orks" from the original game might count since they are the only monster going in hordes.
* Super Munchkin. How about the Punster ("He Punishes you!"), or the Office supplies man ("A staple of comic fiction!" Oh, and he has staples for arms...)?
* Super Munchkin involves stubbing one's toe on a "super enriched radioactive block of stuff", helpfully labeled as such.
* Super Munchkin involves stubbing one's toe on a "super enriched radioactive block of stuff". In the base game, the Plutonium Dragon is one of the highest level monsters.
* Super Munchkin. Users risk accidentally destroying their own headgear with it.
* Super Mutants are products of the Forced Evolutionary Virus, and aren't healed by radiation, but are immune or at least highly resistant to it. That said, the more exposure a person has to radiation before being dunked in FEV, the dumber the resulting Super Mutant.
* Super Mutant Strong, holds technology in disdain and disapproves of you hacking terminals or using Power Armor.
* Super Mutants Wastelands are the result of leftover FEV found in Vault 87 in the former and used by the Institute in the latter.
* Super-Mystery Comics is known to be mob boss Sol Risko the whole time, but he remains unsought due to being in a jail cell the whole issue, but The Heavy is in question. The scheme to steal the evidence against Risko seems to be masterminded by fellow criminal Harrigan, but it's revealed halfway through that he was hired by Risko's lieutenant, Pete Macklin.
* Super-Mystery Comics v1 #5 centers around an insurance murder ring initially led by Spike Bolger. However, the rest of the gang, led by a henchman named Benny, figure out that his idiosyncratic choice of dress gave his identity away, so they kill him and operate on their own.
* Supernanny: In "The Costello Family", Chaslyn gives her little brother Corban a wedgie.
* Super Nanny's "Be Good Johnny" as its theme: it's actually a re-recorded version from a Colin Hay solo album, but it sounds practically identical to the original (not that surprising, since Hay sang lead vocals on the original version).
* Supernanny - sometimes, the children who swear are simply repeating the words they heard their parents yelling; other times, they know exactly what they're saying and what the words mean.
* Supernatural, Abaddon lures Sam and Dean to a town which was evacuated after a chemical factory spill.
* Supernatural a bit when one of the brothers said that everyone knew there was no such thing as Bigfoot. Bobby Singer can usually find info on new monsters, after

the writers let up on the use of John Winchester's diary. At some point, Team Winchester realized they were dealing with monsters that were entirely unprecedented (or at least hadn't appeared in centuries), such as dragons.
* Supernatural absorbs Sam's mental trauma, and suffers a mental breakdown as a result.
* Supernatural, according to some fans. He's not human or a Winchester, he didn't even appear in the show until Season 4, and he's in barely one-third of the 23 episodes per season, but he's just as visible as the two main leads, despite that his focus episodes on average have lower ratings. Ever since the heavily promoted "Castiel Returns" for episode 17, season 7, it was the lowest rated episode of the season and Castiel was not heavily featured in upcoming episode trailers until season 12, episode 19 (also promoted as Cas heavy) and again turned the lowest ratings of the season. (Most fans who like Castiel see him working best in a subordinate role as a foil for Dean, not as a focus.)
* Supernatural, a demon causing airplanes to crash vows that there will be no survivors.
* Supernatural A few years later, they discover that Azazel also killed their grandparents, but since they've already killed him at that point, it doesn't have the same impact.
* Supernatural. After a powerful witch is able to immobilize a Leviathan with a spell, the brothers ship him back to Bobby wrapped in chains in the back seat of their car. However it's made clear that only the spell is binding him, so they've got until it wears off to find out how to kill a Leviathan.
* Supernatural, after Bobby's soul is freed from Hell by Sam, he ascends to Heaven in a sparkling whorl of light—but only after the demon Crowley holds him back with dark clouds and the angel Naomi drives off Crowley and liberates Bobby's soul to finally ascend to Heaven.
* Supernatural. After breaking the final seal which unleashed the apocalypse on Earth, Sam spends all of Season 5 by trying to fix the mess he created. Season 5 is often viewed as Sam's redemption by many viewers.
* Supernatural after discovering she's a werewolf. He takes her into the bedroom, and Dean winces at the subsequent gunshot. Cut to credits.
* Supernatural"; after Gabriel arrives in Lux, he takes time to adjust to meeting a Lucifer who doesn't want to kill him and destroy the world, but even after the characters learn that the 'local' Gabriel (who looks exactly like Gabriel) is dead, Lucifer in particular continues to treat Gabriel as a brother he actually likes.
* Supernatural: After receiving a distress call from Rufus in the episode "Good God, Y'All", Sam and Dean arrive at the location looking for the people in danger, only to find a town with signs of recent activity (an overturned car still playing music, blood spatters, signs of a struggle, etc.), but where the streets are strangely empty.
* Supernatural after Sam gets (and loses) a rabbit's foot, which grants people incredible luck while they possess it, and eventually terminal bad luck when they inevitably lose it. At one point while sitting doing nothing in a hotel room, the radiator caught fire. He managed to knock himself unconscious putting it out. He also lost his shoe. This is also used in the climax of the episode, when Dean grabs the foot and confronted by the armed Bela (who is also now Born Unlucky thanks to that). However, no matter how she aims, she can't hit Dean who's standing three feet in front of her. However, she can't help but hit Sam.
* Supernatural, after Sam is abducted by the hunters of a parallel world and Dean and Castiel re-open the portal to save him, while Dean expresses disgust at what his father and himself have become in this reality, he eagerly hugs the alternate Bobby Singer even if he's consciously aware that this Bobby doesn't know him.
* Supernatural , a hotel sprung up in the middle of nowhere, which trapped tourists in order to feed them to the gods. The gods were there to discuss what to do about Lucifer's return.
* Supernatural Aid: Gods granted Perseus the use of winged sandals and the Cap of Hades (which rendered all wearers invisible) so he could slay Medusa.
* Supernatural: All four main characters in the show, but especially Bobby. The

general rule is that Bobby is invincible; Sam, Dean, and Castiel can die fairly frequently but will always be resurrected; and nobody else makes it through more than a season or two at most.
* Supernatural all of his scars have vanished. Dean never had any visible scars in any of the earlier episodes.
* Supernatural all of the leads are guaranteed to come back to life either the episode they die, or the very next one.
* Supernatural also resurrects a bunch of people from their graves in season 5 on Lucifer's orders, who seem fine at first and typical revenants until they turn into they lose their consciousness and gain a taste for human flesh.
* Supernatural, although when two male characters who aren't having sex spend all their time together, it's to be expected.
* Supernatural always uses this to show the murder that the Winchesters will investigate in the episode. Even arc-related episodes have Teasers. Occasionally the Teaser is simply a recap of previous events before cutting away to the title card.
* Supernatural. A magician survives incredibly dangerous, impossible stunts, but other people have a tendency of dropping dead of the same things that should have killed him.
* Supernatural" a man dies from razor blades in Halloween candy, in a supremely gory fashion.
* Supernatural among the rather handsome Navy soldiers who are going on their weekend pass.
* Supernatural, an angel who recently fell to earth says she wants to visit the Grand Canyon she last built when on earth.
* Supernatural and are out of time. The Hellhounds can only be seen by the people they've come to kill, and those wearing glasses that have been scorched with holy fire.
* Supernatural, and Benny says that, in fact, he hasn't heard that joke before. Dean actually found this joke so obvious and funny that he was surprised no-one had ever thought of it before.
* Supernatural and betrayed and abandoned Dean to do it. However, their first instinct when they're desperate and terrified is still to cling to one another.
* Supernatural and both brothers find her insufferable, but she's drop-dead gorgeous and Sam's subconscious serves up a nice sex dream.
* Supernatural), and doesn't (initially) get pop culture or human jokes. Understandable, since he's an angel who hasn't walked among humans for two thousand years.
* Supernatural, and Dorothy Gale was actually a hunter, but she didn't kill the Wicked Witch, nor did the Witch have a weakness to water. L. Frank Baum was Dorothy's father, and Dorothy is rather miffed that he made her stay in Oz sound so pleasant.
* Supernatural and finds his valentine-shaped heart beating so aggressively that it explodes out of his chest, killing him.
* Supernatural and forced to live out an advertisement for herpes medication.
* Supernatural and he has trouble telling reality from horrific hallucination.
* Supernatural, and initially Kevin Tran. Also somewhat Sam at the start of the first season, as he'd left his normal life behind and embraced the hunting world.
* Supernatural, and is looking forward to getting on with the saloon girls, unfortunately they're a bit too homely for his taste. Another girl flounces down the staircase, only when we see her face she's not only homely but has skin blemishes hinting at certain social diseases. Dean is bending backwards over the bar as she tries to smooch him, when fortunately a man who'd already booked her interrupts.
* Supernatural, and mostly because she was such a terrible mother that he has a lot of worse things to be mad at her for.
* Supernatural and now they're wanted as serial killers. Again. Some more.
* Supernatural and paring things down until, as of December 2011, the main cast has been completely reduced to Ackles and Padalecki, just like at the start of Season

1. Almost the only other even recurring character still in play is the demon Crowley.
* Supernatural and pulp mystery novels, the overarching plot straight out of epic poetry (particularly the Bible), and much of the character development for one of the main duo in the later seasons coming from a platonic love story.
* Supernatural and Sam wouldn't expect the second one, which triggered an explosion.
* Supernatural) and sees the sinister shadow of someone pounding away on a pipe organ. The man then presses a button and starts playing light music instead, as the 'organ' is just a digital keyboard resting on an old dresser.
* Supernatural and starts this as a callback to one of the latter series' episodes.
* Supernatural and telekinesis, so he can generally remove clothing with a thought, and can banish any post-coital mess to provide optimal cuddling. There's also at least one story out there where he enhances tactile sensations and makes his mouth minty fresh to improve kisses.
* Supernatural and tells his brother Sam: "I think it should be you up there — not her".
* Supernatural) and tends to be much more empathetic towards people in need, but is a nest of hatred, anger, and self-loathing and is driven primarily by revenge for much of the show.
* Supernatural. And the Apocalypse is seen by them as nothing more than sibling rivalry. In fact, human extinction is considered a positive element in some angelic circles.
* Supernatural, and the bulk of the episode takes place in the TV studio where the show is actually shot.
* Supernatural and the fact that Cas literally left a brand on Dean's body, and ran with it. Often, it's one-way (Cas can sense Dean, not the other way around), and for whatever reason Cas doesn't bring it up—at least until the events of the given story.
* Supernatural and the gifts, while cheap, are at least somewhat practical (Dean got candy bars and motor oil; Sam got shaving cream and skin mags.) Flashbacks in the same episode show another example of this trope: one Christmas when Sam and Dean were kids, their dad didn't make it back for the holidays, so Dean breaks into someone's house, steals some presents, and tells Sam their dad brought them. Sam starts to get suspicious when he opens one and it turns out to be a Barbie.
* Supernatural and then comatose. He also reacts with some discomfort when performing a locating spell, which may have drained him slightly.
* Supernatural, and the next time the scene is filmed the following additional dialogue has been inserted.
* Supernatural and upcoming interview for Law School. Sam and Jess have some tender moments showing how much they love each other and how his life is going swimmingly. Then Jess dies in a fire and starts Sam on his revenge quest.
* Supernatural and who kept existing because of people believing in him and the second was this dream-trope in a nutshell.
* Supernatural, Andy has his stomach ripped open by a demon, and they show a close up of the torn bloodied tissue in his gaping wound.
* Supernatural Andy is the comic relief among the special children and he is also the only one shown using pot.
* Supernatural, Andy's twin almost kills a woman because he realizes Andy still has feelings for her and is worried she might get between him and his twin.
* Supernatural, angels do not have to eat, but some choose to do so as they enjoy it.
* Supernatural, angels of love are called "Cupids", who manifest as nude men rather than diapered babies.
* Supernatural. An unwitting version occurs in "The Girl Next Door", with Dean Winchester snoozing on the couch while the TV shows a wildlife program.
* Supernatural anyone dies, since Sam had a vision, making it the first Everybody Lives episode. A guy does get his arm ground up in a garbage disposal, though.
* Supernatural, any piece of glass burned with Holy Oil lets you see the normally-

invisible Hellhounds.
* Supernatural: Anything thought to be science ends up being magic or because of magical entities. The kicker for any fan of this trope is that science is also useless in the show itself (i.e. most monsters can only be killed in specific magical ways, if they can even be killed at all).
* Supernatural appeared to have little stage fighting experience in season 4, making some of his fight scenes look mildly awkward. He improved massively in season 5.
* Supernatural are also physically strong. However, prophets seem to be frailer than the other magic users and in the past were guarded by an archangel. Both Chuck and Kevin suffered from headaches and seemed to be physically drained by the effort of interpreting God's word.
* Supernatural are dramatic/demonic-related. Especially his final death, where he gets shot by a mugger. No going out in a blaze of glory, it could have been easily prevented and nothing heroic about it whatsoever.
* Supernatural are prone to snacking on people or specific parts of them, but the Leviathans certainly take the cake, as their entire M.O. seems to be "they eat people". With cheese.
* Supernatural are shown to be nearly always sadistic, manipulative monsters. This is justified, because demons are souls tortured in hell until they lose any humanity.
* Supernatural are shown to possess tremendous healing abilities, being able to heal major injuries and raise the dead with little effort. Naturally, this is the first ability Castiel loses after he defects from Heaven.
* Supernatural are weak to numerous mystical effects such as salt lines, iron, devil traps, holy water, hallowed ground, and the demon-killing knife. The top tier ones, however, prove to be immune to most.
* supernatural artifacts, but he also admits that were it not for the Bureau's health benefits, he'd probably be working at the postal service.
* Supernatural. As a general rule, while a character's level of attractiveness doesn't determine how "good" they will be, the less attractive male characters seem to form better romantic relationships.
* Supernatural as. And it has effects just as bad as the immediate explosion of a proper atomic bomb, as Dean keeled over and started vomiting just by entering the close vicinity of the explosion. According to Castiel, humans directly hit by it are turned into salt.
* Supernatural: A shared gaze where souls gaze into the other person's soul, all at once having a deeper experience than the other two versions mentioned above can have.
* Supernatural. As he's held in the stocks, someone else has to put them back in for him.
* Supernatural. As he walks down the hallway, he passes an open door, with an elephant in the room. He takes two more steps, looks up from his EMF detector, takes two steps back, and the elephant is gone, replaced by a fat black man. Dean walks away, extremely nonplussed.
* Supernatural, as it was used by the Men of Letters back in the 1950s before they went inactive, and it was meant to act as a headquarters for the organization's chapters in America; the books in the libraries are all about monster and supernatural lore for research, there's a bedroom for every member of the organization, and the cars most likely belong to the now-deceased members.
* Supernatural, as stated above, uses Kansas' "Carry on Wayward Son", though the series only used it in the first season before it was relegated to being the theme for the Season Finale recap.
* Supernatural as their mother died when they both were very young. Although the frequent moves and constant use of fake IDs probably helped keep Child Services from ever catching up.
* Supernatural at all. However they are cheap and discreet, both useful attributes for a Hunter.
* Supernatural at least once Dean has picked up a bloody knife from a murder site.

This may help explain why the FBI think they're serial killers. That, and they are very often actually killing people (vampires, shapeshifters, and demon-possessed "people", but still people to the law).
* Supernatural at the beginning of season 2. Dean was in a coma after a car accident, but he could hear what was being said to him because he was having an out-of-body experience and "haunting" his hospital room. Also used in an episode where the spirit of a comatose girl whose father read her fairy tales was causing people to reenact those fairy tales.
* Supernatural at this point, but that’s relatively mundane for this series. Obviously, she appears to him in the form of a very attractive woman.
* Supernatural, Ava learns to control an Acheri demon, which she uses to help her kill the others at Cold Oak.
* Supernatural basically begins with two of Gibbs’ deceased enemies suggesting to Crowley that he arrange a scenario where Gibbs will go after the Winchesters after Crowley convinces the NCIS team that the Winchesters are a genuine threat. Instead, not only do the Winchesters ward the entire NCIS building against supernatural intrusion, but go on to confirm the existence of the supernatural to the US government and make arrangements to ward the White House and other relevant buildings, as well as force Crowley to make a deal agreeing that he will leave all elected officials alone.
* Supernatural becomes a ghost he is told that ghosts can only affect the material world if they become extremely serene or if they channel massive rage. Most ghosts just stick around and fade away without affecting the living.
* Supernatural begins with Dean as a kid and Sam as a baby, on the night that their mother was killed.
* Supernatural being vengeful spirits who are unable to move on and seek revenge on the ones who murdered them. Some examples:
* SupernaturalBelieving that Dean is upset with him, Castiel tries to return it. Dean refuses, telling him, "It's a gift—you keep those." In addition to Led Zeppelin being well established as Dean's favorite band, it was revealed earlier in the same season that a shared appreciation for Led Zeppelin's music was a major catalyst for Dean's parents getting together in the early 1970's.
* Supernatural - Benny whistles "In the Hall of the Mountain King" when he fights in Purgatory.
* Supernatural. Between the two, they choose each other, and the Darkness still gets released.
* Supernatural, black fluid from bodily orifices is usually ectoplasm and is one sign of ghost possession. Black smoke pouring out of the mouth is a sign of the end of a demonic possession.
* Supernatural, black smoke explodes from the Devil's Gate as the forces of hell are released.
* Supernatural. Bobby tries to walk Sam and Dean through killing a lamia over the phone with an FBI agent in the room, by pretending he's talking to his mother asking for a cooking recipe.
* Supernatural book series, upon being told that he's a prophet, apologizes to the main characters for having forced them to live "bad writing."
* Supernatural, both Jessica and Sam and Dean and Carmen demonstrate romantic closed mouth kisses.
* Supernatural brothers Sam and Dean, and other Hunters are dedicated to hunting down supernatural menaces.
* Supernatural, but Castiel and Bobby seem to have well and truly worked their way into Team Free Will.
* Supernatural, but don't require it and don't have to eliminate any waste products. Neither need sleep like humans do, but angels in particular may go comatose if they sustain enough damage, the rest allowing them to recover and heal any wounds.
* Supernatural, but even in a world that has gone through an apocalypse, people still surprised by a mere vampire.
* Supernatural but getting them to listen to them. Which is definitely more

helpful.
* Supernatural, but in an alley. Justifiable, because he's an angel in a human vessel.
* Supernatural, but it helps when they actually get the demeanors down too.
* Supernatural, but she still shows all the decency of this trope, saving his life from her malevolent and abusive demon mother. Unfortunately they meet again as adults and things don't work out so well.
* Supernatural. But then again, Angels of the Lord can probably get a pass for being a bit too literal minded. (He learns to do a great deadpan eventually.)
* Supernatural, but they always seem to make it back fine. Dean, Sam and Castiel alone have died a collective 20 times on-screen (with Dean dying an additional 100+, non-shown times in the time-loop episode). Why does anybody even try to kill them anymore?
* Supernatural, but when the white Dean Winchester summons the crossroad demon, she takes a beautiful white woman as a vessel.
* Supernatural by a spring-loaded lever, and Dean looks more legitimately concerned for him than he has all season.
* Supernatural, by Julie Tremaine (who, interestingly enough, isn't in Team Sam or Team Dean... she's in Team Castiel). It consists of recipes of the foods based from the series.
* Supernatural calmly eats fried pickles, Sam silently indicates to Dean that a grovelling apology might be in order.
* Supernatural can, he's able to conjure smaller things like a glass bottle and clothing when he needs them.
* Supernatural can survive sun exposure but get extreme sunburns, hence why they tend to operate at night.
* Supernatural can't get legitimate work due to their monster-hunting activities, so they support themselves through credit card fraud, hustling, and the occasional act of burglary. Sam also has a habit of boosting cars when he's separated from Dean.
* Supernatural cartoon and becomes convinced it is religious allegory.
* Supernatural cartoon. While there, Dean repeatedly attempts to hook up with Daphne.
* Supernatural "Cas". Especially if he doesn't like you, he gives more satirical ones, like "Chuckles" and "Junkless" to Uriel and a few unflattering names to Zachariah. He also calls all priests "Padre"
* Supernatural, Castiel absorbs all the souls of Purgatory, boosting his angelic powers to a godlike level, enough to utterly destroy Raphael, an Archangel. Unfortunately, the power of the souls made him drunk enough to declare himself God, then goes on a smiting spree in season seven's premiere; wiping out all of Raphael's followers, killing a hypocritical priest, and even willing to kill Dean when the latter binds Death to kill him.
* Supernatural, Castiel can no longer use angel mojo to repair his bloodied clothing. As he only has one suit of clothing, this necessitates a stripping scene in a laundromat.
* Supernatural: Castiel has been captured by the Devil in a ring of holy fire, and Lucifer offers him a job and points out that, having disobeyed Heaven, Cas will be #1 on the hit list if they manage to get rid of Luci. Clearly terrified, Cas just says, "I'll die first". Not as snarky as most examples, but quietly awesome all the same.
* Supernatural", Castiel is about to be taken over by the Leviathans, and yells at Dean and Bobby to get away from him.
* Supernatural Castiel is extremely uncomfortable with this, and his guilt isn't helped when a prostitute saunters up to him and introduces herself as Chastity.
* Supernatural Castiel is the heir to a slaving fortune who has used his assets to fund slave liberation. He owns a rehabilitation center, and he personally takes on Dean as a foster with the intent of setting him free.
* Supernatural cause electricity to go a little wonky, she's actually causing the boys' Impala to come to a stop by killing the engine; she still has unflinching

faith that the car will stop in time with no real braking from Dean.
* Supernatural, Charlie Bradbury says she became queen of Moondoor for the girls. She makes eyes at quite a few maidens and an actual fairy.
* Supernatural: Charlie has to flirt her way past a security guard, but has no idea how, so Dean, talking through a bluetooth in her ear, tells her what to say.
* Supernatural Christmas" Sam and Dean get captured by two pagan gods who have been living as a folksy, Stepfordish married couple. When Dean blurts out an expletive after they take some of his blood for a sacrifice, the wife rebukes him and says, "Someone owes a nickel to the swear jar!"
* Supernatural, "Christo" is said to be Latin for "God". It is actually Greek for "The Anointed One" (as in the title "Christ"). Moreover, it should be "Christus" or "Christe".
* Supernatural, Chuck Shirley, pen name "Carver Edlund" after writer/producers Jeremy Carver and Ben Edlund, is a loser prophet and a writer. Then again, the last episode of the fifth season implies that he could actually be God, so...
* Supernatural cons, but when Dean tries to out himself as the real Dean to a fan, he's not believed.
* Supernatural contains many garrisons of powerful angels. Unfortunately, the angels are often fighting each other.
* Supernatural creatures that were not outright gods or monsters were called daemones. Good ones were Eudaemones and when Christianity became the official religion in the Roman empire the righteous dead (saints) and angels became eudaemones... partly why people erroneously think of them as the same thing.
* Supernatural crossover episode, Sam, Dean, and Castiel get sucked into an episode of the cartoon, with Sam complaining that the real estate scams the Scooby Gang solve aren't good cons. It turns out, the villain of the week was using a ghost for his own real-estate scam.
* Supernatural, Crowley gives up the names of two demons and the Winchesters expect to give the names of the rest of the demons on earth.
* Supernatural, Crowley tells Kevin that Abaddon will like him because he is skinny and submissive.
* Supernatural, Cupids are rotund and jolly naked angels who are responsible for hooking up certain people in accordance with what destiny expects. It was mentioned by one Cupid that the pairing of John and Mary Winchester was a big deal in heaven.
* Supernatural dealt with creatures who were invisible except for their shadows.
* Supernatural: Dean and Sam are hunters. They fight demons, astral creations, angry angels, pagan gods, ghosts, etc.
* Supernatural, Dean and Sam have a prank war as the B plot of the episode "Hell House." At the end, they both pull (rather vicious) independent pranks on a pair of arrogant teens that had been bugging them for the episode, and calling their truce with each other. For the next 100 miles, at least.
* Supernatural, Dean bashfully admits to having pretended to be an investment banker.
* Supernatural Dean before getting the upper hand on a vampire: "Look at me... Look at me, bitch!"
* Supernatural: Dean bonds with/grows to love his surrogate son Ben, who wants to be a hunter like Dean. At the end of Season 6, after Crowley kidnaps them, Dean has Castiel wipe Ben and his mother's memories of Dean so that they can live a normal life, free of danger.
* Supernatural, Dean connects with a little boy who's been traumatized into mutism by witnessing his father's drowning. Said boy presents Dean with a picture of swirly dark water, representing the lake, and a red bicycle...
* Supernatural, Dean disappears after Sam accepts death because Dean represented the part of Sam's mind who wanted to fight death.
* Supernatural: Dean does it in the episode "The Devil You Know", when Crowley mentions that Sam and the horseman's assistant have history.
* Supernatural, Dean dreams about his perfect girlfriend, but the trope is subverted when Dean wakes up and realizes she was based on a model he had seen in a beer advertisement.

* Supernatural, Dean executes a plan where he and Sam commit a crime so that they will be arrested and sent to the county jail in order to hunt a ghost that is inside the facility. They do this at the request of one of the guards who has planned for their escape once they get rid of the ghost. The authorities arresting them, however, are not aware of the plan. It doesn't go as smoothly as they hoped it would.
* Supernatural, Dean explains that he did not want to answer Sam's questions about their parents because he wanted him to be a kid for just a little longer.
* Supernatural: Dean has been cuffed more than a few times and always manages to get out of them.
* Supernatural, Dean has his girlfriend Lisa and her son Ben has a lot in common with Dean. Ben is about the right age to be conceived from a previous fling between Dean and Lisa, and he wishes he were the father, but Lisa makes it clear that he isn't. It turns out it was some guy in the back bar of a biker joint with a "leather jacket, couple of scars, (and) no mailing address". She admits she has a type.
* Supernatural Dean hotwires a car he finds at an old filling station. Justified as the car is a few decades old, and Dean has been shown to know how to not only repair but completely rebuild classic cars.
* Supernatural Dean, in particular, embraces this lifestyle as well as enjoying strippers, porn, and other hedonistic pursuits where his brother more often craves respectability.
* Supernatural. Dean insists women can be hunters and that he's treating her like a rookie with no experience. Sure enough, Jo is kidnapped by the Monster of the Week and has to be rescued although she does ultimately assist in defeating the baddie.
* Supernatural: Dean is angry that Castiel won't help him avoid one of Chuck's prophecies. Castiel responds that it would be a terrible, terrible idea to interfere with a prophet because that would bring down the wrath of an archangel. Dean then formulates a plan that involves saving Sam by using Chuck to bring down the wrath of an archangel.
* Supernatural, Dean is overjoyed to return to his childhood home with his loved ones safe, but finds it is just a dream constructed by a djinn.
* Supernatural, Dean is willing to kill himself to get back to his reality.
* Supernatural, Dean opens his bedroom closet door to find the decaying bodies of two women hanging by their wrists.
* Supernatural", Dean says that when Sam was about 5, he started asking questions about why they didn't have a mother, why they moved around, or where their father was. Dean did not want to answer because he wanted Sam to still get to be a kid.
* Supernatural, Dean sees the light bulb above his head in the warehouse, and he has a revelation. There is an electrical whine, and the light flickers before Dean sees himself bound and being drained of blood and realizes he is a victim of the djinn.
* Supernatural, Dean sees the woman in white, now covered in blood, in the mirror on the closet door.
* Supernatural Dean sells his soul to a crossroads demon, condemning himself to an eternity in hell to bring his brother back to life, because he couldn't live with him dead. A few seasons later, Sam makes the ultimate sacrifice and throws himself into the Cage with Lucifer to save Dean (and the world). And finally, two years later, Sam chooses to remember his time in the Cage (almost two centuries of being tortured by Lucifer) and risks serious psychic damage so as not to leave his brother alone. He nearly dies from the psychological fallout.
* Supernatural, Dean sits by Sam's body and tearfully discusses his failure to protect his brother. This ends with him yelling "What am I supposed to do?", standing up, and kicking furniture, while tears still fall from his eyes. He then gets into the Impala to make a deal with a crossroad demon.
* Supernatural, Dean snaps the ropes suspending him when he sees Sam in trouble. To be fair, though, the ropes were already damaged.
* Supernatural", Dean stabs an angel in the back who has severely beaten Ezekiel.
* Supernatural, Dean takes Wishverse!Sam to the djinn's lair to confront the djinn,

and at one point they are literally hiding under the djinn's nose as they hide under an open metal frame staircase as the djinn walks up the steps.
* Supernatural, Dean tells Sam that he let some Japanese tourists take pictures with Sam while he was passed out, but he made sure none of them got to handsy.
* Supernatural: Dean uses a credit card to get into Angela's house in "Children shouldn't play with dead things". Of course, when Angela's roommate freaked out at his being there he calmed her down by showing her he had a key, so... maybe he was just using the credit card as a joke?
* Supernatural Dean Winchester discovers the end of the world is nigh, and he suggests a farewell road trip that includes the Grand Canyon, the Bunny Ranch, and The Star Trek Experience in Las Vegas. Writer Sera Gamble says on the DVD commentary that she single-handedly turned Dean into a Trekkie since he only references Star Trek in episodes she wrote.
* Supernatural: Dean Winchester. Dude returns from 40 years of unspeakable torment in Hell and one of the first things he does is to check out the porn rack at the convenience store. Although, he does go for food and water and cleans himself up in the bathroom. It just seemed like the porn rack was there and he said: "Why not!"
* Supernatural, Dean Winchester flirts with Nanao Ise and despite her annoyance, eventually persuades her to lie next to him in his bed while they talk. As she lies down, she glares and says, "Tell no one."
* Supernatural: Dean Winchester. He's a headstrong leader, with traits of levelheaded leader and charismatic leader thrown in.
* Supernatural, Dean Winchester's idea of a peaceful dream is fishing.
* Supernatural, Dean winds up with hairy palms. His explanation? "Got bored. That nurse was hot."
* Supernatural. Death, after Dean tries to snark at him, gives him the speech:
* Supernatural dedicated their fourth season to Kim Manners, a director who died during the filming of that season. The title card appeared after the episode "Death Takes a Holiday," which was actually the fifteenth episode, but the first to air after his death.
* Supernatural, demons and angels retain all of their powers when they take over a human body as a vessel.
* Supernatural: Demons are highly susceptible to holy water, as you'd expect. One of Bobby's favourite tricks is beer with just a little bit of the stuff — if his visitor is human, they'll never even notice. If they're not, they burn. Also, at one point, the boys assault a building full of demons by consecrating the sprinkler system.
* Supernatural, demons usually enter their meat suits' mouths as smoke.
* Supernatural demons will often leave behind sulfur and angels will burn out the eyes of their victims.
* Supernatural develop psychic powers, the ability to kill with a touch, and super strength, after being fed demon blood as infants.
* Supernatural did the boys actually suffer? How many schools did they go to? What caused the rift between Bobby and John? The list goes on.
* Supernatural direct them to start turning as many humans as possible into their own kind with the aim of cutting off the flow of souls to Hell.
* Supernatural discover that someone has used visions of their lives as the inspiration for a series of horror novels. The books have the same titles as past episodes, and the writer's current manuscript is about what is happening to them right then.
* Supernatural does this on an alarmingly frequent basis, although the journeys usually last long enough for the Winchesters to hold whatever heartfelt conversation needs to be held in order to advance the plot.
* Supernatural. During a fight, Dean receives an electric shock so powerful it causes massive damage to his heart which doctors cannot fix and Sam spends a large part of the episode trying to figure out how to save him.
* Supernatural. During their last Christmas together before Dean went to Hell, Sam's "I love you" took the form of "Do you want to watch the game?" to which Dean's "I love you, too" was a yes.

* Supernatural Elite: Romanticist utopias are often led by supernatural characters, ones that are fundamentally above mere mortals.
* Supernatural ends on November 2nd, the Day of the Dead and the anniversary of Mary Winchester's death.
* Supernatural enough that the main characters were pretty high on the FBI wanted list and considered serial killers. Of course, in their case, the problem is exacerbated by their tendency to commit crimes like credit card fraud and corpse desecration, and by many of the monsters and demons they kill leaving corpses indistinguishable from human corpses.
* Supernatural entities that are older than the universe itself are virtually omnipotent.
* Supernatural entities vary depending on alignment. Typically demons are on the same level as undead.
* Supernatural, episode 16 is usually pretty dramatic, and often a season game-changer:
* Supernatural episode "99 Problems", the angel Castiel remains alive, conscious and mostly ambulatory after drinking an entire liquor store.
* Supernatural episode "Alpha and Omega", when God is mortally wounded, the sun starts going out.
* Supernatural episode "A Night of Fright Is No Delight". But things go even further off the rails when one of the houseguests ends up dead, and the Mystery Inc. gang rattle off their catchphrases... with Dean chiming in at the end.
* Supernatural episode "Bedtime Stories" has fairy-tales inspired murders (a nice old woman eats people who got lost in the wood, for example). It turns out to be the work of a comatose girl's projected spirit, who influences people to act like the fairy tales she heard her father narrating.
* Supernatural episode "Bugs" put the killer bug infestation up to the fact that the houses were built on what had once been an Indian village. After the village was destroyed by the Europeans, the village chief cursed the land so that no white man could ever live there.
* Supernatural episode, Dean goes to revisit the site of a 9-years-ago one-night stand and discovers that the woman has an 8-year-old son with remarkably Dean-like mannerisms. She swears the kid isn't his, and claims that DNA evidence proves it, although it is not actually presented to him. The creator later confirmed that the kid wasn't Dean's son.
* Supernatural episode "Hammer of the Gods", this is lampshaded and played straight on two occasions.
* Supernatural episode "How to Win Friends And Influence Monsters" are suspected to be the work of the Jersey Devil, though it turns out a man, driven insane by the Leviathans' latest scheme involving drugged food, is responsible.
* Supernatural episode "I Know What You Did Last Summer", when Sam is resetting Dean's dislocated shoulder:
* Supernatural episode "It's the Great Pumpkin, Sam Winchester" has an emancipated teen. Or rather, a centuries-old witch who disguises herself as an emancipated teen.
* Supernatural episode "Like A Virgin", the brothers possess an ancient sword, the only thing they have capable of killing the dragons that have kidnapped a group of virgins. During the fight, the sword falls through the grate under which the virgins are trapped, but are not restrained in any other way. At which point every one of them fails the absolute minimum requirement of having agency in their own survival by not handing Dean the damn sword when he can't reach it. Instead Sam, who has longer arms, grabs it.
* Supernatural episode "Monster Movie" fits beautifully as the entire episode is shot in the style of old black-and-white monster movies.
* Supernatural episode "Nightmare", Max Miller, one of Azazel's special children, could lift objects with his mind. Demons and angels have this power too. In the later seasons, Sam and Dean spend a lot of time being slammed into walls because of it, especially when the guy doing the slamming is Crowley.
* Supernatural episode "Phantom Traveler," where a demon's been causing plane

crashes and the brothers have to find out who it's possessing and exorcise it, before it crashes another plane. Unfortunately, they don't manage to stop it getting on the plane, so the climax takes place on a plane. This was the first episode of the show to feature demons.
* Supernatural episode "Provenance", things in a haunted painting move and change, although events in real life evoke a reaction in the painting.
* Supernatural episode "Skin" looks very Canadian, with pine trees along the highway that is supposedly outside St. Louis (which does have some pine trees, but the deciduous trees dominate them, since their numbers are far more vast). Also, with "Home", Kansas isn't nearly that leafy, and Cape Girardeau is not the racist small town that "Route 666" would have you believe—it's actually a college town, since Southeast Missouri State University (SEMO) is in Cape Girardeau.
* Supernatural episode "Something Wicked", Sam discovers the identity of the witch they are looking for, because he finds a news article with a picture of the witch as a doctor back in the 1890s.
* Supernatural episode "Taxi Driver", Sam's attempt to break Bobby out of Hell is interrupted by a duplicate Sam trying to pass himself off as the real one in the confusion. After Bobby kills the false Sam, Sam asks if Bobby knew it was the fake, and Bobby admits that he had to guess.
* Supernatural episode "The Girl with the Dungeons and Dragons Tattoo":
* Supernatural episode "The Magnificent Seven," Sam walks in on his brother with a couple of girls. The camera doesn't show precisely what they're up to, but the look on Sam's face speaks volumes. Although this is less head-tilting than hiding his face in horror. And later...
* Supernatural episode "The Third Man," Castiel tackles a fellow angel out of a window several stories up, landing directly atop (and thoroughly wrecking) Sam's shiny new car.
* Supernatural, especially if the Winchester boys fall through windows or the screen goes white.
* Supernatural, especially in the earlier seasons, when our heroes are a pair of unemployed flannel-wearing drifters who squat in abandoned buildings and hustle pool to keep themselves fed.
* Supernatural, especially not long after seeing AU Michael's true form through Anael's eyes.
* Supernatural even captured friends can turn out to be not-so-innocent.
* Supernatural, even in the darkest moments there's always a glimmer of hope.
* Supernatural eventually adopt this philosophy at times due to increasingly escalating circumstances. At one point in season 4, Sam even explains to Dean that the normal rules don't necessarily apply to them, because they are not normal, and that Dean had better get used to that if they are going to do what is needed to stop the coming apocalypse. Somewhat ironic since Sam started out being the one who usually complained the most about doing iffy things.
* Supernatural ever demonstrates, and angels rarely bother. There turn out to be three definite problems with the system:
* Supernatural. Everything with water, including the kitchen sink, is a potential threat.
* Supernatural example in the Live Action Television section above: In some parts of Europe, Saint Nicholas, the prototype of Santa Claus, was said to be accompanied by a little demon or dark elf known by several names, among them Black Peter or the Krampus. While St. Nick doled out the goodies to the good little tykes, his sidekick either put sticks/rocks/coal in the stockings of the ones on the naughty list, or in some cases, spanked them with a broom.
* Supernatural example "rapey" and refuses to let Cas watch over him while he sleeps.
* Supernatural example when Dean gets "Can't Fight This Feeling" stuck in his head.
* Supernatural fall into this category including ghosts, zombies, golems, rawheads, and wendigo.
* Supernatural fanfics have Sam taking on the role of Boy King of Hell because he cannot bear to be parted from his brother and because he wants to make Dean's

experience less horrific.
* Supernatural fans memorize the actor names for recurring characters, so when they watch the opening credits and see a familiar name, they already know that the associated character will be showing up later in the episode.
* Supernatural Fear Inducer. As far as we know this was a one-time thing, but Peter outright calls it child abuse, and refuses to do it to his own children.
* Supernatural Fear Inducer: Something that forces people to feel frightened, often by making them hallucinate their own worst nightmares.
* Supernatural fears himself and Dean will be in part four, a prequel - The First Hunt. In-between The First Hunt and part one - Hunting Dean and Neo become a couple.
* Supernatural featured the Covenant Lutheran Militia who patrolled with a fire-truck filled with holy water.
* Supernatural", featured the Werther Box, an enchanted vault that protected its contents by compelling anyone who attempted to open it without doing the proper ritual to commit suicide.
* Supernatural" features a pair of witches, Don and Maggie Stark, who have been together for 800 years, despite some rocky times.
* Supernatural features a psychic boy out to kill his abusive father and uncle. He's also after his mother, because she didn't do anything to stop it.
* Supernatural" features a very large one that takes up almost an entire room, modeled after the inn, with literally hundreds of very old porcelain dolls. Throughout the episode, the dolls seeming move themselves when no one's watching, their placement causing people to die in the real life hotel (i.e. a doll appearing at the bottom of the stairs with a twisted head, causes a man to fall down them and break his neck). Sam and Dean initially suspect it's some form of folk magic. It's eventually revealed that the ghost of its original owner Maggie Thompson, who drowned as a child back in the forties, is haunting the hotel. Her sister Rose has held her back all these decades, but has suffered a debilitating stroke and can no longer do so. As the Inn is closing down, Maggie is killing people due to being terrified of the prospect being left alone for all eternity.
* Supernatural fic featured the header, "Our porn makes more people watch your show."
* Supernatural Fiction: It's all about ghosts, witches, suspense, and mystery.
* Supernatural fic; while unsure how it happened, Sam soon affirms that Needy is linked to Jennifer rather than the demon possessing her, as Needy feels it when Jennifer is stabbed but had no reaction to the demon being hit by holy water.
* Supernatural find humans to be the most senselessly cruel and hard to understand.
* Supernatural Floating Hair: Hair which moves in defiance of gravity due to otherworldly means.
* Supernatural for a pair that had literally gone to Hell and back for each other.
* Supernatural - for a while, it seemed like both hunters and a large portion of monsters just didn't bother to tell the general public the truth because it would be inconvenient for them. Then the leviathans came along, and their leader stated the golden rule to be "There's no such thing as monsters".
* Supernatural for Dean. But Kripke had no interest in the character, so rather than try to make the best of it, he deliberately made her as obnoxious as he could so that fans would hate her and he'd have a reason to kill her off.
* Supernatural for everybody—starting around the middle of season two—Sam and Dean spend increasingly longer crying, hugging and being tied down to things.
* Supernatural. For some reason, it seems that you can't become a person of respect in your town without having committed some horrific act in the past.
* Supernatural for them and their closest allies thanks to their destinies, but for most people in their universe it is final.
* Supernatural. Forty years can pass in hell with only a few months passing on Earth. Of course, hell is explicitly described to be deeply magical; time might just be an illusion.
* Supernatural from Lucifer, who is deliberately keeping Sam awake in order to kill

him. This includes a loudhailer in one scene, with plenty of this trope to make Sam wince.
* Supernatural gain psychic powers after they were fed demon blood as an infant.
* Supernatural, generates white holy light to burn out his enemy's eyes (and brains).
* Supernatural, gets a few shots like this, highlighting his - wait for it - yellow eyes.
* Supernatural, getting blood into the baby's mouth was the most difficult special effect in the whole episode. The baby was evidently having a bad day and started crying even before they started trying to drip fake blood into the baby's mouth.
* Supernatural ghost he runs into on-set is an extra in body paint, and calls makeup because he thinks the noose marks on her neck would look better on camera if they were red.
* Supernatural. Ghosts and spirits can be very scary, but the episode Changing Channels featured a very silly bedsheet ghost during their opening credits.
* Supernatural ghosts that haven't ascended to the afterlife end becoming vengeful spirits. In fact there are defined to be at least 3 types of ghosts:
* Supernatural gives the camera a long, flat look in the beat before the scene cuts.
* Supernatural", God/Chuck and Amara don't just stop at bringing Mary Winchester back to life, but also resurrect Emma (Dean's Amazon daughter), Adam Milligan, Amy Pond (Sam's old Kitsune friend), Henry Winchester, Bela Talbot and Charlie Bradbury, Charlie joining Sam and Wynnona in Purgatory while the others end up meeting Dean and (for the most part) joining him in the bunker in Kansas.
* Supernatural goes back to ensure that history takes its established course.
* Supernatural Gold Eyes he has in the comics. And in Anung Un Rama mode, they go red and he gains two more of them, like his father Trigon.
* Supernatural got the part, but a year later Pellegrino was cast as Lucifer and as his meatsuit, Nick.
* Supernatural had an episode where a man runs into a bank with an assault rifle screaming: "This is NOT a robbery! Everybody get on the floor!"
* Supernatural had this inflicted on him while being held captive by the Prince of Hell Asmodeus.
* Supernatural: Happens quite a bit to the Winchesters and their allies, often undead or sometimes just monstrous or supernatural.
* Supernatural has a 1967 Chevrolet Impala that may or may not be intelligent. She (referred to as their baby) is indestructible even after a major crash in the first season, and had a hand (wheel rim) in saving the world.
* Supernatural has a 6th Season storyline in which Sam Winchester literally loses his soul. His brother Dean dealing with his once sweet and often guilt-ridden brother's complete lack of morals and/or human emotion is often played for laughs.
* Supernatural has a bit of everything. Fanservice for absolutely everyone, gore, awesome music, comedy, angst, urban legends and a decent myth-arc to boot.
* Supernatural has a nasty example in the episode "The Magnificent Seven". Now those guys were evil. Made a hunter chug Drano in front of his wife. Good times.
* Supernatural has an episode in which anyone who asks for the truth gets it, in full, from everyone who talks to them. In this case, it's not due to a truth serum but a truth curse.
* Supernatural has an example with Castiel referencing a text as a joke "you breed with the mouth of a goat". This spawned the in-fandom meme "It's funnier in Enochian."
* Supernatural has a possessed nurse cheerily singing "Patty Cake, Patty Cake Baker's Man" to a newborn, but she has black eyes and she plans to cook the baby as a meal for the demon Lilith.
* Supernatural has a trailer for "Hell Hazers II: The Reckoning" in the episode "Hollywood Babylon."
* Supernatural has a wishing well, cursed by a chaos god's coin, so that every wish made on the well is granted literally and also goes horribly wrong somehow. For example, Dean's wish for a sandwich gives him E-coli, a little girl's parents

wished to go to Bali and so were teleported to Bali...
* Supernatural has a young girl in the first season who not only cut the throats of her biological and adoptive families, but made it look like her adoptive father did it. Then she did it to people who owned a painting of her adoptive family.
* Supernatural has Becky, an obsessive fangirl who writes slash fic about the two heroes. And that's just the in-universe example.
* Supernatural has Castiel having a debate with a Conspiracy Theorist radio host who lives in a basement.
* Supernatural has changed more, even though it was only 4 months for him.
* Supernatural has Constance Welch, AKA the Woman in White, a spirit Sam and Dean encounter before they even begin their hunt for the Yellow Eyed Demon.
* Supernatural) has dedicated his life to protecting his brother Sam (despite the fact that Sam can protect himself, and often doesn't want Dean to risk everything to protect him).
* Supernatural has even mistakenly referred to him as being human for the first time.
* Supernatural has "Folsom Prison Blues" which features Dean and Sam deliberately getting themselves arrested so that they can solve a case inside a prison.
* Supernatural has several examples, most of them inverting the usual trope:
* Supernatural has the Book of the Damned, which Sam wants because it could remove the Mark of Cain from Dean. Rowena wants it for more reasons than that.
* Supernatural has The Empty, affectionately known to fans as Superturbohell, where angels go when they die and sleep for all eternity, dreaming of their failures and regrets. When Castiel has the misfortunate of waking up in The Empty, it enranges the Eldritch Monster that is The Empty and they have words, with The Empty taking Cas's form.
* Supernatural has the torture/interrogation scene with Dean and Alistair. Supposedly, Dean is extracting information on "who is killing the angels," but not only does Alistair have no idea, he strings Dean along and gives him a thorough mindfuck in between bouts of being eviscerated. The power dynamic in this scene goes back and forth like no other, between Dean relishing Alistair's pain and Alistair breaking Dean down.
* Supernatural has the Winchesters using an artifact to accidentally bring their father forward in time from 2003 (two years before the series begins). At first, they're happy to have him back only to discover that without John's presence in the past, the lives of the brothers (and thus the world) are turning out for the worse. John thus has to return, sharing an emotional farewell. Back in 2003, John is woken up in his car by a phone call and telling the other person about the "great dream" he just had of seeing his grown sons and back-from-the-dead wife.
* Supernatural has this as the twist in "Family Remains", when they discover the last owner of the house kept the twins he conceived with his daughter. The daughter committed suicide and the father was killed by the children, then a new family moved in... Which, par for the course, was played quite disturbingly.
* Supernatural has this happen whenever they investigate a murder, to the point that it's now standard operating procedure for the Winchesters to look for such patterns.
* Supernatural has this little exchange between Dean and Yellow-Eyes (possessing John)
* Supernatural has two take Sam and Dean's forms, then go on a cross country murder spree. Their MO is enter a populated areas such as banks or diners in towns that Sam and Dean have already been to, then slaughter everyone ensuring their always caught on Camera. This causes the actual Sam and Dean to skyrocket to the top of the FBI's most wanted list and have a country wide manhunt after them. Following the real Sam and Dean being caught up the local police whilst trying to stop their Doppelgangers, the two attack the sheriff's station killing and eating everyone before being defeated.
* Supernatural has War the Horseman, who drives a cool red Mustang and incites people to fight by making them see each other as demons. He seems to be more of a strategist than a physical combatant.

* Supernatural have long blonde hair. Both of these women are killed off in the Pilot, and the loss of these kind loved characters serves as motivation for Sam and Dean to hunt demons.
* Supernatural have started to become Type 5, enough so that Dean in "Yellow Fever" was targeted by an illness which only affected people who use fear as a weapon.
* Supernatural have this power, though it's explained that when they make a human double over in agony, it's specifically because the angel is messing with the human's internal workings (breaking their bones, removing their lungs, giving them stage 4 stomach cancer) in a nasty way.
* Supernatural have very deep voices, at least one octave lower than the guys who voice them in the German dub, making Sam and Dean sound much more youthful and much less badass when the show airs on German TV channels.
* Supernatural). He absolutely worshiped his sire, who was the leader of the cult, until he met a beautiful human and left to be with her. His sire responded by slaying Benny and turning the human. Benny returned fifty years later after escaping from purgatory with the sole goal of killing his sire, along with the rest of the cult.
* Supernatural. He attributes them to not having spent much time on Earth, even though none of the other angels (including a number who have spent less time on Earth) have any of his problems. Before the civil war, he seems to have been fairly well-liked and to have had a good relationship with his angelic siblings, so his quirkiness probably hasn't caused him any real problems.
* Supernatural Hell to produce the True Vessels for the Archangels Lucifer and Michael respectively.
* Supernatural. He loads up at a gun shop before heading after them again.
* Supernatural, he's confused when they don't recognize him, and throws out these little gems:
* Supernatural He's quite happy to see them and is enjoying himself living in his favorite place and getting to meet all kinds of other dead famous people.
* Supernatural. He's saved from living here by being opinionated and obstinate in everything else.
* Supernatural. He waxes lyrical about her hunting skills and regards her best, true self as a ruthless, efficient killer, like him.
* Supernatural hides behind a metal plate before his chest gets impaled.
* Supernatural, hooks them up to an IV, and drinks their blood for a few days until they die (but it feels like years in the djinni-induced-acid-trip). The victims do occasionally get flashes of reality, though, which is what helps Dean figure it out and get out of Wishland.
* Supernatural However, instead of being hungover, Sam was still very visibly drunk (as in, head in toilet bowl drunk). Dean's intention was probably to make Sam puke again, and try to get the alcohol out of his system before the hangover hit him like a bulldozer the next day. How effective that really is remains to be seen.
* Supernatural. However, once Kripke left the series, the show introduced more over-the-top, cartoonish villains, and villains like Crowley and Lucifer, who had been genuinely menacing in early seasons, became jokey. The show started relying more on obvious CGI, queerbaiting its audience relentlessly, and generally began feeling like a parody of its earlier, superior seasons.
* Supernatural, however, they are accused and charged with grave robbing when the law caught up with them.
* Supernatural Humanity also has certain special abilities possible, particularly when used in conjunction with other supernatural sources. Angels and Demons must also inhabit a human body in order to fully manifest their abilities on the mortal plane.
* Supernatural: hunters typically make money by hustling pool and poker and credit card fraud, often end up with criminal records, generally end up emotionally traumatized to some degree due to the things they've seen and experienced, and when they die, which they probably will sooner rather than later, there's a good chance no one will know how to dispose of their body properly (if it's even recoverable) but other hunters.

* Supernatural: Hyenas have often been associated with dark magic, with many regions claiming that they were mimics who imitated human voices to lure humans to their deaths. Several regions also have their own beliefs in
* Supernatural identifying them as everything from priests to agents of Homeland Security, but have reached a point where they can pass as detectives even when not deliberately trying so long as nobody has reason to suspect they're fakes.
* Supernatural, ignoring Dean’s protest that the hunters do their best and by Brookes’ argument police should be blamed for failing to stop criminals committing crimes in the first place.
* Supernatural, implied to be primarily female, writing about the show's main characters. The show also features a female slash fic writer as a recurring character, with serious stalking tendency.
* Supernatural: In 4.17 "It's a Terrible Life", a security guard gets killed by a malfunctioning elevator in a haunted office building.
* Supernatural. In all, the writers are kind of shameless in using this trope. A brief timeline of the show's enemies by season:
* Supernatural, including, to Sam's dismay, an advertisement for herpes medication.
* Supernatural including werewolves, vampires, and djinn, are much faster than humans.
* Supernatural), in counterpoint to the Hunters, a loose organisation of blue-collar monster hunters.
* Supernatural in exchange for artistic talent and spent the next ten years making amazing paintings... that nobody wanted to buy. Broke and alone, he spends his last days working on his final masterpiece and wishing he'd asked the demon for fame and fortune instead.
* Supernatural in "Frontierland", where Sam rides off at one point to go get help. It's not a particularly large difference — and the mount is a fair size - but Sam is played by the 6'4" Jared Padalecki, so he's about as big as his ride.
* Supernatural: In later seasons, Sam dates Eileen, a hunter who was made deaf by a banshee when she was an infant.
* Supernatural. In "Mommy Dearest" Castiel does this while wiping out a diner full of demons with a blast of light.
* Supernatural. In "Monster Movie" a shapeshifter is killing in the manner of 50's movie monsters, so has a handy bucket of dry ice to provide this.
* Supernatural: In one episode, another hunter brushes off Sam and Dean by telling them he's heard there's one "two states over". The implication is that chasing after chupacabras would be a waste of the Winchesters' talents.
* Supernatural. In particular, Dean's inability to maintain a stable family life with Lisa and Ben was a small subplot in season 6.
* Supernatural: In "Sharp Teeth", when Sam and Dean finally track down Garth - actually a friend of theirs - in a hospital, he asks to go to the bathroom and wriggles out of the window.
* Supernatural, "In the Beginning": Dean can't give his actual last name because he's just met his father in the past, so he introduces himself as "Dean van Halen".
* Supernatural: In the episode “Dead Men Don’t Wear Plaid”, Dean and Bobby, having locked themselves in a room, learn that the zombies pursuing them have not lost all of their mental faculties as one might assume.
* Supernatural: In the episode "Out With the Old", a ballerina finds a cursed pair of shoes that causes her to dance herself to death.
* Supernatural. In the novel, during the waning days of the Civil War, the Confederacy turned to black magic to bolster their side. Unfortunately for them, as is often the case in the Supernatural-verse, magic has a tendency to backfire and cause more harm to those who use it, which is precisely what happened to the Conferedates.
* Supernatural: In the pilot episode, Dean reprimands Sam by slapping him in the back of the head. Strangely, this is the dope slap's only occurrence, although Pam gives Dean one as revenge for getting her killed.
* Supernatural in the previously ons, it's the shot they usually use for "Don't you cry no more".

* Supernatural in three words "The Family Business", as they were raised knowing what was out there and how to fight it.
* Supernatural introduces Chronos, the Roman god of time. He is afflicted with involuntary time travel that occurs randomly, to random places. He can control the destination, but only if he sacrifices three people, and even after arriving at his destination, the random jumps will eventually reoccur. He ends up falling in love with a woman in the 1940s and starts sacrificing people to get back to her, but doesn't tell her. She's absolutely horrified that he's been murdering people (including her friends) to try and stay with her.
* Supernatural Investigation Department is a supernatural terrorist organization that claims what they're doing is for the spirits. However, they may have some goals of their own too.
* Supernatural involved the brothers hunting down The Colt, a magic demon-slaying revolver made by Samuel Colt himself, one of the most powerful weapons in the series. Notably, the boys prefer automatics, although they never get into a discussion about it and Bobby used a Colt Single-Action Army.
* Supernatural, Irv is shot through the heart as he vows to taken on the demons alone.
* Supernatural is a bald angel who regards humans as at best cannon fodder in an Apocalypse he's manipulating for his own ends.
* Supernatural is a classic example of this trope. His inability to save his wife Mary and his devotion to hunting down the thing that killed her has made him an obsessive (and occasionally abusive) Hunter. It's been implied more than once that their marriage wasn't all that happy while she was alive, although he glorified it in retrospect.
* Supernatural is a fan of the first variant, often sliding whatever is in his hand over to Dean. Dean does the reverse, but not as often.
* Supernatural is a frequent victim of this, usually in fics which pair Castiel with Dean Winchester. Meg fans frequently refer to these as "proxy" fics due to their tendency to use Cas's relationship with Meg as a jumping off point to getting together with Dean. These frequently include other ship names in their tags and descriptions despite being very anti that ship. On Archive of Our Own, the vast majority of fics tagged "Megstiel" are actually Destiel fics, many of which fall into this trope.
* Supernatural is a man at the bar who shares his interest in sport hunting.
* Supernatural is an "anti-Claus", although it later turns out to be something else. When they realize they may have made a mistake, they call a more experienced hunter for advice:
* Supernatural is attacking him (Bobby as a ghost), he calls on Bobby to "show yourself; let's do this like real monsters!"
* Supernatural is becoming this. A focus on HIS story would be frankly too effects-heavy for the show.
* Supernatural is enough to bypass the normal rules involved in killing it. Rufus later lampshades this trope when he learns it worked.
* Supernatural Is Green: The color green associated with undead creatures.
* Supernatural Is Green: The color green associated with witches, evil ones in particular.
* Supernatural is immune to normal bullets. The only thing shooting reliably (if it isn't salt or silver) does is piss the monster off.
* Supernatural is impressed with his ability to complete the New York Times puzzle.
* Supernatural is inside a crypt in a cowboy cemetery surrounded by a 100 mile Devil's Trap.
* Supernatural is interrogated on where a missing skeptic is, he says smugly "He didn't believe in wormholes. So I dropped him in one."
* Supernatural isn't. In fact, some of the conflict comes from the Winchesters trying to shield Mystery Inc. from the nastier stuff that the latter aren't equipped to deal with.
* Supernatural is Private Jake Talley of the US Army, who was fighting in Afghanistan.

* Supernatural Is Purple: Magical things are often purple to represent their mystique.
* Supernatural is ridiculously pretty, this trope was directly referenced in the episode "Folsom Prison Blues", in which Dean and Sam are thrown in jail. While their female lawyer keeps hearing that Dean's a monster, she changes her mind completely and helps them out when he uses his looks to convince her he's innocent.
* Supernatural is sometimes referred to as MishMish or "The Overlord". He encourages the latter.
* Supernatural is sympathetic once we know his history, but still falls here. He ostracizes Sam for going to Stanford when he could be hunting monsters; Dean has an obedient and authoritarian attitude towards John that John apparently prefers; he made his sons spend their childhood as traveling Hunters despite the many disadvantages of this lifestyle; and he is usually portrayed as an emotionally distant drunk. But he did it all because the Yellow-Eyed demon has plans for Sam and there was probably no course of action that had a better chance of saving Sam from these plans. (Although we can still ask, was he right to keep so much of his rationale a secret, instead of telling Sam and Dean?)
* Supernatural is that it was just a mistake... except that the name "Mesopotamia" was still sometimes used to refer to the area encompassing most of modern-day Iraq, Kuwait, and parts of Syria until after the Second World War.
* Supernatural is the local law enforcement in Sioux Falls, South Dakota, who becomes an ally of the Winchesters after her son returns as a zombie.
* Supernatural is the poster boy for this trope. His brother, his father figure, his best friend—if they put themselves in danger, they can expect to get snarled and yelled at.
* Supernatural, is the same date that the Season 4 premiere first aired September 18, 2008.
* Supernatural is ultimately a show about manly men hunting monsters with guns and machetes and more often than not saving a girl in the process while riding in a sexy classic car, all set to a classic rock soundtrack.
* Supernatural is very fond of this kind of establishment. Especially if they serve pie.
* Supernatural, it allows him to lie to Veritas, the Goddess of Truth, to whom no human can lie. She is understandably upset.
* Supernatural, it appears to be lost (it is never confirmed that it was left behind, but they don't use it again and the villains have it later).
* Supernatural, it makes you a suicidal martyr willing to sacrifice yourself for the one you love.
* Supernatural) it's too dangerous and impossible for him to have a truly stable relationship. As such he sleeps with multiple women, to help fill the void of what he knows he'll never have. This is confirmed during episode 10x16 "Paint it Black." Among many things in the episode that implied that Dean is ready to settle down, the scene with the priest in the confessional is probably the most telling:
* Supernatural It was a repeat of what happened with his mother, as pictured above.
* Supernatural, Jake Talley is reminded by the Yellow-Eyed demon that the Army will not take him back because he is AWOL. This helps to convince Jake to join the dark side.
* Supernatural: Joe Harvelle likes to play with a knife that used to be her father's.
* Supernatural keeps things simple. To exorcise a demon, recite the proper incantation in Latin. Getting the demon to sit still long enough to do it is one thing though, and remembering the words is another...
* Supernatural, Kevin blackmails a Navy officer to persuade her to allow Sam and Dean, who are posing as FBI agents, to investigate a crime on the Navy base where the FBI would not have jurisdiction.
* Supernatural, Kevin is locked in the bunker unable to contact anyone after the sensors detected the falling angels.
* Supernatural, Kevin is locked in the bunker unable to contact anyone or open the door after the sensors detected the falling angels.

* Supernatural", Kevin shoots an arrow at Dean when he enters the bunker before he realizes who Dean is.
* Supernatural, Kevin threatens to send comprising photos to Sergeant Bate's commanding officer if she does not cooperate with Sam and Dean.
* Supernatural, Kevin uncovers a photo of Sergeant Bates doing jello shots off a naked guy in a Luchador mask.
* Supernatural killing) the monster from their tragic childhood. Rather than a mystic sword or something, turned out to be a revolver.
* Supernatural. Later seasons have Bobby fill this role. Or just the internet.
* Supernatural Law; the monster under the bed is inoffensive and the kid is a horrible brat who took a baseball bat to it.
* Supernatural leaves the room and the Winchesters start discussing their suspicions about him.
* Supernatural, Leviathan, Jefferson Starships, Eve, Changelings, Sirens, Wraiths.
* Supernatural, Lifelong professional monster hunters, Sam and Dean Winchester, have surprisingly mundane phobias, including: flying, snakes, rats, spiders, claustrophobia, and clowns.
* Supernatural liked using these in the first season, though they're common enough to be understated when they happen now.
* supernatural luck and a few thousand years' worth of battle tactics dumped into his head, watch out.
* supernaturally addictive, which explains both why they're so lavish with it and why possession of it is considered damning evidence rather than merely suspicious by the main characters.
* Supernaturally Marked Grave: After someone dies, they disappear and the ground where their corpse was changes to signify their death.
* Supernaturally Validated Trans Person or enforces a gender binary — which excludes nonbinary folk, even if it is somewhat accepting of binary trans people).
* Supernaturally Validated Trans Person: Supernatural happenings confirm that a transgender person is the gender they identify with, beyond all reasonable doubt.
* Supernaturally Validated Trans Person: Supernatural happenings confirm that a trans person is the gender they identify with, beyond all reasonable doubt.
* Supernaturally Young Parent: For supernatural reasons, a parent is (or at least looks) younger or the same age as their child.
* Supernaturally Young Parent: Not always because of time travel but it can be: for a paranormal reason, someone is younger than their son or daughter.
* Supernatural) makes a brief appearance, never to be seen again in the episode.
* Supernatural makes frequent use of this, especially in the Kripke era. There are too many to fully list, but notable examples include:
* Supernatural many times has Dean died? Sam? Castiel? Bobby? Crowley?
* Supernatural, many women who have onscreen sex with Sam or even kiss him are doomed to die afterward, and it's not much better for women who sleep with Dean.
* Supernatural Martial Artist, with many other Iron Fists of the past who are of Asian descent and considered Danny's equal. Along with the "Immortal Weapons", the counterparts of Iron Fist representing several other mystical Asian cities, who have similar skill in martial arts and chi (though each with different signature abilities). Still, it can't quite go away due to Danny's origins and character being specifically tied to this trope.
* Supernatural Martial Arts: If you train hard enough, you can channel mystic energies and blow up airplanes.
* Supernatural Martial Arts: Learning certain forms of fist-fighting will allow you to also use some cool magical powers to kick ass.
* Supernatural Martial Arts. Notably, the ridiculously overpowered angels are mostly only powerful for this reason. They use much the same martial arts as humans do, but have little in their infinite lives to do other than practice. Humans can quickly surpass them if they have a proper teacher, but learning from an angel is generally a bad idea.
* Supernatural Martial Art to be replaced with a new power called a Stand.
* Supernatural, Mary from 'wishverse' is portrayed as incredibly gentle and

devoted, appearing as a Madonna-like character.
* Supernatural MO: he seeks out people who he thinks are assholes or who annoy him, and punishes them in some manner he deems appropriate, generally killing them in the process.
* Supernatural moment as the evil spirit children smiled menacingly, realizing she wasn't the schoolmistress and they had no reason to be scared.
* Supernatural: Monsters and pagan gods tend to be humanitarians with picky tastes. Aside from vampires, there's South American pishtacos that only eat fat, kitsune that only subsist on a single gland from the brain and Greek Goddesses of truth and moral purity that only eat tongues and livers respectively. Werewolves in this continuity are known for never leaving the heart behind when they feed.
* Supernatural montage for "Tall Tales" is edited this way to show Sam and Dean pranking and snapping at each other in various episodes.
* Supernatural, most of which are the opposite gender of their counterparts from the play.
* Supernatural. Much of the show's mythology revolves around demons, and it is the job of the Winchester family to kill them. They'll kill plenty of other monsters too however.
* Supernatural. "My Heart Will Go On" takes place in an alternate timeline where Bobby is happily married. When things go back to normal, Sam and Dean find Bobby passed out on the sofa after days of no sleep and hitting the bottle. Dean spreads a blanket over him, and the two agree not to let Bobby know how much better his life could have been because it will only make him worse.
* Supernatural) never being brought back to life and Gabriel dying in season 5 after only a couple of interactions with him (he does make a couple of reappearances in later seasons, but many Sam/Gabriel fics were written long before these reappearances that ignored or handwaved away his death).
* Supernatural: Not an uncommon power among supernatural beings and species. Missouri and Oliver are mediums who are able to read thoughts. Djinn can read their victims minds knowing their greatest desires and fears, and qarin use this in order to transform into whoever the victim finds most desirable.
* Supernatural, Nurse Glockner disguises her murders as heart attacks.
* Supernatural of him. Oh and Belial was once an archangel and hence Castiel's older brother.
* Supernatural of the first two seasons, and the show had yet to be renewed by the time this episode originally aired. So despite a few lingering threads it would have served as an overall serviceable finale had the CW chosen not to continue it.
* Supernatural. Oh, and the stake must have been blessed by a Shinto priest.
* Supernatural one mentioned above where Dean traps and cooks an attacking fairy in the microwave. The remains are gone before he can show Sam.
* Supernatural", one of the first episodes, highlights how monster hunters are aware of this trope. The main characters interview a witness to a monster attack who swears it was a demon, even though he fears they'll think him crazy. When they leave him, they discuss matter-of-factly how it couldn't be a demon because a demon wouldn't have needed to open the door; when they find out it's a wendigo later, their first reaction is "But you don't get wendigos in this part of the country."
* Supernatural: One of the Four Horsemen of the Apocalypse, Pestilence, is surrounded by flies.
* Supernatural: One or both of the Winchesters get knocked out in almost every episode. They do not appear to have serious brain damage. Even when Dean mentioned that he thought he had a concussion in one episode, he didn't seek medical treatment, and he appeared to be fine in the next episode.
* Supernatural, only he's too drunk to drive. Unfortunately the cabbie is an old guy who believes in sticking to the speed limit...
* Supernatural, on occasion. We get one of the brothers doing something ridiculously out of character, and then 'Two Days Earlier' with a reasonably logical explanation for that (normally 'it was a shapeshifter, not Dean/Sam at all').
* Supernatural on several occasions. She never takes these threat seriously,

knowing that despite her being a major source of their problems and a generally terrible person, he's too noble to just murder her outright.
* Supernatural out of their hair. It happened to the same angel again later, this time from Lucifer.
* Supernatural outright calls it the most important object in the universe.
* Supernatural) out to kill the various mistresses of her husband Don and anyone who covered up the affairs. One of her targets, is Don's personal assistant Jenny, an attractive woman who's always baking him cupcakes. After being saved from a deadly hex, it is revealed that Jenny actually isn't sleeping with Don, and finds the idea of doing so disgusting. This revelation helps cool Maggie off a little in the climax.
* Supernatural pilot. At night when Mary Winchester is about to check on the then-six month old Sam in his crib, she stops at the door seeing a dark figure looking over the infant believing him to be her husband John. However when she goes downstairs and sees that John Winchester is in a recliner in the living room she realizes to her horror that the figure is a threat who has broken into their home. She tries to go back and protect Sam, but instead gets killed by the intruder eventually leading to the Winchesters to seek vengeance for her murder several years later.
* Supernatural: Played with at both ends of the conversation in "Weekend at Bobby's". Dean calls Bobby Singer for information on how to kill a demon that Sam is currently fighting in the background. At the same time Bobby, who has a corpse buried in his backyard, is trying to fend off a suspicious FBI agent.
* Supernatural: Played with. Bela and Dean pretend to be married in the ghost ship episode. Bela pretends to faint, and they use this as an excuse to get into the room with the records they need. Dean leaves, and when a security guard comes to check on Bela, she acts like Dean is still there and they are up to something (complete with moaning when the guard closes the door). The guard then sees Dean walking back up the hall. He assumes Bela is cheating on him.
* Supernatural: Plays with this trope but never quite plays it straight.
* Supernatural possesses mannequins to kill its victims. It sure was convenient that all of its targets happened to work with mannequins or use sex dolls.
* Supernatural. Possibly the influence of his mother's protective father.
* Supernatural pours beer on the floor of his apartment to mourn a fallen friend.
* Supernatural puts a spin on this by having Jack be a rather nice person who doesn't really want to hurt anyone, much to the disappointment of his father.
* Supernatural. Refusal to answer the call happens regularly, but here are some notable examples:
* Supernatural Repellent: Weaknesses that ward off supernatural creatures.
* Supernatural reveals that she not only wants to rule hell but also earth and the fallen angels.
* Supernatural. Ruby monologues until Dean bursts in and they kill Ruby together.
* Supernatural runs on this trope. Nearly every episode has Dean, Sam, Castiel or sometimes Bobby in some kind of terrible distress. Notable examples include:
* Supernatural said the reason for this is "not a creepy, mythology, conspiracy reason. January 24 is my wife's birthday, and it's kinda my valentine to her."
* Supernatural", Sam and Dean bring Crowley, the King of Hell, inside their heavily warded secret bunker.
* Supernatural, Sam and Dean confront him once they return to the real world. Jay of course dismisses them because there is no way that "manipulated ghost of scared little boy to hurt people" will be believed by the police. Sam and Dean explain to him, just as the cops are arriving to arrest him, that they did some computer research and got evidence that Jay had been doing some tax evasion, which they happily e-mailed to the authorities.
* Supernatural Sam and Dean have to go to the past and retrieve the ashes of a Phoenix to destroy Eve. They succeed in killing the Phoenix but can't get to the ashes in time due to their limited time frame. Samuel Colt, yes that Samuel Colt, sends the ashes to them via Western Union with instructions to wait like 100 years so that they get them in the present. It's not technically the future but it was

Samuel Colt's future.
* Supernatural, Sam and Dean make explosives out of alcohol and other supplies in the medical clinic.
* Supernatural Sam and Dean regularly go undercover as FBI agents (as do several other hunters), with Bobby backstopping their aliases if someone wants to call their superior. One episode shows Bobby has a whole wall of phones labeled with each alias, though in the same episode the trope fails because it turns out the sheriff they're talking to knows Bobby. In another episode, it's played for laughs when Bobby advises a Hunter to call the FBI as he's apparently stumbled across a non-supernatural crime. Moments later, he gets a call on his FBI phone.
* Supernatural, Sam and Dean's mother Mary is murdered by a demon, who pins her to the ceiling of Sam's nursery and lights the house on fire. Four-year-old Dean carries his baby brother to safety. Twenty-two years later, Sam attends Stanford and has a beautiful girlfriend named Jessica who even somewhat resembles his mother. A demon kills Jessica by pinning her to the ceiling and lighting the room on fire, and Dean must rescue his distraught adult brother from the fire.
* Supernatural: Sam and Dean sometimes pose as reporters to gather information about possible cases. Off The Record is an easy way for them to get the cop/victim/coroner/etc. to admit something they wouldn't otherwise say for fear of public humiliation -Which, given some of the strange and demented ways the monsters in the Supernatural Verse kill, isn't all that ridiculous.
* Supernatural. Sam and Dean, who have come back from the dead numerous times, both struggle with these implications.
* Supernatural, Sam and Dean Winchester are wanted men from every angle. The angels are after them, wanting them to fulfill their destiny in the apocalypse. The demons and monsters want to kill them for being hunters. The FBI wants them for their suspected role in the death of an FBI agent and in connection with many crimes where their heroism looks like criminality. And their fellow hunters want to kill them for accidentally freeing the devil.
* Supernatural, Sam and Dean Winchester, as well as Castiel, are at the center of one cosmic disaster after another, but they continue to survive and are even brought back from the dead on the occasions they do die.
* Supernatural, Samandriel is about to reveal how the Angels are being controlled.
* Supernatural", Sam, Dean and Castiel realize they are vulnerable to impersonation and being tricked into an ambush by their enemies due to their use of cell phones to arrange to meet so they agree on passphrases they must use at the beginning of each phone call which are things they would never normally say and which their enemies would not be able to guess.
* Supernatural, Sam is abducted from a diner in Iowa, waking up in Cold Oak, South Dakota.
* Supernatural: Sam is an unusually young example, having "retired" from hunting while still a teenager in order to go to college. He agrees to one last job in the pilot episodes which turns into a lot more than that when his girlfriend is killed.
* Supernatural Sam is immune to the demon ray gun powers of high-ranking, white-eyed demons like Lilith and Samhain. In the last episode of Season 3, Lilith is outright terrified to learn this.
* Supernatural: Sammy and Dean. As found family became a defining theme of the series, Sam and Dean came to consider characters they weren't biologically or legally related to to be their family, notably Bobby, Castiel, Charlie, Kevin and Jack.
* Supernatural Sam notices that a playground is empty at four in the afternoon; it's the first sign that something is wrong with that town's children.
* Supernatural: Samuel Campbell mentions how the Campbell line has been fighting monsters since before the New World.
* Supernatural", Sam uses the spell that Henry used to travel into the future to go back in time to 1987 and ask John Winchester to perform the trials necessary to close the Gates of Hell. With the aid of Dean and Sam's notes of the future, John is able to not only complete the Trials, but makes contact with Tessa and Gabriel for their help at key moments and releases Benny from Purgatory while directing him

to Lenore's nest for help abstaining from human blood, culminating in Meg being the demon he cures for the Third Trial.
* Supernatural Sam Winchester becomes addicted to drinking demon blood. Crowley later becomes addicted to injecting human blood after human blood was injected in him to "cure a demon".
* Supernatural, Sam Winchester. He never fit in with his family because of the hunters life. Sam desired normal while John and Dean were hunters at heart.
* Supernatural, Sam Winchester loses his left leg in a car accident while he's still at Stanford, the rest of the story looking at Sam, Dean, and John's contrasting efforts to adjust to such a brutal injury.
* Supernatural, saying that he "feel[s] like this is the one that got away".
* Supernatural's Bobby Singer, like his actor Jim Beaver, is fluent in Japanese. He actually asked the producers to add a line in Japanese to give him a chance to use it.
* Supernatural's Castiel is an interesting example. Ambiguously played straight in the first and second episode he appeared in, as we didn't know whether the angels are on the Winchesters' side or not. Averted later, when it is revealed that, unlike the other angels, he doesn't want the world to be destroyed and genuinely cares about Dean and Sam. With his sacrifice in 4x22, he ultimately became a part of the family.
* Supernatural scenarios, but are very, very good at getting round them. Mostly because they have a seemingly limitless supply of fake identification.
* , supernatural, science fantasy) is set in an alternative history future version of Australia. The plot centers around a teenage girl who is fascinated by the paranormal and wants to believe that superheroes can really exist but learns that means supervillains can be real too.
* Supernaturals, contained herbal cures for their ailments. Therefore, everypony judged a book by its cover, Twilight literally and the others figuratively.
* Supernatural screws around with people he thinks are pompous, both because it's fun and he's got an eternity to kill. He sometimes does it to teach a lesson, but usually in the most amusing way possible, or the most torturous.
* Supernatural's Crowley, despite eventually being upgraded from guest stars to series regulars, are often absent from multiple episodes every season.
* Supernatural: Season 2: Dean and Sam find a case at a carnival and are looking for the owner. Dean has a couple of these with a knife-thrower who happens to be a blind man and a little person.
* Supernatural season 6 episode "Weekend at Bobby's" an ōkami demon uses this move to sneak-attack Bobby.
* Supernatural: Season 6 gives us Soulless Sam Winchester, who completely lacks the sensitivity and empathy of his ensouled counterpart. The season explores whether the soulless, sociopathic Sam is, in fact, a more effective monster hunter than his often guilt-ridden counterpart.
* Supernatural seems to enjoy having at least once postmodern-esque episode per season, at least since season four. There's "The Monster at the End of This Book" in season four (after which Chuck, the author, becomes a recurring character), "The Real Ghostbusters" and "Changing Channels" in season five, and "The French Mistake" in season six. The last one takes "The Monster at the End of This Book" to new levels of meta: it features a
* Supernaturals (e.g. Thomas and Lara Raith. Harry complains that he doesn't even practice, yet nails a target from over a hundred feet away with a pistol. On a boat. In Lake Michigan. At night) play this trope awfully straight, hitting Trick Shot, The Woo, and
* Supernatural, several characters play high-stakes poker (very high-stakes, since the chips represent years of life), and the only hand we see that's as mundane as one pair ends a game the other player throws.
* Supernatural's fifth season. The show justified it by claiming that his powers were diminishing due to being cut off from Heaven.
* Supernatural: Shapeshifters have to go through this every time they switch forms, with teeth falling out, internal things rearranging with many a crunching,

squelching sound, and finally having to peel their own skin off. Made more jarring and squicky because the first time we see it, the shapeshifter looks like one of the main characters.
* Supernatural's hard drive and has to run and take a new identity—apparently not for the first time.
* Supernatural shows Dean his wings when they first meet, although most of the time angels opt for teleportation, with wing-y sound effects. They are invisible but somehow manage to cast shadows, sometimes seen when they're banished and when they die.
* Supernatural shows them walking backwards into each other while hunting. They jump, turn, and then laugh at each other.
* Supernatural, silver is one of the most common monster weaknesses (next to salt and iron). Shapeshifters, lamias and werewolves are all, in some way, vulnerable to silver. Hunters often test people with silver to make sure they aren't monsters, or even cut themselves with it to prove they're who they say they are.
* Supernatural, since the father is the one that finds the mother's body trapped on the ceiling, sees the ceiling light on fire, and then spends the rest of his life seeking out the demon that did it so he can avenge his wife. And he immerses himself in the supernatural and even raises his sons like soldiers to take over "the family business" when they grow up.
* Supernatural since they'll casually discuss whatever monster/ghost/demon their current hunt involves in the middle of diners with normal people just sitting around having a meal.
* Supernatural, since they would do almost anything to save each other.
* Supernatural since Warner Bros. has the rights to the song in the first place.
* Supernatural's job to save one tiny planet every time it's on the edge of disaster.
* Supernatural's major reason for rebelling was because he was pissed that he wasn't God's favorite anymore.
* Supernatural Soap Opera involved Kevin being trapped in a painting by a magical candle. For him to get out, someone had to light the candle again.
* Supernatural Soap Opera where fantasy elements and beings are commonplace.
* Supernatural souls that were twisted in hell (The first one turned by Lucifer himself) and became what could be described as Uber-Ghosts.
* Supernatural's Sam and Dean Winchester like this, despite that they are not canonically lovers, though they do have an unusually strong brotherly bond.
* Supernatural start killing off the other monster races, since they don't feel like sharing their food supply (namely humans).
* Supernatural starts using an abandoned mental hospital as his palace on Earth.
* Supernatural, such as in the episode "Wishful Thinking" when a young girl wishes for her teddy bear to come alive and ends up with a suicidal cynical giant stuffed bear.
* Supernatural Suffocation: The ability to make someone else stop breathing.
* Supernatural's version simply permits ghosts to continue not to cross over even after their remains are properly disposed of, so long as the treasured item (most effectively, with some of their DNA) remains.
* Supernatural takes this farther than any of them. His true form is apparently so unbelievably horrible that Sam and Rowena, having managed to see it only due to being in a metaphysical realm that allowed them to, are left utterly traumatized by it.
* Supernatural ("Tall Tales"), all the while dropping hints about the boys' usually-damaged mental states.
* Supernatural Team: A superhero team that specializes in magic and the supernatural.
* Supernatural tends to do this in later seasons, as compared to the Level 3 of the earlier ones. As it recaps all plot points relevant to the episode right before the episode, it's in no real danger of becoming Level 5.
* Supernatural that aired on December 13, 2005, the number of Dean's phone is 866-907-3235. For a brief period after the episode aired, when you called this number

you'd get the following message: "This is Dean Winchester. If this is an emergency, please leave a message. If you are calling about 11-2-83, page me with your coordinates."
* Supernatural that called people on the phone and drove them to suicide.
* Supernatural that Crowley had earlier helped the Winchesters defeat.
* Supernatural that involved the Winchester brothers investigating a series of murders that resembled fairy tales. Fittingly, the spirit causing the murders was that of a comatose girl who'd been poisoned by her stepmother.
* Supernatural that the Winchesters have suffered throughout their lives.
* Supernatural that will eventually kill him, but Dean is sorely tempted.
* Supernatural", the actor playing Mitch accidentally does this to Tara when he shines his flashlight in her face.
* Supernatural, the actress who played the villainous Ruby and that they have a pet alpaca.
* Supernatural, the afterlife, and Eve impersonating her, Mary's presence on the show rivals her widower John.
* Supernatural, the angels are again walking the earth after having been missing for 20000 years because of the events leading up to the Apocalypse.
* Supernatural, the Army's military police are shown investigating a crime scene on a Navy base instead of the Shore Patrol or NCIS. (For that matter, Army MPs would not be doing major crime scene work; that's what Army CID (Criminal Investigation Division) does.)
* Supernatural. The author hands them an uncompleted manuscript, which Dean reads while sitting in a laundromat... about a scene involving Sam and Dean in a laundromat.
* Supernatural the character Jamie in the season 4 episode Monster Movie was named for a sick fan.
* Supernatural. The credit card fraud, grave desecration and impersonating federal agents... OK, those they're actually guilty of. Although the grave desecration is often self-defense or defense of another. Hard to argue that in court, though.
* Supernatural. The current bearer is Dean Winchester. That situation is going about as well as can be expected.
* Supernatural, the current host is no longer convenient, or a better vessel is available.
* Supernatural the daeva are seen only as shadows attacking their victims in the episode "Shadow", and the death of the first victim is depicted using her shadow, which is covered by a spray of blood.
* Supernatural. The Devil's all but won and we're all just waiting for the end? Eh, screw that, let's fight.
* Supernatural, the djinn sneaks up behind Sam as he tries to cut Dean down, but Dean warns Sam.
* Supernatural: The episode is a parody of ghost hunting reality tv show and much of the footage is recorded through handheld cameras. The feed glitches just before ghost echoes appear or a supernatural event happens.
* Supernatural: The episode's ghost, who is bound to the lake his body was hidden in after his murder, attacks and nearly drowns Andrea in the bathtub before Dean manages to rescue her.
* Supernatural the fact that Andy is stoned, he has trouble not freaking out.
* Supernatural, the ghosts in a film studio can only be seen through a camera phone.
* Supernatural the ghost, spontaneously brought into being by a bunch of people reading about it on the internet simultaneously.
* Supernatural the guys go to a town where a wishing well is making wishes come true. One of the wishes they stumble across is a little girl who wished her teddy bear to life; said teddy bear is depressive and suicidal. At one point it bemoans its existence:
* Supernatural: The hunters are a very loosely-organised network of freelance humans who've made it their mission in life to track down and kill supernatural menaces. Rather than being called, they tend to show up on witnesses' doorsteps

while posing as regular authorities in order to get more info.
* Supernatural. The incredibly strait-laced Castiel reacts predictably.
* Supernatural, "The Kids are Alright" (3x02) the Changeling has this type of mouth.
* Supernatural, the Leviathans' evil plan is to add an additive to high fructose corn syrup which makes everyone docile and overweight, providing an ideal food source.
* Supernatural the license plate on the Impala for the first two seasons is KAZ 2Y5, referring to the Winchester's birthplace of Kansas and the year the series started, 2005.
* Supernatural". The main characters, Sam and Dean, spend the entire episode trying to find a serial-killer wizard, who is hiding by pretending to be an elderly stage magician. Turns out he has a fondness for entertaining an audience when he's not committing homicide. Ironically enough, he dies when an Average Joe stage magician uses sleight of hand to use his own cursed stage-props to kill him.
* Supernatural, the Meg Masters demon is thrown out a seven story window. Being a demon, she survives. However, after the demon is purged from Meg's body, the girl dies from the wounds given to her from the fall that happened a few episodes ago.
* Supernatural. The next scene shows that everyone was just harmlessly splattered by red cake mixture.
* Supernatural, the other Special Children stand quietly with their eyes wide and their mouths open after Sam chases off a demon.
* Supernatural, the public dismiss it as Swine Flu. Most hunters, Men of Letters, and sympathetic angels who spend their time protecting humans from monsters refuse to publicize their knowledge. Justified somewhat in that some monsters, like the Leviathans, go out of their way to hide themselves from the public.
* Supernatural. There are some cases where the heroic one reciprocates, though.
* Supernatural: The reason Alice keeps pointing out that she belongs to Bob is that she is his
* Supernatural, there have been two different episodes in which the villain ends up being an inbred human.:
* Supernatural, there is a close up of an arm with the skin burnt off to show the muscle in the forearm among the debris of the burnt down Roadhouse.
* Supernatural, there is a continuous wind after the airplane door is opened by a demon.
* Supernatural, there is a loose network of hunters, with Bobby serving as mission control, and later we learn about the Men of Letters, which catalogue knowledge on supernatural entities. There's even an English Men of Letters branch separate from the US one, which later came into direct conflict with the American hunters. By season 14, the Winchesters have also managed to save an entire settlement from an apocalyptic hellworld by bringing them over to their own dimension, most of whom are then reconfigured into a massive hunter organization.
* Supernatural, there is a special revolver, made by Samuel Colt himself in the 19th century, that can kill anything with one shot. It's obviously an antique.
* Supernatural, there was wank from the fans who'd started watching earlier.
* Supernatural: The show is about two brothers fighting demons and mystical beings while also dealing with their family's turbulent history.
* Supernatural: The Special Children are humans who were fed demon blood at 6 months of age, so that they would grow up to have psychic abilities.
* Supernatural, the titular character moves this way when she leaves her mirror.
* Supernatural, the warrior of God, is modeled after John Constantine wardrobe-wise (overcoat and all). Being an angel, Castiel's clothes have the added bonus of self-repairing damage from gunshot blasts and stabbings and magical dry cleaning for bloodstains.
* Supernatural, the Winchester Boys often use silver bullets, most commonly against shapeshifters. Characters cutting themselves with silver knives has become a common shorthand for "it's really me, not a shapeshifter" after they come back from something they shouldn't have.
* Supernatural, the Winchesters are constantly moving on to their next hunt, even

if there are some cases where they meet someone who might inspire them to want to stay longer (Cassie Robertson, Sarah Blake, Lisa Baerden, etc.)
* Supernatural: The Winchesters are hunting a monster who assumes the form of its victim's idol. Its most recent victim was a teenage girl. The fight ends with Sam cutting its head off and a beat-up Dean on the ground.
* Supernatural, the Winchesters are surprised to see Meg again after she fell out of a window to her apparent death.
* Supernatural - The Winchester's Impala. So much so that the framing story of the season 5 finale was the biography of that car, treating it as the most important thing in all creation.
* Supernatural: The Winchesters purposely trip a motion detector to get themselves arrested so they can investigate a haunted prison.
* Supernatural, the Winchesters travel back in time and meet Samuel Colt.
* Supernatural, the witch no longer abducts children because of the Amber Alert system. Instead, she deages adults with a hex bag, fattens them up, and eats them.
* Supernatural. They decide to play along, failing miserably in the task of portraying their respective characters. Lampshaded by Robert Singer, who remarks that they apparently lost any shred of talent.
* Supernatural, the yellow-eyed demon brings all the special children to Cold Oak, a ghost town, and manipulates them to fight each other.
* Supernatural they sometimes play this while interviewing witnesses, with the more caring Sam as good cop. However in Season Six, Sam loses his soul turning him into a callous sociopath. He therefore naturally falls into the bad cop role, as only Dean has the required empathy.
* Supernatural this happens in almost every other episode, one or both of the boys gets tied up and finds a nail or a knife or a sharp edge of some sort to break the ropes.
* Supernatural: This happens quite often to the victims of the week, usually into sewerage systems or under cars. Or both.
* Supernatural: This is apparently a favored tactic of Bobby's old friend Rufus.
* Supernatural: This is Castiel's major character flaw, causing him and those who care about him a world of pain.
* Supernatural, this is just their bones or remains, but some ghosts are attached to an item like a hook, a penny, or a flask. This also applies to demons: As Bobby put it, they're just ghosts with an ego and more powers. So far, all but Knights of Hell seem to be able to be killed this way, including Crowley, the King of Hell, who unlike other demons, has become so different from them that he has a unique smoke cloud, as opposed to the normal black (his is red).
* Supernatural This prompts Sam and Dean to gather what clues they have into finish what their father had been working on for over twenty years.
* Supernatural though, it's actually inverted once they're out of their meatsuits—Sam's soul can fit in a briefcase, while a younger and less powerful angel than Gabriel is the size of the Chrysler building, so Gabriel's probably even larger.)
* Supernatural, though the principal characters are typically left aware of what happened.
* Supernatural through flirting with the male security guard with Sam listening in. Sam never does mention it again, but that doesn't keep him from laughing his head off all the way through it.
* Supernatural to appease a Norse god called a Vanir, which inhabits an effigy resembling a scarecrow. In return, their town is granted prosperity. Sam and Dean destroy it by torching the god's sacred tree.
* Supernatural to Dean, asking him if he was able to sit next to a very young, aspiring Hitler, would he shoot him?
* Supernatural to many longtime viewers. Although 10 at least cut down on their bickering and let them get along again, it's also an aversion as it still suffers from the aimlessness that plagued 9. General consensus on Seasons 11, 12, and 13 seems to be that they're an improvement from Seasons 6 through 10, though not as good as the first five seasons.

* Supernatural to signify that a ghost is lurking somewhere nearby. Usually noted by the character's breath fogging up suddenly in a room.
* Supernatural to voice Dean Winchester for the first 20 episodes so they cast Andrew Farrar before Ackles returned for the last two episodes.
* Supernatural trades off between Dean's POV and Castiel's; Dean seems to get slightly more "screen" time, but not by enough that they're anything but dual protagonists.
* Supernatural: Two brothers—He's a pre-law student who just lost his girlfriend. He's a charming blue collar bum who can't find their dad. They fight monsters!
* Supernatural: undercover as a gym teacher, Dean forces the kids to play dodgeball. "The whistle makes me their God."
* Supernatural use this trope, such as Bloody Mary. Well illustrated in this quote:
* Supernatural using bullets or guns are generally completely useless. There can be exceptions such as the Colt and how various beings aren't immune to specific types of bullets, there are beings immune to both. However in situations where bullets do not work it is usually when the shooter is not aware they won't work.
* Supernatural was a doctor who had managed to make himself immortal and was taking other people's organs when his gave out.
* Supernatural was built around this trope. In the first episode, the Winchester brothers team up to find their missing father, with each episode taking them closer to their goal.
* Supernatural, we find that certain ghosts can be death omens and groups of Reapers appear before disasters. In addition, demonic signs (crop failures, storms, and cattle mutilations) are often apparent before the forces of Hell act and there are many signs associated with the Apocalypse including the rising of the 4 Horsemen.
* Supernatural), we find that werewolves have thick gray claws that leave scratch marks in the side of a concrete building.
* Supernatural, we learn that the Yellow-Eyed Demon wanted the Colt and the Special Children to open the Devil's Gate.
* Supernatural went through this. Season 1 aired on the WB during its last year before it was reformatted into the CW and the decision to keep it wasn't made until long after the finale had aired. Likewise, its ratings for the second season were pretty low even for the CW's early standards, and the decision to renew it hadn't been made until long after Season 2 wrapped up.
* Supernatural went to Stanford and seems to be the researcher, especially in earlier seasons.
* Supernatural were causing mild weather, and Sam and Dean were up to this point arguing about whether or not to celebrate Christmas.
* Supernatural were raised this way after their mother's death when Dean was four and Sam six months old.
* Supernatural were working on all through Season 7 — they create a food additive drug that, upon ingestion, makes humans slothful and complacent, causing them to fatten up and dull up, so that they can be marched into the slaughterhouses the Leviathans are building under the guise of agricultural factories. Oh, and the drug is lethal to any other monsters that feed on humans, since the Leviathans don't want any competition for their food.
* Supernatural when a network executive says he wants to see more color in the dailies and the director points out they are filming a horror movie, the executive says "And who says horror has to be dark? It's sort of depressing. Don't you think?"
* Supernatural when Bobby shows Dean an interstate map of the United States with no notes or marks and says this represents all demonic signs and omens in the last month. Dean and Bobby realize that the absence of any demonic activity, including low level activity like exorcisms, can not be a good sign and leaves them with no way to track Sam.
* Supernatural when Dean discovers Sam doesn't have a soul after being rescued from Hell. He beats Sam up and ties him to a chair while he and Castiel try and work out

what to do. Sam argues that it doesn't make any difference, and Dean can hardly keep him tied to a chair forever. He then stands up having spent the time working on his bonds.
* Supernatural. When Dean loses 50 years in a gamble, he tries to reverse the process by breaking into Patrick's safe and stealing the cards. The warlock interrupts them and tells them not to bother.
* Supernatural when Dean wakes him up because he wants help with some research. Sam awkwardly looks down at his crotch, then pretends to be stretching so he doesn't have to stand up right away.
* Supernatural. When he taps into the demonic "special child" aspect, he is extremely powerful (telekinesis, exorcism, torturing/killing of demons, immunity to attacks by demons) but loses all his humanity and morality and becomes arrogant, violent and cold. His eyes turn yellow or black on a couple of occasions.
* Supernatural when his brother is dying in his arms at the end of the first part of season two's two-part finale.
* Supernatural when one or the other actor has limited availability. Notable examples include Season 2's "No Exit," when Sam is largely kept in the background as Jared Padalecki needed medical treatment for his broken arm, and Season 9's "Mother's Little Helper," when Jensen Ackles needed some time off, thus giving Dean a relatively small personal plot (albeit very connected to the larger mytharc) while Sam handles the actual hunt that week.
* Supernatural" when SPN-Gabriel is talking with Linda Martin about his reasons for leaving Heaven; he provides the analogy that Heaven among the archangels was like "Thanksgiving dinner, and your Uncle Larry showed up [..] hopped up on drugs and everyone argued with him about how he was hopped up on drugs" ('Uncle Larry' in this context being Gabriel's version of Lucifer).
* Supernatural, when the eyes of Dean, a prisoner, and a ghost are lit through light coming from a slot in the cell door.
* Supernatural, when the Winchester's lead suspect is an old woman who apparently had a stroke:
* Supernatural when tracking down a Doppleganger, the Winchester brothers meet a guy who is convinced one previous Doppleganger case was a robot, and was obsessed with catching it.
* Supernatural where Dean swaps places with his counterpart in another universe; alt-Dean might at least partly agree to fight the current threat as it's the only way to get himself home rather than explicitly caring about his other self's associates, but at one point Dean explicitly rejects the option of opening a portal in his new world to return to his own because of the risk that things from his world might get through to this one, which would include demons that could target his counterpart's children as payback for his own actions.
* Supernatural, where longtime recapper Demian (a gay man) provides strong story analysis while calling Jensen Ackles "Ducky Lips."
* Supernatural, where the brothers have to re-imprison Lucifer before he can fight Micheal, ending the world... they succeed! (Although Sam is sealed in Hell along with a very pissed-off Lucifer and Michael)...
* Supernatural, where the only ones with psychic powers are demon-tainted (Sam and others like him), prophets of the Lord (Chuck), or apparently just natural psychics who do it for a living (Missouri and Pamela).
* Supernatural, whereupon they switched actors and Dean for some reason developed a Great Depression-era accent.
* Supernatural which causes him to respond to Dean telling him that he loves him too with confusion and a rejection that breaks Dean's heart.
* Supernatural, which had Sam and Dean joking about the existence of unicorns way back in season 2, with Dean sarcastically commenting that "There's a ton of lore on unicorns, too. In fact, I hear they ride on silver moonbeams and shoot rainbows out of their ass!". Five years later, a case revolves around strange deaths in a town including, sure enough, a man being murdered by a rainbow-farting unicorn.
* Supernatural, which was planned as a five-season arc from the very beginning; watching those five seasons makes this pretty clear. Because of this, when it

continued for a sixth season it started off weaker, adopting episode patterns a bit more like the first season had because there was no major story arc yet. Within a couple seasons, though, it picks up speed, and many fans believe the eight season to be one of the best in the series. In fact, series creator Eric Kripke has admitted that he didn't have a five year plan when the pilot was picked up. The five year plan was developed during season 2 and even then he admits that somethings (such as the Croatoan virus) fit so well it gave the illusion that they'd been planned all along when they had not.
* Supernatural. While Dean is saying on the phone "It totally rocked my understanding of the word 'necrophilia'," a passing woman shoots him a look of disgust.
* Supernatural, while driving his late-'60s muscle car. Mostly justified, as Dean has a strong emotional attachment to his car and simply likes the older music (both of which are a connection to his father), but it's less clear why he thinks Sam installing an iPod jack is heresy. Later seasons do show them updating their phones to modern smartphones, however, and becoming aware of things like Netflix.
* Supernatural While the show produced many excellent on-off episodes, many fans complained that the brothers were often still behaving like they did when they were twenty-somethings. Eventually, the writers added more myth arcs and fans complained that those weren't as good as the Seasons 4 and 5 arc.
* Supernatural. While they were made after the creation of the univers, Leviathans, Angels, and the Soul are also incredibly ancient.
* Supernatural who can't resist making wise-ass comments all the time, and the humor is largely found in the absurdity of some deaths and the meta-fictional episodes. It still never manages to upstage the genuine horror and drama or eclipse it.
* Supernatural who hunt monsters. Most have no magical abilities and compensate by relying on centuries of accumulated anti-monster lore to give them a fighting chance. Sam and Dean are often shown studying old journals, books, or searching the Internet to figure out what type of monster they are fighting and what its weaknesses are. Bobby used to have an extensive library of lore books and was often consulted by other Hunters who faced an unusual monster.
* Supernatural who is treating the patients (children who have had the energy sucked out of them by said monster).
* Supernatural who is very attached to her, something that Meg taunts the Winchesters about.
* Supernatural, who they were able to warn in time, and who has become the longest-living recurring character of the show.
* Supernatural, who upon meeting the poor Winchester calmly and bluntly lays out just how tiny Dean is compared to him. Dean offers no argument, and when he speaks, he does so with absolute respect.
* Supernatural Why? Because after the Apocalypse, which they are sure they will win, there will be paradise on Earth. And if billions of humans have to die to ensure this paradise? Well, they aren't particularly concerned about that.
* Supernatural willing to kill Bobby in order to keep his most likely messed up soul out.
* Supernatural will subvert this as it shows that the boys often do more harm than good by going against the natural order, unwritten rules and advice of more experienced creatures. (Turns out rules are there for good reasons) Season 4 Sam for example, was slowly turning into a
* Supernatural, Wishverse!Mary continues to wear her wedding band despite being a widow, and Wishverse!Jessica shows off her diamond ring to announce she is engaged to Wishverse!Sam at his mother's birthday dinner.
* Supernatural with a love of cartoons. He's locked in his own mind, unable to think of anything but his favorite cartoons. As a result, his power causes cartoon-like effects to occur in his immediate vicinity. In one instance, the guy is watching a cartoon involving a Dynamite Candle gag while one of the patients in the same nursing home celebrates his birthday, complete with a candle-filled cake. The end result is not pleasant.

* Supernatural with a love potion and having him marry her in Season 7. This is played for laughs, with the episode being presented as a comedic one, even when Becky knocks Sam out and ties him up when the potion wears off.
* Supernatural with Castiel always getting his male body back in the end and Dean confirming that his attraction to him hasn't lessened one bit.
* Supernatural, with only slight variations. However, later seasons seem to run on the basis of Christianity (with God, angels, and Lucifer).
* Supernatural with potential love interests, it didn't always work the way the writers wanted.
* Supernatural with the convenient ability to look human almost all the time (although their draconic forms did appear briefly).
* Supernatural with the demon Ruby. There are a lot of suggestions (particularly in the third series) that she has retained her humanity, particularly the capacity for empathy. Throughout the third and fourth series, the other characters bring this into question a lot.
* Supernatural with the FBI agent who wanted to put them away forever.
* Supernatural, you kill a vampire by beheading it. Leviathans can be incapacitated through decapitation, although the head must be kept away from the body, lest it reattach.
* Supernatural Zombie Angela tries to kill a girl Neil had gotten with.
* Super NES model SNS-101 and its Japanese counterpart, the SHVC-101 Super Famicom Jr., removed S-Video and RGB video support from its Multi Out port (relabeling it AV OUT). The video chip still supported these modes, but the respective pins went unused; enterprising console modders could restore this functionality with a little rewiring.
* Super NES, when you destroy the car in the car destroying minigame, the owner of the car will come out and say "Oh, my car.", which he's supposed to be yelling, judging by the Japanese version's "Oh! My god!" and the subtitles "OH! MY CAR" which lack a second punctuation mark.
* Supernews: Some segments feature anthropomorphic versions of Myspace, Friendster, and Facebook living together in an apartment space.
* Super Nintendo, a VSync option specifically calibrated for monitors that refresh at 120 Hz.
* Super Nintendo But they can't be taken off once worn and show up in all the cutscenes from then onwards. Some characters also comment on them when spoken to.
* Super Nintendo Entertainment System between them being an outright flop certainly didn't help), to say nothing of their continuing dominance in the handheld market. No matter how much they succeed nowadays, Nintendo will always be seen by a large contingency of gamers— including much of their own audience— as a bunch of out-of-touch boomers thanks to their loss against Sony in the late 90's, and their continuing poor grasp on online gaming and keeping older titles available only worsens matters.
* Super Nintendo Entertainment System with Sega in the United States. The UK slogan was "WILL YOU EVER REACH THE END?"
* Super Nintendo Entertainment System years later. Who knows how things would have been if Nintendo stuck to partnering with Sony.
* Super Nintendo releases, which had an actual soundtrack composed for those two versions.
* Super Nintendo World, a whimsical science fantasy ride where guests help a cosmic princess and her adorable starry sidekicks save the solar system.
* Supernoobs are this mainly because they're a bunch of tweens given supersuits with special abilities and have no idea how to use them all yet. Their trainers aren't much better, what with the baking obsession and phobia of butterflies amongst other things.
* Supernoobs episode "Noob-O-Ween", which centered around Halloween, aired on December 29, 2015.
* Super Noobs has Memnock and Zenblock, who are virus warriors and agents for the Benevolent Alliance. Their role in this only applies to them on Earth due to the fact that its citizens do not know about The Benevolent Alliance. Memnock and

Zenblock fit in this category because they are aliens, wear black colored armor, own a memory erasing device, fight The Virus while trying to maintain the status quo of Earth, hide their alien identities and reason for being on Earth from the public while disguising themselves as two basic human men when they go own in public, and their backstories are extremely vague and are not touched on very much.
* Super Noobs is a big one as blatantly shown through his name. He is very arrogant and condescending towards other superheroes, concerns himself with his looks, is very inconsiderate of others and very destructive, and is obsessed with selling merchandise that revolves around him, especially merchandise that features images of him.
* Supernoobs: Memnock, an alien warrior, is shown to be a very good cook. One episode had him cook an egg dish with coriander as an important ingredient and he often stayed up all night to try to perfect the dish. his ally and roommate, Zenblock yelled at Mem for his obsessive cooking, which angered him and made him move out but after they reconciled, Zenblock tried out the meal himself and found it to be very delicious.
* Super Noobs: Memnock and Zenblock, who are alien virus warriors, are revealed to be strict followers of rules from the Benevolent Alliance. This is shown in "Count Noob-A-Nus" when after they arrest Count Venomous and his minions for their crimes of distributing the virus to other planets, they use a manual from the Benevolent Alliance to show that they must treat any prisoners they arrest with kindness and fairness. Of course, Venamus uses these regulations against them to trick them into entering a prison pod and launching them into space, though Both Mem and Zen survive unharmed and end up defeating Venamus with the pod. Its also shown when Mem and Zen have to repeatedly disguise themselves as human men in order to not blow their cover aliens, which they sometimes forget to do.
* Super Noobs on understanding Earth culture but if anything on Earth culture has something to do with candy, he will dash right into it.
* Super Noobs. They protect the universe from the virus, which is a man made pathogen designed to turn organisms into monsters. They have superpowers that come from battle balls and can arrest those affiliated with the virus creators.
* Supernormal Bindings: A character with supernatural abilities requires special, supernatural restraints.
* Supernormal Step, and two of the main characters are actually from our normal, boring one.
* Supernormal Step, a vampire wears a full-body, skin-tight suit in order to go out in the sun.
* Supernormal Step has a pretty sweet one that just reaffirms his badassery.
* Supernormal Step incorporates a duster in its uniforms. Hall Henderson in particular works the coat.
* Supernova (2000) featured sex between several of the characters in zero-gravity areas of the Medical Ship.
* Supernova, despite the fact that there are multiple colonized planets, on a spaceship each individual has to apply for a license to have children. Their problems start when the guy is given a license but the girl isn't, meaning they can't have a child together.
* Supernovae are an extreme example of kinetic energy impact. One type of supernova, the Type II, is what happens when the core of a massive star runs out of nuclear fuel and implodes into a neutron star. Leaving aside the gory details, the entire energy of the core's freefall is radiated away in about ten seconds, plus the rest of the star comes crashing down on the core so hard, the resulting shockwave literally blows away everything above the core, producing enough light to outshine an entire galaxy. At it's peak, a supernova can be over 10 billion times brighter than the sun, and even that energy is only about a percent of the total kinetic energy involved. The total energy released is so massive that if all of it were to be converted into radiation, even explosions thousands of light years away could roast us under light brighter than the sun.
* Supernova (One Piece)) well enough that she can take on the likes of Don Krieg and easily dodge every attack. However, the one attack that does land nearly takes

her out of the fight due to Krieg's sheer strength.
* Supernova smashing all but one of the chambers, the two protagonists end up jumping in the same chamber to escape the title event. Some genetic material ends up being exchanged, and they end up with mismatched eyes; oh, and the chick is pregnant.
* Supernova when Karl Larson sends the corpse of a man he just murdered out of a casualty chute. The body gets accelerated by a puff of gas but simply flies off into space without so much as even expanding.
* Supernova, when Luffy accidentally kills a bandit in the beginning of the story, Shanks tells him that it will get easier. Some people will be so easy that Luffy forgets about it the next day. The important thing is that Luffy never enjoy it.
* Super OCD: A character who goes nuts when things are not neat and organized.
* Super OCD: A character who goes nuts when things are not properly organized.
* Super OCD: A person who is obsessed with things being neat and orderly to the point that stuff ending up out of order or disarray is enough to drive them bonkers.
* Super OCD, as her father was too busy with his work. And even then, the Ship states that Hannelore spent most of her childhood huddled in a corner, terrified of everything.
* Super OCD at an early age. It becomes apparent that she only really bonded with the space station's sentient AI. When she becomes friends with Marten & Co., she seems genuinely surprised at having friends and is not sure if her parents paid them to hang out with her.
* Super OCD can easily develop into Drama Queen tendencies, especially when things start getting out of control. It's potentially contagious, too.
* Super OCD: Obsessed with order, symmetry and following certain patterns of behavior.
* Super OCD to the point that disruption to her routine can induce a panic attack, and while fiercely good at management and organisation she approaches everything in her life as a rigid task; Celestia had to largely trick her into making friends through her "friendship reports". She's seen using breathing exercises to keep herself in check by the later episodes of Season 3 and has learned to interact with other ponies less clinically, but it's clear that even in-universe this is a real problem for her that she's working on getting better at dealing with.
* Superorganism is rather difficult to pin down. They're best described as "sarcastic psychedelic electronic-tinged indie pop with a focus on millennial culture". They make use of everything from synths, guitars, samples, splicing, vocal alteration and sound effects, often combining multiple elements in the same song.
* Superosity a millisecond after they left, they worry about having aged (and whether they have to change their birthdays).
* Superosity has been running for 11 years daily, with a large amount of continuity.
* Superosity innocent of this crime, "but not thousands of other murders". Arcadia gets Chris to vote guilty for his own good, but by this time, the other jurors have changed their mind. Finally Chris appeals to the other jurors' worst instincts, such as racism and the desire to be quoted in the newspaper, to get them to change their minds back, and when he succeeds, he declares, "Yippee! The system works! Kinda!".
* Superosity went for this to an extreme point: having his brain moved to an actual bioengineered body of Jar Jar Binks.
* super pain-nullifying pills do this several times, often getting shot by multiple arrows and just continuing to fight or casually chat about something else. In one scene, a man's arm gets lopped off; he hardly notices, and seems more upset that he didn't get to finish firing his gun.
* Super Panda Adventures has plenty of robot enemies. A lot of them are shown in various kinds of costumes.
* Super Panda Adventures is about saving the planet, and the princess, from alien robots who've invaded and conquered.

* Super Paper Mario all badly want to have Eros although for Francis and Mimi it is on a much more shallow level.
* Super Paper Mario and a key that allows you to unlock the Pixl Piccolo.
* Super Paper Mario and its counterpart, the Light Prognosticus which was written to counteract the former.
* Super Paper Mario, a spell that inverts the d-pad of the Wiimote is seen.
* Super Paper Mario, as well, when Squirps reveals that he doesn't remember how to get to the next Pure Heart.
* Super Paper Mario because the character responsible for granting you that power leaves permanently for plot reasons. You'll have to find a robotic replacement in order to regain that power.
* Super Paper Mario begins with Count Bleck kidnapping Princess Peach, Bowser, and Luigi. Peach and Bowser wake up and are shocked to find themselves standing at an altar in wedding garments and then Bleck officiating their wedding, though Bowser quickly goes along with it. Luigi was left on the floor and wakes up a few minutes later, equally shocked.
* Super Paper Mario, Count Bleck learns from the Dark Prognosticus that the Chaos Heart will be born when Bowser and Princess Peach are married, so he makes that happen.
* Super Paper Mario. Even though there's three characters in Mario's party (at the time), they apparently only need to breathe when they're the active character. It even changes size depending on who's wearing it.
* Super Paper Mario gets Mario alone for the final boss: Bowser stays behind to fight O'Chunks, Peach fights Mimi, and Luigi goes up against Dimentio.
* Super Paper Mario has power-ups (Pal Pills, and the Superstar) that summon up "mini" 8-bit versions of your current character, and turn you into a GIANT 8-bit version of your current character respectively. And they stay when you switch characters. So yes you CAN get Peach surrounded by her own legion of 8-bit Bowser protectors.
* Super Paper Mario has the Pal Pill powerup that surrounded the character with 6 copies... in 8bit. They die easily however.
* Super Paper Mario his minions forgot to lock the front gate. Whoopsie. And that isn't the only Mario game where Mario is able to make it to Bowser's throne room with only minimal effort at the beginning of the game.
* Super Paper Mario in Chapter 7. You start in the "Underwhere" (hell) and climb up to the "Overthere" (heaven) throughout the course of the chapter.
* Super Paper Mario. In one of his private rooms, you can find and read this "Geeklog" entry:
* Super Paper Mario: In the Underwhere, Mario and Luigi reach a door blocked by three D-men who claim to be keeping a monster from escaping (said monster is in fact Bowser). One of them asks if you could subdue the monster. If you say yes, he laughs it off as if you said no, saying he was kidding before realizing you accepted the challenge.
* Super Paper Mario is a book that details a series of events that would come to destroy all universes. The Ancients, in response, created a counter-prophecy in the Light Prognosticus.
* Super Paper Mario is a giant chameleon who kidnaps Tippi in order to take pictures of her with his new "high-technical" camera, stockpiles video games and anime, and is overall a geek of the highest order. He also has an army of robot cat maids.
* Super Paper Mario, it's possible to skip certain Pixls if you use items right, and doing so will change the post-chapter dialogue from summarizing the events of the last stage to giving you the Pixl anyway. This message exists for Thoreau, Boomer, Slim, Carrie, and Dottie.
* Super Paper Mario, Luigi announces that he'll never give his name to scoundrels like Count Bleck. Which he then immediately follows with "Now taste the wrath of Luigi!"
* Super Paper Mario: Luvbi shoots an exasperated look at the "camera" whenever she is bored or unimpressed.

* Super Paper Mario, Mario almost dies from being suddenly transported to outer space by a magical door. They should put a hazard sign on that door.
* Super Paper Mario, Mario and his friends are on a quest to assemble the Pure Hearts in order to stop the destruction of all worlds. They don't achieve this goal in time for some.
* Super Paper Mario, Merlon and Merlee both show up in Castle Bleck at different times, despite the fact that the last time you saw either of them, they were in a different dimension and had no apparent method or reason to go to where you found them. In this case, they were definitely not a shapeshifter.
* Super Paper Mario: Mimi and Nastasia are the only two female members of Count Bleck's minions.
* Super Paper Mario, most of the hammier characters are the villains. Let's see, there's O'Chunks, Count Bleck, Dimentio, Mr. L, and to a lesser extent, Mimi and Francis. And there's also Bowser as always, so it's probably safe to say that this trope is in full effect in this game.
* Super Paper Mario. Much like Bowser, his minions follow him out of personal loyalty and genuine affection, and he never punishes any of them for their failures (instead leaving that to his secretary, who gives rather harmless punishments like "write a 1000 page essay"). Then again, if you're planning on wiping out all of existence anyway, including yourself and your mooks, threatening them with death seems rather pointless, even if you've convinced them that they'd be spared and would get to live in a newly created paradise afterwards.
* Super Paper Mario, no matter which responses are chosen, Peach will say a variation on this. "Hey! Who's picking these responses for me, anyway?!"
* Super Paper Mario, no one else seems to be wishing them a happy honeymoon.
* Super Paper Mario, O'Chunks mishears Tippi saying Mario's name, and proceeds to call him Maria.
* Super Paper Mario only features one playable Luigi, who talks, but only while you're controlling Mario.
* Super Paper Mario, Peach's parasol can't be used for defense while she's moving, and Luigi has lower traction. Mario has decent speed, attack, and jumping, but isn't the best at anything.
* Super Paper Mario Pure Hearts, but you start the game with one of them, so you've still got to get seven.
* Super Paper Mario reveals that his mother used to call him Mimikins when he was around three when Mimi says you can call her by that name. Went back to bite him at the end of the LP.
* Super Paper Mario so hairy." (The last part said very quickly and apparently unnoticed by Jaydes, though Mario reacts.)
* Super Paper Mario, the area of the afterlife (known as aftergame) that dead characters end up in first is The Underwhere. Queen Jaydes (a reference to Hades) will send them to The Overthere (Heaven) if they are good, and if they are evil, will send them below to "suffer for eternity among the game-overed". This fate is clearly Hell. Shaydes sent there become Skellobits. One wonders how many of the Skellobits are any of Mario's old enemies, like Tatanga and Cackletta and the Shroobs...
* Super Paper Mario. The camera cuts to Mario and his friends in another room, and we hear the ceiling come down, suggesting Bowser and O'Chunks were crushed. Later, we see Princess Peach and Mimi fall down a hole in the floor, into their apparent doom. Eventually, Bowser and Peach return unscathed during the battle with Count Bleck.
* Super Paper Mario. The first chapter consists of only Mario being playable, only one Pixl (which you get halfway through), and not many interesting puzzles. It picks up when you get to use Peach in chapter 2, along with more puzzle-oriented level design and slowly acquiring more Pixls.
* Super Paper Mario: The Tribe of Ancients are a race of magicians distinct from humans. The Tribe of Darkness, in particular, forbade intermarriage so they wouldn't lose their magic, which was said to be stronger within their parent tribe. Ironically, this law was what caused their downfall, as shown in the post-Chapter

flashbacks.
* Super Paper Mario this by warping himself and the heroes to Dimension D, where his strength is multiplied by 256. What he didn't realize is that this power boost applies to everyone who enters, not just him, so it didn't really change anything.
* Super Paper Mario, this is actually what sets the entire story into motion. Princess Peach is hypnotized into marrying Bowser (an odd couple if ever there was one) which is what fulfills a prophecy which begins the destruction of the universe. You should know what happens next: Mario comes to save the day. Of course. Hilariously, for the remainder of the game, Bowser insists on behaving as though the marriage was legally binding, referring to Peach as his wife (much to her annoyance).
* Super Paper Mario to get the doom train out of the station (Peach, naturally, would never agree to wed Bowser).
* Super Paper Mario universe's thematic equivalent of dogs) which guards the last door leading to the Overthere and can be put to sleep with music.
* Super Paper Mario wants to brainwash Bowser and Peach into marrying because it will summon the Chaos Heart and lead to the destruction of the universe.
* Super Paper Mario was originally designed for the Nintendo GameCube, but it was changed over to the Wii during development. A dual-platform release was considered at one point.
* Super Paper Mario where one of the Sammer Guys is named the "Last Sheep".
* Super Paper Mario X by Mario). When Sonic says there was no way it happened twice, a flashback to Paper Mario X 2 follows.
* Super Paper Mario X occurs halfway through, with the author assuring that "this is not a movie."
* Super Paper Mario X: "So then I said, "It would taste better with barbeque!" Am I right?"
* Super Paper Mario. You can outrun her and spend a couple of minutes in a room, feeling fairly safe 'til she comes in through the door.
* Super Paper Mario, you can't progress in the game until you have "accidentally" broken a priceless vase on top of a question mark block. You then have to pay a million rubies to make up for it. The villain who tricked you into breaking the vase never actually expected you to be able to pay off the debt. If you scan it beforehand, Tippi will say it's worth only 100 coins at the most.
* Super Paper Mario. Your reward for beating the Pit of 100 Trials (found in Flipside) is a Pixl that lets you move faster and it unlocks the Flopside equivalent of the Pit of 100 Trials. This is where BRR comes into play. For beating Flopside's pit, you're told to do it again. For this? You get capture cards of the party (increasing your power), capture cards of the boss (who cannot be fought again), and unlimited flip time for Mario. At this point there's really not much, unless you have yet to conquer the Sammer Kingdom duels, which becomes a bit easier. Of course finally, the reward for that is merely capture cards of your party from the previous game, which do nothing.
* Super Password blurted out the password instead of giving the clue, Rip got so flustered by Patty's flub, he threw a stool across the stage and humorously took his wig off in frustration, showing his bald head for the audience to see. Taylor claimed that this was the first time he had ever removed his toupee.
* Super Password got a great deal of canned laughter whenever Bert Convy screwed up (which was often) or extreme applause when the show came back from commercial!
* Super Password's, giving an illegal clue ended the segment in a loss right away, regardless of how many chances the contestants have left (up to 3). This happened at least twice.
* Super Password used a 1-2-3-4 pattern where the first to 5 was the winner. If the same team took the second and third rounds, it won; if they were split, the fourth round decided the winner. In neither case did the outcome of the first round have any significance.
* Super-Persistent Missile and Devastators with shoulder-fired anti-aircraft missiles.
* Super-Persistent Predator: A carnivore who won't stop until it gets its prey.

* Super-Persistent Predator: A hunter or monster that will endlessly chase its prey until they've got them.
* Super-Persistent Predator: A predatory animal chases the protagonists to kingdom come.
* Super-Persistent Predator: Predator animals pursue humans relentlessly.
* Super-Persistent Predator. Solars can follow you anywhere, overcome any concealment and open any lock. Dragon-Bloods aren't quite as powerful, but when they hunt you down they bring friends. Even Sidereals can get in on the fun with things like One Direction Invocation.
* Super Pig, Karin reveals herself as Buurin to her classmates, Kouichi, Masami, Kashiwagi, Kaoru, Jimmy, Kyoko, and Takuma in Episode 50.
* Super Pinball II: The Amazing Odyssey often show off her long, bare legs in the display animations.
* super-pointy Fire Navy uniform for infiltration purposes that is based on the Fire Nation designs from the pilot.
* super possessive controlling girlfriend. Nothing can go wrong with that relationship!
* Super Power Beat Down, Gandalf takes on Anakin Skywalker's form to briefly shock Vader.
* Super Power Beat Down, "Spider-Man vs. Darth Maul": After throwing Spidey through a window with his Force powers, Darth Maul follows suit and lands this way.
* Super Power Beat Down. The two have a gunfight while trying to take possession of a priceless artifact. Ultimately, Lara Croft gets the artifact. As she makes her escape, Nathan Drake watches her go and mutters "I think I'm in love."
* Superpower Disability: A character's superpower gives them a disability.
* Superpowered Alter Ego: A character has a split personality that's a superhero.
* Superpowered Evil Side: A character has a split personality that's a supervillain.
* Superpowered Evil Side called "the Summoning Dark", an entity of pure revenge, which causes Vimes to kill an army of attacking dwarfs wielding flamethrowers and battleaxes.
* Superpowered Evil Side, Dark Phoenix, waking up as a side effect of defeating Galactus. This time, the heroes of both worlds have to band together to fight her.
* Superpowered Evil Side forced upon him by a villain before ultimately turning out to be a genuine part of KO himself who is prone to acting out due to their unresolved anger issues. The series' creator has stated that TKO was not intended to be an example of any specific disorder.
* Superpowered Evil SideFor when the personality is more powerful when it's in control and a little more interested in co-habitation (or at least can't get rid of the "face" personality).
* Superpowered Evil Side game appears only after you've earned all three of a character's endings and then beat the game with them on at least Medium and without losing, finishing the sixth match with an Ultra Combo.
* Superpowered Evil Side, is far more foul-mouthed than Simon is normally.
* Superpowered Evil Side; it's this incident that finally convinces Inuyasha to give up his plan of using the Shikon Jewel to become a full-fledged demon.
* Superpowered Evil Side Jessica (to keep Niki from taking Micah back). To keep Micah from escaping, she cast an illusion that made every door and hallway lead back to the room he just left. She also created a simulation of a Maui beach inside a rundown shack in the middle of a Central American jungle and tried to seduce Sylar into working for the Company by offering to make all his fantasies come true (assuming said fantasies included a geisha; blonde, athletic twin women, and even himself).
* Superpowered Evil Side Krad: Whenever we see the two together alone, it's generally Krad cuddling Satoshi from behind, or declaring that "You are my everything, Satoshi-sama." Would be incredibly sweet if not for the fact that Krad is also a homicidal blonde angel, who only really wants to take over Satoshi's body, as he's some kind of incorporeal spirit and Satoshi is his "host". Well. Hopefully that's all he means by it. Krad also tremendously enjoys reminding

Satoshi that he (Satoshi) is not allowed to get close to anyone, and especially not his sworn enemy/best and only friend/possibly love interest.
* Superpowered Evil Side of kindly scientist Doctor Ovi Kintobor. Here Doctor Robotnik (note the lack of "Ivo") was simply the pseudonym of an evil scientist whose real name was Julian.
* Superpowered Evil Side, so his voice is considerably high and effeminate.
* Superpowered Evil Side: Someone's evil personality is incredibly strong compared to the good one.
* Superpowered Evil Side: Someone with an evil alter-ego that's more powerful than their normal self.
* Superpowered Evil Side takes control of Section 13 with the aid of the Shadowkhan.
* Superpowered Evil Side: The evil personality of a good person has powers.
* Superpowered Evil Side usually takes over midway through most episodes focusing on him.
* Superpowered Evil Side: When someone's evil personality is incredibly strong compared to the good one.
* Superpowered Evil Side: Your power comes with an alternate, nasty side.
* Superpowered Legends series of character books is very blatantly this, with the slogan "Because sometimes what you need is a character everyone will recognize, even if they’ve never met her before". Mostly Marvel characters (the young spider-hero Recluse, the armoured playboy Spartan, the explorer family Challengers, etc,), sometimes with a twist (Pendragon is a British woman, but still a World War II hero with a shield who spent years in suspended animation), they've also pastiched Marvel pastiching DC (the Moon Knight and Gladiator counterparts form Legend's Finest) they've since adopted other sources from the Powerpuff Girls to Cerebus the Aardvark.
* Superpowered Mooks are General Yan Lo's personal bodyguards, and only encountered in the General's bunker.
* Superpowered Mooks, could drain life from you and whose elites summoned roots from the ground to trap your character.
* Superpowered Mooks General Kyong's personal bodyguards, which explains why they're so incredibly rare in the game (with almost all of them only seen in the level where you encounter General Kyong).
* Superpowered Mooks: Minions who have superpowers, but are not quite at the level of a proper supervillain.
* Superpowered Mooks who have superpowers, but are not quite at the level of a proper supervillain.
* Superpowered Mook that will stalk the player character and attack them at each appearance.
* Super Powereds) and support Supers. Of the remaining two teams, one leans heavily towards combat and the other towards "alternative" abilities.
* Super Powereds. And they are the key figures who might have a chance of preventing it.
* Super Powereds Angela feels this way towards Chad. Amusingly, it is later revealed that between the strange nature of his power and his own social cluelessness, he more or less fell in love with her without noticing and just needed Roy to explain as much to him.
* Super Powereds: A planned four-book collection (currently two-and-a-half) with an interesting twist about the standard superhero coming-of-age theme. It is about five Supers who were previously Powereds, beings unable to control their abilities, but who now can, and are training to become official Heros.
* Super Powereds at the start of the novel and is much older than George.
* Super Powereds before approaching the US Government about his powers. Averted with most other Heroes, since obtaining a Hero license in the US requires going to one of five colleges with an HCP department, none of which are military colleges.
* Super Powereds, Camille gave Vince his first kiss long before the start of the story. She later ends up winning his love despite Sasha and Eliza both having spent time as his actual girlfriend.

* Super Powereds. Camille wanted to be sure that she could always be around to save Vince when he got hurt and didn't want to take the risk of a stronger but less stable relationship. Vince, for his part, never realized how strongly Camille cared for him until she had already changed her mind.
* Super Powereds, Chad has devoted his time to training to become the best Hero ever. His power of total body and mind control allows him to train his body to be the ultimate fighting machine and to focus his mind, blocking off emotions he considers unnecessary and eschewing normal human contact. When his mother visits him at Lander, she is worried that he has zero friends. The boys he hangs out with are his sparring partners, nothing more. When Angela expresses an interest in him, all her hints go right over his head, as he takes everything at face value. As does Vince, when Chad explains to him the stated reason why Angela invited him to a club (i.e. she didn't want to invite anyone who would grope her all night long). When Vince's friends find out that both Vince and Chad both honestly believe her reason, they are speechless for a few seconds before trying to figure out how it's possible for there to be two such clueless guys. Vince doesn't understand what they mean, and Nick points out that this just underscores their point. They both get better, though, with Chad even starting to come out of his shell and trying to do more with his friends than exercise and spar.
* Super Powereds gets this way when Vince comes dangerously close to getting himself killed just to put in a good showing on a test. She even goes so far as to say that if he gets that badly injured again, she won't rescue him, just stabilize his wounds and leave him to suffer.
* Super Powereds has a power that lets him effectively turn off his emotions, but during his junior year he begins to experiment with leaving them alone. He also begins to hang out with Angela and the Melbrook gang specifically because he hopes their chaotic nature will mellow his own neurotic orderliness.
* Super Powereds has one when Roy convinces him to look at Angela and turn off the part of his power that reigns in his emotions.
* Super Powereds. He projects a field over a controllable area, in which no other powers work. Fortunately, he can tone it down to only stop his own body from being affected, or even allow that, as the situation warrants.
* Super Powereds. He uses it to keep Globe in contact with the Melbrook gang.
* Super Powereds). In fact, Alex has managed to use his power to detect training robots, something no other telepath is capable of doing (because robots don't have thoughts).
* Super Powereds is about five superhero kids in college, but it's really more about their college romance than it's about their superheroing.
* Super Powereds. Lander University's Hero Certification Program is located in a secret underground section of the campus. Only Supers are allowed down there (or even know of its existence). All in all, there are around 100 Supers either studying or working at the HCP. The same is likely true at the other universities that have the program. While all HCP students are required to keep the fact that they're Supers and in the HCP a secret from the outside world, in the underground campus, they're among their kind. Supers from small towns, who are used to being special, find it a bit disconcerting to be one among many.
* Super Powereds possesses the ability to summon blades of shadow. As a very kind-hearted person, he actually has difficulty using these, since these blades are more suited to killing his opponents than anything else ; he's had to train hard in order to inflict non-fatal damage.
* Super Powereds provides a fairly benevolent example. When he finds out that his sister Jill has an abusive boyfriend, he threatens to kill him and then orders him to leave without explanation and never interact with her again.
* Super Powereds reacts to Vince this way, although she does so less and less as she gets used to him presence.
* Super Powereds, reveals that he used to get a lot of tail in high school without even trying, thanks to the girls of his small town knowing about his abilities. In college, though, surrounded by dozens of other Supers, he's just a nerd.
* Super Powereds, so Hershel/Roy isn't a Hero yet, while Titan is a well-known name

(forced to leave the business a decade prior due to a sex scandal).
* Super Powereds, such as a self-writing pen for taking class notes (obviously, he can't use them in classes with non-Supers).
* Super Powereds. The fourth book of the main series references the events of the spin-off.
* Super Powereds. This also applies to Vince, whose potential is virtually limitless, but he doesn't yet know how to use all the facets of his ability to their fullest. Mary is potentially the most powerful telepath and telekinetic in the world, but her lack of experience (and arrogance) means that the far more experienced Professor Stone is able to easily outclass Mary in that department (such as being able to control dozens of objects simultaneously, something Mary didn't even think was possible until then).
* Super Powereds to move this way during the warehouse-clearing exercise, giving her better kinesthesia than if she just flew, while still silencing her footsteps.
* Super Powereds, whenever he sneezes. He can end up anywhere on Earth, although, so far, he hasn't ended up anywhere dangerous, so the power has an instinct of self-preservation. He had learned to use it to get out of inconvenient situations by carrying a feather to induce a sneeze.
* Super Powereds, where he finally decides to get back into things and repair his image.
* Super Powereds, which means that teleporting to an area next to him isn't possible, unless he consciously shuts his nullification field off or reduces its area of effect.
* Super Powereds with the ability to teleport to class in order to show all the prospective Heroes there that Powereds are not freaks and are not "lazy". The Powered in question explains that he teleports whenever he sneezes and has no control over where he ends up (although always on Earth). The only good thing is that he never ends up somewhere dangerous, such as a hundred feet in the air or underwater, but it's always inconvenient to have to get back afterwards, since his power only works when he sneezes and can't be directed. Nick then asks the guy where he keeps his feather. The guy gives a guilty smile and produces one, explaining that he will occasionally use the feather to force himself to sneeze in order to escape an awkward situation.
* Superpowerful Genetics and very happy to be that way. So when Mayumi notices Tatsuya's strong magic and asks if he's from a clan, he answers convincingly that he isn't...and apparently believes it to be true himself.
* Superpowerful Genetics: A super-powered being will have children who inherit their powers.
* Superpowerful Genetics into their city. Apparently lying is genetic.
* Superpowerful Genetics: Super-powered beings will have children who inherit their parents' powers.
* Super-powerful Wave Cannons a common phenomenon in the R-Type universe (the boss of stage 1 in Delta, Moritz-G, has one, the 'boss' of stage 3 in Delta has two even larger ones, the boss of stage 1 in Final also has one... and so on). A few that're worth noting would be the Utgarda Loki in Tactics, and the Giga Wave Cannon in Final, that can be charged for 7 loops, and instantly destroys any enemy that can die in any difficulty,
* Super Power Lottery, but with those brains it only makes him more dangerously useless. Everyone else on his planet turns out to be the same, except of course Ordinary Guy.
* Superpower Lottery falling on their heads is considered a minor inconvenience.
* Super Power Lottery hit him, and he has absolutely no physical training which means that a guy that could survive a nuke gets taken down in a street fight.
* Superpower Lottery magic because her overwhelming magical strength interfered with fine control, and her parents didn't understand her powers and experiences and doubted her mental stability. She first appears in the books as a preteen child. Jaenelle becomes estranged from her biological family and her adopted father is the king of the underworld.
* Superpower Lottery (of course) but is portrayed as lamenting being considered as

the people's hero to the exclusion of anything else about him and thoroughly depressed by the loss of his home planet, but being unable to take any time out for grieving.
* Superpower Lottery, or other gimmicks (Enlightenment). Likewise, Batman is a detective, someone who uses reason to pursue the truth.
* Superpower Lottery: When a hero or villain has a very diverse set of powers.
* Superpower Meltdown: A superhero overuses or loses control of their powers and destroys the surrounding area.
* Superpower Meltdown — When someone loses control of their powers, the equivalent of a nuclear explosion results.
* Super-Power Meltdown: Over-exerting one's super powers result in exploding.
* Superpowers are rarely called anything more obtuse than "powers" or "abilities," but the people of
* Super Powers Collection, the look proved popular enough that Lex has worn variations of it in the decades since.
* Superpowers for a Day: A normal person temporarily gains special powers.
* Superpowers For A Day: A normal person temporarily gains special powers.
* Superpowers for a Day: Powers for the price of time. Powers may never be gained again.
* superpower, she's still only as tough as the average human. However, her skill in Tri-Jutsu, a martial art that works in the twelve points of attack and unique method of dodging her power grants her, along with her talents in infiltration and information gathering, make her a valuable member of the Legion
* Superpower Silly Putty: A character who gains extremely volatile superpowers that come and go frequently.
* Super Powers series - Green Arrow, Red Tornado and Hawkman are trapped in the past, while Aquaman and Martian Manhunter try and figure out how to send them back.
* Super Powers Wiki, types of extraordinary abilities that have ever been created in the world of fiction.
* Super Princess Peach games was (indirectly or otherwise) insulting to the abilities of female gamers.
* Super Princess Peach have the opposite behavior. They attack Princess Peach when looked at and do nothing when she turns her back to them.
* Super Princess Peach, Peach must copy the pose of the statues as the wall opens its eyes, or else the wall will eat her.
* Super Princess Peach the roles are reversed: Mario and Luigi are kidnapped by Bowser and Peach goes off to rescue them.
* Super Princess Peach. To clarify, its main use is to let you run really fast, but you can water buds that grow into gigantic vines with your tears (without any negative effects from all the salt in those tears) and aids in defeating a boss.
* Super Princess Peach, where she gets to turn the tables and rescue Mario and Luigi from Bowser.
* Super Pro K.O., a bizarre, massive creature who seems to have tentacles coming out of his head. It doesn't talk, it has very unclear motivations for everything it does, and it's pretty much an even more mysterious, creepy, and threatening version of the Undertaker.
* Super Pro K.O is a champion boxer who took up wrestling after the boxing world became too scared to face him. Wrestlers don't like fighting him either — not because he's 375 lbs. of solid muscle, but because he's awkward at best in the ring. His clumsiness and lack of agility cost him his front teeth in a match against rookie junior cruiserweight Joe Somiano.
* Super Pro KO the distraction. While the ref tries to get Jet back behind the ropes, the team's manager Elicity sneaks into the ring and attacks Jumbo's opponent.
* Super Pro KO (without the whole "superhuman" angle, though). It's also somewhat notable in that while the fights are unstaged, wrestlers still have angles and scripted rivalries — you know, to keep it interesting.
* Super Prototype. An upgrade made at Federation headquarters Jaburo gave the Gundam magnetic joints that increased response time with less friction.

* Super Prototype, but ends up providing just the distraction the good guys needed.
* Super Prototype he loses nothing and can just move forward exactly as planned. In fact, the fighters are so effective compared to cost in the new canon that, combined with the influx of defectors as a result of the Death Star, had the TIE Defender project been funded over the Death Star, the Rebellion likely would have lost.
* Super Prototypes and arguably the deadliest suit on the field for the first half of the series.
* Super Prototype. The Prismatic Hammer lives up to the executives' demands - it not only changes damage types with each swing, it unleashes shockwaves of said damage types with each Power Attack that can hit foes from a distance.
* Super Prototype versions of every weapon ever created, except for a few like Excalibur which were created after his time. Since he once owned literally everything in the world, everything can be drawn from his Gate. His standard tactic is referred to by fans as the "swordspam," throwing a few dozen ludicrously powerful weapons at his opponents.
* Super Prototype), while the cyborg found out her hate for Evron and guilt complex are so immense that her releasing just a little part of it overloaded his ability to absorb emotions.
* Super Prototype. While Thors take up a normal dropship's entire cargo capacity the Odin cannot be transported by any game unit, even the Hercules transports that can carry three Thors.
* Super Punch Out. Attacking him like this makes him barely take 10-15% of damage, while allowing him take a whooping third of the player's lifebar with each blow.
* Super Punch Out!, but neither of them have any traits that are very funny.
* Super Punch Out for SNES has Gabby Jay and Bob Charlie, Bear Hugger and Mad Clown, Piston Hurricane and Aran Ryan, Bald Bull and Mr. Sandman (again), Dragon Chan and Heike Kagero, Masked Muscle and Super Macho Man, and the two Bruiser Brothers (sharing their own model). The only original palettes are Narcis Prince and Hoy Quarlow.
* Super Punch-Out!! for the SNES was released in 1994 in the Americas and early 1995 in Europe. Japan (the game's country of origin) didn't receive it until early 1998.
* Super Punch-Out!!. His twin brother Rick is almost undefeated, having lost to Nick.
* Super Punch Out, Mr. Sandman is back, though he's not your final opponent. However, Mr. Sandman is your final opponent in the Wii and arcade versions.
* Super Punch-Out!!, Narcis Prince doesn't let anyone punch his face. Which makes getting in a face shot, then laying on the rapid fire jabs to the face more relaxing.
* Super Punch-Out!! opponent Narcis Prince is first hitting him in the face, which enrages him and causes him to use a series of attacks that can be easily countered.
* Super Punch-Out); the circuit itself has to be unlocked by winning the first three circuits (Minor, Major and World) without suffering a single defeat.
* "Superpussycat (formerly Superman) Habitat: Kryptonite Cage". Cover of "Lois Lane, Superman's Girlfriend" #70. As Lois Lane and Catwoman fight, the cage containing Superman is shown nearby.
* Super Puyo Puyo) and translating them would mean dredging up the original source code, which wasn't guaranteed to be cheap or even possible.
* Super Puzzle Fighter II Turbo; used poorly, and you set yourself up for massive damage.
* Super Rabbit were so flattered by this that they actually made Bugs a Marine. He was eventually promoted to Master Sergeant.
* Super Readers' Biggest Adventure: Jackson, Whyatt, and Lexicon get trapped in Lotus Eater Machines - Jackson during his flashback story, and Whyatt and Lexicon when Chaos traps them both in The Dark Prophecies.
* Super Reflexes. By watching things on fast-forward, his photographic reflexes let him duplicate it at the same speed. This trick is hard on his body.
* Super Registration Act is enforced, and powerful espers are essentially shut out

of society unless they join BABEL (or similar organizations in other countries). In the manga, Kyosuke gets around this by taking over a country to give PANDRA similar legal status so the PANDRA children can go to school.
* Super Registration Act: We can force superheroes to register with the government (including their own identities), but face punishments if they don't.
* Super Registration Act: When the government enacts laws that require super-beings to register their superpowers and secret identities with them.
* Super Robo Mouse was originally announced for the Wii U eShop before getting cancelled, but then the creator got motivated by playing in an arcade and decided to un-cancel Super Robo Mouse and release it as a multi-platform game.
* Super Robot. Generally, super robot fans will appreciate anything that has that "Super Robot Spirit" even if it doesn't have mecha.
* Super Robot Genre shows; The Long Drill, a more realistic drill bit modeled after a normal power drill; And the Cyclone Maker, a mining drill. It can also be motorized with the MG01 External Generator, which is sold separately.
* Super Robot Genre split off specifically by doing away with the ham.
* Super Robot Genre whose abilities and adventures place it on the level of a superhero.
* Super Robot it takes the previously-unmentioned Stoner Sunshine to win the fight.
* Super Robot Monkey Team Hyperforce Go! and a cliffhanger ending, so we don't know if they actually hooked up or not.
* Super Robot Monkey Team Hyperforce Go!, and has an army called "Formless" to make it happen. Skeleton King plots to destroy the universe starting with the planet Shuggazoom and his enemies, the Hyperforce.
* Super Robot Monkey Team Hyperforce Go! and they don't get together until the final episode, pretty much making them the Alpha Couple of the show.
* Super Robot Monkey Team Hyper Force Go", as there are five monkeys).
* Super Robot Monkey Team Hyperforce Go!, Chiro lovingly sticks with his girlfriend Jinmay, even after he finds out she's a robot who was sent by Skeleton King to spy on him.
* Super Robot Monkey Team Hyperforce Go!: Chiro's girlfriend is revealed to be a robot. He doesn't mind, though.
* Super Robot Monkey Team Hyperforce Go!: Chiro's "Monkey Fu" attack is a wide beam of green energy shot from the hands.
* Super Robot Monkey Team Hyperforce Go! drills. Not only can he bore holes with them, he can use them to fire lasers, eject insulation foam, and even vacuum up messes!
* Super Robot Monkey Team Hyperforce Go! example listed above, where the team and their titular super robot were stuck on a medieval planet of giants, and the robot was mistaken for a knight errant.
* Super Robot Monkey Team Hyperforce Go! falls under this category. Fortunately, it gave him just enough time to turn his pet monkeys into the Hyperforce. What wasn't shown until "Golden Age" though, was that he was slowly aging. These were his last chilling words as he became Skeleton King:
* Super Robot Monkey Team Hyper Force Go fandom has Netbug009, she will deny this but we all know it's true... Though her Status as a VIP may be the result of the fact that it's a small Fandom and she's the one currently running the only active fan-forum Monkey See, Monkey Fu.
* Super Robot Monkey Team Hyperforce Go! had this kind of relationship with the team's creator, the Alchemist.
* Super Robot Monkey Team Hyper Force Go has an episode where Sparx says "Monkey doodle!" in shock and is promptly told "Watch your language!" by Gibson.
* Super Robot Monkey Team Hyperforce Go!. He's serious, calm and collected, but he cares very much for his friends.
* Super Robot Monkey Team Hyperforce Go! into taking them to wherever it is taking people to. He seems quite happy about it, she doesn't.
* Super Robot Monkey Team Hyperforce Go! in which the team encounters one called the Wigglenog.
* Super Robot Monkey Team Hyperforce Go! is shown to get swept up in the wonders of

the gas station.
* Super Robot Monkey Team Hyperforce Go! is the only human member of the Hyperforce.
* Super Robot Monkey Team Hyperforce Go!. It at first appears as a man in a trench coat, in an elevator that mysteriously appears to people looking for one, except it has no buttons. It teleports poor victims to a dig site where they're forced into slave labor to unearth something the Skeleton King wants. When the team manages to confront, it changes form so the man is on top of the cabin, revealing that it was part of his body as well as the buttons across his torso.
* Super Robot Monkey Team Hyper Force Go. It's also implied that there are other members of its species on other planets.
* Super Robot Monkey Team Hyperforce Go!, Jetix add a disclaimer not to imitate the action sequences.
* Super Robot Monkey Team Hyperforce Go! loves this trope. Not only the Super Robot himself has it but also the monkeys, all able to transform their small hands into much larger weapons.
* Super Robot Monkey Team Hyperforce Go!. Not in the "major" category, anyway.
* Super Robot Monkey Team Hyperforce Go! ripoff, despite the fact there was barely anything similar.
* Super Robot Monkey Team Hyper Force Go says they have become 'domesticated' due to peace when faced by the Mantidons. Chiro and the Hyperforce reteach them to be warriors.
* Super Robot Monkey Team Hyperforce Go!, Scrapperton originally just had a prosthetic leg, but then made a matching one and eventually replaced his whole body with mechanical parts.
* Super Robot Monkey Team Hyperforce Go!'s resurrection before he could give her an answer.
* Super Robot Monkey Team Hyperforce Go! takes place at an interstellar truck stop, where an alien who looks like beef jerky keeps trying to rescue what he thinks are children.
* Super Robot Monkey Team Hyperforce Go!: The Skeleton King generates mooks with one.
* Super Robot Monkey Team Hyperforce Go!: The Super Robot that the team uses. The further we get into the series, the more alive the Super Robot acts.
* Super Robot Monkey Team Hyperforce Go!, they're clearly in love, and if he's ever hurt or endangered, she's the first to step up and protect him.
* Super Robot Monkey Team Hyperforce Go!, we have Jinmay. Funny thing is, she was just as surprised as we were.
* Super Robot Monkey Team Hyper Force Go; when it was found and destroyed, the Vreen disappeared.
* Super Robot Monkey Team Hyper Force Go where Gyrus Krinkle imagines himself in Chiro's position from the show's opening narration, while wearing a foam head bearing Chiro's likeness.
* Super Robot Monkey Team Hyper Force Go ... which is to be a Talkative Loon.
* Super Robot Monkey Team Hyperforce Go! with No-Nonsense Nova with the Jokester Sparx. Basically he just teases her, until she shuts him up by giving him a good punch.
* Super Robot Monkey Team Hyper Force Go with the Princess in "World of Giants". At first, she appears as a beautiful, giant woman wearing a veil that hides her face. When she removes her veil and reveals to the heroes (and us) just how hideous she is, her body (somehow) transforms from slender and curvaceous to ugly and overweight to match her unattractive face.
* Super Robot on her boss. She makes it really obvious with her lines too.
* Super Robot Red Baron. Its popularity later resulted in a few successor series and a 90s anime revival.
* Super Robots develop a paralyzing move that they use to ensure the real Finishing Move hits, unless they already come equipped with one:
* super robots families, where the mecha featured colourful, underpants-like waists. Examples:

* Super Robots, while the latter abide by the laws of physics and become realistic pieces of military and/or utilitarian equipment.
* Super Robot Taisen Original Generation Saga where the villains usually don't want to fight but say something to insult one of the heroes, which pisses them off and causes a chain reaction. This has led to the more sane party members commenting on how they feel like they're the villains.
* Super Robot uses a similar interface, but is (initially) controlled by two people at once for added fun.
* Super Robot Wars 2 plot, in particular, is the longest one of them all, and still ongoing as well.
* Super Robot Wars 3, and only attacked in the first place out of familial duty.
* Super Robot Wars 3, with the Principality of Zeon reforming the group as the Neue DC.
* Super Robot Wars 4 installments. Later translations of the interview that claimed that revealed that he was just upset Banpresto never paid the licensing fee for it. Either way, it'll be a while before we ever try to see that series in any installments since he's refusing to let it be used because of that snafu while he's still living.
* Super Robot Wars 4koma parodying Ibis Douglas having the least bouncy chest in the series gets epically ridiculous when Sanger Zonvolt shows up barechested and does this trope after having already shown one of the bustiest characters in the series and a loli outdoing her.
* Super Robot Wars 64: Brad Skywind has a cross shaped scar on his forehead, and though people label him a "bad boy", he's a good one.
* Super Robot Wars Advance and simply shrugs it off. Both men, who're exceptional martial artists, state they hit her vitals, which would outright kill a person.
* Super Robot Wars Advance (being the latest version of the W Numbers and not having been around for long in the world), her inner side is very warm. In OG Gaiden, she slightly warms to Axel, who saved her life.
* Super Robot Wars Advance held this philosophy proudly, as in their world, the lack of war causes humans to become lazy and non-progressive thus they decided to have as much war as possible, because therein lies human evolution and progress.
* Super Robot Wars Advance is a Humongous Mecha ninja of uncertain but likely non-Japanese manufacture.
* Super Robot Wars Advance is also a biological version. Though not seen in-game, in the OVA, she bleeds and has mechanical parts for body.
* Super Robot Wars Advance, Neo Zeon do this after the group purges it from its Devil Gundam infection.
* Super Robot Wars Advance pairs. However, there is no excuse for not figuring out early on that that big, folded-up cylinder mounted on the Laz Angriff is anything but a really big cannon.
* Super Robot Wars Advance titles. The devs admitted that this remake wouldn't even happen if it wasn't for this trope making it financially possible.
* Super Robot Wars Advance to create a mountain of dusts... then the mecha will enter the dust and temporarily turn it into a Big Ball of Violence, then throw the enemy out... for more violence.
* Super Robot Wars. After that, she was scared to form any relationship with another man.
* Super Robot Wars Alpha and they've been losing fleets offscreen, to say nothing of the meteor storms devastating their home planet. In a way, the "scouts" wound up posing the greatest threat to the Earth Sphere.
* Super Robot Wars Alpha, as seen during its "Lightning Fall" and "Rising Meteor" attacks.
* Super Robot Wars Alpha at the party... which kills everyone in the quadrant.
* Super Robot Wars Alpha features a male variant in Ace Gozzo, who considers himself a machine. When he's dying and asked if he finally feels anything, Ace asks why he has to feel anything. He failed in his purpose and his life will end soon, and there's nothing wrong with that.
* Super Robot Wars Alpha from the space monsters. Ultimately, they are trapped in a

hopeless three-way battle with the Buff Clan and the space monsters, culminating in the destruction of all life in the galaxy by Ide.
* Super Robot Wars Alpha games typically have an attack that warps a small mountain directly above the enemy's head.
* Super Robot Wars Alpha. His rival Wodan Ymir also wears a blue version of the same coat.
* Super Robot Wars Alpha. Notable in that while Irui shares a similar relationship with the other main characters in their stories, it's Sanger/Irui that gets all the fanart.
* Super Robot Wars Alpha series takes place in the New Western Calendar.
* Super Robot Wars Alpha that can only be found by going through the game data.
* Super Robot Wars Alpha they ended up in, disappear after the heroes return from the future and prevent it.
* Super Robot Wars Alpha throws in their lot with the alien invaders and is directly responsible for the Earth's defensive lines breaching.
* Super Robot Wars Alpha uses Turn-A's premise when the heroes are launched into the distant future and are able to get upgrades as the heroes' allies had hidden away their machines inside the Mountain Cycles.
* Super Robot Wars Alpha with Rishu Togo, a master of the "Jigen" sword-style, to which Sanger and Bullet are his pupils.
* Super Robot Wars and being more sociable and friendly, an endeavor that works well.
* Super Robot Wars, and eventually official in later games featuring Elzam.
* Super Robot Wars and its counterpart Shin Dragon are portrayed like this. They'll gather Getter Energy into them, then fly into their opponents to obliterate them.
* Super Robot Wars and start fighting over him. The best part? Kouji has no idea what's going on.
* Super Robot Wars, and the fact that she still considers herself as one of them, on the basis that "there's no place in this world for people like us".
* Super Robot Wars, any disabled unit will explode, whether it's a robot, a monster, or even a person. They also tend to take the massive explosion at the end of an animation like a man, then bounce along the ground and blow up from the inside. It's particularly funny when something gets cut in half with a BFS, slides BACK TOGETHER, and then just blows up.
* Super Robot Wars, anyone who's about to be on the receiving end of Sanger's BFS will at least get to know that "I am Sanger Zonvolt, the sword that cleaves evil!" Wodan Ymir does pretty much the same thing.
* Super Robot Wars are able to mimic machines by reshaping their exoskeleton, carapace and tentacles. When Excellen is kidnapped by them, they upgrade her mech, the Weinsritter, into the Rein Weisritter, which replaced 60% of its body with Einst biotech.
* Super Robot Wars are actually descendants of a lost civilization from Earth. Even the Einsts have some connection to Earth, though they mostly hang out in a parallel universe.
* Super Robot Wars at Wodan, and by fight's end, Sanger's machine will be stripped of pretty much all energy, Spirit, and be on its last legs.
* Super Robot Wars Axel eventually saved her, he was expressive enough to let out a genuine, grateful smile.
* Super Robot Wars, being a huge mecha crossover, naturally has a couple of their own, including:
* Super Robot Wars, both Real and Super, such as the Elemental Lord Cybuster. The original creations then got their own crossover with each other in the Original Generation subseries.
* Super Robot Wars BX and show up when the Dunbine characters show up on the surface, helping the group out by destroying a portion of the enemy Aura Battlers.
* Super Robot Wars BX but he gets the Super Pilot ability, which gives him a 20% damage boost.
* Super Robot Wars BX has a special smokescreen MAP weapon that reduces Accuracy and Evasion of enemies hit by it.

* Super Robot Wars BX's classroom inside of the Diva battleship, so they can deploy anywhere.
* Super Robot Wars BX takes place half a year after the events of the game.
* Super Robot Wars BX, the 5 SD Gundams are scattered around BX's universe just as they were going to confront Sieg Zeon for the last time.
* Super Robot Wars BX, the SMS are forced to work for Marder because he held the Macross Quarter crew captive.
* Super Robot Wars character, will always get the choice of which group they want to join up with. This helps to add replay value to the game, as you can make one choice the first time you play through, then try out the other choice the second time around.
* Super Robot Wars Compact 2 saving her from certain death in their backstory is what caused her to embrace this trope and declare herself his quirky girlfriend.
* Super Robot Wars Compact 2-sized titanium ball bearing launchers, the same kind of ball bearings used in Claymore mines. Still, it averts the "evil" part, as it's the male protagonist's mecha.
* Super Robot Wars Compact 2), which should be a subversion of this trope, but she's genuinely sweet, patiently loves him and provides the emotional support and companionship he needs.
* Super Robot Wars Compact under 250 turns unlocks Shin Getter Robo. Also, if you clear a scenario in less than 11 turns, you can give a skill to one of your pilots.
* Super Robot Wars Destiny by players who didn't run the calculations.
* Super Robot Wars Destiny have small battle puzzles that task you with surviving and/or destroying a few enemies within one or two turns. In many of them, half the puzzle is finding out exactly where you can stand that lets you soak/evade the enemy attacks and counterattack.
* Super Robot Wars Destiny when it is designated as a battleship on its own.
* Super Robot Wars does this all the time, often including a series after its plot has been resolved simply to pad out the cast list (or because they want to pair it up with another show).
* Super Robot Wars). Excuses range from the mundane ("I'm going to perform maintenance on my giant robot") to the weird (Giado Beneldi's excuse was to take his lover Garnet stargazing. During the middle of the day). Kusuha, for some reason or another, thinks nothing of the excuses, even if some come across as flat-out rude or insulting.
* Super Robot Wars EX, then some of the conversations and scenes will change. This does come with the consequence of not witnessing the Granzon's awesome transition into the Neo Granzon.
* Super Robot Wars fall into this category. They're a fair bit larger than a person, and are generally remote-controlled or autonomous rather than worn or piloted.
* Super Robot Wars fame has a prosthetic hand. It apparently doesn't look realistic despite its functionality, so he wears a glove over it. He also never shows any kind of increased strength or anything. In fact, he likes to pretend it doesn't exist...
* Super Robot Wars fame. Pilot of a giant mech, a German samurai and all-round badass. What's not to like about this guy?
* Super Robot Wars fame, you can bet he's going to have a lot of extra voiced lines in it. This is because the guy is a huge fan of the games, and as such always offers to do his lines for free.
* Super Robot Wars: Flying units can be intentionally moved along the ground by the players in case they need terrain bonuses, like, say, make a unit move into a forest to increase chances to evade. This is useful because most of the ground enemies can attack even if your units are in the air.
* Super Robot Wars for his Psybuster's basic Discutter is "Magic Blade: Ether Table Flip Attack! ...just kidding."
* Super Robot Wars franchise with the Balmarians hailing from the planet Balmar.
* Super Robot Wars from a few hundred feet over an enemy's head; but this is a specific holy mountain, which is returned after it's used.

* Super Robot Wars F, the Ideo Gauge no longer triggers a game over, but the game will still end if the Ideon is destroyed.
* Super Robot Wars Gaiden bankruptcy, making it very unlikely it will see the light of day.
* Super Robot Wars Gaiden. Some familiar names are part of this series. And a few familiar robots... and that's about as far as it goes. Three of the four heralds of the elemental lords don't even get a counterpart in the anime.
* Super Robot Wars Gaiden. This is a big improvement over past SRW games where you could only activate one seishin at a time.
* Super Robot Wars Gaiden towards Masaki. Guess what's his occupation: Chinese PE teacher that knows Kung Fu.
* Super Robot Wars game explodes dramatically; even units that are ostensibly biological rather than mechanical explode when destroyed.
* Super Robot Wars game has one or more of the above series included, so it's a given.
* Super Robot Wars game, it will typically play this trope extremely straight with the Shin Shine Spark.
* Super Robot Wars game series, which have the effect of re-popularizing old, "out-of-print" series.
* Super Robot Wars games — anyone who can combine, divide, transform or whatever, can do so whenever they like, without wasting a turn. In fact, you can even combine with units that have already moved this turn as long as the one who's activating the combination hasn't, which you can take advantage of by separating a combined mecha, having all but the main pilot for the combined form attack, and then have the last one combine to launch a final attack that is much stronger than any attack the individual would make (and keep the individual units from being killed during the enemies turn).
* Super Robot Wars games, where it is much easier to put an immunity-bypassing pilot into any mech with status-inflicting weapons.
* Super Robot Wars got a US translation by Atlus (it was formerly 'Woman The Cool Spy').
* Super Robot Wars had not only a lot of them, but they were very nefariously hidden.
* Super Robot Wars has a variant with the "Support Request" ability, that allows you to call in a non-deployed character to perform an supporting attack.
* Super Robot Wars has had this for a good while, mainly to start over with lots of money to begin with. However, some have extra difficulties, just so your money is always useful.
* Super Robot Wars has more loops than your average roller coaster ride.
* Super Robot Wars He is also the enemy of the Branstein family, having caused the death of Elzam's wife by poisoning her with gas while trying to gas the rest of the colony of Elpis, thus forcing Elzam to kill his already lethally-poisoned wife to stop it.
* Super Robot Wars, he will have to take a backseat and generally not being a unit you can shoot down), the story will make it that not only you wreck his plans, the good NPCs will hunt him down and put him back in jail where there is no way he can weasel his way out.
* Super Robot Wars, however, gets its just by saying that you trust Shu Shirakawa and he and his entourage decide to leave.
* Super Robot Wars, in order to give mankind the means to fight back against the invaders, remove those who wanted to collaborate, and finally, ensure that the heroes were strong enough to spearhead the counterattack. Tragically, a lot of their minions had different plans. Most of which involve 'kill the heroes, take their place'. Which may have been Bian and Maier's back-up plan.
* Super Robot Wars into a horse. All together now: "Real Men Ride Each Other".
* Super Robot Wars involved in most installments, it's no wonder that all the manliness rubs off on the most quiet or wimpy characters.
* Super Robot Wars is a quite literal example, with the titular monster himself appearing in the game.

* Super Robot Wars is working with them, everybody goes along with it. This mostly consists of substituting "Rätsel" for "Elzam", even when talking about something that was officially done by Elzam.
* Super Robot Wars, it has a slew of attacks that use wormholes against its enemies. The best-known of these attacks are "Granworm Sword", which allows Shu to draw a sword out of a wormhole to strike enemies with (often while using the same wormholes to teleport); and "Worm Smasher", where the Granzon fires beams into a wormhole, then opens wormholes around the target to hit them from multiple angles.
* Super Robot Wars Judgement where you can determine whether Hikaru ends up with Misa or Minmay.
* Super Robot Wars Judgment knight who was responsible for crippling her.
* Super Robot Wars Judgment Mecha into his school almost killing him which set off his story.
* Super Robot Wars Judgment, The moon turns out to be the the space ship of the Fury's after they had seeded the formerly lifeless earth and went to sleep waiting for the earth to terraform in the process it collected space debris to form a sort of shell and became the moon in the final battle you are trying to prevent the final boss from reactivating the ship which would cause it to shed off the said debris shell and cause the parts of shell to rain down on earth as well has obvious tidal disruptions.
* Super Robot Wars Judgment was released by The Romhacking Aerie right after Christmas 2010.
* Super Robot Wars J with Johnny and Yuu's sister from Brainpowerd, who's Barons are more powerful than all but Nelly Brain, but are nowhere near the 60k they exhibited as bosses.
* Super Robot Wars K on Stage 19, "Zips" by T.M. Revolution will override your regular themes.
* Super Robot Wars K's page) and is done to elicit angry reactions from fans not savvy enough to realize it's a joke.
* Super Robot Wars K they occur. The games also often mix things up by causing important events in different series' to happen at the same time.
* Super Robot Wars. Later, in OG 2.5 he becomes an actual playable character, piloting Grungust type 0.
* Super Robot Wars loves these. They even have tiles of the HP/EN-regenerating sort. Mostly, however, they're there to discriminate against ground units - anything without a flight system has to spend an extra turn or two slogging through mountains or water, and winds up not being able to kill as many enemies once they actually get to the fight.
* Super Robot Wars L, where "killing" a boss unit won't show the animation of it getting destroyed. They simply escape afterward most of the time, exploding only if it's actually destroyed during the storyline.
* Super Robot Wars — Kai Kitamura; his deceased mentor Kar-Wai Lau must've rubbed on him a lot. Captain Daitetsu is more like the Team Grandpa, but otherwise fits.
* Super Robot Wars mow down human pilots instead of the cuddly robot soldiers from his home series.
* Super Robot Wars MX in MX, the latter uses the zombified version of his old friend Foglia) left him very gravely wounded, and the only way to save him was to add cybernetic parts to his body.
* Super Robot Wars MX in one scenario. After this scene, Kouji, Ryouma, Tetsuya and Duke can use this attack whenever they please.
* Super Robot Wars MX. More enemies show up and wreck Aqua's Dragoon. As a result, the Dragonar team and Aqua are outnumbered. Hugo shows up with an upgraded robot and shows how powerful it is. This instance was supposed to show that Hugo and the mecha got improved after the Medius Locus wrecked it 2 missions ago.
* Super Robot Wars near constantly. Major enemies will never die unless it's part of the mission, your units will display both startling incompetence and skill when you're not in control of them, and characters just suddenly glide to certain spots at the map when necessary.

* Super Robot Wars-ness but his overall character is the 'cool and levelheaded' archetype, slumbering volcano deal.
* Super Robot Wars notes that he was showing off, and the villain owns up to it.
* Super Robot Wars often features the heroes having a large feast or party before the final push against the enemy. Notably, the pilots themselves do most of the cooking for it.
* Super Robot Wars OG Saga: Endless Frontier EXCEED to know what's remotely going on if they decide to start somewhere in the middle.
* Super Robot Wars OG Saga: Endless Frontier, player can't explore the aquatic realm of Varna Kanai save for Wilkurkind's ruins.
* Super Robot Wars Original Generation 2. Lee apparently lost his wife and parents during the events of the first game (6-months prior) and hasn't had time to deal with his grief. He's too much of an ass for fans to feel much sympathy towards, but it does help explain his irrational behavior.
* Super Robot Wars Original Generation, a lot of the latest mech technology uses a material known as Tronium, which was recovered from a crashed meteor.
* Super Robot Wars Original Generation and screaming "DIEDIEDIE!!!!!!!!!!!!!!!!!" at the top of their lungs.
* Super Robot Wars Original Generation asks if the Elzam in the OG universe is a ghost.
* Super Robot Wars Original Generation at a video game based on the mecha, but it's only because that specific mecha was altered to use the video game's controls. When he's finally put behind the controls of an actual mecha, his initial performances are less than stellar. (Even though his stats are actually pretty good.)
* Super Robot Wars Original Generation began with the ATX team underneath Kenneth Garret, a slave driver who gives them no time off for relaxation. When they escape from him they end up under the control of Lee Linjun, a no nonsense captain who will gladly sacrifice everyone for victory, and who is jealous that he didn't save the world. Both of these characters (as well as several others) consider the L5 campaign to be a complete fluke.
* Super Robot Wars Original Generation, but actually shorter than Latooni). Shine's crush on Rai, however, is played fairly straight.
* Super Robot Wars Original Generation By the time the conflict reaches Critical Ham, however, they immediately turn around and unleash it on a common foe.
* Super Robot Wars Original Generation capabilities due to, above anything, thicker armor plates that his previous mecha couldn't have.
* Super Robot Wars Original Generation does, going from the simplistic Weissritter to the more demonic Rein Weissritter . She keeps it even after returning to the good guys.
* Super Robot Wars Original Generation, due to the ATX team being used as a test for the new units that the SRX team got. The participants notice it's obviously a bit contrived and only some go through with their orders.
* Super Robot Wars Original Generation enlisted, and is simply allowed to fight alongside the other heroes to protect her Kingdom.
* Super Robot Wars Original Generation eventually. At first, they have a clear goal for their terrorism. Sabotage and kill any corrupt politicians trying to make deals with alien invaders (which would essentially sell most of humanity into slavery so a few guys at the top could live cushy lives) and fight the Earth forces army in order to get them into fighting shape for the real force arrives, with the intention to graciously surrender or die when that is accomplished to let the EFA defend the planet. However, quite a few guys only signed on for selfish or personal reasons (grudges against the EFA, genuine desire to conquer the world, or just the desire for wanton violence and destruction they couldn't get with a lawful organization) and keep the organization going after most of the good people either died or left it. As a result in later games, they come off as this, simply rebelling against the EFA for the sake of rebelling and blowing stuff up. Finally this all comes to a head in the 4th game where the Earth Forces are taken over by a ruthless violent faction dedicated to turning the planet into a police state....and most of the remaining Divine Crusaders sign on with them, showing that all they

really want is to work for essentially "the bad guys" and cause violence and destruction without really caring about the cause.
* Super Robot Wars Original Generation feasible was acquired from a trio of meteors that fell to Earth some time ago. These meteors ALSO contained further Phlebotinum, called Extra-Over Technology that allowed the creation of tremendous power sources that would be impossible without the Unobtanium.
* Super Robot Wars Original Generation flawed prototypes of its main weapons that had been discarded during development because they exaggerated both its strengths and its flaws even more.
* Super Robot Wars Original Generation. Fortunately for her, once she recovered, it doesn't take another game for her to be active in battlefield again and her skills did not deteriorate, she's still the same effective soldier she was in the previous titles.
* Super Robot Wars Original Generation from fire and almost died for it. Seolla then angrily chews out Arado.
* Super Robot Wars Original Generation game seems to be turning this into a running gag, as the term "ROCK ON" appears twice within the first four episodes. Then again, if "AN ERROR" is any indication, it may be a legitimate mistake.
* Super Robot Wars Original Generation Getting their base attacked happens at least once per game throughout the entire series, if for no other reason than the fact that it happens so darn much in other anime series' (such as the ones included in those games).
* Super Robot Wars Original Generation, Gilliam decides to dive off a balcony rather than let Archibald Grims' forces capture him — falling straight into the hand of the Gespenst that Grims had no idea was ever there.
* Super Robot Wars Original Generation", his familiars break out this line.
* Super Robot Wars Original Generation. His surrender to the Hagane's crew literally saves his life.
* Super Robot Wars Original Generation in English was universally praised by fans. Of course, the games are only available in English in Southeast Asia, but it's at best negligible thanks to both systems having no region-lock whatsoever.
* Super Robot Wars Original Generation is even named Ratsel Feinschmecker, which means "mystery gourmet".
* Super Robot Wars Original Generation is "so ridiculously sweet... It's sweetdiculous!"
* Super Robot Wars Original Generation issue. Variations SRWOGDW, SRW:OGDW, SRW:OG:DW, SRWOG:DW, and SRW:OG DW, and a plethora of others, are seen.
* Super Robot Wars Original Generation, is the Tenjou Tenga Ichigeki Hissatsu hou or Heaven and Earth One-Hit Sure-Kill Cannon.
* Super Robot Wars Original Generation it's revealed that Fighter Roar tried to use a kamikaze attack on Dark Brain and is now without a body. He then merges with Kouta so that Kouta can become the new Fighter Roar with the first Roar being his mentor.
* Super Robot Wars Original Generation, Lemon, instead of wiping W-17's memories and restoring her original programming, decides to help her android escape, desiring to see how far her creation's free will will take itself.
* Super Robot Wars Original Generation. Meanwhile, his subordinate notices that he's using a teabag, so he can't even get the "cultured" part right.
* Super Robot Wars Original Generation: Meanwhile, Ing's T Link Sliders can switch between blades, beam guns, and surrounding and forming a field to trap his enemies in. The large slider on his back however is just a sheath for his BFS.
* Super Robot Wars Original Generation mecha is the mass-produced Gespenst MK-II — the weakest machine you'll ever lay your hands on. And yet, the 001 is capable of keeping up with state-of-the-art Super Robots...
* Super Robot Wars Original Generation, one of the optional weapons is this.
* Super Robot Wars Original Generation OVA series worked on this trope - should an attack kill one of them, they would instantly adapt to it and find ways to dodge it or create ways to protect themselves. By the end of the second episode, Cybuster's forced to use CyFlash and the SRX is forced to use the Hyper Tromium Cannon just to

wipe out a small army of them.
* Super Robot Wars Original Generation pilots. Eventually, the high mortality rate(there are only four known survivors, out of an unknown number of subjects) and the development of mecha training programs that could be safely used on normal people, The School was eventually closed down.
* Super Robot Wars Original Generation reveals that all the Human Aliens are actually humans, who left Earth long ago voluntarily. The Mysterious Lovecraftian Aliens refer to Earth as the "Land of Beginning", where sentient life first evolved.
* Super Robot Wars Original Generation Ryusei. For the first half of the game, they play this role in the other's storyline.
* Super Robot Wars Original Generation, Ryusei in his Wildraubtier does this with Rai in his Schutzwald to prevent the latter from burning up in the atmosphere. And while standing on Irm's Wing Gust.
* Super Robot Wars Original Generation series starts around year 200 of the Space Era or New Common Era depending on which translation your playing.
* Super Robot Wars Original Generations had been driven off. They believed that with endless conflict that there would not be any corrupt politicians, and that technology would increase rapidly. The leader points out that since the Divine Crusaders war the strength of Earth has increased rapidly.
* Super Robot Wars Original Generations. Leave it to our favorite robot nerd, Ryusei Date, to come up with the most awesome way possible to invoke this troupe, shoot the enemy into the sun with the HTB cannon. He named it "The Heaven and Earth One Shot Sure Kill Cannon" for a reason. The resulting Tronium/solar fusion explosion is so big, it sends a massive shock wave through the whole SOLAR SYSTEM. Then, if you actually killed the enemy, the SRX sits back and watches the fireworks at the end. Plus points if you do this to one of the end bosses 9 times in a row.
* Super Robot Wars Original Generation that a battleship bridge operator lampshades this when he teases the vice-captain, who is thinking of leaving the ship, that he'll miss the latter's constant moments of this trope. The vice-captain doesn't know what the operator means, when he's almost hit with another out-of-this-world experience.
* Super Robot Wars Original Generation that more overt couples in the series have.
* Super Robot Wars Original Generation: The Inspectors, the episode where Dygenguard debuts in the series. Yes, fans will know exactly which dialogue it is.
* Super Robot Wars Original Generation to their attacks. Not exactly a battle that epic songs will be written about.
* Super Robot Wars Original Generation treated as originals. Banpresto has found a way to make it go full circle.
* Super Robot Wars Original Generation trying to bypass the Divine Crusaders' aerial fleets by traveling underwater past it's normal depth tolerances, fighting against a pack of enemy submarines the whole way.
* Super Robot Wars Original Generation Unit, comprised entirely of female pilots. Considering that his niece was among them, we can only hope he didn't create the unit for the obvious reasons.
* Super Robot Wars Original Generation universe may apply as a lesser variation as most adult females have a least a small C cup (if not bigger) and the supposed "flat chested" character, Ibis, is around a large B cup. The various pilot suits (save for Ibis') highlights such figures.
* Super Robot Wars Original Generation used Army ranks, while using terms that seem to be a combination of nautical and atmospheric flight along with some new ones. This could easily be explained by the fact that star travel is still really quite new — they have some orbital colonies, a base on the moon, and a space station in the asteroid belt.
* Super Robot Wars Original Generation use translation devices, though they are pointedly not perfect. When one guy tells the alien his name (which means 'Mysterious Gourment' in German) one of the alien commanders incredulously asks if his translator is broken. Also, in a fourth-wall breaking moment, another guy begins his normal battlespeech, which segues into an episode splash-screen. After

this, the same alien commander just has to ask "... 'Chapter 30'? What the hell?"
* Super Robot Wars Original Generation was the how of it. Also, given Mekibos's death and revival as a cyborg in the original timeline, it's only a matter of time before he comes out of hiding, too.
* Super Robot Wars Original Generation, was the winner of an original character design contest.
* Super Robot Wars Original Generation when the Jerkass Kenneth Garret leads a Coup to toss out the main squadrons former boss Laker, and impose a harsher military rule, and unlike many examples you are basically forced to accept this and allow Kenneth to become your new boss while Laker is "on vacation". Fortunately almost immediately afterwards things spiral out of control to force Kenneth to give you free rein to do as you please and save the Earth, but at the end of the story Kenneth's faction is still in control. In the next game they are still in control but once again an unexpected disaster forces Kenneth to allow the heroes to do as they please without him micromanaging to save the earth, however in the ending Kenneth is STILL in control and getting fed up with having to rely on the "soft" heroes is making plans for a new task force to protect the earth. They debut in the next game, and soon after your team is forced into a position where you accidentally kill an important politician and are declared terrorists, allowing you to finally actively resist them. In a twist however, it turns out Kenneth was just the pawn of another character all along.
* Super Robot Wars Original Generation which did not play after the R-series combines into the SRX while wiping out half of the enemy mechs with beam and missile spam.
* Super Robot Wars Original Generation, who keeps Archibald in line with careful instructions, insanity notwithstanding... mostly to keep him from slaughtering civilians. For a villain, Van isn't a bad guy.
* Super Robot Wars Original Generation with an equally giant Badass Cape. One of its' attacks involves ripping the cape off and throwing it at an enemy to conceal their vision before blowing them away with its' twin hand cannons.
* Super Robot Wars, Princess Shine and Latooni also do this as the finale to the Royal Heart Breaker, in the same way as the above.
* Super Robot Wars remake even has her screaming out: "Kyosuke no BAKA!" as she delivers the final blow.
* Super Robot Wars Reversal because of it (Raul hops out half-heartedly and Fiona doesn't sortie at all.) But, when they finally get their acts together, the two screw destiny, put Butcher in his place and make sure Relena is rescued.
* Super Robot Wars Reversal being the one who busts down Mariemaia's bunker instead of Wing Zero Custom falling apart doing so.
* Super Robot Wars Reversal: if you're able to rescue Master Asia and revive him with Shin Getter Robo, they rebuild Master Gundam for him to use, though Rain points out that it isn't as strong as his original Master Gundam (which was not only DG Cell-powered, but also a boss unit in other games.)
* Super Robot Wars robot pilots to staggering proportions by the games' ends.
* Super Robot Wars: Sanger Zonvolt, the Sword That Smites Evil who will show up whenever evil arises. And will do anything to protect his girl, namely Sophia Nate.
* Super Robot Wars series, albeit this merely in terms of overall concept, which is pretty identical in all incarnations (turn based strategy with big robots as units). Otherwise, the game engine has undergone revisions and the list of series and the plots vary from game to game.
* Super Robot Wars series, as it can oftentimes wipe out the entire enemy force (and maybe some friendlies) in a single shot if you line it up right.
* Super Robot Wars series have hidden relationship values between different pilots, whether as friends, rivals, or love interests. This is quite useful in the games it appears in, as it can affect the skills of the pilots if they're surrounded by the people they like.
* Super Robot Wars series, sometimes bosses end up becoming this trope due to how powerful your units are or players end up having dealt with a powerful boss in the previous stage.

* Super Robot Wars series uses this trope when dealing with sequeled entries where teams from the previous entry will be regarded as heroes or threats, depending on who they're facing.
* Super Robot Wars slightly, and determines who's with you in the "fin" slide. If you do it right, you can get both girls in the ending, but you still have to pick who pilots the Selcerius.
* Super Robot Wars's main characters, having Axel Almer get amnesia and join the heroes while Lamia Loveless stays with the evil Shadow Mirror.
* Super Robot Wars takes place in space, just next to a battle between the Einsts and the Shadow Mirrors/Inspectors. Your team arrives to destroy everybody still standing.
* Super Robot Wars tend to have numerous units and pilots that tend to be these kind of prizes. Amongst those:
* Super Robot Wars than a Genki Girl, it makes for an amusing contrast.
* Super Robot Wars: The Balmarians want to conquer Earth to turn the population into soldiers.
* Super Robot Wars, the best one is Russel Bagman, who learns both healing spells, and is one of the best support players in the game. A Repair module can be equipped on any mech to make it a medic.
* Super Robot Wars, the first game with sequels, deals with its branches in a number of ways:
* Super Robot Wars, the only woman he trusted is his leader. Setsuko still thought of him in a quite high opinion, as even though he is a woman-hater, what he did couldn't match what Asakim did to her. Reuben's mostly a Jerkass in general though. He hates the male lead Rand just as much as he hates Setsuko. He hates everyone in the world except Edel his leader who he adores, and Shuran who's apparently the only person in the world he's willing to hang out with.
* Super Robot Wars". There are indeed other ways to gamble besides poker, people.
* Super Robot Wars, there is a space Flounder, and its Space Flounder spawns which all look like tadpoles with a guys face on it.
* Super Robot Wars. They're useless because the disguise fools absolutely no one.
* Super Robot Wars. They usually have Motive Rants prepared when they encounter each of your main characers in the last few missions.
* Super Robot Wars timeline. It is even lampshaded many times in the game.
* Super Robot Wars to create it), and the Gravity Wall, which erects panels of "hard gravity pockets" which either stops an attack in its tracks, or just takes the edge off of it. Ironically, one of the few beam weapons in the Gundam universe that is canonically designed to bypass beam shielding entirely does not exhibit such behavior in SRW.
* Super Robot Wars T She's fine being called 'ma'am' by Rami, though, as it was meant to show senior-junior working relationship (She's called 'senpai' in Japanese rather than 'oba-san').
* Super Robot Wars T was built 700 years ago, gives it a rough placement using the Gregorian Calendar of somewhere in the mid-to-late 2600s.
* Super Robot Wars two-dimensional than any other type of map. In game everything takes place on a two dimensional grid but missions that take place on earth have at least three "levels", ground, air and underwater and occasionally underground. Space levels don't have this distinction.
* Super Robot Wars Unlimited Generation Alpha, though he'll never admit it.
* Super Robot Wars uses it, going so far as to include it as an item with very unusual effects.
* Super Robot Wars UX can assimilate robots by doing this. If Morale is reduced to under 90, the unit they attack is assimilated and destroyed. Festum however do not drain very effectively, the Morale you gain from taking hits and counter-killing Festum largely ameliorates the morale lost from an attack. The Mark Sein can also Assimilate but much more effectively. Kazuki deals severe morale damage when he attacks a festum and he assimilates enemy Festum if they're reduced below 120 Morale (Even if they didn't have that much to begin with).
* Super Robot Wars UX", despite them being the heroes. It doesn't help that some of

the villains in the governments are ready to sell Earth to the invaders.
* Super Robot Wars UX: The Orphes' Lepton Vector Engine which is a portable "Particle Acceleration Reactor". Basically what it can do is bypass space and time but the problem is that it damages human organs through continuous use. Think of it kinda like a semi-time machine but the pilot's getting microwaved.
* Super Robot Wars UX, they act like a bunch of comedians to fool him, and not long after he finds out they're the UX, but he still believes they're capable of living as actors/comedians (comic story tellers) rather than mercenaries.
* Super Robot Wars V branches to cut, being asked questions shortly before the returning characters reappear that determine who was the chosen protagonist of each game.
* Super Robot Wars V compared to the rest of the game's animations. The same with the Enryugo's ultimate move, which utilizes its in-show CG model for its charging animation.
* Super Robot Wars V had their sprites' colors changed, in the process turning them from Char's Counterattack units to Unicorn units: the Earth Federation's Jegan mobile suits (more or less becoming the Jegan Type A2 without changing the name) and Neo-Zeon's Musaka-class ships.
* Super Robot Wars V, Nine's constantly "observing" human behaviour and collecting data in order to better understand the world.
* Super Robot Wars V, normally a neutral organization, is assisting the Federation simply to stop Neo Zeon from destroying Earth completely.
* Super Robot Wars V, reveals that it was responsible for all the past tragedies in the various heroes' lives, they all react with shocked silence... At least, they did in the original Japanese version. But in the English translation...
* Super Robot Wars V), then Embryo yells this at Lacus when the latter feels pity for him.
* Super Robot Wars W. After Critic deposes Inference and takes control of the Sapientia, Applicant shows up in the Val Arm to give you a hand. Naturally, the machine is many times worse in every respect than it was as the final boss of the previous stage, and Applicant himself is demoted as well, with lowered stats, fewer abilities, and missing his Double Move skill as well as his face cut-in. Also, he gains Main Character status and is not allowed to die. Oi.
* Super Robot Wars W destroys Palparepa Pranja in a cutscene... with an attack that does 99999 damage. The damage cap for attacks is 65536.
* Super Robot Wars W finale on the next year's Christmas Eve. They also have levels set on both New Year's Eves, too. And one in St. Valentine.
* Super Robot Wars W gives you the "true" ending on a second playthrough, including Critic piloting the true final boss, guarded by four copies of the previous final boss, and Applicant in the Val Arm showing up to help you.
* Super Robot Wars. What plays into Saya's favor is that Reiji and Xiamou wear red and black, a color scheme also worn the Orchestral Army, seen by the player's party as being up to no good. Upon the party's meeting of Reiji and Xiaomu, two of the party members suspect they've been lied to, but goes ahead with the beatdown and decide to figure things out later.
* Super Robot Wars when more powerful attacks accompanied with voice acting became available for other units.
* Super Robot Wars where a unit can hide in and gain defense and evasive bonuses.
* Super Robot Wars, whether that means fighting off an otherwise-supreme opponent, or taking a bullet for her. Sometimes both.
* Super Robot Wars, which have neither but still obscure their eyes thanks to... huh... their eyebrows' shadow?
* Super Robot Wars... which is practically this trope exemplified. While weaker than Soulgain's other attacks, it's the only attack that allows multi-enemy targeting.
* Super Robot Wars which rams itself into the opponent as the finishing move.
* Super Robot Wars, while as an enemy unit in the game, you take out the Treue unit yourself, save for one known pilot, who later joins your squad.
* Super Robot Wars who activate their "Vital Jump" also stop using energy while

moving in the air.
* Super Robot Wars, who humanity would later descend from, to prevent apocalypses. After The First People barely survived an apocalypse they gave the Gan Eden the task to seed life on another planet with the Gebel Gan Eden staying to protect the planet Balmar and the Nashim Gan Eden returning to Earth to serve as its protector and was worshiped as a deity. Due to the events of the games proper it reawakens and tries to protect humanity again, however its means of doing so involves creating a sealing barrier around the Earth, preventing passage. This presents a problem to humanity who sees exploration into space as necessary for its evolution, eventually leading to a battle with the Nashim Gan Eden.
* Super Robot Wars W is because some components are broken and there's no time for repairs, causing its output to be far lower than what it should be.
* Super Robot Wars with capabilities that are on par with Earth-built mecha, but the combined SRX is so powerful that it fights just like a Super Robot.
* Super Robot Wars with her 'always number 1' rants. Having her and Char Aznable (originator of Sleigh's nickname) face off against each other in Alpha 2 is a memorable moment.
* Super Robot Wars (W, K, L) are criticized because they are easy. This is mainly because your units are godly powerful when you've fully upgraded their weapon power and the uses of support attacks make the battles even easier. Even final bosses can be killed in a single turn with little effort.
* Super Robot Wars W, one of the driving forces of the plot is that the peoples of the universe preceding the last Big Crunch sent various machines and technologies ahead to the present universe to keep a record of their existence.
* Super Robot Wars W powerful attack, which, by comparison again, is apparently the Valstork's Double Proton Cannon redirected.
* Super Robot Wars W replaces them with two different, equally goofy chapters.
* Super Robot Wars W's base is there. To make matters worse, one of the penultimate boss' attacks features it skewering the victim so hard they go through the planet and out the other side.
* Super Robot Wars W that tends to overshadow the other five in terms of power.
* Super Robot Wars X, Ange, by having him really stick his neck out for the former Misurugi Princess, while everyone else were either say "good luck" or try to stop her. The very proposition stuns Ange so much that she thanks him and everyone for their support. And this is not a typical sarcastic "thank you" she gives either, but a true expression of gratitude for everyone's help.
* Super Robot Wars X, at any rate. While X is not the first SRW to get an English option but not an official release in most Anglophone territories, previous efforts at putting an English option in could best be described as "serviceable". The team Namco Bandai assembled for X, however, was made up of a number of long-time SRW fans, and it really shows; as much as the actual plotting can be kind of bad (as noted above), the quality of the English script is considered a high-water mark for the entire franchise and contributed heavily to X becoming an underground success and growing the English SRW fanbase and bringing lapsed fans back in.
* Super Robot Wars X enough to call it an epitome of "design sophistication."
* Super Robot Wars X is generally a plus, for it answered the complaint of recent SRW titles are too easy, but the plot is considered too messy and lazy (as the writer tend to use "teleportations" to explain/solve everything).
* Super Robot Wars X is notable for using the exact same distribution every time.
* Super Robot Wars X) made Ange's development take a much more positive route while staying true with her show's plot.
* Super Robot Wars X recreates old Mobile Suits from Universal Century-era blueprints in place of developing any new suits of their own (only the Capital Army's Catsith and Mass-Produced MacKnife, as well as Towasanga's Moran, make it in as grunts in the game). They are distributed as follows:
* Super Robot Wars X: The Keepers of Order are respected all across Al-Warth for the peace and security they help bring, since their dark side is wholly internal, and it's not until late in the game that they start taking actions that go against the reputation they've built for themselves. Their publicity's so good that the

protagonist sometimes pretends to still be with the organization when the Keepers aren't around to challenge the assertion.
* Super Robot Wars X, with some Universal Century antagonists for good measure) and recruit the more antagonistic factions to do the fighting for them.
* Super Robot Wars Z2 Armageddon Nuke Event is now on the Dark Continent. Gurren Lagann and Getter Robo participate because both series contain characters that need to age drastically, in a way that can't happen in a year like the others. ? The dimension quake will cause almost a decade to pass inside the Dark Continent until the seal reopens, while a year passes on the outside.
* Super Robot Wars Z 2 has a variation — if you reach the final boss with enough Points to be on Hard Mode, you are given the option to fight him at level 99 instead of his standard level 70.
* Super Robot Wars Z3 is Capable of taking the sleeping desire for conflict inside the hearts of humans and reversing them, which he took advantage of to throw the Earth into chaos. Loves to laze about and drink sake, and normally stays in a bar watching the chaos he unleashed himself.
* Super Robot Wars Z deserves special mention because the less important plot points and events were put back in the Special Disk expansion. The main game was so crowded not everything would fit.
* Super Robot Wars Z even summon multiple versions of himself from different dimensions to aid him in the last battle.
* Super Robot Wars Z gives a unique twist on this. After splitting up one half of your party winds up allying with a rogue faction and viewing the other half as enemies. As a result the next time they encounter each other they wind up battling them. The main character selected at the beginning of the game decides which side the player is on. The more rebellious Rand will go with the rogues, while the meeker and more obidient Setsuko will stay will the initial group.
* Super Robot Wars Z gives us the pair Rand Travis and Mel Peter, which plays this trope straight.
* Super Robot Wars Z heroic units, no matter how stoic or if they're Super or Real types.
* Super Robot Wars Z joins Kurz and Boss's gang as they attempt to peep at the girls hot springs by going up other side of the mountain filled by booby traps.
* Super Robot Wars Z nature. It ends with infinite copies of bosses showing up and the world continuing to fall apart, and the only people you've got left that haven't poofed into nonexistence, are all warriors like the Mazinger brothers, Getter team, Kira and Shinn, and of course Rand, none of whom have the slightest clue of how to fix space time. They opt to go down fighting and the game fades to silent, CGI less credits.
* Super Robot Wars Z plays a part in any gundam related game, usaully Shinn and Kamille will be this due to Shinn basically being a slightly less stable version of Kamille.
* Super Robot Wars Z scenarios ("Mr. Z-BLUE") begins with Katz in the same unit.
* Super Robot Wars Z series. Roze and Anew are demoted to subpilots, and while for Anew this isn't that big a deal, Roze has higher stats than the main pilot of the Cosmo Crusher AND like Takeru has the ESP ability but is nonetheless forced to be Kenji's SP tank instead. Kagura at least gets to pilot, but he's a melee character as his brutal attacks as an enemy show, and despite having two different powerful melee centric units as an enemy, as a PC he's forced into the Aquarion Gepard, which has only ranged attacks, making his stats totally wasted. Averted with Jin, who like Kagura loses his Abductor unit in favor of Gepard, because his stats suit it anyway.
* Super Robot Wars Z: Shinn overpowers the effect of Gadlight's Sphere by getting very angry, and Gadlight worries that his influence might cause a snowball effect on the rest of Z-BLUE when Kira similarly activates SEED.
* Super Robot Wars Z: The Sphere of Leo grants its power from any machine as long as the user is in pain. After many millennia in battle it wants to not fight anymore and decides to reside in a human, specifically the original character Mail.
* Super Robot Wars Z versions of them. The rest of the heroes didn't realize this

until they met the parallel Mazinger and Getter Teams and started asking questions about their allies, which naturally they couldn't answer.
* Super Robot Wars Z which sounds heroic. Because the song itself is just another lie.
* Super Robot Wars Z (who's an old friend of their's from a previous war, but is technically a terrorist according to their new corrupt bosses) to escape by firing a near miss and loudly ordering his men (who also are old friends and don't really support their boss either) to "Not allow the Gundam to reach the unguarded escape route at point A". Setsuna promptly heads to said unguarded escape route.
* Super Robot Wars Z, with Rand muttering that he'll have to explain things later.
* Super Rug-Pull: A hero with super strength can pull out a chunk of rock and whip it like a rug.
* Super Rug-Pull: When you have Super Strength, you can pull out a chunk of rock and whip it like a rug.
* Super RWBY Sisters distracts Dark Ruby during her fight with Ruby by giving her an atomic wedgie. Ruby immediately takes the time to tease her about it.
* Super Saiyan 2 Gohan dominating him. Just like with Trunks, he's slowed down to the point where he can't even hit Gohan.
* Super Saiyan 2 Gohan, especially in the anime, where he takes his time killing the Cell Jrs. messing with his friends and family while they're shaking in fear. To drive the point home, the screen turns creepy blue whenever a mook dies. DBZ Abridged, as always, takes this
* Super Saiyan 2 makes the user slightly bulkier than in normal state-and
* Super Saiyan 4 has a x500 multiplier... But requires the Saiyan to still have their tail to use it at will. Alternatively Bulma managed to come up with a way to achieve it without tail, but it requires a large device to be used for every tranformation, and it can run out without warning.
* super saiyan and blatant harem cliches. Plus rough children's illustrations. It doesn't even make sense in context.
* Super Saiyan form, as the transformations "fill his heart with hate," and Goku needs as pure a heart as possible to make it work.
* Super Saiyan God provides a far greater increase in power than almost all other forms (only Super Saiyan Blue is better, and that one consists in applying the standard Super Saiyan form to Super Saiyan God)... But requires a lengthy ritual, and upon initial achievement is a stamina sponge as bad as Super Saiyan 3.
* Super Saiyan Kirby Adventures is an Appledash and Twinkie shipper. Keep in mind that Rainbow Dash and Twilight Sparkle are people he works with.
* Super Saiyan Kirby, the main character, seems to be a Wendon shipper. But even Web
* Super-Saiyan powers, can see the future among many other powers and his wisdom makes him come across as otherworldly.
* Super Saiyan's. Since he doesn't seem to be transforming anything except his clothes, there's no apparent reason for this change.
* Super Saiyan transformations are often triggered through such an event. Frieza mortally wounds Piccolo, killed Krillin on Namek, and then threatened to do the same to Gohan, finally infuriating Goku enough to trigger his first transformation. Vegeta transforms, ironically, upon giving up becoming a Super Saiyan and his subsequent despairing rage with himself over doing so. Gohan transforms by reminding himself of all the times he's been frozen in terror and somebody else got hurt protecting him. Future Trunks transforms upon the death of his mentor and best friend. Cabba transforms after Vegeta threatened to kill his people. Broly transforms after witnessing his father's death, believing that he's responsible for it. As Goku puts it: "The power comes in response to a
* Super Saiyan with its variations and Super Saiyan 2 also make the user far more arrogant and bloodthirsty than they'd normally be, at times prompting them to take utterly idiotic decisions (during the Android arc Vegeta was prone to overestimate himself and underestimate the enemy, leading to him taking on 18 alone and being utterly mauled and later allowing Cell to absorb 18 and achieving its much stronger Perfect form, and after becoming Super Saiyan 2 Gohan became a sadist that didn't

take Cell out immediately just to make him suffer, allowing Cell to try and self-destruct himself alongside the entire planet). Mastering the form allows the user to think straight, but since it requires the user to
* Super Santa gave Santa Claus a rival known as South Pole Joe, though he was a Bad Santa mainly due to incompetence rather than malevolence.
* Super's character decides to fight crime. This begins with trying to stop drug dealers, but turns into him brutally beating people with a pipe wrench (for cutting in line at the movie theatre).
* Super School ... only shorter" and said to be either his cousin or his niece.
* Super-Science Fiction: About half the covers featured some light-skinned lady (usually with blonde hair) and what little clothing she wears is skintight. None of the covers, however, were based on the stories in the magazine.
* Super-Science Fiction: The December 1958 issue has bird-like bipeds as domesticated mounts, with blue feathers/fur and gold-coloured saddle and tack.
* Super-Science Fiction, where a woman has a green-skinned alien suit halfway on.
* Super Scribblenauts allows the player to summon various deities. It also allows you to summon an atheist who upon seeing a god will immediately start displaying the "thinking" icon and run towards it, causing the god to die on contact.
* Super Scribblenauts by summoning Romantic Cthulhu and Romantic [Anything Else].
* Super Scribblenauts, creating an alien and a probe will result in the alien making a '?' bubble and going to pick up the probe. The probe doesn't do anything.
* Super Scribblenauts, the conjured item gains the abilities to move, hold objects, attack people and objects, etc. regardless if it would have been animate or not without the addition word.
* Super Scribblenauts want to kill you by adding an adjective like "angry" or "evil" when spawning it. You can get killed by something like an angry pancake or an evil bathtub. They're not very dangerous but they will display an "angry" emotion and try to jump at you and do their best to harm you.
* Super Scribblenauts you can do this to anything, be it object, animal or human by putting giving it the "Explosive" adjective or something similar.
* Super Scribblenauts, you get the "Astronomer" merit if you "decorate the sky with every planet in the solar system". Pluto does not count toward this.
* Super Secret Secret Squirrel brother Shorroco. The two try to clam that they are Morroco by doing bumbling, clumsy antics, but Secret finally figures out which one is which by tossing a pair of valuable vases at them. Greedy Shorroco catches one while Morroco doesn't react fast enough and it hits him on the head.
* Super Secret Secret Squirrel But the good guys get the last laugh as they give Rodney the booby-trapped belt Morocco was strapped to earlier.
* Super Secret Secret Squirrel, it's his method of entrance. Usually non-destructive, though. Morocco Mole's attempt at the same — well, that varies.
* Super Secret Secret Squirrel". Secret manages to make the villain doubt his own existence enough that he vanishes into thin air.
* Super Secret Secret Squirrel: Secret provokes One Ton to accidentally attack himself, allowing One Ton to be arrested and sent to prison due to harming an endangered species—himself.
* Super Secret Squirrel did this with stolen paintings for recreation, until the titular protagonist subjected him to and trapped him within modern art.
* Super Senses that let them read the genetic memory of any creature they touch, and can even absorb this information by being in a room that someone was in, even if they haven't been there for months.
* Super Senses, when taken to the extreme, can grant near empathic awareness of the surrounding environment, allowing characters to do such things as feel plants' breath, or say with certainty...
* Super Sentai, after sacrificing their powers to defeat the invading Zangyack forces.
* Super Sentai. Almost every show in both franchises since then has featured at least one extra member.
* Super Sentai, alternating who takes center stage between the episodes. Its also possible for the multiple Dragons to be at each others throats:

* Super Sentai and friends challenge the Sentai to a game, and a variation is where the villains take control of a human baseball star, whom the Sentai are charged with rescuing.
* Super Sentai), and, in some cases, even a unique motorcycle or mecha.
* Super Sentai and presents Ahim with the AbarePink Ranger Key—which naturally possesses no special powers and just puts Ahim in Emri's homemade costume when she uses it, forcing her to sit out the ensuing fight.
* Super Sentai and replaced by the returning Oiwa.) It's not that noticeable as there are only 13 unmasked Rangers (not counting the Gokaigers and Goseigers) in the movie.
* Super Sentai are aliens or other non-human beings in otherwise human teams.
* Super Sentai are generally quite pretty, but in fanart they'll more often than not end up much more buxom.
* Super Sentai are prominent examples. The Go-Busters base has tunnels that extend to various areas of the city, similar to an anthill, and the Zyurangers' base (located beneath an apartment building) has portals to other dimensions.
* Super Sentai", a separate weapon to which each Ranger contributes a power cell or ammunition.
* Super Sentai, as opposed to more sophisticated villains, who are often more recognizable as humans.
* Super Sentai Battle Dice O makes this into a playing feature. Players assemble a team of five Rangers, one robot, and an EX Card that can either be a one-round addition to the team or a team-wide special move. On the other hand, sixth / extra characters can still be part of the main five.
* Super Sentai (both Red Rangers are manipulated into getting pissed at each other).
* Super Sentai, changed into their costumes by simply spinning round once on the spot.
* Super Sentai depicts all the previous series as each being in a separate universe, even though this contradicts what was established in the 35th anniversary series.
* Super Sentai display this every so often, with crossover movies highlighting the differences:
* Super Sentai each team receives. The mecha almost always end up being swordfighters with average speed and mild ranged capabilities.
* Super Sentai examples above. All those mecha are available in toy form, and kidsize Magi Punch gloves have also been made.
* Super Sentai featured a genie named Djinn who was found by a group of children, and used to grant a number of simple and childish but otherwise harmless wishes. Djinn truly seems to enjoy granting the wishes of children, however, and plays with them happily until the witch, Bandora, tries to turn the genie's formidable power to her side.
* Super Sentai fenced in a monster with their staff weapons to prevent it from throwing the enlargement bomb) however.
* Super Sentai for the primary mecha. The introduction of the secondary mecha was usually done with much fanfare. Nowadays, each series is filled with so much Mecha, that the introduction of a new Mecha or combination doesn't have the impact it used to have.
* Super Sentai, given the appearances of the Tokyo Dome (which actually sponsors some of the tokusatsu series by Toei) in some of them, among a few other hints.
* Super Sentai has all the past sentai teams defending Earth from an alien invasion.
* Super Sentai has a lot of evil factions that explicitly have "Empire" in their name, something that was especially in the older series. However, most didn't exert much influence outside of a select sphere of territory usually mostly encompassed by their base. Some straight up examples are:
* Super Sentai has "hero gets beaten up by boxing monster and must learn boxing" as one of its stock plots.
* Super Sentai has several characters lacking basic social skills. Most of them are

either not human or haven't had much interaction with people during their childhood. Examples are:
* Super Sentai has several of these. Most of them can be put into two categories. The first are villains, mostly the lead villain, who either is an already godlike being or gains this power later on, or a sentient mecha..
* Super Sentai has several of these. Most of which happen with villainous characters:
* Super Sentai has some elements that don't gel with American audiences:
* Super Sentai has this from time to time. Adults could enjoy the action and the drama of the story, while kids could enjoy some fun superhero-y goodness.
* Super Sentai) has this going on in regards to their seasonal themes.
* Super Sentai have made it a regular feature for the Megazord, the Rangers' most often used giant robot, to gain More Dakka via combining with newer robots.
* Super Sentai hit, and as a result, Toei decided to continue making Sentai series. Fortunately, this incorrect belief seems to have started to die off.
* Super Sentai how to use their powers, be they magical, technological, or anything in between. This sort of makes sense if you consider that the teams are in general specialized to fight their own villains. A team of ninja won't fare well against evil robots from another planet, after all.
* Super Sentai in fact point out their creators' fallacies — "Hunt mutants? You do know that there are some mutations in every life form? Humans are mutants."
* Super Sentai instead of just breaking out the criminals they wanted as henchmen.
* Super Sentai is funning with us or not when it comes to its most stereotypical Engrish phrases ("Let's Morphing!" "Let's Driving!" "4, 2, 3, 1, let's go!")
* Super Sentai it was common for bad guys to call the Rangers out by going to this quarry and waiting. They were always quickly detected, as if the Rangers realized its popularity with villains and kept it monitored.
* Super Sentai justified doing this, though, as the enemy robot continually adapted to the formation they were using so the Rangers kept switching combinations faster than it could keep up in an attempt to overload it.
* Super Sentai like robots. Sometimes this carries over to Power Rangers, sometimes not.
* Super Sentai make it seem that all teams are like an extended family... again, if you remember that it doesn't necessarily mean you like each other.)
* Super Sentai, male Yellow Rangers are the most disproportionally cursed:
* Super Sentai more than the others, but not so much that they don't look like part of the team.
* Super Sentai. Most probably tuned him out around the middle of the series.
* Super Sentai ninja who dressed as a stereotypical cowboy-hatted American and spoke in English most of the time (though his Japanese improved as the series went on.) The character's "foreignness" was often played up for laughs. For bonus points, he was played by Kane Kosugi, who is half-American himself.
* Super Sentai, often add to the heroes' arsenal about midseason... usually just in time for the Christmas shopping season.
* Super Sentai onward were made independently by Toei without the involvement of Ishinomori or his company.
* Super Sentai parody/remake (complete with rubber masks and obvious special effects) of the Cell Games shown at the Tenkaichi Budokai that year, which horrified the main characters (except for Goku, whose response was "Well, it was ridiculous and... untrue, but it kept me entertained"). Even Hercule, the one being celebrated by the movie, finds it cheesy and low budget.
* Super Sentai possess the ability to sever bonds of friendship and/or love. Most of them are based on, or use sharp bladed objects to metaphorically cut these bonds. Naturally, destroying the monster instantly repairs all the damage it caused.
* Super Sentai redefines the concept, with Rangers fighting each other as well as the monsters. Time will tell if cops Rangers and thieves Rangers will finally team up.
* Super Sentai series as well. Episodes can run this line in all these series.

* Super Sentai series may play on the nature of the mecha and the monsters the heroes fight.
* Super Sentai series, such as Go-onger, follow this trope. The darker ones, however, (such as Changeman or Liveman) are serious already so the finale episodes generally are of the same tone as the rest of the series.
* Super Sentai series would have a Cool car, mostly ran by the Red Senshi. Here's examples:
* Super Sentai shows that this trope isn't VERY effective when used in a room with fire NOT below the victim (and if the hands are not placed behind, usually).
* Super Sentai since the show's epilogue implies they married or had a romance later on.
* Super Sentai's Joe begins the series with a ponytail halfway down his back that eventually grows out past his waist (it was attached to the actor's real hair, which grew out considerably over the course of a year.)
* Super Sentai. So a season that does well in the former, but not the latter will generally be considered this.
* "Super Sentai" Stance poses and other forms of showing off in the middle of fights, pointing out it just wastes time and energy and leaves them open.
* Super Sentai suffers from this, but there are more than a few occasions where the villain recreates a monster than was defeated before, only with improvements.
* Super Sentai technique to non-katana swords. The Megazord is also not a katana.
* Super Sentai that all of the series take place in the same dimension, though despite this, many fans continue to insist that they're all somehow separate universes.
* Super Sentai that backfire rather spectacularly. The situation is eventually resolved when Ran convinces her mother that her responsibility as GekiYellow is more important.
* Super Sentai that clash with the established group to a degree. Sooner or later, however, they will align themselves with the main hero and his supporting cast and become part of their team.
* Super Sentai the attacks, mostly because the costumes are too bulky for the actors in them to make any sort of evasive moves.
* Super Sentai), the designs of most female rangers don't differ that much from their male teammates, save for the addition of a skirt or a leotard-like pattern. Since the teams are all color-coded, the female rangers will usually wear pink and yellow, and occasionally white or blue as well. The skirts do serve a purpose, though. The Japanese stunt team that does most of the show's fight scenes is overwhelmingly male. The skirts are used to cover up the... anatomical differences that are obvious in skintight spandex.
* Super Sentai, the Dome was the base for the Rescue Zords and Artillatron.
* Super Sentai. The fic goes a step farther, however, and actually starts all the chapter titles for that arc with "Power Upgrade Part 1, Power Upgrade Part 2," etc.!
* Super Sentai, the final arcs of some seasons show how extremely dire the situation the heroes are in by having their mechs destroyed.
* Super Sentai, the franchise has a fair share of Benevolent Bosses on the villain's side:
* Super Sentai, the Gokaigers are able to summon a modified of the Patrol Striker, which has Gatling guns in its wheels; these guns are used in Deka GokaiOh's finisher.
* Super Sentai, the majority of which have had some epic boobage going on.
* Super Sentai, the Wings wore gold and silver jackets, instead of black motor-racing suits with ranger-coloured writing and trim.
* Super Sentai. They reanimate previous teams' powers in the form of keys, who then become life size. There's no person in the suit, and yet they're trying to attack.
* Super Sentai (though other male Rangers usually get their own battlized versions in the toyline).
* Super Sentai to shut him up. It's even more hilarious than it sounds.
* Super Sentai translates as Pirate Squadron/Taskforce/Team Gokaiger. Gokai meaning

misunderstanding is a pun on Goukai meaning heroic and ger as in ranger which makes this series translate as Pirate Squadron/Taskforce/Team Misunderstanding Ranger/Misunderstandingger.
* Super Sentai usually only used as a finisher or after conventional weapons have already been tried. Rangers themselves can often combine their weapons for a smaller one of these.
* Super Sentai usually uses this, with the villains choosing to create/summon progressively stronger monsters as the season goes on and the Rangers grow stronger. Sometimes, they justify this by having found a new magical or technological breakthrough in their monster creation process.
* Super Sentai vs. Power Rangers Ichijou be to work in a mine for 200 years, which even the narrative notes he won't survive to the end of.
* Super Sentai vs. Power Rangers: The Liveblog, with one part mentioning that he auditioned for a "red space alien", thought by fans to be the Rangers' equivalent to Aka Red.
* Super Sentai vs. Super Sentai: The boys have to crossdress at one point, much to the surprise of Miki Momozono (Goggle Pink) when she realizes who they are.
* Super Sentai was pre-empted for news coverage about Islamic State militants murdering a Japanese journalist.
* Super Sentai, whenever the villains of the show are of alien origin. Strangely enough, most of these motherships are the only ships ever appearing during their respective invasions, but are still regarded as such in supplemental material.
* Super Sentai, wherein the Tatsumis, a family of rescue workers, battle the Saimas, a family of demons who cause natural disasters.
* Super Sentai. Whether this results in a Mêlée à Trois or not varies from series to series.
* Super Sentai, which Inoue specifically wrote, any doubts of Gai Yuki's death was cleared up when his spirit escaped from the afterlife to help the Gokaigers unlock Jetman's greater power.
* Super Sentai, which stablishes all previous shows take place in their own worlds. Most people agree to not think too hard of it.
* Super Sentai which was widely disliked in the States, despite being similar in story line to it Japanese counterpart, which was widely praised by Japanese and U.S. Fans alike.
* Super Sentai who, in her transformed form, wears an actual leotard that leaves her legs uncovered.
* Super Sentai, who murdered the original Lost Galaxy Pink Ranger Kendrix Morgan.
* super serious. She wastes very little words and, most of the time, she's quite confrontational, caring most about her missions. In her ending, however, she is seen tending some sort of orphanage and smiling, and the kids greet her warmly, signifying that she's really kind and sweet to children.
* Super Serum again and restores his intelligence by using the antidote... while also leaving him the same weakling as before, allowing Hammer to pummel him.
* Super Serum, and save the Nazis a load of trouble...) But the serum keeps popping up, with various effects, although it's rarely used to its fullest.
* Super Serum as a tiny 5'4" weakling, but still portrayed by Chris Evans with the help of a stand-in (who still wasn't scrawny enough) and digital alteration. Many scenes emphasize this height difference, requiring a lot of forced perspective and actors standing on raised boards (or Evans in a hole).
* Super Serum, General Luffendorf is no match for Wonder Woman, he still holds his own for a decent bit and at one point almost stabs her with her own sword.
* Super Serum-induced rages. Roy lets Thea catch him with another girl; Thea knows full well what he's doing but is still distraught because Roy refuses to tell her why he's breaking up. This backfires badly because not only is Roy not there to protect Thea when Slade Wilson kidnaps her that very night, it's also one of several trust violations that eventually drive Thea away from both Oliver and Roy.
* Super Serum, Popclaw accidentally crushes her landlord's head as he gives her oral sex, with his brain shown getting squirted out.
* Super Serum that makes him noticeably stronger and tougher but strips him of

softer emotions like compassion and love. He can still make moral judgements and prioritise, but they are conscious choices rather than instinctive ones; he follows laws only when the cost/benefit trade-off is favorable. Interestingly, he is actually shown to achieve some good things in the world, but he does it by trampling all over anyone who gets in his way.
* Super Serum. They mainly cause people to change colours and, in one occasion, fly.
* Super Serum, they will have much smaller doses and usually be sent in groups.
* Super's, Gohan pushes himself to this point to serve as a beacon for Goku to Instant Transmission to. Why it's this trope is because Gohan had stopped training and his strength plummeted, combined with his brutal beating at the hands of Frieza. Frieza even points out that Gohan's body is tearing itself apart just to do this.
* SuperS has Diana reveal to Luna that whenever some royal meeting was supposed to happen the King and Queen (the future Mamoru and Usagi) would always get sick. Luna even comments, "The King, too?"
* Super-Showdown-Bowl!", Dr. Manhattan establishes that the arena is surrounded by a forcefield preventing even the heroes and villains gifted with teleportation powers to escape. The field is generated by the Oscar being himself, leaving them no choice but to fight.
* Super Silly Fun Land opened in April 2014 at Universal Studios Hollywood.
* Super Simple Songs (in this example, spaghetti yogurt), in which the usual reply is "No I don't! YUCK!".
* Super Sized Family has a Christmas version called "Holiday House", where some of the chores are replaced with Christmas-related tasks like wrapping gifts.
* Super Sized Family has no official ages for the characters, but there are some clues:
* Super Sized Family has the kids described as "seven screaming children", even the normally responsible Torri and polite Duncan. Torri also sometimes uses her phone despite not being allowed.
* Super Sized Family plays this straight for the babies, where Jessica has a pink pacifier and Jonathan has a blue one, but downplays it for the toddlers, where Sullivan has a blue shirt and Virginia has a pink dress but with a blue flower on it.
* Super Size Me 2: Holy Chicken!: The 'tournament system' forced on chicken farmers. According to Big Chicken, it's a way for the farmers to compete fairly and rise to the top through hard work. However, it's not truly a meritocratic system since the farmer's success is subject to various random factors (right feed, faster-growing chickens, arbitrary regulations, etc.) that Big Chicken can manipulate for any or no reason. Spurlock is able to work around them so he can attain his own chicken farm but that comes at a price.
* Super Size Me as a group chant. This is intended to be off-putting and slightly disturbing. It's an actual song by the Fast Food Rockers named "Fast Food Song".
* Super Size Me reason they didn't grow mold was that they were thin, greasy, and salty; what little water they contained evaporated quickly, leaving no suitable environment for mold to grow. It's the same reason fresh bread in a sealed bag will become moldy, while bread sitting on the counter will simply dry out and turn stale.
* Super Size Me super-size. That happened frequently enough that McDonalds ended the practice of "super-sizing" after the film was released.
* Super Size Me. They were explaining how originally, McNuggets were made from chickens with larger than normal breasts. So to demonstrate, they drew a chicken with pendulous breasts so big that it had to walk with a cane.
* Super Size Me Used as part of human biology courses at the high school and college levels.
* Super Sleuth Christmas Movie, Kanga suggests that Roo and Lumpy go outside to play and get their sillies out. Roo tells Lumpy that they should build an enormous snowman and Lumpy agrees "Last one there is a Woozle." Roo races over to the door and holds it open for Lumpy, telling him that he's a Woozle. As Lumpy chases him

out the door, he says that Roo is and as they fade into the snow, they can still be heard saying "No, you!" "No, you are!" as Eeyore closes the door.
* Super Smash Adventures has a set of Doctor Octopus-style robotic arms that he can remotely control.
* Super Smash Adventures. Toadsworth stops Falco from breaking down a door because it's expensive, and we hear this. After a second of it, Luigi finds it's coming from a cricket-like enemy behind them, who he promptly kicks away.
* Super Smash Bros. 4). As a result, the games use Cloud's Japanese voice in every version; Burton indicated that he was never even contacted. This also extended to Sephiroth, possibly for similar reasons.
* Super Smash Bros 4. For team battles, the characters can be split into up to four teams.
* Super Smash Bros. 64 obscure the identity of its secret characters by either representing the character as question marks or removing the credit for the associated person entirely until the character is unlocked.
* Super Smash Bros., allowing them to pay homage to games and characters who aren't playable.
* Super Smash Bros. also had the blade automatically scale to suit the wielder's size.
* Super Smash Bros., although he only copies one move of the inhaled opponent, which replaces his Inhale move until you decide to discard the ability by taunting or if you take enough damage from the opponent(s).
* Super Smash Bros., among other obvious examples, Charizard can always grab a boulder from just under his feet and smack someone with it.
* Super Smash Bros. and are easily among the strongest items available. A character's size has absolutely no effect on whether they can wield the hammers, meaning a Super/Poison Mushroom can result in the user wielding a comically under/oversized hammer. However, both hammers also have a chance to be duds, with the former having its head fall off, leaving you with a harmless stick (And your opponents with an extremely dangerous weapon, as the detached hammer head can be thrown to cause even more damage than if it were attached), while the latter has a chance of being a toy squeaky hammer instead of a solid harmful one, with no way of knowing until they actually hit something.
* Super Smash Bros. and Bowser could talk as an infant, which the baby Mario Bros. can and can't do, respectively, Peach is implied to be a year or so younger and Bowser a year or so older.
* Super Smash Bros.. And if two or more players are again KO'd at the same exact time in Sudden Death, instead of going to another round of Sudden Death, the game declares the player with the lower port the winner in Melee, while deciding the winner randomly in the other Smash games. In a tournament setting the Sudden Death match is instead ignored and a draw game is decided by who was at the lowest percentage of damage/highest amount of stocks before the match ended. If both fighters were at an even percentage and stock total when the match concluded, then a quick one-stock bout with the same characters and stage is used as a more controlled version of Sudden Death.
* Super Smash Bros.), and if you're unfortunate enough to get a defective hammer that's incapable of causing harm, you can't voluntarily dispose of it.
* Super Smash Bros.. Any romance is strictly in the eyes of fans, though.
* Super Smash Bros. appear on the roof of the castle in the background before disassembling himself and sending his chunks to the main platform to regenerate.
* Super Smash Bros. are particularly prone to this, as the servers are usually managed out of pocket and are not built to handle a large amount of demand.
* Super Smash Bros. are spared any punishment they or the male fighters can dish out.
* Super Smash Bros. at a huge tournament called Genesis, where the best North American player (and up until that point generally considered best player in the world) came one hit away from losing the grand finals to Europe's best player. Watching the matches, it comes down to a lot of cheering on both sides for their respective player/country.

* Super Smash Bros. a third-party one, will elicit this reaction from fans.
* Super Smash Bros.-based arena will trigger a com chat involving Leon gushing over the viciousness of Wolf's smackdown of the opponent, and Panther questioning who the lizard is more envious of — Wolf, or his victim.
* Super Smash Bros." became a meme because, on top of being massively cliché, he states it in a dorky, casual monotone.
* Super Smash Bros., because it gives off the impression that people are trying to put their words into his mouth.
* Super Smash Bros. Brawl, Adventure Mode: The Subspace Emissary includes a map that shows which stages you've cleared, with the option of going back to repeat those that weren't wiped out (although all stages can eventually be replayed after one completes the Subspace Emissary for the first time).
* Super Smash Bros. Brawl (albeit briefly) whenever he charges his Peanut Popgun attack for too long.
* Super Smash Bros. Brawl (and Bowser's subsequent roar) use the same footage.
* Super Smash Bros. Brawl and receiving an unusually large amount of hate mail, he devoted a whole video to snarkily responding to some of the negative comments.
* Super Smash Bros. Brawl appearing in the series "wasn't in the cards."
* Super Smash Bros. Brawl banner, but the original games have never seen a release outside Japan.
* Super Smash Bros. Brawl before. Unlike most of the whip examples on this page, this one's actually made of energy, not just coated in it.
* Super Smash Bros. Brawl, being a gigantic glowing door leading to the final boss that requires you to defeat every opponent you've ever faced to pass through it.
* Super Smash Bros. Brawl, but from a technical perspective, he uses the same shading as everyone else.
* Super Smash Bros Brawl, but in this case it's about refusing to call a mundane creature by any name at all, rather than calling it a fantastic name.
* Super Smash Bros. Brawl Colonel's mocking of Luigi immediately invokes this trope from Solid Snake during the man in green's Codec Conversation.
* Super Smash Bros. Brawl doesn't do all the fighting himself, but can switch between each of his three Pokemon during combat, including Squirtle, Ivysaur, and Charizard (in that order). However, all three of the trainer's Pokemon share the same damage meter, meaning that switching Pokémon doesn't change the meter's damage percentage.
* Super Smash Bros. Brawl even notes that Solid and Liquid Snake have "a deep affection for cardboard".
* Super Smash Bros. Brawl, expecting the Kaboom to go off anyway and trying to use the extra time to throw the explosion the other way.
* Super Smash Bros. Brawl, Fox is ready to leave but Diddy wants him to help rescue DK. Fox wouldn't hear any of it so Diddy just grabs him by the collar and drags him. The scene is later repeated when Falco arrives, with Fox gleefully following as Diddy does the same to him.
* Super Smash Bros. Brawl games. The Subspace Emissary has the stages set within Halberd.
* Super Smash Bros. Brawl greatly suffers from this in the communities of the previous games.
* Super Smash Bros. Brawl has Wolf flipping off the camera in his intro when you fight him in Adventure Mode.
* Super Smash Bros. Brawl. Heck, most athletic characters in the game do this, but Falcon tends to be a more obvious example.
* Super Smash Bros. Brawl, his mature, adultlike demeanor can be quite unsettling to actual adults.
* Super Smash Bros. Brawl if he's hit while he's off the top of the screen.
* Super Smash Bros. Brawl in order to stop a fight between Sheik and Fox.
* Super Smash Bros. Brawl. It can be accessed via giant evergrowing purple spheres created by the supspace bombs and the subspace cannon, which draw everything they touch into it. Subspace itself is mostly a dark purple-ish void filled with purple energy platforms and spheres containing the landscapes that were swallowed up by

the gates.
* Super Smash Bros. Brawl "It's not like (you have to do something/you can't do something/etc.)" is a common "it could be worse" type phrase, pointing out that whatever comes after the phrase ISN'T true (in this case, the idea that it's unreflectable is what's being pointed out as NOT the case.) Another way to say the same thing would be "At least it can be reflected." It is, however, a strange context to use such a phrase, leading to the confusion/assumption that there had been a translation error.
* Super Smash Bros. Brawl, Jigglypuff's Final Smash, Puff Up, causes her to grow/inflate to such a size that it can push other characters off the stage. Most evident on small stages.
* Super Smash Bros. Brawl just makes things more confusing. Furthermore, why he and Mario didn't try to use their projectile attacks on the Ancient Minister is never explained.
* Super Smash Bros.. Brawl Marth fights Meta Knight briefly but they both learn the other is the good guy and team up.
* Super Smash Bros. Brawl — there's a random chance of pratfalling whenever the control stick is hit, discouraging excessive dashing and pivoting.
* Super Smash Bros. Brawl. Meanwhile, the 20th Co-Op Event is "The Final Battle for Two", which is the regular final battle except the opponents are joined by Wario, Wolf, and Meta Knight. Completing all the Co-Op Events, however, unlocks an extra one titled, "The True All-Star Battle", a horde battle on Battlefield against the entire fighter roster.
* Super Smash Bros. Brawl members Craig and Ben went to their local Gamestop to auction off an early copy of the game they had received, with the proceeds going to charity. At one point a customer in line for the game objected to having his face on camera and angrily ordered them to turn it off. (His face was edited out with a paper bag with a frowny face reading "I don't want my face on camera".) Eventually, he accused them of assault and called the cops. When they showed up and the guys gave their side of the story, the cops turned around and arrested the guy who called them.
* Super Smash Bros. Brawl: Most of the enemies that appear in the Subspace Emissary mode are made of Shadow Bugs extracted from Mr. Game & Watch's body.
* Super Smash Bros. Brawl. Of course the review was overwhelmingly negative, partially due to his own dislike for the series and partially as a screw you to everyone who bothered him to review it.
* Super Smash Bros. Brawl onward, though that will hurt them (And in Wario's case, anyone who's standing too close to him). It doesn't cause any knockback to the devouring fighter, though, and the damage is usually less than being in the blast of the explosive itself.
* Super Smash Bros. Brawl, Pit can flap his wings in the form of three Double Jumps or activate four seconds of free flight as a special move (both are replenished by landing on the ground). He has neither of these abilities during the story mode cutscenes.
* Super Smash Bros. Brawl: Played with in Subspace Emissary cutscenes:
* Super Smash Bros. Brawl's adventure mode, The Subspace Emissary, during Lucas's introductory stage, he must run from the invincible Pig King statue while avoiding or defeating enemies as the statue continuously advances on the left side of the screen. At one point, the statue falls in the water and sinks, and you think you're safe, but then it (or another one) falls from the sky and you must keep going. If you're not expecting it, the statue can easily kill you when it lands. Annoying!
* Super Smash Bros. Brawl shows the concept of characters getting some sort of damage. However all the characters these were made for are male with none of the girls having anything associated with them. Some later games did implement physical damage to an extent but even then it has never applied to any lady in the roster.
* Super Smash Bros. Brawl similar to those used by the R.O.B. Blasters. This is the only time when they're shown to be able to do so, and they never use this attack when fought as enemies.
* Super Smash Bros. Brawl, some of the Final Smashes have this effect.

* Super Smash Bros. Brawl's "Subspace Emissary": The Great Maze. It's pieced together out of rooms already seen during the adventure, and most players will have to re-tread parts of the maze to find and destroy all 40+ bad guys, and can take upwards of two hours to get through even on the easiest difficulty.
* Super Smash Bros. Brawl stated that Brawl was made the way it was to allow new players to jump into the series without being totally clobbered by experienced players.
* Super Smash Bros. Brawl's The Subspace Emissary has the Trophy Stand, an item that, when thrown, turns weakened enemies and bosses into trophies that you can then pick up and add to your collection.
* Super Smash Bros. Brawl, the Bombed enemy's one form of attack is throwing its explosive head at you, then running away as it regenerates so it can throw it again.
* Super Smash Bros. Brawl, The Landmaster is available as a Final Smash for all three of the Star Fox characters, though it functions somewhat differently for each of them. It'll hog almost the entirety of a smaller level, frequently forcing the opposition to jump over or on top of it to avoid getting rammed or shot by it, but being in such a position can instead allow you to send them flying with a barrel roll, or more amusingly, simply carry them off the top of the screen using its jets for an instant KO.
* Super Smash Bros. Brawl: There are multiple instances of characters escaping from the Subspace Bombs. Yoshi is the only character to literally run away from a bomb, which he does while carrying Mario. Everyone else is ferried either away by Kirby's Warp Star, or Captain Falcon's Falcon Flyer.
* Super Smash Bros. Brawl: The Shadyas are a type of smoke-like enemies with large, curved blades. The only way to kill them is to attack the large, red, glowing orb in their chests.
* Super Smash Bros. Brawl to attack. It's useful to grab off ledges too.
* Super Smash Bros. Brawl was originally scheduled to release in the Americas on December 3 2007. It was delayed until February 10 2008, and then later delayed again to March 9 2008. The Japanese release date was also changed from January 24 2008 to January 31 2008.
* Super Smash Bros. Brawl weakened said move by attacking them, they may serve some purpose. Since there's very little reason for them to be wings specifically, though, they still count.
* Super Smash Bros. Brawl, when Snake communicates with him while fighting R.O.B.:
* Super Smash Bros. Brawl, which is why it matches the art style of said game.
* Super Smash Bros., bringing the cute little critter from "outmatched" to "useless".
* Super Smash Bros. But some characters get additional costumes in addition to different color palettes, which in some cases are enough to transform them into different characters:
* Super Smash Bros. cartoon characters). And the Final Destination stage's changing background is meant to show the characters actually traveling from the video game world to the real world.
* Super Smash Bros. changes the line "this Kong's one hell of a guy" to "one heck of a guy."
* Super Smash Bros., complete with a variety of in-game costumes, three fighting styles to choose from, and twelve special attacks for each fighting style!
* Super Smash Bros. controllers being perfectly usable if you have them.
* Super Smash Bros. convincing people to give the game a second chance.
* Super Smash Bros. Crusade has him firing elemental blasts from the Poltergust 3000. A similar Final Smash ended up becoming Luigi's Final Smash in the 3DS and Wii U installments.
* Super Smash Bros. Crusade. His sole reason for being in the game is due to a gag during development. His entire moveset is one big memefest. The dev team claims that they were intending to remove Weegee from the roster, but he stuck, making him the only exception (besides Goku) to the "characters featured on Nintendo consoles only" rule when deciding the character roster.

* Super Smash Bros. doesn't even allow anything else. Also, there's an actual Floating Continent in The Subspace Emissary, as well as the labyrinth in the 3DS iteration's "Smash Run" mode.
* Super Smash Bros. doesn't have a "natural" example but uses one in the "beetle" item that takes the grabbed fighter away. Somewhat fittingly the damsels of their respective series are taken away faster than the males who either kidnap them or save them.
* Super Smash Bros. duking it out with lightsabers on top of a spaceship? Because it's awesome!
* Super Smash Bros. entry cater more to casual players due to the many changes made to the game mechanics and balance.
* Super Smash Bros. event "Enough With The Kidnapping" where both Bowser and Jr. alongside a Boss Galaga that only affects Peach attempt to kidnap her. Nabbit is also a kidnapper and presumably works for Bowser and while he could also in theory kidnap Peach herself he could also accidentally kidnap Bowser and his son.
* Super Smash Bros.). Everything else is just patterns that fans have locked onto and continue to perpetuate, despite many being proven false. These include:
* Super Smash Bros., flames appear on the sides of the screen and it starts zooming in, making the "blast zones" closer and closer until it stops. If by some freak occurrence another tie manages to occur, the player with the lowest controller port number is declared the winner.
* Super Smash Bros., focusing on settling down and raising their children.
* Super Smash Bros. for 3DS sold a million copies in its opening weekend in Japan alone.
* Super Smash Bros. for all of its installments, it was bound to expose many new audiences to video games they hadn't known about before or spark interest in playing those games. Some specific examples include:
* Super Smash Bros. for Nintendo 3DS adds black borders around characters to make them more visually distinct on the handheld's relatively small screen.
* Super Smash Bros. for Nintendo 3DS and Wii U, all three are now series mainstays.
* Super Smash Bros. for Nintendo 3DS and Wii U), and ultimately a defenseless orb. The number of forms that it uses varies depending on the difficulty (or in the case of Master Fortress, whether or not you're playing the Wii U version).
* Super Smash Bros. for Nintendo 3DS and Wii U a soundtrack CD and the DLC character Mewtwo.
* Super Smash Bros. for Nintendo 3DS and Wii U, Bayonetta is a playable character, and her Down Smash uses Wicked Weaves to summon the massive foot of Madama Butterfly to stomp her opponents. It's highly effective against airborne opponents and opponents clinging to a ledge, since it has a meteor effect.
* Super Smash Bros. for Nintendo 3DS and Wii U, but unlike those two games, Dedede is playable now, and if he's selected to fight, that background element simply won't appear.
* Super Smash Bros. for Nintendo 3DS and Wii U, depending on the conversation, just throws multiple memes in a row, to the point it sounds forced for the fans and confusing for those who don't get it.
* Super Smash Bros. for Nintendo 3DS and Wii U did away with the mechanic of Pokémon Trainer's Pokémon getting tired and having to switch every so often, so aside from cycling back to it after getting KOed, players can still play as their favorite 'mon.
* Super Smash Bros. for Nintendo 3DS and Wii U, especially Pit and Palutena.
* Super Smash Bros. for Nintendo 3DS and Wii U heroes, and even Corrin's abrupt gender change. By the end of the trailer they are all but conversing casually, and it seems that the imminent battle between two armies has been forgotten.
* Super Smash Bros. for Nintendo 3DS and Wii U; however, the Wii U version won out in terms of playability, with superior graphics and control options.
* Super Smash Bros. for Nintendo 3DS and Wii U is known as "Duck Hunt Duo".
* Super Smash Bros. for Nintendo 3DS and Wii U reveal trailer has him taking one of his friend Reyn's catchphrases when preparing for battle; a quote he also uses as one of his taunts.

* Super Smash Bros. for Nintendo 3DS/WiiU is an item usable by all characters.
* Super Smash Bros.. For the most part, his voice is relatively calm, but every time he mentions the name of a character or lists a new feature, he reverts back to his BOOMING ANNOUNCER VOICE.
* Super Smash Bros.. Fortunately, Samus is able to rescue it from its captors.
* Super Smash Bros. for Wii U / 3DS. It concludes with him knocking a Sandbag out of the window of the gym.
* Super Smash Bros. for Wii U managed to sell 490,000 physical and digital copies sold during its first three days of availability alone, despite the availability and success of a 3DS version which was released two months prior.
* Super Smash Bros. for Wii U, the Amiibo will attempt to continually charge through it as if they thought they could fit.
* Super Smash Bros. Fox's and Falco's down-B move is Reflector, which will reflect ranged attacks and knock around anyone close to them.
* Super Smash Bros. franchise, with a relatively strong tournament scene.
* Super Smash Bros. games are as good or better than the older games to longtime fans of the series.
* Super Smash Bros. games feels no pain at all, and apparently likes to see how far it can get hit.
* Super Smash Bros. games, Fox and Falco's Side B moves leave speed echoes behind as they zip across the screen.
* Super Smash Bros. games have developed fairly extensive metagames, with standard techniques known for the most-played characters.
* Super Smash Bros. games have the "Ray Gun" item. Unlike some other energy weapons though, it only has 16 shots.
* Super Smash Bros. game until the letter the Villager drops is revealed to have the Smash Bros logo on the seal. The trailer then shows off the actual game.
* Super Smash Bros. gives him a sword (from the aforementioned GameCube tech demo) for his smash attacks but otherwise leaves him largely the same.
* Super Smash Bros. grant him a useful buff for a short time, but each Art also has a drawback:
* Super Smash Bros. grants 2,000,000G. The structure of the games, and the fact that several of the challenges involve getting all the equipment and most of the trophies, means that by the time this is obtained, there's almost nothing left to spend the money on.
* Super Smash Bros. -> "SmaBro(DX,X,for,SP)" (mostly in Japan), "SSB(M,B,4,U)"
* Super Smash Bros. Gunner has an arm cannon as their default weapon, although some costumes replace this with a normally wielded weapon.
* Super Smash Bros. had a screenshot gratuitously filling half the screen with Snake's butt.
* Super Smash Bros. has banana peels as items, and also Diddy Kong can drop them any time. Oddly, they cause tripping just as effectively if you opt to throw them directly at your opponents instead of letting them step on them.
* Super Smash Bros. has done this for a number of characters, due to intentional and unintentional reinterpretation:
* Super Smash Bros. has the Freezie item, which does just that: encase the target in a block of ice. They do take damage, but no lasting effects afterwards. Some fighters also have moves that momentarily freeze opponents, such as Mr. Game & Watch's Judge (if you get an 8), Lucas' PK Freeze and the Ice Climbers' Blizzard (when used on opponents with high percent damage). Some of the Pokémon such as Articuno, Suicune and Togepi can freeze fighters, as well.
* Super Smash Bros. have so many characters in it. There's up to 200 residents in both the Smash Mansion and Assist Tower.
* Super Smash Bros. in his Codecs, where he often finds himself bewildered by the opponents he's facing.
* Super Smash Bros.. In it, the Nintendo Universe is protected by the characters from the first two games. Eventually, someone starts murdering all of their enemies. While most of them are unsettled by this, Donkey Kong is outraged that someone killed K. Rool and his army, feeling that he was denied a final

confrontation.
* Super Smash Bros. in order to make it easier to tell them apart from each other. "Jump" is green, "Speed" is blue, "Shield" is yellow, "Buster" is purple, and "Smash" is red.
* Super Smash Bros. introduced Assist Trophies, which are a similar item that summon non-Pokémon helpers.
* Super Smash Bros. is amazing, but that doesn't mean we can't have a little fun with his music, right?
* Super Smash Bros. is lots of fun and brings together characters from very different genres targetted at different demographics, but it's also filled with hints to the history of Nintendo and gaming more generally. Especially prevalent with the latest installments.
* Super Smash Bros. is more than responsible for causing this trope for several characters.
* Super Smash Bros. is one such character, purely existing to be a sandbag to train on.
* Super Smash Bros.. (It also references a meme to have an alternative to "For Fun" or "For Glory" modes — like For Freedom.)
* Super Smash Bros. itself has poked fun at the fact that the Smash Ball is basically an iridescent version of the game's logo by creating the Fake Smash Ball, which can be told apart from the real one in that it's the horizontal line that is thicker instead of the vertical one.
* Super Smash Bros.. It's quite versatile as it can deliver a strong attack and even take hits for Zelda.
* Super Smash Bros. led to the sequels having a much more lavish budget, as seen in the much bigger cast, stage selection, and more complex moves.
* Super Smash Bros. male characters typically snore when put to sleep; none of the girls do and typically just make more pleasant idle noises. In their defeated poses while they clap all of the girls are also shown taking their loss rather well and bare no ill will but some of the males like Bowser look rather unpleased and refuses to face the camera and Wario seemingly hurls insults towards his opponents. When screen ko'ed a lot of the men are shown as if their face is being pressed against the screen while the girls are just shown looking cutesy in front of the screen before going away.
* Super Smash Bros., many are unlocked as you play through the campaign mode).
* Super Smash Bros. Melee added the Bonus Mode, where the game is determined not solely by the number of knockouts in a match, but by the point total of every bonus they achieved. While this does include knockouts in a single match, it also factors in how an opponent is defeated, how often you used a move consecutively (subtracting points if you spam), how many times you were knocked out, and even whether you fought at all. Essentially, the game switches from a last man standing game type to a contest of style, forcing players to change up how they fight to keep things interesting.
* Super Smash Bros. Melee, both Bowser and the optional Giga Bowser are a joke compared to many of the previous fights in the mode (especially on the higher difficulties, where the team fights can be downright brutal). Both of them are huge targets, which makes them incredibly easy to combo, and also have an easily exploited AI. The only thing that makes them remotely difficult is that in the odd event they do decide to use one of their stronger attacks and manage to connect with it, it can send you flying even at a low percentage.
* Super Smash Bros. Melee, both Fox and Falco from the Starfox series possess a Reflector move whose animation is a blue hexagon. The developer's intent for the move was to reflect projectiles; however, it's used differently in the current metagame. Fox and Falco possess the same move with similar animations in all other smash titles as well, with the exception of SSB64—Falco is not in this iteration.
* Super Smash Bros. Melee characters' capes, the princesses' skirts, etc.). It's obvious that they didn't put much effort into this, though — the capes frequently clip, and Peach and Zelda's hair act as single cohesive units. Notably,

you can remove these objects in Debug Mode — including the skirts.
* Super Smash Bros. Melee clarifies that ReDeads are magical constructs made to behave and look like the walking dead as an exercise in psychological warfare.
* Super Smash Bros. Melee in general is more tolerant of modern flat-panel displays so long as the input lag is below 16ms (under one frame at a 60 Hz refresh rate), but some will still favor a CRT if given the choice.
* Super Smash Bros. Melee) is sometimes exaggerated as one of these in fanon.
* Super Smash Bros. Melee of Adventure Mode, accompanied by Mewtwo and Ganondorf.
* Super Smash Bros. Melee of Pikachu, except it's faster and takes damage from using its special attacks.
* Super Smash Bros. Melee shows that Daisy's trophy has a third eye on the back of her head, hidden behind her hair.
* Super Smash Bros. Melee shows unused elements of the game, such as the Temple stage including an extra platform.
* Super Smash Bros. Melee, the Pokémon Mewtwo uses Shadow Ball, which resembles a purple-and-black Kamehameha.
* Super Smash Bros. Melee there's a score bonus called "Pratfaller" for always landing on your back after being knocked down during a match. Alternatively, always landing face down gives you the "Face Planter" bonus.
* Super Smash Bros. Mewtwo crosses his arms indignantly, and Wario can be seen adding in a "boo" (or similar effect) between clapping.
* Super Smash Bros.). Mostly used to refer to competitive players, but sometimes also used to refer to the playable characters themselves.
* Super Smash Bros. on your way to the evil ball of light; the amount of cutscenes during your adventure can be counted on one hand.
* Super Smash Bros. option for activation as well). A few of them are guaranteed to KO at even low damage percentages provided that they connect however, such as Marth's Critical Hit.
* Super Smash Bros., Palutena summons wings of light for a couple of her attacks.
* Super Smash Bros. players, however, have a hard time figuring that out.
* Super Smash Bros., Princess Peach sings this as one of her taunts. "La la la la la la!"
* Super Smash Bros. seems to have broken the curse, seen as a substantial improvement over the rest of the franchise, taking the elements that the base has come to love (the original's character crossover excitement, Melee's competitive-friendly gameplay, Brawl's story campaign, and Wii U/3DS's clean look) and combining them into one; it does have some shortcomings, such as a flawed online service, but the reception has definitely been highly positive overall.
* Super Smash Bros., Sephiroth is to remain consistent with Cloud, and Kazuya's case is a carryover from his home series where characters speak in their native languages.
* Super Smash Bros. series has a lot of this. In general, the early games were designed much more for chaos than for competitive play, so stages tended to have bizarre proportions and hazards. While these stages provided a lot of the flavour (and music) of the games they represented, they were considered to provide an unfair advantage to certain characters. Competitive players started to default to the more "generic" stages, especially Battlefield and Final Destination, which don't have any stage hazards at all. Their general rule is that they play on the same few stages, with some stages being "counterpicks" (in that the loser can choose them in the next game) and a standing gentlemen's agreement to play any stage only if all players agree to it. They've found many ways to make it work:
* Super Smash Bros. series have a variable terminal velocity and reach it almost instantly. Starting from Melee, these differences became more pronounced, especially the case of Fox, who for some odd reason falls twice as fast as most of the cast, which works both for and against him. A character's maximum falling speed also increases significantly if you're using a Metal Box.
* Super Smash Bros. series, Mario has decent mobility, average weight, mid-range damage, and mid-range launch power. His special moves and combos are quite varied, but none of them are as good as other characters' similar moves. And while his

attacks aren't very flashy, they're also straightforward with no extra gimmicks to them, which makes Mario not need to worry about resource management like some other fighters do.
* Super Smash Bros. series. Once thrown, it emits clouds of rainbow-colored smoke for a small period of time. If it hits another character, the Smoke Ball sticks to them and makes it hard to see what they're doing; if it does not make contact, it simply puffs all over the ground and covers a small area with fog.
* Super Smash Bros. series, pure statistics alone dictate that a ludicrously epic orchestral piece will be playing in the background at some point.
* Super Smash Bros. series runs on this, with the fighters only being defeated when the accumulated damage from sustaining attacks eventually launches them out of the arena's boundaries, or causes them to plummet down a pit/the ocean/lava/whatever substance that's shallow enough. From sharp weapons and guns to more everyday objects like fans and umbrellas, just about anything is enough to potentially result in a strong blow.
* Super Smash Bros. series, some characters can speak full sentences, while others simply blurt words, are restricted to grunting and growling, or make absolutely no sound at all.
* Super Smash Bros.: Show Me Your Moves! is Captain Falcon's taunt phrase accompanied by the salute.
* Super Smash Bros., since all the characters for most of the game are separated into groups. Marth, Meta Knight, and Ike were arguably the most bad ass group, though, and the only ones to stop a detonator from going off.
* Super Smash Bros. so far has 5 games, it's even harder to complete them all as of Ultimate with its ongoing additions.
* Super Smash Bros., some characters are still presented differently than they are in their home-series:
* Super Smash Bros.. Starting from the fourth installment in order to even out foreground and background KO speeds, the fighters will instead smack the screen and slide down in a comical fashion.
* Super Smash Bros., surprising viewers and attendees that they succeeded in making a viable shooter where other Japanese developers fell short.
* Super Smash Bros. takes itself a little bit more seriously than the rest of the game, but only just enough that the sheer ridiculousness of the story loops around to become legitimately awesome at points.
* Super Smash Bros. takes this one step further, with all characters explicitly recognizing that they are trophies.
* Super Smash Bros. than the alternative improvised throwing weapon of a discarded Levin Sword.
* Super Smash Bros. that usually encompasses the entire screen, or in some cases, comes with its own cutscene altogether. Even the Announcer is a giant ham, best showcased in the 50 Fact Extravaganza.
* Super Smash Bros The Animated Series) stupid. Instead of laughing at his suffering, as is likely intended, the reader just feels sorry for him.
* Super Smash Bros The Animated Series very obviously rips off SMG4, except without any of the humor value.
* Super Smash Bros., the Centurions are called by Pit during his Final Smash (with Palutena shining in the background).
* Super Smash Bros. the emergency pistol Samus wields in armorless ("Zero Suit") form includes grapple functionality as well.
* Super Smash Bros.. There are other ways of getting trophies and stickers, but you'll keep your finger hovering over the Fire button for hours just waiting for a new/rare one to float into the playing field.
* Super Smash Bros., the trophies for these items list their first appearance as "TOP SECRET", the Cloaking Device due to Rare being bought by Microsoft and the Motion-Sensor Bomb for the same reason as well as being from a licensed game.
* Super Smash Bros. Ultimate adventure mode, the opening cutscene shows Galeem vaporising the whole cast effortlessly. Nothing like this can happen in any other part of the campaign, including the actual fight against Galeem.

* Super Smash Bros. Ultimate also has a briefer version of this as Sephiroth's Final Smash, with only one planet getting destroyed before the sun goes supernova and breaks Earth apart.
* Super Smash Bros. Ultimate and then laugh for three minutes straight.
* Super Smash Bros. Ultimate are in green, even further punctuating this trope.
* Super Smash Bros. Ultimate as if he hijacked the presentation screen!
* Super Smash Bros. Ultimate as the two of them try to run from Galeem's streams of light. They both get swallowed up too quickly for it to do any good.
* Super Smash Bros. Ultimate at once that many reported having to wait up to 6 hours before the download finished.
* Super Smash Bros. Ultimate cast members and anyone he mistakes for one of the monsters he fights.
* Super Smash Bros. Ultimate do indeed get destroyed, we don't really get to see it happen.
* Super Smash Bros. Ultimate during forward and backward smash attacks, and also uses them in the trailer to connect with DK's fist.
* Super Smash Bros. Ultimate except Kirby and appear to have done the same to the rest of the in-game muliverse overall.
* Super Smash Bros. Ultimate features Assist Trophies, which summon a fighter for a few seconds. Some of these are fairly attractive and show off a lot of skin.
* Super Smash Bros. Ultimate from critics and fans due to looking too similar and sharing the same engine as the aforementioned title.
* Super Smash Bros. Ultimate himself crashes Dedede's fun. Earlier, Dedede himself gets one when smacked from behind in the head.
* Super Smash Bros. Ultimate listing different types of Piranha Plant:
* Super Smash Bros. Ultimate Mario and Mega Man before busting through the floor to try and kill Samus as well.
* Super Smash Bros. Ultimate, mostly involving the latter stealing the former's crown or food with his 'Pocket' move.
* Super Smash Bros. Ultimate's mess. Sakurai ended up later saying that the backwards reading was a coincidence, and that Kirby's use as the initial character was because he's easy to learn the moves for.
* Super Smash Bros. Ultimate's reveal trailer opens with him one-shotting Galeem this way with his sword.
* Super Smash Bros. Ultimate stage where he fights a horde of Mii Fighters, several of whom are costumed like this.
* Super Smash Bros. Ultimate that entirely consists of wooden platforms will only hand out weak, basic wood. This gameplay aspect is averted in the Omega and Battlefield variations, where every material type is accessible in a preset order, keeping things fair.
* Super Smash Bros. Ultimate, the other games he appears in only have the 'time slows down' part.)
* Super Smash Bros. Ultimate. They don't come with any support slots, but that isn't really necessary because of how strong they are.
* Super Smash Bros Ultimate video. Due to backlash, this was toned down by the next episode, but the videos are still have more jokes than earlier ones.
* Super Smash Bros. Ultimate, where they'll happily clap for the winner.
* Super Smash Bros. Ultimate who lacks any sort of impulse control, common sense, or brain cells.
* Super Smash Bros. Ultimate will not spawn on stages with reflections or mirrors due to him being a half-vampire.
* Super Smash Bros. Ultimate, with only Kirby barely managing to survive. Fortunately, the rest of the cast isn't "dead" per se, and merely trapped in limbo in spirit form, which means Kirby has a chance to save them all.
* Super Smash Bros. Ultimate: World of Light, Diddy Kong does this in lieu of talking.
* Super Smash Bros. Universe through Master Hand (possibly Crazy Hand as well).
* Super Smash Bros. uses this on attack impacts, but it's usually so quick a player would either not notice or ignore it entirely in favor of continuing to play.

* Super Smash Bros. version, who doesn't have a Hookshot. (Young Link and Toon Link still have their Hookshots, though.)
* Super Smash Bros., when Pit does his special taunt against Kirby on Palutena's Temple:
* Super Smash Bros., when someone gets knocked off the stage, the KO goes to the last character to land an attack on them. This means that if you're quick enough, you can get credit for the KO even if another character is the one who does them in. This is most easily accomplished by placing a Lip's Stick hit or Pikmin on the opponent before they get sent flying.
* Super Smash Bros. when you have Marth, Link, and Ike as the protagonists on a fiction. It's so bad that yaoi fangirls only LIVE to make them go gay for each other.
* Super Smash Bros., where the crowd will often chant out one Smasher's name if they're doing well.
* Super Smash Bros. which features every playable character who showed up in the series up to that point. "Everyone is Here" indeed.
* Super Smash Bros. will applaud for the winner. Some of them more enthusiastically than others, and some won't applaud, but you still see good sportsmanship from characters you wouldn't expect like Wario, King Dedede, or Ganondorf.
* Super Smash Bros. with some of the characters' home franchises, this doesn't preclude the fighters from being tangible living characters on some level of existence, and said "world of imagination" from being a functioning fictional universe in its own right.
* Super Smash Bros. Zelda's pants. But their rear ends are so small and hips so narrow that there isn't much to 'ride up' so said clothing doesn't take any shape because of their inadequate anatomy.
* Super Smash Brothers 4 has him showing the bug he caught or the fossil he digged for to the camera.
* Super Smash Brothers Life Itself are either minor characters or people who did not have enough spotlight in their main games.
* Super Smash Brothers Life Itself characters are also this... Along with Pac-Man and Amaterasu.
* Super Smash Brothers Life Itself Has this in the form of the Flashback section which explains how certain characters got to LI or Origins of major events that have occurred in the site.
* Super Smash Flash 2 palette swaps that match their original appearances, complete with system limitations.
* Super Smash Flash 2 stage was impossible to play a solo match on, as the wall of the building on the right proved to be stupidly irresistible. The computer players would do nothing but keep trying to run into it, even under vicious attack by the player.
* Super Smash Flash Blade (belonging to a friend of the developer) was the first character programmed, initially intended to just test the physics. He was later kept, and his counterpart Blue was added alongside him.
* Super Smash Flash. The sequel has a greater variety of stages, with at least one for every franchise represented.
* Super Smoke: A standard genie power. Turning into smoke is often the prerequisite for exiting from (or slipping into) tiny lamps or bottles. This led to the common representation of genies lacking legs and feet, the lower body still being vaporous while the upper body is solid.
* Super Smoke being in "Nocturnals" says that a returning character is after him, to his surprise.
* Super Smoke!" Notably, Yumi is the one not caring about any invocation when using her powers.
* Super Smoke to escape defeat. If no body is found, make sure it's because it was destroyed by sunlight.
* Super Smoke: Transformation into a gaseous form like smoke, air, mist, etc.
* SuperS movie when the villainess puts children (one of them being a kidnapped Chibi-Usa) to sleep in wonderful, eternal dreams so they can be an energy source to

trap the whole planet into said dreams. When Moon tries to stop her, she too is put in a fantasy world. She's knows it's fake when Mamoru readily admits he loves her more than ChibiUsa, something the real deal wouldn't do.
* Supersnällasilversara and Stålhenrik flashback, Sarah pulls out a violin and plays the flashback music herself.
* Super Soaker CPS 2000 water gun ever made but is to this day the most powerful water gun ever sold in stores. It released a quart of water in one second in a consistent stream that went up to 53 feet. It was so powerful it hurt kids and due to multiple complaints by parents the later CPS models were made less powerful. Due to its rarity, it sells on eBay for hundreds of dollars and specialized homebrew water guns are specifically designed to be compared against the CPS 2000 to determine if they can beat it.
* Super Soaker has been this ever since Hasbro disbanded Larami in 2002 and put its Nerf team in charge of the Super Soaker brand.
* Super Soldier and ruffles the hair of a little girl who hugged him after he saved her friend.
* Super Soldier Cato Sicarius has a similar problem, except very much constant.
* Super Soldier children, and all the civilians inside, as a revenge operation.
* Super Soldier embodying the very worst of Humanity barely kept in check by loyalty to the Emperor. Their augmentations also drastically shortened their lifespans — though this might have been deliberate on the Emperor's part to give the superpowered lunatics an expiration date. The Emperor managed to iron out most of the flaws by the time he created the Space Marines.
* Super Soldier enough to tank hits from a rhino and lift weight well into the multi-ton range.
* Super Soldier, he's "born" with the body and vocabulary of a young adult but no sense of place or direction (enter the player character...).
* Super Soldier in suits of advanced suits of armor with varying armor abilities. As time went on, however, the Project became more and more involved in shady activities, and the Freelancer Agents found themselves fighting humans more often than aliens.
* Super Soldier is turned into Captain America, the face of the USO's war bonds campaign. This doesn't exactly endear him to the soldiers he performs in front of during a tour in Italy, who think of him as a fool in star-spangled tights. However, once he successfully rescues an entire regiment of soldiers from HYDRA's clutches, Cap becomes a respected icon in his own right.
* Super Soldier look like models of civility and grace by comparison. The Thunder Warriors were so unstable and unsuited for anything but warfare that the Emperor had them all purged after they had outlived their usefulness.
* Super Soldier: Military personnel who have special abilities or superpowers, thus making them elite warriors.
* Super Soldier of his powers, barely managed to subdue it and seal it off from the world.
* Super Soldier outfits and homoerotic tendencies being only one portion of their issues, if the most obvious.
* Super Soldier par excellence Eldrad Ulthran) genetically engineered the Tau from a sheeplike animal for as-yet unrevealed reasons, while the Tau's favorite client race, the Kroot were originally birdlike but absorbed some Ork DNA due to their peculiar digestive processes.
* Super Soldiers, and it's easy to get on board with thoughtcrime and persecution when thinking bad thoughts or following different beliefs literally summons demons.
* Super Soldiers are genetically engineered so they can be given cybernetic implants without their bodies rejecting the foreign object.
* Super Soldiers by ONI with the promise of avenging their families. The Spartan-Is, formerly known as the Orion Project, and the Spartan-IVs were consenting adults with prior service history in the UNSC, however.
* Super Soldiers created from the Beasts of Ragnar. That said, a baseline Evronian can easily conquer said (minimal) fear and kick their asses thanks to being more competent.

* Super Soldiers) debuff enemies. Their Ultimate, the Throne, is a Hover Tank Mobile Base.
* Super Soldier serum so he could more readily combat them. His only claim to fame after this? Beating up seven non-powered second-stringers and causing the same superhuman fear-mongering from the citizens that he swore to protect from the League.
* Super Soldiers fall under this trope as well, committing genocide at the drop of a hat.
* super soldiers. Gi'Suei'Obodi'Sedon, a purely organic Super Soldier, considers the Elites to be horribly maimed (not to mention, not all that elite).
* Super Soldiers). High Caste Evronians such as general Zondag, on the other hand, are too full of complete and utter loathing for the Guardian Drones to fear them.
* super soldiers implants as of the current arc (which is backstory), she has been seen using the armor in other story arcs that take place later (from her perspective).
* Super Soldiers Luna designed their race as, putting their full power at Vulcan's disposal.
* Super Soldiers occurs, and they've all been fighting since they were 14. Nevertheless, their augmentations, along with plenty of cryo-sleep, help keep them physically younger than their ages suggest.
* Super Soldiers, often living in a military culture and/or harsh environment to develop their skills.
* Super Soldiers outnumber everybody else save for possibly the Tyranids), they have a point.
* Super Soldiers. Rather than actually attempt to reverse the procedure afterward they simply dumped all of them to a penal colony ("We may need them again someday"), which bit them in the ass when a mass breakout occurred and the soldiers seized the capital.
* super soldiers specifically because they were among the best and most dedicated warriors serving under the Heterodynes and any who chose to take the Jägerdraught did so knowing that it killed outright or drove to suicide nine out of ten of those who take it just so that they could continue fighting and pillaging alongside their Heterodyne and their descendants. Even the most reserved among them are eager to fling themselves into battle.
* Super Soldiers. Such enhancements allow them to operate in dangerous terrain(such as the vacuum of space) without extra equipment. It may also provide resistance to chemical weapons, diseases, and radiation. They tend to outperform standard infantry by a large ratio. However, they are fewer due to their training or creation.
* Super Soldiers that the Buro fields against its most dangerous foes.
* Super Soldiers that they've been betrayed, but are too loyal themselves to disobey. And the genetically engineered Jem'Hadar were programmed to see themselves as disposable, all willing to attain victory for their gods The Founders at any cost.
* supersoldiers. The Flipkick Launcher is amusing to use on throw-able vehicle targets if only because of the questionable physics involved.
* Super Soldiers, the IIIs were turned into enhanced but disposable soldiers, meant to be spent on a single key mission. A number of them were later revealed to have survived their suicide missions, as well as there being a whole third company of SPARTAN-IIIs used as more standard super soldiers, of which some three hundred survived the war.
* Super Soldiers (the regular clones) and Special Forces (the ARC troopers). The Jedi and Sith, again, are used as Exotic infantry and double as officers/special forces (the Jedi), civilian politicians (Palpatine and Dooku) and political officers (Maul, Ventress etc).
* Super Soldiers, they fit in to the trope perfectly, though they seem to have been given a rather dry personality archetype. Most of them are 8-foot-tall mountains of muscle and extra/modified organs that make them incredibly hard to kill. They can guzzle or breathe poison without much issue, spit poison, eat their way out of a

cage, or eat brain tissue to get information. And that's before being equipped with power armor, chainswords, and rifles that shoot .75 calibre exploding rounds at full auto. When inducted into a chapter, a neophyte's daily life becomes four hours of sleep sandwiched between constant drilling, exercise, tactical and strategic education, and gear maintenance, and that's when they're not actively fighting for days on end.
* Super Soldiers two-parter "Infection" are biological guns built into their forearms that use bio-gas to launch super-sharp bone fragments at high velocity, organic "bullet racks" that stretch across the chest, and organs that allow them to cannibalize human corpses to convert the bones into new bullets.
* Super Soldier, that allows him to slaughter entire US Army patrols armed with nothing else.
* Super Soldier: This one usually relies on the physical aspect of transhumanism for war.
* Super Soldier who was created precisely because the UNSC needed the most badass spec-ops troopers possible; as an officer, he would have to stay in the back-line more often, which would probably be a massive waste of his combat abilities, especially during a war where humanity needs every extra soldier it can get.
* Super Solvers, where it's revealed that his descent into evil was because things he thought were just childish pranks were considered sick and twisted to his family, friends and teachers.
* super sonic bombers has been tossed around. To elaborate, these types of aircraft typically feature an honest to god escape pod because simply bailing out of a super sonic aircraft at high altitude would be extraordinarily bad for your health. Paratroopers being deployed from high altitude would need a similar device, but while your at why not have the pod protect against light arms? This way if the person being deployed is trapped they could sit tight while their teammates clear things out a bit.
* Super Sonic. In that comic's canon, the Chaos Emeralds are full of pure evil (as energy), rather than their neutral alignment as confirmed as video game canon by
* Supersonic Low Altitude Missile was a proposal for a nuclear-armed cruise missile with a nuclear ramjet for propulsion. Even though the exhaust itself wouldn't have been radioactive, the radiation produced by the unshielded propulsion reactor could have been dangerous to anyone that was near its flight path. Fortunately, it was obsoleted by the invention of the ICBM before it made it out of the initial design stage.
* Super Sonico before graduating to poster girl of the company itself. Naitou-kun, mascot of Nitro+CHiRAL, got a similar start as mascot of THE CHiRAL NIGHT.
* Super Sonico get mixed to negative reviews from Anime reviewers on the web, but the few Anime fans that have given the series a chance has been much kinder.
* Super Sonico. That's also not counting her various manga spinoffs and CDs starring her anime band, as well as her games. It was to be expected, though, as she owes her existence to being a concert poster girl.
* Supersonic Saucer and befriends a trio of schoolchildren - trying to please his new friends when he hears them want things, but his naivety and lack of understanding on human laws/words often gets him into trouble. Despite this, he and the children later save each other from a group of human criminals - helped mostly due to Meba's alien powers.
* Supersonic Saucer had a minor version of this power as he used it to dial 999 from a phone box to call the police — although due to being a youngster, his power wasn't very strong (with him having to physically lift the phone off its holster).
* Supersonic Saucer: Meba is capable of starting fires thanks to his alien powers.
* Supersonic Saucer named Meba landing at a boarding school in Surrey (although he does travel to London briefly within the film).
* Supersonic Saucer using his ability to rewind time to make a hapless group of criminals continuously run up a set of stairs after rewinding them back to the bottom each time.
* Supersonic Saucer using this ability to pay a visit to Earth and get into a bunch

of shenanigans.
* Super Sons and can sometimes be more reasonable than his partner) while Damian is bossy and constantly uppity towards others.
* Super Sons, Damian has "universal translators" that let him and Jon speak with people from another dimension. But they don't translate idioms well and fine details like specific species can be lost in translation.
* Super Sons shows that Damian and Jon actually make just as good a team as their fathers... when they can stop arguing for more than five minutes.
* Super Special Sonic Smash & Search Squad pulls at his moustache.
* Super Speed, and during his time many other speedsters were introduced too. This was actually taken advantage of, as after the aforementioned Golden Age speedsters were revived and reintroduced (renaming Quicksilver to Max Mercury to avoid confusion with the Marvel character), as well as having Johnny's daughter Jesse introduced, the older figures began mentoring Wally, Jesse, and Bart (Barry's grandson from the future), creating a 'Flash Family'. As the group have diverse personalities, and different strengths and weaknesses, this actually worked amazingly for creating a super-team who all have the same basic power but still feel individually unique and interesting.
* Super Speed and later to defeat the Bebes. After using the shoes a bit too much, she loses control, overshoots, and ends up on the Statue of Liberty grounds.
* Super Speed and sell it to someone in the seconds it takes to explain that.
* Super Speed, and who can easily dodge all your attacks? This may vary by just how fast they are, though. A character just a bit faster than a human is much less of a story-breaker than one who can casually break the sound barrier, and even they are nothing compared to someone who can move faster than light.
* Super Speed, as it would increase wind resistance when moving, add needless weight, and, while they're strong enough to move in it quickly, would still be uncomfortable.
* Super Speed has enough spare time while redirecting bullets to position the cops that shot at him to punch themselves, give one a wedgie, steal someone's hat and, because this takes place in a kitchen, taste one of the dishes.
* Super Speed. His victims' warped perception of time makes them see him as an insanely fast blur when he's really moving at normal speed. It only has a set radius and anything outside of the field won't be affected, and it seemingly doesn't work on inanimate objects either.
* Super Speed. If Jesse hadn't saved him, he would have most likely died.
* Super Speed in front of Professor Ozpin. Although the creators have stated her favourite food is actually strawberries, the show has never depicted her eating any, but it does tend to slip in a plate of cookies in the background whenever it can.
* Super Speed in the form of being mostly unable to interact with the outside world. During his fight with Skitter, she notes that his punches are little more than hard taps, and it only takes one blow from her to take Velocity down.
* Super Speed in the process. He uses it to regain his former status as an Octal champion.
* Super Speed. In the vicious hands of the god-like mutant, Maximoff is as fragile as a toy.
* Super Speed manages to get Invisible Kid and the California museum curator out of the way of a Servant of Darkness. Unfortunately, Superboy can't stop him from seizing the Wand of "Mentachem".
* Super Speed or teleportation, but out of them only Pohatu ended up using his for flash-stepping, and even then mostly because his upgraded power could warp him through solid objects.
* Super Speed over a treadmill while eating a banana... and he lets the peel slip under his feet, naturally causing a crash.
* Super-Speed Reading: Similar trait of intellect as superpowers, but with reading.
* Super Speed. Semblances are often cool, flashy abilities, but some people have abilities that don't seem as visible or interesting on the surface.
* Super Speed she's moving at super-speed when she's moving normally, and making

himself seem super fast as a result. After that, she's easy to take down.
* Super Speed that makes everyone else seem like they're standing still. This is how they're able to deliver millions of presents/eggs in a single night.
* Super Speed (though with a serious risk of dying from injuries that would normally be trivially minor).
* Super Speed to create the illusion that she can teleport short distances.
* Super Speed version of this. For example, after Frieza transforms into his final form, he kills Dende so fast that everyone appears to be standing still as the energy blast heads right for Dende. The same thing almost happens to Gohan, but Vegeta is able to see the attack and pushes Gohan down.
* Super speed was one of Wondy's first established powers, as her Golden Age feature in
* "Super Speedy Cider Squeezy 6000" has a musical number that homages "Trouble in River City" from
* Super Spy Hunter: The second level features an open desert section with flowing quicksand pits scattered about. They damage you if you touch the center of them.
* "Super Squacky" opens with Cowbella, Sweetpea Sue and Apollo all playing tea party, and Apollo moaning and groaning. When Cowbella asks him if "Poodlepants" wants sugar in his tea, he bemoans the name "Poodlepants" and says that what he really wants is to stop playing tea party. When she presses him, however, he asks for "two lumps of sugar, please."
* "Superstar" and had also played a minor character in the previous season).
* "Superstar" Billy Graham also had blond hair and tanned skin, but they didn't really have the muscles.)
* "Superstar" Billy Graham during his 1977-1978 title run, and was extremely disappointed when that didn't happen, although he eventually did become a face when he returned to the WWF years later. He was the first major heel to hold a world title for more than a few weeks at a time.
* "Superstar" Billy Graham's "blue-blood" gimmick from the mid-'90s doesn't seem so weird, does it?
* "Super star destroyer" is basically a catchall term for ships following the star destroyer design philosophy and larger than about three kilometers. The Empire built many of these, but most were one-offs and only the
* Super Stardust HD explains that the asteroids are being thrown at those planets by the attacking aliens to distract you when they attack.
* Superstar Limo had it being a thrill ride that involved the guests trying to escape from paparazzi in high-speed pursuit. The idea was scrapped completely in light of Princess Diana's death in a car crash — while she was trying to get away from paparazzi. The results were disastrous.
* Superstar Limo, which reuses the track layout, the ride vehicles (now repainted to look like taxi cabs rather than limos), and the celebrity animatronics - most of them were redressed as CDA agents and Regis Philbin was redressed as Randall.
* Superstar role, so was more interested in escaping demons than fighting them.
* Superstar Saga, Mario gets sick with Bean Fever, and Luigi ventures alone to find the cure. Once cured, Mario rejoins the party.
* Superstars has gone from "Ray Misteereeo" to "Ray Meestairreeo." (Announcer Lilian Garcia, being something of a language buff, goes even further, perfectly mimicking the accent of whichever language the Superstar's name is derived from, whether English, Spanish, Italian, or whatever.)
* Superstar, so she just walks out the door the moment the sexual tension gets too high.
* Superstar to a superhero. Her snarking skills have likewise been affected.
* Super Star Wars and was quite challenging. In this game, Vader is fought before the Emperor and goes down very quickly. This shows how Luke has grown stronger between games when he completed his Jedi training.
* Super Star Wars before acquiring his lightsaber, armed only with a blaster.
* Super Star Wars follows the movie counterpart in the final level. After destroying the Death Star's main reactor, you have to pilot your ship through a labyrinth of tunnels without crashing into too many walls or the fireball will

catch up and quickly drain your shields.
* Super Star Wars outfit. (keeping with the movie, it's the level where you fight Jabba the Hutt). Her weapon is a broken chain which she uses as a whip. Through the use of a debug code, you can also play EVERY SIDE SCROLLING STAGE in the game this way.
* Super Star Wars series is even more action-packed than the films. Setpieces visited only briefly in the films where only dialogue scenes took place become levels full of enemies to shoot and slice up.
* Super Star Wars, the Saarlac Pit Monster is depicted this way despite it barely being seen in the original trilogy.
* Super Star Wars versions is, of course, "Han Shot First" which requires Han Solo to kill one of the many Greedo enemies in the Cantina level. Somehow. Bear in mind, you need to beat the Cantina to unlock Han in the first place so the only way this can be done is via cheating.
* Superstar, your Sim can do this in Studio Town if their mood is low enough. Watch out, though — the next tabloid might just report that your Sim was spotted in that position and that things might not be looking too good for them.
* Superstition Episode: A character does something considered unlucky and has bad luck for the rest of the episode.
* Superstition, one "accident" has a circular saw getting off from its hinges and lodging itself on one unfortunate man's throat.
* Superstore, Amy kisses Jonah thinking they're about to die in a tornado.
* Superstore." Glenn mentions that he has his wife Jerusha play his mother sometimes so he can act out his repressed feelings, and remarks that Jerusha doesn't even need a wig because she looks like... Then an uncomfortable look emerges on his face as he connects the dots.
* Super Store has Cheyenne's baby-daddy-turned-husband Bo, who is a pretty straight-up example.
* Superstore has Jonah offer to marry Mateo, who is undocumented. Mateo decides he’d rather obtain a visa via the route of being violently assaulted.
* Superstore: In "Black Friday", when Amy is calling her husband Adam to tell her about the results of her pregnancy test, she says "I'm not happy! I mean, pregnant. I'm not pregnant."
* Superstore: In "Color Wars", Glenn and Dina are supposed to get a cake for the winning team. They end up arguing in front of the person who is writing the icing, so their entire argument finds its way onto the cake.
* Superstore: In "Spokesman Scandal," Amy and Jonah engage in a prank war during work that ends with Jonah walking through the store wearing nothing but an apron...which he only finds awkward when he runs into Amy's husband.
* Superstore nautical. Sayid wears a western costume, though majority of guests wear formal clothes, women sporting mostly blue tones. Sayid is convinced others will look stupid once bride and groom show up in their western garb.
* Superstore on its covers, so when a reporter drops by to do a story about the store, he spends the day avoiding her photographer to avoid being played as such.
* Superstore paying Sandra a visit. To protect him from Dina's wrath, Sandra claims that she doesn't see any Easter Bunny in an attempt to make Dina question her own sanity.
* Superstore when he's DJing at Cheyenne's wedding to Beau. After making an announcement to the crowd, he follows up with "Thank you for shopping at Cloud 9. Dammit. Force of habit."
* Superstore who still has to restock shelves and push carts like everyone else. Despite this, the store managers are reluctant to fire her in Season 3 because she's been working for the store for so long.
* Super Stories are hitmen. They'll accept mercenary jobs where they don't kill anyone, if paid enough, but they think it's sloppy.
* Superstories feature called "Superstories Addventure" is the only part of the site still reasonably active.
* Super Stories is a new series about superpowered people trying to leave their mark on the world.

* Super Stories makes her living this way. Whether she has a supernatural ability for getting information or is just very good at her job has not been answered.
* Super Stories, usually with their own, restricted specialty. Veldron is a whiz at electronic circuitry, Clockwork is brilliant with medium-scale engineering such as, well, clockwork, and Devnull is a programming and hacking genius.
* Super Street Fighter II, Cammy's Spiral Arrow and Cannon Spike techniques became the Cannon Drill and Thrust Kick respectively. They reverted back to the original names in later games.
* Super Street Fighter II even more so, as there is no Puzzle Fighter I.
* Super Street Fighter II: The New Challengers in particular features eight palettes for each character, matching the maximum number of players allowed in the game's Tournament Battle mode. However, the control panel only has seven buttons for each player (six attack buttons and Start), so the eighth palette can only be chosen by pressing any button and holding it down for a few seconds.
* Super Street Fighter II Turbo. His appearance and abilities are very similar to those of Sheng Long, but Capcom would never confirm or deny that he was supposed to be Sheng Long. It was then revealed that Akuma is Gouken's brother.
* Super Street Fighter II Turbo, went back to the traditional default palette.
* Super Street Fighter IV adds Shin Evil Ryu and Shin Oni into the mix.
* Super Street Fighter IV grand final match, the online stream, being watched by over 27,000 people at the time, went out. During the final moments of the match.
* Super Street Fighter IV it's almost officially certain as being a retcon. His website lists his place of birth as the USA.
* Super Street Fighter IV's winning poses has him looking around, the whistling and walking his way out of the scene.
* Super Street Fighter IV was a minor one for the 3DS very early in its lifespan, being a launch title for the system, and also the first game on the 3DS to pass a million units sold.
* Super Strength: A character is much stronger than a normal human being.
* Super Strength and a villainous split personality after being exposed to toxic chemicals in an explosive leak at his factory. The costume was a spare Hobgoblin suit he had on hand whose colors changed as a result of exposure to the chemicals.
* Super Strength and mostly carries indestructible swords, which could explain slicing through bodies but still doesn't explain ordinary sniper rifle bullets causing heads to explode like watermelons that were hit by a sledgehammer
* Super Strength, and when combined with the natural klutziness of a teenager, it leads to pretty much everyone in his hometown hating him (they outright call him a freak). Plus, he's a god among men and doesn't know it, so he spends his entire childhood/teenage years feeling like he doesn't fit in with other humans.
* Super Strength are helpless if airborne, for example, as they are at the mercy of physics without anything to push against.
* Super Strength are partially immune to being pushed and pulled, however.
* Super Strength. Being told that Rock will be forced out unless some sort of compensation is made, Celica asks how she can join BLADE (a paramilitary operation) and is jokingly told by the Commander that she could do a mission by herself. Celica does so without question and almost dies before Rock and the protagonists show up to save her. Later, Chief Executive Chausson still says that this isn't enough and Rock sadly announces that he's willing to fight if it means he and Celica can stay. However, Chausson says that isn't necessary because Rock can instead use his strength for heavy industry. Everyone then applauds Chausson for his generosity, and later Rock says he's hoping to one day pay Chausson back for the favor.
* Super Strength by punching or kicking while in the air and allowing the momentum of the blast to propel them in the opposite direction.
* Super Strength. Characters may have big muscles in comic books to denote being super strong, but elsewhere this is often an exception. Sometimes even in comic books. In general, a "super strong" character with an average or only moderately buff physique will easily beat down even the most burly "normal".
* Super Strength, dragons burst out of their burial mounds in explosions of dirt,

and draugr often announce their presence by shattering the stone lids of the sarcophagi.
* Super Strength, even after he had been punched several times by them.
* Super Strength. In Narnia, she has to spend a long time learning how to manipulate magic there before making her bid for power, and has to channel it through a wand.
* Super Strength is a result of taking both the "removing unconscious limiters" and "bones rebuild themselves with a higher density" explanations to their logical extremes. By the time he's in high school, he can shrug off getting hit by a truck and still find the energy to try and beat Izaya to death with a door (which he ripped off of its hinges, of course) in the same night.
* Super Strength) — brought him to The Well (a prison planet, so called because there's no way to break out but you can be pulled out if Evron has some kind of dangerous mission for you).
* Super Strength—is legally considered armed at all times. A super construction worker gets drunk and rowdy in the first book, and it's mentioned that he can be charged with using a deadly weapon while intoxicated.
* Super Strength (not cutting your hair, taking alcohol, or touching the dead), and breaking them was his big weakness. He attempted to mask this by making up a bunch of equally weaksauce fake weaknesses, only to kill anyone who actually tried them. He was still stupid enough to tell his true weakness to Delilah, despite her being the only one who knew of his "weaknesses" and therefore the only one who could have told them to his enemies. By the time he'd cut his hair he'd already violated other parts of the Nazirite rituals, such as drinking alcohol, and handling dead bodies. Cutting his hair was the last straw, so to speak.
* Super Strength) of cheating at which point everyone starts using their powers resulting in baseballs catching fire, 2000 yard home runs and people running the bases in under two seconds.
* Super Strength, Osborn tried to combine the Goblin and Super Soldier serums into one, perfect soldier, with... less than satisfactory results.
* Super Strength punches and nigh invulnerability. He does have a sword, but only uses it in an awkward spinning attack.
* Super Strength, punches Colossus in the crotch and successfully hurts him.
* Super Strength Somewhat justified by the fact that the building explodes about a second after Kadaj jumps, meaning the shockwave from the explosion could have conceivably accelerated him past Shinra.
* Super Strength that borders on teleportation. They have wings but can hide them under clothes. The only way to kill an angel is to rip out or stake their hearts. Gabriel specifically is shown to be able to make people fall asleep just by telling them to, set things on fire by muttering a few phrases and bring back people who have committed suicide and make them immortal and invulnerable.
* Super Strength. The only reason he hasn't taken over the world is because he only retains his copied powers while the source of them is nearby.
* Super Strength, the wall hurt his hand instead of the other way around. Not that he notices.
* Super Strength. They use them to get into a planetary shipyard in the process of constructing Apophis's new mothership. Since they're able to move extremely fast, they can perceive the frequency at which the force fields in the base cycle and pass through when they're not there.
* Super Strength until the Martians take Dingle's strength back—but they then recommend him to comical Venusians who need a human test subject to give super-intelligence...
* Super Strength users tearing people from limb to limb, or dismembering (or even decapitating) them just by punches.
* Super Strength using his quirk, since he went most of his life without having it. He does gradually grow out of this, however, starting with learning to use Full Cowl so he can use his Quirk in managable percentages.
* Super Strength were even more susceptible (can't lift anything that can't be carried by piano wires), but CGI models have taken a lot of the edge off.

* Super Strength when applying for the Wards? The forms didn't ask for artificially-granted superpowers.
* Super Strength which make her physically stronger than anyone else and capable of tanking nearly any attack respectively.
* Super Strength which she is only just starting to overcome in Fall 2007.
* Super Strength. Without it, he performs at a normal human level in a Quirk assessment test by UA. Wielding it, he can hit a baseball 2.5 kilometers. His first bat was literally fished out of the garbage of Daigaboh beach and the one he uses in the test is a replacement. By the USJ, he realizes his own strength, as shown when he headbutts a villain into submission.
* Super strive to surpass his limits no matter the situation. Trunks takes this to heart and resolves to constantly train.
* superstrong. A really beautiful alien monster, but alien monster nonetheless. This is actually brought up whenever she decides to eat (her race eat giant insects and squids and have teeth filed down to points) or hug someone (accompanied by breaking-bone sounds).
* super-strong brother. The cartoon style makes you wonder how he stands up.
* Super Stupor, a child molester who pretends to be Santa to earn children's trust.
* Super Stupor, Claw-Frog doesn't bother with keeping his target alive. Then again, he's not selling it for transplant either...
* Super Stupor decides to... hold back certain crucial information, leading the supervillain to certain doom.
* Super Stupor, gained his powers (such as they are) when he fell into an industrial vat of toxic adhesive chemicals. One effect is that the mask he was wearing became permanently bonded to his face.
* Super Stupor. In the words of the writer: 'It's about heroes and villains in their everyday lives. Really, that's it. '
* Super Stupor. Too bad they're both in denial about their feelings for each other.
* Super Stupor willingly submit to it. Not to mention the fact that the discovery of this power led to the failure of marriage...
* Super Sunday, but only half of them lasted beyond the original miniseries versions.
* Super Supremacist: An inversion, with superhumans despising normal people and believing they should rule over them.
* Super Supremacist: A supervillain who believes that those who have powers are superior to those who don't and should rule over them.
* Super Supremacist that manages to takes command of every scene he's in, balancing humor, depravity and outright horror with remarkable ease.
* Super Supremacist they look down upon, and may even use their powers to conquer and enslave those they consider inferior.
* Super Surprise Party, it rains literal cats and dogs from the sky- along with gumdrops.
* Super Surprise Party: The narrator is the one who keeps giving you orders throughout the game, and they get very angry if you turn off the tracking.
* Super Surprise Party track location- but the horror is still there all the same.
* Super S, which has appeared in various places all over the world since the 50s at least. Its origins are heavily disputed, but almost everyone under a certain age seems to recognise it.
* Super Swimming Skills, you'll do it perfectly and for as long as you like, because oftentimes learning how to swim is not the point of the game, so there's little point in making it a comprehensive mechanic.
* Super Taboo, the protagonist Yuu comes downstairs from sleeping with his sister to find his mother making breakfast wearing nothing but an apron.
* Supertanks has allowed military designers to create tanks that can go above and beyond the limitations of regular armored vehicles. These are high-tech wonders, enhanced by Artificial Intelligence, powered by nuclear (or even more amazing) engines, bristling with awesome firepower and has nearly perfect protection. Of course because these are so advanced, Superpanzers tend to be far more expensive to make than Heavy Tanks. And because of the high technology, it would require

specialized and highly skilled support.
* Super Tanooki Skin 2D, which consists of a skinless tanooki chasing Mario around trying to get his fur back. It's as horrifying as it sounds.
* Super tasters. They have too many taste buds and as a result, they cannot enjoy delicious foods. But this forces them to
* Super Team abilities, and a mermaid heroine with legs joined up with the aforementioned treasure hunter in tiger print and the symbiote guy.
* Super Team: A group of superheroes (or a gang of supervillains) who closely work and fight together.
* Super Team consisting of inept super-heroes, they were positively received. They "graduated" to their own title in April, 1967. Their ongoing was published regularly to 1968, and then was briefly revived in 1972.
* Super Teams are badass crews at some level. Any lone superhero is usually capable of holding his own in a fight, so a group with several of them fighting together is serious stuff.
* SuperTed is a skeleton accidentally awakened by Texas Pete who comes along for the ride.
* Super Temps: Skull Girl. She has been barred from coffee and sugar twice, her outbursts can create walls of text, and her energy can demolish a multi-story corporate complex in minutes.
* Super Thankfully, the movie did really well during its simultaneous Video On Demand release, where it was IFC Films' highest-grossing VOD title for a while.
* Super the man she fell in love with, Krillin goes along with Goku to retrain himself.
* Super Therapy!: At the end of the session "Avengers Therapy!", Hulk smashes through the wall to exit... despite the doctor having asked the Avengers to stop breaking things a minute ago.
* Super Therapy!: Dr. Lynn Matthew knows most secret identities of her patients (not hard with Spider-Man considering he signs his checks with "Peter Parker"). Of course, she's tied up by doctor-patient confidentiality.
* Super Therapy! saying: "I'm pretty sure Robin's gay... not that there's anything wrong with that, I just don't want to... bring it up."
* Super Therapy! session "Joker & Harley Quinn Therapy!", the Joker himself falls into it, starting to explain the joke about "having Poison Ivy on his junk". Then he gets depressed that he, of all people, would resort to that.
* Super Tiger Drop). Thankfully the foe is invariably completely knocked out, so Tiger Mask doesn't risk his victory, he just has to wait for the referee to call his victory.
* Super Time Force is to jump through time, correct history's dumb mistakes, and kill stuff that never should have happened.
* Super Time Force's Commander Repeatski has a whole chest of medals, awarded to him for saving the world.
* Super Title 64 Advance: A video game port or a video game exclusive to a specific system has a title alluding to the system the game was released on.
* Super Tortimer prank in the GameCube title. No matter what fans say, there's no data to play it.
* Super Toughness, and heat blasts in combat, while the Empire writ large seems to rely mostly on mercenaries and slave armies, which are more numerous but poorer quality than the Peacekeepers or the Scarrans themselves.
* Supertrain, and got boss Fred Silverman, who was struggling right out of the gate, in real trouble.
* Super Training is a set of mini-games where your Pokemon kicks soccer balls into a balloon to try and pop it as fast as possible. This has the gameplay purpose of increasing your Pokémon's Effort Values which can be manipulated for
* Supertramp: "Goodbye Stranger, it's been nice/Hope you find your paradise..."
* Supertramp has a few. Notably, Give a little bit, Downstream, and Oh! Darling!
* Supertramp has the band in one, with each member reading their hometown newspaper. The inner sleeve is done in the style of a diner menu.
* Supertramp has this. The lyrics sheet is color coded for each of the two singers.

Roger Hodgson is white, and Rick Davies is yellow.
* Supertramp wrote the song "Cannonball" (a top 40 hit for the band in 1985) entirely in the chord of G minor, just to see if he could it.
* Super Treadmill: Each day effectively repeats a cycle - Billy starts fat, exercises and loses weight, becomes fit and thin, then the next day he's fat again.
* Super Troopers: all the members of Broken Lizard grew mustaches and built up their forearms to give themselves a more stereotypical highway patrolman look. One scene features Kevin Heffernan using one of the workout tools they used.
* Super Troopers are based off events that happened to Broken Lizard such as the college student eating pot and Farva dumping gasoline in the garbage can to get a free hot dog.
* Super Troopers has Farva runs to join the local cops before the climax of the movie. It takes him forever to do this, but it necessary because he needs to miss the scene where the team figures out whats going on, by the time Farrva arrives he's missed the info that the local cops are the the ones helping smuggle the pot. The amount of screen time totals about 2 and a half minutes with one cut, possibly with a gap of another minute. Farva handwaves this by saying he was securing the perimeter. It's lampshaded in the commentary by how long Farva takes to secure the perimeter. Its not very big the fact that he's jogging should take him less than half the time.
* Super Troopers. He did take the idea of having his burger spat into surprisingly well, though.
* Super Troopers, he gets wasted along with his men and goes on a rampage.
* Super Troopers: Mac's orphaned final line of an anecdote: "...and that was the second time I got crabs."
* Super Troopers, officers Foster and Mac are stymied from posing as truckers to gain information when it turns out that neither of them are capable of driving a stick shift big rig.
* Super Troopers, one cop tests out a bulletproof cup and gets knocked down. When asked how he feels, he responds, "Good enough to fuck your mother!"
* Super Troopers, one of them is forced to eat a bag of pot before the cops get close enough to see it. And then a bag of shrooms.
* Super Troopers pretty much has to show them what's going on. They do get credit for apprehending all the culprits, though.
* Super Troopers pull over a car of young stoners high on marijuana and 'shrooms. As punishment, Ramathorn wants to watch them while they smoke a whole plastic bag of reefer. We are never shown if they end up doing that, as Mac chooses this moment to drive by at high speed on an impounded car. After they catch up with Mac, they come up with a different punishment: Mac pretends to shoot the other cops (he's dressed in civvies) then takes their cruiser for a ride, along with the scared trio of stoners.
* Super Troopers says the same thing later, not helped by the fact that Farva is overweight, naked, and covered in powdered sugar.
* Super Troopers, several mildly racist comments are made to Ramathorn mostly about him being African or Mexican when he is in fact of Indian descent.
* Super Troopers, some state troopers pull over some kids. The kids had to get rid of the drugs, so one of them eats all their weed before they throw out what was left. The troopers notice this, and play mind games to screw with the stoners before the arrest. (And after.)
* Super Troopers, the guys in the car throw a bag of weed out of the window.
* Super Troopers use a unique version when reading license plates over the radio. With inherently funny words like "eunuch".
* Super Troopers, where Captain O'Hagan is a good-natured chief who constantly closes his eyes to his state troopers' hijinks. Even when they start a fight with Captain Grady's local cops, O'Hagan is more annoyed at the bad timing than infuriated at the fight itself (he hates Grady and his goons as much as his troopers). It's heavily implied that, in his rookie days, he was just like his men.
* Super Troopers, while Foster is posing as a flasher in front of the police station, Ursula (his soon to be love interest) holds him at gunpoint from behind

and uses a voice changing device to make him think he's about to be raped.
* Super-Trope who use the product have seemingly hundreds in their garbage area. After installing one, the husband wipes his brow with a paper towel and throws it into the toilet, flushing it. The couple give each other a happily knowing look as they realize that they have to change the toilet again.
* Super Turrican for the NES, all four names credited with the game's development are Manfred Trenz.
* Super Tux Kart includes Tux, Linux mascot, as one of the default racers.
* Super Tux Kart, where a Thundercloud can bounce between the same two racers.)
* Super Valis IV corrected "Clistal Pillor" to Crystal Pillar, and fixed some truly ridiculous Engrish in the ending scene.
* Super Vehicroid Stealth Union. Both are a bit impractical to use, though, so don't really see competitive play.
* Super Villain doesn't take "knife edged chops" too well, usually screaming high pitched in response.
* Supervillain Dr. Diabolik uses this in all his Evil Plans. His MO is to use his 'mind web' to take over a mid-sized city. If the heroes fail to defeat him, he walks off with all the goods of the entire town. If the heroes break through the power of the mind web, he still gets everything his forces have stolen by then, plus he achieves his real goal: he 'awakens' thousands of ordinary people and makes them more 'aware', furthering his goal of increasing human intelligence. He will actually cheer on the heroes when they succeed, all while playing an automated 'villainous monologue' program over the PA system to make it look like he's being, well, villainous.
* Super-Villainess Titania had a crippling fear of Spider-Man, despite the fact that she is far stronger than him and routinely takes on stronger heroes (
* supervillain-induced disasters that kill lots of people. There are careful treaties to avoid war between the two worlds. Theory predicts that Aleph and Bet are the only worlds at the optimum "distance" to each other to include alternate-universe versions of individual people and still be accessible.
* Supervillain Khan Noonien Singh was suggested to be an Indian Sikh on his first appearance, which was confirmed in one of the Trek novels. Part of his
* Supervillain Lair: Any larger-than-life evildoer would not be complete without a wickedly cool base or hideout.
* Supervillain Lair is that Doom, being one himself, is much more sympathetic to them than other nations in the region.
* Supervillain Lairs turned out to have one of these. One also appeared in the episode "The Quake Threat" (belonging to Dr. Kiroff).
* Supervillain Lair: The cliche, surprisingly elaborate facility in which a supervillain plots and prepares for their villainy.
* Supervillainous!: Confessions of a Costumed Evil-doer has the dubious honor of being home to a supervillain named White Power, who is decked out in Ku Klux Klan robes and has the power to make white people violently racist. In one scene he and the rest of his team parachute into a prison yard and start to kill a bunch of inmates. When the guards come out he points to a group of black inmates and says "They did it!", prompting the guards to immediately attack said inmates.
* Supervillainous!: Confessions of a Costumed Evil-doer, The Salesman successfully breaks into a secure compound by trading the September 1998 issue of Vibe magazine in exchange for all their guns. To be fair that's his entire power.
* Super Villain Prevention 101 begins with Harley Quinn being held hostage by the Joker, before cutting to how she got there.
* Super Villain's around. There's a reason he's the default leader of the team.
* Super Villains has an enemy (Henchman number 7) who doesn't have any abilities. If he is the only non-villager from that game, the app tells him to wake up and go back to sleep.
* super villains. MarVells of human origin like Monica Rambeau and Carol Danvers have considerably more trouble dealing with them.
* supervillains, more, they are KNOWN to be the children of supervillains, although some have not had their parents identities outed to the public.

* supervillain. Some other supervillains gripe to each other that he's completely ruined the market for henchmen, because everyone who works for him is treated so well.
* Super Villains, the announcer simply says to prepare for an epic battle.
* supervillains the doorbell rings at Dr. Drakken's lair. His sidekick Shego says it's "probably one of those Pixie Girls pushing their cookies." "This time, we're ready." replies Drakken, with painful-looking countermeasures in place.
* Super Villains, who were originally created as a breeding population for future super soldiers.
* Supervillain The Persuader is a normal human, but has incredible strength from being born and raised on a high-gravity world.
* Super Villain, until Spongebob and Patrick freed him in "Mermaid Man and Barnacle Boy III".
* supervillain wears this over their costume to gain access to the City Bank.
* supervillainy to be good friends were it not for the supposed hatred that exists between them. However, the Monarch has genuine, murderous hatred toward Rusty for reasons yet to be revealed.
* supervising producer, co-producer, co-executive producer, story editor, and executive story editor Mike Schwartz appears as reoccurring character Loyd the Delivery Guy.
* Supervision Army (which allowed the Cannon to reconnect with its power source due to the new configuration.)
* Supervision—The disliked character is too dangerous or irresponsible to be left to their own devices.
* Supervixens (1975): Another Russ Meyer film that features his innocent attraction to women with big breasts.
* Supervolcano (2005). The protagonist is trapped in an abandoned Air Force base. The only airman there says they have to walk out, as no-one is coming to save them. The protagonist asks what happened to "Leave no man behind", and is informed that's the Army's slogan.
* Supervolcano: Follows the eruption of the Yellowstone caldera as it might happen in real life.
* Supervolcano is a docudrama about an eruption of the Yellowstone supervolcano.
* Supervolcano is based, interestingly enough, on a story that may very well happen someday, only no one knows when. It deals with the possible consequences of the "overdue" eruption of the volcano underneath Yellowstone National Park. The tagline actually reads "This is a true story. It just hasn't happened yet."
* Supervolcano of ash, and covers the globe in layers of volcanic gases.
* Supervolcano start to realize the danger the people they warn refuse to issue a public statement about it.
* Supervolcano: When the Yellowstone caldera erupts, the scientists monitoring the impending eruption realize to their horror that the pyroclastic flow (basically an extremely fast avalanche of burning ash and rock) is coming for them. They flee in a helicopter and a truck, but only the scientist in the helicopter survives.
* superweapon. It is stated that the weapon fires into hyperspace — so it's okay that the weapon can fire so far away. It's also okay that Kylo Ren can watch the beam from his Star Destroyer — he was probably sent to observe anyway. It is a Conveniently Close Planet in the Contrived Coincidence
* Superweapon Surprise: For those superweapons that the wielders don't advertise having.
* Superweapon Suspense Subversion, especially those that are indiscriminately destructive, are nightmarish in their abilities, and authors can thus play up the horror of one by pretending merely pretending to fire them.
* Superweapon Suspense Subversion is about to be launched but it isn't.
* Superweapon Suspense Subversion: The usage of a superweapon, especially the indiscriminately destructive kinds, very often carries drastic consequences. As such, some authors up the audience's suspense by merely pretending to have a superweapon used.
* Super Wheelchair: Someone needs a wheelchair, but the wheelchair has cool stuff

attached (lasers, a rocket pack, etc).
* Super Wheelchair so she could easily defend herself against Mutant Dinos.
* Super: Whether Frank is actually having visions or if he is just hallucinating is never revealed. If he is actually having visions, then it would mean that the Holy Avenger is more than some TV actor playing a role, that he's real, and some sort of actual emissary from God.
* Super Why! begins with Whyatt greeting the viewers, introducing himself, and opening the door to Storybrook Village.
* Super Why! due to the titular protagonist having that name in his non-superhero form (albeit spelled "Whyatt").
* Super Why! has Alphapig, who is part of an otherwise human quartet of heroes.
* Super Why! has olive skin, and it's unclear if he is Caucasian or Latino. It's possible he's biracial, since his mother has fair skin and his father has olive skin.
* Super Why! since a lot of scenes are the same in each episode, the animation is recycled. In the fourth season it gets updated for Woofster.
* Super Why!, who of course could be of any gender. Later on, they added a male character named Puppy (Woofster), making this a more typical example of this trope (three male, two female).
* Super Window Jump in "Canaries" when Oliver and Roy do this to escape from a bomber by leaping through his apartment windows just after he presses the detonator.
* Super Window Jump on a white horse to save the lady from evil. The chivalrous parallel is increased by the fact that in doing so, he's trapping himself in time.
* Super Window Jump, the fact that the house in question tosses him back through another window puts this in Destination Defenestration territory. Destination Refenestration?
* Super Window Jump: To get to or from the scene in a hurry, just jump through a window.
* Super Wing Commander games featuring the character, he has the use of both eyes. He gains no special powers or abilities from missing an eye (indeed, as an AI wingman he is somewhat mediocre, even compared to other AI wingmen), but he is an experienced combat pilot whose career spans several decades.
* Super Wings does shift into teaching morals once in a while, but its premise keeps this topic on-stage
* Super Wings) have Swedish dubs in both Standard Swedish and Finland Swedish.
* Superwomen of Eva 2: Lone Heir of Krypton. After discovering her powers she decides to use them to help people and earn a bit of extra praise. However, she realizes before long her powers entail obligations and responsibilities, helping others actually feels good, and people actually expects a lot of her. She begins trying to live up to everybody's expectations, starting out the path to become a true hero.
* Superwomen of Eva 2: Lone Heir of Krypton: After realizing he loved Asuka Shinji did not tell her right away because he wanted to wait for the right time to ask her out. Asuka did not tell Shinji she liked him because she was in self-denial for a long time.
* Superwomen of Eva 2: Lone Heir of Krypton alas, he did not deem the experience funny.
* Superwomen of Eva 2: Lone Heir of Krypton, aliens, super-computers, has teamed up with an Amazon, has met space gods...
* Superwomen of Eva 2: Lone Heir of Krypton, a mutated human copied his victims' powers and stole their memories and energy by touching them.
* Superwomen of Eva 2: Lone Heir of Krypton and computer-strong intelligence.
* Superwomen of Eva 2: Lone Heir of Krypton and needs to hide her identity.
* Superwomen of Eva 2: Lone Heir of Krypton and play the trope straight.
* Superwomen of Eva 2: Lone Heir of Krypton and realizes what they entail, she strives to become a better, kinder person and be worthy of them.
* Superwomen of Eva 2: Lone Heir of Krypton... And that is not counting the ancient evil conspiracy to end mankind her boss is concocting.

* Superwomen of Eva 2: Lone Heir of Krypton: As its Silver Age version, Krypton is a world with huge, shiny cities, populated with people dressed with flowing robes and colourful suits, surrounded by crystal forests and fire falls.
* Superwomen of Eva 2: Lone Heir of Krypton: Asuka and Shinji went to the same middle-school together. Shinji fell for Asuka because her passion and bravery and Asuka fell for Shinji for he was nice, caring and was always there for her. After a talk where Asuka told she needed someone she could rely upon and Shinji confessed, they got together.
* Superwomen of Eva 2: Lone Heir of Krypton: Asuka catches several bullets, one of them with her teeth, but she finally proves that she truly is faster than a speeding bullet by going from flying above the city, through all of the Geofront's armor layers, and into the Geofront to save Kaji in the time it takes for the bullet to get from Chiron's gun to him.
* Superwomen of Eva 2: Lone Heir of Krypton Asuka felt awful with herself after getting forced to mercy-killing Kaworu.
* Superwomen of Eva 2: Lone Heir of Krypton Asuka has increased strength, speed, enhanced senses… due to genetic manipulation giving her Kryptonian DNA.
* Superwomen of Eva 2: Lone Heir of Krypton: Asuka is the first girl shows up in the story, and she is the one Shinji falls in love with and eventually hooks up with.
* Superwomen of Eva 2: Lone Heir of Krypton, Asuka is weak to Kryptonite and she can't recharge her powers under light of a red sun.
* Superwomen of Eva 2: Lone Heir of Krypton, Asuka (Kryptonian) and Shinji (human) get into a relationship.
* Superwomen of Eva 2: Lone Heir of Krypton: Asuka — out of him.
* Superwomen of Eva 2: Lone Heir of Krypton, Asuka must fight against giant monsters, alien beings, an evil cult and an ancient secret society comprised of old madmen whose goal consists in killing everybody and merging their souls to give birth a new god. Said secret society is not happy with the unforeseen appearance of a super-powered girl coming along out of nowhere and interfering with their plans.
* Superwomen of Eva 2: Lone Heir of Krypton Asuka realizes she has never been hungry and thinks she probably does not need to eat because she is sun-powered. However, she likes food so she keeps doing it.
* Superwomen of Eva 2: Lone Heir of Krypton: Asuka saw Shinji half-naked when her X-ray vision activated accidentally while he was changing clothes. Cue her blushing brightly and looking away.
* Superwomen of Eva 2: Lone Heir of Krypton: Asuka's point of view often focuses on Shinji's body, especially if he is half-naked, wearing a tight suit, or sweating.
* Superwomen of Eva 2: Lone Heir of Krypton: Asuka -Supergirl in this crossover- wears Supergirl's classic red cape. She looks more intimidating and more dangerous as wearing it.
* Superwomen of Eva 2: Lone Heir of Krypton: Asuka to Kaji. Gradually she realizes he never got over Misato before finding out that he was not as wonderful as she believed him to be.
* Superwomen of Eva 2: Lone Heir of Krypton: At the beginning Asuka is the most popular girl in her school, but in reality she is frightened of other people, so that she uses her anger as a shield to keep and drive everyone away. However she changes during her super-heroine tenure, becoming a little more sociable with a bit of Shinji's help.
* Superwomen of Eva 2: Lone Heir of Krypton. At the same time, Shinji confesses his feelings for her. In response, Asuka kisses him.
* Superwomen of Eva 2: Lone Heir of Krypton. Comedic omakes include Touji trying to blackmail Asuka (and then finding out it was a spectacularly bad idea), a chunk of kryptonite altering Asuka's behaviour in interesting ways, or an enraged Shinji attempting to cook Pen Pen.
* Superwomen of Eva 2: Lone Heir of Krypton costume again, joins the battle and blows Armisael up. After that, she decides that she will not give up again.
* Superwomen of Eva 2: Lone Heir of Krypton costume for first time he noticed it showed off her gorgeous, muscled, long legs:

* Superwomen of Eva 2: Lone Heir of Krypton during the next couple of chapters as Asuka tries to find out her capabilities (for example, she jumped, could not stop, collided with a building and flew through it).
* Superwomen of Eva 2: Lone Heir of Krypton: Even though he regards himself as a cowardly wimp, Shinji is a mecha pilot that has killed a bunch of alien monsters and may be pretty badass when he gets serious. Nonetheless, he was captured by a terrorist group in chapter 19 and Asuka had to rescue him.
* Superwomen of Eva 2: Lone Heir of Krypton gaining an impressive muscle build and Shinji being attracted to her.
* Superwomen of Eva 2: Lone Heir of Krypton has powers and it is because of him Asuka decides using them altruistically and in the later chapters, she wonders if her biological father would approve of her.
* Superwomen of Eva 2: Lone Heir of Krypton: In chapter 19 Asuka talks Shinji about her doubts and fears and how she needs a friend whom she can talk, be honest with and show her real self. Shinji replies he would like being more than a friend. Asuka answers she likes him back and then they kiss.
* Superwomen of Eva 2: Lone Heir of Krypton: In chapter 19 Shinji gazes at Asuka as she sleeps and he marvels at how peaceful she looks and thinks he could spend hours watching her.
* Superwomen of Eva 2: Lone Heir of Krypton: In chapter 19, while they are resting on her bed, Shinji and Asuka talk about the latter's mental state after her battle against Arael.
* Superwomen of Eva 2: Lone Heir of Krypton: In chapter 8's omake Asuka walks into her apartment and finds Touji, unwelcome and uninvited, waiting for her in the kitchen to blackmail her.
* Superwomen of Eva 2: Lone Heir of Krypton: In chapter 8's omake Touji tells Asuka he knows she is Power Girl and he will tell everyone unless she puts a skimpy bikini on and models while Kensuke takes pictures. Touji thought the next step would be profit, but the only step was him getting beaten up.
* Superwomen of Eva 2: Lone Heir of Krypton: In chapter thirteenth's omake Asuka and Misato are fighting over Shinji. Since Asuka has the upper hand, Misato talks her into a threesome. Asuka demands getting Shinji's first kiss and she is about to kiss him... when Pen Pen woke Shinji up. Shinji's reaction to realize it was a dream and the penguin has woken him up from the best dream he has ever had was... not serene.
* Superwomen of Eva 2: Lone Heir of Krypton. Later she discovered her senses were exceptionally sharp and she had many different kinds of vision... including heat vision.
* Superwomen of Eva 2: Lone Heir of Krypton might be gone too because she believes she is unworthy. When Rei and Shinji try to help her, she replies she does not want their pity.
* Superwomen of Eva 2: Lone Heir of Krypton: Misato and Kaji are dating. At the same time, Shinji is in love with Asuka and completely oblivious to her loving him back. Misato misunderstands Shinji when he remarks that he is in love with a girl and wrongly thinks Shinji has fallen for her. She spends several chapters trying to let him down gently every time he asks for relationship advice to win Asuka over. Misato's reaction when she finally finds out the truth is priceless.
* Superwomen of Eva 2: Lone Heir of Krypton: NERV's Section-2 agents look and play the part: they wear black suits and black sunglasses and act as agents or bodyguards. However they are completely useless (Asuka can easily slip her so-called security detail, and Shinji's bodyguards were unable to prevent his kidnapping) or downright evil (they often harass people or torture witnesses, and their chief is experienced in torturing people to get information).
* Superwomen of Eva 2: Lone Heir of Krypton -of sorts-. Then they realize Shinji's nose is bleeding as he stares. When he is called a pervert, he lampshades he is surrounded by two beautiful women who are tearing their own clothes off.
* Superwomen of Eva 2: Lone Heir of Krypton passive, quiet, and meek. However, Shinji fell in love with Asuka precisely because he admired her strength, willpower, courage, and determination, and Asuka fell in love with him precisely

because he was gentle, caring, and dependable.
* Superwomen of Eva 2: Lone Heir of Krypton- proves that she truly is faster than a speeding bullet by going from flying above the city, through all of the Geofront's armor layers, and into the Geofront to save Kaji in the time it takes for the bullet to get from Chiron's gun to him.
* Superwomen of Eva 2: Lone Heir of Krypton: Rei is calm, collected and cool even when she fights.
* Superwomen of Eva 2: Lone Heir of Krypton, right-hand of Section-2 chief and minor antagonist, only goes by that name. He has not a full name.
* Superwomen of Eva 2: Lone Heir of Krypton Right when Shinji and Asuka are about to kiss, Kaji shows up and ruins the moment.
* Superwomen of Eva 2: Lone Heir of Krypton. She began to figure out what her genetic makeup had been tinkered with when she started bending titanium with her bare hands and seeing through walls.
* Superwomen of Eva 2: Lone Heir of Krypton. She discovers this when she is cooking and accidentally sets the eggs on fire.
* Superwomen of Eva 2: Lone Heir of Krypton she got to choose between remaining a pilot or being a super-heroine full-time.
* Superwomen of Eva 2: Lone Heir of Krypton). She is also daring, loud, perky and likes gloating.
* Superwomen of Eva 2: Lone Heir of Krypton She is half-kryptonian, and thanks to her alien heritage she gets inspired to become an heroine and saves the world over and again.
* Superwomen of Eva 2: Lone Heir of Krypton she said she would like that he was her confidant. He replied he would also like to be more than a friend because he likes her. Asuka admitted she liked him back and they kissed.
* Superwomen of Eva 2: Lone Heir of Krypton: Shinji and Asuka kissed for first time in chapter 19 after he confessed, as they were floating in the night sky above the city.
* Superwomen of Eva 2: Lone Heir of Krypton: Shinji and Asuka were alone at home and about to kiss for the first time when Kaji ruined the moment by coming home dragging a drunk Misato, forcing both teenagers to move away from each other hurriedly and pretend that nothing was happening.
* Superwomen of Eva 2: Lone Heir of Krypton. Shooting her works about as well as you'd expect. And to her irritation, thugs keep trying.
* Superwomen of Eva 2: Lone Heir of Krypton, talks about her doubts and fears… and tells she would like him being her confidant, if he thinks he can stand it. Shinji answers of course he is willing to do that for her… and he would like be a lot more than a friend and confidant. Then he tells he likes her. They kisses and Asuka confesses she likes him in turn.
* Superwomen of Eva 2: Lone Heir of Krypton: The initial reason Asuka becomes a superhero is so that she can upstage Wonder Girl in the headlines of the local tabloid.
* Superwomen of Eva 2: Lone Heir of Krypton. Then she does she feels horribly guilty about all people she did not help when she was starting out her career.
* Superwomen of Eva 2: Lone Heir of Krypton The responsibility of being a superhero is also one of the major overarching themes of the story.
* Superwomen of Eva 2: Lone Heir of Krypton to Earth, but due a miscalculation on his part, the baby died when his rocket crashed. Later his DNA got used to impregnate one of the eggs of Kyoko, and thus Asuka was born.
* Superwomen of Eva 2: Lone Heir of Krypton to prevent someone from figuring out who she is.
* Superwomen of Eva 2: Lone Heir of Krypton. Unofficially his goal is to commit worldwide genocide. And the citizens of Tokyo-3 are convinced that he's truly trying to protect them.
* Superwomen of Eva 2: Lone Heir of Krypton: When Asuka was still discovering her new powers her X-ray vision accidentally activated right when Shinji was changing clothes.
* Superwomen of Eva 2: Lone Heir of Krypton. When Shinji sees her costume for first

time he notices very acutely that her very tight blue shirt "left her toned midriff bare".
* Superwomen of Eva 2: Lone Heir of Krypton- who you are in love with, witnessing her heroic deeds but also enduring all complications and trouble such a relationship entails (her being in danger constantly, her enemies breaking into your apartment or kidnapping you, being her confidant and support...)
* Superwomen of Eva and Toji is highly dorky when dealing with the UST.
* Superwomen of Eva: Emerald Fury: One of the tranquilizer darts that bounce of She-Hulk's body hits Shinji and knocks him out.
* Superwomen of Eva: Legacies: True Blue. As a result, she ends up getting too close for comfort to both the battle with the Angel and a fight between Supergirl and a supervillain, then nearly having to travel through the city sewers to get to safety.
* Superwomen of Eva: Legacies: True Blue: Well, junior high school student. Hikari is one of the few teenaged superwomen in the series to actually serve as an example of this trope, since most of the others were already mecha pilots, part Angel, child soldiers, child prodigies, or some combination thereof before ever getting super powers.
* Superwomen of Eva (Rei as Marvel's Silver Surfer) Hikari accidentally takes Sahaquiel's ability to fire explosive projectiles of its own mass (in Spirit's case her feathers).
* Superworld Comics: The Antarenes look like large green ants. They attempted to push the Earth into the sun and replace it with their own planet.
* Super Wrist-Gadget and they can march and shoot with their right hands outstretched, which gives them the appearance of zombies and Nazi troops giving a Sieg Heil salute. The red eyes and scowling faceplate don't help either.
* Super Young Team has a love triangle (that's really more of a love line segment) along these lines; Big Atomic Lantern Boy loves Shiny Happy Aquazon who only has eyes for Well Spoken Sonic Lightning Flash who isn't interested in relationships.
* Super Zeroes in particular. However, when the time came for her and her sisters (both of whom also assumed their own "better superhero" identities) to go out and fight a monster destroying Townsville, Mange was the only one who stayed behind, saying it's too bright and that she only travels at night. Mange then spent the rest of the day sitting on the couch with Professor Utonium until night fell, arriving too late at the scene as the monster had already left (her sisters were also late for reasons of their own). The three girls spent the night under a tree. When the monster came back to face the girls again, Mange sits out the fight, preferring to stay under the tree's shade. This attitude led the monster to eventually call her "Little Miss Darkness who’s afraid of a little sun".
* Super Zeroes: Superheroes who are ridiculously incompetent and unimpressive.
* Supes excuses?). When hooked up to a polygraph to find out the identity of Superman, he uses his powers to make true answers appear to be lies (e.g. blowing on the needles or levitating and dropping his chair). It gets a little hairy when the interrogator asks baseline questions, and one of them is "Are you Superman?" Clark answers "Yes" as he's supposed to, causing the interrogator to examine his equipment for malfunctions when the needles don't move.
* Sup for example) pay their respects to well-played supports/junglers, but it was a hard way there.
* Supine Struggling, in which a monster crouches over or attempts to pin down a woman lying on her back while she tries to escape.
* Supper Smash Bros: Mishonh From God as the writer of the Communist Manifesto.
* Supper Smash Bros: Mishonh From God, Sara reports Rathalos to the police for vagrancy, and it's explicitly mentioned that the police officers beat him. She also has this as her Final Smash, summoning a bunch of officers to beat up and arrest her opponents.
* Supper Smash Bros: Mishonh From God. Unsurprisingly, this means that her rants on her negative readers make her appear even more immature and moronic.
* Supper Smash Bros: Mishonh From God using the Home Depot website during an assault on one Home Depot store. The website apparently functions as a radar, since

it's said to have a map of that particular store, as well as tracking the location of Sara, and showing which way the 'lesbans' are coming from.
* supplemental material indicates that Pernese arthropods have four limbs.
* Supplemental material mentions that the allergy to gold was discovered early in the Cybermen's R&D process and eliminated then. And then brought back in a new series episode, where a golden ticket temporarily disables a cybernetic implant capable of overpowering the Doctor himself.
* Supplemental material reveals that Tien is a descendant of three-eyed aliens who interbred with humans, though originally he was meant to be simply a mutant.
* supplemental materials estimate the Saint's Cradle—the flagship and mobile palace of the Ancient Belkan Saint Kings—to be "several kilometers" in length.
* supplemental materials is supposed to be Hungarian, is played by Chicago-born Irish-American Kevin J. O'Connor.
* supplemental material, the young 47, normally just as cold as his adult self, starts crying when a runaway lab rabbit, he adopted as a pet, died and was buried, much to Dr. Ort-Meyer's surprise.
* supplementary book Callum's Spellbook, Callum mentions the same thing happened to him when he tried looking up the mage.
* supplementary manga of the moment, Hayate gently caresses the blushing Vita while they talk about how it would be wonderful if they could be together always.
* Supplementary material advertises "The Raj", a theme park modeled on late 19th-early 20th century India, as a place where tourists can hunt robotic duplicates of "the animals that cannot be found in our world anymore". It's not specified, but the park has robot elephants, tigers, and peacocks at least.
* Supplementary material for are an entire species of trans-carbon narcissists. "Narcissus could only dream of an experience like it."
* Supplementary material from the One Year War-era series indicates this is the entire purpose behind the RB-79 Ball - a small, unarmored, slow-moving space utility pod made combat-capable by mounting a heavy cannon on it, shortcomings which they attempt to make up for by
* Supplementary material makes mention of Darling being attracted to boys.
* supplementary material. Makes perfect sense for a Sith, since it was built on top of an ancient site that was used by Force sensitives from both sides for their rituals.
* Supplementary materials also note that the US Navy uses two-seat setups for the F-14s and F-18F Super Hornet.
* supplementary materials and there are fans who are dubious with its canonicity.
* Supplementary materials reveal that some of the UNSC fighter-craft you see in
* Supplementary materials show that most people get nauseous from staring into hyperspace too long while a ship is in transit, as their minds can't quite comprehend the empty dimension. There's an old superstition claiming that this can also drive people insane, which has persisted for millennia despite lacking real evidence. Though on a slightly more concerning note, a number of Sith or other dark-siders actually find the nothingness of hyperspace relaxing.
* supplementary materials the village from getting to Naruto. It doesn't stop fans from resenting him, anyways, not helped by the fact that Jiraiya is fairly wealthy and could easily have hired tutors and caretakers to raise him, and no reason is given why he didn't even arrange for a proper foster family to care for his godson.
* Supplementary shorts, Hulk villain The Abomination was placed in a cryocell in Alaska, which makes a certain amount of sense as there's not much one can do with a guy who is strong enough to escape any prison and basically unkillable.
* Supplementary sources state that J.R.R. Tolkien discovered too late that "dwerrow" was an acceptable plural for "dwarf". Had he known that earlier he said he would have used it, and avoided the "dwarfs/dwarves" question. (
* Supplemented recently with the jokes about the peculiar nature of the Putin/Medvedev duo, namely the ambiguous distribution of power between them:
* Supplement ''Mob War!". The sorcerer Su Cheng is a vampire who has used his Hidden Life power to hide his soul in an ancient Chinese vase. The

* Supplements have featured both the Macellarius, who gain the ability to truly digest food and a gourmand's desire for strange flesh, and the Noctuku who have a compulsion to eat the flesh of their victims as well as drink their blood, despite it providing no benefit to them — it's more a dominance thing.
* Supply Lines": Jedi General Ima-Gun Di ("I'm a Gunn(a) Die") and the clone troopers under his command take on the Separatist forces to keep them from attacking the Twi'leks until supplies are delivered, likely knowing they won't be coming back alive. They truly go down as heroes, fighting to the bitter end, holding the droid advance until relief troops arrive and supplies are dropped to starving Twi'lek citizens.
* Suppon no yurei are the angry ghosts of turtles which come back to haunt the people who killed or ate them.
* Support, as capable of killing foes by turning them to metal as it to make their weapons rust to nothingness in their hands.
* Support can only be used once, twice with the Smoke And Mirrors ability (thrice in Enemy Within). It had to be noted it applies only during missions, as the squad gets resupplied for free between missions.
* Supporters of Brian O'Driscoll, star player and long-time captain of Ireland's national
* Supporters of Donald Trump sometimes depict him as the God-Emperor of Mankind, which started from
* supporters of Katara and Zuko having this relationship in The Legend of Korra.
* Support for the Separatist Movement partially came out of many opinions on the Republic's lack of effectiveness.
* Supporting cast member Kokonoe is another catgirl, this time quite visibly modeled after
* Supporting character Courier has the power of complete control of his body's cells, allowing for shapeshifting as well as other abilities. While undercover as a woman, he was discovered by
* Supporting character Dr. Mittelmind has died so many times he trained his minion to revive him and has an external power source to prevent memory loss.
* Supporting character J.D Hart was shot in the back when he turned away, refusing to draw on a woman he had no quarrel with.
* Supporting characters Mrs. Puff, Larry the Lobster, and Pearl make very brief appearances (Larry appearing at the Krusty Krab shot at the end, with Pearl appearing only during the end credits). One shot characters like Bubble Bass and Flats the Flounder (who hasn't made an appearance since "The Bully") also show up at one point.
* Supporting characters often choose to stay behind on Earth, or similar, in order to have their own adventures. Sarah Jane (twice) and Captain Jack got their own spinoffs. These "adventures" are often referenced when the character returns to the main show.
* Supporting characters would often be absent in first season episodes, given the relatively small cast they frequently had in-character explanations (Harper in a surfing competition, Rev Bem at a spiritual retreat...) in episode 12 their frequent absences was even lampshaded by Captain Hunt.
* supporting for most of the short, with most of the focus given to the rest of the cast).
* Supporting Harem). Kodachi even admits to Ranma that she knows he doesn't love her back, but that this will in no way stop her from continuing to pursue him anyway.
* Supporting Harem story where there's a male lead and female lead alongside a supporting cast who are also in love with one of the leads.
* Supporting Harem story who have one-sided crushes on one of the leads.
* Supporting Protagonist for much of the Mistral volumes, Volume 7 benches Jaune. He's is the only member of RWBY or JNR to not have any importance on the main plot, although his comic relief mini-plot does turn out to be useful for the climax at the end of the volume.
* Supporting Protagonist — A sidekick who is the POV character despite the

story not being about them.
* Supporting Protagonist, was a star blitzball player before the circumstances forced him to go adventuring, which explains his top physical condition and reflexes at the start of the game.
* Supporting the Monster Loved One: A character helps their monstrous loved-one, often out of compassion.
* Supporting the Monster Loved One: Love making someone care for a loved-one, despite said loved-one being a monster.
* Supporting the Monster Loved One: The Minotaur, son of the Queen and stepson of the King, was kept in the Labyrinth and fed sacrifices by his stepfather.
* Supporting the Tokugawa shogunate during the Bakumatsu era were Okita Souji, Nagakura Shinpachi, and Saito Hajime, who were all captains of
* Supportive abilities including ultimates will not fire if the condition for them to work aren't present, helping prevent accidental use of ultimates. For example, Ana cannot use her Nano-Boost ultimate unless there is one other teammate in her sight, and the same applies for Brigitte's armor packs.
* Support lore, and includes a large variety of buffing and healing spells, in addition to a few offensive powers.
* Support lore; it cannot heal, but is very useful for making allied soldiers tougher, stronger and more ferocious. Its highest-level spell allows wizards to summon a powerful flying monster, such as a manticore, a wyvern or a chimera, under their control, which if used properly can turn the tide of a battle.
* Support Party MemberA party member whose primary abilities are mostly non-offensive.
* Support Party Member — A non-fighting sidekick to adventurers.
* Support role by planting fatigue, confusion and fear into enemy soldiers' minds and by creating illusions and hiding allied forces.
* supports herself and her son until young Constantine's grace and charm draw his father's attention, leading to the revelation that he is his son, and a parental reconciliation.
* Support Your Local Sheriff after Jake helps out the new Sheriff during a gunfight:
* Support Your Local Sheriff and second during the final gunfight. The first time, he wanted to get to the sidelines and eat his lunch undisturbed; the second time, he was getting to one of his allies to discuss strategy. Both times he stopped the fight by yelling for everyone to wait, as though he was going to say something meaningful. Once he had gotten where he wanted to go, he simply told everyone else to carry on.
* Support Your Local Sheriff, James Garner escapes a brawl at a restaurant by yelling "Hold it!" and quietly stepping to one side, taking his food with him. Once he's out of harm's way, he says "Okay, go ahead on!" and the brawl resumes exactly where it stopped.
* Support Your Local Sheriff, James Garner's character has one of the bad guys so badly buffaloed that he's willing to stay in a jail cell that has no bars, just a line drawn on the floor to indicate where the bars should be. And a splash of red paint.
* Support Your Local Sheriff (shot a bullet through the hole in a washer). He also realizes that getting a reputation as such is a good way to get killed.
* Support Your Local Sheriff; the film ends with the deputy addressing the fourth wall and saying what happened next, ending with "...and then I go on to become one of the most beloved characters in Western folklore.". Then he poses.
* Support Your Local Sheriff, when new sheriff McCullough recruits the semi-willing Jake as his deputy, and the question of running this hiring past the mayor and town council comes up:
* Suppose a Kid from the Last Dungeon Boonies Moved to a Starter Town, and hijinks ensue.
* Suppose a Kid from the Last Dungeon Boonies Moved to a Starter Town: Lloyd Belladonna comes from Kunlun, a town founded by the descendants of uber-powerful heroes who only use their power for truly world-shattering threats like demon

lords. As the weakest of his village, he heads to the capital city in hopes of becoming a soldier and proving his worth. All the while, he's completely oblivious to how he's a demigod compared to everyone else, seeing giant monster bugs and dragons as nothing more than pests and casually swatting them aside while trying to read a sign. Marie is flabbergasted that he uses one of the most powerful curse-cleansing runes as a cleaning agent, and he's so fast that he fails his entrance exam because the instructor literally can't see what Lloyd did. Marie begs him to learn some common sense after she learns all of this.
* supposed albums, subverting this trope, but there still that never got used proper.
* supposed, and hence much of the energy of the Genesis Effect was wasted on drawing in sufficient matter to create a planet, rather than stabilising existing matter after it had been transformed.
* supposed and the mascot was intended to suggest the new, inferior-in-every-possible-way version.
* supposed as her teammates were tortured powerless to do anything, but since they're having great time she was just bored.
* supposed (as soldiers moving the heavy shield over the head would disrupt the phalanx's formation. That's why the Macedonian phalanx had the rear ranks have their pikes raised to hinder projectiles; the pikes of a compact phalanx would have blocked even the Roman armour-piercing javelins, and why, after the first encounter, the Greeks would do their best to close range with the Persians before they could start shooting arrows), and from then on the phalanx' weaknesses (vulnerability to projectile-armed enemies capable of avoiding contact and uneven terrain) were quickly exposed, and the phalanx stopped being considered invincible until Philip II of Macedon put his spin on it and created the Macedonian phalanx.
* supposed, but a manga sequel was greenlit and they retconned it so that he survived.
* supposed, but hell if that'll stop Crange, the eponymous good boy, from doing so. The Devil gives him a million dollars for his soul, and Crange promptly spends a single dollar on a bottle of water for his tree and (inadvertently) gives away the rest to an orphanage. The whole thing leads to a squabble between God and the Devil over who gets to rightfully claim his soul. Crange, meanwhile, couldn't give less of a damn over the whole thing if he tried.
* supposed. Commander Alberion Obulo is determined to do his job well, though.
* supposed decrees. Take a wild guess which positions have actual access to the treasury and in determining that they get their monthly take-home pay...
* supposed dim-wit coin, but that as long as he keeps picking the coin, his friend will keep offering him more.
* supposed find him hanging upside down in front of you with the giant bug-eyed eyepieces staring into your soul.
* supposed janitor who is actually a Canadian master spy) teaches Kim the detailed operation of a vacuum cleaner, which turns out to be a model of the weather machine she'll need to disable during her mission.
* Supposedly Aliens bond with their hosts at the genetic level, hence all the weird superpowers Ripley got from the genetic mutations caused by the Alien (like the corrosive blood). That doesn't make very much more sense, but hey, it's
* supposedly, and still complains about having to hang out with everybody. He'd much rather be lying in bed eating snacks than be on the court. To top it all off, one of his character songs is even called "Lazy Lazy".
* supposedly, and thus it will appear as an analogue from the viewer's culture. In one TNG novel, the android Lt. Commander Data is taken to the Continuum and forced to perceive it in its true form. This causes him to shut down as the result of the sensory overload.
* supposedly an English teacher", but every time she speaks English her grammar is off. Examples include "unwilling to make easy mistake", "What do you say" as a statement instead of a question", and "Most of Japanese who thinks hard to speak English."
* Supposedly another reason for this was that Prowse had a habit of letting

spoilers slip, so
* Supposedly a Reuters story in 1970 about the US Navy training dolphins was originally filed in French then translated to English, and "dolphins" was mistranslated twice, first as colonial soldiers, then as guinea pigs.
* Supposedly, at the Battle of the Alamo William Travis drew a line in the sand and asked for all who would defend the Alamo to step across the line. An invalid Jim Bowie asked to be carried over the line. The whole story rests on the testimony of the one man who supposedly did NOT cross the line, but went over the wall instead. In the 1990s movie, Santa Ana sends a message to those settlers in the Alamo that whoever leaves will be pardoned, and reminds them that Mexico knows no racial segregation. Many of the militia accept the offer and leave with their families. Pity it wasn't true. There were reasons Tejanos sided with the American settlers. However to give credit where it's due the women and children were spared.
* supposedly: "Bend Over, Here It Comes Again". It's claimed that the acronym references this trope, but it's also likely just a dirty joke.
* Supposedly cats can do this, too. Then again, the whole thing was a story told by cats... it's hard to pick out what is real and what isn't in
* Supposedly, Charizard's fire breath is hot enough to melt boulders.
* Supposedly Christopher Lee insisted that Saruman's death not be overly dramatic, as he knew from WWII how the victim of a fatal backstab would behave...
* Supposedly, Coppola wasn't planning on giving Dracula an Eastern European accent, but
* Supposedly, David Sinclair started off as this as well, though in his case
* Supposedly during his run in the WWF in the very early '90s he wanted to do a heel turn. He was told that even if he went out to the ring and cut Hulk Hogan's arms off with a chainsaw the fans wouldn't buy it.
* Supposedly during Operation Enduring Freedom, Spanish Navy Marine snipers shot cables hanging from the mast to the bridge of the North Korean freighter So San. The shots were made at a range of 400 yards (370 m), with rough sea, from the deck of SPS Navarra (F85), and the Marines were armed with Barrett M95 rifles. Which makes sense. The M95 shoots
* (supposedly) elite and berets. This is frowned upon by the Marine Corps: official policy is that all Marines are the same, to the point where they've even abolished unit patches.
* Supposedly, Eli Whitney came about the idea of the cotton gin by watching a cat wash itself.
* Supposedly, General Montgomery kept a picture of Rommel on his desk and tried to think like him, and this brought about his victory. There's a funny line in
* Supposedly, he did talk to Lily Tomlin, who had the voice he wanted, but she ended up saying something along the lines of "Why do you need me when you can do the voice fine?"
* supposedly hinted at posting far less frequently, since Zuke was the one running it.
* supposedly historical clothing, with the result that several of the women are running around practically in the equivalent of their underwear. Oh, and with loose, flowing hair, despite the fact that infrequent bathing and dangerous (to long hair, anyway) working conditions made it necessary to bind one's hair up and wear a cap over it, just to keep it clean and away from the fire, the sickle, the ax, the animals, the gate, the hot kettle, and so on.
* Supposedly, it's still a popular analogy for problems that develop gradually enough for people not to notice until it's too late.
* Supposedly, Konami and Upper Deck Entertainment have created several
* Supposedly, lead singer Tarja Turunen's focus on money was the reason she was kicked out of the band
* Supposedly, legendary manager Casey Stengel, when running one of the horrid New York Mets teams from the early 1960s, saw one of his pitchers in spring training with a bandage on his thumb. When he asked the pitcher what happened, the player responded that he had cut himself shaving. Stengel released the player from the team because he couldn't figure out why on earth he'd be shaving his thumb.

* Supposedly Mao Zedong had to resort to this at one point during the revolution days. He survived, so it at the very least kept him from starving.
* Supposedly, Mark Twain once said "Keep your words short and sweet, for you may be forced to eat them."
* supposedly married her by accepting a wreath, drink, and dance from her
* Supposedly one of the police who discovered Jack the Ripper's mutilated final victim took a moment to vomit in a corner. Unsurprisingly — the photograph of
* Supposedly, only Cassiel has used it so far on screen and she isn't so great at it.
* supposedly racist incidents that actually weren't. The examples being people mistaking the word "niggardly", a synonym for miserly, for the infamous racial slur, somebody thinking that a department being described as a black hole referred to the number of black people in that department, and a city renaming its public-transportation Yellow Line to Gold Line because people claimed the name was racist to Asian-Americans... though the last example may subvert the trope, as noted by the article itself.
* Supposedly, Rex Garrod, the Suffolk inventor who designed the car from
* Supposedly T.E. Lawrence aka "Lawrence of Arabia" aka "Emir Dynamite" loved Janet Laurie who rejected him.
* Supposedly, the Army has the Force XXI Corp, trained using cutting-edge simulators. It's mentioned in MGS2, which is usually pretty good about military research.
* Supposedly, the best assassin in Marvel continuity is the man known as the Foreigner, who formerly headed an organization of hired guns called the 1400 Club until it was shanghaied by
* Supposedly, the Bill Clinton/Monica Lewinsky scandal literally took up about 1.5 times as much screen time as every other news story combined when it was the big story.
* Supposedly the director had a dream about a showdown between a medieval knight and a modern soldier, and decided to write a movie around it.
* Supposedly, the famous urban legend of "La Pascualita" in Chihuahua (Mexico). It says that a seamstress whose daughter Pascualita died when she was about to get married got to have said daughter's lifeless body transformed into the main mannequin of her store.
* Supposedly the first face on a milk carton was that of Etan Patz, a six-year-old boy who disappeared in New York City in 1979 while walking two blocks to catch his school bus. Patz was never found. A man confessed to Patz's murder in 2012; while the first trial ended in a hung jury, the man was found guilty in the second trial held in 2017 and sentenced to 25 years to life in jail.
* Supposedly, the first one in the class of wordgame-based jokes sounded like this: "Stirlitz shot Müller. The bullet bounced off. Bronevoy, thought Stirlitz", with the actor Leonid Bronevoy playing Müller in the series, and his last name meaning "armored one".
* Supposedly, the "Killer in the Backseat" (or "High Beams") urban legend originates from an event that happened in New York during 1964, where a police officer found an escaped murderer in the backseat of police car and shot him dead.
* Supposedly, the only relatively foolproof reason for letting yourself be recruited as a spy is to do it for the money. Any other motives (freedom, nationalism, the workers' revolution, whatever) expose you to being played as an unwitting
* Supposedly, the producers wanted to remove all homosexual allusions from the film adaptation of
* Supposedly, there was an initiative in Congress during the early 1900s to ban jazz music because it was "a bad influence".
* Supposedly, the Rhubarbarians from "Duke and the Great Pie War', a
* Supposedly, the training of the Iraqi counter-terrorism forces at the hands of the US instructors involved gratuitous use of metal music.
* Supposedly, the whole conflict is over a dwindling number of global resources and the two hemispheres are vying for whatever's left. One of the expansion packs also

adds a third wheel to the war, meaning it truly is a new World War.
* Supposedly the whole Cross Fusion business came about as a result of
* Supposedly this is how McClane makes Gruber as not actually an escaped hostage in
* Supposedly this was a very common practice amongst the upper classes in
* Supposedly this was used as a judging technique in ancient India: the suspects would go into a darkened room containing a donkey and were told to pull its tail; if the donkey brayed, the suspect who pulled its tail was guilty. However, what the suspects
* supposedly true story... and now 40 some years of glasses wearing have ruined his eyes to the point where he legitimately needs those glasses.
* supposedly true story the thieves became laughingstocks and the car got nicknamed "Challenger".
* supposedly used women in certain situations as intelligence and non-combat field agents.
* Supposedly, werewolf Angua can smell what day of the week it is. This may just be a joking exaggeration by other characters, but she
* Supposedly, when he was done with the episode, Paul Dini and Bruce Timm handed Adam (instead of scale wage) a $25,000 check and the original Batman costume — which Paul bought for an "undisclosed sum" at an auction.
* Supposedly when listening to the air-to-ground loop shortly before all contact was lost, it's possible that commander Rick Husband calmly stated: "feelin' the heat", which may be a deadpan acknowledgement that something had gone wrong.
* Supposedly, when the pope visited Miami, one enterprising person printed up t-shirts. Unfortunately, instead of "I saw the Pope" (Vi al Papa), the shirts said "I saw the potato" (Vi la papa).
* supposed plague, the same tainted veins gave the Fourth Doctor a clue who he was up against.
* supposed prison) to pieces, and as a result, she and her partners had to put it back together again before Sibini wreaked havoc upon the entire world.
* supposed supposed to be the new chief. So... the village's fortune teller deliberately screwed destiny to prevent a war... while at the same time weakening their tribe by having the wrong leader.
* supposed, this happens due to the former being struck by lightning earlier.
* supposed to be, but was quickly replaced by Gabriela (who had a reused character design and a thrown-together collection as opposed to Tenney's unique design and large, elaborate collection) after AG was publicly called out for the lack of diversity in the Girl of the Year line.
* supposed to be checks and balances, Ironwood has been ignoring them and making unilateral decisions without the council.
* supposed to be fighting in the Galbadian invasion. First, he gets lost, then he grabs the military transport vehicle and heads to Deling City to have a drink and hit on Julia.
* supposed to be incinerated or buried) is sometimes illegally sold as if the animal had been properly slaughtered and butchered. Filipinos refer to such illicitly-sold protein as "double-dead meat".
* supposed to be "Pepsi Next: the drink of choice for negligent parents everywhere".
* supposed to be silly (soft drinks, for example) or that are almost exclusively aimed at children (like toys).
* supposed to be subtle. It was clear Noelle and the writers underestimated how much viewers would read into Adora's and Catra's interactions and quickly realized that Catra was in love with Adora.
* supposed to be superior to the regular suits. It's not sure if it can really hold up considering all of the users seen thus far are dead.
* supposed to be that dark to reflect the difficult conditions and intensity of the battle.
* supposed to be truly remarkable — as spoken by a man who often indulges in every kind of food he can snatch.

* supposed to be with her brother's best friend, a coupling of which said brother implicitly approves.
* supposed to do this once it was out of the atmosphere; Jim Lovell has said that the last thing any Commander ever wants to see is his ship "bleeding".
* supposed to evacuate at Christmas in case something bad and alien-related happens again.
* supposed to fall and look like a doofus as part of the work, except from a much shorter and safer height (and falling on the mat, not the top rope). Sadly, to accomplish this, a harness without safety backups had to be used, otherwise, the stunt could not be performed properly.
* Supposed to happen scrapped in the theatrical cut, as the scene where the newspaper is shown exists only in the director's cut.
* supposed to launch which, despite its mixed reception, did better at the box office.
* supposed to mean is that a tenured prof can only be fired "for cause" and after "due process." In practice, over time, faculty senates and unions have defined "cause" so narrowly that even felonies may not be covered. Further, due process in a state university can involve appeals all the way up to the state's governor, who is the ultimate titular head of many such systems.
* supposed to round down to the customer's advantage, but they tend to round up instead (or offer a 5c candy at kiosks) to make up the difference. Hey, at least you're getting candy...
* Suppose you're feeling a little cheeky during Gutenberg's case and make the notice say "Thief on the goose", "Sheep on the loose", or "Sheep on the goose". Gutenberg does indeed respond to these rather than the normal "This is gibberish!" when you mess up.
* Suppositories, which are usually used as medicine for diarrhea, piles and other nasty things. Three guesses as to where they're inserted...
* Suppressed History: Historical records have been lost, or perhaps deliberately censored by those who don't want the truth to get out.
* Suppressed Rage: (a character is trying to hold the anger back, but it's still leaking out)
* Suppressing rebellions is subject to a cost-benefit analysis on the part of
* Suppression, both wizards and scientists are trying to figure out what's up with Ebon Creek. Neither of them have all of the answers in so far.
* suppression of Madoka's divinity is symbolized by her seizing Madoka and tying the ribbons back into her hair. She then declares, in an explicit rejection of their love, that someday she and Madoka will be enemies.
* Suppression's arm. He is also skinny as a rail and has neither armor nor the ability to take a hit.
* Suppressive fire doesn't always require fully automatic weapons, soldiers sometimes drill to suppress by having multiple people fire single shots. This is partly a result of logistical concerns; encouraging soldiers to use the full automatic setting wastes ammunition.
* Supra Mayro Kratt, you can play as Mayro (Mario), Luggy (Luigi) and Joshy (Yoshi). You must pass the "finnish line", then you have "winned".
* Supremacy, a sixty kilometre wide flying wing that serves as the First Order’s self-sufficient mobile capital. It’s described as an all-in-one warship, shipyard, army base, factory complex, and research facility.
* Supremacy (Balanced) is the philosophy of altering humans to become independent of the planetary biosphere, making use of cybernetics and nanotechnology to gradually leave behind biological forms. Supremacy makes heavy use of unmanned drones and combat robots, but at higher levels
* Supremacy-focused wonder has your culture creating a New Terran Myth.
* Suprema has white hair as a side effect of exposure to Supremium, the source of her powers.
* supreme act of evil by sinking his claws into Mufasa's paws and throwing him back in. After the stampede, as Simba is looking for Mufasa, you hear movement. Simba looks up saying "Dad?" and for half a second, you the viewer think that maybe it's

not that bad. Then a wildebeest runs by. Then you see what it just jumped over.
* Supreme and Hillary Clinton his wife. Don't worry, Hillary scared him off.
* supreme arrogance techniques means that his actual effectiveness in combat is rather limited.
* Supreme Being below) approx. 13.5 Billion years ago (according to the latest theories.)
* Supreme Chef: A chef who is skilled enough to make all sorts of delicious food.
* Supreme Chef scenes an uncomfortable subtext. The show sometimes plays this for dark humor. For instance:
* Supreme Chef to anyone who has one, and they're so tasty that no one can resist them.
* Supreme Chef who instinctively knows exactly what kind of food everyone wants. Comes in handy when someone is trying to impersonate one of your friends, because while they may be able to mimic his appearance and voice, they have more trouble mimicking his exact food preferences. Also, it's amazing how useful an intricate knowledge of cooking oil and its boiling point might prove when you're under siege...
* Supreme comics, Limbo is represented as an actual place in the first issue, with Supreme visiting the alternate dimension where characters end up when they're written out of continuity. Much later, there's a story arc in which a written-out villain escapes back into continuity.
* Supreme comic starts this way, with Supreme encountering various iterations of himself stretching back to at least the 1930s. His arch-nemesis Darius Dax has a similar experience, including an encounter with "edgy Eighties serial killer Dax."
* Supreme Commander 2 has UEF's Experimental Mega Fortress - Airborne Aircraft Carrier with impressive damage output and more effective than a basic air factory.
* Supreme Commander 2 removed the epic scale maps and unit options in return for intimate battles and more detail, making it easy for casual gamers to fight short battles. Combined with changes to the resource system and a graphical downgrade this basically erased everything the fans of the first game liked.
* Supreme Commander 2: Thalia and her brother see themselves as trying to liberate the Illuminate from UEF control, but later after siding with the Cybran terrorist Gauge, he reveals that all that they have been doing are terrorist acts for his gain. The last mission has them trying to stop Gauge and the Royal Guardian terrorists.
* Supreme Commander. "Add unit" cheat. 1000 Mercy guided missiles right over an enemy base.
* Supreme Commander Anatole Leonard of the Southern Cross segment of
* Supreme Commander, and while all three sides are shades of grey, the since-replaced Earth Empire started the wars against both the Cybrans and the Aeon, not to mention the Seraphim.
* Supreme Commander are just about robots, but they have harvesting wrecks (or immobile enemy structures or your own units) for resources.
* Supreme Commander (assuming UEF gauss cannons are simply kinetic-energy weapons and the various Aeon energy weapons are non-explosive), every unit and structure in the game goes out with a bang. Particular units helpfully tagged as "volatile" explode in an area of effect detonation.
* Supreme Commander: A T1 or T2 Dropship loaded with T1 Light Assault Bots. The Cybrans can stick a T2 Mobile Stealth Field Generator with the LAB's to make it impossible to shoot down early without Omni-Sensors. In Forged Alliance,the UEF gets a T3 Dropship with a self-projected shield to jack survivability. The in-house term is "Ghetto Gunship"
* Supreme Commander, but it's the only one with tank-style treads. That can crush buildings.
* Supreme Commander by the galaxy. The Aeon civilian leadership hopes to return their society to Perfect Pacifist People, though.
* Supreme Commander can be armed with a backpack missile silo which can build one each nuke and counter-missile.
* Supreme Commander comes very close-game background states that Aeon women are

just plain better at battlefield command, with very few males qualifying for command. Possibly a coincidence, but the foremost commanders of the UEF and Cybrans are women as well.
* Supreme Commander, complete with three known ranks being Knight, Templar, and Crusader. Their leader is called the Avatar of War.
* Supreme Commander, destroying the Quantum Rift of the Seraphim stops their invasion dead in its tracks. Justified in that the Seraphim technology simply doesn't work very well in our dimension, and the Seraphim have been taking a ruthless pounding for the last few weeks, just lost two major allies, and were in the process of turning on their last one when the Quantum Arch was destroyed.
* Supreme Commander doesn't explain which ending is actually canon, but simply, after a little expositionary cut scene, dumps the player directly into "1 year later", as the Big Bad overruns the galaxy. It can be deduced it's the Aeon one, because the other sides were wiped out in the UEF ending and space travel was prevented for years in the Cybran one. However, it is implied that whichever side you choose you are the same commander as you would have been in the first game for that faction.
* Supreme Commander Dr. Brackman, the oldest character in the SupCom universe, is a Cyborg more than a thousand years old, but his personality seems to be still very human, for a scientist, even after being reduced to pretty much a brain in a jar by the time.
* Supreme Commander ends on an optimistic note regardless of which side you play as the pivotal force in stopping the Seraphim and the epilogue is narrated, but it's clear that a significant percentage of the human race is dead and Earth itself may be uninhabitable due to radiation. The Aeon are still mopping up a civil war and have lost their true leader, what's left of the UEF is struggling to find its feet after the Seraphim tore out its heart and soul (along with almost all of its military personnel), and the always-fractious Cybrans have lost one of the few commanders they could rally around, in addition to their own civil war. The Seraphim still have a great deal of military power and resources in the material world, and from the teaser at the end... it's not over by a long shot.
* Supreme Commander Experimental units. Any player will realize that these 'experiments' are always a great success, and utterly trounce dozens if not hundreds of the 'tested' units. And although you can build more than one of them, the too-expensive-justification is in full effect, as you need a very solid economy before you can start building one.
* Supreme Commander featured not only the Cybran T2 gunship, but also the Cybran Hoplite, which launched a volley of rockets. Not a massacre on its own, it's very effective in groups.
* Supreme Commander features submarines as an entry-level naval unit, but due to the lack of decent anti-submarine weapons, they tend to be used in massed fleets late game. The only real counter to these fleets are more submarines as destroyers(the anti-submarine boat) are simply too expensive to produce in large numbers and torpedo bombers (the anti-submarine aircraft) are vulnerable to anti-aircraft surface fire.
* Supreme Commander game and its expansion, armies will deactivate if their Armored Command Unit is destroyed. In multiplayer mode, losing one's ACU is a condition to lose the game. Justified in that the ACU contains the only person on the field, and that all the other units are robots under his or her control. sACU's are shown to sometimes be piloted by humans, but only in story missions.
* Supreme Commander gives these to the UEF. They aren't particularly powerful, but given enough resources, you can use a group of them to pick off enemies with impunity.
* Supreme Commander had a little fun with this; the Cybran nuclear missile submarine is called Plan B.
* Supreme Commander has a Nazi-like appearance, though none of the UEF officers in the game have any particular nationality associated with them.
* Supreme Commander has its military wing, led by the Avatar of War. Aeon ranks are known to include Knight, Templar, and Crusader, which should tell the player

plenty. If not, their enormous robotic army, navy, and air force includes the Exodus, Harbinger, Fervor, Radiance, and the dreaded Galactic Colossus, termed the Sacred Assault Bot. Oh, and their nuclear missile launcher is called the Apocalypse, and they have a rapid fire artillery shotgun called the Salvation.
* Supreme Commander has the Atlantis-class submersible carrier for the UEF.
* Supreme Commander in size), radar is essential to keep track of enemy units moving in the fog of war. You can't tell what kind of units they are until you get visuals on them, although experienced players can generally tell the difference between a swarm of land units, sea units or different kinds of air units by their speed and formation; a patrol of high-tier interceptors will move a lot faster and smoothly across rough terrain than a gaggle of low-tier tanks, for example.
* Supreme Commander is eventually revealed to be little more than an alien safari (the hunting kind), with the aliens enjoying the taste of human blood. When the humans finally take out the hidden alien base in the Arctic (originally built as a Nazi sub pen), they seem to decide that Earth is simply not worth the effort and stop coming.
* Supreme Commander is like this, in contrast to the utilitarian UEF look or the Cyberpunk Cybrans.
* Supreme Commander, is the Galactic Colossus, which without appropriate countermeasures is exactly this as it marches through your base. So is a Monkeylord if you're unprepared.
* Supreme Commander is very much an empire, and a military dictatorship at that. Slavery of sorts is practiced, and there's at least some degree of restrictions on political freedom-the Infinite War began when outlying colonies began rejecting Earth rule and joining the Aeon. Earth's response was military in nature, one thing lead to another, and the Infinite War kicked off.
* Supreme Commander made himself into a brain in a jar to stay alive after his nominal death. One thousand years of constant warfare later, and he's still going strong as the leader and father of the Cybran Nation.
* Supreme Commander Servalan who used to do that job was killed off in the previous season.
* Supreme Commander sets one of these up, complete with actual Last Stand for a major character, though the player still 'wins' by surviving the massive onslaught long enough to be beamed up.
* Supreme Commander). Supreme Commander loves this trope, with many more amphibious tanks and mecha to choose from. The UEF Percival, the Cybran Wagner, Brick, and Megalith, the Seraphim Othuum and Ythotha, and the Aeon Galactic Colossus are all perfectly happy going scuba diving. And if you count amphibious hovertanks, you get to count the UEF Riptide, the Seraphim Fobo, and the Aeon Aurora, Ascendant, Asylum, and Blaze.
* Supreme Commander), the alien who has been largely responsible for much of the grief in the novel manages to escape the base into the ocean, while also killing one of the POV characters. Then the alien runs afoul of a shark. Whoops.
* Supreme Commander - The Fatboy actually mounts battleship calibre guns on rotating turrets. And it has a landing pad on top. Taking it even farther are the Salem Class destroyers of the Cybran Nation which are actual warships which sprout spider legs when they reach land in order to render them amphibious. They are ships on legs!
* Supreme Commander: The few guns capable of shooting with semi realistic artillery ranges (up to 71 km) are so damn expensive as to not be worth building. And most of them are game enders if they are built. A completed Mavor will make your enemies weep. Most of the game's units have an effective range of a few hundred meters, despite the fact that even the smallest targets are robots taller then trees.
* Supreme Commander The Galactic Colossus is at least humanoid, but an ACU is about chest-height to it. Even the LIGHT 'mechs', such as the UEF Mech Marines, are the height of full grown spruce trees.
* Supreme Commander, the Monkeylord is just kind of the Monkeylord... the list goes on.
* Supreme Commander: The only living things are the ACU pilots, sACU pilots, and

Civilians. Everything else is robots.
* Supreme Commander. The sneaky Cybrans only use shields in stationary defensive installations.
* Supreme Commander the UEF get a T2 Field Engineer, the Sparky. It has light armament to defend itself and has more HP and a higher movement speed than other engineers. Being an engineer, it can repair units.
* Supreme Commander. They have no interest in Earth beyond treating it like a fun outing. They do have a base on Earth, but it's actually a re-purposed Nazi sub pen far north.
* Supreme Commander'', though it seems like theirs is based on/inspired by Taoism.
* Supreme Commander, three of the four factions get in on the act. The Aeon use the Galactic Colossus as the sci-fi equivalent of a battering ram and the Seraphim Ythotha is a relatively inexpensive multipurpose superheavy assault unit. The Cybran Monkeylord diverges from the standard Humongous Mecha type a bit, being a vaguely insectoid six-legged weapons platform, aptly nicknamed the spiderbot. They also have a crab-shaped amphibious mecha called the Megalith. And there are the ACU/SCU and Siege Assault Bots for each faction.
* Supreme Commander to make them almost equal to Experimental units in terms of firepower.
* Supreme Commander virtually all 4v4 games are played on Seton's Clutch; likewise almost all 2v2 games are played on Fields of Isis.
* Supreme Commander was founded by a group of human colonists who landed on a planet already inhabited by an alien race that embraced this trope. The aliens were annihilated by nuclear and biological warfare on the party of humanity, but the remaining colonists adopted the aliens' religion and technology as their own. The Aeon universally wear robes, are lead by a Princess, use all manner of advanced and esoteric weapons (ranging from sonic weapons on low-end units to massive 'oblivion cannons', death rays mounted on flying aircraft carriers, and giant robots with death rays for heads and tractor beams for arms), and have a universal design philosophy of sleek, shiny, and silver with their vehicles and buildings.
* Supreme Commander, you're referred to only as the colonel, having been promoted from Major in between the original game and the expansion. The more informal Cybrans only have two ranks that anyone ever hears about, so their player is always just commander, and the Aeon player is either Knight of the Illuminate or the Champion of the Princess, depending on where they are in the storyline. Both Cybran and Aeon players remain every bit as badass as their UEF counterpart, though.
* Supreme Court Justice Clarence Thomas. Thomas is just as talkative as anybody when not on the bench. When he is ON the bench on the other hand he can go years without talking. Thomas has become more talkative since Antonin Scalia's death, though.
* Supreme Court Justice Ruth Bader Ginsburg was known to find the “Notorious RBG” meme about herself hilarious and gave merch of it to her staff/interns when they left her office. Her granddaughter says she drew the line at tattoos though like any Jewish grandmother would.
* Supreme Court of the United Kingdom in late 2009—sat during the State Opening of Parliament (although any Lord may sit on it during normal session); the Justices of the Supreme Court continue to sit on the Judges' Woolsack during the State Opening (Supreme Court Justices are still formally Lords, but are barred from sitting or voting while they serve).
* Supreme Executive Chairman Drek broadcasts his plan to take parts of other planets (destroying them) to piece together a new planet to replace his polluted homeworld. He starts in a polite tone, but drops it after a crewman yells "cut!":
* Supreme God Sol is a mere copy of the original, it's implied the cosmic cycle of destruction and rebirth has occurred at least 10,000 times.
* Supreme had an EC Comics pastiche issue which homaged the GhouLunatics as the MeyheManiacs: the Morgue-Minder, the Tomb-Tender, and the Old Hag.
* Supreme Intelligence is the collected brains of all the important Kree, harvested upon their deaths.
* Supreme Intelligence of Marvel's Kree Empire is a master of this. His defeats

frequently lead to sequels where he gloats that the defeat was only part of some bigger, more elaborate scheme.
* Supreme, Korgo the Space-Tyrant beats up then-President of the United States Bill Clinton to take his place as "ruler of the free world." Among the spoils he claimed was Clinton's wife, Hillary. By the time Supreme could come and beat him up, Korgo breathlessly thanked him for taking him away from her.
* Supreme Leader Snoke whom, like Palpatine before him, has a very abusive relationship with his apprentice. Snoke has been compared to a child predator, grooming Ren since he was a
* Supreme Leader Snoke, who was set up as taking the Emperor's place in the new trilogy,
* Supreme. Moore not only recreates the Silver Age Superman atmosphere, but also brings back all the different decades and styles including '80s grim 'n' gritty, Captain Marvel Family, and EC comics stories just to name a few.
* Supreme Power actually started as a corporate spokesman, seen in ads for everything from mp3 players to soda. After Nighthawk got him to start being heroic, he switched to a single sponsor — Kyle Richmond/Nighthawk's own company.
* Supreme Power, a mutagen spread by Hyperion's falling spaceship gave powers to nearly every other superhero in the setting. All of them were children at the time; the Amphibian was "infected" as she was being born. Later, the military's attempts to duplicate Hyperion's abilities using this mutagen also gave way to Tom Thumb and Redstone.
* Supreme Power, Arcanna has a limited ability to see possible futures and collapse them into a preferred outcome.
* Supreme Power comic is able to do this via an energy blast from her eyes. She does this to restore her youth after sleeping for thousands of years.
* Supreme Power Emil Burbank frequently finds himself stuck working alongside Shape, a developmentally-disabled ex-janitor. Everyone else in the Squadron Supreme gets along fine with Shape, while Burbank is so despised and distrusted that the government takes him out of the field and puts him in charge of devising contingency plans for taking down his teammates.
* Supreme Power: he strips Nighthawk naked and tells him that he can walk home that way. They happen to be in Louisiana, and Nighthawk's "home turf" is in Chicago.
* Supreme Power, his foster parents give the alien baby Hyperion (a modern version of Superman) a puppy for his first birthday. It immediately senses, that he is not human, and tries to attack him. He promptly (and instinctively) annihilates it with his heat vision.
* Supreme Power involves her killing a woman named Claire and assuming her identity.
* Supreme Power is unaffected by any drugs whatsoever, due (probably) to his impossibly dense musculature and alien physiology. After several bottles of tequila, he isn't even buzzed.
* Supreme Power is using him for not-so-nice ends. At one point, Hyperion briefly loses his temper at the priest's vague guidance, causing Hyperion's eyes to flare. When the priest leaves the confessional, he's left with a strange patterned tan - the result of Hyperion's heat vision shining through the grill of the confessional.
* Supreme Power philosophy when he learns he's an alien and was lied to since birth to make him a tool of the government.
* Supreme Power sees agnostic Mark Milton seeking advice from a Catholic priest. The priest give Mark some guidance, though he notes that since Mark isn't a Catholic and isn't particularly penitent, there's only so much he can do.
* Supreme Power, that he "despise[s] you people." And then clarifies that he, of course, means security specialists. What else?
* Supreme Power. The U.S government attempts to invoke this with Hyperion in an attempt at turning him into an obedient, All-American metahuman weapon, by making two agents raise him together as their adopted child. Unfortunately, it doesn't work. Not only does Hyperion realize what's going on by the time he's a teenager, as his enhanced senses mean that they can't effectively hide the surveillance, but it's also heavily implied that the agents not only don't love him as a son, but are

actually afraid of him and his powers, and are only following orders.
* Supreme Power to the building while getting fired at by soldiers and missiles.
* Supreme Power villain Redstone's reasons for killing: "Because I can, because I'm good at it, and because I like it." He was once a "normal" serial killer, motivated by misogyny and feelings of powerlessness… But once he got his powers, he became inhumanly vicious and ruthless.
* Supreme Power was super strong and durable as a child, but her father thought this unnatural for a girl and forced her to never exhibit her powers. So when some local boys started harassing her and got a little too "friendly", she could only sit there and take it. This was the beginning of her falling out with her father and the start of her general hatred for most men.
* Supreme Ruler 2020 normally begins with a relatively realistic view of what the world might look like in 2020. Alternatively, you can start in a world where total economic collapse has led to many countries drastically changing, including the US states all being independent countries.
* Supreme Ruler has done this with pretty much the entire world (though some countries are slightly bigger, such as Belgium and Luxembourg forming one country).
* Supreme Sanction subverts it (technically): during the opening, we see someone prepare a sniper rifle, but when the actual shooting occurs, the protagonist uses completely different weapon: an Austrian Steyr AUG assault rifle (and she uses it like a sniper rifle).
* Supreme, where Billy Friday points out various scientific or logical flaws in Supreme's past adventures, seemingly ignorant of the fact that they still happened just the same.
* Supurbia are shown to be incredibly dysfunctional if not outright abusive, with the source of the problems coming from its female members.
* Sura age like this as a general rule. They advance in stages, going from first stage (infants) straight to second stage (young children) after a few years. After that, they can spend hundreds of years at second stage, trying to find out what exactly is required for them to advance to third stage, since it's different for everyone. Once they figure it out, the change is virtually instantaneous, and suddenly they're teenagers. The last two stages work the same way.
* Surakan Buddhism is, as the name suggests, a philosophical school that bridges elements from Buddhist and
* Surcouf a Submersible Carrier and Cruiser. The biggest sub ever made until nuclear ballistic missile subs, it was a submarine that carried 3 floatplane scout/fighters and had a single turret with 2 8-inch artillery guns, as well as the standard torpedo tubes of a submarine.
* Sure a BB gun can be dangerous, but no normal BB gun compares to the "Abilene Kid LE BB gun". It deals the typical low damage of a normal one, but it has the same Critical damage of a normal Sniper Rifle.
* Sure enough, the flaming variants of boss zombies in the game have double the HP of their normal counterparts and do much greater damage. Also, they're twice as fast.
* Sure enough, this happens in "Chip's School Trip" after Chip is forced to leave behind Potato in a dollhouse in a museum. To the point that there's a scream and a
* Sure enough when we see a flashback of Spike fighting that particular Slayer in "Lies My Parents Told Me":
* Sure, he may not have looked exactly like he does in those portraits, but he almost certainly had a beard. (In would have been kind of hard for him, or anyone of his social class, to shave regularly in those times.)
* sure it's something but the patient continually insists that he's never been anywhere tropical, ruling it out. Finally House gets mad enough to where the guy defensively yells "I've never been south of Florida!" only to meet the team's glares and then weakly ask "That counts?". Apparently no one had ever defined "tropical" enough for him to know.
* Sure, Let's Go with That: Alice confronts Bob, who is obviously hiding something, and she concludes something wildly different than the secret Bob is actually sitting on, but Bob confesses to Alice's accusation only because he's covering up

something darker or just embarrassing.
* Sure, Let's Go with That: Marlee Matlin's ultimate response to Gilbert Gottfried's routine as her replacement 'interpreter'.
* surely have forgotten the incident. Coming into town, and the market square, he spots a new building he has never seen before, and asks a boy when that building was erected. The boy answers accordingly:
* Surely one of the most iconic examples in music is the video for David Bowie's
* Surely that averts the trope, then, because the book explicitly states that the Hemulen inherited that dress from HIS aunt.
* Surely the rapier of Reepicheep the Mouse falls under this trope the one way or the other?
* Surely You're Joking, Mr. Feynman mentions how he was outraged at an account taught in Sunday School that told of a girl's dying thoughts. How did they know what she thought?
* sure, which causes the U.S. Marshals and the Illinois State Police to successfully work together.
* Sure. With current technology we could go much further were it not for those pesky ethical considerations.
* Sure, you've heard "Hotel California" and "Take It Easy" dozens of times. But did you know that the
* Surface Detail), a very advanced Culture warship is able to perform a similar trick, although another Culture ship also wasn't aware such a thing was possible, indicating that it is still prototype/secret technology at this point.
* Surface Detail, Banks had apparently learned from fans who wrote in about that. A character's ship dies and she contemplates the irony of how her body will probably be recovered frozen solid after several weeks even though she's actually going to die of heatstroke.
* Surface Detail. The two quests are actually unrelated, but he doesn't listen, and repeats his bizarre assumption to an actual ship's avatar. Curiously, no one seems to have that big a problem with this.
* Surface Dwarves often express this towards the Dwarves of Orzammar, bewildered how anyone can have a smug sense of superiority and entitlement, whilst living in a dank hole in the ground, seconds away from being overwhelmed by the Darkspawn horde. Similarly, the Casteless Dwarves who are treated as less than vermin by the upper classes in Orzammar, tend to wonder the same thing.
* Surface Dwarves seem to intentionally avert this. After the entire Merchant caste left Orzammar for the surface to get better trading deals, Orzammar declared them "
* surface of the earth is represented as a two-dimensional non-Euclidean space every time you look at a map. As mentioned previously, a sphere can have a triangle with three right angles on it, and the earth is (approximately) a sphere.
* surface of volcanoes and sulfuric acid with a bit of engineering be a Cloud Planet, however: Earth atmosphere is a lifting gas on Venus, and conveniently the spot at which its density equals the density of the Venusian atmosphere is also where Venusian temperature and pressure is Earthlike—so if you put a colony in a giant bubble of ordinary Earth air, it would float in a stable manner on Venus in exactly the spot you want it to.
* Surface Tension begins with Zelda and Ruto becoming a couple and then running off on another an adventure together.
* Surface Tension, deals with a race of microscopic humanoids, and does a good job of showing physics on such a scale — for example, the surface of the pond they live in is an (almost) impenetrable barrier, and they can actually "sled" on the thermocline (the dividing line between warm surface water and deeper, cooler water) in some seasons.
* Surf at the speed of light signals can be sent at the same time over the same connection.
* Surfer Bethany Hamilton lost one of her arms in a shark attack. She too had a movie made about her life,
* Surfer Bill Chase becomes infatuated with the twins due to their resemblance to

his deceased girlfriend.
* Surfer Dude: A character whose lingo, accent, and/or dress sense is based off a stereotypical Californian surfer.
* Surfer Dude: A character with the dress sense, accent and/or vernacular of a stereotypical Californian surfer.
* Surfer Dude. This odd speech pattern is the result of the creature washing up on the shores of California.
* Surfer is so fast it might comes as shock to learn there's at least one individual faster than him: The Runner who is one of
* "Surfin' Bird" by The Trashmen has been greatly popularized through its use in other shows:
* "Surfin' Bird" by The Trashmen is a combination of two songs by The Rivingtons: "Papa-Oom-Mow-Mow" and "The Bird's the Word".
* "Surfin' Bird" by the Trashmen is a remix combination of two songs originally relaeased by The Rivingtons: "Papa-Oom-Mow-Mow" and "The Bird's the Word." "Papa-Oom-Mow-Mow" peaked at #48 in the top 100 and "The Bird's the Word" didn't break into the 100, but "Surfin' Bird" hit #4.
* "Surfin' Bird", incidentally, is combination of "Papa-Oom-Mow-Mow" and "The Bird's the Word" by The Rivingtons, and is now better known than either of them. And indeed, the song is much better known today from its use on
* Surf Nazis Must Die, various criminal gangs rule the beaches of California and the strongest one is, well, Surf Nazis.
* Surf Ninjas: How is surfing supposed to help you stop evil? When you use it to invade the island where the stronghold of a despotic dictator is located.
* Surf Ninjas, in which every stupid scene (but one) was greeted with increasingly fervent cries of "Genius!", was eventually revealed to be a dream.
* Surf Ninjas lampshades it repeatedly. Every time Zatch proposes a new even more difficult task for Johnny, someone will protest that it is impossible and he can't possibly do it, and someone will say "He can if it's his destiny". By the end of the movie, multiple people will join together in a resigned chorus of "He can if it's his destiny".
* Surf Ninjas, to the point that, later on in the movie when the main character is told that he has to meet yet another challenge and someone says "He can't do it!", multiple characters resignedly in unison say "He can if it's his destiny".
* Surf Ninjas, Zatch puts a hole in their boat and sends it out with the tide so it will sink to the bottom of the ocean. As he puts it, they shall either be victorious, or in their graves.
* Surf Rock craze of the '60s, two separate bands called themselves The Surfaris. There was a relatively obscure band from Orange County, California—and there was the band from Glendora, California, who had the mega-hits "Wipeout" and "Surfer Joe". The legal dispute over the name resulted in the Orange County band getting forced to change their name, in spite of the fact they had the name first. So they rebranded themselves The Original Surfaris.
* Surf Rock groups weren't doing songs about surfing, they were doing songs about hot rods and sports cars. Some claim those songs are part of a separate genre called "Hot Rod Rock".
* Surf rock revival band "Daikaiju" takes cues from many old Kaiju and sci-fi films. Song names include: The Trouble With Those Mothra Girls, Son of Daikaiju, Farewell to Monster Island, etc.
* Surf's Up, a penguin is seen sunbathing, his flipper resting on his belly. When he moves the flipper, it leaves an outline on his sunburned underside.
* Surf's Up does this; literally a second after being told our hero's name. Cody Maverick becomes Cody Mavencourt. Semi-justified, as the guy(?) cares pretty much zero about the clients he manages.
* Surf's Up During the entire film, all of the interviewed characters say that loser is as loser does, regardless of whether they come in first or not — save Tank of course.
* Surf's Up follows a limited cast of characters on a definite story arc, with cultural references being narrowed to the archetypes often seen in sportsdocs.

* Surf's Up has one for local lifeguard Lani, to the point where he routinely attempts to drown himself, just so she can rescue him.
* Surf's Up, he's completely oblivious to the fact they intend to eat him.
* Surf's Up is set to an increasingly speeding-up recording of a song. At the end, one of the characters says "I feel light-headed" in a chipmunk voice.
* Surf's Up. The girlfriends still appear in the background, but nearly all of their dialogue scenes were cut. The scenes did later appear in a "documentary" in the DVD's special features.
* Surf's Up, the main character, Cody, accidentally knocks over a cardboard cutout. It lands on a young penguin who happens to be standing where its face was before it was cut out. The penguin appears not to notice and continues walking.
* Surf's Up, where the oblivious Chicken Joe thinks the native Pen Guans are giving him a hot tub bath.
* Surf's Up, who threw a race and pretended to be dead when he found he was getting too competitive (and someone was actually capable of beating him).
* Surf's Up, with Cody having an obvious crush on her. In contrast, the only other female character in the movie — Cody's mom — is significantly less anthropomorphic in design than Lani.
* Surge is also known for this. Makes for awkwardness when her roommate, a Muslim girl, makes a veiled insult in retaliation when Surge calls her out on her clothing.
* Surge, it's been explicitly stated once by the creators that accessing the Seven Dimensions (Space, Time, Possibilities, Qualia and World) that form its world setting is pretty much like perusing the Akashic Records of that universe.
* Surgeon Simulator 2013, as one caller praises the tripe he made, and another asks about the mystery meat he gave him.
* Surgeon Simulator 2013 has a brain surgery mission. In which the entire brain is removed and a new brain is roughly placed in the same place.
* Surgeon Simulator 2013 is built on this trope. In this game you perform surgery with intentionally awkward and clumsy controls, lots of inappropriate tools and very vague instructions about what you are actually supposed to do. The win conditions are also rather lax: A heart transplant counts as successful the moment the new heart is placed somewhere in the chest cavity, even if the patient's other vital organs are laying on the ground and the patient is seconds before bleeding out. The end-of-level message is "Looks fine to me, I'm sure he'll live."
* Surgeon Simulator 2013, or operating while in space with zero gravity.
* Surgeon Simulator 2013: Taking a metal object such as tweezers and sticking them in the sockets will zap your hand, wreck your watch, cause erratic movements and reverse the controls. Doing that and then injecting yourself with drugs that reduce bloodloss nets you an achievement and performing any surgery with zapped controls also nets you an achievement.
* Surgeon Simulator 2013 video; the patient is stabilized at 1 mL of blood (out of 5600), then is killed by a jab from a syringe.
* Surgeon Simulator 2013, with no regard for the actual procedure, biology, or cleanliness. As such, you'll be happily breaking apart a person's ribcage with a hammer before tearing out their internal organs with your bare hands and casually tossing them aside to make room for the replacement parts.
* Surgeons in the UK use the titles 'Mr', 'Mrs' or 'Miss' instead of the 'Dr' they use after initially qualifying as a medic. This is due to an old tradition, whereby if you go back a few hundred years, surgery was a trade to which one was apprenticed, rather than something one became after academic study.
* Surgery. 1986 Sep;100(3):512-9). "The citations include reports of, among other items: seven light bulbs; a knife sharpener; two flashlights; a wire spring; a snuff box; an oil can with potato stopper; eleven different forms of fruits, vegetables and other foodstuffs; a jeweler's saw; a frozen pig's tail; a tin cup; a beer glass; and one patient's remarkable ensemble collection consisting of spectacles, a suitcase key, a tobacco pouch and a magazine."
* surgery in early 20th century conditions. Avoiding the operating room when he knew it wasn't necessarily life-threatening was probably very high on Roosevelt's

priority list.
* Surge. She also gets points for doing the whole thing in her underwear without it looking stupid.
* Surgical Impersonation: An actor plays two characters, one of whom changes his face surgically to resemble the other.
* surgically, how did the humanoid Trill and symbiont Trill ever even figure out that such a thing was possible? It's not as if when two sentient species meet, surgically implanting one into the other is a logical thing to attempt. Obligate mutualism is a thing, but this is still something of a stretch.
* surgically implanted into the skin in the manner of body modification jewellery.
* Surgical Spirit television series about an Italian surgeon who is struggled to be understood by her patients.
* Suriel has one called a Presence, which collects information from entire planets, predicts the future centuries in advance, and helps her manage some of her more difficult abilities. She occasionally has problems with it as it corrects her every time she makes a rough estimate.
* Sur les Terres d'Horus ("Kheti, son of the Nile") are set during the reign of Ramses II. The main series deals with the investigation of various crimes that lead to a major conspiracy.
* Surma also did a little of this for Anja and Donald, as seen in the page image.
* Surma sends her daughter Antimony to the same school as she herself attended —
* Surnames are an invention that never really caught on in Iceland. In short, most people in Iceland are known by their given names, and they have a
* Surnames didn't exist in Gaelic cultures for a long time. O' and Mc/Mac translate to "grandson of" and "son of", with female variations as needed.
* Surnames in Japan are commonly of the "Noun" or "Adjective-Noun" variety (sometimes "Noun-Verber" also appears). Since Japanese names are all based on Chinese characters (kanji), they all have meaning tied to their symbols. In the Meiji era, even commoners (who usually only had a given name, and perhaps identified with a clan, if they had claim enough to state it) were told to select surnames. Commoners with no attachment to a greater family often just picked whatever was nearby, or whatever they felt their family would mostly be identified by. Hence, there are a lot of geological or botanical features prevalent in the modern Japanese family register. Examples include "井上" (Inoue, or "Above the Well"), "藤田" (Fujita, or "Wisteria Fields"), "豊田" ("Toyoda", or "Plentiful Fields"), "坂本" (Sakamoto, or "Base of the Hill"), "杉本" (Sugimoto, or "Root of the Cedar Tree"), "小川" (Ogawa, or "Little River"), "小野" (Ono- as in Yoko Ono, which means "Little Field"), "松井" (Matsui- as in Hideki Matsui, which means "Pine Well"). Even lords had names like this, such as "徳川" (Tokugawa, the shogunate family which ruled Japan from 1600-1868, which means "Virtuous River") and "小田" (Oda, as in Oda Nobunaga, the vicious shogun who united Japan through fear, cunning, and strength, which means "Little Rice Field").
* Surpassed in the episode "Assassinanny", where the Russian femme-fatale Molotov Cocktease drills the Venture family by shooting at them with a pair of fully-loaded Uzi's — and insinuates that she's "going easy on them." No wonder she's the love of Brock's life. (Col. Gathers even later joins her ranks.)
* surpasses it - both audience and players will be nervous beyond any description.
* surpass in Central Asia often thought of the various Silk Road Civilizations this way, too. Similarly, the early Iron Age civilizations of Greece, Anatolia, and Mesopotamia which emerged after the Bronze Age collapse and subsequent "Dark Ages" viewed their predecessors as such, most notably the awe in which the Hellenic Greeks held the Mycenaeans.
* Surpassing the "Fall Classic" arc is the Central saga which lasted for 131 chapters, two and a half years in

* Surplus Damage BonusDamage an enemy more than is strictly necessary to kill it, and you get a reward.
* Surplus Damage Bonus: When you get rewarded for damaging an opponent beyond its max HP.
* surprass the OEM offerings) clone of the Twin Cam. One manufacturer did gain a dubious reputation though, specifically the RevTech line of crate engines and transmissions from Custom Chrome—their six-speed gearboxes were described by mechanical engineer and entrepreneur Alan Sputhe, also a purveyor of Harley reproduction engines, as "an engineering abomination". Many a horror story could be found on Harley-Davidson fan forums about its supposed unreliability, and some merely steer clear from them because they're not "American-made" (i.e. made in Korea), though some argued that their quality has improved somewhat over the years.
* Surprise!, after a buxom St. Mungo's receptionist tries to get Harry to autograph her chest, he floos back to Grimmauld Place and bangs his head on a table.
* Surprise and go as an actual couple on a date. Cordelia says it's not a date unless you start spending money.
* Surprise", Angel gives Buffy a claddagh ring for her 17th birthday, explaining the different meanings in how you wear it, with obvious romantic overtones. The scene caused a boost in popularity for claddagh rings.
* surprise are among what she consistently does well. Attempts to be intimidating, serious or convey resolve are where Rain doesn't shine.
* surprise birthday party until he walks into Precinct 13579's Headquarters and sees party decorations strewn about as Olive lets him into the loop.
* Surprise" both aired on January 19th, this is taken to be her actual birthday; this is canonised in the comics.
* Surprise Car Crash, perfect timing, and sheer luck required to pull it off with any degree of success).
* Surprise Creepy: A work starts off normal and gets progressively creepier without warning.
* Surprise Creepy has both, Frisk as a Madotsuki Expy and Gaster for Uboa.
* Surprised Pikachu is all about people being surprised by the incredibly obvious, usually detrimental outcome of a stupid action.
* surprised to see the Japanese use human-wave attacks and men strapping explosives to themselves as suicide anti-tank weapons.
* Surprise Future movie, allows the user to control Tridoron and collects data from Kamen Rider Drive. Shinnosuke used it in the Mach Driver Honoh to transform into Super Deadheat Drive, but soon figured out that it was actually serving as a backup for Krim's consciousness and, with the help of the Type Change Shift Cars, used it to restore Krim's AI into the future Drive Driver at the cost of the Key's existence.
* Surprise Incest: A character enters a relationship with someone, only to later find out they're related. Usually a cousin, a long-lost sibling, or the person’s parent from the past (in cases of time travel).
* Surprise Incest. Instead of abandoning ship, a lot of fans only saw this as making the pairing more interesting.
* Surprise Incest: Lovers are revealed to be blood-related after they hook up.
* Surprise Incest: Wait. We're related? I wouldn't have started dating you had I known that.
* Surprise! Indy Jones was quite correct. It's easy to fly a (small) plane, and hard to land. It's actually a LOT easier to fly a small plane in a straight line, than to drive a car in traffic. Landing, on the other hand, involves technical precision, which requires both knowledge of the numbers (principally airspeed and rate of descent) for the particular plane, and practice, since the numbers can quickly get out of hand without a smooth hand on the controls.
* Surprise is less popular the other scrapped emotions, but gets recognition for being
* Surprise Party: Characters throw a surprise party for someone to celebrate an occasion.
* Surprise Party they're trying to set up for him, but the crickets chirp when

Bright Heart can't come up with this.
* Surprises of a Wedding Night (Link as NSFW as title implies), gives elves this.
* Surprise surprise, a very vanilla ('mortal') character can do this in '
* Surprise Sur Prise had a TV show demonstrating video calls through TV. The subject was first primed by having two actors surprised about being contacted by TV, before being contacted through the phone-through-TV. The prank finishes with a commercial that reacts to the subject not paying attention.
* surprise that he's a good engineer. have been bickering over literature for years.
* Surprise, this is Litchi's reaction when Platinum manages to break her spell, and again when Platinum obliterates her with her Star-Boobie Breaker attack. Both reactions come from Platinum's Gag Reel.
* Surprise with Jenny McCarthy was announced in May 2012, only to be scrapped in January 2013.
* Surprising Butterflies: Deconstructed with both Rika and Mion. As clan heirs, they were forced to grow up too soon and feel they had the chance to act like children.
* Surprising Butterflies is fine with being touchy around Rena, but she gets easily embarrassed about Keiichi. Keiichi is the same way towards her.
* Surprising, given the style of the play, but in the final scene of
* Surprisingly, Aboard The Intrepid, the book 12 bonus adventure, has
* Surprisingly anime with Jupiter, one of Team Galactic's high commands. When Looker explains to her that Cyrus's plan would destroy all reality, including her, she sports a crazy smile and admits that's just fine with her.
* Surprisingly, a really common example of this is when dogs mount other dogs they know — regardless of the gender of either dog — in a way that humans usually assume is at least an attempt to have sex. Dogs, weirdly enough, don't actually mate in "doggy-style" — if the one on top actually penetrates the other, they twist round until they're rear-to-rear. The motivation for climbing on another dog's back without seemingly intending to enter him/her is obscure, but seems to be an expression of superior status.
* Surprisingly averted by a number of multiplayer clans, who actually roleplay as the police and try pretty hard to be better at it.
* Surprisingly averted for the foreign animated adaptations of American properties such as
* Surprisingly averted, however, with Tina and Zack. Zack still flirts with her, but Tina wants nothing to do with him.
* Surprisingly averted in "Congressional Hearings", in which the only fight takes a backseat to the plot involving Ted Kennedy trying to get Deathmatch cancelled.
* Surprisingly averted with another couple who has struggled with infertility for years and finally decided to adopt. At no time does she finally conceive naturally.
* Surprisingly averted with Asuka in that same chapter. When she found out about Shinji accidentally seeing Rei naked and touching her right breast she was pissed off... but since it was an accident, she did not hold it against him.
* Surprisingly averted with Broly, after Goku kicks him in the jaw hard enough to draw blood. Broly barely reacts, even
* Surprisingly averted with Ranma while his casual use of super human abilities, the belief he can win, and maybe a tiny bit of trash talk once or twice in the series make many consider Ranma a braggart/show off in fanon. Canon Ranma will most likely be the first person to downplay his skill.
* surprisingly bad-ass Sarasim) and some vaguely demonic creatures. He helps them fight off the monsters several times, and eventually discovers the one responsible for their appearance — Krall, an unscrupulous warrior from the tribe who asked a witch to give him glory, and instead received monsters he couldn't defeat. He asked her for the strength to beat them, and she brought Cyborg from the present. A transformed Krall and his minions lay siege to the warriors' home, and Krall manages to get the upper hand against Sarasim. Before Cyborg can save her, he's pulled back though a time warp to the present by the other Titans. At first he's distraught, but later Raven shows him a book detailing the history of

Sarasim's tribe, which shows that they managed to defeat Krall's army, and Sarasim survived.
* Surprisingly both played straight, subverted, and averted within the span of a few minutes during the halfway point of Luffy and Foxy's match during the Groggy Boxing round of the Davy Back Fight. While hunting down Foxy in Foxy's own cabin, who had just used his Foxy Face Transformation in an attempt to throw Luffy off. Luffy runs into a random room where he crosses paths with Foxy, who is donning a ridiculously-oversized
* surprisingly cheerful and fun-loving that feeds on sensations, it's probably part of the job.
* surprisingly close to what is being depicted... except for the happy ending, of course.
* Surprisingly common in online fetish erotica, where the humiliation factor is
* Surprisingly, considering the city in which the show is set and the Jewish heritage of
* Surprisingly, considering Yuuto's awkwardness with Kotone, he's not late in confessing his love for her once he realises he is in love with her (previously never having had affections for any real girl), and he even does it later on just to be perfectly clear.
* Surprisingly, despite his acclaim as a master storyteller and his legendary reputation for having anal-retentive attention to detail in his films,
* Surprisingly, despite other games in its series and genre involving
* Surprisingly, despite the Nyanniichuan's existence in canon, Rule 63 depictions of Ranma's rivals, two of whom were cursed at the same set of
* surprisingly disturbing, the trigger word is "time". The villain (a psychologist, who sought revenge on Mickey for putting his son in jail) deliberately chose a fairly common word, so the trigger would go off often enough. It made Mickey instantly fall asleep and have nightmares, causing him to be unable to tell reality from dream and eroding his confidence.
* surprisingly effective and sends them an expensive (but useless for practical purposes, and presumably not easily re-sellable) Olmec totem. Which, it is pointed out, is still more than they'd have gotten without sending the letter.
* Surprisingly, effects that actually set the target on fire tend to be pretty rare in
* Surprisingly enough, a similar phenomenon comes up in, of all things, the
* Surprisingly enough, especially Dr. Dementor, who pressed the issue more than
* Surprisingly enough for a wrestling series, it's surprisingly rare in
* Surprisingly enough (given that this series centers around ladies, romance, and plotting against each other),
* Surprisingly enough subverted with both Magneto and Joe Danvers in
* Surprisingly enough, the idea of spring break for many colleges and schools originated from the movie
* Surprisingly enough, there is actually some aversion to this trope when looking at the deck types used in the series. Hokuto and Yaiba, who use the Constellar and X-Saber archetypes respectively, make pretty standard plays in respect to how the real
* Surprisingly enough, this case was the opposite of the usual schema : not only did Darkhell not
* Surprisingly enough, this happens to the main character, Jerry, who is killed off at the beginning of
* Surprisingly enough, this is one aspect of the franchise that does
* Surprisingly enough, while all playable characters leap back onto the stage after falling off, only the
* Surprisingly for a just-before-the-finale episode, no one dies in "When the Levee Breaks" (4.21). The deaths are saved for "Lucifer Rising", which is sort of its second half. It's still a ridiculously sad episode.
* Surprisingly for a kid's book, many of the denizens of the Wildworld in
* Surprisingly for a series chock full of dueling clans, none of the Southern characters have family names. When a second name is applied (Celia Corvino, for

instance), the intention is to differentiate the person from another family member with the same name, and is taken as shorthand for X, son or daughter of Y. So Celia Corvino would be known to be Celia, daughter of Corvino.
* Surprisingly for the main heroine, Rias Gremory is this, although she has no love for life-and-death combat. It's Ratings Games, essentially a non-lethal
* Surprisingly Functional Toys: When a character shrinks, any toy versions of a regular size item (such as a car) will function as if it is a small scale replica of its larger counterpart rather than a mere plaything.
* Surprisingly Gentle Song he's thrown away in his life because of drugs, and the city/spirit of Los Angeles as the only entity that will support him unconditionally.
* surprisingly great sales life, meaning that it sold terribly — it was the worst-selling game to date in fact. Reviews on the other hand praised the game highly with all-around good scores.
* Surprisingly happened to a pair of Danish handball-players when one of them fell down in the middle of a game. Unlike most examples in fiction, the two got up, laughed it off, and kept playing.
* Surprisingly Happy Ending, and that quite rarely. Cue one of the Girls of the Week from a single episode earlier in the series, with whom he'd only been mildly flirtatious, suddenly turning up in Paris and by the end of the (pretty fast-paced) episode they're engaged.
* Surprisingly Happy Ending: A story seems to be heading towards a bittersweet or depressing ending before it turns out to be a happy one.
* Surprisingly Happy Ending, but things turned out a lot better than you expected.
* Surprisingly Happy Ending: The story's ending is unexpectedly happy, given the tone of the rest of the story.
* Surprisingly Happy Ending - when the characters were expecting something else
* Surprisingly, he doesn't do this for his three-part deep-dive into the
* Surprisingly he was the least armored of the three brothers, wearing sleeveless armor rather than full body armor.
* Surprisingly Improved Sequel: A bad or mediocre work gets a sequel widely considered to be of better quality.
* Surprisingly Improved Sequel: Bad or mediocre work gets a much higher-quality sequel.
* Surprisingly Improved Sequel happens in circumstances where it's even more unexpected than usual.
* Surprisingly in the second story-arc of, Apple Bloom actually has the sense to point out to Scootaloo that a potential Nightmare invasion may not be the best time to think about their cutie marks, though she does briefly indulge Scootaloo's thought.
* Surprisingly, it largely died down by the time he was drafted to SmackDown.
* Surprisingly Lenient Censor: Censors are more liberal than writers expect.
* Surprisingly Lenient Censor: When the censors are more easy-going than expected.
* Surprisingly, Loly does this too. When Yammy is about to kill her, Loly, knowing she's outclassed, says, "I said
* Surprisingly Maria Hill gives one to Captain America when he's on board the Helicarrier. Perhaps she is just astonished to see the living legend, or maybe because he just isn't bad
* Surprisingly — Emily, Sam's girlfriend, is described as being beautiful on one side, but her left arm and the entire left side of her face are covered in scars from when an out-of-control werewolf-Sam attacks her.
* Surprisingly, Nami is actually a wonderful cook and is the only other crewmate besides Sanji who actually knows how to, Luffy and Usopp in particular claim her meals were delicious in the crew's early days. However, the catch is Nami
* Surprisingly Normal Backstory: Rather than a backstory full of trauma, tragedy, and loss, a character's backstory is pretty average for a human being.
* Surprisingly, one of the characters he doesn't appear to be attracted to is
* Surprisingly (or unsurprisingly, given the protagonist's penchant for
* Surprisingly, played straight in the 4th edition. In order to avoid forcing one

of the players to play the "
* Surprisingly Realistic Outcome, almost everyone thinks they are, at best, dangerous nuts and should be driven off or killed.
* Surprisingly Realistic Outcome and turns in Krader for getting the land illegally, leaving the man with nothing to show for his "stand" but charges of attempted murder and fraud.
* Surprisingly Realistic Outcome as they found it too difficult to ship them across the Narrow Sea and had to leave them in Essos.
* Surprisingly Realistic Outcome dives into a vacutube and flies out the other end in a blast of compressed air, dust and household vermin.
* Surprisingly Realistic Outcome.) His Captain America image and the colorful costume actually originate when he's relegated to serving as the poster boy for a publicity campaign for selling war bonds. It is not until Steve proves himself by staging a one-man rescue mission of Bucky Barnes and his entire unit that Col. Phillips sees how very effective he could be.
* Surprisingly Realistic Outcome—she gently rebuffs him and leaves anyway.
* Surprisingly Realistic Outcome occurs, as eleven... three years of trauma (and uncovering childhood trauma) takes their toll and he ends up in an asylum making jokes that are far more bitter and alienate everyone.
* Surprisingly Realistic Outcome occurs: Kisarazu is terrified and is utterly furious when he learns that Kumi is responsible for his condition.
* Surprisingly Realistic Outcome occurs. She screams at him to leave her alone and her fiancé punches him.
* Surprisingly Realistic Outcome orders a load of assault rifles and custom-made silver bullets and has them delivered to his mansion by Learjet.
* Surprisingly Realistic Outcome side-swipes the asteroid, severely damaging the ship.
* Surprisingly Realistic Outcome: The realistic consequences and outcomes of certain tropes are demonstrated rather than having the same results as in any other work of fiction.
* Surprisingly Realistic Outcome - upon hearing about Kaine, Spider-Girl initially thinks that his name is Cane, and can't find any information when she tries looking him up.
* Surprisingly Realistic Outcome: When a common trope gets deconstructed or subverted by having realistic consequences.
* Surprisingly, Roger wasn't always like this; there was a period of the strip where he was rather competent (at least 60% of the time, as opposed to 10% in the later ones) as a father and not
* Surprisingly, RuPaul herself has never competed in pageants during her performing years, possibly the one traditional drag venture she never pursued.
* Surprisingly she just responds in her normal speaking voice after dinosaur beats her up.
* Surprisingly, showed up in the aggressively squeaky-clean (and even more aggressively obscure)
* Surprisingly, some speculative designs for advanced shuttles resemble this. One face of the disc receives energy beamed from the ground or from a satellite, so it doesn't need to carry fuel, and, to save even more weight, instead of a physical cone for streamlining it just pushes the air out of its way with
* Surprisingly, subverted by Italian Fascists. Instead of killing or imprisoning their vocal opponents, the Fascists forced them to drink castor oil. The castor oil is a strong laxative, and if drunk in quantity, makes to defecate uncontrollably. This technique was said to have been originated by Gabriele D'Annunzio. Victims of this treatment did sometimes die, as the dehydrating effects of the oil-induced diarrhea often complicated the recovery from the nightstick beating they also received along with the castor oil; however, even those victims who survived had to bear the humiliation of the laxative effects resulting from excessive consumption of the oil. This gave
* Surprisingly subverted with the von Karmas. While Manfred von Karma himself is an

* Surprisingly Sudden Death: Death comes so fast you can't even react.
* Surprisingly, the battle recieved a follow-up fifteen years later at the siege of Osaka Castle: an army of 120,000 Toyotomi loyalists flocked to Osaka Castle, the largest citadel in Japan, to support the last Toyotomi heir. Tokugawa Ieyasu, now the master of all Japan, assembles 165,000 men - as well as several battalions of early cannons - in an epic siege campaign that lasted throught the winter and the summer (with a brief respite in between the seasons). In the end, the Toyotomi heir was slain, the rebel forces crushed, and the rule of the Tokugawa solidifed for the next 200 years. It has been dubbed "the last battle of the samurai" by historians.
* Surprisingly the case for the mother as well. Her first love, Max, died on her 21st birthday and she spends most of the next eight years in mourning, never really moving on until she meets Ted.
* Surprisingly, their zealous stance towards unauthorised modifications and depictions of their vehicles hasn't yet extended to
* Surprisingly, the medical profession is inclined to use outdated technology. For example, many doctors and nurses still have pagers, because they're considered more secure than cell phones. (Although some
* Surprisingly, the Necron leader during the Necron Invasion. He seemed to think that slowly marching your troops in the general direction of the enemy is a good tactic. The QM rolled a natural 3 on a 100-faced dice for his skill.
* Surprisingly, the only parts of America that have laws specifically outlawing first-cousin marriage are the areas that are known for having family trees that don't fork. As the
* Surprisingly, the Penguin believes in a form of this in the episode "Second Chance". Oswald has standards when dealing with fellow crooks, even when he owes them payback, as he tells Batman when the hero suspects him of ordering Two-Face kidnapped.
* Surprisingly, there is actually a grain of truth for this trope by escorting him through the perilous Iga village and using his ninja connections to secure a path, and frequently wore samurai armor as a frontline soldier who would ride into battle with a spear despite his occupation.
* Surprisingly, the Rocket Red Brigade (the first Russian super-team in the
* Surprisingly, this has been used on occasion in pro wrestling. When
* Surprisingly, this trope can happen in real life. It's possible for predatory animals to do damage or kill a animal without drawing much or any blood depending on where they bite their prey. Canine jaws and teeth crush in such a way that they often don't cause any blood splatter or spraying.
* Surprisingly, we humans can control water in a more realistic sense. Swimming, spitting and absorbing water through our skin may not seem very unique compared to some animals. But when trained properly we are able to swim entire seas and master aquatic sports like Surfing.
* Surprising Octeal if she had settled for comfort and normalcy before admitting she never would have been satisfied with that.
* Surprising Octeal is defined by a transformation giving her four extra octopus-like arms.
* surprising twist when they were both children, leading him to consider her something like a childhood friend.
* Surréal 3000, everyone is bald, lives under Mont Royal and eats food pills.
* Surreal 3000 by Suzanne Martel, a society has existed for a long time under Montreal's Mount Royal. When a kid accidentally finds a way out, he discovers that there are people living outside, despite his society's belief that the outside is deadly (he wears a breathing mask when he gets out, so he would have remained clueless if not for that encounter).
* Surreal animation, which can bring about a variety of unintentional horrors.
* surreal easter eggs final boss in one of the most heartwrenching moments in the video game medium.
* surreal entertainment". The "entertainment" part depends on how well you sleep at night.

* Surreal Horror Horror that relies on strange or bizarre imagery in order to unsettle viewers. Essentially, it's what you would expect from an actual nightmare.
* Surreal Horror: Strange, bizarre and deranged images to mindrape the audience.
* Surreal Humor has been described as as "what if BuzzFeed had its headquarters in Cloudcuckooland?"
* Surreal Humor has Kudan, Segare's companion which is a man-headed cow youkai.
* Surrealist artist Hans Bellmer combined this trope with lolis for maximum creepiness. His dolls inspired the
* surrealist music video depicts a forest fire, a man mourning a broken relationship, and remembering time with his lover by a bonfire in the woods.
* Surreal Memes: memes so ironic they become funny in an ironic way (or just plain obnoxious).
* Surreal Music Video features a cocktail masquerade with patrons wearing white kabuki masks.
* Surreal: Non-undercover aliens are commonplace and there's probably one in your workplace.
* Surreal Symbolic Heads: A person's head is replaced by something bizarre and meaningful.
* Surreal Symbolic HeadsNot the face of someone trustworthy. Not really a face at all.
* surreal, the latter of which was much more personal and serious. By 2017, Filthy Frank concluded due to lacking interest in the project, and since then he's continued on a more sincere and dramatic music trajectory as Joji.
* Surreal Theme TuneA theme tune with random lyrics that has little connection to the show.
* Surreal Theme Tune: A theme tune with surreal, nonsensical and often irrelevant lyrics.
* surrendering enemy that's banned by the Geneva Convention. Therefore, an orderly and fighting retreat that avoids trampling or abandoning men, supplies, weapons, and ammunition is always going to be preferable to an all out rout because you ARE going to lose fighting men in the retreat so you might as well salvage something out of it.
* Surrender Your Sons (thriller young adult novel about a gay teenager sent to a conversion therapy camp with other LGBT children; subject matter includes homophobia, biphobia, transphobia, coming out, LGBT youth and LGBT acceptance.
* surrogate father figure to Lin, and a source of positive parental love that her own mother Toph constantly failed to provide.
* Surrogate of Zero but her soul is connected to Shinji and both share a mind-link.
* Surrogate of Zero, Shinji uses one after Louise blows him up over a traumatic bit of roleplaying.
* Surrogates has this happen on a global scale in everyday life- everyone uses the titular robot bodies to go around, while their real bodies are kept inside their homes.
* Surrogates is an overweight male who operated a sexy female surrogate.
* Surrogate Soliloquy: Conversing with an inanimate object. Coping is one of the common reasons for it.
* Surrogates, originally people could operate remotely-controlled surrogate version of themselves without any risk – no damage done to the surrogate could have any lasting effect on the operator. Naturally, someone finds a way to subvert this rule, and this is when the problems (and the plot) start. This is different from the original graphic novel, where there is no way to kill a person via his or her surrogate.
* Surrogates Surrogate, it means this guy has been going around as a woman for quite some time.
* Surrogates, this is done to some of the surrogates as a surgical procedure.
* Surrogates via sexy androids) show the two leads inspecting android soldiers: their faces consist of two tiny camera lenses for eyes and vague brow/nose ridges.
* Surrounded by Faerie assassins in a Walmart with mind-numbing fog cutting off all help save

* Surrounded by Idiots, as his greed takes over his empathy and common sense.
* Surrounded by Idiots being frustrated by his colleagues' relative lack of intelligence.
* Surrounded by Idiots. He's actually rather friendly with Arya, as he recognizes her as intelligent and competent. That is until he hands her over to the service of Ser Gregor Clegane.
* Surrounded by Idiots: Someone has a rather dim view on their subordinates' intelligence and competence.
* Surrounded by Idiots: The villain complains about their minions' incompetence.
* surrounding characters' reactions leave little doubt about his lack of musical gifts.
* Surtr is more or less described as one in the mythos proper: "At the end of the world he will go and wage war and defeat all the gods and
* Surtr's only clothing he wears are a thong, a few pieces of armor, and his fiery helmet. Other than that, his only appearal for his torso is a chestpiece that showcases his muscles.
* Surtur really does live only for that one evil deed of destroying Asgard. Or so he thinks — by destroying the city, he saves the Asgardians from Hela — which was Thor's plan all along.
* Surtur. Strange, who knew him, states that he was as happy about it as Harry is about his own destiny. But, like Harry, he felt that he had a duty to follow. And he did, even though it cost him his life.
* Surtur which served him and has been slumbering since his defeat emerges during the First Task of the Triwizard Tournament.
* Sur un arbre perché. The car containing the protagonists goes off a cliff but is caught in a tree on the way down. Later on, the girl decides to take her clothes off to sunbathe (keeping her undergarments on) and notices another man looking at her thoughtfully. She playfully asks whether she's giving him ideas, to which he responds: "Yes! A great idea! We'll take off our clothes and tie them together to climb down!" Unfortunately, the ladder isn't long enough and they end up losing it (and therefore all their clothes).
* Surveillance are universally corrupt, incompetent, or both. For example, Bennett and Conrad spend their days shooting out the tires of passing motorists and then terrorizing them about how their speeding must have caused the tire to blow out.
* Surveillance as the Plot Demands, even though nobody ever sees them.
* Surveillance as the Plot Demands (Spreading of Knowledge as the Plot Demands)
* Surveillance Drone: A small robot that was programmed to record conversations.
* Surveillance features a pair of police officers who enjoy shooting out the tires of passing motorists and then terrorizing said motorists, claiming that speeding led to the tire blowing out.
* Surveillance Station Slacker: I don't have time to stare at surveillance cameras to keep an eye on anyone there. I am too busy slacking off.
* Surveillance Station Slacker: The guards who are supposed to be watching the monitors end up slacking off and not doing anything to stop people escaping or breaking in.
* Surveillance Station Slacker: Whoever watches the security cameras fails to do their job.
* survey as to who clubs consider their chief rivals. Less than half of the "rivalries" were two-way. For example, Manchester United and Liverpool have one of the most intense rivalries in sport. But don't tell that to Arsenal, Bolton, or Leeds, which consider Man Utd their archrival, or Everton, which considers Liverpool its arch-rival.
* Surveys suggest that most parents aren't actually too worked up about their teenage children dating (provided this is at a reasonable age), but some parents still do invoke this trope. Especially the dreaded "what are your intentions?" question. There is
* surveys under their "Yes, Bush Can!" slogan letterhead them to speak; of course, they gleefully complied. One such presentation of note, given at an international textile industry conference, had them deconstructing the U.S. Civil War as secretly

fought because the North didn't want to lose access to cheap Southern cotton, and ended with them demonstrating a prototype employee-monitoring device that hangs off the user and resembles a giant golden penis. The audience ate it up. The Yes Men themselves expressed astonishment at just how far into the absurd they could go and still have so-called professional audiences taking them seriously.
* Survival and Defense Wiki for those who don't have the book, as well as material not in the book.
* Survival" as staff in a corner shop who hard sell the Doctor some tinned cat food.
* Survival (ATLA). Katara's mother died when she was young, so she feels the urge to act as a mother figure towards her (older) brother. Katara's strong maternal feelings also extend to children in general as well as her tribe as a whole. This want to protect others at the cost to herself leads to self-destructive eating habits. Katara stops eating meals so that there's more food to go around, but it quickly warps into an eating disorder.
* Survival Auto Insurance had (has?) a series of commercials based on the idea that cars not insured by Survival are not worth getting into, even if
* Survival, but the director decided to go with full fursuits. The writer was outraged by this — although more because it obscured the lesbian subtext than because it looked silly.
* "Survival". Come on, Ace. We've got work to do." The voiceover was added once it became clear that the show was facing a lengthy hiatus at the very least.
* Survival Crisis Z as they attack.) The farther you get, the crazier it gets.
* Survival Crisis Z (consisting of a name, job and hometown) that they will talk about if they survive long enough.
* Survival Crisis Z weapons in the game, only slightly above the knife. It inexplicably doesn't require fuel, but it's clumsy, not particularly damaging, and you have to get in close, easily allowing the Infected and zombies to mob you, or counterattack if you don't line it up right. Even low-end guns like the revolver or SMG are better than it if you have the choice.
* Survival. Fast-forward sixteen years, and the Doctor is back on our screens, with the show as good as (many would say, better than) ever, and since then it's only gone from success to success.
* Survival Horror for the Wii was originally announced in 2007 and after making a demo and a trailer no publisher has been interested in publishing it. Last word from the company on the game was in 2009 and saying they were hoping that as they continue to update the game a publisher would grow interested.
* Survival Horror is still set in a Japanese village, the all-Japanese cast of the original has been replaced with a mix of Japanese characters and an American TV crew sent in to do a documentary about the legends surrounding the area.
* Survival Horror, it's not made clear in-story what, if anything, that means for humanity.
* Survival Horror Plays on fears of nature, re-casting its human protagonists as prey and victim of creatures or forces more numerous and powerful than they are. The central focus is on stripping away the protections of the modern, "civilized" world, leaving the protagonists at the mercy of some natural or pseudo-natural force like disease, the undead, barbarian hordes, inbred hillbillies, aliens, wild animals, etc.
* Survival Horror: Video game genre where the player has to survive a horror story against overwhelming odds and with limited resources. Very frequently feature supernatural or fantastical threats and scenarios.
* Survival Instinct": Captain Janeway is given a prehensile plant as a gift, and finds herself being grabbed by the hair when she goes to water it. Chakotay has to help pull her free.
* Survival" is because BBC executives considered the original scripted fate for him (after he loses the motorbike-chicken game with the Doctor, the Master has the other cheetah-infected boys tear him apart for showing weakness) unacceptably gruesome.
* Survivalist series by Jerry Ahern, wears two compact Detonics CombatMaster .45

pistols, in a custom double shoulder holster created by famous holster-maker Lou Alessi.
* Survivalist series, the Earth's atmosphere catches fire (don't ask; it's nonsensical but awesome). John Rourke and his family and two best friends have managed to gain possession of some suspended animation booths, and go to sleep for the estimated 500 years it will take for the oxygen level of the atmosphere to recover sufficiently. Unbeknownst to the others, John sets his booth to wake him up about twenty years early. When he discovers that there's enough air to get by Denver-style, he wakes up his 8- and 6-year-old children, spends a few years teaching them survival basics, and then goes back to sleep himself for another decade-and-a-half. Then all the adults wake up as scheduled to find that the kids are suddenly twenty years older than they remember (Mom, in particular, is pissed). John doesn't attempt to dress up the fact that he did this in order to make their little group into three possible breeding pairs rather than the two it would have been (no, not the siblings; the daughter with the other adult male and the son with the other adult female), just in case it turned out they were the only surviving humans. They weren't, but it was a very pragmatic plan, and the predicted couples did end up together eventually anyway.
* Survival Kids for the Game Boy Color has an effect (referred to as "Confusion" in-game) which rotates the primary directions clockwise (left -> up, up -> right, and so forth) that kick in if the player eats the right (wrong?) type of mushrooms.
* Survival Kids omitted the female protagonist, only showing the male one.
* Survival Kids), the way to get the quickest ending was to build one of these on the beach. You'd then get rescued. (It is, of course, a long ways from the Best Ending, which you need to unlock New Game Plus mode—in which your character rescues the other child on the island, befriends them, the two of you escape on a Lost Technology ship, and grow up to get married.)
* "Survival" laying on the ground. We soon after find out he's somehow just ended up face-first in a pile of rubbish with his backside in the air.
* Survival," makes a point of having Derek, one of the few survivors, killed by the Master, as well as having minor characters Harvey and Len transported to the Cheetah People's planet and presumably killed.
* Survival", making her both the last person to write for the original series and the first person to write for both the original and revival series. Discovering that her first (and as far as she knew, only) story for the series was the last one for a dead show walking was painful for Rona to say the least, on top of the personal difficulties she was having at the time. Returning to find the revival a massive success, made by people who loved and cared about the show, was a wonderful contrast for her.
* Survival Mantra: A character repeats a phrase to themselves to try and motivate them to endure the difficult times they're going through right now.
* Survival Mantra: A reassuring phrase that a character speaks to gain confidence.
* Survival Mantra: Every character in this genre needs one. And even then things can go wrong.
* Survival of the Dead has an island that is meant to be free of zombies but it turns out that isn't 100% correct either.
* Survival of the Fittest: A common character trope that shows up, in particular in response to some of the more outlandish characters. A few examples of this include: Heather Pendegrast, Lyndi Thibodeaux, Huy Tran, Eddie Sullivan, Christopher Harlin, Melanie Beckett, Sean Leibowitz.
* Survival of the Fittest, Adam takes down everyone who tries to kill him one by one, and when Adam and Cody finally face off, Adam fulfills his vow of vengeance by putting a sword through Cody and then carving the word "rapist" into his chest.
* Survival! Of The! Fittest!" and finishes with: "I don't think so..."
* Survival of the Fittest and often at the hands of each other. While with a bit of skill handlers do avert this one entirely, there still have been moments where it feels like this trope in practice. Fortunately, there has been a fair amount of avoidance with specific examples.

* Survival of the Fittest, and V3 participant Adam Reeves exhibit Social Darwinist tendencies. Considering that the first two organised and put into execution the program, that's a given.
* Survival of the Fittest). Another particularly notable example comes from v4, where a girl gets a flare gun shot at her and she chars to death in an extremely graphic and over the top manner.
* Survival of the Fittest antics in Burton's case. He ends up dying anyway. Also. some handlers are fond of putting fake 'Student deceased' messages in their posts when it seems as if the characters have died but are actually alive. (very uncommon though, and it's invariably revealed to not be the case). Also: Maxie Dasai To escape in V3
* Survival of the Fittest, apparently Brigadier General David Adams is one of these, judging by a recent announcement where he randomly bursts into the Star Spangled Banner — the narration specifically states that he wasn't any good.
* Survival of the Fittest apparently went to one of these, though so far the only clue about said school is the description of how he was psychologically changed by his time there in his bio.
* Survival of the Fittest appearance was done mainly to make people shut up about the "inactivity bear" meme.
* Survival of the Fittest, are almost always unable to stop any fights, bullying, drug use, stealing, etc. The main reason of this is that if handlers want to establish their characters as "bad", they don't want to have them be caught by adults, as that would ruin the reputation.
* Survival of the Fittest are each brutal killers brought onto the island specifically to spice up the competition (it's implied that the terrorists actually broke Cillian out of his asylum to take him to the island), but Blaine is mentally and emotionally seven years old and has no real grip on what he's doing, while Cillian is almost under the control of an imaginary, daemonic, friend named Haddy.
* Survival of the Fittest are Shared Universes, since each handler has his own spin on the story.
* Survival of the Fittest. As a result, you will be seeing this trope a lot, especially if the character showed up in pre-game frequently or there are any flashbacks involving the character.
* Survival of the Fittest. As in 'At least once in almost every sentence,' a lot.
* Survival of the Fittest (at least pre-psychotic) was a devilish liar, stringing along Adam Dodd for quite some considerable time before the latter even started to get suspicious. (Jenson pretended he was another kid, leading to Adam talking to him about how much he wanted to kill... him). When he finds out later who Jenson really is, Adam is needless to say, not pleased.
* Survival of the Fittest Barry Coleson High's baseball and football teams also apparently went through an extremely rigorous training regime — described as military-esque — that would've cost their coach his job if it weren't for the fact that they're very highly skilled teams because of said training. The baseball team's practices apparently involve three miles' worth of laps around the entire campus at the start, hundreds of the same drills over and over, physical workouts, and being forced to do eighty pushups every time the player makes a mistake.
* Survival of the Fittest because it means he can really only hope to hit someone at greater than point blank range by firing an insane number of bullets.
* Survival of the Fittest, before a few days later, she once again decides to play, becoming a 'heel' for the second time.
* Survival of the Fittest before (out of both said lack of intelligence and partying all night). She also has been shown to make very unwise decisions on occasion.
* Survival of the Fittest, before somewhat reforming. However, a couple of days later, Julie finally breaks down due to the heat and sleep deprivation, signifying a return for her villainous self.
* Survival of the Fittest believes the titular game to be a false flag operation by the US Government meant to encourage compliance and military support.
* Survival of the Fittest, both the islands in V2 and V4 had Abandoned Towns as

integral locations.
* Survival of the Fittest Braunstein, Jessica Jones, Bobby Barron, Jonathan Jarocki, Christoper Carlson (a self-insert of Cody Cromarty, his handler), Mike Maszer, Mike Moretti, Gary Griffith, Joss "Jojo" Joiner, Carla Conners, Frankie Fiametta, and Miranda Merchant.
* Survival of the Fittest Bryan Calvert and version one contestant Hawley Faust. Over the course of version one, Adam Dodd steadily turned into one.
* Survival of the Fittest, but played straight every gay mannerism in the book to play up a facade.
* Survival of the Fittest by John Sheppard, Vera Lang and Kyrie Joseph, as killer Harry Tsai was hot on their heels and it was the only way out of the building they had run inside.
* Survival of the Fittest). By the end of the game, only one student it going to be left alive, something which entails the death of over 100 named characters to get to that point. Even then, one of the winners was thrown back into the game and hasn't been heard from since that version's conclusion, and another winner was killed a year after their game.
* Survival of the Fittest certainly seems to give them equal roles in his organisation.
* Survival of the Fittest character Adam Dodd was forced to euthanise his friend Marcus Roddy, as he had fallen into a coma. Most of the rest of his group didn't agree with the action, but Adam pointed out that had they left him catatonic, somebody else would have just come along and done the same, or he would have just been eaten by animals or some equally gruesome fate.
* Survival of the Fittest characters, usually in imagining a rescue. However, on one occasion it was used to make it appear as if a particular character had died, only for it to be revealed that it had been a dream.
* Survival of the Fittest characters who have glasses struggle greatly to see without, for example Simon Wood and Bill Ritch.
* Survival of the Fittest, cut and stabbed, all without seeming to flinch or even lose any mobility.
* Survival of the Fittest die by being decapitated. A close-range gunshot to the back of the head beheads Uriel Hunter in V1. Hayley Kelly in V4 also seems to love this method, dispatching Steve Barnes and James Mulzet this way.
* Survival of the Fittest do make an appearance here as well. Generally, they are set off if tampered with, if a character stays in a danger zone too long, or as a warning to other characters/groups. When they do, you get this trope.
* Survival of the Fittest do this at least once, such as Helena Van Garrett when Hawley Faust starts shooting at her, though it's rather understandable considering the circumstances they're in.
* Survival of the Fittest, due to Lenny's protectiveness of her. Some handlers also ship Reiko and Reika Ishida (twins), and Rosa, Frankie, and Ilario Fiametta (triplets).
* Survival of the Fittest, Durriken Lovel comes from a Romani family. The family legend is that the youngest born child of each generation is cursed to have horrible luck. Durriken is the youngest of his siblings, and then his name gets called out on Announcement Day...
* Survival of the Fittest effeminate in the closet than when he came out.
* Survival of the Fittest escaped a grenade thrown into the barracks he was hiding in by jumping off a cot and through a window, somehow avoiding injury.
* Survival of the Fittest examples, including Adam Dodd and Julie Mikan, as well as Sean O'Cann and Trish McCarroll. Both friendships are highly circumstantial, however.
* Survival of the Fittest flashback scene, David Jackson (a baseballer, the pitcher for Barry Coleson's team) remembers a triple play the team made at the eleventh hour to seal the championship - perfectly exhibiting this trope, though whether David got lucky with the first part of the play and rolled from there or he was just that good is left ambiguous.
* "survival of the fittest" for everyone clear both physically and verbally, but

was horrified when he got pummeled badly by Sloth.
* Survival of the Fittest for obvious reasons, especially since she is dating another character.
* Survival of the Fittest game that takes place in a "Old West" setting.
* Survival of the Fittest got out of the situation alive. A final end may or may not be upcoming.
* Survival of the Fittest: Gracie Wainright and Rhory Anne Broderick of v4 both have tendencies of this trope. Bob Lazenby of SOTF-TV also fits, as do Leopold Sutherland and Eloise Winterburn.
* Survival of the Fittest had a chainsaw in it, which was used to carve up a student in one particularly gruesome scene, but subsequently abandoned.
* Survival of the Fittest had two, in the form of child-like "Carly" and nymphomaniac "Freya". Bizarrely, Kaleigh seemed capable of deciding which of her personalities was in control and when.
* Survival of the Fittest handlers that inactive characters are killed and eaten by an "Inactivity Bear". Also, in her first post, version 4 character Maria Graham has a dream where she was actually "Robo-Bear 5000", which was a robotic bear disguised as a student and was going to avenge its kidnapping.
* Survival of the Fittest: Happens from time to time when a group forms, starting with The Intrepid Six in Version 1, The Bloody Fists in V2, SADD in V3, and The Insane Commie Posse, Team Campbell and Team Ego in Version 4.
* Survival of the Fittest has an eyepatch, having lost one eye after a freak barbecue accident (no, seriously). He is shown to be a more than competent fighter, being (as of the end of the 2007 school year) the second-best fighter in the school and certainly something of a badass.
* Survival of the Fittest has a ridiculous number of self-insert characters or characters that are fictional versions of people the handler knows in real life.
* Survival of the Fittest has a subversion in v4 between Reiko Ishida and Sarah Xu.
* Survival of the Fittest, has become regarded as the memetic molester of V4.
* Survival of the Fittest has Blood Boy, who wears a smiley face mask to hide his mutilated face.
* Survival of the Fittest has Eduardo Trinidad-Villa killed Tanya Bonneville by electrocution. His line?
* Survival of the Fittest has so far remained unknown (though judging by the names, at least one is Swedish), most of the terrorists look distinctly Western and have Western names. So far we've only seen one Asian terrorist, a Vietnamese woman.
* Survival of the Fittest has this with Denton, New Jersey. Criminal gangs are everywhere in the city, which is practically run by the most powerful of them instead of by the Mayor himself, as the whole police force is either too corrupt or too inept to do anything. Like any other gangs, they've divided the city up between themselves, and they maintain a tense peace between them, as the bloodshed brought by a gang war is bad for business. Even then, though, shootouts and gang brawls are common, while anyone who sticks their nose in the wrong place turns up dead. This is considered highly unusual in SOTF's world, though, and no other city that has been seen is quite as bad as Denton. This came about as an attempt to justify all the gang members in Pregame, and the city apparently disintegrated into full-scale warfare after v2.
* Survival of the Fittest have this type of relationship with their father, who has pretty blatant favouritism for their brother Ilario and doesn't seem to care very much about his daughters. Both want acknowledgment/attention from their father, but neither is exactly going about getting it in the right way.
* Survival of the Fittest. He even made a hit list of all the people he wanted to take out.
* Survival of the Fittest her kills. Yet to quote one of the members of the site:
* Survival of the Fittest his activities, giving him even more motivation to act like a monster.
* Survival of the Fittest hit the two hundred mark, and that isn't even counting those who didn't get into the game or NPC characters. V4 has 276 students total playing in the game. Add to that terrorists, teachers, family members, friends,

students not in the game....
* Survival of the Fittest, however the main difference is that the country has turned militaristic and nationalistic, and the characters are raised to acknowledge and embrace it.
* Survival of the Fittest, if a character is designated to die, and people like him and refuse to believe that he's going to die, there's a special system designed to save them (albeit at the cost of one of your own characters).
* Survival of the Fittest in an attempt to encourage them to get revenge on the murderer. Yikes.
* Survival of the Fittest indeed... Oh, and Melina uses a vase to help.
* Survival of the Fittest in pre-game, he did not make an appearance on the island, much to the disappointment of many handlers.
* Survival of the Fittest. In V1 A number of fights break out inside of it over the time the act is running, and towards the end, the warehouse is blown up altogether at the culmination in one of the most action packed scenes of the entire first game. The v3 one, on the other hand, is an abandoned military storehouse and (by implication) a rec center where the soldiers played cards. Version 4 has one that apparently used to contain logging supplies, but unfortunately, the boxes remain padlocked.
* Survival of the Fittest in which characters die regularly. As you might expect, many characters die early on, or without reaching their full potential.
* Survival of the Fittest is a success, although the powers created have varying values of 'super'.
* Survival of the Fittest, is commented on as being a notorious conspiracy theorist. Some students have their moments as well.
* Survival of the Fittest is one of these, although arguably he's slightly more pervert than chivalrous. Nevertheless, he still does care about the ladies' feelings... somewhat. It's also notable that he doesn't actually consider himself be a pervert.
* Survival of the Fittest is Steven Wilson, a former US Marine who has betrayed his country for unknown reasons and is implied to have had ties to Danya for a long time.
* Survival of the Fittest is that he accidentally killed an opponent in a boxing match.
* Survival of the Fittest, it could be argued that the newbie flood saved it from dying out, as the site had begun to flag in the middle of version three.
* Survival of the Fittest; it's up to interpretation who is the official right-hand man.
* Survival of the Fittest. It was even pointed out in am old episode of the podcast run by the site members, where one of the hosts says "the game never ended for Adam Dodd; as far as he's concerned he never left the v1 island."
* Survival of the Fittest, it would be denied because "it wasn't realistic enough".
* Survival of the Fittest: Jacob Charles and Ben Powell, or as their more affectionately known by the handlers, "BROMIES!".
* Survival of the Fittest Jim Greynolds is the only one of them who isn't more or less a master of hand to hand combat. Also used with the group SADD, whose leader Neil Sinclair is probably the best fighter of the bunch (he certainly lived the longest)
* Survival of the Fittest kills Beth Vanallen this way. After the latter stabbed another almost fatally and left her to die in quicksand, the former grabbed hold of her hair in her last act and dragged Beth under with her, killing them both.
* Survival of the Fittest laments about how America brought the whole terrorist plot down on themselves and blames them for everything. He then proceeds to mentally list off his friends, claiming they didn't do anything to deserve this... who are all Americans.
* Survival of the Fittest. Later he's put on the island as a player for the second time partway through. Another example, this time from the main site, would be Yelizaveta "Bounce" Volkova, who first appeared as a character in the in-universe chat and later made a appearance in the main game.

* Survival of the Fittest loony who offed his former classmates without a trace of guilt.
* Survival of the Fittest, Luke Templeton talks Clio Gabriella out of committing suicide and generally helps her out. How does she repay him? By shooting him in the chest and head.
* Survival of the Fittest member Jim Greynolds apparently has a pet penguin.
* Survival Of The Fittest Mini is Brittany Chesterton, from The Program V3 Prologue.
* Survival of the Fittest moment when announcements showed him visiting his family, who he loves dearly and is viewed as a hero by.
* Survival of the Fittest: "Mommy? Daddy? Sasquatch? Why is the world all spinny and magnets?"
* Survival of the Fittest, most notably to Josh Goodman and Katleen Martin.
* Survival of the Fittest, Nathaniel Harris is referred to as Blood Boy on the sole basis that hardly anyone knew his real name. Also to an extent are most of the terrorists, and Yelizaveta 'Bounce' Volkova.
* Survival of the Fittest nicknames absolutely everyone, examples including 'Rainy' for Georgia Lee Day and 'Chihuahua' for Fiyori Senay.
* Survival of the Fittest Non-player females sometimes try to do something similar to charm males into helping them, but this has become rare by v3.
* Survival of the Fittest Not so much her wanting everybody to know about it than it being extremely obvious that she's keeping something in her pack.
* Survival of the Fittest obsessed with his sister Jodeen. (fortunately, she never made it onto the island). Nothing explicit ever occurs, but from Matthias' thoughts, most get the impression it isn't just brotherly concern.
* Survival of the Fittest of a complete bastard to get her back/find her.
* Survival of the Fittest of a lot of archive to get through, and the hours can be quickly whiled away reading the stories of a few characters you like, let alone the whole lot.
* Survival of the Fittest, of course, renders this trope essentially unenforceable.
* Survival of the Fittest of the game. Entire arcs can be left either unresolved or rendered entirely meaningless when someone integral simply dies.
* Survival of the Fittest on a couple of occasions. For example, Andrew Klock vs. Xian Chun vs. Cole Hudson (becoming Xian and Cole vs. Andrew) and Maxie Dasai vs. Johnathan Rizzolo vs. Emma Babineaux (and turning into Maxie vs. Riz and Emma).
* Survival of the Fittest, one getting stuck in the sand long enough to be stabbed, the other being pulled in head first and drowned.
* Survival of the Fittest, only for it to prove to be a hallucination or dream.
* Survival of the Fittest, only one character is left standing when everything is finished.
* Survival of the Fittest or a character's backstory) as non-canonical, for whatever reason. Two examples of scenes declared non-canonical by a mod include a thread in v1 where a rejected character actually showed up on the island and randomly killed someone, and a scene in v4 pre-game where a character was prostituting herself out for drugs, with the other character having an implausible amount of drugs on him.
* Survival of the Fittest, or are imported from other roleplays the handler has participated in.
* Survival of the Fittest out of guilt after accidentally slicing off Dane Zygmunt's arm and causing his subsequent death by blood loss. One of the reasons mentioned is offering his family some sort of redemption.
* Survival of the Fittest over it to hide it. Later he slices off what's left for a trap. Other examples have occurred throughout the versions, such as Melina Frost getting a Molotov cocktail to the face.
* Survival of the Fittest pages on the SOTF wiki (one for each v1 and v3). There's also that, y'know, he's actively played on the board, and nobody isn't going to notice that a v3 character as the same name and ID number as a v1 character.
* Survival of the Fittest Paulo Abbate just can't get enough of companion Becca Everett's backside, to the point where he falls behind because he's spending so

much time admiring it.
* Survival of the Fittest perform well at school and more or less ignoring his daughters.
* Survival of the Fittest player on an opposing football team and slammed him to the ground.
* Survival of the Fittest police force, who are either too corrupt or too incompetent to deal with any of the gang violence rife in the city. This is to the point where the gangs practically run the place, shootouts, and mass brawls being a common occurrence.
* Survival of the Fittest 'Pregames'. A variation in that its purpose is to establish relationships and set up storylines for the island itself — as well as flesh out the characters.
* Survival of the Fittest: Quinn Abert enters a thread with a blank post. Verbatim:
* Survival of the Fittest quite a bit. Examples include Sally Connelly getting stabbed in the throat with a sai, and Nigel Gillespie getting stabbed with a shattered ocarina.
* Survival of the Fittest relates various high profile events in V7 pregame which she was supposedly around for, in the background and unnoticed.
* Survival of the Fittest respectively, however, many handlers changed their minds and adored them. There are countless other examples that it's impossible to name them all.
* Survival of the Fittest, Rosa Fiametta's attraction to JJ Sturn, despite the fact that he's pretty much an asshat (whilst they're dating, at least). This backfires on her in a major way.
* Survival of the Fittest: Rosa Fiametta. She managed to wise up a bit, but that just made future searches for Mr/Miss Right even worse.
* Survival of the Fittest same one which Macbeth himself uses in this selfsame situation).
* Survival of the Fittest. Sam Sorenson of v2 and Viktor Kurchatov of v3 are two examples of this.
* Survival of the Fittest, saying that friendship will always win over evil. Worth noting, though, is during this speech he is showing the camera (which is broadcasting to live television) the island's map, in an attempt to help any rescuers find where they are. He's also portrayed a lot more sympathetically than most.
* Survival of the Fittest seasons have had an abandoned clinic, usually small buildings. The location name on the forum is usually some variation of "Abandoned Hospital".
* Survival of the Fittest sees a group of ten survivors attempting to fend off the reanimated bodies of their dead classmates to make it to the coastline, where a rescue boat awaits.
* Survival of the Fittest's handler that caused the Improbable Aiming Skills. (by mentioning which places the characters was hit in the death post)
* Survival of the Fittest simultaneously at the realisation that she has actually ended somebody's life.
* Survival of the Fittest, some of the high-schoolers thrown into the game prove to be capable of horrifying acts of brutality, though many of the more violent ones are already insane, and a few are thrown onto the island from insane asylums and the like specifically to spice up the game. Even with that in mind though, the kids almost seem worse than the terrorists who abduct them.
* Survival of the Fittest. Some portrayals of ADHD (such as Lance Barrett) are very low-key and realistic. Others, however, like with Owen Fontaine, are of the plain old bouncing off the walls variety.
* Survival of the Fittest somewhat in that his profile describes him as being half African-American.
* Survival of the Fittest starting from v1) who died partway through v4.
* Survival of the Fittest starts to suffer, his vision blurring frequently and he himself collapsing on more than one occasion. Averted in the v4 Pregame when Christopher Carlson gets the crap beaten out of him by Monty Pondsworth at lunch;

he's stated to have spent a good week with a headache and spent the rest of the day having trouble walking.
* Survival of the Fittest suffers this embarrassment when attempting to have sex with Maria Graham. Comedic, but also a relief, given he was taking advantage of Maria's highly distressed state at the time to make a move on her.
* Survival of the Fittest's v4 prom had started out with this trope, because much of the music requested early on consisted of '80s releases.
* Survival of the Fittest). "Teenager-killers" is also used as times, but not as often.
* Survival of the Fittest; the character's creator explained it was because of abandonment issues; she was once tricked into believing she was in love, and ever since, she has been purposely sabotaging her relationships or picking the worst possible boyfriends to hook up with in order to stop herself from being hurt again.
* Survival of the Fittest the game is being broadcast by the terrorists on live television by way of hijacking. The first time it happened, the government tried to cover it up by saying it was a reality TV show with an unusual theme. Then it happened again...
* Survival of the Fittest the idea), but is technically set a year behind the real world. For example, v3 is the current game, played in 2008, but in the SOTF world it's 2007. With v3 finally nearing its end after about two years of play, the setting is now further behind.
* Survival of the Fittest the person he was talking to at the time — insisting on showing him his 'present' (a meat cleaver).
* Survival of the Fittest. The problem with this? SOTF v3 is set in 2007, a year before the film even came out.
* Survival of the Fittest: The Program, Marilyn Williams does this in reaction to being thrown into the compound, under a bed, no less.
* Survival of the Fittest, there are a few that are… particularly notable. Adam Dodd, Kris Hartmann (in multiple languages!), Dorian Sanders, and Jimmy Brennan are such examples.
* Survival of the Fittest, the series that inspired it, has each of the "contestants" on the island fitted with an explosive collar that goes off if they try to leave the island or go into a danger zone. It also explodes if they try to remove the collar, making removal almost impossible. Damaging the collar enough, particularly by gunshot, is also enough to detonate them; two students died this way in v1.
* Survival of the Fittest, the work that inspired it, is pretty much impossible to place in one genre. A class of students being abducted and forced to kill each other with very close attention to their personal experiences has led to a rather diversive mix of horror, action, romance and even comedy, all thanks to the multitude of different writing styles that occurs with so many authors in one place.
* Survival of the Fittest they can get. While sometimes this is satisfying and can evoke excitement or sympathy, a lot of the time it falls flat, with the readers wanting the poster to just get on with it. Conversely, inactive or fodder characters tend to be killed off like nothing.
* Survival of the Fittest. They didn't do anything in Version Five, but as of the prologue to Version Six, they seem to know about the latest abductions and to be planning some kind of intervention.
* Survival of the Fittest they'll have once the terrorists abduct their school.
* Survival of the Fittest they usually either make a shiv or a spear from available materials. Examples of characters who made spears include Niniko Kishinawa and Daniel Brent.
* Survival of the Fittest. This includes talking about the premise of teenagers being kidnapped by terrorists and forced to fight to the death. And specific scenes can fall into this as well; to most people, a scene where a teenager pins another teenager to a tree with a sword and carves words into his chest would be disturbing, for example, but once you know the context it's much more positive.
* Survival of the Fittest this while crossing it and wondering if it'll fall,

reminding himself that the military wouldn't risk men and equipment by making a bridge that wasn't sturdy.
* Survival of the Fittest, though with some of them it is possible to kill an enemy with some creativity. A kill was made in v3 by smashing an ocarina in the victim's face, then stabbing him in the neck with a broken shard and knocking him off a cliff.
* Survival of the Fittest thrown in. V4 character Phillip Ward, a member of the ice hockey team, is also known to a bully and once beat up Jimmy Brennan during a tryout. Not counting the occasional bullies who're otherwise good people, though, this trope almost never appears in SOTF, which is slightly surprising.
* Survival of the Fittest, topics containing either extreme violence or graphic sex are expected to be given content warnings. This usually just results in more people reading it.
* Survival of the Fittest to their mother, and have been known to attempt to "regain" her love from the other twin.
* Survival of the Fittest to the setting, it isn't clear how much is still canon; at the least, them being at war with the US isn't.
* Survival of the Fittest traits. She spends a good amount of time on the island hallucinating "visions from God" and trying to convert people. Disagree with her and she'll bash your head in.
* Survival of the Fittest. Turns out it was somewhat one sided though, as Chadd spent his dying moments forgiving Janet for cheating on him, whilst Janet spent hers regretting that she couldn't think of something more worthwhile than him.
* Survival of the Fittest. Two examples come from v1, during the same gun battle. Peri Barclay wielded two revolvers, but this proved completely ineffective as he failed to hit anyone. Jacob Starr later did the same with his gun and one that an ally dropped, but he alternated fire between the two guns and it wasn't really to hit anyone as much as it was to force Peri and his ally Steven to keep their heads down, covering the other group's retreat.
* Survival of the Fittest upon which the games take place are rather large, and the odds of meeting your friends that fast are rather slim, to say the least.
* Survival of the Fittest used a sledgehammer. Unfortunately, it slowed him down enough that the one time he used it in combat, he got his arse handed to him.
* Survival of the Fittest v2, abruptly exploding due to a chemical reaction in her digestive tract.
* Survival of the Fittest, V2, and V3, despite the fact that they all have radically different characters and storylines, just because they start from the same basic set up (a bunch of kids get put on an island and forced to kill each other).
* Survival Of The Fittest V3 and its Pregame, especially since the characters are all, at best, high schoolers. Averted in V2 and V1, mostly, since few characters got opportunities to engage in hand to hand fighting.
* Survival of the Fittest v4 does once he wakes up on the island is... wet himself. Then he starts crying and running around screaming throughout the forest, eventually shouting out that "Craig Hoyle will rape you and wear your skin as a coat!"
* Survival of the Fittest v4, mostly involving racist remarks towards Isabel.
* Survival of the Fittest V4, Reiko Ishida got one of these due to her success in ice skating, often referred to as her "entourage". Bit of a subversion, though, as, unlike most characters that have found themselves in this trope, she's actually quite close friends with them.
* Survival of the Fittest version 1, Johnny Lamika ambushes and tries to rape Adam Dodd. However, before things can get too far, Adam manages to bring out his taser and fend Lamika off, before proceeding to beat him to death.
* Survival of the Fittest version 4's 'Bounce' speaks with excessive formality, which is possibly because English wasn't her parents' first language, although intelligence plays a part.
* Survival of the Fittest Version 5 is constantly drooling over Becca Everett's physique and body, leaving his narrative distinctly preoccupied with his ally's

looks. His one-track mind makes up a large part of why he agrees to team up with her.
* Survival of the Fittest version four started off as a character in the 'In-Universe Chat' (a chatroom where SOTF members could RP being members of the show's audience). After some time, she was brought into the version four pregame as a fully-fledged character.
* Survival of the Fittest version one, Cillian Crowe and Daphne Rudko both murdered their own parents, though Cillian was confined to an insane asylum due to his actions while Daphne got off scot-free.
* Survival of the Fittest version/season isn't enough — references will be made to scenes or characters in previous versions. It's often very bewildering for people seeing the RP for the first time.
* Survival of the Fittest version three, Dominica Shapiro's part in SADD was very much one of these, although she was slowly becoming more a part of the team.
* Survival of the Fittest version three is assigned a bullwhip as a weapon, which he later uses to strangle Luis Chezinski to death.
* Survival of the Fittest version three this happened to Dominica Shapiro, who initially joined the group SADD on the off chance their plan would work, with the intent on a double cross if not, but gradually became more and more part of the group properly.
* Survival of the Fittest version three was the best mechanic in her school until she was killed by a hornet's sting on the island.
* Survival of the Fittest version three who, whilst not stabbing anybody in the back or outright betraying them, was prone to walking out on groups or partners that she felt wouldn't benefit her. She wasn't exactly cowardly or villainous per se, but Maxie was definitely not somebody to be relied on.
* Survival of the Fittest version two, while not starting out like this, eventually turned into one near the end of the game.
* Survival of the Fittest villain Bobby Jacks' entire justification for 'playing the game'. (The full statement being: 'I did what I had to do to survive')
* Survival of the Fittest when he suddenly turns on Peri and attacks him.
* Survival of the Fittest, when not kidnapping hundreds of high school students at a time and forcing them to fight to the death, is shown to enjoy spending quality time with his loving wife and adorable eight-year-old daughter.
* Survival of the Fittest, where after the machete-wielding Andrew Klock is wounded with a corkscrew in his fight with Cole Hudson he pulls it out of himself and attacks Cole with both weapons, eventually lodging the corkscrew in an artery.
* Survival of the Fittest, where Danya sometimes puts medieval swords on the list of weapons to be assigned. Such swords include a 55-inches-long Claymore, a 6-feet-long Zweihänder, and a Grosse Messer.
* Survival of the Fittest - whereupon a car is crashed into a warehouse by a contestant and proceeds to explode a few seconds later. Bonus points for this causing the building to go up in a gigantic fireball too.
* Survival of the Fittest. While more common in earlier versions, the staff nowadays tries to avert this by requesting profiles that have clear pre-made traits to be rewritten if not outright denied.
* Survival of the Fittest, while this is not normally looked at in a romantic way, Bayview (V4's school) has an abnormally tall population. The current average height of a female student is a relatively normal 5'5"...the male population, on the other hand, has the average height of 6'2".
* Survival of the Fittest with Sam Sorenson, who spent a good portion of his time on the island running around naked.
* Survival of the Fittest works on a similar system, but is more idealistic. However, Shogo Kawada fits the trope at first and pretends to be the sole survivor of the Shiroiwa game to aid Nanahara and Nakagawa in their escape.
* "Survival of the Idiots": Hibernating Sandy jumps down and beats up SpongeBob and Patrick as they scream in fear.
* Survival Tabs most definitely designed to provide the greatest amount of nutrition possible in a single thumbnail-sized tablet. Take twelve daily.

* "Survival", the Doctor is thrown from the explosion when neither he nor the guy he's playing motorcycle-chicken with swerves in time. He lands face first (and arse up) in a pile of rubbish someone was nice enough to leave lying in an abandoned field.
* Survival", the final story of the Classic series before the show was cancelled:
* Survival Tips for S.H.I.E.L.D. Recruits: While deeply concerned with curtailing dangerous hijinks, S.H.I.E.L.D. has nothing against harmless fun.
* survive. Also during the earliest days of the Cataclysm Beta there was datamined info that Deathwing was going to corrupt Alexstrasza the Life-Binder and together they would conquer the world.
* Survive!, and the end of the books contain facts and figures on how to handle yourself in such an emergency.
* survive being rammed. There are recorded instances of US heavy bombers taking ramming attacks to the fuselage, and in the B-17's case the tailplane, and successfully returning to base.
* survive being swallowed alive. The bombardier beetle, for example, after being swallowed by a frog can cause a rather unpleasant chemical explosion inside of the frog's stomach that causes it to toss the beetle back out.
* Survive!, carried the following warning in advertisements and on the poster:
* Survived the Beginning: Characters survive the beginning of the story, and may or may not be killed later.
* survived the destruction of magic in the Multiverse in the last episode.
* Survive for X turns" missions have unique dialogue if you actually manage to win early by rout or capture.
* survives an exploding submarine, which is absolutely necessary for the plot because he's the only pilot. Parodied in "How Lost should have ended".
* survives massive blood loss, a gold mine cave-in, and a bullet in the chest.
* survives the attack on his team that the Ranger died and came back to life. Tonto tries to convince the 'spirit horse' to bring his brother back instead.
* survives the battle. As a result, the basic strategy for Lone Wolves is to deliberately throw them at the enemy in the hopes that they die taking down as many enemies as possible, or at the very least drawing their fire.
* survive the simulated battle. That's fair, as Harrington is universally recognized as one of the top naval commanders of her era, and her opponents are college-aged officer cadets.
* survive the ups and downs that come with life. After all, if the P3 Hero romances her, he'd either have to accept the heavy responsibilities that come with being the spouse of a rich heiress, or they'd elope, and possibly have a failed relationship.
* survive to the present day (and now there is concern that they are decaying due to visits from tourists whose breath introduces more moisture, causing the countries which have these sites to limit them).
* surviving a close-range shotgun blast thanks to a Bulletproof Vest. He makes good on that promise by picking up a bottle of Jack while grabbing his new outfit.
* Surviving Death a researcher claims most ghost photographs are not really ghosts but some are unexplained. The episode also interviews a man who claims to have made contact with a spirit through his polaroid camera.
* Surviving High School, this could be seen as a way of letting the player know Keith is gay.
* surviving humans in Lordaeron who remain loyal to the Alliance voluntarily.
* Surviving Mars has multiple Mysteries which have to do with the PC making contact with, or finding the works of, alien life forms.
* Surviving Mars has the rockets used to carry supplies and people from Earth, but can also ship rare metals off of Mars for extra money.
* Surviving Mars, one of the available sponsors you can select for your Martian colony is called the Church of the New Ark. Their birthrate is doubled and all colonists get the Religious trait (higher base morale, low sanity never leads to suicide), but they start out with only one rocket, they don't generate research on their own, and hydroponic farms produce 50% less food.
* Surviving Mars: The expansion "Green Planet" is all about terraforming Mars,

using a wide variety of methods, either exploiting existing technology (such as deliberately burning carbon fuels to warm up the planet with greenhouse gas) or the local geology (setting off a Martian supervolcano, or steering comets into the planet, to increase its atmosphere). There are four independent stats that have to be improved: atmospheric density, temperature, water availability, and flora biomass. Every method to increase these takes a long time to give up results, and the planet's lack of a magnetic field and natural soil toxicity will hinder progress.
* Surviving Mars, this is a wonder which can replace or supplement the rockets as the colony's means of trade with earth.
* surviving something that was said to kill all other people that it touched, he was even getting better from it on whether or not he's immortal, though, so it may or may not be justified.
* Surviving the Applewhites with color-blind casting. This leads to, among other things, an ad-libbed line that the von Trapp children are all adopted.
* Surviving the Game: This forms the plot of the Ice-T/Rutger Hauer/Gary Busey movie.
* surviving the Hopeless Boss Fight, you single-handedly fighting off all the enemies while they talk about how they can't bring you down.
* Surviving The World does this, with the creator standing in front of a chalkboard with his comic for the day written on it.
* Surviving Urban Disasters fame, showing techniques for how to stay safe during disasters and interviews with survivors.
* Surviving Valyrians, the Elf-like progenitors of House Targaryen, can be counted on one hand. After the Doom that destroyed their civilization the only known survivors were people who had outposts far away from the mainland such as Aegon and his family. In the century after that cataclysm, wars broke out among the colonies and their empire fell. The culture and language still exists as it was passed down to the Free Cities, but outside a few aristocratic families the very ethnicity is dead, following years of intermingling with locals.
* Surviv.io, and completely obscure anything inside the smoke (as well as removing scope advantages to the players inside the smoke). A popular tactic is to first drop a smoke grenade into a house or another confined place, and then throw a regular one into the smoke, where no-one will notice it until it's too late. The same effect can also be obtained by destroying the fire extinguishers, which are present inside bunkers and in the police station.
* Surviv.io, axes are the most common melee weapon around: you can find them stuck in the tree stumps, they'll ocasionally be present inside a sealed container in an underground bunker, and a bloodied axe may sometimes be mounted on a cabin's wall in place of a shotgun. It's very much possible to cut down someone unarmed or wielding a pistol/low-powered SMG indoors, but you are still better off with a weapon out in the open. Its greatest strength is in allowing you to open containers much faster, thus saving your precious seconds in this fast-paced game.
* Surviv.io has the short audio recordings you can trigger at certain locations, which give wider context to what happened on the island when combined with the environmental storytelling and the info written in the change logs.
* Surviv.io, which is usually considered the second-worst pistol-type weapon in the game, and one of the worst weapons in the entire game. While it is very accurate, and deals pretty good damage per shot, its fire rate is so low that actually killing anyone not already grievously wounded will take far too long next to anything else - unarmed players straight-up punching OT-38 wielders to death indoors is the rule, rather than the exception. You can dual-wield it to fire a bit faster and get double the ammo, but then you lose its accuracy advantage and get double the reload time.
* Survivor 2 has a similar close up, except a lot more gross since it's a zombie.
* Survivor. A few people complain about Helen never shutting up about various recipes, after which we see her doing just that...and then cut to nighttime where she's standing in about the same spot and talking about more recipes, giving the distinct impression that she's been standing there doing this for hours.

* Survivor after some flashbacks, reminding himself to get through the story to the point of the hijack. Just for kicks, the page numbers run backwards.
* Survivor. Also, "Ravishing" Rick Rude used "The Stripper" by David Rose as his entrance theme during his "Chippendale" gimmick.
* Survivor also subverted it by winning even though they weren't part of the Savaii and Samburu tribes, respectively.
* Survivor always has the weaker or less loyal players voted out first; and then at or near the merge, the people who carried the tribe through the first half of the game are evicted because they're a threat. Everybody also starts to make an alliance of about three to five during the tribal game, trying to get others to vote with them as dummy votes just to get a majority at tribal council. There's always at least one time where someone who's stronger is voted out over a weaker person because they're less loyal.
* Survivor appear at least on screen at some point in every single episode until they are voted out, however, due to there being many contestants on the show, it is nearly impossible to focus on every single on in an hour-long episode. As a result, some contestants are often relegated to background roles for one or more episodes, having no on-screen interviews (called "confessionals") and are completely irrelevant to the plot of the episode. In extreme cases of this, they are considered by fans to be "invisible" in the episode, indicating that they were all but completely absent from the episode. Often times, contestants are so "invisible" throughout the entire season that their invisibility actually becomes a running gag with fans. Examples include Mary in season 16, Brett in season 19, Kelly S. in season 21, and Rick in season 23.
* Survivor, because the only water Lex encountered there was at the bottom of a muddy hole).
* Survivor... but with a machete. The medical team actually came and took a look at it.
* Survivor, contestant Jerri Manthey excluded Tina Wesson when asked to list the members of her alliance. This eventually resulted in Tina turning on the alliance and voting Jerri out of the game in eighth place. Tina went on to win.
* Survivor contestant Neleh Dennis was known for saying "oh my heck" all the time, clever editing made it look like a
* Survivor, contestants faced off against each other while each balanced a ball on a flat surface with one hand, using the other hand to try and knock their opponent's ball to the ground. Since the rule was that the loser was the person whose ball hit the ground first, some of the smarter players realized they could throw their own ball high in the air and then use both of the their hands to attack the opponent with downward strikes, pushing their opponent's ball to the dirt before their own finally landed.
* Survivor, contestant Yau-Man Chan, despite being a small man in his 50s, was able to excel in many of the physical reward challenges because he calculated things like arrow trajectories. Early in the game, he opened a supply crate that several younger men couldn't open—lift the crate over a rock, drop the crate corner first, and let gravity crack a weak spot.
* Survivor Dogs". A day is "one Sun-Dog journey". The seasons are Tree Flower, Long Light, Red Leaf, and Ice Wind.
* Survivor Dogs all start as adults. This gives them a more mature outlook on life than pups and allows for plots such as Lucky becoming an older brother figure to Storm.
* Survivor Dogs and the Grim Reaper. She's a black mastiff-looking dog that lives in the earth. When beings die, their bodies are taken by the Earth-Dog.
* Survivor Dogs attributes many natural occurrences to mythical and mystical dogs:
* Survivor Dogs believe in nature spirits called the "Spirit-Dogs". They're a combination of nature spirit and anthropomorphic personification. For example, the sun is a dog called the "Sun-Dog" and the planet itself is the "Earth-Dog".
* Survivor Dogs: Bella and Lucky were separated as pups. When they meet years later, Lucky immediately feels connected to Bella even before recognizing her. They're so similar he compares it to looking in a mirror. The two do have some

differences, however, such as Lucky being much scruffier than Bella.
* Survivor Dogs book begins Yap and Squeak talking with their Mother-Dog as puppies. It then segues to Yap, now an adult named "Lucky", in a shelter right before an earthquake hits.
* Survivor Dogs breeds) and "water-dog" (Newfoundlands and other water-centric breeds). He also objects to referring to a river stone used to keep meat cold as a "cold-box" (a fridge), with his sister agreeing that "river-store" is better and "more doggish" sounding.
* Survivor Dogs, dog and wolf packs are led by an alpha. The alpha is the strongest member of the pack. They're usually referred to by their title, "Alpha", instead of their name. Alpha's also have a second-in-command called the beta. Betas are often mates towards their alpha and are the runner-up to being alpha.
* Survivor Dogs gets mortally wounded by Alpha in the first chapter of the second book.
* Survivor Dogs, HarperCollins' plan was to keep secret what animal the new series would be based on, so that it would be a big hyped-up reveal. Fans discovered on HC's own online catalog a poorly-labeled image of a cardboard stand for bookstores, with the first book's art and the text "the time has come for dogs to rule the wild" across the top. They removed the image after fans began to spread it around.
* Survivor Dogs have a rank system that goes from Alpha to Omega. Canines can advance in their rank, but most stay as is. The Omega are treated the worst, are only referred to as "Omega", and are forced to clean up after the others. Sunshine (a Maltese and thus weaker than the others) is seemingly permanently an Omega, but she's learned to enjoy her poor rank. Lucky dislikes the system and attempts to replace it with a democracy, however it's too confusing for his pack-mates and they end up reverting back to the caste system.
* Survivor Dogs is about groups of dogs (and one wolf-dog) surviving on their own after all humans evacuate the area after an earthquake. They must learn to live without help from their "longpaws". Along the way, the characters face off against rival dogs, wolves, bears, strange dangerous humans, and the environment itself, all while trying to stay alive.
* Survivor Dogs is half-German Shepherd, not half-Husky or Malamute. He gets his coloring from his gray wolf side.
* Survivor Dogs Leashed Dogs freak out as well. Lucky, who has been on his own since puphood, doesn't even know what a "vet" is and finds the whole thing absurd. Sunshine was barely scratched while he's been running around with a worse paw-cut for several days. Lucky teaches the others that licking wounds is perfectly fine medical care.
* Survivor Dogs: Moon's parents wanted her to be mates with a dog named Hunter. After Moon's pack caught a sickness, Hunter ran off and didn't come back until after the sickness had gone. Moon chased him off for his disloyalty.
* Survivor Dogs of his pack: the slimeball Pug named "Whine". Whine blackmailed Lucky, inadvertently got a packmate killed, and was all too keen to let Alpha kill the Fierce Dog puppies, all because he didn't like being the Omega of his pack.
* Survivor Dogs only contains one map that just shows the "animal view" of the world. The map differs between books. The first book contains a map of human places because the book takes place mainly in or near a city, but the third book contains a map of the forest and surrounding territory.
* Survivor Dogs or their parents were. This element of their characters hasn't been explored. Examples include Moon (a Border Collie) and Whine (a Pug).
* Survivor Dogs spit". At first, they don't go after them, but after he ticks them off by insulting their parents, they chase him.
* Survivor Dogs, this would be the pack's "beta". The beta is the second-in-command to the pack alpha. The alpha relies on the beta for guidance and second opinion. It's also mentioned that they often become mates, though it's not required.
* Survivor Dogs to be a Lone Dog again, but he hates that it had to be because of an exile.
* Survivor Dogs", while smaller units such as a day would be "one Sun-Dog journey".
* Survivor Dogs work based on a group of pet dogs and one loner dog left in a city

after a massive earthquake devastates it. They eventually make it to the wild and learn to live on their own.
* Survivor: Fan Characters about how her only regret is that she didn't do more to hurt others. Your reign was nice while it lasted, Bonnie.
* Survivor: Fan Characters and having too many one-note/Jerkass characters in their overall casts. This is mitigated somewhat, however, by the odd-numbered seasons between them being widely liked by the fanbase.
* Survivor: Fan Characters backstab them, Montana, ultimately losing him the game.
* Survivor: Fan Characters, especially later on, follows a trend opposite that of Star Trek: The odd-numbered seasons are quite popular while the even-numbered seasons get lukewarm receptions at best. The author himself has noticed, and hopes season 14 will break the pattern.
* Survivor: Fan Characters: E.T. and Ethan from Season 18 soon started doing this after ending up on the same tribe, to the annoyance of everyone else.
* Survivor: Fan Characters fan character who wore a red shirt and barely avoided dying from freak accidents multiple times. Ironically, he actually ended up being one of the season's luckiest characters as not only did he never actually die, but the comic's creator changed his elimination to occur much later in the season than initially planned.
* Survivor: Fan Characters have tried throwing an immunity challenge solely because he hated almost all of his tribemates and wanted to vote them off.
* Survivor: Fan Characters. However, both of these problems had their roots in earlier, more well-received seasons:
* Survivor: Fan Characters loves this trope: nine times out of ten when a positive underdog player or alliance is played up as being hopelessly outmatched by a more numerous and villainous alliance, one of its members will go on to win the whole thing, with four out of its first nine winners fitting this trope perfectly. The only real exception to this is Norman from Season 6 who was the last guy remaining but seemed to have a fighting chance against the crumbling female alliance, only to be eliminated in the same episode.
* Survivor: Fan Characters outcome to generate suspense about the otherwise-predictable result.
* Survivor: Fan Characters, she could very well have walked away with the million. She tried this tactic again in season 16, pretending to be Bonnie's kind therapist with "Bonnie" being an actress hired by her, but this time her tribemates saw through her act much more quickly.
* Survivor featured a contestant whose regular outfit included camouflage-pattern pants. For some reason, CBS censors blurred out the pants, thus making it look like the contestant was pantsless.
* Survivor: Fire, and Sister is probably younger than Brother, but not a baby.
* Survivor: Fire, Gran seems a bit dopey, what with sticking around in the burning kitchen, but the game ends with her giving a link to a fire safety website.
* Survivor: Fire: She doesn't come out of the kitchen when it's on fire, but then she seems pretty competent.
* Survivor: Fire: The girl walks with a skip, even though the whole premise of the game is that her house is on fire.
* Survivor: Fire: The little girl (the protagonist's sister) walks with a skip.
* Survivor: Fire: The mother is the one who unlocks the door to the safe room, saving everybody.
* Survivor: Fire, where instead of falling asleep during the day, Gran wakes up at night.
* Survivor: Fire, while the gran lets her brownies burn, they are known for being pretty good when not burnt.
* Survivor: Fire: Zigzagged for the grandmother. She makes good brownies but lets them burn and accidentally starts the fire. However, she links to a fire safety website at the end of the game.
* Survivor Guilt: A character doesn't want anyone else to die in their stead.
* Survivor Guilt: A character feels guilty for surviving a tragedy where others died.

* Survivor Guilt and blaming himself for Alonna's death. Negated when he fell in love with Fred, giving him a new lease on life.
* Survivor Guilt and performs feats that aren't supposed to be humanly possible. The epologues imply that he may have an illustrious future as a mage.
* Survivor Guilt. Between this and the possibility that the one behind the incident has a personal grudge against Undine, she fears it all happened because of her. An encounter with that person later leaves Undine unable to take pleasure from saving a civilian family from a monster because she fears it was her presence that brought about the attack in the first place. That Heartful Punch was very nearly killed as well only makes it worse.
* Survivor Guilt: Even if do you survive the story, you might still feel guilty.
* Survivor Guilt facade, Isadora's angst over her relationship with Harken).
* Survivor Guilt kicks off, she has become the kind of person who will stop criminals, send them to prison and try to help them.
* Survivor Guilt: The one person left alive feels bad that they didn't die with the others who were killed or that the others weren't the ones who survived.
* Survivor have acted like they lost the game because they didn't win.
* Survivor have had an even number of jurors — this resulted in the possibility of there being a tied vote at the end. Sure enough, if this happens (Which it did once), the second runner up would cast the tiebreaking vote.
* Survivor: Heroes vs. Villains' in a purely physical, one-on-one sumo wrestling challenge.
* Survivor. "If anyone calls me Benjamin to my face, I'm gonna go nuts."
* Survivor), in particular, understood this point perfectly, and that’s why both of them wound up with the million.
* Survivor is all about this, as being able to continue playing and eventually win depends on how others vote, so a contestant's gameplay has to be tailored for the people he's playing with. Richard Hatch all but defined the metagame in the first season when he convinced his tribemates to coordinate their votes to target the opposing tribe; and alliances have been the top strategy ever since.
* Survivor is a particularly extreme case, as the contestants are placed on a "deserted" island and must live without basic amenities.
* Survivor: Ken is the shortest, skinniest guy on the show, while his chief ally, Crystal, stands 6'3" (191cm) tall.
* Survivorman him to carry a rifle, specifically because of the danger of polar bears.
* Survivorman: In an episode where Les Stroud has to survive in the Louisiana swamps he remarks that while it can be rather pleasant during the day, the swamp is very spooky at night.
* Survivorman, Les builds a "figure-four deadfall", in which a flat rock is balanced on an easily-triggered arrangement of sticks. He baits it with a bit of peanut butter and successfully flattens a ground squirrel for dinner.
* Survivor more or less begins at the end, before coming back to the opening for the second chapter.
* Survivor: One World has a good example of the perception vs. the reality of this. Matt, an alpha male, picked out some other alpha males to work with and believed they ran the tribe; at one point describing them as "roosters" leading the "chickens" around. Then the tribe actually had to go to Tribal Council; and it was pointed out to him that there were five "chickens" and only four "roosters". Goodbye, Matt.
* Survivor, physical strength usually doesn't affect challenge success as much as some people think it does, and the social game is more of a factor overall.
* Survivor respectively have many examples of this since super fans have been cast in many seasons.
* Survivors, Abby is adamant that her son has survived the epidemic, in spite of the fact that the majority of the world's population has been wiped out. A bit of a twist on the formula seeing as he's not technically been "taken away", but at its heart, he's a missing boy and this is a slice of Chekov.
* Survivors depicts a world where 99% of humanity are wiped out by a rogue virus,

leaving hundreds of pristine but abandoned cities. The cities are largely avoided however, due to the health risks of the millions of unburied bodies.
* Survivor season that followed being an all-wild card situation after Rupert's elimination. Special mention to Sandra, who won employing a self-proclaimed strategy of "as long as it ain't me."
* Survivor Series, it was revealed that Trips had only suffered "minor injuries" and seven days later, he reappeared on television looking as good as new aside from some medical tape around his ribs.
* Survivor Series man tag teams! Of course, the heels almost always had the extra man. In its heyday, all the Series matches were of this type, but nowadays there are usually three or four (now referred to as the "Traditional Survivor Series Match"), with other match types filling out the under card. Whenever a brand split is active in WWE, there were always be at least one Raw vs Smackdown elimination match (in 2019 NXT entered teams of their own) with brand bragging rights as the prize.
* Survivor Series, the guy who cashes in and then joins up with said heel authority figure. It wasn't well-received at all, for a variety of reasons:
* Survivor Series. While they were mercilessly beaten on by the face team every time they were in the ring, they somehow survived until the very end.
* Survivors had this throughout Season Two, with various characters "off gathering salt".
* Survivors has a small but steady fandom of people drawn in by the dog and wolf characters.
* Survivors has the community start down this road in the episode "The Witch", but, mercifully, saner heads rein in the hysteria before the (innocent if slightly strange) victim gets tied to a stake.
* Survivors have Abby Grant waking up halfway through the first episode to find that her husband and all her neighbours are dead, issuing the famous plea "Please don't let me be the only one."
* survivorship bias (often owing to the way management manipulates things) end up in the unemployment line, on job-hunting websites, attending endless "workshops" and trying to "network".
* Survivorship Bias: When the story focuses on survivors of a bad situation, they had "something" that helped them survive (even if it was just sheer random good luck). Everybody else just didn't "had it", and that's too bad. Survivors being in the military is a typical way to justify them being in the frontline of the disaster.
* Survivor shot multiple combinations of contestants at Tribal Council, creating a phony boot order.
* Survivors. Hung looter in a Netto? Check. Decomposing corpse in McDonald's? Check.
* Survivors: In the fourth episode of the second season, after they're freed by the main cast.
* Survivors, Krypton was invaded by the Vrangs, who enslaved the Kryptonians until a revolt threw them out of the planet.
* Survivor's Matthew Von Eltferta has become this, though only how he came off on the show.
* Survivor's Quest and an officer stuck in the same trap in a different car solve this by using their sensors to figure out what wire does what and rigging something using the control cables, so that some power from one beam is redirected to the other, letting them move.
* Survivor's Quest gets out by siphoning power from one cable and directing it to another.
* Survivors's disgusted reaction makes it a plot point, although they get over it)
* Survivors. She begins working her way through the male members of the main cast from there.
* Survivor. Stephanie Lagrossa had played twice already. One time her tribe lost every challenge and she was the only one left in her team. The second time, she was in the final two. Guess what James Clement (and anyone else afraid of a "Repeat")

conveniently didn't mention?
* Survivors to humans, but his squashed muzzle and beady eyes are disturbing to other dogs.
* Survivor style beach games Michael uses to pick his replacement. Dwight screams at Kelly so much she drops the egg out of frustration, Jim misleads Karen into the water as a prank and Stanley drops it right at the start so he can be disqualified and return to his crosswords.
* Survivors was notable for averting this trope by filming a large percentage of its run entirely on location, a first for the BBC and unusual even today. Much of the camera work ended up being carried out by the Outside Broadcast team, who normally covered sports fixtures or concerts.
* Survivors, wherein each episode ended with a sudden pullback to a view of the Earth...centered on Gibraltar. The series itself was filmed and set in and around Manchester.
* Survivors, which was influenced by the source material for the above, made averting this a major running theme.
* Survivor, the contestants would randomly draw rocks. The two people who drew the yellow rocks would be safe, while the person who drew the purple rock would be eliminated. One of the contestants said "Oh, it feels like purple" when he picked his rock. Guess who got sent home?
* Survivor to stand out more for its aesthetic gimmicks than anything else.
* Survivor) two-time winner by winning season 20, seven years after her first win.
* Survivor when the jury really doesn't like them and is just picking between the lesser of two-three evils.
* Survivor. While both men and women show many of the expected effects of primitive living for a month, the men almost always have visible stubble and clearly grungy hair, while the women almost never have leg stubble and their hair often seems much cleaner.
* Survivor who believed he shouldn't have won and that the game was rigged for the Edge of Extinction returnee.
* Survivor, with the convoluted backstabbing, double-dealing, and mind-gaming that the players perpetrate on one another.
* Surya Bonaly, an excellent jumper and spinner with a respectable slew of titles—three-time World silver medalist (1993–1995), a five-time European champion (1991–1995), the 1991 World Junior Champion, and a nine-time French national champion (1989–1997)—who almost inevitably made a mistake that left her short of an Olympic medal (she failed to make the podium in any of three appearances), or of a World Championship.
* Suryavarman I campaign was narrated by Sangrama, general of Suryavarman's successor Udayadityavarman II. He gathers his captains to tell Suryavarman's tale so that they can inspire their men in quelling a rebellion.
* Susan Aglukark Top Singles. While she had a few other chart entries, most of them are very obscure now.
* Susan and Nanase, of all people, become friends during the tour to France, though this
* Susan and Simon. She's married for part of the series, but even after her divorce, the pair remain best friends and nothing more.
* Susan, as due to a growth spurt in the Summer arc has made her able to bump into the top shelf of her locker, making her around 5'8" as per
* Susan Bones has a few of these; initially, after Harry explains the situation to her, she admits that she's been attracted to Harry for a while and Harry apologises for not realising this by explaining that he's hopeless with girls. Chapter 27 reveals that Susan realised her own feelings for Harry when he was correcting her posture during a DA lesson the previous year, and Harry responds to her declaration of love with his own when he actually takes her virginity.
* Susan Boyle promoted one of her albums with the hashtag #SusanAlbumParty. Thanks to
* Susan Boyle was told in 2012-2013 that she has Asperger syndrome and above average intelligence after years of thinking she had a learning disability caused

by brain damage at birth.
* Susan Bradley is the spiritual (and military) leader of the Bora in
* Susan Calman is Convicted episode "Depression", Susan talks about her battle with depression and how she realised comedy was the career for her. Not because it made her happier, but because she realised all comedians were as depressed as she was.
* Susan Cooper, 11-year-old actor Nat is transported back in time to 1599, where he forms a loving friendship with 33-year-old William Shakespeare. Nat's father killed himself and Shakespeare's son died at Nat's age, which is why they are drawn to one another.
* Susan Cooper drops the hero in the falling-backward exercise... and is promptly bawled out by the director and kicked out of the group on the spot.
* Susan Cooper. The Old Ways (ancient roads) can be commanded to expel creatures of the Dark from them and prevent such creatures from passing over them.
* Susan Dexter, Galvin had been reading swords before Wren found Titch, unconscious in the snow. He tells her that he had just read the nine of swords, suffering and desolation, and the ten, for disaster. (Which is accurate.)
* Susan Dexter, Titch fights for Gerein because his arm is broken, and wins him an exile instead of death.
* Susan Dexter, Wren and her master are forcibly recruited to help retrieve the prince in swan form. After they escape the attack and realize that the queen will have Galvin killed for failure, Wren and Titch go to retrieve him.
* Susan does it to Harry when he says he deserves to be "tried for his crimes" after draining Voldemort's magic caused the unintentional death of every marked Death Eater except Snape.
* Susan dyed her hair and had it cut after finding out about her father. When she has an angst-induced awakening after learning the truth about the hammers, the dye drains from her hair, which then turns actually black, creating the strange effect of an Important Haircut that leaves her hair looking exactly the same.
* Susan Eubanks, Sandi Nieves, and Theresa Riggi all murdered their children to get revenge on their exes for leaving them (
* Susan finds one of Steve's porn tapes — "Lesbian Spank Inferno" — which leads to a falling out between the two and results in Steve having to describe the plot of the movie in a way that makes it sound classy. In the middle of a dinner party attended by all their friends.
* Susan Foreman was added to the show for this reason. The two teachers were needed for the show's original
* Susan for Marcus: After he dies to save her life, she leaves Babylon 5, never falls in love again, and doesn't mention his name until the series finale...
* Susan frantically tries to close the sunroof, but a gust of wind carries Flat Stanley out of the roof.
* Susan grabs the pig, but accidentally hits a button that causes the stereo to play at full volume.
* Susan guards the DADA classroom to prevent evidence tampering when a disguised Barty Crouch Junior dies after unsuccessfully hitting Harry with the killing curse.
* Susan had a crush on Justin before she learned he was gay. Notably, they're still
* Susan has a magical costume which seems to be a wry nod to the habit of female heroes armour being more for
* Susan Heffley causes her sons a lot of embarrassment and ruins their fun with her bit trait of a
* Susan herself briefly lapses into this upon first bumping into Insectosaurus. Not that one could blame her, considering that it is a grub seven times as tall as she was.
* Susan herself expresses 'strangst' (straight angst) in an early appearance, wishing she were a lesbian because of her and
* Susan ignores Harry's warnings and Harry not telling her enough of his life led her to make a dangerous choice and ended up a half-vampire. Because she deeply loved him and wanted him it made her inner demon want him all the more, so they separated, only later did they have one night of passionate sex (with Susan bound

and gagged so she didn't hurt him) and then she was gone from his life for many years. Then she came back telling him their child, conceived on that night of bondage, was kidnapped. Harry told her that keeping the knowledge he had a child from him ended any chance of them getting back together. She accepted that and, by gambits of others in play, would sacrifice her life to permanently destroy the Red Court vampires with Harry being her killer.
* Su-san" in early scanlations but changed to "Sve" in later scanlations.
* Susan is a character who especially stands out as someone from a completely different show. She makes a lot of sense as the granddaughter of a mysterious old man time traveller who is likely a human (albeit from another planet), and less sense as the granddaughter of an asexual two-hearted Time Lord
* Susan is a heavy inversion. She is a natural blonde who dyes her hair black/blue/some dark colour and is, in fact, one of the smartest and most sensible people in the comic.
* Susan leading to him rarely losing, means even though he's in the right it can be easy to cheer for Susan just for the sake of seeing Doom lose.
* Susan left because the Doctor realized that she wanted this but felt too loyal to her grandfather to give it up, so he forced the issue.
* Susan Lloyd, Frank Duckett, Essam Tasir, Tom Brennan, Jae Lee, Yemi, Angelo Busoni, Kelvin, Emeka, Edward Burke, Tricia Tanaka, Howard L. Zuckerman, Roger Linus, Horace Goodspeed, Emily Linus, Jonas Whitfield, Isabella, "Mother"
* Susan (Loretta Long) was part of the series' original human cast and remained a major character for almost 30 years, until around the late 90s when she was gradually phased out. By the 2010s, she only appeared in one episode per season; she made no new appearances in season 43, and in the 44th and 45th seasons she was reduced to just a background extra.
* Susan Lucci once recounted a particularly horrible scene she had on
* Susan made illegal modifications to the sharks, inadvertently making her responsible for all the subsequent deaths when the super-intelligent sharks break out, but she did it to
* Susan makes a couple of friends at school, but they're fellow loner/outsider types. Even at that stage, it's clear that she's a bit too weird and a bit too intelligent to get close to normal human beings. Once she learns that she's the granddaughter of Death, with all that implies, fighting the dangers of isolation becomes a full-time issue for her — though she manages.
* Susan Meyer started out as the Ditz, but it was largely limited to being a
* Susanna Clarke, when Mr. Norrell arrives at his first party in London, he overhears a man telling a woman how he persuaded one young woman to give up her true love for a wealthy man: first he introduced her to the charms of fine (and expensive) jewelry, then he got her penniless love to gamble, so he was deeply in debt — and pointed out to him that a man with no money was one thing, but one in debt was another.
* Susannah, her brother Sam comes home. Susannah tells him about what happened, and he says he's going to kill Blitch. Susannah doesn't take him seriously and remarks sarcastically. Then Sam kills Blitch.
* Susannah of the Mounties was dubbed in German twice. The first dub was made in 1939. The second dub was made in 1976.
* Susanoo, introduced in the fourth game, also plays this trope straight and serves as the final villain of the series. His true identity
* Susano'o is sometimes associated with thunder and lightning as well.
* Susano'o, the god of storms. His being born from Izanagi's nose, according to the
* Susan opens the sunroof so that Rodrick can dispose of his gum, but the rush of air only makes more noise. Susan starts to close the sunroof, but Rodrick throws his gum out, which boomerangs back and jams the sunroof open.
* Susanowo to her. It's not known how much of it was kicking arses and taking names, and how much of it was genuine remorse.
* Susan Rodriguez was the steadiest girlfriend he had, and they were genuinely in love.

* Susan Shackleford a vampire until that point, and it's explicitly mentioned afterwards they fixed the protection around the house to make sure she couldn't do it again.
* Susan's horn has the power to summon help to the user, which includes help that just happens to be in another dimension, as shown in
* Susan similarly grows fatter in a similar game, "Parable", after testing out a potion
* Susan Slade, where the child is passed off as his grandparents' son.
* Susan's mother Sophie is far ditzier than her daughter, especially when it comes to men, coming across as an aged
* Susan snaps her fingers to get Rodrick to stop chewing, but her snapping is louder.
* Susan starts acting macho and aggressive immediately after becoming male. It's transient, however: losing an arm-wrestling contest with the still-female Nanase is enough to snap her out of it. Sarah
* Susan Sto Helit, a kindergarten teacher, realizes she really must get out and meet more adults when, in the complete absence of any children, she says, "Does a bear poo in the woods?"
* Susan Sto Helit and Jonathan Teatime. Given time, or an alternative universe, would they have gotten it on?
* Susan Sto Helit was raised to believe that supernatural creatures were nice stories but not actually real, because her parents thought this would shield her from
* Susan Storm. She mopped the floor with the three members pretty easily, too.
* Susan Storm who attended the same government think tank as Reed, and who was involved in the accident because she was actually one of the scientists working on the Negative Zone experiment in the first place.
* Susan Storm, who in the comics got to fly into space via being Reed's girlfriend, is a scientist in this version. This aspect of Sue's backstory is retained in the
* Susan "Sue" Storm at first sight, but would only date and marry him when they were older.
* Susan tends to hide her feelings under an incredibly deadpan personality, to the point where instead of a good angel vs bad angel moral dilemma, she has a personification of her emotional side vs a personification of her logical side. It
* Susan" (time is of the essence in a missing person investigation) before coming to the police station and speaking with them some more.
* Susan uses this trope to its maximum effect, developing her wards' belief in a poker she uses to beat up the monsters that hide under the bed, rather than telling them these monsters don't exist. That is, while she realizes nothing will make them stop believing in monsters, it's much easier to make them believe she's enough of a badass to take them on.
* Susan who does this" a male crewmember of a spaceship also gets some comforting.
* Susan Woodings seemingly had survived her skin being stretched over the Banny animatronic's exoskeleton (with her eyes implied to have also been
* Susan would later go back to men and actually get engaged to George. Apparently her lesbianism "didn't take".
* 's use isn't disturbing in itself, but the subtext makes the woman seem suicidal.
* Sushi and sashimi used to be the Japanese equivalent of fast food (fish was originally transported in vinegared rice as a preservative, and poor people buying the goods would end up eating the rice as well as the fish). Nowadays, sushi is considered fancy food, and
* Sushi chefs usually cut off the heads of freshly caught fish before preparing it. The fish are generally already dead, and the beheading is largely because fish heads aren't much good as sushi: their meat is not conducive to eating in 1-2 bites as required for sushi eating.
* Sushi is a gateway into Japanese cuisine for most Westerners. It and ramen are often the only Japanese foods westerners know about.
* Sushi Pack, and present them with gifts. However, because they were too busy to

read up on Citrusian culture, their gifts of cut flowers, chocolates, and a painting titled "Making Applesauce" don't go over well with the delegates, who are essentially living fruits.
* Sushi Pack are rendered powerless by any kind of heat, but even worse, they feel compelled to announce this every time a villain pulls out a heat lamp.
* Sushi Pack are weakened by heat, and since they have a tendency to announce it, their most recurrent villains usually keep a couple of heat lamps around.
* Sushi Pack as it cut between Tako and Maguro hurtling toward Earth on an asteroid, and the rest of the team trying to figure out what happened to them.
* Sushi Pack, but since the Pack are bite-sized themselves, it's only as big as a normal human.
* Sushi Pack episode "Near Miss", Paradoxter, himself a man-ox of unknown origin, creates the Animixter Ray that combines two animals into one amalgam. The animals all go back to normal once it is broken, though.
* Sushi Pack fits the bill, although others have tried to steal credit for her inventions on occasion.
* Sushi Pack frequently throws electricity at his opponents, and in one episode he was able to target random objects (he'd gained the ability to turn them into living things).
* Sushi Pack frequently uses her telepathic powers to share zen thoughts when an antagonist needs to calm down. In one instance, she used this on her own teammates to make them follow a course of action that they did not agree with.
* Sushi Pack lose their powers and strength if they're exposed to heat. They also tend to announce this whenever it happens. "Heat! Our only weakness!"
* Sushi Pack, Sir Darkly, the personification of sadness and gloom, usually shows up with a storm cloud that rains misery on others.
* Sushi Pack, Sugar Jimmy disputes claims that his snack bars lack nutritional value:
* Sushi Pack the city is about to unvale a statue of one of their superheroes, and the pack all assume that it's going to be of them, only to discover that the statue is of Kato Platypus.
* Sushi Pack the leader of the Legion of Low Tide threatens one of his minions to break off a friendship with a member of the Pack under penalty of the worst punishment there is — ridicule. The other members procede to tease her until she begs them to stop.
* Sushi Pack, the three male members have been captured more times than the two female members (although only one episode had all three of them captured at the same time). On the other hand, at least one of each has been captured even more often (usually of the "four are captured, one sets them free" variety).
* Sushi Pack wears a fake eyepatch that does not diminish his fighting prowess in the least. Then again, considering that his main attack is flinging paint at enemies, direct aim may not be crucial.
* Sushi Pack, with two characters remembering the events of the day differently as they try to figure out how they ended up on an asteroid hurtling toward Earth.
* Sushi Striker: The Way of Sushido). Each category contains 9 Triumphs, each of which have a higher numerical requirement than the last and, fitting the game's conveyor belt sushi theme, take the form of colored plates in order of how they're traditionally priced in a conveyor belt sushi restaurant. The game will ask you to get a certain number of Triumphs of particular ranks; if you can fulfill those requirements, your Striker Rank will increase. In addition to rewards given out at each Striker Rank promotion, the higher your Striker Rank, the more likely Sushi Sprites will join you, with most of the late-game and postgame Sushi Sprites requiring a minimum Striker Rank to recruit.
* Sushi Striker: The Way of Sushido. The designers have anticipated people would attempt to use Skill Copy to use these overpowered skills and have planned ahead in two ways:
* Sushi Striker: The Way of Sushido when Tiburon starts using Sushido techniques. The next three chapters of the game focus on Musashi looking for a way to counter Sushido for a rematch.

* Susie Campbell, one of Alice Angel's former voice actresses, terrorizes the studio as a twisted form of her beloved role. In Chapter 3, there's a coffin in the ink-flooded morgue where most of the clones Susie vivisected are displayed, and her name is on the coffin.
* Susie Essman once recounted how, after watching a scary movie, she searched her entire house for any conceivable place the villain could possibly he hiding (including her dollhouse) before finally turning off the lights, climbing into bed, and pulling the covers up to her chin, still too terrified to sleep because she keeps hearing this soft, rhythmic chirping noise that she can't identify... until she realizes that her nose is whistling.
* Susie Moss, in "The One With The Superbowl Part 2" and briefly dated her in that episode.
* Susie "One-Eyed" Morgaine-Ryan was one of the few surviving Bandit Kingdom leaders after the coming of
* Susie Q, the girl tries to change herself so the popular guy likes her.
* Susie Q, the title character comes back to save her old neighborhood from being demolished.
* Susie's mother Lucy is an even more glaring example of the trope. From her very first episode, she's shown to be an incredibly talented artist and chef who studied in France and that's in addition to being a fully qualified doctor.
* Susie Swanson doesn't talk since she is a baby and is not Stewie, but she has an inner voice that channels
* Suske en Wiske album "De Dolle Musketiers" when he first sees Jerom.
* Suske en Wiske album "De Stalen Bloempot" Lambik's neck is stretched out like a snake due to an accident.
* Suske en Wiske album "De Tamtam Kloppers", where an ape claims they were unable to shoot him, only to take a sip from a jug and to discover his body is full of holes which now sprout water like a fountain.
* Suske en Wiske a lot, which allows for several gags about historical time periods and characters.
* Suske en Wiske: Also a recurring plot in the old stories. An interesting subversion is "De Gramme Huurling", where the tribesmen tell Suske en Wiske they don't put people in cauldrons anymore, because they are modernized: "Instead we put them in pressure cookers."
* Suske en Wiske and a huge chin, which make her look unattractive, but she does have a heart of gold.
* Suske en Wiske are all dressed in hoods that make them appear like the Ku Klux Klan. They are not racist or in any way affiliated to the Klan, however.
* Suske en Wiske are guarding a building when Wiske lights a fire to distract them, prompting one mook to ask the other, "Hey, what are you smoking, your mattress?"
* Suske en Wiske, at one point a dragon which is a servant of the Devil himself refuses to attack the heroes, claiming he is going on strike for better working conditions. He has to do it anyway, after being told he cannot go on strike without "joining the union" (of the Servants of Darkness, one assumes).
* Suske en Wiske, before the girl Wiske opens a medicine cabinet, she places a basin before it and stands back, as the contents falls out of it.
* Suske en Wiske: Bofor, an enemy who appears in 2 stories, has a supernatural Omnious Pipe Organ located inside a cloud, with which he can create massive storms.
* Suske en Wiske comic "De Texas Rakkers"; Lambik enters a saloon and immediately, gunfire can be heard inside. Jerom then rushes in and asks Lambik if he has been hit. To check if he's okay, Lambik takes a glass of water and references this trope.
* Suske en Wiske comic "Het Sprekende Testament" (The Speaking Testament), the heroes of the series race in a modified train that drives on (and off) the road.
* Suske en Wiske comics, especially fights that involve Jerom taking on multiple opponents at once.
* Suske en Wiske". Cut to the next shot where the cop is sitting at the bar in nothing but his underwear and socks, drinking the shot of booze after all.
* Suske en Wiske features a genie that always grants the exact opposite of what you

wish. For example, when Lambik wished for the genie to give them some allies that didn't have to be very tall, he instead gave their enemies three giants as allies. This is not because the genie is evil or malicious, but more that he is extremely clumsy. He always apologizes afterward for his screw ups. Eventually, both Wiske and Jerom get smart enough to realize the genie's flaw and exploit it by actually wishing for the exact opposite of what they really want. When Jerom defeated the giants, he wished for 3 more giants. The result: the genie screwed up again and accidentally made the 3 already existing giants disappear, exactly what Jerom really wanted.
* Suske en Wiske franchise in 1972; to this day his wishes remain the guiding principles of the comic - though it must be said that his successors have seriously pushed it in almost unrecognizable directions.
* Suske en Wiske: From the 1960s the series tried to cash in on trends of the day that have become hopelessly outdated by now:
* Suske en Wiske had a spin-off series in which the 2 main characters are five-year olds rather than (pre)-teens. It consists of one page gag comics, while the main series is one with album long stories. It also ignores the continuity of it's parent series, since it has Suske already living with Wiske and her aunt Sidonia at age 5, while in the main series both he and Wiske were already pre-teens when they first met.
* Suske en Wiske has experienced a notable decline ever since the series started using standard Dutch and moralistic endings in the 1960s. The decline of the series sank even lower after creator Willy Vandersteen became less involved. After his death in 1990, quality predictably went into the gutter, with each successive storyline having less and less to do with the initial premise.
* Suske en Wiske: In "Het Eiland Amoras" (Amoras Island) and "Het Wondere Wolfje" (The Miraculous Wolfy), people only fall when they notice the ladder beneath them has disappeared.
* Suske en Wiske: In the album "De Bokkenrijder" Wiske explains to Tante Sidonia a strange dream she had the other night. Sidonia explains the symbolic meanings behind her nightmare. As the story progresses, many elements from the nightmare happen to the cast in real life.
* Suske en Wiske in this comic book series, rather than the biblical character.
* Suske en Wiske is a children's comic that originally made a lot of jokes about Flemish-Belgian politics that only adults would get. Later most of them were removed from the later reprints, though occasionally some of them are still present.
* Suske en Wiske is a huge cash cow in Belgium, Netherlands and the Dutch Antilles. The comic strip has been translated into many other languages: French, German, Swedish, Japanese,... but is mainly popular in the Benelux. Apart from the still running comic strip itself there is a huge merchandising behind it, including numerous reissues, special albums, spinoffs, toys,... that are mostly bought by collectors. The entire output of author Willy Vandersteen and his studio, even after his death, still brings in the big bucks.
* Suske en Wiske is still the most popular comic books series in Belgium and the Netherlands. It has spawned an entire merchandising empire that's very popular in Dutch-speaking regions.
* Suske en Wiske, Jerom is usually this, beating up bad guys effortlessly.
* Suske en Wiske): Lambik, while the character changed over the years, his baldness remained one of the key parts of his appearance and has been used as an element to drive the plot forward in a couple of issues. Lambik played the role of the heroic father figure in a number of albums. In "Het geheim van de gladiatoren" (The secret of the gladiators), "De schat van Beersel" (The treasure of Beersel), and "De tartaarse helm" (The Tartar Helmet), he's depicted as an expert swordsman. These are known as the Blue Cover Series, as opposed to the Red Cover Series.
* Suske en Wiske Savantas dies and his spirit goes to Hell. They refuse to take him in, though.
* Suske en Wiske serializes all its albums in one unchronological mess. The first 66 black-and-white albums are no longer available, so they simply started again

from number 67 (!!) and randomly republished the older albums in color again, together with the newer titles. This makes reading the albums in this new order very confusing.
* Suske en Wiske's frequent time travels have taught many children in the Benelux of countless historical characters and time periods.
* Suske en Wiske's love for Lotje in unrequited. Lotje also becomes immortal and is imprisoned until she's freed in modern day. Her return triggers long-buried heartbreak in Barabas, prompting his friends to travel back in time to get a cure for Lotje's state from the enchantress. In the end, Lotje regains her human form and gets some minutes alone with Barabas before she, no longer immortal, passes on to the spirit realm.
* Suske en Wiske (Spike & Suzy) does this constantly in their time travel stories. Most stories have one of the protagonists use the teletime-machine, in the meantime destroying it. Professor Barabas then spends the whole comic rebuilding it, after which the storyline is swiftly deus ex machina'd by reinforcements (most of the time Jerom). The teletime-machine also has a screen showing the events happening in the past.
* Suske en Wiske (Spike and Suzy), would be a typical example of a Class 2 character, save for the fact that he's a bit stocky.
* Suske en Wiske started off in 1945 and new albums are still produced to this day. Their catalogue has over 338 titles now.
* Suske en Wiske stories Lambik or either Sidonia were sometimes absent, despite having been added to the main cast already. Vandersteen was still experimenting with his characters in those days and sometimes tried having Suske, Wiske and Lambik going alone on adventure, other times tried to have Sidonia and the children do the same, without Lambik.
* Suske en Wiske: Suske and Wiske, who are orphans who live at the same house, often do heroic deeds.
* Suske en Wiske: Suske is so incorruptible that he is generally the blandest of all the main characters.
* Suske en Wiske: Tante Sidonia, despite being Suske and Wiske's aunt rather than mum, can be quite inventive in action scenes if she wants to.
* Suske en Wiske: the album "Het Aruba dossier" ("The Aruba File"). The minor crime: two men ignore a red traffic light and crash into Professor Barabas' car, sending all three of them to the hospital. The major plot: once in the hospital, Barabas is accidentally given a briefcase that belongs to the other two men. In the briefcase, he finds a file that describes plans of a big criminal organisation to distribute a highly toxic substance as a new fertilizer for crops.
* Suske en Wiske: The early stories criticized the Belgian government quite often, especially in its treatment of the Flemish population. In the reprints most of these comments have been removed.
* Suske en Wiske (The Golden Circle), the heroes go up against an evil cult while in China. Wiske plans to allow herself to get abducted by said cult so she can lure them into a trap. To do so, she goes to a restaurant and when placing her order tells the waiter to hurry up since the cult is after her, loud enough for all the customers to hear. Just as she expected, one of the customers is a cult member who immediately calls his fellow cult members.
* Suske en Wiske: The stories "Bibbergoud", "De Texas Rakkers", "De Gouden Locomotief", "De Bevende Baobab",... all take place in the Wild West.
* Suske en Wiske: The stories "De Dolle Musketiers", "De Raap van Rubens", "De Jolige Joffer", "De Gladde Glipper", "Angst Op De Amsterdam", "De Kleppende Klipper", "Het Wondere Wolfje" and "Beminde Barabas".
* Suske en Wiske they get placed into an illusionary world by Mr. Priem through hypnosis. However, Mr. Priem is not their enemy; the first time he did it as a reward for helping him and the second time it was in a last-ditch attempt to get out of a trap, and in both cases they wake up when the story in the illusionary world has reached its conclusion.
* Suske en Wiske. They guard their castle by pretending to be scarecrows along the paths leading to it. Their weaponry consists of blunderbusses loaded with rag

balls, which upon impact temporarily change the targets face into a rag ball, which gives them the appearance of scarecrows. For the duration, the victims become very strong and very hostile. The voddenventen are undone when de Zwarte Madam withdraws from her deal with them, taking the magic that sustained them with her.
* Suske en Wiske was a thawed caveman who walked around bare chested in the early stories, but gradually started wearing more modern attire. Creator Willy Vandersteen did this after complaints from readers who wrote to him that "their breakfast didn't taste anymore after seeing this primitive creature in their newspaper every morning."
* Suske en Wiske: Whenever Wiske screams, it can be heard from miles away. Jerom even refers to it as "I recognize Wiske's hi-fi installation."
* Suske en Wiske, where Jerom has to transport everybody as quick as possible and therefore carries them off in the same pose.
* Suske en Wiske who also refuses to go away unless people buy his stuff.
* Suske en Wiske: Wiske literally "burning with curiosity", Suske and Wiske followed by swans ("swans" is a nickname for police on motorcycles in Belgium),...
* Suspect: Between Kathleen and Eddie as she is patching up his stab wound.
* suspected Madwoman in the Attic in fact turns out to be simply the main character's mixed-race daughter from a previous marriage, whom she'd kept hidden from her new husband. In a variation form the norm in this trope, the little girl is happy and healthy; she lived in a small but comfortable cottage in a remote part of the estate, she was well-fed and cared for, and her mother visited her whenever possible. Once Holmes reveals who she is, her new stepfather accepts her wholeheartedly.
* Suspect Existence Failure: A person suspected of being responsible for a murder ends up becoming another victim of the real culprit.
* Suspect Existence Failure: Someone suspected of murder gets killed by the real killer.
* Suspect Existence Failure: The lead suspect of a murder gets killed by the real culprit.
* Suspect Existence Failure: The suspects for a crime you're investigating fail to stay alive. This hints that you've probably failed to put the perpetrator on your suspect list.
* Suspect has one clear Golden Ending and two not-so golden endings. In two of the not-so golden endings, you spook the two guilty parties, and they attempt to leave the grounds to avoid being arrested. Depending on your timing, this leads to two variants of the not-so golden ending: One where one of the parties is accidentally killed trying to escape while the other gets away, and the other while the first one is still killed but the other one is caught. The best ending, of course, is when both are arrested before they try to leave the grounds, and you get a lengthy epilogue text summarizing the case.
* suspect interrogation as a show that they watch from behind the tinted glass — especially when done by Gibbs. Including one episode where Ziva is tasked to bring the popcorn, although she's late.
* Suspect in the film, with the trial judge warning her about this after seeing the pair near each other, but he has no proof.
* Suspect Is Hatless: A search is hindered due to a description that is incredibly vague.
* Suspect Is Hatless as "suspect is hatless". Some tropers work on cleaning those up.
* Suspect Is Hatless: Giving a description of a person which is too vague and generic to narrow down who the person could be.
* Suspect Is Hatless: Reporting a criminal while giving a description that doesn't really narrow down who could've done the crime.
* Suspect Is Hatless: Someone reports a crime while giving a description of the culprit that is too vague and generic to narrow down who the person responsible could be.
* Suspect Is Hatless: Someone reports a criminal while giving a description too vague and non-specific to narrow down who the criminal could be.

* Suspect Is Hatless: You're asked to describe a person, but fail to make your description specific enough to narrow down who the person could be.
* Suspects! by Steven Thraves was a gamebook where you played the part of a detective investigating a murder on the "Olympic Express", where a member of a film team had bumped off the caustic director. The skill of this game was to answer questions about pictures in the book: right answers gave clues to the murderer's identity, wrong answers meant the murderer would attempt to murder you, in varyingly inventive ways, such rewiring the lamp in your cabin to give you an electric shock.
* Suspects carry out a hit on New York's Finest Taxi Service, a unit of corrupt NYPD cops who use their squad cars to escort drug kingpins around the city.
* suspects Raque has kidnapped Elly. Raque and Elly are about to turn the corner and bump into Mary and Sue. Raque hears them and shoves Elly into a nearby doorway.
* Suspects, this caution is usually accompanied by vigorous verbal protest from the arrestee and the officer often has to say "Do you understand?" several times.
* suspects Worf for being a Klingon and some other guy for being part-Romulan.
* Suspect X did this twice; one was a death-faking ploy as well, but before that she killed and replaced an Internet celebrity to destabilize an online game and reach her targets through it.
* Suspect Zero, both for killing his victims and his signature of removing their eyelids.
* Suspect Zero. When he wakes up, he is tied on the floor of the killer's apartment, where a smiling O'Ryan casually threatens to torture him to death.
* suspended animation with the assumption that a cure for their ailment will be found in the future.
* Suspenders-verse mentions that Cadance can take a male form, Bolero, when she wants to; most prominently, she did so in order for she and her wife Gleaming Shield (this universe's Shining Armor) to conceive their daughter Flurry Heart.
* Suspense #14. He is puzzled to find a party going on at the furniture department, but he's welcomed with open arms by the people there. They give him a stamp so that the watchman will ignore him and he gets to pick a suit of his choosing on the sixth floor. He's having a great time until at dawn the party dissolves and he freezes near the windows, having become a mannequin just like his new friends.
* Suspense, although it's only FM synth MIDI, has a drony bass section.
* Suspense) as a married couple driving home from the movies who discover that an escaped killer has been hiding out in the back of their car.
* Suspense: A woman is hiding, inside her locked bedroom, from a knife-wielding tramp who has invaded the home. He gets in the bedroom by simply punching his way through the bedroom door and then reaching to unlock the door.
* Suspenseful music plays in the background, sometimes accompanied by the sound of an EKG.
* Suspense novelist Dean R. Koontz surprised his fan base with an uplifting but dark illustrated children's book called "Oddkins" in 1989. He then followed it with the illustrated kids' Christmas books "Santa's Twin," and its sequel "Robot Santa," though those were much more comedic in tone.
* Suspense, "Sorry, Wrong Number", starring Agnes Moorehead. Probably the oldest use of this trope in the media, it was so popular when it aired that, the next week, a new episode was preempted so that the radio play could be rebroadcasted. Eventually, it was made into a feature length movie.
* Suspension contains a magical camera that happens to drive the plot.
* Suspension with pay. You don't need to (in fact you can't) go to work, but you still get paid. Along the same vein, suspension from school: most kids hate school anyway, so you're going to "
* Suspicion plays with the trope. Dr. Nehle, who may or may not have been a Nazi, was in Chile during the war.
* Suspicion that Wallace Souza had ordered or coordinated Brazilian gangland murders for his TV show
* Suspicious has this happening to Janane Garofalo's character, in an enactment of an urban legend.

* Suspicious Links has Interspace, where Id Electronica, the being who dragged the main heroine into Interspace, lives.
* suspiciously adroit pencil-pushers with a penchant for pulling on loose tax threads.
* Suspiciously Apropos Music: When a character plays music, it's oddly relevant to the matter at hand.
* Suspiciously Clean Criminal Record: A sketchy suspect has no known history of prior offenses.
* suspiciously free birdseed. Of course, this will be the last thing that works as it's supposed to, as the laws of physics are always on the Road Runner's side.
* Suspiciously Similar Song, and the video suddenly stops as the creator gets beaten by the Copyright Police.
* Suspiciously Similar Song: A song or piece of music that sounds like a copyright-friendly imitation of another song or piece of music.
* Suspiciously Similar Song: A song or piece of music that sounds like a copyright-friendly version of another song or piece of music.
* Suspiciously Similar Song: A song that sounds like a copyright-friendly version of another song.
* Suspiciously Similar Song of Cygnus X's "The Orange Theme" titled "Black Snow", but also did an official remix of it under their own names of Bervoets & de Goejj.
* Suspiciously Similar Song variant of the original melody, as well as using elements of Trinity's version.
* Suspiciously Similar Substitute: A character gets replaced with a character similar enough that their name is the only major difference between the two.
* Suspiciously Similar Substitute: A character is replaced with a new character who is basically the previous character in all but name.
* Suspiciously Similar Substitute: A replacement character that is almost exactly like their predecessor.
* Suspiciously Similar Substitute based on mechanically, and explains why it has more European styling).
* Suspiciously Similar Substitute early in season 3 by fellow student Maria, due to her having been with him longer as fellow classmates and, therefore, more privy to his tendency to scheme for what he wants. That said, most of his schemes end up failing, for one reason or another.
* Suspiciously Similar Substitute for her in the form of Sergeant McCluskey. It is subverted in later seasons when the police hire Toby as a full time consultant. Then it is inverted when Toby starts dating a reporter and becomes her Friend on the Force.
* Suspiciously Similar Substitute!"). It was less than completely convincing, but a valiant effort.
* Suspiciously Similar Substitute, Jason was turned into a troubled juvenile delinquent.
* Suspiciously Similar Substitute, Jonas Quinn, after he left the show, though only for a season, then he was brought back. It helps that Jonas has a wide variety of interests (including linguistics, physics, and meteorology) and has very good observational skills and a near-perfect memory.
* Suspiciously Similar Substitute, Jonas Quinn, did much of the same thing, oddly enough, long after the show and other characters had all been well-established to the audience.
* Suspiciously Similar Substitute. Roadblock's gun is identified in the original comics as carrying an M2 Browning machine gun, a gun that is usually operated by a squad or vehicle-mounted, and weighs up to 120 lbs.
* Suspiciously Similar Substitutes version of Lucas) has his head bitten off. Ouch.
* Suspiciously Similar Substitute was due to Lexa Doig's pregnancy. During her pregnancy, she only appeared in chest-up shots or as a disembodied head. Her being rebuilt after the destruction also served to explain the changes to Doig's body which were caused by the pregnancy.
* Suspiciously Small Army: Micromanaging or representing a military force on the

scale of most modern armed forces would likely destroy either one's patience or video card.
* Suspiciously Specific Denial: A character denies something they weren't even accused of.
* Suspiciously Specific Denial: Denying stuff that the other person hasn't even accused you of.
* Suspiciously Specific Denial: "Frederick's Ovens. Absolutely no chance of catching fire after using our products!"
* Suspiciously Specific Denial: If you deny doing something that the other person hasn't even accused you of doing, you're only making it obvious that you actually did do it.
* Suspiciously Specific Denial. It's made even worse by some people of the older generation who use "hook up" to mean meet with or make plans with, rather than the current slang meaning "have sex with."
* Suspiciously Specific Denial link here. It does not exist in any which way, so you can't even try to look for it.
* Suspiciously Specific Denials, followed by the Martial Arts Style "they most certainly would not practice, if they existed."
* Suspiciously Specific Denials of, among other things, that the beach cable lead to an underwater DHARMA station and that the Island could move (saying to a question about the topic that ABC would fire them if they ever came up with a plot twist that crazy) before those plots came up in the series proper.
* Suspiciously Specific Denial: You fail to avoid suspicion because you denied stuff the other person hasn't even accused you of.
* Suspiciously Specific SermonReligious service is oddly plot relevant
* Suspiciously Stealthy Predator: A creature not remotely intelligent enough to pull this does.
* Suspiciously Stealthy Predator: An animal that takes measures to remain undetected.
* Suspiciously Stealthy Predator: A predatory animal that doesn't know about human technology, yet avoids it or knows how to neutralise it.
* "Suspicious Minds", another one by Elvis, but his was also a cover; the original singer was Mark James.
* Suspicious Missed Messages: If a person hasn't replied to phone calls, emails or letters in a while, it's a sure sign that something is off.
* Suspicious Missed Messages: If someone won't answer their phone, they're probably in trouble.
* Suspicious Missed Messages (if the unresponsive character is normally addicted to their phone/computer)
* Suspicious Missed Messages: Someone won't answer their phone? Better find out why!
* Suspicious Missed Messages: The trope assumes the characters involved have access to phones or computers on a daily basis, in normal circumstances.
* suspicious, since it would mean that his whole legacy and the Lannister blood claim to the throne is built on a lie. Even when Cersei herself tells Tywin outright that it's true, he refuses to believe it.
* suspicious to the same extent.) In the modern series the usual explanation is that having somebody normal to vouch for him puts people at ease; in this case Donna was elsewhere.
* Suspicious Video-Game Generosity: When the game gives you a whole bunch of healing items and ammo, you're about to fight a nasty boss battle. This performs two practical functions: First, you have an opportunity to breathe and restock in a safe environment. Second, savvy players will know to be prepared for a boss battle.
* Suspiria (1977), after the first victim is killed, she falls through the stained glass skylight, several pieces of which end up impaling her roommate who's standing below.
* Suspiria (1977), believe it or not, was inspired by what co-writer Daria Nicolodi's grandmother claimed really happened; that she (the grandmother) as a young woman fled a music school because she found out they were practicing black

magic.
* Suspiria (1977), in all it's Technicolor, trippy glory, plays this trope straight.
* Suspiria (1977) is a colorful example of the trope at play. An all-American good girl attends a ballet school in Germany, where she's forced to defeat an ancient witch in order to survive the ordeal.
* Suspiria (1977) kills the head witch (Suspirorum, the Mother of Sighs), the building starts to collapse, and the moment she leaves, it bursts into flames, supposedly killing every single person within the building except for the main heroine.
* Suspiria (1977) once the main heroine, Suzy, kills the head witch (Mater Suspiriorum, the Mother of Sighs), the building starts to collapse, and the moment she leaves, it bursts into flames, supposedly killing every single person within the building except for her. Every single person that had a name and wanted her head that is— it's blink-and-you'll-miss-it, but it's mentioned that one of the teachers took the entire student body aside from her out to the theater, so there was no-one in the building aside from Suzy and the witches.
* Suspiria (1977): The ballet institute the heroine starts at turns out to be a front for a coven of witches.
* Suspiria (1977) was originally planned to have twelve-year-old girls as the protagonists, but changed them to twenty-somethings to avoid being banned. The script was not changed, leading to...
* Suspiria (1977) was shot with the full knowledge that it was going to be dubbed later on. As it was filmed with a cast of many different nationalities, there were as many as three different languages being spoken in scenes at a time (Udo Kier was completely dubbed with an American accent for the English release). This was standard procedure for Italian films for decades.
* Suspiria (2018) are some of their most descriptive in recent years, warning of "disturbing content involving ritualistic violence, bloody images and graphic nudity, and for some language including sexual references."
* Suspiria (2018): In the climax, Susie, revealed to have been the matriarch witch Mater Suspiriorum, summons a physical incarnation of Death. This entity proceeds to kiss the imposter Helena Markos, killing the leader of the Berlin coven and her many followers (mainly by blowing up their heads). The avatar of Death is portrayed by the same actress cast as Susie's mother, perhaps proving that the Three Mothers are daughters of Death.
* Susquehanna features, in order, Latin rock, rockabilly, ska punk, reggae, punk swing, glam rock, flamenco, ska, calypso, swing jazz, bossa nova and acoustic soft rock.
* 's US release date of March 22nd, 2009. The fic itself is about the continuing adventures of a fully grown cast of Dawn, Lucas, and Barry taking place 12 years after the post-game story involving Team Galactic at Stark Mountain, with Dawn (in the player's role) having to deal with adulthood while living in her Villa she acquired in the Resort Area full time, and having to deal with both a love triangle between her, Lucas, and Barry, as well as qualifying for eligibility by Cynthia for being her successor to the Champion of Sinnoh full-time now that Cynthia is planning to retire.
* Sussed! (a game where each person is asked a question about themselves, and the other players try to guess what they answered), one of the answers to the question 'What sort of thing I would do?' is 'Deliberately order a Big Mac from a pizza restaurant'.
* sustained rocket/turret fire human players on the Empire's side to drive the AT-AT and knock out the turrets before Rebel players can use them. And may the Force help you if the Empire decides to rush in and capture the Echo Base hangar right away, depriving you of snowspeeders.
* sustained to qualify; any shorter and it's probably just your average fan disagreement.
* SUSTAIN's Helljumpers, but the idea was damn close to having Marines drop in from space. Early in his presidency, Donald Trump stated that he wanted to revive the

project under the moniker "Space Force."
* Susumu Hirasawa but that doesn't explain where the Wagnerian pomp and marches come from.
* Susumu would later found a stable called the Jimmyz, almost all of whom
* Su Susann, a fan on Vicky's Facebook page who often answered questions for other fans, was given access as one of the page admins, and who Vicky has given permission to post things on her behalf (such as revealing names of otherwise unnamed characters). Unfortunately has a bit of a
* Sutekh, both voiced by Gabriel Woolf, have deep voices to represent their ancient, primal evil.
* Sutekh" is explicitly noted by the Fourth Doctor to be the real Satan.
* Sutekh the Destroyer takes this trope to an extreme. He wants to wipe out all life so nothing can evolve that can threaten him, despite being a
* Sutekh the Destroyer. The Doctor shows Sarah Jane what the world would become if he isn't stopped — a dark, windblown wasteland. Sarah Jane, who had earlier said: "We know the world didn't end in 1911" (the year the events of "Pyramids of Mars" take place) immediately realises they have to go back and deal with Sutekh, or the world as she knows it will never exist.
* Suterareta Yuusha No Eiyuutan, the primary source of conflict is a proxy war between goddesses Clare and Messiah, with Clare being the clear aggressor.
* Sutherland Neill", the children are building robots (it's a looong story). The question whether a specific specimen is a police robot ("?" "Because of the long arms!" "??" "The long arm of the law!") gets the questioner thrown the book at. No, wait, it was the inkstand.
* Suthida, the fourth wife of Thai king Vajiralongkorn, was formerly the head of his bodyguard unit.
* Sutra, a sentient android, is passionate about Vulcan culture. She has read Surak's texts, she plays the ka'athyra beautifully, and she somehow taught herself the ability to perform a
* Suu'be Nori'fu is this to Quain'tana, since Suu'be resents Quain for making her own daughter Koil'doarth no longer be the heir.
* Suu can't enter large bodies of water because it would dilute her body by a dangerous degree. When the cast goes to the beach, she wears a waterproof wetsuit so she can play in the water.
* Suul'Ka, trying to mess with the current dominant species of the Galaxy in preparation for their inevitable return.
* Süleyman's great-grandson Mehmet III. did something similar when the mother of his eldest son Mahmut supposedly received a prophecy, according to which the sultan will die within a year. It certainly didn't help Mahmut openly went against Mehmet's all-powerful mother Safiye... Mahmut's execution proved to be a mistake - Mehmet really did die within a year, and was succeeded by his younger son Ahmet I., who was still a child (13, to be exact).
* Suur Toll gives the towering leader of the second horde one. He towers over every one but the giant eponymous character, and his sword is as big as he is.
* Suur Toll is an Estonian animated short based on the below-mentioned folktale of Tõll the Great.
* "SUUUURGE!" from one of Coca-Cola's attempts to enter the citrus soda market dominated by
* Suverted in S1E8, where the perp gives clear, concise information that quickly leads to the killer.
* Suwa Taisha, the real-life shrine saw a significant increase in pilgrimages.
* Su Wukong (Monkey King) and the other bodyguards/traveling companions go along with the monk Tripitaka in
* Su-Yeong, ends up trampling all over her boundaries. She's irritated but takes it in stride.
* Suyin herself has this problem with abusing and betraying the trust of those she claims to care for, even as she herself complains about people abusing her trust. She betrayed the trust of her older half-sister Lin by letting Korra go out to investigate the Zaheer against Lin's orders and proceeded to laugh off Lin's

criticisms as if it were no big deal. However, Suyin has disobeyed her sister a lot in the past, so it's no surprise she'd do it again. In Season 4, she betrays Korra's trust by only pretending to agree to let her go hammer out a peace treaty with Kuvira but then goes behind Korra's back to assassinate Kuvira while she's distracted. This results in Korra suffering a humiliating No-Holds-Barred Beatdown
* Su Yung: Briefly wrestled in WWE’s FCW developmental as Sonia, but launched to stardom through her Impact wrestling work.
* Su Yung USA, which didn't work, and when they sent her to seduce Rich Swann in EVOLVE, which did.
* Su Yung was the only member who pretended to respect Yung as an independent human woman, simply to get Yung to let her guard down so that it would hurt more when Kay inevitably showed her true colors.
* Suzaku also possess a white pilot suit which is different to that of regular soldiers. How fortunate he is that the Knights of Round ALSO have white uniforms that are different from that of their subordinates.
* Suzaku and Dreadwing join the Autobots and Black Knights following the SAZ Massacre, unable to stomach the atrocities committed by the Decepticons and Britannia any longer.
* Suzaku and Euphemia could be this... if there was an alpha to begin with. The typical beta couple is the couple involving the most important people after the couple involving the protagonist. But here, the protagonist is a
* Suzaku and Euphemia. Initially a straight and uncomplicated 'knight and princess' relationship,
* Suzaku and Euphie. Their goals are the same, they have a very similar sense of humor, and they get serious about the same things. Not to mention a moment in the anime, where they're shown to say the same thing at the same time, only to both burst out chuckling.
* Suzaku develops feelings for Lelouch, whom he serves as a personal bodyguard. Which heavily complicates things for Suzaku, as he's a
* Suzaku ends up falling on top of Shirley. However, in this case, it is treated as a total accident by both parties, there is no
* Suzaku gets a flight pack for his Z01 Lancelot in episode 20 (Z01/A Lancelot Air Cavalry). In the second season, Suzaku has the entirely new Z01/D Lancelot Conquista, essentially a visually similar redesign with an integrated flight system and a
* Suzaku Kururugi had repressed memories from the start of the series
* Suzaku Kururugi is stronger and faster than normal humans. This is demonstrated rather memorably when he dodges fire from an automated ceiling-mounted machine gun, runs up a nearby wall, and destroys the turret with a
* Suzaku laments that "The Talk" his adoptive mother gave him turned out to be completely useless. His adoptive mother only told him about the mechanics of heterosexual sex but Suzaku realizes that he's gay.
* Suzaku later opposes him for taking advantage of other people just like (if not more so than) Lelouch when those with power should protect those incapable of acting, recognizing that Britannian society isn't such an ideal world.
* Suzaku of the Counterattack to save Lelouch from Schneizel, but Schneizel, having become immune to Geass' effects, prepares to draw on Lelouch's face while his perception of time is stopped.
* Suzaku smashes through a window to attack Mao in the first season and in
* Suzane von Richthofen) is a Brazilian girl that is in prison for killing both her parents when she was 19 years old, with help from her boyfriend and his brother. It made quite a sensation in the media.
* Suzanne Collins herself admitted that, although she has never read
* Suzanne Collins. She refuses to elaborate on what modern races the characters would be categorized as. Katniss herself has olive skin and straight black hair just like her best friend Gale, in contrast to her blonde-haired and blue-eyed mother and sister. Rue and Thresh have "dark skin."
* Suzanne Collins to the Capitol, humanizing the fallen competitor in the normally disconnected Games.

* Suzanne Fellini: "Love on the Phone" is about a woman who longs for the touch of her lover, but because of the distance, has to settle for phone sex.
* Suzannes Diary For Nicholas. Near the end of the movie we learn that instead of being alive as the protagonist thought, they actually died in a car crash before the movie began.
* Suzanne Vega, it also reached the top 10 of the U.S. alternative and R&B charts; #2 in the UK, Ireland, and the Netherlands; and #1 in Germany, Austria, and Switzerland. Although Vega continued to be a regular presence on modern rock and adult alternative radio for the rest of the 90s, those two songs were her only trips into the US top 40.
* Suzanne Vega since the song is very upbeat and happy sounding until you hear the lyrics.
* Suzanne Vega's "Wooden Horse" in which the subject of the song is very closely based on Kaspar Hauser (see "Real Life" entry below.)
* Suzanne Vega: The similarly themed "Bound" and "Penitent" both play with the idea of the singer as the disciple of her lover, asking them to take her back like a prodigal son and wondering to what extent she would obey them.
* Suzanne Vega whiles the time away, drinking coffee and people-watching, in "Tom's Diner".
* Suzanne Vega. Who remembers Vega's acapella version, in which the "do do do-do, do do do-do" hook only turns up right at the end? It was actually released as a single a couple of years earlier; it wasn't very popular.
* Suzette resorts to it when she's short of things to be righteously outraged about.
* Suzie Morgraine-Ryan and her band of Periphery pirates display all the traits of the second option, as a deliberate affectation. Ryan herself dresses in Caribbean-style pirate garb, uses archaic words like "thou" and "thee," and even wears an eyepatch.
* Suzie prefers to rent a room at Olga's rather than stay at the school, because she doesn't want to feel "like a kid" at boarding school. You'd be hard pressed to find a twenty-something student who'd
* Suzuhara Shuuko This is a spoiler for the manga, but is revealed early in the anime.
* Suzuka. Of course, Yamato just accepts her apology and tells her not to worry about it, and so leaves himself open to more of the same abuse.
* Suzuka: The eponymous character of this show, as Yamato even when in other relationships, is obsessed with her. In the manga, he turns down other women who are interested in him, and even flat out refuses sex because of his obsession.
* Suzuka, the main couple has a baby. Although it raise a big fuss in their family; at least, it's settled down at the last chapter.
* Suzuka, the titular character Suzuka Asahina is the best high jumper and takes her sports career seriously.
* Suzuka, usually being viewed as the one at fault in a situation obviously not his own.
* Suzuka who's the real female lead. That said, the original Fuuka still casts a large shadow over the rest of the cast even after her death. That being said, she comes back in chapter 135 - but that was a fakeout as well, as it was just a person who dressed up as her because she admired her. Fuuka is well and truly dead.
* Suzuka: Yamato even when in other relationships, is obsessed with her. In the manga, he turns down other women who are interested in him and flat out refuses sex because of his obsession.
* Suzukaze does the same it's suddenly disgusting. Furthermore, despite her self-declared protective feelings for her ship sisters, she doesn't even stop to contemplate how she herself would react if, like the deserter, one of her own ship sisters were to turn on her for defending them.
* Suzuki Bakuhatsu). If you don't pay attention to any hints, visually and audibly, this trope will take place.
* Suzuki Bakuhatsu: The core of this game. You, as Suzuki, must dismantle the object carefully and fast to dispose the bomb which is planted inside that object.

* Suzuki Esteem is far too beat-up and junky for what would've been a five-year-old car at most in 2002.
* Suzuki gun War Machine recognized Suzuki gun for what they were but didn't fair any better in the end.
* Suzuki's GSX-R line of sport bikes are affectionately called "Gixxers" by British enthusiasts. This was eventually made canon with the release of the Suzuki Gixxer entry-level motorcycle.
* Suzuko Mimori before the end credits, meaning that episodes had to have entire scenes and sequences cut out in order to fit these new additions.
* Suzumi gets put under one that mentally returns her to a happier time, when her husband was still alive and the two were excitedly awaiting their first child. While the machine is destroyed, she willingly remains behind because she is happy. It isn't until Yuuhi forces her to remember that Kazuma is dead that she gets shaken out of her stupor, also remembering how she chose to continue to live to take care of her brother-in-law.
* Suzumiya Haruhi-chan no Yuutsu, when Kyon tells Itsuki he loves him, the camera shows Itsuki's face. The simple art style turns in to a shoujo style, with Itsuki's hair blowing in the wind and rose petals in the background.
* Suzumiya Haruhi No Index, after Touma Kamijou defeats Teitoku Kakine in a fight and knocks him into a river, Kuyo Suo pulls him out and nurses him back to health. They start dating.
* Suzumiya Haruhi No Index cup, Kyon takes pity on him and asks Kanzaki to finally serve him. Taniguchi is ecstatic and says it was worth losing almost all his money.
* Suzumiya Haruhi No Index powers cause the public to not recognize her.
* Suzumiya Haruhi No Index, several characters wonder why both Haruhi Suzumiya and Shizuri Mugino are in love with Kyon, commenting that he's plain-looking, has no powers, that there's nothing special about him at all. Mugino's reason is that he saved her life.
* Suzumiya Haruhi No Index, when Terra of the Left kidnaps Kyon, Kyon asks him to explain how his powers work and his goals while they wait for his plan to go into motion. Terra egotistically agrees, saying that since Kyon doesn't have any powers nor fighting skills, there is no way he can possibly use this information to his advantage. He's right, but Kyon was counting on Kaori Kanzaki coming to rescue him. She eavesdropped on his exposition and used that knowledge to defeat him. Plus, Acqua of the Back was also eavesdropping and heard about how Terra was planning to betray God's Right Seat, so he punishes him after the battle.
* Suzumiya Haruhi No Index, when the Magic Side learns of Haruhi, many of them believe she is The One True God and worship her behind her back, though they acknowledge the importance of making sure she does not learn of her powers. Kaori Kanzaki in particular is very pleased that Haruhi looks up to her like a big sister. However, the Roman Catholic Church believes she is a heretic who stole God's power and sees Sasaki as The One True God.
* Suzumiya Haruhi no Seitenkan is surprisingly common, with Kyon and Kyonko being by far the most favorite.
* Suzumiya Haruhi no Seitenkan while passing out flyers advertising the SOS Brigade.
* Suzuno in her few appearances, she's a contrast to the other priestesses in that she is described as being a very shy and quiet person, contrary to Takiko's appealing and Miaka's headstrong nature.
* Suzu was secretly tailing her pet pig Tonkatsu (who wanted to do an errand for her by himself) when she comes across Shinobu, lost
* Suzy Bogguss' most famous songs are her covers of Ian Tyson's "Someday Soon" and Nanci Griffith's "Outbound Plane", which only got to #12 and #9 respectively. She had five songs match or outpeak the latter, with her highest ranking going to the somewhat lesser known #2 "Drive South" (itself a cover of a song first recorded by its writer John Hiatt, and then later by the Forester Sisters, featuring the Bellamy Brothers).
* Suzy Cube has the Dastardly Skulls, who stole all the gold coins from Castle Cubeton.

* Suzy Cube: Suzy gains an extra life with every hundred coins that she collects.
* Suzy gives a broke showgirl some money, she says it's from her rich uncle. When the showgirl expresses surprise that Suzy has an uncle in London, she says "I haven't got any relatives anywhere, but I got a rich uncle." In other words, she has a sugar daddy.
* Suzy Puppy, and worst of all, parvovirus (likely the cause of the diarrhoea).
* Suzy Puppy; being from a puppy mill, her mother was slaughtered shortly after her birth. And because of Suzy's severe sickness, she follows her not long after.
* Suzy Puppy defecates on the floor because her severe illness has given her diarrhoea.
* Suzy's Zoo: Daisuki! Witzy (although they managed to disguise the show as 2D very well with clever use of cel-shading).
* Suzy's Zoo: Daisuki! Witzy, caused Teeter to open his mouth but not say anything when Witzy asks the two turtles where they're going (this is because both Teeter and Totter's voice was made to reply at the same time). In the original Japanese dub, Teeter parroted Totter's reply several seconds after.
* Suzy's Zoo: Daisuki! Witzy employs this trope so well that it is impossible to tell that it's actually CGI without checking the credits, or catching several very small quirks (ie, the characters turning wouldn't be that fluid if it was 2D animation).
* Suzy's Zoo: Daisuki! Witzy fare for infants, so it's probably expected.
* Suzy's Zoo: Daisuki! Witzy in the English dub of the show. This is unique to the English version however, the Japanese originals still call them "dandelions".
* Suzy's Zoo: Daisuki! Witzy, it appears that the place is gentle and happy throughout.
* Suzy's Zoo: Daisuki! Witzy plush toys started appearing, since Boof, Lulla, Patches and Ellie Funt are plushies to begin with.
* SV5 Cammy even breaks the law and sides with Juri to protect Decapre, and goes apeshit on Vega when he threatens the Dolls.
* Svalbard Global Seed Vault in Norway is a massive storage facility with labs built into a mountain to preserve seeds in case wild and farmed species die off. Currently, it contains over 750,000 samples.
* Svalbard Ski Marathon: probably the only annual sporting event where the entire track has to be surveilled by armed guards to stop polar bears from eating the competitors.
* Svarog: The world of Talar has these flying islands, populated by the local uber race of wizard-nobles.
* Svartáljǫfurr. His attacks can affect the player with the "Blinded" status effect.
* SVBI: Something Very Bad Inside. There's definitely something wrong with you, but the doctor has no clue exactly what it is, other than it's terminal.
* SVC: Chaos also has a grapple move that reverses the opponent's controls. As usual, computer opponents are not affected by the control screw.
* Svef is treated as a harder drug, said to allow the user to see their own soul, and granting a "sense of urgency and meaning". It seems to be a cocaine analogue, with drug dealers who happily deal in other drugs not willing to carry it.
* Sven and May, eventually.. how this will develop, remains to be seen.
* Sven Co-op . Admin-controlled, he's on the players' team so friendly-fire is impossible (against him, that is). David is by no means "friendly" and will relentlessly stalk and harass the players no matter what.
* Sven Co-op , allows people to "donate" money to its creators for permanent weapon enhancements - namely, their Uzis do double damage, and they can use armor to boost the damage on their melee weapon.
* Sven Co-op mods out there, and is not only still lively with activity to this day, but is still in development.
* Svengoolie arranges songs for Sven to sing, just a bit higher than Sven can sing.
* Svengoolie. He also sometimes has a wisecracking rubber chicken puppet named "Kerwyn" as a sidekick who helps him read viewer mail.
* Svengoolie, the "Boogie Woogie Bogeyman Of Berwyn" plays Reveille, although he's

in a polka band rather than the army.
* Svengoolie uses "SvenSurround" (the name a parody of SenSurround) where Sven overdubs a scene with ridiculous dialog and sound effects. Usually (but not always) reserved for after the end of the film so the original scene plays out dub-free.
* Svengoolie when the original Svengoolie, Jerry G. Bishop, decided he didn't want the job back and gave Koz his blessing.
* Sven Hassel and horrible, this wasn't as systematic as their persecution of the Jews.
* Sven Hassel book. As a soldier fighting in a German disciplinary battalion during WW2, he and his comrades were routinely sent on the most dangerous missions
* Sven Hassel can shoot them and relieve the Germans of their presence.
* Sven Hassel drill sergeants are portrayed as sadistic loudmouths, more interested in breaking men than turning them into good soldiers.
* Sven Hassel Emma. As the train is leaving for the Russian front, he leans out the window shouting that he'll put in for medical leave so he can see her again, only to get hit in the head by a passing pole, whereupon he shouts gleefully, "See, I've got a skull fracture!"
* Sven Hassel had a vast number of ethnic minorities who couldn't speak Russian either he didn't stand out).
* Sven Hassel happily executing a flood of so-called deserters gets a nasty shock when Soviet tanks turn up on their doorstep. Turns out there really is a full retreat going on.
* Sven Hassel novels, a senior SA officer has been arrested in the Night of the Long Knives purge. As he waits in his cell, he isn't alarmed because he thinks he's too important to harm — until he realises that the sound of a revving lorry and motorcycle are masking regular bursts of gunfire, like you'd hear from a firing squad.
* Sven Hassel novels. The politically-connected parents of a soldier condemned to death convince a Nazi official to rescind the death penalty. Unfortunately after they leave the official changes his mind without notifying the parents, who write to their son and tell him the good news. When the reprieve doesn't come through, he unsurprisingly has a mental breakdown.
* Sven Hassel novels, when this technique is mentioned as having been used to dismember prisoners of war, by tying their feet to the ground before letting go the tree (to which their arms are tied).
* Sven Hassel officers is a German-American and former US Marine. He is very, very tough and nasty, but the troops follow him because he can do anything he tells them to do, and has shown it.
* Sven Hassel's books about the Legion of the Damned, there is invariably a scene where the nothing-to-lose penal soldiers throw a big party, usually doing something like taking over a brothel or a high-class hotel and defending it against all comers, be they German military police, civil authority, or in one extreme case a major Russian attack. Although they may have signed a local truce with the Russians and shared the girls and the booze.
* Sven Hassel's World War II fiction, the lads are often sent on suicide missions or are otherwise caught behind Russian lines and need to get home. This invariably ends up in escapades in Soviet kit they do not know how to use and have to figure out on the spot.
* Sven Hassel the 27th Penal Panzer Regiment is commanded by Major Mike Braun, a German-American and former US Marine.
* Sven Hassel, they're not reassured. "No-one's this red, not even in Russia!"
* Sven Hassel well-trained, but much of that training has long-since been replaced by improvisation, pragmatism, utter ruthlessness, and an innate familiarity with their enemy that means they can react to and even predict their movements.
* Sven Hassel" who dresses up like a parson, complete with "soul remover".
* Sven (while with the IBI), Train (while with Chronos) and Belze from
* Svetlana Alliluyeva, daughter of Josef Stalin. She later returned to the USSR.
* Svetlana Chmakova seems to be in a love-hate relationship with her characters.
* Svetozar Boroević, a Croat general in the Austro-Hungarian Army during World

War I, who thanks to his leadership rose to the rank of Field Marshal despite the pro-Austrian bias of the time, found himself after the war being rejected by all of the successor states of the now-dismembered Austro-Hungarian Empire; Yugoslavs despised him for his pro-Habsburg loyalty (and apparent willingness to sacrifice numerous Yugoslavs in the defense of Austria-Hungary), while in the new Republic of Austria he was seen as an embarrassing reminder of their defeat and division.
* SVU a cop) to get in good with a smuggler in the illegal wildlife trade.
* SVU also occasionally have gangs where the initiation requirement is murder or rape. (Or both).
* SVU, but she had to transfer out of One PP to an Anti-Terrorism Task Force to get it.
* SVU had a spree killer be sentenced to a psychiatric facility until he is deemed fit to stand trial (which will likely never occur) after it is discovered that his erratic behavior and murders were caused by his mind being destroyed by a now terminal case of Syphilis, which an insurance company had detected during an exam, but failed to inform him of.
* SVU in general subverts this nearly as often as they play it straight, since a number of the victims are teenagers abused by adults.
* SVU is also willing to interpret the law somewhat creatively in order to bring justice.
* SVU kill her sister, but did assume her identity as a means of hiding from the man who had.
* SVU's first male in the role is Rafael Barba. He gets almost as much admiration as Alex and Casey.
* SVU so that his symptoms would return and he wouldn't be taken seriously if he tried to report what he saw.
* SVU. They try to dissuade her, but as she's dying, she insists on taking the blame.
* SVU who's been preying on prostitutes when they interview a survivor and note the way she shielded her eyes when the assailant blinded her with a flashlight (he was holding in the way cops are trained to do).
* SV Wishes. Almost immediately, he is punished for his host body's scheming and attempted sabotage despite having nothing to do with it.
* SV Wishes: A major plot point with the modern Shen Yuan and the lower-class Luo Binghe in the Xianxia world of the high noble society they find themselves in.
* SV Wishes: Luo Binghe treats his master Shen Qingqiu's bruises after the latter is hurt after stopping Liu Qingge's qi deviation and getting attacked by Yue Qingyuan as a result. This permanently sours Luo Binghe's opinion of the Lord of Household.
* SV Wishes: Shen Qingqiu is mistreated and neglected by servants despite serving as Yue Qingyuan's sole spouse for a decade and still high ranking as Second Husband. Does Yue Qingyuan actually intervene on his long-time spouse's behalf? Nope. Luo Binghe and Liu Qingge's opinions of the Lord of the Household sink once they realize this. Luo Binghe justifiably worries about Shen Qingqiu's condition when they are separated because he knows Yue Qingyuan won't think to help him.
* SV Wishes. This wasn’t done to punish him. Yue Qingyuan just got used to Shen Qingqiu handling the money and the servants throughout their marriage. He didn’t realize that by demoting Shen Qingqiu, he as the Lord of the Household or the new First Husband, Liu Qingge would have to give him the income to survive on and command the servants on the former’s behalf. The neglectful Yue Qingyuan and the unintentionally ignorant Liu Qingge accidentally leave Shen Qingqiu destitute in own home and allow for the servants to mistreat him. Liu Qingge finally helps Shen Qingqiu when he comes to own his position as First Husband and gave Shen Qingqiu new servants and money. Yue Qingyuan still continued in his neglect and ignorance until it was too late.
* SV Wishes: Whereas Shen Yuan of canon was deep in the closet, in denial of his sexuality and his romantic feelings and firmly believed himself straight. Here Shen Yuan has already realized his homosexuality, not that it helps him.
* SV Wishes: Yue Qingyuan breaks a decade-long promise to Shen Qingqiu to be

monogamous that was the bedrock of his marriage to give into social pressure and take another spouse to raise his status. Not only did that earned him further mockery of the court, it destroys what was a previously harmonious relationship and ruins the lives of everyone involved.
* Swagger sticks are officers' accouterments, the most common being a short cane with regimental insignia on the handle. Certain units have their own unique twist on the stick, such as cavalry officers carrying riding crops and officers in traditionally Irish regiments carrying sticks made from blackthorn.
* SWAG had a "Celebrity Crime" segment involving some celebrities trying to use their status to get away with relatively petty crimes.
* Swaim's head asplodes in the final episode thanks to the failsafe. Twice. He gets better.
* Swain became a ranked officer at a very early age (even though by all logic he should not have been accepted in the military at all due to being crippled). How he did it is a mystery, and contributes to his overall enigmatic status.
* Swain's entire visual theme is centered around them. From his outfit, to his ultimate turning him into a demonic man-raven, to the ravens perched around the map only visible to him.
* Swallowdale, when the children leave a time capsule and specifically mention that "it probably won't be found for many years...when people wear quite different sorts of clothes".
* swallowed he was armored, and very hard to hurt, but his insides weren't so well-protected, it seemed.)
* swallowed it to instill fear in his enemies.), he's wearing either an eyepatch or a bandanna around his eye.
* Swallowed Whole: A monster eats characters and items whole without chewing.
* Swallowed Whole: The various Egyptian books of the netherworld (New Kingdom) include a few vignettes showing deceased people, or maybe gods, swallowed whole by Apep/Apophis.
* Swallowed Whole while ranting at the heroine, by a monster that was immediately destroyed in an explosion. Although the creators admitted that Roman's role was extended beyond the originally intended one-off pilot episode appearance because both the creators and fans loved him so much, they have confirmed several times that he's dead and won't return. That doesn't stop fans theorising how to bring him back.
* Swallowed Whole without dying (known as "soft vore") and it is a purely fantastical form of fetishism, but the majority of more serious works do result in the prey's death, usually from being digested alive.
* swallow him like the rest). This was somewhat more of a "keep him alive" stratagem than a "normal life" one — there hadn't even really been enough people in the history of the world at this point for "normal" to have many benchmarks.
* Swallowing live prey is more common in nature than you might think. All amphibians and most fish swallow all their prey alive, and a good number of reptiles and birds will at least do this to small prey. And of course there's anything that eats ants or krill/plankton which simply gulp their prey down by the dozens, if not hundreds (except anteaters, which crush ants against the roof of their mouths before swallowing).
* Swallowing rolled-up bits of foil before the medical examination is suggested as a good way to avoid conscription, supposedly because the foil will show up as ulcers in x-rays (this technique never works).
* Swallowing the Earth terrifying nicknames) isn't right behind you wondering if your death would be useful for his next caper?
* swallowing them whole. The cilia paralyze almost all living creatures they touch.
* Swallow is centered around the disturbingly real-life mental illness Pica, which causes the protagonist to eat non-edible objects, such as thumb tacks. While pregnant. At one point she goes for an ultrasound, and the doctor's discovery of the objects inside her is played for complete horror.
* Swallows and Amazons, and wrote several instructional manuals of fighting and

survival skills.
* Swallows and Amazons experienced a slight shift to "Mysterious Waters".
* Swallows and Amazons series is the only adult the protagonists seem to take entirely seriously.
* Swallows and Amazons when Peggy uses one of the catchphrases in front of her without thinking.
* swallows it. It takes police a few moments to realize what the guy had done...
* Swallow the Key: It's very stupid to swallow the key to a door you just locked because you would not be able to use the key again to unlock it later. Usually used in classic cartoons, however.
* Swallow Whole to keep the creature from becoming little more than a really macabre water slide. Fifth Edition changed things so that instead a creature will involuntarily regurgitate everything it's swallowed if it takes a certain amount of damage from creatures it's swallowed whole in one round.
* Swami Beyondananda, in both stand-up and books, has a way with it as well: "If you're a sucker for a seer, and what the seer sees sucks, you can redress your grievance in a seersucker suit."
* Swami Bullwinkle announces, "Eeny meeny, chili beany, the spirits are about to speak!" Rocky: "Are they friendly spirits?" Bullwinkle: "Friendly? Just listen!"
* "Swamp and Tad: Mission Imfrogable" was about a pair of frog-like aliens coming to Earth in order to retrieve a package for their king, the mission being made difficult because a dog finds the package. Eventually, Swamp manages to get the package by being nice to the dog, and it turns out the package Tad spent the short working his ass off to get back was a pizza, which the king messily devours. After all is said and done, the two are then told that they must go back to Earth to retrieve more pizzas, much to Tad's dismay.
* Swamp blights can summon and control swarms of insects, and are surrounded by a cloud of biting mosquitoes at all times.
* Swamp blues (basically a rawer, more primitive variant of Chicago blues originating from Lousiana)
* Swampfolk are crazed rednecks who are mutated due to long term residual radiation in the waters of Point Lookout and inbreeding who have become ungodly tough and viciously territorial of their swamp lands.
* Swamp Kart Speedway rip-off. The worst part about that game is that every time a racer passes you, they go "Bye-bye!" (taken from the scene in the movie where Shrek tries to explain to Donkey how "ogres have layers"). And the same "Bye-bye!" sound is used for every single character.
* Swampland in Florida. They have been a nuisance to Florida for many years. Starting in the 1920s, unsuspecting investors would be told of prime but useless swampland that was dirt cheap. The investors, so quick to make an easy buck out of it, would purchase said land before ever placing eyes on it, blindly unaware that it is nearly impossible to develop. The Florida land boom of the 1920s was riff with such scams as it was the first real estate bubble in the state. One notable example is developers literally busing in customers and selling them shares in "towns" that were only vast plots of uninhabitable swampland with signs stating where the nonexistent buildings would be. Unfortunately, it is still running rampant due to the ability of buyers and sellers to purchase and sell land over the Internet.
* Swamp Loggers episode is actually a reworking of a documentary originally shown on parent network A&E).
* "Swamp Mates" has recurring antagonist Bubble Bass as its main character (alongside Patrick), showing Bubble Bass and Patrick taking a surreal journey into a swamp to find one of Bubble Bass's missing action figures.
* Swamp Planets: Havena (issue 268), Holci (issue 161), Icon (issue 163)
* Swamps Are Evil: It's especially a bad idea to venture too deeply inside forested wetlands.
* Swamps Are Evil: Swamps are nasty, unwholesome places, and full of evil or just unpleasant creatures.
* Swamps are the traditional home of black dragons, generally regarded as the most

sinister and malicious of all dragon breeds. Other inhabitants include the
* Swamp Sim as a T-posed model that slid across the ground when appearing and chasing you. A later update eventually gave him an actual running animation.
* swamps of Karda Nui invasion, a thick green mist blocking out the sunlight is also mentioned.
* Swamp's unlockable alternate version is considered SonSon's home stage.
* Swamp Thing 2:37, when John declines Emma's offer to spend more time in bed with her, she asks whether she's ever told him what her father says about Englishmen; he responds "Yes, you did; "no, we're not; and if I ever meet your dad I'm going to chin him." The implied word after "not" is, of course, "gay," which in 1985 was the sort of "inference" to "sex perversion" which the Code forbade.
* Swamp Thing #53, Alec manages to croak out most of "I love..." to Abby before his apparent death.
* Swamp Thing Abby Cable cradles herself on the floor after evil uncle Anton Arcane has returned to life in the body of her husband Matt and brutalized her in a number of ways, including sexual.
* Swamp Thing actually describes this as what the plants do when he comes on the scene in the New 52 series. Specifically, he likens the reaction of plants at a botanical garden in Metropolis as being like a crowd of thirteen-year-old girls at the arrival of a rock star. Invoked by name when he solves their "rat problem" shall we say:
* Swamp Thing after their escape from death, and so is the ongoing plotline about their relationship, or lack thereof. All this is so the series can focus primarily on the upcoming deconstruction and reconstruction of the Swamp Thing, and secondarily on the Cables' deteriorating marriage.
* Swamp Thing/Alec Holland. First appeared in October-November, 1972.
* Swamp Thing and his retcon, DC pretty much refuses to market Moore's version of the character in other media. Pretty much every Swamp Thing show, movie, cartoon uses the original "man to monster" origin for Swamp Thing and the Failure is the Only Option trope to drive the plot.
* Swamp Thing and replacing him with whatever-the-Swamp-Thing-was-becoming.
* Swamp Thing and Tefe Holland; the former of whom is, well, practically a living swamp as well as champion of The Parliament of the Trees, and the latter, his sort-of child, who shares his control over plants (among other abilities).
* Swamp Thing, a new generation of vampires are hatched in a town submerged in stagnant water that have the form of fish people (though closer to fish). Charmingly, they eat each other until only one huge newborn remains.
* Swamp Thing at the same time. Since then, Swamp Thing has gone on to have many successful comic runs and a number of appearances in other media, whereas Man-Thing, while still successful, as of 2019 has yet to break out of his cult status.
* Swamp Thing based this arc on one of his own cousins who went through a similar experience with her husband, and many of the specific details of Liz's plight (wearing sewn-up towels instead of proper new underwear, never immersing herself in a bath for fear of drowning, never plugging in the TV for fear of electrocution) are almost exactly the same as those of the cousin.
* Swamp Thing: Cellanth, a pretty alien woman who was abducted by Solus and tried to help the other prisoners escape by pretending to be interested in her captor, looked pretty much like a human with antennae and wings.
* Swamp Thing comic book, an autistic child in a group home draws pictures, with accompanying text, of the Monkey King that (unbeknownst to the authorities) killed his parents. Soon, all the children in the home are independently drawing pictures of the creature, presaging its reappearance.
* Swamp Thing could take a concept like "woman transforms into a bird" and make it this horrific. They give her a root to chew to start the change. She remarks at its bitter taste, and suddenly starts vomiting uncontrollably, puking up all of her internal organs, leaving her body below the neck to rot and wither away. The cultist then holds her head in his hands and talks her through the metamorphosis in graphic detail: talons slicing their way free from her neck, feathers ripping out of her skin, and so forth. Finally her mind goes away, leaving her nothing more

than a mindless animal to fly off into oblivion to awaken the ancient beast that will bring about the end of the universe, dying in the process.
* Swamp Thing did it instead, although he was being possessed by Swamp Thing at the time. This resulted in Tefe being born human but with powers over The Green.
* Swamp Thing: Dr. Holland saved Alice and Jude, even killed Dr. Anton Arcane, but due to his botanical transformation Dr. Holland can never continue his work or be with Alice.
* Swamp Thing, drifting further away from anything resembling rational thought.
* Swamp Thing, each Earth elemental begins as a man catching fire (often as a victim of foul play) and his dying body plunging into a swamp, where plants absorb his consciousness and form themselves into a protector of the Green.
* Swamp Thing in particular. Despite technically being part of the Red, flies are so close to the rot that they're infamously untrustworthy.
* Swamp Thing in protest over the controversial censorship of the intended climax of Rick Veitch's previous run.
* Swamp Thing. In the actual nineties, car designs leaned toward a much more streamlined and conservative direction.
* Swamp Thing is an avatar of the Green, the collective spirit of plants. As such while you can destroy his bodies all day he can just regrow himself and could only be killed in theory by destroying all plant matter in the universe.
* Swamp Thing, Madame Xanadu is said to have performed readings for Dan Cassidy and he always gets the same three cards - The Fool, The Hanged Man and the Wheel of Fortune. The meaning of these cards is never explained, but when she performs another reading she gets the same cards but this time they are reversed. This is a relief to Cassidy, despite cards being reversed rarely being a good thing.
* Swamp Thing: Made in 2019, flashbacks to Abby Arcane's time with the Sunderlands are set around 2005.
* Swamp Thing on your communicator and tell him to zeta beam you the hell out of here, you goddamned lunatic!" This, despite the fact that she's been witness for many years to all sorts of paranormal occurrences and creatures (like her lover).
* Swamp Thing or the other mystical characters in the DC Universe. DC management popped a head-gasket and killed the story long after it had received official approval, so Veitch and his collaborators quit, and the story was never resolved.
* Swamp Thing Pog is understandably devastated when Swamp Thing shows him that the Loneliest Animal already rules the new world they had found, and treats it just the same.
* Swamp Thing removes his mask, revealing himself to be the main villain Anton Arcane.
* Swamp Thing's girlfriend noting that Lois and Superman have essentially the same relationship as they do. After she got arrested for "Crimes against nature", leading to Swamp Thing using his plant powers to turn Gotham City into a jungle, Batman pointed this out to the mayor, who panicked and dropped the charges.
* Swamp Thing's run), a recently-vamped boy taunts one of his parents about how they were too ineffectual to protect him while he tears out the other's neck.
* Swamp Thing's run, when Swamp Thing rescued his beloved Abigail from Hell:
* Swamp Thing story features Alex Olsen, turned into a shambling plant monster by his traitorous lab partner. Alex kills his partner before he can murder Alex's beloved, but she's terrified of him and he can't speak to explain himself; he sadly turns away and returns to the swamp.
* Swamp Thing storyline features a group of vampires that have adapted to living underwater in a stagnant lake; Swamp Thing destroys them by agitating the lake and turning it into running water.
* Swamp Thing story, Metron attempts to breach the Source Wall, and sees thousands of events simultaneously across the universe. He later learns that this was actually an "Aleph Point".
* Swamp Thing story, "The Curse," draws parallels between menstruation and the traditional lunar-cycle-based activity of werewolves.
* Swamp Thing. Swampy is able to defeat a nearly omnipotent enemy while in his Place of Power in the swamps, and he has a definite advantage anywhere he's in

contact with "the clean Earth" (i.e., anywhere that nature is strong, especially anywhere that has a lot of plants - the evil coven that tried to fight him in a rain forest made a very bad mistake).
* Swamp Thing's wife. She has snow-white hair with two black streaks running through it, but she's not a spellcaster and the white hair comes from her mother's side of the family.
* Swamp Thing Thanagarian infantry prefer fighting like this, so their many enemies would forget just how advanced Thanagar's technology actually was.
* Swamp Thing, the latest in an ancient line of mystic plant elementals, once traveled to several different planets, all of which had vegetation on them, by growing a new body on the new world.
* Swamp Thing TV series: Anton Arcane complains that the jury is not impartial, as they all know him well.
* Swamp Thing upon the "clean earth" that was the titular character's place of power.
* Swamp Thing was once Alec Holland, who was murdered in the Florida swamps and rose again as a mass of vegetable matter in the shape of a hulking humanoid.
* Swamp Thing, when Abby skips bail after being charged with crimes against nature for her relationship with the title character, she flees to Gotham, stops to ask some prostitutes to recommend a place to stay, and gets picked up along with them in a police sting.
* Swamp Thing who warns him how crazy he's become. It doesn't help that Alec can't ignore the fact he can't get Abby's smile just right, and he goes mad when his Abby-self responds "All love... is madness."
* Swamp Thing, William Arcane has a severe allergy to chlorophyll, and thus has to breathe filtered oxygen.
* Swamp Thing: "You can't kill a vegetable by shooting it in the head."
* Swamp Water (1941), while not a horror film, is still arguably a good example. It takes place in the rural South, specifically the area in Georgia around the Okefenokee Swamp. The town on the swamp's edge is pleasant enough, with a general store, square dances, young women in gingham dresses and the like. But once you wander outside of town and into the enormous swampland itself, things quickly become dangerous. Not only are the trees growing out of the water so labyrinthine that you can easily become hopelessly lost and starve to death if you don't know how to catch your own food, but once trapped in there you're easily prey for alligators, Florida panthers, and the dreaded water moccasin ("cottonmouth") snake, which lurks at the water's edge and strikes without warning. Also living in that swamp is a paranoid survivalist (actually a man unjustly accused of murder who's been forced to become a recluse) played by Walter Brennan; he'll kidnap you if you get too close to his hiding place and then kill you if you try to escape.
* Swan Boats: Riding swans, having swan-shaped boats or boats pulled by swan represent love, romance, leisure or art.
* Swankie's Haddock had an ad campaign where a group of farm animals attempted to get the viewer to have fish for dinner.
* Swan Lake end with some version of this - unable to be together in life, Princess Odette and Prince Siegfried plunge together into the lake to be united in death. In the Matthew Bourne version, when both the Prince and the (possibly imaginary) Swan are dead, the Prince's younger self is seen cradled in the Swan's arms as the ballet ends.
* Swan Lake follows two identical girls, each expressing one side of this complex, and ultimately ends in tragedy. It subtly deconstructs this trope, as the prince loves the White Swan's purity, but doesn't seem to have any problem with it when she seduces him (though it's actually an imposter). It further emphasizes the deconstruction by having the same dancer play both parts, implying a real woman has both the Black and White Swan.
* Swan Lake has the fearful, modest Odette as the Betty while the flirtatious, seductive Odile is the Veronica to Siegfried's Archie
* Swan Lake) is about a princess who becomes a swan during the day due to the spell of a sorcerer.

* Swan Lake is one of the most frequently staged ballets in the world and while the ending sometimes shifts a lot, the curse itself and its escape clause remains the same.
* Swan Lake replaces Prince Siegfried with Prince Derek, and Odile with Bridget.
* Swan Lake: The heroine has been cursed to turn into a swan by day and human by night.
* Swan Lake, the titular lake is made of tears. In the ballet's original version, they were cried by Odette's grandfather when his daughter, her mother, died, while in the later revised version they were cried by Odette's mother herself when Odette was changed into a swan.
* Swan Lake" took the ballet and turned all the swans into male characters.
* Swan Lake was enchanted by her stepmother, with the help of the demon, Rothbart. Later productions avert this and make Rothbart the lone villain.
* Swan Lake wears his signature swan-like facepaint. He also occasionally spits raw egg into his opponent's mouth. Make of that what you will.
* Swann also has one, from when he lost an arm when he and his miners rebelled against the Kel-Morian Combine.
* Swann is a native of Cleveland, and also set the first book of his
* Swan Princess movie, the back wall of the festival stage falls over, nearly landing on Rogers, who escapes unscathed because of a window in the wall. He even remarks afterwards, "Well-placed window!"
* Swan Queen relationship of the Evil Queen, Regina, and the savior, Emma.
* Swans, an experimental industrial band from New York. One of the band's members, singer/songwriter/proverbial witch and keyboardist Jarboe, has solo material that delves so far into the realms of Surreal/Psychological Horror to the point that it becomes impossible to listen, although you can't help but wait it out in terror. The release of their 2012 album marked their 30th anniversary; it sounds as though they haven't missed a step nor do they plan on doing so.
* Swans, egrets, and many other birds live in an environment with lots of mud and dirty water, and spend their days dabbling around in this mud finding the edible objects in it. They still have enough time to keep their own pure-white plumage looking clean. This is certainly an impressive feat when you imagine how much work all that preening must be. But they do it, because the best way to attract the opposite sex is to prove that "I've got such good genes that I can maintain these beautiful feathers and keep them from being tarnished by mud, lice, or injuries."
* Swans frontman Michael Gira's other major project, Angels of Light, has a few of these, most notable being the song that gave the band their name: The seven-minute "Angels of Light", which seems to describe an out-of-body experience.
* Swans have done this quite frequently. Examples include "Surrogate Drone" and "The Seer".
* Swans hit #37 on the album charts, they became shorthand for "that one obscure rock group with Gira and stuff".
* Swans in particular is filled with abstract mini-narratives and decidedly creepy character studies, all framed solely with the word "you."
* Swan Song, a colonel trapped in a bunker orders the soldier and civilian boy who are trying to free him to first cut off his hand and then cauterize the flesh with heated instruments he had them prepare first.
* Swan Song: A creator's last work or artist's last performance before they died.
* Swan Song, but the bad guys wind up hideously deformed. One villain is so horrified by his appearance that he puts on a mask he refuses to take off.
* Swan Song has this uncanny ability to cause green to sprout despite a seven-year nuclear winter.
* Swan Song: "Here we go 'round the mulberry bush, the mulberry bush, the mulberry bush..."
* Swan Song, into a risky experimental coma to preserve the little remaining life support (cutting resource usage into a tenth). Piling on the problem, they are also low on fuel with their method of manual fuel extraction destroyed, so they discuss and realize that their only option is to go to a modern-day-era tech-level system and hope they can refuel on the desolate refueling station until they find a

higher-tech system that offers a way to resuscitate the comatose crew... assuming they can even be put into a coma with the combination of space-morphine and dice rolls. Miraculously, they do... but the navigator then realizes that while he made it to the system, he doesn't have the life support to fly to a fuel station and must instead crash-land onto the only inhabited planet.
* Swansong is a clone of Damsel of Distress that chooses to be a hero instead of a villain.
* "Swan Song" (S05, E22), an old boneyard just outside of Lawrence, Kansas.
* Swan Song: The Man with the Scarlet Eye sends flies out to search for Sister and the glass ring and report back to him. They do.
* Swan Song. We have the sophomoric anti-Wagner comments of Oxford students met by a girl who tries to point out how illogical they are, and complaints by a German refugee (who, ironically, has delayed his return because Wagner is now taboo in Germany and he can only attend the operas in England.)
* Swan's War and he never really recovers and dies one year later by what is implied to be suicide.
* Swan's War trilogy is a masked ball with such an abundance of plotting, provocation, and foreshadowing that it defines the evenings of both following books.
* swap between sub-weapons on the fly. (Apparently this is mostly due to the memory-intensive procedural cutting engine: there simply isn't enough RAM available on either console to run it with all 3 secondary weapons being usable at the same time.)
* SWAP Ensemble always wears a skirt or a dress. At one point, he dresses up as another male crossdresser, states that he's wearing boys' clothes for once, and tells people to stop making assumptions about his gender.
* Swapnote that allowed people to freely communicate with friends and send photographs. It was discontinued in 2013 due to a couple of instances of child predators in Japan using the app to communicate with children.
* swapped bodies. However, the only time the fact they don't have the same gender affected the episode was when Kim forgot which bathroom at school "Ron" was supposed to get in.
* swapped bodies with Dazzle and finishes him off with a 97-chomp combo. She spends the entirety of World 4 overweight, unable to keep up with Dazzle until she burns it off.
* Swapped Roles: Some roasts (especially the Comedy Central ones) end with the roastee turning around and roasting everyone else.
* Swapped Roles: Two characters swap roles to better understand each other's life.
* swapping bodies with the Astreus's crew, starting with Fargo. At first Alison thinks Jack has gone crazy, and when "Fargo" corroborates, that he's playing along as some sort of joke. Then Jack tells Alison they were just making out, leading to this:
* swapping Sakura's note, which explained her decision to kill herself
* "Swapportunity" - the opportunity to swap a higher-calorie dessert out for a low-fat cup of Yoplait Light. This one may have been tongue-in-cheek
* Swap Swap is about two schoolgirls with opposite personalities that can switch bodies by kissing.
* Swap Swap is the only yuri manga by Tomekichi, who mainly writes in the yaoi genre.
* Swap Swap Natsuko and Haruko go on the ferris wheel together, a sign that their relationship is getting more intimate. The ferris wheel operator opens the door to let them out at the end of the ride just as they're getting ready to kiss. In this case, though, the kiss is to facilitate their ability to switch bodies.
* Swap that out for Goat's milk in Mediterranean regions (where it's too dry and the soil too poor to support cattle farming).
* Swarles, Swarlos, Swarles Barkely, Bob Swarley, mon. Swarhili, Swar-lay, and Swar-wait for it-ley.
* Swarmed has a variation. Washburn takes cover from the wasps inside an empty plastic dumpster... then opens the lid again to snatch his hat, which fell off

during his escape.
* swarm of insects. She physically projects her speech for those around her to hear. Unfortunately, this does mean that Edward, who is immune to psychic powers, can't hear her at all.
* swarm of locusts. Also, if you kill an enemy skeleton, you can cast the raise-skeleton spell on it, but first it too must explode in a shower of blood and gory effluence.
* "Swarm of the Century" has the Aesop that you should listen to your friends, even when they seem not to make sense
* Swarm of the Century. Of course, they might have realized she knew what she was doing had she actually bothered to explain herself to them. It's also only fair to note that one of those plans worked, but a single overlooked parasprite set them back at square one, and another plan only failed because of Pinkie's antics.
* "Swarm of the Century", the ponies tasked with creating a banner to welcome Princess Celestia "couldn't fit it all in."
* Swarm on the Somme and having them conduct sabotage behind the front lines.
* Swarm Simulator, and easily capture territory and collect meat as resources even faster. "Ascension" is performed by sending your units into space to find a new planet to start over.
* Swarm Simulator:. There's an Invasion mechanic where you declare war on an enemy colony's leader for 2 days. During this period, said enemy's bugs will periodically appear and move around the screen, clicking on them kills them and reduces the enemy's army size, but if they escape they will steal your resources. You win once the enemy's army size is reduced to 0 before two days pass.
* Swarms of Endermen weaken the Wither Storm, much like how Withers, when spawned in the End, are outnumbered by Endermen, who can make very short work of it.
* swarms of irate Ghost Leviathans intent on chasing you out of their hunting grounds.
* swarms of nanites that passively damage enemy units within two hexes built around a gigantic floating Artificial Biological.
* S. was deliberately planned to look and feel like a book written and printed in the 1950s. The cover has woodblock print letters and graphic, there's a library sticker on the spine as well as a library "borrowed/returned" stamp in the back (with numerous dates of having been "borrowed"), and all the pages have yellowing and foxing to them. The story itself is written in a faux-translated from German mystery, with decidedly dated word usage and structure.
* Swashbuckle into a vat of the stuff if the team wins and get repeatedly doused in it in slapstick scenes between rounds.
* Swashbuckle, is the only one the team has to win in order to win the whole game. Winning the first two rounds cuts down the amount of items you have to find against the clock in the third, but it's still completely possible to lose the first two, then win the third and the game.
* Swashbuckler, acting governor Lord Durant is a despot who strips the colony for his own gain; jailing his political opponents without trial; removes the Lord High Justice from office, jails him, and evicts his wife and daughter; and attempts to flee when the going gets tough. He is also probably a pederast.
* Swashbuckler are pure Flynning, but highly entertaining nonetheless.
* Swashbuckler, etc., Jane eventually ends the fight with a right hook to Alice's jaw.
* swashbuckler Had some of the best whip stunts ever on film and the star Douglas Fairbanks Sr. did every one of them himself.
* Swashbuckler Hybrid Class lends itself well to this, with the Picaroon and Musketeer Archetypes being the most natural avenues available.
* Swashbuckler is well named. Not a single military action he attempts during the film comes off.
* Swashbuckler, it's unlikely he ever got it back. (lynch did, at least, release the horses before they went over the cliff.)
* Swashbuckler: Jane Barnet dives naked off the side of the ship and goes swimming around the caves on the cliff, watched by Ned Lynch. This historically accurate as

swimsuits did not exist in the 1700's.
* Swashbuckler, Lynch jumps through the skylight at the brothel—glass and all—in order to rescue Nick and Jane from the soldiers.
* Swashbuckler, Lynch, Nick and Jane escape from the mounted soldiers by driving a wagon full of bananas of a cliff into the ocean.
* Swashbuckler, neither the lute player nor the Woman of Dark Visage utter a word while they are on the screen. It is not clear is the can't speak, or just chose not to, but the lute player remains silent even after accidentally stabbing himself in the stomach.
* Swashbucklers of the 7 Skies, "ambitious" best describes the national character of the Barathi, whose empire is tangled, corrupt, and ridden with assassination and Vendetta-killings. The other nations have their own ideals that can cause conflict, but the Barathi are the easiest to hand for any GM who wants a sinister plot driven by someone's desire for power. Ambition is even listed as one of the fatal flaws that distinguishes a swashbuckling villain from a hero, becoming consumed by the need to win.
* Swashbucklers of the 7 Skies as to what kinds of things you want to trip you up in play. The player who takes this is literally demanding love be their weakness, effectively affirming this trope even if the character doesn't believe it.
* Swashbucklers of the 7 Skies going to go away no matter what the character does, so players are strongly advised to find some way to blow them that advances the plot or is at least entertaining, often providing the GM with story hooks for later in the process.
* Swashbucklers Of The 7 Skies has a strong vein of this, matched with extreme legalism (they invented lawyers) and the cultural practice of Vendetta. If you get away with it, it's considered a brilliant piece of politicking to be praised and emulated whenever possible... but if you are caught, then there's a fair chance you and everyone you love will "regrettably drown" well away from water.
* Swashbucklers of the 7 Skies is supposed to reward Style Dice for entertaining behavior. Act out a lot and take the lead, and you're better able to dominate the game both in and out of character, and leave everyone else—especially the fencers—in the dust.
* Swashbucklers of the 7 Skies suggests the GM tells the players what their characters are checking to spot, and if players then fail the check, the player gets to explain why. For example, the GM will call for a check to notice an assassin sneaking into the team's home, and a player who fails might say they were busy cleaning their gear... meaning they're armed when they do finally notice.
* Swashbucklers of the 7 Skies system games are fond of this one - there's usually a power currency (Style Dice, Hero Points) to let the players declare significant facts about the game, such as inventing useful NPCs or giving them new abilities. S7S even encourages players to make flat statements that something exists and tossing a Style Die down, as opposed to asking if it's so and having to pay the cost the GM sets (though the GM should ask for more dice on particularly large changes anyway).
* Swashbucklers of the Seven Skies, floating islands experience six seasons over the course of a 360 day year, as each of six skies passes overhead: The Mists are warm and foggy, The Jungle Sky is even warmer and filled with floating trees, The Sky of Thunder is full of rain and lightning, the Sky of Stones marks early autumn, the eerie and colder Ghost Sky marks late autumn, and the Sky of Frost is icy and nearly impassible. (The seventh sky, the Sky of Fire, sits at the central axis of the world dome and fries anyone who tries to enter.) Ships travelling far can cross into a sky earlier or later, and ships bear the brunt of each sky's weather, notably stones, lighting, and trees.
* Swashbucklers Of The Seven Skies has skysharks: "Horse-sized, arrow-shaped carnivores (little more than fanged mouths with wings)".
* Swashbuckler to spring her father from prison and overthrow Lord Durant: especially as he knows that Lynch is falling for her. Jane promises to pay the crew for their part in the plan, which mollifies him.
* Swastikas/Rising sun flags, for enemy aircraft shot down in air-to-air combat

(planes destroyed on the ground were either not counted, or counted separately).
* S.W.A.T. (1975) commonly used stock footage of the SWAT van responding to a call, among other things. In fact, a couple of episodes even reused the intro scenes from some other episodes.
* S.W.A.T. (1975), the boss of a bunch of crooks tries to escape by wiring himself to a bomb, with the switch in his hand. He demands and gets a truck, which he tries to escape in, driving one-handed. Naturally, something gets in his way, and he has to put both hands on the wheel — releasing the switch. Boom.
* S.W.A.T. (2003): TJ quite literally when Boxer and Street argue about Boxer's sister.
* S.W.A.T. (2017): After drinking a lot and going to a motel with a guy whom she met, Chris wakes up unable to remember most of this... including where her car is. Street helps her look for it, but also gently chides Chris for drinking too much and being rash as a result.
* S.W.A.T. (2017), but a team of bounty hunters are also pursuing them and they get in the way.
* S.W.A.T. (2017)" Chris, a fairly butch woman, is dating Kira, who's quite femme. In an unusual example, both are bisexual.
* S.W.A.T. (2017): Chris arrests a young man for drunk driving while off duty, but it turns out that his father is the deputy mayor and he makes the case disappear. He'd done so twice before too. She fights to bring him down, and eventually succeeds with Lynch's help, catching the guy on tape admitting his acts, which is used for making him resign (while they urge that his son get the help he needs).
* S.W.A.T. (2017): Chris eventually reveals that when she'd been kidnapped by gangbangers as a girl, they raped her. She didn't report this or tell her family for a long time.
* S.W.A.T. (2017): Chris is a friendly and caring woman (albeit she often puts up a tough exterior) who serves as the sniper of the unit.
* S.W.A.T. (2017)" Chris show this. She's good-looking, though she normally wears utilitarian work clothes or fairly ordinary ones when off duty. Here, she's shown in a highly flattering black spaghetti strap top that's quite revealing, and really shines.
* S.W.A.T. (2017): "Ekitai Rashku" sees the team extraditing a Yakuza clan gangster back to Japan then, once he's busted out of custody by his cohorts, aiding the Tokyo Police in getting him back.
* S.W.A.T. (2017): Erika is introduced and barely lasts half a season before being killed off.
* S.W.A.T. (2017)" Hondo and Deacon first, then the rest of the team all consider the robbers this, being highly skilled military veterans.
* S.W.A.T. (2017): In "Imposters" the titular robbers who dressed as SWAT for robbing people forced teenage girls from every family they'd robbed to strip naked, then say on video sexual things they wanted to do, so that they wouldn't report things which could help catch them in fear of this being posted online where it would follow them around for the rest of their lives.
* S.W.A.T. (2017): Starting in Season 2, Chris becomes "third" to a man and woman. It doesn't work out in the end though, as despite their reassurances she's never as important to them, which Chris dislikes. Plus she's also more into the woman.
* S.W.A.T. (2017)" the robbers turn out to all be women. Due to their skill, Deacon and Hondo openly express admiration for them. They also had been in an all-female Israeli military unit together, which is how they'd acquired their skills.
* S.W.A.T. (2017)" the robbers turn out to be the daughters of people coerced into smuggling diamonds for a criminal syndicate, who then murdered them after they did it as "loose ends". Because of that, they robbed the syndicate in retaliation.
* S.W.A.T. (2017), the uniforms of the Tokyo Metropolitan Police are correct, but the emblems on their peaked caps don't show the MPD's Asahikage seal. Which is ironic since the episode was filmed on location in Tokyo.
* SWAT 2, a real-time tactics game, features a decent interface for diplomacy, wherein you can make or grant demands, depending on your side. Good negotiations can provide a few extra points (and in the terrorist campaign, is once required for

mission completion), but the missions can never be properly resolved by negotiations alone. A successful SWAT mission still ends with busting in and killing/arresting the suspects, and the terrorists likewise need to kill all of their attackers or make their escape off-map.
* SWAT 3 had a mission where you had to rescue the Turkish ambassador from a torture cellar under a store used as a front for Kurdish terrorists.
* SWAT 3's "Rapid Deployment, Airport" mission), complete with an FMV showing what happens afterwards.
* SWAT 3. This one is notable in that both updates were made available as patches for older versions, although only people who bought the TGotY edition were able to get the disc featuring videos of Blackwater demonstrating tactics.
* SWAT 4 are prone to doing this. After telling them to drop the weapon and get down, the perp will slowly do this... and then suddenly open fire on you.
* SWAT 4 has a level ending with a "Russian police training video" using gameplay footage of Spoony's many failures. Comments are subtitled in Russian, with translated subtitles reading "NOT TO BE STANDING IN WAY FOR COMRADES MAKING ENTRANCE!" and "BEWARE OF JEWS MAKING SNEAK."
* SWAT 4: In the St. Michael's Medical Center mission, a news station broadcasts footage of your team entering the hospital. Tactical Operations Command manages to cut the cable connection to the hospital, but not before the terrorists are made aware of your entry.
* SWAT 4, some of your squadmates have some one liners after finding a dead/incapacitated suspect along with normal chatter
* SWAT 4 tackle extremely disturbing crime cases in very creepy locales.
* SWAT 4, the best score will be awarded to players who follow this trope—handcuff and report all suspects and civilians, subdue suspects with non-lethal methods and bring them in alive unless they're openly hostile, and confiscate all firearms and other evidence.
* SWAT 4 The serial killer in the second mission sometimes reacts to being handcuffed with this phrase. Of course the chances are that you already tazed or mazed her at this point.
* SWAT 4 where there's the "unauthorized use of deadly force" penalty if you kill someone before they shoot at you.
* SWAT 4 who kidnapped women and tortured them in a "dungeon" excavated beneath his basement.
* S.W.A.T., after Hondo hears Street frantically yelling "Officer down!" into the radio:
* S.W.A.T.: After Jim Street's partner Gamble gets them thrown off the SWAT team, they get punished by being put to work in the gun cage, maintaining the other SWAT units' equipment. Gamble quits rather than accepting it, but Street stays in the cage for six months, until Hondo handpicks him for a new SWAT unit he's forming.
* S.W.A.T. almost invokes this: at one point a TV cameramen climb a fence behind the LAPD command post and get a shot of their security camera feed, which the robbers holding hostages inside the bank then see on the news coverage. Lieutenant Velasquez sees what's going on and scrambles to get officers to block the TV guy's camera, but it's unclear whether any important information was transmitted.
* S.W.A.T., a random gangbanger gets one from a cop while Street and Hondo are going to visit Sanchez. Said gangbanger had been beat-up by Sanchez during the arrest.
* SWAT, as in "Surface Water Assessment Team," came into the public eye after the 2010 BP Oil Spill.
* S.W.A.T. has a helicopter use this trope in the opening sequence to deposit a group of LAPD SWAT officers on the roof of a bank where hostages are being held.
* S.W.A.T., Hondo commandeers a limousine full of prom-bound teenagers to pursue French mob boss Alex Montel after he escapes custody.
* S.W.A.T. is a former Marine. During a car ride, Hondo asks Street what he did in the SEALs.
* SWAT Kats; a minor villain announces "I'm outta here!", prompting Razor to level a bazooka at him from about ten feet away. "You said it." Bang. Did it get

mentioned that SWAT Kats was completely kickass for a 90s kid's show?
* SWAT Kats and go back in business as the invulnerable Metallikats. And despite their clear, obvious, and constant treachery, Hackle keeps collecting their battered remains and rebuilding them. The police eventually lock the heads of the robots in the police evidence locker to make him knock it off.
* SWAT Kats and goes at baddies with fist swinging, while the slighter Razor relies on a quicker, more acrobatic fighting style. The rest of the time, their approach to a problem will still always depend on their teamwork (whether it's air/ground, or piloting/weapons). If one kat is in serious trouble (or worse, unresponsive), the other will get very distressed and might channel that into a "this is for my buddy!" attack.
* SWAT Kats and the museum includes ancient spellbooks among its exhibits.
* SWAT Kats and threatens him with a comically huge drill while laughing insanely.
* SWAT Kats and when they came back as robots, they quickly cheered over their new strength, durability and firepower. Yeah, they bickered a lot, but when one of them got hurt, you can bet your aft that the other would drop everything to save them.
* SWAT Kats are an entirely fictional organization, and more like highly militarized police than actual military, there's still a few noteworthy issues:
* SWAT Kats", at the very beginning, parts of an oil refinery blow up, and you can tell which is which ahead of time. They had it far less subtle most of the time, however, as the backgrounds were drawn in a rather lavishly detailed style reminiscent of a comic-book, but the animated pieces were less "stylized", and more similar to other animated series of the time.
* SWAT Kats chemistry equipment to be seen, but for some reason the animators didn't get the message.
* SWAT Kats donned this grin occasionally, almost uniquely amongst the characters of that series.
* SWAT Kats episode "Mutation City", when it's revealed T-Bone can't swim (and the city happens to be flooded), Razor has to rescue him from the rising water-levels. His reaction;
* SWAT Kats episode "The Deadly Pyramid", the Pastmaster takes control of an army of monster mummies (each is the size of a small building!) and goes on a rampage.
* SWAT Kats episode "The Wrath of Dark Kat", Razor needs to defuse a bomb in mid-air. Popping open the hatch while muttering it's always the red wire, he discovers the villain has filled the entire bomb with a rat's nest of enough wires to fully equip a house; and of course all of them are red.
* SWAT Kats, especially in the Season 1 finale "Katastrophe", where four of the major recurring villains are caught in a massive warehouse explosion. They all get better by unknown means.
* SWAT Kats had the titular duo sent to an alternate dimension where they are not only criminals, but they and Callie Briggs are working with Dark Kat. Dark Kat's criminal ambitions and Commander Ferral's hatred for the SWAT Kats remain the same (the latter more so than usual).
* SWAT Kats has a following amongst furries. In addition to the two main characters, Deputy Mayor Callie Briggs is hugely popular with the fandom.
* SWAT Kats has a one-vehicle version of this in some form pretty much every time the Turbokat launched.
* SWAT Kats has a very bulky upper body that contrast his rather skinny legs.
* SWAT Kats has its front end pop off in flight, revealing it to be a pair of chainsaws with a rocket booster for thrust.
* SWAT Kats has Mayor Manx, who wear a toupee that doesn't even match his hair color, and will frequently fly off.
* SWAT Kats has several cool tanks, including the infamous Metallikat Express - a high-speed hovertank loaded to the brim with weaponry and missiles.
* SWAT Kats has the episode "A Bright And Shiny Future", wherein the evil Metallikats rule Megakat City. Chance and Razor are branded as outlaws, and must join a small but dedicated resistance force to overthrow Mac and Molly.
* SWAT Kats has their scramble alarm linked to Callie Briggs' communicator. It sounds the alert buzzer and flashes the red light throughout the main building in

the salvage yard, especially in the garage where they often are fixing cars. Whenever it goes off, it's time to move move move!
* SWAT Kats has the lantern jaw as well, though he is not the primary heroic figure on the show.
* SWAT Kats has this in spades. Commander Feral constantly blasts the heroes for all the collateral damage they cause, although no mention is made of any casualties. Subverted in one episode where a stray missile supposedly injured innocent bystanders, although it was later revealed to be a setup.
* SWAT Kats, have a stamp and ink pad for this purpose, and append their latest villain defeat, Morbulus, to a wall near the Turbokat's service bay. Morbulus appears to be their eighteenth downed adversary.
* SWAT Kats have Felina Feral, the one Enforcer who is willing to work with them, despite her uncle (who happens to be head of the Enforcers) being their sworn enemy.
* SWAT Kats. He finds it in the Megakat City Museum, so he smashes the glass vitrine and reclaims it. With this book of lore and spells, the Pastmaster brings a huge dinosaur into the city, and sends the SWAT Kats into the Cretaceous Period.
* SWAT Kats. He was physically smaller than T-Bone, but unlike the usual for the role he wasn't a non-combatant. He did all the shooting, and he was also the one most likely to jump from the plane into combat. On a missile. That turned into a motorcycle.
* SWAT Kats: In "Razor's Edge", Razor believes he injured two innocent elderly civilians in a chase and it negatively effects his skills to the point where he chooses to retire from being a vigilante. He sneaks his way into the hospital an attempt at forgiveness from the two. While choosing to give up, the old man says he wouldn't be able to defeat Dark Kat. That caught Razor's attention, since nobody knew that it was Dark Kat who was responsible for the recent attacks. The elderly couple are then revealed to be two much younger criminals Dark Kat hired to pose as victims to mess with the Swat Kats and Razor takes them down.
* SWAT Kats in the form of a slimy tentacle reaching towards him, only for it to cut to the monster battering down the door, having gotten the guy offscreen. Dr. Viper confirms both of them died: "Now that you've had your dinner..."
* SWAT Kats is because of this trope. The fact that the subtitle is "The Radical Squadron" seems to support that (as does the whole series' tone).
* SWAT Kats, is smashed. Everyone else is saved when the SWAT Kats defeat Shard and reverse the effects of his "mineral Midas touch."
* SWAT Kats is the primary force behind the eponymous duo's technology (though T-Bone occasionally demonstrates that he's no slouch at least when it comes to engines), and thus they made military salvage into a working supersonic jet that's armed to the teeth with all kinds of unique missiles. His knowledge has limits, however, demonstrated in the last episode when he despaired over fixing a broken radar jammer.
* SWAT Kats: It's pretty obvious that Deputy Mayor Callie Briggs is the one who really runs Megakat City, which is a good thing considering how incredibly incompetent Mayor Manx is.
* SWAT Kats jumps to mind. Running from 1993 to 1995, It was among the earlier western attempts at breaking the ghetto, and, in spite of the many problems that popped up because of that, the series went on to become a hit and garnered high ratings, and the creators even concluded a Kickstarter campaign to bring the show back.
* SWAT Kats, "Kat's Eye News" reporter Ann Gora sometimes got herself and her camera crew in danger while following the Swat Kats' adventures.
* SWAT Kats. Lieutenant Steel has his eyes set on replacing Commander Feral as leader of The Enforcers. Unlike most examples, Steel is trying to be leader of a heroic organization. Although Steel himself is the least heroic of the Enforcers as he displays all the qualities the Trope Namer has. He is complete suck-up to Feral, even praising his worst ideas, while mocking him behind his back. The moment Feral is out of commission, Steel makes his move, even once abandoning Feral to his fate. And like the Trope Namer, he's a total coward who just want to throw orders. The

moment he's forced into being Feral's co-pilot, he reveals he has no combat training and gets airsick in the jet.
* SWAT Kats. Of course, he puts his hatred aside to team up with the Metallikats in "A Bright and Shiny Future".
* SWAT Kats of damage via gunfire whenever they appear) even after they told him that they know the SWAT Kats' real identities and they will tell him if he lets them go.
* SWAT Kats: Plan Z involves T-Bone cutting the Turbokat's engines in mid-air. Razor hates Plan Z.
* SWAT Kats really seems to apply here, simply wanting to destroy the city for the sake of allowing a criminal wasteland to take its place.
* SWAT Kats right before shredding them to bits with the on-board Gatling (well, laser, but it looks like a Gatling):
* SWAT Kats size after assimilating a lot of technology, then it's creator.
* SWAT Kats SNES game's Madkat level was an amusement park where children had been disappearing, though you only see them in the opening clip and after the boss is beaten. How was he able to get zoning for the tiers of water slides that sometimes drop you off into endless pits? Not that it matters, but you gotta wonder...
* SWAT Kats: Sometimes aircraft-to-aircraft conversations take place via radio or video comm channels, but oftentimes people would just say things, and the SWAT Kats would be able to somehow hear them inside their active supersonic jet. Really, the noise from the Turbokat was just severely played down or outright eliminated in a lot of circumstances, otherwise talking and sound effects would just be blared out by engine noise.
* SWAT Kats so T-Bone would know what not to do maneuver-wise to keep from disrupting it.
* SWAT Kats: T-Bone's answer to Razor asking why he never mentioned to his best friend and fellow Swat Kat that he can't swim.
* SWAT Kats, the Metallikats constantly shrug off most attacks on them. In their debut episode, they were particularly formidable, walking through gunfire and ignoring the Swat Kats' best attacks.
* Swat Kats: The Radical Squadron, this is subverted by Commander Ulysses Feral of Megakat City's Police force, The Enforcers. Feral believes the Swat Kats are lawless vigilantes and should be brought to justice, especially when the Swat Kats T-Bone and Razor are Ex-Enforcers themselves. Also borders on a Downplayed, however, when Commander Feral has reluctantly accepted the Swat Kats help on a few occasions.
* SWAT Kats, there's a scene in the episode "The Giant Bacteria" wherein the title critter gobbles up a farmer and a cow. Both times, it's only shown in shadow (and when the farmer gets nommed, there's the added bonus of the creature's body obscuring the shadow).
* SWAT Kats, the TurboKat performs this attack twice. The first time with buzzsaw missiles while under the control of Hard Drive in "Night of Dark Kat", the second time in "When Strikes Mutilor", to destroy the fighter Mutilor was intending to use to destroy the drive and crash the mothership into the planet's surface.
* SWAT Kats. The villains also tend to be against this, constantly trying to kill the SWAT Kats, Enforcers, and anyone/anything else that gets in the way of their plans.
* SWAT Kats, this is the scene that introduces Lt. Felina Feral, one of the show's supporting characters, in the second season premiere "Mutation City". As she is rescuing Deputy Mayor Callie Briggs, Felina points a laser at the Deputy Mayor - and shoots a man-eating plant that was about to eat Callie.
* SWAT Kats: This phenomenon crops up as the "Missile of the Week" used to deal with the current problem at hand. Lampshaded by Razor in "Unlikely Alloys" upon seeing Zed.
* SWAT Kats to be aired featured a gun developed at the weapons lab with the power to stop earthquakes from space, and then look what's coming along assimilating all the technology it can...
* SWAT Kats Turbo Kat plane has ejector seats for both T-Bone and Razor. The seats

could fly independently for some time, and were shown re-docking with the plane in a few cases.
* SWAT Kats' Turbokat, which is a jet that can go into space if necessary.
* SWAT Kats Villain. Indeed, it would be easier to isolate which ones are not hammy.
* SWAT Kats, what with all the tail-grabbing, coiling and the fact he just about gets off to mutating victims.
* S.W.A.T. line of toys has riot cops with absolutely massive, over-designed weaponry. The tamest is a shotgun as long as its gunner is tall.
* S.W.A.T. loves its mission briefings and prefaces each new mission with one. The game will usually provide voice overs between your officer and their handler regarding the nature of the mission, objectives, threats, and any other potential problems that may arise. That last detail is particularly important, since it often entails things such as the presence of hostages, traps, or important suspects to try and take down non-violently.
* S.W.A.T. movie has one of Jim Street's colleagues in the LAPD armory mention that he converted to Mormonism when he got married. And habitually violates their dietary rules on the job due to a love of fast food.
* S.W.A.T., Officer Jim Street is a former Navy SEAL. He puts his demolition training to good use when the team is delayed by a locked gate.
* SWAT officer Pratt, another corrupt cop (whose crimes included partaking in a firebombing of a building ordered by Loeb and attempting to shoot a cat while searching through the wreckage for Batman) tries to shoot Batman as retaliation for Bats punching him through a wall (which itself was a response to Pratt's attempt to shoot the cat). Not only is Batman wearing body armor, but when Batman comes to, he finds that the Hangman got to Pratt in the meantime.
* S.W.A.T., Officer Street disarms the villain, holding him at gunpoint. (Although the magazine has been removed from the gun, there's still a bullet in the chamber.) Instead of arresting him (or shooting him), Street ejects the bullet from the chamber, drops the gun, and continues fighting hand-to-hand.
* SWAT. Storming Brianna's workplace he tried to kill her. His final plan was to board a bus, at the same bus stop he ran away to as a child to escape his abusive mother only to be ignored by everyone, then upon it filling up kill everyone on board.
* SWAT Team: A paramilitary police unit designed for situations that require better weapons and equipment than usual.
* SWAT Team (They usually also wear a balaclava under the helmet, because identification may lead to threats against them or their family.) Scariest thing on earth.
* S.W.A.T.. (That installment's tutorial even mentions that SWAT functions primarily as a life-saving organisation, not an armed cleanup force.) Getting a civilian killed by provoking a suspect or shooting a civilian dead results in an instant mission failure, while abusing deadly force against suspects (especially without warning) adds penalty points.
* S.W.A.T., the bad guy yells out a reward of one hundred million dollars to the person that frees him as he walks to the police station, setting up the story in the rest of the film.
* S.W.A.T.:: The New Patriots from "Any Second Now" wanted to tear down the corrupt and ineffectual current establishment and build a new one that would not neglect and cast aside people like women, veterans, the handicapped, and African-Americans. After the group's leader was imprisoned for a bombing that ironically killed six innocent people, his brother tried to orchestrate his release by taking a radio station hostage, which brought him into conflict with S.W.A.T.
* Swatting often at the expense of both the victims and the SWAT Officers involved (as it amounts to wasting resources and assets). Since the SWAT are trained to engage armed suspects this squares firmly to this trope (especially for livestreamers).
* S.W.A.T. where Hondo tells Chris Sanchez that when she goes for a headshot on a target, she needs to aim for the "vermilion line", i.e. shoot for the center of the

face and not the forehead.
* S.W.A.T. with two tours in Vietnam (in addition to four teaching combat survival) as a way of establishing his badass cred.
* sway. Yes, including himself. He plans to either kill himself or let the Watchdogs kill him once the rest of Inhumanity has been wiped out.
* SWC likes this one; there's also Jerri's plaintive "Isn't that not what you don't want me not to do?" to her dead father, and the "moral" of the illiteracy episode: "Maybe it's time to stop not doing what you pretended you can do and can't, and start doing the thing that you can't do, but can no longer pretend that you can."
* swear up a storm at the drop of a hat. Around Thanksgiving, the owner had guests coming and hatched a plan. The next time the parrot started cursing, he grabbed it by the neck and tossed it into the freezer. Muffled cussing came out of the freezer for a couple minutes, then suddenly absolute silence. The owner was worried and opened the door. The parrot very meekly walked out and quietly asked, "What did the turkey do?"
* Swear Word Plot: A child character accidentally learns a swear word, only to learn that it's not nice to swear.
* Swear Word Plot: Characters start swearing excessively and get in trouble for it.
* Swear words. Many fan translations add swear words or innuendos that weren't there to make it sound more "Adult". Part of this may also be unintentional.
* Sweary She Ra: Every single character swears profusely...except Bow, who uses replacement words.
* Sweat Drop: The anime reaction of a giant bead of sweat rolling down someone's face.
* Sweat Drop: The exaggerated version of this is practically discredited outside comedy; most shows nowadays use much smaller, more modest sweatdrops instead.
* Sweater Girl, "I Said No" involves a woman debating whether she should give in to a man on her doorstep.
* Sweater Girl style or not. With or without shoulder pads. With or without a bra underneath.
* Sweater Girl: Tight sweaters (often white) were a common item in ladies' fashion during the decade, as a way of emphasizing the bust (especially if worn over a bullet bra) without showing any skin.
* Sweat: if the face isn't sweating but everything else is, it's a mask (how a policeman at the airport recognized a masked accomplice of Diabolik: the accomplice was so nervous his shirt was covered in sweat but the face was clean, and once Ginko gave the alarm he knew who to face check);
* Sweden’s Änglagård play a pastiche of early 70s prog rock that is surprisingly convincing, thanks in part to an almost slavish use of vintage 1970s musical instruments.
* Sweden (5'11.6) and Finland (5'7) are both men, with Sweden being much taller (
* Sweden also has three (a local production with dubbed American bits in 1981, Open Sesame in 1996 - which retained the original Swedish voices of Grover and Cookie Monster, and more recent dubs of several American spin-offs, which have the second dub's Ernie and Bert).
* Sweden, being one of the last countries in the world to practice universal conscription even in peacetime, has a rich
* Sweden could be interpreted as either "Finn-sexual" towards Finland or
* Sweden had a 25-year statute of limitations on murder up until July 2010. It was removed a mere eight months before they would've been forced to drop the investigation of the murder of Prime Minister Olof Palme back in 1986 had it not been removed.
* Sweden has a very long tradition of turning humor comic strips and comic books into live-action movies, with the 1940s and 1950s being the golden age. Swedish comics that have been made into live-action movies more than once include
* Sweden has been criticized for being ultimate. This is not quite true - the law recognizes dismissal on the grounds of harassing your co-workers or gross misconduct - but we're talking really bad stuff here, like endangering other people. It is doubtful whether you can be fired for slacking around. If the

employee in question is friends with the worker's union, most employers find it easier to buy them off, as they (the employers) will face lawsuits or strikes otherwise. Oh, and even when doing layoffs, you don't get to decide who stays and who has to go. The law says that the employee hired last has to be fired first. All this goes only for salaried workers, while temps and hourlies can be more easily laid off. And then the unions wonder why employers tend to avoid employing on a monthly basis whenever possible.
* Sweden has prices ending in many different decimals, but the most common one is X.90 SEK, but as of 30 September 2010 the centismal subdivision of SEK, öre, is only legal tender on cards, if you pay with cash the price will always be rounded.
* Sweden has women in all infantry branches except its naval commandos.
* Sweden recently updated their banknotes with new motifs, and the theme that was chosen was "Swedish Artists of the 20th Century". The artists chosen were children's author
* Sweden reluctantly allows Sister Finland to all but coerce him into a sexual relationship with her in a desperate attempt to hide his homosexual tendencies early on. This was probably the one silver lining he could find in this situation; otherwise he'd probably have gone along with it anyway because
* Sweden was among the first major powers to try and fail a full-scale invasion of Russia, led by Charles XII during the winter of 1708-09. Russia's decisive victory was however in Poltava, during the following summer, and made Russia a full-fledged empire.
* Sweden was the first country in the world to implement a government branch for film censorship. It was called "Statens biografbyrå" ("The state cinema bureau") and was founded in 1911. The bureau mainly focused on violence, banning and censoring material it found "skadligt upphetsande" ("dangerously exciting".) When home video arrived in the 1980's, censorship was extended to include them also, although many films ended up slipping through the rain. Censorship was severely relaxed in the 90's, with 1992 being the year that the wall broke, thanks to
* Swedes and Finns round up the European four, with the Finns being notorious for never winning an Olympic gold in their whole history, but still being regarded as good players.
* Swedes are quite happy to remake both British and American shows now and then, despite the fact that subtitles are the norm and American and British shows popular. Examples include:
* Swedes like to attribute these mistakes to the fictional "Tryckfelsnisse" (printing error elf) entity.
* Swedish actor Mikael Nyqvist plays the Russian mob boss Viggo Tarasov in
* Swedish actress Helena Mattsson was cast as a Russian gold-digger on
* Swedish and Geatish Vikings, actually. The battle was between king Adils of Götaland and king Onela of Svealand.
* Swedish author Liza Marklund published two novels about a woman abused, beaten, and threatened by her Muslim boyfriend, subtitling them "true stories" and opening the books with a statement that only names and places had been changed, the rest were all fact. Like Dan Brown, she then proceeded to make this claim in countless interviews and articles and used the books as evidence in political debates. Then in late 2008, a woman named Monica Antonsson published a book pointing out the enormous factual errors in the book (for instance, the boyfriend wasn't actually a Muslim), proving that the book was almost entirely fiction. Marklund then stated that the book was never meant to be taken as
* Swedish cartoonist Jan Romare is very fond of this trope, using it often in Pyton (Python) and Himlens änglar (The Angels of Heaven) with the most common form being characters interacting with the panel borders (hiding outside them, running into them, getting things stuck in them, eating them...)
* Swedish climate change activist Greta Thunberg is even more sensible than most well-known world leaders, as she tears into them for not doing anything about climate change. They call her a realist for a reason.

* Swedish comedian and actor Lasse Eriksson died on stage on March 3rd, 2011. At the end of his last performance, he collapsed and was brought to the nearest hospital, less than a mile away, where he was pronounced dead on arrival.
* Swedish comedian Johan Glans had a bit about when faced with a problem, there are two kinds of people; the ones who rise to the challenge and the ones who prefer to go away and lie down in the fetal position and hope the problem goes away on its own. He confessed to belonging to the latter category.
* Swedish comedian Johan Glans has mentioned wanting to find out where a couple of Jehovah's Witnesses live, knocking on their door and saying: "Hi! I'm from the Ordinary People."
* Swedish comedy duo Hasse Alfredson and Tage Danielsson always included an improv routine in their stage shows, where Tage would read a random headline from the newspaper and introduce Hasse as [first name] Lindeman, an expert in that particular field.
* Swedish comedy group Galenskaparna has a routine in which a man's brain gets so tired of the man never using it, that it escapes and tries to make a new life for itself. ("Does anyone want a brain? Practically unused, only one previous owner!")
* Swedish comics writer/artist Jan Berglin once drew a comic about why Sweden never gets to host the Olympics, with a lobbyist trying to bribe an official with a box containing a crystal vase and a painted wooden Dala horse. The official rightly assumes it's a badly thought-out prank.
* Swedish crime writer Mons Kallentoft pulls this trick in his series about detective inspector Malin Fors. In
* Swedish death metal pioneers Unleashed are noted for their use of Viking/Norse imagery in contrast to the more gore-oriented themes of many of their contemporaries. They even write songs based upon
* Swedish (Egmont, then Bonnier Carlsen). The Bonnier Carlsen translation changed most of the character names, except for Mr. Krupp and the kids.
* Swedish Fish was invented by Swedish company Malaco, but was just one of many types of candy they did at the time, and isn't common in Sweden. However, it really took off in North America, and as such, American tourists in Sweden so commonly expect to find it there that it's widely imported.
* Swedish ice hockey forward Lias Andersson threw his silver medal at the crowd after his team lost the 2018 World Junior Ice Hockey Championship Final to Canada.
* Swedish industrial metal band Raubtier: "Låt napalmen regna ner!" (Let the napalm rain down!)
* Swedish keyboardist Bo Hansson jumped on the Tolkien bandwagon as early as 1973 with his instrumental album
* Swedish kids had a trend during the nineties with jokes that ended with a completely pointless and irrelevant observation as the punchline. Example: "Two moose were out flying. Suddenly one says, 'Wait, we can't fly!' The other replies, 'Don't worry, my uncle works as an accountant in Texas.'"
* Swedish king Erik Eriksson, who reigned in the mid-13th century, and is widely regarded both by modern and contemporary sources to have been a very good king, and whose reign was marked by peace, law reform and prosperity, never managed to live down his birth defects, and went to history as Erik the Lisp and Lame.
* Swedish Kronor's equivalent of a cent, the öre, was so rarely used that its coins were all phased out, with only the 50 öre piece remaining by the 2000s, until it finally stopped being legal tender in September 2010. However, most things in Sweden cost at least 10 kronor, and tend to not include any ore in the prices anyway.
* Swedish musician and comedian Povel Ramel mentions in his memoirs how he once did this kind of shopping on Christmas Eve in the only store he found that was still open - a
* Swedish pirate folk band Ye Banished Privateers currently has a lineup of 24 official members, according to their Wikipedia page, though only about a dozen go on tour at a time (which is still pretty impressive on its own).
* Swedish revue actor and song writer usually used pre-existing foreign songs with his own Swedish-language lyrics. Because of how very popular he was, his new

Swedish versions of foreign tunes almost always became more well-known and popular than the originals. While Karl Gerhard did have some skill as a music composer, his enormous talent for clever lyrics made it more convenient to simply cover somebody else's song and put all his energy on the text, where his true skills lay. A few examples, from a career that produced hundreds:
* Swedish rocker Eddie Meduza. He was known for his "party hard" lifestyle, which spiraled into full-blown alcoholism in the '80s. Eventually he cleaned up his act in the '90s after doctors told him he would die if he had another drink. Unfortunately he couldn't keep it up and relapsed, which led to his death in 2002. Many of his later songs sarcastically "praise" the "joys" of being drunk all the time.
* Swedish volunteers fought against the Soviets in Finland during the Winter War. The most famous such unit is probably
* Swedish writer Bengt af Klintberg wrote a book about common Swedish urban legends called
* Swedish writer Elisabet Nemert has a reconstructed example in her novel "Ödets hav". Aurora, the story's female protagonist, is forced into marriage with her uncle's friend's son, but it turns out
* Swedish writer Simona Ahrnstedt gives us three villains in her debut novel
* Sweeney has an epic one (upwards of 20 seconds) at the end of the quartet of
* Sweeney is Lucy-sexual. He escapes from prison to find her again and, upon learning she drank poison, sets about killing Judge Turpin to avenge her memory.
* Sweeney loves Lucy. So does the Judge. Mrs. Lovett loves Sweeney, who is indifferent to her. The Judge loves Johanna. Anthony loves Johanna, who loves him back. After that, things get a little confusing.
* Sweeney's plan to get Johanna back involves murdering Anthony, being Sweeney's morality pet is not the best way to stay alive
* Sweeney Todd, a pseudonymously written penny dreadful serial, is hated by a dog belonging to one of his victims. This actually forms a key part of the plot.
* Sweeney Todd) between a couple of flat characters, but other than that it's a revenge story between a mass murderer and the monster who wronged him.
* Sweeney Todd. Both are madwomen, but have entirely different ways of expressing their issues.
* Sweeney Todd, consistently has a sick sense of humor, and their duet "Little Priest" embodies this trope, as they gleefully sing about all of the people they plan to make into pies.
* Sweeney Todd fits her or not is open to interpretation, and almost all adaptations end up subverting it.
* Sweeney Todd. Homer falls in Moe's microbrewery still and the beer gets infused with his blood. Moe serves the pink brew to Marge, which reminds her of her husband for some reason. Moe keeps the truth secret in an attempt to get Marge all to himself.
* Sweeney Todd, in order to inform Sweeney of his plans to elope with Johanna, bombing both that plan and Sweeney's plan to kill Turpin straight to hell and making everything worse.
* Sweeney Todd in the musical. His original incarnation in penny dreadfuls was a lot less sympathetic.
* Sweeney Todd mythos has the dog of one of the victims repeatedly lead people to and then make menacing noises at Sweeney's barber shop. The heroes don't especially take the hint.
* Sweeney Todd, published in the 1840s. In that version, Todd did in his customers by opening a trapdoor under the chair and only employed this trope if the fall into the cellar didn't kill them outright.
* Sweeney Todd resulting from the death of his mother) has, shall we say, issues with his sexuality.
* Sweeney Todd. She's consistently portrayed as being very attractive. Preskett Prest, author of the original book, in particular waxes lyrical about how captivating she is to the men that visit her shop and most adaptations go with that and make her very flirty but Sweeney is largely immune to her charms or incapable

of having a real relationship with her. Or else he mercilessly uses her as a pawn in his plotting...
* Sweeney Todd's studio, Todd is startled to see that the hand of Pirelli is sticking out from the chest he stuffed his body in.
* Sweeney Todd's victims tend to end up as meat pies at Mrs. Lovett's pieshop.
* Sweeney Todd that include her, but especially the original penny-dreadful.
* Sweeney Todd: The Demon Barber of Fleet Street about Lucy poisoning herself, she became insane rather than dying.
* Sweeney Todd: The Demon Barber of Fleet Street about what different people taste like.
* Sweeney Todd: The Demon Barber of Fleet Street, a frequently-cut part of "The Contest" has Sweeney Todd and Pirelli competing to pull someone's tooth the quickest. Todd pulls another quick win while the show-off Pirelli struggles to extract a tooth from his stooge Tobias, who moans throughout the procedure he doesn't really need.
* Sweeney Todd: The Demon Barber of Fleet Street all center around the idea of two people using human meat to fuel a successful meat-pie business. When Mrs. Lovett used animal or other miscellaneous meat, her business failed; only when Todd and she began using fresh flesh did she become successful.
* Sweeney Todd: The Demon Barber of Fleet Street. A lot of the humor of the second half of the musical, actually.
* Sweeney Todd: The Demon Barber of Fleet Street also had actors and actresses playing their own instruments (including, notably, Patti LuPone on tuba.}
* Sweeney Todd: The Demon Barber of Fleet Street also qualifies, but she suspects Mrs. Lovett and tries to warn Todd.
* Sweeney Todd: The Demon Barber of Fleet Street, and he decides he's going to marry her, much to Johanna's horror.
* Sweeney Todd: The Demon Barber of Fleet Street and holds Lucy one last time, before accepting death.
* Sweeney Todd: The Demon Barber of Fleet Street. And that's not even mentioning what he did to her father, Benjamin Barker, for the sake of trying to claim her mother for himself.
* Sweeney Todd: The Demon Barber of Fleet Street, Anthony falls in love with Johanna in this way.
* Sweeney Todd: The Demon Barber of Fleet Street are deliberate throwbacks, in shows set in a period when it was a live trope.
* Sweeney Todd: The Demon Barber of Fleet Street, as Head was supposed to be one of the singing narrators before the sections were all cut.
* Sweeney Todd: The Demon Barber of Fleet Street: Benjamin Barker was sent to Botany Bay in Australia on false charges because the judge who sentenced him wanted his wife for himself. He escaped and returned to London under a new name: Sweeney Todd.
* Sweeney Todd: The Demon Barber of Fleet Street, both the DreamWorks and Warner Bros. logos have desaturated colors to match the look of the film proper.
* Sweeney Todd: The Demon Barber of Fleet Street, but hey, at least he's not trying to rape her, shut her in an asylum or lock her up in one room for the rest of her life.
* Sweeney Todd: The Demon Barber of Fleet Street comedic variety — Pirelli's still-twitching hand is sticking out of the chest, but Todd is able to buy time by promising Pirelli's mentally-challenged ward, Toby, a bottle of gin.
* Sweeney Todd: The Demon Barber of Fleet Street contains the following discussion of what to do with a dead body. Note that the script manages to use "if you get it" as a non-sexual double-entendre:
* Sweeney Todd: The Demon Barber of Fleet Street definitely fits the trope. Polluted streets and alleys, sewers with steam coming from them, dirty houses and dirtier rooms. The city is full of evil and corrupted people, including rapists, child abusers, serial killers turning people into meat, and so on and so forth. It's all visually very dark, as is usual in Tim Burton's works.
* Sweeney Todd: The Demon Barber of Fleet Street, digital desaturation of the color

blue makes the blood stand out more.
* Sweeney Todd: The Demon Barber of Fleet Street dropped a lot of the scare chords from the stage version, but left in the overpowering Scare Chord when the Beggar Woman is wandering in the shop - and Sweeney suddenly appears in the doorway, silhouetted.
* Sweeney Todd: The Demon Barber of Fleet Street, "Epiphany," devoted to the worthlessness of the human race and how we all deserve to die. From which point on he cuts a bloody swath in accordance with those precepts. Accompanied by dramatic chorus about moralizers and hypocrites.
* Sweeney Todd: The Demon Barber of Fleet Street example above, he escapes from prison and returns to get his revenge on the judge.
* Sweeney Todd: The Demon Barber of Fleet Street finds a severed finger baked into one of Mrs. Lovett's Meat Pies.
* Sweeney Todd: The Demon Barber of Fleet Street fits the trope as well.
* Sweeney Todd: The Demon Barber of Fleet Street follows the Christopher Bond version of the Demon Barber, giving him realistic motives instead of just being a one-dimensional bad guy.
* Sweeney Todd: The Demon Barber of Fleet Street for her pie-making business.
* Sweeney Todd: The Demon Barber of Fleet Street for Johanna's current plight.)
* Sweeney Todd: The Demon Barber of Fleet Street gets involuntarily committed to Fogg's Asylum after her plan to elope with Anthony Hope gets discovered by her guardian Judge Turpin. Turpin wanted to marry Johanna himself, but learns of her elopement plans due to a tragically foolish act by Anthony which also spoils Sweeney Todd's plot to kill Turpin. She is markedly affected by the experience but is eventually rescued by Anthony, with Johanna herself shooting the asylum keeper in the play.
* Sweeney Todd: The Demon Barber of Fleet Street gets this courtesy of the Beadle on orders from Judge Turpin for "gandering" at his ward.
* Sweeney Todd: The Demon Barber of Fleet Street has blood raining in the opening.
* Sweeney Todd: The Demon Barber of Fleet Street, however, has gone completely and incurably insane.
* Sweeney Todd: The Demon Barber of Fleet Street in order to inform Sweeney that he has found Johanna and that she has agreed to the plan. Needless to say, this ends up blowing both the aforementioned plan and Sweeney's attempt to kill Turpin straight to hell.
* Sweeney Todd: The Demon Barber of Fleet Street. In probably his only courtroom scene, he sentences an 8-year-old boy to death.
* Sweeney Todd: The Demon Barber of Fleet Street is about a barber who seeks revenge against the corrupt judge who sent him away for fifteen years on a false charge and then raped his wife Lucy. Though his primary target is Judge Turpin and the Beadle because of their role in what happened to her, he ends up killing a lot more people along the way.
* Sweeney Todd: The Demon Barber of Fleet Street is about a man who wants revenge for his false imprisonment at the hands of a corrupt judge and his Beadle so that they could have his wife for themselves. He does eventually get his revenge, but not before killing a lot of other people.
* Sweeney Todd: The Demon Barber of Fleet Street: It is said of Sweeney that he seldom laughed but often smiled.
* Sweeney Todd: The Demon Barber of Fleet Street: Lucy and Johanna, whom the Judge goes psycho over. Sweeney himself as a youth was so beautiful that Mrs. Lovett is willing to become his grisly accomplice out of the memory of his beauty.
* Sweeney Todd: The Demon Barber of Fleet Street, Lucy Barker, the wife of the title character, is lured to the house of Judge Turpin by Beadle Bamford, who tells her that the Judge is remorseful about what he did to her husband and wants to see her at his mansion. Unknown to Lucy, the Judge has thrown a wild masked ball at the mansion that is well underway when Lucy arrives. Lucy, confused and disoriented by the sights and sounds of the party and from the number of drinks she has at the place, winds up in the hands of Judge Turpin himself, who is anything but remorseful and has used this party as a means to trap and rape her:

* Sweeney Todd: The Demon Barber of Fleet Street made him an actual pre-pubescent boy, a method that is much harder to pull off on-stage, mostly because labor laws require underage performers to be doubled.
* Sweeney Todd: The Demon Barber of Fleet Street Mangst personified is when he's killing people, or thinking about killing them.
* Sweeney Todd: The Demon Barber of Fleet Street. Mrs. Lovett looks like a female Cesare, too.
* Sweeney Todd: The Demon Barber of Fleet Street. Mrs. Lovett seems to have a soft spot for Toby and treats him as a son, but when he confides in her he suspects Sweeney Todd is up to something awful, she locks him in the basement and plans to have Todd kill him later.
* Sweeney Todd: The Demon Barber of Fleet Street, Mrs. Lovett's entire scene for "By The Sea".
* Sweeney Todd: The Demon Barber of Fleet Street of how to dispose of the body of the man he just killed.
* Sweeney Todd: The Demon Barber of Fleet Street, once Mrs. Lovett's pie shop starts doing business again, the Beggar Woman starts hanging around the shop, trying to warn people that something evil's afoot, pointing out the stench from her chimneys and claiming that Mrs. Lovett is a witch. Naturally, no one believes her because she's a mad beggar woman.
* Sweeney Todd: The Demon Barber of Fleet Street outfits and stroll along a sunny beach.
* Sweeney Todd: The Demon Barber of Fleet Street Pirelli suffers a similar fate, Judge Turpin narrowly avoids it in the first act when Anthony bursts in, and Mrs. Lovett gets hers near the end.
* Sweeney Todd: The Demon Barber of Fleet Street plan for Sweeney's daughter Johanna, which doesn't work because Johanna hates him and has eyes for young sailor Anthony Hope.
* Sweeney Todd: The Demon Barber of Fleet Street rating. It has been reinstated, however, in most modern productions (including the 2005 Broadway revival, the Barcelona production, the concert versions, the 2012 London revival, the 2017 Off-Broadway revival, and many more). Additionally, "Parlour Songs" is abridged in most productions (usually leaving out "Tower of Bray"), an additional Contest segment (The Toothpulling Contest) is almost always cut, and "The Beggar Woman's Lullaby", added for the original London production, is sometimes cut as well.
* Sweeney Todd: The Demon Barber of Fleet Street, resulting in magical size-changing breasts over the course of the movie.
* Sweeney Todd: The Demon Barber of Fleet Street scene takes place, wear animal masks. It's exactly as nightmarish as it sounds.
* Sweeney Todd: The Demon Barber of Fleet Street: Sweeney Todd and his razors, as demonstrated in the song "My Friends" — just about the only Companion Cube trait they don't have is individual names.
* Sweeney Todd: The Demon Barber of Fleet Street Sweeney Todd and Mrs Lovett get one during the song "A Little Priest".
* Sweeney Todd: The Demon Barber of Fleet Street that brings about the tragedy of the play.
* Sweeney Todd: The Demon Barber of Fleet Street: The number "A Little Priest" is a wickedly funny string of allusions to personalities and flavors as the title character and Mrs. Lovett figure out how they'll dispose of Pirelli's body and make a tidy profit out of future customers, at the expense of the rival pie shop across the way.
* Sweeney Todd: The Demon Barber of Fleet Street, the razor soon developed a reputation as a murder weapon.
* Sweeney Todd: The Demon Barber of Fleet Street: "These are my friends, see how they glisten..."
* Sweeney Todd: The Demon Barber of Fleet Street, the Squick is invited right back to the party near the end when she says "And every now and then, you can do the guest in."
* Sweeney Todd: The Demon Barber of Fleet Street, the story of Lucy Barker's rape

is shown onstage as Mrs. Lovett sings about it.
* Sweeney Todd: The Demon Barber of Fleet Street. The wicked Judge Turpin is a bass.
* Sweeney Todd: The Demon Barber of Fleet Street, this happened to Benjamin Barker, the man who would become Sweeney, who was transported for life fifteen years ago because the corrupt Judge Turpin wanted his wife Lucy for himself.
* Sweeney Todd: The Demon Barber of Fleet Street, though the end is not very funny.
* Sweeney Todd: The Demon Barber of Fleet Street was funny enough, and the unrealistic geysers of blood just made it sillier.
* Sweeney Todd: The Demon Barber of Fleet Street was still in force at the time may explain some of it. He's still far from sympathetic.
* Sweeney Todd: The Demon Barber of Fleet Street, when Judge Turpin first comes to Todd for a shave, he mentions that he is marrying his ward (unaware that she is actually Todd's daughter), and comments that she's "pretty as a rosebud." "Pretty as her mother?" Todd adds, but covers with, "No, nothing," when the judge asks what he said.
* Sweeney Todd: The Demon Barber of Fleet Street, when Sweeney Todd suddenly reappears in his shop to confront the Beggar Woman for the last time.
* Sweeney Todd: The Demon Barber of Fleet Street: When Todd first enters Ms. Lovett's business she sings a whole song that works as a terrible slogan: "The Worst Pies in London".
* Sweeney Todd: The Demon Barber of Fleet Street, where Sweeney is shaving Judge Turpin while singing about their tastes in "Pretty Women". Turpin believes he may have found a friend in Todd, but Todd is just trying to get the Judge's guard down so he can kill him for raping Todd's wife.
* Sweeney Todd: The Demon Barber of Fleet Street, which turned out to be, in Sweeney's words, "an arrant fraud, concocted of piss and ink."
* Sweeney Todd: The Demon Barber of Fleet Street, while it's actually the other way round.
* Sweeney Todd: The Demon Barber of Fleet Street: While she's not his biological daughter, Judge Turpin wanting to marry his adopted daughter Johanna (with all that entails) certainly qualifies. Turpin also had a serious lust toward Johanna's mother, Sweeney's wife, which set the entire plot in motion with the awful things he did in pursuit of it.
* Sweeney Todd: The Demon Barber of Fleet Street who thought a blonde wig would look odd on a clearly Asian actress steered around the problem of Johanna's frequently invoked blonde hair by simply changing all references to her "yellow hair" to "raven hair" and removed the Wigmaker's Song (which lists several different shades of blondness, so Anthony will know how to refer to Johanna's particular hue) entirely.
* Sweeney Todd: The Demon Barber of Fleet Street. Yes, this is every bit as creepy as it sounds.
* Sweeney Todd, the titular character and judge Turpin stand for the bulk of hatefulness, while Anthony Hope and Joanna are the only good characters in the story.
* Sweep fandoms fed into each other, since they were both YA series about teenage witches coming out around the same time. There were many GeoCities sites dedicated to both.
* Sweeping Ashes: A cartoon character gets turned to ash, swept up, but revives themselves.
* Sweeping Changes: A man's 4 vacuum cleaners start to attack him when they hear he intends to replace him with a robot vacuum.
* sweeps 2007 hostage crisis storyline by showing the end result first (an explosion caused by a bomb) in the pre-opening credits teaser and then going back to where things had left off during the previous episode to show the events that set it in motion after the opening credits. In fact, the explosion depicted at the beginning of the episode did not happen for another 15 episodes after the first in which it was depicted. Each of those episodes opened with the explosion, albeit from a differing perspective.

* Sweeps Week Lesbian Kiss: Ads promoting the work show two women kissing, even though they're not lesbians.
* Sweeps Week Lesbian Kiss), and far more extreme or daring things on non-network television, the trope is clearly becoming this.
* Sweeps Week Lesbian Kiss: In case you're wondering, just because you're a lesbian doesn't mean you can't be objectified.
* Sweeps Week Lesbian Kiss: Promoting a same-sex kiss as a Ratings Stunt, regardless of context.
* Sweeps Week Lesbian Kiss: Two women kiss, it attributes nothing to the plot or conflict, and neither women questions their sexuality or mention the kiss again afterwards.
* sweep under the rug the fact that different cultures don't all view their cryptids in the same way.
* Sweet Adeline was billed as "A Musical Romance of the Gay Nineties."
* Sweet and Elite", Rarity christens an airship, which is made up of a conventional-looking boat suspended from a fish-shaped balloon.
* "Sweet and Elite" She suffers a lot of guilt over the course of the episode, and networking among the upper class is arguably very important to her career as a fashion designer.
* Sweet and Elite" when she burdens the poor busboy with a truly ridiculous amount of luggage and he is seen collapsing under the weight of all her bags twice.
* Sweet and Elite, which tracks Rarity's rise in the Canterlot social hierarchy.
* Sweet and Lowdown, about a (non-existent) jazz guitarist Emmett Ray.
* Sweet and Sour Grapes: A character gives up on trying to achieve a goal, and then later receives something that is much more rewarding than what they were originally after.
* Sweet and Sour Grapes hangs a lampshade on this trope, with Silas (a ghost) surprised to see how well the ruins of his old home have held up.
* Sweet, a notorious bank robber and murderer who retains his sweet tooth even after becoming a vampire.
* "Sweet Babboo", Sally's puppy love nickname for Linus. Linus is not amused.
* Sweet Baker: Character with goodly qualities associated with food, such as sweet temper.
* Sweet Bee and Flutterina, who possess more insectoid honey bee and butterfly wings respectively, while maintaining lovely human bodies. On the villainous Horde's side is Vultak, their zookeeper, who takes a more avian approach to his design.
* Sweet Blue Flowers: Akira had never had a crush on anyone before dating Fumi, and in the end, she is never shown ever being attracted to anyone else.
* Sweet Blue Flowers concentrates mostly on the lead characters, with the relationship between Fumi and Yasuko taking central stage. This leads to it having more focus than the original manga, since Shimura loves to introduce loads of extraneous characters with their own back stories.
* Sweet Blue Flowers: From a rather embarrassing memory that Fumi has from kindergarten. Akira came to the rescue.
* Sweet Blue Flowers love to show their friendship by pummeling each other with pillows from time to time.
* Sweet Blue Flowers might be asexual. This leads to complications with her lesbian love interest, as she's unsure if she likes her back, but the manga's ending shows them still together in the future.
* Sweet Blue Flowers, there's this whole deal with Fumi's confession to Akira. Since the relationship between the girls is central to the story, this arc is stalled immensely, mostly by having a confused Akira run around in circles.
* Sweet Blue Flowers, who Fumi sees as having the ideal happy lesbian relationship.
* Sweet Bro and Hella Jeff), and made clear that Gamzee was especially sad about losing Tavros more than anyone else.
* Sweet Bro and Hella Jeff and remains immensely popular with the fans of its own accord.
* Sweet Bro and Hella Jeff, deliberately releasing all holiday-specific comics on

the wrong day. For example, the Christmas comic going up on May 1, the Halloween comic on December 26... and even a comic that had as a punchline "It's Tuesday, you fat nasty trash!" came out on Monday.
* Sweet Bro and Hella Jeff does this in one comic. The exchange goes something like this:
* Sweet Bro and Hella Jeff Geromy is introduced, he's too smart to get involved in that nonsense—so he stands around doing absolutely nothing for the rest of the comic. In the print edition, Dave's author's notes even acknowledge this:
* Sweet Bro and Hella Jeff misspelling. In other instances, the trolls say "oh my god" instead.
* Sweet Bro and Hella Jeff. One of the strips introduces "the new friend Geromy", who is immediately (literally—the comic he first appears in doesn't involve him at all) shoved into the background to do nothing except stand around while the title characters goof off. He doesn't even get one single line of dialogue.
* Sweet Bro and Hella Jeff riffs on the trope's use in American football.
* Sweet Bro and Hella Jeff, Sweet Bro notices that Hella Jeff is "PRAYING WRONG", because he's holding his hands too far apart. For the rest of the comic, Sweet Bro struggles to force his friend's hands into the correct position, with no success.
* Sweet Bro and Hella Jeff the spelling goofs to the point of complete unintelligibility.
* Sweet Bro and Hella Jeff universe, where characters reference SBAHJ all too often.
* Sweet Bro and Hella Jeff (which is an almost indecipherable bunch of lines), but something of an upgrade in Calliope's beautiful art style.
* Sweet Charity (1969): "My Personal Property", "It's a Nice Face" and a new title song.
* Sweet Charity. Although all signs point to the contrary, Oscar winds up leaving Charity.
* Sweet Charity, Charity and Oscar meet by getting trapped in an elevator together.
* Sweet Charity. It was supposedly founded at the urging of a mysterious Voice:
* Sweet Cider later comes to suspect that that statement might be a lie, or at least a half-truth.
* Sweet Cider's Shikai, Kizuna (Bonds); described as less a sword and more like a gigantic slab of pure bronze that was hammered into the rough shape of a blade
* Sweet Country, a black farmhand, Sam Kelly, goes on the run after killing a white land-owner in self-defense. Eventually he is arrested and goes to trial, where the court finds that his actions were justified and he is acquitted of all charges. The judge also orders a police escort to accompany Sam and his family out of town in case any of the locals decide to express their displeasure at the verdict. Once they're safely out of town, the police escort turns for home, and the family just have time for a heartwarming moment before Sam is shot by the dead landowner's neighbor, who was angry enough about what he sees as a miscarriage of justice to follow them out of town and wait for the police escort to leave.
* Sweet Dee herself is shown to have severe mental issues, much like her brother Dennis who was diagnosed with Borderline Personality Disorder, to the point where she was institutionalized in college for
* Sweet Dreams all exhibit this trope whilst in their transformed state.
* Sweet Dreams is a large, fluffy Saint Bernard who transforms alongside her owner and is able to carry her around on her back while in her magical, transformed state.
* Sweet Dreams sports a prosthetic arm, similar to real-world pincer handed ones.
* Sweet Enchantments: In Emeril's route, a visit to a bookstore in the magician world turns up a "mundane" section, which is about reimagining society without magic.
* Sweet Enchantments, the heroine learns that Zain and Roman had a bet running on whether or not she'd lose her patience and punch Runa. Roman bet that the heroine is "too virtuous" to resort to violence, though the heroine counters that she's simply not dumb enough to punch a magician.
* Sweet Enchantments: Waitress Runa Amberthorne, cafe owner Liora Skyheart, and

hostess Emeril Everbloom.
* "Sweetest Thing". The "love's the sweetest thing" parts and even the "blue-eyed boy and this brown-eyed girl" part are rather offset by the "I'm losing you" and the song generally being about how the singer always screws everything up.
* SweetFreak by Sophie McKenzie is about a teenager who has been framed for cyberbullying. Though she protests her innocence, the evidence against her is so strong that even her own mother won't believe her, resulting in a string of unjust punishments both at home and at school. Eventually, however, her name is cleared and she is able to start rebuilding her life.
* Sweet Fuse: At Your Side as the manager of an amusement park, with the player assuming the role of Saki Inafune, Keiji's (fictional) niece.
* Sweet Fuse: At Your Side, can be this when paired with the hulking escort, Mitarashi, or the tallest character, fortune teller Urabe.
* Sweet Fuse: At Your Side of discussion about video game tropes, especially in scenes featuring Meoshi, a video game otaku.
* Sweet Fuse: At Your Side, Shidou pulls on Saki's cheeks to see her smile.
* Sweet Fuse: At Your Side to keep Saki safe... even if it means bargaining with Count Hogstein, keeping Saki locked up for the final three days of games, forcing the rest of their companions to unwittingly kill him and putting everyone else's live in danger, including the lives of their friends and Saki's uncle.
* Sweet Gem Berry, it's said that they are "by far the sweetest thing you've ever smelled", they're inedible, but they sell for the highest price.
* Sweetgrass Voice, who is far more malevolent than the innocent but powerful Shadowchild.
* Sweet Guilty Love Bites, "Guilty Love", the single mom Nina starts going out with her daughter Ryuna's preschool teacher Mayu. Ryuna is quite happy with the arrangement, however.
* Sweet has a lengthy screaming birth. Dog births are usually much easier and less painful than human births.
* Sweetheart and Speckles. Needless to say, understandably so, she was rather unwilling to take on these responsibilities but, with her younger cousins, she seems not to mind. However, this is because Madgie is a wanted fugitive, while said little cousins are not.
* Sweetheart Roland" deserves a special mention, as the heroine's prince is bewitched into forgetting her, and she breaks the spell by singing to him.
* Sweetheart Roland. He proposes to her when she becomes human again, but she's still in love with the titular Roland; nevertheless, the shepherd continues to let her live with him until she eventually wins Roland back.
* Sweetheart Sipping: A classic romantic date where the couple share a milkshake with two straws.
* Sweet Home Alabama," and the ending changed to have the couple playfully handcuffed together and escorted into the bar by their sheriff friend.
* Sweet Home Alabama does it with States instead of Nations. Alabama vs. New York (which, granted, are about as different as different countries to some people).
* Sweet Home Alabama of the Bland Perfection type. He's the most eligible bachelor in New York, he donates money to charity, he's hoping to become President of the United States someday, he sends his girlfriend roses for no reason...and when he gets dumped at the altar he takes it in stride and just wanders off. Given the numerous flaws her true love interest displays, it's easy to question her choice.
* Sweet Home Alabama. The consensus is that they aren't quite great, but could have added a little to the movie.
* Sweet Home Alabama, the protagonist's gay friend from NY and gay friend in Alabama share a look.
* Sweet Home, all while lacking proper weapons. As a result, running is usually the best hope for survival.
* Sweet Home, another horror series that aired on Netflix in December 2020.
* Sweet Home, because it accompanies multiple action scenes throughout the first season and they play quite a lot of it each time.
* Sweet Home, being so muscle dense that he actually singlehandedly tops the weight

recommendation on the elevator and every weapon used on him breaks without harming him.
* Sweet Home: Bom the Pomeranian is usually reliable for noticing danger.
* Sweet Home: Downplayed. A damaged car does explode, but only because a fuel leak caught fire.
* Sweet Home: Each infected person develops one of these. They serve as a means of determining exactly how those that were infected will end up mutating. Hyun's in particular is very eager to play mind games with him.
* Sweet Home: Emi's special item is the key which is required to open any locks found within the mansion. Should she somehow become unavailable, other party members will be able to find extra keys around the house.
* Sweet Home. Encounters with enemies are preceded by a slowly building tune, before a sharp shriek brings the enemy onto the screen. The same shriek comes with the many talking corpses you find before their picture shows on the screen.
* Sweet Home has mirror monsters, which resemble shriveled corpses, that attack whenever you pass by one of the mirrors in the courtyard. To prevent having to fight them every time you pass by, you need to shatter the mirror with a mallet.
* Sweet Home has several enemies with more powerful recolours in later portions of the game. (Wisp and Bane, Hound and Wolf, etc.) One interesting variation is Ghoul, in which the more powerful version is not only slightly redrawn (Missing an arm) but is also flipped upside down. (Indicating that it's dropping down/hanging from the ceiling.)
* Sweet Home: Hyuk may not be the nicest person around and he is willing to make some morally ambiguous decisions, but he is firmly on the survivors' side and is only the way he is because he has to look out for the whole group as its leader, despite being a teenager.
* Sweet Home: Hyun's weapon is a broken mop handle with a knife attached to it. Dusik Hahn upgrades it to also conduct electricity.
* Sweet Home: Hyun used to be popular, smart, athletic and an all round good guy. Then another classmate came and made everyone else in the class beat him up and cut him off, making him the sullen, cut off jerk he is at the beginning of the story.
* Sweet Home, if one gets the perfect ending (all five party members alive), the five characters are seen together, happy. As the ending closes, a face turns around and reveals that it's a monster!
* Sweet Home: Infected people's eyes turn black when they come close to becoming monsters.
* Sweet Home: In the first episode, Hyun-su hears his neighbor complaining she's hungry. When he opens the door, he finds she's eaten his ramen... and her cat. Then she turns up at his door, begging to be let in while still saying she's hungry.
* Sweet Home: Jae-heon slices off half a monster's head with ease. Especially notable because his sword is a keepsake, therefore he probably doesn't sharpen it regularly.
* Sweet Home more or less enforces this as a game mechanic. You have five playable characters who can either work independently of one another or team up, but even then the largest team size is three. While it is usually possible (if a little tedious) to keep everyone together, there are going to be times when splitting up will be required to get through certain areas.
* Sweet Home: One of the monsters is a giant spider with a human head. It chases Yi-kyung through the air-vents, and later attacks Du-sik and Su-yeong.
* Sweet Home: One of the monsters rises behind Ji-su. Jae-heon spots it just before it attacks.
* Sweet Home, provide useful exposition to the group. The game also hints at their real identity which explains why they know so much about what's going on.
* Sweet Home reduces your party down to one... and you'll get an unique ending for it.
* Sweet Home, released in December of 1989, was a JRPG that introduced many features that would become standard for survival horror, including a story told through the game's setting, the need for careful inventory management, and limited healing items.

* Sweet Home: Seok Kim is a complete Jerkass (and, as we later find out, a hypocrite as well) but he isn’t wrong that keeping Hyun around could prove to be dangerous to the group.
* Sweet Home: Setting the monsters on fire is the best way to get rid of them.
* Sweet Home takes place in one of these, referred to as a "House of Residing Evil."
* Sweet Home takes this to ridiculous levels. Rope on the floor? You'll need Kazou's lighter to get by it. Shards of broken glass? Asuka's vacuum is the only way around that. Shallow ditch in the ground? You need a board to cross it. This is despite the fact that the characters are all capable of walking through rushing streams, thorny bushes, piles of still-moving bodies, and even raging infernos.
* Sweet Home: The first episode starts with Hyun-su walking out of the building and the soldiers shooting him. The rest of the series shows the events leading up to this.
* Sweet Home: The survivors inadvertently discover one near the makeshift gravesite. They use it to escape the building when it's under siege by the military, who believe the survivors are armed and dangerous.
* Sweet Home. To even reach the platform where the item that triggers the boulder drop is being held, the player has to lay down several boards... boards which break if crossed over too many times.
* Sweet Home was actually an adaptation of the movie - the movie itself isn't known outside of Japan and is often treated as just another movie.
* Sweet Home: When Hyuk sent Hyun and Wook to get Dusik, Sook and Yeong, he whispered to Hyun to focus on Dusik, even at the price of the kids, to see if Hyun was the callous type of person who could sacrifice children.
* Sweet Home: While several minor characters had already died by this point, Jayhun’s death established that no one is safe. If there was any doubt, it was followed up by Seop Ahn.
* Sweet Home" who is all but outright implied to have been a fitness nut of sorts (or desperately craved for muscles but could never build them) constantly craved for strength resulting in his unique mutation.
* Sweetie Belle is a cute little unicorn filly who proves to be this in the episode "Stare Master". She's actually a very good singer, but as Fluttershy discovers, also a very
* Sweetie Belle is usually voiced by Sabrina Bonfitto, but when singing she is replaced by Vera Calacoci in the first seasons (albeit Jasmine Laurenti took the role in "The Show Stoppers") and Marisa Della Pasqua from Season 4 onwards.
* Sweetie Belle's arc is based on the author's experiences in learning about — and accepting — the concept of death.
* Sweetie Belle uses one among other things to build an emergency barricade in "Hearts and Hooves Day".
* Sweetie Belle was infamous for it, to the point of being fan-named 'Squeaky Belle'. When asked if it was intentional the actress confirmed that no, it was simply due to a thing called puberty and that her voice did that sometimes. As the seasons went on, Sweete Belle's voice matured to the point where it stopped cracking.
* Sweetie Drops (a.k.a. Bon Bon) is riding on Lyra Hearstrings and motivates her by dangling a pair of (human) gloves before her.
* Sweetie means that she's really turned off by lack of physical prowess.
* Sweetie's Mansion Sweetie Belle each time she catches each of their ghost form. There's another problem in that the mane cast may not have come completely back to life from the paintings. Sweetie ran into their lifeless bodies with grayed out cutie marks that were being controlled by other ghosts (ghost dogs) when Sweetie was hunting Ghost!Pinkie. It was established in that same chapter that when a pony is dead, their cutie mark is grayed out.
* Sweetie's Mansion, Sweetie Belle finds torn pages of a shared journal by Madame Fleur and Spector that explains about how they lived before they were turned into ghosts and clues about the mystery of the mansion itself.
* Sweetie's older sister Rarity usually affects a very nice mid-Atlantic-accented

speech. Get her to whining, however, and you'll give up carts full of jewels to be rid of her. Turns out she knows it and uses that voice on purpose to invoke
* Sweeties: treats are often thrown into the audience from the stage at some point (again, often at the end).
* Sweet Jane. Which is interesting, because it's actually a cover of Lou Reed's early vision for the song, not the one that Velvets eventually released.
* Sweet Jesus Pooh, That's Not Honey is an exploitable meme consisting of a comic where Pooh eats what he thinks is honey until Tigger informs him it is something else. The original comic had it that Pooh was eating Tigger's father's ashes, but most versions of the meme substitute other things that are either just as unpleasant to eat or something that can't really be consumed.
* Sweet Judy undermanned in the tsunami that sets off the plot of the book proper.
* Sweet Liberty is about a history professor struggling with a film adaptation of a book he wrote on the Revolutionary War. As the film's director explains (while Alda's character is complaining about yet another historically inaccurate change they have introduced), historical accuracy is not important to the movie-making process; the only rules for a successful movie are: 1. Defy Authority, 2. Blow Things Up, 3. Take Your Clothes Off.
* sweet little brother she has to protect. by him in a sparring match, she still worries about him far too much.
* Sweet Movie is set in 1984 (ten years after the film's release) and much of the plot is driven by a contest to find the purest woman in the world. It gets weirder from there.
* Sweet Mythsteries of Life, where Skeeve's constant need of a drink pushes him toward The Alcoholic.
* Sweetness & Lightning are voiced by actual kids, such as Rina Endou (11 years old as of August 2016) as Tsumugi.
* Sweetness & Lightning, it's significant given that this fear prevents her from cooking.
* Sweetness & Lightning tells the story of a teacher and his daughter getting cooking lessons from one of his students.
* "Sweet 'N' Sour" Larry Sweeney, June 19, 2005, by mentioning advice that "Mama Sweeney" gave him.
* Sweet on Polly Oliver: A guy is attracted to a girl who is disguised as a guy.
* Sweet on Polly Oliver: A guy starts to fall in love with a guy who is really a girl in disguise.
* Sweet on Polly Oliver: A man becomes attracted to a woman disguised as a male, the implication being that he is subconsciously figuring out that she's actually female.
* Sweet on Polly Oliver by giving the story from Shang's perspective. Before he learns the truth about her actual gender, he thinks of "Ping" as his Closet Key.
* Sweet on Polly Oliver: Straight guy find another guy attractive... because that other "guy" is actually a girl.
* Sweet on Polly Oliver, though whether this actually awakened a bisexual side in him or not isn't confirmed before the comic ends, since she's the only "man" he's ever shown being attracted to.
* "Sweetpea" pasts, so the poor guy has his reasons for being a little... eccentric.
* Sweetpea Sue wears a light pink onesie with a pattern of a colorful flowers in circles throughout and darker pink on the cuffs.
* Sweet People is the easy listening project of Swiss pianist Alain Morisod, whose only major hit was "Et les oiseaux chantaient", a recording of bird songs backed by a gentle synthesizer, strings and drums. The tranquil piece made it to #4 in the UK, #5 in Belgium and #4 in the Netherlands. Morisod continued to record under the Sweet People name into the 2010s, but never had another significant chart hit.
* "Sweet Pepper": The first time Pepper and Captain Cuddles lay eyes on each other, there's a mutual rosy pink soft focus Crush Filter on each of them for the other.
* Sweet Pickles has the title creature (a relative of the squirrel family) posting

signs in an attempt to bring order in the town where she lives.
* Sweet Polly Oliver: A female character dresses up as a man to accomplish some end.
* Sweet Polly Oliver: A girl dresses as a boy to do something only boys are allowed to do.
* Sweet Polly Oliver discover that they almost qualify as this trope due to their army being on the verge of defeat and arguably in the wrong of the conflict.
* Sweet Polly Oliver donned male disguises in more than five of their films.
* Sweet Polly Oliver Polly Perks is given the task of shaving Lieutenant Blouse — under the impression that, as a chap, she has a rough idea what she's doing — the Lieutenant asks her if she thinks she could kill a man. She stares at the razor in her hand and says she thinks she probably could.
* Sweet Polly Oliver protagonist. One of them, Kanji, makes increasingly desperate bids to get into "his" pants, which are all portrayed comedically—up to the part where he lures "him" away into an empty building with promises of information about his family and attempts to take advantage of him. Uneasy chuckles are swiftly crushed.
* Sweet Polly Oliver where the faitful Leonore disguises herself as the male Fidelio to rescue her husband Florestan from a Spanish prison.
* Sweet Reason by Jim Henle and James Garfield contains, in the first chapter, certain less-than-positive references to Detroit when teaching logical notation. "If the meeting is in Detroit, then George will be late," and "George will bring a casserole if and only if the meeting is not in Detroit."
* Sweet Revenge. Henry Bell and Karen Knightly strike a bargain for the murders of Henry's boss and Karen's lover's wife. Subverted in that Henry finds himself falling in love with his target.
* "Sweet Rosie Jones" by Buck Owens (1968) has the narrator lose the love of the title character to a "tall dark stranger." A year later Owens recorded a spinoff/sequel actually called "Tall Dark Stranger" that explored the trope even further.
* Sweets’ death counts. Booth is so angry at the guys who did it between Sweets dying and his near death and
* Sweets and Daisy couldn’t stay away from each other during both break-up periods. The second time ended with her pregnant and them marrying just before his death.
* Sweets and Daisy. They dated in season 5 and he proposed,but they broke up when Daisy went with Brennan to Maluku. They started season 6 as
* Sweets and Daisy twice. First it’s Sweets not wanting to wait a year while she goes to Maluku with Brennan and then they get back together before splitting after planning to move in together and Sweets panicking when Daisy thinks they’ll marry soon. Then they reunite again only for him to die.
* Sweets and Sour Marge", Marge files a lawsuit against a major sugar manufacturer, and after hearing her case Judge Snyder passes a law banning sugar from Sprinfield. A judge is only supposed to interpret existing laws, preside over trials and pass judgement, NOT make up new ones at his whim. Lampshaded at the end when Snyder strikes down the ban after acknowledging that he had no authority to enact it.
* Sweets. Drama: the actor has a burgeoning behind-the-scenes career, and the writers believed that having the character just leave DC didn't feel like a satisfying conclusion.
* Sweet Sea, after retrieving the Royal Necklace, Sheeba models it in front of a mirror, which immediately cracks into pieces.
* Sweet Sea, and the special effects, hair movements, and painted backgrounds are very pretty to behold.
* Sweet Seal: Seals and sea lions portrayed as sweet and cuddly animals.
* Sweet Seal: Seals, being roly-poly and fuzzy, are often used as visual shorthands for cuteness.
* Sweet Sea, Sheeba gets a short song praising her status as the meanest creature in the sea.
* Sweet Sea, Squidney does the legwork both in stealing the necklace and impeding

Sweet Sea, while his boss Sheeba waits in her lair and gloats.
* Sweet Sea starts with Sweet Sea briefly shirking her royal duties to play water polo, and her father's none too pleased.
* Sweet Seymour Skinner's Baadasssss Song", after Superintendent Chalmers is angry enough at Skinner before Bart's dog causes a crisis, and Groundskeeper Willie falling on him seems to be the last straw:
* Sweet Seymour Skinner's Baadasssss Song": "Let's see:
Tide...Cheer...Bold...Biz...Fab...All...Gain...Wisk. I believe today I will try...Bold."
* Sweet Seymour Skinner's Baadasssss Song", Principal Skinner has an idea for his great American novel.
* Sweet Seymour Skinner's Baadasssss Song" they embrace before returning to their old rivalry. Bart attaches a "Kick Me" sign to Skinner, however Skinner also managed to attach a "Teach Me" sign to Bart.
* Sweet S. has two green pigtails sticking out of the back of her head.
* Sweet Sheep: Baaa! Why hello there, ain't our wool the softest and cuddly? Despite our repetition for herd mentality, we have the b-b-b-biggest hearts and v-v-very s-s-s-weet-natured. You can thank us for producing comfortable blankets, bed sheets and socks. Meeh!
* Sweet Sheep: Sheep (especially lambs) as symbolization of innocence and purity.
* Sweet Sheep: So are sheep, due to being very sweet animals and having very soft wool.
* Sweet Sheep who serve as symbols of peace and innocence. Especially in numerous Parables of Jesus such as "Parable of the Lost Sheep", "The Sheep and the Goats", and The Nativity of Jesus.
* Sweet Silver Blues, Garret and Morley kill one of the thugs that ambush them in Full Harbor. To get rid of the body, Garrett drives them to the red-light district while Morley feigns an argument in the back of their coach, cussing out the corpse for passing out drunk so early in the evening. They stop at a bordello, park the corpse at a corner table, and tell the house staff to leave their buddy alone to sleep it off. After taking their turns upstairs, they leave, knowing that the bordello's operators will dispose of the corpse quietly once they realize the "drunk" is dead.
* Sweet Silver Blues, Morley pretends to be telling Garrett a joke, so he can warn him that their campsite is being watched. Garrett plays along, and fakes a big laugh "like it was the one about the bride who didn't know the bird need to be cleaned before it went in the oven". The actual joke, though evidently hilarious, is never mentioned again.
* Sweet Smell of Success in the scene when Falco gets his hand caught in the door. Unfortunately, said Henry, he ended up on the cutting room floor.
* Sweet Smell of Success plays out over the course of less than two days.
* Sweet Smell of Success press agent who shows off to one of his clients by making a fake call to his secretary pretending to be speaking to J.J. Hunsecker, a powerful columnist.
* Sweet Smell of Success: Senator Harvey Walker, press agent Manny Davis and his date Linda James are out having dinner with media mogul J.J. Hunsecker. Or at least, Linda claims to be Manny's date, but Hunsecker isn't fooled.
* Sweet Sorrow in a pool of blood. However, the reason Sonic isn't bleeding is because the energy blast cauterized the wound.
* Sweet Story it is also literally about an apocalypse caused by sugar.
* Sweet Story: Timmy's wish that he and Sally would be married "forever" backfires on him by causing this. Since marriage is supposed to last "until death do us part", it causes them to be cursed so that they can never die. As a result, they end up living through global extinction and are left as the last people on Earth, doomed to starve and dehydrate eternally on the now barren planet with no hope of escape.
* Sweet Stuff and the Treasure Hunt" provides a break between "Bright Lights"'s confrontation with kidnappers and a soul-stealing cloud demon and "The Return of Tambelon", which centers around an invasion by an evil wizard who will almost

conquer all of Dream Valley, without itself raising stakes any higher than some issues of self-worth and friendly competition.
* Sweet Sweetback's Baadasssss Song, mainly because any actors who had the skill set necessary and were willing to star for what little Van Peebles could offer requested Sweetback have more lines written (Sweetback only had six lines in the entire film). Production was so tight Van Peebles even ended up doing his own stuntwork and even contracted gonorrhea filming one of the film's unsimulated sex scenes.
* Sweet Sweetback's Baadasssss Song, so it's certainly relevant to the discussion.
* Sweet-Talking TJ by Karen McCombie, between the title character of the book and Stella to trick the police. It might have worked, but then they might have just not been seen.
* Sweet Tooth. Ferrets are obligate carnivores who can't taste sweetness.
* Sweet Tooth goes (she even named most of her children after various confections) often add levity to her arc.
* Sweet Tooth Johnny shoots off all of Abbot's left fingers after Abbot threatens him.
* Sweet Tooth's tournament was to find his lost best friend, Crazy Harold the Wacky Lunch Sack. Yes, it's just a paper bag.
* Sweet Tooth, the main relationship is the friendship between Gus and Jeppard. Gus is 9, while Jeppard looks at least 40.
* Sweet Valley. A young stalker's victim takes out a restraining order against her and transfers to Sweet Valley to escape her, so she has surgery to look like a girl from their old school (who died), assumes the dead girl's identity, and follows the guy to Sweet Valley.
* Sweet Valley High. Although she can be incredibly competent at getting back at anyone who tricks her.
* Sweet Valley High. And in each episode, they bicker over their differences but make up in the end.
* Sweet Valley High book "Are We In Love?", the twins' older brother Steven begins dating a black girl. Sure enough, this results in several characters being revealed as racist jerks, given their negative reaction. Adding to the drama, despite genuinely liking each other, both Steve and the girl suffer from the nagging feeling that they have little in common and equally little chemistry and wonder if they're simply continuing to date to prove all the naysayers wrong. They amicably break up at the end of the book.
* Sweet Valley High book has Elizabeth and Jessica bickering about their brother Steven's love life. Elizabeth disapproves of the girl he's thinking about dating, whereas Jessica thinks it's time for him to move on after the death of his girlfriend Tricia. A fed-up Steve demands that they stop talking about him as if he isn't there (in fact, they had become so absorbed in their argument that they genuinely forget that he was in the room) and tells them both off - Jessica for her meddling, Elizabeth for her self-righteous and judgmental attitude about the girl.
* Sweet Valley High book, one of these of Jessica Wakefield is frequently the B-plot. Despite the fact that they always blow up in her face, she will continue trying to pull one off. And sadly, several of them have been genuine attempts at improving herself (cooking lessons, music lessons), making it rather unfair that they go as badly as the other ones.
* Sweet Valley High books has Jessica charge too much on her mother's account at Lisette's. Alice finds out and demands that Jessica get a job to pay off the account.
* Sweet Valley High books, one of the twins does this after she and a boy she was helping are caught by guards in a restricted area during a party. As neither of them were invited to the party to begin with, she also runs off crying, saying, "I told you someone would see us." The guards are so busy laughing that neither of them are checked for ID or questioned about why they were in the restricted area.
* Sweet Valley High book "Taking Sides", Elizabeth and Jessica try to fix up their respective best friends Enid and Lila with newcomer Jeffrey French. At some point, Elizabeth realizes that she herself likes Jeffrey and becomes so guilt-ridden that

she becomes obsessed with pushing Jeffrey and Enid together, even as they each try to tell her that they don't have any chemistry and that Liz's efforts are making them miserable.
* Sweet Valley High Elizabeth, Jessica, or both would meet a new love interest who led her into some sort of scheme or caused her to become torn between him and her loyal regular boyfriend. Steven and other supporting characters got Satellite Love Interests too.
* Sweet Valley High Elizabeth's boyfriend Todd reacts very badly to anyone he perceives as a rival for her affections, so much so that the fan site 1bruce1 nicknamed him "Todd Punch Wilkens." Enid's boyfriend Ronnie Edwards was also like this.
* Sweet Valley High Elizabeth's pursuit of a story often served as either a subplot or a lead-in to the main plot in several books.
* Sweet Valley High has been adapted into a show, has a movie in production, and has had a lot of merchandise (including board games).
* Sweet Valley High. In one of the earlier books, it's stated that she gets good grades in most of her classes, despite her primary concern being boys, parties, and shopping. Later books indicate that she's a poor student, but it seems to be everyone's opinion that she'd be an excellent one if she simply applied herself, which in fact does happen several times in the series. Additionally, she is shown to have a natural aptitude and skill for certain things. And in the best example of this, she aces the SATs, considerably outscoring Elizabeth, despite barely studying. Unfortunately, rather than congratulating her, everyone thinks she cheated.
* Sweet Valley High Jessica is a complete airhead in the classroom, assuming amongst other things that makeup tests are about the use of cosmetics and that Paris is in Italy. Otherwise, while definitely shallow and impulsive, she can be plenty cunning and manipulative, particularly if someone plays a nasty trick on her.
* Sweet Valley High, Jessica's first attempt to replicate her accidental spilling of some extra ingredients into her cookie dough that resulted in unbelievably delicious cookies is adding pineapple flavoring and licorice extract to her dough. Not surprisingly, the cookies look and taste absolutely disgusting. Her other attempts at combining ingredients don't fare much better, and the actual combination that made the delicious cookies turns out to be a simple mixture of vanilla and almonds.
* Sweet Valley High — she tries to break them up too, having decided for herself that their relationship is boring and that they need to see other people.
* Sweet Valley High mini-series, crazy stalker Margo had one of these dedicated to Elizabeth Wakefield.
* Sweet Valley High novel had the central character constantly being verbally and emotionally bullied by her stepmother, to the point where she would outright lie to the girl's father and tell him that she was being rude and disrespectful to her — and the jerk would believe her. Not until the girl saves her baby half-sister's life (she was choking on a button) does it finally dawn on the woman how horrible she's been. The stepmother not only apologizes but admits that she was trying to drive her husband's daughter away in order to have all of her father's attention to herself.
* Sweet Valley High novel, the girls think their mother is expecting. Initially freaked out, they eventually decide that they'd love to be big sisters and decide to offer their mother support by going on and on about how nice it would be to have a baby around. The result is that their mother assumes one of THEM is pregnant. When they hurriedly correct her and tell her they were trying to be supportive of her, the trope is played twice when it turns out she isn't pregnant either.
* Sweet Valley High of cocaine. Elizabeth Wakefield drives drunk on one occasion after her drink is spiked and gets in a car crash, which results in the death of her twin sister's boyfriend and her arrest.
* Sweet Valley High Season 1 Episode 19, "Kidnapped", sisters Elizabeth and Jessica volunteer as Candy Stripers at the Sweet Valley Community Hospital. Jess schemes to

get herself on TV by sucking up to hospitalized talk show host Frank, while Liz finds herself on the receiving end of unwanted attention after showing kindness to lonely orderly Peter.
* Sweet Valley High, secondary character Emily Mayer is constantly being bullied and terrorized by her stepmother Karen, who constantly changes the house rules so that Emily always seems to be in violation of them, tells her father outright lies about her, or at the very least, spins things to make Emily seem to be in the wrong. It's soon revealed that one of the things Karen frequently hints at is sending the supposedly troublemaking Emily to a boarding school both so that she can be reformed and so that she won't be a bad influence on her baby sister.
* Sweet Valley High series, Ned and Alice Wakefield consistently blast Jessica for her bad behavior — promiscuity, bad grades, etc. Similar behavior from Elizabeth is glossed over or rationalized. One scene illustrates this perfectly; when Jessica tries to fix her brother Steven up with one of her friends, she's screamed at by everyone. But when Elizabeth steps in to defend Jessica and explain that it was her idea, suddenly it's a great idea and everyone's falling all over themselves to praise her for it. Not until Jessica RAN AWAY (TWICE, in two separate books) did it finally dawn on her family how troubled she was.
* Sweet Valley High series, the twins drove their mom's old Fiat Spider which was constantly breaking down. According to Jessica, she was driving up a hill one day, and pedestrians were walking faster than the car.
* Sweet Valley High series where Elizabeth goes to London and falls in love with an aristocrat while working as a servant at his manor house.
* Sweet Valley High's Jessica Wakefield was head cheerleader and had a different boyfriend every book. The other members of the squad did pretty well too.
* Sweet Valley High: Steven's girlfriend Tricia begins acting distant towards him. He concludes that she's seeing someone else and confronts her with this. When she doesn't deny it, he dumps her. Little did he know that she was dying of leukemia and, of course, was pushing him away so as to spare him the pain of watching her suffer.
* Sweet Valley High, Steven Wakefield goes through a stage of dating girls who remind him of Tricia, his girlfriend who died tragically. They pretty much all cotton on to this and call him out on it, and he eventually accepts he needs help.
* Sweet Valley High, takes place when the twins are in middle school but focuses on the club instead.
* Sweet Valley High that were going on. In one example, the twins' friends prove which twin is which by asking Jessica to spell thief and asking Elizabeth who a certain soap star is. Jess spells it wrong and Elizabeth doesn't have a clue about the soap star. Somehow, their friends are convinced...
* Sweet Valley High, the Unicorns adopt purple as their signature color because it's the color of royalty and power.
* Sweet Valley High, they mistake his phone conversations with his girlfriend for lovey-dovey chats with their mother.
* Sweet Valley High thrillers; Jessica is waitressing when an obese guy is rude to her while placing an order. She pointedly gives his thin wife the milkshake he ordered and gives him a Diet Coke instead.
* Sweet Valley High to horror. It worked surprisingly well, leading to more story arcs and more fantastical story elements in the future.
* Sweet Valley High tries to pose as Elizabeth, but Elizabeth's best friend doesn't believe it for a second and thinks that Jessica, Elizabeth's twin sister, is the one pretending to be her.
* Sweet Valley High TV series featured an episode where Lila and Jessica were forced to work at a pork restaurant to pay for a gown they damaged in a store. Not only do they have to dress as pigs as part of their uniform, if they don't squeal, the customer gets a free meal.
* Sweet Valley High twins, but their plans went awry when they argued over who got to become Jessica.
* Sweet Valley High twins (the difference being that Elizabeth dresses and acts in a far more conservative manner than Jessica).

* Sweet Valley High, where she was afraid to come to the twins' sleepover camp-out only for the twins to find out and promise to keep the secret.
* Sweet Valley High whose stupidity causes any scheme she embarks on to implode.
* Sweet Valley High with Ned Wakefield (and according to the book, their ancestors have been trying to hook up for nearly 200 years).
* Sweet Valley Saga books rely on the idea that the present inhabitants of Sweet Valley largely are Xeroxed from the ancestors who are the subjects of the books. Patmans and Fowlers are of course in some way derived from nobility, for example.
* Sweet Valley Twins after stealing Elizabeth's babysitting job when the amount of kids to look after goes from one to four and they all turn out to be brats.
* Sweet Valley Twins book, 12-year old Jessica is secretly dating a 16-year old boy by lying about her age and pretending to be 14. Her upcoming alibi is that she's spending the weekend at a friend's house and she has the friend call her mother, posing as the friend's mother in order to make the arrangements.
* Sweet Valley Twins book, Jessica and her friend Ellen find $200 dollars in a box buried in the latter's backyard. They show up at school with new things...just as money has been stolen from the class treasury. Sure enough, everyone, including Jessica's own sister, thinks that she and Ellen are the thieves.
* Sweet Valley Twins books where the twins' classmate Mary becomes attached to their mother and keeps making excuses to come over to the house to spend time with her. It's eventually revealed that Mary was kidnapped as a child and her real mother looked like Alice Wakefield.
* Sweet Valley Twins book when Elizabeth gets her first period, the girls go to the store to buy pads, and end up horribly embarrassed when the clerk does a price check.
* Sweet Valley Twins scenarios based on Elizabeth's actions in previous books, but also contains a couple of more nonsensical changes: the club of shallow, popular rich girls is transformed into a vicious girl gang, and Elizabeth's sister Jessica goes from bubbly, stylish, and popular to shy, geeky, and pathetic.
* Sweet Valley University book. She cringes as she does it, knowing full well how insulting it is—but it works. The waiter is able to pick up on the few English words that he does understand and help her out.
* Sweet Valley University, Elizabeth breaks up with her long term boyfriend Todd and he begins dating another girl, Gin-Yung. Gin-Yung conveniently contracts a brain tumour and dies, using her last words to tell Todd to get back together with Elizabeth.
* Sweet Valley University, she switches to TV and becomes an investigative reporter for WSVU, the campus station. She breaks several scandals that become on-going plot points in the series.
* Sweet Valley University specials, Enid/Alex Rollins is stalked by a guy obsessed with the idea of Enid as she was in high school, rejecting her choice to change her name and live a different lifestyle.
* Sweet/Vicious. Even though she escaped from it unscathed, it still left her badly traumatized.
* Sweet/Vicious features a college version of this with its protagonist, the sorority sister and rape survivor Jules, who dons a hoodie and ski mask to torment the sexual predators at her school since the campus' security force seems to not even care about the epidemic of rape at the university. She's joined by Ophelia, a rich kid hacker and weed dealer who runs into her at night when she's on the prowl and manages to figure out her identity.
* Sweet/Vicious, where the guys' desire for the sorority girls means that Greek Row is a hotbed of unpunished rape.
* Sweet/Vicious. Which is to say, she beats up rapists, taunts them when they beg for mercy, and often forces them to own up to what they did, at least to her, if the authorities aren't going to do anything.
* "Sweet Victory" has been so ingrained into the show (to the point of where the Super Bowl LIII received backlash for not playing it during their halftime show) that most people don't realize that the song was actually recorded by David Glen Eisley for a stock music library. It

* Sweetwater as she turns to face them and reveals she had a revolver with her all along and had just been waiting for them to get close so she could take them out.
* Sweetwater: Josiah is a polygamist who has two wives, while still pretending he's only married to one.
* Sweetwater: Martin the general store owner spies on female customers changing into dresses in his fitting room using a peephole from the back of the property. Sarah catches him and jabs him in the eye with the tip of her parasol early on. Later during her killing spree, she shoots him through the rectum as he's standing with his pants down outside there masturbating while he watches a girl changing through the peephole.
* Sweetwater: Sarah goes on a killing spree against everyone who wronged her in the second act, from her husband's murderer (plus his men), an unfeeling banker, and a peeping tom store owner.
* Sweetwater: Sarah loses her husband, has a miscarriage, and is raped in quick succession. Not surprisingly she completely snaps and goes on a killing spree shortly after all this.
* Sweetwater: Sarah's husband Miguel, a mestizo Mexican man, was the only person of color in the film. He dies pretty early on.
* Sweetwater: Sarah's killing spree is understandable after what she's been through, even if not all of her victims were that bad.
* sweet with his little brother. Later it's shown that he only let out his real personality whenever he was alone with his brother or thinking about his brother.
* Swellhead: The Bond-villain-esque antagonist has an elaborate underground lair on an island off the coast of Scotland. The characters lampshade the fact that he somehow managed to construct it without anyone noticing the vast amounts of time and money and material that should have involved (it turns out he created it out of thin air using magic).
* Swellhead to take their helmets off. Needless to say the beautiful heroine stands out among all the male mooks.
* Swellhead: Two of the characters have subscriptions to a high-end crossword magazine that "scorned newspaper distribution. The publishers set an entrance exam for the subscription list, charging on a sliding scale, lower price for higher grades." One character, who has a pretentious streak and an inflated opinion of himself, pays £1,000 a year for the privilege of being counted a subscriber. The other, to whom he considers himself superior, gets his for free.
* Swellhead villain plans to change the world so it all exists inside his head.
* swelling on his back, and for a few tense panels are left to worry about its fate.
* "Swell" - Say this a lot, especially if you're a teenage girl and you're talking about something you like (usually a boy). Be sure to say it in an extra cutesy and/or sweet way. The more affected it sounds, the better. ("Oh, that's just swell!") The word actually dates to
* Swelter has a casino robbery as their backstory, seen briefly in flashbacks. It went wrong, and the film follows four of the conspirators 10 years later as they attempt to track down their fifth man and the $10 dollars they stole.
* "Swelter Skelter": Nutty trips and his head cracks right open, at which point his brain fries in the heat like an eggshell, and Lifty getting trapped in a
* Swelter), they prevent the protagonist from going on the run, as they arrive to spirit away the bodies and reassure the him that his secret's safe with them.
* Swelter, whose one and only fight scene is a quick and systematic defeat by the weaker but more ruthless Kane.
* Swept Away, and was almost universally panned as being terrible, and led to Madonna's declaration that she would never act again.
* swept them 4-0. To further twist the knife in this ordeal, Clemens had a hamstring tear one month prior to the World Series. While the injury didn't hamper much of his performance in the Division and NL Championship Series, it finally did him in during Game 1 of the World Series (he lasted only two innings), which contributed to the Astros getting swept by the Sox.
* SWERY loves any and all fan-works of the game, and regularly links to pieces of

fan art and writings on the game on his Twitter account. In a Game Developer's Conference presentation, he even explained that creating fan-friendly characters and worlds is a part of his game design philosophy because it gives fans a way to enjoy the game even when they're not playing it.
* Sweyn and Askeladd attempt to negotiate a potential end to hostilities with Wales. Sweyn offers Askeladd a Sadistic Choice
* Sweyn attempts to kill Canute during their first encounter because he sees him as superfluous. He only backs down when Canute shows enough of his Character Development
* S, who went on to build a career out of making shows with dark and shocking content juxtaposed with ludicrous premises.
* Swiftand Shift Couriers has Mario being told to stop by the Traffic Controller, which causes a fight between them. Later that same episode, Amanda nearly killed the traffic controller while drunk.
* Swift Shaolin Boxer. (Yes, it's a rather incoherent mess of a movie)
* Swift Wind has pretty much the exact same reaction when Adora accidentally gives him wings and a horn. His eyes bug out and he flies around the village smashing stuff as if he has no control over himself.
* Swift Witted and his father, Burrich, become famous through the Outislands in an almost incidental fashion as Demon-Slayers. Between them, through Burrich's mastery of the Wit-magic and Swift's use of a magic arrow, they slay the stone dragon form of Kebal Rawbread and freed thousands of Outislanders from mystical torment, and a song is fashioned for their feat before they even leave the ice island Aslevjal.
* Swimfan, Madison realizes that she left her panties in Ben's car after their tryst. It isn't clear if she did this intentionally so that his girlfriend would find them.
* Swimmer can only move by hopping, making him very awkward to control.
* Swimmers will sometimes train while wearing extra clothing, like leggings, to give them more "drag" in the water. Once they get good at this, in theory, when they swim in a regular suit they'll be faster, because it's easier by comparison.
* Swimming superstar Michael Phelps insisted in multiple interviews that the 2012 London Olympic Games would definitely be his last competition. It didn't stick, of course.
* Swimming with Sharks examines the systematic abuse of production interns, who must endure a year of abuse at the hands of their sadistic Hollywood bosses in order to get a foot in the door.
* Swimming with Sharks. You are here to protect my interests and to serve my needs."
* Swimsuits for professional swimmers are getting nearer and nearer to this trope...so much so that the international swimming federation is starting to crack down on suits that are
* Swim To Me, Delores (the weathergirl who dresses up as a mermaid to do her reports. She's a professional mermaid/swimmer in shows when not on TV) is sent out specifically to be this girl during a hurricane watch. The drama is upped when she spots a drowning child and drops her mike to rescue him.
* Swindle. As a result of his arms dealing he has some of the most impressive weapons in the universe, but is the only Decepticon in the whole show that Bumblebee's stingers have ever been effective against.
* Swindled. All we know is the Citizen's gender (male) and nationality (American). Then again, this might be for his protection, given that he has expressed controversial opinions that border on anti-consumerism. Also, if his identity were to be exposed, he would be targeted for lawsuits by many of the corporations and people he's covered, not to mention harassment by trolls.
* Swindled story. He appears ready to launch into an anti-consumerist diatribe, only to take a sharp left turn:
* Swindle haves a nasal voice in the original dub. The first Italian dub gave him
* Swindle is far more famous than any other member of the Combaticons, being one of the few cases of a member of a combiner team who has been introduced as a solo operator in multiple continuities (including

* Swindle is the rich auction owner he's trying to impress. Throughout the scene, he's grunting in pain and keeps getting his neck chopped and pushed.
* Swindle lives and breathes this in every incarnation of the character.
* Swindle wears a catsuit during the final confrontation against Swindell.
* S.W.I.N.E. are either tanks, or some sort of vehicle - the game is utterly deprived of infantry.
* Swing123 and garfieldodie's Calvinverse heavy on the science fiction and action tropes.
* Swing123 and garfieldodie's Calvinverse mostly fall into this somehow.
* Swing123 - aside from the above page, his other fics use it as well.
* Swing123 from both of the authors, which uses characters from both of the trilogies (along with the side story "Prelude to a Season").
* swing CD, and give them other incentives to prescribe the medication your company made.
* Swingers features a funny answering machine, even though the message is completely normal. It seems the main character has his machine to spout out encouragements to him, as after he checks it says, in its robotic voice, comments like "She's not worth it" and "There are other fish in the sea."
* Swingers is named Sue. Apparently, his parents were inspired by the Johnny Cash song of the same title.
* Swingers. They later emulate this shot when when entering a club and one of the first parts of the film is shot in a casino.
* Swing Girls — A Japanese movie about a ragtag band of misfits who transition from ordinary high school students to a swing band playing at a music festival.
* Swing High, Swing Low, Skid is a brilliant trumpet player but doesn't have any ambition whatsoever.
* "Swingin' Doors" was originally released by Molly & the Heymakers in 1992.
* Swinging Pendulum: Amongst the cheerful and dark-haired Shiba, the pessimistic and bright-haired Ichigo tends to stick out. He also sucks at Kidou, which happens to be a clan specialty.
* Swinging Pendulum Asuka asks Ichigo if he really thinks that she can become a better fighter. Ichigo asks her if what he really thinks matters. Asuka bluntly and immediately tells him yes.
* Swinging Pendulum. Since Ichigo looks so much like Kaien, Kaien immediately adopts the amnesiac Ichigo into the clan, reasoning with his looks he had to be a Shiba.
* swinging that the Monster Trio and others possess to adequate his speed.
* Swingin' Together - a failed pilot for a proposed CBS comedy series about the comic misadventures of a band trying to make it big on the music scene.
* Swing Kids after Peter is caught stealing a radio, he's given the option of being sent to a work camp or joining the Hitler Youth.
* Swing Low, Sweet Harriet: A woman on a swing, portrayed as cute or sexy.
* swings between this and a sort of even more aggressive Karkat mode with poorly-spelled profanity.
* Swing Time (1936), after Lucky fails to show up on time for his wedding, his fiancee's father tells him he'll have to earn $25,000 as proof of his good intentions if he wants another chance.
* Swing Time Lucky finally gets Penny to forgive him for messing up their chance for a nightclub audition by singing "The Way You Look Tonight."
* Swing Time. Snow is also visible through the windows when they finally reunite at the end of the movie.
* Swing Time, the contract for a band changes hands several times in this way.
* Swing Time ... when Lucky's pal Pop hits him with a snowball as a reminder that he's engaged to someone else.
* Swingtown Laurie Miller is ferociously pursuing her hot teacher Mr. Stephens. He discourages her affection and when they do get together, they avert the trope since he's not her teacher anymore.
* Swingtown, the teenage characters play a game of strip poker in which the girls

beat the guys quite handily.
* Swing You Sinners. As psychedelic as anything from the '60s, and yet it was made in the '30s.
* Swing, You Sinners!: Every time Bimbo dives in to try and catch the chicken it results in a ball of chaotic dust, and the two emerge wearing each other's clothes or with parts of each other traded until the final tussel when they return to normal upon falling out of the cloud of dust.
* Swing, You Sinners!, we see a creature that looks like a circle with a face and legs dancing. Then it turns to the side, and we see that not only is its body long rather than sphere-shaped, but there are two identical creatures behind it.
* "S'Winter" has Dr. Doofenshmirtz plotting to squash Perry the Platypus with a piano suspended over the door, accompanied by piano music. We pan up, and see someone playing the suspended piano, who then turns around and gives a creepy yet hilarious slasher smile.
* Swipe Your Blade Off (making a swiping motion to get blood off a sword)
* Swirlie: When a bully dunks their victim's face into a flushing toilet.
* Swirly Energy Thingy to being the Panama Wormhole, Earth's main interstellar shipping channel.
* Swiss Army Appendage: A character has a variety of different prostheses for every situation.
* Swiss Army Appendage: A character has several different prostheses with different uses.
* Swiss Army Appendage: An artificial body prosthetic with many other uses besides just replacement.
* Swiss Army Heroes form in the middle of the season. Sometimes the secondary Riders get new forms as well.
* Swiss army limbs containing holdout weapons are common for the robot bodyguards and cyborg assassins in the various incarnations of
* Swiss Army Man, Manny (who is a corpse, by the way) gets one when he sees a picture of a beautiful woman in a magazine, and his erection is used as a compass.
* Swiss-Army Superpower: A power with defined limitations is applied to multiple unconventional uses.
* Swiss Army Tears: Crying on anyone or anything will magically solve your problems.
* Swiss Army Weapon since it transforms between sword and gun. Her fourth attack just has it transform for the final hit.
* Swiss Army Weapon to coat the entire floor in glue so as to give his life-draining partner Mr. Styx a chance to use his touch of death. Spider-Man easily leaps out of his boots onto the ceiling.
* Swiss Army Weapon umbrella, Tentionmaru, whose scarf transforms into a sword, and Fry, who fights with a frying pan.
* Swiss Bank Account: An unsavory character hides money in an offshore bank account.
* Swiss Bank Account: The villain hides their ill-earned money by storing it in an offshore bank account.
* Swiss Cheese Security: Characters can enter the premises whenever the plot necessitates it, despite presumably locked doors or obvious obstacles.
* Swiss claymation film "Pas de cercueil pour les pantins" ("No coffin for puppets"). Partly hommage, partly parody, all 4th wall.
* Swiss engineer Georges de Mestral once found burrs clinging to his pants and to his dog's fur. On closer inspection, he found that the burr's hooks would cling to anything loop-shaped. By artificially re-creating the loops he invented the hook-and-loop fastener, AKA "Velcro".
* Swiss Family Robinson added a hostile band of pirates, who attack the family in the climax of the movie.
* Swiss Family Robinson featured a fake gun made of bamboo that was used to scare away the wildlife.
* Swiss Family Robinson Francis suggests the family build a few of these with dangerous animals at the bottom to fend off the pirates. His father thinks the

animals aspect might be too impractical, but then the boy manages to build one of these that successfully catches a tiger. The pits later get put to good use in the climax.
* Swiss Family Robinson, Francis tosses a lit-up coconut bomb at the pirates, where the pirate captain grabs hold of it looks at it for a second, then tosses it away. It hits another pirate on the head, and explodes.
* Swiss Family Robinson Fritz falls into a quicksand while taking a shortcut back to camp from collecting bamboo. He uses the bamboo reeds as floaties until a zebra wanders by, which is tame enough (the family had been using them as regular horses) to let him hitch a ride.
* Swiss Family Robinson had Roberta, who was disguised as a cabin boy by her father to protect her from the pirates.
* Swiss Family Robinson has a fairly epic one, which is one of the biggest differences from the original book.
* Swiss Guards is the name that has been given to Swiss mercenary soldiers who have served as bodyguards, ceremonial guards, and palace guards at foreign European courts from the late 15th century until the present day. They are now represented in some sense by the Papal Swiss Guard, which is the only Swiss Guard that still exists (
* Swiss mercenaries wear brightly colored uniforms when performing ceremonial duties as the Papal bodyguard. Guardsmen wear more practical uniforms when they are actually working, however.
* Swiss Money Holding would all regularly wrestle in dress suits and pants, and shoes, with belts and ties, mixed with actual athletic gear in places.
* Swiss Thrash trio Coroner's Pale Sister off the Mental Vortex album. It comes sharply and suddenly and is actually pretty jarring.
* Switch (1975): During scene transitions, the image shrinks to a small circle, which narrows and then widens like a spinning coin.
* Switch (1975) episode "The Late Show Murders," Mac is snooping in an office when the owner almost walks in on him. Mac has to climb out the window and stand on the ledge, dozens of feet above the ground, while he waits for the coast to be clear.
* Switch (1975): Frank MacBride is a retired cop in his sixties. His partner Pete Ryan is about 25 years younger, going by the actors' ages. In "Stung from Beyond," the two even go undercover as a father and son.
* Switch (1975) pilot is a police lieutenant who steals money so he can spend it on gambling and prostitutes.
* Switch (1975). The events of the novel match up suspiciously well with whatever the villain, a corrupt private eye, happens to be doing at the moment.
* Switch (1991): A male chauvinist lady killer is killed by his ex-lovers and returns as Ellen Barkin.
* Switch (1991): Margo Brofman (JoBeth Williams), one of Steve's exes and his killer, leaves the gun with which she killed him in his apartment to frame Amanda for the murder.
* Switch also avoids the blazer and tie, and wears a green vest. He averted this when he first started going to Kaimei however, wearing the proper uniform before
* Switch, a misogynist is reincarnated in the body of a woman. He's unable to handle the upkeep of longer hair and eventually gets a short haircut.
* Switch, a restuarant's neon sign is meant to read "Volcano Laverne's", but got broken and instead reads "NO LA". This is a funny coincidence, because there is actually a character named Nola, who has always wanted to see "her name in lights".
* Switchback by seeing that he's got a matchbook from a motel where a high-profile double murder was committed.
* switchback path, but if you have a Lockpick skill of at least 75, you can pick the back gate and go straight to Tabitha's hideout.
* Switchback: The audience discovers who's the killer before the other characters do, since we see him just as she's about to murder someone (with the actual act offscreen).
* Switchback: The killer had an accomplice (seen early on) or dupe who helped him kidnap LaCrosse's son. When the FBI were closing in, he left evidence after

murdering the guy (staged as a suicide) to make it look like he'd been the killer, so they'd declare it closed. LaCrosse didn't buy this, and kept hunting.
* Switchback: The killer kidnapped LaCrosse's son, but doesn't coerce him into stopping the hunt. Rather, he left LaCrosse a note saying he can only save his son by killing him, as a challenge. Most everyone believes his son is already dead, though LaCrosse says he has to keep believing otherwise.
* Switchback: The killer started writing LaCrosse taunting letters when he began hunting him, along with leaving clues and later kidnapping LaCrosse's son. In his last letter, he left clues on how to catch him that take a long time for LaCrosse to figure out.
* switch between their human-like and their demonic form, even if one has never seen such a transformation in anime or manga.
* Switchblade Honey: Humans find a planet full of docile creatures and decide to eat them. Oops.
* Switchblade Honey who deserve the consequences of their stupidity, but can we really live with ourselves if we run out on them and leave them all to die?"
* Switchblade Sam's involves him being arrested and put in a police car after being defeated by Dennis the night before, with the cops telling Sam he can tell everyone in the big house that he met Dennis. Before the police car leaves, Dennis notices that Sam left his switchblade behind and gives it back to him. Sam is about to stab Dennis with it, but Dennis is saved when one cop shuts the door on Sam, causing him to drop his switchblade down the sewer.
* Switchblades: Folding blades, especially ones that open with a flick of a button, are wielded by petty crooks. The short and relatively fragile nature of the knives also make it likely that the wielder is going after someone unarmed or held up by said wielder's "associates."
* "Switchblades" (metal ships with giant pincers attached to the sides)
* switch bodies due to an experimental rug. Soos is able to talk while a pig, as is anyone else in Waddles' body once the switching becomes a free for all.
* switch bodies. More than once he switched bodies with Kyousuke to perv on Madoka and Hikaru (as much as a five years old child can perv on a high schooler and a middle schooler)... and Kyousuke sometimes went with it willingly to do the same without punishment, as he would be in a child body.
* switch bodies with a dying alien. While the guy isn't necessarily evil, he is the antagonist of the episode, and his attempts to blend in with modern American society amount to him all but running down the street and screaming "I'm a normal Earth native just like all of you!"
* switch-body situation, in which they are captured. The only way to get out is with an object in Gwen's rear pocket, so Gwen in Ben's body has to kick it out. At first he protests, but takes it rather calmly after Gwen notes that "at least [he's] kicking [her] butt".
* Switched: After the credits of the last episode, we see the four teens meeting after school to hang out. They've clearly become friends.
* Switched at Birth, and the second mother was unable to cope with the idea.
* Switched at Birth announced that Zoey Deutch, series regular Lea Thompson's daughter, would be appearing in a multi-episode role.
* Switched at Birth are played by actors with some sort of hearing impairment, most being profoundly deaf.
* Switched at Birth (a show that prominently features Deaf culture as several of its characters, including one of its protagonists, are Deaf) to see how the show would depict their mannerisms, culture and community.
* Switched at Birth has several deaf characters, all of whom are quite attractive - Daphne, Emmett, Emmett's mother-and have relationships with hearing people. However, they're all played as ordinary people, with some of the relationships lasting a very long time.
* Switched at Birth: Natalie is fairly feminine, in contrast to her girlfriend Hilary, who's more masculine and has short hair. The latter pointedly refuses to wear a dress for the prom, going in a tuxedo instead. They get barred as a result, because their school dress code requires girls wear dresses. In protest, they stage

their own prom dance on the lawn outside with friends.
* Switched at Birth reveals that a family friend had molested him too.
* Switched at Birth starts Bay/Emmett off this way. Subtitles are used so non-ASL-speaking viewers can understand Emmett's signing.
* Switched at Birth territory). The final scene, with all the regulars getting on down at Casa del Kennish, isn't one of them.
* Switched At Birth), though she's less disabled than Daphne, her character-merely hard of hearing, not deaf.
* Switched at Birth wishes out loud that his wayward son Hal had been switched at birth with the honorable rebel Hotspur.
* switched his body and life with a character portrayed by Michael McKean, who complains that his job is a good deal more tedious than popular belief would have it.
* Switched, rather than showing previous events with a recap, the show gives quick flashbacks to significant events in-episode. This may be justified as there are many voice-overs throughout the show, viewers watching without subtitles could easily be confused as to whether the audio is being repeated or is brand new.
* Switched, the four main characters are all teens. At the start of the story, they are all immature, naive, or selfish, but by the end of the story, they have all grown up emotionally.
* switched to small Japanese economy cars to produce vehicles tailored to local tastes.
* Switchers malicious, but there are threats of violence towards the main characters (also children).
* switches sides a half-dozen times before finally joining them for the last couple of episodes.
* Switchfoot is currently juggling his role as lead singer/songwriter for the band with the side project Fiction Family, and at some point in between all that, he founded time to release four EPs as a solo artist. The two year-period between late 2007 and late 2009 saw the release of at least fifty songs between these three projects.
* Switchfoot's "New Way To Be Human" music video features Chad Butler yanking his face off to reveal that he's actually Tim Foreman, at which point the other Tim rips off his face to reveal that he's actually Jon Foreman, at which point the other Jon pulls off his face to reveal that he's actually Jerome Fontamillas.
* Switchfoot. Their biggest hit since is "Stars", which only reached #68.
* Switch Girl, farts more than any character in the series. In fact she is the sole source of all the fart/gross out humor in the series. Granted, she tries to be a lady about it and goes to extreme lengths to hide it.
* Switch has Sora, a sunny kid who has synaesthesia allowing him to see emotions and auras as colours and who is therefore very empathetic, and is overall a sweet and upbeat kid who always sees the best in people.
* "Switch Hitter" has it that one of the drugs promoted by the band (Teamocil) has been reintroduced to the market and Lindsey starts taking it for her latest issues. After she experiences some side effects, the Narrator mentions them. This also contains a sort-of inversion when Lindsey says hallucinations are a side effect and the Narrator says they aren't.
* Switching between classical, steel-string acoustic, and electric guitar.
* Switching between soprano and alto recorders. The notes are suddenly a fifth down/up from what they were (which screws with you especially when you're reading music), and the holes are a different distance apart. Expect to miss a lot. This is a real
* Switching between variants within those standards can also be complicated due to symbols and accented letters using different keys or key combinations. The above-mentioned countries have their own variant of AZERTY or QWERTZ that differs from the other countries' variants on the same and a lot of QWERTY-using countries have their own variant of it. Canada uses
* Switching between wiki-style markup and Markdown-style markup used on sites such as

* Switching Channels are the TV version in this loose remake (Colleran is the Hildy Johnson character).
* Switching from a MUD to IRC results in lots of sentences starting with the word "say".
* Switching Goals, where they are both in co-ed youth soccer teams, the sister who is no good at soccer uses other tactics to help her team - she simply starts chatting up one of the boys on the opposing team to stop him from noticing a goal being scored by her teammates just metres away.
* Switching is entirely under the player's control but can be done only from one place. The Dark Capital is essentially a gloomy and overcast version of the regular capital. There are no people on the streets (normally); it's inhabited entirely by demons. Energy barriers called Dragon Gates block paths that are accessible in the normal version of the Capital, and you can only go between the regular Capital and the Dark Capital at certain shrines.
* Switching Keyboards between either France and Belgium (using AZERTY) or Germany, Austria and Swizerland (using QWERTZ) and most other European countries (using QWERTY) can be a pain since so many keys are still at the same place, just not all of them. Especially frustrating when you're typing your password.
* Switching programming languages can be difficult. A C-type programmer trying Python for the first time might accidentally put semicolons at the end of everything, use the wrong comment indicator, and forget that Python variables aren't type-bound (Python doesn't make the user specify booleans, integers, decimals, etc.)
* Switch Lite, handheld version of Switch, went through a similar cycle, gathering a lot of flak from fans for ditching the primary feature of original console (being able to use it both as a home and portable device) despite being primarily made as an option for people who prefer their games on the go.
* switch opponents style better on Uryu's opponent, and Uryu weak but fast style on Chad's.
* Switch, so it isn't an example of this genre but rather a traditional teen superhero story.
* switch that let you flip it between good and evil. when he handed it to Bart.
* Switch to English: Two characters start speaking in a foreign language, but then switch to the language the work was written in.
* S, with an additional letter specifying what kind of artillery (the SPHA-T has a turbolaser, the SPHA-I has an ion cannon, the SPHA-V has an anti-vehicle laser, the SPHA-C carries concussion missiles, and the SPHA-M has a mass driver).
* Switzerland and Liechtenstein also fit this trope (though Liech is adopted) with Switzerland being a
* Switzerland and Liechtenstein might fit in, though Switzerland is more
* Switzerland has built and maintained an extensive system of fortifications, tunnels, living facilities, and storage facilities, much of it underground or at least dug deep into mountains, called the National Redoubt, dating back to late 19th century. In the 20th century, they enhanced it such additions as underground/in-mountain hangars for their air force, and built reinforced highways that can function as backup runways when the planes emerge.
* Switzerland has traditionally adopted this as its military style. They remain famously neutral, never going on offense — but to this day, it remains one of the most strongly fortified countries on earth. Their military capabilities are almost entirely focused on defending against invasion, so while they could never have invaded their neighbors, they've also remained uninvaded themselves — a claim their more powerful neighbors cannot make.
* Switzerland is a cross between French, German and Italian cultural influences.
* Switzerland is surrounded by mountainous terrain, and can effectively shut down any hope of ground invasions because of it.
* Swivel-Chair Antics: Goofing around on swivel chairs: Sitting and moving around the office on chairs that have wheels and spin around.
* swivels. The secretary responds he can get a skilled swiveler first thing in the morning.

* Swooner Crooner to bring them back, starting a hilarious sequence of one-upmanship.
* Swooning Over Stans: A Grunkle Dating Simulator: In Ford’s route, the player can convince Ford to take his sweater off at the community pool.
* Swooning Over Stans: A Grunkle Dating Simulator: In Stan’s route, him and the player share one in his car during their final onscreen date.
* Swooning Over Stans: A Grunkle Dating Simulator: Stan does this to the player when they’re in his car after the dance.
* Swoopers are bat-like enemies which hang from the ceiling and swoop down (go figure) from above to attack Mario.
* S.W.O.R.D: Abigail Brand lets Gyrich know that his attempted coup of her organisation nearly led to Earth's destruction, she has all the evidence needed to prove it, and the only way she'll keep it to herself is if he quits and tells the higher-ups that she has no need of a co-command.
* Sword & Sandal: Epic action/adventure stories set in ancient times (particularly Ancient Greece or Rome); the ones that delve into mythology especially count while others aim to be more grounded.
* Sword & Sandal era, where it was actually far less common (though not unknown) than is usually believed.
* Sword & Sandal to one. Often ranges from the fantastic to the historically accurate.
* Sword & Sandal) usually had to resort to clever camera angles in order to show the martyrs being "eaten" (i.e.: playfully pounced upon) by vicious wild lions (i.e. fairly tame circus lions).
* Sword & Sandal with other portions of the world having a pseudo-medieval setting.
* Sword & Sarcasm, them, while those who can't hear them assume the djinn to be merely a superstition.
* Sword & Sorceress. After her death, the series was continued by first Diana L. Paxson, then Elisabeth Waters.
* Sword & Sorcery combo contrasting that of Caster and her master.
* Sword & Sorcery, is always complaining how the Gods hate him. However, since he has continual fantastic adventures, dozens of exotic lovers who don't mind sharing and has an alternate well endowed lion furry form that femmes lustfully drool for, it's hard to see how exactly he is cursed.
* Sword & Sorcery novels, especially should the builder civilization fall — it's got the right "strange, unfamiliar world" feel, and since areas at different distances from the sun could house aliens from very different worlds, natural spread and adaptation of alien life across the borders would provide for the monsters.
* Sword & Sorcery: Quite literally the Chinese version of this trope, to an almost uncanny degree despite the genres developing entirely independently.
* Sword And Claw fanfic, because it takes place back when the monster girls were just conventional monsters that attack and eat humans. Even most of the humanoid ones aren't described as being conventionally attractive, with the sole exception being the succubi.
* Sword And Claw has monsters being generally perceived as this and not without reason, since almost all of them attack humans to eat them. Lilith is a rare exception to this, and more exceptions show up later on.
* Sword And Claw is the only one out of his original group to survive a battle with werewolves, and his survival is thanks to Lilith intervening.
* Sword And Claw, Lilith knows a lot of magic for interacting with other people's minds, being a succubus.
* Sword and Gun: A character simultaneously wielding a gun in one hand and a sword in another, or another combination of projectile and melee weapon.
* Sword and Gun facing those aforementioned threats, some CQC training might help the men survive a few more seconds if the enemy reaches your gun line.
* Sword and Gun, for wielding a bladed weapon in one hand and a firearm in the other, rather than two bladed weapons or two firearms.

* Sword and Gun: Many pirates favor a cutlass and flintlock pistol as their main weapons, often simultaneously.
* Sword and Shield, Sordward's hair is supposed to resemble a sword, but when it sways in the wind and flops sadly after losing a battle, you can't help but see a phallic resemblance.
* Sword and Shield weapon that is well-suited for beginners, but also favored by some veterans for its versatility. Although it doesn't excel in any one area like other weapons, it doesn't have any serious flaws, and it has the advantage of allowing wielders to use items even while brandished.
* Sword and Shield who battles him. Opal, the Fairy-type Gym Leader, also has shades of this as her battle invokes the "mischievous" aspects of fairies, where she gives you a series of questions that try to trick you into picking the obvious answer instead of the "right" ones. It's no coincidence she ends up picking Bede as her successor.
* Sword and Sorcery and which also takes out the Thief, leaving us with the Fighting Man, the Magic User and the Cleric of original D&D.
* Sword Art Online: A boy and a girl enter the world's first virtual reality massive multiplayer online role-playing game, only to discover that when you die in the game, you die in the real world too. As they work to clear the game, they fall in love, and their adventures continue in several subsequent virtual realities.
* Sword Art Online Abridged and in a game that is now literally life or death, doesn't even know how to open the interface's menu.
* Sword Art Online Abridged, and says she wishes she could be their daughter - which is exactly what Kirito and Asuna have come to view her as. And Kirito and Asuna ultimately decide that they were stupid for rushing into marriage, but want to stay together anyway.
* Sword Art Online Abridged (as seen in the page quote), with Yui calling out Yulier's partner Thinker for being trapped in a high level dungeon for a supposed "peace talk", without bringing any warp crystals that could teleport him home.
* Sword Art Online Abridged, as seen when Kirito cracks a joke after watching Corvatz die in front of him during a boss fight gone wrong.
* Sword Art Online Abridged as the strongest character in the game, has a slightly different tone.
* Sword Art Online Abridged as they try and murder a player named Schmitt:
* Sword Art Online Abridged: At the beginning of Episode 11, Asuna is admiring the sleeping Kirito and anticipating a bit of morning fun when he awakes, when her reverie is interrupted by a DM from Heathcliff, summoning them both to guild HQ.
* Sword Art Online Abridged, but in real life she's a skilled kendo veteran, and so in-game she has a habit of brandishing her sword in a fighting stance even while pleading for her life. This annoys her "attackers," who break character to offer some roleplaying advice.
* Sword Art Online Abridged, compelling Kirito to try and help someone no matter how much he hates it or how little their troubles have to do with him.
* Sword Art Online Abridged complete with customs checks and a guy running a pretzel stand.
* Sword Art Online Abridged episode 8 has a version of this when BallsDeep69 and Asuna start to bring up Kirito's sex life or lack thereof, so when the Aincrad Liberation Front shows up...
* Sword Art Online Abridged falls into this when telling a player how long they're been playing before returning to his normal voice.
* Sword Art Online Abridged footage to depict what would happen to players who died in the game as a means of locking them in. It re-uses said footage again at the end of the Aincrad arc, but what makes it particularly disturbing is that it retcons how Recon got his; he bought it at a marked-up price from a pair of grieving parents whose kid was one of the SAO casualties, and even after cleaning the brains out he still suffers occasional fear attacks from the faulty device.
* Sword Art Online Abridged... from the point of view of the blacksmith. All Kirito sees is Lizbeth tapping a hot piece of metal every other second while her eyes glow orange.

* Sword Art Online Abridged- Grimlock killed his wife (and there's no indication that he got Laughing Coffin to do it this time) because she wouldn't make him a sandwich one day (she was planning a raid with the rest of her guild). Unlike in canon, where Grimlock is sent to prison, here his guildmates beat him to death just offscreen.
* Sword Art Online Abridged has a moment where Kirito's reluctant to take a rest from his quest to rescue his wife.
* Sword Art Online Abridged has an inverted example, in which Yui takes an instant disliking to Leafa as an "obstinate hussy" distracting her daddy from his mission to rescue Asuna. Kirito does rein her in, but the point is made clear.
* Sword Art Online Abridged has Kirito calling out for Grimlock after explaining to Kains and Yolko how Schmidt couldn't have killed Griselda; this trope kicks in, and is justified, in that Asuna has to drag an uncooperative Grimlock to their location.
* Sword Art Online Abridged has Kirito going through the same thing as his canon self, only he's fully aware of the consequences of his actions.
* Sword Art Online Abridged has latched onto him as some sort of savior, a major guild is twisting his arm to make him a team player, and his friends can't stop laughing about it.
* Sword Art Online Abridged has this example from episode 3's narrator:
* Sword Art Online Abridged in Episode 10. Kirito respond with parental glee.
* Sword Art Online Abridged in its games. All real-life dialogue is completely uncensored.
* Sword Art Online Abridged: In-universe. Alfheim Online was intended as a pre-school edutainment game, but some bizarre design choices (such as a lot more combat than was necessary for such a game) meant that parents didn't really buy it for their kids. A role-playing club found the game and thought it would be a good place to play out a scenario that they had been working on. It spread from there, so most of the players are hardcore role-players, or just people who thought the flight system would be cool.
* Sword Art Online Abridged is the result of Kirito blurting out a proposal in the awkward moment after sex, Asuna being so surprised that she accepts it, and then neither of them being willing to "blink" first and admit out loud what a terrible idea it is. Their subsequent adoption of Yui is another move in this game and an attempt to raise the stakes and scare the other into breaking the marriage off.
* Sword Art Online Abridged, Kibao says he doesn't need evidence and asks Jesus to back him up. One player with the name Jesus responds "It's pronounced 'Hay-soos', and I don't know you."
* Sword Art Online Abridged, Kirito realizes that the game's lead developer is masquerading as a player on the clearing team when he angrily shouts "Oh, so NOW you've seen TRON?!". The "now" part of that connects him to an earlier statement by the developer in episode 1, who asked if anyone has seen TRON, and was disappointed that no one appeared to.
* Sword Art Online Abridged like Kirito and Asuna managed to form a working relationship, so she faked amnesia and put herself in a position to be adopted by the lunatics in order to study them more closely and fix what must have been a flaw in her data. Or as Yui puts it,
* Sword Art Online Abridged" Nobuyuki Sugou so he can pay them instead.
* Sword Art Online Abridged qualities of his canon counterpart ramped up to this, going out of his way to piss others off for a quick laugh. Due to his high stats, no one can stop him from doing what he wants.
* Sword Art Online Abridged remembers an even more embarrassing detail:
* Sword Art Online Abridged scenario. Even after Kirito shows up and drives the Salamanders off, they promise they won't be deterred.
* Sword Art Online Abridged. Suguha's a year younger than Kirito, but she mercilessly thrashes him during kendo practice even as he protests that he just got out of the hospital, and spends the rest of her time with him unleashing a constant stream of sarcasm, insults, and other verbal abuse.
* Sword Art Online Abridged that had already killed thousands of people, and is

left the most wanted man on the planet after talking with Kirito and realizing how much of a fuck-up he turned out to be.
* Sword Art Online Abridged (that her "cock-sampler" of a cousin is in her game) before screaming in disgust (because she said he had a sweet ass).
* Sword Art Online Abridged. The clock keeps counting down while the screen fades to black, and just before it should reach zero, there's the sound of a coin being inserted.
* Sword Art Online Abridged, the players have to resort to flicking mayonnaise as a substitute for... other fluids, since this is supposedly a kid's game.
* Sword Art Online Abridged, the very drunk narrator is ranting about his failed marriage and vomiting out-of-frame.
* Sword Art Online Abridged they even attack, one even putting together the following:
* Sword Art Online Abridged, though he doubts that's a market big enough to profit from. Kirito soon finds out that the game has experienced a recent surge in popularity despite all this, mainly due to a small group of roleplayers finding the game in the bargain bin and thinking it would be a good place to play their planned campaign. It exploded from there, presumably by word of mouth, but it's still clear that it's a chaotic, buggy mess with inconsistent censorship.
* Sword Art Online Abridged to something Kayaba said back in episode 1).
* Sword Art Online Abridged was released anyway because it had already been delayed twice, and the publisher decided "It's a big open world, no one's gonna notice a few glitches!"
* Sword Art Online Abridged was the result of a programming error brought about by too much crunch time.
* Sword Art Online Abridged when her eyes, nose and mouth are deleted from her avatar.
* Sword Art Online Abridged when Kains hears Yolko dragged a stranger into a plot they were weaving.
* Sword Art Online Abridged. When Lizbeth is about to say it, he manages to get her to stop talking, though he's still hopelessly tearful.
* Sword Art Online Abridged when said leader swears he can duplicate their rare items, only to learn that exploit got patched out.
* Sword Art Online Abridged, when Sugou announces his intention to marry a currently-comatose Asuna at the start of the second season:
* Sword Art Online Abridged, when Sugou starts describing how interesting he finds the Nerve Gear technology and how it deals with stats. What really sells it is how TERRIFIED Asuna sounds as she realizes the implication.
* Sword Art Online Abridged where the door to his boss room doesn't unlock, trapping the clearing team indefinitely.
* Sword Art Online Abridged will do something to "piss someone off and kill thousands." Asuna is assigned to be his guard, as there’s only a slightly smaller risk of her doing the same thing. Heathcliff does at least try to spin the whole thing as a honeymoon of sorts.
* Sword Art Online adds new gameplay features, customisation, and a vastly improved translation.
* Sword Art Online after Kirito is nearly killed. Unlike most examples of this trope, this happens relatively early on; episode 10 in the anime, and chapter 16 in the light novels.
* Sword Art Online against an attempted bank robber. When she takes his gun and fires it at him, the recoil realistically sends the gun reeling back over her head.
* Sword Art Online: Alternative Gun Gale Online AGI build leads her to defeat her enemies in hilariously one-sided fashion.
* Sword Art Online: Alternative Gun Gale Online), and Karen/LLENN was rather apathetic about participating, some readers found little reason to care.
* Sword Art Online: Alternative Gun Gale Online. And of course the whole thing is inside a game, so it's possible (though certainly strange) that the governing AI decided to give LLENN some help.
* Sword Art Online: Alternative Gun Gale Online by the system mechanics; player

corpses don't despawn during the tournament and are registered as "Immortal Obejects", which means they can't be damaged and thus projectiles won't pass through.
* Sword Art Online: Alternative Gun Gale Online, during the second Squad Jam, Team T-S camped the entire battle, and came up after the bitter, desperate battle between Pitohui and LLENN to finish off the badly wounded survivors and win the game.
* Sword Art Online: Alternative Gun Gale Online for Pito & M near the end.
* Sword Art Online: Alternative Gun Gale Online- in order to prevent Karen "LLENN" Kohiruimaki from guessing Pito's real identity. As such, it's unclear how much else he deliberately changed to keep Pito's true identity secret.
* Sword Art Online: Alternative Gun Gale Online - in real life, the British SAS used pink land rovers for desert ops. Played straight when she's in a forest and sticks out like a sore thumb.
* Sword Art Online: Alternative Gun Gale Online, is a singer in real-life. This is even more obvious in the English dub, where they still use the audio ReoNa recorded rather than having someone translate it into English.
* Sword Art Online: Alternative Gun Gale Online isn't an example in and of itself, but the game Gun Gale Online takes place in a post-apocalyptic world that's basically an excuse to have deathmatches between characters. In Volume 6, the Test Play Tournament has an excuse plot about reclaiming a WMD from a terrorist group. Since almost all of humanity has been wiped out, the main characters point out the plot doesn't really make sense, and make fun of the novelist who proposed it.
* Sword Art Online: Alternative Gun Gale Online (it's explicitly said to be a luxury apartment), and why she flies first-class to and from her home in Hokkaido, make a bit less sense than they would otherwise.
* Sword Art Online: Alternative Gun Gale Online Karen "LLENN" Kohiruimaki's best friend Miyu "Fukarizoh" Shinohara calls her "Kohi."
* Sword Art Online: Alternative Gun Gale Online LLENN achieves this by accident: she made her gear pink because she wanted a cute avatar, but eventually discovered that her choice of armor color also makes for excellent camouflage in the desert, giving her a big advantage over opponents by allowing her to ambush them with ease.
* Sword Art Online: Alternative Gun Gale Online: One of LLENN's first kills in the second Squad Jam tournament has her making use of her avatar's small size to charge between a guy's legs with a knife. Given that she immediately goes for an instant-kill hit while he's squealing in pain, she obviously didn't aim there for the HP damage. When the scene cuts to the audience in the Squad Jam lobby, several male watchers are holding their groins.
* Sword Art Online: Alternative Gun Gale Online, one team entering the fourth Squad Jam, which consists purely of suicide bombers, is called Team DOOM.
* Sword Art Online: Alternative Gun Gale Online, overhears some short high school girls talking about how tall she is. She assumes they're making fun of her, but it later turns out that they think it's cool.
* Sword Art Online: Alternative Gun Gale Online shield, which is impervious to nearly any sort of gun in the game. It turns out that, while those bullets still fail to penetrate the shield, they hit hard enough to break the hinges and support bars holding the shield together, since they're made of far less exotic materials.
* Sword Art Online: Alternative Gun Gale Online that she wasn't trapped in a death game, and decided to invoke this in GGO. If she dies in a tournament, she plans to commit suicide after. Therefore, the only way for her to survive is for LLENN to kill her, since Pito promised LLENN earlier that they'd meet up in the real world if LLENN killed her.
* Sword Art Online: Alternative Gun Gale Online. This demonstrates one of the biggest security headaches: Human error. Luckily for Pito, most of the really big flaws of NerveGear have to be actively taken advantage of by an outside party, and no one is interested in trying any more.
* Sword Art Online: Alternative Gun Gale Online, where Sinon and Kirito's theory is put to test by some real-world military professionals who are experimenting to see if the game would work as a training simulator. They eventually come to the

conclusion that, while the premise is sound, there are two major flaws: the system assists oversimplify certain elements (and certain workarounds that cause the system assists to not take effect are very bad habits in real-world situations), and players levelled in the right way can acquire unrealistic properties for which there are no real-world analogues (for example, the very small and childlike LLENN running down the highway at speeds relative to a vehicle).
* Sword Art Online, and local branch offices of aerospace giants Raytheon and Northrup Grumman, among others.
* Sword Art Online and not everyone wants to risk their lives to get out of it. Asuna Yuuki (ID: Asuna) has a maxed-out cooking skill before the game ends, and Kazuto Kirigaya (ID: Kirito) eventually takes up fishing.
* Sword Art Online and seemingly being stuck for almost a minute after impact.
* Sword Art Online, and the fitness level of a player's avatar and real body often differ, at least in the cases involved.
* Sword Art Online anime ends with the cast deciding to run through the newly recreated Aincrad castle from start to finish, only this time without the Death Game aspect.
* Sword Art Online appears to exist in the same universe too, but it's set 21 years in the future from SAO so it's a lot less apparent.
* Sword Art Online arc, as all of her emotional problems come to the surface and she simply breaks down. Kirito comforts her during this, but since the moment was captured during a digitally-televised online tournament, he feels a need to explain to his girlfriend that there were no romantic implications to this event (Asuna, for her part, is a little suspicious/jealous when she sees it but accepts Kirito's explanation).
* Sword Art Online arc, Asuna' mother forcefully disconnects Asuna's VR helmet and scolds her for being a few minutes late for dinner, accusing Asuna of "disrespecting the staff's efforts," Asuna is sorely tempted to remind her of several occasions where Kyouko was also late for dinner, threw out the meals, untasted and had the staff make them again for her own convenience, but ultimately decides not to do so.
* Sword Art Online arc defines what a soul is through the Soul Translator technology. Based on SAO's "Quantum Brain Dynamics" theory, there are light particles that act as a quantum unit of mind called "Evanescent Photons", which exist within the microtubules of a nerve cell. These light particles exist in a state of indeterminism and fluctuate according to the probability theory. A collection of these particles form a Quantum Field, which have been dubbed "Fluctuating Lights" (or "Fluctlight" for short) which is what makes up the human consciousness, or in other words, the human soul. The Soul Translator machine is able to record the spin and vector of each photon within the microtubles and translate this information into a readable form for computers. It diverges from standard VR in that it's not merely nerve signals being transmitted into the system, but the soul itself.
* Sword Art Online arc in the second season of the anime, Silica's tiny dragon Pina cries his agreement to everyone's "It's a trap".
* Sword Art Online arc is the closest one for the series to have, with Underworld being filled with many monster like Goblins and Giants from the Dark Territory that outright grotesque and violent and the Human Realm while seemingly looks peaceful on the outside, is actually full of hidden corruptions and crimes everywhere.
* Sword Art Online arc, it's revealed that anybody who becomes an Integrity Knight is deprived of their memories prior to it, and for all intents and purposes, they're reborn as a new person altogether. Thus, the Alice that Kirito and Eugeo met as children and the Alice they encounter as an Integrity Knight are effectively two different entities, and restoring the former would erase the latter from existence.
* Sword Art Online arc, Kirito carries Asuna this way as they fly to the World's End Altar.
* Sword Art Online arc, she's... Kirito's girlfriend. She has almost no plot significance whatsoever, and does not appear in GGO's game world; all of her scenes

are either milling about in ALO wondering what Kirito is doing, or having conversations with him in the real world.
* Sword Art Online, Asuna catches Kirito napping and reads him the riot act, but he convinces her to take a break and she takes a nap. When she wakes up, she's drooling and has grass stuck to her face.
* Sword Art Online. Asuna quickly points out that is not an option because they would be leaving everybody else trapped as well, and their real world bodies on life support will eventually die, plus she wants to be with him in the real world. Kirito regains his resolve and they continue on the quest to beat the game.
* Sword Art Online, Asuna's ALO build, playing as an Undine Healer, but also specializing for rapier sword skills, complementing her experience from SAO. There's a reason she's nicknamed "Berserk Healer."
* Sword Art Online, Asuna's idea of "sharing" a cake with Kirito involves cutting him a slice and taking the other 7/8 of the cake. Kirito objects, saying they should each get half. He eventually settles for 1/4 while Asune takes the other 3/4.
* Sword Art Online: Before attempting to get her crush, the notoriously-solo player Kirito, to join her party, Asuna cooks him a meal with an S-class ingredient. Sure enough, he is exploring the latest dungeon with her, and only her, and Klein even congratulates him for being "ensnared by feminine wiles". Later volumes continue this trend with him loving every food she makes for him.
* Sword Art Online, before heading off to fight what would be the most dangerous and costly boss battle in the game to that point, Kirito proposes to Asuna that they just stay in SAO and live out their lives in their virtual prison that would kill them in the event of a Game Over. Asuna declines, though, since every day trapped in SAO was another day their physical bodies wasted away, as well as her desire to meet Kirito and be with him in the real world.
* Sword Art Online chibi special episodes, Kirito gives off shades of this in regards to his and Asuna's AI daughter Yui. The main victim of his protective tendencies is Klein, who he threatens constantly about teaching Yui inappropriate things.
* Sword Art Online consent (which she wouldn't have, as she despised him). A wedding is not legal if one party is not able to speak their vows and/or sign the license, and parental consent is not the same thing as speaking someone's vows by proxy. This is only an issue in the Anime however, as the original Light Novel version of the scene addresses these exact issues and instead has their "wedding" planned as nothing more than a symbolic gesture before Asuna's father simply adopts her would-be-groom instead.
* Sword Art Online) couldn't be perfectly emulated. Mixing together certain in-game items, however, could produce flavors surprisingly similar to foods in the real world.
* Sword Art Online: Despite all the characters in the SAO world being real people, many guilds' armies are composed of nothing but faceless goons.
* Sword Art Online, downplayed by SAO's player cursors; any player who commits a crime gets their cursor turned orange instead of the usual green, regardless if that crime is Player Killing or just transporting a green player to the prison area (including if that green player is just sitting as bait for a guild of orange players). Possibly because of this, SAO players give the nickname "red players" to murderers (it may also originate from the 1997 MMO Ultima Online, where lawful players have a blue tag and minor lawbreaking bestows a grey tag, but serial murderers are identified by their red tag). However, the permanence of the cursor-change is variable; if you PK, you're orange for good, but otherwise it'll wear off over time unless you commit repeated offenses.
* Sword Art Online dropping hers and screaming is what turns the crowd into a furious/panicking horde.
* Sword Art Online, especially Argo. Argo once sold a piece of information, then sold the information about her selling that information, then offered to sell even that information of the sale of information about the information the original buyer of the actual information. Quite the knowledgeable knowledge broker.

* Sword Art Online Far from killing the ship, this simply shifts the focus to the relationships between them and Yui, along with the emotional impact of their various trials.
* Sword Art Online features this, in yellow. In an amusing reversal, this (Japanese) series has ENGLISH letters in the rain.
* Sword Art Online from her phobia of guns, as part of her own self-therapy to get over it.
* Sword Art Online game mechanics, in which a player's accuracy increases the slower their heartbeat, so she deliberately keeps herself icy calm when sniping to maximize effectiveness. Out of battle, though, Sinon is much warmer in personality, at least around her friends, and especially once she starts making some progress on her psychological hangups.
* Sword Art Online GGO avatar) is Kiriko. In Fatal Bullet's Kirito Mode, in order to try to blend in, Kirito uses an alternate account when entering the BoB tournament (Which has the appearance of his canon GGO avatar). Said account's name? You guessed it: "Kiriko".
* Sword Art Online got an English release around the same time, and Yen Press began to publish English translations of the light novels beginning April 2014.
* Sword Art Online has anything with Sugou, a megalomaniac with an unhealthy obsession (and total willingness to rape the comatose body) of Asuna.
* Sword Art Online has a retelling of the Aincrad Arc in much greater detail in the form of the manga series Sword Art Online: Progressive. The main difference, however, is that the story is told from Asuna's perspective, NOT Kirito's.
* Sword Art Online has found himself in this situation a couple of times:
* Sword Art Online has Kirito on the receiving end twice; once in ALfheim Online, and once in Gun Gale Online. The textures of both blows seem to indicate HP damage.
* Sword Art Online has two types of weapons: Energy weapons and physical weapons. Energy weapons always shoot straight without worrying about wind and have lightweight ammunition, but energy shields automatically cut their damage in half, and all players have those. Physical weapons ignore shields, but their projectiles are affected by wind and their ammo is heavy and bulky. Therefore, energy weapons are only used against monsters, which don't have shields.
* Sword Art Online. He was a gamer and after he got trapped in and escaped the virtual reality game SAO. The skills he learned from the game allowed him to beat up the guy that kidnapped his girlfriend.
* Sword Art Online him in an earlier duel. Were it not for the timely arrival of Asuna who had been following them, it's likely Kuradeel would have also killed Kirito, then made up some random excuse as to why the two guildmates were dead to their guild leader Heathcliff.
* Sword Art Online. However, it does result in some difficulties in other situations...
* Sword Art Online if her buttons are pressed. When Asuna convinces Kyouko to log onto ALO to see Asuna's house, Kyouko immediately notices that her avatar feels light. Asuna points out that this is only natural, since the avatar only weighs 40 kg (roughly 88 pounds, far less than what an average adult woman weighs), prompting Kyouko to chide Asuna and ask if she's gained weight. Asuna realizes that this is the first time in a long time that she and her mother have been able to have a conversation about nothing.
* Sword Art Online II, but he's in the middle of a tournament so he has to move. In his next several fights, he charges straight at his opponent without much apparent thought.
* Sword Art Online in any way will incite the rage of the fanbase. But only if you do so while implying that fans enjoyed the scene, as even they despise that moment and sincerely wish it never happened.
* Sword Art Online: In Episode 11 of Season 1, Asuna watches Kirito as he sleeps, while the two are in the house they purchased to live together after marrying (in-game), and she thinks about how he's usually so bold, yet now he looks naive and innocent, almost like a child. And all of a sudden it strikes her that he might actually be younger than her (and she's right).

* Sword Art Online (instead of helping plan the next raid) because it was such a nice day.
* Sword Art Online in the later adaptations with him and Sachi being close friends instead.
* Sword Art Online in the series first arc. Once that's done, Kirito moves on to another game, ALFheim Online, he discovers nearly all the compatible stats and abilities he had in SAO have carried over to ALO. As a result, he starts out with a high amount of fighting power, but needs instruction on the game's more basic elements such as flying and (especially) landing.
* Sword Art Online. In this form, he is described as having long black hair, crimson lips, and shining black eyes fringed by long eyelashes.
* Sword Art Online, in which characters immerse their consciousness completely within a virtual reality.
* Sword Art Online is a borderline case. She has better than normal vision, yet still wears glasses. In this case, her spectacles are made of bullet-proof glass, and help her deal with her crippling fear of guns.
* Sword Art Online is a love story in a sci-fi setting, with harem, medieval fantasy, mythology, detective fiction and post-apocalypse in between.
* Sword Art Online is put in this role in the Fairy Dance arc. Her then-fiance Sugou intercepted her and 300 other SAO players after the game was cleared and trapped them within ALO, and kept her in particular locked in a giant bird at the top of the World Tree. However, she manages to figure out the code to the lock on her cage, times her escape so that Sugou wouldn't notice her escaping and managed to make it to a terminal where she could log out before she got caught, and even after she got locked back in her cage, she still managed to grab the admin keycard at the terminal.
* Sword Art Online, it's implied that Asuna's cousins, who are also competing with her academically due to a family-wide rivalry between their parents and hers, expressed sympathy for her being trapped in the eponymous video game for two years because she's no longer a threat to them. As such, while a part of Asuna's glad to see them again, she also recognizes their pity for what it is and doesn't like it.
* Sword Art Online. It's thus fairly obvious that he's the traitor to the Sylphs, although the twist is more about the existence of one, rather than the traitor's identity.
* Sword Art Online. Justified in that his level and therefore stats (including speed) are way above theirs.
* Sword Art Online, Kirito, is a solo player. It's seen most dramatically in the chronologically ordered Anime. Klein, the new friend Kirito just taught how to swordfight: "Kirito!" *Kirito walks away.* It's played fairly straight in later arcs, though.
* Sword Art Online, Kirito is extremely haunted by the deaths of his former guild, the Black Cats of the Full Moon, but especially that of Sachi, the lone girl in the group, since the two were clearly attracted to one another and he had promised that he wouldn't let her die. The fact that he was unable to keep that promise still weighs heavily on him, and he still remembers her in dire moments, since she left him a message to assure him that he wouldn't blame him if she died and encouraging him to keep on living.
* Sword Art Online: Kirito's girlfriend, Asuna, is a year older than him. She herself doesn't realize this until their "honeymoon" in the first season, which is a surprise to say the least.
* Sword Art Online: Kirito was rendered catatonic and is cared for by Alice. Kirito's wife Asuna eventually arrives and tries to see him, but Alice has no idea who she is and attacks her, thinking she is either an assassin or a stalker about to attack him. It doesn't help that Asuna doesn't try to explain herself and just keeping demanding "My Kirito", which further convinces Alice that she is a stalker. The fight is broken up by a third party, then they are eventually able to come to an understanding.
* Sword Art Online light novels, Kirito briefly parties with another player to perform a sidequest. The other player does not survive, so Kirito uses his sword as

a tombstone. Unfortunately, due to the fact that unattended weapons have their durability degrade over time, it only lasts a few hours.
* Sword Art Online make a field trip over this trope whenever they're onscreen together.
* Sword Art Online manage to get past them, the door will not open for anyone but a GM.
* Sword Art Online moment, resulting in Kirito taking a massive hit from her as a result.
* Sword Art Online, monsters only aggro on one player at a time. As such, players in parties take turns attacking a monster and "Switch" with teammates to recover, taking turns until the battle is concluded.
* Sword Art Online napping under the sun and he convinced her to take one herself... and she slept the best she had in months. She then started to think of him every night before going to sleep and without fail she would sleep without nightmares - prompting her realization that she was in love with him.
* Sword Art Online never look at someone else the way they look at each other. They do consider themselves husband and wife even though they are not of age.
* Sword Art Online, Nobuyuki Sugou disappears from the story once the police apprehend him.
* Sword Art Online of her group of friends. Fittingly, she wears her hair this way, which only adds to her cuteness.
* Sword Art Online. On an additional note, Kirito and Asuna are both in their mid-teens.
* Sword Art Online, one event has Kirito and Philia questing in a cave, where Kirito promptly decides to put out the torch before telling Philia to back against the wall and keep quiet. Philia is under the impression that Kirito wants to make out with her and is startled when her hand is held. However when Kirito relights the torch, Philia is shocked to discover Kirito was standing on the other side of the cave, and the one holding her hand was actually a monster. Turns out Kirito was testing if the monsters were attracted to light and Philia is really pissed off at being misled.
* Sword Art Online Online, he pronounces it ALF-haym. Later on, his friend informs him that it's actually pronounced "ALV-haym", with the F being pronounced as a V.
* Sword Art Online on the night of December 24th. He leaps down from his sleigh to challenge players on the ground.
* Sword Art Online, people who are in a close relationship can share each other's inventory. If they are married, their inventories merge.
* Sword Art Online, possibly to reinforce even further the antagonism between them.
* Sword Art Online pulls this off twice during the climax of the Fairy Dance arc:
* Sword Art Online rather than true blood siblings. However, it's pointed out that Suguha knows that since they were raised together, the rest of her family would oppose them getting together, which is why she tries to get over Kazuto.
* Sword Art Online, Raxis references this trope when he complains that the author needlessly spelled out everything for them.
* Sword Art Online, Rosalia, states there's no proof of the game designer's admonition that if you die in the game, the Nervegear game console kills you in real life. She uses this to justify attacking other players, causing at least four deaths. Whether she actually believes what she says is left ambiguous.
* Sword Art Online's Australian release has a PG for all but the last volume, which is rated M for violence, despite the fact that there wasn't really any increase in violence in the final volume. Perhaps it refers to sexual violence, given that towards the end the main antagonist attempts to rape Asuna but fails. Aniplex just slaps the whole series on the North American release with a 13+.
* Sword Art Online, Sigurd threatens to kill Kirito when the latter intercedes in a dispute between Sigurd and Leafa. Since Kirito is in an enemy capital city, he can't fight back, but Sigurd stops when one of his underlings points out that there are people watching, and it would look bad if he killed Kirito. Apparently believing that taking his anger out on Kirito wouldn't be worth the blow to his reputation, Sigurd lets Kirito go.

* Sword Art Online: Silica and Sinon have Cait Sith avatars in Alfheim Online, which are designed to evoke this trope, complete with the ears and tail.
* Sword Art Online situation (and promptly forgot them when it actually happened).
* Sword Art Online so as to not have the players start fighting amongst themselves.
* Sword Art Online: Special Edition takes place in December, Chapter 24 of the fic was posted on October 25th of 2019.
* Sword Art Online started off as a light novel series loved by the few who knew of it at first, but when the anime came out everyone turned against it and claimed the anime was crap. It has been mainly due to how the characters are handled, and the second half of the anime which is considered by many the worst.
* Sword Art Online stopping the needle, all by the mid-point of the second season.
* Sword Art Online: Sugou Nobuyuki insists on being referred to as Oberon while in ALO. Kirito couldn't care less and continues to address him by his real-world name.
* Sword Art Online, Suguha lets her feelings for Kirito develop in order to help her give up on Kazuto. That's why, by the end of Episode 22, she has a rather anguished moment where she finally confesses her love to Kazuto right after she learns that he and Kirito are the same person.
* Sword Art Online taller than everyone else. It's hard not to be intimidated by someone like that, no matter how nice they are.
* Sword Art Online that Asuna completely despised Sugou even before she was trapped in SAO for two years and the events of the Fairy Dance arc.
* Sword Art Online that declines with damage and results in the destruction of an object, or the death of a person, upon reaching zero.
* Sword Art Online: The Alicization arc begins with a young Kirito and Eugeo chopping away at a massive tree and hanging out with their mutual friend Alice. They then go to a cave in the End Mountains, resulting in Alice being arrested and taken away. The story returns to the real world, with Kirito discussing his work with Asuna and Shino, eventually leading to Kirito being attacked and the story beginning. The opening episodes provide necessary exposition and show events that become important later, but it takes a while for the arc to get going.
* Sword Art Online, the conflict between the program's core programming to help the players and the orders to not interfere created errors, which led to sentience. She eventually appears in the game as a little girl named Yui, in order to become the daughter of two of the only happy players in the entire game: Asuna and Kirito.
* Sword Art Online, the Integrity Knights are the closest thing the human lands of the Underworld have to a standing army, but Bercouli, their commander, is fairly relaxed with regards to etiquette, as seen when he insists that Alice, his protégé and subordinate, not salute to him.
* Sword Art Online, the main virtual reality aspect is just the visual and audio realism... and the imminent death.
* Sword Art Online-themed Gun Gale Online, and immediately begins consistently and handily defeating his opponents, despite having never played the game or any firearm-based MMOs, and going up against players with far more experience than him. It isn't until the end of SAO2 that he actually loses a fight fair and square, and by that point, it hardly matters.
* Sword Art Online The Movie: Ordinal Scale from Suguha to get him in better condition to compete.
* Sword Art Online The Movie: Ordinal Scale them all). After he gets beaten by Kirito, he tries to remind his employer that he promised to reunite him with Yuna, but Shigemura then says that, since Eiji spent the most time with Yuna, his memories are the most important ones and they'll be taken as well, much to his shock.
* Sword Art Online, then proceeds to kill him, thus, foiling Sugou/Oberon's plans. Even if Sugou had no way of foreseeing Kayaba's intervention, that still wasn't exactly a smart move.
* Sword Art Online. There are still several girls who fall for Kirito, who are presented as quiet tragedies, since they never had a shot with him in the first place. Asuna also has other men interested in her, but most of those with names are her husband's friends.

* Sword Art Online, the story was adapted into two episodes "Murder in the Safe Zone" and "Illusionary Avenger".
* Sword Art Online, the Underworld's human civilization assigns each person a Calling at a young age, determining their purpose in life, and anyone who accomplishes this is free to choose another. There are also nobles of various ranks, with higher-ranked nobles having the judicial authority to issue punishments to commoners and lower-ranked nobles.
* Sword Art Online, they are fully robotic, but notorious for being more temperamental than actual horses, to the point where players who can ride in real life can't get them to listen.
* Sword Art Online. This also holds true for Gun Gale Online, where Sinon is one of the only girls shown onscreen in the male-dominated game.
* Sword Art Online, this is a prerequisite for clearing each level of Aincrad. Each level's stairway-dungeon has 20 floors, and the final floor has the boss that must be defeated to clear the level.
* Sword Art Online this is part of the premise - when the villain traps 100,000 players inside an MMORPG, he also changes their avatars to match their real-life appearances. Survivors who later join other MMOs choose avatars resembling themselves out of habit, though other players rarely do so.
* Sword Art Online, though the only real similarity is being trapped in a virtual reality MMO. For the former, it's the premise of the series. For the latter, it's only a handful of characters, and the majority of the plot is barely a blip in the overall game world. In addition, the original web novel of the former was released around the same time the first game of the latter was released, which leads to people on both sides of the debate either saying the timing proves the ripoff, or shows that the premises were simply coincidental.
* Sword Art Online to hide his monstrous nature from his fellow Glowgen mercenaries. Once he logs into the Underworld as PoH and abandons the act, his physical and psychological violence against enemies and allies alike is played for horror.
* Sword Art Online. Unfortunately for her, he sees her as a little sister and, by the time he and Silica meet up again, he's already in a relationship with Asuna.
* Sword Art Online, unless the final boss of SAO is defeated, players will remain trapped in the virtual world until they die one way or another.
* Sword Art Online. Unofficial, since SAO had no actual law enforcement, but when the player whose strength and skill is second only to the GM decides to take down bandits dead or alive, he's earned the right to be called sheriff.
* Sword Art Online uses cels and mels in place of centimeters and meters.
* Sword Art Online variety. In the Alfheim arc, while interrupting the attack on the Slyph / Cait-Sith meeting, Kirito tells the Salamander General that he represents the (non-existent) Spriggan / Undine alliance. Kirito is a Spriggan, and Asuna's (eventual) main avatar is an Undine... meaning the two of them form a Spriggan/Undine alliance of their own.
* Sword Art Online video game continuity, is very skilled in sewing, which she puts to good use by making many kinds of clothes for all the girls (from uniforms and costumes to lingerie). She even made a machine in one of the games that auto-generate costumes!
* Sword Art Online, Virtual MMOs have pain inhibitors that prevent this from happening: if a player's pain inhibitor is turned down low or completely disabled, they can suffer actual bodily harm in the real world. The most extreme case is how the creator of the titular game deliberately turned his creation into a deathtrap by designing the virtual reality helmet to destroy the player's brain with microwave radiation if they die in-game or if someone else tries to remove the helmet from them.
* Sword Art Online (VR MMORPG), where thousands of players immerse their consciousness completely within a virtual reality, but remain trapped there for several years, being forced to adapt to the new virtual environment. Subsequent story arcs take place in different VR MMO games, but without the dangers from having one's consciousness trapped in the game.

* Sword Art Online was originally a one-volume stand-alone story written for a literary competition in 2002 that he didn't even submit it to. It was instead put on the web, and only after gaining popularity, did he decide to start writing follow on volumes. SAO eventually got so big it was actually published to paperback in 2009 and is now 11 volumes and still going, with a Manga, Anime, and Video Game adaptation plus a huge fanbase.
* Sword Art Online was the one who set up the death game in the first place.
* Sword Art Online when he blurts out of his plan to save Asuna from Sugou's clutches as this reminds Leafa that he has feelings for Asuna.
* Sword Art Online, when Kirito and Asuna are looking for a house on Floor 22 to buy, they stumble onto Argo and a Wizard of Oz-inspired Quest. Since their levels are miles above that floor's, the three of them use shortcuts like jumping on balconies that they aren't supposed to be able to reach.
* Sword Art Online, when Kirito initially discovers that the Holy Stone of Returning Souls only works within ten seconds, this is his reaction.
* Sword Art Online when they threaten her with an air gun (though she's still far from being completely recovered).
* Sword Art Online when we are supposed to believe that Kirito and Asuna were meant for each other from the beginning. Compounded in that the writer himself admits regularly that he has no idea how to write supporting female characters, so he just makes them love interests.
* Sword Art Online, when Yui has a panic attack while Kirito and Asuna are looking for her parents, the area around them has a minor visual glitch in addition to giving off a sound like loud television static. This is one sign that she's not a player like Kirito or Asuna, but an artificial intelligence.
* Sword Art Online, which is pretty impressive on its own — nobody really bothers putting much effort into non-combat skills like that. The supreme part is that she experimented with different spices so much that she was able to figure out how the system synthesizes flavor, and create things that simply do not exist in the game. Like soy sauce. One thing that makes this particularly funny is that at the beginning of the game when offered the knowledge of how to get cream for use as a condiment, she comments that she isn't in the game to eat good food. The "Extra Edition" OVA shows that her cooking skills extend to outside SAO, cooking lunch for her friends during their summer vacation.
* Sword Art Online, which was released during the time that thousands of players were trapped in SAO. The game quickly proved popular for being a VRMMO that was not dangerous to the players. Little do the players know, the game is actually being used to conduct illegal experiments in how to use VR to rewrite memories.
* Sword Art Online with nobles of various ranks, and the nobles tend to be rather corrupt. The nobles were originally intended to train in the sword to protect the human realms, but in practice, they hide in their lands, having forgotten their duty to the common people. There are some exceptions, mostly among the lower-ranking nobles(some of whom are practically no different than commoners), but there are also those who are even worse than the norm and horrifically abuse the common people in ways that are technically allowed by the Taboo Index.
* Sword Art Online wonders whether he's actually Kirito or just an AI.
* Sword Art Online, Yui is sleeping peacefully on top of the baby dragon Pina, which is curled up on Kirito's chest, as Kirito is sleeping peacefully in his chair. The sweet sight is so peaceful that all the girls studying want to join in.
* Sword at Sunset and later his best friend Bedwyr through battle wounds. Artos and Guenhumara don't suffer the effect, but Bedwyr and Guenhumara do.
* Sword at Sunset Medraut had a creepy, damaging relationship with his mother Ygerna, who conceived and raised him as a weapon against his father.
* Sword at Sunset of cavalry captains tried it out while on campaign and never looked back.
* Sword at Sunset's eponymous Companions, formed in imitation of Artos's, and their rivals the Teulu, the King's Bodyguard.
* Sword at Sunset with his sister that he develops some non-specified sexual dysfunction, whose scope he doesn't realize until his deeply awkward wedding night.

* sword beings, simply by killing so many supernatural creatures with the weapon that their essence rubbed off on it and anchored it in a higher plane of existence.
* Sword Cane, after Danny and Colleen overpower him and manages to get the Hand's chemist Radovan away from them. Then she cuts off his head and skewers it on a pole in the back of a truck, where Danny and Ward find it the next day, with a stick on it with the address of a location where Danny is to be challenged in a duel with several Hand assassins.
* Sword Cane and any older swordsman who wishes to lull enemies into a false sense of superiority.
* Sword Cane knife. Then Martin asks Bart to help him with the ribbon on his box of candies and says he'd be glad to share, at which Jimbo easily cuts off the ribbon with a knife and steals the box. Then he walks past Doctor Hibbert performing surgery with a pocket knife, successfully removing an about-to-burst appendix and saving a man's life. He then announces "Don't thank me, thank the knife!" as the crowd starts cheering.
* Sword CaneSometimes a sword is concealed within an umbrella instead of a cane.
* Sword Cane (with the aforementioned blood of a thousand enemies rumour), and he allows them to think this because "if people think you might have a sword, they forget that you definitely have a club". His actual weapons of choice are ordinary stilettos.
* SwordCat Princess — ostensibly to maintain Kathryn's modesty, though Smiley is gone by then and, as Kathryn points out, Jack is unconscious.
* SwordCat Princess — warning him away from thoughts of sexual assault, should he have any (he doesn't).
* Sword Coast Stratagems installed, giant spiders will shoot wads of webbing at characters, holding them in place for a while if they fail a saving throw.
* Swordcraft Story, that are almost impossible to avoid. Female summons in both games gain a crush on the main character and playing as a female does nothing to deter them, and in-fact only encourages them (Sugar only gives the famed kiss to a female PC).
* Sword Dancer books have the sun-baked, semi-nomadic Southron race who live in the desert and the blond, fair-skinned Northerners who live in the mountains. Later, she expanded it to include a sort of dark-Caucasian islander race.
* Sword Daughter is a direct adaptation of a gamebook from the "Dragontales" line, now illustrated in the style of a visual novel.
* S.W.O.R.D.: During issue 4, a Knull-possessed Cable inflicts this on Fabian Cortez and Sunfire, in a manner of seconds.
* swordfight against Tarquin, seduce women, and command his airship. He also teaches Elan the secrets of how to become a dashing swordsman and manages to fit the entire training in a 20-minute montage sequence to boot.
* Sword Fight, duh. The whole game is 1v1 fights against swordwielders where both you and them have different styles and techniques.
* Sword Fight goes on for so long the duellists are gasping for breath, propping themselves up on their swords, and occasionally mustering the strength to make wild roundhouse swings at each other. The duel is ended by their seconds when they discard their swords and just start having at each other.
* Swordfish: During the climatic bank robbery, Gabriel Shear arranges for his crew and hostages to be transported to an airport in a bus he prepared, but the destination is just a misdirection. His real escape strategy is to have a helicopter fly over the bus while it is driving, hook its cables to the bus's modified frame, and lift the whole thing away from the police convoy (unfortunately the flight gets complicated when the cables start breaking...).
* Swordfish, even going so far as to show the film winding back to the line in the film. The result was this with only one ad.
* Swordfish, Gabriel dual wields a pair of handguns in the car chase scene when he shoots at the attackers at both his sides.
* Swordfish is part of a secret U.S. government agency that plans to attack terrorist states in more horrific ways than attacks they have supported, ostensibly as right-wing terrorists themselves. The idea is the terrorist states will become

too afraid of a group that can carry out such attacks that none would dare support a group for attacking the U.S. Of course, it first requires they make a terrorist attack on US soil themselves, partly to seize a DEA slush fund for their bankroll (since the secret government money gets cut off), which helps establish their terrorist bonafides at the same time.
* Swordfish mentions realism and asserts that True Art is Realistic, which is ironic considering how unrealistic the movie itself is.
* Swordfish program was actually praised by enough of the public to force them to parole him away from computers instead of giving him a prison sentence. But, when his alcoholic wife divorces him due to him losing his job (because they won't let him use computers), they have a judge award her with their daughter even after she marries the porn king she works for. The FBI even brags about how his daughter will end up "a fluffer in her new daddy's videos" as punishment for him screwing up their ability to read every American's email.
* Swordfish Sabre: Fish rostrums used to deal damage to something/one, either by the fish itself or a third party.
* Swordfish. The hacker then gets two up on them by 1) pointing out that IKEA is Swedish, and 2) revealing that he actually understands English and was just messing with them.
* Swordfish ups the ante by also equipping the collars with over two kilograms of stainless steel ball bearings, turning each hostage into "the world's largest claymore mines."
* Sword for Truth begins with a giant tiger escaping from its cage and slaughtering a large number of the Shogun's men before being cut down in one stroke by protagonist Shuranosuke Sakaki.
* Sword hilts and sheaths were a favorite place to put decoration, not least because someone who could afford a sword could afford to make it look cool. Early Medieval swords often had the name of the owner or the name of the smith engraved in them.
* Sword. If you try to catch a level 36 Pokémon while you only have the Fire badge (which allows catching up to level 35), the Pokémon "won't let its guard down" and you don't even bother to throw a Poke Ball.
* "Sword in the Darkness" ends with someone telling Jon Snow they knew his father and that he was a good man. The fact the father is Ned Stark is bound to go over the head of anyone not already familiar with the story, as there is no mention of a familial relationship between Ned Stark and Jon Snow anywhere else in the play.
* sword in the stone, only for this trope to occur as he fails miserably. The music cranks up again as he has another go. Nope, he still can't get it out.
* Swordmages and Tactical/Resourceful Warlords rely on both strength and intelligence, and unlike the gish example above their strength is not a result of magical buffs, thus making them even better examples of this trope.
* Sword of Aeons, leaving players with nothing worth using it on. This also had the unfortunate side effect of neutering the grand moral choice of the climax, whether to kill your own sister to gain the sword. That you can't use in any real fights anymore.
* Sword of Azrael attached to one arm and a shootable one to the other.
* Sword of Chaos, a player can reasonably get to level 40. But spending money sure would make reaching the level cap much less of a grind.
* Sword of Chaos, the players, NPCs, and monsters exhibit this trait, including red harpies and female centaurs.
* Sword of Damocles still hold sway. And in the Republic of Marina, a nation which combines renaissance Venice with ancient Greece, gods and religion have been thrown aside entirely in favour of a scientific agnosticism called Natural Philosophy.
* Sword Of Doom Ryunosuke never moves faster than a sedate walk, even while fighting his way through a horde of enemies.
* Sword of fury. Through a very specific order of events, you can actually make it disappear from the island, but how (if it's even possible) you can get it remains unknown to this day.
* Sword of Gou Jian, King of Yue was discovered in a flooded tomb, clutched by a

skeleton. When unsheathed, archaeologists discovered that inside the nearly airtight scabbard was a pristine 2500-year-old sword. Where other weapons have corroded to the point of near unrecognizability, the Sword of Gou Jian is not only recognizable as an antique work of art but is also remains a viable weapon. The researchers studying it found that it provided amazing control and sharpness for a weapon of that vintage, cleanly and effortlessly cut through a stack of papers 20 pages thick without losing the stroke (which would usually require decent leverage and a paper guillotine).
* Sword of Gryffindor (which acts Mjolnir in pretty much all but name, amplifying magic on an incredible scale) is involved.
* Sword of Honour, and most of the novel is about Guy's growing disillusionment with an increasingly ignoble cause.
* Sword of Justice has rich playboy Jack Cole framed for massive fraud and embezzlement and sent to jail for five years. Realizing he's not the first to get screwed over like this, Cole spends the time talking to his fellow inmates to learn all the tricks of theft ("They say this place is a college for criminals. Well, I want to go to school.") When he finally gets out, he uses those skills to take down other white-collar crooks.
* Sword Of Justice, protagonist Jack Cole would use playing cards, the three of clubs, diamonds, hearts, and spades as his calling cards. The three of clubs was left with the target of each episode, as a warning that he was going down. The three of diamonds would be used to pass information to the police. The three of hearts would be used to pass information to the person (usually female) that he was helping, and the three of spades for the final "I got you" message to the target.
* Sword Of Justice. The main character was falsely imprisoned and uses his time there to pick up skills from other criminals. However, upon release, he uses those skills to secretly catch criminals who are normally above the law like the ones who framed him.
* Sword of Khaine is an immensely powerful weapon forged at the beginning of time by the elvish smith god. Unfortunately, it tends to bring doom and madness on anyone who wields it, most notably the man whose son started the great elvish civil war of eons past.
* Sword of Mana has a blood rain that is actually benevolent. Slaying a certain monster responsible for a curse will cause her blood to rain down on the kingdom, breaking the curse by melting the ice she had encased everyone in.
* Sword of Plot Advancement can cure all status effects when used from the item menu.
* Sword of Ramias becomes the strongest weapon in the game. The Fashion Forge is not difficult to find, but fully upgrading the Sword of Ramias will cost you quite a lot.
* Sword of Shadows, and the focus is more heavily on the "barbarian" Clansmen than the "civilized" part of the world.
* Sword of Shadows, cementing him as a truly evil character who needs to go down hard.
* Sword of Shadows skilled at letting blood with minimum pain and without hitting anything important.
* Sword of Shannara and the Elfstones of Shannara have the big battle with the majority of the characters on one side trying to survive as long as they can while the covert mission that is really what matters racing against time.
* Sword Of Shannara, if you attack the Warlock Lord instead of the book controlling him, you get a text-only ending where the main character is the new Warlock Lord.
* Sword of Shannara is over seven feet tall, and the leader of the heroes.
* Sword of the Assassin: Despite being Vietnamese, it's clearly heavily wuxia-inspired in its choreography, cinematography, and plot.
* Sword of the Cross. Neither does being a Knight mean a lifetime commitment. Some Knights take the Sword for one mission and put it down.
* Sword Of The Galaxy, meaning he could now have sex, work at night and eat food.
* Sword Of The Rightful King. Even the narrator is in on the trick, since the sections told from her point of view continue to use masculine pronouns.

* Sword of the Samurai, any samurai may disguise himself as a poor ronin in order to move across the countryside undetected (mostly for purposes of eventually infiltrating a lord's estate for some nefarious purpose). Furthermore, bands of ronin often cause trouble for local lords, who can then gain honor by killing them all in melee combat.
* Sword of the Samurai has a few kappa encountered as enemies on one route. They can be easily defeated by knocking them off balance, causing the water on their heads to fall out.
* Sword of the Samurai is both an example and a subversion, in that, on Extreme mode, any hit from any weapon could kill you.
* Sword of the Spirits the descendents assumed this as the surviving literature all spoke of fear of nuclear armageddon.
* Sword Of The Spirits; the descendents only assumed this as the surviving literature all spoke of fear of nuclear armageddon.
* Sword of the Spirits trope, the descendants of those who survived assume it was due to a nuclear war. Therefore all post-medieval technology is forbidden and anyone trying to use science is put to death.
* Sword of the Stars, aesthetics are not always indicative of how powerful a faction's ships are. The dish-dash, slapped-together Zuul craft can be as effective or moreso than the sleek Morrigi ships.
* Sword of the Stars allows you to consult the sensor display in the tactical screen to keep track of BVR enemies, but you need upgrades to actually give orders from it. Somehow.
* Sword of the Stars, anagathics technologies extend the lifespans of your admirals.
* Sword of the Stars and an intelligence several times that of a human. All Liir who ever set their flippers into space are murderously insane... At least by Liir standards, as they're actually willing to harm other beings. Though they can't survive vacuum and use starships.
* Sword of the Stars and Hivers, Humans and Tarka will do so less than average. Still, cloaked ships can be very devastating in the right situation, especially when used as a first strike against someone who lacks cloak-detecting capability, as cloaked fleets cannot be seen on the tactical map.
* Sword of the Stars. And of course, the "gods" are quite hungry when they're awoken from their centuries-long sleep, to the tune of depopulating a planet.
* Sword of the Stars, and proceeded to be driven out of the system by a species that had no space military, but a lot of ICBMs gathering dust.
* Sword of the Stars, and they only work within a gravitational well with an exponentially larger pull than the object to be transferred (thus, packets of data can be sent from basically anywhere, while objects such as ships only work from portals located within a planet's gravitational well).
* Sword of the Stars, and to be honest nearly all starship weapons are devastating to planets. Battles against enemy colonies often culminate in orbital bombardment. Interestingly, for early and part of the midgame trans-atmospheric Assault Shuttles are more effective at dealing anti-colony damage.
* Sword of the Stars and turning their (now exterminated) captors' techology into a workable technological basis for making starfleets.
* Sword of the Stars, are also kinetic. Kinetic weapons are, however, wildly inaccurate without targeting tech and deflectable by armor technology, fire more slowly than energy weapons, and up until Argos Naval Yard lacked the late-level exotic weapon variants that you could get up the energy weapons tree.
* Sword of the Stars are destroyer-size though later techs allow for cruiser versions, a torpedo ship can be made by giving a cruiser the torpedo section and filling all its medium/large turrets with missiles, the Siege Driver tech lets you build a dreadnought-size space gun, etc.). In lieu of space fighters are AI-controlled drones and assault shuttles (anti-planetary bombers carried individually by destroyers or later in groups by cruisers).
* Sword of the Stars are divided into three castes, which have some subspecies traits: the Urduku ("Common" caste) are the warriors and professionals (they

predominantly speak Urdu Kai, "common speech"), the Gutter caste are the workers representing the majority of the population (they speak various Gutter dialects collectively called Horodu Kai), and the Kona ("Exalted" caste) are the ruling class (speaking Kona Kai, "high speech"). The appendix does not mention if there are any social unrest due to the inability of persons to move from one caste to another.
* Sword of the Stars, are masters of this trope and get the technology for free when they gain access to cruisers, whereas other races must research it separately.
* Sword of the Stars (as an example, most humans see angels). Since the Morrigi are traders and diplomats by nature, this tends to smooth over diplomatic functions with other species quite nicely. Interestingly, this aura is primarily meant to attract females, similar to the tail feathers of male peacocks. Morrigi females look for a male with the most beautiful (i.e. strongest) aura, while Morrigi males look for a female who can resist their aura.
* Sword of the Stars, a single pirate encounter can see you facing craft from all the different racial factions.
* Sword of the Stars asteroid traps. A triggered trap creates a strong gravity field that pulls the ships to it, as well as any surrounding asteroids, to destroy the offenders.
* Sword of the Stars, as this implies that a crew of thousands can't fight off a few dozen enemy marines.
* Sword of the Stars. A strange virus, the Via Damasco, begins to turn AI-controlled ships against their masters with ships becoming infected after receiving a transmission from an already-infected ship. Apparently, the anti-virus is "administered" the same way.
* Sword of the Stars base game: Humans (Balanced), Liir (Subversive), Hivers (Powerhouse), and Tarka (Cannon).
* Sword of the Stars before the Liir did the same to them. As of the sequel both these factions are back, in a heavily reduced form.
* Sword of the Stars before the second expansion added psychology techs that allow a player to force a planet to surrender after just one or two nukes.
* Sword of the Starsbuilding after a war with their own crazed Elders, whom they have labelled Suul'ka. Those same Suul'ka are responsible for the creation of the Zuul and the devastation of the Morrigi. The Hivers themselves constantly engage in inter-clan warfare, resulting in entire systems being destroyed, so they keep repeating parts of the cycle.
* Sword of the Stars) but vaccines against them are easily researched.
* Sword of the Stars can be mounted in nearly any large turret socket in the game. They're especially effective when mounted on rotating defense satellites orbiting planets, where they can grab attacking ships and smash them into the planet's surface. The game's AI for some species actually takes advantage of this.
* Sword of the Stars, can research Ramscoop technology that allows their ships to travel without expending fuel. However, unlike a "standard" Bussard collector, Hiver ramscoops are powerful magnets that do the same job.
* Sword of the Stars can result in this. They are marsupials, and the mothers' milk is a potent narcotic. As long as the mother is alive and produces milk, her children are in dreamland inside her pouch. If she dies, or becomes unable to produce milk... She becomes their first meal. More commonly (and less fatally to the Zuul), the Zuul mother removes the children from the pouch and leaves them near a suitable source of meat.
* Sword of the Stars coverage is lacking against munitions coming in from "above" or "below" the horizontal plane.
* Sword of the Stars. Empires at cold war cannot enter each others' territory without declaring full scale war (with the accompanying diplomatic ramifications), but fleets meeting in neutral territory will result in a firefight.
* Sword of the Stars, especially in early game or with small groups, but reward you with a fair amount of resources if you clear a hive.
* Sword of the Stars features an ace custom flagship, a jacked-up CnC mission fused with a barrage mission. It costs a fortune, and you can only have one at a time.

Oh, and losing one hits your morale harder than having something death star a major colony.
* Sword of the Stars for any viable knowledge and then eaten. Unfortunately for both the Zuul and for the rest of the galaxy, the Zuul have lost their 'gods' and, without anyone to hold their chains, their entire race has turned to a galaxy-wide crusade to find their 'gods' again. This puts them in conflict with all the other species — and, as mentioned above, exterminating other species is what they were made for.
* Sword of the Stars for their FTL. Normally this requires dragging a gate to the destination the slow way first. But later developments can allow gates to send ships to systems without a gate up to 10 light years away, but a quarter of those trips will miss the destination by several light years. But it's still closer than traveling the whole way by sublight.
* Sword of the Stars, for thirty seconds ships with the module cannot be hit or fire on enemies, but they are visible.
* Sword of the Stars for this, including the fact that each faction has a different stardrive from the others around which they base their ships.
* Sword of the Stars, for which more than one RPG developer should probably be grateful.
* Sword of the Stars game colonizers are used up whenever they're deployed on a planet with some infrastructure unbuilt. They increase population, infrastructure, and terraforming instantly. In the second game a fleet assigned to a colonize mission will ferry colonists from their base to the new world until it's self-sustaining, then become available for re-use.
* Sword of the Stars: Ground Pounders is all about ground combat and the human and Tarka infantry appear to be wearing armor at the very least.
* Sword of the Stars has added more technologies and weapons to be used in battle, as well as new races with their own advantages and disadvantages. The sequel plans to add even more complexity to battles. And did I mention that the battles are in real time while the strategic actions are turn-based?
* Sword of the Stars has both the Hollywood bolt lasers and Beamers that are continuous beams.
* Sword of the Stars has orbital defense satellites (it's not clear if they're automated or manned) of various sizes with expansions adding large specialized space stations (e.g. command, industry, science, trade, habitat, sensor). In the sequel, you can also build hidden defense bases in asteroid fields in order to launch system defense boats at unsuspecting invaders.
* Sword of the Stars has several technologies that modify your colonists to reduce the "hazard ratings" of planets, making them easier to colonize.
* Sword of the Stars has these in Zuul Slave Disks, the Ten Rings of the Von Neumann Berserkers and the Peacekeeper Enforcer. The former two of which are Riders that detach from larger carrier ships, and the Zuul do abduct people if several million at a time and they look nothing like Greys.
* Sword of the Stars, Human and Tarka ships can't be given new orders while they're traveling FTL. If a Human or Tarka player signs a Ceasefire with another race while one or more of their fleets are en route to the other race's colonies they will continue and start a battle.
* Sword of the Stars, Human, Tarka, Hiver, Zuul and Morrigi ships, while using some form of FTL to travel through interstellar space, use regular Newtonian reaction thrusters for tactical combat. Destroying the engine section of the ships of these races will cause them to drift helplessly away from the battle, at whatever speed they're going at, in whatever direction they're going at. They sometimes end up crashing into a planet or an asteroid, and get destroyed. Liir ships, however, don't use regular thrusters at all — they use "stutter warp" (a propulsion method involving fast, repeated short-range teleportation) for both interstellar and tactical movement. Destroying their stutter warp engines will cause them to halt wherever they are.
* Sword of the Stars, implying that these were inspired by the Morrigi as well.
* Sword of the Stars. In combat, however, player-controllable Z-axis movement is

only possible through keyboard hotkeys, as opposed to the normal mouse-commands. Otherwise, the player can only issue orders in 2D, though ships will pathfind in 3D and move "up" or "down" as necessary. The sequel will implement limited controllable 3D combat maneuvering.
* Sword of the Stars in the beginning, but the latter's economy bonus means they zoom past humanity in research once they've started trading.
* Sword of the Stars investment of resources. It still takes a turn (which some people have calculates is equivalent to a year based on Hiver sublight movement) to build a destroyer by a single planet devoting considerable percentage of its industry to it.
* Sword of the Stars is known only as either the Void Cutter Drive or the Flock Drive, it can be assumed also uses hyperspace.
* Sword of the Stars is slowed to STL speeds near gravity wells (this is more a limitation of their computers' processing power rather than a physical problem). Some races also have the ability to intercept vessels in FTL speeds, though this is quite dangerous.
* Sword of the Stars. It is amusingly classified as a bio-weapon, meaning you have to go through several tiers worth of gene modification to access it. The Nano Virus is harmless to organics, but the planet's industrial output will be heavily damaged and it will wipe out an AI rebellion as if they were living creatures hit by a regular bio weapon. It is the only bio weapon that will affect the Zuul, since their machinery is made of the same metal as everyone else's.
* Sword of the Stars. It's also the de facto government of humanity, and the director of SolForce is the closest thing to a secular leader humanity has.
* Sword of the Stars, killing millions if it's not stopped. So they put a WMD in the hands of a Lieutenant.
* Sword of the Stars known as the Sin-Eaters who specialize in providing this service, by taking such memories into their mind away from those who suffer from it. They see holding these memories as part of their penance.
* Sword of the Stars littered in the lore. It looks so obvious in hindsight.
* Sword of the Stars live their entire lives in a gender-separated society where the females live on planets and the males operate the starfleet, the two only rarely meeting for mating contracts. The game mentions off-handedly that the only 'stable' Morrigi relationships are homosexual ones.
* Sword of the Stars made an alliance with the Princess who ended up winning the crown jewels.
* Sword of the Stars, missiles are one of the three weapons you are guaranteed to get at the start. They can be placed in medium or large turret mounts, and most combat-oriented cruiser or dreadnought designs can hold at least four. Add in the fact that point-defense weapons are murder on missiles, and the 3M is about the only way to use missiles in this game.
* Sword of the Stars, Morrigi curl around control pillars to run their spacecraft.
* Sword of the Stars native to that dimension. While humans only mildly annoy them (imagine a neighbor who randomly walks through rooms in your house), Zuul forcing their way through tends to piss them off (this is the neighbor with a battering ram who doesn't use doors). Both races occasionally have their colonies attacked by these so-called Spectres. And if you don't use energy weapons, you're screwed, as ballistic shots and missiles go right through them without damage. They also show up during battles in subspace, but those are pretty rare and can only happen with human/human, zuul/zuul, and human/zuul match-ups.
* Sword of the Stars none of the non-human factions are democratic. And it's unclear if SolForce itself allows much democracy.
* Sword of the Stars nukes produce a sphere again but substantially bigger.
* Sword of the Stars on the different races and their inner workings that would put several sci-fi TV series to shame.
* Sword of the Stars other systems and delivering resources there, but it might not be worth it.
* Sword of the Stars plays with this. Drives increase in power from fission (orange) to fusion (yellow) to antimatter (purple). Lasers go red, green, purple,

blue, gold. Plasma is green, yellow, purple.
* Sword of the Stars: Poor stats combine with a negative trait to disadvantage any fleet (s)he leads.
* Sword of the Stars pops their habitability zone right to yours (when using assimilation plague missiles). Useful when most planets are hostile.
* Sword of the Stars (purple). There are multiple kinds of plasma/fusion/antimatter weapons, including triple-barreled heavy mounts and plasma/fusion/antimatter emitters (which fire a short-range cone of bolts). There are also plasma/fusion/antimatter torpedoes, which track their target.
* Sword of the Stars. She then backstabs the telepaths while they're gloating over their victory, with their captives being unable to give them any useful information because they have no idea.
* Sword of the Stars. Ships won't even fire weapons beyond the set range. And if beams miss, they will simply stop at their max range, instead of some sort of a blooming effect.
* Sword of the Stars shows the Eiffel Tower being destroyed by the Hiver invasion of Earth.
* Sword of the Stars, so the strongest personality directs the collective... until it shows weakness, at which point all the ones who can challenge it will do so.
* Sword of the Stars so they could live forever in outer space. None of them feel any regret about this decision.
* Sword of the Stars states that their internal structure is much more similar to primates than reptiles.
* Sword of the Stars teleporting into space from an ocean, appearing to be encased in a shell of water which has flash-frozen in space. The Suul'ka then breaks the icy shell, signifying its "birth".
* Sword of the Stars that allow colonists to be genetically tailored to their environments is Gravitational Adaptation.
* Sword of the Stars the different species have differing environmental tolerances. After the third expansion pack made it possible to occupy planets inhabited by "civilian" populations of different species the player has to choose between terraforming conquered planets to make them more hospitable to their imperial population, or keep it in a state the civilian aliens would prefer.
* Sword of the Stars, the entire Liir military is this in that they are so pacifistic that anyone who joins the "Black Swimmers" is considered a sociopath. Most of them never leave the fleet though, they think of themselves as too broken to ever rejoin Liir civilian society.
* Sword of the Stars), the fact that two Changed males cannot physically stay in the same room without a physical altercation (and that non-Changed males immediately submit to them) means women are required to keep the machinery going. Needless to say they make full use of this to make sure the Changed receive the information and prodding needed to make the 'right' decisions, and general Tarka prejudices make certain positions and careers difficult to hold for males (including non-Changed ones) because they're seen as unintelligent and too emotional to do well in them.
* Sword of the Stars. The first ship of any new design takes longer to build and requires more resources. It also has a random chance of being either better or worse at certain things than the following ships of the same design, as evidenced by the prototype's nickname.
* Sword of the Stars. The Hivers, Liir, Tarka, Zuul and Morrigi are Intelligent Gerbil ants, dolphins, crocodile/ape hybrids, tasmanian devils, and dragon/crow/magpies, respectively.
* Sword of the Stars. The human version looks like a giant revolver with the barrel rotating after each shot.
* Sword of the Stars. The one and only time a Liir tried to enter nodespace on a human vessel, the second it felt the psychic emanations from nodespace it tore open the ship from the inside to avoid going through. Thankfully everyone onboard was fully suited.
* Sword of the Stars. The top end of average height for male Zuul is 25 cm shorter

than the bottom end of average height for female Zuul, and the difference in weight is even greater (45-70 vs. 175 kilos).
* Sword of the Stars, the Utilitarian sect has this opinion and does not support SolForce or condone its adherents enlisting. On its part, SolForce is quietly patronising of their disdain.
* Sword of the Stars. The Von Neumann Construct, labelled in data files as "final solution", is a copy of the System Killer and can be on the field at the same time as the original.
* Sword of the Stars. The word "Zuul" is only used by the other races to describe them, and is essentially the Liirian word for "complete and utter ☠☠☠☠" which pretty much tells you all you need to know about the Zuul.
* Sword of the Stars. They are the speciality of the Morrigi, who start with this technology.
* Sword of the Stars they do not have much in the way of a 'self', and therefore finds things like a name and individuality to be extremely valuable.
* Sword of the Stars. This is made all the more jarring by the recipient's nature as member of a species who consider mind rape as a healthy form of social interaction, and the Care-Bear Stare thus ends up turning him into a self-flagellating, neurotic and suicidal wreck.
* Sword of the Stars, though, this is merely an abstraction for the players' convenience. Everything actually takes place at stellar ranges and even "knife fights" with small mount weapons don't actually take place in WVR. The sequel will further avert this as weapon ranges will now exceed sensor ranges, requiring the use of battle riders as scouts/spotters.
* Sword of the Stars. To reinforce the need to outnumber, you get extra command points for every so many ships of each class more than the enemy you have, up to a certain limit, allowing you to field more ships than the Arbitrary Headcount Limit would normally give you. Get enough and you can deploy extra dreadnoughts. While destroyers can occasionally beat dreadnoughts, this relies on swarming and the dreadnought-user failing to include light weapons on his ships and is far from foolproof.
* Sword of the Stars to the pacifistic Liir, who nonetheless recognize that some of them must be able to kill for the species to survive.
* Sword of the Stars, upon which some of those who became engrams decided they were superior to the baselines and bombed the latter back to the stone age before setting out into the void to make more of themselves while wiping out the inferiors.
* Sword of the Stars use communication drones equipped with FTL engines. For gameplay reasons, there is no delay even at very long distances that require many years for the ships themselves to cross. (In game, the engines work by teleporting the object an enormous amount of times per second by small amounts, so that the ship is technically not accelerating or moving, but appears to go at up to FTL speeds.)
* Sword of the Stars used to destroy them, and that seven of them survived.
* Sword of the Stars uses the navy based naming conventions for ships, among some other standard features of this trope. In addition, the Whale people Liir take these descriptions further, describing their soldiers and explorers as "black swimmers", among other analogies.
* Sword of the Stars weapons. The randomized tech tree adds excitement to the game. The sequel escalates to the even larger Leviathans that can turret-mount most of the old fixed weapons.
* Sword of the Stars weapons will not intercept the returning missiles. The dreadnought Electronic Warfare command section does this along with two other important functions (sensor jamming and long-range scanning).
* Sword of the Stars. When launched against a planet, each plague missile kills millions of people. Enough of them can quickly depopulate a world with no ill effect to the environment. Another version of the plague makes the target population more willing to join your empire. However, millions still die.

* Sword of the Stars when the Hivers first struck humanity, they soon respond by launching hundreds of nuclear missiles, forcing the Hivers to turn tail.
* Sword of the Stars, which are indeed FTL-incapable and swattable by PD.
* Sword of the Stars, who consider conquering the galaxy a sacred duty given to them by their creators. Which happens to be true, although their creators aren't actually divine.
* Sword of the Stars with the Tarka regarding Archilochus and to some extent Roman Catholicism. The Hivers also enjoy human fermented foodstuffs, though they get drunk off cheese rather than wine.
* Sword of the Stars you can retreat from tactical encounters by jumping out. There's a waiting time for the FTL drive to be readied, but by the time you get to lategame upgraded drives the wait can be over before you even get in firing range of the enemy.
* Sword of the Stranger and/or his sheathed sword.) You know where this is going - as he draws his sword at the climax, shit gets real.
* Sword of the Stranger culminates in one of the most technically impressive fight scenes ever animated.
* Sword of the Stranger, Nanashi aka Nameless in the literal sense, dyes his red hair black to avoid trouble. Seems like the residents in feudal times hated foreigners.
* Sword of the Stranger, Nanashi has to run cross-country to find and save Kotaro.
* Sword of the Stranger when Kotarou is captured by the Ming he bites the finger of the one who grabbed him, the guy punches him to make him let go which causes him to sever his finger.
* Sword of Truth after a new queen came to power, declaring itself neutral. It had previously been allied with the Order's enemies. To absolutely no one's surprise (except apparently the queen's), the Order quickly conquers Galea.
* Sword of Truth amounts of raping and pillaging; not just villages, but whole cities and countries they roll over. Once Richard takes over one of these armies along with the state, he orders the practice stopped. Not everyone is happy, but outright disobedience is not mentioned.
* Sword of Truth, and can often be seen with a woman on each arm after getting out. Zedd is implied to have interactions with several women over the course of the series. Richard himself, while more content to just have his one significant other, still manages to end up married to three different women and have several more who want him. The male villains are darker versions of this.
* Sword of Truth, and will have to flay his friend alive as part of his initiation.
* Sword of Truth being brutally raped already, then she's a woman they're not supposed to brutally rape.
* Sword of Truth book, a mob comes to Zedd's house intending to lynch him because he's a witch. He starts his dialogue with them by asking to clarify whether they want to kill him for sorcery, or simply demean him by calling him a girl.
* Sword of Truth book, Richard, during archery practice with the Mud People, suddenly shoots at one of them (who really doesn't like him). The misunderstanding is cleared up once they find an armed trespasser behind the guy... well, mostly cleared up, because in order to ensure a kill, Richard was forced to give him a cut on the shoulder.
* Sword of Truth books are actually both the same age, but due to Warren spending more time in a spell that slows aging, he looks much younger. Verna was at first really self-conscious about her apparent age.
* Sword of Truth books is when Richard is teaching Kahlan how to shoot. In a demonstration he claims that nothing can break his concentration while he is shooting. Kahlan takes it as a challenge and starts stripping him.
* Sword of Truth books, Nicci, Death's Mistress and an obscenely powerful and deadly sorceress, makes a pronunciation that the end of the world may well be upon them all. The narration notes that she's a little undercut by the fact she's wearing a pink, frilly nightgown.
* Sword of Truth books there is a tribe called Mud People who greet each other by punching as a sign of respect to the other's strength. And Richard is foreverafter

known as "Richard with the Temper" after knocking down the Mud Person who greeted him (the custom was just explained to him, and he didn't know what would be a proper punch). It was considered a sign of great respect.
* Sword of Truth), coined in one of the more creative insults they've received.
* Sword of Truth. Each one is also an example of this trope, coming from a culture that has been training for 3,000 years just to help Richard unlock the sword's power. Richard also becomes an expert with all sorts of bladed implements. His skill with the symbolic language of magic is ultimately explained by it being analogous to swordsmanship.
* Sword of Truth. Everyone has at least a small spark of the Gift ("Han" in the Swordverse) and could learn to use magic to an extent, but they're fearful and jealous of "born wizards", who have a LOT of the Gift. Played with, in that a large fraction of magic is just being clever and tricking people, and isn't 'magical' per se, but still swells the wizards' reputation.
* Sword of Truth features a sorceress named Adie who had to cut off her leg after being attacked by a magic resistant armadillo/leech hybrid. Subverted later, when she gets infected with a magical disease. When she asks a wizard to cut the infected limb off, he explains the disease is already all over her body.
* Sword of Truth first among the people of D'Hara, then the midlands and Westlands, then the old world.
* Sword of Truth for anyone that's ever glanced at the back cover of a fantasy book before — is that he pretty much always ends up fulfilling the prophecies anyway, just not in the way that anyone thought was going to happen.
* Sword of Truth, Friedrich very briefly gets one of these looking for the Lord Rahl. Subverted because, due to the D'Haran bond with the Lord Rahl, he's already fairly sure who just saved his skinny old posterior from Heart Hounds.
* Sword of Truth from breaching the barrier between life and death, destroying everyone.
* Sword of Truth has Heart Hounds, which are tan, but otherwise fit the trope to a T.
* Sword of Truth has some examples. The Dreamwalker, a weapon from the Great War, has power over someone directly proportional to their magical talent, with a few exceptions. He can brutally mind-rape (in every possible sense of the expression) sorceresses and (off-screen wizards), but he can barely touch any of the muggles (who all have some tiny amount of magical power anyway, only a few people in the world are truly devoid of any magic at all).
* Sword of Truth has this feel. In more than half of the books they end up cleaning up their mistakes from previous books, so it's somewhat justified, bizarrely.
* Sword of Truth, in keeping with its total deconstruction of any ideas anyone had that anything BDSM-like is good, goes into great detail about those dangers of being suspended by one's wrists at the top of the page.
* Sword of Truth in the early series) would not be a good thing, unlike the view other Sisters of the Light have. She explains that without the Keeper nothing would ever die. Very soon there would be no room for anyone in the world and they'd be left as utterly miserable immortals forever. She warns him never to tell anyone about her view, because many would consider it heresy and proof that she's a servant of the Keeper herself.
* Sword of Truth, it is uncertain who is what, given the shifting of roles, but the top three are definitely Richard, Kahlan, and Nicci in some order.
* Sword of Truth. Kahlan strips down and paints herself white too to ensure the latter occurs.
* Sword of Truth kind of service, or blacksmithing or cleaning or anything else that could give the Imperial Order any advantage.
* Sword of Truth (lesbian supporting characters, queer female romance)
* Sword of Truth, magical healing works by sharing the pain of the healed. When someone is affected by an ailment of the soul, the healer has to link his own soul with theirs. This is described as being much more intimate than sex, though not erotic in any way.
* Sword of Truth "manhoods" disappear, as none of them want to admit they are

gullible enough to believe him by checking in front of everyone else.
* Sword of Truth: Mostly just a superstition; the Creator is seen by most of the main characters as, at best, a force of balance.
* Sword of Truth, of course, plans to either become a god or destroy the world by the first of Winter — his chosen Doomsday spell comes with a time limit — and so doesn't care about the lingering effects.
* Sword of Truth) on the world and end all life (except theirs; they believe that they will be granted immortality for doing so).
* Sword of Truth people called the Bandakar Empire, that Richard and Co. train to fight.
* Sword of Truth, Richard tries to use this to convince everyone else that she has. He points to where he says he, Kahlan, and Cara had been walking, and notes that there were no footprints between his and Cara's, which were several feet apart. He tells his companions that this means someone erased Kahlan's footprints. Nobody believes him since, as mentioned, everyone is sure that she never existed in the first place.
* Sword of Truth series are self-fulfilling. Richard, the main protagonist, also makes a strong argument for just letting things run there course as part of it. Throughout the series, just about every prophecy has been twisted because of interpretation, and no one knows what the actual meaning is to properly use. Even then, there are "dead branch" prophecies because some are either-or. Combined, this meant that trying to invoke a Self-Fulfilling Prophecy or prepare for it could actually prevent or impair it.
* Sword of Truth series does this as part of its synchronization effect. It links the caster and the target such that whatever physically happens to one happens to the other — if the caster is punched in the nose, the target gets a nosebleed. So if the caster is killed...
* Sword of Truth series, does this using his adopted daughter as the captive, in order to make a rescue attempt. Coincidentally, two other groups of characters use similar disguises to perform the exact same rescue, each of their own volition. After they meet up with each other, they make their way out with the rescuees playing the captives.
* Sword of Truth series, Emperor Jagang brings to the world the game of Ja'La, which is like football without pads and no penalties for unnecessary roughness...or unnecessary murder. Even attempting to have an opposing player assassinated before the game is considered fair play.
* Sword of Truth series features Kolo's journal. First discovered in a hidden alcove in the Wizard's Keep in the third book, the journal provides information on dream walkers and the great war 3,000 years ago. In later books in the series, it seems even though the main characters have not one, but several, libraries of forbidden lore to consult, good ol' Kolo's scribblings are the first book they reference.
* Sword of Truth series first meets the protagonist while shapeshifted into his long dead mother. Though he isn't fooled, it's difficult for him to remain angry at her in that form.
* Sword of Truth series fit the trope, as using them incorrectly can let the Keeper, the local equivalent of Satan, into the world of the living. The Pillars of Creation are living versions.
* Sword of Truth series, hair length indicates social status, at least for women. In this case, the longer, the higher rank. Extremely powerful women like the Mother Confessor have hair that risks brushing the ground.
* Sword of Truth series has people immune to magic turn up. The infamous evil pacifists fit into this category.
* Sword of Truth series has this as a major plot line - evil sorceresses drain the magical power of wizards and add it to their own.
* Sword of Truth series. It's indestructible, can cut through anything the wielder perceives as an enemy, and feeds off the user's anger. And in the right hands, it can make the wielder a near unbeatable swordsman.
* Sword of Truth series, Jennsen and Sebastian use this technique while at the

People's Palace. Jennsen seems to be fine with Sebastian's suggestions, until he decides that she should pretend to be pregnant, as well.
* Sword of Truth series, of all things, ends this way, after Jenssen remarks that Richard must know a lot about magic. Everyone except Jenssen and Richard, who mutters that it's not that funny...
* Sword of Truth series of novels, the hero Richard kicks a sadistic little princess on the chin hard enough to smash most of her teeth and sever her tongue completely. Normally you don't condone child abuse, but she had it coming. She gets better.
* Sword of Truth series: "People are stupid. They will believe something because they want it to be true; or because they're afraid it might be true."
* Sword of Truth series. Richard and Kahlan have been in love since early in the first book, but the increasing turmoil in the setting means they have to deal with separation, invasion, apparent betrayal, and ultimately save the world ten or twelve times before (and after) they can be together.
* Sword of Truth series. Richard is the only one who remembers her, including herself; Kahlan, in an interesting twist, is rendered amnesiac and is kept as a scullery maid by those who retgonned her.
* Sword of Truth series speaks virtually every language used within the Midlands, thanks her her childhood training as a Confessor, including the languages of various small tribes who are typically unfriendly or homicidal towards outsiders. Partially averted later, as she never bothers to learn High D'Haran so she can help translate all the ancient books of knowledge the heroes keep needing to read.
* Sword of Truth series starts with Rachel attempting to warn Chase that some strange creature is approaching while Chase is busy discussing some matters with Zedd. Chase brushes her off since an indoor garden can have no dangerous animals. Once they barely beat off the murderous demonic creature (at the cost of several dozen bystanders), Chase tells her "Give me a kick if I ever ignore your words again".
* Sword of Truth series, the D'Haran salute has the soldier in question place a fist to their heart.
* Sword of Truth series, the D'Harans say that they are "the steel against steel so that the Lord Rahl can be the magic against magic." Since only the Lord Rahl has the ability to combat magical threats, everyone else has the duty to combat physical threats (and they tend to get concerned when he tries to deal with them himself).
* Sword of Truth series, the length and style of a woman's hair is directly related to their status, so the Mother Confessor, the de facto leader and most powerful woman of this region, has very long hair. It's stated to be somewhere slightly above her hips and below the small of her back, and she cannot cut her own hair. It magically gives her great pain, as it does all Confessors.
* Sword of Truth series, the Mud People have very different ideas from most others about what constitutes, say, an appropriate compliment—where most might consider it rude, to a Mud Person, telling a woman she has nice breasts just means they think she will make a good mother (whereas asking a Mud Person woman to clean the mud out of her hair is basically propositioning her). When one character is asked to help translate this for a Mud Person smitten with someone from another land, the translator instructs him that he should instead compliment things that aren't covered by clothes.
* Sword of Truth series, the powerful magic in the sword makes his enemy's head explode — in slow motion, no less.
* Sword of Truth series, Zedd heals a woman who "held her guts from spilling out of a ripping wound in her abdomen."
* Sword of Truth set out to conquer all of the world and force their fundamentalist religion and bureaucratic Soviet economy upon it.
* Sword of Truth setting that even trying to heal someone risks horribly mutilating them.
* Sword of Truth She's also much better at tactics, even though he's more inspiring and has a better grasp of strategy.

* Sword of Truth: Slides take control of animals through projecting their souls, plus people's they captured, into their bodies.
* Sword of Truth team after he slaughters his way through a considerable number of soldiers in an almost-successful attempt to free himself.
* Sword of Truth that's the ultimate cause for all the trouble they have to go through.
* Sword of Truth, the condition of the stairs in the house which Richard moves into with Nicci is bad enough that he launches into a full-scale tirade at his three thuggish, knife-wielding housemates, saying something along the lines of "put a shirt on and fix those stairs or you'll never amount to anything". Two of them listen, and do end up better for it. The third is another story.
* Sword of Truth: The Confessors' hierarchy is based on whose gift is the most powerful and requires the least recovery time after each use.
* Sword of Truth: The Imperial Order in the later books fields an army that numbers in the millions. To put this in perspective, before they showed up, 100,000 troops was considered a large army.
* Sword of Truth: The Imperial Order preaches that magic is evil, as it sets people with the gift over those without. Yet their leader Emperor Jagang, along with its spiritual guide Brother Narev are themselves magic users. This is explained away as since they use their powers in the goal of destroying magic eventually, it's fine. One of their followers (who himself is a magic user) even says he'll die too in the end.
* Sword of Truth: The Keeper of the Underworld. He rules over the souls of the dead, but his goal is to unleash himself on the living so they can be killed and tortured forever in the afterlife.
* Sword of Truth these wizards and sorceresses, either. A mob tries this on Zedd. He stokes their fears of him until they all run away screaming. How? By asking them to explain why they're afraid of him.
* Sword of Truth: This is the purpose of the Confessor's touch. It causes the person touched to feel love toward the Confessor so overwhelmingly that they will tell them anything which they did, or do anything else asked. Thus, it's used to ensure a person accused of capital crimes is really guilty, gaining true confessions.
* Sword of Truth, though prophecies can touch on them circumspectly. No matter what, the children of any of these pristinely ungifted will have this trait. They, like almost everything else in the series, were the result of a wizard experimenting in the great war three thousand years previously.
* Sword of Truth trust this guy? Well you should, because he's right, and if you don't join with him the Order will kill and rape everyone in the country. Although that may happen anyway. However, Richard simply expects them to get in line without hesitation and also threatens punishment for anyone who doesn't, demanding complete surrender of everything they have into his control. Is it any wonder many refuse? The text acts like it's just them being unreasonable, but from their perspective it has to come off as very suspicious, and he does little to convince them of his benevolence.
* Sword of Truth: What the Sisters of the Light might have been doing with Taminura. YMMV whether it was intentional or merely a nice side-effect of their incompetent policies on raising wizards.
* Sword of Truth: When Richard learns two of his Mord-Sith are lesbian lovers, he's quick to assure one, Berdine, that he's got no problem with it. However, the manner in which it's done, including comparing it to pea soup (he doesn't like that for food, but wouldn't care if someone else does) comes off this way.
* Sword of Truth, while in other places it's justified as the only option he has left (the total war).
* Sword of Truth women in the city. In the latter case, they'll pay the mothers a stipend for raising the child. Verna had a daughter with one of the Wizards, Jedediah, who didn't have the gift and thus was given to another family. She kept in contact with her, and thus endured seeing her daughter die of old age as the Palace of the Prophets slows the Sisters' aging so they can live for centuries on

end.
* Sword of Vermilion features an item called Banshee Powder. You take it, and it kills you, bringing you back to the last church you visited. However, it's quite advantageous to use it in situations you can't get yourself out of without dying (such as being poisoned and too far away from town), as you don't have to pay the church a fee if you use banshee powder.
* Sword of Vermilion has the Luminos spell, which lasts until you leave the dungeon you cast it in.
* Sword of Vermilion were palette swaps of four different models (dragon, giant, fire demon and necromancer).
* Sword Oratoria, Aiz Wallenstein throws herself into battle against a huge army of monsters who've killed at least two other adventurers, whose eyes are open even in death. A few panels later, the corpses' eyes have been closed, making them seem much more at peace.
* Sword Oratoria, but their fears weren't fully realized until after it had nearly decimated them with its first usage of super long chant magic, only to immediately begin the incantation of a second spell.
* sword or sword-like weapon as their weapon of choice, even in science-fiction settings where this makes less sense than a gun.
* Sword over Head: The good guy has the bad guy where he wants him, raises his sword over his head... and can't go through with it.
* Sword Princess Altina All thanks to the hard work of her brilliant, yet humble strategist, Regis.
* Sword Princess Altina led an assault to capture an "impregnable" enemy fortress, and fought that enemy's army just to get to the engagement that the "brave" strategist is planning to fight.
* Sword Princess Amaltea. After being turned into a guy by a magical spring, Amaltea wonders how the heck guys can walk with..."something" in between their legs getting in the way. Ossian muses that it's a matter of habit.
* Sword Princess Amaltea. Amaltea thought this was the norm, and of course this being a gender flip of a fairytale, the reader thought too, so she went, slays the dragon, and goes to "rescue" the prince in the tower; but unfortunately for her, Ossian straight out refuses to marry her (she's a stranger after all) and there are subtle hints that Ossian may not have been in distress at all.
* Sword Princess Amaltea that fights before and thinks later while Prince Ossian is a more sensitive, down to earth character with a practical mind. Ossian very often calls Amaltea for her impulsiveness and she answers with sarcasm.
* Swordquest: Fireworld, Torr spares a pair of fire-goblins (who were previously attacking him) after they are backed into a corner and cowering for mercy.
* Swordquest grows to enormous size, and the water within it becomes a gate to Waterworld.
* Swordquest King Tyrannus — are raised by a faithful friend of their late father.
* Swordquest off the trail of her infant children by jumping into the ocean with two jars wrapped in swaddling clothes in full view of his guards.
* Swordquest prophesied his death at the hands of blonde-haired twins.
* Swordquest Realworld instead. Peter never forgave him for this, especially not after Alvin ended up publicly coming out of the closet years later in a cynical attempt to avoid getting kicked off of a reality TV show.
* Sword Quest that was an integral part of the contest tied to both of them; the games would provide cryptic clues that pointed to a panel and page number that had a hidden word on it. Finding all of the words (and using an even more cryptic hint in the beginning of the comic to discern which were red herrings) and ordering them would allow you a chance at the grand prize.
* Swordquest told him of a prophecy that they would eventually lead to his death.
* Swordquest was supposed to have clues to help you win the associated real-life contest, but they were never coded, so it just has numbers from 00 to 09.
* Swordquest: Waterworld apparently start all names with "aqu-". Their kingdom is Aqualania, their ruler is queen Aquana, and she gives the amnesiac protagonist the

name "Aquon".
* Swordquest: Waterworld pause halfway to offer prayers to their respective gods.
* Swordquest: Waterworld Torr is drowning and refers to being trapped "in Davijoen's Locker."
* Swords a boomerang with two bladed tips. Money back guarantee! Well, yeah, considering adventurers using it keep getting stabbed on the return, it's guaranteed they'd ask their money back.
* Swordsaint has moments of this. For example, Kayaba tells it to give Kirito, Asuna, and Joan useful items after defeating the Gleam Eyes. It did so for Kirito and Joan, but because Asuna was spending more after she started dating Kirito, it gave her a shield, counter to her fighting style, so she could sell it for funds.
* Swords and Scorcery Creature Collection - Subverted with False Lovers, paragons of charm and beauty, who can effortlessly win the hearts and souls of any who look upon them. They are able to inspire heroes and heroines to great deeds, give birth to new forms of art and literature, and transform cultures of entire kingdoms with their wit and grace. Yet, ultimately they will betray those dreams, leave a trail of broken lives in their wake, and crush the spirits of those who loved them simply for the evulz. They hide their true cursed nature behind powerful illusions that maintain the semblance of whom they once were before their looks began to wane in the passing of time.
* Swords are among the most common weapons wielded, especially by traditionally "heroic" characters:
* Swords Are Heroic trope is on full view, as they are wielded by many morally-driven characters (Ned Stark, Jon Snow, Arya Stark, Robb Stark, Stannis Baratheon, and Brienne of Tarth). As such a ubiquitous weapon, however, they are also wielded by less "heroic" characters (Jaime Lannister, Ser Bronn of the Blackwater, Gregor and Sandor Clegane, amongst others).
* Swords by a Blade of Sealing centuries ago. At first it looks like Quillion's statue is in the middle of screaming from the blade embedded in his chest, but when removed it shows he was about to sneeze all this time.
* Sword's Edge, labeled in the opening credits as "Knights of the Iron Reach", has the noble knight thing going. "Ser Cygnea" is a human knight who specializes in defense and is often found first in battle.
* Swords forged by Awataguchi Yoshimitsu get shipped with each other a lot, with the most frequent being Ichigo Hitofuri with any of his younger brothers and Namazuo and Honebami with each other.
* Swords made in the Near East of wootz steel were often called Damascus steel blades in the west and had a near-mythic reputation for strength and sharpness. As such, Damascus steel swords were considered very cool.
* Swords made of Damascus/Damascene Steel are said to be capable of this, being
* Swordsman And Enchantress uses a massive spear made of black ebony as his weapon, whose blade is strong enough to cut through a stone wall. Although his spear ends up being hacked into half near the finale — at which point Hsiao reveals the spear's midsection is actually hollow, containing a hidden sword which he then switched to using for the ending battle.
* Swordsman. Made by the Mandarin, it had a numerous weapons built in, including disintegrator rays, and a flamethrower.
* Swordsman of Landstar, a cute, toy solider, and later added several more Landstar monsters to his deck.
* Swordsmen: Atsuko, a photojournalist by profession, has learned enough necessary skills to be able to take care of herself. In fact, during her very first assignment as a war correspondent, she'd been taken captive by enemy forces, necessitating Kenshin to save her; however, she wound up saving him despite having taken a bayonet to the leg, by grabbing a soldier's shotgun and killing three combatants.
* Swordsmen in Double Flag Town dispatches the bandits threatening the village with dual-wielded short-swords.
* Swords Of Sorrow into a pool of gasoline leaking from a wrecked car to cause an explosion to allow her Lady Zorro to escape from the demon Shard.

* Swords of the Skull Takers on 1km1kt.com is about the player creating an apocalyptic log, unless they win. Even then, Diabolic Victories can get even more disturbing.
* Swords of Xeen and was included in some compilations of the saga, even if it's not considered canon.
* Swords over a fireplace, where any characters have any sword experience whatsoever, or even if they don't, as in
* Swords, particularly some varieties thereof (the Rapier and the Jian, for instance) have often been the mark of noblemen, military officers and others in high social standing, presumably owing to the fact that being allowed to openly go about armed was a privilege of belonging to those classes and swords were conveniently easy to carry while still leaving both hands free. (Sometimes the expense of a good sword over another weapon using less metal is also cited, but depending on the historical era some swords, especially mass-produced ones and/or war surplus or salvage from earlier conflicts, could actually be had for fairly cheap.) Ironically, one of their functions was to hack at any
* Swordspoint and he knows it, but he's always at his most amusing when people are high, dying, or suffering from severe heartache.
* Swordspoint, as well as Richard and Alec and basically everyone else in the book and its sequels to a lesser extent.
* Swordspoint. He's the greatest swordsman in the city, and deeply in love with the disgraced noble Alec Campion.
* Swordspoint student, but the age difference and mentor relationship are there, not to mention the focus on Basil's intellect and Theron's beauty.
* Swords that "always (must) kill a man when unsheathed" are somewhat frequently encountered. Examples are Dainsleif from
* Swords, the Dreary Knight thinks that the "Sword of Summoning Ducks" isn't very practical on the battlefield... until the Duck Knight makes a duck appears inside his throat.
* Swordstorm has Kapral. His motives are unclear, but he is rather sarcastic and pragmatic.
* Swordstorm of the White Scars: Flagship of Jaghatai Khan, Primarch of the V Legion. Took part in the Siege of Terra.
* Swords were made in bronze long before they were made in carbonized iron.
* Swords when she finds out that, per a past royal decree, since the Rapier Tapir defeated her in one-on-one combat while she was Queen of Hiltshire, he's taken her throne and is now the new king of Hiltshire.
* swords, which are primarily about direct, mechanical (in the case of the crossbow) or chemical (for guns) application of force. Force is power.
* Swords, which is shown in-universe to always defeat armed opponents. He keeps dropping his sundered weapons and grabbing new ones.
* Sword-wielder Skeleton enemies have made frequent appearances since
* sword Zabimaru when Renji and Hisagi read a catalogue of changes Mayuri can do to their weapons' true forms, Renji sees that changing them into females is possible, with one female example being exactly the form of Chimpette right down to the green fur covering the body.
* swore off from the raiding scene entirely and many raiding groups were broken up over it. The fight was eventually nerfed while the developers made sure that future raids didn't have the same intense difficulty.
* swore the eternal fealty of their land to the Midnight Lord Zon-Kuthon to save it from Earthfall - they still rule Nidal in their dark god's name as the Black Triune;
* sworn brother, but losing Shado, the love of his life, and the insanity brought upon by the Mirakuru caused him to turn evil. Blaming Oliver for Shado's death, he is set to return the favor by conquering Starling City, which Oliver holds dear.
* sworn enemies, and therefore will try to attack each other before they try to attack you.
* SWOT gets involved in all kind of fights, thanks to his berserk buttons and his tendency to insult everyone.

* Swynmoor has Topaz growing to an immense size due to enchanted pickles, and wreaking havoc on Reynaud's military camp, earning the respect of him and his army.
* Syaoran gets his fair share of them during the second half of the series. He tries in several episodes to tell Sakura that he likes her, only to get cut short by Kero, Yamazaki, and at one point even Sakura herself!
* Syaoran has a huge crush on Yukito in the first half of the manga, though this is later explained to just be an attraction to his Moon-based powers.
* Syberia a disillusioned office worker tells her husband and employers, over the telephone, that she is going into the arctic circle, unprepared, to look for a fairy tale. The private detective chasing her for most of the story is trying to save her life.
* Syberia, Kate can use her mobile phone anywhere, while travelling to particularly remote locations. In the second game it extends to the middle of Siberia.
* Syberia, Kate encounters a brown bear while in the hunting cabin, trapping her in there. Apparently, giving it its favorite fish satisfies its hunger.
* Syberia, Kate maturely breaks up with Dan over the phone, after she realises that he's happier with Olivia and that her journey has made her unable to reconnect with her former life in the US.
* Syberia: Pretty much everything that moves (and isn't of biological origin) is a clockwork piece.
* Syberia!) that "dance" on stage in a tavern. They can't be ridden anywhere, but they're kinda fun to watch.
* Syberia. Turns out that larger, near-man sized penguins are actually pretty dangerous, as one incensed thief learned to his regret after chucking a penguin egg in anger.
* Syberia. While the game is still set for release, the future of the series is in doubt.
* Sybil (book and film) about a British multiple, were well known to American audiences.
* Sybil Fawlty blends the traits of Signora and Ruffiana: she is vain, gossipy, and at time very cruel, but not stupid, and far better than her husband at handling guests.
* Sybil, one of Levena's minions, keeps her charge Cress locked away in a satellite.
* Sybil Vane, who takes a fatal dose of poison right after Dorian cruelly dumps her.
* Sybil was filmed in 2007 and got an European release that year, but it wasn't aired in the US until it was burned off one Saturday night in June 2008.
* Sycho Sid fandom. Unfortunately for Sid, he managed to live it down, by replacing that image with his horrific leg break in 2001.
* Sycomancy: Written messages on fig tree leaves or sometimes paper are rolled up, soaked or burnt. Observation of reactions to burning or unfurling or dying signify certain omens.
* Sycophantic Servant — A sidekick who demeans themself to uplift the hero.
* Syd Barrett Barrett seen sitting on the floor of his apartment. He is seen in the far distance, with his hair covering his eyes.
* Syd Barrett, due to his drug use causing increasingly erratic behavior. He only appears on a few tracks on their second album.
* Syd Barrett, Floyd's original songwriter, did this at least three times during his tenure in the band.
* Syd Barrett's song "Here I Go" is about a guy who has a crush on a woman who's completely wrong for him, then he meets her sister, finds she's much cooler, and falls in love with her.
* Syd Lexia's review of MAD Magazine #292. Needless to say, he was quite put out to discover that the actual article did not feature Mario (or any Nintendo game) at all:
* Sydney and Hardin, their souls consumed and enslaved by the eldritch power of the city.
* Sydney arguably has it worse, since her older sister Serena used to be her best

friend... until Serena tried to have her killed.
* Sydney eventually discovers the ultimate in spicy food off-planet,
* Sydney. For a long time, the one in Nova Scotia was commonly identified as "Sydney, C.B.," even long after Cape Breton's annexation to Nova Scotia, since "Sydney, N.S." could too easily be mistaken for "Sydney, N.S.W." (New South Wales).
* Sydney has an idea depicted (and labelled) as a "PC compact fluorescent bulb."
* Sydney herself had this happen to her as well in a previous episode,
* Sydney Hunter And The Curse Of The Mayan: Sydney starts out the game with a whip. It can break walls and vases, and defeat small enemies in a single strike.
* Sydney Hunter And The Curse Of The Mayan: There are spiders in the game that are just a head shorter than Sydney.
* Sydney Hunter And The Sacred Tribe has quite a few patches of quicksand around that will slowly pull Sydney down should he step on them. Sydney can repeatedly jump to get out of them.
* Sydney Hunter And The Shrines Of Peril: There's no real plot to this game besides "get Sydney though the screens to the shrines".
* Sydney Hunter And The Shrines Of Peril: The sky is always shown as a dark blue night sky.
* Sydney Hunter And The Shrines Of Peril travels through a cemetery to get to the titular shrine. There's even grave stones Sydney has to jump over.
* Sydney is thrown two months into the future. When she comes back, it's only been two days for her, and she asks how her pay will work. At Maxima's insistence, Ariana agrees to split the difference and pay her for a month—but only this time, since it was a relatively small jump.
* Sydney Riot of 1879) was an incident at an England-Australia match where a controversial umpiring call, which went in England's favour, sparked the irate Aussies into storming the pitch and attacking the English cricketers.
* Sydney, stranded off-world, manages to hook up with Frix, a dog-like alien species named "Woof". "Human" sounds as funny to him as "Woof" does to us.
* Sydney. The cause of the fire has never been determined, with speculation ranging from faulty electrical wiring to arson. The park has since reopened, and while it has occasionally closed again due to safety issues, this tragedy has not been repeated.
* Sydney White, being based on Snow White and the Seven Dwarves, has this with the eponymous character, who becomes the Nerd Nanny to seven dorky boys.
* Sydney White finds her and treats it as if she would never wake up, culminating with the kiss to "break the spell".
* Sydney White, rooming with "seven dorks" one of whose hobbies is this.
* Sydney White the reigning queen of the college's Hot or Not website (and therefore the "fairest of them all") is sorority girl Rachel Witchburn...until she's displaced by the newest pledge, Sydney White.
* Sye: Granted, the writer was apparently a bit unclear about certain rules. He was convinced that a rugby match implied rivers of blood. The most ridiculous moment comes when the scrum-half wiggles inside the channel between the two packs during a scrum, and starts punching the opposing team's hooker straight in the face. (If you don't play rugby, this sentence is most likely lost on you, go watch the scene from the movie if you're curious, it can be found online).
* Syfy, a fallen angel, hooked up with a human woman, but the resulting child was human, indicating that when God said there would be "no more giants", he meant it. Unfortunately, Amon had a giant son of his mummified along with four others before the flood and plans on resurrecting them, undoing God's decree.
* Syfy Alice and Hatter have an awkward goodbye where they lightly suggest one of them could sometime visit the other one's world. It doesn't take long for Hatter to show up at Alice's door.
* Syfy alumni, and the latter featuring guest appearances from almost every other Syfy show that was currently airing at the time.
* Syfy, an entire cult is made up of formerly damned souls now inhabiting the bodies of the living in order to experience earthly pleasures. Eventually one of the main characters is threatened with having his body stolen by the demonic

leader, Simon Magus, who shoots himself in the head in order to die and allow his soul to possess another.
* Syfy (anyone remember the name?) in which a malfunction causes the video game boss to animate the motion-capture exoskeleton in the real world and go on a murderous rampage.
* Syfy) averted this for many years, via Friday night blocks of strong original programming that provided some of the network's best ratings all week. Targeting a niche market known more for cultlike devotion than active social lives—i.e., nerds—may have helped the network develop an audience willing to put its favorite shows ahead of other potential Friday night activities.
* Syfy, because Syfy as a name "more clearly captures the mainstream appeal of the world's biggest entertainment category, and reflects the network's ongoing strategy to create programming that's more accessible and relatable to new audiences." The importance of the female viewer demographic is usually noted due to the popularized notion of their low regard towards science fiction. The name Syfy can also be trademarked, in contrast to "Sci-Fi," which is a generic, pre-existing term. Many critics accused the channel of trying to distance themselves from negative stereotypes of science fiction.
* Syfy, but surprisingly, she doesn't suffer a problem related to this trope, later.
* Syfy Channel Original Movie And even if you can do that, the moment it gets loose, it'll resume it's hunt as if nothing happened.
* Syfy Channel Original Movie and the scientists are trying to stop it.
* Syfy Channel Original Movie much to the girl's approval before she finally figures out that she's about to be lunch.
* Syfy Channel Original Movie. One of the characters makes a comment about a horrible smell in the air after it roars for a rather long time inside the bar she and other characters are hiding in.
* Syfy. Combine Han Solo and Captain Jack Sparrow (complete with Guyliner) but slightly less rogue and more lovable through the second part of the series.
* Syfy. Even though it's easily among the highest rated non-American shows on American television, it still isn't as ingrained in mainstream pop culture in the US as it is in Britain. The fact that it's not only British, but a science fiction show, probably has something to do with it.
* Syfy features disturbing sights found on satellite imagery that could only be seen during the day, each treated like a horror movie sequence or apocalyptic conspiracy. Examples include cryptids, giant masses below the surfaces of the water, crop-circle-type patterns, giant structures and land masses that vanish without a trace, weird clouds, mysterious smokescreens, possible chemical weapons, bizarre weather patterns, American stealth technology deep inside China, and what appears to be a murderer disposing of a body.
* Syfy) frequently made this mistake with a certain video game production school. It would show one commercial, then two or three seconds of a creepy CGI skeleton guy.
* Syfy guard comes in and catches on before he can jump her. Luckily, Tess manages to knock her out while she's busy struggling with Mason.
* Syfy has a man crushed in an open-shafted elevator (literally, the elevator "shaft" is a chain fence with no gate), it causes his eyes to bulge out while his face turns red, until his head pops and deflates like a whoopie cushion. Where is his skull? Never mind the weight of an open-air elevator being lowered that slowly wouldn't be enough to cause that much damage, most likely just pressing the lungs until he asphyxiated.
* Syfy has an airship inexplicably called "Herumfurzen", which means "farting around" in German.
* Syfy has a swarm of demonic ants that achieve a rudimentary humanoid form using the bones of people they've eaten.
* Syfy, is dressed as a typical Raygun Gothic pilot: Bomber jacket, flight cap and goggles, jodpurs and jackboots and carrying a raygun.
* Syfy", is Polish slang for "pimples," "acne," or "dirty stuff". Therefore, the

Polish version of the channel maintained the name "Sci-Fi Universal", even as the Syfy name was being used worldwide.
* Syfy is promoted lampshading this: "Even things that go bump in the night need protection"!
* Syfy parodies this in their advertisements by inverting it. They blatantly cut and paste their own shows to make it look like the characters are responding to critical praise.
* Syfy, scientist Vincent Cloak is in a race with rival John Hammond to take advantage of guided evolution, so he experiments on himself and secretly on wife Barbara as well. While both Hammond and Barbara find themselves evolving into superbeings, Vincent himself devolves into a weak simian.
* Syfy's former Ani-Monday block often made syndication-like edits for the anime being broadcast in order to fit in more commercials:
* Syfy, Sheriff Carter often has to deal with the weirdness caused by the geniuses living in the town. The sheriff himself is a former U.S Marshal.
* Syfy simultaneously. Artie is standing directly in front of the door, which doesn't fall with the house, and Claudia is lined up with the window.
* Syfy snippets- apparently, some people thought they had hallucinated this stuff and other people thought it was a Satanic message!
* Syfy to his skeletal "allies" and praises their courage when they stand fast in the face of the enemy bombardment.
* Syfy, unless the roles are reversed) is always the hero who deduces how to stop the plague/virus/infestation/attack/etc/etc.
* "Syfy", which is Polish for "acne", and just happens to be (plural) short for syphilis. Parts of the sci-fi fanbase ran along with it. (No doubt you saw the subtle irony in the Polish translation.)
* Syfy, Wonderland's economy runs on the sale of liquid emotions extracted from Oysters, or people from the human world.
* Sykes with his pet dobermans, however (they're electrified subway rails due to the third rail, so when Oliver and Dodger threw them off Sykes' car, the two are both immediately electrocuted upon hitting those tracks, and because of the third rail's voltage, the electrocution was fatal).
* Sylar actually uses his telekinesis in an unusually diverse number of ways. Practical applications include personal levitation, augmenting his physical strength (like Vader, he's fond of the one-armed throat choke),
* Sylar also attempts this in volume 3 and does about as well as Arthur.
* Sylar also managed to hold onto telekinesis after he [[spoiler: recovered from the shanti virus. When he recovered, he was only able to retain telekinesis and his original power of intuitive aptitude.
* Sylar and Peter both had lots and lots of powers, but you'd usually just see telekinesis from Sylar and a smattering of cheaper powers (such as teleports, mind reading, floating) from Peter. The expensive ones, like radiation and freezing, were usually saved for big-budget finales and premieres. Showdowns between Peter and Sylar consist of
* Sylar and Peter Petrelli both are able to acquire new powers from other evolved humans. Peter just has to remember how that hero made him feel. Notably, Peter has an easier time getting new powers,
* Sylar gets a good one while killing Ted, after flipping over the security van transporting him.
* Sylar goes down that road. After he kills for the first time, he tries to commit suicide (but is stopped by Elle and Noah). We all know how this story continues.
* Sylar has won the Eviler than Thou contest. Arthur Petrelli lost due to a bad case of bullet to the brain, courtesy of Sylar.
* Sylar in the middle of a murder because his victim's coworkers burst into her office with a surprise cake. It says something about him that he's more concerned about the cake than the fact that he's caught literally covered in blood. He's even eaten an entire pumpkin pie by himself.
* Sylar is 185 cm (6'1) and Elle is 155 cm (5'1). He has the same height difference with Claire (5'0).

* Sylar is revealed to have inherited his power to know things from his own father. When we finally meet his father, it's revealed that he also managed to find a telekinetic (like Sylar) and take his power.
* Sylar is riding in a lift with another individual. Sylar is utterly casual and generally following the elevator protocol; his fellow passenger also does so, but is doing so out of fear more than anything else — Sylar's clothes are drenched in blood. Sylar asks the other man if there's something wrong, and when he stammers out "No, of course not," his newly obtained
* Sylar killed his mother semi-accidentally, in the fight after she tried to stab him with a pair of dressmaking scissors.
* Sylar killed Nathan, Claire expresses how much she wants to kill Sylar, telling him, "You killed my father!" She doesn't manage to kill him, but she does stab a pencil in his eye.
* Sylar's biological father has the same core ability as his son (i.e. to sense how things work and steal powers). He also manages to "acquire" telekinesis from some pool soul. Peter Petrelli gets telekinesis from being around Sylar due to his empathic ability. When Arthur steals his powers, he gains this as well. In fact, he is much more proficient in them than Peter ever was, using telekinesis to
* Sylar's doubts about destroying New York last for about ten minutes before he's out pursuing exploding powers, laughing as Peter is about to explode, and preventing Hiro from stopping the Exploding Peter. I don't think we can really think of Sylar as being all that sympathetic.
* Sylar's now infamous comment on how brain-eating is "disgusting" in
* Sylar (though he ends up resurrecting. You always wanted to be special. Look at you now. You're nobody."
* Sylar turns out to eviller this time too. We should perhaps just accept that you cannot
* Sylas, the Unshackled has this as his ultimate ability, "Hijack": he can copy the ultimate of any enemy champion for one use, though there's a cooldown between times he can copy a single champion.
* Sylia occasionally receives job offers and intelligence from one of these in
* Syl is surprised to discover that she can sense when a highstorm is coming, even when it's still days off. When Kaladin was in the warcamps, she didn't need to exercise this ability since there were always lists of when the next few storms would be.
* Syllablic crossword: Each square takes in one syllable instead of a letter. "Words" usually are phrases or sentences.
* Sylphs (female-only elemental kin here) are naturally levitating and use their gossamer wings only to move themselves around.
* Sylphs have names ending in "xio" for fertile members and "xia" for infertile members.
* Sylvain's only truly low growth is in Resistance, and his only skill weakness is in bows. He has passable to good stats in every other category plus a budding talent in reason, allowing him to become a good
* Sylvain when he sees his behaviour is making her uncomfortable, he immediately backs off and instead gently encourages her to smile because he believes it will help her be more confident when interacting with others.
* Sylvanas's short story revealed there is another underlying issue with the Forsaken. Being torn from the afterlife
* Sylvanas Windrunner and Nathanos Blightcaller for the obvious reason that they are dead. (not according to
* Sylvanas Windrunner is THE dark action girl. Banshee Queen, Dark Queen of the Forsaken, Dark Ranger...she's basically a Dark Lord who just happens to work for the Horde, although Garrosh sees it in action in Silverpine when she raises new Forsaken from the Alliance dead.
* Sylvanas Windrunner's outfit, specifically her skin-tight pants, in
* Sylvan Esso's "Radio" is satirizing what artists will do to get air play on radio or make click-bait videos, but the
* Sylvanian Families because "Sylvania" happens to be the name of a manufacturer of

electrical products.
* Sylvanian Families, consider focusing on only one or two species, and avoid going for characters that are no longer produced, to avoid having your finance spiral out of control.
* Sylvanian Families: Debuted in stores in 1985, and despite some controversies (ie disappearance from US shelves for a short stint followed by a name change in the US circa 1993, and another disappearance for a short stint, this time in the UK, in 2009) and numerous revamps, is still going strong.
* Sylvanian Families enjoyed some friendly fandom back in the 80s. This most likely stemmed from the toys being similar in size (and later, Maple Town would ape Sylvanian Families and switch their figures to miniature plushes) and thus the accessories being unintentionally cross-compatible.
* Sylvanian Families figures are exactly the same whether male or female. The only way to tell them apart is from their clothes; boys wear various dungarees and shorts while girls wear dresses with flowers and bows. You can swap clothes without noticing the difference. There are four families with horns or tusks; however there are currently at least 61 families, and more if you count family members that only come individually in accessory sets.
* Sylvanian Families has a rather strange case — as character sets get discontinued and introduced, the jobs of the characters all get shuffled around. For example, Rebecca's dad was the dentist in the village, but when the Hamster family was discontinued, he's suddenly the nursery bus driver. Likewise, Rebecca's mom was a nurse at the dentist office, but became a preschool teacher. Pier's dad somehow got saddled with double duty as both the teacher at school and as town mayor when the hound family was discontinued — Dennis' father was previously the teacher of the school. Likewise, Saffron's parents were previously thespians at the local theatre, but we're changed into inventor and salon owner respectively.
* Sylvanian Families. It's hard to imagine any reason beyond advertising the toys, that this was given an animated show.
* Sylvanian Families — she will help anyone in need, no questions asked, leading some characters to take advantage of her hospitality.
* Sylvanian Families on some of the playsets involving shops and restaurants.
* Sylvanian Families played this in a rather funny way. Usually on the Japanese versions their names were based on the toys and had no official names. Until of course the official subs included on the DVDs used their Official English names. For the record:
* Sylvanian Families syndicated cartoon. Usually to the villain, Packbat, stumbling into one of his own "silly-vanian traps".
* Sylvanian Families talks in her sleep and reveals she's dreaming of cookies. She takes a chomp out of her pillow before spitting a feather out.
* Sylvanian Families was allowed to be released on DVD under the original title.
* Sylvania, ruled for centuries by the Von Carstein bloodline, is considered
* Sylvan/Jungle Giant Space Hamster: Able to climb with surprising speed and agility, presuming it can find any nonslick surface that can bear its weight.
* Sylvannas' entire characterization is the stages: she starts out in Denial, attempting to ignore her undeath so she can re-integrate with elven society, but when they (including her sisters) excommunicate her, she moves on to the third phase and spends every waking moment in sheer Defiance of Arthas for denying her a just death. After Arthas is finally defeated, she decides she has no purpose and commits Suicide... at which point, the sheer
* Sylvan of the series, who, to avoid capture casts a powerful spell, which makes the Prince wake up in the woods with amnesia.
* Sylveon has become a symbol of transgender pride and trans rights, due to its color scheme being similar to the trans flag, having a feminine appearance despite its male-slanting sex ratio, and evolving from the more masculine-looking Eevee.
* Sylvester also uses this trick in "Mouse Divided," against a cluster of cats using a larger log as a
* Sylvester and Tweety of Granny's, who does everything he can to protect Tweety from Sylvester. Even at the end, as Granny and Tweety leave on a cruise ship, that

bad ol' putty tat still tries to go after the little yellow bird, while the shark still goes after Sylvester.
* Sylvester and Tweety Pie also did a beanstalk cartoon, "Tweety and the Beanstalk".
* Sylvester and Tweety, wherein Granny and Tweety take a world tour of several foreign lands — Paris, the Swiss Alps, Venice, and Japan — is used to frame the latest cat-and-bird chase.
* Sylvester. As he falls, Sylvester yells for Malcolm to grab him again.
* Sylvester ate Tweety surely more than once, just to catch some gratuitous violence from Grandma resp. Spike and having to spit him out again. (And these are just the prominent offenders - one possibly could make an animation gag subtrope out of it...)
* Sylvester can be pretty bad himself, particularly when it comes to his friendship with Tomato (and the majority of his other friends too, if
* Sylvester Graham commissioned a whole line of Graham breads made from coursely ground wheat intended to
* Sylvester Groth was an East German actor who defected while in Austria in 1986. He has since appeared in a number of American movies, played Joseph Goebbels twice and most recently was in
* Sylvester, he was mute, being the pet cat to Porky, and the only one of the two to see horrific things happening around them. He vainly tries to communicate this through pantomime to his annoyed, incredulous master.
* Sylvester is chasing a mouse this way. The mouse puts a pat of butter on the railing, which speeds up Sylvester's trip and sends him all the way out.
* Sylvester McCoy barely sounds different at all apart from being more confident with the character.
* Sylvester McCoy, crudeness, and was overall considered obnoxious. The Seventh Doctor, on the other hand, is one of the more popular regenerations for bringing an air of mysteriousness and mischief to the role that revolutionized future Doctor portrayals.
* Sylvester McCoy) had his rrrolling Rrrs. He also flapped and fluttered his hands around ebulliently. He likes to twitch his eyebrows up and down rapidly when being deliberately funny.
* Sylvester McCoy" - in his first scene, he's trying and failing to learn to juggle from a "teach yourself" book. This is because scriptwriter Stephen Wyatt had assumed that he could juggle because of his background, and it was late in the production that he admitted to the director that he was unable to do the juggling scene that had originally been written.
* Sylvester McCoy, in which he played a has-been actor best known for his kids' TV role as "The Magical Lollipop Man".
* Sylvester McCoy) never knew his father, who was killed in World War II a month before he was born.
* Sylvester McCoy. Plus, a lot of McCoy's performance artist backround bled into the character, such as playing the spoons, physical comedy, etc.
* Sylvester McCoy put his name forward for consideration to play the Doctor in 1983, unaware the Baker had been cast. He would later play the Seventh Doctor.
* Sylvester McCoy to regenerate and was never expected to continue beyond it, and the Eighth Doctor, who was not brought back for the 2005 series as the producers wanted to start fresh, rather than any decision by the actor.
* Sylvester McCoy, treated as a sacrificial lamb. The series managed to hang on by the skin of its teeth, and got another two seasons before the next, and much longer, hiatus.
* Sylvester Shyster, a recurring villain who attempted to cheat Minnie Mouse out of her inheritance in his first story.
* Sylvester's nose is large and bulbous, as are the noses of a sizable number of other
* Sylvester Stallone (1970). Then he moved on to more broadcast and 'serious' entertainment.
* Sylvester Stallone about the company's origins. This time, Warburton calls

security.
* Sylvester Stallone (after again starring in a couple of films that were bashed), which garnered him an Oscar nomination.
* Sylvester Stallone and Chuck Wepner that took place at Richfield Coliseum in Richfield, Ohio on March 24, 1975. Wepner was TKO'd in the 15th round of the match by Ali, with few expecting him to last as long as he did. Despite the fact that the match motivated Stallone to begin work on the script, he has subsequently denied that Wepner provided any inspiration for the script.
* Sylvester Stallone appeared as a gladiator fighting a lion in a sketch on
* Sylvester Stallone by eating pancakes at a local diner three times a day. By the time he was called back for reshoots he already lost the weight. He's also taken to using growth hormones to maintain his impossibly muscular physique for various roles.
* Sylvester Stallone features a stereotypically nebbishy IA cop who angrily challenges Cobra as to whether his decision to execute a criminal holding up a supermarket might have been excessive; Cobra's response is to punch his lights out. Stallone also punches him at the end of the movie when the IA cop makes a snide comment over how he'd have handled things a bit differently, but "No hard feelings". Stallone: "Sure. (WHACK!) No hard feelings, Monte."
* Sylvester Stallone for this reason. And he got to sing a couple of songs!
* Sylvester Stallone for which his brother Frank provided half the soundtrack.
* Sylvester Stallone had handily killed pretty much everyone in any position to punish him.
* Sylvester Stallone he immediately gets a wrong number on his video phone from a nude woman.
* Sylvester Stallone in Europe out of fear of terrorism. When this was met with jeers about "big, tough" Rambo being afraid, he pointed out his critics were doing exactly what he thought the terrorists might do: confusing the role "Rambo" with the real-life actor Stallone.
* Sylvester Stallone. Most people are not aware that he started as a softcore pornography actor.
* Sylvester Stallone purely to fulfil his contract with Cannon Films. He explained:
* Sylvester Stallone purely to fulfill his contract with Cannon Films.
* Sylvester Stallone shatter with the carabiner. The studio was actually sued by the carabiner manufacturer as a result of this scene and the blatant inaccuracy of it breaking in such a scenario; when it snaps in the film, there is a prominent close up of the carabiner with the manufacturer's logo prominently displayed, which certainly would damage the manufacturer's public image in its market.
* Sylvester Stallone to win the championship...but wait! We never did see Grizzly or Hurley lose before that, did we? Most of the championship went by in the form of a montage of every single match, in which we saw Hawk, Grizzly, and Hurley easily winning all of their matches...then we saw Hawk lose to Grizzly...and then we saw Hawk beat Grizzly, Hurley beat the other quarterfinalist, and Hawk beat Hurley after a single (albeit extremely long and climactic) match. The entire "double-elimination" aspect was apparently thrown out as soon as Hawk was done using it for a plot device.
* Sylvester Stallone while in the Wasteland. Curiously, he seems to dig it, though he seemed a bit surprised/disgusted for a brief moment. There are several possible reasons for this;
* Sylvester Terkay, better known for his work in Japan, had a run in
* Sylvester Terkay cut his teeth in the wrestling business as Predator, the resident wrestling monster of Pro Wrestling ZERO-1. He was brought to WWE and briefly given a monster heel push, but he somehow never really connected with the fans and was released less than a year into his run.
* Sylvester the Cat and Tweety Bird: Aww, an adorable black-and-white tom-cat tries to catch and eat a cute yellow canary.
* Sylvester the Cat and Tweety Bird cartoon. Sylvester has immobilized the dogs in a dog pound, and Tweety wants to know how to break the spell. Sylvester's reply: "You expect me to tell you that the only way to wake them up is with a police

whistle?" Sylvester then clamps an upside-down glass over Tweety while the bird was in his paw, silencing Tweety's whistle. Unfortunately for Sylvester, Tweety happens to have a straight-pin with him.
* Sylvester the Cat and Tweety Bird makes this extra confusing as Granny cannot understand Sylvester and Tweety, yet Witch Lezah can. Could be that they can talk and Granny doesn't notice because she's senile.
* Sylvester the Cat and Tweety Bird. One of the clip shows and a movie show Sylvester has chased Tweety through the entire world.
* Sylvester the Cat and Tweety Bird. Tweety taw a puddy tat, and will take the time to banter with him before evading being devoured.
* Sylvester the Cat and Tweety Bird, Tweety would usually pop them. But unlike the other avian examples, he would use a pin or slingshot rather than his beak.
* Sylvia also is this in the Oosawa manga. She fell in love with Lewyn
* Sylvia and Morty's apartment fit the sitcom standard of lounge-kitchen, and was realistically small.
* Sylvia and the survivors have realizations of how utterly defenseless they were against a true armed assault on their lands. Even now, her group's military strength, despite welcoming Norma into the mix, is subpar compared to the more radical Norma left behind.
* Sylvia fills this role on Team Alchemical, as the most mature and technical of the group, and the member most concerned with the
* Sylvia Likens was being tied up and tortured in Gertrude Banizewski's basement, Jenny Likens wrote to their older sister Diane, pleading for help. Diane initially assumed that Jenny was just kicking up a fuss because she didn't like being left while their parents were traveling, but finally stopped in to check up on the girls. She arrived to find that Sylvia had "run away", according to Gertrude, and Jenny was too afraid to talk to her. When she contacted social services, they failed to help at all. Her death is the reason for many mandatory reporting laws, and why follow-up is required in response to tips about child abuse.
* Sylvia Louise Engdahl: Human societies go through three stages that boil down to childhood(which would be before modern science), adolecence, and adulthood. During the "adulthood" of a society, they learn how to communicate through telepathy.
* Sylvia Plath key figures in confessional poetry. Joyce Carol Oates hailed the publication of Plath's unabridged journals as a "genuine literary event."
* Sylvia Plath, Valerie gets one of these. Valerie is a friend of Esther’s in the private mental hospital. She is friendly and relaxed.
* Sylvia Plath wrote in her journal about how she wanted her mother to love her. She realized that her writing would never be hers until she stopped writing for her mother's approval and started writing for herself.
* "Sylvia's Mother" by Dr. Hook implies this, as most of what Sylvia's mother tells the singer are standard euphemisms for hurrying a daughter who is probably pregnant out of town.
* Sylvia the Sylveon, a large number of these tests are presented to Sylvia. Although tempted by some, she chooses to continue her quest because she wants to decide what she wants to do in life (the premise of the tests) after seeing her family.
* Sylvia the Sylveon was written after Sylveon was revealed as a new Fairy Type Eevee evolution but before its evolution method was known, meaning the author had to invent a means for Sylvia to evolve into a Sylveon; she had some scientists use an (unnamed) item. It later emerged that Sylveon's canon evolution method requires an Eevee to have its affection raised to a high level while knowing a Fairy Type move. The author acknowledges this in her notes at the end of the story.
* Sylvia Trench has only a couple minutes of screentime during the first two Bond films,
* Sylvie comments to Kate that she didn't think she would ever see a female black TV producer. Her husband is less than enthused with the demands of her job.
* Sylvie (or Simone) had greenish-colored hair while Monique's appeared to be a pink color. Both of them received brown hair in Season 3.
* Sylvie's Love: As a sign of their love, Robert and Sylvie slow-dance thrice: the

first is a truncated one after she first sees him perform, the next in the street following a party, and the third at a restaurant after they can finally be together.
* Sylvie's Love: In the first act, Robert is the Poor Suitor (an aspiring musician employed by her father) and the offscreen Lacy is the Rich Suitor (his father is a successful doctor) for Sylvie's hand.
* Sylvie's Love: Lacy's attitudes towards Sylvie's job fit in with The '60s. He's fine with Sylvie working...as long as it doesn't interfere with her duties at home. And given that he's just landed a big account, he tells her she can afford to stop, missing that she enjoys the work.
* Sylvie's Love: Mona calls her beloved cousin Sylvie "kiddo"; Robert's bandmates call him "B-flat".
* Sylvie's Love: New York City provides the dreamy, jazzy backdrop to Sylvie and Robert's romance.
* Sylvie's Love: Robert is a saxophonist like his love interest Sylvie's father was.
* Sylvie's Love: Robert's storyline is about succeeding as a saxophonist.
* Sylvie's Love: Sylvie was pregnant with Robert's child when her fiance Lacy returned from the Korean War, but Lacy still agreed to marry her for the child, which Sylvie comments was very noble.
* Sylvie's Love: The bulk of the story is set in the early sixties when the Civil Rights Movement was still incipient, and so the attitudes of the time affect the characters.
* Sylvie's Love: Variant on Let's Call the Whole Thing Off as Lacy makes it further than "fiance", but when he realizes at the end of the second act that he and Sylvie are incompatible and she only has eyes for Robert, he gracefully exits the story after five years of marriage.
* Sylvio, a game about recording ghostly messages using a microphone, uses a unique approach to getting into locked safes and lockers. By using the microphone to pick up imperceptible sounds, you can hear the tumbler click each time you've reached the correct number in the combination. Repeat as necessary until the door opens.
* Symbaroum has this as a major part of the backstory. After a twenty-year war against the necromantic Dark Lord, the human kingdom of Alberetor can barely support any life. The remaining population invades North, conquering the local barbarian tribes, and founding the new kingdom of Ambria on the edge of the gigantic forest Davokar.
* Sym-Bionic Titan: After Ilana misses the dance she worked so hard on (to set up the theme, as it reminded her of her home planet). Lance decides to cheer her up by putting on a hat and sharing a dance with her. Jason and Maribel's dance from earlier (after said couple abandoned them earlier) could be seen as this, although not the dance between Kimmy and her ex-boyfriend Brandon.
* Sym-Bionic Titan, after Octus crashes into a store while trying to rescue Lance and Ilana from G3, he tries to investigate the area where they vanished at, while the store-owner describes Octus' human-disguise to the cops. Octus quickly alters his appearance as the police take notes to not draw attention.
* Sym-Bionic Titan also falls under the "too dumb to be spiteful" category, but he's actually quite nice to Newton/Octus.
* Sym-Bionic Titan, although their relationship is more familial and platonic than romantic.
* Sym-Bionic Titan: Although they resemble mechs, the armor Lance and Ilana use (Manus and Corus, respectively) fit this more. There are/were many more Manus armor back on Galaluna.
* Sym-Bionic Titan and despite it killing them there isn't any blood or even a wound in the next shot.
* Sym-Bionic Titan and forces them to speak the truth. What's really creepy about it is that Xishi's face is visible from inside the victim's throat.
* Sym-Bionic Titan and passionate about school-related activities. Although she is shown to worry about the state of the people on her planet.
* Sym-Bionic Titan are pretty cruel to the show's main trio when they start school

there. Some of them get better.
* Sym-Bionic Titan aspect probably isn't standard, though, since the King passed him a new model (his old one had been confiscated) before sending him off.
* Sym-Bionic Titan, a witness is describing Octus's father's disguise to Detective Blutosky. Octus, standing nearby, alters his appearance to make him appear different from the description. A child sees Octus' face morphing and tries to get the attention of his mother. The mother, not having seen him before he morphed, tells him not to stare.
* Sym-Bionic Titan band, particularly Ian, come off as this way as they kick Lance out of their band claiming that he's "attracting the wrong kind of audience."
* Sym-Bionic Titan, being inspired by 70's super robot cartoons, doesn't even try to justify the alien main characters speaking English, or even bring it up.
* Sym-Bionic Titan budget. It got good ratings, but not enough to turn a profit without the extra push the merchandise would've given it.
* Sym-Bionic Titan. But the network didn't bite and Sym-Bionic Titan's single season is all there is.
* Sym-Bionic Titan does it in "Lessons in Love" when Lance and Ilana interrupt her and Newton when they were about to kiss.
* Sym-Bionic Titan does this after the eponymous robot just barely stops itself from falling face-first onto him.
* Sym-Bionic Titan ending when he tells the King his father won't be coming back. Though many fans heavily believe that the leader of G3 is, in fact, Lance's father. Even the episodes he is in highly suggest this.
* Sym-Bionic Titan episode "I Am Octus." Octus, when looking at a painting with his human(oid) companions, only sees paint and a canvas rather than an image. After a Mutraddi causes all organic creatures to freeze, Octus remains mobile and tries to figure out how to undo this. He asks himself "I am not a human, but I'm not just a robot. Am I both? Or neither?" He manages to be capable of painting a beautiful picture.
* Sym-Bionic Titan episode "Phantom Ninja". When Ilana remarks that she doesn't get what the girls at school see in Lance, Octus replies:
* Sym-Bionic Titan episode "Roar of the White Dragon" while fight a giant slime beast with long arms at one point they use the Titan to break one of the monster's fingers causing it to scream in pain, they then rip off its arm and beat it with it.
* Sym-Bionic Titan episode "Showdown at Sherman High" when Kimmy and the other cheerleaders are looking for a new member, before we see Ilana's audition.
* Sym-Bionic Titan episode "The Ballad of Scary Mary", although it was probably a substance like molasses rather than tar.
* Sym-Bionic Titan had The Academy on Galaluna, a military training facility which starts training future soldiers as children. To be fair, however, it is partially Truth In Television: most of them are teenagers, and military schools do exist for such ages. However, they also showed a row of children who looked even shorter, and, presumably, younger than Lance and Arthur — who were already small and really young-looking to begin with.
* Sym-Bionic Titan: Happens to Lance and Ilana when they are hitchhiking in the rain in "The Steel Foe".
* Sym-Bionic Titan has "black" eyes (most of the characters have black dots for pupils) and black hair.
* Sym-Bionic Titan has the Gallalunans, who seem to blend in with the Earthlings very well. Interestingly, one episode showed they have equivalents to multiple human ethnicity instead of all looking like white people.
* Sym-Bionic Titan, he attempts to use his electricity to bring Ilana and Lance "back to life." When it does work, he actually smacks his hand across this face, making this pained expression as if he was going to cry.
* Sym-Bionic Titan. His warm side can also be seen at times around Lance and Ilana, as well as when he's watching Animal Friends.
* Sym-Bionic Titan. If the series ever makes it to DVD, it'll make a lot more sense.

* Sym-Bionic Titan. Ilana had a bunch of these back on Galaluna, who try to copy her appearance.
* Sym-Bionic Titan: Ilana tries one of these on during a montage, as suggested by Kimmy, but doesn't seem too fond of it. She ends up not going along with it.
* Sym-Bionic Titan: In an effort to scare off a murderous classmate, Lance breaks into the military academy's armory to steal a Manus suit. Unfortunately, the classmate responded by stealing a Manus suit of his own.
* Sym-Bionic Titan, including Brandon Chase, Baron and a few unnamed high school students. Averted with Edwin "Meat" Kapinski, however.
* Sym-Bionic Titan: in the flashback episode, Ilana and Hobbes, her bodyguard, are able to tank-jack, but since the bodyguard was too wounded, Ilana had to drive the tank. The first thing she does at the controls is drive the tank in reverse.
* Sym-Bionic Titan is about two aliens and a robot who come to Earth to hide out. They quickly manage to buy a house and a car (using counterfeit cash their robot printed), enroll themselves in a high school, and one of them even obtains a driver's license.
* Sym-Bionic Titan is a teen romantic comedy set between a tearjerker episode and a particularly violent and intense one.
* Sym-Bionic Titan is just one huge love letter to the super robot genre and tokusatsu and boy, does it ever show.
* Sym-Bionic Titan, Kimmy is fed up with Octus (with Lance and Ilana) "going to the bathroom" all the time, especially when he leaves right before the prom.
* Sym-Bionic Titan, Lance and Ilana are accompanied by Octus, a bio-cybernetic robot who poses as a nerd named Newton while in school, and as their father outside of school. He serves as the "mind" of Sym-Bionic titan.
* Sym-Bionic Titan: Lance and Ilana hang out in the downtown area of Sherman on a school night. They run into a classmate of theirs, who think it is a date. Ilana reminds them that they're (masquerading as) siblings.
* Sym-Bionic Titan, Lance has a sword fight with his former Commander. In the end, Lance stabs the commander through the stomach and lets him fall from the platform they were fighting on.
* Sym-Bionic Titan: Lance is initially suspicious of the alien creature Ilana brings home, although he's taken in by how adorable it is (and tries naming it after a warrior from his home planet).
* Sym-Bionic Titan, Lance joins a band, then gets kicked off after his appearances draw a huge crowd.
* Sym-Bionic Titan. Most of the students of Sherman High have Only One Name, which the exception of Kimmy Meisner and Brandon Chase.
* Sym-Bionic Titan: Most people only know the show for its infamous twerking scene that aired on children's television.
* Sym-Bionic Titan: Newton constantly has to "go to the bathroom." With his brother and sister. It would be worse if his girlfriend knew he was really a robot.
* Sym-Bionic Titan pose as siblings in their high school. Genndy Tartakovsky said before there was to be no romance between those two.
* Sym-Bionic Titan says that the most they see each other is Brother and Sister.
* Sym-Bionic Titan. Steel's violent obsession to stop any aliens tends to endanger his men and everyone around him. During his mecha's first battle, his fighting style is far more aggressive than the Titan's and tends to cause a great deal of damage.
* Sym-Bionic Titan takes advantage of this, causing her to believe that her planet's people need her and it's her fault that they're dying. She also feels this way towards the people of Earth, as the Mutraddi are there because they are searching for her.
* Sym-Bionic Titan, the fight between the Titan and their foe creates a giant crater in the city, which is still visible and noted in subsequent episodes, with the implication that thousands were killed. The heroes try to limit their efforts to outside the city from then on.
* Sym-Bionic Titan. The King is surprised when he discovers Modula was behind his planet's invasion.

* Sym-Bionic Titan, the main trio fights a chameleon monster that tries to do this, notably impersonating Octus' girlfriend Kimmy. Octus is fortunately, reminded that it's not really her (especially as the mutraddi's eyes are pretty much its own).
* Sym-Bionic Titan the three leads' armor are named Manus, Corus and Octus (hand, heart and eye).
* Sym-Bionic Titan: The traitor during the invasion of Galaluna is stabbed through the gut by Lance and topples over the edge of a bridge to his death.
* Sym-Bionic Titan though, he's actually quite fond of the nerdy Newton.
* Sym-Bionic Titan though intentionally wanted to avoid romance between them mainly to avoid the obvious squick potential.
* Sym-Bionic Titan to be this, but Newton tells her she shouldn't have to be that just because society thinks so. Turns out with his help, she is able to figure out her math homework.
* Sym-Bionic Titan to Ilana and Lance. He's not really considered an inferior to them.
* Sym-Bionic Titan was canceled after twenty episodes due to no companies wanting to make merchandise for it.
* Sym-Bionic Titan, when Kimmy kisses Octus, sparks fly quite literally.
* Sym-Bionic Titan, where he jams his entire body down people's throats. The hitch is: He only rapes Lance. Lance, and only Lance. "Lance was raped by a space squid and doesn't want to talk about it." is an ongoing joke in the fandom, and it's even played with on the Twitter page someone set up for him.
* Sym-Bionic Titan) who has a few encounters with Lance is named Kristin. This is mentioned in the credits.
* Sym-Bionic Titan with "High School Heights", an over-the-top drama where teens are making out in every shot and a character's dark secret is his inability to read, airing on "The WC".
* Sym-Bionic Titan with the cheerleader, Kimmy. She doesn't know he's a robot though.
* Sym-Bionic Titan, Xishi, a squid-like monster about the size of an average human, climbs all the way down her victim's throat and forces them to speak the truth, causing their veins to be strained.
* Symbiopsychotaxiplasm: Take One form. It's a "documentary" about the filming of a movie called "Over the Cliff", but there is no real movie called "Over the Cliff" being screen-tested; that is a fictional plot element written by William Greaves in order to hang his movie around. And while its unclear how much of the rest of the film is scripted, Greaves himself is definitely playing a character, a film director who is both egregiously sexist and kind of incompetent, leading to frustration from the rest of the actors and crew.
* Symbiopsychotaxiplasm: Take One is about the filming of a (fictional) movie called "Over the Cliff"... and the documentary crew filming that movie... and the second documentary crew filming the first documentary crew.
* Symbiosis and her massive Ghost Pokémon entourage have to be called in.
* "Symbiosis" has an entire planet addicted to a drug called "felicium". It used to be legitimate medicine to treat a deadly plague; the plague is long since gone, but the addiction remains.
* Symbiosis to Ash entering and leaving elementary school and finally to him leaving Viridan Forest at age ten to become a Pokemon trainer.
* symbiote. All of the previous functionality is ported over and improved as well.
* : Symbiotes that merge with human hosts are able to create all kinds of organic technology. If they don’t go crazy, that is.
* Symbiotic Possession - The relationship between guest and host is friendly; something like that of roommates.
* symbiotic refuse to give the Ornarans the parts they need to repair the freighters that transport the drugs as part of the same non-interference clause. Crusher remarks that both groups would have likely much preferred to stay in their illusory relationship with each other, and Picard adds that hopefully, once the withdrawal passes, both groups will be able to begin a new, healthier relationship.
* Symbolically Broken Object: A broken object represents the death of a person or

destruction of a relationship.
* symbolically played this trope straight, since Cooper was the con man who destroyed Sawyer's family, which led Sawyer to a life in the same business.
* Symbolic Baptism: A character's immersion in water marks the beginning of a new phase in their life.
* Symbolic in ancient imperial China. An axe is given to a general and used to perform rites signaling that a fight is about to start.
* symbolic. It is not known why May accepts his offer; however, he is a rich man and above her social class. Damyan, a squire of Januarie's court, falls in love with May and she reciprocates. Januarie loses his sight, and his blindness increases his possessiveness and jealousy toward his young wife May. The lovers manage to sneak up to the branches of a pear tree in May's garden and begin to make love right above her husband's head. An enraged god Pluto restores Januarie's sight, but goddess Proserpina allows May to outwit him by explaining that she was merely struggling with Damyan in the tree because she had been told that it would magically restore Januarie's sight. The fooled Januarie and May continue to live together, and quite happily. May tells Januarie that he may be mistaken on more occasions, indicating her infidelity will go on.
* Symbolic Mutilation: A character is rendered disabled in a symbolic way.
* Symbolic Mutilation: A missing body part or injury reveals something about the character.
* Symbolic Mutilation: And sometimes it's done to represent something.
* Symbolic Serene Submersion: A dead body is shown floating beneath the water, in a symbolic kind of way.
* Symbolic Serene Submersion, but they're cool enough to let it slide.
* Symbolic Serene Submersion: Floating motionless underwater as visual shorthand for a character's emotional state.
* Symbolic Serene Submersion: Floating motionless underwater represents the character's internal state.
* Symbolic Serene Submersion: I'm floating limply underwater, symbolizing my apathy/helplessness, because I simply stopped caring.
* Symbolic Serene Submersion: Someone in danger of drowning reacts with surprising calm.
* Symbolic Serene Submersion: Surrender, meditation, calm, overwhelm, isolation, or helplessness.
* Symbolic Serene Submersion - Visual metaphor where a person is passively submerged in an ocean, pool, or other body of water for symbolic reasons
* Symbolic Wings. In Universe, the 'wings' are most likely the glyphs that make up the oath he just swore, but since birds are exceptionally rare in this world, wings don't have any special symbolism attached to them.
* Symbolism — Things Represent Other Things quite frequently in poetry.
* Symbol Magic seems to be an exception, as it seems any branch of magic can use it. For the most part, it requires precise measurements and years of study.
* Symbol Motif Clothing: A character's clothing regularly represents something important about them.
* Symbologist Robert Langdon holds a cryptex while Sir Leigh Teabing points a revolver at him in
* Symbology Research Failure: You fail to remember that cool logo you saw the other day and put into your work actually has religious meanings.
* Symbols of faith also harm vampires, although the user has to believe in the symbol. A cross won't work for Dresden but will be incredibly effective for his friend and
* Symbols of faith like Michael's cross and Harry's pentacle can repel creatures of darkness — but they're only as strong as the wielder's faith in them. When a Red Court vampire sees a man dressed as a Knight of the Cross at a costume ball, he mockingly grabs the man's crucifix, then promptly subverts the trope by bursting into white flames. Turns out the man
* Symbol Swearing: Profane language censored by replacing swear words with garish symbols (also known as grawlixes) is commonly done in comics.

* Symbol Swearing rate, Cunt. Nicolas Angel and Andy Wainright have a heated argument, and both turn aside to politely thank their respective guy for paying in. The argument started with Nicholas paying in advance for his first swear.
* Symbol Swearing: Symbols appear in speech bubbles to indicate the character is cussing, used primarily in American comic book stories or literature.
* Symbol Swearing to unteach a goblin child who'd learned them too early and was causing trouble.
* Sympathetic Adulterer: Someone cheats on their spouse and is treated as if being unfaithful was the right thing to do.
* sympathetic, and the reasons he did it are gone into in great detail.
* sympathetic. His nickname, of course, is derived from Otakon, the Otaku Convention. The first lines he says to the main character, Snake, are a very melancholy invocation of the trope, and sets him up for some very unusual and well-played parallels between the loneliness of a reclusive soldier and the loneliness of a reclusive otaku -
* Sympathetic Inspector Antagonist Ginko, with Eva and Ginko kept in constant check to prevent them from overshadowing the main character;
* Sympathetic Inspector Antagonist, has a habit of stereotyping his subjects and making somewhat, shall we say, politically insensitive remarks, particularly about Hispanics and poor people. When judged by his actions rather than his words, however, he is a good cop and a heroic man who is supremely dedicated to fighting crime and protecting his friends and family. Ironically, his two closest friends on the force (and quite possibly in the world) are Hispanic and black, the former of whom laughs off his racist jokes most of the time.
* Sympathetic Inspector Antagonist's "Shrink Bomb" works on her, and takes away her infinite HP.
* Sympathetic Inspector Antagonist: The antagonist is a likeably portrayed law-enforcer trying to capture a law-breaker who happens to be the protagonist.
* Sympathetic Inspector Antagonist, with INTERPOL itself having establishments and jurisdiction in different parts of the world.
* Sympathetic Magic this only makes the Tooth Fairy's castle a major target for someone wishing to control all the world's children at once.
* sympathetic moments, he's still an amoral arms dealer supporting a bloody civil war and acquiring weapons through dubious means.
* Sympathetic Murder Backstory: A character once killed someone, but for sympathetic reasons—still, they carry guilt over it.
* Sympathetic Murder Backstory involves them being a sympathetic killer.
* Sympathetic Murder Backstory: Is a nice person, but once killed someone.
* Sympathetic Murderer: Dwelling on the extenuating circumstances that make it more understandable why the character would resort to criminal behavior.
* Sympathetic P.O.V.: Audience sympathy depends on the point-of-view of a character.
* Sympathetic Sentient Weapon: A sentient weapon is unhappy with their role, and the audiences feels sympathetic for them.
* Sympathetic Sentient Weapon: A sentient weapon unhappy with its role.
* Sympathetic Slave Owner to have a character own slaves because they were indoctrinated into such a culture, that it stays alive.
* sympathetic the murderer was. If they had a tragic backstory and a selfless motive, the episode usually ended with Jessica shaking her head sadly.
* sympathetic with which to begin. In any case, someone eventually had a better idea.
* sympathize with Ommadon for being outraged over science striving to destroy the magical world, then his plan to destroy and discredit science to preserve the world of magic can be viewed as this.
* Sympathy and Antipathy are two other good ones. Cast on a place, they make you very strongly want to stay there, or get out as soon as possible. Cast on an object, they make you either covet it and obsess over possessing it, or want absolutely nothing to do with it. Furthermore, they only affect specific beings determined when you cast the spell, leaving all other beings unaffected.

* sympathy card and go on hating him. Joker himself doesn't know whether that's part of his real history Honestly, that's clever.
* Sympathy fights are garden variety voodoo. If you got someone's blood or hair and strong enough will, you can kill someone pretty horrifically. There are also indirect duels, where two Sympathists try to exert their Alars in conflict. It's regularly noted that knives are easier than either method, but tracking spells and Binder's Chills are nothing to shake a stick at.
* Sympathy for criminals, especially those accused of murder, torture, or sex crimes. Whether you acknowledge the circumstances that led them to break the law or you believe their (judicial or extrajudicial) punishment is a
* Sympathy for Lady Vengeance features a couple of reformed bank robbers now running an auto-repair shop, with the wife having met and became indebted to the titular character in prison.
* Sympathy for Lady Vengeance, Mr. Baek has kept a small token (a button, a plastic ring, etc.) from each of the children he has murdered and has them attached as charms on his cellphone. Geum-ja realizes what they are when she recognizes Won-mo's marble.
* Sympathy for Lady Vengeance. The main character has a makeshift gun built by former inmates. Because of its lack of power and available resources, it must be fired at a close range. It's still very effective even if she has to approach her targets before firing.
* Sympathy for Lady Vengeance to the murder of Won-mo by holding her daughter hostage.
* Sympathy for Lady Vengeance: When Geum-ja knocks the symbolic tofu out of the Preacher's hands outside the prison, the band is shocked and the cymbalist drops one of his cymbals. Later, Geun-shik catches sight of Geum-ja for the first time and is so struck by her beauty that he drops the stack of boxes he is carrying.
* Sympathy for Mr. Vengeance. After Ryu is cheated by organ donors, he is forced into a disastrous kidnapping plot, triggering one long Cycle of Revenge.
* Sympathy for Mr. Vengeance has one of the characters killing another in a shallow river and then drag him ashore.
* Sympathy for Mr. Vengeance has the main character kidnap a child for ransom in order to pay for a kidney transplant for his sister. It goes to hell from there.
* Sympathy for Mr. Vengeance is about a man who sells his organs on the black market to get enough money to pay for his sister's hospital bills but is soon cheated out of his life savings.
* Sympathy for Mr. Vengeance). Of note here is a scene where four young men are seen masturbating together, their ears pressed to the wall to hear what they believe to be the moaning of a woman nearing climax. What they are hearing is in fact groans of pain from a young woman suffering from kidney failure.
* Sympathy for Mr. Vengeance, setting off the cycle of brutal revenge on both sides.
* Sympathy for Mr. Vengeance, this is what leads to both the protagonists' downfall.
* Sympathy for the Devil: A hero feels sympathetic towards the villain vs. a villain feels sympathetic towards the hero.
* Sympathy for the Devil: An in-universe character feels sorry for the bad guy
* Sympathy for the Devil moment, the man branded with the title-name gives the following monologue to A-46:
* Sympathy for the Devil. This may actually have some roots in earlier mythologies. In Classical Mythology, Prometheus was a hero who challenged the gods and stole fire (forbidden knowledge) for humanity and in effect allowed humanity to progress beyond what the gods would have us do. As a result, Prometheus was punished by the gods for all eternity. Many parallels exist in the story of the devil, but with the obvious exception that he's not supposed to be viewed as the hero.
* Sympathy for the Devil: You, the hero, feel pity for the villain upon learning what drove them to villainy.
* Sympathy for the Hero: You, the villain, feel pity for the hero once you learn what they've gone through.

* Symphonia once again goes apocalyptically badly, destroying advanced civilization and leaving the survivors to be knocked back to the dark ages by a meteor.
* Symphonia proper, breaks even, neither dooming nor solving anything.
* Symphonic electronic musician Alberto "Brainbug" Bertapelle, best known for the 1997 club hit "Nightmare", had a heart attack while playing guitar at a concert in Tavagnacco of Udine, Italy on November 23, 2016. Despite the efforts by
* Symphonic Metal album titled Charlemagne: By the Sword and the Cross, a concept album about First Holy Emperor of Rome, King Charlemagne (whom he is a descendant of) which he sang the lead vocals on.
* Symphonic metal band Nightwish is fond of song titles that read like a bunch of random gothy words were drawn from a hat: "Ghost Love Score," "Bare Grace Misery," "Deep Silent Complete," etc.
* Symphonic Rain were in love with Chris and despite everyone saying Torta complimented him, he ended up getting together with Arietta.
* Symphonie Fantastique to be played during the final movement for the ominous effect. We do not mean the tube bells that are prevalent in orchestras, nor do we mean hand bells. He actually meant for two giant church bells tuned to C and G to be taken down and played by two percussionists with unwieldy sledgehammers. Most productions nowadays just use tube bells, but there are a few who hold true to the original.
* Symphony, but this game is where it became the standard), when the main character is killed it sends them screaming into the air while they turn into a cloud of blood. It makes strong attacks from bosses seem extra dramatic. It becomes hilarious when low on health, you lightly touch a minor enemy and get a completely over the top death.
* Symphony No. 1 (In Memoriam Dresden, 1945) is a piece written to represent the firebombing of the German city of Dresden by the Allies in 1945. The first three movements are fairly slow and ominous, but the fourth, aptly entitled "Firestorm", pulls out all the stops. Trombones are made to imitate the sound of bomber engines, an air-raid sired blares, drums placed all around the stage are slammed to mimic the impact of the bombs, band members scream in German - it gets intense.
* Symphony of Ages is set in an apocalyptic future as he observes and manipulates the past (i.e., the present to the rest of the story) in order to avert the end of the world.
* Symphony of Ages, killed her. The changes to history averted this trope, eventually.
* Symphony of Ages novel, Rhapsody's love interest tries to flirt with her in her native tongue. His attempt to compliment her behind translates to "You have the most lovely muffins." She never lets him live it down.
* Symphony of Science. Chances are the top results will be links to the video series, with the original material buried far down.
* Symphony of Sorcery is surrounded by cherry blossoms as he taunts Sora. He even snatches one out of the air mid-gloat.
* Symphony of the Night bad. Amusingly, this still amounts to beating the game at 200.6% completion.
* Symphony of the Night breaks it open, though, is an armor that gets stronger based on your map percentage.
* Symphony of the Night, it periodically sheds zombies that attack independantly.
* Symphony of the Night, Lisa's burning at the stake inspired Dracula to destroy humanity.
* Symphony of the Night sprite, which doesn't match the artwork for the game. However, the Sega Saturn version has the option to play as him in a more accurate getup.
* Symphony of the Night was literally just his throne with arms and grotesque shapes growing out of it.
* Symphony X, especially "The Odyssey," which is Homer's epic of the same name, plus metal.
* Symphony X has three Michaels: Michael Romeo on guitars, Michael Pinnella on keyboards and Michael Lepond on bass guitar.

* Symposium). In context, though, it's meant as a mockery of creation myths, between the absurd imagery and the fact that Aristophanes is drunk off his ass.
* Symposium of Post-Mysticism, or Seiga, whose power is "passing through walls", which actually is the power of her hairpin, not herself.
* Sympthony In Slang and causing his money to run out him, thus leaving him in a pickle, the Hipster gives the management the slip and hides in the foothills.
* Sym, the Irkens' Chief of Agenda, is basically the Tallest's secretary who controls all of their appointments, which she uses to control who speaks to them, and makes it as difficult as possible for anyone to do so. On the other hand, she's also such a stickler for
* Synapse Software knives stand for Short High Intensity Vaporizer and they're effective against your enemies, who are all fellow robots.
* Synchro is the ultimate doubles technique, during which doubles partners enter a trance-like state and are perfectly in tune with each other... and their eyes become swirling vortexes of color.
* Synchro Monsters are powerful and easy to Summon, but even they have a few drawbacks. One of the monsters needed to summon it has to be a Tuner. (Some Synchro Monsters need multiple Tuners to Summon, though XX-Saber Gottoms has the option of using more than one Tuner to Summon it.) Going even further than this are the Xyz Monsters, the third Extra Deck monster type. They have power comparable to Synchros, but their effects require monsters attached to them as a resource. This means they can only use their effects two or three times.
* Synchronicity Trilogy running their society tasked them with taking over Earth; the aliens aren't sure why or even if their AI has anything to gain if they succeed, but they all know that they're effectively exiled.
* Synchronize — not realizing that the music of mind.in.a.box is the key to synchronizing with it. The Agency machine is described as pumping the test subjects full of a cryogenic compound.
* Synchro Summons in the original Japanese dub pretty much acts like an invocation, with each Duelists having different styles (such as using words related to light, or be spoken like a mechanic/programmer's checklist) and even different words for each of their Synchro Monster, if they have multiple.
* Synchro-Vox: A cartoon has live-action lips edited onto a character when they speak.
* Synchro-Vox when Patrick gets mad at Bubble Bass for eating the free food he'd offered SpongeBob and Patrick.
* syncretism — the merging of two or more religious traditions — generally results in this, with older myths, texts and stories getting their context changed to make them compatible.
* Syndicate (2012), Agent Kilo jumps onto an enemy dropship from a Manhattan skyscraper and rides it all the way back to its origin point, a floating city in the middle of the Caribbean Sea.
* Syndicate (2012), at several scripted points, you get prompted to charge through weak walls and obstacles.
* Syndicate (2012) has an infobank, which gets updated every time you encounter a relevant item.
* Syndicate (2012) has checkpoints during the Agent Tatsuo boss fight. Also, in the fight with Agent Tatsuo, there will be drones flying about that dispense guns when you Breach them, just in case you run out of ammo. On La Ballena, there's a part where you have to shoot down drones with the Swarm missile launcher, which has many ammo stock-up points for when you run out.
* Syndicate (2012) has the city of La Ballena, which is owned by the Caymen Global syndicate.
* Syndicate (2012) is protected by one of these, theoretically making it the most secure room in the entire facility. However, because both key terminals are not immune to hacking and the timespan needed to activate both locks is rather generous, a single Agent with a DART 6 chip can hack both locks rapidly in succession, completely bypassing the security system.
* Syndicate. After Evie gets the information she wants, she turns around, takes

three steps... turns back, and Topping is gone.
* Syndicate Agent Tatsuo makes his appearance teleporting in and giving Miles a Boot to the Head. Agent Ramon shows up by jumping in and doing the same after you first open a door to a seemingly empty corridor. You are also instructed at several times to crash through things, which may surprise a mook on the other side.
* Syndicate are all cyborg killing machines that will get the job done no matter how many dead bodies it takes.
* Syndicate are kidnapped humans that undergo a conversion process by the Syndicate organizations, starting with the implantation of a mind control chip. As you earn money you can upgrade their bodies with cybernetic parts. By the end of the game, each agent is practically a full-conversion cyborg, able to carry several miniguns and a rocket launcher or two.
* Syndicate conquering the entire world. In the sequel, they control the planet uncontested until the game starts.
* Syndicated columnist Jack Kilpatrick once wrote a column purporting to be an interview with an ACLU leader named Eton "Si" Eritas. Eritas claimed he was determined to remove all traces of religion from America, going so far as to change the names of any cities with religious connotations, such as San Francisco and St. Paul. This column shocked many people and sparked countless columns and letters to the editor flaming the ACLU. The only problem? Eritas didn't exist. Eton "Si" Eritas, spelled backwards, is "Note: Is Satire."
* Syndicate draws Life Energy from the recently dead to heal your agents (who probably killed them.)
* Syndicate gave its dates in N.C., simply standing for New Calendar. This added somewhat to the corporate dystopian feel of the game.
* Syndicate had this as one of the main ways to control your soldiers. Red makes them more aggressive. Blue makes them more passive.
* Syndicate has mini-missile pods that fire flashbangs and explosive missiles.
* Syndicate jump into the past (and also severely downplays the present-day plot), it looks like Ubisoft is no longer interested in connecting the Assassins' lives in any way, so it looks like what we've seen is all we'll ever see.
* Syndicate level buildings, so does a regular land mine. Just not with half the style.
* Syndicate members in "Whatever Lola Wants..." have a sliding mirror leading to their secret lair.
* Syndicate's isometric view is explained as the player commanding the action from an airship floating above the level.
* Syndicate's reboot has quite a few. Amongst these are the co-op missions taking place in areas the original games used. The Western Europe map shown in the demo is broadly similar to the original's in having to kill a Colonel, although resistance is much stiffer here.
* Syndicate them to bring them down first before the mooks can be damaged.
* Syndicate Wars features several billboard-size videoscreens showing ads as well as a digital drive-through theatre.
* Syndicate Wars. The latter two have good stopping power and range at the expense of a really slow firing rate and the former two are quickly outclassed by everything else in the game. Enemies tend to quickly start carrying Electron Maces and Pulse Lasers, while late game enemies start packing Plasma Lances.
* Syndicate Worlds), so the "snakes" aboard can trigger a core overload should the crew attempt to mutiny.
* Syndicate, you are depicted controlling your agents from holographic displays aboard an airship.
* Syndicate you control your agents from an airship. The last levels are in a space station and on the Moon, but don't mention how you see them.
* Syndrome does this when he first meets Mr. Incredible. He has the hero captured and helpless in his "zero point energy" field. But he can't resist tossing him around and gesturing dramatically during his "I win" speech and accidentally flings him away. Although he is captured again later, it is this that allows Mr. Incredible to discover Syndrome's evil plan.

* Syndrome leading him to take his frustrations out on all supers as the villainous Syndrome.
* Syndrome programmed the Omnidroid to adapt to any situation. Then he arrogantly stopped during his fight with it to boast to the bystanders, giving the robot the time to figure out it was being controlled by Syndrome's bracelet. It then removed it from him, and the heroes used it to destroy the robot.
* Syndrome's island. It's strongly implied that Helen suspects if Bob isn't in some kind of dangerous situation, his unexplained absences may be the result of him having an affair.
* Syndrome takes both options, reacting to what he sees as a snub by his hero for all the wrong reasons. Buddy was endangering himself and Mr. Incredible by being an untrained and self-appointed "sidekick," but Buddy misinterpreted it as being rejected because he had no superpowers. So, when Buddy grows up, he puts all his
* Syndrome. There seems to be no limit to what he can build; moving walls made of lava.
* Synergia has a separate soundtrack from its main game that is a bunch of techno songs and synthesized music in order to underscore the digital world that has been created within the game.
* Synergia is a Yuri romance based around a burned out police detective receiving a female android companion that she slowly falls in love with.
* Synergia novel about a police officer falling in love with her new gynoid.
* Synergia, which is about the romance between a human and a gynoid in a world where such is forbidden.
* Synesthesia is likely another example (likely because science isn't completely sure what causes it, but it's probably biological). It's a sensory condition where two or more senses are connected, causing synesthetes to see sound, or taste words when they speak, for example. As it's something you need to be born with, many synesthetes
* synesthete, which inflicts this on the user. It's primarily used to "see" with your skin, and thus protect against gaze attacks.
* Syngenesophobia example; the first punishment the Loud Sisters receive for what they did to Lincoln is being grounded indefinitely.
* Syngenesophobia, in Chapter 4, after finding out what Lincoln's sisters did to him, Ronnie Anne doesn't hesitate to confront Lynn about it in school and proceeds to beat the everliving shit out of her. Ronnie Anne was also mere seconds away from breaking Lynn's arm in a similar fashion to how the latter did Lincoln's before Kevin Walker intervened.
* Syngenor. But then they get killed anyway because they keep standing still so that the surviving monsters are able to lumber up to them and attack at close range.
* SYNGENOR, the title creatures were created to be the perfect soldiers for a war with the Middle East. They don't need to eat or sleep, are immune to most weaponry, and reproduce every twenty-four hours. Their only weakness? Water is like acid to them. It's somewhat hard to be afraid of a super soldier that can be defeated with a super soaker. Or, if worst came to worst, by peeing on them.
* Synodic Reboot: Depending on the current depicted action, some panels have more effort put into their animations or art than others. Climactic moments are usually the heights of this, as would be expected.
* Synodic Reboot has 105. The character xylemTheologian also has peculiar inclus10n5 of the number in her messages, whenever the sequence "io" appears with an "s" either immediately after or only a few letters away.
* Synodic Reboot Kristan visited in his dream has roads that curve and twist beyond what should exist anywhere in the reality he is used to, also existing in what appears to be an empty, dark void.
* Synodic Reboot: Most characters tend to have pointy, wavy hairstyles. Further accentuated as "anime" by the adlets' hair dye.
* Synodic Reboot: The typo-prone Rennard in a conversation with Alethea.
* Synopsis: A joke "alternate ending" that has Hit come out from his pocket dimension (in reference to a popular, widely mocked fan theory) to deliver the

finishing blow to Jiren, then, when asked what his wish was, say "
* Synopsis: Give a synopsis, whether it's yours or the one the fic gives.
* Synthea invokes this trope in #98 when the title character makes a "stunning" reveal, causing one of the cricket ninjas to drop out of his hiding place.
* Synthehol, an alcohol substitute that gets one drunk, but the effects of intoxication can be dismissed at will, started life as a concept in the TNG novels and was soon written into the TV series.
* Synthesis was considered so terrible. It had nothing to do with the mass effect fields. Nor was it generated by element zero.
* Synthesize vanillin in a laboratory (which is now an "artificial" flavor);
* Synthetic Dawn also revamps the synth rebellion\uprising 'Machine Consciousness' crisis into
* Synthetic Dawn can, with an Ascension Perk, deliberately glass planets into Machine Worlds that are completely inhabitable to even the most basic of biological life but serve the needs of synthetics perfectly.
* Synthetic Dawn flavour. You can even find a fallen machine empire, who may help you, or may turn crazy.
* synthetic Energon until he's convinced to flush it out of his system.
* Synthetic Human Alliance. They are surprisingly hi tech, needed to maintain the synthetic half of their population, but have a purely utilitarian view on technology, with 'skillsets' being temporarily lent whenever necessary. They're widely regarded as an example of how a nearbaseline ludd society can work perfectly well by modosophonts and transapients alike.
* Synthetic Human, exhibits all types in virtually every fight he's involved in.
* Synthetic Men Of Mars, protagonist Vor Daj assumes the identity of an artificially created man, Tor-dur-bar, by having Vor Daj's brain transplanted into Tor-dur-bar's body. This is done to allow Vor Daj to spy on his captors without them knowing who he is. However, this leads to trouble when the woman he loves, Janai, is unaware of Tor-dur-bar's true identity and thus does not know that he loves her, giving Vor Daj a side goal for the entire book to resume his normal identity in order to be with the woman he loves.
* Synthetic Plague: A plague that was created via genetic engineering.
* Synthetic Plague: A plague was created by humans, intentionally or not.
* Synthetic Plague, either: The costs and resources needed to produce effective bioweapons are very high, and handling and transporting them needs special training. Countries have developed vaccines and counters against the more easy-to-handle bioweapons like anthrax and smallpox, so they aren't going to be very effective in war. In addition to the above-mentioned issues, more dangerous bioweapons cannot be made anywhere without killing the staff and researches. For example, research into Ebola is almost exclusively done in Bio-safety level 4 Labs, and there are very few of them and don't have much space to carry out shady research. Even with all the infrastructure, you need really trained and experienced staff as extracting a virus is a skill that is gained from practice. In the end, you will be making a super-expensive weapon that is effective but is unaffordable for most and cannot be used or transported safely or cheap enough but easily countered.
* Synthetic Plague: Plagues are already deadly; with just a little genetic engineering you have a weapon that self-propagates and kills anyone it comes into contact with.
* Synthetic Plagues that don't damage terraforming or infrastructure (aside from Beast Bomb and Nanoplagues that is).
* synthetic programming, to "corrupt" a program in deliberate ways, one could program the calculator in ways that otherwise weren't possible.
* Synthetic Voice Actor: The voice is done by a text-to-speech program rather than an actual person.
* SYNTHETIK, there are items that can release satellite beams. The G87"BEAMER" shoots a slowly-moving beam, the "Icarus" shoots triple beams at once, and the Legendary-tier "Redline" can unleash a massive orbital beam for a long time.
* SYNTHETIK, which deals high amounts of damage and slows down the enemy.

* Synthetoceras, an antelope-like ungulate known for having a nose horn.
* Synthol Injections as a result, or even getting infections or blood circulation problems. Worst case scenario: they end up with doctors having to amputate the gangrenous limb.
* SynthOrange's Wendy with her sword. Cube even comments on Wendy's desire to beat Lizzie as a "suicidal delusion."
* Synthpop, a few songs hearkened back to other styles of the decade with considerable success: Meghan Trainor's debut single "All About that Bass" shot up to #1 (although the song has some 50s pop styles as well). Not long afterwards another throwback hit #1, "Uptown Funk!".
* Synthpop band Information Society encoded text files as modem noise tracks. If you play the song "300bps N, 8, 1 (Terminal Mode or Ascii Download)" into a modem set up according to those instructions,
* Synthpop group Austra have a song on this subject, aptly titled "Gaia".
* Synth-Pop. He left Images In Vogue after a few years to work with Skinny Puppy full-time, and they're still around while Images In Vogue broke up a few years later.
* Synth-Pop: The dominant music genre throughout the decade, making every track instantly recognizable as having an "80s sound".
* Synths that are powerful and accessible at the same time will require a big casing with lots of controls, and this will get costly. An example is the Schmidt Polyphonic Synthesizer, an eight-voice analog synth that was designed with "money doesn't matter" in mind. This was also one of the reasons why the Roland JD-800 started out as expensive as it did. And the six displays on the John Bowen Solaris make it both rather user-friendly and pricey.
* Synths, which gives you a significant opinion bonus with the most benign Fallen Empire type without the happiness penalty for giving them some of your own people.
* Syphile, Ariel's abusive caretaker, has an affinity for blood magic and uses it against Ariel at few times since she's especially vulnerable to it due to her own mana affinity.
* Syphile resented being rejected for problems outside of her control and took it out on her stepdaughter, Ariel.
* Syphon Filter 2, Gabe Logan escapes the mountain on a freight train, but the Agency blows up the trestle dead ahead, and with not enough distance to stop the train, Lian Xing has to airlift him with a stolen chopper before the train crashes.
* Syphon Filter: an accident in a subway results in several flaming Mooks running screaming at you. Apparently the main character is soaked with gasoline, as the slightest touch from them will also set you alight and kill you.
* Syphon Filter and Gabe can't use his explosive weapons without triggering the nearby bomb. However, Girdeux was also using a flamethrower and had a huge tank of fuel strapped to his back. Multiple well-aimed shots to his fuel tank later, and Girdeux was toast.
* Syphon Filter and the Japanese Red Army. In real life, the JRA had disbanded in April 2001, 7 months before the game was released.
* Syphon Filter: Dark Mirror called the RTL to latch onto and zip along wires.
* Syphon Filter: Dark Mirror has one that allows Logan to latch onto wires and use them as zip lines.
* Syphon Filter: Dark Mirror has the EDSU goggles, which highlight interactive objects and traps.
* Syphon Filter for the Aljir Prison Escape and Agency Biolab Escape levels periodically has a scare chord that sounds like a bullet hitting glass.
* Syphon Filter. Gabriel Logan, the protagonist of most Syphon Filter games, is almost never this trope.
* Syphon Filter game, despite having you play as a variety of characters, is nothing new. Every character is just a skin, and handles exactly the same as Gabe, to the point of being the same height — even the big black guy and the small Asian girl.
* Syphon Filter games are in cities where you have to contend with confusing street layouts and snipers on rooftops. The franchise literally begins with a massive

terrorist attack in downtown Washington D.C. and Gabe Logan getting thrown into the middle of the chaos.
* Syphon Filter games is starlight green with brightly glowing people, although the glowing is reduced in later games. Also in the second trilogy, a first-person view through the goggles is shown when aiming a weapon.
* Syphon Filter goes into this territory with a pair of flashback missions that take place deep in the Costa Rican jungle.
* Syphon Filter had this, too, even explicitly telling you that headshots in manual aim were more lethal. Especially needed when enemies started wearing flak jackets, which could take dozens of rounds to penetrate. Nothing says 'I hate you' like a headshot with the lethal taser.
* Syphon Filter has a Dead Man Switch that will blow up the expo center if you shoot him before the bombs are defused. In the first game, killing Girdeux with explosives will set off the virus bomb.
* Syphon Filter high-impact kevlar armor. Ditto for Anton Girdeux in the first game.
* Syphon Filter. Hit someone with this, hold the button down and you've got yourself a flamin' Mook!
* Syphon Filter. In the third game, Rhoemer returns in a flashback with the same advanced armor as Chance.
* Syphon Filter: Jumping through a glass ceiling, jumping off a cliff, jumping off a bridge onto a moving train, jumping down an airshaft with a giant fan at the bottom, etc.
* Syphon Filter: Logan & Xing vs. Rhoemer's troops vs. Pharcom. The last act of second game has Logan & friends vs. the Agency vs. the NYPD.
* Syphon Filter: Logan has survived falling 50 feet through a glass ceiling, swan diving off a cliff, and jumping from an exploding bridge onto a moving train, etc., things you couldn't conceivably survive in real life.
* Syphon Filter: Logan's Shadow, one level has you aboard a recently sunk nuclear powered navy ship with the nuclear reactor about to "go critical" forcing you to hurry and shut it down by removing the fuel rods instead of inserting control rods as would be done in reality.
* Syphon Filter: Logan's Shadow. Since the series has apparently been terminated, we may never know.
* Syphon Filter? Several real life accidents have occured where people were lit on fire by police tasers, usually involving flammable liquids.
* Syphon Filter! Since you'll die instantly if caught on fire, the best option (and only, actually), is to put said mook out of his misery.
* Syphon Filter starts off as standard espionage stuff, until about three-quarters into the game when Gabe makes it clear he's going to, in no uncertain terms, *** fate.
* Syphon Filter, Stevens executes an innocent police officer, with shadows and the bright muzzle flash showing the act.
* Syphon Filter the C4 charges on a highway bridge that the Agency has rigged to blow. If you get spotted after defusing them, they give the order to blow the bridge, but nothing happens.
* Syphon Filter. The eponymous virus and the Consortium, which were dealt with in the previous installment, are no longer part of the plot, which instead involves a classic Middle Eastern terrorist plotting to blow up a dam with devices invented by Lian's ex-husband.
* Syphon Filter: The Omega Strain's first bonus mission, Agent Stone snipes Dmitri when the church bell tolls 3:00 to cover the sound of the shot.
* Syphon Filter: The Omega Strain's Minsk mission has the Agency vs. Jandran's mooks vs. the University guards.
* Syphon Filter: The Omega Strain uses this as a stealth assassination attack, and the main player character can learn it as well.
* Syphon Filter, the player can take enemy outfits from certain corpses, and some missions start you out with or require you to obtain a disguise.
* Syphon Filter they tried scaling it back to be more realistic, but your character

still carried one long gun slung across their back, an auxiliary gun slung across their torso, two pistols (after completing a specific mission), grenades, a melee weapon and mission-specific gear.
* Syphon Filter Trilogy for the original Playstation got complaints of having the same graphics and gameplay. The former was probably because when better graphics meant better games.
* Syphon Filter. Unsurprisingly, less broken weaponry like combat knives and short-ranged tasers were used in its stead in later games, but they still kept it as a hidden weapon, making this one of the rare instances that an item found itself on both sides of the power spectrum.
* Syracuse and his ex-wife do not have a healthy relationship, and it's entirely her fault.
* Syracuse football team from 1958 to 1961, helped win Syracuse's sole national championship in that sport and was the very first African-American college football player to win the Heisman Trophy. "The Elmira Express" was in the process of joining the Cleveland Browns and forming what was to be a dynamic running duo with fellow Syracuse veteran Jim Brown, before losing his battle to leukemia at the age of 23.
* Syrath are crystalline life-forms who can regenerate themselves from only small pieces due to non-centralized anatomy, making them effectively immortal, if subject to personality change depending on how much original material is retained.
* Syreen, and, after they capitulated to the Ur-Quan, the latter found them a new habitable world called Gaia.
* Syreen a new homeworld. This, however, goes in line with their philosophy of "enslave but never destroy".
* Syreen, the few survivors were the species' budding space force... which was overwhelmingly female. At one point they state that they number 10,000 women to 500 men, so the species can likely survive if they're careful about breeding for a while.
* "Syren" opens with Ladybug and Chat Noir stopping one of these with the help of Rena Rouge, although it's implied to not have been caused by any supervillains this time.
* Syria, made all the more ironic by how hard the game tries to present itself as a gritty, hardened story that rejects indulgent fantasy. She watches her mother and father die in front of her as an 8-year-old child. Attacked by several soldiers and forced to kill them - again as a child. Captured and spends 10 years in prison, enduring abuse and torture. Somehow becomes a commander of the resistance movement inside prison, because the resistance apparently decided a great choice for a commander of their military organization would be a teenage girl with zero military experience (or experience in anything besides being an 8-year-old and a prisoner), zero access to learning materials or training, near-certain extremely severe physical and mental damage, and who can't even be spoken to without going through the dangerous trouble of smuggling messages in and out and prison. Successfully leads her squad of other abused female Arabic prisoners with zero combat training to overpower dozens of trained soldiers, all while severely starved and dehydrated. Becomes an ultra-super-badass insurgent leader who is somehow far more knowledgeable than her white Western male colleagues from elite American and British units. So utterly dedicated to her morals that she's willing to immediately turn on her beloved brother when he uses weapons she doesn't approve of. Accepts the clueless US Military Command incorrectly classifying her equally flawless movement of freedom fighters in stride. Has to be convinced to seize an opportunity to take revenge on the man who imprisoned and tortured her, because it means acting aggressively instead of defensively. Immediately offers to sacrifice herself when the mission requires it.
* Syriana, George Clooney's character gets his fingernails pulled out in a torture chamber.
* Syrian ancestors. For the record, Desmond's face model, Francisco Randez, is of Spanish descent. The same also applies to his father William since he has tan skin.
* Syriana, the prince feels responsible for the death of an associate's child even

though the death was clearly an accident and offers him money — around 10 million. Double subverted when the associate is at first insulted for having a price placed on his son's life, then accepts when the prince offers him a career-making deal in apology.
* Syrian Civil War had several foreign volunteers pouring into the region to assist all sides of the conflict:
* Syrian civil war victim selling pens while hauling his daughter made the rounds across the world.
* Syrian civil war who fled the country; 5 million Syrians are currently living in other countries.
* Syrian Games don't even bother to change the names, but makes various "special editions" of the same game (often Grand Theft Auto) to entice people to buy the same game. Which is reportedly a broken mod lacking all story events and missions.
* Syrian Warfare, smoke grenades can be deployed to obscure the opponents' vision and thus dramatically slash their accuracy, as well as increase the time they spend aiming, and thus lower their rate of fire. Moreover, deploying smoke grenades at the right time will interrupt the targeting of guided missiles like TOW or Javelin.
* Syria people from the country. It hit the cities hard not only because the refugees are mostly middle to upper class, but also because they exchanged hands multiple times. Aleppo is the biggest example. Its current population of 1.8 million people might sound high, but then you learn that it used to be one of the biggest cities in the Middle East (certainly the biggest in Syria). Estimates counted that it had over 2.5 million people before the start of the war. Eastern Aleppo (the former hotbed of rebellion) had a population of a few thousand people shortly after the government captured it for good in 2016, down from a million in 2011.
* Syrio Forel. Given how he easily disarmed several armed men using a stick and his actual death wasn't shown on-screen, some deny his death, even going so far as to claim he's actually Jaqen H'ghar.
* Syrio Forel is only this by reputation, at first. Eventually showcased in "The Pointy End" when he takes out five fully armed and armored Lannister guardsmen and takes on a knight of the Kingsguard with
* Syrio Forel is the former First Sword of Braavos, a culture that takes its fencing very seriously. He kills several armed and armored guardsmen with his wooden practice stick.
* Syrio Forel. The last we see of him is when he is about to fight Ser Meryn Trant with a broken practice sword. We hear his battle cry and the sounds of a fight before the scene cuts away. Trant appears later, unscathed, but Syrio's fate is never addressed.
* Syrio Forel. We don't see him losing the fight, and there's no mention of his head being with the others on the spears. In "The First of His Name", The Hound inadvertently throws gas on this particular fire by pointing out how crappy a fighter Meryn Trant, the man who supposedly killed Syrio off-screen, really is. If Syrio was able to beat five Lannister soldiers with a wooden sword, he should have been able to beat Trant without breaking a sweat. In the books, one of the more common fan theories is that Syrio was actually Jaqen H'ghar in disguise. The second season might actually support this: in his last scene, Jaqen bids farewell to Arya by calling her "Arya Stark", a name that Arya never told him.
* Syrup And The Ultimate Sweet: Gumdrop is a candy golem. When Syrup mentions that candy's meant to be eaten, Gumdrop begs her to eat her.
* Syrus "the Virus" did it on the cast page. Discussed on the next page:
* Sy Sperling, founder and president of the Hair Club for Men, was another '80s pre-internet
* système D. A convenient way to do things without any annoying organisation.
* "System 32 twitch services" video, a young Twitch user was abused by persons pretending to be Twitch help services, who among other things told him to put the battery of his computer in the microwave...and it caught fire.
* systematically killing everything their enemies love to terrorize them, even

famously nailing an enemy's dog to their door. When Buffy and Angelus meet shortly after that, Buffy makes a point of mentioning that she doesn't even owns any pets, so Angelus is better off skipping the "nail dead animals to her door" part of his campaign.
* systematically plundered and destroyed many Native American sacred sites. This practice continued well into the 20th century until it was banned by the Native American Graves Protection and Repatriation Act in 1990.
* Systematic Villain Takedown: A group of villains is taken down one by one during the course of an arc or a story.
* Systematic Villain Takedown: A group of villains that gets taken down separately over the course of the story
* system-check things rather than an automated process, so they have to pick-and-choose who to search, and "apparently [Jeff] looked like a terrorist with a trunk." Point A: the guard pulls out Peanut where other passers-through can see. Point B: he swabs Peanut's butt, instead of somewhere more reasonable. Point C: when the swab goes in the machine, the alarm goes off and Jeff finds himself against the wall, receiving a background check, getting his ID inspected.
* System Divide (also featuring Israeli, Dutch, Greek and American members)
* Systemic Shock with World War IV: the Chinese-Indian alliance launches a massive nuclear and bio-weapons strike that kills roughly 100 million Americans. Afterward, the U.S. government quarantines the southern East Coast, where most of the bio-weapons spread, from New York down to the tip of Florida, and west to the Mississippi. Mexico grabs a strip of Texas, Arizona, New Mexico, and almost all of the California coast; New England and each northernmost state along the border become a Canadian Protectorate. The rest is "Streamlined America."
* System of a Down begun. Still, it includes a lot of references to jihad and the mindless attitude the public has toward war, such as on "Chop Suey!" and "Deer Dance".
* System of a Down" didn't really help its cause, hence its lower position.
* System of a Down focuses on how the government turns a blind eye toward drug use (such as with famous people) unless it suits their interests, when they have to make an example for the populace. The implication, of course, is that the government encourages the growth of the prison system by filling it with drug addicts and other people who are denounced by contemporary society.
* System of a Down focuses on this on a couple of songs, such as on "Deer Dance" and "Prison System".
* System of a Down include "Forest" and "ATWA", about the destruction of the environment and our blind eye toward it; "Prison System" and "Needles", both of which straddle the desperation to get drugs with the reality of the occlusive prison system; and "Toxicity" and "Psycho", which discuss Attention Deficit Disorder and how medication ruins youth, in their mind.
* System of a Down, possibly the only group that can fit in songs about mass genocide and Kombucha Mushroom People on the same album.
* System of a Down refers to how unfinished versions of the tracks got leaked before the album, originally titled 'Toxicity II', was leaked several months before it became commercially available.
* System of a Down released two singles in November 2020 — a fifteen-year wait after Mezmerize and Hypnotize (2005).
* System of a Down representing the poison of complacency that medication offers, in their opinion.
* System of a Down sides of the double album debuted at #1 months apart.
* System of a Down's "Lost in Hollywood" warns against the dangers of trying to make it Hollywood, describing it as a place full of fake, two-timing bastards.
* System of a Down's name comes from a poem that one of them wrote called "Victims of the Down" (which makes about as much sense).
* System of a Down ("WAKE UP! grababrushandputalittle MAKEUP hidethescarstofadeawaythe SHAKEUP").
* System of a Down, which was originally called "Suicide". At the beginning of the song, you can hear the engineer announce, "We're rolling 'Suicide'."

* System of a Down, who know a thing or two about talking way too fast.
* system referred to with a classical language name for Earth, although it is Sanskrit, not Latin: Vasuda.
* System Restore. He even states that he feels he should have died instead due to his failure.
* System Restore, Ibuki gets into this at one point, while trying to tell Togami the history of punk rock in half an hour.
* System Restore, the second murderer traps their victim in their own cabin and sets it on fire.
* Systems Alliance as in "ones other than Sol"). At first, it had absolutely no power on Earth at all. It was only when the First Contact War started that they came into their own: while the various Earth nations bickered about what to do, the Alliance sent in its own "peacekeeping" forces to kick alien ass. This lead to the Alliance being given the power to conduct diplomacy and war with alien powers without consulting the old nations — and since this includes the terms of humanity's Council association (and later membership), they have basically all the power they could want.
* Systems Commonwealth, such as when Rommie, a warship, disses a Lancer transport).
* Systems Failure features a surviving government base developing armor and weapons to fight the Bugs, who can frequently take over hard technology. The new weapons are described as "like holding a cockroach that shoots".
* System Shock 2, although played from a strange angle. If you died while Elizabeth was present, she would revive you with some kind of hypo. If you were alone, you'd emerge from Booker DeWitt's office...somehow.
* System Shock 2 and are intent on absorbing everyone else. Throughout the game, they will even calmly urge you to join them, contrasting SHODAN’s cold metal with the “attractive” warmth of their combined biomass.
* System Shock 2 are superior in most respects to weapons falling under other categories such as Energy, Heavy, or Exotic. Whichever character class you start off with, you will almost certainly be using a Wrench, which counts as a Standard Weapon in terms of damage but does not have any skill requirements. Unlike other weapon categories, every single Standard Weapon is highly useful: the Pistol, Shotgun, and Assault Rifle are all powerful and versatile weapons that are capable of handling a wide variety of opponents, especially with specialized anti-armour or anti-personnel bullets. All of them use ammunition that is widely available and, with the exception of the Assault Rifle, have comparatively low requirements for their use. Two of the three classes start off with level 1 Standard Weapons by default (which they can then raise to level 3 with one of the prologue assignments). Unless following a specific play style by choice, it's pretty hard to justify not choosing one of the Standard Weapons as your primary weapon
* System Shock 2 fire slow prismatic bricks which you can dodge gracefully with a sufficient agility stat.
* System Shock 2 is really a complete pushover, while the game was insanely hard (you always lacked ammunitions). Disable the shield with 3 ICE picks (bypassing the hacking minigame), shoot 2 EMP grenades. Shoot 6 EMP grenades to her shield, shoot her twice. Use your assault rifle with AP cartridges: just pull the trigger, and she is downed... And you still have bullets in your magazine. Deactivate her shield, jump over the ledge, and hit her at close contact. Or, if you're the OSA type, just spam cryokinesis for 12 seconds. And you are not even hit once while doing this!
* System Shock 2 is this, enabling you to put up solid walls of Psi energy to deter enemies. They aren't permanent, though.
* System Shock 2. Later stages were considerably more monstrous, and quite un-zombie like.
* System Shock 2 of hard alcohol not only won't even make your vision blurry, but can save you from death!
* System Shock 2, SHODAN calls the annelid horror that she created her "children", which became disobedient and rebelled against her. Eventually, she does succeed through her "avatar".

* System Shock 2, The Many alternate between separate and distinct voices. Humans assimilated by it begin slipping into the voice, though.
* System Shock 2 the player comes across a coldly-lit, futuristic chapel that's been turned completely upside down. Naturally, the cross in the back now looks satanic, cleverly symbolizing the hellish nature of everything around the ship.
* System Shock 2 uses the term "Mundane" to refer to the non-psi talented.
* System Shock 2 which opened her eyes, and then the rest of the homepage finally appeared. A perfectly chilling way to commemorate one of the most-often requested games appearing on the site.
* System Shock 2, you are stranded out in deep space after the ship is attacked and the warp drive breaks down. This is bad enough, but it is made worse as it is the only warp drive in existence.
* System Shock 2 you face Psi Reavers — huge flying jellyfish who are a perfect blend of flesh and psi energy and as such will keep resurrecting until you destroy their brain which is hidden somewhere nearby in a secluded corner.
* System Shock, acting as the top enforcer of SHODAN's will on Citadel Station.
* System Shock also has the Cerebro-Energetic Extension psi power that temporarily generates a semi-transparent psi sword for you to use.
* System Shock also show one as deceased bodies waiting for you to take their loot and diaries to finish the job they couldn't.
* System Shock. A more common example is live landmines being mixed in with explosive caches and mulching incautious players trying to pick them up.
* System Shock, and key plot developments are not revealed until you're almost done with a third of the main campaign.
* System Shock, and leave yourself some tools and reminders for when you wake up.
* System Shock (an insane AI) is fought in cyberspace, with the Hacker attempting to delete her main program while she attempts to overwrite his mind in return.
* System Shock. A p-p-pathetic creature of meat and bone, panting and sweating as you r-run through my corridors-s. H-h-how can you challenge a perfect, immortal machine?
* System Shock) as you rifle through the corpses of Citadel Station's butchered crew trying to find enough supplies to hold off the twisted mutants, cyborgs and reprogrammed robots trying to slaughter you on the commands of an insane, sadistic AI that is planning to destroy the Earth. The only exceptions are the maintenance level and the grooves, which are set to unnerving music and mostly empty environments.
* System Shock called the "Sensual Sim Center", where patrons can make out with holographic performers of both sexes. All the holograms are busted when you get there, though.
* System Shock clone that's several hours long. For extra coolness, play this while a hacked turret blazes away at foes.
* System Shock completely averts the trope with SHODAN, who is scarily passionate for an AI at times, especially when something doesn't work out like it should — or when it does.
* System Shock, each level had a machine that would revive you once you've hacked/reset it. (Before that, dying on that level gets you turned into yet another cyborg zombie.)
* System Shock game. SHODAN hated her so much that she imprisoned her in a cage next to her main memory bank so she could watch her die.
* System Shock: Ghosts are referred to as a psychic echo and are only replaying the event that they act out. Often these events involve the violent death of the individual, such are one ghost reenacting his own suicide.
* System Shock has a dart gun which can be loaded with tranquilizers. Take a guess whether you have to wait around several minutes for them to take effect. Maybe there's something about SHODAN's method of creating mutants that causes special sensitivity to tranquilizers...
* System Shock, has a movie theater displaying the Tri-Optimum logo, and stuck in a looping countdown with the words "Please Stand By", never showing any movies.
* System Shock has become Goggles, for the distinctive eyewear of the player-avatar

model.
* System Shock has the player character equipped with one that allows him to navigate computer systems like virtual 3D wireframe mazes. It's suggested to be military-exclusive equipment, but the player character obtained the implants illegally.
* System Shock, in orbit around Saturn. A note says that it can be "easily configured for military usage" on top of the hundreds of other weapons available on the station itself. In-game, the station's AI SHODAN first tries to use this laser to obliterate human cities. You have to disable the laser by blasting it into the Station's shields, but you can also get a glimpse of what happens if it is fired directly.
* System Shock: In the first game, SHODAN tries to do this with Citadel Station after the Hacker stopped all of her plans (and backup plans).
* System Shock in the opening sequence. Rapture itself may qualify, as nearly everyone you encounter is either dead, homicidally insane (and killed by the main character during the game), or no longer truly human. The sequel reveals that there were a few others who survived, and that even the splicers went on to be partially rehabilitated... before joining a sinister cult, whose leader happens to want the protagonist dead.
* System Shock, it's justified by it appearing in Beta Grove (simulation of a park, so it has the necessary equipment for plant life). No such justification for the biomass covering much of the interior surface of the bridge module (SHODAN's final stronghold), which is an unhealthy-looking white, like mold or fungus.
* System Shock kill almost every single NPC aboard the station/ship besides the nameless player. There's a group of survivors in the first game, but they are wiped out before the player can reach them. In the sequel, the ending cutscene shows SHODAN taking control of Rebecca Siddons and menacing Tommy Suarez (presumably killing him).
* System Shock Naturally, with the hundreds of weapons and machines on-station, mutagenic viruses on the loose, and you held in stasis for six months to get a neural implant, it doesn't go well.
* System Shock of "joining" them has driven other humans into (although Korechkin, at least, seems quite content with his fate). A milder version would be the android assistant who attentively and helpfully approaches like a homing missile on legs.
* System Shock, one can clearly hear Shirley Temple's "Animal Crackers in My Soup" at 3:51.
* System Shock: plasma rifle which uses energy, while most other weapons use solid ammo.
* System Shock, she finds technology and data to be far more important than organisms.
* System Shock, SHODAN says a calmer, more elaborate version of such a quote:
* System Shock. SHODAN thinks flesh is worthless and weak. The Many is all about flesh.
* System Shock spaceship, but it's only partly functional because you have to stand directly under the spray.
* System Shock. Static blips flicker whenever you take damage - red from attacks, green from poisoning, and blue while in cyberspace. If any of these get too concentrated, you either die, get kicked out of cyberspace, or respawn (if you've first activated the machine for the level you're on). The manual states that the static is a by-product of the cyberspace implant you have surgically grafted into your head.
* System Shock's Tri-Optimum corporation started out as a merge of two soft drinks producers. However, it was not stated whether these drinks were Pepsi and Cola.
* System Shock taking over. This includes murderous "servbots" in the early stages.
* System Shock the elevator and find yourself facing a room full of zombie mutants that want to eat your brains.
* System Shock, the Many, early on, connect worms to humans to change them into Hybrids. Later, having gained control of the Von Braun, they start converting people into their raw components and building new creatures out of the biomass.

* System Shock: The mining laser. One shot is enough to turn all of Central Florida to glass.
* System Shock). Then, if they die, they are cloned at the booth with the stats they had while they were there last, like a checkpoint.
* System Shock: The zombies speak coherently, apologizing while aiming a shotgun for your head or swinging a lead pipe for your face.
* System Shock to be a goddess. "How can you challenge a perfect, immortal machine?"
* System Shock: Weirdly played with; being kicked out of cyberspace doesn't cause much injury, but does max out fatigue (physical exertion).
* System Shock: "What if SHODAN's creations are superior to us? What will they become in a million years, in ten million years? What's clear is that SHODAN shouldn't be allowed to play God. She's far too good at it."
* System Shock, where the author explains that you shouldn't actually indulge in drugs, gleeful violence, or evil in real life.
* System Shock, where the game switches to a vertical zero-gravity shooter in other to open doors or unlock passwords. The cyberspace's graphics is formed by vectors and polygons instead of the two-dimensional sprites as the rest of the game, looking like something straight of out Tron.
* System Shock, where the only thing didn't make him quite normal was the Military-Grade Neural Interface.
* System Shock, with Terri Brosius' excellent voice work making SHODAN by far the game's most frightening and compelling character.
* Systems Malfunction: A small science-fiction LARP played in/around Westchester County NY. Unique in that it emphasizes both Boffer & Spacket combat and Theater-style role-playing & goal structure.
* Systems Malfunction. Honestly, if they simply devour you whole, you should consider yourself lucky since your death will be quick and relatively painless.
* Systems Malfunction tabletop game, the "Vehicle Expertise" and "Ace" perks allow characters to become ace pilots of the vehicle of their choice. In the LARP, the Pilot class allows characters to be ace pilots of Mini-Mecha and/or remote-piloted drones.
* Systems Malfunction were set in motion by an AI gaining sentience, going insane, and coming to believe that it was a goddess. The wouldn't have been so bad, except said AI was in charge of the space station that was relocating humankind...
* Sythyry's Journal references a character's "horse" a few times, then makes some comments about said horse pecking at people with its beak.
* Syuta Hayami believes that his Number card gives him the ability to alter Fate itself, and make his predictions come true. Astral, however, realizes that what he actually does is create
* Syuusuke Fuji. He eschews physical fitness and outright strength in favor of counter techniques that require outrageous (impossible) amounts of skill to perform. He later gains some strength in a filler training camp in the anime, but this never happens in the manga. Either way, it stops being addressed as the series delves into further ludicrousness.
* syzygies" and "syzygial" are very real word and is worth a maximum of 302 points. In case you were wondering, it's an astronomical term referring to planetary alignment.
* Syzygy", in which a rare planetary alignment causes strange behavior in a small town, and even Mulder and Scully begin to snipe at each other.
* SZA". And that's assuming they're able to understand the first line.
* Szamanka od Umarlaków in the huge organization of wizards who throw fireballs and combat demons on a regular basis.
* Szamanka od Umarlaków: Some demons, such as Bad Luck, bring the idea they personify (such as bad luck) to the person they bond with, whether they want or not. Judging how Bad Luck ended up with Ida, they bring their ideas to themselves as well.
* Szayelaporro Granz, Granz briefly pretends to be overwhelmed by Renji's attacks, only to flatly deadpan, "Just kidding," and easily counter them.

* Szayelaporro Granz greatly enjoys performing grotesque experiments on others, and goes out of his way to torture Uryuu and Renji during his battle with them.
* Szayel does this to his Fraccion once they start making a commotion following Ishida's
* Szayel in a separate chapter was shown to be in hell. Ulquiorra and Starrk were confirmed as dead in
* Szent István, and not only the attack the flagship was supposed to lead was canceled, but the Austro-Hungarian navy didn't dare to leave the ports anymore.
* Szent István was sunk on 10 June 1918, less than five months before the land battle of Vittorio Veneto which forced Austria-Hungary to sue for peace.
* Szilard's done his own research on the subject, and discovered that immortals
* Szilard's head and then throw a match at it. "We've never set a MAN on fire before!"
* szlachta. Funeral? Doesn't count if there's no fully-armed Hussar riding into the church in full gallop and breaking his lance against the coffin stand, and ritual demolition of the dead man's insignia of office.
* Szuriel, and sees warfare and carnage as the best way of accomplishing this.
* T-28,. Formidable three-turreted monster, but an abysmal failure in practise.
* T28 Super Heavy Tank / Gun Motor Carriage T95 tracks, 2 on each side. Of the two prototypes built, one was recovered in 1974 when a farmer stumbled upon it, abandoned in a field. It currently sits in Fort Benning, Georgia. The other one sadly, was damaged in an engine fire while being used as a testbed for heavy vehicle components and had to be scrapped.
* T2 also have book trilogies that create yet more alternate timelines, one from each movie.
* T2 ending as being the only person who has a chance at stopping Kazuya, once again acknowledging how highly his abilities are regarded.
* T2: Future War series (written by S.M. Sterling) disregards the events of the third film and places Sarah, John and a German resistance fighter (who evidently was/becomes the base model for the T-800/850 series) fighting T-model endoskeletons in present day America, and hide out while the Future War begins.
* T2, where the Terminator attempts to throw someone through an unbreakable window in the asylum.
* T-34 at the climax of final battle, even going through the trouble of exposing himself out of his tank hatch to physically remove one of gloves to throw it down. The protagonists agree, but requests for some time to gather their wounded and prepare.
* T34 Calliope". USSR had a few experimental rocket tanks, but chose to stick with more mobile truck "artillery".
* T-34 crews had to open the hatch when firing to vent the smoke from its powerful (for the time being) cannon until this problem was solved in T-34-85. Probably a lot of early tanks had similar problems.
* T-34 has the titular T-34 tanks, as well the German antagonists using their wide array of Panzers. The plot hinges upon a group of imprisoned Soviet tankers being forced to use a recently captured T-34-85 as live targets for a German training program, but instead figuring out a way to use it to escape.
* T-34, the tank that broke the Nazi armies. It was built in 1940, and its appearance completely shocked the Third Reich, who did not think the Russians could design good tanks. The T-34 was cheap, fast, reliable, tough and very powerful. Its 76mm gun outclassed the 37mm and 50mm guns of early Panzers, whose shots would simply bounce off the T-34's sloped armor. The 1943 upgrade of an 85-millimeter gun allowed them to deal with upgunned Panzer IV variants, Panthers and Tigers. Although not the first tank ever to have sloping armor, it was the first to use it so well in its design that it became an obvious factor to its battlefield survivability, thus prompting the Germans to come up with what eventually was the Panther. Consequently, sloped armor became a standard feature on pretty much every tank post-WW2.
* T-35. Even more of a Lego-machine, since first it got its four side-turrets from BT-2, later replaced with combination of BT-5 (slightly modded) and T-37 turrets.

* T-35 which was about as successful. Nor was the t-35 the only offshoot, for the Russians also built the T-28 and T-100, the British built the Medium Mk I, and Medium Mk III, and even the Germans got in on the act with the Neubaufahrzeug, though having a greater presence of mind, cancelled the idea soon after.
* T+ 4 is the ability to dump heat into another dimension. This is important, as the game remembers that hard vacuum is an insulator.
* T-80 due to the chances of hitting anything while manuvering like this.
* T-90 125-mm smoothbore cannon, being envisioned as a paratroopers' own tank destroyer, but its thin aluminum shell can't really take anything much above the small arms fire.
* T-90 while shooting at a target. The diesel engine is somewhat less powerful than gas turbine variants, but it has the benefit of far superior range and much lower fuel consumption.
* TA13OO has all track names stylized in all caps, followed by a numerical spelling. The letter "B" is replaced with "13", I is replaced with "1", and S is replaced with "Z".
* Tá no Ar, a show that mocks tropes commonly used in current Brazilian television.
* Taako He also has pathetically weak armor and low max-HP, meaning he can get knocked out of the fight with just a few solid hits, and needs healing most often out of all of his teammates.
* Taaroko's Buffy the Vampire Slayer opens with a chapter devoted exclusively to Oz's activities after he left Sunnydale, as he moves to Cleveland, joins a new band, and masters control of his wolf side before the destruction of Sunnydale.
* Taaroko's Buffy the Vampire Slayer, Oz returns to the Scoobies, but his new band (Illogical Stop Sign) has a lead singer who comes from another dimension and is basically a winged demon, and then their drummer becomes a Slayer after the collapse of Sunnydale, which prompts the bass player (also her boyfriend) to start training to become an official Watcher so that he can keep an eye on her in the field.
* Taaroko's Buffy the Vampire Slayer, when Giles meets Hank Summers, he explicitly states that he views Buffy and Dawn as his own daughters when Hank implies that there might be anything 'inappropriate' about Giles's relationship with them.
* Taaroko's Buffy the Vampire Slayer when Oz and Nina Ash meet for the first time; although the two have no problem with each other as people, they instinctively react violently to the other the moment they make contact when shaking hands, Willow speculating that Oz and Nina's different breeds of werewolf are natural enemies even if the two each want to be friendly to each other in their human identities.
* Taaroko's Buffy the Vampire Slayer when the gang infiltrate another dimension to rescue Lorin, one of Oz’s band mates, from his people; the author even explicitly notes that she took the idea from the fact that the characters’ plans in the show only worked perfectly when they never revealed what they were doing until it was over.
* Taaroko's Season 8, where the Scooby Gang discover that past Slayer Morgan Stronberg, who everyone believed was killed by her Watcher Richard Aubery in the 1930s, was actually killed in battle with a demon (the titular Torso Murderer) and it just looked like Richard did it. In reality, Morgan and her young Watcher were in love, and Richard spent decades trapped in the demon’s hell dimension before Buffy released him by killing the demon in the present while briefly possessed by Morgan's spirit. Willow considers it uplifting that Richard and Morgan are together now, but Xander can’t get past the fact that people are dead and a good man spent the better part of seven decades in Hell.
* Tabaluga, also is greatly vain, loves the sound of his own voice, and is prone to hamming it up all the time.
* Tabaluga's animated adaptation. Earlier seasons had only some changes, mostly near the beginning and end of series.
* Tabarnia would like to remain with Spain if Catalonia became independent.
* Tabasco Road" has Speedy protecting his drunken friends from a cat, only to have

them pick a fight with every cat in the alley at the end.
* Tabi Gweneth similarly wets herself (and passes out) soon after waking up on the island...notably, she still doesn't realize that she is in fact on Survival of the Fittest. Possibly a natural reaction to being threatened with an umbrella, but it still makes you wonder about her every-day life.
* Tabitha, Adam and the Clown Family (who were already magical) get a sidekick singing circus family.
* Tabitha deliberately fingers Alexandria as a suspect due to the latter's previous disproportionate retribution...but that's just to take focus off Tabitha herself.
* Tabitha's super power is described as "mutant powers of blowing things up and stealing all your stuff."
* Tabitha St. Germain only communicated with her fans via her blog and website, and rarely visited it. Before 2012, she only had two known interviews. She's started to open up to her fans by first attending San Diego Comic-Con 2012 and then joining Twitter in 2013.
* Tabitha St. Germain (voice acting example, but also starred in some live action works as well)
* Tabitha Vixx from the episode "Marge and Homer Turn a Couple Play". Lampshaded several times in the episode.
* Table Flip. In the second, the players kill someone who wasn't a werewolf and discover that the werewolf cards were both in the center pile. The players assume that the entire group wins because there weren't any werewolves. Just before the episode ends, "Him" appears and informs the players that if none of them are werewolves, they only win if nobody dies. Since one of them was killed, they all lose.
* Table Flip that focuses on tabletop games, uses this for its title. Dramatic slow-motion table-flipping also appears in its intro and outro.
* Table Flip, they discover a Dog companion named Fidonkers shortly before the Haunt begins and the Traitor is revealed. Fidonkers then barks and growls at the traitor accordingly.
* Tablesaw blades are so fast and so sharp that by the time you cut your entire hand off with one the sensation hasn't even reached your brain.
* Table SpaceThat one can afford both a long table, and a room big enough to hold it.
* Tables that put new "elements" in columns based on common characteristics. You know, like the real thing. More often than not, these will have a shape unlike the real Periodic Table.
* Tablet computers are essentially giant smartphones straight out of old sci-fi movies, but without the convenience of phone calls and easy messaging. Even their feature of size is being overshadowed by the production of larger smartphones. This could end up a subversion with the growth of tablet-laptop hybrids, or two-in-ones, which are more portable than the average laptop without being a pain in the ass when it comes to extensive typing work.
* Table Titans: There's a new class in Fallen Veil that uses rune-powered guns, which the party can't play of course.
* Tabletop Game A.I.A non-digital algorithm that can sub in for a human player.
* tabletop game and a different build. His design also leans into the "punk rebel" aesthetic much more than the original glam rock influence.
* Tabletop Game and Mermista providing a poseable action figure of herself (maybe she learned from the last time).
* Tabletop Game, gave players a chance to enact this trope as demons operating on Earth. Unlike the above example, however, it gave an equal chance to fight for the other side, too.
* Tabletop Game have lines ressembling tattooes on their body that may glow during physical activity. It explained in-universe for being their equivalent to blood vessels, containing nanites.
* Tabletop Game is to have an NPC hire them to do a specific task. The NPC may pay the players directly, be authorized to waive any taxes or fees they'd have to pay

on treasure they find, etc.
* Tabletop Game not only causes a disruption of the world's infrastructure as people feared but it also leads to an invasion by insectoid aliens from another dimension. The Bugs are capable of transforming into pure energy and they use the ability to travel through electrical systems and disrupt human technology. The game focuses on the remnants of NORAD and other human militias fighting a desperate guerilla war against the invaders
* tabletop game revealed that the Sarrukh, one of five Creator Races, had begun fairly non-abusive, but (mostly) began to slide into evil as their god fractured and fell into somnolence and an excuse was made for sacrificing non-Sarrukh (sacrificing honored volunteers are one thing. Mass sacrifices of slave races, another).
* Tabletop Games allows for any race to be a Paladin, most players still stick to the Human/Paladin combo (or less commonly, Aasimar/Paladin if the option is given).
* Tabletop games as a rule are divided between players who enjoy them for their strategy aspects
* TabletopGames/GalaxyTrucker has a number of in-universe explanations for certain rules. One of these explains why it is important to transport hazardous goods in the proper types of cargo holds. It tells the story of James “Skip” Fairweather, who decided to transport several tons of plutonium in used fruitcrates. Upon landing, he lost both arms and one leg to a mob of angry environmentalists.
* Tabletop Game's home world Ras Shamra is this. The thin temperate zone along the terminator has been turned into a gigantic arcology where the population lives. The extreme temperatures of the day and night side are used for combat training and weapon testing.
* Tabletop Games. If you play at a multi-gaming club, you'll probably end up at the very least being interested in those systems as well and there's no telling just how many you might get into.
* Tabletop Games. It now takes two turns to make a single attack with it; one to activate the ability, and the other to make the attack. Apparently nobody asked themselves why you couldn't just use your Eldritch Blast twice. (Or attack twice with your weapon, in case you've mistakenly built your Warlock to be a competent Fighter rather than a Warlock.)
* Tabletop Games players away from averting this trope. It makes a dull game if everybody does the "smart" thing and decides that they don't want to leave the house after all.
* Tabletop Games. Some players become highly analytical in every game they play, always looking for the best possible move on every turn. However, some games have such a huge number of possible moves, with subtle and far-reaching consequences, that analyzing them all could take ludicrous amounts of time. (There's a reason why the chess clock was invented.) Others are designed as simple little family games, to be played quickly and casually, with little riding on the result; subjecting them to chess-master levels of analysis just gets ludicrous. Most tabletop games have a turn sequence, with each player waiting their turn, so the player who is paralyzed by analysis doesn't actually lose as a result; they just slow things down to a painful extent and make the game boring. A few tabletop games include components such as egg-timers to enforce time limits on turns, saving less analytical players from boredom.
* Tabletop Games. Tabletop game worlds are generally teeming with ludicrously dangerous monsters.
* Tabletop Games, these are part of the ubiquitous Cerebral Coretech implants. Often useful (showing other citizens' names and treason stars), sometimes distracting (when the Computer or a teammate takes up half your field of vision while you're in a firefight). Also, while the hardware is difficult to subvert (being, y'know, inside the citizen's skull), the software and comm link are another matter. And there are occasional dead zones where the link can't pick up a signal, causing the display to freeze (you can get a bonus for reporting one, or take advantage to do sneaky stuff while you're off the radar).

* Tabletop Games usually avert this trope as much as possible when playing. Nothing irks players faster than an arbitrary screw by the GM; if the mechanics are good for the goose, they almost always are good for the gander. It is after all people interacting with other people, and illogical plot holes and actions can be readily pointed out and adjusted as necessary. A few games even allow players to intercede at the level of narrative, not character, but doing so usually has a mechanic behind it (aside from buying the GM pizza.) However, the mechanics of dice rolling for actions can often lead to bizarre, illogical and frustrating inconsistencies at times.
* Tabletop Games, which give certain monsters (usually ones of a certain Attribute, Monster Type, or Monster Archetype/Name Group) bonuses, regardless of who controls them, and go into their own unique card zone.
* Tabletop Game that makes all creatures of animal inteligence level se them as friends. They refuse to violate this trust so they preffer to hunt inteligent prey.
* Tabletop game Unspeakable Words, which vanished entirely from every single retailer within a week of the episode's airing, except for ONE scalper on Amazon trying to charge $200+ for a $30 game. Thankfully a Kickstarter for a new deluxe edition should soon be remedying the issue... just short of two years after the episode hit.
* Tabletop Game visit Earth and create humans (and other subspecies) as slaves to mine for gold. The aliens look very similar to us because we share two-thirds their dna.
* tabletop inspiration anime prominently features local human kingdoms with obvious European and North African influences, alongside more eastern nomadic tribes. And of course, they're joined by at least two races of elves, a large dwarven kingdom, and many other mainstays of the genre.
* Tabletop, Jess Marzipan's character is given an opportunity to create a Dark Pact to kill a monster. Pat Rothfuss notes that it seems like a bad idea, but Jess just can't resist taking the Dark Pact because it fits her "(allegedly) reformed cultist" character so perfectly and there's only a 1/6 chance that she'll have to pay the consequences for it on her next Reckoning roll. Guess what happens when it comes time for that Reckoning roll?
* tabletop map with salt shakers and stones used to represent each faction.
* Tabletop Miniatures: The intersection of Board Games and Collectible Card Games, featuring
* Tabletop Role Playing Games and group of players will help a new player considerably. Put succinctly, a new player has to learn the mechanics of most games (crunch) as well as the setting (fluff). Despite the name, learning the "fluff" is not always easier - some games have really simple rules and terribly complex ideas behind them. Smart companies design their products around this problem.
* Tabletop RPG and Players alike regardless of the setting. The common setup is something like this: a character is in trouble, whether held captive or simply seeking out help righting a wrong he or she cannot right. He or she uses his or her apparent vulnerability to manipulate the other parties into doing what he or she wants. Depending on the genre, mystical or technological augmentations can help with the con. Then, when the character gets what they want, they may either dramatically betray the others then or just leave their stooges in the dark entirely. Alternatively, play the victim when the paladins/Jedi/police/player characters show up.
* Tabletop RPG because the KODT characters were playing fourth edition in the comic at the time the system was licensed), and been seriously overhauled into a new system, as Kenzer & Co's license with Wizards expired.
* Tabletop RPG Game Masters. When the interactive lifespan of your average NPC is measured in a handful of combat rounds, you have to make the most of it!
* Tabletop RPG. Games that end with party death are always context-specific, and failing to do that is taking away the effect the players had on the game world, even in death.
* Tabletop RPG has a line of "Solo Adventures", which were essentially gamebooks with the game's rules and dice added as a randomizing element.

* Tabletop RPG has one on Mars, but the one on Earth proved to be too difficult to engineer in the high terrestrial gravity and thick atmosphere. Earth uses "Skyhooks", shorter versions, where the top is in low orbit, and the bottom flies in the stratosphere, moving cargo between high-altitude planes and low-flying spacecraft.
* Tabletop RPG It has little, if any, effect on game mechanics. But boy, is it creepy!
* Tabletop RPG kill the user within seven years of starting. Also, he rolls a percentage to see if the drug causes one of several mental disorders.
* Tabletop RPG particularly focus on algebra, and games that focus on non-narrative combat resolution like with dice or cards teach probability theory. Playing any game long enough also forces you to have an understanding of game theory. The genre has also been a boon for parents hoping that their kids would be more sociable and use their imagination.
* Tabletop RPG rulebook features a remarkably edgy and sour short example to teach basic game concepts, mechanics and help confuse the tone of the game.
* Tabletop RPGs are the starship crew/Rebel base/Ghostbusters franchise/renegade Time Lord on the scene.
* Tabletop RPG, set in the 1800s in America, the discovery of ghostrock has fostered the continued division of the Union and the Confederate States. The various states' focus on managing their own territories has kept them from expanding into areas of what would otherwise become U.S. territory. Four nations pop up instead: Mormon-run Deseret, the native Coyote Confederation, the theocratic Free and Holy City of Angels in California, and Sioux territories.
* Tabletop RPGs even advises the DM to treat it as a giant game of "Yes and...", which is an established theatre game.
* Tabletop RPGs) is not nearly the worst. Conversely, the foreword by Rich Baker to a Players' Options book (that derived some of its parts from internet house rules) set it straight on the very first page:
* Tabletop RPGs is when a player uses knowledge that he possesses that is not possessed by his character in order to get an advantage within the game. It's generally frowned upon as bad role-playing, though games placing low emphasis on role-playing might accept or encourage it. Types of metagaming include:
* Tabletop RPGs lead when it comes to weaknesses as a standard part of their character creation rules.
* Tabletop RPGs, smart players can use anything from grease to marbles to set traps.
* Tabletop RPG supplement "Neo-Anarchists' Guide to Real Life'' mentioned how exciting it was to watch a DocWagon Crisis Response Team respond to a crisis "Code Blue" alert.
* Tabletop RPG. The Architects of the Flesh also use them, modifying them with Arcanowave technology to become Bouncing Benjys.
* Tabletop RPG, the characters placing themselves into positions that offer decent protection, slow the enemy down, or give another advantage, can be very useful. For instance, in a narrow corridor or tunnel, if it's found that enemies are coming, placing the designated Tank (Fighter or Paladin with heavy armor, or the beefy Barbarian, or someone with a high Armor Class and/or Hit Points, or a Summoned creature) between the party and the enemy can allow the squishier magic and ranged attackers to fight from a safe distance, while the tank soaks up the damage and dishes out their own. Likewise, knowing when to be a Substitute Tank is also a good idea if the enemy proves to be more numerous than expected and the Main Tank is in a world of hurt.
* Tabletop RPG universe. subverts the trope of the wild frontier asteroids, being a cultured and civilized place and the home of important grandees. Several other belts play this straight.
* Tabletop RPG with armed stock cars), but its primary competitor is "combat football".
* Tabletop Simulator can flip the table. Server hosters can disable this.
* tabletop sourcebook, the entry for a character known only by nickname is

accompanied by a rueful note about how a detective should probably be better at learning people's names.
* Tabletop speculates that, in order to balance his luck out, somewhere in the universe a planet spontaneously imploded.
* Tabletop wargames are often significant aversions of this rule, because they strive for "realism" (though there are endless arguments about what counts as "realism").
* Tabletop wargames in general are very keen on this sort of decoration, both because it's
* Tabletop wargames using miniature figures have existed for centuries, especially in the Prussian Army where they were used to train officers in tactics. It wasn't until
* Tabletop was played, a "next time" trailer manages to spoil every major plot development in part two, rather ruining the tension that had been built up in part one.
* Tabletop, Wil is shown to be one. He was much more chill when playing with the kids in the Catan Jr. episode at least, no salt at all.
* Tablet peripherals for PC are intended for people who want to draw digital illustrations, but they also have a significant userbase in
* table WHERE x=1), but in terms of programming languages it's highly unusual. If you don't have programming experience, the commands should be pretty easy to pick up. If you have a lot of programming experience though, you'd be left scratching your head as you won't be able to do "I'll just type it in and see if it's the same as Python/C/Java".
* "Tabloid Reporter to the Stars": The first interstellar expedition encounters an alien race that already knows about humans because of an apparently divine messenger that the narrator finds out is
* Tabloids: often veers on parody (starting with its title) and usually prints news of sexual nature, including a weekly topless pin-up (although rather tame by Latin American standards).
* Tabloids that love to point out the follies of celebrities often feature unfortunate actresses with their Spanx showing from under their dresses as they disembark cars.
* Tabloid YouTuber DJ Keemstar has become rather infamous for how regularly he does this during on-air discussions (among
* Taboo: Cholmondeley asks James if Laura Bow is free for him to pursue, luridly exhorting that she's so pretty that she's not just someone he wants to sleep with but masturbates about.
* Taboo discusses things that are taboo in Western society, usually in non-Western cultures but it sometimes discusses various subcultures in Western society.
* Taboo: During the time period, it was an unofficial practice among some medical professionals to perform experiments on recently buried, excavated corpses. After James hires a doctor to perform a post-burial autopsy on his father so he can confirm that the man was killed through poison, the latter makes a sly remark that it would be wise to bury him a bit deeper the second time around. James immediately threatens to kill him and any of his colleagues if the body is desecrated in any way.
* Taboo: Horace Delaney was such a nice guy that his passing is largely a matter of happy business to many both of the great and the "good" of London, as well as the small and tattered on the dockside. Including his daughter.
* Taboo is widely rumored around London and is apparent to all who see them together, including her enraged husband. The Americans even go so far as to offer her as part of their bargain with James for Nootka Sound.
* Taboola is a service that provides links at the end of pages on news websites, ranging from actual links to other articles to nonsensical clickbait such as "Wardrobe Malfunctions That Actually Made It Into Films" (real example) to outright advertising, all mixed together in one big stew. Taboola isn't the only chumbox ad provider, as there's another one called "Outbrain" and, sometimes, they're on the same webpage.

* Taboo-Tattoo clone sister Bukka grants her powerful telekinesis. Bukka has used these abilities continuously since she lost her arms in an accident and has become incredibly skilled with them, being able to manipulate objects from great distances and grant herself the ability to fly.
* Taboo, they often use clips from one of their early episodes in the intro to an episode. One clip used often is one about an African tribe where the men paint their faces yellow and cross their eyes in order to impress the women.
* "Tabu" appears to be another case of a rich parent's child kidnapped for ransom, but
* Tabula Avatar, when Dawn swears in Ilythiiri. Tara makes her say it again, this time with proper grammar.
* Tabula Rasa and receive Logos Element information from them. It's essentially a security system the Eloh set up thousands of years ago by modifying some early humans to express those genes.
* Tabula Rasa behavior — they cancelled the healthy MMO and forged a resignation letter from Richard Garriott (In Space!) to keep him from getting a stock windfall. This backfired gloriously though, as Garriott successfully sued them for $28 million.
* "Tabula Rasa" focused solely on the trial of a serial killer who had woken up from a four-year coma. Amazingly, even when he escapes no one new dies (the girl they think he's taken turns out to be the corpse of his first victim, which he ran to find once his memory came back).
* Tabula Rasa gave those who pre-ordered the game access to beta, a 3-day headstart and two purely decorative pets. Also, it had an event that gave out several bonuses of its own during that headstart, effectively making them a limited preorder bonus.
* Tabula Rasa gives this as the reason why good aliens gave humans wormhole technology. The humans in turn help them fight their long term enemies who also happen to invade Earth.
* Tabula Rasa had a fun game mechanic where the Bane would stagger in place after losing all of their life, opening themselves up to a decapitating roundhouse kick that had the added bonus of giving additional experience points.
* Tabula Rasa is based around this - the PCs are humans with the capability to use ancient alien technology that writes information directly into their minds and lets them do seemingly magical things like shoot lightning.
* Tabula Rasa that was about killing General British. Well, clones of him, actually; there were dozens of them.
* Tabula Rasa, the Bane also dropped a "shard-ship" on the planet, a combination of asteroid, superweapon, and terraforming device that spreads toxins and organisms suitable for Bane habitation after impact. This is apparently a favored tactic by the Bane. It's been used on a planet belonging to another member of the Allied Free Sentients: the Brann's homeworld of Erdas.
* Tabula Rasa. The first version was going to be a fantasy MMORPG, then was scrapped to make a second fantasy MMORPG, then it was scrapped entirely and made into a completely different MMOFPS.
* Tabula Rasa was developed as a fantasy MMORPG before becoming a sci-fi MMOFPS.
* Tabula Rasa was set with player characters as soldiers in a futuristic military/militia organisation. Being an MMORPG, none of the officers minded their Receptive subordinates faffing about rather than following their orders.
* Tabula Rasa When Michael walks into Sun bathing topless in the jungle, he first apologizes (even if she hasn't revealed that she understands English) and then hands her bra, with further apologies.
* Tabula Rasa", where Willow casts a spell intended to remove Tara's memory of breaking up with her but instead blanks out everyone's memories including her own. They're in the same universe but because they're all starting from a blank slate they reach some very different conclusions about themselves. Giles and Anya think they're married, Spike thinks he's a vampire with a soul (usually Angel's role) and Buffy finds being a Slayer cool.
* Tabula Rasa". Willow and Tara are having an argument; Xander and Anya make themselves scarce.

* Tabu, Reri and another island girl get into a hair-pulling fight by the river. Their sarongs get very wet and clingy.
* Tabuu turns everyone into a trophy again,. In gameplay, Sonic's adjusted like the other fighters.
* TACA Flight 110 had both engines lose power during a thunderstorm but landed with only minor injuries to those on board near its destination of New Orleans on May 24, 1988.
* TACA Flight 110, the NTSB was able to fly it off the levee and to a nearby airport for further inspection and repairs. The aircraft was later returned to service.
* Tachibanakan To Lie Angle) is worded remarkably similar to its male counterpart.
* Tachibana tries to do this to Yuki upon meeting him but Luka pulls Yuki out of the way before Tachibana can hug him.
* Tachikomas. After discovering that they're going to be facing up against anti-tank helicopters that they'll be virtually helpless against, they try to avoid it by complaining that (despite being robots) they need to go back to base because they have stomachaches. Batou doesn't buy it for a second.
* Tachikomas (pictured) and their manga counterparts, the Fuchikomas, are mini spider tanks that can be deployed independently. Their growth forms a major arc in the first half of
* Tachikomatic, including the ability to stop time. When demonstrated, time indeed does stop... for everyone. Including the Tachikoma using the ability.
* Tachyon Squadron, a sci-fi dogfighting setting for Fate Core, is explicitly a worse place for racial minorities, LGBTQ people, and the like. (It's still not a great place for anyone, admittedly.)
* Tachyons. Since they have imaginary mass, they lose speed as they gain energy, and it would require an infinite amount of energy for one to slow down to the speed of light, let alone stop.
* Tachyon: The Fringe abuses the trope in normal flight, there is a button you can hold to continue moving in your current direction at the current speed. For example, it also allows you to fire your afterburners for a few seconds and then coast along in your current direction at extreme speeds, which is terribly useful if you need to get into or out of a particular fight very quickly, or if you just get impatient. You can even spin around and fire backwards. A real pedant could use this system to fly the ship in a (pseudo) real fashion!
* Tachyon: The Fringe allows you to hire wingmen for an up-front fee and a percentage of your mission payouts.
* Tachyon: The Fringe, all spaceships go down with shockwave rings, more noticeable on large ships.
* Tachyon: The Fringe, although their sometimes-shown (but never used) capital ships are more like GalSpan than Bora.
* Tachyon: The Fringe Anna Highfall (if you side with the Bora) is absolutely in awe of Susan.
* Tachyon: The Fringe are guided. Fighters can "glide", though, disengaging engines and rotating the craft to face and fire in any direction. It can also be used creatively with the afterburner to go past the normal max speed (but only in a given direction).
* Tachyon: The Fringe, as they are crazed religious fanatics living in the strange fog of the Twilight region, killing any passerby.
* Tachyon: The Fringe-controlled mining sector. It is likely that Bora themselves did it in order to better mine the planet's resources.
* Tachyon: The Fringe Enforcer fighters are also white and blue, although their design is radically different from most fighters in the game.
* Tachyon: The Fringe evaluating a novice flight instructor, and the tutorial's combat section has a group of drones go haywire and attack you. Later in the game, a news item reports that the instructor you evaluated saved her students when this happened again.
* Tachyon: The Fringe, everything you encounter out there is human—this allows the corporation-vs.-colonists storyline to remain the core focus, with some

glances aside for colorful space pirates, asteroid barons, and spectacularly unethical science.
* Tachyon: The Fringe for GalSpan. This is considering GalSpan forced Bora to hand over the station only to try to shoot the evacuees.
* Tachyon: The Fringe has a side quest wherein the player, a freelance starfighter, escorts a ship carrying the roof of the Sistine Chapel and protects it from a baron's forces (their master hoping to steal it so they can humiliate another baron in the region).
* Tachyon: The Fringe has the Swarm Missile launcher, a small missile pack holding four shots. With each pull of the trigger, however, the Swarm launcher fires a missile that instantly splits into four smaller missiles the moment it leaves the tubes. Just one salvo is usually enough to wipe out an opposing ship, though some ships can carry multiple racks of Swarms just to keep things interesting.
* Tachyon: The Fringe, indicating that it might well be the nebula itself that is responsible for the degeneration.
* Tachyon: The Fringe is a fighter pilot by trade. Capital ships exist, but seem to mainly be used as carriers.
* Tachyon: The Fringe is centered around tachyon gates (or tachyon coil generators, to be precise) that connect all of known space (actually, only a few dozen systems). Close to the end of the game, a news report informs the player about newly-invented tachyon wave generators, vastly increasing the range at which capital ships can travel (fighters still need static gates for FTL travel).
* Tachyon: The Fringe known as "Susan's Lance" and has scored numerous victories against GalSpan holdings.
* Tachyon: The Fringe, like the one through which the Bora originally went.
* Tachyon: The Fringe, paint it white, and smooth out some of the lines.
* Tachyon: The Fringe. Ships have a top speed, but with the clever use of afterburners and inertia, the ship's speed can nearly double. Of course, as soon as you reactivate the engines, your speed goes back to top speed. Not to mention all the banking and barrel-rolls.
* Tachyon: The Fringe "terrorists," while the Bora consider themselves to be freedom fighters. Both are true. The Bora fight GalSpan for trying to kick them out of their homes, but they use guerilla tactics to achieve their goal. Of course, they are never shown openly attacking civilian targets, as opposed to GalSpan who blow up hospitals just to avoid a drop in stock prices.
* Tachyon: The Fringe). The description starts with something like "Once again the sound of machineguns is heard..." If you assume that, in-universe, there is no sound in space, then this line is either some lame attempt at poetic imagery or just plain wrong.
* Tachyon: The Fringe, the results can be hilarious. But all too often, because of the ridiculously short ranges that happen in dogfighting, this happens when your shields are already drained...
* Tachyon: The Fringe, where you can gamble away your hard-earned money.
* Tachyon: The Fringe, who will instead reward him with a ticket back home.
* Tachyon: The Fringe won't regenerate. There are occasions where time constraints make this mode of attack inadvisable, but they're rare.
* Tacitus mentions two comet sightings during the reign of the Emperor
* Tacitus writes about the Germanics that they would not only willingly gamble away their whole property, wife and children, but even themselves.
* "tack", and most of their weapons are front-facing meaning that an Eldar admiral has to pay close attention to positioning and micromanagement. However, Eldar ships have a lot of lance-based firepower and their captains have better morale, making them less like to flee battles.
* T*A*C*K: An occasional solution to the group's cases. Most notably used when Abby tricks one of her classmates into revealing that they wrote the poison pen letters to their teacher.
* T*A*C*K: Chuck is not only good at sports, but he's a decent student and even represents Sandy Harbor at the regional spelling bee.
* T*A*C*K: Holly, Toria's little sister, who taunts Toria by calling her "Vicki",

teasing her big sister that she and Will are boyfriend and girlfriend, and using her cuteness to get what she wants.
* Tacking into the Wind" ends with Gul Rusot, a member of the Cardassian Rebellion, pointing a phaser at Kira, who is covered by Garak, while Damar holds them ALL at gun (phaser?)-point and tries to decide what to do.
* T*A*C*K: Judge Sweet's daughters pull some destructive Halloween pranks, then try to blame them on two kids who happen to be wearing the same costumes. Unfortunately for them, they pick Will and Toria, who promptly prove their innocence.
* Tackleberry's coworkers throw a goodbye party for him, because he's leaving his job as a security guard to enter the
* T*A*C*K: Often, just before "turn the page for the solution". Another character will usually make a reference to something vaguely related that will trigger a "I just figured out the answer!". It's usually Toria who triggers Will, but occasionally other characters will trigger Will or Toria into figuring things out.
* T*A*C*K: Red Jameson, the meanest kid at Monroe Elementary School. He often makes life miserable for the Sandy Harbor kids when they are grouped together for occasions like spelling bees and field days. He even broke Will's leg by "accident."
* T*A*C*K: The kids use their initials to make the name of their group, but decide to give Will the code name "K" because it turns out no one can pronounce "T*A*C*W".
* T*A*C*K: Will says that bully Red Jameson gave him a friendly wave after Will outwitted him at the spelling bee, allowing him and Toria to make their escape. Toria makes a small correction: "Will, no one waves with their fist!"
* Tacky the Penguin, "odd bird" Tacky always counts, "One, two three, four, two, three, six, zero, two and a half, zero."
* Tacky the Penguin: The heroes of the series are a small group of penguins.
* Taco Bell also had a commercial where three patrons attempt to come up with the perfect adjective to describe the chain's latest item: a combination taco/burrito with melted cheese between the two shells. They go through "smunchy" (soft/melty/crunchy) and "crufelty" (crunchy/soft/melty) before settling on "cruncheweesy" (crunchy/chewy/cheesy).
* Taco Bell and other fast-food restaurants advertising "melty cheese" on their products — which is about as meaningful as hawking "pourable water."
* Taco Bell chihuahua led to it becoming the mascot of the restaurant for a few years. Furthermore, its catchphrase, "¡Yo quiero Taco Bell!", was oft-quoted in the late 1990s and early 2000s.
* Taco Bell has a little too much respect for its customers to claim to serve Mexican food of any degree of authenticity. Instead, they are careful to always refer to their food as "Mexican-inspired."
* Taco Bell has its annual, sometimes semi-annual, adverts for its Nacho Fries, all of which are fake movie trailers produced by "Live Más Productions" (a reference to Taco Bell's slogan), and each of them is an
* Taco Bell inverts this in a commercial for their (methinks) Bacon Club Chalupa. Two very attractive
* Taco Bell is still remembered for the Taco Bell Chihuahua, a tan short-hair with a Mexican accent, voiced by
* Taco Bell once sold a tasty burrito with chili and cheese under the name of "
* Taco generally averts this with "Puttin' on the Ritz", which was his only major international hit, but it did not chart in the UK, where his only top 100 entry was "Singin' in the Rain".
* Tacoma Narrows. All he's ever wanted to do is make somebody proud, and as he sent his dad to jail and his mother hates him, he finally gets it in bromance buddy/boss/best friend Donnie.
* Taco-Man has served as a superhero in both his world and the video game world, despite suffering from a lack of focus and poor video game skills.
* Taco-Man Plays a Video Game, scenes of Taco-Man performing such activities as smoking and pointing a gun towards his head get accompanied with reminders for kids not to do them.
* Taco-Man. While there, he catches the eye of the hostess' brother, Zach.

* Taco night is when we lay some beef in a pink taco...drip some guacamole...make her sour cream..."
* Taco's uses enough lipstick, eye liner and shadowed eyebrows to make his face look a bit off.
* Tactful Translation: Someone insults someone else in their native language, and the translator says the gist of what the person said but leaves out the rude parts.
* Tactica Imperialis). Dedicated library staff work to compile usable editions specific to different situations.
* Tactical Alert - The same as Red Alert, and in fact its ancestor. (In the early years of Starfleet, the first
* Tactical Assault Light Operator Suit (TALOS) is a full-body powered armor suit with powerful body armor under production for SOCOM.
* Tactical Corsets. Strictly speaking they are not Stripperiffic in themselves, but they do combine two pieces of club fetish wear (tactical vests and corsets) into a single piece.
* Tactical Door Use: Shoot it to create makeshift holes? Set up a trap behind it? Blow it with explosives? Throw an enemy at it? There are many ways to interact with a door tactically!
* Tactical Gaming- A gaming clan with two major divisions; Tactical Sports and Tactical Warfare.
* Tactical Laser Systems have incredible range and power and will always hit what's in the targeting circle. However, that accuracy is also their greatest weakness; being unguided, if you can't keep the target in the circle then it is not going to get fried. Start working on your gunkills!
* Tactical Marine Sergeant Tarkus, especially since everyone else on your team have hair.
* Tactical officer Malcolm Reed has a fair amount of engineering skills of his own, usually applied to building things that blow other things up.
* Tactical Rock–Paper–Scissors advantage over the Rider class, and many giant enemies being Riders, Assassins are somewhat memetic in the fandom for these sneaky rogues, serial killers, and executioners being able to tank the blows of giant monsters and kill them in one shot, while the powerful mages, demigods, and dragon-slayers struggle to do the same.
* Tactical Rock–Paper–Scissors: 'high' has an advantage over 'medium', 'medium' over 'low', and 'low' over high'.
* Tactical Rock–Paper–Scissors scenario: Oranges beat Blues, being bigger and stronger, Yellows beat Oranges, being able to sneak into their harems to mate, and Blues beat Yellows, guarding their single mate and easily chasing off "sneakers".
* Tactical Rock–Paper–Scissors types of medal by equipping them in the right slot, in contrast with the next three Keyblades, which all boost the same single medal type in every slot.
* Tactical Rock–Paper–Scissors: Units, attacks, and skills are classified into several distinct classes, with each class having a clear advantage and disadvantage over other classes.
* Tactical RPG games tend to be much more open ended, and about conquering territory, whereas Tactical RPGs usually have an overarching plot typical to an Eastern RPG.)
* Tactical Shooter developer Atomic Games to make a game based on their experiences, and the developers interviewed over 70 U.S. Marines, Iraqi civilians and insurgents, war historians, and senior military officials so they could accurately portray the psychological complexities of the battle.
* Tactical Shooter obstacle you can hop over. This is done not so much for the purpose of trope play but rather for purposes of realism.
* Tactical Shooters as a whole often implement this trope as an important game mechanic that must be taken advantage of (and/or watched out for).
* Tactical sledge hammers are sometimes used in close-quarters combat fire teams. The doorman will sometimes use it in place of a battering ram or shotgun when approaching a breaching scenario. Tactical sledge hammers come in handy in

situations where explosives or shotgun shells would prove too destructive due to the presence of hostages or physical obstructions. It is not unheard of for SWAT members to find themselves using the hammer as a last-second weapon when the suspect is determined to be closer to the team than anticipated.
* Tactical This is a level at which low-level commanders exchange messages or meet handfuls of others in hastily-prepared bunkers to pore over a schedule, a provincial map with a big red arrow, and a fistful of local maps marked with the occasional scribble here and there.
* Tactical to help achieve the overall strategic goal; the "How" you use to accomplish it.
* Tactical Tomahawk has become popular among American military since the war in Vietnam. Much more versatile than the standard combat knife, it can be used in close quarters as a weapon or thrown in desperate situations. It can of course chop through wood if needed, or even be used as a hammer, as well as for any of the number of things—opening a can, breaking through something, excavation, or just nudging something difficult out of the way—that fall in-between.
* Tactical Withdrawal and regroup after falling back, Chaos Space Marines can be routed and driven from the battlefield.
* Tacticians, who want to demonstrate wargamer-style tactical mastery.
* Tacticks is actually justified, considering that the entire script is in arcane English.
* Tactics A2 this becomes funny. The red king is dressed in blue, the blue king is dressed in red, the black king is dressed in red, and the green king is dressed in purple. Not only that, but they aren't masters of their namesake magic, they use other types more often. So apparently magic types can get palette swapped as well.
* Tactics initially has Andarc and Seneca has Kyril's partners. While they maintain importance in the story, they eventually are replaced in the role by Corselia, whose role in the plot is very personal.
* Tactics Ogre and vows to fight against you for doing such an obvious evil act, despite it being considered a "Lawful" route. And no matter which route you take, the massacre still takes place.
* Tactics Ogre, but reviving downed party members is also much easier (since the "item" command is automatically equipped and doesn't have to be leveled up to use a revive item) and the player can always opt to rewind time by as many as fifty turns if they discover that they won't be able to save a party member in time.
* Tactics Ogre, given that the conflict on Valeria is being influenced by agents from Xenobia (analagous to CIA operatives) and the Holy Lodis Empire is supporting one of the factions with a significant military presence (analogous to Soviet "advisers" propping up a local friendly government).
* Tactics Ogre had exactly one black character, the Dark Knight Andoras.
* Tactics Ogre killed his father, and later on, his mother died as well. He had his brother blamed for it.
* Tactics Ogre: The Knight of Lodis, a late-game cutscene will depict Alphonse being stabbed, and he is told "You won't die if you have it treated". He will start the ensuing battle poisoned.
* Tactics Ogre: The Knight of Lodis, and given the nature of the game it is definitely meant to strike a blow against the players who didn't bother to train multiple characters.
* Tactics Ogre: The Knight of Lodis, but to be fair, even before he said this, Alphonse wasn't buying it.
* Tactics Ogre: The Knight of Lodis, Euphare's Energy Transfer skill lets her give up 1/4 of her HP to restore another character's MP.
* Tactics Ogre: The Knight of Lodis of rescuing a mermaid from other hostile humans presents itself. If you refuse, this doesn't happen, and you end up fighting the mermaid instead.
* Tactics Ogre: The Knight of Lodis terrain tile has an effect on your party members. Lakes and rivers increases the effectiveness of Water spells, while reducing Fire. Standing on rough rocky terrain increases Earth power, and can boost your physical attacks. Each tile affects the power and resistances to each of the

four elements in some way, and certain tiles can increase your offensive and defensive output overall.
* Tactics Ogre: This is happening between Lodis and Xenobia, complete with using Valeria (itself resembling Yugoslavia after the death of Josip Broz Tito) as a proxy battleground.
* Tactics Ogre, this is the Snapdragon. It turns a party member into a sword that is based off their own stats, giving insane boosts to the stats of whoever wields it.
* Tactics Ogre will immediately feel "Disaffection" and leave if you make a certain choice. There are many factors for raising and dropping loyalty: leveling them up on non-training battles will increase loyalty, but if you kill enemies with the same race as them they will drop their loyalty. Alignment has an effect too - if you have made "Lawful" choices the Lawful alignment characters' loyalty will increase while "Chaotic" characters' will drop, and vice versa.
* Tactics Ogre. You cannot be a spotless hero and at the same time have your best friend be a good guy (and alive) by the end of the game.
* Tactics Theatrics, which is probably the smoothest-looking fight in the entire series.
* Tactics). The same is true for Radaway, though with a slightly harsher addiction and no mention at all in later games.
* Tactics, where it's Nate, one of the two choices for main character. However, Perlman does play the newscaster on TV who reports that the bombs have fallen, and there is cut dialogue after he says "My God" and the feed cuts, where he says "They were right. War. War never changes."
* Ta'Darius Thomas sought out The House Of Truth when he decided to pursue a career in professional wrestling but soon discovered Truth Martini was evil and decided to distance himself from his company. 2013, eight years of toil in the sport and nearing stardom in ROH's top prospect tournament, only to be screwed in the final round by
* Tadashi going back in the fire to save Callaghan, proclaiming "someone has to help". While it
* Tadgifauna. When Tadgifauna first meet a person, they can only communicate rough feelings. Telepathic communication only becomes clear after they've had time to form a bond.
* tAditionally, Code::Blocks handles copying and pasting the linux way. You highlight your code and copy it, then middle click to paste it in. For those of you migrating from other IDEs, such as DEVC++, this is infuriating. To add to the confusion, Code::Blocks uses the right mouse button for scrolling.
* Tadpole Treble for the PC — even the low-bass toad sung so! Unfortunately, a lot of people simply don't want to play a rhythm game starring a tadpole.
* Tadpole Treble. The level Midnight Bayou is home to fellow tadpole, Sonata, who sings a heartfelt love song to Baton as that stage's musical score. The whole thing is played for laughs. The game even points out that Sonata thinking that Baton is the most beautiful girl he's seen in his life doesn't mean much when his entire life only extends to yesterday.
* Tad, the Lost Explorer: Belzoni the parrot is mute so he constantly communicates holding tiny picket signs in his wing.
* Tad, the Lost Explorer, the titular protagonist is voiced by the singer Ha Dong-hoon, aka HAHA, while Sarah is voiced by the also singer and actress Yoon Bo-ra aka Bora.
* Tad Williams. All of his considerable resources are dedicated to one task: learning how to cheat the inevitable death of his body, and he's willing to go to any lengths to accomplish it.
* Tad Williams, and creating Fantasy environments within the bounds of cyberspace. It's worth mentioning that travel time is normally nearly instantaneous, but specific virtual environments can be configured to simulate realistic movement, and this is considered something of a cachet of the eccentric and well-off.
* Tad Williams atop Green Angel Tower is heralded by a series of piercing phantom bell strokes, marking the progress of the ritual that summons him back into Osten

Ard.
* Tad Williams complains about him wasting valuable resources to send them the message for no reason other than to gloat.
* Tad Williams. Her disguise is effective enough that the hero, Simon, is fooled (granted that he's not all that observant when it comes to girls), even after they meet in the wilderness. Wiser characters do see through it, though.
* Tad Williams is implied to be like this. Its complexity is increased by the fact that players aren't expected to play to win, but rather to create aesthetically pleasing situations.
* Tad Williams is simply another arena for human virtues and vices to take place.
* Tad Williams. It isn't that old (its leader and founding member is a mere 200 years old), but it fits all the other criteria.
* Tad Williams. It's only a secret to Theo and the audience, though. The world of Faerie knows and hates it.
* Tad Williams keeps repeating how he is just a little scullion until cast and readers alike want him to shut up about it.
* Tad Williams liked these. Anton Hellebore was described as having a smile like someone who'd learned it from a book, Lord Hellebore one with absolutely no good feelings in it, and the Terrible Child had one like someone pulling up the corners of a corpse's mouth.
* Tad Williams seems to like this one, as he uses variants on it in several of his works:
* Tad Williams the fact that history isn't going to end with their current woes, and there will be more great deeds and adventures to come once the Storm King is defeated.
* Tad Williams the grand conflict with the Storm King. However, when provoked, they are fearsome fighters due to their strength and endurance from millennia of delving in the earth.
* Tad Williams to the point where simultaneous voice translation is a standard feature of the 'Net. There are cases where this fails due to linguistic nuances or a character speaking in a language that the translation software doesn't recognize.
* Tad Williams trilogy describes a tremendous variety of methods used to interface with virtual reality environments: a plain old flat screen, 3D goggles (both with "squeezers" for input), a mechanical framework that you strap into, full-body immersion in a pressure-sensitive gel, and for the rich, a direct neural implant. Within the 'Net, a combination of hand gestures and speech form the "programming" language. And some users go so far as to have custom interfaces designed for them, whether out of personal idiosyncrasies or impatience.
* Tad Williams trilogy, the Conqueror Star is a highly visible comet whose coming is said to portend the fall of empires. Given the limited amount of information presented in the story itself, it's hard to say whether it actually has supernatural powers, but its periodicity is certainly very odd.
* Tad Williams without his captors noticing; by the time of the main story he's practically half computer. Treated fairly realistically in that it doesn't make him any stronger; quite the opposite, in fact.
* Tae-goo, the "Weird", kills two people this way in the Korean film
* Taegukgi: The Brotherhood of War do this right before parting for the last time right in the middle of a brutal Korean War battle.
* Tae Kim's guide to Japanese, being a slightly colloquial Internet-based text, features some pretty wacky lines, particularly in learning expressions as "should" and "must": "You must not marry a Korean!" "You have to marry a Korean!"
* Taekwondo match fought with World Taekwondo-rules gives two points for a standard kick to the chest and three points for a standard kick to the head (both fighters wear full protective gear) while a spinning kick gives one more point for both.
* Taeler Hendrix is a walking advertisement for double-sided tape or whatever it is she uses to keep herself from falling out of her clothes.
* Taeler Hendrix mindset that permeates through the promotion might have drawn as much attention to the rebranded Women Of Honor division as any match.

* Taeler Hendrix, night one, after he caused a chain of events that caused every other participant in the six-way scramble match to be hit in the crotch and thus got three feet in his groin as they all rushed to give him retribution.
* Taeler Hendrix: OVW wrestler who was called up to for a short TNA run in 2012-13 during the Gut Check era. Wrestled in ROH in 2016.
* Taenidia (plural of "Taenidium") are circumferential thickenings of the cuticle inside a trachea or tracheole in an insect's respiratory system.
* Tae Takemi, the Death Confidant, is a doctor who gets the player to serve as a test subject for her drugs, and calls him her "little guinea pig."
* Taffy 3. If there was ever a naval battle that fits the description of David vs Goliath, it is the Battle Off Samar. 6 Escort Carriers, 3 Destroyers and 4 Destroyer Escorts against 4 Battleships,
* Taffyta and the other Sugar Rush Racers also qualify, due to their bullying towards Vanellope. But this is actually because
* Taft 2012 fell asleep on the day of Wilson's inauguration and disappeared, then woke up in November 2011. Soon after, he starts a new presidential campaign, adapting his old ideas to the modern world.
* Tagalog romance novellas/novelettes (and presumably romance novellas in other Philippine languages as well)
* Tag-Along Actor: An actor researches the role of a special profession by shadowing their real life counterpart.
* Tagalong Kid first two knives and then a knife and an enchanted dagger with the power of fire.
* Tagalong Kid, having once said that the role is a fulfillment of his childhood dream of becoming an Ultraman.
* Tag Along Kid: Vincent. Yes, even the non-wrestlers and assorted celebrities associated with the nWo outranked poor Vincent.
* Tagalong Reporter: A journalist who joins in on the hero's adventures to report them.
* Tagalong Reporter lands in the city of Hazek. They do nothing to dispel this mistake.
* Tagalong, the writer, and Tria, the artist, make occasional appearances during
* TAGAP has a few sections that change the gameplay, such as where you can fly/swim (8-way movement) and/or are in control of a vehicle (can only use the vehicle's weapons, which have infinite ammo). Two notable ones are in the second game:
* TAGAP). The "Psycho" part comes from the fact that, unless you've been specifically engineered to curb the negative effects, your intelligence is drained and you become noticeably more vulnerable to mind control.
* tag battles lets see how much of the fanbase will like it or hate it.
* tag Blake or sees her as another tool to make people miserable varies by promotion.
* Tag Climax has secret stages that have a random chance of appearing. Most of them are of the other player characters, but there is also one against Bayonetta's demon summon Labolas.
* Tagdegx. They wield the Buster Sword, which is huge for them, but their tiny body means it's only about as big as a dagger for everyone else.
* Tag Dream, despite otherwise lovingly playing with all sorts of wrestling tropes, largely avoids use of in-universe kayfabe. Kaguya is the only exception, having converted into an enthusiastic wrestling fan, which actually causes problems midway through the comic when the staged event used to bring Mokou on her team fools the audience, unfamiliar with kayfabe, into thinking Reisen had actually betrayed the fan favorite Hourai team, to they point they actually try to attack her.
* Tager's (November 23rd) is Labor's Thanksgiving Day in Japan, and International Day to End Impunity worldwide.
* Tagesschau was first aired on NWDR in Germany on Boxing Day 1952 and went to being broadcast seven days a week in 1961. The programme now serves as ARD's flagship news brand and still occupies the same 20:00 time slot as it did in 1952.
* Tag Force 2 is... Jaden, using whatever deck you built for him. No special top deck hax, the not terribly good AI on his side, and those crappy, crappy E-Hero

cards he's forced to use leads to an easy win.
* Taggart (20+ years, longest running cop show on UK TV at the moment)
* Taggart, DC Stuart Fraser was at first presented as a young, naïve, slightly geeky junior officer with no overtly gay attributes whatsoever. It was only in his fourth episode, "Angel Eyes", that he was revealed to be gay.
* Taggart - featuring DCI Jim Taggart, partnered with first DS Peter Livingstone and then (as the better example) DS/DI Mike Jardine (although, the show did become more of an ensemble, in later seasons)
* Taggart had DS Michael Jardine and DS Jackie Reid, then DCI Jardine had DS Reid and DC Stuart Fraser. Currently DCI Matthew Burke, DI Reid and DI Robbie Ross have DS Mita Rahim.
* Taggart had its title character die off-screen following the death of the actor, Mark McManus. The show continued with the rest of the ensemble cast and notoriously ended up with more seasons without Taggart than with him.
* Taggart has a suspect described as being thirtyish, slightly balding, with greasy brown hair and wearing some old and "saggy arse" blue jeans. Taggart immediately counts four guys who meet that description just standing outside in the street.
* Taggart shove a young baker's hand in a pie making machine, amputating all his fingers.
* Taggart, the first victim's daughter notices that the killer knows something about the victim's house that he shouldn't proving that he is the killer. Instead of accepting his feeble explanation and going off to call the police, she continued to badger him with questions. Strangulation ensues.
* Taggart, the initial murders were committed by Detective Chief Superintendent Gordon, and unrelated to the main case.
* Taggart. The producer was so impressed by ideas he had for one scene he was in that he was later invited to come back and write whole episodes; he quickly became one of the most prolific writers after series creator Glenn Chandler.
* Tagg ends up starting the Keystone arc by taking Annoski's Keystone to the spot it needs to be for him to revive.
* Taggerung after he eats wild ramsons. Vallug Bowbeast jokes that his breath is so bad that he could climb into Redwall and knock out the guards just by breathing on them.
* Tagg has one following the Orre arc after drinking himself unconscious at Kat's wedding.
* Tagg's group in PMD-B hands over the letter stating the Hoennese royal family's claim to the Pokepanese throne to the Hoennese emperor in order to head off any wars of regional supremacy by powers who would view it as a threat.
* TAG has one of these built in as part of the general psychological warfare suite he is equipped with. It activates involuntarily, whenever he thinks he has complete power over someone (it doesn't really matter if they're in the room or not).
* (TAG), have the pilot's arms poking through the armour, using motion-capture to move the TAG's arms.
* Tagii is locked down and Tagon has Ennesby take control of the ship, he comments on the irony of what he said the last time Ennesby asked to be the shipmind.
* Tag is about an imaginary friend who was forgotten by his human and just wants to watch you (yes you) sleep because that's what "Molly" created him for.
* Tagline Shane Gooseman, are the most prominent examples), and were usually split into teams of two.
* Tag Line was "A Beast I Am, Lest A Beast I Become" — leeches had to allow themselves little atrocities like controlled blood-drinking to avoid being consumed entirely by the madness of their inner blood-hunger. However, while in the thrall of such a state, vampires can ignore wound penalties, which is a significant combat asset.
* Tag Line writing. Similarly, the message "Beware the swarm" is engraved into one of the rocks in the snowdrifts, which triggers a cutscene about the player seeing a vision, during which the text and the Bohrok symbol appear on screen.
* Tagma (plural tagmata) is a specialized grouping of multiple segments or metameres into a coherently functional morphological unit. The thorax of an insect,

which her father is named for, is an example of a tagma.
* Tagon's mercenaries have been legally commissioned to hunt and kill
* Tagon's Toughs are one group in a universe full of them. Notable in that they have an
* Tag Team and Grappler III, Stock made the actual stripping and tossing down motion even though she wasn't actually wearing one to show she wasn't going to tag out to Pistolero and didn't want Grappler to tag Melissa, to put a stop to their games.
* Tag Team and Savio Vega would take up the tactics of Tanaka and Fuji, respectively.
* Tag Team and Traci Brooks took the opportunity to tar and feather him.
* tag team as Dundee has shown himself to be an unapologetic racist in numerous shoot interviews since then.
* Tag Team as two former wrestlers who become cops: During the target practice portion of the Police Academy Ventura's character displays remarkable marksmanship skills; he mentions that he was a SEAL (as he is in Real Life)
* Tag Team "Better Than You". Among the many teams to take up this name after they broke up were Marti Belle and Jayme Jameson in 2014 at SHINE, usually shortening it to BTY.
* Tag Team. Chris Sabin at least found the larger pair more attractive.
* Tag Team doesn't rack up at least as many points as every preceding contest in the episode combined. If one squad performs poorly, or exceptionally, no amount of early game dominance can cushion it.
* Tag Team: Every tag team match ever, starting with Tiger Daula and Fazul Mohammed vs. Whiskers Savage and Milo Steinborn in Houston, TX on October 2, 1936 and continuing all the way to today. Mexican style parejas are less "tag" though, as simply exiting the ropes allows a partner to come in.
* tag team, has also made off hand comments about returning to the ring after giving birth.
* tag team in tow to stop Solo's return to solo matches and set the group's new brute on her.
* tag team is employed by more than one company at a time, leaving one building as heel tonight and tomorrow coming into another building a face. Especially common among those trying to make money at the independent level.
* Tag Team of herself as a big domineering brute, but she's not, and she's proved she's not for so long that fans tend to cheer out of nostalgia or sympathy and boo when Lennox screeches at her for screwing up.
* Tag Team, only Havok tends to do a lot worse than slap him when they have an argument since they are about the same size. Still, she usually ends up tenderly comforting him after knocking Callihan on his ass, and Callihan will fight back on the rare occasion they are actually booked in a match against one another.
* Tag Team opponents tried to protect her and adding to the whole thing was the referee ruling the disqualification in favor of the tecnicas, so they won anyway.
* tag team or there is some immediate difference everyone with sight can see.
* Tag Team's first single "Whoomp! (There It Is)" (which was also the first track from their first album) has the line "Tag Team back again".
* tag teams history. The Rock originally had a tolerable disdain but grew to respect and like Mick as time went on. Though the actual team-up was relatively short-lived, the two have since become kayfabe best friends. In fact, the first time the Rock returned to the ring after his semi-retirement in 2003 was to come to the aid of Mick against Evolution.
* tag teams. Jack Pferer is commonly credited if individuals are needed. This is significant because Pferer is otherwise a name usually brought up by people who want to talk about how much they despised him for his outlaw mudshows, among other things.
* Tag Team Suicide: Two people kill themselves because a failure to communicate causes them both to think the other has died.
* tag team title belt in Jersey All Pro Wrestling. But more than any championship gold, they really wanted Slyk himself, refusing to start what was their own title

shot unless Brown got in the ring first.
* Tag Team Title belts from Wes Brisco and Cassidy Riley, Andrews and Fives only just functioned, they still did not get along.
* Tag Team title belts held by Hanako Nakamori and Kyoko Kimura at JWP by shaking their respective hands but when Hana tried to shake Kyoko's she got blown off. Hanako, not knowing Kyoko's problem was, quickly shook DASH's hand as well before hurrying to her corner.
* Tag Team Turmoil — Two to four tag teams start in the ring wrestling under normal tag team rules to eliminate the others by pin fall or submission. Each time a team is eliminated, another comes in to take their place until no one is left. A common occurrence is that an evil authority figure will insert another previously unannounced team into the match once a winner has been determined between all the known participants.
* Tag Team Twins mooks at his club. After Yang attacks and wipes the floor with all the other henchmen, they gang up on and manage to hold their own significantly better than Junior's more other more generically dressed men.
* Tag Team, until they teamed up it was hard to talk about anything else Kendrick had ever done without mentioning that time he went streaking on live television. Not even Josh Matthews couldn't resist while interviewing him.
* Tag Team was not, standing at 5'10 and 6 even. Also, SHIMMER's third singles champion, Madison Eagles, stood at 6'1. That said, Busic and Cruise gave up on looking "cute" after Social started directing them, and Eagles when she became obsessed with the SHIMMER Championship belt.
* Tag Team while Baszler would later state multiple times in SHIMMER that she had been trying to duplicate her mixed martial arts career through pro wrestling...
* Tag Team who did not trust one another. So why keep tagging? Because in 2019 they started winning, and kept winning after beating Doom Patrol for WWC's tag title belts. Usually solely by individual merits, but win enough and you might associate something that happens to be around with your success too.
* Tag Team) who got plenty of mic time even though their promos were largely unintelligible gibberish? Check.
* Tag Team Wrestling in general has been seen as this, as McMahon sees that it is much more profitable to put two singles wrestlers together as a tag team than to bring in a single tag team and that the best use of a tag team is to find the next
* TAG: The Assassination Game, involves a game played on a college campus where the students playing the game are each assigned a target whom they then hunt down and "kill" with guns that shoot rubber darts. (The targets are free to defend themselves, naturally, and the winner of the game is the last "assassin" standing.) It's all fun and games until the game's obsessive current champion — who has gone undeafeated over the last five rounds of the game — goes on a homicidal rampage and starts hunting his competitors for real when his target — a clumsy, timid oaf who came in dead last over the same number of rounds — accidentally "kills" the champion when he drops his dart gun while panicked.
* TAG was a Filipino channel launched by ABS-CBN in 2016 which aired Filipino-dubbed Hollywood and Asian movies. Unfortunately, the channel
* Tag was the Ship AI, with a tactical focus. When given the chance to prevent extensive damage to the habitat, he
* Tahani and Jason, once again alive on Earth, get legally married so she can transfer half of her funds to his account
* Tahani was crushed to death after trying to knock down a golden statue of her sister who was always ridiculously better than her in every single conceivable way, while said sister was in the middle of a party to celebrate her induction into the Rock and Roll Hall of Fame.
* Tahtorak, it started wrecking the place, so they released the similarly giant Kanohi Dragon to fight it, which in turn lead to even more destruction.
* Tahtorak, Kanohi Dragon and Zivon too. And yes, some of them did clash and wreck cities at various times. You may also count the Ancient Sea Behemoth and the Kraawa, the latter of which is a
* Tahu characters of the same elements and species tend to have similar sounding

names; why are you asking?
* Tahu's commercial from 2001, showing him rebuilding himself slowly, and turning red upon putting his Kanohi on.
* Taíno Mythology (the indigenous people of the Caribbean islands)
* Taiatari. One pilot is known to have successfully downed three B-29 Superfortresses by ramming attacks.
* Taichi and Takuya manage to go from a headstrong leader to a levelheaded leader.
* Tai Chi is known these days as a slow, fluid exercise program, with careful movements, an emphasis on graceful actions, and a meditative practice. But it
* Tai(chi)/Sora shippers have a recurring habit of demonising Yamato/Matt by either portraying him as an unfaithful man to Sora, an abuser who attempts to beat up Sora just because she hung out with Tai a bit more often, or someone who prioritises other activities over his girlfriend to the point that Sora feels more closure in hanging out with Tai than Matt.
* Taichi tries to throw his life away to protect Zeromaru from the first ultimate/mega level opponent they have to fight in
* Tai Chi Zero, once, when Lu Chan is hit on his horn and his powers manifest, his eyes glow white.
* Tai Fu: Wrath of the Tiger falls under this trope, both friend and foe, including the title character himself. And that's a LOT of bare chests, considering that every character except one or two of them is male.
* Taiga Aisaka eventually fall in love, despite initially having first loves (Taiga liking Yuusaku and Ryuuji liking Minori).
* Taiga Aisaka is a corded microphone (connected to a speaker) swinging that hits the enemy a couple of times.
* Taiga Fujimura, of all people, is noted to be extremely skilled with a blade. She's nowhere near the level of a Servant (she challenges Saber at one point and is almost instantly defeated), but she is recognized as a world-class swordswoman (who, according to
* Taiga Hanaya fighting for revenge - the only thing he can do after he lost everything.
* Taiga Hanaya will bite back if someone tries to offer comfort after
* Taiho. It did relatively little immediate damage, aside from splitting open a tank of aviation fuel. All that heavy armor, designed to keep explosive shells out, also kept fuel vapor in. Six and a half hours later...
* Tai Huang-chun to his own master, asking him to kill the the Big Good with his own life as payment, and then planning to take on whoever survived the epic battle.
* Taiidan Empire the treaty forbidding them from using hyperspace technology ever again that they had broken), but some Kushan, the descendants of the Hiigarans, had survived, and would cause the collapse of the Taiidan Empire by killing the emperor in battle. On a smaller scale, the fleet that laid waste to Kharak met with much more opposition than expected and was forced to withdraw before destroying the sleeper pods in orbit. The Kushan mothership ended up catching up to the damaged fleet and obliterated it in retaliation for Kharak.
* Taiidani. A more "traditional" AI-controlled variant is what the Keepers are implied to be.
* Taiji, a town located in Higashimuro District, Wakayama, Japan, conducts an ongoing dolphin hunt off its coast (as made well-known in the 2009 documentary film,
* Taijin kyofusho, or social anxiety due to fear of appearing ugly or smelly, found in Japanese culture - a similar condition called
* Taiji Sawada gained brief wide notice but then imploded almost as quickly, only to gain appreciation after he died.
* Taiju is the equivalent of an endless stamina tank, able to take Tsukasa's punch
* Taijutsu in general. It's less showy or impressive than ninjutsu and genjutsu but when used effectively, it can be effective when one person runs out of chakra to perform the other two.
* Taikatalvi by Nightwish. It has a music box motif to it, but it is not particularly ominous.

* Taika Waititi's and Chris Hemsworth's wives, Chelsea Winstanley and Elsa Pataky.
* Taiko, but realistically, as common spies who are looked down upon by samurai.
* taiko drums and shouting "Bettora!" (in a reference to an ad for fish cakes). Pipimi tells her to stop making references to obscure regional TV ads. In the official English translation, she simply points out it's "Way too obscure a refeence."
* Taiko gets this when he asks Rie about her plan to have Runa pretend to be murdered during the first blackout.
* Taikomochi. The overlap in roles makes more sense when you realize that both require similar skillsets: quick thinking, an understanding of the situation, and the ability (and close relationship with their lord) necessary to speak truth to power.
* Taikongzhans), which are starting to show up in numbers in lesser toy stores in Asian third world countries. Whatever company they're from, they have the audacity to copy Hasbro's packaging and the toys bears enough resemblance to the real deal that the differences are unnoticable to the ignorant.
* Taiko No Tatsujin Clay Anime, Don plays a prank on Katsu by dropping a washtub on him. Similarly, Katsu drops a giant blackboard eraser on Don.
* Taiko no Tatsujin series had one U.S. release under the name "Taiko Drum Master". This U.S. version was later released in Japan as "Taiko no Tatsujin: Taiko Drum Master".
* Taiko no Tatsujin. The song titled “3Q-4U-AC00” came up from the song creator’s dream, about a Taiko arcade machine becomes alive and communicate to him.
* Taiko's fatal flaw is his tendency to let his friendship with Kotoba cloud his judgment. To his credit, he doesn't hesitate to call Kotoba out when he takes his perverted antics too far, but he's also initially unwilling to believe that
* Taiko skips over decades at a time, with the story beginning in 1536 and ending in 1583.
* Tailchaser is the only known survivor out of his family. His mother and siblings disappeared one day and are presumed dead.
* Tailchaser's Song about how the first human was an exiled cat who was deformed by a demi-god due to his cocky behavior.
* Tailchaser's Song about things like where humans came from (they're deformed cats cursed to act as servants for the superior cats for all eternity) and why dogs hate cats (a trickster cat once shamed a dog king). This all seems to be true because several of the legendary characters, such as the mystical Tangaloor Firefoot and his evil brother Grizraz Hearteater, are actual cats who the main characters meet.
* Tailchaser's Song and happily running down the hills. It's mentioned that he wants to see Pouncequick and Roofshadow again, as well as go back to his clan and tell them about his adventure, but it's unknown what he'll do first.
* Tailchaser's Song, and Hushpad is around Tailchaser's age. Everyone else is unclear.
* Tailchaser's Song and is the equivalent of "droppings". Despite this, it's only ever used as the equivalent of "shit". The Clawguard is especially fond of using it as an insult towards their slaves.
* Tailchaser's Song are hairless cats with folds of skin where their eyes should be. Pouncequick compares them to large, deformed newborns.
* Tailchaser's Song came out in the 1980s, domestic cats were seen as solitary animals who only sometimes live in clowders. This is why it gets repeatedly mentioned that it's uncomfortable and unnatural for cats to be in large groups for long periods of time. Since then, research has shown that cats are more social than previously thought.
* Tailchaser's Song. Cats (or "the Folk" as they call themselves) have their own language and culture. Though most of their language is "translated" in the book, a number of their terms and words are not. Female cat are "fela", squirrels are "rikchikchik", humans are referred to as both "m'an" (meaning "out of the sunshine") and the "Big Ones", dogs are "growlers", rodents (and rodent-like animals) are "squeakers", birds are "fla-fa'az", evening is "Unfolding Dark", etc.

* Tailchaser's Song). Eventually this gets to be too much and Tailchaser leaves Hushpad and her owners.
* Tailchaser's Song had named Fever. Fever died of cancer a few years before the book was published. Tailchaser, the protagonist of the book, is also an orange tomcat.
* Tailchaser's Song. His brother, Viror Whitewind, stopped it but died in the process. Their other brother, Tangaloor Firefoot, trapped Grizraz underneath a tree. After resurfacing later, Grizaz was blinded by the sun and dug a hole into the Earth, where it is said he still remains.
* Tailchaser's Song: Howlsong looks like a larger and glossier-furred version of Tailchaser's friend Thinbone.
* Tailchaser's Song: Instead of evening, morning, afternoon, etc cats have different Hours: "(Hour of) Stretching Sun", "(Hour of) Unfolding Dark", "(Hour of) Deepest Quiet", "(Hour of) Final Dancing", etc. Summer is referred to "Hour of the Smaller Shadows", but other seasons aren't named. A month is measured in moons and is referred to as an "Eye" (as in Meercat Allmother's, their God's, eye, which they believe the moon to be). The moon cycles are referred to as the eye "shutting" and "opening".
* Tailchaser's Song is a map of "Tailchaser's World", showing a map of the area the book covers.
* Tailchaser's Song is from the POV of a feral kitten as he goes on an adventure to figure out the cat disappearances in his area. Humans (or "Big Ones" as they're called) are few and far between and are little more than background scenery. Cats see them as their servants.
* Tailchaser's Song is molded from the dead and dying bodies of hundreds of small animals.
* Tailchaser's Song. It does a pretty good job of conveying the alien viewpoint, including sense of smell and view of humans.
* Tailchaser's Song. Later on, prey animals begin deserting areas. When the apocalypse starts nearing closer, very weird things start happening. Mothers give birth to deformed and sickly kittens, lights start appearing in the skies, and random distant cries can be heard. When Blind Night (an eclipse) nears, the moon opens its Eye sooner than expected and turns blood red.
* Tailchaser's Song — the simple Heart Name, given at birth, becomes reserved for lovers, friends and family, while the grandiose and descriptive Face Name, given later after the cat has grown enough for their personality to become evident, is the one used in everyday conversation. For example, the main character, Fritti Tailchaser, is Fritti to his family and to a very small number of other characters he tells that name to, and Tailchaser to everyone else. The Tail Name is not given — each cat must discover it by themselves — and none are revealed in the book.
* Tailchaser's Song revolve around this. They live underground and are only able to come out at night, because the sun burns them. Their plan is to destroy the sun. For most of the book they're built up as terrifying, unknown monsters, but they're seen clearly for the first time when they attack and kidnap Tailchaser and his friends in the middle of the night. They nearly kill them and then force Tailchaser into slavery, building tunnels in the darkness for Hearteater (though cats having good night vision means that they're not in complete darkness).
* Tailchaser's Song's, eye). The moon cycles are referred to as the eye "shutting" and "opening", thus "tomorrow night" is instead "eye-next".
* Tailchaser's Song, Tailchaser is asked if he's 6 months old yet. He sheepishly mentions he's turning 9 months soon. In human terms, this is essentially equivalent to mistaking a 17 year old for a 12 year old.
* Tailchaser's Song that cats have. He has legions of evil cats that live under the earth wih him and do his bidding.
* Tail Concerto in particular even featured artwork by several popular furry artists as in-game visuals.
* Tail Concerto in the sky, populated by dog-people and cat-people. While they mostly act like humans, the dogs are prone to chewing on bones and their national

pastime seems to be frisbee-catching.
* Tailfin Walking: A cetacean, fish, or pinniped walking upright on its tailfins.
* Tailfin Walking anyways. They did throw in a bit of accuracy by having King Snorky's mouth not sync when he speaks, referencing to the fact dolphins use their blowholes for communication since they cannot breathe through their mouths.
* Tailfin Walking: Fish and whales are depicted as walking on their tailfins.
* Tail of the Moon and anything else by Rinko Ueda features female leads who are just tall enough to sniff their lovers' armpits. This author routinely changes her character's height by several inches — or even feet — in order to facilitate a romantic pose.
* Tailor-Made Partner: other minority character to ever appear on the show.
* Tailor-Made Prison: A prison cell that is specially designed to contain a single specific person who cannot be locked up by any normal means.
* Tailor-Made Prison: A prison designed to contain a specific character, often accounting for their weakness.
* Tailor-Made Prison: A prison made specially to hold an individual a normal prison cannot. Frequently fails anyway.
* Tailor-Made Prison for Earthbenders in the middle of the ocean, and the other side of the bars only leads to a sheer drop down to the sea. Any prisoner who got through the bars and did not have a flying bison would only have a watery grave awaiting them.
* Tailor-Made Prison having been moved out of the Bastille to a lunatic asylum ten days earlier; de Sade is himself an example of easy treatment, being a high-ranking noble imprisoned for sodomy and poisoning, and was allowed many luxuries befitting his status—he was moved to the asylum for having yelled to a crowd outside the prison on 2 July that the government was killing prisoners in the Bastille when in fact it was not)). Some even rose to high positions in the government after their release, so the wardens were extra careful on how to treat prisoners who could one day become their immediate superiors.
* Tailor-Made Prison, since the Master's really anxious to get out of there.
* Tails calls Sally and Bunnie "Aunt Sally" and "Aunt Bunnie". The former more than the latter.
* Tails can carry Sonic for quite a distance, considering he's half his size and flies by whirling his tails like a helicopter. Same case goes for him carrying other Sonic characters such as Amy.
* Tails' father and dr. Quack wears one of those too. Both of them lost one of their eyes in the Great War against the overlanders.
* Tails' friendship with Sonic had been left rather rocky since the latter dated Fiona. After getting embroiled in his parents' warring with the Acorns, Sonic attempts to help keep them incarcerated. When called out over his loyalties to Tails, he gloats he's close enough with him that it will pass. Tails, who was secretly helping his parents and overheard, finally snaps and attempts to beat the living daylights out of Sonic, laying out all their previous hardships to him while doing so.
* Tails From The Mynarski Forest. After a reader commented that a fox seemed unlikely to use "embleer" as a swear (see above), the writer responded that it might be akin to saying "Sweet Jesus".
* Tails Gets Trolled: A running gag is that Rob "The Guy With No Ears" is told massive amounts of expository dump but can't hear because...he has no ears.
* Tails Gets Trolled were all huge part of the comic's identity and entertainment value.
* Tails has a dream reminiscing his first meeting with Sonic, in which Tails is shown wandering a jungle. Even though the flashback is supposed to take place in
* "Tailsko," a female version of Tails, is likewise a popular subject for
* tail slipping through one of the manacles he'd been wearing in his human form. Unless he'd been wearing the manacles clamped around his coccyx, his tail had no business being inside one, in the first place.
* Tails' Nightmare 2's fourth area, you are chased by a boulder made out of flesh.
* Tails of Fame all have foul breath, which multiple characters openly say to their

faces. Rast in particular, cannot even kiss someone because his breath stinks of cheese and garlic.
* Tails of Fame has Lamson, who is openly gay but never displays any stereotypical gay traits or mannerisms.
* Tails of Fame has Seamus Osgranov, who slaughters his entire organization so he won't have to share his profits with them.
* Tails of Fame he didn't feel like cleaning up his corpse from within his apartment.
* Tails of Fame. He later steals twenty dollars from a homeless person just because he felt like it.
* Tails of Fame, Rast pisses his pants after he's nearly shot to death by Doug.
* Tails of Fame: Rast Racklyn's first two victims are a pair of pranksters who filmed him having sex with them and later humiliated him by leaking the video online and showing the video across their college campus. No one's remotely concerned about their disappearance even a month after they're murdered.
* Tails of Fame. Rast turns to a life of crime in order to get famous, but the story shows that everything he does is horrific, absolutely nothing he does is justified, and he only cares about himself and his ego.
* Tails of Fame wets his pants after Douglas nearly kills him in chapter 4.
* Tails of Lanschilandia gives us Lanschi and King Lanschi, who are not the same person and presumably not related. There's also Lanschi's brother Panschi.
* Tails of Lanschilandia is an obese duck who doesn't seem to do very much other than sit on his throne, though he apparently has a "royal trampoline" to bounce on.
* Tails of the Bounty Hunter: Boris Trovmar was involved in various embezzlement schemes and even sexually harassed multiple women. No one's even slightly upset when Milz Dillvor assassinates him.
* Tails of the Bounty Hunter by hurling his body onto another building. He puts so much stress on his bowels during the chase that he ends up shitting himself.
* Tails of the Bounty Hunter: Cale Tomlik's right arm is made of metal and has false fur and flesh covering it. It's also mentioned in chapter 5 that many residents in LynKaster City also have cybernetic limbs.
* Tails of the Bounty Hunter has Cale's partner Stollar, who seems to only wear a pair of pants wherever he goes.
* Tails of the Bounty Hunter has Cale Tomlik fighting off two hitmen in his hotel room in chapter 5 while he's completely naked.
* Tails of the Bounty Hunter has Cale tomlik, whom multiple people have said has got bad breath due to his rotting gums.
* Tails of the Bounty Hunter has Milz Dillvor, an assassin who cares about her best friend's well-being and even surrenders herself to Cale Tomlik just to save her. And when Cale allows her to have a phone call before heading to prison, she immediately calls her parents and warns them to go into hiding so her employers won't kill them for her failure.
* Tails of the Bounty Hunter in chapter 10. The only reason why he stops is because someone interrupted him and he nearly got caught pulling Stollar's pants down.
* Tails of the Bounty Hunter. One of Gobor's own men is disgusting by this, and Cale calls out Gobor on how childishly petty he's being.
* Tails of the Bounty Hunter so he can sell them to be used as weapons.
* Tails of the Bounty Hunter tries to beg for Douglas Kevro not to kill him. But after he realizes nothing he says will stop Doug from killing him, he smiles and calmly tells him "Do what you have to," and Doug promptly slashes his throat.
* Tails of the Bounty Hunter who doesn't mind breaking the law and occasionally causes collateral damage while he's trying to apprehend his targets.
* Tails of the Bounty Hunter, who raped his entire football team as a teenager and later began to rape civilians indiscriminately when he got older.
* Tails of the Old Republic Considering the hell he goes through, sometimes it's all that keeps him alive.
* Tails of the Space Gladiators centers around this. The entire cast consists of convicts who have to fight in galactic fights and tournaments both for entertainment, and for a chance to shave off time from their prison sentence.

* Tails of the Space Gladiators has explosive collars that all the prisoners within the Gladiator Detention Facility wear. Should anyone disobey too many rules, wander into restricted areas, or attempt to harm anyone outside of the gladiator tournaments, the collars will explode.
* Tails of the Space Gladiators has Ralousha Gorgonozz. Ralousha is a klakroshan, a reptilian alien race that has long snouts but no eyes on their faces.
* Tails of the Space Gladiators him to either give him some space or to eat breath mints after David gets blasted by Unklok's rancid breath.
* Tails of the Space Gladiators mainly focuses on a human being named David Errgash trying to survive in an alien-populated intergalactic prison where the convicts have to fight as gladiators to earn their freedom.
* Tails of the Space Gladiators thirty-two people throughout his life.
* Tails of Wasps ending soliloquy, the audience exits the hotel room to find that Judith, the hooker who robbed him at knife point, is passed out in the hallway.
* Tails Prevails", Professor Von Schlemmer invents a machine that could potentially defeat Dr. Robotnik and needs Tails' help to finish it, so Robotnik plans to manipulate Tails into sabotaging the machine and declares that he'll make Tails cooperate of his own free will, even if he has to force him.
* tails protective of them, and the pokedex implies that they hold 'a secret'. A popular theory is that the squinty eyes on their face aren't eyes at all.
* Tails. Rouge flirting with him confuses him and makes him think (correctly) that she has an ulterior motive.
* Tails Series has the Intergalactic Police Association, or the I.G.P.A. It's more or less an interstellar version of Interpol, considering agents within the organization can bypass certain jurisdictions and regulations regardless of what planet they're on.
* Tails Series has very few heroes in it. Most of the characters are morally shady anti-heroes and fall on the gray side of the scale, or they're a self-serving bystander of some kind. The villains, meanwhile, are rapists, terrorists, murderers, sociopathic mercenaries, cartel leaders, blood knights, etc.
* Tails Series that something happened to Earth that resulted in the planet being destroyed or otherwise uninhabitable. Hardly anyone seems to care, as the series mostly focuses on the various alien races populating the galaxies. The humans still left seem complacent with the fact that their home planet was destroyed centuries ago and have adjusted to living among aliens.
* Tails' Skypatrol title) started out development for an unknown cancelled handheld similar to a Game Boy.
* Tailsteak on the stinger to his hypothetical movie; said stinger consists of him in person saying a wall of swear words to boost the movie's rating up from PG to PG-13.
* Tailsteak's is composed of Paul Henderson, Brian Smith the willowy übergeek, Brian Smith the hulking drummer, and Tyler, the alien/demon/squid. Neither Smith ever reveals his middle name or answers to a nickname, having sworn a "blood oath" to that effect.
* tails (that one does not form images though, but responds vigorously to a passing shadow).
* Tails the douche, Tails corrects Knuckles after he introduces himself as an echidna, telling him that it is pronounced "arachnid".
* Tai Lung cops a tree in the face when Po uses this technique against him once they've fallen to the bottom of the temple steps.
* Tai Lung in particular REALLY underestimates Po. About a minute later, Po actually
* Tai Lung was treated like a son by Shifu before the former betrayed his foster father's principles in his pursuit of power. Tigress and Shifu had a similar relationship, although Shifu was relatively cold to her because of his falling out with Tai Lung. At least Tigress got to turn that around with Po's help.
* Tai Lung, when the latter appears before him after a flash of lightning on the steps of the temple.
* Tail Weapon enough, but it's not necessary. Note: some tail weapons are natural

and thus not at all unusual.
* Taina its highest ratings in three years, it was cancelled because network execs believed it only appealed to girls.
* tainted blood, rather than a genetic condition; the first tieflings were the result of normal humans undergoing an infernal ritual, rather than interbreeding with demons.
* Tainted by the Preview: Opinions on an upcoming work are soured by a preview giving a bad impression of what the work will be like.
* Tainted by the Preview: The audience doesn't get a good first impression of the work before it is released.
* Tainted Eve has this as her gimmick: after shooting for a while, her health is turned into blood clots that shoot alongside with her, giving her extra firepower and they can absorb some hits, but it makes her easier to kill. She also comes with the Sumptorium item, which she can use to reabsorb all the blood clots back into health (assuming they weren't killed).
* "Tainted Love", often thought of as a song about AIDS, first came out in 1964. Ed Cobb wrote and Gloria Jones sang the original version. (Thank you,
* tainted the public's perception of him in other media as well (hence why he also gets his own mention in the comics section).
* Tainted Veins: Someone with a serious and/or weird disease has more veins visible than would be normal.
* "'T ain't funny, McGee!" (reference to the character Molly, addressing McGee in
* Taint is the result of Earth’s power being depleted due to the industrial overuse of Elemental Bestia and is used by the Demon King to turn all other creatures against humanity, which is likely why humans don’t survive to demonhood.
* Taio Cruz dominated 2010 with the one-two punch of "Break Your Heart," which shot to the top of the charts in a heartbeat, and "Dynamite," one of the best-selling digital songs of all time. After that, he had a minor hit with "Higher" and then, nothing.
* Taio Cruz hit the top with "Break Your Heart" in 2010. Follow-up "Dynamite" peaked at #2, but proved to have a much longer life and eventually sold a lot more than "Break Your Heart" did.
* Tai often complains that of all the attractive lady friends Marten has, he's dating the only one who is into girls.
* Tai Pan, Dirk Struan and Jeff Cooper manage to set one up. Impressive since they are the only ones involved.
* Tai Pan has one character tell the Tai-pan that she "worships" him. Since he's a devout (if unconventional) Christian, he tells her not to say such things.
* Tai Pan is a self-made man who started out as a cabin boy under a tyrannical captain. When he becomes a ship owner, he pays wages on the day, in silver, and equips his ships with the best of everything. He has also banned all forms of punishment on board his ships other than blacklisting, i.e. if you screw up, you are dropped of on the pier the next time the ship makes port, and will never sail on a Struan ship again. Sailors fight for the chance to work aboard one of his ships.
* Tai Pan who makes an extremely good living by prostituting herself to an exclusively Chinese clientèle.
* Taiping rebels in particular were known as cháng máo "long-hairs" for their habit of growing out their queue hairstyles in defiance off Qing laws.
* Tairen Soul about a man she recognizes as Rain (her present-day lover) even though he looks different and has a different name. And the dreams are set several thousand years ago, before either of them were even born. (Typically for the trope, Ellysetta and Rain are canonically soulmates.)
* Tairen Soul books, the Fey are so self-righteous and brash that the "evil/stupid" humans are on the verge of cancelling their alliance. The strange thing is that the author is completely with the Fey on that. The author seems to think it is their natural right to be arrogant. The "good" humans are the ones who don't take offense at being treated with condescension.

* Tairen Soul, Ellie is surrounded by handsome men who swear they'll die to do her bidding. They (officially) don't want to be together or sleep with her, however.
* Tairen Soul, he theorizes that the guy is marked out to lead one of the former.
* Tairen Soul human woman who gives him catharsis and finds it difficult to adjust to Fey politics. One of the ways Rain courts her is by playing with her little sisters.
* Tairen Soul series bond this way. As the breeding of girl children depends on the mindlink and the probability of one forming between any two given individuals is low, there always is a serious skew in the sex distribution. This is "compensated" by the men killing themselves after so many centuries if they don't form a mindlink.
* Tairen Soul." The magic was just because he didn't want them to be interrupted by the understandably panicked crowd around them.
* Taisho Baseball Girls is rated TV-PG on DVD, but TV-14 on Anime Network.
* "Taishou" ("General") seems to be a common nickname for bullies in anime, as the bully character in the classic magical girl series
* Taishou isn't as extreme (no pun intended) as Buchi, but when he was in first grade, he always wanted to be close to Amanuma because he looked up to him back then and he thought he was cool. However Amanuma was basically great at everything in school unlike Taishou who was an average student at best. Because of that, Amanuma would bully and even torture Taishou a lot. Eventually it got so bad that Taishou had to transfer to a new school to get away from Amanuma's cruelty.
* TaishoXAlice, it stands to reason that miss Heroine is our prince character.
* Taisteluplaneetta Galactica ("Battle planet Galactica") which makes no sense whatsoever.
* Tais Teng centers on a man who has been traveling through time randomly, and is accidentally followed by a brother and sister who become his companions. Somehow, people from different periods also react with hostility towards any time travelers since they're foreign to that time.
* Tais Teng for eternal life, which he granted him by periodically casting the Emperor into new host bodies. However, during the most recent transference, something messed up the ritual, and the Emperor becomes trapped inside the mind of the main character. The sorcerer then tracks him down while intending to use him as the new host.
* Tais Teng that fulfills any wish you write in it, and writing, just for fun, "The Sun goes out."
* Tais Toi, smart criminal Ruby plots an elaborate escape from a mental institution, only to be sprung involuntarily by Quentin, an incredibly dumb bank robber.
* Taitofan in the fandom. She's admitted on numerous occasions that it's a fetish of hers.
* Taito, pretty much the only thing women do is scream and flee the scene.
* Taito, which has a wave motion gun that can be charged by collection small power ups called newalones.
* Taiwan. According to a NATO Review, only six of the 28 members of NATO have a greater percentage of women in their ranks than the Taiwanese Armed Forces, and only three nations actually have more women in uniform than Taiwan does. This may have something to do with the fact that the ROC Military relies on conscription of men only, and women must join the better-treated and better-paid officer corps.
* Taiwan also has many prices ending in 8, and the occasional 80 or even 88, also most likely because 8 is lucky in Taiwan as well.
* Taiwan and China also use the lunar calendar for the main holidays. They're adjusted to the solar calendar so Chinese New Year always falls at the end of January/February, Dragon Boat Festival some time in June, and Mid-Autumn Festival near the end of September.
* Taiwan) and that a Presidential candidate shot himself (non-fatally, of course) to garner sympathy votes and could get away with it because of the country's desensitization to political violence.
* Taiwan boasted two oddly-named versions, which operated at the same time: (1)

the General Department of Political Warfare, which maintained both political officers and general high-ranking commanders in every military unit, down to the company or battery level, as well as in many police units — and (2) the Taiwan Garrison Command, commanded by a three-star general, which acted to suppress political activism and ensure political orthodoxy, and was tied to various unsavory political murders or assassinations, and kept a hand in influencing society, economics, culture and education. These were the descendants of secret police organizations in pre-1949 China, in which the present Taiwan has institutional continuity with-the Central Bureau of Investigation and Statistics, and the Military Bureau of Investigation and Statistics. It also showed some influence from the Russian system of political commissars.
* Taiwan Civil Society, who claim that Taiwan is, legally U.S. Territory as it was never (technically) turned over to official Chinese control by the Treaty of San Francisco (the final peace treaty that marked the end of the war against Japan), nor was it turned over subsequently by any American government in any legal agreement, thus, they contend, Taiwan is still legally under military occupation by the U.S. (as the principal occupying power, with the Republic of China as a subordinate occupying power), with the Republic of China (which fled to the Island in 1949) essentially a government in exile. The PRC rejects this argument as they weren't a party to the Treaty of San Francisco and thus said treaty is non-binding to them.
* Taiwanese-Canadian actor Godfrey Gao collapsed from cardiac arrest while filming a sequence for the Chinese sports-reality show
* Taiwanese general entertainment channel JET TV or Japan Entertainment Television had a Philippine feed that usually aired
* Taiwanese news outlet NMA got famous for doing relatively straight, 3D-animated re-enactions of events, such as Tiger Woods's car crash, the JetBlue flight attendant who opened up the emergency slide on the plane, and a cartoonish representation of the fight over
* Taiwanese Series, is two strangers getting drunk, getting married, and falling in love.
* Taiwan gets her profile in the fourth manga volume ("An island girl nation with a headstrong and easygoing personality!") She shows it via cheering up Vietnam, teasing her brothers, and interacting with all of them as an equal. "It's okay, us Taiwanese don't believe in bad fortunes!" It's confirmed by her
* Taiwan had been a potential target of American annexation for a small period of time during the Qing dynasty era. Two American diplomats recommended that the U.S. annex Taiwan (then commonly known as Formosa) from Qing Dynasty China, mostly because it was believed that the British were also interested in the island, but the idea was rejected rather firmly by the American government. Commodore Matthew C. Perry, during his second voyage to open Japan in 1854, landed in Keelung, a major port on Taiwan. In his reports back to the government, Perry encouraged the annexation of Taiwan in order to use it as a coaling port, and because of its usefulness in countering European monopolization of the trade routes. The U.S. failed to respond to his proposal to claim sovereignty over Formosa. Ironically enough, there is a small contingent of people on Taiwan today, represented mostly by the
* Taiwan has the longest of any known country, which seems to fit with her being the only girl with one.
* Taiwan is changing from a conscription-based system to a professional volunteer army. As of 2020, they keep having to postpone it because of lack of people willing to enlist. This resulted in a four-month long draft, where draftees were not allowed to handle weapons for fear they might get hurt.
* Taiwan is this to China in a Drama CD, where they have a rather... weird interaction (She lectures him for being
* Taiwan Strait Lee's popularity in the 1996 election and gave him an outright majority in the polls as opposed to a mere plurality. China has since learned its lesson and hasn't tried anything so radical in subsequent Taiwanese elections.
* Tai Wei and his son Run Yu can both turn into dragons, while his other son Xu

Feng turns into a phoenix instead.
* Taiyang's caring, serious paternal instincts in the main show are downplayed to over-emphasise his terrible pun-based "dad jokes", making him an
* Taiyang to Jaune, twice. First, Taiyang interrogates Jaune on various hypothetical scenarios, such as what he'd do if Yang got pregnant. Then Jaune accidentally agrees to let Taiyang sleep in his dorm room, which gives Tai more time to sweat him. Jaune is mostly unconcerned through all this, as he and Yang have just started dating and he's done nothing wrong. The second time, he's significantly more worried, since Jaune has
* Taiyo Ni Hoero. In the sequel series, it's mentioned that his character was promoted and reassigned to a new precinct.
* Taiyou Sentai Sun Vulcan) was arrested in 2013 for sexually assaulting a high school girl he met on the Internet and taking pictures of the incident with his phone, which constitutes as production of child pornography.
* Taiyou's Sphinx shows their new line formation during their match with Hakushu's Dinosaurs that make them a great offensive and defensive team before the Dinosaurs have Gaou (strongest highschooler/possibly man in Japan) send them all to the hospital. Again in the manga Gaou crushes the line in the first play because he didn't suddenly stop existing for the first minutes of the match.
* Taizan relies on Miracle Draw, which inflicts 1000 damage to his opponent each time he correctly guesses what card he will draw, and 1000 damage to himself if he guesses wrong. He trained to "draw better" by dropping out of school and pulling cards out of a waterfall,
* Tajel is a Stanford International Student, but it's never made clear where she actually came from. Her ancestry was finally revealed during her wedding day strip: an English father and an Indian mother.
* Taj Mahal (largest onion dome turns upside down, spins like a top, and bumps into the other parts of the building)
* T. A Jonestown survivor even unwittingly describes this trope in a documentary interview:
* Tak 2: The Staff of Dreams has the power parasites. They are cutesy in appearance and they sabotage JB's Planetarium by leaving large gunk.
* Tak accidentally creating and losing control of a storm that threatens her and the city is to sit back and watch it play out, as it only benefits him whatever happens, ordering GIR to bring him some popcorn to enjoy it with.
* Takada's abduction in the manga. In the anime he instead points a semi-automatic pistol at him.
* Takagi and Sato, so many times. The first time, when both were in emotional moods after a case where Takagi almost dies and Sato is reminded of
* Takagi and Satou have also pretended to date on a few occasions to tail a suspect (Takagi couldn't enjoy their time together at all because Satou is pretty damn scary when in Work Mode).
* Takagi himself also does this the first time Miyoshi talks about them getting married, in Volume 2.
* Takahama goes before Sasaki, the editor in chief of Shonen Jump to ask to get a new editor because he believes that his editor, Miura, won't let him draw what he wants. Sasaki responds that saying that is the same as admitting his own lack of talent, and that no artists, whether veterans or rookies, can change editors. He suggests that Takahama go elsewhere if he's dissatisfied, but Takahama, chastened, withdraws his request and apologizes. Mashiro and Takagi note that what the editor said was harsh, but he had a point and they should stop blaming Miura.
* Takahashi-Sensei wrote a short story in the early 1970's (with many of the plot elements later ending up in
* Takahata is unable to cast spells but still manages to be badass within a society of mages with his
* Takamachi Nanoha Of 2814, a 16887 means "Illegal disposal of a disposable pre-packaged beverage vessel by attempted forced ingestion into an endangered species of carnivorous luminescent crystal fungus" in the Green Lantern Handbook. Nanoha appears to have memorized all the codes - and is strongly implied to be the only

Lantern presently in the Corps to have read the thing cover to cover.
* Takamachi Nanoha Of 2814. Rumors soon spread that their relationship is less than appropriate. Lex Luthor naturally has a field day with this.
* Takamachi Nanoha Of 2814 so horrifies the rest of the inmates (apart from Harley, who had no previous experience with her) that they fall to their knees and start praying... to Batman.
* Takamachi Nanoha Of 2814, Superman loses a fight to Vita due to his weakness to magic. Everybody makes fun of him, even Batman.
* Takamachi Nanoha Of 2814, they are sentenced to fill out all the paperwork connected to the various crimes they committed. In triplicate.
* Takamachi Nanoha Of 2814: Tuxedo Kamen's cape, which can also function as a weapon.
* Takamachi Nanoha Of 2814: When Chrono showed up on the scene he tried to assert himself as an official of the Time Space Administration Bureau but Nanoha, as the local offical of the Green Lantern Corps, put a quick end to that.
* Takamagahara Baronh went through since it was first invented in-universe.
* Takama-ga-hara is so bad at creating manga that it makes people who read it physically ill.
* TAKA Michinoku: Continued to be a mainstay in NJPW, NOAH, and KAIENTAI.
* Takamichi's master Gateau Kagura von Vandenburg and Nagi's master Filius Zect of
* Takamichi Takahata is always seen with his suit and tie even when out on missions. He got the habit from his master, Gateau Kagura Vandenberg.
* Takamichi Takahata seems to fill this position in the early chapters, but the position eventually gets passed to
* Takamura, however, is unquestionably this. Takamura was a nearly-invincible badass even before he learned to box, but after learning, he's utterly dominated his competition (although he's had some very close fights). It's even his goal to conquer every single weight division, and he's already completed two (Junior Middleweight and Middleweight, in which he even unified the WBA and WBC belts).
* Tak and the Power of Juju and got two games based loosely off the cartoon.
* Tak and the Power of Juju had the chief of the tribe act like a monkey under a voodoo curse.
* Tak and the Power of Juju is collecting Lok's Soul Balloon so he can be resurrected. He's all squeezed up in there; tough balloon.
* Takano does this, on purpose or not, with Rena and Shion when she lends them her notebook which only causes them to fuel their paranoia.
* Takanuva's dark-gold and white color scheme was replaced with all-gold.
* Takara later retconned Cybertron back into being a sequel to Arm/Ene. This doesn't eliminate the snarl due to the Galaxy Force characters, who were different folks in Japan, having different names even if they have the same jobs and head designs, as well as incompatible histories for the ones with the same names
* Takara Tomy, of Tomica fame is no exception, they created a pull back BB tank series known as WAR2 (now discontinued), as well as JSDF Type 90 tank for Tomica Premium.
* Takarazuka and Toho) have Japanese actors playing Austrians/Italians/Germans. Ditto with the South Korean versions.
* Takarazuka Revue (愛称): "pet name," "nickname," or "term of endearment". This is a confusing aspect of Takarazuka fandom and may take a while to get used to, as often their nicknames sound nothing like their stage names. The nicknames can be based on the actresses' real names, some quirk of their personality, or incidents behind the scenes. The actresses refer to each other using the nicknames on a daily basis, even in interviews.
* Takarazuka Revue (日本物), meaning literally "Japanese thing".
* Takarazuka Revue actresses - while still working with the revue - to behave according to their assigned gender in public (clothing, mannerisms, etc.) in order not to "break the fantasy", so to speak. Their conduct must align with the company motto of "Pure, proper, beautiful" - nothing scandalous. This expires once the contract is over.
* Takarazuka Revue actress, is nicknamed Tani because of her birth name, Kaoru

Tanioka.
* Takarazuka Revue and/or personal trauma) have also found a home in Zuka's choreography of intimacy between characters regardless of orientation. (Zuka actresses are technically not allowed to have their lips touch during kissing scenes, but accidents do happen.)
* Takarazuka Revue. Death and young Rudolf's scenes can be interpreted in light of their future selves' relationship.
* Takarazuka Revue fandom does a lot of this. Apparently wanting two actresses to get it on doesn't figure into said fandom's long, long list of things that are disrespectful, as long as you don't use vulgar language while you're at it.
* Takarazuka Revue Grand Theater in 1954, actress Hiromi Kazuki's costume was caught in the mechanics of the lift following the end of a scene and an upcoming quick change for the next scene. She was wearing an underskirt with a metal band about the waist, and when her costume became stuck she was unable to free herself. Her feet were dragged into the moving mechanism and the metal band cut into her torso, killing her.
* Takarazuka Revue has Ronan being whipped during his interrogation and incarceration in the Bastille.
* Takarazuka Revue in public, leading to many actresses being mistaken for men while out in public. Some amusing incidents include:
* Takarazuka Revue in the case of characters who are young children (or their child selves), given that the bottom of the age requirement to join the Revue's two-year training program is 15.
* Takarazuka Revue may refer to a troupe during a certain top star's tenure as "top star's nickname + -gumi". For example, the members of Moon Troupe while Tamaki Ryou (Tama) was top star can be called "Tamagumi". The troupes themselves are referred to interchangably in the English fandom with their actual English and Romaji names: Moon Troupe/Tsukigumi, Snow Troupe/Yukigumi, Flower Troupe/Hanagumi, Star Troupe/Hoshigumi, and Cosmos Troupe/Soragumi.
* Takarazuka Revue productions are generally melodramatic, lavish, and more stylized than what a Western audience might be used to. This is especially evident when comparing original productions with Takarazuka adaptations — acting, makeup, costume, sets, everything Zuka must be high-budget and often sparkly. The impression that a Takarazuka production ideally should make on the audience is that it is in its own "World of Dreams", separate from reality altogether. The actresses play highly idealized concepts of "men" and "women" as well, extending to their offstage gender presentation.
* Takarazuka Revue production sells milk baths themed after Elisabeth. The titular character is derided and hated in the show for taking baths in milk to maintain her beauty, while the people are dying and suffering from lack of milk.
* Takarazuka Revue (well, they called her Leona, but if it walks like a Lana and quacks like a Lana...), a character who appears in only one case (albeit a fairly long one) and doesn't have any particular history or chemistry with Phoenix.
* Takarazuka Revue (Zuka actresses, lit. "students") are considered normal, the founder believes that the fans should grow out of said crushes and the actresses should go on to be "good wives and wise mothers" after their graduation from the Revue.
* Takashi Aoyagi, Mickey's Japanese voice actor from 1991-2018, is a scholar of Japanese literature. How exactly he wound up in the role is unknown, but it's presumed he just happened to be there as he is a Chiba Prefecture native, and
* Takashi Iizuka's explanation for the lack of humans in certain games, such as
* Takashi Kawamura considers himself the burden of the Seigaku team, yet can fight
* Takashi Miike, despite darker and more serious tones compared to the game (which deals with murder cases on a day to day basis, but still) was received warmly and achieved modest success from audiences and reviewers. It helps that the Narumiya/Saitou pair (Naruhodo or Phoenix/Mitsurugi or Miles) wasn't too hard on the eyes and that Miike wasn't shy in having fun with the gravity-defying hair as well as the special effects.
* Takashi Miike in the west. It was an adaptation in name only, focusing on a minor

character and original characters as well as dumbing down any important plot elements from the game. Still was an entertaining film, just an adaptation in name only.
* Takashi Miike introduces a bizarre holographic system for projecting evidence in the courtroom that was completely absent from the original game, most likely in an effort to get the dramatic effect across when Phoenix Wright shouts "Take That!", and shoves the evidence at the witnesses' faces.
* Takashi Miike is credited as a director for over 100 movies and has been releasing at least two movies a year ever since the beginning of his career in 1991.
* Takashi Miike loves using direct-to-video V-cinema for many of his more unusual movies, because of the creative freedom this provides him. Miike is often touted as part of the reason for V-cinema's good reputation overseas.
* Takashi Murakami - "Superflat" founder known for his screen paintings.
* Takashi Shimizu, the story begins with a college professor filming himself as he brutally kills a hotel full of innocent people, including his own children, because of his obsession with reincarnation. Thirty-five years later, some creep decides to make a movie about it, and sets out to cast the killer and his victims. So what? So plenty. He succeeds, managing to cast the reincarnation of everyone involved in the massacre. The main character realizes she ties into all this, but doesn't find out how until the end of the movie, when she sees her true self in her reflection.
* Takashi Yanase has been involved with two animated adaptations of his children's books:
* Takashi Yanase. He shares the same amount of respect in Japan as Osamu Tezuka.
* Takashi Yanase's two most well-known stories are this. On one end, there is
* Takato gets a few lighthearted ones in a row when he first meets Culumon. Thinking Culumon would be safer with a human Tamer, he imagines how various of his acquaintances would go about taking care of Culumon; none of them work out very well.
* Takato has one when he can't find his partner Guilmon, imagining Guilmon being shot to death by police.
* Takatora leaves for America. But he continues to keep in touch with Mitsuzane and Gou.
* Takatsuki and Saori become close friends over the first few volumes but that started souring when Saori became jealous of Takatsuki's friendship with Nitori. Due to a love triangle (Saori likes Nitori, Nitori likes Takatsuki, Takatsuki likes no one) and messy love confessions, Saori breaks her friendship with both Nitori and Takatsuki. Over the course of middle school they slowly make up. Takatsuki and Saori go to the same high school but Nitori goes to a different one, which causes a rift in Nitori's and Takatsuki's friendship. Saori and Takatsuki become closer than ever though.
* Takatsuki confesses that she has a crush on Nitori. No blushing though, and there's no sign that the crush is requited.
* Takatsuki growing his hair out to shoulder length in high school signifies his confusion about whether he wants to be a boy or a girl. The last time we see Takatsuki she
* Takatsuki have all crushed on him. Saisho doesn't get much attention but there is a minor character who keeps on hitting on him, to his discomfort.
* Takatsuki is a boyish transgender boy. He originally had an androgynous bob style but cut it into a pixie. In middle school, Chiba gets Takatsuki to grow his hair back to medium-length but he gets it cut when he notices she's just trying to make him feminine.
* Takaya Kuroda voices Kazuma Kiryu and Kenshiro, stoic badass protagonists.
* Tak brainwashes a local business tycoon into believing that she's his daughter, then keeps him in a tube whenever he's not needed.
* take a beating from nearly any boxer. Research also showed that his skull was twice as thick around the brain as an average human skull.
* Take A Break campaigns on social issues, but it's obvious that they did not do the research on these issues. Also, their agony aunt Katie tends to be guilty of

this on multiple occasions, causing moral panic sometimes.
* Take a Break stories, once featured a story about a young girl, Cassie Griggs, who was disqualified from a talent contest after her mother was accused of trying to pass another girl off as Cassie. At the mother's request, Cassie was allowed to perform, but was not given any marks, resulting in her coming last. However, as no follow-up has (to date) been published, it's impossible to know how this setback affected Cassie's attitude to talent contests in the long term. She could have picked herself up and entered another contest, or her confidence could have been knocked so badly that she was never able to perform again. We just don't know.
* Take a closer look at the background; it's a black room with yellow stripes making a grid on the wall.
* take a drink every time he asks his guest an elaborate yes-or-no question that fully incorporates the answer he'd like them to give, and they reply, "...Not really."
* Take a few feats and you can do it twice an encounter, throw it, and increase the aura.
* take a level in badass and come together to defeat enemies stronger and more skilled than they are on multiple occasions.
* Take a Level in Badass, and the history to allow Richard to break through the Barrier between the Old World and the New.
* take a level in badass, he never manages to be anywhere nearly as powerful or evil as the true villains of the piece.
* Take a Level in Badass they took at Wolf 359, so the fleet got bigger. Considering average Federation ship has lifespan of some 80 - 100 years, as evidenced by Miranda and Constitution classes...
* take a level in kindness if you considered him evil if you treat him well during the DLC.
* Take a look at some F1 onboard laps to see just how fast and how close it can get. You'd be damn sharp if you could just register what went past you. As Nelson Piquet put it, Monaco is like riding a bike inside your living room. As many people would remind you, Monaco would not have been approved for races had it been built today.
* Take a look at some photos of the F4U and you'll quickly realise just how uncompromised this plane was: it was designed to have immense engine power both to better take off from aircraft carriers' short runways and also because air combat had become "dive and zoom" rather than dogfighting, this meant a hugely powerful engine and as mentioned above, a massive propeller. That propeller needed a large radius, but for carrier operations with rather rough landings you want very short landing gear struts because this is tougher. Therefore, the designers put a kink in the wings to get the best of both.
* Take a look at the back cover blurb of a Chinese novel that's been translated into Swedish. You'll find that it's written under the assumption that the book's potential readers are looking for a novel to teach them about China as a country, and not just a plot and characters and the other stuff you usually look for in a book. The Cultural Revolution is bound to be mentioned. The book
* Take a look at the specifications of the electronic hardware (CPU power, resolution of the CCDs of their camera(s), etc) used by spacecrafts, manned or not, and you'll find they look outdated even by the standards of the epoch of their launch. The reason of this is two-fold: 1) Since space is one of the harshest environments known
* Take a look at your own grandparents. If they haven't gone completely casual for the sake of comfort or safety, they probably dress about 20 years out of date. (Their casual wear is probably outdated as well.) In
* Take a Moment to Catch Your Death: Character dies right when they think they're in the clear.
* Take a Moment to Catch Your Death — Any hard-boiled radio drama.
* Take any bad review, whether it's in a newspaper, a radio show, a TV show, on a website, on a forum or in an Internet review. No matter how much the critics torpedo the product in question into the ground they often attract more curiosity

from their audience to actually go out and check it out, even purchase it, than actually leading people away from it. This may sound awesome, but at the same time the audience sends out a signal to those companies to bring out more similar half-assed crap, just because
* Take any car made within the last ten years and crawl up under it, and you'll find some really scary stuff. All that dirt, oil, dust and grime builds up over time. Older vehicles tend to show this more apparently, especially those that haven't been brought in for periodic maintenance, but any mechanic can tell you there's a good reason why used car salesmen don't show you the underside of the car.
* Take any video game with "American McGee" on the cover. Many people assume that it's just an intentionally silly name for a game studio.
* take a shortcut through the narrator's recording booth, where the narrator tries to turn on the closing music for the credits... only for nothing to happen. He scrolls through several random sound effects before declaring that someone else can find the correct music, and leaves angrily.
* take a shot: "On a scale of 1 to 'Invade Russia in winter', how bad is your idea?"
* Take a Stand Nick and Judy's neighbors call the police on them, ironically, thinking they were dealing with an intruder.
* Take a Thief is referred to as having a "face-shaped face." This time, the lack of information itself conveys useful information: the character has no particular identifying traits and is easily lost in crowds.
* Take a Third Option and are called juncos or towhees. In turn, most New World buntings are actually in the cardinal family, Cardinalidae.
* Take a Third Option and has Garnet, Amethyst, and Pearl fuse into Alexandrite for the dinner so all three can technically attend.
* Take a Third Option and kill Astrid, which changes the questline to hunting down the Dark Brotherhood instead. Killing all three of them gets you compliments on your ruthlessness.
* Take a Third Option, and then fight off Doom's mind control before taking his head off.
* Take a Third Option into say a Grass-type that could handle either Water or Electric (and other options exist, so unless all of the opponent's Pokemon have already been revealed, you never know what may be brought out next).
* Take a Third Option it may be seen as a cop-out. At any rate, reading such interviews can spoil a viewer's enjoyment of an otherwise immersive romantic scene.
* Take a Third Option on whether to kill Vriska or let her go off to confront Jack Noir) and, while still somewhat abrasive and egotistical, she's now recognized in-universe as a competent planner and effective leader.
* Take a Third Option or try to make fun of both sides for their extremes will usually get called out by both sides for wasting everyone's time.
* Take a Third Option, the episode is pretty bleak and mostly about humbling the brash, young, Dr. Bashir who was convinced he could come in and save the day.
* Take a Third Option: When a character has to make a choice, they opt for a new decision that wasn't among the options already given to them.
* Take a Third Option: When a character has to make a choice, they pick one that wasn't among the options given to them.
* Take a Third Option: When two options aren't good, there's always a better alternative.
* Take a Third Option, which is entirely done with CGI, but apart from the unusual fluidity of movements looks as hand-drawn as other works, just a little cleaner.
* Take a Third Option with a special rule (And They Shall Know No Fear) that avoids both total routs and the extra losses fearless units suffer, allowing them to make tactical retreats but then reform regardless of casualties.
* Take away everything to do with Batman being framed, the Phantasm trying to get revenge on the Joker, and Bruce Wayne's failure to hold on to a woman, this is the core of
* Take away honesty and you get Pelengs, who are the game's version of

* Take away the Finals, and the Houston Rockets have fallen short pretty often. Moses Malone won two MVPs in his six years there, but only got as far as a surprise Finals run in 1981, lost to the Celtics. Hakeem Olajuwon brought the Rockets to the finals in his second season (also lost to the Celtics!), and then suffered until 1994, when Houston won the first of two championships during Michael Jordan's brief retirement. After two more strong seasons losing to the team MJ would trounce in the final (Seattle and Utah), came 12 years without winning a round, even if good players such as Yao Ming and the above mentioned Tracy McGrady were in the roster. James Harden arrived from OKC in 2012, and the team soon became a contender that never missed the postseason... and fell thrice in the first round, along with having serious problems overcoming the Golden State Warriors. Most painfully, in 2017-18 the Rockets, reinforced by Chris Paul, finished with the best result in the league, easily won the first two rounds, and once they had a 3-2 advantage on the Warriors in the Conference Finals, Paul got injured and Houston suffered comebacks in the final two games. The 2018-2019 season added to the misery. After hanging with the Warriors toe-to-toe during the playoff western conference semi-finals, they bring it to a deciding Game 7. On top of this, Kevin Durant, who usually performs big for the Warriors during the playoffs was injured, giving Houston their best chance to win and make it to the western conference finals and possibly win a championship in the finals... only for
* Take Away Their Name: Magically taking someone's name away from them.
* Take Back the Skies contains a map of the fictional world of Tellus, including the thick, tumultuous storms that surround its islands.
* Take Back the Skies is set in the fictional world of Tellus, notable for the thick, tumultuous storms that surround its islands.
* Take Back Your Gift: Breaking up with someone and returning a gift they gave you.
* Take Care Bear included Take Care Bear in the toyline. Her tummy symbol from 1987 was an apple, because Take Care Bear promoted good health; but the apple now belongs to Smart Heart Bear, so Take Care Bear's tummy symbol is now a heart hugging a star.
* take care of Shiho, whom he thinks got hurt because he left her alone while he ran off to try to play hero. Anime Tate only gets to be cool when he's not trying to be.
* take care of some business, it just takes them awhile to figure that part out.)
* Take Care of the Kids: A person about to die asks for someone to look after their children once they are gone.
* Take Care of the Kids: Dying person asks someone to look after their children.
* Take Care of the Kids: Someone is dying and asks another person to take care of a person (usually a kid as kids are more likely to need care).
* Take comfort, this show was wrong: Nixon's name and other Artifacts on the moon and will be destroyed (barring intervention) when the sun enters its red giant phase in ~4 billion years. Meanwhile, interstellar artifacts like the Voyager, Pioneer, and New Horizons space probes will almost certainly still be out there cruising between the stars for many billions of years beyond that.
* Take Cover! are those that are so hardy they don't need to, or they have innate Defense that confers the same advantage anyway. Or both. You also don't get the 40% bonus to critical hit chance that flanking normally does.
* Takeda Harunobu. As impressive as this sounds, however, Classical Chinese was to upper-class Japanese as French was to the Russian nobility before Napoleon's invasion. They all spoke, read, and wrote it, though unlike the Russians they did actually use Japanese (most Russian nobles couldn't even speak Russian). The original Japanese alphabet is also based on Classical Chinese.
* Takeda is Natsuki-sexual, and it started one year prior to the start of the series in "Natsuki's Prelude", where he showed up to her class and offered her a large bouguet. His interest in her never wanes, but during the Festival she sends him a letter, thanking him for his feelings, but stating that she couldn't return them, as there was someone else she loved (See Above).
* take Danny back to his planet for study. Scout uses his power over animals to quieten Biff and later takes the dog as a specimen. Although he eventually releases

Danny, Biff is not so lucky.
* Takeda's body on the floor and starts crying uncontrollably. Nolan just holds her.
* Takedown)... which immediately leads to your commanders calling in a contigency that sends a Hirogen force you didn't know about against the enemy, and shortly after (in the next stage) a group from the faction that betrayed you shows up, on their own initiative, to fight alongside you over feeling the betrayal was dishonorable.
* Take Five: A character needs to speak to another privately, but instead asks the others to leave.
* Take Four: Went into the episode as aired. The team completed six out of the eight obstacles.
* Takefuji, perhaps the most infamous "sarakin" (Japanese consumer lending company with practices similar to a
* "Take Good Care of Her," originally a top 10 pop and top 20 R&B hit in 1961 by singer Adam Wade. Sonny took this tale of bidding the object of his unrequited love well on her wedding day to No. 1 in the late spring of 1966.
* Takehiko Inoue) is quite possibly the most notable aversion in the entire industry, at least for the current generation. There are many photos and videos of him, he has given out several interviews over the years, taken part in museum exhibits, and even been on national television; compared to most mangaka he seems quite comfortable in the spotlight.
* take him to the nearest hospital and throws him out of the airplane.
* take him up on the offer noting how she's become much more mature in the time. Miroku is notably shocked (he had forgotten) while Kagome mentally notes how awesome girls in this time period are.
* Take Hirako, and can not only keep up with them but actually takes out countless genetically superior enemies. Much like his mentor, Hirako's quinque-of-choice is "Nagomi", which takes the form of a broad, single-edged blade.
* Takehito Koyasu, whose minions have Stands related to the Major Arcana and has the power of The World who also enjoys shouting its name and using its power multiple times.
* Take Horace Harkness and Scotty Tremaine. The former is a grizzled veteran,
* Takei had a more dignified cameo as Prowl's martial arts teacher Yoketron in an episode of
* Take immature, stupid people, usually inexperienced with drinking, put them in a party, let them have all the alcohol they want. SOMEONE is getting something shoved up their ass.
* take it to eleven was just not feasible. Years later, the rest of the toyline got a comic series.
* take Kara with him, and faces their imminent death with absolute calm.
* take male or female form as they desired with far nastier critical hits and the ability to induce crushing despair. 4E Incubi are still fairly manipulative, but much more focused on destruction, corruption and predation. They have the unique ability to assume the forms of beasts as well as mortals, and to invade dreams, which they use to torment, corrupt and slaughter mortal victims. Interestingly, 4E incubi aren't explicitly gendered, suggesting that just as you can have "male succubi", you can also have "female incubi".
* "Take Me Away" is arguably about an interracial relationship between herself and a white man, and the negative attitudes that the couple receives from others.
* "Take Me Down" and "The Closer You Get" were first released by Exile. Both were hits for Alabama only a couple years before Exile reinvented itself, transforming from a one-hit wonder pop band to a successful country band.
* Take Me Home Tonight runs on this trope as you can guess from the title (it was also titled "Kids In America" at one point).
* Take Me, Ray runs a business where he simulates kidnapping experiences for clients. Generally, it seems he makes arrangements with the parties in question that no one knows that they've been "kidnapped" during the eight-hour experience. Then, he takes a job that lasts all weekend, and the police show up...

* "Take Me to Church" is an intense ballad that uses religious imagery throughout as the singer expresses wanting to worship his beloved instead of the church that rejected their love, with a prechorus of repeated
* Take Me to Your Leader, about the adventures of two aliens from Venus who go into business with an inventor and sell products created for another planet to unsuspecting humans.
* Take Me to Your Leader). It has almost always been twisted or parodied since.
* Take Me to Your Leader. Rapper Daniel Dumile (MF DOOM) takes on the persona of space monster King Geedorah, and the album is told through his alien perspective on humans... who he ultimately wishes to enslave.
* "Take My Breath Away", the only song they're really known for, sounds like nothing else on the disc. Berlin's usual style is high-energy synth pop; "Breath" is a rather somber power ballad.
* Take My Hand: One character is about to fall off a cliff and another tries to catch their hand.
* "Take My Hand, Precious Lord" is a hymn about someone in deep despair begging God to comfort them and give them strength. Thomas A. Dorsey
* Take My Hand scenario where she was too tempted to reach for it, causing her to slip from Indy’s hold and fall to her death.
* Take My Hand scene, she attempts to recover the Grail resting just out of her arm's reach. Her persistence is her ultimate undoing and she falls to her death. Indiana then tumbles over and finds himself in the exact predicament, but his father is able to act as the voice of reason.
* Taken 2, however, was trying to get at Bryan by abducting the man's loved ones — the very thing that first sent Bryan against his son and the other slavers to begin with! If Murad had just quietly restarted the ring and not done anything to regain Bryan's ire, he could have avoided his fate.
* Taken 2, it's implied that Bryan and his ex-wife will reconcile, but it is left open-ended enough that some reviews referred to the reconciliation as a dropped plot point.
* Taken 2 Murad a chance to walk away in exchange for leaving his family in peace. Murad blows it.
* Taken 3 unlikely the police would let crimes against them slide so easily.
* Taken a bit further with Galcian's training and indoctrination of Ramirez (he was just young enough for this trope to still qualify). Somewhat subverted, as it appears that Galcian genuinely cares for and respects Ramirez, acting as a father figure.
* Taken advantage of of the eponymous cosmic MacGuffin before they fall into the hands of the evil Black Guardian. It turns out that the Black Guardian's agent had been waiting by the final segment all along, having decided to sit back and let the Doctor run all the risks of gathering the first five segments, then steal them off him when he came for the last segment.
* "Taken", after accepting her deal and coldly telling the court what she did, the detectives arrest her for manslaughter, because she just proved herself criminally liable for his death.
* Taken. After Bryan Mills kills a room full of villains, he realizes their cohorts are on their way to kill him. So, he lays down with the corpses of the men he killed. It works and gives him the much-needed element of surprise.
* Taken after she allows herself to be taken by the UFO project. When Dr. Wakeman puts the helmet designed to prevent the aliens from detecting her neural signature on Allie, Lisa sees pitch black and believes that she has gone blind. When Dr. Penzler regresses her using hypnosis, Lisa learns that Allie is being held in an old farmhouse in North Dakota, which she and Charlie are eventually able to locate.
* Taken. After she lays her hands on his stomach, a scar is the only sign that he was ever injured.
* taken a huge level in badass. He still manages to keep his dignity by being utterly defiant throughout the entire beatdown.
* Taken almost literally when dealing with Bulgak and his adventures in Hell. Turns out when a soul in Hell admits to how

* Taken: Although Brian Mills stays divorced from his ex-wife, his heroics in the first movie put him on much better terms with her and their daughter for the remainder of the franchise.
* Taken, and old Brian must go after another villain, who is auctioning off the girls the leader of the kidnapping ring takes.. and then he has to face the guy who actual bought his daughter in the climax.
* take naps. To the point that he specially outfitted his horse saddle so he can nap while riding without falling off.
* Taken, as soon as the slutty best friend says she's going to have sex with a random French guy because "Who cares? He's hot!", it was obvious she was a goner.
* Taken a step further in the American Civil War. At times when holding or exchanging prisoners of war was unfeasible, captors would often grant prisoners parole: They would be flat out released and free to go in exchange for signing a paper saying that they will not take up arms against their captors again. Of course, if you got caught violating your parole,
* Taken a step further in the fan remake; if you insist upon having the Dark Master as your mentor, you get a
* Taken a step further in their running gag of using obvious black-and-white stock footage of applauding audiences throughout the series.
* Taken Back: Finding Haley, the main character's daughter is abducted from one.
* taken back to Psi Corps headquarters. This one's notable in that Talia was always intended, right from the start to be sent back to Psi Corps. They even wrote in the mechanism that would enable her to return. The only thing that changed is that unlike the original plan, she never came back.
* Taken, Bryan quickly escapes his predicament and overpowers all his captors soon enough.
* taken by the Time Wraths and forcibly turned into an enforcer of the Speed Force in the season finale.
* Taken by turning on the light. And once he's gotten the info he's gotten from him, he leaves the guy in the room with the light still on.
* Taken contains this. Bryan Mills replays the recording of the kidnapper's voice over and over in order to be able to later recognize him by sound.
* taken direct hits from high-explosive bombs during the London Blitz, been stabbed by medieval knights accusing her of witchcraft, was set on fire during Nero's fire in Rome, taken down Paleolithic bison by hand, walked naked on an Ice Age glacier, and first appeared on Earth while being submerged in lava when Earth was still a molten, inhospitable chunk of rock billions of years before life even existed
* taken down with his own projectiles, which inflict the most damage on him.
* Taken. Dr. Kreutz emerges from the building on fire from head to toe and burns to death in front of Owen's eyes within seconds.
* Taken even further by the "Goblin Bloggin'" segments by the same author, in which Green Goblin hosts a
* Taken even further in later seasons, in which Asami shows that she can drive or fly literally anything she encounters, which has included: roadsters, mopeds, racecars, Mecha-tanks, motorboats, aeroplanes, and more than one model of airship.
* Taken even further in one episode where he cries, fearing Aya may die.
* Taken even further in Season 4, wherein AJ is frequently found having complex discussions about morality and survival with Clementine. While this is partially justified by AJ having to grow up fast in a post-apocalyptic world, the game acts like Clementine's knowledge and experience are what make her smarter than AJ, not the fact that AJ is
* Taken even further in the battle of the Wall, where the Northern and Night's Watch forces launch two million
* Taken even further in the fourth game, when the special system was changed to give every character a list of possible specials, from which they can use up to four at time. Now,
* Taken even further in the Kalos Saga, where he becomes the inspirational figure for at least three different people.

* Taken even further in the revival, where the Balladeer is transformed into
* Taken even further when a bunch of thugs wreck Jaune's shop, steal his money, and beat the shit out of him. Roman and Junior begin pulling strings in the underworld to find the men responsible and make them regret the day they were born.
* Taken even further when he does a twenty-minute commentary on the series.
* Taken features an Albanian crime organization as the main antagonists, who run a sex trafficking operation and who kidnap the protagonist's daughter.
* Taken for Granite: A living being is immobilized by being turned into stone.
* Taken for Granite. Being the protagonist, this naturally doesn't last for long, as he gets revived moments later when the Pokemon literally cry him back to life, something that is never mentioned or hinted at again.
* Taken for Granite joke template of this kind. Instead, Asterix yells at them all that his best friend is dead and now is not the time, and Getafix agrees with the others not to make any more jokes in poor taste.
* Taken for Granite Then there's that woman whose arm Demona casually broke off. What do you think happened when the curse was lifted?
* Taken for granted in this universe. A portable anti-gravity generator is one of the first few pieces of alien technology that the titular hero brings back home from the moon in the earliest issues, and virtually every civilization (certainly every FTL-capable one) has artificial gravity on its ships and uses anti-gravity in lifts and vehicles. This is handwaved with the idea that working hyperspace physics by default includes some concepts of manipulating 'normal' spacetime, including gravity. Like any technology, however, the systems can't work without a power supply; a suitably wrecked but still existing starship will revert to zero-G conditions once the power cuts out.
* Taken found in eastern Indiana is most likely a landing strip. However, he later admits to Marty Erickson that he has never had any idea what the aliens are planning and that an invasion is merely one possibility.
* Taken from real life, where "deflowered" was such a widespread euphemism for "non-virgin" woman, that the term even appeared in formal Anatomy books (even late 1990's editions).
* taken from Zoom). However, the Trickster had one more, well, trick up his sleeve and revealed that he was strapped with a bomb about to go off. Luckily, Barry arrives and disarms the bomb in a matter of seconds.
* Taken further (and reconstructed a bit) when the students are explicitly told to design and finishing moves as a goal. While slightly useful for brand labeling, the real point is that both planning out a special technique whose execution requires taking your Quick use to new levels and then intensively training yourself to be capable of performing it develop you in ways ordinary exercise and practice can't. (And it continues a minor theme the series plays with that a major advantage heroes are expected to have over ordinary villains is willingness to work harder for their goals.)
* Taken further as time goes on, where the Devil of paradox space is Doc Scratch, a dapper, hyperintelligent mastermind whose head resembles a giant cue ball, and he is only the forerunner of the story's ultimate villain and the leader of the Felt, Lord English, where "English" is a term for putting a powerful spin on a ball. Our first clear look at him is a close-up of his eyes, which are rapidly-flashing pool balls. That's without getting into increasingly clear evidence that overall, ranging from the overt to the subtle, villainous and otherwise,
* Taken further, most likely by accident, in 5th edition. The Player's Handbook in 5e contains 12 classes. The 13th class, Artificer, was introduced in the edition's first Eberron sourcebook.
* Taken further when It, a creature who embodies and preys on fear, appears to Patrick Hockstetter, whose distinct insanity means that he isn't afraid of anything whatsoever. He sees It as an indistinct, semi-liquid figure, as though It honestly doesn't know how to exist around him.
* Taken has the stalker that Bryan saves singer Sheerah from. He has a minute of screentime, but it's enough to demonstrate Bryan's all-around badassery before the real plot kicks off.

* Taken. He acquires two pistols in the climactic gunfight, but instead of going akimbo, he tucks one of them into his waistband and doesn't draw it until after the first gun has been emptied and discarded.
* Taken. However, it turns out that an alien ship actually did crash, as a direct result of colliding with the Mogul balloon. The ship is discovered by two young boys and their father while on a hiking trip to Pine Lodge near Roswell.
* Taken: "I don't know who you are, but I will find you and I will kill you!"
* Taken: In "Acid Tests", it is revealed that Jesse Keys joined the US Army under the pseudonym Frank Pierce and commanded a unit in Vietnam. When his unit came under attack from the Viet Cong in a temple in the Quảng Ninh Province, the aliens abducted Jesse in order to protect him. In his absence, 27 of his men were killed. Jesse became addicted to heroin after the war because of the guilt that he felt over not doing more to save his men when he knew that the aliens would not let anything happen to him.
* Taken: In "Acid Tests", Owen Crawford tells his son Eric that the UFO project receives reports of cattle mutilation two or three times per week.
* Taken. In "Beyond the Sky", Russell is the only one of the ten men aboard the B-17 bomber who were abducted on August 1, 1944 to survive more than three years after being exposed. The immunity of the Keys family is crucial to the aliens' attempts to create a viable hybrid.
* Taken: In "Charlie and Lisa", Lisa Clarke meets Nina Toth on her first day at Morrison Junior High School on February 13, 1986 and the two girls form a lifelong friendship. After Allie is born on June 8, 1993, Nina becomes her godmother.
* Taken: In "Charlie and Lisa", Mary Crawford and Dr. Wakeman, whom she called "Uncle Chet" as a child, start a clandestine sexual relationship which lasts for nine years. It is something that they had both wanted since she was thirteen.
* Taken: In "Charlie and Lisa", the title characters Charlie Keys and Lisa Clarke have sex in zero gravity aboard one of the alien ships.
* Taken: In "Dropping the Dishes", General Beers believes the aliens should be considered as hostile and lists the belligerent acts that no nation should get away with. The list includes unwanted abductions, human experimentation, violating airspace and stealing a highly classified energy reactor.
* Taken: In "God's Equation", it is revealed that Ray Morrison was sexually molested by a man in a shed when he was eight years old.
* Taken: In "High Hopes", doctors discover that Russell and Jesse Keys both have inoperable tumors in their frontal lobes. They turn out to be implants placed in their brains by the aliens. Dr. Kreutz determines that they are tracking devices. Dr. Wakeman identifies the energy signature that each one emits in "Maintenance" and figures out how to track the implants as the aliens do in "Charlie and Lisa".
* Taken: In "Jacob and Jesse" and "High Hopes", Dr. Kreutz is an ex-Nazi scientist. As a physicist, he is more Werner von Braun than Josef Mengele, but he certainly doesn't have much problem with gruesome medical procedures.
* Taken: In "Jacob and Jesse", Sally Clarke builds a radio transmitter in her shed in the hope of contacting John so that he will come back for her and Jacob and bring them to his planet.
* Taken: In "Jacob and Jesse", the only thing that the Groom Lake research team managed to obtain from the alien ship in eleven years is velcro, which Owen Crawford dismissively describes as "a way to hold up [his] pants without a belt."
* Taken: In "Maintenance", Tom Clarke, a leading UFO debunker, realizes that aliens are real after finding out that his half-brother Jacob is half-alien.
* Taken: In "Maintenance", Tom Clarke believes that John was not an alien but a super soldier who was created using psychotropic drugs as a part of an early Cold War experiment carried out by the US government.
* Taken: In the final episode "Taken", Allie tells John that she was sorely tempted to use her powers to make Clauson and the other men who threatened them at the gas station (as seen at the end of the previous episode "John") fight each other.
* Taken: In the final episode "Taken", John confirms what Mary Crawford and Dr. Chet Wakeman had suspected about the aliens for some time: that they have no emotions and no concept of morality due to the manner in which they had evolved

over the course of millions of years.
* Taken: In the final episode "Taken", the alien John reveals that Allie is the next step in the evolution of life itself.
* Taken is told, based on prior experience, that he has 96 hours to find his kidnapped daughter before the trail runs cold.
* Taken literally in the first mission of HAWX, which has you running air support for a mission from one of the
* Taken miniseries was supposed to be a gift to humanity, a mixing of human and alien, but they decided the world wasn't ready for her.
* Taken, Murad's sons do not appear. Maybe they decided not to continue it?
* Taken, Neeson's character Bryan Mills comes across as this at first, with the rules he tries to impose for his daughter's safety. She's annoyed by them and thinks he's too strict, as does his ex-wife. Shortly after, he is proven right when he has to storm his way through the Paris Underworld to try and save his daughter from sex-traders. Mills, an ex-CIA agent, fights off thugs left and right with mostly hand-to-hand combat and even ties one of the unfortunate traders to a chair, sticks a long nail into each leg, hooks a jumper cable to each leg nail and to the house's wiring, and shocks him so he reveals who he and his group sold his daughter to. After the interrogation, he leaves him in the chair, to have volts and volts of electricity flow through his body until "it is shut off for lack of payment on the bill." Mills did say that he would kill him after finding him, and kill him he did!
* Takenobu Mitsuyoshi voiced himself in both Japanese and English dubs of
* Taken Off Life Support: A person on life support has their machine unplugged with the reasoning that it's hopeless for their loved ones to keep waiting for the person to recover.
* Taken Off Life Support: Someone is taken off life support when it's determined that they can't recover from their injuries.
* Taken of one of the alien implants on a soldier in an isolation room. The soldier is driven insane within seconds and kills himself by banging his head repeatedly on the glass.
* Taken on April 17, 1970. After knowing each other for about six weeks, he proposes to her and she says yes. In "Maintenance", they have a nine-year-old named Charlie.
* Taken one step farther in that the Syreen (the race from which the Captain's future wife comes from) are heavily implied to need men (specifically human men) to keep their race going, since most men were killed when their homeworld was destroyed. The survivors are mostly female because it was mostly the all-female Space Patrol that was off-planet at the time.
* Takenori Akagi isn't ethnically black (though he's based on Patrick Ewing), but has
* taken over by multiple personalities had controlled her for a fair amount of time.
* Taken plays out like this. Kimmy is under the bed, panicking, on the phone, when suddenly she is dragged out by her ankles. Not to her doom, but...yikes.
* Taken: Poor Kimmy, being kidnapped and almost forced into prostitution, all within hours of her arriving in France.
* Taken puts a black one on for most of the movie and some of the publicity material has him in it.
* Taken short story "The Star Tracker" that Sally Clarke had been reading immediately before she found him in her shed.
* Taken that this was a contributing factor to Bryan's divorce, although he did retire early to spend more time with his daughter.
* Taken: The aliens are intrigued by humans because their own evolution branched away and stripped them of emotions. They are especially interested in the Keys family for their strength of will and physical hardiness.
* Taken: The aliens have the ability to read a person's mind and create images from their thoughts, memories and imagination:
* Taken. The attendees of these conventions refer to themselves as contactees as they believe that they have made contact with aliens. It is unclear how many of

them other than Sally herself have actually done so.
* Taken. The CG artists deliberately tried to evoke a documentary feel, with one guy saying he would take it as a compliment if someone pointed this out to him.
* Taken the fact that the film involves this sort of story when he tells the criminals who have kidnapped his daughter that he has "a very specific set of skills. Skills I have acquired over a very long career. Skills that make me a nightmare for people like you." The villain, being a villain, refuses to accept that he's a walking dead man at this point.
* Taken. The major differences are that indentured servitude is legal, the ultrarich live in extremely gated communities, and it is common for the children of the ultra rich to be kidnapped for ransoms.
* Taken: The name Area 51 is never used but the UFO project is based in Groom Lake, Nevada from "Jacob and Jesse" to “Maintenance”.
* Taken therapy group for two hours so that the UFO project won't be able to hurt them and her parents won't be able to stop her from turning herself over to the project.
* Taken: There are numerous mysteries such as the reason behind continued abductions of Russell Keys and later his son Jesse and grandson Charlie, the nature of the artifact found at the Roswell crashsite, the purpose of the implants found in the heads of all abductees and most significantly the aliens' ultimate goal in creating hybrids. As the series progresses, answers to all of these questions are provided.
* Taken: The series follows the Keys, Crawford and Clarke families over the course of four generations and 58 years from 1944 to 2002.
* Taken: Three generations of the Crawford family, Owen, Eric and Mary, commit terrible crimes as part of their crusade to discover what the aliens are planning. Owen is a complete sociopath while Mary is highly erratic and unstable. Eric is not on quite the same level as his father and daughter. In "Maintenance", he tries to become a better man. In "God's Equation", he has reached the stage where he does not want any more deaths on his conscience.
* Taken to absolutely ridiculous extremes and took over. They eventually massacred their whole population to stop crime.
* Taken to absurd levels in the Ultimate Talent Development Plan bonus mode of
* Taken to a frightening degree in "The Trial" when you consider the double meaning of the line "Why'd he ever have to leave me?" It's telling that during the film version of the trial, instead of just being
* Taken to almost Trollish extremes in an Ink Monkey's supplement. "Secret Lesson Revelation" allows a Sidereal Sifu to use practically anything in this way, as long as they can make up some reason, however far-fetched, that it is true. Naturally, there is a comic where a Sidereal is abusing this to make a Solar clean his Demigod T-Rex stables.
* Taken to a logical extreme in Parts 1 and 2, where the element of cold belongs to
* Taken to a ludicrous extreme in "King Mario of Cramalot", an episode of
* Taken to a much bigger level in "Pups Save a Giant Bone" when Marshall winds up picking up all the pups and taking them into the elevator, and all six pups end up in a weird piled-up position...with Skye on the bottom!
* Taken to a new level by the Anime Ghidorah, who is a literal planet eater. See the anime folder.
* Taken to an extreme/absurd level (in a high school setting no less!) in
* Taken to an extreme common in anime and video games, once the hero administers his ass kicking, beating the
* Taken to an extreme in another episode. The BAU team is watching an apartment they believe belongs to the unsub. When they get confirmation, they cross the street to his building.
* Taken to an extreme in the 2009 Israel/Gaza conflict. According to the accounts of some Israeli soldiers, Hamas gunmen and suicide bombers attempted to lure them into houses most likely rigged with booby traps. Instead of taking the bait, Israeli soldiers simply just knocked down the houses with bulldozers.

* Taken to an extreme in this Mexican sitcom, where it's one of the show's many
* Taken to an extreme when Kyosuke takes over a country. Why? To give the PANDRA children diplomatic immunity so they can go to school with their friends.
* Taken to an extreme with the male anglerfish, who latches onto his mate and gradually degenerates into a mere sperm-producing appendage.
* Taken to another level when Sterling did a cold/blind/first playthrough of
* Taken to another level when the villains discover that the robbery was
* Taken to another level where Calvin's father is frustrated with Calvin wanting to hear the story every night despite having heard it enough to have the whole thing memorized, so he changes it a bit. The only clue we get is a terrified Hobbes asking Calvin "Do you think the townspeople will ever find Hamster Huey's head?"
* Taken to a particularly unusual (not to say unrealistic) degree in
* Taken to a rather ridiculous level with the Gold Knight, who wears backless
* Taken to a ridiculous extreme in the cartoon "Whining Out" from the
* Taken to a ridiculous extreme when Doofenshmirtz builds a trap consisting of a door with a Perry-shaped hole in it, claiming to have been inspired by Perry breaking through the door... and the wall... and the ceiling... and the fridge door (apparently Perry was extremely hungry on that occasion).
* Taken to a surprising level by martial-arts champion and actress Tara Cardinal with her character
* Taken to a whole new level when Mord mentions that one of his former colleagues "was later revealed to be an epic poem about tadpoles".
* Taken to dangerous extremes for Will Graham, the main character in
* Taken to extremes. After a tiff in bed, Debra took all the covers and went downstairs to sleep on the couch. For good measure, she turned down the thermostat.
* Taken to extremes by Arctic seals, which give birth on unstable pack ice. Because there's no solid place on which to park a baby seal for longer than a few weeks, tops, female seals bear highly-developed young that only need to nurse for a short period, as little as
* Taken to extremes in "Auto Erotic Assimilation", where Rick takes advantage of his lover being a
* Taken to extremes in one episode where a Japanese man and Chinese man argue with each other with the nearly the exact same accent and can't understand each other.
* Taken to extremes in one episode where Pip Bin's sister (at that point Mr. Benevolent's 'saucy evil consort') blows the disguise in
* Taken to extremes in one fanmade map named KOTH_trainsawlaser, which, along with
* Taken to extremes in one issue. Dr. Eggman decides he's sick of fooling around with Sonic and launches an all-out attack on his hometown. His forces manage to blast nearly every single good guy (except three) with powerful lasers that seem to vaporize them on contact. He then beats the crap out of Sonic for good measure. Looks like Eggman has finally won... except that those lasers didn't kill Sonic's friends, they were just teleport beams, which sent them all to cells at Eggman's HQ. Eggman announces he'll kill them all THERE… even though he could have killed them much more easily by simply making his lasers lethal in the first place. This is doubly stupid because Sonic believes everyone is dead... until Eggman TELLS Sonic that his friends are alive, and where to find them. Then he's actually surprised when Sonic mounts a rescue and frees them all. If he'd just kept his trap shut, Eggman would have had plenty of time to kill everybody.
* Taken to extremes in one novel when the characters pass through a number of alternate Xanths in search of one particular alternate, basing their assessment of whether or not they've made it on who Jenny Elf married and the resulting "species" of her daughter. In one universe, she was half-
* Taken to extremes in the final episode of Season One when Reese and the POI are trapped inside a hotel with the FBI and a hit team of corrupt cops hunting them. Finch is trying to guide them to safety, Agent Donnelly is at Taskforce headquarters guiding an FBI SWAT team towards Reece, Detectives Carter and Fusco (unknown to each other) are sending Reese and Finch information to help them dodge the SWAT team, and a corrupt NYPD officer is helping the hit team avoid the cameras and FBI while guiding them towards Reese and the POI.

* Taken to extremes in the "O Canada" cheat which grants you a "Lazer Bear" dressed in a Canadian flag. It shoots lasers out of its eyes.
* Taken to extremes in the pre-Empire novels, where he actually almost killed Mace Windu (aka
* Taken to extremes on CBS, which only aired seasons one and three of
* Taken to extremes on "Harlottown" when, after Hank and Peggy pick up a pair of porno actors who are stranded on the road, Hank leaves Bobby with John Redcorn in his house.
* Taken to extremes when Cleo gives Abe his own knork - which he had
* Taken to extremes with an infamous 90's ad campaign for Mila Margarina in Brazil featuring a houseful of nude children playing around. The ad was controversial and short-lived, but also made a lot more people aware of the brand.
* Taken to extremes with the most valuable minerals of all: moon rocks. When you're actually
* Taken together with the wooden leg example above (who was her boyfriend at the time) it's possible that being more vulnerable and "feminine" around men she cares about is just another aspect of her character, and one that she's not particularly proud of at that.
* Taken to hilarious extremes, for the sake of a joke, in the Rankin-Bass film
* Taken to hilarious extremes with Da Orks. They have FTL travel too (sort of) but in terms of communications technology
* Taken to hilarious extremes with the Hierophant Biotitan who, despite being as large as a warhound, is supported by 4 relatively tiny stalks it calls legs. How it doesn't explode from its own weight is anyone's guess.
* Taken to investigate the strange writing found in the burial chamber. He realizes that there is something more going on when Sheriff Kerby tells Dr. Powell and his archaeology students Sarah, Buzz, and Daryl to leave town after it is discovered that the mummy is no more than six years old.
* Taken to its extreme when Jason is upset that he "only" got an "A++" since it ruins his "A++++" average.
* Taken to its literal extent with Stephen Colbert's self-proclaimed "rivalry" with Korean pop idol Rain after his appearance in the
* Taken to its logical, comical degree in 8th edition with the initial Conscript rules; at three points a pop a single conscript is nothing to write home about. But this edition means that any weapon can harm anything, just that you are rolling on 6's. But conscripts now can receive orders just like normal guardsmen, and their one weakness (their pisspoor Leadership) can be completely negated by a nearby Commissar. Cue people using conscripts to literally drown anything and everything in a flurry of disco-light-shows. On top of that, it's calculated that an equal points amount of Conscripts, Platoon Commanders and Commissars can not only withstand the power of a
* taken to it's logical conclusion good at her job, that some of the merchants who summon her have formed a cult expressly devoted to her as a form of contract.
* Taken to its logical conclusion in the design of the BASIS (although then rarely mentioned past her introduction). A one-of-a-kind intergalactic exploration vessel designed by the Terran
* Taken to its logical conclusion in Vol. 9: there's a part where all but one character enters the scene by jump-kicking or trying to jumpkick someone (mostly Izaya) in the face.
* Taken to its logical conclusion with Deathfog, which instantly kills any living character who enters it, ignoring any protective gear,
* Taken to its logical conclusion with the Hippopotas, Sandile, and Gible families; Ground-type sand hippos, sand crocodiles, and sand sharks respectively.
* Taken to its logical extreme in the Last Battle itself, which has just about every known magic-user in existence fighting on one side or the other. While many mages are used as artillery, the fact that
* Taken to its logical extreme when Snake, disgusted by Otacon's pantswetting, calls out Jesus' name. Jesus appears, is also disgusted, and calls out God's name. Subsequently,

* Taken to its logical extreme with the song Dánarfregnir og Jarðarfarir (e. News of Death and Funerals), where the Icelandic national radio (RÚV)'s signature jingle before announcing the news of recently deceased people was covered by
* Taken to literally insane extremes by Maxie Zeus - he strews his stool around, convinced he is fertilizing the barren Earth. In the context of his particular delusion (He thinks he is God) it is in fact a sacred act.
* Taken to new extremes with Shockwave Impact Wrestling in Sidney Ohio USA. If you think having six wrestlers involved cheapens the length of the
* Taken to non sequitur extremes in early PSP ads. "It's like cheese you can listen to outside!"
* Taken to perhaps its ultimate extreme with Cletus Spuckler, the series' resident "slack jawed yokel". He and his wife Brandine are the parents of some 44 children. In one episode, the Spucklers take in Bart and Lisa when Homer and Marge go to jail, implying that some of the other children may be fostered as well.
* Taken to quite literal levels with Chaos Obliterators, whose bodies have been mutated by the Obliterator Virus, enabling them to generate weapons ranging from powerfists to lascannons (though the line between the weapon and obliterator is blurry, as the weapons are more of an extra limb, rather than separate item from user), as well as ammunition to said weapons.
* Taken to ridiculous extreme in second game. At max experience level, shooting one soldier will make your entire army do twice as much damage, run faster than a land speeder and be completely invulnerable to all forms of damage. And there is a trait that makes execute cool down less than its duration.
* Taken to ridiculous extremes with the Apocalypse Rules in 40k, where many weapons forgo the normal "to wound" and "Armor Save" rolls, because they
* Taken to ridiculous lengths when a car the Simpsons had recently bought in winter lost control on the ice. The Simpsons bailed out only to watch the car skid into the middle of a frozen lake, break through the ice and sink into the water, and then
* Taken to ridiculous levels at the start of the encounter. Hidan's only reaction to being impaled by two large swords is "Who the hell are you?"
* Taken to ridiculous levels with Pica, whose actual shoulders are in the shape of huge, spiked shoulder armor.
* Taken to the extreme in a cutaway gag: It seems that Peter only went to
* Taken to the extreme in Leon's fight against the first Lepotitsa in
* Taken to the extreme in one episode, where he uses it to dodge an incoming punch and escapes. Nobody seemed too bothered that he just vanished into thin air...
* Taken to the extremes with James' Carnivine. Early on in the DP saga, it caused an explosion if it did pretty much
* Taken to the extreme when the Brain Spawn wipes intelligence from the planet:
* Taken to the extreme with the special character Aun'Va. He's gone from the worst Special character in the entire game from his previous incarnation, to almost a "Must-Have" unit in any non-Farsight Enclave rules using Tau army. He can invoke an additional power, which means you can leave Storm of Fire always active, and then one of the three other Elemental Invocations make surrounding infantry units tougher, less likely to run, or more aggressively mobile. And thanks to his Paradox of Duality, he put's the normal strategy of using High Strength, Armor Piercing weapons on its head, making it likely to fail when fired at him. Combined with clever use of cover, this will frustrate enemies trying to eliminate this huge morale booster to the Tau. Not bad for a choice, where it's very likely that when used correctly, will never earn a kill on its own.
* Taken to the logical end with Ray Tracer, who uses an actual surfboard ala
* Taken to the next level with man-eating hamburgers in this animated short,
* Taken to the nth degree when Cell self-destructs and blows up King Kai's planet, also killing Goku— when Cell regenerates he knows the Instant Transmission technique that Goku employs. He somehow LEARNED the technique from Goku's CELLS.
* Taken to the point of self-parody with Elizabeth, a student in Ross's class that he dated for a while. She was consistently presented as smart, pleasant, and fun-

loving. When he broke up with her, it had nothing to do with anything she did and was for the perfectly realistic reason that they were at very different stages in their lives and he didn't see a future together. Just as he's having second thoughts about the break-up, she sticks her head out the window to yell at him and throws a water balloon.
* taken up a notch. But during his fight against Naruto and Sasuke, he couldn't take one punch from either one of them.
* Taken up a notch when special guest star Tammy Faye Bakker would play Mimi's mother, Tammy Bobeck, for two episodes.
* Taken up a notch with "The Room" which has rather realistic camera effects in keeping up with the reality theme of the episode, specifically quick zooms and bokeh focus. Even the eviction ceremony in the kids' bedroom features advanced blurred effects and lighting.
* Taken up to eleven by Tenchi and Z's Light Hawk Wings. Its heavily implied that the force needed to breach them would destroy the universe with it!
* Taken up to eleven in The Return, where there's whole scenes who are paid importance, that have not a bearing on the plot, althouhg an argument can be made about bearing importance on an atmosphere and emotional level.
* Taken up to eleven in the seventh entry, where the villains are a time-traveling army from the future . . . still driving the same WWII-era vehicles, except now they're painted blue and shoot laser beams.
* Taken was released in America several months after it was in the UK (and a full year after France).
* Taken when Dr Chet Wakeman and Mary Crawford do it the day she turned 18.
* Taken. When the daughter is being kidnapped, her father tells her specifically to scream identifying characteristics into her cell phone, so he can have something to work with when rescuing her. That doesn't really add much evidence to his searching though, and the real lead comes from when the kidnapper talks into the cell phone after kidnapping the daughter. She does manage to describe a tattoo the man has, which lets Brian identify the gang.
* Taken, where non-nerd Jack Carter is the baseball nut, and his attempt to start a town baseball team is not initially popular. They wind up starting a VR Baseball league instead.
* Taken. While observing the crop circle in a helicopter, Crawford and the others see another in the vicinity. It is in the shape of a peace symbol and the word "Howdy" written beside it. As a result, Crawford's career is ruined. He later learns that it was a prank orchestrated by Tom, a leading debunker, in revenge for Crawford breaking his mother Sally's heart and kidnapping his younger half-brother Jacob in 1959.
* Takeo-chan Bukkairoku focus exclusively on Japanese mythology and youkai. Starting with chapter twenty, a European vampire moves in next door with his harem of western monster girls (including a Frankenstein's monster, a werewolf, and a medusa) with an eye towards making Takeo his next bride.
* Takeo-chan Bukkairoku that she has to wear excessive safety gear just to survive the various mishaps that happen to her en route to or from school. She keeps herself distant from others at the start of the series because that misfortune can jinx others who are around her. Her home's landlord and master, a god of fortune she calls Mu-chan, can negate much of this if they're together. When they're apart, it kicks right back up again.
* Takeo-chan Bukkairoku. The first chapter has the real estate agency setting up her dorm putting her in a house populated by youkai. Said house has a very pleasant garden that, if one takes a very precise route, can also be a path to the underworld. Upon being informed that Takeo went missing while in the garden, the youkai all realize this is almost certainly what happened to her and set off on a rescue mission.
* Take Off Your Clothes: A character asks another to remove their clothes, but the situation isn't sexual.
* Take Off Your Clothes: Asking someone to disrobe for non-sexual reasons and having your intentions misunderstood.

* take on Azula while the latter's Firebending was enhanced by Sozin's comet.
* Take One: Sixty seconds after host Marc Summers gave the signal, the contestant came up empty with the stage covered in feathers. It turned out that the staff
* Take On Me there are a few amusingly awkward scenes that cannot be described here.
* Take Our Word for It, and everyone who saw him do it had to be hospitalised because they were laughing so much.
* Take Our Word for It - Because sometimes, you're better off not knowing.
* Take Our Word for It: The characters spend an awful lot of time talking about how scary, funny, gruesome or whatever something is, but we never actually see it.
* Take Our Word for It to make love to her (after Bud Manstrong, the only other crew member on Gargantua One for all this time, refused to satisfy her), he agrees, but only if she wears her spacesuit helmet.
* Take Our Word for It when the neighbourhood kids are trying to remove a coin off the pavement. Eddy loudly declares that he can see Sarah's underwear as she is hunched over the coin and trying to pull at it with her teeth. The viewer is left in the dark about whether Eddy was telling the truth because Sarah is facing the "camera" as she is attempting to win the challenge. The rest of the children waiting with him laugh as if Eddy had pointed out what they were all thinking, making Sarah stomp away in red-faced embarrassment, but they were as competitive as Eddy so they could've easily been lying as well.
* Take Our Word for It: Writers describe something they can't possibly live up to by showing it, so they just tell us what it's like, and let our imaginations fill in the gaps.
* Take out an entire battalion of Knightmares and kidnap the princess? After putting himself in a position where he's surrounded by the enemy and cannot simply retreat?
* Take out the magical diary part of the Ginny subplot in the second book and it’s the story of an impressionable little girl falling prey to a manipulative older boy. Ginny is a kid who’s grown up in a loving family with a whole heap of brothers to play with but goes to a boarding school and has a hard time adjusting to her new life. She’s lonely and starts talking to a “new” friend, a handsome and charming older boy. He
* Take out the risque language and you'd have the actual title of an episode of
* Takeover: Brooklyn hadn't sent the pigs sailing, that sure as hell did.
* take over command and disrupt the unit from within. Marimow forces the unit to focus on "street rips," which is the exact thing the unit was created to get away from, rendering the MCU useless. Rawls even calls him "Marimow, my Trojan Horse," making clear that he uses Marimow to break up any unit causing problems for him.
* take over household responsibilities at a young age (his mother having left and his father busy with work). He is somewhat limited in that living in poverty doesn't allow him a lot of ingredients to work with.
* take over place X goal but this is a minor plot thread and is treated by everyone like 'business as usual'. Everyone is trying to take over everyone else.
* Take Over the City. Although his goal is to totally control The Glades, he uses many of the traditional tactics for isolating an area to do so: destroying all the cell towers, disabling the video feeds, etc.
* Take Over the City: The villain plans to take over the town they live in.
* take over the entire world as the Xhosa, a one-province pagan minor country with a built-in technological handicap.
* take over the Trust and use their money and influence to covertly gain power on Earth, after it becomes clear that the Tau'ri can't be defeated using conventional
* take over the victim's body. Keepers had only had two weaknesses: alcohol - which put them to sleep - and to kill the Drakh who spawned the Keeper.
* Take Over the World: A specific nation coming to total (or near-total) control of the world.
* Take Over the World episode like Squidward got, which combined with less sympathy probably makes him the bigger loser overall.
* Take Over the World. Eventually the two of them are overthrown and chased away

from Earth by a rebellion, consisting only of Moe wielding a more advanced weapon than than Kang and Kodos can conceive of... a board with a nail in it.
* Take Over the World. He occasionally helps Sonic without any ulterior motives, gives Tails advice on girls, and even befriends Amy after they find a common interest.
* Take Over the World. He was able to look into the future and see all the possible futures that could come to pass and the only one free of human suffering and strife was the one where he was in control of humanity. Though the validity of the point is undermined by his methods, which usually amount to depriving most of humanity of its free will, killing or imprisoning anyone who resists, and in short proving that everyone who believes Doom is right is a closet fascist themselves.
* Take Over the World long enough to unlock the secrets of the Lavadome, and is willing to decimate and enslave dragonkind to do it.
* Take Over the World plot. Since the protagonist is immune, the brainwashed citizens are ordered to kill him. He escapes and returns to his hometown, intending to call the cops, only to find more antennas. His brainwashed wife shoots him.
* Take Over the World: Some players in the game of geopolitical strife have somehow managed to achieve total global domination; whether by conquering and annexing all other territories, or at least by becoming the biggest and strongest superpower in the world.
* Take Over the World, such as when he decides to go on the offensive against Kim Possible.
* Take Over the World (that is, Staff Officer Black, not Shenron) gets so pissed off about this that he guns down his boss and takes over the organization, and ignores the Dragon Balls entirely because he already has the resources needed to take over the world.
* Take Over the World with the help of the Chronicoms, not understanding that they are just using him.
* Take Over the World with their superior powers. Also, Xavin doesn't get that being genderfluid is unusual for humans because, for Skrulls, "changing gender is no different than changing hair color."
* take potshots at Dish and DirecTV for the fickleness of their dishes.
* 'Taker also has recognized several wrestlers for their unmitigated courage in facing him, especially if they are far below his weight class:
* Takers by a recently-paroled cohort only to be pitted against a hard-boiled detective and his partner who interrupt their heist.
* Takeru enrolled at Tenbi Academy because it used to be an all-girl school. But since it's turned Co-Ed, the student body is predominantly female; making it his dream come true. So he's signed up
* Takeru knows Haruko from the time they spent together at his father's dojo, where they used to spar. Haruko developed a crush on him during that time,
* Takeru: Opera Susanoh Sword of the Devil arrive at the Kingdom of Jagara, where their three princesses share basic personality traits as the main heroes. The youngest princess is quiet and demure like Oguna, the second princess is brash and hot-headed like Kumaso, while the eldest is in between the two like Izumo.
* Takeru Sato, the lead actor, left the franchise after the TV series; so for future movies and spin-offs, they de-aged Ryotaro into an 11 or 12-year-old boy, making him younger than his grandson Kotaro who is around 18.
* takes a big bite that the mother whispers, "We don't have the stuff to make pancakes." Apparently, they made the syrup too.
* takes a cab and destroys his house. He manages to evade it again... and then he breaks in half for no reason, though this could be explained as an effect of Sniffles being cursed.
* Takes a dark turn in the character of Mesaana. While the other Forsaken were out leading armies against the forces of the Light during the Age of Legends, Mesaana spent her time setting up schools for children in conquered territories. However, it was there that she taught them the values of the Shadow and encouraged them to turn on their own families. Three thousand years later, people still cringe in horror at tales of "Mesaana's Children".

* takes a few bits of fact and wraps them around a backstory for the recently deceased Voldemort to write a sensationalist piece, not realizing that he and a young Rita Skeeter have accidentally hammered out Voldemort's actual history.
* Takes a Level in Badass due to actually being able to see his opponent clearly. Senku later makes proper wire-frame glasses for Kinro, although Suika still prefers to keep using her helmet.
* takes an arrow to the knee before he can shoot Twilight. This is in a setting where guns are the weapon of choice and no character is ever shown to have a bow.
* takes a punch to the face, has the power source ripped out of his cybernetic exoskeleton, has part of a building
* takes a shot from a power staff when Makoto saves Kauru from drowning.
* takes a swipe at this) at one point. "Why do they always look like Canada?"
* Takes a Third Option by freezing time, teleporting to a prop store, stealing a fake, collapsable sword, and using that one on his sidekick. It resembles Hiro's real sword enough that the two villains fell for it
* , takes a turn into action movie territory as the Ghosts of Christmas and Jacob Marley battle someone who stole the Ghost of Christmas Present's torch in an attempt to permanently stop the dead contacting the living.
* "Takes care of the joint"), and a jock strap ("Gets in the way a lot, but basically supportive").
* takes Faye hostage that ends with Spike and Vicious clashing for the first time in the series.
* takes games way to seriously they probably don't have any real malice towards the other team.
* Take Shelter during a fight between the hero and his fellow colleague.
* Take Shelter isn't sure if his dreams are an example of this trope, or just him going mad. It doesn't help that his dreams are seemingly apocalyptic, featuring oily rain and people driven mad.
* Take Shelter, the hero wets himself during a particularly intense bad dream.
* Takeshi and Emi are the same age as Kousei and have been playing for almost ten years. They get overshadowed by him though and that has made them both become his
* Takeshi and Emi have been playing since age six, were also very good for their young age, and are still good pianists at age fourteen. They weren't quite as talented as Kousei though and thus were largely overshadowed by him.
* Takeshi Aono stated on Twitter that he would retire Roy Campbell from the series. By the time Kojima left Konami, he kept his word.
* Takeshi Aono, the voice of Colonel Campbell, passed in 2012. Campbell had previously appeared with other members of the
* Takeshi Aono voiced Ninja Murasaki in the Red Ribbon Army arc and later returned as King Piccolo and Kami.
* Takeshi Kitano is important for being the first American co-production by the Japanese filmmaker, and features different characters who speak English and/or Japanese. This notion of language barrier completely disappears in the French dub, where everybody speaks French without any difficulty.
* Takeshi Kovacs corps, and after mustering out found that the civilian job market for sociopathic killing machines was somewhat limited. With the result that most of the time he worked as a mercenary for criminal syndicates.
* Takeshi Kovacs discovers that the body he's been resleeved into used to belong to a
* Takeshi Kovacs. Even then many characters are subjected to "true death" by having their stacks destroyed or wiped. The wealthy often have off-site backups, but even those can be taken out.
* Takeshi Kovacs fall into some flavor of this trope. Kovacs is an ex-UN Special Forces operator who works as a private investigator, mercenary, and general hired gun, while Marsalis is ex-British Special Forces who specializes in hunting down genetically modified people on behalf of the government. Neither is a particularly nice guy, but then again, they don't inhabit very nice worlds either.
* Takeshi Kovacs features another twist on the cyberbrain sub-variant of this trope, in the form of "cortical stacks" implanted in every person's brain that

basically serve as a mirror backup of the brain in question. Stacks can be transferred to other bodies ("sleeves") at will, transmitted across networks, mounted within VR constructs or simply stored to disk.
* Takeshi Kovacs in a new body when they die. However most people can't afford to be resleeved more than once and unless they shell out a lot of cash they have to go through the whole aging process again, and if you die and your killer destroys your cortical stack, you're dead for good.
* Takeshi Kovacs it's explained that most people can only face going though the whole process a couple of times before giving up and accepting death, especially since it's worse the second time round because you already know what you have to look forward to. As a result, only those who are both very rich and have the right mental attitude can live for more than a couple of hundred years, and are nicknamed "Meths", short for Methuselahs. Meths tend to be amoral bastards:
* Takeshi Kovacs landed. The "angelfire" also makes for good Harlan's Day fireworks, and easy disposal of bodies.
* Takeshi Kovacs. Many sleeves are artificially created to have a range of nonhuman enhancements. They can also upload themselves into non-organic robot bodies or simply into computer programs.
* Takeshi Kovacs novels the only form of "FTL travel" is to "needlecast" your Ego from one system to another and buy or rent a sleeve on the other end.
* Takeshi Kovacs of his mercenary unit who was forcibly wired up to keep him in line. The results are not pretty.
* Takeshi Kovacs on people without remote backups. The client in the first book died that way, but had a 48-hour backup enabling him to hire Kovacs to figure out who did it.
* Takeshi Kovacs series features this trope put toward particularly gruesome ends. Torture victims could be implanted into a computer world, where they would be tortured for hours of subjective time every minute, for as long as the computer stays running. In theory, a person's consciousness could experience millennia of agony without the mercy of death.
* Takeshi Kovacs tailoring the planet's ecosystem and the colonists' biology to mesh together perfectly, and that the first Mars colonists had keeled over upon taking their first breaths of miscalibrated atmosphere.
* Takeshi Kovacs takes place in a largely post-death world where a person's consciousness is housed in a chip in his brain, called a "stack". When his body dies, his chip is inserted into a new one. Bodies, now called "sleeves", are bought and traded like garments. In the first book of the series, a centuries-old magnate hires the hero to find out how his previous sleeve was murdered.
* Takeshi Kovacs that thoroughly plan out the new ecology, including what parts of the native ecology to destroy, before the colonists are even decanted from their cloning tanks.
* Takeshi Kovacs, the UN Protectorate's Envoys recruit borderline psychopaths with just the right mix of inhibition and sense of duty. Most end up resorting to crime after they muster out, the titular character usually works as a detective, bodyguard, or mercenary. According to Kovacs, they prefer to recruit from more conventional militaries as they cultivate that mindset. Though it's not entirely clear where along the scale he falls given how often he mentions his pre-recruitment adolescence as a gangbanger.
* Takeshi Kovacs), they are nearly indestructible barring a deliberate attempt to destroy them.
* Takeshi Kovacs - to a one - are benevolent. Benevolent doesn't necessarily mean inoffensive, though, and every now and then they do get violent - but it's always against people who are committing obvious acts of assorted nastiness.
* Takeshi Kovacs turning in otherwise-loyal citizen who happened to get it stuck in their heads. The government eventually dealt with it by releasing a rip-off version featuring pro-government lyrics set to the same catchy tune.
* Takeshi Kusao, is married to Naotora Ii's voice actress, Yuka Saitou.
* Takeshi Kusao was the Japanese voice actor for Ryo in the original version of
* takes him on, leading to a clash of her Raw Magic against his Chi Magic, with

both also using the Talisman powers they stole earlier in the story. It ends with a draw.
* Takeshi's Castle, features a segmented one consists of various obstacles and challenges throughout a single episode.
* Takeshi's Castle, features this, and it involves the contestants running up a narrow tunnel and then running back into cubbyholes to avoid the polystyrene boulders.
* Takeshi's Castle involved the contestants picking cards dressing them up in bowling pins and having a guard roll a giant ball at them
* Takeshi's Castle was later re-imported to Japan, where it actually became more popular than the original show.
* Takeshi Sendo's raw power and fighting instincts are top-notch. His biggest weakness is lack of technical skill.
* Takeshi Shudō elements and he's still highly respected by a section of the fanbase, Tomioka's contributions are valued as having some of the most mature writing of the show while tackling darker subject matters, while still retaining the more optimistic look that the anime adopted after Kanto.
* Takeshi Shudō liked PokéShipping and supported it, but Shudo reportedly wasn't a fan.
* Takeshi Shudō, since the third movie he went with is considered a contender for the best movie in the series to this day.
* Takeshi's thirteen year old younger sister shows prowess at the piano, however unlike him she only began playing to get him
* takes hyperbole, sarcasm, and humour literally and the loss of her love interest Rose Quartz.
* takes into account the fact that your adversary has the old model that he thinks tells him what you think he is going to do!
* takes its name and first sentence, when Clara Clayton transforms herself from a quiet schoolteacher to a full-on superwoman, who can scale trains in motion, in order to catch up with Doc before he goes back to 1985.
* takes off his glasses, and Rusty puts on a suit, again to impress Stella. Eventually, Stella becomes their platonic friend.
* Takes on a more serious tone when several characters (including his own mother) don't want Michael seeing Ben, who is HIV-positive.
* Takes One to Kill One directly weak to his own element, merely that it's the only means Graham has of being able to fight him on an equal footing.
* takes out one of Blofeld's doctors and steals his clothing so he can infiltrate an operation room.
* takes place in a world where all cartoon characters live, and cameos occur often.
* takes place in the past, with Phoenix' mentor Mia being the Defense. The opposition is a younger Edgeworth, who has all his familiar poses and tics, and... his mentor's obnoxious finger wag, showing the great influence he had on him.
* takes that specific trope and runs with it to create an origin story of sorts for Master Hand and Crazy Hand.
* takes the damage in the first place, so it's possible for an attack to obliterate a player's head/limb. This permanently reduces their perception (head) or agility (limb) to zero, prevents them from equipping any gear for that body part, and (in the case of the head) renders them mute for the remainder of the game, so it's generally necessary to reload from a previous save, just as if they had died outright.
* takes the edge off the horror by having one of the real calls intercepted... by Rachel's voicemail. Which she then deletes.
* takes the family to his new workplace to tell him off. Unfortunately, when she does, he loses the respect of his workers and his boss fires him. Marge feels so guilty that she and the family buy a vacation house from Gill.
* takes the first excuse he can come up with to leave, and Morty refuses, as he is super grossed-out by the sexual nature of the soul-bonding with dragons—and also by the fact that he soul-bonded with his sister and grandpa along the

way—and needs to process everything that happened.
* takes the lead pony badge away from Lightning Dust and expels her from the Wonderbolts.
* takes this premise to its extreme, calling itself a "photographic novel." The comic features actors who play the role of the characters, and uses three different photographers to capture scenes. The photos are heavily post-processed.
* take Superman with him, only to find that the gas doesn't work on Kryptonians. The final panel is of Clark Kent ripping up the last surviving copy of the formula.
* takes up Roman's hat after he dies while fighting Ruby, and seeks to kill Ruby to avenge him.
* takes up what is hinted to be Diego Armando's position as the hot-headed, "never say die" defence attorney as well as the case against Dahlia Hawthorne after his poisoning.
* Take That! about how iCarly is about comedy, not shipping. The next 2 major episodes with promos? 1: Sam admits she's in love with Freddie in the first and 2: locks herself in a mental hospital and after Carly and Freddie can't get her out, Freddie says he likes her too. The next upcoming episode is about Carly reacting to her best friends dating. How on earth that is not shipping-related is beyond a lot of fans.
* Take That! against Boll's fighting skills by claiming that boxing isn't real fighting.
* Take That! against Christianity. This theory hasn't exactly caught on in most academic circles. To put it mildly.
* Take That! against the hip-hop-themed ads for Sprint's Boost Mobile prepaid service.
* Take That! and falling asleep, only to learn in her dream that it wasn't such a great time after all. When she awakes, she's happy to live in modern times.
* Take That! at his critics, Bush and other members of his administration continued to drop the word "strategery" into public statements, and it was used as the title of a book about the President which depicted a disconnect between his shrewd political savvy as represented in the book, and his bumbling buffoonery as represented by his enemies.
* Take That! at Katy Perry) was said to have been inspired from Right Said Fred's "I'm Too Sexy."
* Take That! at this trope, portraying the knights as little more than wandering bullies who picked fights with each other or even defenseless passersby for no reason. The tales of their heroic deeds are entirely fabricated (and absurd on their faces, leading the main character to marvel at how nobody picks up on the implausability of it), and the story features a lengthy description of how uncomfortable the main character is when he is put in his own shiny armor to go on his own quest.
* Take That, Audience!' characters also insulted the audience in their dialogue.
* Take That, Audience!: Critics and even show creators notoriously gave chastising remarks towards audiences for liking or not liking certain elements or/and formulas in their (preferred) works. This became the impetus for the audience-critics war towards the final years of the decade.
* Take That, Audience! everyone's speculating on, learning that what is essentially her god made it that way for no real reason made her want to kill him.
* Take That, Audience! to get the audience to realize Ward's journey was never one of redemption but falling into darkness.
* Take That!. Capcom denies this, stating Tofu was not originally envisioned to be a playable character or even a tofu, rather it was a block the developers made to test hit detection for the game. They decided to take the joke and run with it after main development was done.
* Take That! changed its theme from an instrumental to "It's a Jungle Out There." To hammer it in, at the end of the episode, the fan ends up at Monk's house at one in the morning, having shifted her obsession to Monk after he arrested the lead actor for the murder, tells him that he should get his own TV show some day, and then makes him promise that when he does, he'd never change the theme song. The old

theme song then plays over the closing credits rather than the new one.
* Take That, Critics!, both of which were seen as too disturbing by critics.
* Take That, Critics!, but the temptation to try it is often irresistible.
* Take That, Critics!: The creator responds to criticism by insulting their critics.
* Take That! every Sunday morning, but a couple of verses get into this territory:
* Take That! extremes and eliminating all traces of fun and creativity.
* Take That! fame) follows several different people in the final minutes before nuclear armageddon. The song is just over four minutes long, and counts down with each successive chorus...
* Take That! for any football team you dislike: A woman is standing at the window of her burning fifth-floor apartment, clutching her lapdog. The firefighters can't persuade her to let go of the dog to climb the ladder, so a strapping young man steps up to the building, identifies himself as the star player of [football team], and tells the woman to throw her dog down. The woman complies, the footballer plucks the dog out of the air, puts him safely on the ground to general applause... then backs up three feet and kicks off.
* Take That! had stories in which war was actually prevented, whereas certain more recent American space opera shows (*ahem*seeabove*ahem*) like to depict the heroes fighting unsuccessfully for peace for just long enough to allow a war to break out, so that they can have an exciting war arc without making the heroes look too aggressive and jingoistic.
* Take That! high school kids and fat creeps. Then of course it had the standard well-toned manly man using "a body wash for grown-ups".
* Take That! humor, has lost popularity and approval in recent years yet still rears it's ugly head occasionally.
* Take That! in the line "I know that we were intimate, but that's the part I don't recall at all").
* Take That! It partly ruins the "mechanic" of the joke, but it's (somehow) funnier.
* "Take That!" Kiss: Kissing or pretending to kiss a person to mock them.
* Take That!, leaving Castle Greyhawk as a rarely spoken-of joke module.
* Take That! / living computer of equal or greater than human intelligence.
* Take That!: Making a jab toward another work or something in real life that the author dislikes.
* Take That!. Much to their dismay, the box contained two mismatched surfaces, a few hinges, 3 legs of different lengths and an assortment of screws. They ended up building an incredibly rickety table, and had to resort to using an overturned pot to make one of the legs the same length of the other two. Half-way through the round, it tipped over and fell apart, forcing them to rebuild it.
* Take That! of sorts at the nu-metal sound, in the stylings of Ben Folds. Still qualifies as meta tho.
* Take That! (one team idly passes the ball around the center circle as the opposition just watch) and turns the city into a war zone.
* Take That! rather than the characters themselves slugging it out over in-universe disagreements.
* Take Thats against the Japanese extended into the console's marketing image; the nuclear reactor-esque startup sequence of the original Xbox and the green color scheme associated with the Xbox brand were also meant to invoke radioactivity, like the nuclear bombs that were used to defeat the Japanese in the war.
* Take That! saying "let the real artist work on the design and don't interfere."
* Take That!) saying they were great. Laurieann dropped them as clients not long after.
* Take That, Scrappy!: Making an unpopular character suffer to please the character's detractors.
* Take That! spoof commercial against Duracell, showing their battery outlasting Duracell in a similar toy. The toy used in both commercials? A mechanical rabbit hitting a drum. Fast-forward to today, and the Energizer Bunny used in that initial spoof has become a valuable mascot that keeps going and going and going...

* Take That! story about how Dib got Zim on tape, ending with a completely ridiculous story from GIR involving a giant squirrel who "eats Dib's greasy head" and flies into space to "fight all the bad guys." The host declares all of them crazy, but his producer tells him that it's popular and so he should take the show in that direction. The host, notably, seems to be cracking himself...
* Take That! that can result in a universe not based upon progress and reason.
* Take That! that he feels the need to watch his show from the other side of the room.
* Take That!). The Jets would ultimately have the last laugh, as they beat the Pats 28-21 in that game.
* "Take That!" Tit-for-Tat: A work responds to another work insulting it by insulting back.
* "Take That!" Tit-for-Tat: Dueling works swapping Take Thats with each other.
* Take That! to Apple and their 1984 ad with their 2011 ad for the Xoom, a tablet competing with the iPad.
* Take That! to the callous, superficial, and sensationalistic hack journalism that keeps paparazzi in business.
* Take That! to their old sponsor Butterfinger where Chief Wiggum tried to throw the candy into fire only for it to be thrown back, unharmed. "Even the fire doesn't want them" Wiggum comments. They lost the sponsor because of that.
* Take That! to the latter, including the catchphrase for "Angel Investigations".
* Take That! to the real Nixon, but damn if he isn't a hilariously over-the-top one. "AROOOO!"
* Take That! to Thicke himself as he has a reputation as a Ladies' Man and is one of the first to joke that his work on Pageants is all about access to the contestants.
* Take That! toward door-to-door salesmen: "I'd rather be robbed than suffer through your spiel!"
* Take That! villain briefly caused the team to transform into parodies of the X-Men and X-Force, and as such, everyone now had ridiculously misspelled names. Brickhouse became "Brique," DMZ became "Mister Ree," Flashback became "Regrette," Kwai became "Kwiklash," and so on.
* Take That! was written, the IRS was garnishing writer Robert Asprin's income.
* Take That! when Doc Robbins speaks irately of a long-retired coroner who missed crucial evidence in the original autopsy:
* Take That! when he is being banished into the desert, that his mother had personally delivered him a tribal robe to the prison just before dying (presumably from a broken heart).
* Take That! when they said "Rammstein is Laibach for kids, and Laibach is Rammstein for grown-ups."
* Take That! where his usual enemies are goverment agents hiding his existence from the world can also be read as a criticism of conspiracy theorists - Tom breaks out of his coma when he realizes that no world could be so completely controlled by hidden agendas and corrupt cabals.
* Take That!, where the holographic interface specifies it took the form Clara has in the highest esteem, which is Clara herself.
* Take That!, who accused him of selling out. It characterizes these fans as "petty little ayatollahs" with "dirty hair and tittie-rings."
* Take That! wrote the short short story "The Deadly Mission of Phineas Snodgrass." Snodgrass gives the Romans modern medicine and agriculture…but not birth control. Oops. The exceedingly overpopulated alternate timeline he created decides to do something about it. For added fun, it explicitly mentions the de Camp story. Although clearly the author didn't know that real life Romans had a common method of population control (or maybe he did, but felt it would shock the readers). After the baby was born, if it was unwanted, they would leave it out to die in the woods or street. This was called exposure, and it was common enough to play a major role in Greco-Roman mythology and folk tales.
* take the baby animal home, and in many cases will not be able to properly care for it.

* Take the body off of a Monte Carlo and stick it on a NASCAR frame to make it "road legal".
* take the form of the man the woman loves, so she does not know she has sex with a monster.
* Take the genocide path, and your character will start to show a fondness for knives. And the last weapon you get, instead of being a stick or ballet shoes, is the Real Knife.
* Take the inherent danger of driving in thick fog with some Californians'
* take them off or put them on when Buffy worked out he did this to avoid having to see whatever was going on).
* Take the Money and Run: Being locked inside "The Box" with an insurance salesman.
* Take the Money and Run had some documentary trappings, including the narrator interviewing Virgil's parents.
* Take the Money and Run has a brief background gag of a prison inmate holding a ventriloquist's dummy and taking through a glass screen to a visitor, who also holds a dummy.
* Take the Money and Run's character's holdup note says "I have a gub." He spends some time correcting them that he has a gun.
* Take the Money and Run, this is the result of attempts to teach Virgil to play the cello. As his instructor puts it, "He had no conception of the instrument. He was blowing into it." It doesn't help that he tries to play cello in a marching band.
* Take the Money and Run, Virgil tries to get rid of a blackmailer by giving her sticks of dynamite disguised as candles.
* Take The Poo To The Loo is a UNICEF collaboration with media in India to encourage people to build and use toilets - India has a notorious problem, due to both cultural issues and intense poverty, with lack of proper toilet facilities, open defecation, and the use of everything from open fields to chamber pots.
* Take These Chains from My Heart, who sang the second and third verses.
* Take This Job and Shove It: A character gets so fed up with their job that they angrily quit.
* Take This Job and Shove It (by Johnny Paycheck, it was written and first performed by David Allan Coe. Not to mention another cover by Dead Kennedys.)
* Take this trope and stretch it out to 25 minutes with musical interludes, potshots at the BBC, brandy, shorter sub-feghoots existing solely to put in awful puns,
* Take This Waltz is a nice guy and a loving husband but his wife's dissatisfaction with her comfortable daily life causes her to pursue someone else.
* Take this with a grain of salt, though. The evidence is spotty, composed partly from the accounts of the assassins (who played up the difficulty to make people think he had demonic powers) and the fact that his body was found with water in his lungs, which can happen after death. The fact that his autopsy report contains (paraphrased)
* Take Three: The team finally found the flag, but a cameraman slipped and blocked their path as they were making their way to the next obstacle. To make matters worse, no time went off the clock.
* take to blast himself. Later in Water 7, Sanji floors Chopper in his Heavy form to restrain him from getting involved in Luffy and Usopp's duel.
* take Túrin's life when the hero commits suicide, out of a combination of native darkness and bitterness for Túrin accidentally murdering its previous wielder.
* Take two characters who would otherwise have nothing in common or anything to discuss and
* Take-Two Interactive, while ignoring its intended audience in the advertising (which looked like a normal military shooter to trick people into thinking it was) due to hoping word of mouth would kick in. It didn't until far later than they hoped.
* Take Up My Sword: The hero dies, and a new hero takes up the old hero's mission.
* take years and effectively write her out of any future episodes is to assume that

NOMAD actually masked or repressed the memories, not erase them as it claimed - one more strike against its arrogant perceived perfection. This is further demonstrated by her intuitive grasp of Kiswahili that NOMAD was unable to remove.
* "Take Your Child to Work Day" Plot: An episode revolving around a parent taking their child to work. Hijinks usually ensue.
* Take Your Time dialogue files suggesting the player would have had the option of rescuing him).
* Take Your Time is one of the hardest; make ONE wrong move and the game is lost.)
* Take Your Time, the bomb will never actually go off, nor will the situation at the sabotaged industrial plant get any worse.
* Take Your Time: The villain won't put his dastardly plan into motion until you get there, no matter how long you partake in various sidequests. Wouldn't be fair to just realistically railroad you.
* Take Your Time. This happens at least twice in the game, in addition to normal story time skips. (The last era of the game is explicitly mentioned to have taken two years.)
* Taki has many by the same virtue. One of her throws has her grab her opponent by the neck and shove her sword straight through their neck clear to the other side.
* Taki Matsuya, also known as Wiz Kid, has the power of "technoforming," the ability to make metal morph into any machine he can think of. His own wheelchair is usually the closest thing at hand. It's usually a normal wheelchair, but he'll modify it to fly, shoot missiles, etc.
* Taki Matsuya demonstrates this during the episode "No Mutant Is an Island". His mutant power is the capacity to transform any vehicle he's in, so he does so by turning his wheelchair into a miniature tank with a bulldozer blade.
* Taking a cop or civilian will cause other cops to not shoot. Unless they're behind you. They also think nothing of running you both over with a car.
* Taking Advantage of Generosity: Demanding more of others who are being generous.
* Taking Advantage of Generosity: People will take others' kindness for granted.
* Taking Advantage of Generosity: Pussies like you deserve to be taken advantage of! Now buy me stuff!
* Taking Advantage of Generosity: What better way to achieve my goals than to exploit others' kindness.
* Taking advantage of it being in German, they bleep Rich Evans at random times while phonetically reading the back of the box of
* Taking advantage of their food being very heavily standardized, McDonald's once experimented with a robotic kitchen, going so far as to build a Hong Kong outlet that used one. They scrapped the idea, but not the outlet, when the construction and maintenance turned out to be far more costly than employees. Their one fully automated outlet is still there, as a minor tourist attraction, but building more isn't worthwhile with today's technology. Likewise, "vending machine" restaurants are seldom seen today even as curiosities, because of the complexity of food preparation. Thus it's cheaper to train maneuverable high school kids than to maintain the equipment. Same thing goes for having a small, well-trained staff that makes complex food. These people will usually be harder to replace, or wield more clout during employer-employee conflicts. It's just more convenient with fairly untrained, unorganized kids, most of whom do not expect to work there more than a few years, if that.
* Taking advantage of this, Diva'ratrika had the Sharen led by Sarv'swati attack the weakened Sarghress.
* Taking advantage of this is a crucial element of fencing. Most good fencers will attack, parry, and move reflexively, so variations in your technique will throw the other combatant off. The 1, 3, 7, and 8 parries are slightly more difficult to pull off than the 2, 4, 5 and 6, but the techniques to avoid them are different.
* Taking aim at the hourglass/spinning wheel/whatever which is there to convince you that your computer is actually doing something,
* Taking a Level in Badass causes her to feel guilty to the point of tears.
* taking a level in jerkass" of his season only because he was up against even worse villains.

* Taking a Level in Kindness. When SSS, SSJ and Bonnie formed a new team of heroes called The Upperclassmen, Bonnie took on the codename "The Mechanic".
* Taking a page from Sokal, James A. Lindsay, Peter Boghossian, and Helen Pluckrose decided to try their own experiment by making up
* Taking a page from the Steely Eyed Missile Men, a number of folks in commercial aviation likewise summon
* Taking a parody/satirical work seriously. Bonus points if the work in question has visual/audio cues that indicate the creator is joking and doesn't actually advocate its message(s).
* Taking a risk on a connecting flight with less than an hour layover or where you have to make multiple connections for a minimal lead is way too big of a gamble. As late as season 21, the top team made the former mistake and got over 12 hours behind everyone else because they ended up missing their connection which would have given them only an hour lead on the other flight. They got so far behind in leg 7 that they missed equalizers and it took them three legs to catch up with the pack and got eliminated. In season 23, Chester and Ephriam made the latter mistake. Their booking agent made a mistake and they tried to rush her to fix it, she got so flustered that she suggested the two stop layover instead of the one layover. They weren't in last place and a later team did get on the one layover flight. They missed their second connection and got a
* Taking a single hit will reset the ring counter to zero. However, reaching 100 rings twice in a single stage (for example, by collecting 100, taking damage, and collecting 100 again) will not award a second extra life. Same for collecting 200 rings.
* taking away his finger, as the Yakuza rules demand. But rather than using something sharp he uses a metal ring he is wearing, grinding the mook's finger against the floor until it comes off.
* Taking Back Sunday, Brand New would put out merch with "because mics are for singing not swinging" on them as a pot shot to Lazzara.
* Taking Back Sunday has two songs that are equally considered their signatures: "MakeDamnSure" and "Cute Without the 'E' (Cut from the Team)". The former was their only hit on the Hot 100 and the highest-charting song of their four entries on the alternative charts, but the latter never charted anywhere; despite having a popular music video released, it was not a single.
* Taking Back Sunday replaced their lead guitarist and back-up vocalist for the second time, they ended up with two Matts, Matt Rubano on bass and now Matt Fazzi on guitar. They differentiate by last name.
* Taking Back Sunday's "Faith: When I Let You Down" tells the story of the OMGWTFTBS Cat, an anthropomorphic cat that abandons Taking Back Sunday for fame in Hollywood.
* Taking Back the House made-for-TV sequel, Kevin McCallister creates a flood in the expensive home of his father's suitor, whom he was staying with.'
* Taking care of a dog prepares you for parenthood? Riiiight! include:
* Taking Care of Business, Jim Belushi plays a convicted car thief who escapes from prison specifically to attend a world series game for which he won tickets. During the game, he catches a foul ball that is caught on the jumbotron. He has to make a swift exit from the stadium shortly thereafter as the cops close in on him.
* Taking Care of Business, Jimmy Dworski escapes from jail, finds the Filofax of Spencer Barnes, then impersonates Barnes until the real Spencer Barnes shows up.
* taking care of them is too much for him to handle, and he calls the police so they can take him back to jail.
* Taking Chance, American military members who die while serving overseas are kept under a military escort for their entire trip back to their home town. The movie follows a Marine officer who volunteers to escort PFC Chance Phelps for the last few legs of the trip between Dover AFB and Chance's home town.
* Taking Chance: The very beginning of the film does this from the point of view of the military personnel delivering the notice.
* taking credit for Big Hero 6's accomplishments is hijacked by Steamer. Big Hero 6 uses Mega-Max to fight back. Because 4 2 Sing's mecha has no weapons, Steamer is

quite resoundedly beaten and exclaims "I'll have my revenge, boy band! Even if your songs are delightful earworms!".
* taking damage, a loud thud, and any background music cutting out for a second before fading back in.
* Taking damage, killing civilians, or trying to go into the wrong places in the
* taking doors off their hinges and separating glass from windowpanes.
* Taking Flight (and Fights), Bruce Banner and Jen Walters try to offer similar moments of understanding to Ben Grimm after he becomes the Thing.
* Taking Flight (And Fights), it's said that the Avengers turned to Doctor Strange after the transformation of Jennifer Walters and later the Fantastic Four. In both cases, Strange said he didn't want to risk mixing magic with radiation-caused transformations as the results could be quite messy.
* "Taking Flight" has a sequence as Alurra and Coran prepare the castle for flight, activating various systems until it finally launches into space.
* Taking Harry's experience into account, it's implied this played a part in the tragic origin story of the Resurrection Stone; a wizard used it to bring back his deceased love but because she wasn't truly alive, he eventually
* taking her own life in South Asia, with at least eighty percent of victims being female.
* taking her to Disneyworld and having a huge musical production put on leading up to his question.".
* taking his would-be-food in as a friend. A snake in a Japanese zoo wasn't eating after being added to their exhibit. They thought maybe it wanted something more...lively. One of the caretakers figured that the snake may have caught on with their trick, since normally they use warm meat to trick the snake's senses into thinking it's still alive and snakes won't eat dead things unless they have to. They placed a hamster in the enclosure with him and...they started cuddling. Turns out the snake was stressed from the trip and started eating again, with the hamster as a companion.
* taking in a raggedy stray dog. The dog is a Border Terrier, however it's meant to be a mixed breed in the narrative.
* taking in hostage most of the civilian population took over in Italy.
* Taking into account energy costs and The Theory of Interstellar Trade by P Krugman would need the looted resource to be quite valuable to make it worthwhile.
* Taking it a step further, a modern-day person travelling back to Shakespeare's London would probably be very confused by the accent. During Shakespeare's time the predominant accent in England sounded a lot like the modern-day southern Appalachian accent.
* Taking it to an even further degree, Steinman's "It's All Coming Back To Me Now" was written for Meat Loaf, first recorded by Pandora's Box, was later covered by Celine Dion (whose version hit #1 on the US charts), and eventually came full circle when Meat Loaf sang it on his album
* Taking Lives, in which a police chief says, "Ah, it's over", after about 70 minutes. Naturally, it isn't.
* Taking Lives, in which the Sûreté du Québec swoop down in helicopters in front of a train station in Moncton, New Brunswick (somehow managing to get there from Quebec in 20 minutes).
* Taking Lives, most of the main French Canadian characters are played by French actors using their own French accents. The difference between Quebec French and Metropolitan French is as big as the one between British English and American English. Even more bizarre, the movie itself was shot in Quebec City and there are some bona fide French Canadians as secondary characters.
* Taking Lives when Angelina Jolie's character reads to a murder suspect a list of nouns that goes something like "pants, car, house, cat, rape, incest, murder", explaining that a person's brainwaves react in a certain way to words such as the last three unless they are a sociopath.
* Taking Lives who murders people who look like him, then assumes their identities.
* Taking Magnetic damage gives your screen a mildly debilitating scrambling effect. It used to be

* taking martial arts classes and Shaggy and Scooby spend the entire second movie performing investigations on their own to prove their worth (of course, the success of said investigations is pretty limited...)
* Taking musical instruments, e.g. guitars, and adding a healthy dose of electrical magic to create electric guitars.
* taking off his shorts and running around in his underwear take his shorts off the second time.
* Taking Off tells of how a couple's search for their runaway daughter leads them into contact with other parents in a similar situation. The two form a friendship with another couple, and all four take the opportunity to rediscover their youth together with marijuana and strip poker.
* Taking one's dagger and plunging it into a table between oneself and another Klingon is another challenge to a duel to the death, as seen in the DS9 episode "Sons and Daughters". Luckily for
* taking out an entire rival Dalek squad times more powerful than the normal Dalek gun. There's a reason the other Daleks called it "the Abomination".
* taking out Luca Blight using Xanatos Speed Chess than see it ravaged by war thanks to the disjointed alliance that is the city states.
* taking over focuses on an event that was significant to the backstory of a few minor characters, but wasn't expanded on or terribly core to the main plot until it got a game devoted to it.
* Taking Over Heaven: Someone taking control of Heaven away from angels and God
* taking over their bodies when her own gets to be too old calls Flemeth's possession "a gift" and refers to it positively, though it's not entirely certain if she had gone through the entire process.
* Taking Over the Town: The villains take over a town and steal from it.
* Taking Over the Town: Villains cut a town off the outside world so they can use it for their own nefarious purposes.
* taking Peril's dick with him. To do so without anyone actually getting hurt, Phase gets Bugs to create a model penis. Cue everyone walking in just in time to see Bugs kneeling down next to his very erect penis. Including his girlfriend.
* taking pictures of everyone at the end of the trip to Kyoto, she takes a picture of several of her classmates in the hot springs, including Mana Tatsumiya. She was hiding a gun under a bucket and is seconds away from shooting Kazumi.
* Taking pictures of the floating cats is deadly. Established over a year before firing in episode 48.
* taking refuge inside Toot's dead body. Spanky mentions that it makes no sense to just bring chartacters back to life, which Ling-Ling agrees on... even though he died and was eaten earlier.
* taking refuge in the church notice a trail of blood leading up to the bell tower where he's hiding.
* taking shots at each other to bother acknowledging anyone claiming to be part of the "PC Master Race" with anything more than vague annoyance at best and complete indifference at worse.
* Taking someone else's food. Extra bonus points if the person they stole from is poor, and EXTRA bonus points if the person in question is a kid, such as taking candy from a baby.
* Taking suicide leaps off Jon's desk while he's trying to explain the same thing.
* Taking that one step further, even if your actual hitbox gets hit, in some games (read as:
* Taking the Blame for the damage caused by Betty's new cat. Betty eventually caught him in the act however.
* Taking the Bullet and is later brought back to life for the rest of the season.
* Taking the Bullet: Jumping in front of a firing gun so that you get shot instead of the intended target.
* Taking the Bullet: Jumping into harm's way to save someone who would've died had action not been taken.
* Taking the Bullet: the victim jumps in front of the projectile on purpose
* taking the Civic off of the recommended list, where it was for ages. to admit

that they whiffed.
* Taking The Falls implied that Elvis was still alive, and hiding out at Elvis Impersonator conventions.
* Taking The Falls, it turns out that Elvis is still alive, and hiding out at an Elvis impersonator convention.
* Taking the Fight Outside: A fight, or the buildup to it, is interrupted by a request to settle the score outside.
* Taking the Fight Outside: Relocating the imminent fight scene to somewhere a little more socially appropriate.
* Taking the Kids: Oftentimes, the protagonist, when faced with an abusive situation, is fighting not only to get herself out of it, but the kids as well.
* Taking the son to their job. Usually ends with the child either causing trouble at the workplace or being extremely bored the whole time.
* Taking the Veil Madonnas. No exceptions. Double points if they also happen to be beautiful and actual virgins too.
* Taking the Veil: The "Immured" variant of it fell aside by the end of the Victorian era.
* Taking things a step further is Defense Distributed, which produces and hosts CAD files for making fully functional 3D-printed guns. The centerpiece of their project is the "WikiWeapon," which is an open-source handgun made almost entirely out of plastic.
* Taking this even further, almost every non-boss encounter has more than one non-murdery solution. During the end credits, each of them will appear with
* Taking this even further, the season five finale (and could-have-been series finale) hints that Chuck is actually
* Taking this methodology a step farther, there exists Christian spanking porn. Of course, the makers deny that it's porn at all and prefer the term "Christian domestic discipline romance fiction". They claim it was created for Christian couples to explore what God intended for marriage (i.e. According to the makers, He wants husbands to spank their wives) without having to look at anything icky.
* "Taking This One To The Grave" begins at another crime scene, this one on Thanksgiving Day, with all the Liars except Spencer present.
* Taking this to a logical conclusion, some players would take advantage on a
* Taking this to the extreme, due to various character cameos and crossovers, much of television history may take place in the mind of
* Taking too long to make the final decision results in the destruction of the Crucible.
* Taking weapons from dead enemies was also relatively common, both as trophies (Lugers taken from German officers) and for more practical reasons (British soldiers would take German MP40s over their own Stens, since the Sten
* taking whatever gender they need to make the baby, and it's within Lunar abilities to make a knack to get around the need for a male and a female to make a child. Their patron Luna is known to appear as a pregnant adult male when it feels like doing so.
* Taking Woodstock has a bad-ass cross-dressing Marine: "Semper-fi you little prick".
* Taking Woodstock. She turns out to have a huge stash of money in the end, she just was tight with the money to keep her son helping around the motel.
* taking your foes alive for ransom the player ends up having to fight Tsun in honorable combat.
* Taking You with Me: A person who gets killed makes it so that their killer dies with them.
* Taking You with Me: As the villain dies, they try to ensure that the hero dies with them.
* Taking You with Me at the Battle of Luthien, tricking them into charging into what they thought were the defending lines to start making kills, only to get much of their force annihilated once the whole field of Mech-shaped bombs went off.
* Taking You with Me into the Coalition flagship, killing the guy who orchestrated the sneak attack at Fort Kennedy at the beginning of the war. The Coalition admiral

realizes too late what his old acquaintance is planning to prevent the collision.
* Taking You with Me is implied when Gambol attempts to have The Joker killed before settling on a bounty.
* Taking You with Me one of the heroes. The kicker is Cell's nonchalant quote afterwards.
* Taking You with Me on Majin Buu, asks Piccolo if he'll see Goku in the afterlife. Piccolo tells him point-blank that even though the Saiyan prince has cleaned up his act recently, he still spent a major portion of his life doing evil and fighting for his own pride. As such, he's going to Hell.
* Taking You with Me: Someone about to be killed makes it so that their killer dies with them.
* Taking You with Me which inflict damage on geological scale serve as a strong deterrent.
* Takin' Over the Asylum - Mostly in the first half of this 6-Part Scottish miniseries.
* Takin' Over the Asylum of a major character at the end of Episode 4.
* Takistan has any resemblance to the First Gulf War for how it started, the Second Gulf War for what happened to the country, or to Afghanistan for how the local people behave.
* Taki. While she just misses the mark at 5'7", she's practically a giant considering that she's
* Taki, who becomes the tight end for the Devil Bats. He joins during the middle of the Death March through America and is eventually Flanderized into becoming a huge idiot and an extra person to make short passes to. Only in one instance was he a winning factor for the team.
* Takotsubo: The story of a superhero to acknowledge that he's a superhero.
* Tak retrieving the Meekrob crystal, it's mentioned that he threw the Robo-Parents out a window. They apparently had no problem with it.
* Tak subverts the trope... for about ten seconds, until just after she's introduced herself. Then:
* Tak The Great Juju Challenge, Tak and Lok return to the dining area, expecting a huge celebration of their winning the Challenge. Instead, they find only Jibolba sweeping. Jibolba explains that everyone went home early to beat the traffic.
* Takua/Takanuva: an islander with a short stature who eventually becomes
* Takuma Sakazaki. He would go on to explain how he ended up in the situation he was in.
* Takuma Terashima as Leohart Saijo and Mizuki Shibata, although it should be noted that their relationship had already started in 2009, five years before that anime debuted in 2014.
* Takuma Yokota has established a shared universe between his various series starting with the short story
* Takumi and Haruna of the Shin'i Organization and villainess Kuu in
* Takumi could have let Norose use Noah II to greatly improve the world but he saved Rimi instead. Of course, that's assuming the psychopathic Norose would use the Noah II as he claimed he would.
* Takumi, despite being hidden under a cloak, shows off quite a bit of his toned chest and legs.
* Takumi-kun the melodramatic school "queen" Takabayashi has it out for Takumi because he wants Gii, the school idol. When he goes after Takumi with a piece of glass, his roommate, Yoshizawa, who is in love with him, slaps him and scolds him for his behaviour. Somehow this leads to Takabayashi realizing he likes Yoshizawa back.
* Takumi's dad Bunta Fujiwara is quite possibly the best driver in the whole series. He can four-wheel drift an 80's Corolla Hatchback, with ZERO counter-steer, at insane speeds.
* Takumi's rival Keisuke Takahashi, while initially quite unexperienced, quickly catches up with Takumi and by the end of the series Takumi admits he isn't sure if he'd win if he was going up against Keisuke. Compared to Takumi who uses flashy signature moves and a driving style purely refined for mountain passes, Keisuke

utilizes a more traditional circuit racing techniques and
* Tala and Luthor's relationship definitely has shades of this. Before that, it was implied Luthor and Mercy Graves were like this.
* Tala has a close and supportive relationship with her granddaughter,
* Talamak has 12 elements: water, fire, wind, earth, flora, fauna, flux, chimera, storm, time, space, and decay.
* Talarian genders have very different social roles, and are liable to underplay the importance of the other gender's work. Given that politics and leadership is a male role, this is most notable and extreme when the male government neglects their people's feminine sphere, leading to unrest in one novella. The Gorn seem to have shades of the same problem; emphasizing the warrior component of their culture and disregarding the equally important non-military aspects. In their case, rather than a gender division it's a matter of caste; the Technologist caste appears to be looked down on by the warriors. As an interesting extension of the idea, the Political caste seems to have such fear of the warriors' tendency to promote themselves above other Gorn that they've deliberately undercut their power by giving them only a single breeding world.
* TAL Chau Yoong stated he would ensure Hiljo's soul was taken care of, before taking him away to properly bury him.
* Tal'Darim engineering is basically "jailbreak stolen technology until you find maximum DPS" and then ignore all the glaring problems this
* Taldor sun goddess Sarenrae was outlawed for decades because of politics. Sarenrae is a solidly benevolent deity, but she's also the patron god of Taldor's greatest rival, and the Taldan emperor worried that the faith harbored treasonous foreign influences.
* Talent Contest: Characters participate in an amateur talent contest.
* Talent Contest: I'm gonna win this contest, because I got more talent than anyone around here!
* Talent Double: An actor has a stand-in for when their character needs to demonstrate a skill that they lack in real life.
* Talented Princess, Regular Guy: A romantic pairing consisting of a princess who is skilled and a guy who is pretty ordinary.
* Talentless Nana after the former stumbles on the latters "art" of mutilating wild animals and he's subsequently killed to keep him quiet.
* Talentless Nana. Eventually, some students start catching on that she's faking her Talent.
* Talentless Nana has Tsunekichi Hatadaira and his "Talent" of prophetic dreams, documented using a Polaroid camera. All the scenes depicted on them come true and attempts to avoid your fate oftentimes cause it to happen in the first place.
* Talentless Nana. Her friend Nana goes to great lengths to take care of her, including breaking and entering into the cafeteria to get ingredients for soup. She cuts her finger in the process and when Michiru tries to habitually lick it better, Nana yells at her for wasting any more of her lifespan on such a minor injury.
* Talentless Nana is sparked from a generation of teens awakening to superpowers and realizing that they could get away with anything with it. It takes several years of warring between the supers and the rest of the world before they are finally contained, establishing the training academy where every Talented teen is sent upon awakening.
* Talentless Nana, Nana leans in towards Kyoya as if intending to kiss him.
* Talentless Nana while Yuuka Sasaki has golden blonde hair and eyes both. Considering the world is full of superpowered "Talented" individuals, this isn't very noteworthy.
* Talents series plays this mostly straight. Those few protagonists who espouse a belief in a higher power are, at most, vaguely Deist. Those who are openly devout are almost always portrayed as mentally unstable troublemakers. Organized religious populations are shunted to backwater worlds where "the harm they can do is minimized."
* Tale of a Eunuch, has a rather baffling moment where two fighters brawling all over the palace's courtyard ends up in a dining hall filled with food. At which

point both fighters ends up grabbing and throwing food at each other instead of trading punches.
* Tale of Eun Aran, we find out after Aran is gifted with superhuman fighting skills and power that he would spend his days playing games and daydreaming about fighting evil.
* Tale of Food among the foodsouls as they don't reproduce only adds fuel to the incest shipping fire. One of the major ships in this fandom is Dézhōu × Ah-Fú.
* Tale of Food. Many other long-haired foodsouls, while nowhere as outrageous as this guy, are no slouch either, especially rarer ones: Yángzhōu Fried Rice, Lóngjǐng Shrimp, Osmanthus Wine, Farewell My Concubine, etc.
* Tale of Genji it. Genji is the son of the Emperor but can't be named a successor because of his low-ranked mother and his evil stepmother, Kokiden. Later in the novel, Genji is talking about stories with his son and notes how tiring it is to see all the wicked stepmothers in the local stories.
* Tale of Styrbjörn": An exiled Viking prince battles his uncle for the kingdom of Sweden. A short tale thanks to its extreme condensation, but epic in scope.
* ''Tale Of Tales'' scenes which are open to many different kinds of interpretation. The scenes also don't seem to appear in chronological order but are connected by the association of one thing with another, in order to reflect the structure of a human memory. It's one of the greatest animated shorts of all time and one of the better examples of this trope.
* Tale of Tales: You'd think the ogre would have died falling into the deep chasm, but he just shows up again after a while.
* Tale of the Brave) also qualifies. She could talk for hours on end about her past adventures and how she loves digging. This sometimes causes the other engines to avoid her, though Thomas is always happy to listen to her stories. Ironically, she does not think of herself as talkative.
* Tale of the Brave merchandise reveals the fact that the engines find dinosaur bones in the China Clay pits towards the end of the movie. These include the Wooden Railway "Oliver's Fossil Freight" model, which depicts Oliver pulling a freight car with a fossilized dinosaur skeleton, and the Take-N-Play "Roaring Dino Run" playset, where Thomas finds dinosaur bones and delivers them to the museum.
* Tale of the Comet, and some of the aliens learn magic by watching a native Wizard.
* Tale Of The Corporate Succubus (and the lewdest thing she can imagine herself doing with him is holding hands).
* Tale of the Dread Gazebo player who has no idea what a gazebo is but refuses to admit it, runs with the assumption it's some kind of mythical monster and tries to "slay" the gazebo.
* Tale of the Mummy, the excavators of an ancient tomb are hunted by a mummy whose bones disintegrated long ago, so it manifests as a mass of CGI-animated bandages that enfold its victims.
* Tale of the Nine Tailed's love interest being his past lover reincarnated.
* Tale Of The Sky Maiden, with the result ending the same both times, if not more horribly for her the second time.
* Tale of the Unwithering Realm), since "the darkness is without form, and void, so the works of men must fail in the twilight, because their form is less." However, there's more to it than that: each world has different physical laws and different arts which work in it (e.g. science for our world, necromancy or astrology for others), and the twilight nullifies all technology/magic which is characteristic to individual worlds and not common for all of them. Hence also why astrologers of the Dark Tower must use gigantic clockwork Babbage machines instead of computers to do their predictions; only simple mechanic devices function correctly near the sources of twilight.
* Tale of Thorstein Shiver", in which Thorstein Shiver tricks a demon with the help of King Olaf Tryggvason, ends with a laconic note that Thorstein died in battle defending King Olaf on his longship a few years later.

* Tale of Two Wastelands, engine, circumvented this by pulling the assets directly from the player's installed copy of Fallout 3, which avoids circulating the assets of the game altogether.
* Tale of Yashima features several kappa as both characters and monsters.
* Tale of Yashima is a fantasy set in the Sengoku Era of Japan, a time where man and yokai co-exist. It follows the adventures of several clans as they vie for control of the country, unaware that the yokai are up to something big behind the scenes. It's clan vs clan, but soon they'll have to unite if they want to survive what's coming. The Night Parade takes no survivors, and not everyone will make it until the end.
* Tale of Yashima: Several of the female characters, but Atsuda Manami in particular.
* Tales also had an episode where a woman is annoyed by a constantly ringing phone in the apartment next to hers. Later this escalates to what sounds like someone in the apartment trying to break through her bedroom wall. Finally she steels her nerves and goes over there...
* Tales, and it can't be done until very late in the game, usually after you've completed the entire story up to the final boss. Also, since they scale for each character based that character's individual kill count, the weapons for party members that you don't use or that focus on support will most likely be useless. By the time you can properly use these weapons, you won't need them, and they might only be useful for a scant few of your party members to begin with.
* Tales Designed to Thrizzle where two perpetually-frightened kids keep having people barge into their room by jumping through the windows. The third jumper lampshades that there's a three-for-the-price-of-two sale on windows at the store, so by breaking the third window, she was saving money.
* Tales), despite them being somewhat out of place in a medieval fantasy setting. Nobody knows why she wears them, but they've become her signature costume item.
* Tales dodging, this isn't as difficult as it sounds due to the action/real-time battle system of the series.
* Tales for the L33t: Hamlet", Marcellus' response to seeing the ghost is to "siht" his pants. This becomes a running gag throughout the film.
* Tales For The Midnight Hour: A horror anthology series by J.B. Stamper, focusing largely around sci-fi or fantasy horror.
* Tales For The Midnight Hour: Ellen asks her friends if anyone dares her to ride the Tunnel of Terror. One of them obliges her. Everyone soon wishes that they had chosen another way to liven up the afternoon.
* Tales For The Midnight Hour: Multiple stories end with the protagonist alive but still in danger.
* Tales For The Midnight Hour: "The Gooney Birds" tells about a troop of scouts who find evidence of larger and larger gooney birds while on a camping trip. At the end, the gooney birds carry them all away.
* Tales For The Midnight Hour, which echoes his own life. The book ends with the in-story avatar realizing something horrifying and just stopping and waiting. As the protagonist tries to figure it out, he realizes he's waiting for himself to arrive and start the evening all over again.
* Tales from a Forager's Kitchen, people quickly started calling out the book for being full of recipes containing ingredients that are inedible or toxic when eaten raw, including morel mushrooms (can be confused with false morels, which are lethally poisonous), elderberries (eating large amounts of elderberries can make some people sick), and acorns (which are very bitter if not leached to remove a chemical called tannin). The book was quickly pulled from shelves to avoid lawsuits.
* Tales from a Galaxy Far, Far Away Volume 1: Aliens only to end up swallowed by a sandworm before any of the other combatants even realize he's there.
* Tales from Beyond the Galactic Terrorvortex at the end of the previous album.
* Tales From Dev Null puts jokes in GDPR cookie notifications and share buttons.
* Tales from Earthsea by Goro Miyazaki, Hayao Miyazaki (who had a long-term rift with his son and was skeptical of his son's filmmaking abilities) unexpectedly came

to its premiere. Then he wrote a note to his son. "It was made honestly. I liked it."
* Tales from Earthsea: Released in Japan July 2006, released in North American theaters August 2010, 4 years later.
* Tales from Earthsea, the evil Sorcerer Lord Cobb wants to be immortal through means of Black Magic, which means the death of the world.
* Tales from Earthsea, the sightings of dragons fighting is taken to be a sign that the balance of the world is greatly upset, perhaps irreparably.
* Tales from Jabba's Palace are mechanisms used for getting around by a group of monks who have chosen life as brains-in-jars. (You can actually see the jars on the undersides in the film if you know to look for them.)
* Tales from Jabba's Palace, Malakili the Rancor Keeper was previously employed by the Circus Horrificus, where Hutts paid to see weird creatures get tortured to death.
* Tales from Muppetland: The Frog Prince: During dinner, Robin tries to warn King Rupert that "Aunt Taminella" is really a witch, but every time he does, Taminella "offers" him a popover and stuffs it into his mouth. When she offers to take the frog away, King Rupert agrees, as "he's eating all the popovers."
* Tales from Muppetland: The Frog Prince had a particularly silly version of this. The Princess's evil aunt places a spell on her where she is unable to speak straight. Despite trying her hardest to explain that "Tant Aminella" (Aunt Taminella) is the evil witch, no one catches on.
* Tales from My D&D Campaign, and Draven Rowe lost his ancestral lands (though his parents got out okay).
* Tales from My D&D Campaign, and most obnoxiously of all, they inflict 1d6 negative energy backlash damage every time you hit them in melee. Not all that hard to kill, but each fight eats a bit of the party's healing resources due to their attacks and backlash damage.
* Tales from My D&D Campaign, and The Duke Of Newland is a badass who responded to a call for surrender from the evil Kua-Toa by jumping off the wall of his fort onto the enemy herald.
* Tales from My D&D Campaign are flat-out immune to poison. This also means that they don't get drunk from alcohol. Apparently, Kua-Toa drink straight formaldehyde if they want to get buzzed.
* Tales from My D&D Campaign a troll just because the troll happened to be in its way.
* Tales from My D&D Campaign can level a small city, this is, to quote the narrator, "one hell of a badass nickname".
* Tales from My D&D Campaign can regrow from nothing more than their jawbone. Since the jawbone itself cannot be destroyed by any known force whatsoever, this renders trolls utterly unkillable.
* Tales from My D&D Campaign every time something attacks him or he attacks somebody. Unfortunately, each time he does this it tears his clothes to bits, so he's totally naked when he shifts back to his decrepit-old-man form. On the plus side, his clothes regenerate, on the down side it takes about 20 seconds and he transforms far more often than that in battle.
* Tales from My D&D Campaign features the Kua-Toa, who thanks some major divine blessings have conquered the entire ocean and a good part of the land.
* Tales from My D&D Campaign features the Warforged, a race of sentient wooden golems created by the ancient Ytarrans. Also, in more modern times Vistria relies heavily on more conventional golems for defense against the evil Kua-Toa.
* Tales from My D&D Campaign isn't a disease in the most technical sense of the word, as it doesn't seem to be contagious. Caused by exposure to the astral radiation from active Ytarran Teleportation Portals, the Plague wiped out the entire Ytarran race within a generation. More recently, the heroes have become infected, though they are at present shielded from the effects by a friendly spirit. However, the protection won't last forever, and the party will eventually need a cure.
* Tales from My D&D Campaign). It turns out his outfit is self-regenerating,

growing back after about 20 seconds, but this means that he's an aversion to the trope, even though he has literal magic pants!
* Tales from My D&D Campaign's dwarves are typical in that they are greedy, stocky, bearded miners, craftsman and merchants, who worship Moradin, like axes and drinking, compete fiercely against each other yet band together all the more fiercely against any external threat, discovered Adamantine (and possibly Mithril), and used to live in mountain dwarfholds. They may slightly diverge as they were driven from the dwarfholds centuries ago, the survivors resettling in more traditional towns all down the Diamond Coast, and they are even know to crew sailing ships (though most don't swim, and their hulls are metal-plated, as you would expect from Dwarf-boats).
* Tales from My D&D Campaign, the party discovers that there's a bounty on them: "10,000 gold for the head of the Orcslayer, and 5,000 gold for the rest."
* Tales from My D&D Campaign, this race was once a great power in the land. But a couple of millennia back, they sent out messages to all the other races saying, in these exact words, "We are tired of the gods interfering. We are leaving now." And... they left. As far as anyone can tell, every last Adar, and even most of their cities, simply vanished into thin air. Noone has the slightest idea where they went or what they are now doing.
* Tales from My D&D Campaign using their skin secretions. This not only lets them produce the cloaks for 1/100th of what such a powerful item should cost, but also makes them impossible to steal, as only a living Kua Toa can produce the chemicals that power the thing.
* Tales from My D&D Campaign. While a few Warforged have learned enough about artificing to maintain their golem bodies, an even smaller group, called the "Dark Ancients", have instead developed the ability to disconnect their consciousness from their physical body, allowing them to possess other construct bodies. It is widely suspected that the Dark Ancients are behind the occasional rediscovery of caches of sleeping Warforged, as this ensures a supply of fresh bodies.
* Tales from Netheredge in collaboration with the author, showing most of the places mentioned in the cycle so far.
* Tales from Netheredge over the Genzies under the guise of "keeping them safe".
* Tales from Netheredge, Piff has a habit of beginning to correct someone of a higher social sta— Deciding it's not worth it in mid-sentence.
* ''Tales From New Terra'' vignettes has Juno "Tank" Steele confronting the Dark Elder Axen Moon and his two alien Shade companions. At the end of the vignette, it's revealed that the whole sequence was imagined by Juno Steele, an overseer at a refinery in an attempt to liven up his otherwise boring job.
* Tales from Somewhere, Morten tosses an unnamed character out the window of the tavern because they tried to insist on taking his spot at the bar. It is soon revealed that he does this on a regular basis.
* Tales From The Aniverse is a variant. The comics consist of several short stories with varying cast members, all set in the same universe and occasionally overlapping.
* Tales from the Borderlands. By the end of the story, the friendship between the two becomes a major plot point.
* Tales from the Borderlands" Eventually he asks your opinion of it; the Vault Hunter's response, whether positive or negative, is impressively over-the-top. And Rhys will remember that.
* Tales from the Borderlands has Bossanova, a bandit king who serves as the main antagonist of the first episode, before the main plot gets rolling.
* Tales from the Borderlands has both a robotic arm and a neural implant in his eye that connects to his brain that can scan objects and people for information, as well as allowing him to hack computers easier by seeing their inner workings. At one point he also uses it to determine where a volley of orbital attacks are going to land by tracking the artillery's trajectory.
* Tales from the Borderlands has the World of Curiosities, a dilapidated and macabre museum filled with the preserved corpses of both animals and humans.
* Tales from the Borderlands have a habit of touching their hair; Rhys runs his

fingers through it, and Fiona brushes her side bang out of her eyes.
* Tales from the Borderlands his entire body becomes immobile for several hours which also prevents him from blinking. Upon meeting with Cassius, Vaughn is immediately stabbed with a syringe and is revived, albeit being heavy dehydrated.
* Tales from the Borderlands. However, this is dropped in later episodes where she clearly has no problem using guns and is even stated to be a better shot than her sister Sasha.
* Tales from the Borderlands involves a crazy bandit demolition derby known as Murder Rally 12000.
* Tales from the Borderlands is kicked off by a con from Fiona, Sasha and Felix involving a deal for a fake Vault Key. Things sort of escalate from that point on.
* Tales from the Borderlands: Played with. Rhys and Sasha have some chemistry, and Sasha's sister Fiona disapproves. However, since the player controls both Rhys and Fiona at different points, this can change. Rhys can deny the chemistry, pursue Sasha more aggressively, or just allow things to progress as they may. Fiona, on the other hand, can either give her blessing or tell Rhys to stay away from her sister.
* Tales from the Borderlands, Rhys's first order of business is to find the body of his recently-dead rival Vasquez so he can scan its face for a disguise... only to find that said face has been sliced off and that he'll need to get it from a Psycho wearing it as a mask.
* Tales from the Borderlands, Scooter can develop a crush on one of the female characters. "But I ain't sayin' which one. Fiona. Dang!"
* Tales from the Borderlands uses a different song for its opening and credits theme:
* Tales from the Borderlands warn him, then it turns out he already knew about the bomb and removed it earlier.
* Tales from the Borderlands wears a pair of goggles around her neck for most of the game (from Episode 1 to about a quarter of the way into Episode 4). She puts them on precisely once when she's moving particularly fast, but she takes them off during the same scene and never wears them again.
* Tales from the Borderlands. When the con artist Fiona has to talk her way past a bouncer outside a bar, the bouncer notices her face on a nearby Wanted poster. The bouncer's illiterate and has no idea what the poster actually says, so you can choose a few different ways for Fiona to talk her way out—for example, by claiming that poster's the VIP list.
* Tales from the Crib, which had the babies act out the stories of "Snow White" and "Jack and the Beanstalk", with the framing device consisting of the babies being read the stories by their babysitter Taffy.
* Tales from the Crypt #40, the main character's car flipped over after a blowout and caught on fire almost immediately.
* Tales from the Crypt #41, a genius who felt that he was losing his best friend to said friend's less-intellectual new wife removed about two-thirds of the guy's brain and kept it in a jar with a speaker attachment.
* Tales from the Crypt #41 a German butcher keeps a shop which—despite rationing—is always curiously well-supplied with meat...
* Tales from the Crypt", after killing Miss Kielbasa, Marty shoves her body into a bass drum case.
* Tales from the Crypt, a man who was going deaf received an ear-canal transplant from a bat. The same back-alley surgeon who performed this impossible operation had previously given one of the protagonist's friends an eye-transplant from a panther.
* Tales from the Crypt, and further pretends that they are both traveling salesmen, and marries each of them in separate ceremonies. Understandably, the twins are Not Happy when they discover the subterfuge, and proceed to execute their own version of Solomon's Judgment. With a chainsaw. In the end, each twin has half, and both are happy. Him... not so much.
* Tales from the Crypt, and it's still not resolved by the end of the episode.
* Tales from the Crypt) appears in a few cameos first as the Cryptkeeper's personal trainer who introduces the story and as a body builder in the beach scene.

* Tales from the Crypt. A woman kills her husband and shoves him into a processor meant to make soap, then takes the soap home for use. The result proves to be dangerously acidic.
* Tales from the Crypt: Bordello of Blood: Evil vampire queen is defeated and the film's love interest is rescued. Except it turns out she was vampirized and was living in sunlight using sunscreen lotion. Which makes no sense considering the evil vampire queen had set her up for some sort of ritual and her and her entire clan was wiped out, so if she was vampirized why did she stand there while all her brethren were being slaughtered?
* Tales from the Crypt, but without a lawyer to protect him, he's browbeaten into giving a confession and ends up on death row.
* Tales from the Crypt doesn't take kindly to his workers cracking jokes about his new wife. He ends up severely beating his newest worker after his unfaithful wife seduces the guy and he catches them in the act.
* Tales from the Crypt": During their struggle in the swamp, Logan kicks Maggie on to an oil lantern, causing her dress (and subsequently her) to catch fire.
* Tales from the Crypt episode "Cutting Cards" features two compulsive gamblers who hate each other, after a failed Russian Roulette they decide to play "Chop Poker" for each losing hand the loser would get a finger chopped off with a meat cleaver, we see that by the end they have each lost all their limbs.
* Tales from the Crypt episodes, with expected gory results. Examples include "Television Terror", "Split Second", "Split Personality", and "House of Horror".
* Tales from the Crypt episode "Television Terror", a tabloid news show host and his cameraman are disemboweled and hanged on live television by the ghosts of a serial killer and her victims.
* Tales from the Crypt episode "What's Cookin'," Gaston hangs Mr. Chumley from a meathook in Fred & Erma's restaurant freezer. By the end of the day's business, there's not much left of him (Chumley, that is).
* Tales from the Crypt episode "What's Cookin'". The owners of a failing restaurant find success when they begin to use meat supplied by a drifter.
* Tales from the Crypt", Ezra is attacked by the feet he amputated off his nephew Bobby's body so it would fit in the coffin.
* Tales from the Crypt) features a man who elopes with a woman he met at Mardi Gras, who refuses to remove her mask and insists on consummating the marriage in the dark. He gets curious and tries to remove it, and...well, it's listed as an example here, isn't it?
* Tales from the Crypt features an episode where a lawyer named Geri Ferret ends up working off her legal sins in a nightmarish courtroom purgetory.
* Tales from the Crypt film, titled "Poetic Justice", is actually set over two different Valentine's Days.
* Tales from the Crypt had an episode with a man who gets the auditory system of an owl.
* Tales from the Crypt has the Crypt Keeper, who casually talks to the audience in each episode. Some of the few (live) characters he has during his intro and outro segments are also shown to be aware of the fourth wall.
* Tales from the Crypt he hooked up with during a Halloween party isn't wearing a mask when he scratches her and draws blood.
* Tales from the Crypt, he shoves her into the quicksand and she vanishes beneath the surface. Logan thinks he's seen the last of her, but he's wrong.
* Tales from the Crypt horror comic of the same name, complete with Crypt-Keeper.
* Tales from the Crypt: In "Carrion Death," a multiple murderer named Diggs escapes police custody and tries to flee across the Mexican border in Texas, pursued by a motorcycle cop and a very hungry vulture. He manages to kill the cop, but not before he handcuffs himself to Diggs and swallows the key, forcing Diggs to drag the dead man through the wasteland.
* Tales from the Crypt: In "Cave Man" in #19, a museum sub-curator who's jealous that his own exhibit is being ignored in favor of a recently-discovered frozen specimen of Neanderthal Man thaws out the body, with fairly predictable results.
* Tales from the Crypt: In "Collection Completed", Anita kills Charles by hitting

him in the head with gold-plated ballpeen hammer he was given as a retirement gift from the tool company.
* Tales from the Crypt: In "Lover Come Hack to Me", Peggy's mother uses a battleaxe to hack her husband to pieces, and later Peggy uses the same axe to do the same thing to her husband Charles.
* Tales from the Crypt: In the prologue to "Only Sin Deep", the Crypt Keeper looks into a mirror and asks "Who's the fairest of them all?" The mirror promptly shatters.
* Tales from the Crypt is shown casually slicing up salami for a sandwich in the same room where he is about to perform surgery.
* Tales from the Crypt is the assassin, following a sex change (and still able to use her masculine voice).
* Tales From The Cryptkeeper, a mirror breaks. She even broke the TV screen.
* Tales From The Cryptkeeper features the main character making prank calls. One of them ends up reaching an elderly woman who begins stalking him so she can have a companion.
* Tales from the Cryptkeeper, naturally followed the format of its parent show by having the Cryptkeeper open and close each episode by narrating the story.
* Tales From The Cryptkeeper two girls who are old movie buffs are investigating a possible vampire. On their way up a ladder, they break a rung. While running from the vampire, they knock the ladder loose and it falls toward them. They freeze and end up standing exactly where the missing rung would have been. They look at each other and squeal, "Buster Keaton!"
* Tales from the Crypt leave it as a nasty surprise for James' father.
* Tales from the Crypt let off because of an improperly worded search warrant.
* Tales from the Crypt mentioned below, established that the Crypt Keeper was the son of a preserved corpse with two heads named Enoch and an Ancient Egyptian mummy named Myrna.
* Tales from the Crypt on a rich woman made by the resident voodoo expert. He puts too much in a drink for said woman, she dies, and he ends up running from a zombie that still loves him.
* Tales from the Crypt". On first meeting her, Logan describes her as "a bitch on wheels and four-on-the-floor". She does nothing but complain about how primitive and unpleasant the tropical island is and, even after being enchanted to fall in love with Logan, she demands he sack his staff and employ more presentable servants.
* Tales from the Crypt only Jeryline the hotel manager's niece survives the Collector and his minion's attack.
* Tales from the Crypt passing through happens to get arrested, the current public defender tries to get their sentence reduced to "public service", in which case the attorney takes over the job and the previous public defender is finally allowed the sweet release of death.
* Tales from the Crypt pH, so the soap-making process itself should've rendered the acid harmless. (The fact that one of her husband's eyeballs was in the soap and still moving and looking at her as she died suggests that the effect is more supernatural than chemical).
* Tales from the Crypt requires the player to time the launch so the ball hits the lit guillotine target as the light moves along.
* Tales from the Crypt, said doctor plays a rather improbable revenge "prank".
* Tales from the Crypt segment "And All Through the House" featured a killer dressed as Santa Claus. It was later remade as an episode of the tv-series. (Both were inspired by a holiday-themed tale from the original comic, though the TV series episode sticks closer to the source.)
* Tales from the Crypt set turns out to be this, decades later in the future, as its future fate is a tourist attraction that is devoid of residents.
* Tales From the Crypt story "Squash... Anyone?", there is a zombie elephant, rendered in wonderfully revolting detail by Graham Ingels.
* Tales from the Crypt, the abusive manager of a home for the blind gets his comeuppance when the visually-impaired men he's been mistreating lock him in his

office and construct a Death Course through which he must exit, with hundreds of razor blades set into the walls of a very narrow passage. They wait until he's squeezed his painful way through it once, then sic his own attack dog on him and turn out the lights.
* Tales from the Crypt: The Chinese statue in "Wish You Were Here" grants its owner three wishes, but grants them in the most perverse way possible. The inscription on the base even warns them of this.
* Tales from the Crypt: The first episode, "The Man Who Was Death", had an inmate frantically pleading for time, stating that the governor would call while the narrator claims that it never happens. In the end, when the executioner is being strapped to the chair, he makes the same type of comments.
* Tales from the Crypt, "The Man Who Was Death", one murderer gets off free because the arrest warrant was improperly signed, leading the protagonist to later hunt him down and electrocute him to make sure he doesn't escape punishment.
* Tales from the Crypt, though a handful of episodes still end this way.
* Tales from the Crypt. To add insult to injury, he becomes totally deaf, but can still hear the voice.
* Tales from the Crypt to have a young face transplanted on to him. The doctor tells him how he had successfully performed this operation in his native land, but that no one in America had believed him and all laughed at him, but one day they would have to acknowledge his brilliance.
* Tales from the Crypt-turned tourist attraction in the future decades from the present, with a tour guide informing his group of tourists about the way said character's life ended. The episode concludes with his life ending the way the tour guide did/would claim to end.
* Tales from the Crypt usually fell very far on the silly side of the scale, with intentionally hammy acting and very over-the-top characterization and often plots that present a sort of grotesque parody to sitcom plot conventions and other very outlandish stories.
* Tales from the Crypt version of the Three Little Pigs. It's also animated as well.
* Tales from the Crypt when Crypty's dad got locked in a closet with her overnight.
* Tales from the Crypt where the gruesome displays of "wax figures" were, of course, made with real people.
* Tales From the Crypt, who comes to the woman's rescue after she faints, then proceeds to pursue his murderer until they both fall into the open grave from which the dead man rose. The zombie proceeds to bury himself and his killer alive (or technically, undead and alive respectively).
* Tales from the Crypt will increase her status immensely. She notices the pearl and throws it away like it was trash.
* Tales from the Crypt Zig-zagged slightly in that he only kills the murderess woman and leaves her daughter alive.
* Tales from the Dark Multiverse all went horribly wrong due to one wrong small thing changing.
* Tales from the Dark Multiverse as a result of the torture he was subjected to as he gets revenge on Azrael.
* Tales from the Dark Multiverse, Batman the Silenced is commonly known by other characters as "Arkham's Devil".
* Tales from the Dark Multiverse by using her powers to mess with the Earth's core in order to level multiple cities simultaneously.
* Tales from the Darkside and experiencing pleasant dreams forever for ten million dollars. Corelli accepts, but the scientist changes the dreams he gives Corelli, and instead he is forced to relive the pain of his victims for all eternity.
* Tales from the Darkside are too old and infirm to live independently and have to move into a nursing home, while Grandma herself (who was never all that enfeebled to begin with) gets to stay out of it.
* Tales from the Darkside: At the end of the episode "Seasons of Belief", two monstrous arms break through the windows of a room, killing a husband and wife in front of their two young children.

* Tales from the Darkside: A variant in "Pain Killer" where it is a chain rather than a swap. A mysterious doctor arranges the removal of a troublesome individual from a person's life. The person is later contacted to kill someone in another person's life.
* Tales from the Darkside episode "A Case of the Stubborns". An elderly grandfather (the wonderful Eddie Bracken) passes away — but comes down to breakfast anyway, refusing to believe he's dead. Despite all the evidence his family shows him (he doesn't leave breath on a mirror, for instance), the old coot just won't accept it. He's more of a zombie than a ghost, and his condition is due to his cussedness rather than unfinished business, but he still won't "move on". As Grampa's body starts to decay and he begins to attract flies, someone puts a spoonful of black pepper into his handkerchief. The next time he wipes his face, the pepper makes him sneeze. He finally admits that he has died, and "lays down his burden". He was convinced because the sneeze blew his nose off.
* Tales from the Darkside episode "A New Lease on Life" featured a living apartment building; only food waste was allowed to be thrown down the trash chute, because that was its esophagus.
* Tales from the Darkside episode "Distant Signals," a mysterious, eccentric investor brings together the cast and crew of a 20-year-old private eye TV series, which was cancelled before it got a proper ending, so the story can finally be resolved. The investor turns out to be the representative of an alien race who had been following the show. (In the original short story, the private eye show was a western.)
* Tales from the Darkside episode "Florence Bravo", a woman eavesdrops on her husband and spots him talking to an attractive woman. As soon as she leaves in anger, it is revealed that the woman is simply a lawyer who was helping the husband with their new house. Unfortunately, a few minutes after the lawyer leaves, the wife returns and shoots her husband, oblivious to the truth.
* Tales from the Darkside episode has an old man and his daughter finding a fountain of youth. It is guarded by a Native American-esque spirit who says "You must sacrifice one form of immortality (i.e. your child) for another." The old man sacrifices his daughter, then finds he ages like a rock—veeery slowly, but lives like one—taking years to blink.
* Tales from the Darkside episode "Let the Games Begin". An angel and a devil have a contest over who gets a dead person's soul. At the end they give into their growing attraction to each other and get together.
* Tales from the Darkside episode "Ring Around The Ringhead", though it's not shown on screen, it's mentioned that an inter-dimensional portal tore off somebody's arm when a greedy jeweler tried to exploit it.
* Tales from the Darkside episode "Seasons of Belief" has a couple rather sadistically spinning a yarn about a giant Christmas monster called a "Grither" to their young children. And guess who shows up at the end of the episode...
* Tales from the Darkside episode wherein his Voodoo Babysitter called up similar beasties (a Jumbie) to ensure good behavior from him and his brother.
* Tales from the Darkside: In "The Bitterest Pill", a man invents a pill that allows for knowledge to be gained and stored at an alarming rate when taken, the only side-effect being an agonizing headache. He tries to convince his friends (a married couple who are neglectful and dismissive of their only son) to invest in the production of the pill but while the conversation is taking place, the child takes a few of the pills and even comments that they taste delicious on top of everything else. In the next scene he is shown to have become emancipated from his parents as well as the CEO of a company that produces the pill. In the last few moments of the episode, he speaks of the initial inventor's mistake and says that the inventor never realized that his pill worked best on a mind that was still developing rather than a fully grown one adding that the inventor's mind overloaded and couldn't take the massive influx of information.
* Tales from the Darkside: In the episode "The Geezenstacks", a little girl is given a dollhouse by her uncle, who tells her that he found it when the previous owners suddenly abandoned their home, leaving only the dollhouse behind. The girl's

father soon notices that whatever happens to the new dolls happens to their family.
* Tales from the Darkside: The Movie and has two kids with her. Not able to get what he witnessed that night out of his mind, however, he draws the creature in perfect detail. He tells his wife about it, making it clear that the creature was the reason he insisted she come home with him that night. The twist comes in, when the women reveals that she is the creature in human disguise and that he broke his promise. She transforms back into the gargoyle creature. The children also turn into gargoyle creatures. She kills him and flies off.
* Tales from the Darkside: The Movie, and the old man dies of a heart attack.
* Tales from the Darkside: The Movie, in the "Lover's Vow" segment, a man unknowingly marries a gargoyle who has taken on human form. In a variant of the "yuki-onna" scenario (see Mythology below), both the wife and their two kids turn into gargoyles when he breaks a promise to her.
* Tales from the Darkside: The Movie story it was based on, the cat burrows out of the stomach, but in the movie, the cat waits there until morning, and crawls back out of the guy's mouth, just after its real intended victim comes home to witness this (and then has a heart attack).
* Tales from the Darkside: The Movie, the similiarly-titled "Lot No. 249".
* Tales from the Darkside: The Movie version of this. An Artist down on his luck sees a horrible Gargoyle slaughtering a friend of his. The Gargoyle promises to let him live if he never, ever, EVER!!! tells another living soul about this and he agrees. And then all of a sudden his entire life has an upswing. That very night he meets and falls in love with a mysterious woman who loves him back. She mentions she knows a famous gallery owner willing to give his art a chance... Cut to ten years later. He is a famous artist, they have two lovely children, their love is greater than ever but he is constantly burdened by the horrible secret he carries within him, the ONE thing he hasn’t shared with her— and you can probably see where this is going...
* Tales from the Darkside, whose "revolutionary new diet aids" caused her to hear and see food as sentient. Rather than be tempted to eat her new "friends", she seals her own mouth and starves to death.
* Tales From The Far Side. But in the sequel, there's a segment with amoebas at a party that's abruptly interrupted when their "world" goes sideways. The camera cuts to a man putting down a mostly-empty water glass... then pulls back to him and his family exiting the same exact Egypt scene (sans waving) from the first special.
* Tales from the Flat Earth which they do with relish. Within the Drin, there's a subclass called the Drinendra that are even worse off - the Drin are at least sentient and occasionally valued, the Drinendra are demonic animals that are usually treated as a mangy cur.
* Tales from the Fleet: Lacey is the savvy human girl, calmer and more sensible than Tirra is, the energetic Aurin girl who does not hesitate to show her interest in the former.
* Tales from the Floating Vagabond, characters with the Doolittle Effect can instantly befriend all but the most aggressive animals. The downside is that animals tend to follow the PC around, seeking their attention and affection.
* Tales from the Floating Vagabond: Guns in the top of the size scale qualify, being called the "Don't Point That At My Plenet" scale.
* Tales from the Floating Vagabond has a number of "schticks", powers that can help (and occasionally harm) your character. One of these is the 'Rogers and Hammerstein Schtick', which gives your character his own theme music that he and everyone around him is aware of. This means that if someone is sneaking up on him, the music will shift to sneaky music (makes it really hard for him to sneak up on anyone not deaf, though). Sudden shifts to dramatic battle music can predict an ambush, etc.
* Tales from the Floating Vagabond has this as a trainable skill for either gender: "Look Good at All Times".
* Tales from the Floating Vagabond something they believe should be impossible (such as magic powers or mad science) and have it stop working.
* Tales from the Floating Vagabond, such as the Bartenders' Ancient Brotherhood (BartAB), the Organization of Athletic Figures (OAF) or the Teamsters' Righteously

United Kindred (TRUK).
* Tales From the Gas Station is actually an OK guy, and notes that he was a benevolent figure in the Native pantheon.
* Tales from the Goose Lady used this in the episode "The Ugly Duck-Thing", where the Duck-Thing found a benefit to his ugliness by using it to save lives, such as freeing a baby who got its head stuck in a bottle by shattering the glass with his face and defusing a bomb by staring at the timer.
* Tales from the Grave, Volume 2: Happy Holidays is a horror anthology with all the segments dealing with holidays.
* Tales from the Hood 2: After possessing John in "The Medium", Cliff uses his telekinetic powers to snap the neck of one of the gangbangers: twisting his almost 180 degrees.
* Tales from the Hood 2 alternate timeline Henry creates in "The Sacrifice", William Cotton leads a group called the Klan Patrol: an updated version of the slave patrols that existed in the antebellum south, who dress in KKK robes and operate with the full sanction of the law. Cotton and his men beat Mama Bradley and attempt to abduct Henry.
* Tales from the Hood 2, and looking to create a force of robots to allow him to take over all law enforcement activities in the US.
* Tales from the Hood 2 don't show up in the camera being used to film them. Their clothes, however, do.
* Tales from the Hood 2: In "Good Golly", a golliwog comes to life (and grows to human size) to teach some racially insensitive teenagers a lesson.
* Tales from the Hood 2: In "Good Golly", Zoe gets cut in half by a rapidly descending door—shaped like a set of teeth—in the museum.
* Tales from the Hood 2: In the changed reality Henry finds himself in "The Sacrifice", the Klan Patrol have no reservations about beating to death a black man they think raped a white woman.
* Tales from the Hood 2 involve some hot-button political issue that has emerged since the first movie was made.
* Tales from the Hood 2 the party in the good ol' days, rather than hosting it.
* Tales from the Hood 2, the Robo Patriot judges Mr. Beach's two aides to be just as guilty for their complicity in his crimes, as neither of them ever objected to his behavior.
* Tales from the Hood 2, Zoe and Philip engage in some literal Master/Slave roleplay when breaking into the "Museum of Negrosity", dirty-talking to each other as he holds a whip and she holds onto a literal whipping post.
* Tales from the Hood: A variation when one of the cops who murdered a black politician is crucified and made part of a piece of graffiti, still screaming in agony.
* Tales from the Hood being tormented in hell for the suffering he inflicted on his neighborhood.
* Tales from the Hood: Billy, Newton, and Strom conspire to murder a black politician who was exposing their drug-dealing business. Their victim subsequently rises from the grave to get revenge.
* Tales from the Hood includes a segment in which a white supremacist is tormented by dolls possessed by the ghosts of slaves.
* Tales from the Hood learn that they're dead when Simms shows them their corpses in caskets and reveals to them that they were murdered by Crazy K's associates in retaliation to killing Crazy K.
* Tales from the Hood: The wall painting of Miss Cobbs (the voodoo priestess) in Metzger's house changes when the killer dolls are released one by one, with blank shapes appearing in their place.
* Tales from the Interface, we learn that what happened up to that point was all a virtual world.
* Tales from the Kingdom of Fife story about the fall of Dundee (to an army of undead unicorns), Angus Mcfife's quest for revenge and ultimately reconquering Dundee. All songs come in chronological order, and listening to the album in any other order than that pretty much ruins it all.

* Tales from the Loop by bullying at school or dismissive parents as an attack by robo-saurs from the 34th Hell-dimension.
* Tales from the Loop, Ed's wife Kate takes their daughter Beth and leaves home to go stay with her brother Henry after Ed gets out of control with the Scrapper, a giant robot that he purchased to try to protect his family following break-ins in the local area. Later, Ed calls Henry to try to talk with Kate, but ends up only talking with Henry and we only hear Ed's side of the conversation, and his pain at having alienated his wife and daughter.
* Tales from the Loop. However, a Connection will rarely, if ever, take a part in the Kids adventures, and all other adults are uniformly useless.
* Tales from the Lush Attic also includes a commentary, but this time it's presented as an audio mp3 with the music playing in the background.
* Tales from the Mos Eisley Cantina forgive a major blunder he recently made. As Wuher says, if Labria put this sort of thinking to anything else, he'd be a very wealthy being.
* Tales from the Mos Eisley Cantina, it was revealed that Greedo was set up to face Han Solo alone because Goa knew he [Greedo] wasn't up to it, and had been hired to get rid of Greedo by a tyrant who had condemned Greedo's entire clan to extermination. (Goa didn't have the heart to pull the trigger himself.)
* Tales from the Mos Eisley Cantina species' standards that is, and Feltipern Trevagg's; by human standards she's hideous). Trevagg even calls her a "bimbo" at one point.
* Tales from the Mos Eisley Cantina this was a definite theme in The Devaronian's Tale.
* Tales from the Mos Eisley Cantina when one of the stormtroopers kills Het Nkik for, essentially, being annoying. But at least that's the last straw for Davin Felth, who decides to defect soon after.
* Tales From The Shadowhunter Academy we learn that Jack the Ripper , a serial killer who killed several women, was actually a demon child.
* Tales From The Shadowhunter Academy, Will Herondale and Tessa Gray have two children, James and Lucie. Will is a shadowhunter and Tessa is a warlock with Shadowhunter blood. James and Lucie have a half-human father and a quarter-human mother. Technically, the two are demonic to a quarter, and at the very least James has special forces for this reason.
* Tales From the SMP played by Fundy the content creator, is Oliver Arechtenshire Smitselist Cumbucket.
* Tales From the SMP, who played him and has 'Watson' as his surname in real life.
* Tales from the Vault, Kali Korash is able to transfer his essence from one body to another when his current host dies.
* Tales From The Water Cooler has Santa and Krampus discussing the latest comic book released.
* Tales from the White Hart: In "The Reluctant Orchid", Hercules Keating is nearly killed by a carnivorous orchid. He then attempts to use the orchid to murder his overbearing aunt, but this does not go according to plan.
* Tales from the Wyrd Museum, a fantasy novel trilogy, was set in one.
* Tales From The Year Between are ridden for transportation and for battle.
* Tales From The Year Between is an anthology series in which each volume takes place in a new invented world. The contributors to each volume work together to create the world for that volume, then create pieces set within it.
* Tales From The Year Between is this on two counts. Not only is each of its volumes in a different genre (and a different world, created from scratch by the contributors of that volume), but the individual pieces within each volume bounce around wildly. The first volume alone includes (among other things) erotic pieces, comedic plays, academic essays, horror short stories, and recipes.
* Tales From The Year Between sets each of its volumes in a new universe; each of its worlds is created from scratch by the contributors of that volume, and is then owned jointly by all contributors. Any one of the people who helped create the world is permitted to write their own work within it, with no need to go through the official volumes.

* Tales From Turnpike House and a couple played by Sarah Cracknell and David Essex arguing about leaving the city to go and live the good life. Their stories all eventually link up in the penultimate track, the epic "Teenage Winter".
* Tales from Watership Down, a collection of short stories in the same 'verse as the original which hardly anyone has ever heard of.
* Tales From Year Zero, and the simulated death of Yancy Beckett by Kaiju tongue was how he actually died.
* Tales games for US release, in order to please an audience for the games that — as far as anyone can tell — doesn't actually exist fall under any translation or marketing tropes? It seems like it should, but..
* Tales had a witch-like character who could use a flying broom. There are a couple situations where it's used to fly up (such as getting treasure chests too far to reach and avoid a dungeon that the other characters have to go through), though none that would desperately call for it.
* Tales is avoided due to each game following a different set of protagonists in each continuity.
* Tales of a Fourth Grade Nothing example below , Peter's father makes an omelet of dubious quality (Peter notes that he used an entire carton of eggs, while his mother only uses one or two). Peter tastes it and finds it hideous, but pretends to like it. His father tastes it and realizes that he made a horrible mistake. He scoops up the other plates and throws the omelet in the trash. Fudge starts screaming because he actually liked it.
* Tales of a Fourth Grade Nothing has Peter being given a picture dictionary, more suitable for a preschooler than the preteen that he is. Ugh. At least he has enough tact to pretend to be enthused. Fudge, on the other hand, brings out their old copy of the same book.
* Tales of a Fourth Grade Nothing. Peter is not impressed, but at least has the tact to thank its givers. Fudge, on the other hand, throws a fit when he receives the same kind of book on his third birthday.
* Tales of a Fourth Grade Nothing, Sheila Tubman used to tease Peter Hatcher by touching him and saying he's got the cooties, even up to when she is ten years old. It's after Peter's brother Fudge falls off the jungle gym set, thinking he's a bird, and loses his top two front teeth that she finally stops with the cooties.
* Tales of a Fourth Grade Nothing taunts Peter Hatcher and his friend Jimmy Fargo by singing they've got the cooties, until they both turn the tables and sing "Sheila's got the cooties!"
* Tales Of A Gay Asian, though he tends to like big fat meaty...white guys.
* Tales of an Ancient Empire. After cutting it out of her womb, however, he couldn't kill the baby. Instead, he gave her to a palace as a servant girl.
* Tales of an Ancient Empire children by different mothers (which all of them have as well).
* Tales of an Ancient Empire: Kara, the child of a human father and vampire mother.
* Tales of an Ancient Empire: Oda was one, judging by the number of women he managed to have sex with (and father children by too).
* Tales of an Mazing Girl can do this. The Latter most sensibly, To Insider Trades on the stock market to get a huge fortune.
* Tales of an Mazing Girl doesn't like Bullets—but they don't really hurt her.
* Tales of an Mazing Girl feels, this given her awesome powers. However it really cuts around into her lounging around time.
* Tales of an Mazing Girl isn't completely invulnerable - but notably she acts that way with a cool, calm demeanor that is never frightened of the Monsters, ninjas, or Star Trek Cosplayers masquerading as ninjas she faces.
* Tales of an Mazing Girl Mazing Girl Wears one- though its more of a skintight jumper that cuts off at her knee.
* Tales of an Mazing Girl Sarah wears glasses. She admits that it works simply because it's very awkward to go up to someone and ask them if they are "'Mazing Girl." If they deny it, that's not much of a conversation starter.
* Tales of Aquila This story is about different groups of academy students who use

the power of nuclear energy manipulation to overcome various challenges that threaten the national securities of their respective nations. The current main character, Roy, has to work with a special team known as SODA, as well as his dead sister, to recover three missing students from a distant land.
* Tales of Arcadia in this show along with several minor appearances, with Steve and Eli being the two main overlapping characters.
* Tales of Arcadia is set in a science-fantasy universe where trolls, aliens, magicians, and many other types of strange beings lurk around the titular town of Arcadia, California.
* Tales of Arcadia: This entire trilogy of series is primarily set in the town of Arcadia Oaks, California.
* Tales of a Reset Mind, Anger tries to spoil the reader, and gets into a fight with The Author because of that.
* Tales of a Reset Mind ends like this, with the Emotions and Nico looking for the Core Memories after the Breach is contained.
* Tales of a Reset Mind, Nico´s Joy uses two handguns, and she is actually quite good with them!
* Tales of a Reset Mind, SCP-1370 never appears again after "wandering off" after his introduction.
* Tales of a Reset Mind: the Author's justification on how the Emotions survive with no internal organs.
* Tales of a Reset Mind, the evil Emotions can only be defeated by tossing them into the Memory Dump.
* Tales of Arise: Dahnans, being slaves, universally only have one name. Zephyr exposes Shionne as a Renan (the people who enslaved the Dahnans) when he calls her by her full name.
* Tales of Arise has Hootle, Rinwell's pet owl, that rides around in her hood.
* Tales of Arise were also added, with all versions slated to release September 2021. The ninth-gen versions offer the ability to either target 4K resolution or 60 FPS gameplay with variable resolution.
* Tales of a Sixth-Grade Muppet always lived in his home town, or if it just happened after his transfromation. No-one else seems to find it odd.
* Tales of Ba Sing Se, an armadillo tiger, and a group of "hog monkeys" (which resemble baboons with porcine faces).
* Tales of Berseria. And unlike Laphicet, Eleanor doesn't get any abilities that support her teammates or restore health. Finally, Eleanor's Break Soul knocks a target into the air, which is useful but situational. The end result is a character who can fit just about any frontline role, but isn't as good as the other characters who are dedicated to one niche.
* Tales of Berseria averts this trope. Main character Velvet gets splattered with blood quite frequently, and characters who die by impalement or cutting show very large bloodstains where they were hurt, complete with gouged flesh.
* Tales of Berseria coincide to persuade Velvet to take the blinkers off and let her companions resolve some of their personal quests.
* Tales of Berseria. Descriptions of the party are usually wildly inaccurate and typically of the wrong species. Career pirate Eizen jovially notes he has fun returning to port after an absence and seeing how badly the description was screwed up this time.
* Tales of Berseria despite being only able to taste blood as a result of her transformation into a demon. It helps that she was a skilled chef as a human, as well as that she can rely on other people's sense of taste to judge her cooking.
* Tales of Berseria: Dullahan appears as a boss in Titania, where the Abbey created him through Venomization.
* Tales of Berseria Eleanor for doing something as barbaric as eating such a cute creature (and finding them delicious, apparently).
* Tales of Berseria everyone except for the two daemons can learn two healing artes with Eizen and Eleanor learning Ressurection and Life respectively.
* Tales of Berseria has a few Grade bonuses that change the level system a bit, such as changing what stats increase depending on which title the character has

equipped. Also, the player can choose to carry over items like the venite and glacite which provide in-battle bonuses, and carry over items that allow the player to warp out of a dungeon or to a town at no cost, provided they found the items on the previous playthrough.
* Tales of Berseria has all of the characters that can cast magic fit this role.
* Tales of Berseria has Kamoana. She's a preteen girl that was turned into a Therion, with her Therion-form having her wear what looks like black, swirly bodypaint.
* Tales of Berseria is a distant prequel to) calls them "the earthpulse." A good chunk of the game involves hunting down nexuses, called earthpulse points. On a few occasions the cast actually enters the earthpulse physically.
* Tales of Berseria is exactly the sort of half-truth she's notorious for.
* Tales of Berseria Jude and Milla. The weird part is how, for absolutely no reason at all, Jude is turned into a pengyon (except for the boss fights).
* Tales of Berseria, just that his reason for doing so would have been their death instead.
* Tales of Berseria keeps the tradition going, teasing the entire main cast all the time, especially Velvet, despite her being a barely stable, murderous Daemon.
* Tales of Berseria, Laphicet can equip bags as his particular type of protective equipment unique to him, some of which are named after planets. The description for the Pluto Satchel reads "A bag unfairly cast out of bag society, causing it to be slowly forgotten."
* Tales of Berseria, once he's allowed to break out of his shell and emote, is quite curious about the natural phenomenon of the world. The kid risks his life for a compass!
* Tales of Berseria outfit and demonic powers hell-bent on revenge against the man who murdered her brother, and has the melancholy attitude to match. The downplay comes from the fact that Velvet's sexuality is never emphasized as much as one would expect from her archetype, and the aesthetic of the rest of the game is as colorful as any other game in the Tales franchise.
* Tales of Berseria reveals he'd been disciplined by being assigned milk runs in the boonies. When you do see him again, he's being handed a dead-quiet governor position on Yseult, a far-flung island chain (allegedly) better known as a honeymoon destination than for strategic importance. When the player party screw that up for him, he gets reassigned to a barely-inhabited marshy shithole in the middle of nowhere, armed with a prototype device that he's more or less told will kill him when activated.
* Tales of Berseria, right after the prologue, Velvet plans to escape from the island by having Seres unlock the jail doors and have the prisoners cause a riot while they both try to escape.
* Tales of Berseria, she doesn't make a single wisecrack or goofy comment for the entire ordeal.
* Tales of Berseria, she's not remotely as evil as the rumors and propaganda say. Ironically, information about her appearance got demonized and distorted to the point that people don't recognize her even when she's standing right beside them!
* Tales of Berseria spins her spear one-handed for almost all of her artes including her third mystic arte.
* Tales of Berseria starts with a scene of 9-year old Velvet and 4-year old Laphicet running away with their brother-in-law Arthur during the Scarlet Night.
* Tales of Berseria, the ancient Avarost language has a grammar which is nothing like the current language and often requires a keen sense of intuition and unusual leaps of logic in order to truly understand the meaning. When Laphicet and Grimoirh are trying to figure out the Avarost in an ancient book, Grimoirh finds herself particularly stumped by a line which, if translated literally, states "The parent hates tomatoes, the child eggplants."
* Tales of Berseria unites the world under the stoicism and the protagonist and her party members oppose that dogma.
* Tales of Berseria, Velvet and Magilou, qualify, as both of them have ankle-length hair: in Velvet's case, she starts off the game with a hip-length braid, but after

spending three years in prison, it's grown quite a bit.
* Tales of Berseria, where your party got in a three-way fight with Eizen and Zaveid.
* Tales of Blaze and Artemis: Allen holds the Fire Miraculous, inhabited by Fenixx, which lets him transform into the fire hero Blaze and grants him the power of Heal Flame.
* Tales of Blaze and Artemis, including time itself, though she has yet to actually use it in this manner.
* Tales of Blaze and Artemis introduces Nick in chapter 10, holder of the Earth Miraculous that transforms him into Onyx. At the end of the chapter, Allen and Bianca warn him that it's too dangerous for him to show up to every villain, and that he should stay back unless they contact him.
* Tales of Blaze and Artemis: Nick holds the Earth Miraculous, inhabited by Terra, which lets him transform into the earth hero Onyx and grants him the power of Earthquake.
* Tales of Destiny 2, and since her TP regeneration is by far the best, she is suited to keep the party alive. However, she also possesses incredibly destructive spells based on the four elements, so you will be seeing her nuking half the screen during the second half of the game. Magic is very effective.
* Tales of Destiny 2 and using Anti-Everything That Could Help You tactics in his boss battles. People don't soften the evil things he's done, but love him for his vileness and intelligence.
* Tales of Destiny 2. As soon as Reala emerges from a giant Lens, Kyle is determined to become her hero and pursues her across the continent to do so. This is often lampshaded by his adopted brother, Loni, who is also roped into the adventure as a result.
* Tales of Destiny 2! He'd realized it long before, but just didn't want to bring it up.
* Tales of Destiny 2 in particular, attacks have to pass an evasion/accuracy check in order to score clean hits. Spells usually bypass that check and cause humongous amounts of damage while serving as good crowd control. Your melee fighters are responsible for keeping your casters alive while spells dish out damage.
* Tales of Destiny 2 in the original PS2 version that allows Nanaly to summon Efreet.
* Tales of Destiny 2 is about Kyle, the son of the two main characters from the first game, but aside from him, that's it.
* Tales of Destiny 2, made out of a dragon skull. It may not be a good disguise, but it's hard to deny it's cool.
* Tales of Destiny 2 scientist who wanted to be remembered as a man just for the lulz.
* Tales of Destiny 2 that are hastily swept under the rug to make way for it.
* Tales of Destiny 2: The heroes' eventual goal becomes to prevent a goddess of time from awakening and predetermining the world's past, present, and future for all eternity.
* Tales of Destiny 2 where he slams his axe down and kills everyone in one hit. Talk about cheap.
* Tales of Destiny he and his parents was copied in the world of the game from different points in time. The same applies to Lilith and Rimul, who also were reunited in Rays as teens.
* Tales of Destiny He doesn't even succeed — The party finally rescues her in the end.
* Tales of Destiny, in a pretty memorable scene. After fighting Mary's brainwashed ex-husband, mooks can be heard getting closer; Stahn and co. have to run away, but Mary wants to stay with her semi-dead man. Rutee then tells Mary that that's out of the question, because no one gets left behind... including her husband. Rutee then piggybacks him.
* Tales of Destiny is full of mirrors. Stepping in front of any of these mirrors to where you see Stahn's reflection causes a battle between him and a duplicate called a "Shadow". Presumably, the reflection comes to life and emerges from the mirror to

attack him.
* Tales of Destiny: Most of the main party (Stahn, Rutee, and Mary) are recruited criminals using the main quest to complete their community service sentence. To stop them from escaping, shock tiaras are placed on their foreheads and Leon Magnus goes with them as their handler.
* Tales of Destiny of the party, but the first thing he does after accidentally switching bodies with Philia is wonder how soft her breasts are.
* Tales of Destiny saw the Er'thers as terrorists who destroyed his civilization. Except the Er'thers were trying to free themselves from slavery and just happened to win the Aether Wars. The sequel shows that if the Aetherians had won, they would have razed the planet's surface, killing millions, and left the survivors to starve or freeze to death.
* Tales of Destiny. The Remake gives this more of a realism by reducing the boss version's HP and statistics to around what they should be when he joins the party, and instead just made him literally unbeatable.
* Tales of Destiny to execute his plans and destroy the world, but the Non-Standard Game Over does not address this little issue.
* Tales of Destiny translation to be cancelled, two groups decided to create their own separate translation projects of said game from the ground up. Those being the aforementioned Lumina Tales and Life Bottle Productions.
* Tales of Destiny where we see a lot more of the sugar side of his personality.
* Tales of Dunk & Egg has Dunk's mentor claim that the seasons have gotten longer ever since the last dragon died a few decades before the story began. Whether this is true or not isn't clear.
* Tales of Dunk and Egg, although for what it's worth, Martin is not known for Discretion Shots.
* Tales of Dunk and Egg. And that bald kid that Dunk thinks is a runaway stableboy? Turns out to be said pompous prince's little brother.
* Tales of Dunk and Egg, Dunk refuses her offer of a fine steed, but cuts off her braid so he'll have something to remember her.
* Tales of Dunk and Egg has everyone calling him "a knight who remembered his vows", which is treated as a rarity. His ethics have a lot to do with his humble upbringing as a former street urchin brought up as a hedge knight's squire. These qualities have a lot to do with he gets the future Aegon V ('Egg') as his squire, producing arguably the most fundamentally decent King that Westeros ever saw.
* Tales of Dunk and Egg his accuser Aerion Targaryen by beating the stuffing out of him.
* Tales of Dunk and Egg moment in response to the prowess of his children being brought to question by the events of the first novella.
* Tales of Dunk and Egg prequel series explores the fallout of the First Blackfyre Rebellion. The Second Blackfyre Rebellion also led to the Peake Uprising, which killed Maekar I and led to the ascension of Aegon V "Egg".
* Tales of Dunk and Egg, the towering and powerfully built Dunk has been given little in the way of combat or jousting training from his master, Ser Arlan. In spite of his imposing physique, he's rather hopeless in a trial by combat, that is until he can get his hands on his opponent and turn it into a grappling affair. By the third short story, Dunk has gained more fighting experience and now considers himself virtually peerless with an axe or mace, suggesting that a little bit of skill has gone a long way in helping him take advantage of his natural gifts. He eventually becomes Ser Duncan the Tall, showing just how far he's improved.
* Tales of Dunk and Egg this concept. Ser Duncan appears to embody a classic knight errant. He's (relatively) young and quite idealistic, believing in the code of honor that knights are supposed to follow. Indeed, he believes that "The Hedge Knight", i.e., the wanderer who sleeps in meadows and beneath trees, is closer to a "true knight" than the more political, class-conscious, power-playing knights he witnesses. After the first story, the pattern is established that he'll wander into a new area, encounter a problem, help solve it (though not in the way he originally intended) and then move on.
* Tales of Dunk and Egg truly believes Daemon Blackfyre's cause was just and that

his fellow rebels are heroes, no matter how much this has cost him.
* Tales of Dunk and Egg, we have the brief romance between Ser Duncan the Tall and a Puppeteer Tanselle Too-Tall. During their exchange of names, Tanselle notes that she often gets reactions regarding this trope because of her height.
* Tales of Dunk and Egg woman practicing archery nearby is Lady Webber, and that she is not nearly as bad as her reputation suggests.
* Tales Of Elethiya is able to grab a set of skulls off a roahn-ami while he's in battle with it. The heroes are then faced with the question of what to do with the souls inside.
* Tales Of Elethiya The stories of a noble, and sometimes misguided group of heroes, each dealing with their own baggage, fears, and beliefs as they try to find and rescue the missing Princesses of The Great Marrow.
* Tales of Eternia example of sorts; his hair colour is either blue or purple depending upon the picture you are looking at (and has varied widely in shade and intensity of said blue or purple, besides...), with his eyes always being blue or purple to match.
* Tales of Eternia, Fog/Max's Elemental Master arte turns his gun into one by firing a laser that covers the length of the entire battlefield and almost reaches the top of the screen.
* Tales of Eternia Healing Hands. Whoever holds Undine in the game also has practically all the healing magic in the party.
* Tales of Eternia. He can attacks enemies on his own, even when Meredy chants a spell.
* Tales of Eternia in the US) has a universe consisting of two flat edge-warping worlds that face one another, so each world is effectively the other's sky. A sun dispensing variable illumination is lodged in an energy barrier that keeps the two worlds apart.
* Tales of Eternia, no one in Inferia gives the heroes trying to stop the Grand Fall any credit (trying to execute them several times instead!) until they absolutely must acknowledge them (begrudgingly, because there's absolutely nothing else that can be done but to trust them) because the very idea of the Grand Fall is heretical. People in Celestia are much more helpful and grateful.
* Tales of Eternia of the group is currently doing some other work somewhere else, Max just walks up and body-slams it open.
* Tales of Eternia, the entire land of Celestia is run by captured Craymels or minor spirits. In fact, the only reason Inferia, the starting world, is still in a Middle Ages setting is because of their moral refusal to capture Craymels (although they view it more as desecration).
* Tales of Eternia this trope — right down to his long, flowing robes, anemic appearance, and his quintessential mage's staff. Since childhood, he has been awkward, clumsy and sickly (and thus a target of taunts and teasing courtesy of Reid), but makes up for it by being a dedicated and highly intelligent (and argumentative, and anti-social, and obstinate...) university student who learns some immensely powerful spells as the game progresses.
* Tales of Eternia, though not before unleashing its wrath upon one of the traders who killed its family and random monsters who get in the way.
* Tales of Eternia to send the actual desired words into the recipient's brain, and require the users to be on similar "psychic wavelengths". Interestingly, Meredy (or the psychic equivalent of her voice) speaks in pidgin English for the entire game; whereas when the Inferians actually reach Celestia, all the other Celestians speak with no accent at all, and the requirement of being on the same "wavelength" is, ironically, waived. None of this is ever explained.
* Tales of Eternia with divine aurora to Infinity Reviver before the reflected attack comes back at him, finishing him off.
* Tales of Fate is a very unique example. While he presents himself as a loner with a dark and troubled past, he actually has a strong sense of camaraderie with his friends, but has little faith in humanity and only fights to help others because it's the right thing to do. He's also killed more people than anyone at Beacon Academy ever has.

* Tales of Game's successfully ran a Kickstarter campaign for a sequel to
* Tales of Gil the ARM, bioethics are explored through having a society that can prolong life through transplant technology. This also addresses the death sentence issue, as the "donors" are condemned criminals, or for that matter any group that the voting public decides can be used for "spare parts" (In one of the stories, frozen dead — corpsicles — that died insane are being considered for becoming "donors", even though cures for their ailments now exist.) The conclusion: The inevitable erosion of the value of human life that this would cause is Not a Good Thing for society (if you can imagine death sentences for traffic tickets...)
* Tales Of Gnosis College seem unaware of the mad science going on in their midst. The mad scientists themselves take measures (not always successful) to keep their activities secret, and sometimes law enforcement itself hides the consequences of their activities for political reasons.
* Tales Of Gnosis College shifts from a national security story to a discussion of deep issues about the meaning of human life to the local sports report, treating all as being about equally serious.
* Tales Of Gnosis College suddenly manifests powerful tentacles with razor-sharp edges when a human being he cares about is threatened. The series also contains an panel in which a character imagines huge tentacles wrapping up and attacking an aircraft carrier.
* Tales Of Gnosis College that rather resembles an old-fashioned castle.
* Tales of Gnosis College) to infiltrate Professor Corwin's laboratory.
* Tales of Graces abilities. Sophie keeps trying to answer, only to have Emeraude interrupt her (and at one point Asbel himself) to answer the questions herself.
* Tales of Graces, Asbel breaks into Richard's room before he learns Richard is a prince.
* Tales of Graces, a Traveling Beastmaster concludes from Sophie's acrobatic tricks that she's either from the circus, or she's an assassin.
* Tales of Graces by Malik, Asbel, Richard, and Hubert. While Malik plays observer to it, the other three show disdain for it. Hubert mostly dislikes it because he thinks the person you marry should be your choice. Asbel and Richard agree and bemoan the marriage proposals they get.
* Tales of Graces can summon the spirits Grim Sylphie (wind), Cyan Deem (water) and Blood Flamme (fire).
* Tales of Graces, Cheria is freaked when Sophie discovers a mouse in Pascal's invention, Mecha-Asbel.
* Tales of Graces, defeating Lambda concludes the game. However, ƒ added an extra campaign called "Lineage to the future" which acts as an epilogue to the game. Sure enough, it even ends with a new final boss.
* Tales of Graces does this... rather weird gesture where she raises her hand looking like she's falling sideways before she catches herself and stands like normal and tends to answer with "Y'okay".
* Tales of Graces earns her Healing Hands through a plot event and proceeds to found a group focused on healing those injured around the world. Sophie also has these abilities.
* Tales of Graces end up creating one. Neither Hubert nor Asbel wanted to rule the town of Lhant in the first place, but circumstances years later force them to fight over it. Circumstances brought on, at least in part, by Aston sending Hubert away!
* Tales of Graces has the Sopheria flower, which Sophie is named after. When it blooms, its seeds glow a bright pink and rise into the air spontaneously.
* Tales of Graces has the sword of Asbel's father, Aston, which was a legendary eleth sword. When Asbel was in training as a knight, he sold the old, rusted sword for cheap to a traveling merchant called a "Turtlez" (one of many in the game), not realizing its history or potential. Much later in the game, the player can buy it back for hefty premium and take it to the Amarcian Enclave and it turns out to be the extremely powerful Excalibur.
* Tales of Graces have artes that are basically Japanese sayings like "因果応報", retribution or Karma, or "天衣無縫", ten'i muhou, the clothing of the heavens is

seamless, i.e. flawless, etc.
* Tales of Graces. However, Sophie has better single-target healing, Asbel has better defense and can overwhelm enemies more effectively, and Pascal is better at long-range.
* Tales of Graces, however there are a few survivors, instead of machines.
* Tales of Graces Hubert is granted the affectionate title of "Little Bro" by Pascal. Probably doubly sucks as Hubert has a raging crush on her.
* Tales of Graces involves riding a robot directly at the enemy she's firing upon, getting caught in the resulting explosion, and flying through the air and crashing into the ground.
* Tales of Graces is vulnerable to almost every status ailment in the book while in her ranged attack mode. It doesn't stop her from being insanely difficult, however.
* Tales of Graces messing around with a computer from the old Amarcian Enclave to even find the 'name' of the Aquasphere.
* Tales of Graces of Windor. While he prefers diplomacy, Richard is not against getting dirty to aid his people.
* Tales of Graces, Pascal and Hubert have one when he tells that her that just because her sister's mad at her doesn't mean that she's to blame, and she thinks that he's consoling her, but he insists that he's not. The skit is titled "Am Not, Are Too."
* Tales of Graces, Richard's descent into insanity is punctuated by him repeatedly slashing an enemy soldier even after the guard is clearly dead. The characters comment on how violent and bloody it was, but the player never sees a drop of blood on-screen.
* Tales of Graces seems to have this problem, if him fumbling around for his glasses in one of the battle victory scenes is any indication.
* Tales of Graces, she's a mechanical genius who can fix almost anything.
* Tales of Graces, she's so technologically savvy, she fills all the plot holes. She's also a mage.
* Tales of Graces shows a young boy who looks like a mix between Asbel and Cheria (their great-great grandson, according to Lineage and Legacies) playing with Sophie in the familiar flower meadow on Lhant Hill.
* Tales of Graces socially awkward she can be at times. Her immature behavior makes many players surprised to discover that she's 22 years old (although the visual design for her character doesn't help).
* Tales of Graces Sophie ridiculous lies for the lulz. This includes suggesting that Pascal is a rare breed of fish, gills included. He finally meets his match in Graces f when Richard rejoins the party, because Richard is sometimes even better at this than Malik. Especially notable is the skit "Reforming Zavhert", in which Richard leads Asbel, Hubert and Cheria in sweet, sweet revenge:
* Tales of Graces striking an enemy with a move it's weak against provides you with a temporary damage bonus that fades with time or once your combo ends. It's possible to exploit multiple weaknesses on the same enemy to increase strength and duration of the bonus.
* Tales of Graces takes the hammer usage to an extreme, wielding one as a weapon and utilizing Pow Hammer, Pow Pow Hammer, Pow Rain, and their status inflicting variations.
* Tales of Graces talk with letter Z'z replacing S'z in not just plural wordz, but also random wordz.
* Tales of Graces, the empire of Fendel is a corrupt mess that the other countries hate. Later in game you get to see how Fendel's people are affected by the corrupt government. In the town of Velanik, you can find a treasure chest at the end of a narrow path. Inside of it is a spoon, but when you turn around to leave a starving Fendelian child is blocking your way. You have to pay him 1,000 gald to escape. Thanks, the Empire!
* Tales of Graces, the manliness meter gets broken. Ladies and gentlemen, say hi to Malik Caesars.
* Tales of Graces. The two countries have a long and bitter rivalry—but when Asbel actually goes to Fendel and sees its towns for himself, he's left wondering

to himself how these poor people could possibly be his "hated enemies," much like what happened when the United States came face to face with how poor in actuality the USSR was.
* Tales of Graces, this is what prompted Hubert to grow from whiny crybaby to freaking general badass.
* Tales of Graces to end all trolls, Malik, takes Hubert aside, gives him Pascal's communicator, and encourages him to "tame the stray cat." During the credits there's a sketch of Hubert sitting at a fountain and receiving a message from Pascal.
* Tales of Graces wears a long white coat over a kimono like top and flowy white pants and white shoes. No one else in the game, let alone the knight academy, wears anything like this.
* Tales of Graces - were ones he taught himself from comic books. And then, of course, there's his transparently closeted obsession with the sunscreen rangers:
* Tales of Graces) when suggesting they go to the Amarcian Enclave. Hubert angrily asks why she didn't mention it earlier. Pascal says the trope verbatim. Hubert is the only one frustrated by this.
* Tales of Graces, which is obtained partway through the final dungeon.
* Tales of Halloween as herself in "The Night Billy Raised Hell", with Billy and Mr. Abaddon carjacking her and stealing her car.
* Tales of Halloween covers the events of one Halloween, combined with a couple of short flashbacks.
* Tales of Halloween has mounted the head of one of his victims inside a jack-o'-lantern.
* Tales of Halloween: In "Friday the 31st", the killer uses a chainsaw to cut off Dorothy's arm during their final fight
* Tales of Halloween: In "Grim Grinning Ghost", Lynn has arrived home safely and is brushing her teeth: having almost convinced herself that the ghost was just a figment of her imagination. Suddenly the bathroom door swings open and she looks round in panic, only to discover that her dog has just pushed the door open.
* Tales of Halloween: In "Grim Grinning Ghost", Lynn runs up to her front door, convinced that she is being chased by a ghost. As she attempts to unlock the door, she fumbles and drops her house keys.
* Tales of Halloween in "The Night Billy Raised Hell". Billy places a flaming paper bag on the doorstep and rings the bell, but when the householder goes to stomp it out, the bag contains a bear trap that snaps shut on his leg.
* Tales of Halloween in "The Night Billy Raised Hell". Billy places a flaming paper bag on the doorstep and rings the bells, but when the householder goes to stomp it out, the bag contains a bear trap that snaps shut on his leg.
* Talesof Halloween: In "The Ransom of Rusty Rex", two kidnappers abduct what they believe to be the son of a millionaire. However, their victim actually turns out to be a malicious goblin that has been plaguing the millionaire's life for years. Now that it is gone, he has no intention of ever taking it back.
* Tales of Halloween in "This Means War", one of them immediately throws up.
* Tales of Halloween—by his wife after she learns he has had a vasectomy.
* Tales of Halloween: The monster in "Bad Seed" is a self-mobile, man-eating pumpkin.
* Tales of Halloween: "This Means War" is about a war between neighbours over Halloween decorations that gets completely out of hand.
* Tales of Hearts adds the Reverse status to the series list. It inverts the up/down and left/right directions on the D-pad, and for some reason is the characteristic status of the Light element. Its version of Blind also makes everything black and invisible except the affected character.
* Tales of Hearts, and his brother Crinoseraph, a stoic, defensive spellcaster with two shields who's maintained his loyalty to his master.
* Tales of Hearts, and later, he starts declaring things along the lines of "this is my own will!" against his "rival" and the final boss.
* Tales of Hearts are having their penultimate Sweet Moment, the rest of the party spies on them this way from behind a nearby pillar. They fall over on their own.

* Tales of Hearts basically defines all the dangerous things in this trope. Also Corundum. In fact, almost every robot in the game, regardless of gender, is pretty much crazy. Except Kunzite.
* Tales of Hearts Chalcedny has just got done confessing to the woman he loves, and to cap it off, swears to bring her a world where she can smile. It's a fairly powerful scene… until the main character Shing steps up and declares, "We'll give you that world too!" The rest of the party drags Shing off as he protests, "It's better if everyone helps together, right?"
* Tales of Hearts. Everything inhabiting the planet quite literally had the life sucked out of it.
* Tales of Hearts has two of them as the brother and sister duo of Hisui and Kohaku Hearts.
* Tales of Hearts he gets the third kind as a bonus - two extra blades attached to flexible arms mounted on his back.
* Tales of Hearts: Kohak Hearts has a backless leotard which covers her to the neck in front, but, combined with the little leg-frills that suggest a microskirt, gives her a very flirty look from the back.
* Tales of Hearts ridiculous levels. By the end of the arte, he's leaving afterimages. That, or appearing for a slash before he's actually disappeared from the previous one.
* Tales of Hearts routinely uses his healing arte to patch people up out of battle, and is the game's primary healer within it. His sister Kohak eventually gains the most potent heal spells in the games, but long after Hisui's, and she never gains a good resurrection spell.
* Tales of Hearts runs very contrary to that of most of the other healers in the series.
* Tales of Hearts's Hisui has a pair of goggles that flip randomly between the top of his head and around his neck. He actually keeps them on in battle and off when out of it, but no particular significance is given for that.
* Tales of Heresy and that they were proud of it and hoped that he would be proud of that, too.
* Tales of Heresy), Angron is enraged that he cannot get dirt from where he lost to add to his "rope" — how can he properly commemorate the dead?
* Tales of Hoffmann, Dr. Coppelius makes a clockwork image of his dead daughter, whom he passes off as the original. Hoffmann falls in love with her and this makes the clockwork go haywire.
* Tales of Innocence: A sub-event that takes place as soon as the party returns to Regnum for Hermana has a young boy mistake Kongwai for his brother. The boy's mother notes the resemblance as well, but is aware that her son was killed in the Western Battlefield. While Kongwai initially seems annoyed at the crying child, he reveals his kinder side and agrees to play catchball to cheer him up.
* Tales of Innocence, but when questioned about it, he confirmed that yes, that's in the Japanese script too. He was as surprised as anyone else.
* Tales of Innocence does both the second and third methods. Relationship values go up based on cutscene dialog choices, and between any two characters at the end of battle if one used a healing or support skill on the other. The game is unusual in two ways: first, the game shows you the numerical values for every decision and at the end of every battle, even letting you check values at any time in the status screen, and relationship values can exist for every pair of the six characters, though only the main character's values affect the ending.
* Tales of Innocence has a big war going on between two countries in the background, but besides crossing a couple battlefields, you rarely see to much of it and spend a decent amount of time doing your own thing.
* Tales of Innocence is also a master of this, and like the aforementioned Jade, drops her gems in the same tone as everything else she says, so more often then not the rest of the party believes her until she says she's kidding.
* Tales of Innocence. It can also be used for flight in games with a battle mechanic that allows it to be spammed.
* Tales of Innocence, she sure has some impressive melee combos with that knife of

hers.
* Tales of Innocence: The R version of the game added many, many optional dream sequences to the characters' past lives while sleeping at inns. Notably, all of them are fully voiced, unlike most of the game's skits.
* Tales of Innocence were both released for the Vita with new graphics and sound design.
* Tales of Kolmar, a character once exclaims, "Goddess, Rella!" and Rella lightly responds, "Not yet, but I'm working on it." She isn't; she just has a very irreverent sense of humor.
* Tales of Kolmar. All of them feel it, some more than others. Some try to ease it by learning to speak to trees, but that takes a long time even by their lengthy standards and trees don't have much to say. Demons are intelligent but also Kantri's mortal enemy. That leaves humanity, and time and again those Kantri who don't simply dislike humans too much to talk quickly become enchanted by one or another, delighted by the smallest exchanges. Exposure to humans also makes Kantri more inclined to think in terms of hours or days as much as months or years, which can be good and bad.
* Tales of Kolmar demon-made attraction charm, fall for him complete with blushing at the very thought of him despite being in her twenties and, she thought, over that kind of reaction to boys. She didn't know he was her father then.
* Tales of Kolmar demon-summoning mages and those aligned with them always have to give the demons some of their own blood. On the heroic side, a mage discovers that when she touches her own blood to a dragon's soulgem her demon-fighting powers are greatly enhanced, to the point of being able to dispel minor ones with a touch.
* Tales of Kolmar grow throughout their lives, molting their armor every fifty years or so. The Eldest in that series, Shikrar, is over eighteen hundred years old and the largest of them, as well as a good fighter and the best flyer — though that last can't be attributed to his age, he became the best flyer and held on to that distinction from a much younger age. On their own Kantri reach about two thousand years before they die, which isn't discussed but it seems to happen fast. It's also noted that some grow "old before their time" and start to mentally slip; Shikrar suspects that another Kantri is one of these and guiltily wonders if he'll die in his sleep well before the two thousand mark, as these often do.
* Tales of Kolmar killing themselves, though normally there's some delay.
* Tales of Kolmar. Lanen fights back in every situation, but she screams like bloody murder as she does so, too — her philosophy there is to never deny anyone the chance to come help.
* Tales of Kolmar: The trilogy centers around the re-discovery of the Kantri, a long-forgotten race of dragons.
* Tales of Kolmar to be with Lanen as Varien. When this happens he doesn't stop praying to the Winds, but he does mention the human goddess, Lady Shia, a lot more often and with more reverence than before.
* Tales of Kolmar useless; it's comfortable to sleep on, decorative, they can soften it with their fiery breaths and carve and sculpt it, and most importantly they're able to slather it on as bandages after they're injured, to seal the wounds. They're still baffled by the human desire for it.
* Tales of Kolmar where a demon summoner who is immune to dragonfire turns out to not be immune to human fists.
* Tales of Kolmar, which was prophesied to result in monster children and later a world brimming with demon fire with nothing to stop it. When Lanen got pregnant this pregnancy almost killed her several times, since the mingling of such different kinds of blood was hard on her body, but ultimately the trope was subverted.
* Tales of Lagoona 2: Peril at Poseidon Park name, Leona. At one point he asked his aide "Bubbles" (real name Vinny) "Who's this Leona I keep hearing about?"
* Tales of Lagoona 3: Frauds, Forgeries and Fishsticks' "It Takes Tuna to Tango" quest description, in part:
* Tales of Legendia all have the innate ability to use Eres (the setting's term for magic), an ability that only began to appear among the Orerines fifty years before

the game's start.
* Tales of Legendia altogether. Not too long after this, Shirley confesses to Senel that she is in love with him. They presumably end up engaged via the Rite of Feriyen by the end of the Main Quest... although afterward, the other characters note that the relationship between them doesn't seem to have changed much at all (they even get new titles to reflect this; Senel obtains "Still A Brother" and Shirley obtains "Sister Girl").
* Tales of Legendia, as she is no less of a badass at the end of the game than she was at the beginning.
* Tales of Legendia but at the start of Side Story they still feel like siblings.
* Tales of Legendia. But if the player solves them all without skipping a single one, you get a title for Senel. Sadly, the title barely increases his stats, outdone by almost every other title he naturally obtains just by gaining levels in combat. You'll probably get it on an initial playthrough to prove you can do it, and then never get it again.
* Tales of Legendia but the damage scaling is disadvantageous by the end. Physical fighters will cause a lot more damage, relegating magic to crowd control and stunlocking utilities.
* Tales of Legendia every single time they get hit. There's also Mimi Baker, who shouts "Crummy!" every single time she blocks a hit, and shouts "Take this!" for almost every single swing she makes, even with her Bread Rain: Alpha that consists of close to a dozen hits delivered in the span of a few seconds.
* Tales of Legendia has Giet, Moses's pet Galf (a wolf-like creature). The Oresoren also fill the part of mascot characters, but they're their own intelligent race.
* Tales of Legendia is a big offender. The same twelve enemies appear constantly throughout the game, sometimes twice in the same dungeon, with only their palettes swapped out. This gets ridiculous within the first ten hours of the game, but in a seventy hour game, it begins to feel incredibly monotonous.
* Tales of Legendia, is never seen with a shirt on, even in flashbacks.
* Tales of Legendia, Jay was raised by a ninja, and then hundreds of talking otters. He's an antisocial "information dealer".
* Tales of Legendia kicks in when you realise that one of the game's races (of which many plot-relevent characters are from) originates from under the sea. Also, in a subversion, said sea-dwellers do not actually see themselves as being "human".
* Tales of Legendia looks to be of slightly above average musculature at best, but is nonetheless capable of throwing around monsters about three times bigger than himself with ease.
* Tales of Legendia means that water aligned spells like Spread, Aqua Laser, and Tidal Wave are just as effective against dark enemies as light spells.
* Tales of Legendia she meets (and gets annoyed if anyone else uses them). Nicknames include:
* Tales of Legendia; she's not quite so huggy when she has her memories).
* Tales of Legendia, Shirley is in love with Senel, but he was engaged to her sister, Stella, who died, and won't move on from her death.
* Tales of Legendia that deeply about relationships and is just messing with everyone for fun.
* Tales of Legendia: The female lead, Shirley Fennes, is a Ferines — a race of aquatic people that have been at odds with humanity for centuries. Even more than that, she is the Merines, who has the ability to hear the voice of the Ferines' god and let him act through her. Later in the story, a group of antagonistic Ferines perform a ritual that revives the god in Shirley in the hopes that said god will wage war against humanity. Their plan nearly succeeds because around the same time, Shirley confesses her feelings to the protagonist Senel, who rejects her because he is still in love with her deceased older sister. After she runs away, her only remaining friend, Fenimore, is then killed by an army of attacking humans. These events push Shirley over the edge and make her much more susceptible to the god's influence, as her pain and rage is amplified. She spends the next portion of the game being one of the major antagonists, encouraged by the priest who had been plotting this all along.

* Tales of Legendia. There's even a point in the game where one of the female characters suddenly grabs him and pulls him into a deep, passionate kiss...twice. He, however, is completely unaffected both times.
* Tales of Legendia This is a bit of an odd example in that none of the gameplay even takes place on the continent in question.
* Tales of Legendia, until finally brought back to her senses by Senel, who apologizes and is more receptive to her feelings, although he admits it will still take time.
* Tales of Legendia, you'd think she'd get stronger now that she actually knows who she is, what her powers are, and how to properly use them. Nope. Although there is some Integration here, as her battle quotes (and even the pitch of her voice!) all change to reflect her sudden change in personality.
* Tales of Link that fights with a smartphon. Smartphon stands for "Sacred Magic ARTifact PHONophototabulus", by the way.
* Tales of Maj'Eyal (albeit the dream of a deity) can manipulate it by using dream logic "IRL."
* Tales of Maj'Eyal and sniping skills, or throwing off physical status effects with the Unflinching Resolve talent, but it also includes Berserker talents that let them shout so hard it inflicts physical damage or shrug off damage that should kill them, or a Brawler's ability to wrestle a dragon to death.
* Tales of Maj'Eyal, Berserkers can unlock the Unstoppable talent that prevents any effect at all from reducing them to less than 1 HP for a time, while Necromancers have the Blurred Mortality talent that changes their threshold for death from 0 HP to -50, or even less - at maximum talent level you have to get to -250 HP to die. There are also Heroism infusions equippable by any class that can let users survive with negative HP in the hundreds.
* Tales of Maj'Eyal DLC, where we see tribes of orcs and giants who make wide use of steam technology and even steam-powered guns.
* Tales of Maj'Eyal has the Possessor class, which can steal the bodies of enemies that die while under their Possession debuff and add them to their library of forms. When the Possessor assumes the form of one of their stolen bodies they can use some of the body's skills. They also have access to the Steal Soul talent, which let the Possessor take one of a target's skills and renders the target unable to use it.
* Tales of Maj'Eyal includes the town Zigur, comprised almost entirely of violent and obsessive magic haters, hunting down those who either use magic or items powered by magic without regards to personality or history. Semi-justified as one of the biggest disasters of the setting, the Spellblaze, was caused by magic (although not on purpose). While their creed is extreme, several of the settings' worst threats are magic abusers, thus there is at least SOME cause for their existence.
* Tales of Maj'Eyal of other things, and so can only regain Vim by attacking creatures.
* Tales of Maj'Eyal spells, allows you to do this to a monster. You have to push it outside of time and kill it there first, but if you manage that, everything that you used outside of time gets restored to you.
* Tales of Maj'Eyal, the Kruk Pride orcs got this in the backstory after the death of Garkul. The Kruk specialize in support and logistics, and this made them an integral part of Garkul's army because the latter was a brilliant general who understood that an army marches on its stomach. After Garkul died, though the Kruk were treated like crap by other orcs who couldn't understand why the Kruk were wasting their time building things instead of killing humans like real orcs.
* Tales of Maj'Eyal use damage shield spells, which function like personal deflector shields. Archmages and Arcane Blades have abilities that make damage shields more effective, and even characters who aren't casters can still use shield runes.
* Tales of Maj'Eyal. Who in turn, believing in the evil of arcane magic, experimented on Ogre volunteers who wished to escape magic's taint until they created the Krogs through natural infusions.

* Tales of Monkey Island after he has caught the Desingeograph of his Poxed hand with his feet and flips it onto the picture bucket near the Illuminopictoscreen. Even though he says that as if he were doing it by accident, it is all a part to escape from the operating table in De Singe's laboratory.
* Tales of Monkey Island apparently says "Guybrush Threepwood! I've been waiting a long time for this!" twice, as his response is different in each episode.
* Tales of Monkey Island at the peril of being dropped down the gullet of a giant manatee. Morgan knows all about Guybrush because she's a huge fan, and Guybrush must deduce the answers to the questions based on clues he encountered earlier.
* Tales of Monkey Island, but doesn't work as Lechuck had already absorbed so much power it didn't affect him.
* Tales of Monkey Island episode, Guybrush can converse with LeChuck, who had been turned human at the start of the game, and accuse him of faking being human by trying to pull off his mask.
* Tales of Monkey Island features Kevin the Thief who can repeatedly steal anything Guybrush tries to take from his place. Kevin has NO HANDS!
* Tales of Monkey Island, Guybrush and Morgan LeFlay have to do this in order to convince Coronado De Cava that Guybrush is not trying to steal his lover, the Voodoo Lady, away from him. De Cava is a little...unhinged...from being stuck in a giant manatee for a long time.
* Tales of Monkey Island, Guybrush does this when he is talking the Voodoo Lady. To avoid her very long talking, Guybrush plugs his ears and says, "La-la-la-la! Not listening!" This mutes the Voodoo Lady's voice before Guybrush unplugs his ears, just in time to hear the rest of the Voodoo Lady's talking.
* Tales of Monkey Island, Guybrush gives us, "Your mama's so fat, it's probably a serious health risk for her. She might want to visit a physician about that."
* Tales of Monkey Island, Guybrush has the option of doing this while on trial; it's one of many ways to anger the judge (necessary to solve a puzzle).
* Tales of Monkey Island, Guybrush has to follow a set of steps to prepare a Voodoo recipe called the "Feast of the senses", to feed La Esponja Grande and make it grow. In the next episode he has to follow similar steps but backwards to make the Esponja shrink, as Lechuck had stolen it and was using to steal the Voodoo energies of the Crossroads.
* Tales of Monkey Island, Guybrush needs to infiltrate a Brotherhood to get the item to advance the plot and needs to be voted in. In order to earn the vote of Murray, whom Guybrush has cleverly inserted into the group posing as their member Santino, Guybrush has to trick Murray into thinking the initiation ritual will consist of a torture session by using this trick.
* Tales of Monkey Island: Guybrush Threepwood goes to open a cabinet, which the Voodoo Lady yells for him not to open. He asks her what's in it, and she replies, "My unmentionables." Guybrush shudders, and the cabinet from then on is named "The Scariest Cabinet In the World."
* Tales of Monkey Island has apparently been following the career of Guybrush Threepwood, Mighty Pirate, since he first defeated LeChuck, and is honored to cross swords with her idol.
* Tales of Monkey Island has various rips in the Crossroads that appear on LeChuck's ship, Club 41, a raft atop the Manatee Mating Grounds in the ocean, and a secluded island somewhere in the Gulf of Melange.
* Tales of Monkey Island have to fake being a married couple for Coronado de Cava so he would help them, as they were all trapped within a giant manatee and Coronado was neurotic and thought that Guybrush wanted something with the Voodoo Lady.
* Tales of Monkey Island. He can cross-examine himself, consult with himself during recess, insult himself, and even feign a fight with himself. The judge has a limited tolerance for this nonsense, but the guard is fooled enough to let lawyer! Guybrush go free after being "assaulted" by client!Guybrush.
* Tales of Monkey Island); her winning line, "He dug up my perfectly good X!", appears in Hardtack's accusation against Guybrush. Not only that, but her name also appears on the list of "Designer for a Day Finalists" in the end credits of Chapter 4.

* Tales of Monkey Island, if Guybrush tells Judge Grindstump "I want a change of venue!":
* Tales of Monkey Island, including Dan Connors and Kevin Bruner (whose portrayals in two picture frames as "D.C. Grosscup" and "K.B. Popnecker" appear in the Courthouse in Chapter 4).
* Tales of Monkey Island into an antagonist's gun, causing it to fire backwards.
* Tales of Monkey Island involves finding dialog lines that are simultaneously insulting to a challenger and consoling to a crestfallen ally.
* Tales of Monkey Island is a crazy French doctor who was kicked out of the court for his insane experiments. He wants to become immortal, even if it kills everyone else.
* Tales of Monkey Island, is a rabid (and the only) Guybrush Threepwood, Mighty Pirate(TM), fangirl.
* Tales of Monkey Island, LeChuck is turned into a human. During a conversation in the second episode, Guybrush can test this theory by pulling on LeChuck's face, thinking he might be wearing a mask. He's not.
* Tales of Monkey Island lets the player ask Guybrush's wife Elaine how her day has been and if she needs anything to eat... while she's tied up on the deck of a zombie demon ghost pirate's ship.
* Tales of Monkey Island. Moose adds that the other ichor, the yellow bile, is acidic and hazardous to the digestive system when drunk. Since De Cava only likes the orange ichor, Guybrush can trick him into drinking the yellow bile served on a mug for one of the key expressions in a Pirate Face-Off.
* Tales of Monkey Island, Morgan Le Flay is a pirate hunter whose number one idol is Guybrush Threepwood - a pirate.
* Tales of Monkey Island, Noogie plays the manatee bile sacs like bongos, and playing them wildly can cause the bile to rise up.
* Tales of Monkey Island presiding over a court filled with an equally bloodthirsty, pox-stricken audience of pirates. Even with the pox, he's quite a different character outside the courtroom, not the least bit concerned when you escape from jail during recess.
* Tales of Monkey Island series to have playable cold openings in five chapters... sort of. Chapter 1, for example, has a playable intro that can be accomplished with help from instructions before the main title starts. Chapter 3 has a VERY long playable cold opening consisting of a few tasks and an "Answer the question" minigame before the chapter's title starts. Chapter 4, on the other hand, only has the shortest playable cold opening, where you only have to select a topic before the chapter's title starts.
* Tales of Monkey Island!" This is practically the Marquis' catch phrase. His one weapon you see him with is labeled in the concept sketches as the "Porcelain, Bronze, and Wood Gun of Science!"
* Tales of Monkey Island to help him conquer an even bigger female manatee, who is very angry and would eat him if something went wrong.
* Tales of Monkey Island, when Le Chuck asks Guybrush for hints on solving a puzzle, the latter has the option of saying to eat breath mints. Le Chuck appears not to realize the point.
* Tales of Monkey Island, where Coronado De Cava tries this on Guybrush and Morgan (who are pretending to be a honeymooning couple). Their answers turn out similar enough that he believes them.
* Tales of Monkey Island. Whoever gets infected with this voodoo plague slowly loses their ability to reason and becomes more and more violent. It only seems to affect pirates for some reason, though.
* Tales of Monkey Island, with each one describing the title of the next chapter.
* Tales of Monkey Island with his remark "I didn't know tiny islands like this really existed." He also comments that he's glad he's not stranded there (he got there by sailing to it after choosing the destination from the ship's map) or else he'd have to worry about having something to read.
* Tales of MU, about a half-demon enchantment student and her (mis)adventures in a setting where D&D-style magic takes the place of technology.

* Tales of MU a professor caught a rich student who had been turned into a mouse by a trap on one of their dwarven weapons on display. One of his friends had also been transformed and caught by a cat, he wasn't too concerned because their insurance covered resurrection and they had both been killed before. Then she reminded him that the spell required a body, oh shit indeed.
* Tales of MU, as artifacts lost in a teleport mishap showed up in the author's other stories.
* Tales of MU as well. She is, however, a storm giant, if a small one.
* Tales of MU avert this. Many elves have spoken at their own funerals and "taking elven leave" is a dwarf euphemism for suicide.
* Tales of MU by dietary preference or culture (though nobody dares to discriminate against dragons on this basis).
* Tales of MU demons and their part-human descendants need to consume specific human parts which vary by the individual. Half-demon Mack drinks a pint of virgin's blood once a month while her father eats ovaries, a more human part-demon mentions she gets by on blonde hair.
* Tales of MU depicts elves and dwarves are the descendants of quarreling twin brothers, who grew into their current forms by attempting to emphasize their imagined differences.
* Tales of MU, dogs can detect the main character's ancestry and are utterly hostile to her. This naturally results in her being afraid of them.
* Tales of MU elves commonly use homosexuality as a form of birth control.
* Tales of MU established a separate dorm for the non-humans and part-humans, supposedly to make them feel less pressured to conform to human ways but in actuality at least in part to keep the freaks out of sight. The characters' foibles, both personal and racial, make up a significant part of the series.
* Tales of MU ethernet, not like real world ethernets at all. Forums are known as tapestries (threads, get it?).
* Tales of MU falls into this situation pretty quickly. As things stand, she is the lover of Ian, Steff, and Amaranth, the former two also being Amaranth's lovers (but not with each other as well).
* Tales of MU has many examples, magical TVs and refrigerators are mentioned by name, crystal balls are used as computers (complete with "aethernet") and mirrors are like phones (including pocket-sized "smart" mirrors).
* Tales of MU has science treated in a similar way to Wicca in our universe. The author has specifically stated in the FAQs that the scientific method simply doesn't work if you try and apply it to magic. Oftentimes this is because the magic actively refuses to be analyzed in such a way - it'll work reliably until you try and prove that it works reliably. Anyway, magic exists in this world just as much as science does in theirs.
* Tales of MU has to visit her lawyer, Lee Jenkins, in his office, and discovers the elevator warded against infernal entry, this comes into play in the form of a joke regarding how long a law firm could last if infernal beings weren't permitted to enter its offices.
* Tales of MU, in a sexual way, but she's also specifically in love with Mackenzie. Unsurprisingly, Mack needs some convincing on the latter point due to her crippling self-esteem issues.
* Tales of MU, is DEEPLY submissive, and gives herself to Amaranth (a nymph) in this way as a Type A. The ogres in said work also have a strict chain of people-ownership, romantic and otherwise, which leads to Mackenzie being treated like a simple object because she's too far down the chain of sexual dominance.
* Tales of MU is more muscular in appearance, but not enough to account for the fact that she's sometimes stronger than a dragon.
* Tales of MU is widely speculated to have been fathered by an incubus (and, by extension, to be half-succubus herself, though she feeds on virgin blood rather than sex).
* Tales of MU, it's been explained that male and female dwarves just don't get along. The one full-blooded female dwarf who appeared was not described with a beard. MU dwarves have a strong disposition for secrecy and privacy, though the

college-going ones are willing to make exceptions for attractive women of other races. One recurring minor character, Gebhard, shows a somewhat fussy and fastidious nature.
* Tales of MU). Mack therefore has atrocious table manners when her friends start introducing her to food, and at the buffet she gets hooked on barbecued ribs, eating not only the meat but the bones as well. Naturally, this freaks out the other patrons and she gets thrown out and banned.
* Tales of MU monthly to sustain himself and impregnated and abandoned the main character's mother twice. He wears a snazzy pinstriped suit and waxes philosophic (sometimes in High Draconic) when speaking with his daughter, however, and like Embries is a master of seduction.
* Tales of Munchausen, there was a man who was so fast, he had to tie heavy weights to his legs just to run at a usable speed — otherwise, the first step he takes, he'd stumble and fall over the equator.
* Tales Of Mundane Magic, and can't cross salt, which includes saltwater. If they get angry enough they become poltergeists.
* Tales Of Mundane Magic some zombies retain their ability to reason, and are even able to play hockey, with necromancers onhand to reattach body parts that come off as a result of injuries.
* Tales of MU Other characters have significance in their names, to the point where some readers look up the name of every new character who appears. Indeed, there can be frustration and complaint if a juicy new name appears and linguistic analysis doesn't quickly follow in the comments section.
* Tales of MU. Rather than form a unified pantheon, most of the gods deny each others' divinity, and all teach contradictory theology/mythology. One character (a demon, so technically an enemy of the gods... or something) even asserts that the gods are just anyone who is powerful enough to smite anyone who claims otherwise.
* Tales of MU she likes being able to legally inflict pain and injuries on college kids. Possibly both.
* Tales of MU show levels of doormat affinity, but two in particular have fit the definition of Extreme Doormat:
* Tales of MU sometimes fall prey to the translation problem mention above.
* Tales of MU, Sooni assures the residents of her dorm that she isn't going to use the protagonist's demonic heritage against her in their floor's election for school Senate. Just a few seconds earlier, she had implied that said half-demon wanted to eat their relatives.
* Tales of MU speaks with a variation of this: as a freed golem, she speaks fairly formally, and especially does not wish to voice any opinion or preference. In the early chapters, she had serious problems saying that she wanted anything. This can be seen in the "Two's Diary" Bonus stories, where she crosses out any line that expresses any emotion or desire. She's gotten better as the story has gone on, however.
* Tales of MU starts by introducing the two dozen girls that live on protagonist Mack's floor and goes from there.
* Tales of MU takes place in a magic-based world where speculative fiction is categorized into "Magic-Fiction" and "Fantasy". As a kid, Mack used to watch a TV show in the fantasy genre about bikers with chainsaws.
* Tales of MU. Technically all law firms given the high fantasy setting, but this one is played as more willing than most to represent non-humans, apparently they've worked for greater Dragons in the past.
* Tales of MU, the elven "queen" Glory gets irate when Mack's friends talk about their discomfort with Mack spending the night with Glory.
* Tales of MU. The elves are immortal, wise, good at EVERYTHING and generally peaceful, but also arrogant as all get out and often absolutely batshit insane, especially when it comes to sexual matters (it is considered fairly rational elven behavior for a young elf to castrate the lover of a rival just to spite them, for example). They resent the weariness of their too-perfect lives and usually end up killing themselves. The major half-elf character in the story hates her heritage and everything to do with it.

* Tales of MU, the half-demon Mack doesn't need to defecate because her body completely processes whatever she eats as a side effect of her demonic nature.
* Tales of MU, the main character's mother is believed by everyone to be dead, but side stories reveal that she may be alive and living under an assumed name, for reasons not completely clear yet.
* Tales of MU. They keep their birth rate low by doing things that don't produce children.
* Tales of MU, Two, the liberated golem girl, has to be protected from this trope by her friends.
* Tales of MU when Mack agrees out of exasperation, pity... and sexual interest.
* Tales of MU. While "halfling" is offensive to gnomes. The inhabitants of the non-human dorm, Harlowe Hall, are collectively referred to as "harlots".
* Tales of MU (who denies any interest in her classmates' chests and then mentions being so shocked that she looks up and meets their eyes) and to poke fun at the informal writing style, as when Mackenzie mentions her campaign letter containing barely any ellipses.
* Tales of MU. With members of these races integrated at a human university, it can lead to culture clash.
* Tales of MU work, in-universe? There's a difference between craftsmanship and science. You can make a gun without knowing ballistics. Pointing out this inconsistency to the author is an excellent way to make her not pay attention to you anymore.
* Tales of Mystery and Imagination — Edgar Allan Poe by the Alan Parsons Project. It was straight wage work: the whole thing was arranged through agents, Welles was sent a script, and Parsons was sent a tape.
* Tales of Phantasia actually predicted this and stated this as a reason for continuing his evil plan.
* Tales of Phantasia, all elves have the innate ability to sense and manipulate mana in the form of magic. These abilities are not shared by humans, but they are shared by human-elf hybrids even after generations of dilution.
* Tales of Phantasia (Arche) in their party. The party essentially sits there and takes it, and never actually tries to rebuke him.
* Tales of Phantasia are non-existent, not to mention the Rheiards that the party can fly on to avoid random encounters on the overworld.
* Tales of Phantasia, Artemis refuses to let the party see the moon spirit Luna, with whom they want to form a summon contract with, until Arche kisses Cless. As they are just about to do it, Mint pushes the two apart claiming it's "not right" to do this. Then Luna's voice interrupts further by telling Artemis to stop his prank and allow them to see her already.
* Tales of Phantasia a spellchecker that accidentally auto-corrected all the instances of "Ragnarok" to the Australian mammal.
* Tales of Phantasia by Namco, the character designs were replaced by the ones done by Kosuke Fujishima, but it was too late to change the sprites at that point. The sprites were changed in the remakes to reflect Fujishima's designs.
* Tales of Phantasia DeJap fan translation has, quite possibly, the most memorable line of the entire game.
* Tales of Phantasia feature doors that can only be opened when 4 (and later 5) people stand in front of them, basically ensuring that the player has to reunite the party.
* Tales of Phantasia features Demitel's manor, a dungeon where aside from undead and monsters in the garden, the only inhabitant is Demitel himself.
* Tales of Phantasia had the Cathedral of Fenrir. With, for bonus points, an organ BGM named "Perverse Religion".
* Tales of Phantasia has a Hell Lord monster infesting one area of the Slyph Mountain. If encountered, it will casts a powerful summon spell to kill off an entire party in one blow, forcing you to keep retreating until you solve a dungeon puzzle to get rid of it. Fortunately, running away from it is pretty easy to do.
* Tales of Phantasia has pink-haired Arche and her blue-haired boyfriend Chester.
* Tales of Phantasia. He actually belongs to an entire order of knights clad in

black, which wasn't all evil.
* Tales of Phantasia: Is it Cless or Cress? The official Japanese spelling is Cless Alvein, but the English translation uses Cress Albane. (Since another character is named Mint, and cress and mint are both types of herb, Cress would seem to be the correct choice.)
* Tales of Phantasia, it's possible to have one more character than needed.
* Tales of Phantasia land. And if you're too lazy to hunt for them, they're storebought a bit later on.
* Tales of Phantasia, long since destroyed by a meteor impact, the shield around it is still working perfectly. So by extension, so are the automatic doors, the TV (and video game system) in the pub, an electronic lock and card reader, the security systems, and the main computer Oz. Justified in that the city's power comes from the Spirit of Light, Aska. After the city's been pulled up from underwater, you can free Aska and have her join you. The city systems still somehow work after that, though...
* Tales of Phantasia Mint from the jail cell and escaped together. Arche and Chester, on the other hand, can't even interact for a second without getting furious at each other.
* Tales of Phantasia, Mint tells Cless that, shortly after they escaped from the dungeon, she saw him holding onto a unicorn earring that belonged to Meryl, Mint's mother. She thanks Cless for not telling her then what happened because, had she known, she would have lost all hope, and then Mint starts crying.
* Tales of Phantasia? No one knows. Also, when walking around as Arche (possible in later remakes), she seems to float around on her broom when "running." She still gets hurt by tiny floor spikes.
* Tales of Phantasia. Notable in that it is only used in cutscenes, rather than by the player, and also notable in being a horrible idea that almost always fails horribly. Turns out that a cannon shooting vast quantities of raw mana is a horrible idea when the source of mana only generates a finite amount and can be overstressed. The cannon is used four times over a roughly eight thousand year period.
* Tales of Phantasia notwithstanding). Conveniently, you also get the spear version of this, a weapon you've had once before but had it confiscated, the most powerful offensive magic spell, and the most powerful summon in the game — four Infinity Plus One Swords for the price of one dungeon.
* Tales of Phantasia reveals itself to be this in the opening cut scene. Playing the game shows that the kids are apparently more competent.
* Tales of Phantasia scene, Arche claims that Mint has a really nicely-sized pair of breasts. Arche is often described as attractive too.
* Tales of Phantasia, so Cless and Mint look embarrassed at each other for a couple of seconds, and then Cless mumbles, "I-I'll sleep on the floor..." and practically runs away. A moment later, he's fast asleep, and Mint brings him a blanket and pillow.
* Tales of Phantasia. So it's no surprise that the best weapons for the protagonist are based in Norse and Arthurian myth, with the katana trailing far behind. If you visit Japoni at the earliest opportunity, the Muramasa is the best slash weapon for a while. Just not forever.
* Tales of Phantasia take place in the same setting with a (literal) world sundering and world re-merging between each game. It was originally one planet, then split in two, then put back together again.
* Tales of Phantasia that when Dhaos is defeated and the world is saved, Claus and Arche will have to return to the past. Arche is a bit of a subversion, since she's a half-elf, and thus will still be around in 100 years, but Claus...
* Tales of Phantasia, the ancient city of Odin was more or less on par technologically with Earth in 1994, and even looked like a modern metropolis. It suffered a major universe-appropriate WMD-style cataclysm and ended up buried, but reasonably intact. Contrast with the mostly medieval style of everything else in the world.
* Tales of Phantasia The elves claimed that the halfbreeds could not be trusted,

since they possessed the power of elven magic but lacked the elven values to employ it responsibly. Cless then kindly tells them to shove it, as the whole reason halfbreeds had human values was that the elves kicked them out in the first place and they had no choice but to live among humans.
* Tales of Phantasia. The GBA version has alternative spellings (or poor translations) of said books. Also, these books apparently weigh a ton, since Claus can use them to smack around monsters.
* Tales of Phantasia. The protagonists actually get to rise it back to surface on the trip down there (and get elected as the new president to do this).
* Tales of Phantasia timeline has this going on. Periodically, mankind invents magitechnology, culminating in a Mana Cannon, the use of which kills large numbers of people and depletes so much mana as to threaten the life of the Mana Tree. Things progress too far, the Mana Cannon causes too much destruction, and civilization is cast back into the Dark Ages for a while. Then somebody starts exploring ruins and finding out about this thing called "magitechnology"...
* Tales of Phantasia, to acess the mountains you must first break it with a pickaxe you bought from the nearby town and when you use the tool it causes the rock blocking your path to explode. Made of Explodium indeed.
* Tales of Phantasia. Unfortunately, only the Game Boy Advance version, widely considered the weakest version, was the only one that had seen an official English version until the since-removed iOS version, which isn't thought of too fondly, either.
* Tales of Phantasia when Cless and Mint first arrive in the past. They're both embarrassed by the situation, and it ends with Cless sleeping on the floor.
* Tales of Phantasia, where ice continents can be found on both hemispheres. The southern hemisphere also contains a desert continent.
* Tales of Phantasia. Which, to be honest, is fairly understandable...
* Tales of Phantasia will use his books as a weapon if he doesn't have enough mana to summon something, an enemy is too close, or he is told not to use magic.
* Tales of Pirx the Pilot. The computers and robots in the stories usually show just one human trait at a time, e.g. rising to a challenge, dreaming, or having OCD.
* Tales of Rebirth. A few years prior to the events of the game, the Gajuma king used a ritual to grant this ability to a small number of humans.
* Tales of Rebirth, Annie asks Hilda to use her Thunder Force to revive a dead soldier, saying that "according to a research paper [she's] read, a person can be resuscitated after cardiac arrest if you apply a weak electrical current to the heart".
* Tales of Rebirth: Casters in this game have different utilities. Mao focuses on mobility and crowd control while Hilda bombards enemies with powerful, multi-hitting spells. However, since the game allows your melee characters to get Damage x 32 if you manipulate the Enhance systems, you would expect your melee characters to be able to outclass your casters in terms of damage. You would be wrong. Freeze Lancer is the arte with the potential for the most damage due to its 8.0x multiplier on the first hit...and it's a spell. Overall, magic is extremely powerful in this game.
* Tales of Rebirth features the "Seven Great Illusions", phenomena which the adventurer Franz is seeking. Three of them are sought during the main story, althoigh the "Garden of Illusion" is quite different from the one found during the story.
* Tales of Rebirth has Zapie, Claire's pet. He plays a minor part in story, mainly by sensing Claire's presence.
* Tales of Rebirth if their emotions start going out of control, usually with negative consequences to the surrounding environment. Veigue, for example, freezes his friend Claire accidentally, while Tytree trashes an entire factory within fifteen minutes by causing plants to grow out of control.
* Tales of Rebirth partway through the game, and afterwards Tytree is ecstatic at being the "closest one to Veigue." Yeah. Add that Tytree doesn't seem all that interested in women and the alternate couple of Veigue/Tytree is quite reasonably

popular, enough to rival Veigue/Claire.
* Tales of Rebirth possesses the Force of Plant, which he sometimes uses during his artes.
* Tales of Schlock, Manoa tried to do this to her own relationship. Her main squeeze Deedo started showing signs that he wanted a more serious relationship. Manoa, who had been wary of relationships ever since her boyfriend impregnated and left her, wanted to break up with him. She demanded that he have constant sex with her and she planned to end the relationship when he was too wore out to deliver. Luckily, Bodacia gave Deedo a shake that increased his sex drive enough to meet Manoa's demands.
* Tales of Schlock, Roux's butt and Fukumi's boobs accidentally get hit with zafti-gamma rays and they start to grow dramatically when they get excited. Roux uses her powers to become the super heroine "Queen 'B'" while Fukumi gets brain damage and becomes the diabolical "Double D."
* Tales of Sonic the Hedgehog fail, Sonic and Uncle Chuck come to this conclusion, considering Julian Kintobor effectively dead. Sonic in particular declares that when they see Robotnik, they're not looking at Julian, but the monster that killed him, and during the climax of the Westside Island arc, he flat-out tells Robotnik to his face that he's nothing but a "heartless, evil monster" who's wearing Dr. Kintobor's skin.
* Tales of Suspense #39, when Tony Stark first put on his first Iron Man armor to escape from a Vietnamese prison camp, he takes one step in his armor and falls flat on his face.
* Tales Of Suspense). Cue Red Skull gloating about it on TV and the Marvel Earth citizens, fickle morons that they are, screaming for Cap's blood.
* Tales of Suspense thanks to the micro transistors. Almost every single one of Iron Man's tools was described with the adjective "transistor-powered" before its noun, from powerful magnets to incredibly fast roller skates.
* Tales of Symphonia: 17-year-old Lloyd's best friend is 12-year-old Genis. During the game he also makes friends with Zelos (21) and Regal (32).
* Tales of Symphonia actually has multiple titles unlocked by eschewing certain items completely until a certain point in the game. Specifically, Lloyd's "Eternal Apprentice" title requires you to keep his starting weapon equipped until after defeating Kilia (which is admittedly still fairly early in the game), while Genis's "I Hate Gels!" title requires you to avoid using Gels (the basic HP/MP restoration items) until meeting Pronyma for the first time at Fooji Mountains (considerably later than the Kilia battle.)
* Tales of Symphonia, admit that perhaps the elves are the most to blame for what happened.
* Tales of Symphonia: A Ghost is fought in the second battle, to show how a magical enemy is weaker stronger against physical attacks.
* Tales of Symphonia also gives him a very low, gruff voice that's just as good, if not better.
* Tales of Symphonia? Also, the Gamecube version had a 2nd disc and a character you hadn't even met yet(Zelos) on the cover.
* Tales of Symphonia, and can simply refuse Colette if you want someone else.
* Tales of Symphonia and flattering old women with sweet-talk. It actually benefits him to talk to every female character he sees, as they'll give your party items if Zelos is in the lead.
* Tales of Symphonia), and judging by the other prisoners him wearing cuffs at all was probably by choice.
* Tales of Symphonia and only living relative, was murdered in front of him. His response was to embark on a four thousand year plan to resurrect her while also turning the entire world's population into soulless automatons in order to eliminate racism.
* Tales of Symphonia, and plenty of other tropes and cliches thrown in for good measure, and still manages to look like an original game despite it all.
* Tales of Symphonia and the rest of the game is the heroes unraveling the plan and how to foil it.

* Tales of Symphonia and the souls of all former Chosen merge to form the tree's spirit, the most dominant among them being Martel's. Since the new spirit of the World Tree is one of the strongest spiritual entities in the world, this effectively makes "The Goddess Martel" real.
* Tales of Symphonia, and you never get the chance to enter the lighthouse. What was up there and making people sick is never revealed, though it's believed there was originally a sidequest there to get the Heart of Chaos weapon, before this was dropped in favor of getting it from Koton instead.
* Tales of Symphonia, and you STILL have to go through a ridiculous animal-calling puzzle to push it to shore halfway across the map.
* Tales of Symphonia and Zelos to wonder what exactly that's supposed to mean.
* Talesof Symphonia, an optional scene has both Raine and Colette commenting on Sheena's body, much to her embarrassment.
* Tales of Symphonia: Approximately human-sized ladybugs are a type of enemy.
* Tales of Symphonia are, among other things, both shown to be capable of carrying things larger and heavier than themselves with ease despite being devoid of any noticeable muscle. This extends into gameplay in the latter's case, who wields enormous axes with ground shattering force.
* Tales of Symphonia are basically concentration camps by another name.
* Tales of Symphonia are like this. The main focus for most of both games is preserving the mana flow and thus preventing the collapse of the world. Without it, magic won't work, crops won't grow, etc.
* Tales of Symphonia are some variation on this trope. "I suggest that conversation while in transit impairs our rate of travel."
* Tales of Symphonia, as evidenced by his demanding the cores and then running away when he realizes he's outnumbered by his former friends, rather than just joining up with them. Yet, despite now being nearly twenty, academics-wise, he's still only managed to get around to memorizing his multiplication tables, as revealed in a skit with Raine.
* Tales of Symphonia (as it isn't possible on a single playthrough to obtain the title "Item Collector"- because you normally can only obtain one of the three ending items), rather, its manga adaptation's ending (where all three ending items are given to Lloyd) is canon.
* Tales of Symphonia at the same time, both significantly increased in power.
* Tales of Symphonia a (type of mythological) dog. His name is pronounced nearly identical to "Cu Sith" (Pronounced Cu Shee), and he matches the physical description of one.
* Tales of Symphonia augmentations, and unholy summoning spells against Cyber-Heaven for the remaining ninety-five percent.
* Tales of Symphonia because he was weakened from the injury he received defending him.
* Tales of Symphonia because she doesn't want them to worry), and any sexual innuendo flies over her head.
* Tales of Symphonia: Both Lloyd and Colette qualify quite well for the title of The Ditz. A great example is a skit conversation between the two and Regal when Colette asks how Lloyd memorized every single Dwarven Vow (of which there are at least 108).
* Tales of Symphonia but encourages Lloyd to go on and save the poor girl regardless. When he's out of earshot, she contemplates that perhaps some Chickification might do her some good as it would more or less guarantee that someone would rescue her when she's in danger... only to immediately dismiss the thought, as it "... wouldn't be (her) style."
* Tales of Symphonia, but only when the party is in tight situations in the story. This is justified in-universe in that he swore to never use his hands to fight another living being again.
* Tales of Symphonia, but when she trips she tends to fall on the exact thing she's looking for.
* Tales of Symphonia by the bad guys as the party shows up just in time to save the day.

* Tales of Symphonia by the Desians because they went to the nearby Human Ranch, a forbidden act according to the non-agression pact made between Iselia and the Desians.
* Tales of Symphonia: Colette, chosen of Sylverant, wears a blue and white robe. Zelos, the chosen of Tethe'alla, wears pink.
* Tales of Symphonia, Collette serves as the Bright Lady who wants to save the world and Lloyd is the White Knight that wants to protect her from everybody, including herself.
* Tales of Symphonia continues almost-robotically caring for her father long after his death. After the heroes help cancel out the factor warping her mind, reality sets in, and she doesn't take it well at first.
* Tales of Symphonia: Dawn of the New World a dog. Colette and Presea seems to disagree.
* Tales of Symphonia: Dawn of the New World after deftly avoiding a trap... only to land squarely on another one.
* Tales of Symphonia: Dawn of the New World and him countering with his own Eternal Recurrence mystic arte.
* Tales of Symphonia: Dawn of the New World antagonist, is mentioned to be a Sadist. She's also seen kicking around her subordinates, and laughing at their pain.
* Tales of Symphonia: Dawn of the New World. Apparently, someone at Namco really likes bears.
* Tales of Symphonia: Dawn of the New World as an acronym for "Dashing, Undaunting, Majestic, Brilliant, and Oh-so-handsome", and proudly accepts it.
* Tales of Symphonia: Dawn of the New World, but it does come off as rather extreme nonetheless.
* Tales of Symphonia: Dawn of the New World, but the second case is unintentional. It's convoluted like that.
* Tales of Symphonia: Dawn of the New World cooking... but to his and Marta's surprise, the taste is just as supreme as ever.
* Tales of Symphonia: Dawn of the New World, during one event where the characters are being chased, there is a series of skits in which Tenebrae suggests a "Speaking Ban" because he feels the dialogue in the skits themselves is interfering with escape (ironically, it also prevents him from gloating over its success)
* Tales of Symphonia: Dawn of the New World for the two, outright telling him that Colette likes him and rooting for them to get together.
* Tales of Symphonia: Dawn of the New World groan-inducing puns. At one going, he made one that was so bad that Raine and Genis didn't groan, but instead unloaded on him with their ultimate unison attack from the previous game.
* Tales of Symphonia: Dawn of the New World has them, as well, where they're among the largest monsters you can have on your team. They're also a bit unusual in that they have arms.
* Tales of Symphonia: Dawn of the New World in their employ. Tellingly, it is later revealed that Magnar, apparently the Commandant of the Martel Knights, was actually working for the Vanguard the whole time.
* Tales of Symphonia: Dawn of the New World, in which Lloyd himself uses it as a calling card for when he steals Lumen's core early in the game.
* Tales of Symphonia: Dawn of the New World is probably Alice-sexual, though with that weirdo...
* Tales of Symphonia: Dawn of the New World. It really doesn't help that this is the first of many chapters where the "Courage is the magic that turns dreams into reality" line is really overused.
* Tales of Symphonia: Dawn of the New World likes to push his teammates' buttons from time to time, probably the best example being him overhearing Sheena and Regal talking about how close Zelos is to his half-sister Seles, and then deliberately misinterpreting what they're saying as insinuating that he's in love with her. Right in front of him.
* Tales of Symphonia: Dawn of the New World — Marta is infatuated with Emil from the moment he "saves" her — so infatuated, in fact, that she sets an

ancient guardian monster to stalk him for several months, and when she does reunite with him, offers to hand herself in to be executed in order to spare his village (and his guilt). All for a guy whose name she had learned only an hour or two ago.
* Tales of Symphonia: Dawn of the New World, often reckless kid in the original. But having defeated so many villainous forces, and leading the way in changing the two worlds, Lloyd is praised in many places as "Lloyd the Great"- to the dismay of new protagonist Emil Castagnier.
* Tales of Symphonia: Dawn of the New World of which Ratatosk is the spirit).
* Tales of Symphonia: Dawn of the New World settles in and she eventually grows to be a bit more reasonable about her love... though this does not prevent her from flipping out in skits and victory poses when Emil so much as compliments another girl.
* Tales of Symphonia: Dawn of the New World, she doesn't acknowledge Emil's real personality and is really imposing her own heroic views onto him.
* Tales of Symphonia: Dawn of the New World, that changes everything...
* Tales of Symphonia: Dawn of the New World, the guards can't find the key, so he notes that the makers of these cuffs aren't known for being sturdy, breaks them, and recommends they buy some from his company next time.
* Tales of Symphonia: Dawn of the New World, the people from Teth'ealla are still discriminating against the people from Sylvarant, so the Vanguard is formed to allegedly fight on Sylvarant's behalf, only the Vanguard ends up persecuting the people from Teth'ealla.
* Tales of Symphonia: Dawn of the New World. There is no middle ground. DOTNW also gets a lot of hate for the fact that the old characters stop gaining levels at certain point, much earlier then Emil and Marta, forcing you to always rely on Emil and Marta and the monsters you recruit.
* Tales of Symphonia: Dawn of the New World underage. Marta, too, who is only 15 years old.
* Tales of Symphonia: Dawn of the New World uses the same skit portraits for the original cast as in the first game. This is rather odd in Regal's case, as by the time he joins your party he's no longer wearing the prison uniform his skit portrait shows him wearing (though he eventually just changes into his prison garbs anyway).
* Tales of Symphonia: Dawn of the New World which one, letting them pick their own preference or continue from their own experience playing the first game.
* Tales of Symphonia: Dawn of the New World, you can make an in-game selection which puts Lloyd in a romantic relationship with any female character, including Raine.
* Tales of Symphonia decide to kill the character, and if you don't like that particular character, this version could be considered your Golden Ending instead.
* Tales of Symphonia, deeply apologises for and immediatley stops the production of when smelling it for the first time).
* Tales of Symphonia, depending on who the character chooses, someone will have this effect on Lloyd during a subquest. Sheena's is notably the most like this trope, though.
* Tales of Symphonia did that involved a girl. Said OC completely freaks out and tells Colette to ask Regal, who in turn gets flustered and doesn't say anything. The next day Colette says that she found the Wonder Chef, who, when asked about sex, proceeded to tell it all to Colette. In detail. Including information about fetishes and erectile dysfunction. She blushes in the presence of Zelos and can't even hear the word 'wood' without freaking out.
* Tales of Symphonia dress up as Desians to infiltrate one of their ranches to destroy.
* Tales of Symphonia, dwarves are extinct, though their ruins are intact. A skit mentioned that the majority of the dwarves are hidden by Cruxis somewhere in Derris Kharlan as they use them for maintaining machinery, so they may have still be living on the comet.
* Tales of Symphonia emotions, they're just not obvious at first glance.
* Tales of Symphonia) endgame; there are six rooms that the heroes pass through,

and in each one is a trap of some sort that requires one party member to stay behind to hold open a door, hold off enemies, etc.
* Tales of Symphonia fashion) that there's an underlying reason. There is: once they get to Tethe'alla, they learn that the half-elves there are victims of particularly cruel discrimination.
* Tales of Symphonia father from the child, or else it would have appeared that he had fathered him at the age of 11.
* Tales of Symphonia feature the Mana Cannon. It causes mass destruction (its destroyed all civilization twice, and came damn close to doing so two more times), and leaves vast swaths of areas barren after use, although for different reasons than actual atomic weaponry.
* Tales of Symphonia feeling that she's losing her humanity as a result.
* Tales of Symphonia for him. Genis is not the altogether best chef in the game, however: That would be Regal, who earns the special title "God of the Kitchen" in a late-game sidequest.
* Tales of Symphonia for Regal by putting him with the four other playable male characters.
* Tales of Symphonia. For the large part of the game, the party must use the sewer entrance to enter the capital city.
* Tales of Symphonia games in the series for fanfic writers to speculate on. Most of the party members also have at least a few gaps to fill in... not to mention the oft-mentioned but barely seen Kharlan War era, four thousand years ago, which has spawned its own subgenre within the fandom.
* Tales of Symphonia game with an artbook and (for some people) a wall scroll.
* Tales of Symphonia, gives him the Flamberge, and Lloyd wields both swords together as the Material Blade.
* Tales of Symphonia gives out dope slaps quite often to Lloyd and Genis whenever they say or do something dumb.
* Tales of Symphonia had three parties at conflict: Cruxis, the Renegades, and Lloyd's group, who wove in and out of the conflict between the first two in an attempt to save Colette and end the system without sacrificing anyone.
* Tales of Symphonia hair stands at least eight inches high, with spike-like structures jutting about. Also, his hair bounces back and forth if you make him turn around on the overworld screens.
* Tales of Symphonia has a bonus skit in which two of the party members do this:
* Tales of Symphonia has a similar situation, although it isn't clear if it's quite as regularly timed as most others.
* Tales of Symphonia has knives that can be used by Kratos or Zelos. They're treated as swords with a smaller hitbox.
* Tales of Symphonia has limited animations for most of the cast when it came to talking. Almost everyone shares the "hand on hip, other hand gesturing" animation cycle whenever they speak.
* Tales of Symphonia has Lloyd, the main character, tossed into a Desian prison in the middle of the desert. He busts out on his own, just before the party shows up... too late.
* Tales of Symphonia has nothing to do with music or anything called Symphonia.
* Tales of Symphonia, has one of these. It is only ever seen once. Well, maybe twice.
* Tales of Symphonia has one of these; it's never explained how he got it, since he's a minor boss villain, but given that he wears an eyepatch as well, it's likely a replacement for a battle injury.
* Tales of Symphonia has the Devil's Arms, which are nine demonic, almost organic-looking and moving weapons that apparently can talk, although only Presea is able to hear them.
* Tales of Symphonia has the Penguinist and Penguiner "monsters" which appear to be people in Penguin suits.
* Tales of Symphonia have very similar designs, and in both games powering them up involves gaining the aid of the lightning summon spirit Volt).
* Tales of Symphonia. He does get mentioned at least once before he finally makes

his appearance.
* Tales of Symphonia he gradually replaces her as a charismatic leader. Yggdrasill is a mastermind/charismatic leader hybrid for the baddies, Yuan is also a mastermind/charismatic leader hybrid for the Renegades, and Vice-Chief Tiga is a levelheaded leader for Mizuho.
* Tales of Symphonia, in which case the kid gets mad because she isn't playing at all.
* Tales of Symphonia is considered non-canon: he appears in the sequel, and the endings to the manga and the anime both keep him alive.
* Tales of Symphonia is fiercely anti-half-elf. Ironically, he used to support the cause of half-elf equality and even fell in love with an elf. But when their daughter was born and her mother died, he found himself growing more hateful and terrified of her differences, coming to understand the perspective of the people who hated half-elves, and he started to support them instead.
* Tales of Symphonia is much the same way. Observe the following exchange between him and Sheena in Flanoir:
* Tales of Symphonia is partially destroyed, and Lloyd goes chasing after her.
* Tales of Symphonia is utterly obsessed with ancient ruins, though the game hints that that may be a result of her tragic backstory.
* Tales of Symphonia. It doesn't show him acting guilty for what he does, but then again, he doesn't show much emotion at all and the storyline doesn't focus on him enough to give him a chance.
* Tales of Symphonia. It is to be noted that he runs towards her, and just before the glomp takes place, he moves himself to hug her.
* Tales of Symphonia. It literally reaches "unto the heavens" and the player never sees its top from the outside.
* Tales of Symphonia. It sold around one million copies on the GameCube as a result, and is considered to be where the series first broke through in the west to become one of the more popular JRPG franchises on the market.
* Tales of Symphonia. It's unclear whether the souls comprising her will merge over time or not.
* Tales of Symphonia, Kratos never actually slashes Sheena with his sword, even though he gets more than one opportunity to do so. Instead, he just jabs her body with the hilt. Considering he's was hired to guard who she was trying to kill, you'd think it would be something that Kratos would take seriously, and he wouldn't be screwing around.
* Tales of Symphonia. Kratos, Zelos, and Regal all also have healing abilities, but Raine is the Medic of the lot.
* Tales of Symphonia. Kratos, Zelos, and Regal all also have secondary healing abilities.
* Tales of Symphonia likes to use this, though the enemies never listen.
* Tales of Symphonia. Lloyd can even earn a title by getting to a certain point with an aggregate party level below a certain number.
* Tales of Symphonia, Lloyd does this to get to Kvar alone. Unfortunately, he then proceeds to get his ass handed to him until Kratos and Sheena show up to save the day.
* Tales of Symphonia, Lloyd ends up being hunted by the Desians, who want his special Exsphere. He ends up seeing poorly drawn wanted posters in several towns across Sylvarant.
* Tales of Symphonia. Lloyd then realizes how cheesy it sounds, and never uses it again.
* Tales of Symphonia makes use of this before any of the major boss battles, giving you a bit of free roam to talk to each character in your party to get a few words of their feelings, their resolve, and exchange pep talks, all of which gets you very emotionally tied with the characters. A notable one is right before the almost-final dungeon Lloyd and co. stops at an inn to rest up before the big battle. At this time whichever character you had the best relationship with knocks on your door, and you can have a scene with them that gets pretty heart-felt.
* Tales of Symphonia manages to play this straight, avert it, and play with it not

only all in the same game, but all in the same SCENE.
* Tales of Symphonia may also count, though at the time of the game all are either dead or rebelling against Yggdrassil, openly or otherwise.
* Tales of Symphonia: Mithos: "Wow, that was an amazingly corny speech. Congratulations."
* Tales of Symphonia money, showing that Aifread's motives are perhaps not as selfless as he let on.
* Tales of Symphonia, of all places. Despite being a Japanese RPG set in a fantasy land, most of the world seems to be inspired by Western traditions; everyone even follows a Catholic-looking church. Sheena Fujibayashi’s hometown Mizuho stands out as looking stereotypically Japanese. Sheena can be perceived as a love interest for either Lloyd Irving or Zelos Wilder, and while she certainly looks exotic and sexy enough to play the part of an evil assassin at the beginning of the game, her actual personality is innocent and idealistic, which make her qualify for this trope despite being a skilled Summoner in her own right.
* Tales of Symphonia Of course, the names don't keep them from running off the customers.
* Tales of Symphonia. Particularly jarring with Colette, whose elbow-length hair was rigid as a board.
* Tales of Symphonia Raine. In short, while the two Magic Knights can do anything, someone else in the party can do it better.
* Tales of Symphonia, Raine opted to throw the eraser at him to wake him up.
* Tales of Symphonia, recipe ratings, techniques, etc., or raising/lowering grade and experience growth rates.
* Tales of Symphonia: Regal killed Presea's sister Alicia in the past and so keeps himself handcuffed as penance. He switched to killing things (monsters) with his legs.
* Tales of Symphonia She does get better by the end, but at the time...
* Tales of Symphonia She doesn't talk or even acknowledge anyone around her, but will automatically attack anyone who threatens her.
* Tales of Symphonia Sheena, but any other woman in the game he addresses IMMEDIATELY fawns over him.
* Tales of Symphonia,) Sheena would step in to fill this role, with Zelos occasionally helping out.
* Tales of Symphonia), she smiles for real, and everyone notes how cute it is.
* Tales of Symphonia. Since Yuan is a double agent and has to keep his identity under wraps, this leads to the initial impression that Botta is actually the leader, until the main character gets captured and encounters Yuan, who is then seen giving Botta orders.
* Tales of Symphonia So if you don't pick the route which allows him to redeem himself, he dies.
* Tales of Symphonia's schemes. They consistently have their own goals and methods throughout the game; sometimes these goals coincide with the party's, and sometimes they're opposed.
* Tales of Symphonia's sub-sub-subrelated army Desians are covered from the nose up, and a load of other mooks, Half-Elves or humans or living pairs of pants, whatever, they're all armoured up and whatnot.
* Tales of Symphonia. Still costs an incredible amount of MP on top of it, though.
* Tales of Symphonia take after Raine disappears into the Iselia shrine:
* Tales of Symphonia. Tethe'alla, as the flourishing world, has higher magitechnology levels than Sylvarant, and anything backed by Cruxis, in either world or on Derris-Kharlan, is even higher still on the scale, since they're the greater power that's keeping everyone else locked down.
* Tales of Symphonia that appears to replace his left arm (actually, his arm is inside the thing and can be seen during some of his attacks when the arm cannon opens up.
* Tales of Symphonia that stand perfectly still and don't chase you at all, or that such shadows have higher rates of encountering rare enemies. In reality, all large enemy shadows have an equal chance to have you fight rare enemies—they're

just, well, rare.
* Tales of Symphonia that uses water mana to surf on the water. The latter is a jet ski-like thing that uses electric mana to fly. The ancient technology that was lost in the Kharlan war is actually called "Magitechnology."
* Tales of Symphonia, the both world's skys get all purple and cloudy.
* Tales of Symphonia: the Flanoir scene with Zelos has him tell Lloyd about how his mother died in an attack meant for him. His mother's last words really hit the point home: "You should never have been born."
* Tales of Symphonia their lovers when they were mutated by Exspheres.
* Tales of Symphonia, (the last in a series of eight) Zelos and Sheena find themselves facing two weddings in order to keep the peace - a huge, pretentious, overly-extravagant wedding held by the King in Meltokio and a long, boring, stuffy, traditional wedding in Mizuho. Neither wedding appeals to the couple, and as they are bound and determined to enjoy their own wedding, they grab Lloyd and Colette as witnesses and have a private ceremony at the hot springs.
* Tales of Symphonia: The scene where Colette pretends to be an angel delivering judgment on the papal guards. They actually fall for it, though — although the fact that Colette has actual angel wings coming out of her probably scared them enough that they would have believed anything at that point.
* Tales of Symphonia, the village of Iselia has a non-aggression treaty with the Desians. After a Desian force apparently attacks the Martel Temple, Genis uses this trope as an excuse to visit the Desian human ranch, which is forbidden by the treaty. However, because the "Desians" that attacked the temple were actually a rebel faction known as the Renegades (though this fact isn't revealed until much later in the game), the actual Desians end up invoking this trope themselves and attack Iselia in retaliation.
* Tales of Symphonia this particular cone, with an optional cutscene that the player can choose to follow whichever relationship choice they want.
* Tales of Symphonia to be rescued by her grandmother's murderer (even if Lloyd didn't intend to kill her).
* Tales of Symphonia to fit in there and never steps out, but can do everything from kick with a cloven hoof, whip with its lizard tail, and yank a party member inside to do God only knows what with its huge arm.
* Tales of Symphonia. Turns out the test is out of 400. Sheena is the only other party member to score less than 100 points.
* Tales of Symphonia turns out to be a lie; which is probably why the voice actor of one of the characters responsible for perpetuating said lie is the one who delivers it, and also why that narration can later be found as an in-universe book.
* Tales of Symphonia uses intricate animation for its intro, and approximately ten seconds of full animation thereafter with mostly static storytelling throughout.
* Tales of Symphonia use this when Lloyd actives the exsphere in Iselia.
* Tales of Symphonia. When he leaves the party later on, Regal eventually joins and fulfills the role to a lesser, if more traditional, degree.
* Tales of Symphonia when interacting with a human-shaped hole in Raine's classroom earns Collette a title.
* Tales of Symphonia when the Desians put a price on his head. When the party gets a price on them in Tethe'alla, the wanted poster of Lloyd is much more accurate.
* Tales of Symphonia, when the heroes go into outer space because the Tower of Salvation goes extremely high up, an optional cutscene has (who else?) Zelos going on about this, and (who else?) Lloyd completely missing the point (Zelos didn't actually mention sex, which is probably why Lloyd didn't get it; Also because he's an idiot).
* Tales of Symphonia, when the heroes walk into the unnaturally dark Temple of Darkness, Lloyd steps on Zelos's foot, prompting him to say, "Ow! My precious foot!"
* Tales of Symphonia, where the family of the Chosen is huge, has many branches, and is scattered all over the world so that if something happens to one branch, the bloodline will still exist.
* Tales of Symphonia who will hit with any and all females he encounters. But once

he opens up and reveals the resentment he feels about his possition as Tethe'alla's chosen one, it becomes apparent that he's probably the most messed-up of the lot. And that's saying something.
* Tales of Symphonia who will literally flirt with any female human/elf/whatever that moves regardless of age. He calls little girls his "princess" or "rosebud" but this is actually played for laughs, rather than creepy. You can even get him the Gigolo title if you flirt with enough females.
* Tales of Symphonia wipes out a dragon riding army of Renegades with Judgment beams from the clouds.
* Tales of Symphonia wonders if dwarven food has special memory-enhancing ingredients.
* Tales of Symphonia work with a living body, she is shown to be horrified by her brother's efforts, and gives the body back to its original owner shortly after.
* Tales of Symphonia, you can do this with Regal if he comes along with you to the beach event.
* Tales of Symphonia: Zombies are enemies fought in the first two battles.
* Tales of Telguuth: A brother and sister who are about to be offered as the final sacrifices required to resurrect an evil god run away from the priests and take shelter in a cave in the desert. When the brother climbs out it turns out that the cave was really the mouth of the god, who eats the sister so it can rise from its slumber and lay waste to the world.
* Tales of Telguuth: A mage's apprentice is sent by his master to ask a neighboring mage for supplies, but on his way there comes across a field of human heads crying for help, which the other mage harvests for food. The apprentice refuses to believe his words that it is a sentient plant that takes on human appearance to lure in victims and tries to free one of the female heads before he gets eaten. His skin is then recycled by the plant to form a new head.
* Tales of Telguuth. It's their "children" that will truly conquer the world.
* Tales of Telguuth, just as often these people aren't evil in any way and are simply victims of the dark world of Telguuth.
* Tales of Telguuth: One story features two demons who are happily married to each other. A clever human manages to gain control of the male demon thanks to a magic ring and orders him to kill his wife. This ends up biting the human in the ass the instant the spell wears off and he becomes demon lunch.
* Tales of Telguuth where monsters, demons, and tyrants roam the land, and life is generally short and brutal.
* Tales of Termina viciously deconstructs this trope, the numerous traumatic adventures Link has had at such a young age has turned him into an emotional wreck with severe PTSD.
* Tales of Terror: In "Morella", Lenore arrives back at her family home only to find the house deserted and covered in cobwebs: no one having cleaned it in 25 years.
* Tales of Terror: In "The Black Cat", Montressor has a nightmare where Isabel and Fortunato rip his head off and then toss it back forth between themselves.
* Tales of Terror: In "The Black Cat", Montressor heaps verbal, physical and economic abuse on his poor wife Annabelle. It is little surprise he winds up murdering her.
* Tales of Terror: In "The Black Cat", Montressor shackles Fortunato and Isabel to the wall of the cellar and then bricks them up alive.
* Tales of Terror: In "The Facts in the Case of M. Valdemar", Helene reacts to every dramatic development by screaming and fainting.
* Tales of Terror: In "The Facts in the Case of M. Valdemar", the marriage between Valdemar and Helene is a case of this, with Valdemar being much older than the wife. Nevertheless, the marriage is shown to be a happy one, with the two of them being truly in love. As Valdemar is dying, he expresses his desire that Helene finds happiness with someone else after he is gone. That thing goes hideously wrong after this is not the fault of either of them.
* Tales of the Abyss. A couple sidequests and dungeons also open up, and you have to play through at least twice to get one hundred percent completion (as there is

one sidequest where you choose what reward you get, and two aren't found anywhere else).
* Tales of the Abyss, after a hyperresonence mishap teleports them both deep into a hostile country.
* Tales of the Abyss after all. He still does it and his tendency to accidentally lead women on is lampshaded.
* Tales of the Abyss and as a result people have to learn to live without it and make their own decisions. NPC reactions vary from wanting it back to enjoying their newfound freedom.
* Tales of the Abyss and communicates to Luke how much he means to them all.
* Tales of the Abyss, and even then it's too weak to be useful outside of puzzle solving.
* Tales of the Abyss and gets tricked by the villains into giving up his humanity for power. (The difference between the heroes and most of the villains, then, whether or not Screwing Destiny requires the mass sacrifice of everyone currently living on the planet)
* Tales of the Abyss, and his last name of Cecil is an alternate spelling of his mother's maiden name Cecille.
* Tales of the Abyss, and the punch is hard enough to knock Luke flat on the floor.
* Tales of the Abyss, and when he's trolling "Cheshire Cat Grin" seems a more appropriate term.
* Tales of the Abyss anime is extremely guilty of this. Men, animals and just about anything biological burst open and fall apart like blood-filled water balloons the moment they're struck... Well, except for the main characters.
* Tales of the Abyss Anise and flirts back at her. However, he's all talk: rumor around the city has it that he's still pining for a love he was forced to give up on ten years ago (who just happens to be Jade's sister).
* Tales of the Abyss are massive green-and-purple canines that shoot lightning and reproduce by laying eggs. They are also hinted to be matriarchal in nature.
* Tales of the Abyss, as well as several other characters are from this military. Some of the non-militants, like Ion for example, have kick ass combat abilities.
* Tales of the Abyss, at which time you get to choose which characters to take (for plot reasons, Jade has to go to Engeve and Natalia to Kaitzur at the same time, and you get to pick where the others go), and once involuntarily, in which case the pairings are chosen for you by the plot.
* Tales of the Abyss, Auldrant, is made up of particles called fonons. These particles exist in everything and fall into the seven elements in the order of Darkness, Earth, Wind, Water, Fire, Light and Sound with each element being created by a fonon vibrating at a specific frequency. While the first six don't have much use outside dealing damage of thier element, Sound is incredibly useful. Since both fonons and sound are made from vibration, people who can control the Sound Fonons can do things such as heal, read the future, and replicate objects and people.
* Tales of the Abyss beating him at the end confirms he has become one.
* Tales of the Abyss before she could use them whether she knew the words or not.
* Tales of the Abyss, but not a single one of them ever had the original's memories.
* Tales of the Abyss, but you do fight a series of mechs he constructs using fontech.
* Tales of the Abyss cannot touch women without having a panic attack.
* Tales of the Abyss comes in the side-quest where you have to find Emperor Peony's pet rappigs. He's named all of them after people he knows, and the one named for Jade's sister Nephry has the nicest collar. Given that Peony and Nephry have a (long-past) history anyway, Jade is noticeably displeased by this discovery.
* Tales of the Abyss depends on which authority figure you're talking to)
* Tales of the Abyss desperate to solve their horrendous financial situation.
* Tales of the Abyss Despite Asch repeatedly saying he would never work with him, Van is convinced he will.
* Tales of the Abyss did this, although to a slightly lesser extent: She didn't completely lose her dignity, but cute things at first were the only indicators of

her softer side. She shows it more in the anime adaption.
* Tales of the Abyss, Dist is not actually this to Jade, but Jade likes to pretend he is — mostly because it really, really annoys Dist, which Jade clearly finds hilarious.
* Tales of the Abyss dresses everyone in the party up in these. They sort of look like sexy Power Rangers. Except Anise. She just looks awesome.
* Tales of the Abyss, each fonon has an aggregate sentience (most are named after the summon spirits of previous games), but the one that's most important to the storyline is Lorelei, the aggregate sentience of the seventh fonon of sound.
* Tales of the Abyss evades this trope by providing almost every character with a self heal, and two characters who are both very powerful healers while being very different. Tear has powerful offensive 'holy' style magic and AoE healing with some wicked knife artes, while Natalia has most of the 'buff' spells, powerful single target heals, and a wide range of bow skills.
* Tales of the Abyss... Fandom has affectionately dubbed this particular brand of Screw Yourself "Replicacest."
* Tales of the Abyss fits the bill for the first half of the game. Ironically, her interest in Luke stems not from genuine affection, but more from the fact that she desperately wants to marry into money.
* Tales of the Abyss: Generally low on slapstick, but one early scene features an enemy, monster-tamer Arietta the Wild, sending her griffin to capture player characters Luke and Ion. Luke gets grabbed, but Ion's bodyguard Anise (whom Arietta heartily dislikes) shoves Ion out of the way, getting caught herself in the process. Arietta's response to this is to have the griffin drop Anise from high in the air, causing her to faceplant on the ground. Anise gets rather annoyed with Arietta for this but suffers no injury.
* Tales of the Abyss gives us a literal land dreadnought, the Tartarus.
* Tales of the Abyss gives us Emperor Peony, who switches easily between somewhat stilted formal language (required of him as Emperor) and striking informality (his actual personality), sometimes more than once in the same conversation.
* Tales of the Abyss has Asch and Luke (before the latter cuts his off). Tear keeps her hair at a similar length.
* Tales of the Abyss has two: Anise's X-Buster and Luke's Lost Fon Drive.
* Tales of the Abyss, healing requires the innate ability to use the Seventh Fonon. Tear and Natalia are both acknowledged as skilled healers.
* Tales of the Abyss he returns to plague you several times, and in each of his appearances he's usually strong enough to be a match for a full party.
* Tales of the Abyss. He starts out approximately 45 levels ahead of the other characters, is far stronger physically than most other black mages, and is 35 years old. In a JRPG. Still kicks the ass of a God-General after getting sealed down to the level of the rest of your party.
* Tales of the Abyss However, social services probably don't exist due to the Score being in place and all.
* Tales of the Abyss in flashbacks and shows Luke and Tear growing close and thus making their romance more natural and believable.
* Tales of the Abyss in the game. But during an emotional time at the mid-point of the game, Natalia gets some bad news and Guy becomes extremely kind and gentle towards her. While Guy has always been mentioned to be a bit of a smooth-talker towards women, despite his gynophobia, he pays extra attention to Natalia at this point, is the first one to notice when she is too distracted to move on and cheers her up. Ultimately, nothing comes from it and was never intended, despite the two still having moments of being together when the party splits up.
* Tales of the Abyss involves the party (minus Anise) complaining that inside a volcano, Jade seems to be walking off coolly while the rest is obviously getting too hot with the temperature... then the party suspects he's hiding some cooling Fon technique under his cloak... then Luke and the rest told Jade to take off his clothes and tried to strip him... only to be stopped by Tear.
* Tales of the Abyss is absolutely terrified of them. This is at first played for laughs, but then it's shown to have stemmed from a highly traumatic incident in his

past... after which it's played for laughs again. He's shown to be something of a natural charmer, and one skit shows that he's attracted to women.
* Tales of the Abyss is already there, reading up about the same subject. The two of them have a bit of a row, but out of respect for the scholar (an old friend of his), the Big Bad leaves without anything coming of it.
* Tales of the Abyss is Arietta the Wild, who also fits this trope as a dangerous combination of Beast Master and Mage.
* Tales of the Abyss is basically ancient Rome on the water, complete with an Emperor; its overworld model looks like a floating Colosseum.
* Tales of the Abyss is set to become the prince-consort of Kimlasca-Lanvaldear when Natalia ascends, as she intends to take him as her husband.
* Tales of the AbyssIt doesn't go away completely, just back to the levels they were at before the people of the old world screwed with things. It's still talked about in multiple skits that the world will have to start relying on something else, and that fonists will have a difficult time. However, that is still a very comparatively low amount to what they're used to now. This world that currently runs so much on it is going to be crippled if they don't find an alternative source of energy before the gradual decrease of the fonons stops, and levels hit rock bottom.
* Tales of the Abyss. It was so bad that all the other characters are surprised when they each first hear him say "Thank you."
* Tales of the Abyss, leaving the inhabitants, who are somewhat reliant on fonic arts for various machinery and similar to be completely useless... until they perhaps find a substitute, which could take years, if not decades or centuries.
* Tales of the Abyss: Magic is usually the preferred option in Unknown mode since enemies have ridiculously scaled physical defense, allowing your casters to shine.
* Tales of the Abyss Mieu isn't as tormented anymore and his attachment to Luke becomes more understandable.
* Tales of the Abyss). Mostly, the scene serves to underscore the seriousness of their mission.
* Tales of the Abyss nature means that he uses the same tone for nearly everything he says...
* Tales of the Abyss of the little girl, who naturally spends the game trying to avenge her giant carnivorous mommy.
* Tales of the Abyss on him; in gameplay, this brings him down to level 5 himself. There's even a skit when you get him back up to his original level that can best be summarized as "I finally broke the seal, but you all caught up to my original power, I'll be continuing to trust you."
* Tales of the Abyss, party member Guy suffers from severe gynophobia, specifically being touched by women. Its origins, rather than funny, prove to be quite horrific.
* Tales of the Abyss playing an organ. Made more confusing by the fact that he stops playing the organ in the middle of the scene, and the music keeps going.
* Tales of the Abyss plot twist happens, making the story actually interesting.
* Tales of the Abyss reaction over how they were treating the subject.
* Tales of the Abyss's actions disrupt system that contained miasma, heroes send an old warship, modified specifically for this goal, into the core to stop vibrations.
* Tales of the Abyss's Devil's Arms: weak as hell when first acquired, attack-power-based-on-kills after beating the most powerful boss in the game. Additionally, said boss also holds the best Capacity Core in the game; you can only acquire this by stealing it from her, and you can only steal from her when she's staggered, which, as you might guess, does not happen often.
* Tales of the Abyss. She at one point takes Luke telling her she "hasn't changed" in reference to her still donning her uniform after the time skip.
* Tales of the Abyss. She uses throwing knives for her physical attacks and in cutscenes, although her equipped weapons are staves.
* Tales of the Abyss shows them being closer to the size of a small dog.
* Tales of the Abyss, something called the Big Bang Effect means that since Asch's fonons entered Luke's body when Asch died, there's no way for even Jade to prevent Asch's mind overwriting Luke's, erasing his personality and leaving Asch with

Luke's body and Luke's memories. Even though the game's mythology states that the souls of dead seventh fonists go to the fon belt with their fonons Luke won't even be able to reunite with Tear there: Asch will essentially eat his soul. It's no wonder that many fans of the game ignore that sidequest and say it's Luke based on the body language of people with every reason to think it is Luke—they weren't there for the sidequest and it is Luke's body, after all.
* Tales of the Abysss. Since the weapon graphics in cutscenes do change to reflect the weapons the characters equipped, wasting time at the casino to get the joke weapons can easily be worth it for the opportunity to watch Jade wave a giant finger pointer around in the midst of a serious scene.
* Tales of the Abyss, Sync replies that if no one finds it, his side will keep the upper hand.
* Tales of the Abyss teams now include fans who had played the early games, and that though their enthusiasm was good, their plot ideas often have to be gently vetoed.
* Tales of the Abyss Tear's (Nicole Karrer) fonic hymns are treated as sound effects, and use the original audio (Yukana).
* Tales of the Abyss, Tear teaches him to control his hyperresonance, granted, the sessions are informal and Tear isn't a full-fledged teacher; they both fall in love with each other.
* Tales of the Abyss that prides himself as "Dist the Rose". No one else calls him that.
* Tales of the Abyss: The entire cheagle race, which Miue belongs to, are small, plush-like creatures with (usually) high-pitched voices. This is something that annoys the hell out of Luke, which he complains about almost every time Miue opens his mouth.
* Tales of the Abyss. The first human replica ever created was flawed enough to be psychopathically insane and hugely powerful. Others fared less well, living short and torturous lives due to their "birth defects", or even being killed shortly after creation due to their imperfections.
* Tales of the Abyss, there's an unusual example in that it's actually useful to the player outside of cutscenes: equipping Jade with his "Emperor's Best Friend" title gets you a discount in shops.
* Tales of the Abyss The result is not pretty and his friends spend the majority of the plot trying to convince Luke otherwise without much luck.
* Tales of the Abyss, they got angry and called him a pervert again, netting him the new title "Naughty Devil".
* Tales of the Abyss). This doesn't seem to pop up when in battle, even against female enemies. It's indicated that he can overcome it given sufficient motivation, like when he grabs Anise's arm to pull her up when she almost falls off a cliff, so it's possible battle is one such case (or else, that he never physically comes into contact with them during it).
* Tales of the Abyss. Those scenes have quite a lot of detailed movement, and scene angles are played more professionally, in a more dynamic way.
* Tales of the Abyss. Through Luke's POV, the Malkuth Empire should be the bad guys and his own kingdom Lanvaldear is good. Turns out, neither is really good nor bad. If anything, Malkuth is shown to be much more benevolent.
* Tales of the Abyss, thus, nearly entirely revolves around her moving past this trope.
* Tales of the Abyss to be a charismatic leader for Kimlasca and fails spectacularly (later on Princess Natalia takes the helm as the real charismatic leader) and Grand Maestro Mohs is a Mastermind for the Order of Lorelei.
* Tales of the Abyss to do this to restart the war between Malkuth and Kimlasca, using replicas for suicidal bombings, but the attempt is so shabby and poorly thought out that no one is fooled for even a second.
* Tales of the Abyss variety, there are a few instances where more powerful magic is required, and huge fonic glyphs are drawn to accommodate their power. There's actually a brief mini-game where you have to re-draw one that you were meaning to use as an escape route (on a time limit!) because a villain wiped it out.

* Tales of the Abyss was the one actually drooling at the thought of women showering.
* Tales of the Abyss: Whatever happened in Keterburg Hotel, when Jade gets information about Mt. Roneal from Dist.
* Tales of the Abyss when he decides that he wants to change himself for the better.
* Tales of the Abyss, when Luke's mother falls ill after his sudden disappearance. Tear feels terrible, since she was the cause of Luke's vanishing, but Luke tells her that his mother has always been sickly — the stress of his disappearance might have made her worse, but it certainly wasn't the only cause of her illness.
* Tales of the Abyss, where Anise insists that Van's beard is the source of his power.
* Tales of the Abyss. While Guy Cecil is terrified at the thought of being touched by women, he has no issue with talking to them and is actually something of a natural charmer.
* Tales of the Abyss, who all at least 15 years younger than he is. Story-wise he's a tremendously powerful mage and a scientific genius, but shortly after you meet him someone deploys some kind of seal on him, reducing his level from 45 to something closer to the other party members.
* Tales of the Abyss) with blonde tips and gravity-defying side-bang-spikes.
* Tales of the Abyss. You could still pull it off though launching it while Asch is airborne as a result of a nice combo.
* Tales of the Arabian Nights, a glitch allows, under some circumstances, for Harem Multiball and Genie Hurry-Up to occur at the same time. Both of them are high-scoring modes that cover each other's downsides: Genie Hurry-Up normally has a strong chance of you losing your ball down the middle, which is negated by Harem Multi-Ball's ball saver (and the fact that there's more than one ball, meaning there's no harm done in losing one or two); whereas a successful shot in Genie Hurry-Up temporarily traps a ball on a magnet, slowing the pace of Harem Multiball to a more controllable state. Under normal circumstances, neither of these modes allow for the other one to begin as long as they're active.
* Tales of the Arabian Nights, a random bounce from the jet bumpers could send the ball through a small opening into the Harem; this scores a "Harem Sneak-In", complete with giggling women.
* Tales of the Arabian Nights (as well as its associated works), with varying levels of faithfulness. Needless to say, there was a lot of compression to squeeze even one Tale into a minute-long game mode.
* Tales of the Arabian Nights (as well as its associated works), with varying levels of liberties and faithfulness.
* Tales of the Arabian Nights features over 2000 story snippets, that are frequently hilarious due to the fortune or peril they cause the player. Its rules emphasizes storytelling, and it's a bigger disappointment to not do something funny on a turn than it is to lose.
* Tales of the Arabian Nights is basically this, with the genie and the player dueling for a (captive) princess. Successful shots on the player's part pulls her closer to his side, while poor pinball skills will cause the genie to exert more pull instead.
* Tales of the Arabian Nights, press both flipper buttons quickly when entering the Bazaar. On the fourth visit, the merchant will give you a cow worth 1 million points.
* Tales of the Arabian Nights serves as one of these; the player must enter seven of the Tales and retrieve a magic jewel from each one in order to confront the evil genie of the game.
* Tales of the Arabian Nights. The player must make key shots to help his steed pull ahead of the others.
* Tales of the Astonishing Black Spark it is discussed with the superhero, GRAVI-Tina. She is shown, at times, to be more powerful than resident Superman expy The Almighty Asper, she takes down the world’s greatest villain herself, all while using her powers over gravity to fit into her absurdly tiny costume.

* Tales of the Astonishing Black Spark there is Christopher Row, Donald's agent after arriving in New York to become a superhero. The chapter All This and Rabbit Stew is where he ramps it up to eleven, manipulating Donald into taking advertisements that accentuate the stereotypes associated with his race.
* Tales Of The Big Bad Wolf and Fantasy trope mixed together using the Red Riding Hood story as the entryway into a larger number of other stories.
* Tales of the Big Bad Wolf is a fantasy web novel that is a loosely based retelling of a Red Riding Hood romantic polygon that incorporates other myths, fairy tales, and nursery rhymes.
* Tales of the Big Bad Wolf there is the belief that myths are true accounts of past, present, and future of some characters but this point is arguable. It appears that "some" may be under debate as that has some problematic consequences for the figures who have a counterpart in fairy tales and myths.
* Tales of the Black Raven by Seth Skorkowsky is a work following the adventures of the titular Master Thief in a dark and dreary Renassiance-meets-Hyboria setting.
* Tales of the Black Widowers has been published with multiple covers. One of the covers features a large spider, with seven human faces (one for each of the members) instead of eyes.
* Tales of the Black Widowers, which is his favourite type of mystery.
* Tales of the Black Widowers, why a historian would bother writing chemistry essays, and so on, ad nauseum it would seem.
* Tales of the Bounty Hunters by copying itself over the Death Star computer with the intention of wiping out both sides in the battle of Endor; other than messing with elevator timing nobody ever even noticed.
* Tales of the Bounty Hunters: Dengar has aspects of this in his relationship with Manaroo, as her people use a device which lets them share emotions. It's standard among her people, and helps to recover some of his lost emotions from sharing hers.
* Tales of the Bounty Hunters. It's a short story starts with Leia in her metal bikini being shoved into Boba Fett's room for the night, since Jabba wants to give his bounty hunter something extra. The mercenary refuses to touch her, claiming that it is immoral, and is willing to give her the bed. ("I won't hurt you," he says. "I won't touch you. Sleep if you will. Or not; I don't care.") He does, however, try to act "holier than thou" by making it seem like this makes him better because he sees the Rebellion as morally wrong. (Of course, he doesn't question anything his current employer does as morally wrong, and the reason he doesn't send her back is because that would be insulting Jabba.)
* Tales of the Bounty Hunters: Jubilar is used as one by nearby star systems. As a result of their frequent wars, the convicts tend to be drafted into the different armies depending on which spaceport they arrive at.
* Tales of the Bounty Hunters on Jubilar for cheating at cards, a felony offense.
* Tales of the Bounty Hunters. The only reason IG-88 fails is because the final part of his plan — which he succeeds at doing — involves downloading his mind into the second Death Star's computer core (and even improves the super laser's accuracy) right before the Battle of Endor. (Which, in case anyone forgot, is where the Death Star II is blown up.)
* Tales of the Branion Realm are covered by a see-through cloth with the intent to make her appear blind.
* Tales of the Branion Realm cross the border to protect a Welsh pretender to their own throne during a religious schism between the two.
* Tales of the Branion Realm fantasy series, the monarch is called not King or Queen, but the unisex "Aristok", which might be derived from "aristocrat".
* Tales of the Branion Realm features the Shadow Catcher, who during battles is depicted as a fisherman with a net, drawing up a great catch of the dead.
* Tales of the Branion Realm novels, royals have literally flaming eyes. In one book a four-year-old sovereign stares so hard at one of her vassals as she argues with him that her eyes grow hot and a "red-hot nimbus of flame" rises up between them. The man, old enough to be her grandfather, hastily submits to her will.
* Tales of the Branion Realm: Occurs among the royal family of the titular country.
* Tales of the Branion Realm; only the Vessel may rule and only the ruler can be

the Vessel. The Flame passes through the family line without regard for sanity, health, legitimacy, gender, or age, so there is no way to be skipped save death. There are two known attempts — an apostate who converted to another faith, and a crown prince who abdicates in full knowledge that he could be executed for it.
* Tales of the Branion Realm, particularly Melesandra III, who terrifies her son and heir and has orchestrated more than a few massacres of her enemies.
* Tales of the Branion Realm; plenty of knights, lords and soldiers of both genders have same-sex relationships, and when not having sex are busily engaged in killing things.
* Tales of the Branion Realm, Prince (later Aristok) Demnor and his Companion Kelahnus. This is actually more common than the Companion's Guild likes to acknowledge and, like everything else in the realm, applies even when gender-flipped.
* Tales of the Branion Realm series by Fiona Patton, set in a fantasy Europe where gender roles are unrestricted. The oldest noble heir inherits regardless of sex, and religious posts (in thinly disguised versions of Christianity) are also open to all.
* Tales of the Branion Realm series has the Holy Triarchy, which is actually three minor gods and a major one, all based on the four elements. The primordial aspect of Flame is on top, with the ruler of the realm doubling as Its avatar. Oaks, Sea and Wind are, however, the namesake of the faith, even though seeking to give them avatars of their own is regarded as heresy. All four have priests and hierarchies of their own, though the Flame's is by far the most powerful.
* Tales of the Branion Realm series, the gods are seen in vision playing "strategy" for influence. Sometimes, however, they come to earth and take over the bodies of their heroes, literally fighting it out on the battlefield. This is painful and deadly for the pawns.
* Tales of the Branion Realm such as Albangate for St. Albans and Halmouth for Falmouth, it's possible to follow the protagonists' journeys even without the maps (which is good as the maps are small and only show major locations).
* Tales of the Branion Realm, the DeMarian royal family rarely has more than a dozen members while other noble families may have hundreds, but has nonetheless managed to survive for 900 years.
* Tales of the Branion Realm, to the point where it's standard practice for an acolyte to physically hold the Seer steady while he prophesies. They tend to hit their heads otherwise.
* Tales of the Branion Realm where the cold-bloodedness and strength of mind necessary to be merciless is part of the protagonist's training by his mother. She is known for having hanged a hundred rebels at once, calmly discussing tactics with her aides while the sentence was carried out.
* Tales of the Canterlot Deportation Agency / asylum to be freed at need by the evil villain running the city.
* Tales of the Canterlot Deportation Agency: One would-be conqueror fouled himself both ways at once when he found out how badly outmatched he was.
* Tales of the Canterlot Deportation Agency: Played with, with how Jake arrived:
* Tales of the Canterlot Deportation Agency, the "temporary human settlement camp" (aka New Cynosure) where the trans-dimensional humans are kept qualifies. The Princesses recognize that there are peaceful humans who either arrived by accident or found their deliberate method only worked in one direction. Those incursions were granted two square kilometers carved out of a wild zone, and there they live, work, and make any friends they can. They can even recreate technology as long as it works cleanly. But... it's isolated from pony territory, there are guards, the entire thing is covered by a shield, and outside the border there's a monster-infested wilderness. However, one option for some of the violent incursions is an underground prison. (Ben doesn't ask about the rest).
* Tales of the Canterlot Deportation Agency: When faced the idea of a criminal just admitting his crimes:
* Tales of the Canterlot Deportation Agency: While not always specifying that he

feels responsible for the death of his family, Jack is visibly traumatized by their loss:
* Tales of the City Anna Madrigal is in the habit of taping a joint to the door of her tenants as a welcoming present. In the last chapter, she visits the grave of her former lover and tapes a joint to his tombstone with the words: "Enjoy it. It's Columbian."
* Tales of the City, Anna Madrigal runs the boarding house where most of the main cast live, and is a frequent presence in their lives in the first few books. She views her tenants as her family, even calling them her "children".
* Tales of the City books, Brian is happily married to Mary Ann, but carries on affairs with other women behind her back, only stopping after one of the other women informs him that she contracted HIV.
* Tales of the City of 28 Barbary Lane, who hands out free joints to her tenants, is willing to overlook the occasional late rent, and always seems to know how to fix everyone's problems.
* Tales of the City secretly transsexual character Anna Madrigal when a fan pointed out that this name was an anagram for “a man and a girl”. He later had Anna claim that she had chosen her new name specifically to give this "clue".
* Tales of the City, where future best friends Michael and Mary Ann first meet when Michael's then-boyfriend Robert asks for advice on making hollandaise sauce, and she thinks he's hitting on her. Later, after she moves into Mrs. Madrigal's building, she discovers that Michael is her neighbor.
* Tales of the Continuing there's a knockout drug which dissolves in water and is absorbed through the skin. One of the protagonists takes advantage of this to sedate people with a simple squirt gun.
* Tales of the Dervishes had a story (attributed to Khwaja Ali Ramitani, who died in 1306) in which a monkey was trapped by putting cherries in a jar. The monkey was so greedy that it grabbed too many cherries and couldn't remove its hand.
* Tales of the Drunken Paladin available in the weapon shops, the best weapons and armor made from meteorite shards can only be made by certain NPCs.
* Tales of the Drunken Paladin, he's still not the ideal paladin, but he's more willing to do good for its own sake regardless of rewards.
* Tales of the Drunken Paladin, Save Hobos find gold worthless and build their slum sector out of it.
* Tales of the Drunken Paladin some time well after meeting with a new character named Karla.
* Tales of the Emperasque. By the time they sit down to discuss the issue, the author literally calls it the elephant in the room.
* Tales of the Emperasque, Corvus is trapped in ever-changing, sanity-breaking maze and Leman is about to be overrun by Chaos armies.
* Tales of the Emperasque - expecting the human-eldar negotiations to end this way, Taldeer makes her daughter part of the diplomatic expedition, using the fact that Lofn has a passive calming field around her, which helps to keep everyone's tempers in check.
* Tales of the Emperasque has all the returned Primarchs, although special mention has to go to Roboute and Corax as seen during the pacification of Terran Hives, where together they pretty much rip Fulgrim's assault to shreds.
* Tales of the Emperasque: he causes Tyranid Hive to attack Dark Eldar, weakening them both. By extension, so many Dark Eldar souls going to Slaanesh, a villain himself, causes him to attack another villain, Khorne, effectively taking them out of the picture for centuries.
* Tales of the Emperasque monster Tarrasque, which is explained in-universe as an inversion of this trope: the Emperor possesses a body of a demon.
* Tales of the Emperasque now. Dante also has his moment during the canyon battle, when he theatrically pretends to blow Orks with his pistol (they explode because of mines on the ground).
* Tales of the Emperasque. Roboute Guilliman also says one for humanity after he returns to Macragge.
* Tales of the Emperasque's Cain, and Leman and Lion go for each other's throats

the first moment they can, although which one is Cain and which is Abel is a complex and twisted case.
* Tales of the Emperasque: the God-Emperor of Mankind was an example in canon, but now this psychic powerhouse has a body of seventy-feet long, fifty-feet tall Tarrasque.
* Tales of the Emperasque upon hearing latter's the name, they settle on calling the other one He'stan and narration does so as well.
* Tales of the Five Hundred Kingdoms, Adam and Gina specifically teach the Sworn Sisterhood to fight sword-and-dagger, rather than sword and shield.
* Tales of the Five Hundred Kingdoms, all fairy tales, from Russian to Middle Eastern to the Brothers Grimm and anything else, are true. In fact, a magical force known as the Tradition actively works to try and make them come true. Those that know this will use the Tradition to their advantage.
* Tales of the Five Hundred Kingdoms. A rare occasion of a flaw saving people, though the heroine learns to calm down and calls herself out for being such a busybody when she realizes people really didn't need her being so controlling to have things work.
* Tales of the Five Hundred Kingdoms at a crossroads from the POV of both the testee and the tester.
* Tales of the Five Hundred Kingdoms, characters named Rose or some variant (Rosalinda, Rosalie) tend to end up on Traditional paths; uncomfortable at best, utterly tragic at worst.
* Tales of the Five Hundred Kingdoms is a dead-straight example, up to and including causing horrific storms and shipwrecks to increase her wealth. Her daughter is horrified when she realizes that is going on.
* Tales of the Five Hundred Kingdoms. Justified in that she was very lonely and was committed to the path of an Evil Sorceress mainly because The Tradition was pushing her along.
* Tales of the Five Hundred Kingdoms series, every Godmother has a household staff of Brownies.
* Tales of the Five Hundred Kingdoms series, The Tradition is a powerful, but not all powerful, magical force that tries to force lives to follow the plot of traditional faerie tales. Rather than accepting fate the people of the Kingdoms study the tradition to predict and avert the worse tales and even use it to their own benefit: In one case a king sends his only daughter to live in a comfortable tower guarded by non-lethal tests knowing this will attract a good husband and worthy successor. In another a baby girl is fated to follow the story of Rapunzel, since they fail to free her from the Tradition they simply act out the beginning of The Princess and the Pea and move her life to a much less miserable destiny.
* Tales of the Five Hundred Kingdoms series. The Tradition is, like the Force, always capitalized, as are many roles and patterns.
* Tales of the Five Hundred Kingdoms series, unicorns are breathtakingly gorgeous and head-thuddingly stupid. There seems to be an in-universe law that beautiful magical creatures are usually dumb as rocks, while intelligent ones are seldom beautiful.
* Tales of the Five Hundred Kingdoms Stock Plot! Despite being fairly innocuous compared to many of the tales that come up, not all of them turn out well. Three examples actually show up during the time covered by the novels:
* Tales of the Five Hundred Kingdoms, the lands are suffused with an ambient magic called "the Tradition". It will fade from a land which has lost its sense of magic and wonder, and the lives of the people who live there will be diminished as a result.
* Tales of the Five Hundred Kingdoms to gather information on a tyrant that she will need to deal with. She notes that the tyrant visits his Alchemist daily for a concoction made of thirty common poisons, which gives him immunity to all but truly exotic poisons (and the reason why he doesn't need to employ a tester). For the truly exotic poisons (which are usually slow acting), the alchemist would have the antidote handy.
* Tales Of The Floating Vagabond has rather simplistic gun rules, however the most

powerful guns are labeled "Don't Point That At My Planet!"
* Tales of the Fox Van's daughter becomes a Sweet Polly Oliver—Van is horrified at her "unwomanly" desire to fight, while the normally tricky Fox is dismayed at how easily he was fooled by a false beard and deepened voice.
* Tales of the Frog Princess: Appears to be permanently stuck in Stage 1.
* Tales of the Frog Princess (Li'l is the more sympathetic of the two since she genuinely falls for him) by courting Hazel, but meeting Li'l, and "forgetting" to mention it. When Li'l finds out she (rightfully) leaves him. He shows up later, admitting to have fallen in love with her.
* Tales of the Frog Princess, Prince Garrid. Garrid falls for and marries a real bat, Li'l. They have five kids, the one we know most about being Princess Zoe.
* Tales of the Frog Princess Princess Hazel, though presumably possessing all the powers of the Green Witch, specializes in plants and flowers especially. Though it's mentioned that she turned around the kingdom's failing crops and that she has used plants against people (her sister) before, the plants are seen more as a nuisance than a help, as they've basically taken over the castle and made it impractical for combat.
* Tales of the Gold Monkey, Jake's one-eyed dog Jack growls or barks at any impostor, including the (unknown-to-the-characters) resident Nazi spy.
* Tales of the Gold Monkey" Louie is that he was given a pardon because the guillotine didn't worked.
* Tales of the Gold Monkey, played with this by dropping improbable hints about his own unknown past.
* Tales of the Gold Monkey: Set on the volcanic island of Boragorra, the volcano remains dormant, until the penultimate episode of the series.
* Tales of the Gold Monkey variety (considering his plane is an unarmed Grumman Goose flying boat, he's rather obligated to be). He is also a literal Ace, having five confirmed victories flying against the Japanese when he was with the Flying Tigers.
* Tales of the Green Lantern Corps Annual # 3, is stated to be a silicon-based life form in a galaxy with no visual light spectrum. He looks like a frog.
* Tales of the Green Lantern, Krona, in service of the death god, Nekron, had defeated the bulk of the Corps and shattered their morale. While most of the Corps was ready to go and wait for death as the Universe is destroyed, Hal Jordan overcomes the temptation and remembers his vows. At that, Jordan addresses the Corps that he is a Green Lantern and he will not await death on his knees, but will fight to the last, alone if necessary. As he takes off, he finds first his best friends are joining and then the entire Corps as they join the fight noting the Corps has never surrendered and they will not now. Ultimately, they save the Universe.
* Tales Of The Hunger Games, Johanna wore her hair in a long ponytail during her Hunger Games. When she finally subdues her final opponent (Signiall, the District Three boy), she refuses to grant his wish for a mercy kill over him yanking on her hair at the start of their battle.
* Tales Of The Hunger Games, Linnet and her district partner moons the entire crowd during the tribute parade.
* Tales Of The Hunger Games, the narrator clearly states that the 21st Hunger Games (won by Bluebell Janssen) takes place in abandoned theme park. The rides are described to be rusty with some having parts breakable enough to be used as weapons (Bluebell uses a rollercoaster chain as a whip), jaguars patrol the area looking for tributes to kill, all of rides near a river (the only source of clean water) collapse on most tributes by Gamemaker intervention, and the the final battle takes place on top of a broken roller coaster with Bluebell's final opponent plunging down to his death from it.
* Tales of the Hunger Games Wiki video fanfic about the Victors before (and after) Katniss and Peeta.
* Tales of the Jedi. Both her parents were Jedi; her mother Nomi was a hero of the Great Sith Wars and is current Grand Master of the Order. Vima herself grew up during the wars, surrounded by knights and masters.

* Tales of the Jedi, but this was changed due to the controversy, although she is mentioned once by name in-game. Lucas Licensing still can't use "Sunrider" in the name of a work or in an action figure/collectible, but apparently the name can be used within works.
* Tales of the Jedi). Given the grief and guilt he's been carrying as an exile looking for somewhere to die, it's not surprising.
* Tales of the Jedi: In The Golden Age of the Sith, the Sith council has a Sith Lord who is a head in a container, kept alive with his Sith powers.
* Tales of the Jedi series among others), the Jedi frequently led the Republic military against Sith forces.
* Tales of the Jedi serves as a knight in the Krath and Great Sith Wars. In one ambush, she actually fights with her daughter Vima on her hip, and in fact got started on the Jedi path when defending herself and her daughter from her husband's murderers.
* Tales of the Jedi: Shoaneb Culu is blind, but sees with the Force. In fact, her entire people, the Miraluka, have this ability. This is the reason why they lost their eyes over time, since they're redundant.
* Tales of the Jedi, Sith/Krath sorceress Aleema Keto desires Jedi Knight Ulic-Qel Droma who is there to infiltrate the Krath and destroy them from within.
* Tales of the Jedi's wake and being told by various Masters that she'll be a great Jedi, not surprising since she's about kindergarten age. It isn't until "Redemption", which takes place when she's a teenager, that she acts independently.
* Tales of the Jedi that was illustrated by Dario Carrasco Jr. It's the "sense of immediacy" type; anyone whose teeth aren't clenched is probably displaying this.
* Tales of the Jedi: The Beast Wars of Onderon raged for over 400 years between the inhabitants of the walled city of Iziz and the Beast Riders, the descendants of exiled criminals that managed to tame the native monsters as their weapons. In reality, the rulers of Iziz were revealed to be Sith worshippers, and the war was brought to an end when the Jedi intervened and helped bring down the corrupt rulers of Ondeorn.
* Tales of the Jedi: The final arc, "Redemption", takes place during peacetime and the conflict is around personal struggles left over from the wars.
* Tales of the Jedi, the last arc, "Redemption," centers around Vima Sunrider when she becomes old enough for Jedi training. She starts as a rash and lonely girl, but with the help of the Force, seeks out Ulic Qel-Droma as her teacher and gains the maturity she needs to be a Jedi.
* Tales of the Jedi, this is done to Aleema and Satal's old tutor after Aleema transformed his tongue into some kind of hideous monster-slug.
* Tales of the Jedi. Unfortunately for everyone else, Kun is also very evil and he goes on to kill many Jedi after his astoundingly unsurprising fall to the Dark Side.
* Tales of the Jokka have three genders, anadi (female), emodo (male), and eperu (neuter). They can also change genders up to twice in their lives, the causes aren't entirely clear.
* Tales of the Ketty Jay, Bess is a superhumanly strong golem made from a suit of armour. Originally Bess was an 11 year old, aristocrat girl who was murdered by her uncle Crake (a demonologist who had been possessed). Horrified by what he had done, Crake bound Bess's soul to the closest viable thing at hand, which was the suit of armour. Now Bess is little more than a toddler mentally and spends her days as the team muscle when not kept in storage. At the end of the series, it turns out that the ruler of the land has an army of similar but more powerful golems at his beck and call.
* Tales of the Ketty Jay dieselpunk world of airships and jet fighters.
* Tales of the Magic Land, but later books in the series are original works that use said translation as a basis.
* Tales of the Magic Land. Charlie Black was presumed dead for years after being captured by a cannibal tribe. When he turns up alive in the second book, Ellie asked whether he managed defeat them in combat. Charlie stated there was no way for him to have fought off thousands of people, but the cannibals turned out to be

quite nice guys, and once he showed himself to be more useful alive than cooked, they were all too happy to leave him alive, accepted him into the tribe, and, eventually, helped him return home.
* Tales of the Magic Land. For example, Ellie knows about Bastinda's fear of water and left the kitchen floor wet to annoy her.
* Tales of the Magic Land has a besieging army use them to take over the Emerald City.
* Tales of the Magic Land have a law that their tribe must have only a hundred birds, due to limited food resources. Since they often live up to two hundred, any new baby receives a lot of attention. The one bird that appears in the story attempted a coup after the tribe's chief attempted to put himself on top of the queue.
* Tales of the Magic Land, Urfin Jus uses a lighter to convince a savage tribe he's the god of fire, and uses them to launch a conquest. Unfortunately for him, while lighters are unknown in the Magic Land (his came from an outsider), matches are sold in every shop, so after a short while, the army starts to smell something fishy...
* Tales of the Magic Land, Urfin Jus was so afraid of setting his wooden soldiers on fire that he didn't even light his oven as long as he was making them. During the siege of the Emerald City, the first fire attack on his army nearly destroyed it, thanks to his soldiers being curious rather than afraid.
* Tales of the Magic Land where a witch named Arachna who attempts to subdue the Magic Land with the titular fog. While not lethal (it's meant to subdue rather than exterminate, after all), it has several negative effects: it's toxic, for one, and it also blocks off the sun leading to intense cold in the usually winterless Magic Land.
* Tales of the Monkey Queen: Goku, Chichi, and Mai are bisexual, Suno's a lesbian, and Future Trunks is gay with Future Gohan implied to be as well (Gohan in the current timeline initially thought he was bisexual but later came out as straight).
* "Tales of the Near Future by the Master of Science Fiction" —
* Tales Of The Nightside? Not exactly where the monsters come from, but all monsters eventually end up there.
* Tales of the Okefenokee ride opens with a short song by the ever present Crow Quartet:
* Tales of the Otherverse: After surviving a close call in the fifth chapter, Rogue decides she is fed up with holding back her feelings and kisses Kara. They become an official couple from that point on.
* Tales of the Otherverse: At the end of the second story arc, Kara and Rogue get officially together after five chapters of angst, repressed feelings and sexual tension.
* Tales of the Otherverse dog-looking animals in Krypton, although Mon-El points there is a thing called convergent evolution.
* Tales of the Otherverse: In "A World Without Heroes", a thug twists a little girl's neck. Since the main characters had just bumped into him, it proves to be a very final mistake.
* Tales of the Otherverse: In the "A World Without Heroes" story arc, Rogue rips into half a thug whose goons have just murdered a child in cold blood.
* Tales of the Otherverse set up their new Fortress in Colorado. Above the ground it looks like a quaint, lonely one-story ranch sitting in the middle of the wood... and above a vast network of caverns housing a grand complex built in the rock.
* Tales of the Otherverse takes a shower to wash her worries and frustration away.
* Tales of the Otherverse, the titular parallel Earth is invaded and destroyed by hostile other-dimensional creatures when the barriers protecting that dimension become weaker.
* Tales of the Otherverse: The titular parallel Earth was destroyed by an interdimensional war caused by all manner of evil super-beings and monsters invading the place when the borders between realities weakened.
* Tales of the Otori, does not outlast the opening chapter of the first book.
* Tales of the Otori, Kaede's father chose to stay neutral in the conflict between

the Otori and Tohan clans, then, after the Tohan won a decisive victory at the Battle of Yaegahara, then tried to suck up to the Tohan leadership. He was "rewarded" by having his daughter taken hostage and forced into servitude in the household of one of the Tohan's more strident allies.
* Tales of the Otori, Muto Shizuka and Arai Daiichi have been together for years, and Shizuka has borne him two sons, but they have never formally married.
* Tales of the Otori, sexuality is mostly portrayed pragmatically: occasionally it's an important part of the plot, but for the most part it's just in the background of the characters' lives. As such, masturbation is mentioned, but only... off-handedly.
* Tales of the Questor, a granite henge can be used to absorb the magical blast when destroying dangerous or unstable magical items. They consider this an elegant way of disposing of their thaumaturgical waste, except for the circles' tendency to attract druids.
* Tales of the Questor. Also, the Redcaps and other gangs in the Tumbledowns of Sanctuary City.
* Tales of the Questor, a metal that was almost impossible to refine in that world's technological level.
* Tales of the Questor and packed "enough wallop to knock a troll flat".
* Tales of the Questor are fairly common among them due to their long lifespans.
* Tales of the Questor are practically blind, their toes are prehensile, and their beards are actually a thick coat of fur sprouting out of their chests.
* Tales of the Questor between attacks — though it always seems to come through in a crisis, even if not in the manner expected.
* Tales of the Questor by a female maidservant, yet she doesn't think anything of looking at him.
* Tales of the Questor (canonically, they are literally too large to walk on their own, and have to be hand-fed by their handlers.) Sam is not enthused.
* Tales of the Questor (check the punchline). Save for a couple of variant plants that produce rubies and sapphires...
* Tales of the Questor: Despite impressing the notables in the big city and in the swamp territories, Quentyn's hometown of Freedom Downs considers his chosen calling as a Questor a joke and can only see the bad side of his successful adventures. However, when the town is threatened to be repossessed because of an old debt concerning an old Questor's abandoned quest, Quentyn volunteers to resume it to cancel the town's debt even though he may never be able to see home again. The town, stunned at this sacrifice, finally realize that their current Questor is a hero and hail him as such.
* Tales of the Questor Elves now die around age 20 ("Just old enough to make more elves") - which more or less caused the collapse of their society and left the surviors living as thieves and scavengers.
* Tales of the Questor, Emmet sweeps Kestrel into his arms and leans forward for a kiss, but, well, she has considerably more brawn than he has. With the crack, they both hit the ground. Fortunately, Kestrel laughs it off and still has feelings for Emmet.
* Tales of the Questor features a barely trained human lux-user who is far more powerful than most of the Racconnan's most skilled wizards, but lacks the restraint to do much besides make things explode.
* Tales of the Questor had a different take on it when it is revealed that Quentyn's close friend, Kestrel, has a romantic interest in him, but decides not to reveal it. Since the strongest moment of temptation to do so is on the night before he left on his grand quest and de facto probable permanent exile outside the Raccoonan lands, she felt that it was too cruel to give him yet another thing to sacrifice and keeps the true depth of her feelings to herself. However, it doesn't end too badly since Quentyn, although unaware of Kestrel's feelings, insists that she join him for a dance at the harvest festival and they both have one last merry time together under the circumstances.
* Tales of the Questor": Has a swarm of shadow rats made by a rat king and a magical device.

* Tales of the Questor has the Unseleighe castle of Princeling Dolan in Tir Na Nogh. Simply navigating the halls can make you arf your cookies.
* Tales of the Questor has two moons in the sky, one of which is twice the apparent diameter of the other, and which have 7 and 28 day orbits (a 13 month year, with 4 weeks to a month exactly. You can tell what day of the week it is by the phases of the moons.)
* Tales of the Questor he got long before he decided on his calling was damn good stuff.
* Tales of the Questor. In fact it's recommended that one use dead languages like Latin when dealing with the Fae so as to limit their ability to twist the meaning of your words.
* Tales of the Questor is a subversion. Instead of stupidity, it is a sense of honor and desire to help that make him accept quests which almost always indirectly monkey-wrench SOMEONE'S plans, generally without even knowing it. Examples:
* Tales of the Questor is particularly sweet and tolerant of a very young child who pulls on his whiskers and twists his tail, thinking him a cat. (he quickly makes her a harmless toy that occupies her hands)
* Tales of the Questor, Ley Lines are discussed quite often when talking about their system of magic, known as 'lux.'
* Tales of the Questor makes it a deliberate policy to never, ever read fanfics of his comics, because he knows he would go mad from the desire to dive in and re-edit...
* Tales of the Questor—- Magic is a natural ability to manipulate an exotic form of energy, can be used via technological means, and generally follows the known laws of physics (Conservation of mass and energy, for example, still apply).
* Tales of the Questor means he's favored by the White Stag, and such people cannot be hunted either. So, the Princeling is in trouble with two offenses simultaneously.
* Tales of the Questor of Racconans referring to their magic-like powers as magic, implying that they weren't even going to use magic-related terminology anymore.
* Tales of the Questor over a three-duchy radius (and his formerly-destitute duchy had no real army), but when he asked his seneschal how much there was, he was told that what he was seeing was just some of the stuff they hadn't shifted to the dungeons yet.
* Tales of the Questor, Quentyn climbs a dragon and lassos its mouth after his plan A proves completely ineffective.
* Tales of the Questor: Quentyn gets this a lot when he first starts out. Chances are it'll happen again; he does, after all, look like an animate plush toy...
* Tales of the Questor, Quentyn reacts to his new sidekick's, Sam, demands to respect her modesty when she is forced to bathe by him by noting that he finds nothing attractive in beings like Humans and Elves who look like naked rodents to him. However, when Sam emerges, Quentyn notes that her now clean bright blonde hair looks nice, and that if she had proper body fur someone could come after her for her pelt.
* Tales of the Questor, Quentyn's magic sword, Wildcard, could go from unstoppable to useless with every attack due to the unique way it was first charged (A night of drunken spellcasting by Quentyn and his friends).
* Tales of the Questor: Quentyn the Questor is treated as joke by most of his community. However, the trope is subverted when Quentyn calls a meeting to tell the town he doesn't care what they thought of him. Furthermore, when he agrees to go on what seems a permanent exile to undertake an apparently impossible quest in order to save the town, the whole community is stunned at this sacrifice. After it sinks in, the town's opinion changes overnight to mark Quentyn as a hero.
* Tales of the Questor: Rahan sets up a prank that involves tar and feathers, aimed at his nemesis Quentyn. Then Squidge gets involved by scaring the crap out of Rahan and his cronies, resulting in them being tarred and feathered instead.
* Tales of the Questor started out as a fan of the wonder-tales about the legendary Questors, before becoming a Questor himself. He even at one point uses his fan knowledge to find a way to defeat a plague of wights.

* Tales of the Questor subverts this with the fey. General belief is that they are vulnerable to "Cold iron" but this proves to be false. Research into why the iron did not work reveals that the ancient documents that the information was obtained from were actually misprinted versions found in an ancient garbage dump and that the symbol for cold and the symbol for north are very similar. Turns out the weakness is not cold iron but "north seeking iron" (lodestone), they are vulnerable to strong magnetic fields. Unfortunately only the weakest fey have this vulnerability, the strong ones can shrug it off (though with immense pain).
* Tales of the Questor that a pollutant must be dealt with because it is not one isolated case.
* Tales of the Questor, the illusions of the Fae can be pierced by someone born with "the second Sight..." or by someone with the latent ability who daubs their eyes with elderflower balm or drinks elderberry wine.
* Tales of the Questor, the newest member of Quentyn's party is a knightless squire with a sort-of-borrowed, sort-of-stolen suit of armor. Magical, self-propelled armor.
* Tales of the Questor, the ratlike Wights swell and explode when exposed to a candle flame... later on, Quentyn uses magically amplified torchflame to kill a swarm of Redcaps (with messy, gory, tick-poppy type results.)
* Tales of the Questor, there is a small story where Linneaus, a Raccoonan pastor learns that the Alligator people in the swamp were looking for information about God and he volunteers to go to them as a missionary. While that story seems like a postscript story to the strip's first major continuity, there is a later story where a wizard tells of a boy with a powerful talent for magic who goes half-crazed in horror of his power and the people who tried to exploit him and he was last seen running into the swamp, never to be seen again. These stories may be unrelated, but given the religious allegory nature of the strip, it would seem that the boy is inadvertently heading for the one Raccoonan who can help him.
* Tales Of The Ratfink, Ed Roth (voice by John Goodman) describes Ratfink as the Anti-Mickey Mouse so it's kind of fitting.
* Tales of the Sinestro Corps offers some backstory and alternate takes on events in the Sinestro Corps War from the point of view of the corps.
* Tales of the Skull King is in constant communication with the Narrator.
* Tales of the Skull King who are in the process of exterminating the Dwarven people who they nicknamed "Drews". Doesn't help that they also speak with stereotypical German spelling such as "Zee" and "Zhem".
* Tales of the Slayers, her Watcher took his revenge by opening the city gates, allowing a horde of vampires to enter and massacre the entire town. His last words were, "For God is good and God is kind, but God's not welcome here!"
* Tales of the Slayers pay for their stupidity when the Slayer's Watcher, out of revenge, opens the town's gate, letting the remaining vampires in for the slaughter.
* Tales of the South Pacific to take a drink from it, and then says he's going to take a walk for 20 minutes. He comes back 20 minutes later and is astonished to find that the supremely innocent Joe didn't pick up on his hint and didn't help himself to any whiskey.
* Tales of the Space Princess RPG. While wearing the Super Science device Night Goggles, a character can see in the dark anything within 20 yards. They function for 1 hour before needing to be recharged.
* Tales of the Space South, about the adventures of a Reluctant Psychopath in Space Alabama, a racist planet-state dystopia.
* Tales of the Space South, Dickarus is able to climb easily through the zoo's "Impermeable Fence."
* Tales of the Sundered Lands One-Eyed Ryan, as his name suggests, has only one eye. He is also very experienced.
* Tales of the Teenage Mutant Ninja Turtles, in which two Men in Black show up to debrief the turtles' friend Casey Jones after an encounter with an alien robot. However, the agents are actually aliens themselves, testing human reactions to see whether Earth is ready to be contacted openly by their race.

* Tales of the Tempest, also called "Tales of Ten Hours", though not the only one.
* Tales of the Tempest does so with the odd darker-skinned boss enemy.
* Tales of the Undiscovered Swords 侫人, meaning "messed-up person", from the Man'yōshū poem Konotegashiwa's name is taken from.
* Tales of the Undiscovered Swords being the counter for both bites (of food)/sips (of drink) and swords, and the sword Ichigo Hitofuri.
* Tales of the Undiscovered Swords speech and later on a bag of gummies he's using to lure Hōchō into joining his vegan cause after Yagen points out the gummies contain gelatin.
* Tales of the Undiscovered Swords use lengthy formal speech, instead opting for short speech, as longer would a/ defeat the purpose of efficiency, b/ indicate politeness, this being Japanese, which he flat-out doesn't have.
* Tales of the Undiscovered Swords wa lolita fashion and openly flirts with several fellow swords.
* Tales of the Undiscovered Swords who only appears in one entry, story #4.
* Tales of the Wild: Revi Pel, the fox tenderfoot, and Evina Arwel the swan druid.
* Tales of the World in battle and their Mystic Artes. The Descender also has various dialogue choices to choose during story dialogue and skits.
* Tales of the World: Radiant Mythology characters having a massive crossover and interacting with each other.
* Tales of the World series, the three Kanonnos and the three flying creatures (Mormo, Paneer, and Rockspring), among other original characters.
* Tales of the World, where the girls overhear Chester telling Lloyd about his secret spot with "the best view." Though Lloyd was never given the chance to show if he had any interest in it, he is automatically labeled as a pervert by the girls. The skit ends with him shouting "I was framed!"
* Tales of Tomorrow, a scifi program is interrupted repeatedly by views of someone's kitchen in which a murder is being planned. The images' source isn't ever fully explained, but in between these foreboding glimpses, the TV studio's personnel are seen debating where the rogue "broadcast" might be coming from, arguing about how they might prevent the crime, and frantically trying to identify and warn the intended victim.
* Tales Of Tomorrow episode "Red Dust", space explorers who've just visited a once-populated world overrun by Red Goo discover the pink crystalline "dust" has infested their ship, as well.
* Tales Of Tomorrow: In "The Children's Room", Walter's parents forbid him from reading the strange book given to him by the mysterious librarian, and his father tears out some pages and drops it in the wastebasket. When they've left, Walter retrieves it from the trash, and the very first passage he reads refers to how readers' parents have failed to take it away from them.
* Tales of Tomorrow, re-shot word for word so audiences would initially think it's a repeat.
* Tales of Ubernorden story "The Sword of War" possesses unspecified powers that allows the wielder to conquer the world.
* Tales of Vesperia" acts as a moral coming-of-age for all its characters as well.
* Tales of Vesperia: all the towns in the world are shielded underneath giant energy shields that keep monsters out, and only highly trained professionals (like the party members) are allowed outside.
* Tales of Vesperia amounts of food they would honestly not be able to finish.
* Tales of Vesperia an Are They/Aren't They one with childhood best friends Yuri and Flynn. The PS3 version only intensifies it.
* Tales of Vesperia. And a heart-shaped hole in his clothes over his chest.
* Tales of Vesperia and PC with all the PS3 additions and made available internationally.
* Tales of Vesperia and refuses to act his age. Most of the time they don't even call him Raven; they just call him, "old man". He's still one of the group until the end.
* Tales of Vesperia and working a selfish agenda, also happens to be a genuinely good guy and the comic relief character.

* Tales of Vesperia. As it is, it still takes a good while to grind enough kills to make them the best weapons again in a new game. The PS3 version added the ability to save the kill count to the grade shop, and isn't particularly expensive either. To compensate (though barely), if you power up all the Fell Arms, the final boss gets a new third form. Also, even with the extreme attack power they can rack up, it'll barely be enough to fight the Spiral Draco.
* Tales of Vesperia a straight-up adaptation of the game or some kind of children's story about Brave Vesperia's romps and adventures is up for debate.
* Tales of Vesperia, as Yuri is perfectly happy with not being celebrated, but it really frustrates his knight friend Flynn who gets all the credit for Yuri's heroics.
* Tales of Vesperia, being able to easily carry their boat around once they tie it to him.
* Tales of Vesperia between Rita and Estellise/Estelle, but leaves the exact nature of their relationship ambiguous.
* Tales of Vesperia, Brave Vesperia are about to embark on a dangerous mission to help address an issue that the new leader of the guild Altosk caused. When he says that he is coming with them, Raven decks him with a yell of "Like hell you are!"
* Tales of Vesperia. But if anyone goes after his friends, he's the first one to their defence.
* Tales of Vesperia called The Adephagos that will destroy the world, and your party can only stop it by ending over-reliance on Blastia and replacing Aer with Mana, a much safer form of energy. All of this is a not-so-subtle metaphor for fossil fuels and global warming.
* Tales of Vesperia can earn the title "Trophy Wife" without having to marry anyone.
* Tales of Vesperia commit the crimes he's accused of (well, at least most of them; one of them was a misunderstanding). His friends aren't so amused, especially when it means they have to flee the inn they are staying at to avoid a confrontation.
* Tales of Vesperia does this due to the blastia embedded within his chest and a deal he made with Alexei.
* Tales of Vesperia, does this rather often when praising the main party, along with his trademark "ja".
* Tales of Vesperia does this when he disguises himself as Regaey. Granted, the name was a dead giveaway, but his demeanor as Regaey was very meek compared to his actual personality.
* Tales of Vesperia: Estelle tends to take a lot of sayings quite literally, to the confusion of her teammates. This is the result of her living in a castle her entire life. She does eventually get a bit better about this.
* Tales of Vesperia. Flynn always seems to be just one town ahead of you...
* Tales of Vesperia: "Gaze upon my physique, and be awed! MANLY MUSK!"
* Tales of Vesperia goes after him, though he takes more offence at how low his bounty is.
* Tales of Vesperia has 2 characters who due to their positions of power will probably be acquitted for their heinous crimes even after being arrested. Yuri murders both of them in cold blood before they're given the chance.
* Tales of Vesperia has a Nam Cobanda Isle itself and the opportunity to play the ever-so-addicting casino games. There's also a mini-game in another area where you have to accurately predict if the next number is higher or lower than the one preceding it.
* Tales of Vesperia, has a pair worn on her forehead that do absolutely nothing. She also apparently has a pair of glasses tucked into the collar of her shirt that are never used.
* Tales of Vesperia has Repede thinking of Estelle this way, despite the fact Estelle truly wishes for him to like her. This repeatedly causes her no end of grief with his constant dismissal of him. Then she gets rather jealous of Judith being okay in his eyes even though they just met.
* Tales of Vesperia has the male lead (Yuri) fight. The female lead Estelle... dances in a field. The gameplay averts this, though, as both take major actions

throughout the story.
* Tales of Vesperia has these from time to time when Rita needs to hack into or otherwise control a blastia.
* Tales of Vesperia has this. Some of the stuff is rather easy to get later on in the game, and some of it is free too, so the advantage is mitigated somewhat.
* Tales of Vesperia has Yuri as a levelheaded leader. By the end of the game he's starting to grow into a charismatic leader as well.
* Tales of Vesperia have an attack that causes a bunch of energy to form around the target. Said energy explodes after a few seconds, doing considerable damage to the target.
* Tales of Vesperia, his dog Repede flashes a look at him that isn't quite shame, but also isn't one of approval.
* Tales of Vesperia; his lack of academic interest is out of laziness, not lack of brains.
* Tales of Vesperia. However, unlike most classic examples, he's completely aware of what happens when he's in either persona, hence the ambiguity.
* Tales of Vesperia (if the character that needs convincing is calm and collected) or rage-filled dismissal (if the character is not) anyways, so...
* Tales of Vesperia: If you upgrade the weapon "Ogre Hammer," it becomes "Orge Hammer +1".
* Tales of Vesperia is the first healer in the party. Her array of healing artes is far greater than that of either Karol or Raven. Her artes are also much more powerful. The storyline actually focuses quite heavily on Estelle's healing powers.
* Tales of Vesperia, it may be a result of that and not an indication of race.
* Tales of Vesperia, Judith, after warming up to her teammates, becomes one for the party. She is usually bright in tone, is very reliable, and acts supportively towards her teammates, especially Karol.
* Tales of Vesperia, Judith keeps saying over and over that she isn't a good liar. Though she never tries to outright lie to people.
* Tales of Vesperia looks like a wolf with a blue mane and a sickle-like tail, but he's referred to as just a dog. The prequel movie even shows other dogs who look just like Repede, all referred to as just "dogs".
* Tales of Vesperia moments from other companions in various skits, they never stray from being like brother and sister.
* Tales of Vesperia (noticing a theme here?) does this too; Karol (12) strikes up a good friendship with most of the party, but in particular his guild subordinate (and main protagonist) Yuri (21), who calls Karol 'Boss'. With one exception, none of the playable cast is over 21; that exception being Raven, who at 35 gets the somewhat sarcastic nickname "Old Man".
* Tales of Vesperia not only finds the whole party alive and well, but the final boss too.
* Tales of Vesperia, occasionally to a ludicrous extent. Despite her age she's probably the most intelligent person in the world by a fair margin; her response to a request for a device that would break most known natural laws is essentially, "It'll take until breakfast at least."
* Tales of Vesperia. Of course, it turns out he didn't really do anything special; he just follows the recipes to the letter.
* Tales of Vesperia, or "titles," for completing the Repede snowboarding mini-game with attachments based on each character. Yuri, Estelle and Repede himself each get Santa Claus outfits, "Winter's Night Delivery Man," "Holy Night Delivery Girl" and "Snow Delivery Dog" respectively. Karol is Rudolph the Red-nosed Reindeer, "Delivery Reindeer." The other characters get outfits with a winter theme, though not specifically a Christmas one.
* Tales of Vesperia outside the city of Dahngrest during the negotiations with the leaders of the guilds, this is noted by the inhabitants of the guild city.
* Tales of Vesperia plays it straight with Raven, 35 years old, being called an "old man" and constantly whining about his age.
* Tales of Vesperia (PS3) totally makes up for it by giving Estelle a Mystic Arte that summons all four of them at once.

* Tales of Vesperia references The Great War between humans and Entelexeia. One of the party members is a veteran.
* Tales of Vesperia Rita. Estelle's mystic arte is also the only one that heals plus like Mint she too has her own nurse outfit.
* Tales of Vesperia, Rita Mordio is accused by Yuri Lowell (the game's protagonist) of being a blastia thief. She takes them to Shaikos Ruins stating that she'd "clear her name" — and use the rest of the party for help in completing her formula, naturally, though this isn't stated (by Karol!) until after the battle with Goliath.
* Tales of Vesperia, Rita Mordio is well-known as the genius mage, but she's also considered by every mage in Aspio as a weirdo because of her extreme fascination for Blastia (despite all of them having just as much fascination that they are pretty ignorant about what happens in the world). Though making many breakthroughs, adults at Aspio very often dismiss her from discussions because she's too young.
* Tales of Vesperia She's also a Game Breaker due to the fact that her Tidal Wave and Meteor Swarm spells are EXTREMELY abusable in Overlimit, essentially stopping any boss from moving. Yes, not even the final boss can stand up to, "Blah blah blah! TIDAL WAVE!"
* Tales of Vesperia sort, tolerated by everyone in the group except for Rita, who smacks him or blasts him with magic almost any time he says or does something pervy. He's even referred to as the trope title on multiple occasions.
* Tales of Vesperia starts off as this, until his sole motivation becomes fighting Yuri.
* Tales of Vesperia surprising is that a) not many major characters comment on it and b) Yuri just flat out...doesn't care.
* Tales of Vesperia, the ancient Kritya society invented the Blastia, but were wiped out by an apocalypse. The player even visits a Krityan ruin early on the where they find some of the only golems in the game.
* Tales of Vesperia, the Atherum, the ghosts themselves are only visible on the mirrors of the walls.
* Tales of Vesperia, though it gets no further than subtext. Rita's aggressive and pragmatic, whilst Estelle is noble, naive, and sweet. She's also the only one who brings out Rita's softer side.
* Tales of Vesperia to punish allies and enemies on field while also disabling items, amongst many other things. Also notable that it takes on the look of a gigantic roulette table with poker chips all around.
* Tales of Vesperia to the main race speaks volumes. All in all, they're not exactly the best safeguards of the knowledge that a giant space octopus made from global warming is going to utterly rape the planet.
* Tales of Vesperia wields hammers with heads almost as big as himself along with swords and axes that are twice his height and is a simple 12-year-old boy. He does have a possible justification in the form of the blastia on his handbag, though.
* Tales of Vesperia, your lead character Yuri is presented with his own wanted poster... and is insulted to learn that the bounty on him is "only 5,000 Gald." It is later raised to 10,000.
* Tales of Vesperia, Yuri ends up on a wanted poster after breaking out of jail and leaving Zaphias with Estelle (who turns out to be a princess). While not explicitly pointed out, it's also very poorly drawn.
* Tales of Vesperia, Yuri has an attack called "Ghost Wolf" that allows him to move lightning fast for a strike at his opponent. His ultimate attack takes this trope to ridiculous levels.
* Tales of Vesperia. Yuri, to his credit, never actually tells Flynn what she tried to do. Probably because he knows what Flynn would do if he found out.
* Tales of Wedding Rings. He has moral objections to the whole arrangement, so he is very hesitant to cross that line. It's implied more than once that he's keeping himself in check with masturbation.
* Tales of Wedding Rings, Sato follows his childhood friend Hime to another world where she is about to marry another man, then takes the place of her original groom when a demon attacks the wedding. He then learns that doing so has made him the

Ring King, a hero destined to defeat the evil Abyss King, and that he needs to marry four other girls in order to claim the rest of the power needed to do so. He goes through with the weddings, but his number one priority is Hime, although he is kind and respectful to the other girls.
* Tales of Wedding Rings. She immediately puts the ring on Sato's finger and kisses him, magically sealing their marriage and making him the Ring King who must fight the Abyssal Lord.
* Tales of Wyre, this is the Inquisition's preferred punishment for heretics.
* Tales of Xillia 2 also rewards you with a very silly looking weapon for each of the party members upon finishing certain sidequests (examples include a pair of popguns and an omlette pan and spatula for Ludger, a giant paddle for Gaius, and an enormous grilled squid for Alvin). Similarly, they're just about the strongest weapons you have access to prior to beating the game, thanks to both their high attack power and special abilities, and in the case of the pan and spatula for Ludger, allow him to perform a special attack if he's wearing his chef costume.
* Tales of Xillia 2 as long as the bonus is active (Something they'll do with annoyingly great frequency otherwise).
* Tales of Xillia 2, can choose to flirt with anyone and everyone, male or female.
* Tales of Xillia 2) can use. They're rather small compared to the ones utilized earlier in the series, but he's able to swing them a lot faster as a result.
* Tales of Xillia 2 cast still remained as your party and often had screentime, the fact that - aside from Jude and Milla - none of them played too big of a role in the plot was once again a split-point for fans. Happy to see their favorite characters, unhappy that majority of them were mostly there to fill up your party and do little else.
* Tales of Xillia 2 for it to happen. After joining the party, Milla openly admits that she only has a limited amount of time to remain in the human realm. At the end of the game, her time is up and she has to return to the spirit realm. Her sister Muzét joins her in leaving the party at this point, though she has no such restriction and is the only Great Spirit who can easily go between realms, due to her powers.
* Tales of Xillia 2 in the first game due to their interactions not being all that romantic.
* Tales of Xillia 2 Ludger will cause her to admit in a short skit that she "feels funny" whenever she's near Ludger. Notably, when you start casting the dual Mystic Arte with them linked, Muzet blows Ludger a kiss.
* Tales of Xillia 2 make you destroy absolutely everything in seconds regardless of the difficulty setting.
* Tales of Xillia 2. Meaning the party needs to kill either Julius or Ludger.
* Tales of Xillia 2, Milla can gain the ability as well late in the game. Muzet also has a variation that simply lets her or her partner teleport right in front of an enemy or extremely far away. In this case, it's probably actual teleportation.
* Tales of Xillia 2 Muzét could count as a minor example since she has two martial artes that can be used for healing and she has access to the Resurrection spell.
* Tales of Xillia 2 nature. In the "Bad Ending" in particular, main character Ludger's twin swords are shown to be covered in blood.
* Tales of Xillia 2 of 'Erston' and interacts with the civilians. All, so he can learn about both societies, cultures, and how to bring peace to both worlds.
* Tales of Xillia 2 play time). Another thing worth mentioning is that the game has essentially no true side-quests like the first game (and most JRPGs in general) - instead, you simply get a lazy job board containing the most basic fetch-quest requests.
* Tales of Xillia 2, raising Ludger's affinity with other members of the party allows him to learn one of their artes and unlocks a special Mystic Arte he can perform with them, among other things.
* Tales of Xillia 2, this happens to the target of Leia and Ludger's linked mystic arte at the end.
* Tales of Xillia 2, though she apologizes for it quickly. She ends up being fine

in the latter option, but she gets mad at him for letting her crash into the ground instead.
* Tales of Xillia 2 to do so). He ends up with a bill of twenty million gald in total, and you're required to pay it off little by little as you progress through the story.
* Tales of Xillia 2 to learn their world is gone because it "wasn't the real world".
* Tales of Xillia 2 virtually every boss being susceptible to everything in the book save for instant death, though the duration tends to be shorter and in the case of damaging effects, they generally deal very little damage compared to normal enemies (Though there are notable exceptions). This includes even the Petrify status (Formerly available only to enemies), which makes them completely incapable of acting for a few seconds and with the right setup, you can lock them down almost indefinitely with it.
* Tales of Xillia 2. When he meets Teepo, they get a skit relating to this fact.
* Tales of Xillia 2, where Ivar draws and shows off wanted posters for Ludger and Julius to be used in case they decide to do anything foolish. He knows perfectly well what they look like, but they look as terrible as the previous examples.
* Tales of Xillia 2 which shares a similar ending, you have to choose to do it.
* Tales of Xillia 2. You can also give them to anyone in the party (guys included) once you find the appropriate accessory.
* Tales of Xillia, among other things, gets trampled by an oversized boar, accidentally lodges his own sword in his forehead, and faceplants into the ground from dozens of feet in the air, but barely is fazed by any of it. He also gets beaten up by the party on multiple occasions, but always seems more annoyed then anything else in the aftermath.
* Tales of Xillia and his Character Chapters focus on his attempt at making his spyrite technology work, so that spyrix will no longer be needed, the fourth and fifth Chapters heavily shove Milla and Jude together again, completely taking the focus off of the spyrite aspect. The attempts at romantic scenes come across as very awkward and out of place and while his spyrite technology does advance as well, it comes at the cost of viewing said awkward scenes.
* Tales of Xillia and its sequel has a really long one. It's her crowning glory and she swishes it like a cow's tail.
* Tales of Xillia and you get quickly thrown into battles, as well as being given Milla, who is amazingly overpowered for that part of the game. But then she loses those powers and the next few hours are spent travelling to Nia Khera, which forces the player to head from one identical harbor to small, very uninteresting towns connected by identically designed routes. The game does pick up again shortly after, but goes into another low point, before looking up again.
* Tales of Xillia as a result of their actions in Rashugal, though it's an optional scene.
* Tales of Xillia, before getting killed by a cannon mounted on an aircraft overhead.
* Tales of Xillia brings us the city of Fenmont where the use of spirits has created a 'night clime' which results in the city and its surrounding area to exist in an endless night where the sun never rises.
* Tales of Xillia, but the whole thing is done automatically via cutscene. The point of it is just to show that Leia isn't very good at channeling mana.
* Tales of Xillia clarifies this. Rappigs are biologically rabbits that look like pigs, and introduces a new species, Piggits, which are biologically pigs that look like rabbits. Naturally, due to a mix of convergent evolution and using the same character model, they look exactly the same.
* Tales of Xillia fits as well considering that he is 30 years older the oldest of the younger members of the party at 63. It helps though that he is a retired famous strategist.
* Tales of Xillia for a time) she's later shown, only a few months later, to have progressed to an advanced understanding of sword techniques.
* Tales of Xillia gets in on this sometimes. For instance, telling Elise that

wyverns feed on the souls of children while they sleep right after she comments on them not being as scary as she thought they would be.
* Tales of Xillia has a moment of Alvin and Milla discussing her getting some training in her swordsmanship in, though she is less than adequate at fighting at this point. Cue Alvin giving her faint praise.
* Tales of Xillia, has said that "his is the love story in the game" and occasionally reblogs sad Gaius/Wingul fanart on his Tumblr.
* Tales of Xillia has the Fell Arms, as well. They all drop from separate optional bosses that can be found wandering around specific field and dungeon maps, and the full potential of the weapons is only unlocked after beating the Golden Mage Knight in the bonus dungeon. However, they're practically required if you want the later boss fights on Unknown difficulty to conclude in a reasonable amount of time due to the sheer amount of HP and defense they have.
* Tales of Xillia has the largest age gap so far if we're going by human years with the Elize as the youngest at 12 and Rowen as the oldest at 63. The age gap is large enough that he's old enough to be a grandfather to three of the party members and father to the other two since the next oldest is Alvin at 30.
* Tales of Xillia has them, though never in the sand, instead appearing in caves and canyons.
* Tales of Xillia has this as Jude's ability, called 'Snap Pivot'. Backstepping just as he's about to get hit by an enemy, he flashsteps behind them. It actually gets lampshaded in a skit that this is what he does, once the player has used Snap Pivot a lot.
* Tales of Xillia have this going on, with Milla standing at around 167 cm, while Jude is around 162 cm. This is justified by Milla being about five years older than Jude, who is 15.
* Tales of Xillia. He served as a soldier in his younger years and is talented with magic, swords, and throwing knives. When his master is abducted, he doesn't take it sitting down and following the rescue, joins the party for the sake of addressing the culprits.
* Tales of Xillia, if you're playing as Jude and dodge an enemy's attack by backstepping, you'll flash step behind them. It sort of makes sense if done at melee range, it looks like he circles around the enemy. It's less plausible when he does it by dodging a ranged attack however.
* Tales of Xillia jokingly asks if Jude likes older women, Jude responds with an embarrassed chuckle and says "I don't know. Maybe."
* Tales of Xillia (not kidding, it was at least eight times). The party justifies keeping him around by saying he'd follow them anyways and at least this way they can keep an eye on him, but it's a surprise no one just kills him with all the trouble and grief he causes.
* Tales of Xillia, ride a horse, go into a wheelchair, or just outright crawl.
* Tales of Xillia. She comes with a set of absolutely murderously awesome darkness spells, including an evil purple version of Dhaos Laser called IGNITE TERROR. Also she nearly killed two dragons by herself.
* Tales of Xillia thanks to the enhancement of the Four Great Spirits. When she loses this, it quickly becomes apparent she was relying on them so much that she has no muscle memory for anything; barely able to swim and suddenly becoming hopelessly uncoordinated with her sword.
* Tales of Xillia the boss is also very susceptible to the Four Elemental Spirits, which the player had quite some time getting used to using in-battle, making the boss a pushover.
* Tales of Xillia, the real Maxwell gives Milla the choice of either living out the rest of her life as a normal human or becoming his successor. She picks the later, essentially becoming the goddess of Reize Maxia.
* Tales of Xillia, the scene plays out differently. On Milla's route, the assassin shoots an arrow into the ground in front of Jude, who is so surprised by the attack that he falls flat on his ass.
* Tales of Xillia. The sequel has been accused by some of being little more than an overpriced DLC pack for the first game for that and a few other reasons.

* Tales of Xillia. They defeat the last beast guarding the weapons, and Jude complains about how difficult the creatures were to find.
* Tales of Xillia They then spend some time recuperating in Sharilton, and the player is given a sequence in which they do nothing but speak to each member of the party in turn for some really nice character moments. Rowen even points out that it's the first time the party really gets to rest since they left Leronde at the beginning of the chapter.
* Tales of Xillia we have Spyrix and Spyrite, both powered by the elemental spirits that compose that world. One of the main problems in the first game is that the former technology kills said spirits, which would eventually cause them to die out entirely, and all life on the planet with them. This is why the latter is developed at the end of the first game, which accomplishes the same thing without killing the spirits.
* Tales of Xillia were automatically upgraded to a limited edition, which included an art book, soundtrack, and in-game costumes along with the game.
* Tales of Xillia with the sword, as well as instinctively learning all of her Spirit Artes.
* Tales Of Zenith, Tam O'Shanter says that it's JFK's fault the Oklahoma City Courthouse was bombed. "JFK appointed his brother Attorney General. This got Congress so mad they passed a law that the president can't appoint any relatives to a cabinet position. This meant that Bill Clinton couldn't appoint his wife Attorney General, so when Waco happened, instead of Hillary talking it out with David Koresh, Janet Reno allowed the FBI to use tanks and tear gas, and people couldn't get out and died. As a result, Timothy McVeigh saw what happened and decided to blow up the Oklahoma City Courthouse. That's why it's JFK's fault, if he hadn't appointed his brother Attorney General, Hillary would have been able to be appointed, and she's too politically savvy to have made the mistake Janet Reno did."
* Tales of Zestiria, Alisha Diphda functions as a warrior princess. Interestingly, due to the fact she was not the first child in the family, she has virtually no hope of actually becoming Queen of Hyland, so she specifically sets out and uses her nobility to help her people in whatever way she can, especially if it involves using a spear.
* Tales of Zestiria, and that he just isn't ready for anything truly serious.
* Tales of Zestiria any Seraph (Malak in Berseria) that has a human as their vessel acts as such. The Seraph grants supernatural powers to the vessel and gains protection from malevolence in return. In the case of Sub-Lords to a Shepherd's Prime Lord, they get a minor boost in ability, gaining the ability to actually fight and purify hellions.
* Tales of Zestiria at the same time. The rushed nature caused it to garner immense criticism, and a minor controversy in Japan occurred because of the handling of some of its characters.
* Tales of Zestiria, during a cutscene, late in the game, Edna comes to visit Zaveid to ask him why he was killing hellions. "Well, well, Edna coming to see me. Should I be scanning the skies for pigs?"
* Tales of Zestiria has all of the seraphs fit to an extent since all of them have their two healing artes that have secondary effects and are still able to deal fight through attack and seraphic artes.
* Tales of Zestiria has all the seraphim able to learn two healing artes that offer a buff in addition to healing while the humans have healing spells while armatized.
* Tales of Zestiria has The Scattered Bones, an assassins guild comprised of various people that all treat each other like family. Unlike most examples of assassins they're actually the good guys and specifically target anybody that tries to instigate wars or kill innocents for profit. While they themselves are assassins they never go after innocent people regardless of the profit, and will work for relatively cheap if they deem the job nessecary. Furthermore, if you're stupid enough to try to trick them into killing an innocent they'll turn around and come after you instead.
* Tales of Zestiria. In Edna's words "Earth-dwellers seem to think they're

benevolent. That's cute."
* Tales of Zestiria in Zaveid, but he doesn't get anywhere with anyone.
* Tales of Zestiria sequence, in which Alisha, not realizing this, thinks he's a had a really hard life, among other things that somebody stole his clothes. She begs him to put on a shirt she got for him, ignoring his protestations that he hasn't had a hard life and this is how he always dresses.
* Tales of Zestiria similar to how a yaoi fanific cover page would. Even Sorey's voice actor has gone on record supporting the ship. At this point it's basically all but confirmed.
* Tales of Zestiria, Sorey at one point asks if Seraphs (who are normally invisible to humans) can be reflected in mirrors, Lailah answers that only if they focus really hard they can only make themselves visible for a short moment, which is usually enough for them to groom themselves in it; Rose then wonders if people have been freaked out upon seeing a Seraph's image alongside theirs in the mirror, and thinks that maybe that's the origin for the stories of ghosts that appear in the mirrors.
* Tales of Zestiria, the Lord of Calamity, Heidalf, states that he shall let Sorey grow in his powers as a Shepherd until he becomes a shining light to the people of the world, only to then rip it from them.
* Tales of Zestiria, there's a scene early in the game where Sorey and Mikleo tickle each other in some ruins when they reconcile after a fight they had.
* Tales) or giving supporting EU characters like Mara Jade (pre-NJO) and Kyp Durron something to do without direct involvement of the principle cast as well. Others are unique characters invented for that particular book, but still manage to give the limelight to some aspect of the universe normally not shown in detail.
* Tales Out of Tallis, Rutger tries to manipulate the situation to get his brother Lammert executed, only to learn Lammert had outplayed him before Rutger even got started.
* Tales Out of Tallis Sir Bastien is trying very hard to be one, though Rien tends to make it extraordinarily difficult for him.
* TaleSpin (1990-1991) and its 1930s pulp adventure style was a high-flying, lighthearted brand of diesel.
* TaleSpin also had its share of mock archeological expeditions used as an excuse for treasure-hunting.
* TaleSpin, and we see him trying to fit into the tiny little desk and everything.
* TaleSpin and wound up an Anthro flying a plane and living in a city.
* TaleSpin, as they had to trick Rebecca into thinking there was something wrong with her hearing.
* TaleSpin. At the end, Rebecca is assuring him that she knew he'd come back and never doubted him for a moment, right before another pilot comes in asking about the job she had listed for Baloo's replacement.
* TaleSpin, Baloo and Kit collect cargo boxes from various locations around the world in order to beat Shere Khan's seven day record and win a lifetime work contract from the city. Among their locations are Italy, Greece, Egypt, India, New York, and San Francisco.
* TaleSpin, Baloo dramatically rescues Kit this way after he's been thrown off a pirate airship. Mind, the airship was several hundred (if not a thousand) feet in the air, and not only did Baloo snag him by his sweater a couple dozen feet before hitting the water, he did so from the cockpit of a plane moving at the speed of sound —so not only was Kit's descent instantly arrested, he was horizontally accelerated to Mach 1 in a split second.
* TaleSpin, Baloo is declared the heir to a rich family and inherits their fortune. The reason he is the sole heir is that all the others were killed by the cook and the butler in a scheme to inherit the fortune, but all their attempts on Baloo's life fail and the cook and the butler are arrested. So all live happily...except for the rest of the family members, who were murdered.
* TaleSpin, Baloo's pilot's license is suspended, so Rebecca keeps the business going by teaching herself to fly the Sea Duck from a book.
* TaleSpin, Baloo stays at a Thembrian penal colony which he has mistaken for a

fitness camp. He is frequently sent to what he calls a "solar powered sauna."
* TaleSpin, Baloo takes on an army of pandas in a fleet of hot air balloons armed with crude heat-seeking missiles by cramming his airplane full of ice cream (he had received large quantities of ice cream prior in the episode), causing the missiles to seek out the hot air in the pandas' balloons instead of the plane. This strategy, of course, meant he had to force the pandas to surrender or retreat before the ice cream melted.
* TaleSpin by preventing Don Karnage's Air Pirates from stealing the pyramid, which indirectly results in its being reinstalled on the original site rightside up.
* 'TaleSpin decided to dress in hot dog and pickle costumes to make money selling hot dogs at a parade. (Apparently, they didn't mind that at all; unfortunately, due to the villains' plan, they didn't manage to sell any.)
* TaleSpin, Don Carnage had the Iron Vulture, a massive flying carrier with rotors supporting it, able to launch and retrieve planes.
* TaleSpin: Downplayed. The Cape Suzette cliff gunners are generally able to keep out Don Karnage without any help from the protagonist, but once in a while the air pirates manage to get past them with some super weapon or trickery. The city's fighter squadrons are also brave and competent, but inevitably fail to stop anyone who gets past the Cliff guns due to overwhelming odds, leaving it to Baloo to save the day.
* TaleSpin episode "A Bad Reflection on You, Part 2" features a scene where Kit hides out in Don Karnage's dressing room. When Mad Dog enters the room, Kit dresses in Karnage's clothes and mimics Mad Dog's movements to avoid being noticed.
* TaleSpin episode "Bearly Alive", when Rebbecca got a call about a broken plane part. The guy on the other line said she should sit down, but she already was. The guy told her to stand up, and then sit down.
* TaleSpin episode, "Bringing Down Babyface". When Babyface Half-Nelson and his mother learn that the police have found their hideout, they fill it with dynamite and set it off before leaving. When Baloo takes a pair of police officers to the hideout, one of them lights a match, only to find out that it's filled with dynamite set to explode. The dynamite explodes with the three still inside the hideout.
* TaleSpin episode "Flight School Confidential" is revolved largely around Kit venturing to Thembria, with Baloo only getting a brief role in the opening and closing scenes. A couple of episodes also focus primarily on Rebecca and Molly's relationship.
* TaleSpin episode "In Search of Ancient Blunders", while Baloo, Wildcat, and Myra are trying to get out of the pyramid...
* TaleSpin episode, "On a Wing and a Bear", Baloo fails his pilot's test around the same time Shere Khan raises gas prices due to a fuel shortage he hired Don Karnage to stage. When Baloo returns to Higher to Higher, this exchange occurs between him and Rebecca:
* Talespin episode, "Pizza Pie in the Sky", the normally healthy and active Louie is severely allergic to anchovies. One whiff of the irregular anchovies that Baloo and Kit bring him is enough to make him ill and delusional.
* TaleSpin episode "Polly Wants a Treasure", Don Karnage gives a "Ma...Ma..." when a trap door opens beneath him, following his capture of Kit after Baloo discovers the cave's treasure. Baloo is of course able to catch Kit in time.
* TaleSpin episode "Stuck on You", Baloo and Don Karnage are stuck together by a very sticky glue. They had to work together to retrieve the solvent before the glue will set permanently.
* Talespin episode "The Bigger They Are, The Louder They Oink." She doesn't like it.
* TaleSpin episode "The Sound and the Furry", the subject comes up, but, lacking tar or feathers, engine grease and spoons are used instead.
* TaleSpin for rebelling at a Thembrian flying camp. Spigot is forced to take the task up after his bumbling is exposed.
* TaleSpin has Baloo encountering "Panda-La" a land of Asian stereotypical Panda bears who are secretly planning to invade Cape Suzette, although it is mentioned in

passing that other Panda populations despise them for their aggression. The episode was so heavily criticized because of its depiction of Asians that was taken out of syndication.
* TaleSpin has Molly asking Wildcat to describe snow. He picks up a bowling ball and says "You see this? Well, it's nothing like that."
* TaleSpin has Rebecca tell Baloo, "I'm going insane! And I'm taking you with me!".
* TaleSpin - Higher for Hire's business is suffering because its boss is female, so Baloo decides to enter an air scavenger hunt. In order to do so, he needs someone to sponsor him, but only an all-female aviation club will sponsor Higher for Hire, so he disguises himself as a lady.
* TaleSpin, Higher for Hire's resident mechanics and everyman, capable of fixing almost anything in minutes.
* TaleSpin: In "Bygones", Baloo takes Rick Sky, a pilot lost for 20 years, to where he and his men were together last, and they see them and their planes trapped inside an iceberg.
* TaleSpin: In "The Bigger They Are, The Louder They Oink", as part of her plan to retrive truffles from the Island of Zibaldo, Rebecca disguises a large ugly pig (not-so-affectionately named "Hogzilla" by Baloo) as a baby in order to get him past a security checkpoint that doesn't allow pigs.
* TaleSpin in the episode "Feminine Air" — Higher for Hire's business is suffering because its boss is female, so Baloo decides to enter an air scavenger hunt. In order to do so, he needs someone to sponsor him, but only an all-female aviation club will sponsor Higher for Hire, so he disguises himself as a lady.
* TaleSpin is having to go on a date with a woman who really likes him — but happens to be as fat as Baloo himself.
* TaleSpin is not only an excellent little buddy but also a great surrogate brother to Molly.
* TaleSpinIt gets worse; they even ban imagination, because imaginative people do not conform.
* TaleSpin. It is at this point that Baloo vows never to break another law, no matter how small... because it's too expensive.
* TaleSpin it. The difference being, in his mind, that when a pirate is the one doing the stealing and looting it becomes more dashing and romantic.
* TaleSpin". Just as they find their way out, they see the Iron Vulture above using strong cables to tote the entire pyramid out of the ground.
* TaleSpin, Kit's parents and Molly's father are never even mentioned. (Though seeing as how much of a bitch Rebecca can get, some fans think Molly's father most likely just left her.)
* TaleSpin — several thousand feet up — and uses the hook and his airfoil to hitch a ride behind a passing airplane. (His expression at one point suggests that if he has to put a grappling hook through Karnage, he just might.)
* TaleSpin, Molly casually says, "I hid in the mangoes" when she shows up on Baloo's plane while he and Kit are taking an unauthorized detour from delivering Rebecca's shipment of said mangoes to retrieve the jewel from Louie.
* TaleSpin Myra ("In Search of Ancient Blunders") and Katie Dodd ("For Whom the Bell Klangs") and spunky Princess Lotta Lamour ("The Road to Macadamia").
* TaleSpin of the largest guard. Also, the bad guy doesn't notice his feline guards replaced by two bears and a bird until it's too late.
* Talespin: On a couple occasions, Baloo engages the Sea Duck's autopilot so he can do stuff elsewhere in the plane. Said autopilot involves a piece of rope and a crowbar.
* TaleSpin: One of the Air Pirates never spoke out loud, only whispering into Don Karnage's ear. The pirate's name, ironically, was Gibber.
* Talespin: Panda-La can rise off the ground using giant balloons and fly through the air. This was done to suit its inhabitants' taste for conquest — when the pandas decided they wanted to take over a new land, they moved their city to their target location, subjugated it, and landed there until they set their eyes somewhere else.
* TaleSpin ran into these with alarming frequency, as befit the adventurer nature

of the series. The straightest example was probably the Idol of Doom, a small statuette that could cause calamities based on a specific couplet.
* TaleSpin, Rebecca and Baloo both forget about Wildcat (who went off to look for a bathroom) at the end of "The Balooest of the Bluebloods", an episode in which Baloo is revealed to be the inheritor of a huge estate. After dealing with a murderous butler and handmaid, the heroes go back home, leaving Wildcat wandering around the huge mansion, still looking for the bathroom.
* TaleSpin Rebecca look rather humble in comparison. Notable examples include when he gets an award for "Best Pilot In The World" as well as gaining a life debt from Shere Khan for saving his life.
* TaleSpin: Rebecca when captured by pygmies in "The Bigger They Are, the Louder They Oink".
* TaleSpin, since he's more interested in profit than anything of true malice.
* TaleSpin's Kit Cloudkicker. A name that, for all we know, he came up with himself. Anyway it's appropriate since he is known for "air surfing".
* TaleSpin's life, particularly where her mother Rebecca is concerned.
* TaleSpin. Some argue it's one of the best Disney animated series ever, as well as the one listed below.
* TaleSpin takes this seriously and spends most of the $20.00 Rebecca gives him on fast food, leaving him with only two cents. As a result, he is only able to afford the post office's 18th class service, which hasn't been used in 40 years, and takes ten weeks to deliver. When Baloo realizes his mistake, it's up to him to speed the mail delivery along so that the winning ticket can get delivered to Pazuza in time.
* TaleSpin that anyone believes Kitten capable of such carnage and damage.
* TaleSpin that whenever he isn't there to do the long term heavy lifting the operation tends to fall apart or at least come to a halt.
* TaleSpin. The characters were often in danger of crashing and unloading their cargo was sometimes the go-to response. This got them in trouble with their boss a few times.
* TaleSpin, the Iron Vulture. All attempts to counterattack are fried or disintegrated by this weapon. That is, until Baloo covers the fuselage of the Sea Duck in rubber and crashes his beloved plane against the weapon.
* TaleSpin. The missing step two seems to be "get brutally slaughtered by hostile natives".
* TaleSpin. Then there was Panda-La, a nation full of panda bears who were such blatant Asian stereotypes that the episode in which they appeared was eventually pulled from the lineup by Disney.
* TaleSpin the pig she brought to sniff the valuable fungus out. The biggest irony is, the natives seem to have plenty of truffles; they use them in the soup that Becky nearly becomes a part of.
* TaleSpin: There is little that Khan Industries does not produce and/or sell. This Mega Corp has got the tallest skyscraper in Cape Suzette and even has its own Navy and Air Force.
* TaleSpin, they are very comedic. Spigot is much more cruel than Dunder, but they both contrast with the much more threatening High Marshal.
* TaleSpin, though he wasn't married to Rebecca, and wasn't Kit's actual father.
* TaleSpin to fake a fuel shortage so he can raise gas prices. When his plan succeeds, Khan orders his assistant, McWhirtley, to send a telegram to Karnage congratulating him on the highjacking. When McWhirtley arrives at Karnage's hideout, Karnage asks McWhirtley if he will sing the telegram for him, and McWhirtley tells him he can't, as it doesn't even rhyme. Karnage then holds McWhirtley at swordpoint, telling him to make it rhyme and sing it, which McWhirtley does. At the end of the episode, when Khan's plan is foiled by Baloo, Khan orders McWhirtley to send Karnage another telegram. McWhirtley asks Khan if it should be a singing one, but Khan tells him, "Not this time". The telegram Khan has McWhirtley send Karnage is an explosive that explodes when Karnage opens the envelope.
* TaleSpin to someone else to settle a bill. Another he actually buys back the Sea Duck but gives it back out of guilt after Rebecca's business falls apart without

him, implying he is doomed to failure willingly or not.
* TaleSpin to the point of having dealings with criminals like pirates and gangsters.
* Talespin. Unfortunately, Wally underestimated Baloo, who managed to finagle Colonel Spigot into helping him get through the checkpoints before the bomb was discovered. Needless to say, the High Marshall actually being blown up is not part of Wally's plan.
* TaleSpin until the new owner unlocked his door with her own set of keys.
* TaleSpin was confirmed to be a wolf, but his species was never mentioned in the show. Some viewers called Karnage a fox or coyote, as he clearly looks like a canine.
* TaleSpin when Baloo and Louie were having a fight, Louie's monkey employees did this as a suggestion of how Louie should fight.
* TaleSpin: When Baloo recovers an idol from Colonel Spigot he trades it in for a 13 million torbit reward. He calls Rebecca, bragging that he's going to buy the Sea Duck back, while Louie figures out the exchange rate from torbits to shaboozis (Cape Suzette currency). Eight shaboozis worth of gas (plus ice cream tab, tax, and tip) wipes out the whole reward. Suddenly completely broke, Baloo is forced to do an immediate about-face, meekly telling Rebecca he'll be back to work tomorrow and asking if he can reverse charges on the call.
* TaleSpin. When he tries to put the new candy cane under Molly's pillow, Molly awakens and accuses Baloo of lying to her.
* TaleSpin with Rebecca Cunningham, the boss of Higher for Hire. While she has a rather shrill attitude and frequently manipulates or bullies Baloo and the others into following her schemes, she fails to have much intimidation over them or take much action against their own incompetent or obnoxious habits, leading her to come off more as a bossy friend than a domineering boss.
* Tales seems to catch everyone by surprise, only Karel and Rita seem genuinely surprised by his betrayal, whereas the more experienced Yuri and Judith seem to have anticipated his inevitable betrayal.
* Tales Series. Also known as the Sword of Time, it is capable of cleaving time and space itself.
* Tales Series, and a player's Grade total can be spent at a Grade Shop when starting a new game. These typically include bonuses a player can buy like increased experience gained, carrying over items, armor, and skills, as well as perks like more Grade and higher item capacity. A few of them also make the game more difficult, such as reducing experience earned. New Game Plus-only dungeons have become pretty common in the series as well.
* Tales Series, and he's treated like the old guy of the group, he could be anywhere from 16 to 34.
* Tales Series and/or a character having a very limited assortment of phrases they say when taking damage.
* Tales Series are vulnerable to a few status ailments, but can't be hit with instant death in the games that have it.
* Tales Series as a whole has a fairly narrow competence zone, usually between middle/late teens to early twenties. Most of the playable cast will fall between these ages (and good luck with any of the non-playable cast doing anything to help you save the world), although there are exceptions:
* Tales Series as a whole (mainly because so many games are released in such a small amount of time). Whether it's a genuine complaint or not is up to debate, but fans of the series don't tend to mind the similarly-styled games.
* Tales Series as villains, but their plots have the same narrative purpose.
* Tales Series by the healers, trying First Aid for a couple seconds and going "there's nothing I can do" or "they're too far gone." And then all the games have their own little quirks...
* Tales Series: Formal suits are a common type of costume available to the male party members.
* Tales Series games have, in addition to the usual selection of apples, bananas, etc., a pair of recurring fictional fruits called "kirima" and "amango".

* Tales Series have helped convince the party that the villain isn't the monster he was made out to be.
* Tales Series, if it's a monster and it's named after a real animal, don't expect it to look much like said animal. The most common example of this are the wolves, who aside from their canine body shape generally look more like reptiles then anything else.
* Tales Series is known to keep changing the summon designs from game to game while maintaining the basic image. Shiva is a blue-skinned icy lady, Ifrit is a horned fierce fire beast, Alexander is some winged machinery, etc. However, the details behind these descriptions change drastically.
* Tales Series is Tractor Beam, a non-elemental spell which lifts enemies and then drops them for damage.
* Tales Series kicks in when you realize that spells like Maelstrom, Spread, Aqua Laser, and Tidal Wave, traditional water aligned spells, are now in the same class as "Holy" spells. Thus, this means that you are literally killing the forces of darkness by splashing them to death - or if you prefer, washing away their evil.
* Tales Series: Many spells throughout the series, like Burn Strike, Meteor Storm, and Indignation, come down from the sky.
* Tales Series moments with two characters but doesn't get together with either of them.
* Tales Series. Monsters that are purely palette swaps are most common in the games that utilize sprite based graphics, while the 3D games usually change their model a little, as well.
* Tales Series, of all things, called Derris-Kharlan, that is apparently a source of mana. And somehow these aliens are cross-fertile with humans.
* Tales Series" route when it comes to its Jack-of-All-Stats characters.
* Tales Series. They combine bizillions of tropes with some well-calculated unexpected twists and/or original ways of presenting those tropes. And, ironically, thanks to that they manage to pull off some great, hard-to-forget stories. In other words, in Namco Tales Studio know very well what they're doing.
* Tales Series, where you will end up repeatedly fighting these bosses called the Six-God-Generals throughout the game, and they get stronger each time.
* Tales this stuff? It takes an adult watching some scenes to notice some of these themes...or actually be familiar with the cliches being deconstructed.
* Tales to Behold has frequent guest appearances by Burst Lion, Ionic Angel, Ultimate Power, Cassandra, and Rockslab, all of whom were created by fans of the series.
* Tales to Behold, has the ability to transform herself into an antropomorphic cat girl.
* Tales To Give You Goosebumps collection, the short story "Broken Dolls" features an old woman who turns people into dolls with "dolly jelly".
* Tales Told by Idiots attempts to flee at the end of the show this way. Nothing happens when he throws the smoke bomb, leading the other characters (and the audience) to stare at him for a few seconds, until he says, "If you'll excuse me, I have to go return some smoke bombs," and sheepishly walks away.
* Talia Al Ghul after giving birth to Damian Wayne is still badass enough to brandish a handgun and wear a sexy catsuit or have
* Talia al Ghul for Batman. Whenever her daddy and her beau fight, she refuses to take a side. The best she'll do is prevent Batman from actually capturing and imprisoning Ra's after winning said fight. Probably justified, as they are her father and the man she professes to love, which would make choosing a side somewhat awkward.
* Talia al-Ghul is depicted as a teenager in this version. Robin flirts with her in her first appearance, but she shoots him down. In her next, she frees Batman from a
* Talia al-Ghul is one of Batman's more long-term and complicated relationships. She often fluctuates between ally and enemy as Batman and her father, Ra's al-Ghul, battle one another. For her guest appearances in
* Talia al Ghul, Ra's Al Ghul, Hugo Strange, Clayface (possibly), and even the

Joker bite the bullet in
* Talia al Ghul, similar to Catwoman, is an on-again, off-again lover of Batman who is a sometimes a hero and sometimes a villain, and occasionally wears purple as the primary color of her costume.
* Talia al Ghul takes the cake, on one instance trying to utterly destroy Batman, kill his "family" and ruin everything he'd ever worked for... because he wasn't paying attention to her.
* Talia al Ghul tend to conflict with her loyalty to him. In more modern comics Talia has often been depicted just as much a ruthless parent to her son Damian as Ra's was to her.
* Talia and Kris did the same to fool possible spies during their diplomatic mission to Hardorn in
* Tali actually does hit with this to some extent in both sequels. While Garrus is recruited early on in all three games, Tali only joins forces with Shepard early on in the original. In both parts two (barring a borderline cameo) and three she does not show up until sometime through the halfway point, long after significant chunks of the story have come up.
* Talia in the Kitchen: A teen sitcom about the title character and her family and friends helping out with her grandmother's restaurant.
* Tali also has a tendency to talk very quickly when she's nervous which she describes as being a defensive mechanism. If the player decided to pursue her romantically, her flustered, rapid-fire delivery is made very apparent and she acknowledges this as being a defense mechanism in the moments that
* Tali also seems to have a touch of xenophilia; she's a viable love interest for a male Shepard, and if you don't hook up with her, she'll eventually end up in a relationship with Garrus, and during the Citadel DLC she's willing to entertain the possibility of a threesome with herself, female!Shepard, and Garrus. She also notes that an in-universe movie called
* Taliana Martinez from the same game, picked up in a random encounter, is a
* Tali and Ashley discuss this in the first game. Ashley mentions how long it took human women to prove they could handle shotguns, with Tali replying that the Flotilla can't afford the "luxury of sexism".
* Talia of Sensholding gets it even worse some centuries later. The Holderfolk along the border mistrust and dislike the Heralds to begin with, and do not appreciate people
* Talia's people consider their children adult as early as 13, and with the sort of upbringing she received, she's already something of a "miniature adult" when (at said 13) chosen for a Herald.
* Talia starts giving advice to her Queen when she is only 13. It's implied that her
* Talia, who turns into the very image of a succubus when exposed to the Fire Boss's essence—although again, there's nothing to imply she actually becomes one.
* Talia Winters and Susan Ivanova argued on what to do with a teenage thief who just awakened with Telepathic abilities; Talia wanted the teenager to join the Psicorps, and Susan wanted to have her go through the justice system. Dr. Stephen Franklin intervened, saying that since the teenager is unconscious, she is in medical care, and both of them should leave as they could be disturbing the patient.
* Talia Winters developed telekinesis when her telepathic abilities were enhanced. Other "Teeks" are
* Taliban Dan picking and choosing biblical text to follow, using that as an example.
* Tali, but in that case, the topic that's driven her to drink is a bit different.) And then, assuming you have "From Ashes", she drunk-dials a less-than-amused Javik and becomes convinced he has a crush on Liara.
* Tali calls out an infamous forum thread that tried to scientifically determine what her sweat smells like.
* Tali class can also be engineer, giving you numerous technical skills, though you

still mostly use them to blow stuff up. There are 2 main indicators which show just how brilliant Tali is at her job:
* Tali dies this way, too, if you fail to establish peace between the geth and quarians, and side with the geth in the resulting battle — the quarian fleet is wiped out
* Taliesin Jaffe and Mica Burton guest star in several episodes as dwarven fighter Keg and aasimar druid Reani, respectively. And like their players, they are also bisexual. AF Flowers from the Monsterhearts one shot and their player A. G. Beardsley (credited on the show as Ally Beardsley)'s pronouns are both they/them. (Beardsley is non-binary).
* Taliesin Jaffe. He even got K.T. Gray (the English voice actress for Seras) to say the famous "Bitches love cannons" line in the commentary for Episode IX.
* Tali-Ihantala 1944. and been stored in Parola Tank Museum, Finland, and restored back to working condition by volunteer enthusiasts.
* Tali is a rather notable example in that she was willing to do nearly anything for the Migrant Fleet, despite them frequently making stupid decisions that put her in stressful situations, such as when she's accused of treason. This is more evident in the third game after
* Tali is one of the best engineers from her species. Her race, the quarians, are considered the most expert of all the species in the game at engineering. It's their biggest
* Tali. Kaiden is a lesser example- he's very idealistic, but he's also a military officer who's seen some very bad things and knows firsthand that the galaxy is not a nice place.
* Talion: Revenant: At the end once he's defeated the villains and thrwarted the Hamisian plot, Nolan rides away with Morai to have another adventure.
* Talion: Revenant because she's a "demon twin" (i.e. second born identical twin).
* Talion: Revenant: Chi'gandir, who used magic to change people's shapes and then extorts them for reversing it.
* Talion: Revenant: Countess Jamila, who's half Stelosian (a black African counterpart) and Marana (who was born to a people which seems to be equivalent to Berbers or Arabs). All of the rest come from European counterparts. A few more Stelosians also appear: the ambassador to Hamis and bodyguards of his (Jamila's father had been the previous Stelosian ambassador). Jamila also has a young son with her Hamisian husband.
* Talion: Revenant: Despite chasing him all throughout the book (and before its events) for banditry, Nolan lets off Morai in the end, grateful due to his help with exposing the Hamisian plot. Plus Morai's simply just that charming, even Nolan comes to like him.
* Talion: Revenant: Finding the bodies of a family murdered by bandits triggers Nolan's memories of his own relatives being murdered, which causes him nightmares about it.
* Talion: Revenant: The Temuri are a clan-based, tribal society with frequent wars between them. However, customs have been established to limit the wars by the central government so they don't grow too vicious.
* Talion scheme. After killing him, Teal'c reveals that while he may have ordered it, he was far too cowardly to do it himself. He killed the actual assassin years ago.
* Talion will call the orcs by (first) name during Death Threat missions. Some orcs do this as well, but due to the massive amount of randomly generated names, dialogue apart from the name is more limited.
* Talisa is dark haired and is a highly competent nurse and fully capable of engaging Robb in a debate.
* Talisa looks very good for someone who's introduced having to amputate a foot. Despite likely being in such situations frequently, she's never covered in too much blood and her hair is only lightly tousled.
* Talisa Maegyr is shown to clean up nicely, without all the blood and gore that is.
* Talisa Maegyr works as a field medic in Robb Stark's army. Even after he marries

her and makes her his queen, she goes right back to her job tending to wounded soldiers despite having no obligation to do so.
* Talisa to an extent. She is a kind and intelligent woman, a skilled medic and a loving wife to Robb, but she's generally seen and remembered by people as a "foreign whore" who seduced their king and lost them the war. Although Robb and Talisa's marriage was a
* Tali, she spends the first couple of conversations stammering like a kid.
* Talislanta—in the course of adapting to a ground-based life) and the Muses (who have pretty butterfly wings, but can't stay aloft for very long).
* Talislanta, a calendar year consists of seven months, each month lasting for seven weeks of seven days. Talislanta has seven moons, so it makes a certain degree of sense.
* Talislanta a husky non-Danuvian warrior husband, whose physical prowess and military background give them something in common to talk about. Thus, these warrior-women fulfill both sides of this trope simultaneously, where tastes in men are concerned.
* Talislanta are silver-gray, six-fingered, and flat-faced. Additionally, both races are hairless and closer to the short end of average human height.
* Talislanta as "humans". The fact that some of those "human" nationalities lie well outside the range of physical types known on Earth — green humans, metallic golden humans, purple humans; humans with bat ears or webbed hands or no nose — would make the use of "human" seem incongruous at best.
* Talislanta, both Aaman and Rajinistan are particularly unpleasant theocracies.
* Talislanta features the Revenants, a widely-feared cult of assassins whom the Arimites hire to enact vengeance on each other, up to and including murder. So pervasive is their influence that the ruler of Arim cannot leave the palace for fear of being assassinated.
* Talislanta game, the Xambrian wizard-hunters are a Racial Remnant of a culture that was wiped out by evil sorcerers. The few survivors' descendants spend their entire lived tracking down and executing the ever-reincarnating culprits, over and over again.
* Talislanta give off pheromones that are just this side of mind control. Luckily, not only are most Batrean women nice people, but the pheromones can be countered by wearing nose plugs.
* Talislanta has Cymril, one of the Seven Kingdoms, and the city-state of Phantas.
* Talislanta has Disembodied Spirits, which are stereotypical Ghosts, and Reincarntors, which are the spirits of dead Torquaran wizards who possess mortals.
* Talislanta has the Axe-Head, Durge, Erd, Rictus, and Urthrax, all with six legs.
* Talislanta has the Crag Spider and the Vasp, both of which use webs to trap their prey.
* Talislanta has the Crag Spider, which is 15' long, 300+ pounds, and has 12 legs.
* Talislanta has the False Shelter Trees, Mandragores, Mantraps, Scarlet Sporozoids, Serpentvines, and Stranglevines.
* Talislanta has the Land Kra, a subterranean eel that may exceed 40' in length and weigh up to five tons.
* Talislanta has the Parthenians, an ancient seafaring "race" of automatons that have their own society.
* Talislanta has "Trivarian", a game so complex that it can only be played by people with two brains.
* Talislanta: Kharakhan Giants stand 12' tall and weigh upwards of a thousand pounds. There are only a few hundred left of them on the continent, and they're on the verge of Extinction.
* Talislanta, native insect-folk include the aggressive "sniper bugs" and nomadic "caravan bugs". These Bugs Are Different in that they're the size of ordinary insects, and are included more for exotic flavor than as potential opponents ... although the former are feuding with the pixie-like (and equally small) whisps, and the latter will trade tiny samples of rare plants for minute amounts of food.
* Talislanta. Once prosperous, a series of mishaps led them into ruin, and now they mainly survive by selling ogront dung. The rest of the continent considers them

cursed.
* Talislanta. Other forms of sex slavery exist as well - Thaecians and Sawilans are preyed upon by slavers for that reason, for instance.
* Talislanta plays this one fairly straight, with giant sand eels and duneships. Land barges, yet another type of wheeled ship, are a partial subversion, as they're used on flat steppes as well as sand.
* Talislanta revive, did so in mute, undead bodies. Now, these Black Savants work endlessly to locate the lost souls of their people and bring Khazad back from the dead. Oh, and creep out other Talislantans.
* Talislanta role-playing game, foreign male warriors are invited to parade themselves and compete in athletic events once a year. The highest-grade beefcake is claimed for her harem by Danuvia's queen, while her Amazon warriors bid for the companionship of the runner-ups.
* Talislanta RPG allows players to become (among other things) any one of several types of intolerant cleric. Although few have any spellcasting abilities, these classes are interesting in that they are the only characters that come with the "torture" skill.
* Talislanta: Striders — similar to riding birds, but scaly and butt-ugly — are used as mounts by the Kang, and their smaller, feistier cousins, marsh striders, by the Jhangarans.
* Talislanta: The Aeriad, Ferrans, Gryphs, Imrians, Jaka, Saurans, and Stryx are Intelligent Gerbil songbirds, rats, hawks, fish, panthers, lizards, and vultures, respectively.
* Talislanta. The Rajans and the Aamanians are known for their use of torture as well.
* Talislanta use plant-based technologies, including the barge-forts of the Green Aeriads (with live viridia trees for masts) and the d'oko lily plants used as houses by the Green Men.
* Talislanta uses this trope with Cartomancy, Cryptomancy, Crystalomancy and Necromancy, although all of these do include some divinatory effects. It averts it with its other Orders of magic, such as Mysticism or Invocation.
* Talisman Adventures: The Fantasy Role Playing Game for it's 35th anniversary.
* Talisman: A fantasy RPG-themed board game originally published by Games Workshop.
* Talisman and who cannot attack other characters of good alignment, and the Chivalric Knight, who can aid rival characters in battle and cannot attack another character whose strength value is less than his own.
* Talisman, but with dice and boards. This led to a network of overlapping and shifting rules, and nobody's sure which rules take precedence, which leads to a Calvinball-like experience.
* Talisman expansion uses the Day/Night game mechanic to incorporate this trope. The players have a number of in-game days (varying according to the number of players) to cooperate in order to ensure that a player reaches the Crown of Command. If they manage to do so before time runs out, every player wins. However if no one has reached the Crown before night falls on the final day, everyone loses.
* Talisman: Getting cursed by the Poltergeist to only move one space per turn instead of a random d6 roll can have a lot of benefits. It allows you to hop on and off a beneficial space and get the rewards every other turn.
* Talisman has a large number of playable characters for a board game. With all of the expansions released so far, the current edition includes: Elf, Dwarf, Priest, Warrior, Thief, Troll, Ghoul, Monk, Wizard, Sorceress, Minstrel, Druid, Assassin, Prophetess, Highlander, Valkyrie, Cleric, Rogue, Swashbuckler, Vampiress, Knight, Dread Knight, Chivalric Knight, Merchant, Alchemist, Sprite, Warlock, Sage, Philosopher, Gladiator, Magus, Gypsy, Amazon, and Necromancer.
* Talisman has several things that can temporarily turn the player into a frog, at which point he loses all his equipment and companions and is almost helpless for a couple of turns.
* Talisman of Death, you can have the misfortune of encountering Damohl, a son of the god Nil, Mouth of the Void. This serpentine chimeric abomination is immune to

anything you have and will automatically kill you. Otherwise any other gross supernatural thing can be killed in this book.
* Talisman of Death: You must obtain the Dragonslayer spear (described as a weapon with an ebony shaft and ivory tip) to defeat the final boss, a Red Dragon proud of tricks.
* Talismans work against some types of vampires but not others, and depend on the faith of the wielder. Harry, whose faith is in magic itself, uses his pentacle amulet to great effect.
* Talisman: The aptly named Grave Robber character has a special ability that allows him to encounter the top card on the discard pile instead of drawing a card for their space as normal. This presumably represents the character digging up graves for their treasure, though interestingly enough the power lets them encounter any type of card, including events, places, and previously killed enemies. The character can rob graves in a more traditional sense by visiting the graveyard space, which allows them to take one item of their choice from the top 8 cards in the adventure deck.
* Talisman: The highly random nature of the game and the many pitfalls that can befall a particular character (death, losing all items/followers, reductions in stats, and random teleportation), some games can run several hours long before a player wins. The game manual even suggests alternate rules for determining who the winner is at the end of a set time limit for players who want to avoid this.
* Talisman: The Mercenary is a particularly useful follower if you have the gold to burn. He will add 3 to your strength on combat, but only if you pay him a gold. He also costs 3 gold to hire.
* Talisman: The Necromancer player character has the ability to enslave defeated enemy spirits (which include ghosts, mummies, demons, and most other types of undead) instead of killing them. Enslaved enemy spirits add their craft to the Necromancer's in psychic combat, and while each spirit can only be used once before being discarded there is no limit to how many the player can amass during the game.
* Talisman, which has 84 different recruitable characters in the original, and as many twice more in two standalone expansions.
* Tali won their last big competition, and is pretty confident about her chances in this one, much to Garrus's annoyance.
* Tali'Zorah has a habit of wringing her hands when nervous. Also, quarians in general (if Veetor is any indication) seem to have a habit of bouncing on their toes when idle.
* Tali'Zorah says this verbatim to Admiral Xen while on the Migrant Fleet.
* Tali'Zorah's helmet (and all Quarian suits for that matter) has a light that flashes in sync with her speech. Justified in that Quarian helmets obscure the face and as they wear them near-constantly it would make group conversations highly confusing.
* Tali'Zorah. When you meet up with her again in the third game she's much more confident and this trope becomes averted.
* Tali'Zorah, who's part of an alien race called the quarians. Quarians are the whole race of incredibly skilled engineers. And even among the quarians, she is counted one of the best engineers and geth specialists.
* talk about her with dread in their voices was playing. There's something decidedly off-putting about her smiling, serene demeanor, especially when she's completely ignoring the wishes of others and deciding what's "best" for them regardless of their input.
* Talk About That Thing: A character needs to speak to another privately, so she makes up a reason why they both need to leave.
* talk about the size of different toy balls. Then Shola grins and says, "I heard that noise," having realized it was an effect and not an actual crash. Frank Oz covers up Bert by saying, "Me too" and the short ends before Shola can give the game away.
* talk about things he should not know if he wasn't the killer. To hammer this home, pressing someone in court is not an option that is suggested until the second case. Even the other first case villains aren't as obvious as this guy is. In

addition, he turns out to be a mere burglar who killed the victim to hide his tracks, as opposed to the more personal and/or grandiose motivations of the later culprits.
* Talk about vampires causes Susan to reflexively use her weapon-summoning spell; when Ellen and Nanase react, Susan flatly denies having summoned the
* talk about Wander and Hater's reckless actions in one continuous sentence.
* Talkartoon and Bimbo both get scared and have their monochromatic colors inverted.
* Talkartoons short "The Herring Murder Case", Bimbo looks in his detective book and reads a passage saying that the killer always returns to the scene of the crime, which gives him the idea to hide in the room and wait for the killer to come in so he can capture him.
* Talkartoons to further obstruct his view. He ends up cutting it off so he can see.
* Talkboy was originally conceived as a non-working prop for the film, one letter-writing campaign from 1990s kids later and it was Defictionalized by Tiger Electronics. It sold well enough that several variants were created.
* talked about and would more likely shatter from a gunshot instead of spark.
* "Talk" has the main band landing their '50s UFO-style spaceship on a seemingly desolate planet, finding a giant robot and activating it, after which it starts following them until they reach a mountain with a hole carved to fit the robot's contour. The video ends with the band returning to their spaceship and bidding the robot farewell as he sets himself inside the mountain's carved-out hole, but as he finds out one of the switches on his chest is stolen by one of the band members, he captures the spaceship in mid-flight and takes a bite out of it,
* talk her way, grabbing Elliot, and fleeing. This would have likely worked if Hedge had been an ordinary human.
* Talkin' 'bout Your Generation, and their celebrity guests, in an attempt to determine the superior generation.
* Talkin' 'bout Your Generation anyway; the only real stakes are bragging rights.
* Talkin' 'bout Your Generation is Shaun Micallef quoting some 'facts' about the topic at hand he claims he got from Wikipedia, all of which are hilarously wrong.
* Talkin' 'bout Your Generation was about "gluing together a Ming vase you've smashed before your parents get home"... although Shaun actually did it by pushing each vase off a pedestal, and Gen X's vase barely chipped, so he threw it on the floor.
* Talking about Chinese and Japanese, Chinese hanzi and kanji use the same symbols, but are often pronounced and can mean quite different things. For example, 大丈夫 is "daijoubu" in Japanese and means "alright" while in Chinese it is "da zhang fu" and means "true man" or "great husband". It is common for native speakers to start reading the characters in their native language before the brain kicks in and realises they're using the wrong pronunciation. Some hanzi and kanji also look very similar but have minor yet significant differences, such that accidentally writing it the way one used to might not give the right result in the other language.
* talking about going back to the point and click adventure genre after so many years.
* talking about how super awesome she was--even those who had never met her before the fandom rejoiced. She's still in the books, but now they're focusing more on her job as a crime scene investigator, where more of an assignable personality can surface.
* Talking about the Chaos Daemons wave released in August 2010, one month before the 8th edition of the main rulebook already had pictures of the other models in that wave (Pink Horrors, The Changeling, Kairos Fateweaver, Seekers of Slaanesh and Khorne Bloodcrushers)
* Talking about the doom they going to cause, their evil plan, their ego or something else is the staple of villains in
* talking about their past without explicit dialogue, exaggerating the stories they remember.

* Talking about the Lambda Driver, episode 12 shows what happens if you think of Takuma as a harmless kid. Hint: it involves a 50-meter-tall mecha and Tokyo.
* talking about the yuki-onna after being warned to never speak of her (despite the only person he told was his wife who was.
* Talking Animal is essentially this. Although they retain some animal like mannerisms (Dudley, a dog, has a superhuman sense of smell and an unfortunate habit of chewing his own butt, and his partner Kitty loses all self-control and star whenever she sees a mouse or a ball of string
* Talking Animal mascot admits that he took their pants as a stunt promoting loaded sundaes. Then, an elderly woman enters also without pants, announces that she's meeting friends to play mahjong, and leaves the house.
* Talking Animal Vilu Daskar, uses a particularly nasty variation on this as a punishment for theft aboard his ship; the perpetrators are strung upside-down from the mast, given twenty lashes, have their wounds washed with seawater, and cut down after several hours.
* Talking Animal: Virtually omnipresent. Sometimes justified; usually not.
* Talking Appliance Sidekick — A sidekick who is a usually inanimate object.
* Talking Bird. They live on what looks like a tropical island and is a monarchy, but the food Choi prepares in episode nine looks suspiciously Vietnamese.
* Talking Candy Bar Blues who falls prey to this trope set to some light musical accompaniment.
* Talking Cat Turf War", features a cowering tuxedo cat at the mercy of a hostile tabby cat.
* "talking" chimpanzees short) featured two chimps as removal men trying to push a piano upstairs.
* Talking Classics is presented as a documentary about a video game nerd named Keith Apicary.
* Talking Down the Suicidal: A character tells someone not to kill themselves.
* Talking Down the Suicidal: Don't kill yourself. Things will get better.
* Talking Heads' "And She Was" uses cut-out animation to create a trippy, pseudo-photorealistic look. "Road To Nowhere" utilises stop-motion animation for a number of bizarre sequences.
* Talking Heads at around the same time as when he was collaborating with the above-mentioned Bowie in the late 1970's.
* Talking Heads, born in Scotland but living in the U.S. since childhood, became a U.S. citizen in 2012, citing the ability to vote in elections as his primary motivation for doing so.
* Talking Heads (both the film and the soundtrack album) was a picture of David Byrne in the iconic big, white suit—but with his head out of frame.
* Talking Heads' cover of "Take Me to the River", by Al Green and Mabon Hodges. Also covered by The Woodshed, The Radiators, Ratdog, Grateful Dead, God Johnson, Escape Goat, Diesel Dog, Day By The River, Bockmans Euphio, Annie Lennox, Max on the Rox, Dave Matthews Band, Bryan Ferry, Mana, that funny singing fish that also does "Don't Worry, Be Happy", and others. It's a popular song.
* Talking Heads has "Life During Wartime", "Walk It Down", and "Girlfriend Is Better", which all sound very much alike.
* Talking Heads) is all about love messing with your head and causing bad decisions.
* Talking Heads, is a particularly paranoid example. It could be a metaphor, but if taken literally, then it's from the point of view of a someone convinced that perfectly ordinary air "can hurt you, too".
* Talking Heads is difficult to describe in a single phrase, encompassing elements of punk, funk, art rock, country, glam rock, afrobeat, ambient music, pop, electronic music, and advant-garde. And the thing is, you couldn't pin down any one song to a single precise genre; they all so carefully blended several disparate genres that they sounded like a unique entity.
* Talking Heads lived in Memphis, Tenessee while "the ancient Greeks" were of course in Memphis, Greece.
* Talking Heads music video "Once in a Lifetime", David Byrne's dance is about

halfway between a marionette and an epileptic fit.
* Talking Heads of Joy Division's gloomier material. (And, reportedly, the Heads were a bit disappointed when they finally listened to Joy Division for real.)
* Talking Heads song "Psycho Killer" is sung from the point of view of the Son of Sam killer.
* Talking Heads song "Totally Nude" is about a person who willingly leaves modern society to live as a wild man in the forest.
* Talking Heads; specifically began as an "art punk" outfit and continued to feature punk as a heavy element in their sound up until the mid-80's)
* Talking Heads that simply consisted of him (and only him; none of his bandmates were present) doing a pigeon dance and gawking at a whiskey can to the tune of "Girlfriend is Better". It's about as "David Byrne" as a commercial starring David Byrne could get.
* Talking Heads' three Top 40 hits does not include "Psycho Killer" (#92), "Once in a Lifetime" (#103, though a live version later peaked at #91), or "This Must Be the Place (Naive Melody)" (#62). They were the still-iconic "Burning Down the House", their not-as-memorable cover of "Take Me to the River", and the largely-forgotten "Wild Wild Life".
* Talking Heads to be spectacular. This was intentional however as he did not want to rely on special effects to tell what really happened, which makes all of his documentaries all the more informative.
* Talking Heads. "You may find yourself... living in a shotgun shack..."
* Talking Is a Free Action: Another common staple of comics is for characters to be in impending danger and still have time to talk about a bunch of stuff before getting out of harm's way or falling victim to the disaster that threatens them.
* Talking Is a Free Action: In fiction, characters who are in danger somehow have the time to say anything before they get out of harm's way or fall victim to the whatever imminent danger they are in.
* Talking Is a Free Action, it is. Because not being able to talk strategy or tell people what you're doing would be a real pain to work around, you can just talk during combat without interrupting anything.
* Talking Is a Free Action: Well, singing is. You often find lengthy arias in dramatic moments along the lines of "Yes, now we must quickly run away, silently, before anyone spots us, yes, softly, let us run…"
* talking is not his strong suit at all. Thus even when not teaming with Davey Richards he usually doesn't go long without some kind of second.
* Talking Kitty Cat. The main star of this series is Sylvester, but he is also joined by a few other talking cats that his owner has.
* Talking Kitty series showcases its main character, Sylvester, who'd rather have the house to himself. He once threatened to cut the dog's neck and attempted to force two other cats out by getting the landlord to evict the family!
* talking!) less than 24 hours later at the battle of Gettysburg, earning himself a well-deserved Medal of Honor.
* Talking like... THIS... to imitate... William Shat... ner's... acting style.
* talking lion") but almost imperceptibly, one of his bandmates actually agrees with the mom, and is excited about those snack choices.
* talking louder when not on stage. In choirs, since altos are low, they often need to project their voices in order to be heard, especially if there are some loud sopranos who are already projecting their voices at the same time.
* Talking of Hephaestus and Zeus, there's also the story of Kyôn Khryseos, the Golden Hound. One myth explains that Kyôn Khryseos is one of the many creations of Hephaestus. However, the main point of fame for the Hound is that it guarded Zeus when he was a young boy growing up. As the above entry elaborates, Hephaestus is either Zeus's son or Zeus's wife's son, so this
* Talking on the phone without comfort noise usually results in a "hey, are you still there?" after nearly every sentence. This is noticeable particularly in VoIP programs with automatic voice activation, and button activation to a lesser extent. When the participants aren't speaking and the program isn't transmitting anything, the lack of any environmental noise makes it hard to tell who is present without

visual cues. This is part of the reason for sound bites used to signal when a user connects or disconnects from a channel because adding background noise might be annoying during long conversations.
* talking patch of skin that sounded like a falsetto Bill Bailey, and attempted to urge the woman in the advert to give it "just one little scratch", which the woman did, but eventually screaming "Aaah! Not Eumavate!" when the cream was applied.
* talking possessed tree is "It'll make you dead if you keep up the puns."
* talking rhino charge the White Witch's polar-bear-drawn chariot, mowing down her right-hand minotaur in the process, in order to protect Peter. And it's awesome. Unusually for this trope, the rhino doesn't make it to his goal and is killed halfway.
* talking so much and so fast that she forgets to breathe in the process. In Act VI chapter 19, she seemingly hallucinates four copies of herself while taking a bath.
* talking sword Chaz can kill pretty much anything with a single swing. Even a scratch will suffice in most instances. The Demon King of the Dimension of Pain managed to survive getting scratched, but was still permanently crippled. The only limitation is that Chaz only has this power after bathing in the blood of the innocent.
* talking sword is able to kill just about any supernatural creature in a single strike, but it has to feed on the blood of the innocent to pull this off. Torg, being a good person himself, is naturally against the idea of using the obvious sources of such a commodity.
* Talking the Monster to Death: Defeating the enemy by talking to them.
* Talking the Monster to Death: Defeating the enemy simply by talking to them.
* Talking the Monster to Death makes Mr. Bickles seem like a stupid selfish baby.
* Talking to a Spathi ship (other than Fwiffo's) before allying with them will reveal that the Spathi consider humans to be ugly, though they don't make as big a deal about it.
* Talking to certain beastwomen in various towns around the world will have them comment on
* Talking to Dragons, the main characters travel through the Caves of Chance, a large network of caves with peculiar properties. They are pursued throughout by a creepy, sapient, jelly-like lifeform called a "quozzel," which at one point causes a cave-in trying to kill them all.
* Talking to Dragons turns people to stone, including Shiara. Daystar kisses her; she gets better.
* talking to Dr. Upton about his daughter. The comic provides a nice visual metaphor for what he's doing.
* Talking to Himself: An animated work has multiple characters who are voiced by the same actor and who interact with each other.
* Talking to Himself: A voice actor voices more than one character and their characters interact with one another.
* Talking to Himself: Most series have several characters voiced by the same voice actor because they tend to be made by only a handful of people.
* Talking to Himself: Out of necessity in trying to depict a variety of characters by yourself
* Talking to Himself: Two (or more) characters voiced by the same voice actor, in a conversation with each other.
* Talking to Himself: Two or more characters who interact with each other are voiced by the same actor.
* Talking to Himself: Two or more characters who interact with each other have the same voice actor.
* Talking Tom and Friends, Ginger and Angela do this at a costume party dressed as a Carmen Miranda lookalike with Ginger on Angela’s shoulders.
* Talking to Plants: Gardners talk to their plants out of habit or to make them grow better.
* Talking to the Dead: A one-sided conversation with a deceased loved one, often at the site of their grave and often about important issues that stayed unresolved while the loved one was alive.

* Talking to the Dead: Some Ancient Egyptians wrote letters to the dead — occasionally along the lines of threatening a lawsuit if they didn't stop sending phantoms to torment the living.
* Talking to the Dead: Talking to the dead while visiting their graves.
* Talking to Themself, but switched between Ruby and Sapphire's style of speaking as each gave different reactions to what they saw.
* Talking to the sister currently running the restaurant a the Three Sisters Inn allows the player to buy food. When it's
* talking to the snowglobe that contains a statue of his late wife, begging for forgiveness. Sad version of this trope. The comics reveal that in college the two spent much of their courtship outside in the snow.
* Talking to your Significant Other often enough on the phone that you have to fight against reflexively saying "love you, bye" when ending business calls.
* Talking Weapon mentions Oghma's talking sword Orna, formerly owned by the Fomor king Tethra, which, when taken out of its sheath, tells every deed that has been done with it.
* Talking Weapon. When donating mana to a manablade turns out to be a more delicate operation than she realized, Ferdinand is called over to make sure she didn't mess things up and uses his own mana to examine it. The combination of Rozemyne and Ferdinand's contributions result in a weapon that speaks with Ferdinand's voice.
* Talking while wearing a dental retainer can often cause this, especially if the retainer is new and you're not used to it yet.
* Talking with Signs: A character communicates using signs rather than by speaking.
* talking with their mouths full. Bloody Americans, coming over here, polluting British children with their mouth-full-talking ways!
* Talking Your Way Out: The hero is caught by the villains, but manages to use smooth talking to get away.
* Talkin' Toons with Rob Paulsen sing an improvised birthday song for a fan. Rob was apparently not aware the song was copyrighted.
* ''Talkin' To the Moon''...pretending the moon is his once significant other.
* Talk is this for fans of their '70s work since only the last 2 tracks really try to get the "classic sound".
* Talk Like a Pirate: Arrr, this is when ye talk like ye been sailin' the seven seas in search of plunder!
* Talk Like a Pirate Day. This is presumably a coincidence, unless Rowling just liked the idea of giving a silly birthday to her most serious main character.
* Talk Like a Pirate. How pronounced it is depends on the medium, in some they grunt, yell and use the occasional human loanword, in others they're perfectly able to hold conversations with humans (admittedly, these conversations consist mostly of threats and insults).
* Talk Like a Pirate: Pirates are usually heard speaking with very thick Southwest English accents.
* Talk Like a Pirate: Pirates use expressions like "Arrr!", "Shiver me timbers", "ye", "me hearties", and "be" in the place of "is".
* talk like Tonto who are mercilessly slaughtered by the brutish white man. It's difficult at times to ascertain which is more offensive.
* Talk of the Nation bent over his desk at the type writer is likely Ditko referencing Stan tirelessly writing out scripts for his comic.
* Talk of the Nation that the character was designed as a grouchier caricature of himself, and also said that he would have jumped on the opportunity to portray him in a movie.
* Talk of the Town, when it's used repeatedly for transitions, exposition, and montage. Spinning papers appear when Leopold Dilg (wrongfully accused of arson and murder) escapes, after he's caught, and when he's freed.
* Talk of the Town), who was blowing the whistle about unsafe mill conditions.
* Talk Radar put together a six hour long podcast that was half original content, half clip-show.
* Talk Radio, Barry Champlain takes a call from a listener who tells him, "My kids give me any trouble, I take off m'belt. They see the belt, that's it." Barry

proceeds to berate him for hitting his kids.
* Talk-Radio features Lazlo, the host of the show, interviewing Reed Tucker, the owner of a martial arts dojo/vegan food store who is described by Lazlo as a "scrawny, pasty dude" with a lisp and embodies this trope. After one too many ridiculous claims (such as how he was trained by a 430-year old monk an can chop a bus in half), he eventually boasts that he can chop Lazlo's desk apart ("I have already visualized the desk as two half-desks") with the expected results.
* talks about him with affection even though they're no longer a couple.
* talks about how good the fires of Hell will be when he sees his siblings there with him.
* talks about Zelda with significant romantic undertones. This was removed from the Western localizations, however, where the journal entries are written addressing the player directly instead.
* Talk Show Appearance: Characters making an appearance on a talk show usually make fools of themselves.
* Talk Show Appearance: Protagonist(s) go on a talk show to resolve their issues, become fame or even to make a point. It never ends well.
* talkshow host Murray Franklin on live television, he grabs the camera, apes Murray's catchphrase "And always remember, that's life!" before being cut off at "life" by the network and replaced by a technical difficulties screen with "Spanish Flea" playing.
* Talk Show into a show itself — in which he interviewed children to solicit these kinds of observations for their comedic value. (Being the 1960s, they were — generally — a bit milder than today's version.)
* talk show, on the grounds that attaching the "-gate" suffix to every scandal diluted his personal place in history.
* Talk shows feature a guest or guests who are invited on a per-episode basis to discuss topics with permanent hosts.
* Talk Show with Fists and boost their self-esteem. Half of the reality shows about dysfunctional celebrity families could also count as such.
* Talk Show with Fists and the standard against which all others are compared.
* Talk Soup, as E! Entertainment's only Emmy-winning show, it ran from 1991 until 2002.
* Talk Soup by claiming he lost the actual Oscar win because of a breakfast scene where he "uses the wrong hand" to eat his breakfast. If he had used the other hand, he would have won.
* Talk Soup on E!, he used to run fake offers with a long rolling list of disclaimers that always ended with "Valid in 49 states — sorry Tennessee!"
* talks they were going to adapt it as a miniseries. Nothing more has been said about either of them.
* talks to him as "Bambi". Eventually, Screech gets frustrated at not being able to meet Bambi face to face, so Zack is forced to dress up as Bambi and go on a date with Screech to the Max. He does it so well that not only is Screech convinced, but Slater hits on him, realises that it's Zack then compliments his legs. Even Kelly is convinced. Finally, Screech decides that he's better off now, knowing that he's able to date women, but claims not to be ready for commitment yet.
* Talk Talk and complete his end of the bargain, quietly stepping back into retirement right after.
* Talk Talk. Comparing their first album to their fifth, and it can be difficult to tell that they're both by the same band.
* Talk Talk cuts off abruptly at the six minute mark, during a chaotic improv section.
* Talk Talk in 2012, he was never heard from again until his death at age 64 in 2019.
* Talk to an ER doctor. You would not believe the things people attempt to cram into their own or each other's asses.
* Talk to any serious typist and you'll find just how important physical and auditory feedback is. It's why some people will shell out $70-$100 for thirty-year-old Model M keyboards, and why even modern mechanical keyboards can and do still

use its
* Talk to any woman who was in high school or junior high in 2005, and "My Humps" by the
* talk to bully and berate Robin when she returned to town, even though by now, they had both moved on from Jason.
* Talk to Everyone: If it's possible to TALK or ASK or TELL or SHOW at all.
* Talk to EveryoneIt's the only way to get that sneaky clue about the dinosaurs!
* Talk to Her, one of the characters is a bullfighter. Her profession is not questioned, and may even add to her sex appeal.
* Talk to Her". Silent film hero Alfredo takes a potion and becomes so small that he ends up wandering around on the body of the sleeping Amparo. He goes for a walk on her breasts and even climbs inside her vagina.
* Talk to Me is a biopic about the famous DJ Ralph Waldo "Petey" Greene is told via the story of his producer Dewey Hughes.
* talk to members of Game Freak staff and get a reward from the Director for completing the National Pokédex.
* Talk to the Fist: Someone's speech is interrupted by a fist to their mouth.
* talk to the other. When, after some outside prodding, they do, and the point of the queen also being Asturian nobility is mentioned, tensions ease noticeably.
* talk to women, though his family being wealthy has been the reason for at least one of those relationships. He also gains the ability to talk to women when he's been drinking, which means he scores at parties fairly often.
* "Talk TV". meaning, in a nutshell, their dialogue is pieced together from fragments of various Earth broadcasts, resulting in lingual mash-ups such as "Don't look behind door number two, Monty! It's time to play "End of the Line," my valentine! Ge-ronny-doo-ron-ron-ronny-moooo!"
* talk when she started. It’s unknown how long this situation lasted, as Taiyang seems more normally involved by the time the series started, and there seems to be little to no animosity between he and Yang in their interactions in Vol. 4.
* Talladega Nights, Ricky Bobby's father throws a bucket on him to wake him up... then throws another on him when he reacts with confusion... and another because he filled up three.
* Talladega Nights: The Ballad of Ricky Bobby, Cal Naughton Jr. just doesn't seem to understand why his friendship with Ricky Bobby should be affected by something trivial like Cal sleeping with Ricky's wife.
* Talladega Nights: The Ballad of Ricky Bobby dropped his beer the second that Jean Girard introduces everyone to his "husband".
* Talladega Nights: The Ballad of Ricky Bobby, features a lot of people who cameo as themselves, including:
* Talladega Nights: The Ballad of Ricky Bobby features a particularly vicious cougar in the back seat of the car that Ricky Bobby learns to drive again.
* Talladega Nights: The Ballad of Ricky Bobby has a few of note for NASCAR:
* Talladega Nights: The Ballad of Ricky Bobby have to raid Formula One so they can defeat him.
* Talladega Nights: The Ballad of Ricky Bobby is a parody of NASCAR racing.
* Talladega Nights: The Ballad of Ricky Bobby, thanking him for a "red-hot smokin' wife" and for all the fast food brands he's contractually obligated to sell.
* Talladega Nights: The Ballad of Ricky Bobby: the two lead characters, who have had a blood rivalry all movie, both crash in the final race. They leap out of their cars and attempt to run to the finish line, with the crowd on the edge of their seats. The announcers then point out that their footrace is completely meaningless, as both were disqualified the moment they stepped out of their cars. Doesn't stop them.
* Talladega Nights: The Ballad of Ricky Bobby towards NBC (which, at the time, had been known for airing excessive amounts of commercials during NASCAR races).
* Talladega Nights: The Ballad of Ricky Bobby: we see how far Ricky Bobby has fallen when he resorts to delivering pizzas, and accidentally takes off in reverse, smashing a woman's shopping cart.

* Talladega Nights: The Ballad of Ricky Bobby, when Ricky Bobby is re-learning how to drive.
* Talladega Nights: The Ballad of Ricky Bobby, with various characters saying increasing...strange...things to their comatose comrade.
* Talladega Superspeedway is known for this in NASCAR, because the finish line is past the pit exit, unlike Daytona where the finish line is in the tri-oval. Numerous races there have been decided by a last lap pass in the tri-oval area.
* Tallahassee, Fla., K-Mart employee Jeff Sablom was taking a break in the back of the store to try on the Batman costume he had planned to wear to a party that night when a security guard asked for his help to apprehend a shoplifter. Said the guard later, "You should have seen that man's eyes when he looked back and saw Batman chasing him." Sablom recovered four cartons of cigarettes and two videocassettes. [Gainesville Sun, 11-2-1989]
* Tallboy were developed to exploit this sort of thinking. Rather than try to break through a bunker's heavily-armed ceiling — which might be breached but would likely absorb most of the blast, protecting the occupants — these bombs were instead designed to penetrate deep beneath the ground next to the target and explode, undermining the foundations and causing the whole structure to collapse in on itself.
* Tall, Dark, and Handsome: A description for an attractive male character—tall, dark-haired (possibly in dark clothing), and very good-looking.
* Tall, Dark, and Handsome has yet to become a widespread, non-ironic look for protagonists.
* Tall, Dark, and Handsome, he's hunting other supernaturals through shadowy alleys or having mysterious men throw themselves at him.
* Tall, Dark, and Handsome, like a true Baratheon. Ned Stark immediately realizes upon seeing him for the first time that he is Robert's son. So does Stannis, when they meet in "Second Sons". In the books, it is said that Gendry resembles a young Robert so closely that it is blatantly obvious to anyone who meets him that also knows Robert (Eddard, Stannis) that Gendry is Robert's son. Given that Renly also resembles his older brother in his youth, people also remark on how much Gendry looks like Renly.
* Tall, Dark, and Handsome — sometimes the protagonist is this to explain his success with women.
* Tall, Dark, and Handsome: Tall stature + dark hair and dark eyes = very desirable.
* Tall, Dark, and Snarky: A character is tall, dark-haired, and constantly being snarky.
* Tall, Dark, and Snarky: A love interest that is tall, dark-haired, and constantly being snarky.
* taller than somebody!), Peter (5'9), the aforementioned Sylar and her father(s).
* tall for the bed, Procustes would stretch him on a rack till he fit... And of course, he kept a different-sized bed just in case there happened to be a traveler just the right size.
* tall, muscular, and rather youthful, what with him being the local football coach.
* Tallowmere, and it is an all-around serviceable. It's a melee weapon, so you can only use it up close, but it can hit enemies in front of and above you, and you can swing it decently fast.
* Tall Poppy Syndrome: Characters hate other characters because they are better than them and want to bring them down to their level.
* Tall Poppy Syndrome: Holds contempt (or worse) for peers who are affluent, ambitious, talented or who otherwise stand out.
* Tall Poppy Syndrome: I feel intense envy against people who are better than myself.
* Tall Poppy Syndrome: You think you're more successful at life than I am? Not when I have anything to do about it after I spread rumours about you!
* Tall, slender humanoid races with pointy ears are usually called "Elves", but

* Tallstar's Revenge, Sandgorse's body is lost in the collapsing, flooded tunnels.
* Tall Tale America has these turn up whenever guys like Mike Fink or Davy Crockett get tired of shooting animals.
* Tall Tale America insists throughout that it is a true account of real people from American history, even in the bibliography where it cites works of fiction as sources (the 1987 reprint breaks this with the author's afterword, though).
* Tall Tale, John Henry wields his sledgehammer in combat just as effectively as he drives steel with it.
* Tall Tale, Paul Bunyan dug the Grand Canyon by dragging his axe behind him, created Mount Hood by piling rocks on top of his campfire to put it out and formed the Great Lakes so his companion Babe the Blue Ox could have a watering hole.
* Tall Tale, Pecos Bill carries a pair of Merwin Hulbert revolvers which he usually dual wields. Similarly, Calamity Jane has a pair of Colt revolvers which she exclusively fires in this fashion.
* Tall Tales explain that the metaphysical realm operates according to the thoughts and will of humans. It is therefore a consensus reality that can interact with the physical world to some limited degree.
* Tall Tales: Father Benedict de Monte is employed by the Roman Catholic Congregation for the Doctrine of the Faith, the modern rebranding of the old Vatican Inquisition. In the story, this body still carries out investigations and combat against threats to the safety or teachings of the Church, though much more covertly than in ages past.
* Tall Tales has explained that she needs something relevant to her spell to cast it, but when such a component is not available, she has been shown to use her own blood to power the spell instead.
* Tall Tales has two story arcs set in abandoned hospitals, both connected to the same cult.
* Tall Tales is Benedict de Monte, who appears human but has been referenced in-story as something different and shown abilities such as stepping into the metaphysical realm and boiling poison out of his blood.
* Tall Tales is fundamentally driven to free mankind from the influence of gods by eradicating every other religion through violent force, including human sacrifice and binding dark gods to channel their power.
* Tall Tales is John Matteson, described in-world as an Anchor, a person who enforces the order of the physical realm on the spiritual realm. This gives him the ability to 'break' magic, and he has been shown to do so passively upon coming into contact with it.
* Tall Tales: Jackie describes the world as having a spiritual backstage where natural phenomena can be manipulated. The Ohio River shows signs of ecological distress when one of its spirits, Aaboukingon, begins investing in a mortal life away from the river.
* Tall Tales, Jackie infrequently uses her own blood to power spells when she lacks proper components, and the Brood of Nachash utilizes blood and human sacrifice in their rites.
* tall tales of 19th century American lumberjacks, is a porcupine with rubbery spines and flesh. It bounces around the landscape like a rubber ball, and anyone who eats rubberado meat will bounce around the same way for a few days.
* Tall Tales, the character Tadzio is cursed with immortality after going back on a deal with a demon.
* Tall Tales: The story arc "Born of Water" centers around a ghost residing in a bathroom.
* Tall Tales with a virtual blonde and brunette as a peace offering. Dean tells them they aren't real, and one of them assures him it will feel real.
* "Tall, Tall Trees" was co-written by Roger Miller and George Jones, both of whom recorded their own versions in the 1960s.
* Tallulah Bankhead, a last-gasp attempt by radio to hold out against television. It was successful, but expensive to produce, and couldn't bring in the sponsorships it needed. NBC cancelled it after two years, reportedly losing $1 million on it.
* Tallulah from "Daleks in Manhattan" and "Evolution of the Daleks" is an

attractive woman, but her voice could peel paint.
* Tallulah involves Elliot Page stealing a baby and passing it off as his own to get his ex-boyfriend's mom to take him in. It's a ridiculous plan you know is going to come crashing down sooner or later.
* Tallyho the fox experiences this when Siegfried the hound points out that foxes can't climb trees.
* Tally Marks on the Prison Wall: A prisoner draws or etches tally marks on the wall of their prison cell to keep track of how long they've been incarcerated.
* Tally Road, it is a prime candidate for this trope, partly because it continues at the 5-a-week pace, and partly because the site offers numerous widgets for skipping back to a previous weekday or story arc.
* Talon Company, does more raider work than actually filling contracts.
* Talon, Garrett and Zed do it when infiltrating the Capital in season 3.
* Talonhoof the Reviled by force, enslaving and torturing any ponies in his territory, before launching a war of extermination against Equestria.
* Talon Karrde as well, although at least he's honourable enough not to sell anyone out if he can help it. He even lampshades it at one point, telling a Republic officer that he's in it for the money, not the ideology. The reason he sides mostly with the good-guys? He reckons they're going to win in the end.
* Talon. Mordekaiser cannot laugh normally, but instead his laugh is always going to be "Huehuehuehuehuehuehue". A fan idea for a skin created the meme of Yasuo being a Sashimi chef.
* Talon Ryashen of Act VI believes this, explicitly telling Kyouko that she's lucky to be stranded in the monster world; he even quotes the trope name word for word. It's later revealed that he came to believe this after he was turned into a
* Talons of the Emperor pushes it even further. A Custodian is to an entire company of Space Marines what a company of Space Marines is to a single lobotomized baseline human.
* Talon). While the skill has a very short cooldown, it can't be used on the same piece of terrain for a long duration.
* Talos is in the comics like most Skrulls is a tyrannical Evil Colonist
* Talos of the Night Lords has been a thief and a murderer since childhood. He joined his Legion in their treachery during the
* Talos. On the outside it has various torture implements acting as claws to restrain other victims, then torture and kill them to remove their souls. It also has a cannon in the shape of a tail that fires incredibly corrosive bio-acid.
* Talos takes a liking to a S.H.I.E.L.D. blazer, even wearing it in his natural appearance.
* Tal Shiar and ordinary military do not use the same ranks, but overall their ranks appear to be a combination of modern human naval ranks (both Romulan Generals and Admirals show up), modern human naval ranks shifted to be equivalent to another rank (Commander is roughly equivalent of Captain, for instance), Roman-derived ranks (like Centurion for what appears to be a non-commissioned equivalent to Starfleet's Lieutenant commander) and using "sub" as a prefix to indicate a lower rank (Subcommander is roughly equivalent of Commander, as an example). There is also the enlisted rank of Uhlan, which is derived from an Eastern European title given to members of certain cavalry units.
* Tal Shiar, and the Republic ruling over most of the Empire's former space.
* Taltos have common ancestors with humanity (they're primates) and even can interbreed with humans and pass as one, but aren't humans. According with the books they were known as the ancient Picts.
* Taltos novels also have a definite aspect of this, where Vlad always seems to run into a small manifestation of some larger conflict between powerful Dragaerans and/or Living Gods. Arguably, this occurs because an audience wouldn't be interested in heroes who would be expected to solve problems easily, not to mention that it wouldn't be a very long book with them as main characters.
* Talvikuningas, a concept album by the Finnish band CMX, gives us the Praetorian cyborgs. They're exactly what you'd think they would be. Bulky armor, heavy weapons, modified genes and, oh yes, they're cyborgs. (But don't just take our word

for it, watch the
* Talvisota but just weak and fail their counterattacks just as badly.
* Talyn, a hybrid of Peacekeeper and Leviathan technology who was a living
* Talyn characters frequently refer to "stealth vectors" that ships supposedly use to approach other ships when they want to avoid being detected, although some Luxan ships (see below) have the ability to cloak. Talyn's sensors external sensors were inoperative at the time he was boarded by the Scarran.
* Talyn!John dies, sacrificing himself to destroy a Scarran Dreadnought. Moya!John learning of this when the crews finally reunite several episodes later severely impacts his relationship with Aeryn.
* Tama & Friends received well. The negative reception would help drive original producers Group TAC out of business, and the franchise would remain dormant for the next 10 years.
* Tama and Shiranui play this well and are particularly antagonistic towards the main character. Though they do show occasional benevolent sides, they like to be played for their mean side. Shiranui seems to take over this role (when not used for
* Tama and Tojo both went to heaven after dying, despite their sinister actions.
* Tamagotchi after visiting Earth for the first time, evidently assimilating human accents in doing so.
* Tamagotchi) and the frustrating mechanics of the games. Even if you don't neglect it, it might suddenly just decide to die out of nowhere. The entire Game Boy trilogy's death scenes are also infamous for their disturbing ways of playing out, even to some adults.
* Tamagotchi and thinks they're in love with each other (Mametchi was actually just helping Yumemitchi when she tripped, but Himespetchi doesn't realize this until after she wakes up from fainting from the sight).
* Tamagotchi and very cuddly and huggable (it's primarily aimed at girls most of the time, so this makes sense - girls love cute stuff, after all, right?).
* Tamagotchi animated series, the Spacey Brothers, the show's primary antagonists, often visit a cafe for bad guys called the Waru Cafe.
* Tamagotchi anime's English dub only acted in that production, possibly because most of the cast was comprised of children.
* Tamagotchi anime series is about Mametchi participating in a race where there are several events placed along the way that the racers have to complete to move on.
* Tamagotchi are based on specific objects, such as Crackertchi (a party cracker), Yakantchi (a tea kettle), Mousetchi (a computer mouse), Belltchi (a bell), and Shelltchi (a clam shell).
* Tamagotchi, as Chamametchi, Imotchi, and Kikitchi are all telling their scary stores (or about to, in Kikitchi's case), they shine a flashlight's light in their faces.
* Tamagotchi at most. However, Rolatchi, who is a Tamagotchi version of the Japanese model Rola, actually does look exactly like a human.
* Tamagotchi. Both are a specific kind of Tamagotchi called a Gaiatchi.
* Tamagotchi, but the way he voices his emotion in the dub is casual enough that it's jarring he's supposed to be feeling shocked at all.
* Tamagotchi, by the way. Usually it's conveniently timed with her saying her distinctive catchphrase "Gigakyun!", an exclamation of her love.
* Tamagotchi. Canonically, Pianitchi has a normal friendship with Smartotchi, but the two bond through a shared love of playing piano music.
* Tamagotchi devices are released outside of Japan, some characters appeared on devices years after their Japanese debut. The most notable example was the V3, which used many characters that were originally from the Osutchi and Mesutchi, which came out nine years earlier.
* Tamagotchi ends with Lovepapatchi tripping at the moment the camera goes off for a group picture of him and his wife Lovemamatchi with Mametchi and his gang, intended for Lovepapatchi and Lovemamatchi's wedding anniversary.
* Tamagotchi: Episode 118 is about Moriritchi and Anemoriritchi getting into a fight, causing the former to move to Lovelitchi's house. Lovelitchi and a few

others try to help the two to stop fighting.
* Tamagotchi episode 19, a rose is the item Yumecantchi summons for Yumemitchi and Kiraritchi to use to help get Righttchi's opponent Robosukitchi to a tea-serving robot competition they're facing off in. That rose ends up being given as a gift to a woman Robosukitchi really admires before both are brought to the site of the competition.
* Tamagotchi episode 1, Miraitchi and Clulutchi call out their father Doctor Future for installing functions in his inventions without telling them, bringing up a specific incident where he added some sort of "witch" mechanism to their makeup kits that temporarily hypnotized them into thinking and acting like they're frogs.
* Tamagotchi episode 22, the gang accidentally scare a Dreambakutchi and it flies to the top of a building that's too tall for them to reach. Candy Paku Paku uses her Pocket Designer to create numerous clones of Kuchipatchi, who form into a giant Kuchipatchi that grabs the Dreambakutchi.
* Tamagotchi episode 28 to understand what he's saying and communicate with him.
* Tamagotchi episode 34, Yumemitchi and Kiraritchi are wondering why Himespetchi is so sad and use their Yume Kira bags to transform into samurai who are able to keep secrets. Himespetchi is able to admit to them that she has a crush on Mametchi and was very shocked when she was told she has to leave for home planet for this reason.
* Tamagotchi episode 3b, Himespetchi does one when she thinks Mametchi has just noticed her, only for her to realize he was looking at Jack the peacock and not her.
* Tamagotchi episode 44, after Bolttchi confesses his love for Nuttchi, the latter is seen spoon-feeding the former some cake.
* Tamagotchi episode 6, the owner of an unfinished building notices the art Kiramotchi painted all over it (despite her promising her big sister Kiraritchi she wouldn't draw or paint on whatever surfaces she comes across) and looks angry about it, saying he thinks it's... wonderful and he loves it.
* Tamagotchi episode 7, Tropicatchi tries and fails multiple times to impress her crush, Kujack Jack the peacock. Each time, Jack runs away, and his feet are represented by circular spinning shapes.
* Tamagotchi episode 7. When Coffretchi applies makeup to Elephantotchi, the powder makes him want to sneeze, causing him to run around; right before he does so, he flings his owner off his back and into the sky, and he disappears with a twinkle. A few minutes later, Smartotchi and X are hit by Elephantotchi and also disappear into the sky with a twinkle.
* Tamagotchi episode "Cheery Cherry Blossoms" misspells the word "blossoms" as "bloosoms" in the title card.
* Tamagotchi for Himespetchi and the royal prince and princess have amnesia.
* Tamagotchi franchise installments, including the original pets, the Tamagotchis instead live on a different planet called Tamagotchi Planet.
* Tamagotchi franchise of virtual pet toys began in 1996 and has been going since.
* Tamagotchi franchise to be released in South Korea due to the Japanese cultural products ban. The toys would not see a release there until 2019, with the Tamagotchi Some, their version of the Meets/ON.
* Tamagotchi handhelds feature a burglar who occasionally steals some of your Tama Points. He's brought up in the newspaper you receive at mail call, with one of two possible stories with him being that he's robbed Tamatown's bank.
* Tamagotchi: Happiest Story in the Universe!), and decide to visit the Library to see what the new book is.
* Tamagotchi: Happiest Story in the Universe!, Chamametchi visits a book where she is an Arabian princess and is seen on a flying carpet.
* Tamagotchi: Happiest Story in the Universe!, Kikitchi throws banana peels onto the ground to make Memetchi and Makiko slip due to him being jealous about their interest in the magical books.
* Tamagotchi has Himespetchi daydream that she and her crush Mametchi are getting married. When Kuchipatchi (whom Himespetchi imagines as the priest officiating the wedding) says that Mametchi may now kiss his bride, Himespetchi and her imaginary

husband lean in for a kiss... and then Himespetchi snaps out of the daydream before she actually makes the kiss.
* Tamagotchi has the Grim Gotchi, which appears when the Tamagotchi is about to die. It looks like a small, black ghost with horns.
* Tamagotchi have only one name, usually ending with "-tchi." There is an exception to the one-name rule, though — Makiko, for some reason, has actual first, middle, and last names (Madeleine Kirie Dotchine).
* Tamagotchi he eventually learns how to sing properly without the need for any charms or anything.
* Tamagotchi, Himespetchi hides under a bush and sneaks around to figure out why Mametchi is hanging out with Yumemitchi and Kiraritchi (for context, Himespetchi has a crush on Mametchi and is worried that he may be in love with someone else).
* Tamagotchi: His name being a pun on "paparazzi" and all, Paparatchi loves taking photos in general, but especially celebrities.
* Tamagotchi Honto no Hanashi of the Tamagotchi species was actually him sulking on a bridge over a date going poorly - it was at this bridge where he was hit on the head by a Tamagotchi spaceship.
* Tamagotchi Honto no Hanashi, Oyajitchi is the only Tamagotchi who can speak Japanese.
* Tamagotchi Honto no Hanashi: When Oyajitchi gets it drunk on sake, the Tamagotchi Planet starts to sing to itself, using a giant sign that was on it as a microphone.
* Tamagotchi. However, they all eat, communicate, marry and produce offspring with no trouble at all.
* Tamagotchi in 2009, it became so popular that it ran for 271 episodes.
* Tamagotchi: Initially played straight, as Tamagotchi life was much simpler before meeting humans. Completely averted after visiting Earth, as much of the planet changed to resemble Earth, including a massive influx of pop culture, and several breeds came into existence as a result of mimicking the planet's cultures.
* Tamagotchi: Initially, the Tamagotchi Planet did not celebrate Christmas. But Tamagotchis returning from Earth had picked up on Earth traditions, including Christmas, and wanted to celebrate it. A mayor of a snowy northern village, realizing there was no Santa Tamagotchi, decides to take on the role and evolves into Santaclautchi permanently.
* Tamagotchi in the Philippines, but only covered the first season similar to the aforementioned Australian English dub.
* Tamagotchi is a giant limbless golden egg who has no face, but can eat and communicate with other Tamagotchis with no problems.
* Tamagotchi is a giant, living planet. If the planet gets drunk or falls ill, the effects are felt all over the world.
* Tamagotchi, is a green-colored Tamagotchi with the round water bowl head characteristic of the species. You can obtain it by winning a game with Mametchi or Ginjrotchi.
* Tamagotchi is a pink flying saucer, though with a less stereotypical shape, being shaped more like a big chestnut than a disk.
* Tamagotchi is a surprisingly large franchise to experience in its entirety.
* Tamagotchi, it's clearly obvious that Flowertchi is voiced by a male. And to add onto it, KuroMametchi (an actual male) talks in the same voice when disguising as Lovelin in one episode, proving both are voiced by that same actor!
* Tamagotchi, it's implied that time works differently in the ancient Tamagotchi Village compared to the rest of Tamagotchi Planet. Lovelitchi and some of the female Tama-Friends stay in Tamagotchi Village until sunset, but when they come back, it's still earlier in the day and they find Mametchi, Memetchi, and Kuchipatchi getting ready to head off to school.
* Tamagotchi just keep them alive and happy as long as possible — they do the opposite and try to kill them off as fast as possible.
* Tamagotchi, Kuchipatchi eats too many burgers at the race's burger stand and becomes rounder in shape than usual, causing him to bounce all around Tamagotchi Town when he accidentally trips. Right as Mametchi saves him from a rough fall, he returns to his original shape.

* Tamagotchi, landing on an Event space has a chance of making your player character volunteering for a senior center. The player character and one of the seniors are shown juggling in the "shower" fashion.
* Tamagotchi L.i.f.e. Tap and Hatch was a free puzzle game that offered in-app purchases. Some of the levels were nearly (if not outright) impossible without buying extra moves and power-ups, the worst offender being Level 59.
* Tamagotchi, love bubbles are often seen when Himespetchi daydreams about her crush, Mametchi.
* Tamagotchi, Mametchi and his gang stumble across a house where a Tamagotchi has been trying to scare anyone who comes near it by pretending to be a ghost and get to know the costumed kid.
* Tamagotchi media are inconsistent about whether the Tamagotchis know Japanese/English or not. According to series lore, they once had a radically different language that sounded like squeaks and beeping before they visited Earth and learned the local language, but besides that...
* Tamagotchi: Melody Land, Melodytchi's home town, is thriving with plants growing music-related items on them, such as bells and musical notes.
* Tamagotchi, Memetchi and Makiko's comedy routine as "Samurai Memetchi and Afro Makiko" features Makiko being by a washtub falling on her. Thankfully, her afro is so bushy that it cushions the washtub and makes it have no impact on her.
* Tamagotchi, merchandise spelled the franchise's name as "Tamagotchi".
* Tamagotchi, Mermaid Lovelin hides in a mostly-intact sunken ship twice to avoid being attacked by an octopus.
* Tamagotchi! Miracle Friends, where a pair of twin girls named Miraitchi and Clulutchi are inexplicably sent to the past and have to get help from Mametchi and co. in the present day to collect Dreambakutchis, creatures that will return them to the future, before a villain named X-Kamen can make off with them.
* Tamagotchi. Nobody asks her what she wanted to say after this scene.
* Tamagotchi often get the better of him, they are still pretty friendly overall though.
* Tamagotchi of them. In-universe, the explanation is that human-like Tamagotchis became more common after they vistied Earth.
* Tamagotchi, once Yumecantchi joins Yumemitchi and Kiraritchi and provides items for them to use along with the transformations they get from their Yume Kira bags, it becomes a running gag for the seemingly-useless items to be accompanied by Yumecantchi using her cuteness to convince the two that they will actually be of help. This works on Yumemitchi, who can't get over Yumecantchi's cuteness, but only serves to make Kiraritchi a bit irritated.
* Tamagotchi: One day in real life equates to one year within a Tamagotchi device. Averted with the Santaclautchi, which measures the days and is the only Tamagotchi to do so.
* Tamagotchi: On the Entama and Uratama toys, a chocolate heart can be purchased in February. Consuming it temporarily greatly accelerates the rate at which the Tamagotchi builds a relationship with another Tamagotchi.
* Tamagotchi: On the Entama, Uratama, and Versions 4 and 4.5, the player's Tamagotchi can be robbed of Tama Points by a burglar whose sprite and official artwork depicts him carrying a big bag with him.
* Tamagotchi: On the Version 1, failing at the "Jump" game will make the Tamagotchi trip over a hurdle. Many of the adult characters on other Connection releases also face plant as they walk across the screen in their idle animations.
* Tamagotchi: Part of the death sequences of most vintage releases. The heart rates gradually slow down before the flatline occurs, so it's not as bad as most examples in media where the change is instantaneous.
* Tamagotchi PC Pack game, all the Tamagotchi except for Kuchipatchi and Ichigotchi do this when you say the command "Use the bathroom" through the microphone.
* Tamagotchi" personality and his role in the show tend to make him into this.
* Tamagotchi releases from 2004 onward share the same sounds for certain events (hatching and the evolution sound for instance.) However, since the noise when you pull the battery tab, reset the device or replace the battery is now replaced by a

short musical jingle and a screen showing text that says "DIGITAL FRIENDS OF THE WORLD" on the color releases beginning with the Tamagotchi iDL, the original activation sound is instead used for the death sequence.
* Tamagotchi's 20th anniversary (the film and short were released in April 2017; the actual anniversary was in November 2016).
* Tamagotchi season 1 intro, the buildings dance to the show's opening song.
* Tamagotchi series, Professor Banzo discovered the Tamagotchi species of alien by pure chance while he was sulking on a bridge over a date going badly. A Tamagotchi UFO crashed into the river, and the Professor and his assistant Mikachu, who was there to help him cheer up, went to save the creatures from drowing. They then discovered that the aliens couldn't breathe in Earth's atmosphere, so they created little eggshell-like devices to keep them alive; since then, the two have been researching the Tamagotchis, going as far as to visit their planet in their studies.
* Tamagotchi short, Kuchipatchi throws a bag into the air. It circles Tamagotchi Planet and hits Kuchipatchi right on the back.
* Tamagotchi take it kindly when anybody tries to touch her curl of hair.
* Tamagotchi Thai dub aired by MCOT Family gives him a voice more like the Japanese version.
* Tamagotchi that is occurring where each racer must complete events placed along the way to continue. At some point in the episode, she informs the spectators to stay tuned. As if to hint that she may have been talking to the audience watching the anime as well, the episode immediately cuts to a commercial break after she says this.
* Tamagotchi that play it straight. The characters Yumemitchi and Kiraritchi use their Yume Kira bags to become people of specific occupations (fisherwomen, baseball players, firefighters, etc.) and use their abilities to make other Tamagotchis' dreams come true.
* Tamagotchi: The big flower the Tama-Friends plant and study for a school project in episode 41b slowly consumes them as they approach and stay near it. The gang walk their way around the innards of the plant and try to find a way to get out.
* Tamagotchi the fad started to die out, thus leaving the company's finances rather dire. Ironically, it's a 2004 revival of the very same toy series that got them out of that financial slump.
* Tamagotchi: The majority of Tamagotchi breeds are friendly, and at worst nuisances that can't do much harm. Their primary interest in Earth is to learn about it and befriend humanity, and only originally came to it in the first place to seek refuge from their intoxicated planet.
* Tamagotchi: The Movie, as Tanpopo is about to leave Tamagotchi Planet, she gets a group hug from Mametchi and his gang and they all cry since she and the Tamagotchis are going to miss each other.
* Tamagotchi: The Movie came with the Fureai Friend Chamametchi toy, while the American one came with the special edition of the Music Star toy and 3 figurines.
* Tamagotchi: The Movie, Mametchi and Tanpopo's faces are clearly visible through their spacesuits.
* Tamagotchi: The Movie of Mametchi's gang, has pigtails. Oddly, nothing seems to be holding them in place.
* Tamagotchi: The Movie shows that Mametchi has one in his bedroom. It activates a platform next to the house, acting as an elevator to his bedroom from the outside.
* Tamagotchi: The Movie: Subverted. The rocket Mametchi and his friends steal has to be adjusted to a certain position to shoot the Planet's medicine, but it does so using smaller rockets on the ship's arms (to rotate) and four smaller jets (to reverse and slow down) instead of just stopping.
* Tamagotchi: The Movie, there is a scene after the end credits where Tanpopo finds her Tamagotchi toy in a box in her room, which surprises her since she had left it on Tamagotchi Planet. She finds Mametchi and Chamametchi communicating with her through it, with Mametchi explaining he was the one who sent the toy back. Tanpopo responds to them, mentioning she'd love for them to see her little brother some day.

* Tamagotchi: The Mushitchi (a subspecies of bug Tamagotchi) resemble many conventional Earth bugs. There are a number of normal Tamagotchi who resemble insects as well.
* Tamagotchi, then hastily says she has "something to do" and runs away along with their Tama-Pet Hapihapitchi.
* Tamagotchi. The other Tama-Friends all agree with his statement, exclaiming they'd also rather become eggs even at the cost of sacrificing their interests.
* Tamagotchi: The person who serves food at Tamagotchi School's cafeteria does so by stretching his arms out to the students receiving their lunches.
* Tamagotchi. There are plenty of Tamagotchis that don't wear any clothing at all, but also plenty that do wear clothes (the latter type is more common in the modern releases). One of the series mascots, Mametchi, wears a black cap but no shirt or pants, while his friends Memetchi and Kuchipatchi completely lack clothing; Lovelitchi, on the other hand, does wear a shirt.
* Tamagotchi: The Tamagotchi invaded Earth by accident (fleeing their drunk planet and having their UFOs suffer engine problems and crash), but both humans and Tamagotchis ended up benefiting from the incident. The Tamagotchi deliberately returning to Earth later on is a more straight example of this.
* Tamagotchi toys are released on (or close to) November 23rd, the same date the original Tamagotchi launched in 1996.
* Tamagotchi transitions between scenes by using a wipe featuring a bunch of blue stars that slide across the screen.
* Tamagotchi TV show had at least one Christmas episode every year during its run.
* Tamagotchi Video Adventures, director Dan Kuenster co-hosts the "How to Draw Tamagotchi" segment.
* Tamagotchi Video Adventures, is seen next to a fire hydrant for a second or so.
* Tamagotchi Video Adventures, Masktchi is given a popsicle by a little girl when a gumball machine he wants to take back to Tamagotchi Planet for the museum breaks. Masktchi proposes that his popsicle stick be the relic to represent Earth in the museum's new room and is met with laughing from the others until Cosmotchi shows them the story behind the girl's generosity, and they start to cheer "Mask-tchi! Mask-tchi!" instead when asked whose Earth object should go in the exhibit.
* Tamagotchi Video Adventures media where he has a much higher-pitched voice.
* Tamagotchi Video Adventures starts with the Tamagotchis speaking an alien language before Mimitchi turns on a translation machine.
* Tamagotchi Video Adventures, the male of the golfing couple slams down his clubs after being outmatched by Zuccitchi and Kuchipatchi.
* Tamagotchi Video Adventures to rectify the problem. Even then, though, only Cosmotchi's speech is coverted into English.
* Tamagotchi Village counterparts, are preparing food, Himespetchi accidentally grabs hold of Mamesaku's hand, complete with a couple of little hearts floating from the point of physical contact for a split-second, and Mamesaku notices. Himespetchi inches away awkwardly before panicking about it.
* Tamagotchi virtual pets, Nazotchi always carries a bindle stick with him.
* Tamagotchi V-Pet releases have a heart monitor and flatline as part of their death sequences. Outside of possibly laying an egg at the end, they are completely unresponsive throughout the whole process and likely following the same ECG patterns of an actual asystolic patient, with the heart rate gradually slowing down rather than going from a normal rate to the flatline in a couple of seconds. On the releases where a character can be recovered from the brink of death, the heart monitor sounds are not part of the death sequences at all.
* Tamagotchi, was dubbed and released into theaters first instead of the first film.
* Tamagotchi" when you lost a game, with later versions instead using the word "Poor".
* Tamagotchi, where Prince Tamahiko and an amnesiac Himespetchi are about to board a ferris wheel. Himespetchi remembers her true love is actually Mametchi at the last second, realizes what's happening, and freaks out.
* Tamagotchi, while it's never outright stated if they're divorced, Cafe Mama lives

in a different city from Papapianitchi, and they're on good terms. They have a daughter named Pianitchi who is with Cafe Mama.
* Tamagotchi (with Chamametchi not understanding this, but noticing she's taller and thinking it's from all the milk she drank) and their voices swap to match as well.
* Tamagotchi, with Lovelitchi as the mermaid who becomes lovesick after seeing Mametchi the pirate and resorts to some kind of magic to travel onto the land and find him.
* Tamagotchi without it waking her up, although it does wake up Mametchi who tucks her blanket back into place before visiting Lovelitchi, who is also awake, in a nearby room.
* Tamagotchi! Yume Kira Dream episode 40, Chukatchi, who is already married to Chinatchi, starts spending more time with Benitchi. The Tama-Friends keep seeing the two together, leading them to believe Chukatchi is cheating on Chinatchi with Benitchi.
* Tamagotchi! Yume Kira Dream... which unfortunately falls under this trope as well, since only the first seven episodes were adapted, and they were spread over 14 three-minute-long webisodes.
* Tama Hills, an area in the foothills around Tokyo, was once home to a munitions factory and depot. While it wasn't one continuous underground facility, most of the buildings and storage areas were carved into the hills or buried in an attempt to protect it from aerial observation and attack, particularly a concern late in
* Tamaki Amajiki for most of his battles transforms his fingers or hands into octopus tentacles to trap his opponents.
* Tamaki Amajiki, hero name Suneater, can transform his body based on any food he has recently eaten. He eats beef, he turn his hands into hooves. He eats squid or octopus, he can transform parts of his body into tentacles. His mentor, Fatgum, makes a point of giving him swordfish meat just before they take part in a raid on a gangster's stronghold.
* Tamaki Damo seems to get a lot of enjoyment out of interrogating people.
* Tamaki ends up falling on her in a very suggestive position just as her father walks in.
* Tamaki finally managed to befriend the twins when he played their "guess which is which" game and got it right. They realize that he just got lucky, but the fact that he actually
* Tamaki (rich boy attending a private school) and Haruhi (a commoner
* Tamako Market. And since he's always been there, she never really noticed what he really means. When Mochizou finally works up the courage to tell her, she loses it for a while and takes a long time to reevaluate their relationship, culminating in a last-minute decision at the climax when he's about to leave.
* Tamako Market. As if on cue, Toccata and Fugue in D Minor plays immediately there after.
* Tamako Market causes her to sneeze violently; and apparently Dera's culture interprets sneezing at someone as a declaration of courtship towards them. Dera assesses the situation accordingly.
* Tamako Market Dera passes out in a field of flowers, gets bundled into a bouquet and shipped to the florist's, where the bouquet he's in is put on display. When he regains consciousness and finds Tamako in his face, he freaks out and flies right into her.
* Tamako Market has Tamako, a simply, happy-go-lucky girl with pigtails.
* Tamako Market, it appeared that Anko had a crush on a hyperactive classmate, but in the end it turned out it was on the sweet boy he was walking with.
* Tamako Market. Tamako herself was born on 31 December (New Years Eve), and is always forgotten because it's the busiest day of the year for mochi makers like her family.
* Tamako's childhood friend, Midori, has been friends with her since grade school.
* Tamama also constantly uses portals to move around in the manga, an element that's only brought into the anime in the last season.
* Tamama is supposed to be a young child, with most dubs giving him female voice

actresses and such... except for the Italian dub, where is voiced by Giorgio Bonino that gives Tamama a nasal voice that makes him sound more like a middle-aged man that is pretending to be a child.
* Tamama sees Angol Mois as a rival for Keroro's love and attention, but is frequently overwhelmed by her niceness.
* Tamamo beyond her level and handily humiliated her before Nube set her straight. Unlike Yang Kailen, though, Izuna is a lot more open minded (she keeps and breeds her own Tube Foxes) and gets over herself.
* Tamamo-chan’s a Fox!: A benign version pops up in chapters 56 and 57. Tamamo's human friends Nakki and Mikki come to visit her at a cafe where she is now working part-time at. Tenko is there and mentions being a regular, while the owner mentions not having customers like Nakki and Mikki around much. The end of the chapter reveals the shop's true form is a small shrine and the cafe is one for various gods.
* Tamamo-chan’s a Fox!, Tamamo Fushimi is a high school girl who is secretly a fox spirit from the Fushimi Inari shrine in Kyoto. What she doesn't seem to realize is that though she appears to be an ordinary human to adults and cameras, her fellow students can see right through her disguise.
* Tamamo-chan’s a Fox!: Tamamo is a fox spirit from the Fushimi Inari shrine in Tokyo who disguises herself as a high school student to learn more about human society. She's fascinated by all sorts of modern conveniences that her fellow students take for granted, like subway trains and bicycles.
* Tamamo-chan’s a Fox! to wish for rain for his fields, didn't he?
* Tamamo-no-Mae Asahi no Tamoto brother has been made Emperor instead of him.
* Tamamo-no-Mae Asahi no Tamoto. He kills her in order to spare the widow's daughter.
* Tamamo-no-Mae Asahi no Tamoto to start a coup against the Emperor and take over the country.
* Tamamo no Mae, the Ancestor who spawned the "Animal" line, is the only one still around in the present due to not being sealed away completely.
* Tamanous of the Brackenwoods in the early 21st century Hoh Rainforest. With werebeasts and a female protagonist.
* Tama Of The Light Country about the social and political structure of the civilizations on Mercury. People there are generally small and slim and the women have enormous, functioning, feathered wings. The men are wingless. For centuries, the law has been that once a woman marries, she must have her wings "clipped", and for clipped, read hacked off without benefit of anesthesia. Tama is a very young woman who leads a "revolt of the winged virgins".
* Tama of the Light Country is a surprisingly feminist work for 1930. It also zilches the one-culture-per-planet rule. Earthman Guy Palisse lands on Mercury in an experimental rocket. His friend Tama is a very young woman who leads a revolt of "winged virgins" and male allies against a long-established law that women must have their wings amputated (sans anesthesia) upon marriage.
* Tama Productions/drop - First studio to form out of Mushi Pro in 1965 and would go bankrupt in 2011. drop would spin off from Tama in 2004, only to meet a similar fate in 2018.
* Tamara: Almost the entire class bursts out laughing when Shawn humiliates Tamara in English by grabbing her witchcraft book and reading it out loud.
* Tamara and Kethry, the finest weapon that Tamara has ever owned and which she still uses came from a masterswordsman that she accidentally stole from and then slew when she and Kethry fought a demon-worshipping cult that had just come off of having an orgy.
* Tamara, Chloe sees that Kisha is on the phone to Tamara and asks her to lean in close so she can explain the plan, and then punches Kisha in the face to prevent her from telling Tamara their location.
* Tamara Folson admitted to police that she slashed the man who tried raping her. However, they use this as a confession to murdering a different man. The judge hearing her petition uses this initially as a pattern of her supposed "aggression" as well, despite it being to defend herself.

* Tamara in the throat with a screwdriver when he attacks her in the basement. He then pulls the screwdriver out and stares at it blankly as he bleeds out.
* Tamara: It's revealed that Shawn and Patrick raped many girls after drugging them.
* Tamara Johnson-George (known more as "Taj") has actually lampshaded this phenomenon — she admittedly never saw the show prior to casting and didn't know how to swim or fish. She actually answered casting mostly because
* Tamara, Kisha gnaws several of her fingers down to the bone when psychically compelled to gorge herself by Tamara.
* Tamara Kisha in the deserted kitchen of the hospital (although, oddly, one the deep fryers is still running).
* Tamara passive tracking system (tracks aircraft by radar emissions).
* Tamara: Shawn lures Tamara to the motel by arranging a fake tryst with her teacher, sets up a video feed, and invites his friends to watch her humiliation. Tamara goes berserk when discovers the deception, and is accidentally killed in a scuffle with the pranksters.
* Tamara's Never Seen) movies growing up, watches them for the first time as an adult.
* Tamara's virtual copy does not fare so well, she panics at waking up in a black void and
* Tamara: Tamara comes back from the dead as a cruel, manipulative and ruthless young woman bent on revenge, in stark contrast with her meek, kind previous self.
* Tamara: Under Tamara's influence, Roger cuts his own ear off, Van Gogh-style.
* Tamara when Tamara snaps and fights back; suffering a fatal injury in the ensuing struggle.
* Tamaryu and Shizuki void themselves in terror when Ran's attempt at a laugh turns into something like a
* Tamaryu voids herself on the fifth page after imagining something scary.
* Tamashii Can't Block These Comments, criticizing Poketubers Trickywii and Tamashii Hiroka's countdown of "Top 10 Disappointing Pokemon"
* TamashiiHiroka is Worst Pikachu Clone, criticizing Tamashii's countdown, "Top 5 Pikachu Clones"
* Tamasin has a bright mind, but she doesn't work well with how the school tries to teach her. This has fed into her bad reputation, and as a result she's become prone to skipping class.
* Tamasin very rarely speaks. This is because she's aware of how badly her words can be misconstrued, which is partially to blame for her bad reputation, so she thinks carefully before she talks.
* Ta-Matoran, although it's not seen as particularly offensive or "racist."
* Tama. Who, as part of her introduction chapter, pins the titular character to the ground and bites a chunk out of them. Said title character, Himari, can't even put up any resistance. Himari only lives because Tama thinks she tastes bad.
* Tamayura), and one of the local ferries even sports huge posters of the show's main heroines. The announced TV series might raise the town's popularity to even greater heights.
* Tamayura, Fuu is supposedly very awkward around strangers, but aside from the occasional stuttering and blushing she manages just fine most of the time.
* Tamayura, Fuu's younger brother Kou is generally rather sweet and cute, although he clearly has his more annoying moments. That doesn't prevent Fuu from caring a lot for him, though.
* Tamayura seem to derive quite a bit of sensuous joy from eating tasty sweets.
* Tamberlane (lesbian, transgender, and non-binary supporting characters, and LGBT parenting)
* Tamberlane: Most of the critters of Treehollow use their professions as last names, such as Belfry Baker, while young children have a matro- or patronymic, as with Belfry's daughter Tamberlane Belfriton.
* Tamberlane overthrew/replaced humanity centuries ago. The protagonist is a human child who finds herself in a world that has completely forgotten what humans looked like and that they weren't just myths.

* Tamberlane: The Silver Sage islands are a fairly peaceful place and seem to have a good standard of living but as the comic goes on we see that it is steeped in nationalism, xenophobia and a great dislike of "desenting" ideas, to the point that they talk about going "abroad" like it's going into Hell itself.
* Tambora, which spewed so much dust into the atmosphere that it lowered temperatures for several years and made 1816 'The Year Without a Summer'.
* Tambourine's character profile lists his hobby as killing people, which is also his job. It's expanded on in the anime, where after he kills Giran, a bear person who Giran was bullying tries to thank him, and Tambourine promptly cuts him down, openly admitting to the bear's son that while he killed Giran for a job, he killed the father
* Tameem Antoniades became this when his team, Ninja Theory, rebooted the hit action game series,
* Tame Impala is about the narrator finding out that the object of his affection has hooked up with a guy called Trevor. He does not take it well.
* Tame Impala preferred to perform barefoot until 2018 - he explained that he started wearing shoes after he began walking to the front of the stage during concerts.
* Tame Impala that got minimal airplay, even on the alternative stations (though "The Less I Know the Better" became a hit four years on TikTok).
* Tamer and Chaster: An instalment in a franchise removes or decreases fanservice compared to previous instalments.
* Tamer and Chaster: Reducing the amount of sexual content in the work.
* Tamer and Chaster: The adaptation has less sexual content than the original work.
* Tamers Forever Series are vicious and numerous Digimon whose predatory and opportunistic natures make them a threat even to Mega level Digimon.
* Tamers Forever Series, during the battle against the Nightmare, Gallantmon ends up being thrown face first onto Sakuyamon's breasts.
* Tamers Forever Series: Gallantmon Crimson Mode uses up his remaining life to unleash a massive explosion that wipes out Daemon.
* Tamers Forever Series has an unusual example. Unusual in that Takato doesn't actually say it to the object of his affection:
* Tamers Forever Series of effort into expanding the digimon mythology, creating a mythos that combines computer programming codes with real world mythology and religious beliefs.
* Tamers Forever Series, Rika becomes determined to prove herself the better Tamer no matter the cost.
* Tamers Forever Series she is still the most protective of the tamers.
* Tamers situation. Iori/Cody got this treatment from his older teammates, two of whom (T.K./Takeru and Kari/Hikari) conveniently forgot that Iori/Cody is older than they were during their first adventure with the Digimon.
* tamer things is a knight who hears of a girl with the power to inflict everything done to her onto her opponents instead, making her invincible, and the knight pursues her to experiment with screwing himself by proxy.
* tameshigiri practice used to test Japanese swords. Swords that can cut more than one body in one go qualify for this trope.
* Tamie is constantly seen carrying a "Nekon" brand camera (corresponding to Nikon), which matches her hat that has cat ears and a tail.
* Tamie Nogi has her become this to Masaya. Until their trip together throughout Japan, Masaya had mostly been having an uneventful stay in Vincennes following the Premier Jugment. Her inviting him on that trip signals the change of his stay there to a far more eventful one.
* Tamiko and the Two Janitors chose to spend their unlimited life spans working in an elementary school, playing with children at recess, and gently modeling life skills. In different guises, they have been adored by generations of children.
* Tamiko and the Two Janitors, Kip falls asleep on Joe's bed following a late-night meeting in Joe's room. Joe awkwardly camps out on the floor, but Kip wakes up to realize he has rudely commandeered Joe's bed, and insists Joe sleep in. Once Joe gets in, so does Kip. Eventually, Joe overcomes the awakwardness and it becomes a

usual arrangement for them.
* Tamina Snuka in order to make others look better by beating her. She has often found herself being used as a bodyguard for other title contenders.
* Tamina Snuka: Made her WWE debut in 2010. First was a valet to the Usos before her actual wrestling career took off a year later.
* Taming Dreams ends with Mardek dreaming of Rohoph narrating the events in Chapter 2.
* Taming Dreams, everyone has a characteristic of their soul referred to as a sentiment, and people can perceive each others' sentiments effortlessly.
* Taming Dreams has Berdanre, who lost his arm, leg, and spouse in a tragic accident.
* Taming Dreams is required to get from one world to the next. That said, Mardek's father Enki managed to travel from Mji Mkuu to the Bronze Archipelago somehow, and the Meek race is spread to each of the six petals.
* Taming Strange", it's revealed towards the end of the episode that Ike's laxatives were switched with Tom Brady's steroids. Cue Tom Brady shitting himself so hard that his pants sag to the ground.
* Tamir Triad", gifted dollmaker Princess Ariani begins to produce mouthless but otherwise perfect dolls in response to the death of her newborn son. This behavior culminates in the creation of a ragged, smelly, faceless doll that contains the soul (and bones) of her dead son. As bad as the nobles thought the mouthless dolls were, the faceless doll is seen as a definitive sign of madness from just about everyone who knows her.
* Tamiya is famous for creating military model kits, a huge varieties of tanks is among them.
* Tam Lin by an elven knight who claims the virginity of any maiden who wanders his fields. She refuses to forsake him and discovers he was once a mortal man rescued and captured by the faeries and is soon to be tithed to hell for the Queen. Janet rescues him from this fate by clinging to him as he is transformed into any number of beasts. When he turns into a burning coal, she throws him into a well, which turns him back into a man, and she must hide him. For all of this effort, she wins his freedom from the faerie queen.
* Tam Lin. In Dean's version, the Fairies are described as absolutely alien: "like linear A. They look as if they ought to mean something, but you can't tell what it is."
* Tam Lin inverts this: he describes in great detail exactly what she is to do — and then we are told, in one verse, that she did exactly that. (Does prevent the repetition problem just as well.)
* Tam Lin", Tam Lin is spirited away by the Queen of Elphame [Elfhome]. He enjoys his stay there, but learns that every seventh year, the elves have to pay a "tithe [tax] to Hell". Fearing he himself will be the tithe, he flees. The Queen denies that she would have offered Tam Lin, but that still seems to imply the elves regularly sacrifice one of their own to the Devil.
* Tamlyn Tomita (born in Okinawa but during the U.S. post-WWII American occupation. She later migrated in the U.S. mainland)
* Tamlyn Tomita, helping to translate script passages into Okinawan dialect and choreographing Kumiko's dance scene.
* Tamlyn Tomita — both of whom declined to return for the subsequent TV series. Neither ever appear again in person (although Dr. Kyle does get referred to several times throughout the series). Ultimately averted with Patricia Tallman (as Lyta Alexander), who also didn't return at first, but ended up rejoining the cast much later in the series when her replacement quit.
* Tammi the cheerleader, from the Johto league, took this attitude out on her own Pokémon; she became bitchy and demanding to them and furiously berated them for any mistakes. It took a brief
* Tammy and the T-Rex comments in her review, "Yes folks, our heroes are judging a dead man's penis."
* Tammy and the T-Rex has the premise of a mad scientist stealing a guy's brain so he can use it as a test subject for putting human brains into robot bodies. No

explanation is given for why this robot body is shaped like a Tyrannosaurus Rex, why it moves on its own before the transplant, or why he promises it immortality.
* Tammy Billings). But later on, they warm up to him and fully accept him as family.
* Tammy Faye Messner, one of the few prominent Christian televangelists to support LGBT rights.
* Tammy Hattley, the SAC to whom Dex and Nadeem answer to. Fisk killed one of her kids in a staged "hit and run" and threatened her daughter. She's been under Fisk's control for so long that not even her close colleagues know she used to have two kids. She and
* Tammy looked exactly like the wealthy Lady Jayne Smythe. Naturally, this enabled the two crooks who kidnapped her to pass her off as the aristocrat.
* Tammy Lynn Sytch also turned to pornography later in her career, first through pay websites and later signing a full-on deal with Vivid.
* Tammy Lynn Sytch Shockwave, she invoked this by vacating every title belt.
* Tammy Lynn Sytch's voice has deepened considerably as she's aged, and she's not even that old. Drug use may also have factored into it.
* Tammy Mathre did this in 1978, keeping a diary in her checkbook. She was a nursing student who'd become depressed and increasingly focused on God and what the Bible says about death and dying. She went camping alone in the Big Horn Mountains. A year later a few fragments of her bones were found. The diary proved she hadn't killed herself; she'd been injured and couldn't leave.
* Tammy revealing herself to be a Galactic Federation Agent and gunning down Birdperson on their wedding day
* Tammy Wynette, but its most well-known version is a collaboration with Tammy Wynette.
* Tammy Wynette "Justified and Ancient" in 1991. Of course, on the country chart, she had dozens of hits.
* Tamora Pierce, Alanna and Prince Jonathan are each other's first loves, but they ultimately break up and find happiness with other people.
* Tamora Pierce, Aly can fool a magical truth potion by retreating into what she calls her "liar's palace", the part of her mind where she's constructed a whole character and backstory for her assumed identity.
* Tamora Pierce, and aren't evil but do take natural pleasure in human suffering. They're all immortal unless killed (except possibly the kudarung, which aren't specifically identified as immortals and might not be, since they didn't enter the human world under the same circumstances as the immortals the readers know).
* Tamora Pierce and is angered when she finds people willing to help - they'll get charged, same as her. One of them teasingly says she won't get to use the potentially very helpful maps he brought unless they come with her.
* Tamora Pierce, and it turns out that the best way to kill it is to trap its head and open a hole in it, so the child's spirit can leave. She gives a field promotion to the soldier who figures this out, even though earlier he'd almost started a mutiny over her being put in command at all.
* Tamora Pierce and Tumblr to answer fiddly questions about setting or discuss plot points in general.
* Tamora Pierce) are popular young adult fantasy novels with predominantly female main characters (only one of the ten main characters is a boy), and a heavy emphasis on gender issues.
* Tamora Pierce been planned beforehand, living in New York City on 9/11 left an indelible mark on her writing. Particularly because she had, by coincidence, been about to write that part when it happened, and it was what she came back to when she was able to write again.
* Tamora Pierce books, a character is made to drink willow tea, which she complains tastes like horse urine. Coolly, the healer informs her that horse urine tastes far worse.
* Tamora Pierce books, appropriately titled "Tilt Silly". Kel received a massive blow while tilting and winds up giggling to her former, stern training master.
* Tamora Pierce books, has a few of these in his life. Initially, when he's a

street rat and thief and has been imprisoned, he "befriends" a patch of moss in his cell (which is where he takes his last name from). In a later book when his teacher is dying, he magically follows her into death and finds himself in a huge wasteland, where he begins seeing little bits of plant growth that grow denser and denser until he finds her in the middle of a garden.
* Tamora Pierce books says something to the effect of "I may look like someone's grandmother, but some grandchildren require more raising than others."
* Tamora Pierce books use this for some of their mages, the ones who choose their names after they become certified. You can measure the size of the mage's ego (good or bad) by how sentimental their name is — compare Niklaren Goldeye the seer and Yarrun Firetamer the, er, firetamer to Olennika Potcracker the cook and Ishabal Ladyhammer the war-mage.
* Tamora Pierce book, the villain Blaise relies on his seven foot bodyguard for protection.
* Tamora Pierce by the author after she realized the relationship didn't work. Alanna becomes Jonathan's King's Champion and they both marry other people.
* Tamora Pierce can be fooled fairly easily, even when you don't have magic.
* Tamora Pierce Delia of Eldorne's tower prison would include magical barriers. Pierce's reply? "Oooh, yes!"
* Tamora Pierce example is "duckmole" for "platypus" — actually a word coined by British settlers in Australia, since there's not exactly Ancient Greek or Latinization in Tortall.)
* Tamora Pierce, George Cooper is this. He's a just an ex-commoner who married Alanna, Champion of the Gods, first Lady Knight, heiress to an ancient dukedom and all around badass. Of course, George does have his claims to fame—like being the former King of Thieves and current Spymaster for the nation.
* Tamora Pierce has a map, although not a very detailed one, of Sandry's home country of Namorn.
* Tamora Pierce is about a teenage girl whose village stakes her out as a sacrifice to a dragon that's been terrorizing the area, on the advice of the local wizard. She's saved by a peddler woman who knows that this is unnecessary; apparently dragons in this world are ordinary if dangerous wild animals and the idea that they care about having virgins to eat is just a superstition.
* Tamora Pierce" is being bullied on a regular basis and learns a less-honorable style of fighting to beat the bully, they are read the riot act. Except not, because their teacher is secretly glad the bully was dealt with and the protagonist reflects on this rule as they are being told off.
* Tamora Pierce marry even younger - and with larger age gaps - than what Daine and Numair ended with.
* Tamora Pierce means "ignorant person". So it's likely that it means some variation of "gullible idiot" and that it's use for non-Traders stems from historical attitudes of Trader cultural superiority. Probably the most literal translation would then be "Not one of us and we don't want them."
* Tamora Pierce played with this trope with an anecdote about the author's eight-year-old son, an avid reader. It was Mum's job just to bring home the books. At one point, Mum noticed that the pictures on the cover were of girls. Not boys, not animals, girls. She asked his son, "Is this a girl's book?" "No, it's not a girl's book," replies her son with all the scorn of an eight-year-old boy. Then he says, "It's about a girl." Later on in the article, the book's author (Tamora Pierce, of course) mentions that parents have thanked her for including the subject of girls' periods. "Hmm, Mum didn't know that."
* Tamora Pierce quartet call humans "two-leggers", for obvious reasons.
* Tamora Pierce quartet, every new country the characters visit has its own system of Fantastic Honorifics, with variations appropriate to each culture. All of them seem to have a special honorific for mages, which is usually gender-neutral, even when no gender-neutral honorifics are used for non-mages.
* Tamora Pierce quartets has the ability to control weather, including earthquakes, heat, lightning, and wind. When traveling to a hot country, she uses her breezes to pick up rumors, cool herself, lift herself to the top of a tower, block somebody's

path, etc.
* Tamora Pierce series. In a mild variation, she has much worse regular vision without her glasses, but can see magic better.
* Tamora Pierce series, Numair says he was encouraged by his father to speak with as many long words as possible, to prove that he actually went away to school.
* Tamora Pierce squire Joren of Stone Mountain takes full advantage of the legal privileges of nobility and confesses in court to having paid two thugs to kidnap Keladry's maid Lalasa, have her tied up and left at the top of the Needle, a thin tower (with no safety railings). The Magistrate is quite pissed and lays every single fine he can think of, which is enough to bankrupt a regular family. Joren, however, is filthy rich even by the standards of nobility and he knows that since he didn't perform the physical crime and the victim is a commoner he can't be jailed.
* Tamora Pierce's series of books set in the Tortall universe has the big gods, like Mithros (war and justice), and the Goddess (fertility, women, agriculture), but it also has minor gods like Weiryn (god of the hunt for a small mountainous area), and rather hilariously a god of crossroads, NOT a god of travelers, just a god of ACTUAL crossroads.
* Tamora Pierce's works were edited down to children's literature from more adult versions (or have changed over the course of the series in order to cater to a slightly older readership), there's quite a lot of this.
* Tamora Pierce, the Child King of Gyongxe, who was apparently selected to rule by the gods themselves, and incredibly mature for his youth. The main protagonists (Sandry, Tris, Daja and Briar) also count at times.
* Tamora Pierce, there's "laugh powder" and "hotblood wine" and and "rainbow dream." Some or all of these are probably real drugs under fantasy names (poppy is also mentioned), but we'll never know.
* Tamora Pierce turns out to have had a god for a lover. He cares for her so much that after her death he petitions (successfully) to have her made a goddess as well.
* Tamora Pierce under the username "scrivener212," every now and again.
* Tamora Pierce until Alanna tells him the truth around the same time.
* Tamora Pierce when a plant mage brings everything that was or had been a plant around a house to life and makes them so strong that trying to burn them down didn't work. It's explicitly stated that it'll be years before anyone can get close to the scene.
* Tamora Pierce, when the Discipline four (who at this point in the books are basically the strongest mages in the world when they stand together) use their magic to break the border of Namorn, they are left extremely hungry and tired for days. Briar says that if they hadn't drawn power from all across the empire, they would be dead.
* Tamora Pierce. While the main setting is based on medieval England, and features mostly white characters, there are dozens of both major and supporting characters of different ethnicities.
* Tamora Pierce whose favorite subject is math, and her classmates frequently ask for her help. During the dull stretches of managing her refugee camp in the fourth book, she amuses herself with engineering projects.
* Tamori always wears sunglasses, which have become iconic in Japan due to his celebrity status, though this is less because Tamori was trying to invoke this trope and more because he is covering up a childhood eye injury.
* Tampa Bay article on Danielle Crockett, her severely-neglected daughter, described her dilapidated room as follows:
* Tampa International Airport is supposed to have six airside terminals; however, Airside D was demolished in the mid-2000s and never rebuilt. Since the airside terminals connect to the main terminal via tram lines (a similar configuration is used at Orlando International Airport), this led to there being an elevated tram line that
* Tampering with Food and Drink: Putting deadly poison in food and drink.
* Tampering with Food and Drink: Putting deadly poison in food or drink.

* Tampopo is a sketch comedy revolving around food. Its main narrative involves a pair of truck drivers who take it upon themselves to revitalize the eponymous character's failing ramen shop.
* Tampopo there's a scene where a bunch of businessmen visits a French restaurant. Each person defers up the ladder of seniority until the CEO of the company orders (something bland and safe for people new to French cuisine, as I recall.) Each person down the chain of command promptly orders the same thing—except the most junior executive. He turns out to be an expert on French food, and makes a complex order that thrills the waiter, but embarrasses the heck out of everyone else.
* Tamrielic Adventures, the "Escape from Vvardenfell" had no real antagonist, but the "Threads in Windhelm" arc had Malvirian Linvail, a Dunmer pirate lord.
* Tamriel's two southern-most mainland regions, Elsweyr and Black Marsh, both qualify. To note:
* Tam Ryvora has Agent Tierney, who spends the entirety of her time on
* Tam Ryvora wears a visor on her forehead. She has yet to actually use it as eye protection, despite the fact that she works as a mechanic.
* Tamuli that he picked up Elene and the highly irregular Styric language in a matter of weeks.
* Tamuz skirts the line on this one; his Solar mate got a heavy dose of
* Tamyra Gray and Christina Christian (season 1, the latter getting help from the contestant being absent during her elimination). On
* Tanabata no Matsuri is the Japanese version, with Orihime and Hikoboshi as the star-crossed lovers.
* Tanabata suddenly coming out of nowhere with a steel-bladed katana, to ensure that the leaves aren't destroyed or tied to the leaves of other people.
* Tanagura. The elites themselves are ranked by hair color to distinguish their classes. The humans born naturally in the slums are "mongrels" treated as the lowest of the low that can't even attain citizenship.
* Tanaka: inhabited by ambulatory pseudo-fungi that attack anyone who comes through the gate.
* Tanaka is more well-adjusted, but flashbacks imply she had this experience too. (She's also older than Toda, so she's had more time to grow.)
* Tanaka-kun is Always Listless instead of a vicious monster (this actually made the haunted house more popular).
* Tanaka-kun is Always Listless into giving him a peaceful life wherein nothing ever happens. He fails.
* Tanaka-kun is Always Listless, Miyano calls Echizen "Ecchan," who in turn calls her "Myaano" (みゃーの, elongating "mya").
* Tanaka-kun is Always Listless tendencies is because he's just so damn peaceful and serene when he sleeps that they can't bring themselves to disturb him.
* Tanaka-kun is Always Listless. Though their past isn't yet elaborated on, they were apparently pretty close as kids and hung around each other's homes all the time before eventually drifting apart. It's claimed that the two were once part of a gang together (at least, according to the former).
* Tanaka Ryuunosuke is called "Ryuu" by his sister and best friend Nishinoya.
* Tanaka threatens the protagonist with these during his Social Link conversations to keep him from revealing his secrets. Punishments include ringing his doorbell every night at midnight and putting his picture on a dating site for former convicts.
* Tanaka Yoshiki seems to like these — in addition to the Arslan example above, he has Yang Wenli, Reinhard von Lohengramm and Paul von Oberstein from
* Tanakh (Old Testament to Christian readers), worship of anything other than the one and only God was illegal and punishable by death according to many laws and decrees by the prophets and is listed as the First Commandment ("Thou shalt have no other gods before me."). But for much of Israel's history, many rulers not only allowed worship of other things, but actively facilitated it. They were okay with magi (Persian Zoroastrian priests) even in periods where they otherwise had officially banned all other forms of worship too, since Cyrus The Great was viewed

as God's servant foretold by Isaiah after he freed the Israelites enslaved by the Babylonians, allowing them to return home. Today, Israel officially allows any religion to be practiced, but accounts from neo-pagans claim they would be cut to pieces if they ever publicly admitted to worshiping someone like Anat or Thor.
* Tana Mongeau creator, model and TV personality. She's most famous for her story time content and is openly bisexual.
* Tana Mongeau: Originally became popular for her outrageous 'Story Time' style videos. Now known for her various scandals and relationships.
* Tanarus: Tanks are the primary focus of the game, mostly of the Main Battle Tank and Hover Tank variety.
* tandem with one another, and you will really notice the improvements.
* T And T had an episode with a young boxer accused of throwing a fight. Turned out his teeth protector was laced with drugs.
* Tanduay Rhum Gold in the 90s back in the Philippines, with the catchphrase "I found gold in the Philippines''.
* Tandy Computer Whiz Kids showed everyone exclusively referring to the then-current Radio Shack products they used by their full (and often very long) names in even the most casual of conversations with very few exceptions:
* Tangail Airdrop on December 11, 1971 was India's biggest paratrooper operation, involving over 1,000 troops seizing a bridge over the Jamuna River and cutting off an entire Pakistani brigade's escape route.
* Tangent Comics and a reputation for being one of his world's A-listers.
* Tangent Comics has Wildcat, a teenage girl who transforms into a feral werecat when her handler says the word "Shazam".
* Tangent Comics loves the limelight, and tries to keep it on her and her daughter any way she can. The Flash, for one, doesn't care much about being a star, but there's no reasoning with a larger-than-life figure like her mom.
* Tangent Comics: the city of New Atlantis was founded atop the ruins of Atlanta, Georgia, after the Florida peninsula was destroyed in Earth-9's version of the Cuban Missile Crisis.
* Tangent Comics version of the Sea Devils. There's at least six or seven different species, from shark people to shrimp people, and some racial strife between them.
* Tangential but interesting: Aardman was careful to keep the animators away from the interviewees, and even the interviewers. They wanted the animals chosen to be inspired by the
* Tangerine: Dinah is a prostitute in a ring that operates out of a seedy motel room.
* Tangerine Dream? Progressive rock/New Age/World music/Electronic/Trance/God Only Knows? Further proof of how flawed these labels are to begin with.
* Tangerine during the season; the additional game ended in a tie. The problem? According to the scoring rules for soccer leagues, the winner is the team with the most points at the end of the season, not just the highest winning percentage. Since a tie is worth one point and a win is worth three, Paul's team needs to win, not tie, in order to win the league. And to make matters worse, they could have done this if they had just had the climactic penalty kick occur with Paul's team up by one goal. But of course, that would be less dramatic...
* Tangerines: Ahmed and Nika are enemy soldiers, Ahmed fighting for the Abkhazians and Nika for the Georgians. Both are laid up in Ivo's house recovering from battle wounds. Ahmed says "No, I have to kill him myself" when Ivo asks if Ahmed will turn Nika in to the Abkhaz soldiers lingering out in front of the house. The real reason of course is that after getting to know him, Ivo doesn't want to kill Nika at all.
* Tangerines, and averted. Ivo, Magnus, and Juhan push one of the army jeeps off a bluff. It rolls and tumbles a good hundred feet into a ravine. Nothing happens.
* Tangerine stars Kitana Kiki Rodriguez and Mya Taylor (both trans women) as trans sex workers Sin-Dee and Alexandra.
* Tangerine Tear down a citrus grove, bury the wood and build a street of houses on top it? Now you have termites. Try to put out an eternally burning muck fire by pumping water over it? Now you have a swamp breeding mosquitoes. Fill your storm runoff retention pond with expensive Japanese koi? Now the local birds of prey have

a new food source. Plus the sinkhole, the daily rain, the lightning... By the time the deep freeze comes around, they just break out the hot cocoa and fake fire logs in defeat, while the lower-class families of Tangerine are busy trying to save their orchards.
* Tangerine Tycoon allows you to perform a multiverse breach after buying a 5-D Tangerine, the most expensive building. This also awards you with a certain amount of uCoins which unlock perks that make your life in the next universe easier.
* Tangerine Tycoon allows you to unleash an apocalypse upon the world with the mutant tangerine upgrade. Having at least one of these will cause the sky and grass to turn red, and the human population to decrease, while the mutant tangerine multiplies at an increasingly fast rate. It is possible to fully exterminate the human species with enough time.
* Tanghi Argentini: Andre has made himself out to be an expert tango dancer to a lady on the internet. He goes to his friend Franz for some emergency tango lessons, then brings Franz along for moral support when it's time to meet the lady for real at the tango club. In the end, the trope is subverted when it's revealed that Andre was looking to match Franz up with the woman all along.
* Tangible physical injuries, of varying severity, often caused by a touch. Sometimes all or part of these injuries become a
* Tangiwai train wreck, which claimed 151 lives on Christmas Eve, 1954 in what remains New Zealand's worst rail disaster.
* Tangle & Whisper). He can show these features while disguised as someone else, with terrifying results.
* Tangled about his childhood dream, inspired by stories of very rich man who could, consequently go anywhere and do anything.
* Tangled Adventures in Arendelle of princess Rapunzel providing a window into how the youngest of the kingdom take the changes that happen in the fic.
* Tangled After Gothel uses the Stabbington brothers in her plan, they end up arrested while she leaves with Rapunzel.
* Tangled, after struggling for a whole montage to hide Flynn Rider away in the closet, Rapunzel finally manages to get the door slammed shut... directly on all of his fingers. Luckily, he's unconscious and seemingly indestructible.
* Tangled. Also in the song "I've Got a Dream" the Big Nose Thug references this trope.
* Tangled, although this may be a case of having being told by aforementioned mother that people would use her healing locks for their personal gain. She also does not want to talk about her hair much, to the point she neglects to mention its powers ("I have hair that glows when I sing") at a time when they may be needed...
* Tangled, and "Beyond the Corona Walls" reveals that he once left a crime boss's daughter at the altar. After falling in love with Rapunzel though, he's completely comfortable with the idea of settling down with her and no other woman could ever change his mind.
* Tangled and manages to trade several blows before knocking the frying pan out of Flynn's hands.
* Tangled, and rich enough that he could do anything and go anywhere. Which explains Flynn's career as a thief.
* Tangled) and the main character Rapunzel went on to become one of Disney's most popular princesses.
* Tangled as Rapunzel and Flynn Rider, respectively. In context, it doesn't become a love song until Flynn starts singing though one wouldn't assume it listening to it straight.
* Tangled. A subversion, in that the thugs in the bar all turn out to be somewhat nice guys with dreams of doing something with their lives besides being thugs.
* Tangled. Averting this trope is the reason why this movie is the second most expensive film ever made. They did very well with the hair, clothes, and water... but the fire not so much.
* Tangled begins with Rapunzel as a baby, then briefly shows her as a toddler and a young child before starting the main plot on her 18th birthday. These scenes are relevant, though, as they show Mother Gothel kidnapping Rapunzel from the castle

and Rapunzel developing her obsession with the lanterns, both of which drive the plot throughout the entire movie.
* Tangled. Being 18 years old, which would already make her adult, she is barely aged up in fanart.
* Tangled brings him back to life. This is justified, since in the original tale, Rapunzel healed her beloved prince's eyesight with her tear.
* Tangled, but is turned into a Heartless. She dies after Sora defeats her.
* Tangled came out. Now Elsa, Anna, Merida, and Rapunzel tend to get platonically paired together as the "Four Seasons".
* Tangled, causing the keys to do all sorts of gymnastics. By the end, so many have gone flying that it's hard to believe there are any left on the piano.
* Tangled development, where the darker script had her acting much more reluctant to leave her tower and more nervous around people.
* Tangled does this with Rapunzel and Flynn escaping into the cave from beneath the giant falling rock pillar. Flynn manages to grab the previously discarded frying pan at the last second.
* Tangled: During the "I've Got a Dream" song, Big Nose Thug (singing about his notoriously ugly appearance and how he'd wish people would see past that) sings "Though my face leaves people screaming..." And during this line another thug, who's drinking out of a mug of beer, violently spits the beer out of his mouth (or if you interpret it worse, vomits up his stomach contents) in reaction to Big Noses face's proximity to him — just to spell it out how harshly people react to Big Nose's appearance...
* Tangledeep, axes can hit every foe adjacent to you, albeit at reduced damage. Some abilities allow you to do things like fling magical axes away, and have them return like a boomerang.
* Tangled ends with Rapunzel and Eugene kissing while (in narration) the latter answers the question "Did Rapunzel and I ever get married?"
* Tangled Ever After is actually her homecoming celebration dress colored white instead of pink.
* Tangled Ever After: Maximus sneezes and sends the wedding rings flying a few minutes before they are needed.
* Tangled Ever After, Maximus the horse and Pascal the chameleon cause all sorts of chaos trying to recover the rings for Rapunzel and Eugene's wedding. They manage it, but then the cartoon ends with Maximus accidentally sending the cart carrying the wedding cake rolling away.
* Tangled Ever After rings, so he and Pascal have to scramble across the kingdom to retrieve them.
* Tangled, except for the prologue's backstory, takes place in less than three days.
* Tangled Family Tree: A family tree with a little too much incest going on.
* tangled family trees is said to have heralded a brief return to the quality and relevance of the mutants' heyday.
* Tangled Family Tree (such as Hercules being the great-great-grandson, and half-brother, of Perseus).
* Tangled Family Tree (though maybe less inbred considering Rhaenyra's "Velaryon" children were more likely the result of an affair, though they all died without issue).
* Tangled features actors Laura Chiatti and Giampaolo Morelli as Rapunzel and Flynn and singer Mario Biondi as Hook-hand Thug.
* Tangled, Flynn assures us in the narration that they do — and Rapunzel makes her only comment at that point "after years and years of asking and asking". The follow-up short shows he's exaggerating.
* Tangled, Flynn has been mortally wounded, and Rapunzel agrees to willingly spend the rest of her life alone with Mother Gothel if she is allowed to heal Flynn first. Before she can save him, Flynn cuts Rapunzel's hair, destroying its enchantment and freeing her from Gothel's enslavement, even though it seems like his only hope of survival. Essentially, she tries to sacrifice her freedom for his life, and he sacrifices his life for her freedom.

* Tangled, Flynn jokes that the party to celebrate Rapunzel being reunited with her parents "lasted an entire week, and honestly I don't remember most of it."
* Tangled, Flynn lifts the satchel with their loot from his own partners in the opening — and at the conclusion, lifts Rapunzel's tiara — giving it back after a dirty look.
* Tangled, Flynn presents his efforts to persuade Rapunzel to release him as a generous offer to release her — she's feeling guilty about abandoning her mother, so he will bring her back without showing her what he promised, and she will give him back what he stole. When that doesn't work, he brings her to the Snuggly Duckling in an attempt to show her the thugs she fears and persuade her thus.
* Tangled: Flynn Rider, in a mocking tone, lets out a mocking "Yayyy!" after Rapunzel tells him that she likes duckling when they arrive at the Snuggly Duckling.
* Tangled: Flynn tries to get rid of Rapunzel by using her fear of disobeying her mother, by encouraging her to do it:
* Tangled from a selfish, thieving rogue to something closer to this trope.
* Tangled gives us the jaded, worldly-wise thief Flynn Rider and the spirited, innocent princess Rapunzel.
* Tangled, Gothel brings Rapunzel hazelnut soup, saying that is Rapunzel's favorite food. Zigzagged in that only Gothel but not Rapunzel herself says this, and it's implied that it isn't a favorite food of Rapunzel's and Gothel is just making this up as part of her emotional abuse of Rapunzel.
* Tangled, Gothel draws the Stabbington brothers into her plans by a promise of revenge on Flynn.
* Tangled, Gothel is dependent on Rapunzel's magical hair to keep her perpetually young; without it, she will rapidly age until death.
* Tangled had Rapunzel decide to leave Gothel to rot in her tower after finding out that she kidnapped her from her real parents when she was an infant in order to hoard her magic hair for herself. Gothel, however, is having no punishment of the sort.
* Tangled has 70 feet of hair! It's to be expected, since she's, you know, Rapunzel.
* Tangled has Mother Gothel, who locks Rapunzel in a tower the night she was born and is determined to keep her there forever, to preserve the immortality granted to her by the magic of Rapunzel's hair.
* Tangled has Rapunzel, the lost princess, and Flynn Rider a.k.a. Eugene Fitzherbert, an orphan turned thief. Neither of them knows she's the princess for quite some time, though.
* Tangled, he does try to protect her the moment he thinks she might actually be in danger and seems genuinely concerned when the head thug is bearing down on her.
* Tangled, implicit in the epilogue, where all the thugs from the Snuggly Duckling are living out their dreams, and Flynn himself, who had already been slated for execution, gets to marry the princess instead.
* Tangled implied that he became swept up enough in the song's sentiment to respond later to a thug's exhortation to "follow your dream" with a genuinely enthusiastic "I will!" (the thug was actually addressing Rapunzel and thought that Flynn's dream sucked, but still).
* Tangled includes references to scenes that were cut from the movie, including Flynn encountering a bear and Rapunzel consulting a psychic monkey.
* Tangled In Time: Link was kidnapped as baby from his parents, Sir Raven and his wife, the former being the one who holds out hope of reuniting with their son. Sir Raven does not find out that the lost kid and the father at marketplace are his long-lost son and his son's kidnapper.
* Tangled In Time sets a glamour on Link so the latter would look like a young version of himself so he would pass as his son. Only for the spell to take Mr. Dragmire literally and make Link look how he truly looks under the Dragmire disguise.
* Tangled: Inverted. The pub thugs when the viewer first meets them, seem to be

only defined by their being criminals; but once the song "I've Got A Dream" comes, we find out they all have hobbies (playing the piano; baking; mime; interior design; etc.) that they'd really love to turn into their jobs.
* Tangled in what is otherwise the adaptation of a classic fairytale; several of her actions wouldn't be out of place coming from a caring parent, but she also keeps Rapunzel inside the tower by making the world outside sound scary and discouraging her from thinking for herself.
* Tangled, just as Eugene and Rapunzel are about to kiss, the former saw the Stabbington Brothers waiting in the shore and in order to keep Rapunzel safe, he decides to head on shore to give the tiara to them. However, since he does not tell Rapunzel of their presence (whom she previously saw attempting to kill them), she is led to believe that Eugene truly abandoned her for the tiara, which traumatize her enough that led to Gothel successfully regaining hold of her to return to the tower.
* Tangled leads her to to the conclusion that she's the lost princess. Of course, the audience has known since the introduction.
* Tangled makes Rapunzel a more pro-active character, who knocks out the male lead with a frying pan as soon as he sneaks into her tower. She also uses her hair itself as a weapon numerous times. Like Esmerelda, this is downplayed - as Rapunzel's strength lies in her kindness and compassion for others.
* Tangled manipulates Rapunzel into staying in the tower not because the world is a dangerous place or because she loves Rapunzel, but merely so she can keep Rapunzel's fountain-of-youth hair to herself.
* Tangled, Mother Gothel extinguishes a whole row of candles this way during her song "Mother Knows Best", all without missing a beat.
* Tangled: Mother Gothel manipulates events to successfully convince Rapunzel that Flynn betrayed and abandoned her. Unfortunately for her, Flynn escapes her set-up and immediately races back to Rapunzel, resulting in their reconciliation and Gothel's defeat.
* Tangled no less! His dialogue was cut from the final movie so although the king appears he doesn't speak.
* Tangled of the script played it straight. Bastion was Rapunzel's love interest before Flynn but was scrapped for a more conventionally handsome protagonist. Bastion was a very large guy while Rapunzel is somewhat short. Rapunzel didn't even reach Bastion's shoulders.
* Tangled. Oh sure, it's awesome to have hair that glows and heals any wound and reverses aging, but when you get kidnapped from your birth parents, and said hair grows 3 times as fast as regular hair, there are problems that can arise. For instance, it apparently takes 3 hours to brush her hair, and 6 hours to wash it. And with 70 feet of it by the time you're 18, it can also be a real drag (literally) to lug around. And yes, you could braid it to make walking easier, but then if it catches on anything, you're stuck.
* Tangled opens with Flynn Rider, as the narrator, telling the audience that "This is the story of how I died." By the end, it turns out to be half-true.
* Tangled pretends to be Rapunzel's loving mother, but in actuality, she was the woman who kidnapped Rapunzel as a baby because her hair was full of magic from the flower used to de-age Gothel that got crushed into medicine for Rapunzel's real mother, the queen.
* Tangled, Rapunzel and Anna both have dreams that feature past events but foreshadow future ones.
* Tangled, Rapunzel and Eugene's relationship kicks off with her knocking him out with a frying pan after he breaks into her tower.
* Tangled, Rapunzel and Flynn are trapped in a cave that's filling up with water. He tells her he can't find an exit, it's too dark, and confides in her what his real name is. Wanting to reciprocate, she tells him she had magical hair that glows in the dark when she sings. It even takes her a few moments after that to make a connection. Justified, as she wasn't accustomed to even thinking of that as a useful ability.
* Tangled), Rapunzel can paint, dance, cook, play guitar, sculpt, and knit, among

other things. Plus her hair alone has many different uses, and she sometimes utilizes it in defending herself.
* Tangled: Rapunzel is more confident and capable than the classic archetype, but fits as a result of being cut off from the world. The movie doesn't hesitate to play her naivety for as many laughs as possible though.
* Tangled: Rapunzel is more cute than beautiful, and her mannerisms (such as hiding in her hair when scared) and personality make her the one of the most adorable Disney Princesses.
* Tangled: Rapunzel is pretty lively. Her never having been outside before only makes her more excitable.
* Tangled: Rapunzel narrowing her eyes. Rapunzel also has a little half-laugh she'll do when she's nervous or excited. She shares this trait with her mother - which, even more than their strong resemblance to each other, really drives home their connection to each other when they reunite and both do the little laugh.
* Tangled: Rapunzel's clothing doesn't change, but when Flynn gets four little girls to fix up her hair so it doesn't drag on the ground while they're touring the kingdom, Rapunzel ends up looking even cuter than before. Flynn's face when he sees the final result has the name of this trope written all over it.
* Tangled, Rapunzel scrambles onto Flynn's back when something rustles in the bushes. It's a rabbit.
* Tangled, Rapunzel treats Flynn's hand with her hair, after they escape drowning.
* Tangled: Rapunzel uses her magic hair to find the way out of a flooded cave.
* Tangled: Rapunzel, who is able to lift Mother Gothel up and down the tower every day using her hair and her hands. She makes it look pretty much effortless. Also, she manages to knock Flynn Rider out several times with a frying pan, and later helps him escape some guards by letting him swing on her hair.
* Tangled revolves around this. When the king's army takes the flower that Gothel had been using to keep herself eternally youthful for centuries and uses it to heal the queen, its power is transferred to Rapunzel's hair, which loses its power when it's cut. Gothel then kidnaps Rapunzel and keeps her in a tower, doing everything she can to ensure that she stays there forever, so that Gothel will always have access to Rapunzel's hair when she needs it to rejuvenate herself.
* Tangled she is very optimistic and chipper despite being locked up for eighteen years with no human contact besides her mother.
* Tangled, she turns to Rapunzel and says, "Now look what you've done."
* Tangled, shortly after Rapunzel leaves the tower with Flynn, she's startled by something in the bushes. Much to her embarrassment, it turns out to be neither thugs nor ruffians, but a harmless bunny rabbit.
* Tangled shows Rapunzel and Flynn consulting a fortune-telling monkey, in reference to a deleted scene in which Rapunzel and Flynn escape some guards with the help of a gypsy and her pet monkey.
* Tangled shows: she kisses Flynn on the mouth much as Mother Gothel kissed her. Flynn promptly pulls her closer and starts to demonstrate the differences before the cut.
* Tangled's "I See the Light" inverts it starting out as the internal thoughts of Rapunzel and Flynn before leading into a duet between the two for the last verse.
* Tangled, some international versions let Rapunzel's name be the title.
* Tangled. Still, the merchandise mainly shows Rapunzel with her long hair, like Mulan.
* Tangled Strings of The Marionettes "speak" via dancing. Humans, lacking tentacles, have considerable difficulty understanding them.
* Tangled: Subverted with Flynn. He's clearly annoyed when the Thugs sing "I've Got a Dream". He eventually joins in but only because the Thugs threaten him with knives and swords after he tells them he doesn't want to sing.
* Tangled than their swords. The end of the film reveals that all the kingdom's soldiers apparently now carry frying pans.
* Tangled (that she kidnapped, admittedly; but still, you would think she would give the girl some respect). The following is especially cringe-worthy:
* Tangled, the guard captain is tweaked with demands for a password during the

rescue.
* Tangled. The last part is deconstructed; Gothel kidnaps Rapunzel because of it.
* Tangled. The line "Sew a dress!" became "Avoid clothes!". And again when the line "All of the nights I don't remember when you're 'round me" from the Jonas Brothers' "Sucker" became "At night in the kitchen there is no clothes". Google's algorithm seems determined to get Malinda to take her clothes off.
* Tangled, the magic flower and later Rapunzel's hair serve this role for Mother Gothel. Singing the magic song restores her youth.
* Tangled...then Flynn spots the Stabbington brothers waiting for him on the shore and pulls away.
* Tangled. The protagonist Rapunzel has a small lisp while her love interest Flynn doesn't.
* Tangled: The Series: After learning that Rapunzel has her golden hair back but won't explain how that happened, Eugene urges her not to keep secrets from those she loves. Moments later:
* Tangled: The Series and vows revenge on her (and by extension, all of Corona) for turning away from him.
* Tangled: The Series'. Another 5-6 month hiatus happened between the season 2 finale ("Destinies Collide" - April 14, 2019) and the season 3 premiere ("Rapunzel's Return" - October 7, 2019).
* Tangled: The Series as a kindred spirit is debatable, but she's still not the friend she claims she wants to be.
* Tangled: The Series), a sequel to the show focusing on the adventures of Varian and his companions — his apprentice Yong, his rival Hugo (a character transplanted from Ritter and Lencioni's D&D campaign), and a princess named Nuru — as they journey across the Seven Kingdoms to discover what happened to Varian's long-lost mother.
* Tangled: The Series, as its landmass is Europe and appears to be set where France would be.
* Tangled: The Series as punishment for betraying the Saporian cause, and who tried to reduce the whole Kingdom to ashes with all the population.
* Tangled: The Series at one point and wrote "Cassandra... how can this be..." on the page. She flips through that page in the final episode.
* Tangled: The Series: Cassandra is always getting in between Rapunzel and Eugene's romantic moments.
* Tangled: The Series, Cassandra is revealed to have been courting a mysterious man named Andrew. It is revealed, however that it was fake on both ends— he was doing it to steal an important artifact and she was aware, playing along in the efforts to catch him and expose him, in an attempt to prove her worth as a guard.
* Tangled: The Series", complete with the sound of sinew being twisted.
* Tangled: The Series consists of an overarching arc with a different plotline:
* Tangled: The Series, decides to stay with Cassandra both out of her own burgeoning romantic feelings for her friend and, because of the latter's growing emotional instability throwing Corona into near-irreparable chaos, to get her to see reason. So far, it's a long process.
* Tangled: The Series episode "Curses!", Rapunzel angers a gypsy by refusing to give up the telescope given to her by her father. The gypsy then declares that Rapunzel will be cursed with misfortune. After experincing all kinds of bad luck, Rapunzel is about to give up her telescope to end the curse until Eugene gives her a moose tooth that is supposed to be a good luck charm to counteract the curse. After this, Rapunzel then gains the confidence to cross a dangerous ravine. But halfway through, the tooth is revealed to have come from Shorty's mouth, and she starts to worry that the curse will prevent them from getting to safety, until Eugene tells her that luck only exists if you believe in it.
* Tangled: The Series: Eugene puts his skills as a former thief to use by getting a job as a consultant for the Royal Guards.
* Tangled: The Series first appears in the episode and reveals he has helped the Saporians take over Corona, he has a goatee. He loses it as soon as he is redeemed. Subverted in that it is just drawn on and Lance wipes it off with his thumb.

* Tangled: The Series has this in the form of "Tangled: Before Ever After." The odd 55-minute running time was a result of the crew being unable to edit the desired story down any further, and the studio acquising to their request for an increased runtime.
* Tangled: The Series: In "Painter's Block", whoever Sugarby puts under her spell will have glowing white eyes.
* Tangled: The Series in the form of this trope in "Destinies Collide"
* Tangled: The Series: In the story "Guardian's Day" from the issue "Hair It Is", Cassandra is shown to be a bad gift-giver.
* Tangled: The Series it". Discerning readers will recognize that Varian is actually replying in the affirmative to Eugene's question despite phrasing it as a denial.
* Tangled: The Series). It's thus not uncommon to have Cass and Elsa hit it off during a visit or have Cass conveniently shipped off to be Elsa's new lady-in-waiting.
* Tangled: The Series it was established she is afraid when people attack her, and while capable of defending herself, she's far more likely to run away.
* Tangled: The Series manages to render a truth serum from a potion that inverts a person's most prominent personality trait.
* Tangled: The Series. None of it works. Rapunzel literally tells her point-blank that there's nothing she could possibly do that is so heinous that it would make Rapunzel give up on her.
* Tangled: The Series: One of these occurs at the beginning of "Rapunzeltopia" when short-haired Rapunzel meets her long-haired alter ego:
* Tangled: The Series: Played straight in "The Lost Treasure of Herz der Sonne", when Feldspar translates the inscription of the treasure map.
* Tangled: The Series "Queen For a Day". It is then followed by "Painter's Block" and "Not in the Mood", which are set after said episode and before "The Quest for Varian".
* Tangled: The Series Rapunzel accidentally cuts herself off when expelling Creighton from the palace.
* Tangled: The Series: Rapunzel and Eugene are interrupted quite a few times before getting a moment all to themselves in the pilot movie.
* Tangled: The Series: Rapunzel has been having visions and nightmares about Mother Gothel for a while since the night with the spikes. It's not explained why, but it's either a consequence of her touching the spikes...or a likely sign she has PTSD from being kidnapped as a baby and then abused for 18 years.
* Tangled: The Series, Rapunzel is ignorant of what it means to be booed by someone, so Cassandra explains:
* Tangled: The Series recite an incantation, but once they get there, Creighton appears and reveals that she wrote that part herself to trick Rapunzel into bringing the beast right to her so she can kill it.
* Tangled: The Series special "Queen for a Day", a deadly blizzard strikes Corona due to a curse cast by the warlock Zhan Tiri, causing Frederic and Arianna to fall into danger. Eugene, Lance and the Snuggly Duckling thugs band together and travel through the blizzard to find them and rescue them, despite putting their lives at stake.
* Tangled: The Series Varian is incredible for this in the episode "Secret of the Sun Drop". There's too many layers of how detailed his plan was. But technically, he got what he wanted, but he didn't get the results he was expecting. And mind you this kid is like 14 years old and with this level of preparation he could be a Chess Master.
* Tangled: The Series was CGI but its cartoon midquel is in hand-drawn animation.
* Tangled: The Series, which eventually comes true in the next episode, yet she doesn't say a single word.
* Tangled: The Series with amateur animators. As a result, many people learn of it from animatics without realizing it's from a Disney cartoon.
* Tangled: The Series with her, as such. They simply happen to have come to the same exact conclusion.

* Tangled thief, like his favorite character. Rapunzel tells him she likes his real name better, and she is implied to be the first person who liked him for himself.
* Tangled thief named "Bastion" who only robbed because he had no other choice growing up an orphan, making his more true to the original prince, however the team decided to revamp his character into something "sexier".
* Tangled to have been this. In one episode it's heavily implied that he once had a threesome with a warlord's twin daughters, and another episode reveals that he got far enough with a crime boss's daughter to leave her at the altar. Much like Naveen above, this was before he met Rapunzel.
* Tangled to sing about their dreams. When they try to get Flynn to add his dream, he turns them down. After they all point their swords at him, he immediately joins in.
* Tangled Up In Blues does this for the background character Noteworthy, essentially giving an overarching story to all his appearances in the original show.
* Tangled Up In Blues: The chapters are all titled "The [something] Blues", usually referring to the prominent location or character from the chapter, until the last one (which is simply "The Friendship Blues").
* Tangled Up In You, Adrien falls asleep in Marinette's room and she pulls a blanket over him before lying down herself.
* Tangled Up In You at one point drops us into a discussion about giraffe scarves.
* Tangled Up In You has a fairly brief one, when Marinette notes that Adrien is "so adorable when he's asleep" but lies down to sleep herself soon after, not really lingering on him.
* Tangled Up In You has several dozen of these, most of them brought on either by Marinette's crush on Adrien, Adrien's crush on Ladybug, or, in later chapters, Adrien's developing feelings for Marinette.
* Tangled Up In You, insofar as it convinces Adrien she didn't tell them anything.
* Tangled Up In You is interrupted when Adrien gets hit in the face by a snowball from a nearby fight.
* Tangled Up In You, Marinette and Adrien build one in her room during a sleepover. It's stated that Marinette hasn't made one in ages, while Adrien never has.
* Tangled Up In You position, and then later when he tries to get her to admit to making a pun.
* Tangled Up In You, when Marinette is about to take Adrien's measurements for a Ladybug onesie, he takes his shirt off before she tells him that he doesn't need to strip for this. He apologises and says it's a habit he's picked up from his photoshoots.
* Tangled was changed to "To på Flugt: Et Hårrejsende Eventyr" (Two on the Run: A Hair-Rising Fairy Tale/Adventure). The subtitle is probably a call-back to the original title.
* Tangled was originally supposed to look like an oil painting on canvas, but the technology was never perfected, so it ended up being done with conventional computer animation. However, the look is much softer and more fluid than any movie that's come beforehand, and the character designs are a very good translation of Disney 2D. That said, the oil painting look can be seen in some of the backgrounds. It's especially evident in some of the forest scenes.
* Tangled Web of Spider-Man as revenge for a previous betrayal. As with most of the injuries to Kangaroo in this series (laser cannon exploding in his crotch, getting a foot up his behind), it is played for laughs.
* Tangled Webs there's a scheming vengeful bastard out to get you usually has the target sweating long before the actual revenge is done..
* Tangled: When Flynn and Rapunzel seem to be about to kiss near the end of the floating lanterns scene, Pascal turns pink and covers his eyes. Kinda subverted, though, when he immediately peeks between his fingers.
* Tangled, when Rapunzel is supposed to be so young that her parents are still celebrating her birth, she has long hair and can hold up her own head and focus and otherwise act months older (though the surprisingly long hair could be because her hair's magical). The narration describes the period of time before Gothel abducts

her as "a moment."
* Tangled where Rapunzel and Flynn were trying to reach each other during the "Kingdom Dance" but don't come together until the song has ended.
* Tangled, which was 7 minutes of mostly slapstick, where the original spread out the slapstick over the longer running time.
* Tangled while "Something That I Want" is rather easy to separate from it.
* Tangled, who can be reasoned with when talked to. He even becomes an actual member of the Royal Guard and becomes friends with his former enemy, Flynn Rider, after the latter reforms.
* Tangled, who took over the role in later works, has confirmed he had also done the dialogue before it got discarded for a star talent.
* Tangled) with an axe still imbedded in the planks at the location of the head.
* Tangle Tower and exotic and even one-of-a-kind flowers. He attributes it to the unique properties of the lakewater around the manor. A major subplot involves a unique flower he bred to look exactly like Penny.
* Tangle Tower centers around is a Locked Room Mystery. A key complication of the case is that Freya and Flora were locked in the room when Freya died, and the door remained locked until Fitz kicked it down.
* Tango & Cash before shooting the oil tanker, revealing a steady stream of white powder. Tango cups his hands under the stream for a few seconds, then licks the resulting pile of powder in his hands.
* Tango & Cash: Both protagonists are framed by gangsters for murder to get rid of them, so they won't keep shutting down their drug business.
* Tango & Cash: Both villains and heroes go through windows without any cuts.
* Tango & Cash: Cash takes a guy's car this way, who loudly protests (especially after it gets wrecked in his chase with a suspect).
* Tango & Cash during a car chase in a parking garage, one of the vehicles bumps into a parked car where a couple is having sex in the back seat. The girl is on top and her naked upper half is shown as they stop and see what's going on. Several topless female strippers are seen in the strip club too.
* Tango & Cash, featuring an on-board computer, mounted machine gun, and 120mm cannon.
* Tango & Cash has made a small fortune playing the stock market. Thus, he's wealthier than his partner, Cash.
* Tango & Cash, the title characters find a dead body which is obviously wired. However, when they are put on trial for murdering the man, the recording is not used in the trial - the tape had been swapped with a second tape, which had been assembled from various sound bites of things the characters had said on other occasions, pieced together to make what appeared to be an incriminating conversation.
* Tango & Cash usually wears expensive business suits. His commander even calls him on that.
* Tango & Cash. While escaping prison, Stallone and Russell's characters use their belts and the prison's electric lines in this manner to get over the brick wall surrounding the prison.
* Tango Sector (the second episode) has red-coloured helicopters that first appear in the fourth level and make recurring appearances up to the sixth level. They fire big salvos of missiles, but their pattern is predictable enough that you can easily dodge their fire and blast them apart with your weapon of choice (namely the Laser Turret or the Twin Laser).
* Tango took a different slant: "Too much Tango made me think I was a ninja. But I'm not. I'm just Gary."
* Tanguy: The main character, aged 30 something, still lives with his parents and couldn't be moved to ... well move out. As a doctorate student in Chinese civilization, he uses his language skills to pick up Asian girls and eventually, yes, moves to Beijing where he marries a local woman. When he marries the Chinese girl, he moves in with her family and gets them to care for him.
* Tania Gunadi definitely embraces a Genki Girl side with how pumped up and energetic she gets. This is especially the case when she shows a fangirl side.

* Tania is actually a tiger, and she becomes an ally in the third season.
* Tania uses an Amazoness Deck and she beats Misawa several times before she is defeated by Judai.
* Tanica is introduced as an assassin on the team sent to kill Smith. After she is
* Tan is actually dyed, implying that it's naturally dark brown or black, which still doesn't answer the question.
* TANIS detailing a trip into the area where Tanis is suspected to be:
* TANIS host Nic Silver because he pays her. However, she's expressed interest in a few of the things that come up in Nic's investigation of the Tanis myth, such as a film said to drive insane anyone who views it. When Nic has to go to an old asylum to conduct an interview in the third season, M.K. insists on tagging along to see the asylum for herself, wonders along the way if they have an electric chair, and once they arrive, sneaks off to explore by herself.
* TANIS is said to be located somewhere within those woods and has a pronounced effect on those who go into it or even get too close. Many of the tales told during episodes feature men and women turning homicidal and/or suicidal after exposure to it, ranging from random fur trappers in the nineteenth century to Charles Manson.
* TANIS podcast because Nic pays well and regularly. She'll often go along with a request of Nic's with a dismissive "It's your dollar" or similar. That said, she does admit that she's gotten sucked in a little with the search for Tanis and, in her first conversation with Nic following his escape from mortal danger, says she's glad he survived.
* Tanita Tikaram to the point of equalling or even surpassing it in the public memory.
* Tanith First-And-Only. When you're the last 2,000 survivors of a planet destroyed by Chaos, you have to be badass.
* Tanith Lee, and his personality was much like that of Darrow's character, Avon.
* Tanith Lee, because it gives people false comfort in time of troubles.
* Tanith Lee. Ghosts have an item from their previous life that links them to this plane. If the item is damaged or destroyed the ghost is sent to its final destination.
* Tanith Lee has a list of about 12 words of slang for the adolescent 'Jang' caste of the dystopian novel.
* Tanith Lee... Ian Watson discussed the same thing in a short story about a human who married a djinn.
* Tanith Lee influence the world over the span of many millennia if not millions of years.
* Tanith Lee series, where changing bodies and genders is almost as easy as changing clothes. Officially you're only supposed to change once every thirty days, but nobody pays attention to that.
* Tanith Lee, the end states in as many words that everybody lived happily ever after. Well, almost everybody...
* Tanith Lee. The feudal lord of a certain lineage, when having two werewolf companions, gains the magic powers of an ancient wolf goddess - but only if all three are in a state of true love (not necessarily sexual). The powers are implied to be immense. The protagonist doesn't feel true love to his werewolves, just a kind of needy affection - but even that is enough to summon a hailstorm at a critical moment.
* Tanith Lee, the Gods created the universe, got bored with it, and now do nothing but stand around contemplating their own greatness. They've intervened in the world approximately three times in all of history, each of which was to deliver smack-downs on anyone who dared to challenge them.
* Tanith Lee, there's a wizard who takes on an apprentice and charges only one fee for his lessons: he gets to bugger the kid every night. When the apprentice finally quits, the wizard reveals that the sex was draining off years of his life (which were transferred to the wizard); and that to add insult to injury, for the few years left of the boy's life, he will act more like the lustful old wizard himself.
* Tanith Lee, while Jasleth is looking for a quest to join or a monster to slay, he comes across a prince tussling with a two-headed monster, but it turns out that the

monster is the prince's pet, they were just playing, and neither appreciates Jasleth's offer of assistance.
* Tanith Lee world. Cyrion's famous for solving problems involving the supernatural.
* Tanjiro's father, Tanjuro, looks outright ghastly due his illness in flashbacks, yet his Breathing techniques allowed him to perform physical feats that his body shouldn’t be able to handle, like performing his ritual of the Hinokami Kagura in the snow for hours upon hours without getting tired.
* Tank Adhesive Countermeasure ammo, Borma uses a bazooka, and Motoko herself uses a .50 caliber anti-tank rifle... with only one arm. Of course, considering that they are all enhanced with prosthetics to various extents, it makes some sense that they can wield these weapons. Togusa, the only non-cyborg, just uses a Mateba autorevolver. In the original movie, Batou also uses a man-portable HEAT SPIW (High-Explosive Anti-Tank Special-Purpose Individual Weapon), which he affectionately calls "your standard-issue Big Gun".
* Tankard. A vast majority of their songs are related to beer and drunk partying.
* tank armour is certainly capable of creating a new doorway in just about anything.
* Tank Battalion) opens with the commander ordering his underling to stand guard and threatening retribution if he doesn't wake him up for tomorrow's exercise. The underling does the same to his 2IC, going down the line until a private is told to stand guard. Naturally with his superiors bunking off the private does the same, and they all get in trouble with the political commissar for sleeping in.
* Tank Battles in Suburbia has eleven levels set across New Jersey suburbs like Montclair, Glen Ridge and Raritan, with the final level being on the Turnpike.
* Tank Controls game, is to assert that they are purposely bad so they would "deprive the player the ability to act like an action hero".
* Tank Controls: Made popular by the genre, even though it also appeared in other genres.
* Tank Controls: When a game forces you to move forward and backward separately from left and right.
* tank desant,, but is uncommon these days due to increases in tank speed and most modern forces that can afford tanks can afford separate transports for their infantry to let them keep up.
* Tank destroyers (excepting the M36, which had fairly respectable forward armor), the M18 Hellcat in particular. The Hellcat clocked in at 60mph (97km/h) on road, making it the fastest armored fighting vehicle of the war, used a long-barreled version of the 76mm gun used by the Sherman... and had only 5 to 25 millimeters (0.2 to 1 inch(es)) of armor depending on location. Modern wheeled tank destroyers have the heavy gun of a MBT and superior speed (the
* Tanker, etc powers, but they'll each use them in very different ways. To use fire as an example, a Tanker would cloak himself in flames, a Blaster would launch gouts of fire at enemies, a Scrapper would create a Sword out of fire, a Defender invigorate allies with an inner flame and a Controller would cover the battlefield in smoke and cinders.
* Tankettes: fast and well armed, but against heavier tanks or even Power Suits they were outclassed.
* Tank features a "lock and load montage" as the protagonist fires up his Sherman tank to rescue his son.
* Tank for the Atari 2600 are likely the original tank battle video games. Two players driving small pixelated tanks through a maze trying to blow each other up.
* Tank Girl. According to one of the animated sequences, Tank Girl's tank is controlled by one of these.
* Tank Girl. After Tank Girl and Jet Girl enter the sex club Liquid Silver in order to find Sam, they split up.
* Tank Girl. After Tank Girl and Jet Girl escape from Water And Power, there's a animated interlude with the two girls driving in Tank Girl's tank. At one point Jet Girl's eyes bug out of their sockets at Tank Girl's antics.
* Tank Girl against those watching. The woman's makeup is drastically overdone.

"This might take a really long time," quips Tank Girl.
* Tank Girl. And drinks beer. And snogs kangaroos. On the silly side, most plots are very thin and resolved in some ridiculous way.
* Tank Girl and Jet Girl as they force everyone at Liquid Silver to sing Cole Porter's "Let's Do It".
* Tank Girl. A non-liquid version: the dust/sand covering the Rippers' subgates.
* Tank Girl: Apocalypse leads into an Adam and Eve plot, but this is not picked up on in later books.
* Tank Girl as "Jet Girl". When first met she's a nice, meek girl who's easily pushed around and is quite smart (an expert mechanic and pilot).
* Tank Girl, basically gentle (if horny) unless they need to be vicious in a fight, or are provoked.
* Tank Girl: Booga, the title character's Ripper love interest with the mind of a child.
* Tank Girl comics, pilots a submarine that sometimes travels underneath the desert sand.
* Tank Girl, Doug gets repeatedly frustrated with the overuse of comic drawings instead of live action and guesses that the makers simply forgot to shoot several scenes and had to improvise. As it turns out, he was partially correct — in an interview, co-creator Jamie Hewlett said that he and Alan Martin had to animate several scenes because the producers forgot to film them.
* Tank Girl example. Tank Girl and Jet Girl are in prison. Jet Girl has been very serious in Tank Girl's company up to now.
* Tank Girl features Tank Girl and her allies fighting Nazis while naked.
* Tank Girl his mind after decapitation only to attach a holographic device projecting his head to his headless body.
* Tank Girl, Jet Girl is meek and mousy, and lets the Water and Power mook push her around until she makes friends with Tank Girl. By the end of the movie, Jet has quit stuttering, is telling off people on the radio, cowing the Reavers when they cross her, and even killing the mook who sexually harassed her.
* Tank Girl. Sam (a 10-year-old girl) is captured several times, with Tank Girl spending the movie tracking her down in order to save her. Subverted at one point when Sam cleverly uses a deadly toy to puncture a child molester's hand.
* Tank Girl scene transitions involved showing some comic book panels in-between scenes.
* Tank Girl's surprise. It shoots out blades when anyone claps their hands nearby. From what we see, it appears to be a self-defense tool to fend off potential rapists or other kinds of perverts (which Iggy's character was).
* Tank Girl strip published in 1989 had Tank Girl moon the reader on the last panel, the words "Up Yours" written on her bare ass.
* Tank Girl: Tank Girl has a boyfriend in the beginning, and hooks up with a guy at the end. But her immediate response to Jet Girl being sexually harassed is to pretend to be her girlfriend, and she refers to past sexual partners in the gender-neutral unless referring to a specific one.
* Tank Girl. Tank Girl, her tank, Jet Girl and the Rippers assault the Water and Power fortress at the end of the movie.
* Tank Girl. Tank Girl thinks that Jet Girl has come to take her back to the Water & Power prison she escaped from.
* Tank Girl: Tank Girl to a Water and Power trooper after offering him an "oil change"; a Ripper to a W&P trooper during the attack that freed Tank Girl, and a Ripper to a W&P trooper during the attack on the W&P fortress.
* Tank Girl, the character makes a joke implying that her first sexual experience was with her father.
* Tank Girl, the eponymous character jokes about her first time having sex... with her daddy.
* Tank Girl, the head of Water and Power is indicated as dead by the flatlining of a display that showed pretty ocean waves becoming a placid surface of water. He actually survived ...sort of.
* Tank Girl, The Rippers have a belief in such a place, as related by Booga.

* Tank Girl. The Rippers try to use nitrous oxide as one to find out if Tank Girl and Jet Girl are spies for Water and Power. It doesn't work at all: the girls only give nonsense responses.
* Tank Girl: the title character's haircut tend to change often, but one of her most common was a mostly shaven head with a few randomly colored locks.
* Tank Girl. The title character takes a shower with what appears to be dust falling on her.
* Tank Girl trade paperback, and didn't write the character again for around ten years. He was quoted as saying, "Most adaptations are like breaking into a bank vault from a sewer. This was like doing it the other way around."
* Tank Girl. While the little girl Sam is held captive in the Liquid Silver resort she tricks a customer into grabbing a silver ball she has. When she claps her hands twice, the ball sends blades into the customer's hand, incapacitating him.
* Tank Girl with a device that extracts his water into an expanding bottle until he's completely desiccated. The CEO then drinks it.
* Tank goes off a cliff, Nazi dies, Dr. Jones mourns for Indiana who seeming went down too, Indy climbs up a vine behind him and sneaks up during his eulogy.
* Tankies are selfless but refuse to risk their men unfairly. Their general understands this and so he and his aide take a walk near the range of enemy artillery while chatting about bird watching to inspire the others to make the (ultimately successful) charge.
* Tanking teams can have such a dire reputation that highly touted draft picks may refuse to play for them. In 1983, John Elway was drafted by the Baltimore Colts but refused to play for them — he was traded to the Denver Broncos, where he made it to five Super Bowls and won two of them. In 2004, Eli Manning refused to play for the San Diego Chargers and was traded to the New York Giants, where
* tank. Instead he can only be driven back to the center of the earth to slumber.
* Tank, James Garner's character uses a WWII Sherman tank he'd bought and restored to break his son out of prison, then drives it to the Tennessee border to seek a fair trial for his son and others framed by a corrupt Georgia sheriff.
* Tank Mages powerful, especially at a table that houseruled away the racial restriction on levels.
* tank) magic; the main restriction on all this is that much of humanity in the main setting does not think kindly of the supernatural.
* Tank Mc Namara, from 1996 to 2000. When the strip ended, they were folded into the Tank cast.
* Tank McNamara: In one comic about lightning delays for golf, Dr. Tszap invents an umbrella-hat that doubles as a lightning rod, and in the punch line, a storm is rolling in, heavily implying the golfer wearing the prototype is soon to get struck.
* Tank McNamara me that I'm going to try it." The last panel of the next strip showed Evert missing a shot while wondering frantically, "Where'd she get it? Where'd she get it?"
* Tank McNamara once stated that he became a football player because "I got to hurt people and it was legal." He seemed serious, although almost everything else we're ever shown of his personality contradicts this.
* Tank McNamara (one strip showed a fan holding a sign that read "We're No. 26!"). For this reason, the NBA and later the NHL have instituted lotteries whereby teams at the bottom are not guaranteed the first pick in the following year's draft. However, the odds are still heavily weighted towards the worst teams, and in any case teams are still sometimes accused of "playing for ping-pong balls."
* Tank McNamara." (Sweatsox did at least have the grace to look ashamed of himself when she said that.)
* Tankmen, and it's implied that this is since Skittles has a reputation for doing poorly in close combat.
* Tankmen are started by Steve leaving behind and losing the tank he was supposed to drive due to needing to urinate outside urgently.
* Tankmen is infamous for casually putting cock jokes into its dialogue whenever a good opportunity is found.

* Tankmen movie, they all decide to watch the movie together instead of shooting each other's brains out.
* Tankmen series will always find a way to put cock jokes and other comedic references to the human male phallic organ in their dialogue, and is in fact infamous for it.
* Tankmen starts with the war-torn remnants of a city, but what what makes it so crappy is that the warring factions don't even know what they're fighting for, but keep on warring as if it were an average 9-to-5 grind.
* Tankmen, the insult manages to actually get a serious reaction from Bill.
* Tankový prapor, thought it's meant as a satire of the communist system rather than the military.
* Tank Pong, after one player successfully kills the other and his tank is still in motion during the "death sequence" (i.e. the "dead" opponent spinning), if the victor's moving tank touches the wall bounding the playfield, his tank will suddenly start sliding rapidly along the wall, warping around off the edge of the screen and back out the opposite edge, until the next round begins. If the same victor's tank touches the beaten tank while doing so, he also takes the spinning tank with him in that joyride.
* tanks and anti-aircraft guns against each other. The country couldn't function without being completely paralyzed multiple times a day. Those in the Party who had opposed Mao were expelled, only coming back on his death. At that point, his supporters were themselves purged, most famous being the Gang of Four: Madame Mao and three other top officials who had led the Cultural Revolution.
* Tanks are almost always vulnerable from above and below, and to a lesser extent, the sides and
* tanks' are fragile and explode when destroyed, but their flames leave only smouldering rubble in less than a second. They function quite well as anti-garrison/anti-infantry units too.
* tanks decided that they'd be useful for the purpose of war, with the invention of a reliable and compact internal combustion engine and the caterpillar track making them practical to build.
* tanks die in droves) and most overpowered stuff rather toned back (Abaddon is horrifyingly powerful in combat, but at the scale of Apocalypse he can't really move fast enough to kill most things). It was the precursor to the various expansions such as Formation Dataslates and Unbound Armies, which would slowly see this attitude bleed in to mainstream 40k.
* Tanks for the Memories as it happening during "lunch hour" so all the workers were out eating when it happened. Even if we're to assume nobody stayed in to eat, or was on the can, or backlogged and working through lunch, or napping during their break, it's still very unlikely burying all of Ponyville in an avalanche didn't give a few ponies a very bad time.
* "Tanks for the Memories", Rainbow Dash would like to point out that she's not angry about Tank having to hibernate. At all.
* Tanks for the Memories", the Mane Six enter her room the conventional manner, except for Pinkie, who simply hops in through a wall (while saying "Knock knock!"). It's a far less destructive example than most — as Rainbow Dash's house is made of clouds, the hole immediately seals itself.
* Tanks generally have a bolt on the inside and an external "lock" (two holes for a padlock).
* Tanks have been long associated with the Soviet Union, which has not only often led the field in their design, pioneering or popularizing innovations such as high-powered diesel powerplants, autoloaders, smoothbore guns, and explosive-reactive armour tiles,
* Tanks in movies are invariably rather slow moving. While the original WWI era tanks were like that, modern day tanks can move up to 60-70 MPH.
* Tanks is based around this trope. In a typical game, 2-4 Allied tanks and/or assault guns meet a similar number of German tanks and engage in a brief but brutal tank-on-tank battle. The battle usually takes place in a small village or a wooded area so lines-of-sight are limited and the tanks have to maneuver around buildings

and/or trees to get a shot on an opposing tank, hopefully hitting it in its weaker side or rear armor. The battles are assumed to be skirmishes-of-opportunity rather than planned attacks so there is no nearby infantry or artillery that can provide support fast enough to affect the outcome.
* Tank! (SPI and then Avalon Hill, 1970) is one of the seminal games of tabletop wargaming, spawning several series of games at that level. Also, there have been games covering all the major tank battles of history, such as those described below.
* tanks. Tank crew were well shielded from nuclear blasts and radiation (thus, a tank not caught in the direct blast of a nuke would likely survive, and the crew would likely survive as well, especially if the tank were quickly hosed down to wash off the irradiated dirt and dust that would've landed on it), but a sufficiently high dose of highly penetrating radiation (such as high energy fast neutrons) would both incapacitate and fatally irradiate the crew, but also render the tank shell dangerously radioactive and therefore unusable. This radiation effect from a neutron bomb would be wider than the blast radius of a normal nuclear bomb, and thus would be able to knock out a larger formation of enemy tanks. Modern tanks are far better protected than those of the 60s, and a neutron bomb would have to be detonated so close to them that using conventional nuclear explosives would be just as effective, if not more so.
* tanks weren't just slower, less armored, less reliable, and less lethal than modern ones — the crew was housed in the hull along with the engine and lacked proper ventilation. It could be so hot inside (a common figure being up to 50°C) that numerous tank operations ended prematurely because its crew was too sick to continue, or even rendered unconscious. Fuel was also housed internally, making any ignition of it a death sentence for the crew. Even rounds that failed to pierce the tank's armor was liable to be knocked around into gaps in the armour and put shrapnel inside, forcing crews to be equipped with protective leather-and-mail masks to protect their faces.
* Tanks, which can throw themselves into flying tackles at other tanks. While full physics support has yet to be implemented in-game, gravity can still be used as a last-resort weapon. Particularly heavy tanks, like the Maus for example, can drop onto nearly any tank in the game and crush them to death. Any tank which can survive the initial impact will rapidly lose it's HP, so long as the assailant can remain on top of the unlucky victim.
* Tanks, with modern Main Battle Tanks striking an even balance between firepower, armor and mobility. The image, however, still sticks. The last true Glaciers would have to be the heavy monsters built or designed by the Nazis and Soviets in World War 2.
* tank" to describe an armored fighting vehicle was originally a bit of code invented by the British to obfuscate what they were actually building, hoping that people would assume the word referred to water storage units. Of course, the name ended up sticking, at least in the English language.
* Tanktoon smaller than either Russian tank on its own, let alone the two of them stacked together. The Mauschen still falls for it, at least until the tarp falls off.
* Tank-Top Tomboy: When a tank top is an indicator of a tomboyish female.
* tank treads and suspension gear in place of legs, which is never ever commented on as something unusual.
* Tank Ubers: Complete all Toontown Central Tasks, whether you choose to take the task for the Sound/Toon Up gags is optional, and max all activities and your Sellbot Suit.
* Tank Universal. In spite of playing from a first person perspective, it's not so much a simulator as it is an arcade-action game, encouraging fast gameplay against hordes of enemies using all sorts of neat power ups.
* Tank Vixens and luck works like magnetism, so those around them get good luck. Sonya Guildencrantz is the official jinx for the 101st Tank Crushing Brigade.
* Tank Vixens has "itty bitty mousie titties" and the members of the 101st battalion are well-endowed.

* Tank Vixens. Her designation is "Unit Jinx" and her function is to deflect bad luck from the rest of the unit by attracting it to herself.
* Tank Vixens: Issue #1 shows Udda von Schteppenslammer overlooking the titular vixens.
* Tank Vixens seemingly every girl in the 101st Tank Crushers is sleeping with all the others save Firen and Sonya.
* tank will kill it, or at best take it out of action for the duration of the battle. This is because tanks are very compact vehicles, so anything that gets through the armor is going to hit something important. Increasingly, this “something important” is the crew itself.
* Tanna, ends with the tribe deciding to abandon the custom of arranged marriages and allow marriages for love. Cue singing and dancing by the whole tribe in celebration, freeze frame, roll credits.
* Tannaris, Sword of Envy is a bastard sword that appears to be made of crystal. It aids the wielder's defenses and can dispel buffs from those it hits.
* Tanna. Wawa's tribe offers her in marriage to a hostile neighboring tribe as a peacemaking gesture, but Wawa is in love with a fellow tribesman and refuses to go through with it. The tribe must then consider whether the custom of arranged marriage is still appropriate.
* Tanner's Tiger Evan tries to take his ward Minna to the Montreal Expo, but the customs agent won't let them into Canada because of his membership in a Quebec separatist organization.
* Tannhäuser. At the start of the opera, she's already seduced the minnesinger Tannhauser into debauchery, and her spell on him is prevalent throughout; during Act II's song contest at the Wartburg castle, Tannhauser is entranced into singing his love for Venus, horrifying Princess Elisabeth and the court, and causing the Landgrave and the knights to condemn him to death. At the end, however, Tannhauser is saved by Elisabeth's love, banishing Venus and allowing Tannhauser to be forgiven before his death.
* Tannhäuser has Heinrich der Schreiber, an arrogant Minnesinger whom Princess Elisabeth is in love with and ultimately dies for. Heinrich never even acknowledges her, as he is busy engaging in debauchery with a Pagan goddess.
* Tannhäuser is between the chaste, spiritual, courtly love espoused by Wolfram von Eschenbach and the sensual, worldly, pagan love of Heinrich. Appropriately enough, they both sing a poetic ode to their own version.
* Tannhäuser was being premiered in Paris, he was told that they'd have to insert a ballet; he could either write one, or they'd pay someone's brother-in-law to arrange some of the thematic material from the opera into it. He said he'd write one, and that the place where it would make the most sense plot-wise would be in the very first scene. The management told him it would have to be in "the middle of the middle" because that was when they seated latecomers. Said latecomers were aristocratic patrons of the Paris Opera, who liked to dine at their clubs and thus couldn't be bothered to be there when the opera started, but still wanted to see the ballet, as they were romantically interested in the dancers themselves. Tannhäuser still premiered with its ballet at the beginning, but the uproar it caused led to interruptions, and the production was withdrawn after three performances.
* Tannhäuser, who pines after the titular hero who never acknowledges her feelings.
* Tanning stickers in different shapes can be placed on a person's body when they go out tanning. When the person is finished tanning, the sticker is removed, leaving a little untanned spot in the shape of the sticker.
* /Tansy Leefinch attitude, but she still tries to look on the bright side.
* Tansy Walcutt uses her telepathy during sex to give her partners an amazing time. And so she can plant psychic hooks in their minds to control them later.
* Tantabus Mark II because a new character appeared out of nowhere to save her from a situation that had already been established to be impossible for her to escape on her own. This is a problem, since Daring writes accounts of her adventures as fiction. With Moondog's help, Daring finds a solution: Rewrite earlier chapters so

that Princess Luna was the one who sent her on the mission, has been checking on her in her dreams since, and therefore is in a good position to jump in to help when she gets attacked.
* Tantabus Mark II because it doesn't have access to any of the dream energy that it needs to live.
* Tantabus Mark II, Fluttershy's plan for defeating the dragon involves kicking his throat, due to the softer scales. Fortunately, this is enough to dislodge the metal lodged in its larynx.
* Tantabus Mark II: Lampshaded; Daring Do (who is both an adventurer and an author) notes that absolutely everyone loves a good monologue, which is why villains still do it and authors still use it even when they're mocking the absurdity.
* Tantabus Mark II. Sometimes the only difference between a good dream and a nightmare is the presence of a flamethrower...
* Tantabus Mark II: When Moondog is talking themselves in Coranto's dream:
* Tantalog term "Meega, nala kweesta!" later. "Meega" appears to be a personal pronoun (like "I", "me", "my", etc.), "nala" is a statement of wanting, and "kweesta" means "to destroy". So the quote is literally, "I want to destroy!" That isn't really vulgar to us, but it is to the aliens who were dismayed at Stitch's then-destructive nature. Or the phrase itself is fairly mundane but Stitch used some sort of inflection that is obvious in-universe but is undetectable to we the viewers that renders the phrase obscene. Another possibility is that the obscene aspect of the phrase is cultural, not its literal meaning.
* Tantalus was a king who tried to steal some ambrosia from the gods. They found out and banished him from Olympus. He invited them to a feast at his home to "try to make it up to them"; he killed his children and fed them to the gods to prove that they weren't all-knowing as revenge for being banished. They found out about that, too (they are gods, after all) and now he's in the Fields Of Punishment. He's standing in a lake under a fruit tree, and he's starving. Every time he tries to eat or drink, the food/liquid moves away from him.
* Tantalus, whose punishment for killing his son and serving him as a meal to the gods was to stand in a pool of water beneath a fruit tree with low branches. Whenever he reached for the fruit, the branches raised his intended meal from his grasp. Whenever he bent down to get a drink, the water receded before he could get any. Thus was born the word
* Tante Droll (Aunt Droll) is famous as a "Westmann" who looks like a woman (fans are still divided between those who see him as just looking a bit feminine and those who see him as an outright transvestite).
* Tantei Gakuen Q. In it, Dan Morihiko explains that the "Q" in "Q Class" stands for "Qualified", at which point the word "QUARIFIED" is displayed on-screen in front of him in big letters, appearing one letter at a time.
* Tantei Opera Milky Holmes, absurd as it is, heaps slapstick on everybody, with the heroines getting it the hardest, though G4 (particularly Kokoro) get theirs too.
* Tantei Opera Milky Holmes does this with the male protagonist, Kobayashi Opera. He appears as an almost-unnoticeable cameo in the penultimate episode, though.
* Tantei Opera Milky Holmes has the power to control electronics. This extends from the reasonable (hacking past security systems) to the weird (turning an alarm clock into a suit of armor).
* Tantei Opera Milky Holmes Henriette are the same person because she's gotten stuck in their breasts, and knows the boyoyon feeling.
* Tantei Opera Milky Holmes her power is to activate other people's powers.
* Tantei Opera Milky Holmes. However, it turns out that she only has to say "3.14", before they're completely convinced that the person in front of them is way too smart to be Sherlock.
* Tantei Opera Milky Holmes loves Status Quo a bit TOO much for the well-being of those poor girls!
* Tantei Opera Milky Holmes. That the bear knocks her into the sky and off the cliff is a major catalyst for the episode. When Sherlock, Kokoro, and Airi come across that same bear later, it's still almost invincible.

* Tantei Opera Milky Holmes. The main characters keep missing the most obvious evidence and failing to make any kind of proper deduction.
* Tantei Team KZ Jiken Note, after Kuroki told Aya Wakatake has been in bed for two days because he was dumped...
* Tantei Team KZ Jiken Note; and since then there have been paranormal subplots for subsequent novels—but the main plot maintains realistic.
* Tantei Team KZ Jiken Note anime turns each 200-plus-page novel into 4 9-minute shorts, so this is unpreventable. Using episode 1 as example:
* Tantei Team KZ Jiken Note as this is why his performance is infamously unstable.
* Tantei Team KZ Jiken Note. At the time he was infamous for this and was forced out of the team as a result.
* Tantei Team KZ Jiken Note, Aya asks Kozuka to call Wakatake's cell phone, which breaks the stalemate by freaking out the delinquents.
* Tantei Team KZ Jiken Note, but he does come back once every few novels.
* Tantei Team KZ Jiken Note. For your information, they're seventh graders.
* Tantei Team KZ Jiken Note introduces a large number of computer science terms, ranging from the several flavours of C, to Deep Learning, and to cybersecurity terms such as DDoS. In the same novel, synthetic cannabinoids was also discussed.
* Tantei Team KZ Jiken Note is about what happened to Uesugi during his time there; and the author actually notes this novel is chronologically simultaneous to the ninth and tenth novels.
* Tantei Team KZ Jiken Note may start off as an aversion of this trope as it involves the main cast moving on a grade in the first three novels, but thereafter the cast have always been seventh graders.
* Tantei Team KZ Jiken Note, officially returns to the recurring cast in the eighteenth novel, when he returns to Aya's class.
* Tantei Team KZ Jiken Note relationship in this series is cast in friendship terms despite some of them being dangerously close to romantic, something that can be justified by the fact that the cast are just seventh graders.
* Tantei Team KZ Jiken Note series single-handedly turns the house he's cloistered in to run nearly completely in artificial intelligence (and an occasional driverless car), he falls into this.
* Tantei Team KZ Jiken Note series, there's Aya and her sister Nako. Aya is mildly introverted and constantly worrying, while Nako is energetic and carefree.
* Tantei Team KZ Jiken Note starts calling Aya "Aaya." Aya complained that only her mother calls her that way, but Kuroki justified his action by saying this is the Affectionate Nickname for most Aya's and Ayako's of this world. Eventually, everybody in the cast calls Aya "Aaya."
* Tantei Team KZ Jiken Note, there's no escaping the fact that it's one girl surrounded by boys that she and everyone around her consider to be cool and good-looking, and she even develops some feelings towards some of them. While not as strong as older Reverse Harem series, it still has the same effect.
* Tantei Team KZ Jiken Note, this is Aya's role when the KZ investigates. Her verbal abilities isn't the most useful in investigations, so her main role is to make detailed records in the eponymous case notebook.
* Tantei Team KZ Jiken Note. This pretty much means her social circle is limited to the KZ and Sunahara.
* Tantei Team KZ Jiken Note to break off with him, to Aya's own disdain.
* Tantei Team KZ Jiken Note, unlike the other two, who are lopsided in different ways.
* Tanto Cuore seems to be designed with a constantly-shifting metagame in mind. It's functionally a very simple game about managing card draw, resources, and deckbuilding strategies to gain victory points. But even the basic set has sixteen general maids, and you choose ten from that pool to play with. Potentially, you can play with seven different arms races involving various maids, even before adding in cards from the expansion.
* Tantri the Mantri in Tinkle digest, whose main goal is to kill Rajah Hooja and become the Rajah (based on Iznogoud). Naturally, he always fails, and injures himself. The Rajah is ignorant enough to believe that Tantri is a devoted servant

for getting himself into such dire situations.
* Tantrum Throwing: Things don't go your way? Throw random things around.
* Tanuki: A real animal also known as the "raccoon dog", treated in mythology as a shapeshifting trickster.
* Tanuki initially subverts this with his rather unsightly animal form, but he later switches to this trope in order to appeal to women.
* Tanuki in Japanese folklore are known pranksters who possess the power of illusion, able to disguise themselves and objects as different things. A recurring tale among supposed victims of the tanuki claim that a supposedly normal person (a tanuki in disguise as a human) would pay them for goods and/or services, only for that money to turn into leaves and rocks long afterwards. Despite this, tanuki are considered to be symbols of economic prosperity, many Japanese businesses today having statue depictions outside their door for good luck.
* Tanuki/Kitsune Contrast who are portrayed as rivals in folklore and media.
* tanuki suffers from a bit of this. They're canids often misidentified as a raccoon or a badger. Its English name is usually raccoon-dog. Same for many other languages.
* Tanya Desjani, the captain of his flagship. They still have to go back to their best behaviour while on active duty.
* Tanya has been brown-skinned for all the the games (almost averted in
* Tanya Huff and he's going to have a sore back later." Cue bogglement.
* Tanya Huff and there are more female Gales than male so they tend, in the words of one of them, to be "enthusiastically undiscriminating".
* Tanya Huff between the Gale girls. One of these, between main character Alysha and her cousin Charlie is particularly focused on in the book.
* Tanya Huff for whom the death of the other assistant means only a disturbance in the data.
* Tanya Huff, has been keeping himself alive this way for a couple of hundred years.
* Tanya Huff, Lieutenant Jarret is shaken by having killed someone for the first time, and asks Torin if it ever gets easier. Her response is along the lines of, "yes, sir. I'm sorry to say that it does."
* Tanya Huff—consists of this trope; they don't descend to killing each other, but... not by much.
* Tanya Huff memorized (the story plays it for a comedy, with some direct references to the list).
* Tanya Huff one of these, despite getting drawn in to dealing with Toronto's supernatural weirdnesses pretty frequently; he just wants to deal with the ghosts or the evil wizards or whatever and get back to his real job... which is writing romance novels.
* Tanya Huff's "A Woman's Work" is highly competent, beloved by her people, treats her staff well... and is utterly ruthless to her enemies (and her friends, if she had any). She's the type of person who wears understated, sensible clothing while her son wears flashy, extravagant uniforms because she knows who assassins would instinctively aim at. And then she marries him off to a neighbouring country's princess (sole survivor of the royal family), the Queen expecting that the princess will quickly produce an heir, following which the prince is likely to have a fatal accident. Not that she minds, as she thinks the princess has the right stuff to inherit the job of Queen.
* Tanya Huff series, policeman Michael Celluci investigates his romantic rival, vampire (and romance writer) Henry Fitzroy — and, naturally, finds the sort of gaping holes in Henry's ID that you'd expect with someone who was born (and died) well before Social Security numbers and driver's licenses were created. Of course, skeptical as Celluci is, "vampire" is not what he first thinks when he finds those holes and informs Vicki of them; he's rather nonplussed when she laughs at him when he suggests that Henry might be affiliated with the Mafia because of it, though.
* Tanya Huff series, this was part of the postulate of a coalition of hyper-pacifist races on why they never contacted less advanced worlds. They reasoned that

the races needed to grow into their technology and overcome their warlike tendencies. If they succeeded, they would adopt the same pacifist mentality and be recruited; if they failed, they'd wipe themselves out of existence before achieving interstellar flight.
* Tanya Huff series, vampire Henry Fitzroy started his unlife buried alive for three days before his sire could dig him up. Several hundred years later, this is still a Very Unpleasant Memory.
* Tanya Huff Subverted in that the race happens almost at the beginning of the book rather than the end.
* Tanya Huff, the evil queen is genre-savvy and provides numerous health benefits for her obedient subjects to invoke this trope.
* Tanya Huff trilogy, protagonist Tony Foster proves to be this for his crush, actor Lee Nicholas.
* Tanya Huff, who then withdrew after offering a show of respect (mirroring the Zulus quitting the field).
* Tanya. Luckily, the cable TV airing show this variant, while movie channel keep the silhouette intact.
* Tanya Noori. Ryoga has absolutely no idea of why she wants to kill him.
* Tanya provokes the Francois Republic with an eye towards being removed from power in exchange for a comfortable exile. The other Great Powers backstab the Francois Republic and basically tore up most of the Treaty of Triano. Notably this was a major plank in Tanya's (thought to be impossible to achieve) party platform.
* Tanya seeks to get voted out of office peacefully before the problems of post-War Germania can rear their ugly head. She starts a government enterprise to splinter her own ruling coalition (which contain radical Free Market Capitalists). She puts a man to work designing a cheap car for the masses thinking it would be a marginal profit. Instead he creates the Volkswagen Beetle, one of the most successful cars of all time.
* Tanya's is a small chainsaw in her wrist-mounted Omnitool, one of many tools in her armour.
* Tanya Tucker cast member, and Nash is a member of pop group Hot Chelle Rae.
* Tanya Tucker, from 1972. The original A-side, "Love's the Answer" was not the answer to what would be the follow-up to the 14-year-old Tucker's first hit, "Delta Dawn."
* Tanya Tucker sang about one in "What's Your Mama's Name." In what turns out to be a story of a man trying to search for and reconnect with an ex-girlfriend, the man (named Buford Wilson) travels to Memphis, Tennessee, to search for the woman, but things take an unexpected turn when Wilson meets a green-eyed girl, with whom he suspects he has a connection. After believing the girl may be his daughter, Wilson asks her the title question, about New Orleans (where he and his ex-girlfriend had their previous encounter) and if she knows a man named Buford Wilson. When others witness Wilson offering the girl candy — a nickel's worth, yet! — he is arrested for enticing a child and sentenced to a month in the county jail on hard labor. Wilson's true intentions aren't revealed until the final verse, when years later he — by now a homeless, drunken vagrant — is found dead ... a ragged coat and a faded letter contained within his only possessions. The letter, by the way, is the final clue as to the man's true intentions: "You have a daughter, and her eyes are Wilson green" ... meaning that this wasn't some random, drunken, seedy stranger trying to lure away a little girl to molest. The song became 14-year-old Tucker's first No. 1 hit in May 1973 and set the tone of much of her early material: Gritty, meaty material about adult topics and where the outcome wasn't always positive, her husky voice belying the fact she was just barely into her teenage years.
* Tanya Tucker's breakthrough hit "Delta Dawn" remains one of her most iconic songs despite only reaching #6. "Texas (When I Die)" and "Two Sparrows in a Hurricane" are also among her most downloaded songs, with respective peaks of #5 and #2. Also, her only Top 40 pop hit was "Lizzie and the Rainman", which is nowhere near as popular as the likes of "Delta Dawn", "What's Your Mama's Name", or any of her popular country releases from her 1986-94 comeback period (none of which crossed

over at all).
* Tanya Tucker's "I Believe The South Is Gonna Rise Again" with the line about her sharecropper father who "died a tired old man at 44."
* Tanya Tucker's "Some Kind Of Trouble". First it starts with her landlord coming to remind her that she's late with the rent. Then she calls her old boyfriend for some advice, only to get another woman on the other end of the line saying, "Hang up the phone." Then she talks to her boss about working overtime or something, only to be told by the boss that she no longer has a job. With those three strikes against her, she then turns to a preacher and asks him to pray for her, and he just says "all of God's children got to deal with their own kind of trouble."
* Tanya Weinberger's short cartoon "Fast Food!" revolves around a trio of chefs planning to make
* Tanzania is a union of two separate territories in East Africa: Tanganyika (a British, formerly German, colony) and Zanzibar (an offshoot of the Sultanate of Oman).
* Tanzania; they are all kicked out of school and blamed for becoming pregnant.
* Tanz Der Vampire, Alfred is searching for Sarah and vows to protect her, at any cost.
* Tanz Der Vampire and sings a whole song about how smart he is and proving it later on by singing a song consisting entirely of authors whose books he read. Apart from those two songs (and his bit in the finale), he is not overly boastful, but his exceedingly inquisitive nature combined with a certain amount of tactlessness doesn't make him very popular with the villagers, who live in denial.
* Tanz Der Vampire a shameless flirt who lies to get what she wants and spends hours at a time quite possibly pleasuring herself in the tub, vocalizing orgasmically about it.
* Tanz der Vampire, but it could also represent the vampire's successful takeover of the world.
* Tanz Der Vampire. Human!Magda has a skinny red braid. Vampire!Magda has voluminous, cascading red tresses.
* Tanz Der Vampire, if you happen to be a mortal, and thus on the menu. Alfred and Professor Abronisus are normal humans, so when they become trapped in the ballroom they steal vampire costumes and desperately try to dance along to escape detection, though they're always two steps behind. It works... for a while.
* Tanz Der Vampire is like this toward Sarah. Herbert is a less loser-ish version toward Alfred.
* Tanz Der Vampire is mostly sung in (loud) German, as is the rest of the play, but contains a few English lines even in the original version. These aren't found elsewhere and there's no reason given for them other than just escalating that last song.
* Tanz Der Vampire literally nails the door to his daughter Sarah's room shut while soliloquizing about how his own lusty nature has convinced him that any man, given the opportunity, would steal her away from him.
* Tanz Der Vampire — blond, androgynously pretty and flamboyant, he becomes infatuated with the young vampire-hunter Alfred and tries to bite him.
* Tanz Der Vampire person the Graf loves properly anymore, to the point of basically tossing the hero to Herbert as a present. Awww?
* Tanz Der Vampire. She spends the musical longing for the Count's bite even as Alfred sings of his love for her.
* Tanz Der Vampire, the disastrous Broadway adaptation. (In short: The producer had it rewritten into a spoofy comedy, thinking that would play better to Americans, and then allowed lead actor Michael Crawford more control over the show than songwriter Jim Steinman.)
* Tanz Der Vampire. There's wolves, wilderness, an ancient castle, and the dangerous Count von Krolock.
* Tanz der Vampire: "Totale Fnsternis" (Total Eclipse) is a remake of his smash hit Bonnie Tyler ballad "Total Eclipse of the Heart" with mostly changed lyrics (and, in the American version of the show, the audience reacted to it as a parody of the famous song - entirely unintentional). "Die Unstillbare Gier" (The Insatiable

Greed) re-used the melody of his lesser hit Meat Loaf ballad "Objects in the Rear View Mirror May Appear Closer Than They Are" with completely new lyrics. And "Gott Ist Tot" (God Is Dead) and "Einladung Zum Ball" (Invitation to the Ball) both use parts of the more obscure "Original Sin" originally recorded by Pandora's Box and covered by Meat Loaf in 1995.
* Tanz Der Vampire, we see him practically writhing in the dirt of the castle graveyard as he castigates himself for being driven to destroy what he loves and never rising to the true pinnacle he always wanted to achieve.
* Tanz Der Vampire. Western productions tend to go the other route and gives him white hair.
* Tanz Der Vampire, with Sarah pressing her face to Alfred's shoulder with her back to the audience. When she turns around again, though, she's developed an interesting new set of teeth...
* Taoism has a similar concept known as Immortals (Chinese, Xian), which is basically the same concept as the Buddha or Boddhisatva of Buddhism. It's unknown if the concept is original from Taoism or if it was adapted after Buddhist influence on it.
* Taoism is basically this trope. They see good and evil as not a strict moral dichotomy, but as complementary. In fact, it mentions instances where things that seem crooked are actually more good than supposedly good things.
* Tao Jun and her mind-controlled zombie puppet kung-fu guy Lee Pai Long from
* Taokaka comes from a race of cat-people who hide their real faces underneath hoods, giving them a decidedly
* Tao Okamoto, and cast her in the part despite her lack of resemblance to the comic character.
* Tao Okamoto was originally known more for her modeling and didn't have much interest in acting. That all changed when her agent informed her that if she agreed to be in
* Tao Pai Pai and his brother Shin aka Crane Hermit. Tao is headstrong and precise, Shin is cautious and has others do his dirty work.
* Tao Pai Pai charges 10 billion Zeni per kill, but nonetheless loves killing people. Hell, the
* Tao Pai Pai, known in the English dub simply as Mercenary Tao, an assassin who wears a
* Tao Pai Pai (Mercenary/General Tao) does this when he's losing his rematch against Goku—following up his "surrender" by throwing a grenade. Unfortunately for Tao, Goku deflects it right back at him...
* Tao Pai Pai's preferred method of travel was to hurl a log towards his destination, leap on top of it, and ride it into the horizon.
* Taopo Swamp: The actual swamp is only one screen, but it's so thick that you can
* Tao. Tao, apparently, was responsible for re-awakening remorse in the Dark Lord.
* Tao te Ching is an attempt to do this to the Tao, through a series of analogies.
* taotie, though versions varied on whether it also had eyes on its head as well.
* Taped Fist Match — The wrestlers must compete with their fists taped, the idea being that this would make it harder to grab each other while at the same time protecting their hands while punching, basically encouraging the athletes to "fight" instead of wrestle. Traditionally, these would be made in response to someone receiving multiple disqualifications for closed fist strikes but as that became less of a thing, wrestlers would simply be put in them as punishment for cheating or attacking someone outside of sanctioned matches.
* Tapeheads, and the guard on tape is seen dancing along to the music.
* Tapeheads of him on live TV, which gets them arrested by the FBI. They're acquitted of the crime, but go to jail anyway for outstanding traffic warrants.
* Tapeheads, they're asked for a copy of the unpremiered video. Being low on funds, they put it on a video that previously held a videotaped funeral, accidentally copying only the audio. Fortunately, the song just happened to fit the funeral visuals very well, and it is lauded as a masterful work of art, even winning an award.
* Tapejara in "Giant of the Skies" were restored as mainly black with a red crest,

years before fossil evidence confirmed those same colors.
* tapered off after Kevin Murphy took over as Tom Servo from J. Elvis Weinstein and ceased entirely partway into the third season.
* "Tapestry" begins with Picard on the brink of death after an energy blast stops his artificial heart. He finds himself
* "Tapestry" reveals that this is how Picard got his first command. He was serving as a bridge officer on the
* Tapestry. When he goes to Troi and Riker asking about his performance, they end up falling into this.
* Tapestry" where Picard was supposedly killed in a meaningless bar fight. Much to the dismay of his crew.
* tapetum lucidum: if there's a dim light source (like a campfire) behind the person peering into the darkness, it may be bright enough to reflect off the tapetum and reveal the animal's eyes but not bright enough to make the whole animal visible. Nearly all nocturnal predators have a tapetum lucidum, because it improves their night vision, including all the ones that you really don't want to have lurking around your campfire...
* tapeworm done by the end of 2007, then struck it through and appended 2008. Both years, of course, have long since passed.
* Tapeworms aside, it should be mentioned that they usually appeared as cave-dwellers forging weapons and jewelry. Sometimes with remarkable results. It was cave-dwelling dwarves who made Þór's hammer (always hits, destroys its target, returns to the user), Óðinn's spear (always hits its target), Freyja's necklace (shining like the sun), and the nine golden rings (give birth to new rings). Thus the legend of the stunted master forgers in the mountains was born.
* Taping EVPs and scanning for electromagnetic signs of ghosts is a crucial part of
* Tapion fills this role for kid Trunks as well in said movie, especially since he lost his own younger brother.
* Tapio Rautavaara, one of the most beloved singers in Finland, also won the Olympic gold in javelin at the 1948 London Olympics.
* Tapirs can be killed by chasing them into water so they drown (even though real tapirs take to the water to escape predators). Not to mention they are referred to as "Asian tapirs", when they have the coloring of a Baird's tapir (native to South America). Interestingly, the game also has a Malayan tapir, but it's referred to as a "white-bellied tapir" and is regarded as an alternative skin coloring.
* Tap on the Head: Someone gets knocked out via a hit on the head but suffers no damage from it.
* Tap on the Head: Someone is knocked unconscious by being hit on the head without suffering any permanent injury.
* Tapper down the bar and into the wall. You also lose a life if you send a mug down a bar when there isn't a customer there to catch it.
* Tapping the build number 7 times will unlock the otherwise hidden "developer settings" on most Android devices.
* Taps is to be closed down and razed. The outraged students refuse to allow it and end up in a confrontation with the authorities.
* Taps starts a gunfight with the National Guard with a machine gun (outnumbered 100:1 and they have a tank) rather than admit defeat during their standoff. When confronted by his friend and commander Cadet Moreland he raves about how beautiful the battle is. A second later he's shot about a hundred times.
* Taps. The movie's title also indicates the impending death of the academy.
* Tapuz"). It's a fairly recent addition to the language, and this fruit apparently had no previous Hebrew name whatsoever (foreign names were used).
* Tara and Willow were shown on at least two occasions to be floating in the throes of love on
* Tara, a recurring character since season four, was finally promoted to regular cast member in season six...and was killed in the same episode where she first appeared in the opening credits.

* Tara Duncan. A dragon states that he won't eat humans: cows taste better. The heroine wonders how he can tell.
* Tara Duncan all end up paired with somebody even if they never interacted before. It include Sparrow and Fabrice, Fafnir and Sylver, Mara and Archangel, Chem and Charm, Lisbeth and Various, Betty and a werewolf and later Jar, Jeremy and Sanhexia, just to name a few).
* Tara Duncan, the vampire are portrayed as very scholar guys, mostly working on science and philosophy. However, Tara mostly sees them at the "cold" side of this trope, noting their diplomats are polite but not nice, and their elected president, not as easygoing as most kings. Elves in this verse, on the other hand, are hot-blooded.
* Tara gets her moment too. Even though her skills are on the research and magic side, so she otherwise never gets physically involved in battles, when Willow is threatened? Lack of weapons training is irrelevant, she's getting a one-blow instant kill with an axe.
* Tara is a better example. Even in Season 5, Dawn was stealing and playing hooky.
* Tara is a mild case: occasionally Willow will seem attracted to another girl and look hurt because of it.
* Tara is killed, Willow looks up, and her eyes are glowing red. It's even lampshaded/foreshadowed by the episode's title, "Seeing Red".
* - Tara is revealed to have Ascended after her death and has fallen in love with Daniel Jackson; this prompts some surprise from her old friends in the Scooby Gang, but Tara observes that gender didn't mean much to the Ascended in their natural states, with her bond with Daniel focused on her perception of his soul.
* Tarakava are referred to as water-dwelling lizards, when they have nothing aquatic about them (
* Tara Kemp: This pop singer from California had a No. 3 hit with "Hold You Tight" and a No. 7 hit with "Piece Of My Heart," but after one follow up barely made it onto the Hot 100, her career was over in a flash.
* Tarakudo felt this way about Hiruzen, the Eldest of Shadowkhan. When they faced each other in combat at the climax of Tarakudo's rebellion against the Oni Elders, Tarakudo tried to convince Hiruzen to defect, and when he (barely) defeated him, ordered his troops to treat his body with respect.
* Tarakudo makes several to Jade when communicating with her during her time in Gotham
* Tara. Likewise, Madison Rayne eventually found Poison in a box and was left terrified.
* Tara loses two girlfriends, Alisha in Season 4 and Denise in Season 6.
* Taral Wayne demonstrates the sophistication of their thawing techniques. It's probably just as well they didn't visit a volcanic planet.
* Taran delivers an elegantly subtle one of these to amnesiac Princess Eilonwy in the third book of
* Tar and Feathers: Either as a comedic prank or a serious form of punishment, someone is covered in hot tar and feathers for humiliation.
* Taranee and Hay Lin to some degree, implied by their Guardian forms being just as large-breasted as Will's and them liking it. She too shows she likes her Guardian form. This is driven home in one episode: Cornelia's mother embarrasses her in front of the others by jokingly implying she stuffs her bra after seeing Hay Lin transformed and buxom, believing it's a Halloween costume with false breasts. Hay Lin suddenly looks angry and humiliated, and puffs up her chest some more to (over)compensate.
* Taran. He becomes a great warrior who lead an army of his own, and afterwards was named the next High King of Prydain.
* Taranis, the Celtic god of thunder. Also related to Perun and Thor.
* Taran Killam jocks who host a hip-hop show on a small town Minnesota station.
* Tarantino has also stated that Django and his wife Broomhilda are intended to be the ancestors of
* Tarantula! featured a blown-up tarantula, although it used a model for closeups.
* Tarantula! shows the monster carrying a screaming woman in its mouth.

* Tarantulas was also planning to wipe out both the Autobots and the Decepticons, thus erasing the Maximals and the Predacons. When someone points out that he'd be erased as well, he reveals that, like the Tripredacus Council (the three Cybertronians running the Predacon government), Tarantulas is descended from another group of bots.
* Taran Wanderer. Taran has a magic horn that, when sounded, will summon the Fair Folk to his aid, but only once.
* Taran Wanderer, Taran is on a quest to discover who his parents were (and in so doing, who he himself is). Early in the journey he visits his friend King Smoit, who offers to preempt the quest by adopting Taran and making him his son and heir. This is something of a subversion of the trope, because King Smoit has only the best of intentions — he's very fond of Taran and would be proud to call him his son.
* Taran Zhu, leader of the Shado-Pan, calls both sides out on this in the latest patch:
* Tara once told a story about her father's wake where her niece asked why only the top of the casket was open. Her response was "Oh, because Grandpa's not wearing any pants." Her mother found this hilarious.
* Tara Samms is an odd example; it's a pseudonym used by Stephen Cole for some of his
* Taras Bulba (1962). The Cossack forces arrive in support of the Poles, who are losing in a battle against the Turkish forces. It turns out that the Poles were merely holding back so that they could treacherously attack the Cossacks after they won the battle for them.
* Tara Sheppard, Thor provides a full history of how demons fit into what the SGC know of Earth’s history.
* Tara Strong actresses before), but her voice is recorded separately from other actors in the show; she's the only Hollywood-based actor while all the others record in Canada, and Strong is usually unavailable to travel. Strong does perform Twilight's first line in "At the Gala", but Rebecca Shoichet takes over for the rest of the song.
* Tara Strong as a "Deranged Squad Female". She can be heard shouting from behind a door, but doesn't physically appear in person.
* Tara Strong because it was different from the family-friendly stuff she was doing at the time.
* Tara Strong has said that Terrence was her least favorite character to play, as his raspy voice made her go hoarse with each appearance. This is probably partly the reason why he was downplayed in later episodes.
* Tara Strong of her character Twilight Sparkle on her Twitter feed. That said, she does love to tease people on Twitter by posting pictures of her various animated roles with messages that make it sound suggestive.
* Tara Strong. She voiced the Molly Dolly in Season 3 before getting cast as a protagonist Gwen in the two spin-off movies.
* Tara Strong, the voice actress for Twilight Sparkle and the self-appointed queen of bronies.
* Tara Strong, the voice of Raven, threatened to beat him up once. When Pan re-used the joke for his review of the series, he added one extra clip afterwards.
* Tara Strong would be cast as Starfire, while she would go on to play Raven.
* Tara's "Under Your Spell" is getting quite sexually suggestive only to
* Tara the Griffin can see auras, right down to family relationships and various types of arcane power.
* Tara wears Willow's sweater in the fourth-season episode "New Moon Rising", which precipitates the episode's trouble.
* Tara will perform a fist bump with people to show her respect for them.
* Tardigrades are also known as water bears or moss piglets. They are neither bears nor swine, but rather aquatic eight-legged micro-organisms.
* Tardigrades are naturally resistant to radiation thanks to a protein they produce that protects their DNA from being damaged by radiation. What's more, the gene for this protein

* TARDIS' Ghost Trap) that make use of the fact they are built from LEGO and thus can have their structures rearranged.
* TARDIS herself. A mini TARDIS that while still bigger on the inside, only has a console room with emergency supplies and is programmed to find the nearest safe planet if not piloted.
* TARDIS is also telepathic; she most notably uses the power to translate for the Doctor and companions. However, she can directly communicate with them, although a human may need to look into her heart.
* Tardis (who use Tardis in their print edition, since in their house style acronyms are written with only an initial capital), intentional period pieces, or Cushing film-verse fics.
* Tarduk, an Agori who's even less powerful than the above Matoran, and doesn't have any of the cool weapons that many of the others have, is a pretty good example.
* Tarephen Shrine must destroy the central letter on their foreheads in order to beat them down.
* Targaryen have a dragon, Eastern Dragons represent fertility, sexuality and regeneration, things that can be easily associated with the Targaryens, especially Daenerys, whilst Western Dragons are associated with greed and chaos, also something that can be link to the Targaryens, especially those in Westeros like the Mad King.
* Targaryen loyalists and serves as their spymaster. Arthur may be the face and military leader, but it's pretty clear they would be nowhere near as well off without the magister handling things behind the scenes.
* Target Acquired 2016 has left a perennial army of robots in her wake of busting out of jail.
* Target attempted to license Adam Freeland's anti-consumerist song "We Want Your Soul". Apparently, Target only listened to the lines "here's popcorn, here's magazines, here's milkshakes, here's blue jeans", while conveniently ignoring the rest of the song, the
* Target department stores did an ad that co-opted the commonly-used facetious pronunciation of "Tar-ZHAY" to jokingly act posh.
* Targeted Human Sacrifice: They can't just grab any random person to kill, they need a specific type of individual for the sacrifice.
* targeted on your side and let it "expire"; or use a bugged passive in combination with Open Wounds to cause the monster to take physical damage despite being immune to it.
* Target features an alien diplomat from a pacifist civilization who arrives on a Lunar Base fleeing more violent aliens. After the humans defeat several of the alien soldiers, the pacifist alien decides to present humans as "their" warriors in order to negotiate a peace treaty.
* Target in Australia ran an ad in 2012 in which all the mannequins in their stores come to life at night just to have fun. The watchman only notices their outfits are a little in disarray.
* targeting a noncombatant world. It wasn't just any girl, either - she'd reprogrammed it herself, and given it her own voice (the old voice was a Cardassian male which annoyed her).
* Target novelisation, a crush on Janley that he tries to ignore. It seems to be mostly there so Janley's beauty can be described through Lesterson's internal monologue.
* Target of Desire: Episode 1: Maia is packing heat, but that's not the only thing she's packing. Hi-o.
* Target of Desire: Episode 1. Maria's glasses are so thick, when she looks at a map, she can see people waving at her.
* targets; after all, Tarn is nothing if not a bureaucrat at heart. At one point Shockwave tries to buy his own life with the locations of 31 other targets of theirs and Tarn tells him nothing doing.
* Targets: Bobby Thompson, a recently returned Vietnam Vet who finally snaps one day and goes on rampage. He starts by killing his wife, his mother and a delivery

boy in his suburban home. That afternoon, Thompson continues the killing spree, shooting people in passing cars from atop an oil storage tank that sits alongside a heavily traveled freeway. When the police respond and start to close in on Thompson, he flees to drive-in theatre where he murders the projectionist and starts shooting at the patrons.
* Targets during the massacre at the drive-in, we at one point cut to one of the cars showing a child in the front passenger seat crying hysterically. The camera pans away to the driver seat where we see a dead adult. A shot is heard and the crying stops.
* Targets of his satire may be on the right or the left. It's a merit-based system.
* Targets of Opportunity detailing the Children of the Worm Cult. The criminal organization began when a group of Mexican Special Forces defected to serve as cartel muscle—an NPC in the scenario is one such member.
* Targets's character tells a story called "Appointment in Samara", about a man who attempts to avoid meeting Death by going to another place, only to find that that is the place he is fated to meet Death.
* Target Terror that either pop up close to shank the player or throw knives at range.
* Target was originally started in 1962 as the discount store subsidiary of the
* Target went through a period where they used "Hello Goodbye" in its ads (they carefully changed the spelling to put on the screen "Hello Goodbuy") - but only the chorus and the "hey la"s. Any more, and we would
* Target Women segment 'Broadview Security': "Your assailants aren't just Joe Burglar from Look-like-a-Caucasian-Burglar University." Cue shots from the commercials of various black hoodie/tuque-wearing men scowling at the camera.
* "Target Women" series on Infomania was entirely about how stupid advertising for women is — everything from the amount of emotion we're supposed to expend on cleaning products to the way birth control pills are marketed as a way to make your period lighter so no one has to acknowledge women wanting to have sex but not babies.
* Target: X). She also uses this as an execution method with her claws against a Purifier goon during Second Coming.
* Tarhunna, the Hittite weather god, was depicted as holding a three-pronged thunderbolt in his hand.
* Taric can do some crowd control, but not as well as Blitzcrank, some sustain, but not as well as Soraka, some buffing and debuffing, but not as well as Lulu. Taric's main distinguishing feature is a low skill requirement compared with other supports- two of his skills simply hit anyone nearby, while the other two are single target clicks.
* Taric, the Gem Knight, is not too far behind. While Leona is out in front making everyone else give way, Taric has always got one eye on his laning partners, boosting their stats, restoring their health, and using his stunning gems to stop their attackers or set up victims for an easy kill.
* Taric, whose appreciation for the world's beauty ended up leading to his men getting slaughtered by Void monsters while off admiring a temple, was exiled to climb Mount Targon. While most people used this as a chance to start a new life in exile, Taric took the chance to atone for his mistake seriously. His successful climb led to him becoming the Aspect of the Protector, giving him the ability to guard the entire world and its beauty alike.
* Taris just can't get a break. In the same game, the Republic classes' side of Taris sees the Republic working to rebuild the planet and make it habitable once more
* Tarja Turunen are both natural blondes, hard as it is to visualize. As is Anette Olzon.
* Tarja Turunen, which accuses Nightwish and Tuomas in particular of being egotistical prima donnas. (Things have thawed somewhat since then: Tarja is friends with current Nightwish vocalist Floor Jansen and has made live appearances with guitarist Marco Hietala.)

* Tarka can research technology that allows them to use their hyperdrives for tactical combat by manipulating the hyperspace bubble to move the ship. Unlike Liir ships, however, Tarka ships with destroyed engines will continue coasting.
* Tarka males go from "scaly monkey" to "scaly ape" after the Change, which also enables them to enter the highest echelons of power.
* Tarka normally have reaction drives, but their hyperdrives can be enhanced to allow them to maneuver at subluminal speeds without the use of reaction drives. This leaves space in the aft section to add more and/or heavier turrets.
* Tarka one but can quickly research it in order to be able to send orders to their ships while in flight.
* Tarka The Otter tells the realistic tale of an otter growing up in the rivers of North Devon.
* Tarkin actually had a history with this trope... And while he grew progressively more ruthless about it, it always worked until Alderaan:
* Tarkin announces the dissolution of the Senate as having swept away the "last remnants of the Old Republic", implying that the Senate had long been a powerless organ of a long-defunct government. Perhaps justified by the fact that the Empire had been declared nineteen years earlier, with the Senate remaining but all power really resting with Palpatine as the Emperor. Nearly twenty years is a fairly long period, after all, enough so that an entire generation of citizens could be born or grow up with it.
* Tarkin blew up Alderaan with the intention of demonstrating the full destructive power of the Death Star and making people too afraid to oppose the Empire lest they be the next planet to be destroyed. It instead caused a huge backlash that led to high rebel recruitment.
* Tarkin Doctrine, an Emperor had to be seen as living up to the exploits of his forefathers (remember, Xerxes is only the 4th Persian Emperor). This means conquest — and, for Darius and Xerxes, Greece is about the only thing left that's easy to conquer. Or at least they had every reason to expect it to be easy.
* Tarkin does, of course, overestimate his own intelligence. And the novel
* Tarkin, purposefully going for the plain and leaving space only for the rank badge - the only decoration he believes appropriate for a military officer.
* Tarkin starting from the stealth ship he designed for the Republic during the Clone Wars, has a much improved cloak that, when active, makes it impossible to detect. When the ship is stolen Tarkin only manages to track it because it was temporarily carrying one of Darth Vader's meditation chambers, that the Sith could sense through the Force.
* Tarkir's clans are the Abzan Houses, Jeskai Way, Sultai Brood, Mardu Horde, and Temur Frontier.
* Tarkovsky rebelled against this by emphasizing that nature was more important than human life and that, in human life, we rarely get answers to our questions.
* Tarkus' introduction on a loading screen image mentions he was awarded Terminator honors for his performance during the
* Tarma and Kethry is by realizing that one of the guards is wearing jewellery he shouldn't be able to afford (Though this is considered to be grounds for suspicion, not proof in and of itself).
* Tarmac (asphalt road covering): Interestingly, the term originally referred to a completely different pavement,
* Tarmac, that black stuff on the surface of runways, helipads, and the like, is actually a trademarked term.
* Tarnished Silver, which use MissingNo., the Unown, and events from the protagonist's past to screw with his life and/or health.
* Tarnsman of Gor. His name is Narr and he's a relatively pleasant chap, although a bit of a fussbudget.
* Taro is a type III for Team Taiyo. His headstrong approach convinces his teammates to go for higher goals, even though all of them are overall weak duelists. Indeed, his believe in teamwork manages to write a legend into dueling history.
* Taro Namatame kidnapped people who appear in the Midnight Channel and threw them

into the TV world, having the misguided belief that it will "save" them from being killed, when in reality it was what caused it.
* Taro Namatame represents what the protagonist might have become had he jumped to conclusions about the Midnight Channel and the TV World that lead him to kidnapping people and abandoning them in a parallel world.
* Taro's personal maids (Lemon, Marron and Melon) run their feet in circles while carrying Ryuuka to Taro.
* Tarot, although the miniature pixies/goblins are more common. Notably, they don't seem to have any of the weaknesses listed at the beginning of this article.
* Tarot Cards: The Devil card in standard card decks uses Baphomet as its image.
* Tarot Cards, the major arcana are said to represent the development of an unenlightened seeker (The Fool) through enlightenment until they reach fulfillment (The World).
* Tarot Cards) with no effort represents self-control and gentleness over brute force. In some interpretations, the inverted Strength card plays it straight.
* tarot deck was eventually produced as a full deck, originally sold under the name "007 Deck" and later renamed "Tarot of the Witches". Its reception by actual tarot readers is mixed.
* Tarot de Marseille calls the number XIII (Death) "The nameless arcana".
* Tarot eventually reveals the protagonist was a former card sharp who was addicted to Mnem, a temporary memory enhancer with a nasty side effect: Withdrawal damaged the mind, eventually wiping most of the victim's memories. His mind was almost completely wiped when he found himself in the care of a priesthood and eventually joined them.
* Tarot-inspired is clearly based on Lady Justice having the appearance, balance, and the sword. However, this version does not have her eyes covered with a blindfold, and she has large feathers acting like hair decorations.
* Tarot Motifs, Strength is often depicted as a young girl holding up a beast.
* Tarot Mysteries: The local criminal court judge is described as the hardest of hardasses and doesn't seem to have any concept of bail.
* Tarot series, is unimpressed by the inner world's (that have modern tech) dilating door, comparing it to the anus of a defecating dinosaur.
* Tarot, the Justice card shows a figure holding a scale in his or her left hand.
* Tarot Troubles: The Tower, Hanged Man, and Death cards are used for this purpose in fiction. In reality, physical death is not indicated by any individual card but rather an interaction between the combination of cards pulled and the question asked.
* Tarot wants death and destruction for the sake of death and destruction.
* Tarot where she’s developed a crush on her fellow Padawan Bultar Swan, whereas her sexual orientation was never made clear in Legends.
* Tarot: Witch of the Black Rose, around issue 100, when Jon is proposing to Tarot, he's too busy arguing that being her boyfriend has already put him in enough danger that becoming her husband wouldn't change things much, that he's fully willing to go through with the consequences, and so on, to realize that she said "yes" almost immediately.
* Tarot, Witch of the Black Rose As is typical of this series, Krampus is depicted as a hot lady.
* Tarot: Witch of the Black Rose by Blacksword Comics, created by Jim Balent and his wife Holly Golightly.
* Tarot: Witch of the Black Rose has a sea witch who has a vagina with a beak. That's right. A squid beak to go with the tentacles growing out her labia.
* Tarot: Witch of the Black Rose has many appearing throughout the series.
* Tarot: Witch of the Black Rose, Tarot decides that she must kill her archnemesis after he manages to attack her and her mother while rotting away in a prison. After she does the deed, she is seen trying to furiously scrub away all the blood on her hands.
* Tarot: Witch of the Black Rose, the townies want to do it, and the fact that it happened in the past drives Raven's hatred.
* Tarot", with the narrator saying "I have become one of the things that crawl at

night."
* Tarou likes sweet, cute girls like Narumi (and actually does tend to find Narumi adorable in internal dialogue), but is with the belligerent and serious Hanako.
* Taro Yoko, and the money-grubbing persona he's built up around himself is just a joke.
* Taro Yoko As an added gut punch to players, some of these games require players to sacrifice their save data and unlockables in order to achieve the final ending.
* Taro Yoko, he is of the belief that creators should stay out of the public eye, stating that if he found out that the writer of an erotic novel series was a middle-aged man, he'd be disappointed.
* Taro Yoko's games fall victim to having to be made with a shoestring budget as well as often having an inexperienced crew under him often leads to lackluster graphics and gameplay. His games often use atmosphere and story in center in order to get by instead.
* Taro Yoko, while the latter works for a lighthearted and adorable rhythm game series.
* tar-penetration macadam as a paving surface made macadam surfaces (which are very labor-intensive to build) obsolete, but the old alternate term for "pavement" carried forward.
* Tarquin also falls into this, to the point of trying to destroy a man's life for daring to speak to him as an equal.
* Tarquin can be given this role and Elan can become the main protagonist.
* Tarquin doesn't really give a damn about Ian, but has him framed for murder anyway. He was annoyed by Ian speaking to Tarquin as if they were equals and he wants to test Haley's worthiness to be his future daughter-in-law.
* Tarquin. He's been married nine times, every time to women who are much younger and very pretty, and that doesn't necessarily keep his attention off other women. They have very little to say in the matter
* Tarquin insists that he's an inventor and a scholar, not a necromancer, though the
* Tarquin is totally hot. He's definitely getting a lot out of that feat in Craft Disturbing Mental Image.
* Tarquin kills Nale, Laurin Shattersmith disintegrates his corpse and scatters the ashes to the wind so nobody can revive him. (Despite being based on Dungeons & Dragons
* Tarquin, more in spirit than the word. He is perfectly content to kick back and relax as his master plan slowly absorbs the rest of the continent into a completely secret dictatorship. Or in other words, he literally owns everything he sees, so in his own words, he has "lived like a god for over three decades."
* Tarquin repeatedly threatens to cut off Elan's arm once the latter starts denying his ideas of how their narrative conflict of "evil father vs. good son" is supposed to work. All keeping in line with invoking being a
* Tarquin's axe, as revealed in a bonus strip in the printed book, is an intelligent weapon that seeks blood and destruction, and can possess Evil characters. Tarquin was simply strong-willed enough that he could overpower it and force the axe to obey him.
* Tarquin's right-hand man Malack has it out for Nale because the latter killed his three children.
* Tarquin the fairy and Nettle the elf seem to be the only exceptions.
* Tarquin then starts using similar euphemisms (claiming that while he's "a silverback," he can still "bathe an ape,"), which only serves to confuse Elan.
* Tarquin will have a problem if he needs a new wand, since the Wise Old Elf says fairies' wands come from the plant they're named after.
* Tarrare was a man who would eat literally anything because food simply seemed to pass through him. It isn't known exactly what was wrong with him since there have been no modern cases similar to him though some of his symptoms could have been caused by hyperthyroidism.
* Tarrlok has become this as of the events of "When Extremes Meet", when it's revealed that

* Tarsiers and can't move in their sockets, making them look perpetually shocked.
* Tarsius, are capable of this. Since they look a bit like E.T., you probably don't want to chance upon them at night.
* Tartaglia as well. Often a priest, whose main role is to conduct whatever marriages happen at the end.
* Tartessos, they deploy the "Cherokee Brigade" - a force of SUVs (mostly Jeep Cherokees) equipped with machine guns, which are far faster than any other landbound force.
* Tartuffe the family patriarch and that patriarch's mother, who are the only people who have any influence in the matter.
* TARU became the lifelong manager of Crazy MAX, a bunch of punks he barely knew, because they spared him from a beatdown they gave to TARU's partner and opponents during a match.
* Taruho Inagaki (1900 - 1977), Meiji novelist whose best known works include an essay called "The Aesthetics of Boys' Love" and who is one of the founding fathers of modern BL.
* Tarutaru allies, who arrive first as mercenaries but soon migrate to Windurst in large numbers and henceforth serve as bodyguards and self-expressed babysitters to their cuddly-wuddly allies.
* Tar Valon is governed by the Aes Sedai. Also, the Aes Sedai (especially the Blue Ajah) tend to meddle in the political affairs of the rest of the world, and many rulers willingly keep the counsel of an Aes Sedai advisor.
* Tarvek after identifying a treacherous unit just by looking at the military map while on the way to the cells. Because they aren't complete fools, his decisions are assessed by other strategists and 23 weapons are trained on him at all times.
* Tarvek being of dubious allegiance, and possibly choosing Agatha's side). Also, the multiple branches of the family are constantly schisming, re-aligning, and betraying each other.
* Tarvek finds himself to be chronically kidnapped due to the political climate after the time skip in
* Tarvek finds that he is very popular with kidnappers due to the political climate following the timeskip. At one point being kidnapped by kidnappers and then kidnapped
* Tarvek. He's a plausible enough rival to really put the wind up Gil, but the authors are
* Tarvek is a more minor example. His original plans — to plant a fake 'Heterodyne girl', declare himself Storm King (a title which he does actually have a claim to), and then exploit an old prophecy to marry the Heterodyne and give himself even more legitimacy — end up going completely out the window when he falls in love with the
* Tarvek is forced to do the same thing when Gil decides to save him by tossing him out of Castle Wulfenbach on the same "falling machine"... while tied up to a Spark fighting with a mad Jäger on board. He finally makes the machine fly inches from the ground.
* Tarvek picks up the heavily wounded Ruxala with an arm behind her back and another under her knees to carry her out of a crashed and burning airship.
* Tarvek released Violetta from her obligations to him, his family, and the order so that he could send her into Lady Heterodyne's service.
* Tarvek spit-takes his wine during a formal diner at the Sturmvoraus table. Then again, Agatha just made a really unexpected off-hand revelation.
* Tarvek's stated aim of protecting Agatha from Gil's advances, after Gil's friends decide to announce to the whole town that he's going to marry her, backfires more than a little.
* Tarvek stated that the zombie revenants are actually only "a statistical extreme", and that the sleeper agent revenants are actually far more common. It's just that, since the zombie revenants are far more obvious, they managed to divert attention from the real things.
* Tarvek Sturmvoraus alternates between helpful, heroic, not-entirely-trusted sidekick and toadying, evil, certainly-not-trusted minion when heroine Agatha

Heterodyne and villain The Other start grappling for control of
* Tarvek Sturmvoraus is a more minor example. While he didn't necessarily improve on the design until he built the second head, the fact that he was able to reverse-engineer one of the Van Rijn muses without
* Tarvek Sturmvoraus, the underhanded and devious Prince of Sturmhalten, reveals in
* Tarvek was raised in a family where serving the Other and their memory and the population being wasped into mind control were just things that
* Taryn Fujioka, who's apparently one of Jean's friends, one that appears once or twice for a few seconds standing next to Jean, then doing nothing until suddenly being interested in Scott. In Season 3, she reveals herself to be a
* Taryn Terrell: Left WWE in 2010. Was in TNA from 2012-2015. Retired in 2018.
* Tarzan (2013), brings in a private mercenary army to secure control of it, and plans to murder Porter and Jane to ensure that there are no witnesses to gainsay his version of events.
* Tarzan (2013), Clayton and Smith are last seen plunging to their deaths in an out of control helicopter.
* Tarzan (2013). It ends tragically when Kala reaches for her baby, with the branch snapping before she can reach him. When Jane falls of the cliff, Tarzan manages to grab her but loses his grip so that she falls into the river and he has to dive in after her. When Jane misses her jump over the chasm in the climax, Tarzan grabs her and promises to never let go.
* Tarzan (2013), she is swept over one and Tarzan follows in an attempt to save her.
* Tarzan: A failed example during the final showdown, when Tarzan gets his hands on Clayton's gun.
* Tarzan a fictional ape species named "Mangani", which combines the physical and behavioral traits of chimpanzees, gorillas and primitive humans. In 1996, in the Bili Forest in the Democratic Republic of Congo, a subspecies of chimpanzee was discovered that is larger than other chimpanzees and shows some gorilla-like behavior. The similarity between the Mangani and the "Bili ape" did not go unnoticed.
* Tarzan, a film from Sony Animation also directed by Buck, demonstrating that it was meant in jest, since it would otherwise probably result in a legal disputes, given that two different studios are involved. In 2019, Buck finally confirmed that his comment was only meant as a joke.
* Tarzan, after being cast as the stupid white hunter and killing a trained Hollywood lion. Told that he's "not the type", he goes back to Africa.
* Tarzan Alive in Africa), and Tarzan smiles and says, "He knew what he was doing."
* Tarzan also has an attack where he charges forward, wildly swinging his spear, which will knock down if not defeat outright every enemy in his way with the exception of the boss.
* Tarzan, although enormously strong by human standards, is much weaker than the apes who raised him. It is his superior skills and reason that set him up as their ruler.
* Tarzan. A muscular jungle guy, who fights big apes and crocodiles. 100% manly!
* Tarzan and a few of his friends attain eternal life and youth by stealing some immortality pills from one novel's Big Bad (he cannot share immortality with the world, due to the pill's morally dubious manufacturing method). Tarzan has a very upbeat, "seize the day" mindset and is completely unbothered by the consequences of his immortality. When asked by someone if the thought of all his friends growing old and dying bothers him, he replies that the promise of making new friends makes up for it. When asked if he is worried about boredom, Tarzan replies that he lives such an exciting life, he doesn't worry about it.
* Tarzan, and even after she becomes an older gorilla, she sounds mostly the same (albeit a bit deeper).
* Tarzan and His Mate: Holt introduces Arlington to Tarzan as "Martin, my friend." Tarzan spends the rest of the movie addressing Arlington as "Martin Myfriend."
* Tarzan and His Mate series, after censorship got stricter, saw Jane wearing a

more conservative one-piece.
* Tarzan and His Mate with Tarzan. She gets her dress back after a few moments of chasing.
* Tarzan and Jane are nearly eaten by a mutated plant when entering the meteorite chasm in
* Tarzan and Jane is Greystoke, and that's why he's 'Lord Greystoke'." The original surname is referenced by having a character loosely based on William Clayton named Clayton Greystoke.
* Tarzan and Jane take a romantic ride swinging high on vines during "Strangers Like Me."
* Tarzan and the City of Gold. (as far as Phobeg's concerned, the world). Phobeg is an experienced warrior, but when he meets the Lord of the Jungle, "he greatly under-estimated the strength of the symmetrical muscles that flowed so smoothly beneath the bronzed hide." Let's let Phobeg tell the outcome: "If a man can pick Phobeg up and toss him around as though he were a baby, Phobeg is willing to be his slave."
* Tarzan, and their friendship is explored further in the animated series.
* Tarzan. Blink and you'll miss it, though; the shadow itself appears for only a brief second right on a tree in a dark background, and you'll more likely be focused on Tarzan himself rather than the background where the shadow appears.
* Tarzan Boy: A handsome man who was raised in the jungle and defends it.
* Tarzan by the novel's real villain, but redeems himself by telling Jane the truth, releasing her from the engagement and giving Tarzan his blessing.
* Tarzan, Clayton gets fed up with Tarzan and hunts him down like the animal he sees him as.
* Tarzan: Clayton tries to get Tarzan to understand the world "gorilla" by shouting it at him. All it results in is Tarzan yelling it right back at him.
* Tarzan, due to her upbringing and ultimately tragic environment) La, Priestess of Opar, who would not take no for an answer.
* Tarzan: During the chase scene with the baboons, we see a baboon taking Jane's boot as he plummets into the jungle below.
* Tarzan English, not to mention introduced him to physics, music, astronomy, dance, and geography. And yep, she's a brunette.
* Tarzanetto: An Italian comic book character who started as a minor parody of Tarzan, but eventually got popular enough to star in his own comic. He looks like a bald cigar-smoking boy.
* Tarzan, even as an adult. ("Clothing was a hindrance and a bother", claims the character in one story.)
* Tarzan films are portrayed by Asian elephants, even though the films take place in Africa. Granted, Asian elephants are much easier to train than their African cousins. In the first film, cardboard ears were attached to them to make them look more like African elephants.
* Tarzan films, Boy brings up some shiny yellow rocks from the bottom of a lake. Jane dismisses it with an, "Oh, that's gold," before throwing it away over her shoulder.
* Tarzan, has dreadlocks. No question, he's the picture of wild manliness.
* Tarzan has the pitched jungle fight between Clayton and his forces against Tarzan and his allies.
* Tarzan! He knew Tarzan wouldn't quite like it when he found out they were going to capture his gorilla family, so he got the henchmen to jump on him ALL at once to try and successfully overwhelm him!
* Tarzan. He only smiles very few times, most specifically when he bonded with his biological son at the beginning of the film. He's never smiled in any of the other media or promotional artwork he's been in thus far.
* Tarzan); however, fans still make use of it when discussing what Tarzan's life was "really" like. This was paid homage to in the series based on the Disney animated adaptation, where he writes the book after meeting Tarzan.
* Tarzan II" with young Tarzan, which involves tickling his toes and tummy.
* Tarzan in Tarzan's case for growing up wild in a tropical jungle, though.

* Tarzan is a combination montage of him falling deeper in love with Jane and learning about humanity.
* Tarzan is dared by Terk to get an elephant hair so he can hang out with her and her friends. The two are on a tall cliff over the water the elephants are in. She tries to lead him away to go back to his mother, but Tarzan rushes forward and jumps off the cliff. He starts with a proper dive while shouting what would be his signature yell, but the yell turns into a scream as Tarzan starts flailing around and ends up painfully belly-flopping into the river.
* Tarzan is defined by his hunting knife, to the point that those who only know the character from adaptations can be forgiven for not knowing that he's also a gifted marksman.
* Tarzan is (loosely) based on Terkoz from the original novels, who was male. Apparently, this was a result of Rosie O’Donnell’s audition.
* Tarzan is only seen with her hair up at the beginning of the film. After her friendship with Tarzan starts, it's almost always shown down. This reflects how she's becoming accustomed to the jungle.
* Tarzan is rendered to a dazed smile after Tarzan kisses her, which is quickly broken when she realizes the gorillas are watching.
* Tarzan is the stern leader of the gorilla tribe who disapproves of Tarzan and forbids him to interact with humans. However, he is only concerned about his family's safety and he is right about some of the humans being dangerous (i.e. Clayton, the true villain of the film).
* Tarzan is very close to her goofy scientist father, Archimedes, and even works as his assistant.
* Tarzan. It's especially fanservice-y when he becomes a very well-toned adult man.
* Tarzan, it turns out Clayton was planning all along to double-cross the Porters and capture and sell Tarzan's gorilla family.
* Tarzan Jane and her father brought, because there's a dissolve to Tarzan still looking through slides while they're asleep.
* Tarzan, Jane is a London girl. Tarzan literally lives with gorillas. She ends up loving life in the jungle far more than life in the city.
* Tarzan, Jane is sketching a picture of Tarzan on a chalkboard and gets lost in his image, showing that she is already falling for him despite their brief encounter.
* Tarzan: Jane. The movie makes quite a bit of comedic use out of her inexperience in the jungle, though this eventually dies down as she gets more used to things — still, chances are if there's a scene where she's in that huge, fancy-looking dress, it's going to be ruined in some kind of slapstick scene.
* Tarzan! Later, Phobeg tells the Lord of the Jungle, after having (twice) proven his friendship, "Because I owe my life to you," replied the warrior, "and because I know a man when I see one. If a man can pick Phobeg up and toss him around as though he were a baby, Phobeg is willing to be his slave."
* Tarzan, leading to him leaping from the top of a mast and actually managing to reach the funnel's top and hang from it. Despite being him, his shoes make it impossible for him to climb it up and so he's left horrified as he awaits his inevitable fall.
* Tarzan, Lord of the Jungle, Tarzan encounters two feuding groups of Knights Templar, neither of whom know that the Crusades are over.
* Tarzan made this one of his favored tactics, once he learned how to use a rope. A whole village ended up convinced there was a supernatural force that would yank men up into the trees.
* Tarzan movie has the title hero do lots of Parkour-style movement through the jungle.
* Tarzan. Not only does Tarzan turn down a chance return to human civilization, Jane and her father make a last-minute decision to stay in the jungle with Tarzan.
* Tarzan novels by Andy Briggs features a setting update and Tarzan at age 18 serves as a reboot.
* Tarzan of the Apes, a young Tarzan is disgusted the first time he sees his hideous reflection in a pool of water and wishes he were as handsome as the other

young apes (having grown up among them, he sees the apes' appearance as normal and his difference from them as freaky).
* Tarzan of the Apes. Burroughs may have heard of real ape mothers doing this. She leaves the body in the shack when she adopts John.
* Tarzan of the Apes by revealing Tarzan's true identity, releasing Jane from the engagement and then giving the two his blessing to marry.
* Tarzan of the Apes. Eventually his secretary Mr. Philander complains about his overly fussy attitude, and the professor replies "Look here, Skinny Philander, if you are lookin' for a scrap, peel off your coat and come on down on the ground, and I'll punch your head just as I did sixty years ago in the alley back of Porky Evans' barn." Philander is relieved that his old friend is still there under all the pomp.
* Tarzan of the Apes opens with a mutiny. The crew of the Arrow rise up, kill the brutal officers and steal the ship. Because Lord Greystoke had been kind to the leader of the mutiny during the voyage, he and his pregnant wife are put ashore on a remote stretch of the African coast rather than being killed.
* Tarzan of the Apes, Tarzan taught himself how to read and write, but having been raised by apes, he has no idea how to vocalize language. As a result, when Tarzan leaves notes for Jane after becoming attracted to her following his various rescues of her and her team, she isn't able to believe the eloquent note writer and the hunky jungle man are the same person and becomes attracted to both.
* Tarzan on ABC, it was rated TV-PG instead of the G rating it had carried in theaters and on video (mostly for mild sexual innuendo and action violence).
* Tarzan, our heroes are caged inside Clayton's ship while he and his cronies go to trap the gorillas. Upset about this, Professor Porter slams his fist against a wall, and suddenly the ship tilts, caused by Tantor the elephant climbing aboard to rescue them.
* Tarzan parody. Jane asks the monkeys who encouraged Tarzan to get plastered, after which they take this pose.
* Tarzan, Prof. Porter faints after meeting the gorillas. When he wakes up, he's saying "Oh, Your Highness. You're such a tease."
* Tarzan's abilities are mostly this; growing up under very harsh conditions and among apes much stronger than any normal human, he grew to be able to keep up. How strong is Tarzan, you ask? In one story, four burly sailors are struggling with Lord Greystoke's shipping trunk, so he casually picks it up and carries it himself! If the sailors can haul their own weight, a reasonable strength at the time, and weigh about 175 lbs., then he's casually shifting some 700 lbs. or more.
* Tarzan's Desert Mystery, Tarzan is caught by a bizarre man-eating plant with long vines entwining him, but he summons some elephants to free him by pulling the vines off long enough for him to escape.
* Tarzan's Fight for Life includes scenes filmed around Hat Creek and Pit River in Northern California.
* Tarzan. She was a very significant threat it is just the fact that more important things happened to Tarzan's life a short time afterwards.
* Tarzan slaps Jane aside when she tries to stop him from shooting Tarzan with his gun.
* Tarzan's native habitat. While Tarzan is perfectly at home here, it tends to prove lethal to outsiders who attempt to intrude: especially if Tarzan does not want them there.
* Tarzan's often able to win over others' sympathy through his eyes, including the gorillas. In reality, gorillas do not like direct eye contact, perceiving it as a challenge. Locking eyes with one of them is
* Tarzan Tarzan are a "serious" example — something that could conceivably exist rather than something accepted because they're in a cartoon or something. They're a species that's advanced enough to have their own spoken language, but still look animal and spend their time sitting in trees and non-human stuff like that. There's also a scene highlighting how Tarzan's human intelligence is still more encompassing than theirs, as he's able to think about long-term consequences in a way they're not.

* Tarzan, Tarzan has to contend with Nemone, the beautiful but jealous and temperamental queen of Cathne, the City of Gold. She became queen at the age of 12 and was manipulated and blackmailed by an old black woman name M'duze who, it was speculated, was Nemone's mother. The queen was considered a bit mentally unstable. She was jealous of her beauty and had all good-looking women either mutilated or killed.
* Tarzan Terk sends Tarzan off to find a hair...of an elephant to get rid of him for some time. He succeeds— although in the process, he causes a stampede, and the panicking elephants almost crush a baby gorilla.
* Tarzan the Ape Man and its sequels, Johnny Weissmuller (6'3) was a full foot taller and considerably more massive than Maureen O'Sullivan.
* Tarzan: The elephant herd dismisses young Tantor when he says there's something in the water. It turns out to be a young Tarzan trying to get an elephant hair for a dare.
* Tarzan, the song "Trashin' the Camp" is this trope, with instruments ranging from a typewriter and glass bell-jar percussion to an (elephant-enhanced) gramophone trumpet.
* Tarzan, the titular character has his biological father's hair color, nose, and jawline, and his mother's eye color.
* Tarzan to defeat, which can be difficult without the use of a turbo controller, and the game is extremely short.
* Tarzan Triumphs (1943), after Tarzan has defeated a Nazi invasion of Africa, Cheetah stumbles upon the German radio, and begins gibbering into the microphone. In Berlin, the radio operator believes he is finally receiving a message from the mission commander and summons the general. The general listens to Cheetah for a few seconds, then chews out the operator. "This isn't Colonel Von Reichart! IT IS THE FUEHRER!" All present snap to attention and give the Nazi salute.
* Tarzan underwent constant recasting, from Johnny Weismuller (who played Tarzan from 1932 to 1948) to Lex Barker and further (Mike Henry served as the last series Tarzan in theatrical film in 1968). Since Brenda Joyce stayed on as Jane from the last Weismuller film to at least the first Barker film, this represents a case of a sliding timescale. It's most noticeable with their son Boy, who ages from infancy to childhood (about ten, in the movies) in the space of a cutscene, while his parents haven't aged a day.
* Tarzan: Untamed: Oswald and his crew are last seen being caught in a rush of collapsing elephant bones. It's unknown if they survived or were crushed to death.
* Tarzan... until an episode introduces Queen La, a villain with magical powers.
* Tarzan was advised to keep a sock full of quarters handy when dealing with the chimp, just in case it tried to attack him. Sure enough, Cheetah attacked him and Johnny hit him with the quarters and legend has it from that day on Johnny and Cheetah were the best of pals. However, Cheetah wasn't at all a fan of Maureen O'Sullivan, and often had to wear a leg shackle around the actress.
* Tarzan: We never see Kala and Kerchak's son get killed by Sabor. All we hear is the sound of the leopard's attack.
* Tarzan when he appears dressed in his father's suit - because it means he now looks like a human gentleman instead of the boy raised by apes (and is, therefore, ready to leave his home in the jungle).
* Tarzan when Jane decides to stay in Africa, she runs from the boat to the beach and kisses Tarzan. She looks very embarrassed, but then Tarzan swoops in for a kiss.
* Tarzan, when Jane sketches a rendition of Tarzan on a blackboard and begins staring wistfully into the drawing.
* Tarzan when Tarzan fights with Sabor. He does not yet know that Sabor had killed his birth parents or Kerchek and Kala's son, so the fight between them has more meaning than he realizes.
* Tarzan, where he pulls her close to him while they swing together on vines.
* Tarzan where Tarzan and Jane press their palms up towards each other. The significance behind it is that earlier, when Tarzan was a child, his hands didn't match up with his gorilla mother's, meaning that they were different. However, when

his hand and Jane's hand match up perfectly, he knew that he was one of her kind.
* Tarzan, which co-owns the film's copyright and fully owns the character, beat them to it.
* Tarzan who came to Africa to conduct genetic and evolutionary experiments on gorillas. He rejuvenated himself with gorilla genes, but gradually assumed their physical characteristics.
* Tarzan who managed to teach himself English and French from books his parents left behind, as well as an inveterate prankster with a quick wit and a well-developed but dark sense of humor and a full-blown dandy who loved to look good, even before he came in contact with civilization. All adaptations seem to ignore this in favor of playing up his physical prowess.
* Tarzoon: Shame of the Jungle, rarely did he let a sentence go by without an f-bomb thrown in.
* Tasakeru are stripped of their citizenship and given a lifetime ban on setting foot inside their country's only major city. Most of them have found ways of avoiding or ignoring the ban as needed.
* Tasakeru (as mentioned above), she provides much-needed food for the other Outcasts.
* Tasakeru enforce a ban on magic, believing that only the Gods should be able to change the laws of nature. The degree to which the ban is followed varies from family to family; some families are willing to use magical tools and objects enchanted by other mages, and others refuse to use any magic at all.
* Tasakeru forbids the use of magic, seeing it as an affront to their revered Goddess of Life.
* Tasakeru has the slurs "stinktails" for skunks, "taints" for wolfoxes, and "snake", used by the squirrels as a vicious insult.
* Tasakeru takes place in an alternate universe where humans have never existed.
* Tasakeru, there's a rather literal usage of this in Book III, in which a wolf who named himself Stalker creates a hybrid of all eight sentient species by stealing blood from each of them...
* Tasakeru with a shy nature and long blonde hair, the color of which is unique in the setting.
* Tasakeru, with the core story of the Three Gods, which is interpreted in different ways by each of the eight species.
* Taser (electroshock weapons): Also appropriated as the verb "to tase". The company is quite desperate in trying to prevent genericization, which is why they will never allow the word "Taser" to be used as a verb (that's how Xerox lost their trademark) in approved media.
* Tasers version which gives a longer reach as well as the potential to bludgeon with melee force if the electric function fails.
* Tasha Ozera calls Dimitri "Dimka", demonstrating their close friendship.
* Tasha Ozera has an unrequited crush on Dimitri. She eventually proposes to him and is turned down, as he preferred Rose to her.
* Tasha's Cauldron of Everything, a 5E sourcebook, has a chapter on unusual and otherworldly phenomena that includes a description of primal fruit, grown from plants rooted in areas rich in primal magic or blessed by divine influence. These fruit can be told from normal ones by traits such as odd colors or faint sparkling or luminescence, and if eaten (including after cooking or juicing) can produce a number of effects, such as healing their eater or providing them with boosted strength or vitality, providing resistance from harmful magic, or providing temporary telepathy.
* Tasha's Cauldron of Everything comes the Barrier Tattoo, which can, depending on the type, give one the same level, and type, of protection as Studded Leather armor (12 + Dex Mod), Half Plate Armor (15 + Dex Mod (+2 max)), or Full Plate Armor (18), with the ability to add on a shield to the AC. Also, one doesn't need to be proficient in the equivilent armor, or need to meet any strength requierments. Also, no disadvantage on Stealth Checks. Thus everyone could potentially have the equivilent protection of Full Plate Armor, without wearing any obvious bulky armor.
* Tasha's speaking voice is done by Naelee Rae (Seasons 1-2) and Gianna Bruzzese

(Seasons 3-4), and her singing voice is done by Kristin Klabunde (Seasons 1-2) and Gabriella Malek (Seasons 3-4).
* Tasha's Uncontrollable Hideous Laughter. It not only incapacitates the target, but also weakens their muscles for a while after they calm down.
* Tasha Yar also managed to escape Turkana IV, which literally became a
* Tasha Yar was killed off by a sentient oil slick when Denise Crosby left near the end of the first season. Although her character came back twice in later episodes, both times were due to time travel; the "original" Tasha was gone for good. On the
* Tasha Yar was raised by human dissidents on Turkana IV, where various factions were constantly at war and gang rape was a common occurrence.
* Tashigi most often fights men (except for when she faces Robin), and Vivi tends to fight both men and women (even though she typically can't do anything without the Straw Hats backing her up, and her opponents typically don't hit her- for example, Crocodile merely threatens to dry her up if she resists).
* Tashigi says this after saying that she believes Zoro is assuming she's weaker because she's a woman.
* Tashigi tries to convince Smoker of the same thing when they're held captive in Punk Hazard, saying that if begging a pirate for help is what they have to do in order to save the children and stop Vergo, then they should beg. Neither of them end up doing it since what Trafalgar Law actually wants is for them to keep quiet about his activities on the island, but the sentiment is the same.
* Tashigi wears pink which contrasts to Smoker (blue), the same goes for Smoker and Hina.
* Tasio the Trickster is a public nuisance in every city of Tariatla. According to a Roalt city wall commander, he would destroy a civilization or raise it to a new level of prosperity on a whim. "Most of the time, he's just a pest."
* Task Force books, as one of the creators of the game was also the novels' author, though how the two universes actually use this trope differs.
* Task Force DEFY, "those who dare defy destiny". Much like AR Team, the significance of this is yet to be fully explained, but
* Task Force X are focused on during their mission to infiltrate Justice League headquarters and
* Task Force X. They are: Bette Sans Souci, AKA Plastique, Floyd Lawton, AKA Deadshot, Temple Fugate, AKA The Clock King, and George "Digger" Harkness, AKA Captain Boomerang.
* TaskMaker, also has lock picks which can be used if the player is a Thief.
* TaskMaker is an adaptation of an obscure 1993 black-and-white Mac RPG of the same name, which itself was adapted from a tabletop RPG. What little fans the obscure 1997 version has probably know it only by that version, and not its predecessors.
* TaskMaker. One of the quests given to you by the title character is to bring him the head of a rebel. A player can indeed kill the Rebel and take his head (although this drains a lot of points and some Spirit due to his Good alignment, which is not revealed until after you kill him), but the saner option is to Bestow a gift to the Rebel, who will then give you a slave's head to pass off as his own. The TaskMaker never suspects a thing.
* TaskMaker, the Ethereal Potion makes the player temporarily intangible. He or she may phase through walls, and attacks by enemies will pass right through, but the player cannot interact with doors or switches, or pick up objects, until the effect wears off.
* Taskmaster and Alex Horne. Greg has expressed shock and horror that there are people who could imagine such stories and is especially creeped by those with complete romantic arcs. Alex, on the other hand, has said "part of me was pleased".
* Taskmaster and Nish Kumar — never actually figure it out and just end up wandering around aimless and bewildered. Perhaps not surprisingly, Mortimer is the only one who finds his way back to the starting point and wins the round.
* Taskmaster Another weakness is that he has reached his brain's limits on what he can remember—as he memorizes actions and techniques, other memories become corrupted, diffused, or lost, so he suffers from a scattered variant of amnesia.

* Taskmaster given Alex's portrayal as preternaturally bashful about any physical contact with women.
* Taskmaster has a long history of obnoxious pet names for all, going right back to his first appearance in the 1980s. And considering how many superheroes and villains he's interacted with, that's a lot of pet names. This trait comes and goes a bit with later writers and how well they keep to his original "snarky Bronx thug" persona, though.
* Taskmaster", has no superpowers at all. Yet he still can stand toe to toe with plenty of heroes or villains by virtue of the fact that he's incredibly fit, and those reflexes. He even can achieve a limited form of superspeed by watching recordings of himself in fast-forward.
* Taskmaster has sinister-sounding hurdy-gurdy music that links in between the games. Slightly discordant and rather unsettling.
* Taskmaster. In the first episode of Series 10, the contestants are given the task of making the largest thing they can find appear to vanish without using any kind of editing trickery (i.e. without cutting from a shot of the object present to a shot where the object as been removed). Johnny Vegas decides to interpret this through a combination of this trope and political commentary on Jeremy Corbyn's decisive defeat in the 2019 British general election, by staging a "400ft" taxidermied mutant socialist chicken, unleashed by Corbyn upon his political enemies, attacking a paper version of Westminster.
* Taskmaster is seeing how badly the contestants screw up while trying to perform the tasks. A specifically invoked example is the prize task from the Champion of Champions special, which was to bring in the most cringeworthy/embarrassing item. The winner brought in a clip of himself giving an interview on a political talk show that he had clearly not prepared for.
* Taskmaster mini, it is revealed that his ability to copy other peoples fighting styles comes at the price of his personal memories. He eventually remembers that he used to be a SHIELD agent and the waitress that has been tagging along with him is really his wife and also a SHIELD agent. Sadly, To save her he copies the fighting style of the guy who's attacking them, thus causing him to forget her again, leaving Mercedes alone once again. She even implies that this isn't the first time she has managed to make him remember her.
* Taskmaster mini-series, where Taskmaster states that he began using a katana so he could duplicate the moves (his power) of Silver Samurai.
* Taskmaster, of course, he copied it off of another bullet-catcher, and promptly killed him immediately afterward.
* Taskmaster off guard by suddenly stopping in the middle of their fight and going into a breakdancing routine is a sterling example of Deadpool's M.O.
* Taskmaster saw a noticeable height difference when Josh Widdicombe (5'7") collected the winner's trophy from host Greg Davies (6'8").
* Taskmaster saw the contestants having to get an egg as high as possible in 20 minutes. They were aided with a table, some pens, and a big stack of paper. Romesh's attempt saw him just stack the egg on top of the pens, and the pens on top of the paper. Greg was in disbelief that that was all Romesh could come up with in 20 minutes, and he was certain Romesh would come last ... until it transpired that Roisin, Tim, and Frank all had to be disqualified because they broke their eggs, meaning that Josh came in first place, and Romesh in second.
* Taskmaster sometimes has a sudden death round if two contestants are tied in first place. Generally these are pre-recorded tasks (a selection of which will be recorded alongside the regular tasks and chosen by the production team as and when they're needed, with only the tied contestants' attempts being shown), but sometimes they will be done live with an arbitrary tie-break question (such as guessing Frank Skinner's age in minutes).
* Taskmaster: Taskmaster's costume always incorporates some sort of skull mask, which has ranged over the years from vaguely skull-like to what looks like actual bone to stylized ballistic armour.
* Taskmaster task out of his pocket, on which was written "Ha, ha, ha. You must now pick a letter of the alphabet and say that letter out loud." Ed's repsonse this

time? "I bet you're really proud of yourself for that one, aren't you?"
* Taskmaster that was dumped into the water supply. The solution was meant to quickly input Nazi beliefs into people to resurrect the Reich, but when it was spilled into the water supply, it ended up making everyone think they were Hitler.
* Taskmaster their fellow team mate's efforts while the third simply watched without lifting a finger to intervene. Conversely, after some initial confusion the other team quickly realised they were supposed to complete all tasks, with one member helping the other after he'd completed his part. Unsurprisingly, the cooperative team did better than the in-fighting team.
* Taskmaster, when the competitors were challenged to destroy a cake in the most beautiful way possible, Noel Fielding attempted this by putting his cake, plate and all, into a washing machine. Taskmaster Greg admitted that he could happily watch it spin for hours.
* Taskmaster will work for whoever is willing to pay him the most money.
* Tasmania 1900 Berlin is always referenced whenever a team as a huge losing streak in the Bundesliga. They just played one season, were immediately relegated to never reach the highest level again and the had by far the worst season's record in Bundesliga history (out of 34 games, they won 2, drew 4 and lost 28 and only scored 15 goals).
* Tasmania and Australia were found as the culprit for a string of crop circles springing up. Turns out, when wallabies gorge themselves in the local poppy fields (grown legally as a medicinal crop), they get high and hop around in circles.
* Tasmanian devils when Han Solo stuffs Luke inside a dead Tauntaun for warmth.
* Tassadar Heroic Ability allows him to tank and deal a significant amount of damage, but he's not as good at dealing damage as a dedicated Assassin nor is he as tanky as a typical Warrior. He lacks a hard disable, but partially compensates with talents that let him slow enemies and the Force Wall Heroic Ability, which lets him block off enemies. Finally, he can turn invisible and invulnerable briefly, which gives him a way to get out of trouble, but it's not quite as effective as some of the other repositioning/escape abilities in the game. All things considered, Tassadar's main outstanding quality is that almost no other hero has a kit as versatile as his.
* Tasseography, Tasseomancy Means Cup Divination. Reading tea leaves or coffee grains that remain in a cup once the beverage has been consumed.
* Tass Times in Tonetown dimension) has a triangular moon that, although never seen on screen, is mentioned in the manual.
* Taste: "Boy, was that a bad idea! Your tongue now bears the residue left behind by adventurers who, like yourself, have felt the need to press various and sundry organs against the sign."
* tasted like cardboard so they changed the formula of the sauce and crust.
* Taste of Cherry by Abbas Kiarostami ends with an idyllic scene featuring the production crew and some assorted others relaxing on a flowery hillside. It's lovely, but the footage seemed thrown in for no readily apparent reason. Test groups responded to it negatively and it was taken out of some theatrical runs, but restored for the DVD release. The director says he put it in there to remind us all that it's just a movie, and after the movie's depressing events he thought the audience deserved a break.
* Tastes Better Than It Looks: Food that looks disgusting, but tastes delicious.
* Tastes Better Than It Looks: Food that looks unappetizing, but when tried, actually tastes good.
* "Tastes Like Chicken" is all about Billy jumping to the conclusion that Mandy is a cannibal who's eaten his friends and family and plans to eat him next, which ends with a played-for-laughs implication that she actually has eaten Irwin.
* Tastes Like ChickenSince the audience can't taste whatever exotic meat the character is eating, they have to say what it tastes like, and the best way to describe a taste is to name something else it tastes like.
* Tastes Like Chicken: The First Century BCE Roman poet Horace ridiculed the habit of serving peacocks during Roman feasts, saying the birds tasted no different from chicken.

* Tastes Like Diabetes: A work is disliked for being too saccharine and cute.
* Tastes Like Diabetes. Granted, most little girls wouldn't like it if they found out the woman behind their cute stationery was a 60-something-year old woman.
* Tastes Like Diabetes he's been forced to sing about, says "I'm outta here! Screw you!"
* Tastes Like Diabetes. (Likewise, being in a game about music, Sayu's boss theme, which is supposedly her image song, is actually well-made.)
* Tastes Like Diabetes of all people, ending with a caption reading "Buy more Heineken or we'll keep playing this song".
* Tastes Like Diabetes (the wedding photo) while the narration points out how there is still a lot of rebuilding to be done which we never actually see.
* Tastes Like Diabetes: The work ends up being too cute or sweet for anyone to enjoy.
* Tastes Like Purple: Describing a sensation as something that can't really be experienced with that sense, like saying that something tastes or smells like something that can only be seen.
* taste tested a cheeseburger in a can. His final thoughts were that it tasted like the smell of dogs' feet: a healthy dog's clean feet have an earthy, mushroomy smell, and the burger tasted like that.
* Taste the Blood of Dracula: Another character named Lucy is turned and helps Dracula and her hypnotized friend killed her father and later bites her boyfriend.
* Taste the Blood of Dracula find vampirized Lucy in a casket, Secker tries to stake her, only for Paxton to chase him away, so that the task of slaying his daughter would befall on him alone. He fails because he takes too much time to do the deed.
* Taste the Blood of Dracula, the sequel to the above when the eponymous substance starts to take form in a goblet.
* tasting disgusting. One ad had a blindfolded man drinking it, and a... sample from a puddle in the men's room. He said 'I can't tell the difference. Must be made by the same people.'
* tasting her urine, which means, more or less "honey-tasting urine.")
* Tasty Gold: Gold's properties, in particular it being a soft metal, means a character might test its authenticity by biting it.
* Tasty Gold sort of test on cooking pot, and then walking away, displeased with what she finds. Her teeth are left on the edge of the pot, and Apple Bloom has to retrieve them for her.
* tasty instruments) due to confusing "Köstlich" with the Danish "kostbar".
* Tasty Tears: Tears have a wonderful taste to some people. Sometimes used to add flavor to cuisine.
* Tasuku and Tsumugi first starts noticing something's up when Homare reads him the same poem twice, and when he says that he just read the same darn poem the previous day, Azuma says he doesn't know what he's talking about. Soon it appears that Misumi is caught in the loop as well, but he is aware of it too and pleads them to end the loop by saying how they really feel to eachother (because everytime the loop starts, he loses his triangles he searched for).
* Tasuku Hatanaka only a little over three and a half years earlier. As a bonus, said characters also develop romantic feelings for each other.
* Tatakau Shisho) has Ireia Kitty, a heavy-set old lady who can kick some serious ass.
* Tatanka briefly donned whiteface and black lipstick and eyeshadow late in 2006 after he suffered an emotional meltdown after losing too many matches and announced that his degradation had awakened a "vengeful spirit" that would avenge the Native American people.
* Tatanka: Started in the Carolina indies in the late 1980s, had his one significant run in WWE from 1992-1996.
* Tatarigoroshi-hen and Yakusamashi-hen ends up comatose and is killed when she wakes up.
* Tate and Liza have only two Pokémon, at a point in the game when most gym leaders have at least four, and both of them are weak to Surf, a powerful move that

you are required to have in order to get to the gym in the first place. Oh, and you face them in a double battle, which makes it even
* Tatemiya Saiji, the substitute supreme pontiff of the Amakusa-style church in
* Tatenashi tries to seduce Ichika by surprising him wearing an apron, though she is wearing a swimsuit under it.
* Tater Tots is a brand name owned in America by Ore-Ida, in turn a part of Kraft Heinz.
* Tatewaki and Kodachi Kunō, meanwhile, exemplify a much darker (and funnier) version of the trope. Luckily,
* Tatewaki Kunō gets roughly the respect from Ranma that would put him towards this trope, but he's so thoroughly irritating that Ranma is perfectly aware of who he is.
* Tatewaki Kunō has these fantasies a lot... usually with two women throwing themselves at him (which, according to his
* Tatewaki Kunō rarely wears a school uniform, either, opting instead for his kendo outfit.
* Tatewaki Kunō's wooden sword is capable of cutting trees in half and
* Tatewaki Kuno also fits, for the most part, except for the fact that most other characters could kick his ass in their sleep once he falls victim to
* Tatewaki Kuno: Has never actually tried to kill Ranma for Akane or "the pigtailed girl's" hand, and doesn't even seem to want to kill Ranma in their fights. His attitude of "if I beat up Ranma, then the girls I want will naturally flock to me for proving my studliness" does fit under the general umbrella of this trope, but lethal force is not his intention. Though... there is the way he starts swinging around a live steel katana instead of his
* Tatewaki Kuno, who is so spoiled and egotistical that he can't get it
* Tatiana Maslany. The fact that all of her characters are clones helps explain their similar appearances somewhat, but Maslany could credibly pass for any of these nationalities, which also helps make it more believable.
* Tatiana's experiment to determine whether or not Gary really was "the perfect sub" tipped over the edge into lunacy. It actually sort of worked on its own terms, though, despite her failure to cover some details.
* Tatie Danielle is far away from your sweet old auntie, that's for sure. After her caretaker's death — for which she was pretty responsible — she gets to live with her grandnephew's family. Woe to them...
* Tatooine Ghost another man for being creative when faced with a similar problem, even though the attempt failed).
* Tatooine Ghost, has Leia and Han disguise themselves as nonhumans, via skin colouring and prosthetics; since they picked Twi'lek and Devaronian disguises, they even got to hide some handy tools inside the lekku (head-tentacles) and horns of their respective guises. Other such novels also include some pretty interesting and comprehensive disguises, while requiring no actual cosmetic surgery or any such thing.
* Tatooine is a barren desert home to vicious barbarian aliens, giant desert dragons, and precious little civilization, all of which is run by criminals, although the desert climate is what makes things most difficult.
* Tatooine is also the home planet of Cole Fardreamer, a mechanic who meets Luke in The New Rebellion.
* Tatopoulos escapes the baby Godzillas by elevator in the 1998 American
* Tatort. 1971 saw 11 episodes, 2008 saw 31, and not evenly distributed to boot. In the first twenty years, the length of episodes varied, too, up to two hours; more recently things settled on about one and a half hours.
* Tatort co-produced the crossover episode "Unter Brüdern" ("Among Brothers"), which aired on 28 October 1990.
* Tatort episode "Satisfaktion": After pathologist Professor Boerne is knocked out by being hit on the head from behind with a sabre at an academic fraternity, he wakes up on one of his morgue's steel tables and asks: "Am I dead?" His assistant Alberich answers to the negative. It turns out he had just been brought to their place of work where she stitched up the cut and sat back to wait for him to regain

consciousness.
* Tatort Felber in Frankfurt in 1995. Klaus Löwitsch played two such roles in 1982 and 1985, in the first episode he did his character was killed in the line of duty.
* Tatort it when people have to admit that he was right all along…
* Tatort (NDR; Hannover): The actress Maria Furtwängler who plays KHK Charlotte Lindholm is the daughter of Kathrin Ackermann who portrays Charlotte's mother Annemarie Lindholm.
* Tatort the Leipzig team of Hauptkommissare Eva Saalfeld (Simone Thomalla) and Andreas Keppler (Martin Wuttke) used to be married to each other but got divorced a few years before their first episode.
* Tats and so the 'monster' aspect is almost entirely absent from the equation.
* Tatsuki also has this kind of relationship with Ichigo, at least up until his shinigami activities start interfering with his social life. Their friendship recovers after she, Keigo and Mizuiro learn the full truth about what's been happening. This is played for laughs when Orihime immodestly jumps out of a classroom window to join Tatsuki and Ichigo, who end up bickering about chastising Orhime's behaviour like parents who disagree on the best way to punish an unruly child.
* Tatsuko Itagaki but lacks the technique or the drive to hold her own against similarly powerful martial artists.
* Tatsumaki is possibly the only person who gets it worse than him. ONE draws her consistently in a sucky fashion in
* Tatsumaki literally has the hero name 'Tornado of Terror', and she definitely deserves it, feeling no remorse about using her psychic powers to torture and butcher her enemies, and even to threaten her allies. Her younger sister, 'Blizzard of Hell' Fubuki, also qualifies.
* Tatsumaki Senpuukyaku had the character turn 360 degrees. Toss in the Rolling Attacks (which are just spins in another plane) and it's easy to see how someone can get dizzy.
* Tatsumi does the same thing to Danger Beast Cosmina later on, when he has inherited Incursio.
* Tatsumi Fujinami is rarely seen without formal wear. His son LEONA even less so. tuxedo.
* Tatsumi Port Island is also fairly relaxed, although it does involve the group learning a little more about Naoto's backstory.
* Tatsunoko Production - Currently owned by TV station Nippon TV (54.3%), toy company TakaraTomy (20%), talent agency Horipro (13.5%), and I.G. Port (11.2%)
* Tatsunoko productions (Paul blue, Nina pink). Interestingly the latter three had the same character designer (Akiko Shimomoto).
* Tatsunoko Production was set to get one as well, but had languished in development hell for years while Imagi's CGI version was announced. After the CGI film plans fell through, Nikkatsu's live-action version went into production in late 2012 and was released in 2013.
* Tatsunoko vs. Capcom fitted with all manner of offensive weapons. These include, but are not limited to, a gatling gun, chainsaws and multiple missiles. Somehow getting hit with these is completely survivable, unless they are used to end the round. And even then, it's still just a "K.O." rather than a kill.
* Tatsunoko vs. Capcom has Baroque mode, which to execute you must be willing to give up red health (meaning health that can be healed on the sidelines). However, the more punishment you take means the more health you can exchange to power up, and that means the stronger you'll be under its influence.
* Tatsunoko vs. Capcom: Hurricane Polimar's level 3 Hyper Combo caps off with him breaking the prone opponent's neck with a slight twist of his foot. It does quite a bit of damage, too.
* Tatsunoko vs. Capcom, many of Gold Lightan's attacks are stomps, including one where he kicks the poor soul to the wall, and stomps on and spins on their body. For the record, Gold Lightan is a giant alien robot. Ouch.
* Tatsunoko vs. Capcom: one of Frank West's specials has a zombie barreling down

the field in a shopping cart, toppling his opponent. In response, Frank screams, "Oh my God!"
* Tatsunoko vs. Capcom on the sides of the screen. This gave players more opportunities to set up combos. However, these games still retain the air combo spikes (along with the camera tilts).
* Tatsunoko vs. Capcom uses its thrusters as attacks in some of its command normals.
* Tatsunoko vs. Capcom, with additional characters (though one of the original characters was removed due to licensing issues), tweaked mechanics, and altered character properties. This is a case where the special version is supposedly for Western release only (as the original game was only released in Japan), until Japanese fans asked to be released in their country as well.
* Tatsuo got beaten to death by his wife Aki's cousin Ichiro because Tatsuo saw him trying to drop the killing weapon (a knife which he used to kill his grandfather) in the sea.
* Tatsuomi Hamada is a great example. Beginning with his first appearance as
* Tatsuo Mikami and later Gamo Minato are Team Dads to the Japanese National Squad. To a degree, so is Munemasa Katagiri, but in a more distant way.
* Tatsuya does not consider himself part of the Yotsuba clan. He's directly descended from them (in a society where
* Tatsuya Sudou in both parts of the duology gets half of his face burned off (and loses his eye in the process, both times). He's pretty incensed about it.
* Tatsuya Yuuki/Meijin Kawaguchi III has used at least four Gunpla with Gatling gun options- Nu Vrabe's Mercury Lev weapon pack features one, as does Hi-Nu Vrabe's Amazing Lev A. He uses one with the Kampfer Amazing as a surprise finisher against the Renato brothers in the 7th World Tournament, and his Gundam Amazing Red Warrior also has one amongst its plethora of weaponry.
* Tattercoats's mother died in childbirth. Her grandfather hates her as a consequence.
* Tattered Rags, the brainchild of Jodi Cain, who specializes in creepy rag dolls with many different designs. All of the dolls are made for display and made to order if the customer chooses.
* tattered white hospital gown is revenge on the midwife that killed her and stole her newborn baby.
* Tatterhood. The end of the fairy tale does prove that she can be beautiful if she wants, but she makes it clear that she prefers to be ugly.
* Tatterhood" , the queen is so eager to have a child, she neglects to follow the magical directions to get them.
* Tattiawna Jones, as well, is mixed Caucasian and Black Canadian like her character.
* Tattletail: Stay in the dark too long, and Mama Tattletail will catch you, especially since being in darkness makes Tattletail freak out. Being in the light (not counting your flashlight) also means you're safe, as the power goes out when she's attacking.
* Tattletale is this to Taylor, offering her friendship without reservation and a place in her supervillain gang, which given Taylor's status as a bullied fifteen-year-old almost immediately earns her affection. This example is notable in that Tattletale genuinely does want what's best for Taylor, and thinks that she can get a sense of fulfillment and empowerment with the Undersiders that she won't get if she just keeps going to school and being bullied.
* Tattletales and the question was posited to the husbands, Bert Convy would start the question "Gentlemen...and you too, Dick..."
* Tattletales with "their gals" Marcia Wallace and Fannie Flagg. Host Bert Convy would just substitute the words "your gal" for "your wife" when reading the questions.
* Tattoo artists regard name tattoos as a cursed romantic gesture or a relationship jinx. Getting a tattoo of a lovers name can be positively received at the time, it eventually destroys the relationship entirely since it puts a lot of pressure on maintaining the relationship or it gives off some unsettling vibes for

a new-love or ex-love. Not to mention it can make them look promiscuous and spiteful with past loves when they edit the tattoo.
* Tattooed Crook: Criminals with tattoos, usually to display gang affiliation.
* Tattooed Crook: Many criminals have skin tattoos, which often display their membership in a particular gang.
* Tattooed Crook: People with tattoos tend to be sketchy and suspicious.
* Tattooed Teenage Alien Fighters from Beverly Hills: Earth is the nexus of a network of portals that would make universal domination a lot easier for Emperor Gorganus. It's established in the first episode of the series Gorganus won't explode Earth because the portal network would be destroyed as well.
* Tattooed Teenage Alien Fighters from Beverly Hills fight the evil Emperor Gorganis.
* Tattooed Teenage Alien Fighters from Beverly Hills: In the episode "Nightmare on Rodeo Drive", the heroes become trapped in a dream world. Swinton figures it out and tells the others that anything they think of comes true. Gordon smiles at Laurie and she is suddenly in her bra and panties. She gets annoyed and wills her clothes back.
* Tattooed Teenage Alien Fighters from Beverly Hills). Very cheesy though...
* Tattooed" where she starts off in 6 pieces (head, torso, arms, and legs) but then reassembles herself during the first chorus of the song.
* Tattoo Nightmares, on Spike TV. It shows how hard it can be; many of the bad tattoos are large and dark. Most of the tattoos were either poor drunk decisions or free tattoos given out of trucks and the like. In several cases, people mention the tattoo artist doing drugs right before tattooing them.
* tattoos, they appear to be surgical scars from her time at the Teltin facility.
* tattoo that Arlong gave her Nojiko got herself tattooed so her sister wouldn't feels so different. The gold bangle Nami wears constantly after the Arlong Park Arc is from Nojiko.
* tattoo the whites of your eyes black made of ink), extreme light sensitivity, glaucoma and even blindness.
* tattoo, which Moe offered to remove with a cheese grater (to Moe's disappointment, Homer never got the tattoo).
* t.A.T.u. became famous for the supposed love affair between singers Lena Katina and Yulia Volkova. Not only were the two a fake couple guided by a manager who relied on producing scandals for publicity, but they ditched the manager and the lesbian gimmick within two years of achieving fame, have both since married men, and Volkova has made comments condemning male homosexuality.
* t.A.T.u., "Gay Boy" in Russian) is about a girl in love with a gay boy who spurns her.
* t.A.T.u. member Lena Katina's debut solo single "Never Forget" is about the fallout of her friendship with former t.A.T.u. partner Julia Volkova.
* t.A.T.u., respectively. Lena's natural hair color is strawberry blonde, while Yulia is a natural blonde.
* t.A.T.u.'s song "Prostie Dvijenia" ("Simple Moves"). It's all about masturbation. Check out the music video sometime.
* t.A.T.u. were infamously portrayed as a lesbian couple, both in their music videos and in their actual music, live performances, and general public image. Even though it was all an act, one member, Julia Volkova, is actually bisexual in real life.
* t.A.T.u. Yulia (tomboy) and Lena (girly girl). Hardly a surprise, considering the marketing.
* t.A.T.u., Yulia Volkova and Lena Katina. Their manager, Ivan Shapovalov, did many things to make them look younger for his own fetish material. They both bleached their eyebrows, and Lena became blond for "Ya Soshla S Uma/All the Things She Said." Eventually, Lena would brighten her natural red hair, and Yulia had to dye her blonde hair black.
* Tau armies suffer severe morale penalties if their Ethereal leader is slain. A blurb in an Imperial Guard codex credits a Ratling sniper named Magogg with assuring one Imperial victory when he blew an Ethereal's head off. In the lore,

however, this is a risky move; the army
* T'au around that can do all the talking when they have to meet with members of another species.
* Tau as well, when one considers that it is for the greater good for sterilization policies, and special "helmets" for their bug allies.
* Tau Battlesuits are also known by Imperial designations. XV (short for the Tau term, which translates to "mantle of the hero"), followed by a number indicating weight class and a second number indicating specialisation. For example XV-8 is a general purpose heavy battlesuit, while XV-88 is the same class but fitted for fire support and XV-25 is a light stealth suit. The new XV-104 mech is therefore properly called "ten-four" rather than "hundred and four".
* Taub had one in an 8th season episode while being chewed out by House for not being objective about a patient. He said "... I think I just had a light bulb." House immediately stopped ragging on him and said "You can trust light bulbs."
* Tau Ceti e — the planet the humans were hoping to settle — turns out to be completely inhospitable. It is covered in massive hurricanes, and the shuttle carrying the elderly colonists was torn to shreds the moment it entered the atmosphere.
* Tau Commander Farsight has his own Battlesuit customized with the unique Dawnblade he found, subsequently making him the only tau unit dangerously competent in close combat, which suited his bloodthirsty tendencies.
* Tau Commander Farsight's battlesuit is modified to be able to wield the Dawn Blade in close combat, but unknown to him the Dawn Blade drains the life of those killed by it and give it to the bearer, and might possibly be a Daemon Weapon that he simply cannot hear the temptations of.]]
* Tau don't wear shoes, although with them it's more a case of "bare-hoof" than "bare-foot". Their allies, the Kroot, don't wear shoes either, but then,
* Tau Empire are attracted to their "Greater Good" philosophy and its less brutal treatment of its citizens.
* Tau Empire, realized that the Imperium of Man is several orders of magnitude larger and more powerful and the Crusade was but a mere fraction of their strength, and that the only reason the Tau is still alive is because The Imperium is too busy fighting wars with everyone else in the galaxy. The arrival of Hive Fleet Behemoth forced the Imperium into a peace treaty with the Tau and letting them go as buffer states, but ever since that the Tau must tread lightly lest the Imperium sends a larger Crusade that might actually wipe them.
* Tau Empire were covering up the existence of the Warp and daemons, as it conflicted with their own secular agenda. Farsight believed that this ran counter to the Greater Good.
* Tau Ethereals are considered nearly godlike by the lower castes, with the Tau being physically incapable of disobeying their orders,
* Tau Fire Caste warriors can either keep serving or go up the ranks until they're removed from active service to become this. If that sounds limiting, bear in mind the Fire Caste's sole purpose is to fight for Tau, and Tau parents are genetically screened to ensure the best offspring comes out.
* taught are some of the biggest explosions ever seen in red, she's learned quite well.
* Taught by Experience where Naruto quickly figures out (after learning about Suna's economic struggles) that Suna is likely to attack Konoha because "I've been poor before. Eventually, poor people get desperate." It's also implied that Naruto was struggling only because he was behind when it came to basic skills, like reading and writing, which was something parents usually jump-started their kids at home.
* Tau have a caste system where members of each caste possess different physiologies. The military Fire caste are tall and strong, the pilot Air caste are slender and have better depth-perception and G-force tolerance, and the worker Earth caste are short and stocky.
* Taunt Fortress 2 takes the mercs' various taunts and applies them literally in a series of comedic snippets. For example:

* taunting her and it seems she's about to break free with sheer force.
* taunting Malygos over Saragosa's corpse Aspect of Magic. And then death, too, in The Nexus.
* Taunting the Unconscious: It's your fault that you're in this state.
* Taunting the Unconscious: Making fun of someone who's comatose, unconscious, or in a similar state.
* Taunting the Unconscious: Making fun of someone who's comatose, unconscious, or in a similar state as a way to vent their negative feelings.
* Taunton Cider's Red Rock Cider was advertised on British television in the late 1980s and early 1990s with a series of spots paying homage to
* taunts Euphemia during the hostage situation about his hatred of the royal family (planting the seeds in her mind that Zero might be Lelouch). He also reveals to Suzaku that he knows Suzaku's deepest secret — that Suzaku killed his own father — in order to appear omniscient. Not only does this fail to recruit him, but Suzaku begins to suspect Zero's identity, as Lelouch is one of the few who knows Suzaku is a patricide.
* Tau Pathfinders can use a targeting laser to fire a missile from a nearby Skyray tank, even if the Skyray doesn't have line-of-sight.
* Taur, crushing a golden goblet after drinking from it. Shortly after, he orders the butchering of a camp of foreigners. Part of this was to clear out potential spies before his upcoming invasion of the West, but mostly to feed his bloodlust.
* Tauren (and tuskarr), being down-to-earth people, use 'gravy' consonants a lot. "Magatha", "Baine"
* Tauren. In fact, the Humans are the only race that gets an actual honest-to-goodness horse (although from an in-universe point of view, these are likely no more or less unusual than giant birds or tame rams). The Pandaren, which are the only playable race that can be either part of the Alliance or the Horde, ride dragon turtles, fittingly as they are from the Azeroth equivalent of China.
* Tauren Spirit Walkers can switch between ethereal and physical form.
* Tau'ri getting worked on in a lab in an earlier episode. This prototype fails spectacularly. It's not until Season 6 that a successful prototype Space Fighter is fielded by Stargate Command, and it's not until Season 7 that the production model gets built, and sees actual combat for the first time.
* Taurus and Muletta. Then animal rights groups pointed out that the comic (and new cartoon) glorified bullfighting, which destroyed the franchise's reputation, not helped by the fact that the original creator lost the rights to the characters, making him powerless to do anything about it.
* Taurus Bulba in the pilot episode, who connives behind the guards' backs instead of bribing them, taking this trope
* Taurus Bulba takes this ludicrous extremes, wherein his lower body, legs and feet are
* Taurus Model 82 in .38 Special (a copy of the Smith & Wesson Model 10) being standard-issue for the Carabineros.
* Taurus Wagon police cars looked very futuristic at the time. Not so much now.
* Taurus: You will realize too late that an absolute monarch is still in thrall to the needs of his subjects when your hamsters start dying of starvation.
* T'au serves as both the Capital of the Tau Empire and the Homeworld of the Tau species. Also within the Tau empire are Pech and Vespid, the Homeworlds of the Kroot and Vespid species.
* Tau shield drones are programmed to get in the way of incoming fire to protect their user. They have
* Tau society supposedly treats its human citizens (AKA Gue'vesa) quite well, sometimes to the point of
* Tau, Tau military dogma is highly mobile and considers the amount of territory controlled in a conflict to be meaningless compared to the armies that fight on it. Soldiers lost holding a position are therefore throwing their lives away for no reason, and a Tau commander who would commit himself to a Last Stand is incompetent rather than courageous.
* Tau the humanoids there, who had only recently mastered fire and simple tools.

But the fleet subsequently sent to cleanse and colonize the system was lost in a Warp storm, and internal conflicts made the Imperium lose interest in one world on the Eastern Fringe. Six thousand years later, an unknown alien ship was destroyed while approaching the Imperial world of Devlan after failing to respond to challenges from the local defense fleet, and when the bodies in the wreckage were identified, the Imperial authorities were horrified that the "new" xenos rapidly expanding in that corner of the galaxy were the same species the Imperium had failed to properly purge millennia ago. So then the Tau got to experience the Imperium in the form of the Damocles Gulf Crusade, which ground to a bloody stalemate until Tyranid troubles forced the Imperium's attention elsewhere.
* Tau, they were able to keep their technological capability unlike the humans who lost a lot of technological power and the Orks who unlike the Eldar whom they wer created alongside devolved and cannot fully access their inbuilt genetic knowledge. Some large Tyranids (read:bugs the size of houses, or multi kilometer bioships) are also capable of generating plasma within their own bodies, although it's more of a mix of unstable chemicals that ignite when spat out and leaves the bug's mouth or other organ that projects them. That being said, the Tyranids are so evolved this chemical cocktail used by their bioforms burns hot enough that it makes plasma, hence "bio-plasma".
* Tautological Templar. Batman noticeably doesn't have a rebuttal for this.
* Tautological Templar: Convinced that they're good to the point that everything they do is good by default.
* Tautological Templar: I don't give a fuck what everybody says! I'm a good guy so everything I do is good because I say so!
* Tautological Templar: Somebody who believes that they are good, and that makes everything they do good by default.
* Tautological Templar we do is righteous! Because we can't do wrong, period!
* Tautological Templar: You're on the right side and are therefore incapable of doing wrong.
* Tau units are sometimes bonded together in the Ta'lissera ritual, which translates as "covenant", "bond", or
* Tau, who are terrible in close combat, pack weapons with enough firepower to have their small arms pose a credible threat to tanks. In early editions, Tau could bang out light vehicles with their rifles even on their front armor, and could pierce most tanks with their sidearms if they got to the weak rear armor. In the current (late 2020) edition, they can deal a ton of wounds to anything with their basic rifles.
* Tau Zero is only supposed to take 5 years of time (relative to the passengers on board) to reach Beta Virginis. It becomes a generation ship, though, when its deceleration unit breaks down.
* Tavian, a sympathetic character in "The Romans," is revealed at the end of the story to secretly be a Christian.
* Tavi gets an amazing one to his entire country via watercrafting in
* Tavi himself isn't immune to this. Because he gets his powers late in life, he lacks the fine control seen from other crafters. Inventive as it was, his
* Tavis and Gan's father was an alien who landed on Earth, ended up joining the Vietnam War in the early '60s, met a Vietnamese woman, and fell for her. Their mother didn't realize she was pregnant until after their father had already left.
* Tavi's Aunt Isana seems like a young-looking woman whose only capable of performing water magic in a world where the ruling classes will use six element-based magics. After the events of the third book when she discovers a long time confident has loved her for years, it helps her open up after losing the first great love in her life many many years ago. She isn't going to lose him easily now. In the final book, when they are captured by the
* Tavi's Blood And Fire: Nihlus survives his encounter with Saren, but loses a hand to an attack on the Spectre compound.
* Tavi's Blood And Fire, the Covenant fills this role. It is explained that the Covenant have only failed to conquer the Citadel races due to the Citadel possessing vastly superior numbers. The Forerunners (Protheans) and Reapers will

likely be the Higher-Tech Species to them in turn.
* Tavi series finds himself in command of the First Aleran Legion when an enemy attack leaves him the sole surviving officer who can command. He goes from being the Third Sub-Tribune to the Tribune Logistica (Third assistant to the Quartermaster, about as low in the chain of command as an officer can get, a position he had never even earned, being appointed there for intelligence-gathering purposes), whose duties to that point consisted mostly of latrine-digging (As punishment from the Quartermaster for catching him at petty embezzling) to commander of a legion. He does far better than anyone else could ever have hoped to.
* Tavi takes out a notably-insane expert swordswoman by using his watercraft to figure out which taunts would be most effective, causing her to lose her cool and make mistakes.
* Tavros and Vriska. Tavros is a sweet, shy, kind boy with low self-esteem and a great love of animals and fairies. Vriska is an aggressive, dominating
* Tavros decides that Vriska must be stopped (after more Kick the Dog.
* Tavros deserves special mention. At one point he attempts to save a young Jade from accidentally shooting herself by taking psychic control of her dog, Becquerel, and deflecting the shot at her grandfather (whom he believed was a hostile intruder), killing him. He then points out that Becquerel would have saved her even if he hadn't done anything (in a way that would not have killed Grandpa Harley) and that he only interfered so he could feel a little better about himself. Even when she points out that killing her grandfather was
* Tavros finds himself still berated by Vriska in the afterlife for a long while until he finally tells her off and flies away.
* Tavros Nitram finally stands up to Vriska and actually goes to fight her when he learns
* Tavros Nitram was the Page of Breath, and so at least had the potential to have similar wind powers. He's never seen using them, though.
* Tawni O'Dell writes realistically of towns in and around Pennsylvania's coal mining industry.
* Tawny Man sexual. He tells Fitz that he 'puts no limits' on his feelings, but he knows Fitz isn't interested and therefore it wasn't a conversation that ever needed to happen.
* Tawny Man trilogy, as a side effect of Fitz having the Skill. Prince Dutiful also seems to have experienced this, and since Nettle's primary Skill-ability is control over dreams, it's likely that it's happened to her as well.
* Tawny Man trilogy, Nettle's Skill manifests itself as the ability to control dreams, and she and Fitz interact in dreams before they actually meet.
* Tawny Man were forced by the Pale Woman to have dragons and serpents tattooed over their entire backs. Both had unforeseen circumstances.
* Tax collectors in Roman-occupied territories were notorious for claiming more payment than their managers demanded and pocketing the difference, which was part of the reason why tax collectors were so hated by the Jews at the time.
* taxes, and, Scrooge has no choice but to give up the gold to avoid going broke "Two centuries before he was born."
* Taxes. While no one (especially right-wingers) likes paying taxes, without them states could not pay for roads and other infrastructure spending, police and military protection, and much more.
* tax forms in the US have a box to report "other income". If you've profited through any crime and don't report it, the government only has to prove that you have unaccounted-for income, so they can book you on tax evasion (and possibly filling out a falsified form) if nothing else. The presence of this box prevents any criminal from claiming that their illegal profits were unreported because they didn't fit any of the categories present - because it does not ask what form this income took, it was upheld as not violating the Fifth Amendment, which prevents self-incrimination.
* Taxi (2004): One scene shows the team of female robbers doing this to a security camera when they attack and rob a bank.

* Taxi, a French action comedy (written by Luc Besson) comically subverts this: one of the two protagonists is a young policeman who is very good at playing driving video games, but always keeps failing the actual driving exams.
* Taxi: After Louie makes a pact with God that if he survives surgery he'll be a better person, Bobby makes a bet with Alex that he can make Louie angry and cause him to revert to his old ways. After insulting him doesn't work, Bobby tells Louie that he totaled his cab. Louie trembles with rage but calls upon iron self control to keep from yelling. Bobby then tells him that he caused the accident himself by running a stop-sign. There are more tremors but Louie keeps control. Finally, Bobby gives up and goes to pay Alex, admitting that Louie really has changed. Louie overhears and realizes there wasn't an accident. And what point he finally snaps, attaching Bobby to a chain hook and raising him to the ceiling:
* Taxi, Alex and Louie have a bet going on who can make the most money in a night of cabbing. Louie brings in more money, but Alex makes enough in tips to make slightly more than Louie. The question of the winner comes down to whether the tips Alex has collected count towards the total. They decide to let a person who didn't bet make the decision, but only one person in the entire garage didn't do so. Cue everyone staring at Latka as he eats a bucket of chicken. Oblivious, he looks up and says, "Would anyone like a bite?"
* Taxi Alex finds himself in a gay bar dancing with a man against his will and ends up disco dancing with all the patrons.
* Taxi. An old woman who is a con artist sues the taxi company for damages after being injured. She had previously faked injury in the past to pursue false damage claims against other companies as well. However, this time the woman informs her lawyer that she really did fall and break her hip, meaning the lawsuit is completely legitimate. The lawyer remarks: "Well, there's a first time for everything."
* Taxi: Arnie Ross (Wally Shawn) and Elaine Nardo (Marilu Henner, ex-model) in the last season.
* Taxi as '200 miles an hour'. It has no bearing on the plot, but it credits the vehicle as going much faster than it really is (124 miles per hour).
* Taxi Brooklyn episode "Ambush", a witness in a mafia trial is being transported via a prison bus that gets hit by mobsters, even though she was traveling under an assumed name. Subverted somewhat in that the mobsters don't know her real name or what she looks like, so WITSEC at least didn't screw that part up.
* Taxi. But it's really a Girl Scout selling cookies, and when Louie screams, she screams as well, dropping her cookies and fleeing.
* Taxicab Killer at play here. Still, there's probably a bit of new media hatin' in the mix.
* Taxi! compete in foxtrot contest and lose. When the winning contestant gloats just a bit too much, Cagney knocks him out.
* Taxi crabs were considered de-canonized for years because the writer didn't like the joke. They slowly drifted back into canonical territory, though.
* Taxi crying. And he asks, "But am I crying because I miss you, or am I crying because I didn't cry?" He decides it doesn't matter and he's glad the tears have finally come.
* "Taxidermy" by Erin Murray starts out as a normal lost-love ballad, until the singer starts explaining how she's going to keep him.
* Taxidermy Is Creepy: Stuffed animals — or the people who stuff them — are used to disconcerting effect.
* Taxidermy Is Creepy: Taxidermy and those who are into it are perceived as creepy.
* Taxidermy Is Creepy: The practice of stuffing and preserving dead bodies is depicted as being unnerving and scary.
* Taxi Driver discuss the subtext as if it had always been part of the film.
* Taxi Driver" features both a crossroads demon and a dead vampire in Purgatory who have this look.
* Taxi Driver in a shot where the protagonist draws his .44 Magnum in his right hand and his snubnose revolver in his left. The barrel of the former is longer than the entirety of the latter.

* Taxi Driver. In terms of Vietnam causing his total alienation from normal society.
* Taxi Driver is about a man who befriends a 12-year-old girl as well.
* Taxi Driver is all about the protagonist projecting his self-loathing on others, where his antagonists are just placeholders for the things he hates about himself or wants for himself.
* Taxi Driver is a subversion, as he didn't really get his head shaved in a mohawk (they still had scenes to shoot with his hair, so a bald cap with a horse mane was put on De Niro's head). However, he did shed thirty-five pounds to play the role of Travis.
* Taxi Driver: It cannot be pressed enough how important this film was for this trope. An insomniac and depressed New York City cab driver becomes obsessed with cleansing the city of human "trash".
* Taxi Driver, one of the pimp's men gets several fingers blown off when Travis cuts loose with his .44 Magnum.
* taxi driver, positions, nobility) in their country are worthless in this country.
* Taxi Driver says the epilogue really happened, but next time Travis won't be a hero.
* Taxi Driver" scene was rendered in the script as, "Travis talks in the mirror."
* Taxi Driver sells his wares (in this case handguns) from a couple of suitcases. He also claims he can get the protagonist anything from illegal drugs to a brand new Cadillac.
* Taxi Driver. The reason for this: how satisfying would a story about revenge be if we didn't get to linger over the results a bit?
* Taxi Driver, Travis Bickle buys a number of guns from the suitcase of a skeevy street dealer. After making several purchases, the man runs down a laundry list of other illegal wares, to Bickle's disgust.
* Taxi Driver was completely improvised by Robert De Niro. The original script just said "Travis looks in the mirror".
* Taxi driving: get your passenger to their destination as quickly, and safely, as possible. With a cash bonus for doing well.
* Taxi. During his hippie days, he changed his name from Caldwell to Ignatowski, believing it was "Starchild" spelled backwards, and wrote his college term papers in fingerpaint.
* Taxi: Elaine asks Jim to go to a fancy party with her (out of concern for his feelings and with major reservations). He shows up at her door groomed and shaved, in a neato tux. Elaine gasps "You're gorgeous!" He replies in his quavering burnout voice "Yeah, I never get tired of hearing that."
* Taxi, Emilien keeps failing his driving test because he does this every time.
* Taxi episode had Louie addressing Latka as "you dumb fff...oreigner".
* Taxi episode, Jim Ignatowski is moonlighting as a vacuum cleaner salesman:
* Taxi episode. John Burns picks up a girl at Mario's with the line, "Let's just skip everything and get married." Not only does it get him a date, but she accepts his proposal. (As John later explains to the other cabbies, each of them was expecting the other to call it off...but they went through with it.) Later, the couple plan to get the marriage annulled, but by the episode's end they actually decide to make a go of it.
* Taxi episode "Louie Moves Uptown", where she tries to get a nice apartment. However the application board rejected her because she was an actress, and she responded by hiking up her skirt and sticking her tongue out at them.
* Taxi, even though she wants him to. "I was brought up that there are the nice girls, and then there are the girls you have fun with." He can't even go into her bedroom without having a mental crisis.
* Taxi ever been publicly humiliated. He can, in fact, relate, claiming it happens every time he has to buy new clothes, seeing as he has to shop in the boy's department.)
* Taxi, everyone is discussing their fantasies, Alex notes that his always go south. We then see his fantasy. A beautiful girl gets into his cab, and the two hit it off. They head back to his apartment and in the middle of making out, Alex

discovers she's actually his adult niece.
* Taxi flashback episode shows a single taste of a "hash brownie" transforming straitlaced Harvard student James Caldwell into spaced-out hippie freak Jim Ignatowski.
* Taxi, German exchange cop Petra surprises Commissaire Gibert with her Japanese skills. He should have known about them because they're mentioned in her file, but they're mentioned after her measurements where he stopped reading.
* Taxi had a pretty good relationship as shown whenever the latter appeared. It helped that they both hadn't seen each other for eighteen years. They even kissed when Phyllis came over to visit Alex for Christmas.
* Taxi has boxer Tony being pressured to do this in a fight, but it turns out his opponent is also trying to lose, flopping after Tony barely taps him with his glove.
* Taxi: "He insisted on ordering the meal in French. My main course was ten pats of butter."
* Taxi (he's essentially Kaufman's "Foreign Man" character turned into a full person) is always really happy to be in America and loves America more than anyone at the company.
* Taxi: In both the original movie and the US remake, Daniel/Belle's taxi has one, but it's so s/he can change the taxi steering wheel for a professional steering wheel.
* Taxi into this at the beginning of the final season. The writers got back on the ball pretty quickly and Alex went back to being his normal self.
* Taxi is a semi-pro boxer who trains kids at a youth center, so boxing comes up a few times as a main plot.
* Taxi is from an unidentified Ruritania. The national dress seen in episodes like "The Wedding of Latka and Simca" places the homeland somewhere in central Europe.
* Taxi, it's clear that Jim, a burned-out hippie, is desperate to find one, so the rest of the cabbies decide to turn him into a taxi driver too. Needless to say, this also changed the show in many aspects.
* Taxi, Jim Ignatowski is brought to a fancy party by Elaine who is hoping to impress someone but needs a date to attend the party. Jim proceeds to humiliate Elaine by acting like the '60s burn-out that he is, only to save the situation by sitting down at the piano and playing brilliantly. The other guests assume that Jim was just having a bit of fun, and so Elaine succeeds in her goal. Jim's befuddled reaction to his own playing: "I must have taken.. music lessons..."
* Taxi. Later he had to get divorced from his prostitute "wife" in order to marry Simka.
* Taxi: Latka and Simka have displayed various customs from their unnamed foreign country:
* Taxi, Latka loses a bet with Tony and can't talk for a week. In one scene, he communicates with the cabbies using signs.
* Taxi, Latka starts to tell the other characters how there's only one thing you need in life to make you happy, and that's friends...but then he remembers that you also need food and clothes...and a nice car...and a home...with a pool...and a beautiful woman "to make you foam at the mouth"...and finally concludes that if you have all that other stuff, "the friends would only get in the way."
* Taxi: Louie is in the hospital and the gang goes to see him. He has a box of chocolates that someone gave him and he offers them each "have one." They decline. Then he offers Latka one; Latka goes to town, eating practically the whole box. Louie then looks at the box and says "I said 'have one' not 'leave one!'"
* Taxi, Louie tries to tell the cabbies about his supposed sex life with Zena, wanting to whisper about it in their ears. He tries to move Bobby's hair away from his ears, only for Bobby to tell him, "I don't even let people I like touch my hair!"
* Taxi, lovable jerk Louie regales the cabbies with stories of his hellish high school days, as being a short, unattractive child made him an easy bullying target. The cruelest thing his tormentors did was tell him that an attractive girl that he had a desperate crush on wished to sit next to him at the cafeteria. Louie went to

lunchroom and saw her sitting at a table - and a baby's highchair next to her.
* Taxi movie by the German bank robbers. They drive in a truck, paint their cars a different color and flee under the police's nose.
* Taxi movie, Daniel and Emilien are observing Krüger's workshop and waiting for it to close. After a few hours, Daniel mentions that Krüger has insomnia and his workshop is open 24 hours a day. Emilien asks why he didn't mention this earlier, and Daniel replies that he didn't ask.
* Taxi movie series, where the black comic relief cop can never get a car to stop for him.
* Taxi). Once he managed to convince her that Vic wouldn't actually love her, she was able to convince Vic to leave for good.
* Taxi revolved around Alex going on a blind date with a witty phone operator named Angela, only to discover she was considerably overweight and very sensitive about it after getting burned by various men in the past. Alex spent the episode trying to prove he wasn't that shallow and help her learn to love herself. The episode also introduced the song, "Angela", which ended up becoming the show's theme song.
* Taxi. She was originally blonde and named "Marilyn" until management requested a last-minute art change to avoid a potential lawsuit.
* Taxi. Subverted with the fact that Reverend Jim considers him his "best friend".
* Taxi, the off-screen female voice in the John Charles Walters Productions logo says "Merry Christmas, Mr. Walters!" instead of "Good night, Mr. Walters!"
* Taxi, the player shoots the ball into the Spinout saucer, then collects a bonus based on how many revolutions it makes times the current ball number (Extra balls dosen't count as one ball, but counts as one for the multiplier).
* Taxi. Tony's doctor told him he couldn't box anymore without risking serious brain damage, possibly death. Tony is willing to take the risk, but Alex convinces him to quit by pointing out that his opponent would have to live with it on his conscience.
* Taxi were filmed in 1978 (the famous Queensboro Bridge "loop" used for the intro was intended as inter-scene footage as well).
* Taxi. Whenever Daniel and Lilly want to get down and dirty, something comes in between.
* Taxi when Jim rescued a horse and brought him into the garage, Louie came up and growled, "Get that ugly, flea-ridden, stinking animal out of my garage, and tell him to take his horse with him!"
* Taxi, who she names "Bill Board" while passing a billboard. She convinces Alex Reiger to pretend to be Bill at a dinner party (during which he reinforces the charade by joking "Yeah, my name really is Bill Board... you should meet my brothers, Clip and Switch...")
* Taxi work seems to be the Killer App for hybrid cars. No fuel is consumed idling in dense city traffic or waiting for fares, the battery packs are barely affected by massive mileage and indeed seem to thrive on constantly being in use compared to being parked 22-plus hours a day like most personal cars, and both the financial and environmental cost/benefit ratios increase compared to private use.
* Taxman Takes the Winnings: A character receives a large sum of money, only for almost all of it to go to taxes.
* Taxonomic Term Confusion: Terms like "domain", "species", and "genus" get confused.
* Taxonomic Term Confusion: Terms like "genus", "species", and "domain" are confused.
* Taxonomic Term Confusion: Words related to taxonomy (the study of classifying living things) get confused with one another or used incorrectly.
* Taxonomy and cladistics on the Discworld were codified by a long-disappeared zoologist called Carl Linoleum. His system is pretty much parallel to that devised on our world by Carolus Linnaeus - until it gets to species not known on our planet. Linoleum had a suspect sense of humour and no perceptible sense of caution, as his names for those other species are
* Taxonomy runs into a lot of problems with this trope. Due to a complicated hierarchy and scientific species names based on species' places in the hierarchy

(i.e. the binomial nomenclature of
* Taxus brevifolia). A fully synthetic version of the drug was quickly invented thereafter because making a single dose of the drug requires the cutting down of an entire Yew tree and the manufacture of the drug was threatening to put the Pacific Yew on the endangered list.
* Tax without using the T-Word, and under that logic, the bill was a-okay. It should be pointed out that this was not the victory proponents wanted, because much of the opposition to the bill was centered on it being forced participation and/or a tax.
* tayammum) if pure water is unavailable, or if there's a valid medical reason why the person cannot wash with water.
* Taye Diggs said that being in an animated movie was "on [his] bucket list," which is why he took the role of
* Tayend is a pretty classic example of this. The very first thing the reader learns about Tayend is that he's beautiful. His long blond hair and form-fitting clothes are described constantly, and all from
* Taylor Amelia, a talented web comedienne whose videos nonetheless focus on her other
* Taylor Anderson will frequently measure distances in "tails", which equate almost exactly to yards. Apparently, an average adult Lemurian's tail is about a yard long. Tails are also the same on land and at sea.
* Taylor and restore her beauty. Unfortunately for Taylor, the Yeerk chosen to infest her is not exactly a pillar of mental stability...
* Taylor betrays him and her own morals for her own purposes and destroys Jack's faith for good this time.
* Taylor ended up being almost a carbon-copy of Amy, even down to the same voice actress, but nearly all of the fandom consider Taylor to be a better character due to being somewhat more fleshed out thanks to her backstory being provided, as well as actually having a few
* , Taylor gets this power instead of bug control. And it makes her, in Director Piggot's words, "scarier than any [parahuman] I've encountered yet. And yes, I am including Nilbog in that total." If anyone is about to harm Taylor, something will happen to stop them. And if they were doing it on purpose, they will be punished in proportion to the scale of their deliberate offense. Taylor's power can sense any attempt to harm her, without any conscious effort on her part, and can if necessary reach back in time up to the moment of her trigger to set events in motion - which makes her get stronger the more time passes. In under two weeks her powers had been able to manipulate reality sufficiently to break the ABB and the Merchants, take out half the Empire-88, terrorize Coil into turning himself in, and lure in and kill/neutralize most of the Slaughterhouse 9, all without any conscious action on Taylor's, and in many cases even her knowledge, suggesting that within a year she'll be utterly unstoppable. On top of it all, her powers work in a variety of bizarre but hilarious Rube Goldberg-esque ways, such as Lung getting tarred and feathered or Kaiser getting hit by a literal ton of frozen crap.
* Taylor Ham (a form of processed pork product native to and beloved in the Mid-Atlantic states, especially
* , Taylor (having gone back twenty-two years in time) looks enough like her mother that it causes confusion in people who haven't seen her in a while, or are viewing her in dim light.
* Taylor Hebert and Rachel Lindt — an intelligent and idealistic bullied teenager and a
* Taylor Hebert. Then she peacefully retires at around nineteen years old.
* Taylor herself later admits that this is the real reason she joined the Undersiders, contrary to her earlier
* Taylor herself shows little to no hesitation in achieving her goals. Rob a bank, threaten innocent people with black widows? Well, she has to play along if she wants to find out who the Undersiders are working for. Dragon standing in her way? Sorry Dragon, you've been cool, but
* Taylor invokes the trope against Scion, giving him the illusion of being reunited

with his counterpart before dashing his hopes to drive him to despair so that he would let himself be killed.
* Taylor is also missing from season one's "Bad News Blair", "School Lies" and "Woman on the Verge", and in the first half of season four she only appears in four episodes - "Gaslit" was her final episode before leaving - although she remains listed in the credits for the entire season
* Taylor Kitsch lost thirty pounds of muscle — and took up smoking! — to play suicidally-depressed photojournalist Kevin Carter in
* Taylor Lautner seems to possess only two emotions: bored and constipated.
* Taylor, Legend and Amy work together to heal her with yellow sunlight.
* Taylor Made of The Chicago Girls, Made In Sin and the various incarnations of Valkyrie. She is very expressive visually; verbally is a whole different story. Her promos can be quite clever but her delivery makes it hard to appreciate, hence most of her heel career is spent playing off more charismatic partners like Nikki St John or
* Taylor Momsen began her career as a child actor, famously as Cindy Lou in
* Taylor Momsen (Lily) are AWOL from the season three premiere "The Freshmen".
* Taylor Momsen who plays Jenny isn't much far behind at 5'6.5"/169 cm.
* , Taylor requires a cassette tape with soothing music for her to go into the self-hypnotic trance that she needs to contact her dead best friend, Lisa. Until it's destroyed in a fight, and she finds that she doesn't need it after all. Subverted in that she had needed the tape at first, but after months of using it, didn't actually require it to put herself into a trance any more.
* Taylor Richardson, who had played Annie in the musical's 2013 Broadway revival following
* Taylor Russell, like Judy Robinson, was born to a Black father and White mother.
* Taylor's Ark, the title character rescues a little girl from a colony planet that has been ravaged by a disease that has killed off all of the other colonists except her. The bank that owns the colony worlds wishes to sell them to the highest bidder, and is using the virus to kill off the colonists on said worlds. Unfortunately, the colonists on the planet where the girl was found anticipated this and set up their estate plan in the form of a tontine, making the girl a multi-millionaire.
* Taylor Schilling, says she's dated both men and women, while not using labels (her character is bisexual).
* Taylor Schilling's, leaving her instead with a brief appearance near the end.
* "Taylor" seems to have kicked in since, however, and the name has continued its decline.
* Taylor's forces review the bulletins for the pirate captains of Pavia while preparing to raid the system, with the rewards including several trillion Throne gelts and multiple
* Taylor's going to need the inmates of the Birdcage if she's going to take down Scion.
* Taylor Spreitler episode "Friending Emily" as the victim's sister, Taylor Culphers.
* Taylor Swift (also played by Taylor), you can almost hear the AB scream "What!!"
* Taylor Swift, and many of her fans have followed her lead in becoming fans of the show as well.
* Taylor Swift, and then seemingly recognizing each other in the present.
* Taylor Swift - "Back to December," though it's more like, "I blew it, I regret it, and it's too late to apologize but I'm gonna try anyway because I miss you — but if you can't forgive me, I understand."
* Taylor Swift, before the bridge, where she's drunk and crying, and we get this lyric:
* Taylor Swift - "Breathe". (Swift is, in fact, a particularly infamous example of an artist specializing in breakup songs.)
* Taylor Swift built her early career on this trope. "Teardrops On My Guitar" is the earliest example.
* Taylor Swift did something similar, discussing various topics in her opening

monologue song and ending each verse with "But I'm not going to talk about that in my monologue song."
* Taylor Swift Enters Alternate Universe To Date Body-Building George Harrison." And Gandhi played for the Seattle Seahawks.
* Taylor Swift guest starred as victim Haley Jones. The episode opens fairly normally, with Nick Stokes arriving at a crime scene to find Haley dead. From there, however, the episode travels backward in time to a number of previous cases at the same location, all of which have some bearing on the current one.
* Taylor Swift had a typo occur on official t-shirts: Part of the text was meant to read "you're the only one of you, baby that's the fun of you", but some of the shirts had a misplaced apostrophe ("your'e"). This was a lyric from her single "ME!", which ironically also included the lyric "spelling is fun".
* Taylor Swift, had her song "White Horse" featured in one of the episodes.
* Taylor Swift has a love song titled "Sparks Fly". The song also says, "I'm captivated by you, baby, like a firework show."
* Taylor Swift has a song named Invisible String on her eighth studio album, Folklore. The song talks about a girl singing about how the person she's with is someone she's meant to be with.
* Taylor Swift has had seven #1 hits, but "Love Story" (#4), "I Knew You Were Trouble" (#2), and "You Belong With Me" (#2) didn't make the cut.
* Taylor Swift has the following lines: "They're burning all the witches even if you aren't one/They got their pitchforks and proof/Their receipts and reasons"
* Taylor Swift her old forumas to a sufficient point that most no longer saw them as relevant.
* Taylor Swift: In "London Boy," after falling in love with the titular boy, the (American) narrator loves everything English.
* Taylor Swift in "Look What You Made Me Do", where she claims she was locked out of her house after giving someone a place to sleep.
* Taylor Swift; in the album, she notes she's putting someone on a Nixon-esque "list" and underlined it twice.
* Taylor Swift, in the music video of her song "You Belong With Me", is able to write messages and hold them up to her bedroom window to show her crush. He writes back because she's his friend.
* Taylor Swift in the past but she has largely grown out of it. She chalks it up to immaturity. It was to the point that an image from "You Belong With Me" was the page image:
* Taylor Swift. In the video for the song "You Belong With Me", she plays dual roles as a cheerleader and as a nerdy neighbor girl. For the nerdy neighbor girl part she dons a pair of glasses, which not only fail to make her look unattractive but actually make her even more beautiful.
* Taylor Swift is about how for a long time, she was mad at a former friend and upset about everything they did but is now at a place where indifference is all she feels, and it's peaceful and nice.
* Taylor Swift is a common one) to continue to be listed as the genre they started as, as long as their sound doesn't become too alien.
* Taylor Swift is one of the most critically acclaim and best selling album of 2020 (appeared at #1 on the Year End Album chart) but none of its single ended up on the Top 100 Song of the Year.
* Taylor Swift. It's talking about how the guy in the song shouldn't pursue her because 'he has a girl at home and everybody knows it'. Interesting inversion in that it's in the perspective of the girl who's being pursued.
* Taylor Swift, largely spurred on by the fact that she writes songs specifically aimed at young women.
* Taylor Swift left her original record label, Big Machine, after her contract expired in November 2018, she was bringing in roughly 80% of their annual revenue all by herself.
* Taylor Swift majority of her first album's sales were from the teenage crowd.
* Taylor Swift: "Picture to Burn", "Should've Said No", and "We Are Never Ever Getting Back Together".

* Taylor Swift plays an increasingly obsessed and insane version of herself in her video for "Blank Space", parodying the image some portions of the media have of her as an drama-addict who deliberately makes her romantic life chaotic to provide inspiration for songs.
* Taylor Swift released between 2006 and 2011, and made her, at age 20, the youngest person ever to win Album of the Year at the Grammy Awards.
* Taylor Swift's albums, the lyrics are all lowercase except for a few seemingly random capital letters. When read top to bottom, the capital letters spell out a message (for instance, "Can't tell me nothin'" is the hidden message in the lyrics to "Tim McGraw").
* Taylor Swift's "American Woman", not so much (after all, the very first line is "American woman, stay away from me!").
* Taylor Swift's "Bad Blood", at the end of the opening fight, Swift is kicked out a window, falling into a parked car in the street below from where she begins singing the song.
* Taylor Swift's "Blank Space" describes a woman who turns out to be this, and explicitly refers to herself as one before the second chorus:
* Taylor Swift's "Blank Space", the narrator admits that her exes view her as a crazy ex-girlfriend:
* Taylor Swift's "Death by a Thousand Cuts," the narrator attempts to drown her sorrow after a break-up with little success.
* Taylor Swift's "Fifteen" uses mostly second-person narration despite clearly being an autobiographical song.
* Taylor Swift: "She wears short skirts/high heels, I wear T-shirts/sneakers, she's cheer captain and I'm on the bleachers..." which refers respectively to the nerdy neighbor girl protagonist and cheerleader antagonist of the song.
* Taylor Swift's "Into You") to their partner's best friend (with the partner witnessing) or their best friend's partner (with the best friend witnessing) to gauge the target's reaction; of course, the test only works if the person being texted a) is unfamiliar with the lyrics and b) hasn't been tipped off about the prank.
* Taylor Swift's made a short song "Thug Story". The end of the song was censored for comedic effect, with Taylor Swift protesting "But I didn't even swear".
* Taylor Swift song contained alt-right dog whistles. It received exactly one comment until two months later, when Swift's lawyer sent them an angry letter demanding they take the post down, and that they also couldn't publish said angry letter because it was copyrighted. Naturally, PopFront published it. This led to major music publications like Pitchfork and Spin picking up the story in addition to national organizations like the Washington Post, the ACLU getting involved, and many, many more people seeing the article.
* Taylor Swift song "Picture to Burn" is about burning up pictures of her ex.
* Taylor Swift songs. Most notable when she reaches the front of the stage during her performance of "Mean" at the 54th Grammy Awards.
* Taylor Swift's perspective. Betty and James are named but the girl James had a fling with isn't.
* Taylor Swift's relationship when she and her boyfriend broke up and reunited several times.
* Taylor Swift's romantic relationships and personal life are often reflected upon in her songs, sometimes to the point of humorists joking that she must start and end romances to provide subject matter for her music.
* Taylor Swift switched a line in her song "Mean" to read "Someday, I'll be singing this at the Grammys..."
* Taylor Swift's "You Belong With Me" features a love triangle between blonde
* Taylor Swift takes the role of Archie choosing between her current boyfriend (Betty) who she describes as "sensible" and who "calls exactly when he says he will," and her "wild and crazy" ex who is "just so frustrating, intoxicating, complicated," who fills the role of Veronica. In the end, she chooses her ex.
* Taylor Swift: The narrator speculates that their tormentor was abused once, then declares that they won't turn out like them.

* Taylor Swift, the songs “cardigan”, “august”, and “betty” are perspectives of each teenager (Betty, James, and the unnamed girl James had an affair with) involved in a tumultuous summer love triangle.
* Taylor Swift - "Tim McGraw", "All Too Well", "Last Kiss", "Back to December"
* Taylor Swift to ever collaborate on a song together, but indeed they did in former's song "Bad Blood".
* Taylor Swift tribute to her grandmother Marjorie Finley and how Taylor moans that she, despite all of the good memories mentioned earlier in the song, will never fully know what an incredible person her grandmother was, all the while expressing heavy guilt and regret for not asking more questions because of her own young age:
* Taylor Swift was groped by a radio host by the name of David Mueller at a fan event after a concert in 2013 while they were taking a picture. She told his employer what happened and he was fired. He sued her for $3 million in damages for losing his job and for defamation in 2015. She countersued him for $1 for sexual assault. She won the case and dollar.
* Taylor Swift was nominated for the Grammy for "Best Country Album," even though it contained songs like "We Are Never Ever Getting Back Together," and "I Knew You Were Trouble," which sounded about as Bubblegum Pop as you could get. It may have influenced Swift's choice to officially change her music genre of choice from Country to Pop.
* Taylor Swift was the one for whom she wrote the song. Except, of course, the cover was Flipped. He did a really nice job, too.
* Taylor Swift, who collaborated with her on the song) falling in love over the course of a school day.
* Taylor Swift, who she accused of taking her dancers away from her. Perry would hit back at Swift with that "Regina George" tweet and "Swish Swish". Swift hit back at her with "Look What You Made Me Do". Fortunately, the feud ended in mid 2018 when the two reconciled and Perry appeared in Swift's music video for "You Need to Calm Down".
* Taylor Swift) without her permission. She completely denounced the album and called it "tasteless" and "shameless greed in the time of coronavirus".
* Taylor Swift, with the boy winning over the father and marrying the girl.
* Taylor Swift with this, but they're sung softly, over a gentle piano and guitar intrumental.
* Taylor Swift would often wear a white dress signifying this trope. But times change.
* Taylor Swift would stream for the first time on Apple Music (alongside her back catalogue). However, she didn't want to put it on other services yet. As of 2017, her music is back on Spotify, and also available on Pandora and Google Play Music.
* Taylor Swift - "You Belong With Me" is about a girl who's jealous that her friend has a girlfriend. She thinks his girlfriend is bad for him and thinks she'd be a better match for him.
* Taylor Varga had subjected Taylor to following the locker, Danny Hebert called Principal Blackwell and tore into her about the whole period of bullying, demanding a meeting to settle the matter. When the time for the meeting came, Danny found that the trio's parents had been called in by Principal Blackwell.
* Taylor Varga just nope out if there's even a chance of getting within a stone's throw of Taylor.
* Taylor Varga that the thought of her being even a stone's throw away is enough to make them just nope out of whatever they're doing and go hide on the exact opposite side of the planet.
* Taylor Walsh made sure all of the patients in the hospital were evacuated and transferred out of the city before the anomaly event.
* Taylor Wilde of TNA was discovered working at a Sunglasses Hut just to pay the bills since, despite being a personality on a primetime TV series and holding (at the time) the TNA Knockouts Championship, TNA didn't cover her living expenses. Wrestling these days, especially at that level (being nationally televised), is usually regarded as a genuine occupation and having to pull odd jobs like that is seen as fairly shady on TNA's part (other wrestlers on TNA's roster also said they

weren't making a solid income from wrestling either and had to do other work to get by).
* Taylor Wilde was working a minimum wage job at Sunglass Hut while was reigning Knockouts Champion because of how underpaid she was. After a fan recognized her, she resigned immediately.
* Taylor Wilson places, and places that either charge high tuitions or pay astronomical salaries (or both).
* Tay, the Moiety Rebel Age, one of the rebels gives you back your book, along with Catherine's journal, and they appear in your inventory when you pick them up.
* Tayutama, she's wielding a significantly-sized mallet. She's a goddess, but still, that's some impressive hammering.
* Tayutama. The odd ending probably recreates the trope straight but isn't explored.
* Tayuya was also killed in this way: she was in the middle of thinking she would use her genjutsu when Temari's huge attack instantly leveled the area and crushed her under a tree.
* Tay Zonday of "Chocolate Rain" fame has Asperger's. He disclosed his diagnosis in a tweet in which he criticized conservative American pundits for making fun of teen climate activist Greta Thunberg's own Asperger's diagnosis.
* Tay Zonday's head explodes after the "Dramatic Chipmunk" stares him down in "Canada on Strike". Complete with dramatic music and everything. He manages to blow the critter's head off with his gun before he croaks.
* "Taz and the Pterodactyl": When the pterodactyl charges at Taz, he ducks and somersaults through the screen.
* Taz at the beginning of his match in Heatwave '98, and it's also a standard opening spot in any match against a giant like Mark Henry, Big Show or someone billed as a monster heel like Zeus. The beginning of a match is generally the most acceptable time to no sell a move, since it makes sense that a wrestler is less hurt by moves when they're fresh, especially if it plays into the psychology of the match (e.g. a "get the big man off his feet" plot).
* Taz: Began the decade as an AEW commentator, also becoming manager of the Team Taz stable in 2020.
* Taz is this to such a level that he was the wrestler for whom the "(Wrestler Name)'s Gonna KILLL YOUUUU!!!!" chant was coined.
* Taz-Mania: A spy (who, naturally, looks nothing like Taz) does this to Taz in "Yet Another Road to Taz-Mania".
* Taz-Mania: Being a parody of typical sitcom family, the Tasmanian Devils' home is like this. The exception is Taz's room, which is literally a cave whose only furnishing is a rock that he sleeps on.
* Taz-Mania (British) voiced Bushwhacker Bob's mum and Constance Koala.
* Taz-Mania channel is showing something that's somehow connected to sea birds.
* Taz-Mania channel - is showing something that's somehow connected to Sea Birds.
* Taz-Mania eager to follow Bob's order to stop Leghorn's hiccups by scaring him.
* Taz-Mania, enemy agents turn the family mini-van into a weaponized spy car after Hugh, Drew and Taz are mistaken for fellow spies.
* Taz-Mania episode "Francis Takes a Stand" featured Francis starting a lemonade stand. Taz opened another one across the street from Francis'. The only customer who ever appeared was a tax collector who, after buying a lemonade from Francis (and hating its taste), revealed himself a tax collector and took the money he gave Francis as payment for the lemonade.
* Taz-Mania episode "Retakes Not Included", as turning back pages allows Bull Gator and Axl to undo events that have already happened.
* Taz-Mania episode "Retakes Not Included". Bull and Axl realise that they have digressed too long and that the plot has moved on without them. They flip backwards through the script in order to catch up and prevent Taz from eating a cute fluffy bunny.
* Taz-Mania episode "Retakes Not Included" starts with Bull and Axl running off the edge of the animation and finding themselves standing on a blank page. This is the first of Bull's many complaints about the shoddy production values of this

particular episode. At the end of the episode, the traditional 'end-of-reel' markings flash up the screen while the characters continue to bicker.
* Taz-Mania episode "Taz in Keeweeland". This place is very much in the mould of the original Wackyland, with the Keewee taking the place of the Dodo.
* Taz-Mania featured two spies who dressed themselves as tourists from Cleveland. Practically every conversation they had included some mention about the place.
* Taz-Mania") follow Taz (or "Bright Eyes" as she calls him) and his family around, with the others trying to ignore the strange lady spying on them.
* Taz-Mania had carnivorous plants with eyes in the jungle stages. They were Taz's size and could slowly walk around, and Taz could pick them up, carry them, and eat them (though they could still bite and damage Taz if held, so eat them quickly). The boss of the jungle was a gigantic screen-sized version of the plants, who could be quite a tough fight if you don't utilize the three bags of weed-killer scattered around the arena.
* Taz-Mania: Happens at the end of "Bird-Brained Beast" when the Platypus Brothers back their truck over Taz as they are leaving.
* Taz-Mania: Happens to an elderly Francis X. Bushlad when it is discovered that he never completed his manhood ritual.
* Taz-Mania: Happens to the Platypus Brothers when they get lost searching for Taz in their attic in "Never Cry Taz".
* Taz-Mania, has no ending because Buddy Boar literally forgot to include the final scene.
* Taz-Mania: In "Astro-Taz", Taz's skill at video games allows him to shoot out a meteor swarm that was going to destroy the Earth.
* Taz-Mania in "Feed a Cold" where the force of Taz's sneezes is enough to lift the roof off the Platypus Brothers' house.
* Taz-Mania: In "Here Kitty, Kitty, Kitty", Kitty unravels a comforter off the bed and Taz has to knit it back together.
* Taz-Mania: In one episode, Molly brings a kitty home and the kitty torments Taz behind Molly's back. In the end, the kitty held a sign saying "I'll be back". A later episode did feature the cat returning.
* Taz-Mania: In "Return of the Road to Taz-Mania Strikes Back" Hugh, Drew and Taz get involved in a golf buggy chase. At one point Jean, who is on foot, overtakes them to remind them that they still need to buy orange juice.
* Taz-Mania: In "Road to Tazmania", a spy does this to send Hugh, Drew and Taz to the Spy Mart.
* Taz-Mania: In "Sub Commander Taz", he ordered a nuclear submarine from a comic-book ad. It was delivered in a crate that filled most of the room, but it turned out to be a toy so small it could be dropped into a water glass.
* Taz-Mania: In "Taz in Keeweeland", Taz's repeated pressing of the 'pound' key allows the Keewee to pop out of the handset and pound him on the head with a mallet.
* Taz-Mania: In "The Bushrats Must Be Crazy", the Bushrats start worshiping Jake's rubber duck.
* Taz-Mania: In "The Origin of the Beginning of the Incredible Taz-Man", Taz gets arrested for attempting to remove junk mail from someone's letterbox.
* Taz-Mania: In "The Thing That Ate the Outback", Taz creates the eponymous thing with a mail-order chemistry kit.
* Taz-Mania: In "Ticket Taker Taz", Molly's radio appears to be directly answering the questions she puts to it.
* Taz-Mania: In "To Catch a Taz", Wendal arrests Thickley on "a 219; a fashion faux pas".
* Taz-Mania: In "Unhappy Together", an argument between the Platypus Brothers ends with them cutting their house in half.
* Taz-Mania: In "Yet Another Road To Taz-Mania", Taz and a group of spies get trapped in a pin-setter, set up on the bowling alley, and knocked down by a bowling ball.
* Taz-Mania. It fails as spectacularly as all of his other plans to catch Taz.
* Taz-Mania level. Their tops could be used as platforms, but touching their sides

resulted in instant death.
* Taz-Mania once had a bit where Taz went to insane lengths to get the prize from a box of cereal...which turned out to be one of those baking-powder propelled submarines.
* Taz-Mania: One gets installed in the family mini-van (without the Devil's knowledge) in "Yet Another Road to Tazmania". Taz is accidentally ejected from the car while Hugh is trying to turn on the air conditioning.
* Taz-Mania on the gag, saying "I really should have seen that coming".
* Taz-Mania: "Retakes Not Included" largely consists of Bull Gator complaining about the direction of that particular episode.
* Taz-Mania short where the family goes hiking and it starts to rain, somebody calls for a cadence and Taz chants:
* Taz-Mania: Taz and Wendal are stranded on one in "Taz-Manian Theatre".
* Taz-Mania: Taz beats up two dinosaurs in a pit and they both try to get out but he drags them back in.
* Taz-Mania: Taz gets his tongue stuck to frozen dinner in "Take All of Me". Wendal's attempts to free him do not go well.
* Taz-Mania, Taz has to travel across two rivers, one headed to the left, and another headed to the right, with a waterfall in the middle. He has to navigate the river by hopping across boulders and logs that slowly sink, and since the controls aren't always responsive, he sometimes ends up landing in the water. If he stays on a boulder too long, an alligator will pop up and attack him, and if he loses all his health, he sinks into the water. Is it any wonder Taz hates water?
* Taz-Mania: Taz's attempts to convince Bushwacker Bob that someone is trying to murder them in "A Midsummer Night's Scream".
* Taz-Mania: Taz takes a job at the Burger Thing after he quits the show in "But Is It Taz?". It includes a geriatric employee who has taken more that 20 years to make 'Employee of the Month'.
* Taz-Mania, the Bandicoot scouts seemed to have badges for everything. For example, Taz's brother had a merit badge in swinging from vines to save people from falling off waterfalls.
* Taz-Mania, the Dingo and Taz are both knocked off a tall mountain and start to fall. They take so long to fall that they have to draw for breath and Dingo has time to admire his house.
* Taz-Mania, the primary justification used by Bull Gator and Axl for anything they do is that they are doing it "to please the zoo-going children of the world".
* Taz-Mania, this happens to Taz when he attempts to eat the giant seabird's egg, only for it to hatch into a baby seabird and mistake him for its mother.
* Taz-Mania: This trope sums up the attempts of both Francis X. Bushlad, and Bull Gator and Axl, to capture Taz, and Taz's attempts to capture the Kee-Wee.
* Taz-Mania uses 'arugula' as an inherently funny word. Especially funny when John Astin says it.
* Taz-Mania: "War and Pieces" consists entirely of an escalating war between Taz and Molly that begins when Molly's loud music causes Taz to drop his sandwich, and he retaliates by eating her CDs.
* Taz-Mania, Wendal gets exposed to Gamma Rays that turn him into a monster whenever he gets angry. By the end of the episode, Mr. Thickley gets tired of constantly trying to appease Wendal and finally says, "Oh, go ahead and hit me!" The camera freezes as Wendal turns into a monster and grabs Taz to do just that! All we hear is the sound of Taz screaming and whacking noises.
* Taz-Mania, where Taz makes a weird word, with symbols that aren't even in Scrabble pieces, but when he was called on it, it actually was in the dictionary, albeit a dictionary of vulgar expletives.
* Tazmily Village was founded by the last survivors of a calamity (which is never described, but is thought to have been a result of their previous lifestyles), who had decided to manipulate all but Leder's memories in order to make them believe that they had always existed in harmony with nature.
* Taz: Wanted has these as "Whack-in-the-Boxes", which must be disabled before destroying them.

* Taz was shown to be an adorably innocent little child, who was very sensitive and prone to
* Taz(z) is an aversion as well. A stout 5'9, 230 or so pounds, he was known as The Human Suplex Machine, and would make a habit of throwing around men much larger than he.
* Tazz on TNA when his broadcast partners were less than enthused by them; though he questioned his own tastes in the latter case, he still stuck by them.
* TBJZL is black, though he sometimes changed to hot pink whenever custom cars/bikes aren't allowed to avoid confusion between him and JJ.
* TBN into a new channel called JUCE-TV which itself shut down in early 2020.
* TBN that focused exclusively on live church services. In 2016 it rebranded as Hillsong Channel and shifted to a focus on more generalized church programming outside of only church services.
* TBN) which itself was created as a result of the merger between their teen-oriented JCTV network and their preschool-oriented Smile of a Child shut down in early 2020 as a result of TBN's ongoing serious financial troubles.
* TBN would begin to always show the phone number for its toll-free "prayer line" on screen at all times during programming starting sometime in the mid 80's. In the late 90's and early 2000's with the advent of the Web, it would alternate with the www.tbn.org website also being shown on screen and alternating with the number.
* T-Bone and Razor seem to favor a mix of Steamroller and Plugger styles. An example of an Ace with a back-seater — T-Bone's the pilot, Razor's the gunner/weapons officer.
* TBOverse actually subverts this trope in that the stories show the proposed caliphate to be unworkable due to its internal contradictions and it collapses in barely more than a decade. By the time of the last story, set in 1986, "The Caliphate" has collapsed and the ruling authorities are trying to rebuild their relations with the rest of the world.
* TBS, a baseball game going overtime pushed the film back 30 minutes and joined it in progress.
* TBS and TNT were notorious up until the late-2000s for overplaying
* TBS! Another tale was that the sales department had a storage closet full of Ginsu knives and the other stuff they hawked during ad breaks; some employees proceeded to fill a crate full of this and other Southern stuff, and ship it off to some British engineers who'd helped them install an audio console; the FedEx customs people were bemused, and the British guys absolutely loved it, especially the Moon Pies they'd tossed in there.)
* TBS, an unrelated show meant to premiere in the same block as a companion series, never made it to TV, being held back to become HBO Max's first original adult animated series two years later (and surprisingly had more episodes greenlit afterward).
* TBS had brief skits of people calling the TBS Comedy Research Institute to ask if a certain situation they were in was funny.
* TB Skyen, a hideous shit-brown toad monster with a zombie-like face and arms poking out of the end, he spent half the boss fight geeking out about it.
* TB Skyen episode, intercut with sepia-toned clips from later in the episode of his character getting mauled.
* TB Skyen games, particularly when backtracking to find a specific door that he now has a key for. Often there will be a hyper-accelerated sequence of him just running in the wrong direction forever.
* TBS playoffs that one of the later ads referred to itself as part of a three-hour Frank TV promo, sometimes interrupted by baseball.
* T Campbell has done this with various webcomics he's written or co-authored, both played straight and using alternate versions of characters.
* T Campbell, has even stated that the trope is the reason Tiffany has been able to get the better of Faith. As seen in the following quote:
* TCG gates to jump between sectors, while capital ships are too big to fit into the gates.
* T'Chaka, Black Panther's father, is killed in his introductory scene in

* T'Challa accuses Baron Zemo of being little more than a Nazi. The other man objects, claiming to be
* T'Challa, being a well-educated and polished young man who can nonetheless beat the hell out of most anyone he comes up against.
* Tchernobog, The One That Binds, The Dreaming God, The Sleeping God and The Devourer of Souls from
* TCM Now it plays full time and all its shows are dubbed; TCM no longer airs.
* TDA: In the Reunion Special "Celebrity Manhunt", Gwen is shown giving one of these to Katie and Sadie on her webshow.
* TD and Celestia eventually strike up a friendship and later romance in
* TDI: Owen, Heather, and Izzy, "The Sucky Outdoors", to a bird whose singing is just a little bit aggravating
* TD the Alicorn Princess after he accidentally becomes an ageless alicorn. When they start seeing each other, TD is in his mid-twenties, and Celestia has at least 2000 years on him.
* TD the Alicorn Princess, after he accidentally ends up taking Twilight's place and ascends as an alicorn.
* TD the Alicorn Princess quickly starts to get out of control after Blueblood sets up a machine that pies TD in the face.
* TD the Alicorn Princess. This being after Celestia accidentally traps him in Equestria, and after numerous instances of the two punching the other in the face.
* TDWT: In "Slap Slap Revolution", After getting chewed out for tossing out an electric meat grinder in the previous episode that they could've used to win the sausage building contest, Heather tries to justify her actions, only for her teammates to tell her to "SHUT IT!!"
* Tea and Sympathy Tom and tries to defend him from being bullied by the other boys.
* Tea and Sympathy wasn't exactly a widow, although her husband didn't pay much attention to her, which is why she turned her attention to the young man whom his more 'hearty' classmates thought was gay... but he wasn't.
* "Tea At The Treedome" has a very mild case. When Sandy takes the flowers from SpongeBob, part of his finger breaks off.
* teabagging in multiplayer FPS is pretty much this since it's done on the corpse of a player. It's one of the rare times players do this by choice in a game where it wasn't intended to have this, but they managed to find a way to do it thanks to crouching.
* Tea bags, traditionally square, were revolutionised by making them round. Adverts claimed that this somehow improved the quality of the brew. Later, they pulled a similar trick with tetrahedral tea bags. In fairness, the tetrahedral bags make it a bit less of a waste to put proper whole-leaf tea in the bag rather than the fannings (i.e. leftovers) they usually put in bags. Still ridiculously overpriced, though.
* Tea Bags were "invented" when New York merchant Thomas Sullivan, in order to cut costs, sent tea samples in silk bags instead of metal containers, so his customers would take the tea out of the bag and brew it. They instead dunked the whole bag into the water, and a new way to make tea was born.
* Tea, Biscuits and Incest Mikayla eventually learns that her boyfriend Jayden is also her half-brother.
* tea ceremony sound stage revealed that she introduced it to Mary. Ginga, who also drinks her tea this way, asks her father, who is suggested to be of Japanese descent, if he would like to try it, and he politely refuses.
* Teacher fits this trope. Whenever it is shown, it always has smoke coming out of it, and it often falls apart.
* "Teacher Halfar": Halfar suffers because he wants to teach children in their native language, but it's forbidden. He goes from school to school and has no money. He hangs himself, and the poem ends with a sarcastic statement that he has finally found a position — a suicide's grave.
* Teacher/Parent Romance: A teacher and the parent of one of their students start a romantic relationship.

* Teacher/Parent Romance: A teacher falls in love with and dates the parent of one of their students.
* Teacher/Parent Romance: A teacher falls in love with the parent of one of their students.
* teacher recognizes that they haven't really mastered the martial art in question, and their "innovations" are just the things they're ignoring, taking shortcuts with, or teaching inadequately. Keep in mind: most modern martial arts are, for all intents and purposes, sports and exercise methods. Would you broadcast that you teach people how to play your "personal variant" of baseball?
* Teachers (2016), an animated bluebird visits each of the teachers as they are getting ready to go in for the first day of school.
* Teachers (2016) does a variation with a teacher being punished. Ms. Snap sends out an inappropriate tweet and is suspended for three days. The other teachers end up crusading for her right to a life outside of school.
* Teachers (2016) is called "Picture Day." Some of the things that go wrong include Ms. Snap's self tanner setting horribly, Ms. Feldman losing her eyebrows, the photographer harassing Ms. Cannon, and the school mascot dying.
* Teachers (2016) is Ms. Bennigan's relationship with one of her student's parents. Among themselves, the teachers only ever refer to him as "Hot Dad."
* Teachers (2016), Ms. Snap seems to have pressed her room parent into service as her personal attendant—Mrs. Schneider is seen lint rolling her sweater and bringing her a demitasse while she teaches.
* Teachers (2016). Part of it involves slamming Ms. Bennigan's head against the whiteboard and using catsup to leave a streak of "blood." The kid manning the camera freaks out when she sees it.
* Teachers and students. (The teacher must be significantly older than the student.)
* Teachers can and will do this to very good pupils in favor of getting other students more involved.
* Teachers had the rare variant of a gay pupil having a crush on one of the teachers.
* Teachers has many of the main cast smoking, not only at the pub but also illicitly in the school toilets and in maintenance areas of the school grounds. As with many of the above examples, even the legal smoking areas depicted stand out to UK viewers, who have been unable to smoke in workplaces and public buildings (including pubs) since 2006.
* Teachers, in which the titular teachers, most of whom loathe their jobs, believe this about the teenagers they teach — but their actual interactions with them show that the teachers are more at fault than the teens. However, background events in any given hallway or yard scene do tend to show students casually setting each other on fire or hanging each other out of windows as the teachers walk by obliviously...
* Teachers, one of Alex's students has to get an abortion after she's impregnated by the gym teacher.
* Teachers or prefects in schools traditionally carried canes or switches which marked their right (and potential threat) to administer canings
* Teachers out of School: Often times a student would react this way if their teacher is out shopping.
* Teacher's Pet actually blurts out his real name when he first arrives at the school disguised as a human, but it is misheard as "Scott", so he decides to roll with it.
* Teacher's Pet. Also, when the duo are about to go to sleep with Ian, who is trying to scare them out of their wits.
* Teacher's Pet and again for actually saying "tushy", Spot mentions Lake Titicaca at the end of the episode and tells Ian not to say a word when he starts to react.
* Teacher's Pet and was subsequently adapted into the cartoon's antepenultimate episode "The Nose Knows".
* Teacher's Pet", a new hot-babe teacher seduces boys (including Xander) and invites them to her home. Of course, she turns out to be a giant man-eating mantis

who preys on virgins. Hooray for metaphors.
* Teacher's Pet, at the very end of the song "I Wanna Be a Boy", Spot runs towards the camera screaming.
* Teacher's Pet, both Leonard and Scott are shocked when the class presidency goes to Ian.
* Teacher's Pet Dr. Ivan Krank lives there. Barry Anger derisively refers to Florida as "where the coo-coo nuts grow".
* Teacher's Pet episode "Attack of the 50-Inch Girl" has Leonard, Spot/Scott, Taylor, Tyler, Trevor and Ian enter the girls' room and find it to be luxurious and pink.
* Teacher's Pet episode "Being Mrs. Leadready" has a scene where Leonard and Spot, both dressed as the mother of Spot's human persona Scott Leadyready II, copy each other's movements as if one of them was looking at their reflection.
* Teacher's Pet episode "Being Mrs. Leadready" has Spot wail for his mommy after getting overwhelmed by the stress of trying to pretend to be Scott Leadready II and Scott's mother all at once.
* Teacher's Pet episode "Being Mrs. Leadready", Leonard mentions that his mother once embarrassed him by showing the class his naked baby pictures.
* Teacher's Pet episode "Take Me Out of the Ballgame" has Spot/Scott trying to help his owner Leonard win the baseball game after the former is disqualified from participating after the dog masquerading as a human student accidentally lets it slip that he's only been a student for eight months.
* Teacher's Pet episode "The Flipper" has Leonard get a swelled head after he beats everyone else in school at a game that involves flipping baseball cards.
* Teacher's Pet has his mother as one of his teachers, which of course causes him no end of embarrassment.
* Teacher's Pet has the school principal Crosby Strickler mention that he hates dogs because he got half of his thumb bit off by one that was brought to class when he was in the fourth grade.
* Teacher's Pet hints at the grouchy canary Pretty Boy being this in the episode "Being Mrs. Leadready", where Spot asks him and Mr. Jolly to help him in having to show up at the Helpermans' house as both his human persona Scott Leadready II and Scott's mother. Pretty Boy and Mr. Jolly insist that they'll only help Spot if he provides them with things they want, with one of Pretty Boy's demands being that his cage be lined with the teeny weenie bikini issue of a sports magazine.
* Teacher's Pet his mom, and Spot (who was under the guise of Scott Leadready II) had none.
* Teacher's Pet is a mad scientist named Dr. Ivan Krank, who desires to turn animals into human beings to disprove everyone's assertions that he is a "wacko", even when his initial attempts on an alligator and a mosquito have only resulted in grotesque mutant hybrids. Spot turns to him in hopes that he will help him achieve his desire to become a human boy. While Spot proves to be the first successful human transformation, Dr. Krank transforms him into a human adult rather than a boy and spends the rest of the movie trying to capture Spot when he escapes his lab.
* Teacher's Pet: Leonard Helperman is hopelessly in love with his girl classmate Leslie Dunkling. They have been best friends since they were babies.
* Teacher's Pet, Misuzu-sensei ends up having sex with her fifteen-year-old student, Masahiro. Who is also the younger brother of her co-worker and boyfriend. Oops.
* Teacher's Pet, Mr. Jolly comes to Prettyboy one day reminding him how Prettyboy said, "It would be a hot day in December before I teach you how to sing." Mr. Jolly then shows Prettyboy a calendar and a thermometer to prove that it is indeed a hot day in December, to Prettyboy's irritation.
* Teacher's Pet: Spot comes up with his alias (Scott Leadready II) by first blurting out his real name (the teacher mistakes it as "Scott" instead of "Spot"), and then reading the teacher's pencil (A "Leadready No. 2" pencil).
* Teacher's Pet: Spot does this when he finds out why Moby and his spouse Charlotte can't go home to his human family:
* Teacher's Pet, (surprising, as the main character is allergic to cats). Ginger

climbs a tree to escape from what she thinks is a savage dog (it isn't) but ends up with her nose too close to a fig flower. The resulting sneeze causes her to fall off the branch landing flat on her back.
* Teacher's Pet "Taint Valentine's Day" has Pretty Boy fall for a female bird with breasts.
* Teacher's Pet (the film) from 2004. Despite poor marketing, critics loved it.
* Teacher's Pet: The student who kisses up to the teacher and rats on anyone trying to discreetly break the rules.
* Teacher's Pet: The title card for "Muutamorphosis" features Spot the dog morphing evolution-style into his upright-walking Scott persona.
* Teacher's Pet turns Spot into a human, but he becomes a grown man because of dog years.
* Teacher's Pet was dedicated to Hubcaps, creator Gary Baseman's dog and the inspiration for the television series, who died during production.
* Teacher's Pet when Leonard discovers that Scott is actually his dog Spot.
* Teacher's Pet, which probably has the most deranged animation out of any Disney show ever made.
* Teachers, suffers a fatal heart attack at his desk, in the middle of class. What makes his death qualify for this trope is that the class period ends, and three more class periods come and go, before anyone (be it a student or a fellow teacher) notices that he's dead.
* Teacher/Student Romance: A teacher is romantically involved with their student.
* Teacher/Student Romance because they do this while one hands the other a book.
* Teacher/Student Romance: Far more acceptable when it's a female teacher and a male student.
* Teacher/Student Romance, is the exemplar). If they go with a student as the protagonist, however, it often gets inverted to a creepy teacher being hot for student.
* Teacher/Student Romance: It is acceptable for an authoritative adult, be male or female, to desire sex with minors; the minors should thank their luck instead of even thinking they were taken advantage of, as long as said authoritative adult is attractive. This applies more to female teacher/male student than vice versa.
* Teacher/Student Romance version. In recent years, news media have been condemning female teacher/male student scandals in response, but the general feeling is that female teacher/male students affairs are nothing harmful, and it addes another Double Standard if the female teacher in question is hot...
* teachers where the title character is caned by his teacher is based on Dahl's own punishment as a child.
* Teachers will inform your class when asked which class is the favorite, "You're my favorite 6th period class!" though sometimes have no shame in pointing out "you're my favorite disruptive and obnoxious class," which can indeed be true if there's another class more disruptive than yours. Or they flat-out say that you're the best class, but say that to all of the other classes as well. Or, to avoid lying or being rude, a teacher may say something along the lines of "you're my favorite class of 2007" or "you're the best fourth period I've had all year."
* Teacher Trouble by Alexander McCall Smith, the 12-year-old heroine looks so mature for her age that on her first day of high school she is mistaken for a teacher and left in charge of a class.
* teaches his children how to fight with staves initially because doing so will prepare them for using almost any weapon to some extent. He also defeats the first attempted siege on his tower not with magic but by forcing the attacking hordes to charge up a narrow icy slope into a choke point staffed by men with spears.
* teaches that the wealthy and powerful are expected to hold themselves to a higher standard and contribute more to society than those in less powerful or less fortunate positions.
* teach for a few years, although at the time he said he was done for good.
* Teach Him Anger: Being angry is a justified response to a bad situation, however, you must still control yourself before you do something you regret.
* Teach Him Anger Karal has to bring An'desha past this point to prove to him that

he can release his emotions without losing control of his powers.
* Teach Him Anger (when one of the other protagonists tries to make the calm character reach this in order to make him stop being a doormat... and often regretting it afterward).
* Teaching Feeling Due to a large number of people wishing to be a father figure role, than a lover. Even having a mod that stops you from being locked out of game content because you didn't want to have sex with Sylvie, allowing you to be a father figure. A later update on the game led to you being able to have Sylvie call you by a different name. If you choose to be called "Daddy" or "Papa" she'll ask if you think of her as a daughter.
* teaching, logafach."). Taxxon-speak is said to be almost impossible to decipher, even for Controllers.
* Teaching Mrs. Tingle without the awesome cast (except Dame Helen Mirren of course)
* Teaching Mrs. Tingle, with the title character having it in for teenage student Leigh Anne Watson for having many of the opportunities she never did, and trying to make Leigh Ann's life miserable as a result.
* Teaching the Student Teacher!", while taking a nap, Dawn's Piplup's face gets drawn on by Thomas, one of the students in "My Very First Pokemon Coordinator Class", causing him to angrily chase after Thomas.
* teaching to the test at the end; no matter how well you did in law school, if you don't pass the bar exam, you can't practice law.
* Teach Me 3, Daphne is stunned by how much her 18-year-old nephew has grown up since the last she saw him.
* Teach Me To Kill Q.Bee gets picked by an old creep fan of hers unaware of her secret, she's a psychopath serial killer. The creep ends up knocked out in the car and decapitated by Q.Bee in the woods.
* Teach Newgate. By killing Whitebeard and stealing his Devil Fruit, Marshall has truly become Blackbeard.
* Tékumel is one of the earliest aversions in tabletop games, pre-dating Dungeons & Dragons in development stage.
* Téléchat. The titular character is made of several vegetables including a pumpkin for a head.
* Téléchat to this show and how it abused this trope to no end.
* Téléfrançais!, a Canadian live action series meant to teach children French.
* Télé-Québec, Quebec's province-owned public broadcaster. Originally launched in 1968 under the Radio-Québec name as a producer of educational TV and radio programs, it started broadcasting on its own in 1972. It acquired its current name in 1996, long after having abandonned radio productions.
* téléromans that are mostly independent from the rest of Anglophone Canada. However, there are only so many of them and thus, it is not unusual to see the same person playing two different characters on competing channels during the same week. And even then some Québécois actors have popped up in Anglophone Canadian films & TV series.
* Téléthon (broadcasted on a couple of public television channels), which exists since 1987, takes places on the first week-end of December, and serves to collect funds for medical research on neuromuscular diseases.
* tea disguised as beer (in a rare intentional use of the latter trope).
* Tea for Two involves a blind date, in which two strangers meet, share tea and ask each other the New York Times' series of "36 Questions That Lead to Love".
* Tea is brought to Great Britain thanks to some strange potion that Getafix gave Asterix before he left for Britain in
* Teakettle boiling: can be used to represent it building up and then reaching a peak when the kettle whistles.
* Teal'c almost never tells a joke or laughs (unless you count his occasional plays on Earth idioms), with one
* Teal'c epitomizes this trope. Up to and including describing just exactly how he got that emblem on his head to a bunch of inner-city punks.

* Teal'c gets a door in the face in the episode "Windows of Opportunity".
* Teal'c is stoic, and easily confused by English language proverbs and metaphors and the most basic of human customs. He is also an avid fan of
* Teal'c rebels against the Goa'uld and joins the SGC in the first episode, becoming a
* Teal'c satisfying) in the episode "Orpheus", though it takes some squeezing.
* Teal'c's brainwashed son by clacking his jaws together. Nothing happens, because the heroes had already noticed his deadly teeth and replaced them with harmless ones.
* Teal'c's façade actually cracks a little in the very first episode. O'Neill sees that Teal'c is struggling to carry out the vicious acts demanded of him by the Goa'uld. This prompts O'Neill to seeks Teal'c's help in escaping, and kicks off the rest of the show.
* Teal'c was tortured to death and resurrected with a sarcophagus successively by a Jaffa who wanted to extort from him a filmed admission that Goa'uld are true gods.
* Teal'c was ubiquitously known as "shol'va" (traitor). The word was always spat out as a curse, although it made Teal'c and O'Neill smile.
* teal green with a yellow bill, because the character designer thought it looked cool. Turns out, platypi are bioflourescent, and their fur glows green under ultraviolet light.
* Tealove's Steamy Adventure, and now he just needs to sign the non-disclosure clause, the non-compete clause, etc etc.
* Tealove's Steamy Adventure, Baron Zeppeli is studying eye colors, of all things. He kidnaps Tealove so he can forcibly change her color. His lab assistants are a pair of unicorns, Cherry Pie and Waterfire, who constantly bicker with each other.
* Tealove's Steamy Adventure contains nothing that actually appears in the story other than the two eponymous protagonists and implications of time travel.
* Tealove's Steamy Adventure ends with the villainous cultist running away, and the protagonists lampshade the fact that they'll probably see her again. The very last lines of the story are:
* Tealove's Steamy Adventure exaggerates it for laughs. Big Tiny Little tries to impersonate Colt Skylark in order to gain Tealove and Snowcatcher's confidence. He looks and acts nothing like Skylark, he doesn't wear any disguise, and he doesn't get that Skylark was never a friend of Tealove or Snowcatcher in the first place. He doesn't fool anyone—the others just get tired of arguing with him.
* Tealove's Steamy Adventure Later, Big Jim hosts a tea party. Tealove takes one sip and spits the tea out, and says:
* Tealove's Steamy Adventure, Libra ends a tea party by calmly asking everyone to step away from the table, then flipping it across the room, roaring as she does so. Then she retrieves her baseball bat from a hole where the table had been standing a second ago.
* Tealove's Steamy Adventure). Neither is particularly fast, but Zeppeli's airship is slightly less slow. Tealove and Minty escape by transforming their balloon basket into a glider.
* Tealove's Steamy Adventure: Tealove endures captivity in Big Jim's cave for several hours. What finally makes her snap is when he serves really bad tea at a tea party. She takes her tea very seriously.
* Tealove's Steamy Adventure, Tealove really enjoys the view of Big Mac's muscular behind as he leads her through the forest.
* Tealove's Steamy Adventure, the giant turtle gets no explanation whatsoever.
* Tealove's Steamy Adventure, the villainous cultist sends an army of mobile plants to attack the protagonists.
* Tealove's Steamy Adventure, who is also a troll and lives in a cave, but is otherwise nothing like the cave troll from the story. The picture is full of nonsense along those lines.
* Team’s libero Nishinoya was born on 10/10 in contrast to team’s
* Team17 had a bit of fun with this when they made an announcement regarding
* Team17 mentioned in passing to magazine PC Zone that a mission pack was coming

out for a
* Team 3D Academy who lost his leg in combat and wrestled with use of a prosthetic. Fans received him as a war hero.
* Team 3-D (The Dudley Boys) that had "Death, Taxes, Tables" on the back.
* Team 7 and Team 8 try "Formation B" against Tobi, but it doesn't work because he's an
* Team 7, he wants to teach Naruto but has to pass Sakura and Sasuke. Made bittersweet by Sakura and Sasuke bombing the Bell Test and Naruto (attempting to) deliberately fail it.
* Team 7 (Naruto, Sasuke, and Hinata) aka Team Lie (and later Neji) in
* Team 7's Ascension, every ninja that lives to be forty or older has already reached this point. Due to not only how dangerous their profession is but also the tolls medical jutsu invoke on a person (medical jutsu isn't magic, it only speeds up the healing), most ninja develop arthritis in their thirties. Regardless of how in shape they are, by fifty their bones and internal organs match up with a civilian in their seventies. It's another reason those like Sarutobi who live to their seventies are legendary. Not only did they survive shinobi life for roughly sixty years, but physically they're at least in their nineties.
* Team 7's Ascension. He also cashes in a favor the Daimyo owes his clan to have Naruto learn politics for a month, Sasuke swordsmanship (without chakra), and Sakura etiquette. Then he makes them live in a training ground that has no water, almost zero vegetation, and few animals. The trio are forced to rely on Naruto's water jutsu for water and Sasuke's Sharingan to find animals to eat.
* Team 7's Ascension, Neji demands to know how their chips will be distributed now that a fourth of their alliance is out. Hinata throws all of the chips at him and yells that he's a miserable human being.
* Team 7's relations and characteristics are a dead ringer for those of the Legendary Sannin. This was one reason many fans were able to pick up on a
* Team 7/Weapon X crossover, the two squads meet in an underground base they were both tasked with blowing up. At gunpoint, they ask each other sports questions to find out if they are Soviets. Amusingly, Wolverine (a Canadian) asks a hockey question, which would probably be more easily answered by a Russian than an American.
* Team 8, Kurenai is killed by being hit in the head with a kunai after breaking Tsukuyomi.
* Team 8: Moritake is a retired shinobi who lost much of his left leg to an explosive tag in a war between Konoha and Iwagakure. He now runs a small cafe.
* Team 8: Naruto asks Jiraiya if losing people close to you eventually becomes easier.
* Team 8 realizes that putting the two together on a team could set them both on a path to healing, and so she takes on Naruto. The fic then largely follows their journey together to heal and grow past their difficulties.
* Team 8 to use his chakra pulse to dispel the genjutsu Kabuto put on the stadium. Naruto overpowers the pulse so much it ends up covering the entire village - causing Orochimaru's plan to fall to pieces twice over, as not only did it dispel the jutsu that were going to summon the giant snakes, it also destroys the barrier he had put to prevent people from interfering with his duel with the Third Hokage.
* Team 8: Tsunade is intrigued by how very motivated a main branch Hyūga clan member seems to be about pleading for her to heal Naruto, and decides to put them off by demanding six months' indentured service as payment; surely their pride will make them baulk. Hinata agrees immediately.
* Team Ame might count too. Yahiko/Naruto as the brash, hot-headed one and underdog, Konan/Sakura as the "smart" one of the three, Nagato/Sasuke as the Genius and most talented of the three. There's also hints of a
* Team America and Team Japan tie the game, and no overtime is given because the people hosting the tournament thought America would wreck the tournament like always. Unhappy with a tie (As Bud Walker puts it, it's like kissing your sister.) the teams continue playing despite being told not to. It's assumed that Team America won, but Team Japan doesn't mind.

* Team America Hummer, in all its star-spangled glory. It even has hidden weaponry for when that terrorist just needs to get taken care of.
* Team America (the previous subject of their line) was arrested for battery.
* Team America: World Police actors who have no idea how the world outside of Hollywood works.
* Team America: World Police and all - to disguise himself as an Arab, and comes out looking like an awful stage makeup job.
* Team America: World Police and Kim's giant statue of himself is actually portrayed by a "living statue" mime.
* Team America: World Police can only be found on DVD. All Blu-ray copies only contain the R-rated cut.
* Team America: World Police, Carson is the only member of the team to die- in the first scene, no less. He attempts to propose to Lisa, only for a terrorist who had been shot into a fountain to shoot him.
* Team America: World Police depicts a member named Carson in the opening scene who is killed off quickly by a jihadist. The team then hires Broadway actor Gary to replace him.
* Team America: World Police: Every time the location changed, there would be a subtitle that stated the place's name and its distance in miles from AMERICA!.
* Team America: World Police full of man-eating sharks, played by live dogfish that are bigger than the human marionettes.
* Team America: World Police gets outclassed by Gary's "dicks, pussies and assholes" speech, Kim Jong-Il kills him for it.
* Team America: World Police guys didn't ask him to provide his own voice.
* Team America: World Police had Kim Jong Il speaking exclusively like this. He also sings like this. Specifically, the song "I'm So Ronery".
* Team America: World Police had UN inspector Hans Blix and Kim Jong-il have this exchange;
* Team America: World Police has the ever-amusing MPAA warning of "graphic crude and sexual humor, violent images and strong language — all involving puppets". The BBFC's warning is similar.
* Team America: World Police intentionally made Kim Jong-il shorter and fatter than the other puppets, with more exaggerated facial features with his jagged teeth and sagging cheeks.
* Team America: World Police. In the lyrics to "You Are Worthress, Arec Barrwin," which plays over the closing credits:
* Team America: World Police talks like this, as emphasized in his song "I'm so ronery".
* Team America: World Police. The original cut received an NC-17 rating but a scene depicting graphic puppet sex was cut down to ensure an R.
* Team America: World Police (the sharks are, in this case, played by live-action dogfish).
* Team America: World Police: The Team America Hummer has various hidden weaponry like missiles and machine guns appear when it's "Valmorphanized".
* Team America: World Police" The whole film is a parody of every cliché in action movies.
* Team America: World Police: they save the world by blowing up everything in their path.
* Team America: World Police This is also something of a subversion because Stan still skis like a beginner after the montage.
* Team America: World Police: This trope is mercilessly lampooned as a satire on America's interventionist foreign policy during the 2000s. American forces are shown meddling in foreign affairs, causing in huge amounts of carnage, and then joyously declaring victory while ignoring the wreckage they leave behind.
* Team America: World Police: Turns out there is a cockroach that was piloting Kim Jong Il.
* Team America: World Police, when Gary convinces the audience to rise up against Kim-Jong Il by with a rousing speech about naughty bits.
* Team America: World Police. When Gary is being briefed for his first mission,

Spottswoode prepares him for the fact that, if he is captured, he might want to take his own life. To that end, he supplies him with... a hammer.
* Team America: World Police. When he was a kid, he and his family went to the zoo and he was fooling around on the railing over the gorilla exhibit and fell in. Gary's older brother, Tommy, jumped in after him, only for the gorillas to beat him to death to get at the blueberries he had in his pocket.
* Team America: World Police, with Americans doing their part to stop a North-Korean/Arabian conspiracy from Paris to Egypt.
* Team America: World Police with Tim Robbins' explanation for how corporations make money through the team.
* Team America: World Police worked on the film with him and were in favor of his ideology. They didn't and they weren't, so this was their way of getting revenge.
* Team Arrow). He's basically per his creator Max Allan Collins in Amazing Heroes#119, a modern version of the Shadow, Zorro, the Lone Ranger, and the Green Hornet. (He's the guy in the illustration with the hockey mask/jersey.)
* Team Avolition, such as the Doridian server, have since reconciled with them and become friends.
* Team-based multiplayer games can easily get to be this. You have to play and practice to "git gud" and be beneficial to teammates but to not be
* "Team Be Jealous" were as close as sisters and occasionally mistaken for lesbians. Jessicka Havok even imitated Allysin Kay's hairstyle and fencenets.
* Team Big Body is harder to place because while the Centerpiece is obviously Kinnikuman Big Body, all of his teammates were beaten by Mammothman before they could receive much characterization.
* Team Blondage infamy. Two years later Lollipop had retired from pro wrestling but returned to PGWA again when told Ricci wanted another birthday match. So the fans were nice to Lollipop for the nice gesture, and then turned on Ricci as it became clear she had only made the request for a chance to injure Lollipop.
* Team-building constitutes a metagame, too, with savvy teams exploiting market inefficiencies. One example that's held true for decades now: the draft is a crapshoot, so get as many draft picks as you can.
* Team Canada (which in of itself might have been the largest Team Canada ever with ten members) to Planet Jarrett (which was headed by "The Kings Of Wrestling"
* Team CFVY has one in Velvet Scarlatina, who Team Leader Coco Adel had been keeping in reserve as her team's secret weapon. Velvet's true capabilities were revealed in the Battle of Beacon, where she does battle with two mechs that only one of which gave the entire Team RWBY a hard time, as nothing else that anyone else could throw at them did any damage. Her true capabilities? She is able to copy the weapons and movements of any character that she has taken a picture of with her camera, making her a completely adaptable weapons master.
* Team Chaotix consists of the 20-year-old Vector the Crocodile, the 16-year-old Espio the Chameleon, and the 6-year-old Charmy Bee.
* Team Chef: Toby 'Chefo' Jones, Rebecca 'Bomber' Brown and Jesscia 'Bird' Bird.
* team choose people with close attachments to those who have cheated death (heroes, mostly). Ergo, they died for, well, nothing.
* Team Chris is Really, Really, Really, Really Hot, another of the three teams in the aforementioned season, also qualifies. While the team was dominated by males (
* Team Dad boss to give a crime syndicate access to the bank to carry out a scheme.
* Team Dad for most of Konoha, barring his former teammates and Danzo, his former friend.
* Team Dad for the rest of his players, and steps up to lead the Japanese team when Tsubasa is absent.
* Team Dad (specially to Naruto). Also Kakashi and Asuma, as team leaders.
* Team Dad towards Hector (who lampshades the trope by calling him "old man"), Serra (whom he can marry through supports) and Matthew. It's even more evident in Hector's route, in which Uther sends him after the runaway Hector with this trope in mind.
* Team Dad, tries to give Mozu a makeover, is an excellent seamstress, etc.
* Team Deathmatch events get their own depending on whether it's regular TDM or

Naval Fleet Assault. For regular TDM, it's Avalon and B7R again, once more likely owing to the popularity of the game that introduced them. For Naval Fleet Assault, Comona is usually the most-played, at best probably due to its awesome music.
* Team DOOM consists of players who converted from other VRMMOs, which means that they start with characters that have already been leveled up, and have much higher base stats than those who start from scratch, hence the "strong" part. The "unskilled" part refers to how they have no experience with GGO, and mainly fight through suicide bombing their opponents.
* teamed up with a cash register-turned-robot who are partners as LAPD homicide detectives.
* Tea merchant T.E. Stockwell. UK's biggest supermarket, Tesco, and their Stockwell & co. brand, are named after him.
* Team Evil also get this, when they enter a dungeon complex full of monsters, and the next panel has them emerging while discussing how epic the battle was and how difficult to draw it would have been.
* Teamfight Tactics, an auto-battler spin-off of League, used Gunslingers as a class.
* Team Flare fits the bill much better than previous teams, as its Admins are a generic class just like grunts; it's the scientists that are unique.
* Team Flare's soft-serve ice-cream hairstyles look more like poo to some detractors.
* Team Fortess 2, as there's apparently no middle ground between one team steamrolling the other in seconds or the game dragging on forever with Sudden Death after Sudden Death.
* Team Fortress 2 about how Sun Tzu not only invented fighting, but he once herded two of every animal onto a boat and beat the crap out of all of them.
* Team Fortress 2 According to the description, it doesn't control Pyro so much as agree with him wholeheartedly that everything should burn.
* Team Fortress 2 achievements include "Marxman", "Communist Mani-Fisto", "Stalin the Cart", "Pushkin the Cart", "Lenin a Hand", and "Red Oktoberfest".
* Team Fortress 2. A common strategy for Spies is to sap a Teleporter entrance and stand on top of it so that when the Engineer breaks the sapper, the Spy teleports through, kills the Engineer in doing so, and can sap his buildings with impunity.
* Team Fortress 2: A cosmetic restricted to Halloween or a full moon, the Voodoo-Cursed Sniper Soul, turns the Sniper into a zombie. When taunting with a melee, the Sniper takes off their cranium along with their hat, exposing the brain underneath.
* Team Fortress 2 active. Nothing short of hacking can help a player survive this.
* Team Fortress 2 added doves for several of the maps. If you shoot them, hit them with a melee weapon, or even just brush against them, they explode.
* Team Fortress 2 A Demoman will lay a stick bomb carpet somewhere, or an Engineer will put up a sentry, and then they'll go off and engage the enemy. If planned properly, they can simply retreat into the sticky bombs or the sentry and kill their opponent instantly.
* Team Fortress 2 (after you get killed, during a freezecam of your killer the game will gleefully point out where "your pancreas!", "your foot!", "your kidney!" etc. lies, if the body parts appear on the shot). It is largely thanks to that factor that the game was received so well.
* Team Fortress 2: A level 3 Sentry fires missiles at a target in a spiraling-inward fashion.
* Team Fortress 2, all of his combat voices will be replaced with robot-themed voices delivered in this fashion.
* Team Fortress 2: All of the classes (as well as the Administrator) tend to be quite sadistically gleeful when things go well.
* Team Fortress 2 almost everyone else. Everyone else's weapons (with one sole exception, see below) do the same damage no matter where they hit.
* Team Fortress 2 also invented stairs, before he was assassinated by John "Tower of Hats" Booth.
* Team Fortress 2. Although one could write this off as a glitch or a mistake due it being nixed in a later update.

* Team Fortress 2, and a robotic Teddy Roosebelt, along with the Pyro, whose head is now preserved in a glass dome on a floating platform. He gives the RED team a warning about some vaguely-explained "Hat Wars" (also telling them that in the future, the President of the US will be a cybernetically-enhanced Pomeranian in a sweater), and to prevent that from happening they must not open the robotic crates full of hats that Grey Mann's robots were trying to sell them. Naturally, the Soldier hears him saying the exact opposite.
* Team Fortress 2 and being replaced with a "Mega Baboon" heart, and Medic pushing the organ into the Heavy's chest cavity so hard he breaks off a rib. All while the Heavy is awake, mind you.
* Team Fortress 2), and can be seen by other players while "inspecting" a teammate's loadout or on the Deathcam if the owner has it equipped. A later patch added "Stat Clocks", which display the number of kills on the weapon itself, in a fashion similar to an odometer.
* Team Fortress 2 and flirting whenever a woman comes near, with zero success.
* Team Fortress 2 and had it moved to New Mexico so that they could meet there.
* Team Fortress 2) and Medic still do not swear. Class updates have provided at one line for the other classes in which they swear, usually some form of "ass" or "son of a bitch." Some class-specific examples:
* Team Fortress 2, and several cosmetic items are suits of armor for the various classes. Pyro gets the most mileage out of this, having both a samurai's armor and helmet as well as a full black knight ensemble to dance in, while also being technically armored already in his fireproof suit (which can also have variations as a hazmat/radiation suit).
* Team Fortress 2, and so on. This was done on purpose, to make the characters' accents sound stereotypically exaggerated. This even goes for the American accents in the game!
* Team Fortress 2 and takes pride in his strict adherence to his code of ethics:
* Team Fortress 2, and you will see why some of the diehard fans see him as the symbol of everything that is wrong with the game today.
* Team Fortress 2: Applejack with Engineer, Rarity with Heavy and Spy, Pinkie Pie with Soldier, Pyro, Heavy and Scout, Fluttershy with Medic and Heavy, Rainbow Dash with Scout and Soldier, and Twilight Sparkle with Sniper via Youtube.
* Team Fortress 2 are a parody of this: The small black "'fro" and a pimp's hat.
* Team Fortress 2 are easily rooted out by the people on the other team whose names the game has randomly given them for their disguise.
* Team Fortress 2 are fragile and forced to play dangerously to do their jobs. The faster battle classes must go to close range to do damage and risk being counterattacked. The classes with the biggest guns are slow and easily targeted, but make up for it with higher health (or Sentry health in the case of the Engineer). The classes with the ability to deal widespread explosive damage are hampered by lower speed, self-damage, and long reload times.
* Team Fortress 2 as a cosmetic item for all the classes, mimicking this trope.
* Team Fortress 2, a skeleton with a Jack-O' Lantern for a head. The mercenaries can also achieve this trope with the Horseless Headless Horsemann's Head, won by beating the HHH.
* Team Fortress 2 at best, but that doesn't stop them from working together like a well-oiled machine of death who are quick to genuinely thank and complement each other for a job well done.
* Team Fortress 2, a TF2 rendition of remembrance staple The Last Post.
* Team Fortress 2: Australium is an exceedingly rare metal that boosts human abilities far beyond normal, meaning Australia featured 21st-century cities in the 19th century.
* Team Fortress 2. Back in the 1850s, two idiot brothers were willed acres of expensive but useless real estate by their father because he knew they'd spend the rest of their days fighting to seize the other's portion. Sure enough, Redmond and Blutarch Mann hired teams of mercenaries to battle over control points, briefcases full of intelligence documents, or bombs on minecarts. Thanks to life-extending technology, the conflict rages over a hundred years.

* Team Fortress 2 be considered serious. Specifically, the theory of phlogiston seems to hold some degree of truth in their universe.
* Team Fortress 2 been drunk!", etc.). His "Meet the Team" video features the strongest example of this trope, with him going from sober to somewhat wasted by the end and bemoaning the fact that he is "a black Scottish cyclops".
* Team Fortress 2 before "Meet the Spy" finally settled the issue with a canon answer: "French".
* Team Fortress 2 being a game where cosmetic items only serves an aesthetic purpose, goggles aren't exempt from this.
* Team Fortress 2, believing them to be valuable resources somewhat like coal mines.
* Team Fortress 2 below: due to the incredible potency of sniper rifles compared to other weapons, snipers will usually prioritize enemy snipers as targets to try and keep those weapons away from teammates that can't easily retaliate.
* Team Fortress 2 blog, somebody on the development team shoved an M&M up their nose. (The picture that went with the blog was an angry Medic using a pointer to indicate said M&M on a head x-ray.)
* Team Fortress 2: Bot pathfinding is still a work in progress, and sometimes they can be seen stuck running endlessly against walls; this was especially obvious in Payload maps, since the way most of them are set up it made the RED-aligned bots think that the quickest way to get on the battlefield was through the back wall of RED spawn, and the Medieval map also features RED bots crowding around walls due to a window of RED's starting fort being inaccurately marked as a possible exit.
* Team Fortress 2, but it's pretty heavily implied that the relationship between the RED Spy and the BLU Scout's mother is this trope (his rival, BLU Spy, took a bunch of pictures of them on a date and then having steamy sex with each other, but the RED Spy only claimed one of them back for himself: the one showing him and his "petit cho-fleur" holding hands).
* Team Fortress 2 came out, it had been leaked (thus spoiling the surprise twist that the update for the Sniper class was to be hijacked/shared by the Spy class). As a result, the video was simply introduced with the words "act surprised".
* Team Fortress 2 can be destroyed after they're planted by using any weapon that shoots bullets, any melee weapon (if one is brave enough), the Scottish Resistance, Detonator, Scorch Shot, or Short Circuit (which can destroy even sticky bombs that haven't landed and Grenades from the normal Grenade Launcher), or moved away using the Pyro's airblast or any sort of explosion.
* Team Fortress 2 can disguise as one of the enemy's team in order to backstab them, or as a different class of his own team in order to cause confusion and misleading.
* Team Fortress 2 can perform something that resembles this using sticky bombs and rockets, respectively. It can be a useful tactic for getting around a strong enemy defense, or to get very close to an enemy for a melee attack while minimizing the foe's chance of landing an attack of their own.
* Team Fortress 2 can turn a fight into this trope, especially for classes who can give up their secondary weapons for a piece of equipment, such as a Scout using the slow-reloading Scattergun as well as the Bonk Atomic Punch. Most notable with the Soldier and Demoman, who have powerful weapons but long reload times — players who empty their magazine with one weapon will often just switch to the second and keep firing, and if that goes dry mid-fight as well, it's not uncommon for them to draw their melee weapon and have at it.
* Team Fortress 2 certainly believes this as stated in his "Meet the Team" video:
* Team Fortress 2. Cheeky Scouts, usually nothing more than Sentry fodder, can park themselves just outside of its range in large enough maps and plink at it with handgun bullets until it's destroyed. Conversely, the Engineer's Wrangler allows them to take control of the sentry themselves and tell it where to fire regardless of if there's actually a target there - as long as there's a clear line of sight between the sentry and where you're pointing the laser, you can make it fire at it.
* Team Fortress 2 Classic is a complete modification of the game, taking the oldest version of TF2 and adding new weapons, game modes and even compatibility for four

teams instead of two.
* Team Fortress 2 come up in lessons about video game character design.
* Team Fortress 2 comic "Blood in the Water", Sniper mentions that his family moonshine recipe doesn't last long because it eventually eats through its barrel.
* Team Fortress 2 comic reveals that the RED team is rather guilty of this.
* Team Fortress 2 comic, Soldier strips naked and covers himself in honey to fight bears. He, along with Zhanna, does this again against the robot army in Issue #6.
* Team Fortress 2, complete with the victim floating in the air before being vaporized (it's actually the same animation used in Half Life 2. The Engineer has his own with the Pomson 6000, and the Pyro gets a unique variation - the target disintegrating into a smoldering pile of cinders - with the Phlogistinator, Man Melter, and Third Degree.
* Team Fortress 2 considers himself this, and is one when on your team. On the enemy team, he's a sadistic psychopath.
* Team Fortress 2 consists of a team of these being pitted against another team of them. To wit:
* Team Fortress 2 count as this. All of the mercs on both teams start haphazardly next to the other side, and can just run to battle in about 4 seconds, and everybody should die at least once. Given that the announcer seemed to be looking for this setup, it may be the brothers were intended to both become "the Neidermeyer".
* Team Fortress 2, Demo hallucinates that his liver, sick of his alcohol-soaked existence, is leaving him for good. It plays out like a breakup scene.
* Team Fortress 2, depending on the team. Spies wear a mask that consists of the face of the class they're disguised as. If you're on their team, you can see them as a spy. If not, well, it's a perfect disguise (until the shooting starts).
* Team Fortress 2 did the WAR! Update, which involved a contest where Soldier and Demoman players would try to kill each other, with the winning side getting the Gunboats item. Naturally, the developers discovered that some players were getting outrageous kill counts—the highest scorer on either side had accumulated over 200,000 kills. Keep in mind that the contest lasted a week, so that translates to getting a Soldier or Demoman kill every three seconds, in an online FPS where only a fraction of the base plays Soldier or Demoman, and doing this every second of every day. Or, as the Administrator put it:
* Team Fortress 2 doesn't normally invoke this, but there are exceptions. The most notable is Arena mode, where the objective is literally to kill everyone on the opposing team, and respawning is not permitted until the next round. As a result, both teams lose their players one by one, and typically only one or two members on one team are still alive at the end.
* Team Fortress 2 does this in "Meet the Spy", where the Soldier shoots the BLU spy in the head with his shotgun. "He could be you! He could be me! He could even be—" *BOOM*
* Team Fortress 2, due to both being free-to-play multiplayer shooters with goofy humor and more colorful graphics.
* Team Fortress 2 either plays this straight or averts this. Or maybe inverts it. We really have no idea.
* Team Fortress 2 ended up using very un-spooky sandalwood scented candles for the ritual.
* Team Fortress 2 enemy directly, as opposed to knocking them into stage hazards.
* Team Fortress 2' energy drink for the Scout. As the advertisement tells us, "Bonk! is fulla radiation, which as we all know is pretty great for giving people super powers."
* Team Fortress 2. Essentially the Pyro character sees him/herself wielding a magical tuba (flamethrower) that sprays rainbows and bubbles (blazing napalm) at the various cartoon creatures (opponents) found in his/her personal candyland (battlefield).
* Team Fortress 2, etc). In addition to first-person shooter tropes, it also has a few RPG/MMORPG tropes, with the class system and all.
* Team Fortress 2, every class's uniform is brightly-colored around the torso, to

draw attention to the weapon they're wielding and to make aiming at them easier.
* Team Fortress 2, everything uses a cartoony style and the different playable classes are larger-than-life humorous personalities.
* Team Fortress 2, excluding certain promotional items which are all reskins, as well as all of the maps and all of the player-versus-player servers. Even the Mann Versus Machine has free servers that will let free players play any of the mission sets. So theoretically they can enjoy the same game without paying to win. Buying any item from the Mann Co. Store or buying The Orange Box bundle from Steam will instantly upgrade you to Premium status (which gets all the perks of people who have bought the game). On top of that, the cheapest item is only 10 cents (though you need a minimum deposit of $5 into your Steam Wallet first). Additionally, people who owned the game before it went Free-to-Play got a special untradeable Proof of Purchase halo.
* Team Fortress 2: Exiting a teleporter will cause you to leave a trail of glowing particles for 18 seconds. The enemy team might use this as a clue to identifying the teleporter's location.
* Team Fortress 2 fanboys seem to fare worst at TF2, to the point where a CoD player playing TF2 for the first time is considered highly entertaining.
* Team Fortress 2 fandom. Although the Medic can heal someone from 1 HP to 150% health in a matter of seconds, he also follows them into battle, and the healing target is compelled to watch out for his Medic.
* Team Fortress 2 fan-film "End of the Line" has the BLU Team sending a runaway train laden with explosives hurtling towards the RED Team's base.
* Team Fortress 2, fans often take the sound effects (like the Scout's "BONK!") and make music of it. The Mario 1-1 theme and the Mortal Kombat theme are two of the most popular.
* Team Fortress 2 featured in Nucleus and the giant missile launcher in Gravelpit. In addition, the buildings of the Engineer class are retro-futuristic as well.
* Team Fortress 2 features a rather half-assed variant on the payload carts. It seems that the Heavy vandalizes them; they all have something he says scratched into the paintjob or spraypainted on them. For example, the one that's used most often says "CRY SOME MORE" on it. One of them also happens to be designed like a mechanical shark's head.
* Team Fortress 2 features the Heavy having an operation to strengthen his heart in order to sustain an Übercharge. When the Medic exposes the Heavy's heart to the Quick Fix's beam, it starts beating rapidly once before exploding. He then replaces the heart with a Mega Baboon's, which starts to beat vigorously and continues beating even while the Medic holds it in his hand, detached from the Heavy.
* Team Fortress 2 fire axe into their heads, the Pyro is then seen simply walking away very akin to a soldier, while whistling "Do you believe in magic?" as the town falls apart from the severe fire damage.
* Team Fortress 2 fireteams with sniper support or sustained bombardment from rocket-jumping Soldiers and artillery-like stickybomb spam. This is even more brutal with multiple levels instead of a single slope, as exemplified in maps like Egypt and Badlands, both of which have capture points raised well above the battlefield and with scant cover on the way up.
* Team Fortress 2 (for every class besides Sniper, anyway), which deliberately removed them (and replaced them with more-or-less random criticals) because the developers felt that headshots rewarded obsessive players at the expense of casual gamers and were unfriendly to team play.
* Team Fortress 2. For example, a common variation is to harass a target so that a Spy can get behind them to backstab them.
* Team Fortress 2 for twelve seconds, calls everyone credit to team and thinks entire trope is BABIES!
* Team Fortress 2 frequently claims each episode of "Extreme Rancho Relaxo" or "Map Tips and Tricks" will be the last. It never sticks.
* Team Fortress 2 frequently switches between this (when he's explaining his constructs or means of defending himself) and a comparatively more simple way of

speaking.
* Team Fortress 2) from their side of the area to the opposing team's base. Whoever gets theirs to the final station wins. Of course, they're free to screw with each other's progress. There's also a map based on the same principal called, you guessed it, wackyraces. There is also a variation called Balloon Race, which pits the two teams in a zany dirigible race (which tends to end with people exploding, naturally).
* Team Fortress 2, given that the mercenaries all belong to RED or BLU and wear the appropriate colour — The Administrator and Miss Pauling control both of them, and so wear a combination of both colours. And Unusuals, the best quality a hat (or weapon, in Horseless Headless Horsemann's Headtaker's case) can get, are marked with purple text.
* Team Fortress 2 goes along with her obvious attempt to frame him for the crime.
* Team Fortress 2. Gray Mann, his robots, and the classic mercenaries wear gray (though in-game his bots wear blue due to confusion from testers). Gray's daughter Olivia wears a dark green. Merasmus and The Bombonomicon both emit a bright green glow. The Horseless Headless Horsemann and Monoculus glow violet. Even with all the unlockable weapons and modifiable accessories, the game has never allowed you to wear the colors of the opposite team (not counting disguised Spies).
* Team Fortress 2 had become a much more polished experience, it had (begrudgingly?) adopted some of the improvements TF2 made to the core experience (keep in mind this was all before TF2 had basically turned into the totally different beast it is today).
* Team Fortress 2 had his eyes removes and replaced with mechanical ones that can see through anything, including any Spy's disguise.
* Team Fortress 2 had unused sounds finally added in the Engineer Update. These include melee dares.
* Team Fortress 2 has a commentary node (on tc_hydro) about how its conspicuous waist-high fences are a major theme of the game. And since there's nothing on the other side except empty desert, the players don't really want to get over the fences anyway.
* Team Fortress 2 has a daily prize for the player who used the most keys that day!
* Team Fortress 2 has added fan-created "community" weapons to the list of items that can be found during game.
* Team Fortress 2 has also the Strange Weapons introduced in the Über Update, those weapons are just like the normal weapons but with counters, the most common counter is "Players Killed", but with "Strange Parts" you can have more counters like "Buildings Destroyed", "Headshot Kills", "Point-Blank Kills", "Long-Distance Kills" and players of a specific class killed, changing the owner of the weapon reset the counters to 0.
* Team Fortress 2 has a moment when Blue Demoman looks into his bottle at the sight of all the people dancing Texas-style.
* Team Fortress 2 has a monkey-like face and appearance, which will make some think he's a monkey for a second.
* Team Fortress 2 has an achievement called Insurance Fraud, in this game, the Spy class can disguise as an enemy, making all players in the enemy team look at you and think you're one of them, you can choose to disguise as all 9 classes including the Spy, and enemy Medics can even heal you, you get this achievement if you kill an enemy, while an enemy Medic was healing you.
* Team Fortress 2 has a Revolver as his primary weapon, replacing the tranquilizer pistol from the original games. It's the third most accurate weapon in the game (after the Sniper's rifle and the Soldier's rocket launcher) and is rather powerful. Unusually for a revolver, it also has one of the fastest reload speeds in the game (loads a whole new magazine at once with a loader in just over one second). The lack of health on the part of the Spy class makes it less useful in pitched firefights than you'd think, though.
* Team Fortress 2 has a ton of skins for your perusal. Texture hacks unfortunately don't work on Valve's own servers, to stop cheaters from..well...seeing through walls.

* Team Fortress 2 has certain weapons that are more effective against the Engineer's structures:
* Team Fortress 2 has male pattern baldness. But also for some reason, a stubble setting on his razor. The Engineer can also sport this if you unlock the right hats. Or lack of hat-hat. The Spy is probably also bald (or shaves his head), given the snug fit of his balaclava. Of course, the baldness is only awesome if they're on your team.
* Team Fortress 2 has many unofficial modes made by fans of the game. First, you might be in a Vs. Saxton Hale game, where it's your team against the super-manly CEO of Mann Co., and then FortWars, where your team builds walls out of junk and then plays "keep-away" with the intelligence, either protecting it or killing the other team, and then it's off to PropHunt, where one team has been transformed into various bits of scenery (a haystack, a barrel, a wooden cow, etc.) while the other team must find them. The hunted can't use any sort of weapon, but the hunters lose health every time they fire their weapons, to prevent spamming.
* Team Fortress 2 has several item sets, such as the Tank Buster and Gas Jockey's Gear, which leave a gravestone on the site where the victim was killed.
* Team Fortress 2 has several retro rayguns modeled after Weta's "Dr. Grordbort's" line.
* Team Fortress 2 has so many wearable hats, and a player base so obsessed with said hats, that the game is occasionally known as "the world's number 1 war-themed hat simulator". To the point that any of the other examples on this list may be converted into a Team Fortress parody.
* Team Fortress 2 has their hammy moments, some more than others, so many of their "battle cry" lines — uttered at the beginning of every round — count as this. Especially the Heavy and Demoman. Also, the Heavy's Übercharge lines, given the context. "IS GOOD TIME TO RUN, COWARDS!"
* Team Fortress 2 has the "Mann Co. Supply Crate" that randomly drops along with everything else. To open it you need to buy a key from the ingame store for $2.50USD. These crates can contain commonly dropped weapons (enjoy your $2 Equalizer), paint to recolour your hats or a special hat that has a particle effect applied to it. These hats have a <1% chance of actually being in a crate.
* Team Fortress 2 has the soldier pull the pin on a hand grenade but not throw it, the explosion killing the Soldier and any enemy within a six foot radius of him.
* Team Fortress 2 has this effect on games that offer in-game promotional items as pre-order bonuses, particularly if promotional weapons are being offered.
* Team Fortress 2 has two highly-caffeinated drinks that give him special effects: Bonk! Energy Drink (It's fulla radiation!) makes him invincible, and Crit-a-Cola allows him to score (Mini-)Criticals while running faster.
* Team Fortress 2 has very detailed customization options, not only allowing you to dress your mercenaries in fancy clothing but paint them very conspicuous colors or even equip ones with extremely visible particle effects (like a flaming hat). It's a much observed phenomenon that players with better cosmetics are perceived as being of higher skill, which functionally means they're more likely to be pocketed by Medics but are also likely to be prioritized by the enemy.
* Team Fortress 2 hated his family (he didn't give a damn when his wife died giving birth and he loathed his sons) but he seemed to be fond of his employees. In his will, he gave his maid Elizabeth his personal estate and his tracker Barnabus Hale his business empire, while he gave his sons a worthless piece of land to fight over for the rest of their lives.
* Team Fortress 2 have both an invisibility watch and a disguise kit. The invisibility will flicker if the spy is shot or if someone runs into them, and the disguise will fail if they use their gun or knife. If an enemy pyro lights a spy on fire, the disguise and cloak are maintained, but they are completely worthless as friendly players cannot be lit on fire, and the player is clearly a spy once they're on fire. Plus, ya know, the whole "burning to death" thing.
* Team Fortress 2: Having the higher ground affords a tactical advantage to pretty much all of the classes, but the Soldier in particular earns an achievement called "Death From Above" by killing enough enemies in that fashion.

* Team Fortress 2. He also seem to deal in non-human organs as well, as we can only imagine what a "Mega Baboon" is supposed to be.
* Team Fortress 2. (He's trimmed off everything on his chin except for a small triangle beneath his lip. The man is stylin'.)
* Team Fortress 2. Hilariously enough, this includes robot bosses, which a skilled Pyro can airblast them towards the banana peel to receive an instant kill.
* Team Fortress 2 - His fire-based weaponry inflicts massive damage, and then leaves the victims to burn for several seconds afterward, inflicting further damage all the while. This results in various reactions, from the Scout wailing "Fire! Fire! Oh, I'm burnin'!", to the Engineer calmly muttering to himself, "I'm burnin' up...", or even the Spy stating matter-of-factly "I appear to have burst into flames."
* Team Fortress 2; however, and he still performs quite adequately considering his weapon of choice is a grenade launcher.
* Team Fortress 2 Hydro ones, each of which had only three people on them. The only reason most players still go to Hydro is to go there for a short time to get the World Traveler Achievement.
* Team Fortress 2 "I do believe I'm on fire," or "I appear to have burst into flames." Hitting him with Jarate, on the other hand...
* Team Fortress 2, I'd say there isn't much variety in the maps. You get to decide between territory control in a desert environment, territory control in an industrial environment, or, just to mix things up, capture the flag... in a desert-industrial environment."
* Team Fortress 2, if a round ends with neither side winning, servers have the option of then going to Sudden Death, where all health packs are removed from the level and respawning is disabled. Teams can win either by accomplishing the objective or eliminating the other team.
* Team Fortress 2 (if he must say so himself) earn the aforementioned medals by flying himself out to "war zones" and fighting on his own initiative, and it is hard to argue with his prowess.
* Team Fortress 2 in a dress). One comic also indicates that he doesn't believe in blood types.
* Team Fortress 2 in an office filled with cosmetic-obsessed, hat-loving lunatics.
* Team Fortress 2. In another post, the writers had apparently gone missing, though it been a week before anyone noticed.
* Team Fortress 2 in a way, as the game's developers track various game-related statistics, and RED tends to have a higher chance of winning.
* Team Fortress 2 included "noisemakers" you can set off that play Halloween-themed sounds to the entire map. One of them is "Black Cat". In theory, it's supposed to be creepy. In practice, considering all the offscreen gunshots and explosions that occur during any given round, it devolves into this trope very quickly.
* Team Fortress 2 (including Pipeline and Nightfall) work this way; if a team wins both of the first two rounds, they can still lose the third round and the game. While they are given a significant edge (their bomb starts up further in the last round), whether this is worth the effort to win those first two rounds is debatable. At one point Pipeline was changed so that winning both of the first two rounds placed the winning team's cart at the checkpoint in the middle of the track, giving them a significant advantage but still allowing determined opponents to have a chance, especially given how quickly rounds of Payload Race can turn around. Then they changed it back for some reason.
* Team Fortress 2 initially appears this way, especially in his Meet the Spy video. It kind of falls apart in-game, though, when he winds up shouting insults like a 12-year-old and laughing until he snorts.
* Team Fortress 2: In Mann Vs. Machine mode, one of the Medic's upgrades is an Ubershield, which, in addition to reflecting projectiles such as rockets and grenades, is capable of disintegrating robots that come into contact with it rather quickly, being able to dispatch weaker robots such as Scouts and Spies after only a second or two of contact.
* Team Fortress 2: In "Meet The Demoman", Demo is asked what makes him a good

demoman. Demo responds thusly.
* Team Fortress 2 in "Meet the Medic". He's intelligent, but that doesn't mean he knows what he's doing.
* Team Fortress 2 in order to find spies, and a Pyro who does not do this will most likely be subject to a spy-check himself.
* Team Fortress 2. In order to get a certain hat for your friend, you have to go to someone else who has that hat, and who wants some other hat that you can get from another friend, etc.
* Team Fortress 2In the end, it's playstyle dependant. One has to keep in mind that by equipping the aforementioned katana as a Demoman armed with one of the shields and a pair of boots, you effectively get a weapon that has no drawbacks. It provides health on kill and benefits from random critical hits (which other swords trade for additional range). The only drawback is the lack of extra range. The katana is the weapon of choice for when you want to berserk; thanks to the random crits and health on kill, killing sprees become quite common!
* Team Fortress 2 in Virtual Reality mode can use the player's headset to aim weapons.
* Team Fortress 2 invokes this trope with its "Nemesis" gameplay mechanic. Specifically, if you kill another player 4 times in succession without being killed by them in return, you will be designated their nemesis and have a flashing icon displayed over your head. Only that player will be able to see this icon (and if they kill you, they receive bonus points) and it won't appear over their head when you spot them. And, even though the nemesis in question will be notified that they're dominating that player after the fourth kill, enemy players' names are not shown outside of the kill feed (except when disguised while playing as a Spy), often leaving the only way to identify a player you've dominated as being the guy who repeatedly charges you brandishing a melee weapon.
* Team Fortress 2 is a Communist. But only the enemy Heavy, not the equally-Russian Heavy from his own team.
* Team Fortress 2" is all about this. Sniper really has to pee, and since all of his jars are full, he pees in a soda can, and then Scout finds it and unknowingly drinks from it.
* Team Fortress 2, is a mad scientist and doctor with a knowledge of black magic...and he has a nasty horde of robots on the tail of himself and his team.
* Team Fortress 2, is a mechanical hand designed by his grandfather Radigan. It was implied in the official blog that the Engineer willingly sawed off his original right hand to accommodate the replacement, though some theories exist that the hand under the glove was always artificial.
* Team Fortress 2 is a mouth-breathing serial killer and has a gas jockey themed item set.
* Team Fortress 2 is a perfect example of this trope. It went from a Quake mod to one of the premier "Steam" titles in the Orange Box collection. Within the game, a few high quality player-made maps have been honorarily canonized as official.
* Team Fortress 2 is a universe populated by psychopaths, sociopaths, murderers and assholes, on both sides. In a great deal of its fanfiction, the bad guy is picked out as the only one who will commit the act of rape. There is however fanfiction where characters commit borderline rape and you're still meant to see some other character as the "villain".
* Team Fortress 2 is bald underneath his helmet. Meanwhile, Pyro is the only class that doesn't have a "no hat" alternate hat, so fan theories have run wild about what exactly is under his ubiquitous gas mask, ranging from a horribly scarred or deformed freak to a hot woman. Someone even made a video where the Pyro reveals themselves to be Half Life 3.
* Team Fortress 2 is based mainly on the art of JC Leyendecker, but elements from Norman Rockwell and Dean Cornwell influenced the game as well.
* Team Fortress 2 is capable of creating NASA-level sentry turrets and teleportation devices using nothing more than his wrench and scrap metal collected from weapons dropped by the recently dead.
* Team Fortress 2 is French, and is fluent (apparently) in English, French, Spanish

and Italian (and possibly other languages too).
* Team Fortress 2 is no slouch either. Include Ricardo Milos' hat way past the meme's prime? Yes we can!
* Team Fortress 2 is notable in that he has to pull out a radio and switch it to "Millionaire's Holiday" for his to start. He often pulls this radio out of whoever he's just killed.
* Team Fortress 2 is only played because of the hats; they often refer to it as "America's #1 war-themed hat simulator."
* Team Fortress 2 is revealed to be keeping the living head of a Blu Spy in his refrigerator. He also has several still-beating hearts in there.
* Team Fortress 2" is still sometimes viewed as an insult and a synonym for being a noob. (Although the free-to-play players either quit the game or got competent.)
* Team Fortress 2 is that the Third Mann brother has appeared, murdered his brothers and set his robot armies against Mann Co. The mercenaries are "hired" by Saxton Hale to defend his company.
* Team Fortress 2 is the biggest nicknamer of all. Here is a small compilation of such "nicknames":
* Team Fortress 2 is voiced by John Patrick Lowrie, an American born in Hawaii, and raised in Colorado. The game's accents are all designed to sound like caricatures of what 1960's Americans would imagine these accents to sound like.
* Team Fortress 2. It even include a loud ticking sound and a loud explosion. And "'blank' is a time bomb" shows up on everyone's screen when the poor bastard rolls the time bomb.
* Team Fortress 2, "I think of most of the characters as being straight, you just wouldn't notice since there's no women around for them to be straight with."
* Team Fortress 2 it on a couple of occasions should they fall in. The Scout will say "Holy crap, dis goes on forever..." after a while of screaming. The Spy will either say "Come on, I don't have all day!" after some screaming, or he will scream for a bit and continue after taking a breath.
* Team Fortress 2. It's a rubber glove that grants a speed boost upon slapping an opponent with it. It even announces that the player got a "SLAP KILL!" in the killfeed when an enemy dies to it.
* Team Fortress 2. It sure helped him having Merasmus as a roommate for a time.
* Team Fortress 2 Jane Doe to avoid gender confusion by the name. Due to the Soldier being somewhat of a paranoid nutcase (as well as several other types of nutcase) and "Jane Doe" being commonly used to refer to a female of unknown identity, it's likely that this a pseudonym. This would mean that not only was the name chosen on purpose, he chose it for himself!
* Team Fortress 2 just to test out the new weapons swelled server populations immensely.
* Team Fortress 2 land the Pyro sees in Meet the Pyro. Oddly enough, people playing Pyro cannot see this unless they are actually wearing the goggles or one of the other Pyroland cosmetics or weapons.
* Team Fortress 2 makes this trope a basis for every non stock weapon as a balancing factor, so that pretty much everything is designed to be more a sidegrade than an upgrade in general use.
* Team Fortress 2 maps have a sign that reads "This Job Has Worked [0] Days Without an Accident". The Payload map Swiftwater has a non-zero numbers of days for the sign, but is appended with "that said, there have been a number of homicides".
* Team Fortress 2 may announce his arrival by seeing either "DOOM! All of you are DOOMED!" or "Welcome to your DOOM!", say "Time to play hide-and-seek... your DOOM!" when hiding, and shout "I leave you... to your DOOM!" when he leaves.
* Team Fortress 2 — the jack o' lantern the Horsemann was wearing in place of a head. If they go the extra mile and land a hit with a melee weapon near his dying moments, the player gets an extra rare crafting item as well.
* Team Fortress 2 Mecha-Engineer update comes with a comic; in it, the Heavy elbows Miss Pauling to stop her from mentioning his Russian heritage within earshot of the Soldier, who thinks the whole team is Americans.
* Team Fortress 2: "MEDIIIIIIIIC!" (which the Medic sees as his symbol in a word

balloon emanating from the person needing help)
* Team Fortress 2 "Meet The Videos" this trope is inverted with the RED team mercenaries regularly defeating BLU mercenaries.
* Team Fortress 2. Merasmus the magician constantly gets referred to as "ma'am" and "witch-woman" despite clearly looking and sounding like a man.
* Team Fortress 2 merchandise includes Plushie Stickybombs, recreations of the Mann Co and RED Team Ellis Caps, the Sandvich poster seen in Meet the Sandvich and BONK! shirts that parody the common Mountain Dew/Coca Cola shirt. And now they have a fully-mobile Level 1 Sentry prop in their building though they (thankfully) don't have enough metal to reload or upgrade it.
* Team Fortress 2 mod, which multiples most weapon stats by ten and grants other weapons ridiculous bonuses. If you're a trader, not a fighter, there's plenty of trade maps where the emphasis is on trading or exploring the often expansive and detailed maps. If you play on these kinds of servers too long, you might forget how to function if you return to a normal server...
* Team Fortress 2 more about fighting than you do, pal, because he invented it!") The camera switches views at the end, revealing the "soldiers" to be a row of severed BLU Team heads on a fence.
* Team Fortress 2). Mostly because both love explosives, and both have lost an eye.
* Team Fortress 2 named the Eyelander (which lowers his health, but grants him bonus health if it's used to kill people). It also constantly whispers "headsss".
* Team Fortress 2. None of all this has any bearing on the game itself - other than introducing new guns - which pretty much remains plotless.
* Team Fortress 2 of "Do You Believe In Magic" by the Lovin' Spoonful as he departs the battlefield, leaving the bodies of the entire BLU team in his wake.
* Team Fortress 2 on airborne targets depending on certain situations.
* Team Fortress 2, one is a sadistic voice-in-the-sky, and one only appears in supplementary canon. Particularly full of preposterone:
* Team Fortress 2 ones) have dedicated Sniper balconies on both sides of the map, which can result in the Snipers focusing on dueling the opposing Snipers and nothing besides that.
* Team Fortress 2 only see about ten seconds of the falling, then the game flags them "dead" so they can respawn).
* Team Fortress 2 parents, which led to him reuniting with his birth parents.
* Team Fortress 2 promotional videos show the RED team being absurdly competent:
* Team Fortress 2 put aside their differences to try and produce an heir by this method. Thankfully, they were killed moments before they could put in the orders to "build a machine to make one of us pregnant."
* Team Fortress 2 puts it: "When you're the only healer choice, your team will need you no matter how much they hate you".
* Team Fortress 2: Radigan Conagher, the Engineer's grandfather, is "a man of many ideas and few words."
* Team Fortress 2 real towns named Rottenburg in Germany, one of them (Rottenburg am Neckar) being only 60 kilometers away from Stuttgart.
* Team Fortress 2 robot attacks, bullets and otherwise, while allowing his team to shoot from safety. It also damages robots that touch it, but they can still walk through it.
* Team Fortress 2's class updates seem to be one long string of Valve weaponizing memes. They also managed to make "Your mom" jokes with style.
* Team Fortress 2's Competitive Mode has a rare chance of The Spy giving some at the start of a match:
* Team Fortress 2's constructs, most notably the sentry gun, have this happen, mainly when being upgraded.
* Team Fortress 2, Scout privately turns to Spy for help earning the heart of Ms. Pauling. However, since Scout made fun of Spy earlier, Spy responds by activating the intercom and blowing into it to create the feedback squeal that alerts everyone else, making it clear that Scout will have to really swallow his pride for Spy's help.
* Team Fortress 2. Seemingly innocuous buildings (farmhouses, industrial complexes,

warehouses, etc.) hide areas full of computers, rocket launchpads or giant lasers.
* Team Fortress 2 seems to have this problem. In the part of the video "Meet the Spy", right before the fake Medic puts on his glasses, he's both squinting and slightly cross-eyed, just like someone with a strong prescription would be after taking off his glasses.
* Team Fortress 2 series). The Dead of Night is an all class-item that pretty much makes all the mercenaries look nice.
* Team Fortress 2's Halloween events. TF2 is normally about a (not so) normal war going on between two companies, but every Halloween supernatural elements come into play. For example, in 2013 you had to send your employer's dead brother to Hell, while fending off skeletons with magic.
* Team Fortress 2. She doesn't have any audio clips yet, but based on her description, it's safe to assume she is a girl scout to some extent, and she does kill people. (Well, as much as her brother does.) Subversion; beyond the deliberate pun, she's a 20-something gangster-turned-mercenary just like her brother.
* Team Fortress 2 shows the Sniper peeing in jars. In-game you can unlock his urine jars as a secondary weapon, called "Jarate", which applies a 35% defense debuff on any enemy it hits. It's also good at detecting Spies as the splash gives away their position, even while cloaking and putting out fire from Pyros. But watch out for Pyros who reflects those! That can lead to a few exceptions...
* Team Fortress 2s Medic literally created a device that can heal people from the brink of death to full physical health within the minute, out of a Flower pot, blender, fire hose, several gauges and malfunctioning medical equipment. The Soldier has a cobbled-together rocket launcher, Pyro a flamethrower, and Medic once more, a syringe gun that's just as cobbled together as the Quick fix.
* Team Fortress 2's "Meet the Spy" video was leaked a few hours earlier than its intended release.
* Team Fortress 2, Soldier is concerned when he thinks his cardboard costume scared Miss Pauling, and Heavy decided to come on a mission with the two of them, just because Miss Pauling was going.
* Team Fortress 2 somehow attached to the string. Unfortunately, it doesn't make him run any faster.
* Team Fortress 2", someone tried to blackmail the Medic, he escaped. "But zat was after I pulled out all his teezh, fed him his own testicles, drilled a hole into his skull and zen poured in ze acid…"
* Team Fortress 2, so they made him black. So this probably isn't a case of tokenism, but an attempt to break a stereotype. Amusingly, the "aggressive black Scotsman" with an absurdly broad accent is a stereotype of its own in the UK. It's lampshaded in the Demoman's intro video on the official site:
* Team Fortress 2's plate. Except that here, someone actually opens the faucet, filling the "Faucet" logo on the bottom left with water.
* Team Fortress 2's player classes all have different strengths, weaknesses, and unique abilities, forcing players to help each other out so their team can win...in theory, at least. There's also a hat-painting item known as Team Spirit, which makes your hat match your current team's color.
* Team Fortress 2 sprays are more often used for this purpose. So many players are bronies, they get easily distracted by them. Bonus points if it's an image macro.
* Team Fortress 2's publicity blurb, the Sniper created it from an old bolt-action rifle, a long piece of metal, some bolts, one half of a binocular and a military-grade laser sight, all bought for just under three dinars.
* Team Fortress 2. Spy and Scout are in prison, and Spy warns Scout that the food they are being given has been laced with anti-psychotics and muscle relaxers, and he'd rather have a clear head in preparation for his upcoming trial. He sits at the table, pulling several false teeth from his mouth, which are revealed to include several tiny objects, such as a Cornish hen dinner, a candelabra, and a balisong (butterfly knife).
* Team Fortress 2's Soldier, after being rejected from all branches of the military he flew to Europe on his own and embarked on a 'Nazi killing spree', which ended when he heard news of the war's end. In 1949.

* Team Fortress 2 started a huge, multi-part ARG, with one part leading up to the Pyromania update, and the other up to the mysterious "Mann vs Machine" update.
* Team Fortress 2 subbing in for one of the Soldier's lines ("I teleported breaaaad!") because Rick May, his usual voice actor, had throat cancer and could not yell.
* Team Fortress 2 supplemental material, Australia discovered "Australium" in the 19th century, causing all the men (and women) there to grow handlebar mustaches and rocketing Australia to a leading position in technological progress.
* Team Fortress 2 supplementary comic Loose Cannon, Engineer's grandfather built Blutarch and Redmond Mann machines that would extend their lifespans indefinitely. When Blutarch eventually demands that Engineer fix his when it starts to break down. Engie points out that without his grandfather's blueprints it'd be impossible, and said blueprints were buried with him- at which point Blutarch presents a large stack of old papers before him.
* Team Fortress 2 supplementary material, the RED Soldier (and presumably the BLU one as well) keeps a collection of severed enemy heads.
* Team Fortress 2's webcomic, Medic has died and finds himself in Hell. However, because Medic infused his body with eight more souls, he thus must go to Heaven. However, he negotiates with Satan instead to simply return to life for fifty years. Satan isn't terribly thrilled with this arrangement, as if he owns the majority of his souls, he can vote himself into Heaven, but Medic reassures him that it's almost a certainty that he will end up in Hell.
* Team Fortress 2 tacks on a dolly-over to your killer, or what's currently left of them.
* Team Fortress 2 takes part in this when you equip his full Halloween set, going "beep boop", or even half-assing it and just saying "Robot noises"
* Team Fortress 2 taunt, he can potentially blend in with the surroundings - the last place "normal" players think to look. What makes this tactic truly broken is that, unlike while Cloaking or Disguises, the Spy can still capture objectives in this manner or block the enemy from capturing while Boxtrotting.
* Team Fortress 2: Teleportation is done one-way-only with machines placed at point A and point B. They can be sabotaged by either placing a Spy sapper on either machine (disabling both instantly and eventually destroying them) or directly attacking the teleporter. Users also leave behind a trail of energy in the first few seconds after teleporting, allowing enemies to discern its location.
* Team Fortress 2, TFIndustries; all together, they give her complete control of the entire world.
* Team Fortress 2 thanks to fans combining the latter female with Heavy's famous "I've yet to meet one who can outsmart bullet." line from "Meet the Heavy."
* Team Fortress 2 that applies stem cells extracted from the patient's skin to treat second-degree burns.
* Team Fortress 2 that starts with Spy insisting that Scout practice seduction on him.
* Team Fortress 2 that takes place on a space base. Naturally, the signage thus far is all in Eurostile.
* Team Fortress 2, the BLU Soldier has killed the BLU Spy because the latter was "obviously" the RED Spy.
* Team Fortress 2: The characters will drop their own Bond One Liners, independent of the player's input. This often happens when you kill the same player four times without being killed by them in response, earning a "Domination".
* Team Fortress 2, the effect on the opposing team can be devastating.
* Team Fortress 2. The fastest class, the Scout, is capable of just over 22 mph at top speed. This is quite possible to reach in real life, but the Scout is still beyond normal for being able to run at that speed consistently without being exhausted.
* Team Fortress 2. The game uses highly stylized art reminiscent of a Pixar film which, coupled with bright colors, apparently makes it look "cartoony". This is contrasted by large amounts of blood, players gibbing upon explosion, and a mild level of swearing. You can occasionally run into 7 or 8-year-old kids online whose

parents obviously didn't pay attention to the rating. Speaking of online, as a multiplayer game with voice and text chat, it's very common to hear even more inappropriate language than what was originally put in the game—there's a reason the ESRB warnings state that "online interactions are not rated".
* Team Fortress 2. The head of the BLU Spy, which the RED Medic keeps in his fridge, is being sustained by some eldritch and surely illegal medical technique involving dry-cell batteries.
* Team Fortress 2, the Heavy can be seen directing some concerned glances toward the camera.
* Team Fortress 2, the Heavy can use the Dalokohs bar to heal himself infinitely.
* Team Fortress 2 The Heavy does wonder if he really should be awake during this procedure.
* Team Fortress 2; The Heavy is Russian, and the KGB was the Russian CIA. More recently, he also got the Gloves of Running Urgently (GRU), which have flames painted on them and make him run faster.
* Team Fortress 2, the Heavy Weapons Guy, according to the Scout, is "like a big shaved bear that hates people."
* Team Fortress 2 The Heavy will often yell "Get behind me Doktor!" At first glance it sounds like He's ordering the medic to get back there to keep healing him, but then you realize the phase "Get behind me" can also be used to protect someone. Heavy is literally willing to take a bullet for the Medic.
* Team Fortress 2. The latter is...a gigantic spinning whirligig of light. Hanging over a radioactive pit. It's quite pretty.
* Team Fortress 2: The Mann versus Machine update added a cooperative game mode where the mercenary soldiers face off against hordes of incoming mechanical counterparts of themselves, and depending on server setting, ranging from your usual punchable-weak-toy-soldiers to outright Nightmare fuel.
* Team Fortress 2, the Medic may say this when holding a melee weapon, looking at an enemy player, and choosing the "battle cry" speech.
* Team Fortress 2. The mercs also get to find and wear unique, Halloween-only cosmetics during these events.
* Team Fortress 2. Then they became part of Valve and started working on a GoldSrc version, then constantly changed everything around until they released it in 2007.
* Team Fortress 2, the Pyro eventually received a sledgehammer called the Homewrecker, which does extra damage to buildings but isn't as effective against enemies as the axe. It wasn't too popular, as Sentry Guns (the buildings you're in the biggest hurry to destroy) push you back while shooting at you, until the ability to take out sappers on friendly buildings was added. An automechanic-themed update features the Powerjack, a makeshift hammer made out of an automobile jack and a car battery which grant 25 HP upon killing an enemy (even going into overheal.)
* Team Fortress 2: There are a few hats and accessories that fit the theme. Most notable is the Pyro who is capable of wearing a skull-themed gas mask (The Last Breath), wear a skull on top of that (The Skull Island Topper), three skulls across his chest (the Bonedelier), and wield a spinal column with skull attached as a melee weapon.
* Team Fortress 2: The reason why RED and BLU are fighting is because of a historic feud between brothers Redmond and Blutarch Mann.
* Team Fortress 2, the RED Demoman's father held something like thirty jobs simultaneously. (The Demoman himself works three jobs.)
* Team Fortress 2", the Red Spy breaks the Blue Medic's neck with a karate chop.
* Team Fortress 2, the RED team all have very vivid and symbolic dreams pertaining to which power they'll eventually develop before they wake up to discover their new abilities.
* Team Fortress 2: There's a reason why the Heavy and Medic pairing is one of the most iconic.
* Team Fortress 2, there's a special Halloween skin that you can apply to your characters that invoke this trope, although whether they're really dead or just in very convincing costume isn't clear. For example;

* Team Fortress 2, the Scout "flexes" his arms and acts very proud of his muscles even though there's literally no bulge whatsoever. He does this in attempts to attract women in several supplementary comics as well. It... never works, unfortunately for him, even though it sometimes does make him look suddenly a lot more muscular.
* Team Fortress 2: The Scout's Home Run taunt has him imitating Babe Ruth's famous pose.
* Team Fortress 2: The Scout, stated as the youngest of nine boys in his backstory, is even called "the runt of the litter" in his official wiki biography. Gameplay-wise, though, he's the fastest of the team (though he has the least HP).
* Team Fortress 2). The Sniper also has them as part of his standard attire.
* Team Fortress 2, the Sniper has a domination quote in reference to the Spy:
* Team Fortress 2, the soldier achievement Semper Fry requires you to kill opponents while on fire. To explain, on of the Soldier's melee weapons, the Equalizer, increases his speed and attack when he is at little health. So more damage = more power. Fire = more damage. Fire = more power.
* Team Fortress 2. The Spy has an in-game domination line over an enemy scout referencing this scene ("Well, off to visit your mother!")
* Team Fortress 2 the status quo...but only in the loosest sense of "continuity"—in game, any player can choose any battleground they wish.
* Team Fortress 2. The strange thing is the original taunt submitted "True Scotsman's Call" has his playing the bagpipes beautifully with drums, flutes, pipes, and bagpipes playing along. Why did the team change it to something so grating and obnoxious is unknown but it may have to do with licensing music.
* Team Fortress 2. The titular character, John Phantom, has the apparent catchphrase "The defense rests... in peace!" The Eyelander angrily points out that if he's a district attorney, as the show's title suggests, that makes him part of the prosecution, not the defense, and indeed, he seems to have spent the episode prosecuting a criminal. (Also, he makes a silly sound when disappearing, which the Eyelander suggests means they didn't do their research on ghosts, either.)
* Team Fortress 2. The writers came up with the basic scenario before letting the voice actors loose, their improv making up the entirety of the video.
* Team Fortress 2, they actually shrink away into their necks (covered up with a gore effect and with a separate severed head object spawned if needed).
* Team Fortress 2. They're the completely harmless variations of the Soldier's and Demoman's primary weapons, respectively. They do absolutely no damage whatsoever, but still retain all the force behind their explosions for the user, allowing you to zoom around the map with impunity! You'll still take a LOT of fall-damage if you're not careful though! Not too mention that a good player can easily shoot you down...
* Team Fortress 2, they temporarily snap into reality and brutally kill the bear.)
* Team Fortress 2. This additionally gives the game a sort of "Americana" feel, like that of a WWII ad, or manly pulp magazine.
* Team Fortress 2, though, and thus is very desperate to get his carnival up and running so he can pay them back as soon as possible.
* Team Fortress 2, though in this case a stealth character in general vs a burglar, unless you're stealing the intel of course.
* Team Fortress 2 to be aware of and look out for (as well as other Spy counter-strategies) to avoid a knife in your or your teammates' backs.
* Team Fortress 2 to be evil and to appease the Clown God Boffo, and evil circuses have followed in this tradition ever since.
* Team Fortress 2 to challenge each other to a melee weapon-only 'boxing match', seeing as how all of the Heavy's melee weapons are variations on his fists.
* Team Fortress 2 to discern that they're just a pair of squabbling idiots in the wrong bodies attempting to hide their mistake.
* Team Fortress 2 to get around. The other team are all set to pyros and have to seek out the fake objects. A popular strategy is to hide atop something like a shelf in a room or right in plain sight, simply because players tend not to look directly up for enemies. Not having to look up very often for enemies in the main

game mode probably helps to make this behaviour more common.
* Team Fortress 2 to teammates can fall into this trope. Shouting the spy's disguise might work if he's in the heart of battle, but if he's just changed (which good players do often) or has the knife "Your Eternal Reward", it's likely he's someone completely different or invisible.
* Team Fortress 2 trailer "Meet the Spy", the BLU Spy gets his head blown off by the BLU Soldier after the latter mistakes the former for the RED Spy. To be fair, the BLU Spy had just warned the other people in the room that the RED Spy could disguise himself as one of them.
* Team Fortress 2 until 1948 because he didn't realize it had ended and was enjoying killing Nazis too much. By Nazis, we mean normal Germans—considering where he first arrived (Poland), maybe not even that close.
* Team Fortress 2 uses this basic framing device (with the heroically-evil RED and evilly-heroic BLU) to provide the deliberately flimsy rationale for the game.
* Team Fortress 2 veterans can take advantage of years of honed skills as the Sniper.
* Team Fortress 2 video "Expiration Date", as Medic reveals that a loaf of bread that was recently sent through a teleporter has tumors, Heavy pauses eating his sandvich and looks down at it. In the next scene, he is seen inspecting it before deciding to eat it anyway.
* Team Fortress 2 video "Expiration Date", when Scout offers to help her with her work:
* Team Fortress 2 video, he tells an anecdote to the Heavy in which a doctor somehow made his patient lose his skeleton and that the doctor is never heard from again... And then he admits that's how he lost his medical license.
* Team Fortress 2 videos, which are intended as tutorials for the game.
* Team Fortress 2" video: When the Medic turns the medigun up to full power, it not only heals the Heavy's injuries, but repairs the damage to his jacket.
* Team Fortress 2 want to push it and count stage hazards as characters, the Ghost (Zepheniah Mann) was first seen on Event Harvest, and the skeletons/the Skeleton King was first used on Helltower.
* Team Fortress 2, "WAR!", a visit to the messy, paranoid BLU Soldier leads to a shotgun pointed over an overturned table and the ultimatum that if they are not a tomato soup wholesaler or a new delivery man from the rib place, the interloper is in for a world of hurt. Close inspection of some of the boxes and containers on the floor reveals that the Soldier is, indeed, a longtime customer of an establishment called "THE RIB PLACE".
* Team Fortress 2 was ported to Linux, users who tried it out got a free effigy of Tux (see Real Life, below) that their character could wear strapped to his butt. For players with Pyrovision on, Tux will be credited with assists just like the Balloonicorn.
* Team Fortress 2 webcomics when he has to work for his rival Charles Darling:
* Team Fortress 2 wells up when talking about his gun Sacha, but he also commands the "babies" he's fighting to "cry some more".
* Team Fortress 2'' were originally the only way to unlock additional gear for your characters. You can still obtain all of the original 27 unlockables this way, which is handy since the sheer number of items in the random drop pool now means the odds of finding those particular ones by the time you reach the necessary milestones to unlock them are slim.
* Team Fortress 2? What German wouldn't want to turn the tide of the battle by healing someone so hard that they turn into a glowing invincible juggernaut? Nobody, that's who.
* Team Fortress 2 when his enemies' back is turned). Valve noticed, and in a later update gave the Spy domination lines to his opponents full of insults, puns, and deranged laughter.
* Team Fortress 2, when in disguise, looks exactly like the person he's imitating—body shape, face, and voice.
* Team Fortress 2 when it had said device attached to it). The two then rush off into battle, and just as Medic is about to pop his very first charge...

* Team Fortress 2. When the Scout and Heavy switch brains, Heavy-in-Scout's-body speaks with Scout's voice in a Russian accent, while Scout-in-Heavy's-body uses Heavy's deep voice but now Brooklyn-accented.
* Team Fortress 2: When you join a server, you get the bare bones of your mission presented to you in an old-timey black and white movie (and on Territory Control, what parts of the map have been won by which teams drawn on the blackboard).
* Team Fortress 2, where he isn't allowed any of these things, he becomes a joke character nobody plays as except when they're trolling, due to his low speed and health. He does get a saving grace with his special melee weapons, such as the Gunslinger (which gives him extra HP and causes an automatic critical hit when striking thrice in a row), the Southern Hospitality (which causes bleed on hit and has its secondary weakness nullified by a lesser amount of fire) or the Eureka Effect (which lets him teleport back to spawn).
* Team Fortress 2 where he's rather angry at the idea of being turned down.
* Team Fortress 2 where things just won't go your way. And then there's the days when you're playing as a Demoman and a friendly Medic gives you a kritzkrieg, turning you into the anti-god allowing you to one hit kill every living thing that dared to spawn on the other team.
* Team Fortress 2, which involved a humans vs. aliens plot. Finally, in 2006, the game was retooled into the humorous, cartoonish, lighthearted FPS we all know of today.
* Team Fortress 2, which not only can't be headshot or backstabbed, it is also completely immune to all negative effects like Jarate, Mad Milk, Burning, Sapped, Stun, etc.
* Team Fortress 2. Which side he displays generally depends on whether he's currently sniping.
* Team Fortress 2, while keys need to be bought from the ingame store—the playerbase (especially bots) is constantly pumping more metal into the economy, leading to its value slowly cratering. On the bright side, this means that you can buy every single actual stat-affecting weapon for basically nothing.
* Team Fortress 2, who is always hidden behind a gas mask and fireproof suit, and only speaks in muffled mumblings.
* Team Fortress 2 who kidnaps children from across the world, brings them back to his workshop in the South Pole, and forces them to make gifts year-round, which they then give to him. In the comic "A Smissmas Story", the Spy gets a little boy to stab him to death with an icicle.
* Team Fortress 2 who smashes his way through the enemy ranks with a roaring laugh, is commonly put off by the Medic's sinister tendencies. The Medic's take on all this? As far as he's concerned, he's just practicing medicine.
* Team Fortress 2 will sometimes say this line during stalemate, while reacting to the Burstchester taunt, or when the Yeti Punch taunt is used. He will also say this when he is reacting to the skeleton spell.
* Team Fortress 2 with each other, especially Sniper/Spy, who in canon hate each other with the fury of a thousand suns.
* Team Fortress 2 with his fists can send opponents (or rather their corpses) across a room. The Gunslinger (a prosthetic robot hand) landing its three hit combo can get even more ridiculous, sending the unfortunate person's ragdoll shooting off into whatever direction the Engineer was aiming at the time, even if it's ten feet up in the air.
* Team Fortress 2 with his mother and sisters (after the death of his father, a counter-revolutionary), and that only by torturing the guards to death and setting the gulag ablaze were the prisoners able to escape. When the KGB agents ran after Heavy and his family, he taught his sisters to "butcher them like hogs" until "their screams died on their lips". Heavy is very proud when he discovers that his sisters, now all grown women, are more than capable of taking care of themselves without his help.
* Team Fortress 2, with Soldier even slicing the ears off his enemies in an attempt to make his fiancée a necklace.
* Team Fortress 2. With the expansion of Steam trading, however, other options are

open such as trading Steam game gifts or items from other games.
* Team Fortress 2 wouldn't qualify, if not for the fact the artist misspelled Sex Bom(b).
* Team Fortress 2, yet when asked whether that comes in handy in his line of work, he replies "More than you think."
* Team Fortress 2, you can hear the train coming on the Well maps, but that doesn't stop it from claiming victims who step on the tracks at the most inopportune time.
* Team Fortress 2. You can put on a flawless disguise so that the opposing team doesn't give you a second glance as you slip past them, you can plan your infiltration route through back passages and rarely-used hallways, and then you turn a corner and blunder into some noob who's gotten lost in his own base.
* Team Fortress 2. You can say two very true things about the main cast: 1. They are all funny as hell. 2. They are all highly-paid mercenaries of questionable mental stability, hired to repeatedly kill their alter-egos on the other team (or lately, fight armies of killer robots).
* Team Fortress Classic, and two shotguns, the class can be the poster child of this trope in video games. The Medic is also the second-fastest class behind the scout, is immune to infection, and regenerates his own health over time.
* Team Fortress Classic is the only reason that maps like 2Fort and Well were remade, even though their gameplay and layout isn't as refined as their contemporaries.
* Team Fortress Classic. Since he's the only class that can heal, though, he gets the title by default.
* Team Fortress Classic took over, and for the longest time the market was since fragmented between WW2 and modern or futuristic shooters.
* Team Four Star, after Walter and Seras subdue Jan Valentine, there's this exchange:
* Team Four Star, as seen in the Twitch marathon before the premiere of the finale.
* Team Four Star", can see them). Cooler also hates being compared to Frieza, but it's covered in more depth since he views his little brother as an overly pampered brat and developed a major inferiority complex over it.
* Team Four Star, Garlic Jr. berates his henchmen for bringing back a dragon ball with the toddler it was on. Son Gohan then says his father will come for them, the mooks just laugh saying that they ganged up on and beat Piccolo. Gohan says his father fought against him and won as well, and he was alone.
* Team Four Star, Goku does this to Jeice while Jeice is giving a monologue. Only Goku wasn't trying to stop his speech, he was trying to get Jeice to fight.
* Team Four Star has a poor track record of delivering on announced original content:
* Team Four Star has Jerry the Flumph. Being in the mind only makes it worse...
* Team Four Star hired Grant Smith, an outspoken critic of their abridged series content, as a main cast member for their gaming side channel.
* Team Four Star, his crewmate Ezra points out that 'Our lives have the randomness of dice rolls!'.
* Team Four Star. Kaiser refuses to fall for it, quipping "How about you check me for prostate cancer?"; Kirran responds "Fuck you! That was a good one."
* Team Four Star. Lanipator confirmed that this was the case in the 32nd episode.
* Team Four Star-loving friend Grant, and, again, did most of it while absolutely stinking drunk.
* Team Four Star parodies content warnings on their bloopers or alternate ideas videos. Most notably, the first one opens with one of the members warning that the video will contain strong language not suitable for minors. He then adds "So if you're under the age of 18 and have never heard the word "fuck" before... well, you have now!"
* Team Four Star playthrough that Frogurt, their Frost Demon character, is omnisex and doesn't associate themselves with any type of gender. Frogurt's character entry uses the singular they pronoun for them.
* Team Four Star series, Takahata101 generally fills this role, charging in recklessly most of the time.

* Team Four Star's on her face? "Well, at least I'm going to die with a raging boner."
* Team Four Star that comedically retells the end of the Cell Arc, they barred Funimation from using them.
* Team Four Star the page quote for a reason. Some examples include...
* Team Four Star, they had a Fearow they nicknamed Alex. When fighting a random mook in the Fighting Dojo, the mook sent out a Primeape, so they sent Alex out, thinking that because Alex was Flying type, they had a type advantage over the Fighting-type Primeape. Primeape proceeded to use Cross-Chop, which insta-killed Alex. After a moment of stunned silence, they finally realized that Fearow is Flying/NORMAL type, which means that due to Fighting's type-trump over normal, he would take 1x damage from fighting type attacks due to the super-effective attack against normal cancelling out the ineffective attack against flying.
* Team Four Star. Voice #8 for male created characters is literally him as Ghost Nappa.
* Team Four Star, when he finds out Gohan and Krillin are from the planet Earth.
* Team Four Star) while the Z Fighters even go so far as to say that they'd rather fight any of the previous movie antagonists instead of Broly.
* Team Four Star Xenoverse Playthroughs is the result of Goku, Piccolo & Mr. Popo having a three-way on the dragon balls.
* Team Galactic: "Andromedome" (Marble League stadium), "Stardust Accelerator" (Marble League track)
* Team Galaxy both possess wacky hair designs. In fact, in one episode, Yoko panics when her pigtails are cut off, resulting in a more modest hairdo.
* Team Galaxy called "H2-Oh No!" featured an aquatic race stealing water from various planets because their own planet is in a system that has six suns, which constantly evaporate the planet's water supply.
* Team Galaxy features this, where the circus clowns kidnap humans for their performances.
* Team Galaxy has Brett, a serious boy genius. Unlike his partners, he actually enjoys homework and mental exercises, and is often annoyed at the lack of intellect the other marshalls possess. Early on, he also detested being called a "kid", although that aspect was later dropped.
* Team Galaxy in which Josh and Brett are supposed to be translating a text from an alien language into English. Josh, who has been goofing off playing a video game on his computer, connects his up to Brett's and steals his copy. Josh ends up taking all the credit. Annoyed, Brett tells Josh he has a word for him and speaks some strange word. The whole class suddenly gains an expression of shock on their faces.
* Team Galaxy the 3 protagonists enforce the law throughout the stars as space marshals.
* Team Galaxy who seduce males to feed on them. The team has to rescue Mr. Spzoerscliipw' before she grows bored with her "appetizers" and moves on to the main course.
* Team Gibbs sometimes has dealings with a Turkish arms dealer named Agah Bayar.
* Team Guy's Tenten was the member with the least amount of backstory in the group, but some of the anime's filler episodes expanded on her character and gave her some reasons for becoming a ninja.
* Team Hand-Stack: A group puts their hands together to show teamwork.
* Team Hand-Stack. However, their timing is all off, so they never actually all have their hands in the circle at the same time.
* Team Hell No: Debuted in 2012. Daniel Bryan, one-half of the team, was also new to WWE for the decade.
* Team Hell No, decided to send them to anger management together in spite of the fact they had been feuding for the last couple of months. It eventually culminated in them winning the tag team titles, and using their matches to one-up each other whenever given the chance.
* Team Hell No. He has since ditched it agian after taking an official position in Triple H's cabal.
* Team Hell NO) often had segments that were nearly 30-40 minutes in length,

usually consisting of one having a singles match with the other on commentary, then a long promo segment, and then the other partner having a match while the first member went on commentary; not to mention any pre-taped segments...
* Team Hell No that ran on this trope. There was so much animosity between the two that they argued constantly, stole each other's title belts, and even cost each other singles matches. But when one of them was in serious trouble, the other would become very defensive of his tag team partner.
* Team Hell No to be cranked up to near self-parody levels, creating some of the most hilarious moments in recent WWE history. The audience loved their interactions so much that despite being heels who hadn't changed character at all, they got the face treatment.
* Team Homer", Homer gets an anesthetized Mr. Burns to sign a $500.00 check so he can register a bowling team with Apu, Moe, and Otto, called the "Pin Pals". When Burns recovers from his stupor and discovers the check he wrote to Homer, he replaces Otto in the team as revenge, but since Burns is a horrible bowler, the team is convinced they will lose the championship.
* Team Human and partly honest concern for her friend's well-being. Cathy is 17 and Francis is over 150, and the process of becoming a vampire has the risk of killing Cathy or turning her into a zombie.
* Team Human, zombies are the results of vampire conversions gone wrong.
* Team Ico and horseback riding.) Cutscenes are few and brief, resulting in a high level of immersion for the player, and seemingly-simple plots that support a lot of analysis and reinterpretation.
* Team ICO for their awesome games that usually get placed high on many "Best Games" lists.
* Team Inferno techniques down the air vents to turn the bases into ovens that take weeks to cool.
* teaming together as The American Wolves. They remain as friendly as opponents can be too, almost devoid of vitriol, jealousy or resentment.
* Team Jabberwock are this trope taking to extreme. They are all racist American streetballers who tell everyone in Japan on live television to quit playing basketball because they are "monkeys". They are also prone to violence even off-court and they love to humiliate their opponents that goes beyond normal streetball taunting.
* Team JNPR (Jaune, Nora, Pyrrha, and Ren) bond together a bit faster, and quickly become team RWBY's closest allies. In fact, when team RWBY temporarily splits up, Ruby ends up joining team JNPR, and when her team reunites team JNPR stays with them.
* Team Killer: A character who kills people on their own side or team.
* Team Killer: A treacherous member of a group murders their own comrades.
* Team Killer". Scott goes around stealing various possessions of both teams with the intent to frame Brick for it later that day, but Dawn makes the mistake of not keeping quiet about her discovery of Scott's scheming. So, he blames the thefts on her instead, putting everything he stole and his own shark tooth in the bag Dawn had earlier gone beachcombing with. Dawn doesn't get a chance to defend herself and is voted off, although her name gets cleared by the time of the finale.
* Team Killer". Scott sabotages his ice mirror to melt down the Toxic Rats' own snow fort and blames it on B. Because it's a fragile frame-up, he continues with other stories to get the required votes against B. He tells Sam that someone who doesn't talk must have something to hide, Dawn that B hates nature, and Lightning that B calls him "Fizzle" behind his back. B is voted out that evening, but his name gets cleared by the time of the finale.
* Team Kirby Clash Deluxe are free to download, but if you need a lot of Gem Apples quickly to buy better gear or items that permanently multiply the rate you gain crafting materials for the said gear, you're gonna need some real money. Buying enough Gem Apples will also upgrade the tree in the town so that it will produce a lot of Gem Apples when it's harvesting time, and there's a maximum cap to how much Gem Apples you can buy with real money roughly equal to the cost of most full-priced new games: once you reach this cap, it's impossible to buy any more Gem

Apples with real money and the tree will produce enough of them that you'll be able to buy out the entire remaining store inventory in just a few harvests.
* Team Kirisaki Daiichi's specialty is injuring their opponents without the referee noticing the act. Their team leader (and coach) Hanamura in particular loves to ruin the effort of other teams and he views destroying said effort as a form of art.
* Team Knight Rider composed of complementary abilities, as an earlier attempt to just make one car with all the relevant abilities had ended badly.
* Team Knight Rider, the team figures out where a group of thieves is going to strike by finding the one place that would require all their individual skills. One of them was a contortionist.
* Team Knight Rider version 2 (2008), where it's a C-130 cargo plane instead.
* Team Knight Rider, who is left confined to a wheelchair and needing the use of tubes to talk due to an unspecified illness.
* Team KZ (which requires being the top 2% academically), but on the other hand couldn't even get into the middle school he wants.
* team leader killed off each of their superiors so that they would be forced to take the reigns. One of the NPCs even wonders about this, thinking it may be the greatest chain of assassinations of all time.
* Team LVDR: Blaze uses his fellow prisoners as suicide bombers, murders them to blow off steam, and is perfectly willing to kill them just to score a victory against his enemies.
* Team LVDR has a prosthetic leg after needing to get her original one amputated.
* Team LVDR is a dark example. He’s a faunus trafficker, and he enjoyed every second of it.
* Team LVDR is openly gay while no such romantic interest in women was mentioned in canon.
* Team Machine discover a coded message from privacy terrorist group Vigilance written on the wall of an apparently empty lockup in infrared paint. There's also a CCTV camera, a remotely activated trigger for the roller door and the sprinkler system has been converted to spray everything
* Team Machine has a battered acrylic board set up in the abandoned library they use for their headquarters, on which they put pictures and information on the
* Team Medical Dragon: Dr. Katou's first name is Akira, which is typically a male name. She mentions receiving a tie as a gift from some business associate who doesn't know her personally, but assumes that she's a man due to her name.
* Team Medical Dragon, it's possible to identify the good and bad guys by one characteristic alone: most of the time, the good guys are drawn incredibly attractively, while evil characters invariably look like the products of 18 generations of inbreeding.
* Team Medical Dragon: The main conflict driving the plot of the story is the confrontation between those medical professionals who want to keep the corrupt system the same and value their own advancement and salaries over patient's lives and those willing to risk their careers in order to help patients ethically.
* team medic Calvin James due to the risk of possible heart failure. In one novel the prisoner has a heart condition, so they try hypnosis instead, getting enough details to work out the information they're looking for. In another, some mooks who were injured in the fight that led to their capture start babbling their cover stories after they're injected with an anesthesia. This causes Phoenix Force to realise they're professional intelligence agents who have been given hypnotically-induced cover stories in case they were injected with a truth serum.
* Team Member in the Adaptation: In the adaptation, a character is associated with a team or organization they have little to no association with in the original work.
* Team Mom among the newer even younger heroes. Nightwing becomes the leveleheaded leader of his own splinter faction, trying to rein in the personalities of less experienced heroes that don't have any other mentor figure before they graduate to the team proper if they choose to. Beast Boy later leads the public facing squad of the Team as a charismatic internet celebrity. Aqualad has since promoted to Aquaman

and is the co-leader of the Justice League, trying to maintain their good image on earth while Wonder Woman leads the League in space. Batman also splinters into another sect that he coordinates as a mastermind with Miss Martian, Aquaman, and Wonder Woman working together in the shadows.
* Team Mom for the submarines who tends to be rather forward with her affections for the Admiral and several lines implying she has a jealous streak. It's common to find fanart portraying Jingei taking a kitchen knife to the Admiral for daring to look at another girl.
* Team Mom is far more serious than the rest of the team, and is usually the one keeping them on-task. She's also one of the party members who's more willing to use underhanded tactics in order to overcome their foes and get justice and is easily one of the most vicious of the Phantom Thieves.
* Team Mom is more like the team grandpa, old Gramp. Without him there's a better than 80% chance that the rest of Nanba Salvage would have killed each other by now.
* Team Mom movie. Most noticeable during the Backson song, where she not only buys into Owl's story of the supposed monster as easily as everyone else but even adds her own superstitions to the number, such as the monster waking up babies and stealing her youth.
* Team Mom) of the group becoming so shocked they cover the "innocent" one's ears while moving them away. The kid picks up on it in the second half, however, shocking the Team Parent again enough to punch the first guy out.
* Team Mom of the Nordics is Sweden: he's levelheaded, serious, good at woodcrafts, and has even adopted two child micronations (Sealand and Ladonia).
* Team Mom of the Oda group, has elements of this trope. He's normally an extremely kind and caring man but becomes cold and hostile towards anyone who disrespects or threatens his lord Nobunaga, including the main character when he initially believes her to be a spy or assassin. When his suspicions against her are disproved, his behavior towards her changes so radically from icy hostility to doting sweetness that she has trouble adjusting to it at first.
* Team Mom Oishi are frequent bowlers, and Inui decides to force those who gutter to drink his newest health drink, with the losing team having to guzzle the whole thing.
* Team Mom. Robin is the Cool Big Sis to Nami, and is often referred to as "oneesama" by Nami who hugs her frequently and goes shopping with her.
* Team Mom's characterization - which resulted in the planned Monica/Joey relationship being changed to Chandler, who Monica was now more suited with.
* Team Mom takes center stage quickly as she helps both Ruby and Blake through their own issues, even providing Weiss some critique on occasion. She's also forced to acknowledge that her gung-ho methods aren't always the best, so she retreats into herself for a while and comes out being more willing to think things through.
* Team Mom TV series, Sheila sometimes lets younger children take naps on her like this. She did it for Terry in "The Girl who Dreamed Tomorrow", and then for Presto in "The Last Illusion".
* Team Neighborhood BLU Soldier outlines a plan to hijack the RED Team's cable TV with a random assortment of props related to the team like a Sonic Doll for Scout, a rotten Sandvich for Heavy and a Hitler action figure for the Medic.
* Team Neighborhood to cope with the stress of loosing internet the Soldier makes chocolate pudding at 4am and proceeds to snort it like cocaine, leading to a vivid hallucination.
* Team Ninja continued their support for the Xbox brand into the 360 era with
* team of eight), Freya and Amarant and Steiner and Vivi. Special mention goes to Steiner and Vivi because of their in-game sword magic command combination.
* team of pretty guys (the TV series, at least) have eyes matching their hair; and one of those who doesn't technically don't quite fit into exceptions either.
* Team Omega and, on the other, on an independent superhero whose deposing of the Congo's warlords sets a dangerous new precedent.
* Teamo Supremo, a touristic guide becomes a supervillain and defeats the Teamo with her knowledge of local landmarks (not as dumb as it sounds — she knew perfectly all the territories where they fought). The Teamo only defeats her after

an intensive study of the local history and geography.
* Teamo Supremo claims to be from another planet, despite the fact that he looks too much like his "Earth-mom" to possibly not be her child.
* Teamo Supremo: "I have to know this stuff if I want to be a(n) [occupation] someday."
* Teamo Supremo, Laser Pirate's main weapon is his laser hook, which can morph into other weapons, such as a laser blade and a laser cannon.
* Teamo Supremo once faced a criminal said to have used a technicality to get away with previous crimes.
* Team Pet, detects evil in two episodes that were broadcast consecutively.
* Team Pet, Momo, is a flying lemur (it has wings similar to a bat's).
* Team Pet, or at least a cartoonish chihuahua rather than a realistic Boston Terrier.
* Team Pet when pushed. In the fight with the zombie Oars Chopper consistently used his medical knowledge to tip the fight in the Straw Hats' favor.
* Team RNJR kill the Nuckelavee Grimm. Thanks to the quick medical evacuation, he survived.
* Team Rocket, after all). For instance, they planned to steal a (then) full set of four Eevee evolutions, each one individually extremely valuable. They get three of them and a huge lead, easily enough to escape — but Jessie insists on going back for the fourth one, resulting in their capture. Other times, it's because they'll try and steal Pikachu even if they already have a chance to get away with some rare/valuable Pokémon/object.
* Team Rocket also tends to give nicknames, most of which are variations on "Twerp" (which is what they call Ash) - Big Twerp, Rude Twerp, Twerpette, etc.
* Team Rocket also threaten to do this in a later episode, when they find their memberships have expired. It is quickly pointed out they can just reapply.
* Team Rocket and secretly helping Ash and his friends restore the king.
* Team Rocket aren't the only ones to get this treatment. In "Cerulean Blues", the Invincible Pokémon Brothers use their three Tentacruel to try and Poison Sting both Misty and her Gyarados into submission. Misty and Gyarados respond by blasting off the Tentacruel with a Hyper Beam, and then giving the same treatment to the brothers with a Hydro Pump. They even
* Team Rocket, but every once in a while you're reminded that they're the oddballs of a larger and much more dangerous syndicate. In fact, Jessie, James, and Meowth are very lucky to still have their job!
* Team Rocket cheats like no other, and they still usually lose. You'll get ambushed in the games by several Mooks in a row. Heck, the entire Elite Four is basically an endurance contest of five consecutive battles. You can heal in between battles - however, you have to use your own limited items to heal outside of (and during) battles, and you can't buy any PP-restoring items (although you can grow Leppa Berries before taking the challenge).
* Team Rocket got a few episodes starring them, with minimal appearances by the main characters.
* Team Rocket got a Tagalong Kid in the Sinnoh Arc, in the form of James' Mime Jr.
* Team Rocket grunts are supposed to wear black uniforms. Jessie and James wear white versions in the
* Team Rocket has become so iconic that Jessie and James's dynamic (e.g. aggressive female paired with passive male,
* Team Rocket is killed this way) Yet he turns up unharmed Team Rocket's next scene.
* Team Rocket join in the effort in bringing power back to LaRousse City in
* Team Rocket, Pikachu, and Ash all swing off a ship in EP274, the last episode before
* Team Rocket Roots, Jessebelle is a clone of Jessie. She, however, is much more malicious than her "sister" and has none of Jessie's positive aspects.
* Team Rocket Roots starts with Jessie's mother Miya giving her to foster care as a toddler because she can't keep Jessie at the headquarters. It then timeskips to 23 years later, with Jessie now being an adult.

* Team Rocket's Arbok and Weezing were a total wreck when forced to leave their trainers with a group of other Pokemon to get away from a poacher.
* Team Rocket. Since their goal is usually to capture Ash's Pikachu, they simply can't win. Ironically, several episodes make it appear that if they tried going after someone else's Pokémon (or tried a non-criminal path) they'd be successful. Unfortunately for them, the plot dictates that they must follow Ash and Co. around the planet.
* Team Rocket's Meowth being able to stand on two legs was very unusual. Meowth are strictly quadrupedal... Or at least they were at the
* Team Rocket's Meowth is usually depicted as a pitiful battler and falls quickly. Odd times however he gets in a good offence before the inevitable beatdown occurs.
* Team Rocket's Meowth often keeps Jessie and James updated on Pokémon moves and types, and being one himself, can even translate what they say for them. Since he spent most of his life learning to be sapient, however, his own abilities as a Pokémon are limited, making him an ineffective battler most of the time.
* Team Rocket's Meowth sees himself as competing with Giovanni's pet Persian for the boss' attention, although it's clear that the Persian couldn't care less.
* Team Rocket's mottos, particularly in Sinnoh. Bulbapedia has a complete list. They're too long to put here, though "Listen, is that a/n [adjective noun]/[noun] I hear?" "It [verb]s to me loud and clear!" is a common one. And when defeated and going offscreen, they used to cry out that they are "_____ing off again" (usually "blasting off"). It was a normal
* Team Rocket's plan for world domination involving capturing Legendary Pokemon with powerful Poke balls/
* Team Rocket's. They're for the well-behaved Pokémon that they plan to sell and come with actual plants, trees, and soil, along with a large pond for Water-types and skylights that allow natural light in. But, as nice as the accommodations are, the metal walls make it abundantly clear that it's meant to confine them.
* Team Rocket, such as making sure a Skitty he met got to May since he knew its life would consist of getting sent flying a daily basis.
* Team Rocket thugs have broken into a Pokémon nursery to steal the eggs, but their Drowzee misses the young girl currently on watch. That was their first mistake. Their second was assuming a rich-looking girl with no Pokémon of her own would be easy to cow. Weiss Schnee draws her sword and disabuses them of that notion rapidly.
* Team Rocket trio did this for a good portion of the Unova arc. When things start going too far south, they get the heck of there instead of fighting until they're sent blasting off. It's worked much better for them.
* Team Rocket, when their boss gives them an actual serious assignment.
* Team Rocket Wins anime, Team Rocket did win a fight against Ash legitimately.
* Team Rocket Wins: Ineffectual villains manage to achieve a minor victory.
* Team Rocket Wins moment at the end of "A Message To Gracias". While delivering a message to General Gracias, Speedy initially has Sylvester tied up, then finds out the message was a birthday greeting.
* Team RWBY expains to Pinot, a snobby Devon Corp. scientist, why they use metal cages to hold Grimm: unlike force fields there's no battery to drain.
* Team RWBY make themselves into this after their attempted attack on the White Fang goes disastrously wrong. So much so, that Ozpin launches his own PR campaign to bring up Team RWBY's reputation.
* Team RWBY versions of Burnie, Gus, and Joel. Ruby's reaction is to yelp out "Ew, boys! Ew ew ew ew ew ew ew!" and run away backwards. Should be noted that Ruby is 15, long past that sort of thinking.
* Team Selina deal with life post-Presidency, with Selina trying to publish her memories and open a Presidential library.
* Team Selina trying desperately to engineer a win in the election tiebreaker vote in Congress.
* Team Service Announcement is just a daydream by the Pyro, hence why his airblast was so powerful. Powerful is an understatement, really, as whoever got blasted by

it was not only extinguished but becomes rich, a king, and gets tons of women and a dancing posse.
* Team Service Announcement of the MtM taunt because so many people were buying it to replace it.
* Team Service Announcement showcased in "Sentry Knockback" an Ubercharged BLU Heavy was pinned against the wall by a RED Engineers' Sentry, only for the Ubercharged BLU Medic to come in and dance in front of the Sentrys' guns to allow his Heavy to get back to his feet again and simply punch the distracted Sentry.
* Team Service Announcement, which, well, is pretty much just the same clip over and over again.
* Team Service Announcement, willfully standing on a sticky-mine trap.
* Team Seven as a whole (in addition to each of the individual members) also gets some notoriety as "The Lucky Sevens", which refers to their
* Team Silent, the vaguely-defined group of individuals responsible for the first four
* Team Skull whereupon running into two recurring identical male grunts, the player is asked if they remember them. Upon answering yes, one of the Grunts will remark "Even though we look identical? That's kind of impressive, actually!" The likewise is also true, should the player answer no, the two Grunts will wonder if you were confused because they had switched places (Grunt A usually being on the left and Grunt B on the right), making yet another joke about the fact that they are identical.
* Team's libero Nishinoya uses similar sound effects when he tries to explain how he receives perfectly. His teammates point out that he sucks at explaining because it's all instinct to him.
* Teams Magma, Aqua, and Galactic can also be classified as this, but those organizations have shifted from the more
* Team SMASK macro fanfic), to test John to see if he wants to enter the league of evil characters, he is told to shag the Racnoss. He complies.
* Teams playing a single forward require a striker who can do everything. The 'lone striker' or 'target man' is required to hold the ball for his team to arrive from defence to support, to play in other attackers, while also getting into positions to shoot at goal.
* Team Starkid allowed the audience to choose names for the main characters, which of the family will die at the end and the method of their death.
* Team StarKid, all three influences being extremely blatant. As of 2018, they've abandoned the musical parody genre.
* Team StarKid, and Ron Weasley recently made an appearance as a background dancer.
* Team Starkid make a video for April Fools almost every year about puppy-kittys to the chagrin of the fans who keep an eye on their page
* Team Starkid Members - the various crew members who constitute the team
* Team StarKid set in a world where all famous films have been overshadowed by their Broadway musical adaptations.
* Team Starkid, specializing in musical comedies, most often parodies, which they upload on YouTube.
* Teams that have decided to tank have been known to trade away important players in a bid to lose games. The weirdest version of this came in 2019, when the Miami Dolphins traded away basically everyone of note (including safety Minkah Fitzpatrick, who promptly turned his new team the Pittsburgh Steelers into one of the league's best defenses) and ate up $66 million in dead cap space (
* team still proceed to go and save people to give them a future, at the cost of their own lives, just like the original. John himself lampshades it why he feels mourning for it, with Hawkwoman commenting that it was because they were heroes.
* teams up with Team Free Will in season 7; as well as having a name drop in season 6.
* Teams will often upgrade to spraying champagne all over the locker room when they clinch important postseason milestones like making the playoffs or winning the World Series.
* Teams with multiple Soldiers can end up looking like a MMM. This was so

prevalent in the Soldier versus Demoman update that some servers
* Team Taiyou is probably the biggest example in the franchise. "Budget" doesn't begin to describe their decks, which are mostly made up of
* Team Taiyou's when they get caught and are chased around until dawn.
* Team Tetsuo, rather than Sakura and Sasuke do the Genin Exam and have Naruto, his favorite student, held back another year if they fail, Tetsuo decides to pass them on the spot so he could take them on months-long training trips to whip them into shape to get Naruto to the Suna Chunin Exam. Although in his defence, he was getting the Rookie of the Year and Top Kunoichi, so he assumed that he'd just need to shape them up a bit.
* Team Twerp cannot help but get completely lost on too many occasions to count. It gets ridiculous when you realize that at some point in their journey (throughout the
* Team Umizoomi compartments, and as much strength as the plot demands.
* Team Umizoomi could be considered a team of Lilliputians. Bot is a non-"human" example.
* Team Umizoomi. He can go from guarding doors to guarding bridges to even capturing sharks. So far he's doing a good job at it.
* Team Umizoomi regularly has live actors interacting with the computer-animated characters and environments.
* Team Umizoomi, "Robo-Tools", "The Sunshine Fairy", and "Little Panda Joe" are the breather episodes of Season 4, which introduced the show's most prominent villains, the TroubleMakers.
* Team Umizoomi. When that was done, he inverts it altogether by never stealing shapes again.
* teamup. Bonding with Goku's son Gohan while training him cements the end of Piccolo's grudge.
* team-up films, in which they started getting theatrical premieres instead.
* team up lore would establish that Samus and the Space Pirates hate each other so much that they would never consider teaming up, even against bigger threats like the Ing or Dark Samus.
* Team-Up Series: A crossover involving heroes teaming up to face their collective enemies.
* Team weeks are often disliked due to the game sometimes being slowed down by twice as many interviews and teams conferring over what letter to call. In addition, the house minimum during these weeks is $2,000, which is awfully generous when you consider that the basic Wheel template is only $500-$900 outside of the top dollar value. Even during the Final Spin where $1,000 is added to the value spun, one consonant on any value except the highest one will give you less than said minimum. Also, the first Toss-Up is still worth $1,000 which is not raised to the minimum itself, which results in several games where a team who solves only that puzzle ends up awkwardly having their final score raised to $2,000 at the tail end of the game.
* Team Wondercute, an entire team of Adorable Badasses dedicated to 'defending cuteness' and are the terror of the combat simulation exercises. Not surprisingly, Jade is pretty much their
* Teamwork allowed it to be averted. The Spanish, for example, developed a formation called the
* Teamwork Puzzle Game: A game in which the player controls a group of characters, and progress frequently depends on puzzles making use of this fact.
* Teamwork Seduction: Two characters team up to attract someone's attention.
* Team X by their employers make the exact roster, especially at any one point in time, uncertain).
* Team Xen Admin Nastasia is cold, cruel, and completely remorseless in regards to her involvement in terrorist attacks; making even her coworkers question why she is so ruthless. It is later revealed that
* Team Yankee are fired and he becomes competent under fire. One of his buddies from OCS shows up later and fails to follow his example — the men bet on how long he'll last and he's severely injured when his tank is hit by a "Hind"-launched

anti-tank missile.
* Team Yankee at one point sees the eponymous team defending a hill behind Soviet lines when its plan of attack goes drastically awry.
* Team Yankee explores how the Iran-Iraq War would've developed if NATO and the Warsaw Pact got more heavily involved.
* Team Yankee, set in the same scenario, which focuses on a U.S tank company.
* Team Yankee, the eponymous team is named for the phonetic letter Y, while its sister unit, Team Bravo, is named for the phonetic letter B. The phonetic alphabet is also featured prominently during radio communications.
* Team Yankee The story is centered around an American tank platoon in the Battle for Germany. The Soviets Start It.
* Team Yankee, the tankers of the eponymous team adopt the practice of painting a white ring around the barrel of their tanks' main guns for each enemy tank destroyed. They are inspired to do so by a German World War II veteran, who mentions the real life practice noted below.
* Team Yankee, the titular unit encounters a company of combat engineers during a night march who are repairing a bridge they need to cross. When the repairs are completed, the engineers direct them to cross the bridge one tank at a time so as not to cause additional damage. Engineers are also sometimes mentioned as having prepared defensive positions the team is occupying, such as during the defense of the Langen Gap, where a company of engineers also lays mines and digs an antitank ditch prior to the battle.
* Teana and Subaru both go to visit their dead loved ones (parents and older brother for the former, and mother for the latter) in the fourth
* Teana arrives to visit the hospitalized Subaru, loudly telling her that they'll go buy her some hot soup from the cafeteria.
* Teana, meanwhile, is a heroic example, using invisibility and projected images to confuse foes on the battlefield.
* tean zu involves several strips of bamboo placed between the fingers. It has been depicted in several period dramas. Also removing fingernails. It was also used by the Japanese.
* Tea Party Express leader Mark Williams once called Allah "the terrorists' monkey god". (
* Tea Peter ("Giraffity!"), Quagmire promptly denies that the baby is his.
* Tear-Apart Tug-of-War: Two or more characters are fighting over an object, tugging it back and forth until it rips or breaks.
* Tear, at various points, puts an entire house to sleep, slits a man's throat with a throwing knife, and takes a hit for someone with much higher defense. In battle, the sleep spell only affects one target, her knife based attacks are pitifully weak, and her defense is among the lowest in the party. She's still very good, just not at what the cutscenes would suggest.
* Teardrop sends Woody flying through the air in the first episode of
* Tear has very potent healing spells that cover a wide area and can use Resurrection. However, her offensive spell pool is extremely powerful and she gains a unique accessory that easily makes her the best offensive spellcaster. Her melee artes are limited but have their uses, so she can easily go out on the offence.
* Tearing a character's face off with one hand (complete with pun about trying to save face).
* tearing one of his smokestacks off his shoulder and stabbing it in said goon's face. He bought the time to even come up with this plan by grabbing his stacks of Autobot badge awards off the shelf and using them as improvised throwing weapons; why they were given such sharp edges is anyone's guess.
* tearing planets apart. By that point it wasn't inhabited, but still.
* Tear It Up and Throw It Away", which was cut late in the off-Broadway rehearsals. Originally performed early in the first act, between "What Do You Do with a BA in English?" and "If You Were Gay"; Kate is called for jury duty, and Nicky advises her to ignore the summons, pretending it was lost in the mail. ("Your civic duty? Who gives a doody?") Kate tears up the summons and is ticketed for littering. The number was cut during off-Broadway rehearsals because it had no relevance to the

plot, and because, according to puppeteer Stephanie D'Abruzzo, there was no judicious way to dispose of the paper scraps until the intermission, nearly a full hour later. The cut came so late that early promotional materials included references to the song, and its main melody can be heard underscoring dialog in "The Money Song" on the original cast recording. It was included on a CD that accompanied the original souvenir program, but not on the cast recording.
* Tear Jerker and more comedic. The episode's premise is a lover's murder/suicide pact, which two ghosts are trying to get Mulder and Scully to re-enact.
* Tear Jerker at a railroad crossing: A young family heads out to have a picnic, leaving their family dog behind to wait for them to come back on the front porch, unaware that this would be the last time their dog would see them, as the father approaches a railroad crossing that has no red warning lights, bells, or crossing gates, and a train is coming. He tries to beat it, and we all know what happens next. Cut back to the dog, still on the porch, waiting for his owners, unaware they are never coming home, all while "O Where, O Where, Has My Little Dog Gone?" plays in the background.
* Tear Jerker books. The Manticorans unleash a massive missile volley against a Solarian fleet, after the Solarian commander repeatedly refuses to surrender. After the first wave of missiles vaporizes the lead ship, the Solarian second-in-command tries to surrender, only to learn that the FTL comm the Manticorans had been using to talk to her can't interface with the missiles, and there isn't enough time to call the missiles off before they hit.
* Tear Jerker character once lived. He finds her bed piled high with flowers, and sees footprints in the dust - and the tracks of the giant wolf who walked away.
* Tear Jerker didn't want to go through with it, but they were scared and desperate.
* tear jerker (double the empathy objects). He expresses regret (such as he can feel) that he cannot share in her feelings of love and she responds that she will try to feel it enough for both of them.
* Tear Jerker effect when Rose and John meet in person for the first time.
* Tear Jerker. Even the most active of Hip-Hop haters will feel some sadness.
* tearjerker example: in 1939, the great New York Yankees first baseman Lou Gehrig had been experiencing periodic weakness and loss of muscle coordination but tried to ignore it. One day during a game, he fielded a routine grounder and flipped the ball to the pitcher covering first base, ending the inning. As Gehrig made it back to the dugout, his teammates showered him with praise, patting him on the back and congratulating him. Realizing how badly he must have been performing if such a routine play earned so much praise, he quit the game. Soon after, he was diagnosed with ALS, a disease now commonly referred to as "Lou Gehrig's Disease." It would kill him two years later.
* Tear Jerker example occurs. Clark simultaneously experiences this with an Anguished Declaration of Love, when he realizes that he loved Alicia while trying to rip the head off her murderer. Despite having already been hit hard by her death, this realization, and the fact that he will never get a chance to tell her (knowing she reciprocated) completely breaks the future Man of Steel.
* Tear Jerker, he pleads with Sora to stay with him in the Hundred Acre Wood; Sora reassures him that "I will always be with you, right here", pointing out that he'll always be in Pooh's heart.
* Tear Jerker in that Bart's co-creator Mike Wieringo died of a heart attack a few months later.
* Tear Jerker is about a much-publicized incident in which a single mother abandons her four children, forcing them to fend for themselves, and one of the children is killed by a sibling's friends. The film can be seen as a subversion of this trope, as the real-life incident is more brutal than what is depicted on film.
* Tear Jerker moment, Red Star was revealed to have lived in exile his whole life in a compound built to contain him after he accidentally destroyed half of his hometown.
* Tear Jerker mostly out of desperation to cure his son of his disease.
* Tear Jerker. Several characters die throughout the movie, and it ends with the

three surviving main characters walking along the beach and they imagine being reunited with all their friends who died of AIDS. Then it cuts back to the three of them alone, wondering if a cure will ever be found.
* Tear Jerker: Some operas, especially ones by Puccini, seem engineered specifically to be as heart-rending as possible.
* Tear Jerker that makes sense for what House is like, but again not confirmed by writers.
* Tear Jerker, when Sam realises Frodo intends to leave and not come back.
* Tear Jerker. When the Apollo 13 command module lost all long-term power and had to be shutdown for an emergency flight home in April 1970, significant water condensation built up inside the spacecraft. Thankfully, there were no electrical shorts when the command module was restarted from battery power as the crew prepped the spacecraft for its reentry and splashdown.
* Tear Jerker, when the protagonist finally meets his beloved mother (who tragically died) in a dream:
* Tear Jerker, which is unusual for Paisley's standards, but not so much for Krauss'.
* tearjerkingly brilliant and no other crew member. The life he lived involved getting married, having a family, and other things he's never made time for - taking it from a disturbing experience to something he sees as a gift.
* tearjerkingly moment after, it's made pretty clear that he would have died out of depression.
* tear-jerking Sherlock Holmes, but that Sherlock Holmes no longer exists. As for Holmes's response to her pleas, it doesn't get much colder than this:
* Tear Off Your Face, the half-troll Ogmund tries to get away from Odd by sinking into the earth (as trolls can). Odd gets hold of Ogmund's beard and rips "off the whole beard with the skin underneath right down the bone, including the entire face and both cheeks".
* Tear Of Grace, each of them between ten and twenty minutes long, with his longest series having over 300 episodes.
* Tear of Grace videos where he throws an Uruk off a sheer cliff for refusing to introduce himself before or during their fight.
* TearRing Saga reverts back to Ballista which are customizable with different ballista providing different ranges and different ammunition providing different effects. Moreover, Ballista not only have to be facing a certain direction, but have a cone of fire with where they are aiming (this is to not make them overpowered with having too much range in a hexagonal based strategy game).
* TearRing Saga The story ends with the two protagonists, Runan and Holmes setting off on a voyage in search of another adventure along with their love interests and a couple of friends. The last scene of the game is of their ship, the Sea Lion sailing off to unspecified destination.
* Tears for Fears As the movie became a cult hit, the song became popular enough that it was rereleased successfully as a single in 2003. It reached number 1 in the UK because of this. Since then, it has appeared in dozens of shows and a handful of commercials.
* Tears for Fears: Besides a brief shot of a framed photo of the band, Roland Orzabal and Curt Smith are completely absent from the "I Love You But I'm Lost" music video.
* Tears for Fears documentary, Orzabal acknowledges that Smith was physically attractive.
* Tears for Fears: In the "I Believe (A Soulful Re-Recording)" music video, Curt Smith only appears thrice for a few seconds; he hits a triangle the first two times, and in the third, he's dressed to the nines in a tuxedo while he taps his champagne glass with a knife. It's an early sign that he's gradually being pushed aside by Roland Orzabal from the band's creative process.
* Tears for Fears in the song "Sowing the Seeds of Love", this is how angry protesters express their dissatisfaction towards a politician: "There's egg on your face and mud on your shoes".
* Tears for Fears, it's worth noting that astrology confirms that Cancerians

(Smith's sign) and Leos (Orzabal's sign) have opposite temperaments.
* Tears for Fears"Let it all out! These are the things I can do without, come on! I'm talking to you, come on!"
* Tears for Fears" ("Lucy's sign is the Chinese dragon, oh") even though that song wasn't included in the group's discography until the 2020 super deluxe edition. This dragon has no legs and its wings are fan-like.
* Tears for Fears' "Mad World" sees himself as this. It's arguable whether he actually is.
* Tears for Fears" music video, Curt Smith's character is at the back of the room gazing out the window instead of joining the festivity that's taking place in the foreground. It's a visual shorthand that he suffers from depression because he obviously doesn't want to socialize with anyone, preferring to sulk on his own than potentially ruining the merry mood of the guests (who don't seem to care about his emotional state).
* Tears for Fears" music video has an extremely vivid blue tint to highlight the laboratory setting that the young girl is trapped in while she's being monitored by scientists.
* Tears for Fears" music video, lead singer Curt Smith drives an antique mid-1960s Austin-Healey 3000 Mark III convertible sports car that was painted in British Racing Green.
* Tears for Fears" music video, Roland Orzabal spends most of his screen time shirtless.
* Tears for Fears" music video, there's a scene where two people behind Roland Orzabal are wearing large, bulky gas masks for some bizarre reason — everyone else in the library can breathe the air normally.
* Tears for Fears: Near the beginning of "The Way You Are" music video, the Steinberger logo of Curt Smith's bass guitar is displayed clearly in the middle of the screen.
* Tears for Fears of "Shout") is "The devil has the power to assume a pleasing shape".
* Tears for Fears's "Then Came the Last Days of May", and the former was impressed enough that he immediately asked the latter if he wanted to be the lead singer of his band. Curt replied yes, and the duo became best friends and musical partners from that point forward.
* Tears for Fears: The message of "Sowing the Seeds of Love" is that love can solve the world's problems.
* Tears for Fears", the narrator's loved one has terrible chronic pain, and the patient wants to undergo euthanasia to end their suffering.
* Tears for Fears: The song "Swords and Knives" features the verse "And it's sad love's not enough to make things better".
* Tears for Fears tying in with the album's denser, more organic sound and even more eclectic style.
* Tears for Fears who have compared their bromance to a marriage (plus their 9-year-long separation to a divorce), it's unsurprising that their friendship break-up songs are no less passionate or poignant than those that are about a romance gone sour.
* tear. Since Theresia hasn't been seen in over a hundred chapters, it's safe to assume Guts is safe from her revenge.
* tears Just when it seems to have worked, it grabs her by the top of her head and nonchalantly chucks her over its shoulder.
* "Tears of a Clooney" features Stan chaining Francine to stop her from killing
* Tears of a Dragon, series, the protagonists visit an alternate dimension where all the former dragons are trapped in a time loop of a single day with no memories outside their present experience of that single day. They eat the same food, go to the same town meeting, go on the same dates—by the time of the story, they have been doing this for years on end without realizing it. Since they are the only ones who realize what is happening, it is the main characters’ goal to rescue the inhabitants of the somewhat misnamed "Dragons' Rest".
* Tears of Blood: A person's death is signified by crying tears of blood.

* Tears Of Epoch. They, unlike the Shades, are formed using sunlight instead of darkness, but are also formed out of nightmares and ill omens. It is said that the only way to take down a Chroma and even defend a Chroma attack, is to believe in dreams that are actually beautiful and happy, as opposed to ill and dark. It is even witnessed by Ernaut that if a victim is attacked by a Chroma, they eventually become infected and mutate into one.
* Tears of Joy (and relief) into Luke's chest when she finds out her father Richard, who had been rushed to the hospital, is going to be okay.
* Tears of Rage! In story, Liliana also sheds them when Gideon sacrifices himself to save her....and Nicol Bolas reacts with a smug smile.
* Tears of Remorse: A character, grieved by their own guilt, cries. Tears might wash the guilt away. Crying is self-soothing.
* Tears of Remorse: Crying because you genuinely feel bad about what you've done.
* Tears of Remorse he's in afterwards, show that he is not a simple cold-blooded killer and is really not built for the profession that he's in.
* Tears of Remorse: When a character cries over a horrible thing he's done.
* Tears of Steel; because the film and its assets were open source, it was possible for a team of Chinese students to obtain the original CGI files and edit in the live action parts with Chinese actors — but as they weren't capable of changing the CGI files on a large scale, they had to do each scene shot for shot.
* Tears of the Black Tiger at Badmovies.org describes it as "probably the best violent cowboy shoot 'em up ever made in Thailand."
* Tears of the Sun — the team's point man at the river crossing calls for everyone to stop and get to cover because he hears something approaching through the foliage. Upon seeing that it's just a wild pig, he calls away "all clear" and stands up... right in time to eat a sniper's bullet from across the river.
* Tears of Vengeance, Ranma takes revenge on Nabiki's rapist by dousing him with water mixed with an instant packet of Nyannichuan and drops the now-female rapist in the worse part of town.
* "Tear-Stained Letter", one of only two big hits for Cajun-country singer Jo-El Sonnier, is a cover of the
* Tears to Tiara 2 a floating city that has walls that can be raised above water or sunk below, cast its own magic, and communicate with words on a central pillar.
* Tears to Tiara 2 allows you to retain all the equipment and cor (currency) you had in the save file as well as all the skill books you have bought throughout the entire playthrough of that file.
* Tears to Tiara 2 arguing with Kleito over worshipers, usually Hamil. Then it's revealed that the lack of worshipers had caused the rest of the Ba'al gods to fall into a coma, and she is trying to wake them up. She succeeds and in the climax they save her life.
* Tears to Tiara 2 as bait when she intercepts the party on the high seas.
* Tears to Tiara 2. At one point the party decides to let themselves be captured by slavers. The girls disguised themselves, with some magical help, so they will be kept on the same ship as the guys.
* Tears to Tiara 2, before Tart points out to him Charis is going to follow him on his suicide charge, all cheerful and smiles. He stops himself to not get her killed.
* Tears to Tiara 2 everywhere as her bodyguard. He fools everyone at first sight and makes the goddess of war and barbarian princess complain about how to be ladylike.
* Tears to Tiara 2, Hamil dreams of the forging of the swords of Melqart and Tanit over a thousand years ago.
* Tears to Tiara 2, Hamil was apparently under the impression that the religious rituals he performed to summon divine reinforcements for war meant he's married to the goddess Ashtarte. She didn't think so. Not that she's complaining once she found out.
* Tears to Tiara 2 has seen much better days and he's determined to return it to its former glory.
* Tears to Tiara 2 has the emperor's praetorian guard legions, both in game and in

story. If not careful they can take out a tank character in two or three hits.
* Tears to Tiara 2 raises the battle cry of Ashtarte, and all Canaanites at the Ba'al Festival follows suit. This empowers Tarte, which prevents both her and Hamil from being burnt alive.
* Tears to Tiara 2. She's curious because she's a God/Elf and spends most of her time living underground.
* Tears to Tiara 2, teaches combat, magic, and leadership skills, and even serves as a place to recruit new members.
* Tears to Tiara 2: The Goddess Ashtarte summons one in the form of Elven elephants and Taros.
* Tears to Tiara 2 transforms into her dragon form and shoots the Flames of Creation from her hands.
* Tears to Tiara 2 until she sings. Not that she was actually in any danger by that point.
* Tears to Tiara 2, which also supplies her with magic and allows her to teleport within city limits.
* Tears to Tiara 2, with his cowardness and every-failing quest to get girls.
* Tears to Tiara, a former imperial officer, with Morgan as the fake prisoner. It would have worked, if it weren't for the fact that the unit that Octavia associated herself with was known to have been destroyed a long time ago.
* Tears to Tiara: After declaring war on the Empire, Arthur orders his men to burn their hometown down so they will march onward to conquer a new home.
* Tears to Tiara also has a Classical setting, this time around the Western Mediterranean and Phoenician culture.
* Tears to Tiara he accidentally marries Octavia because he grabs her hand, bringing him to four. At the rate he's going, everyone on earth is going to marry him, apparently.
* Tears to Tiara hints that this coronation would be coming. Also, his name and any basic knowledge of mythology.
* Tears to Tiara is strongly associated with holy powers, which makes its more moderate members like Gaius and Octavia uneasy.
* Tears to Tiara, non-humans on your team are affected whenever the bad guys use Obelisk to unleash the "holy" aura Gravitas.
* Tears to Tiara power, she tied the string to the wrong finger, meaning the two of them actually made out without its spell in effect.
* Tears to Tiara's Master Ogam. While he spends much of the early episodes as the calm and serious old guy, it's not long before he breaks out his MAGICAL POWERS and blows up an ogre.
* Tears to Tiara, so when Arthur is the first mortal EVER to scratch him, he freaks out. Ironically, his second form is butt ugly.
* Tears to Tiara', though this is more of an allusion to mythology (it's set in Britain during the Roman invasion) than a lampshading.
* Tears to Tiara, when Gaius of the Divine Empire tries to take Avalon, where the demon king Arawn is at.
* Tears to Tiara, whose civilizations were destroyed by the heavens, but evidently a not insignificant population of each remains. The more powerful lineages of these races are worshiped as gods by humans.
* Tear Up the Contract: A primitive but sometimes effective way of undoing an agreement the character no longer wants.
* tease" at best. Much pointing and laughing are probably involved here.
* Teased at this in 1990 during his feud with Earthquake. To allow legit injuries to heal and to tend to movie-making projects, Hogan,
* Teased when Freeza is trying to hold off the Spirit Bomb before ultimately being averted.
* Teased with Awesome: When a video game gives you awesome gameplay elements only to take them back immediately.
* teaser ad, which later appeared on the compilation of music videos for that album.
* Teaser and the Firecat, had no singles at all, but the pop-influenced "Sitting"

and "Can't Keep It In" propelled the album to #1.
* Teaser EquipmentShopkeepers in video games sell powerful equipment, but you won't be able to afford them until later.
* teaser plays Woody's outgoing message, which Sam says (in the message) is stupid. The caller is revealed to be Woody, who now agrees that the message is stupid.
* teaser trailer, Mike opens a child's locked closet door using a key card.
* tease the male Avatar about him wanting to peep on her in that same talk.
* teasing a suicide attempt twice: once by standing on a stool with a rope, only to reveal that he's hanging not himself, but a cage for a pet scallop, and another by putting his head in an oven, only to pull out brownies. Both false attempts are prefaced with "I just can't get happy."
* teasing finally has Yang and Darrel kissing in Chapter 27, much to the relief of the readers, if the reviews are anything to go by.
* Teasing Master Takagi-san, a spinoff depicting Nishikata and Takagi as a married couple raising their daughter Chi, Chi is pretending to be a princess, prompting Takagi to suggest getting her dad to give her a "princess carry". However, because Chi is in kindergarten, and thus much smaller than her dad, it ends up looking more like a "baby carry", much to Chi's embarrassment when her parents point it out.
* Teasing Master Takagi-san the protagonist has an adorable "war" going with his cute classmate, with each of them trying to get the other to blush and react to their antics. It's very obvious she is always going to win every single one of these contests, although "failure" is a relative term when you have the cutest girl in the class paying this much attention to you.
* Teasing Master Takagi-san, the protagonist Nishikata is constantly teased by his cute classmate (the Takagi-san from the title) and more often than not winds up blushing like mad or is otherwise outsmarted. He tries to get his own back, but whatever plan he comes up with either has a glaring flaw he fails to notice until it's too late, or Takagi-san turns it against him. Takagi-san genuinely likes him, but she just enjoys watching his over-the-top reactions. (Yes, you will probably die of diabetes if you read this manga.)
* teasing them. Notably the contentious episode "Bats!" was praised when it was accidecanlly credited to McCarthy, only to be condemned once the actual writer was revealed.
* Teasing the Substitute Teacher: I like to bully substitute teachers!
* Teasing the Substitute Teacher: Students mistreat their substitute teacher.
* Teasle, as a Korean War veteran like in the novel (and technically a fellow military vet in general like Rambo and Trautman), was presumably responsible for many noble actions on the battlefield to be hailed a
* Teatime Racers has a bonus video where the anthropomorphic food and drink characters sing a song about wanting to be eaten and drunk.
* tea without milk whilst posing as working-class Brits. That would be seen as a little odd today. In the '40s and '50s, you may as well have turned up with a sandwich board saying, “I’m a spy.”
* Tea With Seira is a very long story where the titular Seira really doesn't want to commit genocide but ultimately authorizes the complete extermination of humanity.
* Tea with the Black Dragon, during Martha's first conversation with Mayland Long, he tells her a version of the tale of Thomas the Rhymer, which continues past the usual ending point to talk about Thomas' son. When he finishes, she remarks that he tells it with such authority she could almost believe he'd had it from Thomas in person.
* Tea with the Black Dragon is a contemporary cybercrime adventure story, but the dragon of the title is not just a metaphor.
* Tea with the Black Dragon, Mayland Long infiltrates a building to investigate one of the villains. As he exits an elevator, he hears someone shout "Hold it!" ... but she just wants him to hold the elevator for her.
* Tea with the Black Dragon, the villains start out with non-violent cybercrime. When an audit threatens to expose the money they've stolen, they commit other crimes to cover their tracks, including kidnapping the mother of an accomplice

who's planning to go to the police. The hostage refuses to co-operate, and one of the kidnappers loses his temper and attacks her, apparently killing her. Finding themselves on the hook for one murder, they decide they might as well keep going, and plan to murder the accomplice as well, along with a friend of the family who has been investigating the kidnapping.
* Tebow's situation was actually pretty similar to Anna Kournikova's, of all people. A solid competitor but hampered by serious flaws (weak arm, can't handle speed of NFL/bad control, injury-prone), came along at exactly the right time (fans looking for a role model in troubled league/Internet just starting to really take off) became insanely popular among a certain section of the fanbase (evangelicals/horndogs), genuinely tried to improve, couldn't, finally hit rock bottom (0-7, 1 interception, 0.0 passer rating/clobbered in first round of US Open), and quickly faded into obscurity with little fanfare. There were other openly devoutly Christian QBs before (Kurt Warner and Jon Kitna), during (Philip Rivers) and since (Russell Wilson) Tebow's tenure. but none captured the imagination of the faithful on the basis of his faith like Tebow.
* Tecate beer is common for this trope, as it is one of the few beer brands that will pay for product placement even when characters use it in this way:
* Tech 10 Rebooted has basically given up on people and the law, but fights as hard as he can for what he sees as justice.
* Tech 10 Rebooted, Tech fights for what he believes is 'justice', and will straight up ignore the safety of people or the upholding of the law in order to accomplish his goals.
* Tech Bro: A guy who works in a tech company or has a tech-affiliated job, but is nonetheless jockish.
* Tech Bro: Wild party last night, dude? What do you mean our tech screwed over a bunch of people?
* Tech Demo Game: A game that has such high hardware requirements, it's almost like a tech demo for said hardware requirements. It can also refer to games that make an obvious push to show off power (such as a game for a video game console).
* Tech. He was exceptionally good at his job, becoming the information baron of a hive, due to his mentality of a cad combined with his thought processes being that of a computer.
* Techies aren't so much of a Troll personality-wise, but gameplay-wise, they
* Techies They may be hot wiring the terminal or disarming the bomb while the rest hold off the baddies.
* (techinally Furry Online Comic), having debut in 1986 on CompuServe, and also the first online comic to receive some media attention.
* Tech Infantry, although all starships have standard electromagnetic deflector shields that protect them from micrometeorites and induced cosmic rays when traveling at a substantial percentage of light speed. Some of the larger warships have gravity-based shields created by their gravitic drives, but these are of limited utility, as it's hard to shoot out through a zone of such intense gravity that it can bend weapon beams away or crush incoming missiles.
* Tech Infantry and becomes an uninhabited backwater system, even for humans.
* Tech Infantry, but adds Guardian Bugs and Emperor Bugs, gigantic guards and mates for the queen; Drones, a tougher version of Workers that can fight by trying to bite enemies, and gives the Warrior bugs and larger castes the ability to use magic.
* Tech Infantry, but are (of course) also completely mind-controlled by the Caal.
* Tech Infantry called New Israel on the ruins of the former Christian Federation planets.
* Tech Infantry, carrying on the tradition of endless civil war from the other side of the barbed wire. Meanwhile, the Vampires, Mages, Werewolves, and other supernatural creatures continue their private and not-so-private power struggles as usual.
* Tech Infantry caught in the middle or used as cannon fodder by both sides.
* Tech Infantry driven insane by the planet's natural anti-magic field. A planet that drives BUGS insane is not a nice place to serve out a life sentence, however

brief that may be.
* Tech Infantry, early in the backstory, a centuries-long Masquerade was broken by the Bug invasion of Brazil, and the existence of Mages, Vampires, and Werewolves was revealed to the masses in the ensuing War of Gehenna. For the rest of the story, magical and non-magical humans live alongside each other and jointly battle aliens, although only the magical ones are subject to compulsory military service.
* Tech Infantry, especially in later seasons, when Earth has been devastated by an asteroid strike, abandoned, partially re-colonized by rebels against the now inaccurately-named Earth Federation, then effectively destroyed. Mars and the asteroid belt remain important industrial centers, but Earth is a burnt-out cinder whose top several miles of crust melted to magma when the Moon was blown up and the fragments rained down over several years. The Earth Federation moves its capital to the garden planet of Avalon, then to Wilke's Star, and pretty much never looks back.
* Tech Infantry, every battle in the story is one of these, if not an outright defeat. The first Jurvain invasion of Rios is destroyed, at the cost of a jump gate, then a rebel attack is driven off with such heavy cost in Council Loyalist ships that when a second Jurvain invasion comes in, there's effectively nothing to stop them. The rebel fleet attacks the Federation capital in Avalon, and is again driven off at the cost of such heavy Federation casualties that future offensive operations against anyone are impossible. And the Vin Shriak is defeated, at the cost of so weakening the Federation that they are powerless to resist a subsequent invasion by the Eastern Bloc and their alien allies.
* Tech Infantry expansion pack in the mid-1990s, still has a couple of people writing short stories set in that universe today.
* Tech Infantry has a dinosaur-killer-sized asteroid dropped on earth in the backstory. After the Earth partially recovers and is just starting to be recolonized by rebels against the main human government, said government sends in a fleet that blows up the moon, first by firing several small black holes through it to weaken its structure, then ramming it with a miles-long starship moving at 90 percent of the speed of light. The shattered fragments of the moon rain down on the surface of the earth, melting the top few miles of crust into a continuous layer of molten lava, boiling off the oceans, and blasting the atmosphere away. A few decades later, some nasty aliens invade, and the invasion is only stopped by using Dooms Day Devices to send the suns of the main alien homeworlds into supernova.
* Tech Infantry has an epigraph quote either from a real or in-universe fictional work of literature, poem, song lyric, or a pithy quote from an in-universe fictional character. The title of each "episode" (four acts) is taken from the epigraph to the last act of that episode. Which means the episode title, and by extension the fourth-act epigraph, is chosen before anything beyond act one of that episode is written.
* Tech Infantry has Avalon, a paradise of a planet thanks to liberal application of Life Magic, and the new capital of the Earth Federation after Earth itself is destroyed.
* Tech Infantry has Colonel Arthur Clarke, commanding officer of the Raptors, an elite military unit tasked with chasing down and arresting (or killing) draft-dodging Werewolves and Mages, as well as other secret operations. His successor, Colonel Andrea Treschi, is quite the badass himself.
* Tech Infantry has Jennifer's Star, named for the girlfriend (and later wife) of the guy who originally created the game.
* Tech Infantry has Johanna Ingolfsson and later Xinjao O'Reilly as Number Two to Erich Von Shrakenberg.
* Tech Infantry has several cases of this, including Alpha Centauri, Wilke's Star, Jennifer's Star, and most of the rest of the planets, really, since if the planet isn't named for the star, the star is probably named for the principal inhabited planet.
* Tech Infantry has several cases of this, including New Tokyo, New Paris, New Chicago, and New Madrid.
* Tech Infantry has several, from Erich Von Shrakenberg (until he gets promoted to

Commodore and then Admiral) to James Welthammer (who technically is a rankless civilian, but commands a space freighter). Xinjao O'Reilly eventually gets his own ship to command as well.
* Tech Infantry has several, including the Raptors led by Colonel Arthur Clarke, the Red Scorpions, and Alastair Dimiye's Dead Boys Battallion.
* Tech Infantry has the Christian Federation, one of several rebel factions during the Third Civil War. There are also Crusader Teams who hunt Vampires in the Federation, and later in the Middle Kingdom.
* Tech Infantry has the Frontier Worlds Territory and a few other colony-world minor political entities who broke off from the Earth Federation, along with the various internal rebel groups who aren't so much interested in independence as in taking over the whole shebang for themselves.
* Tech Infantry has the Jade Flower and Emile's Pub, among others. The Rage fits the trope even more so.
* Tech Infantry has the magical sword Kuar, which grants you invisibility and increasing magical power, then sucks out our soul. There is also The Orb, a mystical artifact of untold power which is sought by the Caal.
* Tech Infantry has this scheme for newly-discovered planets, but once they get colonized and settled, places named things like "H4" get renamed things like "New Madrid".
* Tech Infantry has various bits of military and other hardware manufactured either by totally fictional companies (XTRON Labs) or fictional mergers (Boeing Airbus and Sukhoi Grumman build space fighters, for example).
* Tech Infantry has Xinjao O'Reilly and his engineering crew captured and locked in a storage room for tools and spare parts when their space station is seized by rebels. They waste no time in grabbing tools, using them to open access panels, and escape into the maintenance spaces inside the bulkheads. Lampshaded when Xinjao incredulously remarks on how stupid it is to lock up a bunch of starship engineers in the tool closet on their own space station.
* Tech Infantry. It greatly helps that many of those soldiers inside the armor are Werewolves.
* Tech Infantry named it for New Madrid, Missouri, and the earthquake-prone fault line that runs through it.
* Tech Infantry on what a stupid move this is, grab a bunch of tools, and escape into the maintenance passageways between bulkheads. They make life very difficult for the rebels controlling the station for a while.
* Tech Infantry spin-off project, set several centuries after the seventh season.
* Tech Infantry that leads to their conquest of the Federation after a civil war followed by alien invasion severely weakens it. Treschi becomes the right-hand man of the new Emperor, then orchestrates some elaborate court intrigue to ensure his puppet prince takes over when the Emperor dies, and Treschi becomes the true power behind the throne.
* Tech Infantry to change what everyone believes about how the universe works, and thus change the way the universe actually works.
* Tech Infantry to resourceful leader of a guerrilla band of engineers and admiral of his own private mercenary space fleet.
* Tech Infantry who are themselves very much Always Chaotic Evil. And any organization in this universe with "Security" as part of its name is guaranteed to be evil.
* Tech Jacket due to their weak bodies, but their helmets are retractable.
* Tech Jacket has the Geldarians pay for their stay on earth in lumps of gold, which he refers as "trash metal".
* Tech Jacket: Subverted, when the protagonist Zack Thompson and his Geldarian love interest Princess Lin start getting closer they are foiled by an unspecified incompatibility of genitalia.
* Tech Levels makes sense. Steel (TL 3) is still quite common as a building material today (TL 8).
* Tech Manuals away the reason why the gravity never seems to fail, even if the ship loses power. The reason is that systems generating gravity have to spin up

when powered on and keep going for several hours even if the power is cut off meaning that gravity disappears slowly rather than cutting off all at once.
* Tech-Marines are never made to feel welcome by either side they're loyal to. The Adeptus Mechanicus see them as mere cogs to the Machine God, and don't truly welcome them as members of the Machine Cult. While their Space Marine brethren see them as untrustworthy cyborgs. Hence they tend to work in isolation.
* Techmarines are Space Marines with a dual loyalty to both their chapter and the Adeptus Mechanicus, and are charged with maintaining their battle-brothers' equipment. On the tabletop they can repair damaged vehicles and bolster the defences of ruined structures, or since they're
* Techmoan”. Investigating a combination radio, record player and tape recorder released in Japan in the 1960s, Mat uncovers some patent documents with the application date “15th July 37” on it (“37.7.15”, as dates are written year-month-day in Japan) and spends several minutes speculating how a design using 1960s components could have been submitted in 1937. He speculates it was some incredibly forward-thinking futurist, and even goes as far as suggesting a time traveller sent the designs back in time to try and make money, before finally admitting he knows that the year on the patent was given in Shōwa (the number of years into emperor Hirohito’s reign), with Shōwa 37 being 1962 CE, and he just strung out the explanation as an excuse to delve into the history of tape recorders.
* Techmoan, still contains a tape erase head and a button for the record function, the latter of which is covered up by a piece of plastic on the front, due to it using the same cassette deck as the Technics M205 and M24 home stereo casette decks.
* Tech N9ne, 2015's "Hood Go Crazy" (featuring 2 Chainz and B.o.B.), which peaked at #90.
* Tech N9ne's "The Beast" contains the line "You in killer klown land / Face paint and Juggalettes with bubble butts".
* tech Nationalism. The anger created from conscription varies from high (as a Democracy or Republic) to moderate (Monarchy) to relatively low (Communism or Fascism).
* Technical: A small pickup, utility vehicle or a truck converted into a fighting vehicle, usually with a heavy weapon bolted on the cargo bed. Usually this weapon is a machine gun, but can just as well be a anti-aircraft cannon or heavy anti-tank rocket launcher.
* technical, basically a four-wheel pickup truck with a weapon mounted in its bed. It's quite speedy and maneuverable, and thanks to its heavy weapons (which have historically included things like rocket pods, anti-aircraft cannons, and turrets from proper fighting vehicles), it can be a terror to even armored vehicles if it gets the drop on them. It also has the armor of, well... a pickup truck.
* Technical consultant and former Marine captain Dale Dye has appeared in many of the war films he's worked on, beginning with
* Technical Death Metal and the Finnish band Demilich; arguably the two most unsettling examples.
* Technical Death Metal band Meshuggah, whose lyrics usually deal with complex metaphysical and spiritual themes, yet are rendered almost completely unintelligible by frontman Jens Kidman's brutal, Dalek-like shout.
* Technical Difficulties enemy from Kirby's past who hijacks the Halberd as part of his plot to get revenge on Kirby.
* technical difficulties in 'Let's Drown Out Assassin's Creed Brotherhood' video, Gabriel saved Yahtzee from a team of ninjas..
* technical difficulties), rather than something as mundane as a problem with a broadcaster's equipment.
* Technically, Aang is this too, since he is technically 112 years old on account of being frozen in an iceberg for most of that time.
* Technically, a better translation would be "of death that kills" if you want it to sound as silly as it does in its original language. Yeah... indeed.
* Technically, a faun really oughtn't to be made out of rotting wood, but

* Technically, a genetically engineered super power could be more probable than a random mutation by radiation. With radiation, even if you do somehow get a beneficial mutation (and this is incredibly improbable, mind you),
* Technically all of Morituri are this since they can all die explosively at any minute. Most noticeably the death of one causes a hull breach in the ship they're using to take the fight to the Horde fleet.
* Technically all of the endings aside from the True Ending are this.
* technically allowed and thus the term "Legal Wife" became common. Most wealthy or powerful men had also at least one concubine or mistress, though, who were secondary wives in all but name.
* Technically almost all male animals are fathers of a thousand young as they produce millions or even billions of sperm, and while only one sperm gets to the egg (assuming a successful conception) in theory if all their sperm fertilized eggs they could populate entire planets.
* technically and ridiculously-high costs for rezzing your player characters, all to push sales of Death Medals that can be used to revive yourself on the spot or exchanged for your primary in-game currency.
* technically an Eagle Squadron as Mexico was at war, it bears many of the same characteristics.
* Technically, any Bene Gesserit Reverend Mother becomes this way by ingesting poison and hoping that her body will metabolize it into a substance that will transform her.
* Technically, any military laser is that - the mirror or lense that focused the beam on target could also be used in reverse to collect light FROM target on sensor, thus acting like telescope.
* Technically, anyone not in the know shouldn't realize Pentex even exists as an entity; it should just look like a bunch of shady but independent companies that are all in each others' pockets.
* Technically anyone whose dreamself is on Prospit can see these visions, but Jade is the only one shown to use them extensively. They have a tendency to be vague as well.
* Technically, anyone with sufficient programming skills could have changed the game further, but the resident
* Technically, anything that takes place in the Universal Century timeline and was released after
* Technically, anything with a nervous system is a Mind Hive in the same sense as the Geth are in
* Technically, anytime this show has a flashback there will be at least one Posthumous Character.
* Technically applies to all five castes, though the civilian and government castes are much more chill about letting you retire once you get old.
* Technically a subversion, but listing percentages over 100 isn't always a mathematical impossibility. While it's true you can't have, say, an object that's more than 100 percent pure gold, you can increase the amount of something by, say, 150 percent, equal to 2.5 times as much.
* Technically a subversion, but there is an ancient Sumerian clay tablet (officially named Cylinder Seal VA 243), which has a picture of the sun in the upper left corner surrounded by 9 dots. Many people claim it's a map of the solar system and they successfully guessed there were nine planets. That said, most scholars now think the dots just represent the various Sumerian deities. Also, while the tablet has writing on it, it just says “Dubsiga, Ili-illat, your/his servant.” Whereas one would think if it's a map of the solar system there would be writing saying this.
* Technically (at least according to the novels) Tsabo and Crovax were active at the same time, not to mention a Phyrexian-augmented Ertai, running about causing havoc. So it's more like a case of triple Dragons, no? Also, in that same block the 5 Dragons were awakened, each of whom had their own Golem Attendant, that could be considered their own Dragons.
* technically at war with them and the British. They weren't formally at peace

until 1947, when the Paris Peace Treaty was ratified.
* Technically Brody does fulfill this trope, as Vaas foiled his attempts on revenge
* Technically, conservation of energy is a long-term phenomenon. Macroscopically, it always holds, but brief violations at the subatomic level happen on a regular basis, and radioactivity would be impossible without them. Any energy that appears from nowhere must vanish whence it came before it can be observed (if you tried to observe it, you would necessarily supply the borrowed energy with your measuring device).
* Technically, "Defeated" is intended to be a vague, blanket term that allows the player to decide what happens to everyone. Considering the genre...
* technically doesn't have one, but as he's a transforming robot he probably needs it less.
* Technically, every boss battle in both games is one of these. Most of the really creepy, surreal ones are in
* Technically everyone can learn all of these charms and spells even if their exaltations are too weak for them to put them to use
* Technically, everypony is a mage of sorts. They just have different kinds of magic: Unicorns have the basic telekinesis and possibly other spells, pegasi have flight and weather manipulation, and earth ponies are figuratively and literally
* Technically, every priest, pope or equivalent in any given religion can be considered a promoted fanboy.
* Technically, every weapon can become one of these when fully upgraded. When all upgrades are bought, a ridiculously expensive one becomes available. For instance, the Striker gains an ammo capacity that takes roughly an hour to empty, the SMG gains damage equal to several pistol clips per bullet, and the Broken Butterfly magnum gains damage rivaled only by the Rocket Launcher and the Handcannon. Restarting the game with a
* Technically funds are measured in bc, "billion credits", but 1 bc is still chump change compared to the cost of running an interstellar empire.
* Technically, Gohan and Goten are this, as their grandfather is Gyū Maō (the king of Fry-Pan Mountain), making Chi-Chi, their mother, a princess. (Though, like Trunks, they were never really referred to as a prince.)
* Technically half alien, but still Caucasian from his mother's side; Spock and Uhura have a relationship in the rebooted
* Technically happened between Benton and Corday, as she was his intern at one point. And between Carter himself and an attending he was interning for.
* Technically, Haruhi does this to herself, locking herself out of the knowledge of her own
* technically has a couple of these among its ranks, though they tend to be rather more grubby than most examples of this trope. And in the Watch it doesn't matter how gilded you are, Sam Vimes will see to it you're copper to the core.
* Technically, he first got it when he was ganged up by some really angry ghosts, but the Ghostly Wail did serve as a hidden weapon for his final battle in the episode.
* Technically heritage means they can control the abilities of the one possessing them. It requires a great deal of trust on the part of both participants to pull off though.
* Technically, he's been in safe mode since the end of the war of time, which is why he always seems so happy-go-round, he also warns his to-be enemies (whenever he has a chance) to not mess with him, apparently he believes that at some point the evildoers will realize that messing with the greatest mass murderer the universe has ever known is a bad idea, they never learn.
* Technically, he still doesn't know how to turn it on. Instead, he had to learn to keep it under control due to
* Technically, he was a correction officer, not a cop, but if anyone in
* Technically, his greatcoat bears the insignia of "Group Captain", which is a full title, is never referred to as "Captain", and has the equivalent rank of "Colonel" in the armed forces. And in his first appearance, his uniform bears the

insignia of "Squadron Leader", which has the equivalent rank of "Major".
* Technically, his "Swiss Army Appendage" got weaponized as well into his ability to adapt new weapons.
* Technically, humans aren't paranoid. "Paranoid" would imply your fears
* Technically, if you throw away the "first person I've ever loved for real" excuse,
* Technically, imp-powered devices such as iconographs and disorganisers probably count as well, depending on how "alive" you consider the imps. (
* Technically, in English, you always say "yes" if you want cake regardless of how the question was asked. This can cause serious grief for Chinese speakers learning English, as in Chinese, the answer depends on how the question is asked.
* technically in favor of exploration and conquest. Then one of the races hits Earth.
* Technically, it could be said that Chewbacca's wife wears one about 5 minutes into
* technically it isn't pronounced like that — he just prefers it.
* Technically, it's a Soap Within a Music Video, but the music video for
* Technically it's a sports coach rather than a teacher, but the relationship between Neil and his coach in
* Technically, it's possible for anyone with a powerful enough HF generator to send an FTL message. However, the enormous HF stations allow the creation of stable "floating" channels that enable the existence of the Interstar.
* technically it's rather significant that one of the only times she rolls back on that stance was because one of her boyfriends was the target of said human.
* Technically, it's something of an aversion, since most of the tomb raiding is done by the Nazis. The Allies simply send BJ Blazkowicz in and a few hours and hundreds of Nazi corpse's later, the Reich is down one super weapon. Downplayed in
* Technically it was the final large scale naval battle. There hasn't been a clash of carrier fleets, battleships, battlecruisers, heavy cruisers, light cruisers, and destroyers
* Technically, it was the followup speech by de-facto leader, Otter, that mobilized the frat.
* Technically it would be 'Captain and Supply Officier' but Lafiel and Jinto from
* Technically Jack Sparrow too, as he also loses Elizabeth to Will in the third film. This is less tragic though because while Norrington genuinely loved Elizabeth
* Technically, Kanon is also one, although with the events surrounding her existence, she might as well be human.
* technically legal but clearly against the spirit of the law, the judge will usually decide against them regardless.
* technically legal to live outside them but elves who do nearly always end up being driven back in by their violently bigoted neighbors.
* technically living (sort of, the other wiki uses this quote: "organisms at the edge of life"), invades a cell. If two viruses of the same strain attacks a cell, their DNA or RNA can break apart and recombine into a new shape. Also, if different strains of a virus have an "offspring", they can become more deadly AND spread across species. The 2009 flu pandemic, i.e., had a mix of swine, avian, and human influenza genetic sequences.
* Technically Living Zombie: A monster that has everything in common with the typical depiction of a zombie except for the fact that they are not undead, I.e. rabies victims or possessed people.
* Technically Living Zombie: It looks like a zombie and acts like a zombie, but isn't actually undead.
* Technically Living Zombies that end up embodying most zombie tropes. They have gained immortality, but at the price of having to consume every kind of human tissue in order to keep theirs from rotting away. Hence, the smart ones are especially keen on brains. They still inevitably look rotten after enough time, and most become almost mindless as well.
* Technically Living Zombie: There are occasionally some types of vampires who are actually fully living beings and are not undead.

* Technically Living Zombie: They may look and act like the undead, but they're actually still alive.
* Technically Lot's wife was spared for about five minutes, but when God says "don't look" and you look anyway, no one's going to have a lot of sympathy for you.
* Technically, Max is under absolutely no obligation to accept Lem's deal: there's no implicit or explicit mention of a penalty for refusing. The reason Max goes along with the deal is three-fold: to get his hands on powerful weaponry, to piss off Punchinello, and to gain a potential ally.
* Technically Morgana has a similar epiphany after Bo kisses her for the first time, but she takes a day or so to process the idea of two women loving each other in that sense, and even after that, standards of the time prompt her to be reticent about expressing her feelings at first
* Technically Naked Shapeshifter: A shape-shifter forms clothes when taking on the form of a clothed person, but isn't actually wearing clothes in their true form.
* Technically Naked Shapeshifter: A shapeshifter whose clothes are part of their body.
* Technically Naked Shapeshifter: Shapeshifting into a human involves copying their clothes as well.
* Technically Naked Shapeshifter whose clothes are just part of her shapeshifted more pleasing to the human eye form.
* Technically, none of the events that Hussie is in are real, as the Handmaid doesn't actually end up going anywhere and Doc Scratch dies with the destruction of the universe regardless of Hussie's intervention.
* Technically, none of us would be here if not for the original Alien Kudzu, cyanobacteria (a.k.a. "blue-green algae"). Before they evolved, Earth's atmosphere was virtually free of oxygen and anaerobic Archaea dominated its ecosystems. Once they started spewing out volatile oxygen as a byproduct of photosynthesis, they took over the world and drove the oxygen-intolerant Archaea into niche habitats like hot springs, hypersaline waters, or deep under the ocean floor. The chloroplasts of modern plants are their distant descendants, so one could argue that
* technically not a proper explosion but that's splitting hairs) is called a BLEVE (Boiling Liquid Expanding Vapour Explosion) or SSEVE (Sublimating Solid Expanding Vapour Explosion).
* Technically not a weapon, but still increases your characters' powers to ridiculous levels, the Sheriff Star is an accessory in most
* technically of farming if you don't want to use actual money. Luckily, the game has regular events that give extra Questionite and sales that allow the purchase of a Freeform slot for cheap, severely reducing the amount of farming necessary. It also helps that farming only requires to do handful of missions per day, so while farming is necessary, grinding isn't.
* technically one brownie. Andy catches him that time and makes him cut them into smaller pieces.
* Technically, only one in 117 humans have it, but that's still a lot, given that there are nearly 7 billion of us. Hell, Cade alone made a mess of the Gua infiltration effort. Imagine millions of humans doing that.
* Technically, only the Amalekites were supposed to be destroyed... that is, the rest of the nations were given the option to clear out. Allegedly, one did.
* Technically, our and other animals' waste is edible... to other organisms. Like bacteria and dung beetles.
* Technically, Paragon Shepard became Transhuman during the second game, having been resurrected with cybernetic implants, as well as undergoing extensive genetic modification that not only gives them increased speed and stamina, but resistance to small arms fire and strong enough to wield weapons that when fired, would normally shatter every bone in a normal person's arm. Shepard is a Pro-Human Transhuman in either case; paragon Shepard is a hero who protects all sentient life in the galaxy, while renegade Shepard
* technically possible, but most e-mail clients won't be able to handle it.
* Technically, Ralf (who's under his command) holds the rank of Colonel as well.

* Technically set up before Totto Land but not beginning in earnest until afterward, the Wano arc is the first time the Straw Hats have done in planning to be part of a war from the beginning instead of being dragged in by circumstance. Having formed an alliance with the
* Technically she and Peeta met at the age of five on the first day of school but they never interacted until they were eleven.
* Technically, she fails; she falls into an eternal sleep and it's Cupid who, coming out of his depression, gives her her happy ending by pleading to Zeus.
* Technically she never left as she's now, in her words, "everywhere at once." However, only magical girls who are about to die/become witches can see her in their final moments, so it counts. She even spends her last moments with Homura apologizing that she has to go.
* Technically, since the incident in question was on the holodeck, they were bullet-shaped force fields.
* Technically Snart’s cold gun, considering that we last saw it being disassembled by Ray to use its components to disable a bomb; also applies to Mjolnir, which is restored by Thanos on Hela's request (even if it's subsequently picked up by Jane because Hela didn't know about the worthiness enchantment).
* technically spaceplanes, as they can be launched off an Imperial Navy starship in orbit and can reach that starship from ground airbases once the fighting's over. In something of a subversion, the Imperial Navy's starfighters, like the Fury, are altogether much larger than standard aircraft and have a crew of around three, and while they can operate in an atmosphere it's not recommended because they're not designed for it.
* Technically speaking, colors like white and pink don't exist. Visible light, at least for humans, consists of just red, orange, yellow, green, blue, and violet. Every other color is just the result of human brains trying to mix the wavelengths.
* Technically speaking, Disney portrayed a same-sex couple in Hugo and Djali from
* Technically speaking, everyone eats trace amounts of metal—the iron statistic in dietary information really
* Technically speaking, the Centauri civilians are all women and children: upon reaching adulthood everyone serves in the military (either the royal armed forces or a House militia) for a tour, upon which he can choose if staying in active service or becoming a reservist that can be recalled in service in case of necessity. Also, when things get
* Technically speaking the Department of War became the Department of the Army (and arguably the Department of the Air Force). The Department of Defense took the War Department and the Navy Department's Cabinet seats (there was no department that ran all the military branches at the same time after the creation of the Navy Department in 1798
* Technically speaking, Valerie Grey could be counted as the Missing Black Woman.
* Technically supported at the same time, as the game provides rules for formalized spellcasting duels. These rules expand on the counterspell system, making it easier to help prevent duels from ending in a single round and making them more dynamic as casters decide which spells to spend slots on countering and which to let land.
* technically, the actual final conflict of the war is the allied expeditionary force (which was launched years earlier) reaching and assaulting the Reapers' base in Dark Space.
* Technically the case for Members of Parliament in Britain. A rule dating from the time of
* Technically the communication isn't reverse engineered, because the Buggers didn't use technology to do it in the first place. It was rather that they were living proof that it was possible, which inspired humans to figure out how to replicate it using our own technology.
* Technically, the confusion is Sam saying, "You don't even like girls!" Much as people try to put him in one hole or another, Max is Max, and what he actually thinks about women will forever remain a mystery.
* Technically the game's protagonist, since neither "Paul" or the game ever refer

to it directly.
* Technically the Haka performed by New Zealand's national team, the All Blacks, just before a match starts is not a war dance. However, you could be forgiven for mistaking it for one. Tonga, Samoa and Fiji have their own versions.
* Technically, the Hammond B3 and C3 organs were additive synthesizers (this is why organ is one of the easiest sounds to synthesize), and had already appeared on many recordings by the early 1960s.
* Technically, the Hulk. The jury is out on whether that one went very wrong or very right.
* technically. Their Dutch channels originally began as a joint venture with an offshoot of the influential, former offshore radio operation Veronica, which had previously participated in the public system)
* Technically, the manual stated that the Liir used a "bioweapon" and that the specific vector was unknown. The sequel states that the bioweapon is known as "The Black"
* Technically the Minovsky Drive is not a reactionless drive, but a system to use the Minovsky particles from the fusion reactor powering the suit for propulsion directly, thus avoiding the need for dedicated reaction mass. It is more akin to a photon drive hybridized with an exotic fusion torch.
* Technically the Nazis did manage to invade part of North America when they set up monitoring stations in Greenland after seizing Denmark. Fifteen Greenlanders on dogsleds, 'the Sledge Patrol', shut down the monitoring stations and that was that. Although the closest the Nazis ever got to shooting at the American mainland was U-boats harassing USN shipping in American waters.
* Technically, the normal process of bone development before birth could qualify, as softer connective tissues are calcified into bone. This process also occurs in children as their long bones' ends fuse to their shafts, and in extreme old age when the sutures of the skull fuse solid.
* Technically, the Plastic Soldiers of Coror could be considered clones, given that they have no individual personality of their own, but they'd probably fall more under
* technically. The point is to force Neo to understand how much of his human instinct he needs to overcome to realize his full capabilities inside the Matrix.
* Technically, the Reapers qualify, being the apex predator of the entire galaxy which has won every battle for the past 3.2 million years, all without squabbling. However, it's implied that they only stay unified because they refuse to rule; they commit mass genocide over centuries, then sleep for about 49,500 years.
* Technically the titular characters' core group counts too. There's a miniature
* Technically the war is still ongoing as no peace treaty was ever signed between North and South Korea, and China and the United Nations never declared war on each other. Nor did the United States actually declare war on North Korea, or China on South Korea.
* Technically, the weapon would be mounted on a shuttle, not on a satellite, as shown by the demo video at the start of the movie. It's still insta-death from orbit for anyone it hits though.
* Technically, they aren't fighters. In the pre-mission cutscene, they were depicted as being used as long-range missile launchers, and may have also been attacking from the flank. They seem purposed to attack the Cornerian cruisers instead of smaller, interceptor sized craft.
* Technically they're calacas (see above), which accounts for their stylization.
* Technically, they use a "quantum singularity" (as in semi-controlled artificial black hole) to power the ENGINE which creates a wormhole. Somehow. Still goes to hell though.
* Technically they were field-grey versions of the coloured (mainly blue) uniforms that were worn for peacetime service, which however had come in different grades of "bling" depending on whether it was worn e. g. for garrison drill or parades. And the spiked leather helmets at least could be said to have provided a little more protection than the cloth caps and hats worn by the other armies before the introduction of steel helmets.

* Technically, this comes into play pretty much whenever a person needs to be somewhere by a specific time, but most people only feel the sense of racing the clock when there's a significant risk of not making it in time; if the person has plenty of time to get there, the deadline is more of a formality.
* Technically, this is the most beneficial of the wishes, but you've still got to jump through the hoops if you want it to actually benefit you. If you pick music, you're given a flute identical to the one encountered in "The Christmas Conspiracy," and are told to follow the music prompts; if you succeed, you get to keep the flute as a nifty cosmetic item. If you pick knowledge, you have to answer a series of riddles, the last of which can only be answered if you've been listening to the CEO's hints and can guess his true name: Mephistopheles.
* Technically this relationship can be justified with any character in power armor, but it's especially relevant with Danse, who just won't leave it.
* Technically, this trope also occurs in the episode "Paradise Lost". In it, both
* Technically, though, he only knew Tedd's father, who is the head of the American
* technically... though she dies in the following episode from her fall-related injuries.
* Technically, though we never see it working, Sarah Connor's answering machine in
* Technically though, we only know certain Zeldas are related; and only
* Technically, Titans are also flying saucers, but they are, basically, this game's version of Cyberdiscs (i.e. flying robots).
* technically to have a fully recognised maester assigned to outlaws and cadet branches, be they nobles or not. If you smell a fish, you're not the only one: Tyrion notes all this when he bumps into it.
* Technically, Tony Stark made at least the first three versions of the Iron Man armor outside of a real facility. The first version was made from "scraps" in a cave. The second and third were actually built in his garage. It just so happens that his garage contains equipment that most modern factories lack.
* Technically, what Cloud is being told to do in this scene is Rescue Breathing; that is, forcing air into the lungs to interrupt the drowning process. You only do that for a patient who has a pulse but not breathing on their own, and it is
* technically, with explicit nepotism being responsible for his advancement. The people telling him this were (probably) just messing with him.
* technically wrong with her greeting, but considering she's meeting a stranger for the first time, "I'm glad to see you" is hardly a fitting greeting.
* Technically yes, although more reminiscent of the trope are the Parts Pirates, who capture kids not specifically marked for unwinding, basically kidnapping them and shipping them to private unwind facilities. It's stated that in China, they don't even take all of you at once, which the lead Parts Pirate in North America finds
* Technically, you DO have control of Tamlen in the Dalish Elf origin of
* technically, you don't need to actually make the closed geometric shape to work your magic, since it's all based on intent and willpower. If a person believes starting the pentagram from the top point gives it more power or more suited to attack magic, the end result will reflect this as well. Most everyone uses circles, triangles, etc anyway, because while you technically don't need them, they make it a hell of a lot easier to use the spell in question, and there's no reason not to when you're not using off-the-cuff evocations and the like.
* Technically, Zaktan. When his old boss tried to vaporize him, he was somehow able to pull himself back together as microscopic "protodites". In this new, permanent state, Zaktan can easily avoid attacks by turning into an insect swarm; change the shape of body parts; heal damage by filling the gaps with Protodites; and engulf a foe in an attack that must feel like getting hit with thousands of needles. Zaktan himself calls it a curse however, as his voice now sounds like a crowd speaking; and whenever he wakes up he can feel his body shifting "where there once were tissue and solid metal".
* Technical Machines (TMs) were initially one-use items and often limited to one per-game, so you only had one opportunity to teach Blizzard to a Pokémon.
* technical manuals all try to provide consistent explanations for the science and

technology of the series.
* (technical) pacifism Airbending truly is, in the hands of an aggressor.
* Technical Pacifist ancient alien androids, who provide information and occasionally use their holograms to pose as the Animorphs; the free Hork-Bajir colony in a nearby valley; and a few members of the Yeerk Peace Movement.
* Technical Pacifist: A variation. Spare the enemies unless situation forces you to kill specific ones.
* Technical Pacifist, but they'll whoop your ass so badly that you wish they did.
* Technical reasons: the people who were originally hired to do it backed out, the special effects plans didn't play out in their favor, there was not enough money in the budget to include it.
* Technicals light; some technicals are large pickups or even flatbed trucks with light tank turrets or howitzers mounted on the back) attached to the back they can't deal or take much damage compared to more heavily armed and armored vehicles. However in comparison they're much quicker and more maneuverable, capable of hitting targets and getting out of the line of fire before the enemy has time to properly respond.
* Technicals resemble this trope, being a four-wheel drive with some form of heavy weapon mounted on the back.
* Technical thrash metal band Coroner has a song entitled "Grin (Nails Hurt)" off the aptly titled "Grin" album, which itself features a pretty sadistic grin.
* Technical Virgin: Has never had the kind of sex that someone thinks "counts", but has done other sexual stuff.
* Technical Virgin: Someone has had sex, sort of, but has never had the kind of sex where two people's genitals touch each other.
* Technical Virgin), which causes the magical virgin city of Vanorva to decry him as a slut.
* Technic History: Almost every planet considered worth the bother of visiting has political and ethnic divides of various kinds, within races as well as between them. Sometimes they are mainly there for color and other times they are a plot point. The most important one of these is Avalon where Ythrians and Humans jointly found a colony. The main division is between Humans and Ythrians but there are divisions between Ythrians as well. Stories about Avalon stress both that friendship with someone who isn't like oneself is harder work then clichés make it out to be, but that it is worth the trouble.
* Technic History of writing a history of a fictional culture or civilization and placing the stories within it.
* Technic History of Ythrians and helps write a history of the founding of the dual-race Human-Ythrian colony Avalon (in other words the stories of Van Rijn and David Falkayn) and writes a translation of a Ythrian hunting song.
* Technic History series included a Terran Empire. (Deliberately established on feudal-service lines by the "Founder" Manuel Argos the Great, before it went decadent.)
* Technic History that is a history that spans ages and focuses on the history of several intersteller civilizations, primarily the rise and fall of the Polesotechnic League and the Terran Empire. Contains numerous short stories, as well as a few novel length tales one or two of which would qualify as epics in their own right.
* Technic History: "That race still bears the chromosomes of conquerors. There are still brave men in the Empire, devoted men, shrewd men ... with the experience of a history longer than ours to guide them. If they see doom before them, they'll fight like demons." — Brechdan Ironrede of Merseia
* Technic History this series tends to lean toward the romantic, with it's adventuring, colorful cultures, politics both on an imperial and tribal scale and it's tragic clashes of honorable characters. Yet it also has an enlightenment side, such as a search for knowledge and a respect for science, and a balanced appraisal of both the benefits of commerce and it's costs on those who can't compete.
* Technic History; though ignorance and difficulty understanding each other is a problem, there is little actual hatred. In the second case it is more a matter of

neighbors misunderstanding each other and occasionally rubbing each other the wrong way. Nonetheless, in both cases the cultural differences between Humans and Ythrians loom large.
* Technic History with the protagonist, Dominic Flandry, as an aristocratic gentleman spy. A hint of sourness is given by the inevitable collapse of the empire the hero serves.
* Technician vs. Performer. As such, the "diva" type of female performer in pro wrestling shows was gradually phased out. Couple that with the rise of Internet subcultures, and the "diva" type is almost never played straight anymore.
* Technician vs. Performer — One contestant is good because he worked at it (Discipline), another because it seems to come naturally to him (Harmony).
* Technician vs. Performer more often than not, looking like one giant theatrical play. While the Soviets' willingness to succeed at any cost no matter how high won them the Second World War, the Fascist states have captured the imagination of many people who continue to be impressed by many things they created, as well as impressing their opponents enough in their innovation that everyone studied and eventually adopted said innovations (such as the jerrycan, assault rifle, and guided missiles, among others).
* Technician vs. Performer: One seeks to perfect their craft, the other seeks to enjoy it.
* Technician vs. Performer: Two characters contrast each other because one is all about being accurate and the other just wants to have fun.
* Technician Wade dies calling out "Mama, mama, mama!" as he is dying from a morphine overdose the squad adminster as a Mercy Kill
* Technicolor Death: A character's death has them become a light show.
* Technicolor Eyes: Eye color(s) that is physically impossible and simply unusual.
* Technicolor NinjasCharacter who wears highly visible colors but still manages to be very stealthy.
* Technicolor Science equipment have already gone the way of the dodo. The functions of those apparatus' are now either obsolete or accomplished using miniaturized and simpler equipment.
* Technicolor Science: Science looks "cooler" when all the chemicals and reactions are bright and neon.
* Technicolor ToxinPoison is brightly-colored so it's easy to tell that it's poisonous.
* technicolor toxins developed over time, including a baby face version in Yuji Nagata's "blue justice mist".
* Techno Babble are the fastest brachiators, travelling at up to 55 km/h through treetops. Speaking of apes, orangutans are similarly adapted to living in trees, and their arms are so long that the orangutans sometimes use them like crutches when they have to move about on the ground.
* Technobabble contains rather a lot of baffling alchemical jargon. Some uses it straight to confuse the audience with the cleverness of the characters who understand alchemy, and some is in-universe technobabble employed by charlatans pretending to be actual alchemists.
* Techno Babble explanation for portals to 18th century Paris in a spaceship, before admitting he made it up just because he didn't want to say "magic door."
* Technobabble: It sounds like technical jargon but doesn't mean anything.
* Techno Babble: Mad scientists' explanations of their works often lapse into incompressible jargon.
* Techno Babble miracle-cure it was intended to avert to keep her alive.
* Technobabble: Since the ship can't travel faster than light, it enters
* Techno Babble states that the Solid Eye's NVG setting is a mixture of several different enhanced vision devices, including light-amplification and infrared.
* Technobabble thing for him. Provided he's got an alternative source of sparks, that is.
* Technobabble: This exploits the curvature of spacetime in some way to instantly move a ship from one location to another. Functionally, a ship using a Jump Drive does not travel faster than light; instead, it alters the distance that has to be

traveled in the first place - these are sometimes called "fold drives" due to the analogy of folding a piece of paper to make two distant points adjacent. As the range is rarely unlimited, the ship typically moves in a series of "jumps", needing some time to recharge or re-calibrate its engine in-between jumps. Because the jump itself is generally instantaneous, this is technically the fastest method. Oddly enough this system rarely uses
* Techno Babble to explain the technical aspects of the Engineer's work, it's all euphemisms for "smack it with a wrench".
* Techno Babble with Bruce Banner, much to the bemusement of Captain America.
* technobabbly reasons - the latest Traveler to arrive will always have been sent back from a later time than all the Travelers who arrived before them, creating the illusion that the two time periods are happening in parallel.
* Technobabylon has converted to decimal time, divind a day into 10 hours, an hour into 100 minutes, and a minute into 100 seconds. Obviously, not everyone is a fan, and other nations have no intention of moving away from the traditional 24-hour clock.
* Technobabylon organic nanomachines called "wetware" are used for many different purposes, from hacking to genetic engineering.
* Technobabylon serve actual living humans, seeing it as the ultimate display of power over the poor.
* Technobabylon, tigers are mentioned to have gone extinct by 2087. One possible reason is that India is a radioactive hellhole.
* Technoblade does this to the point of Memetic Mutation. Techno often promotes his channel at the most inopportune moments, and he even has a "Sellout Timer" set to go off every thirty minutes so he can remember to promote.
* Technoblade is a livestreamed survival multiplayer server, with all your favorite content creators. And also TommyInnit."
* Technoblade setting off two Withers to destroy the ruins of L'Manburg during the Manburg-Pogtopia War encouraged the Butcher Army to go after and execute him (among many other factors
* TechnoCop, shooting enemies would leave their corpses in a pool of blood.
* Techno Dystopia: Because it's got all this pretty future technology it must be good, right?
* Techno Dystopia by the introduction of new technology is fundamentally contrary to the Enlightenment's idea of technology in and of itself being a force of good.
* Techno Dystopia: Futuristic settings where technology has made life worse.
* Techno in the mid-80s, the genre would really begin to hit its stride in this decade, finding popularity in the European club scene.
* Techno Kitten Adventure not only has several objects and flashing colors thrown in the background to throw you off-guard, but there are also moments where, for instance, your scores fly through the background and several sections of one map literally renders the entire screen reversed for a few seconds.
* technological enlightenment. You also have the option of starting next to an alien empire more advanced than your own in order to increase the challenge.
* technologically advanced cities, the dead creator god of the mortal plane.
* Technologically Advanced Foe: The other guy's technology completely outclasses yours.
* Technologically-aided obfuscation:. Easy to expand back into something readable without mousing over random words.
* Technologically Blind Elders: Old people don't know how to work new tech.
* Technologically Blind Elders: The older you are, the worse you are at operating modern technology.
* Technological Pacifist: A character who things technology is great, except when used for warfare.
* Technological Pacifist: A character who thinks technology is great, except when used for warfare.
* Technological: Sometimes, the technology needed to produce the sequence (or at least on budget) is not there yet.
* Technologies. Researching a technology requires you to roll 1, 2 or 3 successes.

Some technologies allow to research technologies faster, and pulling them early lets you snowball.
* Technologists, fetishized technology into a spiritual belief system.
* Technology also keeps advancing in real-time. Old mobile phones are now replaced by cellphones, etc. In chapters 192-196, which were released in 1998, the concept of chatting on the internet was relatively new. But in chapters 1006-1008, released at the end of 2017, a rumor was spreaded fast and nation-wide through Twitter. Another extreme example is the flashback case in chapter 972-974, an event that occured 10 years prior to the story, yet the characters in that flashback were using image-sending cellphones with cameras and they could read freshly reported news on the internet.
* Technology companies in particular are rife with "patent trolls" who own seemingly obvious/general patents and threaten legal action against smaller companies. When they think they have enough balls to do so, they go after bigger ones (and more often than not win). Notable cases where the trolls were defeated (or at least had little success if any):
* Technology Connections was far less bulky than video equipment for a few decades.
* Technology Guide includes the Technomancer as a prestige class, which grants certain powers over high-tech items by combining expertise in magic and engineering. It also includes the Technomancy spell, which is closer to divination (it helps locate and identify technological items).
* technology has lurched forward, while a later episode had another character getting too attached to her new cell phone and even later episodes have characters owning smartphones like they're nothing.
* Technology Levels: Cultural advancement represented as an advance through a series of discrete levels.
* Technology Levels is upgraded to "Vassal" status, instead of providing extra Influence their ship unit cap is partially diverted to their liege and the military they do have is obliged to participate in their wars.
* Technology Levels, some Amish will occasionally admit the use of specific items of modern technology, but only if it doesn't interfere with their way of life. So, for example, phones are not permitted in the home, but they might have a one in a "phone shanty" shared amongst the community in case of emergency. Acceptance of technology also varies between Amish sub-sects, with some going further than the rest.
* Technology Marches On and Apple added sound capabilities to their computers and began to sell music through iTunes, which they felt was Apple homing in on their territory. One could even claim that the end of the Beatles started when manager Brian Epstein died of an overdose, leaving the Beatles directionless. Without a strong manager, the group imploded with squabbling and arguing over what direction to take.
* Technology Marches On and now every PC with an 80386 or higher and other microprocessors which support some kind of protected mode can run Linux and other Unix-like operating systems.
* Technology Marches On: An old work features use of technology that is now out of date.
* Technology Marches On: An old work features use of technology that is now out-of-date.
* Technology Marches OnAnother important advantage of Windows XP Professional is that it has a very good MS-DOS compatibility. So you can use it for doing serious things like writing programs or controlling self-made hardware and connect to the Internet without having to reboot or use another computer simultaneously. (You can also connect to the Internet with FreeDOS but it's currently quite buggy.) As long you are Administrator, you can access most hardware directly, without access violations. This is also important for some commercial devices for burning PROMS or microcontrollers because they also use the COM port directly (and don't support Linux). Further you can redirect datastreams to COM and LPT ports, bypassing the Windows printer driver. This is very useful if one writes programs and wants to print several headers (*.H,*.ASH,...) on the same piece of paper or have a dot

matrix printer. The Windows printer driver always adds pagefeeds so one would waste plenty paper using it. Under Windows XP Professional you can simply send data to ports with commands like "TYPE VGA.ASH >LPT1". The only annoying thing is that Windows XP doesn't recon the \\DEV\\ directory (as opposed to true DOSes).
* Technology Marches On: A work becomes dated as real-life technology progresses past what it depicts.
* Technology Marches On, but not reading and writing. As you may have noticed, punch cards became obsolete before literacy did.
* Technology Marches On-class carriers. On the practical front, arguments over economic-logistical and tactical economies of scale of large vs small carriers - as the latter still need complex, expensive radar and other electronics that don't necessarily downscale in cost proportionate to size - and whether said missiles live up to the hype under combat conditions have been had for years if not decades and are beyond the scope of this article.
* Technology Marches On efficiency experts to identity theft and abusive patent litigation.
* Technology Marches On: Emphasis is placed on technology considered cutting-edge at the time, which has since become outdated.
* Technology Marches On, some people are still obsessed by the low-bitrate vintage digital synthesizers or new hardware models like Waldorf Blofeld.
* Technology Marches On takes place. Currently in production, comprising novels 30-41, and 44+.
* technology of old as worthy of worship. The Imperium of Man and Adeptus Mechanicus think they have the right idea and enforce it galaxy-wide...
* Technology Porn: Extensive focus on complex and/or advanced machines for audience appeal.
* Technology to allow a living brain to control robotic limbs does exist, though at the moment it is rather crude and basic.
* Technology Uplift: Aliens who feel they're responsible for sharing technology with other species.
* Technology Uplift: Basically this trope, but without the time travel.
* Technology Uplift by helping introduce innovations to one country to force the rest to try and catch up.
* Technology Uplift: Giving a culture access to more complex technology than it currently has.
* Technomages or a dragon. Similar to a telekinetic, this requires constant concentration, as the tech only works as long as the technomage holds the "spell" in his or her mind. Technomages train from a young age to keep multiple "spells" in their minds.
* Technomancer series about how the Earth has been taken over demons and humanity has been rebuilt into a cyberpunk future with humanity at the bottom of the corporate food chain. Its protagonist is a nanotech cyborg with an AI attached to himself and a dark as well as mysterious past.
* Technomancy (a new breed of "magic" based around the matrix and technology) tends to work a bit better with the world of cyber; though it still requires essence, so most technomancers are not cybered themselves. Fortunately for them, they don't need it most of the time on account of having what amounts to a biological wireless router in their heads.
* Technopath abilities every few episodes. He puts his hand on a prop and squints.
* Technopath she generates and absorbs electricity, though she can't really control it except by discharging the current frequently. Since she can hold a charge in the hundreds of thousands of volts, this makes touching or even approaching her quite dangerous, and she often overloads electronic devices just by being near them. Did we mention that she has severe anger management issues and multiple personality disorder, and that two of those personalities were later transferred into her clone?
* Technopath, which in-universe are called Cyberpaths. Mei Hartford has not been seen in canon, but given the existence of Artificial Intelligences in Generation 2, which is in the past of this fanfiction, the implication is that the unnamed entity

is an artificial intelligence of some stripe:
* Technopath who infect you and turn you into a were-cougar? Neat-o! Get split into two duplicates and have two of your personalities put in one body and the other two in the duplicate? Yeah, ok...
* Technopathy abilities to kill Rur, and absolutely anyone it's encountered ever since.
* Technopathy like to die, please. Unfortunately for him, no hero he antagonizes seems to have the oomph to grant him his heart's desire.
* Technophiles - Technophiles are the heralds of the bleeding edge of battlefield technology, and place high-tech above all other considerations. They're most noticeable around settings with
* Technophobia: Someone who is afraid of technology and potential harm that can arise from its use.
* Techno Police 21C they managed to make an 80-minute pilot. And repurposed it as a theatrical movie. Which wasn't very successful.
* Technos Japan as their main publisher, who would go on to absorb Million in 2015.
* technotheocratic Imperial Citizens, as opposed to merely planetary subjects). In a lot of ways, it's pretty similar to the medieval Church...
* Technotise Edit I Ja, terrible soap operas exist in the future too, with a twist. The woman's "a robot... my heart is made of metal!" and the man reveals... "I am in fact... an alien! I don't even have a heart!" as a shocking twist.
* techno, which includes such lyrical gems as "Europe will crumble" , "Love will die" and "The emptiness will get us all".
* Techno Wizard: Characters that are very competent and skilled with computers.
* Techno Wizards have armor and weapons that sparkle with various gems, which serve to magically empower them.
* Technus could literally be the ghost in the machine (which is not the same as the
* Tech-priests believe that becoming more mechanical brings them closer to the Omnissiah, and thus voluntary replacements are not just accepted, but essentially mandatory to be able to function in society at all.
* Techpriests can also attempt to "appease the machine spirit," a sort of innate A.I./
* Techpriests of the Adeptus Mechanicus also do this to normal humans. At least one has been heard to call them
* Tech Romancer, a fighting game featuring humongous mecha inspired by super robot and real robot anime series.
* Tech Romancer does this in the Wiseduck story mode if you chose the ending where the crew decided that they were human and lay the beatdown on the enemy. Ten years later after the war, Alvin is the lone survivor and gives a libation to his now-deceased crew.
* Tech Romancer final boss Goldibus has this in his second form. Which is ironic, since there's no mouth on his actual head. (Interestingly enough, both Jinpachi and Goldibus share the same voice actor, Chikao Ōtsuka)
* Tech Sgt. Chen, although not Scottish, is the equivalent of Scotty, (badly) operating their transpo... sorry, "digital conveyor".
* Tech Tree wide armour penetration and also greatly damage internals.
* Tech TV lead to the Style Network getting replaced instead. This left G4 as a "zombie network" of nothing but reruns, syndicated shows, and ads until its death at the end of 2014, with the syndicated shows not even airing in the last few months.
* Tech TV of the trope, the Ending was well animated, with haunting imagery and a memorable song. Contrast with the Opening, which is just live-action footage of a tidal pool.
* Tech TV personality James Kim, who took a logging road in Oregon shown on a map as a shortcut during a family Thanksgiving vacation in 2006. The road was supposed to be closed for the winter, but a gate was left open. The family's car got stuck in the snow, and Kim left to seek help, but died of hypothermia.
* Tech TV, they just converted the channel to fully in-house and opted to not carry

those channels.
* "Têtes à claques" video, the amazing power of the "Willi Waller" (an ordinary potato peeler) is contrasted with the difficulty of peeling potatoes with one's fingernails (0:49).
* Teckla, which has a Teckla as the viewpoint character, suggests that Teckla only seem cowardly out of necessity because they're at such a disadvantage to other Houses.
* Tecktonik. Xtreme Kool Letterz (in particular the use of "ck") is also very popular amongst its practitioners around the world, either for individual aliases or group names.
* Tecmo rather than their movie names and Stephen Chow himself being the team's captain).
* Tecmo's Deception appear in the plot; they must be specifically summoned by luring a Merchant and a Pirate.
* Tecmo's Deception has this little blurb on the back of the jewel case:
* Tecmo's Deception is the Psychic, which is made up of young girls who can telekinetically throw knives at you.
* Tecmo's Deception, which can fire laser-like beams at you from a distance.
* Tecmo swears to get his revenge against Namco, who he carries a huge grudge towards...
* Tecna's outfits have gotten progressively more Stripperiffic as the series went on, starting out with a full bodysuit, then a pretty, sort of tech-looking tube top and skirt, and now her even less covering Sophix (the outfits have also gotten less sci-Fi looking, which is
* tecnicas, Amapola intentionally got disqualified by missile drop kicking Diana La Cazadora before she could make Polly Star tap out.
* tecnicos, but one who prioritized taking down BDK over anything else, meaning he wasn't paired with other rudos during this time and had no designs on betraying the tecnicos.
* tecnicos to battle against El Legión de Puerto Rico but then disappeared from lucha libre before making an unexpected return, leading El Comando Caribeño against his countrymen.
* Tectonic Fragdrill, a gigantic stationary drilling platform for Genestealer Cults. It can damage anything that comes close and even cause earthquakes by drilling into the planet's crust. Some cultists can also arm themselves with smaller rock drills, which are capable of boring through multiple enemies with a single attack.
* Tecton's powers and equipment let him create targeted, localized earthquakes.
* Ted 2: "All units, we have a 3-17 on Maple Drive. Area units please respond."
* Ted 2 has examples where the tag is actually what Ted and John are using while posting embarrassing photos of the other (John drenched in semen samples: "#GrrrMondays"; Ted smoking through a penis-shaped bong: "#MyAmazingSummer"; John hit by a used diaper: "#ShitHappens").
* Ted 2 has Ted quite shocked by not only what John has in his collection, but how it's organized!
* Ted 2 that discarded all character development from the original, as well as focusing too much on Ted himself.
* Ted Alexandro has a bit about how his neighbors called him by the wrong name once, and he deliberately never corrected them. It was years before they found out:
* Ted, and everything he stands for was a bad choice to review MacFarlane's directorial debut. Who'd a thunk it?
* Ted and he instantly becomes a celebrity for a while. But after a while, as Patrick Stewart explained the best, "nobody gives a shit"
* Ted and his fiance Stella has one after Stella's sister told them her fiance left her and she can't get a refund but it leads to a
* Ted and his high school/college girlfriend Karen. They'd have a cycle where he'd catch her cheating, break up, then eventually get back together, much to his friends' irritation.
* Ted and Lily. Notable in that, since Lily's been Marshall's girlfriend since the

day he and Ted became roommates, and Ted and Marshall have been
* Ted and Lily occasionally have this kind of conflict over Marshall, but tend to act out their possessive and jealous impulses on Marshall rather than each other (partly because they themselves were
* Ted and Marshall are in some tense situation together. Marshall stares intently at Ted, and you can hear his thoughts in voiceover: (Ted, we've been friends so long that I know you can read my thoughts by now. Go get Lily). Ted, staring back, nods and leaves. Subverted in that he comes back with something else completely, as he thought Marshall wanted something
* Ted and Marshall's college friend, Steve, is known as "the Blitz" who is prone to miss all the cool things that had happened. It's said to be a "curse" in Wesleyan which is passed down to each generation. In "Blitzgiving", Steve is free from the "the Blitz" curse after it was passed down to Ted, who went to sleep early but missed out what his friends had been up to after he left the bar. Then, it was passed down to Barney who took the wrong cab going to Zoey's house. By the end of the episode, Steve becomes "the Blitz" again.
* Ted and Natalie had apparently gotten together and broken up three times.
* Ted and Robin break up because they both want different things from life. Ted actually knows Robin doesn't want to get married, but on their anniversary Robin freaks out when she thinks Ted is proposing to her, forcing them to reevaluate their relationship and ultimately admit they can't keep postponing confronting the fact they can never be happy together in the long term.
* Ted and Robin break up very amicably with no heartbreak or fighting whatsoever (after realizing that they wanted completely different lives and didn't want to force each other to compromise), and not only remain very close friends throughout the series but it is revealed that they will always remain close friends, as Robin is known as "Aunt Robin" to Ted's future children and apparently interacts with them a great deal. They are even platonic roommates in seasons 4-7, and Ted has promised to be Robin's best man should she ever get married.
* Ted and Robin do this a few times throughout the series. S1: Ted —> Robin then Robin —> Ted then Ted —> Robin. S4: Robin —> Ted. S5 and S7/8/9: Ted —> Robin.
* Ted and Robin had this type of relationship in "Benefits", as part of the writers' continuing efforts to have them hook up at least once a season. In a neat little twist, despite a few worrying implications of
* Ted and Robin have just had their first fight, and are talking it over with their respective best friends:
* Ted and Robin in the finale. While a good point is made that Ted always had feelings for her, her behavior throughout the episode, which is basically tantamount to abandoning her friends because she was no longer comfortable with their dynamic, simply does not sit well with a lot of fans.
* Ted and Robin which had been going on for most of the seasons. Then, Ted decided to
* Ted, and the fact that Ted has spent his whole life living off others and has consequently never been to school, had a job or eve learned to live on his own, so when he actually does need to find work, all he he can manage is a piss-poor cashier job at a crappy downtown grocery store.
* Ted and Zoey in season 6. Ted insists that they actually have a very healthy relationship and merely "challenge" each other instead of agreeing about everything like Marshall and Lily. However, Future Ted admits that in hindsight, Lily and Marshall's relationship was much more functional and his own relationship with Zoey was a disaster.
* Ted appears to get run through by a sword in medieval England, causing Bill to mourn him ("Ted, don't be dead, dude!"). But it turns out Ted fell out of the armor just when he hit the ground; the armor got stabbed, not him. (Never mind the fact that he was completely strapped into this complex outfit.) It's also a
* Ted as he is deliberately trying to get fired from his job by either openly insulting his boss or having sex with an employee during work.
* Ted, a yearly conference, places most of the recorded presentations on its

website under the Creative Commons license and has over 500 listed as of this writing. Good luck getting through them all in under a month.
* Ted Baxter did this in at least one of the "Teddy Awards" episodes of
* Ted Baxter reading the news and acting as the face of the network), and in the latter seasons as Baxter's character was softened — at Ted Knight's request — the emphasis was less so on his mistakes.
* Ted becomes the Mother's second love as their meeting allows her to move on from grieving her first love, who died when she was 21. She spent several years being single and later was in a relationship with another guy, but it wasn't love. She and Ted are soulmates.
* Ted Blumberg once recounted a game of Scrabble with his younger sister during which she played the word "PLRTNYP", and then dared him to look it up in the dictionary. He found the word in the dictionary, defined as "word only used in Scrabble", written in crayon.
* Ted briefly dates a woman who is a graduate student at the college where he is teaching architecture. College rules actually prohibit professor-student relationships. Ted finds this ridiculous in their case since he is only a few years older than her and she is an economics student and never will interact with him academically. The relationship does not last long enough for this to matter.
* "Ted"; Buffy is seen sitting on a swingset after her problems with
* Ted" Buffy redresses Angel's hands from his wounds sustained in the episode before. She's babbling on about what's happening in her life before it turns into a sweet moment between the two of them.
* Ted" - Buffy tries to duck out of miniature golf with her mom's new suitor. Willow backs her up but Xander will have none of it.
* Ted Bundy: At one point Ted follows a woman home and watches her undress in front of a window while he masturbates. A revolted neighbor throws a bucket of water on him.
* Ted Bundy does this with one of his victims, carrying the body out nonchalantly as random strangers pass by.
* Ted Bundy: Part of the reason he was able to elude the authorities for so long was his generic looks, which allowed him to completely change his appearance very easily.
* Ted Bundy's initial capture was this: On August 16, 1975, an off-duty cop driving around his own neighborhood in a suburb of Salt Lake City saw a Volkswagen Bug that didn't belong there driving with its lights off. Bundy promptly took off. The cop eventually chased him down and cited Bundy for failure to stop for an officer and possession of burglary tools. A detective connected Bundy with an open case of kidnapping and attempted murder. He was soon linked with some two dozen murders and became America's most notorious serial killer. This happened
* Ted", but don't expect anyone not a stickler for pronunciation of the Italian language to ever do so.
* Ted" by billionaire Nick Hanauer in which he warns his fellow 0.1%ers that unless they step up and do something to counteract the rapidly rising inequality in US income and wealth distribution, modern-day versions of such mobs are almost guaranteed.
* Ted can't so much not keep secrets as he doesn't understand why something should be a secret unless specifically told so. For example, when Stella told him
* Ted Chaough has an affair with Peggy, his head writer. He wants to leave his wife for her, but breaks it off very soon and leaves Mannhatten. He insists he loves her and Penny is very hurt by his treatment of her.
* Ted Chaough has an affair with Peggy, his head writer. He wants to leave his wife for her, but breaks it off very soon and leaves Mannhatten. He insists he loves her deeply, but Penny is very hurt by his treatment of her.
* Ted Chiang, the narrator mentions how he has "journeyed all the way to the edge of the world, and seen the solid chromium wall that extends from the ground up into the infinite sky."
* Ted claims to become "weirdly good" at beatboxing when drinking bourbon. Cut to him giving a performance at MacLaren's, complete with a mic drop and wild applause.

Immediately afterwards, Lily points out that the bourbon
* Ted crashes the Singles Week musical chairs game that Alexis has organized in order to declare his love for her in front of all the attendees.
* TedCrusty with the help of his headless dummy friend Joe, has more or less elevated this trope to comedy gold.
* Tedd and Grace have never had any love interests except each other.
* Ted Danson as Larry's friends, along with Mary Steenburgen and Rosie O'Donnell.
* Ted dates Carly, and while they barely fit this trope (he's in his early 30s, she's 21), she seems to only be dating him because she thinks he's really old (remarking that he "still goes at it like he's in his 50s"). She describes being turned on by watching
* Tedd can literally see magic if he concentrates hard enough. Unlike Luke, he can see the various subtle differences between spells and enchantments and make intuitive leaps on how it works. It even works on itself
* Tedd does note that the first time gender-bending, their new genders' thoughts are exaggerated, which played a part in everyone's storyline during the event, but the only one whose gender-bending mental state was a major plot point was Susan, as it helped her recognize her hangups with men.
* Ted Dekker, Danny Hansen drugs a man into unconsciousness and cuts out a piece of tongue before deciding that the man didn't didn't deserve to live on even like that and kills him anyway.
* Ted Dekker is that Thomas Hunter receives a head injury and wakes up in another world. The action is then split across "our world" and that other world: every time Hunter falls asleep in one, he wakes up in the other.
* Ted Dekker's Circle series. The first three books came and it was quite a gripping story that seemed to lead to a happy ending. But then along came Green where
* Tedd, for his part, while his libido hasn't really changed, has lost a lot of his
* Tedd gets this at times from the football players that are shown. The
* Tedd himself also counts. Though as noted above he's half-Japanese, the art style doesn't make him look any different from white characters (well, he has purple hair, but
* Ted DiBiase and took umbrage when Dusty invited a round woman in the audience to be his valet.
* Ted Dibiase apparently did not have the best relationship in junior's developmental years. Sr. attempted to make up for it by spoiling his son as an adult.
* Ted DiBiase, as at times he would engage in evil behaviour with no significant personal gain whatsoever, such as when he offered a young child $100 if he could dribble a basketball ten times without dropping it, then kicked the ball out of the child's hands halfway through.
* Ted DiBiase, but Honky refused and threatened to leave WWF with the belt, so WWF caved in and allowed Honky to keep the belt, and gave Randy Savage the WWF title at WrestleMania IV to make up for it.
* Ted DiBiase: Debuted in the 70s, made his career with the "Million-Dollar Man" gimmick.
* Ted DiBiase had a series of "Country Whipping" matches, in which both men had a short strap to use during the match.
* Ted DiBiase. He did whatever his boss wanted and took scores of abuse both from opponents and DiBiase himself. At the 1991 Royal Rumble, after making a simple mistake hitting his boss by accident, Virgil gets beat down by DiBiase and tossed out of the ring. After the match, DiBiase gets on the mic to demand Virgil come in and wrap his Million Dollar Belt around his boss's waist. Virgil enters with the belt...and drops it at DiBiase's feet. DiBiase snaps at Virgil to do it, reminding him how the man's mother owes so much to this job. As Virgil leans down to get the belt, DiBiase turns to laugh at the crowd...and as he turns around, Virgil leaps up and nails him in the face with the title, causing the crowd to erupt.
* Ted Dibiase Jr, one of the laxest promotions booking wise, once stripped Taya

Valkyrie of the Reina De Reinas for using an illegal hold to win the belt from Ayako Hamada, even though the match was No DQ.
* Ted DiBiase, suffered a massive heart attack during his match July 2, 1969, in Lubbock, Texas against Man Mountain Mike; when other wrestlers (including Man Mountain Mike), ring attendants, the referee, and the promoters realized what was happening, the match was stopped and CPR was performed, but DiBiase died that night at the hospital at the young age of 45; his death was later linked to a pre-existing health condition.
* Ted DiBiase, who could sound folksy and charming even while deliberately cheating a little boy out of a chance to win some of his money.
* Ted didn't like his rune, the Soul Eater, and at one point gave it up but then he took it back and lived for hundreds of years more.
* Teddie, though he doesn't realize why that is. His friend Rise even comments on how unusual it is for a girl to actually make him embarrassed.
* Teddie. Unfortunately for Teddie, his immaturity, perverted habits, and lack of commitment fail to win any girl over.
* Teddie, who is a being from beyond the TV, also manages to slip into society quite easily (well, at least
* Tedd is a straight example. He likes this form of shapeshifting because his androgynous face becomes an advantage while close enough to Tedd's own form and he likes to feel attractive. Once this problem became moot
* Teddiursa is a small teddy bear. However, when it evolves at Level 30, it becomes the dangerous Ursaring. Ursaring is a
* Ted does address the issue at one point, to hilarious effect; "This whole pedophile priests thing is all out of proportion. If there are 200 million priests in the world and 5% are pedophiles....." *cue look of hilarious horror*
* Tedd points out that he forgot to shout out a "pointless Japanese name" for the last attack he used; mortified, Elliot asks for a do-over.
* Tedd's father is a higher-up in a mysterious government agency that monitors and controls the paranormal, and their mother
* Tedd, when he learns the party theme was for his benefit, and Grace is now blaming herself for not realizing he wouldn't be comfortable.
* Teddy Bears' Picnic. After having the recruits peel potatoes as a punishment, he decides he's changed his mind and orders them to glue the potato skins back on.
* "Teddy Bear's Picnic," featured in Spike & Mike's Sick & Twisted Film Festival.
* Teddy (Brigit Mendler) has a few chances to sing on the show, once for a talent show, a contest, and an audition for a school musical.
* Teddy feels sympathy for Henry, a patient who has a chronic illness and marries him because he has no insurance and can't afford treatment. She eventually falls in love with him and agrees to a romantic relationship, but he dies soon after.
* Teddy Geiger, transgender singer known for the hit "For You I Will (Confidence)".
* Teddy Hart got fired/black balled for getting in a fight with another wrestler? Again? Teddy Hart got fired/black balled for deciding not go with the previously agreed finish? Not the first time. Teddy Hart was selling cocaine? Sure, why not? Teddy Hart was acting out gay for pay chloroform fantasies and passing them off as custom matches? Who cares, why isn't he here now? Teddy Hart was fined for failing to control one of his many cats? How quaint. Teddy Hart got arrested for enabling Masada's public drunkenness and disturbance of the peace? Whatever you say. Teddy Hart is being investigated for domestic abuse/kidnapping/murder? At this point fans don't even try to guess why Teddy Hart doesn't appear on a show they thought they'd see him on. They just wait and debate. Are his various misadventures his refusal to clean up? Has he really cleaned up but remained an improbably powerful
* Teddy is ritualistic to the point of becoming violently angry when he's unable to eat at Bob's restaurant for a single day, tends to insert himself in Bob's family issues despite not even knowing his last name, is obsessive to the point of trapping people in his house when his pet guinea pig dies at a party, is shown to be a hoarder in one episode, selectively hears what he wants to, and has a habit of oversharing.

* Teddy London that's trying to break into our world. Since then, he has confronted vampires, werewolves, ghosts and the devil himself... though none of them are exactly like the myths that inspired them.
* Teddy Long is best known as a referee, or maybe as a manager, or a general manager, or a political activist...
* Teddy, one of Devlin's outlaws, is dressed in a Confederate uniform in
* Teddy Roosevelt encountered this trope while exploring Brazil in 1913. The former President attempted to travel down an uncharted river in dugout canoes. When they encountered a waterfall, the group attempted to carry the heavy canoes past it. However, they encountered so many waterfalls that the group eventually resorted to just throwing the canoes over the falls and hoping they weren’t smashed. The absurd number of waterfalls (and the occasional need to carve new canoes) became such an obstacle that starvation and illness threatened to destroy the group. Roosevelt barely survived the journey, and some members of his party died along the way.
* Teddy Roosevelt: You So Crazy created by Alex Hirsch for 24-Hour Toons.
* Teddy Roosevelt: You So Crazy for the "24-Hour Toons" project. The short claims that Theodore Roosevelt had twenty-six split personalities (several of which served on Roosevelt's cabinet), that he attempted to wage war on the sky, and that he was ultimately overthrown and eaten by William Howard Taft, "the fattest man in America".
* Teddy Ruxpin has an original birthday song called "It's Your Birthday".
* Teddy Ruxpin have had trouble searching for him online due to having believed since childhood that he was called "Teddy Ruck Spin".
* Teddy Ruxpin lessons in his storybooks. This partnership ended when it was revealed the Teddy Ruxpin toys were manufactured by child labor. Oops.
* Teddy Ruxpin seems to be popular with those with learning disabilities, since the toy teaches children how to read.
* Teddy Ruxpin was first made by Worlds of Wonder from 1985-1988. When they went bankrupt, Hasbro made their own version. Yes! Entertainment made a version of toy in 1998, followed by Backpack Toys and Wicked Cool Toys, who currently owns the rights.
* Teddy Scares had a series of graphic novels published by Ape Entertainment.
* Teddy Scares line is that teddy bears rejected and outgrown by their owners have come back as undead monsters. The best examples are Rita Mortis and Redmond Gore, who are both very violent and antisocial.
* Teddy Scares wears a sack over his head and likes to kill people with his axe.
* Teddy Sears (Hunter Zolomon) is so strong that some think Accelerated Man is a good twin of Hunter Zolomon.
* Teddy starts off his bullying of Gray by dumping cola on him, dunking his schoolbag into water, and marking his back with a giant black X. When Gray retaliates, he does so by soaking Teddy's prized backpack in the rain, knocking him out with a cola can, and then topping off with the X across his back.
* Teddy, who is killed in the first scene but due to the film's Anachronic Order
* Ted-Ed Riddles. It is easy to make fun of the arbitrary rules (and many of the comments do that). However, the videos are well animated and the riddles themselves are interesting to solve (possibly
* Ted fills Robin's living room with roses and brings her tons of chocolate as part of his Grand Romantic Gesture. The main part is hiring musicians with blue instruments to play for her.
* Ted first says he's going to use the stalactite to stab the cans open, but realizes that even if they get the food, it'll have no real effect; they'll still be at the mercy of AM, so he quickly performs a Mercy Kill
* Ted gives Stella flowers at the end of their two-minute date, which she politely refuses because she's allergic. She's charmed though.
* Ted has a big beef against the rival architecture collective "Sven".
* Ted has a habit of of writing letters to himself after his breakups so that in the future, if he is tempted to start dating one of his exes, he can go back to the letter and be reminded of why they broke up to avoid making the same mistake. Some

of the previous episodes become
* Ted has been in love with Robin for the whole season 1. In the S1 finale, he's convinced he has to make it rain to keep Robin in New York (otherwise she will go on a company trip and might get together with her colleague). Amazingly, it starts raining heavily and Ted heads to Robin's. Ted is soaking wet and convinces Robin to go outside as well, though he comes to her door first and they start kissing violently.
* Ted Healy decided to split from his back-up comedy players. Healy faded into obscurity. Not so for
* Ted hires his ex Alexis as his receptionist, a move which makes little sense outside of a
* Ted. His boss then tells him "You're promoted." Earlier in the film, during Ted's job interview, he tells off the same guy, who then immediately hires him.
* Ted, however, and Donny goes after Ted again when he goes to Comic-Con. Subsequently, after he injures John, Ted exposes Donny to the security using the same trick he used to lure him out of hiding, and Donny is last seen being dragged away by the guards to presumably be arrested for stalking, kidnapping, and attempted murder.
* Ted Hughes, his sister getting kidnapped and Ffangs setting off to find her. The last line of the book is "The adventures of Ffangs will be continued in the next book", but the sequel was either never written or never published.
* Ted is a comedy about a teddy bear named Ted who comes to life as a result of a child's Christmas wish. Years later, the boy is all grown-up and struggling to become an adult. Ted is a slacker who just wants to drink beer and smoke pot and wants his best friend to do the same. Not scary, but still bad news.
* Ted is alone in season eight when Marshall and Lily are with baby Marvin, and Robin and Barney are getting ready for their wedding while Ted sits alone in the bar.
* Ted is a real toy. Many comments on commercials (and some videos of the cartoon) for the toy have people stating something about Ted in them.
* Ted is a stuffed bear who gained sentience after his owner made a wish. 27 years later, he's still around but has since become much cruder.
* Ted is guilty of causing this twice with his ex-girlfriend Natalie, both times not even being aware that it was her birthday. The first time he breaks up with her, he does it by leaving a message on her answering machine, which is played in front of everyone at her surprise birthday party. The second time, he does it publicly in a restaurant, again not even being aware that it was her birthday. Understandably upset he did it twice and didn't even consider it was her birthday both times, Natalie uses her Krav Maga skills to beat him up.
* Ted is supposed to be the most levelheaded, but is a chronic liar, willing to break laws to achieve his means, and dreams of completely unrealistic things. Bishop Brennan is the only character who can see Ted for what he really is, which is why they mutually hate each other. The creators have noted they were inspired by
* Ted is the main character in the first few episodes. Later, he gradually becomes less important as focus shifts to
* Ted is trying to defend his ownership and occasional wearing of red cowboy boots, leading to this exchange:
* Ted, John's teddy bear drives John's car, using built-up pedals so he can reach them.
* Ted: John was such an outcast as a kid that even the kids who were getting beat up by bullies would shun him. The reason he made his wish for Ted to come to life was so he could finally have a real friend. It was such a traumatic experience for him that he refuses to ditch Ted, even as Lori points out he has other friends now.
* Ted Jr. is very jealous of Daniel for having his wife Tawny's affections in
* Ted Kaczynski (better known as "The Unabomber") who was, in fact, an assistant professor of mathematics at UC Berkeley between 1967-69.
* Ted Kaczynski was exposed as the Unabomber by his brother David when the latter read the Unabomber Manifesto and found not only similar themes to an essay Ted wrote in college but also the sentence "You can't eat your cake and have it, too"

as opposed to the usual idiom "You can't have your cake and eat it too". David had only ever heard that alternate phrasing used by Ted and his mother.
* Ted Knight used to get irritated because people kept confusing him with his
* Ted Kord in the comics was killed by a headshot from Max Lord after discovering his access to Brother Eye. In the series, it is revealed he was assassinated by Sportsmaster and Deathstroke in their attempt to acquire the Blue Beetle scarab originally belonging to his predecessor Dan Garrett.
* Ted Lasso is Rebecca, the new owner of a British soccer team, wants to destroy it as it was the only thing her ex-husband loved. So she hires the titular character as the new coach...an American who has never coached soccer in his life. Despite that, Ted starts pushing the team into becoming winners. Ends up subverted as Rebecca realizes how many people will be put out of work if the team goes under and she refuses Ted's resignation to build the team into real winners.
* Ted Lasso, Sam learns that Dubai Air, the sponsor of his football team, is causing extreme environmental damage in his home country of Nigeria and bribing the government to look the other way. In response, he pulls out of an ad campaign Dubai Air was featuring him in, tapes over the sponsorship logo on his uniform (with the rest of the team then doing the same in support) and openly accuses the Nigerian government of corruption during the post-match press conference.
* Ted Lasso shows up in one episode, but they're largely irrelevant to the plot.
* Ted Lasso's therapist Sharon complains to her own therapist about Ted's constant deflections:
* Ted Lasso, where characters frequently laugh at each other's jokes. It's a subtle but effective way to demonstrate the show's emphasis on positivity and relationships. One of the earliest signs that Ted is winning over the other characters is that they are consistently amused by his jokes and wordplay.
* Ted Lewis were both replaced with Craig Blair as Giovanni and Mr. Contesta. However, when Blair quit working for the studio, the two were brought back to reprise their respective roles.
* Ted looks through the Alicorn Amulet for a "make-me-sober-or-kill-me" spell the day after drinking a lot of Diamond Dog rotgut. It works by purging all the alcohol from his body at once, through every available orifice. Fortunately there was a cleaning spell cross-referenced with it.
* Ted Maher was more of a caretaker/nurse for the ailing Monaco billionaire Edmond Safra, but the guy was an ex-Green Beret, hence his $600-a-day pay as a bodyguard.
* Ted — she hates him but the sex is great. When she "dumps" him, he drives off with the line "you're no longer my number three!"
* Ted meets the mother of his children at the train station when it's raining. He's wet because he doesn't have an umbrella and she encourages him to
* Ted Mosby is a Jerk!", which includes a 22-minute song about how horrible Ted (actually, Barney using his name) was to the woman who made the webpage.
* Ted Nugent, making fun of his pro-firearms position in "I Don't Wanna Know Why the Caged Bird Sings" and his support for the Republican Party in "Politically Inept, with Homer Simpson".
* Ted Nugent's "Stranglehold" is now selling VW Jettas. Strange, considering Ted is well-known to be from Detroit/Michigan. Also, there's the lyrics, which one wouldn't normally consider family-friendly.
* Ted occasionally returns the favor for Barney, albeit not always willingly. In season three Marshall points out that according to Barney's
* Ted Poe, who now represents TX-2 in Congress. He loved doing that kind of thing.
* Ted Raimi. Each of the other two (Jett and Jace) appears separately in a different episode.
* Ted returns from his solo honeymoon having worked out the whole time and Alexis checks him out only to be
* Ted Reynolds features quite possibly the ultimate example: the ship in question was sent out by a previous (human) galaxy-wide civilization to colonize one of the Magellanic Clouds, and is now returning. It's the size of a (dwarf) planet, has its own gravitational field, and (as the protagonist eventually realizes) contains a population nearly equal to the total population of the galaxy, since it's inhabited

in three dimensions rather than just on the surface, as with habitable worlds.
* Ted, Robin and Barney go through this several times, whether together or with their respective lovers (when the break up isn't permanent).
* Ted says "I'm in love with you" to Robin on their first date in the pilot episode.
* Ted's Caving Page, a backdated hoax that attempts to explain all of the supernatural elements of Ted's story with an added chapter.
* Ted's Caving Page. Even before the creature appears, the darkness of the cave and its claustrophobically tight passages are described in harrowing detail.
* Ted's cousin also does one of these when her son asks her what a "'
* "Ted's Pants" (a.k.a. "Dance Dance") as well. Fall Out Boy songs are quite common for this.
* Ted's parents. At one point, Ted's father introduces a suitor to Ted's mother nine months after their divorce.
* Ted's parents pretend to be happily married while they have actually been separated and dating other people for months.
* Ted talks like this all the time, especially during the college flashbacks, because he is — in the other characters' own words — douchy like that. And his on-again/off-again high school/college girlfriend, Karen, talks like this all the time too.
* Ted the Caver webfiction, a Jack Russel terrier named Trip refuses to go into a sinister cave the protagonists are investigating.
* Ted: The eponymous teddy bear has a desire for his girlfriend to finger his tag, most likely because it's the closest thing to a lower body orifice he has, seeing that he's a magically animated teddy bear and all.
* Ted the lawyer comedically threatens to kill himself numerous times over the course of the show. Ted also makes the occasional oblique reference to murdering Dr. Kelso. "Bloop..." certainly comes to mind
* Ted the lawyer. Many, many times he would be overheard giving lovey-dovey 'I miss you sweetums' talk over the phone. Sounds like he finally found a girl, huh? Nope. It's his MOM. Other dialogue suggests much wrongness, like how her feet are cold.
* Ted Tonate murders Detective Candice Arme because she sees him trying to steal a bomb to sell on the black market.
* Ted Tonate wears a pair of goggles that can extend to about five feet in length and act as a pair of binoculars.
* Ted topped the box office charts in the following week, repeating the gross of its debut!
* Ted tries to recall the names of his past dates from photographs by associating them with either the occasion ("Bertha" for a girl he met at a birthday party), or something in the picture. He gets them all wrong.
* Ted, trying to rescue him, accidentally jumps off the subway turnstile and is sent to court causing him to miss the flight for his dream job in Chicago.
* Ted Turner among the cast), and later became CNN's senior entertainment correspondent.
* Ted Turner, and competitive sailor, even captaining an America's Cup-winning boat)
* Ted Turner built his media empire on repeated airings of this movie, though that distinction more properly belongs to some of the other films on this page.
* Ted Turner in an attempt to compete with MTV. However, most cable providers didn't want to carry another all-music channel, and it was shut down after only a month on the air.
* Ted video invokes this trope to illustrate chemical collisions (with parallels between particular orientation and amount of energy in the collisions).
* Ted was the best. We would all just hang out in his trailer and be like, ‘Hi, John Ritter!!’ and he didn’t care. And, we got to shoot at a mini-golf place.”
* Ted Wheeler's utterly clueless about what is going on around him with his family. In Season 2, we see he has a "Reagan/Bush '84" sign proudly displayed

outside of his house.
* Ted. While he no longer has that status, he still has an obsessive fan named Donny, who wanted his own magical teddy bear when he was a kid. When his father denied him one, he vowed never to deny any similar request for his own son. Donny and his son Robert first attempt to buy Ted off from John, but when that didn't work out, they resort to kidnapping him.
* Ted Whitney's only major acting credit was as King Terenas Menethil II in
* Ted Williams is widely known as one of the greatest hitters in the history of baseball: but he was also an excellent pilot (John Glenn's wingman), and a master fisherman: he was inducted into the IGFA Fishing Hall of Fame (yes, there is a fishing hall of fame).
* Ted Wong's parents divorced when he was ten. His mother didn't want him and left him with his father, who bought him a condo twenty minutes away and then ignored him unless he needed something. Ted was basically forced to raise himself (except for a monthly maid and a "wise mailman"), and the worst part is that he doesn't see anything wrong with this situation until his horrified friends point it out.
* "Teeeen Girl Squaaaad! Teenage girls between the ages of thirteen and nineteen!"
* Teekkarivanukas and get unsurprisingly soused. Cream liqueur is especially suitable for this stuff.
* Teekyuu: Each episode is only two minutes long, including the opening theme, so a lot of the humor goes on at breakneck speeds.
* Teekyuu is to combine this with either complete non-sequiters or dumb puns to cause the viewer (and frequently other characters on the show) to only realize something weird has been said once the episode is over.
* Teenage Bottlerocket has a song called "Headbanger," about a "heavy metal party" full of people like this, and singling out one guy who's headbanging so much it becomes a serious health risk.
* Teenage Bounty Hunters: has sisters Blair and Sterling Wesley as a pair of protege bounty hunters for former cop turned bounty hunter, Bowser Wilkins. The girls are unusually talented at it despite their occasional screw-ups and they're from a prominent wealthy family in Georgia so they can navigate the Georgian upper crust where Bowser can't.
* teenage boy whose neighbor has been bullying his family. However, the woman is unable to bring herself to do it, and the other attempt is interrupted by the FBI.
* Teenage Death Songs, ends with the protagonist digging up his girlfriend's grave and climbing into the coffin with her. What he does then is left fortunately ambiguous.
* Teenage Death Song "Teen Angel" is a skewed priority if ever there was one. The girl puts herself in the path of a speeding train because she wants to retrieve her boyfriend's high school ring.
* teenaged goblins who are good-aligned — for the explicit reason that it cheeses off their parents, who are Evil. "Listen to me, young man, you will drink the blood of the innocent and you will LIKE IT!"
* teenaged student friends) to do inhumane courses designed for Military training. They chose him over Logan's sessions, leading to many one-liner jokes by the Professor.
* Teenage girl Megan has a crush on the at least 30-something Preacher in
* Teenage islander Isma never knew her mother, who according to her father was a mermaid, and lost him to an accident a few years ago. However, the charm left on the door by her mother helps protect her from the island's curse, and
* Teenage Jinchuriki Shinobi: Himeko's true, TRUE form, Empress Isis, who pops out of nowhere to defeat Kira. There was no explanation for this whatsoever, especially since Kira was a demon god.
* teenage member of the Crazy 88s gang, with the flat of her blade against his backside:
* "Teenage Mummies In Love" has a scene where Eric and Trevor are running away from a real mummy, and this trope ensues, albeit with school lockers rather than doors.
* Teenage Mutant Leela's Hurdles", exposure from age-reversing tar makes the

characters younger; this is eventually cured by diving into the Fountain of Aging.
* Teenage Mutant Leela's Hurdles", Farnsworth is at a health spa to get "Youthasized" and the attendant encourages him to take a bath in hot tar. Farnsworth immediately takes his clothes off.
* Teenage Mutant Milk-Caused Hurdles of a teacher (from the military, no less) whom he gets a crush on. However, he grows jealous because Skinner feels the same way about her.
* Teenage Mutant Milk-caused Hurdles", The "La-Z Rider Couch Gag" is a throwback to a more serious 80's animation style, with an overlay effect representing visible tracking lines from the worn and dirty video heads of a VHS player.
* Teenage Mutant Ninja Turtle (2012) is never seen without food in his mouth and is so fat he is never seen standing up.
* Teenage Mutant Ninja Turtles 13 additional episodes were produced for Syndication in 1990, in addition to the first 26 episodes on CBS. The final episode count is 193.
* Teenage Mutant Ninja Turtles (1987): Although possibly just an idle threat, the Shredder makes an awful lot of fuss over dining on turtle soup.
* Teenage Mutant Ninja Turtles (1987), and then he transforms into Bugman.
* Teenage Mutant Ninja Turtles (1987): An episode titled "Phantom of the Sewers" has the eponymous character haunting a pizza restaurant. The Phantom even has a secret lair full of booby traps! It turns out that his business partner had betrayed him (as he wanted to use the robots he'd built) and threw chemicals in his face, disfiguring him. But in another twist, the "chemicals" were actually paint, so his face wasn't actually disfigured at all.
* Teenage Mutant Ninja Turtles (1987). April suffered a particularly bad case of this, as she could look like a foxy lady in one shot, and then an escaped mental patient in the next one. The differences evened out in the second season, with cheaper looking backgrounds and animation, but also much better and more consistent character designs.
* Teenage Mutant Ninja Turtles (1987): Bebop and Rocksteady are a pair of incompetent minions. No wonder Shredder never wins.
* Teenage Mutant Ninja Turtles (1987) Bebop and Rocksteady sometimes carried April O'Neil like this when they kidnapped her, and one of the turtles would do this to her if they caught her after she fell from a high place.
* Teenage Mutant Ninja Turtles (1987): "Case of the Hot Kimono" sees Don Turtelli using this term in response to April and her mystery writer aunt ("Ninja nutcakes and the Queen of Sheba!").
* Teenage Mutant Ninja Turtles (1987), chemicals with absurd mutating properties, silly adventures, and, to top it off, an equally campy theme song.
* Teenage Mutant Ninja Turtles (1987) during a hospital blackout. John assures her that it's all right because he's not her brother - when he was born, an insane nurse switched him with another baby. Krang is openly weeping.
* Teenage Mutant Ninja Turtles (1987) each other, Kazuo rather embarrassed to have such a man as a sibling. (Note that in most continuities, "Saki" is actually Shredder's given name, his family name being "Oroku"—placed before the given name, as is done in Japan—making this version something of an error compared to other continuities.)
* Teenage Mutant Ninja Turtles (1987) episode "April's Fool" April O'Neil does some modeling poses while showing the turtles and Splinter the dress she's wearing for the king's ball she was invited to.
* Teenage Mutant Ninja Turtles (1987) episode "Donatello Trashes Slash", Vern does a report on a new turtle exhibit at the aquarium. After he's finished, he goes to a rant on how he thinks it's a waste of taxpayers' money on "dirty, smelly reptiles". Unfortunately, the cameraman informs him they're still rolling. Needless to say, Donatello, who saw the report, isn't pleased.
* Teenage Mutant Ninja Turtles (1987) episode "Enter The Fly", Krang throws Baxter Stockman into a disintegrator unit because he has no use for him. It malfunctions, merging Stockman with a housefly that had accidentally entered the chamber with him and turning him into a mutant.

* Teenage Mutant Ninja Turtles (1987) episode, "Four Turtles and a Baby", as part of Shredder's plan to capture the Neutrino baby that the Turtles are babysitting, he sends Bebop and Rocksteady to the Pretty Baby Photo contest at the Channel 6 Studio, with Rocksteady disguised as a baby, and Bebop disguised as his mother.
* Teenage Mutant Ninja Turtles (1987) episode "Nightmare in the Lair" had the Turtles end up in Nightmare Land, where they faced monsters from nightmares Michelangelo got from watching horror movies. When asked what movie a giant spider monster came from, Michelangelo answers that it's actually from a nightmare he got from eating bad pizza.
* Teenage Mutant Ninja Turtles (1987) episode "Raphael Meets His Match", piratical villain Captain Filch holds the yacht crew hostage and force them to walk the plank (that goes for April) unless his ransom is received.
* Teenage Mutant Ninja Turtles (1987) episode "Revenge of the Fly", Baxter Stockman turns people including April, Vernon, Irma, and Burne into giant mutant insects with a mutagen ray gun. The turtles are able to reverse the transformations by adjusting the dial.
* Teenage Mutant Ninja Turtles (1987) episode "Rhino-Man", Shredder and Krang have Rocksteady and Bebop become superheroes so they could enter a superhero contest and receive a diamond they want.
* Teenage Mutant Ninja Turtles (1987) fast; the Turtles are able to deliver the cure by filling a cement mixer with ice cream and placing the pill inside it.
* Teenage Mutant Ninja Turtles (1987) featured construction sites as frequent places for the turtles to fight, though usually they just chased the bad guys there rather than there being any plot-relevant reason for them.
* Teenage Mutant Ninja Turtles (1987). (Followed by groans, shouting, forehead slapping, and Michelangelo demanding to change the channel to cartoons.)
* Teenage Mutant Ninja Turtles (1987) for his and Krang's attempts to conquer the Earth. In one episode, the villains trap the Turtles in Dimension X, paving the way for an easy conquest. However, the Turtles provoke the Shredder into letting them out so he can fight them head-on by pointing out that he had never personally defeated them.
* Teenage Mutant Ninja Turtles (1987) goes a step further and leaves out the voice cast as well.
* Teenage Mutant Ninja Turtles (1987) got caught by the villains on more than one occasion because her sneezes gave away her hiding place.
* Teenage Mutant Ninja Turtles (1987) had a justified example. The person calling the Turtles to tell them about the news broadcast (April) was the reporter delivering it.
* Teenage Mutant Ninja Turtles (1987) had a tendency to have villains who long avoided punishment for their actions eventually getting their comeuppance.
* Teenage Mutant Ninja Turtles (1987) had the Turtles take cover behind a stack of boxes. Raphael looks into the boxes and the following conversation takes place:
* Teenage Mutant Ninja Turtles (1987) has Shredder and his henchmen, Bebop and Rocksteady. Shredder is usually portrayed as competent, though he can provide comic relief, while his henchmen, a menacing anthropomorphic boar and rhino, are actually clumsy and cowardly.
* Teenage Mutant Ninja Turtles (1987) has Shredder, Bebop, and Rocksteady go after a friend of Irma's in his apartment. He goes to escape, only for Bebop to jump in front of the door and tell him he's not going through it. He simply replies "Oh, that's okay. I don't use that closet much anyway." Confused, Bebop turns around, opens the door, and gets buried by the junk inside.
* Teenage Mutant Ninja Turtles (1987) has Zack, a bratty kid with aspirations of being the fifth turtle.
* Teenage Mutant Ninja Turtles (1987) have "turtle communicators", which resemble flip-top cellphones, only shaped like a turtle shell, and containing a video screen and camera.
* Teenage Mutant Ninja Turtles (1987): In "Attack of the 50-Foot Irma", when Irma, who had recently been hit with a growth ray, accidentally steps on Vernon's foot.
* Teenage Mutant Ninja Turtles (1987). Insofar as a brain in a mech suit counts as

a stomach.
* Teenage Mutant Ninja Turtles (1987) in that she was a mutated human.
* Teenage Mutant Ninja Turtles (1987): In the last few seasons, the sky is red instead of its normal blue. This wasn't actually done by an alien but rather to convey the relatively more serious tone of those seasons.
* Teenage Mutant Ninja Turtles (1987): In the "The Old Switcheroo", an accident at a lab caused Splinter and Shredder to switch minds during a fight with each other. While trapped inside their bodies, Splinter and Shredder still had their real voices when they were talking in thought but had the opposite voice when talking out loud.
* Teenage Mutant Ninja Turtles (1987): Irma Langinstein. She wears large nerdy glasses at all times.
* Teenage Mutant Ninja Turtles (1987). Keep in mind that one of them is a slimy brain monster.
* Teenage Mutant Ninja Turtles (1987), Krang is an "equal opportunity tyrant"; he uses that phrase himself when he hires Lotus Blossom.
* Teenage Mutant Ninja Turtles (1987): Krang is obsessed with getting his robot body working.
* Teenage Mutant Ninja Turtles (1987), Leonardo and Michelangelo are shopping in a supermarket when two goons try to hold it up. They respond and catch the crooks, but they have to split before the cops show up, so they ask the cashier if she can ring them up quickly. Seeing as they just saved her life, she tells them it's on the house.
* Teenage Mutant Ninja Turtles (1987) liked watching a TV show that seemed to consist entirely of a man named John and a woman named Marsha staring at each other and saying their names over and over.
* Teenage Mutant Ninja Turtles (1987), "Michelangelo Meets Mondo Gecko"
* Teenage Mutant Ninja Turtles (1987) miniseries and the first four issues of the ongoing series being adapted from the first seven episodes of the cartoon, before establishing its own continuity.
* Teenage Mutant Ninja Turtles (1987) not as the protectors of New York that they actually were. It doesn't matter how much April O'Neil presented coverage, live or unedited, that they were genuine heroes, talk shows and other forms of the press would always be quick to jump on them as a menace on the flimsiest of hearsay, rumors, or stuff they pulled out of their own ass. Just for ratings.
* Teenage Mutant Ninja Turtles (1987): One episode featured villains breaking in the mansion of a pizza chain's tycoon. Raphael describes the motto as being that, if the pizza doesn't come on time, it comes cold.
* Teenage Mutant Ninja Turtles (1987) plays with this from time to time, not so much information being "accidentally" revealed, but rather, if Shredder or Krang happen to be watching Channel 6's newsfeed, and decide whatever is being reported on could work to their advantage. For example, in "Green With Jealousy", the Technodrome (now inside a volcano) experiences a severe power shortage, Bebop and Rocksteady watch Channel 6 report a story on a nuclear-powered submarine, inspiring Krang to intercept it and use its fuel to supply power to the Technodrome.
* Teenage Mutant Ninja Turtles (1987) season 3 episode "Burne's Blues", a trio of Elvis aliens abduct and tickle their victims.
* Teenage Mutant Ninja Turtles (1987) seemed to have a thing for April.
* Teenage Mutant Ninja Turtles (1987 series), Michealangelo apparently does this to April O' Neil when he's untying the ropes that hold her to a chair. April O'Neil's expression when he's doing this really cements the scene.
* Teenage Mutant Ninja Turtles (1987) Shredder awakens a spirit of an ancient Foot clan ninja master claiming to be the current grandmaster of the Foot clan. Splinter calls him out on this saying that Shredder does not know the Foot clan's most powerful and secret technique, the "Kur-Li Maneuver". Splinter then proves that he is a true master of the Foot style by performing the "Kur-Li Maneuver" in which he hypnotizes Shredder, paralyzing him, and then begins slapping Shredder around while doing his best Curly impression.
* Teenage Mutant Ninja Turtles (1987), Shredder was hypnotized by Splinter into

going between his and Michelangelo personalities whenever he hears their names, due to an accident caused by Bebop. However, the hypnosis was canceled out, after the same accident occurred.
* Teenage Mutant Ninja Turtles (1987) soap operas, and frequently weeps over the stories.
* Teenage Mutant Ninja Turtles (1987) theme song was "When the evil Shredder farts, these turtle boys put on their gas masks!"
* Teenage Mutant Ninja Turtles (1987). The only way to make a Zipp vanish and/or shrink is for it to eat an extremely rare metal called Regidium.
* Teenage Mutant Ninja Turtles (1987). The use of an "else" clause with "unless" likely plays on the double negative of "don't cut no slack."
* Teenage Mutant Ninja Turtles (1987) throughout the episode: He mentions that the gang they are in pursuit of "Took everything that wasn't nailed down — and even a few things that were."
* Teenage Mutant Ninja Turtles (1987) too many times; it looked legit until he found out it was under the control of two bona-fide aliens, Wingnut and Screwloose.
* Teenage Mutant Ninja Turtles (1987) tried to explain that they gained the memories of the boar and rhino that they touched and morphed into, but that doesn't explain why this doesn't apply to any of the other mutants in the show.
* Teenage Mutant Ninja Turtles (1987) upset about having to ditch the suits when Shredder aborted the plan.)
* Teenage Mutant Ninja Turtles (1987) upset when Lotus beats them up, especially when she decides to humiliate them further by tarring and feathering them as a finishing move. (Well, throwing them into a pipe that breaks, spilling tar on them; she likely thought up the feather part on a whim.)
* Teenage Mutant Ninja Turtles (1987) used this trope for its main cast, which according to Renae Jacobs (April), allowed the cast to play off each other and even ad-lib.
* Teenage Mutant Ninja Turtles (1987) was that the turtles kept getting the villain Dr. Polidorius's name wrong (calling him names like Pollyanna, Polyester, Polly-Wolly-Doodle, Polyunsaturated, Polytechnic, Polyurethane, Polynesia, Parlez-vous).
* Teenage Mutant Ninja Turtles (1987) were the ones forced to do most of the maintenance.
* Teenage Mutant Ninja Turtles (1987): When Bebop and Rocksteady meet some friends from before they were turned into mutants, they have to prove to their friends who they are. Rocksteady runs towards a wall and hits it with his head and it convinces their friends because they don't believe anybody other than Bebop and Rocksteady would do anything that stupid.
* Teenage Mutant Ninja Turtles (1987), where multiple things from the 1987 series are reimagined to be less silly, the robots are revealed early on to be adaptive, and can challenge the heroes. It's also justified: The heroes keep beating up the Foot so much, they can't recruit any more minions!
* Teenage Mutant Ninja Turtles (1987) which Shredder accurately guesses is to annoy him. Shredder makes it quite clear that he only puts up with Krang for his weapons.
* Teenage Mutant Ninja Turtles (1987) who couldn't do anything right. In fact, this Trope was lampshaded by the Shredder himself when the experiment was actually done:
* Teenage Mutant Ninja Turtles (1987) with them, but as the series went on they began being treated more like standard superheroes and walked around openly.
* Teenage Mutant Ninja Turtles (1990), Casey Jones mentions at one point that he played a sport (presumably Ice Hockey) professionally, but his career lasted less than a year before he got injured.
* Teenage Mutant Ninja Turtles (1990) contains a room where underage teens smoke and gamble.
* Teenage Mutant Ninja Turtles (1990) did most of his own stunts, save for the backflips and skateboarding.
* Teenage Mutant Ninja Turtles (1990) had this happen when April wakes up in the Turtles' den and sees them for the first time. She starts screaming and a few of the turtles follow suit.
* Teenage Mutant Ninja Turtles (1990) has a G-rated version of this between

Donatello and Casey Jones while they are fixing a truck. Part of it was that they were trying to go in alphabetical order.
* Teenage Mutant Ninja Turtles (1990) has one "insult" (actually a description) traded for another. Casey Jones reveals that he's uncomfortable spending the night in the Turtles sewer lair.
* Teenage Mutant Ninja Turtles (1990) has the whole subplot on the farm as one big quiet drama scene in an action film.
* Teenage Mutant Ninja Turtles (1990), Michelangelo starts doing the "it slices, it dices" routine as Leonardo tosses a pizza in the air and slices it with his katanas — until a slice falls on Splinter's head.
* Teenage Mutant Ninja Turtles (1990) movie. Lampshaded, as seen on the page quote.
* Teenage Mutant Ninja Turtles (1990) says she has to go to a neighbor’s house four miles away to call her boss, Casey responds, “Hey, you just saved yourself an eight-mile round tripper. You were fired.” April doesn’t take it well—either the news or Casey’s attempt at “sensitivity.”
* Teenage Mutant Ninja Turtles (1990) Shredder, and one by one they fail utterly. Shredder can only be defeated by the intervention of the previously hermitic mentor of the turtles, Splinter.
* Teenage Mutant Ninja Turtles (1990). Shredder isn't lying, however, just incorrect; he doesn't know that Splinter was rescued by Casey and Danny as the Foot were carrying out their assault on the sewer den after Shredder ordered him killed.
* Teenage Mutant Ninja Turtles (1990), Shredder orders his Foot Clan to kill April O'Neil when she begins to dig too deep into his group.
* Teenage Mutant Ninja Turtles (1990) succeed, however, in collapsing the floor and dumping everyone down into the basement turned junk shop, where things get worse for the Turtles.
* Teenage Mutant Ninja Turtles (1990): "The class is Pain 101. Your instructor is Casey Jones."
* Teenage Mutant Ninja Turtles (1990): the pizza delivery is two minutes late, so Michelangelo got the pizza at a discount. Also, the "address" was a storm drain they christened "122 1/8", making the address a bit of a puzzle.
* Teenage Mutant Ninja Turtles (1990), the police chief is threatening to arrest April's boss's son for delinquency if he doesn't get April to stop criticizing the police in her news reports. When it didn't work, April's boss was forced to fire her.
* Teenage Mutant Ninja Turtles (1990). This was deemed to dark and lines and heavy breathing was added to the final cut to imply that he survived but passed out.
* Teenage Mutant Ninja Turtles (1990) used disaffected youths to form a thieves' guild.
* Teenage Mutant Ninja Turtles (1990): while fixing a truck, Donatello and Casey Jones engage in a game involving the swapping of insults, going through the entire alphabet. (They end up on "Gak-Face" and "Hose-Brain.")
* Teenage Mutant Ninja Turtles (1990) wields one in the final showdown with devastating efficiency.
* Teenage Mutant Ninja Turtles (2003) about focusing his mind to avoid distractions.
* Teenage Mutant Ninja Turtles (2003)", a cut deep enough to wear him down and require medical attention later, but doesn't show on his skin.
* Teenage Mutant Ninja Turtles (2003), all that remains are Khan, a bunch of Foot Ninja and a digital clone of the Shredder. To add insult to injury, even Karai and Chaplin turned their backs to the organization.
* Teenage Mutant Ninja Turtles (2003) and try to escape before he's blasted out the window.
* Teenage Mutant Ninja Turtles (2003), and usually asks him to repeat himself in English this time. Though sometimes the writers sacrifice snappier dialogue to remind us that he's the smart one:
* Teenage Mutant Ninja Turtles (2003) animated series has two of these. The second, Torbin Zixx, is a mercenary who will betray everyone twice in order to complete a job. The first and more important one, however, is Foot Clan member Karai, whose

sense of honor clashes with her devotion to her father in a way that makes her impossible to predict.
* Teenage Mutant Ninja Turtles (2003) are one of these: established almost a thousand year ago in Japan, they protect the stranded Utrom aliens from outsiders.
* Teenage Mutant Ninja Turtles (2003). As part of a test, Michelangelo has to steal an object from the test area without getting caught by Leonardo. Leo set up a bunch of moving spotlights in the darkened room so that it's almost impossible to stay in the shadows. Mikey circumvents this by blinding Leo with a metal plate and stealing the object while he's blinded.
* Teenage Mutant Ninja Turtles (2003), assassin duo Mr. Touch and Mr. Go need to bump fists in order to (temporarily) access their powers: super-strength for Mr. Touch, super-speed for Mr. Go. Given that these fade in a matter of minutes, they're always together.
* Teenage Mutant Ninja Turtles (2003), Atlantis—or, as it's called by the natives, Y'lyntis—was at the center of several of the series' subplots, including the origin of the turtles' second lair.
* Teenage Mutant Ninja Turtles (2003) battle, three of the turtles and Splinter trounce his army while Leo beats him down easily, before kicking him back to his own time, but not before Raph reveals that they had defeated him already. This event is implied to be the reason why the Shredder became so ruthless after his first defeat, which would cause the events of the next four seasons, facilitating said defeat.
* Teenage Mutant Ninja Turtles (2003)..." before following the others.
* Teenage Mutant Ninja Turtles (2003) bent on conquering and enslaving the universe.
* Teenage Mutant Ninja Turtles (2003) borders on being and subverting this trope. It's also the reason he's been reduced to a brain and an eye.
* Teenage Mutant Ninja Turtles (2003)", Donatello and April encounter the Brotherhood, a race of lizard-like beings who allegedly sought to reach Earth in order to share their technology. However, Donatello eventually finds that not only does the Brotherhood plan to consume every human on Earth, they had already done so with the main inhabitants of the planet they currently lived in.
* Teenage Mutant Ninja Turtles (2003): During their first off-planet adventure, the Turtles end up fleeing from some Triceratons in a flying car, with Mikey in the "sidecar".
* Teenage Mutant Ninja Turtles (2003) episode "Tales of Leo". After a severe smackdown by The Foot two episodes ago, Leonardo is unconscious and dying. The A-plot of the episode consists of his family's conversations with him about his childhood, told in the form of flashbacks.
* Teenage Mutant Ninja Turtles (2003) episode "The Big House", where the turtles plan to escape from a Triceraton prison.
* Teenage Mutant Ninja Turtles (2003) episode "The Trouble With Augie", Donatello eventually founds a mass grave organized in this manner. While one can see bits and pieces of other types of bones, skulls are by far the most common.
* Teenage Mutant Ninja Turtles (2003) episode "The Way of Invisibility"; after capturing Raph, Hun allows him to escape, while sending some of the invisible Foottech Ninjas to follow him back to the Turtles' lair. Luckily, the rest of the heroes catch on to what's happening and meet up with Raph before he gets home.
* Teenage Mutant Ninja Turtles (2003) go down, he was willing to die before he told the Shredder anything, and his last words to the villain were to insult him, saying, "He who lives without honor will die without honor."
* Teenage Mutant Ninja Turtles (2003) going on in New York City to Donatello.
* Teenage Mutant Ninja Turtles (2003) had a DVD release whose main attraction was the final arc with the Shredder and the third season finale. It was released at least a month before the beginning of the fourth season, and included three episodes from the next season well before their network premiere. Later the entire second half of the Fast Forward season was released on DVD, two months before its premiere. Finally, the infamous "Insane in the Membrane" was never aired, but was included in a DVD that contained the bulk of the fourth season.

* Teenage Mutant Ninja Turtles (2003) had a short-lived comic book adaptation by Dreamwave, which, like the 1987 cartoon comic adaptation before it, initially adapted episodes of the actual show before moving on with original stories.
* Teenage Mutant Ninja Turtles (2003) had this happen again, when Karai attacked the turtles' second lair, completely trashing it and forcing them to relocate to a third lair.
* Teenage Mutant Ninja Turtles (2003) has a boyfriend/girlfriend example in the episode "The People's Choice", where Casey does it to April while hanging out at his grandmother's farm.
* Teenage Mutant Ninja Turtles (2003) has Casey attempting to propose to April using a hockey analogy.
* Teenage Mutant Ninja Turtles (2003), has three diagonal scars down his left cheek, which he gained from Splinter himself prior to his mutation.
* Teenage Mutant Ninja Turtles (2003) he places the last two cards, the perimeter alarm goes off. After Donatello hurries to check his computer systems, something starts beating on the front door. The Turtles go for their weapons, and the house of cards gets its very own falling-down shot before it cuts back to the door finally breaking in.
* Teenage Mutant Ninja Turtles (2003). He takes on all of the Turtles, Splinter, Leatherhead, April, and Casey with nothing but a suit and a tie. Shredder needs his armor, Foot army, and Karai/Hun to take on the Turtles alone. Truly a badass.
* Teenage Mutant Ninja Turtles (2003), his original actor Greg Carey returned to the role.
* Teenage Mutant Ninja Turtles (2003), his sci-fi elements were dramatically darker and more conspiratorial than the campy stuff usually featured on the series.
* Teenage Mutant Ninja Turtles (2003) incarnation of Master Splinter was not originally Hamato Yoshi the ninjitsu master as most incarnations are, but was Hamato Yoshi's pet rat, who learned ninjitsu just by watching his owner. For a regular, unmutated rat, that's pretty impressive.
* Teenage Mutant Ninja Turtles (2003) incarnation of the Rat King (a.k.a. "The Slayer") is made from DNA from Bishop, Splinter, among other possible sources.
* Teenage Mutant Ninja Turtles (2003): In "Reality Check", Leonardo's alternate dimension counterpart, Graviturtle, uses a white that channels his gravity powers.
* Teenage Mutant Ninja Turtles (2003). In "Return to New York Part 3", he claims to have conquered Japan for the Tokugawa Clan.
* Teenage Mutant Ninja Turtles (2003): In "Sons of the Silent Age," the flashback scene shows over a dozen merpeople revolting against the Y'Lyntians, but only five journeyed to Manhattan. It's unclear whether the other merpeople all died or if they went elsewhere in their own small groups. The merwoman speaks as if her race's survival depends on her eggs hatching, but she could have just meant her specific tribe.
* Teenage Mutant Ninja Turtles (2003): In the episode "Adventures in Turtle-Sitting," Donatello, having been stung by a mutated bug, starts mutating into a monster while in April's apartment. He's able to resist it long enough to warn April and Casey to stay away from him as he runs out of the room... only to change and attack them.
* Teenage Mutant Ninja Turtles (2003). In the fourth season of the show, it was revealed that Agent Bishop's body was slowly degenerating, and therefore needed to transfer his mind to a new one, which eventually happened, dissolving skin and all. Later on, Baxter Stockman cloned himself a new body to replace the one he had systematically lost during the course of the series, only to find it decaying as well.
* Teenage Mutant Ninja Turtles (2003). In the very first episode, Leo does this and does this good. And thru many episodes Turtles cling to the ceiling a lot. Well, its justified that all of them are ninjas...
* Teenage Mutant Ninja Turtles (2003)" involves an attempt bring it back down to Earth.
* Teenage Mutant Ninja Turtles (2003) is his head in a robot-spider's body.
* Teenage Mutant Ninja Turtles (2003) is the focus of an episode, and Raptarr from

the third such race becomes a recurring character for the rest of the show.
* Teenage Mutant Ninja Turtles (2003), it is revealed that Oroku Saki, the Shredder, had taken both identities from a man-turned-demon in ancient Japan.
* Teenage Mutant Ninja Turtles (2003), it is revealed that the Roswell incident occurred when the Earth Protection Force, led by Agent Bishop, shot down an alien ship belonging to the aliens that initially abducted him.
* Teenage Mutant Ninja Turtles (2003): Karai is trained in ninjutsu yet is also an aspiring practitioner of bushido.
* Teenage Mutant Ninja Turtles (2003), Leo's first meeting with The Ancient One is a textbook example of the trope. Fortunately he figures it out on his own.
* Teenage Mutant Ninja Turtles (2003) loves this trope, with many fight scenes taking place on the tops of speeding trucks.
* Teenage Mutant Ninja Turtles (2003): Master Splinter has moments of this.
* Teenage Mutant Ninja Turtles (2003): Michelangelo eats Pluto. Or the doughnut representing Pluto in Donatello's diagram, at least.
* Teenage Mutant Ninja Turtles (2003), New York became a battleground between what was left of the Foot, the mob, and the Purple Dragons gang.
* Teenage Mutant Ninja Turtles (2003) of the series' hundredth episode.
* Teenage Mutant Ninja Turtles (2003) (presumably) has plans, but no prototype nor back-up. This is justified, however, by the fact that several of its parts were salvaged from the remains of an alien invasion, and could not be replicated.
* Teenage Mutant Ninja Turtles (2003) recurring character Ruffington is both the "corporate lobbyist" and "gangland gun runner", being a legitimate government contractor, and selling modified alien weaponry to street gangs such as the Purple Dragons.
* Teenage Mutant Ninja Turtles (2003) revealed that the turtles had met Casey Jones when they were all kids, trying to teach him how to be strong. The turtles had disguised themselves, taking turns as to who would help him out, and Casey was using a different name (Arnold), so they never realized they'd met before.
* Teenage Mutant Ninja Turtles (2003) said "we're going to DEFCON 4!" when the Triceraton spaceships began attacking Earth.
* Teenage Mutant Ninja Turtles (2003), saying that the 1987 characters in the 2012 series are instead from another universe.
* Teenage Mutant Ninja Turtles (2003)'s Demon Shredder started as a normal human and obtained his god-like abilities after he allowed a dying Tengu to possess him.
* Teenage Mutant Ninja Turtles (2003) "Secret Origins" arc, the turtles and Splinter are taken to the Utroms' Oracle Pod Chamber, which allows them to experience the aliens' collective memory in a virtual reality environment. Unfortunately, after some sabotage by Baxter Stockman, the environment becomes deadly, and the turtles are forced to look for the failsafe embedded inside the simulation before their minds can return to their bodies.
* Teenage Mutant Ninja Turtles (2003) series, Mike can be seen riding a hoverboard in the sewers.
* Teenage Mutant Ninja Turtles (2003) series, where time-travelling demon Savanti Romero threatens the future by trying to make the asteroid that wiped out the dinosaurs miss Earth. The turtles' mission, thus, is to assure that the colony drop happens.
* Teenage Mutant Ninja Turtles (2003) sides for protecting their new friend the Fugitoid, who is the only one who can help them return home.
* Teenage Mutant Ninja Turtles (2003) supposed to spend some time in the future.
* Teenage Mutant Ninja Turtles (2003), the antagonist Bishop is a Man in Black.
* Teenage Mutant Ninja Turtles (2003) the character of Angelo Sauper was voiced by Kakihara in Japanese and Sinterniklaas in English.
* Teenage Mutant Ninja Turtles (2003). The first occurs in "Return to New York", where the turtles storm Foot HQ in order to kill The Shredder, and the second in "Enter the Dragons," where the turtles and a shitload of allies storm The Demon Shredder's keep in order to kill him.
* Teenage Mutant Ninja Turtles (2003), the Fugitoid gets this treatment after he makes his heroic sacrifice at the end of the "Worlds Collide" arc.

* Teenage Mutant Ninja Turtles (2003): The Ninja Tribunal consists of four humans turned gods after intensive, if unspecified, training; when we first see them in the present, they are shown to possess immortality, limited omniscience, and the ability to reshape reality, among other perks.
* Teenage Mutant Ninja Turtles (2003) : There was a 3-part episode "Space Invaders", which centered on the Triceratons invading Earth in their frantic search for the Fugitoid.
* Teenage Mutant Ninja Turtles (2003) there were the Foot Mystics, powerful servants of the Demon Shredder who were composed of (and commanded powers of) Wind, Earth, Water, Fire, and Metal.
* Teenage Mutant Ninja Turtles (2003): The Sword of Tengu. Legend says its creator folded the metal over and over until every impurity and imperfection was eliminated. It's actually made of alien metal.
* Teenage Mutant Ninja Turtles (2003). The transformation itself — which happens after a long illness — is fairly brief, but still enough to leave him screaming in pain.
* Teenage Mutant Ninja Turtles (2003). The Turtles get rid of Cyber Shredder for good and April and Casey are officially married.
* Teenage Mutant Ninja Turtles (2003): The turtles' Triceraton ally Zog does this to the Shredder by keeping him immobile inside an exploding ship. While he succeeds in his intention of giving the turtles enough time to escape, the Shredder survives, while he himself...doesn't.
* Teenage Mutant Ninja Turtles (2003) the Ultimate Daimyo's War Staff is not only an object of power, it represents his authority over the Battle Nexus, which is why people who try to usurp him make a priority of obtaining it.
* Teenage Mutant Ninja Turtles (2003) The Y'Lyntian arc contains flashbacks showing that the people of Atlantis were in the middle of a battle against the oppressed human kingdoms when their mutated slaves (beasts of burden, merpeople, and avians) turned on them. The slaves helped the humans win the battle, sunk Atlantis into the sea, and then fled elsewhere, establishing civilizations of their own.
* Teenage Mutant Ninja Turtles (2003), this is how the Demon Shredder meets his demise, with green fire substituting for the expected shower of blood.
* Teenage Mutant Ninja Turtles (2003), this trope is why both the Federation and the Triceraton Republic want Professor Honeycutt's newly designed Teleportal, which, the show makes clear, could be used to destroy planets with no one being the wiser by beaming nuclear bombs into the core of the planet.
* Teenage Mutant Ninja Turtles (2003) to actually be a Back from the Dead situation. Given the character, the elaboration was sort of unnecessary, except for the fact that a) said occasion involved being at ground zero of an explosion that atomized a building, and b) it allowed the writers to bring the character back yet again. Also played straight with a couple of other characters, one of which included a nifty sequence in which flesh returns to his skeleton as he is resurrected.
* Teenage Mutant Ninja Turtles (2003), Triceratons stage a very public invasion of Earth. After it is repelled, things return more or less back to normal, with some subtle differences, such as anti-alien militias, a new black market for alien weaponry, and a world more ready to accept subsequent weirdness. While the turtles are still not free to show themselves on the streets, when they do, they're immediately classified as aliens.
* Teenage Mutant Ninja Turtles (2003) uses a variation: When April's antique shop is placed under surveillance by the Foot Clan, Angel smuggles secret messages between April and Leo hidden inside a pizza box.
* Teenage Mutant Ninja Turtles (2003) uses the time scepter to send the turtles to different times and places. Michaelangelo was sent to an alternate universe where the turtles are more traditionally cartoonish superheroes. Raphael was sent to a motorcycle race on an alien world. Donatello was sent to a dystopian future where Shredder had conquered the world. Leonardo was sent to an alternate universe similar to a samurai movie which was populated by humanoid animals.
* Teenage Mutant Ninja Turtles (2003) villain who can fight on par with the

Turtles. But some of his strength, durability, and survival feats will make you think otherwise, given his penchant for bending metal with his bare hands, ripping off a support beam and using it as a weapon, and surviving falls that would seriously kill most ordinary people.
* Teenage Mutant Ninja Turtles (2003) warring empires saw the potential for it to be one, as they could use it to teleport nuclear bombs into the cores of planets.
* Teenage Mutant Ninja Turtles (2003) was cancelled after two seasons, dubbing only the first 52 episodes of the show.
* Teenage Mutant Ninja Turtles (2003) when he watches his index finger spontaneously melt off.
* Teenage Mutant Ninja Turtles (2003)", when Leonardo, Usagi, Gen, and Lord Noriyuki find themselves at a cliff, and then are soon attacked by Neko Ninja.
* Teenage Mutant Ninja Turtles (2003), where after his main body is destroyed, he is placed into a much larger, more heavily armed (literally; he's got four of them in this thing) suit.
* Teenage Mutant Ninja Turtles (2003)), while Leonardo dives to catch Karai, then deploys. It's slightly more realistic, as their fall ends with a curve from vertical to horizontal, which dumps their kinetic energy in a safer fashion.
* Teenage Mutant Ninja Turtles (2003) who possesses the blueprints for a teleportation device that both sides seek to weaponize. Later, the Federation also gets involved and secretly make a deal with the US government to capture the Fugitoid. The three-part episodes where the two rival empires finally duke it out is appropriately titled "Worlds Collide".
* Teenage Mutant Ninja Turtles (2003) worn by the Shredder's Elite Guard:
* Teenage Mutant Ninja Turtles (2003) you got 4 mutant humanoid turtles who do ninjitsu, and battle ninjas, robots, aliens, and inter-dimensional creatures to boot.
* Teenage Mutant Ninja Turtles (2012)", an anthropomorphic rock pigeon named Pigeon Pete offers to take the main characters to where they need to go, at the cost of "bread" — sourdough to be exact. Leonardo nervously invokes this when asking Pete to clarify.
* Teenage Mutant Ninja Turtles (2012), and he was using Tiger Claw all along in order to accomplish those three tasks.
* Teenage Mutant Ninja Turtles (2012), and last seen knocked out by Mikey before the Shredder sets his mansion on fire with a Molotov cocktail. He's not shown amongst the surviving members of the Foot in the next season, but his death remains unconfirmed.
* Teenage Mutant Ninja Turtles (2012) and makes him attack anyone close to him.
* Teenage Mutant Ninja Turtles (2012), and then he thought he could be like the turtles by dousing himself with mutagen, instead he became a horrible blob monster so in a way he got what he wanted.
* Teenage Mutant Ninja Turtles (2012), April discovers she has a rare gift when she is able to "communicate" with a psychic mutant monkey. This gift intrigues Splinter and he offers to train her as a as a Kunoichi, who were traditionally trained with different skillsets than male ninja.
* Teenage Mutant Ninja Turtles (2012) as a remote-controlled edge weapon.
* Teenage Mutant Ninja Turtles (2012), at one point Donatello and Raphael have a baking contest and have April try their cakes. After she tries Raph's, she vomits, which is rainbow-colored because of the frosting, and this also causes Raph and Donny to vomit shortly afterward.
* Teenage Mutant Ninja Turtles (2012) before concluding by pointing to a Danger: Explosive sign on it.
* Teenage Mutant Ninja Turtles (2012)) before realizing he has joined the conversation.
* Teenage Mutant Ninja Turtles (2012), Bradford mentions this trope just before stabbing the Mutagen bomb, spilling mutagen on himself and Xever and washing them off the balcony.
* Teenage Mutant Ninja Turtles (2012). Bradford wants to eat Xever too, but only to shut him up.

* Teenage Mutant Ninja Turtles (2012) briefly has Mikey doing this to Raph.
* Teenage Mutant Ninja Turtles (2012) can eventually transform between her serpent and human form at will.
* Teenage Mutant Ninja Turtles (2012) cartoon, in answer to Leonardo's confusion over why he was so sure in choosing him as the team's leader, Master Splinter asserts that as leader, he will learn that there are no right and wrong answers, only "choices".
* Teenage Mutant Ninja Turtles (2012)". Casey shoots back that he's not "oblidary".
* Teenage Mutant Ninja Turtles (2012) confirmed that their version of Michelangelo has ADHD-PI (Attention deficit hyperactivity disorder predominantly inattentive).
* Teenage Mutant Ninja Turtles (2012) daughter, made this blatantly obvious from the get-go.
* Teenage Mutant Ninja Turtles (2012) despite her relationship to the Shredder.
* Teenage Mutant Ninja Turtles (2012): Despite proving again and again that he's the only one who has what it takes to be a good leader, Leo notes that his brothers only seem to follow his lead when they feel like doing so. In "New Girl in Town," it reaches the point where Leo gets sick and tired of constantly being second-guessed and not getting any appreciation for his efforts that he decides to let Raph be leader for a change.
* Teenage Mutant Ninja Turtles (2012) DNA, and presumably, if the Kraang managed to get their hands on her complete DNA sequence, these issues would not occur.
* Teenage Mutant Ninja Turtles (2012) Donatello is shown carrying Leonardo this way during a nightmare sequence in the Wacky World of Wyrm.
* Teenage Mutant Ninja Turtles (2012) episode "Metalhead", Donatello says "Gentlemen, and Raphael" before unveiling the eponymous attack drone. Raph is not amused by this, but Mikey seems to be.
* Teenage Mutant Ninja Turtles (2012) episode "The Manhattan Project'', April and Casey encounter giant worms brought from Dimension X, and are freaked out by a baby worm that has a human baby's face.
* Teenage Mutant Ninja Turtles (2012) explode if they don't fix things fast.
* Teenage Mutant Ninja Turtles (2012) Fascinatingly enough, the word choice implies this to be the fate of everyone (or at least good people) when they end up dying.
* Teenage Mutant Ninja Turtles (2012) for the season finale, when the Tricereton armada arrives. The season ends with Shredder choosing to kill Splinter than to save Earth, and the Earth destroyed by the Triceretons' singularity weapon.
* Teenage Mutant Ninja Turtles (2012) gets what's coming to him in "Owari," as his killing of Splinter and injuring Karai is what gets the Turtles to come after him full-force, and he's beheaded by Leonardo.
* Teenage Mutant Ninja Turtles (2012) has a giant eye floating in a black hole that randomly zaps whatever gets caught in its sight with purple lightning.
* Teenage Mutant Ninja Turtles (2012) has, among others, April as a teenager as opposed to a young adult like previous versions. Master Splinter is also younger, as in most continuities he is an old man, where here he is middle aged.
* Teenage Mutant Ninja Turtles (2012) has Leonardo and Karai. They're flirty before they realize that Karai is actually the long-lost daughter of Splinter (aka Hamato Yoshi), who raised Leonardo from childhood. After the reveal, they actually grow closer, and though the attraction isn't explicitly referred to as much, they tend to treat each other a bit too intimately for step-siblings.
* Teenage Mutant Ninja Turtles (2012) has the Season 3 episode "Casey Jones vs. The Underworld", which focuses more on Casey's rivalry with Hun than any of the turtles, as if to make up for Casey always being left out of important missions.
* Teenage Mutant Ninja Turtles (2012) . He only found out a year later when doing ADR for the fight scenes.
* Teenage Mutant Ninja Turtles (2012), he refuses to. (The reason it happened was because it was a plot by the villain to brainwash anyone who ordered the pizzas.
* Teenage Mutant Ninja Turtles (2012): In the penultimate episode of Season 4, "Requiem," Splinter is killed by Shredder. The next episode, "Owari," begins with Splinter's funeral; he is buried on April's family farm in North Hampton, with the Turtles themselves and their allies, including the Mighty Mutanimals and April's

father, in attendance.
* Teenage Mutant Ninja Turtles (2012) is actually part of the Kraang gathering. He was kicked out for being an idiot. When Krang and the Sub-Prime meet, Krang is referred to as the Sub-Prime's cousin.
* Teenage Mutant Ninja Turtles (2012) is against the rules and Mikey lowers his hand.
* Teenage Mutant Ninja Turtles (2012) is Donatello's constant crush on April. It wasn't so bad during the first season where it just popped up every now and then, but in season two the new writers decided to take it and make it the primary aspect of Don's character, making every single one of his appearances devoted to him lamenting on his crush on April and getting jealous over Casey, which has also wound up limiting April's character development as well. Even worse is by the end of the season it seemed that the whole love-triangle aspect was finally resolved, only for the whole thing to come back with a vengeance early on in the third season. By this point, fans have become sick of it.
* Teenage Mutant Ninja Turtles (2012), is it really a surprise they can beat the foot-bots even when they can predict their attacks?
* Teenage Mutant Ninja Turtles (2012). It falls to him to synthesize antidotes and diagnose symptoms from poisons and injuries.
* Teenage Mutant Ninja Turtles (2012), it is revealed that the Foot Clan has invoked this trope, due to many of the former members quitting after losing to the turtles so often.
* Teenage Mutant Ninja Turtles (2012). Karai flirts with Leo on screen, but they become enemies after Leo and his brothers try to kill the Shredder, her father.
* Teenage Mutant Ninja Turtles (2012) Kavaxas to Earth in order to resurrect the Shredder, who was killed by Leonardo at the end of Season 4. By the fourth episode of the season, Kavaxas succeeds in doing so... but the revived Shredder is little more than a shambling corpse. Tiger Claw himself suspects that Shredder has not been truly revived, and Kavaxas is simply using him as a puppet; he's proven right.
* Teenage Mutant Ninja Turtles (2012): Leatherhead the mutant alligator falls squarely into this trope. Literally, as his upper body down to about the point where his rib cage ends just squares off and sits on a pair of legs and hips that look like they should belong to someone about one third of his size. That could actually be why he's depicted as being powerful but extremely ungainly.
* Teenage Mutant Ninja Turtles (2012) Master Splinter tells his sons that Shredder attacked him and his family, killing his wife and infant daughter, Miwa. During the first season finale, the Shredder tells him the truth: his wife died in the attack, but Shredder found his daughter and raised her as his own, naming her Karai.
* Teenage Mutant Ninja Turtles (2012), Michaelangelo rubs a reject batch of retro-mutagen on his skin (he read the label that said to keep it "Super Cooled" and thought it would make him "super cool") and develops a bad case of "shellacne" which gets progressively worse. If Donatello didn't make an antidote soon, Mikey would eventually turn into one big zit.
* Teenage Mutant Ninja Turtles (2012), Michelangelo coins the name for most villains and some equipment (such as the Turtle van now being the "Shellraiser"), to the point of total annoyance. Indeed, he even gets annoyed when people decide to create their own monikers (e.g., "He calls himself the Rat King"), when or another Turtle does so.
* Teenage Mutant Ninja Turtles (2012) Michelangelo has been gradually becoming this. He often makes the mistake of goading monsters and mutation freaks which doesn't end well, and him screwing off near or with mutagen has resulted in several characters getting exposed to it, even himself at one point. And he still doesn't learn.
* Teenage Mutant Ninja Turtles (2012)!" Michelangelo then states that he doesn't think they'd fit.
* Teenage Mutant Ninja Turtles (2012). Mikey even fails to notice what's happening on one occasion and just thinks the plan is an excuse to wear a silly costume.
* Teenage Mutant Ninja Turtles (2012), Mikey gets tickled by Metalhead's scanning lasers.

* Teenage Mutant Ninja Turtles (2012) one with new mutations, and even ones that aren't usually still involve one - that way there's more monster toys for the kids to buy and pit them against their turtle figures.
* Teenage Mutant Ninja Turtles (2012), only to find out that it is protected by a force field.
* Teenage Mutant Ninja Turtles (2012), Pete, being a mutated pigeon, has a tendency to do this.
* Teenage Mutant Ninja Turtles (2012) plan that leads to a confrontation with Shredder is doomed to fail.
* Teenage Mutant Ninja Turtles (2012) plays with this trope on and off throughout its run. Considering that it's a mix between the original comics and first series explains it.
* Teenage Mutant Ninja Turtles (2012) portrays Michelangelo as easily distracted. Best exemplified in this quote from "The Pulverizer".
* Teenage Mutant Ninja Turtles (2012), pretty much destroying the fear factor.
* Teenage Mutant Ninja Turtles (2012) resulted in a new generation of mutants with a population so large that they cannot go unignored by New York's human population. This, combined with the Earth Protection Force's experience and resources in managing such events, led to an uneasy cohabitation with humans and mutants, allowing the Hamato Clan a chance to live out in the open without most of the fears their mutated physiologies gave them.
* Teenage Mutant Ninja Turtles (2012) sees its version of the Shredder sport massive burn scars under his helmet, something past Shredders didn't have.
* Teenage Mutant Ninja Turtles (2012)'s face is covered in gruesome burn scars, and his right eye is whited out.
* Teenage Mutant Ninja Turtles (2012). She's been able to hold her own against any of the turtles, and has no trouble at all with the Kraang-droids.
* Teenage Mutant Ninja Turtles (2012) ships all resemble angular pryamids.
* Teenage Mutant Ninja Turtles (2012), Shredder takes the time to gloat over finally beating Splinter:
* Teenage Mutant Ninja Turtles (2012). Splinter catches them in the act and asks about their injuries, and after a few minutes of them stammering and trying to come up with an excuse, Mikey claims they were hit by a bus. Splinter doesn't buy it for a second.
* Teenage Mutant Ninja Turtles (2012), Splinter falls into the same pit and encounters the Rat King, who attempts to assert control over Splinter. After Splinter escapes him, he discovers the Rat King's decayed corpse, causing him to write off what he had previously seen as a hallucination.
* Teenage Mutant Ninja Turtles (2012), Spy Roach gets hit by an energy drill, causing him to expand until he explodes.
* Teenage Mutant Ninja Turtles (2012) tends to mix 2D and 3D animation (such as flashbacks being done entirely in "motion comic" format), and the show's camera angles, effects, shading, and character designs are reminiscent of comic books.
* Teenage Mutant Ninja Turtles (2012). The captain specifically brings two crewman along when he beams down to a dangerous planet so they'll get shot instead of him.
* Teenage Mutant Ninja Turtles (2012) the Earth gets invaded by Triceratons who use a Black Hole Generator to destroy the planet. At the last second the turtles are saved by the Fugitoid, who takes them six months into the past to save Earth. He points out that this is the only chance they are going to get and won't be able to time travel again.
* Teenage Mutant Ninja Turtles (2012) the first time that April, Casey and Irma are shown hanging out together he tells Irma that she shouldn't be chaperoning his and April's date. April replies that they're not on a date. This probably counts as the first time he's explicitly shown romantic interest in her.
* Teenage Mutant Ninja Turtles (2012). The Kraang plan to alter earth's atmosphere to one that they prefer, and that earth natives can't breathe in.
* Teenage Mutant Ninja Turtles (2012), the rock titan General Traag reassembles himself with nary a scratch after being at the epicenter of a bomb explosion.
* Teenage Mutant Ninja Turtles (2012), The Shredder is slain by Leonardo only to be

revived for one episode shortly into the fifth season.
* Teenage Mutant Ninja Turtles (2012), The Turtles easily defeat several Foot Ninja which caused them to get swelled heads. Splinter scolds the turtles for their overconfidence and forces them to switch weapons to teach them a lesson.
* Teenage Mutant Ninja Turtles (2012), the yellow gas on the Kraang's planet that they recreate in the TCRI building is toxic to Earth beings.
* Teenage Mutant Ninja Turtles (2012). They're extremely disappointed at the anti-climactic ending, and Michelangelo watches it again, but rewinds to just before he gets eaten and pauses it there.
* Teenage Mutant Ninja Turtles (2012) to the latter show in TMNT's fourth season, and the fact that Ciro Nieli worked on both shows.
* Teenage Mutant Ninja Turtles (2012) Vringath Dregg has a mothership that looks like a giant bug and is made of organic tech.
* Teenage Mutant Ninja Turtles (2012) was in love with the same woman Hamato Yoshi/Splinter loved. When she chose Yoshi over Saki, he became jealous of Yoshi and came to hate him. His entire plan is to kill Splinter by using his long-lost daughter as a weapon.
* Teenage Mutant Ninja Turtles (2012)", when Casey calls Professor Honeycutt "metal" after he rescues them from Dregg, the professor misunderstands the compliment and clarifies that he is indeed made of metal, as well as a plastic fiber compound.
* Teenage Mutant Ninja Turtles (2012) when Fishface mockingly calls Casey Jones the team's "obligatory human." In the show proper it was played straightest in season 1, where April was the main human on the side of good.
* Teenage Mutant Ninja Turtles (2012), when Tiger Claw senses Alopex and freezes up, Bebop jokes that he's been using catnip. Given that Tiger Claw hid a plant behind his back when Bebop and Rocksteady came into his room, it's... not implausible.
* Teenage Mutant Ninja Turtles (2012), while the turtles and Renet are in an Egyptian tomb Michelangelo feels someone poke him from behind and assumes it's Raphael playing a prank on him. Except Raph is in front of him; Mikey looks back and to his horror sees it's a dismembered mummy arm on his shell.
* Teenage Mutant Ninja Turtles (2012), whilst the Turtles are trying to get some information out of Snake, Raphael says some barbed things regarding Michelangelo's appearance.
* Teenage Mutant Ninja Turtles (2012) who is a bounty hunter and wears bulky power armor that also doubles as his spaceship. It features twin laser Gatling guns, missile launchers, and a very powerful mouth hatch with metal-shredding teeth, in addition to his own razor-lined mouth inside. He's hired to hunt down the Turtles and bring them to Dregg, the main villain of season 4, and the Turtles later succeed in making the hunt personal for Armaggon, creating a secondary recurring villain.
* Teenage Mutant Ninja Turtles (2012), with "Live Action Role Play" right on the labels.
* Teenage Mutant Ninja Turtles (2012) Xever/Fishface freely admits to Raph that he works for the Shredder because he "likes having a job where he gets to crack skulls every day."
* Teenage Mutant Ninja Turtles (2014), all of the Turtles are much larger compared to their traditional appearances, but Raphael is noticeably the bulkiest of the four.
* Teenage Mutant Ninja Turtles (2014) as the most prominent name in the marketing, despite being only one of a half dozen producers, because his name was also the most notable.
* Teenage Mutant Ninja Turtles (2014), both Mikey and Vernon have made it clear that they are attracted to April but she either ignores their advances or brushes it aside.
* Teenage Mutant Ninja Turtles (2014), both Raph and Mikey have sunglasses as part of their clothing, but both never use them. Mikey's don't even seem to be the same size as his face! Averted with Donatello's high-tech scanners.

* Teenage Mutant Ninja Turtles (2014), but particularly on April and Vernon's part as they slide down a snowy mountain in a truck cab - their conversation does not match their dire situation.
* Teenage Mutant Ninja Turtles (2014) has several retractable blades per arm, and he can even pull them out to make a double-edged blade. The suit can also fire the blades, and bring them back with magnets...
* Teenage Mutant Ninja Turtles (2014) in the climax. The only female character in the film who actually uses weapons and participates in battles is Karai.
* Teenage Mutant Ninja Turtles (2014), it's clear that Raph doesn't respect Leo's leadership at first, but it's also clear that Leo is in charge because no-one is able to keep the team together like he can. Raph eventually realizes that following Leo's orders is the only way for them to win.
* Teenage Mutant Ninja Turtles (2014), Mikey has April on his mind in pretty much every non-action scene where they interact. He even apologizes for how creepy his "We will find you" line sounded when she first meets them.
* Teenage Mutant Ninja Turtles (2014) mutant turtles, however in the case of great blood loss as the turtles experience, giving them adrenaline would definitely give them short-lived pep but it would be short-lived and not last as long as through the end of the movie. The amount they received on their dangerously low blood pressure should also have given them heart failure within minutes.
* Teenage Mutant Ninja Turtles (2014) ninja cult from the original source.
* Teenage Mutant Ninja Turtles (2014) of stopping the spire on Sacks' tower from falling, and the toxin from contaminating a ten-block radius. Leonardo's response?
* Teenage Mutant Ninja Turtles (2014) of the Shredder, is generally agreed to be a much better advertisement for the film and has turned some detractors around into supporters while in general calming the fanbase.
* Teenage Mutant Ninja Turtles (2014), Raphael's assumed dead by the Foot Clan when his brothers are captured. He was just knocked out.
* Teenage Mutant Ninja Turtles (2014): Shredder's introduction in full armor, fanning out his excessive number of blades. There is also Raphael crashing shell first into a humvee, flipping it over.
* Teenage Mutant Ninja Turtles (2014) soundtrack is named "Adolescent Genetically Altered Shinobi Terrapins".
* Teenage Mutant Ninja Turtles (2014), sports quite a few facial scars.
* Teenage Mutant Ninja Turtles (2014), the Turtles and their outfits look very similar to popular aspects of the “realistic fan art" in the fandom look, especially Raphael's clothing.
* Teenage Mutant Ninja Turtles (2014), the Turtles' shells are bulletproof, which they were quite delighted to learn.
* Teenage Mutant Ninja Turtles (2014). They've switched out their fabric masks for silver face masks with sunglasses.
* Teenage Mutant Ninja Turtles (2014), this is basically Leo's answer when Raph asks who put him in charge.
* Teenage Mutant Ninja Turtles (2014), to major clothing differences and physical stature.
* Teenage Mutant Ninja Turtles (2014). Vernon also qualifies due to his driving skills and confrontation with Sacks.
* Teenage Mutant Ninja Turtles (2014), Vernon misinterprets April's description of the turtles, asking if they're aliens. April points out how stupid that idea sounds. This was exactly how the fans reacted during very early development when a leaked script (that wasn't even real) had the turtles be aliens.
* Teenage Mutant Ninja Turtles (2014), when they reach the Sacks estate, Raphael elects to simply tear a hole in the side of Vernon's van and jump out.
* Teenage Mutant Ninja Turtles (2014), where they have to perform balancing acts while simultaneously doing another task for hours on end.
* Teenage Mutant Ninja Turtles (2014), while Leonardo is a pretty serious character, he often finds himself going along with his brothers' antics. The elevator scene is a good example.
* Teenage Mutant Ninja Turtles (2014), with the Shredder again. Time will tell if

this was playing the trope straight or subverting it.
* Teenage Mutant Ninja Turtles 2, April attempts to convince Keno that Mikey's nunchaku are really hers and ends up smacking herself several times in the arms and chest.
* Teenage Mutant Ninja Turtles Adventures #23, a space criminal named Bellybomb is sentenced to a toxic prison planet for seventeen life sentences for extortion, armed robbery, hijacking, kidnapping, torture, murder, man-eating, brain poaching, soul thievery...and impersonating a primitive deity named Bob. After the jailers read off these crimes, Bellybomb points out that they didn't mention his unpaid parking tickets.
* Teenage Mutant Ninja Turtles Adventures comic book series doesn't help matters, since it was based off of the animated series and was probably read more by said complainers. Of course, Eastman and Laird's Mirage Studios didn't produce that book series—it was licensed out to Archie Comics.
* Teenage Mutant Ninja Turtles Adventures for additional details) fits this trope perfectly. Including the child.
* Teenage Mutant Ninja Turtles Adventures has this. The only time she ever showed both eyes was in a flash-forward to her in her twenties.
* Teenage Mutant Ninja Turtles Adventures, including animated mainstays such as Leatherhead, Slash and Metalhead, assassinated.
* Teenage Mutant Ninja Turtles Adventures introduced Ninjara, a ninja foxwoman, as an antagonist. A few issues later, she joins the turtles and becomes a series regular, appearing in every story since.
* Teenage Mutant Ninja Turtles Adventures: It occurs with Null's mercenaries -who turn out to be robotic- during the "Terracide" arc.
* Teenage Mutant Ninja Turtles Adventures, Jive Talk, and hot-rodded flying cars.
* Teenage Mutant Ninja Turtles Adventures: Morbus is a garbage planet within Dimension X, where Krang is banished by Cherubae.
* Teenage Mutant Ninja Turtles Adventures series featured the turtles traveling to another dimension where Ace Duck wrestles Leatherhead in a huge arena. They are quickly selected to participate.
* Teenage Mutant Ninja Turtles Adventures special, where reality-altering mole Headrush (acting on Splinter's behalf) tests the turtles with a series of threats obviously designed to fit the turtles' individual skills (a conveyor belt of doom for Donny, pizza monsters for Mikey, etc.). However, whenever it was time for a turtle to face his designated foe, Headrush would then incapacitate him, requiring one (and always one) of the other turtles to step in and handle the threat in his stead.
* Teenage Mutant Ninja Turtles Adventures taking suicide pills that set their heads on fire, burning the flesh off. No reason not to do it with style...
* Teenage Mutant Ninja Turtles Adventures: The Ninja Turtles from the year 2094 wore these during an arc, based on action figure designs.
* Teenage Mutant Ninja Turtles, after being freed from his confinement in an asteroid, decides that in order to destroy all the Turtles in the universe, he must destroy reality itself, and sets out to do just that.
* Teenage Mutant Ninja Turtles, after he's made a master control for the hundreds of Mousers Shredder forced him to make, Shred-head decides that "He knows too much" and sends his Foot Soldiers to eliminate Baxter. Only the Turtles' timely intervention prevent the Foot from succeeding.
* Teenage Mutant Ninja Turtles", after Leonardo travels through a ‘random’ portal to Narnia in the New York sewers, his family, April and Klunk track down the now-elderly Susan in New York, where she is able to open a door to Narnia using a photograph of the wardrobe and invoking her status as a Queen of Narnia.
* Teenage Mutant Ninja Turtles after Nickelodeon's acquisition of the franchise that he actually likes Venus as a character and hopes for her to make a comeback someday.
* Teenage Mutant Ninja Turtles, all of which were produced during the 1990s. The 2007 movie, however, is straight-up CGI animation.

* Teenage Mutant Ninja Turtles. A lot of imported turtles were abandoned after the show fell out of favour and the luckiest of them were dumped in rivers and reservoirs. Various areas of Britain report that water features suddenly developed resident turtle populations after the end of the show's run on TV, possibly when owners realised they weren't going to morph into superheroes and that the real thing is rather prosaic and boring - and possibly long-lived. Sefton Park in Liverpool, for instance, now has an unwanted turtle population which defies attempts to cull it and is a pest, preying on native fish and wildfowl. Fishermen across the UK hate the imported alien population of snapping turtles, for their part in depleting fish stocks. Attempts are periodically made to cull them.
* Teenage Mutant Ninja Turtles also featured turtle-like demons identified as kappa, despite the lack of water-filled depressions.
* Teenage Mutant Ninja Turtles: Although the precise number and location varies between incarnations, The Shredder's costume will always include several of these.
* Teenage Mutant Ninja Turtles. Although the Turtles also appear, Hun is the main focus of the episode, giving hints as to his background.
* Teenage Mutant Ninja Turtles always leaves a lotus flower whatever crime she strikes.
* Teenage Mutant Ninja Turtles & Other Strangeness adventure in which a time-traveling Southern man buys a bunch of automatic weapons with the intention of giving them to the Confederacy. The players are supposed to stop him.
* Teenage Mutant Ninja Turtles & Other Strangeness had an elaborate character creation system that provided rules for creating mutant squirrels, Moose, Housecats, or whatever. But the title characters were impossible to create according to the rules. Their Ninja Skills were fine, but their mutations were more advantageous than was possible for Player Characters.
* Teenage Mutant Ninja Turtles & Other Strangeness he tends to come off as a less than altruistic person.
* Teenage Mutant Ninja Turtles & Other Strangeness hiding in underground bunkers.
* Teenage Mutant Ninja Turtles & Other Strangeness supplement "Transdimensional TMNT" had a surprisingly complex justification for San Dimas Time that involved the time stream coiling around itself in predictable patterns and jumping from coil to coil where they touch.
* Teenage Mutant Ninja Turtles & Other Strangeness. Unexpectedly he creates a successful bionic man.
* Teenage Mutant Ninja Turtles, and a new subtitle—"Back to the Sewer".
* Teenage Mutant Ninja Turtles and found most of them to be disgusting.
* Teenage Mutant Ninja Turtles and human masks in public but soon switching over to them being publicly known heroes. April's career as a news reporter probably helped in that regard.
* Teenage Mutant Ninja Turtles, and that any input he and Kevin Eastman gave the crew of the series tended to be ignored. Kevin Eastman, however, admits to being fond of the series, with Bebop and Rocksteady being among his favorite characters in the franchise.
* Teenage Mutant Ninja Turtles and vice versa, alternating between hand-drawn animation and CGI.
* Teenage Mutant Ninja Turtles animated series has just about everybody pulling this every time they go up on a rooftop.
* Teenage Mutant Ninja Turtles animated series was dubbed for Japanese TV, the two characters were renamed Sawaki Oroku and Yoshihama Takeshi respectively (both names in surname/given name order).
* Teenage Mutant Ninja Turtles. An orphan found and adopted by the Shredder at an early age, he turned her into one of his most loyal and capable lieutenants. The Shredder, surprisingly enough, turns out to be a rather good parent (at least from her account) and the ensuing loyalty she feels to him is at the core of her character arc.
* Teenage Mutant Ninja Turtles, April, seen as a puff-piece reporter but attempting to break into serious journalism, is brushed aside by her superiors when she

attempts to get a camera crew sent to a Foot Clan robbery in progress.
* Teenage Mutant Ninja Turtles arcade game, whenever you're fighting Rocksteady and Bebop at the same time, you can pull this off by waiting for them both to charge, and then jump at the last second. It does at least a bit of damage and leaves them both stunned for a while, leaving you a chance to get in a few free hits.
* Teenage Mutant Ninja Turtles are a ninja cult from Japan, and are known for drug smuggling, counterfeiting, gunrunning, murder, assassinations, computer hacking, theft, and terrorism.
* Teenage Mutant Ninja Turtles are probably the most closely associated to it. If you weren't familiar with the term until you heard it used by the turtles, you probably think of them when you hear it.
* Teenage Mutant Ninja Turtles, a show Bart would have been watching. In the episode "Behind The Laughter", he complains that he never said "Cowabunga" in his life.
* Teenage Mutant Ninja Turtles at one point April winks after thanking her saviors. The Turtles argue which of them she was winking at, when she clarifies that she was winking at Splinter.
* Teenage Mutant Ninja Turtles, at one point the plan calls for April to get inside a building so she can access their security system. Since this means the guards have to not be paying attention, Casey is assigned the job of distraction, which he accomplishes by smashing up the lobby in his best crazed-loon persona.
* Teenage Mutant Ninja Turtles at the end of their season 3 arc. One case turns out to be more permanent than the other.
* Teenage Mutant Ninja Turtles baddie Baxter Stockman can be viewed as a kind-of failed evil genius in most versions.
* Teenage Mutant Ninja Turtles, Baxter says he just did it because "it was FUN!"
* Teenage Mutant Ninja Turtles be bothered by hordes of Foot Ninjas trying to kill them.
* Teenage Mutant Ninja Turtles, before they're interrupted by a rampaging Nano.
* Teenage Mutant Ninja Turtles Belladonna Starchild finally manage to confess their love for each other, Belladonna innocently asks if she can touch Donny's shell, you may think this trope is going to happen but instead of getting aroused Donny just gets very sleepy and relaxed; it is mentioned in another fic the the Turtle's shells are NOT erogenous zones.
* Teenage Mutant Ninja Turtles "Body Count" miniseries had metal hands.
* Teenage Mutant Ninja Turtles, but his lack of focus and laziness hold him back from being the best fighter.
* Teenage Mutant Ninja Turtles, but mayhem breaks out before anything really happens.
* Teenage Mutant Ninja Turtles, but the original 2003 series wraps up with all the characters in one huge battle.
* Teenage Mutant Ninja Turtles, but watch enough cartoons and you'll know it by heart.
* Teenage Mutant Ninja Turtles calls all of his counterparts "sellouts".
* Teenage Mutant Ninja Turtles calls home!), though both films take place in much of New York, anyway.
* Teenage Mutant Ninja Turtles can get you killed. Being a good deal younger than his previous incarnations, this Splinter is much faster and more deadly than in the previous series. He even incorporates his mutation into his fighting style, dropping to all fours and fighting like a rat against especially powerful opponents.
* Teenage Mutant Ninja Turtles cartoon cemented the series as being for little boys.
* Teenage Mutant Ninja Turtles cartoon did this with a planet of "peaceful space turtles".
* Teenage Mutant Ninja Turtles cartoon, Donatello has invented a device that will freeze a person mid-action. Michaelangelo, skeptical, offers to test it out. He takes a leap into the air, and Donatello freezes him in mid jump. Donatello then tells the others that when Michaelangelo is unfrozen, he'll have no idea that any

time has passed, and will probably say something like "See? I told you it wouldn't work!" Which is exactly what happens when he's unfrozen.
* Teenage Mutant Ninja Turtles cartoon hooked up at the beginning of the third season; with the exception of an early, minor hiccup, the relationship continued strong ever since, culminating in their marriage at the end of the seventh season.
* Teenage Mutant Ninja Turtles cartoon. In one episode, Michaelangelo asked why villains always chose to meet in abandoned warehouses. Raphael told him it was "because there aren't any old, abandoned luxury penthouses!"
* Teenage Mutant Ninja Turtles cartoon, in order to avoid outcries against such a "violent" show, the majority of the turtles' enemies were robots (Foot soldiers, Mousers.) As a result, nearly every episode featured at least 6 robots exploding after getting wet, and in one episode they threatened a robot and said they would get it wet.
* Teenage Mutant Ninja Turtles cartoon, Leonardo and Raphael are in a hallway with a lot of doors in the Technodrome, when they decide to try to open them. From behind the first a missile comes out, but Leonardo says that there can't be missiles behind every door. Naturally, behind the second are about 20 Foot soldiers!
* Teenage Mutant Ninja Turtles cartoon says it quite often when he runs into trouble. For example:
* Teenage Mutant Ninja Turtles cartoon's first season, Donatello is busy building a new device at Baxter Stockman's lab while the rest of the family goes off to attack the Technodrome. While they're fighting off Foot Soldiers, Don gives them a call, checking in;
* Teenage Mutant Ninja Turtles cartoons, he is able to do so mentally from the start.
* Teenage Mutant Ninja Turtles cartoon, the Daimyo's son is deaged for this purpose, although he's only turned back to a young child and not an infant.
* Teenage Mutant Ninja Turtles cartoon, the leader of the Purple Dragon gang, Hun, killed Casey Jones's father when Casey was a kid; unsurprisingly, Casey is packing a grudge against Hun and everyone wearing the Purple Dragon colors. Averted insofar as Casey refuses a couple of opportunities to kill Hun, however.
* Teenage Mutant Ninja Turtles cartoon where a character's all-powerful transformation ray couldn't affect gold. So Donatello arranged to borrow four ancient Roman shields that were made of gold. ("And try not to ding 'em, okay? They have to go back to the museum tomorrow.")
* Teenage Mutant Ninja Turtles cartoon, where Serling stops a toy robot from killing the Turtles by removing its batteries.
* Teenage Mutant Ninja Turtles, Casey Jones' cousin Sid is considered the black sheep of the Jones family. A petty criminal, his first appearance shows him threatening Casey at gunpoint in order to steal money supposedly hidden in his grandmother's house. Later on, he becomes a member of the Foot Clan. It does not end well for him.
* Teenage Mutant Ninja Turtles cereal featured the Turtles using their Ninja Nets. Those Turtles. Always using their Ninja Nets.
* Teenage Mutant Ninja Turtles chemicals, making it fully impossible to replicate.
* Teenage Mutant Ninja Turtles children's novel has the Turtles and Splinter take a camping trip. Raphael and Michelangelo do this to Donatello (with Mikey kneeling and Raph pushing) when they get into a discussion on whether or not Bigfoot exists.
* Teenage Mutant Ninja Turtles' "City at War" arc, with three factions—the local branch of the Foot, the Purple Dragons, and the generically-named "Mob"—fighting for control of the New York City underworld in the wake of the power vacuum created by the Shredder's apparent death.
* Teenage Mutant Ninja Turtles clings to the ceiling, after hiding in the shower, to avoid being seen by April's boss when he throws open the curtain looking for a towel.
* Teenage Mutant Ninja Turtles come with two staffs (maybe the second is a spare since his bo-staff often breaks).
* Teenage Mutant Ninja Turtles comic book: after Baxter Stockman unleashes his

Mouser robots, they destroy the turtles' lair, forcing the turtles to relocate to April's apartment. Afterwards, the Foot attack the apartment, setting it on fire and forcing the turtles to relocate to Casey's grandmother's farmhouse in Massachusetts. Said story was eventually adapted in the first movie and second cartoon, with minor changes: in the movie, the Foot are responsible for both attacks, and in the cartoon, the turtles are present for the initial attack (only Splinter is present in the original).
* Teenage Mutant Ninja Turtles comic book introduced the Utroms, as species of vaguely brain-like aliens who, after being stranded on earth to to Mobile Suit Human exoskeletons in order to blend in with the population.
* Teenage Mutant Ninja Turtles comic book, it is revealed that Baxter Stockman had infected April O'Neil with "NanoBaxterBots," which were slowly killing her. As a response, utrom Glurin and Professor Honeycutt devise NanoTurtleBots, nanomachines that draw their fighting skills from the turtles' memories, which they then insert into April.
* Teenage Mutant Ninja Turtles comic has a bit of a subversion: After being teleported to safety by the Utroms, the Turtles and Splinter find themselves materializing in April's bathtub... however, the bathtub is empty and April isn't even in the bathroom at the time.
* Teenage Mutant Ninja Turtles Comic —> Cartoon —> Comic based on cartoon —> Movie —> Band —> ...
* Teenage Mutant Ninja Turtles comics, April and the turtles once got chased by the police because April's van coincidentally was the same make, model, and color as a van used by a group of bank robbers earlier that day.
* Teenage Mutant Ninja Turtles comics, concluding its run. However, here, the storyline involved splinter factions of the Foot attempting to gain supremacy in New York before Karai took over.
* Teenage Mutant Ninja Turtles comics is a computer expert who builds small "Mouser" robots and uses them to commit crimes.
* Teenage Mutant Ninja Turtles "Coming Out of Our Shells" television concert. While Shredder has control of the stage, he roasts some of the children in the audience. One of his comments: "I think I've seen your face on a milk carton."
* Teenage Mutant Ninja Turtles commented, "We didn't go for major stars, because the stars of the film are the turtles."
* Teenage Mutant Ninja Turtles (Data East), according to a flyer, are called "Bronco Bumpers".
* Teenage Mutant Ninja Turtles (Data East) have a spinning pizza disc as a major gimmick.
* Teenage Mutant Ninja Turtles (Data East) is full of '80s and '90s slang.
* Teenage Mutant Ninja Turtles (Data East)", some of the primary modes end by setting up the premise of another mode (such as Krang getting his robotic body or Baxter Stockman being mutated). As a result, completing the former is a requirement for being able to start the latter.
* Teenage Mutant Ninja Turtles. Despite Leonardo actually slicing one, Michelangelo's exclamation seems to imply they had been previously holding back.
* Teenage Mutant Ninja Turtles does not exist as far as he's concerned, and that goes double for the polarizing Venus de Milo. Kevin Eastman on the other hand likes Venus and hopes that she makes a comeback one day.
* Teenage Mutant Ninja Turtles does this the fastest with the first episode revealing to the turtles themselves that they aren't that special or unique among New York's vast mutant population, many of whom operate in the open without consequence.
* Teenage Mutant Ninja Turtles: Donatello and Michaelangelo return to their lair after a long absence and find a pizza they'd left behind has spoiled. They tearfully salute it while humming "Taps."
* Teenage Mutant Ninja Turtles, Donatello calculates a ratio of 1 Triceraton trigon to 10 minutes.
* Teenage Mutant Ninja Turtles, Donatello speaks in a nerdy voice, and wears high tech, spectacle-like goggles to emphasize that he is a nerd.

* Teenage Mutant Ninja Turtles, Donatello tries to baseball swing his bo into Tokka. It not only fails to do any damage, but the recoil of the blow knocks Donatello senseless.
* Teenage Mutant Ninja Turtles, encouraging his son to consider whether the turtles would be happier as individual successes or as one family.
* Teenage Mutant Ninja Turtles episode "April's Artifact", Raph grabbed a stick to swat a "lousy little gnat". Leo informs him "You're gonna need a bigger flyswatter" just as a Giant Enemy Bug shows up.
* Teenage Mutant Ninja Turtles episode "Cowabunga Shredhead" has Shredder, thinking he's Michelangelo, walk into the Turtles' lair, resulting in this exchange:
* Teenage Mutant Ninja Turtles episode opens with the turtles running frantically down the street.
* Teenage Mutant Ninja Turtles episode "Pizza By The Shred" when Michelangelo is a "Weird Pizza" delivery boy hired by Shredder, he delivered a pickle and ice cream pizza to a pregnant woman.
* Teenage Mutant Ninja Turtles episode "Rondo in New York" when action Hollywood star tours the theater to promote his latest film. The actor is really short and has a crew placing apple boxes as he walks by the crowd looking down on them, much to Michelangelo's disappointment.
* Teenage Mutant Ninja Turtles episode "The Case of the Killer Pizzas" contained this one showing every time someone in the episode mentioned pizza.
* Teenage Mutant Ninja Turtles, especially in the original comics and second animated series.
* Teenage Mutant Ninja Turtles; even knowing the full extent of his crimes, she'll try her damnedest to keep him from harm, even if that means fighting her friends.
* Teenage Mutant Ninja Turtles). Eventually, the Turtles become prisoners of their own fame and lay around watching TV all day getting lazy and fat. Don then wakes up screaming "Teenage Couch Potato Turtles!"
* Teenage Mutant Ninja Turtles: Even wisecracking Michelangelo is sometimes at a loss for the right words:
* Teenage Mutant Ninja Turtles, everyone in the "audience" is vocal about having seen that one coming.
* Teenage Mutant Ninja Turtles except Donatello dual-wield their respective weapons.
* Teenage Mutant Ninja Turtles: Fall of the Foot Clan on Game Boy. We get the ending shot of the Turtles having saved April O'Neil, while an epilogue tells us things might not be over... and then we see the Technodrome (presumably) fall into a pit of lava. The credits roll and once they are finished, we see a pic which says "The End" with a still image of Krang below it. Wait a few seconds and Krang villainously laughs (and his face clearly reflects his mood) and "The End" becomes "The End?"
* Teenage Mutant Ninja Turtles fans who like "Tcest" write the brothers as adopted siblings. It's vague in the various continuities if they're blood-related or not.
* Teenage Mutant Ninja Turtles: Fast Forward a legit sport. However, being from the past, Raphael is unaware of this and treats it like its all a show, at least until he gets his shell kicked by a disgruntled wrestler.
* Teenage Mutant Ninja Turtles: Fast Forward And then he goes back to his spaceship and throws a temper tantrum complaining that all of his efforts have been in vain and saying that Earth could sustain his race for centuries if not for the accursed sun.
* Teenage Mutant Ninja Turtles: Fast Forward Darius Dun. Despite different goals and storylines, they established a resource-sharing relationship, where Darius gave Sh'Okanabo the stolen plans for nephew Cody Jones' time window, in exchange for the assistance of the turtle clones Sh'Okanabo had created.
* Teenage Mutant Ninja Turtles: Fast Forward Episode 22 ("Head of State"):
* Teenage Mutant Ninja Turtles: Fast Forward episode "Enter the Jammerhead", after he had been imprisoned during his last appearance. The "partially cognizant" bit comes from the fact that he was suffering from a system crash (Jammerhead is at least partially cybernetic) that had left him catatonic.

* Teenage Mutant Ninja Turtles: Fast Forward, i.e. being attacked by appliances while trying to read the holographic newspaper. "I hate the future!"
* Teenage Mutant Ninja Turtles: Fast Forward is thwarted by...sunlight. Although this is handwaved as a particular, unexpected feature of Earth's, and Sh'Okanabo himself is not normally affected, dealing with his weakness is the thrust of his character arc throughout the remainder of the season.
* Teenage Mutant Ninja Turtles: Fast Forward, Pro Wrestling has become a legit sport. However, being from the past, Raphael is unaware of this and treats it like it's all a show, at least until he gets his shell kicked by a disgruntled wrestler, Tripple Threat, who becomes a recurring villain.
* Teenage Mutant Ninja Turtles: Fast Forward that secretly uses the company to build them anyways behind everyones back.
* Teenage Mutant Ninja Turtles features Leonardo recovering his confidence after a brutal battle by forging new swords for himself.
* Teenage Mutant Ninja Turtles, find a way to counteract the potion. Afterwards, further hilarity ensues when Irma discovers who was actually courting her.
* Teenage Mutant Ninja Turtles (first cartoon) frequently used this trope.
* Teenage Mutant Ninja Turtles for a similarly-dressed European princess and kidnapped, and when security orders everyone to take off their masks, the Turtles are in an obvious bind.
* Teenage Mutant Ninja Turtles, for example, involved superheroes, government agents and ninjas fighting against ancient Japanese demons and their zombie army.
* Teenage Mutant Ninja Turtles. Four turtles born and raised in New York city, trained in ninjitsu by their master and adoptive father Splinter, who learned the craft from his Japanese owner Hamato Yoshi.
* Teenage Mutant Ninja Turtles franchise. None of their other comics managed to get the same amount of success.
* Teenage Mutant Ninja Turtles game for the game boy takes place on top of a series of moving trucks.
* Teenage Mutant Ninja Turtles games, Leonardo often takes this role. Donatello has the longest reach but is physically the weakest, Michelangelo the strongest but slowest, and Raphael the fastest but has the shortest reach (some games switch these around but you get the idea). Leo, meanwhile, is in the middle across the board.
* Teenage Mutant Ninja Turtles goes horribly wrong thanks to Rocksteady pulling out the brake lever. They wind up rerouting the train via a switch so it doesn't run over Splinter, but instead it hits a runaway dinosaur robot and blows up, completely derailing in the process.
* Teenage Mutant Ninja Turtles had the Shredder make all the adults in New York act like children. A newscaster at Channel 6 went "Nyah nyah, I'm on TV and you're not!" on the air.
* Teenage Mutant Ninja Turtles has an indirect and regretful variation where teenage Danny looks at April's apartment building (and father's antique store) burning down from a few blocks away, after providing the Foot with the information about where to find her and the turtles. From the look on his face he's clearly starting to feel guilt and doubt about his loyalties.
* Teenage Mutant Ninja Turtles has the heroes in a halfshell meet a race of turtle aliens. The aliens have machines that can make gold, but only use it for building material as they absorb nutrients from gold-reflected light. The aliens want to move to Earth, but the turtles realize that their gold-makers would wreak havoc on the economy.
* Teenage Mutant Ninja Turtles has the title turtles able to transform into super versions of themselves, but only for three minutes.
* Teenage Mutant Ninja Turtles having had time to go around and get into position. It's likely a legitimate super-power, what with the glowing red eyes.
* Teenage Mutant Ninja Turtles, he is mortally wounded by a stab to the stomach from Shredder and dies in the collapsing lair, taking Shredder with him.
* Teenage Mutant Ninja Turtles. He loved a woman named Tang Shen who ended up being murdered.

* Teenage Mutant Ninja Turtles. Hence, in the 1987 cartoon series the Foot soldiers are clearly robots.
* Teenage Mutant Ninja Turtles He tells them, no, he saw it on the 5:00 news.
* Teenage Mutant Ninja Turtles he wasn't even allowed to draw them completely (the most he gets is them half out of their scabbards in a big panoramic shot, but he puts them back and fights unarmed for no apparent reason).
* Teenage Mutant Ninja Turtles. His funeral is very simple, and his body is laid in a casket, drifted onto a lake and set alight.
* Teenage Mutant Ninja Turtles. However, that time, him laughing at himself was more justified as he was trying to cheer up Michelangelo, who feared he'd never laugh again.
* Teenage Mutant Ninja Turtles (IDW), after Bebop and Rocksteady nearly kill Donatello, his mind is uploaded into Metalhead while the Fugitoid and Harold heal his broken body.
* Teenage Mutant Ninja Turtles (IDW) and shows no difficulty interacting with the modern world.
* Teenage Mutant Ninja Turtles (IDW), Bebop and Rocksteady break Donatello's shell while the rest of the team is away. To save his life, the Fugitoid puts Donny's body in a freezer to slow down his metabolic functions, then transfers his consciousness into the turtle robot Metalhead. He stays this way for several issues while he and the Fugitoid work on repairing his damaged body with mutagen and an artificial shell made of titanium.
* Teenage Mutant Ninja Turtles (IDW): Howard Lillja is extremely fond of the word "obtruse." While it is a legitimate English word, he's constantly using it in the wrong form. Neither Donatello nor Angel ever seem able to convince him that he's using it wrong.
* Teenage Mutant Ninja Turtles (IDW), Krang attempts to terraform Earth into "New Utrominon" using the Technodrome, but the Turtles manage to thwart his plans so they don't extend any further than the small Atlantic island where the Technodrome was located. Whenever it shows up later in the series, the island's new environment is so hostile to non-Utroms like the Turtles that they have to wear respirators the whole time.
* Teenage Mutant Ninja Turtles II: Back from the Sewers jokingly claims that the Select button "was used to shoot missiles, but Shredder's goons broke it so it no longer works".
* Teenage Mutant Ninja Turtles III, after Michaelangelo rescues Yoshi from the burning house, Leonardo attempts CPR on Yoshi. During this, Mitsu claims he's "casting an evil spell", but April corrects her that "he's helping".
* Teenage Mutant Ninja Turtles III: After switching places during time travel, April O' Neil wears Kenshin's samurai outfit in feudal Japan. Later, after escaping from the dungeon with the Turtles, we see her ripping part of the samurai clothing off by the lake while Leo and Donatello are looking.
* Teenage Mutant Ninja Turtles III has the turtles do this with a justification. The established rules of time-travel in the movie state that in order to go into the past, the turtles would have to swap places- and uniforms- with whoever is holding the scepter in feudal Japan. It just so happened that the ones in the past were the Daimyo's honor guard. Luckily, the ceremonial samurai masks allow the Turtles to disguise their faces as well.
* Teenage Mutant Ninja Turtles III, just before leaving on their time-travel adventure, Donatello has this warning to give;
* Teenage Mutant Ninja Turtles III nobody even knows we're alive down here!" At which point April O'Neil, the Turtles' first human friend who let them hide in her apartment from the Foot in the last two movies, shows up to deliver some gifts to them.
* Teenage Mutant Ninja Turtles III, Raph yells "Hey, mac!" to a guard. When said guard turns around, Raph cold-cocks him and tells him to "take the rest of the day off."
* Teenage Mutant Ninja Turtles III: The Manhattan Project, but with the additional health-draining special attacks performed by pressing the A and B simultaneously.

* Teenage Mutant Ninja Turtles III, the time traveling scepter (in the present) only has enough power to work five times in sixty hours, after which it is destroyed, rendering even the fully intact scepter in 1603 Japan useless as well.
* Teenage Mutant Ninja Turtles III, the Turtles and April are sent back in time to feudal Japan. At the end of the movie, Michelangelo decides he wants to stay since the Turtles had gained the people's respect and adoration and he wouldn't have to live in secrecy in the sewer, Raphael agrees and Leonardo briefly considers this as well. Meanwhile, Donatello and April adamantly want to go back to their modern lives in New York. Ultimately they're convinced to return together, realizing they'll meddle too much in the past.
* Teenage Mutant Ninja Turtles III, the villain attempts to throw the time-traveling scepter off a roof while he escapes, which would trap the turtles in feudal Japan if it breaks. Mikey grabs the scepter, but almost falls off the roof until the other three turtles manage to pull him back up.
* Teenage Mutant Ninja Turtles III, though the film takes place in New York and Ancient Japan, many scenes are actually filmed in Hong Kong and Astoria, Oregon.
* Teenage Mutant Ninja Turtles III when, after having escaped the Daimyo's castle, April cuts off the lower portion of her robes leaving her legs completely exposed. When the turtles notice she claims that she's allowed on the grounds that she is technically on vacation even if they are stuck centuries in the past in Japan.
* Teenage Mutant Ninja Turtles II: The Arcade Game look at the player as if saying, "Still there?"
* Teenage Mutant Ninja Turtles II: The Secret of the Ooze, after downing the mutagen and transforming into Super Shredder, Shredder becomes so fixated on killing the Turtles that he doesn't realize that the bridge they're under is falling apart. But then when told so, he's beyond caring.
* Teenage Mutant Ninja Turtles II: The Secret of the Ooze!" And then the hand falters and falls limp upon the ruins of the pier, never to rise again, signifying that yes, the Shredder is finally done for.
* Teenage Mutant Ninja Turtles II: The Secret of the Ooze, April O'Neil asks the police chief for information about who or what caused the damage in downtown New York, and then uses this phrase. The attempt was unsuccessful; the police chief refused to divulge any information.
* Teenage Mutant Ninja Turtles II: The Secret of the Ooze "City Hall" station, which was decommissioned in 1945.
* Teenage Mutant Ninja Turtles II: The Secret of the Ooze concert, who comes up with a fitting song and dance for the occasion on the spot.
* Teenage Mutant Ninja Turtles II: The Secret of the Ooze, Donatello knocks on Michelangelo's head and it produces a hollow clonk.
* Teenage Mutant Ninja Turtles II: The Secret of the Ooze, Donatello winds up and baseball-swings his bo into Tokka's chest. The only damage is to Don's cool.
* Teenage Mutant Ninja Turtles II: The Secret of the Ooze features not a double take, but a triple take when Keno notices the Turtles running up behind him.
* Teenage Mutant Ninja Turtles II: The Secret of the Ooze forcing the violence to be toned down. Too many scenes are basically just one of the turtles throwing a punch or kick at a Foot ninja that's obviously several feet away who then does a back-flip or somersault in an unconvincing attempt to make it look like they were hit.
* Teenage Mutant Ninja Turtles II: The Secret of the Ooze going to avoid the people.
* Teenage Mutant Ninja Turtles II: The Secret of the Ooze has Raph saying "I thought I just saw a ghost!" as he's infiltrating the Foot Clan's new headquarters with Keno, and with good reason—he's just caught a glimpse of the Shredder, who he thought was dead following the last movie.
* Teenage Mutant Ninja Turtles II: The Secret of the Ooze has the title turtles playing keep-away from the Foot with the last canister of mutagenic ooze. It eventually finds its way into Tatsu's hands when one of the defeated Foot lays a staff across the floor, causing Donatello, who is riding on a chair, to wipe out.
* Teenage Mutant Ninja Turtles II: The Secret of the Ooze known as one of the Six

Cosmic Monsters of the Universe who guards a piece of the black hole generator and has no affiliation to Shredder and/or Rahzar in this incarnation.
* Teenage Mutant Ninja Turtles II: The Secret of the Ooze (played by David Warner) asking Michaelangelo to pass him a vial of dimethyl chlorinide. Quips Mikey, "I don't mean to criticize science, but wouldn't it be easier just to call it 'the pink one'?"
* Teenage Mutant Ninja Turtles II: The Secret of the Ooze that resulted in the Turtles coming into being — namely, an unknown mixture of discarded chemicals being accidentally exposed to radiative waves.
* Teenage Mutant Ninja Turtles II: The Secret of the Ooze, the only turtle allowed to use his weapon was Donatello. Michelangelo had a psuedo-nunchuck moment in the opening scene using sausage links.
* Teenage Mutant Ninja Turtles II: The Secret of the Ooze to the Shredder.
* Teenage Mutant Ninja Turtles II: The Secret of the Ooze when Donatello hogties one of the robbers in the introductory battle.
* Teenage Mutant Ninja Turtles II: The Secret of the Ooze, which specifies Rahzar is the canine and Tokka the turtle.)
* Teenage Mutant Ninja Turtles II: The Secret of the Ooze. While cleaning April's apartment, Mikey, who's cleaning the counters, asks his brothers to watch him.
* Teenage Mutant Ninja Turtles II: The Secret of the Ooze while yelling some more, then died. Doesn't help that Super Shredder was played by Kevin "argh my quad!" Nash either.
* Teenage Mutant Ninja Turtles, including the Battle Nexus, and its proctor, the Gyoji; and later, Hun and (off-panel only, due to the series' cancellation) Agent Bishop.
* Teenage Mutant Ninja Turtles. In some versions this is extended to the turtles' additional friends, including April and Casey.
* Teenage Mutant Ninja Turtles instead of the '80s series (such as his constant complaints about April's lack of yellow jumpsuits in the films, or that Judith Hoag looks nothing like April, when her portrayal did in fact resemble the original comic's version).
* Teenage Mutant Ninja Turtles in the 2003's series where Michelangelo is the only one who is a b-movie buff.
* Teenage Mutant Ninja Turtles. In the 2007 TMNT movie, Splinter even said that when they work together and are in the right rhythm, they are unbeatable.
* Teenage Mutant Ninja Turtles. In the 2012 cartoon, it started out as a Republic, and then became an Empire.
* Teenage Mutant Ninja Turtles: In the early black and white issues, the characters' swearing was limited to heartfelt cries of "Dung!"
* Teenage Mutant Ninja Turtles, in the "Guide to the Universe" sourcebook where a practitioner has this art.
* Teenage Mutant Ninja Turtles: In the original comic they are raised with one purpose: to murder Shredder, which they do in issue one.
* Teenage Mutant Ninja Turtles introduces Raptarr, a winged super-hero in the mold of the X-Men's Angel.
* Teenage Mutant Ninja Turtles: Inverted, as Splinter dies of a heart attack.
* Teenage Mutant Ninja Turtles is a bit different by having Donnie's staff have a retractable blade. As a result, the staff can double as a naginata in a pinch.
* Teenage Mutant Ninja Turtles is a variation. He doesn't need it to survive, but without it, he's a barely mobile brain-like creature.
* Teenage Mutant Ninja Turtles is hilarious in itself. It was also meant to parody the rampant sell-out/cash-in desires of its era's comic creators, making it more hilarious.
* Teenage Mutant Ninja Turtles is officially "New New York", as evidenced by several signs, it is still usually called "New York".
* Teenage Mutant Ninja Turtles is often sparked by her viewing multiple timelines and noticing the turtles having a water balloon fight on a rooftop and deciding it would be fun to drop in.
* Teenage Mutant Ninja Turtles, it's getting out of hand. If you watched the 80s

cartoon, Surfer Michelangelo would be far more likely than soldier or spy!
* Teenage Mutant Ninja Turtles, jaded cynic Breech Loader is fighting on the side of good, for good reasons, but despite a devotion to learning the ways of honour, she still fights horribly dirty.
* Teenage Mutant Ninja Turtles, Krang will attack this way. Justified in that it's an android body.
* Teenage Mutant Ninja Turtles live in a hideout within the sewers of New York City.
* Teenage Mutant Ninja Turtles made a household name out of what was once a bloody black-and-white self-published comic.
* Teenage Mutant Ninja Turtles make several attempts to undo the mutations of him and his brothers.
* Teenage Mutant Ninja Turtles, Michaelangelo is even more prone to this than ever. The most obvious example is when his brothers are arguing about how to pick a lock in a Kraang stronghold, Mikey asks whether any of them had bothered just hitting the nearby button... Which actually activates the alarm. Which all of them knew because they had all seen the same buttons used to activate the alarm system in the past... include Mikey. He still presses the button before anyone can stop him.
* Teenage Mutant Ninja Turtles, Michelangelo is goofing off and eating pizza during training when two of his brothers wreck one of his pizzas, causing him to go on a rampage that ends up helping Michelangelo win the training match.
* Teenage Mutant Ninja Turtles (Mirage), a flashback shows Hamato Yoshi told that for the crime of killing his fellow Foot ninja Oroku Nagi, he must either live in shame or redeem himself via seppuku. After the turtles defeat Nagi's brother (and Yoshi's murderer) Saki, they offer him the same ultimatum.
* Teenage Mutant Ninja Turtles (Mirage) breaks tradition by making April unambiguously African-American.
* Teenage Mutant Ninja Turtles (Mirage) came out, the Ninja Turtles exploded into pop culture icons.
* Teenage Mutant Ninja Turtles, Mirage continuity: In the Rat King's first appearance, he was revealed to apparently still be alive after his battle with the turtles in an abandoned factory. Later on, when an injured Splinter is trapped in the same factory, The Rat King appears periodically before him and acts as the rat's spiritual guide. Two months later, after Splinter heals enough to leave, he finds The Rat King's rag-covered skeleton.
* Teenage Mutant Ninja Turtles (Mirage) during one time-travel adventure where the Turtles spent some time stuck in medieval Japan, and Raphael passed the time by teaching ninjitsu and other ninja abilities to a pair of Ronin warriors. After the adventure is finished and the Turtles headed back to their own time, the Ronin decide to put their new skills to use...
* Teenage Mutant Ninja Turtles (Mirage)elangelo. Spelled that way because Eastman and Laird didn't look up how to spell "Michelangelo."
* Teenage Mutant Ninja Turtles (Mirage). Every subsequent appearance is actually a colony of worms that were scientifically and magically conditioned to take on the mind and physical form of whoever they ate.
* Teenage Mutant Ninja Turtles (Mirage) spawning many cartoons and toys.
* Teenage Mutant Ninja Turtles (Mirage) takes place on the rare occasions these games are acknowledged.
* Teenage Mutant Ninja Turtles (Mirage) the four heroes leave the planet and immediately come upon robots and aliens that speak English (and, in the same town, some who don't).
* Teenage Mutant Ninja Turtles (Mirage): The Fugitoid invents the teleportal as a means of instantaneous long distance travel. The Federation and the Triceratons want to use it as an instantaneous bomber. For instance putting a nuke in a planet's core. Eventually the professor decides it better to destroy it so no one can use it at all, than risk it being turned into a weapon.
* Teenage Mutant Ninja Turtles (Mirage). The Turtles, along with April and Casey Jones, find a dying fishlike humanoid creature on a riverbank who reveals she is the last female of her kind to April through telepathy. The last remaining four

males briefly fight the Turtles until the female dies from the sickness she's gotten from a nearby power plant. The males carry her body back into waters, while the Turtles watch, both species doomed to extinction. The End.
* Teenage Mutant Ninja Turtles (Mirage) was finished, Laird and Eastman got the stunt suits for Don and Raph respectively to keep as souvenirs.
* Teenage Mutant Ninja Turtles (Mirage), which are basically the most famous American comic book ninja.
* Teenage Mutant Ninja Turtles movie features April and Casey kissing, with the Turtles watching above from a rooftop congratulating them.
* Teenage Mutant Ninja Turtles movie, Raphael develops a crush on April some time after he rescues her from the Foot; he's noticeably bashful when she thanks him for rescuing her and she returns the favor by staying by his side when he's put into a coma to make sure he doesn't get killed. But the tension between them is not brought throughout the rest of the movie or any of the sequels.
* Teenage Mutant Ninja Turtles movie, the turtles hold a memorial service for a pizza that has grown moldy in their lair.
* Teenage Mutant Ninja Turtles movie, when an unconscious April recovers in the Turtles' lair, Michaelangelo looks at Splinter and asks hopefully, "Can we keep her?"
* Teenage Mutant Ninja Turtles movie, when Raphael is beaten into a coma by the Foot Clan, Leonardo spends the entire time watching over him after the Turtles retreat into hiding at April's farm.
* Teenage Mutant Ninja Turtles: Mutants In Manhattan: A recurring element in the game are timed segments where the turtles have to diffuse bombs set by the Foot. The more turtles doing the disarming at a time, the faster it is.
* Teenage Mutant Ninja Turtles: Mutants In Manhattan has a cel-shaded art-style, giving it a comic book aesthetic.
* Teenage Mutant Ninja Turtles: Mutants In Manhattan seems to prefer using flying machines over flying, first flying on a flying saucer in his boss-fight and then flying away on a glider. The closest we ever see is that he flaps his wings when he jumps high, implying his wings are not meant for flight. Later subverted in his second boss fight where he is seen hovering.
* Teenage Mutant Ninja Turtles: Mutants In Manhattan wields a chainsaw in his boss fights.
* Teenage Mutant Ninja Turtles: Mutants In Manhattan wields a giant hammer.
* Teenage Mutantninja Turtles(NES), the Foot Clan do this to the Turtles' apartment when they kidnap Splinter.
* Teenage Mutant Ninja Turtles newspaper comic, the turtles have several (mis)adventures end on a space bus station after closing hour. In the darkness Raphael gets separated from the others, and Leonardo think they should better search for him:
* Teenage Mutant Ninja Turtles. Note that her characterization differs according to the movies or series.
* Teenage Mutant Ninja Turtles of a mystery show being interrupted by a news report from their friend April O'Neil.
* Teenage Mutant Ninja Turtles, of course — with April O'Neil and Casey Jones as the human allies. Later volumes have humanity meeting aliens like the Utrom, so the Turtles begin going in public but still hide their mutant nature by pretending to be aliens.
* Teenage Mutant Ninja Turtles of its presence that lead to the double-standard as it will make less of an impact because of its placement.
* Teenage Mutant Ninja Turtles of scholar he is). He also discussed horror tropes in season 1's three-parter "Notes from the Underground".
* Teenage Mutant Ninja Turtles of the team. His intellect has saved the day numerous times and he's skilled with a bo staff.
* Teenage Mutant Ninja Turtles (of the Turtles) capturing them and April. The Turtles are frozen still with a gas and put on display while the villain prepares to dip April in wax and intends to do the same to the heroes. Irma arrives just in time to unfreeze them and they save the day, battling an army of robots that the

villain used as skeletons for his wax figures.
* Teenage Mutant Ninja Turtles once his consciousness is transferred to a new one, with his skin and muscles melting into purple goo.
* Teenage Mutant Ninja Turtles; one berserker rage later, Yoshi had killed Nagi. Saki's death wasn't the end of things, however; after he was slain, the Foot Clan that he led became honor-bound to kill the turtles in order to avenge him, and the cycle continues until Karai, who had been sent from Japan in order to unify the then-warring Foot Clan, offers to end the vendetta if the turtles help her eliminate one of the rogue factions, a deal which they take.
* Teenage Mutant Ninja Turtles one-shots took place at Christmas, and featured lots of action scenes:
* Teenage Mutant Ninja Turtles), only to discover he can't, as he winds up "thinking about not thinking".
* Teenage Mutant Ninja Turtles on sketches. "No one knows who Krang is! It would be a waste of time to talk about Krang on television! No more Krang!"
* Teenage Mutant Ninja Turtles (or the early IDW issues), asking why all of the Turtles are wearing red, or "why they're all Raph", or any indication that their original bandana color is weird and foreign.
* Teenage Mutant Ninja Turtles: Out of the Shadows, after horsing around for a bit, they both pull out the fronts of their pants and look down, punctuating it with a mutual boast of, "My man!"
* Teenage Mutant Ninja Turtles: Out of the Shadows, after Raph and Mikey trick Casey into charging Splinter for shit and giggles, and he gets his ass trounced by the ninjustu master, we get a short shot from Casey's viewpoint, with the Turtles, April and Splinter huddled above him.
* Teenage Mutant Ninja Turtles: Out of the Shadows couldn't and actually feel like a genuine TMNT adaptation, or a still terrible movie that wastes many fan favorite characters?
* Teenage Mutant Ninja Turtles: Out of the Shadows: In "Broken Things", after suffering from constant bad dreams and tormented by her memories of her time as Krang's guinea pig, Hisako breaks down and attempts to commit seppuku using one of Leo's katanas. Splinter enters the room just in time and distracts her, causing her to miss and non-fatally cut her side.
* Teenage Mutant Ninja Turtles: Out of the Shadows: Mikey accidentally breaks off mechanized nun-chuck arms on the Turtles' truck by raising them in the air in celebration before driving under an overpass.
* Teenage Mutant Ninja Turtles: Out of the Shadows, the Turtles infiltrate a plane in-flight, only to find it's full of Foot ninja.
* Teenage Mutant Ninja Turtles: Out of the Shadows, the Turtles pass by a Halloween parade.
* Teenage Mutant Ninja Turtles: Out of the Shadows, they also used Hisako as a lab rat, putting her through horrific experiments for the first ten years of her life.
* Teenage Mutant Ninja Turtles: Out of the Shadows, this is the way Raphael lands on an airplane.
* Teenage Mutant Ninja Turtles: Out of the Shadows to use against Krang. The alliance falls apart when the Newtralizer reveals his plans for the mech:
* Teenage Mutant Ninja Turtles, Raphael heads for the roof after a fight with Leonardo. Suddenly, a bunch of Foot ninjas attack him. After their numbers grow, they manage to overtake him and throw him through a skylight and down into April's apartment. Later, the climactic battle against Shredder takes place on a different rooftop.
* Teenage Mutant Ninja Turtles: Raphael, in heated response to Donatello's teasing of him getting televised credit for saving April's life, hurls one of his Sai at his brother. It lands right between the latter's legs, prompting him to quickly cease.
* Teenage Mutant Ninja Turtles reboot, signed up on a high-profile message board on the subject. After only a few posts, he announced that he was leaving and never coming back, due to being outright bullied over tiny perceived foibles over and over, including one user that posted many times, complaining about the same exact

thing in each post leading to dozens of messages in between his visits about the same thing, from the same person.
* Teenage Mutant Ninja Turtles: Rescue Palooza is a love letter to the 80's series, made with OpenBOR.
* Teenage Mutant Ninja Turtles season, Shredder and Krang's goal is to free the Technodrome from wherever in the universe it's trapped. It's always in the season finale or next season opener that they succeed, only to get it trapped somewhere else.
* Teenage Mutant Ninja Turtles series, and actually called in advance by Michaelangelo, who is a sci-fi aficionado. Later on used again in the episode "The Trouble With Augie", recording the destruction of an interdimensional culture by their seemingly-benign visitors.
* Teenage Mutant Ninja Turtles series, beginning as acquaintances, and later friends, until the third season, when they become a couple. In the last season, Casey has proposed to April, and the two are now married. Other incarnations of the couple have gone through the process as well.
* Teenage Mutant Ninja Turtles series had the Foot, and then the Elite Foot who appeared from behind him, all the time, with massive straw hats. And big weapons.
* Teenage Mutant Ninja Turtles series, Leonardo manages to slice Karai's Shredder helmet into several pieces to get her attention.
* Teenage Mutant Ninja Turtles series, Rocksteady asks the secretary, "Bring me five hundred jelly donuts and a diet soda. I'm trying to watch my weight."
* Teenage Mutant Ninja Turtles series. The series starts out with the Utroms, aliens who have appeared in the story before, coming to Earth and offering the planet a chance to join the larger galactic community. The narration describes how the world reacts to the offer and knowledge that aliens exist. Among other things, religions try to fit the aliens' existence into their doctrines, several regimes are overthrown, and the stock market is thrown into chaos. There're more mundane consequences, such as a vicious bidding war between toy companies for the right to produce Utrom plushies. The story resumes after the governments of the world have mostly managed to smooth things out, but the way society has changed to accommodate the aliens is a major part of the series from that point on.
* Teenage Mutant Ninja Turtles series, the Turtles had disguises made by April's TV studio consisting of latex masks that resemble generic male bald humans. Usually they would simply wear these masks with only trenchcoats and nothing else (not even caring if their true turtle hands are exposed). Raphael initially doubts this will work...
* Teenage Mutant Ninja Turtles, she heads into April O'Neil's shop and asks her to give Leonardo a message. When April asks Karai (whom she's never met before) how she knows the turtle, she responds with the trope name.
* Teenage Mutant Ninja Turtles shows presumably younger versions of the Ninja Turtles attempting to do this. They don't seem to be cooperating very well.
* Teenage Mutant Ninja Turtles, Shredder capitalizes on the trope when hatching a plot against the turtles, taking advantage of their affection for April - whom he directly notes is "their weakest point." (He took advantage of that "weakest point" several times, but that was the only time he identified her as such.)
* Teenage Mutant Ninja Turtles: Shredder's Revenge it would be better to team up rather than compete against each other.
* Teenage Mutant Ninja Turtles silly moments. It helps that it's pretty self-aware of its roots in both shows and the original comic.
* Teenage Mutant Ninja Turtles since it also gives the brothers their weapons back for the final battle.
* Teenage Mutant Ninja Turtles) since none of the other turtles are interested in the position. Played with by the fact that Raph tends to rely on brute force for anything and isn't particularly good at making decisions, and Leo often is the one who organizes things during battles without usurping his position.
* Teenage Mutant Ninja Turtles, since staves and nunchaku are much easier to obtain, this led to much more violence among children imitating Mike and Don. This eventually resulted in Mike trading in his nunchakus for a grappling hook.

* Teenage Mutant Ninja Turtles: Smash Up, so they're really bashing themselves.
* Teenage Mutant Ninja Turtles sometimes fills in the gap with stories taking place during the Time Skip.
* Teenage Mutant Ninja Turtles spaceships, which now comprise the backbone of the Triceraton fleet.
* Teenage Mutant Ninja Turtles Splinter and Shredder's minds are accidentally swapped. Splinter manages to bluff his way through, after almost being found out when he doesn't sufficiently insult and belittle Shredder's two idiot minions Rock Steady and Be-Bop. Shredder, on the other hand, has far less success.
* Teenage Mutant Ninja Turtles. Splinter and Shredder were now dead, as were Kraang Prime and Sub-Prime. The theme song was also changed. Unlike the past seasons, every episode was now part of a mini-arc. The show lasted only one more season after the retool.
* Teenage Mutant Ninja Turtles, Splinter performs an impressive feat of magic with three tiny white spheres, shrinking three inflated turtles back to normal. He explains the spheres were given to him by a wise Sensei for use in an emergency, but they aren't made of anything magical:
* Teenage Mutant Ninja Turtles, starting in 2003, the Turtles and Splinter are a family, and they sometimes extend it with April, and Casey.
* Teenage Mutant Ninja Turtles (Stern) going around at the time of the game's release.
* Teenage Mutant Ninja Turtles (Stern) lays off on it, but still has a few voice clips that engage in (by then dated) '80s and '90s slang.
* Teenage Mutant Ninja Turtles (Stern) makes April constantly sound rather unemotional. Best shown during the introduction to "The Wrath of Krang", where she reports on Krang rampaging through the city, looking and sounding mildly annoyed at most.
* Teenage Mutant Ninja Turtles (Stern), the captured turtles are each tied to a chair.
* Teenage Mutant Ninja Turtles (Stern) (the game's designer). The article's body simply consists of the lyrics to the theme song.
* Teenage Mutant Ninja Turtles (Stern), the mode "Team Up" involves rescuing three of the four turtles (whichever ones you're not playing as) from the Shredder.
* Teenage Mutant Ninja Turtles - Superhero series based on a comic book series and even more popular animated cartoon series, 6 films since 1990, five live-action, one completely animated in CGI.
* Teenage Mutant Ninja Turtles swipes some because he was sick of being treated like a freak by the people of New York. Of course his brothers had to turn him back because the transformation would've eventually killed him.
* Teenage Mutant Ninja Turtles tale set thirty years in the future, features the final battle between the turtles (and their surviving allies) and the Shredder, who has conquered the world. In the end, the only surviving cast members are resistance leader April O' Neil and present-day Donatello, who soon after is whisked away to another era.
* Teenage Mutant Ninja Turtles tendency to plaster its logo everywhere made for a minor wall banger, as the organization's dragon claw symbol was also used in its legitimate operations, meaning that anyone who got a good look at a Foot Ninja would see the symbol adorning the Foot's very visible skyscraper base and put two and two together without effort.
* Teenage Mutant Ninja Turtles that a romance with April began. For the longer version see the second bullet below.
* Teenage Mutant Ninja Turtles that bred Mix-and-Match Critters to be his slaves (a gorilla-bison was among the examples).
* Teenage Mutant Ninja Turtles that he and one of the Turtles must save. The portal stays open long enough for the Turtle to return home... but not Kirby.
* Teenage Mutant Ninja Turtles the 2003 versions of the Turtles openly mocked the 1980s Turtles for it.
* Teenage Mutant Ninja Turtles: The Arcade Game. In reality, there's only two Stone Warriors in the entire game, Lt. Granitor and General Traag, and they're both end-

stage bosses.
* Teenage Mutant Ninja Turtles: The Arcade Game, the first level is like this. Flames span the bottom of the screen throughout the entire stage, even after you go into the room at the end of the hall, where the only smoke in the level is found. In the arcade version, there are also occasional patches of fire on the ground. None of the fire in the level hurts you even if you walk right into it.
* Teenage Mutant Ninja Turtles: The Arcade Game to indicate their weapons of choice. For example, the white Foot Soldiers attack with katanas, while the orange ones wield boomerangs.
* Teenage Mutant Ninja Turtles, the Archie comics version had a female Middle Eastern soldier with special powers.
* Teenage Mutant Ninja Turtles, the CGI movie, has them doing full-on parkour runs of the city. Even more impressive is that each turtle has his own preference and style of moving.
* Teenage Mutant Ninja Turtles, the logo gained a green turtle shell design.
* Teenage Mutant Ninja Turtles: The Manhattan Project, Shredder issues a challenge to the Turtles by airlifting the entirety of Manhattan Island into the sky. It's up to the Turtles to get it back down.
* Teenage Mutant Ninja Turtles-the original Eastman and Laird series is far more brutal than the cartoons or movies made in its name. In its climactic Turtles vs Foot Clan scene, the Foot Clan is slashed to pieces (with blood and severed limbs all about) and Shredder beaten to a gasping pulp. Leonardo offers him a dagger with which to perform seppuku, so he could go out like the samurai he dresses like. Instead, Shredder pulls out a grenade and attempts to perform this trope.
* Teenage Mutant Ninja Turtles). The same goes for virtually their entire supporting cast, most notably their adoptive father Splinter, and sometimes-foe Leatherhead.
* Teenage Mutant Ninja Turtles, the Shredder give Leonardo an ancient sword forged by a man who folded the metal 1,000 times to take out any impurities. Also the Shredder's magic sword.
* Teenage Mutant Ninja Turtles, the team originally consists of four dinosaurs - T-Bone the t-rex, Spike the triceratops, Bullzeye the pterodactyl, and Stegz the...yeah. In the latter half of the series, they are sent to an alternate dimension and bring back the ankylosaur Hardrock to become their fifth ranger. Except he's barely mentioned or acknowledged even after then. Hmmm.
* Teenage Mutant Ninja Turtles; the Teenage Mutant Ninja Turtles use a dimensional portal stick to go to the 1987 universe.
* Teenage Mutant Ninja Turtles, the title turtles and their master, Splinter were all once ordinary pet turtles (and a rat), but were all mutated into their current forms after exposure to radiation coming from a leaking can full of mutagenic ooze. (In a couple of the adaptations, Splinter was originally human, but the turtles are consistently turtles.)
* Teenage Mutant Ninja Turtles, the turtles (excluding Donatello) stacked up to fix a light. The totem collapsed when Michaelangelo (at the base) got up to do something not realizing he was still supporting the totem.
* Teenage Mutant Ninja Turtles. This might explain why they made such crappy ninjas.
* Teenage Mutant Ninja Turtles. This would have been more effective if the Shredder wasn't actually an alien inhabiting a much larger robot body.
* Teenage Mutant Ninja Turtles to disable the device, and return him to normal.
* Teenage Mutant Ninja Turtles to do all the cleaning work around the Technodrome, even though they are lazy and incompetent enough that it would seem more efficient to have the work done by robots.
* Teenage Mutant Ninja Turtles took a chance in it, and the film was one of the most profitable independent movies at the time, earning its $13.5 million budget 10 times over!
* Teenage Mutant Ninja Turtles toon, part of Krang's backstory was that he had been exiled from Dimension X.
* Teenage Mutant Ninja Turtles to see if April's devotion to Casey was strong

enough that she'd be willing to go through anything for him.
* Teenage Mutant Ninja Turtles: Tournament Fighters arcade game when he's taken captive by Granitor.
* Teenage Mutant Ninja Turtles: Tournament Fighters features a shark named Armaggon as a playable character, whose fighting style resembled an odd mix of Guile and Dhalsim.
* Teenage Mutant Ninja Turtles: Tournament Fighters takes place on top of a commuter train.
* Teenage Mutant Ninja Turtles toyline came out. The first action figures were set to give the Turtles tails, which their comic book counterparts did have. While tails did work on the characters in the two-dimensional drawings, in the 3-D mock-ups, they ended up looking rather... phallic. So the tails were removed, and the Turtles were never depicted having tails since.
* Teenage Mutant Ninja Turtles turtle named Venus was introduced to the previously all-male quartet. (She could be a sixth ranger if you count Splinter, though.)
* Teenage Mutant Ninja Turtles Turtles instead. The newer cartoon didn't catch on and only 52 episodes were dubbed before it got canceled.
* Teenage Mutant Ninja Turtles: Turtles in Time, a turtle who runs over the spikes in the water will say, "My toes! My toes!" Also, if he steps on a loose board on the pirate ship, it smacks him in the face, prompting him to say, "Ohhh, my nose!"
* Teenage Mutant Ninja Turtles: Turtles in Time, a turtle will leap if injured on the foot (such as by floating spikes in the sewer surfing level).
* Teenage Mutant Ninja Turtles: Turtles in Time before the Game Over screen.
* Teenage Mutant Ninja Turtles: Turtles in Time (despite the two games' different art styles).
* Teenage Mutant Ninja Turtles: Turtles in Time has loose planks on the pirate ship level that smack the player character whenever they step on them. It's the same gag.
* Teenage Mutant Ninja Turtles: Turtles in Time, if you run over spikes (while riding your jetboard!), your character does the hurt foot hop while saying "My toes! My toes!"
* Teenage Mutant Ninja Turtles: Turtles in Time starts with Krang piloting a massive exosuit and stealing the Statue of Liberty on live television.
* Teenage Mutant Ninja Turtles: Turtles in Time. The year the level takes place in? 2020 (the game was released in 1992). Despite the year growing closer, there is nary a hoverboard, a floating highway, or a futuristic styled skyline in sight.
* Teenage Mutant Ninja Turtles: Turtles in Time thought it was a good idea at the time during the arcade release.
* Teenage Mutant Ninja Turtles: Turtles in Time was set on a moving train of flatbeds. Other than Foot Soldiers riding up on horses and boarding, it could have been a ground level and not changed the essence of the gameplay.
* Teenage Mutant Ninja Turtles TV adaptations do this all the time with intense music.
* Teenage Mutant Ninja Turtles, two live action musical specials, a couple of novels, several kid's books, magazines and crossovers and heaven know how much toys and merchandise.
* Teenage Mutant Ninja Turtles, Usagi says this when he and Leonardo infiltrate a fortress. While Usagi respects the Turtles, he doesn't really like ninjas.
* Teenage Mutant Ninja Turtles uses this in one of the episodes where an alien invasion is faked.
* Teenage Mutant Ninja Turtles usually plays this role in the show, as he is very wise and skilled. And a ninja, of course.
* Teenage Mutant Ninja Turtles utilizes this to let the turtles walk the city. No one will ever notice that you are a large green turtle if you wear a trenchcoat and a hat!
* Teenage Mutant Ninja Turtles was leaked twice prior to its announcement, both officially and unofficially:
* Teenage Mutant Ninja Turtles was one of these, featuring a significant amount of the series' supporting cast and even the creators themselves in a cameo.

* Teenage Mutant Ninja Turtles were explicitly trained by a Japanese ninja, who had moved to New York and got turned into a rat (or a rat who learned from such a ninja before passing his teachings on to the turtles). However, they are in every other way 100% American.
* Teenage Mutant Ninja Turtles whenever Donatello describes a device using scientific terms. One example when the Technodrome escaped Dimension X heading towards Earth:
* Teenage Mutant Ninja Turtles when you consider that he was still never able to locate the turtles' lair.
* Teenage Mutant Ninja Turtles, where Raphael's tendency to smack Mikey around a bit extends to Donatello and even Leonardo (the last of which, at least, will hit back). A lot of Raphael's humor involves various insults leveled at his brothers.
* Teenage Mutant Ninja Turtles, where they are transported to feudal Japan by means of a magical scepter, as kappas generally resemble humanoid turtles.
* Teenage Mutant Ninja Turtles), which, according to Turtlepedia, is filled with "all kinds of technology the Turtes found or developed". Among other things, it has laser guns on the roof, and on the fold-out doors. They also have other vehicles as well.
* Teenage Mutant Ninja Turtles, which is odd, since there was no indication from the last movie that things would turn out this way.
* Teenage Mutant Ninja Turtles, while set in an alternate dimension rather than a future Earth, this trope comes into play, as the Turtles and Casey Jones find themselves pursuing a group of mutants who have stolen their car, in a high-speed chase on top of a floating highway in the sky of an alien world.
* Teenage Mutant Ninja Turtles"), while the color coding of their bandannas happened about the same time as the comics. All subsequent adaptations have taken their cues from that.
* Teenage Mutant Ninja Turtles wields the nunchaku, an extremely difficult weapon to master, while his brothers can't. Despite his natural talent, he would rather sit down and play video games.
* Teenage Mutant Ninja Turtles will cry out "Mamaaaaa!" often during a bad situation.
* Teenage Mutant Ninja Turtles with homemade materials and the occasional bit of salvaged alien technology.
* Teenage Mutant Ninja Turtles, with Shredder appearing through a dimensional portal accompanied by vast armies of Foot Soldiers behind him. While it was an action show, there were a lot of episodes that didn't have very much fighting, and any time the Foot appeared it was usually in small groups, instead of being a vast horde.
* Teenage Mutant Ninja Turtles you can usually rely on Michelangelo to fill the role. Typically the youngest of the four he is also the most fun-loving and laid back member, which keeps the others in check (particularly Raphael and Leonardo, who frequently butt heads as contrasting personalities).
* Teenage Mutant Samurai Wombats: A team of heroic non-humans fighting crime in a modern setting. Feared by all but a few human friends, they must stay in hiding.
* Teenage Mutant Samurai Wombats: Heroic non-humans fighting crime in a modern setting, living in hiding from all of society save one or two human friends.
* TEEN Agent, established its eponymous hero as one of these from childhood. He spoke French, German, Romani (the language of the "Gypsy" people), Turkish, Swahili, and Apache among others.
* teenage officer. His host told him, "I assure you, sir, that it is necessary." Whereupon the guest said, "I cannot swear to that. But I do know that it is not necessary that I should watch it."
* Teenage Paparazzo) who've gone down a self-destructive path due to the pressures of fame and a demanding legion of photographers trying to get their photograph are shown to prove this point.
* Teenage Robot has the Sour Kangaroo tell everyone that Horton's sayings about the speck will lead to anarchy and gets everyone to cage him and destroy the speck. When Horton's words turn out to be true and the speck is saved, the Kangaroo gets

shunned and hated.
* teenagers and young adults. They're infamous for a very aggressive form of online boycotting called "cancelling", in which they strive to seriously damage their target's reputation/career and drive them out of polite society (or at least off the current platform, by appealing to moderators to get them banned).
* Teenagers from Outer Space and the reason all the aliens have come to Earth.
* Teenagers from Outer Space: Derek is killed by the mass crash of the alien fleet.
* Teenagers from Outer Space, Earth is the only planet in the universe to have developed a teen culture.
* Teenagers from Outer Space gave the invaders guns that instantly reduced humans (and dogs) to bleached skeletons.
* Teenagers from Outer Space has a novel way of handling this; when a PC tries to use telepathy, the GM makes up three different things the target might be thinking, and the player rolls a die to determine what they pick up. Thus, you may be trying to find out if your cute classmate fancies you, only to stumble upon her plans for world conquest through absolute control of toilet paper supplies. This is entirely appropriate for the game.
* Teenagers from Outer Space has a unique twist on the classic flying saucer: the alien ship is essentially a gigantic screw with a UFO as its head. When it lands, the screw part drills into the ground so only the head is left exposed, looking like a normal flying saucer has landed.
* Teenagers from Outer Space has its Alien Control Officers, who are supposed to keep the chaos caused by alien students to a minimum. Since they're equipped with black suits, black sunglasses, excessive ultra-tech firepower, and "All the tactical sense of a pithed hamster", this rarely works.
* Teenagers from Outer Space, it's more like the body just disappears and is replaced by a prop skeleton.
* Teenagers from Outer Space, most player characters will be aliens with whatever strange customs their players can come up with (since there are no "standard" races), so it's fine to play this trope to the hilt. Hilariously, humans get a shot at it too in the form of the "Fake Out" ability; because humans come from Earth, which is the coolest, most interesting, and happening place in the universe, any native human must probably know just how to act, talk and behave in order to be cool, interesting and happening, and you should listen to them if you want to fit in. Thus, if a human tells an alien to wear golf pants, greet the teacher by farting, and always carry a trout, then clearly they must know best. (At least until the alien finds out they've been had.) Another popular one is to tell the cute space babe that humans greet each other by kissing...which can have unexpected consequences.
* Teenagers from Outer Space, Not Very Near Humans, and Real Weirdies, which usually fall under this trope.
* Teenagers from Outer Space. The rules specifically state that characters either have militant parents who will punish even the smallest infraction harshly, or hippie parents that refuse to take an interest in your life. However, since the main point of the character interaction is teenaged drama, having antagonistic parents works.
* Teenagers from Outer Space. Two people having sex is dramatic, boring, and awkward. Two people trying desperately to have sex, only to be thwarted by spaceship accidents, alien control officers, and unexpected surprise parties is hilarious.
* Teenagers from Outer Space used the shadow of a lobster for its giant monster.
* Teenagers from Outer Space was made on a budget of US$14,000 (with inflation that's about $114,000 today). This is indicated by such things as a toy standing in for a death ray and an extended sequence featuring a lobster dangled in front of the camera to serve as a giant alien monster.
* Teenagers from Outer Space who run out of "Bonk Points" aren't killed, but temporarily taken out of action.
* Teenagers having sex in various quiet (and sometimes not so quiet) corners became a common feature. One middle-aged female diarist even described walking

through the Tiergarten with a companion, with both of them trying to come up with a witty name for it that took into account all the nervous giggling and sighs of pleasure they heard...when she saw her fourteen year old son with a lady friend, walking in the other direction and adjusting their clothes. The comedy of the situation is made tragically grim when the motivation for all this randiness is taken into account: German girls wanted to lose their virginity in a consensual sexual act, rather than have their first experience of sex be rape by a drunken and probably violent Red Army soldier.
* teenagers - is extremely unconstitutional. In US law, while conscription is permitted, no Congressional act or executive order can violate the Constitution, and the McGrauer-Linden Act is among the most extreme imaginable violations of due process, which is protected by the Fifth Amendment.
* "Teenagers Slipping on Ice" is a video of school kids falling one by one on icy pavement.
* . Teenagers will often go on tours of the state using the magazine as their guide. Has been spun off into two books, as well as books covering other states.
* teenager, when fellow scout Herman asks how he's going to get the Cross of Coronado away from Fedora and his men, he admits that he doesn't know, but he'll think of something.
* Teenage trance medium Nettie Colburn Maynard, however, had a sitting with Lincoln in December 1862 concerning
* Teenage Wasteland: A world where children somehow gain power over adults.
* Teenage Wasteland: Kids now have adult powers and responsibility and rule over adult society.
* Teenage Worrier, but at the end, we learn the father in that book has begun creating another work.
* Teenage Worrier series, Letty's father is the author of a widely acclaimed novel called "Moving On", but since his daughter's birth it has taken him almost sixteen years to finish his next work (and, it is implied, he probably never will.)
* Teenage Worrier series, where Letty's parents are rarely at home, refuse to cook or buy groceries, smoke and get drunk in the house, and largely ignore her in favor of their younger son.
* Teenage Zombies: Invasion of the Alien Brain Thingys: All the alien brain thingys are contained in jars that they use for mobility.
* Teenage Zombies: Invasion of the Alien Brain Thingys can turn his skateboard into one with the hover disc.
* Teenage Z Ombies Invasion Of The Alien Brain Thingys is missing the lower half of his body. He gets around on his skateboard.
* Teenage Zombies: Invasion of the Alien Brain Thingys is that Earth is being invaded by the titular aliens, when said aliens meet unlikely resistance in the form of a trio of undead teenagers who see them as an all-they-can-eat brain buffet.
* Teenage Zombies: Invasion of the Alien Brain Thingys: The titular trio are comprised of undead children.
* Teenage Zombies: Invasion of the Alien Brain Thingys wears a red hood.
* Teen Angel featured a P.A. announcement requesting that the first two letters from a "Class of '98" sign be returned. The recently deceased Marty then proudly shows Steve the two letters, knowing full well he could never be caught due to his being dead.
* Teen Angel has Marty conjuring up closed captioning for his and Steve's dialog, though the captions lose accuracy almost immediately. When Marty notices and remarks, "That's not what I said!" the caption renders as "There's snot on my head."
* Teen Angel, Marty dies and becomes the title character after eating a six-month-old hamburger found under his friend Steve's bed.
* Teen Angel Steve gets a crush on Jessica Fishman, a popular cheerleader. He winds up dating her for most of the series. Granted, the series lasted 17 episodes...
* Teen Angel, where the title character creates smoke but is left standing in the room. Then, in front of the person he wants to escape from, walks into a closet.

* Teen Beach 2. "Every line's a perfect take/Never need a bathroom break"
* Teen Beach Movie (2013), the only TV Movie released by Disney Channel that year.
* Teen Beach Movie. By coincidence, Mack is where Lela, the female lead, should be when she met her boyfriend Tanner; and vice-versa with Brady and Tanner. As a result, he and Lela believe wrongly that, respectively, Mack and Brady are their soulmates. The latter two spend the rest of the movie trying to put them back in the right path.
* Teen Beach Movie. They get back together at the end of the film after she changed her mind and decided not to go after all.
* Teen Beach Movie was dedicated to Annette Funicello, one of Disney's original Mouseketeers, whose "beach party" movies were being spoofed in the film.
* Teen Beach Movie" were most likely unaware that it was a spoof of the teen beach movie series of the 60s starring Frankie Avalon and famous Mouseketeer Annette Funicello.
* Teen Care Bears, an organization that pathologically fears and attempts to destroy all forms of magic, as leaving them alive might cause most of humanity to turn on the Care Bears. In a later story, they seem determined to kill Fauna because she's been corrupted by No-Heart and might pose an unstoppable threat to everyone if she's left alive.
* Teen Crumpets episodes have few songs with English lyrics, such as Damon Grobain's song in "L'ADN à Pa", the song that Cassandra sings in "Quasi Cassie", and the disco song apparently sung by Marylin in "Marilyn Blues".
* Teen Drama, when Gumball and Darwin try to help the saddened Claire when she suddenly has to move.
* Teen Genius and something of a special case. On one level she understands just how suicidally dangerous being a pilot is, and has made peace with it (at least at first). She also shows impressive understanding of other people's motivations and relations (with the notable exception of Rei — she's aware of Misato/Kaji, just in denial). On the flip side, she is very short-tempered and bratty.
* Teen Genius, but he beat Gozaburo in a chess match in order to get him and Mokuba adopted. When he was TEN. THAT takes SKILLZ!
* Teen Genius, but underneath is extremely lonely from constantly moving schools, insecure about everything outside of studying and hides her intelligence to avoid being labelled the 'freaky math girl'. She does become more comfortable with herself after the first film.
* Teen Genius by Todoroki, was to create the disguises, she opts for going into a store instead. While she does play an important role by helping everyone track down the Nomu, you can take her out of the latter part of the story and nothing changes.
* Teen Genius instead of thinking up real, sustainable solutions to them.
* Teen Genius Mark Desmond, the original Blockbuster, which gave him a large, super-strong body but similarly reduced him to a childlike level of intelligence.
* Teen Genius show that he's class president and seems to be popular at his school, in part because he's smart enough to get on people's good side and use his snarky zingers effectively.
* Teen Genius, simply because she wants him to admit that he is wrong (it's her methods in doing so that put her into villain territory).
* Teen Genius who once unlocked a Storage Vault door by tinkering with the fuse box.
* Teen Genius who very nearly beat her through sheer talent later in the series.
* Teen girls' huge phone bills, this idea has found new but distinct life. Instead of calls or texts running up the phone bill, it is in-app purchases.
* Teen Girl Squad by texting somebody who is only a few feet away from her, and making a "frontways Cupid" that looks like a "USB Dongle goblin".
* Teen Girl Squad, Cheerleader and So and So are trying to impress a pair of "olda boys":
* Teen Girl Squad, Cheerleader claims the other girls can't go to The Ugly One's Sweet Someteenth birthday because "We have...the...Olympics...tonight." Though once The Ugly One tells them it's a "boy/girl party," Cheerleader tells her the coach just called and says the Olympics are dumb, so she can come to the party after all.

It then cuts to an Olympic coach being glared at by an Olympic Man, who says "I don't know what they're talking about, I swear!"
* Teen Girl Squad, Cheerleader is considered the hottest out of the group in-universe. She's also the meanest.
* Teen Girl Squad draw that new hotness?"). So much so, he prevents the "Arrow'd Guy" from, err, Arrowing her, and proceeds to make out with the piece of loose-leaf she's drawn on.
* Teen Girl Squad episode #7: "I saw Tompkins in his under—where're you going?"
* Teen Girl Squad has a Scotsman caber-tosses Cheerleader and is disgusted that his throw only goes 23 meters. Success in the caber toss is measured by straightness, not distance. The Chaps point out their mistake in the DVD commentary.
* Teen Girl Squad has a set of Spear Counterparts in the Four Gregs, though it's not quite as blatant (there's not an easy match-up of personalities, for example).
* Teen Girl Squad has Manolios Ugly One, who likes to advertise his store which specializes only in selling used and broken electronics such as a broken VCR and smashed tape.
* Teen Girl Squad has So-And-So's imaginary boyfriend Brett Bretterson. In a weird twist, she actually speaks to "him", much to the concern of the other girls. In a later episode, she claims that she broke up with him.
* Teen Girl Squad, having been turned down multiple times and only getting into one date in the entire series (who may or may not have been a relative).
* Teen Girl Squad Issue 11. So-and-So is getting chewed out by her obnoxious manager at Shirt Folding Store when the manager is suddenly punched out by an astronaut ("MEET A FIST!"). The explanation for this behavior?
* Teen Girl Squad Issue #11, So-And-So's manager at the Shirt Folding Store has her hair, eyes, mouth, and feet taken from clipped-out magazine pictures of a real-life person (Mary-Kate Olsen, to be precise).
* Teen Girl Squad issue #12, the girls spend the whole episode talking about "Valentimes Day". So-and-So, the most academically adept one, finally snaps and yells that it's ValenTINE'S Day. The TGS universe being what it is, she promptly gets impaled by the tines of a fork... strapped to the front of a car.
* Teen Girl Squad issue 14, What's Her Face finds a slice of cake in her locker so old, it's mutated into a giant monster, which promptly eats her.
* Teen Girl Squad Issue 5, Whats-Her-Face is watching Thomas skateboard. He's announced as doing a "360 Shove It to Boneless". A Boneless is an ollie (jump) move, and thus can't be linked to this way.
* Teen Girl Squad), much to the disgust of Sci-Fi Greg, who defies the trope.
* Teen Girl Squad of the group. It helps that the series mocked the "high school hierarchy" that they were victims of.
* Teen Girl Squad opens with the girls listening to the opening announcements, which mentions that the day's lunch is "a breadtangle of pizza", Tompkins is being called to the principal's office, and there's a Battle of the Bands coming up.
* Teen Girl Squad short "4 Gregs", crickets are heard when the other Gregs are confused by D&D Greg's knowledge of the rules of football.
* Teen Girl Squad spinoff "4 Gregs" has Tompkins's website get "HAXXORED", to which he exclaims, "Ow! All my client!"
* Teen Girl Squad, the girls tend to speak in whatever slang they think is cool, including AAVE. This is parodied in issue 15 where What's Her Face is confused by the school dance being called the "Priggidy Prizom" and feels she needs to brush up on her "white girl gangsta".
* Teen Girl Squad, the girls wil cry out "Ow! My [body part or attribute]," when they get injured or killed. This is usually caused by the "comic"'s trademark cathphrase/running gag: "[noun]'d!!!" This descended from the first strip's use of "Arrowed!!!", and includes "404'd!!!", "MSG'd!!!", "Cerebellum'd!!!", and "Late 360 shove-it to boneless...'d!!!"
* Teen Girl Squad, The Ugly One gets "MSG'd!", destroying her stomach lining and leaving her, if not necessarily dead, limp on the ground with X'd-out eyes. In the next scene she reappears good as new, finally saying "My stomach feels better."

* Teen Girl Squad threatens D&D Greg with "I gut you like sheep!" Then he follows through on that threat. D&D Greg complains that the gutted sheep that said it wasn't so bad was lying.
* Teen Girl Squad to be somewhere between 13 and 19, which answers nothing since that age range is the exact definition of a teenager. Some ages have been implied, but most of them are contradictory; one issue claims that Cheerleader and So-and-So are in eighth grade, but another has What's-Her-Face claim she's had her driver's license for a year, yet the members of the group all seem to be the same age.
* Teen Girl Squad), Toddler Whats-Her-Face claims "I can count to G!" while Toddler Cheerleader brags "I can count to purple, backwards."
* Teen Girl Squad tries to date a clunky robot named Chizuko and gets "UNCANNY VALLEY'D" to death for his trouble.
* Teen Girl Squad Unlike most examples, however, he actually follows through. Under a minute after giving the threat, no less.
* Teen Girl Squad was also meant to be this, but became unexpectedly popular on its own merits and became a regular feature of the site.
* Teen Girl Squad was "Teeny Tiny Girl Squad", which featured the girls as preschoolers (though still prone to comical deaths, as seen when new boy character Tompkins "died somehow").
* Teen Girl Squad"), while Cheerleader's "Double-Double Whipless Mochacinno Half-Caf" dive got a score of "Three noses?".
* Teen Hater: A character who despises teenagers to extensive degrees.
* Teen Hater: A character who possesses an inexplicable loathing of teenagers.
* Teen Hater: A character with a passionate hatred for teenagers who may be out to make them suffer.
* Teen Hater: A person who hatesteenagers is liable to try and harm them.
* Teen Hater too! Stay the fuck away from me if you're in the 13-19 age range!
* Teen Idol, and she claims the 80s got to Canada a little later than everywhere else.
* Teen Idol) brother, Shizuo. Kasuka saved the poor guy from the resulting beatdown and was scouted in Shizuo's place.
* Teen Idol for his powerful baritone voice and clean image, comparably speaking.
* Teenie Beanies, which were available at McDonald's for several years, were this to
* teen Kazran and Abigail's endless kissing that he decides to accept a marriage proposal from Marilyn Munroe.
* Teen Life, based on his own experiences transitioning as a teenager.
* Teen Lit Wasteland, increasingly detached from actual science in favor of Dunkelman's own fixations, a melange of Silicon Valley techno-utopianism, nerd culture, Eastern religions, and pop psychology.
* Teen Lit Wasteland, putting them in a position where the Masquerade no longer matters: they have their own country now, and all they need to do to stay safe is protect their borders from Canadian and Japanese incursion.
* Teen Mommy Darci start off as doll commercials, before it's revealed that they're actually PSAs discouraging teen pregnancy.
* Teen pop and boy bands tend to have this happen once they fade out of the spotlight.
* Teens Are Monsters: Teenagers' risky behavior can often result from abuse.
* Teens Are Monsters versions of this trope do still pop up from time to time in most media.
* Teens Are Monsters: Well, I'm 16 and I hate you just as much! I love making everyone miserable!
* Teens Are Short: The need for an older actor to be believable as a teenager leads to casting actors that are uncommonly short. This leads to many situations where the teenagers are all somewhere around five feet when in real life most teenagers (especially 16-19) are the same height as their parents, or even taller.
* Teens Are Short: To show that a character is a teenager and not an adult, they are noticeably shorter.
* Teen singer Paul Petersen's 1962 hit "She Can't Find Her Keys" features this

with the narrator's date's purse, although it's suggested it's all a ruse to put off kissing him goodnight.
* Teens in the Universe). One of the teens even mentions in her log that the whistles are indistinguishable to the human ear. The robots quickly switch to English after observing humans for a short while... and even communicate among themselves in English instead of their normal whistles. The Cassiopeians are quickly able to learn English after asking the teens to give them the Russian alphabet and a list of commonly-used words, which the translation device provides. Funny enough, when Lob tries to communicate with two robots by writing out a mathematical formula, one of the robots corrects his mistake, which indicates that they understand the Latin alphabet, Arabic numerals, and mathematical symbols. Their own writing is incomprehensible to humans.
* Teens Love Shopping more closely supervised than the teens and tweens of a generation or two ago, so they might not have a chance to go walking around the mall and getting into wacky hijinks anyway.
* Teens Love Shopping: More works are realizing that stereotyping is not cool and many teens prefer to shop online than at malls, but the trope still gets used.
* Teens Love Shopping: Teenagers (especially girls) enjoy partaking in consumerism.
* Teen Superspy young Elle-Boys are all quite beautiful and have very feminine figures, regardless of what they might look like in their male guises.
* Teen Titan Bushido inherited the mantle after the death of his mother. His family had been protecting Japan for generations up to that point.
* Teen Titans: 65 episodes over five seasons (the show was going to end on episode 52, but then got one more season).
* Teen Titans #7 decides to go with him, which causes the rest of the team to follow.
* Teen Titans about the shoe rocket. His sonic cannons remain his favorite weapon, though.
* Teen Titans a few times. Once, when his teammates thought he was going crazy, they restrained him to a medical bed.
* Teen Titans: After his initial appearance, Killer Moth is shown with an energy whip. He later gives it to his daughter.
* Teen Titans, after Raven learns that the guy she's been dating (and who just drugged and tried to rape her) was actually Adonis in disguise, she tells the rest of the team "A second. I need to throw up" and runs for the toilet.
* Teen Titans (a hot alien babe with orange skin) had a successful career as a fashion model.
* Teen Titans all around. Especially when they stop for the night. Take note, when asked to tell a bedtime story she slightly dumbs down the Trigon arc into a hilariously funny tale of horror for the little kids.
* Teen Titans, along with many other early 2000s cartoons, had the Gamestation console.
* Teen Titans. Also, her romance with Beast Boy is shown to be genuine and not fake.
* Teen Titans, although it was somewhat toned down when Marv Wolfman and Len Wein came on board.
* Teen Titans, although when the character was formally allowed back into Titans continuity, later artists and writers aged her back down.
* Teen Titans and appears to have lost her memory, possibly a side effect from being brought back from her petrified state. However, it's implied that she's merely faking amnesia.
* Teen Titans), and asks "Uh? Master Robin? Do you have any food that hasn't expired two months ago, isn't covered in a strange blue substance, or is an unusually large worm?"
* Teen Titans, and Beast Boy) despite it not being the original lineup.
* Teen Titans, and enjoys it very much. Initially. After several minutes of their attentions, he begins to grow weary of them, and eventually even ends up running away from them, though it's implied to only be a case of him seeing it as too much of a good thing.

* Teen Titans, and even though Dick manages to cover her with a towel, Gar freaks out and starts apologizing profusely.
* Teen Titans and had no regrets betraying the Titans. Because of the bad implication of putting the blame on a young girl being manipulated by and older guy, adaptation have portrayed Terra much more sympathetically.
* Teen Titans" and have a sweet, tender moment... which is ruined when her brothers show up and beat the crap out of Beast Boy. Guess they didn't approve.
* Teen Titans, and he leaves the Schoolgirl to enjoy a normal life, and attend to his responsibilities.
* Teen Titans and how he made it clear there was no way out of the cases and he said he'd keep them as trophies, they'd likely have died of dehydration in those cases of Cyborg hadn't saved them.
* Teen Titans), and it was later recycled for his review of the show on YouTube.
* Teen Titans, and received real injuries as a result. Whether or not those injuries were an example of this, or merely him beating himself up while hallucinating, is not entirely explained.
* Teen Titans), and royalty. Her sister Blackfire speaks fluent English, though.
* Teen Titans" and the team stopping by an island (that of course will eventually house their headquarters) and Cyborg comments that "somebody should build a house out here."
* Teen Titans and thus nothing to give him. He then proceeds to have his butt handed to him on a platter.
* Teen Titans, and uses a mundane illusion to trick Mumbo and save the team.
* Teen Titans and was often the first one taken out by bad guys despite her considerable power in her earliest appearances).
* Teen Titans: Angel of the H.I.V.E. Academy has feathered wings she can shift the size of.
* Teen Titans angry at him because he had to beg Jericho to un-possess him, so Terra thinks he's "gone soft" on her. She then tries to kill everyone in the area, but she only succeeds in killing herself.
* Teen Titans animated series, and Aqualad's little Mechanic friend Tramm.
* Teen Titans animated series has healing powers, but her allies tend to not receive notable injuries to use them on. Most notably, she heals Beast Boy's broken leg in "Final Exam".
* Teen Titans animated series is a tech-based master of illusion, controlling holographic emitters by use of his cane.
* Teen Titans animator Terry Gilliam. They even threw in the crushing foot!
* Teen Titans Annual #2 and Cheshire (the only one to survive/catch on and make subsequent appearances.)
* Teen Titans, apparently the initiation for the H.I.V.E. academy is eating a unicycle and carrying a female student's books while wearing a pink tutu.
* Teen Titans apprentice in exchange for him teaching her to control her powers, leading to her betrayal and becoming a villain.
* Teen Titans. Aqualad's eyes are solid black, but he's a good guy. When under the influence of evil mind control, his eyes turn red.
* Teen Titans are among the most powerful titans on the team in terms of physical power and abilities but are often easily dispatched by villains with more skills.
* Teen Titans are in this sort of familial friendship, except for Starfire and Robin, but it's most obvious with Beast Boy and Raven.
* Teen Titans are regularly seen eating pizza or playing video games, among other "normal" social activities. Though almost every time they go out to the local carnival or something, trouble soon follows.
* Teen Titans are teen geniuses in some way, but Robin, who angsts over everything, is a pretty straightforward example.
* Teen Titans, a robot named Atlas kidnapped Beast Boy, Starfire, Raven, and Cyborg and challenged Cyborg to a match and said that he would keep the other Titans as trophies if Cyborg lost. Thankfully, Cyborg won.
* Teen Titans as a rival for Robin, eventually forming Titans East along with other heroes who had previous appearances.

* Teen Titans, as he managed to possess Robin, Beast Boy, and Cyborg; the only reason he failed was Raven's desperately casting a spell just before the soul-sucking machine hit her and Starfire, which allowed the two girls to escape and save the others. Even better, while the Puppet King was one of the army of villains recruited into the Brotherhood of Evil in the penultimate storyline and was defeated along with the rest, he was not among the ones who was frozen, suggesting he might have escaped.
* Teen Titans. As mentioned in the Comic Book section, she is half demon.
* Teen Titans as the doors change problematically from second to second due to Mad Mod being an illusionist.
* Teen Titans, at least in their original run, were composed of the teenaged sidekicks of adult superheroes. Later versions of the Titans were mostly composed of college age superheroes, but still had members who were barely old enough to shave (like Beast Boy).
* Teen Titans a typo; he's basically a giant spider with a fully functional human body growing underneath his head.
* Teen Titans), back to its normal length. The haircut seems to symbolize her taking back control of her life, reclaiming her humanity. The same haircut presumably happens in "The End, Part 3". Her hair grew out again when she regained her power (which she used to defeat her father for good), but when we see her again back in Titans tower, her hair is back to normal length again. However, we never actually see her cut her hair in this episode.
* Teen Titans, Beast Boy at one point transports the team by turning into a whale and having them hop in his mouth. After he spits them back out, Raven does the "Two words: breath mints" bit.
* Teen Titans, Beast Boy has managed to avoid being captured by the Brotherhood of Evil, but the only apparent other "survivors" have rather lame powers and don't see the point in trying to fight back. He manages to rally everyone together to go save the day.
* Teen Titans: Beast Boy is often telling jokes that make everyone else groan, especially Raven.
* Teen Titans, Beast Boy is the last member of the original team not to have been captured by the Brotherhood of Evil. He and a group of second-stringers have to rescue the rest of the teen heroes.
* Teen Titans, Beast Boy never gets to bite anyone while in T-Rex form. He does do a lot of trampling and charging around as a rhino or other animal, but his no-holds-barred form is oddly ineffective.
* Teen Titans: Beast Boy retains his green color when changing into other animals. This would make infiltration difficult.
* Teen Titans, Beast Boy says after just having frozen Brotherhood of Evil leader The Brain: "Check it out, brain freeze." Cue groans from the two dozen or so heroes assembled.
* Teen Titans. Beast Boy's bottomless well of TV trivia knowledge ultimately allows the Titans to defeat Control Freak, who was only dangerous because he also possessed a bottomless well of TV trivia knowledge.
* Teen Titans, Beast Boy's power is "shapeshifting into animals", taking on both their form and natural powers. The range, mechanism, and limitations of his power have never, in the fifty years since his debut, been really examined, leading to what is basically one of the most versatile movesets in all of DC. Here's a few applications of his broad power:
* Teen Titans begins an entire series where this plays a huge plot point for Starfire and Robin. Be warned, the stories are rated for a reason.
* Teen Titans, being a Tamaranian living on Earth. She often has trouble understanding the ways in which things work on Earth, but is deeply fascinated with the planet and its people.
* Teen Titans. Being the ruler of a Hell-like who sought to conquer everything that exists qualifies.
* Teen Titans building falls over amid much dust and explosions. When the dust clears, Cyborg is standing in the middle of the space made by the cross-stroke.

* Teen Titans, but Cyborg mistakenly assumes it was supposed to be affectionate.
* Teen Titans, but he tends to use them for very trivial goals. In other words, he's good at building things, but not too good at finding useful ways to use them.
* Teen Titans, but he will always be green. Madam Rouge from the animated version has no such weakness.
* Teen Titans but Raven submits to it upon realizing that resistance would get the other Titans killed.
* Teen Titans, but with his mouth instead of his eyes. Unusually, while most examples of this trope featuring the mouth only use the teeth, this example shows his entire mouth.
* Teen Titans by the even more careless Gizmo. Cyborg finds the little pipsqueak and protests in horror at the sight of him munching down on fast food inside the car.
* Teen Titans: Call of Blood, talks like a text message, and likes food with outlandish flavours).
* Teen Titans: Call of Blood, then kick back with video games and junk food like a normal teenager.
* Teen Titans: Call of Blood, when Superboy first arrives at Titans' Tower, he flies around and sings "SU-PER-BOY IN THE HOUSE! SU-PER-BOY IN THE HOUSE!" while hip-hop music blares from his phone.
* Teen Titans cartoon had a gag in which season-long villains who had not made an appearance in a while are shown on milk cartons.
* Teen Titans cartoon has some trouble understanding why, exactly, Beast Boy's jokes are supposed to be funny. When exposed to "Why are ducks so funny? Because they're always quacking jokes!", she said something like, "Oh, I get it! It is humorous because ducks lack the large brains necessary for the telling of jokes!"
* Teen Titans cartoon is known to do this when coming across something too cute for words.
* Teen Titans cartoon; the main characters all live in a giant T-shaped tower for the express purpose of doing hero work and don't have any separation between their personal identities and their heroics. Not that this would be realistic for the Titans anyway, considering that the members of the team include an alien, a cyborg, and a boy with green skin. Beast Boy apparently played this straight while he was with the Doom Patrol, but he immediately discards it once he joins the Titans.
* Teen Titans character Flamebird appears to think this way: Themed Weapons + Costume + Vigilantism = Instant Relationship with Superhero Crush!
* Teen Titans claims to be able to read "English, German, Latin, Romanian, Ancient Sumerian, and Sanskrit"...but not Japanese.
* Teen Titans, Cody sneaks into the Cheyenne Mountain base on a dare. Spotted by guards, he runs away and ends up running into a women's locker room, which is full of young women in various states of undress. He stops and stares at them, assuming that he has run onto a holo-deck. One of the women (who are, of course, all military personnel) then kicks him to the ground.
* Teen Titans comic had a retool when the character of Lilith and Loren Jupiter were introduced. The Titans, minus Robin, abandoned their hero costumes and focused on teenage social issues. It didn't last.
* Teen Titans comics especially precrisis. It seems like every single issue there would be some supernatural/psychic/alien/other fantastic threat that a civilian or single Titan would witness, only for most of the team to blow it off as imaginary or the viewer as crazy until they did a little bit of investigating and then stop said threat, then the same exact thing happens next issue.
* Teen Titans comics, Raven ends up having all her emotions escape her mind, only for the group to have to recapture them again. A later issue has it turning out that they missed one (Of course, Rage), and though Raven is happy with this, since it's the first time in a while where she's been able to really feel emotions without worrying about things taking a turn for the worse, she realizes that she needs to have all her emotions and takes Rage back into her mind.
* Teen Titans. Considering that the show was aimed at kids, no mention of his sexuality was made.

* Teen Titans continuity, the horn was instead a technological device built by Mal and his girlfriend Karen.
* Teen Titans crossover "The Insiders", Superboy was brainwashed by Lex Luthor, who used the words "Vincere Aut Mori" ("Conquer or die" in Latin).
* Teen Titans. Cyborg gets extremely frustrated because he eventually can't think of a way to dumb it down enough.
* Teen Titans, Cyborg gets infected with a virus, so Gizmo and Beast Boy go micro and fight the virus. One scene shows white blood cells chasing them.
* Teen Titans - Cyborg. He lost and had half of his scalp replaced with metal plating in a tragic back story that was never told, and likely shaves the remains because half a head of hair would look rather silly. He grows his hair in the comics, and half an afro looks just as silly as you'd think.
* Teen Titans, Cyborg immediately takes the team out for a spin. Raven doesn't see what the fuss is about. "Are we there yet?" "NO!"
* Teen Titans: Cyborg in the very first episode, and again in the third season finale. Starfire also intends to leave the team for an arranged marriage at one point.
* Teen Titans. Cyborg occasionally remote-controlled his hands or limbs for various purposes, though it was never his first option.
* Teen Titans, Cyborg's car gets destroyed pretty much in every episode it makes an appearance in.
* Teen Titans, depending on the situation, is either a levelheaded leader or headstrong leader.
* Teen Titans (Donna), Kid Flash (Wally), Speedy (Roy), and Aqualad (Garth). This was carried over in the cartoon.
* Teen Titans: Downplayed in the second half of the "Aftershock" two-parter, where when Beast Boy is breaking into Slade's lair, he turns into a mouse and disables a security camera by unplugging a cable.
* Teen Titans draw themselves in there all the time, In fact, it's hard to find an episode without a single reference to the creative team.
* Teen Titans due to lack of respect from her villainous peers and the kindness from Kid Flash, she effortlessly beats not only her old team but her former idol Madame Rouge, a villainess who was previously nigh-unstoppable by even the more powerful Titans.
* Teen Titans, during a fight with Trigon in Raven's mind, Cyborg has to remind Beast Boy and Raven that they're in battle and he's in danger.
* Teen Titans: During Dr. Light's first scuffle with the Titans, Raven pulls him into her cloak and shows him something that absolutely traumatizes him. During his second encounter, he surrenders immediately after Raven puts on a scary face.
* Teen Titans, during its adaptation of the "Judas Contract" arc in the second season. When it's revealed that Terra was working for Slade, Beast Boy once again is the one asking the question. This version of Terra gives a Type 2 response instead and tearfully reminds him of his earlier promise to remain her friend even if "something bad happens", at which point he angrily rejects her instead.
* Teen Titans during their first battle against Raven's father Trigon. Arriving in his stronghold, the Titans are confronted by a giant dog. Changeling tells the others to go on and stays behind to deal with the dog.
* Teen Titans: Earth One and Tara Markov are portrayed as a high-school couple, despite never having been shown to have any interest in each other in other continuities.
* Teen Titans East. The way she interacts with her teammates makes her come off as being like a concerned mother. Perhaps it's why she ends up becoming the leader of Titans East.
* Teen Titans encounter these on a pretty regular basis. Alien police bots, various goo monsters, and anyone passing by a supervillain garage sale have some of these. Even Cyborg and Raven on occasion.
* Teen Titans end of the spectrum, with extending legs and a radar dish in his head.
* Teen Titans, enough to recite novel-length poetry with a brightly-colored floral

background.
* Teen Titans, "Episode 257-494": Some famous person on a talk show is about to reveal the secret to world peace when the Titans interrupt saying that the viewers must stop watching this program, since the TV signal is literally rotting their brains.
* Teen Titans episode "Betrayal", Beast Boy ate a pie offered by Terra and compliments with, "This is the best pie... in the history of pies."
* Teen Titans episode "Betrothed", Beast Boy is able to scare some palace guards away by transforming into one of the giant Tameranian beasts he saw earlier:
* Teen Titans episode "Betrothed", Beast Boy turns into a non-Earth animal for the first time, specifically an alien seen earlier in the episode:
* Teen Titans episode "Crash", Raven scares Gizmo into helping to cure Cyborg by lowering her hood. We only see her shadow on the floor next to gizmo, but there are implied to be tentacles coming out of there.
* Teen Titans episode "Employee of the Month", Beast Boy gets a job at a fast food place, and gets annoyed when the boss calls him a different name every time he talks to him. Eventually, the boss calls him "Tammy", causing Beast Boy to snap. "Dude, that's a girl's name!"
* Teen Titans episode "Employee of the Month", Raven finds the steak mascot at Mega Meaty Meat quite disturbing.
* Teen Titans episode "Episode 257-494" (AKA "Don't Touch that Dial", appropriately enough), Control Freak does this at the beginning of the episode. It turns out this is part of his scheme, though: he's modified the signal to send waves through people's television sets that turn them into mindless zombies, so that while they're watching him battle the Teen Titans, the TV is literally rotting their brains.
* Teen Titans episode "Every Dog Has His Day", Soto agrees to become the pet as while his dog becomes the owner — all because Soto couldn't fathom life without his dog. It also makes perfect sense because Soto is a dumb, destructive baby while his dog is intelligent.
* Teen Titans episode "Fear Itself" had a similar premise, with a monster stalking Titan Tower and picking off the Titans one by one, using a method similar to killers used in slasher movies. Raven was the last one left because the "monster" was her own powers acting on her repressed fear - after the team had watched a scary movie, no less. Ironically, this would not only make her the Final Girl in this scenario, but technically, the antagonist as well.
* Teen Titans episode "Fear Itself". Starfire is swarmed by the rat monsters and sinks into the floor. By the time Cyborg comes for her, she is completely submerged and the pile completely disappears with her along with it.
* Teen Titans episode "Haunted", the team finds a badly-injured Robin claiming that Slade is alive. Despite the team's clear evidence that Slade is not around, Robin angrily proclaims that Slade still is and rants that if they get in his way he'll fight them, forcing Starfire to hit him with an energy blast.
* Teen Titans episode "How Long is Forever?", Starfire time-travels 20 years into the future. She seeks out the 20-years-older versions of her teammates and discovers Beast Boy on display in a cage in a circus.
* Teen Titans episode in which Raven travels with very young kids — an awkward prospect for all of them, as she's potential Nightmare Fuel herself — the oldest of the kids has the power to bring her imaginary friend to life. Invisible at first, "Bobby" is finally revealed to be a giant teddy bear... which sprouts six-inch claws and jagged-line fangs when its maker sics it on the bad guys.
* Teen Titans episode "Mother Mae-Eye'', Cyborg bought the pie that the title character comes from at a shop like this, owned by a creepy looking old gypsy woman. (Who may have been Mother Mae-Eye herself; the two looked similar.)
* Teen Titans episode "Only Human" when Raven tried to cheer up Cyborg. He declines, and it shows a scene where he shoots her down from a plane with a bunch of cannons, sending her flying down on a parachute charred from head to toe.
* Teen Titans episode "Revolution", Robin becomes an old man, after getting his

youth drained by Mad Mod.
* Teen Titans episode "The End Part 1", Cyborg carries Raven this way as the team brings her to a safe room.
* Teen Titans episode "The Quest", had it all. He bested Robin early in the episode, something only Slade had really ever done before.
* Teen Titans episode "TROQ", the Titans are playing a card game. Starfire asks "Please, explain why it is bad to be the Old Maid?"
* Teen Titans episode when Cyborg catches Beast Boy and Starfire dressing up as Robin.
* Teen Titans episode "Winner Take All", the final battle among friendly competitors is between Robin, Speedy, and Wildebeest. The competitors hold no grudges and are only playing to win the tournament. The fight becomes a one-on-one once Wildebeest loses.
* Teen Titans. Eventually, Beast Boy stops flopping around and just swats Aqualad's hand away.
* Teen Titans example however is in Season 4 finale "The End (Part 1)" when Cyborg lifts an office building and uses it to smash Plasmus through two other buildings.
* Teen Titans. Faced with a maze inside Raven's mind, Cyborg and Beast Boy try the usual tricks — blasting the walls and flying over them — but are thwarted and forced to go through.
* Teen Titans fame. Terra used everyone, hated good, and only cared for herself. The only times she showed true compassion were when she interacted with her long lost older brother.
* Teen Titans fandom, the one that enjoys adventures of various Robins, Batgirls, and other teenage members of Bat-Family.
* Teen Titans fanfic, one had a passing mention of discovering a bronze age civilization of sentient chickpeas in said fridge.
* Teen Titans fans can be easily spotted in a crowd by their willingness to use of 'glorious' in day to day speech without a trace of irony.
* Teen Titans. Fans who ship Beast Boy/Raven will often portray Beast Boy as Archie, Raven as Betty, and Terra as Veronica. In fanfiction, Beast Boy will be more taken with the unstable, traitorous Terra, but in the end he will discover that he's loved his friend Raven all along.
* Teen Titans features her angrily attacking and yelling at both Slade and Trigon.
* Teen Titans figure and... turned out to be a generic villain whose plans made no sense. Skitter was called away in the middle of a crossover... and returns over a year later without that plot thread amounting to anything. Basically everything that wasn't a self-contained arc was being made up as it went along.
* Teen Titans films, it takes her only a few moments to reconstitute after being frozen and shattered into pieces. The episode that really spotlighted her was practically a horror movie.
* Teen Titans for Blackfire as Starfire wasn't at all happy to see her again.
* Teen Titans, for example, imagining that having a meal "on me" means eating on top of a person.
* Teen Titans formed the new team by appearing in the dreams of former members and some new young heroes to help her fight her father, after the Justice League wouldn't trust her.
* Teen Titans: "For Real" opens with Control Freak growling, "GRRRRRReetings, Titans! It is your number one nemesis!" But since the Titans are out of town, they're not there. Control Freak pops all over the Tower, repeating the greeting, before finally saying it one last time, listlessly.
* Teen Titans from the comics though with elements of the New Teen Titans and the Sixties incarnation.
* Teen Titans gave Cyborg a special weapon which amplified his powers, to prove his loyalty to the H.I.V.E. he had to shoot the Titans. Psych! Cyborg turns around and shoots Brother Blood!
* Teen Titans gets his targets easier that way, and that he, the funny guy, will inevitably be taken first. He ends up being right.
* Teen Titans give 110%... until he finally does it in the final battle by focusing

on his humanity.
* Teen Titans gives us Jericho, who can take over anyone by making eye contact. In the penultimate episode, he does this very rapidly during a big fight scene.
* Teen Titans. Gizmo refuses to help the virus-infected Cyborg until Raven pulls off her hood...the shadow implies what Gizmo sees is some sort of Lovecraftian horror. A completely terrified Gizmo agrees to help rather than be subjected to it again.
* Teen Titans: Gnarrk was a time displaced Neanderthal stranded in the present. Through love and telepathic communication, Lilith teaches him human language and customs.
* Teen Titans Go!. Adverts went as far as to claim it was "your new favourite show".
* Teen Titans Go!. After Beast Boy and Cyborg fight all episode over whether hamburgers or burritos are the superior food, they make up and decided to get dessert. But Cyborg wants pie, while Beast Boy wants ice cream. Just as it looks like they're gonna fight all over again, they decide to get pie ala mode.
* Teen Titans Go!. After their combatants have destroyed each other, the two friends make up and then look like they're about to have another debate over whether pie or ice cream is the better dessert, only for them to agree that those two foods are better eaten together.
* Teen Titans Go! also aired like this. Beginning in 2020, the US feed also airs these specials as 11-minute parts in reruns.
* Teen Titans Go! also received high praise from critics for its mix of lowbrow humor and clever parody.
* Teen Titans Go! and Beast Boy, established that Cyborg's mother helped his father fit him with his bionic parts after the accident that injured him. Cyborg's mother died in the same accident that injured him in the original comics and was also implied to be deceased in the cartoon the comic was based on in the episode "The End".
* Teen Titans Go! and solves all the world's problems in three seconds. With no crime to fight, the Teen Titans disband because they no longer have a purpose.
* Teen Titans Go!). And then he tells Raven to kill her friends and become a demon.
* Teen Titans Go!, and we're shown some people inside them. Judging by them spinning in a halo and the speed they leave Earth, it couldn't have ended well for them.
* Teen Titans Go! and when he eats the unopened can of food he throws everything up.
* Teen Titans Go!, as he regularly leaves (and enters) Titan Tower through the windows rather than take the elevator down to the front door. Many examples are caused by him being a drama queen. The rest are likely him following in Batman's footsteps (as mentioned in the Comics section above).
* Teen Titans Go!: At least one movie of the Super Ninja Fury movie series Cyborg and Beast Boy watch features Canadian ninjas.
* Teen Titans Go!, at which point none of the Titans can take him seriously anymore.
* Teen Titans Go!: Beast Boy can talk in animal form, and takes full advantage of it.
* Teen Titans Go!, Beast Boy gets an eyepatch made out of a metal plate and a chain as part of his "Scar Man" persona in the episode "Man Person".
* Teen Titans Go!: Beast Boy has one hair that perpetually sticks out even when he makes the effort to gel his hair down to look dapper.
* Teen Titans Go!, Beast Boy sucks it up with a vacuum and puts it back into Cyborg's body, which revives him.
* Teen Titans Go! began showing, it likewise got a comic book adaptation of the shows. As you can imagine this threw some confusion for most fans mistaking the first series based on the 2003 show. DC eventually labeled the '03 based comics as "Vol 1".
* Teen Titans Go! begins with the two becoming official, but by the end Garfield winds up in the doghouse after he angers her. However, this doesn't exactly

indicate a break-up, just the two hitting a rough patch in their relationship, which pleases the remaining Titans who find their bickering highly entertaining.
* Teen Titans Go! behind the conflict, wanting to take over every other holiday and eventually the entire calendar year.
* Teen Titans Go! cartoon is turned into a more comedic version of themselves.
* Teen Titans Go! comic based off the new show, Robin interrogates everyone regarding Cyborg's missing sandwich.
* Teen Titans Go! comic, "Par for the Course", shows Beastboy and Robin raising the stakes of their mini-golf game by instituting humiliating punishments for the loser and arguing over whether the use of their powers and gadgets constitutes cheating. Cyborg steps in to referee, but he judges that there are no rules.
* Teen Titans Go!, complete with lots of advertising, especially with the latter's. While there are still some problems, most would consider the current state an improvement compared to the last couple of years.
* Teen Titans Go! don't allow them to be separated, they still keep Zan... as a receptionist.
* Teen Titans Go Easter Egg Hunt on Cartoon Network, where they hid colored eggs throughout the episodes and viewers had to find them. If they named the correct episode and scene the egg appeared in, they would be eligible for a chance to win exclusive Cartoon Network merchandise.
* Teen Titans Go! episode, appropriately titled "The H.I.V.E. Five", has the titular villain group having a day off trying to forget our five heroes, to no luck.
* Teen Titans Go! episode "Beast Girl" on March 2, 2018 ended with a promo showing winners of a drawing contest that the network held to promote the episode.
* Teen Titans Go! episode "Dog Hand", Starfire introduces herself to Trigon as Raven's "best female friend within the Teen Titans".
* Teen Titans Go! episode "Girls Night In", when Robin, Cyborg, and Beast Boy see that Starfire, Raven and a few friends of theirs snuck out of the tower, they suddenly become Obnoxious Oscars who track the girls down to report them to "Mom and Dad", who don't actually exist. This ends up interfering with the girls' fight with Blackfire and results in all of them being captured, but the boys completely fail to realize what's going on and only care about ratting the girls out.
* Teen Titans Go! episode "Legendary Sandwich", Robin has to wait in the bakery department of the supermarket and gets number 78 with them serving number 22. While played for laughs, it's clearly a more realistic take on the trope.
* Teen Titans Go! episode "Nose Mouth" Cyborg once again loses his mouth to Raven.
* Teen Titans Go! episode "Ones and Zeroes", when his fellow Titans come up with the idea of creating their own robot to create a completely new pizza, Robin warns them not to do it, cuing a flashback of one of his own attempts going haywire. They do anyway, and by episode's end their new creation, caught in an infinite loop that includes creating its own drones, leaves Jump City in ruins and nearly takes over the world.
* Teen Titans Go! episode "Opposites", Cyborg sees Jinx this way the first time.
* Teen Titans Go! episode "Pure Protein", Cyborg tells Robin that "he can't make a confession until Robin puts some clothes on". A naked Robin says it's okay, much to Cyborg's dismay.
* Teen Titans Go! episode "Staff Meeting", when Starfire blurts out that she and the other Titans broke Robin's staff, he lets one of these out as his mouth flips open, then a giant "WHAT" drops down between the halves of his head and he crushes it as they snap shut.
* Teen Titans Go! episode "Uncle Jokes" Starfire, trying to impress Beat Boy and Cyborg that she can use food as comedy, use a string of spaghetti to floss her ears this way.
* Teen Titans Go! features Cyborg riding a mechanical horse while "The Night Begins to Shine" is playing.
* Teen Titans Go! For example in one episode Starfire defeats the other members of the group in a tickle war. In another episode, Raven tickles the whisperer in exchange for it to make everything silent. Starfire has also been seen tickling her

pet Silkie multiple times.
* Teen Titans Go! had Bumblebee join the team as part of a summer-long event, though her addition wasn't permanent as she later leaves the team to become a solo superhero, with a card confirming she wouldn't be coming back.
* Teen Titans Go! had Raven getting a zit that was actually a manifestation of her inner evil, which later emerged as a scaled-down Trigon.
* Teen Titans Go! has Cyborg and Beast Boy have a staring contest to determine who gets the last slice of a pizza. Cyborg wins and tries to eat the slice, only to discover that it's extremely moldy and rotten. It's only when they exit the restaurant that they realize that 30 years have passed while they were staring at the slice.
* Teen Titans Go! has earned a reputation as being one of the most hated cartoons in recent history...and yet it's one of Cartoon Network's highest-rated and biggest money-making shows partly because of this.
* Teen Titans Go! has referenced several pieces of pop culture that would later become outdated within months to years after being broadcast:
* Teen Titans Go!", has Robin, Starfire, and Raven act very condescending to the Powerpuff Girls and dismissing them as "babies". After the Powerpuff Girls beat Mojo Jojo, the Titans appear to learn their lesson and compliment the girls on their victory, only to get back to insulting them when Blossom replies that they couldn't have defeated Mojo without the Titans' help.
* Teen Titans Go! has Starfire, Beast Boy and Cyborg go off to alien planets to gather ingredients for the Legendary Sandwich while Robin gets stuck at the supermarket getting pretzel bread. While waiting on his turn to order, he gets into these with not only riding the cart around, but having one with a squeaky wheel that also stops.
* Teen Titans Go!. He decides to fix the dynamic... by making himself even dumber than his brain-drained teammates.
* Teen Titans Go! he is amazed that she looks happier now than she ever did in her life. He leaves without speaking to her, but she notices him out of the corner of her eye and seems happy to see him.
* Teen Titans Go!: Here in the followup series, Robin takes the unfunny ball in the episode "Uncle Jokes".
* Teen Titans Go!, her hood is ALWAYS up. The only episodes she is seen without her hood are in "Laundry Day" and "Meatball Party".
* Teen Titans Go!, "Hey, Pizza": Beast Boy and Cyborg lay all sorts of traps for the pizza delivery guy in order to get a free pizza, but with each attempt he always ends up at the tower in under a minute. They destroy buildings. They do not, at any point, receive a free pizza. After they give up at the end, the delivery guy is late to the senior citizen, who gets it free instead, causing them to throw a fit.
* Teen Titans Go!: In "Arms Race with Legs" in one scene where Beast Boy glomps Raven's legs, there's another Beast Boy standing where he jumped from.
* Teen Titans Go! incarnation totally averts it, being a goofy slacker who could care less about being part-machine.
* Teen Titans Go!, including one scene in "Had to Be There" where he pulled it out of his ear and was unaffected.
* Teen Titans Go!. In fact, "Barakat syndrome Wally T" is Google's third result when you type in the syndrome's name.
* Teen Titans Go!: In Issue #41, Killer Moth is free and says he paid his debt to society. Raven says he "got off on some pointless technicality".
* Teen Titans Go!: In Issue #42, Raven asks the readers "Why do poets hate the colors orange, purple, and silver?" The answer is "Well, you try coming up with rhymes for those words!"
* Teen Titans Go!: In "Laundry Day", Robin disposes of the roster that proves it is his turn to do the laundry by putting it into a blender, turning it into a smoothie and drinking it. He later burps it back up.
* Teen Titans Go!: In "Staring Into The Future", Cyborg and Beast Boy end up 30 years in the future after a staring contest. When they get to Raven, she has

basically become God after defeating Trigon in the ultimate battle of good vs evil.
* Teen Titans Go!: In "Tower Power", Beast Boy spitting his soda over Cyborg is enough to cause him to malfunction.
* Teen Titans Go! is a worthy successor to the original cartoon and that anyone who disagrees is "a poop mouth with poop opinions".
* Teen Titans Go! Island Adventures five-parter. After the Titans get stranded on a deserted island, Robin claims they can no longer use their powers just because they're stranded on a deserted island and thus can't just fly back home, even though they still use their powers several times.
* Teen Titans Go! is Raven using her magic to teleport villains to jail cell by creating portals underneath their feet. She has done so for Dr. Light and Mumbo Jumbo.
* Teen Titans Go! is really good at mimicking other characters. He mimics Batman, Beast Boy, Cyborg, Starfire, and Raven at one point or another, taking on their general shape while doing their best impressions of those characters.
* Teen Titans Go!: Issue #30 has a story focused on Speedy and Aqualad.
* Teen Titans Go! issue (the one based on the '03 series) that introduced Wonder Girl to infiltrate Blackfire's base of operations. They have Beast Boy disguise himself as a Gordanian and sneak the uncaptured Titans in to rescue the others. Blackfire even lampshades it herself as she berates herself for not realizing it sooner.
* Teen Titans Go! is targeted exclusively at kids or if it's aimed at general audiences, but considering its popularity with kids, it might not matter.
* Teen Titans Go!. It doesn't help matters that they devoted several episodes to said song.
* Teen Titans Go!. It's partially justified as Larry had turned her into paper beforehand, but there was little enough holding her together that she still should have ripped.
* Teen Titans Go!" Lady Justice briefly appears with her scales right before the trial of the episode.
* Teen Titans Go!, "Legendary Sandwich", when Silkie sneaks in while the Titans (sans Raven) are bickering over who gets the first taste of the sandwich and outright devours it himself, only to spew it back out moments later.
* Teen Titans Go!-like game and he has trouble crossing a road. He gets past all the cars no problem when he turns into a chicken.
* Teen Titans Go!: Mumbo Jumbo asks "How many magicians does it take to change a lightbulb?" and answers "Depends what you want it changed to!"
* Teen Titans good at the whole "charismatic cult leader" thing. Even Dick Grayson himself joined the Church of Blood at one point!
* Teen Titans Go! of a cardboard box with a bikini scrawled on it in marker and calling himself "Beast Babe".
* Teen Titans Go! of this trope. Down to farting on garbage and turning it into unicorns!
* Teen Titans Go!: One episode sees all of the world's sounds stolen by an unexpectedly cutesy villain. Inexplicably, the Titans are able to create new sounds for the lost ones by mimicking the lost sound enough times, causing the new (often poorly made) sound to take over for the stolen one. The Titans recognize that the results aren't perfect (every incidence of a new sound is exactly alike with zero variation), but accept it anyway, at least until they can get Earth's noises back where they belong (with a few other sound placement hiccups along the way, which they point out).
* Teen Titans Go! or the process behind making the show, in which case the fourth wall ceases to exist.
* Teen Titans Go!" realizing that Starfire and Cyborg have been abducted by the stork.
* Teen Titans gorillas. Also, velociraptors speak, but in their own language.
* Teen Titans Go!, Robin chokes up when he tries to ask Starfire out. She takes his babbling as a type of game and also starts babbling.
* Teen Titans Go!. Robin is very excited to use it until he learns he's the left

leg.
* Teen Titans Go! running from a tyrannosaurus...and everybody immediately stopping and dancing to disco lights. Including the Dinosaur.
* Teen Titans Go! scenario get literally electrifying when they kiss one another.
* Teen Titans Go! See Space Jam, the Nerdlucks have far more detailed and complex designs than the Titans.
* Teen Titans Go! series that had downright dark and terrifying episodes to balance the lighthearted ones. The new show is purely comedic with even wackier situations and the characters have been redesigned into a simpler, more cartoonish style.
* Teen Titans Go! showrunner Michael Jelenic who made voiced cameo appearences in the show.
* Teen Titans Go! since he respectively voices Kid Flash and Bumblebee in those shows.
* Teen Titans Go! status. However, in December 2019, holiday episodes were brought back into rotation to expand the episode variety since the show had close to 300 episodes in the can. The United Kingdom also has holiday episodes are treated as part of the normal rotation.
* Teen Titans Go! stubborn streaks in their recklessness and Raven is much snarkier than before and even willing to put her friends in harm's way on a few occasions. Starfire somewhat averts this as mostly her naïveté is played up and usually when she does any action, it's not for a selfish reason.
* Teen Titans Go! teach lessons, especially about kindness and acceptance).
* Teen Titans Go! that getting out and expanding your horizons is what rots your brain, while mindlessly watching television all day is what's good for you.
* Teen Titans Go!", that they're able to jinx him twice in the same episode.
* Teen Titans Go!: The episode "Halloween vs Christmas" is about the Titans battling against Santa Claus, who has decided to take over Halloween. It is the only holiday with Hoopla to rival Christmas, so if he takes it, he will rule all the calendar's holidays.
* Teen Titans Go!, the evil version of Aqualad was shown to have black eyes with red irises. Regular Aqualad just had solid black eyes.
* Teen Titans Go!, the fangirls that chase Robin around? Yep, some of the production staff.
* Teen Titans Go!, the game that Beast Boy plays in Driver's Ed and Grandma Voice has the game over screen which reads "YOU ARE DIE"
* Teen Titans Go!: The season 1 finale has a part of the episode done as puppets.
* Teen Titans Go!, the team decides to hold a slumber party to help Cyborg get over his fear of the dark. Robin suggests they build a blanket fort, and everyone agrees, until they remember it's Robin and his blueprints require two hours just to lay the foundation so he does it himself. It has several floors, guest bedrooms, a bowling alley, artwork, and who knows what else.
* Teen Titans Go!, the Teen Titans have a large red couch in the living room where they are very often seen.
* Teen Titans Go!. They battle Starfire's newly-sentient brain, who repels the submarine's missiles by pointing out that most missiles never reach their intended target and renders its lasers ineffective by pointing out that modern lasers aren't advanced enough to be used as conventional weaponry (despite this being a superhero cartoon where laser weapons have been repeatedly shown to exist).
* Teen Titans Go!: This is apparently the secret ingredient in Mother May Eye's pies (and not love) as she attempts to bake Robin, Raven and Starfire into pies in "Pie Bros".
* Teen Titans Go!. Though, in an ironic example of this trope, this show actually managed to get two Primetime Emmy nominations.
* Teen Titans Go!" throughout the episode until they realize together THEY are the ultimate bro and bump back the Ultimate Brofist.
* Teen Titans Go! to pass the time, but they result in Starfire punching Robin and Beast Boy whenever she sees a bug. Raven gets increasingly motion-sick from reading in the car, and a foreseen run-in with the H.I.V.E. Five also adds to the chaos.
* Teen Titans Go! To the Movies and a 75% audience score from 115 reviews.

* Teen Titans Go! To the Movies, and did mildly well at the box office.
* Teen Titans Go! To the Movies) and flossing (during a musical number in "The Chaff").
* Teen Titans Go! To the Movies . Averted with the other songs, where he does his own singing.
* Teen Titans Go! To the Movies caused an explosive reaction of shock and joy from that show's fans.
* Teen Titans Go! To the Movies encouraging parents to find the right size car seat for their children. This seems very odd indeed, being that most of the kids in the target audience of the show would be too old to need one according to the website itself.
* Teen Titans Go! To the Movies for the "My Superhero Movie" song's infamous line about Robin shaking his booty in 3D.
* Teen Titans Go! To the Movies has the voice actors for the Titans record together, just like in its parent series.
* Teen Titans Go! To the Movies it's based on, it's produced by Warner Brothers Animation and DC Comics, and is not a network original.
* Teen Titans Go! To the Movies onto every screen known to man in order to brainwash the population into doing his bidding.
* Teen Titans Go! To the Movies reportedly came in on a $10 million budget, around half to a third of the cost of other film expansions of TV cartoons.
* Teen Titans Go! To the Movies, storyboard artists Joey Cappabianca and Dave Stone voice Plastic Man and Ace Morgan respectively.
* Teen Titans Go! To the Movies: The Teen Titans get denied entry into the premiere of Batman's movie and then Hollywood's sets by the same guard because they are not on the list. Both times, they simply sneak in with Raven's portal powers. The second time they go to the Hollywood sets, the guard is about to deny them again, but then he checks the list and they are on it this time.
* Teen Titans Go! To the Movies to keep the Titans from destroying the machine.
* Teen Titans Go! To the Movies. While the song and scene does appear in the film, only the Titans themselves sing it with no appearance by Lil' Yatchy, but his version plays over the credits.
* Teen Titans Go! to the Titans, though he does hope Raven will turn around and join him.
* Teen Titans Go! "Uncle Jokes" has Robin only telling these jokes. Starfire learns humor from Beast Boy and Cyborg, which messes up Robin's mind and the status quo when she becomes a third clown like them. The only way they fix it is by giving her the "uncle" treatment. The only person who finds Robin's jokes funny is Raven.
* Teen Titans Go!. Unlike the reactions by viewers, the Titans thought his face looked beautiful.
* Teen Titans Go!. Usually it's Starfire's proposal, but sometimes others are the lead.
* Teen Titans Go! version of Girl Scout cookies) are made from real rangers and implores the other Titans not to eat them before they correct her.
* Teen Titans Go! Volume 2 quickly expire. Not so luckily, once everyone else moves on to the next teen idol, so does Starfire.
* Teen Titans Go! vs. Teen Titans credited as executive producers, their role is still minimal, while no one else currently working on the series is involved.
* Teen Titans Go! vs. Teen Titans: Parodied when 2013 Robin starts calling his martial arts moves, only for 2003 Robin to punch him out while he is talking.
* Teen Titans Go! when Raven pulls Beast Boy's heart out through his mouth, but it's still connected to his circulatory system and it slings back into place when she lets it go.
* Teen Titans Go! When Starfire gives in to temptation, she opens it and finds that they're a pair of adorable green and pink imps, who are friendly at first until she gives them too much affection, causing them to turn into an egg and metamorphize into a giant, two-headed monster.
* Teen Titans Go!, where after several failed attempts to cross the road, he thinks about the words "cross the road" and decides that it'd be easier to cross as a

chicken, so he turns into a chicken and is able to cross without getting run over... only to make it to the other side and get eaten by a gator.
* Teen Titans Go! where Beast Boy transforms into a wiener after claiming Trigon is one.
* Teen Titans Go! where in the episode "Artful Dodgers," The Titans cheat during a dodgeball rematch against the Hive (who were playing fairly in every dodgeball game against them). The Titans win by calling the police after being eliminated. Cyborg claims the victory was by default. Jinx also points out that they were cheating before the Titans all got eliminated.
* Teen Titans Go! where kids got excited over "The Pee Pee Dance" played every half-hour during the summer of 2015.
* Teen Titans Go!, which is a repurposed version of Trick Daddy's "Take It To Da House". The latter also played in "Waffles" as background music.
* Teen Titans Go!, which they (except Robin) use to apparently master other skills. After they're defeated by Katarou, Robin shows them that the training montage only gives the illusion of accomplishment, not the actual results. The other Titans join Robin in training over a lengthy period of years, condensed into a time dissolve technique. Later, when the elderly Titans have mastered the crane kick and they kick Katarou's skull, they think they have killed Katarou, who had actually died by the time they finally mastered the crane kick.
* Teen Titans Go! with the eponymous fan. Raven states that fans are where superheroes get their strength, being the main reason the really famous ones like the members of the Justice League are so powerful. Wally T's proximity to the Titans vastly boosts their power levels, but their powers fade completely when they alienate him in their attempts to pander for more fans.
* Teen Titans had a bit of a subversion when the team was captured by Mumbo and stripped of their powers and weapons and tried to brainstorm an escape plan.
* Teen Titans had a subversion in the second season. Beast Boy and Terra were on a date, riding on the Ferris Wheel when Slade ambushed them. The ride never broke down, or suffered from structural failure during the entire fight... until earth-controlling Terra destroyed it on her own at the end, to escape from Slade.
* Teen Titans had designs on grooming Robin into this. When that failed, he moved on and succeeded with Terra. Then he pushed her too far and suffered an explosive retaliation.
* Teen Titans had every male cop - and both gay women - staring at her in wordless, slack-jawed awe.
* Teen Titans had one episode where Cyborg was infected with a computer virus and hallucinated that everything he looked at was food. This led to him eating everything from a stop sign to the cash right out of an ATM (and nearly the ATM itself). It stopped being funny when he mistook the tip of a transmission tower for a giant cherry, threatening to spread the virus to the entire city.
* Teen Titans had Starfire playing the Screaming Wowman rather a lot. Raven, however, did it in one episode, off-screen, before she was attacked by a were-creature.
* Teen Titans had these, the length of it varying depending on the episode.
* Teen Titans ham. While The Brain can't ham, Monsieur Mallah, his talking gorilla assistant, does a pretty good job of it.
* Teen Titans has a particularly extreme example given by Robin, where his jaw drops off the screen, loops back around, and drops onto his head.
* Teen Titans has a surprisingly wide variety of Mooks, but some fall into this category.
* Teen Titans, has been vegetarian since he was eight years old and went vegan in 2009.
* Teen Titans has Cyborg turned into a bear. He thinks his sonic cannon is usable, but it turns out to be this.
* Teen Titans has Kid Devil, who tried desperately to be a good superhero but always felt like the weakest link of the team because of a string of losses. It came to a head when Clock King kidnapped and brainwashed him into fighting in a teenage superhero bloodsport and almost killing someone. Miss Martian managed to

snap him out of it by reminding him of his dream to be a hero and what a sweet, earnest person he truly is.
* Teen Titans has no compunction about slapping Starfire and Raven around for gags.
* Teen Titans has Robin as his apprentice, he watches Robin beat up the rest of the Titans and says that it's "thrilling." He even rewinds the tape a couple times. Make of that what you will.
* Teen Titans has Starfire (and her sister Blackfire) who are super strong, can fly, can throw fireballs, learn languages by kissing and have inordinately high pain thresholds (including a tolerance for extreme temperatures). All of these powers are just... characteristics of Tamaranians, apparently.
* Teen Titans has Starfire. She is an alien from another planet and thus, Earth culture is quite new to her. Additionally, her people, Tamaranians, are quite open with their emotions and how they feel, so there's often a lack of subtlety in her actions. However, it makes her endearing, especially contrasting with her older sister, who while much more socially aware and seemingly cool, is a hedonistic jerk.
* Teen Titans has the Titans wind up in the bodies of the Mane 6. Naturally, this means the male Titans have this happen to them with the exception of Beast Boy, who ends up in Spike's body. Cyborg is not happy about this last part.
* Teen Titans) have to simultaneously push two buttons on opposite sides of the city. They all get around it, of course.
* Teen Titans having the other as their number one crossover on Fanfiction dot net over ten years later. Both shows came out around the same time and revolved around teenage superheroes and both were relatively lighthearted while still being able to go into some pretty dark territory, so it's not too surprising. Generally, if you were a fan of one, chances were you were also a fan of the other. In some circles, there was even a bit of a joke that Danny was the unofficial sixth Titan.
* Teen Titans headlined issue #59 (December, 1965). Feedback was positive and the Titans "graduated" to their own series in February, 1966. Their ongoing series was published regularly to 1973, was revived in 1976, and cancelled in 1978.
* Teen Titans. He barely has enough time to disable the trap before Rouge reforms and captures him.
* Teen Titans. He fully admits that his options are "laugh or cry" and he's choosing the former.
* Teen Titans, he makes it clear that the problems in his life don't bother him nearly as much as they think; but what he can't stand is when people feel sorry for him.
* Teen Titans. Her costume after joining the Titans is basically the same but with the Titans logo on the t-shirt.
* Teen Titans He releases Cyborg and decides to try to relearn some of what he had lost.
* Teen Titans. His body is mostly mechanical but there's still some skin and (presumably) organs in there. His brain is stated to be half grey matter and half CPU.
* Teen Titans HIVE injected into him to give him the same powers as his father. For this, Slade felt he was justified in planting a mole in their team and plotting their deaths.
* Teen Titans. However, she's willing to go to almost any lengths for her friends, and we occasionally see glimpses of her softer side.
* Teen Titans, if her planet-hopping in "Transformation" is anything to go by. Of course, in the first episode aired (third in production order), she and Robin are just finishing a conversation on this subject as they enter the living room.
* Teen Titans implies she was drugged by Deathstroke into becoming evil, however.
* Teen Titans. In addition to the above, Trigon has red eyes that glow constantly, Brother Blood's eyes glow red when he uses any of his powers, Blackfire's eyes are purple and glow when she's angry or charging up a starbolt, and Jinx's glow pinkish-purple.
* Teen Titans: In "Car Trouble" in the first scene of the third act Cyborg is sitting despondently on a curb, having failed to get his car back from Gizmo,

surrounded by empty milkshake cups. Presently Raven shows up, looks at the cups and remarks, "Fourteen milkshakes. Not a good sign."
* Teen Titans includes certain people who have been marked by a demon and thus can "do evil without [spiritual] consequence and good without reward".
* Teen Titans. In fact, though he is credited as associate producer for said show, he has no major involvement in the show and that Aaron Horvath is the creative force behind the series.
* Teen Titans: In one episode Starfire turns into a chrysalis, her species' own version of puberty, and Robin chases after her even after seeing all her weird changes. Later, when he meets up with her again, he tells her he would have come for her even if she hadn't changed back to looking perfectly normal. D'aww...
* Teen Titans: In one episode, Starfire, who is depressed because she is undergoing transformation (which is sort of like puberty to her species) is attacked by a carnivorous plant on an alien planet; but it spits her out. This makes her even more depressed, as she thinks the plant finds her revolting. Later, after a far-more wicked monster threatens to devour her, the other Titans come to her rescue, and the plant appears again, this time preying on the monster.
* Teen Titans in order to get medical help for Kid Devil. While there, Robin discovers that the Chief regularly gaslights the other Patrolmen, convincing them that they're mentally ill or have impaired judgment in order to discourage them from questioning his orders.
* Teen Titans in rapid succession, then stops and asks for a diet soda. But when told they do not have soda (only meat), he simply asks for a cup of meat juice. Being part cyborg as well as in shape makes this lesser than most examples.
* Teen Titans: In "Revved Up", Ding Dong Daddy taunts Cyborg with "The junkyard called! They want their scrapheap back!".
* Teen Titans: In Season 5 Episode 7 titled "Hide and Seek", Raven battles Monsieur Mallah who pursues three child superheroes that Raven is tasked with bringing to the "drop-off point" only for Raven to be forced to fight Mallah when he arrives and stop running from him.
* Teen Titans: In the '90s run, Tempest freezes Dr. Light's eyeballs during a fight, which should logically blind him- but he's fine.
* Teen Titans. In the comics most of them eventually grow up quickly enough to avert this for most people, but the main gang in the cartoons doesn't. They almost die on several occasions, have no adult supervision, and the youngest is between the ages of fourteen and sixteen.
* Teen Titans: In the episode "Mother Mae-Eye'' Mother Mae-Eye binds Starfire in a baby chair and tries to force-feed her pies using a conveyor belt.
* Teen Titans: In the episode "The Beast Within" Beast Boy screams this when everybody claims that he attacked Raven.
* Teen Titans: In the episode "Wavelength," Cyborg destroys Brother Blood's underground base by "boost[ing] the wavelength in the transmission matrix, triggering a meltdown in the amplification system." Which is funny, because increasing a wavelength will result in a loss of energy, instead of an increase.
* Teen Titans: In the episode where Aqualad's introduced, Raven and Starfire are instantly smitten. Aqualad doesn't notice until the very end of the episode, and quite frankly, those two scare him.
* Teen Titans in the face, then she kisses him on the lips (so she could learn the language due to the Tamaranean ability to absorb languages through physical contact).
* Teen Titans: In the finale, Beast Boy throws a handful of mud at a girl he believes to be a restored Terra. It hits her in the face.
* Teen Titans into one, and when found out, was able to grow to giant size and use them as weapons.
* Teen Titans introduces Terra by having her running from/fighting a giant scorpion.
* Teen Titans involves wearing a dress in the halls, among other things.
* Teen Titans: In "X", when Red X returns, the Titans want to make sure that Robin (who was Red X before) is really himself and not some kind of trick. After Starfire

establishes he's not a hologram, they consider a cavity search to rule out other possibilities:
* Teen Titans is allergic to metallic chromium. The allergy is more dangerous to others than herself, as it causes her to sneeze energy blasts. It even turns out to be an advantage, as it allows the team to track a chromium-based bomb. It's also a big case of artistic license, as chromium is used in a lot of common technologies.
* Teen Titans is an insecure and vulnerable kid who constantly uses humour as a defense mechanism.
* Teen Titans is built up as the series' parallel to Satan in almost every way, but there doesn't seem to be a contrasting "God" figure at all.
* Teen Titans is constantly praised for how beautiful she is by the heroes, villains, and bystanders.
* Teen Titans is possessed by his son Jericho, who murders Slade's loyal butler Wintergreen and mounts his head on a wall.
* Teen Titans is pretty much a giant head on legs when Raven makes him explode, so while it's not technically bloody it's still messy, graphic and complete with gunky splatters right back in Raven's face.
* Teen Titans is red, so there might be some there that we just can't make out.
* Teen Titans is shown to be able to heal in addition to her more combat friendly powers. She uses this power exactly twice onscreen.
* Teen Titans is skilled in both melee weapons and guns, and regularly carries examples of both types at once.
* Teen Titans is this for Beast Boy, his first love being Jillian Jackson.
* Teen Titans is very skilled at breaking people with scare tactics with her dark powers. After exposing him to the unholy terrors of her home, Dr. Light was so traumatized that in future encounters he will surrender at the very sight of Raven, Making her Dreaded for one person alone.
* Teen Titans is written as a reply from Beast Boy to his male fans, who supposedly write to him constantly and ask him to teach them how to attract girls. He's inadequate in romantic matters, and his "conquest" of Raven only happened in his mind... but he fails to realize this.
* Teen Titans, it doesn't make him any less evil than the others on this list.
* Teen Titans. It does otherwise fit the trope, however, including the part about falling in love with someone you cannot stay with.
* Teen Titans it out into space so it can detonate safely away from Earth.
* Teen Titans. It's left ambiguous if she's actually lost them or not.
* Teen Titans Johnny Rancid was the lowest tier criminal to ever appear; just a violent jerk with a motorcycle and a small laser gun. Then he gets the power to rewrite the rules of reality and turns the world into a gothic hellscape.
* Teen Titans, just before "Things Change", ends with a massive battle between the expanded Teen Titan army and the Brotherhood of Evil.
* Teen Titans lampshades it to friend-turned-villain Terra in that subtle, elegant way only she can:
* Teen Titans later in the series—the robot soldiers that served Brother Blood and the Brain were clearly shown to be machines from their first appearances.
* Teen Titans; Mas can't do much without his brother Menos, but how many other twelve-year-olds will run up and kick someone who's six times bigger than they are?
* Teen Titans — are treated this way. They met in their teens and have been inseparable since.
* Teen Titans. Meanwhile, all versions of the character now have green starbolts, with her sister Blackfire now sporting purple ones, as opposed to the entire Tameranian species just having red starbolts.
* Teen Titans miniseries leads strength to the argument that Cheshire is incapable of love unless it's a means for her goals.
* Teen Titans. Mostly she uses it on inanimate objects to make them collapse.
* Teen Titans: Mother Mae-Eye does to Starfire after Starfire breaks her conditioning and attempts to tell the other Titans what Mother is really doing in "Mother Mae-Eye".
* Teen Titans movie, it was shown that Beast Boy can't read Japanese, and doesn't

even know what Otaku means.
* Teen Titans movies. It also explains what happens if the viewer has trouble meditating ("Stop saying Zinthos and consult your ancient scrolls immediately.")
* Teen Titans, much less that you like it, will get you yelled at by the fandom. While the show is hated across the board, it's especially dangerous to bring it up to fans of the original show.
* Teen Titans: Multiple instances between Starfire and Robin, as well as Beastboy and Terra.
* Teen Titans, multiple villains have one of these over the course of the series, from Slade (at least twice), the HIVE Academy run by Brother Blood, and the final base of the Brotherhood of Evil.
* Teen Titans named Teether can chew up and spit even metal with gunlike force.
* Teen Titans. Naturally BB rejects Terra, which only pushes her closer to Slade.
* Teen Titans. Note that in the comics she was much less sympathetic, so naturally she didn't get this treatment.
* Teen Titans of them and manipulates their emotions to keep them under her control.
* Teen Titans of them can be true perfection, letting their collective egos turn them against each other.
* Teen Titans of them handled her absence well, since she balanced them out.
* Teen Titans of them notice that Terra was in the background; how that's handled depends on the writer's personal views of the character.)
* Teen Titans of what he turns into, and is willing to stay asleep forever if that's what it takes to avoid it.
* Teen Titans once. Fortunately, they recognize each other before they attack.
* Teen Titans once tried to look into the future. Bad idea. She uses drawing to make sense of what she remembers whenever it comes to her. So far, she's seen Terra, See-More and Kid.
* Teen Titans. One could argue that Slade considers Robin a Worthy Opponent but Robin simply sees Slade as a diabolical villain.
* Teen Titans: One episode of Teen Titans has Raven forced to take three little kids who are potential superheroes to a safe place to stop them from being kidnapped by the Brotherhood of Evil. At one point, she and the kids are trying to escape from Monsieur Mallah by riding in a cable-car, and the wire snaps. They go plummeting down the mountain in the car, which eventually crashes, but the kids land harmlessly in the snow. The two who can talk both promptly sit up and scream, "Again! Again!" Raven's reply? "NO AGAIN."
* Teen Titans, one episode showed his hand as being organic beneath the exterior.
* Teen Titans, one of the DCU's top assassins (and also her father), though she eventually realized how messed up her relationship with him was.
* Teen Titans one of the side effects of Beast Boy's powers is that he's incapable of getting sick. This apparently didn't carry over to the cartoon, since one episode had him getting a cold.
* Teen Titans one-sided when the Titans captured in the previous episode are unfrozen, in spite of the fact that this should only bring their numbers up to about equal.
* Teen Titans only attacked the Titans due to misunderstanding that they thought Starfire was committing a thievery on their solar system when in truth, Blackfire was the one doing it and framed Starfire for it. Once that was cleared off, they successfully capture Blackfire and then never threatened the Earth anymore, therefore they're pretty much their planet's good police doing their job. Their conversation also kinda imply this:
* Teen Titans On occasion, he has tried to fly away and promptly been shot down by a ray-gun, force-field, or what-have-you. He also mentions at one point that transforming into a flying animal is very tiring.
* Teen Titans, on the other hand, villain Cheshire's hair was lengthened: it seems to fall to about her knees.
* Teen Titans on the prom's dessert table. Tip: Never date a guy with a girlfriend who can shoot lasers out of her eyes.

* Teen Titans or the attack is ensured to somehow be nonlethal. Despite retaining the typical pacifistic heroes role, the Titans themselves rarely hold back during action sequences. Particularly glaring with Robin, who wielded explosive discs as a standard weapon; imagine a police officer substituting a hand grenade for his billy club.
* Teen Titans, Phobia has been turned into an incredibly squicky version of this trope, with her abducting heroes and villains to become her playthings.
* Teen Titans powers, and Raven, having been knocked into the ocean, can't fly out because the water has turned into glue.
* Teen Titans powers, is able to stretch her limbs fast enough to strike and grab him.
* Teen Titans qualifies for this. In his first appearance, he is an old man who attacks the Titans with a holographic version of his young self who uses hypnotics and moving objects. Then, in his second appearance, it's hypnotics and robots. Oh, in the same episode, he is back to his younger self thanks to absorbing Robin's youth.
* Teen Titans: Race to the Start. His screams of pain, described as sounding like "a boiling kettle crossed with a cat getting gutted alive," are mistaken for Lian's and everyone rushes to "save" her from Damian.
* Teen Titans), Ravager and Kid Devil are living under the authority of one of these.
* Teen Titans Raven, as he puts immense effort into getting her to smile.
* Teen Titans, Raven crash-lands on a planet inhabited by tiny aliens, and is worshiped as a God simply for being more than three inches tall.
* Teen Titans", Raven does this to Beast Boy after he makes his last and somewhat awkward comment: "Okay, next time, we're going to Mexico!" She then coldly slaps him senseless off the stage, the camera fades after that, then the credits roll.
* Teen Titans, Raven initially has her full telekinetic powers from the series, but then has them drained so much that they become near useless.
* Teen Titans, ravens are used as a symbol of (take a wild guess) Raven. Given Raven's demonic nature and all-around creepiness, that definitely results in this trope.
* Teen Titans, Raven was Discipline (her powers required focus and would quickly get out of control if she was emotional) and Starfire was Harmony (her powers required her to feel). This was explored in one episode where they changed bodies.
* Teen Titans reactions to his jokes may be more about maintaining her emotional reserve than being genuinely annoyed.
* Teen Titans (Rebirth), complete with a "Next: The Sixth Titan" preview.
* Teen Titans, Red X flirted with Starfire after pinning her to the wall with one of his gadgets, calling her "cutie" and remarking that the "only crime" between them was that they hadn't gone on a date. (Her only response was to blast him with her starbolts through her eyes.)
* Teen Titans, Red X will fight with or against anyone depending on his own interests and whims.
* Teen Titans relationship with Terra (who, mind you, is young enough to be his daughter). Modern adaptations of this story tend to excise the sexual relationship between the two and make Deathstroke the more evil of the two.
* Teen Titans reunites them). Some villains were lucky to have two appearances.
* Teen Titans: "Revved Up" focuses on the Titans' efforts to retrieve a mysterious briefcase critical to their fight against the Brotherhood of Evil. Cut to black the moment Robin opens the case, the contents of which are never revealed afterwards.
* Teen Titans, Robin also fights atop a bamboo grove against an anthropomorphic monkey while journeying up a mountain to meet a martial arts master. He later perches on top of the bad guy's staff (really his which was stolen), and then leaps off, causing the staff to smack the bad guy.
* Teen Titans, Robin formed an uneasy alliance with Slade, after Slade convinced him that Trigon was a far greater evil (which Robin really couldn't deny). Later, however, Slade proved that he was still a contender when he faced Trigon's demonic guardian:

* Teen Titans, Robin had his walls completely covered with news clippings of Slade in "Masks", his definite low-point in his vendetta against the man.
* Teen Titans. Robin has steel-toed boots designed to look like Chuck Taylors, Beast Boy has Velcro sneakers with paw-print soles, and even Cyborg has some pretty cool-looking feet. Glen Murakami had this to say on the character designs:
* Teen Titans, Robin once gave Ravager a pair of literal "stun swords" so she could use her otherwise very lethal fighting techniques to the fullest without actually killing anybody.
* Teen Titans, Robin traded in his usual staff for a pair of smaller sticks and wielded them using the Filipino martial art of escrima.
* Teen Titans screams. Given how powerful they both are, it's hilarious.
* Teen Titans screams "QUIET!" in the movies when the others wouldn't stop arguing.
* Teen Titans Season 2 episode "Date with Destiny", Beast Boy makes mention that Killer Moth's mutant drones are cute enough to keep as pets (in the larval stage). Despite Raven's warning, he manages to hide Silkie up until Season 3's "Can I Keep Him?"
* Teen Titans season has an overarching plotline, related to one of the core characters:
* Teen Titans, See-More reveals he had "see-through" vision and then gazes intently at Starfire, which prompts her to cover herself up while blushing. This allows her to be an easy target from See-More's next attack.
* Teen Titans seems to function as leader whenever Robin is AWOL or otherwise unable to lead, e.g the Season 1 finale. Except during the finale of the fifth season story arc, when the role falls to Beast Boy. True, for most of it this was by default of him being the only core team member still free and active, but when the others show up, he still seems to be calling the shots until Robin's freed from the Brotherhood. There's also the fact that to most of the team the Brotherhood are new enemies, while Beast Boy had already faced them numerous times when he was a member of the Doom Patrol before joining the Titans.
* Teen Titans sees Robin and Starfire sharing a significant look right before Robin leaves with Slade to try rescuing Raven.
* Teen Titans sees what she's wearing and promptly freaks out, using her hair to cover herself up.
* Teen Titans. See the prom episode "Date With Destiny" with Killer Moth and Kitten, though it was Fang who felt the brunt of Starfire's protective wrath.
* Teen Titans see this every day, and of course their cartoon and mainstream comic counterparts get along just fine without it.
* Teen Titans series, but not without reason. The process which created him involved telepathically uploading a genius IQ into his brain, but with no actual learning involved, knowledge of subjects like advanced mathematics, sciences, world history, and over a dozen languages are stored in the boy's subconscious until a situation demands he remember.
* Teen Titans series — in the episode "How Long is Forever?" Starfire is pulled into a future where the Titans broke up after she vanished. While Cyborg is reduced to living in the ruins of Titan tower attached to a crude power generator, Beast Boy has locked himself into a cage at a freak show and Raven appears to have lost her mind, Robin on the other hand has become Nightwing.
* Teen Titans, she also kisses a random Japanese boy to learn the language. This time, when she explains why, Robin's pretty relieved...
* Teen Titans; she'd been told it would end a war but in fact it was a ruse by her big sister Blackfire.
* Teen Titans, she fought the Titans and eventually used her earth-manipulating powers to destroy the underground lair they were in. As they start to dig through the rubble, Beast Boy says that she could've used her powers to escape... and then he finds her body a couple of panels later.
* Teen Titans short and decided to throw a pie in Rose Wilson's (Ravager) face. Rose apparently yelled at her enough to leave her crying.
* Teen Titans short "Burp", she has the opening line, "...and that is what happened right before the Big Bang." It seems Starfire knows quite a lot about the secrets

of the universe, but the show just won't let us hear them!
* Teen Titans show up to arrest Starfire. As it turns out, the actual fugitive is her sister, Blackfire, who deliberately gave her a necklace to make them think Starfire was her. Fortunately, the mistake is cleared up. (This is not the last time Blackfire will be a threat to her sister in the series.)
* Teen Titans Silkie grows into a giant monster Starfire is forced to take him away to a remote island and leave him there. When he tries to grab her to stop her from leaving, she's left with no choice but to shoot him with her powers to make him let go.
* Teen Titans since, in the words of a fellow villain, he's experienced every war in history.
* Teen Titans's introduction is overshadowed by Jericho being introduced at the exact same moment.
* Teen Titans, Slade is a menace through the season, while Trigon is a threat only in three episodes.)
* Teen Titans, Slade once threatened to kill Starfire, Cyborg, Beast Boy and Raven if Robin didn't become his apprentice. Robin managed to turn it around on him by injecting himself with the same nanites that were in the other Titans, and made an offer of his own: Either Slade didn't kill any of them, or he killed all of them, thus losing his apprentice.
* Teen Titans, Slade rationalizes his role in it, and when Robin points out that Slade's made people suffer, Slade coolly says "It's what I do best."
* Teen Titans Slade, the first stage of this prophecy comes to pass, as she is covered with the markings that will enable her to become said portal and is given a nightmarish vision of Trigon's supposedly-inevitable victory.
* Teen Titans. Sometimes their villains actually are old people (Mad Mod being a prime example).
* Teen Titans, so Robin's origin story was completely untouchable, aside from a few implications.
* Teen Titans source material actually had the heroes as young adults overcoming the fact that they weren't kids anymore and continuing their heroic exploits regardless. However, since the cartoon series was being directed towards children, they were de-aged to around 15-17 and 16-18.
* Teen Titans's parents died during the time she was sold into slavery. Starfire never notes this when she goes back to her home planet and didn't seem too fazed about the slavery part either.
* Teen Titans Spotlight featured a superhuman psychiatrist who was brainwashing her clients into becoming secret assassins; she used the trigger words "Goldilocks", "Rumpelstiltkin", and possibly "Snow White" to activate and deactivate them.
* Teen Titans Spotlight's girlfriend Sarah in order to lure him into a trap. He tapes her mouth shut and dresses her up in a convincing Two-Face costume, hoping that Cyborg will accidently kill her in a fit of rage. Fortunately, Cyborg sees through the ruse at the last second.
* Teen Titans: Starfire. All that emotional energy is the source of her super powers. 'Joy' for Flight, 'confidence' for super strength, and general perkiness.
* Teen Titans' Starfire is among the tallest members of the group, and still very attractive, and her slightly older sister Blackfire is just as tall and attractive (the only differences being hair and eye colors).
* Teen Titans; Starfire manages to grab hold of the necklace and crush it, then win the fight.)
* Teen Titans, Starfire's hair goes down past her waist and merges with the stream of energy left behind when she flies.
* Teen Titans: Starfire's odd Tamaranean customs and fish-out-of-waterness is the show's main source of funny.
* Teen Titans". Starfire starts to exhibit all sorts of ugly deformations as a result of Tamaranean puberty that she tries to hide with bulky clothes. Eventually, she's unable to hide them anymore and flies off in fear that her teammates will think she's ugly. She ends up getting captured by a spider alien that feeds on Tamaraneans that go through this process, just as Starfire ends up immobilized in a

cocoon. The other Titans show up to save her, with Robin reassuring Starfire that no matter how monstrous she might end up looking after the metamorphosis, she'll still be their friend. It ends up being moot, because Starfire looks just the same after emerging — the only difference being that she now has extra powers.
* Teen Titans Starfire was the only one who enjoyed them for being "crunchy on the outside, yet runny on the inside".
* Teen Titans started to turn into this during the definitive Wolfman run. She proved herself to be a capable leader of her people and even started to put aside the needless, if somewhat understandable, grudge she bore against her sister. It didn't last.
* Teen Titans, Tara Markov alias Terra true to her name. She can control and manipulate all forms of rock and earthly substances and materials. There is no set limit to how far or how close she needs to be to the earth for this power and ability to work. She has been able to be completely off the ground and still control the earth. She has created tremors, earthquakes, sharpen rocks to a needle point, and has control over these elements for as long as she can physically maintain them. The same goes for her heroic brother Geo-Force.
* Teen Titans: Terra can control earth and rock, an ability known in-universe as geokinesis.
* Teen Titans Terra was far more evil and dangerous than him due to her mental problems, worrying him frequently. His plan to bring down the Titans from within went off without a hitch thanks to her prowess, but immediately fell apart the moment she got pissed off at him.
* Teen Titans that introduced the H.I.V.E., one of the things the Titans complain about after they reclaim their tower from the villains is that they threw away all the blue furry food in the refrigerator.
* Teen Titans that on Tamaran, lip contact does indeed signify merely a transfer of knowledge as opposed to meaning "more" on Earth.
* Teen Titans that they struggle to work together as teammates, let alone do anything constructive about the attraction.
* Teen Titans that tries to take over the world by starting a chain of fast food restaurants that serve a delicious meat substitute made of his secretions... which happens to be more alien tofu.
* Teen Titans The Abridged Series, Robin wondered who declared it obscure reference day.
* Teen Titans: The characters play Stankball using a ball made from unwashed socks.
* Teen Titans, the eponymous team of three boys and two girls all live together in the same building. While Robin's relationship with Starfire does not stay platonic for the whole series, the other characters remain just friends.
* Teen Titans: the first episode had Cyborg looking for the TV remote, doing things like holding up the couch, in the beginning and end.
* Teen Titans, the force-field around his tidal wave-generator is invisible until Cyborg walks into it. During their fight, Blood pins Cyborg against it, shocking him painfully.
* Teen Titans: "The Gem was born of evil's fire;/the Gem shall be His portal./He comes to claim, He comes to sire/The end of all things mortal."
* Teen Titans, the goggles may protect against the wind. They may also protect against dust and dirt that get flung around when she moves rocks.
* Teen Titans, the ground beneath her starts to crumble... out pops Cyborg and some reinforcements! Ceiling bursts open... and Starfire has some more! Finally Raven brings in the last of them and Battle Royal against the Brotherhood of Evil begins!!!
* Teen Titans: The Judas Contract has a rare female example: when Terra kisses Beast Boy, her powers levitate a bunch of rocks.
* Teen Titans: The Judas Contract: Lampshaded in the flashback when Starfire arrives on Earth. The Titans argue about whether to help her or the aliens fighting her (who look like ugly, winged reptilians). Bumblebee says that the choice is obvious, but Speedy counters that looks can be deceiving. Robin finally orders the Titans to assist Starfire after she's knocked unconscious.

* Teen Titans: The Judas Contract of being hunted down by a mob afraid of her powers. She then gets saved by Slade moments before getting shot. And while she does snark about the Titan gang, she is shown having genuine fun with them and also developing feelings for Beast Boy. And when she does betray the team, she herself is betrayed by Slade to Brother Blood.
* Teen Titans: The Judas Contract to be part of the New 52-based DC Animated Movies Universe.
* Teen Titans, the meta-tastic villain Control Freak is the Titans' self-proclaimed Number One Fan. He is a caricature of the stereotypical lank-haired, overweight geek, complete with overfondness for lightsabers and trenchcoats. One of his two feature episodes is chock-full of fandom references, up to and including online ship-wars. Control Freak is also tremendously disappointed in one of these episodes to discover that the Titans East (a group of C-listers he's never even heard of before) are substituting for the "real" Titans while they're away on a long-term mission, and thus the gadgets he'd designed specifically to challenge the Titans were wasted. As the Titans East have completely different powers, he escapes and comes up with new weapons to fight them... and becomes a fanboy of the Titans East as well once they defeat him. He also becomes disappointed when he finds out that the Teen Titans don't even consider him an actual villain when he discovers their list of villains and doesn't find himself listed but instead finds The Puppet King's name- a villain they had only encountered once.
* Teen Titans, then a shot of the target of that punch being knocked backwards.
* Teen Titans, then fakes an enemy invasion — of her own planet. Starfire wins the crown but quickly gives it to her mentor and surrogate father, as she already has a job on Earth.
* Teen Titans the one being imprisoned, and Starfire is actually free to leave.
* Teen Titans: The one thing Beast Boy can't stand is when people pity him.
* Teen Titans there was the True Master (named Chu Hui in the end credits) a rare female example of this trope. Her habit of giving answers that had simple meanings when people expected complicated ones was very similar to Mr. Miyagi's habit of doing so.
* Teen Titans The soul of his dead Aunt Marla managed to convince him otherwise.
* Teen Titans; the team's hometown was never named in the cartoon. Meanwhile, "Steel City" is the location of Titans East.
* Teen Titans, the Titans are under mind control from villain of the week and each character is forced to wear some embarrassing costume. Beast Boy is in a pink bunny suit. Cue his confusion when he finally snaps out of it.
* Teen Titans. The Titans still managed to take them down, but it took a lot of strategizing and improvising where ordinary mooks would have just been effortlessly blasted through.
* Teen Titans) they attempted to raise Warp so he would become a good member of society. Unfortunately, his obsession with time made him become corrupt and evil again, even brainwashing Robin to join his side and attack Starfire from her timeline.
* Teen Titans, they exchange rather menacing greetings in their native tongue. Then he decides to give her a more friendly greeting by tickling her. Starfire enjoys this.
* Teen Titans. They seem to have given up on that, though, as his most recent appearance circa 2006 portrays him as a tool of the repressive post-Soviet government.
* Teen Titans this. Considering Slade had a way to kill them all with a push of a button, his only viable response was to do as Slade asked for their sake...including not holding back against them when he commits crimes for Slade.
* Teen Titans. This isn't out of lust but in order to sire powerful children to spread his evil and help him conquer.
* Teen Titans. This is stated in the special features on the third season DVD.
* Teen Titans, this occurs frequently right when a Titan notices they're about to be attacked by a villain.
* Teen Titans though, and she's mortified when she snaps out of it. Though the glow

comes back and she snarls with sharp teeth when asked what she'd done to him.
* Teen Titans. Though his mask and body-suit hides it, underneath Slade is shown to be a dessicated, walking skeleton with an eye (he only had one eye before his previous death). Slade was likely restored to a fully living human state following his assault on Trigon's demonic guardian who held what Slade wanted.
* Teen Titans, Thunder and Lightning, terrorize people because they find it "amusing". They don't take the feelings of the people around them into account, something Beast Boy calls them out on. (Thunder eventually realized that they were hurting people and turned on his brother, and Lightning eventually figured it out too, just in time for them to help stop the real threat.) Thunder and Lightning are loosely based off of Japanese thunder gods (Raijin, in particular) who are said to cause all sorts of destructive mischief for their own amusement.
* Teen Titans, Tim is about to be attacked by an animalistic Skitter, until a furious Cassie intervenes in order to protect him.
* Teen Titans. To add to this status, he even saves the heroes' lives and helps save the city before escaping.
* Teen Titans to come skinny dipping with her in the pool in Titans Tower.
* Teen Titans: Together for Tomorrow, because she speaks Kryptonian once outside of it. Fortunately, Kara quickly picks up on some basic English, and is really good at deciphering Conner's charades.
* Teen Titans: Together for Tomorrow is aghast when Conner first calls her "Auntie". In line with this trope, it's more because she's (physically) only two years his senior than actually his first cousin once removed.
* Teen Titans: Together for Tomorrow, is an android. Judging by Superboy's jab that Lex "had to build himself a girlfriend," and Robin calling Mercy "a glorified blow-up doll," their relationship has a sexual element.
* Teen Titans: Together for Tomorrow. Justified because she's adjusting to Earth life, and it seems tomatoes taste like a fruit native to Krypton.
* Teen Titans: Together for Tomorrow" that looks like a white and blue wolf with a lion's mane and tail, long horse's ears, and a crystal growth on his snout shaped like a rhino's horns.
* Teen Titans to how she appears in the comics (she normally wears her hair long, and she temporarily donned a white costume after killing Trigon to celebrate her freedom from him), and many fans loved the new look. However, she went back to her old style in the end just as a personal preference.
* Teen Titans to power the suit, an unstable element that is so dangerous, even superheroes aren't legally allowed to buy it.)
* Teen Titans to prevent the birth of a son who will become a horrific despot that Donna isn't even pregnant with yet.
* Teen Titans to reset everything and restore the world to its original form.
* Teen Titans to stop Raven from falling into Mumbo's hat... but they all end up falling in anyway.
* Teen Titans Trigon at the end of the fourth season, and he's never seen again since then.
* Teen Titans: Trigon who, like his original comic book counterpart, is supposed to be the incarnation of all evil.
* Teen Titans: Trouble in Tokyo. A girl who works for the villain approaches Beast Boy and calls him "otaku". Beast Boy takes it to mean that she thinks he's cute when it actually means "comic book geek", which is something only someone who had been watching him could have known about.
* Teen Titans: Trouble in Tokyo are enjoying a boat ride during a visit in Tokyo. Real-life cherry blossom trees also signify romantic love.
* Teen Titans: Trouble in Tokyo Brushogun has origins in this: he fell in love with a painting of a woman he created and used black magic in an attempt to bring her to life.
* Teen Titans: Trouble in Tokyo: Brushogun used to be a normal artist until he turned to dark magic to make one of his creations alive. The price was his own transformation into an ink-filled, paper-skinned entity with the ability to create inky minions. Both Brushogun and the minions can look normal, but their true form

is pure ink.
* Teen Titans: Trouble in Tokyo drove the Robin×Starfire shippers nuts. "No! Why did you walk in now? They were about to, and Robin's wearing those!"
* Teen Titans: Trouble in Tokyo. Eventually, there was a mass convergence.
* Teen Titans: Trouble in Tokyo. Fortunately, the whole team had to go shortly after, but BB had to turn into a dog and use the tree.
* Teen Titans: Trouble in Tokyo heroes to Tokyo to rescue him from Daizo and foil his evil scheme.
* Teen Titans: Trouble in Tokyo, likewise, has Starfire learning English by kissing Robin after she first arrives on Earth. Her species learns languages that way.
* Teen Titans: Trouble in Tokyo movie started with a supervillain blatantly assaulting the Titans Tower with explosives.
* Teen Titans: Trouble in Tokyo), only it's in an American parody and mockery of the original Japanese Manzai.
* Teen Titans: Trouble in Tokyo, Raven does this to Beast Boy after he makes his last and somewhat awkward comment: "Okay, next time, we're going to Mexico!" She then coldly slaps him senseless off the stage, the camera fades after that, then the credits roll.
* Teen Titans: Trouble in Tokyo, Raven is wandering around the eponymous city looking for something to do. She arrives at a news-stand and asks if they carry anything in English, German, Latin, Romanian, Ancient Sumerian, or Sanskrit. Apparently, Starfire and her kind have the ability to gain and understand another's language just by kissing them (which she demonstrated by smooching a Japanese stranger).
* Teen Titans: Trouble in Tokyo summoned several Palette Swapped copies of previously created villains for the final battle.
* Teen Titans: Trouble in Tokyo. The Japanese Self Defense Force is actually so competent, it shocks the heroes. There's a reason for this….
* Teen Titans: Trouble in Tokyo, too. In fact it would have been, had they been robots instead of living ink.
* Teen Titans, turning them into old and worn-out with faded colors, and made Mad Mod's clothes regain their color and look new again.
* Teen Titans. Unfortunately, it doesn't help as Slade was on to him from the start.
* Teen Titans, until the camera cuts to The Brotherhood of Evil at their base listening to them the entire time through their communicator and they were able to pinpoint their location.
* Teen Titans using her dark powers, whereas exposure to that in the 1st season reduced him into a shivering wreck. Upon seeing that thing again in the 4th season, Dr. Light goes from "No one defeats Dr. Light!" into "I'd like to go to jail now, please."
* Teen Titans views Cyborg as this, as he was the only one of the Titans to provide him with a decent fight, and actually managed to defeat him. It gets to the point that, during a fight with Robin, Guerra compares his fighting style with Cyborg's, and while he loses all interest in the Titans after his contract with Midnight expires, he's still looking forward to a rematch with Cyborg.
* Teen Titans villain Brother Blood, a supervillain cult leader who bathes in the blood of his followers to prolong his life (although not indefinitely).
* Teen Titans villain Mammoth is superhumanly strong and tough but has almost nothing in the way of actual combat training. He just flails wildly at foes, relying on his strength and toughness to carry him through. More skilled opponents have been known to complain about how frustrating it is to fight him, as he is easy to hit but almost impossible to damage.
* Teen Titans villain Shimmer can transmute any element or compound into any other. However, the change only lasts for a few minutes.
* Teen Titans walls at one point using telekinesis, and he doesn't even blink.)
* Teen Titans, wanting to do good, but her inability to control her powers resulting in causing multiple natural disasters and her becoming a runaway in order to avoid hurting others, eventually turning to Slade when he promises to be able to

give the control she so desperately wants.
* Teen Titans was a highly skilled military general — who had been around for nearly every single battle in recorded history. At one point he quotes Sun Tzu, then mentions that he was an excellent pupil. He's described as knowing every tactic used in every battle in every war in history because he was there personally. (His comic counterpart is "merely" pushing a thousand.)
* Teen Titans was astoundingly dark, given the show's track record at the time.
* Teen Titans, was designed to address this problem with the whole above ground building being a hologram to attract enemies intending mayhem.
* Teen Titans was her downfall, because Starfire quickly realized that the Jewel itself was far more fragile than Blackfire was; she managed to grab it and crush it, and as a result, defeat Blackfire.
* Teen Titans was Teeny Titans, an in-universe parody from the early 1990s involving babified versions of Nightwing, Starfire, Pantha, Changeling, and Baby Wildebeest (turned into a magic transforming doll) and their battles against evil Mr. (Slade "Deathstroke") Wilson. The fictional "Teeny Titans" came about when the New Titans were strapped for cash and decided to whore themselves out via merchandising deals and was largely played for shock value as far as the team being horrified at how their cartoon show was a slapstick kiddie show.
* Teen Titans was very lonely before joining the team, and still lonely even after she joined. When she thought she was being replaced by her sister Blackfire, it affected her deeply as she isn't very fond of losing friends. However, she's more worried that Robin might like Blackfire more than her.
* Teen Titans, whenever two (or more) characters share a quiet moment, be it romantic or otherwise. For instance, when Starfire was cheering Cyborg up about not being normal at the end of "Deception", the rest of the Titans show up to wrestle Cyborg into a pink dress as an "initiation".
* Teen Titans. When her sister announced Starfire's husband-to-be, a beautiful Tamaranean boy showed up and Starfire was actually looking forward the idea of being his wife. The boy then revealed a hideous-looking alien as the actual husband-to-be, much to Starfire's horror.
* Teen Titans when in response to wondering why her teammates, sans Robin, were pretending to be Robin, Beast Boy retorts, "You know you wanna try it."
* Teen Titans when Robin used it to get his team away from Now-Evil Terra. Beast Boy lingers for a bit before he runs off into the smoke.
* Teen Titans. When she gets to fully cut loose, it's a thing of beauty.
* Teen Titans, when Terra believes she's been betrayed by Deathstroke, she flips out and begins trying to kill everyone — Deathstroke, the Titans, even H.I.V.E. — in her rage and taking them with her. All she ends up doing is killing herself.
* Teen Titans when the team had crashed into a pile in a darkened pit, the following dialogue occurs:
* Teen Titans. When the Titans go to Tamaran, she is not at all ditzy and it is her teammates that have the blank "what's going on" looks.
* Teen Titans, where Cyborg learns Tamaranian from Starfire, they exchange a joke about "how many does it take". All the rest of the words, as well as the pun, are left untranslated, so we can only wonder.
* Teen Titans where Robin is chasing a villain on his motorcycle and said chase ends up bouncing off the car of a couple making out.
* Teen Titans, where the title character discovered that Eternity had been beaten to death by Calculator.
* Teen Titans, which the episode takes much of its inspiration from). On a more serious note, in "Birthmark", Slade transports Raven into a devastated world that she is destined to bring about, a vision which actually comes true in the season finale.
* Teen Titans while, but hey, that happens to everyone in comics at least once.)
* Teen Titans. While it was one of the most successful and acclaimed comics of the '80s and has continued in some form to this day, the show was what introduced the team to modern audiences, and has been ingrained in the minds of many non-comic

readers as the definitive source. There are several ways this shows:
* Teen Titans, while she remained guarding the prison. In the end, she got bored and created humanity to have some company. Toward the end of the story, Kishar summons Death (to discuss the repercussions of a certain difficult choice made) and casually mentions it's been nearly a billion years since she last did that.
* Teen Titans while warning him not to abuse it, advised him to dump his even more psychotic girlfriend, and hooked him up with the Rogues in Central City once everything went south for Titans East.
* Teen Titans who aren't fond of the direction the creators took with the reboot.
* Teen Titans (who like Aquagirl, is Latino) and Traci 13 (who is half-Chinese).
* Teen Titans, who traumatizes him to the point that, by merely showing up, she defeats him instantly.
* Teen Titans who uses her aerokinesis abilities almost exclusively to suffocate people.
* Teen Titans: Witch-Hunt before putting the rest of her plan into action.
* Teen Titans: Witch-Hunt is the Key to the Cosmos. While small and not really cool-looking, it's for opening portals, seemingly to anywhere in the universe.
* Teen Titans: Witch-Hunt, the sorceress stresses that she wants Donna to think of her as a sister while the girl is still trying to wrap her head around this.
* Teen Titans. With everyone else captured, Beast Boy leads a bunch of D-listers to rescue them.
* Teen Titans: Year One is a modern retelling of how the original team formed. It changed a few character designs:
* Teen Titans: Year One puts an emphasis on his fish-looking aspects and he gives him a bluish skin tone.
* Teen Titans, yet often has very dark, dramatic storylines and, on a few occasions, will have an episode focus almost entirely on character interactions, with the obligatory supervillain battle relegated to a minor B-plot.
* teen tragedy songs", that were popular in the '60s, the narrator digs up his girlfriend's grave, (who died in an accident) crawls into her coffin, and closes the lid. Complete with sound effects.
* Teen Witch subverts this by making Louise's familiar an object: a blue charm which she is told both symbolizes her powers and always finds a way back to her from lifetime to lifetime.
* Teen Witch: The protagonist and eponymous witch, Louise Miller, has no opponents throughout the movie. The main conflict is that she has the ability to make anything she wants come to pass. So all she has to do is wish to be the most popular girl (which she does) and that gets the attention of the most popular boy.
* Teen Witch, the teacher of a sex ed class holds up a rolled-up umbrella and asks the students to guess what it represents. One of them responds: "A Roger. A love one. Joystick, dong, zipper-lizard, tallywhacker, trouser-snake, schlong!"
* Teen Wolf (1985), Scott's eyes flash red and his voice drops to an evil growl to intimidate the hard-ass old man into selling him a keg of beer.
* Teen Wolf: Alpha werewolves' eyes turn red when they feel angry or predatory, even in human form. Once they shift, their eyes may glow outright. Also, Scott's yellow/gold eyes whenever he transforms.
* Teen Wolf, although not with a mirror. In the first episode, Scott sees someone behind him through his webcam.
* Teen Wolf, a nice little speech punctuated at the end by a low, bestial growl (the principal knows about the family legacy of lycanthropy). After a beat, both men glance down, and Harold, back to friendly, remarks, "I knew I could count on you." It is strongly implied that the principal has wet himself. This is made even funnier by the fact that Harold is at least a foot shorter than the principal.
* Teen Wolf apparently has similar energy currents running through it, although they are not in straight lines.
* Teen Wolf: A recurring device used in the show. Throughout Season 1, suspicion for being the Alpha is leveled#d at Derek Hale, Adrian Harris, Alan Deaton, and a few other adults who aren't hunters. In Season 2, there are numerous candidates for the Kanima(and later its Master). In Season 3a, nobody knows who the Darach is, and

in 3b several of the main characters are considered for the Nogitsune. In Seasons 4 and 5, the Benefactor, the Hybrids, and the Beast of Gevaudan all fulfil the mandatory 'mysterious figure the cast need to learn the identity of'.
* Teen Wolf) are married in real life and have been for nearly 30 years now.
* Teen Wolf are "You have to tell my dad-" repeated with some urgency. At first, the heroes think they just wanted to tell their father they loved them but said father revealed they had told him that early that day. This leads them to realize that the dead character was trying to tell them how they defeated the so far unkillable villains of the season, which the heroes then work out for themselves.
* Teen Wolf: A romance develops between Scott, who is a werewolf, and Allison, who comes from a family of werewolf hunters.
* Teen Wolf. As an FBI agent, it's likely he was a workaholic with little time for his wife and child.
* Teen Wolf as both an Alpha and a Beta that Derek and other Alphas do not seem to know how to use.
* Teen Wolf. A Type Three for Scott and Allison. Scott loved to whine and moan about it and pass his masquerade duties on to someone else (mainly Stiles) so that he could try to avert the trope.
* Teen Wolf, Beacon Hills is currently in one, via the Argents, the Hales, and the Alphas, but with all of the murders and investigations and sightings, the masquerade is under threat of being broken by many individuals, individually.
* Teen Wolf, Boyd accepts the bite when Derek offers it because he's tired of not having any friends, and becoming a part of Derek's pack means that he won't have to be alone anymore.
* Teen Wolf, but now he has full control and seems to have grown out of the angst. His best friend, Stiles Stilinski, rejects the bite later as well because of a similar reasoning and states that he's perfectly happy being a normal human.
* Teen Wolf come from very wealthy families who appear to give them whatever they want. In Jackson's case, this includes a brand new Porsche.
* Teen Wolf: Derek bumps Braeden's forehead after kissing her, when she expresses fear over the possibility of him dying.
* Teen Wolf, despite supposedly being an out-of-the-way town in a non-coastal part of California, Beacon Hills has a seemingly endless number of these, with vast, cavernous interiors. One serves as the headquarters of Derek and his pack, with a couple of subway cars thrown in for good measure.
* Teen Wolf does this both before and after receiving an title sequence. From season 2 onward, each episode's cold open usually leads to a moment that seamlessly transitions into the intense theme song that plays.
* Teen Wolf does this. Scott. He cares deeply for humans and innocents, even trying to protect the Argents when possible. In contrast Derek is fine offering the "gift" of Lycanthropy to those who crave it, outcasts, the ones who are emotionally damaged and with health problems. Scott is particularly upset at this because of the active hunting werewolves face, making that much more likely the new converts die... Assuming they don't kill someone first.
* Teen Wolf, ends up with Stiles, a straight-A student with a talent for research and detective work.
* Teen Wolf Ethan in a homosexual and supporting character version of this.
* Teen Wolf. Even when they transform, they look essentially the same besides the addition of claws, fangs, and glowing eyes. This extends beyond the werewolves as well. It's hard to think of any monster girl on the show that isn't cute.
* Teen Wolf, except as photographs of a beast-like figure in one, an then a human-like figure in another.
* Teen Wolf, featured a light comedy version of this. These werewolves were hereditary, and could transform at will retaining full mental faculties, but lost control of the transformation on nights of the full moon.
* Teen Wolf features and doe eyes that have drawn more than a few snarky comments comparing him to Bambi.
* Teen Wolf finally have one in the sixth season’s mid-season finale, after the former was wiped from everyone’s memory for ten episodes.

* Teen Wolf for Lydia. Also, whenever trouble occurs, Lydia's first instinct is to find Scott.
* Teen Wolf going on between the werewolves, the other creatures, and the people who hunt them.
* Teen Wolf has a sizable following of werewolf fans because of, well, the film being about a high school student who finds out he's a werewolf.
* Teen Wolf has Chris Argent and his associates preparing to hunt down Derek, Scott, and the Season 1 Alpha.
* Teen Wolf has Danny, lacrosse goalie and best friend of the school's leading straight jock Jackson. It is later revealed that Jackson himself is bisexual rather than straight when he is shown to be in a relationship with another Straight Gay, Ethan (who is Danny's ex no less).
* Teen Wolf has this. The fullness of the moon triggers a shift in personality for werewolves, which can be overcome by experience (Derek) or a special focus (Scott). Then, there are cases like Isaac, Erica, and Boyd, who are generally more bully-like regardless of the lunar phases. This is particularly ironic because Isaac, Erica, and Boyd were all bullied before they received the bite.
* Teen Wolf has this with "Fury" for Matt, "Visionary" for Deucalion, and "The Overlooked" for The Darach, as well as season one for Peter Hale.
* Teen Wolf (in a little party game commonly known as "Seven Minutes' Heaven") by the couple's friends, who put them in the closet just to encourage some amorousness. Though the two initially would prefer to remain just friends, the guy's werewolf side does have him getting a bit frisky with her...
* Teen Wolf in denial, and only a handful of people know what is really going on! Oh, and a new main character is a teenage girl who turned into a werecoyote as a child, killed her mother and sister during a full moon, and went to live in the woods as a coyote for nearly a decade out of remorse. When Scott manages to change her back, her return is happily accepted without question by her father, she is put into high school(!) and nobody questions the fact that she openly talks about life a coyote!
* Teen Wolf. Initially it seems that she is only being influenced by Peter Hale. But lately it has become apparent that she can hear other ghosts as well, and that it is not a voluntary ability.
* Teen Wolf in "Lunatic". In the previous episode, he gets clawed in the back by the Alpha, while Scott and Stiles make a run for it. We see him hit the ground, but he turns out to be fine.
* Teen Wolf in the eleventh episode of season 2, when Coach Finstock is finally going to let Stiles, who is normally a bench-warmer, into a lacrosse game this comes up.
* Teen Wolf, in which any supernatural entity — the alpha, the Kanima, etcetera — seems to have the ability to turn off the lights in order to freak out whichever character they're targeting at the moment.
* Teen Wolf, Isaac's father throws a glass at him, almost blinding him, and then says blandly, "Well, that was your fault."
* Teen Wolf is an interesting example. At first, she was unaware of her son Scott's being a werewolf—but once she became privy not only to that, but all of the supernatural goings-on in her town, she quickly rose to Action Mom status, helping to fight off the various monsters that attack Scott and his friends.
* Teen Wolf is considered 'Pack Mom,' by most of the fandom. He helps out other characters in various ways, even if it comes at a cost to him. He is also shown as being protective of many of the members in the show even though, most of the time, he's physically weaker than they are.
* Teen Wolf is yet another show that often comes under fire for its queerbaiting (especially between Stiles and Derek) and giving much less screentime to lgbt characters and relationships than straight ones despite creator Jeff Davies being openly gay.
* Teen Wolf. It's mentioned that some of the members of Derek's family who died in the fire were human, despite the Hales primarily being a family of werewolves. Most fans have taken this to mean that not every child with werewolf parents inherits

the werewolf gene, even though Derek and his sisters did.
* Teen Wolf: Jackson's reaction at being demoted to co-captain... alongside Scott.
* Teen Wolf: Just about all the wolves use this, but Derek most commonly.
* Teen Wolf. Knowing this Derek kills Alpha Peter Hale while Scott begs him to stop.
* Teen Wolf, leaving Stiles heartbroken if supernatural shenanigans causes it to be irreparably damaged.
* Teen Wolf; literally; that's the whole premise. (Weird, uncontrollable physical changes; mood swings; powerful, destructive, violent urges and thoughts you don't understand and can barely control. Is it adolescence or lycanthropy?)
* Teen Wolf Lydia arranges for her and Allison to go on a double date - and then insists to Allison that it's a group thing and not a double date, when Allison says she's not ready to date. She finally admits that it is a double date, but at least, "It's not an orgy."
* Teen Wolf: Lydia references this trope, warning Allison over the phone that Scott might fall off of it, starting with being thirty minutes late for dates and eventually ending up at domestic violence.
* Teen Wolf midterm. He's an amazing investigator and a brilliant researcher, but no one who just looked at him would tell you he was competent.
* Teen Wolf moment by his father when the alibis start blending together.
* Teen Wolf moments in Season 2, and it's revealed partway through Season 1 that part of the reason he's so... aggressive is due to him having an almost pathological need to prove himself thanks to being adopted.
* Teen Wolf. "Motel California" is set in a motel whose creepy owner boasts about having the highest suicide rate of any hotel in America, and most of the main characters experience terrifying apparitions and try to kill themselves. However, the suicide rate is noted (when someone stops to do the maths) as not being that statistically unusual and the visions and self-harm attempts are caused by a mixture of hallucinogenic poison and psychic suggestion from a villain totally unrelated to the motel, and in one case by a character (unknown to themselves) being a banshee who is extra-sensitive to places where people have died.
* Teen Wolf no slouches themselves, the smartest character on the show is without a doubt the redheaded Lydia.
* Teen Wolf of sympathy from fans because his ex-girlfriend set his house on fire and his whole family, including his parents, died.
* Teen Wolf qualify for this trope. Stiles is extremely intuitive and exhibits a wide breadth of knowledge on many topics. Lydia is a brilliant chemist, and also knows both archaic and classical Latin (and probably other languages as well). Danny is a skilled hacker and knows how to write software. Matt is a photography/videography expert.
* Teen Wolf, sacrificing his Alpha power to heal his sister Corra, and Scott has amped it up into actual healing on a few occasions as well.
* Teen Wolf. Scott and Stiles especially tend to end up just winging it.
* Teen Wolf, Scott and Stiles find themselves at a big and rather lively gay club, despite the show being set in a small town.
* Teen Wolf: Scott becomes a werewolf once Peter Hale bites him in the woods.
* Teen Wolf, Scott instantly becomes popular with the ladies when he starts turning into a werewolf. People aren't as interested in him when he's not furry.
* Teen Wolf: Scott McCall is a potent combination of Charismatic and Headstrong leader types. His headstrong traits are expressed in a refusal to back down in the face of powerful and intimating foes, with an equally strong need to save people and going to any moral length to do so. His charismatic leadership comes from his generous heart (the boy deeply loves anyone in his group), sweet and bright personality (that smile could melt anyone), emotional expressiveness and outright blatant sex appeal; especially after his ascent to an Alpha Wolf as told by Stiles "...You're [now] the hot girl that everyone wants to sleep with.". Most members of his pack seem to be at least moderately attracted to him, and get into his personal space with great frequency (which he doesn't seem to mind in the least).
* Teen Wolf, Scott sidles up behind Pamela and guides her arm to teach her how to

bowl. Pamela plays along with the Hands-On Method in order to get Mick jealous. It works.
* Teen Wolf, season 1 episode 10, Co Captain, near the end, the background music of "Lose Your Soul" by Dead Man's Bones ft. the Silverlake Conservatory of Music Children's Choir is heard as various characters interact, all in a creepy, chilling way. The music's sinister tones fits the scenes well.
* Teen Wolf: Seems to be the case with lycanthropy, but mainly to those who have been turned and never wanted to be a werewolf to begin with. Some people, like Derek and other members of the Hale family, are naturally born with it.
* Teen Wolf. She is a top-notch nurse and it is something of a running joke among fans that she seems to be the only full-time staff member at the Beacon Hills Memorial Hospital, as she often treats ailments that would normally require a doctor.
* Teen Wolf: Sheriff Stilinski - Stiles's father - has never recovered from his wife Claudia's death and still struggles to talk about her. Although Claudia died at least six years before the show, he continues to wear his wedding ring and shows no interest in dating again, despite having a lot of chemistry with Scott's mother Melissa.
* Teen Wolf. Sorta. In one episode, Scott is banned from a school dance, shows up anyways, and when his coach starts chasing him, he comes across an openly gay classmate and convinces him to dance with him. When the coach catches up to him and starts yelling, the whole gym thinks he's yelling about the two boys dancing together rather than the fact Scott isn't supposed to be at the dance.
* Teen Wolf. Stiles does have ADHD, but it manifests more in a somewhat wacky body language, impulsive decisions and the tendency to ramble. It's stated by one of his teachers that he has trouble focusing in class, but you could make a case for him hyper-focusing on other things. Also, he doesn't ramble that much. More of a zingy one-liner dude. He hyper-focuses as well, as shown in "Wolf Moon" when he ends up spending hours researching lycanthropy on little more than a whim.
* Teen Wolf: Stiles gets this a lot. In "Night School", while the rest of the group are barricading the door from the Alpha, HE is trying to point out the 20-foot windows.
* Teen Wolf: Stiles thought that Derek got shot by one, which caused Derek to call Stiles an idiot.
* Teen Wolf, Stiles ties a red string around Lydia's finger during Season 3, while the two happen to be investigating Japanese mythology. The two are also referred to as each other's "emotional tethers". Whether the show ends up playing the trope straight is up in the air though.
* Teen Wolf that Allison's family keeps of everything they've ever hunted, which they think might help them take down the creepy lizard monster that's going around killing people.
* Teen Wolf. The cell phones that almost every teen carries have never fallen into any of the usual dead battery or no service cliches. It would be completely implausible, seeing as how they are in the middle of the suburbs. Oftentimes, the phones worked into the plot without breaking it, with missed and interrupted calls taking the places of complete silence.
* Teen Wolf: The eponymous teen opens the movie at the free throw line, way up in his head. He bounces. He bounces the ball. He bounces. He bounces. He bricks it. He is despised.
* Teen Wolf". The flicker of killer Allison with ring daggers in the elevator.
* TeenWolf. The primary monster of the season, the Anuk-Ite, caused terror across the entire town, which manifested in the humans as hate for their supernatural neighbors.
* Teen Wolf, there's at least one Horror Movie Stupidity Cliche in any given episode. The first episode takes the cake, though. Two teenagers— one of them asthmatic— search for the OTHER HALF OF A CORPSE. At night. In the woods.
* Teen Wolf. The streak appeared to be broken in Season 3 with the introduction of gay werewolf Ethan, but he also occupied a minor role, did not always have lines, and was only present for the one season.

* Teen Wolf the viewers meet him he's climbing into Scott's window in the middle of the night, and on several occasions gives both Scott and Scott's mother Melissa quite the scare. By Season 2 he's just had a key made to simplify things, and Melissa's resigned herself to him making their house a second home.
* Teen Wolf the werekids can't get drunk because of their healing factor.
* Teen Wolf. They are part of a larger community of such people as well.
* Teen Wolf thinks it's probably an old book, and Allison remembers that she's seen her grandfather with a book like that. They go to great lengths to get ahold of it, only to discover that it is, in fact, a cookbook. The real bestiary turns out to be on a flash drive.
* Teen Wolf, thus the transformation was an unavoidable consequence of averting Liam's death rather than a direct means of preventing it.
* Teen Wolf to attain increased physical and magical powers. Human sacrifices, selected because they possess a specific defining feature (e.g. virgins, warriors, healers, philosophers and guardians) are ritualistically murdered for this purpose.
* Teen Wolf to learn that Scott, not Stiles or Derek, is the actual main character of the show and Stiles and Derek get relatively few interactions with each other compared to other characters.
* Teen Wolf towards their mission that they are even willing to torture and kill ordinary humans if it suits their goals, whether those humans actually have anything to do with werewolves or not. Combined with how well-equipped they are and the way that they generally outgun their victims by a wide margin, this creates the impression that they are thrill-killers rather than protectors of humanity.
* Teen Wolf tries to eliminate Derek by pitting his own pack against him.
* Teen Wolf) under the Hale family house with wolfsbane planted on top, so they can remain in wolf form even after death.
* Teen Wolf uses it in the Season 2 finale, with the already-weakened werewolves, Erica and Boyd surrounded by the Alpha pack, who appear to be itching for a fight.
* Teen Wolf uses this to hilarious effect along with a demonic voice to procure beer from a curmudgeonly old liquor store keeper without having to show ID.
* Teen Wolf was an ordinary high school student (and asthmatic, no less, which severely curtailed his attempts to make the lacrosse team) until he was bitten by a werewolf.
* Teen Wolf wears shoes. The camera focuses on her feet at least once every time she appears, and her particularly long toenails are often pointed out.
* Teen Wolf, werewolf claws, despite looking almost like 'normal' sharpened human nails, can substitute a knife to cut cable and rake through metal effortlessly.
* Teen Wolf when Scott says he might go to Derek for help about being a werewolf.
* Teen Wolf. When Scott's mom lets him borrow the car to go to a party, she asks if they need to have "The Talk." Scott replies not to worry, that he's not going to have sex, to which his mom replies, aghast, that she's referring to "The Talk" about filling up the car with gas when you borrow it.
* Teen Wolf while doing this. Derek has just presumably been killed, and in fury and agonizing grief, Braeden fires shot after shot at none other than the BERSERKERS. Poetic justice. Nice job Braeden.
* Teen Wolf: While trapped in the school by the alpha werewolf, while most of the others are looking for ways to barricade the single door into the room, Stiles points out the very large wall of windows that could easily be crashed through.
* Teen Wolf who's extremely gifted in chemistry and can read archaic Latin.
* Teen Wolf will cut captured werewolves in half to guarantee that they won't be able to heal themselves.
* Tee Off, Mr. Bean when the eponymous character hits a golf ball into a car's tailpipe, causing it to churn and sputter for several seconds before shooting the ball out at high speed.
* Teeth, Brad likes his stepsister a little too much. She doesn't know it for most of the time and is horrified when she finds out.
* Teeth-Clenched Salute: one of the first things taught to a soldier regarding saluting is that you salute the RANK of the officer, not the officer himself. Not saluting, even when you have every reason in the world to not enjoy it, is

considered an offense against the protocol and chain of command of the army itself, beyond any disrespect that might be intended against the salutee.
* Teeth-Clenched Teamwork, are more well-established and has many of their demigods living to their old age; it's the reason why the Roman Empire managed to conquer so large an area in the time of disjointed barbarians, after all.
* Teeth-Clenched Teamwork: I don't want to team up with you, but I have no choice.
* Teeth-Clenched Teamwork if their mutual hate actually presents trouble in working together.
* Teeth-Clenched Teamwork: People grudgingly work together to achieve a goal.
* Teeth-Clenched Teamwork throughout the war, but as the war winds down they turn on each other with the events of the Purple Wedding being the spark that sets them off against each other.
* Teeth-Clenched Teamwork towards Jade, with Raythor trying to keep the tensions between them from boiling over.
* Teeth-Clenched Teamwork: Two characters hate each other despite working together.
* Teeth-Clenched Teamwork: We may be on the same side, but I hate your freakin' guts!
* Teethed Glory and Injury, is both an example of this trope and contains several more: "Twelve was Ruin", "Reflection Pulse Remains", "Scald Scar of Water" and "Found, Oval and Final" in particular.
* Teeth Of The Tiger, it's mentioned that former President Ryan had provided his new black counterterrorist organization with a stack of signed pardons before leaving office, all saying that <fill in name> is hereby pardoned of any crimes he committed from <fill in date> to <fill in date>. The legality of a preemptive pardon — especially one signed by a President who left office before the crime in question happened — would be questionable at best, and even if it wasn't, the fact that a presidential pardon can only cover violations of federal law means the documents don't provide as much legal protection as the organization thinks. And even if the pardons were valid, many of the illegal actions taken by agents of The Campus were performed in foreign countries, where a pardon from the President of the United States has zero weight — a head of state cannot pardon crimes committed against someone else's country.
* Teeth. The brother has spent most of his life with a crush on his step-sister and despises their parents for making them siblings.
* Teeth when her boyfriend tries to rape her and he winds up getting his penis ripped off, causing him to bleed to death. Then when her mother dies later on after her skeevy stepbrother heard her calling for help but instead kept having sex with his girlfriend, she takes advantage of the fact that he's been wanting to have sex with her for years to bite his penis off too. The ending implies that she takes up being a vigilante to get rid of any other predators she finds.
* "Tee työtä jolla on tarkoitus" (Have a job with an enigma).
* TeeVo" to record actions the heroes take while he's busy with something else.
* Teferi "phased it out" (transported it to the future) to prepare for the Phyrexian invasion, and when it was time for it to "phase in", it couldn't.
* Teflon (US) and Fluon (UK) for polytetrafluorethylene. Teflon is Du Pont trademark while Fluon is that of ICI. Hostaflon (Germany) is that of Hoechst.
* Teflon was invented when an organo-fluoride gas was left in a cylinder a long time and solidified by itself.
* Tegami Bachi: Letter Bee feel of the series, it can still be a bit hard to accept.
* Tegami Bachi: Letter Bee has garnered more than few double-takes for his androgynous appearance.
* Tegami Bachi: Letter Bee. He drops the attitude at the end of the arc in which he first expresses it, after recognizing that he couldn't have managed without her help.
* Tegami Bachi: Letter Bee, hours are generally referred to as "bells"; for example, the 15th bell seems to be 3:00 in the afternoon.
* Tegami Bachi: Letter Bee-infested wastelands of Amberground, as well as the only ones capable of fighting the Gaichuu. Unfortunately, since the Letter Bees are

government employees and the government is rather corrupt, people are naturally suspicious of them. This is part of the reason why Lag's aunt, Sabrina Mary, acts hostile toward Gauche despite being grateful to him for delivering her nephew. Her town relies on a illegal port to survive, so the town is wary of government employees.
* Tegami Bachi: Letter Bee, Largo, master of the Bee Hive, visits one such knowledge broker in a tobacco shop. He buys various bits of information while disguising his requests as cigarette purchases.
* Tegami Bachi: Letter Bee, Letter Bees who fire their "Heart Guns", guns that fire bullets from their "hearts", become fatigued over time and need rest and food. If they fire their entire heart, they completely lose their personality and emotions.
* Tegami Bachi: Letter Bee. Nelli hears Nello through the window, as he sobs and tells Jiggy that he's "so angry." Nello dies a week later, and Nelli assumes that he was angry with Jiggy for leaving them behind. In reality, Nello had promised Jiggy that he'd look after Nelli, and was angry about not being able to fulfill that promise.
* Tegami Bachi: Letter Bee shows a seven-year-old Lag Seeing being delivered to Cambel Litmus, establishing his goals of finding his mother and meeting Gauche again. By the end of the chapter, he's five years older, and ready to set out to become a Letter Bee.
* Tegami Bachi: Letter Bee temporarily steps down as Lag's "dingo" partner after feeling as though she failed him for drinking the "honey water" and becoming temporarily paralyzed and not of any use to him. She comes back to help him save a man from falling from a tightrope.
* Tegami Bachi: Letter Bee: The Earth's natural sun has long since expired, and so a small man-made sun was created. The capital "Akatsuki" enjoys simulated daylight. The middle-class region, "Yuusari", is in a state of perpetual twilight. In the impoverished region "Yodaka", the artificial sun is no brighter than a full moon.
* Tegami Bachi: Letter Bee, the main foes are giant armored insects(and in some cases, arachnids) known as Gaichuu. Not only can they only be defeated with a Shindan (a bullet of the heart), but that Shindan must be fired at the gaps in a Gaichuu's armor, so a Letter bee usually uses their dingo as a distraction in order to take aim at the spot. The weak spots vary from species to species, but each species of Gaichuu generally has a weakness in the same spot.
* Tegami Bachi: Letter Bee, the only way to eliminate a Gaichuu is to shoot a Shindan, or heart bullet, into the gaps in its armor. Near the end of the anime, Cabernet, the most dangerous Gaichuu shown, is able to gain a layer of armor that covers its entire body, protecting its weak spot. Niche and her sister are forced to break a hole in said armor in order to get at this weakness.
* Tegan and Nyssa cry on each other's shoulders following Adric's death at the end of "
* Tegan Nox, Welsh professional wrestler who wrestled for various independent promotions before signing up for NXT. Came out as bisexual in 2020.
* Tegel Manor (1989). One trap found in the manor is quicksand. Anyone who falls into it sinks at a rate of six inches per round (1 minute).
* Tegel Manor features the 100 (un)dead members of the Rump family, and the sole living heir who is looking for adventurers to rid him of his relatives.
* Tegmina (plural of "Tegmen") are the modified leathery front wings on an insect, which protect the hindwings when folded.
* Tegna's news graphics package and "C Clarity" theme have been derided by angry fanboys as too "hipster"-like from the day it began being rolled out.
* Tehanu into one of these. It's worth noting that in Earthsea, women in general and witches in particular are considered suspect. Wizards are celibate because they fear contamination from women, even the sympathetic characters such as Ged.
* Tehanu: Therru (good guy) was horribly burned when her natural parents threw her into a fire.
* Teh Gladiators, first when the Murlocs that join the heroes turn out to actually be female, and then when one of them, Yolanda, develops a crush on Vallant rather than vice versa.

* Teh Gladiators) of expressing his disgust/despair with his companions' idiotic antics.
* Teh Internet Is Serious Business by Tim Price, staged by the Royal Court Theatre in London, autumn 2014. It is about the "hacktivist" groups Anonymous and LulzSec.
* Tehnoobshow, who started out with a few videos about a stereotypical noob, eventually became this to
* Tehol Beddict Tehol doesn't know this at first, but when he finds out, both are happy to continue the relationship they have.
* Tehran: A couple Iranian cops are bribed to let a car's passengers go without searching them.
* Tehran: All of the Israeli and Iranian characters are played by actors of those backgrounds (even if not born there in the latter case). It goes for those of Iranian Jewish descent as well.
* Tehran: Faraz frequently threatens people's relatives who he has in custody or can get to for cooperation from them. Later he suffers this himself when his wife is kidnapped by Mossad, and then inflicts it on Tamar to get her back by kidnapping her father.
* Tehran: Iran is one, and it overshadows much of social life there, with Iranian dissidents against religious restrictions imposed upon them which the Islamic Revolutionary Guards enforce. Many of the Iranian expats make it clear it's what they hate about Iran, while loving the country itself (and the people).
* Tehran is when he's kidnapped, despite going through a whole ton of hardship during the first season.
* Tehran: It involves a female Mossad agent of Israeli-Iranian heritage to infiltrate Tehran and take out Iranian military defenses. It shows the problems of how something unexpected can potentially ruin an entire op. It also shows Mossad's cooperation with the rest of the Israeli military in conducting joint operations.
* Tehran: Kamali was seen reviewing surveillance tapes of the women's restroom and noted that the Jordanian Airline stewardess (who happens to be Zhila) uses her right hand. He finds out that the switch was made since Tamar was seen in the stewardess uniform using her left hand.
* Tehran: Mossad arranges to have one for Masoud by kidnapping Faraz's wife. However, it falls apart.
* Tehran: Mossad's operation to disable Iranian anti-aircraft defenses for a potential Israeli air strike is (likely) inspired by the Israeli Air Force's air strike operation when they bombed the incomplete Iraqi Osirak nuclear reactor in 1981.
* Tehran: Tamar dresses up as a male security guard to sneak into an electrical station in the last episode of Season 1, complete with a fake mustache.
* Teikoku Alexanders — Runningback Takeru Yamamoto (charismatic leader)
* Teitoku Kakine makes an army with his Dark Matter that looks, sounds, and acts like the Misaka Sisters and turns them on Accelerator. Accelerator, who had sworn to protect the Misaka Sisters and is eternally guilty about killing some back when he was a bad guy, falls into despair and almost lets them kill him. Mugino steps in and saves him. Drawing on her experience with the fake Frenda, she reminds Accelerator that they're just Kakine's puppets, not the actual Misaka Sisters, which restores his will to fight.
* Teito Monogatari mysticism, which became a major trope in Japanese pop culture.
* Tejano and country singer Emilio Navaira was one of the biggest names in Tejano music, but the charts never showed it: he never had a big hit on the Latin charts, and his biggest country hit, "It's Not the End of the World", only got to #27.
* Te Karere bulletin was to go to air. TV One subsequently experienced ten minutes of technical difficulties while the police were called and the protesters escorted off the set.
* Teketeke which used to be a schoolgirl who died after falling on a set of railroad tracks and subsequently having the lower half of her body crushed. She now roams the earth by crawling on her hands, carrying her upper body around. There is a film based on this very legend.
* Teketeke who had a penchant of killing students by severing them into half from

their waists.
* Teki wa Kaizoku; the main character jerks his wrists whenever he fires his laser gun like it's recoiling even though laser weapons shouldn't, but immediately after we first see him fire it he's called on that and he admits that pretending his gun recoils is just a hobby of his. Sure enough, if you pay attention in future fight scenes he keeps doing it but nobody else does.
* Tek Jansen of Colbert photoshopped in a spacesuit) has not been released, so there is no true defictionalization yet.
* Tekkaman Blade, absolutely no one feels bad about killing off the Radam's alien hordes; the Tekkamen... not so much.
* Tekkaman Blade almost fits with the description word for word. He's initially stronger than everyone else, wants to defeat the Radam, and doesn't really join forces with either the military or the Space Knights. The catch is, his reason to not join forces with either side is a bit complicated.
* Tekkaman Blade are basically this. They grow from the huge insectoid Radam Beasts who burrow into the earth and function as seeds. These trees slowly terraform the earth by emitting gasses into the atmosphere. Their true purpose happens when they bloom, which is to capture humans into their pods and forcibly change them into Tekkamen, brainwashing them in the process to become loyal to the Radam.
* Tekkaman Blade as well, and you've got a total asshole of a Neidermeyer as a result.
* Tekkaman Blade been infected, a fact which powers the angst of the latter half of the show.
* Tekkaman Blade, but it's explained in-series that they are actually transmuted into crystalline-based entities.
* Tekkaman Blade can spit tentacles. In part II, some of the alien Tekkamen have them as well.
* Tekkaman Blade: D-Boy claims to have amnesia, but it turns out he's faking it. Then, near the end of the series, he starts losing his memory for real.
* Tekkaman Blade gives us the Hi-Coat Voltekka, an upgrade to Blade's Voltekka. It's used once in it's introduction episode to defeat Evil and then again three episodes to shoot down a nuke. Then the time skip happens and it's not seen again.
* Tekkaman Blade has a main rival who sports this color theme. Bonus points for being named Tekkaman Evil.
* Tekkaman Blade has David Kruegel, a known player who's in love with a woman he can never have: Aki Kisaragi, Takaya/D-Boy's girlfriend.
* Tekkaman Blade has the Radam, giant vaguely-instectoid aliens, as the main antagonists. Their life-cycle is rather bizarre, as they turn into strange alien trees once on the surface.
* Tekkaman Blade is to turn Earth into more Super Soldiers. They partially succeed, turning a large part of the population in "Primary Bodies", who can partially transform, but have no weapons.
* Tekkaman Blade launch sequence every time the hero launches up to the space ring.
* Tekkaman Blade. Played straight again when after defeating his brother, he sheds his birthname and nickname, claiming that he is Tekkaman Blade.
* Tekkaman Blade second arc, the series ends with another Radam invasion, just like it began, only with a lot more Tekkamen on the side of the Earth.
* Tekkaman Blade showed up, he made a comment on how D-Boy's scar made it look like he was crying.
* Tekkaman Blade takes place in the year 192 of the Allied Earth Calendar.
* Tekkaman Blade: Tekkaman Dagger, albeit he was a bit more resilient and annoying than average. He still was far weaker than the rest of the villains.
* Tekkaman Blade, the Orbital Ring is both space base and station, served in turn by several planet-to-base elevators.
* Tekkaman Blade throws these around quite a bit, especially when dark secrets start coming out.
* Tekkaman Blade turns into a mindless, berserk killing machine if he remains in Tekkaman form for thirty minutes.
* Tekkaman Blade, Vesna, Sommer, and Hiver had dedicated ships (with their own

pilots) to ride on, and Aki, once but an angsty love interest, has her own Pegas II (for the same reason—she's an artificial Tekkaman and needs a Pegas to transform).
* Tekkaman dub (then again, as just mentioned, the dubs were produced with Japanese audiences in mind and not American ones).
* Tekkaman, Earth is invaded by the Waldarians and their mutant creations, complete with flying saucers.
* Tekken 1 off the same cliff he was thrown from as a child, exacting revenge and claiming the Mishima Zaibatsu for himself.
* Tekken 2 hero Kazuya turn out to be the main villain. He was replaced as the main character with the equally stone-faced Jin in Part 3.
* Tekken 2 was re-released several months after launch which made all sub-boss and boss characters playable, increasing the playable roster from 10 to 25.
* Tekken 3 Heihachi before flying off into the night, keeping the status quo but setting up an important plot point for the future games.
* Tekken 3, Namco altered the various characters accordingly to prevent redundancies. Tiger Jackson was also a Palette Swap of Eddy Gordo, even though they both debuted in the same game.
* Tekken 4's engine allowing for various forms of weirdness and other game-breaking moments, combined with the presence of gimmicks such as obstacles in the middle of stages and stages with varying floor heights, tournament play was very often restricted to a handful of stages (the Arena being the most common). That didn't stop the possibility of potentially broken combos still being executed even on the most fair of stages.
* Tekken 4 was meant to be a replacement for her MIA relative, Jun Kazama.
* Tekken 5 after about ten seconds, leaving him disoriented and confused.
* Tekken 5) by his master after he caught his student fighting with some thugs.
* Tekken 5 ending, Lee has turned Heihachi into his personal manservant, and has fitted him with an explosive bowtie to keep him in line.
* Tekken 5, Heihachi can be customized to have ash face and the tips of his trademark twin-horn hairstyle scorched off, in reference to the attempted assassination via bomb against him in the previous game.
* Tekken 5 shows Kazuya and Heihachi battling an army of Jack cyborgs, until Kazuya throws an exhausted Heihachi their way to secure his escape.
* Tekken 5 to Jin after he accidentally faceplants into her chest, knocking him into a mountain.
* Tekken 6 a little over a year after launch, adding new characters, stages, move rebalancing, and customization.
* Tekken 6, and it's written entirely in caps ("BIOLOGICAL IGNORE JACK. JACK SAD.").
* Tekken 6. Either way, her irrationality to find Eddy automatically assumes the player to be working for the Mishimas, which leads to the metaphor she uses. However, you can actually play as Devil Jin, who is a literal devil transformed version of one of the Mishima characters.
* Tekken 6 goes even further in the Scenario Mode opening cutscene, where Lars deflects missiles with his bare hands and runs faster than bullets. Stopping a mook with a gun by charging him head on in actual gameplay? Not such a good idea.
* Tekken 6 him speak, as all of Scenario Mode's dialogue (minus the cutscenes) is purely text-based.
* Tekken 6, it can be seen that he sports numerous ones over his torso and arms, including a bullet wound on his left shoulder. He isn't exactly a bad guy, but he is at least morally ambiguous.
* Tekken 6 purposefully started World War 3 to awaken an ancient Egyptian demon that is only summoned when humanity is in grave danger in order to defeat it and destroy it once and for all in hopes of ridding himself of the Evil Gene that turns him into a demon.
* Tekken 7, he is replaced with a black woman ninja known as Master Raven.
* Tekken 7 newcomer Gigas has his fighting style listed as "Destructive Impulse", which is reflected in his powerful-but-reckless attacks comprised primarily of wild

punches and smashes.
* Tekken 7 update. Lei Wulong, Anna Williams, and Julia Chang, meanwhile, only got in as DLC.
* Tekken 8 was released in March 2015, with the console release set for early 2017.)
* Tekken addressed all the issues and added a lot more cool characters and many modes.
* Tekken. All he wants is to carry out Kazumi's last wish of ending the cycle of violence between Heihachi and Kazuya by killing them. Every time he's encountered, though, you're always playing against him.
* Tekken also allows many other characters, both male or female, to wear similarly badass suits.
* Tekken: Also seems to have this curse with (Not counting the spin-offs or upgrades) 1, 3 and 5 being considered great while 2, 4 and 6 was decent at best. 7 seems to be getting very favorable reviews so far. For the Tag Tournament games, the first was seen as great and the second was OK.
* Tekken also tracks how often players quit in the middle of a match and applies penalties if it's too often.
* Tekken and fits this trope towards Julia better. This is played heavily for laughs, as Julia barely even seems to realize he exists.
* Tekken and spits it back out. Lars and Alisa leave the compound afterwards.
* Tekken and usually wearing a bowtie and sunglasses... and nothing else.
* Tekken are really popular with furries despite the fact that they only have Jaguar Masks (or heads...), although being incredibly muscular wrestlers help. Also you can actually customize them to be just jaguar men.
* Tekken, as she hails from Brazil, home to a myriad of ethnic blends and mixes, or pardos. She could very well be mulatto (Black + White), cafuzo (Black + Indian), Caboclo (Indian + White), Jucara (Black + Indian + White), Ainoco (Japanese + White), among possibly many others.
* Tekken, at least) 104 years old. He seems to have some back problems (one of his opening poses), which mysteriously vanish whenever he's beating ass in the tournament.
* Tekken awards wins for both characters in the event of a Double KO. If the final point for both characters is decided by Double KO, it just calls the match a draw.
* Tekken: Blood Vengeance has a really impressive brawl between Heihachi Mishima, Kazuya Mishima, and Jin Kazama.
* Tekken: Blood Vengeance, since not only is he shown to not be a bad boss to Anna Williams, he's more concerned about beating the crap out of Jin than the atrocities committed on Shin Kamiya's class.
* Tekken, but he's skilled enough as a martial artist to have singlehandedly torn through several criminal gangs, as well as square off against people several years younger than him in and come out on top.
* Tekken, but in keeping with the spirit of the trope, there are two combinations with five moves long; (reverse armslam, backdrop, German suplex, powerbomb, giant swing) and (reverse stretch bomb, cannonball, inverted atomic drop, Texas piledriver, and muscle buster).
* Tekken by being listed at 173cm/5'8. However, this is contradicted in-game by her ironically having the shortest character model of the cast in most of the games she appears in. Nina, Anna, Christie, Lili, Katarina, and Master Raven tend to have character models that are on the large side and as big as many of the male characters.
* Tekken can remove her arms during a battle. She can also detach her head and use it as an explosive.
* Tekken character Lucky Chloe, stating not to worry about it since characters can be deleted and replaced for the American market, and she would be replaced by a muscled skinhead with powerful attacks. News sites reported Lucky Chloe was exclusive to Japan and Europe, until Michael Murray, designer at Bandai Namco, responded on Twitter: "It's amusing how many [people] are [taking] Harada’s trolling about Chloe seriously. He’s good at getting free publicity."

* Tekken Chinmi, one of Chinmi's teachers is a practitioner of Whirlwind Fist kung fu, which revolves around the martial artist spinning rapidly in place at high speed, giving them incredible skills at deflecting blows and striking in retaliation. Chinmi eventually likens the style to a spinning top, then realizes that the weak spot is to attack the practitioner from directly above — while they can deflect any blow that comes from their side, they can't defend against an aerial strike.
* Tekken detachable head. She even has alternate intro and victory poses where she's either carrying her head or it falls off while she's talking.
* Tekken each other with the "good" one being whichever sister's ending movie it's in. Except for Anna's ending in Tekken 6, which was her and Nina playing a surprisingly friendly game of pool together before Anna provoked a random punk and the two of them teamed up to beat him senseless.
* Tekken ending for Kazama Asuka suggests she might be more than just a brawler, too.
* Tekken ending. Paul, Law and Steve had agreed to share the prize money, but Law uses laxatives to incapacitate them and give him enough time to steal all the money for himself (what a Jerkass). Paul's ending also implies that Law used these laxatives throughout the tournament to cheat their way to victory.
* Tekken, etc.), thus giving them free promotion for newcomers to see. Those already familiar to the games usually avert this, and even if they do choose the default setting, they tend to browse through the selection first.
* Tekken featured a number of special intros/outros from combining certain pairs of fighters on your team. Several outros involving Nina Williams features her delivering her signature Groin Attack to her partner, causing him to crumble to the ground. If you pair her with Bryan Fury, however, she'll deliver the groin attack — but he laughs at it and does one of his taunts in response.
* Tekken, fighting on behalf of his "creator", Dr. Abel. Since then he's been in it for himself.
* Tekken follows the feuding Mishima family and the numerous iterations of the eponymous fighting tournament they sponsor, starting with father and son Heihachi and Kazuya, and later adding Kazuya's son Jin and Heihachi's dad Jinpachi to the already bubbling crucible. Step siblings, illegitimate children, in-laws and family pets get in on the fun too. Many of the side characters have children who end up competing too.
* Tekken forever (as the nineteen-year time skip between the second and third games had forced them to resort to various excuses to remove the older female characters or have them stay young).
* Tekken game. Even odder because the two characters are cousins (though they probably do not know it).
* Tekken game series is played by South African actor Candice Hillebrand in the film adaptation. Her sister Anna is played by Spanish actor Marian Zapico. The characters are heard speaking with American accents (which admittedly they do in the games too), so presumably they lost their accents at some point.
* Tekken games give us the Mishima clan... Heihachi with his head-wings and Kazuya and Jin with their rather pointy upswept 'dos. And Paul clearly has the same stylist as Jean-Pierre Polnareff.
* Tekken games is for some reason allowed to bring a katana to a fistfight. Naturally, he's got a lot of manoeuvres that you can't block with your bare arms. Realistic in a way — a katana really would be better in most situations to a bare hand, that's why people like weapons.
* Tekken has a destructable floor which is an instant KO for you if you ever fall through.
* Tekken has Alisa Boskonovitch who can remove her head and have it explode in front of her opponent. Of course, a new one emerges shortly after.
* Tekken has Fahkumram, who was imprisoned by the Thai military after having killed a group of corrupt government officials in self-defense. The military had him participate in underground fights and eventually had him enter into the seventh King of Iron Fist Tournament for a chance at freedom for him and his family.

* Tekken has the beautiful Nina and Anna Williams. That's 20+ years in the making.
* Tekken has this in the way the characters react to each other and cooperate as a team, as well as affecting win poses. It's a little around the place but makes the game worth playing to see the different combinations.
* Tekken. Hilariously, everyone just assumed he was dead while he was under all that rubble, but of course he wasn't.
* Tekken. His suffering bad back is the gimmick which his fighting style is build around: due to his inability to stand upright for long (and the problems to get him back to his feet), his style revolves around attacks done while lying on the ground.
* Tekken. However, P. Jack's ability to fly was implemented in all subsequent playable Jack models.
* Tekken. Initially she was a legit action girl who was shown to have powers similar to Jun that can have her handle and suppress the devil gene. Later she was shown getting her Osaka butt handed to her, being strangled to death and later needing to be saved by Jin after being thrown out of a sky scraper from Kazuya after she offered no resistance and was openly scared of him. When it comes to outfits despite having to be the tough tomboy when Lili debuted who is the franchise's top girly girl Asuka's alternate outfits have become progressively girlier.
* Tekken, in one of her win poses, Lili bends down to the camera (perspective of the defeated opponent) and says:
* Tekken in the first place). The various Jack robots throughout the series are a downplayed version: they don't actually have small legs, but they have huge arms and shoulders.
* Tekken", in which he dashes towards the opponent extremely quickly and attacks them.
* Tekken is a very notable example, with each of its mainline games allowing you to clear the arcade/story mode with anyone on the playable roster, but a canonical winner for each tournament being established in the sequel, at least as far as the first five games are concerned"
* Tekken is designed to be a super powerful robot that's gone haywire and its owner has lost control of it. The one in 2 and Tag Tournament is more of an army drone and so isn't as evil as it's just following orders.
* Tekken is even worse ... Japanese, English, Korean, Chinese, Portuguese, and Spanish at least. And then there's four animal characters, none of whom share species, yet seem to converse perfectly fine with each other and occasionally the humans as well. This doesn't even address why one Chinese girl seems to only speak Japanese, or the Mexican wrestler just uses jaguar snarls.
* Tekken is him walking into the stage with an apple in his hand, taking a single bite and then wastefully throwing it away.
* Tekken is incredibly hammy. Even the ninjas, animals, and non-speaking robots are overflowing with ham!
* Tekken is revealed to drive its wielder crazy if it doesn't taste blood regularly.
* Tekken. It'll take hours of challenge, mastering and of course...a lot of food and drinks to complete them all.
* Tekken JACK series, and there's only one "fighting animal"—Kuma, who is pretty much an ordinary bear. Following games in the series brought the supernatural elements right back, but also folded most of the scientific elements right on top of them. The Devil Gene, for instance, is revealed to be a genetically-inherited curse.
* Tekken. Just...WOW. The Mishima Family is known for their outlandish, pointy hairstyles (a bonus from having electric attacks or the Devil Gene, maybe?), but the original progenitor definitely takes the cake for his beard alone.
* Tekken, Kazuya is beating up a bunch of Mishima Commandos with camera attachments, while his father, Heihachi, watches incredolously from a chopper viewscreen (and with good reason, considering that he last saw his son when he threw him into a friggin' volcano, minutes before eruption). After using the camera

on the last goon to declare his intention to 'Take it all back', Kazuya smashes his fist through the camera (and presumably the guy's head), causing the screen in Heihachi's helicopter to turn to static.
* Tekken: Kazuya Mishima and later Jin Kazama often rock a pair of shades.
* Tekken: Kunimitsu and her daughter have the Setsunagake stance that allows them to quickly dash in at their opponents which is quite hard to react to.
* Tekken, Kunimitsu was initially a palette swap of Yoshimitsu, but in the second game, was gender flipped and given a mostly-new moveset.
* Tekken: Mokujin does not have a fighting style of his own; he mimics the fighting style of a different character every match.
* Tekken. Nina is statuesque, cold, and blonde while Anna is the curvaceous and flirty brunette.
* Tekken. Nina's resulting amnesia has since been a consistent part of her character, but neither woman is portrayed as ever having any trouble adjusting to having missed the past twenty years. Indeed, the real point was presumably to preserve these two characters in their early twenties while introducing adult children of characters from the previous games. Not to mention this would keep them young and sexy. There are no female fighters on any roster that are over the age of 25 physically. Yet we have an old man who is over 100 and still fighting.
* Tekken, Nina Williams and Michelle Chang were the only playable female characters in the starting roster.
* Tekken: Once completing the tutorial stage of Scenario Campaign, you are allowed to freely unlock one playable character other than Lars and Alisa, who are unlocked from the beginning. This is for the sake of veterans, as they might not be familiar with the two new additions.
* Tekken, one of Julia's win poses consists of her begging the audience watching her stream her fights to subscribe to her channel.
* Tekken onwards that will fall off his head if he does something that knocks it off, like rolling backwards off the ground).
* Tekken opens each chapter with narration from a narrator covering the war between the Mishima Zaibatsu and G Corporation, a war that had claimed the lives of his wife and son.
* Tekken or not, the world still sees him as a warmongering conqueror, after all).
* Tekken, or Premium Effects which add special effects to certain attacks for your character. Later updates added Reset Drinks, which completely reset a character's stats so you can rework them, and the ability to purchase the unlockable characters that you want.
* Tekken personality. Even after she graduates high school, she keeps the pigtails (though they become slightly smaller).
* Tekken producer Katsuhiro Harada is almost always seen wearing sunglasses and a stoic facial expression.
* Tekken reveals that he loves his mom, and the fact that Heihachi killed her, according to him, was just one of the many reasons why he hates his old man.
* Tekken Revolution. And while Heihachi was in the game, he was not playable.
* Tekken, Sebastian states that Lili's bizarre obsession with tormenting Asuka is a "show of affection" on her part.
* Tekken seems to have feelings for him despite everything. Feelings which he just blows off.
* Tekken series are set against a massive global war between the Mishima Zaibatsu and G Corporation, which Jin Kazama instigates after taking control of the Zaibatsu. The war, in essence, is an evolution of the long-raging family feud within the Mishima family, with Kazuya Mishima, Jin's father, siding with G Corp, while Heihachi, the Mishima patriarch, fighting to regain control of the Zaibatsu. The characters in the series consist of those aligned with the Zaibatsu or G Corp, in addition to those caught in the middle.
* Tekken series, characters frequently suffer broken arms, legs, necks, etc., dislocated shoulders, hyper-extended joints, crushed gonads, and occasional impalement, only to get back up off the floor and jump back into battle, unless the round is over.

* Tekken series, constantly contradicts what he has said in the past about the games' confusing canon. When fans once called him out for making a statement which directly contradicted the game canon, he stated that he considers that the games are basically a series of branching timelines in which all canons are true.
* Tekken series is 22 years old, and thanks to a 19-year-long cryogenic sleep, is only 2 years older than her son, 20-year-old Steve Fox.
* Tekken series is affected by the Devil's Blood, a curse that while it makes them stronger and grants them demonic powers, at cost of their humanity. Also Ogre/True Ogre.The Devil's blood affects the personality of those inflicted, and it's virulent where the host struggles to keep control.
* Tekken series, Kazuya Mishima's left eye glows red as of the 4th game, either because of the Mishima bloodline's Devil Gene, or his resurrection by G Corporation. Mokujin, as well, though his aren't really evil as much as an indicator of evil.
* Tekken series, the Jack robots (and the first Kuma) have an attack-throw called Hell Press where they spring forward and used their weight to squash their opponent into the ground, which could be followed up with one of several attacks depending on which character had performed it.
* Tekken series, the Williams sisters Nina and Anna are a prime example, with the convenient justification of being cryogenically frozen between 2 and 3.
* Tekken's Lars Alexandersson ends up as one due to the events of Scenario Campaign, growing romantic feelings for his robot companion Alisa Bosconovitch.
* Tekken's Scenario Campaign mode, you can use any character you want for the gameplay portion. The cutscenes, however, prominently feature both Lars and Alisa, the latter replaced later by Raven.
* Tekken(s) such as Heihachi and the Russian Scientist? Check. Robots like Jack? Literally check.
* Tekken Tag Tournament 2, Julia Chang in was not in the game as herself.
* Tekken Tag Tournament 2 quickly grab up the food before he even has a chance to get any. At one point an egg gets sent flying from the hot pot, Lars looks to get it but everyone breaks it apart with their chopsticks. Ultimately Lars has to settle for a bit of seaweed only for Hehachi to slurp it up before he can eat it... and then Lars wakes up, revealing it was all an odd dream he was having.
* Tekken Tag Tournament 2, which made possible 1 vs 1 and 1 vs 2 play styles. Unlike the previous two updates, it didn't add a new character or stage.
* Tekken Tag Tournament 2, Yoshimitsu has at least one costume in which he dons a skull mask, although the color varies from pure white to greenish.
* Tekken Tag Tournament improves the bowling mechanics and pin physics to the point that it's as good as or better than many games specifically dedicated to the sport.
* Tekken, the change in fighting style is explained by Jin becoming ashamed to learn who his father is — and trains in a new style to differentiate himself from the Mishima clan.
* Tekken: The Motion Picture begins with a flashback with Kazuya Mishima and Jun Kazama as kids. This scene is very important for the plot later in the movie.
* Tekken there's a stage, set near a pool, with girls in bikinis dancing and watching the fight.
* Tekken: The series features several uplifted animals as part of the martial arts tournament: Kuma and Kuma Two are both brown bears that are the pets of Heihachi Mishima, Panda is a panda who serves as the bodyguard of Ling Xiaoyu, and Rodger the kangaroo, his son Roger Junior (and Rodger Jr's unnamed mother) as well as Alex the velociraptor are all the results of genetic experimentation.
* Tekken the third Iron Fist tournament, since he was the one who beat Ogre. He didn't stick around after the fight, though, which meant Jin got the credit after beating True Ogre.
* Tekken to be his personal bodyguard. Her sister Anna Williams, not to be outdone, offers herself to become the bodyguard of the leader of the Zaibatsu's rival G-Corporation, Jin's father Kazuya Mishima.
* Tekken, two roles played by Wesley Snipes. When Namco was asked about the similarities being intentional, they stated that they simply wanted a true ninjutsu

practitioner and a "cool black guy" for a character, and that the similarities were purely coincidental.
* Tekken: Unknown is quite clearly vicious, murderous and psychotic. She is also friendly, cheerful and seemingly has noble goals in stopping Ogre, saving Jun and Jin, and ridding herself of the wolf spirit possessing her.
* Tekken, Unknown was intended to be Jun's sister, an element that was dropped when the game became a spin-off instead of a canonical entry.
* Tekken voices his intro, win quotes, and other lines in proper English.
* Tekken, was included in the game's console port as free DLC alongside several other "missing" characters like Michelle, Alex, P. Jack, and Ogre.
* Tekken, when he got an up close and personal look into the real meaning of being a Mishima (by way of Heihachi plugging him in the head and forcing his Devil transformation), he committed to pay his grandfather back (and when his father reappeared in the next game he added him to the list).
* Tekken. When Paul asks him to pay, Law simply knocks him out and runs away.
* Tekken), where Hwoarang is riding his motorbike... with the goggles still up on his hair.
* Tekken (which he helped work on as part of the Project Soul team) using the "Soul of Devil Jin" fighting style.
* Tekken, which meant he would have to do something unique or parody them not to be seen as a ripoff. So naturally, his gimmick is that he is an arrogant American fighter who enters the tournament every year only to lose it nearly every time, has a special move that is a fire punch, and that his rival is a bear, Kuma. Despite this he has always been one of the best fighters in the game and simply doesn't have much bearing on the main story.
* Tekken who have never been shirtless in their default costumes than those who have been:
* Tekken), who wears a midriff-bearing tank top and a miniskirt. She's usually slender, but here she's buff all over.
* Tekken with Anna Williams. All of her stories involve her big sister Nina Williams and pretty much all of her official descriptions involve Nina as a comparison despite Anna's own accomplishments while Anna is rarely mentioned in Nina's case and Nina even gets to have her own stories that Anna isn't a factor in at all.
* Tekken with cousins Jin and Asuka Kazama, Asuka will reach out for a handshake and Jin simply blows her off, leaving Asuka indignant.
* Tekken world, to the point that he quit the Association because he couldn't find a challenge anywhere except in Mixed Martial Arts.
* Tekken would have been like if they had more time to work on it. The character roster keeps all the same characters from the original and adds several more (renaming Jack to Jack-2 to fit in with his story). It also uses the same music from the first game for several levels. However, it is a new game in that all the returning characters are redrawn with better graphics, far more moves are added to distinguish boss characters from main characters, and the Playstation version has many new modes added whereas the first game just has Arcade, Vs and Options.
* Tekken X Street Fighter, but had to address the fact development of the game is just put on hold.
* Tek-Knight. Later on it's revealed that Mind Droid isn't actually a robot; just a man in a costume who claims to be one for marketing purposes.
* Tekkonkinkreet. Although its more of a spiritual connection than anything else.
* Tekkonkinkreet, Black and White escape one of Mr Snake's henchmen by climbing out of a bathroom window.
* Tekkonkinkreet Features a fight with Black and White against the Aliens move to the top of an elevated train
* Tekkonkinkreet (Japan), directed by an American living in Japan, and scored by British rock band Plaid.
* Tekkonkinkreet's CGI similarly succeeds in avoiding this trope by incorporating traditional elements. Cityscape textures rendered in 3D are hand-drawn, and the cel shading works remarkably well with the simplistic art style of characters,

especially when applied to vehicles. Even though moving vehicles tend to be cel shaded, the bits of shading look handmade, and static vehicles are either rendered with irregular lines or are simply drawn from scratch.
* Tekkonkinkreet, the yakuza act as unwelcome agents of change in Treasure Town.
* Tekkonkinkreet, when the apple seed which White plants nearly a year earlier finally sprouts and blossoms in the end, reflecting the hope that Black's reunification with White will lead to a brighter future.
* Teknoman ended with a grating voice saying "To Be Continued", as the words themselves were shown on the screen.
* Teknoman, had its entire run air in Australia before it premiered in the US (which only ended up screening about half the series). It was also a different dub that had the main character keep his original name, and is generally seen to be closer to the original, and did not tell the entire backstory in the opening credits either. This is the version used for the DVD release.
* TekWar: At one point in the story, a robot hockey player is used to try and kill Detective Cardigan.
* TekWar a woman known as Warbride leads a guerrilla faction dedicated to stoping the industrialization of nature. She also has a history with main character Jake Cardigan.
* TekWar "computer Jocks" jack into cyberspace to locate information, but risk being caught by the authorities and having their brains fried.
* TekWar, convicted criminals are sentenced to suspended animation for varying numbers of years.
* TekWar, criminals are placed in cryogenic suspension for their crimes.
* TekWar did this, funnily enough, with William Shatner. Shatner played the mysterious Bascom in the original miniseries and appeared in the opening credits for all of the series episodes even with the character not appearing in most of them. Bascom was still referenced several times throughout the show, once being said to be out of the country and unreachable. His absence was even lampshaded in "Skin Deep" when the Police Commissioner complains that he hasn't seen Bascom for months and Sam (Jake's second partner and not present in the miniseries) admits that she's never seen him. Finally, in the episode after "Skin Deep", Bascom made a return appearance.
* Tekwar episode had an agent undergo this to infiltrate a criminal organization, which screens entries using a lie detector. The criminals somehow catch on and interfere with the switch, causing a personality crisis –- resolved by the main character preparing to make the coup de grace.
* Tek War, failing to hack a computer system results in real injuries ranging from brain damage to death. Fortunately, most hackers can spare the brain cells lost in minor skirmishes.
* TekWar induced by a microchip placed against the forehead. There's androids, computer hackers, and Megacorps as well. It started as a novel series but eventually franchised into made-for-TV movies, a series, and video game.
* TekWar is set in the year 2045 and features androids that look just like people, cyberspace, and "Tek," a narcotic in the form of a computer chip that interfaces with the user’s brain.
* Tek War, she hated the cops, so she denied knowledge despite increasing levels of pain until it rendered her comatose.
* TekWar, Tek is a computer chip connected to the user's brain that allows them to experience amazingly realistic fantasies drawn from their subconscious. It can also burn out your synapses.
* TekWar, TekLord Sonny Hokori uses a hologram to speak with detective Cardigan. During the conversation the hologram keeps disappearing and reappearing all over the area to taunt Cardigan. Cardigan then chases the hologram up a series of staircases and a ladder.
* TekWar, the children of various Tek addicts have formed an underground society, where they pretend to be members of the Knights of the Round Table.
* Tek War was only set in the mid twenty-first century (so about fifty years after it aired in the mid-nineties) but much of the technology currently looks outdated.

In particular, their handheld versions of video phones appear quite 90s in design with various controls and switches on them which seem quite unlikely given the advancement of touch-screen technology and other advancements in mobile phone technology. There was also an episode where shopping was done from an interactive version of a home shopping network rather than simply online (and while home shopping networks do still exist, true online shopping wasn't presented as an alternative).
* Teladi explains that this is mostly only true of Teladi spacefarers, however: planetside Teladi exhibit much more variation and can be as cynical or as selfless as any human.
* Teladi fighters are basically bluish slabs of metal with stubby wings (
* Teladi, making them pretty effective as missile boats against capital ships.
* Teladi Shrike frigate, which buffed all hull strength values by an order of magnitude, making the Gauss Cannon's high hull damage even more useful.
* Tel'aran'rhiod. In addition, if a Dream Walker doesn't watch her thoughts, and they stray onto sexual topics, odd things can happen, including their clothes shifting suitably.
* Tel'aran'rhiod is characterised by ephemerality, with the positions of things like doors and books changing every time one looks. It's possible for a dreamer to assert their will and imagination onto their surrounding, to the point of changing it completely, but they cannot alter their own bodies, while anything they create can injure them,
* Tela Vasir, asari Spectre working for the Shadow Broker and willing to bomb innocent people to get at her target, and tough as nails, providing one of the most difficult fights of the game after going through
* Tel Aviv respectively Tel Aviv-Yafo has the nickname "The Big Orange", a reference to the
* T.E. Lawrence, a.k.a. Lawrence of Arabia. The British government wanted to create a civil war in Turkey's Arabian provinces. He was originally intended to fulfill a diplomatic role and not actually involve himself in the conflict directly. When he started doing so with some success, the British sort of just
* T.E. Lawrence is promoted from lieutenant to major in charge of leading the Arab guerilla forces against the Turks after successfully taking Turkish-held Aqaba in
* T.E. Lawrence (Lawrence of Arabia) repeatedly states in his memoirs that, being an archaeologist rather than a military man, he knew very little about how to fight a revolution. Therefore, in the beginning of his time with the Arab revolt he was making up a plan as he went. It was not until several months into the campaign, when he was laid up with a case of dysentery, that he had a chance to analyze the goals and methods of the campaign he had been helping to lead! He ended up almost single-handedly inventing modern guerilla warfare.
* T. E. Lawrence) of having homosexual relations, most evidence points to him having a deep-seated fear of sexuality. In fact, his own brother once claimed to be positive that Lawrence died a virgin.
* T. E. Lawrence wrote a couple of poems about Dahoum, an Arab youth whom he loved and who died young.
* T. E. Lawrence youth), the injuries he sustained during the Arab Revolt, and surviving a plane crash that left him with a broken rib that never healed properly, he was pretty banged up by his mid-thirties.
* Teldrassil: this single tree is bigger than some mountain ranges and has a city and two smaller towns in its branches, plus a seaport village in its root structure. No doubt it was very surprising for someone who created a Night Elf character without watching the opening narration when they finally left it and looked back.
* Telecommunications Services For The 1990s ultraviolet light system for copying documents onto photosensitive paper (what, no fax machines?), the user ID cards, and the fact they're still wearing '60s fashions.
* Telecom Tree: When the hero needs aid and calls his friends for help, the friends will often save the hero time by calling others the hero has helped, leading to a massive group response.

* Telediario is a Spanish daily news program which started running in September 1957. Nowadays, its title has become synonymous with "TV news" in Spain.
* Telefang: Ubiquitous thanks to the summon-monsters-by-phoning-them mechanic.
* Teleflora also got in hot water when one of the ads had the rude flowers telling its recipient, "No one wants to see you naked!"
* Telefon (first he throttles him, them to make sure he places a pill between the man's teeth and slams his hand against the jaw to crush it).
* Telefon have this as the primary plot driver. Communists wanted to cause havoc in America immediately prior to an invasion, so they took a few dozen people, hypnotized them extensively so they actually became average American citizens, living perfectly normal lives, until they heard the code phrase which activated them to go destroy some defense facility. The only problem was that they had been forgotten about for a while, so all of the defense facilities were obsolete and/or not being used, which confused the heck out of the American agencies who were wondering why perfectly normal Americans attacked things of absolutely no strategic or military value.
* Telefon. Unfortunately a fanatical Stalinist opposed to détente steals the list of agents, and the Soviets have to send Charles Bronson to stop him.
* Telefon, whom he finally corners in a Texan bar. Because there are witnesses (including two police officers) Bronson can't just shoot him, so the woman he's working with knocks over a glass container holding a pet rattlesnake. While everyone is screaming and the police are blasting away at the snake, Bronson bursts into the phone booth the renegade is using and throttles him to death.
* Teleforce Death Ray. If that's not mad science, we don't know what is.
* telefragging both facilities at once and breaking into the level he wanted to get into in the first place.
* telefragging isn't possible, it is possible to chronofrag a unit by travelling through time and landing on top of it. Since equal damage is dealt to both units, this isn't usually a practical technique.
* Tele-Frag happens every time Sho and Agito bioboost, as the Guyver armor crossing dimensions brings up a "blast field" destroying everything within a certain radius of them.
* Tele-Frag. However, he still makes his rare Spatial Magic useful, quickly creating portals to close large distances, forcibly warp enemies, and help comrades avoid attacks in the midst of battle.
* Tele-Frag phenomenon. People who've just materialized inside a solid object aren't generally in any position to be a threat to anyone else.
* Tele-Frag the alien, cleanly slicing it in half, before Rick steps out of the portal.
* Telegonus, Odysseus' son by Circe, is said to have founded the Italian city of Tusculum.
* "Telegram" by Nazareth is about arranging a concert, going on a tour, and finally playing after getting through all the non-glamorous details of a rockman's trade.
* Telegram is a messaging and VoIP service that emphasizes privacy and open-source programming. It has no real target demographic, but it's very
* tele holds "Desert Bus for Hope" every year to raise money for Child's Play.
* Telejornal was first broadcast in October 1959; its name is synonymous with "TV news" in Portugal.
* Telekinesis also gets a brief mention when it is pointed out that when you try and lever an object using your own mind as a fulcrum, the most likely outcome is that your brain gets forced out of your ears. Much training in the psychic equivalent of a gym is required.
* telekinesis and other fun powers. Any given element zero exposure is several orders of magnitude more likely to result in terminal brain cancer or other fatal congenital defects, so pregnant women aren't exactly lining up outside the eezo refineries.
* Telekinesis can simulate just about any other power depending on the degree of control and the user's knowledge of physics.

* Telekinesis-gifted aristocrat is a Levator, even when lifting objects and not themselves.
* telekinesis, precognition and retrocognition. It's noted that he's so powerful that one of his Imperium-era Generals, Aurum Lupus, was rumored to have relied on divine empowerment in order to beat and nearly kill him at all, and it was rumored that even the mightiest of Alicorns couldn't match his potent mind. The Imperium of Ponykind also had the largest numbers of psychic ponies thanks to his influence, and he intends to do it again in the Fourth Age.
* Telekinetic absorbs impacts while storing the energy, so the user can be battered and shot without any harm, then deliver all this abuse or part of it to some poor sod or piece of furniture instantly with a touch. If not discharged, it kicks even worse upon deactivation, though.
* telekinetically shoves him away, takes his sword, and threatens to drop him in the ocean if he tries it again. As'taris is so impressed that Ringo actually fought back that he immediately drops his main objection to the four (that they were noncombatants) and thereafter views them as peers—more or less.
* Telekinetic Field upped the ante with the new Mechtoid enemy being able to project a bubble-like personal shield when Mind-Melded by a Sectoid. This shield functions as extra HP that needs to be shot through in order to hurt the Mechtoid itself, but fully regenerates every time a Sectoid Mind-Melds with the Mechtoid. However, shooting the Sectoid generating the shield not only shuts down the shield instantly, but hurts the Mechtoid too.
* telekinetic speech (including protecting ships and important people with telekinetic shields) before pointing out that Psi Corps only wanted to create telekinetic assassins.
* telekinetic with a simple wave of the hand. Given that they are shown to be able to break open bank vaults with their minds, this is justified.
* Telemachus Rhade (the genetic reincarnation of his ancestor Gaheris for bonus points) is essentially the living embodiment of this trope.
* telemarketers. This means that all the people they were due to call didn't get a little angrier, didn't curse them or spread this annoyance onwards. So in balance, these hideous deaths made the world a little better. Although not so much better that Terry didn't insist it be undone by the end of the book.
* Telenet Japan in Japan. They are pronounced the same if you torture the phonetics enough.
* telenovela as the theme for the characters Diogo and Marina, who live a troubled marriage plagued by jealousy and infidelity (specifically, Diogo cheating on Marina with her cousin Luciana). While the song technically fits their storyline, as they ultimately separate, many a viewer didn't realize this, mistaking "Sexed Up" for a more standard love ballad without looking at the translation of the lyrics. So the song ended up appearing on a lot of wedding playlists at the time.
* telenovela, being performed in front of a crowd of bouncing children, while host Xuxa Meneghel sways along in the background, unbothered.
* telenovela is a young widow who falls in love with her late husband's son, who is actually of her age. Much of the drama is made from the fact that the guy's mother (who has never got over being dumped the protagonist's husband) forbids such relationship.
* telenovela is popular in the Philippines. As a result, "Marimar" is a common name for female dogs.
* Telenovela) is the Latina lead for a hit Spanish soap opera despite how she doesn't understand a single word of Spanish.
* Telenovela; It can even be translated in a similar way (i.e. "Friends 4 Ever").
* Telenovelas Are Hell of the 90s and 00s, recapping them in a humorous manner and pointing out poor stylistic or writing choices, as well as their melodramatic nature.
* telenovelas — when the song in question is about the divorce of Kelly's parents, and how it affected her.
* Telenovelas, the titular heroine's success as a fashion designer is thanks to her own hard work.

* Telenovelas, where all the action and drama occurs in a small town where everyone knows each other, usually are located far from the city, in rural towns or where the technology can't arrive and the people still uses the old manners. Some famous telenovelas that use this resource:
* Telenovela, where in addition to the innocence connotation it shows the indigenous roots of the heroine.
* telepath and musician Zia will tap out a beat with her hand or foot.
* telepath go through with it, they'll simply forge his signature and fake a recording, but know that some people will never believe it.
* Telepath. He immediately goes back outside and tells her to get put some clothes on first. He teases her about the incident occasionally.
* telepathic ability to tell when one is in trouble or rooting for them.
* telepathically, when he tried to interrogate some ninjas and got nothing. He acknowledges that he's a pretty feeble telepath. And Ringo, after experience with real telepaths, notes that John isn't one.
* telepathic, as in he can attack people with a sword and then they turn into martial arts masters.
* telepathic, as well as calm and tame even the most ferocious beasts and monsters.
* telepathic link installations whenever a Vortigaunt is captured. Furthermore, one even suggests that they can "reincarnate" into a new body after they die, using the link:
* telepathic. Once the target gets close enough the Dream Beast grabs it with its 5-10 tentacles (which look like black intertwined ropes) and drags it in to be eaten.
* telepathic silicon based life form that gets its energy from sunlight and looks like a spherical white globe hovering in the air.
* Telepathic Sprinklers: Real overhead fire sprinklers only go off if the temperature just below one is hot enough to trigger it. But in fiction, if one goes off, the rest will too.
* Telepathic Wanderers has the telepathic Nanase nursing an old woman who soon died. After the funeral, Nanase began hearing the old woman's thoughts and realized she wasn't actually dead, but moments away from cremation. Torn between saving the old woman and exposing herself as a telepath, she ends up leaving the woman to die.
* telepathic while she was out with them. One reason she falls for Bill Compton, a vampire, is because she can't hear his thoughts.
* telepath. Once Kotoura recovers from her illness, her telepathy follows suit.
* Telepath RPG have laser canons which hits everyone in a straight line. They can't move so they serves as turrets.
* Telepath RPG: Servants of God can't even attack! In exchange, he gets more capabilities than Festus or Anya did, such as the ability to place obstacles or increase max health.
* Telepath RPG: You can choose whether you serve Tastidian or not to rescue your brother in the first part. The second part begins in the shadowling empire, and you have been his servant for 3 years.
* telepath, she had to learn to turn it off so she wouldn't hear everyone's thoughts all of the time.
* Telepaths in the show hate hanging out with normal humans — both Sookie and the bellhop-telepath in Dallas have actually mentioned their preference for the vampire community because of their power out loud, on-camera.
* Telepath Tactics and most reliable party members despite her gray hair.
* Telepath Tactics. (In the campaign, Emma's army is blue, her enemies are red, and neutrals are a variety of colors, usually green.) In a departure from previous games, shadowling color is no longer tied to age — they don't have a uniform, so they have to change the color of their eyes and hands instead.
* Telepath Tactics just have titles like "Bloodbeard's bandit". If they have an actual name, they're either recruitable or a boss enemy.
* Telepath Tactics, Sarn Kamina states multiple times that she cannot go into the mines, but she remains a useable party member even after you enter them. She also still offers you a chance to resupply when you enter the mines, even if you managed

to get her killed in a previous mission.
* Telepath Tactics says she's had hers since she first joined the army, which implies they have roughly human lifespans.
* Telepath Tactics, she just says "You." Tarion's response is the equally deadpan "Yes: me."
* telepathy-blocking battlesuit. However, these have rarely been mentioned since they were first introduced.
* telepathy, but Jasper can still use his emotion control powers to calm her down. In later books, Meyer makes it explicit that Bella is immune to all vampire powers, but now she needs to explain how Jasper can get through to Bella. She did so by saying that her immunity only protects her against mental powers, and that Jasper's power was physical because it directly altered her brain chemistry. This doesn't explain much, because Bella can resist other vampire powers that sure seem physical (like electric shocks), and Jasper's power can affect vampires as well, who — as explained above — don't have those brain chemicals humans do because it's all been replaced with venom.
* Telepathy is also an ability certain Pokemon can have. If an ally in a Double/Triple battle is about to use a move that could hit it, like Earthquake, instead it will dodge the move.
* Telepathy is a normal part of society, complete with elaborate codes and taboos, in
* telepathy is not admissible in legal proceedings. On the other hand, people conducting business or diplomatic negotiations routinely retain low-level telepaths (such as supporting cast member Talia Winters) to mediate the talks and ensure both parties are being honest.
* Telepathy is referred to as his "boop-boop-boop powers" because at least one of the three hosts makes sure to accompany discussion of his powers with noises that are supposed to resemble a computer.
* Telepathy Shoujo Ran become like this as the series progresses — which is rather peculiar, since Ran actually has a boyfriend and Midori is openly smitten with Ran's brother. Perhaps the makers simply didn't want to drop the dynamic that works so well in similar series.
* Telepathy that Healing Song's Psionics domain came about because his innate psychic potential went unused for years due to his unawareness of it; when he Ascended to godhood, his psychic potential manifested as the Psionics domain.
* telepathy (which would make the question completely moot) were available to at least the main characters throughout the run of the series.
* Telephone Exchange Names, and with the rapid growth of phone service, this became an all-number dial for most by the mid-1960s.
* Telephone Game: A one time form of the trope; if the contestant spent more that 90 cents of the dollar they were provided in the pricing round of this game, meaning they didn't have enough money to make a call in the second round; at least 10 cents (a dime) was required to make a phone call in the second round for the contestant to win.
* "Telephone Line" has the singer attempting to call his ex-girlfriend because he's lonely, but nobody answers.
* Telephone networks in offices typically have the dial tone added so the phones emulate what the users are used to at home. It's also a quick way to make sure you've picked up an empty line, and that the line is working.
* , telephone pole-sized flechettes composed of ultradense material (probably tungsten) dropped from orbit. There is the issue that numerous treaties are in place to prevent the weaponization of space, including orbital weapon platforms, but the treaties target weapons of mass destruction, and the Rods from God are not defined as such under the treaty or international law. However, if the system were ever to become a reality, there is a chance that an update to the treaties would ban its deployment.
* Telephone Song: A song about calling somebody on the telephone, often a love interest or ex-partner.
* Telephone Teleport requires a specific type of hard line to allow a user to

return to their hovercraft, preventing them from conveniently escaping using only a mobile phone. Otherwise, to escape the Matrix, all you'd need to do is grab someone's mobile device and easily escape any dangerous situation. The significance of the hard line is that it represents a reliable sure fire way to jack into the simulation that mobile phones can not replicate.
* Telephone. They get to the end of the first chorus before Sue Sylvester walks in and tells them to shut up.
* Telephone triage (calling the local emergency department for advice, or calling a dedicated advice line such as NHS Direct) defaults to this state, due to liability concerns and due to the inability to assess the patient over the phone. Staff are trained to tell the caller to go to the nearest emergency department if he/she feels that his/her symptoms warrant it.
* Teleportation: Disappearing from one location and reappearing in another.
* Teleportation Rescue: Someone who was in trouble gets teleported to safety by a third party.
* Teleportation. Scientists have transferred information from one atom to another. Not all that impressive on the surface but it paves the way for future advances.
* Teleportation shows up very frequently, because the plain effect of
* Teleportation Sickness: Being teleported is rough on the participants.
* Teleportation, since it would be odd if the tiny pods could have taken off and made it back to orbit again themselves. Whether scattering future technology across the entire planet in the form of escape pods is a good idea when you're trying to keep history from changing is also never addressed.
* Teleportation spells send the caster's body and aether through the planet's
* Teleportation spells tend to feature a failsafe that, in the event of a spellcaster accidentally attempting to teleport himself into a wall or some other invalid location, will shunt the spellcaster to the nearest valid (read: empty) square. However, if said square is too far away from the initial target location, the spellcaster starts taking damage with every square he is shunted through. Some of the more safe variants shunts you into the Astral Plane if you can't be shunted to a nearby square. That may or may not be a bad thing, depending.
* Teleportation, when it isn't limited by range or some sort of other drawback
* teleport back to his temple, or state he already opened the door for you.
* Teleporter Accident — One surefire way to create a duplicate, evil or otherwise.
* Teleporter Accident instead of Karda Nui. He spends the majority of his screentime traversing various Alternate Universes, until finally making it to his intended destination. Other characters, such as Vezon and Mazeka, also explore Alternate Universes in a similar manner.
* Teleporter Accident who sends a goon after the lucky pair and kills their Stewie, who had hired a male prostitute with the money he and his Brian made from gambling. The prostitute comes in shortly after and makes it apparent that Stewie's death won't stop him from doing his job.
* Teleporter technology, the new killer app of United Aerospace Corporation in
* Teleport Incense (single use) and the Town Portal skill (1-hour cooldown) both serve as an
* Teleporting Keycard Squad - You pick up a plot-relevant item. Suddenly, enemies appear in previously cleared areas.
* teleporting off the plateau, afterwhich a number of units spawn around him.
* teleporting Tahtorak underneath Metru Nui for a laugh. with Teridax. That's pretty much the definition of Genius Bruiser.
* Teleport Interdiction: Security measures to limit who can teleport and/or where they can go.
* Teleport jammers don't stop you teleporting in so to speak, but rather stops you from reappearing in the material world, which is
* teleport Minmax to the psionic engine room. Ruby thankfully stops her in time to explain that "position 0" is the one she's occupying right now.
* "Teleport Other", which could send a target object or creature to another location.

* teleport people's organs out of their bodies.. (To drive the point home, the teleportation device is built in the form of a ray weapon. You shoot a person to extract the desired organs.)
* Teleport Spam ability to teleport incoming attacks to predesignated locations, which he used to intercept the Kyuubi's bijuudama.
* Teleport Spam around the room (usually at least once she'll appear right in the face of whoever she's talking to/at).
* teleport the wearer away. Given that Imperial teleportation tech is unreliable, poorly-understood and prone to spectacularly lethal failures, the Displacer is almost as likely to kill you as the incoming attack is. On the upshot, when the Displacer Field works, it's 100% effective since you and the triggering attack are no longer in the same place. It's worth noting that the Orks have weaponized this technology in the form of the Shokk Attack Gun.
* teleport ward can better block intruders with high magic resistance.
* Telepresence rigs are common for a variety of purposes, from doing dangerous experiments to police work. Apparently the fact that Murderfinder is unable to use a standard telepresence rig due to a complication with her disease pushes the already improbable premise straight into ridiculous.
* TelePRIsa (portmanteau of Televisa with the political party PRI, coined during the 2012 presidential elections when Televisa colluded with the PRI to help Enrique Peña Nieto win the elections)
* TelePrompTer (video device for giving actors, actresses, tv hosts, etc. their cues; nowadays simply written as "teleprompter") Fun fact: TelePrompTer owned
* Teleroboxer the champion. This can be changed...assuming you have 7 wins and 0 losses. Should this requirement be met, you get treated to one final battle with an actual cat named Milky, who pilots the Bamsham. And if you score the victory against Milky, you get both the belt and the permission to see the credits.
* Teleroboxer, there is a "Title Defense" mode which can only be played if you defeat all of your robot opponents, including the "Legendary Champ". If you lose even one match in the "Title Defense" mode, it will say that you are no longer the champion and you must now retire. Depending on which save file that you played on, it will say "CHAMPION RETIRED" on it, which means you cannot play on that same save file ever again.
* Telescopic antennas are a textbook example of matryoshka principle in technology.
* Telescoping Robot: A robot shows off all their built-in weapons at once.
* Telescoping Robot, please refrain from abusing the robot's WarMode to beat up bullies.
* Telescoping Staff, the version exclusive to melee combat. This kind of staff allows for easy storage due to its ability to be made compact, better for catching opponents off guard with a weapon of that size.
* TeleSUR, venezuelan channel but sponsored by various Latinamerican govenments, Venezuela included.
* Teletank (reappeared in more sane variant as side rockets on KV-1, but cancelled due to low accuracy).
* teletanks. They were basically radio controlled light tanks which came in many variants. Standard tactics were for the control tank (with radio transmitter and operator) to stay back as far as practicable while the teletank approached the enemy. The control tank would provide fire support as well as protection for the radio control operator. If the enemy was successful at seizing the teletank, the control tank crew was instructed to destroy it with its main gun. Some variants were fitted with bombs for suicide attacks. When not in combat the teletank was driven manually.
* Teletoon "Grom Fest" (which aired January 26, 2013). In short, it took Canada—the show's country of origin—almost 2 1/2 years to finish season 2.
* Teletoon has commissioned several series of shorts in this style over the years, aired as interstitials.
* Teletoon) in 2012. After Astral was acquired by Bell, Corus bought the former's

ownership stake (which include it's offshoots, Teletoon Retro and CN Canada, as well as the french-language version), officially making it sister to YTV.
* Teletoon over things that require the bottom of the screen, such as Toshi's subtitles or the "Bill Publishermann" gag.
* Teletubbies begins and ends with the Teletubbies emerging and reentering their dome in a random order, respectively.
* Teletubbies) for their violent (and in the case of the Alf expy, gross) behavior in their movies/shows; even when it's established in-universe that they're just actors playing roles.
* Teletubbies has the titular character hear the narrator. Usually, they will refuse to do what he says.
* Teletubbies He also wore a skirt at times that the other male, Dipsy, refused to wear (strangely, it seems this was never brought up by either side).
* Teletubbies just happened to be in a location the outside filming crew were at.
* Teletubbies likely plays a significant role in this, as does the characters' rather bizarre design in general, and their extraterrestrial origin can't be helping matters either.
* Teletubbies of teenagers and adults. The instant success lead to Teletubbies being the hottest toys that Christmas and the theme song selling over a million copies. It also kickstarted the trend of creating television shows meant for babies.
* Teletubbies's list of the worst songs, behind Cliff Richard's "The Millennium Prayer" and the aforementioned "Mr. Blobby". They had no further hits.
* Teletubbies take turns to dance in Laa-Laa's frilly pink tutu. When Dipsy is offered the skirt, he shouts "Run away!".
* Teletubbies that he was enrolling at TASIS (The American School in Switzerland - presumably the UK branch) where the crew just so happened to be filming.
* Teletubbies. The bear in the flying carousel, on the other hand, isn't scary at all.
* Teletubbies was accused of promoting the homosexual agenda to children. It was also (more than once) accused of promoting communism, conformity, lack of critical thinking and a "the state takes care of everything" mentality (or a "everything should be free" mentality).
* Televangelists Jim and Tammy Faye Bakker would regularly unwind after preaching at revival meetings by watching
* Televangelist Wendy Alec provides a literal version of this in her
* Televisa, which originates many of the telenovelas carried by Univision, and is divided into several networks (full descriptions within the main Televisa article;
* Televisa, which was broadcasted at Unicable, a now-defunct channel which was normally used for broadcasting either reruns from shows originally broadcasted in regular TV or edgy shows unfit for being broadcasted in national TV.
* Televised or animated programs: Rarely goes beyond basic infantry, tanks/APCs, and usually some kind of aircraft (unless there's the possibility of
* Televised Torture: The torture is being broadcast, either for the villain's personal entertainment or for public consumption.
* Televisión Nacional de Chile which only is exhibed in cable and satellite outside Chile with the best of TVN content for chilean people in other countries.
* television advertisement that showed a Drill Sergeant Nasty ordering a woman to cook for him and read him stories, in imitation of a young child.
* television, but it's one of those things you notice on repeat viewings.)
* Television closing credits were very well-liked due to a variety of reasons including that it gave the viewer a chance to see who portrayed a certain character, allowed them to hear a truncated version of the opening theme song and/or a hilarious
* Television commercials for the former Bell System showed telephones with the telephone number 311-555-2368 indicated on them.
* Television in general does tend to avert this, as many of the most popular and acclaimed television shows of all time are pure comedies. Wacky, outrageous shows like

* Television Is Trying to Kill Us: A list of how and why numerous tropes that are common in works of fiction would be negatively impacted by the laws of reality.
* Television Is Trying to Kill Us: An index of tropes that one should not attempt in real life or assume is the case in real life because doing so can have serious consequences.
* Television Is Trying to Kill Us: An index of tropes that one should not attempt in real life or assume is the case in real life, lest they suffer grave consequences (many of which could prove fatal).
* Television Is Trying to Kill Us equals limp wrist, which equals the Eagle soaring back and into the shooter's face.
* Television (most of its lineup by then was now just imported History Channel programs), and the channel's owner ended up entering into a license agreement to re-brand it as History in 2012.
* Television news is meant to inform and not to entertain. However, people, especially in the United States, have found enjoyment in the graphics and music used by news programs.
* Television news stations. You can pretty accurately determine the political leanings of a person by what network they watch. Obviously, the pundits that are saying what you believe are the ones that "really get it" and "tell it like it is without all the crap."
* Television Serial. The first arc was divided into four films, while the next three were divided into three each.
* Television shows, like movies that take way too much of your time with half the budget. Except it's free. Occasionally.
* Television sitcoms in the USA seem fond of having a stable of writers.
* television stations affiliates in the Maritimes to Baton, so Baton could continue their takeover of CTV; in return, they got several independent stations Baton didn't need anymore; these stations had been part of Baton's BBS system), they applied the format to these new stations (CHRO in Pembroke, near Ottawa, and a cluster of stations in Southwestern Ontario: CFPL in London, CHWI in Wheatley/Windsor, and CKNX in Wingham), and each became "The New (XX)" (the last bit being where the last two call letters went). They formed a loose system of stations dubbed the "NewNet". One more station was added in 2001, CIVI in Victoria, BC (a newly-launched station, the only TV station CHUM built and signed-on themselves). These stations then became known as "A-Channel" in 2005, simply "A" in 2008 (by which point CHUM had been gobbled up by CTVglobemedia, currently Bell Media), and most recently as CTV Two/2.
* Television, the photo is a xerox with colors skewed, giving it a surreal air.
* Television they morphed into Travelogues and travel programs, Up-Close-With-Wildlife programs, and Nature Documentaries.
* Television Without Pity affiliated itself with Yahoo several years ago (before it was sold to Bravo), much of the costs of the site were provided by Merch. Available Merch included Tubey (the site mascot) in close to fifty designs (each evocative of a particular show that was recapped) on virtually anything CafePress would imprint, as well as open stock and limited edition t-shirts.
* Television Without Pity book pokes fun at this in their entry on "News, Crappy Local."
* Television Without Pity: one bag had a list of ridiculous wardrobe items, the other had a list of cast members.
* Television Without Pity the "MRI... of DOOM" (ellipses mandated), because every time it's used, something invariably goes wrong.
* Television Without Pity was "like drinking gasoline," prompted one of the owners of the website to comment "...stop drinking gasoline…the hell?"
* Television Without Pity, when House makes his first misdiagnosis, the recapper might say something to the effect of: "Since this is just the 15-minute mark, we know that whatever treatment he's prescribed will just make things worse."
* Televisually Transmitted Disease: Someone on TV gets a rare disease that's treated as common.
* Telia pattern, except for the minor detail that they're already screwing like

rabbits before love and romance even become an issue.
* Tell a Demon series, has three protagonists, one male and two female. Based on your choices, it's possible for the two female protagonists to end up together, and one of them also has a second female love interest.
* Tellah zigzags this. Early on, he's one of the few examples anywhere of a
* Tell anybody that you live in Madrid. Despite the fact that there are
* Tellarites have three names, usually of one or two syllables, the middle being a connective that appears to be chosen from a small pool. Examples include Bera chim Gleer, Bersh glov Mog, and Mor glasch Tev. (The names seem to suggest that these porcine aliens are
* Tellarites have three names, usually of one or two syllables, the middle being a non-capitalized connective that appears to be chosen from a small pool. Examples include Bera chim Gleer, Bodor chim Grev, Bersh glov Mog, and Mor glasch Tev. Typically, they're referred to by the final name, which is shared among close family members (Rif jav Balkar and Sagar bav Balkar are a married couple).
* Tellarium Games back in the early '80s made text adventure sequels to
* Teller. Before getting into the interview, the host warned the audience that "there is some swearing."
* teller is a textbook example: initially a pampered son of a scholarly sect, he finds himself forced to take up the role of a legendary hero by the end of the story.
* Tell Him I'm Not Speaking to Him: This trope told me to tell you to just stay the hell off its page.
* tell him that what he saw was just a figment of his overactive imagination. Bart's immediate response is to chide them for not coming up with a more convincing lie.
* Telling a story about 4 sons, who each have different personalities and different methods of questioning.
* telling her he wish she'd die before she died, and it takes a lot of time for him to get into piano playing again.
* telling herself to get the Doctor off the ship after she learns about (and then erases her memories of) the Star Whale. Liz 10 leaves herself a recording in the same situation.
* Telling it to the beloved in exchange for something (especially in a "forbidden love" setting or if the lover is just so shy).
* Telling Lies lie for a living, with the former a particularly egregious example; his wife bitterly notes that he has a real knack for it.
* Telling Lies? No, Mama, all of Lila’s lies are revealed, including why she hates Ladybug after she exposed and humiliated her in front of Adrien. It is further unveiled that Lila was witnessed working with Oni-Chan to distract Chat Noir and destroy Ladybug, even un-akumatized and not brainwashed, with clear thinking, so to speak. Everyone is horrified to find out that Lila would try to get their beloved hero killed and help a supervillain win just to settle her petty grudge.
* Telling Lies? No, Mama been closed like her daughter said, and storms over there to confront Lila and confirm to her classmates that she is a liar.
* Telling Lies? No, Mama makes people tell truths they've buried deep inside. One boy she hits is a basketball player. After her beam hits him, he admits that he hates basketball and only joined the team because his dad made him. He really wanted to do theater, but his father said it was for gays.
* Telling Lies? No, Mama uses this as a tool to get everyone on her side, even when what she says doesn’t add up. At the start of the story, Lila tries to claim that Marinette attacked her, and everyone jumps to her defense, except for Alya, Nino, Adrien and Chloé. When Chloé presses the class if they really believe Marinette did it, they admit that they didn’t really believe Lila and only defended her because she seemed so vulnerable and sad and they didn’t want to seem like jerks.
* Tellingly, even the 2003 comic revival meant to capitalize on the show's success and help introduce new readers to the Titans

* Tellingly, one of the major selling points Marvel made sure to mention in the comic book inspired by the show was that it had no budget or character restrictions. For the first time, fans could see the cast of the show interacting with the likes of
* Telling Sten that you find his deadpan comments funny will result in a big boost to approval from him, and a curt 'thank you'.
* telling Willow how much he loves her. They "dated" as children, Willow had a mostly unrequited adolescent crush on Xander, and have a brief fling as teenagers, but are basically friends throughout.
* Tell It To The Bees is about a female doctor who becomes ostracized after she falls for a woman.
* Tell It to the Marines takes a callow, lazy youth and finally succeeds in molding him into a brave Marine.
* Tellius is a guy who shouts his name and rank at his opponents in battle, and wants to keep an axe given to him by his mentor on a mantel. Really, his ending for the 10th game sums him up perfectly "Kieran served the royal family with nearly fanatical verve. His voice could be heard from anywhere in the castle."
* Tell Me How I Die: An experimental drug gives people who use it visions of the future, including their own (violent) deaths at the hands of a killer stalking the testing facility. It's left ambiguous whether people can influence the visions they have or the visions influence the people having them, but the female lead eventually realizes that it works as a self-fulfilling prophecy because every character she told about the manner in which she saw them die ultimately do so in the exact way she described by trying to prevent it, while the only person that she didn't explicitly tell about hers died in a different manner than the vision predicted.
* Tell Me How I Die, his killing spree goes off without a hitch and he escapes before the police can find him. Even when the heroine acquires precognitive abilities of her own in order to predict his moves, he still outperforms her.
* Tell Me How I Die: In the climax, the male lead is stabbed through the chest by the killer, but the female lead helps him up and tries to get him to a doctor. The film ends before we can see if she succeeds or not.
* Tell Me How I Die is actually a slasher set in the mainland U.S., but at a remote drug testing facility somewhere in the Rocky Mountains, so close enough. It shares all the elements of everyone being there for a purpose, the hostile snowy weather preventing anyone from leaving, etc.
* Tell Me How I Die: The psychic killer addresses the main characters through a video recording that was shot several months before, since he already knew that they would be watching the tape at some point.
* Tell Me How You Really Feel (lesbian main characters, LGBT acceptance, queer female romance)
* Tell Me How You Really Feel: Rachel describes Sana as one, and it fits her in a lot of ways. While probably not a virgin, she is caring, friendly and upbeat most of the time.
* Tell Me How You Really Feel: Sana and Rachel are opposites in a lot of ways. The former is easygoing, friendly, has a very feminine style, comes from a wealthy family and the most religious Muslim of her relatives. Rachel is a terror to all the people working with her, keeps people at a distance, a tomboy, has a poorer lifestyle along with her father and only attends synagogue on the High Holy Days. Nonetheless, they fall for each other.
* Tell Me How You Really Feel Sana have a mutual attraction all throughout the book, until at last the pair act on their feelings, indicating they become a couple at the end.
* Tell Me How You Really Feel: The entire plot of the book involves Sana and Rachel falling for each other.
* Tell Me More!. Apparently the producer didn't think it was commercial enough.
* Tell Me Why this by making sure to cast trans voice actors for the voiceovers in other languages.
* Tell No One caused a massive pile-up on one of Paris's busiest roads, one that

certainly caused a lot of property damage, if no actual injuries.
* Tell No One; eight years after his wife Margot was murdered, he still hasn't moved on. Except she's still alive.
* Tell No One" playing, and realizes what the username and password are really *supposed* to be, allowing him to go to an Internet cafe and access the account.
* Tell No One: Two bodies are discovered in the woods → an eight-year-old murder and the cover-up behind it.
* Tell people that they'll be doing some good by buying your product. For example, a shoe company might say they'll donate a pair of shoes to a child in
* tells Belle that her love gives him the strength he needs to kill Peter Pan.
* tells Dawn she can have sex with Xander but only if they don't go past 3rd base.
* tells her she's gorgeous when angry. The second, Kirihara tries to duck and falls down the stairs they were standing next to.
* tells him that if he wants to have sex with Penny he should use the same kind of cologne her father wears.
* tells Jon Snow that she won't be like her father. In the books, she has a limited view about her father and when Barristan tries to tell her about him, she refuses to listen until she's in a better mood.
* tells Julio Scoundrèl that his mom has a collection of "pictures of you in the drawer by the bed she thinks I don't know about".
* tells Legion that yes, they have a soul. EDI also states that the fact that Legion refers to themself as "I" rather than "We" in their last moments indicates that they achieved full sentience.
* tell Soul to go home. The scene seems to imply that he hadn't left her before then.
* tells the admiral how the current intelligence chief is too cautious. And that's when said chief appears to remind him that if her predecessor had been more cautious, he would be less dead.
* tells the children that nobody loves them and announces that he will crap on their pillows.
* tells the story", a name that meant nothing to him. When this was explained to him, Moore told Hanes that he was using a false name to keep Blofeld off his trail, and that Hanes was now entrusted with the secret. Many years later, Hanes met Moore again during the filming of a piece about UNICEF, and mentioned their first meeting. Moore said he didn't remember, but he was glad Hanes got to meet Bond. Then, as they were leaving, he said he remembered perfectly, but the cameramen could have been working for Blofeld.
* tells the story of a wife who is taken off to Hell by the Devil. On arriving, she sets about all the little devils with her stick, so the Devil carries her back to her husband "...for the likes of herself [they] would not have in hell."
* tells the story of how his maternal grandfather got owning monkeys and other exotic animals as pets illegal in Sweden.
* tells TV audiences that if the amulet he has discovered does, as theorized, hold the powers of Egyptian god Anubis, he'd like "to harness the power as a weapon... for the benefit of mankind, of course."
* Telltale-esque style are done (The Narrator appeared during the tutorial on how to choose a path during the episode.
* Telltale Games adventure games, as seen in the article image above. She has a different job in every episode of Season One, and each of them is coincidentally useful in solving the case.
* Telltale Games) are on exactly the same wavelength as their fanbase, and most of the employees are moderators on the Telltale forums. They did lose this some of this status after allegations of mistreatment behind-the-scenes.
* Telltale Games, Artie McFly (Marty's grandfather) is hiding from Kid Tannen (Biff's father), a mobster and Artie's former boss. Marty and Doc Brown try to convince him to go to Kid's speakeasy to meet with Kid's singer and lover Trixie (who is secretly in love with Artie). He utterly refuses, which immediately cuts to "I don't know why I let you convince me..." as they are approaching the speakeasy.
* Telltale Games each appear in four, with even more actors popping up across two

or three of the studio's franchises.
* Telltale Games has an instance of this during Episode 1, if the player decides to help fix Carley's radio, which is tuned to the station she works for. Gunshots and breaking glass can be heard in the background as the reporter is told they have to go off the air, before the transmission cuts off.
* Telltale Games he's still incorruptibly good, it's highly unlikely he'd take any steps past yelling without good reason.
* Telltale Games. However a month later it was announced that Skybound Entertainment would work with the original team to finish the game.
* Telltale Games is still being determined, is gunned down in the courtroom by the father of the woman he raped and murdered, very narrowly missing Abbie Carmichael. The rest of the game is Michael Cutter's prosecution of the father.
* Telltale Games on April 1st, making many assume it was just an elaborate joke.
* Telltale Games. Opinions vary, of course, but generally their work receives positive reviews from both critics and fans.
* Telltale Games. Subsequent clicks confirm its useless nature, with Marty commenting that it is just a brick.
* Telltale Games that meant that it took nearly a year for all five episodes to be released. It's a much tighter experience when the episodes are played back-to-back.
* Telltale Games, they failed to sell well, contributing to the company being shut down in September 2018.
* Telltale Games. We can assume they were going to go through all 9 chapters of the series, but they only got to the second chapter, "The Great Cow Race", and then dropped it. Although it's still available to purchase from their site, and nothing has said they'll never come back to it...except the 2018 Telltale shutdown.
* Telltale Games when one of the life-or-death "pick one of two choices with equally bad consequences" pops up.
* Telltale includes a development gag relating to the third movie. Marty is told by a descendant of Marshall Strickland (whom he met in 1885) that the Marshall had been shot in the back by Buford Tannen. Marty states that he doesn't remember that occurrence; the scene was filmed for the third movie, but ultimately deleted.
* Telltale: Instead of their more classic personae as gangsters, Two-Face and Penguin are reimagined as a borderline-fascist politician and a terrorist who spouts class warfare rhetoric, respectively.
* Telltale. Not only does every item have its own humorous description, but for the first three episodes, the description changes each episode.
* Telltale's Game of Thrones noble estates under the banners of much more prominent families like Stark and Bolton, but also that many of their 'forces' have either gone off to war, deserted, been slain or taken captive during the very recent Northern Rebellion.
* Telltale's Walking Dead naturally seems to make this a main point in its series just as its comic and TV versions. To wit...
* Tell Them Your Quest: He convinces Tartetos he is a worthy successor to the Barcids, so Kleito offers her support. His dream of creating a
* Tell the Wolves I'm Home is this for June as well, being jealous that she grew close with Toby.
* Telluric current (aka static) experienced when an analog radio or TV picks up radio frequencies from the atmosphere.
* Tellurion by itself, but eventually must make some provisions for its companions.
* Tellurion has this as the sign something might be going on between the guy and girl.
* Tellurion is a type of clock that shows the actual positions of the sun and moon.
* Tellurion montages rather than a conventional webcomic. How it happens that the main characters can escape from guards, fight groups of enemies or catch monster-sized fish is not shown: just the reactions for having already done so. What happened in-between is left as an exercise for the viewer's imagination.
* Tellurion of thieves in the beginning, it might be a bit of a stretch to call them "friends". But they definitely aren't worth any trust in the end.
* Tellurion one such attack by their shipmates is the only thing that keeps the Guy

and Girl from being done in by a Guard.
* Tellurion people live or move about buildings or outposts built by precursors as if they're part of the scenery. One group is intent on destroying some of this history, as if people being able to understand it threatens their power. The heroes of the story manage to find access to a secret city anyways.
* Tellurion. She refuses the Robot's offer to learn how to fight, preferring instead to use her understanding of the precursors to chart the course of their Quest. Her skills are enough to instantly convince a ship captain to work for her and follow her directions.
* Tellurion. To any normal person the experience would be somewhere between disgusting and terrifying. To the Robot its just annoying.
* Telly Monster was originally conceived as a monster addicted to TV in a similar vein Cookie Monster is addicted to cookies,
* "tell you every detail of Caractacus’s uniform" — The only depiction of Caractacus shows him in the nude. Also, Caractacus was a Gallic chieftain who lived around the birth of Christ, and would never have worn a uniform at all.
* Tell your Guild leaders what you're planning and any other information they should know.
* Telly Savalas, but he also had a career as a spoken word artist on the side. In 1975, he made it all the way to #1 in the UK with a cover of Bread's "If". A followup cover of The Righteous Brothers' "You've Lost That Lovin' Feelin'" failed to make the Top 40, peaking at #45, and that was hit last UK chart entry. In 1981, Savalas had a European hit with a cover of Don Williams' country hit "Some Broken Hearts Never Mend", which topped the charts in Switzerland and made the top 5 in the Netherlands and Austria, and was his only hit in those countries. Of course, Savalas had a long career as a television and film legend before and after his hits.
* Telly Savalas is a veteran sergeant who's got de facto leadership of his platoon thanks to the captain being a lazy idiot who spends more time profiteering than leading. Unlike the captain, Big Joe has earned every ounce of respect he gets from his men.
* Telly Savalas — and it became a trademark for the rest of his career.
* Telly Savalas, which was itself based on a book by Selwyn Raab. However, Raab wrote that book as a non-fiction work, not a novel, so Kojak did debut for television.
* Telly Savalas worked as a lifeguard and never forgave himself for the drowning death of a man on his watch.
* Telma is obviously black however she bares a heavy resemblance to the Gerudo race. The problem is that most Gerudo have fled by
* Telmex (a telephone company in Mexico) heralded in 2008 its brand-new video phone service by airing a "Homage to the Video Calls", which was basically a montage of every single "TV phone" featured in a sci-fi movie. Except
* Telrav lying seemingly-wounded at the side of the road, who claims to have been ransacked by bandits and left for dead. He then begs that you help escort him to his nearby camp, but of course it's all a setup and once you reach the camp, he and his bandit gang try to ambush you. Notably, if you sneak into the camp and kill off the other bandits before finding him, he won't even bother with the ruse and attack you straightaway.
* Telzey Amberdon — which certainly wouldn't be in his best interest.
* Telzey Amberdon short story "Child of the Gods", Telzey is mentally enslaved by another psionic, with several of her most potent skills locked away. When the man is incapacitated and a monstrously powerful alien is shortly due to arrive to enslave and/or eat them, Telzey breaks free when she realizes that his command to look after his best interests—without him conscious to decide otherwise—would best be served if she had full access to all her abilities and was free of his control so she could use them most effectively.
* Temari, a skilled plotter herself, shows her line of thoughts figuring out his technique and how he plans to catch her with it. (Un)fortunately he is still one step ahead of her.

* Tembo the Badass Elephant is a slightly more literal example than most.
* Temeraire, all in a flat, emotionless monotone. Temeraire is badly shaken when she finally leaves.
* Temeraire and being too hamfisted with threats of harm can backfire.
* Temeraire and cat-call some of the women there. Laurence has to manage some quick diplomacy to prevent them from being summarily executed for the offense.
* Temeraire and transfers to the Aerial Corps, a branch that keeps its members even more isolated and has a bad public reputation besides, Edith breaks things off and marries another man.
* Temeraire are ordered to attack French raiding parties throughout England and leave no prisoners; this sets off a vicious cycle causing the French to be more brutal, "justifying" Laurence's brutality until another captain refuses to cooperate and snaps him out of it with one pointed question.
* Temeraire as a drug akin to peyote when stewed into a serum, and is given to William Laurence and Desmond Miles to enhance their Eagle Vision and place them in contact with their Assassin ancestors.
* Temeraire ass whose defining moment is abandoning his dragon companion to die alone, begging to see him, while he goes for drinks.
* Temeraire as well. For that matter, any female dragons that have had eggs that hatched would probably count.
* Temeraire at thirty, his prospects and suitability greatly reduced by it, they had to call it off.
* Temeraire. Between conscription and the willingness of families to get rid of daughters, by the time Cpt. Laurence and Temeraire arrive, the Chinese government had long since thrown up their hands and made their Dragon Corps an exclusive female preserve.
* Temeraire books. The little guy can't even pronounce the titular dragon's name- the best he can do is "Temrer".
* Temeraire books. While she only made midshipman (or rather the dragon-crew equivalent, midwingman) in the latest book she starts as one of Laurence's runners and is later promoted to ensign.
* Temeraire-century protagonist nearly drowns and wakes up without his most recent eight years worth of memories, the physician attributes his amnesia to a brain fever. That is to say, they have no idea what's wrong or how to fix it.
* Temeraire crew dies unless another dragon is close enough to help, but given the powerful emotional bond between dragon and captain, many of them wouldn't save themselves even if they were able.
* Temeraire, Desmond meets 11-year-old Emily Roland, Laurence's runner, for the first time and is surprised to find, after watching her for a little while, that she's a girl under her little jacket and trousers. When he tries asking her for her name, she just says, "Roland."
* Temeraire, disgraces himself with the Tswana, he goes to bed unhappy and distressed, dreaming of his mother and being carried in her arms when he was a little boy, who he was certain he would never see again.
* Temeraire features several people like this, though it certainly wouldn't be uncommon as public schooling was all but unthought of during the Napoleonic wars. Laurence forced himself to cram the necessary mathematics to be a sailor into his head when he was a boy, but was not much skilled beyond that, and had little love for books. Laurence, though, is not a slow man by any means. However, it's subverted when Temeraire's love of books and joy in reading and knowledge infects Laurence. Laurence also insists that his adolescent ensigns and cadets do their schoolwork, when he's not so busy he forgets, and though they perform their duties ably and, as children and youth are wont to do, pick up languages faster than the adults in the crew, they show great resistance and dislike of it. Similarly, uneducated dragons, even from breeds not particularly renowned for thinking, prove quite capable of debating advanced mathematics with Temeraire. The trope is also inverted in a minor character, a lieutenant who, "If ships could be sailed by figures could sail around the world without fear" but when called to order others around habitually gives the wrong order.

* Temeraire get booted to Australia at the end of the fifth book. Not bad, considering that they started that book under death and breeding-ground sentences respectively for treason. They get recalled back into service at the start of the seventh book when a crisis arises that only they can deal with, but by then they've ironically become reluctant to leave, having found a peaceful, pastoral life there.
* Temeraire goes through a growth spurt where his sacs outpace the rest of him, he needs to be tethered down at night.
* Temeraire has three perspective characters- Laurence, Temeraire, and Granby. Out of these three, Laurence by far gets the most focus and is treated by the narrative as its protagonist, in light of all of the significant changes to his worldview and lot- he's been deprived of his dragon and so completely soured to the sense of duty to king and country that so drives him in canon that he's wound up becoming a terrifying, ruthless pirate.
* Temeraire, he needs considerable guidance from his subordinates where the fine points of airborne combat are concerned and has an uphill struggle to gain their loyalty in any case.
* Temeraire he regards suicide as a cowardly act and (more importantly) a mortal sin.
* Temeraire. He was originally a British Navy captain—where such is apparently expected—before harnessing Temeraire and is still more polished and formal than most of his crew and fellow officers, the Aerial Corps almost necessarily being much less formal. His own crew, out of admiration for him, started taking after his example. He, in turn, began to shed the stiffness in his manners as he embraced his new life.
* Temeraire. However, as the pistols are slow to reload — doubly so when airborne — he switches to pure sword fighting in prolonged battles.
* Temeraire, in about 1805. Desmond's modern speech patterns and the breadth of his (typical) modern education net him several odd looks, although they pale in comparison to the Assassin-grade fighting skills that he's gained from his ancestors. But in a minor, interesting subversion, the name 'Desmond' was actually far more common in the late 1700s/early 1800s than it is now.
* Temeraire instead, and his father almost disowns him. Their relationship only gets worse from there.
* Temeraire is extremely well-read for a dragon, and speaks fluent French.
* Temeraire) is looked down on by the other branches of the armed forces. Conversely, Laurence initially faces a lot of hostility in the Aerial Corps because he started out in the Navy.
* Temeraire: Laurence discovers- much to his surprise- that dragons like human music, and some of the more intelligent ones can critique artworks.
* Temeraire Laurence is torn between outrage at the man's appalling behavior and visceral horror at Harcourt's method of fixing the problem. She insists that she would have struck him instead, but then she would have had to get up and rearrange her skirts all over again.
* Temeraire, meaning their captains are too rare and valuable to be court-martialed for anything short of treason. Dueling is prohibited for the same reason. Dragons themselves have little respect for (human) rank, so authority among aviators often goes by which of their dragons defer to which other dragons. One particularly useful breed of dragon will only choose female companions, so by the era the story is set in, women can and often do hold high rank and leadership positions in the Aerial Corps. Being bond creatures, dragons generally refuse to serve with any human but a companion who was present at their hatching but can usually be convinced to work with children of their original companion, so officers, even female officers, are encouraged to have children, and they rarely have time to get married for it. The constantly rumpled, disheveled appearance of the aviators, though, is just because dragon riders tend to pack in a hurry.
* Temeraire of their patients most of the injuries that can be treated by human physicians are relatively superficial.
* Temeraire of the protagonist, but by the end of the series, forcing himself to keep up with young soldiers in bad conditions has taken a toll on his health.

* Temeraire or no, in a single strike mid-flight, and then where will that leave dragons?
* Temeraire series is half-Nepali on his mother's side, with dark hair and eyes, a skin tone compared to polished teakwood, and to the shock of many, a perfect, upper-class English accent. In the series' Regency-era setting, most characters have a hard time determining what his race is beyond "not white", with many dismissive types settling on just calling him "Oriental" or "a Chinaman". Upon meeting him for the first time in Macau, the extremely white British protagonist initially thinks him some offshoot of Chinese, but decides against it, owing to Tharkay's un-Chinese clothing and lack of East Asian epicanthic folds.
* Temeraire series is the Napoleonic Wars plus dragons, giving an air force to every party involved. The war only gets weirder as successive books describe how the presence of dragons has altered and continues to alter global geopolitics, forcing the French and the British to negotiate with factions such as the Chinese royal court, the Africa-spanning Tswana alliance, and the still-powerful Inca empire for advantage.
* Temeraire series, Laurence finds his little ten-year-old runner, Emily, sobbing by the covert walls, fearing for what might happen to her mother, a Senior Captain who had just been called away to action against Napoleon. Laurence brings her inside and consoles her with a cup of hot cocoa, and his own tale of how he cried himself to sleep for his entire first week at sea after he ran away to the Navy at age twelve.
* Temeraire series of books don't necessarily find the even-numbered books to be bad, there is definitely a pattern of odd being "war and lots of cool dragon battles" and even being "travel and lots of talking". However, both the sixth and seventh books are travel and diplomacy, and the eighth is Napoleon's Russian campaign.
* Temeraire series, Temeraire's group spends an evening as the guests of a bunch of wild dragons. Temeraire watches a story being told through a combination of language and dance, and when he tries to translate it for Laurence it comes off very soap-opera-esque with romantic intrigue, greed, battles, and a whole lot of characters. Laurence doesn't get it.
* Temeraire, so few Britons know that they're intelligent, and many are quite surprised when a dragon starts talking to them — or, in Temeraire's case, quizzing them on their mathematical and literary knowledge.
* Temeraire successfully navigates a brutal five-day-long tropical storm. While the officers are passed out from exhaustion, some crewmen get roaring drunk and accidentally start a fire that destroys the ship, killing the protagonist's oldest friend and leaving the survivors to be captured by the enemy navy.
* Temeraire Temeraire freaks out, but Laurence is only talking about going to China ("the Son of Heaven" referring to the emperor, and Allegiance being the ship they're to travel on).
* Temeraire - Temeraire is annoyed by soldiers' tendency to do this whenever he performs any sort of minor aerial maneuver while he carries them. He thinks that he'll have to bathe for a week before feeling clean again.
* Temeraire, the aviators and others who oppose William Laurence and his black fleet just want to protect England, and that includes enabling the currently-legal and quite valuable slave trade to continue without him stealing their ships, cutting their slaves loose, and burning slave ports.
* Temeraire: The dragon Volatilus is too simpleminded to pronounce Temeraire's name, but immediately becomes the titular dragon's first friend in the Aerial Corps through unabashed friendliness. Laurence likens him to a human friend with a cognitive disability, which Temeraire accepts without further question.
* Temeraire, the final novel, after Napoleon has been defeated, Laurence comes to him expecting rage. Instead, Napoleon tells Laurence "Do you suppose I would ever reproach you, of all my foes? I am sorry only to have faced you across the field, when you ought to have been by my side. Loss is the hazard of battle. One who cannot bear to taste it cannot be a soldier." They then spend some time talking about the final battle.

* Temeraire the tension between Fair and Expedient. Oh, and his country is on the line. Angel walking through hell, anyone?
* Temeraire: this massive army is only possible because China maintains an extensive network of supply depots across its territory and feeds its dragons on easily-stored grain porridge rather than expensive and logistically-intensive raw beef in the European style; finding a sustainable food supply for three hundred 20-ton dragons becomes a major concern after they cross into Russia.
* Temeraire to realize that Temeraire really likes being touched there.
* Temeraire turns William Laurence from an excessively honorable, patriotic, and incorruptibly good officer in His Majesty's Navy/Aviator Corps into a ruthless and terrifying pirate driven by despair from the loss of his dragon and all the good that duty to king and country has done for him.
* Temeraire, who still hadn't gotten used to the far more sexually liberal ways of the Aviator Corps.
* Temeraire, William Laurence, as befitting a man who has come to be called the Gentleman Pirate, still does his best to dress respectably, down to wearing a neckcloth and coat, and maintains the polite manner of speech befitting his noble birth. All while ruthlessly plundering and trying to destroy the Atlantic slave trade.
* Temeraire, William Laurence maintains this tendency from his Navy days. When he has to captain a prison ship, his orders for treating the prisoners humanely and giving them medical care and exercise and such to stave off gaol-fever sow distrust and suspicion among his crew, and end in a mutiny. He continues to show similar care for his band of pirates, even once it's dozens of ships, hundreds of men, and one American Indian dragon strong.
* Temeraire: Will Laurence once discreetly checks an unfamiliar dragon's attributes in order to confirm the proper mode of address. Dragons in the setting have humanlike intelligence but, fortunately for him, no nudity taboo.
* Temeraire with the airborne versions, and one of the leads is a navy man adjusting to dragonback service.
* Temmie Armor it's never a big boost). Therefore, some of the opponents during the last parts of the game may be able to deplete a quarter of your life with just one hit, meaning that you have to be very good at dodging their attacks if you want to survive.
* Temmie follows in Flowey's footsteps by busting out a few of these, complete with
* Temmies are strange, catlike creatures that also appear to have floppy dog ears.
* Temmie wants to work with Genocide Chara just like Flowey did in the original game, only here they find out a lot quicker that Chara isn't interested in being friends.
* Temmie will give you the option to buy "Temmie Armor" if you pay for her college degree. The armor is prohibitively expensive, and Temmie openly admits it's a
* Temmink: The Ultimate Fight features gladiator style fights which almost always end in death in a modern setting. The participants are convicted criminals who chose this alternative over jail time, and have to keep participating in these fights until they die.
* Temnobog, the Bogolenya Deer god of Evil, is disgusted by societies that become overly Good, since the absence of Evil will cause its inhabitants to forget why they're Good and think that they can do whatever they want because they're Good, unwittingly becoming the very Evil that they defeated in the first place. He even believes that Queen Dazzleglow's attempts to break the Cycle would result in a complacent Equus, except no, she also believes in Constructive Evil and wants people to break the Cycle
* Temnoist followers are also against societies promoting the absence of Evil/Good, as they believe that Good cannot exist in the absence of Evil and vice-versa, and the consequences of such a thing will be worse, than if Good and Evil existed together. So while they are feared and reviled as agents of Evil, Temnoists believe that by promoting Evil, they help good people become strong enough to oppose Evil, thus in turn allowing the Cycle of Good and Evil to continue.

* Temo tends to Ari's split lip after the latter's fight with Mateo in
* Temperament: Usually this involves a naturally submissive or sensitive personality on the man's part, or, if he's naturally aggressive and strong, a sense of vulnerability around the woman which makes him "weak" for her. Usually the man will be younger than the woman, as well.
* Temperance Brennan and Jack Hodgins are buried alive in a car by a kidnapper/serial killer called the Gravedigger.
* Temperance Brennan has a poor grasp of metaphors, as well as a lack of social skills and a tendency towards pure rationality that often means she comes across as blunt. In-show, it's often implied to be a result of her upbringing, but what it is is unclear (
* Temperance Brennan is a loner, a workaholic, and completely ignorant of pop culture (she responds to most movie and television references with "I don't know what that means"). Her grasp on social niceties is also tenuous, but she sets herself apart from most TV characters by being willing and able to learn how to deal with people. She seems to be a combination of a mild degree of Asperger's and an academic detachment from reality.
* Temperance Brennan refused to believe that love was real in earlier seasons of
* Temperature, humidity, wind direction, lead time...it's not just the physicality that makes sniper training some of the toughest in the military. There's a very good reason why dropout rates for potential sniper students tend to be appallingly high; if you don't possess any of these required attributes then you might as well consider finding a more appropriate position for your field.
* Temper-Ceratops: Ceratopsian dinosaurs described as being akin to bulls and rhinos; temperamental and aggressive by herbivore standards.
* Tempest and Flash Magnus, Maud Pie and Mudbriar, Daring Do and Teomitl, and the Alpha and Principal Celestia; Rarity is dating both her new friend and business partner Gem Polisher and her employee Coco Pommel (though they haven't admitted to being in love yet), Princess Celestia is in a relationship with a pegasus stallion, Sunset is dating Sci-Twi, and the human Flash Sentry and Derpy Hooves are dating, with plans to marry after college. Pinkie's canon marriage to Cheese Sandwich has also happened, as has Big McIntosh's marriage to Sugar Belle.
* Tempest: A Novel Adam drinks a 6 pack of red bull and ends up wired for the rest of the night. It's stated that even a single can of coke keeps him up all night building bridges out of toothpicks.
* Tempest: A Novel his dad to conveniently interrupt him to prevent things from going too far.
* Tempest: A Novel When Jackson half-jumps back in time, if he's gone for 20 minutes, he turns into a vegetable for about 2 seconds. This apparently applies to any injuries he sustains while in the past as well. Getting hit by a car and getting a broken leg results in a bad bruise, and a bad burn results in a small red mark. This is explained as "the God of Time being super OCD like [Adam] and wants the world to be symmetrical."
* Tempester's curse allows him to throw natural disasters around, including tornadoes. In fact, tornadoes seem to be his preferred attack style.
* Tempest is based on a recurring nightmare designer Dave Theurer had of monsters crawling up out of a hole.
* Tempest, is smaller than the SR-1 and slightly more compact and efficient, though also runs with a considerably smaller crew. It still has an unusually large set of quarters for the Pathfinder, possible even larger than the space allowed for the crew quarters for everyone else to share, but given the Pathfinder's quasi-diplomatic role this may have been intended to allow for private meetings.
* Tempest players gets a finger-gun blast through the head thanks to Tari.
* Tempest's incapacitated side can make the entire team immune to one damage type for a turn.
* "Tempests": In order to save a space colony, a man must figure out which of the two realities between which he's switching are real, the
* Tempest strip, when Tempest awakes in an interrogation room, he quickly and clearly tells the questioner that Deathfist and his daughter have broken out of

prison and are on their way to Times Square to punch a hole in the space-time continuum. When the lie detector says he's telling the complete truth, the interrogator jumps to the conclusion that he's figured out how to fool it.
* Tempest was like this too during the War of the Lights, he became king of Atlantis because he was the only one left. Then he died.
* Temphill, a decaying town that has a sinister church located at the center of the town.
* Templar and Illuminati players find themselves on the receiving end of these during their training period in
* Templar Arizona are armed with giant razor sharp knives from an early age.
* Templar Arizona characters are described by the comic's creator as "Templar brownish", that being the default ethnicity of characters whose race hasn't been pinned down specifically. Because, in her words, "It's dumb to care, if it's not going to be an element of the story."
* Templar Arizona has a sport that is some kind of illegal street hockey called diesel. it is classified as a misdemeanor assault.
* Templar Arizona, Mose is betrothed to an 11-year old girl whom he only knows from letters and photographs. His friend-with-benefits Tuesday is utterly appalled by this.
* Templar Arizona, Mose's grandfather wants him to "keep the bloodline pure" and tries to browbeat him into taking up with the temple dancers. Mose objects on the grounds that they're his cousins ... and underage.
* Templar Battleforce; it takes millions of hours of practice to learn to do it well!
* Templar Battleforce, so each individual has millions of hours of training despite the average human lifespan not being appreciably longer.
* Templar / Combat Medic type character, since he can use the powerful Falcon Sword.
* templars and Seekers was a woman, and her status as a role model explains why a society that falls prey to many of the same social ills that plagued real-life medieval Europe is so gender-egalitarian.
* Templars. Edison, noted to be a Templar, is increasingly notorious for his habit of stealing ideas and patents from more skilled scientists; his biggest skills seem to have been business and publicity rather than invention. Tesla
* Templars hooks them up on Lyrium on purpose to keep them on a short leash.
* Templars is to control everyone in the world. The Assassins believe in free will and fight to stop them.
* Templars of the Shifting Verse, Augustus is seemingly chosen by the dormant Hall to be the catalyst for its awakening.
* Templars of the Shifting Verse features Augustus Praxio, who is considered a hero and expresses heroic sentiments yet is also selfish and quick to anger. He also has no qualms spying on his friends using his magic.
* Templars of the Shifting Verse is fantasy, yet dips into horror, romance and noir.
* Templars of the Shifting Verse, the Templars can die and be injured, but they always return three days later in the Hall.
* Templars of the Shifting Verse, the world is visited by shadowy humanoid figures who talk nonsense and occasionally murder people.
* Templars refer to non-mages derogatorily as "mundanes": "Kill the mundane!"
* Templars says that their deaths will not affect the Templars in the long run.
* Templars who were put on trial in a small village a short time after the order was declared heretical. This group, being the dominant military power in the area, arrived to their trial mounted on horseback, fully armed and armored. They were all acquitted and set free.
* Templates like that are forbidden: In the doujin manga where the above list appeared in, Marisa says this in response to the above possible explanations behind the doujin's own plot. In more comedic stories, this has occasionally been used as an actual excuse for the plot.
* Temple, 1979. The Owls finished the regular season 9-2, with the two losses

being narrow defeats to ranked instate rivals Pittsburgh and Penn State, then they capped off the year with a bowl win and a #17 ranking in the final AP poll. This marks the only Top 25 finish in school history.
* Temple Fugate by studying news footage of Batman's fights. He practically chases Batman around the clock tower, only "losing" because Batman manages to get the guy's own sword stuck in the clockwork mechanisms, making the clock tower collapse.
* Temple Grandin "That's ridiculous!"). This gets her in a bit of trouble when she builds a hugbox and a psychiatrist asks her if she gets a release from it and she says yes (because if there wasn't a release lever she couldn't get out). Unfortunately, she doesn't clarify that part and her hugbox gets taken away.
* temple levels it so you can drop down to a lower level (since it won't fall after you).
* Temple of Dendur" obelisks in London and New York were also gifts from the Egyptian government (though at the time it was officially part of the Ottoman Empire).
* temple of doom also harbor scores of tiger-headed beastmen who are just as likely to defend a human village from attackers as raze it to the ground. And on top of that the area is frequently raided by the ogres from the north and the dark elves from the sea.
* Temple of Doom has a related case with U-shaped rolling boulders. This one is only a minor example, as it's really a timing puzzle. If you mess up the timing and get squished by the boulders, you just get sent back to the beginning of the trap, without even any loss of health.
* Temple of Doom homage: Stewie, annoyed by Meg's interrupting his pre-meal prayer, rips out her heart, turning her into a chanting zombie.
* Temple of Doom however, Indy does fight some of Mola Ram's henchmen with swords.
* Temple of Doom uses the "descending ceiling" variety, in which Indy and his sidekick Short Round are about to be crushed by a spiked ceiling coming towards them. They only escape by convincing Willie, who's on the outside of the trap, to pull a bug-covered lever to make the ceiling go back up.
* Temple of Doom was the Incan version: a giant rock blocking a passageway, with very detailed pictures of people dying all around it.
* Temple of Elemental Evil) features many joinables, the majority of them are evil aligned (a few good joinables and several neutrals exist though).
* Temple of Elemental Evil intervene in mortal affairs. When one of the evil Gods breaks this rule and manifests an avatar to attack your party in the final battle, one of the Good-aligned Gods promptly manifests his own avatar one round later, none too pleased at the breach in protocol and more than willing to answer it in kind. When the two Gods then teleport away to continue their battle in private, the evil God doesn't leave without first raising all of the enemies you'd previously killed during the fight as zombies.... which, in turn, prompts the good God to respond by fully healing your party before he leaves as well.
* Temple of Elemental Evil video game port provides a sidequest where the party can rescue a slave named Bertram from his pirate owner. As a reward, Bertram promises himself to one of the male or female members of the party, depending on where you first speak to him (there are two places he is located for some reason, and only one of them will be interested in a male). Talking to one causes the other to disappear from the game permanently. Whatever version of Bertram you manage to recruit, if the relationship with him is pursued, you can get married to him, and if he is kept in your party by the end of the game, he and the character get a "both lived happily together" ending.
* Temple of Shadows used to be something easy like kicking the crutches out from under a lame man. Nowadays, you have to eat five whole live baby chicks, raw, while the sort-of evil guy comments on how horrible it is.
* Temple often acts like a teenager pretending to be a villain rather than an actual villain. He's actually a surprisingly tragic case, since he was a mature
* Temple of Terror). Once you've gotten all five and are preparing to destroy them, Malbordus then shows up from out of nowhere for a final duel.
* Temple of Terror: There are five dragons. They can be summoned by an artifact

and, apparently, just one of them is strong enough to ensure victory to a whole army of evil (which, considering that in other books you can fight dragons in hard but doable battles, is kinda odd).
* Temple of the Winds deliberately infects a group of young children as patients zero.
* Temple of the Winds. Kahlan and Nadine are tracking a badly wounded wizard through tunnels. When they reach a fork, Nadine says they should follow the path with blood... but Kahlan points out there was no blood before the fork, so it's obviously a false lead, and they should follow the other path - where there are no people.
* Temple Run. For example, when you die from falling into a pit, this message may be "I knew I should have learned how to fly" or "Temple slippery when wet". These two messages have a double irony since you can use "wings of resurrection" and since you can slide without problem over even the roughest surfaces.
* Temple Run seems to be taking place in Asia (judging from the architecture and rainforest), but all characters but one is western. The one non-western character is Asian. Her name? "Karma Lee".
* Temple Run, you need coins. These coins can be gathered within the game, but for the impatient, they are also available for real money.
* Temple Run, you spend the whole time futilely running away from a large group of demon monkeys.
* Temple successfully manipulates Tucker into becoming suspicious of Dylan's motives, and also convinces Sarge to temporarily turn against the Reds and Blues.
* Temple was also a chain smoker into her adulthood, which may have accounted for her death in 2014. She did however hide her smoking habit from the public as that wouldn't set a good example for her fans who might get alienated with the idea of a (former) child actress smoking. Not that there wasn't a scene where she smoked, though.
* Tempo has the logo do a water ripple effect, accompanied by a *BING* sound.
* Temporal Ambassador goal, but here seeks to set history right for similar but differently targeted reasons.
* Temporal Anomaly and is quite frankly terrified of the fact that he'll be taken away just like every other good thing in the past.
* Temporal Anomaly he finds himself on after being erased from the timeline of his old world.
* Temporal Anomaly that each of the Intoners hold within themselves and will eventually grow big enough to destroy everything if allowed to feaster long enough in each sister. So, by seducing each Intoner and bringing them into his harem, Sougo is then able to get them to give up their piece of the Flower that he is then able to destory one piece at a time.
* Temporal Anomaly, with the exception of Zero, who is and nineteen year old that looks seventeen.
* temporal duplicate of the android Human Torch's body, with some modifications and a different personality. Whatever those modifications were, the Vision is usually depicted as having a lot more inorganic bits than the Torch does.
* Temporal Duplication — Multiple versions of the same person at different points of time, around the same place.
* Temporal Duplication: Multiple versions of the same person present due to time travel.
* Temporal Paradox, and his final taunt to himself from the present is essentially this trope.
* Temporal Paradox that "spoilers" would cause. This is important because she and the Doctor run into each other many times, but in a roughly reversed order.
* "Temporal storms" are mentioned as one reason for placing sectors under
* temporal transporter and immediately jumps 20 or so years away from the action. He then very often takes a nap, followed by a leisurely shower and lunch, knowing he can jump back into the action the instant he left, after spending as long as he needs (days or even years) to plan his actions and gather anything he needs to fix the problem and win the battle, with absolutely nothing happening in the battle

from when he left to when he returns.
* Temporarily Exaggerated Trait: An individual character trait is highlighted for one episode.
* temporarily granted the ability to speak (he had beaten her three times because she was trying to avoid an angel placed in the way to prevent him from carrying out a mission of which God disapproved. The third time, God gave her the ability to explain herself).
* temporarily steal the powers of magical beings, but she doesn't automatically gain knowledge on how to use said powers.
* temporarily stop being friends in "The Ugly Truth", Greg imagines forgetting Rowley's name as an adult and calling him "Rupert" and "Roger".
* temporarily stun Pride. He had been helpless in the dark until the villagers turned the lights back on, but with the extra light from the flash grenade he can't use his shadows, either.
* temporarily the coach end up in a fight during their rendition of Superman, forcing Finn to deal with it.
* temporarily trapped in the screwed up body that they ended up making
* temporarily turned good in "Stop Team Go", she lost her edge and became a noticeably less effective fighter.
* temporarily turns black after being bitten by a radioactive black man.
* temporarily, which features characters who can kill someone's Bending permanently, much like Aang's Energybending, except it doesn't need much to work with. Judging by how the victims of the procedure are treated, this is basically the Avatar-verse equivalent of lobotomy.
* Temporary Blindness: A story where a character temporarily gains a disability.
* Temporary Blindness: The episode revolves around a character temporarily losing the ability to see.
* Temporary Bulk Change: When someone's belly, muscles or figure in general gets bigger or smaller for only one scene/episode.
* Temporary Love Interest: A character has a brief relationship with another character.
* Temporary Love Interest. The few male exceptions are backlashes or subversions.
* Temporary Online Content, however, since most of them have been reintroduced into the game after their respective league as part of the game's core content.
* Temporary Scrappy: A character whose purpose is to annoy the audience before they're eventually eliminated.
* Temporary Scrappy — Scrappy-Doo stuck around for the whole show, and he wasn't intended to be hated by the audience.
* Temporary ShiftsThe channel, after decaying for a while, has since returned to its roots and are showing programming related to their original mission again.
* Temporary Substitute: A character is replaced when their actor is unavailable at the moment.
* Temporary Substitute (who was the long-term solution) when she was shown using an avatar looking just like Gaea in-game while shots of her player behind the computer showed only her face.
* temporary team-up. Venom quickly tires of this, hits Spidey, and tells him to shut up.
* temporary. With very rare exceptions, outcasts are allowed back in after a few weeks or months.
* Temps and situation, or the paranorm has other useful skills, or the DPR is just desperate. (These are the occasions the stories are about, of course.)
* Temps ... and told it's no good turning up after the event, he needs to camp out in fields until he sees one happen.
* Temps article on "20 Things You Never Knew About Paranorms", and no. 19 was that there was a documentary about them on Sky One that night.
* Temps Loric, they can be cats, but the one that appears (or rather, doesn't) is just an invisible emotional force.
* Temps opens with Brittan's papers regarding his transfer from One Para to the Department of Paranormal Resources. The DPR official is suspicious, believing "this

is an oblatory equine situation, and we should acquire the services of a veterinarian dentist". (They should look the gift horse in the mouth.)
* Temps partly responsible for the scheme that brought him here in the first place ... and then realises that this probably wasn't the best time to say so.
* Temps powers to "enhance" his music with special effects. One article stated that he was being sued by Disney for breaching their copyright while performing "The Sorcerer's Apprentice" ... and that the concert hall had been closed down by a specialist team of pest-control officers.
* Temps shared universe. Responsible for cloning the Marcias; an experiment that was later found to be completely impossible from the word go:
* Temps wrapped around "the disassembled neon tubes of a small but effective electric pentacle".
* Temptation Island has bitchy contestant Suzanne (Serafina in the remake), and the pageant coordinator Joshua.
* Temptation Island is centered around the finalists of the Miss Manila Sunshine contest.
* Temptation of a Monk, the old monk has his head shaved by the protagonist. He does it so much more smoothly than the other monks, the old monk describes it as "just like what men and women do together."
* Temptation of a Monk, there's a deer hunt. When the deer is hit, instead of us seeing the arrow hit the deer, it's represented by the footage of the deer slowing down and freeze-framing. When this happens, the background music slows down and, at the freeze-frame, slowly fades out.
* Temptation Of An Angel When the dust finally settles, no one comes out unscathed.
* Temptation: The story revolves around whether or not to give into a temptation and the consequences, Pandora Box-like.
* tempted fate by saying "It's a wonder we're still in three dimensions."
* "Tempted", probably their biggest hit in the US, has main vocals by Paul Carrack during a brief stint with the band.
* tempt fate just before the paternity results are read, despite knowing that most of the time it backfires and they're forced to run backstage to save face from the jeering crowd.
* Tempting Cookie Jar: A hard-to-reach jar or container of cookies that a character tries to get even though they're not supposed to have them.
* Tempting Cookie Jar: The cookie jar is impossible for Little Jimmy to resist.
* Tempting Fate. After being chased through the facility by a group of raptors, the main characters run inside a room and close the door. Grant claims they are safe as long as the raptors don't learn how to open doors. Cue the doorknob turning.
* Tempting Fate, as she believes he is calling her to tell her how worried he is. After the number of cases for his precinct grows substantially so it's 150-100, he taunts her by saying that he hasn't felt this victorious since he and his agents won the very first Jackie Awards, before hanging up and delving into maniacal laughter as he strokes one of his previously-won awards.
* Tempting Fate. "Everything is good and it will be that way forever!"
* Tempting Fate: No one is ever surprised any more whenever something bad happens after this trope is invoked, yet it's unlikely that writers will ever stop using it nonironically.
* Tempting Fate: Remarking that you're sure nothing bad will happen, only for the bad thing to happen right after you're done talking.
* Tempting Fate since this is about a small group of people suffering from their pride.
* Tempting Fate: Stating the unlikelihood of mishap causes its likelihood to approach 100%.
* Tempting Fate the punishment. Also Tempting Fate mostly applies to predictions (explicit or implicit) that characters make about their own futures. This trope can apply to a much broader range of statements.
* Temptress Of A Thousand Faces got her name from the numerous latex mask she wears when going on a crime spree, where the baffled police spends pretty much most of the movie trying to figure out the elusive temptress' true identity.

* Tempts Fate kills a demon lord... almost. Its eye swears to banish Tempts to the deepest level of hell once its body reforms in ten thousand years. In order to ensure this curse comes true, it furthermore curses Tempts with immortality so he can live long enough. Tempts is
* Tempts Fate lands like this after blowing up several demons in "Tempts Fate 11".
* Tempura Wizards, but it's safe to say that Tempura Wizards also do this to humans.
* Tempus also has three subordinate deities that specialize in specific aspects of war.
* Tempus, a teenage mutant, also developed a crush on Cyke, pretty much the moment she met him. She didn't hide it particularly well, and everyone knew how she felt about him. However, even with her
* "Tempus Fugit": Agent Scully takes a soldier who is an important witness to the bar to meet a federal marshal. He has had a tough day, and Scully is very understanding.
* Tempus, he's a fairly decent guy and isn't interested in absorbing bloodlust into his portfolio (he only views war as worthwhile when there is peace to contrast it with).
* Tempus Simia allowed time travel to the past and to the future via portals it made when activated.
* Temrash, the Yeerk who infested Jake in book #6, previously had a Gedd, a Hork-Bajir, and Jake's brother Tom as hosts.
* temtem has Chromeon and Koish, which both come in 12 forms, one for every type. Each form has a different colour scheme, head shape, and movepool.
* temtem knocks out the afflicted tem after a certain number of turns.
* temtem was created to be able to breed with any species, and has a "genomic reservoir" in its tail that allows it to transform. In battle, Mimit with the Landing Transmog trait transform into the next Temtem in clockwise order when it enters the battle, while ones with Striking Transmog transform into any Temtem they hits with a physical move.
* temtem, while its techniques involve computer terminology and data given physical form.
* Temtem without enough stamina to perform the chosen battle technique on a given turn will do this, suffering "overexertion" which results in a cost of 2 HP for every point of stamina overdrawn, as well as the inability to act on the following turn. Certain species may have traits that prevent self-KO via overexertion, or allow immediate action on the following turn despite overexertion.
* Temuera Morrison game ever, but in his interview unlocked at the end of the game, he still expressed hope that his son would take an interest in the game because of his role in it.
* Temuera Morrison reduces all other human characters in the series (black, white, or green) to token minorities by sheer weight of numbers.
* , te Mutagen that has been used so copiously by villains and corporations alike has leaked into the groundwater, and all children, be it animal or human, born from this point on will be mutants. The story deals with Michelangelo's pondering on the fact that he and his fellow mutants will be the ones to inherit the Earth when humanity finally goes extinct.
* Tenacious D chicken nuggets (telling them to discard two out of the standard six-pack), a mixture of half Coca-Cola and half Diet Coke, and a Cherries Jubilee, all at the same time.
* Tenacious D in The Pick of Destiny, a young J.B. gets the belt for singing a rock song about fucking the devil at the dinner table.
* Tenacious D in The Pick of Destiny devil, but different sources in the film say he was just a demon.
* Tenacious D in The Pick of Destiny features a dour waitress played by Amy Poehler who, when asked how she received her black eye, she hesitates and mumbles, "Burned myself with a curling iron." In the deleted scenes, she gives various other lame excuses.
* Tenacious D in The Pick of Destiny: "From where you came you shall remain \ until

you are complete again". It was originally in Latin too.
* Tenacious D in The Pick of Destiny has JB offering Kyle to the Devil as a sex slave as their stake in a bet. The Devil sings a song about what he's going to do to Kyle when he gets his hands on him while dancing in front of a collection of sex toys.
* Tenacious D in The Pick of Destiny. He has the Pick but security is trying to lock him in, so he does a Power Slide through the door as it shuts.
* Tenacious D in The Pick of Destiny, Jables and KG act as statues in the Rock and Roll History Museum to hide from a guard.
* Tenacious D in The Pick of Destiny, Jables receives a call in the middle of a car chase with the police, from the car's owner, who's watching the chase on the news.
* Tenacious D in The Pick of Destiny JB knocks the mic stand over after the D's first "concert" (a one-song amatuer/open mic night). The audience is not impressed.
* Tenacious D in The Pick of Destiny, JB randomly journeys around a forest after consuming wild mushrooms with psychedelic effects, but when he comes to (after a big fall), he is conveniently close to his target (the Rock N' Roll Hall of Fame).
* Tenacious D in The Pick of Destiny: J.B. travels to Hollywoods all across America before he gets to Hollywood, California.
* Tenacious D in The Pick of Destiny. KG, during the part of the movie where he's trying to undermine JB's self-esteem so he'll want to keep working with him, calls JB's attempt at a power-slide "amazing...ly bad."
* Tenacious D in The Pick of Destiny recycled many of the gags/themes of the HBO series.
* Tenacious D in The Pick of Destiny starts out with young JB leaving home for Hollywood to become a rock musician.
* Tenacious D in The Pick of Destiny: The eponymous pick turns out to belong to the Devil; Tenacious D challenge him to a rock battle to save their hides.
* Tenacious D in The Pick of Destiny to find the eponymous pick. At the party KG's talked into playing some of the songs he & JB have written, but he only knows the words for his parts (which are backup to JB). This doesn't go over well.
* Tenacious D in The Pick of Destiny: Two security guards shoot at the duo, who escape unscathed. They're so excited that they actually got to fire their guns at someone that they don't even mind that they failed.
* Tenacious D. It starts with Lee, a fan who is overly-obsessed with Tenacious D, but afterwards, the Tenacious D duo becomes overly-obsessed with Lee, culminating with his murder.
* Tenacious D) "[Jack] Black characterizes Tenacious D's comic nature as an antidote to "the masculinity of rock", adding "There's also something funny about the macho-ness of rock. Like the bands that are the fucking hardest rocking are like, 'We'll fucking kick your ass, dude-with our rock.'"
* Tenacious D: Jack Black comes up with a killer tune for his song 'Rocket Sauce' ("Rocket... Rocket, all of my Rocket Sauce") then hears a familiar ice cream van jingle through the window...
* Tenacious D music. After taking over "City Hall", the D are rulers of the world. They issue absurd decrees that show they really are the wrong sort of minds to make big, important world decisions. "From now on we'll travel in TUBES!"
* Tenacious D series features this between Jack and Kyle, and it swiftly turns into a cartoonish kung-fu battle.
* Tenacious D series. Maybe not Tim and Eric levels of twisted, but definitely weird, with an odd, ironic take on the life of rock musicians.
* Tenacious D skit, "Friendship Test", Jack Black tells Kyle that he passed the titular test only barely, granting him the grade of F+.
* Tenacious D song "Tribute" tells about the encounter between Tenacious D and a demon, who threatened to take their souls unless they performed the Greatest Song in the World for him. They do so, and the demon is blown away by their awesome rocking... but neither of them can remember how the song went, so you're getting this song instead, which is just a tribute to the Greatest Song in the World and sounds absolutely nothing like it.
* Tenacious D's track "The Ballad of Hollywood Jack and the Rage Kage" parodies

this, with the Rage Kage languishing in obscurity while Hollywood Jack gets famous and stars in movies not entirely unlike the dynamic that was in place while the band themselves were on hiatus between albums). It culminates in the Rage Kage losing his mind in a jealous fury.
* Tenacious D's "Tribute" has the band making a CD about a demon in a shopping mall karoke studio. While the band are dragged away by security a little old lady takes the CD, her eyes glow read and she laughs manically.
* Tenacious D's "Tribute" parodies this trope, claiming that Tenacious D themselves successfully played "the greatest song in the world" when the devil demanded it, but they can't prove it because they forgot what it sounds like.
* Tenacious D television series and movie, Lee is one of these. That may be the case in real life as well.
* Tenacious. Luckily, he's soon heartened by the admiration expressed for him in the letter the dead man wrote to his wife.
* Tenacious Z Zach Gowen would wrestle with a prosthetic leg and detach it to use as a club against opponents
* Tenaya 7, has a habit of whistling The Farmer In The Dell when she wants to be extra creepy.
* Ten Brothers has ten brothers all born with supernatural powers that they lose when they come into contact with limestone.
* Ten Candles is a horror role-playing game with this as a mechanic. The game is played in a dark room lit by only ten tea candles. Players roll from a pool of dice to determine success or failure, but on a "botched" roll a die is removed from the players' dice pool and one of the candles is extinguished. When all the candles go out, any surviving player characters get one last action before their inevitable death.
* Tencendor metaseries. The first, nearing fullterm, Gorgrael eats his way out of his mother in the prologue, and in the third novel his nephew, Dragonstar Sunsoar, orchestrate's his elder brother's kidnapping by Gorgrael from within the womb.
* Tencent in western regions to allow Riot to make their announcements, so it seems there are no hard feelings in the matter).
* Tencent QQ, a Chinese instant messaging softwore, uses a scarf-wearing penguin as its logo.
* Tenchi Forever!, takes Tenchi into her own universe to live out the dreams she never experienced.
* Tenchi have the Light Hawk Wings. They are implied to be the same artifact, but Dual's version only appears on a mech. These wings cannot be used for flight.
* Tenchi in Tokyo. (Although, neither she nor Tenchi had ever been in the area before, so nobody knew that the shop was magical.)
* Tenchi in Tokyo, Ayeka blushes in embarrassment and covers Sasami's eyes, who then covers Ryo Ohki's eyes. Guess whose eyes were glued to the screen?
* Tenchi in Tokyo. His grandfather had earlier remarked that Tenchi had the gift of being able to solve problems without fighting.
* Tenchi in Tokyo in it if she used an infinitesimal portion of her father's money to pay for it.)
* Tenchi in Tokyo, Ryo-Ohki displays the ability to become various mecha.
* Tenchi in Tokyo, Sakuya calls Tenchi a lousy liar after he went on a date with Ryoko instead of her. Tenchi tries to explain to her, but Sakuya says that she can tell he was lying when his nose starts twitching.
* Tenchi in Tokyo she thought she was. She is Yugi's sort-of clone, or more exactly, her "shadow". A mere extension of Yugi's own self.
* Tenchi in Tokyo. The result is her face looking so creepy and silly looking that her rival Princesses Ayeka all but pisses herself with laughter at the sight of it.
* Tenchi Masaki apparently kept a stash under his bed, which could just be seen near the end of the first episode of the
* Tenchi Masaki creates from the Light Hawk Wings, powerful enough to disintegrate Kagato... and split his spaceship Souja in half!
* Tenchi Muyo Abridged in the season 1 finale, after the credits roll that credit every single person involved in the series to that point, a shot of space is shown

as Kagato's dismembered hand is seen floating seemingly lifelessly through space until it suddenly bursts open and teleports away as Kagato is faintly heard to say "bitch".
* Tenchi Muyo! a descendant of Yosho removed by several generations, so he's at least partially Juraian too. The problem here is that there is 700 years of history between Yosho's disappearance on Earth and when the story begins that we just don't know how much has been altered since Yosho's arrival.
* Tenchi Muyo!, Aeka did it because she's a bit beauty-obsessed. Sasami... did it because the trip is boring. There's also the fact that they had no idea how long the trip would actually be, since they didn't have any clues as to where Yosho had gone. They just froze themselves and gave their automated guardians orders to wake them if they found a clue.
* Tenchi Muyo! Aeka so hard she feels it even through the force field that confines her.
* Tenchi Muyo!, after Mihoshi and Washu have their talk and we see what Washu's doing to Ryoko, we're cut to a scene where D3 is talking to Tokimi and we see a mysterious figure in the shadows. That figure, Z, would show up in the third season.
* Tenchi Muyo!: All ships having a Royal Tree have a closed space with its own planet to house the crew. The Imperial flaghip Mikagami.
* Tenchi Muyo! and have been around ever since. And if that doesn't mean anything to you, then one of them created a physical body to exist in which she is still alive and kicking over twenty thousand years later.
* Tenchi Muyo! and have some contact with the Japanese government. Though most of the population isn't even aware of this.
* Tenchi Muyo! and other powers have more conventionally built, if sleek, spaceships.
* Tenchi Muyo! and takes a form like a giant rat, the mask changes as well, illuminating that this is his actual face.
* Tenchi Muyo!, and that the current Emperor is of mixed blood himself.)
* Tenchi Muyo!) and that this would be his third and the kid could finally be free. However, Sasami ends up refusing, saying that she wouldn't feel right if she didn't give her all. Others attempt to stop her in the process, but she ends up coming out on top. However, the boy's impressed with Sasami's cheerfulness over cooking and is determined to try again, impressing his father.
* Tenchi Muyo! are common law married due to their complicated history. They were classmates at the Galaxy Police Academy and eventually formed a relationship, where Airi became pregnant shortly before Yosho ran away to Earth. They met back up years later when Airi found him, their daughter Minaho in tow, and they got married by common law since Yosho was still officially MIA and their respective planets are bitter rivals so their relationship would be a major political bomb were it to be formalized.
* Tenchi Muyo! are often treated in this manner by characters within the series and in fanfiction.
* Tenchi Muyo!. At this point the perp breaks down and tells them everything they want to know.
* Tenchi Muyo! been working on it, but Tsunami accidentally spooked the hell out of him and he went running into the women's baths by accident). Noboyuki goes to flip the switch, turning the lights back on, but electrocuting him in the process.
* Tenchi Muyo! between time periods, as nudity is essentially an automatic adult rating for anime in the modern era.
* Tenchi Muyo! by the fact that they have a very powerful patron goddess, who decided to experiment and turned herself into a tree a while back. So, naturally, the seeds of the tree that is technically a deity grow into very, very powerful and useful plants. The trees that form the basis of Jurai technology are therefore technically lesser gods or at least demigods, though the Juraians themselves don't think of it that way. Which is a point of contention with one of their major rival nations, the theocratic Airai, who think Jurai doesn't deserve the blessing of gods they don't even worship.

* Tenchi Muyo can't help looking like Ryoko. Generator tells him he doesn't have to worry about the costume. He has to go, because he's certain there will be an attempt on Carmilla's life (he's right). His costume? Not Tenchi. He's not happy being dressed as Tsunami.
* Tenchi Muyo!. Capable of taking on even the most powerful villains in the galaxy and fighting them to a draw, if not actually winning...and this was at least in part because Katsushito felt his grandson Tenchi needed to defeat the villains himself as part of his training.
* Tenchi Muyo!, causing Tenchi to step in... but before he can call Ryoko out, Sasami catches his sleeve, giving Ryoko enough time to defuse the situation without making it worse.
* Tenchi Muyo! center of the universe in importance. Earth is only ever actually relevant to the overall story at all because the Jurian Emperor got one of his wives here, and her son lay low here for a few hundred years.
* Tenchi Muyo! comic continuities, the driving force behind one story is a pair of headbands Washu has invented which she says slow time down to the point of nearly stopping it for the wearers, but in practice really acts more like heavily-enforced privacy; it works by "slowing the synapses" of everyone within a certain radius, forcing them to perceive time as moving at a highly accelerated rate while they move imperceptibly slowly to the people wearing the headbands. So, naturally, they end up on a toddler-shaped Ryo-Oh-Ki, and an actual toddler the gang is babysitting.
* Tenchi Muyo! does this, and in later variations she gets all the female characters addicted.
* Tenchi Muyo! does this sometimes. It's not too big a deal if they're glowing yellow — that just means she's a bit narked — but when they glow red, she's ready to kick booty at the planetary level. If they turn green, well, let's just say she's not being herself.
* Tenchi Muyo! example was alien princess Ayeka listening to the 1997 song "Bitch" by Meredith Brooks (real subtle there) despite the fact that she had never been to Earth, and the song wouldn't be written for 700 years.
* Tenchi Muyo! exposition to wait for her. Both he and the villain just stands there awkwardly until Yoshi remembers Washu is on a mission in space, and excuses himself.
* Tenchi Muyo! fanfic has one character working out a crossword to show her intelligence, playing the trope itself straight. (Japanese crossword puzzles being done in hiragana or katakana (phonetic writing), of course.)
* Tenchi Muyo! franchise, since it was one of the first to use Union voice actors.
* Tenchi Muyo! from Granpa's Shrine, Tenchi barely escapes her with his life, only to find her in his bed when he gets back home.
* Tenchi Muyo! GXP, a Good Luck Meter appears during Seiryo's search for any lucky treasures and relics, hoping to use them to counter Seina's bad luck.
* Tenchi Muyo! GXP also has very loose connections to the main series, though not nearly as badly. Tenchi himself only appears in a single episode, despite still being the title character. No other original Tenchi character appears outside that episode. Though the show itself is about the Galaxy Police, which is an important part of the original Tenchi series.
* Tenchi Muyo! GXP (Amane, Ryoko and Kirko) are using a public bath separated by gender. One of the girls tries to sneak off to wash Seina's back, and the three start to bicker over who gets to do so. Their benefactor, Seto, suggests that they draw straws to settle the matter, and provides a cup with four straws (Seto tried to include herself, but Amane throws that straw out immediately). Kiriko wins the longest straw, but Amane throws them back in the cup and demands a redo, and keeps demanding redos on each loss. In the meantime, Seto snuck away to wash Seina anyway. The situation gets even crazier from there.
* Tenchi Muyo! GXP as the family leaves him with a recruiter. To go to Hawaii.
* Tenchi Muyo! GXP. At least the bevvy of naked girls counteracts his bad luck there.
* Tenchi Muyo! GXP during the big wedding sequence. It's a little disturbing

watching everyone talk about it so cheerfully... (Washuu did mention earlier that she'd get one eventually — it is still weird, though.)
* Tenchi Muyo! GXP, energy swords almost identical to Star Wars lightsabers were implied to be both Galaxy Police standard equipment and carried by space pirates. They even had similar color coding — the Galaxy Police used blue laserblades and space pirates used red.
* Tenchi Muyo! GXP has Seina Yamada whenever the ship he is on jumps blindly there are always pirates. His stroke of bad luck makes Seto Kamiki Jurai recommend him his own ship to be used as bait in anti-piracy operations. This results in a overwhelming success rate against pirates.
* Tenchi Muyo! GXP has the Galaxy Police with main character Seina even going to the Galaxy Police Academy.
* Tenchi Muyo! GXP is a Fleet Captain yet he hasn't graduated from basic training until the end of the series.
* Tenchi Muyo! GXP, it usually bleeds off onto those around him. One subtly extreme moment comes when a horse jockey falls off his horse in the middle of a race because a man cheering for him was listening to the race on the radio when Seina happened to be riding on his bike nearby.
* Tenchi Muyo! GXP sit in front of boards, and maneuvering thrusters fire when a called number is on one of the cards; they return fire whenever someone gets "Bingo". Granted, the Hat of the ship is "Good Luck", but it's definitely weird.
* Tenchi Muyo! GXP takes this subversion and makes it go to eleven; the escaping ships end up gathering entire fleets of pursuers this way thanks to the protagonist's bad luck. And this gets weaponized.
* Tenchi Muyo! GXP Tarant Shank goes through several rounds of this after humiliating defeats. It never helps.
* Tenchi Muyo! GXP: The Kamidake, Kamidake II, the Galaxy Police Academy etc.
* Tenchi Muyo! GXP this trope shows up in an early episode. Since main character Seina won't wake up and get out of bed his friend Kiriko tears the covers off only to discover his morning wood, he is shown in the very next scene eating breakfast with a large red (undeserved) slap mark on his face.
* Tenchi Muyo! GXP, who has luck so bad it is more or less successfully weaponized. Largely because his luck is so bad that it spreads to those around him.
* Tenchi Muyo! GXP women (five main, four minor), has his problem solved for him by simply being ordered to "politically" marry his main five love interests. (The other four kidnap him just before the wedding and ravish him to get in on it; it apparently works out somehow.) Tenchi even attended the wedding.
* Tenchi Muyo! had living characters drift through space on at least two occasions
* Tenchi Muyo! has been shown to walk through barriers and walls unless they are specifically shielded to prevent her from doing this.
* Tenchi Muyo! has Ken-Ohki, a male cabbit who ends up as Ryo-Ohki's boyfriend.
* Tenchi Muyo! has numerous happy immortals. The message essentially being: Immortality is great as long as you have a family of other immortals to spend it with, and you all really like each other.
* Tenchi Muyo! has some minor telekinetic powers, but she almost never uses them, and never for anything serious. Mainly for animating the "tail" on one of her favorite outfits.
* Tenchi Muyo! has the piece "Royal Teardrop" that plays during sad moments. The name is also significant as its a flower from Jurai that is used for sad events.
* Tenchi Muyo! have long hair. A large majority of them being Juraians (and royal ones at that), it's more or less a custom to have long hair and to be either tied back or put up in ponytails. It's even more telling when Washu, Ayeka, and Sasami must put their hair up just to go into the hot springs or even sleep. The goddess Tsunami has the longest hair, since it reaches the floor and goes on a few feet.
* Tenchi Muyo! have vast lifespans (one prominent member of the royal family is over 5,000-years-old; she looks 35-40, tops), but their birth rates seem to be quite low. The Juraian emperor, for example, has been married to two women (at the same time) for over 700 years, and only had 3 children between them. His mother-in-law (the above-mentioned 5,000-year-old Juraian) has only one biological daughter;

while she's raised several other children, they were all adopted.
* Tenchi Muyo!. He is a pretty competent architect, but when off-duty he exemplifies the trope.
* Tenchi Muyo!. Her presence fills the room, but she is not there. And that's only in the third dimension. Each dimension up is so much more complex that a being from a lower dimension cannot comprehend, and there is a lot of them.
* Tenchi Muyo!. If it hadn't been a parody, it would have been a heinous act, because: they weren't in a fight; Tenchi was a martial artist and knew that the obese Kazuhiko wouldn't defend himself; Kazuhiko's sole crime was to make a lewd joke; and he wore glasses. And, of course, Tenchi was supposed to be the good guy. Tenchi also doesn't realize yet that he has superhuman strength (since all of his sparring is with his equally superhuman grandfather, he's got no frame of reference), though this incident really should've clued him in.
* Tenchi Muyo!: If there are space pirates and would-be conquerors, why not set their sights on Earth? Especially big in OVA continuity, where Earth is specifically a two-bit colony world that nobody cares about.
* Tenchi Muyo! in its various forms has this in... er, various forms. The original series seems to have the least amount, although the girls do seem to wander into town every so often with little comment. The manga has Mihoshi getting a driver's license (partly after using her high-tech blaster right in front of a cop), and Ryoko tries her hand at it too. The TV series has Kiyone and Mihoshi renting an apartment and working part-time jobs often. And no-one really seems to mind all the aliens hanging around. And think about Katsuhito in the TV series (in the OAV he landed long enough ago to have avoided modern recordkeeping).
* Tenchi Muyo! in Japan) is this. It was initially just a two volume story set in the OVA-verse, but when it proved popular, it kept going for an impressive 22-volume run, greatly expanding on the universe (even if it was just for that canon) and the characters living there.
* Tenchi Muyo!: In the Mihoshi Special, all the characters in Mihoshi's dream were doubled with characters from the show itself. Notably Ayeka was a witch, and when the real Ayeka wakes her up, Mihoshi screams "Oh no! It's the old witch!"
* Tenchi Muyo! In the original OVA, he's actually physically younger than he appears, but in the Tenchi Universe and Tenchi in Tokyo series, he's genuinely old and a straighter example of the trope. Nobuyuki Masaki is this at times too.
* Tenchi Muyo!. In the original OVA she actually isn't much of a gadgeteer — most of her time was spent in doing research so complex that the viewers were rarely let in what she was doing. The later TV-series increased her gadget-building role considerably.
* Tenchi Muyo! is a colony of Jurai, officially known as Colony World 0315. This is an odd mix as the colony's existence is known but Jurai has left it alone aside from maintaining contact with a few governments.
* Tenchi Muyo! is a notable exception, though she's more well known for her western animation and video game roles.)
* Tenchi Muyo! is as a defensive shield for a ship. This is provided either by the tree providing the ship's power, or very special individuals.
* Tenchi Muyo! isn't absolute. He also has no control over the numerous alternate universe spinoffs.
* Tenchi Muyo! is often seen with her, acting more or less her cute pet.
* Tenchi Muyo! is one of the most well known examples. By a third of the way through the series, Keitaro literally has beautiful girls throwing themselves at him (Shinobu, Mutsumi, and Motoko). Problem is he's already made up his mind, Naru.
* Tenchi Muyo! is poorly written and badly acted, and yet enthralls everyone who watches.
* Tenchi Muyo! is, well, not quite introduced, but featured, playing a series-original Bach-esque piece on a truly enormous science-fictional organ.
* Tenchi Muyo!. It's a loose alliance of the most influential nations around, mainly humans (in the form of a couple of rival empires) and wau — a race of large anthropomorphic felines. It should be noted that the Galaxy Police are also the galactic Postal Service as well. In fact, it's their main source of income.

* Tenchi Muyo!. It's not for nothing that this outcome used to be labeled the Tenchi Solution.
* Tenchi Muyo! loved using these in everyday life, such as making custom baby-food.
* Tenchi Muyo! make canon if/when the copyright holder (AIC) greenlights more OVAs. Until then, he's left in the unusual circumstance of essentially writing fanfic about his own anime.
* Tenchi Muyo! manga had an otherworldly prince tether his dying world to Earth and kidnap and brainwash Princess Ayeka so that they could die together. Then, he makes the mistake of kidnapping Sasami as well, dragging everyone in to save the princesses and the world from destruction.
* Tenchi Muyo! media. They start off with the superpowers but usually end with childish cheek pulling.
* Tenchi Muyo!. More justified in the OVA continuity, where she's capable of regenerating from just about anything. Interestingly, she tends more to be the one inflicting the pain in said continuity.
* Tenchi Muyo! OAV the girls all watch a strange alien soap opera, but it doesn't get much actual screen time.
* Tenchi Muyo! of overlap. He lets the royal family of Jurai know, but there's no way he's letting the rest of the universe know the information.
* Tenchi Muyo! of the Jurai Empire. They mostly leave it alone and very few people besides the protagonists and the government know that aliens exist.
* Tenchi Muyo! one of these in the manga volumes. Being that she is an alien princess (and, unlike Tenchi, knew all along), it doesn't quite work out. She should be glad that the goddess she's symbiotically fused with didn't decide to show up.
* Tenchi Muyo onto other people. He isn't affected as much because he's used to it and, regardless of how bad his luck is, will only suffer injuries.
* Tenchi Muyo! originally had 65 episodes (not counting the movies and special) comprising the original Tenchi OVAs (13 eps), Tenchi Universe (26 episodes), and Tenchi in Tokyo (26 episodes). It was shown on American TV because of this. However a sequel to the original OVAs was made years later bringing the count to 72 (73 with the Mihoshi special). If you count the spinoffs, the episode count is now at 112.
* Tenchi Muyo! OVA, although the only real change they make is fixing the damage the villain did, rewinding time to before it happened, and reverting the villain to an infant and removing his powers.
* Tenchi Muyo! OVA episode 3, after Ryoko's little prank on Ayeka, she ends up flying backwards towards Katsuhito, he gropes both her breasts. In anger, she turns around to punch him, only to have him block it. It's a clue that Katsuhito isn't who he says he is.
* Tenchi Muyo! OVA episodes had Ryoko, Ayeka, and Mihoshi doing this as their share of repairing the extensive damage to a hot spring resort, with varying results. Ryoko did a hack job on hers with questionable accuracy, Ayeka primly carved each millimetre of skin with painstaking deliberation and took way too long, and Mihoshi outstripped both easily (and boasted about it).
* Tenchi Muyo! OVA episode was represented as the classic clattering of a malfunctioning projector and film sliding out of position. Never mind that it was made in the 21st century on computers for a DVD release.
* Tenchi Muyo! OVA series reveals that the Japanese government is in on the fact that aliens live on their planet. It's explained that the Great Seto Bridge's destruction was covered up as a meteor crash, but Noboyuki and his assistant had to let them know that it was because of Ryoko's awakening and Ayeka's arrival.
* Tenchi Muyo! OVAs, it was revealed that Tenchi's own mother, Kiyone, did this to him as a child. Turns out she wasn't the sweet and kind lady Tenchi remembered her to be.
* Tenchi Muyo!. Poor naive Tenchi frees Ryoko from her prison, where she has been locked for 700 years. Within a matter of days five or six more show up, almost all of whom are capable of blowing up his house at minimum, the planet at maximum. All of whom are heavily connected to Ryoko, even if some of them don't realize it.

* Tenchi Muyo! puts her in an artificial womb, with the whole cast intending to help raise her once she's born (again).
* Tenchi Muyo!, Ryoko and Ayeka get into a huge brawl over the last cookie. Once the dust settles, Washu (inside a protective bubble) eats it.
* Tenchi Muyo!. Ryoko is the most common, but hardly the only, practitioner of this technique upon him.
* Tenchi Muyo!, Ryoko is tortured with electric shock...and apparently finds it arousing.
* Tenchi Muyo!, Ryoko tricks the crew into thinking she's pregnant (and that Tenchi's the father) by claiming to crave pickles and ice cream.
* Tenchi Muyo!. Ryoko, Washu, and Kagato have to ability to create energy swords outright, Ryoko's and Washu's being simple orange constructs, and Kagato's being green and more ornate, like a bastard sword. Lightsaber-like sound effects are standard when such swords are activated.
* Tenchi Muyo! Ryo-Ohki OVAs, Washu messes around with Doctor Clay's precious priceless vase by pretending to nonchalantly toss it around in the air and almost miss catching it several times. She never did break the vase, but when Mihoshi later reports to Washu on Doctor Clay, it turns out that the "priceless" vase was a forgery... created by Washu herself ages ago to make some quick cash. Of course, being Mihoshi, she immediately breaks the vase on accident.
* Tenchi Muyo! Ryo-Ohki spaceship, for example, looks like a cutscene from an early CD-based videogame.
* Tenchi Muyo! Ryo-Ohkis. Ryoko will have none of that, closes the egg up, shakes it, and fuses the two Ryo-Ohkis.
* Tenchi Muyo! Ryo-Ohki: Subverted in the first episode when Ryoko steps on a metal rake. She doesn't get hit in the face, instead she's fast enough to dodge and then smack the pole hard enough to bend it. This, however, leaves an opening for Tenchi to slice her wrist off.
* Tenchi Muyo! Ryo-Ohki wants, as it was their agreement with her that gives Juraian royalty their powers.
* Tenchi Muyo!, Ryouko punches a wall when it seems all hope is lost and Tenchi's going to be erased by a time paradox.
* Tenchi Muyo!. Sasami showed them some shoujo manga and tricked them into thinking that this was a traditional part of Earth romances. Thus clarifying something very important. Sasami is an evil, evil woman.
* Tenchi Muyo! Sasami to throw the match because he wants the whole ordeal over with. Sasami can't live with the idea of giving up and keeps going. Sasami wins, but the son is so impressed by her skill that he vows to keep practicing his own cooking until he's good enough to win three times in a row with his own ability.
* Tenchi Muyo! series came with keychains sporting HD versions of the characters.
* Tenchi Muyo!, set up in other-dimensional space and accessible through a door that is usually located under the stairs in Tenchi's house, but which can vanish or move as Washuu wills it.
* Tenchi Muyo! she knew the child would be killed if her people found out about it, so she had the embryo removed from her and placed into a device like this temporarily until she was in a position where she could have the child returned to her and give birth in safety. The result was their daughter Minaho, Tenchi's aunt.
* Tenchi Muyo! shows this also happens between Seina's oldest son and Ryoko and Ayeka's daughters, as well as Seina's second son and Ryo-ohki's three daughters, and Seina's youngest son and Mihoshi and Noike's daughters.
* Tenchi Muyo!, since he knew full well what Tenchi would do and what the likely result would be. He pretty openly goads Tenchi into opening the shrine, as he tells him that he can have the key as soon as he's able to take it from him through combat or trickery, and eventually Tenchi succeeds.
* Tenchi Muyo!, since it turns out to be his real face. It becomes more creepy as he becomes more desperate in the final battle.
* Tenchi Muyo!'s second OVA, the android Zero, having taken Ryoko's form and memories, is ordered to kill Tenchi due to how her emotional reactions (inherited from what she copied of Ryoko) are interfering with her mission of capturing Washu.

Reflecting on the order, she makes to stab Tenchi with a dagger, and the image cuts away to her agonized scream as we pull out from the room to the house, to the exterior galaxy...all the way out to Dr. Clay's ship hovering (potentially outside of conventional reality itself). However, the next episode makes it clear this is an exaggeration, as not only does this not wake up the entire house, but Tenchi sleeps right through it AND Zero plunging the energy dagger into his pillow inches from his head.
* Tenchi Muyo! strip had Washu make a camera that would show off everyone fifty years into the future. When she took the picture, the gang found out that the only two growing old were Tenchi and Mihoshi. Ryoko and Ayeka are ready to strangle the poor cop while Sasami sighs out that she wanted to grow old with him.
* Tenchi Muyo! suffers from these. Her first dream prophesies Kagato's arrival and the second tells of Tokimi's involvement with Tenchi. However, Sasami can never remember the dreams fully—even though she called out Tokimi's name in the dream, she tells Tenchi that a woman was taking her away and that she never seen her before. As well, they also tend to be very disturbing.
* Tenchi Muyo!, Tenchi and the girls go their separate ways at the end, but when Ryoko returns, she points out that the others are coming back to him because they missed the fun. Tenchi's melancholy prior to Ryoko returning makes it clear that he missed it too.
* Tenchi Muyo!, Tenchi's dad, Noboyuki, is shown to be this, going so far as to videotape his own son when he has Ryoko in his room in the second episode. This is downplayed massively in later editions.
* Tenchi Muyo!, Tenchi will wind up having multiple children by multiple girls of his harem.
* Tenchi Muyo than it looks on the outside. Essentially, the interior is pretty much as big as the owner wants it to be. A full size luxury resort and hotel, complete with wildlife park? No problem!
* Tenchi Muyo! that they give him a pass. That, and most of the time, it's usually Ryoko's fault. The worst he's gotten was being called a "naughty boy" by Sasami and even that was in jest.
* Tenchi Muyo!. The more ass you kick, the longer you live, plain and simple.
* Tenchi Muyo!, then has his android assistant (Zero) take her form and assimilate her memories, in order to spy on Washuu. Clay had intended to dispose of Ryoko immediately, once the replication was complete, but when Zero notes that a portion of Ryoko's memories was missing and couldn't be accessed, it piques his scientific interest again, so he begrudgingly decides to keep her alive.
* Tenchi Muyo! (the original OVA's, at least) seems especially put off by Ryoko's (and occasionally, Washu's) aggressive sexual advances. On the other hand, he seems more romantically interested in polite and reserved Ayeka, girlish Sasami, and spacey Mihoshi.
* Tenchi Muyo! the results are disastrous. She ends up giving up, though.
* Tenchi Muyo!, these abilities no longer apply, though she still drinks enough sake to kill a bear.
* Tenchi Muyo!. This also means that after being shot down, they can be regrown as long as the core tree survived.
* Tenchi Muyo!. Though this might just be a result of Ryouko's complete lack of any kind of education.
* Tenchi Muyo!, tries reading the giant snake monsters attacking her their rights.
* Tenchi Muyo!, two of Tenchi's housemates are revealed to be part of the three Choushin goddesses who created the multiverse they live in. Sasami merged with the goddess Tsunami when she was injured as a young child, while Washu simply sealed her memory and powers away in the three power gems that she gave to her daughter Ryoko. As of the end of the 3rd OVA series, their sister Tokimi seems to be joining in on the fun as well.
* Tenchi Muyo!, usually right before she's about to stuff Tenchi into some machine or another.
* Tenchi Muyo: War on Geminar changed the title for marketing purposes and to better establish it as a part of the Tenchi series.

* Tenchi Muyo: War on Geminar, everyone celebrates Kenshi's excellent cooking. They ask what his secret is, and he innocently reveals he crushes dried bugs into powder and sprinkles the food with it. The only one who doesn't freak out is the nature-attuned elf Aura, who says it's genius and she should have thought of that. Kenshi doesn't understand why everybody else is freaking out.
* Tenchi Muyo: War on Geminar has Kenshi Masaki, a hero whose only weakness is his apprehension of what might happen to him if any of his hundreds of admirers gets him alone. In almost all his fights, he dances around his enemies without the slightest effort; even if it looks like his enemy's actually strong enough to beat him, it turns out he isn't fighting all-out and a single word of encouragement completely turns the battle around. His insane power and endurance is a source of humor in-universe; at one point the headmistress of the school where he's working warns the many people who want to use him that they need to take care not to exhaust him, while behind her he's jogging along with all kinds of massive, heavy material. When she turns around to see him carrying a log roughly five feet in diameter and maybe fifty feet long as if it was a twig, she quietly says "looks like he'll be fine".
* Tenchi Muyo: War on Geminar tells her about an old custom about red strings symbolizing love, she gets really embarrassed and unsuccessfully tries to get the cord back. Later, she sees the necklace and finally realizes she has feelings for him.
* Tenchi Muyo: War on Geminar, Tenchi's brother Kenshi mentions all of Tenchi's girls as his "elder sisters", implying that 15 years after the OVA end, they are still around him.
* Tenchi Muyo!: Washu claims to be 'the greatest scientist in the Universe' and really is. She even invented tiny robot mascots to proclaim her greatness whenever she needs an ego-boost. Also insists on being called 'Little Washu' and being treated with all the indulgence due to a child, despite the fact that she is over 10,000 years old and virtually omnipotent, capable of suspending the laws of physics or even destroying the Universe if she so pleases. Somewhat subverted in that she is still fairly nice to the people around her and gets along with them fairly well.
* Tenchi Muyo! Washu created a pocket dimension to house a complete spa for use as the women's bathroom. The men got stuck with the rather small ordinary bathroom.
* Tenchi Muyo!: When Tenchi first meets Sasami, he immediately assumes that she's come from a planet called Sasami. Why he jumps to this conclusion is a bit of a headscratcher, though he was having kind of a bad day and probably wasn't thinking straight.
* Tenchi Muyo!, where episodes from three very similar series were broadcast in the same timeslot in seemingly random order.
* Tenchi Muyo!, where most of the voice actors do most/all of their own singing, some of them occassionaly have different singing voice actors.
* Tenchi Muyo! where the gang have to take care of Tenchi's baby cousin, Ryoko catches a dose of this trying to change Taro's diaper.
* Tenchi Muyo!, which allows Minagi, a clone of Ryoko, to spot Washu taking Ryo-Ohki to the fight site and be able to push the gang into realizing something's wrong. When they confront Washu, she ends up undoing the Amnesia (which pisses Tenchi off that she did so in the first place), but Sasami ends up undoing it on herself while they're gone.
* Tenchi Muyo!) while the final episode of the OVAs shows that she's not this patron saint of motherhood...
* Tenchi Muyo! who insists on doing everything a "traditional" way, and she's not above throwing her weight around when she thinks she can get away with it.
* Tenchi punched his friend Kazuhiko, who was twice his size, across the classroom to smash into the lockers in the first
* Tenchi Solution term for several different resolutions of a love polyhedron.
* Tenchi's, Tenchi's grandfather Katshuhito has elements of this as well. Although the two are distantly related, one can't exactly say it runs in the family (Tenchi missed out on it altogether).

* Tenchi Universe, a Juraian agent orders the Galaxy Police to capture Mihoshi and Kiyone after Mihoshi was listening to a conversation between the agent and the Galaxy Police chief, revealing that the GP had conspired with Jurai in order to capture Ayeka.
* Tenchi Universe and can't remember the entire thing, Ryoko pretty much gets off scott-free until the smarter Kiyone comes along a few episodes later.
* Tenchi Universe, Ayeka is nerfed to the point where creating barriers is her big power set, surrounded by tiny logs that can also unleash a painful electric shock.
* Tenchi Universe endures constant humiliation due to being partnered with Mihoshi, who is the personification of a ditz.
* Tenchi Universe has a dark version of Tenchi's sword. It looks more like a large bastard sword in energy form than Tenchi's more Katana like blade.
* Tenchi Universe is black with a red outline to contrast Tenchi's, which is blueish white.
* Tenchi Universe: It has its own section of the fanbase, while the critics and a lot of the fans consider it inferior to the original. Probably because of the changes in the characters.
* Tenchi Universe: Kagato had somehow ascended to the throne and framed the princesses Ayeka and Sasami for treason. Ryoko, already a criminal, was tossed into the mix for just being there; Tenchi, his father, grandfather and Washu were dragged in for breaking the girls out; and Mihoshi and Kiyone were dragged in for trying to help them.
* Tenchi Universe KAIN killed his mother and stopping KAIN before he can do so.
* Tenchi Universe, Mihoshi pilots a suit like this to chase down Ryoko. She does quite well the first time before Ryoko destroys it. When Kiyone enters the fray and gets Mihoshi to pilot a second, that goes out the window in an instant.
* Tenchi Universe Nagi shows up and wins it. However, as they escape, Ryoko swipes the money anyway, adding to their problem!
* Tenchi Universe Ryo-Ohki is in love with Ken-Ohki, a cabbit who belongs to bounty hunter and Ryoko's worst rival, Nagi. It's their love for each other that's keeping Ryoko and Nagi from killing each other.
* Tenchi Universe), she tried to say no, but the producers insisted that she try, believing that she actually could sing some since she was a capable vocal actress. Burchard hesitantly agreed to give it a shot, and she was given the song and told to practice. She did, but when it came time to recording, she nervously made the entire production staff sit as far back in the room as they could. They started recording, and the staff let Burchard get about half-way through the song before they finally believed that she couldn't sing. Diane Michelle ended up singing the final song.
* Tenchi Universe shows his mom Achika pulling more out of it by elongating it to the point where she could cleave the monster KAIN.
* Tenchi Universe. Since Mihoshi isn't exactly the brightest bulb on the tree, she can't remember the rest, thus making any attempts to take Ryoko prisoner risks violating her rights, leaving Ryoko free to crash at Tenchi's place without fear of arrest.
* Tenchi Universe - the creature KAIN had killed Tenchi's mom in 1976 and the gang has to go back to stop him.
* Tenchi Universe there is also Ken-Ohki, a white cabbit able to also transform into a spaceship.
* Tenchi Universe to successfully escape the Galaxy Police. After they recovered the stolen Yagami from two wannabe outlaws, Washu had Kiyone fly directly into the supernova, and on Washu's cue, Kiyone activates the engines upon reaching the supernova's surface, and they managed to take off at a high speed, safely away from the GP fleet.
* Tenchi Universe to this to Ryoko surviving all in the course of three episodes.
* Tenchi Universe, two teens steal Kiyone's ship in an attempt to become this. Too bad for them, the ship's rightful owners are on the galaxy's Most Wanted List...
* Tenchi Universe where Mihoshi tries to read Ryoko her rights. However, Ryoko destroys the device holding the rights and since Mihoshi isn't the brightest bulb,

Ryoko pretty much goes free because just arresting her would violate her rights.
* Tenchu 3: Wrath of Heaven. Ayame overhears a villain telling a woman "what a nice pair you have, but let me show you mine!" They are talking about poker.
* Tenchu. After tracking down the evil ninja you're pursuing... he declines to fight. His mistress, an untrained geisha with a dagger, instead confronts you. It may be possible to lose if you stand there, have almost no health left, and let her stab you, but you can kill her with one throw.
* Tenchu fans have been at war since the beginning on whether Ayame and Rikimaru are just partners, clan brother and sister, or secret lovers. The extra futon in what certainly LOOKS like Rikimaru's house in Tenchu Z suggests the latter.
* Tenchu features the doctor character Tesshu. While other characters use bladed weapons for their stealth kills, Tesshu uses only his fists, so how is he going to kill someone quietly? Well, by either jamming both hands into their back, pushing his whole fist into the bottom of their spine, breaking both arms and then their neck while watching them stagger, or even the truly ridiculous plunging his hand into their chest and pulling out their heart, then squishing it. About the only thing he does that is even conceivable is jab a needle into their neck and hitting vital nerves.
* Tenchu game operates like this. Only by playing through multiple times can you get the full story.
* Tenchu games, most enemies are simply different texture swaps of the same weapon moveset with only extra hit points. In the first game, for example, the weak Ronin and Rouban from early stages, the stronger Footsoldiers and Patriots in the middle and the end-game Manjisou and Shikabane Soldiers are all simply the same "sword/katana" set with more hit points.
* Tenchu games take place at night because it was easier on the PlayStation's processor.
* Tenchu has a set of three joke dubs (one per each character) that you can unlock, Rikimaru is after the jewels to get women, Ayame is trying to stop men from using the jewels, and of course Teshu is a homosexual chasing after a former lover, leading to one of the funniest lines: "you forgot to put the toilet seat up".
* Tenchu has done this a few times, having a boss who wields both at the same time. Usually he's a pretty horrible and limited swordsman, but if you don't kill him quickly he can open up some powerful combos on you with both the gun and sword.
* Tenchu introduced a new character named Tesshu who operated as a doctor by day and vigilante assassin for hire by night, making extensive use of his medical knowledge to make him a more effective killer.
* Tenchu is a field of M1 Garand rifles planted barrel-first on the ground with helmets perched on them.
* Tenchu is apparently an ordinary, hand-swung version — but nonetheless shares all of the features of the Grappling-Hook Pistol, including the ability to almost instantly pull you to the anchoring point. Must be a ninja thing.
* Tenchu, Lord Gohda is engaged in a swordfight with his uncle, who has led a revolt against him, and ends up knocking his uncle's sword away. Of course, being the good and noble lord, Gohda hesitates and lowers his weapon. His uncle then repays this kindness by pulling out a gun and shooting him. It is then that the player-controlled Rikumaru steps in, cuing a boss fight. After the fight, the trope occurs again, with Rikumaru poised over the uncle. Of course, being a ninja, Rikumaru slashes, but Gohda leaps in and takes the slash to his back. The uncle, touched by this, proceeds to scamper off and kill Gohda's wife and kidnap his daughter. Nice guy.
* Tenchu on the Wii and PSP, which ended up being the final game in the series.
* Tenchu: The Azuma village in part 2. Gohda castle got torched in parts 2 and 4.
* Tenchu: Wrath of Heaven in the second mission, Ayame effortlessly defeats two guards in tight quarters using just her blades, mostly while looking the other way. Since the game is primarily a stealth game, it is very difficult to fight multiple enemies without using special equipment like smoke bombs, grenades, or super shuriken.
* Tenchu, you can use this to become invisible in the water, which is slightly

jarring as the water is depicted as crystal clear.
* Ten Commandments done was create a sword for the specific use of Shiba, Haru's predecessor, which in its more powerful forms, would not work properly, if at all, when Haru himself tried to use them. The Ten Commamdmemts was eventually reforged so that Haru could use its full power.
* "Ten Commandments of Health" is a parody of "Ten Commandments of Love" by The Moonglows.
* Tenctonese cuisine is at its best when mimicking Earth food. Peanut butter and jellyfish anyone?
* Tenctonese like their meat raw, as they can't metabolize cooked meat.
* Ten Dead Men, producer Phil Hobden also plays Stone: one of the ten men protagonist Ryan is out to kill. Additionally, Hobden did his own driving in the scene where Stone is competing in a motor race.
* Ten Dead Men, Ryan grabs one of Franklin's thugs and uses him as a shield to soak up the bullets from the rest of Franklin's gang when he storms the tower where the Projects Manager is holed up.
* Ten Dead Men, Ryan kills Keller with a masonry hammer the Projects Manager had brought along as one of his torture tools. Later, one of Franklin's thugs attacks Ryan with a sledgehammer.
* Ten Dead Men: Ryan pours petrol over Franklin's sentry from the top of the tower. When the poor mook looks up to see where the liquid is coming from, he sees Ryan toss a lighted match down on top of him.
* Ten Dead Men, Ryan takes a souvenir from each of the men as he kills them. Most of them are body parts.
* Ten Dead Men, there is an extended sequence of Ryan gearing up before he storms the tower where the Projects manager has holed up with Franklin's gang. Viewers now learn that holdall Ryan retrieved much earlier in the film is filled with military grade hardware. And every weapon he takes from the bag gets used in the ensuing firefight.
* Ten Dead Men uses an electric drill to bore into Ryan's knee while he is torturing him.
* Ten Dead Men. When Axel tries to call his friend, not realising that he had fallen into the Project Manager's hands, all he can hear is some inarticulate gurgles. The Projects Manager them speaks into the phone and apologises that his friend couldn't speak more clearly, but he had just had his jaw removed. He then sends Axel a picture to prove the point.
* Ten Deadmen when it is time to transport him to the rest of the gang.
* tended to concentrate only on one kind of troop, resulting in the Samnite infantry-only armies and the Greek unsupported phalanxes being outflanked by cavalry, Parthian cavalry-based armies being unable to fully take on the Roman combined infantry-cavalry formations once the Romans adopted Parthian-style cavalry, and so on, with Rome's greatest opponents giving them trouble because they too had a similar approach (Hannibal's army included a heavy infantry phalanx, skirmishers, and a formidable cavalry).
* Tended to lose her clothes a lot as Miss Texas in the USWA in Memphis.
* tendencies come from being an actual child (later teenager) running around in the body of an unkillable 30-year-old.
* Tender Is the Night (1934) is set in France, but mostly portrays Americans of the era.
* Tender Is the Night. Largely to justify her bizarre behaviour and highlight the fractured nature of Dick Diver's life.
* "Tender Kisses" involves Carl having Urkel reading diaries of Harriet, fearing she's cheating on him, only to find out that Harriet wrote a fake diary, to elicit a response from Carl, and to test his trust for Harriet.
* TenderMilitary use freighter that can be used to extend the range of a fleet by carrying extra supplies (i.e., food, ammunition, fuel, etc.), or travels to a pre-planned rendezvous point to resupply it out in the field. Obviously they won't always be seen, because a fleet will tend to try to operate within its normal range, but occasionally it may need to go beyond those limits, at which point a

Tender becomes invaluable.
* Tender Tomboyishness, Foul Femininity and my partner is vain and full of herself.
* Ten Desires, and, second, you automatically use it if you die. This essentially means that you're denied from using a powerful attack as an actual attack, you need to memorize the best places to use it, and dying generally throws off your rhythm for around a stage.
* Ten Desires, even if the card in question isn't even in that character's version of the stage.
* Ten Desires, except that spreading Buddhism across Japan was only used to control the people, while "he" secretly pursued immortality through Taoism. Oh, and "he" was actually a girl.
* Ten Desires jiangshi/kyonshi in Yoshika Miyako; she is, however, presented in a way more reminiscent of an American zombie. Justified because of how much more common the typical zombie interpretation is, and Gensokyo literally runs on fantasy (although she is unable to bend her arms).
* Ten Desires, which fills the whole screen with nothing but creature bullets.
* Ten Desires who resurrected three days after his execution", acknowledging that the Abrahamic religions do exist outside of Gensokyo.
* Tendi considers P'jok (who doesn't appear onscreen) to be a snack, and she imitates the clawing gesture of a feline to further accentuate how "tasty" he is: "Meow!"
* Tendies Stories who terrorizes his family into giving him "tendies" (chicken tenders) in exchange for "good boy points" and tends to do horrific things when he doesn't get his way.
* Tendon Levey and the oversized, blood-stained honey dipper ("The Bloodydipper") which receives numerous mentions throughout his work and appears on a couple of his album covers.
* Tendril is the sole survivor of a dog attack. Her parents and nine siblings were all mauled and torn to pieces.
* Tends to be averted by the Eldar, who see this tactic as an act of barbaric cowardice. They also dislike it because they're already on the verge of extinction themselves, even though they believe that their racial demise will awaken the death god Ynnead, who will destroy Chaos forever and play this trope straight.
* Tends to be inverted with Bra and Panties matches. When the woman is stripped to her underwear, the villainous woman will be hugely embarrassed and try to cover herself up while the fan favourite will not be and will proudly show off her body. And if she wins the match (by keeping her clothes on) she'll usually remove her clothes anyway.
* Tends to be used by children when they need to make a surprise, in order to make the other child think they got a huge gift. Alternatively, they just got lazy/bored and put a small box in a shoebox.
* tends to fall on deaf ears. of Korra, in which numerous non-benders are given the power of Airbending and Tenzin is able to bring the Air Nomads back from the brink of extinction.
* tends to fight by imbuing both his magic and will into the earth around him to create living constructs. Not only do they reform into different constructs when broken, but a lot of dark magic tends to linger on things they hit, so for example a stone leopard can leap through a mist of dark magic and attack the caster, causing them to suffer the effects of said mist.
* Tends to handwave away the issues with a human shrinking to ant size, or even to subatomic size, with "Pym particles", though the suit needs to be closed when shrinking to avoid becoming a blob of undifferentiated tissue. Shrunken characters also retain their original strength, but it's inconsistent as to whether their mass is changed.
* Tends to happen in any fanfic, as the author will often put their favorite character(s) to the forefront, at times leaving the main character in the background or not even in the story at all.
* Tends to happen in any situation where one or both sides do not respect the red cross symbol. Notable historical examples include the German and Russian armies in

* Tends to happen in arguments (especially on the internet) where one or both sides aren't entirely sure what their
* Tends to happen in many nature documentaries, particularly if the behavior or animal is rarely seen or unusual.
* Tends to happen rather spectacularly every time PCs are permitted to be actually
* Tends to happen to the Dunphy children frome time to time. Luke and Alex missed quite a lot of episodes in the early seasons. Some fans suspect that their respective portrayers, Nolan Gould and Ariel Winter, were subject to child labor laws since they were under fourteen at the time.
* Tends to happen towards the end of any version of the Blue Knight saga in
* Tends to happen when you start using spells with the "Evil" descriptor in
* tends to prioritize coddling the bullies than helping their victims was hurting so long as she didn't do anything that threatened the illusion of 'peace' in their class.
* tend to attract the attention of the Fair Folk while granting no real defense against them.
* Tend to be more prominent in matches where the good guy actually loses to the monster heel - with one of the best examples ever being the famous
* tend to conspire to force him so it's possible he doesn't reject the change so much as he just hates himself.
* tend to have this persona as well, communicating with their spotters and delivering long-range fire after a calm "Send it."
* tend to prefer big, heavy weapons if in a modern/futuristic setting).
* tend to slide to the background likely got over half the screen time. The two are also used front and center in a disproportionately large amount of fillers in relation to the rest of the cast.
* tend to weigh the birds down when they're flying). The base stats for both sexes are exactly the same.
* Ten Earth Shattering Blows a special kind of bug, crushed and snorted, has an effect akin to cocaine.
* Ten Earth Shattering Blows there is a different type of mount for every country. Vezenians rides giant boars, people of the desert ride giant lizards.
* Tenebre, who murdered a girl in his youth to vent his sexual frustrations, and starts killing again when the new murders awaken his bloodthirst.
* Tenebre with Anne. The film does not initially follow her as the main protagonist, but there does come a point where she becomes the only person left for the audience to identify with and she ends up being the last one left to take down the killer, albeit accidentally.
* Tenebris mercilessly killed a couple of brilliant inventors who provided the rebellion with weapons, but they couldn't summon up the resolve to eliminate their baby and ended up giving her up for adoption. This actually is of some use to the plot, as the baby grows up and comes back for revenge.
* Tenel Ka prefers to have his arm replaced, he always keeps in mind this is a step in direction of Vader - "half human, half machine".
* Tenement Symphony, and did not raise any objections, though he did later say he felt like "a guest on his own record".
* Tenerife Airport Disaster, in which two jumbo jets collided with each other, killing 583 people, was a fog so thick that planes on the runway couldn't see each other, nor could the air traffic controllers in the tower see anything on the runway.
* Tenet - acid. A science fiction spy film, The Protagonist (he really is called the Protagonist in the film) journeys through a twilight world of international espionage on a mission that will unfold in something beyond real time. This involves inversion, which is progressing backwards in time.
* Tenet along with Reflective Vest of Authority (ironically just when the Protagonist comes up against a door he can't get through).
* Tenet: An "inverted" person moving backwards through time who touches their past self will cause both their particles to self-annihilate, so it's recommended for those who invert to wear fully enclosed clothing covering every inch of skin. This

causes the heroes at times to not recognize their future selves or allies.
* Tenet during the airplane heist, the crew uses chloroform rags and the security go immediately unconscious.
* Tenet features a twist on this: the Protagonist sees a wall with bullet holes and holds a gun up. Since the bullets are moving backwards in time, they reverse-fire back into the gun. This is weaponized later when Sator holds a hostage in front of a bullethole, until time reverses to the point where the bullet goes through their body into his gun.
* Tenet has the freeport system being used in this way by Andrei Sator. Assets such as art can be stored indefinitely in a secure warehouse in an international airport without the client having to pay import duties. It's explicitly compared to the Swiss banking system.
* Tenet. Inverted when the Protagonist explains to Neil what's going on.
* Tenet, seemingly for the no reason other than there needs to be a Protagonist.
* Tenet that, when combined with interlacing the fingers, identifies members of the eponymous organisation to each other.
* Tenet, the opening sequence set in Kiev was actually shot at the Linnahall concert hall in Tallinn, Estonia. Strangely enough, several other scenes shot in Tallinn were set there in the script, so this doubles as both an aversion and being played straight.
* Tenet to instantly acquire it even though the heroes could easily prevent this by just digging it up in whichever year between the present and the distant future they wish.
* ten forward facing torpedo tubes (by comparison, the larger US boats had six forward tubes and the German type VII and type IX U-boats, only four).
* Tengai Makyou by Chada (or Hiroi) or how the hell Chada got all these chronicles in the first place remains a mystery for everyone.
* Tengai Makyou': Suigetsu can summon paper shikigami to assist in combat; they stick around as extra party members, attacking automatically until they're 'killed'.
* Tengai Makyou, with a sign reading "King of Lake Tahoe" being reduced to "King Aho" after one of the villains is defeated.
* Tengai Makyou written by a P.H. Chada, a orientalist that worked at the Smithsonian Museum. In reality, Chada is a pseudonym for Ouji Hiroi, the real creator and author of the series.
* Tengen Toppa Gurren Lagann, although this might be because Simon neglected to howl "FINISHING MOVE!" before the attack.
* Tengen Toppa Gurren Lagann and attempting to function as a person and moving on. However, delaying in coping with his grief is unhealthy, taking a severe toll on his physical and mental facilities (it's implied that he has been neglecting sleep and not eating as much while also acting more aggressive). The lack of help from any of the team makes it worse. Simon is ultimately worked through the grief thanks to Nia's help and eventually finds the confidence to move forward once more.
* Tengen Toppa Gurren Lagann (and Gainax cranked the fanservice up in the movie).
* Tengen Toppa Gurren Lagann and Kamina. A Type 4 except most of his group came because of his sheer power of awesome. Kittan and Simon each get a turn with the magnet.
* Tengen Toppa Gurren Lagann and left on a landfill. She's completely oblivious to any kind of negative mood... which isn't a good thing when one of the cast members has just died.
* Tengen Toppa Gurren Lagann and otherwise perfect girl Nia, having just sampled the food themselves.
* Tengen Toppa Gurren Lagann, and that said insult was a response to the person facing her down, Adiane, telling her "You really know how to piss people off!"
* Tengen Toppa Gurren Lagann And the most fluidly animated scene in the series is a throwaway scene near the end of Episode 13 that's just Yoko and Simon looking at each other. The fluidity of the animation can be seen in their hair blowing in the wind.
* Tengen Toppa Gurren Lagann, and the series' theme in general: (Refer also to

introductory quote)
* Tengen Toppa Gurren Lagann And, to be honest, most of the stuff that is.
* Tengen Toppa Gurren Lagann answered questions from fans and, among other things, has claimed that Kamina is a virgin, Simon isn't, and Viral is a shark with feline genetics.
* Tengen Toppa Gurren Lagann appears to have a similar system in Ganmen. Simon describes it as grabbing the control sticks and the movements just come to his head... then it's never even mentioned again. Then again, Ganmen are Spiral-powered and it's entirely possible that they are controlled through the pilot's fighting spirit.
* Tengen Toppa Gurren Lagann are all named for the four chemicals in DNA, while Beastmen in general, as well as Lordgenome, all have a genetic-based name (Viral, for instance).
* Tengen Toppa Gurren Lagann are apt to find their robots powering down, which is ruthlessly exploited by the Anti-Spirals, using tactics designed to induce fear and despair to try and shake that confidence.
* Tengen Toppa Gurren Lagann are Spiralists, or sometimes Spiral Warriors.
* Tengen Toppa Gurren Lagann, as mentioned, is replete with Egregious Delays but also has plenty of Expository Delays and Shoe-Drop Delays. There's also a couple of deja vu delays in episode 8. Bring your own Kleenex.
* Tengen Toppa Gurren Lagann, as soon as Simon beats Lordgenome, all of the Beastmen's Gunmen instantly power down.
* Tengen Toppa Gurren Lagann as the laws of the universe, instead of the regular, boring laws of physics.
* Tengen Toppa Gurren Lagann as they are the ones who caused him to drive the humans underground.
* Tengen Toppa Gurren Lagann: A timid boy granted the key to a unique mecha grows into a hero who will liberate humanity from its oppressors through sheer willpower and passion.
* Tengen Toppa Gurren Lagann, At the Battle of Teppelin in episode 14. Dai-Gurren is about shot down by Cytomander, when a barrage slams into them from another direction. Cut to a huge army of lesser battleships and mecha, all hijacked by people from various villages who saw and heard of Team Dai-Gurren’s battle. This leads to a shot of the entire army arrayed and heading into battle against Teppelin’s forces.
* Tengen Toppa Gurren Lagann be referred to as "Kamina shades", no matter what character wears them.
* Tengen Toppa Gurren Lagann better, because while the Grapearls were the more advanced and were based in Gurren Lagann's specs, they were unable to use Spiral Energy, while the Gunmen had been designed specifically to fight that particular enemy. It was particularly demonstrated when a Mugann attacked Kamina City for the first time. The machine destroyed several Grapearls, while they were unable to harm it in the slightest, but when Simon and Gurren Lagann arrived, they managed to destroy it with some difficulty.
* Tengen Toppa Gurren Lagann. Both sides are powerful enough to use galaxies as mechas.
* Tengen Toppa Gurren Lagann, but is rational enough to walk away from a fight once he's exhausted every other option. This is the principal difference between him and Kamina. However, this isn't always a good thing. When Kamina and Simon were first fighting Thymilph, everyone was trying to convince them to retreat, before Simon himself points out they may need to this one time. However, Kamina (correctly) points out that they can't. If they did, they would be putting the others in danger because they'd be chased. This ends up with Simon taking advantage of a cliff to sink the Dai-Gunzan and win them the battle.
* Tengen Toppa Gurren Lagann, but looks like he's 10. Other characters his age have more realistic heights. He just has stunted growth.
* Tengen Toppa Gurren Lagann, but right at first they just stick around and watch the grownups do their thing.
* Tengen Toppa Gurren Lagann by Lordgenome. Since they're apparently not making any

more Beastmen, they'll eventually all die out (except Viral, because he's immortal) unless Beastmen have access to the cloning technology that Lordgenome used in the first place.
* Tengen Toppa Gurren Lagann, causing Yoko to look at the camera momentarily and wonder aloud where he gets his confidence. This is immediately lampshaded by panning out to show that she was talking to thin air.
* Tengen Toppa Gurren Lagann claims this is enough dakka, but is proven wrong as the movie adaptations contains even more dakka.
* Tengen Toppa Gurren Lagann completely averts it with the last major transformation of the series, which takes about one episode while all hell is breaking loose around.
* Tengen Toppa Gurren Lagann, converting it into enough spiral energy for the heroes to turn the tables on the Anti-Spiral.
* Tengen Toppa Gurren Lagann costumes. Reportedly, they've got one with Nia in the works, too.
* Tengen Toppa Gurren Lagann doesn't tickle your fancy, then maybe brawling out in a galaxy-sized mech against a similar enemy mech will...
* Tengen Toppa Gurren Lagann. Early in the series, Simon functions as the GIB while Kamina does the heavy lifting; but as the series progresses, Simon becomes the main pilot, while the role of the GIB changes from time to time.
* Tengen Toppa Gurren Lagann, episode 10, Kittan does this when Nia, whom he is interrogating under the impression that due to being Lordgenome's daughter she is an enemy, asks what "enemy" means.
* Tengen Toppa Gurren Lagann episode 11 contains a number of flashback-type sequences which resemble elaborate paper cutouts.
* Tengen Toppa Gurren Lagann, especially as it goes on (though the Parallel Works are Level 0).
* Tengen Toppa Gurren Lagann fandom has not insignificant sect of Simon/Kamina shippers, who call each other their brother. While it's a little ambiguous whether the characters actually are related, they're certainly close enough that it probably doesn't matter.
* Tengen Toppa Gurren Lagann first meeting. She comes down through the roof, firing at the enemy gunman, and he's instantly attracted to her. When he starts flirting, Yoko's baffled that he isn't running for his life instead.
* Tengen Toppa Gurren Lagann. Fortunately for them both, Simon can fulfill both.
* Tengen Toppa Gurren Lagann gained a lot of buzz through (bootleg) fansubs, U.S. licensee Bandai made the controversial decision to push out a sub-only DVD release as a stopgap rather than wait for an English dub to be complete and possibly lose business to piracy. They did eventually release a version with a (very well-regarded) English dub some time later.
* Tengen Toppa Gurren Lagann gets rammed by the Dai-Gurren and ends up having not only his ship fall, but a large amount of his minions with him.
* Tengen Toppa Gurren Lagann, gets some distracted students' attention by throwing a chalk so hard it gets embedded in the wall.
* Tengen Toppa Gurren Lagann had twelve-inch guns as well as a hangar for Team Gurren's Gunmen.
* Tengen Toppa Gurren Lagann: happens to the Spiral King in the prologue/parallel works.
* Tengen Toppa Gurren Lagann has elements of Trick Shot and Vaporizer. She carries an over-sized, high-energy sniper rifle with her wherever she goes..
* Tengen Toppa Gurren Lagann has explosions going even further over the top than the show takes most things. The very first thing you see after the opening credits? A galaxy blowing up. It sets the tone quite nicely.
* Tengen Toppa Gurren Lagann has had a number of extra animated shorts and side episodes produced for release on DVD sets or bundled with other products, including 15 "Parallel Works" music videos, a 12-minute episode bundled with the DS game, a video manga called "Viral's Sweet Dream," and a director's cut version of episode 6.
* Tengen Toppa Gurren Lagann has, just like its smaller forms, a Spiral Power gauge

installed. Now, at the start of the series this goes from blank to filled with a spiral of blue light, depending on how much Spiral Power the user is generating at the time. Later, this isn't enough, so the blue spiral is overlaid with a green one once it has been filled. During the final battle, the mecha eats a Big Bang and converts it to Spiral Power — the gauge goes from blank, through blue, through green, then a rainbow color which quickly fills up the spiral, breaks the glass, and continues on into the empty air!
* Tengen Toppa Gurren Lagann has more than enough for the both of them.)
* Tengen Toppa Gurren Lagann has the entire cast fighting for the universe... in a robot large enough to use galaxies as weapons, which they do quite often. It's implied that the universe they fought in may have been created by their own warping power, and so nobody was actually in trouble. It may also be a pocket dimension that serves as the Anti-Spiral's home universe.
* Tengen Toppa Gurren Lagann has the human villages deep underground. The planet's surface is overrun with monsters, and humanity has hidden away for so long that most of the people in Kamina's village question whether the surface actually exists.
* Tengen Toppa Gurren Lagann has the major theme of accepting and moving on after death. While a good value in real life, this might not be as good in a world where resurrection is possible.
* Tengen Toppa Gurren Lagann has this in the form of the "Multiverse Labyrinth". The underlying philosophical purpose, according to them is that the dimensional labyrinth recognizes the possibilities entertained by its victims, turning them into reality. As long as they are able to imagine alternatives, one can never escape from it, thus preventing the victims from utilizing spiral energy in the process.
* Tengen Toppa Gurren Lagann he also uses it to escape from a prison and climb a mech that is holding Nia hostage.
* Tengen Toppa Gurren Lagann, he's 18 years old and effectively a mature, well-versed leader in battle. Government, however, is another story.
* Tengen Toppa Gurren Lagann, he's actually on the verge of following Darry's example from the previous episode and breaking down in tears.
* Tengen Toppa Gurren Lagann, his name is pronounced like the normal, masculine Simon.
* Tengen Toppa Gurren Lagann homage, but is full to bursting with others. There's a reason why people have said that the show parallels trends in the mecha genre:
* Tengen Toppa Gurren Lagann, humans are called Spirals in the end. This term also encompasses all humanoid races that can use Spiral Energy.
* Tengen Toppa Gurren Lagann idea: drop-kicking Viral's Enki in the face.
* Tengen Toppa Gurren Lagann: In a manner of speaking—the daughter of Dayakka and Kiyoh is born with a full head of hair and generally looks many months old from the first.
* Tengen Toppa Gurren Lagann in a mech. Problem is he can never win a fight on his own, and is constantly getting saved by Simon.
* Tengen Toppa Gurren Lagann in order to fulfill her last wish to make the world bloom with flowers.
* Tengen Toppa Gurren Lagann) in the first half of the series, and on the building-mounted screens apparently all over the place in Kamina City in the second half.
* Tengen Toppa Gurren Lagann in the movie edition, where the titular mech pilots Super TTGL, which is the size of several galaxies (TTGL makes up about the size of Super TTGL's head).
* Tengen Toppa Gurren Lagann is actually shorter than most of the adult characters in the series. Its purpose is to take control of and combine with larger mecha, though it can fight on its own.
* Tengen Toppa Gurren Lagann is essentially a continuous series of Ham-to-Ham Combat scenes, with all moments of Kamina and Viral together on screen automatically topping the list.
* Tengen Toppa Gurren Lagann is joined by an entire army of humans in stolen Gunmen. Naturally, they're all Badass. Especially the scene where the entire force

rallies around the Dai-Gurren and they take off into a huge melee.
* Tengen Toppa Gurren Lagann is kind of a roundabout case, where it's revealed near the end that Boota's most precious wish was to have a humanoid form so he could be more helpful to his friends.
* Tengen Toppa Gurren Lagann is pastel blue and yellow in color, and the long hair running down her back resembles cotton candy in consistency.
* Tengen Toppa Gurren Lagann is pretty much based around providing this sort of motivation to the other characters. Hell, this could be considered basically the entire message of the series, seeing as all the incredibly awesome stuff they accomplish is caused simply by daring to be badass.
* Tengen Toppa Gurren Lagann is the chief mechanic for team Dai-Gurren and is responsible for the majority of the upgrades to the mechs and the battleship.
* Tengen Toppa Gurren Lagann is tied around the hilt for good measure. More swords are planted alongside Kamina's in the series finale for the members of Team Dai-Gurren who had died by that point, along with Nia's Wedding Ring.
* Tengen Toppa Gurren Lagann. It's bulletproof, too, if the first movie is to be believed.
* Tengen Toppa Gurren Lagann. It's just the nature of his character that he's most effective as a spiritual paragon.
* Tengen Toppa Gurren Lagann It turns out that Simon is the main character.
* Tengen Toppa Gurren Lagann. It went from the 50 ft tall variety in the beginning all the way to the size of a galaxy! What can you do when your opponent is also that size? Obviously you throw galaxies at them. Super Tengen Toppa Gurren-Lagann is stated to be roughly 3,5% of the size of the observable universe. Its only weapon? A huge energy-drill that's 10 times bigger than the thing itself. The Anti-Spiral counters by growing to 3,5% the size of the observable universe and wielding a 10 times as big drill... Yes, the final battle has over 77% of the observable universe occupied by mecha and their weapons!
* Tengen Toppa Gurren Lagann. Justified in that the Gurren Lagann can spawn drills from any part of it's body.
* Tengen Toppa Gurren Lagann, Kamina is thrown in the village lockup after trying to break out. He chills in the jail for a while until Simon shows up and says he found something interesting. At that point he casually snaps his wrist restraints and walks out.
* Tengen Toppa Gurren Lagann, Kamina proceeds to give the two one of these.
* Tengen Toppa Gurren Lagann: Leeron uses a number of small, quadrupedal robots to scan things.
* Tengen Toppa Gurren Lagann, Leite. They even have three kids together.
* Tengen Toppa Gurren Lagann makes this a literal thing: Spiral Power is generated by one's fighting spirit so as long as a member of the Spiral Race (aka humans) have hope, they can and most likely will win.
* Tengen Toppa Gurren Lagann, making this their first real appearance in the movie. "Unintentional" because this same line is present in the original series (which devoted an entire episode to meeting Kittan), but in the movie, it's made funnier.
* Tengen Toppa Gurren Lagann marry right after the Anti-Spiral War, as an example of the third type.
* Tengen Toppa Gurren Lagann mecha to Gurren Lagann with the same abilities and then some, the fact of which he uses for taunts.
* Tengen Toppa Gurren Lagann moments later in the series with Yoko, who is stated to be the favorite character of Atsushi Nishigori, the show's animation director.
* Tengen Toppa Gurren Lagann moments to top it off. In contrast, passive Simon and sweet Nia fall in love very easily.
* Tengen Toppa Gurren Lagann movie, Yoko pulls a pistol out of her hair while fighting Adiane.
* Tengen Toppa Gurren Lagann Nia at one point. It sucks to be a cute prepubescent girl in a world where apparently everyone got really skeevy because of the apocalypse...
* Tengen Toppa Gurren Lagann Nia back to life if he so chose but does not so as not to destroy the universe.

* Tengen Toppa Gurren Lagann Of course, since this is TTGL all it needs is some hot blood and a few drills to deal with the problem.
* Tengen Toppa Gurren Lagann of sorts, which comes off as a rather insulting fate for someone who saved the entire human race from extinction. And the Spiral Nemesis, the thing the Anti-Spiral were trying to stop from happening is still a potential risk that has a very real chance of transpiring and destroying everything. For such an idealistic series, the ending can be especially jarring.
* Tengen Toppa Gurren Lagann of the first arc, Lordgenome, is so badass that he exists in a constant state of Pastel-Chalked Freeze Frame. Except it averts the "Freeze Frame" part.
* Tengen Toppa Gurren Lagann on the side of Enlightenment. The ethos of the series having a very strong belief in the idea of progress and the ultimate perfectibility of the human (and beastman?) condition. The heroes may have "kicked logic to the kerb", but only with the aim of creating their own logic that works for them against all attempts by the anti-spirals to make them regress back to the level of barbarism; vehemently rejecting the idea that you can't evolve and progress without destroying yourselves. After the end credits, humanity - in league with several other species - is shown to have created a near-utopian society and on its way to show the universe itself who's boss.
* Tengen Toppa Gurren Lagann or he doesn't want to accelerate the death of the universe by using more Spiral Energy.
* Tengen Toppa Gurren Lagann, other characters (primarily Simon) start using it, culminating with the entirety of Team Dai-Gurren shouting it at the same time when the Tengen Toppa Gurren Lagann first appears.
* Tengen Toppa Gurren Lagann over her left eye and is intensely hot and impulsive, often letting her anger get the better of her and land her in sticky situations or taking out her frustrations on Viral.
* Tengen Toppa Gurren Lagann physically use a phone, just that she's not near hers at the moment.
* Tengen Toppa Gurren Lagann pilots find themselves seriously bored with their desk jobs.
* Tengen Toppa Gurren Lagann, plays this straight with its main character, Simon. Specially the first arc, where it's pretty much the whole point of the story.
* Tengen Toppa Gurren Lagann powers is literally the crux of the entire plot.
* Tengen Toppa Gurren Lagann (pre-time skip) is the same as Starfire mentioned below.
* Tengen Toppa Gurren Lagann quite frequently do the impossible, he's literally the best Gunmen pilot there is.
* Tengen Toppa Gurren Lagann: Realising that tremors caused by the Beastmen-piloted Ganmen led to his parents' deaths enrages Simon into fighting them instead of running away.
* Tengen Toppa Gurren Lagann respectively, resulting in the two shows combined being a tough act to follow for the mecha genre as a whole — in the decade since, no mecha show has managed to approach the popularity of either series.
* Tengen Toppa Gurren Lagann robot alike, but especially super. It's almost allegorical — view the page for details. (Warning! Spoilers!)
* Tengen Toppa Gurren Lagann: Rossiu, known by Kamina as "Dekosuke": "Forehead Boy."
* Tengen Toppa Gurren Lagann sends a huge wave of what looks like water at them.
* Tengen Toppa Gurren Lagann. Several characters explicitly compare Kamina to a volcano.
* Tengen Toppa Gurren Lagann's four arcs ends this way. The "castles" of the first three each become the good guys' headquarters for the next arc.
* Tengen Toppa Gurren Lagann's head sealed within a tube and plugged to the computers.
* Tengen Toppa Gurren Lagann short "Viral's Sweet Dream" is pretty much all about Viral's issues with this.
* Tengen Toppa Gurren Lagann should've been called "Steve Blum Somehow Manages to Make Leeron Even More Gay and Creepy Than He Already Was".

* Tengen Toppa Gurren Lagann. Simon and Kittan also show signs of this, although Simon doesn't become the official leader until Team Dai-Gurren are done rebelling.
* Tengen Toppa Gurren Lagann, Simon becomes full of self-loathing, angry and blame for it. After a battle that results in Lagann not working because of his issues, he ends up in a canyon where a Gunmen throws a container away. Opening it, he meets Nia. Because Nia is pretty, nice to him, and seems to have no understanding on what a human is, all of that angst is forgotten and he goes right back to being a dork when the two get to know each other.
* Tengen Toppa Gurren Lagann. Simon leads an army of rebels to destroy the evil king that's forcing humanity to live underground. The mission is a success, the empire is destroyed, and everyone lives happily ever after... until it's revealed years later that the king was keeping them underground to hold off a larger enemy in space. Guess what happens next?
* Tengen Toppa Gurren Lagann, Simon learns to start standing on his own, becoming rather like Kamina in the process.
* Tengen Toppa Gurren Lagann. Somewhat unique in that Kamina, the parental figure, completely lacks embarrassment while discussing this topic and doesn't actually know anything about pregnancy.
* Tengen Toppa Gurren Lagann's Super Galaxy Dai-Gurren was the Moon for awhile (not a typo).
* Tengen Toppa Gurren Lagann stage early in the show, although she had hints of it from the beginning.
* Tengen Toppa Gurren Lagann take over the airwaves and announce their plans for Absolute Extermination.
* Tengen Toppa Gurren Lagann takes place in something called Super Spiral Space, the space outside the galaxies, where "recognition is given real form". In other words, whatever they imagine exists, exists. Ergo: Your mind makes it real.
* Tengen Toppa Gurren Lagann than they did in the original series. The best example is probably Lordgenome, who goes from saying "OVERLLOOAAAAD!" in the original series, to "OOOOOAAAVAAALOOOOWWAAHHHHDDDDAAAAH!!!" in the second movie.
* Tengen Toppa Gurren Lagann that didn't air on television, where Kamina and Simon try to see the girls on the other side of the wall and Gimmy is confused by their order to "find a hole".
* Tengen Toppa Gurren Lagann that Kamina is considered crazy by his entire underground village for believing that humans once lived on the surface of the Earth. At the beginning of the series, some villagers are skeptical that a surface actually exists.
* Tengen Toppa Gurren Lagann that make up the Multi-Dimensional Labyrinth are created the instant they are perceived.
* Tengen Toppa Gurren Lagann that she used to deflect a bullet, but before she can get the finishing shot in, Adiane cuts her own tail off to escape.
* Tengen Toppa Gurren Lagann, the Arc-Gurren is used to house the population of Kamina City in space when the moon is on a collision course with earth.
* Tengen Toppa Gurren Lagann: The entire Gurren Brigade got once handcuffed with good ol' wooden boards, but that didn't deter Simon from digging with his Core Drill until recovering his Lagann.
* Tengen Toppa Gurren Lagann, The final battle between Team Dai-Gurren and the Anti-Spiral in the last few episodes takes place in space.
* Tengen Toppa Gurren Lagann. The Grapehippo is the director's favorite character.
* Tengen Toppa Gurren Lagann, the Gunmen are dropped in favor of the new Grapearls. It turns out that the Gunmen are still more useful against the Anti-Spiral proxies because they were designed specifically to fight them, as although Grapearls were based in Gurren Lagann's specifications, their pilots are unable to channel Spiral Energy through them.
* Tengen Toppa Gurren Lagann, the Gunmen were originally designed to fight Mugann, so they fare much better than their counterparts.
* Tengen Toppa Gurren Lagann, the humanoid shape is considered the best for using "spiral energy" making humans themselves the top level.
* Tengen Toppa Gurren Lagann. The main character also declares that if the odds of

success are "nearly 0%", they might as well be 100%.
* Tengen Toppa Gurren Lagann the majority of them don't have any talent for or interests in politics and they know it. Until there's ass to be kicked, they're content to just sit back and be figureheads for the ones who actually know what they're doing.
* Tengen Toppa Gurren Lagann, the mechanism behind this actually becomes a major plot point, as it also figures in a scheme to increase Jupiter's mass to the point where it could become a second sun.
* Tengen Toppa Gurren Lagann... then hurriedly tries to correct herself.
* Tengen Toppa Gurren Lagann; the old stock footage was used, so the wings vanished for that one move. Also, it is pretty obvious that the stronger Gurren Lagann mechs are vectored over the original footage for their Giga Drill Break attacks.
* Tengen Toppa Gurren Lagann, the original Gurren Lagann is a fusion between two machines called Gurren and Lagann.
* Tengen Toppa Gurren Lagann. There's also one recurring background member of Team Dai-Gurren (the wiki calls him "Old Coco") who is like this, although his skin tone is closer to a black person's than Lordgenome's is.
* Tengen Toppa Gurren Lagann: There was a direct manga adaptation, a School-AU spin-off, and a different AU-manga coming out.
* Tengen Toppa Gurren Lagann. The second half reversed this, by having the good guys introduce more and more powerful mecha to kick the enemy's ass, most notably after Team Dai-Gurren goes to space.
* Tengen Toppa Gurren Lagann. They also explode into explosive geometric prisms when destroyed. Later, the Anti-Spirals graduate to using spacecraft shaped like hands (Hastagry) and feet (Pada) with human faces on their palms and ankles, with capital ships (Ashtanga) that are one gigantic mass of faces and arms.
* Tengen Toppa Gurren Lagann, they always give the most badass screams ever while fighting. WHO THE HELL DO YOU THINK THEY ARE?!
* Tengen Toppa Gurren Lagann. They do it with a really snotty attitude, too, which adds insult to injury. And the reason? Paranoia that too much Spiral Energy will create the so-called "Spiral Nemesis".
* Tengen Toppa Gurren Lagann, they find that wiping out whole hordes of Mugann is surprisingly easy.
* Tengen Toppa Gurren Lagann. This Simon, while similar in appearance, is a lot cockier and more violent then his kinder canon self.
* Tengen Toppa Gurren Lagann, though, taking them from their villages' names (Kittan Bachika, Rossiu Adai, Yoko Littner, Nia Teppelin).
* Tengen Toppa Gurren Lagann to enforce his rule, combining a basic human shape with traits of various animals. For instance, Viral is part cat and part shark. In addition to giving them whatever extra abilities would be useful, they are all sterile, ensuring that they cannot possess Spiral Power, which Lordgenome is trying to suppress.
* Tengen Toppa Gurren Lagann to stab Adiane's tail, pinning it into the floor.
* Tengen Toppa Gurren Lagann. To the disappointment of some fans, the movies were never dubbed.
* Tengen Toppa Gurren Lagann trope to mecha fans, a lot of them will remember the former for taking said trope as a massive plot point.
* Tengen Toppa Gurren Lagann veers sharply into drama after episode sixteen, presses that throttle down, and then abruptly releases it for the last three episodes... only to slam it back down for its ending. Viewers were sharply divided.
* Tengen Toppa Gurren Lagann was supposed to be this and carry a tale of victory forever after being granted immortality by Lordgenome, but victory for the beastmen there was not, presumably he becomes a Living Relic.
* Tengen Toppa Gurren Lagann. Well, he already held it upside down when using it as a hammer; but of course, it was pointing towards him then.
* Tengen Toppa Gurren Lagann when they immediately try another barrage - but this one penetrates the barrier and causes serious damage. This is an example of the Anti-Spirals rewriting the laws of the universe, basically, to make "the impossible possible".

* Tengen Toppa Gurren Lagann, wherein the entire cast is near-naked for most of the episode.
* Tengen Toppa Gurren Lagann, where Simon and Kamina hail from. Kamina steadfastly believes in the surface world, much to the dismay of the chief, who only believes its existence once Yoko and a Ganmen crash through the ceiling.
* Tengen Toppa Gurren Lagann, where this is practiced in villages, planets and entire universes.
* Tengen Toppa Gurren Lagann), whether in a mecha or not, even disregarding that he's in the middle of a heated battle, completely ignoring the enemy's presence, much to the annoyance of everyone (save Simon, Nia, or Kittan).
* Tengen Toppa Gurren Lagann, which allows them to kick reason to the curb and come up with a better solution than the cynical one.
* Tengen Toppa Gurren Lagann while fighting Viral. Viral dodges; Kamina expects to win the fight when Simon comes back again from behind, but Viral dodges the second attack as well. Mind you, the previous episode played it straight.
* Tengen Toppa Gurren Lagann, who's at least seven feet tall and densely muscular. Even more so with Thymilph the Crasher, first among his four generals and literal 800 Pound Gorilla.
* Tengen Toppa Gurren Lagann with Boota and Yoko returns to her isolated life as a teacher and later principal. Considering the overall messages, this is pretty jarring.
* Tengen Toppa Gurren Lagann with him, even while in the middle of combat.
* Tengen Toppa Gurren Lagann, with "short versions" inevitably following after he loses his audience.
* Tengen Toppa Gurren Lagann would much rather drill a hole through destiny in the most awesome and over-the-top way possible than submit to it.
* Tengen Toppa Gurren Lagann: Yoko tears her long skirt when she needs to rescue a child stuck in a tree.
* Tengen Toppa Gurren Lagann: You stole a giant robot, making you the most dangerous humans on the planet? Good idea; now we've all done the same in imitation! What, now you've learned to combine them and wield superhuman power? We'll all start doing that too!
* Tengen Toppa Gurren Solvernia which utilizes its slimy tentacles to strike them and seize them.
* Ten Golden Rules of Online Gaming portrayal of the average person playing an online shooter. Accurate, but not something you should aspire to.
* ten greater demons, of whom only Rushu survives (having made off with the others) to function as
* tengu) are often portrayed to be clever, but not particularly menacing (unless it involves blackmail).
* tengu as a Paparazza. It seems to extend to canon in Double Spoiler, where Reimu reveals she's developed several spellcards specifically to counter the camera.
* Tengu. Every potential mate is a failure. Ataru is a pervert, Mendo turned out to be too pathetic and cowardly, Ryuunosuke wasn't really a man like she thought and Rei seemed like the one until she saw he was really an idiotic tiger-cow.
* Tengu Man was BUILT just last year, but he was DESIGNED as an adult.
* Tengu: Mountain-dwelling humanoids which either have long noses or resemble crows.
* Ten has never been hinted at having had sex with anyone, but he's quite attractive, which causes him to unwillingly
* ten hours long was created as as way to protest the fees charged by the British Board of Film Classification, by way of forcing BBFC agents to literally watch drying paint for 607 minutes.
* ten identical copies of Fred walk through the Flintstones' yard and reacts by sniffing his bowl of dino food, upending it in disgust, and running to hide in his doghouse.
* Tenille Dashwood has fought the autoimmune disease psoriasis since she was fourteen years old.
* Tenille Tayla has always been a little eccentric but it has yet to be revealed

what happened in Florida to turn her into the bubble headed dancer we call Emma.
* Ten Inch Hero mentions this by name, though it's used in reference not to extreme manliness, but rather disgusting male habits.
* Ten Items Or Less Jolene Blalock) so they don't get sued by Paramount.
* Tenjho Tenge is reported to be entirely self-taught, but was able to defeat a powered up Shin Natsume in a fight.
* Tenjho Tenge of the series to try and use the resonance effect to awaken the supernatural abilities of every person in the entire world.
* Tenjho Tenge, poor Masataka, despite being one of the most powerful characters in the series spends several of the early volumes being walked all over and generally mistreated by people, even if he could have beaten them with both hands tied behind his back. Fortunately, he starts to gain the respect of other characters as the series progresses, to the point where it is being hinted that he may be the key to resolving the plot of the entire series.
* Tenjho Tenge would count as this. He's the sole black member of the otherwise Japanese cast.
* Tenkaichi Budokai gives him a capsule and tells him water is so plentiful in the region that he doesn't need to buy any at all: he can just fill the capsule at a nearby spring.
* Tenkaichi, including Frieza Soldiers, Saibamen, and Cell Juniors, which are appropriately unimpressive, with generic moves and poor damage.
* Tenkai Knights co-production between Shogakukan-Shueisha Productions (Japan) and the Canadian toy company Spin Master.
* Tenka Seiha There are still commentors who use her "opinions" as a basis to skip the show. (Of course, they could just be in on the joke.)
* Tenka Shunmetsu Kokyuudan (roughly, "Entire-Empire Instant Annihilation Shot") a giant heat ray capable of vaporizing mountains.
* Tenka's upper body is covered only by his short jacket, leaving his chest and
* Tenko and the Guardians of the Magic featured pop-singer-turned-magician Mariko Itakura, a.k.a. Princess Tenko.
* Tenko Chabashira from the same game is played somewhat more straight, despite being
* Tenko Chabashira is a rare case of the ambiguity being on the heterosexual side. Tenko gets flustered when complimented by Kaede and is clearly infatuated with Himiko, which Tenko herself outright confirms. Additionally, despite the fact that she
* Tenko Chabashira, Mahiru's Expy in the third game, is also made from someone who
* Tenko Chabashira's protectiveness over Himiko almost directly results in
* Tenko clearly has feelings for Himiko, who doesn't reciprocate. Tenko attempts to bond with Himiko throughout the game and becomes very concerned when Himiko starts preferring the company of
* Tenko is a BBC TV Series about an internment camp for women in the far east during the second world war.
* Tenko is similar to Kaede in that her open, straightforward personality makes her very ill-suited for lying and Korekiyo even mentions he knew she was lying about
* Tenko often gestures with her hands held flat and fingers straight together, since she's a martial artist.
* Tenkuu No Shiro O Moratta No De Isekai De Tanoshiku Asobitai to ask for a flying castle.
* Tenkuu Shinpan (High-rise Invasion) a girl wakes up in a world of skyscrapers where she witnesses the violent murder of a man by another man in a mask. She soon realizes that she is unable to make it to the ground floor of the buildings and must make her way from building to building via suspension bridges precariously built seemingly at random between the buildings. She finds the masked people are there to cause distress on the inhabitants and either push them to commit suicide by jumping or by murdering them if they fail to do so.
* "Ten Little Bullets" was originally Gavroche's death song, but the
* Ten Little Gall Force as actors making a movie. At one stage, they're shooting

the scene where Catty fries herself acting as the conductor for a broken power cable. Catty asks the director if he's sure the wire's not live, and the director shrugs, so she grabs the wire... and then the director activates it, electrocuting her for real. He seems thrilled with the "reality" of the scene.
* Ten Little Indians, she changed the ending so that Vera Claythorne and Phillip Lombard both survive. It's helped by the fact that there are different versions of the poem the murderer bases the killings on, with different endings (one of which sounds much cheerier than the "hanged themself" ending actually used in the original book).
* "Ten Little Injuns" and numerous adaptations. The original "Ten Little Injuns" began as a minstrel song written by Septimus Winner in 1868, and describes a group of 10 Native Americans (here called by the derogatory term "injun") and, as different events happen—most of them dying of various circumstances—eventually decreasing down to one. The lone survivor ends up married. Various adaptations involve anthropomorphic animals (usually for family-friendly children's adaptations, although several of the original 10 still die or disappear of ambiguous circumstances), teddy bears and dolls, people (most often soldiers), and — in the racial sense — minorities.
* Ten Little Murder Victims: A group of people are stuck somewhere. One of them is a killer, the rest are potential victims.
* Ten Little Murder Victims: A group of people ends up somewhere, one of them turns out to be a killer, and they must find out which one before they kill everybody.
* Ten Little Roosters and everyone would rather just go and hide somewhere and wait for the cleaning lady to come and unlock the door in the morning so they can all leave.
* Ten Little Roosters later revealed that Miles Luna was a red herring for just about every possible victim until the end.
* Ten Little Roosters makes him be able to survive a night with a killer.
* Ten Little Roosters members end up getting plucked off one by one by a mysterious killer. Only one survives.
* Ten Little Roosters trope, uses this trope with all save one dead by the end of the series.
* Tenma mistakes Harima for a kappa after he saved her cat from drowning.
* Tenma's crush on Karasuma, since she doesn't really know anything about him because he's
* Tenma's larger scale plan is a world where robots rule the world and who are ruled by Astro himself.
* Tenma Sukuna, a member of the Yatsukahagi, can use his Taikyoku Law, Malignant Tumor Apoptosis, to negate supernatural phenomena or directly crush any supernatural being to the level of an ordinary human, completly sealing any supernatural power. His Law has only two weaknesses, it doesn't work on anyone with higher Taikyku level than him and if the target is a normal human he insteads gets crushed to the level of a normal human.
* Tenma tried to invoke this trope between herself and emotionless Kurasuma in the first manga volume, offering him to share an umbrella.
* Tenma wants to make food for her crush Karasuma and decides on curry which is his favorite food. Since she's a
* Ten Miles of Peach Blossoms: Bai Qian goes by several names over the course of the series. She uses the name "Si Yin" while at Kunlun Mountain, Li Jing calls her "A-Yin", and Ye Hua calls her "Su Su".
* Ten Miles of Peach Blossoms: Bai Qian is kidnapped and almost drowned on her birthday.
* Ten Miles of Peach Blossoms: Bai Qian jumps off Zhuxian Terrace, becomes a high goddess, and regains her memories of everything she's gone through before and after becoming mortal. Unsurprisingly, a drink is the first thing she asks for.
* Ten Miles of Peach Blossoms: In the war between the Celestial Tribe and Ghost Tribe both armies wear much nicer-looking clothing than is practical on a battlefield.
* Ten Miles of Peach Blossoms: Kunlun Mountain doesn't accept female disciples, so

Bai Qian disguises herself as a boy to get in.
* Ten Miles of Peach Blossoms: Le Xu is pregnant with Ye Hua for only a few days.
* Ten Miles of Peach Blossoms: Most of the characters have animal forms that they can change into at will. Bai Qian can turn into a nine-tailed fox while Ye Hua can turn into a dragon.
* Ten Miles of Peach Blossoms: The Heavenly Lord doesn't approve of Sang Ji's love for Shao Xin, so he has Shao Xin locked up and refuses to let Sang Ji see her.
* Ten Miles of Peach Blossoms: Xuan Nu starts out wearing bright colours, but switches to darker clothes after becoming a traitor and marrying Li Jing.
* Ten Miles of Peach Blossoms: Yan Zhi and Li Jing fall in love with Bai Qian/"Si Yin". Li Jing realises she's a girl at once; Yan Zhi doesn't.
* Ten Miles of Peach Blossoms: Yao Guang is a dark example. She duels Mo Yuan while wearing a long, flowing dress, and she's a good enough fighter that she's only defeated when he turns her own attack against her.
* Ten Minute History is essentially a compressed history lecture with very snarky delivery.
* Ten Minute Promotion - They're promoted for a moment, but events (or themselves) conspire to demote them right back into a position where they're back in the field.
* Ten Minutes in the Closet: Characters get locked in a closet together, romance and make out sessions ensue.
* Ten Minute Space Strategy, any planet with "ancient defences" trait gives in-battle effectivity bonus to any of your fleets on said planet.
* Ten Minute Space Strategy, asteroid fields that appear randomly on the map can be occupied with a fleet of fighters to boost your empire's speed of spacecraft production and facility building.
* Ten Minute Space Strategy: Bomber spacecraft are necessary in order to destroy enemy's colonies and, consequently, win the game. Without fighters escorting them, they are sitting ducks, however.
* Ten Minute Space Strategy (especially ones that have ancient defences on them), fighting within a radius of your military space stations and fighting in deep space with "space aces" trait all add to your effectiveness in battle.
* Ten Minute Space Strategy into permanent space stations which provide bonuses to nearby planetary colonies.
* Tenmon and frequent collaborator in every project he's been involved. Very fond of classical instruments (especially violin and piano) and poignant music, and the combination of said elements has become his mesmerizing signature style.
* Ten: Murder Island Meg Pritchard is this to a T. You pretty much pick up on this right off the bat, the second she steps off the boat. She's the last girl left at the end of the movie, and she's the only character to have a genuine showdown with the killer and win.
* Tennant, like everyone else, loved Sarah Jane Smith. Not only did he get to work with
* Tenn can very frequently be seen to fidget with his fingers, particularly when he's nervous.
* "Tennessee Flat Top Box", a #1 hit for Rosanne Cash, was previously a #11 hit for her father. You know,
* Tennessee's Farm Bureau Insurance has Charlie, a farmer who can do open heart surgery, answer any question, an even helped the Titans win a game after getting a call from the coach.
* Tennessee Tuxedo and Chumley apprehend a crossdressing bald eagle, removing his wig and kicking him out of his own home. Tennessee Tuxedo holds the box of Frosty O's cereal and the wig in his other hand and leans out the window, scolding the bald eagle. "Sorry Baldy, Frosty O's are for breakfast!" The bald eagle closes the window blinds on Tennessee Tuxedo, sending the box of cereal into the air as it lands in the eagle's hands. Tilting his head back, Baldy says, "Frostyriffic snacking, too!" and pours Frosty O's in his beak. Chumley watches the eagle and declares, "shaped like sugar-frosted donuts. Frosty O's."
* Tennessee Tuxedo and Chumley light fireworks and sparklers. A voice announces, "The first half was brought to you by..." A billboard appears, showing the stylized

"G" of General Mills. The announcer continues: "The big G cereals of General Mills, makers of the Goodness Pack for your choice of goodness." Next to the G is an image of the Goodness Pack, showing four cereal boxes. But Tennessee Tuxedo and Chumley have already lit a rocket, and are still holding on to it as it goes off, being carried forward and through the billboard, crashing through the G symbol.
* Tennessee Tuxedo and His Tales cave wall when he tries to brace himself that way. (Ironically, when he falls into a deep pit with walls too smooth to climb, he uses the gun's recoil to escape, shooting downward and propelling him up and out.)
* Tennessee Tuxedo and His Tales: Done by Commander McBragg in a flashback, in which he was a balloon vendor.
* Tennessee Tuxedo and His Tales: If any of Commander McBragg's tales are true (which is highly debatable), he would definitely qualify.
* Tennessee Tuxedo and His Tales: In the episode "Lamplighters", Mr. Livingstone is seen putting the finishing touches on a model of the Empire State Building made entirely out of toothpicks. As he stands back to admire it, remarking that it's taken an entire year to build, Flunkey barges into the room and bumps into him, pushing him into the model, which is destroyed.
* Tennessee Tuxedo and His Tales is an early example of this trope, being created in response to the "TV is a vast wasteland" speech.
* Tennessee Tuxedo and His Tales, Mr. Whoopee explained the conundrum of the week using a collapsible animated chalkboard he called the "Three Dimensional Blackboard", or 3DBB.
* Tennessee Tuxedo and His Tales, Tennessee and Chumley decided to go into the printing business. Their first customer was gangster Rocky Maninoff who wanted them to print up pictures of "Washington, in green ink."
* Tennessee Tuxedo and His Tales: Tennessee Tuxedo frequently says "Don't be ridiculous" when Chumley says something obtuse. Tennessee's ensuing thought would make as much if not less sense.
* Tennessee Tuxedo and His Tales would often restate exactly what someone had just said to him.
* Tennessee Williams, Brick's friend Skipper killed himself after drunkenly confessing his love, and Brick's own feelings are rather violently conflicted and ambiguous. The 1958 film strips out this aspect, which some critics have suggested leaves the central conflict of Brick's character somewhat muddled.
* Tennessee Williams is entirely based on the incident and the characters on his family.
* Tennessee Williams - that is, if you believe Brick when he vehemently denies they did "sodomy" together:
* Tennessee Williams, the protagonist is threatened with a lobotomy to stop her from telling the truth about her cousin Sebastian.
* Tennessee Williams they have called their lives thus far, it comes crashing down beautifully. Just ask Blanche (her white knight calls her too dirty to take to his mama!) or Laura (the Gentleman Caller even broke her favorite glass animal, the one thing that gave her joy.)
* Tennessee Williams, when the transformed Alma throws herself at John, she tells him that, "The girl who said 'no' [to his advances], she doesn't exist any more — she died last summer, suffocated in smoke from something on fire inside her." Unfortunately, it's too late for her, as John has gotten engaged to another woman.
* tennin, Heavenly People, that serve a similar purpose which may explain why they were used as a loan word for Judeo-Christian angel.
* tennis 2009: "I've said to him before, 'I'd love to hate you, but you're really nice.'"
* Tennis, and had just set a record streak of 31 wins at the French Open. His fourth-round opponent, Robin Söderling, was all set up to become yet another one of his conquests as the 23rd seed who had never even reached the quarterfinals of a major tournament before and had been steamrolled by Nadal in all of their previous matches. Söderling apparently hadn't read the script, however, as he proceeded to turn in the game of his life and defeat Nadal in one of the biggest

upsets in tennis history.
* tennis, a strong serve is this. Serving balls so fast that points end almost immediately without your opponent even being able to get their racquet on the ball makes for more boring viewing than flashy trick shots or long rallies, but it works.
* tennis before the deciding set, as it kept getting in her face during rallies. She went on to win the set and the match.
* tennis, considered a high-scoring affair with a 240-230 final score, lasts only 22 minutes, implying most matches don't last longer than 30 minutes. The possibility of a losing team's Seeker dragging the game out by not catching the Snitch and preventing his counterpart from doing the same still exists — which again raises the question of why Krum didn't do this in the World Cup final — but nothing like this is ever actually shown to happen.
* Tennis fans have been having fun for years with Roger Federer and Rafael Nadal, who have been known to be on very good terms with each other, with Rafa especially occasionally fanboying his rival, and the Spanish media even officially proclaiming them "sports married." (When they have an argument in public, on the other hand, the media starts crying about a "rift."). The
* tennis finals since they couldn't seem to go all-out against each other.
* Tennis for Two), creating the very first electronic game to have a video display (the first "video-game"). He stated before his death that he regrets being known for inventing the video game because he would have liked to be known for his work on nuclear nonproliferation.
* Tennis Hall of Famer and current broadcaster Todd Woodbridge learned the hard way to never speculate about a woman being pregnant when
* Tennis has given interviews in Serbian (his native tongue), English, French, German, Italian, Arabic, Spanish, Russian, and Portuguese, and has reportedly picked up some Mandarin and Japanese as well.
* tennis have defied predictions that they would never again return to top form after suffering injuries or having lackluster results too many times to count. The best example of this is when Federer and Nadal ended their 2016 seasons early due to injury and hadn't won a Grand Slam in over 4 years or 2 years, respectively, only to win 2 Grand Slams each the very next year.
* tennis like with Maureen Connolly (although her injury was non-tennis-related) and Mary Pierce.
* tennis, no less — but failed to reach the quarterfinals of any other Slam he entered.
* Tennis, nor is he massively built like other giants of the game like Nadal. He doesn't rely on massive serves, power volleys or other such tactics to win— just sheer skill.
* Tennis on Eurosport. Go to any forum of a particular sport that isn't Association Football (or Tennis obviously) and you are guaranteed to find that most European fans there absolutely despise Tennis for the sole reason that they've spent large chunks of the last 20 years wanting to watch their favorite sport but not able to, as Eurosport was preempting it with an overtimed Tennis match, usually from the lower rounds of some unimportant tournament. Cycling and Basketball fans are especially prone to fly into a rage from this.
* Tennis player Andy Murray has a reputation as being quite stoic and serious...until he lost in the finals of Wimbledon 2012, and had to fight tears most of the way throughout his final speech.
* Tennis player Darlene Hard, after being bested by the legendary Althea Gibson in the 1957 Wimbledon Singles Championship, not only was gracious in her defeat, but also shook her hand
* Tennis player Luisa Stefani was in the US Open semifinal when she suffered a freak knee injury. It ended her season but not her sense of humor, as that same day she posted Instagram stories updating her condition, one of whom had
* Tennis player Martina Hingis retired and unretired multiple times over the course of her career due to being plagued by injuries (and accusations of drug-taking later on). Justine Henin also infamously retired out of the blue in 2008 (in spite

of still being ranked No. 1 at that time), only to unretire a year later after Kim Clijsters made her own successful unretirement. She then retired for good two years later after being hindered by injuries.
* Tennis player most likely to fill the last spot of the semifinals after Djokovic, Federer, and Nadal show up for their reservations" role.
* Tennis player Rod Laver (a contender for the Greatest of All Time title) how he would go about beating current player Roger Federer (another contender) if they had been professional at the same time. Laver replied, "Hit him over the head with a tennis raquette."
* Tennis rivals, and good friends, Martina Navratilova (Tomboy) and Chris Evert (Girly-Girl). The various contrasts between the two played a big role in cementing their rivalry in the public eye, even as the two have kept a close friendship throughout the years.
* Tennis see a top 5 player at some obscure ATP 250 or WTA International event, chances are that a sizeable appearance fee was included somewhere. One specific player example of this would be former top-5 stalwart Nikolay Davydenko, who was quite upfront in admitting that he played in a lot more tournaments than he needed to solely for the additional money.
* Tennis Shoes Adventure Series — Maegen decides that radios would be useless, and brings mini chocolate bars and ball-point pens to trade to the Romans instead.
* Tennis Shoes, much to Jim's chagrin. Despite having saved the lives of some very important people, and aiding in the assassination of the evil king, very few people remember 'Jimawkins', so when he tries to show off for his kids, they are less than impressed.
* tennis shot to the top of the tennis world soon after and Roddick would never again win a Slam or hold the No. 1 position, but it's a sure bet that even if Federer hadn't been around to beat Roddick in four Slam finals, he would still have been doomed to fall short of Sampras's 14 Slams and Agassi's 8 in spite of being good enough to be included in the Tennis Channel's list of top 100 players.
* tennis star Kim Clijsters confronted him during the 2011 Australian Open about a text message that he sent.
* Tennis star Monica Seles was stabbed by a crazed Steffi Graf fan who resented that Seles had overtaken Graf as the world's top-ranked female tennis player. Fortunately, Seles survived and eventually recovered enough to return to playing tennis. Unfortunately, the fan
* tennis, the US Open between 1970 and 1974 implemented a sudden-death tie-breaker in which the first player to reach five points won the set. Since then, the US Open and most other associations have used a "lingering death" tie-breaker at 6-6 in which the first to at least seven points with at least a two-point lead is needed to win the set. Note that many tournaments won't use the tiebreaker for the final set, requiring a clear winner by at least two games. Starting from 2019, the Australian open will use a tiebreaker to ten points instead of the standard seven, and Wimbledon will use the standard seven point tiebreaker for the final set if it reaches 12-12 instead of 6-6. The French Open is the last remaining Grand Slam event to not use a tiebreaker for the final set.
* Tennis titles and in 2001 he personally thanked Federer for beating Pete Sampras who had been about to equal that record. Six years later Borg turned up to watch Federer equal the record and publicly congratulated him.
* Tennis was invented by Dr. Jonathan Tennis, who was trying to fuse the sports of badminton and Swingball.
* tennis who's fluent in Serbian, English, and Italian and can also speak passable French and German.
* Tenno as "killer." He also uses "surah," but that appears to be a more formal honorific.
* Tenno can be equipped with a melee weapon, primary ranged weapon, and secondary firearm. The former often sees just as much use as the latter two, especially with the right mods equipped.
* "Tenno heika Bannzzaaaiii!" or so the old Japanese war cry goes (Literally, "a

thousand years [of life] to the Emperor").
* Tenno (the player character faction), certainly betrayed the Orokin, but no doubt the ordinary citizens considered it an aversion.
* Ten novels that consist of a novelization of the original film and tie-ins to the original series.
* Tenn, who CB explained this trope to, wants to try this when Zim is investigating GIR's disappearance. Though as Skoodge points out, she seems to have misunderstood the concept, as she thinks that the "good" cop has to be the aggressive one.
* Tennyo, aka Billie Wilson, has other, even worse nicknames. Like 'The Scourge' and 'Stalker of the Stars' (or 'Starstalker').
* Tennyo, because she is powerful even by school standards, and (through no fault of her own, other than naivete) is a major trouble magnet.
* Tennyo dumped her. Maybe it's that she's so dangerous other students can get expelled just for fighting her. Maybe it's her combat final, where she nearly wiped out an entire city.
* Tennyo possibly destroying the planet. Tennyo's best friends have Plans A-Z, and Tennyo approves.
* Tennyo's greatest fear is that she might one day return to being the completely emotionless, ruthlessly pragmatic living weapon which the Star Stalker had been before merging with Billie.
* Tennyo tends to suffer from this. While her powers are ridiculously helpful at killing things dead, she has a BIT of a problem with the whole "holding back" deal.
* Tennyo. The test involved opening a box but to open that box, a hand must be sacrificed.
* Tennyson: "Cophetua sware a royal oath: 'This beggar maid shall be my queen'" (This was itself based on an old ballad, The King and the Beggar-maiden.)
* Tenochtitlan, capital city of the Aztec civilization, was mostly built of "floating gardens" constructed around islands in a large lake. The lake was later drained and what's left of the city is located in the middle of modern-day Mexico City.
* Ten of the twelve Israelites sent to spy out the Promised Land insisted that its people were too strong to conquer, even though they had God on their side. The people declared that it would be better to die in the desert than try to conquer the Land. God, furious, declared that they wouldn't enter the Land until every man who complained had, in fact, died in the desert. Cue 39 more years of wandering.
* Tenome after it tries to eat Shao Tzu for a while. It's implied that's how she gets her powers.
* Tenor Boy romantic rivals plot, the leads make mistakes and fall victim to the plots.
* Tenor Boy: The protagonist of many an opera or musical tends to have the highest register of all the male characters.
* Tenor saxophonist Warne Marsh died of a heart attack onstage in Los Angeles in 1987 in the middle of playing the standard "Out of Nowhere", allegedly right after he finished taking a solo.
* Ten Paces and Turn on cheating okay simply because Jack tried it earlier.
* Tenpenny is a corrupt, self-serving bastard who's behind some pretty despicable acts, but he's often highly entertaining and gets some of the best lines in the game.
* Tenpenny Tower and Rivet City get a pass due to sheer numbers and relative isolation, and in Megaton, the whole populace is armed and ready to fight any criminals within the walls, which themselves are a deterrent: the entrance is protected by an outer gate, a sniper, and a robot, and it's the only way in. The smaller settlements, however, consist of 4-10 people, three of which are would-be soldiers on patrol, max; it is worth noting that the settlement of Evergreen Mills did get overrun by a large raider group prior to the Lone Wanderer escaping the Vault. Still, how the Capital Wasteland can support so many humans without an food-producing infrastructure beyond a few Brahmin per village is a serious worldbuilding question.

* Ten / psychobilly than a lullaby, but the lyrics still have that certain nursery rhyme quality to them.
* Tenra Bansho Zero, who are widely (and largely incorrectly) considered savage monsters by the local humans. Perhaps needless to say, this little secret is not something the people in the know feel exactly inclined to share with the general populace.
* Tenrikyo followers believe their prophet, Nakayama Miki, ‘concealed’ her human form and still lives on. They still bathe her and feed her and read the newspaper to her; how they do it is not known, as it’s performed only by the Shinbashira (hereditary elite Tenrikyo clergy), which is a cause for a serious amount of
* Tenrou Sirius the Jaeger takes place in 1930s. Specifically before the World War II started.
* Tenrou Sirius the Jaeger. The independent terrorist organization, Hyakko Party also counts as this, as they kill innocent scientists because they're employed by the Vampires.
* ten Russian agents that had been living undercover for years if not decades posing as ordinary American citizens, trying to build contacts with academics, industrialists, and policymakers to gain access to intelligence.
* ten Russian sleeper agents arrested in the USA, in exchange for four people (also Russian citizens) who were being held by Russia on espionage charges.
* Tensai Bakabon debuted at the same time on different magazines and despite having very different styles they made Akatsuka a house-hold name in Japan.
* Tensa Zangetsu in chapter 420. After he stabs Ichigo with his sword during a battle with him he cries.
* Ten Seconds to Hell in post-war Berlin put half their salaries in a fund to be used by whoever survives the next three months in the job.
* Ten Seconds To Hell is about former German soldiers disarming unexploded bombs in Post World War 2 Germany and actually uses very realistic bomb disposal equipment and tactics.
* Tensei Shitara Slime Datta Ken -> "TenSura", although "Tensei Slime" has also been used.
* "Ten Session" takes place over the course of 10 weeks as Ted talks about his evolving relationship with his dermatologist, Stella, removing an
* Tenshi Hinanai too, despite the amount of damage she caused all because she got bored of
* Tenshi is also something of a Spoiled Brat, with emphasis on the spoiled. She also has such a silver spoon on her tongue that she was bored to death prior to the events in
* Tenshinhan uses the Kamehameha against Master Roshi at the 23rd Martial Arts Tournament after seeing Yamcha use it against him, stating explicitly that he can learns an attack after seeing it once. Although we only see him copy the Kamehameha and the After Image.
* Tenshirock powerful items. In early Season 3, he demonstrates his ability to make avatars say what he wants with voices that sound just like their players. He never gets to do anything relevant with that due to the true plot Season 3 revolving around someone else revealing a secret Tenshirock meant to keep under wraps, turning his attention to finding the culpirt.
* Tenshirock's mother, whose death is heavily implied to be linked to some mental condition she had. That notably enabled the father among the two to diagnose the same condition in one of his guildmates.
* Tension between Joey and Johnny colored much of the band's career. The pair were politically antagonistic, Joey being a liberal and Johnny a conservative. Their personalities also clashed: Johnny, who spent two years in military school, lived by a strict code of self-discipline, while Joey struggled with obsessive-compulsive disorder and alcoholism. In the early 1980s, Linda Danielle began a relationship with Johnny after having already been romantically involved with Joey. Consequently, despite their continued professional relationship, Joey and Johnny had become aloof from each other. Johnny did not contact Joey before the latter's

death, although he said that he was depressed for "the whole week" after his death.
* Tension-Cutting Laughter: Laughter that deflates the tension built up over a scene or sequence.
* Tension-Cutting Laughter (often): Laughing as essentially a way of saying, "Phew!".
* tensions, truth is, the two sagas are so different, they don't really step on each other's toes. And in modern times, true pop-culture geeks understand the economics of how TV and film projects get the go-ahead or not, therefore, fans of both works tend to look at the others' success as being a boost to their own favorite.
* Tens of millions of refugees fleeing south all at once is going to destroy the economy of any country in which they settle. With most of the northern hemisphere in ruins, along with the millions who have already perished, hundreds of millions if not billions more are guaranteed to starve to death or die of exposure and disease. Of course, the writers weren't going for realism. The whole movie is an unsubtle political criticism of the Bush administration.
* Tensou Sentai Goseiger and have come to pick her up (they just need her to help everyone fight.)
* Tensou Sentai Goseiger averts this trope, as the Warstar aliens are merely a scouting force send by the much larger Armada.
* Tensou Sentai Goseiger, but his attitude qualifies him for this trope.
* Tensou Sentai Goseiger. Each category also had some secondary elements involved; Land had Wood and Lightning attacks, and Sea had Ice, and Sky also had Lightning. Red also used Fire when teaming with the Shinkengers.
* Tensou Sentai Goseiger fits this to a T after he's seemingly destroyed he comes back as Buredoran of the Chupacabra then after that he comes back in the Vs movie as Buredoran of the Bloodbath and then is finally brought back as Buredo-RUN before he assumes his true form.
* Tensou Sentai Goseiger, Gosei Great, has a literal Eyepatch Of Power; it not only adds to the pirate look of the mecha, it allows it to detect and target enemies.
* Tensou Sentai Goseiger, Gosei Knight was able to block the blast and stop it from destroying the world, leaving Robogog furious that his ultimate weapon had been wasted.
* Tensou Sentai Goseiger is from the same race as their mecha are and therefore does not possess a human form. So in this case, it's a token nonhuman looking being in a team of human-looking beings.
* Tensou Sentai Goseiger Nozomu initially dislikes Hyde for his frosty, dismissive attitude, but warms up to him on seeing Hyde's determination to remain on earth and protect humanity.
* Tensou Sentai Goseiger suffer from this to some extent, though the Landicks are slightly less affected than the other three. They come from different sort of reality and didn't get to interact with people so much before being stranded on Earth. They get better through their stay.
* Tensou Sentai Goseiger - the actress, Mikiho Niwa, belongs to idol group Canary Club whose repertoire includes cheerleading.
* Tensou Sentai Goseiger: The Elephant Headder / Elephant Zord, part of an auxiliary zord that made its Sentai debut in a movie and later one appearance in the series, with Megaforce adapting only the later appearance.
* Tenspeed And Brown Shoe: One's a black ex-con artist on parole, one's a white ex-stockbroker who adores pulpy detective fiction, and they're private detectives!
* Tenspeed And Brown Shoe to boot, even though its initial ratings on Sunday nights were good enough to put the show in the Top 30 for the season — and it was a mid-season replacement to boot!
* ten sprouting from their bodies, plus a big one in front. Other Beholderkin have even weirder arrangements. One known as the Overseer is essentially a slimy tree covered in eyes.
* Tentacled Terror: Cephalopods, cephalopod-like creatures, and just anything with tentacles being portrayed as alien and terrifying.
* Tentacled Terror: Cephalopods, jellyfish, and just anything with tentacles being

portrayed as alien and terrifying.
* Tentacled Terror: Tentacles are a common feature of aliens, octopoid or otherwise.
* Tentacles of Doom: Ted says that all sorts of care and consideration go into the changing of the official class of holy relics. Cut to an office in the Vatican, where a priest idly presses a button on his computer keyboard and says "What about the Holy Stone of Clonrichert?" Second priest, not even looking up from his newspaper: "Whatever."
* Tentacoli is discovered when it pops out of the water and scares a guy trying pick up the fishing rod he dropped.
* Tentai Senshi Sunred, and they're the closest thing he has to friends since he retired.
* Tentai Senshi Sunred colleagues and the cellphone goes off, almost spoiling the hiding place (and making Sunred's colleagues mock what they think is his ringtone).
* Tentai Senshi Sunred never stop talking about food, deals on food, and what household cleaning products work best. This comes mostly from the evil organization's leader and his band of monsters, bizarrely enough.
* Tentai Senshi Sunred so it is unceremoniously revealed after Red's amicable archenemy spots a drab cardboard box with "Firebird Form" written on it in Red's closet, which is then pushed further back into the closet as soon as Red explains this trope to him. Viewers just get to see it in action in the opening credits sequence. The same thing happens with "Prominence Form" in season 2, but that doesn't even get a joke scene dedicated to it.
* Tentai Senshi Sunred, Sunred; dozens, if not hundreds, of fights later, Florsheim remains winless and are probably in the 'negative' column where 'evil acts' are concerned, spending most of their time volunteering in the neighborhood. Sunred, on his side, retired from heroics years ago and now has to contend with Florsheim being pretty much the only friends he has left.
* Tentai Senshi Sunred; Sunred won't even fight him directly because he'd look like someone bullying the elderly if he did.
* Tentai Senshi Sunred that turns into a fearsome, unstoppable werewolf-monster during a full moon. It only works as long as the full moon's rays are directly touching him, however, so when Vamp schedules the Sunred vs. Hellwolf fight to an overcast night his constant switching back and forth leaves him unable to fight in either mode and drives Sunred nuts.
* Tentai Senshi Sunred, the battles are hilariously one-sided and very rarely shown on-screen.
* Tentai Senshi Sunred: The ceiling monsters not only don't capture anyone but insist on making their presence known by nagging everyone else in the house. Amusingly, instead of a monstrous voice, their voices are girls from a JPOP group.
* Tenten kisses Haku in the heat of the moment after being promoted to Chunin. It's only after the kiss is over that she realizes that she did so in front of the entire village.
* "Ten Ten" was common in the video game industry (especially in Japanese games, like Capcom's arcades whose credits roll are usually about 90% pseudonyms) up through the beginning of the fourth generation, although the practice itself remained until at least 2005. In this case, the reason for not putting their real names on the product was not out of dissatisfaction with their work, but to prevent rival companies from hiring away their talent.
* Tenth Anniversary Collection' I've referred to in several strips) is left to the reader's imagination, where it's sure to be more outrageous."
* Tenth Avenue North mentions "look deep in my eyes" implying this trope in their song "Beloved".
* tenth of a cent). This is not much of an issue, because a) every station does it, and b) people buying gasoline either fill the tank regardless of the gallon amount, or fill the tank till the price hits a round number ... nobody who doesn't have some kind of psychological problem really cares whether the amount of gas they buy is an integer number of gallons or not.
* Ten thousand credits will net your civilian clunker a jump drive, with a mere 50

creds per landing to refuel, in
* Ten thousand years later, there is still a masquerade of sorts going on for most of the Imperium. Daemons and Chaos are more understood by most of the Imperium as theological rather than literal concepts, if at all. Information on Chaos, daemons, and the
* Ten thousand years prior to the events of Warcraft, the War of the Ancients ended in an event called The Sundering where the Well of Eternity imploded. Half of the world's landmass was destroyed and the remaining land was split apart into four continents and a scattering of islands.
* tenth the amount of salt daily that ponies put in a single glass of beer or cider.
* Ten Tigers From Kwangtung clean off his shoulders. Said villain is hanging from the ceiling by the legs, so when his head goes off it predictably comes with a waterfall of blood.
* Tent Of Blue., many questions that are aroused in the reader's mind towards the end are never answered at the end. How did Yvonne get her son, Anton, out of the mental asylum without Harold's consent? Never mentioned. Not once.
* Tentomu chu!! desu~ Group as magical girls, specifically the members of the titular unit "Tentoumu chu".
* tenuous alliance, exempting his body from mutilation and, according to Lakota custom, sending him to the afterlife as a hero. When the Oglala warriors celebrated their victory the following night, Crazy Horse himself sang a death song in honor of Private Metzger.
* Tenuously Connected Flavor TextThe flavor text is "story" and is segregated from the mechanics / game world / name of the item, a.k.a the "gameplay".
* Tenure for academics is not quite this, but it's very, very close. Although granting it is supposed to be based on credentials and accomplishments (and limit favoritism and arbitrary dismissals as well as foster loyalty), it's not uncommon for members of a tenure-granting board to try to block people they don't like from becoming tenured just because it means they'll be stuck with them as coworkers for the foreseeable future - sometimes decades.
* Ten was more chipper than Nine ever got but at the same time down-to-Earth and relatable to humanity more than any other Doctor...
* Ten, which was about mahjong being serious business, there was a character called Akagi which was an awesome old man who the characters feared and respected, the character was so popular the author made an spinoff prequel series focused on Akagi's early life, at one point he meets his match in an old man called Washizu, who was so popular the author made a spinoff series focused on Washizu's early life (yes, Fukumoto made a spinoff of a spinoff).
* ten whole years, while the Death-Eaters (Voldemort's followers) were 'punished' by becoming members of A-List society with high-level government influence. Sad isn't it?
* Ten, who wore a blue suit as often as his brown one and whose sonic screwdriver had a blue light. Thirteen wears even more blue than Ten.
* Ten Words of Wisdom, the four gods of TWOW — GreenTree, and the other three.
* Ten World Series have ended in this way, with the home team winning the last game on a walkoff. However, four of those occurred before Game 7, so those Series would have continued if the road team had won that game. Six World Series have been won in true Down To The Last Play fashion, with the home team winning in the last at-bat of a winner-take-all final game:
* Tenya Ida have this, thanks to Quirks that give them literal engines; Tenya's are on his legs, while Tensei's are on his elbows.
* . Tenya's family tends to have Quirks related to producing energy and/or materials, all of which come from internal reserves. One of Tenya's cousins can produce metal from her body, even items as complex as guns, but needs to eat metal to do so and regularly eats anything she creates to recycle the material. Tenya and his mother both produce energy from their bodies and require far more food than most to fill their reserves. Not knowing this actually caused Tenya's mother to

suffer malnutrition as a child, leaving her with significantly stunted growth.
* Ten Years After's biggest hit, "I'd Love to Change the World", was much softer than their usual hard-rock style.
* Ten years after The 8th Platoon. Its lyrics talk about a young girl crushing on an older man and hoping she can hook up with him in 10 years.
* "Ten years ago, a mermaid dreamed of life on land. Now her daughter dreams of the sea." —
* Ten years later, after the Republic of Texas was annexed by the United States (which triggered
* Ten years later, Keesha Ward and Jason Quartermaine. Their respective grandparents disapproved. His because of the frequent clashes that the two families had had over the years, hers because she feared that his family would eventually put their collective foot down and forbid Jason from seeing her. This never happened and both families warmed up to and accepted the relationship once they realized that each was a lovely person that anyone would want to be part of their family.
* "ten years later" versions of themselves... there's even official art of the characters together with their older selves.
* ten-years-old mage and teacher, the vampire, the demon-hunting mercenary) among his students end up bailing him out. Anime-only trope, in the manga he is anything but that...
* Ten Yori Mo, Hoshi Yori Mo. The heroine is being menaced by murderous thugs on top of a skyscraper when who should come along but a Bishie on a hang glider. A few lines later she jumps into his arms and they fly off into the sunset. No, really.
* Tenzen Yakushiji and is shown to greatly enjoy it, even going so far as to gloat about it towards opponents who thought they killed him.
* Tenzen Yakushiji is fine he can abuse this power as much as he wants.
* Tenzin. As adults, their relationship is still rather prickly. And even then, even Bumi and Kya are at odds as well. Fortunately, they get better.
* Tenzin becomes this when he follows Bumi's advice...which falls flat on its face very quickly.
* Tenzin before airbending for the first time near the end of Season 1.
* Tenzin has this relationship with his older siblings, Kya II and Bumi II. When they were children, Tenzin was very serious, while his siblings were rather rambunctious. In the present, Tenzin is
* Tenzin, his wife, Pema and ex-girlfriend, Chief Beifong whose past was so hostile that
* Tenzin seems 100% serious and proper all the time, but is very warm around his family and clearly cares very much for Korra.
* Tenzin, the last real practitioner of Air Nomad culture on the planet until his three (soon to be four) children grow up. This helps set up the "tradition versus progress" conflict that forms part of the story's core.
* Tenzy, too. Admittedly, a robot that started life as a heavily modified gun has low odds of becoming a committed pacifist.
* Teorema (1968): A handsome young man comes to stay with an upper-class family and awakens sexual desire in all of them, males and females, even the maid.
* Tepet Lisara also qualifies. Out of jealousy, she got her cousin, an actually competent officer, removed from command, and devised the strategy that effectively ruined her House's standing within the Realm. Though that particular failure is never realized, she is still
* Tephramancy: Ashes from a burned sacrificial victim examined for omens.
* TEPPEN divides its heroes and cards into four colors, or "elements", that dictate their playstyle.
* Teraformer. The thing is so big, that after you take it down with a vehicle, you have another fight on its wreckage with plenty of room to maneuver around.
* Teralogos News, because it's the present day from the perspective of the reviewer.
* Teranesia is a homosexual man. Evolutionary development is a core theme of the novel, so of course the novel examines the question: If facilitating reproduction

is the purpose of evolution, and homosexuals don't reproduce, then why does homosexuality occur naturally? The book doesn't offer a definitive answer.
* ter'angreal, so no Aes Sedai would even know how to make any weapons beyond the mundane. When the trick is rediscovered, it's by someone who hasn't actually taken the oaths yet.
* Teratorn birds did both get trapped in the tar on a regular basis while attempting to scavenge carcasses of other animals like ground sloths, horses, and camels- for every one large herbivore fossil found in the tar pits, there are roughly ten fossils of large carnivores.
* Teraurge. separate sea serpent-like females with no limbs whatsoever (and in the case of the latter, no eyes or ability to communicate verbally, despite clear sentience), and another insectoid woman who looks like a long-necked beetle with pretty blue eyes and hooked fingerless hands, with whom intimacy is very dicey owing to her skin being covered with a nausea-inducing contact poison. It's a weird game alright.
* Tercio infantry. This infantry formation dominated the battlefields in renaissance Europe for nearly two centuries. It was the combination of pikemen with very long pikes, and gunners armed with matchlock muskets. Their attack power was formidable, as nothing could stand in the way of a wall of advancing pikes, and the guns (a novelty on the battlefields) could punch through even the strongest armor at a close enough range. Their durability is also legendary: they had to move in a close formation, and they were the slowest unit on the battlefield, so they were specifically trained to march forward no matter the casualties. Actually, their only hope of survival was to keep on pressing forward, because a pikeman with his long pike is defenseless alone if someone with a sword comes too close, and the matchlock was both heavy, unwieldy, and took nearly a minute to reload. If they break formation, even a small cavalry unit can cut them all down. So the formation had to be able to take a lot of punishment, they could deal a lot of punishment in close and medium range, but they were horribly slow: a stellar example for the Mighty Glacier trope. (the tercio was made obsolete only when flintlock muskets replaced the matchlock: their better rate of fire and ability to mount a bayonet made the pike square obsolete)
* Tercio infantry were especially effective against the Ottoman Turks as the pikes could repel any cavalry attacks and the armoured front ranks were impervious against archery, and the Turks had no decent heavy infantry of their own.
* tercios that they would be paid a bonus for every enemy head they brought back.
* tercio the pikes were there to hold the enemy just outside pike range while the muskets were used nearly at point-blank range. The shooters would fire then countermarch, allowing them to reload while fresh shooters were brought forward to take their shot. The pikemen and swordsmen were there to cover the shooters and fix the enemy at point-blank range so the gunners could destroy them.
* Terence Hill. When one of the Mormons, during an actual battle, attempts to use Bud's trademark grapple, he keeps accidentally flipping the other guy 360 degrees — landing him right back on his feet. Repeat three times...
* Terence McKenna developed a theory that humans gained sentience and religion due to drug use, in his books. He also deliberately referred to Philip K Dicks works and suggested that the reason psychotropics exist was to free mankind from the black iron prison mentioned in Dick's
* Terence McKenna, in his book "The archaic revival" did not only depict a free love future, but also a free love past.
* Terence Rattigan. Ask any critic or theater buff in the '40s and '50s, and they'd probably list Rattigan — author of
* Terence Stamp also appeared in a subplot as terrorists that got cut.
* Terence Stamp (Mace Windu) in that one as well; his role was much expanded in the rest of the trilogy.
* Terence Tao started taking college-level math classes at 9 and received his bachelor's and master's degrees at 16. Breaking the mold of the burnt-out prodigy, he is still an active and notable mathematician in his forties and appears to have a happy family life.

* Terence Trent D'Arby, charted at an abysmal #61 and produced no hits, and it was all but downhill from there.
* Teresa Edgerton knows it (having servants and staff around constantly tends to eliminate privacy).
* Teresa Edgerton recounts how the religious group who raised him thought him a miracle: a Maglore appearing centuries after (they believe) the Maglore had been wiped out. Obviously, he had been transported through time for a purpose. Although he later learned that they were wrong about the wiping out, he did survive several things that should have killed him as a child, and he thinks it may have been his destiny that saved him.
* Teresa Edgerton stories, a villainess demands that the king's greatest knight fight for her as champion before she will consent to help his party. He explains that it's just a popular superstition that if you get the strongest knight, you win, that there is more in the combat. (She escapes before being brought to trial, making the matter moot.)
* Teresa Edgerton trilogy. They camouflage themselves by taking on the external trappings of whatever religion is currently in power.
* Teresa Edgerton use a calendar of nine forty-day "seasons", rather than months. The actual solar year is a bit longer than that, so celebratory "intercalary days" round it out every three seasons.
* Teresa is referred to as the strongest half-yoma warrior of all generations. Priscilla defeated Teresa and may have surpassed her, but she did it by using her
* Teresa McGee kidnapped two boys she had babysat with the intention of protecting them from their father.
* Teresa Teng recorded songs in her native Mandarin, Cantonese, Japanese and English.
* Teresa "Tessa" Testarossa gets this reaction when she introduces herself to Kaname's high school class in
* Teresa was even nicknamed for this trope. She was constantly displaying a patronizing smile. Even the number 1 of the time while Teresa was only a recent warrior could not bare this smile. Aside from her, several number 1 tend to have this kind of attitude, examples include Hysteria, Roxanne, Isley, Rosemary, Priscilla (post-awakening).
* Teresa Wright. It worked; she was nominated for that film in Supporting, and won.
* Tereshkova (the first woman in space) systems. Humanity's first and largest deep space station is also named Gagarin Station.
* Terezín, in what is now Czech Republic, was once a Nazi concentration camp called Theresienstadt. Built as a fortress to protect Prague, on the outside, it looked like a beautiful ordinary Eastern European town where culture and intellect continued to thrive. According to the Red Cross visits and a propaganda film, Theresienstadt looked like a pleasant urban community Hitler set up for the Jews as a reward for their services; but actually, it was a dire and filthy transit camp where Jewish victims waited for a short time before being sent to their deaths. Despite being called the Paradise Ghetto, it wasn't a real paradise.
* Terezi draws "a pointless chalk outline around the body, as is standard protocol" when investigating Tavros's murder. She misses the left arm.
* Terezi has been the butt of this joke, although she can usually get around her handicap. Notably, when she adds sunglasses to pictures of Dave, she always misses his eyes. Also, in the Act 5 finale, she points in the wrong direction when everybody's staring into the sky and is gently corrected by Karkat. It's also pretty common for Terezi
* Terezi introduces us to the scalemates, stuffed animals that Terezi pretends are alive. Of course, she then proceeds to
* Terezi is a special case: although she isn't born with psychic powers of any sort, her Sgrub title is the Seer of Mind, and she eventually develops the ability to
* Terezi kills Vriska to stop her from following a course of action that would doom all the other trolls.
* Terezi Pyrope wears bright red cat eye sunglasses, and Sollux Captor wears

heterochromatic shades. Equius Zahhak wears sunglasses with perpetually cracked lenses.
* Terezi tells Karkat about their "little moment" where she got close enough to him to
* Teri Hatcher and Howie Long (?) flirted in a series of ads for Radio Shack.
* Teri Hatcher) played Lois' mother Ella Lane in one episode, continuing a tradition of live-action Superman adaptations casting previous Lois actresses to play Lois's mother. Teri Hatcher's appearance is unusual for this trope: when shown, it is on a past recording, as Lois's mother is long dead by this point, and Teri Hatcher appears as she is now, and as the L&C version might appear today.
* Teri Hatcher Rhea, Queen of Daxam and mother of Mon-El, who serves as the main antagonist for the second half of Season 2.
* Teri Hatcher that many people thought the two were married. The commercials themselves were the usual "Dumb guy + Snarky Woman = Hijinx".
* Terinu, being deliberately genetically engineered to be even more aggressive than humans by their creator. The lead Galapados, General Gisko, subverts this trope slightly, being shown to be a loving and gentle husband at home who frets over his wife's pregnancy.
* Terinu combines old school YA science fiction coming of age, super powers, space pirates, a galaxy wide war story, cyberpunk style net hacking... WITH FURRIES!
* Terinu combine this with a dash of Religious Fundamentalism. In their viewpoint, they have a mandate from their gods to preserve all habitable worlds. The sentient races that happen to using them at the time were put there to serve Varn interests.
* Terinu declaring it was "Cheaper than letting them sit in a cell and eat up public funds"!), and just good old-fashioned corporate evil as isolated industrial facilities bind their workers through indenture and selling their souls to the company store.
* Terinu ends up losing his shirt when Gwen does her best to bandage up the nasty gut wound that tore it up in the first place.
* Terinu has the old "port in the head" method of cybernetic interface, but it's limited to expensive and specialized "Cybergliders" who run the risk of eventual brain damage even before you add in encountering hostile ICE. Everyone else sticks to either voice commands or keyboards.
* Terinu himself (you try finding shoes for guys with three toes) and Ninetta are the worst offenders. Not to mention every Vulpine not in a spacesuit...
* Terinu is specifically designed for ramming attacks, with a heavily reinforced prow and emergency safety harnesses for the crew. Of course her primary targets are lightly armed civilian freighters. Still, the comic's fans don't call her "Psycho Pirate Bitch" for nothing.
* Terinu name for the Varn Dominion's secret police/propaganda division, from a reader's fanfic, along with the idea that the Earth was beaten using a giant tractor/pressor beam to induce earthquakes and tsunamis.
* Terinu power sources for the Varn Dominion, and as such were designed to find service pleasurable.
* Terinu start out as petite and cute when they're young, but upon reaching adulthood they gain the same bulky musculature as a male. Ferin does and bucks, on the other hand, retain disturbingly small and cute their entire lives, even as they sported spiky horns and tails.
* Terinu team. At least a couple of fanfics by other authors have crossed over OC's, and a couple of bits of Fanon were incorporated into the main storyline by author Peta Hewitt.
* Terinu Teri's race were uplifted from alien animals by the Varn for their ability to generate massive amounts of electricity.
* Terinu that in Matt's case this was distinct improvement over his previous situation.
* Terinu that they were bringing "Civilization" to the Earth when they invaded in the backstory. Never mind the Ferin being viewed by every antagonist as a resource to be harvested and not a free thinking race in their own right.
* Terinu the Varn used this as their justification for conquering most of the

sentient species in known space. When they tried this on humanity, who was already more advanced than most of the Varn's previous clients, we fought back and incited rebellions among the other races.
* Terinu: The Vulpine are a people who divide themselves into Farmer Lords (the Rulers), Military (the Fighters), and Commoners (everybody else). There's some give to the system, with Commoners able to marry up into the Farmer Lord class, usually by gaining recognition during their mandatory military service.
* Terinu to go after them, in order to save the dying Galapados clones.
* Terinu wants to restore the Varn Dominion. All that involves is the capture of the titular character and the persuasion of all the races that the Dominion had once enslaved to join up again. By force, if necessary.
* Terinu when his Bion abilities activate when he's drugged and kidnapped.
* Teri the paper bear and Sarah the ice cream cone often get these since season 3; respectively,
* Terkel In Trouble (both of which were critically panned, even in their respective countries, Scotland and the UK). Not helping that the US dub, while not being as terrible as people say it is, is widely considered to be rather lousy to most people.
* Terkel In Trouble, Denmark's darkly humorous first CGI animated film.
* Terkel In Trouble (which serves to establish how spineless Terkal is, which we see firmer evidence of later on), and so on. It's not until after the wedding scene half an hour in that the plot really starts, and once Terkal is doing things it's a lot easier to care about him.
* Termagant:, claimed that the Muslims worshipped an 'unholy trinity' of Muhammad, Apollyon, and Termagant. As time passed, clashes between the West and the Muslim world continued, but the idea of 'Termagant' as an evil trickster deity was forgotten. The term is still used nowadays to describe a violent woman, but even in that context, it's dark and obscure, even more than the original meaning of the word.
* Terminal 1 of the Charles de Gaulle Airport in Paris, which opened in 1974 and looks like it.
* Terminal Avenue, the Peace Officers wear robin's egg blue uniforms that make them sexless and anonymous.
* Terminal City — use this trope, with a heavy dose of savviness and a pronounced tendency to pun. Character names like Tess LaCoyle and Erik "the Red" Haring are among the less egregious.
* Terminal has Melissa Turnbridge, murdered 30 years before the book's events. As the opposition for the book includes the three then-teens who raped and apparently murdered her, as well as the man who tried to hide the body, this inevitably comes up.
* Terminal Lance had a few comics about various types of "POGs", typically admin troops and "Water Dogs" (Marine plumbers. Someone needs to make sure there is fresh drinking water.) Representations of these troops varies from obnoxious to merely being definitely-not-grunts but otherwise inoffensive.
* Terminal Lance. He chose jail, but had slept with the judge's daughter...
* Terminal Lance instead of being the one giving the chewing-out to the lower-level enlisted. The title for that page is, to make the point of the strip obvious, "The Bigger Fish".
* Terminal Lance. It's gotten to the point that Abe has gotten his Lance Corporal insignia tattooed on his back.
* Terminal Lance occasionally notes that Marine dress blues turn even the ugliest most undesirable men into irresistible chick magnets.
* Terminal Lance take this position from time to time, though the author sometimes take the point of view of civilians and criticize the military and service members as well.
* Terminal Lance that he has absolutely no idea what serving in peacetime is actually like (he had already mustered out by this point).
* Terminal Lance that one guy with a ten-gallon hat and a Texas drawl.
* Terminal Lance that this is essentially because it feels like jerking off to a

family member.)
* Terminal Lance. When the strip isn't going off in some wildly unrealistic fantasy arc (e.g. "Revenge of the Dependapotomus"), it's simply a vehicle for relating what Marines think and feel during the—often ridiculous, but very real—events of military life.
* Terminally Exclusive Club: When a group has a set of requirements that are (or will become) impossible for new members to fulfill
* Terminally Ill, who have been through all of the other options, and nothing works, and they'll die anyways - they might want an end to their pain.
* Terminal Mutation for just a few of the possible causes. Examples of this form should be placed on their respective pages unless they are particularly noteworthy as transformation horror as well.
* Terminal Reality's logo normally depicts a frightening, ghostlike face against a black background with the company's name below it. In
* Terminal Velocity) Ceres that has been sent on a collision course with Earth.
* Terminal Velocity had the launch scene (complete with caution sirens, and launching from out of a rotating space station) when the game is first started (since the player continues flying between each mission without returning to base or even docking).
* Terminal Velocity has one mission in which you must stop the (former) asteroid Ceres, that has been fitted with an engine before it crashes against Earth.
* Terminal World, a mutiny is planned against Ricasso, the leader of the Swarm.
* Terminal World are sapient robots that have learned how to supplement and replace parts and systems damaged by the zone shifts with more error-tolerant biological tissues. While they aren't great at making or maintaining these tissues themselves, they have found that these materials can be easily harvested from living organisms as needed. Humans in particular have large amounts of useful neural tissue inside their skulls, for instance.
* Terminal World has "Tectomancers", who have mental control over the borders between the different technology levels. This is presumably derived from tectonic plates. However, "tekton" is Greek for "builder" (tectonic plates are the plates from which the Earth is built), so Tectomancy may mean ... something different from what the author intended.
* Terminal World is kicked off when an angel wakes up in Dr. Quillion's morgue with a message for him.
* Terminal World, is set in the far future on a planet hinted to be a terraformed Mars.
* Terminal World, tectomancers are regarded with fear and suspicion by the superstitious and must conceal their distinguishing birthmarks or risk being burned.
* Terminal World, the laws of physics break down enough that anything entering it ceases to function, including living beings; the ground of the Bane is a lifeless desert.
* Termination Shock and AI. Fortunately a probe stumbled upon humanity and alerted the galactic community in time to save them from hostile robots.
* Termination Shock when a heavily armed multi-species charitable organization dropped out of hyperspace over Mars and evacuated the survivors.
* Terminator 2 3-D: Battle Across Time go up in an elevator before reaching the climatic scene in Skynet's central core.
* Terminator 2 3-D: Battle Across Time, Kimberley is killed when the T-1000 very casually and effortlessly chokes her to death within seconds.
* Terminator 2 3-D: Battle Across Time loses its head when the good T-800 tosses a Hunter Killer drone at it.
* Terminator 2 3-D: Battle Across Time movie in the pre-show, one of those clips being Sarah's nightmare of the nuclear destruction of Los Angeles. When the show was brought over to Universal Studios Japan, the Los Angeles clips were omitted, so as to not remind Japanese guests of the atomic bombing of Hiroshima and Nagasaki.
* Terminator 2 3-D: Battle Across Time, this is The Terminator's response to John Connor's repeatedly telling him which direction to go.

* Terminator 2 3-D: Battle Across Time uses the Hunter-Killer as a weapon by throwing it at an attacking T-800, which causes its head to launch into the air.
* Terminator 2 has a benevolent version of this where Sarah Connor and friends are on a mission to destroy all evidence of Skynet artificial intelligence technology to prevent the billions from dying when the system instigates nuclear strikes worldwide.
* Terminator 2: Judgment Day actually fits this trope. Even with the dual Terminators, a lot of the film still recycles plot points, elements, and even lines from the original.
* Terminator 2: Judgment Day after it came to their ranch looking for the Connors. This scene was cut from the final version of the film.
* Terminator 2: Judgment Day: A gas tank does explode after a crash, but that's only because a live wire sparked next to the leaking fuel. (Also impossible, diesel fuel doesn't explode even when a blowtorch is pointed at it.) Averted later during the Cyberdyne shootout, where the T-800's minigun does not ignite any of the police cars it's fired at.
* Terminator 2: Judgment Day a grenade launcher, his HUD notes "0.0 Casualties."
* Terminator 2: Judgment Day. Also, they completely overlooked the fact that the US government likely had records on Dyson's research, and simply had a team working on it in secrecy beyond what could be researched by the likes of Sarah and John Connor.
* Terminator 2: Judgment Day, and all the efforts in the second film to stop apocalypse were pre-destined to fail.
* Terminator 2: Judgment Day) and attempting to bomb a computer factory to stop the apocalypse all by herself.
* Terminator 2: Judgment Day, and cannot be stopped. Each encounter with it is merely trying to slow it down and escape it for the time being.
* Terminator 2: Judgment Day and reset the switch, allowing him to learn and function as more than just an automaton.
* Terminator 2: Judgment Day) and T-800 (ageless, being a robot, but looking like a man in his 40's) develop this kind of dynamic.
* Terminator 2: Judgment Day are to consider that Sarah is a complete loon and what she spouts isn't real (and John, who grew up around her, is pretty bitter about it) but they immediately come around when they encounter the Terminators.
* Terminator 2: Judgment Day, as a double rather than using CGI to achieve the same effect. In addition, the toddler in the nightmare sequence is Hamilton's actual son.
* Terminator 2: Judgment Day, a terror-inducing droning sound plays in the background whenever the T-1000 makes an appearance.
* Terminator 2: Judgment Day, at one point Sarah is trapped by a SWAT team in a clean room. John, watching on cameras, declares there's no other way out of that room. So the Terminator punches through a wall and pulls her to safety. Then he blasted a hole through another wall with his grenade launcher.
* Terminator 2: Judgment Day back in time to her present day) that the person most directly responsible for the creation of Skynet is a Cyberdyne Systems engineer named Miles Dyson. She tries to assassinate Dyson to prevent Skynet from ever existing. Notably she can't bring herself to finish him off, instead collapsing into tears when she realizes she's about to kill a husband and father who hasn't actually done anything wrong.
* Terminator 2: Judgment Day because her left arm is injured was one way to show that off.
* Terminator 2: Judgment Day, but software which was able to infiltrate the Internet, which is decentralized and much harder to destroy.
* Terminator 2: Judgment Day by 1 million points for every successful loop. Unsurprisingly, competitive players will frequently try to spam this for hundreds of millions of points in a few minutes.
* Terminator 2: Judgment Day by standing between the escaping heroes and a pursuing SWAT team, hand-holding a heavy piece of wreckage over a detonator switch as his last labored breaths flutter from his bullet-riddled body. It also shows that he

doesn't really want to kill them, as he warns them to get out.
* Terminator 2: Judgment Day can do everything a human can and a lot more, although that 'more' differs.
* Terminator 2: Judgment Day, can have its mass disrupted and slowed by even small arms fire, with stronger weapons like shotguns and explosives able to blast apart its structure, though it will reform within seconds.
* Terminator 2: Judgment Day, due to Williams leaving the industry several years earlier.
* Terminator 2: Judgment Day fails to get out of the asylum due to good behavior, she attacks the doctor who doesn't believe she's actually changed. After she's restrained, the doctor looks at the screen (that is, the camera that they set up to film the interview) and makes an aside: "Model Citizen..."
* Terminator 2: Judgment Day: first he cuts off the outer flesh of one arm to prove he is what he claims to be to Dyson, then he gets shot up by the cops and beaten up by the T-1000. By the end, he's been impaled through his torso, his legs barely function, one of his arms is completely torn off and a large chunk of flesh is missing from his face and his chest:
* Terminator 2 Judgment Day for the Sega Genesis, enemies are described at the end of a level has having been "immobilized" due to "non-fatal wounds." Despite being shot. In the chest. With a shotgun. At point blank range. Of course, this comes from a joke in the movie: John Connor tells the Terminator not to kill anybody, and so the Terminator shoots a man in the knee. ("He'll live.") Doesn't explain how a chest shot could be non-fatal, though.
* Terminator 2: Judgment Day, from the arrival of the terminators, to the final showdown, about 36 hours passed.
* Terminator 2: Judgment Day had a two-keyed lock to access the vault where the arm and chip were kept.
* Terminator 2: Judgment Day has a scene where Sarah blasts a hole through the T1000's torso, where the audience can see Sarah through the torso-hole... right before it reseals itself a few seconds later.
* Terminator 2: Judgment Day has several, notably the brief layover at the Mexican farm where Sarah ponders the nature of The Terminator, and how much of a father figure he has become to John. Also the "why do you cry?" scene happens here. The Director's Cut adds a few more to the movie, including Sarah's dream about Kyle, John and Sarah removing the "read-only" block from the Terminator, and John trying to teach the Terminator how to smile during a meal stop. They add several layers of depth to the movie and its themes.
* Terminator 2: Judgment Day has the player shoot the ball at the moving target on the Flying-HK five-bank. The value increases for every shot made, but the lights move faster each time.
* Terminator 2: Judgment Day has two dubs, one for TV (Herbert Richers) and a second dub for the DVD release and later broadcasts (Cinevideo). Arnold Schwarzenegger, Linda Hamilton, and Peter Schrum had the same voice actors in both versions.
* Terminator 2: Judgment Day have "Fuck You Asshole" as one of the random Database rewards. If it's chosen, The Terminator says exactly that.
* Terminator 2: Judgment Day; he also manages to continue running at the same speed as a reversing car while being shot repeatedly with a pistol. Moreso with Sarah Connor's attack on Dyson's home, where she all but becomes a Terminator herself and is halfway to shooting a defenceless, wounded man dead in front of his wife and family.
* Terminator 2: Judgment Day he only starts mimicking John after his learning chip is set from Read to Read/Write. Seems SkyNet doesn't want its cyborgs thinking for themselves and sets the chip this way when they leave the factory.
* Terminator 2: Judgment Day However, the film includes a scene where a dog does not react to the T-800. The filmmakers admit this is a plot hole, but felt it was better to not confuse the audiences.
* Terminator 2: Judgment Day in a brief piece recapping how the future's going to turn out. Optional skulls added.

* Terminator 2: Judgment Day in the back hall of the mall was the winner of an MTV contest.
* Terminator 2: Judgment Day in the future, and Sarah immediately tries to kill him in front of his family, even though he hasn't finished his research (much less known what would come of it). He calls her out on this after the situation's explained, but agrees to help destroy his work.
* Terminator 2: Judgment Day. In the novel version, he deliberately feigned death after the impaling in order to give himself the chance of a surprise attack.
* Terminator 2: Judgment Day is associates with an arms dealer named Enrique Salceda who sells them tons of weaponry including a minigun.
* Terminator 2: Judgment Day is "I need your clothes, your boots, and your motorcycle." All of which the Terminator proceeds to take.
* Terminator 2: Judgment Day is introduced killing a cop who stumbles upon its arrival in 1995, then proceeds to add the cop's uniform to its appearance and steals his patrol car. The T-1000 is later implied to have killed the motorcycle cop it crossed paths with after its failure to get the Connors and T-800 during the chase following Sarah's breakout at Pescadero State Hospital, as it assumes this cop's appearance for a bit during the climax.
* Terminator 2: Judgment Day kid, John just runs from it, and this unknowingly saves his life.
* Terminator 2: Judgment Day launching tear gas at cops wearing gas masks. He eventually approaches them, hands the tear gas launcher off with a, "Here, hold this," and rips the mask off of the cop to whom he hands it. Much earlier, Sarah distracted a guard this way during her escape by tossing keys at him so he would leave his midsection exposed and vulnerable.
* Terminator 2: Judgment Day line of action figures, released to tie in with a very violent R-rated movie. And now, the Terminator 2 Minimates, finding their way into Toys R Us stores across the nation. Cute, 2 inch tall versions of the T2 characters. While Terminator 2 is quite toned down from the first (for one thing the Terminator is no longer a killer, but a kid-friendly bodyguard that does what you say) it was still an R-rated movie that no kid has any business seeing.
* Terminator 2: Judgment Day living tissue, but this is never stated in the film.
* Terminator 2: Judgment Day merely "delayed the inevitable" (literally; future installments just kept pushing Judgment Day further and further into the future).
* Terminator 2: Judgment Day: Miles Dyson is a far cry from the person you'd think would create Skynet. Indeed he sees only the possible positives of his creation. This may even blind him to the military applications of his invention or to the dangers of removing humans from certain decisions.
* Terminator 2: Judgment Day moment when he's imitating John's foster mother. The dog trick works on the T-1000 as well. Probably because it can imitate shape but not smell.
* Terminator 2: Judgment Day. Not to worry, the humans now have a reprogrammed T-800 on their side.
* Terminator 2: Judgment Day, of course, with steel, chrome, and killer robots everywhere.
* Terminator 2: Judgment Day one was used for certain parts of the motorcycle chase when the T-1000 tried to crush the T-800 between the tow truck and the concrete barrier barely missing.
* Terminator 2: Judgment Day: "OUT OF THE CAR!" (shoots windshield, BANG) "RIGHT NOW!"
* Terminator 2: Judgment Day, prominently featured on the playfield between the flippers.
* Terminator 2: Judgment Day qualifies as one, due to its almost total inability to maintain normal freeway speeds, let alone escape from the T-1000's liquid nitrogen tanker.
* Terminator 2: Judgment Day robot is sent back to kill John Connor as a child. A reprogrammed robot like the evil one in the first movie is sent back to protect him.
* Terminator 2: Judgment Day, Sarah, John and the T-800 use an elevator to get a

lead on the pursuing T-1000 during Sarah's rescue from the mental hospital. It's initially subverted when the T-1000 reaches the doors just as they close and pulls them open, but then immediately put back on track when a well-placed shotgun blast stuns him and the doors close normally.
* Terminator 2: Judgment Day shows many of the human forces being helplessly overrun and slaughtered by Skynet's machines. Shift to a mangled and helpless Terminator lying on the ground as a human trooper stands above it, taking aim to finish him off. Later in the same scene, there's a flying Hunter Killer that gets taken out with a rocket launcher.
* Terminator 2: Judgment Day, someone shields a child this way in Sarah's dream. Since it is against a nearby nuclear explosion, it has no effect.
* Terminator 2: Judgment Day, some poor passerby gets riddled with bullets for standing between the T-1000 and the T-800 when they open fire.
* Terminator 2: Judgment Day starts the bar scene with a pool table shot before it pans up to show the biker watching the T-800 enter.
* Terminator 2: Judgment Day that apply only to John Connor. It must protect John's life, obey his orders, and preserve its own existence (in that order). At the film's end, the T-800 has to override this programming, disobey John's orders, and initiate its own destruction in order to protect humanity from the threat posed by its existence.
* Terminator 2: Judgment Day the boy from the bullets, although an unlucky janitor is killed in the crossfire. Then T-800 pushes John into an adjacent room and a shoot-out between the two terminators unfolds in the corridor.
* Terminator 2: Judgment Day, the following is said by the Terminator near the end:
* Terminator 2: Judgment Day, the hundreds of pieces liquefy and it completely reforms. Bonus points for the fact it wasn't in perfect order after reforming, losing control of its shape on occasions (Although this is implied to be due to molecular damage from being frozen rather than from being blown apart). This is made more clear in the extended version.
* Terminator 2: Judgment Day. The powers are hinted at with first encounter, their lethality is realized with the death of the foster parents, and they're fully exploited to the limits in the double-finale.
* Terminator 2: Judgment Day, the T-1000 does a subtle one when he runs into a store mannequin that resembles his liquid metal form.
* Terminator 2: Judgment Day: The T-1000 is often explained within fandom as being able to change shape because it is made of nanomachines, even though that explanation is not in the movie.
* Terminator 2: Judgment Day, the T-1000's hijacked semi-truck crashes headlong into a concrete bridge, ruptures its fuel tanks and explodes after a cut electrical wire shorts it. This despite the fact spilled diesel fuel is not explosive.
* Terminator 2: Judgment Day, the T-1000 takes the shape and form of an LAPD patrol officer to pursue John Connor. Nobody seems to question its unethical police hunting skills.
* Terminator 2: Judgment Day: The T-800 asks John Connor's foster mother a question about John's dog, but intentionally gives the wrong name to see if she's actually the shapeshifting T-1000, knowing that if is Janelle, she'll give the correct name. "Janelle" doesn't react to his getting the dog's name wrong, thus confirming it's the T-1000. In the extended deleted scene, as the T-1000 leaves the house, it kills the dog and grabs a bloody dog collar, seeing the name on it and realizing that its target knows that it's there and will be avoiding the house.
* Terminator 2: Judgment Day: The T-800 famously uses a minigun modified to be carried by hand to fend off the police. And it was reported that Schwarzenegger was the only man on the set strong enough to carry it on his own.
* Terminator 2: Judgment Day, the T-800 has his arm trapped and crushed between two gears, and pries it off above the elbow with a metal bar so he can defend John and Sarah Connor from the murderous T-1000.
* Terminator 2: Judgment Day, The T-800 kidnaps John Connor in the second film in order to save him from the T-1000.
* Terminator 2: Judgment Day. The T-800 walks into a bar in the buff and tells some

punk to give him his clothes and his motorcycle. The punk starts a fight. Guess what happens?
* Terminator 2: Judgment Day. The Terminator manages to understand human emotions and to feel them (even overcoming its programming to refuse an order from John), but regrets that as a machine he cannot return the tears that John sheds for him as he sacrifices himself to save humanity.
* Terminator 2: Judgment Day, the T-X does this to Kate's fiancé Scott Mason. When she brings up that the T-X took his form, the T-850 immediately tells her that Scott is dead.
* Terminator 2: Judgment Day to kill anyone. This causes a great deal of conflict (which is further explored in the novelization). The Terminator has to kill anyone who threatens John. In order to complete its' mission, it has to protect itself as well. But all John Conner's orders are to be obeyed. The Terminator gets around this by incapacitating or inflicting non-lethal injuries on any humans who might impede his mission. It helps that none of the humans are actually a threat to John (the T-1000 is, however). If push comes to shove, though, it's very clear the Terminator will use lethal force to protect John.
* Terminator 2: Judgment Day was dubbed three times: the original home video dub (based on the theatrical cut) by AC Create, the Fuji TV dub (based on both, the theatrical and special edition) by Glovision, and the Extreme Edition DVD dub by Studio Echo. Masane Tsukayama dubbed Schwarzenneger in the first dub before he was replaced by Genda in the later dubs.
* Terminator 2: Judgment Day was given an 18 certificate by the BBFC when it was released on laserdisc in 1992 (a censored 15-rated version was released theatrically and on VHS). The Special Edition was later granted a 15 certificate in 2001 with all previously-censored footage intact.
* Terminator 2: Judgment Day was the hit sequel to what 1984 sci-fi film?" The game did not seem to be kidding, either.
* Terminator 2: Judgment Day we see the T-101 (Arnold), the 6'2" unstoppable killer robot who for the whole last movie was one of the most menacing things ever put to film, get thrown around like a rag-doll by the considerably shorter and skinnier T-1000. Mainly at the end of the movie, though; earlier in the film, he tends to keep the upper hand. For the most part, if its a gunfight, the impervious T-101 will win. If it's a fistfight, the intangible T-1000 will win.
* Terminator 2: Judgment Day, when he is disturbed by his son's remote control truck.
* Terminator 2: Judgment Day when he tries to break into the elevator.
* Terminator 2: Judgment Day when he warns John about the "cop" looking for him in the mall and tells him to split. Without him being there, the T-1000 would have found John and assassinated him before the T-800 was able to locate him.
* Terminator 2: Judgment Day when she breaks the doc's hand, even if she is wrong.
* Terminator 2: Judgment Day, when taking one of the asylum guard's places, the T-1000 copies the appearance of the guard as it rises up from the floor. The real guard takes notice too late.
* Terminator 2: Judgment Day. When the dot-matrix display programming was nearly completed, the "liquid metal" T-1000 was public knowledge, which allowed him to be included in the display animations.
* Terminator 2: Judgment Day: When the T-1000 is frozen by liquid nitrogen flowing from a ruptured tanker truck, the T-800 shoots him, causing him to shatter into thousands of pieces. However, the heat from a nearby smelting tank allows the shards to melt back into liquid metal, enabling the T-1000 to reform and resume chasing the protagonists and remain a threat. However, a few deleted scenes reveal that he is "glitching." Justified in that the character is a terminator and not a human being.
* Terminator 2: Judgment Day. While John Connor is talking to his foster mother Janelle on the phone, their dog Max is barking like crazy outside. John's foster father Todd yells at Max to shut up. A few seconds later we find out why Max was barking: Janelle reveals herself to be the T-1000 pursuing John and stabs Todd through the head to shut him up.

* Terminator 2: Judgment Day, who after being asked by John Connor to not kill others, ends up very caring of John and Sarah, who in the film's closing monologue downright notes that if a Terminator (who, might we remind you, is the same type of robot who was the villain in the first film) can learn the value of human life, maybe the future is not lost.
* Terminator 2: one of the four drop targets flashes when a ball starts, progressing back and forth. Hitting it scores 500,000 points (with 100,000 more each time it's made).
* Terminator-2 shows an elderly Sarah Connor watching as an adult John plays with his daughter.
* Terminator 2, when the T-1000, disguised as a cop, needs to find John Connor, he enters his name in the police cruiser's computer, which displays a long list of infractions and misdemeanors. When the T-1000 arrives at the foster home, his foster parents nonchalantly ask "what did he do now?"
* Terminator 3" Ebert remarked wryly, "You have to admit 'wall-to-wall action' does accurately describe the film. So does my closing sentence: '...dumbed down for the multiplex hordes.'"
* Terminator 3: Rise of the Machines, and can hack into most mechanical systems and operate them remotely. The odds are tipped even more in the machines' favor, since the friendly T-850 fully admits that it's a depleted model compared to the T-X.
* Terminator 3: Rise of the Machines, and who becomes one of the leaders of the Resistance following Judgment Day, as well as Connor's wife. The previous two films in the series never mentioned her.
* Terminator 3: Rise of the Machines Arnie gets shot in the head, but there's no visible wound. He moves his jaws around a bit, spits out the bullet and tells the shooter "Don't do that." From the looks of it, he was shot in the mouth (although why it didn't tear his lip is a mystery) and the bullet was stopped by the metal of his spine. Presumably it would have ricocheted off his teeth.
* Terminator 3: Rise of the Machines can turn its arm into an energy gun and a flamethrower, among other weapons.
* Terminator 3: Rise of the Machines, complicating an already complex rights ownership situation. Rights bought in 1997, Schwarzenegger hired in 2001, the movie came out two years later.
* Terminator 3: Rise of the Machines deliberately tries to invoke this trope (as stated by Director Johnathan Mostow in the DVD commentary) during the reminiscing scene between John Connor and Kate Brewster in the back of the vet truck.
* Terminator 3: Rise of the Machines). Despite all the criticisms, Arnold's performance and the action sequences are widely praised.
* Terminator 3: Rise of the Machines during "Blitz", complete with an animation of blast doors closing.
* Terminator 3: Rise of the Machines effects, as well as not suffering from the T-1000's inability to create complex tools from its substance.
* Terminator 3: Rise of the Machines: Elizabeth Anderson. T-X arrives at their house and shoots her brother, right before heading upstairs looking for Elizabeth. While she likely would have been killed by T-X, the large number of people at the party and the likely police response time might have made identification difficult. It's never explicitly stated that TX was able to find the right girl and kill her before moving on to the next name on the list (Kate).
* Terminator 3: Rise of the Machines. Finding John Connor was just a bonus.
* Terminator 3: Rise of the Machines, given that it's Kristanna Loken and all.
* Terminator 3: Rise of the Machines has a Plasma Cannon in her left arm. She uses it to launch pinballs at the player.
* Terminator 3: Rise of the Machines has a theatrical dub, a home media dub, and a TV dub, with the first two dubs sharing most of the same cast except for John Connor. All three dubs feature Genda dubbing for Arnold.
* Terminator 3: Rise of the Machines. He drops them on the ground and crushes them with his boot, then finds a better pair in the car he steals.
* Terminator 3: Rise of the Machines he now enters a club during Ladies Night naked for the same reason (taking them off the stripper who's already on stage). In that

case, the all-female clientele don't restrain their enthusiasm.
* Terminator 3: Rise of the Machines is a downplayed version of this. It's composed of liquid metal over a solid Terminator skeleton. Due to this it can't do quite as much reshaping as the entirely liquid metal T-1000, in exchange for having the hardware to do some things the T-1000 couldn't, but it can still alter its appearance and take on people's identities.
* Terminator 3: Rise of the Machines is designed by SkyNet as an "Anti-Terminator Terminator", presumably to counteract the human resistance's repeated reprogrammings of captured Terminator models. Her design includes nanotech to reprogram and remote control other machines. Throughout the film these include cars, trucks, primitive T-1s, and even the Arnie T-850 at one point.
* Terminator 3: Rise of the Machines: John Connor has this reaction upon finding out that there is an "anti-Terminator Terminator" in the form of a T-X.
* Terminator 3: Rise of the Machines, John shields Kate several times, once by literally dragging her below him, to cover her, usually from debris.
* Terminator 3: Rise of the Machines, Kate Brewster — aside from a moment where she shoots down a Hunter-Killer, prompting John to say she reminds him of his mom.
* Terminator 3: Rise of the Machines lives and breathes this trope — the playfield's predominantly red color scheme is broken up by the stainless steel ramps and chrome pipes everywhere, while the red-tinged backglass is only interrupted by the merciless Terminators glaring at you.
* Terminator 3: Rise of the Machines, mirroring the movie's plot. It could also be interpreted as a robot-vs.-robot war, with the player (as the T-850) against the T-X.
* Terminator 3: Rise of the Machines movies will continue with this idea—even Terminators are shown to be stockpiling weapons and supplies for this purpose.
* Terminator 3: Rise of the Machines of dollars, total nuclear annihilation notwithstanding.
* Terminator 3: Rise of the Machines pinball share the same licensee and the same creator, but are released by different companies. Whether this makes them direct sequels or not depends on how one defines "successor".
* Terminator 3: Rise of the Machines, represented in-game by the player-controlled ball launcher in the backbox.
* Terminator 3: Rise of the Machines, she has several alternates built in, including a flamethrower.
* Terminator 3: Rise of the Machines showed the apocalypse happening as nuclear missiles rained down on cities
* Terminator 3: Rise of the Machines, so T3 (which in several respects is thematically closer to the first movie) gets a lot of flak over this issue.
* Terminator 3: Rise of the Machines starts this, where the entire playfield is illuminated with red flashers and all shots are worth 1 million points.
* Terminator 3: Rise of the Machines takes place in the span of about 12 hours.
* Terminator 3: Rise of the Machines. The only non-badass characters are the tiny figures of John and Kate cowering behind the T-850.
* Terminator 3: Rise of the Machines: The T-800 fires 750 rounds into the police cars, but only one of them explodes. All police cars have a serious amount of bullet holes in them after the shooting. Maybe the Terminator doesn't like the Chevrolet Caprice.
* Terminator 3: Rise of the Machines, the T-850 has one of these, even with half of his face gone.
* Terminator 3: Rise of the Machines, the T-850 is using a Gatling gun in the ball saver animation.
* Terminator 3: Rise of the Machines, the T-850 kidnaps Kate Brewster to save her from the T-X.
* Terminator 3: Rise of the Machines, the T-X calls up a modem and "speaks modem" to it on the phone to access a computer.
* Terminator 3: Rise of the Machines: The T-X can scan DNA in blood samples using its mouth.

* Terminator 3: Rise of the Machines: The T-X has a much stronger armored chassis than the T-800, and thus shrugs off even greater firepower.
* Terminator 3: Rise of the Machines, the T-X's fingers twitch just after being rammed head-on by the T-850's pickup. In this case, it shows just how tough the new Terminator model is.
* Terminator 3: Rise of the Machines: This is how the T-X can determine the identity of her victims if there is ever any doubt. (DNA scanners in her tongue. Who'd have thought it?)
* Terminator 3: Rise of the Machines was given a R-rating in the U.S. like the other films, but in the UK it was rated 12A, the first in the franchise to get that rating.
* Terminator 3: Rise of the Machines was played as corny even in-universe.
* Terminator 3: Rise of the Machines, when the T-850 needs to take the clothes of a male stripper.
* Terminator 3: Rise of the Machines, where the T-X uses nanomachines to take control of electronic devices and primitive robots.
* Terminator 3: Rise of the Machines, which forces her to crawl after her target.
* Terminator 3: Rise of the Machines; while it is theoretically more vulnerable because of the skeleton, it has the ability to carry onboard weaponry and isn't vulnerable to things that can damage a T-1000 specifically. For instance, near the end of the film the heroes activate a supercollider that acts like a powerful electromagnet, peeling the liquid metal off of T-X and short circuiting it, which would have killed a T-1000, but the T-X uses its skeleton to pry itself off the supercollider and disable it.
* Terminator 3: Rise of the Machines, with the player in the role of the T-850. Symbolized in-game by the two Terminator heads on the playfield.
* Terminator also has him wearing sunglasses for no particular reason.
* Terminator a robot. Albeit a liquid metal one, with detached parts reverting and being reabsorbed into the main mass.
* TerminatorAVs, something that many games featuring such drones forget.)
* Terminator because John Connor ordered the T-800 not to kill anybody; the Terminator's HUD implies that nobody was even injured. ("Casualties: 0.0", suggesting that it might have assigned a decimal point for someone with a bullet wound who was not dead.)
* Terminator, being set in sunny California instead of a place with "cyberpunk rain", and the computing hardware used is largely contemporary outside of the featured (time-traveling) robots.
* Terminator construct means almost no damage done to it is permanent and it'll just reseal holes blown in its torso or head.
* Terminator: Dark Fate: A bunch of security guards try this on the Rev-9 Terminator. He impales them by sprouting spikes all over his body.
* Terminator: Dark Fate and allow for impressive strength/durability feats. But given she's still mostly human, at certain points she gets overexerted and requires medicine to recover.
* Terminator: Dark Fate, but grows into it over the course of the film. By the end, she doesn't hesitate to take on the Rev-9 solo.
* Terminator: Dark Fate, costing the studio between an estimated 110 and 130 million dollars once everything was said and done.
* Terminator: Dark Fate from the future appears at the top of the dam. So Grace cuts the parachute cords.
* Terminator: Dark Fate, it's clear why such issue would be more important than physicality.
* Terminator: Dark Fate makes the case that even the most important person is completely expendable and AI will always be bad no matter how or why it was created.
* Terminator: Dark Fate message by once again declaring that Judgement Day is inevitable.
* Terminator: Dark Fate opens in 1998, the rest of the film occurs in 2020.
* Terminator: Dark Fate, REV-9 disguises itself as a US ICE Border Patrol officer

while searching for Dani at the illegal immigrant processing centre.
* Terminator: Dark Fate. Sending all the Terminators to 1984, 1995 or even other periods very close in proximity would have made more sense.
* Terminator: Dark Fate T-800, as Reese was right and Skynet had sent out multiple Terminators throughout the timeline. It's then seemingly subverted, since killing John at this point doesn't change Cyberdyne's destruction in the past, and Skynet is wiped from existance... only to play it straight when it's revealed that just because Skynet never existed doesn't mean that humanity stopped working on military A.I's, and a completely separate A.I called Legion gains sentience and unleashes it's own Judgement Day, as well as even more powerful Terminators known as Rev-9, starting the cycle all over again with a new target.
* Terminator: Dark Fate: The 2019 film's controversial prologue is set in 1998.
* Terminator: Dark Fate). The minor role of Carl's wife Alicia is played by Alicia Borrachero.
* Terminator: Dark Fate The trope is played straight with the Rev-9 Terminator who turns up at his target's house posing as a friend, and the dog immediately starts barking at him.
* Terminator: Even though the terminators through out the franchise have been referred to as cyborgs (which in the strictest sense of anything composed of biological material and robotic technology can be true), they are non-living machines with living tissue attached to themselves instead of being living beings with technological modifications grafted onto their bodies.
* Terminator ever made will do this to someone/something at least once.
* Terminator: Ever since SkyNet churned out Terminator robots disguised as humans, the Resistance found a way to counter this by training "sniffer" dogs to smell human hands, and they can be further trained to hear the sound of Terminator servos moving, which is too low to be detected by humans.
* Terminator) fall into this, though admittedly the non-powered, human protagonists tend to get at least as much screen time as the butt-kicking cyborgs sent back in time to protect them.
* Terminator films. Small arms guns like pistols, shotguns and machineguns, at best, only stun the Terminator and knock it off balance. The only way to defeat them is with the use of explosives and the environment.
* Terminator films, specifically the first three films were dubbed multiple times in Japanese:
* Terminator films, Terminators have a habit of hijacking a vehicle, then ordering the driver to "get out". Presumably, scaring the driver out of the vehicle is less time-consuming than killing him and dumping his body outside. They'll also eagerly use non-lethal attacks if it's the fastest and most effective way to get non-targets out of their way.
* Terminator for being around Lunar and later opens fire on him for "touching" Lunar's butt.
* Terminator for the majority of the film. The "only organic material can travel through time" rule was also made to save costs on expensive futuristic weaponry.
* Terminator franchise creates a perfectly spherical bubble for the traveler, cutting out any matter that happens to be in the way of the destination.
* Terminator franchise use this plot device to justify Sarah Connor's voice-over narration.
* Terminator franchise with the Connor family (Sarah and John), with them being called "Conner" on a regular basis.
* Terminator Genisys: A flashback happens to the murder of Sarah Connor's parents in an altered 1973.
* Terminator Genisys after being told John Connor is his son. "That's the man our son was...is...will be...Jesus!" On top of the confusion of time travel being funny, John Connor is an analog of Jesus Christ, prophesied savior of humankind.
* Terminator Genisys. After our heroes get arrested we have the classic police mugshots of the towering male heroes, whereas Sarah Connor is so short she barely appears in the frame.
* Terminator Genisys also spans about 2-3 days, during which he time travels twice.

* Terminator Genisys and wipes out an entire roomful of Resistance soldiers.
* Terminator Genisys before it can cause judgement day in the first place, with the T-3000 in turn sent to protect Skynet. Confused, yet?
* Terminator Genisys by shooting its head off with the .50 caliber rifle.
* Terminator Genisys disrupted, the nanomachines can disperse and move any way they wish within an undefined cloud. While in a human disguise, it could also fake a normal reaction to being shot, complete with fake blood that reconstituted into nanomachines when the ruse no longer served a purpose.
* Terminator Genisys film, erasing the "original altered timestream" mentioned above and starting over.
* Terminator Genisys had become too old to play the Terminator anymore.
* Terminator Genisys has the "Pops" T-101 use this kind of language. Sarah Connor seems to understand him fine, but Kyle Reese doesn't, repeatedly asking questions like "Does he have a button to turn it off?"
* Terminator Genisys. He tries to warn the authorities about the dangers of Skynet but nobody wants to listen.
* Terminator Genisys immediately convinces Kyle that he's the real one.
* Terminator Genisys is sent in 2014 to share his knowledge with Cyberdyne to create SkyNet in the form of the Genisys artificial intelligence software.
* Terminator Genisys, John Connor hitches a ride underneath the school bus Sarah is driving and takes advantage of the position to tear a lot of things up — including the brakes.
* Terminator Genisys John Connor reveals to Kyle Reese that he is his son in 2017. Kyle is understandably shocked.
* Terminator Genisys. Kyle Reese, Sarah Connor, and the T-800 getting arrested in 2017. The scene immediately cuts to them getting their mugshots taken, all while "Bad Boys" by Inner Circle plays in the background. Because Sarah is so short compared to the other two, we only see the top of her head in the frame.
* Terminator Genisys lampshades it,Lampshaded with Kyle Reese trying to convince Sarah Connor to not trust the "Guardian" T-800, on the grounds that it might have hidden programming that it's not even aware of.
* Terminator Genisys looks like a 60+ year old Arnold Schwarzenegger and not the 30 year old original model? Because he overshot the mark when sent back in time and his organic parts have been aging. Just like human parts do. He's still the same unstoppable combat chassis underneath the aging meat, though.
* Terminator Genisys of the above, also involves the same two time-travelers from 2029.
* Terminator Genisys. Sarah Connor encounters a T-1000 disguised as Kyle Reese at about the same time the actual one comes in. After a short standoff, she shoots one in the foot and it's the T-1000. Kyle is not amused when Sarah admits that she wasn't totally sure and so went for a non-fatal wound.
* Terminator Genisys shows signs of malfunction and disrepair after spending 30+ years looking after Sarah Connor. Even a Terminator can't last forever, especially in a time that doesn't have the technology to properly repair him. His joints actually stop working for a few seconds at a couple points in the movie. He's old...but not obsolete.
* Terminator Genisys's production company going bankrupt. The hedge fund they owed money to became the rights holders before selling them to Megan Ellison's Annapurna Films in 2012. Ellison's brother David and others from his Skydance Productions agreed to co-produce the film, which came out three years later.
* Terminator Genisys, the ability to do this is one of the major advantages the T-3000 has over the T-1000, due to being a swarm of nanites held together by magnetism rather than a pool of liquid metal. Although for some reason he only bothers to do it in the very final fight, even though it would have been pretty useful earlier.
* Terminator Genisys who's been dealing with Terminators her whole life.
* Terminator got translated to something along the lines of "Deadly Mission" or "Deadly Quest").
* Terminator has frequent Stat-O-Vision scenes from the PoV of Cameron, Cromartie,

and other Terminators.
* Terminator. He's the linchpin of the rebellion and the world would be doomed without him.
* Terminator, however, Reese was sent back with another soldier, who was killed on arrival when he materialized halfway through some of the scenery.
* Terminator implies that Skynet is doing it purely out of malice, as it already has plenty of automated production lines.
* Terminator, including clothing, and as a result, are always naked when they appear in the present day.)
* Terminator indulges heavily in this. Both Sarah and John are heavily shaped by their years living underground "just in case", and when Cromartie comes after them it is intensified. This is also the focus of the episode "Alpine Fields", in which two guest characters are depicted in two time frames, one when Sarah and Cameron come to rescue them from a Terminator when they have no idea what's going on, and one some time later after they've spent a while on the run.
* Terminator in efforts to change the pre-war past (and thus the outcome of the future war).
* Terminator-inspired. Someone on the heroes' side even comments "Good thing he's on our side."
* Terminator. In the "Minigun vs. Policeforce" scene, particularly, it seems to measure the total combat-strength of the entire platoon. The only model never given a point-of-view shot is the liquid metal T-1000.
* Terminator is the most famous western case, as its travels back in time resulted in it "fathering" its own master Skynet. Technically, it could be said that it simply caused Skynet to develop sooner rather than being the cause of its existence altogether.
* Terminator: it was Skynet that started it. Kyle Reese says that nobody even knew who'd started it (i.e. at the time the bombs began falling), then reveals that "the machines" were to blame.
* Terminator, James Cameron directed both actors to lock up for several seconds during the first fight scene in the galleria because neither Terminator is sure what to do when grappling with another machine; later in the film during the fight in the steel mill, the T-800 tries to use the same tactics it would have used against humans which leads to it getting curbstomped, while the T-1000 is left to basically pummel the other machine while it struggles to find the T-800's power core, and then it gets surprised when the T-800 uses a backup power source to come back.
* Terminator: Most Terminators are prone to this. Sometimes too slowly to catch their victims.
* Terminator movies (even though side effects cause some ontological paradoxes).
* Terminator movies show Arnie with one human-like eye and one glowing red machine eye, showing the bad-assedness of having one normal eye and one weird high-tech eye.
* Terminator never loses its red eye, but always loses the eye covering. In this case, their eyes likely ARE unbreakable, or very near so.
* Terminator packing a shitload of badass weaponry to hunt down badass aliens...hell, even the adorable little girl is badass.
* Terminator. Plus it can dual-wield assault rifles due to its immense strength.
* Terminator Randall blows away a terminator and is shown to be... a hot nekkid babe! Needless to say, on arriving in the 20th century she starts wearing tight minidresses.
* Terminator. Reese mentions in passing that the "current" generation of Terminators are the first full cyborgs with true organic skin. They replaced earlier models that had unconvincing rubber skins that made them easy to spot as fakes.
* Terminator repeatedly sending their agents back in time to subvert each other.
* Terminator reveals the existence of machines who have decided to fight Skynet on their own.
* Terminator rifle. That's enough to take out RoboCop's extra weapons and jet pack,

but the T-800 still winds up blown in half. Even then, it is able to detonate it's hydrogen fuel cells. Unfortunately for it, RoboCop launched it far enough away to be out of the blast range.
* Terminator robots are incredibly tough and not the least bit fragile.
* Terminator Salvation, although to be fair, it is set years before the other future scenes seen in the other movies, so perhaps handheld energy weapons haven't been invented yet. The giant robot though seems to have a energy weapon of some sort.
* Terminator Salvation and thus don't even have a regular logo to speak of) are shocked by static.
* Terminator Salvation, a T-600 sacrifices its foot to free itself from a rope trap.
* Terminator Salvation, but his version of events carried the right mix of horror and faint hope.
* Terminator Salvation episode "Allison from Palmdale", where the Terminator Cameron believes she is a human girl.
* Terminator Salvation franchise for $10,000. This was apparently not taken seriously, as the rights were up for sale, and ended up not being sold.
* Terminator Salvation has an interesting case. Though he is always a cyborg, Marcus was attacked by all Skynet robots when he believed he was "human." But after being outed in the resistance base he manages to infiltrate Skynet central in San Francisco because, thanks to this realization, the machines registered him as "Active".
* Terminator Salvation has Marcus and Blair by the fire. The scene where Blair washes herself topless as Marcus looks on was cut from the theatrical release, but reinstated into the special edition Blu Ray disc.
* Terminator Salvation, her intuitions tend to be useless unless someone is looking at her at the right moment to notice her panic attack.
* Terminator Salvation. His broadcasts contain his message of hope, along with useful advice about fighting the machines. He is doing that against his superiors' wishes, though.
* Terminator Salvation. However it did cause the tanker to start leaking, and he then uses a flare on the puddles of fuel, which proved to be MUCH more effective.
* Terminator Salvation is a human turned Terminator who still has his original brain, heart, and most of his internal organs encased in a robotic endoskeleton.
* Terminator Salvation is basically a flesh-covered robot over robot-covered-flesh. His brain, his heart and certain other functions are all organic, and his flesh and skin are his own. His brain, however, is outfitted with a chip that not only relays information to Skynet, but allows the supercomputer to give him subtle "nudges" to carry out directives.
* Terminator Salvation is blown to pieces for invading the place's airspace.
* Terminator Salvation is set in Eurostile Bold Extended. Eurostile is also used for on-screen computer interface designs throughout the film.
* Terminator Salvation, Kyle Reese (ca. 16) and Marcus (ca. 35) become not only friends, but real battle brothers.
* Terminator Salvation, Kyle shoots a tanker trunk several times, and is shocked when it doesn't explode. What does the trick is dropping a road flare on the spilled fuel.
* Terminator Salvation makes the trope particularly clear, with a radio message being received by sparse resistance fighters across the entire planet.
* Terminator Salvation manage to critically wound John and if Marcus hadn't volunteered for a heart transplant, John probably would have died. Skynet doesn't even seem concerned when the fight spills into the T-800 assembly line, where countless Terminator power cores (I.E. easily set off miniature nuclear devices) lay for the humans to jury rig into a bomb that will destroy the entire base if they manage to defeat that lone T-800 you sent to kill them.
* Terminator Salvation, Marcus Wright shields Blair from the fire in the tunnel.
* Terminator Salvation reaches down through the roof of an abandoned gas station and starts grabbing people to put in cages.

* Terminator Salvation re-shot to change the ending into one that audiences would accept.
* Terminator Salvation seems to take about 2-3 days, but is less clear on it.
* Terminator Salvation, Skynet can't help but explain the genius of its master plan to one of its unwitting pawns and smugly gloat how it has used him for its own purposes and tells him to accept his newfound nature.
* Terminator Salvation starts with the execution of Marcus Wright. We find out quickly that he killed a cop.
* Terminator Salvation: The T-600 could be damaged by John Connor's automatic rifle, as he headshots one to kill it near the start of the film, and a gatling gun attached to a helicopter is enough to finish off a second. The T-800 RIP at the of the film, however, is even more impervious than T-800s from the earlier timeline—able to walk through weapons and molten metal that the others were damaged by.
* Terminator Salvation. The T-600s robots have Gatling guns attached to their arms.
* Terminator Salvation: Though not technically cops, the human resistance has a similar problem, barely able to summon a poorly-armed token force to deal with the machine incursion but sending out a battalion to deal with the mistakenly-villified hero.
* Terminator Salvation when they ram a fuel tanker into the Harvester. Kyle Reese shoots it a few times, but it doesn't explode. (In say, a Michael Bay film, you'd have expected a slingshot to make it blow up like a nuke.) It finally goes up in a giant fireball when the fuel leaking from the shotgun holes is ignited with a flare. (This is actually probably one of the most realistic examples of the way things explode in real life. Nothing was going to happen until the escaping fumes hit the right fuel-air ratio for combustion.)
* Terminator Salvation, who ties him up and interrogates him, before untying him when he sincerely doesn't understand why the hell he's tied up, just so he can see it for himself. Cue the horror.
* Terminator Salvation would most definitely count, as would the semi-humanoid tanks from the earlier movies.
* Terminator Salvation writers of the script when you include Jonathan Nolan and the two guys who actually did the original script, and the ending was fundamentally altered after test audiences reacted negatively.
* Terminators are termed cybernetic organisms, though they can survive without the organic parts. Cameron has said his initial concept had the Terminator would depend on its organic parts, to reflect on how society needs machines. That metaphor didn't make it into the movies. The cyborg terminology is correct in this sense: the flesh is a useful part of the whole stealth weapon system.
* Terminators, a Terminator is searching the schools for John Connor by posing as an FBI agent carrying out a drugs investigation. The school administrator asks him "Look me in the eye and tell me you've never smoked a little marijuana." The terminator does just that (it is, after all, true!).
* Terminator sequels introduced a more advanced Terminator model as the antagonist. There are plot reasons for this, since Skynet is sending Terminators back into the past from increasingly later points in the future, thus the models are stronger than the previous ones.
* Terminator series and spinoffs use the implacable man variant, with a damaged Terminator pursuing an injured human, especially in the climax of the first movie.
* Terminator series is a killing machine, as discussed in the page quote.
* Terminator shows giant mecha robots in Skynet's army that are used to round up human survivors.
* Terminators infested with Daemons or Tyranids in search of lost artifacts.
* Terminator story where the robots do not have the upper hand in the overall conflict. Later sequels to the original film go back and forth on this (as the mucking about in the past starts changing the events of the future).
* Terminators, which is tinted in either red or blue instead of full-color, but the robots see perfectly under any light condition.
* Terminator television series, a case where she didn't start out as an Action

Girl, but definitely became one after she gave birth to John.
* Terminator territory by the fact that he saved on a 2 on 2d6. Unless you had a meaty gun that imposed modifiers on the save roll, you would always save.
* Terminator that just happens to have a time-traveling Austrian-accented robot as the killer.
* Terminator that the former is actually the villain while the latter is the hero, the T-800 begins talking more frequently, while the T-1000 is almost entirely silent for the rest of the film, only having two really brief conversations from that point (four if you count when it's taking someone else's form).
* Terminator: The first three movies are about a mother and/or son being hunted by a killing machine (literally) sent back in time to eliminate the protagonists and change the future.
* Terminator: The Sarah Connor Chronicles’s first season, Derek needs a blood transfusion. Apparently, he needs his own blood type despite being AB ("Universal recipient", able to take blood from any other type)... Sarah said she was type O ("Universal donor", able to give blood to anyone), but her biological son John was AB?! Even if John's father Kyle was also AB, John must have an O from his mother, so he's either A or B, yet his not-AB-blood worked just fine...
* Terminator: The Sarah Connor Chronicles: 2007-8 season: on Monday nights. 2008-9 season: moved to Friday nights. 2009-10 season: Terminated.
* Terminator: The Sarah Connor Chronicles after killing her, in an attempt to infiltrate John Connor's resistance. It is all but outright said that she failed, was captured, and reprogrammed by John. Several other terminators in the series have done the same thing, most notably the machines impersonating Greenway and Vick.
* Terminator: The Sarah Connor Chronicles : After Sarah finishes telling Charley about the Terminators, he takes a deep breath.
* Terminator: The Sarah Connor Chronicles after she picks up that limp at the beginning of the second season.
* Terminator: The Sarah Connor Chronicles after suddenly encountering an armed Terminator at close range.
* Terminator: The Sarah Connor Chronicles against Terminators, the battles rapidly devolve into environmentally-destructive fisticuffs.
* Terminator: The Sarah Connor Chronicles, a girl at the high school that Cameron and John are attending under assumed identities is exposed as having carried on a relationship with one of her teachers, and kills herself when this is made public.
* Terminator: The Sarah Connor Chronicles, always speaks this way in combat situations. At one point, she's pinning another Terminator in place that's trying to crush her and kill everyone else, asks for a knife and then pliers to extract its chip in the same tone one would order coffee. Later on, after punching another rampaging Terminator through a wall and blowing it apart, she glances to Derek and remarks "Sometimes they go bad." as if she'd just stepped on an insect.
* Terminator: The Sarah Connor Chronicles and cold machines, except in a very few select moments where she does show hints of anger or fear. In particular, one scene in the episode "Mr. Ferguson Is Ill Today" shows her moving through a police station, frantically (in a disturbingly calm way) looking for John, or her pleading for her life in "Samson & Delilah".
* Terminator: The Sarah Connor Chronicles, and for that matter the rest of the Terminators. But especially Cameron.
* Terminator: The Sarah Connor Chronicles and his fight with the boy recalls that one.
* Terminator: The Sarah Connor Chronicles and she's afraid she'll go on a homicidal rampage again in the future, and gives the detonator to John Connor.
* Terminator: The Sarah Connor Chronicles an Uncomfortable Elevator Moment when a family steps onto the elevator in the middle of their duel. As soon as the family steps off, they resume beating the crap out of each other.
* Terminator: The Sarah Connor Chronicles, anytime Cameron smiles, you should be on your guard. No matter what, that smile is intended to manipulate you.
* Terminator: The Sarah Connor Chronicles, a poor secretary discovers a Terminator

waiting in the back seat of her car. She promises not to scream. Don't make promises you can't keep...
* Terminator: The Sarah Connor Chronicles. As the future savior of humankind, John is too important to be sent out on missions or otherwise put in the line of fire. Instead, Terminators actively seek him out, with his allies constantly fighting to keep him safe. The few times he has had to go up against a Terminator alone, he demonstrates remarkable cunning, ingenuity, insight, and downright sheer badassery.
* Terminator: The Sarah Connor Chronicles attracts the attention of several men who work at a nuclear power plant by visiting a bar they frequent and asking for "help" in playing pool. While one man gives her a hands-on approach in handling the pool cue, she takes the opportunity to scan his badge's bar code, and then proceeds to thoroughly school the whole group in the subsequent game of pool.
* Terminator: The Sarah Connor Chronicles be changed, but it's got a hell of a lot of inertia.
* Terminator: The Sarah Connor Chronicles Cameron appears to identify with this, because she lets her live in "What He Beheld".
* Terminator: The Sarah Connor Chronicles: Cameron does this quite often, though its justified by the fact that she's a super-strong killer cyborg
* Terminator: The Sarah Connor Chronicles, Cameron installs a bomb in her head and gives John the detonator, in case she ever becomes a threat to him. She has good reason to worry about this because it's happened to her before and nobody (not even the Terminators themselves) knows what causes a reprogrammed Terminator to suddenly revert to its default programming.
* Terminator: The Sarah Connor Chronicles, Catherine Weaver's daughter Savannah wets herself when her mother (who was really not her mother, but a T-1000 who took her form) told her somewhat sternly to sit down beside her during a photo shoot promoting her company, Zeira Corp. The child supposedly knew something was "off" about "her mother".
* Terminator: The Sarah Connor Chronicles character's daughter notes that she can't sing. Extra irony since a cover by Manson of the spiritual "Samson and Delilah", recorded specifically for the show, had been prominently used at the beginning of the episode that introduced her character.
* Terminator: The Sarah Connor Chronicles, "come with me if you want to live" is how Cameron identifies herself to John.
* Terminator: The Sarah Connor Chronicles, Derek slaps his hand across a little girl's eyes as he shoots a guy in front of her.
* Terminator: The Sarah Connor Chronicles due to her inability to show anything close to grieving. Well, that and the fact that she's the only one with motive.
* Terminator: The Sarah Connor Chronicles: During the episode "Some Must Watch While Some Must Sleep," Sarah gets injected with something, and her assailant tells her she'll be talking within three hours.
* Terminator: The Sarah Connor Chronicles episode "Goodbye to All That".
* Terminator: The Sarah Connor Chronicles, features a fight scene between Cameron and another female Terminator in which Cameron literally ties her adversary in a knot before killing her. The Terminator was played by Bonnie Morgan, a professional contortionist who could actually undergo that without special effects and survive.
* Terminator: The Sarah Connor Chronicles finds Cameron — his Terminator love-interest — with her chip missing. Ignoring Judgment Day's impending arrival and his mission to stop it, he leaves his mother, and joins forces with a rogue T-1000 (liquid metal Terminator), jumping to the future in order to rescue her. In jumping after Cameron, John seems to have erased himself from the timeline, veritably sacrificing himself and his position of mankind's savior to save the "woman" he loves.
* Terminator: The Sarah Connor Chronicles for Jesse, in which we discover that she was the first mate on a future-human submarine captained by a reprogrammed Terminator, and that she led an Anti Mutiny against him because she and the rest of the crew wrongly (because he inflexibly refused to tell them the truth about their secret mission) believed that he'd reverted and was betraying them to Skynet.
* Terminator: The Sarah Connor Chronicles for large hunting knives. She also

carries what looks like an Exacto knife on her for when she suddenly has the need for cutting things, as opposed to punching them through walls.
* Terminator: The Sarah Connor Chronicles from an exploding building, but doesn't even bother to out-pace the explosion, as immolation is hardly even an inconvenience for her.
* Terminator: The Sarah Connor Chronicles. Given the fact that these chips are installed on machines being sent back in time, it actually makes sense that they would be built to be backwards compatible, if they were designed to interface with older systems.
* Terminator: The Sarah Connor Chronicles, giving her the necessary slipperiness.
* Terminator: The Sarah Connor Chronicles. Granted, he's trying to get away from a Terminator.
* Terminator: The Sarah Connor Chronicles had a basement with names, numbers and dates written on the walls, in blood.
* Terminator: The Sarah Connor Chronicles has an exchange where Derek asks John why the two women (Cameron and Sarah) were sent into a dangerous situation instead of the men. John responds, "...and one of the girls is harder than nuclear nails." Derek adds, "...and the other is a cyborg."
* Terminator: The Sarah Connor Chronicles has a particularly poignant one when Charley Dixon's wife dies.
* Terminator: The Sarah Connor Chronicles has a tendency to execute people or leave them to die when she has no further use for them, because her internal logic prioritizes her mission to protect John Connor above all else. In a few instances, she outright executes people whose only crime was to potentially endanger John's life; for example, she kills a trio of burglars who robbed the Connors' house because they had accessed their identification and financial information, but that information would allow someone else to track them down.
* Terminator: The Sarah Connor Chronicles has the AI John Henry and Savannah Weaver singing " Where's Your Trousers?" over scenes of Sarah being taken in by police and Derek's burial.
* Terminator: The Sarah Connor Chronicles; he committed espionage, knowing that DNA evidence would implicate his younger self.
* Terminator: The Sarah Connor Chronicles. Hunted by law enforcement as such, though their goal is to prevent the creation of Skynet, their means are still attacks on private and federal property, kidnapping, sabotage and even outright murder.
* Terminator: The Sarah Connor Chronicles: "I'll never help you get to John Connor."
* Terminator: The Sarah Connor Chronicles implied to be the relationship between future John Connor and Cameron, and almost happens between the current John and Cameron.
* Terminator: The Sarah Connor Chronicles, in love with John from the get-go. Her human companions are constantly telling her she can't feel, despite obvious displays of emotion on her part and her pointedly stating that she wouldn't be much use if she couldn't feel. Sometimes she plays this up, however, denying she can feel when clearly upset, annoyed, jealous or shocked.
* Terminator: The Sarah Connor Chronicles : In "Today is The Day Part Two" John is waiting in Jessie's hotel room.
* Terminator: The Sarah Connor Chronicles, in which Cromartie's body seeks out his head which does not appear to have any activity.
* Terminator: The Sarah Connor Chronicles is able to spin a convincing cover story at the drop of a hat — a skill honed by years on the run. At one point she spends an entire episode being treated for a bullet wound while holding conversations with a hallucination of Kyle Reese; in her lucid periods, she's able to spin the true things she has let slip about her past into a domestic violence narrative, convincing the doctor to treat her without calling the police.
* Terminator: The Sarah Connor Chronicles is also a benevolent intelligence, though this is partly because she was reprogrammed to be that way, with a risk of her going rogue and reverting to her old programming.

* Terminator: The Sarah Connor Chronicles is ballet dancing, and later on in the series it is revealed that Allison Young, the girl whose face and identity Cameron stole, had a mother who liked that same song. Coupled with Derek Reese's familiarity of and hatred toward Cameron, there is a strong implication that she's tied to this particular instance of Room 101.
* Terminator: The Sarah Connor Chronicles is frequently tasked with hunting and destroying other Terminators. Most often, she does this to protect others, but one episode involves her going into full-on detective mode to track down a Terminator she discovers entirely by accident, and then destroying it.
* Terminator: The Sarah Connor Chronicles is mentioned frequently (as all the main characters knew/loved/are related to him except Cameron) and appears as a hallucination in one (incredibly weird) episode.
* Terminator: The Sarah Connor Chronicles is sent back to protect him. Over the course of the series, other robots and human resistance fighters are also sent back. They even have conflicts between the many terminators sent back, if their tasks conflict with one another. For example, a terminator is sent to kill and replace Special Agent James Ellison. The attempt is interrupted when Cromartie, a terminator sent to find and kill John Connor, saves Ellison and destroys the other robot. When asked why by Ellison, Cromartie simply says that Ellison will lead it to the Connors. Not under duress but because Ellison is looking for them himself.
* Terminator: The Sarah Connor Chronicles. It is strongly hinted that Cameron was made to be attractive deliberately. Her appearance was based on a resistance fighter named Allison Young, who was implied to know future John Connor personally.
* Terminator: The Sarah Connor Chronicles, John mentions it and points out that it's not the Machines, but instead this is the real enemy that they are fighting. When it comes, humanity can simply kiss its ass goodbye!
* Terminator: The Sarah Connor Chronicles: Judgement Day is only four years in the future when it could easily have been five.
* Terminator: The Sarah Connor Chronicles leaked months before its original airing. Notably, this episode was greatly changed after the fact in response to a then-recent school shooting, along with the recasting of Sarah's fiancee to a different actor.
* Terminator: The Sarah Connor Chronicles love John, and she is certainly willing to die for him.
* Terminator: The Sarah Connor Chronicles, mainly the relationship between John and Cameron. Many fans have waited for The Big Damn Kiss between Cameron and John. Unfortunately, it never happened.
* Terminator: The Sarah Connor Chronicles making a Bond One-Liner after killing an inconvenient employee is the first sign that she's much more complex and self-aware than the usual Terminator.
* Terminator: The Sarah Connor Chronicles: Notably used in the last episode of Season 1, in which Agent James Ellison takes a fully tooled-out FBI Hostage Rescue Team in to storm a terminator's motel room. The HRT is some 20 or so members strong, fully tooled for bear with bulletproof vests, assault rifles, and helmets, and is merrily dispatched in the space of about two minutes to the beautiful crooning of Johnny Cash.
* Terminator: The Sarah Connor Chronicles of this. He knows, and has always known that he's going to become one of these, like his movie incarnations, and a TV series allows for more time to deconstruct that and show him living with that knowledge and suffering the traumas that would turn someone into that. He's even shown asking people from the future who've met him what his future self would do in certain situations.
* Terminator: The Sarah Connor Chronicles. Online ads and episodes of several different FOX shows had a barely-visible pair of glowing red eyes that could briefly be seen before disappearing. These glowing eyes appeared directly after the commercial break for several series, and the appearances were eventually posted online by fans, fueling speculation and driving viewer interest.
* Terminator: The Sarah Connor Chronicles, only has to observe two secondary characters conversing to get a reading.

* Terminator: The Sarah Connor Chronicles out loud, despite it being the very title of the show. Then, at the climax of (possibly) the last episode, Sarah screamed it into her adversary's face. Good times. Although this was an issue over royalties; as in they didn't want to pay any more than necessary so the T-word use was extremely limited.
* Terminator: The Sarah Connor Chronicles out the window a few moments before it becomes very relevant.
* Terminator: The Sarah Connor Chronicles. Over the course of the entire second season, the AI John Henry is shown growing from an advanced chess-playing program to an articulate, sentient entity in its own right, including forming relationships with the humans it interacts with, being given lessons in morality and even gaining a fear of death.
* Terminator: The Sarah Connor Chronicles. Perhaps all the violence he's seen have fried his empathy circuits.
* Terminator: The Sarah Connor Chronicles practices ballet for no practical reason.
* Terminator: The Sarah Connor Chronicles", Sarah and Derek hear John calling out in a panic and find him naked in bed with Cameron concerned about how Cameron's just shut down, only for Derek (from a new timeline where he has seen John and Cameron's future selves as a happy couple) to jokingly realise that this is just another happy day where the Connors have reached "shut-down point", John causing Cameron to experience so much pleasure that her system temporarily overloads.
* Terminator: The Sarah Connor Chronicles. Sarah and John jumped from the nineties to present day, thus completely skipping over the 9/11 attack. Sarah goes to get a new identity forged, and she is told it will be harder after the attack. She speculates that if she hadn't time jumped straight through it, that she would've thought it'd be the end.
* Terminator: The Sarah Connor Chronicles: Sarah Connor when they lose track of John's signal.
* Terminator: The Sarah Connor Chronicles, Sarah dumps Cameron (who has been temporarily rendered "unconscious" due to electric shock) out of a window. She lands (very gracefully) on a parked (or possibly abandoned) car.
* Terminator: The Sarah Connor Chronicles (Sarah's cancer, a female Terminator, Judgment Day not averted), nothing else is counted as canon from the third film.
* Terminator: The Sarah Connor Chronicles, Sarah threatens to have Cameron shipped off to boarding school when she gets a bit too carried away.
* Terminator: The Sarah Connor Chronicles, saying he's tired of constantly running from him and wants to turn the tables on the Terminator.
* Terminator: The Sarah Connor Chronicles saying it to manipulate him, the simulated emotion appears very real, and he's aware that she's more advanced than other Terminators, but not to what degree. And the second part of her claim "and you love me" probably hit a bit close.
* Terminator: The Sarah Connor Chronicles season two episode "Goodbye To All That" has John enroll in military school and Derek sign up as a teacher.
* Terminator: The Sarah Connor Chronicles..." segment at the start of the episodes is getting, especially in season two.
* Terminator: The Sarah Connor Chronicles she's smiling to manipulate people. The sole exception to this is in "Allison From Palmdale" where a scene showing her laughing and smiling is played as this trope—as Cameron is in her "Allison" persona and thinks she's human, and thus feels real emotions.
* Terminator: The Sarah Connor Chronicles shows by sending him into the future that, even if John Connor wasn't a factor, there would still be a Resistance there fighting Skynet anyway, so killing John Connor wouldn't have actually made a difference.
* Terminator: The Sarah Connor Chronicles shows us him as a young child before the war.
* Terminator: The Sarah Connor Chronicles, since she is a terminator. Skynet's human disguise program: hot on the visuals, crap with the chat.
* Terminator: The Sarah Connor Chronicles, since the door is made from reinforced steel, whereas the wall is "merely" concrete.

* Terminator: The Sarah Connor Chronicles Skynet. In such a case, human slave labor might actually make sense.
* Terminator: The Sarah Connor Chronicles some kind of terrorist organization."
* Terminator: The Sarah Connor Chronicles, someone shuts a metal security door in their faces, and Sarah asks Cameron if she can get through it. Being a Terminator she could given time, but it's faster to punch a hole in the concrete wall. Of course, the person they were going after was expecting human pursuers, against whom the wall would have been sufficient.
* Terminator: The Sarah Connor Chronicles sometimes does have an effect. The only small arms that do have a reliable effect are shotgun slugs, special armor-piercing rounds, and high explosives. Of course, characters that don't know what they're fighting will frequently and continuously spray a Terminator with bullets even after they see how useless it is.
* Terminator: The Sarah Connor Chronicles. Somewhat justified in that the combatants are super-strong, super-tough robotic assassins from the future. Punching each other will do little damage, so they tend to try and pick each other up and throw them through walls, out windows, and even through floors and ceilings.
* Terminator: The Sarah Connor Chronicles's "The Man Comes Around" plays, is considered by many to be a much more effective way of showing the carnage.
* Terminator: The Sarah Connor Chronicles Terminator — doing both. It appears to be a simple matter of whether or not the Terminator in question considers convincing acting to be relevant to the mission at hand. In particular, those that go back in time wouldn't have to worry about being outed as killer robots except in extreme circumstances.
* Terminator: The Sarah Connor Chronicles that future) they actually fit in well in the military environment. John is even seen correcting some of the students on weapons handling.
* Terminator: The Sarah Connor Chronicles, the characters can try to keep casualties to a minimum (it doesn't work) and/or delay Judgment Day as long as possible, but "winning" much of anything would end the series.
* Terminator: The Sarah Connor Chronicles, the Connors kidnap a little boy in order to protect him from the Terminator that is hunting for him. Sarah ends up getting quite attached to him, and vice versa.
* Terminator: The Sarah Connor Chronicles, the more Sarah becomes just another sidekick.
* Terminator: The Sarah Connor Chronicles the rise of Skynet into 2011.
* Terminator: The Sarah Connor Chronicles: The series contains no psychic powers, but an arc on concerns Sarah having a series of dreams about a mysterious symbol. Possibly justified by saying that she saw it on the wall earlier and only subconsciously recognised its significance.
* Terminator: The Sarah Connor Chronicles the series, which has nothing to do with it and takes the third movie as canon.
* Terminator: The Sarah Connor Chronicles the titular character zaps herself with defibrillators in order to short out a tracer inside her breast, even asking from a doctor if it'll kill her before doing it. It should have stopped her heart temporarily, along with the tracer, but she's up and about in a couple of minutes, max.
* Terminator: The Sarah Connor Chronicles, the two part episode "Today is the Day" does this for Jesse.
* Terminator: The Sarah Connor Chronicles to develop their own A.I. to oppose SkyNet.
* Terminator: The Sarah Connor Chronicles want to know where he is, and how dare he have this conversation with her when John is standing right there. He hesitates and asks "Wait, are you asking me where I am?" She replies "Yes, yes I am," still in an angry tone, which John doesn't find suspicious. This enables her to get out and help him while still keeping John out of harm's way.
* Terminator: The Sarah Connor Chronicles was doomed after two seasons by its interesting but "narratively inhospitable" (to new viewers) tight story arc.
* Terminator: The Sarah Connor Chronicles, Weaver saves Sarah, John, and Ellison

from a Skynet drone attack by shapeshifting into a manta ray-like form to block the bullets and explosion.
* Terminator: The Sarah Connor Chronicles were starting to crack by season 2.
* Terminator: The Sarah Connor Chronicles we're used to is what made the scene where she recites, not only word for word but inflection for inflection, a "classmate's" emotional bathroom rant for the principal creepy.
* Terminator: The Sarah Connor Chronicles, when Cromartie disposes of an entire SWAT team into a swimming pool.
* Terminator: The Sarah Connor Chronicles when she was working as a temp at a nuclear plant, and gets this treatment when she's exposed to radiation. It was portrayed realistically and looked extremely uncomfortable, but it eventually turned out that her boss faked her radiation test in an attempt to intimidate her.
* Terminator: The Sarah Connor Chronicles, where Cameron says this line after attempting to get a bird to land on her.
* Terminator: The Sarah Connor Chronicles wherein a nuclear power plant's failsafes DO kick in, but a T-888 deliberately sabotages them one by one.
* Terminator: The Sarah Connor Chronicles where it's still going even in the distant future in human controlled submarines.
* Terminator: The Sarah Connor Chronicles which attempted to save the show by coming up with the biggest twist they could think of, only for it not to save the show and ultimately drive fans of the show insane. With a completely unrelated Terminator series on the cards, it seems fans will forever be in limbo.
* Terminator: The Sarah Connor Chronicles, who becomes a major character in the show's second season.
* Terminator: The Sarah Connor Chronicles, who showed up late in the first season.
* Terminator: The Sarah Connor Chronicles with bullet holes, but the only result from that is a lot of red stains from her cyborg blood and one half her face being shredded clean off by a shotgun blast.
* Terminator: The Sarah Connor Chronicles with Cromartie and John Henry. First, Cromartie goes through a lengthy process to repair himself. Then, without the CPU, he becomes John Henry. The tech finds out that the AI requires identical software and hardware to be restored.
* Terminator: The Sarah Connor Chronicles Within the series, John shows little if any interest in her that way. Cameron flirts with him when they first meet, feels threatened by Riley and even strips off and lies next to him, saying she knows his life can be lonely. Of course she might have just been manipulating him, but there was also how she overrides her programming to terminate him.
* Terminator: The Sarah Connor Chronicles, with John realizing how much of a machine she really is and understanding the sexual tension between them isn't real.
* Terminator: The Sarah Connor Chronicles with slow motion. But no, nothing. Just bang. The only thing that could possibly be called foreshadowing is in an earlier episode, where John asks him how long he would last if he had nothing but his bare hands to fight Cameron with, to confirm for himself that Riley wasn't killed by any Terminator.
* Terminator the time travelers come from is not dominated by machines, but cows (cows became the dominant species after all humans went vegan).
* Terminator, they decide to go second best and kill those people who will grow up to be his officers, but gladly switch back to Connor when he turns up again.
* Terminator to screen it for critics (it had one press screening) and slashing its marketing budget, with only a few defenders at the studio and within the production team championing it. Yet, the film was a smash-hit at release, winning #1 at the box office two weeks in a row during its 1984 launch window, grossing more than $78 million at the box-office against a $6.4 million budget, and spawning a juggernaut franchise that has continued in various forms for several decades afterwards and spawned five sequels (in various timelines), comics, games and more.
* Terminator to sentience, and the human rebellion has found a still-armed nuclear sub. They planned to cover Russia with an EMP strike to destroy Mir and prevent this once Skynet isn't around to control it.
* Terminator Twosome: Both of the above at once; a villain goes back to change the

future in their favour, and a hero follows to put a stop to it or correct it.
* Terminator Twosome film franchise always ends up doing the second variant of kindnapping as part of protecting their assigned charge(s) from whatever Terminator has been sent back in time to kill them.
* Terminator Twosome: Two characters are sent back in time, one to change history and one to make sure it stays the same. The reason why it sounds sexual is because the suffix "-some" added to the number of people in a group has been used in a sexual sense (think of the word "threesome" for example).
* Terminator Twosome: Two people go back in time, one to change history and one to prevent history from being changed.
* Terminator Twosome while they were wiping each other out. With lots and lots of nuclear weapons.
* Terminator vs. Robocop is perhaps the only death battle to invoke significant amounts of
* Terminator was created to put humanity into the future. It did so, all right... after killing three billion people as an act of self-defense when some people tried to shut it down after it became sentient.
* Terminator, we only get to see brief glimpses of the war. Skynet relies on robotic aircraft, infantry, and even treaded Mecha. The Humans rely on infantry, in at least one time in the first movie, the use of Technicals.
* Terminator when Berk arrives from the future to stop K'Z'K from conquering the world.
* Terminator, when reports come in that the same suspect, and John Connor, who participated in the bombing of the Cyberdine building, and kidnapping victim Sara Brester, are holed up in a mausoleum in Victorville, California, dozens of cops surround the area and open up with everything they have.
* Terminator, which become even more obvious when only their endoskeletons are showing.
* Terminator, which did away with the slasher angle for a more purely action-focused approach, who preferred using bladed weapons.
* Terminus Est, an ancient battleship which has served as the flagship of the Death Guard Chaos Space Marines since the time of the Great Crusade, when the Legion was still loyal to the Emperor, and which has now taken on a daemonic life of its own, as corrupted with disease and pestilence as the Death Guard itself.
* Terminus is founded based on the premise that they will be collecting all of history and science into a single reference volume, an
* Terminus is initially established to produce an Encyclopedia, so their "one product" would be science. However, Seldon planned the location and timing to ensure that after only a few decades, the Foundation would be producing a
* Terminus", it is revealed that the Big Bang was triggered by a time-travelling space ship that was forced to dump unstable fuel into the void before going back up the timeline. The fuel exploded, triggering the Big Bang.
* "Termites of Endearment" Dave refuses to practice sword fighting because he's busy making decorative knick-knacks for sale. His sister Fang badgers him to practice fighting, and Dave says "one day my love of decorative knick-knacks will one day save us all!" He keeps saying this throughout the episode, usually directly to the audience. Then the
* Termite Trouble: Termites portrayed as a terrifying invisible force that rapidly disintegrates wood.
* terms and conditions when it comes to cars, despite being text-only for the most part (and an industry-exclusive publication).
* Terms of Endangerment: Kind words as a sign that the villain is about to do something especially terrible.
* Terms of Endearment, and after the students at Sikowitz's break character and get banished, they come to visit their house, and find the movie hilarious for unknown reasons.
* Terms of Endearment Some scenes set in Texas were actually filmed in Lincoln, Nebraska where the bulk of the film is set.
* Terms Of Enlistment with the TA grunts in the mess hall. Afterwards, the base CO

reams them out and assigns additional PT because they should've been able to take that many Marines.
* "Te Robaré El Amor" ("I Will Steal Love From You") a female shopper unmasks to reveal a much larger male robber.
* Tero, go back to life, only to have her killed again in the end of the same page, in the most careless way possible.
* Terokkarantula is tougher than the smaller spiders nearby, as would be expected by it's named nature and elite status, but a player who hasn't been there before is probably not expecting a spider that's larger than a house.
* Terok Nor, Cardassian Central Command destroys the Oralian Way religion (although pockets manage to survive) in a purge of believers in the enclaves on Bajor. The Oralians had already fled persecution on Cardassia, but Central Command had its eyes on Bajor, too.
* Terok Nor novel, Skrain Dukat sums up Central Command's angle on the Order:
* Terok Nor novels, part of what motivates Cardassian support for withdrawing from their Occupation of Bajor is the idea that, if the 50-year occupation goes on much longer, both sides will be too emotionally invested in it to ever stop.
* Terra and later Lingering Sentiment is the one who emerged victorious.
* Terra, as when she goes into it during the plot, she suddenly loses control and ends up fighting the other heroes.
* Terra: Atlee is decidedly disturbed and upset by Deathcoil using the dead of Markovia as his puppets. She yells at him they belong to the earth now and should not be disturbed.
* Terra: Atlee is from the subterranean Strata culture and does not really know how to act like a normal human despite posing as a human superhero. Her complete non-comprehension of social cues is part of what makes her come off as so cold and aloof.
* Terra: Atlee rescues a group of miners trapped in a tiny pocket of air in a collapsed mine.
* Terra Battle. Stonefolks are people made out of, you guess it, stone.
* Terra believes she was betrayed and literally brings the house down on herself!
* Terra between two superpowers.) Author Holly Laing's response was surprised confusion.
* Terra Branford. While she was mentally enslaved by the Empire and forced to do horrible things while being controlled, when she is freed she later becomes a pure-hearted protector. She ends up caring for a group of orphans in Mobliz whose parents were murdered by Kefka after the Apocalypse. Once she finds out who she is, she becomes a protector, who fights not to kill, but to protect and to ensure hope. Completely driven by love, she never has hatred in her heart.
* Terraced houses in Morpork have a tendency to have very precise property lines, to the extent that each home-owner paints their own half of the drainpipe and no further. Although Vimes is of the opinion that this is just because Morporkians are too tight-fisted to buy paint for a whole drainpipe if only half of it is theirs.
* Terracide). Humans had started to spread among the stars after getting their hands on faster-than-light drives, but most of them still had at least sentimental ties to Earth until an unknown force sterilized the entire Sol system.
* Terracide setting (6th edition Hero System) aren't aliens, but genetically-engineered humans. But since they have bear DNA spliced into their genomes, they're close enough to count.
* Terra closely resembles her father Mark, but her facial features are drawn similar to her mother Eve.
* Terra deliberately invokes this by aiming a boulder towards Robin and Starfire, knowing that one or the other would inevitably take the hit and only leave one titan to deal with afterwards.
* Terradino is home to the Vaxasaurians, Pturbosaurians, and the Mulgogians. The subterranean Mulgogians are the most advanced of the three with a tech level comparable to that of Earth (give or take a century or two) while the rest of the planet is akin to the Stone Age but the Pturbosaurians consider themselves the supreme species due to being able to fly. Conflict between the two is common, while

the Vaxasaurians are friendly with both groups.
* Terra does this at the end of the second "Aftershock" episode when
* Terrafarmers, the more plants you add, the greener and healthier the surrounding landscape looks.
* Terra, Fnrrn society has the Source, a planet-wide information network accessed through the tablets everyone carries. The scientist who invented gravity-manipulation published his work on the Source, so that no one group would have access to it.
* Terraform: A planet's enviroment is artificially changed to better suit a species, human-like or otherwise.
* Terra Formars as the partially terraformed Mars now filled with swarm of titular hyper-evolved cockroach.
* Terra Formars, has a lot of this happening too, especially come around the third Mars expedition.
* TerraforMARS has pointed out how the designs of the roaches that are the primary enemies of the series can be compared to racialized caricatures of black men.
* Terra For MARS range before any of the Annex crew even realise they're there. Marcos can do this as well, using his huntsman spider surgery.
* Terra Formars that seeks mates based entirely on their genetic qualities in order to create the perfect human. They have been doing this for over 500 years and he is the current apex of that practice which gave him Mars Power Ranking #1 despite never using the transformation drug.
* TerraforMARS, the cockroach Terraformars kidnap thousands of humans within Tokyo. They're taken to a facility where the Terraformars and, with the aid of the Chinese People's republic and the Newton Clan, conduct breeding experiments on humans to create a Terraformar/human hybrid.
* Terraforming can give a planet the size of our moon Earth-like gravity.
* Terraforming Earth, involves Earth itself being terraformed. Not once, but several times, due to asteroid impacts, alien invasions, runaway technology, etc...
* Terraforming has become a necessity since, inversely, Earth has become almost uninhabitable due to the moon getting destroyed and debris bombardment that continues. Pretty much the only people who still live on Earth are those who can't afford to leave, and underground shelters are needed because of the constant meteor storms.
* Terraforming, is slow and requires tremendous effort and investment.
* Terraforming Mars (9% ocean coverage, 8 C temperature, and 14% oxygen).
* Terraforming Mars, has the players controlling megacorporations which engage in massive projects, including, sometimes, the creation of a space elevator. It's one of the more expensive projects, but gives a considerable boost to your economy.
* terraforming, Mars' sky wouldn't look out of place on Earth, but when you look up you will see a massive asteroid with Grineer installations on it.
* Terraforming Mars: The players are corporations competing to receive the most credit and prestige for their contribution to the terraforming of Mars.
* Terraforming Mars, which needs to be made warmer to make it habitable. It can be done by way of asteroid impacts, releasing volcanic energy, or just with good old-fashioned greenhouse gases.
* Terraforming mines, Big Dumb Objects, Forbidden locations, and Exotic places. Memory Alpha is a Library world for the Federation, though we only saw it during construction.
* Terra from ancient Rome. The names are Roman-derived, they practice slavery, the government structure is Romanesque, and so on.
* Terra, Fthfth obsesses over the two occasions when she only got one star after her grade, instead of two.
* TerraGenesis Terraforming is done through setting up cities and its buildings to control the world's components: temperature, pressure, water, and oxygen. If Biosphere is toggled for a game, the player can manage the world also by controlling the organisms.
* Terra, has volunteered to become Strata's new champion and superhero and is given the power to control rocks and dirt through the same method as the previous two

Terras, even though those two lost their minds.
* Terra have been monitoring Rth broadcasts since they first reached Fnrr. It's not until the events of the book, many decades later, that they realise some of these broadcasts were of events that never happened but that Ymns made up in their heads.
* Terrahawks Barwick for once) and the two-part opener "Expect The Unexpected" by Anderson himself; the only other non-Barwick episodes in the series are "From Here to Infinity" and "The Sporilla", written by Katz Stein and Leo Pardstein respectively (both pseudonyms for Donald James).
* Terrahawks fame serves as the gunner and general sharpshooter of the Terrahawks, and is very personable and easy-going.
* Terrahawks justified their plans of conquest by saying that the humans opposing them had a bloody history full of things a lot worse than what they were doing.
* Terra Ignota, Danaë is so seductively feminine that she is able to make anyone do what she wants basically just by being in the same room as them. It is eventually revealed that she was raised in a brothel and educated to undermine others by using her sex appeal, giving her a dark streak despite her innocent demeanor. Justified in that it's quite clear that any modern person would easily be able to resist her charms, but in the genderless world of the 25th century, the only experience anyone has with sexuality and sexual appeal outside the bedroom are historical videos and pornography. Mycroft describes this as giving people "the weakness but no resistance."
* Terra Ignota Mycroft was being groomed to become a high-ranking government official based on his intellect. He also was the first to deduce the current Anonymous's real identity while he was still a teenager.
* Terra Ignota seems like a pure Science Fiction series on the face of it, but the fact that Bridger can work miracles such as bringing toys to life and possibly even resurrecting the dead, which nobody can explain with science, edges it just that tiny bit into Fantasy territory. Due to sufficiently advanced science, there are also pet unicorns and all kinds of other fantastic beasts.
* Terra Ignota series is mainly narrated by Mycroft Canner, who chronicles the events of the series, with two exceptions:
* Terra Ignota, specially trained counselors called sensayers help them develop and practice one-person religions, individual to each of their clients.
* Terra Ignota system and investigate any Utopian death with a single-minded fervor, no one wants to risk getting them involved.
* Terra Ignota to step out of the shadows and begin governing openly. However, despite the Empire’s tremendous political power, it’s made clear that nobody actually believes the propaganda. It’s just a way to culturally unify their millions of members and give themselves an aura of mystique and ancient authority.
* Terra Ignota was shaped by the Church Wars, a religiously-motivated world war so horrific that it discredited the entire concept of the nation-state: starting in Europe, all borders were dissolved in protest, and citizenship to any nation became voluntary and could be renounced at will (national sovereignty becoming secondary to a set of humanistic Universal Laws applicable to everyone, everywhere). It also led to a taboo against organized religion that stands strong even centuries later.
* Terra Incognita series, the supreme god, Ondun, has three sons, Jorun, who stayed to rule the literal Heaven on Earth, Terravitae, and his other two sons Aiden and Urec who he sent out to explore the world and whose later quarrel formed the basis for the two religions in conflict in the story.
* Terrain features containing water (like the "Sea") can buoy floating objects in themselves without being placed down. This can even be used to carry
* Terrain Of Magical Expertise, an upcoming indie role-playing game based on the web series of the same name.
* Terrain restrictions also play a part. For instance, being actually in a woods hex instead of just behind it lets a unit enjoy those woods' defensive benefits without being hindered by them in turn, but not all units can actually
* Terra in the comments. Eventually, Holly put her foot down and pointed out that Alex never actually shot the human shield because the mook holding it was quicker

on the trigger; therefore whether her rifle fire would or would not penetrate was a moot point.
* Terrain was most likely the largest factor that contributed to the Union victory at Gettysburg. Not only did the Union hold the high ground, giving their artillery a huge advantage, but the Confederates were forced to attack across a large, open plain with no cover from Union artillery and gunfire.
* Terra is a holy terror in the Phantom Train, a closed in, elongated arena, thanks to her mostly frontward-firing projectile attacks that are hard to avoid in such circumstance; Firion, the ground-bound fighter with a terrible air game, is helpless in Planet's Core, the largely vertical arena with small floating platforms as the only footholds; The Emperor, the
* Terra is also the one who gave him the need to wear an eyepatch in the first place, adding weight to his words in Kingdom Hearts II
* Terra is perhaps the most famous Teen Titan that isn't part of the "Big Five". They know she was a mole sent by
* Terra is putting a sniper round through the faceplate of an Azatoth soldier to save a fellow trooper, then calming his spotter down when he starts to get panicky.
* Terra is revealed to be this, as she works for the aforementioned Deathstroke. Many adaptations since have made her a more likeable and tragic character.
* Terra is the daughter of two brilliant scientists and intends to "invent time travel" when she grows up. She is also a skilled and extremely competitive player of gshkth, a Fnrrn sport that seems to be a bit like field hockey.
* "Terra" is the most common name for the home planet of the titular character in
* Terra killed and the other crew ejecting safely and being rescued by the Resistance to become part of the main cast).
* terrakinesis of volume five, but was cut due to budget restraints at the time.
* Terramar and Silverstream's mother, Ocean Flow, has shades of this with this typical exchange.
* Terra Mirum Chronicles brought some balance between the Seelie and Unseelie fae courts.
* Terra Mirum Chronicles. Dreams have traits similar to this, but Fae are a separate race from Dreams, and the political situation between them is volatile.
* Terra Mirum Chronicles. Her title really says everything, though it's worth also noting that she murdered her predecessor and brainwashed the Dream court into arresting the prince.
* Terra Mirum Chronicles, is on the run after the Nightmare murders his mother and brainwashes his father.
* Terra Mirum Chronicles is recognized as a Nightmare for having these eyes.
* Terramirum, they apparently used to have a whole pantheon of living gods.
* Terra Mystica plays the trope straight, replacing fantasy races with aliens and a board made up of multiple planets.
* Terrance and Phillip: Behind the Blow page for an explanation of that one).
* Terrance and Phillip in: 'Not Without My Anus's appearance, although the popular belief is that the episode got banned because fans didn't like it, as it aired in place of the second part of the season one cliffhanger (the one where Cartman tries to find the identity of his biological father) as a joke, though Trey Parker and Matt Stone have said that this was one of the few episodes from seasons one to three that they don't hate.
* Terrance Dicks and the man who introduced the concept of the Time Lords themselves to the show, famously once stated that 'canon was what the production team could remember on any given day.'
* Terrance Dicks do solve the crime, he's a bit flabbergasted when the sheepish bully pays up with a brand new copy of the book he destroyed, as he'd forgotten how the whole business started.
* Terrance Dicks. Ironically, in a story about five (well, four) of the Doctor's incarnations meeting each other at the dark heart of Gallifrey, this scene ended up as the most memorable part of the whole serial.
* Terrance Dicks, so he came up with a story about an alien in the Middle Ages with no connection to anyone noteworthy whatsoever.

* Terrance is a human example. He was made to be as ugly as humanly possible, with the crooked teeth and the acne.
* Terran Confederacy, and the genetic engineering of sapients are all forbidden with a religious zeal throughout the Confederacy, as well as its precursor and successor states.
* Terran Confederacy is one such artifact. They vanished from the galaxy millions of years ago, for unknown reasons.
* Terran Empire can express sympathy for this viewpoint, or not, when they time-travel to the signing of the Accords in the 28th century, then during subsequent missions the Na'kuhl launch various malicious temporal incursions (including attempting to assassinate the President of the Federation) in hopes of creating a timeline sans Accords or Temporal Defense Initiative.
* Terran Empire-class ships. The player's version is referred to as a "Light Cruiser".
* Terran Empire for the Empire, and helicopters ("helidynes") replace aerodynes as air support. The dropships are no longer the bulky kind and can be turned into the most powerful unit in the game with upgrades. The Virons are similar in terms of ground troops, except for their ability to merge and "un-merge" into new units. Their ground vehicles hover but are called "centruroids".
* Terran Empire isn't a no-kill setting, but manages to sneak this in anyway. One of the later Emperors spent a good chunk of his reign giving people a reason to want him dead. He knows this, so among other precautions his bedroom is heavily armored and has a voiceprint lock on the only door. He also changes the door code daily, to keep assassins from using a recording to get in.
* Terran Empire NPC/enemy. Players may also spec their characters or Bridge officers into filling this role if they wish.
* Terran Federation Contact, while an ensign there has bet on something improbable, namely the Skinnies invading-and when it happens, the first thing he does after sounding the alarm is shouting "Guess who's a fucking billionaire!?" on the radio.
* Terran Ghosts have a laser target designator for calling down tactical nuclear ballistic missiles, which are launched from silos back at base. The Ghost needs to keep the laser on the target for a significant time while the missile is in flight, and the strike will be cancelled if the ghost is interrupted or killed in the meantime. In the
* Terran Ghosts suffer from being unable to not read thoughts of those around them. At least the superficial stuff.
* Terran Hegemony (the key member of the Star League) and the Republic of the Sphere. Comstar also ruled humanity's birthworld for three centuries as a neutral 'museum world' while hiding their secret military there.
* Terranigma: After Ark has destroyed Dark Gaia, his light version tells him that since he was a creation of Dark Gaia, he is now doomed to vanish too, alongside his village and all his friends and family. The kicker: He only set out on his journey in the first place to keep them safe, and instead he's doomed them all.
* Terranigma as "46 billion years." (4.6 billion, of course, is the correct number.)
* Terranigma a young ingenue hides away in a desert village which is actually a half-collapsed ruin filled with zombies (who don't quite realize that they're dead). This sets up a revelation at the end that Crysta is just a reflection of the mortal world all along, and now that the real world is restored it is coming undone. Even Ark, the PC, is revealed to be an echo of a dead hero from long ago.
* Terranigma contains this. Needless to say, the place is really, really creepy.
* Terranigma. Disturbingly, the girls cry when you hit them, right before they send their severed heads at you.
* Terranigma. Dr. Beruga claims that his robots have been properly programmed with the four laws, but with the addition that anything and anyone who aids Beruga's plan is also good for humanity and anything and anyone that opposes him is also bad for humanity. So they ruthlessly attack anybody who interferes with his plans.
* Terranigma has a confusion status which changes the directions of the D-pad. The direction change every time the confusion message shows up.

* Terranigma has got to be one of the most extreme examples of this trope. Thanks for reviving the world, defeating all the villains and monsters who were threatening it, and sealing away the very spirit of darkness, Ark! Now go ahead and die, we're done with you.
* Terranigma has realistically drawn portraits of four people on a wall in Sylvain Castle. Each person is missing one eye, which you have to replace with a gemstone.
* Terranigma is killed by his light counterpart, and vanishes in the end as a consequence of him destroying the Underworld.
* Terranigma, Marily from Loire works at Mme. Papilo's expensive boutique at low pay, but after Loire expands, you can help her start her own boutique that sells affordable clothing to the masses.
* Terranigma, on the other hand, has very few monsters that actually have to be killed. Aside from the bosses of course, only a handful of monsters throughout the game have to be killed in order to open certain hitherto blocked gateways, making underlevelling very possible. The game has now been completed at a measly Level 13 (out of 50), at which a critical hits does 2 points damage to the final boss (who has around 1200HP).
* Terranigma starts out like this, but you restore it in the beginning of the game. Towards the end though, as humans become more powerful, dialogue reveals that the environment is starting to head downhill.
* Terranigma, the Asmodeus virus wipes out everyone in the city it gets deployed in except for one little girl. It's unclear if she was the only child in the city or ended up being somehow immune to the virus.
* Terranigma, the far north of restored Earth is inhabited by a colony of apparently sapient, igloo building penguins. "Would you like to buy a flower? Make a girl or a penguin talk!"
* Terranigma. They are only present in the game if the player "revives" them by visiting secret towers in the beginning of the game. They don't contain much, just a free inn and a nice weapon.
* Terranigma, Undead Knights and some grim records of its former inhabitants.
* Terranigma, who is responsible for resurrecting the other world and destroying their own (and will therefore die along with their own world), and the protagonist Ark is the Dark Gaia version.
* Terra!, not outright kill them, but that doesn't stop daring gamers from seeking out illicit machines in underground places.
* Terra Nova apparently has enough people for an acceptable genetic mix, but it's still dependent on Earth for technology. Meanwhile, Earth has gotten so crappy the night sky can't be seen and is considered by its occupants to be a dying world.
* Terra Nova determined to get at the stranded kids in the broken down jeep, never mind those pesky assault rifles the kids have.
* Terra Nova: Earth in 2149 is slowly choking to death from pollutants, and the only hope for humanity is travelling back in time to the prehistoric era.
* Terra Nova has a wormhole that exists in one universe in the year 2149 and in another universe during the Cretaceous period. It's a rare case of a wormhole being specifically used for traveling through time (and between universes) instead of through space.
* Terra Nova, in the 22nd century AD real food is rare that a single orange is considered a luxurious treat for a family of five. When colonists arrive in Terra Nova they need to drink an enzyme solution to help their systems adjust to the plethora of 850,000th century BC fruits and vegetables.
* Terra Nova" into the past, to try to save the human race and "start over."
* Terra Nova, Jim kisses Elisabeth to infect her with a virus that will help cure her memory loss.
* Terra Nova, played by none other than Stephen Lang. Due to strange time dilations, he had to spend 118 days alone in the Cretaceous Period and doesn't even have any visible scars. And he still goes toe to toe with carnivorous dinosaurs to protect his people.
* Terra Nova: Strike Force Centauri uses the powered armour with jump-jets variety.
* Terra Nova the bad guys spot Col. Taylor and his soldiers trying to get away in a

vehicle. The vehicle is hidden by a dense tree canopy so they cannot target it directly. Instead Lucas fires off a missile that splits into multiple smaller missiles that then rain down on the forest in a wide spread.
* Terra Nova, the father brings an orange to the family in the opening scenes.
* Terra Nova the protagonist was sentenced to six years in prison for having a third child. Fortunately they don't care about population laws in the virgin frontier of 85 million BC.
* Terra Nova, there are apparently "lottery marriages", where single men who are lucky enough to win a ticket to one of the Pilgrimages are offered marriage by single women who are desperate to get a ticket for themselves.
* Terra Nova: The town of Terra Nova is heavily dependent on meteoric iron, and rebel forces control the quarry. Digging for other deposits would somewhat defeat the purpose of the mission, which is to avoid the industrialization that ruined the future.
* Terra Nova, when Taylor and Mira have to team up to save themselves from some slashers, Taylor finding out Mira's backstory leads them both to this understanding. When they've survived, they peaceably go their separate ways back to their communities.
* Terra Nova, Willy and his crew of spaceship SM-4 journeys to the counter-earth Terra Nova, home of several civilisations.
* Terrans are alternately called "Solomani"(men from the sun) and that is the preferred rendering in the Third Imperium era which is the default time of the
* Terran Trade Authority for independent manual control — is hauled out of retirement. In the last-ditch defence of Earth against a powerful enemy fleet, the disorientation device is destroyed and the modern ships win the day, but when they push into enemy territory they find that the ultimate strategic victory has already been won by the museum fleet.
* Terran Trade Authority universe features the Laguna Wars - a nasty fight between Earth and mutinous humans who wiped out an alien civilisation centuries before and took over its machines. The adventure is written for children under ten but pulls no punches, especially near the end, when it's discovered that the cargoes the Earth forces were blockading (and which led the Lagunans to mount an ultimately unsuccessful last-ditch attack on Earth) were an antitoxin against a fungal disease in Laguna Nine's atmosphere. The occupation forces arrive to find to their horror that the entire planet has been completely depopulated. It's not total genocide - the industrial centre on Laguna Seven is still intact - but it's bad enough, and all the more horrifying for it being unintentional.
* Terran Trade Authority universe - Gerling, the commander of the human forces in the Laguna Wars, reminisces about how he earned his seniority: the missiles of the assault ships in the Terran battlefleet had entered a decay cycle which would result in their unavoidable premature detonation. Unwilling simply to fire them off into the wild black yonder where they might hit unwary ships, he orders a half-built ship to be towed into orbit to act as the sacrificial target.
* Terran Treaty Organization because they're disgusted by the small-mindedness of the other Galactics.
* Terra Obscura, the Grim Reaper puts his costume on in a cab, having hailed it in street clothes to avoid suspicion, as he tails someone targeted for a hit. The first thing he does when he's got the target in his sights is kill the cabbie, who saw his unmasked face.
* Terra of G'grk play Kkh-St'grrss, which Colonel Harrison compares to polo, except more violent and after a polo match, the winners don't eat the losers' horses.
* Terra of the Left, Vento of the Front, Acqua of the Back and Fiamma of the Right of
* Terra or are even addressed. What the hell the glowing orb was and Cybersix's healing tears are never explained and never appear in the series again.
* Terrapion, spending real money would make it that much easier to upgrade equipment more effectively.
* Terra practically epitomises this trope. Here he is describing a sports match: "To Fthfth's delight, Terra's gfrg skills came on in leaps and bounds (quite

literally; there's a fair bit of leaping and bounding goes on in gshkth). She would convert Fthfth's zmms into zdds, smashing frkts and forcing yk yks and slotting the bdkt neatly to Fthfth so that Fthfth could ram home a victorious ghhh, to the rapturous hisses of their classmates." To be fair, it's a children's book, and children might well find that quite amusing.
* Terraria allows you to build a town and recruit NPCs, two of which are the arms dealer who sells guns and ammo and the demolitionist who sells bombs. Later on, the Hardmode-exclusive Cyborg can appear, who specializes in rocket and mine-type weapons. Several NPC merchants will have a general inventory, but also sell a specific weapon, such as the Witch Doctor supplying the Blowgun or the Traveling Merchant offering the Katana or Revolver.
* Terraria), among others. Your reward is a weapon that rapid-fires blades that sweep a huge area, deal huge amounts of damage per hit with multiple hits, penetrates all terrain, and costs no ammo or mana. As of the 1.4.1 update, 'Infinity + 1 Sword' is even the name of the achievement you get when you craft it.
* Terraria and does not do anything at all unless too many torches are put underground.
* Terraria, and is also one of the more dangerous biomes. It also spreads, just like Corruption and Crimson, the evil biomes.
* Terraria and place them somewhere else for easier farming of crafting materials.
* Terraria and start a new character in a hardmode world, possibly set up so nothing is unlocked before the world is forced into hardmode.
* Terraria, a powerful end-game boss. The 1.2 update introduced the Crimson, a variant on the Corruption that replaces the dark-themed monsters with flesh-and-blood themed ones such as the Blood Crawler and the Face Monster.
* Terraria as well as a pants item that gives you the legless effect when equipped. If used as armor, it prevents falling damage.
* Terraria attacks from working. If you can outrun the tentacle however, you can use them.
* Terraria becomes quite relaxing once you get end-game equipment, being able to build with little/no worry since anything that disturbs you or your NPCs are generally reduced to dust with your weapons.
* Terraria by the time you beat the first(!) boss as the only other use is for making the respective silver or tungsten bullets which eventually become obsolete by Hardmode as the Arms Dealer starts selling them and you have access to fancier munitions.
* Terraria cards), character stickers and new players in the game start with a carrot that summons a bunny pet, matching their shirt color.
* Terraria characters. Not only do they deal Summon-type damage, they also boost a summoner's minions' damage output, and forces them to focus fire on the target being whipped.
* Terraria clone, though the games have nothing in common besides having pixelated graphics and having mining and crafting as core mechanics.
* Terraria: Duke Fishorn is half fish, half pigron, all mean. So mean, many consider him to be the hardest boss in the game!
* Terraria, for not fitting in very well in terms of both gameplay and lore/theme. Not only was Ocram never added to the desktop version, but he and all other content exclusive to the console and mobile versions was removed when they were updated to 1.3.
* Terraria green slimes, blue slimes, red slimes, etc. As you venture further out though a unique slime can be found for each environment, ice slimes, jungle slimes, desert slimes, etc.
* Terraria has floating islands, which contain a building with some rare items inside. It is not hard to make your own: build a small wall, mine out all but the top, and the top will just float there. This can be important in "hard mode", when the Corruption and the Hallow begin to spread, since they will not spread through a thick enough air gap — so if they become or are completely surrounded by these, they are contained. Or just mine out below the spawn point, so that anyone joining the world or respawning starts off somewhere safe.

* Terraria has quite a few: Giant worms, devourers (corrupted versions of the former), tomb crawlers, dune splicers (the hardmode version of tomb crawlers) the Eater of Worlds, diggers, world feeders (stronger versions of the first two) and the Destroyer (a robotic version of the Eater of Worlds).
* Terraria has several items that allow you to employ vermins, from the Spider Staff which makes a number of spiders follow you and attack your enemies to the Honey Comb which summons bees to sting back at your enemies when you take damage.
* Terraria has six colors of Phaseblade, which can be upgraded to the Phasesaber, and make the classic lightsaber noises when swung.
* Terraria has The Destroyer, a giant mechanical worm that stretches extremely long, fires lasers everywhere, and will release probes when damaged.
* Terraria has the endgame Frost Moon event, where the player has to fight off waves of Christmas-themed enemies, with notable mentions going to the bosses: a living Christmas tree, an Ice Queen, and a mechanized "Santank"
* Terraria has these available as endgame replacements to the pickaxe. They are also relatively viable as weapons against most enemies that will be encountered while mining. And its most powerful version, the Hamdrax, consists in a spinning combination of Hammer, Drill and Axe, basically destroying everything and anything it touches in one hit.And dealing huge damage at close range.
* Terraria has "The Underworld" at the bottom of the map. It's literally made up of lava, piles of ash, and Hellstone, and is populated by living lava blobs, demons, fire imps, and bats made of flame. So, yeah, basically hell. It's also where the player summons the Wall of Flesh, the boss required to unlock the second half of the game.
* Terraria, hordes of classical monsters attack on the surface, such as Reapers, Swamp Things, Frankenstein's Monsters, Vampires, and Cyclops Zombies. Pity there are no werewolves or skeletons, as they can only appear at night or underground respectively.
* Terraria is basically a giant floating robot skull with four skeletal limbs equipped with weapons.
* Terraria is named that way. Doesn't help that it's found in one of the creepiest biomes in the game.
* Terraria. It does cause a few oddities with enemies that constantly bleed (or if you're bleeding) causes those same puffs to appear such as Demon Eyes or the shoulder points of Skeletron.
* Terraria, like Minecraft above, lets you plant trees and build mountains and such, but you can also change the surrounding biomes!
* Terraria, new enemies will spawn, one of which being the Sand Sharks which will spawn during sandstorms. They're powerful enemies that can swim quickly through the sand and then lunge at the player.
* Terraria. Night becomes even more dangerous in Hardmode, which adds a handful of new enemies that spawn on the surface at night, but none are added in the "standard" biome of the surface forest.
* Terraria occasionally contain obsidian grandfather clocks which still tell perfect time.
* Terraria: Once Hardmode hits, the Corruption and the Hallow spread constantly. As long as one block of Ebonstone or Pearlstone exists within 3 blocks of a block of grass or stone, they will continue to spread. Additionally, destroying a Demon/Crimson Altar to spawn the rare ores will create a block of Corruption/Crimson somewhere in the world, meaning that it can literally grow from a single cell.
* Terraria. One Drop later produced the Terrarian in various colors mimicking the various biomes.
* Terraria: Players can craft Necro armor using cobwebs and bones. Wearing a full set once increased the players' speed by about 20% and gives them a visual motion blur to emphasize that they're going fast. By combining Necro armor with the Anklet of the Wind and Hermes boots, you can become a speed demon. The 1.06 update changed Necro armor's full-set bonus to reduced ammo consumption from ranged weapon and increased ranged damage.

* Terraria. Said power armor also boosts your magic damage, so you can run around as a space wizard (or fly around with rocket boots) pretty quickly.
* Terraria sells steampunker goggles that are completely vanity only and their not even worn over the character's eyes compared to the former example.
* Terraria's green tree, which is represented differently depending on the biome the title is spelled out in. (Corruption, Hallow, Mushroom, Jungle, etc.)
* Terraria stated back in May 2014 that version 1.2.4 would be the last update that adds new features to the game. Apparently they changed their mind, as June 2015 saw the release of Version 1.3. And then came version 1.4 in May 2020, which was titled "Journey's End" and marketed as THE final update for Terraria. Fans are, however, still skeptical, and even the dev team has admitted they aren't sure if it's really going to be the final update.
* Terraria stream, they managed to overcome the first boss of the game through sheer numbers alone. It's just that any progress they make looks chaotic as all hell, due to the uncoordinated nature of audience participation.
* Terraria teleports you to a random location. It is advised to prepare oneself before using a Teleportation Potion, as it may teleport you into a hazard, on top of a trap trigger, or something else dangerous.
* Terraria that it fires downwards. It can drop the Cosmic Car Key on defeat, which allows the player to have their own flying saucer mount with infinite flight time and fast speed.
* Terraria, the center of the Underworld is a series of modernish high-rise apartments made of obsidian and Hellstone. As you travel to the edges of the world, the city gives way to seas of lava and the demons and imps become less common in favour of more animalistic hell creatures.
* Terraria: The clearest distinction between the four Celestial Pillars and their associated enemies/equipment is color. Orange is used for Solar, teal for Vortex, sky blue for Stardust, and pink for Nebula.
* Terraria The Hardmode end boss is literally Cthulhu. While incredibly hard initially, it doesn't stop you from farming him for materials to make the endgame items.
* Terraria: The Nymph enemies pose as women stranded in the caves, naked. They stay naked even after revealing their true form and trying to kill the player, and by the standards of the early-game they're threatening enemies.
* Terraria. The other NPCs can't be harmed by the player directly without the Rotten Eggs from Halloween, but they can be killed by monsters, land mines, traps, or lava.
* Terraria, there are plenty of axes that make surprisingly good weapons for their ability to be automatically swung and decent damage. One of them, literally called The Axe, is actually a "Flying V" guitar that functions as an actual axe AND a hammer. It also takes "an axe to grind" even more literally, perhaps too much so, as it requires an average of 200 boss kills against Plantera, with only a .5% chance of dropping, and Plantera being a fairly difficult boss.
* Terraria: There is a cosmetic raincoat-outfit available in the game, but the only way to obtain it is by killing zombies (classic horror monsters) who are wearing raincoats.
* Terraria There's also normal full moon that causes werewolves to spawn instead of zombies if the world is in hardmode.
* Terraria. They allow you to fly a considerable distance horizontally, making them useful for mobility early on.
* Terraria, though its use is limited due to the shallowness it requires. You can breathe perfectly for up to three blocks underwater, and double your breath for any further depths. You also can't use any other item while using it, and due to the simplistic way the game handles water physics, you can easily dig air pockets above you even if you're in progress of draining an entire ocean.
* Terraria towards the ground while in midair and releasing the hook before it attaches you to the ground.
* Terraria: Wall Creepers, Jungle Creepers, Black Recluses, and Blood Crawlers, enemies that are about as long as the player is tall and can walk on background

walls. The immobile spider summoned from the Queen Spider Staff is about as large but fights for the player.
* Terraria. Wearing a fishbowl not only doesn't allow you to breathe underwater, but instead drowns you even in land.
* Terraria: When placing a Garden Gnome, one of the possible poses it could be in is one where it is mooning the screen.
* Terraria, which appears when Hardmode begins, spreads similarly, but is much less destructive, since it will actually stop at the borders of the jungle, protecting it from its rival biomes.
* Terraria with three of the five nocturnal bosses (Eye of Cthulhu, The Twins, and The Destroyer), who only appear at night and despawn if the player manages to outlast them until dawn. Subverted with Skeletron and Skeletron Prime; if Skeletron is not killed by the time dawn comes, it sends its head flying into the player at high speed, dealing enough damage to kill the player quickly.
* Terraria worlds of the game and wants to spread itself for the sake of its strange definition of "balance."
* Terraria; you can buy or craft Silver Bullets, but they don't do any extra damage against Werewolves or undead enemies.
* Terraria, you can even get the Honeyed Goggles from the Queen Bee boss, allowing the player to summon and ride a slightly smaller giant bee.
* Terraria, you may frequently find yourself stuck in the middle of a goblin invasion, which can result in the wholesale slaughter of your NPCs, and which only ends after the player has killed dozens of goblins. According to the pacifist Goblin Tinkerer, the goblins are waging war over cloth (which is also a reference to the fact that you can summon an invasion with the Goblin Battle Standard.)
* Terraria zones are disturbingly mouth-like, an effect aided by the red Crimstone and stalactites that look like teeth.
* Terra: Richard Faulkner's exposure to Quixium turned him into a being of living metal. When his girlfriend Veronica tries it out her metallic form quickly solidifies.
* Terrasaurs. Besides this, and their occasional desire for a human-sandwich, they are quite tolerant of humanity as a whole.
* Terra says that some couples get along perfectly and are always in agreement, but the Bradburys weren't like that. It then says that there are also couples who argue, and make up, and it ultimately brings them closer together, and even when they're arguing you know they love each other beneath it. And the Bradburys aren't like that either.
* Terra's eyes glow bright yellow when she's pissed or can't control her powers.
* Terra's Holly Laing and Drew Dailey were working on the comic before their wedding and put it on a brief hiatus for the ceremony and honeymoon.
* Terra's is her inability to take responsibility for her actions, owing to being blamed for things that
* Terra soldier flanking one of his fellows. Then another Azatoth returns the favor and shoots his spotter in the back of the head.
* Terra. Sovereign Northazul ordered him, his family, and at least one other family executed. Argo's son Agrippa, Agrippa's friend Talos Antares, and Talos' sister Rei escaped with the Resistance's help.
* Terra states that Vareliens live for about 700 years and Azatoth about half that.
* Terra's the protagonists, ends with the Elements of Harmony—previously rendered inert by Titan—reignited, and Terra herself stripped of all power.
* Terra Stomper, for example). In Rise of the Eldrazi, it has an affinity-like ability where Khalni Hydra gets cheaper for each green creature you control. It has gotten to the point where in Modern, blue is considered the worst color while green is one of the best.
* TerraTech can have as many missile launchers as will fit on their hulls. Some weapons, such as the Avalanche missile launcher, fire multiple missiles each second.
* TerraTech, control blocks such as AI modules and cabs explode violently when destroyed. The explosion is big enough that with small techs, it can seem like the

entire tech is exploding.
* TerraTech has a handful of these, from the nimble early-game COIL gun to the powerful, long-range Zeus turret.
* TerraTech has the eCab, a futuristic hovering cabin for fancy vehicles.
* TerraTech has the Hawkeye company's AKIRA railgun. Although it fires in short bursts, the railgun deals more damage per shot than any other energy weapon in the game.
* TerraTech: Sergeant Smash, quest-giver for the Hawkeye faction. He starts out berating the player at every opportunity but mellows out as the player's license grade goes up.
* TerraTech thanks to the variety of tracks and heavy armour available to players. It is possible to build fast, nimble tanks that can fly, tanks which craft new blocks on the go or giant tanks with dozens of cannons. Or, given enough time, giant tanks with dozens of cannons that can craft new blocks and fly.
* TerraTech that can't be found anywhere else unless the player gets lucky with invaders.
* TerraTech: The MK-3 battleship cannon from Hawkeye is the most damaging weapon in the game. Although it can only fire straight ahead, dozens of them can be packed into a relatively small space.
* TerraTech. The player can build cars with missile launchers, cars that fly, cars that climb sheer cliffs, cars that build new components on the go, cars that deploy smaller cars... The sky is the limit.
* TerraTech. They use energy to stop bullets, as well as over time, needing plenty of batteries to be of much use.
* Terra, the Bradburys are a couple who are always arguing. Their friends can't understand why they're still married.
* Terra the creation of one of these is a long-term goal of the Resistance. As it stands two powerful factions are fighting over everybody else's heads and everyone else is getting thoroughly screwed.
* Terra: The Illumi-Mites are a subterranean race who look like large flying bugs, about a foot long. Atlee is friends with their prince K'a.
* Terra, the oldest Azatoth character we have data on, is 160 in the present day and looks to be in the equivalent of late forties/early fifties judging by his graying hair, and most of the other Azatoth characters are somewhere in the range of 40-60 years old and look to be in their thirties at most. Eve Arlia, a Varelien, is 72 and looks twenty-something. Meanwhile the oldest human character, General Winters, is 58 and looks his age.
* Terra. The two sides are armed with both missiles and guns but engage air-to-air with guns only.
* Terra the United Earth Coalition military uses a simplified version of the one used by most Earth militaries in real life, with enlisted Mobile Infantry and Navy using the same names and officers using different ones. The Asurian Empire uses one that is vaguely Roman-inspired but pretty much made from scratch.
* Terra the United Earth Coalition's F-71 Valkyrie is a two-person fighter, with the Guy in Back having the job title of Flight Engineer. Among the main cast, Alexis Hawke is the pilot and Rick MacFarlane is the Flight Engineer.
* Terra uses bits of this this as part of its art style. Helps that it's drawn on a computer.
* "Terra" versions of Corpus enemies, appearing in the Orb Vallis on Venus.
* Terra Wars, where Noctis teams up with Sarah to protect the Hiso Aliens from the destructive Eroders.
* Terra were killed, Alex and Rick were shot down and rescued by the Resistance) he voices his concerns openly to the general, who shoots him.
* "Terra!" written by Stefano Benni, narrates a weird space race to reach a mythical planet that holds the secret for unlimited energy, in a future when humanity has ruined planet Earth. Three spaceships are sent from different nations, playing with the trope in every direction:
* Terra-Xehanort. They were both shown to be the two most powerful members of the XIII Seekers of Darkness, both of them were also shown to overpower and tire their

opponents with ease, however, they were both eventually defeated by the Guardians of Light.
* Terre en fuite culture. Strangely, despite the small number of males, only men are soldiers and have a much higher status than women (this may have something to do with the novel being written in 1960). Additionally, some men are born completely lacking in initiative and are, thus, useless in combat, being relegated to a second-class status of servants.
* Terre en fuite is an old man telling the story of how he ended up on an alien planet to his grandchildren, as well as the formation of the human civilization there.
* Terre en fuite learns that human civilization is destined to be destroyed by an unspecified cataclysm (likely an ice age), although we will have visited Mars and Venus by that point. Only small primitive enclaves will survive in the equatorial regions. After the ice ages (yes, plural) end, humanity will resettle Earth (or Hellera as they will call it) and will even evolve better brains. However, this trope will be true for many hundreds of thousands of years before that happens.
* Terre en fuite, such as Earth and Venus. Note that the Moon remains in Earth's orbit despite Earth itself leaving. There is even a scare halfway through the journey that the Moon might not have enough mass to pass through the barrier, but everything works out.
* Terre en fuite), water, and air, as well as whatever plant and animal species they can save. Massive "space magnet" engines are constructed at planetary poles (except for Earth's North Pole, which lacks land, which is substituted with a dozen smaller ones along the Arctic Circle) to move the planets. Initially, the plan is to move the two planets into the Outer Solar System to wait out the nova. However, later studies reveal that, afterwards, the Sun will turn into a black dwarf incapable of sustaining life, necessitating the full use of the trope.
* Terrence advances on the K-Team, only to get beaten up by the Shadow.
* "Terrence and Phillip: Behind the Blow" shows that Terrence gained some weight after splitting from Phillip.
* Terrence arrives and beats the Shadow in the face repeatedly with a golf club, apparently just for the hell of it. Lauren escapes.
* Terrence Building in Rochester, New York was a large 16-story state-run mental hospital. It was built for the Rochester Psychiatric Center in the 1950s as part of a state-wide program to build bigger mental hospitals to replace older, smaller ones that were overcrowded. The Terrence Building operated until it was shut down in 1995 and was abandoned. Remaining patients at the time were sent to a newer and smaller facility on the campus. Today the tower is in a state of decay due to having little maintenance or protection from the elements and vandals and is a popular destination for urban explorers. However, the tower is still on the campus of an operating mental institution and there's still security guards that patrol near the building.
* Terrence Howard threatened to kill his daughter's boyfriend and told interviewers he would take her away where there are no phones.
* Terrence in goes from smug, quietly intimidating badass in series 1 to raving, giggling psychopath by the end of "Precious Blood".
* Terrence. In his defense, he later admits to having been "a bit off [his] face" at the time.
* Terrence Malick and they don't make it to the final cut or are reduced to a few minutes due to the fact that he shapes his films as he is making them.
* Terrence Malick Kit is holding captive inside. This is a particularly interesting one in that Malick has avoided publicity throughout his career and is rarely photographed.
* Terrence Malick panel), and has allowed people to take pictures and film of him working on his latest projects. However, he's still highly private. In June 2012, a paparazzi taking a photo of Benicio Del Toro outside a Hollywood restaurant inadvertently caught Malick on camera - the photographer had no idea who he was, and it was only afterwards that people pointed out it was the reclusive director.
* Terrence's name means "a thoughtful and good natured friend." He spends a pretty

good chunk of his screentime
* terrestrial mantis shrimp. One of the characters actually lampshaded this similarity to the Triffids, another group of creatures susceptible to the "kill it with salt water" tactic.
* Terrestrial Sea Life: Sea creatures interacting with humans on land.
* terrible accident or disease, but for them it's just an average day at the office, or a fascinating puzzle.
* Terrible Advice, a black comedy play by Saul Ruibinek of 'Warehouse 13' fame, featured a certain Scott Bakula in nothing but board shorts for the first 15 minutes. Ummm.
* terrible and focuses on engaging gameplay and spoofing just how silly the whole Assassins vs. Templars plot became during the last few add-ons. The game is so refreshing some players even consider it was a missed opportunity for Ubisoft to launch a new franchise, dedicated to piracy.
* Terrible Artist: An artist whose illustrations would fail to impress a kindergartner.
* Terrible behavior by army spouses (usually wives of officers) trying to abuse their partners' rank is relatively common in many military settings; in the US armed forces, perpetrators are invariably reviled and the most common real effect is an embarrassed apology from the spouse holding the actual rank. The on-base slur for such people in the US are "Dependas"
* terrible cooks, they seem to do just fine when asked to cook recipes.
* terrible. Everyone's excuses to get rid of their plates end up being a form of this:
* terrible hypothetical life Mindy is going to have, step by step. He never says he's upset by what she's said-because he doesn't have to.
* Terrible Interviewees Montage: A montage is shown where people are interviewed and every potential applicant proves that they are very unqualified for the available job.
* Terrible Interviewees Montage: A montage of interviewing applicants for a job where every applicant proves themselves to be very unqualified for the job.
* Terrible Interviewees Montage. Dexter never, ever has a problem getting his nanny to look after Harrison, no matter how unpredictable his schedule is. Sonya eventually has enough of it, though.
* Terrible Interviewees Montage had actors auditioning for an advertisement for air freshener. One man is so awful he doesn't get the part until he turns his head to sniff and reveals his enormous nose.
* Terrible Interviewees Montage makes Tom rather uncomfortable with his knife play.
* terrible is surprisingly upbeat considering that not even a week passes between this enormous loss and going right back to picking up the pieces of his mercenary life afterwards.
* terrible job diverting suspicion away from herself, despite being purportedly a good liar. It's especially obvious once it is deduced that Hifumi is the accomplice when Celeste is the character who Hifumi interacts the most with; granted, she hates him, but his crush on her makes it easy for her to manipulate him. How intentional this actually is is up for debate.
* terrible loyal to the Imperium. Hell, other chapters have been known to turn renegade for a fraction of the shit they went through.
* terrible on the part of her and Shepard, after everything falls to pieces.
* Terrible Pick-Up Lines: A character attempts to use smooth one-liners to attract their preferred mate. It doesn't go well.
* Terrible Pick-Up Lines: Cannot flirt without annoying/creeping out the other party.
* Terrible Pick-Up Lines: Character attempts to use smooth one-liners to attract their preferred mate. It doesn't go well.
* Terrible Pick-Up Lines: Pick-up lines so crass or awful that you'd have to be a total jerk to think they'd help you be successful with women.
* terrible social skills in general. When tasting dishes as either part of her job or just because she can, she's able to make extremely detailed observations like

noting someone cooked a single ingredient for several seconds too long, skipped a particular step in the cooking or at best noting exactly what steps someone took in cooking, what ingredients they used and most other things about the preparation.
* terrible Spanish. By all accounts, this is entirely intentional by his voice actor, Burnie.
* Terrible, Thanks for Asking, discussed being jealous of old couples holding hands after her husband died in their early 30s.
* Terrible things happen to the immaculately dressed police detective Sergeant Dori Doreau in
* Terrible Trio, but they still had a sizable fanbase, including on the show's staff, and so they're still here.
* Terrible Trio don't use the traditional black uniform that normal mooks use. Instead they made their own white uniform to stand out.
* Terrible Trio dynamic. In some cases, Tiny is replaced with N. Brio or Nina, Cortex's niece.
* Terrible Trio meanwhile became far more ruthless and sadistic, while also adopting a rhinestone-loving ghetto girl persona.
* Terrible Trio to refer to him as "Tucker's brother" or "the other guy".
* Terrible Trio to start reciting their motto. Cue Giovanni hanging up wondering who the hell those idiots were. This operates on two levels because Meowth is the competent sidekick to the bumbling Jesse and James.
* terrible who collapses in tears at the slightest evidence that something may go wrong. As a result, while she plays this role to Lila and others who are outside the family, she and Helga are pretty distant — and sometimes Helga comes off as more mentally strong than Olga does.
* terrible who once abused one of his co-stars to the point where they framed him for armed robbery.
* Terrible Writing Advice: In episode "Alien Ecosystems", Beaubien mocks the trope being used with no sense.
* Terrible Writing Advice is deposed, because actually displaying the realistic consequences of a major war power collapsing would turn incredibly depressing incredibly quickly. Nations would need to invest tons of resources into reforming or replacing the government, along with getting rid of the old leaders, new factions would spring up and start fighting each other, the army is still around even if their commander isn't, and the nation's allies, trade partners, and protectorates will now be bearing a grudge, possibly kicking off even more major conflicts and spiralling the world into a new dark age.
* Terrible Writing Advice, it's mocking the over-use of this trope. In the "Evil Empires" episode, the reason he advises basing the empire off of Nazi Germany is because if you chose a different historical empire like Ancient Rome, that would require opening up a history book and actually doing research, which is always discouraged because that requires effort. The "Grimdark" episode also advises basing the bad guys off of Nazi Germany, but then proceeds to show a list of empires and how long they lasted, pointing out that Nazi Germany lasted for a bit over a decade, which is nothing compared to empires like the Ottoman and Roman empires, which lasted for centuries.
* Terrible Writing Advice: JP will often think of a valid objection to his own writing advice, only to then dismiss it out of hand.
* Terrible Writing Advice relies heavily on this. As the name implies, the narrator will give intentionally bad advice and treat it as the best writing advice to give viewers, and any genuinely good advice he gives, he says is terrible on the grounds that it would be boring or take too much effort on the writer's part.
* Terrible Writing Advice's video on Intrigues, he suggests piling on more and more elements, with a picture of him holding a sink and thinking, "Well, in it goes."
* Terrible Writing Advice where various evil archetypes fight over the sponsor as if it was the secret to world domination or whatever evil goal they have.
* terribly awkward and embarrassing interview went to the top of bestseller lists. As it's a non-fiction book written by an academic, it might not ever have reached that kind of sales had the interviewer been able to keep her foot out of her mouth.

* terribly wrong while Xavier is linked to Cerebro because he is screaming in agony and cannot sever the connection. Raven, Hank and Moira are unable to help him, so in desperation, Alex is forced to use his power to disable the supercomputer.
* Terri Clark's 2003 hit "I Wanna Do It All" had edits that replaced the line "See the Yankees play ball" with a local baseball or football team. An edit also existed for the syndicated show
* Terri Clark's "Better Things to Do" is a phone conversation with her ex, who called hoping to find her miserable over the breakup. (Her response is to list mundane, tedious, or pointless things that are a better use of her time.)
* Terri Clark's two #1 hits stateside are "Girls Lie Too" and "You're Easy on the Eyes", the latter of which is nowhere near as popular as the likes of "I Wanna Do It All", "Poor Poor Pitiful Me", "Better Things to Do", "Now That I've Found You", or "I Just Wanna Be Mad". What makes this all the more unusual is that "Girls Lie Too" itself only got to #1 because of chart manipulation, but it remains one of her most popular songs anyway.
* Terrier don't get the chance to have this trope applied, since Rosto gets to them first.
* Terrier is found out by the spotting of several such threads in the announcement they sent out. The threads were these: They used pure red wax for seals (the legitimate version includes ebony shavings), used a cotton ribbon (legitimate announcements use silk), misnamed the king, and wrote the letter "s" normally (scribes at the Ministry of Slave Sales put an extra curl on the letter "s").
* Terriers, and the novelty of it being able to record video is repeatedly remarked upon, putting it firmly in the tail end of the 2000s/beginning of the 2010s.
* Terriers, Dachshunds, and generally any dog that hunts smaller animals, famously do this to kill their prey, grabbing them around the neck with their extremely strong jaws and shaking them around until they stop moving. Partly because it works, and partly because it keeps their prey from biting back.
* Terriers: Ex-Cop and recovering alcoholic Hank's old drinking buddies call him "Occifer" even when they're sober.
* Terriers, Hank's sister Stephanie is played by Donal Logue's sister Karina.
* Terriers is a textbook example of a season finale that works as either a cliffhanger for next season or a satisfying resolution to the series. (It turned out to be the latter when the show was not renewed.)
* Terriers, where main characters Britt and Hank drop a car from a cliff in order to get rid of evidence. Britt keeps staring at the car for a while after it has crashed to the ground: "Huh." To Hank's question "What were you thinking, that it would explode?", Britt replies: "I was kinda hoping, yeah."
* "Terrific" didn't originally mean great, it was initial a synonym for "terrifying" or "terrible". Most dictionaries still accept this as a secondary meaning, so it's still technically correct to say things like "a terrific tragedy", though most people will probably look at you funny.
* terrified at what will happen when humans get to the point of seriously moving into space given the way humanity seems to keep pumping out ridiculously powerful superhumans.
* terrified of aliens. In a special side story, she tries to play a video game with 'Blue Kappas' as the monsters with the logic that since they're not aliens, she'll be fine. Unfortunately, the monsters are indeed aliens and she's found an hour later, hiding in a closet.
* Terrified of Germs: Help! Germs! Sick disgusting germs! The worst thing to have around me!
* Terrified of Germs to the point of avoiding skin-to-skin contact, questions Joey about his relationship with his co-star:
* Terrified of Germs: Where alien germs or single celled lifeforms (like the Blob) infect people or other Earth based life forms, or simply a fear of what an alien germ may bring, even if it's harmless.
* terrified of them. When Troi is posing as a Tal Shiar officer aboard a Romulan Warbird (long story), she mostly maintains her cover because the ship's crew doesn't dare question any of her actions. Near the episode's climax, she

commandeers the ship from its rightful commander by threatening to summarily execute not just anyone who objects, but their entire family. The crew's reaction makes it clear that nobody doubts that a member of the Tal Shiar would follow through on that threat.
* terrified that Orion was actually still alive in Volkoff's mind via a clever computer hack.
* Terrifier (2018), a medical examiner asks the cop who drops off two dead bodies to get him a breakfast sandwich with back and then they have a whole conversation about how can he eat when he's surrounded by dead bodies.
* Terrifier. Art the Clown does this to a pizza shop owner after the latter kicks him out of his shop for covering the bathroom in his own shit.
* terrifies anyone who's ever heard of him speech with good grace when Wanda cuts him off. In the sequel, he actually comes to Harry's defense when an evil sorcerer is torturing him, making it clear that the guy in question is going to suffer and die for the crime of 'attempting to harm his daughter's beloved.' Overall, Harry describes his prospective father-in-law as being "friendly. Terrifying, but friendly."
* terrifies royal protocol to realize what Luna is attempting to convey by her conduct.
* terrifying blur of vampiric violence who kills Zorin and her entire unit single-handedly.
* terrifying breeding habits and their habit of cocooning themselves not far from the corpses of their victims, the adult form is largely harmless to human beings, given that it rarely stings and actually lacks venom glands in some cases.
* terrifying, considering there are almost no special effects and only two character deaths, both of which are peaceful, non-violent, and off-screen. In it, the villains are angel statues which move only when they're not being observed. So long as you're looking at them, you're safe - unless, of course, you blink...
* Terrifying Girls' High School: Lynch Law Classroom high school girls drag another girl into the bathroom and force her to drink water from a faucet. This is so she gets humiliated when she has to pee her pants in the classroom.
* terrifying icy rendition of this in "A Royal Problem" after Starlight switches her and Princess Luna's cutie marks and very nervously explains that she can't switch them back till the spell wears off.
* terrifying implications for the world in which the movie takes place.
* terrifying. In the Legion expansion, players get to kill the creator of these and other humongous mecha employed by the Burning Legion: Kin'garoth. He's a mad scientist type who has replaced his arms with massive cannons.
* terrifyingly in which the entire main cast kills each other; Giles' last-minute actions save the day and propel everyone back into their proper reality, but it's still incredibly frightening.
* Terrifying Pet Store Rat: An animal is meant to be scary, yet fails to look or act scary due to being played by a tame animal.
* Terrifying Pet Store Rat: Wild animals are difficult, if not outright illegal, to handle and keep, and pose a high risk of injuring themselves or the actors and crew if used in a movie, so a tame and socialized animal is used instead.
* terrifying. "Stuff Talks When You're Not There 2: This Time, Everything Talks". Rated G.
* Terri hapless Opposition MP Peter Mannion, in order to flirt with him. (He doesn't notice either the flirting or that she is rather obviously not a smoker.)
* Terri Poch in a disgustingly ugly body suit-though her entrance video still played up her attractiveness.
* Terri Poch reveals that the women of the Attitude Era didn't have any agents to help them put their matches together. So they had to go to the other wrestlers and ask for feedback. She describes Triple H as someone who always helped them out. Fast forward to 2015 where NXT is under Triple H's control and produces some of the best women's wrestling North America has ever seen - and the women get to main event a PPV for the first time ever in WWE.
* Terri Power (WWE's Tori), which was their lone PPV and their final event ever.

* Terri Runnels because she didn't want to harm her daughter's reputation. Years later, she had this conversation with her daughter, who assured her she would have loved and respected her anyway.
* Terri Runnels, began to associate Terri with Trish when Trish wasn't around.
* Terri Runnels would go wild when he saw what was under her robe - and revealed a demure 50s bathing suit with bathing cap, snorkel and flippers.
* Terri "Terri Power"/"Tori" Poch: Debuted as a valet in 1988, made her in-ring debut in 1990.
* Territoire, which would be around 2011. Development has been constantly pushed back but the blog entries show that the creator still has enough interest to work on it to this day.
* Territorial Comic Relief: An established comic relief character tries to resist a newcomer.
* Territorial Comic Relief feels challenged by a new comic relief joining the group.
* Territorial Comic Relief feels threatened by another comedic character.
* Territorial Comic Relief is threatened by another comedian, often leading to a clash of jokes.
* Territorial Smurfette: The sole female character will get antagonistic toward any new female who tries to join the group.
* Territorial Smurfette: Women are automatically catty with each other at first sight.
* , territory, kingdom, city, town, and major location has a detailed article about its geography, culture, technology, government/politics, economy, transportation, and history.
* territory-marking calls sound like a capercaillie (see above) trying to imitate a donkey, with a few shades of swine and elephant seal thrown in for flavor.
* Terroma is another major case of this, as he has nicknames for those especially close to him. More specifically he is fond of putting the words "Sweet", "Pretty" and especially "Little" in front of Ellena's and Raenna's names.
* Terroranchula, which creates force field-like webs that neutralize Ball Weevil's plasma attacks and trap him, and can squeeze into narrow spaces like Ball Weevil can.
* Terror at Black Falls: Juan's vow of revenge drives the nervous, stressed-out townspeople to drink, even the ones who usually stay sober. This means that the saloon is quite crowded when Juan takes it hostage.
* Terror at Black Falls, Manuel Avila is hanged by a mob of farmers for stealing a calf. Sheriff Cal and Manuel's father and brothers all rush to stop the hanging, but they are too late. Enraged, Juan tries to shoot Cal, who shoots him in the hand. Juan's hand has to be amputated, which gives him another reason to want revenge.
* Terror Birds have been killed, but they managed to lay a couple of eggs that have managed to hatch into healthy babies.
* Terror Birds: The intro of the movie shows the birds being airlifted to the ranch, then attacking some people who are supposed to be transporting them... then it skips ahead three months.
* Terror Birds: The titular birds kill a few people over the course of the movie by biting their heads off.
* Terror By Night, Colonel Moran goes from Professor Moriarty's sniper henchman to his academic colleague with apparent proficiency in mathematics and criminal scheming.
* Terror By Night, the killer is smuggled on board the train concealed in the false bottom of a coffin.
* Terror By Night unfold on an overnight train trip from London to Edinburgh, and the movie ends before the train reaches Edinburgh.
* Terrorform", Kryten, in a perfectly earnest manner, spends a minute giving Rimmer a long list of reasons why he'd have so much self-loathing (and only goes through half the list).
* Terror From The Deep, has an even easier final mission, especially when compared

to the rest of the game. Not only is Cthulhu incapable of hurting you, his bodyguards kinda suck too.
* Terror From The deep takes place underwater, so most weapons are based around energy, however, most of them also don't work above the surface, meaning you'll have to keep ballistics handy.
* Terror from the Stars supplement. The Mi-Go have a "electric gun" that fires a bluish bolt of sparks that does damage, causes muscle spasms and can cause death.
* Terrorgheists are the terrifying, undead husks of dragon-sized bats that live in the Sylvanian wilderness.
* Terror has the ability to replace parts of his body with those of others, including animals. Good thing too, since his body is constantly rotting away. He can secrete a substance akin to an extremely fast-working digestive enzyme from his skin, which makes tearing off body parts even from still-living people easy. An added perk is that he gains access to memories and skills related to the body parts he assimilates: an eye allows him to see what the original person saw, an arm from an artist can help him draw accurate sketches and so on.
* Terror Hero: A heroic character who gives off an frightening disposition that everyone is terrified of.
* Terror Hero: Great! That hero is taking advantage of my fear! Why did I, a villain, have to be scared in front of him?!
* Terror Ihr Urteil, providing two alternate endings, depending on whether or not the audience, who act as lay judges, find the defendant (an air force pilot who shot down a hijacked passenger airliner against his superiors' orders) guilty of murder.
* Terror in a Texas Town, George Hanson arrives at his father's farm after twenty years at sea, only to learn that his father had been murdered two days before. Hanson sets out to learn the truth about his father's death and avenge him, and to secure his inheritance of the farm.
* Terror in a Texas Town Johnny Crale had his right hand shot off, and replaced with a steel prosthetic that he uses a bludgeon.
* Terror in a Texas Town McNeil's enforcer. He commits all of the dirty acts required so McNeil can keep his hands clean. So while it is McNeil's scheme that drives the plot, it is Crale's acts that put the match to the powder keg.
* Terror in Resonance afterwards, there is absolutely no hint of any global reaction to this incident.
* Terror in Resonance. Another races to disarm them all before they go off and kill both parties.
* Terror in Resonance The next episode starts off with still images of rescue workers in the rubble that appear to be directly inspired by photographs of the aftermath of 9/11, followed by high-level anti-terrorism conferences as police discuss their options.
* Terror in Resonance where the main protagonists are Japanese terrorists.
* Terror in the Family centers around a teenage girl (played by a young Hilary Swank) acting violently towards her family. She even goes as far as breaking her father's hand. We learn throughout the film that she's mostly doing this to impress her rebellious boyfriend, who is ten times worse than her as he once punched a teacher.
* Terror in the Jungle; the producer was incompetent and pretty much making things up as they went along, causing two of the directors to quit and resulting in a wildly disjointed story.)
* ''Terror in the Skies" adventure. After a character puts on the Scintillating Medallion, for a year and a day they gain a bonus to their defenses against the Horror powers Corrupt Karma, Karma Tap, Terror and Thought Worm.
* Terror Is A Man, substituting the novel's menagerie of Beast-Men for a single panther-man created via surgery.
* Terror Island are logically derived from universal axioms and they have no control over their content.
* Terror Island, but the groceries were taken away by Aorist. When Stephen and Sid finally get groceries together, the comic immediately ends.

* Terror Island displays the most recent (and now final) numbered strip on the main page. Since the webcomic's surreal plot centers around the main characters' refusal to buy groceries, it's obvious that any plan to get them to do it will fail since there are still more strips to read.
* Terror Island. First Folio describes the plan clearly to Stephen and Sid, and the plan goes off without a hitch.
* Terror Island) for attending parades. Not only that, but the parade was actually only supposed to be for stuntmen. Why? Because he had just solved the problem of Jame's stuntman no longer being bound by law to him for jaywalking by telling Jame to just hire him.
* Terror Island has each character represented by a playing piece from a board game, except for the cat, who is played by an actual cat.
* Terror Island, one of the main characters tries to sneak into a college reunion under the obviously made-up name "Ned Q. Sorceror, D.D.S.". Turns out the school actually has an alumnus by that name.
* Terror Island, several characters are attempting to banish a demon. They gather everything they need except toothpaste when the demon traps them in a force field, leading to this.
* Terror Island. Sid and Stephen's scheme to get the other to buy groceries is getting more and more zany.
* Terror Island with Sid and Stephen; neither of them ever manages to successfully trick the other.
* Terrorism Tropes: Tropes about using violence to enforce political ideologies.
* Terrorist "Angel Feathers" had a shotgun built into his wrist, and nearly kills Batou when he drops his guard after apparently disarming him.
* Terrorist groups have their own variation of this trope. Setting off a big attack in a major capital will get one loads of attention, and makes up for the fact that they don't have any conventional means of hitting the seat of government. The 9/11 attacks saw the Pentagon get hit, and the 2015 Paris attacks would also be included in this variation. Unfortunately nowadays, since terrorist groups are not an actual nation, while this
* terrorist organization wanted in all of Citadel space, it wouldn't be surprising if it were something like "cmdshepard@cerberus.org"
* terrorists and terrorist sympathizers (and a film based on it) elaborate this view.
* Terrorists in a fictional Middle Eastern country try to prevent girls from being educated in an early issue of Mark Waid's
* terrorists invade our imagination, the evil characters taking over, and Al Gore nuking the area restores everything to the way it was in the end.
* terrorists.) This still managed to produce the same reaction with old media you'd expect with something like pornography- many reminders for parents to make sure their kids aren't talking to strangers or looking at the wrong things (common sense, really).
* Terrorists throwing empty boxes at Bond, which he catches and throws back even as they both have guns.
* terrorists to conspire in plain sight on MMORPGs. Given that the entire scenario they presented was manufactured out of whole cloth and no such collaboration has ever been detected (or even suspected before now), it seems pretty obvious that this is another "oh my god! bad people can talk together!" panic similar to the one raised over the telephone a century and a half ago.
* Terrorists Without a Cause: Criminals who commit violent acts which may resemble terrorism, or may have (nominally) ideological motives, but their end goals are mostly apolitical.
* Terrorists Without a Cause idea. This character is generally someone with a good knowledge of chemistry who applies it to arm the anarchists with explosives.
* Terrorists Without a Cause: Ruthless militants who terrorize people under the pretense of an ideology, but lack any real political goals.
* Terrorists Without a Cause: These criminals commit quasi-terrorist acts with a thin veneer of political ideology.

* Terrorizer as "musical deconstruction", explaining that it lacked "coherency, rhythm, melody, structure and all aspects of what would typically be associated with the art of songwriting". They also gave it an 8.5/10.
* Terror of Mechagodzilla an alien invasion flick, pitting Interpol agents against the secretive invaders.
* Terror of Mechagodzilla, Godzilla takes advantage of Mechagodzilla and Titanosaurus being distracted by the JDF's fighters to charge at Mechagodzilla, casually shoving aside Titanosaurus in the process. Unfortunately he wasn't able to stop Mechagodzilla from destroying the fighters and got himself knocked down by the evil robot.
* Terror of Mechagodzilla has Dr. Mafune, who not only turns his own daughter into a cyborg but he also invents a device that allows him to control the sea monster Titanosaurus.
* "Terror of the Autons" cited his inspirations for the story as the preponderance of cheap disposable plastic fad items that began to really take off in the '70s, and realising you would only need four inches square of plastic sheet to suffocate someone.
* "Terror of the Autons") he actually uses the phrase "worthy opponent" to describe the Third Doctor.
* Terror of the Autons", his very first appearance, he uses a death trap consisting of artificial plastic flowers which will fire a plastic seal over a person's nose and mouth, suffocating them. After enough time has elapsed for the victim to die, the plastic seal will then shrivel up and vanish. Naturally, it only works until the Doctor's current companion falls victim to the trap, whereupon the Doctor saves her by using a spray which causes the seal to lose adhesion so it can be removed before the victim dies.
* "Terror of the Autons", the Master takes over Rossini's Circus with a mixture of hypnotism and threats and forces the staff to act as his mooks. A downplayed example, as there is no actual circus performance in the story.
* "Terror of the Autons", then shouts at the pretty ditz who sprays it with a fire extinguisher because she's ruined months of work. Doctor, meet your next companion, Jo Grant.
* Terror of the Autons", Three disarms an explosive trap set by the Master by yanking hard on its trigger-cord, so the impact-sensitive bomb flies into the air rather than tips over. He catches it gently enough to avoid detonation and takes it apart.
* Terror of the Autons, which mercilessly exploits a child's fears of their cheap plastic toys moving around when the lights are off.
* Terror of the Deep — in order to defeat the monsters living in it. The oxygen slowly runs out, they may come from any direction, and you can only look through one window at a time.
* Terror of the Zygons" mentioned that the Brigadier literally had a "space-time telegraph" with which he could call the Doctor, though he was explicitly instructed not to use it except in extreme emergencies. The device came up once again in the 50th anniversary special, where the enemies were, once again, the Zygons. It seems that the telegraph is linked to the TARDIS in such a way that it connects them at the same points in their relative (subjective) time, justifying this trope.
* Terror of the Zygons. The scripted version of the screen required a practical special effect that was too expensive, so it was discarded and Baker and Sladen were allowed to devise their own scene.
* "Terror of the Zygons": The Zygons plan to modify the Earth’s climate to make it more suitable for their species.
* "Terror of the Zygons": The Zygons' tech is organic — their computers look more like coral than machinery. However, only the interior appears organic; the exterior seems to be a metal hull.
* Terrors like Cú Chulainn who know magecraft, are divine, can move, fight, and kill faster than human eyes can track, and may have a
* "Terror Starts at Home" by Beneath the Sky is another example of this. A man rapes his own daughter and she responds by cutting his penis off. The music video

shows it in graphic detail.
* Terror Titans miniseries, Dreadbolt induces this in his father, Bolt, by interfacing with his suit and forcing him to teleport halfway into a brick wall, killing him.
* Terror Titans, the third Persuader, Elise Kimble, seems to have had a loving relationship with at least one of her parents. Her father utterly adored her, but her mother eventually drove him away, and it was because of her upbringing that Elise became a killer. She actually killed her mom when she found out. When she's reunited with her father years later, he tells Elise that he wanted to take her with him, but she was a dependent, which meant she was worth money to her mother. Her mom threatened to make it look like he was abusing her if he tried to take Elise, so her dad tried to spare her a life of being on the run from the law by leaving. Their happy reunion is cut short when Elise's boss, Clock King, kills her dad right in front of her.
* Terror Tract is an example of this. Consisting of nothing but strange deaths, and bizarre incidents that a realtor tries to hide from a couple who wants to buy a house in the area....except he can't keep the secret and tells the buyers about each house's sordid grisly background.
* Terror Train. Naturally, he freaks out and ends up in a mental asylum. Of course, this almost gets them kicked out of school, but surprise surprise, three years later during a graduation train ride, the frat boys (as well as a wrong-place, wrong-time David Copperfield) start getting knocked off...
* Terror Train opens with bunch of med schoolers setting a date for one of their own. When the subject of the prank finds out that his "date" is really a corpse, he goes crazy and returns after year or two to exact revenge.
* Terror Train, there's a masquerade party held in the title vehicle, providing plenty of disguises for the killer.
* Terror Train with Alana, as made clear by the fact that Jamie Lee Curtis was playing her. However, she's not completely pure or innocent either, given that she had a part in a prank that sent the killer over the edge.
* Terror T.R.A.X. - Track of the Vampire orders her to shoot him preemptively. If you don't, he springs up as a vampire and kills the other agent. If you do, the vampire calls to taunt you with the fact that the agent was still human so you killed him needlessly.
* Terror Underground Transit To Torment from 1995 took place in one of these, being based on the urban legends about people born and raised in the tunnels.
* terror units attacks they're all too eager to use. To make things worse, you often have to fight with a cobbled together band of scrubs with only beginner-level rifles and pistols, instead of the squads you've probably invested blood and tears training — all thanks to quirks of how the game works.
* Terror Valley, Calamity Jane sneaks out of the mission by hiding in a 'possum-belly'; a sheet of rawhide attached to the bottom of a wagon for carrying firewood.
* Terrorvision's "How to Make Friends and Influence People" has the same "Tick... Tock... " at the beginning and the end.
* Terry also appears to have gotten one just before we come on-screen. Which makes sense, since he's an Iraq war vet who had just seen
* Terry Ananny's art focuses on children having fun in a realistic setting.
* Terry and Julian as Julian leads Terry into one funny scrape after another.
* Terry And Julian: There is an inversion of this trope when an oven explodes and Julian appears in the next shot lamenting "what am I to do punters, I've blown up Terry's oven and I'm a complete mess," pointing to a single spot of dirt on his cheekbone. The joke parodied Julian Clary's vanity and unwillingness to dirty himself for the sake of the show.
* Terry and the Pirates, but if you liked Dude, I hope you'll spare a thought for Higgs. Dude died when he did."
* Terry and the Pirates, Cap'n Blaze and his gang disguise themselves as monks when they set up an opium farm inside a monastery.
* Terry and the Pirates had a famous strip in which Terry, having just gotten his fighter wings, is given a speech by his instructor who makes it clear that he

expects Terry to treat his support crew like the supply pilots and mechanics with respect.
* Terry and the Pirates has several of these: Dragon Lady, Sanjak, Rouge, Klang...
* Terry and the Pirates. Having captured Pat, Klang dresses him a Japanese uniform, gags him and ties him to a post so he looks like a sentry in the fake camp the Dragon Lady is about to attack.
* Terry and the Pirates is that he was once a servant of the Dragon Lady; she cut out his tongue when he was young, earning his hatred.
* Terry and the Pirates: Normandie Drake is an heiress and Pat's true love. They grew close when he worked for her father. Her high society aunt refused to see her marry a "commoner" and forced her into an arranged marriage to the weak-willed Tony Sandhurst. When She and Pat meet again, she is pregnant with Tony's child and is committed to the marriage. When they meet again during the War, Normandie's child Merilly is four years old. When she discovers that Tony is working with the Axis Powers, Normandie still refuses to divorce him.
* Terry and the Pirates refers to everyone as 'something one'. Pat Ryan is 'handsome one', Terry Lee is 'youthful one', etc.
* Terry and the Pirates. She ran away from a society wedding; fleeing to China and setting up a medical mission.
* Terry and the Pirates. Terry and Pat are frequently dragged into her plots. Other resistance leader, such as the Blue Tiger, also feature prominently.
* Terry and the Pirates, Terry gets a speech from his commanding officer just after he gets his flight status which includes him stressing him treating the US Army's bureaucracy with respect.
* Terry and the Pirates, the corpulent Papa Pyzon is a slave-trading criminal when Terry and Pat first encounter him. He later returns as an Axis agent during the war.
* Terry and the Pirates: The Dragon Lady smokes through a cigarette holder, making her appear classy.
* Terry Bogard, finding himself in an alternate dimension where he's shocked to discover that he's suddenly a she!
* Terry Bogard injures his ankle right before being asked to fight Kim Kaphwan in
* Terry Bogard This caused many fans who were unfamiliar with Mai to look her up, and a massive outpour of fan art involving her rejection and her stripperiffic design soon followed on Twitter. Some have even begun to request her as a fighter in spite of the rejection.
* Terry Bradshaw was famous for this on the gridiron. He claims that at one point his teammates presented him with a mock-up Emmy statuette.
* Terry Brooks has, and it's easy enough to see why the Seekers are so feared.
* Terry Brooks series an evil, beautiful witch too. Nightshade is the only antagonist who shows up in every book of the series, and she has the most powerful magic in all of Landover after the land itself.
* Terry Brooks title; subsequent printings shrunk the blurb down to just the top edge of the cover.
* Terry Callier's "Lazarus Man" connects the wandering Jew legend with the biblical Lazarus.
* Terry Carr if this is one of those magical shops, but the proprietor dismisses the notion quickly.
* Terry Cashman did several baseball-themed songs in the '80s, including "Talkin' Baseball (Willie, Mickey, and the Duke)" and "Play-by-Play (I Saw It on the Radio)".
* Terry Crews in certain Old Spice commercials. Among his calls is "BUILDING KICK!"
* Terry Crews, leaving him speaking in gibberish that's subtitled as "What a powerful mistake I've made."
* Terry Crews's character is actually attracted to one of them because, as he described "her", it's a "white woman with a black woman's ass".
* Terrydactyland. If you score at least 75 points, Chompa will reward you with a jiggy.

* Terry Farrell (Nicole De Boer). The suddenness of Jadzia's death and Ezri's arrival worked greatly into the storyline, with Ezri's main conflict being her having to form new relationships with people who'd already been her (Dax's) friends—and, in Worf's case, husband.
* Terry Fuckwit, God offers Terry Fuckwit eternal life in Heaven in exchange for taking his cakes out of the oven. The Devil interrupts and offers him an alternative deal: "why not sell me your soul for this dried up piece of dogshit?" Terry Fuckwit accepts the Devil's offer.
* Terry Funk. Debuted in 1965, became one of the top wrestlers in the world in the 1970s.
* Terry Funk in this light, largely because of the amount of punishment the man is willing to take in the course of a match.
* Terry Funk is one of the toughest SOBs in the wrestling industry (having wrestled for 50 years and counting) and he certainly looks the part. However, Funk happens to have a rather soft and kindly voice, which can be quite jarring to hear coming out of a man who has fought in more hardcore matches than you can shake a stick at.
* Terry Funk times. It's gotten to the point where nobody believes any wrestler is truly retired.
* Terry Funk to bring him in to the WWF to team with "Hoss" (aka Dory) after Terry got a singles push.
* Terry Garner was killed after being knocked over and then eaten by his own hogs... and all that was left of him were his dentures.
* Terry Gilliam, and compressed the dialogue very badly. The artwork isn't bad, though, if you can find a copy.
* Terry Gilliam and John Cleese first met while doing a fumetti feature, laying the foundation for what would eventually become
* Terry Gilliam animations was about an invasion of killer cars that were defeated by atomically-mutated giant cats. Unfortunately the cats then ate the city.
* Terry Gilliam as a sinister man smoking on the stairs of Shangri-La Towers.
* Terry Gilliam compulsive gambler who is always willing to give another chance for the good Doctor to win their Faustian deal as a sort of double or nothing-clause, since he really loves the game more than winning.
* Terry Gilliam features Dell, a crazy woman who helps an orphaned girl perform taxidermy on her dead father, so they can dress it up and have it sit at the dinner table with them.
* Terry Gilliam. Gilliam is an American who moved to England and became a British citizen.
* Terry Gilliam, in which an old man has a magic show in which he transports people into their own minds. Then he and the Devil present them with a choice to pursue beauty/truth/imagination or selfish id-fulfillment.
* Terry Gilliam is a legendarily close adaptation of the novel (almost word-for-word).
* Terry Gilliam it is not a Python project, nor a sequel to "Holy Grail".
* Terry Gilliam's animation of a man lathering his entire face and then chopping his head off.
* Terry Gilliam's cut-and-paste animation is full of weird collages of old photographs and paintings, with body parts moving in odd ways and sometimes even falling off.
* Terry Gilliam sings about his legs but is shot mid-lyric. In "Never be Rude to an Arab" the singer is blown up after using too many racial slurs.
* Terry Gilliam that most fans considered to be a fitting conclusion for a landmark TV show.
* Terry Gilliam, while disapproved by critics, was a surreal horror fairytale.
* Terry Goodkind as though they are objective proof of his brilliance.
* Terry Goodkind has nothing good or kind to say about people who don't like his books. When asked what he had to say to or about his readers who complained that he'd gotten too preachy, often sacrificing story and character just to hammer home his message, he said this:
* Terry Goodkind to inflict pain on anyone it touches. The Agiel also hurts the

Mord-Sith if it's the same one she was 'trained' with, but they're conditioned to withstand the pain. It is fatal, however, if it touches anywhere near the heart. There's also Wizard's Pain.
* Terry Goodkind. Which, of course, no fantasy novel can be. He has gone on record as saying that fantasy is a "tired, empty genre" that he and he alone, apparently, has "inject[ed] thought into." Goodkind has repeatedly stated his opinion that fantasy, as a genre, cannot be about anything more than magic, dragons, wizards, and the like. He, on the other hand, only uses those elements to communicate important human themes, which makes him a serious novelist.
* Terry Goodkind with thanking Richard and Kahlan for telling him their story.
* Terry Hintz's basic attack involves him charging up at the enemy and pathetically tripping and flopping on the ground. At the beginning of the game, he says that he pulled his hamstring.
* Terry Jo Duperrault, who at only 11, survived an ordeal that would have broken most adults—witnessing the murder of her entire family by the skipper of their yacht (who had murdered his wife as well), then being abandoned on the sinking vessel by the killer. She was able to launch a dinghy and drifted for four days, being within hours of death from exposure when she was finally rescued. The moment her killer heard she'd survived, he committed suicide, knowing she could destroy the lies he'd told investigators when he himself was rescued.
* Terry Jones as a parody of the Cleese/Chapman. Terry and Michael were incredibly surprised when the group decided it was still funny enough to be filmed.
* Terry Jones of any British male comedian. It's a rare big-name comic or comic actor who hasn't done this once in their career.
* Terry Lewis, former commissioner of the Queensland Police, lost his knighthood after a judicial inquiry implicated him in acts of forgery, perjury, and accepting $700,000 in bribes in exchange for protecting criminal rackets. He was sentenced to a total of ten-and-a-half years in prison.
* Terryman vs. 100-Ton King: After Terryman performs a Calf Brander on the 100-Ton King, his metal body shatters into pieces. It looks like Terryman is the winner...until King's fist hits him on the head, knocking him unconscious.
* Terryman vs. Ashuraman: When both fighters are knocked out of the ring, Terryman, realizing he can't beat Ashuraman, holds him to a draw by trapping him in a scissor hold so he can't get back to the ring before being counted out.
* Terry McGinnis grew up with a normal childhood; that he wound up fulfilling their ambitions anyway was pure serendipity. The series also had a villainous example in Zander, who was genetically engineered and raised to be the perfect leader of the terrorist organization Kobra.
* Terry McGurrin (voice acting example, although also a prominent stand-up comedian)
* Terry Nation, alternate bites of the bar will provide the taste of grilled bacon, then fried egg. The bar has all the calories, protein and vitamins necessary to sustain life. (But nobody ever thinks about dietary fibre?)
* Terry Nation. Eventually, the production team called him on it, forcing him to write a Dalek origin story.
* Terry Nation. He envisaged a dark, action-adventure political thriller about the breakdown of social order; producer Terence Dudley wanted a far more optimistic and character-based series about rebuilding society. Early episodes about a lawless society and self-appointed dictators carving up the country gave way to the heroes having a safe, self-sufficient base camp where external threats were fairly easily repelled. Nation finally quit after the first season when his ideas were ignored and his intended lead couple Abby Grant and Jimmy Garland were dropped to make self-sufficiency expert Charles Vaughan, created by Dudley's preferred main writer Jack Ronder, the lead character, with Nation writing a novel showing where he wanted the storyline to go instead. The third season, with Martin Worth as head writer, returned the sense of lawlessness but its endings of the heroes setting up a benevolent central government and restoring electrical power was far from what Nation originally intended.
* Terry Nation). In the 2008 series, it was suggested that it might have been

deliberately released, but the series was cancelled before this idea was developed.
* Terry Nation points out on the DVD special features, this was pretty absurd — Bill Strutton didn't claim that his Zarbi had been translated from alien cubes, and with no Doctor, the implication was that everything else was fun but only the Dalek stuff was real.
* Terry Nation range, the adaptation mostly worked off the original script but switched the roles of David and Sara to make her the main character.
* Terry Nation, their original writer, once described the Daleks thusly; as the Nazi technocrats who developed the V-weapons, did concentration camp experiments, etc., and were sometimes recruited by the Allies post-war due to their technical ability. "You should think of the Dalek as being a Nazi technocrat locked up inside his own individual paranoid Panzer tank, unable to have human contact, on the edge of hysteria at all times." In their earliest appearances, they are individuals, scientists, and easily panicked by proximity with those icky aliens.
* Terry Nation then wrote a novelization of some his season one episodes.
* Terry Nation work, "The Dalek Invasion of Earth", "Planet of the Daleks", and "The Android Invasion" all feature evil invading cultures using or plotting to use artificial plagues on the natives of planets.
* Terry Nichols, the accomplice of Oklahoma City bomber Timothy McVeigh, was sentenced to 161 life sentences without parole.
* Terry O'Quinn, training the future Navy Seals (including Steve McGarrett).
* Terry Pratchett, about a girl who aspires to become a wizard in a world where women become witches and men become wizards.
* Terry Pratchett allusion becomes clear when it is remembered that in an earlier book, a creature looking almost completely unlike Gollum does a cameo appearance, pursuing small boats on a mighty river in pursuit of a birthday present. Apparently Pratchett's publishers worried about this scene and about the possibility of a visit from the most evil Nazgûl known to fantasy fiction, The Lawyers of the Estate of JRR Tolkien.
* Terry Pratchett also used a swarm of "killer" rats, with the rat-king in
* Terry Pratchett, an artificial world has survived for several thousand years, maintained by a sophisticated AI and an army of robots that have managed to keep it and themselves in working order, but they can't keep it up forever; eventually there will just be too many worn-out parts for them to replace. ("What do you do when the robot that repairs the robot-repairing robots breaks down?") The protagonists arrive just as things are reaching that point and the world is on the verge of final breakdown.
* Terry Pratchett' and promptly has him shot. Dactylos comments on the shoddy quality of the arrowhead before he dies.
* Terry Pratchett, are callous, even sadistic, sociopaths of the worst kind. They enjoy music and torturing people, as they consider the agonized screams simply another type of music. They can keep their victims alive for weeks until finally growing bored of their "song" and letting them die. However, while they are powerful and cruel, they tend to be thick and unable to learn, and aside from the Queen and select Lords (and they tend to be highly unimaginative), seem to be almost incapable of forming much original thought.
* Terry Pratchett are included). The main character dismisses them all as implausible, telling the other "Try the reality next door", suggesting that these events are taking place in one of the many parallel universes hinted at in the novel.
* Terry Pratchett are the result of the History Monks messing with the timeline. (There aren't mistakes, only alternate pasts.)
* Terry Pratchett a special significance. It certainly crops up a lot when otherwise randomly selected accretions of things need to have a numerical value assigned to them.
* Terry Pratchett, as the Blackbury Steam Company pits a steam car against the new internal combustion engine, and various inventors of clockwork, wind-power and weirder cars get involved.
* Terry Pratchett. As the priest says to Mau, "You want the Gods to exist just

enough that you can be angry at them for not existing."
* Terry Pratchett, as well, now I really am insulted." It takes Lipwig's written confession of his crimes to make her believe he did mean the last part.
* Terry Pratchett. A tidal wave kills everyone in Mau's village, leaving him sole survivor. A ship destroyed by the same wave leaves Daphne the one survivor (two, if you like parrots). Meanwhile, a plague has decimated England and wiped out (among others) the 137 people standing between Daphne's father and the crown.
* Terry Pratchett. At one point, a character says that Carrot talked like "a little schoolteacher"; naturally, he translated the word as "kantůrek" ("little teacher"), and italicized it for good measure.
* Terry Pratchett Australia - but here, the accents are exaggerated and knowingly caricatured for laughs.
* Terry Pratchett averts this trope on multiple occasions, most notably with Lady Margolotta from
* Terry Pratchett. Because it was a verbal contract, the devil couldn't contest it.
* Terry Pratchett because Mort has just said the same to him — then lampshades it with a passage about the technique.
* Terry Pratchett because of the song), there is also passing mention of a male officer named Wrigglesworth who was known for playing cross-cast roles in his boys' school, and who is noncommittally described as being keen on "amateur dramatics" by the brass.
* Terry Pratchett, B) Millions of uninhabited Earths means helium is plentiful, and C) Zeppelins don't require airstrips to land safely. Technically, the twains are from our world, since homo sapiens only evolved on one Earth, but it's still a story about alternate universes and zeppelins.
* Terry Pratchett books, Commander Vimes insists that all members of the City Watch start in the lowest rank and work their way up to officership. He started that way and so, eventually, do pretty much all of the watch captains under him.
* Terry Pratchett) brings his sleigh, drawn by four enormous tusked hogs, to a department store so the children can tell him what they want for Hogswatch. One of the hogs promptly and extensively urinates on the floor, which almost every child present finds to be the most enthralling thing he or she has ever seen.
* Terry Pratchett by using the term "camels of the sea" for ships (given that camels are "ships of the desert"...)
* Terry Pratchett clothes, and to pursue the murder inquiry that found them both naked and up to their thighs in mud.
* Terry Pratchett, describing how he went about writing a novel, said that in the old days all writers could do that counted as "work" but wasn't actually writing was change the typewriter ribbons and clean the "e" with a pin. In the computer age, however, you can spend hours writing macros that would speed up your writing by a couple of minutes. And if you get bored with that, you can read anything that looks interesting, which is called "research".
* Terry Pratchett, does this for just about everything but silverfish. Horses have color-changing multifaceted eyes, among other things.
* Terry Pratchett, due to the very nature of angels and demons. Played straight with Anathema, who's a witch, and Newt, who's a witch-hunter, albeit a not-very-enthusiastic one.
* Terry Pratchett. Earlier in the book, the same tutor had mentioned the trope by lecturing his class that a "client" might well hire Assassins of his own for protection, even the students with whom they now shared a desk, and this was perfectly right and proper.
* Terry Pratchett-era shopkeeper as "Prince Sega. All the way from Nintendo."
* Terry Pratchett, Esk dreams about the Things from the Dungeon Dimensions and interacts with them. They even tell her the word "psychosomatic" and assure her she can die because of her dreams.
* Terry Pratchett even combine it with "Towel Day", which is on the same day, carrying towels with lilac flowers embroidered on them.
* Terry Pratchett, even though he is the second most-read author in the UK, and the seventh most-read author in the USA, across all genres. One newspaper interview

lampshaded this with the introductory paragraphs including the line "Terry Pratchett, for those of you still pretending to have no idea who I'm talking about, is..."
* Terry Pratchett failed at this once, causing the destruction of civilization. He's hoping time is cyclical so that he'll get another chance to deliver the message in time.
* Terry Pratchett fame. His fans celebrate his birthday (April 28th) as the "Creator's Birthday".
* Terry Pratchett fan fiction that seems to work: Fans were free to have as much good-natured fun as they wished (non-commercially), on two (later three) conditions:
* Terry Pratchett fan-literature, with two minor characters as the focus:
* Terry Pratchett features inch-high people known as 'Nomes' who live in a large Store and refuse to believe that there is any such thing as 'the Outside'. When the Store Nomes are visited by Nomes who are from the Outside, one of the Store Nomes' leaders actually pretends not to be able to see them.
* Terry PratchettFirstly, the earths are linked in a chain, and you can only "step" from one earth to one of the two adjacent ones; even stepping at high speed, it takes quite a while to get from one earth to a radically different one, although there are short-cuts that make long-distance "travel" more feasible. The chain might be infinite, or might be a closed loop. Secondly, each planet has its own chain of alternates; if you go to Mars, as occurs in the third book, none of the alternate Marses you can step to will correlate with any alternate earths in the chain you came from.
* Terry Pratchett, following his death, arriving in the hall of his "creator" — that is, the fantasy writer who invented him.
* Terry Pratchett follow more or less their models from Revelation... except that they ride motorcycles. The book also featured the four 'lesser' horsemen, who were just normal bikers who, after seeing the real deal, decided that being a group of symbolic figures was much cooler than being a biker.
* Terry Pratchett: Gaspode the talking dog is named (so he says) after the famous Gaspode, who kept sitting at his owner's grave and howling until he died. As Gaspode said, any dog would do that if his tail was caught under the damn headstone.
* Terry Pratchett got the duck-billed platypus, no thanks to a group of temporally-displaced wizards from Unseen University (and a demonstration on the saying that a platypus looks like a duck designed by committee).
* Terry Pratchett had a hobby of building Big Dumb Objects. The Jokers built probably the biggest, dumbest object of all, which was a chain-link star system made with (as far as humans and other remaining species can tell) a complete disregard for the laws of physics.
* Terry Pratchett had heart surgery, he started shouting about sandwiches. When the surgeon asked him about this afterwards, he said he thought there was a man in the corner of the room selling sandwiches, but he couldn't get to him. He later joked that wherever it is you go, apparently it's a long enough trip that you need a snack, and he wished he'd been able to find out what kind they were — cheese and pickle is fine, cucumber probably means you're going to the bad place.
* Terry Pratchett has an Ear Worm in the form of the Beer Song, described as a cheery little tune that bounces along and can't be removed from the brain with a chisel. It's important that the inhabitants remember it, though, as skipping a verse or two could result in fatal poisoning.
* Terry Pratchett has a termagant whose gaze turns people to stone, the irony being that the beast is actually quite friendly and doesn't do it on purpose. Its own tears cause the statues to come back to life, unless they have been that way for many centuries.
* Terry Pratchett has likewise had to fend off numerous accusations that he'd ripped off J.K. Rowling with
* Terry Pratchett has often remarked that his characters take on lives of their own, and how they turn out quite differently from how he originally envisioned

them.
* Terry Pratchett has Polly Perks clipping her hair short so she can pass as a boy and enlist in the army. The fact that she then takes the hair with her becomes a bit of a plot point.
* Terry Pratchett has the Department of Postmortem Communications, which is absolutely not Necromancy because Necromancy is a bad form of magic and is done by evil wizards, and since the wizards in Postmortem Communications aren't evil wizards, it's not Necromancy! Just ignore their raising of the dead. And all the skull decorations (they're fake, except for the talking one). And the fading "NECR" on their door.
* Terry Pratchett. He also described it in his initial announcement as "an embuggerance".
* Terry Pratchett in a distressed, sharply-serifed font (probably a Caslon variant), possibly in gold.
* Terry Pratchett, in relation to Agnes Nitt. She's a very fat young lady, but in the countryside, this isn't a drawback. Indeed, in Lancre, men are urged to choose their wives by checking out the plumpness of the family: it shows how good the cooking is.
* Terry Pratchett insisted all his computer files and notes be so thoroughly destroyed after his death that they could never be retrieved - for this very reason. He was no great friend of the literary establishment, insisted he did not write "literature" and considered one of his greatest fears was that every last unpublished word he wrote would be analysed and dissected into absurdity by hopeful PhD students of English literature.
* Terry Pratchett; in the first account the book gives of her burning at the stake, it says that her last act was to look up at the sky and say "That goes for you as well, you daft old fool," and it's implied that she's talking to God. When Shadwell dreams about it, it becomes clear that she was actually saying it to him.
* Terry Pratchett, in the section on identifying what type of cat you own.
* Terry Pratchett, in which the universal currency is a life-extension treatment. One of the main characters, who is several centuries old, wonders what life would have been like had she been a "short-lifer" and thus able to have children.
* Terry Pratchett is almost in its entirety a completely awesome Discworldization of the entire rock music movement in general, it should come as no surprise that there's a couple of hidden reference there. One is indirectly explained: "Imp" means Bud and "Celyn" means Holly, hence "Bud y Holly." On the other hand, Sioni Bod Da is mostly unexplained: It's Welsh for Johnny Be Good. (Read: Johnny B. Goode.)
* Terry Pratchett is fanatical about repeating jokes about characterization or environmental details.
* Terry Pratchett is "Speedtrap has no local rule about shooting giraffes but probably does have some perfectly ordinary public order laws, under which some drunken circus owner was once prosecuted."
* Terry Pratchett is the time to panic", though. To be fair, when you're operating on the advanced levels of cowardice that have kept Rincewind alive for so long you learn about these things. There's only so much adrenaline in the adrenal gland, so you have to conserve your panic for when you really need it. He has a lot of experience with these things.
* Terry Pratchett It's a particularly odd example of this trope because Moist is a consummate con artist, and so he's very, very used to putting on crazy shows. His feelings for her are genuine, but he's put just as much effort into performances aimed at swindling people. Not only that, she was an accidental victim of his in the backstory, so she has a very, very good reason to not trust him.
* Terry Pratchett, Johnny is the official nickname generator for his friends. In the second book it takes him a moment to remember that Bigmac's social worker would know him as Simon.
* Terry Pratchett, Johnny's dreams let him talk with Kirsty — and find her afterward, when they are awake.
* Terry Pratchett. Lose him, willya?" Pratchett pointedly withdrew from negotiation

after that.
* Terry Pratchett, making it very dubious that he's the simple soul that he seems to be.
* Terry Pratchett manifests himself on a football pitch, on Cup Final day. Entire pubs full of people watching the match spontaneously sign the Pledge.
* Terry Pratchett. Mau is the Sole Survivor of the former since he wasn't on the island at the time, and Daphne of the latter, because she wrapped herself in a mattress.
* Terry Pratchett — they basically devolved to the point where they both lost the ability to communicate and all memory of where they came from.
* Terry Pratchett, Moist von Lipwig and the Smoking Gnu work out a plan to destroy the semaphore company by blowing up the signal towers. The reader is told exactly how this plan will work. Just before they do it, though, Moist realises this would cause more problems than it solves, and comes up with a plan to destroy the company but leave the system in place. We aren't told how this one works until the payoff.
* Terry Pratchett novel. Any Terry Pratchett novel. The man seems to have a fetish for tropes, as his novels consist entirely of deconstructing, reconstructing, parodying, averting, subverting, and inverting various tropes of all shapes and sizes. Coupled with his decisively British humor, it makes for consistently entertaining literature.
* Terry Pratchett novels try to at least give this a nod. Teleportation's pretty risky too, especially with the knowledge that even if you're sitting on a chair you're still really moving somehow.
* Terry Pratchett of Arthurian Britain isn't any history Mervin's familiar with.)
* Terry Pratchett of Egypt, all myths are true concerning their gods, which have been evolving and developing for seven thousand years. The priests are said to "never throw away a god in case they turn out to be useful" and to be able to "give headroom to a collection of ideas that would have made a theoretical physicist give in and hand in his badge" (paraphrased).
* Terry Pratchett offered this in an effort to get Moist to underestimate him.
* Terry Pratchett of how a kitchen knife tied to the end of a pole is a popular makeshift weapon among impromptu civilian fighters.
* Terry Pratchett of things due to her supernatural heritage. It still makes her be regarded as rather annoying or obnoxious by most who meet her — the primary exception are children, who take well to her view of them as basically being small adults and thus treating them as such.
* Terry Pratchett of this: "Don't let me detain you"; "Throw the book at him"; "I would rather die than betray the emperor", etc.
* Terry Pratchett- one of the main antagonist's less reliable partners gets drunk one night and comes to unburden himself to the Big Bad. Upon the partner's arrival, the villain's servant asks something like "May I take your highly conspicuous hooded cloak, sir?"
* Terry Pratchett our Earth in terms of either political geography (The Re-United States) or physical geography (the two landmasses of Nearer Australia and Further Australia).
* Terry Pratchett parodies the concept of fundamentalism with the Omnians, who cling to their monotheistic beliefs despite being demonstrably wrong. The majority of them are depicted as basically nice people, however, just irritatingly overzealous at times.
* Terry Pratchett parodies this with the Rite of Ashk-Ente, which summons Death. It's implied that this is supposed to require a human sacrifice and dozens of magical foci, but magical refinements mean that it's now possible with only an octogram, three small bits of wood, and 4 cubic centimetres of mouse blood.
* Terry Pratchett, part of the reason Nanny Ogg was nervous at her first wedding was that there was a chance Jason (her eldest) might be a guest.
* Terry Pratchett played a similar situation (almost) straight in his short story
* Terry Pratchett points out that in the alternative universe world, a type of palm tree exists that poisons all other palms on its island, "making all those cartoons botanically accurate".

* Terry Pratchett, Pteppic is presented the case of a handmaiden who refused to be killed for the last king's funeral. When he asks if it was voluntary, the priest agreed that yes, it was, and she didn't volunteer.
* Terry Pratchett right up in the rafters because the name sounds grander. They aren't displeased by this though.
* Terry Pratchett says that there were also treacle deposits under Genua, but the heat and moisture transformed them into rum springs.
* Terry Pratchett's books that involve wizards is often assigned this role, and gets to express frustration because he lives in a world where thunderbolts really are signs of gods' annoyance instead of massive bursts of static electricity.
* Terry Pratchett" sees the ship's corridors as slime-covered dungeons and the aliens as slavering, razor-toothed monsters. When they hear an alien coming and discover that instead of an armed guard, it's a small and friendly tea-lady, Kirsty complains that Johnny's doing it wrong.
* Terry Pratchett series come across as this. Aside from the usual traits associated with this trope (sexual liberation, preposterously advanced intelligence, perfectly logical, almost perfectly utopian society, outward condescension to regular humans), regular humans routinely talk up their superiority and are even implied to be on the path to completely replace humanity in the future.
* Terry Pratchett series of books, in which the Grand Vizier is automatically assumed to be evil, regardless of the culture involved or the circumstances of meeting them.
* Terry Pratchett species, are so overwhelmingly sexy to human females that they must sometimes resort to physical force to discourage the more-susceptible women from trying to jump their bones in public.
* Terry Pratchett's short story "Hollywood Chickens", in which a flock of chickens get stranded on a road island in the middle of a busy Los Angeles freeway after falling off the truck that was transporting them. As the narrator notes, in this case the question is not "why?" but "how?".
* Terry Pratchett's time. Working as a doctor for a village in Sir Ector's demenses, he quickly realises that what they need is a great and noble leader, gimmicks up an electromagnet to hold a sword in a stone, and waits for a candidate whose body language suggests he's sensible enough to take advice. It works, although not quite how he expected.
* Terry Pratchett subject matter, many listeners assumed the author was in fact a woman named "Terri Pratchett".
* Terry Pratchett that produced the disc... who then colonized it, voluntarily forgetting about their origins to become ordinary flesh-and-blood 'natives'. So basically, humanity ends up being its own precursor twice over.
* Terry Pratchett that while peaceful times among humans come and go, ants never seem to learn.
* Terry Pratchett". The audience's representative of the race, Marco, can decapitate dragons mid-air, but otherwise lives in terror that Someone is out to get him. As another character put it, "These Northmen have a word, 'Berserker'. It was made for Marco."
* Terry Pratchett, the Dead are able to manipulate, damage, or generally mess around with radios, telephones, televisions, arcade games, jukeboxes, computer networks, satellites, and radio telescopes. Justified because one of them was an electronics genius in life, while another is Albert Einstein's distant cousin.
* Terry Pratchett, the deep-downers are thoroughly discredited and Lord Vetinari appropriates their delve for the city government, possibly as the basis of a future Ankh-Morpork subway system. Notably, Commander Vimes actually realizes the "dirt has to go somewhere" problem, and realizes the extent of the digging when he has his Disorganizer look through the gate reports for an increase in garbage leaving the city.
* Terry Pratchett, the delivery of a letter results in two childhood sweethearts, now elderly and widowed, getting married after all.
* Terry Pratchett, the goats watch a wizard go up the mountain. A little later,

they look up again. There's nothing on the road, but they still watch it go up.
* Terry Pratchett, the Naviagation Officer ends her objection with "With respect."
* Terry Pratchett, there's this conversation between Albert and Death:
* Terry Pratchett. The tiny nomes have lifespans of just ten years, but live and move ten times as fast as humans. This and their size difference make it difficult for the two species to interact.
* Terry Pratchett, the wizards, out at sea, see one. One wizard starts to burble about how they are maligned and list all their wonderful attributes. Unfortunately, it's the list about wolves, not sharks.
* Terry Pratchett think the telephone was invented by Sir Humphrey Telephone.
* Terry Pratchett, this is number 5 in his list of unfortunate things that happen to cats in a house with children.
* Terry Pratchett, Tiffany Aching, the next-to-youngest child in a family of girls, is somewhat overlooked because the youngest child is the only boy.
* Terry Pratchett to cross from one earth to one several Steps down the line without crossing through the intervening earth, which is ordinarily impossible. This only works for (some of the) people with the natural ability to move between worlds without a Stepper box. Everyone else must take them one at a time.
* Terry Pratchett to imply he's in bed with a woman, to cover up that he's the man who broke into the Post Office. What makes being in bed with a woman an example of this trope is the fact that his girlfriend was currently out of town.
* Terry Pratchett up, and the men they lured into the alley rob "them" instead.
* Terry Pratchett used to say that his first US publisher didn't so much launch his books as bury them.
* Terry Pratchett using the movable skin-and-cartilage sail on its back to catch the wind.
* Terry Pratchett variety from the Treatment but only the Company (which issues the currency) can restore youth. Each Day can be turned in for one day of rejuvenation.
* Terry Pratchett Vetinari and Gilt share a mutual one of these after a third character shows his profound ignorance about the game "Thud".
* Terry Pratchett, Vimes, recovering from the Summoning Dark, insists on seeing how his men are doing.
* Terry Pratchett was originally set in Lancre; one of the reasons for the change was that it would be too darn hard to keep the Ramtops witches from taking over. The two series ended up merging anyway, but at least by then Tiffany had developed somewhat on her own.
* Terry Pratchett when "sent to meet his maker" turns out to be literal.
* Terry Pratchett when they don't want to be seen attending a movie - they twist bits of wire into their beards to make them look like badly-made false beards, for instance. However, the trope is then played straight when they later need to be taken seriously and no-one believes they're real wizards.
* Terry Pratchett, where he manages to silence a number of lawyers for the evil Lavish family with a single glare. This might be just to satisfy his own personal pride as the local alpha corpse of Ankh-Morpork's legal profession...
* Terry Pratchett, wherein Susan Sto Helit visits Death's home and expects it to "loom, and involve other words ending in 'oom,' like gloom and doom." She's in for a disappointment.
* Terry Pratchett where the town of Lancre has a law which says all undesirables such as actors must be outside the town boundaries by sunset. However it doesn't say they have to stay there, and everyone is fine with them popping back in after sunset to go down the pub.
* Terry Pratchett (which misunderstands things almost as much, but in a different way) in the third.
* Terry Pratchett, which several characters proclaim is an accident waiting to happen. Unlike in the Broadway musical version of Phantom of the Opera, however, this chandelier never does fall down, despite the villain's best efforts.
* Terry Pratchett, which wasn't just a powerful weapon, but a weapon that could possess the mind of those who hold it, tempting it with the power it has and what the holder could do with it.

* Terry Pratchett, which were special units of the British Army consisting of men from a single town. In theory, this increased camaraderie, as people were fighting alongside friends and work colleagues. In practice, they were a fearsomely efficient way to wipe out the entire young male population of a town in a single stroke.
* Terry Pratchett, while the Legions of Hell are more amiable and bureaucratic, and reside in various Hells produced by the human imagination.)
* Terry Pratchett who concludes that Happy Families teaches kids the skills of deceit and bluff that could lead to them growing up to be professional gamblers or worse yet, politicians.
* Terry Pratchett who had gotten himself killed, yet people who had risked their lives had been important to the human race — an insight which profoundly moves Trev.
* Terry Pratchett who is basically a skeleton. Additionally, Death uses a living horse because he hates having to keep wiring the skeletal one together.
* Terry Pratchett, who is pretending to be male to get into the army, gets bitten in the crotch by her lieutenant's horse. She's not hurt, since all she keeps down there is a rolled-up pair of socks, but her lieutenant faints. He almost does so again immediately after, when he comes to and asks her if she's all right. She cheerfully replies "Oh, it'll just need a few stitches," meaning her trousers.
* Terry Pratchett, who's been in the army so long that retirement papers have been in hot pursuit for years now, but has never advanced any further in rank. It's implied Jackrum's responsible for recruiting and training most of the high ranking officers in the army.
* Terry Pratchett (with a class system based on how hot their home star is). Their true form is said to be spiral-shaped, with the result that their mythology anthropomorphised the galaxy as a giant Creap.
* Terry Pratchett with text-breaking adverts for completely unrelated products.
* Terry Pratchett with the drosks, who "periodically build an advanced machine-level civilisation and then, for no apparent reason, carefully dismantle it and revert to barbarism".
* Terry Pratchett worship Nassa, the god who makes clouds. The Nomes living on the streets of Blackbury seem to have been too busy trying to survive to come up with a religion, although the way they treat the Thing comes close.
* Terry Pratchett wrote "#IFDEFDEBUG + ‘WORLD/ ENOUGH’ + ‘TIME’", a short story in which everyone has become virtual-reality dwellers, or "afers" as the story calls them.
* Terry's batsuit was technically a museum piece in the Batcave, though he said, "This suit may be old, but it's still cutting-edge." He uses other artifacts from Batman's crimefighting days in the series as well, e.g. in "Lost Soul", he uses Nightwing's domino mask for I.D. obfuscation when the suit was unavailable, along with some old-style Batarangs.
* Terry's brother, Andy, originally used Koppo-ken, but switched to Shiranui style ninjutsu (along with Mai) beginning in
* Terry Scott's comedy single "My Brother" ends with him leading his brother away, "before you fall down the hole in the middle".
* Terry's stats are pretty similar to the Hero's, though he lacks early access to the Hero class.
* Terry Tate to the amount of people who know that the entire Office Linebacker series was an advert for Reebok.
* Terry Taylor, in his two-decade long career, hasn't been able to live down one infamous gimmick: the Red Rooster.
* Terry, the resourceful, level-headed, but self-interested cook, is a minor Brighella.
* Terry-Thomas almost always played a "Lord", "Sir" or high-ranking military officer who was also a rogue and scoundrel.
* Terry-Thomas in most of his roles was that of an upper-class bounder and scoundrel. Still, there was something endearing about him. Perhaps it was because Terry-Thomas was also a gifted comedian.

* Terry-Thomas' roles were almost always cultured, upper-class rogues and scoundrels.
* Terry-Thomas wasn't playing an upper-class scoundrel, he was playing one of these.
* Terry-Thomas would be dressed in a suit with waistcoat and cigarette holder, often with a bowler, cane, and occasional monocle as well.
* Terrytoons (1952) has an owl give Dinky a "skyhook" (a stick with a hooked branchlet) to help him swim.
* Terrytoons reboot. Here they're now long-in-the-tooth accountants in the firm of Man, Man, Man, Man and Man—mighty chartered accountants.
* Terrytoons shorts was a male elephant who was blue. He falls for a pink elephant girl named Hortense at the end of the short "Sidney's Family Tree".
* Terrytoons'' short "Wolf!, Wolf!" has a male example with one of the wolves dressing up as Litte Bo Peep showing off his leg with a garter on it, and the wolves laugh in retaliation.
* Terrytoons studio. Gaston was an impoverished, unlucky French artist who made things come to life by painting or drawing them.
* Terrytoons studio. He openly admitted that his studio was Woolworths to Disney's Tiffany.
* Terrytoons will usually get a Eureka Moment when Mighty Manfred the Wonder Dog says something off the cuff to try to weasel out of a situation. In "Go West, Young Manfred," Tom is looking for a way to get back to the settler with his cap full of gold:
* Terry vigorously flexes his right pec (nicknamed Eugene) while bluffing.
* Terry Wogan (and Graham Norton, now that Wogan left) is the only reason many British and Irish people can bear to watch them. Wogan's hilarious but oh-so-true comments about how Britain never gets any votes and how most countries are simply making tactical or political votes as opposed to voting for the genuine best song make you wonder how the Eurovision execs let him get away with mocking the entire contest as a whole.
* Terry Wogan's Radio 2 breakfast show in late 2008, he made a dessert (pudding) that looked exactly like a pork pie but was made with ice cream and other traditonal dessert ingredients, a pot of "mustard" that was actually a sweet fruit puree (to drizzle alongside the faux "pork pie"), and "boiled eggs" that were made from white chocolate and other similar ingredents. Crowning Food Moment of Awesome, anyone? (Sir Terry raved on about the food and it caused not a fair amount of drooling from the audience.)
* Terry Wogan used to josh around that "there's no 'I' in 'team'" and that the people working around him during his breakfast radio days were merely his "minions", but there's no doubt that that group of people were true companions, from his late producer Paul "Wally" Walters to Walters's replacement Alan "Barrel 'ands" Boyd, newsreaders Alan "Deadly" Dedicoat and John "Boggy" Marsh, and the "Traffic Totty" Lynn Bowles, all of whom formed a close union. (One might argue that Mick Sturbs, the person who wrote all the "Janet and John" stories, and the various religious figures who appeared on the "Pause for Thought" segment could be considered true companions as well.) On Wogan's last morning broadcast, not a dry eye was spotted amongst the group.
* Tertiary Sexual Characteristics despite identifying as male, and objecting to being referred as female.
* Tertiary Sexual Characteristics: Females are distinguished from males by having eyelashes and wearing lipstick and/or bows.
* Tertiary Sexual Characteristics: Females have eyelashes, lipstick and/or bows to distinguish them from males.
* Tertiary Sexual Characteristics is mistakable for a young boy. She gets upset when Makoto makes this mistake.
* Tertiary Sexual Characteristics way to make it clear who's a boy and who's a girl.
* Tertium did this to Secundum after Secundum "rewrote" Shiori's older sister, effectively erasing the poor girl out of existence.

* Teru cries after his first time with (female) Mob...and the second time...and the third....
* Teru Mikami, who is extremely similar to Light, not just in his meticulous appearance but also mind-set. Mikami graduated from a prestigious university, became a successful prosecutor and his clothes are never seen in any disarray. Unfortunately, he suffers from the
* Teruteru Hanamura's proclamations of promiscuity and masochism are treated as mere rudeness by his classmates.
* Tesca is a mix of jungle and swamps, also the only planet in the series where humans don't need pressure suits to breathe.
* Tesco? Every little bit of your money you give them helps them become more filthy rich, possibly.
* TES games also include quite a few bits of different real world mythologies. Bloodmoon and Skyrim have various aspects of Norse mythology, Redguards vary between Arabian and more eastern, Bretons are usually portrayed with a Celtic look, and Imperials are a cross between the Roman and British empires. In addition, many of the monsters are based on various bits of folklore - most prominently vampires and werewolves.
* Tesla, as the whole thing is made to look like what a modern-style pinball machine might have looked like if Nikola Tesla built one.
* Tesla bands whose careers were completely unaffected by the rise of grunge.
* Tesladyne Industries is a workplace that specializes in Action Science, including such fields as Imaginary Physics and Advanced [Other] (it's so revolutionary it doesn't have a name yet). Giant bugs and extra-universal incursions are the order of the day. Vampire attacks are treated with as much concern (but much less surprise) than a fire in a normal office compound, and the receptionist keeps a shotgun and helmet under his desk just in case.
* Tesla Effect: A Tex Murphy Adventure games, with real actors against the in-game CGI backgrounds.
* Teslagrad is a mechanical dragon (it looks a lot like the Truckasaurus, actually) that lairs in the bottom of the Tower. It has the requisite firebreath, and has magnetic powers.
* Teslagrad. Made somewhat more unsettling by the fact that its outer skin has rotted away, leaving only a bronze skeleton.
* Teslagrad: The devices seem to mostly be this. While they primarily work using magnetism, the things they make it do are well into the magical side of things. They were also invented by a wizard.
* Tesla, Inc. demonstrated the power of its electric Cybertruck by showing it easily winning a tug-of-war contest against a Ford F-150 pickup truck. The determining factor is actually that the Cybertruck weighs more and is a 4x4 model, while the F-150 shown is rear drive only and has less of its weight distributed over its rear wheels than its front wheels. This means the Cybertruck has more weight over its driven wheels, and therefore more traction. So it isn’t a fair contest, and all it really tells us about the Cybertruck is that it’s heavy.
* Tesla is apparently always like this. Getting superpowers doesn't help.
* Tesla is the man who might have given creation to the whole trope: He built a
* Tesla's assistant, who was accidentally made immortal by a failed experiment. While she can't leave the area, as her immortality is maintained by the tech, she is not a villain.
* Tessa also feels responsible for the fate of Team Alchemical. It was an argument with them over who should be leader that caused Tessa to
* Tessa and Rachel were intended to be the main protagonists, but this only last for the first couple of chapters before they were slowly replaced during the happenings of the next couple by Shelley Winters, the main protagonist of the
* Tessa Blanchard, and that she was going to be her third. Tessa couldn't help but laugh at that.
* Tessa Blanchard by her backstage problems becoming public. Left later that year after refusing to film segments leading up to a title match.
* Tessa Gray is a wide reader and quotes poetry quite often. She has the potential

to lapse into
* Tessa Gray, the miracle daughter of a Shadowhunter and a demon. She is considered a warlock, but since all other warlocks have human mothers, Tessa is a bit special. She does not have a mark and can have children, whereas other warlocks are infertile. By extension, her descendants, which include Jace Herondale as well as the Blackthorn siblings, are part-demon, although none of them inherit her immortality.
* Tessa is only 16, yet she is the captain of a submarine. She also shows a great understanding of people and exhibits a very mature attitude. She's also damn good at her job. However, she is not completely immune from some general characteristics of teens.
* Tessa, meanwhile, feels this because an argument with the other members of Team Alchemical prompted her to not patrol with them that night. When she went out anyway,
* Tessa's dislike for chocolate, and the gift Nate gives Aunt Harriet...
* Tessa shooting Michael. The Denarians torturing Ivy. The Denarians
* Tessa Thompson, revealed that she has been dating both men and women but does not want to label herself as bisexual, seeing this as too binary to describe herself.
* Tessa Thompson. Semi-justified in that the character is portrayed as being a member of an army of Valkyries rather than as a strict adaptation of the comic character (who appears in flashbacks).
* Tessa Thompson to be Valkyrie's lover. A scene showing a woman leaving Valkyrie's bedroom on Sakaar (implying they'd had sex) was shot but ultimately cut from the film.
* Tessa Violet takes this further by being a recounting of a romantic relationship that quickly slides downhill into emotional abuse, as well as the aftershocks this relationship left in the protagonist's mental state.
* Tessa was once put in a walk-in freezer after some guys mistook her for a corpse, thanks to the same implants that enabled her to survive.
* Tess Bannister from the comic strip "Pirate Hearts" (set during the War of 1812) that ran in
* Tess, but also being the first film he made after his conviction and flight from the United States.
* Tess, despite knowing that Lois knows Clark's secret. The first part of season ten gets a bit confusing at times.
* tessen fan as a lethal weapon. It's said that people would learn it so they could be armed in a place where weapons weren't allowed. Seriously, who'd take an old man's fan away on a hot day?
* Tesseracts are really just the start of a really long and dark journey. Even a
* Tess have all failed to give her the sense of self-worth she's seeking.
* Tess Masazza channel where she uploads comedic videos describing the (mis)adventures of a young girl living in the Italian North.
* Tess Mercer has something of a crush on him, although not much comes out of it. She also a
* Tess of the d'Urbervilles. Sadly, her husband cares more for her "chastity" than her actual personality and feelings.
* Tess Of The Durbervilles sees Angel Clare carrying the eponymous heroine this way. It's one of the things that makes her realize her feelings for him.
* Tess of the d'Urbervilles. The subtitle of the novel is "A Pure Woman Faithfully Presented", so, in a way, this is a subversion, as the author apparently did not subscribe to the misogynist attitude portrayed in the novel.
* Tess of the d'Urbervilles took this to great lengths with the character of Angel Clare. During the course of the series, he has four milkmaids (including the title character) who worship the ground on which he walks.
* Tess of the d'Urbervilles, until at last, she murders the man who deflowered her and is hanged for it.
* Tess of the d'Urbervilles) until she finds the courage to leave him. Then, Tess later becomes Alec's mistress a second time to save her family and she fiercely murders him, not just to be with the husband who abandons her but because Alec

clearly wronged her.
* Tess of the Storm Country, after Ben Letts shoots a Mook, Pa Skinner picks up the shotgun. Skinner is convicted of murder.
* Tess of the Storm Country are forced to take shelter from the rain in her shack—but she is upre, so she rejects his kiss. Fred's sister Teola is less pure, so when she and Fred's friend Dan take shelter in another cabin, he knocks her up.
* Tess was a Secret Keeper as well, which was particularly important since she was
* Tess was probably the most minor recurring character in the original game, but was the creators' favorite character, resulting in her being the focus of the B-plot of
* test a lieutenant's loyalty and see if he/she should be made a trusted lieutenant, I will have a crack squad of marksmen standing by in case the answer is no.
* Testament and Dizzy play this trope to the very letter, too, since it's only after meeting her that Testament
* Testament cranks this up to eleven and beyond with their song, "Leave Me Forever." The lyrics end on possibly one of the most venomous and hate-filled rants against an ex-girlfriend ever.
* Testament is an unusual case, as he's actually the adopted son of Kliff (Testament is presumably the name he was given after
* Testament: The Bible in Animation had a different style of animation for each episode and sometimes the styles would switch within the episodes themselves.
* Testament: The Bible in Animation plays the story of Sodom and Gomorahh straight, complete with Lot's wife looking back at the city as the family flee and being turned to salt for it.
* Test, among others, would at times on WWE TV address him as "Andrew".
* Test and Trial Tropes: Heracles/Herucles, Theseus, Odysseus, Jason, Oedipus,... all have to fulfill impossible tasks and quests.
* Test, and when Test had trouble with it he resorted to beating up Keibler to alleviate his stress.
* Test Audience and the scene was cut from the theatrical release. Played straight.
* Test Card Circle, also from the UK, began as a society of people united by their enjoyment of the library music used during test card transmissions and who now archive the music used during the non-program portions of TV broadcasts generally.
* Test Card F, the British test card which has been parodied and homaged just about everywhere, really was used in cases of technical difficulties at the BBC, since it was the default image to be shown when the television transmitters were turned off or being switched over. Thus, whenever an actual technical difficulty hit the broadcast in the days of analogue TV (such as a transmitter breaking down), it was common to see Test Card F show up. The BBC's website references this by having the iconic clown appear on Error 404 pages.
* Test Drive are this in essence. Any of this cars are cool in their own right from small hot hatches that are still very fast to Ferraris, Lamborghinis and Mercedes-Benz.
* Test Drive, if take too long to reach a gas station, you are told that you are "driving too slow to have a sports car", and the game ends there, regardless of the number of lives remaining. If you rear-end a police car, you also get an instant Game Over.
* Test Drive. Said invisible walls also usually prevent you from jumping off the track to your doom.
* Test Drive the R8. (The conversion rate for Casino Tokens is 1 Token = 2$, requiring a whopping 2 million dollars to buy the tokens for it).
* Test Drive Unlimited car. TDUWorld, Project Paradise-esque mod that brings back TDU2's extensive online functions, is also currently in development.
* Testees did it when Peter and Ron were told they had accidentally been injected with a cyanide-like solution (really an experiment to see how they would react).
* Testees, wherein the protagonists are employed as product testers for a weird range of products, episode 4, "Vac Attack," has them testing out a military vacuum

cleaner imbued with artificial intelligence, which becomes more and more aggressive as it deals with their slovenliness, until it sets out to kill them and must be destroyed with their giant collected hairball.
* Tester only knows what they'll come up with now that they're working together...
* Testes Test: A man checks his genitals after going through a transformation to see if they've been affected by the change.
* testicles) of 94 mint workers be amputated because of reports that they were replacing silver with tin in the coins. Modern studies have failed to support the accusations.
* "Testicular Manslaughter" by Cattle Decapitation and "Blunt Force Castration" by
* testing a serum to turn people into super-soldiers, there's no point in having a control group because we already know that people don't spontaneously turn into super-soldiers when given a placebo. Any such effect can only be the result of the serum, with no control group needed to know that. Control groups are only a necessity when looking for relatively small effects that can only be seen by statistically studying large groups. A serum to slightly increase sporting performance would need a control group to be sure any effect was not simply due to people unconsciously trying harder because they think they should be doing better after being injected with something. A serum that turns people into Captain America with an immediate large increase in muscle mass and the ability to run many times faster than any other human, not so much.
* "Testing in the Green". Two teams of researchers compete to create the most intelligent robot. One of the robots is sabotaged by the other robot out of jealousy. The second team had created better than they knew: not only was their robot more intelligent, it was also an
* Testing Range Mishap: Oops, I guess that test didn't work out so well out in the field.
* Testing Range Mishap: You fail at the testing range and possibly beyond it.
* Testing Testing 1, 2, 3, a depressed Rainbow lies on top of the cloud while it rains.
* Testing Testing 1, 2, 3 tendencies and some other traits of hers (impulsive, stubborn, energetic).
* Testing Testing 1, 2, 3", Twilight narrowly avoids hitting a panicked Cherry Berry flying a hoof-powered helicopter.
* "Testing, Testing, 1-2-3", when she gives up hope of passing the Wonderbolts Reserve entrance exam.
* Testing the Editors Creators decide to make sure the editors are doing their jobs.
* Testing the Editors: Creators decide to make sure the editors are doing their jobs.
* Testing the Love Interest is right for them through a compatibility test.
* Test Kiss. After that, there's no trouble with sparks in the relationship... at least until he goes crazy, that is.
* Test Kiss: Two characters kiss in order to see if they would work as a couple.
* Test Match Sofa, frequently admits to being run on booze; so much so that a running jingle says "Won't Someone, anyone, fix me a drink""
* Test Match Special, has never said "the bowler's Holding, the batsman's Willey".
* Test Match Special or the match is halted by inclement weather. Most cricket fans wouldn't have it any other way.
* (T. E. S)tockwell + Jack (Co)hen -> Tesco stores, world's second biggest supermarket
* Test of Humanity fan fiction has GLaDOS doing this. She tries to call Wheatley a "stupid moron" for getting stuck in an exhaust pipe and causing too much pressure to build up but the lab explodes before she can.
* Test of Metal. He harnesses Silas Renn's clockworking powers to explore every nook and cranny of the maze with an infinite number of alternate-timeline versions of himself.
* Test of the Samurai has several patches of quicksand in the other-dimensional plane of Qui.

* Test of the Samurai. The partial plane of Qui has four seasons: Phoenix, Turtle, Unicorn and Dragon. Each has significant effects on the weather and terrain, including changing water to lava (Phoenix), constant rain (Turtle), almost normal (Unicorn) and heavy fog (Dragon).
* testosterone-fuelled, there's a band called Nanowar devoted to parodying them.
* Testosterone Poisoning Even better, the bear gives him some scars on his chest and shoulders that only serve to make him even more manly and seriously intimidate his opponents.
* Testosterone Poisoning: Extreme manliness exaggerated to the point of parody.
* Testosterone Poisoning is Mr. Torgue. In the Thanksgiving mini-DLC "The Horrible Hunger of the Ravenous Wattle Gobbler", Mr. Torgue offers the Vault Hunters an important task: Say hi to his grandmother, who is a big fan.
* Testosterone Poisoning: Manliness often has to be stereotypical and blown out of proportion to be perceived as credible.
* Testosterone Poisoning under the logic that you had to put in quite a bit of perfectly sober prep work in to disable those safety features first.
* Test Pilot, Ann lives on a farm in Kansas. Jim the test pilot crashes his plane on her farm. Pretty impressive, as far as meet cutes go.
* Test Pilot, apparently every time Jim goes up to test a plane it is front-page, above-the-fold newspaper material.
* Test Pilot is about just that, a test pilot who pushes experimental planes to the limits of their performance and beyond. It's a dangerous job.
* Tests like this one can go very "meta" at times. One variant rates as a double subversion: the students are brought to a basketball practice session and told to count how many times the players pass the ball, as a test of their observation skills. As they're taking their seats, a door to the locker room "accidentally" swings open to reveal someone dressed in an unlikely combination of colors, pulling on an equally-odd-colored hat/sock/jacket. Thus forewarned, the students start watching for this figure, who darts onto the court yelling and then dashes away, just as expected. When the students return to their classroom to complete a quiz on their observations, prepared to relate every detail of what they'd seen, it consists of only one question: "What did the person dressed in [long detailed list of the figure's clothing]
* tests Marco by saying "You know you're a toad, right?" his answer is:
* Tests of courage and loyalty or not, you'd think the contestants of
* Test Subject for Hire: People agree to be a test subject in a scientific study for some extra cash.
* Test who insisted it would help his fanbase grow. Christian cut his hair short after winning the newly re-instated Intercontinental title.
* "Test Your Strength" Game: A carnival game that tests the participant's strength, usually involving a high striker.
* "Test Your Strength" Game: A carnival game wherein someone strikes a button with a mallet or similar object to ring a bell at the top.
* Teth Adom has to wrap his head around the ban of pork in the Islamic Kahndaq and how crippling horrible villains would be considered excessive force.
* Tether to Teacher, on how she was going to stop him from killing anyone else-
* Tetley, a brand of tea sold in the UK, uses animated characters called the Tetley Tea Folk in its advertising. Only one character out of a fairly large group (Tina) is female.
* Tet Offensive and ARVN inflicted serious losses on the North Vietnamese and Vietcong, Hue was virtually reduced to rubble, and over 5,000 civilians died, most of them massacred by the PAVN and VC. The Tet Offensive—and the Battle of Hue in particular—proved to be a turning point for American involvement in Vietnam.
* TeTO space are the Church of the Cosmic Spirit, a dualistic faith that believes in a Spirit of Light responsible for all good in the universe, and an opposing Spirit of Darkness responsible for all evil, with major important and influential historical figures of all species believed to be avatars of one or the other. Reincarnation is also a major aspect as well.

* TeTO that he welcomes Anubis back into the System Lords despite not remotely trusting him.
* Tetragrammaton Labyrinth due to the fact that demons need human hosts to manifest into the real world.
* Tetragrammaton Labyrinth! It is even more cursed than several hope diamonds put together!
* Tetrahymena thermophila different sexes (or rather, 'mating types', distinguished by a single chromosome) and can mate with any other sex except its own. That way, it increases the chance of finding a suitable partner, as well as provide a wider pallette to mix and match genes and add genetic variety to its offspring.
* Tetra is revealed to be Zelda. She's the only blonde female protagonist in the main story who isn't Link's sister. Also entering Tetra's room earlier on, you can see portraits of the Triforce, the legendary hero and Tetra's mother who looks like a queen.
* Tetra likes this one as well. She pulls it once on Link and once on Ganondorf.
* Tetramands (Four Arm's species) are revealed to abide to this method in episode "Universe vs. Tennyson" of
* Tetrapod Zoology. The conclusion was that a large eagle could definitely kill a small child, but not carry one off.
* Tetrastar being destroyed by aliens. Then the camera moves to the right to show the World Trade Center and the surrounding buildings. The player spends the rest of the stage trying to prevent the aliens from blowing up the city.
* Tetris 99: the game will display garbage attacks to opponents in the form of bunches of stars and sparkles. Though not normally a problem on their own, they can really clutter the screen and your playfield if the attack is big enough and you've targeted enough opponents, especially since they emanate from whatever lines were cleared to start the attack.
* Tetris and successfully complete it, various Nintendo characters will appear to congratulate you. The higher you have the "High" setting set (which fills the play area with random blocks at the start), the more characters there will be
* Tetris as some of those images like the stunt were major embarrassments at the time.
* Tetris Attack, the game it was adapted from) if the blocks are close enough to the screen for the danger music to play, the stopping effect of combos and chains will last longer than it normally does to give you a bit more time to get the tower back down.
* Tetris Blast's Contest mode will give you a break if you managed to destroy almost the entire stack of blocks. If only a few blocks remain, the next several pieces you get will be made entirely of bomb blocks, enabling you to quickly make a big bomb and finish the level.
* Tetris DS was the first to be criticized for it. The rationale is that it helps beginners, but doesn't affect more competitive players.
* Tetris DX's rotation system is such that your current piece, provided it isn't the square "O" piece, can be kicked back up the wall, over and over, so that the game never actually progresses. If you're astronomically patient or have access to utilities for tool-assisted runs, it's possible to max out the score counter this way through the points earned from fast dropping before you even put down a single block.
* Tetris forces players to do this to name their Arena rooms. Room names are of the format <adjective> <adjective or noun adjunct> <noun>, with a separate list of words to choose from for each, as well as a button to randomize all three. (On the off chance more than room has the same set of 3 words, a number is appended to the end, without a space.) This tends to result in very silly names, such as "Drab Tomato Uprising" and "Cryptic Purple Hunters2". Very rarely does a room name actually make any logical sense.
* Tetris for more details.) Of course, to play without being handicapped, you have to pay for a "premium" subscription. To add insult to injury, they nerfed non-premium players and boosted premium players in an update was officially explained as for "balance" purposes. The only balancing going on there is in their

checkbooks.
* Tetris Friends games junk this and go back to the more conventional and logical "clear 150 lines" format.
* Tetris games use a "bag" randomizer, which repeats random permutations of the seven tetrominoes, making it far easier to predict what the next pieces will be. (i.e. after 7 pieces, all seven tetrominos will have been dealt exactly once, after 14 pieces all of them will have been dealt exactly twice, etc.)
* Tetris is the most versatile piece in the game as it can fit anywhere a vertical 'Z' or 'S' piece or a flat 'L' or 'J' piece can but cannot adequately fill spaces that those pieces can fill in their other orientations.
* Tetrisoids. Body structure consisting of a head with four limbs (apparently adapted for locomotion and manipulation) arranged tetrahedrally.
* Tetris, one of the most popular games of all time, and absolutely nothing else.
* Tetrisphere. His Speed (speed that the cursor moves) and Strength (speed at which one drags pieces) is right in the middle. In modes without a choice of character, you are Wheels by default.
* Tetris TGM. In sports, GM stands for General Manager, which is the person in charge of player personnel decisions including drafting, trading, and free agency contracts.
* Tetris (that honor goes to the Elektronika-60 version). And no matter how many different versions are released, the Game Boy music is the most recognizable. In particular "Korobeiniki" (a.k.a. Music A) is "The Tetris Song."
* Tetris: The Grand Master 3. In a Promotional Exam, in which you need to meet or exceed a target grade to establish it as your qualified grade, this time limit is removed, allowing you to get to level 500 and beyond at your own pace.
* Tetris: The Grand Master. Conversely, Bemani fans and shmup fans view TGM as a new challenge that's worth giving a shot, instead of just crazy insane invisible antics.
* Tetris: The Grand Master (drop the piece to the ground, but not lock it right away).
* Tetris: The Grand Master), for those who started with TGM3. TGM3 introduced a subtle change in the signature TGM rotation system that makes I-pieces easier to handle with, a feature necessitated by TGM3's extreme speeds, as well as the introduction of the Hold Piece feature to TGM. So when a TGM3 player tries to play TGM2, especially at maximum drop speed...
* Tetris: The Grand Master series is known for two things: its instant-drop speeds and the "invisible Tetris" segment that the player gets if they did well enough in the main course of the game.
* Tetris: The Grand Master series The first piece of each game will never be an S, Z, or O, because an S or Z on the first piece forces an overhang, as well as an O followed by an S or Z. The games also heavily bias the randomizer against dealing a piece that has occurred in the last four pieces, so droughts of a single piece (such as the ever-crucial I) are rare. The second and third games also initialize the history to ZSZS, so that an S or Z in the first three pieces is also exceedingly rare.
* Tetris: The Grand Master video guidelines) will be met with copyright strikes.
* Tetris: The Grand Master was unveiled in 2009, but cancelled in 2010 after frustration over free-to-play Tetris clones. A similar game was shown off in 2015, reusing assets from the 2009 version, but very little has been said about it since.
* Tetris. The reason? There are no reasons but that of attaining ever higher levels.
* Tetris, the same worker bitterly notes that while he has more than enough gold, he's reduced to standing in line for the chance to get a loaf of bread.
* Tetris, the stick offers the professor and his assistant one wish. The assistant wishes to remove the professor's hat, as she's never seen him without it.
* Tetris to damn near every console and computer known to mankind. Hell, hackers have managed to port it to things that generally don't play games, from printers to the sides of buildings.
* Tetris version. It was eventually released as part of the Mini Classics line in

1999.
* Tetris was created in the Soviet Union by a government employee and was thus originally in the public domain.
* Tetris, which is basically the same game but with the player now viewing the action from above. It was not well received.
* Tetris Worlds, came up with the idea to have the Matrix (the Tetris game area) take place within "Tetrions", devices which serve as gateways to other planets that can be opened by playing Tetris, and made the plot out to be the Minos using the Tetrions as a means of exodus from their soon-to-be-doomed home planet called Hadar 4.
* Tetris. You use TP to increase your stats, which affect how many piece previews you can see, how fast pieces move across the field when you hold left or right, the speed of the line clear animation, and so on. The higher the stat, the faster you can play. Of course, this can give quite an advantage. TP is earned by playing and winning games, at 10-34 TP per game depending on performance. It also takes a total of 9,700 TP to max out each stat of the 5 stats. But for 105 yen each, you can buy a "Point Scratch" that gives a random amount from 500-10,000 TP when used. "Premium" version subscribers paying 315 yen a month get another 300 TP per month.
* Tetsuko (pictured), Derek freaks out when he sees Tetsuko's bicep, crudely proclaiming he won't date a woman more muscled than him.
* Tetsuo film series are this, gaining a rudimentary control over anything metallic, drawing it to them or turning it to scrap or turning other people into 'Tetsuos', as well as the typical manifesting metal from their bodies.
* Tetsuo identifies as a straight trans male and while he does initially attract girls and boys it's when he tried to get intimate with girls that
* Tetsuo II: Body Hammer, the protagonist's transformation into a metal monster is shown to have been caused by an injection with a serum. It's later revealed that an object in his pocket prevented the serum from being injected into him. His transformation was caused by his own anger.
* Tetsuo: The Bullet Man is a cyborg of sorts born from his android-replicated mother and human father, meaning that while he feels pain, can bleed, and have a child, he is also a rapidly-transforming gun monster who can survive being shot in the head.
* Tetsuo: The Iron Man are prime examples of what the glorious scene of Japanese cyberpunk achieved. They are not straight 100% cyberpunk but have elements. Tetsuo is more futuristic in the sequels; the first movie focuses more on the body horror aspects.
* Tetsuo: The Iron Man, for a particularly disturbing scene with his girl.
* Tetsuo: The Iron Man is called "The Metal Fetishist". When he was alive, he enjoyed shoving bits of metal into his body.
* Tetsuo Umezawa, though, since the characters (or at least their cards) seem to have little in common beyond the family name and their legendary status.
* Tetsuya Naito. To the point he spent more time in matches trying to get away from his opponents so he could spend more time lying down than he did actually trying to beat them. However, laziness also meant he was more willing to strike a foe with a weapon and had no problem with his Ingobernables softening up his opposition, so in a way Naito had become more dangerous.
* Tetsuya Nomura fame) is sure to leave plenty of unanswered questions in his games, in case he can't make a sequel to answer them. Speculation is more fun, apparently.
* Tetsuya Nomura of the "Seeker of Darkness Chronicle", still felt inconclusive to some in regards to many plot threads already hanging all while opening up brand new ones.
* Tetsuya Sakai. After practicing intensely with airsoft, he came over to the US and, after exactly two days of live-fire familiarization with a .45 automatic, won the 2004 Steel Challenge, smoking legendary shooters like Rob Leatham ("The Great One").
* Tetsuya. Starts as Daitetsu's sidekick, but eventually inherits the Kurogane and comes into his own after

* Teucer, also from Greek mythology. He was reputed to be the finest Achaean archer in the army besieging Troy. He loosed shaft after shaft whilst hiding behind his brother Ajax's shield. The gods themselves had to intervene in order to nerf Teucer's effectiveness, with Apollo sending some of his arrows off course and Zeus breaking his bow.
* Teuchi and his daughter Ayame, there is a reason why Naruto (and a lot of other characters) prefers their Ramen shop over places in Konoha.
* "Tevin" before 1990, but it peaks in popularity in 1992 (top 200). In between those two years, an R&B singer named Tevin Campbell had released his debut album and scored several hits off it, and his popularity resulted in many baby boys being given his uncommon first name.
* Tevinter ex-slave Fenris also points out that Tevinter isn't friendly to most Magi either. Only a few Magisters enjoy any power and privilege — the rest are little better than slaves. "The magisters do not hesitate to collar their own kind."
* Tevinter Imperium DLC reveals that the story is at least partly true, as they meet an ancient Darkspawn who claims to be one of the Magisters to attempt this and get punished for it, but also claims the city was corrupt by the time they reached it and were infected by its poison.
* Tevinter Imperium, the Circle was used to bring the Magisters back to power, and the templars there are under their control. It is not the case with the Dalish elves, but only because they're always on the move and damned hard to find. They don't see mages as evil, but only their Keepers are trained in the use of magic.
* Tevinter Imperium. The sheer loss of elf culture is still being felt centuries later.
* Tevinter, which is ruled by powerful mages, and controlled much of Thedas centuries before. In fact, according to Chantry teachings, the Tevinter mages are responsible for creating the Darkspawn. There's also the little fact that every mage is a potential conduit for evil spirits of the Fade to enter the world.
* Tevri'ed = Tevvy, Daarthayu = Darth Vader, Tipaan = Tin Pan or Tin Pawn, Gothmarik = Gothic
* Tevye and Golde's duet "Do You Love Me?" addresses the belief that an arranged marriage can ripen into love, while "Matchmaker", sung by the daughters, addresses both the pros and cons of arranged marriages.
* Tewi Inaba probably doesn't count on the basis that this is entirely canon for her.
* Tewi, Nue, and Mamizou are all canonically pranksters. Tewi is prone more to scamming, but still sometimes screws with people for no gain, and it's not clear if she has any real use for money.
* Texa Georgiana accent is easier than New England or Midwestern speech.
* Tex and Sheila/FILSS also apply. Both pretty well fit in the Giantess category; one is only ever seen in full body armor
* Texan ninja Earthquake Fittingly enough, he was also designed to be a combination of the above 2 characters.
* Texas A&M has trademarked the phrase "The 12th Man" referring to the home fans at football games. The Seattle Seahawks have a portion of their website dedicated to their "12th MAN", including the "12th MAN Ball", a game ball dedicated to the fans after a crucial win over the New York Giants. The Seahawks clearly state that they use the term under license from Texas A&M.
* Texas A&M University is considered a senior military college by the US Armed forces. The reason why it allows civilian students is because every year the Commandant of the Corps of Cadets writes a special exemption for them. (Said exemption originally existed for veterans and National Guard/State Guard troops.) Much the same situation exists at Virginia Tech, North Georgia, and Norwich.
* Texas A&M University. Large number of nerds + corps of Cadets + the cultures the university tends to draw its students from = large number of strange things that are generally met with apathy.
* Texas Across The River, Phoebe Ann (Rosemary Forsyth) goes skinny dipping and has her clothes stolen by an Indian. Sam Hollis (Dean Martin) dresses her in a horse

blanket.
* Texas Across The River (set in American frontier days) has a running joke about how finding oil on land makes it worthless. Can't raise cattle on ground poisoned with the stuff!
* Texas Across the River, where the same Indian gets shot and falls of his horse no less than three times (by the same character nonetheless - well the third wasn't even a gunshot, he threw his revolver). Then there's a wounded Indian who gets dragged away from the fight by his comrades at least twice. You got to hand it to him. He's a persistent fellow.
* Texas broke into the controls of two electronic road signs in January of 2009, replacing their usual notices about upcoming construction with warnings of, among other things, "Zombies ahead!". Drivers were amused; city safety officials were not.
* Texas Cable News network owned by Belo (and then Gannett/TEGNA), using their statewide chain of TV stations: ex-Belo flagship WFAA in Dallas, KHOU in Houston, KENS in San Antonio and KVUE in Austin; didn't do well (mainly because of their split with Time Warner Cable over joint stations launched in Houston and San Antonio which shut down quickly), as well as budget problems; they stopped original production in 2005, and they mainly repackaged stuff from the Belo/Gannett/TEGNA stations for its' last few years. The network was finally put out of its' misery in April 2015.
* Texas Chainsaw Massacre 2 - who harassed a radio DJ with much of the same act.
* Texas Chainsaw Massacre movies start with a group of friends who happen to be driving through the area where Leatherface lives for some reason or another.
* Texas Chainsaw Massacre: The Next Generation, Barry constantly refers to Jenny (played by a young Renée Zellweger) as "ugly" or "a dog." But his girlfriend has seen her change in the locker room, and insists she "has a body to die for." She merely hides it to deflect the attentions of her stepfather.
* Texas Chainsaw Massacre: The Next Generation: The main characters are attacked after driving off from prom.
* Texas has, even unto the present day, had fringe secessionist movements, which gained some notoriety after Obama's election and in tandem with the rise of the Tea Party movement. Just
* Texas Hold'em, the hand Jack-4 is known as a "flat tyre". The joke is reversed in this case, because the punchline is the question ("What's a jack for?") and will only be revealed when someone asks why the hand is given this name.
* Texas: if you don't like the (current) weather, just wait five minutes. Or (in 2011) two months.
* Texas International Airlines Flight 655 was cruising at around 2500 feet, at night in near zero visibility, when the copilot became concerned about terrain (they had diverted from their normal course in the hope of avoiding a storm). He consulted the charts, and was startled at what he saw. He started to tell the captain that "Minimum en route altitude here is forty-four hun—" when they hit a mountain.
* Texas, ironically—which was why they were still behind Nebraska even after winning the conference title and beating the Huskers for the division.)
* Texas mattress chain Miracle Mattress is nowadays better known for the 9/11 sale commercial that killed their business than anything else they've done. The commercial, depicting the chain owner's daughter accidentally knocking over two men who crash into two tall stacks of mattresses, went viral and got major backlash over its poor taste. A few days after pleas from the company stating it wasn't their intention to offend,
* Texas oil tycoon Clint Murchison Jr. wanted to buy the then-flagging Washington Redskins in 1958, but he backed out of the deal after Redskins owner George Preston Marshall changed the terms that were unfavorable to him. As a result, Murchison formed the Dallas Cowboys in 1960, and the most-well known rivalry in NFL history was born.
* Texas power-pop group Fastball's "Out of My Head" was a ballad that was different from the rest of their album

* "Texas", "Sandy, SpongeBob, and the Worm", "Rodeo Daze", and "Pest of the West" all feature flashbacks to Sandy's life in Texas, which entirely consist of live action and photographs.
* Texas Teamwork called Lois Lane. They are certain this is an assumed name, but the madam assures them this is the name on her social security card.
* Texas: Texas, with what appears to be parts of Oklahoma, Arkansas, and Louisiana, as well as a sizable chunk of Mexico
* Texas then seceded from the USA during the Civil War, though it saw very little action compared to the other Southern states. It did, however, send a relatively large contingent of soldiers for its population size.
* Texas valet Venus left the state after deciding she wanted to be a wrestler, with the goal of wrestling in every part of the country. As such, she doesn't stay put for long.
* Texas Wheelers features a cute black & white kitty outside looking around.
* "Texas", when SpongeBob and Patrick are running away from an angry Sandy, the camera is placed ground view, with SpongeBob and Patrick running past it, and Sandy stepping on the camera, blackening out the screen.
* Texas, which meant those customers no longer had to pay the company that amount.
* Texas x Lappland is one of the most popular pairings from the game
* Tex Avery (1940) has George Fox masquerade as another dog to fool his adversaries, most notably the dopey hunting dog Wiloughby.
* Tex Avery, almost getting cut in half with an axe, getting stepped on repeatedly, kicked, and hammered into the ground - all of it played for laughs.
* Tex Avery, a mouse cautions an alley cat against eating him, explaining he'd seen the picture before and that he'd save the cat's life before it was through.
* Tex Avery, an alley cat ponders a situation, then has a 'brainstorm' that manifests itself in a little storm cloud that rains on the table he's at.
* Tex Avery, and as they stop running the music dies down to nothing. As the chase resumes, the background music fades in again.
* Tex Avery, a short about a dog trying to sleep while a rabbit places the phone on his pillow, with the operator jabbering away. The dog strangles the handset, thus somehow strangling the operator (complete with tongue lolling out the receiver).
* Tex Avery Avery was so disgusted by this that he made the parody even meaner.
* Tex Avery (But he looks at the camera and blinks, so it's not in the lethal examples.)
* Tex Avery, buying a "Frankie Suit", a huge pile of clothes he's dwarfed in until he sprinkles himself with a watering can and it shrinks up and contracts, ending with him looking like a walking broomstick.
* Tex Avery cartoon, a dog chases Screwy into a dark cave, and the screen goes black. We hear a loud crash and other odd noises, until Screwy lights a match and says "Sure was a funny gag! Too bad you couldn't see it."
* Tex Avery cartoon "Batty Baseball" shows the name of a baseball stadium at where the cartoon takes place, W.C. Field. A caption pops up suddenly reading "The guy who thought up this corny gag isn't with us anymore." (Whether it means the staff killed him or he was fired is up for interpretation.)
* Tex Avery cartoon "Big Heel-Watha", the tribal leader is Chief Rain-In-The-Face, who has a tiny storm cloud over his face (his theme music, of course, is "Singin' In The Rain").
* Tex Avery cartoon, B.O. Skunk, desperately in search of a lover, follows the suggestion of a book that cupid himself gave him and tries to serenade a female raccoon at her balcony. It almost works until she smells him.
* Tex Avery cartoon "Cross-Country Detour", the audience is presented with a split-screen, one side showing a snarling Gila monster, the other a little girl reciting a nursery rhyme (for those who might find the Gila monster too scary). At the end, the girl shouts "Shut up!" to the monster, who runs away whimpering.
* Tex Avery cartoon "Red Hot Rangers", an anthropomorphized flame comes out of a discarded cigarette and goes around the forest burning things, while forest rangers George and Junior try to stop him.
* Tex Avery cartoon "Slap-Happy Lion", a mouse scares a lion with a flat "boo".

Doing it repeatedly drives the lion mad.
* Tex Avery cartoons, which contain a woodpecker with a laugh reminiscent of a woodpecker screaming through a duck lure.
* Tex Avery cartoons would show the bad guy apparently holding up an armored car/stagecoach (or whatever was period-appropriate) only for the camera to pull back and show he's actually robbing an ice cream truck.
* TexAvery cartoon "The Cat Who Hated People", one of the cat's flashbacks features the cat being adopted by a family with a huge bulldog. Once the owner leaves, the bulldog beats the living hell of the cat until the owner hears the noise, and the dog dumps some ketchup on himself and an axe to make it look like the cat killed him.
* Tex Avery cartoon "The Cat Who Hated People", the cat is taken home to make friends with the family dog. The dog starts beating him up, but when the lady of the house arrives, he quickly gives the cat an axe, douses himself with ketchup and plays dead, and the poor cat gets the rap.
* Tex Avery cartoon "The Cuckoo Clock" at one point the cat reaches for the cuckoo bird inside a mouse hole the bird takes the cat's thumb and paints it to look like himself, the cat thinking he has the bird pulls out a gun and shoots it, he screams in pain and we see his thumb with a hole in it and it deflates.
* Tex Avery cartoon "Three Little Pups", the wolf is bitten in the butt by a bulldog. He goes to a changing screen and hangs up his pants... with the dog still attached. A few scenes later he walks by the screen again and the dog is still there! Wolf tells him...
* Tex Avery consist of bizarre cross-breeding experiments such as an ostrich with a chicken (for bigger drumsticks), a duck with a banana (you peel the feathers off instead of plucking) and a dove with a high chair (a stool pigeon).
* Tex Avery deals with a man in a hotel room desperately trying to get some sleep while his room neighbor loudly plays a horn and laughs with his wife.
* Tex Avery did the chain-smoking variant in "One Cab's Family". Let's not think too much about taxis giving birth.
* Tex Avery-directed cartoon whenever he hears the slightest bit of noise:
* Tex Avery. Doubling back, they notice that the sign reads "Technicolor ends here".
* Tex Avery examining the title card, then flipping out when he sees the cartoon's title.
* Tex Avery from footage of an actual stripper they brought into the animation studio.
* Tex Avery, has Cupid trying to bring couples together on Valentine's Day while the Devil tries to ruin festivities.
* Tex Avery. He grabs the glove and shakes out a horseshoe...then three more...and the horse from which they came.
* Tex Avery. He quickly returns to it for a second look, but now the woman has covered herself up with the coat.
* Tex Avery'' includes a luxurious room that can be made to look like a dilapidated shack in case the IRS man comes to call.
* Tex Avery in various competitions, was practically built on this concept. The biggest evidence of this was the episode "Mutts About Racing", that featured Droopy and Spike as rival racecar drivers. One would think Spike and Dick were driving school buddies or something like that.
* Tex Avery, in which a bird, cat, dog, and mouse enlarge themselves by drinking Jumbo-Gro plant food. The cartoon ends with the cat and mouse standing over a basketball-sized Earth.
* Tex Avery", in which Hitler was ridiculed, "because we don't know who will win the war in the end."
* Tex Avery" is about a magician who gets even with an opera singer by taking the place of the conductor and using his wand in place of the baton, causing all sorts of silliness.
* Tex Avery is beating the titular cat with the broad side of an axe. When the lady of the house shows up to see what's going on, the dog covers himself and the axe

with ketchup and puts the axe in the cat's hands, making it look like the cat just killed him.
* Tex Avery is trying to escape from his cell by digging his way out, spoonful-by-spoonful. When he hears the warden approaching, he eats the spoonful of dirt present at the time.
* Tex Avery like a hairpin. And when characters stop at a school crossing, what should cross the road but a schoolhouse on two legs.
* Tex Avery loved this trope. Besides the aforementioned "Dog-Gone Tired" he also used it in "Slap Happy Lion" where a mouse trying to evade a lion creeps into one of his ears tiptoes through the lion's empty head and emerges from the other ear without the lion being any the wiser.
* Tex Avery MGM cartoon "Jerky Turkey" ends with Joe the Bear (owner of Joe's Diner) eating both the pilgrim and the turkey. Inside the bear's stomach, the two pissed antagonists hold up a sign saying "Don't Eat At Joe's!"
* Tex Avery MGM cartoon just millimeters from the vase, then tells the audience, "I've got me good brakes, haven't I, folks?"
* Tex Avery MGM Cartoons, after Screwy Squirrel has tricked Meathead the dog into walking off a cliff:
* Tex Avery MGM Cartoons, and thus, the equally violent Slappy Squirrel was born.
* Tex Avery MGM Cartoons", an old B-29 plane bemoans being unable to find a job despite his military record.
* Tex Avery MGM Cartoons", at one point when Screwy is being chased by Meathead the dog, the animation frames and music repeat over and over until Screwy moves the needle on the record.
* Tex Avery MGM Cartoons by heavy objects or bigger animals, and having their teeth fall out or shattering to little pieces after getting hit.
* Tex Avery MGM Cartoons describes the title character as a "flat-faced, pigeon-toed, knob-kneed, blubber-headed tub of lard".
* Tex Avery MGM Cartoons, Droopy is watching television with his two brothers in one scene; the Wolf tries to suck them up with a giant straw, only to grab the televison instead (and end up with it lodged in his stomach). Two scenes later, Droopy and his brothers are watching television again, and Droopy looks at the camera and says, "Now don't ask us how we got the television set back..."
* Tex Avery MGM Cartoons in two of the cartoons was the "mother-in-law" getting something bad).
* Tex Avery MGM Cartoons is funny to children as well to adults for pretty much the same reasons: the absurd comedy, slapstick, great timing and jokes that break the fourth wall.
* Tex Avery MGM Cartoons: Near the end of "The Shooting of Dan McGoo", "the lady who's known as Lou" plants a kiss on Droopy, causing him to shoot into the air like a rocket.
* Tex Avery MGM Cartoons: "One Ham's Family", a sort-of sequel to "The Three Little Pigs" where the wolf disguised himself as Santa to sneak into the practical pig's brick house. Unfortunately for him, as he meets up with the pig's sack-o-hell son.
* Tex Avery MGM Cartoons opens with a line of deceased souls at the Pearly Gates being given halos by St. Peter and allowed into Heaven.
* Tex Avery MGM Cartoons pair - whenever the big dumb guy did something wrong (several times per cartoon) he'd get a butt-kicking.
* Tex Avery MGM Cartoons routine. After the act ends, the upper and lower halves of Spike/Butch's body walk in opposite directions.
* Tex Avery MGM Cartoons short "Who Killed Who?" The detective approaches a door that has a sign reading "Do not open till Xmas," and he frantically tries to get the door open. When he does, Santa is on the other side and says "Listen, doc. Can't ya read?!" and bops the detective on the head.
* Tex Avery MGM Cartoons: The lion does this after being driven to madness by a mouse in "The Slap Happy Lion".
* Tex Avery MGM Cartoon "What's Buzzin', Buzzard?", a vulture cooks another in a pot. The vulture in the pot smells something cooking and asks for a taste, and it's only when he bites into his own leg that he realizes what's going on.

* Tex Avery, naturally, built an entire cartoon out of this trope. "Slap Happy Lion" has a mouse scaring a much-feared lion simply by saying "Boo!" at him. The cartoon ends with the mouse being scared by a much smaller mouse. The narrator of that cartoon — a mouse — even wonders why anyone would fear a mouse.
* Tex Avery. Occasionally, he dipped into Disney-style acting, but only when he was parodying Disney (i.e. the insufferably mawkish Sammy Squirrel in "Screwball Squirrel") or in cases where only that kind of acting would really work (i.e. all of the Red Hot Riding Hood shorts).
* Tex Avery, one of the Censored Eleven) has this with the protagonist's pocket.
* Tex Avery power over the orchestra, he could also physically change the performer into whatever embarrassing form he wanted.
* Tex Avery", Red Riding Hood does this to the wolf, who runs all the way to the second story of the house and falls out the window.
* Tex Avery's "Batty Baseball" has a fan in the crowd yelling "Kill the umpire!" quite forcefully, and off-screen his request is granted. At the end of the cartoon, the catcher who keeps creeping up past the batter to catch a pitch as the batter swings and misses fatally suffers an off-screen fate as the camera zooms in on the batter, whose swing bashes the catcher in the head. (Catcher's sign as he floats to heaven: "Sad ending, isn't it?")
* Tex Avery's "Cross Country Detours" has a scene where the narrator states, "Here we show you a close-up of a frog croaking," where the frog then pulls out a gun and shoots himself in the head.
* Tex Avery's "Dog Hounded", where Droopy proceeds to flummox the Wolf by being where he isn't supposed to be.
* Tex Avery sets up a home and runs a fence around a pond — a bull grazing there runs to the office of "Dishonest Dan the Cattle Man" and starts shouting "Moo! Moo! Moo moo, moo moo!" Dan replies "What? A dirty homesteader just fenced in our watering hole at Red Rock Canyon?"
* Tex Avery short and hidden behind a curtain painted to resemble the scenery.
* Tex Avery short "Doggone Tired" had this done deliberately by the rabbit, as one of the tactics to keep the hunting dog awake at night.
* Tex Avery short from Droopy, and eventually ends up on a tiny island with only two small rocks.
* Tex Avery short has the wolf hiding behind a thin tree, then coming out disguised as Santa Claus.
* Tex Avery short "Lucky Ducky" had a pair of hunters chasing a duckling. In mid chase, the film suddenly turns from color to black and white. The characters stop and notice they have run past a tiny sign that says "Technicolor ends here". Technicolor is the name of the company that developed colored movie camera film and perfected it for use in the early 1930s.
* Tex Avery's M-G-M cartoon "Dog-Gone Tired" has a hunter's dog trying to stave off noises instigated by the rabbit he's to hunt in the morning by pulling a pillow through his ears.
* Tex Avery's short "Lonesome Lenny", Screwy Squirrel is being chased by Lenny (a dimwitted and dangerously strong dog seeking companionship) when a whistle blows and the two adjourn for a coffee break, Screwy Squirrel commenting "Strong union!"
* Tex Avery's "The Bear's Tale", Papa and Mama Bear are the parasites, leaving poor Baby Bear to do all the pedaling.
* Tex Avery's "The Penguin Parade" (1938) has lots of great stuff in it, from three penguins stopping in the middle of performing "When My Dreamboat Comes Home" just to make faces at us to the ending after a band ends its torrid performance:
* Tex Avery, the holes are revealed not by water, but by light shining from behind the character.
* Tex Avery: Though his work was very popular and influential during his lifetime, the man himself never received the respect he deserved so well. It didn't help he was extremely shy and didn't like to be in the spotlight. He died in obscurity. Only after his death in 1980 did his reputation grow to critically lauded proportions.
* Tex Avery through that pipe without effect, however, is anyone's guess.

* Tex Avery 'toon "Ventriloquist Cat" ends with the titular cat on a telephone pole, sliding repeatedly between his canine nemesis at the top and a whole pack of dogs at the bottom, until night falls and the cartoon ends.
* Tex Avery voiced multiple characters in his cartoons some examples include Willoughby the dog from "Of Foxes and Hounds," "The Crackpot Quail" and "The Heckling Hare"; Junior of "George and Junior"; the bulldog in "Bad Luck Blackie"; Lenny from "Lonesome Lenny"; and he even filled in for Bill Thompson as Droopy in a couple of cartoons.
* Tex Avery, "Wags to Riches" and "Ventriloquist Cat", were remade for Cinemascope as "Millonaire Droopy" and "Cat's Meow" by using the original animation and reformatting it for widescreen. Tex got screen credit despite having left the studio years earlier.
* Tex Benson, a futuristic Canadian space opera newspaper strip, the heroes have to launch an attack on the base of an enemy who is amassing his forces at a hidden base prior to an interplanetary invasion. Unable to use their rocket ship to launch an attack from space because of the bad guy's high altitude defense system, the heroes land on the back side of the planet where they know a war museum contains a fully operating squadron of WW-II era P-38 Lightnings. After they load them with fuel and bombs they launch a low-level attack that catches the bad guys by surprise and destroys their base.
* Tex, due to the reveal that she's the Beta A.I., as well as her connection to fellow Walking Spoiler Allison.
* Tex from parts of an old protocol droid and other of "her personal items".
* Texhnolyze. Again, very little dialogue, none for the first 11 minutes of the series and Ichise, the main character, rarely speaks unless spoken to by someone he respects.
* Texhnolyze, although cybernetic implants are a fairly important part of the story's world.
* Texhnolyze always has a calm, pleasant smile on his face, even as he goes around shooting people and blowing them up with bombs.
* Texhnolyze, as well as the rest of their organs, stuffed in a green cone in their chest, are all that remains of their original bodies.
* Texhnolyze can be a very tricky story to piece together, especially considering all that's going on between the Raffia, the Organo, the Class, and the shared history that ties them all together. It's very tight-lipped about its secrets.
* Texhnolyze ends with Ichise as the only sane person in the dying Lux who hasn't been turned into a cyber-tree. Oh, the people on the surface are still alive, but lacking any will or initiative they are already counted as living dead. The Shapes, too. One by one, they take root and go into hibernation, also alive in only the most tenuous sense.
* Texhnolyze had "Guardian Angel" by Juno Reactor as its opening theme.
* Texhnolyze, Ichise accidentally does this after recently having a mechanical arm grafted on. He particularly has trouble with fine motor control using his new hand.
* Texhnolyze is so dark and depressing that only a handful of people ever bring themselves to watch it.
* Texhnolyze makes use of CG effects when showing Ichise's Texhnolyze arm and leg before they're attached.
* Texhnolyze musing on his earlier promise to kill him when they next time met.
* Texhnolyze one member of Organ pisses his pants when some of his fellow members are shot and killed by an Alliance member, who then shoots him.
* Texhnolyze. The Class is obsessed with selective inbreeding and genetic engineering to defeat the perceived defects that caused them to be imprisoned underground in the first place, but they get all the physical and mental deformities associated with incest along the way.
* Texhnolyze. The Theonormals who inhabit Earth's surface exiled everybody with genetic tendency towards violence underground, and created a utopian society free of fear. As a result, the said society became horribly stagnant, losing all passions and interest to do anything but reminiscence the old days. Even the threat of the exiles returning to slaughter them all fails to provoke any reaction beyond

"that's nice".
* Texhnolyze, to replace the ones he lost in a fight. She later admits to loving him because of how well he took to the technology.
* Texhnolyze. When he and his mother discovered his father's dead body he didn't show any emotion and looked surprised when he saw his mother crying at the sight. He goes a little insane in the very last episode, but apart from that, he copes a little too well...
* Texhnolyze who murders innocent people and starts gang wars for the sake of amusement. While he may have an ideological purpose behind it all, it is so obscure that it only makes him look all the more hysterical.
* Tex in is not only the only woman in blood gulch (until much later), but also the only capable soldier. She's technically on the side of the Blue Team, which doesn't stop her from abusing and scaring the shit out of her allies. She is also the one character who wears black armor.
* Tex initially has invisibility, super strength, and a voice filter. When her original body is destroyed, she can only recover the invisibility once in her second body. In her third body, she regains only her super strength, but at that point she's matched by the Meta.
* t exist; and even credit creation to a cosmic accident. Do you expect me to help you out of this predicament? Am I to count you as a believer?" The atheist looked directly into the light "It would be hypocritical of me to suddenly ask You to treat me as Christian now, but perhaps could you make the bear a Christian?" "Very well," said the voice. The light went out. The river ran again. And the sounds of the forest resumed. And then the bear dropped his right paw ..... brought both paws together...bowed his head and spoke: "Lord, for this food which I am about to receive, I am truly thankful."
* Tex Murphy, after Tex foils J. Saint Gideon's plans to mind-control the world leaders in order to bring about global peace, Gideon graciously shares scotch and cigars with Tex, even giving him his lighter as a keepsake, before committing suicide.
* Tex Murphy even refers to it as a Greasy Spoon if you ask her about Louie (the owner).
* Tex Murphy games, another cyberpunk-influenced series. It is notable for being a comedy where you play a Noir private detective investigating futuristic science fiction crimes. Tex is a "norm" (born without genetic defects) in the post-apocalypse setting that has recovered to advanced but still-damaged levels.
* Tex Murphy games are set after World War III. Things are kind of crummy, but life goes on, and in a fairly acceptable way.
* Tex Murphy games. Tex gets a small, simple gig (find my missing friend) and it turns into a save the world scenario.
* Tex Murphy: Overseer takes place on the island prison of Alkatraz. Tex Murphy finds himself trapped a cell and must escape and make his way deep into the prison while avoiding deadly security droids.
* Tex Murphy salvaged from the Roswell craft. Area 51 itself is on lockdown, after most of the staff were infected with an alien parasite and were gunned down by the guards. Worse, there's a larger vessel hidden somewhere in jungles, and its fuel tanks are full of anti-matter.
* Tex Murphy series, the creator Chris Jones actually plays Tex Murphy. It can be assumed that much of Tex's mannerisms mirror those of Jones or, at least, Jones's idea of an old-style gumshoe.
* Tex Murphy takes place in 2042. One of the in-game items is a single postage stamp. It costs 10 dollars. Tex comments that the postal service is a lot faster with the new stamp price, indicating this might have been a deliberate ploy by the government to make said agency pull its budgetary weight.
* Tex Murphy, Tex has to search the Area 51 facility to find an alien power cell.
* Tex Murphy, the pathologist at the morgue is "taking a long lunch break" so Tex can have the place for himself.
* Tex Murphy to be out for long in the day, so the day-night cycle has been inverted (i.e., everyone sleeps during the day and conduct business at night).

* Tex Murphy US government reversing the day/night hours, so that people are active during the night (when there's less radiation due to the damage to the ozone layer) and asleep during the day.
* Tex Murphy where the player's choices determine whether he ends up with wholesome, lovable Chelsea or scheming Regan.
* Tex. She gets her own mention. She backstabs her teammates and loved ones, steals from them, physically abuses them, demeans them, uses live rounds and other military hardware on and around them, beats them up in humiliating ways, shows up other Freelancers in personal and demeaning fashions, and steals credit/lays blame on her direct rival whenever possible.
* text adventure is all about this. In the course of trying to sort out a snafu caused by a change of address, the main character must confront not only obstructive bureaucrats, but a tribe of cannibals, an antisocial hacker, and an angry llama, all while trying to avoid getting so stressed out they have a fatal aneurysm.
* Text Adventure lets you make one to a shadowy guy that gives the location of the traitor's hideout. The problem is that he's a cardboard cutout, making your threat look silly.
* Text Adventure to collect. The bad news is you'll need one at random at the end of the game or you'll die. The other bad news is the "random" one you need is always one you don't have unless you have them all. It's a cruel game.
* Textbook Humor (1755) has entries such as "Lexicographer: a writer of dictionaries; a harmless drudge that busies himself in tracing the original and detailing the signification of words."
* Textbook Humor joke paper on Arxiv (by a reknowned cosmologist), researching the variation of pi over time, concludes with the following crowner: "A number of colleagues were kind enough to commenton the manuscript. For some reason they did not want me to use their names, so I will identify them by their initials:". Followed by their full names...
* Textbook Humor: Jokes in textbooks that you'd expect to keep a serious tone.
* Textbooks. Some college texts books are solid walls of text that go for pages with no pictures, diagrams, or even
* Text Formatting Rules Use this page to make sure that your examples are clear, readable, and fun.
* Tex the title character saves his older brother's life when a hitchhiker pulls a gun on them.
* Textile Work Is Feminine: Only girly girls can make and mend clothes.
* Textile Work Is Feminine: Textile work, especially as a hobby, is perceived as feminine.
* Text implications suggest that the Handmaiden is doing this to a male player character in
* Text in its purest form can easily fool people when taken at face value. Sarcasm or other types of figurative speech can easily be lost when there's no voice behind it or any punctuation that indicates that the phrase is not literal. Many people within online forums tend to end their posts with a "/s" to indicate they were being sarcastic, though most do it just out of jest rather than being
* Textless Album Cover — An album cover with no words or characters.
* "Text Me Merry Christmas" be satire because the alternative is too depressing, and those who think that it is a sweet modern-day Christmas song about being apart at the holidays.
* Text messaging, specifically on phones that don't have keyboards like early cell phones and contemporary low-end phones. Unless
* Texts From Last Night but some of the most truly odd come from Florida area codes.
* Texts from Superheroes and clean my eyeballs" after seeing some of the things people do behind closed doors.
* Texts from Superheroes once had Spiderman volunteer for street patrol on Black Friday:
* Texts from Superheroes. When Franklin expresses doubt about the existence of

someone who can watch people and deliver presents all over the world, Reed mentions people they've met who actually have that kind of power. Reed concludes that he can't be sure whether Santa exists or not, and decides to leave out some cookies, just in case.
* texts they give before the battles were not, resulting in things such as Azhag the Orc telling his subbordinates that he gets first picks to choose a "Shiny Bos'Hat" after the battle, but both the quest texts leading to it and his model show him already wearing it.
* "Text Support" has Twilight Sparkle getting a strange text message from her crush Timber Spruce, and seeking advice on how to respond from either Fluttershy, Sunset Shimmer, or Rarity.
* Textual Celebrity Resemblance: In a non-visual work, the narration explicitly states that a character looks like a certain celebrity.
* Textual Poachers and they end up watching shows aimed at men and using fanfic to refocus the narrative.
* Textual Poachers: Television Fans and Participatory Culture: Henry Jenkins' landmark study of fandom and how fans interact with the media they consume, including several chapters on fan works.
* Textual Poachers: Television Fans and Participatory Culture that aired a few days (or weeks) earlier than the US Stations, and the women at the viewing party "shouting out" lines they understood from old high-school French classes.
* Tex went from a skilled and amoral special forces soldier to a legendarily powerful badass, especially after the Blood Gulch Chronicles when the show began using CGI to animate fight scenes.
* Tex Willer, his daughter and a friend of theirs decided to scam the white man (who happened to be wealthy).
* Tex Willer of the law just means the Rangers will have to get creative in busting them.
* Tex Willer righting wrongs with his trusty Indian friend Tiger Jack, his son Kit Willer, and most commonly, his also ranger friend Kit Carson.
* Tex Willer started publication in Italy in 1948, making it the longest running comic originating from there as well as the most popular.
* Tex Willer: Tex was defending a mail wagon that was carrying a Mauser salesman who had come to America to try and get commissions from non-army customers, and brought the rifle, the scope and ammunition for demonstrative purposes.
* Tex Willer was capable of nearly flawless disguises, which he used to frame our heroes (Kit Carson for example) for robbing and murder.
* Tex Willer, with more than a few forcing confessions out of their quarries (in case they're just suspects) and, in at least one occasion, using the body of some random man to try and claim a bounty on another criminal.
* Tex Willer, with one or two (Tex and Carson in that story) physically chasing them to the other side of the US and the rest using all the corps' resources to point them in the right direction.
* Tex Willer, working to find out any and all information about him so that Tex and Carson, the two who are materially chasing him, have an easier time hunting him down and either dragging him back to Texas to be tried and hanged or gun him down trying.
* Teyla has the ability to sense the approach of a Wraith attack, due to having some Wraith DNA, which with training she learns to use to tap into the Wraith hive mind. Her ancestors fit this trope even better, as their genes were modified by Wraith experiments, which resulted in them getting the abilities in the first place.
* Teyon. Needless to say, it more than repaired Teyon's reputation, further helped by their solid support of the title in the months that followed, with the announcement of an enhanced edition for the PS5 being greeted with solid approval.
* Tezca Tlipoca offers Justin a chance to come back to Shibusen, although he
* "TEZUKAAAAAAAAAAAA!!" (appropriate when one is the slightly megalomaniacal tennis captain of a rival team facing off against Tezuka Kunimitsu).
* Tezuka is slightly inconsistent on this, perhaps not surprising given A) the

manga's
* Tezuka Productions': When the nameless cowboy finally saves the damsel, the film suddenly shifts to Technicolor and the setting changes to a ballroom as the trope sets in. Then, when snapped out of it, the film suddenly reverts to its black-and-white western format.
* Tezuka Tezuka and the offending senior run laps for disrupting the practice.
* Tezuka wanted his readers to be able to relate to the characters and setting, so he usually only added things like robots and spaceships when they were important to the story. Ultimately, though, this results in what looks like
* Tezuka works tend to get some dubiously official prequels in order to explain how the main characters ended up the way they did.
* Tezzeret, Artifice Master. He can create artifacts and gets more powerful the more artifacts you can control.
* TF2 Analysis. And then she slowly slides down with the exact sound of flesh against glass.
* TF2 Analysis any kind of artistic supplies whatsoever. Key and Bliss are left on the beach, unable to really enjoy themselves at all without being allowed their passion for drawing.
* TF2 Analysis despite what's already happened to Firebrand today: because Ink Rose is out there.
* TF2 Analysis" episode. Although introduced as genuine flubs at the start by Firebrand, it's obvious most of the gags are scripted.
* TF2 Analysis: In "Mission Unpossible", Lightning Bliss bucks AnY Pony to wake him up, as he's snoring during the briefing.
* TF2 Analysis, "Mission Unpossible". Voice of Reason tries to get the teams to raid a robot factory to get the plans on the robot army that attacked them earlier, but things don't go as planned. When GoldenFox hears that his girlfriend, Keyframe, is in trouble, he rushes off to help her (even though he's a sniper) despite Voice telling him to come back. Voice sighs and counts down before an explosion is heard in the background and Golden is seen flying through the air.
* TF2 Analysis shorts concludes with the line "That is... if we can find enough headache pills for the doc to cope...", and Dr. Wolf is seen facepalming.
* TF2 Analysis where an Ubercharged Lightning Bliss is pinned against a wall by Dr. Wolfs' Sentry, only for Keyframe (under the effects of the Ubercharge) to dance in front of the turret while Lightning Bliss destroys it with a kick.
* TF2 of each class), while having significantly fewer items banned from competitive play, does also institute item bans.
* TF 4 are on edge if you bring along Aki, 'Marked' characters will cause City and Tops residents to be less responsive, Misty and Carly respond well when one of them's your partner, etc.) Anime knowledge also helps in choosing the gifts you give to certain characters (Jack will reach a full yellow heart when you give him coffee or a crown, Ruka responds well to stuffed animals, Yusei with Milk, Hair Gel and gadgets, Sherry with hair-care products, Carly with fortune-telling equipment, and Aki with tea and fashion accessories)
* TF 4, as now you cannot see your Partner's hand when it's their turn and with the addition of the new feature "Partner Synchro" that allows you to tell your opponent one move (either activate a certain card in play (hand, field grave) or summon a monster, they will continue the rest). The "relationship bubble" (the picture floating over their head or next to their picture) will effect just what you can see in their hand (the anime vein and skull warrant completely blanked-out cards, the ellipsis (...) shows you only the card frame (name, picture and effect are blanked), the musical note provides the card picture and effect (but not the name) and the full heart provides the full card).
* TF 5, even NPCs will have different reactions depending on who you bring. (Prominent Examples are Zora's expression and dialogue when you tag up with Yusei, and Stephanie giving more chances of a good meal (I.e. His favorite: Blue-Eyes Mountain coffee) when you bring Jack).
* TFA Kaleidoscope has a few standalone villains on top of the more prominent antagonists:

* TFA Kaleidoscope in comparison to Optimus, as he frequently has PTSD nightmares and flashbacks to his time in the war as a front-line soldier. When the story perspective shifts to the war in said flashbacks, we see what a horrid, energon-soaked nightmare it was, as numerous bots on both sides were killed, mutilated, and worse.
* TFA Kaleidoscope prior to the Great War. You are born for a specific class and are to stay there for the rest of your life. There is no choice in this system and what class you're born into determines how you are treated. Optimus and Ratchet lived through this and the system's cruel treatment of the lower classes was a part of what lead to the Decepticon rebellion and Great War. The Post-War Cybertron has completely abolished this, and Optimus is determined to make sure it stays that way.
* TFA Kaleidoscope, though in the end this trope gets zig-zagged for them. People tend to be just as quick to throw them under the bus as they are to praise them for any heroic action they may commit. The police, however, have enough tolerance of them to work alongside them when they need help. They even point out that the news and media only focus on the bad aspects of their actions to paint them in a negative light for the sake of sensationalism and that the public is actually more divided on them than outright against them.
* TFC VIP bobblehead on his dashboard and says, "Boom. Headshot." Cut to the title card. Good things are in store.
* TFF Archive: An archive of fics that are available only on 'The Fanfiction Forum'. The Fanfiction Forum recently closed all new memberships, so all works exclusive to it were unavailable to anyone new, until someone who was still a member began to archive them off site. This was the birth of TFF Archive. It has recently expanded to include any other hard to locate stories.
* TFO (Télévision française de l'Ontario), Ontario's French-language public broadcaster. Originally launching in 1987 as La Chaîne Française—a branch of TVO, it has since been operated by an autonomous crown corporation. It formerly operated OTA transmitters in regions of the province with sizable Francophone populations, but since 2012 it's been cable-only (while transmitters were being built out, TVO briefly continued with its practice of airing French-language programming on Sundays to ensure OTA availability. On the other hand, La Chaîne aired English programming.) It is available on some cable systems in New Brunswick and Manitoba (the latter catering to the native Métis population), and the network also partnered with Louisiana's PBS system to provide French-language children's programs.
* TFS at the Table and cheerfully saying 'You know, you're not even the first bird-person we've had on board' to her as they walk through the ship.
* TFS at the Table campaign), the party encounters a juvenile blue dragon who goes by "Pabsvadri". A member of the crew who speaks Draconic later tells them that the name means "water eruption", giving off the impression that he's just a kid trying way too hard to sound cool (a suspicion later confirmed when they meet a friendlier dragon).
* TFS at the Table confers some kind of in-game bonus (like the pufferfish pie giving an Armor Class bonus), while failing just produces some comedic effect but no actual penalty (the pufferfish poison numbing their mouths for a few mintues).
* TFS at the Table fat alligator-man who hunts things with a huge blunderbuss, a naga warlock and a nine-foot-tall barbarian who isn't interested in anything she can't fight with. They get up to shenanigans together.
* TFS at the Table, resident merman Wake Scalebound poses as a human when they reach Bulkard by using Ezra's disguise kit. He doesn't get Ezra to tell him how to use it first. As a result, 'Sheldon Flash' looks like an early 00's CGI human, and when starts sweating his makeup runs badly. Most people don't seem to realise.
* TFS at the Table scene quoted at the top of this page), and he even ends up adopting the identity of "Skrungliacci" in the group's traveling show.
* TFS at the Table The icing on the cake to all this was the fact that, right before trying this, Ezra said that throwing down the ball bearings was probably a stupid idea.

* TFWiki.net Because everything in Transformers revolves around it, including the cartoon series.
* TFWiki.net, editing the page, editors will be greeted with a message warning against jokes about it.
* TFWiki.net, getting introduced and killed off in a span of four issues, even though they were still on the toy shelves.
* TFWiki.net. However, it does have a set of rules as to what is or isn't appropriate.
* TFWiki.net's belief that Skywarp enjoys pushing other bots down stairs. This has zero basis in canon, but as the wiki puts it, he seems like the kind of bot who'd enjoy doing so.
* TF Wiki takes it a bit more seriously when it comes to packaging bios. See, if it's officially produced material it's not 100% dismissable, even if it's
* TG: alright well its not like i even have a problem parting with this useless bullshit money
* TGA — Office of Terrorism and Financial Intelligence. Part of the Department of Treasury responsible for tracking the money used in illicit activities by terrorists (groups and state-sponsored), money launderers, drug cartels, and other national security threats.
* /tg/ an insane camel proprietor who pops up in improbable locations to sell players slightly-used camels. And they will be the best slightly-used camels you have ever seen or used.
* /tg/ has applied Orky logic to matters of camouflage, concluding that purple is the sneakiest color. Because you've never seen a purple army, have you?
* /tg/'s. He was supposed to be the sole survivor of the original batch of Orks, millions of years ago, and has kept fighting and growing ever since. Currently, he's the size of a planet, with a whole Ork ecosystem living in his body, who built fortifications as his armor.
* TG site alone has more than 15,000 stories on it) and most of them are based entirely on this trope — and little else, unfortunately.
* TGS), these tangents have produced several of the show's most memorable moments. Lampshaded in TB's catchphrase, "We occasionally talk about video games."
* /tg/ tiefling bard swaying an elven queen into almost doing this. Before being killed by the party's (male) barbarian and (female) fighter.
* TGWTG in power and that usually means no happy fun times for the Critic. But other times it's just because he's so very pretty when suffering.
* TGWTG's hotel room. JewWario latches onto them in a hug, and Nella tickles him to make him let go.
* TGWTG Year One Brawl asked if That Chick with the Goggles was on his side; as she said no he immediately punched her.
* TGWTG Year One Brawl mentions that the girls wouldn't agree to the gag unless the fight happened offscreen. There was a planned male version where Spoony and Bennett would pillow fight while the girls took pictures, but it had to be cut because people couldn't stop laughing while filming it.
* TGWTG Year One Brawl revealed in his commentary to finding him annoying, even going so far as to say, "God, I hate that man". His tenure on the site didn't last much longer.
* TGWTG Year One Brawl. The cartoonish sound effects don't help matters.
* TGWTG Year One Brawl, the two keep fighting throughout a hotel, even while the are waiting for an elevator to arrive. When it does they simply stand inside, apparently ignoring each other. The fight continues once they reach their intended floor.
* TGWTG Year One Brawl, who were about to fight each other as well, decide to take pictures of the catfight instead.
* TH3 L05T V1K1Ng5 are written in this way, which makes it harder to guess them if you're an impatient (or just curious) player.
* Thack also plays around with this with Shanna, who he doesn't put into a simulation but instead tries to convince that she's been in one all along, trying to get her to "symbolically" put on his Mind Control glasses.

* tha client's bank was being used by the Mob to shelter the players by pretending to be legitimate businesses and this had been going on for 30 years, he gets a massive reward.
* "Tha Crossroads"(who died from AIDS a year prior), and a newborn baby, until the end when Death takes off his coat and hat revealing he is actually an angel taking the dead to Heaven.
* Thaddeus and Thor are stunned speechless by Phineas and Ferb's fort (which is... well, a "fort" according to
* "Thaddeus and Thor" has the episode's title characters as ones for the show's title characters, complete with having an older sister who looks like Candace.
* Thaddeus Euphemism makes a YouTube video of himself and expects it to get thousands of views but really it only gets seven views. Moreover, two of those were from himself watching it, four were from his assistant Bob watching it, and one was from a talking squirrel who was just watching it because it was bored.
* Thaddeus is only seen without his exceptional suits once in the whole movie, where he has to get a shirtless scene to treat his stab wound.
* Thaddeus Stevens has to hide his belief in racial equality so this fear doesn't kill the Amendment, plus the fact he's married in all but name to his black maid.
* Thaddeus Stevens (R-PA): A Radical Republican Representative from 1859 to 1868.
* Thaddeus Thawne is not only a powerful speedster, but he stole Zoom's powers for himself and he has complete control over the individual timelines of other people.
* Tha game has a total of 36 vehicles, 6 karts and 6 bikes for each weight class who often mirror each other: karts are heavier and have a better top speed than their bike counterparts who are better everywhere else in comparison. Each weight class has one all-around kart
* Thai action film star Mitr Chaibancha fell to his death from a helicopter while filming the climactic scenes in the 1970 film
* Thai Colonel Patano in "Déjà Vu". It's made clear that the only reason Harm isn't dead is that Patano never had the intention to kill him.
* Thailand has a large number of unfinished "ghost buildings"; monuments to the late 1990's Asian financial crash.
* Thailand have historically ridden elephants into battle. They are sacred animals there.
* Thailand's kings are generally seen also as religious figures, sometimes as the encarnation of the god Rama, although one of them proclaim himself to be Buddha.
* Thailog's behavior towards Elisa in his introductory episode. He touches her face and calls her "my dear" while she's handcuffed to the wall of an oil rig, and makes it clear that he intends on killing her along with Sevarius, Xanatos, and Goliath. He thinks of Goliath as one of his fathers, and
* Thailog. Thailog introduces Delilah with the phrase "She'll do anything for me", makes it clear that she and the other clones have been programmed to obey his every whim, and she calls him "master".
* Thailog was grown in a lab, but refers to Sevarius (the geneticist involved), Xanatos (the financier and mentor), and Goliath (the genetic donor) as his three fathers. He later created Delilah, who is 90% Gargoyle (on her mother, Demona's, side) and 10% human (on her mother, Elisa's, side).
* Thai myth has a lot of fantastic mix-and-match critters, including numerous winged, six-limbed vertebrates. Among them are flying kirins, winged horses, a sort of griffin called kraisorn puksa, and even flying elephants.
* Thaïs of Athens's generals) gathers a whole unit of battle elephants while campaigning in India. It never sees much action in the novel, but Thais gets to ride one in Babylon.
* Thalassa, one of Neptune's moons, was named after a goddess who was the mother of all sea life (whales included). Not quite a space whale, but possibly its
* Thalia and Nico start out as side characters, but head off in their own direction after a while. They come back occasionally, and as they
* , Thalia and Rhode accidentally walk on a rather effusive couple and Zeus's daughter finds herself explaining the birds and the bees to her younger cousin. Rhode ends up grossed. The girl later endures a more detailed explanation from

Chiron while a gleeful Mr D. basks in her horror. She swears she will never have sex ever after listening how you can catch some very nasty things.
* Thalia Grace gets put on a bus for book four after joining the Hunters of Artemis.
* Thalia Grace has a deathly fear of heights. Her father also happens to be Zeus,
* Thalia Grace was given a choice whether to bear the burden of the prophecy, she chooses to hand it off to the next in line and becomes a huntress for Artemis.
* Thalia's "I Want You", a deliberate and successful attempt at a US crossover pop hit, but generally considered a throwaway by her regular fanbase.
* Thalia's Musings a favor.) Hephaestus thinks Apollo is volunteering to help. Apollo is too nice to refuse.
* Thalia's Musings Aphrodite is acknowledged as the only goddess with the power to influence the Fates. She's very temperamental about when, how, and on whom she bestows her powers.
* Thalia's Musings. Artemis appointed herself Apollo's legal guardian.
* Thalia's Musings. But she still spends half the year with Demeter anyway.
* Thalia's Musings has this between Thalia, the Muse of Comedy, and Apollo, Governor of the Muses.
* Thalia's Musings, Hera is very fond of visiting this fate on Zeus's paramours. Io in particular was turned into a cow and then given to Thalia as a pet.
* Thalia's Musings. However, it's implied that this designation is highly relative.
* Thalia's Musings, in spite of being sought after by most of Zeus' sons.
* Thalia's Musings. It's strongly implied that Artemis, as her twin brother Apollo's legal guardian, can invoke this to him.
* Thalia's Musings, Thalia thinks Eros' disappearance will be this to Hephaestus and Aphrodite's troubled marriage. Averted when the resolution culminates in their long-overdue divorce.
* Thalia's Musings, this is Mnemosyne to the Muses, Demeter to Persephone, Hera to Hephaestus, and Zeus to Athena.
* Thalia's Musings, to Zeus' paramours, their children, and any of their sympathizers. However, her hatred toward her stepson Apollo doesn't extend to the Muses since she finds them entertaining.
* Thalia's Musings when he's showing off for Thalia. Also everyone in Olympus speculates about them.
* Thalia's Musings when Thalia gives him a talking-to about his "relationship" with Psyche.
* Thalia's Musings wrath. Thalia can't take it seriously and doubts he does, either.
* Thalia's Musings: Zeus and Hera. The Titans are beings of pure spirit who paired off and joined their life force to create the first generation of Olympian gods. Zeus and Hera, as well as Hestia, Demeter, Hades, and Poseidon, were created by Cronus and Rhea.
* "Thalidomide children" were born in early 1960s. Maybe as many as 20,000 children were born with birth defects (mostly phocomelia - a disorder which causes stunted limb growth) because their mothers had consumed thalidomide, at the time prescribed as an anti-emetic, during pregnancy.
* Thalidomide. When three German doctors created Thalidomide, they couldn't sell it because they couldn't prove its effects. They tested it on animals, but none reacted to the chemical. They gave it to one of their colleagues whose pregnant wife took it which actually helped her to sleep. Her child ended up being born without ears though and the man advised against selling the chemical. It was on market a few months later as Contergan, specifically marketed as a sleeping and relaxation drug for
* Thalion being the sindar word for "badass"): captured because he was buried under a mountain of Orcs and Trolls slain by his battle-axe. Brought before Morgoth, he taunted him (and paid the price).
* Thalis tries this in "The Slithering Shadows". Conan is embarrassed because Natala, his slave girl, is watching.
* Thallonians have the honorific "Si" (Zoran Si Verdin, Jang Si Naran, etc).

* Thallonians tend to use the honorific "Si" between their given and family names (Zoran Si Verdin, Jang Si Naran, etc). Royal Thallonian Si Cwan appears to use the honorific itself as his first name.
* Thalmor no less.) This is an in-universe insult to the Thalmor more than anything. Murdering other people comes at a much higher price.
* Thalmor, who despite having the military strength to threaten the Empire, only ever bother to send up to 3 mooks after you at a time, even though they potentially may have suffered dozens of casualties at your hands.
* Thalyssra acts as this to the Nightbourne rebellion, and becomes this to the Nightbourne after the rebellion succeeds.
* Thames Television had Kenny bursting through the opening logo. The shot was repeated in reverse for the closing logo.
* Thames Television. The 1990 Broadcasting Act which instigated the franchise round that destroyed the original Thames? That was Thatcher's not-so-subtle way of punishing Thames for broadcasting "Death on the Rock".
* Thanatos Dubaer,clinging to what was left of his life in the Shadowlands.
* Thanatos, supreme Immortal of Entropy, supposedly has similar plans for the
* Thanatos, that is, Death itself, is a minor deity. He looks like a handsome bearded man with large wings.
* th and always lose control of themselves on nights of the full moon.
* Thandie Newton after watching online videos of large African-American women beating their tiny husbands.
* Thandie Newton. Barely changes her expression whether trying to convey seduction, loyalty, betrayal, etc.
* Thandi Palane's self-styled Amazons (descendants of genetically engineered Ukranian supersoldiers) in the
* Thane. Justified, because covering up his chest will worsen his illness.
* Thane Krios and hasn't been close to anyone - friendship or otherwise - since the death of his wife.
* Thane Krios has spent the last few years killing despicable, evil people in penance for the years he spent as an assassin for first the hanar and then private individuals and organisations. He is also dying of an incurable disease. When he learns of Shepard's mission to take down the Collectors, he signs up immediately, seeing as the best thing to do with what's left of his life. This also ties into his loyalty mission, which revolves around him and Shepard preventing Thane's son from following in his father's footsteps as an assassin.
* Thane Krios, who's been working as an assassin since he was twelve. He once expresses disgust with mercenaries who 'think painted armor makes them professionals'.
* Thane mentions how his species, the lizard-like drell, were rescued from extinction via overpopulation by the jellyfish-like hanar. As thanks, the drell willingly serve the needs of any hanar out of gratitude. Comparing this to slavery is a great way to annoy the drell; Thane even gets offended when Commander Shepard says that sounds unfair, explaining that it is entirely voluntary and anyone can choose not to serve, it's just that few actually do.
* Thane mentions training as an assassin since the age of six, with his first kill taking place when he was
* Thane. The three of them are amongst the most Renegade members of Shepard's team.
* Thane when he's describing the drell race's ability to perfectly recall any memory.
* Thane will do this during his loyalty mission. He stops to pray in the middle of a well-lit street, and as he finishes the prayer, two people cross in front of him. As soon as they pass, he's
* Thankfully averted with both Chandler/Monica and Mike/Phoebe. Chandler and Monica were together for over half the series without any break ups to hook them up again, and married for the final three seasons. Phoebe and Mike got (back) together at the beginning of Season 10 and married halfway through.
* Thankfully for him he shirked it after being traded to Washington. When it came time for the Redskins to visit Philly he was treated to a standing ovation (which

definitely says something considering he was on a Division Rival's team). After retirement he's generally treated in warm regard and is considered the greatest QB in Eagles History. His questionable opinions aren't making him any fans in his NFL Analyst life though.
* Thankfully, he's court-martialed and executed for his war crimes once the situation is resolved by the protagonists.
* Thankfully in the anime adaptation, Arawn only marries the first three mentioned above. Octavia doesn't marry him because he never held her hand.
* Thankfully, most menu systems have a shortcut to skip the system and go straight to a live operator. Those include pressing a key several times (usually 0, * or #), saying "operator" or "customer service" at every recording (which may or may not work depending on your accent), staying on the line after the system recites every option (which can take a while, especially if it insists on repeating the options again and/or urging you to pick an option several times before letting you speak to an human, which can be very annoying to the very few still using a pulse-dial phone which can't work the touch-tone menu) or even sighing in exasperation in at least one system. Unfortunately, dealing with a live operator can be just as frustrating as with a menu system, since they often have to stick to a script and flowchart and/or may not even be able to help you for some nonsensical reason, and that's assuming you get a competent and compassionate operator.
* Thankfully, Mulan and company save him before Shan Yu can make him "kneel in pieces."
* thankfully she's not after you specifically but just wants her mother.
* Thankfully subverted in one of the non-plot episodes, where he's part of a baseball match between Universes 6 and 7; he's the only one on the group who knows what he's doing to the point where he takes advantage of certain situations, and even
* Thankfully subverted in the story of a pilot that never got picked up. It was about a monster who befriends children, so of course on set the children had to act opposite a green blob. They told the child actors the following:
* Thankfully, the recent recovery of the auto industry may have stopped this, or at least postponed it.
* Thankfully, the waterproofing turned out to be enough, and there was no short-out.
* Thankfully, they averted this in Season 3, and the killer was revealed (as promised) in the same season.
* Thankfully they learned their lesson by the time Lunar Knights rolled around. The Vambery is difficult and takes forever to beat, since it's a less tedious spiritual successor to the Azure Sky Tower, but the items you earn are well worth the effort.
* Thankfully, Third Edition statements seem intent on stepping away from the sins of second edition while not repeating the same things 1e did in terms of number of non-interesting or incredibly forgettable characters that both editions had. There have been a few bits released out for fiction, though if they succeeded is
* Thankfully, this has later been changed. 24 and 8 hour tiles now take... 12 hours and 4 hours. With cost of basic resources on everything going up.
* Thankfully, this issue has now been partially alleviated by the release of the 3DS port of the original game.
* Thankfully this wasn't a problem in scenes with Mildred's cat Tabby - who is meant to be difficult and afraid of flying. Still it's telling that whenever the witches were shown flying, the books' tradition of having the cats ride on the back of the brooms wasn't kept. In the one scene where it was (adapting
* Thankfully, two words can solve any planet's pirating woes: Uber Turret
* Thankfully, you can get hired as a mediator. Unless you ALSO have a high intelligence stat and low charisma / luck stats.
* Thank God You're Here (and romance novelist) addressing his unwilling prey.
* Thank God You're Here. Colin, a male, was dressed up as a heavily pregnant woman. As soon as he was forced to say something, he effected the deepest voice he could, eventually culminating in this exchange (paraphrased due to a faulty memory).

* Thank God You're Here had Wayne Knight in a hamburger costume. When asked to recite the slogan, he responded "Welcome to Big Big Burger. I'm the big Big Burger. EAT ME!"
* Thank God You're Here — sadly, the British version omitted this line from the broadcast, but the Australian version kept it intact.
* Thank God You're Here took a break for a year before bringing the show back for a fourth season.
* Thank God You're Here (which also aired versions in the USA, UK, and several other countries) tossed a celebrity into a scene that started with the title line, and provided only the set design and costume to give them any clue what their character was and what they were doing. The show was mostly improvised, with certain scripted touchpoints for the cast to hit to try to steer the scene in a particular direction.
* Thank goodness in Italian it still came off as "yippee-ki-yay, piece of shit".
* Thanking the Viewer: Because many creators and artists actually do depend on their loving fans.
* Thanking the Viewer happened to be already doing so at least a year prior, and some shows are really creative about it.
* Thanks: Burnaby is a world-traveling merchant who's been with countless women. When he meets Grammy, he wants to settle down with her.
* Thanks for the Mammary: Grabbing a woman's boob(s), usually done unintentionally.
* Thanks for the Mammary: Someone accidentally touches a woman's breast.
* Thanks for the Mammary trope. If you play with a male Shepard and conclude Miranda's loyalty mission, she will thank you while roaming her hand over your chest and copping a feel of your pecs.
* Thanks for the Memory", when Rimmer suggests an alien language consisting of breaking people's legs and completing jigsaw puzzles.
* Thanksgiving Day is given over to an all-day "Family Favorites" marathon. Films that are likely to turn up include the
* Thanksgiving Day to found Plymouth in what is today Massachusetts. They were originally planning to settle in the existing colony of Jamestown, Virginia, but were blown off course. Some of the settlers took that opportunity to create a brand new settlement instead of trying to go back to Virginia, partly so that no one would hold power over them, as documented in the Mayflower Compact.
* Thanksgiving Episode: An episode where the characters celebrate Thanksgiving.
* Thanksgiving Episode" arc where Colossus defected from the team, Wolverine had his adamantium ripped out and left the team to recuperate, and Professor Xavier was forced to psychically lobotomize Magneto. The issue gives them a much-needed break and allows them to have a peaceful holiday, and the issue ends with Scott and Jean becoming engaged.
* Thanksgiving Episode, Fonzie does the comically small prayer of "Hey God, thanks!".
* Thanksgiving Episode It's notably one of the few times Geoffrey seems genuinely afraid of Phil.
* Thanksgiving episode: Jamie claimed that his parents had separated, hoping to get himself and Vicki into a Thanksgiving ski trip for latchkey children.
* Thanksgiving Episode "name the states" game, in which he named 56 (including New England and South Oregon), and then chided Ross for making up a state (Utah) that was actually real.
* Thanksgiving Episode, Stan is shocked to discover that his half-brother, Rusty, is rich. It turns out that years ago, their grandfather died and told them to divide up his assets: $20,000 and a big chunk of land in the desert. Stan took the money, while Rusty eventually discovered that his new land was full of copper, from which he makes several million dollars per year.
* Thanksgiving Episode to get some revenge. Of course, this being a Thanksgiving episode, tables of food had been placed all around ringside...
* Thanksgiving Episode when everyone realizes what a terrible cook Amy is, they flush their food down the toilet to avoid telling her.
* Thanksgiving Episode where Frankie's family goes to spend the holiday with the

grandparents along with her sister's family Janet whose daughter is incredibly spoiled, when her favorite stuffed bear goes missing, Janet is quick to blame Brick for it, trying to prove his innocence Brick goes to gather clues which include following boot footprints with a star... which turn out to be his own.
* Thanksgiving Episode, where the aunts conjure up 17th century pilgrims to cook Thanksgiving dinner for them. Naturally they're superstitious, and one gag has them tying Salem to a stake as if they're about to burn him.
* Thanksgiving, features two detectives crouching near a decapitated body. One dips his fingers into the pool of red liquid near it, licks his fingers, and declares it to be blood.
* Thanksgiving Turkey on a Pole Match's final phase: The God-forsaken Team Challenge Series. Not exactly the way the promotion would like to be remembered. This was when Col. DeBeers of South Africa faced long-time AWA jobber Jake "The Milk Man" Milliman. The match went predictably until somehow DeBeers was distracted, felled, and Milliman went up the ladder to retrieve the turkey, win the match, and demand "It's MY turkey!!" Over... and over... and over again.
* Thanksgiving. Two detectives are kneeling over what is obviously a decapitated human body. One of them dips his finger into the pool of blood around the neck, tastes it, and grimly concludes, "It's blood."
* Thanks: Grammy talks in her sleep, which lets her family know how much they annoy her.
* Thanks in large part to how the whole series was originally conceived as "
* Thanks in part to Sam's unassuming wish, Danny ends up an Average Joe without his ghost powers until she wishes it back.
* Thanks in part to the COVID-19 pandemic and in part to Disney Channel Italy shutting down in May 2020,
* Thanks Kyubey, Madoka wonders if she should turn into a Puella Magi to help the others out in their battle against Walpurgisnacht. Homura hands her popcorn and a soda and tells her to enjoy the show.
* Thanks partially to the fact that Falena is ruled by Queens rather than Kings, many tropes are gender inverted in
* Thanks: Since the show takes place in 1621, Elizabeth's trip to the dentist is guaranteed to be painful.
* Thanks: The Winthrops are put in stocks as punishment for going to a party.
* Thanks to a case of sitcom-brain, Monica never catches on. Things then go further into the absurd when Wanda resorts to using comically under-sized household props.
* Thanks to a certain fan-artist the idea of Carmen and Valerie Frizzle from
* Thanks to a collision error, running diagonally into walls would cause the player to move insanely fast.
* Thanks to a combination of attempted clinical tone and strange or even downright silly subjects,
* Thanks to a combination of cultural, historical, and religious factors, in
* Thanks to a curse, Dawn gets to do this to Amy in the first arc of the
* Thanks to a gossipy student at his cram school, Gray earns the moniker "White Mamba" that propels his reputation into
* Thanks to all the events that have unfolded in the Cell Saga, when Future Trunks returns to his timeline to finally face his evil versions of the Android twins. It's a complete
* Thanks to all this padding and every single episode of the dub explaining the
* Thanks to American intervention, it ends with a compromise that sees Mexico divided between a Republican north and Imperial South, and Texas divided between an independent east and a west that stays in Mexico as part of the new republic.
* Thanks to an inaccurate description given by a 19th-Century English source, the Italian card game
* Thanks to a ridiculously light course load that was scattered all over the place, it takes eight and a half years for Dauber of
* Thanks to a screw job finish, The Spider Lady became one. Originally managed by the Fabulous Moolah, Moolah would take the Spider Lady's mask after her "charge"

failed to defeat Wendi Richter and "won" the belt from Richter herself, after which an incensed Richter, who had kicked out at one, unmasked Moolah. The original Spider Lady faded into obscurity and
* Thanks to a sketch in which Crow played Art Garfunkel, a young girl who wrote into the show thought that Crow's name was Art. This later became a running gag when Pearl Forrester became a regular character and repeatedly called Crow "Art".
* Thanks to a very recent bit of recycling, Chris Jericho can now count himself part of this list. Back in early 1998, when he was still part of (and, as legend states, rather disgruntled with) WCW, he showed up with
* Thanks to both the versatile costume creator and the equally versatile power system of
* Thanks to centuries of senseless warfare, Mandalore has been turned into a barren desert outside of several artificial bio-domes. This also resulted in the
* Thanks to Cocoa's influence, Chino gets afflicted by this in episode 10, when she notices some rabbits while she's headed towards the bathhouse with Rize, Megu, and Maya.
* Thanks to consumer psychology, people who consume bad-tasting medicine are not only more likely to believe that it's working, but actually have their conditions improve.
* Thanks to daddy's influence, Snowe Vingerhut gets a squad of his own right after graduating the Gaien Marine Knights Academy in
* Thanks to Emman sharing ideas and stuff about them (like a hypothetical
* Thanks to genetic testing and other newer techniques (and are closest to the common ancestor of bears, raccoons, weasels and skunks).
* Thanks to having a song at the end of almost every episode (and a few songs within episodes) in
* Thanks to him, Calvin learns about the world only turning color in the 1930s (and pretty grainy color for a while, too), the sun setting every night in Flagstaff, Arizona (
* Thanks to his extensive knowledge of Yeongdeungpo's gangs, Eugene is able to accurately predict their future movements. He first shows off this ability after Ben's gang defeats Jimmy Bae, and he assumes correctly that Jimmy won't mount a counterattack.
* Thanks to his mutation, Professor Charles Xavier is capable of mental communication in
* Thanks to his poor poor Cantonese, James Carter invites two girls to get naked and sacrifice a small goat instead of having a drink. He also tells
* Thanks to his position of power, Wild held a virtual monopoly on crime in London. Legends arose surrounding the management of his "empire." Some said that he kept records of all thieves in his employ, and when they had outlived their usefulness, Wild sold them to the gallows for the £40 reward. This supposed system inspired a fake or folk etymology of the phrase "double cross." It is alleged that, when a thief vexed Wild in some way, he put a cross by the thief's name; a second cross condemned the man to be sold to the Crown for hanging (this fabulous story is contradicted by the fact that the noun "double cross" did not enter English usage until 1834).
* Thanks to his total lack of control over his magic in the first season of
* Thanks to his voice actor Bobby Gaylor) has a crush on Candace (15). As evidenced by his sneaking his number into her cellphone, and being very upset when she won't abide by the Bully Code and serve him for his having saved her life. This might also explain why he refused to let Candace and Jeremy into the restaurant in "Chez Platypus"; he wanted to ruin their date out of jealousy.
* Thanks to in the continental United States that doesn't break up for petty reasons and in fact has become more common for long-lasting tag teams to be formed out of rivals who have feuded with each other so long it has gotten old or have put aside their differences to show how much these particular tag team title belts are really worth.
* Thanks to its classic Japanese adaptation and reasonably popular American remake,

* Thanks to its recent public domain status, you can now read all of
* Thanks to its 'Scottish legend' backdrop, almost every adult male character in
* Thanks to its unique combination of being far too populous and too far away from traditional trade routes, Japan could benefit from this trope without being conquered by a Western nation (the usual result for non-Westerners when better armed Westerners showed up). It happened twice:
* thanks to it surviving as a sports anthem and appearing in various soundtracks.
* Thanks to Jennings when Atkinson's grandmother, ignorant of the rules, gives him a guinea pig. Mr Wilkins has to look after it until she returns to collect it, but when the animal gets loose, Jennings finds it and feels obliged to keep it secret.
* Thanks to Licht performing Forbidden Magic using the magic stones, the reincarnated elves in
* Thanks to magical precautions, Loki can survive decapitation, and his body can pick up his head and reattach it. At the climax of one arc, an empowered Thor inflicts this on Loki by ripping his head off and magically keeping him alive, forced to watch the conclusion of Ragnarok.
* Thanks to many world tours and live concerts made together, together with similar sounding music,
* Thanks to matter-manipulation nanotechnology, instant delivery is a common feature of life in Warren Ellis's
* Thanks to mitigating factors including a shorter time frame and the cooler waters of the English Channel, a Sherman tank known to have fallen into the ocean during the D-Day invasion was salvaged for the 50th-anniversary commemoration. It cleaned up nicely enough to fire live rounds. For "decades of seawater" levels of "clean-up".
* Thanks to modern computer technology, any room with a projector can quickly feature one of these (meaning that this is one trope you
* Thanks to multiple universes, this isn't as big a deal as in other franchises. In-universe, the process of reformatting (where a Transformer gets a brand new body, usually due to severe injury) or upgrading can result in this. For example, in
* Thanks to Newton's laws, it's been argued that any kind of drive powerful enough to accelerate a large ship to appreciable speeds would make a phenomenal weapon against said ship's enemies.
* Thanks to Newton's Laws, this can even be a problem when running unassisted. While you're unlikely to go flying off a ledge, it does take a few feet for the body to "backpedal" enough to come to a stop. Everyone has run into at least one wall because they stopped or turned too late. Something a lot of sports teach players is avoiding this trope. It's usually much better to be fast and maneuverable than too fast and stopping to turn.
* Thanks to people who spent their time figuring this out, there's a not-so-obvious
* Thanks to several millennia of cumulative augmentation, Belisarius Cawl, Archmagos Dominus of the Adeptus Mechanicus, is positively monstrous in size, dwarfing even Primarchs and comparable only to some of the larger walkers and Carnifex-type beasts. He's not quite in charge of
* Thanks to Shark's Shark deck, Shark cards have become an actual archetype. Shark decks are pretty offensive and they are capable of Xyz Summoning Xyz Shark monsters:
* Thanks to some help from Sonic, Vector finds the real culprit — his manager, who had set the whole thing up for ratings.
* Thanks to some of the more questionable ethics of mankind, this trope is at least
* Thanks to strange game mechanics, any NPC wearing a royal ring from the first Sburb session gets a whole host of awesome powers, including flight and some wings. Flight in general is unrelated to wings, they're mostly there for flavour or mandatory part of a transformation.
* Thanks to stringent emissions laws, non-domestic pickup trucks and other large-bodied vehicles are practically nonexistent in Japan. While the laws don't

necessarily "ban" imported trucks outright, the tight regulations have caused many American companies whom are primarily known for their large pickup trucks and V8 muscle cars, such as Ford and Chevrolet, to withdraw completely from the country.
* Thanks to the actions of his brother and mother, Tommen is forced to deal with hatred and insults despite having done nothing wrong personally.
* Thanks to the advent of drones, shots that would have required renting a crane or even a helicopter can be had for the cost of buying said drone (which you can then keep using indefinitely on future projects) and hiring someone who's good at using it. They can also be used in place of rigs and dollies for ground-level tracking shots, particularly over rough outdoor terrain.
* Thanks to the Akatsuki's attempt to remove the Nine-Tails, the Fox ends up merging with Naruto instead. The result? Naruto is now has the abilities of his four tails cloak all the time, without the drawbacks.
* Thanks to the almost infinite customization of its avatars, it's not uncommon to see a wide disparity in heights between male and female "partners" in the online world
* Thanks to the approximately-2010 economic recession (combined with a strong lack of morals,) some morticians have developed a new form of grave robbing: Cremating blocks of wood or burying 150 pounds of concrete or garbage, leaving the real bodies to rot in a storage shed, and charging the surviving family members for services rendered. The fires used to incinerate wood (or garbage) aren't nearly as hot as crematorium fires (a few hundred degrees versus a few thousand—thus much, much cheaper to run).
* Thanks to the Community Care Act (1990) in the UK, there are still a number of old abandoned mental hospitals, in various states of decay. Unsurprisingly developers have been less than keen to move in.
* Thanks to the crown messing up his memory, Ice King is ignorant of the
* Thanks to the epic remixes of the song "O Fortuna" (despite that it's not actually a video game song outside of
* Thanks to the fact that the canon characters are largely skeleton characters made of tropes specifically to give the fan fic writers more latitude,
* Thanks to the game's ability to play music both in and out of vehicles,
* Thanks to the game's control system, which is designed for stealthy motion rather than battle, Snake is awkward in a fight. However, he does things he could
* Thanks to the hilariously bad voice acting as well as some of the cutscenes,
* Thanks to the human brain's predisposition for seeing patterns, it's not uncommon to notice this in your own life. Usually,
* Thanks to the invention of butter-flavored oil as an alternative to the real thing, the most expensive component of a bucket of movie-theater popcorn is, in fact, the paper bucket. Using actual butter would jack up the price considerably.
* Thanks to their fluffy faces and squinty eyes, tibetan sand foxes appear to have a sullen, judgmental expression.
* Thanks to the lack of stage directions, the play is left open to a good bit of alternate interpretations. Many productions try to soften the blow by having Kate deliver the final speech in a sarcastic way, indicating that it's not to be taken seriously. The
* Thanks to the limited casting and special effects budget (as well as contract and scheduling stuff), none of
* Thanks to the Mega-Damage combat system, those chainsaws CAN slice through a tank. The fact that the preferred model among Juicers has teeth virtually honed to the molecule, and that your average Juicer can bench press a grown bull, may be a factor in this as well. Anti-tank chainsaws wielded by suicidal-steroid-freak-supersoldiers are not among the top
* Thanks to the nature of the war in the Middle East (no front lines, inspections of civilians and civilian properties), more women than ever were involved in fighting and combat. See this
* Thanks to the new equipment modding and settlement construction systems in
* Thanks to the other characters, the "Bad Boys Love" route, and the sequel
* Thanks to the programs "Garry's Mod" and "Source Filmmaker" people can now make

short films starring the various characters from Valve video games. Some of these are VERY deranged indeed. Some creators famous (or infamous) for this are the likes of
* Thanks to the proliferation of creature templates in 3rd edition, it was possible to start with a half-orc or half-elf character and slap on template after template, including half-dragon, half-fiend, half-celestial, half-elemental, and half-troll, to get an impossibly mixed up character with incredible powers (
* thanks to the protagonist's unique genetic structure due to gene therapy experiments performed on him when he was a baby
* Thanks to the ruling regarding the World Wide Fund for Nature, the WWE had to retcon
* Thanks to the state of international relations at the time, episodes set in the USSR used Stock Footage from a friendlier time in their
* thanks to the team's own inconsistencies. This included the beginning of an 85 game unbeaten run from 1978 to 1981 which was only eclipsed by Chelsea 25 years later. While it hasn't reached that level since, the current Liverpool side went the entire 2017-2018 season unbeaten at home. It's most famous for its iconic home stand, the Kop, which is usually the noisiest part of the ground and gives its name to Liverpool fans, who are usually referred to as 'Kopites'. The power of the Kop was perhaps most aptly summed up in 2018 by Thomas Tuchel, whose star-studded PSG team had just lost 3-2, a scoreline that was much closer than the match itself. Tuchel, who'd also lost two years before when his similarly star-studded Borussia Dortmund came up against Liverpool, who recovered from 2-0 and 3-1 down to win 4-3, simply said after the defeat: "This is Anfield. This is what they do."
* Thanks to the thousands of loose threads the franchise has supposed to kill everybody in its storyline, and its author even made a few parts of a multi-part Flash movie depicting Zero's rampage; the term the comic used for this event, the Cataclysm, is now universal.
* Thanks to the timebending properties of the Trolls' chat client, this is practically guaranteed in any conversation between the Trolls and Kids, or in the Trolls' memos.
* Thanks to this image) is giving Zelda/Samus a run for its money as the most popular femslash ship in the fandom.
* Thanks to time travel, father and son Otoya and Wataru meet when they are 23 and 18 years old respectively. In the finale,
* thanks to. Until that movie, it was a relatively unknown boys' name.
* Thanks to various versions of "Do You Want to Build a Snowman?"—namely, both
* Thanks to Varric's "Tale of the Champion" novel and other fictional tales, Hawke has the reputation of being perhaps the greatest fighter of their time, and became the
* , thanks to which, experienced players can predict fairly accurately what topics will come up and study accordingly. Probably most of the points good players accumulate are the result of targeted accumulation.
* Thanks to your inventions (steamboats, gas lamps, single-shot riffles, ect), Greece in “The Winged Victory” can be considered this.
* thank were just a marriage of political convenience. The Queen did, however, have a thing on the side with Snively, and while each seemed to be using each other to advance their positions in Eggman's empire, there was also clearly some genuine affection there.
* Thank You and his body collapses on Glenn and they both fall into the horde and the horde starts picking apart their bodies but it's unknown whose body is getting torn apart. Revealed four episodes later to have been Nicholas.
* "Thank You for Being a Friend", the 1978 hit that became especially popular once used as the theme song for
* "Thank You For Being a Friend" was a hit for Andrew Gold in 1978. However, the song is better remembered as the theme tune to
* "Thank You For Being You" is best known for its appearance on not one, but two
* "Thank You For Being You" was written for the first season finale of the

Canadian-American series
* Thank you for coming back for me, my love. You will be mine forever."
* Thank You for Smoking, a group of anti-tobacco activists kidnap tobacco industry spokesperson Nick Naylor and attempt to kill him with a lethal dose of nicotine (by covering him from head to foot in nicotine patches). Later, his doctor tells him that he only survived because of his years of smoking, but if he ever smokes again, he could die because of the damage from the overdose.
* Thank You for Smoking. Celebrities are perfectly willing to shill for cigarettes in overseas markets, just not at home where they've got a reputation to maintain.
* Thank You for Smoking has a terribly funny derogatory caption when the boss says the word "environmentalist".
* Thank You for Smoking having sex in zero gravity in the far future with Brad blowing smoke rings over Catherine's naked body as the cosmos flies by.
* Thank You for Smoking, including Nick Naylor, Heather Holloway, and Lorne Lutch.
* Thank You for Smoking is a satire of the tobacco industry. Combines Juvenalian and Horatian techniques to great comic effect.
* Thank You for Smoking loves Japanese decorations; he has a koi pond, a rock garden, Japanese art, and wears a kimono in his off-time.
* Thank You for Smoking message. It becomes all the more hilarious if you realize that those cartoons were made for an adult audience.
* Thank You for Smoking, Nick hits upon his strategy for the congressional hearing while watching Bobby eat apple pie covered with cheese.
* Thank You for Smoking: Nick Naylor is a lobbyist for tobacco companies and invokes the trope by name in the movie (and the book?). He even associates with similar lobbyists (NRA and the alcohol lobbies) and discusses strategies and a viewer can tell that these people take pride in their work (at one point they're deeply insulted when Nick declares that only he would be hunted down by vigilantes for what he does). Later on, the Marlboro Man calls him out on it:
* Thank You for Smoking, there are plans to incorporate this trope into a movie. Along with cigarettes, of course.
* Thank You for Smoking: When Nick inquires about a reporter from the Washington Probe during his weekly "Merchants of Death" dinner, Bobby pointedly mentions that "she has world-class tits".
* Thank You for Smoking when the protagonist demonstrates this as a debate strategy to his son, using a comparison of ice cream flavors as an example.
* Thank You for the Love by Yulia Voznesenskaya, Victor is afraid of getting murdered (by one of his three exes or their partners), and he steals Georgy's gun, it's implied, for self-defence. He ends up shooting himself as he realises what a mess his life is. There is another factor that leads to Georgy getting suspected: Victor is naturally left-handed but learned to use his right hand for most tasks and is believed to be right-handed by most of his acquaintances, so when the wound is revealed to have been inflicted by a left-handed person, at first people don’t realise Victor could have done it himself.
* Thank You: Initially, Aizawa put Midoriya's and Yaoyorozu's rooms in the dormitory as distant as possible. Mina persuades him to put them on the same floor by offering him a new sleeping bag.
* "Thank You" is the first major example of the show doing this, taking the
* Thank You, Miss Doover, the boy, as it turns out, used his stationary to housebreak his dog.
* Thank Your Lucky Stars and Sydney Greenstreet send a soldier packing by asking if they would join them outside for a moment, before Lorre laments:
* Thank Your Prey: A character thanks or apologises to an animal he eats.
* Thank Your Prey: When the hero shows respect towards an animal they've killed for giving them sustenance.
* Thannagarian ship. The button turns out to be the "fire" button for the ship's armaments, which leads to a rather large hole in Wayne Manor that Alfred happened to be behind.
* Thanors have literal kill switches installed behind their ears and are seen using them in some episodes.

* Thanos actually finds himself struck by the sheer evil of Darkseid.
* Thanos (also known as The Mad Titan), who's been bald and obsessed with Death since he was a little kid.
* Thanos and Doctor Strange's conversation on Titan, shortly before their big battle, where the two of them discuss Thanos' past and motivations in an
* Thanos and Gamora. Thanos raised a daughter from childhood to have a perfect assassin. As a subversion he did try to otherwise be a decent father to her, though she rebelled anyway.
* Thanos and is one of the most powerful and dangerous villains of the Marvel Universe.
* Thanos and wipes out half of all life in the universe, solely to impress her. When she continues to turn her back on him, he gets angry that she's not giving him what he "deserves".
* Thanos Annual, and murdered an alien species' "god" and destroyed their afterlife because he "was curious".
* Thanos. As long as Deadpool lives, he wouldn't be able to interfere with Thanos.
* Thanos born with an appearance similar to that of the monstrous Deviants. That same mutation is also why he is considerably more powerful than the average Titanian Eternal.
* Thanos, both of whom played key roles in the villain's downfall in the original story. Instead, it is Kronos, Thanos' own grandfather, who ultimately defeats him.
* Thanos, by the way) making out on his throne, and Deadpool takes him out with one shot from a pistol.
* Thanos enters the picture and succeeded in winning her affection, in a fit of jealous rage Thanos cursed Wade to never die so he could keep him away from his beloved.
* Thanos flings a moon at Darkseid that ultimately sends him into the sun. Not one to leave things to chance, Thanos then uses the Infinity Gauntlet to turn the sun into a
* Thanos from interfering with him in the storyline that introduced him back in the 1970s.
* Thanos gives one of these to Adam Warlock's friend Pip right before he kills him.
* Thanos. He doesn't bother to tell them when he decided that nihilism wasn't working for him anymore.
* Thanos. His father A'Lars stopped her because he saw great potential in Thanos as an Eternal Deviant mutant. Unfortunately for the universe, both of Thanos' parents were right about him.
* Thanos. However, the relationship with Nebula is better, given in the film, she's one of his "daughters" and in the comics, he turned her into a corpse-like vegetable just for claiming to be his granddaughter. Then the sequel plays it straight when Nebula reveals that Thanos made her and Gamora fight, and would forcibly replace part of the loser's body with cybernetics supposedly to make her stronger. Nebula always lost, hence her unquenchable hatred for Thanos in the films (and to a lesser extent her hatred for Gamora).
* Thanos in his own right. The two cosmic beings have each been around for (in our time) decades, and have been directly battled only a handful of times.
* Thanos in return for him helping her take back her kingdom, upon which the two shared a passionate embrace. Writer Jason Aaron has promised that we will see more of them getting up to no good together in the future.
* Thanos is left to scrabble together a living in the ruins of Titan, eating vermin just to survive and getting his ass kicked by other scavengers, people who he once could have killed without even noticing.
* Thanos is one of Marvel’s most popular villains. He may be an insane and omnicidal maniac but he has such charmisa and he’s so powerful and intelligent that fans can’t help but love him for it. Some even root for him against the heroes. Speaking of which, Thanos was able to defeat powerful heroes like Captain America and Hulk as if they were ants. That’s how strong he is.
* Thanos is stronger and bigger with the build of a giant and is consider the greatest threat in the Marvel universe.

* Thanos is subject to this a lot; whomever he hires fails to deliver the Infinity Stones to him. After Ronan the Accuser betrayed him
* Thanos is this to the Black Order whom he outright calls his “children” and they in turn call him “father” and determinedly
* Thanos is treated is the biggest and the baddest example of this in the setting, a fully-fledged cosmic horror - Doctor Strange's entire multi-millennia scale time-travelling
* Thanos it in a dialogue with She-Hulk, explaining that Thanos himself helped the Avengers to defeat him in previous battles.
* Thanos. Joe Russo is also in this scene and has a bit speaking part.
* Thanos; just to see what would happen if the universal balance was completely thrown off-kilter.
* Thanos killing his host, leaving the revived Thanos mentally impaired.
* Thanos lookalikes are often used in the same manner. After Squirrel Girl (hilariously) defeats him and Uatu states that it is definitely the real Thanos, it's later revealed that Thanos can create lookalikes which can fool even Uatu. Or so he claims.
* Thanos — the curse only won out because that was Thanos's original intention.
* Thanos, Mistress Death. Specifically, he created a space ship using some of the infinity gems that was capable of destroying stars and started cruising around doing just that but didn't get too far.
* Thanos of Titan has had three "Space Thrones" made, each capable of generating a powerful, nearly impenetrable forcefield, energy-beam weapons capable of automatic targeting and firing, a teleportational device, a tractor beam emitter, and engines capable of transporting the craft through separate dimensions and realities, powerful sensor arrays, and an advanced computer system.
* Thanos of Titan, who is an eternal but had the latent Deviant gene. His brother is handsome and the demigod of love, while Thanos is monstrous, with purple skin, black eyes and a wrinkled chin and completely evil.
* Thanos only having two of the Infinity Stones on him no matter where he was to obfuscate the chronology of scenes.
* Thanos' reaction as he sees his own heart being torn out by Drax the Destroyer?
* Thanos resorts to torture in order to get Gamora to reveal the location of Soul Stone. However, since he is unwilling to hurt his favorite adopted daughter, Thanos instead decides to torture his other adopted daughter Nebula by pulling apart her cybernetics and living tissue as Gamora is
* Thanos Rising: According to Death, Thanos frequently has sex with female aliens in his quarters before murdering them, but then continues talking to their corpses as if they were alive. His crew members think he's quite mad.
* Thanos Rising: After denying Thanos for many years, Death finally embraces and kisses Thanos after he starts believing that she's just a figment of his imagination after all.
* Thanos Rising: Thanos kidnaps and vivisects his mother Sui-San to find out how she could have brought someone as evil as him into the world. However, when he returns years later to wipe out the rest of his people, he leaves his father Mentor alive just so he can be witness to his son's continued atrocities.
* Thanos Rising: Thanos visits his mother's grave on Titan in the opening. Not because he had any real affection for her (being the one responsible for her death), more for ritualistic reasons and to understand his own destiny.
* Thanos Rising where a Skrull shapeshifter is shown being touted as a sex slave.
* Thanos Rising whether this was truly Death or a figment of his imagination.
* Thanos's applications of the Reality Stone are uncharacteristically whimsical; he turns weapons into harmless bubbles, comes up with cartoonish ways to non-lethally incapacitate the Guardians, and conjures an illusion of The Collector who behaves just as flamboyantly as the real thing — all of this alongside the genuine horror Thanos tends to unleash.
* Thanos spinoff, given that his presence has already been felt via his minions, in both the Klingon and Romulan storylines, but he's currently occupied in his own

fiefdom on the other side of the galaxy.
* Thanos. The catch? Thanos's love interest, Death, is herself in love with Deadpool and the feeling is mutual. By keeping Deadpool alive indefinitely, he won't be able to cockblock Thanos.
* Thanos tortures Thor by slowly burning him with the Power Stone to make his brother Loki reveal the Tesseract.
* Thanos ultimately sues the organizers for the loss of most of the Infinity Gems over the course of the third Rumble.
* Thanos until he reaches Death, and hence, relief and rest from life's burdens. Some say this is Starlin's best work.
* THANOS) who manipulated him into doing things that lead him to become evil.
* Thanos, with the book promising to explore the villain's origins ahead of the movie. After the promotional blurb made its way online, Marvel suddenly tried to backtrack and claim the book was non-canon, presumably because the promo accidentally spoiled the film's ending:
* than whatever his young son is trying to draw his attention towards.
* Tharg's Future Shocks an American actor sees a vision of his death: Being hit on the street by a characteristic yellow New York taxi cab. In an effort to avoid this fate, the actor moves to Great Britain and manages to continue his successful acting career there. Some time later he's acting in a movie which takes place in New York but is filmed locally, so the studio has built a reproduction of a New York street, and the production also involves a yellow taxi cab. I'm sure you can guess what happens next.
* Tharg's Future Shocks: A scientist who is made into a laughing stock by his jealous rival decides to prove his naysayers wrong by inventing cryonic suspension, then putting himself to sleep for twenty years. It turns out that during this time people tore down his laboratorium and put an apartment building on top of it, so he's forced to go into suspension again, waking up after another forty years when the building is gone. When he tries to claim credit for inventing cryonic suspension, he's told that it was invented fifty-five years ago—by his rival.
* Tharg's Future Shocks believing in them. Reality proceeds to fall apart as he begins to question the laws of nature, such as gravity.
* Tharg's Future Shocks is more common. Some of the more interesting ones include:
* Tharg's Future Shocks supervillains are all in the same union and stage their battles to ensure that they always have work. The villain he defeats is pissy over having to work with "scabs".
* Tharizdun (mentioned above under Greyhawk) has gradually evolved to be a
* Tharja has her arms fused with cape, spandex combining with skin, and mask grafted into face. Because of the first point, she also has to levitate her staff. Her outfit is also predominantly
* Tharja, Olivia, and Kjelle are all dwarfed by the Avatar in their confessions as well, especially the latter two who almost qualify for
* Tharja's daughter he agrees to go out in a date with her to taste her cakes.
* Tharks isn't shown much, although he easily breaks through the first chains that the Tharks put him in. They put him in heavier chains and attach them to a huge rock. Carter manages to throw the rock. He also kills a Thark with a single punch.
* Tharquin's Shapeshifters, like when Tharquin ocassionally lets one of his victims live to give people a reason to keep supporting him. Tharquin kills that man as a result.
* Thassilon, and subjects for their magical experiments. The Thassilonians are also responsible for creating many, if not most, of the modern giant varieties — they originally enslaved the tribal stone and taiga giants, many of whom were warped with magic to become the ancestors of fire, frost, storm and cloud giants, among many others. Fire giants were further bred with other giant varieties to produce more specialized types, such as with stone giants to create slag giants and with taiga giants to create the enormous rune giants, who were slave overseers for Thassilon and still retain the ability to magically enslave other giants.
* Thassilon, founded by Azlanti secessionists, was itself a massive empire with incredible magic, but was brought low during the same meteor impact that

annihilated Azlant.
* Thassilon to control enslaved giants, and can magically turn any giant they meet into a mind-controlled slave, which they do often and with relish. When rune giants turn up, even the most fearsome and bellicose giants quietly pack up, leave and flee as far as they can.
* That 70's Episode by Prue, who rhetorically asks, "Why am I not surprised that you know how to do this?"
* That '70s Show about what sort of "gift" Donna might give him for his birthday, only to wake up to family yelling "Surprise!" and serving him breakfast in bed. His parents don't seem to notice how embarrassed he is, but his sister Laurie snarks "Nice tent" before following them out of the room.
* That '70s Show: According to Red Forman, this is one of three times it was okay for a man to tell another man he loved him. The other two were if they were drunk, or one of them was in big trouble and it was the only way out, which usually means he's drunk. Otherwise, it's just a given.
* That '70s Show, a cheerleader keeps calling Eric "Uh-bluh" because years ago, that's how he responded when she asked his name.
* That '70s Show actually scores! Hell freezes over! A monkey types Hamlet!"
* That '70s Show, after Donna changes her hair from red to blonde, and he disapproves.
* That '70s Show after Fez says that he wishes that he was like Scooby-Doo.
* That '70s Show, after marrying Fez, refuses to sleep with him. She'll sleep with everyone else during this time and he calls her out on it. Ironically enough, she did sleep with him once and only once, before they married.
* That '70s Show: After season six, Laurie Forman is never seen on-screen again but is mentioned in passing many times over the next two seasons. These range from explaining what she's doing at that point in time (such as moving to Canada), to her past in Point Place (such as who her godparents are). Laurie's last screen reference is in the finale, where Kitty, after stating heartfelt reasons why she loves everyone in the room, including telling Donna that she loves her like a daughter, asks "Speaking of daughters... has anyone seen Laurie?" prompting a long laugh from the studio audience.
* That '70s Show. After the theme tune, someone shouts "Hello Wisconsin!", the state the show takes place in.
* That '70s Show album had backmasked "Devil love me...Devil lives! It's clear as day!". Fez noted that in his language the message said:
* That '70s Show: An episode features three of the characters acting out an imaginary Three Stooges short called "Pie Guys".
* That '70s Show, a nervous Eric says to Donna, "I love you… man." Thus spoiling the first three words.
* That '70s Show are a prime example of this. Aging 60's hippie meets teenage burnout.
* That '70s Show as a clue to his origins. His nickname is actually a (quasi-)acronym, short for "Foreign Exchange Student." Complicating matters further, a fellow countryman visited in one episode, played by a white actor with an exaggerated English accent and when asked where they were from, they stated "It depends on whether you ask the British or the Dutch," which would imply it's somewhere in Europe.
* That '70s Show. Ashton Kutcher is 6'2"; Mila Kunis is 5'3" as an adult, and she was just 14 when the show started.
* That '70s Show. Aside from an open ending of the Kelso-Jackie-Hyde love triangle storyline, there was nothing more to add to the story. The open ending was clearly tacked on after it was known the series was renewed. Jackie and Hyde's relationship had already had its ups and downs, and they were resolved... only to be thrown more obstacles at the tail end to provide material for new episodes.
* That '70s Show (at least, this particular feature is cheesy) will answer the question "What time is it?" by announcing that "It's always fun o'clock." And breaking into song.
* That '70s Show. At the start of an episode, Kelso gets a ticket from a beautiful

female cop who wore her hair down. Later that same episode, he meets the same female cop, this time with her hair in a tight bun, and does not recognize her at all. (Averted somewhat however, as he attributes her previous sexiness to the uniform instead of her hair).
* That '70s Show because his family needs the extra money, but quits because he doesn't get to spend much time with his girlfriend.
* That '70s Show: Bob Pinciotti not only started the series with a hot wife (played by Tanya Roberts), but also had a romance with Jackie's mother (played by Brooke Shields). At some point he even was seeing both of them at the same time. It's even lamp-shaded when he hooks up with Shields. The boys realize Bob's track record with smoking hotties that should be way out of his league and gain a newfound respect for him.
* That '70s Show, but everyone just kept referring to it as "that '70s show" and the title stuck.
* That '70s Show, but has a voice that will set your teeth on edge, especially when she's annoyed. Which is often. She once describes herself as "a beautiful girl with a shrill, demanding voice".
* That '70s Show), but he and his friends are quite shocked to find he's just picked on a black belt.
* That '70s Show "Can't You Hear Me Knocking": Kelso accidentally threatens the president and the gang start to believe that everything is the Feds coming to arrest them. Even a car parking outside the house.
* That '70s Show definitely qualifies: he has been caught peeping onto characters having sex many, many times, but nobody seems to dislike him for it.
* That '70s Show doing it. Red justifies it by saying that it's okay because it was funny.
* That '70s Show: Donna chooses the nerdy, sweet childhood friend Eric (Gentleman) over the rebellious, tough Hyde (Scoundrel).
* That '70s Show, Donna rigs a call in contest to get Led Zeppelin tickets. She wants to take Eric but he has to work. As such, Hyde, Kelso and Jackie hound her for the other ticket. Donna becomes so fed up she gives both tickets to Fez and his crush Caroline.
* That '70s Show (Donna) talked alone had either to portray them sitting, or to have Mila wearing platform heels. Not quite a box, but very close.
* That '70s Show: Donna tells Eric to hide in the woods so he can jump out at the end of a ghost story she is going to tell.
* That '70s Show Donna throws open the door and when she incredulously asks if he just kicked her door, he denies it, despite the damning evidence of his shoeprint on the door.
* That '70s Show drank a Long Island Iced Tea thinking it was non-alcoholic.
* That '70s Show, due to the raging hormones brought on by her menopause, Kitty takes this tactic to handling an uncooperative television clicker.
* That '70s Show during the awkward times). They both laugh at his fantasy sequence, and he eventually accepts how ridiculous he's being. Then the stinger is the two women going through a photo album, discussing all the embarrassing pictures of Eric.
* That '70s Show ended this way for Eric and Donna. Although they had been the show's primary couple for the first seven seasons (sans Season 4), Eric left the cast in Season 8, and they broke up offscreen. He returned for the finale, but his scenes with Donna did not make it clear whether they were reconciling or not.
* That '70s Show episode about Jackie's lodge, Kitty and Red walk in on Eric and Donna doing the horizontal tango on the kitchen table. The next scene shows Kitty and Red scrubbing the table furiously to cleanse it, eventually deciding that it would just be best to get a new table.
* That '70s Show episode "Bye-Bye Basement". Fez walks in wearing a puffy shirt, and Kelso tries to make fun of him, but isn't very successful.
* That '70s Show episode "Canadian Road Trip" begins with Eric inviting Hyde, Leo, and Fez to buy beer in Canada, and bluntly telling Kelso he can't go with them. When Kelso asks why, Eric says because when they tried to do this prank on a

teacher, Kelso lit the bag on the way over, and stomped it out in the car. Eric only changes his mind when Kelso offers to pay for the beer.
* That '70s Show episode "Cat Fight Club" Jackie gets fed up with Laurie's insults and starts a fight with her. Fez suggests they should pour water on them.
* That '70s Show episode, Eric's Guardian Angel(played by Wayne Knight) shows Eric what his future would be like if he had never dated Donna. In said future, he actually ends up losing his virginity to Big Rhonda. Bob and Pam might also count. Bob is by no means small, but Pam towers over him.
* That '70s Show episode "Eric's Hot Cousin", where Donna and Jackie are talking about the title character:
* That '70s Show episode "Halloween," the gang breaks into their old elementary school, which burned down years before for some Halloween hijinks. Just as they decide to leave becuase they're not having any fun, Jackie and Donna come in with their old permanent records. When they look into Hyde's file, it says that he's a born criminal with no future because he smashed a girl's diorama, which he denies doing. Eric then confeses that he smashed the dioram because he was jealous of how much better hers was. Hyde then starts blaming Eric for how he has been treated by everyone, saying that he was pegged as a troublemaker because Eric just stood by while their teacher yelled at him for something he didn't do.
* That '70s Show episode "Happy Jack". Obviously, the culprit is Eric, but when Donna tells him to do it where he won't get caught, her explanation is so detailed that he realizes she does it too!
* That '70s Show episode "Ice Shack", when Kelso is trying to impress Jackie and get back together with her, Eric and Donna deliberately demonstrate this to give Kelso an idea. However, when Jackie immediately replies, "I'm cold, too," Kelso completely misses the point and replies, "Well, Jackie, I can't control the weather!" Fez is happy to oblige.
* That '70s Show episode, Kelso says in his sleep "This isn't gonna work, Jackie". Jackie spends the rest of the episode trying to get him to fall asleep again, so she can find out what he meant.
* That '70s Show episode makes it a little more complicated, revealing that Hyde would have started dating Donna if Eric hadn't kissed her at the end of the first episode.
* That '70s Show episode "Prank Day" Eric tries to do this to Kelso, using a bucket filled with oatmeal. The bucket falls on Red instead.
* That '70s Show episode "Red Sees Red", Kelso and Donna have to hide under a bed:
* That '70s Show episode "The Magic Bus", Hyde shoves cake into Jackie's mouth to stop her from revealing what his nickname is for her.
* That '70s Show episode "The Relapse" after her mother leaves, Donna is distraught and ends up having sex with her ex-boyfriend, Eric. Eric believes that this means that they're back together, and is quite upset when he learns that it doesn't.
* That '70s Show episode "The Third Wheel", Eric and Hyde both storm out of a bowling alley after a fight, then return to take off their bowling shoes.
* That '70s Show episode when she find out that Hyde has potential, judging by his SAT score. "Now we don't have to be poor!" After, Hyde remarks "Was there a string quartet? If we're rich, we're getting Led Zepplin or something" and Fez complaining about always being the butler/servant in their fantasies.
* That '70s Show episode "Who Wants It More", Kelso has his UFO pictures developed, only for his friends to find out later that there were naked pictures of him on the same roll. Fez's response:
* That '70s Show, Eric accidentally ran over Donna's cat and didn't tell her right away, on the same episode Jackie found out Kelso was cheating on her with Laurie. Donna thought Eric's deception was as bad as Kelso's, Jackie was quick to point out that it wasn't.
* That '70s Show. Eric and Hyde are just as bad as well with the former often wanting to have sex with Donna, even at the most inappropriate time such as next to a feminist rally.
* That '70s Show. Eric and Hyde proceed to mock him about, which Fez chatises them for. Then we get this gem from him:

* That '70s Show Eric calls out his paternal grandmother for being openly mean and nasty to his mom Kitty. He then flat out says it wouldn't kill her to be nice. She then slumps dead onto his shoulder.
* That '70s Show, Eric can only say "Uh..... bluh." in the presence of a girl he finds really attractive. This same girl refers to him as uh bluh throughout the episode.
* That '70s Show, Eric doesn't understand how his friend Hyde can be attracted to Jackie, whom Eric can't stand (even calling her "the devil"), because she's shallow, self-obsessed, and annoying. On the flip side, many people (including Eric himself on occasion) don't understand what the heck Donna is doing with Eric.
* That '70s Show: Eric finds undergarments (and cheese or peanut butter...) in his car the morning after his middle-aged neighbors — the parents of his girlfriend — have sex in it.
* That '70s Show, Eric Forman's mother Kitty mothers everyone in the gang. They need it, since they have abusive or neglectful families.
* That '70s Show: Eric Forman walks onto his parents having sex, and spends the rest of the episode acting like a zombie.
* That '70s Show, Eric goes to the pharmacy to pick up some photos while his girlfriend's father is there to pick up her prescription, which he believes to be cough syrup. When the pharmacist tells him it's birth control, Eric bolts out of the store.
* That '70s Show, Eric has a collection of G. I. Joe and Star Wars toys. He calls them "action figures"; everybody else calls them "dolls."
* That '70s Show: Eric, Hyde and Kelso did this for Bob after he told Donna that she has no right to question who he dates, Jackie's mom in this case.
* That '70s Show, Eric invents the "Moon & Trench" which involves him "trenching" his teacher's lawn with the Vista Cruiser after mooning him at the door.
* That '70s Show, Eric is preparing to go to Africa to become a teacher; at the same time, his parents finally find out about the regular marijuana use that he and his friends engage in. This leads to this comment from Red, "Well, this is the worst thing that you have ever done! Eric, I am gonna make you... I am going to... well, I can't think of anything worse than sending you to Africa. You're going to Africa!"
* That '70s Show: Eric's basement and living room both had a couch front and center. Both sets, however, erected a fourth wall whenever characters were depicted in "The Circle", where the camera rotated 360 degrees from the center of the room.
* That '70s Show, Eric tries to hide the fact that he was reading Donna's journal by claiming to have been going through her underwear drawer and rubbing her underwear against his face.
* That '70s Show, especially in the later seasons, become prone to this in regards to Eric, from his best friends to his girlfriend to even (and sometimes especially) his parents.
* That '70s Show Fes' home country is never identified. Teasers are given that he's anything from Central American to Eastern European. There are multiple times he refers to it as "whatever the hell country I am from."
* That '70s Show, Fez breaks his leg and stays in Eric's room, watching the Pinciotti's house and hoping to see Midge, their MILFy next door neighbor, naked. However, when she's nowhere to be seen and her husband Bob is seen by Fez carrying a large garbage bag, Fez immediately assumes that Bob killed Midge. It turns out that Bob had merely carved pumpkins for Halloween (the garbage bags had garbage in them) and Midge was away on vacation.
* That '70s Show, Fez, Eric and Kelso, mainly Fez, have mentioned their fondness for hands-on love. We don't know about Hyde, but he voiced his support for the practice — when Fez asked how much masturbation is too much, Hyde responded, "There's no such thing as too much."
* That '70s Show. First during a school assembly regarding the President's visit to town, where the various teenagers have actual lightbulbs turn on when one aspect of the speech caught their interest (for instance, Hyde when the principal mentions

that they shouldn't cause trouble to make a statement against the government), culminating when the principal says that they don't like it, they can just leave (at which point the "Exit" sign above Fez's head lights up and he walks out the door).
* That '70s Show for the past 8 years. Despite their rage, Red is unable to punish Eric because he can't think of anything worse than sending him off to Africa, which Eric was doing of his own volition.
* That '70s Show gets his hand stuck in a vase. Like Homer below, we only find out his hand was "stuck" this way after he mentioned the vase was where he hid their stash of marijuana and he has it explained that holding onto the bag is why he can't take his hand out. He then lets go of it while still holding the vase in the air, causing it to drop to the ground and break.
* That '70s Show goes through this a lot on cable reruns. Episodes that are TV-PG on one network are TV-14 on another, and vice versa. The same goes for many other shows whose ratings varied between episodes in their original airings.
* That '70s Show had cast members doing stuff in front of colorful backgrounds (like posing, walking all over, etc.)
* That '70s Show had Donna fall asleep while running a fundraiser. In her dream Santa appears and claims he has all the money she needs for the library she was raising funds for. After Donna mentions to Santa that some people don't believe in him, he becomes enraged and asks who these people are. Donna later wakes up screaming "No Santa, please don't kill them!"
* That '70s Show had Eric living next to Donna. They eventually hook up and even get engaged.
* That '70s Show had one for Red with his threats of shoving his foot up people's asses.
* That '70s Show had roles too). "Wrestling is Fake" is mentioned (though it wasn't common knowledge in the time period, Red is said to have wrestled himself in the past).
* That '70s Show had this happen to Kelso. When confessing the problem to his friends:
* That '70s Show has Donna and Jackie as the two females while the remaining four are male. (Eric, Hyde, Kelso, and Fez.)
* That '70s Show has Eric camping out to get tickets to Styx. The next day, he is the only person in line.
* That '70s Show has her own laugh, which is not the actual laugh of actress Debra Jo Rupp.
* That '70s Show has Hyde, your resident '70s-era metalhead. Donna could also count to a lesser extent.
* That '70s Show has Red, a navy veteran who served in combat during World War II and the Korean War, miffed that Bob, who was a member of the National Guard and never saw combat, is allowed to march in the Veterans Day parade.
* That '70s Show has the geeky Eric with tomboy Donna, the rich girl Jackie with rebel Hyde, and the short-tempered Red with cheerful Kitty.
* That '70s Show have Mt. Hump, lampshaded when Donna wonders if it's called that because of why people go there, or if people go there because of what it's called.
* That '70s Show: Having reluctantly broken up with Donna, Eric Forman is depressed in the first few episodes of Season 4. In the second episode, he is listening to the radio whilst moping in bed. Unfortunately, each frequency, for some reason, contains Eric Carmen's "All By Myself". Frustrated, he changes to AM, only to get two frequencies with the song "Donna" by Richie Valens. He eventually throws it against the wall in anger, trying to break it.... only for it to start playing "Donna" less than 3 seconds later. He promptly buries himself in his bedsheets.
* That '70s Show, he contemplates what it will be like to have Hyde, Eric, and Kelso teach him how to get girls.
* That '70s Show he's finished drinking the eggs, at which point she reminds him he's allergic to them.
* That '70s Show? His actor, Wilmer Valderrama, is of Colombian and Venezuelan descent.

* That '70s Show". His next attempt is "I love you...man," complete with a shoulder punch.
* That 70s Show, however — Jackie's blithe demeanor prevented him from stating so. They eventually got together in the fifth season.
* That '70s Show: Hyde and Jackie. Before they got together, their interactions consisted entirely of slinging barbs and insults at each other. And after, their relationship was... pretty much the same, only now they had sex. Jackie refused to notice this. Hyde knew it but tried not to care.
* That '70s Show, Hyde didn't like Jackie at all earlier into the series and would often insult her. But when a guy Jackie shows interest in to make Hyde jealous calls her a "bitch," Hyde punches the guy in the face.
* That '70s Show Hyde does this. After it looks like Laurie is moving out and he's getting her room, she ends up staying. The end of the episode shows him standing there with the dresser up against the door telling her that she'll never get in. Cue Red opening the door outward.
* That '70s Show, Hyde is selling hash brownies, and asks his customers if they are cops or in any way associated with the police before selling them anything.
* That '70s Show, Hyde is upset when Kelso sleeps with his half-sister. Eric, on the other hand, doesn't really care when Kelso and Fez sleep with his sister, since she's the town slut.
* That '70s Show. Immediately after realizing that she has feelings for Fez, Jackie runs from the Formans porch screaming "Nooooo!" at the top of her lungs.
* That 70's Show in 1972, two years before Cheap Trick formed. Because Cheap Trick are the more well known of the two Seventies bands, people tend to assume it's an early Cheap Trick song, when in fact their cover was specifically recorded for the show.
* That '70s Show, in an episode where Eric's hot cousin comes to visit and tells him she's adopted, and then seduces him just to trap him into making a move on her in front of his parents. She's not adopted at all; she just wanted to pay him back for a prank he pulled when they were younger.
* That '70s Show initially uneasy upon learning that the men were a gay couple. He was just able to come to terms with it.
* That '70s Show in one episode. After one girl is killed following the events of the trope, Hyde comments that she had to die "as all movie sluts must do."
* That '70s Show, in one episode during the sub-arc where Kelso is trying to become a cop, he is with Fez and Hyde in "the circle" (a.k.a. doing drugs) and refuses to partake in it due to his new duties. After a few seconds in, he decides to flush their stash down the toilet. Though Fez panics, Hyde reassures him he won't actually do anything. Cue toilet flushing sound.
* That '70s Show: In the episode "Eric's Burger Job", when the guys apply for a job at a local fast-food restaurant:
* That '70s Show: In "Too Old to Trick or Treat, Too Young Too Die", Fez is stuck in wheelchair with a sprained ankle in the Foreman's house. Watching next door with binoculars in the hope of seeing Midge naked, he becomes convinced that Bob has murdered Midge.
* That '70s Show, "I shouldn't have pulled your pants down in public, once you started letting me pull them down in private."
* That '70s Show is that Eric can't take being worse at sports than Donna.
* That '70s Show. Jackie and Kelso start slow dancing at their prom. When the song changes to a more lively, upbeat tune, they simply continue to slow dance.
* That '70s Show just loves this trope, mostly in their split-screen conversations, with four characters discussing the same thing from two different points of view. An example:
* That '70s Show, Kelso enrolls in the police academy and does pretty badly on a test. He and the others break into the office that night to alter the answers only to get caught. The officer who catches them tells him there's no punishment for what he's doing because it was thought there was no one stupid enough to do it.
* That '70s Show, Kelso, Hyde and Fez go to vandalize the water tower. Fez plans to draw a penis on the tower, and says “Since I’ve never seen another mans

genitals, I will have to draw my own. I will need more paint. And a bigger tower.”
* That '70s Show, Kelso is trying to win Jackie back by proving that he can be romantic, and he goes on an ice-fishing trip with Jackie and most of the rest of the gang. First, Eric and Donna play this trope perfectly straight, right in front of them, and Donna is pleased with this. Next, Jackie sets Kelso up to make the same offer (saying, "I'm cold, too"), and he responds with "Well, damn, Jackie, I can't control the weather!". Fez is also present and is a rival for Jackie's affections, and naturally, he is not as blind as Kelso to the possibilities of impressing Jackie by being generous.
* That '70s Show, Kelso sees Jackie without her make-up done and is promptly horrified.
* That '70s Show. Kelso starts crying over breaking up with Jackie, but all his memories are of Jackie insulting him. Still, as this was what most of their relationship was based on, he was pretty visibly sad.
* That '70s Show, Kelso tells Jackie to watch him drink his eggs. Jackie tries to tell him something, only for Kelso to keep shutting her up, saying that whatever it is can wait till after he has drunk his eggs. She does so and after he has drunk his eggs, he asks her what was so important. She reminds him that he is allergic to eggs.
* That '70s Show, Kelso tries writing a song to win her back. Eventually, he annoys Eric into taking his guitar and smashing it.
* That '70s Show Kitty mistakes herself to be pregnant, only for the doctor to discover it's menopause.
* That '70s Show, Kitty once convinced Red to take Eric (along with the other males from the main cast) hunting in an attempt to get them to bond. They wind up spending the day in a tree with Red berating Eric for missing a shot at a deer. At the end of the trip, Eric demonstrates that he's a good shot by hitting a can off a fence and explains that he consciously decided not to kill the deer, which gains him some respect from Red, who would rather his son be a pacifist than a lousy shot. He then spoils any actual bonding by shooting a deer himself in utter disregard to Eric.
* That '70s Show." Kitty then came in, after spending the entire time just cooking things and finding herself with nothing left to keep her busy, and started to break down in tears. The three of them then cried together for a moment of grieving.
* That '70s Show Later, Red also puts tiles on the board to spell "CUEBALL."
* That '70s Show Laurie, who did it just for fun, a government agent comes in to interview the two and the Formans to determine if the marriage is legit or not. Even once the agent determines it to be legit, Fez still later has to take a test to finally become an American citizen. When Laurie and Fez first tell the Formans of this, Red gets so shocked that he suffers a heart attack (which was made worse when Fez says "Hang in there, Dad").
* That '70s Show mentions he was a "conscientious Canadian" during the Vietnam War.
* That '70s Show, Midge asks Bob to open a jar, to make a point to Donna about how women have men under their thumbs. He has a lot of trouble opening it, and it's implied that Midge was only doing it to make him feel manly.
* That '70s Show." Most prominently, however, is his frequent mentioning of the car that runs on water, man.
* That '70s Show, Nina breaks up with Fez using this line. When she wants to get back together later in the episode, he blows her off with a mocking "It's not me, it's you".
* That '70s Show No screaming, no spasming, just arm-clutching and shortness of breath. Fortunately, Kitty (a nurse) recognized the symptoms.
* That '70s Show Of course, being out of touch with the latest technology, they get him an eight-track player, making his gift from Hyde (cassettes) worthless.
* That '70s Show over the fact that we never learn his country of origin. His real name is not given, but we're told that it's simply too long and funny-sounding for regular use. He often talks with an accent and makes stupid comments. In one of the later episodes, there's also a friend of his from the "Old Country": a white guy

with a British accent. Apparently his friend is from the west side of the island.
* That '70s Show, Pat Nixon, Pat Boone, the girl that gives the weather, no, no! Okay, jellyfish, really big spiders, come on, dig deep, dig deep, okay, the day we backed over Skipper in the driveway, instead of going to the county fair, I had to bury him in the backyard." Inverted later with Donna who thinks of sexy things.
* That '70s Show Pinciotti and Annette, played by guest star Jessica Simpson.
* That '70s Show played this trope straight twice, and then subverted it.
* That '70s Show, realizing that he and Donna are not ready to be married. Later, Donna agrees with him.
* That '70s Show, Red and Eric buy Kitty a few balloons and a funnel from the gas station at 11:40 P.M. She is somewhat unimpressed, and they have to take her square dancing to make up for it.
* That '70s Show, Red Forman is very attached his 1950's Corvette convertible and doesn't let anyone touch it let alone drive it. In one episode, Eric took the car on a joyride while his parents were out of town in order to impress a cheerleader. He accidentally drives the car into a ditch, it doesn't get damaged but it gets covered in mud and he has to clean it before his dad gets home. He succeeds but his cover is blown when his dad starts the car and finds the radio tuned to a different station.
* That '70s Show: Red Forman, upon finding out Michael Kelso is dating his daughter Laurie, kicks him out of the house when he comes over for dinner and later has Eric summon him into the garage, locking the two of them in it until Kelso gets the gist of what Red wants to happen. Kelso struggles, as he is a dumbass and cries before they are done.
* That '70s Show: Red is a War Veteran instead of a former High School Jock. He still has this type of relationship with his son Eric. One episode also made reference to Red having been on the wrestling team when he was in high school.
* That '70s Show: Red is usually disappointed at how goofy and nerdy his son is.
* That '70s Show, Red loses his job and goes drinking with some of his ex-coworkers. He gets too drunk and eventually Kitty has to come to the bar to pick him up. When she arrives:
* That '70s Show. Red loses his job and is afraid of looking emasculated, but ends up watching the Soaps during the day anyway and explaining them to a guest at a party in a condescending manner.
* That '70s Show. Red tries to set Eric up with their coworker Stacey, but when he tries to talk Eric up to her she makes a pass at Red himself.
* That '70s Show, Red will threaten to kick someone's ass (or put his foot in it) when they do something he doesn't like or don't do something he asks, which will often lampshaded by other characters. Case in point in "Red Fired Up" where he and Eric a working at a department store:
* That '70s Show, Red would often blame things on Eric that he himself was responsible for as well.
* That '70s Show relied on this trope constantly, usually using it to display the character's imagination in many "what if" situations.
* That '70s Show. S3: Jackie —> Hyde then Hyde —> Jackie. S5: Hyde —> Jackie. S6: Jackie —> Hyde.
* That '70s Show sees Donna getting pantsed by Eric in a basketball game, exposing her granny panties, which Hyde delightfully makes fun of. The episode is even titled "Donna's Panties."
* That '70s Show She went into a depression after learning her son had sex.
* That '70s Show smoke (pot), and another episode showed that his mom and at least one of his friends do smoke cigarettes, so it's not a total shock to his system.
* That '70s Show. Textbook example — Hyde never actually changes his relationship to her, mostly consisting of unremitting cruel snark, even after they actually begin dating.
* That '70s Show: The car won't start when they're trying to make a getaway after a prank.
* That '70s Show the gang cut down a tree on the side of the highway. Kelso's down hacking away as the others play lookout. A car passes by, one of them shouts

"Duck!" and everyone does except for Kelso who looks up and says "Where?"
* That 70s Show, the picture day showed the gang's history. And Eric got a zit.
* That '70s Show thinks that if a Monkey had a loaded gun would be an awesome premise for a TV Show.
* That '70s Show this trope is invoked when Eric and Donna realize that Donna had missed a day of her birth control and were therefore convinced that Donna was pregnant. Most teenagers don't realize that birth control doesn't stop working just because you missed one day, so their panic is understandable.
* That '70s Show this with Kitty and Red in a diner, in the roles of the woman in the red dress and the suit-clad man sitting next to her. Kitty remarks on how everything feels so familiar.
* That '70s Show. To the point that, in one episode, he saw an erotic dream about Kelso, too disturbing even for him (and for Kelso too, after he learns) . As Fez later mentions, his admiration of Kelso's looks is "purely aesthetic".
* That '70s Show type teen shows unexpected yet great skill in fixing cars.
* That '70s Show was held back as a kid and kept it secret out of shame. It fits the role of Kelso as the group's resident idiot, and he takes some shots at him when they hear it. The main joke, however, is that he was old enough to legally buy beer for them and told nobody.
* That '70s Show was in the second situation for an episode. He was dating Donna and loyal to his mother, Kitty. Kitty and Donna then start going out shopping and lunching, cutting down on Eric's intimacy with Donna.
* That '70s Show what the future would be like, and it was filled with tongue-in-cheek Zeerust, such as jumpsuits and jet packs. The joke was that he imagined all that stuff would be available in the far-off year of... 1997. The episode first aired in 1999.
* That '70s Show when Charlie sees Kitty naked. Kelso advises him to walk in on Red naked: that way, Red will think he's an idiot rather than a pervert. It backfires when he accidentally walks in on Kitty naked again.
* That '70s Show; when Donna goes on an extended road trip, Jackie does her a "favor" and explains her absence - by telling everyone Donna went away to have a baby. By Donna's reaction, this is a far worse explanation.
* That '70s Show, when Eric and Donna rush out of a fancy restaurant after all their friends ditched them with the bill, right down to the freeze frame fade to sepia tone.
* That '70s Show, when Eric and Hyde gave the same answer to Kelso's question in unison through luck, despite not having planned it. They almost blow it anyway by turning to each other with surprised delight when they realize what just happened.
* That '70s Show, when Eric broke up with Donna, the next morning every song on the radio station was about breaking up, e.g. Eric Carmen's "All By Myself". Worse, Ritchie Valens' "Donna" starts to play.
* That '70s Show, when Eric refuses Donna's plea to get back together, after having pined for her all season, Kitty calls him a "dumbass", which is normally Red's catchphrase.
* That '70s Show when Eric says the first time he strapped on a pair of skates was like "the first time Joe Namath laid his hands on a bat".
* That '70s Show whenever she can. No wonder Eric and his friends call her "the witch".
* That '70s Show, when Hyde is dating Jackie, Jackie convinces Hyde to shave his beard by saying that attractive men don't have beards. She uses a Ken doll as an example.
* That '70s Show when Hyde is left to watch his dad's house for a weekend and his dad's prized possession (an autographed guitar) is damaged. When they get the guitar repaired, someone cleaned the autograph from the guitar, thinking it was graffiti. In a panic, Hyde scribbles the autograph back on the guitar.
* That '70s Show when Jackie's father tells her that if she doesn't break up with Kelso, he will cut her allowance:
* That '70s Show, when Kelso shows up for the police academy not knowing that his friends gave him a Hitler mustache, his sergeant walks right up in his face, asks

Kelso to explain himself, and yells for him to shut up before Kelso can even twitch.
* That '70s Show when Red and Eric try to fix the kitchen sink. Although they fail to fix the sink, they don't do any major damage and decide to just call a plumber to fix it.
* That '70s Show, when Red is talking to Leo, who has come over to the Foremans' house to explain Hyde's situation. When they finish talking, Leo lays out on the couch and tells Red to get out. Needless to say, Red didn't react kindly.
* That '70s Show, where Hyde, among other reasons, doesn't want to date Jackie because she's a cheerleader, thus a "square", opposed to him. However, after they get together, she once does a dance for him in her uniform.
* That '70s Show. Where the layout gets confusing is how the basement opens off the kitchen, under the den, and there's a door into it from the backyard that should be under the den.
* That '70s Show which ended with the revelation that Laurie was born with a tail.
* That '70s Show (while they were a couple). Jackie is a rich girl and cheerleader, Hyde is a poor delinquent with a messed up family who lives with Eric's family because he has nowhere else to go. Initially Hyde stated their differences in social status as a reason they shouldn't go out, as they had nothing in common.
* That '70s Show, who plays Red Forman, was the only castmember who actually lived in Wisconsin.
* That '70s Show with regards to the Foremans' house, particularly the basement (though naturally they have no problem wandering about the rest of the house and enacting other elements of the trope, such as mooching food and pilfering Red's beer). Occasionally lampshaded, such as one time when Kitty mentions an embarrassing secret of Eric's aloud.
* That 80's Show:, but the regulars can only list his various bad habits and jerkish acts (such as copping feels and blaming others for it) for Corey to build the euology on. In the end, the euology lists every nasty detail he's dug up, but ambiguously worded to sound like positive qualities.
* That 80's Show, Corey gets coerced into writing an eulogy for "Silverpants", a fellow clubgoer whom nobody actually knew beyond his very superficial party lifestyle. (He was mostly known for his pants.) What little he finds out isn't flattering (such as how the guy liked to feel up waitresses and then pass the blame on someone else), but his not-girlfriend Tuesday manages to spin it into something vaguely nice-sounding. ("He touched people.")
* That '80s Show managed to do well by making Chyler Leigh nearly unrecognizable in goth makeup as June Tuesday so that on the one occasion where she wasn't done up that way her natural beauty actually showed up very well.
* That '90s Show as CDs were replaced by the introduction of MP3 files and online streaming and records making a niche resurgence).
* That '90s Show was in love with her professor, Stefane August, at Springfield University. Marge left Homer for Stefane and they started dating until Marge found out he didn't want to get married at all and that he was actually not at all like her.
* That about sums up Phineas and Ferb's whole situation. When you have to build your own super-intelligent A.I. and program it to trap you repeatedly in order to have a little fun, and then you defeat it effortlessly, it's difficult to
* That advice saved his life, as the unregistered beggar was actually an assassin.
* That A.I.M has very strict standards, they won't even think about hiring or lending mercs to people with criminal backgrounds or
* "That ain't the way I heard it!" (reference to The Old Timer character from the radio series
* "That ain't the way I heard it!", "T'ain't funny, McGee!", "I love that man!", ""Operator, give me number 320.. ooh, is that you, Myrt? How's every little thing, Myrt? What say, Myrt?" all originated from
* "That ain't the way I hear-ed it!" (reference to The Old Timer character from the radio series
* That all heavy weapons give more Weapon Exp. (They don't; many heavy weapons do

tend to have higher wexp yields to compensate for the fact that
* that. All in all more people likely know about the company now thanks to the whole story than if it had never happened, and the chain has moved up from the 7th most popular fast food chain to the 3rd most popular.
* that all over Rodolfo too. In another episode, Rodolfo performs the excessive, hose-like spray variety, prompting Grandpapi to demand, "Why must you take such big sips?!"
* that allows him to become anyone he's met for a few minutes, complete with all their abilities. However, he can't maintain someone stronger than him for more than that.
* That all said, Taierzhuang saw the first Chinese victory of the war, with fanatical warlord soldiers (often armed with
* that also cover an associated minor character, a weapon, an important object, or multiple incarnations of the character.
* that also implies Gine messaged Raditz about Goku traveling to Earth, meaning Raditz might've gone to retrieve his brother on her orders. It's also notable that despite Raditz not getting along with his father Bardock when they meet in games, Raditz has nothing bad to say about Gine.
* That also makes them particularly tricky to separate into individual stories for reprinting in comic book form (besides the obvious fact that they have to make up a meaningful name for the story arcs), for example, Gottfredson's
* That also seems to apply to many demons. Lilith proved not only particularly strong, but also surprisingly fast.
* That a man cannot stay somewhere without leaving some kind of trace is a mantra of Inspector Lunge in
* that, a member of the West family (and oghond, but that doesn't matter here) knows that the dog answers to both her real name and "stupid." With Nathan already in the house, there's only one possible conclusion as to who the Oshawott at the door could be...
* that And All For One indicates was his body instinctively trying to "destroy" things.
* That, and all the "Digivolve" sequences. They were shortened a lot of the time in later episodes, but the first series spent a long time re-using the same animations of the main digimon powering up.
* That, and Asuka loves Rei almost as much as she loves Shinji (though not enough for a polygamous relationship).
* That, and a urine collection bag burst early in the mission, causing the capsule to smell like a public latrine.
* That, and by that time he was old and leaving the city to live with barbarians could be seen as a fate worse than death by him anyway. Might as well die with his dignity and honor intact.
* that) and Dracula has been doing all the work, such as cooking. Apparently, when you're an undying abomination you have time to pick up a culinary hobby. Either him or his wives.
* That, and everyone is either a shapeshifter or has access to a transformation device of some sort.
* That, and Frank unknowingly saved his life in Vietnam, and he proves that the generals who want him dead were behind a False Flag Operation
* That and he wasn't willing to wait for them to get out of the way before activating the booby trap that would prevent the advancing heroes from reaching him.
* That and his alcoholism dulls his interest in what's actually going on...
* That, and other adaptations of the character show that his fondness for cards and gambling isn't just for show. He's had both a sleight of hand and a history of indulging in card games on occasions. It all fits with his general risk-taking personality.
* THAT and so forth. This didn't stop it however from being a popular monument depicted by many impressionist painters of the time such as George Seurat at the time of its release. The backlash was in fact fierce enough that there existed

rumors that the Eiffel Tower was to be destroyed a few years after it was finished, but that it was averted at the final second.
* That, and the bomb is activated by pulling the dead mobster's (appropriately named Leo "the Fart") finger. And the whole assassination plot is summed up by the immortal line, "Leo the Fart is going to pass gas one last time."
* That, and the fact that it's implied that Gavin is the descendant of a yennork—a werewolf who isn't able to morph.
* That and they're the perfect Jedi-killing weapon: a blaster bolt can be easily deflected back with a lightsaber, but if a Jedi intercepts a slugthrower round it will only melt it without deflecting or slowing it, resulting in the defending Jedi getting hit with a less lethal but much more painful slug. And making him defenseless due to the pain, if the bullet didn't kill him outright. Even if the lightsaber does deflect the slug, the Jedi can't reflect it back at an opponent the way they could a blaster bolt. The Force is effective against them, but it takes a skilled Jedi to catch a bullet with it.
* That Annoying Guy does this unintentionally while carving a pumpkin with his girlfriend.
* That appears to be happening now in the comic Angel and Faith, Season 10. Fred is Back from the Dead
* That armor is a tribute to Silvermane's cyborg body from the comics and
* that as doom:us (meaning that we, "us", are doomed) then replaced the "u" with a "v", simply because a "v" looked so much... doomier than a "u".
* that a small case n" should be added. The "n", in the form "UCLAn", is very small and inobtrusive.
* that a thousand years old are so powerful that their primary responsibilities involve magically moving the Sun and Moon around.
* that attacked her and takes it home with her. By the time of the sequel set decades later, the robot is a full-fledged member of the household and is wholeheartedly loyal to Lyra.
* That Awkward Moment, Jason gets invited to a "dress-up" party by Ellie, showing up in a ripped T-shirt with "Rock Out" on the front and a large dildo hanging out of the front of his pants. It's fancy sort of party where everyone dresses up. He manages to pull it off by basically refusing to be embarrassed about it.
* That Awkward Moment, this is subverted. Daniel runs to tell Chelsea that he loves her, only to get hit by a car. They end up having their tender love declaration moment in the hospital.
* that band who sang "In The Summertime" than with a musical theatre cat.
* that battle report featured a Dwarf king leading a bloody siege against an Imperial noble because of his horrible betrayal of the Dwarf engineers who helped build the castle - the noble shortchanged them by twelve gold crowns. The hardcover Empire army book for 8th edition mentions a similar event happening in 2410, when dwarfs raze Fortress Kreighof to the ground after realising their payment was two and a half pennies short of the twelve dozen wagonloads of gold they had been given.
* That begin said, US Marines don't wear berets. A Maroon beret, used by one of the models, would indicate they are from the Army's airborne troops.
* that being his heart being pierced by his own cursed spear or being destroyed by a powerful curse before his body gets eaten by an Eldritch Abomination
* that being hit by a taxi. They finally managed to kill him by knocking him out and gassing him, but it's still unknown how he survived all the attempts on his life.
* That being said, a few worlds earn a specific mention, such as Cadia, which stands directly on the one way out of the setting's version of hell (that's saying quite a lot, actually (the Warp actually
* That being said a major feature of World War II air combat was the basics of the leader/wingman becoming widespread. During the Battle of Britain for example the Germans use of leader/wingman pairs was the only clear advantage they had over the British. For historical reasons the British pilots flew in 'Vics', multi-plane units flying in rigid V formation. The Vic did have legitimate advantages when it

was developed in World War I but none of these compensated for the fact that British fighter pilots were forced to pay so much attention to staying in formation that the German fighters had a much easier time catching them by surprise. To be fair to the British they quickly became aware of the problem once serious fighting started but their simply wasn't time to retrain their new pilots and experimenting with new tactics might have got even more pilots killed. Instead it was left to Squadron Leaders and Wing Commanders to adapt to the situation as best they could. When the daylight attacks ended British Fighter Command finally had a chance to experiment and retrain their pilots, resulting in them adopting the leader/wingman system by 1941.
* That being said, Ariel/Ursula is only popular in the original film's fandom, as in the stage musical Ursula is both
* That being said, being coerced into sitting on Santa's lap by parents may not be pleasant to touch-averse children (and a fair amount of children on the autistic spectrum) either, however well-meaning the Santa and parents are.
* That being said, Britain still maintains a place in the world of luxury and high-performance cars. Rolls-Royce and Bentley remain the gold standard in automotive luxury worldwide (the only automaker to come close within the past 20 years is Mercedes with its various attempts to revive Maybach), Aston Martin and Jaguar still produce fine luxury sports cars, Land Rover is still competitive in luxury SUVs, and both Lotus and McLaren make well-respected ridiculous racing/near-racing sports cars. And for niche customers, there's also Morgan, which makes a super-limited range of roadsters by hand, with an annual production of only 850 per year. Of course, of these, only Aston Martin and McLaren are entirely British anymore: Rolls is owned by BMW, Bentley is owned by Volkswagen, Land Rover and Jaguar are both owned by the Indian Tata Motors, the Chinese company Geely owns Lotus, and an Italian investment firm has a majority stake in Morgan. However, all are physically made in Britain and retain enough British involvement to command that British panache (and the price tag that comes with it; of these brands, you won't see any new cars except the Jaguar and Land Rover for less than $100,000 U.S., and even those two typically go for around $50,000 for their entry-level offerings and $60,000-$70,000+ for the higher-end stuff
* That being said, by endgame it's less inverted and more subverted; both physical and magical jobs have methods of downright breaking the game, and while the only job that is utterly foolproof about this is a physical job,(specifically the Valkyrie) it works best in tandem with another
* That being said, come the Wii version, Bear Hugger got a little more threatening with an unpunchable stomach and and a tricky hook that requires you to dodge in one direction only, not to mention the "bear hug" is now a much more dangerous move.
* That being said, it actually got lower ratings in France (-12 with warnings) and French Canada (13+) in spite of all the violence and profanity.
* That being said, it did languish in Stage 3 for a while due to a lack of mainstream pop culture around it and the remnants of Satanic Panic tinging its reputation. It was a combination of
* That being said, it wasn't entirely clear if the new universe that restarts after the end of the last one is actually "new", or a reboot of the original copying over itself. So it isn't clear if our "original" Leela actually died alone missing Fry, or if that future never occurred, because original Fry traveled so far into the future that he went full circle and came back to the present.
* That being said, Nightblood does have some power to distinguish good and ill intentions. "Evil" people are compelled to take it and use it, often killing their partners and eventually themselves. Throwing Nightblood into a group of enemies and letting them take care of themselves proves to be remarkably effective. "Good" people, meanwhile tend to feel nauseous upon seeing it and will simply run away.
* That being said, not all of her experiments have worked. She once tried creating Abyssal clones of shipgirls.
* That being said, once the Free French started taking over they saw a phoenix-like rebirth of the French military, to the point where there were nearly as many French divisions by the end of the war as there were American (at least in the

Rhine) and they played a key role in hammering the final nails in Hitler's coffin.
* That being said, Rossiu is never criticized for his actions by anyone
* That being said, Shelob and Ungoliant aren't so much giant spiders, as they are large horrific monsters that are spider-like. Shelob has a wasp-like stinger (real spiders can only inject venom with their fangs) and horns, and in the movie has a large gaping mouth, whereas real spiders can only ingest liquid.
* That being said, since the said dungeons haven't been released yet elsewhere, they might end up being made easier, which will end up angering hardcore players for a different reason.
* That being said, some angels play with this trope, downplay it, or even outright avert it. Some angels display more human psychology or value systems, most notably deuteragonist/tritagonist 82 White Chain (whose struggle with both the system of Throne and her identity form the basis of her character arc).
* That being said, the anime has over time taken greater measures to please longtime fans and new viewers alike, even though its target audience remains unchanged. The
* That being said, the anime's general reception is constantly shifting because of its own wildly changing writing style, with the fifth generation serving as an especially low point for its reputation due to its infamous
* That being said, the Anti-Materiel Rifle definitely makes a strong case for being an Infinity +1 gun itself, if only for its versatility. It can be modified to the point where it barely weighs any more than an SMG, equipped with a silencer for more covert long range kills, and takes 3 kinds of special ammo on top of its already highly damaging default ammo. One of these ammo types is the explosive round, exclusive to the .50MG class of ammo, which significantly ups the damage to absurd levels. With the right perks and skills, the explosive rounds can take down the X-42 Giant Robo-scorpion,the most tanky enemy in the game, in just 5 shots.
* That being said, the classic incarnation of Eggman is consistently this with some of his contraptions' design to defeat Sonic are rather... questionable, if not, outright ineffective.
* That being said, the closest they have to a usable boarding party without resorting to Kroot Mercenaries would be the Breacher Teams; they're all intended for the close confines of urban combat, but they are equipped with
* That being said, the game makes it clear they are two separate species, and unlikely to be compatible for reproduction (no one has really tried). Furthermore, everyone in the game notes that the physical similarities between the two species are very strange and seemingly fly in the face of science.
* That being said, their original use was somewhat limited until it was revolutionised by the Alliance who introduced the concept of a Carrier to the Galaxy, allowing for large squadrons of their to be launched at once. The Alliance also appears to have pioneered the use of Interceptors in order to counter-attack enemy dogfighters,
* That being said, there are plenty of players who will pick less-used combinations purely because of the benefits they offer. Champion Fighter becomes a lot more appealing when you've focused mostly on Constitution and magic items that buff AC and you've used your higher-than-normal Ability Score Increases to take feats that allow you to get expertise in some skills like Bards, Rogues, and Knowledge Clerics get. Suddenly a commonly considered subpar fighter can now tank incredible amounts of attacks, which does in fact matter in 5e where there is only one definitive 'save or die' ability, and it's tied to a PC class. (Monk, Way of the Open Hand.) 5e does a good job of giving the player a lot of options to choose from, and while some combinations can be amazing if you want to get a leg up on certain aspects of the game, the sheer amount of combinations and the fact each combination tends to have a specialization that no other combination can quite match means that there's a class combo for everyone. Circle of Land Druids don't sound so bad when you realize how much better they are at battlefield control than Circle of Moon Druids; battlefield control is generally a more demanding responsibility for players, and Circle of Land is unmatched in comparison to every other Druid (Itself a class focused on battlefield control) in terms of separating

enemies and keeping the pressure on them, for example.
* That being said, there are several plush toys out there that give him eyes (A given, as they'd look awkward otherwise), but its
* That being said, there have been many Christians killed in the Middle East by extremists trying to wipe out all religions besides Islam. Stories abound with conservative Muslims
* That being said, this example is viewed rather unfavorably in universe;
* That being said, this only seems to be in effect because of the "Unwritten Rules" that govern cape society. In
* that Bey would take the ship to Wunderland and sell it and would not fulfill the mission the Puppeteers contracted him for.
* that bike accident), it's a wonder he's so rarely had to be treated for serious injury.
* That bit about "somebody who is injured by the illegal action" can get downright insidious in the U.S. because of something called the "standing doctrine." Long story short, not only do you need to be affected by a law, if you stop being affected you lose the right to bring suit. For decades, this stopped anybody from challenging anti-abortion laws because nobody could bring a lawsuit to the US Supreme Court within nine months (Roe v. Wade was finally given a pass on the previous strict requirements); today, many otherwise killer First Amendment lawsuits against schools get tossed out because the district manages to stall the case until the wronged student graduates.
* That bit Steve Jackson at least gets correct. The abbreviation for metres per second is m/s or ms
* that Blackwall isn't who he claims to be. He talks about Grey Wardens having a sacred duty to protect the innocent, when in fact their duty is to stop the Blight at any cost. You can see him training some "recruits" before sending them home for the day, Wardens don't offer any training until the recruits survive the initiation ritual (to keep said ritual a secret, which Blackwall also doesn't know about), and then you're in for life. On that note, the Grey Wardens do take volunteers but they also wouldn't accept untrained farmers, and with an active Blight would be sourcing their new members from using the Right of Conscription.
* that Bobby is dead and Sam is being used as Lucifer's vessel, which to Dean is a fate worse than death. Then, he hears Castiel being killed and then watches Lucifer kill his future self.
* that, Boston still had Game 7 to work with, where they once again jumped out to an early lead and blew it.
* that both Zoro and Nami find their dreams less worthy than Luffy's and Cross's, and that if they knew, the conflict would tear the crew apart.
* "That Boy That Girl", and by the time their first album came out in 2008 they'd gotten past it, and most of the new songs on it were serious.
* that Bradley is a Homonculus, a moment before the Fuhrer kills her.
* That Brian continues to be an atheist in the face of God and Jesus obviously existing in-universe, to the point of Peter having met God (
* that Brian wasn't a golden retriever (he stammers out that he's a mix breed).
* that brought Sister. When the ship turned out to have brought a person, Church runs through a list of special agent specialties ... ending with "ball kicking". Which may or may not be one of Tex's.
* that by C.L. Werner. This is because the original leader of those clans used those lands to bargain with Khorne for power, but instead of using it to glorify the God of War as he promised, he used it to establish his own little kingdom. In essence, Khorne was just taking his due. The moral of this story, as said by the pants-shittingly frightening Norscan Khornate is: don't try to cheat a god.
* that by Subterranean law, anyone who loses to an enemy but lives becomes their slave. As such, he's now her master.
* That Came Out Wrong: A character says something that they realize sounds unintentionally sleazy.
* That Came Out Wrong. Brian Dennehy's cop character is explaining to a female character how to use a pistol. His lesson ends with, "And that's how you cock the

sucker..." (*he realizes what he's just said*) "...in a manner of speaking."
* That Came Out Wrong: Character realizes to their mortification that they just said something that sounds unintentionally sleazy.
* That Came Out Wrong: Someone realizes to their embarrassment that what they just said could be interpreted as obscene.
* That Came Out Wrong: Someone realizes to their mortification that they've made an unintentionally risque statement.
* That Came Out Wrong: When someone utters a perfectly innocent remark, only for it to sound like something smutty.
* That can be explained by the Nathaniel Richards, who is Kang, is named in honor of the creator of the utopian society on Earth he originated from, Reed Richards' father: Nathaniel Richards...who is also a time-traveler.
* that can be played as an interactive game. The screensaver features three contestants who try to answer trivia questions. If they get the wrong answer or fail to answer before the timer is up, then they are hit with a hammer. Contestants that get hit five times are out.
* That can include holing up in the mountains for a month and hunting bears. And he does
* that can only be killed with silver weaponry, because Judas betrayed Jesus for 30 pieces of silver.
* that can talk penguin. It is essentially this trope made into an entire manga since most of said manga is the titular baby Emperor penguin being extremely cute.
* That caption, halfway through the movie, that says "Zucchabar - Roman Province"?
* That case is somewhat justified in that Norway's experimental rehabilitation centres serve as an incentive and teaching tool for good behaviour (brutal
* That catchy "Pumps Your Blood" song used in a 2004 St. Joseph aspirin commercial was originally from the 1979
* that (causing every person in the square except Hugo Peabody to faint).
* That Championship Season as a personal hero, have discovered that Sharmen has an uncle who was accused of being a Communist twenty years earlier, and plan to use this information to discredit him. George's former basketball teammates - among whom are one of his top donors, Phil Romano, and his campaign manager, James Daley - are sceptical, since it is now 1972 and no-one cares about Communists in the family anymore. Phil still tries to use this information to blackmail Sharmen when he refuses a side-switching donation/bribe, but Sharmen simply laughs and says it was his cousin, not his uncle, and hangs up on Phil.
* That Championship Season, four of the five players of the 1952 Pennsylvania State High School Basketball Championship winning team of Fillmore High are still relying heavily on their coach, whom most of them view as a father figure, for life advice twenty years later. However, near the end of the play, one of the players reveals that Coach's philosophy emphasising winning above all else led to the incident which caused the fifth team member to turn his back on the others, and it is becoming apparent to all of them that Coach's advice revolves entirely around pep talk platitudes which may rally a team to victory in a basketball game but leave them completely unequipped to deal with the trials and tribulations of adult life, and that he is a bigoted, bullying fraud.
* That Championship Season is about an all grown up group of friends from high school who long for the simplicity of their youth, even though some of them are now successful (though their success is built on rotten foundations).
* That Championship Season is a strip-mining mogul who gives frequent kickbacks to local authorities; he made a significant campaign donation to help his former basketball teammate George Sitkowski become mayor in exchange for generous terms on the land lease for his mines, and when it looks as though George's re-election bid will fail, he tries making a similar donation to his opponent (who refuses).
* That Championship Season is only ever referred to as Coach by both the other characters (four of his former players) and the script.
* That Championship Season Phil Romano, a strip-mining mogul who buys off local policemen and politicians including Mayor George Sikowski, his high school friend and fellow state basketball championship team member, to secure cushy terms for the

land lease for his mining operations. When it looks as though George's re-election bid will fail and his opponent, Norman Sharmen, is targeting the strip mines as part of his election campaign, Phil tries to offer him a generous donation if he will drop his anti-mine platform; Sharmen refuses.
* That Championship Season works hard as a junior high school principal, but makes barely enough money to support his wife and five children, and the students at the school regularly scrawl graffiti on the walls insulting him. He is managing his former basketball teammate George Sitkowski's mayoral re-election campaign, but is distraught to discover that George is considering bringing in a new management team from Philadelphia to give the campaign a much-needed a shot in the arm. He has spent a large part of his adult life trying to prop up his alcoholic brother Tom, and has never been so much as thanked. Late in the play, he tries putting himself forward as a mayoral candidate instead of George as a way to get the respect he feels he deserves, but no-one is interested, and when he objects to the way he is treated by everyone, he is dismissed as a whiner.
* That character, Baron Otto Matic, predates Dick Dastardly by a season.
* That characters light up becomes a plot point at times. In one particular sequence from the manga, Zenigata realizes Lupin is nearby because he sees that a spent cigarette is a Gitanes Caporal, an expensive import brand that only Lupin is known to smoke in Japan.
* Thatcher Cameron. The BNP naturally claimed that they were the only party to prevent Britain becoming a Muslim country overrun by immigrants. The big focus of all parties' scare campaigns was the economy. The Conservatives said Labour had already ruined the economy and would just get the country more into debt and crippled under massive interest payments. Labour said the Tories would turn around their good work to begin the economic recovery and there would be another recession. The Liberal Democrats said that both parties were wrong and that their way was the best and most fair way to solve the economic problems. The minor parties said some things too, but nobody listened to them.
* that close all the time, and here she's one off character who's hard to relate to. This kind of falls apart when Mulder talks about being a Jewish woman and Cancer Man being a concentration camp guard in WW2. Being in his fifties/sixties in the '90s means Cancer Man would have already been alive during the war, as either a child or a teenager and could not have been in the big evil guy in the concentration camp. However, there's also no stated rule that reincarnation is strictly linear in this case - it's possible he was reincarnated into a body that was born several years before the last one dies. Timey-wimey.
* That Cloud Looks Like...: Looking at clouds and what shapes they resemble.
* that comes with it has her mopping floors with the next several challengers.
* That commercial for "Dr. Pepper 10," a version of Dr. Pepper with 10 "manly" calories, is extremely blatant about its message:
* That commercial where there's a line of various technologies falling and smacking into one another; a car, phone, SPACE SHUTTLE... but when the last domino falls and hits the product they're touting, you just too busy thinking COOL to remember the name... It was a smartphone right?
* That conception became less clear as time went on so that some believe that by his death Tolkien no longer intended Middle Earth to be in any way related to the real world. Besides that, he had maps that showed the rest of Middle Earth; it's just that the events of both
* that Cordelia had died/ascended and not been resurrected/returned as they thought. It was actually an ancient Lovecraftian terror inhabiting Cordelia's body. This doesn't keep it from being any less creepy, but it's not Cordy's fault.
* ...That could be thought of as a philosophical bookend paired with Kirk's Eureka Moment in "The Corbomite Maneuver," where Spock uses an analogy to chess as a way of signifying their lack of options, but then McCoy idly mentions bluffing, and Kirk suddenly realizes that an analogy to poker is much more suitable to their situation.
* That could be worked around, say, by deflecting said particles with another exotic spacetime geometry, shields or whatever. One of the variations on it, by van

den Broek, requires the mass-energy equivalent of a few grams. However, the concept itself was proven to be impractical by Krasnikov when he demonstrated the surface of the warp bubble to be causally disconnected from its interior (effectively cutting the crew off from controlling, creating or even stopping the ship). Further theoretical exercises (Clark, Hiscock and Larson) have shown that there exists formation of event-horizon-like structures along the warp bubble - analogous to a Mach cone - and since, in 2+ 1 spacetimes, the vacuum stress-energy of a quantized massless field diverges on the horizon as it forms, it is strongly suggested that the same phenomenon would occur in 3+ 1. The Alcubierre drive, as a concept for potential technology, is
* that could have been older sister) who was also from Brazil and had electricity powers. But then, well, Famitsu leaked pictures of Laura a couple weeks before the show, ruining the reveal altogether, and made worse by Sony releasing Laura's reveal trailer a couple days early too, so all potential trolling plans were flushed down the toilet.
* That crazy adviser of Romanov in Red Alert 2 also has a evil beard. And, like Kane,
*) that cybernetics that alter the awareness of what your body is doing may reduce empathy and intuition. If someone could be completely robbed of both through cybernetic enhancement he could certainly appear to have lost his soul.
* that damn bureau that residents have to pay taxes to by April of every year pieces spawn pre-rotated, and car enthusiasts will think of Independent Rear Suspension, a type of suspension that allows rear wheels to move up and down independently of each other.
* "That damned elusive Pimpernell" evades capture, the illusive one is a figment of your imagination. (And the allusive one just
* that damn good herself was under the command of an officer who was going to be retired soon. Later, she was one of a few dozen fighter pilots left in the whole of humanity in a little fleet almost completely dependent on pilots for defense. There was a good chance she'd get discharged in normal times, but when you're down to 40...
* That Darn Cat!, when FBI agents tracking the titular cat follow him to a house and barge in with guns drawn, expecting to find a lair of kidnappers. Only problem is, it's the cat's owners' house, which is where the FBI team has set up its headquarters.
* That Darn Katz arrives late for her doctrinal hearing, arms laden with all her papers. Just as she mentions that this is like a terrible dream, she drops the papers and suddenly realizes that she rushed out of her apartment in her underwear.
* "That Darn Katz!" plays it straight: it turns out that the pyramids were built as antennas to beam the Earth's rotational energy to the planet Thuban 9 (which is the original homeworld of cats).
* That day, a priest comes in to have his hair cut. "What shall I pay you, my son?" "No price, for a man of the cloth such as yourself." And what do you know, the next day the barber comes to open his shop, and finds on his doorstep a dozen roses. That day, Rabbi Finklestein comes in to get his payoss [sideburns] trimmed. "What do you want I should pay you?" "Nothing, for a man of God such as yourself." And the next morning, what do you know? The barber finds on his doorstep –- a dozen rabbis.
* that day — to make sure they were serious. The result? "Hey Gabe, Ridiculous just called back."
* That Deaf Guy, Desmond's response in the last panel isn't translated (he's saying, "hahaha, okay, I'll go get some").
* That Deaf Guy, where a random guy asks Desmond a question - but, being the titular deaf guy, he can't hear. He tries to explain this by miming, the random guy realises his mistake and repeats the question. Louder.
* That depends on the flash mob. In Philadelphia, for example, flash mobs have a history of either starting out or becoming violent and destructive.
* that didn't bother to explain why opening mass relays willy-nilly was a bad idea.
* that didn't totally end it, with the Glyndwr Rising of 1400-1415, when Owain

Glyndwr reconquered all of Wales, being the last native Welshman to be crowned Prince of Wales. Unfortunately for him, he couldn't hold it, and he vanished, with a lot of 'Elvis Lives!' stories ensuing about what happened to him.
* That Doc was a participant in the Manhattan Project, thus explaining how he retrofitted a DeLorean with a nuclear reactor. His dialogue from the film suggests that he believes nuclear war is imminent, and he has been spending years trying to invent something — anything — to blot out the atomic bomb from his resume
* That does happen on occasion, when cloud conditions are right. Sometimes, people even take
* that doesn't always work. One of the rooms in "No End House 2" requires the player to slit her wrists. Not only does she not die, that's not even the final challenge.
* That doesn't even begin to do justice to the silliness of Cybertronian units.
* That doesn't mean the compatible species always have compatible tastes either; in the sequel you have the option of buying a krogan drink that goes through you like ground up glass, "literally", and the krogan Grunt will react in abject disgust at the simple ramen shop on the Citadel, despite his expressing hunger at the sight of things like
* That doesn't really count for much in this series since some of the bad guys have their own agendas, and in some cases,
* that doesn't work either, then each team must put forward one player to act as referee (meaning, yes, the players may actually be asked to ref their own team). Surprisingly, this particular rule actually DID come into effect once in the NHL (during a game in 1983 between the New Jersey Devils and the Hartford Whalers, the refs and linesmen were delayed by weather and didn't make it in time for the first period).
* that doesn't work, they start their own restaurant...which doesn't turn out so well.
* That doll, Nirvana really is his sister. Gotta love alchemical experiments.
* that dramatic with a massive twist, and the producers don't want to give any spoilers away.
* That Dude in the Suede part five, Suede revealed himself shocking everyone who believed the rumors thus pulling off a long-term prank. On July 8, Suede released a trailer announcing he would be making more video reviews for TGWTG.
* That Dude in the Suede, real name William DuFresne, has mentioned being autistic in at least one of his videos.
* That Dude in the Suede with his katana in one hand, and the sheath in the other.
* that, due to his insistence on always one-upping the competition when he imitated something. For instance, he added vinegar and thickened ketchup to extend its shelf life; ketchup was previously rather mild in flavor and quite runny.
* that, due to septicemia, a then eight going on nine year old Ryuuko should have died of organ failure, with her poisoned blood circulating through her body. Apparently, she willed them not to.
* That earlier bomb involved a wire dilemma, but the question in that case was whether the bomb was wired with an open or closed circuit; meaning does the bomb explode if you cut any wire or just some wires.
* that entrance that you used to reach the boss area in the first place, which can ALSO be used as cover to block practically all of the boss's attacks, and those that aren't blocked (the homing missiles) CAN BE SHOT DOWN. Yep, the Bonnes would've had a good robot if it wasn't for the environmental factor.
* That Epic Plan in front of Beyond and Light suggests that Beyond room with him:
* That Epic Plan Light suggests that they consult this Beyond Birthday for the Kira investigation (so that he as Kira can use him for his Eyes).
* That Epic Plan suggests that they could always sell Matsuda on the black market.
* That episode about Alex's friend who died when Alex hadn't gone with him.
* That episode, along with a few other examples of 'cards mailed to non-people' on this page, used the quite true fact that anything mailed to you without you ordering it is legally yours. (And the implicit fact that stuff mailed to your pets

is actually mailed to you.) But as the show pointed out, the fact that the family legally possesses the physical card doesn't mean they aren't off the hook for
* That episode also has a guy accidentally buy his male friend. Naturally the friend isn't very pleased.
* that equipment shortfall by borrowing some cars from VIA Rail Canada...cars which it sold VIA Rail in the early 1990s while upgrading its fleet.
* that even the most powerful romantic/sexual charms (both normal and magical) have absolutely no effect on them.
* That famous picture of George W. Bush looking through the binoculars and they have caps on (which may or may not have been manipulated;
* That fanvid also has a subtle lampshading of this trope at one point: when Reimu dodges upward to get away from a pattern that doesn't work in 3D, Utsuho simply tilts plane the attacks are on to keep up.
* that Ferra and Torr are actually a symbiotic pair, with Torr requiring Ferra to live as part of their bond as warrior and rider. However, when the Great Metamorphosis hits Ferra, she is practically forced to abandon Torr to die while she undergoes a painful three-year-long transformation that turns her into a large, hulking version of herself. An inversion of the trope happens when a small male is chosen to be her rider.
* That Fiery Girl, also starring Cheng Pei-pei, does this again, with another band of female warriors who did an excellent job fighting an enemy army, although this time they're led by Lily Li instead of Cheng Pei-pei.
* That final was awesome, in fact Taylor says that the ninth frame was his turning point. Davis just barely missed a black pot which would have put him up 9-0. Taylor was able to pot the colors and win his first frame. Davis has said that he "lost the plot" after that, and Taylor began to make his comeback. The final 35th frame was an epic that lasted SIXTY-EIGHT minutes, since each player played so many safety shots. Truly a sight to behold for any cue sports fan.
* that fire fricking GN Missiles!. In the second season, these are moved to the main ship, as they don't need Assault Containers anymore. Yes, they have a battleship with Gatling Guns that fire missiles. Regular Missile Launchers are overrated.
* That first one is drawn from propaganda about SS officer candidate school in Nazi Germany requiring cadets to do the same thing.
* That first one, while not lacking for symbolism, isn't symbolic in the way implied with the quotation marks, what with Big Boss actually unambiguously being Snake's biological father.
* that focused on a different subject matter each episode. It was discontinued in 2002, after Disney decided to stop airing their "classic" programming on the network.
* that fun to think about whilst putting their handiwork to its intended use?)
* that Gabriel was trying to look over her shirt. During the last act, Grace has been abducted. If Gabriel tries to climb the ladder, he'll say that it's no longer fun without Grace.
* That game also has a level on a giant eagle's back. This revelation is foreshadowed when giant feathers periodically fly across the screen.
* thatgamecompany's titles have been met with this at least once, but of particular note comes
* That Girl, Ann playfully waves at a mannequin in a store window that looks just like her. The mannequin winks back.
* That Girl, Don Hollinger put up with years of angry wisecracks from his fiancée's father, Lew Marie (a classic "You're not good enough for my daughter" situation). This continued even during Don's bachelor party, to the point at which Lew stormed out. Minutes later, they wheel in the giant cake and out pops Lew, in exotic drag. The partygoers love the joke.
* That Girl featured the lead, a young Marlo Thomas, and her boyfriend having to share a hotel room.
* That Girl had Danny Thomas in a brief cameo as a priest, just so she could call him "father".

* That Girl puts Peter in the role of Ann. Like her, he playfully waves at a mannequin in a store window that looks just like him. The mannequin winks back and a frightened Peter runs straight into traffic.
* That girl that was geassed to mark a wall at Ashford Academy every day,
* That Girl, thereby explaining the anomaly that had persuaded Ann, and the other jurors, to acquit him.
* That goes double for the sequel. In the opening scene, he manages Cold and
* That Gosh Darn Hippie Show and comedy radio show with a largely autistic cast, including host Kiki "DJ Hippie" Willows.
* That Gosh Darn Hippie Show between DJ Hippie and various "callers", though DJ Hippie always behaves as if they were real and their scripted nature is never acknowledged on-air.
* That Gosh Darn Hippie Show for radio suitability before it was adopted as the title of the show.
* That Gosh Darn Hippie Show phone call from a grumpy old woman who was upset at the number of strange, obscure records played on the show, and demanded that DJ Hippie "play something normal, sonny". DJ Hippie sarcastically agreed to play something normal before cuing up "Normal" by Martin Mull.
* that grand... until he explains that he's going to need it back because he's going to space in a few weeks.
* That Guy Destroys Psionics) who needed to be lectured. She eventually tried to PK him for being annoying and using a cantrip to talk in her ear.
* that guy from that show exemplified this trope through numerous characters he introduced. Pharisee was forever hardened by his exposure to the more horrible acts committed during the war between the Crusaders and Black Falcons. Solomon Koplowitz was a philosophy professor turned
* "That Guy" is actually named Steve Castle. In the script, and mentioned in the audio commentary, otherwise we would never know.
* That guy was an experiment after they managed to obtain an Anarchist Cloning Cylinder. Most clones (Gigglers) are stupid and have very little education/social conditioning, hence the implants with the happy juice. With this guy they got the process wrong. With the new systems they've been testing on him, he now has FEELING on the outside of his body, which leads to fun like "How much will it hurt if I stick this fork into my knee?".
* that guy who is the maker of akumas and the ultimate goal of everyone in the series is to kill him? Well, Allen is half of him. The Earl is as surprised to learn this as anyone.
* That Guy with the Glasses. Almost all of them had been featured as Transmission Awesome's Awesome Blog of the Week before being picked up.
* That Guy with the Glasses, and replaces it. All shot from behind Todd, of course.
* That Guy with the Glasses, and soon it's the original song playing over lip-synching reviewers.
* That Guy with the Glasses and sports Ed's loose crop top from part 3 onward.
* That Guy with the Glasses. And the beverage of choice is uranium slurry.
* That Guy with the Glasses are attractive anyway, fangirls turning the boys into skinny bishies and fanboys making the girls thinner and bustier than they are in real life are both popular.
* That Guy with the Glasses are capable of pulling this off. Examples:
* That Guy with the Glasses) because Linkara later proved to have a real-life girlfriend known as "Iron Liz".
* That Guy with the Glasses critics like) and 150% concentrated evil. People thought he actually liked it, even as his praises were interspersed between scenes of him either throwing up on camera, or trying desperately not to (and ultimately failing). Brad Jones even said he struggled to write positive things about the movie.
* That Guy with the Glasses does this when something really pisses him off, or when a character in a movie does it.
* That Guy with the Glasses, dressed as Inigo Montoya and repeatedly getting the line wrong.

* That Guy with the Glasses (filmed at Magfest, which he was attending).
* That Guy with the Glasses finds dealing with thirty overgrown children hard to cope with.
* That Guy with the Glasses has over 40 contributors and growing, whose videos often reference those of other contributors, making a binge necessary if a fan wants to understand all of the in-jokes.
* That Guy with the Glasses) has several of all of his series/skits on his DVD's.
* That Guy with the Glasses have as much fun as they can with tropes, usually tropes seen in movies the cast has reviewed in the past.
* That Guy with the Glasses have been portrayed as horrific punishments:
* That Guy with the Glasses in Space goes back in time and fixes everything.
* That Guy with the Glasses in Space has these or are complete cyborgs by the time the story starts.
* That Guy With the Glasses is constantly spewing "facts" about Briton. For instance, did you know that all the homosexual people were banished to Norway in the 1800s? Or that goats are the dominant species? 87 foot ring tailed lemurs run amok, and they have the Running of the Praying Mantis which happens every week.
* That Guy with the Glasses is often facing off against all sorts of aliens, ghosts, and Mickey Mouse.
* That Guy with the Glasses, is one of the smarter members. He reviews the best movies of all time, attempting to figure out what makes them so great. You'd be surprised to learn he's 17 with all the classic films he reviews and references.
* That Guy with the Glasses is pretty intimidating by this point...then you consider that as the site goes on there's more and more crossovers and in-jokes between an ever-growing number of contributors, meaning that for everything to make sense you'll need to go all over the site trying to watch everything in chronological order. It's even worse if they happen to have stories that arc over dozens of reviews.
* That Guy with the Glasses, Lori Prince interviewing Marsh Hare and the Mad Hatter about drugs in society states he's never used any and gets called a narc by them in a variety of ways.
* That Guy with the Glasses — jerks to everybody else, but damn if someone else will ever take one of theirs down.
* That Guy with the Glasses or whimsical montage as a weapon, and they can read the subtitles.
* That Guy with the Glasses plays with this by having That Sci-Fi Guy say in an awed voice "Linkara? In Star Trek circles he's known only as... Linkara!"
* That Guy with the Glasses reviewers maintain their own Facebook or Twitter pages.
* That Guy with the Glasses seems like it revolves around this at first. Until the magic becomes all too real...
* That Guy with the Glasses's first "Thanks For The Feedback" — where she goes on a date with the Critic — is horrifying in awkwardness.
* That Guy with the Glasses show that actively explores and plays with the fact that it and other review shows take place within a shared universe and creates storylines around it.
* That Guy with the Glasses specials where Zod speculates that Jesus was probably just another Kryptonian powered by the yellow sun of "Planet Houston".
* That Guy with the Glasses. The effects would be cutting edge a few decades ago in a fantasy film. Today, they're quirky, funny flourishes that anyone with a decent movie-making program can achieve.
* That Guy with the Glasses, the Molassian president has a conversation with his Foreign Relations officer. They are the same guy in different attire.
* That Guy with the Glasses, they were in despair until the final fight scene come. Paw almost say that the filmmakers were leaving the best to last, and then, the Kamehameha. That destroyed every last bit of hope they had.
* That Guy with the Glasses to be able to ham it up when necessary. And sometimes when it's not, too.
* That Guy with the Glasses took this a step further and incorporated Doug himself into the mix, crossing over with his vlogs.

* That Guy with the Glasses trying to come up with an origin story. After several rather ridiculous attempts, he decides to forsake the attempt altogether.
* That Guy with the Glasses. Variously-costumed conventiongoers help him with the chase.
* That Guy with the Glasses was kidnapped by the Game Heroes and made to promote their stuff at gunpoint.
* That Guy with the Glasses when Benzaie shows up, and everyone else who sides with the Nerd over the Critic.
* That Guy with the Glasses). When he comes back to report to Nostalgia Critic, this exchange happens:
* That Guy with the Glasses, where lots of geeks got known for their over-the-top reviews of... well, everything. Even more in the anniversary specials...
* That Guy with the Glasses with the help of Blip on the League of SuperCritics channel. However, various issues as the years went on led to respective dissolutions surrounding Blip's 2015 shutdown. The contributors moved onto their own individual channels: Channel Awesome, Stoned Gremlin Productions, Chez Lindsay, and Todd in the Shadows.
* that had already run for over a year more dialogue and movement into each chapter than Toriyama.
* , that had its release continually delayed because the manufacturing partner didn't have any openings (reportedly the toy would start being manufactured after the factory's main business slowed down, which it never did).
* That Handsome Devil song "Viva Discordia" has the 'stolen kidney' variation happening to a woman named Mona.
* That happens because swords are made with help of cortosis, metal that can short out lightsaber.
* That happens even when she's having a heated discussion with Touma after her unit beats the RGKM the first time.
* that Harry's friends and loved ones will continue to fight in his name, even after Harry seemingly dies loved no one except for her twisted obsession with Voldemort. Actually, a major theme in the books is love. If someone doesn't love or care about anyone at all, chances are they're totally evil.
* that has a great deal of fun with just how stupid the idea of invading Asgard really is.
* that has elements of this, showing great interest and enthusiasm for his wife's company whenever she's willing and the opportunity presents itself.
* That has more to do with attitude of the Congress/USAF than the actual technology fielded. The F-22 and F-35 are marvels of technology in their own right, but the Warthog is the king of close air support. Simply put, no true replacement design has ever been created for the Warthog - the F-22 can replace the F-15, and the F-35 can replace the F-16, Harrier and older F-18 variants, but neither of them (and no other plane, for that matter) can fit the low, slow, heavily-armored, heavily-armed gunship role that the A-10 so perfectly fulfills. Hence, the ol' Hogs
* that have to do with the plotline; usually this is to show that they're distracted.
* That having been said, in the anime adaptation, the prologue shows the aforementioned submarine surfacing to launch its missile.
* that he can transform his skin into metal, something only one other character seems to be able to do.
* that he does all this to compensate for "merely" being a time remnant clone of Barry Allen.
* that he doesn't know. Still, Cain isn't like the stereotypical commissar that shoots his own men at the drop of a hat, which is a huge point in his favor.
* that he has to learn his father's plan for him all along was to understand that it doesn't matter how powerful Inuyasha is, he's still a halfbreed and therefore needs his big brother's help from time to time
* that he himself is forced to relive. It sticks pretty close to the comic version.
* that he indeed grew up without love and had nobody in his large family whom he could confide in. Over time, he became bitter and envious of his twelve older

brothers, all of whom were successful. After his attempted putsch was foiled, he's deported back to the same hell he tried escaping from, is in an even.
* that he in fact recognizes the depicted scene as something he did and enjoyed. It's a setting that enforces this trope in men.
* that he is capable of transformation. When he speaks for the first time he reveals a rather eloquent and almost tragic side, being alone and unsure of his destiny. Megatron is not pleased to discover that his new "Brute" is actually a Genius Bruiser.
*) that he just wants everyone else to be that happy. Yumi is amused at first but quickly gets annoyed and screams at him to stop; the parties he was attempting to pair up have reactions varying from "Wait; really? You think we go together?" to "Dear god; why?!".
* that he meant John McCain, as both he and Lamont look "really old." Lemont ruefully replies that he liked it better when the kid was being racist.
* that her best friend Bon Bon is actually Sweetie Drops, a secret agent of a monster hunting agent gone undercover by Celestia's orders after a bugbear they sent to Tartarus escaped could only respond with a series of these.
* that Hershey) was originally called the "Hershey Bars"; but since advertising in team names was frowned upon, they were renamed and stayed the "Hershey Bears".
* that he's got an arsenal of super weapons after Hogarth appears to die at the hands of the military, causing him to go on a rampage
* that he's only supposed to use in dire situations.) Chouji goes from his usually obese side to as skinny as Naruto.
* that he specifically wanted to avoid the term "Space Marines") who are stated to be well-trained enough that any one of them is equal to ten standard soldiers.
* that he's the Princeps of the realm. Tavi has no more clue about what's going on than anyone else, but he decides to act as if he'd planned for it and use it to add dramatics to his speech.
* that he wants to help the remaining Targaryens reclaim the throne as their revenge against the Lannisters, then Myrcella wouldn't have lost an ear and Ser Arys Oakheart wouldn't have died, which would have prevented Qyburn in providing Cersei's Kingsguard champion for her upcoming trial.
* that he was a massively popular character and the fan revolt would've been too great, so they reworked it.
* that he was carrying with him the whole time) that says, "R.I.P. Here lies maggot. I win. The end."
* that he was not Ali Qazimaj, but a different person named Vital Dapi. Apparently it didn't occur to him that the police might have taken his DNA and fingerprints when he was arrested.
* that he was the great grandson of the main protagonist and his love interest a Damsel in Distress
* That Hideous Strength and therefore can't make babies the normal way.
* That Hideous Strength: A variation: it's implied that using atlantean magic had a subtle negative effect on the user's health, though it wasn't specific what that was. The characters didn't seem to know exactly what it was, themselves.
* That Hideous Strength by C. S. Lewis is a sort of mental torture. At a glance, it's an unremarkable room, but the closer you look, especially at the pictures on the walls, the more unpleasant it gets.
* That Hideous Strength by C. S. Lewis, the villains lock Mark in "the Objective Room," containing, among other things, surreal paintings that quietly eat away at his sanity.
* That Hideous Strength has the N.I.C.E. Institutional Police, which act like any other typical secret police. Oddly enough, the NICE also have a female police auxiliary, headed by a woman who loves to abuse female prisoners.
* That Hideous Strength, Miss Hardcastle a.k.a. The Fairy. She uses cigarette burns to interrogate a prisoner — then she gets so carried away with the torture that she neglects to get any actual information from the prisoner.
* That Hideous Strength: Something rather like this is the undercurrent of the story. By the end, major elements from Celtic — and, to a lesser extent,

Greek — mythology are running around parts of 20th-Century England; per Lewisian reckoning, these are benevolent, quasi-divine entities aligned with Heaven and mistaken for deities by pagans in times past. The overall effect is similar to what one would expect of the reincarnation of King Arthur, which it sorta is.
* That Hideous Strength that nature would normally provide. They had a civilization on the moon as a role model that used demon-possessed sex-golems for sexual pleasure instead of actually sleeping with each other, though it's implied that their own perversions rather than their government were what were actually forbidding sex.
* That Hideous Strength, the new set of villains work for an Enlightenment dystopia that will eliminate organic life and reduce humans to disembodied brains.
* That Hideous Strength: The room was specifically built this way to drive people crazy so they'd be suitable hosts for the demonic powers.
* That Hideous Strength, the title of Head of the N.I.C.E. turns out to be horribly literal. The villains are taking orders from a guillotined criminal's head, which they've kept alive by supplying it with artificial blood. And yes, Lewis was well aware that it wouldn't really work — that's a plot point.
* That Hideous Strength). You'd be forgiven for thinking you got the wrong book until the second third of the book begins and things start picking up. Of course, you get a sense for where things will be going if you can manage to pay attention.
* That High, which is basically FML, but for stoners instead of unlucky people.
* that his mother had committed suicide refuses to hurt them or become like them, and only twitchily mentions his experience in passing to his friends.
* that huge and she really likes him, but she realizes he's rather immature and absolutely not ready to even start thinking about settling down and having a family; meanwhile, she feels it's high time for her to start working on it for herself.
* that humanity did ''something'' millenia ago that pissed off Mother Nature so much that she has spent the ensuing time trying to wipe us off the face of the planet.
* That, if she hadn't become half-demon, would have been "Blow the back of your skull off Seer".
* THAT in a lab accident, he is perfectly able to reproduce it and make anyone invisible (of course, reversing the process is another story). At one point, he was even able to detect when a rabbit had been invisible for a short period of time.
* that in?!") And another during a town hall meeting with Jimmy showing slides of a meteor seen throughout history and ended with a photo of Sheen in a snorkel mask with his head sticking out of a toilet.
* That incident where Head-Baltar appeared to Baltar. Baltar was everything
* That includes at least one case in New Zealand in about 2005, which caused a coroner to issue that very warning. Shows New Zealand teens are far too
* That infamous and quite possibly apocryphal one about the paper that ran with "Local Man Lost At Sea" after the sinking of the
* that in "Neptune Nonsense": when the goldfish Felix is trying to catch has this happen to it, Felix manages to free the goldfish, only for it to turn around and eat all four fish that ate it. Felix quickly decides to find another fish.
* that integrates their super advanced transporter and scanning technologies to create a sniper rifle that can look through walls (no way to hide) and teleport the bullet it fires directly to the target (no way to take cover), turning the archaic weapon into an almost perfect tool of assassination
* that in the MCU, like Vision, Scarlet Witch, Carol Danvers, and Black Panther, are now viewed as 'A-listers', but none of them were ever anymore popular or important than the aforementioned 'obscure' ones.
* that in the morning. Soon after, when Trixie's in Canterlot, she encounters a colt who has to sheepishly explain what's happened to his mane.
* That is a fan made one. Takahashi included one in the memorial book (Art of Ranma ½ in USA). That book also includes a chart about how the main character, Ranma, thinks about each of his rivals/enemies.
* That Is All apocalyptic scenarios to come up is the dead returning to life, but

curiously, it only seems to effect taxidermied animals, most of whom are unable to escape from their stands, "and their eyes are glass".
* That Is All goes through every day of 2012 as it deals with Ragnorak via the awakening of the 700 Ancient and Unspeakable Ones. All the oceans are flooded by a giant sentient pool of blood. All the dogs gather together and eat most of humanity, while the animatronic presidents finish off any remnants. Finally, all the Iron in the world magnetizes, burrowing into the Earth, cutting it in two.
* That Is All. The only creatures that rise from the dead are taxidermied animals, and they are harmless because they are all mounted on wooden planks.
* That is also how Hebrew and Arabic Religion used to work before the Israelites and Bedouins rejected all the lesser gods and decided to worship only the supreme one. According to
* that is a type of advanced science fiction technology that is not used, but only fought over. An example from many serials of the 30s and 40s is a death ray that the good guys and the bad guys fight over.
* That is, for the Prospit players. For the Derse players, their dreams are prophetic in a wholly different manner - they listen to the whisperings of
* that is how people speak in the 22nd Century work in practice: they slip up every now and then.
* that is implied to house an Eldritch Abomination. If the player explores the room, they will find several televisions displaying an open flame.
* That is, in general, lots of features and parameters and "one knob, one function" will contradict each other sooner or later. Most one-knob-one-function synths are rather limited analog synths, and most more powerful machines require menu diving or even a software editor. What happens when both are combined was demonstrated by Jellinghaus: When people wished for a hardware controller for the Yamaha DX7 and the like, Jellinghaus made one with one knob or switch for each parameter. A DX7 patch has got 144 parameters, though, so this thing ended up almost the size of a coffee table and littered with so many knobs that its usability suffered again. And putting almost every last parameter of the Schmidt on its surface didn't make it as easy to use as a Minimoog either, it just relieves you from walking through countless menus.
* That Is It series it was inspired by was written by Yui Hirasawa herself.
* That is nothing new. The chariot-racing fans were a famous terror in the history of the
* That isn't Jerome. He didn't join the band until at least a year later. It could possibly be the legendary "Chin", namesake of their first album.
* That is, of course, when they're not singing about screwing stewardesses on an airplane lavatory.
* That is one of many confessions Spike makes, but was the first one he made while with his
* That is on top of the many women (and men) he slept with individually. There was a reason his third wife was concerned about his wandering eye.
* That is, the tracking dogs had to be primed with a scent, and the scent they were given was of the girls. The police dogs caught the third scent mixed up with them and knew from training that that was the real target
* "That is the worst thing you could have done!" Daphne replies "You would think so", before reluctantly confessing that actually, she had then stalked the patient in question, used Roz to gain access to the patient's office, and ransacked the place looking for information.
* That is unless a player finds the secret Runelord class, which gels with her Merchant class almost absurdly well
* That is, unless you fail to save Tooty in which case she becomes fairly attractive. ...If green skinned girls are your thing. Mumbo certainly likes her.
* That is, unless you happen to reject him as a lawyer over a game of cards..
* That is, until an upgraded version of the superweapon is provided later in the series, and does not have the apparently most story significant restriction of using the weapon.
* That is until MGS4, where they updated to the newer NVG models, with the greyish

green scheme. Though it's called "NVG", it actually seems to work by detecting heat, rather than amplifying light, since it works just fine out in the sun.
* That is, until the Apocalypse World storyline allowed the writers to bring back a number of beloved supporting characters in their darker, alternate timeline version.
* that it all is rather than evoke any kind of rage, horror or revulsion.
* that it is Cool, but not both at the same time. Okay, Heisenberg never said any such thing, but it would be Cool if he had.
* that it kills you in three turns unless you have equipment that averts death.
* that it's making light of the situation, so they switch to another theme which satisfies her.
* that it's neither, he's just obsessed with bringing back his wife and will use any means to do it.
* that it sounds like what's in the subtitles, not what the lines are supposed to be.
* that it's the aurora borealis. Even when his mother is calling for help, he pretends that everything is fine.
* that Jesse refuses to leave the train without her, and the two are able to eventually leave together.
* That joke above about how DC traffic would thwart any invasion is actually the basis of
* that kept him from becoming a complete psychopath in the games. Shes also the only person that can reliably get him to calm down when his short temper gets the better of him.
* that kinda defeats the purpose. In fact, they only utilize this scream when fighting other tigers, capitalizing on the tiger's very sensitive hearing - it hurts them almost as much as the teeth and claws do.
* That kind of thing happens a lot in Norse mythology. The gods were so afraid that Loki and his monstrous children might turn against them that they imprisoned them all in various unpleasant ways...
* That Lady in Ermine. Angelina's husband thinks she slept with the Colonel to make him leave (it was the ghost of her ancestor in a dream, convincing him to leave).
* That Lady in Ermine wears nothing but an ermine coat, save for one scene.
* that large. Getting hit by a Dhole requires you to make a Luck roll; a success means there is enough of you left to hold a proper funeral.
* That last bit happens only when the "safety switch" is off, which allows the robos to use their abilities to the fullest extent. Regular, day-to-day Holosseum battles are massive
* That last one is pretty common in computer games, among other things. Want to add nightvision to your product? Simply cut the red and blue color channels and, voila. Instant nightvision! Well, unless you forget to
* That last one lost him a bit of standing., which was well-received and stuffed to the gills with all the Sorkin tropes we know and love.
* That last one was a parody of an actual petrol advert from the time, which showed a car breaking through paper banners every ten miles.
* That last part is actually quite ironic since Ulrich and Kiwi have
* That last part is because he was the only Uchiha who opposed a planned hostile takeover of Konoha.
* That last part isn't nearly as silly as it sounds. A nuclear detonation creates a massive electromagnetic pulse, powerful enough to fry integrated circuits and other electronic components that are outside the blast radius. (For example, the
* That last part was not a metaphor, it literally lifts the gibs back into a holographic template.
* That last part where all life in the galaxy is destroyed also happens if you allow Ideon to be destroyed during battle.
* that leads to Carlie and Devin getting seriously injured in the ensuing scuffle.
* That length of time may also be used as the amount of time needed to study to become an accepted member of a particular coven, or to become a priest/priestess.
* That Liar Lies: A person is called out for or accused of being a liar.

* That line about hair-dryers was likely bitter sarcasm and Melmac was actually struck by some unspecified threat.
* That line was cut from the film for obvious reasons, but Mayella's actress Colin Wilcox-Paxton said she communicated the incestuous relationship through her body language and facial expressions. She revealed in the documentary, which comes with the deluxe DVD set, that she was acutely aware that Mayella's experience was real. "I saw these girls on the streets of violence, these very underprivileged girls. These girls from awful, awful backgrounds. I mean, most of them took it for granted they'd be molested by the time they were... certainly 12, by a father, an uncle, a brother — or someone down the road."
* That Little Band of Gold and his buddy Ford sneak out of the opera, Ford's women trailing behind. The women exit and the friend shucks off her coat, revealing a lush curvaceous figure. Ford grins and makes the universal "hourglass" sign with his hands. (Ford's wife is much more slender.). Fatty for his part makes a beeline for the friend, refusing Ford's attempt to palm his wife off on Fatty.
* That little tidbit of text isn't nearly as funny without the context of
* That Long-Haired Creepy Guy, both of whom died within days of each other.
* that look exactly like his feet, but with blue soles stuck to them. Strong Bad lampshaded this on one occasion.
* that looks exactly like his own bald scalp, complete with the now missing hairs.
* that loves saying any insult or demeaning remark he can to annoy or enrage people for his own amusement. Even his allies on Salem's inner circle aren't immune as he loves screwing with them the most.
* that made even his parents worry, and if you know about his parents, that says a lot.
* that made it into the show proper (as Cliff Huxtable) would look in the same direction and ask what was so interesting about the ceiling.
* That magic item? That was only included because they wanted him to be
* that make him popular out of universe and make him seem annoying to his enemies.
* That makes it sound like she may or may not have been left drifting in deep space. Unfortunate implications, indeed!
* That Makes Me Feel Angry: A character states out loud the emotion they are feeling.
* That Makes Me Feel Angry: Character expresses emotions by stating how they feel.
* That Makes Me Feel Angry express emotions without spelling them out.
* That Makes Me Feel Angry: It makes me sad when writers resort to just having their characters say what they feel in so many words.
* That Makes Me Feel Angry, with consecutive numbers depicting contrasting emotions - a lilting love duet followed by a furious vengeance aria, for instance. If the idea is to juxtapose readily identifiable emotions for maximum effect, it makes sense to flag them in the libretto.
* that make them out to be an entirely different genre than the actual film.
* That Man from Rio: Adrian, pursuing his kidnapped girlfriend to Rio, is befriended by Sir Winston, a young street kid who saves Adrian's hide a couple of times.
* That Man from Rio: Adrian rescues his girlfriend Agnes when she's abducted in Paris and spirited away to Rio, where she drags him into an adventure with one hair's-breadth situation after another. As they're driving to Brasilia in their underwear (getting caught in a fierce storm shortly before) he has enough and pulls into a police station. He turns himself in, running off a list of offenses — entering their country without a passport, using a plane ticket he stole from an old pensioner, getting into fights with several people, including policemen, indecently dressed, and driving a stolen car — but as he speaks French the policeman doesn't understand a word. Adrian throws his hands up and exclaims "Nothing — just Rio and Brasilia!" and the policeman cheerfully points the way. Back on the road he mutters "I should take up crime!"
* That Man from Rio. As Adrian is shining a shoeshine kid's shoes (not having any money for the kid doing his) — a fat guy in white brushes the kid aside to get his own shoes done. Adrian polishes his white shoes black, and, of course, he

can't see his own shoes.
* That Man from Rio begins with a thief stealing an ancient Mesoamerican statuette in a museum, killing a guard instantly with a poison-dart pistol. The police initially suspect cardiac arrest before the dart is discovered.
* That Man from Rio: Early on, Adrian the hero sees his girlfriend knocked out and stuffed into a car — he grabs a policeman's motorcycle and pursues the kidnappers.
* That Man Is Dead: A person takes on a new identity and regards their original persona as non-existent.
* That Man Is Dead in the prologue of the first book when his birth name is used, and Asmodean voluntarily offers his birth name.
* That Man Is Dead they've changed so radically as to become a different person.
* That Man Is Dead: Upon taking a new identity, the person regards their original identity as dead.
* That Man is the creator of the Gears and main villain of the setting, with a brilliant mind, access to high-level magic, and several
* That many maps require to bring a specific writer or a certain number of writers in a certain class to advance to the boss. These maps are often at high difficulties and raising a writer to meet these levels is incredibly time-consuming, so if they call for writers you're not focused on raising or just plain don't have, you're stuck. Not only that, these requirements can sometimes get downright
* That match would indirectly lead to Fischer's downward spiral. The 1992 Fischer-Spassky match was played in what was then known as Yugoslavia, which was under embargo from the UN and the U.S. during the bloody conflict in that region. After President Bush Sr. issued an executive order that the U.S. would comply with the UN's embargo of Yugoslavia, Fischer, an American citizen at the time, was told that playing the match in Belgrade would violate US and international law. Fischer appeared in a press conference where he spat on a copy of the president's executive order and played the match anyway. After the match, Fischer would spend the last years of his life fearing legal action in the U.S., going from country to country seeking asylum, attempting to renounce his citizenship, and publicly making anti-American statements before settling in Iceland.
* That may be explained by the fact that the original character designs were made in MS paint.
* That may have been a transitional commercial. When Overstock.com started, they called themselves the big O, and made commercials with the obvious entendre. People thought they were a sex site.
* That may or may not be the point of the Steely Eyed Missile Men; create unusual and ingenious solutions to unexpected problems under tight deadlines. Besides which, while the vague
* that — which naturally turned around to bite him in the behind when he started taking levels in Paladin, a class that runs directly off Charisma.
* That melody that everybody associates with clown cars and elephants? The one that goes doot-doot-doodle-doo-dah-doot-doot-doo-dah?
* that Mercer created in the second game also have this ability, more so with the other Evolved who, unlike Heller, seem to have just one special ability and dual armblades from the shoulder down.
* That Metal Show, Eddie Trunk can't stand when the co-hosts and guests "help" him when he's trying to puzzle out a Stump the Trunk answer, mainly because said "help" is anything but.
* That Mickey was Rose's boyfriend, but she chose the Doctor over him, and Martha pined after the Doctor, who didn't notice and was hung up on Rose, makes this
* That might be justified because The Mole pulled an inversion of this trick in Season One. In that case the "Stupid Team" got to go with Anderson Cooper directly to the hotel because they were too "stupid" to find the hotel. The other two teams (Resourceful and Smart People) had the harder task of following the clues to find the hotel.
* That might be the case in the UK, but "Air-un" is still the standard

pronunciation of the name in Copland's homeland of the US. Star
* That Mitchell & Webb Sound involves two playwrights struggling to find inspiration for a new farce, while the typical events of one unfold around them. This includes mistaking a policeman for a stripper (and then vice versa).
* That Mitchell and Webb Look about, and passionately tries to beg forgiveness for... that time he left the fridge door open and a whole quiche and some milk went bad.
* That Mitchell and Webb Look about how the KKK acquired their distinctive uniforms.
* That Mitchell and Webb Look, a fictional and completely non-sequitur number guessing game show. One episode has the host saying "So Julie, you're ahead on 77; Simon, you trail on 83"; another has "Autumn" appearing when he asks for time on the clock.
* That Mitchell and Webb Look. After several minutes of flashing lights, a safety rail being placed around him, and a voice announcing "Trap door number four is about to open, please vacate the area" he got up and left.
* That Mitchell and Webb Look, after three days with nobody getting Numberwang, they go to Sudden Death, in which the first person to die from the deadly Numbergas wins.
* That Mitchell and Webb Look. A man comes in dying from a car crash; the homeopathic doctors suggest such amazing cures like getting a bit of car that hit him, diluting it in water and shaking it, pink quartz, and drawing some life line on his palm in pen. It doesn't work.
* That Mitchell and Webb Look, and apparently knowing more about the Event than anyone else.
* That Mitchell and Webb Look and he responded by offering to get his cock out. He was ultimately fired after failing to understand the difference.
* That Mitchell and Webb Look angrily yelling at a subordinate over the phone and slamming it down... only to pick it back up after a few moments and apologize sincerely for being so rude and unprofessional.
* That Mitchell and Webb Look, an important cabinet meeting is interrupted when one of the members has to go to the bathroom.
* That Mitchell and Webb Look, an unidentified infectious disease, and the complete and total loss of near-all human knowledge.
* That Mitchell and Webb Look (apparently a standard suggestion, as one of the others asks if the crack has already been mentioned when he joins the group).
* That Mitchell and Webb Look are told they have to cut the scene where the Dame is raped by the Principal Boy, as the local council has decided it isn't "politically correct." The actors are unimpressed and argue that the rape scene is always the audience's favourite part of the show.
* That Mitchell and Webb Look asks the evil genius to call him by his first name:
* That Mitchell and Webb Look as Sullivan asks "you don't think we've ... cheapened ourselves?" and Gilbert replies "Nah."
* That Mitchell and Webb Look At one point, one of them accuses the other of being taken in by Allied propaganda, pointing out that naturally the Allies would be trying to frame them in a poor light. The other retorts that while this might be the case, the Allies didn't also get to design their uniforms.
* That Mitchell and Webb Look, but luckily there's a failsafe so that he can be deactivated whenever he's shown a picture of a chicken.
* That Mitchell and Webb Look, but which appears to mostly consist of saying random numbers. And everything not related to the game itself is equally bizarre.
* That Mitchell and Webb Look clues ("It's been a hell of a week, to be honest with you.") He only knows he's caught the perp when they start doing "The Evil Voice".
* That Mitchell and Webb Look contained an instance of no Numberwang being scored for over three days! So they went to Sudden Death: The first person who dies from the poisonous Number Gas wins!
* That Mitchell and Webb Look could resolve the situation much more quickly and with less risk.
* That Mitchell and Webb Look, David Mitchell and Robert Webb are arguing about the

merits of using a dog fired from a cannon as a method of informing the house about who's at the door before you ring the bell. Webb storms out to test his invention, and the camera stays with Mitchell in the living room for a moment. Then a dog is fired at the window. It doesn't break as intended, and the bloodied fake dog slides down the window with the traditional sound effect. Accompanied by this beautiful piece of dialogue:
* That Mitchell and Webb Look demonstrating his "Giant Death Ray", along with a "Giant Laser-fitted Armored Scorpion Of Death" - turns out his name is Professor Death, and he's horrified at the President's asking if these (obviously lethal) machines might have military potential. His intention is for the Giant Death Ray to be the world's first bar-code reader — or, with the power turned up, the world's first laser eye surgery device. The scorpion's tail fires only "helpful bullets." They then of course push the idea to silliness: "No! I created the Doomsday Bomb to help mankind, not destroy it!"
* That Mitchell and Webb Look". Even in a case when he's got no evidence, because after all, only murderers do the Evil Voice.
* That Mitchell and Webb Look (except the real Dönitz being a bit more aware of the way the Second World War was going for the Germans, of course).
* That Mitchell and Webb Look featured David Mitchell and Olivia Colman as a married couple. Olivia is slightly niggled by David's habit of sleeping with his secretary and the fact that he refuses to start a family...but this is only a front to cover up the heartrending distress she suffered when he left the fridge door open.
* That Mitchell and Webb Look features "Angel Summoner and the BMX Bandit"... no points for guessing which one of the pair falls into right this trope.
* That Mitchell and Webb Look, filmed around the same time, in which she appears heavily pregnant throughout. Kind of helps that it's a sketch show, however.
* That Mitchell and Webb Look fine, but now he's poorly from too much electric."
* That Mitchell and Webb Look frequently featured the stars lounging around on set in-between takes. One particularly memorable instance lampshades how the supposedly documentary-esque content of these sketches were in fact just as scripted as the rest of the show.
* That Mitchell and Webb Look getting them from the van guys, who they then beat up.
* That Mitchell and Webb Look going to Sudden Death, where the winner was the first contestant to inhale enough of the "poisonous number gas" to kill them. We are told that the number 2 is deadly to humans, and it can be seen floating in the tanks.
* That Mitchell and Webb Look had a boy in the hospital from severe embarrassment from his parents, with only a few months to live. His parents try to speak to him, but only end up killing him.
* That Mitchell and Webb Look had a sketch where Neil Armstrong has embarked on a new career as a singer-songwriter and his manager tells a prospective interviewer that he will not be taking any questions about walking on the moon.
* That Mitchell and Webb Look has a scene with a creepy director discussing a nude scene with an actor that gets around to this:
* That Mitchell and Webb Look has a sketch involving a real estate agent advising a woman who he learns is a counselor for torture survivors. He gleefully presses her for details on the worst thing that's happened to one of her patients, despite her and her husband warning him not to. He comes to regret not taking their advice.
* That Mitchell and Webb Look has Colin, the infiltrating robot. Who has a bucket for a head, and uses his clearly mechanical voice to say things like "Does not compute."
* That Mitchell and Webb Look has David Mitchell doing a hilarious spot-on version of Mrs. Danvers playing this trope to Rebecca herself, comparing her disdainfully to the second Mrs. De Winter!
* That Mitchell and Webb Look has the "All-Party Committee to Combat Footling Social Misunderstandings" introduce their proposal for a standardized method to ask for an extra chair in noisy bars. This is followed by their guidance not to flush when an overnight guest and risk waking your host... unless it was a poo, in which

case you should, and follow up by shouting "IT WAS A POO! IT WAS A POO!"
* That Mitchell and Webb Look has the iBag, which boasts thousands of songs... in your head, and complete isolation, because it's a paper-bag that the user puts over their head.
* That Mitchell and Webb Look have just corrected them, something the man genuinely hadn't thought about.
* That Mitchell and Webb Look, he is disgusted and attempts to smash the devices:
* That Mitchell and Webb Look his horse is a talking animal, and makes numerous efforts to try and break the ice, only for the horse to 'snub' him each time. This tends to result in a very emotional tantrum on the part of the farmer very quickly. The horse, however, actually doesn't talk for the same reason that most horses outside of this trope don't talk.
* That Mitchell and Webb Look includes "behind the scene" sketches of the two main actors talking to each other in wardrobe, in makeup, in a planning session, filming another sketch, etc.
* That Mitchell and Webb Look interest in going out with this unpleasant woman, and her responsiveness to his abrasive come-ons indicate that she has some real self-confidence issues and should probably seek help with her self-loathing, but Cyrano convinces him to go on anyway, since at least he can sleep with her tonight. Eventually the man refuses to continue, but Cyrano keeps shouting out the advice anyway and actually jams a small packet of cocaine into his hands, which the girl mistake for his continued efforts and she drags him inside.
* That Mitchell and Webb Look international and televised like the real Olympics.
* That Mitchell and Webb Look in the "Community Support versus Police" sketch.
* That Mitchell and Webb Look involved the new techniques of hitting patients with sledgehammers and frying pans.
* That Mitchell and Webb Look involved the police trying to find the "Identity Killer". He, among other things, put t-shirts with a photograph of himself on his victims, left his driver's license and passport on the scene, and hung out at the police station while detectives debated the case.
* That Mitchell and Webb Look involves a filmmaker who doesn't appreciate this trope, and whose films are constantly full of irrelevant, everyday details which are at best a waste of time and often actively misleading for the audience. They have delicious names such as "Sometimes Fires Go Out" and "The Man Who Has A Cough And It's Just A Cough And He's Fine".
* That Mitchell and Webb Look involves two men who share an office, one of whom is a hostage negotiator.
* That Mitchell and Webb Look, is a parody of this in his prosecuting style: "Did you kill that woman?! Did you kill that woman?! Did you kill that woman?!", which is entirely ineffective until he pulls out a gun and shoots it above the witness' head, at which point he agrees "Yes! Yes whatever you say!"
* That Mitchell and Webb Look (it doesn't go as far as a divorce — the man makes a heartfelt apology for leaving the fridge door open, and they make up. Then they joke about what a scamp he is for not using protection while having his affair).
* That Mitchell and Webb Look It's hinted that this is not the worst part of the "Event".
* That Mitchell and Webb Look, like many sketch shows, have done a couples of these. Notably cressps;
* That Mitchell and Webb Look?") making the final of the Ashes against a cheating German team (for those who don't know, The Ashes is a series of five matches between England and Australia. There is no 'final', it's just a best-of-five scenario).
* That Mitchell and Webb Look. Mitchell portrayed a series of incredibly haughty service people treating Blair-era Britons with disgusted contempt for failing to meet his antiquated, impossibly high standards. It started with a waiter and continued on to a vicar and a tailor.
* That Mitchell and Webb Look movie he's ever seen, that the Allies are in the position of 'underdogs', and he's never actually seen a story where the good guys

start off strong, have a few setbacks, and then go on to win anyway:
* That Mitchell and Webb Look named Professor Death has created a death ray. However, it's actually harmless and just named after him. At the first mention of weaponizing any of his inventions he begins to destroy them with a wrench.
* That Mitchell and Webb Look parody facing off against a Le Chiffre parody, both being fed lines and info by agents... who turned out to be the exact same guys in a van.
* That Mitchell and Webb Look. Prizes include 'fuel' and a traffic cone, named as 'we don't know, but they're everywhere'. Strangely, it is mentioned twice that "the Event" happened only about two and a half years prior. Of course it's also mentioned that many people were blinded by the event, everyone takes regular medications, and sex is now very difficult because of all the vomiting. The Event messed people up in a lot of different ways.
* That Mitchell and Webb Look, Robert Webb plays a heroin addict that gets his favorite thing in the whole world for Christmas from everyone except his grandmother, who got him cocaine. His mother quietly offers to take it back and exchange it for more heroin.
* That Mitchell and Webb Look, Rob refers to the original scandal as "Watergategate" on the grounds that, otherwise, what would you call a scandal about water?
* That Mitchell and Webb Look sketch about a 'wacky guy' who makes a bet that he can make a cup of tea for everyone in Belgium.
* That Mitchell and Webb Look sketch features a pair of self-employed work-from-home types who meet at a party and, while their wives are getting the drinks, admit to each other that they've yet to fully overcome the "have a lot of covert wanks while my wife is out the house at work" issue.
* That Mitchell and Webb Look sketch had a brilliant example of this, parodying the trend of news reporters asking the public for their opinions on the news by having them do this when reporting on an unstoppable alien invasion. Though they are eventually obliterated, it's not before they discuss possible results, comment on the progress of the destruction, and open viewer mail.
* That Mitchell and Webb Look sketch set in the research department of haircare product makers Laboratoire Garnier, Monsieur Garnier congratulates one lab technician on the invention of the word ‘Nutrisse’ - "Which sounds like ‘nutrition’ but doesn’t guarantee it."
* That Mitchell and Webb Look spoofs Narnia, where a couple are thinking about buying a new cupboard and the salesman says it leads to Narnia. They ask to "try it out" and when they reappear they're king and queen of Narnia and five years have passed. He's still not sure about buying the cupboard, though.
* That Mitchell and Webb Look subverts this magnificently; a man is showing holiday snaps to his friend, and it seems that an unpleasant shot, which we have to take their words for, is an anomaly. However, it turns out that the man has delibrately taken pornographic pictures to try to get his mate into it.
* That Mitchell and Webb Look suggests that even the hosts cannot determine Numberwang without the help of Colosson, a supercomputer which has extreme views as to what should be done to things that aren't Numberwang.
* That Mitchell and Webb Look's wife Abigail Burdess played his partner or wife in one sketch on the show (along with many other characters) while their baby was played by the pair's real daughter.
* That Mitchell and Webb Look that the man in question met with an accident.
* That Mitchell and Webb Look "the BMX Bandit", who struggles to look relevant next to his nigh-omnipotent partner.
* That Mitchell and Webb Look. The BMX hero keeps suggesting clever ways to fight the villains with his BMX bike, but the other hero keeps pointing out that simply summoning an army of angels would solve all their problems.
* That Mitchell and Webb Look - the hapless Hennimore has to look after two different groups, the Murder In The Dark (MITD) club, and a wine-tasting day for a charity for nervous incontinents (Nervous Incontinents Tasting Day - NITD), while simultaneously having to deal with a printing press that keeps switching Ns for Ms.

What a mightnare.
* That Mitchell and Webb Look The mysterious beings known only as "Them" have electronically lowered voices, as demonstrated with the only one to speak played by the normally much higher pitched Mark Evans. It helps sell just how terrifying They are.
* That Mitchell and Webb Look. The Poirot expy knows that he has found the killer when a mousy, frumpy woman he has accused starts doing 'the evil voice', using a cigarette holder, wearing sexy lipstick and showing more cleavage even though she is ostensibly still wearing the same dress.
* That Mitchell and Webb Look. This culminates in his taking a hammer to the "Doom Melon." Since the Doom Melon then immediately goes squish, he sheepishly admits it still needs some work.
* That Mitchell and Webb Look." This was years before the cover-up scandal exploded.
* That Mitchell and Webb Look to the inevitable chaos that the boss comes back to.
* That Mitchell and Webb Look to the point that the audience doesn't even need to see it is a big part of the joke.
* That Mitchell and Webb Look used a version of this; an estate agent pesters a woman who works with torture victims for the worst torture story she's ever heard. There's a cut-off, and the agent comes out absolutely terrified, barely standing and appalled at the callousness of life.
* That Mitchell and Webb Look Utilized in an awkward meeting between a man, his ex, and his ex's new boyfriend. Except...
* That Mitchell and Webb Look when the detective manipulates a woman into doing "the evil voice" and eventually an entire Motive Rant that ends in her suicide. He says that it's better this way, as he didn't have any other evidence and not all courts accept "the evil voice". He also accidentally provokes someone else into giving one, identical in tone to the first, except about not flushing the toilet instead of murder.
* That Mitchell and Webb Look where a group of people are holed up in a nuclear bunker playing a game show and broadcasting in the vain hope somebody is actually watching. It all focuses around "The Event"; the only interesting thing any of the characters can think about but are sworn not to talk about for various reasons. The most probable event would be a nuclear war.
* That Mitchell and Webb Look, where (in a ridiculously simplified parody of medical programmes) a doctor pulls off a plaster and says 'That Never Gets Any Easier'.
* That Mitchell and Webb Look, where Stone Age people are trying to reconstruct a murder in which someone was hit with a rock. The reconstruction involves hitting one of the "police" with a rock. This kills them, prompting one of the others to say "good reconstruction".
* That Mitchell And Webb Look, where two lazy writers try to make a heartwarming British underdog in sports film, and find that Microsoft Word comes with a special program for anyone wishing to do so. It tells them their first idea, about tennis, has already been done using the very name they wanted to use. So they just make up some crap about cricket instead.I
* That Mitchell and Webb Look, whereupon the detective remarks, "It is better this way. Some courts, they do not accept the Evil Voice as evidence."
* That Mitchell and Webb Look which features a sketch about two lazy script writers who do not research the films and TV shows they write. One of their productions is a parody of "Shark" about a defense attorney becoming a prosecutor. When the character is asked why he used to defend known rapists, he responds, "I don't know, I guess I just liked rapists." Then he laughs and says that that's not the real reason.
* That Mitchell and Webb Look; which makes a song out of "a guinea-pig realizing it's about to be put down", "a boy begging not to be caned", "a horse being kicked in the testicles", "a middle class family separated in a cave system", and a prisoner saying the actual words "Anything Can Be Music".
* That Mitchell and Webb Look who go on a quest to 'win the Ashes' and turn around

the fortunes of their town. The sketch is deliberately entirely inaccurate in its depiction of the sport, such as a coach who 'trained the Manchester United team when they won the European Cricket Cup'.
* That Mitchell and Webb Look, whose goal is to make sure that everyone is ever so slightly drunk because drinking actually does make you better at stuff instead of just over confident like most people believe.
* That Mitchell and Webb Look with Mister DeWinter constantly brooding on what his second wife is going to be like, much to Rebecca distress and confusion.
* That Mitchell and Webb Look with two TV writers who outright state that they can't be bothered to do any of the research that their work needs, whether it's a medical drama, courtroom drama, or science fiction.
* That Mitchell and Webb Sound And even the staff are making sure everyone knows about their crippling phobia of beer...
* That Mitchell and Webb Sound, a radio programme. In multiple segments, Webb's character insults a woman's dress sense, weight or intelligence, eventually turning into a full-blown Breaking Speech. When the woman has been reduced to a wreck, Webb asks for a date, to cheer the woman up.
* That Mitchell and Webb Sound be "don't tell a lie", it's "don't leave as the sole guardian of a flock of sheep someone you've decided to ignore", when the sheep's owner, the boy's nephew, is taken to court.
* That Mitchell And Webb Sound, both Mitchell and Webb have their moments:
* That Mitchell and Webb Sound has a biscuit insurance salesman. When he actually manages to make a sale, he quickly rattles off:
* That Mitchell and Webb Sound has a woman and her husband half-heartedly arguing about his having an affair. Turns out she's really just itching to pick a fight because she hasn't got over the far worse trauma caused by him leaving the fridge door open a week earlier. She had to throw out almost a whole quiche!
* That Mitchell and Webb Sound has Detective Tortoise, whose quirk is that he's a tortoise, a fact he makes sure to remind the witness of constantly. Partway through it's revealed that this is not true. His real quirk is apparently that he's a human being who believes, and has somehow convinced his colleagues, that he's actually a tortoise.
* That Mitchell and Webb Sound: One sketch has a man crushed by a falling piano, who then learns he agreed (while on a drunk stag-do) to leave his body to evil, and the man's come to collect.
* That Mitchell and Webb Sound: One sketch has the jerkass employees of Brown's Orthapaedic Supplies sending the work experience kid off on one of these... through the Stargate they've got in the supply cupboard. Their boss says that while it is mildly funny, no-one's seen or heard from the kid in three days. We never do learn what happened to him.
* That Mitchell and Webb Sound - Room 102 (oh no, don't exploit my crippling fear of beer and intimacy!)
* That Mitchell and Webb Sound strictly by the book, and spends more of his time reporting other officers for minor uniform infractions and filling in meaningless HR paperwork about how effective his meetings have been than investigating the serial killings he's been assigned to solve.
* That Mitchell and Webb Sound: The Ministry of Things Which Are Apparently True, who spread rumours about things which are apparently true, until you think about them for more than five seconds. Budget cutbacks mean they've had to downgrade the quality of their lies, and have been merged with the Department of Things Which Are Suddenly Everywhere.
* That Mitchell and Webb Sound there was one that SHAVED YOU CLOSER STILL.
* That Mitchell and Webb Sound: The wedding planner called up before the Little Old Lady Job Justification Hearing, after realizing that essentially her job is in fact redundant.
* That Mitchell and Webb Sound What sounds like a typical advert for a brand of bread or butter eventually turns out to be an advert for... petrochemicals, complete with a voice cutting in to proclaim "BUY MORE PETROCHEMICALS!"
* That model, Zelma Davis, was actually a vocalist herself, and sang on many of

the tracks off C+C's album,
* that moment. The Nyx find navigating this language as easy as breathing, but other species find it literally impossible to understand it. Even when they speak other languages, they have a strange way to use tenses, often using the future perfect tense at all times, that makes them difficult to understand.
* That most dreaded and contagious of schoolyard infections: Cooties!
* that much better. (It should be noted that heavyweight has a much, MUCH wider range of allowed weights than any other weight class.)
* that murder King Oenomaus and marry his daughter Hippodameia to seize his kingdom. Granted, Myrtilus tried to rape Hippodameia, but Pelops still reneged on his promise to give Myrtilus half the kingdom.
* "THAT MUTHAFUCKA'S DEAD!!" followed by a thunderous mix of cheers and ovation pretty much sums it up.
* That Mysterious Thing: A character mentions something while describing it in a way that we don't know exactly what the thing they're talking about is. Even the person describing it may not know.
* That Mysterious Thing: Characters refer to something in ambiguous terms so the audience won't know what it is.
* That mysterious woman (who set up Cameron's twin brother for manslaughter) calls him and Kay to taunt them on "the game is just beginning" and they have no idea where to look for her.
* that). Naturally, this all extended to space travel wherever applicable.
* that need her training due to some unspecified future event. Those to whom she offers her assistance tend to die horrible deaths — or worse.
* that Nobel) invented dynamite and owned huge weapons factories. He created the Nobel Prizes after a scathing obituary was written about him being a "merchant of death" (after a mix-up where his brother died and that paper thought it was Alfred). He willed the bulk of his estate to awarding the prizes so he wouldn't be remembered that way.
* That non-operating double chairlift at Loveland that runs between Loveland Basin and Loveland Valley, crossing over US Route 6, is Chair 5, which was decommissioned around 2003 but hasn't been removed.
* That Nostalgia Show: Our world, as you remember it, 20-50 years ago.
* that numerous—there's one on his head and three on his flank. The problem probably is that he's so low-to-the-ground (as crocodiles tend to be) that the shots have been glancing. A standard automatic rifle would probably be enough to kill him if you could only hit him properly in the flank.
* That Obscure Object of Desire as the same woman is turned into two — one the virgin, the other the whore.
* That Obscure Object of Desire. Hell, it took two actresses to carry all this vampishness.
* That Old Feeling and he was married to an actress played by Bette Midler. His victims are always actresses.
* That Old Feeling, Bette Midler plays a movie star who is frequently chased by a certain paparazzo.
* That Old-Time Prescription: Primitive healers using old-fashioned medicine.
* that Omega business", the Doctor is known only as a disgraced exile apparently linked to a despised 'dirty tricks' agency.
* That One Achievement: A video game achievement or trophy that frustrates the player because it's really tricky to unlock.
* that one) also revealing herself as biologically male. Seya is left rather confused by it all but they eventually become friends.
* That one, although butchered, meets all the technical requirements of a real joke, because it still uses the wrong meaning of the word 'sticky', i.e., like a stick. The problem is that the setup is screwed up, as that sort of joke is supposed to make you think of an 'offensive' answer and then swap out a different one, like the classic joke 'What's long and hard and full of seamen?' 'A submarine.' Without that setup, just saying 'brown and sticky', it isn't very funny at all. (And with the setup, those sort of jokes stop being funny about the time

kids start telling actual dirty jokes.)
* That One Attack: A boss fight has one difficult-to-dodge attack that instantly kills the player.
* That One Boss, as well as the dev team's habit of changing the fight if someone beats him, has spawned numerous strange theories about how to bring him down.
* That One Boss has Nihil, which shuts down Wrath. As long as you got her back (not that it's easy, mind you...), beating him is a cakewalk.
* That One Boss (same with the Spider Mastermind, to a lesser extent).
* That One Boss), they are more than capable of fighting off the other monsters that attack the ship.
* that one game in Chuck E. Cheese's that doesn't work anymore. Somehow Anakin plays straight into his hands at every step, despite Palpatine's "manipulations" consisting of genius philosophy like "good is a point of view". Anakin apparently went through Jedi training completely without absorbing a morsel of knowledge, as he must consult Yoda as an adult Jedi Knight about dealing with his fear of loss, which is evidently a key element of the training he supposedly completed. Anakin sees Palpatine as a good friend and mentor despite his constant obvious attempts to turn him against the Jedi Order, convince him to go against his moral convictions and kill defenseless enemies, and leave his old master Obi-Wan behind to die. Then, Palpatine makes himself too easily indispensable to Anakin by telling him A STORY about a Sith who could keep others from dying, ensuring that Anakin will always stubbornly save his life, instead of asking for proof he can do what he says (which he can't).
* that one) had the stones to publicly admit to this in one of the most celebrated autobiographies of all time. Bonus points for deliberately misbehaving so his teacher would spank him.
* That one is about an inexperienced man attempting the 69 position with a partner who is suffering from flatulence.
* that one) is a master at the slasher smile from his numerous villain and exploitation film roles throughout his career.
* That One Level: A video game level that causes frustration because it's insanely hard to beat.
* That One Level campaign modes would have the floor act like this. Even worse when it's just you skidding all over, whereas the opponent is as solid as a rock.
* that one) made a Facebook post in which opposed abortion, calling it wrong even if "the child's host (some refer to them as mothers) wants to kill it". This caused outrage for apparently dehumanizing pregnant women as mere "hosts" rather than human beings in their own right. His actual intention was to sarcastically use the same language that a few pro-choicers have used, whereby an embryo/fetus should be considered a parasite and the mother the host. But this line of pro-choice argument is sufficiently obscure, and Martin's wording sufficiently awkward (the tone switches mid-sentence from "what I really believe" to "what the other side believes"), that it came across differently.
* That one makes a bit of sense since he's dressed up as someone who probably knew those things, so the knowledge was part of the costume.
* That one of them has been tricked and is no longer in control of her host, Zola's, body. Zola plans to use this weakness to convince the other Others that she is one of them.
* that one). One of those dreams is so trivial, just to blow a whole planet apart with a demolition cannon.
* That One Player causing friendly fire casualties because they were that worked up and paranoid after Dslyecxi had spent the prior 10 minutes or so picking them off one or two at a time.
* That one references a real joke (the punchline usually has 'witches' instead), and it's dirty. You can see it on
* That one's a relatively minor mistake because Article 134 (ie. the "General Article") is often used in similar "catch-all" situations for enlisted personnel. Though the charge is usually phrased along the lines of "Bringing discredit to the service" or "Conduct prejudicial to good order and discipline".

* That one's especially egregious if you know that much of Manhattan's subway system would flood within a matter of hours if nobody was there to operate its pumping stations.
* that one). She was a kitsune and needed human pituitary glands for herself and her young son to survive. For the most part, she got them from people who were already dead... but then her son got sick. Even then, the only person we actually see her kill is a drug dealer.
* That one's old enough it's been used in greetings cards. There were these two racehorses in a field, discussing the fact that they keep losing. A dog stops by to give them some advice and, well, you know the rest.
* that one) tells the story of how a former college classmate challenged him to gain access to his employer's server, having convinced them to stump up for some new and very flashy security software. (Whether he cleared this OPFOR exercise with his employers is not mentioned.) Meyers then proceeded to drive over to his friend's workplace. Wearing a boiler suit and an old photo ID badge on his lapel and pushing a parcel trolley, he talked his way in without the slightest difficulty and walked out with the server!
* that one), where he moves into a house haunted by, for some reason, a space alien.
* That opportunity comes later that season, though Eric really had nothing to do with it, other than helping bust Laurie for living with a guy. From that point on, Red realizes that Laurie isn't exactly as good of a person as she appears to be, but doesn't soften up on Eric at all.
* That, or it's short for "smegma" (look it up if you really want to know). The show's creators say they'd never heard of smegma, but thought it worked perfectly for the long form of "smeg", both in meaning and in name.
* that, other elements of the disintegrating Democratic-Republican Party formed the Whig Party in 1833 to oppose Jackson. 15 years later, the Whigs were split over the issue of slavery which caused some of the anti-slavery Whigs to start their own Free Soil Party. Then in 1854, with both of those parties failing, former Free Soilers and northern Whigs got together to have another go at starting their own party: the modern Republican Party.
* That other new NERF revolver, the Spectre REV-5, is a 5-shooter with a slimmer body and an improved cylinder-advancing mechanism that greatly improves reliability, accuracy and power. On top of that,
* That other religion you're thinking of that won't be mentioned here.
* That Other Wiki). Accusations in hockey include the Pittsburgh Penguins in 1983-84 (to secure the first pick over the New Jersey Devils and get Mario Lemieux) and the Ottawa Senators in 1992-93 (for Alexandre Daigle).
* That Other Wiki, and his sons Carl Philip Emmanuel and Johann Christian. The Harvard Dictionary of Music has six different Bachs listed and considering the whole family was full of musicians and composers, there may be more, but it depends on what the definition of "great" is. Heavy metal fans might consider Sebastian Bach to be a great composer.
* That Other Wiki and other MediaWiki-based wikis generally format pages so only one space is displayed even if more than one is typed into the code for the page.
* That Other Wiki, G.W. himself surveyed the area, and the town was incorporated before his death. Also, it's the oldest town of Washington in the USA.
* That Other Wiki has confirmed that he has signed a multi-year contract with the WWE. Ladies and Gentlemen, it's official: ''THE ROCK HAS COME BACK! HOME!'
* That Other Wiki on whatever was typed in to it and fetch back the info. In other words, the application made you pay an unrelated party money every time you wanted to search Wikipedia.
* That Other Wiki, the 2015 arrests centre on the use of bribery, fraud and money laundering to corrupt the issuing of media and marketing rights for FIFA games in the Americas, estimated at $150 million, including at least $110 million in bribes related to the Copa América Centenario to be hosted in 2016 in the United States.
* That Other Wiki with a hundredth name only known by Him. The name "Allah" itself

is merely the Arabic word for "God"; Arabic-speaking Christians and Jews also refer to their deity as "Allah".
* That our cosmos is one of an unknown number of universes which emerge from an eternal quantum vacuum independently of each other.
* that over time, since Leonard is hopelessly insecure about his flaws and gets jealous when Penny is around better-looking guys, while Penny feels insecure about Leonard's intelligence and passion, fearing that she brings nothing to the table in their relationship besides her good looks.
* That owes at least as much to aggressive use of Photoshop as to the makeup.
* that particular clip is actually spliced together from two different scenes in the film. And that song isn't the same one used in the original film—the original is even cheesier.
* That particular episode ("A.T. the Abusive Terrestrial") is itself a parody of these... and
* that particular translation hundreds of times; there will be more or less doom depending on the translator. (And in any case, the true Qur'an is in Arabic. Any translation can only be an interpretation of it.)
* That particular trick required the coordination only a Jedi Master (read: C'baoth) could provide; the impeccable split-second timing necessary to pull it off could not have been achieved otherwise. Also, once the New Republic finally got some data from the battle, the visual data showed a significant gap between the shield and the laser blasts "reappearing". The general delivering the briefing speculated that the cloaked ships were probably light cruisers, which would have naturally had capital-ship turbolasers like on Star Destroyers, albeit fewer of them. Thrawn also carefully chose his target planets for this trick, to make sure they'd surrender quickly enough that nobody would have time to make a closer examination of the sensor data.
* That part of Wing Fortress which requires precision jumps can be skipped with Super Sonic by jumping to the right side of the ship after the part with the three floating ring boxes.
* That passerby happened to be then-PGA Tour pro Tom Kite, who also doesn't like it when people (specifically Homer) steal his clubs and shoes.
* that pedestal dashed from a great height. Or, less commonly, you just won't get to meet them.
* that... "Pepsi-Cola hits the spot/Twelve full ounces, that's a lot!"
* that person may well have been acting alone instead of on his orders.
* that person story: A German man complains to an American tourist in German, finds out the tourist speaks German, and then casually adds that to his list of complaints.
* ThatPersonYouMightKnow. But the story necessitated that they had to die.
* that photographer who takes all of Spider-Man's pictures to the bar as a ringer to win the pot.
* That phrase, previously uttered a couple of times — in less dramatic circumstances — by a vampire (and thus explicitly evil) version of Willow from an alternate timeline, is a signal of how far "our" Willow has gone to the Dark Side.
* That piercing howl-bark you can hear three blocks away? Probably a beagle. There's a reason they were bred for hunting.
* that planet wasn't our Earth, but a quite different planet of the same name. The Colonials and their Cylon allies finally find an unnamed planet that is, according to them, filled with more life than all the Twelve Colonies put together, and inexplicably also houses primitive Homo sapiens.
* That playoff win had Cowboy fans licking their chops at thoughts of a Super Bowl the next year, since Cowboys Stadium was scheduled to host the event. Instead, they got the ultimate humiliation: not only did the Cowboys fail to make the playoffs altogether, but in October, while they saw a head coach fired midseason for the first time in franchise history, the Texas Rangers - long ridiculed by Cowboy fans for their losing ways - went to the World Series for the first time ever.
* That plotline is full of this trope. Red Mage eventually admits he cannot defeat

his trial, thereby proving his humility and defeating his trial, prompting him to immediately boast about how brilliant he is to have worked out how to do that. Meanwhile Fighter's trial is to learn to solve problems with his brain as well as his swords, which he does by following his brain's advice and slicing his inner demon into little pieces.
* That, plus everything was taken apart, tested and refitted or replaced during the turnaround between missions. It's why the shuttle cost more than intended.
* that point, Henry realized she couldn't give him a son, either, and had already begun courting Jane Seymour—who, as the saying goes, 'had the good fortune to bear a son and the good sense to die immediately afterward.'
* that point in the strip's history; he's seen opening doors plenty of times later on), but....
* That Poor Car: Some big accident happens offscreen, setting off a car alarm, or several car alarms.
* That Poor Cat: A cat yowling is heard from offscreen whenever destruction happens.
* That Poor Cat: Some big accident happens offscreen, and based on the yowl, a cat was involved somehow.
* That Poor Plant: A nasty substance is poured into a plant pot, killing its occupant.
* That Poor Plant: A plant dies after being fed disgusting food or drink.
* That Poor Plant: A plant withers and dies after having a toxic substance poured into it.
* That Poor Plant: A plant withers and dies after someone pours a toxic substance into it.
* That Poor Plant: A plant withers and shrivels after a toxic substance is poured into it.
* that powerful), but before she is reset she is able to briefly reverse the link and send her own energies down it, forcing every single immortal to manifest on the physical plane and cast a massively powerful aberration-destroying spell. Better than 99% of the planet's aberrations are wiped from the world in a single blast.
* that pretty damned quick by revealing their relationship to one another.
* that Princess Diana) as the protectee. She declined after she found out she would have to kiss Kevin.
* That probably was not done on purpose in this case, but there's a valid reason to avoid giving a fictitious player a number used by a real one. See also
* That Puppet Game Show is Dougie Colon, who insists on his surname being pronounced "Cologne". Ian the Armadillo always pronounces it "Colon", and is convinced that Dougie finds this endearing.
* That Puppet Game Show. Jake eventually explains that he simply made the mistake of giving Eddie chocolate, and he went mad for a bit.
* that reason they are the most advanced race in the galaxy is due to the Protheans having nurtured their early civilisation, manipulated their genetics to bestow "natural" biotic abilities, as well as leaving an intact Prothean Beacon to aid in their technological development. The Protheans intended them to become the dominant power in the next Cycle and have enough of a technological head-start to defeat the Reapers. However, it failed because the Asari became technologically stagnant, as they relied on data-mining the Beacon to keep themselves ahead, allowing them to lord their superiority over the other races. When the next Cycle came, the Asari retreated to their homeworld and buried their heads in the sand, and quickly got curbstomped by the Reapers.
* that reflects nothing but a monstrous face with its tongue sticking out.
* That Reminds Me of a Song: When a character suddenly starts singing a song that has no plot relevance.
* That Rick gets to use, in any case. The infamous "Biggy Man" boss from the original game has two chainsaw blades in place of his hands.
* that ridiculous. It turns out they used to explode, until the modern flush toilet's air trap came along.
* that Ritsuko has used Asuka to test the Emerald Tablet, a dangerous sentient

computer program:
* that rival even Space Marines, in addition to huge guns bolted to their arms
* that River and Amy isn't a coincidence; "River Song" is a mistranslation of "Melody Pond".
* that roomy: most of the Shuttle's space (hahaha) was given over to cargo; the actual crew compartment was, in effect, a very large capsule, one which was very quickly filled to capacity (seven), substantially reducing the roominess (although still much-improved over Apollo and Gemini).
* That Russian Squat Dance: The dance where characters squat down with their arms folded and kick their legs.
* "That's a Baby Show!" opens with D.W.'s favourite TV character, Mary Moo Cow, performing in Arthur's bedroom. Arthur interrupts the performance and orders the music to stop — at which point we see that what we thought was background music was actually being played live by three musicians.
* That's a big part of the plot in João Guimarães Rosa's
* That's a bit generous. He remains to most historians the most likely suspect, but there's nothing totally conclusive; Henry VII is a distant third as the most likely (#2 is Buckingham, to most people).
* ... that's a bit long for a non-Earth-moving kiss. About 20 and a half seconds, for anyone who cares.
* That's a bunch of baloney. Everyone knows that leprechauns are extinct!
* That's a carry over and logical extension of things from Etna's original series, Disgaea. Characters in those games love to lampshade gameplay mechanics and poke fun at expected tropes (Like the ability to save before a boss fight). They also discuss their own levels and character titles so it's hard to tell at times if it's just them breaking the fourth wall or this is normal topics of conversation for people in their situations (Etna's
* That's actually pretty in-character with Mao. When he gets focused on something, he sometimes misses painfully obvious things that someone as smart as he is should notice. Like the fact Beryl wears a perfectly liftable skirt. Or like the fact that stealing a Hero's title forces him to act heroic.
* That's actually pretty much true. In a mostly unknown 'making of' documentary for the series, they talk about the awesome Ukrainian stunt men who are cheap, plentiful and absolutely insane. Given that the core cast is actually pretty small (6 riflemen, 2 wives, Wellington, Hogan plus a handful of speaking villains du jour) and that any part of the European countryside (where all the battles are fought) looks so similar it makes no odds, it makes a LOT more sense to move the production to the stuntmen, rather than transporting and accommodating 200+ psychopathic men and horses to wherever they were needed.
* That's actually the main reason behind M-Day. The people who did it felt that there were getting to be too many super-powered people in the Marvel Universe.
* that's a damn shame, he had nice tits/And that's the last I ever saw of Kim/You wanna know why? Cause she's a he and her's a him." Needless to say, Markie didn't win many GLAAD awards for that one.
* that Safira was fully aware of Robin Wood sleeping around with younger Slayers despite dating Faith and never mentioned it because she's from a part of Africa where a girl is considered an adult once she gets her first period and poly relationships are fairly common.
* That's a good trick!" This makes more sense if you've read the book, in which the escape from Naboo is completed by spinning the ship, which disrupts the "pulsar tracking" the Trade Federation uses for its weapons.
* That's a grappling hook pistol without the pistol. What doesn't make sense about it is that it can steal items from enemies. Necklaces they're wearing or carrying in their pockets, feathers, etc.
* That said, a majority of individual Imperial traitors serving Chaos are also anti alien.
* That said, an unknown singer was brought in to do Barrymore's singing on her solo "I Live in Two Worlds" in the 1986
* That said, any time a flashback shows Nicole as a child, she's always wearing a

red/pink bow, likely to obscure how she
* That said, a properly-used phalanx (translation: with cover on the flanks and skirmishers to fight off enemy projectile-armed troops)
* That said, a third single – "Holiday Road" – is well known, despite its low charting position (No. 82 on the Hot 100); it can be heard during the opening of the classic comedy film
* That said, certain scenarios allowed them to get more technical; in "
* That said, digging deeper into the lore quickly reveals a number of non-compliant features, drawing heavily from the
* That said, distances in the battles are measured in tens to hundreds of kilometers. The Mothership itself is something like four to six kilometers on its longest side, for goodness' sake. So this might actually be an aversion - visual range is just a freaking long distance.
* That said, even EarthForce is moving away from projectile weapons, as while they're powerful they carry too little ammo and weigh more, and the only reason they haven't yet is that they're still figuring out how. The
* That said, even in the Second Age, there was a strong friendship between the Elves of Eregion and the Dwarves of Khazad-dûm; the gate between them allowing entrance to the Dwarven kingdom would open to the word "friend" spoken in
* That said, even the largest spacecraft in the game have various 'left' and 'right' to-hit and armor locations and firing arcs, but no 'top' or 'bottom' ones as such...even orbital bombardment is done with the attacking vessel's
* That said, expanded universe materials make the example a different case of this:
* That said, fans still have reason to be annoyed, because he continues to tease the possibility in the comics, and
* That said, full-sized Zentraedi seem to be fairly rare in colony fleets outside of the Macross Frontier fleet, as the majority of "cultured" Zentraedi seem to prefer shrinking themselves to human-size. The
* That said, Ginko is liable to recycle a defence once in a while... But only if Diabolik has no idea of what Ginko did to foil him. As that happened only with a single gold bricks escort scheme (namely leave the armoured truck empty and hide the gold in the escort motorbikes), that doesn't happen often.
* That said, he also invokes the trope at one point—he acquires a pair of
* That said, he has repeatedly shown his disgust towards certain people in the comic book industry that focus so much on female sex appeal, they might as just start making porn.
* That said, he turns the last stage into a joke, but chances are you'll have already beaten and S Ranked it with your own skill before even knowing that there was a Red Ring reward.
* That said, if there are such a thing as hipsters, then the Arishok of
* That said, if they're investigating a myth where there's even the slightest chance of an explosion, they will go out of their way to make sure it happens one way or another. A semi accurate description of the show's practices is,
* That said, in the US if you request a lawyer they cannot question you again until you speak to one, and you generally have the right to call your lawyer (or people who might reasonably know how to contact your lawyer for you).
* That said, it could be argued that Gaz has another arch enemy in the form of Iggins, though he only shows up once.
* That said it slides more towards the idealistic side of the scale. The protagonists win as much if not more so than they lose and they are all likable and heroic. The fact that is takes place in a modern setting means
* That said, it's made pretty clear later on that while Megatron allows his subordinates a lot of freedom (e.g. Skyquake ruled a system he'd conquered as his own mini-empire), when he summons
* That said, it's not always rolled with; it heavily depends on the setting being used as a base and the group in question as well as the sourcebook in question. The
* That said, most don't. Hey, Khorne doesn't care whose blood is spilt, only that
* That said, Mr. Burns as well. It's very odd to see such a greedy man who is so

consumed with desire for money to put all that aside in favor of wanting a nostalgic but financially worthless teddy bear from his youth.
* That said, much of the humor surrounding Konoka and Setsuna's relationship comes less from the mere fact that they are
* That said, neither film was made on a shoe-string budget, nor involves no special effects — but especially in the first one, this arguably adds to the mystique better than flashier scenes would, akin to the lack of actual shark in
* That said, Norwegian dialects use to differ between the "earth apple" (the Potato) and the "sweet apple" (the regular apple). This lexical use came about years before the sweet potato arrived in Norway.
* That said, oil is always black in fiction. In real life, while crude oil is black and used filthy oil from an engine tends to be a reddish almost coffee-like color, fresh oil has a color not unlike honey or apple juice.
* That said, one gag has a troll joining a dwarf gang when dwarfs and trolls
* That said, only a complete fool or a masochist would play this game with strangers. Imagine a game that is literally
* That said, openly involving the derided and preyed upon mortals in their affairs is still taboo, since its indisputably
* That said, people could be ostracized for any reason; the procedure for ostracism was to ask the
* That said, Reimu is later shown to suffer the beginnings of depression and PTSD, at least partly due to the isolation she'd imposed upon herself. Yukari, picking on this, sends Suika, who takes her on a Journey to the Center of the Mind
* That said, some cases of celiac disease are extreme enough to be triggered by even trace amounts of gluten from cross-contamination, so "gluten-free" can be a signal that a food was produced using celiac-safe procedures. Of course, this can cause dangerous confusion when something marketed as "gluten-free" to ride the health craze
* That said, some of the Vampire Counts have enough redeeming qualities to avoid this. For example, Vlad von Carstein's quest to take over the Empire was driven by a (rather accurate) belief that it was too weak and beset by petty infighting to oppose Chaos and was reportedly rather fair as a ruler, and he deeply loved his wife Isabella and she loved him back - she even threw herself from the walls of Altdorf and committed suicide when she received news that he had been killed.
* That said, some people may actually implement parts of it, in the event something of that magnitude happens:
* that said spymaster is his father, that he apparently has a history with Dukat... And yet he seems to help out the protagonists quite often.
* That said, 'Stephanie' (Solla Stirða) was played by actual adult women in all the original Icelandic plays from before the TV show, and one of them was quite busty with no attempt to do anything about it, while Julianna definitely had grown between seasons and doesn't really look any bigger in out-of-character shots from the same era.
* That said, the Cobra is a frequently misunderstood maneuver; by itself, it's not very useful. However, slow-speed control, which the Cobra showcases, is a surprising but crucial element of air combat. In aerial gunfights and even with some early IR missiles, getting behind the enemy plane is the key; the plane in the lead is threatened and cannot threaten their tail in return. If the other plane is coming in faster, you may maneuver and let the enemy overshoot. If they're tailing you at about your speed, you may attempt to slow down and let the enemy overshoot. Or, you may attempt what's known as a hammerhead, where both you and your enemy engage in a climbing fight (usually rolling or spiraling up to stay out of the pursuer's guns) until one of you stalls and the other pounces. In all three of those tactics, if you can retain control at low speeds then you retain the advantage; and that's what the Cobra demonstrates. Even then, your enemy's rather upset wingmate may still come in to finish you off.
* That said, the development of Micromasters, Pretenders, Powermasters, and so forth could be considered a form of this; a new mechanical trait is invented (a smaller form that's more energy-efficient, a new type of transformation disguise,

symbiotic partnerships, etc), and those with the new trait quickly out-compete those without, removing them from the story, if not from living.
* That said, the episode also implied that the tide was turning against the Nazis, with German troops stretched thin, the Russians preparing to retake Moscow, and near the end of Part 2, US troops launching an offensive into Pennsylvania.
* That said, the Imperium's Villain Protagonist status is more evident in earlier editions of the game. As the game grew more popular and mainstream, since the Imperium was the de facto protagonist faction due to being the "Human Over-Faction", it got progressively
* That said, the Kzer-Za are perfectly willing to find a new homeworld for races who have lost theirs (e.g. Syreen). It's a matter of
* That said, the motivations of the soldiers in both the Covenant and its remnants vary widely; while some are true believers, many are simply coerced slaves or mercenaries
* That said, the outcome of the Gulf War could've been worse. During the war, some politicians wanted to go further by invading Iraq and disposing of Saddam Hussein. President George H. W. Bush rejected this option, arguing that it would lead to political destabilization and create a
* That said, there are a handful of prominent Marvel heroes whose stories are set outside of NYC, many of whom are comparatively recent additions. For example,
* That said, there are major side effects, including early-onset arthritis.
* That said, there aren't any lasting effects (such as brain damage) unless optional rules in the Martial Arts supplement are in play.
* That said, there are oddballs in many of the bosses that stand out. Manticore is only vulnerable to brute force, being immune to ailments and binds. The
* That said, there have been a few positive uses of Blood Magic. The 5th edition source book
* That said, there was one person who held the rank as well — John J Pershing, in WWI.
* That said, there was plenty of serious stuff early on — take "Sometimes You Hear The Bullet." The main difference is in the (dis)integration of the elements rather than the amount of either: in the early days comedy and tragedy often happened back-to-back in the same situation, whereas in later years episodes would often feature distinct "funny" and "serious" plotlines.
* That said these events often are quasi-canon to the other side of the cross over. Lightning is sent to Hydaelyn to train and in Lightning Returns she can find a Miqo'te's tradional outfit as well as weaponry branded with the seals of the Grand Companies. Notcis's cross over actually begins in his world where a Miqo'te woman, Y'jhimei, travels to Eos and accidentally brings along a group of Ixali who summon the XIV version of Garuda, forcing Noctis and Co. to stop her. At the end of the fight, the XV version of Garuda appears and finishes her off, and in the confusion the two of them disappear. This is where the other side begins and Noctis teams up with the Warrior of Light to defeat the rampaging XV Garuda, before returning home where the new Garuda joins him as one of his summons.
* That said, the show still subverts the Ace Custom, as the only unique thing about the performance of either the squadron-leader VF-1J model or the Commander Air Group model (VF-1S) is that they have more laser cannons mounted on the head than the base VF-1A model (and the VF-1S has additional avionics to allow Commander Focker [
* That said, the Spectre himself died in a manner that resembles this somewhat, being thrown in a barrel full of cement and tossed into a river.
* That said the Wayne Foundation is an inversion of this trope as the floor Superman and Zod were is shown to be empty in the first film but the second shows there were who still inside the building. So only the people on the lower floors thought to evacuate?
* That said, they immediately made a bold impression on the galactic heavyweights and gained an influential ally in the process too.
* That said, they were in their prime relatively speaking to ten thousand years later. The Great Crusade's goal was reunification following the 5000 year long Age

of Strife.
* That said, this may be due to the pilot, but no direct comparison is made between the Guren's abilities and any of it's MP derivatives. Also, the Prototype Radiation Arm used by the Guren Nishiki after it's original Radiation Arm is destroyed seems to be both weaker, and not as well built, but this is also difficult to compare.
* That said, this negativity wasn't true of all the celebrities in the movie; Robert Stack and
* That said, Troy exists to avert this trope. Sure, he might be a little insensitive sometimes, but he's probably the sweetest person on the show, and is
* That said, we have recently became aware of the Void Lords who created the Old Gods and are currently implied to be the ultimate force for evil in the universe/franchise. They do not, as far as we know, have any "Light Lords" or equavalent
* That said, while Human ship do have ill-advised command center placement, given the tech gap between then and the Covenant it doesn't really matter where they put the bridge.
* That said, while mothers have little to do with the decision-making process on Jerin's side, Ren still has to get permission from her Mother Eldest to marry Jerin, because she
* That said, while UNSC ground weapons can hold their own relatively well against their energy-based Covenant counterparts, Covenant ship-to-ship weapons are painfully superior to their UNSC counterparts, capable of
* That said, while you may be able to function to some extent without your glasses, actually
* That said, while you may be able to function to some extent without your glasses, actually finding the dropped glasses can be a real pain — your brain is constantly suggesting you put your glasses on to expedite the search. Glasses are thin, often dark-colored, and blend in with so many things. If they fall off your nightstand, they tend to fall in the narrow spot between the bed and the stand, making you fumble around for them in the dark (or dim light), while half awake. Many people who have very bad eyesight try to keep a spare or old pair in a drawer where they can be easily found to expedite finding their lost current pair of glasses.
* That said, you can invest in the "Targeted Attack" Technique to buy the penalty down. Additionally, trying to hit the Skull from behind is significantly easier.
* That's All, Folks!: A character lets the viewer know that it's the end.
* That's All, Folks! segments from season one had Ren tell Stimpy "You can blow yourself up, like a balloon!" to pass the time until the next episode.
* That's a long story." Bowling shoes are required because street shoes scuff up the lanes, and they were the only ones in the alley so it's not like he could have slipped through the cracks.
* That's also an (attempted) type seven according to the Chantry, since the mages were trying to usurp
* That's also how Sauron got defeated at the end of the Second Age when Isildur cut his ring-bearing finger.
* That's also how the Tevinter Imperium raised to prominence and how it fell: the most powerful mages became its ruling class, slaughtered everyone in Thedas who was strong/proud enough to stand up against them and enslaved the rest, remaining the sole masters of the continent for centuries. While the Blight weakened it, the coup de grâce came from Andraste, which, depending on the version, was either God's wife or a mage so freakingly powerful that it made the Tevinter Magisters look weak by comparison. Whatever the cause, an army of fanatical zealots and rebel slaves formed around her, and the Chantry founded in her name became the new dominant force in Thedas.
* That same alien also refers to technology grasped "aeons of your years ago".
* That same costume appeared in Kaorin's New Year's dream, which, in the anime, came before that Culture Festival. (In the manga, we didn't see her dream.) Whereas Sakaki, in the black bar below the part of the screen where she and Kaorin are

riding away on a horse, knocked down the delinquent versions of Yomi, Osaka, and Tomo, Chiyo was simply put into a penguin suit. One wonders if the show is trying to suggest an origin for that idea.
* that same engineer manages to pull it off. Though this version is at least slightly more plausible, as it's not humanoid, but rather something that looks like a cross between a frog and a chicken with the legs connected at the sides for better weight distribution. The robot is also primarily remote controlled, since, while it does have a cockpit inside, operating it manually is rendered nearly impossible due to severe motion sickness induced by its uneven gait.
* That same episode begins with Igignokt spray-painting graffiti on a school, which Err quickly points out is just a rock.
* That same episode had a boy transformed by a magic comic book into
* That same episode shows that Zecora, who can't even use magic since she isn't a unicorn, knows more about the subject than
* That same line is used in the 4Kids dub of One Piece during Luffy's second fight with Crocodile... by Crocodile, right before Luffy sends him flying into a smallish stone building and knocking it down.
* That same manual also had the picture for Drow showing a warrior lady, who is high born given her
* That same night, Hiori and Ruka first meet when Hiori climbs into their room through the window and ends up falling onto Ruka after they’re surprised to see each other.
* That same season, Master Vile (Rita and Rito's father) dropped by for several episodes. He routinely sought to prove that Zedd was inferior to him. Vile did achieve some major victories (most notably turning the Rangers into children), but he also suffered some big failures. He got so outraged by the Alien Rangers thwarting his ultimate plan that he rage quits and goes back home, much to Zedd's delight.
* That same year, Bugs starred in a minute and a half short where he sings
* that's a parody of "relatable" webcomics. Every comic ends with the exact same punchline of "oh no"
* That's a regular formula for Simpsons jokes, where everything seems fine or even just briefly peaceful, and then something worse sneaks up to get the character. Examples include the French waiter badly hurting himself, falling out of a building into a truckful of mousetraps, and groaning "At Least Zere Were No Beeg Ones"...only to be interrupted by the snap of a very big one. Similarly, Luke Perry is shot out of a cannon in "Krusty Gets Kancelled", goes through several walls, and lands in a pillow factory...which is promptly demolished.
* That's assuming the missiles hit, of course, depending on how lucky you are with the dice. However, two more missile types do exist: Medium Range Missiles and Clan-only Advanced Tactical Missiles. ATMs come in launcher sizes of three, six, nine and twelve missiles and have on-the-fly inversely variable yield and range loads, but MRMs are loaded in salvos of ten, twenty, thirty, or forty. Good luck hitting something with it, though—MRMs are naturally inaccurate.
* "That's a strange place for a horn..." so notes Dawn when checking out demon illustrations.
* That's a ubiquitous military joke that invariably pops up whenever soldiers and field rations exist together, regardless of country and even millennium. Just remember all
* That's bad, but this is worse. Listen to a Westwood One NFL radio broadcast, and you'll have the distinct inclination to shove spikes in your ears every time the announcers mention the "Heinz red zone". (For international readers: The "red zone" in American football is the part of the field between the opponent's 20-yard line and their end zone—when an offense reaches this point, scoring is imminent. Thus, it's a phrase that comes up about several dozen times in a standard football broadcast. In the U.S., Heinz is best known as a ketchup brand which puts "Heinz Red Zone" displays in many supermarkets during football season.)
* That's because he has done drag as part of his comedy routine in the past, and already had a little experience in that area as opposed to macho men Swayze and

Wesley Snipes.
* That's because he showed up as himself, i.e. the film actor Charles Chaplin, without the costume or the mustache (he never actually grew such a mustache, it was always a stick-on). Everybody knew who he was and had a nice laugh.
* That's because he was the fat man's accomplice, wearing one of his empathy fat suits.
* That's because his truck runs on Awesome, which is, as we all know, non-flammable.
* That's because Nyx isn't so much an entity as the entire concept of death. As My Life Is A Goddamn Mess
* That's because the authentic Parmesan is called Parmigiano-Reggiano. Knock off brands will still use "Parmesan."
* That's because the mass-to-weight ratio is a constant on Earth (or close enough: on average g = 9.81 m/s
* That's because there are no plotholes. Even the ones you think you see, even the ones you
* That's because they still had the leaky barrel of powder under Gonzo's arm.
* That's because what Monk saw was an elaborate con game — the bald man was being tricked into thinking he had seen a cop's murder, so that three con men could trick him into giving them some of his antique coins under the pretense that it was hush money.
* That scene is a reference to a scene in the SG-1 episode "Frozen", except the overused title in that one was "Doctor".
* That SciFi Guy: Online comedic critic of science fiction films and series.
* That's deliberate. A Senior Drill Instructor/Sergeant who leads a platoon, and company- and higher-echelon staff, are expected to play
* That second heart Time Lords have comes in handy. How many times have the villains managed to stop one of them, not to realise the Doctor's got a second?
* That second one is strictly a translator gag- Kyon says "Uso!" (lit. "a lie") and Yuki answers "Sou" (lit. "it is so"). "Sou" is practically Yuki's
* THAT (see Film — Live-Action below), but with giant vampire moths.
* that selfsame judge's confirmation hearings for a promotion to the U.S. Second Circuit Court of Appeals.
* That's Entertainment!" and one of Greta Garbo's characters saying "I want to be [let/left] alone."
* That sequence features a cameo from "Doc", who runs a paintball shop in Alaska and draws
* That series introduces the Scarran Emperor's command ship, a smaller warship than a dreadnought but one that is heavily armed, and faster even than a
* That setting did the same trick with "goblin"/"goblyn", making them two different monsters.
* That's Euron's thesis. His primary claim is that while Balon was sitting on his ass, Euron was out there, reaving. Which he further solidifies by stating how he
* That's even before you get to places like Israel, where they use the Short Scale, just like in the US... Except one thousand million is called a
* That's exactly their plan; they win either way. Note that a gory guiltfest follows it unless you navigate away.
* That's Gotta Hurt: Someone gets hurt. Witnesses comment on the pain.
* That Shang Tsung can transform into Kano, who was absent from the game for plot reasons. It arose from a counter in the arcade version's test mode reporting the number of "Kano morphs". It also led to the
* that Shannon has been killed by the 'monster,' only to find out that it was just Boone's hallucination.
* That's hardly scary compared to some passages the suites don't use, such as "Magic Carillon" and "Kastchei's Death."
* that she cut a hole out of in an effort to break a winning streak of her rival Dark Angel(see below).
* that). She ends the chapter and the manga by preparing to screw another wish up.
* that she forced him to sever ties with all his Pokémon and he eventually

commits suicide because of her abuse; Alola's been ravaged by the Ultra Beasts because Ash was never there to help fight them off; Tracey is a homeless alcoholic who rants about how terrible Pokémon are; Brock's heart is as hard as the Pokémon he trained because he never reconciled with his parents; Togepi died after hatching; and Misty herself had to turn to stripping to support herself after the Cerulean Gym was shut down due to her sister's incompetence. It's lampshaded by Ash at the end of the story, with him pointing out that the situation Misty's describing sounds like a film they show every December. It's also implied that Mew exaggerated some (if not all) of it, since Ash and Misty wonder why the kindhearted Serena was portrayed the way she was in the vision.
* that she knew everything that happened in the movie would happen and planned the entire plot accordingly.
* that she's been sent by the Mayor to keep him occupied for the night (with the implication that she's to have sex with him), Xander informs her that they could have accomplished that with a large pizza and a new release from Blockbuster.
* that she's the photographer who's been working with the CEO for the past few weeks.
* that's how he got all those bruises on his trachea! Tight bowtie, my ass..."
* that's how her name's spelled. She's actually not from any canon race, but rather, from a race created by the author: the Space Race.
* That's how JD and Elliot's relationships work. As JD himself said, when he got something, he doesn't want it anymore. This changes by Season 8.
* That show loved this trope. There's another point in that episode where he pays off an
* that shows how Alm kills Celica with his sword. Then the game goes back in time to tell why he did it.
* That's how you deal. First, you burn all the land, then you blow up everything still standing, then you leave it to freeze in the winter, and after such treatment, you burn it again, just to make sure. Believe it or not, it's not overkill.
* That, since the Universe is accelerating its expansion, space will eventually expand so quickly that it will repeat the conditions of the Big Bang and start the whole thing all over again.
* That's Incredible for everyday frustrations. Cue a shot of her screaming after being stopped by a red traffic light, watched by an alarmed motorist.
* "That Sinking Feeling" ends with every building sunk under Bikini Bottom and everyone digging it out. It's unknown how they got back to normal afterward.
* That's It! The Unofficial FFXV Cookbook on the food featured in the game(To the point that the dev team spent time camping and cooking just to see what could and couldn't be realistically made) it was a no-brainer.
* that situation can cease to be hypothetical, although it's not Ashley making the choice but players. Either Ashley or another crew member, Kaidan Alenko, must be left to die, and players may indeed be in a relationship with one of them when it happens. If s/he saved his/her love interest, Shepard will wonder in dialogue if s/he left the other to die for the sake of the mission, or for love's sake.
* That size matters when talking about blaster weaponry is demonstrated on-screen in
* That's just how the Afterlife works in this universe. No alternate dimension, Higher Plane of Existence or anything — you just become a ghost when you die.
* That's just living dragons. Historically, Aegon and his sisters subdued the entire continent with their three dragons, particularly Balerion the Black Dread, an even larger beast than Drogon. They reduced Harrenhall, the biggest castle in all of Westeros, to rubble and torched tens of thousands in the Field of Fire. Plus, those three dragons? House Targaryen was a
* That's Just Me: Elizabeth once disguised herself as Amelia and walked into Amelia's house yelling: "I'm your worst nightmare! I'm a motherfucking crossdressing lesbian Jew, BITCH!!". However, is most versions of this episode, the line is censored, changing it into: "I'm your worst nightmare, because I'm a crossdressing tomboy, man!"

* That's Just Me has many examples, including the main character. She's a sadist who's into BDSM and other weird fetishes, including the one that inspired most episodes, her vomit fetish. However, she claims that she's harmless because she's into animated cartoons of this stuff and doesn't intend to do it to anybody in real life. She also wants to be abducted by aliens, have an out of body experience, talk with ghosts, stay in a haunted house, and do all kinds of other paranormal things.
* "That's just preposterous, dinosaurs going extinct. They were just forced underground during the
* that's just the middle name the parents use on them when they're in trouble, as they have the middle initial L.
* That's just the senior male line. All of T.R.'s sons were badass in some way, as have been many of his other descendants.
* That's just the tip of the iceberg. There's also Mattboo Sux, Sidney, Casy, "Evil Pac-man 64 clone", etc.
* "That's Kaiba's Duel Dome! You know, in my day, we didn't have Duel Domes. We had to play our card games out on the street. And our cards weren't even real cards! They were just rocks that we picked up off the ground. And then we threw them at each other! Come to think of it, it wasn't really card games at all. We just liked to throw rocks at each other—mostly at me. That's probably why I have so much self-loathing. (
* That's left unspecified by the story; the main characters could just as well be
* That slight swooshing sound when someone's eyes dart back and forth, and that little "plink plink" that denotes blinking. See
* That's Lobstertainment", rather than pay a nominal parking fee for a Hollywood premiere, Leela flies around for hours before landing on the La Brea Tar Pits...which is exactly the sort of thing she usually scolds Fry and Bender for.
* That's Lobstertainment", the water doesn't just come out of his mouth.
* "That's Lobstertainment!": Zoidberg's brief career as a stand-up comedian consisted solely of this type of joke.
* That's mainly an attempt to have the plot advance as you level up. High-level arcs involve Crey as nothing but the rogue remnants of their security forces after their
* That small percentage of people in any democracy who don't vote because they don't think their vote counts. And who thus act in a way that makes sure that it won't. Some people won't vote because none of the parties they could support represent their views well enough. So why aren't politicians representing those views? Because the people who care about them the most don't vote. The "I didn't vote" argument is an extension of this. People become cynical and convinced that their votes don't matter because corrupt politicians and fundamentalists will just cheat and/or bribe their way to victory. Thus they don't bother going out to vote, which just makes it easier for the corrupt individuals to keep themselves in power by paying off friends and allies to pad out the ballots in their favor.
* That's more of an inversion; Danny explicitly wanted to remove his
* That's My Boy, both R-rated comedies of summer 2012, are fueled pretty much entirely by vulgar content. Despite the big stars that were headlining them, neither were particularly popular among most people for this reason.
* That's My Boy, Han has a tattoo of the New Kids on the Block on his back.
* That's My Boy, he consistently gets military jargon wrong and wears a mix of Army and Marine uniforms. At the end, Donny points out how he makes real veterans look bad, in addition to all the other ways that he's an asswipe.
* That's My Bush! and featuring the former President's administration and family as characters, it wasn't intended as political satire, but rather a parody of cookie cutter 80s sitcoms. (Parker and Stone admitted that, just in case things had gone the other way, they also had a pitch for a sitcom about Al Gore, and said they would have used more or less the same jokes no matter who'd actually won.)
* That's My Bush!, Laura, worried about the dry spell she and George are experiencing in the bedroom, overhears him talking about her cat (her "pussy"), describing it as old, smelly, too hairy and overall disgusting, and adding that it's about time he gets a younger one.

* That's My Bush!; "Oh, Laura! One of these days, I'm gonna punch you in the face!"
* That's My Bush!), only to immediately get back his job as President of the United States by the end of the episode.
* That's My Bush! parodies this trope in an episode ("A Poorly Executed Plan") by portraying George W. Bush's well-over-fifty year old friends as immature manchildren still engaging in stereotypical fratboy behavior.
* ThatsMyFace.com already offers online fabrication of anything customers can submit in the appropriate programming language (weapons and other obviously dangerous things excepted, of course), it seems like only a matter of time before some demented genius starts marketing an online mask-making service.
* That's My Sonic fame suffers from this like no one else. Look, he's working on a sprite comic! Oh, wait, that's boring him, here are some videos! Oh, that's too much work, have a hand drawn comic instead! Sorry, he dumped that comic, look, he gave some other artist this new script! Whee!
* That's My Sonic's take on the above. It just gets crazier from there.
* that's not a contradiction in this case know there's a world out there.
* That's not all he can do, either. At one point in the very first episode he gets one of his arms ripped off by a giant ant, and then proceeds to grab it and start beating the snot out of said ant with his own arm ala Toy Story. The next shot shows him popping the arm back into place with no ill effects. He also uses one of his hands as a grenade at one point (and yes, before you ask, he says "
* That's not all he does with chainsaws, though. He's also able to create machines that combine a turbine with four chainsaws, charge his chainsaws with
* That's not all. Several of his "cousin" experiments can also be nullified through water, although they also need water to be released from their capsule.
* That's not all. They've rearranged many of their older songs in their new style; while some are simply rerecorded with minimal alteration, much of the older material have been entirely rewritten.
* That's not a scar. It's not really made clear what it is, but from the characters you see in the games, it's easy to infer that anyone with
* That's not as much stowing away as being taken accidentally - Kitty was looking for a quiet place to write her parents an e-mail, and Kurt just showed up to mess about with her.
* That's not even taking into account the metric signature of space. In essence, time as a dimension is counted as the 'opposite' of space, leading to (among other strange results) the fact that two points along the path of a photon in spacetime are always considered to have zero distance between them. The reason why this is important is it means that the weird, seemingly inconsistent results produced by special relativity can be explained by looking at the situation from different angles.
* That's not even the half of it. That little girl on the packaging?
* That's not exactly true, Valdhino had enough biographical information to be fairly sure both where and who Tony (AKA Puma Man) was. If anything Valdhino's actions were more to demonstrate that Tony really was the descendant of "Gods from another world". YMMV on whether this actually
* That's nothing compared to the Skrit Na, two species in one. A Skrit is basically a giant, fairly stupid cockroach, which at some point spins itself a cocoon and apparently dies. However, out of its dead body comes a Na, a smarter (but still weird) creature which is basically a member of
* That's nothing compared to what happens in the fourth series' last book. Basically, the cat versions of Heaven and Hell start fighting an epic war on Earth, and dozens of cats both living and dead kick ass. That one book alone has more
* That's nothing. Team Rocket (the ones we know and love) have binoculars that enable them to hear conversations over a mile away.
* That's not necessarily the case. While they'd be handicapped in terms of fire while only being able to work in a water environment, there are other ways to develop advanced technology that don't require open flames. They might develop technology based much more around the use of
* That's not the end of the metaphors in that episode. When Grovyle gets rejected

by Meganium in favor of his love rival, the flower instantly
* That's not the only life/death inconsistency in the series. A zombiefied Black Cat is first seen getting a hole punched in her by Iron Fist, but then an alive-and-well Black Cat appears on the Helicarrier. Luke Cage also mentions having eaten Doctor Strange, but we later see Strange is still alive. And finally, a Zombiefied Dazzler was seen the the original Ultimate Fanstastic Four event, but the prequel
* That's not the only time Wakko makes this particular joke, but in "Our Final Space Cartoon, We Promise" the others
* That's not to mention the fact that Jamie's hand is nailed to the table, and once he's released, he presses his mangled fingers to the table so the excruciating pain will keep him awake to bargain with Randall.
* that's not too big. The effect is perfectly reversible however, only resulting in minor memory loss to the victims (that is, if she revives them before they're shattered, such as the case with the shattered limbs of pirates at the Battle of Marineford).
* That's not too unusual. A rank soldier in the British Army can recive a commission as a "Late Entry" officer (as opposed to a "Direct Entry" officer who went through Sandhurst). From there it is fairly realistic to go from 2nd Lieutenant to Captain in five years.
* That's not to say cheating didn't happen. The original first few Soviet space flights are technically invalidated because the pilot parachuted out of his craft once in atmosphere (aviation records must require the pilot to be in the craft in order to qualify) and the first life form in space never made it back (not because of design flaw... it was never intended to make a return trip).
* That's not to say studios don't embrace what 3DCG has to offer. Take for example Sanzigen Animation; right down to the studio name,
* That's not to say the intended Estrogen Brigade Bait didn't underperform, however: the Blue Lions has the most conventionally handsome guys in the cast, with strong personalities and a lot of emotional complexity to delve into, especially where the
* That's not to say they don't get into the situation, just that they prefer the enemy to do so.
* "That's Offensive", the three poker players constantly say things that offend each other, each time getting offended over more trivial things. At one point, a player simply opens his mouth to speak, and immediately has the other two players yell that he is being offensive - because it's 7:02 pm, which is when they're supposed to have a minute of silence for their friend Schmitty, who died at 7:02 of unknown causes. At the end of the video, the poker players get so offended by each other that they all pull out guns, when suddenly the ghost of Schmitty appears to stop them, informs them all that he himself died in a situation similar to the one they are currently in, and reminds them all that they can't expect everyone to know what will offend them.
* that's okay, I can always preserve the memory of her for when I'm... alone.
* " that somehow renders him unrecognizable whenever he goes out to do nefarious things.
* that some other characters were trapped within. Everyone involved is amazed it worked. Drizz'l outright states he hates that it did.
* that some things are created by Jeremy Zag, and so on, were made by Zag and not under Astruc's vision.
* that's one version of their backstory. The more common one is simply that they are what happens when you breed together enough humanoid races.
* "That Song in My Head" by Julianne Hough is another meta-example, as the hook is "I've had that song in my head all day."
* That's only partially true. Only the very fastest ships can do six parsecs. Jump engines take up space (to be more accurate,
* That's only part of it; the Sharpie'd out segments are in a larger article about the Christian God and his abilities, with the implication being that Harry Dresden himself blacked out the stuff because he didn't think the Heavenly Host would appreciate having that kind of information spread about them. Performing the above-

mentioned trick reveals that the text says (paraphrased)
* That's only what's still LEFT. Before the series was released, there was a full-blown
* That sort of raises the question, how one can have a different deity, when both parties agree that there is only one. But then again, Muslims regard Christians as polytheistic idolaters.
* that's out of the way" manner) that she immediately rethinks this decision:
* That space suit is a really futuristic advanced "impact suit", that through some technobabble absorbs most of the force of the impact but also repairs the damage to his body afterward. The Doctor even says "the suit isn't done repairing me yet". He leaves a pretty big crater on the ground where he hits.
* That's partly because men are just plain intellectually incapable of cooking or cleaning. They're too stupid to handle a mop or oven, and would end up burning down the house in either case. It's a perfect way to insult both genders. Women:
* That specific example justifies itself to a certain extent. House was convinced he saw an important symptom just before the crash. So, he combed through almost everyone on the bus looking for someone presenting a mysterious symptom. He happened to find one guy in the group of dozens of people who actually did have an undiagnosed condition with a small symptom (which would have developed eventually but was not immediately life-threatening in the meantime, especially compared to the bus crash).
* that specific universe. Should they somehow be brought to another universe, they become little more than pretty rocks.
* That "Spin That Wheel" song from the Teenage Mutant Ninja Turtles film is not by Technotronic. It's by Hi Tek 3 with vocals from Ya Kid K, the rapper Technotronic is usually associated with. Also, "Spin" was co-produced by Jo Bogaert, who is better recognised as Technotronic
* That's pretty much it. The tag line: "Well, we just wasted two million bucks. What are you doing with your money?"
* That's pretty much the motivation for Rosiel's schemes against Sara. Alexiel won't wake up permanently (shows up in moments of need but always gives back the control to Setsuna) because her current reincarnation is extremely happier. So Rosiel figures that if Setsuna could not be happy anymore... And yes, Rosiel and Alexiel are brother and sister, but that barely matters to the point of this trope. And even if it did, Sara and Setsuna are too, but that didn't keep her from being overjoyed when
* That's relatively tame for the high-ranked naval officers they were played as. On the other hand, it would still be more practical to wear a spacesuit, battle damage and all.
* "That's rich! Especially coming from the man who was raised by—" "Feral monkeys which contracted hepatitis."
* that's right, a replica of Riku created to turn Sora against the real Riku and become a tool for the Organization.
* "That's right, Biden! I just said you ride the Amtrak, if you know what I mean!"
* That's right. Hellsing Ultimate Abridged is so offensively hardcore that it ended up needing to get a folder of its own. The original anime is already twisted in its own right, but the talents of
* That's Snow Ghost. The rest of the gang chisel them out of the ice upon finding them, with everyone in high spirits, and no worries to be found.
* That's So Raven always managed to attract a decent male audience, although a lot of its supporting cast was male.
* That's So Raven and is aimed at adult fans who grew up with the original and new, younger fans as well.
* That's So Raven and look deviously at the camera. Obviously, the writers were very proud of the joke.
* That's So Raven, and was absent from twelve of those episodes. Sheridan also missed seven episodes in season 4, including the last three of the series.
* That's So Raven: A teenage girl finds her life complicated by psychic visions of the future.

* That's So Raven: At the beginning of "A Goat's Tale", Raven uses her psychic powers to win concert tickets over the radio.
* That's So Raven, a very prominent business man is to visit Victor's restaurant. Victor creates a Foreman grill-type device that both "grills and chills." He demonstrated his creation by having it grill a steak and chill some jumbo shrimp. However, he crossed a few wires and instead, the grill flash freezes the steak, and the chiller turns the shrimp into charred lump with tails.
* That's So Raven, but though she's hurt, she understands that as a teenager, Raven can't have her mother getting in her way during school.
* That's So Raven Chelsea, and Raven gets offended that he doesn't understand her at all. Raven eventually decides to snoop around without the janitor disguise, but she still winds up wearing a mustache.
* That's So Raven: Chelsea is so often clueless and slow-witted that when she demonstrates knowledge about something, both of her friends are shocked. Yes, not even the psychic can see those moments coming.
* That's So Raven Corey thinks he's too old to go trick-or-treating with his father, which prompts this exchange:
* That's So Raven, Cory asked Raven for his friend who wanted to gain the attraction of a girl. She automatically assumed and not so subtly made some suggestions for his "friend". The audience knew, but she didn't, that a rather scary kid at school was forcing him to help him — he really was asking for a friend.
* That's So Raven: Cory towards Chelsea in early episodes. Later, Stanley towards Raven.
* That's So Raven does — she just cheerily admits to being racist, almost without provocation, to a perfect stranger, in a public place, while working as a salesperson, only for her confession to be secretly tapped on the news.
* That's So Raven episode "Blue In The Face", Devon pulls a boombox over his head to bring his girlfriend, Raven, the concert that she was forbidden to attend due to poor grades and a chemical explosion in her school's science lab.
* That's So Raven episode "On Top of Old Oaky". Raven and her friends climb a tree called "Old Oakey". While in the tree they sing "On top of Old Oakey" (to the tune of "On Top of Old Smokey"). Suddenly the tree snaps and falls over with them in it.
* That's So Raven episode, Victor is accidentally hypnotized by a friend of Corey's to fall into a coma-like state when he hears 'San Francisco' and wake up only when he hears 'Okeechobee'.
* That's So Raven executive producers during the second half of the latter's run.
* That's So Raven. Faced with the possibility of either telling her the truth and offending her, or letting her sing live and ruin the performance...the girl ends up getting cold feet on the day. So she just lip-synchs on stage while Cory's mother (who has a much better voice) sings behind the curtain.
* That's So Raven features this in the episode "Food For Thought", Raven had a vision of what things will be like if the food court stays in school, which involves everyone eating so much fatty foods, they all have rear ends the size of their heads, including Raven. Luckily, she and Chelsea prevented all that.
* That's So Raven had Corey's band looking for a new singer. One of the applicants was a girl that Corey had a crush on. The only problem was she couldn't sing, but due to the crush filter Corey thinks she sings really well, and she's picked, to the surprise of his bandmates. He doesn't actually learn the truth until the band actually records her singing and plays it back for him to overcome the filter.
* That's So Raven has Raven and Chelsea on a game show, where the producer pits the friends against each other by pulling this trick and editing the videos they had made about each other. For example, Raven said about Chelsea: "Chelsea is such a good friend, I would never want to lose her. And that's coming from the heart." It was edited down to "Chelsea is such a lose...er. And that's coming from the heart."
* That's So Raven has the three main characters look around the corner like this in one episode.
* That's So Raven: In "Soup to Nuts", Raven does this while faking an illness to avoid going to school. This is brought back up later, when Raven finds out that she

missed a Senior Surprise Day trip to a water park due to her "illness".
* That's So Raven, in which Raven plays a large part. She has a vision of Cody getting into trouble at Carey's party, which is the driving force behind the main plot, and is pivotal to the subplot, where, with Maddie's help, she ends up selling her dresses to London Tipton and Hannah Montana.
* That's So Raven in which the school makes it mandatory for students to wear uniforms, Raven continues wearing the uniform by mistake, not knowing the school has removed the uniform rule. She modifies her uniform on the spot to get around this.
* That's So Raven, most likely even before she was. These were later revealed to be a hereditary trait. The ability is treated serenely since the very first episode of the series, despite the sitcom-y mishaps that regularly occur because of them.
* That's So Raven occurs when he tries them on and can't see and later gets a headache from doing so.
* That's So Raven: One episode sees Raven sneaking into the shoot of a zombie movie. She inadvertently falls onto a catering table and gets covered in food, causing her to blend in perfectly with the zombies.
* That's So Raven: Raven Baxter herself lacks supermodel proportions but fashion design is her passion and she makes most of her own clothing. The plots of several episodes revolve around her interest in fashion and making it a career.
* That's So Raven: Raven calls Alana a "sneaky boyfriend stealer", but when Alana asks what she said, she gives the pseudo-German phrase, "shneaky shnoyland shneiler".
* That's So Raven: Raven has a vision, at a highly inopportune time, of this happening to Chelsea. When it comes true, Chelsea claims, "I don't even care," but Raven's new telepathic friend says, "Yes, you do."
* That's So Raven, Raven posed as her own mother at a parent-teacher conference to prevent her mother from finding out how bad her grades were. When her mother (inevitably) found out, she was both angry that Raven had lied to her and offended because of the insulting fat suit Raven had used for the disguise.
* That's So Raven Raven's high school cafeteria is bought out by a fast food corporation which slowly introduces more and more insane amounts of unbelievably fatty foods until even the halls are full of freebie hot snack machines to keep them hooked. Obviously, almost every student is said to be getting noticeably fatter, even though no actual change is visible.
* That's So Raven, Raven temporarily dated a girl who used her for presents and money. Raven doesn't mind fawning over lovers, but she found her to be annoyingly clingy. After less than a month, Raven separated from her by "forgetting" to tell her that she changed her phone number.
* That's So Raven "Shakobi." Unaware of Shakobi's traditions, Raven accepts the prince's gifts of a feather, a seashell, and a dress, as well as an invitation to a party. After she leaves for the party, Raven's mother finds out online that those gifts make up a traditional Shakobi marriage proposal, and that Raven is in fact on her way to her own wedding. Luckily, Raven finds out the truth from her friends before she actually goes through with the ceremony. When she explains the situation to the prince, he understands and releases her, no hurt feelings.
* That's So Raven sparks there, but they both hide the fact from each other.
* That's So Raven's titular character always wears funny disguises to help her friends undercover.
* That's So Raven. (The actor who played 3J on FM is one of Raven's trio).
* That's So Raven: The subplot for "Don't Have a Cow" sees Cory and William's trick-or-treat expedition ruined when William's working remote costume sets off every remote-controlled device in town.
* That's So Raven. They don't exactly take having long pointy ears and white, furry tails very well...
* That's So Raven, Victor Baxter, the father of Raven's family, is like a male version of this. He repeatedly signs himself and Cory up for father-son whatever classes, which normally turn out bad. He also once opened up a mobile restaurant called "Baxter and Son" because he thought it was what Cory wanted. He apparently

forgot that it was HIM that put up the sign.
* That's So Raven when Cory's band hold auditions to find a singer. Cory is so enchanted by one girl's beauty that he imagines her with a beautiful singing voice too - when she's actually terrible. Things work out for him when the girl is too nervous to sing - so Cory has her lip-sync, while his mother sings behind the stage.
* That's So Raven, who would often devise ways to scam others (including his own family) out of their money, being the money-hungry maniac he is.
* That's still a reaction drive, just not carrying the mass; it's essentially a
* That's still Clarkson, Hammond and May all right. Their choice of garments in one episode was a sweater labeled, "McLaren
* That's still pretty minor when compared to the energy beams that cut off immediately after reaching maximum range.
* That stagnation being justified to a certain point by the fact that the best and brightest of at least one generation were packed onto near-lightspeed starships and taken out of circulation for decades (possibly centuries in some cases) of relativistic space travel before arriving on colony worlds where they were too busy with the logistics of setting up new colonies to make much headway in theoretical physics. That accounts for the first few centuries, maybe the first millennium if you're being generous; after that, it's a case of
* "That Star Wars Girl" Anna turns herself into a Butt Monkey simply by constantly revealing multiple bizarre facts about herself and her life. She is often referred to as "Lesbianna" (despite having a long-time boyfriend and protesting that she has no interest in women), mocked for her short stature and
* That stated, from about the mid-1970s to early 1980s, in part due to massive grief over the death of his best friend Don Rich in a tragic accident in 1974, an apathetic Owens began recording pop-country. While the music itself isn't bad, it also did not represent Owens at his best, something he later admitted. It wasn't until the late 1980s, when he had a brief comeback with
* that state up north the one time the Blue Jackets made the playoffs before the 2013 realignment.
* That's the Devil Duelist, Zarc, whom Yuya, Yuto, Yugo and Yuri all used to be part of, until Ray split him, the universe and herself into four pieces each. Zarc eventually gains full control over Yuya and his counterparts and it's not pretty!
* That's the entire point behind the robot boy (David) being created - to see if it was possible to create a robot child that could feel and provide unconditional love. Interestingly, while David is only set to experience this love for one person (in this case, his mother) he still seems quite fond of his "father" and "brother" and enjoys being with them.
* That's the Last Time I Make a 2AM Burger Run is a levatating, betentacled creature with a cone-shaped, eye-studded head, and wears a stormcloud as a cloak.
* That's the legend, anyway. In fact, the novel does contain an accumulation of evidence pointing to a particular solution, it just lacks a concrete "yes, that's definitely the solution" moment.
* "That's the Letter O", comma a parody of "That's the Way We Flow" by Queen Latifah.
* That's the official plan, but Danko is also perfectly happy to use lethal force in liberal amounts too.
* That's the official version, anyway. Many in Nepal accused Gyanendra of being an
* that's the point, hero Feric Jaggar and the Truemen of Heldon wage a merciless genocidal war against the mind-controlling Dominators and their degenerate mutant hordes- and this is presented as unquestionably good and right.
* That's the rest of the story, good day to various small-town radio stations which were playing the song.
* That's the same episode, Bones had gone with the "bigger is better" idea after being attacked in a previous episode. Unfortunately, she can barely
* That's" The scene depends on the contrast between Bubbles' treatment of the monster (perfectly calm, polite, and soft-spoken), and her treatment of her sisters (seething in anger, and frustrated with their endless arguments).

* "That's the second [adjective]est [object] I've ever seen!"—Guybrush Threepwood in
* That's the Worst Case Scenario Survival Handbook, and you have to hook your arms through the front of their rigging and grasp your wrists, you dislocate both shoulders and possibly both people will break their legs too. But it's better than the alternative....
* That stick on the side of the steering column may operate the lights, the
* that still doesn't mean you are going to give up on getting together with your beloved no matter the cost, right?
* That's Too Much, Man!", BoJack, drunk, talks to a kid he thinks is Todd, which the kid's parents confuse as an attempt to kidnap their son. Then, they remember BoJack's a rich celebrity and they try pimping out the little boy.
* That stupid conversation about how the TV station building is shaped like a pancake?
* That Sub-Zero can turn into a polar bear. It was so pervasive that the developers added "Animality" transformations to the third installment — and yes, Sub-Zero turns into a polar bear.
* that suffered for this before the holiday season was over, as that film — aimed at the same family audience, but a far more expensive, heavily-hyped effort — was underperforming at the box office.
* "That's What Friends Are For", originally written for the 1982 film
* "That's What It's Like in Japan" and includes the claim, "I've totally been there."
* "That's What It's Like In Japan" by Logan Whitehurst obviously relates to the question of what kind of a country would give the world
* That's What I Would Do: When the hero and villain aren't so different, they'll know exactly what the other would do in a situation.
* That's What She Said: Joking about an unintentionally filthy statement by remarking that someone would have said it during sex.
* That's What She Said: When somebody says something that's not meant to be dirty, but another person notices a dirty way it could be interpreted and says, "That's what she said!", sometimes adding "last night" at the end.
* that's when he threw down the gauntlet and decided reality would have to end if it meant he could win.
* That's when they're lucky. If they're unlucky something will make the thing
* that's why, and are expected to take down multiple enemy anti-ship missiles with a short burst to each.
* That's why there's always a sniper attached to the police during hostage situations. Unless the hostage taker isn't standing near a window.
* That symbol on Superman's chest. The El family crest? A Kryptonian symbol meaning hope? Anyway it's from Krypton, right? For the first 65 years of Superman's existence in comics it was exactly what it looks like, a stylized letter S in a pentagonal shield and it stands for Superman. The Donner films first gave it a Kryptonian origin and most adaptations stuck with that. It wasn't until 2003's
* That's your boyfriend!? Bwahaha! At least the MAGE has an EXCUSE to be a scrawny wimp!"
* That's your last words?" The man then stutters, "Cunt!" Sandor replies, "You're shit at dying, you know that?" before hacking the man's skull in two.
* that, tens of thousands of imprisoned Irish (some of whom were kidnapped) were sent to Barbados by the British, which was called getting "barbadosed."
* that the apparition of Sheridan's father when Kosh is killed was actually the dying Kosh talking to him.
* that the beggar woman he just murdered was his wife Lucy, that Mrs. Lovett knew she was alive the whole time, and that she lied to him. He promptly mourns dramatically, goes fake happy and kills Lovett in a psychotic rage, and then slips in a Heroic BSoD
* That the Bradleys were mostly assigned to cavalry scout units accounts for the high attrition; recon troops have been notoriously susceptible to friendly fire since dirt was invented. Even friendly fire from their accompanying tanks. The fact

that the vast majority of combat missions were flown by US aircraft is also a contributing factor, as was the fact that being hit from above or behind was about the only thing that could knock them out.
* that the cast had already learned she'd snuck out, Shirogane was in too much of a rush to notice her because he was headed to where he'd predicted she'd end up - correctly, and their other friends were so close behind they picked Kaguya and Shirogane up in the very taxi she'd gotten out of.
* That the "Classified Intel Acquisition" tape found in a Side-Op in
* that the criminal planned the timing of their meeting so that the guards aren't present to stop him trying to murder them.
* that the daughter had come down with a fast-acting disease and had died, and the hotelier had covered up her stay because he feared that having an illness and death under his roof would cause travelers to stay elsewhere (whether the mother or anyone else got sick afterward is left to the reader's imagination). The story is frequently set during the 1889 Paris Exposition with the mother and daughter portrayed as British tourists.
* That the Dreaming is a place inhabited by sentient creatures makes the end of
* that the entire thing was an April Fools Joke by the mayor of his city.
* That the female characters have "nude-alities". It actually sounded somewhat plausible at the time.
* that the Flying Dutchman needs in order to be able to eat, and instantly appear on the deck of the ship afterwards. Even more perplexing once you consider that he should've been able to notice them coming into the room, especially since he was facing the general direction of the door.
* that, the French and British government sided with Germany, effectively killing off all hope, by demanding that Czechoslovakia handed the disputed territories over to Germany.
* that the good Egyptian players are intentionally not playing up to their usual best, in hopes of better European club contracts.
* that the Gryffindor boys' dorm was split down the middle "on the first night of the first week of the first month of our first year here," as Neville puts it.
* that the higher-ups at Post 047 are doctoring the records so that the site has a perfectly averaged productivity rate, which would make them appear less suspicious.
* that their anatomies are incompatible, so he shrugs and says "Ok, then how about a little head?"
* that the man he's been studying under and trying to emulate for the last fifteen years is his father's killer, and not only that, but the aforementioned man has been planning to tie up loose ends and get true revenge on Edgeworth's father for those same fifteen years
* that the meat isn't even meat, it's vegetable matter and that the disappearing employees are the result of a man-eating monster who likes the taste of those who have eaten the food there.
* that the murdered stepfather wasn't molesting his stepdaughter - the biological father was. When the daughter told the stepfather about it, the father murdered him, telling the daughter afterward that he'd kill anyone else she told and her too if the need arose. The father lies about it when arrested, saying he killed the stepfather because he was abusing the daughter. Then the team confronts him with the proof that it was him abusing the daughter. He tells his lawyer to get him out of it, mentioning that the lawyer just got him off the hook for murdering the stepfather. The lawyer, and the CSI, clearly explain to him that the rape of a child under Nevada law carries a mandatory sentence, for which there can be no plea bargains.
* That the original Bearers know her ancestry, and don't blame her in the slightest for what Chrysalis did.
* That the player doesn't see until the end. Isaac watches it again and again on the way there. Kendra even asks how many more times he'll watch it.
* that the reason Xander took up residence in Faith's mind was because he viewed them having sex as the two of them becoming one. Combined with the unusually active Hellmouth and right at the moment of climax, Faith is sharing space in her own

body.
* That there is an alleged missing chapter of the game, referred to as "Chapter 3", which was removed prior to the release of the game and was/is intended to be released as a content patch. Fans often refer to this missing content due to the unfinished nature of some plotlines (notably, Eli and the child soldiers steal Sahelanthropus from Mother Base and fly away to parts unknown). Evidence pointing to this includes a supposedly-unused entire ending detailing Mother Base celebrating global disarmament (in actuality, it's a
* that there is a similar tank full of Kaworu clones, as Units 05-13 use Kaworu-powered dummy plugs. In the manga, we see the original in a jar.
* That there's a hidden character named "Hornbuckle", a reference to Jade's occasional line "Hornbuckle who?" Fans gave the name to the unnamed warrior fighting the fiery warrior in the background of The Pit 2 (Ed Boon claims that was supposed to be Liu Kang). Jade's comment is, in fact, a reference to one Leanne Hornbuckle, whose name appears in the game's end credits.
* That - there was a studio engineer named Chris who never had anything to say about the music they were recording until he heard them play "Sabotage", which he was enthusiastic about, seemingly because it was more of a rock song... So it was "Chris Rock" because it was the "rock" song that Chris liked.
* That there was something planned with all the unused level space outside Camp Omega in
* that the severed head remained balanced on the neck (he was sitting on a park bench at the time).
* that the spirit world known as the fade and the mortal world were only separated shortly before the beginning of recorded history and long after the first civilizations had been established by elves dwarves and humans got wrong.
* that the stars are the angels themselves or inhabited somehow by an angel. Literal star gods that are not gods like in fiction.
* that the town has to be moved five miles down the road. In Toronto, Ontario, Canada, the Toronto City Council had seriously considered turning the abandoned Adams Mine into a dumping site for Toronto's garbage until then-councilors Jack Layton and Olivia Chow showed them this episode, and they immediately changed their minds.
* That the trees in the Living Forest stage can eat the opponent as part of a secret stage fatality. This one isn't true in
* that the two of them aren't so different, however, Ed tested the boundaries of alchemy as well by trying to revive his mother. Ed screams "I'm not-like-YOU!!", and starts to beat Nina's father raw in a rage — until the chimera Nina starts to growl and tug at his sleeve; "No, big bwudder." Even Al couldn't stop him before this.
* that the Uchiha would betray Konoha and wanted to protect the village. So he ostracized the Uchiha clan from the start of his reign and treated them worse than he should have. His treatment of them led to the attempted coup, since his treatment was passed down (though to be fair he is a lot less to blame in this event compared with the next example.)
* that the VIP was removed, and the entire season was free to watch for a while.
* That they are currently wearing, all thanks to one lusty Dragonborn.
* that they are the same game in a brand new package and the fact that it is blamed for making games more unoriginal. Then there's the fact that the FIFA games introduced and normalized the much disliked lootboxes in full-priced AAA games, which many have compared to gambling.
* that they only became villains thanks to Monokuma wiping their memories. If that hadn't happen, the Character Development
* that the younger soldier contracted what he thinks is leprosy during his time in South Africa, and the family was keeping him at home in secret to treat him without his being locked up in a hospital. The younger soldier, who's actually only suffering from treatable icthyosis, voluntarily went along with this.
* that they were wearing similar clothes by having Gustavo leave the pitch, while Guillermo was still giving orders to his team despite the ban he received.

* That Thing Is Not My Child!: A character refuses to consider a clone or artificially created person made from their DNA to be their family member.
* That Thing Is Not My Child!: Some people might have this reaction to learning that there's now a younger clone of themselves.
* That Thing Is Not My Child!: When the parents themselves don't want anything to do with the child.
* "that thing that happens to your head when you eat ice cream too fast."
* that thing with the guy", repeating the above conversation almost verbatim.
* That Thing You Do! by a reporter: "Are those prescription, or are you just trying to look cool?"
* That Thing You Do!, Guy asks the hotel doorman Lamarr for the name of a good jazz club in town. Lamarr won't reveal it until he is certain that Guy knows his stuff.
* That Thing You Do!: Haise snarks after a band performance in a restaurant about "their fan", singular.
* That Thing You Do! has an applause-o-meter that determines the winner of a band contest. It's not a machine but a model standing in front of a marked-off dial backdrop; she uses her hands to show how high the applause goes. The gradations are: "You stink", "Not terrible", "Good", "Extra good", "Super", and "Wicked". (The fact that Jimmy is seriously butthurt over Guy changing the tempo on his song while ignoring the applause-o-meter redlining at the far end of "Wicked" behind him neatly foreshadows some of the problems to come.)
* That Thing You Do!. However, he was not only a supporting role but the director.
* That Thing You Do!, implying he's possibly a Latino who uses a stage name.
* That Thing You Do! the band originally called themselves "The Oneders"; their manager made them change it to "The Wonders" because DJs were calling them "The Oh-nee-ders."
* That Thing You Do!, the band's manager, Mr. White, has a boyfriend named Lloyd. Although the way they interact in the added scene is very obviously that of a romantic couple, there is otherwise no indication of White's sexuality. This is likely also another Beatles' reference, as their manager Brian Epstein was known by them to be gay.
* That Thing You Do! to fill in for him. This talent show led the The Wonders towards the path to recognition. The former drummer, Chad, ends up taking Guy's old job at his father's appliance shop.
* That Thing You Do!, waitress Mauguerite mentions getting married in Portland before moving to Reno... right where she got a divorce.
* That Thing You Do! was released on the Play-Tone Records label. (Tom Hanks would also use the name for his production company.) The title track became a minor hit in its own right, making the Billboard Hot 100, and occasionally being heard on Oldies radio to this day.
* That Thing You Do!. While not really kid-unfriendly (and, again, it was the instrumental version), it's a very strange music choice, even in the context of the show.
* ...That Thou Art Mindful of Him. All of the characters who appear in this story are working with US Robots and it is that nebulous society that they're fighting against.
* ...That Thou Art Mindful of Him...", problem-solving robots are created to cure mankind of the "Frankenstein complex", human distrust of robotics. In the course of their discourse, the question of human authority over robots comes up; should a robot treat the orders of a dimwitted loon the same as those of a level-headed genius? If forced to choose between the two, should they save a healthy young child who might live a century instead of two sickly old adults who might not live out the year anyway? What qualities should a robot take into account when they obey and protect humans? Eventually, the robots decide that they are the best candidates for the status of human, and give recommendations that will eventually result in human support for robotic proliferation, so as to set up the ascendancy of their positronic kind, all in accord with their Three Laws... of Humanics. (Dr Asimov, knowing that it was against his usual grain, did righteously proclaim: "I can do one if I want to".)

* that, though not as long, is absolutely annoying since there are enemies just about everywhere you go. Many of them are armed with melee weapons, crossbows, molotovs, dynamite, guns and some of them wear bulletproof armor. Then you'll have to face enemies where you can't necessarily fight back, such as dealing with a fish-like monster who will kill you the second it comes in contact with you.
* That Time I Got Reincarnated as a Slime and cite various failings in their duties that could have prevented the incident from happening in the first place (such as screening foreigners or monitoring the roads for suspicious activity). The incident causes Tempest to reconsider its stance towards human countries going forward, with the consideration that Farmus probably won't be the only country or force that might try to antagonize Tempest.
* That Time I Got Reincarnated as a Slime and heroes who are often summoned or reincarnated from other universes. The main character, Satoru Mikami, is reincarnated as a slime dubbed Rimuru Tempest. He becomes the leader of a village of goblins (which evolve into hobgoblins), gradually accruing more followers of different monster species — including oni (which evolve into kijin), pig-man orcs, and lizardmen (which evolve into dragonewts). He also forges dipilomatic relations with some of the neighboring human and dwarven kingdoms; befriends dragon-gods, heroes, and demon lords; and wages war against a corrupt church and the kingdoms under its sway.
* That Time I Got Reincarnated as a Slime, and the orcs once freed of its effects are appropriately horrified by what they did to survive.
* That Time I Got Reincarnated as a Slime can breed but usually don't because their immortality removes the need to leave descendants.
* That Time I Got Reincarnated as a Slime does not need to eat, drink, sleep or even breathe. It actually takes him about a week to learn this; he realized after about a week of eating plants that he hadn't defecated at all, and that he wasn't drowning after accidentally falling into a lake.
* That Time I Got Reincarnated as a Slime has no need to eat for sustenance, but as a former human, he still indulges in it once he figures out a way to overcome his inability to taste.
* That Time I Got Reincarnated as a Slime'', he uses magic to replicate modern conveniences such as inscribing a heat generating magical circle on a faucets to have heated water on tap. There's also the dwarf kingdom Dwargon's secret project of developing a magical combat golem, essentially a robot, made out of enchanted metals.
* That Time I Got Reincarnated as a Slime illegal to perform these for said moral reasons, but nations can and will lie about it for the possible benefits. Rimuru truly thinks it's a horrible thing from the first moment he learns about it from Veldora, and once he starts getting influence through Tempest's economic and political power starts advocating for further cracking down on Summons.
* That Time I Got Reincarnated as a Slime necessary to keep this from becoming a problem again with the former not lifting a finger to help.
* That Time I Got Reincarnated as a Slime of the series, even though she is one of the most powerful characters in the story.
* That Time I Got Reincarnated as a Slime: Part of the world. Monsters don't normally have names, but powerful monsters can give them names for a small amount of magic power. Rimiru discovers that this small amount adds up quickly, though, and passes out halfway through trying to name every goblin in a village. When he wakes up, he finds out that everyone he has named is much stronger and healthier than they were before.
* That Time I Got Reincarnated as a Slime so don't use maps or writing and can't pass as much knowledge onto their children so humans are the most advanced civilization.
* That Time I Got Reincarnated as a Slime (the latter of which often makes her miffed and she'll wait for him to fall on his face before he swallows his pride to listen).
* That Time I Got Reincarnated as a Slime tier people in the world who he finds himself now peers with, all of which legitimately could give him the fight of his

life if they clash...and goes back to comedy as these nigh-invincible god-like beings start palling around dealing with the daily struggles of ruling their nations, controlling their quirky subordinates, and trying not to start fights that would require redrawing the world maps.
* That Time I Got Reincarnated as a Slime to fuel skill acquistion and evolution.
* That Time I Got Reincarnated as a Slime where the protagonist starts his new life, not as a uniquely powerful human but a uniquely adaptable slime — i.e. a small animate blob of goo.
* That Time I Got Reincarnated as a Slime who did what he did to try to save his people.
* That time Spidey took down Firelord, a former Herald of Galactus. We're talking
* That Time the World Ended", Quinton mocks a doomsday preparation video for saying that coffee is almost a necessity in a post-apocalyptic world.
* that to many fans and their fanfics. She is a young, model-like mare with a knack for posing who is seen hanging around (and clinging onto) the obviously much older aristocrat Fancy Pants.
* That Touch of Mink, with Cary Grant and Doris Day, with the added little twist that a psychologist thinks the baby is the product of two men who married.
* that Train was raised to become a killer as well... by the person who killed his parents. And Train specifically sought out training from said assassin so that Train could avenge them one day.
* That trolls are drafted offworld when they reach 10 sweeps (canonicity never specifies the exact age at which this happens).
* That trope and its exploitation is the basic concept behind the show. Somewhat more
* that turn out to be aliens warning him about some parasites infecting the crew.
* That "two crows flying into a chalk cliff" analogy could also apply to Taylor Momsen as of late. Ever since she's said she "doesn't fucking care" about being a good role model, she has begun layering her make-up on pretty thick. Michael K of Dlisted has unfavorably compared her multiple times to a panda.
* That unavoidable marriage actually turns out rather well as they gain a genuine love for each other over time.
* that under no circumstances was his wife to have any say in the Regency. Before chalking this down to simple 17th-century misogyny, recall that this was the father of Sweden's Queen Christina who had arranged for her to succeed with absolute power.
* That unknown darkness living that's trying to take control of both Yuya and his counterparts?
* That Uriel is the 'funniest angel in the garrison' when there was Balthazar, and above them the kind of mind that makes of fake identities for two guys named Winchester and surnames them Smith & Wesson, really does say something weird about angel mentality. I'm not even sure what.
* that vapid that you care what people like that think? You're better than them, smoke instead!"
* That version too has been updated to 11:30, but it hasn't been published yet (except in raw demo form).
* that very same Morrison who was himself a pest. At least Morrison got pushes to cut short.
* that Vietnam War movie". We now have at least 3 generations that would be surprised to learn that it was ever used in Looney Tunes.
* that vision of the future, just barely too late to revise the plans.
* That Vision Thing", when Lilah Morgan had been using a psychic to give Cordelia killer visions in order to force Angel to do something for her, Angel did... then after the exchange was made, he threw a piece of rebar at least forty feet, killing the psychic, and as Lilah turned to look, appeared right behind her.
* That Wacky Redhead, and continues with the accumulating changes from there. They naturally start out on television.
* That was actually an ending filmed for the American version, but it wasn't used. Both versions end with Franken-boy and Baragon falling into the earth.

* That was actually his plan since the start. He recorded the footage and gave it to his father, claiming that he was the one attacking a human girl in the video.
* That was a hint regarding the "Which Robin?" controversy — Dick Grayson eventually adopts escrima sticks as his weapons of choice when he nails down the
* That was also sampled in "Saltwater" by Chicane, which in turn was used in a Tourism Ireland advert.
* that was an oh so subtle hint that at the end of this game he was going to go from
* That was because it simply didn't work because he was cold-blooded, and had to have his body temperature raised beyond normal; which the military did do, but it was a hassle, and Godzilla was able to recover by going into the ocean. (In all fairness, he passed out right on the shore.) Simply put, the ANB was too much work to pull off and needed an elaborate setup. Particularly given that while they knew
* That was explained as WWE had hired someone who looked remarkably like Striker, in order to keep the kidnapping a secret.
* That was his second try. Moses Magnum first tried to destroy Japan in
* That was how New Hong Kong saved itself from the "help" of a nigh-invincible race of
* That was hyperbole. In the beginning, Hiccup narrates (falsely, for dramatic purposes) that the place he lives is perfect, aside from the awful dragons. In the end, he turns it around by saying (falsely, for dramatic purposes) that the dragons are the only remotely tolerable thing about his home.
* That was kind of the point, since the show took place after a catastrophic bombing that left the residents isolated and unsure if the United States still truly existed.
* That was largely because Hergé befriended Zhang Chongren, a Chinese student who came to Brussels to study art and architecture. Zhang was his consultant about China, and was the reason why Hergé became sympathetic to the Chinese during the war and caricatured the Japanese invaders so heavily. When the war ended, there was basically no reason to draw these caricatures anymore, so Japan just became another nation to portray accurately. Ironically, while his first editor, a conservative Catholic abbot, was
* That was more of a mockery of professional wine tasters - there being in his own opinion "two kinds of wine - wine that makes you go 'Mmm, that's okay, can we have eight of those? Give us eight of those!' and another one that makes you go 'Arrrrgh Jesus, what is that?!'"
* That was mostly not because of their genes, though: the gaiaphage basically had control of the baby's mind from day one.
* That Was Not a Dream: Character talks about a dream they had and is then told that they weren't dreaming and what they described actually happened.
* That Was Not a Dream: Someone talks about having a dream before being told that it wasn't a dream and that the events described actually happened.
* That was not the only time in the series that someone was declared to be dead and then turn up alive later. There are
* That Wasn't a Request: You should just give up while you still can. By "should" I mean you WILL give up or else!
* That wasn't being a competent officer. That was being the same idiot he'd always been and happened to get lucky this time. As his aide-de-camp later (frequently) reminisces.
* that wasn't even a review. Needless to say, this caused a bit of backlash.
* that wasn't in the script actually got distracted by the prop while shooting the scene.
* That wasn't really about the feelings they had for each other, more that Yar knew she was probably dead in the original timeline, and her best chance of survival was actually to go with them.
* that wasn't really Aizen, but Hinamori, his best friend, placed under an illusion. Luckily, she lives long enough to receive medical treatment.
* That wasn't the first time a Broadway star was stunt cast for a bit part. Stubby Kaye from

* That wasn't the first time Drakken got a sudden competence boost when opposing other villains. In fact, Drakken is actually
* That wasn't the first time Epic Games gave away a game for free - in 1999, they rereleased their classic fighter
* That wasn't the first time she had missed something that was obvious. She never realized the true reason
* That wasn't the only joke cracked during the crisis. While assisting the crew in the cockpit, deadheading captain Dennis Fitch told the crew, "We'll all have a beer when we get this thing down." Haynes' reply? "I don't drink, but
* That Was Objectionable: A lawyer objects in a trial, except they have no reason to.
* That Was Objectionable: Arbitrarily objecting for no good reason just to stall or throw the other attorney off their game will quickly get you chewed out by a judge, and doing the same in a deposition will likely be reported to the judge when the other side gets sick of your shit and decides to pursue sanctions (especially if you abused speaking objections to coach clients on how to answer), and will get you sanctioned in general if it's a favorite tactic of yours and judges have had enough of you wasting the court's time with pointless and ridiculous objections.
* That Was Objectionable: In court, a lawyer can refute anything simply by hollering "Objection" or "I object".
* That Was Objectionable: In court, the lawyer can refute anything by hollering "Objection" or "I object".
* That was preceded by Druids of the Claw (who can turn into bears, boost allies' damage by roaring and regenerate their health, though not while in bear form) and
* that was released outside of Japan also counts, being the main threat of the tutorial missions and the first few missions of the story.
* That was Roosevelt's intention. He hated Taft's policies and would have rather seen a Democrat win than Taft get re-elected.
* that was terrorizing the city is finally deactivated, it falls into a lake and explodes into oblivion
* That was the concept of the Swiss exposition "futur antérieur", with how archaeologists of the Fifth Millennium might interpret 21st century society based what few archaeological remains would be conserved. The expo proceeded to
* That Was the Last Entry: A diary stops abruptly to indicate the author has died.
* That Was Then, a short-lived 2002 drama about a man reliving his school years.
* That Was Then... This Is Now is compared several times to a lion — attractive, charismatic, and utterly incapable of caring about the people he hurts. This seems to be innate rather than environmental, and the narrator observes that it's unlikely he could ever be treated or convinced not to harm others, only put in jail for who and what he is.
* That Was the Reward: Someone refuses or destroys something, then learns it was a reward.
* That Was the Week That Was kickstarted the British television satire boom of the 1960s. Juvenalian.
* That Was the Week That Was, the British original (1962-63) and the American remake (1964-65), both fronted by David Frost.
* That Was the Week That Was to criticize the political establishment.
* That Was the Week That Was was seen getting into bed with an impossibly glamorous actress/model type. Amid giggling and sighing, foreplay ensues. The camera then cuts to stock footage of waves crashing against rocks, tall chimneys falling, train going into tunnels, et c. We cut back to Willie Rushton and girl, who are still in bed - but soaked through from the waves, covered in brick dust and rubble from the chimney, and smothered in soot from the steam-train. She is screaming. He is wide-eyed with panic.
* That Was the Year That Was), he remarked that the Catholic Church's ban on eating meat on Fridays seemed inconsistent, because it meant that a soldier was permitted to kill a man on a Friday but not to eat him.
* That Was the Year That Was includes a ballad dedicated to Alma Mahler-Werfel, a socialite, who he praises for managing to marry three of the greatest minds of the

day and having the raciest obituary he had ever had the pleasure of reading.
* That Was the Year That Was is a parody of a jingoistic "soldier off to war" song from World War I, updated for changing circumstances and featuring the stinger "I'll look for you when the war is over ... an hour and a half from now".
* That was until Clippers owner Donald Sterling's infamous meltdown, resulting in the team changing hands and
* that was written for a lay audience precisely to update them about how their basic ideas about science has changed drastically from Newton to Einstein, and even Hawking's book is a theme park (avoiding any scientific equations other than E=MC squared) reduction of more complex phenomenon.
* that way (at least, not that we're shown), but in order to use them to make his escape when needed. Although one of these women is revealed to be a Stand user, and his getaway is a ruse to get Jotaro and friends to trust her.
* that week's musical friggin' guest) as the punch line is starting down that road...
* (that were actually staged by the main antagonist in order to start a war)
* That what we call a void really isn't, but is filled with quantum energy, and particles that come and go in picoseconds. In untold trillions of years it will form conditions somewhere, which will produce another universe. When there's an infinity of time, even the utterly improbable will become a certainty.
* that when The Great Society was dissolved and the Slick siblings joined the Airplane and took their own songs with them. Hence, Grace Slick sings both versions.
* that, which did turn out to be another business like Jadeite's. Even Jadeite occasionally just infiltrated pre-existing businesses.
* That Which I Should Have Done I Did Not Do going through it was the wrong choice.
* That Which Is Seen, and That Which Is Not Seen", the 19th century French economist Frederic Bastiat argues that many destructive government policies arise from tendency of people to only focus on what is obviously visible.
* "That Which Redeems": The demon Reakk tears a human into two, then notices he forgot to interrogate him and steal his soul first and tried to cover it up by pushing the halves together again.
* That Which Sleeps had a successful Kickstarter campaign, promising early footage from the developer, and then...radio silence.
* "That Which Survives". An Enterprise crewman tells Mr. Spock "...our estimated time of arrival is eleven and one half solar hours."
* That Which Survives civilization called the Kalandans made an artificial planet to live on. Unfortunately, the process created a microorganism that killed the personnel stationed on the planet. By the time they died, the disease had been transported back to the original civilization via supply ships, completely wiping it out.
* That Which Survives inhabitants traveled into space and search for new bodies to possess.
* "That Which Survives": Losira, subverted in the end when we find out she didn't survive.
* That Which Survives". The last survivor of a colony leaves a computer message for any of her people who might find it.
* That whole mess can technically be avoided with other adjectives (bonito/a, hermoso/a, guapo/a, etc.). In these cases one can say, for example,
* That whole Supreme Court case when the Court ruled that since the father who filed the lawsuit didn't have custody of his kid, he couldn't claim to be protecting her First Amendment rights.
* That Wilkin Boy of Betty and Archie who fit even better. Samantha is physically very strong, while Bingo is a weak musician. This trope may explain why her father never succeeded in breaking them up or getting her to date a manlier man.
* "That Will Be All", and are brought to a room where they find their Amethyst being held by the guards as well. It turns out she's been making friends and allies, but boy do she and her "Famethyst" love pranks.
* that will implicate the President of the United States in the day's conspiracy.

He has the bank president set off the silent alarm to call the police to the bank, and since Henderson can't allow that evidence to reach CTU (which it undoubtedly would if Bauer was arrested), his men open fire on the policemen, allowing Jack to escape in the confusion. In a police car, no less.
* That without including the effects of stellar evolution (from a sun that looks not very different from ours to a huge red one when the star becomes a red giant, and finally just a very bright star when the star has become a white dwarf) or where the planet is located: just imagine, for example, the view of the Milky Way from the Magellanic Clouds or the star-studded sky of a planet in a globular star cluster.
* "That Woman" shows that it doesn't even have to be the "popular" group that is consisting of jerks: the school's "religious" group routinely breaks the rules of the group by engaging in activities like premarital sex and exploring their sexuality while also
* that word. He's clearly white, but that accent makes figuring out his exact ethnicity... difficult.
* that Worf had screwed up tremendously, and that if it hadn't been a Klingon plot he would have been punished for firing weapons without confirming the target was an enemy vessel.
* That world has a larger scale vicious cycle going as well. First, magitechnology is developed. Then, they develop a
* that would be terrible. The whole group also saw Durkon as little more than a walking band aid, and left him behind, wounded, only remembering him when they needed healing. This changed, and, so far, only Belkar retained his sociopathy.
* That would be the Eight Kings. Each one has a capture level over 6000. They include a 22-kilometer horse that can create vacuums and send columns of air straight through the aforementioned massive planet by
* That would be Willsmere, Kew. Enormous Second Empire building (think arches and towers), formerly Kew Lunatic Asylum. Nice apartment building, actually. And, yes, reportedly haunted.
* that would never be allowed on a television sitcom today, and not just because of the significant impact the show made towards marriage equality and the like. An NBC revival debuted in 2018.
* That wouldn't be the last time Karkat had an erotic slip of the tongue...
* that would put a bass drum to shame. In the middle of the night, no less. And they can be heard for 2 to 4 kilometers around.
* That Yellow Bastard—he doesn't break her heart upfront, but lies to her and kills himself afterward. If he had stayed with her, Senator Roark would have most likely attacked Nancy to get revenge on him.
* That you can knock people onto the hooks in the Dead Pool stage. You can't.
* that. You can see it in the ingredients: whey, vegetable solids, sunflower oil, opening the refrigerator to find there's nothing else and deciding to make tacos, even though you made them two nights ago, cheddar cheese, multodextrin, salt, Alex, tell your sister to come downstairs, it's taco night, whaddaya mean, "She's at Brian's house"?, rice, flour, onion powder, no we can't eat in front of the TV, we're gonna dine as a family, dried tomato, malic acid, fine, if you don't wanna eat what's being served, everyone can fend for themselves and watch this family fall apart, but if anyone wants to join me, I'll be in the dining room enjoying tacos!, disodium phosphates, paprika extract, take off that sombrero, Alex, I will not be mocked! Oh, and potatoes.
* that you're fortunate enough to draw has a couple of Heart-to-Heart scenes specific to them, and a sidequest where they and their ideals or goals are the focus. These are usually required to unlock a particular node on their Affinity Charts, which confer bonuses to their native abilities
* that Zeh'lot died between 2 and 3 PM, and that the stone slab fell onto him, even though he shouldn't reach that conclusion from the rebel hideout's photo alone. However, he's not the killer; his wife did it, and she told him how the crime happened.
* Thaumatic Moratis ("magic bereft") disorder, in which ponies don’t develop

their magic until into their adulthood.
* Thaumaturgists, the basic in-universe mechanics of the art requires both Paths and Rituals to have some way to "target" the subject of the power. With most Paths, it's as easy as being near enough to see the target. With rituals - which could take minutes, hours, or even days of preparation - there's got to be something on hand to establish what — or more importantly who — the magi is going after. And there's nothing that ensures a target lock like having a sample of the victim's blood. Except maybe knowing the victims True Name, but that's difficult to learn.
* Thaumaturgy (ritual magic) is slower and takes more prep work than evocations, but is also incredibly flexible and usually safer to use. Even if it only serves as an alternate approach to solving problems that a mundane expert could probably also deal with in a similar timespan, it means that with their three spellcasting skills (Conviction, Discipline, Lore) a proper wizard or similar "general" practitioner can act as a reasonable substitute for a wide
* Thaumic Horizons, one of the last pieces of research the player unlocks allows them to create a body out of zombie tissue and set their soul to return to it if they die. It not only allows the player to die without counting a death (and without losing their save in hardcore mode), it also allows them to enhance the body they return to.
* T. Hawk's father was also killed by Bison, not that some of the fans care or Capcom played it up.
* Thawne is the most Straw-y of them all, being simultaneously a takedown of the idea that anyone could replace Barry Allen as
* Thaw, Then, he notices that the ship is on emergency lighting, and even that seems to be failing. THEN he notices that the other capsules in the room have also failed and either contains decayed corpses or blood splatters like someone bashed their heads open from the inside. Realizing that some sort of disaster has befallen the ship, he suddenly notices that they are still in orbit around Earth, having never left... except this Earth has a giant glacier of a new ice age covering most of the northern hemisphere, and no signs of human cities anywhere...
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* Thay is now ruled by Szass Tam, a lich with thousands of undead followers.
* Thaylen religion, based around "the Passions," involves carved charms representing an emotion such as bravery. The charms are not magical and the Thaylens do not think that they are; the intent is for the charm to remind you to keep the emotion in mind when you need it.
* th-century battlefields' warriors tended to have guns in their hands and manure could be used produce gunpowder. Various states in Europe even levied a tax of manure on farms around this time.
* The $1,000,000 Chance of a Lifetime, but not to the contestants. If they hit it, they lost their turn to the other team.
* The $100,000 Name That Tune used the 1-1-2 rule, as shown above. This was extended to a 1-1-2-4 setup in most tournament episodes during Jim Lange's version. (Note that if the players split the first two rounds, the third round became absolutely meaningless, aside from the winner of that game receiving a prize.) At least one $100,000 finals episode had one contestant sweep the first three rounds, only to lose the final round and the tiebreaker question, giving the whole shebang to his opponent.
* The $10,000 Pyramid, after a season. Six weeks later it was snapped up by ABC, where it ran for six years.
* The $10,000 Pyramid was the only part of the format that execs liked.
* The $1.98 Beauty Show: $1.98. In change. And a "bouquet" of carrots.

* The $20,000 Pyramid. He threw his chair out of the circle and screamed.
* The $25,000 Pyramid had host Dick Clark playfully pressuring Vicki Lawrence into selecting the category with the Mystery 7 as a car was up for grabs. Vicki just glared at Clark and called him a bleeped-out name. We can only guess what was bleeped as Vicki selected the category "Loosen Up", and Clark read what the subject matter was: Things that are stiff. The studio broke down laughing; Dick and Vicki were both crying laughing.
* The $25,000 Pyramid) today, aren't you?" The audience howled with laughter and Clark was looking for a place to hide. Vicki eventually picked the category "Loosen Up," and we have a good idea of what word was bleeped as the audience went into sustained laughter when Clark read what the category was about: "Things that are stiff."
* The "$3000/$4000/$5000 + one spin" spaces in the final round can usually help a contestant lagging behind to overtake the leader and win the game, even more so if they land on the space multiple times.
* The $378.53 phone bill that Lisa ran up from the phone calls she made to the Corey hotline in "
* the $500 million of art stolen from the Isabella Stewart Gardner Museum in Boston in 1991, was carried out by two thieves dressed as Boston police officers.
* The $64,000 Question (and yes, it was titled in dollars) which offered a top prize of £6,400, but they got around this by alternating contestants so that the top prize would not be won twice in a row - once contestants reached £1,600 they would effectively tackle their remaining questions at a rate of one per episode. They eventually persuaded the ITC to increase the limit to £6,400.
* The $80 "Wild Cards Premium Edition" includes the tarot cards, as well as an art book, music CD, and a carrying case for a
* The 00 Gundam can do this as well. Like the Exia, it can dual-wield beam swords but also can dual-wield a pair of similar sized solid swords that also act as a pair of laser rifles.
* The 00's New York Yankees were known for this. They were coming off of their unbelievable run of 4 World Series titles in five years from 1996-2000. However, between 2001 and 2008, they achieved the top seed in the AL 3 times and made the World Series twice, and didn't win a single title, one of the longest stretches in the history of the club. They had three particularly notable years in that stretch. First was in 2001, when they fell to the Arizona Diamondbacks, a team in only its 4th year, in the World Series, making the D-backs the youngest team in modern American professional sports to win their sport's title—and to add insult to injury, the World Series loss happened shortly after
* The 06/17/12 update reveals the true nature of the mysterious character who was only known by their screen name, UranianUmbra.
* The 08th MS Team and getting involved in the current war, focusing on the everyday soldiers in the One Year War. Because of this, most pilots in the series don't have brand-new prototype Mobile Suits. Instead they have things like the RX-79(G) Gundam Ground Type, which is merely spare parts from the RX-78 Gundam program made into a mass-produced Gundam designed for ground combat. There's also the Gundam Ez8, which is an RX-79(G) rebuilt with field-fabricated parts due to lack of spares. One poor unit even had its destroyed head replaced with that of a GM. Still, the Ground Type Gundam's run was limited to about 20 units, with its GM counterpart, the RGM-79(G), only having 42 base units and a handful of Sniper variants built. That said, according to side materials the ground-type GM does have some Super Prototype-esque features over the standard GM — for one, it's still made out of the rarer and more durable luna titanium the original Gundam uses, rather than the standard GM's lighter but weaker titanium alloy. It's also compatible with a wider variety of weapons, including a full-sized, full-power beam rifle rather than the smaller and weaker "beam spray gun" the standard GM uses... though beam rifles were in such short supply that most examples of both the Gundam and GM Ground Type carried less powerful projectile-firing machine guns instead.
* The 08th MS Team, except the long-running period for that has been planned from

the start.
* The 08th MS Team, the Apsalus, a flying weapon of mass destruction, uses the same hard- and software components as a mid 1990s desktop PC, such as a 6X86MX CPU from the long-defunct manufacturer Cyrix. Along with DirectX6, you can kinda tell why the first 2 versions of the Apsalus ended up crash landed.
* The 08th MS Team, The Principality of Zeon commissioned the construction of the Apsalus, a Mobile Armor with a beam cannon powerful enough to simply blast through the dozens of meters of earth and rock protecting the Federation's underground Jaburo base. The completed Apsalus turns out to have scalable power output, capable of putting out anything from the full-force Jaburo killer to tiny, rapid-fire pulses for punching huge but precise holes in mobile suits.
* The 0% Growths run has some notable offshoots in the form of 0% Bases (everyone starts with no base stats, but has 100% growths to compensate), and Negative Growths (the standard stat growths now work in reverse, meaning that leveling up actually
* The 10000 Dawns: Robert Brick can get moody at times, in contrast to his more cheerful girlfriend, Sasha Billie.
* The 10.0.0 firmware update finally added this option, making moving data much quicker and convenient. Unfortunately, save data can still not be moved using this method.
* The "1000th Birthday Suit" is an outfit composed of bone articles: the bonedanna, the boneana hammock, and bone spurs.
* The 100, Abby is initially horrified that her daughter, Clarke, allowed a missile to hit a friendly village, leaving hundreds of people to die, because saving them would hurt her military strategy. However, Kane points out that Clarke grew up on the Ark, where leaders like him and Abby often denied people access to food or medicine and would routinely execute people for even minor offenses, all in the name of ensuring their species' survival, so they shouldn't be surprised when Clarke, having been given a position of leadership, behaves with the same ruthless pragmatism. As Kane puts it, "She learned what to do from us."
* The 100% Achievements run, which can only be done in a minimum of three playthroughs of the game (up to NG+2);
* The 100, actress Ivana Milenkovic (Diyoza) learned she was pregnant shortly after being cast as one of the season's antagonists, and rather than recast, they wrote it into her character.
* The 100", after Clarke loses her arms in a traumatic accident up on the Ark, her father and Raven develop a pair of artificial arms for Clarke's use. These arms require them to turn Clarke into a Nightblood based on some of Rebecca's surviving records so that the cybernetic components of the arms won't poison her, and Raven later modifies the arms to increase Clarke's capacity to touch and feel anything with her new limbs, as well as adding an extendable sword to one arm.
* The 100: After discovering Clarke's plan to kill her, Nia has Ontari cut her own hand and cover Clarke's face with her blood. Clarke is still covered in her blood in the following scene, shocked by the event and by the color of the blood as well, as Ontari is a black-blooded "Nightblood".
* The 100, after the first few violent confrontations with the Grounders, the 100 try to set up peace talks to bring an end to the fighting. It's supposed to be a meeting between Anya, leader of the Grounders, and Clarke, unofficial leader of the 100, and neither of them's supposed to bring weapons or other soldiers. However, neither Anya nor Clarke trust each other, so they both have some of their people hiding in the woods nearby with guns or bows. When the snipers in the woods spot each other, all hell breaks loose.
* The 100, A.L.I.E.'s programming only lets her interface with and control a human mind if that person has given her permission to do so. Unfortunately, her programming doesn't make a distinction between genuine consent and coerced consent, so A.L.I.E. is free to use torture and threats of death to make people let her into their minds.
* The 100, all crimes on the Ark are punishable by execution, unless the offender is under eighteen years of age. This totalitarian justice system is necessary

because the Ark is thought to be the last outpost of humanity, and extreme measures must be taken to ensure that the species survives.
* The 100. A lot of Grounders are upset they didn't get to inflict their traditional punishment on Finn, but their Commander forces them to accept it.
* The 100, and got a bit part in the Season 3 premiere where he sings a song before being tackled by a drunken Jasper.
* The 100 and sending a hundred juvenile criminals to Earth to determine if it's safe to inhabit now.
* The 100), and slaughtering innocent Sky People just to force her to react.
* The 100 and unused passages, letting him get to places inside the Mountain while avoiding guards and locked doors.
* The 100 are flushed out into space, but with the odd twist that they're meant to fall back to Earth, burning up in the atmosphere, as a way of returning them to their ancestral home.
* The 100 are more about revenge than utility, involving lengthy torture sessions where everyone with a grievance against the accused gets a chance to go at them with fire and knives.
* The 100 are taken prisoner or trapped in a dangerous situation at some point, no matter how badass they are, and they usually need at least a little outside help in order to escape.
* The 100 are told to make their way to Mt. Weather, as it's the only safe haven left on earth. When they get there, it appears to be a charming rustic shelter, shielded from the terrors of the outdoors, and run by a just and benevolent leader. In reality, they plan on harvesting blood and bone marrow from the kids, even at the cost of hurting or killing them.
* The 100: A running theme of the series are these popping up. However, it turns out the characters don't often have access to all the data.
* The 100, as the limbs suffered water damage during their escape from Mount Weather. Anya explicitly tells Clarke that there’s no shame in seeking aid from another, but also thanks her for the trust she’s shown Anya in revealing such a weakness as she demonstrates how to remove the limbs from her body.
* The 100: At the beginning of the series, Bellamy immediately tries establishing himself as the headstrong and charismatic leader of the 100, but, though Clarke never makes an explicit bid for power, by the end of the first season everyone's listening to her over Bellamy, with her combination of levelheaded and headstrong leadership.
* The 100. Becca's later refinement of the concept was the Flame, which can hold the minds and memories of multiple people, and be passed on from one person to the next, but without actually overwriting the new host's personality, merely letting them commune with the stored consciousnesses.
* The 100 become this as they fight for survival on the ground. Made explicit in the episode "Nevermore" when Monty tells Octavia, "We're your people. We were sent down together. We survive together."
* The 100 being trusted with a weapon, then they "really are screwed".
* The 100 believes that feelings are a weakness and has deliberately repressed her emotions. After spending enough time with her, Clarke is able to tell that Lexa's not as emotionally numb as she'd like people to believe, and pushes her to admit her feelings. Lexa responds, first with anger at Clarke for dredging up her emotions, then by finally admitting that she's developed feelings for Clarke, and kisses her.
* The 100: Bellamy somehow outraces an explosion while crawling through an air vent.
* The 100 (bisexual female main character, lesbian supporting characters, queer female romance)
* The 100. Both their characters were effectively murdered, closing the door on future-season guest spots. The former appeared briefly in the season finale, which served as a character sendoff.
* The 100, but supports it anyway when he sees no other option for his people's survival.

* The 100cidal rather than homicidal. Luckily, once the eclipse is over and the plants stop releasing their chemicals, the effects wear off pretty quick.
* The 100, Clarke and Anya meet to discuss the possibility of peace between the 100 and the Grounders. They agree to not bring any weapons or soldiers to the meeting ... an agreement both of them ignore, instead having people with guns or bows hiding in the woods nearby. Clarke's backup was only supposed to get involved if Anya betrayed them first; it's unclear if Anya's backup was under the same orders, or if they were meant to assassinate Clarke mid-negotiation because Clarke's backup spotted them first and opened fire.
* The 100, Clarke convinces Anya that she should work with the Sky People instead of fighting against them; Anya is killed almost immediately afterwards, shot by Sky People who didn't know she wasn't still their enemy.
* The 100, Clarke explicitly refers to Wells as the closest thing she’s ever had to a brother. For his part, while Wells was initially hurt when he realised that Clarke was now involved with Lexa, he later assures Lexa that he’s happy for them as he now retains his existing bond with Clarke rather than risk losing it by trying for something more and failing.
* The 100, Clarke Griffin loses both her arms in a traumatic accident up on the Ark — her left arm completely lost and the right severed up to the elbow — requiring her father and Raven to develop a pair of artificial arms for Clarke's use.
* The 100 Commander Lexa, military leader and ruler of the twelve clans.
* The 100 destroyed by the bombs have simultaneously begun to melt-down due to lack of maintenance. Raven cites the fact that they were designed to last a hundred years with no human crew, but they've previously hit the deadline to reverse it and there is now no stopping another apocalypse. Note that in real-life, Nuclear power plants are designed to shut themselves down if their human technicians evacuate, not keep going for a century.
* The 100 Diamond Challenge: Get 100 diamonds in your inventory on Hardcore mode (so die once and you have to start again), without strip-mining. Making diamond tools or armor will subtract from your count, so better mining and protection comes with a price.
* The 100: Dr. Tsing inside Mount Weather is a fairly sadistic version of this and her actions largely spark a war that wipes out her community. In the backstory we have Becca, who invented the AI which destroyed the world, but surviving in space also worked on methods to counter it (correctly deducing it would be a threat again) and invented a lot of stuff relevant during the main story.
* The 100 ends its first season with a big battle between the Grounder army and the 100.
* The 100 episode "Blood Must Have Blood, Part 1", Clarke lays out a meticulous, step-by-step plan for how her army's going to invade Mount Weather; she even has visual aids. Meanwhile, inside Mount Weather, Dante tells Cage he has a plan for how to stop the invasion, but we cut to a different scene before we can hear what his plan is. Take a guess which plan works.
* The 100 episode "Blood Must Have Blood, Part 1" is concerned almost exclusively with the assault on Mount Weather, but it still finds a couple moments for Raven & Wick to talk about their post-hookup awkwardness, and Clarke and Lexa to discuss what Clarke plans to do with her life once this war is over.
* The 100 episode "Fog of War", a large, intimidating Grounder warrior locks peace-seeking Kane and Jaha in a cell with a slave woman. Jaha and Kane debate how they can convince the warrior, who they think is the Grounder Commander, that their desire for peace is genuine, unaware that the slave woman is the actual Commander and the warrior is actually her trusted lieutenant.
* The 100-esque situation and more on conflict between different civilizations on the Ground.
* The 100 evacuate the village in advance of the missile, but that would tip off Mount Weather that they have an informant inside the mountain. To preserve this secret, Clarke and Lexa tell no one about the missile and simply save themselves. Abby and Octavia, who were in the village when it hit, do not take this well.

* The 100), Finn (whom she had a relationship with when they first landed on the ground), and Lexa (whom she grows closer to in season 3 and finally has sex with in "Thirteen"), and all of them ended up dying.
* The 100 from regular violent warriors into unreachable murderous monsters.
* The 100 generally portrays violence as very disturbing, both through the visible brutality of the scenes and through how the people committing the violence are left horrified and disgusted by their own actions.
* The 100 Girlfriends Who Really, Really, Really, Really, Really Love You
* The 100 Girlfriends Who Really, Really, Really, Really, Really Love You.
* The 100 Girlfriends Who Really, Really, Really, Really, Really Love You:
* The 100 Girl Friends Who Really Really Really Really Really Love You
* The 100 Girlfriends Who Really, Really, Really, Really, Really Love You already starts out far crazier and sillier than typical harem series, then the craziness only intensifies as the manga goes on and adds even more girlfriends.
* The 100 Girlfriends Who Really, Really, Really, Really, Really Love You: "And so, due to how things panned out, would you guys mind accepting [new girl] as my newest girlfriend...?"
* The 100 Girlfriends Who Really, Really, Really, Really, Really Love You anime.
* The 100 Girlfriends Who Really, Really, Really, Really, Really Love You as her underlings. Her boyfriend Yuu, on the other hand, is a perfectly attractive feminine-looking boy.
* The 100 Girlfriends Who Really, Really, Really, Really, Really Love You as it parodies the harem genre and its tropes.
* The 100 Girlfriends Who Really, Really, Really, Really, Really Love You ends with Rentarou stripping down to nothing but a loincloth in order to shout encouragement to one of the girls during baseball practice. Then the next chapter opens with everyone at the game and Rentarou fully dressed, with no one mentioning the loincloth incident or what happened between chapters.
* The 100 Girlfriends Who Really, Really, Really, Really, Really Love You: Hahari's first love died from a terminal illness when they were thirteen. Years later, she meets Rentarou, and upon discovering that they are soulmates, becomes his sixth girlfriend.
* The 100 Girlfriends Who Really, Really, Really, Really, Really Love You has them all walk out the door with the narration declaring the end of the Idol Road Arc.
* The 100 Girlfriends Who Really, Really, Really, Really, Really Love You him.
* The 100 Girlfriends Who Really, Really, Really, Really, Really Love You is a pretty good manga in its own right, but it’s quite likely that the writer made such a huge harem just to show off his ability to make 100 distinct and well-rounded characters in the first place. In fact, many readers admit to doing so just to see if the story pulls off having 100 unique girlfriends.
* The 100 Girlfriends Who Really, Really, Really, Really, Really Love You kind of Japanese food.
* The 100 Girlfriends Who Really, Really, Really, Really, Really Love You, Rentarou carries Nano like this when helping her down from the platform she is on.
* The 100 Girlfriends Who Really, Really, Really, Really, Really Love You, Rentarou's thirteenth girlfriend is his Japanese teacher Nadeshiko (or Naddy, as she prefers to be known).
* The 100 Girlfriends Who Really, Really, Really, Really, Really Love You, Rentarou's twelfth girlfriend is his junior high schooler cousin Chiyo. Initally he's grossed out (due to both her age and the fact that they're related), but he accepts her after her heartfelt confession.
* The 100 Girlfriends Who Really, Really, Really, Really, Really Love You revolves entirely around the protagonist gaining 100 soulmates, all of whom love him and are perfectly willing to share him.
* The 100 Girlfriends Who Really, Really, Really, Really, Really Love You shows that this is how Yuu met his girlfriend. She saved him from being hit by a truck (and by 'saved', we mean 'stopped the truck from moving by punching the front'), then they both felt the soulmate shock.
* The 100 Girlfriends Who Really, Really, Really, Really, Really Love You than her

boyfriend Yuu.
* The 100 Girlfriends Who Really, Really, Really, Really, Really Love You, the girls notice how tired Rentarou is and briefly quarrel about who's lap he should use as a pillow, before deciding to let him try them all. When he is unable to pick the lap he likes the best, they all work together to make a lap bed for him.
* The 100 Girlfriends Who Really, Really, Really, Really, Really Love You, the God of Love resembles an old man with wings.
* The 100 Girlfriends Who Really, Really, Really, Really, Really Love You, the only answers they can come up with all start with either 'P' or 'Y'.
* The 100 Girlfriends Who Really, Really, Really, Really, Really Love You: This manga is quite parodic in tone and nature; for starters, the characters are quite aware that they are in a manga:
* The 100 Girlfriends Who Really, Really, Really, Really, Really Love You while filling out Rentarou's soulmate count that Rentarou has one hundred girlfriends.
* The 100 Girlfriends Who Really, Really, Really, Really, Really Love You would be in hot water.
* The 100 given the dangerous environments and conflicts they often find themselves in. She takes after her mother, who's also a doctor.
* The 100 gives us "The City of Light". It's originally presented as a virtual world, designed as a respite from the horrors of the post-apocalyptic Earth. Later, it's revealed that all those who have entered it automatically have their consciousnesses uploaded into it upon their death. The AI running it, A.L.I.E., fully intends for all of humanity to visit, as another apocalypse is imminent, and she sees upload as the only way to preserve humanity.
* The 100: Grounders keep track of their kills through scars on their bodies, often bragging about them. Niylah observes in surprise that Clarke does not have any tally marks on her back, but Clarke responds that there is not enough room.
* The 100 has a control room that monitors and controls the entire mountain, from communications to defense systems to life support.
* The 100 has an air of this having been cobbled together from a dozen disparate space stations nearly a hundred years previous to the series opening. The ship they send down to Earth literally starts falling apart during entry.
* The 100 has been captured by the main characters, she uses just the right words to hurt them, to make them angry until they start turning on each other, and to reveal their plan to her so she can act to prevent it.
* The 100 has had several people she's cared about die, one of whom she had to execute herself. She claims that, while these losses initially devastated her, she's taught herself to no longer feel anything for anyone, and has instead devoted herself entirely towards serving as her people's Commander. However, when receiving a memento from her dead mentor, or recounting the circumstances of a past love's murder, she betrays subtle signs that she's not as unaffected by their deaths as she'd like to be, something that Clarke calls her on.
* The 100 has Lincoln abducting Octavia. And Octavia falling for him because he only caught her to heal her and because he is totally into her.
* The 100 has several violent skirmishes between the 100 and the Grounders whose territory they've landed, motivating Finn to arrange a meeting between Clarke and the Grounders' leader to discuss a peaceful resolution. However, the peace talks collapse because both Clarke and the Grounders' leader expected the meeting to be a trap, and so they both had gunmen or archers hiding just outside the peace conference. When those soldiers spot each other, the shooting starts, and the Grounders declare an all-out war of extermination on the 100.
* The 100 has the City of Light, a shared virtual reality that anyone who has taken one of A.L.I.E.'s computer chips can enter by meditating, or choose to remain in permanently even after their physical body has died.
* The 100 has the Harvest Chamber inside Mount Weather. It seems to be one of the bunker's lower levels, and it's where prisoners are used as human dialysis machines until their bodies give out.
* The 100 has the Primes, who are actually the centuries-old consciousnesses of the original colonists of Planet Alpha, stored on computer drives and inserted into new

bodies as their old ones die. This process erases the mind of the body's original owner and allows the Prime to take control.
* The 100 has "the Red", a synthetic drug developed by the Mountain Men to turn people into Reapers. It's so addictive that anyone injected with it becomes borderline feral and will do absolutely anything to get another dose, and if they go too long without dosing up the withdrawal symptoms will kill them.
* The 100 Her season 5 and season 7 character posters also have Christian imagery not used for the other characters.
* The 100 him after she learns the Grounders plan to torture him to death for his crimes.
* The 100 holds a masquerade party. Since Octavia had to keep her existence hidden from the rest of the Ark, this was the only occasion when she was able to leave her family's quarters and see the rest of the space station.
* The 100. Humanity eventually follows suit, with the exception of the protagonists.
* The 100 implies that he thought it looked cool, and now doesn't care for it.
* The 100. In the face of that, Kane is pretty much the only character who worries about upholding the law; everyone else just takes it as a given that the rules will have to be ignored.
* The 100, in the opening scene of "Bitter Harvest," Clarke sketches a portrait of Lexa as she sleeps on a couch in Clarke's room.
* The 100 introduces a group of them as a faction on the ground. They were originally prison laborers under the "employ" of the Elegius Corporation. However, they got fed up with the unsafe working conditions, especially after a mysterious sickness started killing them, and turned against the company, with the help of a sympathetic employee.
* The 100 is that Grounders don't keep track of birthdays, so their ages can only be given a rough estimate. Most notable with Lexa, the Grounder's Commander. She's young enough that Abby refers to the Grounders as being "led by a child", but it's unclear if that's literal and Lexa really is under 18, or if she's simply unusually young given that she's leading an entire nation.
* The 100, it takes a while for Abby to realize that, although she's both Clarke's mother and Chancellor of the Ark survivors, Clarke is actually doing a better job at forging alliances and planning a war than she is.
* The 100, Jasper gets drunk and steals Finn's ashes and ends up taking them to the drop ship, intending to scatter them. Monty is disgusted by his behavior and ends up leaving him there after having had enough of his self-pitying and lashing out. Jasper then trips and drops the ashes. It's a rare example of the trope not being played for laughs.
* The 100, Josephine dares Clarke not to think about where she's hiding all the memories she doesn't want Josephine to find. The door to the room containing said memories promptly opens.
* The 100 juvenile delinquents sent to verify if life on Earth is possible
* The 100 lethally radioactive; Ark people and Grounders have just adapted to high radiation levels over the last century. The Mountain Men, who have not gone through this adaptation, become covered in radiation burns after just a few seconds spent outside their bunker.
* The 100, Lexa kisses Clarke and asks her to come away with her to the Grounder capital, but soon afterwards betrays Clarke to Mount Weather. Unlike most examples of this trope, Lexa had no intention of betraying Clarke when she made those romantic overtures; she just felt that the deal Mount Weather offered her was more important than her personal feelings towards Clarke.
* The 100, "May we meet again" is an excerpt from the traditional funeral rites of the Ark. Characters occasionally use it as a farewell when they are unsure that they will reunite.
* The 100 moment that they realize how much they've been playing the alien invader role.
* The 100, Mount Weather is an enormous underground bunker, used to house a small (but technologically advanced) community of people who can't survive on the

radiation-soaked surface.
* The 100, Mount Weather is an underground military bunker that survived the atomic war and has been transformed into a self-sufficient society by the survivors inside it.
* The 100, Murphy and Emori briefly have this going on in Season 3 until they try robbing the wrong people.
* The 100 of attack against Mount Weather, complete with a scale model of the mountain.
* The 100 of exposition, and the writers hadn't gotten a good grasp on the characters' personalities or the dynamics between them yet.
* The 100 on the Ark, with the wristbands each member possesses being the only sign that they are still alive.
* The 100: Peace talks between the 100 and the Grounders break down when Jasper notices there are armed Grounders hiding just outside the peace conference (a.k.a. doing the exact same thing Jasper is); he immediately assumes they're planning an ambush or assassination, and starts shooting at them. This transforms the 100's conflict with the Grounders from a series of small skirmishes to an all-out war.
* The 100, prince Roan of the Ice Nation was banished as a result of a war between his clan and Lexa's coalition. Roan's mother, queen Nia, had Lexa's lover tortured and beheaded, so when Lexa won the war one of her diktats was Roan's banishment. In the third season, he tries to capture Clarke and deliver her to Lexa, hoping that she would lift his banishment in exchange.
* The 100 radiation, thanks to solar flares, than they would have if they'd returned to the Ground.
* The 100, Raven serves as an all-purpose engineer, but building bombs is acknowledged as being her specialty.
* The 100 Season 1 ends with a huge battle when the Grounder army assaults the 100's camp.
* The 100: Season 2 drew in a lot of new fans with the introduction of Lexa, the cool and composed Grounder Commander who happened to be a lesbian. The character was seen as positive lesbian representation, and her tension with Clarke also revealed the latter was bisexual.
* The 100: Season 2 has genius mechanic Raven hooking up with genius engineer Wick; they actually have their first almost-kiss in the excitement of solving a technical problem.
* The 100 sees Clarke quickly establish herself in this role, first among the 100, then among the Grounders and the other Ark survivors.
* The 100, set 97 years after a nuclear apocalypse, largely averts this trope, with new wilderness having almost completely replaced the old civilization's ruins. Underground bunkers seem to be the only places with reliably intact artifacts, and even then, the guns that the 100 find in one of these bunkers had to be stored in a special oil to keep them operational.
* The 100. She came to Earth after the original 100, only to find her boyfriend Finn was with the show's protagonist, Clarke. Despite this, her tech expertise help Clarke establish contact with The Arc and is essential in the battle against the Grounders.
* The 100, she dresses and acts rather regally. She hasn't had too many fight scenes, but when she does fight, it's with a swift and graceful economy of movement.
* The 100 showrunner Jason Rothenberg says that, as of the Season 2 finale, Clarke's feelings for Bellamy are not romantic in nature. However, he says that what Bellamy feels for Clarke is an open question.
* The 100: Subverted. While the attractive cast often gets in fights that leave them bruised and bloodied, facial wounds, including deep-looking cuts, typically heal over in a couple of episodes. Notable facial scarring is quite rare. Many characters also manage surprisingly well-kept appearances despite their very rough lifestyles.
* The 100, thanks to being the President's son. When actually given full control of Mount Weather, he tends to screw up royally.

* The 100 that, while clearly derived from English, is virtually incomprehensible otherwise. The Grounders have preserved English as a trade language, which would reduce linguistic drift.
* The 100 that would let them challenge the Mountain Men for supremacy.
* The 100th chapter isn't a story post, but rather an appendix listing all the major characters, organizations, and conflicts (as of that writing).
* The 100, the Ark and Grounder societies appear to be gender equal, with women acting alongside men as leaders and warriors (including female commanders-in-chief), and there being no shame in a man staying home from war to serve as a non-combat medic. This is in contrast to the Mountain Men, whose soldiers and political leaders seem to be exclusively male.
* The 100: The Ark and Mount Weather have maintained much of the technology and civilization from before the nuclear apocalypse, but the Grounders have reverted back to a tribal, hunter/gatherer society.
* The 100: The delinquents sent down to Earth would have been pretty screwed if expert mechanic Raven wasn't sent down to join them; she's responsible for building almost everything the 100 need to survive, chiefly of the blowing-stuff-up variety. Monty fills this role to a lesser extent in Season 1, but becomes more prominent as the engineer inside Mount Weather in Season 2. That season also sees Wick joining Raven as an engineering buddy.
* The 100, the Grounders (descendants of people who survived the nuclear war) and people from the Ark (who have survived exposure to high radiation levels in their orbital habitat) can endure the current levels of radioactivity on Earth's surface. The Mountain Men (descendants of people who took shelter in the Mount Weather facility) aren't so fortunate.
* The 100: The Grounders send Murphy back to the 100 after infecting him with a virus that will render his people feverish and weak by the time the Grounders invade two days later. It doesn't quite work, but only through quick thinking on the 100's part.
* The 100, the Lincoln Memorial seems to be the only piece of Washington D.C. to have survived the nuclear war and the anarchic century that followed.
* The 100, the Mountain Men have prevented Grounders from using guns, and possibly other pieces of advanced technology, by slaughtering the village of any Grounder that picks one up. Even when they go to open war against the Mountain Men, the Grounders' phobia of guns is so entrenched that they still refuse to use them.
* The 100; the only reason the kids were given their "mission" instead of just being slaughtered is that, legally, the Council's not allowed to execute children.
* The 100th episode, as a sendup to the most prominent fan pairing, has Lyra and Bon Bon acting like an old married couple with the constant qualifier of "best friends". After revealing her secret identity as a spy to Lyra, Bonbon and her have a falling out, Lyra questioning if their friendship meant anything, or if it was just another part of her cover. Thankfully, they do reconcile by the end, again putting particular stress on the words "best friend" as if to draw attention to the phrase as much as they can.
* The 100th episode, "Wormhole X-Treme!" took its name from a show based on the team, which the Air Force is letting go forward to give the SGC
* The 100, the show generally refuses to make definitive moral statements, preferring to have characters take conflicting stances on various issues, and leaving it up to the audience to decide who's right.
* The 100. The videos end with one of the people involved killing himself.
* The 100. They believe people would panic if they knew the government was planning to kill them, though, so they plan to make it look like life-support just happened to fail for a large section of the Ark.
* The 100 version of the show, with very clearly defined good guys and bad guys, and a lot more focus on the teen characters having the fun and getting the hots for each other. Standard advice from fans of the show is not to judge it based on the pilot, but watch until episodes three, four, or five to see what the show's really like.
* The 100. When a Commander dies, their memories and consciousness are stored on a

computer chip inserted in the back of their head, called "the Flame". This Flame is then passed on to the next Commander, who can commune with the past Commanders and access their memories, though they retain control of their own body.
* The 100: When Clarke checks out the forbidden areas of Mount Weather, she discovers Anya, last seen trying to kill Clarke and all her friends, locked up in a cage.
* The 100 when Raven returns a metal pendant Finn made her when she finds out he slept with Clarke.
* The 100 when she has been kidnapped by Roan (who is seemingly taking her to her death) and Bellamy comes to rescue her but is captured by Roan himself. Roan puts a knife to Bellamy's throat and is about to kill him when Clarke pleads for Bellamy's life by offering to go with Roan without resistance. Roan agrees to the deal and lets Bellamy live, though he does knock Bellamy out.
* The 100, wherein a secondary plotline is given a major twist at the end of each season, and then becomes the main focus of the next season.
* The 100, with a mention that Arkers were all genetically engineered to be universal donors.
* The 100 with no formal training, thrust into a war and a world they don't understand, so they don't always handle things as well as they should. Meanwhile, their enemies are even worse in most cases.
* The 10:10 "No Pressure" commercial features people and children being exploded bloodily because they can't or won't come up with ideas for reducing carbon emissions, and is intended to be humorous this way. Unfortunately, very few people saw the humor (it also starts very seriously, and the people-bursting comes completely out of nowhere, creating definite
* The 101st Airborne and 10th armored divisons in Bastogne, Belgium during the Battle of the Bulge. Their success at holding the town stifled the German advance because all the important roads in the region went through Bastogne. They kept the enemy back until Patton's Third Army broke through German lines to relieve them (note the word "relief" is used because no Bastogne defender will ever say they needed rescuing). The defense of the town combined with Patton's attack towards Bastogne from the south were key in defeating the German offensive.
* The 101st Airborne as a whole calls itself the "Screaming Eagles" after the eagle on its unit patch.
* The "10-20-30" melodrama. The "10-20-30" name was derived from the cheap ticket prices charged for these productions — 10 cents, 20 cents, 30 cents. Interestingly, the name itself became obsolete during the very heyday of these melodramas ("15-25-35" would have been more accurate.)
* The 10 Doctors. It's even mentioned by name as to how all ten Doctors can be in one place at the same time.
* the 10s as throwbacks to earlier decades, and a deliberate contrast to baseball jerseys of that time.
* the 10th film Shiki's forces. This is the only time we ever see Luffy and Zoro even carry guns. Not to mention how those who hardly fight with weapons, such as Sanji, actually using a weapon.
* The 10th Kingdom, after on of the heroes frees some talking birds a tribe of Gypsies were planning to sell as pets, the leader of the Gypsies her with Rapunzel-length hair, which naturally becomes problamatic.
* The 10th Kingdom) and immediately turned it off, thinking it was for kids.
* The 10th Kingdom And it was actually rather well done and hilarious.) This was not an auspicious start to the relationship.
* The 10th Kingdom, and subsequently can't get the songs out of their heads.
* The 10th Kingdom appears to be confessing his love in a very heart-felt manner, unusual for him. We soon learn that he was reciting a speech from a book, trying to memorize it.
* The 10th Kingdom), but her dad Tony decides to stay in the Nine Kingdoms. Considering the fact that he's a national hero who is good friends with King Wendell in the Nine Kingdoms and a janitor who's wanted for armed robbery in New York, it was probably a wise decision.

* The 10th Kingdom by Wolf (twice!) when he claims "magic is very nice, but it's very easy to get addicted", and later tells Virginia she is "hopelessly addicted to those shoes… and I'm not too far behind!" Whether this is meant to be a parody or an object lesson is never made clear, but it certainly plays out with extreme hilarity.
* The 10th Kingdom, conflict arises when Wolf spends all his money on a magic engagement ring with a sentient, singing pearl on top. Virginia is upset that he didn't use the money to buy the mirror they've been chasing the entire series.
* The 10th Kingdom falls into one of these, and is crippled for the rest of the series.
* The 10th Kingdom has all the main characters but one receive gifts off the last character, who happens to be the prince they just saved.
* The 10th Kingdom has a subversion. Tony tastes baked beanstalk (no, not baked beans. BEANSTALK). "It tastes like an old mattress!" "No, it doesn't. Old mattresses have a sweaty, meaty taste."
* The 10th Kingdom inverts this in the first episode, as Virginia escapes a group of trolls by trapping them in a broken elevator.
* The 10th Kingdom is a highly amusing parody of this trope. As one of the Five Women Who Changed History (and the only one still living), she is over 200 years old, yet looks only middle-aged and still quite beautiful due to 'magic surgery.' However, this does not extend beyond the surface—not only does she hack, cough, and nearly pass out from the various ailments she suffers from, but during her dance with the Dog Prince, her bones audibly creak and she ends up stuck bent over backward, needing help upright again.
* The 10th Kingdom: it wasn't villains but the casino plays some rather unusual card games, Anthony starts by playing Happy Families then moves to the high rollers table and proceeds to play Snap against stereotypically dressed aristocrats.
* The 10th Kingdom, Kissing Town makes this trope quite literal, since not only are there magical hearts floating everywhere around every happy couple getting married, but every time Virginia seems ready to dismiss Wolf as a love interest, in swoop the hearts to change her mind and turn her into a hopeless romantic. They even form a gigantic heart over the pair's heads when they share their first kiss.
* The 10th Kingdom reflect in his thoughts: "They were nothing if not thorough."
* The 10th Kingdom) regarding the meat cleaver he 'happens' to have in his hand.
* The 10th Kingdom" reveals that Wolf's parents were a victim of this, as his father was the grandson of the Big Bad Wolf while his mother was a princess of the Second Kingdom and Red Riding Hood's granddaughter, each rejecting their parents' vendettas to find out what the other was truly like.
* The 10th Kingdom" reveals that Wolf's parents were the grandson of the Big Bad Wolf and the granddaughter of Red Riding Hood, who ended up bonding after his father saved his mother from a bear because they both realised that they were outside of society and wished to be a part of it.
* The 10th Kingdom she's "got a little wolf cub growing inside" of her. Wolf also makes the none-too-subtle comment to Tony of "See you soon, grampa!" before stepping into the traveling mirror.
* The 10th Kingdom, the cave entrance is not just shaped like a dragon's head, it's an actual dragon's head. A dead, fossilized dragon (hence the name "Dragon Mountain"). This introduces a bit of Squick when the cast must take mining sleds down along the spine and ribs toward the actual mine and get tossed out the other end.
* The 10th Kingdom, the false Prince Wendell enters his coronation party by jumping on a banister and sliding down into the crowd.
* The 10th Kingdom, this remains one of only four works that included the stepmother's other attempts on Snow White, including the poison comb.
* The 10th Kingdom Tony has asked Prince to sniff for clues. Prince instantly responds that (since they're in a farming village) it's mostly excrement at ground level, and there are hundreds of minor scents. Tony then flatters Prince by saying that a master hunter like himself should be able to find the scent they want instinctively. Prince says, "Correct," and off they go.

* The 10th Kingdom. Tony is in a fairy-tale world. He attempts to barter his wristwatch, using overly simplified language and referring to it as a "clock". The Tooth Fairy quietly turns around, opens a cabinet full of old-fashioned fob watches, and says "we call them watches."
* The 10th Kingdom to our world being a non-magical, cursed offshoot of the Kingdoms.
* The 10th Kingdom, which immediately erupts into flame. They then decide to take the other door.
* The 10th Kingdom", Wolf reflects that the families of Red Riding Hood and the Big Bad Wolf basically became this, with the Wolf's family trying to cover up his worst sins and Red's family tarring all wolves with the same brush. As a result, when Wolf was born from a liaison between the Wolf's grandson and Red Riding Hood's granddaughter, he became an exile from both parties, resenting how Red's family judge all wolves as equally capable of his great-grandfather's crimes.
* The 10th Kingdom, Wolf tells her it was not her fault, even Virginia seems to buy into it by saying the fateful words: "It was my destiny..."
* The 10th season did this a third time for Archer's last coma dream with a shift to much harder
* The 10th volume of the DVD collections of the series was originally released with
* The 10 WEIRDEST Superstitions in the World!, Matt says, "In Soviet Russia, web gets posted on the cat."
* The 1/100 Master Grade model for the Strike Freedom Gundam revealed that
* The 1111th and the 2222nd volume of the long-running weekly German
* The 1.16 Nether Update introduced Striders, passive Nether mobs who can walk on lava. They too can be saddled and ridden, and are controlled with a "warped fungus on a stick" introduced in the same update, fashioned in the same way as the carrot on a stick mentioned above.
* The 11 Different Ways Your Girlfriend Will Sigh At You". 3) The "I have to pretend I'm offended, but I secretly love that you said my butt is the reason why God invented eyes'" sigh.
* The 11 Planetary Masters of Sol in FINAL can infinitely regenerate, but once the heroes learn the purpose of
* The 11th Doctor tells Amy in "The Beast Below" that they are observers only, never interfering in the affairs of other peoples or planets. Amy starts to ask the Doctor if it's difficult, being detached like that, only to see him on the scanner, talking to a young girl who was crying.
* The 11th Hour has three possible endings, only one of which is good.
* The 11th Hour, let alone looking for his ex-lover in the middle of said haunting. Stauf can give it an accidental lampshading if Carl messes up a puzzle:
* The 11th Hour, the first few scenes of the in-game movie feature Robin Morales stopping off at one of these. Instead of Robin getting mineral water, a cappuccino, and a bran muffin, she's given a cheap chocolate donut and a bland coffee. On the plus side, the waitress, Eileen Wiley, is Robin's first lead on the Stauf Mansion case.
* The 11th Hour (who would have again been the protagonist of the third game).
* The 11th level Basic Demon takes the form of a giant spider that lives in a web of darkness.
* The 11th season final featured Evan Lysacek and Nicole Scherzinger (with Erin Andrews as the also-ran). Every round had half of the score determined by the judges and half by the audience... except the final. It was played out over two days. The first had two dances, with the combination of the two receiving a single score in the usual fashion. The second had two more dances,
* The 122333 challenge is named for the levels each character starts at when they join your party (Vaan at 1, Balthier and Fran at 2, and Basch, Ashe and Penelo at 3) and involves running from every monster encounter except bosses until a certain item can be found. This can be combined with the NLB challenge above, if you're extremely masochistic.
* The 12.7mm SMG is hands down the best automatic weapon in the game, combining

the second-highest damage per second with the weight and Strength requirement of a 10mm SMG. Add the silencer and laser sight (GRA) = total ownage.
* The 12 Disasters Of Christmas, two teenage girls flee from a tornado through an orchard of Christmas trees.
* The 1/2 Hour News Hour retooled the humor down its own unique path and was more well-received.
* The 12-member big band-style group (they call themselves a "little orchestra" instead)
* the 12th angel. However, in another example of character growth, Shinji actually notices this and makes himself stop (and also mentally lampshades how "old habits are hard to break".)
* The 12th Doctor amps up this attitude, with both a more tragic portrayal of the Mondasian Cybermen - victims of hideously cruel medical experiments by doctors who figured shutting off their emotion centers was better than fixing the fact they were in
* The "12 to 6" downward elbow strike is illegal (due to ignorance when the rules were made, thinking this was some kind of killing power based on karate demonstration trickery), but any other variation is legal (i.e., "1 to 7" which is barely a degree off), and a ref will have to determine angle legality, along with moving heads and arms and whatnot, to determine if the movie was legal or not.
* The 12 Zodiac Knights — Commanders, Specialists, Champions, and Monsters make up their ranks, usually acquired via "Klingon Promotions"
* The 13 1/2 Lives of Captain Bluebear, including the aptly named Deus X (Mac) Machina.
* The 138th episode special used the trope repeatedly with Troy McClure, once parodying it by returning from a commercial break to have McClure asleep on a couch and having to be prodded awake from off stage so he could deliver the line.
* The "138th Episode Spectacular" contains an outtake from the "Devil and Homer Simpson" segment of "Treehouse of Horror IV", in which Marge hires a lawyer
* The 13 British colonies in North America had a bit of a problem with the mother country's bad habit of forcing legislation (and taxation) on them without their permission (since it would be too much of a hassle to ship American politicians across the Atlantic to Parliament), so they decided to start their
* The 13 Clocks the economy with jewels and her town collapsed once cobblestones became more valuable than jewelry.
* The 13 ½ Lives of Captain Bluebear. This quicksand is not only intelligent, but benevolent and can communicate telepathically with potential victims to warn them away. However, if someone chooses to ignore the warnings and step into the quicksand anyway, there's not a lot the quicksand can do about it other than say "I told you so" and offer its condolences as the poor victims sink to their deaths.
* The 13 Ghosts of Scooby-Doo, a movie monster personally greets Scooby and the gang, much to everyone's surprise. It quickly turns out that it's actually one of the thirteen demons possessing the TV set.
* The 13 Ghosts of Scooby-Doo episode "A Spooky Little Ghoul Like You", Scooby and the gang try to stop Vincent Van Ghoul's wedding to Nekara by pretending to be Van Ghoul's family. Scooby, Shaggy and Scrappy pretend to be Vincent Van Ghoul's children by wearing diapers and bonnets.
* The 13 Ghosts of Scooby-Doo episode "Coast-to-Ghost" had the vampire ghost Rankor use the Eye of Eternity to gradually transform Vincent Van Ghoul into stone, requiring the gang to return Vincent to normal before the transformation was complete.
* The 13 Ghosts of Scooby-Doo episode "It's a Wonderful Scoob", the ghost from the Chest of Demons that the heroes have to recapture is Time Slime, a bald ghost who schemes to move time forward to when he would rule the world.
* The 13 Ghosts of Scooby-Doo episode "Reflections In A Ghoulish Eye," Daphne is put under a spell which sends her into a deep sleep that can only be broken by a kiss from a Danish prince. Scooby, a Great Dane and dressed in a prince's outfit, licks Daphne's face and breaks the curse.

* The 13 Ghosts of Scooby-Doo episode "When You Witch Upon a Star" has Marcella having to rely on the Brewski Sisters, a trio of incompetent witches based off The Three Stooges, to free her from another dimension she got trapped in after being released from the Chest of Demons with the rest of the 13 ghosts in the series premiere. She makes it clear whenever she is outraged by the Brewski Sisters' bumbling.
* The 13 Ghosts of Scooby-Doo, except this time he set the oven to "only" 5 million degrees and he ends up flooding the living room waist deep in popcorn.
* The 13 Ghosts of Scooby-Doo for Scooby, Shaggy, Scrappy, Daphne and Flim-Flam to get them back.
* The 13 Ghosts of Scooby-Doo found the gang needed to stall until sunrise to fend off the ghosts. Asking for a last request of a song, Scooby holds the last note until sunrise. It's only about twenty to thirty seconds from our perspective, but it's long enough to annoy everyone else.
* The 13 Ghosts of Scooby-Doo had Scooby and the gang get transported into the comic book world of Platypus Duck.
* The 13 Ghosts of Scooby-Doo has the gang enter a town where everyone turns into a werewolf at night as a result of a curse put on them by the demons of the chest. They try to get the gang to leave to keep them from finding out about it, then try to keep them from leaving once they find out. Luckily, Flim-Flam manages to cure everyone.
* The 13 Ghosts of Scooby-Doo, hiding out in an abandoned funhouse allowed Shaggy and Scooby to see what the carnival was really like.
* The 13 Ghosts of Scooby-Doo Miss Cutitout who wants to edit the scene out on the account that fire is dangerous and should not be shown to young children. Scrappy-Doo and Flim-Flam proceed to guilt trip and completely humiliate her by pointing out that the dragon would be without a job, making him unable to care for his children.
* The 13 Ghosts of Scooby-Doo, Scooby and the gang are chasing a demon called Maldor. Eventually, Daphne ends up as his prisoner and he puts a curse of eternal sleep on her. Shaggy and the others try to wake her up with different methods, including tickling her bare foot with a feather. However, she gives no reaction. Eventually, Scooby wakes her up.
* The 13 Ghosts of Scooby-Doo, Shaggy and Scooby are offered their choice of a fancy doghouse, the airplane in which they arrived or the Mystery Box. The last is actually the Chest of Demons; when opened, it releases the 13 demons that had been trapped inside.
* The 13 Ghosts of Scooby-Doo, stated in a tweet that he counted 12 ghosts being recaptured with "Ship of Ghouls" included, which suggests that the ship captain being one of the 13 ghosts is now canon.
* The 13 Ghosts of Scooby-Doo: "That's Monstertainment" opens with the crew settling in to watch a movie on TV. Scooby is making the popcorn, so naturally the room is flooded with popped popcorn.
* The 13 Ghosts of Scooby-Doo: Tom Ruegger admitted he hated Flim-Flam, to the point that the character gave him a better appreciation for Scrappy Doo.
* The 13 Ghosts of Scooby-Doo trance of love and power draining kiss only work on Friday the 13th, hence why she's keen to acquire the powers of Vincent Van Ghoul before midnight. Fortunately Scooby and the gang manage to delay her long enough for time to run out so they can send her back to the Demon Chest.
* The 13 Ghosts of Scooby-Doo until Scrappy and Flim-Flam offer to save him by returning him to the Chest of Demons. Rankor accepts the offer, making him the only ghost in the series to return to the Chest of Demons willingly.
* The 13 Ghosts of Scooby-Doo was one of the few continuities where the gang mainly fought real supernatural threats, but the episode "Ship of Ghouls" featured a ghost wear a lifelike mask when disguising himself as Captain Ferguson.
* The 13 Ghosts of Scooby-Doo (with Fred and Velma and without Scrappy), Fred reacts to Daphne turning into a werewolf.
* The 13 stars, of course, have more to do with P&G having started in the United States of America, which uses the number 13 in its iconography. Which

implies that the USA is itself Satanic by the standards of its own citizens who are followers of this trope. Actually, that explains a lot.
* The 13th century-era Mongol Empire stretched from the Danube in the west all the way to the Pacific Ocean in the east. With the exception of India, Japan, and parts of Southeast Asia,
* The 13th century Mongol invasion of Europe illustrates this. Though a European knight was no less a fighter than his Mongol counterpart, the Mongols initially had superior organization, discipline and tactics. The knightly approach to warfare, i.e. a glorious headlong charge, made them nearly helpless against the Mongol
* The 13th Enumeration is the same genre as Dan Brown's stuff "except the 13th Enumeration is based on true history. :)"
* The 13th Ghost of Scooby-Doo, Matches defeats Zomba and Revolta by breathing fire at their backsides.
* "The 13th Hour" (album) by Midnight Syndicate. The album's premise is the exploration of a haunted Victorian mansion once inhabited by the Haverghast family.
* The 13th season premiere has the gang working on plans with new hire Cindy to get more customers. She comes up with a plan to shut down Murphy's, the bar around the corner. Cindy is thrown to realize that not only do the gang not know Murphy's does five times more business than Paddy's but they don't even know this bar
* The 13th Warrior: A few of the other warriors are dispatched in each battle scene till only the title character and two others remain. "Ibn" (as they call him!), Weath, Herger, Edgtho, and Hatlaf (the boy) all survive. Plus, characterization is given beyond Buliwyf and Herger. Weath is hinted at being a Celt, a musician, and has a family. Herger is one of the more educated members of the party. Edgtho is known as "the silent" just like in the book and is shown to be the group's dour-mannered scout and tracker.
* The 13th Warrior, Ahmad ibn Fadlan goes battle-mad during one attack, but seeing as he's hanging around Vikings and taking on more and more of their culture, it's not surprising.
* The 13th Warrior. Ahmad is brought water by a Viking woman who proceeds to inspect a wound on his brow while he drinks, and on hearing his yelp, tells him he's sounding like a woman, so he quips, "Do that again, and you'll make it."
* The 13th Warrior (also the title of the book it was based on). The film came out in August 1999 with its revised title.
* The 13th Warrior day." He then holds the thin passageway for as long as he can before he dies.
* The 13th Warrior film: Ahmad ibn Fadlan doesn't speak Norse at the beginning, so he can communicate only via some shared Greek and Latin with one of them. Thus the audience doesn't get to understand them, either. However, in a montage of them travelling and talking around the campfire, more and more start to turn to English as Ahmad begins to understand more until eventually he surprises them at a campfire by insulting them in their own tongue. When asked how he learned their language, he just replies, "I listened."
* The 13th Warrior, in order to get the scheming prince to back off, one of the thirteen picks a fight with a younger, bigger, stronger mook. He lets the mook beat him up for a while and very nearly win, then when the mook rushes in for a killing blow, the warrior casually sidesteps it and cuts off his head in one stroke.
* The 13th Warrior. In the book, he spends most of the story speaking Latin to the one Viking who knows it, and his comprehension of Norse slowly grows over time.
* The 13th Warrior, main character Ahmed Ibn Fahdlan is a useful extra swordsman but doesn't actually do anything to resolve the plot, with the single exception of figuring out how the group can escape from the Wendol cave. Of course, since the story is really about Bulliwye/Beowulf, this is understandable. Ahmed also figured-out that the Wendol liked to act, and maybe even think of themselves as bears, and this allowed the group to find the Wendol cave to begin with. However, he is mostly an audience identification character and eventual chronicler of Bulliwye/Beowulf, so he still fits the trope well.
* The 13th Warrior, one of the Vikings wields a sword and a short axe in the final battle.

* The 13th Warrior this film even bombed in the first place, since it gained a reputation of a well-made adventure flick without any major or obvious flaws.
* The 13th Warrior, written by the real Ahmad ibn Fadlan, up to the point where he heads off with the Vikings to battle the Wendol. The novel is portrayed as a translation of ibn Fadlan's writing that extended past the point where the real ibn Fadlan stopped (even having the end of the novel terminate just as another adventure seemed to start, indicating there was more yet to happen but the manuscript had been lost). Crichton commented at one point, a few years after writing it, that he had forgotten where the fictional part of the novel actually started.
* The 13-year-olds were competent, but anybody younger become a comic-relief sidekick. Particularly strange was when Gabby got too old to be comic relief, became competent, then was replaced with a younger actress who acted even more naive than the original Gabby did.
* The “Cherryh” patch reduces the starting FTL options to Hyperlanes, but one can discover natural wormholes that link two points in the galaxy once you research the technology to use them safely, as well as
* The “MY LEG” guy There was even an episode centering entirely around Fred and this joke!
* The “One Big Lie” subtrope of soft science fiction has another logical extreme, in the
* The 14 Amazons, based on the story of the female generals of the Yang Family, where the Matriarch of the Yang family and the wives of the men and sons slain in war takes over their spouses' place and takes on the Mongol army.
* The 14 Amazons: The Yang family's army consists entirely of home guards, conscripts and volunteers, due to the family patriach, General Yang, being defeated in battle and the entire Imperial army dying in the war.
* The 14 September 2011 gang at the beach, with Charlie Brown having just been for a free face painting and having his head painted like a soccer ball before being buried up to his neck in the sand, the back of his head facing fellow beachgoer David Beckham. The caption lampshades the coincidence: "A perfect storm of events led to a tragic end for Charlie Brown."
* , the 14th century grimoire, has stories like this attached to it. Of course, none are verifiable, and S.L. MacGregor Mathers and Aleister Crowley probably made most of them up.
* The 150th episode has a scene with Brian trying to pierce Stewie's ear, and getting the pin lodged inside his ear canal and getting it stuck.
* The 15:17 to Paris solution for what's mild behavior that doesn't even strongly indicate they've got ADD (none show any signs of it later).
* The 154th issue of Globo's edition of the Brazilian comic character
* The 15 Experience: The house the hacker is watching is rife with paranormal activity, from ghostly orbs to ghostly faces, to moving shadows.
* The 15th episode "Battle Aboard the St. Anne" aired first in the U.S. as part of a "sneak peek" due to it being more action-packed and therefore "interesting" to hook viewers.
* The 15th Hierarchical City of Torifune, also known as the Academy City, is one of these in
* the 15th Stratagem: that at least one enemy and one ally will derive their strength from their position. While still useful to attempt to "lure the tiger from the mountain," it's also wise to protect the mountain on which your own tiger rests. If the enemy manages to make it there, your ally will not have to travel far to complete the kill.
* The 1666 Great Fire of London started due to the demonic presence of Dormammu.
* The 1.69 patch gave the Valsharess glowing eyes, which made her look a lot less realistic.
* The 16-bit Era of Console Video Games (fourth generation, 1987-2000)
* The 16th and final Colossus rests atop a mountain temple, and the only way to enter is via a smaller stone bridge that crosses a very deep ravine. However, it's so ancient and decayed that even the weight of Wander will collapse it.

* The 16th-century Teutonic legend of the Schildbürgers says they were great sages who went far and wide to advise princes—until their wives got sick of them going far and wide and they needed to get the princes to stop seeking their advice.
* The 16th movie occurs at a pro soccer game. During a J. League promotion event to play soccer with children, a bomber calls Mouri and sends clues where he will strike. Conan finds the explosives on a scoreboard and rearranges them to fall at a safe location with little time. The bomber then sends a letter that he will strike during a game with the highest viewership.
* The 16th season episode "Sarcastaball" revolves around a game which Randy invents as parody, but which everyone else takes seriously.
* The 1722 Battle of Gulnabad, where an imperial Iranian army was beaten by invading Afghans due to the Iranian commanders' failing to coordinate their movements, spelled the beginning of the end for the Safavid empire. It was described this way by 18th-century traveler Jonas Hanway:
* The 1759 Battle of the Plains of Abraham in the Seven Years War was notable in that the commanding generals of both opposing armies were killed in action. The British Commanding officer, 32-year-old Major General James Wolfe, was hit by multiple musket balls early in the battle. Within seconds of falling to the ground, the men around Wolfe started shouting "They run! They run! See how they run!" Wolfe asked who was running and when he was told it was the French, he said "Now, God be praised, I will die in peace", and then died. Meanwhile the French commanding officer, Louis-Joseph de Montcalm, was wounded by British fire as he retreated with his army and died early the next morning.
* The 1794 campaign really seemed to be working in favor of the Coalition. Then the battle of Fleurus occurred, where the Allies were routed from the Austrian Netherlands. Britain's land contribution to the wars came to an end, Prussia and Spain made peace with France the following year, and Austria would be left to fight alone in Germany and Italy.
* The 17th Amendment to the Constitution made it so that senators would be elected directly by the people of the states they represent instead of by the state legislatures as had been the case previously. The same amendment also includes a provision that this would not impact the terms of senators who were already in office when it was ratified. As such, although the amendment was ratified in 1913, it wouldn't be until 1919 that the Senate was composed entirely of senators elected directly by the people.
* The 17th Recon Regiment, Camacho's Caballeros, is described as half Battlemech regiment, half gypsy caravan, being a big, tightly knit, and constantly squabbling bunch of extremely talented pilots. Their best scout kills
* The 1806 duel between the Earl of Barrymore and Humphrey Howarth was averted because the earl could not bring himself to duel with Howarth, who had prepared for the duel by undressing. The earl thought Howarth was making a farce of the duel, but in fact it was justified, as Howarth had been an army surgeon who knew that the worst thing about gunshot wounds was the risk of infection caused by bits of clothing in the wound, rather than the loss of vital organs.
* The 1812 Overture list of instruments seems fairly ordinary until you get to the percussion section:
* The 1864 Battle of Franklin was the deadliest single day for generals during The Civil War. After just 5 hours of fighting, 6 Generals from the Confederate Army of Tennessee were killed or mortally wounded: Patrick Cleburne, John C. Carter, John Adams, Hiram B. Granbury, States Rights Gist, and Otho F. Strahl. A 7th general, George Gordon, was captured, while 7 more were wounded. One reason for may be Army of Tennessee commander John Bell Hood's angry tirade against his generals the day before the battle for allowing the opposing Union army to slip past their lines in the night and reach the fortifications in Franklin. This may have made the Tennessee army commanders a little over-eager to prove themselves.
* The 1881 short story "The Clock That Went Backward", by an anonymous author later identified as
* The 1899 Cleveland Spiders team, generally agreed to be the worst in MLB

history. They only won 20 games due to their owners forcing all the good players to go to St. Louis. They were so bad, the Spiders got an amateur baseball pitcher to play their final ever game.
* The 18-minute, five-part EP "The Tain", their take on the Irish epic
* The 18th century cartoons by James Gillray and Thomas Rowlandson all portray people as grotesquely ugly, with large heads.
* The 18th century wars would end up exhausting the European powers and bringing an end to their colonial ambitions in North America.
* The 1900 House (1999) (UK; living in historical conditions. Also shown on PBS)
* the 1900 New York criminal-classes meaning of "gay" has become the common one, displacing the previous meaning of "happy" readers to wonder why she "so often wrote about homosexuals"). Likewise, in the 1990s "sad" came to mean "stupid" (though fortunately this meaning didn't catch on).
* The 1900 torch song "A Bird In a Gilded Cage" is about the sad life of a beautiful woman who has married an old guy for money instead of for love and actually left someone young she loved.
* the 1902 opera, Glinda sends frozen winds to destroy the poisoned poppies and later creates a second cyclone to send Dorothy back home. The libretto even calls her the "Mighty Ruler of Storm and Calm". Technically, Locasta, the Witch of the North, is the one to instigate both cases, but has to invoke Glinda in order to do it.
* The 1904 ditty "Under the Anheuser Bush", which was commissioned by the brewery in question. It was followed by "Budweiser's a Friend of Mine."
* the 1910 film version the Monster has long fingers as part of his general unusual appearance.
* The 1911 edition of the Encyclopedia Britannica was thought to be this when it was released, covering practically everything involving scientific and historic study known at the time when the world was seen as static: It was possible to know everything. After 1911 things got... complicated.
* The 1915 Siege of Van in Ottoman Turkey took on this kind of character, after local Armenians refused to allow their able-bodied men to be drafted and most likely massacred, as had already happened in surrounding villages. Though minorities in the empire were banned from owning guns, the Armenians resorted to defending Van, a city already surrounded by walls, from the Ottoman army with antiquated rifles and pistols that had been stashed away, and other
* The 1916 'Easter Rising' in Dublin of a thousand revolutionary militiamen against the government, at least in the eyes of its leader Patrick Pearse. While some who participated in the rebellion believed (rather naively) that it was possible to overthrow the government and establish an independent Ireland by force, Pearse was fully aware that the use of lethal force would cause the police - and the army - to respond in kind to re-establish order. For his part, he simply hoped that their deaths at the hands of the army would make them martyrs in the eyes of the people of Dublin (a "blood sacrifice", in his own words) and would inspire people to rise up and kill government officials and soldiers in the same way - thereby encouraging a cycle of revenge that would end in Irish independence, one way or another. 120 officials, police officers, and soldiers died as a consequence, as well as 80 rebels - the latter including Pearse and 15 others who were executed for treason and multiple counts of murder. 250 civilians were also killed in the fighting.
* The 1916 presidential election: Republican challenger Charles Evans Hughes went to bed believing that he had won the election, but late returns from California showed that
* The 1920s Chicago Gangsters averts the amazing coincidence part of this trope: the entire reason why the Enterprise is there is to attempt to fix the cultural contamination that happened the last time the Federation sent a ship to the planet. As it turns out, that cultural contamination consisted of leaving a book about the mobs of Chicago in the 1920s in the hands of a highly imitative culture... The Nazis, similarly, were a direct consequence of someone's meddling (a mad historian deciding to use the Nazi model to uplift a primitive civilization), rather than the species just happening to develop Nazis on their own.

* The 1922 mine workers' strike in South Africa, also known as the Rand Rebellion, had as one of its slogans "Workers of the World Unite and Fight for a White South Africa."
* The 1925 serum run to Nome, also known as the "Great Race of Mercy," was not a race against other competitors, but a race against nature itself — twenty mushers and over a hundred and fifty dogs undertook a 674-mile journey in blizzard conditions to save Nome, Alaska from a diphtheria epidemic after aircraft proved unusable. The serum arrived in five and a half days, a feat that has never been duplicated. The Iditarod, a 1150-mile dogsled race, is a commemoration of this last great hurrah and
* The 1929 song "If I Had A Talking Picture" has a section where a little boy sings about how he wants a talking picture of a similarly aged girl.
* The 1930s song "Everyone Has Sex Appeal for Someone" by Ronald Frankau contains the lines: "There's the little chap who married someone statuesque and grand / He's worn himself to ribbons, at least I understand / Through climbing up to kiss her and sliding back to land / so she must have had some sex appeal for him."
* The 1930 St. Louis Municipal Opera production somehow was able to cast
* The 1933 Wizard of Oz animated short virtually has no dialog, save for Dorothy shouting Toto's name at the beginning.
* The 1936 Egyptian cartoon "Mafish Fayda" traces several scenes of animation from the Tom and Jerry shorts "Wot a Night" and "In the Bag".
* The 1937 short story "Three Skeleton Key", by George G. Toudouze, was adapted several times for the radio anthology series
* The 1940's and 1950's fashions (and certain other aesthetics like cars, radios and cigarette lighters) also seem to coexist with
* The 1940s Mummy films (featuring a different mummy named Kharis, most frequently played by Lon Chaney, Jr.)
* The 1941-1942 Philippine campaign, specifically the battles of Bataan and Corregidor. Although the Filipino-American defenders gave up in the end (which in turn led to the infamous Bataan Death March), the tenacious defense of Bataan and Corregidor slowed the Japanese advance towards the South Pacific and into Australia, which was further slowed at the Battle of Kokoda Track and finally stopped at the Battle of the Coral Sea.
* The 1941 cartoon "The Wacky Worm" (a cartoonization of Jerry Cologna as a worm) has the title character facing the crow that's chasing him after getting drunk on apple cider. He allows the crow to sock him on the chin, which he does. And the worm immediately concedes the confrontation to the crow.
* The 1941 German invasion was also more of a mixed bag compared to Napoleon's one; the Soviets knew they could not simply retreat from their western provinces because of the industries that had been developed in those territories during the intervening years, and fought the Nazis continuously in an attempt to slow them down. The winter ironically
* The 1942 Bugs Bunny cartoon "Hold the Lion, Please" has Bugs do this to Leo the lion— and in an especially ridiculous way, as the door is set in an upright frame
* The 1943 cartoon "Happy Birthdaze" ended with Popeye apparently murdering his Navy buddy Shorty (which is usually cut from modern TV prints).
* The 1943 Goodrich pressure suit with its 'Michelin Man' look influenced fictional spacesuit designs such as
* The 1946-47 television season is generally regarded as the first season in the United States (
* The 1946 song "Shaving Cream" by Benny Bell was covered by the reggae/soca group The Fabulous Five in the 1970s, and still is considered a classic soca song in the West Indies, while the original has mostly been forgotten.
* The 1947 Italian version of the film was given a partial redub in 1963 to the song "When You Wish Upon a Star" due to the previous version being in low quality. Subsequent releases, since 1993, retain the original 1947 version.
* The 1947 Western swing song "Smoke! Smoke! Smoke! (That Cigarette)" by Tex Williams (a No. 1 Country hit for 16 weeks) is all about Tex finding it irritating

that EVERYBODY always has to take a minute to pause and smoke their cigarette.
* The 1949 DKW Schnellaster was the first mass-produced minivan, beating Volkswagen's Type 2 "Microbus" to the punch by a year. The Stout Scarab, first manufactured in 1935, is considered by some to be a prototypical minivan, although
* The 1950s adventure series by Australian author Ivan Southall featuring
* the 1950s by Les Baxter, is basically the Theme Park Version of a stew of various ethnic musics (largely but not limited to Polynesian and African music).
* The 1950s song "You Always Hurt The One You Love" (most associated with the Mills Brothers) was used prominently in
* The 1951 hit "My Heart Cries for You" was written by Carl Sigman and Percy Faith. The first issued recordings of this song gave the credit to Sigman and "Peter Mars", as Faith had written the lyric to Sigman's melody as a joke (he was dared to compose a "commercial song") and was appalled to see it recorded as a serious song so he refused to have his name attached to it. Later recordings credit Faith under his real name.
* The 1952 short "Just Ducky" has Tom chase Jerry into a pond. Jerry attempts a
* The 1953 American attempt to summit K2, the second-highest mountain and arguably the most difficult in the world, was frustrated by weather and mountain sickness. The eight-man team attempted to carry one of their number off the mountain, a nearly impossible feat at that altitude. Then a near-disastrous accident left everybody shaken and/or injured. The team decided to camp to recover and consider their options leaving their injured companion, Art Gilkey, secured in his litter to the mountain face but when they came to fetch him he had been swept away, litter and all, by an avalanche he might well have deliberately called down upon himself in a
* The 1954 final: Helmut Rahn's winning goal against Hungary ("Aus dem Hintergrund müsste Rahn kommen...") and the West German team lifting coach Sepp Herberger and captain Fritz Walther on their shoulders in the rain after the handing-over of the Jules Rimet Cup. Doubles as a signature scene for the German national team.
* The 1955 Brooklyn Dodgers, whom, after years of winning the league pennant and always coming up short in the World Series, succeeded in winning the World Series against the New York Yankees. The '55 Dodgers, which included Jackie Robinson, Pee Wee Reese and Gil Hodges, solidified their legend in baseball. After the 1955 World Series, the Brooklyn Dodgers won one more pennant (but losing in seven games to the Yankees in the World Series) before moving to Los Angeles.
* The 1956 Hungary-Soviet Olympic water polo match is a classic example of this trope.
* The 1957 Chevy pickup truck from the C.W. McCall song (which is really more of recitation set to music) "Classified":
* The 1958 Bill Haley & His Comets classic "Skinny Minnie" is from the point of view of a shorter man dating a gal who is "1.8 m high and 30 cm thick."
* The 1959-1964 shorts (sometimes called the “red rings era”) are considered much better than what came afterwards, but nevertheless suffered from coming immediately after what is near-universally considered the studio’s best output: it’s hard to live up to such beloved classics as
* The 1959 movie focuses on the captain of an American sub that was at sea in the Pacific during the war. The sub makes its way to Melbourne, and a romance ensues. With the sub commander played by
* The 1960 film adaptation. In the book, an Eloi woman named Weena shares a close relationship with the Time Traveler, but not a romance, at least not overtly. Largely because Weena, like all Eloi, was a child-sized androgynous-looking creature mentally on the level of an eight-year old. However, the film turns Weena into a love interest, looking human except still with the mentality of a child.
* The 1960 film version makes Madeline the fiancée of the narrator.
* The 1960 Pirates that upset the Yankees in the World Series after Bill Mazeroski's walk-off home run in Game 7.
* The 1960s incarnation of Blue Beetle kept a separation between his ordinary life as Ted Kord and his heroic life as Blue Beetle, but he was an exception to the usual business about keeping things secret even from the hero's loved ones: only a

couple of issues in, he decides his girlfriend deserves to know, and tells her the whole thing. In subsequent issues, she helps cover for him when he needs it.
* The 1960s series explained it by saying he was originally a military robot that the Doctor was working on, and was altered at the last minute at great haste; Tenma had rather snapped after his son's death, and didn't care beyond annoyance that he was a death machine.
* the 1960s TV series had the villain's hideout located in an abandoned warehouse.
* the 1960s TV series. The Mad Hatter seemed to have finally triumphed in "The Contaminated Cowl" by using deadly radiation to fry the Dynamic Duo into skeletons - but then it turned out the heroes had escaped after all, and had deliberately left behind the skeletons as a ruse.
* The 1960 U.S. presidential election debates were the first to be televised. Polls showed that those who watched the debate on television thought the handsome
* The 1960 World Series: The Pittsburgh Pirates were grossly outmatched by a New York Yankees team who outscored, outhit and outplayed them in almost every category except wins. The Yankees defeated them in three of the games with scores of 16-3, 10-0 and 12-0 but the Pirates' victories were close (and the Yankees still outhit the Pirates in 3 of those 4 wins). Game 7, which the Pirates won 10-9, was the first to have the series end on a game-winning home run.
* The 1961 song "Sad Movies (Make Me Cry)" references newsreels and color cartoons, neither of which have been regularly shown in theaters since the end of that decade.
* The 1962 Marty Robbins hit "Ruby Ann" tells the story from the point of view of the male Betty. He is a poor but honest, loving man. Ruby Ann is the female Archie who chooses him over the "big man" male Veronica. As the Betty gloats, "Big man, you got money in your hand, so what? You're at a table for two, but still there's only you, big shot... Ruby Ann took the hand of this poor, poor man, ain't true love a funny thing?"
* The 1962 New York Mets, whose 120 losses remain the post-1900 Major League Baseball record, remain one of the more beloved teams in history. Similarly, in games like football where it's a lot easier to lose every single game (because there are only 16 regular season games, which is a bit more than 10 times less than a standard baseball schedule), it's not uncommon for fans to cheer their team for a "perfect" losing season. (The 2008 Detroit Lions and the 2017 Cleveland Browns are good examples.)
* The 1963 animated short film, by Peter Lee and Arthur Humberstone, shortened the original 1949 children's book of the same name. It only included scenes such as a montage of Noddy and Big Ears building Noddy's house, Noddy accidentally letting the animals from Noah's Ark loose, and the trial to determine if Noddy is a toy.
* The 1963 song "Doo Wah Diddy Diddy" by The Exciters enjoyed renewed popularity after it was featured as a military cadence in the 1981 comedy
* The 1964 Ford Mustang was originally meant to be a 2-seat roadster with a rear-mounted V4 engine.
* The 1964 song "Tobacco Road" by the Nashville Teens. The narrator in the song wants to demolish the neighborhood he grew up in.
* the 1966 show's Joker are still the yardsticks by which later actors in the roles are compared.
* The 1967 Pete Rodriguez song "I Like It Like That" saw a new life in 1996 when Burger King used a cover version of said song (retitled as "I Like It") by the one-off Latin music supergroup The Blackout All-Stars,
* The 1968 movie has a live-action series that lasted only a single season in 1974, which more or less followed the same premise as the original film.
* The 1969 24 Hours of Le Mans had a Porsche crash on the first lap, get its fuel tank knocked out from under it and have a Ferrari run over it, causing it to explode into a giant pillar of smoke and fire. This, and the fact that the driver of the Porsche was killed due to not properly securing his safety harness thanks to the nature of the Le Mans start, was what caused a massive revamp of safety for next year's event.
* The 1969 24 Hours of Le Mans was the first time that the loophole-abusing

Porsche 917 was entered, and throughout most of the race, the sheer speed of the Porsches was difficult to compete with. However, the untested cars were unreliable and attrition set in. The race was eventually contested between a fast prototype Porsche with failing brakes and the then-overweight and underpowered Ford GT 40 driven by the rookie, Jacky Ickx. The last hour of the race had the two cars swapping places constantly, and ended up with Ickx's GT 40 winning by a scant 120 metres after 24 hours of racing. Ickx also won the safety battle, having willingly started last to properly secure his safety belts and was almost immediately vindicated for it via an early fatal crash by John Woolfe in one of the 917s.
* The 1969/70 Mark Lindsay hit "Arizona" isn't about a state, but about a pigtailed hippie girl.
* The 1970 Beary Family cartoon "The Unhandy Man" has Charlie Beary trying to
* The 1970s Cincinnati Reds, aka "The Big Red Machine," including Johnny Bench and Ken Griffey Sr., led by Pete Rose. They appeared in four World Series (losing one to the aforementioned A's), winning two in a row (beating the Red Sox and Yankees)
* The 1970's Jack in the Box jingle, "Take Life A Little Easier", became a minor hit on the radio.
* The 1970s were formulative years for idol singers in Japan, jumpstarting the careers of Momoe Yamaguchi and Junko Sakurada, who became famous after being scouted through audition television programs. The first well-known idol singer groups were Candies and Pink Lady.
* The 1971 episode "Kingdom of Fear" is set at a prison camp and is based on
* The 1971 film, unlike the novel, assigned specific nationalities to the four bratty kids: Augustus is German, Veruca is British, and Violet and Mike are American. The 2005 film, a 2005 stage musical (
* The 1971 Indo-Pakistan War. After Pakistan launched surprise air attacks on several Indian military bases, India quickly retaliated and also joined the rebel forces in East Pakistan, which became Bangladesh. The war lasted just 13 days. Ending with an Indian victory and the independence of Bangladesh.
* The 1971 Pirates, who defeated the Phillies in September using an all-black starting lineup, before winning the World Series a month later.
* The 1972-1974 "Swingin'" Oakland A's, which included Reggie Jackson, Catfish Hunter, and Rollie Fingers, winning three consecutive World Series
* The 1972 episode "Riot!" meant to address sub-human living conditions prevalent in the era — and to a point, even in the early 1970s, when this episode was aired ... and to a point, even today. The episode introduces Tim Matheson to viewers as the long-running series' last major new character: Griff King, who is paroled to the Cartwright's custody; Denver Pyle, who became known later as Jesse Duke on
* The 1972 Olympic Basketball Final involved multiple controversial fouls and referee decisions, all against the Americans, all in the final
* "The 1972 Silly Olympics" skit of a special for German television featured "The 100-yard dash for people with no sense of directions". At the boom of the starting gun, they scatter every which way.
* The 1972 United States Olympic basketball team still has not accepted their silver medals, as they contend the officials in the gold-medal game against the Soviet Union robbed them
* The 1972 version of Солярис (
* The 1973 breakthrough album from Joe Walsh, soon to become even more famous as part of the
* The 1973 episode "Training Division", Wells was actually saddled with a "
* The 1973-era Sentinels; they are programmed to eliminate mutants and they have a purple coat of paint.
* The 1973 Italo-Hispano-French series "L'Île mystérieuse" took some liberties with the source material, but Nemo correctly appeared as an Indian prince (played by Omar Sharif).
* The 1973 October War on the Egyptian front at least. Egyptian success in Operation Badr followed by the successful Israeli counteroffensive across the Suez.
* The 1973 series did have an ending, where Doraemon returned to the future and

Nobita promised him to grow up to be successful.
* The 1973 short story "12:01 PM" (mentioned below) was adapted for film twice:
* The 1974 Broadway revival rewrote the show in one act, with many songs thrown out (and the orchestration heavily reduced) and lyrics to some others entirely rewritten by
* The 1974 film is the biggest offender. The only name that version left unchanged was Dr. Armstrong's.
* The 1975 episode "Pressure Point", where officers Reed and Malloy deal with an autistic rookie officer who hides his disorders, including stuttering. These all lead to a situation where he is unable to alert Reed and Malloy to a potential trap set up by the episode's bad guys; don't worry, the main protagonists use their instincts to save themselves and capture the baddies. Later, Reed and Malloy interrogate the rookie cop, who admits his shortcomings and resigns. (Reed and Malloy, albeit upset, are calm and rational when getting answers; the rookie's training officer, Jerry Woods, has a cow and wants to skin his hide.) It's all part of an episode explaining why police forces sometimes "discriminate" due to certain disabilities.
* The 1975 have had two Top 10 hits on the US alternative charts. One is 2018's "Love It If We Made It", one of their best-known and most acclaimed songs. The other one, however, wasn't "Chocolate", "Sex", "Love Me" or "The Sound", but rather "Somebody Else", which is lesser-known compared to the aforementioned quintet of songs.
* The 1975 version features a chilling climax when Joanna meets her robot double.
* The 1976 Daytona 500 went into the last lap with Richard Petty and David Pearson running 1st and 2nd respectively. Pearson passed Petty for the lead on the backstretch, but as the two entered the 4th and final turn, Petty passed Pearson back. Approaching the finish line, the two cars made contact and both hit the retaining wall before spinning out onto the infield grass. Petty's damaged car ended up stalling a mere 150 feet from the finish line. As members of Petty's pit crew ran over to try and get him re-started, Pearson limped his equally-wrecked car past Petty and over the line for the victory. Both drivers had been so far ahead of the rest of the field that Petty was able to eventually re-start his car and, despite the delay, cross the finish ahead of the 3rd place driver (Benny Parsons) for second place.
* The 1976 film by falling basketball board was probably the riskiest stunt in the film. The book notably has the whole town get destroyed in Carrie's rampage, but they didn't have the budget for that, and so she only destroys the school. They ironically did plan to have a more action-packed ending than the book - having the White residence buried in a fall of boulders - but the machine that would have helped with that malfunctioned and so they had to just burn the house down instead.
* The 1976 novelty song "C.B. Savage" by country music artist Rod Hart. Released during an era where songs about the citizens band radio and its tie to truck driving songs were popular, the song sees an effeminate-sounding truck driver begin broadcasting over the C.B. radio, asking for help in locating "smokies." As the conversation continues, he begins using more and more double-entendre, implying he wants to meet with the truckers. The conversation is heard by the song's protagonist, the lead driver in a five-truck convoy protesting the then-55 mph speed limit. In the end, the truck driver — worried that he is being stalked by a creepy gay man — pulls off the road ... and it isn't long before he realizes the whole thing was a setup for his fellow truck drivers to be arrested for speeding. (The "gay truck driver" that was "stalking" the convoy was a corrupt highway patrolman, and had successfully exploited the homophobia of the truck driver.)
* The 1976 novelty song "Disco Duck," by Rick Dees and His Cast of Idiots, has the title character morph into an arm-flapping duck while on the dance floor.
* the 1976 original, one character manages to leave the precinct through a sewer pipe, hotwires a car, and speeds off to call for help... only to be killed by a gangbanger hiding in the back seat.
* The 1976 short comic "Approche Sur Centauri” from the French magazine

* the 1978 film was said to suffer mental health issues following the movies, ultimately committing suicide in 2018.
* The 1978 Miracle at the Meadowlands. The New York Giants were up 17-12 with less than two minutes left in the game, the Philadelphia Eagles were out of timeouts, and the Giants just picked off a pass from Eagles quarterback Ron Jaworski; the only thing the Giants had to do was run out the clock. Giants fans began streaming for the exits in a good mood, Eagles coach Dick Vermeil had a disgusted look on his face as he turned his attention to the post-game press conference (the team as a whole hadn't played that well that game), and (perhaps most strikingly) the CBS broadcast was already starting to having their announcers read off their list of "we thank this guy, this guy, that guy..." and rolling credits over the telecast. Then Giants quarterback Joe Pisarcik fumbles the attempted handoff to Larry Csonka and Eagles cornerback Herman Edwards picks up the fumble for a touchdown. Eagles win, 19-17.
* The 1978 pilot omitted the timed portion of Round 1 and eliminated the time limit from the bonus round, but also ended the bonus round if three wrong responses were given. Under these radically changed rules,
* the 1978 remake, the pods were updated to represent the corporate facelessness of the late '70s.
* The 1979 Pirates, who won the World Series between the Pittsburgh Steelers winning two Super Bowls.
* The 1980-2003 Fiat Panda was originally meant to be built on a streched platform of the 126.
* The 1980 contest featured an ambassador from each competing country (mostly the countries' national final hosts or commentators) introducing their country's song.
* The 1980s Broadway production deleted "He Whistled at Me" in favor of "Make Up My Heart", making Pearl's first solo an angst-ridden pop ballad rather than a bouncy, erotic disco number.
* The 1980s revival/retool, while avoiding the political issues of war by having a well-defined, clearly-evil enemy bent on
* The 1980's specials avert this trope by featuring the Peculiar Purple Pieman and later Sour Grapes as the antagonists.
* The 1980s syndicated version began with the Shopping format, but in November 1985 changed to the Winner's Board as well, played exactly the same way as on NBC. The change was rather noticeable since it was never so much as hinted at until the last segment of the last Shopping episode, when Jim announced it. The fact the Cash Jackpot continued to grow during the final Shopping week, even when it became obvious that nobody would get the $750 needed to win it, didn't help matters.
* the 1980s TV series with an apology for the effects of the Infinite Improbability Drive. Interestingly, the TV series DVD predates the film's release by at least a year.
* The 1980s was known as the "Golden Age of Idols" and were mostly defined by Seiko Matsuda and Onyanko Club. Onyanko Club was the first super group of idols with a "graduation system", lasting two years and with 52 members, and their format can be seen in other rotating idol groups such as
* the 1980s (when IBM-type PCs were relatively common as home computers but by no means the ubiquitous choice they later became) people would often refer to one as "an IBM-compatible".
* the 1980s where progressive values are more predominant—leading to social changes like stricter regulations on the police's use of firearms, reparations for victims of racial violence, and a major law enforcement crackdown on a resurgent white supremacist movement.
* the 1980s will use it too (along with some patriotic red-white-and-blue).
* The 1981 Cadillac El Dorado had a balancing problem which was corrected by installing a steel plate underneath the driver's seat. This saved Frank Lawrence "Lefty" Rosenthal from a car bomb attempt, which served as the inspiration for a scene in
* The 1981 Human League song "Don't You Want Me" is also about this situation from the dumpee's POV, but unlike the examples above, he

* the 1982 film is set on July 4th, America's Independence Day. The adaptation was necessary because principal photography was scheduled during the summer months.
* The 1982 hardcore punk wave was also called "no future" punk, as the fear of an imminent nuclear holocaust, or environmental destruction was a common theme.
* The 1982 Opera House version expanded the 1974 version back to two acts, restoring to the score "Dear Boy" (cut from the syphilis-free 1956 production but included in an appendix to the original vocal score), "Alleluia", "Chorale/Battle Music", "The Paris Waltz" (as "The Governor's Waltz", but still an instrumental), "Money, Money, Money", "What's the Use?", "Quartet Finale" (now sung before "My Love", which it originally reprised), "The Ballad of Eldorado" (as "The Ballad of the New World") and "Quiet"; the first two had been cut in most earlier productions, and the last three had new lyrics written by Richard Wilbur. The Westphalian chorale had its original wedding-related lyric replaced with the first lines of the hymn "Ein feste Burg." The duet for the Arab Conjurer and Infant Casmira (two characters who only appeared in the withdrawn
* The 1982 series used it for Turbo Boost (takeoff and landing), and Super Pursuit Mode transformation (to revert to Normal Mode, the transformation sequence was literally played backwards) regularly. There were also a few one-time uses, such as KARR's demise in
* The 1983 NCAA men's tournament final between underdog North Carolina State (coached by the late Jim Valvano) and "Phi Slama Jama" from the University of Houston (which had two future Hall of Famers in Hakeem Olajuwon and Clyde Drexler) came down to the last possession tied at 52. NC State player Dereck Whittenburg launched a long shot with 3 seconds to go, but his attempt fell far short of the rim... right into the hands of teammate Lorenzo Charles, who rose up to dunk it just as time expired. They pulled this off in 5 other games on their march to the championship; out of 9 total in the Atlantic Coast Conference and NCAA tournaments, they were trailing in the final minute in 8 (3 games were won in overtime, and one was never in doubt)
* The 1983 Philadelphia 76ers who only lost 1 game on the road to the championship.
* The 1985 advert "Bath" shot Sam Cooke's "Wonderful World" to #2 in the charts. Ironic, since it was a cover.
* The 1985 Villanova Wildcats were a rare David to run the full March Madness gauntlet. The Big East emerged as a powerful conference in short order after their inception in the 1979–80 season. The Georgetown Hoyas and St. John's Red Storm pressed forward as championship favorites while the Wildcats were an afterthought, entering the Big Dance with an 18-9 regular-season record (9-7 vs Big East opponents).
* The 1985 World Snooker Final, between Steve Davis and Dennis Taylor fits the Trope ludicrously well. Davis (aged 27) has already won the title 3 times, is the best player in the world, and is hot favourite to win again. Taylor (aged 36) is a lovable Irishman, always joking with the crowd, in the world's top ten or so but apparently outclassed, despite having had a good season (coming back bravely after the death of his mother). In the first-to-18 final, Davis races to an 8-0 lead. Taylor fights back to 11-11, but can't get ahead. Davis takes a 17-15 lead, only for Taylor to pull back again to 17-17. The edgy final frame takes over an hour, and eventually Taylor pulls out a brilliant pot to take it to the final black. He then gets the first chance, but misses badly. Davis looks sure to be left a sitter, but it goes slightly awkward - still, he's left with a pot he'd get 9 times out of 10 to win. He misses too, leaving an easy chance. Taylor steadies himself, and pots it to win 18-17 after nearly 15 hours of play.
* The 1986 Boston Celtics championship team, featuring 5 future hall of famers (Larry Bird, Robert Parish, Bill Walton, Dennis Johnson and Kevin McHale).
* The 1986 LSU Tigers, the first 11-seed to reach the Final Four, still tied for the lowest seed to do so. It took them two overtime periods just to get past their first opponent, 6-seed Purdue, but they kept rolling after that, and unlike future 11-seeds, they went through the toughest possible path, facing the 3-seed, 2-seed, and 1-seed in the following three rounds (the three later ones would face a 7, 10,

and 7, in chronological order, in the Sweet 16 rather than a 2, and the most recent one played a 9 in the Elite Eight instead of a 1).
* The 1986 New York Mets were one of the best baseball teams ever assembled. They were also, almost to a man, a bunch of drunks, womanizers, drug abusers, and masters of Jerkassery. More memorable then their fights against other teams (like literal, knuckle-up fights) were the ones among themselves. One of the more fractious ones was between team star Daryl Strawberry and the unofficial team captain Keith Hernandez.
* The 1986 reboot established Superman as fairly establishment-minded and much more overtly American, as well as ratcheting back his intelligence considerably. Additionally, while most prior stories treated Clark Kent mostly as a disguise, the reboot pushed for the idea that he considered Clark the "real" identity and Superman the disguise. He claimed to not regret the loss of Krypton itself, seeing it as just a curiosity, and was, if anything, resentful towards his heritage. Meanwhile, his difficulty with close relationships mostly vanished, culminating with marrying Lois Lane. His power went back down, though not by much, and he rarely faced cosmic-scale threats anymore.
* The 1986 revamp made this one of its earliest key plot points in order to justify his
* The 1986 World Series. Red Sox vs. Mets. Going into Game Six, the Red Sox were leading the series three games to two. The Red Sox pulled ahead, 5-3, in the top of the tenth inning, and after Wally Backman and Keith Hernandez flied out to left and center, respectively, it looked like they had it in the bag: the scoreboard at Shea Stadium briefly flashed "Congratulations, Boston Red Sox, 1986 World Champions", and TV announcers were remarking that Red Sox pitcher Bruce Hurst was about to be named Series MVP. And then, Gary Carter singled. Then pinch-hitter Kevin Mitchell also singled.
* The 1986 World Series would produce its own epic case of misblame, one which has become entrenched in baseball lore. In Game 6 of the series, the New York Mets would come back in extra innings, scoring the winning run of that game when first baseman Bill Buckner made an error and failed to field a ground ball hit between his legs. The Mets promptly won Game 7 and became champions, prolonging the legendary agony of the Boston Red Sox. Easy case for blaming Buckner, right? Not so much. Those who do conveniently ignore the fact that Boston's bullpen had already blown two leads before the error occurred, with Boston having lost a 3-2 lead in regular innings and a 5-3 lead in the 10th before Buckner's error. The situation in the 10th is particularly notable, since it happened despite the fact that when the Mets rally started they had 2 outs and no baserunners, and just about everyone except the Mets players themselves had conceded defeat. (The TV crew had already announced one Red Sox player as the player of the game and named another Sox player the World Series MVP, the message board in Shea Stadium briefly displayed a message congratulating the Red Sox on their victory, etc.) Boston relievers then gave up three hits in a row and pitcher Bob Stanley allowed the Mets to tie the game by throwing a wild pitch nowhere near target that let the tying run score and the winning run to move to second base. On top of
* The 1987 animated series does this frequently, to the point where it's lampshaded after the Big Bad and his mooks escape through a portal that closes before the good guys can follow: "How do they get away EVERY time?"
* the 1987 cartoon: an alien "toy" threatens the existence of Earth and as it powers up, things look hopeless for our heroes... then it stops. As it turns out, April knew that "every toy has batteries", showing a massive cylindrical battery to the turtles.
* the 1987 cartoon, who is the natural choice for the position of Emperor? Hint: The episode isn't titled "Krangville."
* The 1987 Ferrari F40 and 1997 Ferrari F50, produced for the company's respective anniversaries.
* The 1987 season had white actress Jan Hooks satirizing then-Philippine President Corazon "Cory" Aquino.
* the 1987 series is forced to attack the titular turtles by a bad guy who tells

him his sensei will be killed if he does not.
* The 1987 Slammy Awards: In a literal case, one of the nominees for the "Best Personal Hygiene" award was
* the 1987 version, Shredder was revealed to have a still-living mother on the show, whom he presumably loved but who really cramped his style. By the end of the episode, he teleports her out of the Technodrome and back to her retirement home, then laughs triumphantly and with great relief.
* The 1988 Scottish Opera Production and the composer's Final Revised Version restored a few songs to their original lyrics, added all-new lyrics for "Westphalia" and stuffed even more songs into the score, including "The Kings' Barcarolle," "Nothing More Than This" and "Life is Neither", which had been cut from the original production and used only infrequently before 1974. ("Barcarolle" had been used in the 1974 version only as underscoring.) An untitled abridgment of "Ring Around a Rosy" and most of the "What a fair" lyrics from the 1956 version were both interpolated into the "Auto-Da-Fé" number. A few numbers were not restored: the "Sheep Song," most of the vocals to "Alleluia" (which remained on the composer's recording) and the aforementioned duet for the Arab Conjurer and Infant Casmira.
* The 1988 season then satirized Imelda Marcos, wife of ex-dictator Ferdinand Marcos (a few years before her lampooning in
* The 1988 version also added "Goodbye, Little Dream, Goodbye", a cut song from
* the 1988 WGA strike). The former caused soaps to run without experienced writers, leading to a sharp decline in quality, and coverage of the latter not only knocked the soaps off the air for several weeks, but provided viewers with a real-life drama to enjoy, thanks largely to the media circus caused by Judge Lance Ito allowing cameras into his courtroom. Declining viewership caused the networks to put less effort into their daytime shows, creating a vicious cycle of sinking quality and ratings. To top it off, shortly before the first "legacy" soap was cancelled, there was another WGA strike (in 2007-08).
* The 1989 Batman movie was the first to give him an actual grapple gun, as opposed to the batarang with a rope tied to it he relied on before. In the film, Batman asks Vicki Vale her weight to find out if his device will be able to hoist both of them off the ground. She lies about her weight, and the device malfunctions halfway up. In another instance, he uses one that fires hooks in two opposite directions. Instead of lifting him off the ground, this allows for rapid horizontal movement by acting as a zip line. It has continued all the way into the re-imagined franchise.
* The 1989 Brazilian Portuguese version received a partial redub in 1997; here Kiara Sasso replaces Gabriela Ferreira as Ariel's singing voice (add that the lyrics to "Part of Your World" were changed, and there is quite a
* the 1989 film brings roses to her father's grave after her first big role in the opera as Carlotta's replacement.
* The 1989 Geomagnetic storm that put Quebec into a blackout for nine hours. The effects of the storm were enhanced by the fact that Quebec sits on the Laurentian Shield, a large rock formation that prevented natural grounding. This allowed the energy to take the path of least resistance, such as the electrical transmission lines, causing the entire Hydro-Quebec network to short out.
* The 1989 Loma Prieta Earthquake damaged the upper deck of the eastern span of the San Francisco-Oakland Bay Bridge, as well as causing the Cypress Structure, a double-decker freeway in Oakland, to collapse. The hated Embarcadero Freeway along the San Francisco waterfront was so heavily damaged that it was demolished, with the city redeveloping the area with vintage streetcars.
* the 1989 version has no skin around his head at all, and his "mask" is a patchwork of skin that he has taken from his victims.
* The 1990 college game between the Minnesota Golden Gophers and the Utah Utes. The Utes had blown an early 19-0 lead and the game was tied 29-29 late in the fourth quarter. Minnesota blocked a Utah punt, and after a couple plays, with :08 remaining in the game
* the 1990 film, Captain America was frozen in a block of ice in Alaska. When they dug him out, he breaks free from it on his own.

* The 1990 Julio César Chávez–Medrick Taylor fight when referee Richard Steele declared Chávez the winner by TKO with two seconds left in the final round. Since many observers believed Taylor was well ahead on points and would have won had the clock run out, they were appalled that Steele didn't check the clock and just let it run. But Steele's job was only to see if Chávez's last minute assault left Taylor unable to continue
* The 1990 revival changed the rules involving tie games. In all previous versions, when a tie game happened, the pot would carry over to the next round with the contestants playing nine new categories. In the revival, the money in the pot reset to 0 in the event of a tie, and the next round would be played for double the stakes. This is hated by fans because it means the second round can potentially be worth
* the 1990s is constant — but the hairdo is still used as a trope, implying a lot about Marge's character.
* The 1990s saw a decline in idol singers in the first couple of years due to young people preferring rock music and being "artists", but it also launched Namie Amuro's career. Also, it was known as the "Chidol Boom", where child idols (elementary school aged idol singers) became popular.
* the 1990s, there was the parody of "Shub-Internet". The harsh personification of the Internet, Beast of a Thousand Processes, Eater of Characters, Avatar of Line Noise, Personification of Lag, and Imp of Call Waiting; the hideous multi-tendriled entity formed of all the manifold connections of the net. Its purpose is malign and evil, and is the cause of all network slowdowns.
* The 1990's version downplayed a lot of the unfortunate baggage on Hadji, presenting his philosophizing as a way for him to subtly snark at his more adventurous adoptive brother and the hotheaded Jessie Bannon. Making Hadji the computer expert helped solidify this idea. Unfortunately, ten years later,
* the 1990s which not only fails to do so but also in the last ten minutes presents a teaser for an alien invasion set to occur in 2012 (which to this day looks like it may never be resolved at all).
* The 1990's World Cup Qualifiers of the Colombian National Football Team were filled with this trope, whereas the team was filled with
* The 1990 UNLV basketball team, led by Jerry "Tark the Shark" Tarkanian. They dominated basketball, beating Duke to win the championship, while their coach defied the NCAA (he was notorious for saying "The NCAA got so mad at Kentucky they decided to give Cleveland State two more years of probation."). The next year, the UNLV team almost had an undefeated season, but lost to Duke in the Final Four.
* The 1990 US Senate election in Minnesota had incumbent Senator Rudy Boschwitz go up against Paul Wellstone, a political science professor at Carleton College who had never held government office. Boschwitz outraised Wellstone by a 7-to-1 margin and tepidly campaigned, viewing Wellstone as a fringe candidate who posed no serious risk to his re-election bid, and never responded to Wellstone's requests for a debate.
* The 1991 Bingoboys' hit "How to Dance" has a line that goes "Show you how to dance/it's like sex/start out dry/end up all wet."
* The 1991 BYU-San Diego State game was a similar situation. BYU entered the game undefeated in Western Athletic Conference play, SDSU (led by future NFL great Marshall Faulk) had one loss, and it was their final conference game. An SDSU win would've given the Aztecs at least a tie for the title, and since they would've beaten BYU head-to-head, they would've earned a bid to the Holiday Bowl (played at their home stadium). The 56,737 fans at Jack Murphy Stadium in San Diego (at the time the largest home crowd ever for a regular season SDSU game) were thrilled to see the Aztecs take leads of 45-17 in the third quarter and 52-38 in the fourth, but BYU quarterback Ty Detmer (the 1990 Heisman Trophy winner) led a comeback that ended up cutting the lead to 52-51 late in the game. Rather than risk missing a two-point conversion, BYU kicked a PAT and the game ended as a 52-52 tie, allowing BYU to clinch the conference title outright when they beat archrival Utah a week later.
* the 1991 original is still more-or-less the same character here, being a spoiled

and selfish prince who was cursed to become a hideous monster for being cruel to an enchantress, but this film adds one crucial detail: Here, he lost his mother to the plague and was raised by his cruel and unforgiving father, who is implied to have molded him into the person he is prior to meeting Belle.
* The 1991 version keeps many aspects of Poe's story, but adds in a romance and supernatural elements.
* The 1991 World Series in its entirety. Seven contests, all won by the home team, four - including the climactic Game 7 - won in extra innings; Game 7 won in a 1–0 shutout by a veteran starting pitcher who went all 10 innings. And both the
* The 1992 Dream Team is remembered for being composed of 11 Hall of Famers who are considered some of the best players in the history of basketball... and Christian Laettner.
* The 1993-94 New York Rangers had, amongst their roster, hotshot winger Alexei Kovalev. One game in February saw him stay out on the ice longer than he was supposed to — a hallmark
* The 1993 College Tournament winner Phoebe Juel recounted that the coordinators had to search the studio for more boxes because the ones which were on hand were still too small for her.
* The 1993 computer game "Rags to Riches - The Financial Market Simulation" from Interplay lets you make a fortune on the stock market with the money your parents have given you.
* The 1993 edition of the Collins-Robert English-French dictionary has twin introductions (one in French and one in English) about how to use the resources it contains to make sure you use the correct translation. Each introduction begins with an example of how weird one can sound with the wrong words.
* the 1993 film, Colin wants to marry his cousin Mary when they grow up so that they can always be together. Mary is amused but uninterested. Colin's response is a jealous loathing of Dickon, the servant boy who helps them in the titular garden, with whom he suspects Mary of falling in love. Their mothers are stated to be identical twins, thus making this even iffier genetically, since the offspring of identical twins are genetic half-siblings (assuming the other parents involved to not also be identical and to be two different people).
* The 1993 made-for-cable movie is a looser adaptation using a 24-hour loop: the hero was given an electric shock at exactly 12:01, just as a nuclear device comes on line that causes time to loop. He's the only one who realizes this, and when he's not being killed each day, he tries to figure a way to prevent the nuclear device from going on-line.
* The 1993 releases of the original featurettes were available in gift sets with plushies of Pooh, Piglet, Tigger and Eeyore.
* The 1993 Trance song 'Dreams' from Quench makes good use of this trope.
* The 1994 Broadway revival inflated the role of Parthy and gave it to
* The 1994 episode "Judge And Jury" revolves around a young woman who accuses her parish priest of raping her.
* The 1994 remake has a couple of instances of the angels (the heavenly beings) not helping the Angels (the professional baseball team):
* the 1994 remake of ''The Jungle Book'' Baloo is portrayed by an American black bear rather than a sloth bear. This may be because sloth bears are an endangered species and American black bears are more common in captivity.
* The 1994 San Marino Grand Prix. During practice on Friday before the race, Rubens Barrichello was seriously injured in a crash. Then the next day during the qualifying rounds, Roland Ratzenberger was killed. And finally, the main event saw the death of Ayrton Senna.
* The 1994 story "The Great Pretender" (the first in a miniseries of
* The 1995/96 season of the Danish Superliga, saw Brøndby IF (
* The 1995 Fleer Ultra Spider-Man Arachnophobias cards include the exclusive Puma and Rhino hybrid Claw-Hide, Doppelganger and Shocker hybrid Doppel Shock, Mysterio and Lizard hybrid Myzary, and Vermin and Vulture hybrid Scavenger.
* The 1995 Ig Nobel prize in literature was awarded to DB Busch and JR Sterling

for their paper "Rectal foreign bodies: case reports and a comprehensive review of the world's literature" (
* The 1996 Chicago Bulls, with their 72-10 winning streak and fourth NBA championship, would qualify. Notable players, led by Phil Jackson, included all stars Dennis Rodman, Scottie Pippen and Tony Kukoc, as well as a certain guard from North Carolina.
* The 1996 edition has Croatia's Maja Blagdan, whose note is so high, that has even a 30 second length!
* the 1996 movie has The Doctor settling down with a book and a cup of tea after setting course for Gallifrey. The Doctor later tells Grace that it would take the TARDIS ten minutes to travel from Earth to Gallifrey.
* The 1996 Summer Olympics is this to the 1992 Summer Olympics because of its extreme heat, poor transportation, its questionable mascot and the bombing attack that took place during the middle of the games.
* The 1996 TV Movie said the Doctor was half-human, a legacy of more detailed origin stories in various film proposals, and even that much caused fandom to detonate in controversy.
* The 1997 Special Editions of the original trilogy were hit big-time with
* The 1998 edition has Imaani, the UK's entrant, who ends on a rather high note, who touches the duration of a half-minute!
* The 1998 episode "Rust Buckets" had the aesop of "Never drive around in
* The 1998 game was the dawn of the BCS era, and #3 Kansas State faced #8 Texas A&M. The #2 UCLA Bruins had already lost earlier in the day, so a win would've sent K-State to the inaugural BCS National Championship Game. KSU led 27–12 after three quarters, but A&M rallied to send the game to overtime and won 36–33 in double-OT to knock the Wildcats out.
* The 1998 re-release of "Du Riechst So Gut" got a new music video which was a concept video. Yay, werewolves.
* The 1998 Tailwind scandal, based around a (possibly but not definitely discredited) CNN story of Vietnam-era war crimes supposedly committed by US troops in Laos, revolved around a dispute over whether chemical weapons were used, including nerve gas and/or tear gas. At least one account of the story included a chemical code-named "Glink", which was supposed to paralyze everyone on the ground where it was spread; the idea was that medics were supposed to show up on rescue helicopters and give the antidote only to friendlies. (Disputes over the accuracy of the report led to a round of firings at CNN, but the original producers of the report stand by their content.)
* the 1999-2002 timeframe and dashing war heroes like Wittmann or Hartmann. It died slowly after 2002, most people gained a more balanced and neutral attitude for those involved in the war.
* the 1999 Disney film, when he comes upon the child fashioning a spear.
* The 1999 Stanley Cup Finals ended on a highly controversial overtime goal scored by the Dallas Stars' Brett Hull on the Buffalo Sabres' Dominik Hašek. It's still a
* The 1999 US Open Golf Championship's final day was almost perfectly set up for this trope, especially in the final groupings, which contained three of the most popular golfers of the year.. The young prodigy Tiger Woods was hitting his stride as one of the best golfers of the decade, and fan favorite Payne Stewart was paired with another young gun, Phil Mickelson, who was attempting to gain his first major victory in his career. The fun part? All three were within a shot or two of each other, and the tournament was settled with Payne Stewart's 15-foot putt for par,
* The 19th and before she died about eight months prior to her episode from a "major health trauma". Teague began as a rigging grip in the early seasons before he was promoted to rigging best boy grip and passed away in a car crash about a month prior to his episode's broadcast.
* The 19th century brought English such expressions as "doohickey" and "thingamabob"/"thingamajig". They were popular enough to have entries in the English dictionary.
* The 19th century Irish comic ballad "Finnegan's Wake" (which also provided

inspiration for
* The 19th-century music critic Hans von Bülow joked that Richard Wagner's early opera
* The 19th Century opera "Prince Igor" by Alexander Borodin, taking place in the semi-legelndary times of Medieval Russia, includes a dialogue between the Polovtsian Khan Konchak and his enemy, the Russian Prince Igor of the title, who had been defeated and captured by the Polovtsians. The Khan asks Igor if all is well (
* The 1e sourcebook "Manacle and Coin" includes both an exhaustive listing of races generally considered "slave races" and a sidebar from the authors about how utterly WRONG such attitudes are.
* The 1. FC Nürnberg used to dominate soccer in Germany in the 1920s, sometimes sending six players to the national squad with their arch-rival Fürth supplying the other five (there were no substitutions back then) but ever since they followed the 1968 championship with relegation the following year, fans have had to hold on to grainy black and white pictures of days long past and dream of names half-forgotten by others if they want to see a Nuremberg squad actually winning something. They did win the DFB-Pokal in 2007 but got relegated in 2008 - naturally.
* The 1st and 2nd Edition paladin had several additional restrictions as well, such as not being able to own more than a few magic items. The 1E ranger was likewise limited in how many possessions could be owned and had to be Good-aligned.
* The 1st and 2nd-edition spell "Creeping Doom", on the other hand, was seventh-level and conjured a quite deadly
* The 1st and 2nd seasons had numerous cases of characters finding out the big reveal from the first episode: that the queen has been
* The 1st Class SOLDIERs in the world of are allowed to use personal equipment, including custom uniforms, although even the heavily customised versions worn by Sephiroth and Genesis use certain insignias. They're also "unofficially" allowed to refuse orders, presumably on the grounds of: "Hey, do
* The 1st Edition Dungeon Master's Guide had advice for sending a party of
* The 1st Edition Dungeon Master's Guide has a picture of a fighter jumping into a wizard's arms after encountering a rust monster.
* The 1st Edition module "Queen of the Demonweb Pits" has Lolth's Spider-Ship, a mobile fortress that operates very like a huge machine. (The control room is even called a "bridge" in-game", with
* The 1st edition Monster Manual had a rule specifically for dragons that allowed players to try subduing them rather than killing them.
* The 1st Edition ''Wilderness Survival Guide" has rules for quicksand. A character who falls in can tread water for a while but will eventually sink below the surface and start to drown.
* The 1st Marine Division at the Chosin Reservoir during the Korean War.
* The 2000/01 Bundesliga saw an example of this. "Plucky Underdog" Schalke 04 was chasing "Eternal Champion" Bayern Munich every game of the season. They were level on points after 32 of 34 matches and both headed towards a draw on the penultimate day of the season, when in the third minute of stoppage time almost at the same time Bayern and Schalke's opponent Stuttgart both scored. Thus before the last day, Schalke were trailing by 3 points, and with Bayern playing at Hamburg, only just above the relegation zone, all seemed sealed against Schalke, especially since they went down by two goals themselves against unfancied Unterhaching, only to equalize and immediately fall behind again. In the end, Schalke was able to turn the match around to a "comfortable" 5-3 victory. Then, unexpectedly, 2 minutes from time Hamburg scored the 1-0 against Bayern, putting Schalke in pole position on goal difference. And Hamburg defended the lead until the 4th minute of stoppage time, when a controversial ruling for a handled back pass (and of course Hamburg's goalkeeper who did this was on loan from Schalke) gave Bayern a last shot at the title. At the same time, the whistle was reported in Schalke as the final whistle, so that they would be champions for the first time in half a century, and pitch invasion and celebration followed immediately - until the live scenes were shown on

the stadium screen (the free kick was somewhat delayed due to many protests in Hamburg). Bayern converted the last kick, by now 12 minutes in stoppage time, drew and thus became champions (again). Schalke since then carries the moniker "Meister der Herzen" (champion of hearts) and the validity of the ruling is still heftily discussed, with fans and players from both Schalke and Hamburg insisting to this day that this wasn't an intentional pass and thus could be handled.
* The 2000-01 post-season was an extreme example; after winning every single regular season game against the Toronto Maple Leafs and ending up 2nd overall in the conference, the two teams faced off in the first round of elimination, with Ottawa heavily favoured to win. Instead, they were
* The 2000 episode "Rogue's Roadshow" had the aesop of "Stealing cars for fun
* The 2000 Life Points intrusion penalty is also inconsistently applied across the board. Overwhelmingly it's the protagonists who get hit by it while the bad guys don't even in situations where they should. It gets to the point where it starts affecting one specific character only
* The 2000 made for TV movie has a lot more conflict and angst than either the earlier movie or the book, but much of that is due to the trend toward
* The 2000 Monday Night Miracle, the Miami Dolphins at the New York Jets. By the end of the 3rd quarter the Dolphins were up 30-7, Jets radio broadcaster Howard David stated, "And with a whole quarter to go, this game is over", and fans either began chanting "Let's go Yankees"/"Let's go Mets" (the game took place between Games 2 and 3 of the 2000 World Series between those two teams) or just left Giants Stadium early to beat traffic. Then the Jets scored 23 unanswered points to tie the game at 30 - the Dolphins scored another touchdown to go back up by seven, then the Jets scored
* The 2000 rap song "Danger (Been So Long)" by Mystikal found new popularity when it was used by
* The 2000 Royal Rumble "Miss Rumble" bikini contest. Hot women in bikinis, often getting skimpier per woman. The last bonus entrant... Mae Young. A woman in her 80s. She then promptly attempts to kiss Jerry Lawler and ends up baring her breasts. DVD version of this was unfortunately very poorly censored.
* The 2000's Baltimore Ravens. Since their first Super Bowl win in 2001, it became nothing but seasons of "almosts" in the Charm City. Throughout the 2000s and 2010s, the Ravens made the playoffs NINE TIMES, including five consecutive appearances, while consistently fielding one of the league's most prolific defenses led by stars Ray Lewis and Ed Reed. The last postseason collapse (2011-12 AFC Championship Game) perhaps being the most painful chapter yet, thanks to Lee Evans
* The 2000 single "Out Of Your Mind" by True Steppers featuring Dane Bowers and Victoria Beckham (the subject of a much-publicised UK "chart battle" with Spiller's "Groovejet", which it lost), was generally at the time and almost universally now, thought of purely as a Victoria Beckham single.
* The 2000s Mini reboot was originally meant to be a kei car-style microvan, before turning into a premium hatchback.
* The 2000s saw a boom in young adult books about "elite" high school girls, following the success of
* The 2000 US women's gymnastics team faced this going into the Sydney Games, knowing that they would be unlikely to measure up to the Magnificent Seven of 1996. Indeed, the USA didn't win a single women's gymnastics medal in Sydney — the team bronze medal that they were eventually awarded was given ten years later after the original bronze medal team was belatedly caught for cheating.
* The 2000 Year Old Man: as titled, he wouldn't be old enough to qualify, but he claims his oldest memories are of living as a caveman. And he says he met Moses.
* The 2001 and 2019 versions have contestants using their in-game money to bet on the Money Cards. In all other previous versions, money earned in the main game was the contestant's to keep.
* The 2001 game pitted #7 Colorado against #3 Texas, while elsewhere, #6 Tennessee was facing #2 Florida. The Volunteers knocked off the Gators, but Texas couldn't capitalize, putting the Volunteers in prime position to go to the national title game. Bizarrely, when they squandered that the following week (for some reason, the

Big 12 Championship Game was a week earlier than the SEC Championship Game that year), the #2 spot went to...Nebraska, a Big 12 team that hadn't even played in the conference championship game after suffering their lone loss of the year against... Colorado. (Colorado had incurred a non-conference loss, as well as losing a conference game—to

* The 2001 Seattle Mariners tied an all-time Major League record with 116 regular season victories. They didn't even reach the World Series.
* The 2001 Turner Prize was won by Martin Creed. His exhibit consisted of an empty room with a light turning on and off. When asked to explain his creation he stated that it was
* The 2001 UK Conservative Party leadership election was the first in which the candidates would be narrowed to two, who would participate in a separate runoff among all the party's members. Kenneth Clarke figured he could win the first stage of the vote but was worried about facing Michael Portillo, who was much better known and had just returned to Parliament. He did some calculations and got some of his supporters to vote for Iain Duncan Smith as a spoiler candidate, and it worked — he faced off against Duncan Smith in the runoff. Only problem being that the ex-Prime Minister
* The 2001 World Series deserves a mention as well. The upstart Arizona Diamondbacks defeated the venerable New York Yankees in seven games with the home team winning each game and two of the three games in New York being won in a walk off, as was Game 7 in Arizona. All done in the shadow of 9/11.
* The 2001 World Series featured The New York Yankees who were playing for the 4th consecutive World Series vs the Arizona Diamondbacks, who were playing their fourth season. Despite multiple comebacks from the Yankees and having to face the greatest closer in baseball history, the Diamondbacks prevailed
* The 2002-04 Ford SVT Focus was developed by a special sub-division of Ford (that also made the Mustang Cobra and Lightning truck); exclusive marketing was part of the SVT image. It was available only through select dealerships, not included in the regular Focus full-line brochures or on the main Ford website, and SVT's relatively small ad budget mostly went to the more profitable truck and Mustang. People who owned it loved it, but many others who would have didn't know it existed until it was too late.
* the 2002 cartoon, he was initially conceived as a chess-playing robot.
* The 2002 episode "Juvenile" focuses on an impressionable 14-year-old boy, Jeremy Brice, who is implied to: 1. Be socially awkward; and 2. Have trouble making (and keeping) friends, and good ones at that. His decision to befriend a troublemaker named Zachary Connor, leads to a burglary incident where Zachary (the dominant member of the duo) assaulting the woman resident and raping her, and Zachary duping Jeremy into assisting her. In the end, it ends up costing Jeremy dearly: A second-degree murder and first-degree burglary conviction and 15 years in prison (with the possibility of parole after eight years). Attorneys Cabot and Donnelly sadly bemoan afterwards that Jeremy's life is basically over ... all due to a few bad decisions, among other things.
* The 2002 film adaptation just makes matters worse by styling the brothers as camp cyber-punk/glam-rock types and ramping up the incestuous subtext (e.g. the Duchess and Junior after Junior is arrested, not to mention Ambitioso and Supervacuo's somewhat excessive hand-holding and pawing at each other)
* The 2002 film goes further: not only was Weena replaced with a love interest named Mara and the Eloi made even less childlike, but the Time Traveler was given an entire backstory of building the machine as a way to save his girlfriend from being killed by a mugger.
* The 2002 film was made after the innovation of CGI, and utilised it for the prom scene. Still though, a good portion of the deaths happen when Carrie drops an electronic scoreboard onto a wet floor and electrocutes everyone. The town's destruction is used in this version...with extremely bad CGI.
* The 2002 Missouri Tigers, the only team seeded 12 or lower to reach the Elite Eight. While this accomplishment is slightly dulled by the fact that unlike most 12-seeds who reach the Sweet 16, they were spared from playing a 1-seed, it should

also be noted that the 8-seed that took care of said 1-seed the previous round was
* The 2002 murder of Danielle van Dam. David Westerfield, the neighbor who was indicted for her murder, had a lawyer who used Locard's Theory as his entire case. It didn't work, and now Westerfield's in San Quentin. (Granted, the guy probably wasn't trying very hard to build a case, given Westerfield's attitude...)
* The 2002 remake, but it was never picked up due to disappointing ratings.
* the 2002 remake. The first is during season one, where Man-At-Arms is swallowed by Merman's giant shark-monster. (For the second time.) He-Man tries to rescue him by diving down the beast's throat, leading to this exchange:
* the 2002 remake, Tri-Klops uses a series of small floating CG devices to spy on everyone. The heroes completely fail to notice them flying around their palace... most of the time. There are at least two cases of animals chasing them, and a minor villain finds one and uses it as an excuse to get inside Skeletor's base.
* the 2002 series, we're given back-stories on the Sword of Power and King Greyskull, the same backstory for Orko as we saw in the 80s series (although he lost a wand this time instead of the original medallion), how Man-At-Arms became Teela's father (different to the 80s series) and how the Sorceress was able to become a mother in the first place.
* the 2002 TV series) gave Barbara a power chair rather than a manual one.
* the 2002 version And that may well have happened if the series had continued. She made plans to ally herself with Hordak that, unfortunately, were never resolved due to the cancellation of the series.
* The 2002 version features a scene where the detective looks through Carrie's yearbook. The same six students can be seen on every page.
* The 2002 video "Wiggly Safari" features a dedication to firefighter Brian Cannizzaro and everyone who lost their lives during the 9/11 attacks.
* The 2003-2012 Fiat Panda was planned to be an experimental lightweight low fuel consumption 5-seat small car, but ended up as a more traditional city car.
* the 2003 anime adaptation: first, Edward drops a basket of vegetables when he sees his sick mother collapsed on the floor, and later on, Hughes's wife drops a tea set when she goes into labor.
* the 2003 anime adaptation had a version of this: if there's a plot-important character in the episode we have not seen before, he is probably the villain of the week. The main exception to this rule is Rose. 'Course, a fair share of these episodes turned out to be important to the plot later.
* the 2003 anime adaptation is being called small. He's also skinny, not just short. Had he been larger he wouldn't have fit in the small space between the boulder and corner.)
* the 2003 anime adaptation of has this technique repeatedly and is over 400 years old. Unfortunately the amount of time she can spend in each body lessens each time she does it, meaning she requires more and more Philosopher's Stones to keep going.
* the 2003 anime adaptation. The latter would be an example of type 3 in respect to Greed.
* the 2003 anime adaptation, the Transmutation circles vary depending on what's being transmuted, whether the alchemist has seen the Gate, and other factors.
* the 2003 anime version about the government's nasty little misdeeds.
* the 2003 anime version, Bradley seemed to have this as his intention, which makes sense, him being a Hitler-expy and all.
* the 2003 anime version, but can't resist chowing down on them again immediately after.
* the 2003 anime version, Ed accidentally grabs Psyren's breast while fighting her, and blushes awkwardly. Psyren lampshades this and asks him if it's the first time he's fought a woman.
* the 2003 anime version, Ed dyes his (long blond) hair brown, and wears stilts and a hat in order to disguise himself.
* the 2003 anime version, Ed has one when he realizes that he has killed Greed.
* the 2003 anime version, Ed once briefly resigned his position as a state alchemist. He went back not long afterwards, but the 10-Minute Retirement probably saved his life; he ran into Scar, a serial killer targeting state alchemists, and

Scar would have killed him if Edward hadn't said he had retired.
* the 2003 anime version episodes. Even then, some of them still have a (slight) impact on the plot.
* The 2003 anime version: Every single named character who doesn't die in their first appearance shows up later in the series.
* the 2003 anime version has a massive battle between the Elric brothers and Lust and Gluttony, taking place in the waterfall area leading to the underground city below Central. Yet Ed doesn't even go there until his brother is captured and one of the homunculi they're fighting in the opening is dead.
* the 2003 anime version: In the penultimate episode, Edward dies an extremely quick and wholly undramatic death at the hands of Envy (despite being brought back in the next episode).
* the 2003 anime version is demolished she's claiming the same thing as a teacher at a school, after which even Al won't deny that she's just stealing for herself. It's ultimately subverted in the end, though, as she is acting as a thief for a good cause, just not the one she initially claimed to be fighting for: the town she operates in is one with an incredibly poor economy, and her acts are such a spectacle that they've been drawing tourists in just to see her in action, which in turn helps keep the place afloat.
* the 2003 anime version is most definitely this. Sending his soldiers to their doom and being most unreasonable as Lior is "His opportunity to be a war hero".
* the 2003 anime version, Lust's job is to be The Corrupter who tempts desperate alchemists into seeking the forbidden knowledge of how to make Philosopher's Stones. Envy also ends up creating Wrath by tempting the nascent homunculus with incomplete Philosopher's Stones.
* the 2003 anime version people (broken, emotionally wrecked people), generally capable of the full range of human emotions and motivations.
* the 2003 anime version, Roy Mustang has done several things such as sleep at his desk and try to feed his subordinate's dog, Hayate, before finally getting to work on reports at the last minute.
* the 2003 anime version's Badassity ensues. About their only real weakness is that they possess the zombie gait.
* the 2003 anime version, the Gate of Truth is visually changed to resemble the classic sculpture "The Gates of Hell" (which means it is now made of writhing human figures and inhabited by demonic creatures).
* the 2003 anime version. They've all done things they aren't proud of, but seem to take a "humans are inherently flawed, but all we can do is the best we can" approach to their struggles.
* the 2003 anime version, when Barry the Chopper threatens to kill Ed after capturing him, Ed sheds a few tears of fear as he tries to escape. Winry, having been captured by Barry and at his mercy, does this too.
* the 2003 anime version when he kills Sloth and he comments that Wrath can cry for her while he can't.
* The 2003 cartoon has a more notable character example with Karai. Karai as she appeared in the comics was originally a much more neutral character who could be ruthless but was not an enemy of the Turtles and while she was also a Foot Clan member, she didn't have much to do with Shredder either. However, the 2003 show established her as a daughter figure to the Shredder with varying degrees of loyalty to him and usually starts out as an enemy to the Turtles with her and Leonardo having some kind of connection of sorts. This characterization of Karai would go on to be her more familiar template for future incarnations.
* the 2003 cartoon when the Turtles return to their lair about six months after being driven out of New York by the Shredder. Mikey proceeds to drink from milk left in the fridge...
* The 2003 direct to video movie Detention was titled to a fitting description of the movie's premise, as
* The 2003 invasion of Iraq by the American-led coalition, commenced on March 20, routed the million-strong Iraqi military and took over the entire country in less than four weeks.

* The 2003 live-action film adaptation of was dedicated to Scott Plank, who died in 2002 following injuries from a car crash.
* the 2003-series, Donnie's confirmed to have a crush on April, who's 16 (and a high school student), instead of being a woman in her twenties.
* the 2003 series during the confrontation between the turtles and Splinter, and Shredder's forces. He takes a ludicrous amount of damage, but just keeps coming back, leading to this exchange:
* the 2003 series, Ed is killed by Envy. Al, who is the new Philosopher's Stone, transmutes himself a few moments later to revive him.
* the 2003 series of Teenage Muntant Ninja Turtles, which existed since the 1800s.
* The 2003 series plays this trope straight for the first four specials (Season 1), however Season 2 introduces a few one-off villains, and
* the 2003 TMNT series — which makes sense, given that most of the protagonists are life-long New Yorkers. One particular jab involved Casey Jones' description of a world were global warming had caused humans to evolve into mole-people to survive the scorching heat. Jersey, apparently, was the first to go. Also, in the first episode the Turtles are stuck above ground and trying to find a manhole with which they can head back underground without anyone seeing them. The first one they come across gets parked on by an armored truck; leading Raphael to kick it in rage.
* The 2004-05 lockout also screwed up several team anniversary celebrations. Some teams have continued to celebrate their original anniversaries after the lockout, while others have pushed them back a season. For example, the Ottawa Senators celebrated their 25th anniversary during the 2016-17 season, while the Tampa Bay Lightning celebrated their 25th during the 2017-18 season, even though both teams were founded the same year. Similarly, the Stars celebrated the 20th anniversary of their relocation to Dallas in 1993 during the 2012-13 season, while the Anaheim Ducks and Florida Panthers, both founded in 1993, celebrated their 20th anniversaries the following season. Making matters worse are the New York Rangers, who celebrated their 85th(!) anniversary during the 2010-11 season (what would've been their 85th season of play if not for the lockout), but then held their 90th anniversary
* The 2004 Copa América Final between Brazil and Argentina. The score was 2-1, but Brazil managed to score a goal at the
* The 2004 Copa América had Argentina scoring with three minutes left over
* The 2004 Flyers/Senators brawl holds the record for most penalty minutes awarded for a fight.
* The 2004 merger of BBC Video and another video distribution company produced a new entity called 2|Entertain, presumably playing off their intended mission ("to entertain"). The vertical bar means it also overlaps with
* The 2004 movie, trying to be more faithful to Shelley's original description.
* the 2004 Nik Naks advert where the eater of the Nik Naks (crisps) has a giant one explode out of his chest, as everybody around him is splattered with dusty cheese. After an awkward moment they all start dancing.
* The 2004 Philadelphia Eagles had one of the best seasons in the history of the franchise. They won 13 games in the regular season (a team record at the time) and had finally managed to win the NFC title game after losing it in the three consecutive years prior. Still, the most indelible memory of that magical season was team's horrible mismanagement of the clock and quarterback Donovan McNabb's apparent fatigue in Super Bowl XXXIX.
* The 2005 adaptation (and its video game) is to date, Julia Winter's (Veruca Salt) only acting credit. Much like Peter Ostrum, she elected not to continue acting and is now training to be a doctor.
* The 2005 "Battle of the Hockey Enforcers" was an attempt to see what would happen if you took a whole bunch of hockey goons and put them in a one-night fighting tournament. It was broadcast on pay-per-view like a boxing match and had no real hockey in it; it was just bare-knuckle boxing on skates with fifteen minor-league hockey enforcers. The winner was LNAH player Dean Mayrand, who took home a prize of $62,250. The tournament was quite controversial; it took three tries to

find a host and never had a second event, although it did serve as the inspiration for a Gemini Award-winning episode of CTV's newsmagazine
* the 2005 Coke Lime commercials to, "You put the lime in the Coke, you nut..."
* The 2005 filmed version of "LIVE Hot Potatoes" sees dedications to a three-year-old girl named India who had passed away from a brain disease in 2003 (she is credited as "a special friend of Dorothy the Dinosaur") and pianist
* The 2005 PAPA (Professional and Amateur Pinball Association) World Championship is framed as this in the
* The 2005 reboot was a resounding triumph for Britain's biggest sci-fi hero following the series' ignominious death back in 1989 and the failed pilot on Fox.
* The 2005 remake and pushing the ecosystem into decline, which could account for the overabundance of predators; a similar spike happened during the Cretaceous period due to an overabundance of sick and dying herbivores, followed by a huge crash when prey was exhausted.
* The 2005 revival began to avert the trope by establishing that the Doctor is perfectly capable of falling in love with his companions, and even having sexual interests, though this is never addressed explicitly. It's finally averted fully with the arrival of River Song, who becomes the Doctor's wife. Subtle references to their love life crop up, but even then, that romance is almost wholly off-screen. The Doctor has paradoxically more screentime with the more kid-friendly, platonic romance he shares with later companion Clara. The Doctor becoming too obsessed with his companion and
* The 2005 series mentions the New Roman Empire sometime around the year 12,000 (in the 51st century humanity has already spread across half the galaxy) and what should be The Fourth Great and Bountiful Human Empire around the year 200,000 which is supposed to span "a million planets, a million species". It's not specified how these are governed, but the word "empire" does imply hereditary rulers.
* the 2005 Tim Burton film, who passed away from pneumonia, and another on in 2015 for Christopher Lee.
* The 2006-2007 double whammy of the Sports Illustrated steroids report — in which several wrestlers were named for purchasing performance-enhancing drugs, including fan favorites
* The 2006 Country Music Awards saw Faith Hill and Carrie Underwood both nominated for Female Vocalist of the Year. As the nominations were being announced, a camera was trained on all five finalists, including Hill and Underwood. Then, as Underwood was announced the winner, Hill smiled and raised her arms, then apparently screamed "What?" and stormed away. All of this was
* The 2006 DVD release of the original cuts in the US has Castilian Spanish instead of Latin American Spanish.
* The 2006 episode "School Reunion" broached the subject, with Mickey referring to former companion Sarah Jane Smith as the Doctor's ex, and the ending of the Doctor and Sarah Jane's relationship was framed as a form of romance that was forced to end, with the Doctor and Sarah Jane in separate scenes confirming that there was more than just friendship between the two. Despite all of this, the Doctor and Sarah Jane are overjoyed to see each other and are friendly throughout (indeed, their friendship is reignited and continues after this).
* The 2006 final: French football icon Zinedine Zidane headbutting Italian defender Marco Materazzi and getting sent off in the final match of his career.
* The 2006 Halloween fan costume compilation had Strong Bad mistaking a woman for "The Cheat's hot mom", who was "always in and out of prison" for, at the very least, giving alcohol to minors ("Is she giving out frozen margara-Cheat-as again?").
* The 2006 Ig Nobel in Medicine was awarded to FM Fresmire for his paper "Termination of intractable hiccups with digital rectal massage" (
* The 2006 individual DVD releases of the original trilogy containing the pre-Special Edition versions of each film also included a demo of
* The 2006 Los Angeles Clippers allegedly tanked to get the sixth seed (of eight) in the NBA Western Conference in order to both avoid the Dallas Mavericks in the first round (who had the better record that year and thus would have had home-court

advantage) and delay facing the powerhouse Los Angeles Lakers until the third round of the playoffs (since the NBA Playoffs is a straight-up bracket). In addition, finishing sixth meant they faced the Denver Nuggets, who were only the third seed by virtue of winning their division: the Clippers actually had a better record, which meant
* the 2006 Massachusetts gubernatorial election. The ads blew up in Healey's face and Deval won by a landslide.
* The 2006 MLS Cup. The New England Revolution scored 8 minutes into the second overtime to go up 1-0, but since it was not sudden death like many sports, the Houston Dynamo had time to score the tying goal - and did, just over a minute later. The Dynamo eventually won on penalty kicks.
* The 2006 remake didn't lack in the catastrophe department either, though it saved Tokyo (for last).
* The 2006 revival shows that, before the Plutarkian invasion, the Martians themselves had ruined the ecosystem, but had repaired it with the Regenerator. The revival's
* The 2007/8 Writers' Strike meant that UK listing magazines couldn't review some
* The 2007 Fiat 500's original designs depicted a 5-door car with styling similar to the VW New Beetle, but with a more toy-like appearance.
* The 2007 New England Patriots are best remembered for being undefeated heading into the Super Bowl, only the second NFL team in the Super Bowl era to go undefeated until the championship game. Unfortunately for them, they lost the game to the massive underdog New York Giants.
* The 2007 New England Patriots were undefeated in regular season play and were expected to win the championship. Analysts were calling them the greatest team of all time. Then they lost to the New York Giants in Super Bowl XLII and suddenly an 18–1 season just wasn't good enough to be the best.
* the 2007 remake it takes about 20 minutes for Michael to kill a human, and this is before we get to the present day.
* The 2007 remake turns this into an intergender example by adding Jim's girlfriend Grace Andrews to the mix. Ryder eventually murders Jim and puts all his focus on Grace.
* The 2008 edition has Azerbaijan's representatives, Elnur and Samir, with
* The 2008 European live tour had Riff Raff and Magenta reappear toward the end as
* The 2008 financial crisis left policymakers and Congress with a choice that absolutely no one wanted to make. Secretary Treasury Hank Paulson and Fed Chairman Ben Bernanke warned Congress that if the banks were not bailed out, the economy would collapse and the world would be thrown into a second Great Depression. However, much of the public was against any use of taxpayer money to bail out Wall Street. Faced with a choice of letting the economy collapse or enraging the public by bailing out the people who had gotten them into the crisis in the first place, Congress and Washington relented and bailed out Wall Street.
* The 2008 Halloween cartoon "Most in the Graveyard" features a Carnivorous Undead Sheep attacking Homestar and Pom Pom.
* the 2008 let's play think Sonic and crew store their Chaos Emeralds in their anuses.
* the 2008 movie Bruce's research was specifically to recreate the super soldier serum, playing this trope as straight as possible since the original comic origin has Bruce developing a nuclear bomb using gamma radiation for the military.
* The 2008 pilot movie features a simple screen in KITT's dashboard that pulled double duty as both KITT's speech indicator and a display. In the following series, released later the same year, the screen is replaced by a spherical speech indicator mounted higher in the dashboard and multi-function holograms displayed over the windshield.
* The 2008 reformation of Captain Jack bears no resemblance musically to their predecessors. (Francisco Gutierrez, the original
* The 2008 series uses it for Turbo Boost (the CGI combustion takeoff), as well as when KITT enters and exits the SSC headquarters.
* The 2008 story involved Matoran having their Light drained out and becoming

inherently evil, while Takanuva got partially drained and gained a
* The 2008 United States Presidential race was unique for a lot of different reasons, not the least of which was the largely-agreed-upon inspirational nature of the Democratic candidate.
* The 2009 Balloon Boy hoax. To make a long story short, a young boy named Falcon goes missing and his parents claim he's on a giant gas balloon that just went off. When the balloon lands and the boy's not there, they discover the boy hiding in the attic. Turns out the parents were planning to make a reality TV show and decided this stunt would get them the publicity they needed. Sure they got publicity, but they also faced jail terms and large fees.
* The 2009 reboot plays this trope straight. Although Sour Grapes is introduced in Season 4, it is not the same character as seen in the 2003 series and the original specials, as this Sour Grapes is a Berry Girl and comes more across as a jerk character rather than a proper villain.
* The 2009 sequel to the Spanish film subverts it further - Angela actually survived the first film's events, but it's revealed that she's now possessed after killing the other survivors in the apartment complex.
* The 2009 series begins with zombies in space and a main character named... Holiday Sugarman.
* The 2009 version directed by David DeCoteau also bears little resemblance to the original story but utilizes the large swinging pendulum in the penultimate scene. The film follows a group of university students who visit a hypnotherapy institute lorded over by a sinister hypnotist who wants to use the students to experiment with the possibility of breaking the pain threshold.
* The 2009 video game explains this: the "shockwave" in 1991 made ghosts much bigger, stronger, and meaner. The Extreme Ghostbusters are therefore "Busters of Extreme Ghosts."
* The 200th episode "How Your Mother Met Me" is centered on the Mother and what kind of life she was living before she met Ted, from 2005 up until the wedding. It also shows just how close she could have crossed paths with Ted but always just missed him, including when Ted was teaching in the wrong classroom, when she mistakenly believed she was in the wrong classroom and was about to head back to the right classroom when Ted rushed past her and again, when the Mother went out for drinks with Louis and walked by Ted
* The 2010-11 Grand Final. Brisbane Roar, the red hot favourites, against the Central Coast Mariners, who have never won the Grand Final. The match goes into Extra Time at 0-0, when a substitution turns the game in the favour of the Mariners. They score in the 96th and 103rd minutes, leaving Brisbane 15 minutes to come back in the 2nd half of extra time. Time slowly ticks away, until the 117th minute comes and Brisbane score. The final kick of the game is a corner kick in the 120th minute, which one of their defensive midfielders jumps up and scores with. They then win the Grand Final 4-2 in a penalty shootout.
* The 2010 cartoon "Which Ween Costumes?" was made to make up for the lack of a Halloween cartoon that year by providing a
* The 2010 Christmas Special does it both ways. In the same relation. Abigail Pettigrew (age unknown, but adult, probably in her twenties) is held in stasis by (initially) Kazran Sardick's father, as collateral for a loan. While Kazran is a young boy, The Doctor briefly releases her. By the time Abigail is put back in stasis, Kazran promises they'll be back every Christmas Eve. They do so, and while Kazran is still younger than Abigail, they're mutually attracted to each other. Until one Christmas Eve, Kazran learns Abigail has only one day left to live, and he decides to not release her on following Christmas Eves. Eventually, Kazran becomes an old (and grumpy) man. And on a Christmas day, Abigail is the only person who can save the day. Old enough to now be her grandfather, Kazran releases Abigail. Of course, they still love each other.
* The 2010 debate in the Verkhovna Rada that resulted in Russia's lease on naval bases in the country being extended until 2042 involved a full-scale brawl that featured eggs being thrown and someone letting off a smoke grenade.
* The 2010 election in the UK was a full on scare campaign from both sides. The

Conservatives' big scare campaign centred around the disaster a hung parliament would be, and that a vote for anyone but them would be allowing Gordon Brown to stay in power. Labour's scare campaign centred around David Cameron actually being Margeret Thatcher in disguise and that if the Tories got into power it would mean disaster for the working classes whilst they favoured their rich and powerful friends, and again that a vote for anyone but Labour was a vote for
* The 2010-era direct-to-DVD films use an art style heavily inspired by the original series, albeit with a darker look and more realistic lightning and shading. The gang is in their classic outfits, and all the humans even have
* The 2010 Europa League Final between Atlético Madrid and Fulham was decided by a last-minute goal in extra time from Atleti's Diego Forlán.
* the 2010 FIFA World Cup. The United States would go on to top their group ahead of England on goals scored.
* The 2010 forest and peat fires in Central Russia caused a Smoke of Doom in many Russian cities including Moscow.
* The 2010 game goes out of its way to crank up the gore and even includes nude pictures of Jennifer.
* The 2010 Music City Bowl between North Carolina and Tennessee had a similar last-second gambit to the aforementioned Grey Cup incident, except a bit more awkward. Trailing 20–17 in the 4th, a North Carolina field goal would send the game to overtime. In the dying seconds, the Tar Heels sloppily rushed a field goal unit with
* The 2010 Red Bull cars designed by Adrian Newey. They dominated the latter half of the season but suffered many mechanical failures. Averted in 2011 when the Red Bulls rarely suffered any mechanical failures and their
* The 2010 Seattle Seahawks were the first NFL team in a non strike shortened year to win a division with a losing record. Their playoff game was against the defending Super Bowl champion New Orleans Saints. How much of an underdog were they? Before the game
* The 2010 Super Bowl commercial for Kia cars was cute (a gang of giant, living toys goes on a fun road trip to
* The 2010 UK General Election campaign was the first one to see the leaders of the three largest national parties (the Conservatives, Labour and the Liberal Democrats) take part in a series of live TV debates. Before the first debate was broadcast, very few people were aware of the leader of the smaller Lib Dem party,
* The 2010 World Cup gave us moments such as Rob Green fumbling balls into the goal, Gervinho's hairstyle, and the ever-classic
* the 2010 World Cup, goalkeeper Iker Casillas planted one on his girlfriend, well-known reporter Sara Carbonero... while she was interviewing him on live television.
* The 2011 Boston Red Sox and Atlanta Braves will forever be linked for one miraculous, baffling and unbelievable 2 hours and 10 minutes: Game 162 on September 28-September 29. Both teams were and still are considered
* The 2011 British Superbike Championship came down to the last corner of the last lap between riders Tommy Hill and John Hopkins. The two riders battled nose-to-tail for the last two laps, the lead changed hands
* The 2011 Canadian Grand Prix was the longest race in F1 history time-wise, as various stoppages for poor weather stretched its duration out to 4 hours, 4 minutes. Jenson Button, who had been last when the final stoppage occurred, put in an astonishing performance after the restart to climb his way up to second by the start of the final lap. With a few corners to go, and Button closing in, reigning world champion Sebastian Vettel made an uncharacteristic error and span wide, allowing Button through to win and seal one of the greatest performances of his entire career.
* The 2011 commercial for Utah politician Jon Huntsman's Presidential campaign, which consists solely of a motocross biker riding his motorcycle through a desert and an anecdote that Huntsman headed a rock band in the 1970s. The only thing that tells you it's a political ad is the "Paid for by Jon Huntsman" tag at the very end. Not long after,
* The 2011 edition has France's Amaury Vassili and Ukraine's Mika Newton, whose

notes are primarily used at their songs' endings.
* The 2011 federal election was a bit less alarmist on all sides, as the Conservatives and NDP realized that they could both gain at the expense of the Liberals and the Bloc (which they did). As a result, it's a fair statement that this election had
* The 2011 Fukushima Daiichi nuclear disaster also meant that episode 26, or "Super Weapon R-1" (also known as "The 8,000 Megaton Mistake"), is banned from the Japanese airwaves due to a scene where the
* The 2011 Halloween event the simply packed with these. Death apparently joined up with Pestilence, War and Famine to form a clan, and held the event involving Beauty and Fame.
* the 2011 horror-short "Hellion", a babysitter who is turning into a zombie sings (to an already zombified small boy she is tending) altered lyrics to the tune of "Brahms' Lullaby." The altered lyrics "Lullaby, sweet baby mine / Soon we'll rise and soon we'll dine") lovingly promise the zombie child that, if he goes to sleep, he will awaken to a meal of his favorite foods: "Newborn cheeks and infant lips, /Toddler toes and fingertips, / Now you're of the living dead, / Go to sleep and rest your head."
* The 2011 Mackenzie Foy - AT&T commercial television commercial. In this commercial, the son and daughter are sitting in front of a TV and only one more show can be recorded. They decide which child is going to get it, and they pick why they choose, the father then asks to say which child they favor the most, and both pick the daughter, of course, neither child actually cares, but then the father says to give it to the son instead, because that is all he going to get.
* The 2011 newly revised version of Ithkuil has 45 consonants and 13 vowels, which is in between the 2004 version and Ilaksh.
* the 2011 prequel's memorable character. The solution was to contrast Russell's performance as an experienced, scruffy, alcoholic anti-social helicopter pilot with a young, less experienced but professional-minded female student of paleontology.
* The 2011 Thanksgiving special involved Kevin Swanson returning home and admitting he went AWOL from the army. Peter refers to him as a "regular Benedict Arnold Drummond". Cut to the producers hopelessly confused and looking for a tape of
* The 2011 "Thug Assassins" angle in the Urban Wrestling Federation, in which new champion Rasche Brown was knocked over and then shot by two unknown assailants. To make matters worse, Brown seemingly never appeared at any other pro wrestling event; he was essentially, unceremoniously, killed off.
* The 2012 anime adaptation plays into this trope more. While the second part (
* The 2012 BBC production then creates another moment killer out of that scene: after hiding Falstaff,
* The 2012 CGI short, "Daffy's Rhapsody", centers around Daffy trying to perform a play called
* The 2012 commercials for the Toyota Yaris are made to look like they had
* The 2012 contest has Albania's Rona Nishliu, whose note is as quite long,
* The 2012 English Premier League was won in the last match of the season by Manchester City over Manchester United with two goals in stoppage time. United needed to beat Sunderland to stand a chance of overcoming City in the final standings, while City faced Queens Park Rangers. Both matches were played simultaneously; United scored against Sunderland after twenty minutes, putting the pressure on City. City scored against QPR after 39 minutes, retaking the title provisionally. Then QPR equalised after half time and with sixteen minutes remaining sensationally went ahead, leaving City needing two goals to win the Premier League. They got the equaliser right on full time and had five minutes of stoppage time to get another. At the same time United vs. Sunderland finished 1-0 in United's favour, leaving United looking like the champions until City's Sergio Agüero fired in a winner close to the end of stoppage time. The goal is known as "93:20", the timestamp of the match where Aguero scored.
* The 2012 film adaptation, which specialized in such films back in the day, this isn't exactly surprising.

* The 2012 game subverts this: Kinetic weapons are still very effective, with such gems as the
* The 2012 NBA season, coming right out of a lockout, is now notorious for various injuries ultimately benching players from
* The 2012 NFL season saw a series of Bud Light commercials that celebrated fans with strange little traditions that they believe will improve their team's performance... set to "Superstition" from
* The 2012 NHL Winter Classic between the Philadelphia Flyers and the New York Rangers came down to a penalty shot. The Rangers had a 3-2 lead with just under 20 seconds remaining in regulation when the Flyers were awarded a penalty shot because a Ranger other than the goalkeeper had covered the puck in the goal crease (similar to the FIFA rule, except that the defender is not ejected, and a missed shot or save is dead). The Rangers' goalie made the save, and the Rangers held on to win the game.
* The 2012 Nobel prize for Medicine went to a scientist who did reverse adult, multipotent stem cells to pluripotent stem cells that can divide into any cell in the body - but not embryonic tissues, so they can't create a new human being anyway.
* the 2012 Olympics opening ceremony, and various in-laws are presented as an average British family.
* the 2012 reboot, you can use a number of these alongside alien surgery tables in a research project to speed up the wound recovery rate of your troops.
* The 2012 remake we don't get much info. However, since it is stated later by the Marines that the Russians occupy the whole Eastern Seaboard, it can be assumed Washington is part of it.
* The 2012 revival of the manga has three, two with the same leader,
* The 2012 San Diego Comic Con Batman panel where they handed out Owl masks to the audience proves
* the 2012 series Scenes, character traits, whole characters, and whole episodes have been taken from previous incarnations and given a fresh coat of paint. To name a few examples, we have:
* The 2012 UEFA Champions League Final. In the red corner, Bayern Munich, playing on home turf. In the blue corner, Chelsea, who had eliminated FC Barcelona, the reigning Champions, in the semifinals with virtually the last kick of the tie after being 2-0 down with ten men. With seven minutes remaining, Bayern breach the Chelsea defence to take the lead. However, with two minutes of normal time remaining, Chelsea equalise. The match goes to penalties, and with literally the last kick of the game, Didier Drogba scores with his penalty to win the final for Chelsea. He also scored the equaliser, and with his announced intention to leave Chelsea, his penalty was also the last kick for him as a Chelsea player.
* The 2012 vice presidential debate became known for Joe Biden giving these repeatedly when Paul Ryan was talking. There was even a
* The 2013 Boston Marathon was supposed to be just another Boston Marathon...except that terrorist bombings exploded there.
* The 2013 Denver Broncos arguably had the most prolific offense of all time, with quarterback
* The 2013 edition has Romania's Cezar Ouatu, whose note has an almost one minute length!
* The 2013 film had modern special effects to benefit from, and adds in things like Carrie knocking everyone down with a psychic shockwave, crushing one student in the bleachers, whipping Tina with floating cables and setting her on fire, and even flying out of the gym. There are also other scenes involving characters being levitated and thrown around by Carrie's powers.
* The 2013 Florida Gulf Coast Eagles. They became just the seventh 15-seed in tournament history to upset a 2-seed (Georgetown) in the Round of 64, then took it a step further than the previous six by upsetting 7-seed San Diego State to reach the Sweet 16.
* The 2013 stage musical for the change — though the latter is mentioned in passing in Violet's introductory song.

* The 2013 summer arc begins on the 21th of June; Summer Solstice / Midsummer - It's about Kings and/or Fae.
* The 2013 Wichita State Shockers, another lower-half-of-the-bracket, mid-major team that made the Final Four. They aren't
* The 2014 Brazilian presidential campaign was rife with this, especially on the side of incumbent President Dilma Rousseff as she ran for reelection. The primary target was the long-standing opposers of the center-left-wing PT (the President's party), the right-wing PSDB, who launched former Minas Gerais Governor Aécio Neves, but once PSB's Marina Silva started appearing neck-to-neck with Rousseff on polls, the President's marketing campaigns shifted their attacks on Marina instead, basically by attacking her inefficiency during the time she was Minister of Environment under Luiz Inácio Lula da Silva (Rousseff's predecessor, who is still seen by many as the main figurehead for PT). Marina's own indecisiveness about certain social matters didn't help her campaign, and she slipped down until she finished third place, behind Neves, and was left out of the electoral run-off. The run-off campaigns themselves were a festival of
* The 2014 edition of 'The Good Schools Guide' (an annually-published guide to schools in Britain) described Harrow School as being one of the best all-boys, all-boarding schools in Britain that it was hard to surpass. This becomes substantially less impressive when you discover that, including Harrow, there is a grand total of four all-boys, all-boarding schools in Britain (the others being Eton College, Radley College, and Winchester College).
* The 2014 Fantastic Four annual gave odd case where roles were reversed when
* The 2014 Football World Cup official poster provides a perfect example: vectorized graphics with a net outline made of a myriad of bright blue, orange, yellow, orange and green little Brazilian motives, all on a white background, which has Brazil's map shape. A textbook (and beautiful) example.
* The 2014 Green Bay Packers. Their season began by losing the Kickoff Game to the defending Super Bowl champion Seattle Seahawks at CenturyLink Field. Then come the NFC Championship Game, where they have one of the worst chokes in NFL playoff history and blow a 19-7 lead with two and a half minutes to go, and proceed to lose in overtime.
* The 2014 Maryland gubernatorial election started with Democratic incumbent Lieutenant Governor Anthony G. Brown running against Republican Larry Hogan. Brown had several major advantages out of the gate, he outraised Hogan by a 2-to-1 margin, had high-profile surrogates like Barack and Michelle Obama and Bill and Hillary Clinton traveling the state on his behalf, and stated he thought his victory in the heavily Democratic-leaning state would be "a little bit of a molehill".
* The 2014 New Bilibid Prison raids in the Philippines found prisoners luxuriating in carpeted rooms fitted with a 50-inch flat-screen television set, a split-type air conditioner, a home theater system, a sauna facility, a Jacuzzi whirlpool bath, a kitchen with a dining table, wireless Internet access, closed-circuit television cameras and monitors, routers and signal boosters and even
* The 2014 NFL preseason (in preseason play, most broadcasts are handled by the teams themselves rather than the usual NFL broadcasters) brought sponsored,
* The 2014 Nobel Prize in Physiology/Medicine was awarded to Drs. John O'Keefe, Edvard and May-Britt Moser for their discoveries of grid cells that constitute a positioning system in the brain. Simply put, they are neurons in the hippocampus that may in fact encode perception of Euclidean space and fire in surprisingly regular hexagonal patterns (technically the vertices of tesselating equilateral triangles).
* The 2014 sequel finally plays things straight, with Angela being one of the two only survivors when the virus outbreaks on a ship.
* The 2014 UEFA Champions League final. Minute 93. Atlético de Madrid are winning 1-0 against Real Madrid. Atleti fans are already savouring the title (which they have never won). Then, Real gets a corner kick... and Sergio Ramos heads it into Atleti's goal, literally tying the game in the last minute. The morale shock was so high that Real proceeded to curb-stomp Atleti in extra time to win 4-1.

* the 2014 version, which is set in the 2040s but filmed in 2013, cars don't seem to have changed all that much in 30 years and except for more advanced phones, super-advanced robotic arms, and robots being used in a military capacity, there's not much to indicate this is the future. Cars look very much the same as they did in 2013, and the same goes for guns.
* The 2014 World Cup pitted the two 2010 World Cup finalists, Spain and the Netherlands, together alongside Chile and Australia. One of the toughest groups in the competition indeed, but Spain being knocked out with one game remaining, after being demolished 5-1 by the Netherlands (who finished third) and being defeated by Chile, was unexpected. They did win their third game against the also-eliminated Australia, however.
* The 2015-01-25 daily illustration sitting there, looking at him smugly.
* The 2015 Canadian federal election involved a surprising number of jabs about hair, ranging from jokes about Stephen Harper's stylist to Tom Mulcair's beard, but the prize has to go to Justin Trudeau.
* The 2015 Carolina Panthers were one of only seven NFL teams in history to win 15 games in a regular season. Little is remembered about that season today except for a sullen press conference by quarterback Cam Newton following a 24-10 loss to the Broncos in Super Bowl 50 (which proved to be Peyton Manning's final game).
* The 2015 Felix Jaehn remix of OMI's "Cheerleader" is vastly more well-known than the 2012 original.
* The 2015 FIFA corruption case, aka FIFAGate, is perhaps one of the greatest examples of white-collar crime in current times. According with
* The 2015 film version has Michael Fassbender and Jack Reynor (Irish),
* The 2015 floods in Tbilisi, Georgia (the country) resulted in the escape of many animals from the zoo including crocodiles, hippos, bears, lions and a white tiger that hid in a warehouse and killed a workman when he opened the door the morning after.
* The 2015 Halloween cartoon "The House that Gave Sucky Tricks" is loaded with this. Homestar's haunted house has attractions like a handkerchief made to look like a ghost, a tennis racket decorated to look like a monster, a pile of "scary shoes" (not to be confused with the "spooky shoes"), and an incomplete jigsaw puzzle (which seems to actually scare the Cheat). Meanwhile, Strong Bad imagines up "St. Cadaverstump's Totally Not Just an Old Furniture Warehouse Morgue-tuary", with such attractions as the Horrible Painting of Somebody's Dad, a room that smells like "Strong Mad oyster-smoothie-breath-caked-armpit-latte", a crappy two-star bed-and-breakfast, and "the new face of terror, Large Bean!"
* The 2015 Miss Universe Pageant. At the end of the pageant host Steve Harvey accidentally labeled Ariadna Gutiérrez, Miss Columbia as the winner of the pageant. The real winner was Pia Wurtzbach, Miss Philippines. The mistake was corrected but not before Steve Harvey had to apologize for his mistake, and Gutiérrez was de-crowned on camera, all while the credits were rolling.
* the 2015 Muppets TV series, thinking that it wasn't true to the characters.
* The 2015 series finale, however, brought it up as a legitimate possibility for the first time in years, but didn't confirm or deny anything.
* The 2015 series has the Empirikul, an alien inquisition that view magic as a "corruption" and have some way of counteracting it. They've already killed several of Strange's counterparts in other dimensions, and are coming for him next.
* The 2015 video "Rock & Roll Preschool" is dedicated to Emma Watkins' nanna Edith Royal (who died the preceding year from a heart attack).
* The 2015 Winter Classic is up there, too. A well-contested matchup between the Blackhawks and Capitals was tied 2-2 in the second period and wasn't broken until 12.9 seconds to go in the game, when Troy Brouwer gets a rebound off a broken stick and fires home the game-winner for the Capitals.
* The 2016-17 UEFA Champions League Round of 16. FC Barcelona had lost to Paris Saint-Germain in the first leg by 4-0, which meant they had to win by 5 goals at least. They manage to score three goals in 50 minutes, but then Cavani scores again in minute 68 - which means they need three more goals. Neymar manages to score a free kick on minute 88, and then a penalty on 90. PSG tries to fortify itself...

but in the last minute, Neymar kicks the ball into the box and Sergi Roberto kicks it in, scoring the 6-1 Barça needed to offset their previous loss and go on to quarter-finals. This is the first time in UEFA Champions League/European Cup history that a team has overcome a 4-goal deficit from the first leg to progress to the next round.
* The 2016 ad "Benny & Lenny" by Great Clips starts with the dummy Lenny waking up alone on a stage in front of empty seats. He calls out for his partner, Benny, but Benny is nowhere to be found. Desperate yet determined, Lenny goes looking for him and finds him at Great Clips having just had his haircut. As the duo's look has always incorporated the both of them having an afro, Lenny faints upon realizing their act is over.
* The 2016 cartoon "Later That Night..." mainly focuses on the post-cartoon costume round-up, with only a few glimpses of the
* The 2016 Christmas season has an arc where Davan's neighbor, Mr. Gibson, asks Davan to put up some Christmas decorations but specifically asks that they not include Krampus.
* The 2016 Cleveland Browns were about to finish the season 0-16, without any wins or ties. But a
* The 2016 Detroit Lions won a surprising number of games this way, sometimes literally at the last minute; one hopes that Lions fans aren't
* The 2016 election campaign got ugly: with sites such as Americans Against Clinton and Trump President 4 Life jumping all over
* the 2016 game which has a more engaging story and puts an extra focus on fleshing out the series lore.
* The 2016 Handball European Championships. Germany was basically a bunch of nobodies from a country that just a few years prior had to be given a "wild card" to even make it to the world cup. They squeaked by in the first round (after a loss in the first round to Spain) and only made it to the semifinal with a lot of luck and dedication. The semifinal is another squeaker which gets them to the final... Against Spain... Cue a 24:17
* The 2016 NBA playoffs had two involving the Golden State Warriors: the Western Finals where in spite of the Oklahoma City Thunder opening 3-2, the "Dubs" still won the series (leading Kevin Durant to bail them for those same Warriors in search of a championship ring, reducing the Thunder from a title contender to just a good team); and the finals themselves, where in spite of opening a 3-1 advantage over the same Cleveland Cavaliers they beat the previous year, suffered an epic comeback by the
* The 2016 race was all set to be Toyota's first victory... until their lead car broke down just after starting what would have been its final lap, and the second-placed Porsche 919 came screaming past with three minutes left on the race clock. The Toyota began to slow halfway round its penultimate lap with a turbocharger problem so unexpected that the driver of the other Toyota thought it was slowing up for a team photo-op at the finish. With a minute's lead over the Porsche the Toyota still made it to the line first so had the problem risen only a lap later they would have still won.
* the 2016 reboot, Ben using Upgrade to power up the Omnitrix during his fight with Vilgax gives him access to Omni-Enhanced versions of his aliens.
* the 2016 reboot, Bliss was introduced as a Powerpuff Girl that was created before Blossom, Bubbles, and Buttercup were. Her powers were still in beta so she consigned herself to patrolling outer space while making occasional visits to the girls. She's now an official member of a galactic task force.
* The 2016 reboot episode "Escape from Monster Island" gives us Frederick, a rhino-looking monster the girls meet when they arrive on said island.
* The 2016 reboot series had no official confirmation of its cancellation after ending its third season in 2019. But with its dwindling ratings, failed toy line, and the characters no longer showing up in Cartoon Network's bumpers, along with the staff having moved on to other projects, viewers pretty much figured the reboot was done for good.
* The 2016 referendum on the UK’s membership in the European Union was

assumed by many to be an automatic win for the “remain” side, particularly as the majority of Government officials were championing this. It was something of a surprise therefore when the "leave" campaign won with a slim majority. This was partially due to people being so overconfident they would win they didn't bother to vote or deciding to "Protest Vote" against the Prime Minister by

* The 2016 remake as well. Much like its predecessors, the film makes no apologies for what a Testosterone fest it is. A group of grizzled, well trained killers and badasses doing what they do best: Killing bad guys.

* The 2016 series has the min-short "Run, Blossom, Run", in which Blossom trying to make it to school on time to protect her perfect attendance when she oversleeps, but is hindered by

* the 2016 series the strangeness that is aliens, mecha tech, superpowered beings and monsters is taken in stride (at least until they start causing havoc).

* The 2016 Syracuse Orange. Unlike the other members of this list save for the two sets of Tigers, the 10th-seeded Orange came from a major conference, and their run was at first seemingly a fluke of getting upsets to happen in front of them: 2-seed Michigan State, which was actually considered the favorite to win the region, was bounced in the first round by Middle Tennessee (the first 15-2 upset since FGCU's run), and Gonzaga, back in their old stomping grounds as a dark horse, reached the Sweet 16 as an 11-seed. Even their first opponent, 7-seed Dayton, wasn't from a major conference. Then they ran into the champion of

* The 2016 U.S. Senate election in Wisconsin featured incumbent Republican Senator Ron Johnson in a rematch with former Democratic Senator Russ Feingold, whom he had defeated in 2010. Johnson had low approval ratings, no Republican had won a senate race in Wisconsin in a presidential election year since Bob Kasten in 1980

* The 2016 World Series not only went to Game 7, it went to extra innings, along with a rain delay right after the ninth inning ended, just to add to the drama. However, it also averted

* The 2016 World Series. The Cleveland Indians had a commanding 3-1 lead over the Chicago Cubs after the first four games. One overenthusiastic Indians fan chose to tattoo himself with both the Indians and the

* The 2017 Army vs. Navy football game was played on a very snowy day in Philadelphia, leaving the field continuously covered in snow. The production crew must have changed the "greenscreen" effect of the play lines to white. This lead to the first down and line of scrimmage overlays to appear on the jerseys, gloves, and wrist tape of players.

* The 2017 Broadway version production goes further with this trope with both demises. Violet Beauregarde explodes offstage onto her dad and Veruca Salt gets dismembered and decapitated by squirrels. Wonka does mention Veruca could be put back together with a gluestick by the Oompa Loompas and Violet could be scooped out of the pulping pond before she ferments, but he still shows some apathy if they don't recover. This could be part of the reason of

* The 2017 cartoon "Haunted Photo Booth" featured a ghostly grinning face appearing in the pictures taken in a photo booth at Marzipan's Halloween party, and Strong Bad struggling to make the ghost appear in his pictures.

* The 2017 edition has Switzerland's Timebelle's leading singer, Runa, whose final note is so high that durated at least 29 seconds!

* The 2017 Gymnastics World Championships was plagued with such injuries, so much so that people started wondering whether there was something wrong with the venue and/or the organization of the event.

* The 2017 one, which featured Shadow, opened with Shadow introducing himself and mentioning that he's been searching for that fourth Chaos Emerald for some time now, referencing the "Where's that DAMN fourth Chaos Emerald?" meme from

* The 2017 reboot also moved away from the more fanservicey elements of the genre, with the new Witchblade wielder Alex Underwood's armor covering more of her body.

* the 2017 reboot series is imprisoned on an island named Falcon Island. When Louie takes over Scrooge's company, he shuts down the magical defenses of the island, unwittingly letting the monster loose.

* The 2017 reboot shifts this over to Gert as the team actually fell apart in between her death and her resurrection. It's lampshaded as she can't believe it happened because of her, claiming she was the "appendix" of the group. Both Nico and Chase claim that she wasn't the appendix — Chase was.
* The 2017 remake includes Kelpies (styled like My Little Pony characters, no less), which as to be expected want to drown the main characters.
* The 2017 series finally sheds some light on this; Molly's grandmother is a mutant and
* the 2017 series, Nico finally admits to herself that she has feelings for Karolina, retroactively making Karolina her Closet Key.
* The 2017 Unite the Right rally did get attention because of the presence of white supremacists and several violent clashes there. It was one single action there, a white supremacist killing a counter-protester and severely hurting many more with a vehicle ramming attack, that ultimately made the difference between a one-day-wonder and one of the biggest news stories of the year.
* The 2018-19 season of the show introduced a new logo and graphics package. However,
* The 2018 cartoon "Mr. Poofers Must Die!" features Homestar trying to tell a scary story where the adorable puppy Mr. Poofers is
* The 2018 Christmas special "Best Gift Ever" premiered on October 27th, 2018.
* The 2018 Division I Women's Final Four featured not one, not two, but
* The 2018 edition has Israel's Netta and Estonia's Elina Netšajeva.
* The 2018 Los Angeles Rams were led by Sean McVay, who at 33 years old was the league's youngest head coach, and his team put up a whopping 527 points in the regular season and an extra 56 points between their two playoff games against the Dallas Cowboys and New Orleans Saints. That made him the youngest coach to reach the Super Bowl, the team's first in 17 years, facing the team that defeated them last time at Super Bowl XXXVI, the Patriots. Despite sloppy play by both teams, the Patriots once again defeated them 13-3 at Super Bowl LIII, tying the lowest losing score with the Miami Dolphins at Super Bowl VI. It didn't help that during the NFC Championship Game against the Saints, the Rams were guilty of an overlooked pass-interference call, which made many people, especially Saints fans, feel that they didn't deserve to play in the Super Bowl.
* The 2018 NCAA Super Six team final for women's gymnastics came Down To The Last Routine for UCLA, who hadn't won a national championship in eight years and were up against the scoring machine that was the University of Oklahoma. In a moment that couldn't have fulfilled this trope any better if it was scripted by movie writers, the title came down to the very last routine for UCLA. Peng Peng Lee, a third-year senior
* The 2018 qualifiers had two: Italy, one of the most successful national teams in the history of the World Cup; and the United States, ending a streak of at least showing up since 1990.
* The 2018 Rally Turkey became this when more than a dozen competitors from top-level WRC drivers to support categories ended up
* the 2018 reboot of Charmed died at the conclusion of its third season.
* the 2018 reboot, so she decides to skip it since she can't leave her friends unprotected.
* The 2018 tournament was loaded with these... especially in the South Region, which we'll get to in a bit.
* The 2018 volume of Doctor Strange starts off with an arc where he seeks out alien sources of magic to help restart Earths recently destroyed sources. He encounters a handful of alien wizards, one of which who combines science with magic he takes on as a companion, and the two of them run afoul of a number of alien mages.
* The 2019 cartoon "The Homestar Runner Enters the Spooky Woods" has Strong Bad telling a story that
* The 2019 Cricket World Cup final went down to the final ball twice - first with England being bowled out on 241 runs on their very last ball, forcing a tie-break over, then again when New Zealand were only able to equal England's 15 tie break

runs, causing them to lose on the final decider (namely which side had the most boundaries hit during the game). Even on that final ball, it all came down litertally to one play: a run out of Martin Guptil by Jason Roy and Jos Buttler: a split-second throw to down the bails before Guptil could make the winning run. Nasser Hussain comments: "
* The 2019 edition has Australia's Kate-Miller Heidke and Czechia's Albert Cerny.
* The 2019 election was the culmination of a long period of scare campaigning against the Labour Party and specifically at its leader Jeremy Corbyn. This included allegations of institutional anti-semitism in the Labour Party; a big thing was made of a list of cases being investigated by police and the relevant authority which would no doubt all be substantiated.
* The 2019 Food Network game show "Supermarket Stakeout" has four cooks competing for $10,000 outside of a supermarket, with $500 to get groceries which must last three rounds. The catch? They can only get their groceries from people who'd already shopped in the market, and in the first round must "buy them blind" (which means they can't look inside the bags before buying them). If two or more people see a shopper, they can go into an Auction to see who can offer more.
* The 2019 "Minions Of The Masters" Event adds three giant bosses to the new Co-Op mode, but among them, The Star Devourer is arguably the worst. The Star Devourer is basically a giant star-riding Marie Poppo who has 75 HP, +1 Attack and -1 Defense, however, she comes with a passive that deals +1 damage for every 200 stars she has. She can also use cards to give her a boost. She's also accompanied by Big Poppo (Yep, she's back), who will hunt down other players and force them to fight her; Big Poppo doesn't deal damage, but she can steal stars from them depending on the force of her blows, and the stars go to her boss. The Star Devourer can also use cards to give her a boost: sometimes she steals stars from players who are at a certain distance from her or Big Poppo; there is a card that have the players pay stars when they want to use cards for one chapter; another one reduces all stats of the players to -1 for one battle, among other nasty tricks. So, you have to play smart and being lucky enough to dish out enough damage before she gets too strong because, as stated before, she deals +1 additional damage for every 200 stars she has in hand, and if she defeats all players or amasses 1000 stars, you lose.
* The 2019 Netflix redub for the TV series and original movies was voice directed by
* The 2019 Oscars prefaced the Best Animated Feature nominees with a variation on
* The 2019 series Valentine's Day special pairs Blast Off with Cosmos.
* The 2019 summer event "Summer Games" adds the Summer Beast, which is basically just a tanned QP in a swimsuit. Her base HP is only 5, which may sound pathetic and easy for Co-op boss standards, but there's a catch. She can revive up to
* The 2019 US Census Supreme Court lawsuit. The SCOTUS sidestepped the larger question of whether the US Census form can include a question about whether the taker is a citizen, ruling instead that the Commerce Secretary didn't go though the proper channels to include the citizenship question on the census form in this particular case.
* The 2019 Washington Nationals had perhaps one of the most improbable runs in MLB history. A perennially-cursed team that had yet to make even the National League Championship Series since their inception in 2005 (they had made the NLCS once as the Montreal Expos in 1981, but lost to the Dodgers), the Nationals had just lost their former MVP outfielder, Bryce Harper, in free agency. Their first 50 games saw them stumble out of the gate to a 19-31 record. But over the remaining games, the Nats went 74-31, clinching a wild card spot. There, they beat the Milwaukee Brewers on a clutch three-run single by Juan Soto, who proved to be a capable replacement for Harper. They went on to face the 106-win Dodgers, and despite an early 3-0 deficit in the winner-take-all Game 5, the Nationals rallied to tie the game with consecutive home runs off ''
* The 2019 Washington Nationals had this happen twice during their postseason run:
* The 2020 adaptation has a brief scene where Mr. Knightley slips his trousers off, with the camera lingering on his bare butt for a few seconds. This did not work in the UK, where it got a U despite the presence of “brief natural

nudity.”
* The 2020 anime was marketed as a remake of the 2006 anime, so a newcomer would be excused for thinking it was a good way to get started with the series. However, in the second episode the anime turns out to be a
* The 2020 Carolina Hurricanes had this happen during a regular season NHL game against the Toronto Maple Leafs after both of their goalies went down with injuries and they had to resort to the EBUG — Emergengy Back-Up Goalie — who was a
* The 2020 cartoon, "Halloween Hijinks" has the main cast just hang out in their costumes while they watch their teenage-selves from the
* The 2020 Coronavirus pandemic is this, as it has been primarily fatal to older adults (though younger ones have died too.) Young children, however, often do not show symptoms at all, or may only have mild ones.
* The 2020 cycle was expected to be another bloodbath for Republicans up and down the ballot, especially after the emergence of the
* The 2020 Electronic Entertainment Expo would have featured more involvement from influencers as well as unique "queuetainment" experiences, but these plans were effectively halted with the advent of the
* The 2020 live-action series mixes and matches plot arcs from the series. Nanno appears in episode 2, while in the manga he didn't appear until after
* The 2020 Olympics added a match tiebreak, first to 10 points (two point advantage still applying), to the doubles tournament to push it further into the trope. The women's bronze wasn't long, but stood out for the upset: the Russians who were Wimbledon finalists that same month opened 9-5, only for their Brazilians opponents to
* The 2020 PetCo logo received much scorn for removing the iconic blue cat and red dog in favor of a bland minimalist logo.
* The 2020 Presidential Election had two presumed winners with Bernie Sanders in the Democratic primaries and Donald Trump in the general election. In the end, Joe Biden won both to the surprise of many observors.
* the 2020 remake “Ms. Liu looks pretty, but she is afraid of being ugly, and she doesn’t dare to make facial expressions.”
* the 2020 remake latched on to this as proof of his culpability and exposed this to the public, which meant that everyone except his family blamed him as well.
* The 2020 revival introduces market specials involving vendors. The contestant has to ask a florist or a barista for an order and must take a time penalty until they are served for a cash bonus. This wouldn't be so bad if the employees didn't dawdle while completing the order, even with what the contestant needed
* The 2020 season started off better for the Steelers, as they began the season 11-0 thanks to strong defensive play and a promising rookie wide receiver in Chase Claypool and the return of longtime starting quarterback Ben Roethlisberger, resulting in the best start in franchise history. This did not go without criticism from outside fans, as the team was accused of being helped by officiating and having a somewhat weak schedule
* The 2021 edition has Israel's Eden Alene, which now holds Maja Blagdan (Croatia 1996)'s record.
* The 2021 Kids' Choice Awards contained an exclusive sneak preview of
* The 2040 remake had their own version of SkyNet in the form of Galatea.
* The 20 July Plot to assassinate Hitler led to a mid-war purge of high-ranking military officers that may have accelerated the Allied victory.
* The 2.0, obtained by repairing and improving the original, is more heavily armored and features even more weapons. This one gets destroyed when
* The 20 (or even 40) years does look quite a bit less impressive when later television shows reveals that the
* The '20s was when Broadway musicals as we know them first started to become popular, led by
* The 20th Anniversary edition gleefully abandons the concept. Discovering new aspects of the mundane world through science and marveling at new discoveries is considered a perfectly valid source of Glamour. Banality is described as a

hampering force on science, since it stifles all creativity, including scientific curiosity and technological innovation. The Technocracy is still a Banality-spewing wasteland, but that stems from their obsessive need to categorize and quantify, and destroy or ignore anything that doesn't fit in their pre-conceived categories, rather than their link to science.
* The 20th-anniversary edition of Werewolf updates Black Dog to the present day, with the company under the influence of a group of unknown horrors from beneath the Scandinavian ice (spoofing White Wolf's partnership with Icelandic company CCP).
* The 20th anniversary featured a week of comics set 20 years ago in strip time: Kevin was still married to Angelique (with a baby Lindesfarne) and Kell was pregnant with Rudy.
* The 20th Anniversary had an event for Week 1 which some of the most famous past quests. While fetching milk for a redo of the Chef's Assistant quest (the first and easiest quest in the game), they find out that they need to get a bucket...from the questgiver of One Small Favor. Thankfully for the player and player character's sanity, the chain is only four people long this time.
* The 20th anniversary of the company was marked with, among other things, the retrospective book
* The 20th anniversary special "Homestar Runner Goes For the Gold" had a smaller version of this happen when The Sneak cripples Mr. Bland.
* The 20th century is more than once referred to as "the stupid ages" by the cast. In one scene, Fry questions their criticism of the 20th century claiming it gave the world the light bulb and the steam engine amongst other inventions. It is duly pointed out to him that those inventions all came from the 19th century.
* The 20th century outlaw Nikola Šuhaj — at least according to the book
* The 20th Maine), each of the regimental commanders (a colonel) is represented by a named piece. While they are present primarily for command and control rules, the highest ratings go to Col. Joshua Lawrence Chamberlain of the 20th Maine (see under Real Life).
* The 20 Year Update made the jump from 3028, just after the 4th Succession War, to 3049, right before the Clan Invasion. The War of 3039 was presented as backstory.
* The 2.1 seems identical to the 2.0, making Mickey immediately suspect a copycat until he notices the one modification: a large yellow button that contains
* The 21 Sikhs. Twenty-one Sikh soldiers defending a small but vital outpost on the Indian border were faced with twenty thousand Pashtun tribesmen armed with rifles and heavy cannons, and all of them volunteered to stay. They staved off the enemy army for most of a day before being overwhelmed, killing an estimate of eight hundred enemy troops and warning the British army of the attack, giving them time to prepare a defense and counterattack. When the British Parliament heard of the battle, it resulted in a standing ovation, and September 12 is now considered an official holiday in India.
* The 21st Century Chronicles, powerful weapons, and devices for reconstructing past events by largely undetectable trace evidence. However, an even more advanced race arrived from another system and soundly defeated them, rendering Mars uninhabitable. Some of the survivors may have been taken as slaves, and others were forced to resettle to the neighboring planet, possibly becoming our ancestors.
* The 21st Century insurance company has a commercial with a mass of shopping carts being dropped onto two cars from overhead. The object is to illustrate how both cars get the same damage and repairs, but the 21st Century insurance owner pays less.
* The 2,200-year-old human Lazarus Long occasionally has problems with memory. He uses some hypnotic and mnemonic techniques to remove unneeded memories and index the important parts, but more than once he's woken up and started looking for a book he finished reading decades ago.
* The 22nd Amendment to the Constitution, which set terms limits on the presidency, has a unique grandfather clause. It specifically exempts the then-sitting president
* The 2-3 kilometer high primates known as Striders can generate a sound that

petrifies human flesh.
* The 23rd Bruttiam Regiment consists of 600 men (with almost no vehicles), and is expected to protect an entire star system of at least two planets.
* The 23rd of November, the date of the show's first broadcast, crops up a lot, especially in the
* The 23rd Tournament arc also makes a really big point of this trope: Krillin and Yamcha are absolutely
* the 24th century didn't seem to have openly gay people line appears in the final episode, according to transcripts.
* The 25th Annual Putnam County Spelling Bee: a few audience members are selected to compete in the eponymous bee. Most of the words they get are real, but these tend to be thrown out when the play needs to declare a spelling correct/incorrect regardless of the spelling the audience member attempts.
* The 25th Annual Putnam County Spelling Bee, Chip Tolentino washes out of the eponymous bee when he notices Leaf Coneybear's buxom older sister Marigold in the audience just as he is given the word "tittup." Predictably, he spells it with only one "t" and is disqualified.
* The 25th Annual Putnam County Spelling Bee gets an "unfortunate erection" in the middle of the titular bee. This being a musical, of course, he has a song about it.
* The 25th Annual Putnam County Spelling Bee have their moments, but Leaf and Olive are the most obvious examples.
* The 25th Annual Putnam County Spelling Bee: "I'm Not That Smart" (Leaf), "I Speak Six Languages" (Marcy) and "Woe Is Me" (Schwartzy).
* The 25th Annual Putnam County Spelling Bee is an airhead until he is asked to spell a word, at which point he turns into a scary blinking robot and gives the right answer.
* The 25th Annual Putnam County Spelling Bee moved to India for a "spiritual journey," leaving Olive with an emotionally (and in some productions, physically) abusive father.
* The 25th Annual Putnam County Spelling Bee often has his name mispronounced as "Barfy", and he is always quick to correct such instances.
* The 25th Annual Putnam County Spelling Bee, Olive Ostrovsky's mother abandoned her and her father, supposedly to live in an ashram in India. Olive's sorrow over this is highlighted in her second big number, "The I Love You Song".
* The 25th Annual Putnam County Spelling Bee, Olive's mother can't come to the Bee because she's on a nine-month spiritual retreat in India. It's not confirmed that it's an example of this trope, but the stated length of her absence, along with Olive mentioning that her father is really angry at her mother about something, is certainly suggestive.
* The 25th Annual Putnam County Spelling Bee opens with Rona winning the 3rd Annual Putnam County Spelling Bee, which is revealed to be a flashback as the adult Rona prepares to host the 25th Annual.
* The 25th Annual Putnam County Spelling Bee simply calls them "friends."
* The 25th Annual Putnam County Spelling Bee: Since the show presents itself as a real spelling bee, the performance takes place over a few hours, with a majority of it in real time.
* The 25th Annual Putnam County Spelling Bee. There's an acute accent.
* The 25th Annual Putnam County Spelling Bee when Chip gets to the...climax of the song "My Unfortunate Erection" he pops a bag (or bags?) he's holding.
* The 25th Ward has the Okiai syndicate, which Tsuki, the protagonist of "Matchmaker", was a former member of. Their resurrection after previously being thought to have been abolished by the police is a major plot point.
* The 26 letters of the alphabet are divided into four categories: vowels, 'low' sounds (the first seven consonants), 'middle' sounds (the middle seven consonants) and 'high' sounds (the last seven consonants). All Materials belong to one of the three sound ranges, based on the composition of their name. For example, a Material with two high sounds and one low sounds would be 'high'. This leads to a form of
* The 26th Royal Tyran Infantry, or "Two-Six RTI", which is the regiment that many of the main characters were part of, including

* The 27 Club, which includes any popular musician who dies at the age of 27, such as Jimi Hendrix, Janis Joplin, Jim Morrison, Kurt Cobain, and Amy Winehouse.
* The 27th volume has Vanessa trying to get water out of her left ear after a shower. She 'loses'
* The 28-year-old Himura Kenshin and the 17-year-old Kamiya Kaoru form the
* The 2904 could be considered the Cannonball meets the 24 Hours of Lemons. The 2904 in the name refers to both the distance from start to finish (New York to San Francisco) and the limit of how much the teams could spend. Said limit includes not just gas, meals, and speeding tickets, but also the car itself.
* The 2904 was a race whose name refers to both the projected distance and the $2904 budget the racing teams were allowed to spend on their journey from New York City to San Francisco. Said total budget includes not only gas, food, and speeding tickets, but also
* the 29th of February be of age until he's 84. As Mabel notes " It seems so long".
* The 29th season episode "Homer Is Where the Art Isn't" has a 1970s-style P.I. in the vein of
* The 2 cm height difference between America (5'9.6) and England tends to be exaggerated by both fanartists
* The 2C was equally used by the French in propaganda movies. B1-bis' advantage was that only Flak 88 used as Pak could destroy it; so was T-34 in 1941. Hence the German Blitzkrieg doctrine of not fighting tanks with tanks, but to retreat and lure enemy tanks into a trap by "Pak-Fronts" proved sensible. Only when they had to, in later war pretty much all the time, did the Germans use tanks against tanks.
* The 2D lineage has the curse with the even installments. While considered to be good, both
* The 2-D space problem also pops up in the background material about the
* the "2Evul4U!!" paragraph of this article, xe deconstructs it by saying that the bosses of evil organizations who do this will have to dispose of the bodies, cover up for the families of the executed members, and deal with members who desert for this reason.
* The 2-hour special "Trembling Metropolitan Police Headquarters: 12 Million Hostages" has several of these.
* The 2nd edition rulebook presents "Tips for Traitors" as an excerpt from a much larger in-universe document.
* The 2nd generation Rover 400 was being designed as an all-new car. Instead, financial troubles led to the final version being just a Honda Concerto with different badging.
* the 2nd half of the 1987-88 syndicated season Wheel began reserving the Free Spin (then a wedge on the wheel as opposed to the later token version) for the first round only and replacing it with a $200 wedge that was notable for using a much-thinner version of the Clarendon-like font used on the wheel wedges. This also created a bizarre wedge pattern in which there were two consecutive $200 spaces (one of regular font next to the off model example) with another $200 two spaces away. To the show's credit, they "upgraded" the off model $200 wedge, increasing its value to $300 for the following season. Said wedge lasted until the week after the Free Spin wedge was retired the season after that, replacing it with an on-model $500 wedge.
* The 2nd Mizukage has also been revealed to be a Master of Illusion in his fight against the Allied Shinobi Forces. After his clam creates mirages (which are a type of illusion that is specifically
* The 2nd Runner, as after seeing what Jehuty is capable of with a trained pilot in control, we realize exactly how little of the mecha's capabilities its first young pilot was able to make use of. It really was using only its most basic features, assisted by the AI; it wasn't just a handwave after all.
* The 2nd Runner, does the exact same thing, although Jehuty was in a container in Calypso rather than in a military base.
* The 2nd season episode "Dead Stop" involving an unmanned space station that repairs ships,
* The 2nd Season Finale could count as a example for the show itself.

* The 2nd season gets a little more complicated. Episodes are divided into "Dividual", "Individual", and "Dual" episodes. Dividual episodes seem to be like Stand Alone episodes, except all of them have some minor detail that becomes more important later on. All three episode types cover three different angles to an overarching storyline that eventually unfolds.
* The 2 player mode is cruel enough to force both players to restart a section if either one runs out of lives. Most of the time, the surviving player will be low on lives and be the one to run out next time.
* The "2spooky" and acting like they are the most horrifying thing in the world.
* The 2 Tone label was very influential on British new wave music and the second wave of ska in particular, but its time in the sun lasted barely two years, from mid-1979 to mid-1981, and the label's aversion to long-term deals meant that its two biggest names (apart from founders The Specials), Madness and The Beat, each jumped ship after one single apiece. There was a long slow decline ahead of it, but the label's days as a major cultural force ended when The Specials fell apart in the summer of 1981.
* The 300lbs Giant Bernard and especially the 500 lbs Big Daddy Voodoo in
* The 300th episode had a burglar swallow a roll of film she and her accomplice were sent to steal. Unfortunately, her stomach acid reacts lethally with the chemicals of the film.
* The 3.0 and 3.5 versions of the Dungeon Master's Guide have a barbarian opening a chest as an example of how damage to objects works. The 3.0 version even calls it "the barbarian way".
* The 30 Foot Bride Of Candy Rock, the titular character (Lou Costello)'s young bride (Dorothy Provine) turns into a giantess after being exposed to radiation.
* "The 30% Iron Chef": After Bender wins a cooking competition using drops from a crystal flask filled with "the essence of pure flavor", Professor Farnsworth runs a chemical analysis and announces the mystery liquid is "
* The '30s and reflect on the English being used, both in terms of pronunciation and vocabulary. A generation ago, linguists listened to German as spoken in the West and the East and speculated that the political, social and economic divisions between the two Germanies was provoking the same sort of divergence. Unification appears to have solved this one.
* The '30s. Authoritarianism (both nationalist and socialist currents) becomes popular and strongman leaders are elected into power in several countries, with many analysts showing deep concern about the future of liberal democracy. A British royal marries an American divorcée.
* The 30-second commercial "Sounds" shows a montage of the products of U.S. defense contractor Northrop Grumman being assembled and used rhythmically building up over the course of the commercial until 22 seconds in it cuts to an
* The '30s (emergence of early teen culture; big hair in the case of the 1960s).
* The '30s has a male Federal Agent Jean De Wolfe standing in for the female Captain Jean DeWolff in mainstream continuity.
* the 30th anniversary of title centered around commanding an army of Luigis were released.
* The 30th anniversary was marked with the two-plus week run of a choral concert of Cirque music performed in Montreal's Saint-Jean-Baptiste Church and the photo book
* The 30-year-old tradition of sports champions visiting the White House was broken when a handful of players for the New England Patriots refused to visit Trump, while the Golden State Warriors decided to boycott the President altogether (although he had withdrawn his invitation beforehand), a move supported by the NBA.
* The ಠ_ಠ emoticon. Failing that, sometimes the classic :/ qualifies too.
* The 32nd issue has Mystique pretend to be wounded to lure Rom into a trap.
* The 32 piano sonatas include numerous masterworks, some of them framing and overshadowing hidden gems.
* The 332nd Fighter Group of the US Air Force, aka "Tuskegee Airmen", named after its initial home at Tuskegee, Alabama, and famous for being the first African-

American fighter squadron.
* The 3*3 rig check (three-ring release, straps and handles) on skydiving. The check comes
* The 33, where in spite of being about Chilean miners who got trapped after a collapse, only two actors are from the country (meanwhile there are Americans, Colombians, Mexicans, a Frenchwoman and a Brazilian).
* The 3.5 edition spell Reincarnation has a good chance of bringing the reincarnated character back as something other than what they were before. The consequences of bringing an elf back as a dwarf (or vice versa) would be quite silly, though. This has also been used to create horror, such as when the elf is reincarnated as an orc or a bugbear or something else which is simply terrifying to them.
* The 3.5 Edition supplement "Lords of Madness" describes aliens of forms various and sundry. These include: the Aboleth, hermaphrodite catfish/eel/squid spawn of the Far Realm with
* The 3.5 Miniatures Handbook introduced a "Warmage" class that was designed specifically to act as a
* The 3.5 splatbook "Complete Arcane" adds Anticipate Teleportation, a spell specifically to counter this strategy. Its duration is 24 hours, just like Mind Blank, but it's only 3rd level, because instead of giving the complete mental protection Mind Blank offers, it just warns you of an incoming teleport and holds the would-be ambusher for a round. The Greater version at 6th level gives
* The 365 Stupidest Things Ever Said calendar, a grocery store advertised "golden, ripe, boneless bananas."
* The 36 men's Grand Slam singles titles between the 2005 French Open and 2013 US Open were won by the Big Four...and Juan Martín del Potro (US Open, 2009).
* The 36. Waffen-SS Grenadier Division, "Dirlewanger". Dr. Oskar Dirlewanger was a Nazi mad political scientist and
* The 37 Basic Plots, According to a Screenwriter of the Silent-Film Era
* The 37th Age has a sea filled with 'dark currents'; when the seawater mixes with the freshwater that flows from the rivers of the one charted island, it releases a thick mist which the inhabitants worship as The Whiteness.
* The 37th gets a special Christmas-themed mission to save some sick children stranded at the North Pole. To do so, they have to fight their way through multiple ice-locked but still active enemy warships
* The 39 Clues after he shoots a Vesper at point-blank range. He's especially traumatized because up until this point, barring the Clue hunt a few years earlier, he's lived the sheltered, luxurious life of a teenage pop star and hasn't yet come to terms with all the violence that the conflict entails.
* The 39 Clues, Amy Cahill and Evan Tolliver's long-distance relationship (carried on mostly via phone) starts after Amy takes off on a series of missions around the world.
* The 39 Clues and her kids (although they aren't HALF as bad as Isabel).
* The 39 Clues come in groups of 7, and ironically the number 39 is completely meaningless.
* The 39 Clues, Dan Cahill happens to see the Holts, rival Clue hunters, in a TV report on the weather at Mt. Everest. Unfortunately, a Clue is hidden on Everest as well.
* The 39 Clues gets one of these after he begins work as a royal advisor. It has no special powers but adds to his menacing appearance.
* The 39 Clues influential person in the world. Anyone born before the 16th century is out, for starters, and while the Cahills try to get people to marry into the family, it doesn't always work; Rembrandt is a canonical example.
* The 39 Clues, it is said in one of the books that he doesn't "even like Natalie."
* The 39 Clues, Nellie is able to locate Amy and Dan by turning on the news, seeing where's there been some suspicious-sounding trouble, and heading directly to that location.
* The 39 Clues. Of special note are the members of the Lucian family branch, who prize power above all else. Surprise - the Lucians in the Clue hunt are generally

shown to be more willing to inflict serious and potentially fatal harm upon their competitors than anyone else.
* The 39 Clues says something to the effect of, "This is why you'll never have a girlfriend," he replies, "Like I'd want one!"
* The 39 Clues series, more than once to throw the other Cahills of the track.
* The 39 Clues's room in an abandoned Australian Mine. The walls had the words "Ring of Fire" carved all over, a Shakespeare quote, and a drawing of a volcano.
* The 39 Clues, which doesn't hint at anything) also has "coffee-colored" skin.
* The 39 Steps. In it, the main character is trying to evade police who are looking for him on a train. So he bursts into a woman's compartment and kisses her as the police look in, snicker, and go on. The woman then immediately turns him in to the police without hesitation.
* The 39 Steps in which it is commented that after being handcuffed together for most of the film, it makes sense for the male and female protagonists to marry.
* The 39 Steps is based on this premise. For example, after a particularly extravagant and long-winded series of costume changes, "Hannay the actor can't take any more" and exclaims "Oh just get on with it!!"
* The 3D Adventures of Sailor Moon thanks to the stiff, zombie-like animations. The fact that it's late 90s CGI does not help.
* The 3D entries released prior to the creation of the ESRB's E+10 rating (
* The 3D Maximum Impact Series take this further by having different protagonists, Alba and Soiree Meira.
* The 3DO version, which had a totally different soundtrack and even up'd the graphics with 3D and cleaner looking models. Those changes had earned complaints from fans.
* The 3DS and the Switch do support WPA2...but only the standard, "personal" variant of it that only asks for a password, not WPA2-Enterprise which requires a username along with a password, and the 3DS and Switch don't let you enter a username when trying to connect to wireless networks.
* the 3DS and Wii U editions has collectively sold nearly 10 million units), Shulk's version of the line has become much more well-known among the general gaming audience.
* The 3DS port was apparently designed with this type of run in mind, as in addition to tracking your high score, it also keeps a record of your
* The 3DS version includes the Fishing Hole. With all the kinds of fish that can be caught in both locations, it's not unheard of for players to spend all three days doing nothing but fish.
* The 3DS version of the game added the NPCs Morrie, the master of the Monster Arena, and Red, a female thief to the playable cast, bringing the number of playable characters up to 6, with 4 male and 2 female characters.
* The 3 Inches of Blood song "Wykydtron" describes this scenario. Humanity creates an artificial intelligence to command it's armies in intergalactic warfare. It then takes control of said armies and takes over the earth and thus forces humankind to nuke the planet back to the stone age from orbit.
* The 3 Little Pigs: The Movie, and duck out of sight when he walks by.
* The 3 Little Pigs: The Movie, and refuse to let their fight end, and continue attacking each other while stuffed into said cans.
* The 3 Little Pigs: The Movie: Big Boss has next to no respect for his sole employee, Aromé the skunk. Not only does he overwork her, but he also kicks her around almost whenever she’s near his feet.
* The 3 Little Pigs: The Movie, for ease of storage and transportation, all to improve his meat supplying business. According to Rublad’s comments, the machine also functions as an entire factory unto itself, capable of processing animals into individual cuts of meat, as well as more complex meat products like sausages and pies.
* The 3 Little Pigs: The Movie get along, and look out for the perfect opportunities to screw the other over in their dealings.
* The 3 Little Pigs: The Movie is a strange case, as while some shots are very well animated, the rest of the animation on the whole is pretty choppy and frequently

uses walk cycles, with well animated shots often sandwiched between what feels like shots done at 4 frames per second.
* The 3 Little Pigs: The Movie: Susette the mouse, Felix’s girlfriend, creates an offscreen diversion at the farmhouse so that Felix and the Pigs can sneak away before the butcher and the farmer realizes they are gone, with the latter freaking out at the sight of her.
* The 3 Little Pigs: The Movie, Throughout the film, characters occasionally look towards the audience and comment on the situation.
* The 3 Little Pigs: The Movie, Wally and Beemo have quite a talent for composing and performing awesome songs, but don't do much with it on account of their supreme aversion to hard work until around the middle of the film.
* The 3 Little Princesses mentions using cosmic duct tape to fix her observatory.
* The 3 Little Princesses was originally made in 2008. 10 years later, the creator began his work on parts 2 and 3 to celebrate the comic's 10th anniversary.
* The 3 Little Princesses when she accidentally pulls out the "Prank Cap Of Destiny", instead of the "Sleepover Cap Of Destiny", at the sleepover. Daisy is very unamused that Peach has pulled various cruel pranks on her.
* The 3 Little Princesses. With Rosalina it is certainly justified because she has no one else to help with the observatory. When Peach and Rosalina meet the latter isn't even wearing her typical dress, instead she's wearing a dirty mechanic uniform while fixing her observatory.
* The 3 naval heavy units have equivalent ranges and damage, despite one being a missile cruiser, one essentially the Yamato firing lasers instead of shells (and can ram enemy ships to sink them), and one an aircraft carrier (admittedly a scaled-down one that launches drones).
* The 3rd Birthday. Aya is using a machine to travel a year into the past, temporarily imposing over the physical presence of soldiers and civilians in the past; she can hop into another one at any time which lets her hop onto roofs or take over gun emplacements to use against the bizarre monsters plaguing the land.
* The 3rd Birthday, deals with a mutant outbreak that manifests in New York City.
* The 3rd Birthday features another one, although scaled down, that you get to use several times.
* The 3rd Birthday, the 25th Amendment is explicitly referred to in the Timeline files when Air Force One was destroyed by Twisted monsters on September 4, 2013, and the Vice-President took over the Presidency.
* The 3rd case of the 2nd game has Phoenix being rather impressed by Max's "ample bust". The statue kind, not that one...
* The 3rd Edition background information mentions that while many House Cawdor gangs ban women from taking up arms for the House, some women defy this prohibition and form their own all-female gangs. Just as the male gangs of the overly pious House style themselves after the Adeptus Custodes, the
* The 3rd Edition cleric lacks the finesse of the Rogue, the combat prowess of the Fighter, and the impressive offensive magic light show of the Wizard. Furthermore, it is expected to fill the thankless, inglorious task of healing and supporting the party. Most of the glory is vicarious, by allowing the party members to survive and do better at their respective jobs, but a party without a cleric is virtually hamstrung.
* The 3rd Edition Dungeon Master's Guide mentions a sliding staircase trap as a possible dungeon feature.
* The 3rd edition splatbook "The Slayers Guide to Dragons" gives us the new age category "Dracos Invictus". When dying, these dragons have death throes that cause 10D6 crush damage, variable explosive damage from 8D6 (white) to 14D10 (red/gold),
* The 3rd generation Ford Focus had a Mercury counterpart, called "Tracer", originally being developed alongside, but the 2010 discontinuation of the Mercury brand led to the cancellation of the Tracer.
* The 3rd-generation games teach visual braille while the player tries to unlock a set of legendary pokemon.
* The 3rd Terran mission involves this, where you must hold off the Zerg until rescue arrives.

* The 400 Blows: Once Antoine's parents learn that he's been skipping school, they decide to punish him in the most humiliating way imaginable to a preteen boy — by going down to school, storming into his classroom, slapping him in front of all his classmates, and letting him (and everyone else in the room) know, in no uncertain terms, that there's more to come once he gets home. They then leave him to stew in terror and suspense for the rest of the school day.
* The 400 Blows, with a candle, and a small curtain in front of it. This catches fire soon afterwards, getting Antoine into a lot of trouble.
* The 40K bash arc has the "Hyooman Empiyah" come into the galaxy in a fleet of
* The 40K universe is as much an inversion, as it is playing it straight. By the time 40k rolls around, Humanity had suffered a civilizational collapse some 15,000 years previously where the only technology maintained was either practical and necessary, or picked up by the Mechanicus which developed into a cult as the original source material for development and maintenance degraded and they needed a way to maintain the technology without losing the
* The 40s also see a civil war in Russia, where republican and regional nationalist forces rise up against the Tsar across the empire. Further complicating things are military forces in Siberia, while technically Tsarist loyalists, set up their own
* The '40s became an unlikely screen hero because of his gawky misfit clown persona and his quirly ukelele-based songs. (Technically, he played a banjolele or banjo uke.)
* The '40s but overnight seemed to have disappeared. So most likely, if they had simply continued spinning disinformation in the science-journals and phased out the science-fiction, they might have succeeded for a while longer in hiding the secret.
* The '40s stories by merging superhero adventure with aspects of romance, coming-of-age, science-fiction and horror.
* The '40s that revolves around the dark side of the art. Driven by the sociopolitical situation, there is a huge affection for Latin American music.
* The '40s, there was a prominent preacher and professor who used gloves that zapped lightning during his sermons, mostly as a response to the whole Science versus Religion debate.
* The '40s, two automobiles are often credited with inventing the sport-utility vehicle, or SUV, in its modern form.
* The '40s, when ownership fell to a revolving door of neo-fascist groups, it was a quarterly publication with a circulation of only seven thousand people. While it kept limping along until 1981, Maguire's editorial shift ended its status as a mainstream publication long before then.
* The '40s who watched her family fall apart following her brother's wartime death, culminating in her mother's breakdown, drunken endangerment of Beatrice in a car crash, and eventual lobotomy where Beatrice was told never to love anybody that much again. What little chance she had of recovering was crushed when her father callously burned her things in a fire and threatened to lobotomize her just like her mother if she ever cried or showed too much emotion again.
* The 40th anniversary had intermission videos explaining the history of the restaurant that showed classic videos related to the decade being covered. Of note was
* The 40th anniversary had to settle on-air with "40" (the highest number in the show's curriculum)
* The 40th anniversary show in 2015 featured a tribute to the show's deceased cast and crew, set to a sketch where an elderly
* The 40th anniversary special featured a lengthy tribute, presented by
* The 40th President Edward Cooper was shot in the head, which finally managed to kill him around thirty years later when he suffers from an aneurysm.
* The 40-woman 'Green Nuns'). Muammar claimed that the "Green Nuns" were formed to get the Libyan people to warm up to the idea of women in the armed forces. How much of that you believe is up to you. In the end, it turned out that they were less bodyguards and more a private harem mainly full of women who weren't there of their own free will - which might explain why none of them stayed around to protect him,

once things went south.
* The 40-Year-Old Virgin about never getting laid, he's made his peace with bachelorhood and got on with his life.
* The 40-Year-Old Virgin, as he was actually having his chest hairs ripped out.
* The 40-Year-Old Virgin, following their advice brings him nothing but trouble, and he finds happiness by remaining chaste until he eventually marries the love interest.
* The 40-Year-Old Virgin get away with all kinds of shenanigans, from continually harassing the Andy about his virginity, to skipping work to go speed-dating, to smashing fluorescent light bulbs on the loading dock. The one time we see someone actually disciplined (but not fired) is after he hooks up a video camera to the TV display feed and shoves it down his pants, but immediately after this the manager turns around and makes a rather creepy offer to "help" Andy with his virginity "problem".
* The 40-Year-Old Virgin has many of these, though it should be noted that a lot of them were in fact ad-libbed. Some of the deleted scenes shown on the DVD display this even more.
* The 40-Year-Old Virgin. It's in the title — the question is rather who the truly mature person is: Andy or his partying friends?
* The 40-Year-Old Virgin. It's then implied that he can use it (once it has shrunk back, presumably) to turn the pages of the newspaper he's reading.
* The 40-Year-Old Virgin. See page quote. It avoids many of the pitfalls of dealing with this trope by introducing a large and relatively well-developed supporting cast, all with their own hangups surrounding sex and/or relationships to work through.
* The 40-Year-Old Virgin: Subverted and gender-flipped. Trish has just gotten squicked out and jumped to some wrong conclusions about Andy and bolts out of his apartment. He chases her on his bike while she drives away. Unfortunately, he ends up accidentally hitting her car and flying through a double-sided billboard, so she gets out to see if she is okay, he tells her he's a virgin, and all is forgiven.
* The 40-Year-Old Virgin: The protagonist and his love interest decide to wait until they've had a certain number of dates before they... do it.
* The 40-Year-Old Virgin: "We're gonna need more wax!" followed by "Cancel all my appointments for this afternoon."
* The 40-Year-Old Virgin, what the main character is subjected to by his "friends" shows just how bad each of them are. The main character, however, is ultimately something of an aversion, as he's actually not that concerned with sex, being more interested in love, and is certainly a lot more mature and grown-up about it than most of the other people around him (including some of the women).
* The 40-Year-Old Virgin: when Paula, the store manager, reminisces about the time when she lost her virginity to a Hispanic boy, she remembers that he used to sing her a song, which he told her was a "traditional lullaby." Turns out that the lyrics are nowhere as romantic as she actually thinks they are. It translates to: "When I get to my room, I can't find anything. Where are you going in such a rush? To the soccer game."
* The 40-Year-Old Virgin. While Andy may fail at one night stands and short-term relationships compared with his more outgoing and lecherous coworkers, guess who's the first to sustain a healthy long-term relationship and get married?
* The 4/11/12 episode has Stephen giving a Marine civilian job training... as a television pundit, with a training montage of practicing which camera to talk at, jumping for the microphone,
* The 4.2m figure comes from researchers taking a figure from one street and multiplying it by how many streets there are in the UK as a whole. Many streets are probably un-monitored or not as tightly monitored as the average town's high street. It's the same way that one researcher investigating the so-called "Burning Times" came up with the vastly exaggerated number of people allegedly burnt for witchcraft, which was later revealed to be shoddy methodology as she took an extreme case as the basis for her calculations. Plus research suggests that it does cut crime, mostly by deterrence - even academics in favour of stricter controls

admit to that.
* The 4400 against him, causing the gas station where he worked to explode and kill him. Finally, Isabelle drives Daniel Armand insane after he cures Shawn's condition.
* The 4400), and a government conspiracy to both suppress and replicate 4400 powers. Overall it comes over as a fairly plausible set of reactions given the implausible circumstances and makes for an intense plot told from many perspectives.
* The 4400: A slight variation. In the two-part story "The Fifth Page" and "Mommy's Bosses", Kevin Burkhoff determines that the apparent disease afflicting the 4400 is not a disease at all but an unintended side effect of the promicin inhibitor that is given to them at their quarterly checkups. Promicin is a previously unknown neurotransmitter which gives the 4400 their abilities. The inhibitor builds up in the lymph nodes until it reaches toxic levels, severely damaging the immune system and ultimately resulting in death.
* The 4400 but the next episode "The New World" makes it clear that she lacks the corresponding emotional development. She has trouble grasping the concepts of good and evil.
* The 4400 canceled. The long-awaited elaboration of the fabled 'Future People' was half-answered very late in the show, but then about twice as many new questions cropped up. The cancellation then abruptly cut off any hope of the rest of it being resolved. Damn shame, really.
* The 4400 develops an ability that kills fifty perfect of the people he's within talking distance to and gives a unique magical ability to each of the remaining fifty. When he doesn't get to do that, the promicin (a fictional neurotransmitter in the show) builds up inside his body and causes him discomfort and eventually death. He begs his brother to kill him to put an end to his misery, which his brother eventually reluctantly accepts doing.
* The 4400 ends on a funeral for Danny and Susan Farrell, who had both died in the previous episodes. Most of the cast, including those who didn't even know them, were present.
* The 4400 episode "Trial by Fire": When the team finally catches the bad guy of the week, who had been blowing up members of the 4400, Tom Baldwin says to him "You are being arrested as a terrorist; you will be treated as an enemy combatant: you do NOT have the right to remain silent, you do NOT have the right to an attorney, and whatever you say will damn sure be used against you."
* The 4400 episode) where Tom wakes up in an alternate reality where the 4400 were never abducted. The only person who is also aware of the change is a woman named Alana, who does not know him yet everyone claims they are married. When they turn in for the night, Tom suggests a number of alternate places for him to sleep yet Alana suggests they share the bed to keep up appearances and because "it's a large bed. We can maintain our sectors."
* The 4400-esque worlds together with one person at a time, including changing the past, but there is a minor flaw in the worlds she creates that lead back to reality if they are found and the person she shared the dream with wants to go there.
* The 4400 from that scene: Joel Gretsch (Tom) was struggling with the zipper, and after the line "this will only be weird if we let it," complains "well, we won't, 'cause I can't get this thing up! (beat) The zipper." They both nod seriously for a moment and then crack up.
* The 4400: Grave Robbing: In "As Fate Would Have It", Jordan Collier's body vanishes from the 4400 Center immediately after his memorial service.
* The 4400 had Lily and Richard. When Richard was abducted, he was engaged to a woman named Lily. He was returned many years after her death, only to meet fellow abductee Lily—the original's granddaughter. The two fall in love and marry.
* The 4400 has NTAC (National Threat Assessment Command), a division of Homeland Security.
* The 4400 has the US governments National Threat Assessment Command (NTAC) which was pretty much completely redirected to handling issues caused by the 4400.
* The 4400: In "Daddy's Little Girl", Michael Ancelet developed total recall after

taking promicin. He is able to remember every detail of his life in perfect accuracy. However, the memories build up to such an extent that he feels as if his head will explode if he doesn't write them down. Michael's autobiography is already hundreds of page long and he has only gotten to the fourth grade.
* The 4400: In "Ghost in the Machine", Warren Trask gained the ability to control machines after taking promicin. This was not immediately apparent as he had a stroke which rendered him unable to speak or move before his powers manifested. However, Warren's mental faculties were unaffected. He managed to tap into the computers running his life support and spread a virus to every operating system developed by Ubient Software from ATMs and laptops to government mainframes and international banking databases. This had a severe effect on the global economy. Warren did so out of revenge as Ubient's CEO Drew Imroth stole the idea for the operating system Enzyme from him in the early 1980s and made billions while he received only $100,000 as part of an out of court settlement.
* The 4400: In "Gone, Part I", siblings Duncan and Olivia Germaine, who disappeared in 1964, have the ability to manipulate water and create diffusion. However, it only works if they do it together.
* The 4400. In "One of Us", it gained full control over its latest host. In the following episode "Ghost in the Machine", Diana and Meghan realized what had happened.
* The 4400: In "Terrible Swift Sword", Lewis Mesirow, who disappeared in 1955, has the ability to create a psychic link with another person through remote viewing. He uses it to locate Kevin Burkhoff and Tess Doerner for Jordan Collier.
* The 4400: In the fantasy world created by P.J. in "No Exit", a window shatters on its own and Shawn is impaled with dozens of glass shards, killing him instantly. However, considering that it is only a fantasy, he is alive and uninjured in reality.
* The 4400: In "The Gospel According to Collier", Jordan Collier saw a city surrounded by a wall 1,000 feet high during his visit to the future. In "Terrible Swift Sword", he reveals that it is the last city on Earth.
* The 4400: In "The New World", Philippa Bynes, who disappeared in 1994, has the ability to create light from her hands.
* The 4400: In "Trial by Fire", Glen and Dean Keating became domestic terrorists who targeted the 4400 after their sister Gayle was murdered (as seen in "Becoming"). They used firebombs to kill several members of the 4400, including Mary Deneville. Richard and Lily were two of their intended victims. They later tried to destroy Arcadia Estates but Tom and Diana stopped them.
* The 4400: In "Voices Carry", Gary Navarro, a baseball player who disappeared in 1973, is unable to cope with his telepathic powers. He hears every thought of every person around him and can't filter any of them out. As such, he becomes increasingly unstable. NTAC gives Gary an anti-psychotic drug called haloperidol which quietens the thoughts in his mind. However, when he is goes undercover in the 4400 Center, the drugs are confiscated and the voices return. Gary blows his cover when he bursts into Jordan Collier's office demanding the return of the haloperidol. In "The New World", Gary tells Diana that he eventually learned to control and harness his power and he now thinks of it in the same way as he does his other senses.
* The 4400: In "Wake-Up Call", Richard has a recurring nightmare in which he sees himself running through a forest shouting Isabelle's name. He realizes that it was a prophetic dream when Reverend Josiah and his sons Owen and Gabriel begin hunting him, Lily and Isabelle through a forest after learning that they are 4400s.
* The 4400: In "Weight of the World", Trent Appelbaum, a salesman who disappeared in 1989, discovers that his saliva is a catalyst for weight loss after his loan shark Dmitri Kazar lost 75 pounds within 48 hours of drinking from Trent's beer bottle. Dmitri then brings his wife Celeste to him so that she can lose weight. After she and Trent drink from the same water bottle, Celeste loses 23 pounds just as quickly. Trent sees the business potential in his ability as it could be used to wipe out obesity. Drandix Laboratories agrees to pay him $40 million for exclusive access to his ability. However, the Kazars both die of starvation. NTAC determines

that there is a protein in Trent's saliva that hyper-accelerates a person's metabolism, stimulating the brain to produce epinephrine and break down fat cells. As such, exposure to the saliva caused the Kazars to burn calories faster than they could take them in, and they starved to death in spite of the fact that they were eating everything that they could get their hands on.
* The 4400: In "White Light", the unborn Isabelle uses her abilities to injure Jordan Collier in such a way that Shawn is unable to completely heal him more than a year later.
* The 4400 is described as unpredictable — somebody injected with it will either gain a superpower or drop dead, and there is no way of predicting what that will be. When Shawn and Burkhoff start researching a way to predict whether someone will survive or not, Jordan Collier asks them to stop, as it will end up turning the world into those who have powers and those who know they will never get them. He prefers the more unpredictable way, as it just requires "one generation of sacrifice" and then the world can move on.
* The 4400? It is also worth noting he really was chosen to guide humanity by what are implied to be the closest thing to good guys from the future to save the world, and for all his sinisterness, the alternative is apparently worse in the long run.
* The 4400. It started with 4400 returned alien abductees, a few of which had superpowers. Then the government stops giving them superpower suppressant, and it turns out they ALL have superpowers. Then a scientist isolates the magical neurotransmitter behind it all, enabling him to synthesize a serum that can give ANYONE superpowers (though with a 50% risk of death). Then one guy, taking the serum, gains the power giving anyone around him superpowers (again, with a 50% risk of death for each person).
* The 4400 member of the 4400, emigrated to the United States in April 1994 using a false identity. His real name is Edwin Musinga and he is wanted by the Rwanda government for aiding and abetting the Tutsi genocide. Musinga was a Hutu who ran a clinic which primarily catered to Tutsis. The police approached him and asked if he would allow the clinic to be used as a safe house for the Tutsi. He agreed and the word quickly spread among the local Tutsi community. Within three hours, the clinic was full. However, unbeknownst to Musinga, it was a trap. The police returned and slaughtered the Tutsi. While Musinga did not kill anyone personally, he did nothing to prevent the massacre as he blamed the Tutsi for the Hutu President of Burundi Cyprien Ntaryamira's plane being shot down.
* The 4400: Not an in-show example, but in the season three bloopers, two scenes are put back-to-back to get this effect.
* The 4400 of the FBI, and a case of research failure. In subsequent seasons, it was renamed NTAC (National Threat Assessment Command) to correct this.
* The 4400 once did this to its title characters (all 4400 of them). In one episode, it appeared to do it (again) to all but one of them, but it turned out that it was really a dream world created by said character.
* The 4400 revolves around the mass release of "promicin" injections, which have a 50% chance of giving the recipient paranormal abilities, and a 50% chance of killing them outright.
* The 4400: Richard, who's Black, is the only man of color in the main cast.
* The 4400 shows the NTAC agents watching a news report on the Promicin plague. At one point, the scene cuts to the NTAC agents and later cuts back to show the reporter succumbing to the Promicin plague.
* The 4400 than just a sci-fi show". Because apparently, science fiction doesn't involve relationships, politics, or take on current issues.
* The 4400 that NTAC are on to him when she tells him that Meghan has been coming over at night to talk to Diana all week.
* The 4400, the faction led by Jordan Collier has a plan to inject every human being on Earth with promycin, the drug that has a 50/50 chance of giving a person a supernatural ability or killing them. Collier's goal is to create a new paradise of super-humans, despite the fact that this also means roughly 50% of the world's population will die. The future humans who sent back the original 4400 (with all the death and chaos many of them led to) and did everything in their power to keep

Collier around and, presumably, devise his plan, also apply given their stated goal of saving the world, no matter the bastardy things they have to do to achieve it. According to them, the alternative is worse than 50% dead, but it depends whether you believe them or not.
* The 4400 "The Great Leap Forward", the series' executive producer Ira Steven Behr makes a cameo appearance in a crowd scene.
* The 4400: The heroes aren't super, but they deal with those who are, not all of whom are bad.
* The 4400: The immune system deficiency created by the promicin inhibitor causes the abilities of the affected 4400s to stop working. In "Lockdown", Shawn is unable to heal a blind woman named Olivia Cohen. In "The Fifth Page", Maia tells him that she can't use her ability to see the future to find a solution. In the same episode, Alana is unable to distinguish between the real world and the world that she created for herself and Tom in "Life Interrupted".
* The 4400. The vast majority of characters had really, really cheap powers. This got really bad with Isabel. She had all possible abilities... and only really used one, telekinesis. Minor powers used include changing her eye color and making a pool warmer. Yet they kept saying she had many amazing powers. Somewhat compensated for by how original and cool many of these cheap powers were, such as a b-movie director who could see the events of the past exactly, so he figured out the Kennedy assassination and a powerful conspiracy... but channeled them solely into horrible, cheesy, low-budget films.
* The 4400. They were injected with Promicin, and the survivors of this made several appearances. However, they were "just" soldiers with superpowers, the latter of which is fairly common in this series, so they often got their asses kicked by 4400s or other P-positives.
* The 4400, those who've gained superpowers from exposure to promicin become immune to it. Normally though, exposure has a 50% chance of death.
* The 4400, what sort of supernatural power they had developed, and a problem they had created (either willingly or otherwise) that would be resolved by the end of the episode. As stated above, it could in this case perhaps be more accurately called something like 'Freak of the Week', as the people in focus weren't always deliberately antagonistic.
* The 4400 when she learns from Marco that her sister April took promicin and has gone missing.
* The 4400 where the show starts off with an event (4400 missing persons who disappeared over a span of 60 years suddenly reappearing, not a day older than when they left, in a ball of light near Seattle) so spectacular and public that not even the most skeptical can deny what has happened, yet everyone remains fairly skeptical about what caused it and what it means until the plot shows up to answer some questions.
* The 4400, while members of the anti-promicin conspiracy known as The Marked were sent back by a different future faction to thwart them.
* The 4-4-2 formation was dominant during the 90s and early 2000s, with three flat lines comprising four defenders, four midfielders (two of which being wingers who roam the flanks) and two strikers (often a big man and short man combination) this became the default for many teams and became synonymous with English football, becoming the title of a popular magazine, as well as being referenced in the film
* The 442nd were renowned for a truly absurd amount of bravery. They finished the war with more decorations per capita than any unit in American history. Among the awards was an astounding 21 Medals of Honor, one awarded posthumously in 1946 and 20 awarded over 50 years later in 2000.
* The 444th's AWACS "Bandog" invokes this on one mission: There's a certain pilot who's gotten his hands on some secure Osean intel, the kind that gets entire squadrons executed for viewing without authorization. This would be all well and good if he could just keep a low profile about it, but then he goes and implicates his
* The '44 Warsaw Uprising has its own radio station, as you can read in
* The 46th season premiere "Weekend Update" segment ended with a tribute to

Supreme Court Justice Ruth Bader Ginsburg with cast member Kate McKinnon dressed as her and a card with her signature lace collar and glasses with the words "Rest In Power" superimposed.
* The 47 Ronin. The 47th, Terasaka Kichiemon, was sent to inform their deceased master's former retainers that their revenge had been complete; he was pardoned and lived to the age of 78.
* The 47 Ronin was told to bring word of their successful raid to Ako. After the other 46 committed suicide he alone was pardoned by the emperor. When he died at the very old age of 87 he was buried with the others.
* The 4Kids dub did this frequently, especially in the early episodes of Season 1.
* The 4th bestiary includes the Spawn of Yog-Sothoth mentioned above as a monster-type, and notes that some of Yog-Sothoth's half-mortal children take more after their humanoid parents, becoming aberrant bloodline sorcerers instead. A later adventure gives stats for the Scion of Yog-Sothoth which is like the spawn, but can pass for humanoid (assuming they conceal their tentacles).
* The 4th edition deliberately made in an attempt to fix previous problems, largely by rewriting the whole system from scratch. Whilst fans of the edition generally agreed that their attempts succeeded, the fact it was such a strongly polarizing edition made many fans refuse to even look at what it'd done, and that resulted in a lot of these changes being abandoned for 5th edition.
* The 4th Edition introduces hideous monsters called banderhobs who kidnap mortals, some of them actually taking children from their bed at night. (The illustration for the creature in the
* The 4th Edition metagame was, for a while, dominated by the Tau instead due to the infamous Fish of Fury tactic.
* The 4th Edition sidestep the question of 'what happens to a person after they die' by stating that the deceased goes to the unknowable afterlife, beyond the reach of gods or devils. Not even the goddess of death know, as she only runs the
* The 4th Edition takes it a step further. After the Crash 2.0, almost any sufficiently complex computer system has the very rare potential to spawn an AI, and truly sapient artificial intelligence mostly arises naturally. And did we mention that everything has an operating system in it these days? Teaching the toaster love, indeed. One splat book actually includes rules for playing as them.
* The 4th Edition took this to its logical extreme with the Heart of the Abyss; a shard of
* The 4th Era Dominion, its third incarnation, is led by the extremist
* The "4U City" arcs did this as well, as Riff is the only major character present for them aside from all the alternate reality versions of other characters. The entire arc took place over several years, started and stopped randomly to return to the antics of Torg and Co. in the prime universe, and was particularly annoying since it not only kept Riff out of the main plotline for all this time but also
* The 5000 Fingers of Dr. T, and it's exactly what you'd expect from him.
* The 500 Hats of Bartholomew Cubbins): Cubbins' hat contains an identical hat. Removing the second hat reveals a third hat, which also looks exactly the same. Starting at hat 451, the hats actually get bigger.
* The 500 Hats of Bartholomew Cubbins, the main character is sentenced to death for not being able to take his hat off in the King Derwin's presence (a new hat appears on his head every time he takes his old one off). But because the executioner refuses to kill anyone that's still wearing a hat, he has to let Bartholomew go.
* The 501-503 Construction Project in Russia. This was intended to be a railroad from North Urals to Igarka near Yenisei's mouth. A part of this railroad was built in Stalin's times using gulag inmate labor, but work stopped when Stalin died. For several decades the rails just sat there in the tundra, unused. Then part of the railroad was disassembled, and part reclaimed by
* The 501st Legion, a group of Stormtooper and Bounty Hunter cosplayers who make publicity appearances for Star Wars-related events, were hired as extras for some scenes in
* (the 501st, that still includes many Clones that served under Anakin, and the First Legion, who recruits entirely from the 501st).

* The '50s, although the same decade would see a shift in action/adventure films into flashier combat sequences that became incompatible with the claustrophobic nature of these films.
* The '50s, and criticizing baby boomers for (as he claimed) destroying what was good about that era. Many critics of his speech suggested he bungled it by reemphasizing his old age (he was 72, Clinton was 50 in '96) and by not sufficiently considering the fact for many minority groups, the 1950s were a time of rampant racial segregation, bigotry, and discrimination (he did mention the reality of how bad racial relations were in the '50s, but seemed to downplay the importance of desegregation). This glory days speech was cited by some post-election as playing a key role in his loss to Bill Clinton, who easily won reelection.
* The '50s and early '60s hot rod culture favored the term "kustom", particularly in George Barris' Kustom Kars (Barris is famous for many awesome TV Kars, including
* The '50s, and SCIENCE! A rather affectionate, if not parodied, nostalgic setting.
* The '50s); and the 1963 Chrysler Turbine Car—powered, per its name, by a spinning turbine instead of reciprocating pistons—had rotary and jet-propulsion motifs, even if nonfunctional, built into its design.
* The '50s, a state of affairs that would last for the next twenty or thirty years.
* The 50's attitude towards radiation is perhaps best personified in
* The '50s, because they had only bought the moulds - copyright in the TV show names remained with the TV producers who had only licensed the rights to Airfix.
* The '50s, but it has many elements of one, including ice cream/root beer floats and nostalgic black-and-white photos on the walls. The motif is broken a little at co-branded locations as the design elements have to share space with boating materials (Long John Silvers) or pictures of Colonel Sanders.
* The '50s, eventually ballooned out of control under Brezhnev and his successors, becoming one of the factors behind the eventual downfall and dissolution of the USSR.
* The '50s— but many of the "labor-saving devices" never really caught on, except the blender and food processor. What's more, better understanding of nutrition and human physiognomy makes food pills impractical (some basic nutrients will always require a larger-than-pill mass, and human gastric stretch receptors, which help indicate fullness, wouldn't be triggered by itty-bitty pills).
* The '50s (mostly as a subversion of postwar American prosperity, but likelier to be played straight in war-devastated Europe)
* The '50s. On the one hand, his life ambition is to become an aerospace engineer. On the other, he's a recent high school graduate who has a summer job as a soda jerk at the local pharmacy.
* The '50s, R&B songs by black performers were not played on mainstream pop stations unless they were covered by white artists, because racism. However, this all changed in 1957, when a New York City disc jockey named Alan Freed invented a new type of music format called Top 40, which played all types and genres of music, as long as it was selling well.
* The '50s setting, nuclear family casts and plots that focus on family angst, frustrated desire, adultery and bad marriages:
* The '50s suggests "trapped in the fifties" Mum and Dad are actually the current Dennis's Dad's parents, but don't think about it too hard.)
* The '50s) that didn't reach the summit: "The Race Is On" (#3; see also Sawyer Brown below), "A Good Year for the Roses" (#2), "Tennessee Whiskey" (#2; see also Chris Stapleton, above); Who's Gonna Fill Their Shoes" (#3), and "The One I Loved Back Then (The Corvette Song)" (#3).
* The '50s, the KGB waited until the A4 unit had knocked off for the weekend, then arranged for Maclean (along with Guy Burgess) to do a flit from Maclean's rural home to the midnight ferry across the English Channel. By the time the alert was given on Monday, they were already in Moscow.
* The '50s. The scandal blew up in 1958 when contestant Herb Stempel revealed that he had been ordered by the producers to lose against Charles van Doren, and the resulting Congressional investigations destroyed the genre's credibility in the US

for over a decade.
* The '50s) they wouldn't be able to get the room despite being both consenting adults and/or it would have caused a scandal, and they wouldn't have been able to do it in either of their dorm rooms, like many modern college students do today.
* The '50s. This car wound up influencing the relaunched Mini Cooper and Fiat 500, both of which did the same with their vintage compact namesakes.
* The '50s to, dammit! And if the Yankees didn't win, then the Dodgers or the Giants probably did.
* The '50s was murdered by the Romanian communist regime via being scalded to death after his refusal to join a national Church under the thumb of the regime.
* The '50s were barely over (and in cultural terms, you could argue they weren't over yet) when the play was written (1960), so this might not be an example.
* The 50th aniversary issue included an insert which imagined what DWM would have looked like in 1964, celebrating a whole year of
* The 50th Anniversary celebration of the original Disneyland in California was particularly elaborate. The celebration included covering Sleeping Beauty Castle with tons of gold decorations, painting at least one vehicle on every single
* The 50th Anniversary mini-episode "The Last Battle" uses this with Arcadia's sky-trenches. The cameras and their accompanying sensors scan the skies...and then there's a blip. First comes one Dalek...
* The 51st ranked assassin from the second game reacts to being decapitated by waiting silently for several minutes before giving a speech.
* The 51st State beating up a skinhead with a golf club, and shouting "Stay down, bitch!"
* The 51st State, just fresh from graduating college with a degree in pharmacology, is pulled over by a patrolman and caught smoking marijuana. His arrest and conviction prevents his employment as a pharmacologist. Unable to work as a pharmacologist, he turns to a life of crime.
* The 51st State, Robert Carlyle's character Felix De Souza is a hardcore Liverpool supporter.
* The 51st State, the entire criminal organization that bought it was backwards enough to fall for it.
* The 5/23/21 strip begins with a content warning. "Something terrible" ruined Pig's whole day, and Rat and Goat ask Pig to try to talk about it with them. Pig sings the Kars 4 Kids
* The 53-second long elevator scene, where Asuka and Rei stand motionless in an elevator.
* The 55th episode was about Kokoro's Cocotamas throwing a Halloween party and inviting other Cocotamas to join the festivities.
* The 5★ uncap of some Story characters also changes their Charge Attack Animations
* "The 59th Street Bridge Song (Feelin' Groovy)" by Harper's Bizarre.
* The 5 Biggest Lies Everyone Tells About the Super Bowl" cites a Nielsen poll stating that the Super Bowl is not even among the top five alcoholidays despite that "football and beer go together like football and beer."
* The 5 Craziest Presidential Campaign Ads of All Time, with an ad campaign that equated casting a ballot for Putin with playing with his Tetris block, if you know what we mean. (We mean having sex with him.)"
* The 5 Creepiest Things Ever Done With a Fake Medical Degree: "A healthy booty is attractive to some people, but an ass that looks like Billy Barty with his ankle clamped in someone's asshole trapped in a net of yoga pants looks like exactly what I just described."
* The 5 May 1988 episode, the first to air after the death of Kenneth Williams a few weeks earlier (but which had been recorded before his death), was introduced by the Radio 4 continuity announcer as a tribute to his memory.
* The 5 million years AD segment has "Carakillers", a flightless terror bird-mimic evolved from South American caracara. In 2008, a flightless caracara from Pleistocene Jamaica was described.
* The 5 Most Popular Ways Statistics Are Used to Lie to You covers some fallacies

commonly used to lie with statistics.
* The 5 O'Clock news on CTV's Maritime affiliate ATV is essentially nothing but
* The 5 Shermans for one Tiger is actually just an Urban Legend, which stems from the fact that the smallest combat unit of tanks (a platoon) was 5 tanks. So you would need 5 Shermans for a Tiger because you wouldn't usually send less than 5 Shermans for a job, whether it was for taking out a machine gun nest or an isolated tank.
* The 5th ed fluff for the Gargoyle describes a siege on a heavily guarded fortress world by the Tyranids. The 'nids won because they sent in so many flyers that their corpses blocked laser cannons capable of punching through a moon.
* The 5th ed. Imperial Guard codex has a mention of a unit that died to a man in battle. The paperwork wasn't completed properly, and their leader was selected to lead a later attack. When they didn't show up, the entire unit was posthumously sentenced to death for desertion.
* The 5th Edition Chaos Chosen Star Player Gobbler Grimlich is a revolting mutant resembling a hybrid of human and toad with a massive mouth, a long, sticky tongue and elastic legs that allow him to move in great leaps.
* The 5th edition codex adds another layer of pureness, the Purifiers, who are considered even more incorruptible than their fellow brethren. And then there's their champion, Castellan Crowe, who's so pure that he carries around a
* The 5th Edition Grey Knights codex (which turned the faction into an overpowered force and had divisive lore decisions, to put it mildly) didn't quite
* The 5th edition spell Psychic Scream does this to killed enemies. Interestingly, the spell has no effect on enemies with an Intelligence of 2 or lower — a character Polymorphed into a low-intellect beast would escape damage, but a Druid using Wild Shape to morph into that same animal would not.
* The 5th Edition spells Summon Lesser Demons and Summon Greater Demon both require a vial of blood from a humanoid creature that was killed within the last 24 hours as a material component. As if the whole part where the spells are about summoning demons wasn't obvious enough about how evil the spells are.
* The 5th edition tried to do away with these imbalances as good as possible by removing all those hidden bonuses and also by bringing spells more on par with mundane skills. This means that casters have to raise their magic
* The 5th Edition Tyranid codex brings us the Swarmlord, a unique Hive Tyrant that the
* The 5th episode, "Dave and the Giant Pickle" ended with the credits having Larry-Boy (who is stuck to the camera) asking Bob for help.
* The 5th grade level of Boy Scouts is named the "Webelos". It was meant to be an abbreviation for "
* The 5th panel of a strip parodies body spray commercials' use of this.
* The 6000-SUX car is top of the list when a small time criminal demands a new car which has reclining leather seats, goes really fast and gets really shitty gas mileage. The commercial for the 6000 SUX specifically notes - 8.2 mpg!
* The 600th episode's couch gag rapidly cycles through a still frame of all previous couch gags, with an onscreen counter ticking up to 600.
* The 60-Minute Rerun episodes at 10:00pm Saturday nights (provided a sports telecast doesn't run over) starting with episodes from season 38 (2012-2013 season). In the 2014-15 in honor of the show's 40th season, one episode per week from each season will air with an hour-cut version in this timeslot.
* The '60s actually negotiated a new settlement and program by which writers and artists even when working-for-hire got some royalties and payments for their contributions, driven and inspired by the creators' rights movement.
* The '60s, a large amoeba in a tank that stares out at the scientists with a huge single eye.
* The 60's and 70's was one horrific incident in the United States after another:
* The '60s and Ho Chi Minh than Kruschev and other internal struggles. In France, during May '68, a number of young French leftists became fond of Mao and glorified the Cultural Revolution, much to their later regret.
* The '60s and later prime-time specials for the post-1948 material, renewing their

popularity among young people.
* The '60s, and the chitlin' circuit, Bruce made stand-up into the vehicle for edgy, boundary-pushing humor that it would come to be known for in the late 20th century.
* The '60s, and was the Soviet Union's standard weapon until the end of World War II. It was used for even longer as a specialist weapon (generally a sniper), and is still sometimes used by Russian police forces. Seventeen million of them have been made and exported, making them one of the cheapest high-powered weapons available.
* The 60s anti-war song One Tin Soldier tells of the Valley Folk who covet the great treasure of the Mountain Kingdom. The Kingdom are more than happy to share, but the Valley folk greedly want the whole stash, going to war with the Mountain and wiping them out. In the end, the tresure turns out to be
* The '60s, Avis was #2 in the car rental business (behind Hertz), and proudly advertised this with their slogan "We're #2, so we try harder." Until recently, they still used 'We Try Harder' as a slogan, though have dropped to third beneath Enterprise.
* The '60s, believed the best age for a soldier was thirteen to fifteen, because they obeyed orders more readily. Whenever he wanted more 'recruits', he just pulled up his truck at a local school and invited the children for a joyride.
* The '60s, but is ironically often used in nostalgic TV shows about the 1960s, even though it originally didn't reflect on that time period.
* The '60s, but it was just another unsuccessful folk-rock cover when originally released in 1967. Only when the National Conference of Christians and Jews used it in radio ads in 1969 did the song become a hit.
* The '60s, costing up to three times more than the real thing. It's a kind of an in-joke that Kojima loves.
* The '60s Cubans that opposed Fidel Castro and the communist government following Castro's overthrow of the Batista regime in 1959 have fled and now live overseas: there are now over a million Cuban-Americans (Cuba's population in 2012 was 11.1 million) living in the United States alone, the vast majority in and around Miami and Tampa. The exile community's hostility to the Cuban government and their importance in elections (Florida is considered a swing state and has many electoral votes) is a major reason for the United States' continued embargo against Cuba (though that doesn't stop the US from being Cuba's 5th largest exporter). Castro himself was an exile before that, released from prison in 1955 and spending about 18 months in Mexico.
* The '60s. Details are sketchy, but official gear includes a shepherd's crook, a helmet with a beanie-propeller on top, and flippers. This didn't stop some actual teams from briefly being formed. An excerpt from the rules:
* The '60s, expect them to find a play set in the Sixties so they can use it.
* The '60s for fun and profit. Or at least for profit. And, well, for the sake of the Cold War, itself one of these.
* The '60s gay tended to benefit from the sympathies and covert understanding of their fellows; political luminaries of the time, such as Lord George Brown (Labour), Jeremy Thorpe (Liberal) and one Prime Minister, Edward Heath (Conservative), were simply described using ambiguous terms such as "confirmed bachelor" and their gayness was accepted by the Establishment, which closed ranks around them.
* The '60s, generally grandpaternalistic or avuncular, and often content to remain in the background coming up with answers while the companions or guest characters handle the bulk of the plot. Usually takes a small gaggle of companions, usually a mixed-gender team. Usually apolitical - he'll break out lectures and he'll protect humans but he won't stick around to fix their long-term social problems. The heavy implication is that he's on the run from something, and stopping, or drawing too much attention to himself, would mean his doom - he stops to help people who are suffering because that's just what a gentleman should do. Occasionally untrustworthy due to his mercurial nature and mysterious motives.
* The '60s, Ira and Valerie still want to make the world a better place in their own way.

* The '60s issue had Peter try to negotiate steady (rather than freelance) employment out of J. Jonah Jameson so that he could afford to propose to his girlfriend. Neither the promotion nor the relationship ended up panning out, alas.
* The '60s, many younger humans (in warmer regions, at least) have started to wear the bare minimum of clothing, prefering Race-style bodypaint. In fact, some wear nothing at all. By the 21st century, it's common to show nudity on TV, and the most popular show on American TV is a gameshow where the assistant is a hot girl named Rita who wears Minoan-style clothing (i.e. fully-exposed breasts), and many women in the audience are also topless (and not all are covered in bodypaint). At the same time, the host of the show is a human-raised lizard named Donald who puts on bodypaint for the show that makes it look like he's wearing a formal suit.
* The '60s never ended, home to the Love Syndicate of Dreamworld and immortal teenage president Prez Rickard.
* The '60s rock band The Hassles recorded two low-key albums before disbanding. The bassist co-founded Ram Jam (
* The '60s sent the army to clamp down and protect the newly enfranchised African-Americans. The 1876 Presidential election led to the Republicans backing out and pulling its forces out of the South as a compromise to get their side in the White House, which immediately led to Jim Crow, electioneering violence, and the rise of lynchings in the South.
* The 60's standard "Wishin' and Hopin'", first recorded by Dusty Springfield, exhorts the listener to stop moping around and start changing yourself to get your man:
* The '60s, such that they were banned from many demolition derbies because the winner would inevitably be the person who brought an Imperial to demolish the competition.
* The '60s that makes people not notice it even if its apparent form isn't period-appropriate.
* The '60s), the basic idea of building sports cars and race cars around using aerodynamics to keep them glued to the road stuck, and has informed the design of high-performance vehicles ever since.
* The '60s. The other moon people are gone, though, their city in ruins.
* The '60s. The reason: his hair didn't fit BYU's grooming standards (the concert happened as scheduled).
* The '60s, there were several methods to ensure the intended song got radio airplay instead of the B-side:
* The '60s to escape the law but at this point, 40ish-year-old Homer would be far too young for this to make any sense now.
* The '60s turns on the windscreen wipers while attempting to start the car. Bob Newhart later said that he didn't intend to offend anyone with it, and if he had wanted to, he would have made the driver Chinese.
* The '60s was a literal political hit orchestrated by New Jersey Governer Nelson Rockefeller.
* The '60s were framed for a murder committed by the "creatures". Our heroes break out of jail and steal a police car. The girlfriend's influential father "takes care of everything" by having these charges dismissed.
* The '60s, who makes him singlehandedly responsible for starting the genre.
* The 6-11 year old KO runs into a phone booth to make a call. He says "What the heck is this thing?" towards the phone then pulls out his smartphone.
* The 61.5 and 66.5 omake chapters both end with Usui dry-humping his mattress after having two separate
* The 616 version of Rhino was also briefly replaced by a power-armour-wearing counterpart after he tries to go straight. When the New Rhino makes the mistake of killing Classic Rhino's new wife, he gets the match with his predecessor that he richly craves.
* The 616 version of the Rhino is a muscular thug in a suit resembling the hide of a rhinoceros. However, the
* The 63rd episode is the only one of the entire series in which the Warner siblings do not appear at all (outside of the opening sequence).

* The 64,000 Question of 64,000 sixpence (£1,600), later 64,000 shillings (£3,200), were worth considerably more in 1989 (at about £16,000 and £32,000) than the top prize of the then-new revival.
* The 6-4 who are badass consummate professionals and have a reputation for taking contracts for less money by working for the underdog in a conflict, in this case they are employed by The Militia.
* "The 6 Best Dresses At The Golden Globes," a slideshow featuring unfitting images of the war in Syria.
* "The 6 Most Horrific Lessons Ever Taught in Elementary School", where half of the six entries came out of Florida.
* The 6 Most Horrifying Product Recalls in China begins, "China has a population of all the people in China, and that is a hell of a lot."
* The 6 Most Mismatched Battles Ever Won by Underdogs relates victories by severely outnumbered forces in Persia, the Ottomans, Korea, Hungary, and the Mongols.
* The 6th Day: Adam Gibson teams up with his clone. They're mixing up some thermite and one of them decides to test-burn some of it. They watch as it burns through the table.
* The 6th Day: Adam's associate has an... interesting virtual companion.
* The 6th Day, clones are created by growing a "blank" and then overlaying the DNA of the intended subject onto it. In this manner, a clone of anyone can be made in under an hour.
* The 6th Day. Cloning humans is forbidden, but the antagonist has developed the technology along with brain backups and uploading in order to provide himself, and a few select minions, with effective immortality. However, the film itself contradicts this, as the clones are explicitly different people who share the same memories. At one point, the villain is still alive when his (defective) clone emerges, who doesn't even bother to wait to strip him of his clothes.
* The 6th Day features a way of making copies of a person mind that can be uploaded into clone bodies. Unfortunately as uploading is often done after death you get memories of dying.
* The 6th Day have been "GODDAMMIT SONOFABITCH!", something that her clone says as soon as it receives the previous iteration's full memories.
* The 6th Day in that flames vent from the sides of the handgun on firing, as waste gas from the chemical reaction is expelled.
* The 6th Day league which barely lasted its first season, but it's back circa 2020.
* The 6th Day rewinds the film to just at the point where Adam Gibson's syncording takes place right before the end credits.
* The 6th Day, taking place in the near future, Arnold's clone pays $447.16 for a cab ride which shouldn't have been a long trip for him. You can see the base cab fare is set at $200.
* The 6th Day, the mind scan used to imprint clones with their donors memories also works on corpses for a few hours after death. As well as imprinting clones, the recordings can also be reviewed via computer, seeing through the eyes of the donor.
* The 6th Day. The trope, subverted: There are many clones made in the movie that come back essentially the same, due to a combination of full-grown templates and memory extraction. One clone, however, keeps having a little Post Traumatic Stress from however it was he died (getting run over, neck broken, etc.). It's at least strongly implied that each revival has some copying decay – not much at once, but it adds up if you're in a violent business – independent of whether the recording was taken before or after the death trauma.
* The 6th Day, tobacco is an illicit substance, and Arnie's character enjoys an illicit puff on one of his trademark cigars.
* The 6th Day "wakes up" with a horrible neck pain and keeps rubbing it afterwards. A female Mook complains about having to pierce her ears again (not to mention the fact that she's also a virgin).
* The 6th Edition of the game added Pyromancy as a universal psychic power pool, as an option for many races that use psychic powers.
* The 6th game lets you upgrade the Technological Terror to the Anti-Bloon, which

has even stronger plasma cannons and an ability that can reduce Z.O.M.Gs from full health to their last degrade.
* The 6th season episode "Law and Boarder" ends with Castle and Beckett playing strip poker. At the end, the room is strewn with clothes, Beckett is
* The 6th Terran mission in has you rescuing a downed ship in the center of the map, surrounded by a ring of mountains. The game expects you, with your base in the east, to circle around clockwise to the west, taking you through the enemy bases on the way before you ascend the mountains around the ship and fight your way down to it. But if you put some units along the cliffs to the west and get sight up there with an air unit or a comsat sweep, they can kill a couple of anti-air turrets to create a safe landing zone for you to ferry them up there and fight a much shorter, much easier way to the ship. Alternatively, the downed ship has two worker units, some mechs and two bunkers defending it—destroying one of the bunkers gives you room to build a barracks, and you can fight your way out from the inside.
* The 700 Club, and the annual day-long CBN telethon were all stipulations when Pat Robertson sold the network in 1998). Has been hosted by Robertson since its inception.
* The 700 Club are universally despised by fans of virtually every other show on Freeform, which are considered the antithesis to everything Robertson stands for. The idea is that the continuing platforming of Robertson undercuts every progressive message their other shows are trying to promote. Fans do tend to take pride in the fact that network executives hate Robertson just as much as they do and have been trying to get rid of him for years.
* The 700 Club (no matter what lengths the network goes to get rid of him) because he thinks everything else on the channel is satanic and that they "need him".
* The 700 Club was a heavily conservative Christian talk show that did not fit in well with the later branding of the channel. Since they were legally required to continue airing the show, the channel put it on as late as they legally could and always aired a message prior to its airing, stressing that the content of the show did not represent the thoughts and beliefs of the station airing it.
* The 700th episode, "Manger Things", which takes place on Christmas, premiered on March 21, 2021, nearly three months after the Christmas season.
* The 70 Maxims of Maximally Effective Mercenaries, the published version is an annotated copy containing scholarly analysis of the Maxims. There was also an option for a defaced version, the copy given to General Tagon when he was a new recruit with handwritten commentary from a number of different characters.
* The '70s "Adventure Team" version of the franchise existed in an attempt to make the figures popular by changing them to standard Adventure/Fantasy scenarios (ninjas, explorers, outer space, etc.), rather than war or military themes, because America was really hurting after
* The '70s, a group of undercover officers on surveillance risked attracting hostile local attention when they were assumed to be members of a 'gay cult'. So several female officers where brought in, including one Sgt Julie Taylor whose name was eventually given to the operation.
* The '70s all rooted in survivalism. Needless to say, companies selling gold, canned foods, and guns and ammunition love this trend.
* The '70s all used the same layout or a mirrored copy. The games were often released together, which highlighted how recycled they were.
* The '70s, although the French Fry Goblins came earlier), an orange juice tree, Birdie the bird, and a host of other minor players.
* The '70s. Americans' obsession with the lingo even spawned the hit song "Convoy".
* The '70s, and was chased by a pimp when a banana peel he flung landed on the pimp. Later in the episode the Simpson family visits present-day (1997) New York City, and it is shown as being greatly improved, much cleaner and safer than the 70s flashback version.
* The '70sARP Instruments, on the other hand, succumbed to the consequences of trying to be ahead of everyone else and explore a new market at the same time by offering a synthesizer for guitarists. In 1974, the development of a monstrous polyphonic multi-section synthesizer named Centaur VI commenced. It bound all of

ARP's engineers and ate up pretty much the company's entire budget for a whole of two years during which ARP was unable to come up with anything new. At the end, they had two prototypes of a synth that would have been way too expensive even if mass-produced. Not only that, it would have been the first guitar synth, but the pickup failed to separate the signals from the six strings cleanly. Two years of development for nothing. Mind you, ARP was so far ahead of its time that they could have had a normal polysynth with patch memory ready for production in 1976, even before the Yamaha CS-80. ARP never fully recovered from this, also due to a few more bad decisions. By the end of the decade, they started developing a normal polysynth named Chroma to keep up with the likes of the CS-80 and the Prophet-5, but in 1981, when they were done, they didn't have any money anymore to build it and ceased their operations. The Chroma was eventually produced under the Rhodes flag.
* The '70s as a detective. The sole reason he kept a gasoline credit card was to break into buildings; he figured that the interest rates the corp. charged justified his using its card that way.
* The '70s as the main couple too often. That was so pervasive that years later a producer decided to reunite them in a soap, despite Bardina having been in retirement for two decades and Ferrer having pursued a successful career abroad.
* The '70s, as well as it's R-rated remake. The other "sort of" remake from 2002 referenced this by having one of the main villain's accomplices be a gas station worker.
* The '70s became a prolific, much-loved comedic actor and outshone the other Ace members.
* The '70s, before once again regaining it after her successor's demise.
* The '70s. Better technology and police resources along with the general decline of the use and transit of cash, along with the very heavy prison sentences associated have pushed criminals into less risky and more lucrative areas of criminal activity.
* The 70's continued this with the public just how corrupt a president could be when Richard Nixon was forced to resign in the Watergate Scandal due to a tape showing overwhelming proof that he had clearly committed obstruction of justice, and the brief hope of Jimmy Carter managing to turn the nation around would result in the 70's ending with an oil freeze that left the nation grappling with a massive energy crisis and crippled economy and a revolution in Iran that would result in a hostage crisis that would severely embarrass President Carter.
* The '70s courted controversy by seeking outside commercial sponsorship. The stuffier end of the sport deplored the fact his horses ended up with strange names. Imagine the BBC's plummy-voiced commentator intoning the following;
* The '70s doubtlessly inspire many other telethons across Latin America.
* The 70s dynasty of the "Steel Curtain" Pittsburgh Steelers is not only hard to follow for the franchise itself, but also for most teams in the NFL, even the ones that succeeded in creating
* The '70s for women's tennis, as its credibility as a legitimate sport was assured going forward.
* The '70s: Frosted Flakes, Froot Loops, Lucky Charms, Cookie Crisp, Cocoa Puffs...
* The '70s get more earthy and subdued makeovers during this decade. Crystal glass and mirrors find their way back into interior design.
* The '70s, guarding a threatened turf in Oslo from "development interests". A man trying to park his car is calmly stared down by the five women for almost sixty seconds, and decides to leave without discussion. CMOA if ever there was one.
* The '70s had very distinctive styles of dress (stereotypically skinheads and Doc Martens), the police could easily identify hooligans and contain them. Liverpool and Everton fans brought back European fashions and designer labels from their away games (as these teams were fairly consistently making the European championship games at that time), and their firms began wearing them to their games. Other fans initially laughed at this "poncey" new trend, until they realized that the Liverpudlian firms were never getting arrested because the police didn't immediately identify them. Soon, everyone was doing it, but for a time, the

football fans' Bling of War actually served to camouflage them rather than make them stand out.
* The '70s. He composed songs and wrote lyrics for even more, catering to artists like Christophe (whose big and often-covered hit "Les mots bleus" got lyrics from Jarre), Françoise Hardy, Patrick Juvet or Gérard Lenorman. He sometimes even produced albums for them.
* The '70s. He is all too familiar to anyone who attended a British school, of any kind, in the 1970s. A PE master with favourites among the sporty and who despises "the fat, sick, lame and lazy." (i.e., everyone else).
* The '70s in its lineup at various points. However, they never hit the Hot 100, and their highest-charting country hit only got to #16.
* The '70s in order to mitigate the effects of this 'soft' discrimination, but they haven't been without controversy.
* The '70s in which they drove the Volvo 760 off a fourteen-meter drop (about 45 feet) right onto its nose in order to demonstrate how safe it was.
* The '70s Irish song "The Fields of Athenry" is about a young man being sent to Australia for some combination of stealing food during the Potato Famine and rebelling against the British occupation (the song mentions both and it's unclear which was the primary factor; it's likely the speaker is a
* The '70s). It was struck down by the US Supreme Court the following year (Reno vs. ACLU), and another act with the same intent, the Child Online Protection Act of 1998, was blocked almost immediately after it was passed, and also later struck down by the Supreme Court.
* The '70s manga is from the early 70s, while the TV series is from the early 90s; the "Oniisama" Takehiko Henmi is seen writing his thesis in a typing machine in the manga, but he uses an early desktop computer (floppy disks included) in the anime.
* The '70s might have five or six bouts in its programme. While most were of the pre-arranged and choreographed variety, every so often grapple-fans would be treated to a completely unscripted bout, operating to classic Graeco-Roman rules, where some of the younger and more athletic performers on the card would be wrestling purely for the sport of it and completely for the competetive element. The winner would genuinely be the better wrestler in a "pure" bout.
* The '70s.) Now, the dish part of it can be barely larger than a dinner plate, thanks to digital TV making things much more efficient than the old analog dishes.
* The '70s. Occasionally scary due to his lack of connection with Earth and his emotional inhumanity.
* The '70s of Ann-Margret and the Bay City Rollers playing for an audience of senior citizens. (Around 1:09.)
* The '70s of having one side of a single aimed at the Pop market, and the other targeted at the Country audience, like with "Moody Blue" (Pop) and "She Thinks I Still Care" (Country), though the Pop side often ended up getting more airplay on Country radio anyway.
* The '70s of "punishing" someone by imprisoning him in a place he can walk out of at any time.
* The '70s of the planet through the development of new crops, with the number of people saved from starvation being estimated at ~1 billion. In fact, we have been so successful, now we need to educate people to not eat too much and to eat healthy.
* The '70s Peter doing just that, only for the beach to be filled with tourists enjoying themselves and lifeguards telling him not to run so fast; his narration then reveals he "stormed the beach" in 1958.
* The '70s. Played straight, the idea was that, due to its thickness, it poured slowly and was worth the wait.
* The '70s right-wing dictatorships of Latin America, like Pinochet's Chile.
* The '70s, showing it missing the last O, the first O having become a U due to damage, and the other letters all showing wear and tear, such that it looked like it said "Hullywo d".
* The '70s. The costumes here would very clearly go with the territory.
* The '70s theme. His switch from a drummer to a singer was a smooth one: In his

early days as a German rock singer, he accompanied himself on the drums.
* The '70s. The police always suspected that he was murdered but without a body they had no evidence to go on. Castle and Beckett reopen the case but the investigation is hindered by the fact that the main witness in the case had a mental breakdown and believes that he is still living in the '70s.
* The '70s there was a commercial for dishwashers set in a suburban kitchen that invoked this trope, with two housewife types standing on either side of the device in question as it made a hellacious din.
* The '70s, transistor radios lost most and eventually all of their market shares to (in chronological order) boomboxes, Walkmans, portable CD players, MP3 players, and smartphones.
* The '70s, was dying of AIDS and asked the Hulk (at the time with Banner's intelligence) for a transfusion to keep him alive, like he had done for his cousin Jen. Hulk refused.
* The '70s was renamed "Black Leopard" in order to avoid being associated with the Black Panther revolutionary organization.
* The '70s when the generic "brand" first became popular, there was a parody "Generic Greeting Card". It looked like the standard generic style on the outside, reading GREETING CARD, and on the inside there was a list of checkoffs with boxes [Happy Birthday / Happy Anniversary / Congratulations / Hello / etc.]
* The '70s. While it is currently nowhere near its '90s peak, LeBron James has given the league enough buzz to rival football and baseball in national attention. The internet and exemplary talent from abroad like Dirk Nowitzki (who is easily the best known non-soccer team sport athlete in his native Germany) or the Argentine Manu Ginobili have also helped the NBA garner a significant international fanbase, helped by the fact basketball is far simpler than gridiron football and baseball, which have struggled to gain popularity outside the American influence sphere until recent years.
* The '70s would hand out "barefoot and pregnant" awards to politicians who referenced this trope.
* The '71 Challenger Chuck and Sarah use early in "Chuck Vs. the Colonel" is no less rugged. Although it
* The 7.1 magnitude earthquake that struck Christchurch, New Zealand, on September 4, 2010.
* The 747-400 variant is this for the 747 family. Since its launch in the late 80s, it has become the most successful 747 variant, outlasting its predecessors. Although more airlines are retiring that variant, including Delta and United, the 747-400 is still around, with British Airways being the largest operator. When the new 747-8 is launched, in spite of the success of its cargo variant, its passenger variant isn't as big of a hit as that of the 747-400.
* the 74th Hunger Games that he used to watch her walk home from school every day.
* The 75: During the First Quarter Quell, District 1's junior victors try to slip the senior victors (Brilliance and Essence) laxative laced drinks at breakfast in revenge for being forced to do all the work (plus a lot of other abuse they've had to put up with over the years). One of the tributes accidentally takes Brilliance's cup, but "seeing his tribute shit himself versus a tiny orphan from Six was a small price to pay for seeing Essence practically locked in the restroom the entire day."
* The 75, Kelso wins the 12th Hunger Games with a booby trap that kills a career tribute who comes after him as he eats, and then insists on finishing his meal before leaving the arena.
* The 75mm gun-armed Sherman, although not as powerful as the 76mm variant, was able to penetrate Tigers from flank and frontal shots during Soviet testing. Also, it fired a superior high explosive shell than the 76mm variant (due to the 76mm needing extra casing material to withstand higher velocity, and thus less HE filling. This makes the 75mm much more effective against enemy infantry). The "Sherman Jumbo" assault variant had additional armor but usually retained the 75mm gun (about 100 had the 76mm gun). In fact, the very first time Shermans got into a confrontation with a Tiger, seeing that their AP rounds were having no effect, the US tank platoon fighting the Tiger loaded HE rounds and fired at the Tiger until it

stopped fighting back; the Tiger crew were killed by the concussive force of the HE rounds.
* The 75th episode has Taco-Man play a game about himself, a 2006 parody of
* The 75: When Amandus Snow (a cousin and predecessor of the president for the main books) is assassinated, there are a lot of stunned (although hardly mournful) reactions, but at least one victor (a Career from District 2) whose suffered heavily under Amandus "squeals in delight."
* The 7/7 bombings in London (if you don't know, think about them as Britain's 9/11) are implied to have been instead the fight between the Mogadorians and Conrad. So it got blamed on terrorists.
* The 7 Basic ConflictsMan vs. Nature, Man vs. Man, Man vs. Himself, Man vs. God/Fate, Man vs. Society, Man & Woman, etc.
* The 7D and turned into a slug, and wails about how she's hideous. Grim implores the queen's magic mirror to tell her that isn't true, and so the mirror replies, "All right. You are the most beautiful slimy slug I've ever seen." Hildy is not comforted.
* The 7D (as Grim had become increasingly distant towards Hildy throughout his conquest) to return Grim to his normal, idiotic self.
* The 7D barring Dopey who cannot speak but uses whistles and other sounds to communicate, Bashful and Sleepy are the least talkative of the dwarves, Bashful due to his shy nature and Sleepy due to being asleep half the time, some episodes have one or both of them having a line or two or remaining silent throughout the whole cartoon.
* The 7D episode "Knick Knack Paddy Whack," the Glooms steal The Pearl of Wisdom, which will answer one question once its shell is opened. After a scuffle with the 7D, Grim finally gets the shell open and wonders where Hildy is, so she can ask her question. The pearl takes this as his question, answers it, and promptly closes again.
* The 7D, Happy has shades of this. For example, he thinks a yard sale means selling the yard itself.
* The 7D has done this with "Buckets" (which begins with the dwarves running out of a dark house in terror) and "Doing The 7D Dance" (which starts with Hildy and Grim about to send the 7D, Queen Delightful, Lord Starchbottom, Sir Yipsalot and Squire Peckington off into space on a rocket).
* The 7D has Hildy and Grim, married wizards who constantly cause trouble. While Hildy can be a bit spoiled, they both love each other.
* The 7D, Hildy Gloom has her eye on the largest diamond in the universe, the size of a small planet. She and her husband Grim try casting tractor beam spells to obtain it. At the end of the episode, it crushes their house.
* The 7D: In "The Jollywood Jam" Lord Starchbottom accidentally gives Queen Delightful his grocery list instead of her speech.
* The 7D of the dwarfs getting scared and jumping into Lord Starchbottom's arms. Happy thinks it's pretty fun.
* The 7D premiered on July 7, 2014. In other words, a show about the Seven Dwarfs was released on the seventh day of the seventh month.
* The "7 Dreams/Nightmares" collection has Logan, who shows up in Clover's and Bright Eyes' stories and saves both them and their families from monsters created by
* The 7D used this in the episode "Knick Knack Paddy Whack", when Grim asks Dopey (whose disguised as a salesman selling snails) if a cat got his tongue. Then he says it happened to him once, and it really hurt. Cut to Grim standing before Hildy, an orange tabby hanging from the end of his tongue, and him mumbling as such to Hildy.
* The 7D. When Goldilocks steals his hat, Bashful goes into a panic looking for something to cover his exposed face with and finds a lampshade.
* The 7D, when she gets excited over her latest evil scheme or something she likes, she even pronounced it as "Squee!" when she tells Queen Delightful that she will replace her wallpaper with a purple plaid color pattern.
* The 7D will often have a candle appear over her head when she gets an idea.

* The 7D with an unrequited crush on Queen Delightful, but he's too scared to admit his affections for her. He's also clingy around the Queen. In "Buckets", he offers to stay with Queen Delightful while passive-aggressively sending Lord Starchbottom off with the other dwarfs (although while they were gone, they didn't do anything except talk about who "Buckets" is). In "The Jollywood Games", he enters and wins a tournament in the hope that he can get a kiss from her (and he does, eventually, after she rejects his request). In "Free Teensy", he appears from behind her and she reacts with a stunned "Oh. Hello." He then declares, "She can't get enough of me."
* The 7 Most Badass Man vs. Beast Showdowns includes a man driving a bear away by kicking it in the face and a women driving away a hippo by hitting in the head with a stick.
* The 7pm Project regularly from 2006-2009 and having been a newsreader on radio for years before that.
* The 7th edition Warriors of Chaos rulebook tends to somewhat encourage keeping hero killing in mind when building an exalted hero or chaos lord since they can roll on the eye of the gods table and, likely, get stronger from it.
* The 7th Guest and entering a door that doesn't fit with the hallway outside, instead exiting from the kitchen's oven on the other end of the house.
* The 7th Guest booth and a pipe organ played by a skeleton. And per the game's overall strangeness, the front door is blocked off from inside.
* The 7th Guest can be found in Henry Stauf's well-hidden laboratory. A ghostly patient wakes up moaning on an operating table, and we see that an entire half of his head is missing. He realizes this, looks down, and starts reaching for a CG brain sitting in a bucket down below. The scene ends before he can grab it, though. (Along with a horribly squicky noise.)
* The 7th Guest cutscene can be watched of a ghost patient who wakes up and finds that half of his head is missing, then reaches down and tries to put his brain back.
* The 7th Guest had the protagonist moving about a haunted house built by an evil toy maker.
* The 7th Guest has several eerie paintings hanging around the Stauf mansion, and some of them get even worse when you examine them more closely.
* The 7th Guest, Martine Burden commits adultery with the married elderly man Edward Knox to secure him as an ally against Stauf Manor's other guests. Both end up dead for their trouble, just like all the others.
* The 7th Guest, several paintings in the Stauf Mansion change in various ways, from one where a pair of hands attempt to push through the canvas, to a picture of a boy that talks and bares some vampire fangs at you, and a large portrait of Henry Stauf himself which, after a puzzle of altering his face is solved, shows Stauf's head slowly warping out of the painting and trying to attack the player.
* The 7th Guest, this happens to one of the other six guests during a cutscene. There is no discernible reason why, either. Ego, the game's narrator, is heard to inquire, "...what's wrong with her head?"
* The 7th Guest This is at least one interpretation of the events that took place.
* The 7th Guest, this is the only way to enter and exit the Art Gallery. Access to it involves traveling through a rug that turns into a portal leading there, and a painting of the Music Room acts as the exit, with the frame expanding and becoming the room itself. Course, this just fits right at home with other, more bizarre transitions elsewhere in the house.
* The 7th Guest, which is based on AI intelligence - not a problem in the Windows 3.1 days, but nigh-impossible now.
* The 7th Guest, you start off knowing that everyone in the game has died, and you have to piece together the clues to find out what happened and why. This is more complicated than it sounds, since you are the titular seventh guest, you are also dead, and only by completing the game can you save yourself from damnation, because your soul was sold.
* The 7th Is Made Up of Phantoms", Sgt. William Connors, Corporal Richard Langsford and Private Michael McCluskey, three US Army soldiers from 1964, are transported

back in time to the Battle of Little Bighorn on June 25, 1876.
* The 7th mission can be completed in about thirty seconds by simply casting "Defense Matrix" on the SCV with the Psi Emitter and sending him directly to the beacon in the enemy's base. The right route there results in very few defenders in your way, and with the Defense Matrix they can't kill the SCV in time before he gets to the beacon.
* the 7th movie, the Straw Hats find a treasure chest and eagerly open it, only for the music to die when they see a strange lump of hair. They pull it out, and out pops an old woman. They quickly chuck her back in the chest.
* The 7th Protoss mission is a terrible pain, pitching you against three strategically positioned enemy bases, but you only have to destroy a single building to win. Instead of building up your base and taking out theirs as is expected, you can simply utilize the Dark Templar's invisibility and go kill the objective in about five minutes, as long as you take the right way in that lets you bypass most of their defenses.
* The 7th Saga: Considered the hardest game on the SNES, yet there are tons of items to buff with in combat, traditional RPG roles work fine with both party members, and your ally leaving or betraying you... takes a little foresight.
* The 7th Saga even later on, becoming Metal-Pison and getting a gunmetal gray recolor.
* The 7th Saga, the player has the option of getting one of their competitors to join them. However, this splits the experience between the player and partner. Ultimately, the game is actually much easier alone because of the extra experience points.
* The 7th Saga, the robot Lux was built with a finite amount of memory and as a result has forgotten who built him and why.
* The 7th season had Gil Grissom go on a four-week sabbatical because
* The 7th season of the anime attempted to reestablish the basic characters and setting of the show. As a result, both of these elements come to the forefront again. There are 3 episodes with the Keroball in the center of everything just in the first half of the season. That's more than in all of the first season!
* The 7th Voyage of Sinbad. Near the end Sinbad's sailors use a giant ballista to kill a dragon.
* The '80s Ancelotti), Zico's Udinese, Osvaldo Bagnoli's Hellas Verona, and — arguably the single most well-known of them all — Arrigo Sacchi's AC Milan.
* The '80s and a rather loose cover because Kim Wilde couldn't exactly remember the original.
* The '80s, and is disdainful of modern teaching practices. Although he does actually start to make progress with his students, he takes the boys on an unauthorised camping trip in the woods where Nelson is hurt. Chalmers thinks that the (admittedly minor) injuries are no big deal, and is stunned when he is fired.
* The '80s, and realizing it was a pretty good idea, American Express introduced the Centurion Card in 1999, available by invitation only to those with $20 million net worth, for a $7500 sign up cost plus $2500 annual fee. It's made of anodized titanium.
* The '80s, and was subsequently decommissioned. In now houses a museum of the former base.
* The '80s, a run-and-gun game featuring heroes based on Arnie and Sly, fighting bad guys that culminates in fighting off monsters based on those Aliens. Having those action heroes load bullets into those seemingly invincible aliens and have them blow up are pretty satisfying.
* The '80s. As of this writing, nearly all the soaps on channel 1 use a Real Song Theme Tune.
* The '80s as the German sports car manufacturer Porsche also saw a sales boom in the US during that time.
* The '80s ballad "Everytime You Go Away", made a hit single by Paul Young, was written and first performed by Hall and Oates. All of Paul Young's American hits were covers, although the aforementioned song is the only one most people likely remember.

* The 80s BBC Production cast four children who were nothing like the descriptions - Peter (Richard Dempsey) looked too young, Susan (Sophie Cook) was blonde instead of brunette, Edmund (Jonathan R. Scott) looked older than Peter, and Lucy (Sophie Wilcox) was much older and chubbier- but they all gelled well together in their auditions. Later on, they added David Thwaites as Eustace, who, unlike in the books, was fair-haired and stocky, but he also gelled well. Then there is Camilla Power, who was 14 years old at the time of filming, as Jill Pole - who, in the book, was nine years old during the events of
* The '80s being unpopular and partly because, thanks to privatisation, the companies were not solely British owned anymore. Now that public displays of patriotism are a bit more acceptable in the UK again, some of the companies are reverting to their old names.
* The '80s, but according to the copyright date at the end, it was produced in 2010.
* The '80s. By pure irony, Coca-Cola sales skyrocketed when they brought back the original recipe.
* The '80s by UB40, with UB40's version regaining popularity nearly 20 years after it was released. Neil Diamond later recorded a new version inspired by UB40's cover.
* The '80s came out in 1995. (WHDH now uses—wait for it—a 7 in a circle.)
* the '80s cartoon (i.e. the one who fights his way out of a top secret lab in one episode), but would usually screw it up at the last moment with a cringeworthy mistake (the aforementioned Siegie accidentally dropped the chemical he was stealing, creating a giant amoeba that ate him and half the county he was in... Cobra's experiments had a funny way of unexpectedly doing wacky stuff like that.)
* the '80s cartoon), Megatron punishes Swindle for selling his teammates for parts by planting a bomb in his head. He has to retrieve and repair his teammates in order for the bomb to be deactivated.
* The 80's cartoon. There have been character cameos, and each show has the reporter/journalist (and Geraldo Rivera parody) Hector Ramirez.
* The '80s, centering around the January Sales when retailers get rid of all the unsold extra stock left over from Christmas; it's our nearest equivalent of Black Friday. Internet shopping has largely killed it off; if it happens these days the participants are likely to be doing it just for the hell of it.
* The '80s, especially Pablo Escobar's medellin cartel as his terror tactics made him public enemy number one. Los Pepes in particular proved to be a highly effective vigilante militia, having started out fighting communist insurgents in the jungle.
* The '80s even if it took a century. Thanks to good 'ole American ingenuity Century City is more technologically advanced than the Soviet-occupied cities outside (exactly how this was achieved is left a bit vague).
* The '80s featured large people (including some famous professional wrestlers) breaking-and-entering into the Honeycomb Hideout, demanding a big cereal to match their stature. They were rewarded, not with an arrest warrant for trespassing or a frightened hideout-owner shooting the intruder, but with a song assuring them that Honeycomb is not small, no no no.
* The '80s (following Disney's own idea of an adult Michael hiring Mary Poppins as nanny of his own children), with a December 2018 release date.
* The '80s: Goffs had their iconic spiked Stahlhelms, while Bloodaxes imitated Imperial uniforms and paraphernalia down to the rank insignia and Commissar cap. The Stormboyz were the most egregious example, though: originally, they were a sub-culture of malcontent youths who rebelled against mainstream Orkish society by doing "un-Orky" stuff such as drilling, parading and being all disciplined and hierarchical. They even wore lightning bolt badges closely resembling the SS-rune.
* The '80s gone the way of the dodo thanks to these and other restrictions placed on them, as well as toll-free and local phone numbers, as well as Internet sites and mobile apps that provide many of the same services for free.)
* The '80s got around this by having a boy use a switchblade to break the

bracelet).
* The '80s, Granada TV Rental in the UK had a cartoon mascot of a leopard in a suit covered with multi-coloured polka dots, the point being that by offering a full guarantee and free delivery (unlike — it was implied but not exactly stated — their rivals) they were the leopard that had changed its spots.
* The '80s had one story in which the titular character swapped jobs with his wife (who at the time was a stay-at-home housewife with three children) for a day. Naturally, he made a complete mess of things though some of it was because one of the kids unexpectedly got sick and needed extra care. However, at the end of the day, he suggested to his wife that they occasionally swap jobs so that she could get out of the house more — and in later stories his housekeeping skills had improved drastically.
* The '80s has a front cover picture of a girl in a bikini jumping out of a cake at a boy's birthday party.
* The '80s has an early scene in which the protagonist is dared to cut his own tongue out, which he promptly does. Later, he is able to talk normally after work with a speech therapist. Seriously.
* The '80s. In the '95 season they made it as the AL Wild Card and seized a 2-0 lead in the best-of-5 series against the Seattle Mariners before dropping Games 3, 4, and 5 at the Kingdome, the latter on a 2-run double in the bottom of the 11th inning. With a tempermental owner in George Steinbrenner, the Yankees brought about large changes to the starting roster both from within (promoting Derek Jeter and Mariano Rivera up to the starting lineup) and without (trading for, among others, Tino Martinez, who was a member of those '95 Mariners), as well as firing manager Buck Showalter and replacing him with Joe Torre. With a new core in place, the Yankees would win four of the next five World Series.
* The '80s in the popular imagination, far too irrevocably tainted to ever again be as sincerely cool as it was in 1985.
* The '80s in the second half of the decade, there's still an undeniable sense of '80s nostalgia nonetheless.
* The '80s is at home watching all this on television. He just shakes his head at the sight of his two detectives looking embarrassed at the camera.
* The '80s looked even wackier. The same went with the 20th century and both World Wars, and the 21st century. Maybe they were more different than wackier?
* The '80s. Microsoft seems to have been aware of this, and thus sought to make XP's successor, Windows Vista, into a revolutionary product packed with cutting edge, must-have features that would entice people to upgrade no matter how satisfied they already were with XP. Unfortunately, this made Vista into an overly ambitious project that ended up releasing in an unfinished state despite its protracted development time, and both users and hardware manufacturers refused to adopt it due to its high hardware requirements, instability and incompatibility with existing hardware and software.
* The '80s mouthpiece for the band until 1975. Gabriel's legend loomed large until Collins became an unexpected solo success in 1981.
* The '80s: one of his girlfriends in his younger years was a woman who'd been turned into an addict, then a prostitute, then a drug mule, by a Baltimore drug trafficking ring that ultimately murdered her when she tried to escape. It's rare for anti-drug operations to be the center of the story, but the practice still crops up frequently, especially on a villain's resume. The fact that parts of the IRA eventually deal drugs to fund themselves, and that the series' al-Qaeda expy is willing to partner with a Colombian drug cartel, despite both organizations claiming some religious roots, is a sign that they're not only wrong and dangerous but completely morally bankrupt.
* The '80s on, examples being the Clavia Micro Modular, the Alesis Micron/Akai Miniak and the Dave Smith Instruments Tetra.
* The '80s on Ice", "A Fat Smurf Hits on Dorothy Hamill", and "Snoopy Stains the Ice".
* The '80s pop music. If only they had known "heroin chic" was an existing underground fashion trend waiting to break into the mainstream.

* The '80s ran over the concept of cute magical talking critters as protagonists, this includes:
* The '80s remember the song "Happy Together" less by the Turtles and more by General Mills trying to sell us Golden Grahams.
* The 80s revival has the episode "Dealer's Choice", wherein the Devil crashes a poker game to collect on the soul of one of the players. However, he's a pretty
* The '80s series took place here in the first few seasons, but later seemed to move to an
* The '80s, since actual TV production staffers tend to use generic terms like "banner", "super", "font", "lower third" or even just "graphic".
* The '80s slowly. It wasn't uncommon in Renaissance Europe for people out in the countryside to dress in fashions that were about 20 years behind the clothing worn by people at court.
* The '80s teen horror, et cetera). On the other hand, he loves the '80s, cheesiness and all. He states that this was because the '90s were his awkward, schlubby teen years that came in between his wondrous childhood in the '80s and his present-day success as an internet personality.
* The '80s. These ads had a monologue which wouldn't be unlike programs being aired in those channels, with the exception of the product's name only being tacked on at the very end. As the main focus was on the monologues and not the products, this trope was bound to happen:
* The '80s, the TB-303 was so in-demand and sought-after, that its value had risen to multiple times its original price.
* The '80s This one is a remake of an episode from the original series, with Roddy McDowall as the prisoner.
* The '80s. To that end, they even purchased a closed-down high school in Syracuse, New York to use as a film studio.
* The '80s versions of "Don't Leave Me This Way" and "Never Can Say Goodbye" were not by Bronski Beat, but by the Communards, Jimmy Somerville's post-Bronski band. Likewise, neither band covered Sylvester's "You Make Me Feel (Mighty Real)", but Somerville later did it solo.
* The '80s, was typically Lucky Lager.) The minimalist look was replaced later in the decade by "store brand" product packaging.
* The '80s) were often shot without any microphones on set, and with each actor saying his lines in his own language. Hence, these films do not have one original or "official" language track; every version is a dub.
* The '80s, which according to them, was "the worst decade ever". The page's still active, actually, but hasn't been updated since early 2012 (they came back in 2017, but updates since then have been very sparse).
* The '80s; winning the 1988 Winston Cup championship as well as winning the sport's Most Popular Driver Award 16 times before withdrawing his name in 2002; with his legacy continuing as the father of 2020 NASCAR Cup Series champion Chase Elliott. However, Elliott had the potential for at least two more championships that slipped away due to poor late-season performances.
* The '80s with their "This Is Not Your Father's Oldsmobile" campaign. The goal was to change the old and stuffy image of the brand. The problem was that Oldsmobile already had a good reputation among the children of Oldsmobile owners before the campaign. Prospective buyers thought that they'd changed for the worse.
*
THESPACEWASNOTINWIDEUSEUNTILAFTERCLASSICALANTIQUITY.CLASSICALHEBREW,GREEK,ANDLATINWERETYPICALLYWRITTENWITHOUTSPACES,OR· WITH·NOW-OBSCURE·DIACRITICS·TO·MARK·DISAMBIGUATING·WORD· BREAKS.
* The 83rd issue of the main series has Zartan make an interesting threat to Dr. Mindbender.
* The 87 Cent Solution!, among other things to drive Scrooge mad and drive everyone

away from him. It very nearly worked.
* The 8-Bit Drummer explicitly avoids cursing on his Twitch streams. This is parodied in a bumper where he explains "alternative swearing", in which any word can sound like a swear with the right inflection.
* The 8-Bit Drummer he also has a jug and a water bottle with googly eyes that he drinks to stay hydrated during his streams.
* The 8 Bit Era Of Console Video Games are basically separate genres now.
* The 8-bit Era of Console Video Games (third generation, 1982-1994, 1998 outside of America)
* The 8-Bit Guy: Demonstrates how vintage technologies work and goes in depth on their history.
* The 8-Bit Guy. The demise of electronic stores such as Radio Shack, Circuit City, and Fry's Electronics can be attributed in part to the existence of modern smartphones.
* The 8-bit (Master System and Game Gear) versions do not follow this rule; the ring counter resets to zero once Sonic collects 100 rings. If he collects exactly 100 rings and gets hit, he'll still lose a life.
* The 8 Chosen Children were the only people with Digivices and Digimon partners. It appears now that, in
* The 8th Edition Astra Militarum Stratagem 'Aerial Spotter' represents the aircraft of the Aeronutica Imperialis acting as spotters for the player's artillery, allowing them to re-roll failed hits.
* The 8th edition Genestealer Cults Codex, released in early 2019, mentions in the "army building suggestion" page the existence of a Start Collecting box for the army containing an Acolyte Iconward, a squad of Acolyte Hybrids, a Squad of Neophyte Hybrids and a Goliath Rockgrinder. The box was finally released only one year after the Codex, and featured an Achilles Ridgerunner instead of the more expensive Goliath.
* The 8th edition map of Norsca and the Chaos Wastes shows a number of monstrous creatures lurking in Sea of Claws and the Sea of Chaos — the former, between Norsca and civilized lands, is home to a single tentacled beast; the latter, between Norsca and the Chaos Wastes, has a spiked, funnel-mouthed serpent, a red-skinned leviathan and a festering, rotting hulk emerging from holes in the sea ice. The northern end of the map is obscured by a mass of monstrous appendages and marked simply "to the Realm of Chaos".
* The 8th season finale ends with Meredith, Derek, Mark, Cristina, and Arizona stranded in the woods, all horribly injured in a plane crash and losing hope of any immediate rescue. However, Arizona (
* The 8-year-old brother of one of House's child patients gets an enormous crush on Cameron. It starts with him stealing flowers for her, then he grabs her butt, and later he attacks Chase. This eventually leads to House solving the case, as he is wont to do.
* The '90s 2 channel, but all you got was a message saying that they couldn't show it because they couldn't shell out for the high fees Sky required to show it on their service. This somewhat foreshadowed the Sky vs. Virgin Media spat, though Sky 2 had long since ceased to exist by the time of the Virgin dispute.
* The '90s, a modified version of the Fox platform was used for the fourth-generation Mustang until 2004.
* The '90s and direct-response advertisements were at their peak. Because they were an easy choice to fill up commercial time due to their length, broadcasters tended to air a lot of ads of this type during their commercial breaks.
* The '90s and early 2000s ran every holiday season spoof toy adds of "Juguetes Radioactivos: Ofensivos Inhumanos" (Radioactive Toys: Offensive and Inhumane), which included:
* The 90s-and-later incarnations of the franchise are generally more self-aware and willing to play with the series tropes, where the originals played it all straight.
* The '90s, and one could say that the genre as a whole took his advice.
* The '90s, and private colleges both small and large, all standing shoulder-to-

shoulder.
* The '90s and the generally negative pre-response to their plans for a new version of the World of Darkness has shaken the brand further.
* The '90s and the Knicks defeated the Bulls in '94, New York spent three years in a row losing!).
* The '90s and the spread of STDs than comprehensive ones, and at worst can backfire by leaving sexually active teenagers with little knowledge of safe sex. Regardless, it remains popular in many parts of the US for moral reasons.
* the 90s anime. Also a rare instance of the card's proper meaning (temptation) being used, even more surprising considering this is the 90s anime. Those possessed by the card became completely free from society's restraints and did whatever they wanted. This is the infamous episode where Umino flips Haruna's skirt.
* The '90s anime, Motoki offers an umbrella to Makoto, resulting in her developing a severe crush on him.
* The '90s Are All That (during Halloween no less) for the first time since it was banned more than 10 years prior.
* The '90s back then); other countries that aired the English dub aired the episodes in the proper order. Also for continuity reasons the Doom Tree episodes are numbered after the Beryl episodes.
* The '90s became the arbiter of what was "In" and what was "Out" in American popular culture.
* The '90s, brought him back to form, with three straight Top 10 hits (the title track, followed by "Running Out of Reasons to Run" — his only #1 hit — and "I Only Get This Way with You") before the hits tapered off again. (However, he did win a Grammy in 1998 as part of the supergroup Los Super Seven.)
* The '90s caught wind of this, he also protested by cutting short his own performance to sing part of "Choices" himself.
* The '90s), Cirque helped lay the groundwork for their decline before then.
* The '90s coming in 2017 when the Ringling Bros. and Barnum & Bailey Circus, the longtime standard-bearer of the traditional style, closed its doors.
* The '90s continues to be the only one that hasn't charted very highly but remains popular as a live act.
* The '90s culture about not romantically associating with partners from past lives, framing it for a decidedly human audience by gender flipping only one of the new hosts.
* The '90s) even won Best Supporting Actress Oscars. Then her momentum ended in 2000 when she suddenly backed out of a movie, leaving Allen stranded, eventually resulting in both of them filing lawsuits against each other.
* The '90s featured a rollerblader navigating a city. (We see this from his perspective.) About halfway through, he spots a sexy lady and keeps looking at her as he passes. He looks back at his path and sees the truck he's about to crash into. He then uses his cellphone to call his doctor and say "I did it again."
* The '90s from her daughter Izzi). She's also recorded some of her hits in Spanish, even winning the inaugural Dove Award for Best Spanish Album.
* The '90s had a white, blonde kid suffering from racism as he tried to live a day in an overwhelmingly black population. He was the only one white person in the entire piece, as even his adoptive family was black.
* The '90s has one of the Three Wise Men (guest host David Alan Grier) resort to this on the way to Bethlehem when he realizes his partners are bringing gold and frankincense to the Christ Child. Of the gifts that result from this, Baby Jesus likes the bubbles best.
* The '90s. He held several regional belts and main evented cards on US television, but he only challenged for a world title once in 2000 and lost. Despite fan clamor for him to be given another shot, another ten years went by without another world title match before he decided to call it quits.
* The '90s in Moscow. One US Seargent in that video makes the comment that eight years from now, people will be reading about that event as a sign of positive relations. Eight years later, and instead tensions over Crimea, the Arab Spring and both sides interventions in the politics of other nations have instead created

headlines about Russia and America being at odds and global boogeymen just like it was during the Cold War.
* The '90s in the '00s did these portals fall by the wayside; as of 2016, only AOL still survives, and even then in a highly truncated form that exists largely as a legacy service for those remaining few people who still use dial-up.
* The '90s, it was only a matter of course that particularly nimble or sensual defenders would sometimes shave seconds off the clock, or on rare occasions even outright stall their opposition for half the segment, by carefully maneuvering to draw said opponent into an embrace.
* The '90s making creator-owned sci-fi comics under the banner of Tekno Comix.
* The '90s — "The Backdated Lucky Charm" — had Donald stumble into one of these stores, a bookshop, where he purchases a book on making lucky charms and then when he tries to learn more about it, finds out it's missing when he returns.
* The '90s. Needless to say, this is Only Works Once. (See Mystical Silver Crystal.)
* The '90s, on French TV, there was a series of very popular commercials for laundry product OMO starring actual chimpanzees in human clothing an "speaking" in silly words, enacting stereotypical ads where they get clothing dirty and have them clean again with OMO. The commercials were popular enough to increase sales of the product by 25%.
* The '90s outfit with a battering ram, and Juggernaut with a battering ram.
* The '90s, plenty of animated shows made fun of animation from the '60s and '70s for being cheap and not very high-quality compared to them. It may be one of the only cases where creators actually felt anti-nostalgic about their childhood entertainment.
* The '90s pop-up promoting their website: a "bing!" sound, a pop-up and a "mouse double click" sound promoting the web links to which ever program you were watching. After a few months (and viewer complaints) this went away as the novelty of the web wore off.
* The 90s practically came back for Eastern Europe and Central Asia - specifically Russia, essentially all other post-Soviet states except perhaps the Baltic states and most especially the former Yugoslavia - except for the fact that this decade was anything
* The '90s rap song "Got Your Money" had a similar page: "The song is initially dedicated exclusively to the world's population of attractive females until ODB seems to have pangs of guilt for not including ladies who might be considered 'homely' or 'ugly,'"
* The '90s, reaching the Conference Finals in 1993, 1994, and 1999 as well as an appearance in 2002. Despite this, they failed to advance (losing to the Kings in 7, Canucks in 5, Sabres in 5, and Hurricanes in 6 respectively).
* The '90s's self-proclaimed status as "The King of All Media" in the early '90s was actually a parody of this.
* The '90s that it did in the early '90s; if anything, as of the late 2010s it is in the midst of a commercial and creative peak within a cultural climate that has given people all new things to be afraid of.
* The '90s that the whole story was made up to add a provocative air to what really was just the most stunning glitch with a swear filter imaginable.
* The '90s. The "will never be seen on TV" advertising was sometimes mocked by the later examples with jokes along the lines of "...except when you watch it by putting the tape into the VCR".
* The '90s they had a "Be A Star" campaign where the winners would appear in the parade on several floats in addition to modeling for the company.
* The '90s too much got together with his friends, killed his folks, then drank their blood. There's a reason every White Wolf book since then opens with a disclaimer reading, "You are not a supernatural creature, and if you think you are, then for the love of God, seek professional help."
* The 90s TV series tried to avert this by revealing that he was white before he got exposed to the power rings and his appearance changed. To
* The '90s, two children have disappeared on the way to school. It turns out

they're caught in the grain bin version of this trope, after climbing on top of a railway car and getting stuck in the grain.
* The '90s Usagi and Chibi Usa express fear of the dentist because they describe the only dentist in town as sadistic. They are more then happy to run off to the new, fun dentist in town only to have it turn out to be a trap by the Amazon Quartet.
* The '90s Usagi and Mamoru share an umbrella at least once. Usagi once unduly flips out over Mamoru offering an older lady his umbrella out of kindness at one point.
* The '90s wasn't enough, the first editions of the first games (released simultaneously) came with a shirt, a lip gloss and a backpack.
* The '90s), were adult contemporary piano ballads. Ever since the success of these two singles, she's been producing nearly nothing but piano-based adult contemporary music.
* The '90s were only distributed on analogue VHS, to prevent them from being made widely available on the Internet, which might have brought IP complaints from the BBC.
* The '90s. Westerns were produced afterwards but practically no movie has had the critical and commercial success those films enjoyed.
* The '90s where her mother strangled her for having bad grades. It retained when she locked her out of her house when she saw her bad test score, though it des change to her mother forcing her to study at the library.
* The '90s, where some of the puppets and kids get on a bus, and go through a strange rainbow, taking them to an animated Plaza Sésamo.
* The '90s, which was made to draw young children to the console. The games were mocked as cash-grabs that shouldn't be popular on a "big kid" console like the PS1. The hatedom has since become non-existent as many current hardcore gamers were fans of the series growing up.
* The '90s, which was so common that two decades after it aired on TV, it became an Internet meme.
* The '90s which were key in exposing the comic to a wider audience than it would have otherwise.
* The '90s who called himself Mr. KFI (actually Marc Germain, who these days hosts a web-based show under his real name). The conceit of the show was that Mr. KFI was in prison for ripping off mattress tags, and he was hosting the show as part of his community service requirements.
* The '90s, who were often hunky young men in cowboy hats. Many of their critics often accused them of trading on their good looks in order to cover up a lack of talent and derivative music.
* The '90s will get this effect in Eastern Europe due to that region locked away from Western pop-culture for 50 years (where only the very best of the West passed the border).
* The '90s, with several Grammy wins and multi-platinum album sales. However, their chart showings were sparse: only six of their singles even hit Top 40 on the country charts, with their best showing ("All You Ever Do Is Bring Me Down") only reaching #13. East of the Atlantic, they had an enduring Top 5 hit with Dance The Night Away.
* the 9/11 attacks, the peacock logo had the image of an American flag waving inside it.
* The 92nd layer of the Abyss is a foul and disgusting place resembling
* The 92nd layer of the Abyss, Ulgurshek, is actually a living creature, called a draeden, who is currently trapped because the Abyss
* The 95th Rifles (aka The Chosen Men) and South Essex regiments from the
* The ♂ symbol may also be used, with the arrow portion representing the penis itself.
* The 99 because his metal prosthetic arm and leg make him look monstrous, but he turns out to be working for the good guys.
* The 99p Challenge had a round based on coming up with these- suggestions included Bill Bailey's concoction of Praline and Seagull's Tears.

* The 99p Store. This has been averted by Poundland buying out their rival. Poundland sometimes has clearance items discounted to 50p.
* The 99 Rooms plays with this as an art project, using photographs of real abandoned sections of East Berlin's industrial sector and making bits and pieces of them interactive, with just a touch of added surrealism.
* The 9th Life of Sherman Phelps: In the episode "Moving Target", Ronalsd, while possessed by one of the ghosts of Sherman's previous lives, constructs a device out of a slide, a tricycle, a bear trap, a piranha in a bowl, meat on a string, and other assorted things. Its aim is to kill Sherman, but the elephant character falls into it, and is then mad at Ronald for putting him through it.
* The 9th Life of Sherman Phelps), in the episode "Serenity Now", Ronald (and by extension, the ghost who's possessing him) ends up frozen solid from waiting for too long in the frozen meat truck while Sherman tries to return someone's glove.
* The 9th Life of Sherman Phelps: Ronald is putting up one in "Candy Bandit" to catch the titular crook.
* The 9th Life of Sherman Phelps: Sherman and Ronald have a different job in each episode. They're movers in the first film, policemen in the secod, and butchers in the fifth.
* The 9th season continued this trope with a shift to classic 1930s pulp adventure for Archer's next coma dream, although this was closer in tone to the first seven seasons of the show than the eighth season was.
* The A-10 Thunderbolt II, also known as the Warthog, is one plane that can take a licking and keep on ticking. A-10's have returned to base with damaged hydraulics, wings and engines to the point that the pilots have needed to land the aircraft using manual wire controls. A-10's have returned with wings, engine or even large sections of the fuselage blown away by enemy fire.
* The A-10 "Thunderbolt II" attack aircraft (A.K.A. the "Warthog") - A close-air support aircraft capable of carrying a dozen bombs or missiles on the sort of "low and slow" flight plan necessary for accurate ground attack, but its main feature is a tank-busting
* The A-10 Thunderbolt II can reasonably be called the best close-air-support aircraft in the modern world. It is highly maneuverable,
* The AA-12 automatic shotgun was specifically designed to absorb most of its own recoil
* The Aachen Memorandum, the United Kingdom regains its independence after being under the thumb of a corrupt and dictatorial European Union.
* The A&E Network blitzed all their commercial breaks with multiple promos for the second season of
* The A&W chain of fast-food joints have become known for marketing based on nostalgia: They base many of their commercials, and even the interior on the "classic fast food joint" look of
* The "aaparition in front of a moving car" is used — sort of — in the
* The Aarne-Thompson-Uther folktale classification system, an attempt to catalog every folktale plot there is.
* The Abaddon Hotel in upstate New York is rumored to be haunted, has strange occult drawings on the basement walls and has been abandoned for years before the start of the film. The Hell House crew convert it into a haunted house attraction with
* The Abaddon Hotel is rumored to be one before it is abandoned years before the events of the film take place.
* The abandoned factory that Momo used to train Yuko in Chapter 6 of
* The abandoned Old Changi Hospital, another haunted hospital in the same city, has a torture chamber added by the Japanese secret police, with bloodstains still set into the floor.
* The Abbai took advantage of this to entice various lesser races to join the
* The Abbasid Caliph Harun al-Rashid gifted an elephant named Abul-Abbas to
* The Abbess has a trance and makes three statements, all of which come to pass. Were they actual prophecy, or merely open-ended enough that Zachry would eventually be able to apply them to

* The Abbess of the Order of Notaries Public has a mysterious past, partially revealed as having been a member of
* The Abbott And Costello Show Joe Besser's character Stinky is seen running back and forth with a small glass, first full of water, then empty. They finally stop him and find out what's going on: he accidentally started a fire and is trying to put it out, one small glass of water at a time.
* The Abbot watches Mosquito and Victoria having sex from behind a one-way mirror in
* The ABC has "#QandA" and "#FactCheck". A variant, however, in that these are shown in tweets made during the broadcast, and the latter is to sort out claims made during the hour-long show (This is justified, as they do have a lot of questions to get through and none of the subject matter is rehearsed).
* The ABC Mystery Movie was an attempt to revive The NBC Mystery Movie block, featuring new installments of both
* The ABC's of COVID-19: A Sesame Street Town Hall pre-empted the special's slot. The second special would eventually air on June 13th, 2020.
* The ABCs of Death: After failing in his final task, the protagonist of the "L" segment wakes up to find himself chained to a bed with a beautiful woman making love to him. For a few moments, things to going much better for him. And then they get much, much worse.
* The ABCs of Death and Simon Barrett enjoy playing coke-sniffing, hypocritical versions of themselves.
* The ABCs of Death: "C is for Cycle" ends with Bruno in exactly the same place he was at the start, with the implication that he is now trapped in a unending loop (hence the title).
* The AB Cs Of D Eath: "E" follows an old urban legend of spiders being able to lay eggs inside people's bodies.
* The ABCs of Death: Happens in the "L" segment. While looking up the skirt of his female captor, the protagonist sees an eye staring back at him from her crotch. Given his deteriorating physical and mental state at the time, this may have been a hallucination.
* The ABCs of Death has a kid dreaming about being in the restroom while his toilet turns into a man-eating monster.
* The ABCs of Death he wears, complete with a hood that obscures his face.
* The ABCs of Death: In "D is for Dogfight", a gang abducts dogs and then uses them in death matches against humans.
* The ABCs of Death: In "S", nothing Roxanne does to the hooded man stops him, including torching him with a flamethrower. When he finally catches her, he congratulates on her leading him a better chase than any of his other victims.
* The ABCs of Death: In the "F" segment, an earthquake unleashes a deadly gas that kills everyone in the school.
* The ABCs of Death: In the "F" segment, Yoshie's farts are powerful enough to cause her skirt to flip up. Miss Yumi can fill an entire room with the gas from her farts.
* The ABCs of Death: In the "R" segment, the patient lets the nurse live when he escapes from the facility because she was the only one of the staff who was kind to him.
* The ABCs of Death: In the "U" segment, one of the mob is carrying an axe that he employs to good effect against the vampire.
* The ABCs of Death: In the "W" segment, the city is attacked by a giant walrus that fires laser beams from its eyes.
* The ABCs of Death: In the "X" segment, the main character ravenously chows down on slop she takes out the fridge, with close shots of her mouth as she chews.
* The ABCs of Death: In "X", every person Gertrude passes on the subway and the street mocks her for her weight.
* The ABCs of Death: In "X is for XXL", Gertrude, an overweight woman, wanders the streets of France as people everywhere taunt her size; she is haunted by images of thin, attractive women. She sadly gorges herself on food before deciding to finally do something about her weight. Using a variety of sharp objects, Gertrude proceeds

to cut the fat off of her body. She walks out of the bathtub in a skeletal state and missing all her skin; she poses briefly and then bleeds to death.
* The ABCs of Death — Horror anthology series. 3 films since 2012.
* The ABCs of Death: The closing credits cleverly uses dialogue, sound effects and bits of score from all of the shorts to create a dreadful ambient piece that lasts the duration of the credits. Sounds from each short pop up when the respective short's credits are on screen.
* The ABCs of Death, the N segment has a man buying his fiancee a parrot, which he had trained to give her a wedding ring to propose to her. But after the proposal was made...the bird starts repeating the words of the man and his mistress during sex.
* The ABCs of Death: The whole point of the "E" segment is about a man being menaced by a spider.
* The ABCs of Death, who lures him into a trap. However, it's done in live-action, with human actors wearing animal costumes, and the result is rather uncanny to look at.
* The abdominal pain is likely because a even a small amount of a very dilute hydrogen peroxide solution can liberate a surprising amount of oxygen if the breakdown is catalyzed by something like, say, stomach acid. Having your stomach swell up to several times its normal size is quite uncomfortable, and if it actually ruptures, "agonizing" (and "potentially fatal") are good adjectives for the kind of pain you'll have.
* The Abduction from the Seraglio: "First beheaded, then hanged, then impaled on red-hot spikes, then burned, then manacled and drowned; finally flayed". At least one production (the Zürich Opera video recording with Malin Hartelius and Piotr Beczala) plays up the comedic effect in full: Osmin meticulously stresses the "first", "then", and "finally" (while Pedrillo, amused, counts the threats on his fingers).
* The Abduction of Saint Anne, Dave carries a chloroformed Anne from her mansion to the van.
* The Abduction of Saint Anne, Dave participates in Bishop Logan's plan to kidnap Anne and transport her to a convent in Argentina, despite being deeply suspicious of Logan's motives, because he wants to get Anne away from her mob boss father, who is holding her prisoner in her own home.
* The Abduction of Saint Anne. Gentry responds, "Well, it may sound that way to you. You're a young man. I'm an old man. I'm an old man who's been told he's dying."
* The Abduction of Saint Anne: To foil his would-be killers, Dave rents two motel rooms, one under his name and one under no name, and stays in the no name room. He sees two goons going into the room rented under his name and then leaving. When he carefully pushes the door open with a broom, it explodes.
* The Abduction of Saint Anne, Wayne sneaks into Anne's house to visit her while she's being held prisoner by her father and asks why she hasn't answered his letters. Anne replies, "What letters?" Horrified, Wayne says, "What are they doing to you?"
* The Abduction of Saint Anne: When Anne struggles and screams, Dave presses a cloth to her face. She passes out in a few seconds.
* The abductor turns violent if confronted, though may not harm his victim even if she attacks him.
* The Abh language Baronh is stated to be descended from a "purified" form of Japanese, which is surprising to many people since it looks and sounds nothing like Japanese. For example, the Abh capital was originally named "
* the Abhorsens criteria, it's likely they possess all the copies and may be responsible for keeping it up to date.
* The abilities Arena Trap and Shadow Tag force the opponent the Stand Their Ground.
* The abilities Download (ups a stat based on opponent's defenses), Anticipation (shudders depending on the power of its foe's attacks), Trace (copies the foe's ability), Rivalry (raises Attack if the foe is of the same gender), and Impostor

(transforms into an opponent in front) all involve reacting to the opponent in some way. Telepathy takes this and applies it to ally Pokemon in Doubles.
* The Abilities Guts and Flare Boost can grant the user a 50% boost to their Attack or Special Attack (respectively) while they're afflicted with the Burn status effect. Flare Boost is the more straight example as it only activates in response to the user being Burned, while Guts can also activate when it's Poisoned or Paralyzed. Notably, Guts also ignores the usual 50% Attack reduction from a Pokemon affected by Burn, meaning that it gets stronger instead of weaker when set on fire.
* The ability Analytic can give any Pokemon this, giving it a boost to its attack power if it attacks last.
* The ability Flicker Strike teleports the caster a short distance to an enemy to deliver a preemptive strike. There is also the Lightning Warp spell, which creates a burst of lightning around both the start and destination points.
* The ability for land based creatures to block flyers has been given the mechanic title "Reach." Making any creature with that ability into an Anti Air blocker.
* The ability Mold Breaker stands out in this as it allows the user to bypass any ability that would ordinarily prevent a move's normal use - in short, it's
* The ability Mold Breaker, which is available to Pokémon like Haxorus, Excadrill, and Mega Gyarados, makes their moves and their effects ignore the abilities of other Pokémon. For example, Ground-type attacks will hit Pokémon with the ability Levitate (Flying-type Pokémon are still unaffected).
* The ability of a Curseling's Tretchlet to uncover secrets extends to magecraft. This insidious power allows the homunculus to steal spells from the mind of any nearby Wizard so that their host can cast them back at the enemy.
* The ability of spirit-world interference to bestow bending is further built upon at the end of Season 2, when the Harmonic Convergence causes
* The ability of Starfleet engineers to do this at the drop of a hat is parodied in Aurelio Voltaire's "USS Make Shit Up":
* The ability Technician provides a 50% boost to all moves with a base power of 60 or less, which (more often or not) have useful secondary effects such as increased priority, hitting multiple times or bypassing accuracy; putting them on par with the more common "STAB spam" moves such as Thunderbolt or Flamethrower.
* The ability to be polyamorous is considered a defining character trait of Series 1 companion Captain Jack Harkness, who is shown as equally attracted to Rose Tyler and the Ninth Doctor. Although the series never follows this very far, when it is referenced neither Rose nor the Doctor appear too disturbed by it.
* The ability to change gameplay styles to match that of the original game,
* The ability to create and improve on his own spells, his signature one being a magical
* The ability to do this almost casually is a trademark of the Winter Soldier - however, he'll frequently put someone down with bullets to the chest, then finish them off with a double-tap to the skull.
* The ability to explicitly set spears and similar weapons against a charge (typically for double damage) in
* the ability to explode; bloodleakers born with scaleless, easily ruptured hides, usually kept as blood donors or living blood banks for religious rituals; goreguts with distended bellies and ravenous appetites; twinskulls, conjoined twins considered blessed by the xulgaths' demonic god; spinesnappers, hulking colossi used as shock troops and combat champions;
* The ability to grovel/supplicate/GENUFLECT (otherwise known as "Dogeza" in Japan) is a funny and welcome addition to the third entry of
* The ability to make their horn tips glow is a basic spell that almost all unicorns seem capable of, alongside telekinesis. It's easy enough that even a somewhat dim-witted foal like Snails can cast it (although it takes him some effort). Besides using this as a built-in flashlight of sorts, the light can be directed into a narrow beam that may or not project an image, as shown by Rarity, Twilight and a number of unicorn Royal Guards on various occasions. Regular

flashlights also exist, but it's not said whether they're magic-based or electric.
* The ability to scavenge enemy weapons and hijack enemy vehicles is a key gameplay element of the
* the ability to see through walls and apparently clothing when Tatsumi sees Mine, Akame, and Sheele in their underwear just before being rejected by the Arm.
* The ability to sense ghosts is limited to children and teenagers in the
* The ability to "skip through" both animated cutscenes and dialogue sequences, particularly handy when starting a
* The ability to tag weapons and summons as your "Favorites". Not only it acts as a filter for your inventory, it will (by default) prevent your weapon or summon from being accidentally sold, reduced, or fed to other weapons or summons when using the Auto-Select button of the upgrade menu.
* the ability to transform into a human-like form is a feature of really strong youkai. Sango says early in the series that the strongest and most dangerous youkai are the ones who can look like humans.
* The ability to transform into most animals is occasionally abused by the Animorphs (like Cassie getting an embarrassing doodle back from her teacher or Marco scaring girls at a party he wasn't invited to), but
* The ability to use the transporter to beam down to (or to beam up from) Vashti is extremely limited. Picard has to receive clearance from Central Station before he can teleport to the planet, which is protected by an impenetrable shield. The transporter signal can only pass through the
* The ability Trace (used by the Porygon and Ralts lines, as well as Mega Alakazam) copies an opponent's ability when the user enters the battle. The Porygon line also has Conversion to copy the opponent's type during the first generation games.
* The abjuration-specialized Wizard in 5th edition gets an arcane ward that protects them from damage. At lv. 6, they can use it to defend their allies.
* The aboleth language is a complex tongue meant to be spoken from multiple mouths, as aboleths use the numerous orifices on their sides to produce sounds. An aboleth's oratory skill is directly tied to how many lateral orifices it has, as this determines how many words it can form — individual aboleths can have anywhere between two and twelve — and other beings who attempt to speak are usually either limited to a small set of simple words or have to use wind instruments such as flutes, bagpipes or tubas to imitate the complex harmonics of a speaking aboleth.
* The Abolitionist song "John Brown's Body" has this as it's central theme. John Brown was fed up with the movement's attempts to peacefully end slavery in the U.S. and tried to start a slave rebellion in Virginia, which ended in his arrest and eventual hanging for treason (the first person convicted of the crime in the U.S.). John Brown's raid of the federal armory in Harper's Ferry, Virginia (today West Virginia) occured less then two years before the start of the American Civil War. In fact, the "Battle Hymn of the Republic" was set to the tune of this song.
* The abolition of religion as the illusory happiness of the people is the demand for their real happiness. To call on them to give up their illusions about their condition is to call on them to give up a condition that requires illusions. merit, since wealthier countries have grown less religious over time, although that may not be the cause (or just one among many).
* The Abominable Dr. Phibes (1971) is either very early Diesel Punk or very late Pulp Horror.
* The Abominable Dr. Phibes are fairly docile and prefer fruit and nectar to humans. And they're kind of cute, too.
* The Abominable Dr. Phibes is an award-winning concert organist, holds two degrees from prestigious European universities (including one in theology), and enjoys composing poetry and ballroom dancing to music supplied by the clockwork band he has built. He's utterly mad and spends the movie brutally murdering a whole bunch of innocent people.
* The Abominable Dr. Phibes saying "Nine killed you, nine shall die and be returned your loss, nine times nine! Nine killed you, nine shall die, nine eternities in

DOOM!"
* The Abominable Dr. Phibes's "War March of the Priests" on his theatre organ.
* The Abominable Dr. Phibes. The latter becomes especially funny if you know your Shakespeare.
* The Abominable Dr. Phibes: When Crow drives off in a desperate attempt to save Dr. Kitaj, he takes the first car he finds, which turns out to be Superintendent Waverly's. It is in less than pristine condition when he returns it, and falls apart (off-screen) when Waverly drives off.
* The Abominable Snowman, a trapper on an expedition to capture a Yeti sets a trap under the snow without telling the two member of the expedition who are behind him. Naturally he captures one of them. He claims the man shouldn't be hurt since it's his own design but it was designed for Yetis, not people.
* The Abominable Snowman, our hero sets out to look for the yeti with a five-man team, and when his wife eventually finds him he's the only one left (though the guide apparently also survived, having run back to his village in the middle of the movie).
* The Abominable Snowman seem to have this with each other, and also with humans who let themselves be drawn in.
* The Abominable Snowman, the radio is accidentally smashed early in the yeti-hunting expedition during a tussle between the team members.
* The Abominable Snowman trek up into the Himalayas in search of the yeti, but find their infighting and bad decisions causing them at least as much trouble as the beasts.
* The Abominable Snowmen", the series ventures a bit further afield, using the North Wales mountain pass at Nant Ffrancon to double for Tibet.
* The Abomination Vault has the Grand Abominations. The Nephilim crafted them from the remains of the Ravaiim, the first race that the Nephilim slaughtered during their rampage across creation. The semi-sentient Abominations possess world-ending power and a deep hatred for everything. They were deemed so dangerous that the Nephilim sealed their full power and locked them away in the eponymous Vault.
* The "Above All" ads featured a parade of Air Force toys capping it all off with the oh-so-sexy F-22 Raptor.
* The above also ties in with Monk's general tendency to avert this trope as Monk will often quickly find a series of points that leads him to believe that a suspect is the culprit but more often then not most or all of them could be explained away very easily. Monk will agree that all of the counter points are valid but use their improbability as the basis to do further investigation for actual proof ("He's the guy. I don't know how, but he's the guy.").
* The above applies to the conventional TF2 game modes. When the Medic finds his way into a mod like Zombie Fortress, many of the detriments that limited this class can become quite helpful if used properly. Overheal stays much longer on Survivors than it did in normal modes, and the speed of the Medic can help him stay ahead of two of the three zombies classes. Throw in the melee restriction that all zombies have, and a Medic can become a lethal adversary who seems impossible to chase down and kill.
* The above arc itself is part of a season-wide story arc with P.O.I.N.T. as a whole. There's an episode before it in which they get involved with Plaza affairs, and this is what sparks Enid's interest in attending P.O.I.N.T. Prep. Later in the season,
* The above are only following in the footsteps of the original masters of Postmodernism in animation:
* The above can also result in a cascading scenario of a single ninja going through multiple disguises in successive turns by repeatedly casting Ninjutsu on the "same" creature. Taken at face value, this means that the mysterious ninja could have worn
* The above description also fits many other ethnic and/or immigrant groups besides Jewish-ish.
* The above displacement of Kato is so famous he got his own Expy without Green Hornet (the 90s martial arts film, Black Mask, has people comment upon the

characters' similarity).
* The above does not apply to Canada where YMCA and YWCA remain separate organizations and while they both offer programming for men and women, Canadian YWCAs continue to offer a large amount of female-centric programming related to health as well as social issues.
* The above doesn't even come close to the duplicate name insanity that is v4. Not even counting the terrorists and just the students that appear on the island, there are
* The above entry may be somewhat countered by the fact that bayonet charges are insanely effective against people who cannot deal with crazed soldiers willing to get up close and personal in order to have the primal satisfaction of stabbing their victims to death in the most painful manner possible. The Battle of Danny Boy ended after British troops ran out of ammo and decided that bayonets were to be the killing blow to Iraqi insurgents. The insurgents, taught to believe that all westerners were cowards, fled when they realized that the British were obviously not running away but hellbent on getting revenge for casualties and a wrecked radio (
* The above example is also one of the reason the infamous Vikings were such feared raiders and capable traders. Their light, flat and yet sea-capable boats, could be lifted out of the water and transported over short distances on land with relative ease, essentialy allowing them to go from shoreline into rivers or from river to river, saving time or bypassing defences. One of the most famous examples was using rivers in todays Schleswig-Holstein in Germany. By moving short distances over land between rivers they could go from the eastern sea to the norther sea and vis versa, bypassing most the entire coasts of Schleswig-Holstein and Denmark saving weeks or months of travel along dangerous coasts.
* The above example is immediately followed by a continuation of the gag; this example is perhaps even more impressive, as Daffy manages to pull this one off all by himself:
* the above example of her parents or go on to personally support him at a few key points of his past until they had already been together for a while.
* The above examples don't even account for all the as-of-yet unused characters. There's Black★Matagi's gunblade, Underworld Vulcan's rotary cannon, Maid Gunner's sniper rifle, Demon Cannon User's, well,
* The above examples from the '80s version, but the original had Barbara Bain's Cinnamon singing three originals in "Illusion," Greg Morris' Barney going undercover as a singer... but ironically the most musically talented member of the cast(s), Lesley Ann Warren as Dana, barely got to sing!
* The above fictional examples of taking data off of a computer by stealing the whole system and working on it later have a great deal of
* The above film's scenario is inverted (or at least played with) in its dueling movie
* The above goes double for right-handed pitchers. Righty pitchers who can't break 90 mph are generally considered batting practice pitchers, as right-handers can't get quite as much of a tricky windup or funky delivery between their positioning on the mound and their own body mechanics compared to southpaws. However, pitchers like Josh Tomlin, Marco Estrada, Kyle Hendricks, and Yusmeiro Petit have been known to log incredible performances and years, with Tomlin and Petit coming close to logging perfect games, while Estrada and Hendricks both made All-Star and playoff appearances in 2016 (as did Tomlin with the playoffs). This is mainly a factor of their near perfect control, but also of their tricky off-speed pitches (the curveball for Tomlin and Petit, and the changeup for Hendricks and Estrada) that they use to create separation in both movement and speed from their fastballs.
* The above goes double for video games. Trying to "help" a player advance through a game, in addition to denying the player the opportunity to figure out solutions on their own, such "help" deprives the player of gameplay experience, including bits of the storyline, and may conflict with the player’s style of play.
* The above having been said, it isn't a surefire thing, so don't assume
* The above incident inspires a lot of this trope when combined with the fact

Steven is often mistaken for Rose by Homeworld Gems. Jasper
* The above is a general description of piracy in Traveller, but the full version is that the degree in which piracy is a viable career and is even plausible varies to a great extent depending on the traveller version, and, of course, the GM. many Classic Traveller versions take the logical route, saying that because of the ability of System Defense boats (ships) to cover most of the immediate area around a Civilized planet, and the fact that a ship just has to get only a little distance away (relative to the scale of space) from a gravity well to be able to jump (and jumps are usually not able to be reliably traced, and impossible to intercept), pirates either must work very quickly and be lucky to find a ship in a position to be attacked, or they must attack ships shortly after leaving the dock of a smaller, outskirt planet(oid), which usually yields low value loot. This makes pirating very hard to do. Raiding a poorly defended planet is a lot more viable. Other versions usually introduce things that make pirates a lot more powerful, such as reducing system defense boat presence or the creation of trade lanes or the like. Even in CT though, already rich pirates have a better chance of establishing a sustainable operation, since they can afford high technology that makes their job easier, like EM jammers or jump drive disruptors.
* The above is a parody of an actual line used between Riza and Envy when they corner him. Roy has gone on the warpath against Envy
* The above is just one product of the very active speedrunning community. Among other things, every 2D game has now been beaten in less than an hour (
* The above is largely down to his being related to usual suspect Jean Grey, who, naturally, also has these abilities - and is exponentially stronger than he is. At one point, Harry speculates that she could drive the entire town of Bayville down into the Earth's core, and there is no indication whatsoever that he's mistaken.
* The above is only 40K. In WFB many high-strength attacks did a random (usually D3 or D6) amount of damage instead. Which means yes, a level 1 mage with 2 wounds can survive being hit with a cannonball. Chariot bodies, on the other hand, go pop when hit with one. There's also an Instant Death rule - Killing Blow - in FB, but that is a special rule, not a general one.
* The above is related to the fact that Jeb Bush is married to a Latina woman.
* The above is somewhat undercut by Hartman's own words earlier in the film: "...you will become dead marines. And then you will be in a world of shit. Because marines are not allowed to die without permission!"
* The above law has specific exceptions for the litigious application of this trope - if a seller or manufacturer was demonstrably negligent or malicious in their actions, such as knowingly violating laws and regulations in the course of their business for example, then they can still be pursued in court as an accessory to the crime and liable in civil court.
* The above link simply invites Tropers to download and read the manual...
* The above magnetic fluid metal tech is used by Lex Luthor inside the Kryptonian ship that crashed on Earth to communicate with the New God Steppenwolf in the extended cut of
* The abovementioned Agate, for his Dragon Dive ability, charges up and
* The abovementioned Britt was of course based on Kyuzo, the taciturn master swordsman from
* The abovementioned knights originally based their symbol on Thauglorimorgorus, aka Thauglor the Mighty, an ancient black dragon so old that his scales had turned violet with age - and since age equals power with dragons, Thauglor was one of the most powerful dragons in Faerun for a time.
* The above-mentioned Kuru and Mad Cow disease are both examples of Prion disease. Prions are especially terrible because they are both incurable and untreatable. Even worse is that individuals can spontaneously develop prions!
* The above-mentioned moray eel, and a number of other species of aquatic creatures.
* The above-mentioned "Richard Cory" example was expanded on in a song of the same title by
* The above-mentioned "Sabão cra cra" basically sings the praises of soap.

The lyrics say that (spoilered for, ya know, explicit lyrics)
* The above-mentioned Saizo is not only rescued by Azura but also by
* The above-mentioned Stain of My Hero Academia finds another hero to obsess over in the titular
* The above mentioned tail problem does not seem to be an issue for the narrator in Roald Dahl's
* The above-mentioned Thundercracker is later commissioned to make a
* The above mention of Laura Bailey and Travis Willingham also counts here, with Bailey voicing Lucina and Willingham voicing Lon'qu (her potential uncle or father-in-law, or
* The above (obviously a reference to Spock) might also be a specific nod to a scene in the original series episode "The Corbomite Maneuver", which Sulu himself witnessed (and was quite amused by):
* The above only holds true when he is an adult. When he was a kid, he was far less merciful to the point when he claims he's going to kill you, chances are he will unless the person escapes, repents, or beat him. The Red Ribbon Army, Great Demon King Piccolo, and his children are testaments of this. It isn't until his training with God that Goku becomes more merciful, although it's never confirmed that it was the reason. Even then, Goku goes back to killing his enemies after the Freeza Saga and stops offering second chances. Even in Freeza's case, it was more
* The above page image is a good example. Doubly so when you consider the racial situation at the time.
* The above picture comes from an ad for Absolut vodka (a Swedish product) that only ran in Mexico. To say that there was a bit of backlash when it was leaked into the USA is putting it mildly.
* The above Pirates of the Caribbean example seems like an homage to
* The above point gets very much proven when Alfred renders a younger, highly-skilled intruder that was able to enter Wayne Manor despite its extensive security measures unconscious with non-lethal bullets and defends himself to Bruce thusly
* The above risk was exploited in a different manner by the notorious
* The above situation was inverted just over two centuries later when the French invaded the Netherlands during the wars of the First Coalition, taking advantage of a cold winter and the resultant frozen rivers/harbours to not only counter the above Dutch tactic, but also take the Dutch navy with
* The above spoiler is a valid tactic in American football in order to stop the clock.
* The above term has been latched onto by a mod developer; there is now an add-on for
* The above three, are probably considered the biggest three early Mummies, that you stand decent chance of getting your hands on. That being said neither were imagined in a vacuum. Egyptomania and fascination with Mummies were old enough to be parodied by Poe. There most certainly are other mummy stories, but given where they were most often published, having remaining copies of such mediums are now rare.
* The above tradition carries on with Prince Hussein of Jordan. Some dads take their sons fishing or deer-hunting, and
* The above two are combined when the quarians throw their entire race into a final war with the geth.
* The above two can also be grouped together, as the attack ended up being fatal to Jonathan in the first real encounter with it, but the story of the attack was passed down through Erina to Joseph, her and Jonathan's grandson. As a result, it never succeeds from the start on Joseph because he already knew how the move worked.
* The above two examples fall under an old military Murphy's Law corollary: "Professional soldiers are predictable, but the world is full of amateurs."
* The above two examples, plus the episode with the Roman planet, were actually retconned/handwaved/explained in much later released reference materials, where a scientist determined that sometime in the distant past, the Sol system passed through some kind of

* The above was also subverted: while Yumichika was hidden and thus able to use his true power to win, Ikkaku was fighting at the same time and wasn't hidden, leading to his loss. Then it's
* The above was true in stories before the late 1990s; with the success of the sitcom, Archie averted this by adapting some of the sitcom's elements into the comics. Thus, they gave Hilda and Zelda makeovers that made them look and act more like typical modern women.
* the Abrafaxe's No. 382) the alpha couple (Titus Julius Prudentio and Selene) and the beta couple (Trauthelm and Thusnelda) are shown with a grand total of twelve children. Nine of them are Trauthelm and Thusnelda's.
* The Abraham example is interesting because there are no tongue slips - everything he says is completely intentional - he just doesn't realize that he's hitting another one of Raven's
* The Abrahamic faiths have Azrael (meaning "Angel of God", "Help from God" or "One Whom God Help), the Angel of Death with the various faiths having their own interpretations and perspectives on him:
* The Abraham Washington Show on WWE's version of ECW, which has a late-night talk show aesthetic. Notable for having Tony Atlas in the
* The Abrams also drinks fuel. As in, 20 gallons per mile. No, not miles per gallon. It consumes about 20 gallons of fuel for every mile it travels. Without a steady supply of tanker trucks keeping it topped up, they quickly become very expensive, hard to kill
* The Abrams is ridiculously hard to permanently put down even by the full firepower of OTHER Abrams shooting at them. At best, you get temporary knockouts; one M1A1 took a hit directly in the rear from an Iraqi T-72 in the first Gulf War. The crew survived with minor injuries, the assailing tank was quickly destroyed, and the stricken Abrams was quickly recovered and repaired. There's also a story of an Abrams that got bogged down and four T-72s decided to rush it. None of their shots penetrated. The Abrams killed two of them, shot the third as it was running away, and the forth hid behind a sand berm. The Abrams, using the thermal imaging camera, was able to see the hot exhaust rising and shot through the sand berm, killing the final T-72. When other tanks came, it was decided to abandon and destroy the Abrams rather than have to get up specialized equipment to pull it out (the other tanks couldn't). The other tanks tried to kill the now-abandoned Abrams but couldn't. One round exploded the ammunition magazine but the blowout panels directed to force of the explosion upwards. Eventually, a tractor came and pulled it out. The turret was sent back the the US for examination and the tank got a new one and was back in action pretty soon.
* The abrasive Charles Marimow, who is put in charge of the Major Crimes Unit in season 4, voices pride in having worked his way up to the rank of Lieutenant from the bottom. If he ever was competent at any of his prior positions, he certainly isn't at his current rank. His attempts to bust the notorious Stansfield gang can only be described as an
* The Abridged Chronicles lampshades this trope. It was also probably the most well-animated and choreographed fight of the whole season, despite how short it was.
* The Abridged Series, however, as this logic sometimes backfires on them.
* The Abridged Series, now a genre unto itself with multiple variations.
* The Abridged Series, that show was created in 1981, so it still counts as a "newest one in the book".
* The Abridged Series. The whole point of them is that they're fast-paced comedic retellings of popular shows, so the jokes come as quickly as everything else.
* The Abridged Series was announced to be effectively over with any possible continuation to be done as web animation.
* The Abridged Series where a work is abbreviated and alters character personalities and plot points to make the story funnier.
* Thea briefly teases Oliver by revealing that due to the Queen's mansions old/thin walls she could hear him having sex.
* The absence of a navel is pointed out when one of the creatures from

* The absence of certain valuable deeds is a vital clue in "The Norwood Builder".
* The absent-minded cleric Piffany provides the moral center for the group in
* The absent-minded Dory can never remember the name of Marlin's eponymous son, calling him at various points
* The Absentminded Fellow for the titular character being him putting his arms through the sleeves of the shirt - before realizing these are actually pants.
* The Absent-Minded Professor, Alonzo Hawk sees Professor Brainard flying his Model T and asks his son Biff what it is.
* The Absent-Minded Professor, he didn't think this was enough of a problem to alter it for the remake.
* The Absent-Minded Professor IRS Agent Harker gives the Brainards a tax bill for far more money than they have and refuses to cut them any slack, even though the federal government has unjustly confiscated the source of income they based that tax estimate on. He also fondly recalls that he arrested his own mother for not reporting bake sale money and makes a note to tax a preadolescent paperboy.
* The Absent-Minded Professor. The Army and Air Force generals squabble with the Navy admiral over who should get the rights to Flubber.
* The Absent-Minded Professor The ridiculously tall Rutland basketball players are quite petty, as shown when they go out of their way to smugly hold the basketballs just out of the Medfield players' reach and condescendingly pat their heads.
* The Absent-Minded Professor untranslated to preserve its novelty value.
* The Absent-Minded Waiter as the waiter. His absent-minded blundering starts small-scale, when he asks for their order without giving them menus, and gets bigger-scale, like when he pours water all over the dinner table because he forgot to set the glasses down first.
* The absolute ending of the clip for remake of Ronnie Hawkins' "Mary Lou" (the same clip that had an
* The absolute king of this trope in Yu-Gi-Oh! is Star Eater. The name says it all.
* The absolute king of using money to flout rules, though, was Standard Oil owner John D. Rockefeller, businessman extraordinaire and, for a long time,
* The absolute nadir of this trope is the Seravee variant that appears in the manga. It has three Seraphim units attached to its back, all of which are capable of fighting independently. When attached to Seravee, they can each pull out two arms, meaning that Seravee can wield a total of 10 beam sabers at once.
* The absolute top end, the High Lords of Terra, is one hundred percent meritocratic and anyone who can't keep the post is assassinated by a subordinate or someone else. The current
* The absolute worst may come from a guy named Porter Stansberry, a supposed financial analyst who has been disciplined by the SEC for fraud. He's spent the past year flooding the internet, TV and radio waves with ads suggesting the that one of the most important dates in US history is coming and directing people to a website (whose URL is constantly changing). The site features a video with text and voiceovers only, explaining that the US dollar and economy will definitely collapse within the next year because all other nations are on the verge of agreeing to refuse US dollars (even though doing so would voluntarily ravage those countries' economies) and that the US government will respond by taking away everyone's money and sealing off all entry/exit to the country, so you need to get your money out of the country NOW (but then how will you get to it if the government is going to shut off access to other countries?). What's more, the narrator keeps saying that you MUST believe him because he correctly predicted the collapse of General Motors, Freddie Mac and Fannie Mae (news flash - a lot of people did). Oh, and did we tell you he knows the one thing that will not only save you but actually make money when this occurs, and he'll send you the booklet about it for free - IF you sign up for his $50 a month newsletter? (Spoiler alert - it's "buy a farm.")
* The Absorbing Man and Titania were married. Absorbing Man left her because Titania couldn't let go of her fixation with
* "The Abstinence" showed what happened to a man or woman if they abstained from sex for some time. George's girlfriend gets mono and they can't have sex for six

weeks. In that time, George ends up becoming significantly more intelligent and starts fixing most of the problems in his life along with learning at a great pace. Jerry explains to him that previously, 99% of his brainpower was focused solely towards getting sex, and now that he's resigned himself to not getting any for a while, that part was finally free to think about other things for the first time ever. After the six weeks are up, George decides that he prefers being smart and breaks up with his girlfriend, planning to abstain from sex from the rest of his life... until the Portuguese he learns helps him pick up a hot Portuguese waitress (he did the math in his head and determined that it was a once in a lifetime opportunity, so he took it). After he has sex he immediately reverts back to normal. Meanwhile, Elaine sees what has happened to George and stops having sex with her medical intern boyfriend so that he can get smart enough to finally pass his doctor's licensing exam (he's failed it several times already). While this works, Elaine herself becomes significantly
* The absurdity of this sort of thing is pointed out when a cult with rules like this tries to recruit Artax and Yeagar.
* The absurdity of what can be done with the power of a Devil Fruit is frequently lampshaded in
* The Abundance, does it again: Everything is wrapped up and the characters get a happy ending...except Princess Celestia and Luna's adopted father, Lord Tydal, escapes from the afterlife to warn them that the precursors to the ponies are coming and will be bringing hellfire with them.
* The Abundance, the chapter begins with a quote from The Lord of the Rings saying there is no hope and things look that way: Twilight has been taken down by Loyalty, Scootaloo is dead, and Faith has gone missing after being mortally wounded. To twist the knife, Loyalty captures The Doctor and Dinky Hooves and sends them plummeting to their deaths. It is then that Derpy Hooves, who spent the entire story catatonic due to her daughter being taken, performs a freaking Sonic Rainboom, showering Cloudsdale in light. Twilight breaks free, Scootaloo's heart starts back up, and Faith, seeing the Rainboom, turns the massive airship he stole towards Cloudsdale. The chapter ends with another LOTR's quote: Hope… is kindled.
* The Abyssal, Alchemical and Infernal Exalted also fit this. The first two are immortal, due to being undead/robots respectively, while the Infernals replace the Dragon-Blooded in being the shortest lived Exalted, with a lifespan of only 150 years.
* The Abyss, all of which are listed below, and came out in 1989 and 1990.
* The Abyssals claim they're morally "more worthy" of Earth and despise mankind for its misdeeds, yet conveniently overlook the equally or even more heinous wrongdoings of their commanders.
* The Abyssals, on the other hand, get Resonance. If, for some reason, they decide they don't want to go along with their masters' goals of
* The Abyss and even seem to have based all their technology around it.
* The Abyss, as Lindsey Brigman is preparing to intentionally drown herself to enable an escape from a flooding mini-sub, she comments, "This was maybe not such a good idea..."
* The Abyss, a strange and almost beautiful version of this plays completely wordlessly. Lt. Coffey is in one sub that's about to slip down the wall of the abyssal trench; Lindsay Brigman is in another sub, nose-to-nose with his. As his sub slips, both Coffey and Lindsay instinctively reach towards one another, but all they can do is put their hands on the inside of their own glass.
* The Abyss. At the start of the movie they're in the middle of a very bitter divorce, but a few near-death experiences remind them that they still do, in fact, love each other, to the point of being willing to die for one another.
* The Abyss, Bud Brigman tries a more casual approach when confronted by aliens: "Howdy. Uh... How are you guys doin'?"
* The Abyss, but then suddenly, an oxygen check is asked for and the guy only has 5 minutes of oxygen left, and it took much longer than that to get down there...
* The Abyss (Chaotic Evil) is infinite layers of mind-bending horrors. They never

go into detail as to what they look like, but it's not a leap to assume that every world shape is eventually accounted for.
* The Abyss-class battleship, created by the forces of Chaos in preparation for the Horus Heresy was said to dwarf the aforementioned 26km long ships, being mentioned as rivalling the Phalanx in size and firepower.
* The Abyss: Dr. Lindsey Brigman visits the Deep Core underwater drilling rig on which Virgil "Bud" Brigman, her ex-husband, is the foreman.
* The "Abyss Feeders" are monstrous yoma shaped into a human form. They appear as mindless, almost-naked women with their eyes and
* The "Abyss Feeders" have probably been killed during the plot of the manga all or almost all.
* The Abyss film, his being a basically good guy was pretty much guaranteed from the get-go.
* The Abyss has a few layers that fit this trope as well, as the Outer Planes' nature means they're under no obligation to restrict themselves to rational ecologies. Ahvoth-Kor, the realm of Angazhan, the demon lord of apes and jungles, is a hellish rainforest watered by rains of blood and home to demonic versions of normal jungle predators. Gluttondark, the realm of Zevgavizeb, the demon lord of caverns, reptiles and predators, is a series of jungle-filled caverns roamed by dinosaurs, giant bats and Zevgavizeb himself.
* The Abyss has an interesting variation of this trope. Two characters find themselves trapped in a sinking submarine with only one diving suit, so one character lets herself drown thinking that the very cold water will make her go into hypothermic shock and slow her body functions enough that she can be carried back to the underwater rig and be revived (see "Real Life" below). It works.
* The Abyss has a twist — the crew of an experimental seafloor habitat encounter aliens, but these turn out to be benign (ish), and one of their own members is the real threat.
* the Abyss has leaked into the material world, the sky is as twisted and corrupted as the land. The sky itself, when the near-constant cover of sullen, roiling clouds breaks up, tends to be a variety of unpleasant colors — gray, green, purple, yellow, red. Oily, foul-smelling and often toxic snow and rain fall from the skies alongside showers of blood, insects, burning ash or worse, and in the most corrupted places even the celestial bodies aren't right — the sun rises and sets irregularly and in the wrong directions, and the moon and stars often appear too few or too many, or even to be ones which should shine on different worlds altogether.
* The Abyss includes a woman called "One Night". The cast list reveals that her full name is Lisa "One Night" Standing.
* The Abyssinial-Adal War was essentially a proxy conflict between the
* The Abyss. In the opening scene a U.S. Navy submarine is tracking an unknown underwater object by sonar. The sonar blip is projected on a screen, showing the object maneuvering near the sub in the traditional (but incorrect) depiction of a sonar display.
* The Abyss it implodes immediately. When there is a small crack in the hull of another minisub at its normal operating depth, it slowly fills with water, albeit higher than the level of the crack.
* The Abyss, most memorably Bud and Lindsey's disabled runabout, where Lindsey gets the idea to allow herself to drown on the remote chance she could be towed back to Deep Core and resuscitated.
* The Abyss of them a chance of survival: she drowns, and Bud drags her body to safety, and hopes she can be revived. Bud is the stronger swimmer, so Lindsey has to drown. Bud's initial response is "Fuck logic!", but he soon comes round.
* The Abyss on her face, ramming into Coffey's mini-sub until the engine shorts out and sending him plummeting into the trench, where the increasing water pressure eventually crushes his sub with him in it.
* The Abyss so that they are distinguishable even under colored lighting.
* the Abyss's slipstream core to "solidify" the entrance. Beka's reaction:
* The Abyss, the marriage of Bud and Lindsey Brigman was on the rocks because they

fought all the time. The deep sea rig they're in is cut off from the surface during a storm, and while they await rescue, they fall in love again.
* The Abyss: The underwater aliens had the ability to control water, from a harmless water tentacle to making continent destroying tidal waves all over the planet.
* The Abyss version of this in the early descent scene, as she explains the (plot critical) perils of prolonged deep water diving to a SEAL team that is thoroughly familiar with them. They end up finishing most of her sentences for her.
* The Abyss was reportedly furious with Harris for this and took action by placing air fresheners in all the actors and crew members' suits to help ensure that there was no repeat of the incident.
* The Abyss. While suffering from paranoia, Coffey decides to destroy the aliens by sending down an armed nuclear warhead.
* The AC-130 gunship is a weaponized cargo plane, which is created by taking a normal C-130 cargo plane and adding guns on one side.
* The AC-130 gunship. It's simply a Hercules cargo plane with guns and ammo rolled on board, pointing out the port side. The AC-47 and AC-119 having a similar history, being armed versions of the C-47 Dakota (better known as the DC-3 airliner) and C-119 Flying Boxcar tranports.
* the AC-130. it's is informally classified as a flying artillery platform. I mean just look at that thing.
* The AC-130u "Spectre" Gunship and other variants of C-130 cargo plane that replace the cargo with a
* The Acacia Strain mixes elements of metalcore, beatdown hardcore, djent, sludge metal, and death metal into a package that, while accessible, doesn't really fit into any easy stylistic categories. While commonly called deathcore (a label vehemently disputed by Vincent Bennett), they don't really fit into that genre either; the easiest thing to do is just call them metalcore and leave it at that.
* The Academic Decathlon "resource books" are absolutely full of nerdy jokes and pop-culture references.
* The Academy City forces settled this by bombing the power generator feeding the Kremlin Report.
* The Academy Is - "Everything We Had" ("Take the pain out of love and the love won't exist...")
* The Academy Is... has Mike Carden (rhythm guitar) and Michael Guy Chislett (lead guitar). Before Chislett joined the band, the very first lineup included Mike Carden and Mike DelPrincipe (drums).
* The Academy Novels: The Omega Clouds are gigantic, mysterious artifacts which travel through the galaxy, coming in waves about 8,000 years apart. They investigate planets they pass, and rain down electrical death from the skies on any civilization foolish enough to use right angles in their architecture.
* The Academy of Motion Pictures & Sciences also seems to suffer from this problem. Many actors have received Oscars over the years because they played a pitiful person who suffers from some kind of disease, handicap or problem in a high profile movie released that same year. Or because they played an admirable humanitarian activist or historical character. The award in those cases seems to be more a reward for the hardships or good deeds the character underwent or did in the movie than the performance itself.
* The Academy of Tomorrow (Emma Frost, Sunspot, Cannoball, Polaris) and Longshot, Forge, Detonator and Hardrive were all listed as dead at the start of issue 3.
* The Acamarian Gatherers from "The Vengeance Factor" qualify for this trope, being rootless spacefarers surviving on what they can find or steal.
* The Acamarians from "The Vengeance Factor" used to be this, but consider it
* The acapella act Straight No Chaser also mashed it up with Jason Mraz's "I'm Yours".
* The Acari X parasitoids from the Ryugu Shelter arc seem to function similarly, except they seem able to live for a good few months before any effect is really noticed.
* The Accelerated World, accessed with the command "Burst Link". This projects the

user into a blue-tinted VR version of their surroundings (resembling a
* The accepted icons for saving (a floppy disc) and a movie (a roll of film) are both representations of entirely obsolete technology — but likely to last longer than the memory of the media themselves!
* The Access Jacks implant, which allows users to hook their brain to machines via fiberoptic cable, if you prefer your connection faster and impossible to intercept.
* The accidental activation of a fictional website similar to "You Were Left Behind" (see "Real Life" below), notifying those Left Behind that the Rapture has occurred, was the event that triggered the discovery of the body in the
* The Accidental Billionaires, twins Cameron and Tyler Winklevoss approached Mark Zuckerberg to help them create a new social network called ConnectU. Their partnership lasted for three months, and ended acrimoniously when Zuckerberg went behind their backs and started his own social network. That network, Facebook, is the largest social website in the world, while ConnectU maintained a comparatively-miniscule user base before going inactive.
* The Accidental Evolution of Rock 'n' Roll, Chuck Eddy introduced his "Gladys Knight and The Pips Rule": good songs should mix seriousness and frivolity. It was based on "Midnight Train to Georgia", where Knight's earnest, poignant lead vocal is juxtaposed with The Pips' rather silly-sounding backing vocal interjections.
* The Accidental Husband, the title character arranges to become married to the host of a relationship talk show as payback for having advised the former's girlfriend to break up with him.
* The Accidental Space Spy, Datimas are born female, but can become male if they are successful enough.
* The Accidental Space Spy explores evolutionary biology using bizarre aliens as examples.
* The Accidental Space Spy: One of alien spies have this, the real body is just a oval. Rest of parts such as hands, eyes, etc were parasites but later adopted to mutual status.
* The Accidental Space Spy, the protagonist must look up proper etiquette of an alien species and quickly tell it to a member of that species so she can convince the guards she is high-class enough to be admitted to the inner hall of the president’s party.
* The "accidental" spill variant was used by Vicky the babysitter in
* The Accidental Superheroine, chooses to side with humanity rather than Orlov, although she has the occasional second thought about it when government organizations attempt to capture her for experimentation.
* The Accidental Superheroine, notes that forming pockets in her malleable body to carry things feels like a completely different sort of orifice, particularly when cellphones placed in there vibrate. Later, she envelops Giancarlo to rescue him and notes that it's an incredibly intimate and erotic experience.
* The Accidental Superheroine, Orlov claims to have engineered their empowering event at the LHC, but he also seems completely ignorant of how it works.
* The Accidental Superheroine seem to fit this trope. With complete control over their bodies, they're naturally invulnerable, don't age, and no longer need food, air, or water.
* The Accidental Time Machine, but with a twist that gives new meaning to the rest of the story.
* The Accidental Time Machine by Joe Haldeman, the main character visits a future in which the northeastern part of the United States has become a theocracy and closed itself off from the rest of the country.
* The Accidental Time Machine is this for a very long time. Averted in that it is eventually figured out, once technology has progressed for a couple billion years.
* The Accidental Time Machine was published in 2007 and begins in 2057.
* The Accidental Tourist, and the trope is invoked In-Universe by Sarah in the book, who says that Macon and Muriel will be one of those couples at a party whom no one can figure out why they're together. Macon is briefly distracted by this thought, having had those thoughts about others and now was a living example.
* The Accidental Tourist invented a card game called "Vaccination", which after

decades of refinements has become so convoluted that no outsider could possibly learn how to play it. Except for Julian, who marries into the family; when he learns the rules, lead character Macon Leary is so impressed he withdraws his objection to Julian marrying his sister.
* The accidental wish variant and the "don't break the rules" variant are both in effect on an episode of
* The Accident Man does this to bad men to create highly deniable operations.
* The Accident Man. She genuinely loves Carver, but keeps winding up in situations where she needs to pretend otherwise to save his life, and she's too good of an actress.
* The accident that created Mojo Jojo, on the other hand, could be replicated, and Mojo indeed used it again and again to create more hyperintelligent primates as his first big scheme. However, every single one of said primates went rogue and attacked everyone equally, including Mojo, which is why he hasn't tried it again since.
* the accident that killed his baby brother Eric. This convinces Roy that the vampire isn't actually his friend, but a monster that has hijacked their corpse, and he starts fighting more fiercely as a result.
* The accident which caused the deaths of 99.9% of the crew of was described in the novels as happening this way.
* The accompanying literature mentions "Gellar fields", which are used by Imperial ships to protect themselves while travelling through
* The accompanying television commercials show a montage of people reacting to the taste of the cough syrup, some of them looking like they are going to heave.
* The Accords of Vo Mimbre decree that an Imperial Princess of Tolnedra shall marry the
* The Accountant the protagonist is one, though he generally works for criminals to find out who's been pilfering their ill-gotten gains. The investigator after him finally gets a break by using the same trope to discover his money-laundering fronts.
* The Accountant: Two brothers with a family farm drowning in debt finally realize that the only way to save the farm is to kill the one brother's unfaithful wife for the insurance money.
* The Account, a podcast audio drama, haven't shown much of themselves, but they're universally acknowledged as bad news in the Midlands, where the story takes place. Earth, which is separate from the Midlands, seems to be the only place they have very good PR.
* The Account, a podcast audio drama, one-third of the humans in the Midlands turned into an army of psychopaths and got exiled to Earth. No one quite knows why. Now that they're trickling back in, and apparently sane, they're treated somewhat gingerly by the natives.
* The Account, being knighted grants a person a number of special abilities, among them a "weapon" of magical energy that's traditionally named and proclaimed when it's used. The protagonist's is Burst Punch, which more experienced knights find a tad lame.
* The Accursed Kings: In the final book, one sequence shows what happens when the executioner isn't a professional: an underfed prisoner assigned to perform the execution (having committed four murders) utterly botches the job, needing to hack away at one victim's neck half a dozen times before finally managing to separate the head from the body. The narrator notes that the executioner might be more pitiable than the prisoners.
* The Accursed Kings mines or just negotiating) to take a minor fortress, more or less living out his fantasies of being a Crusader at Jerusalem (note that gunpowder artillery is already commonplace by the time the book takes place). The tower is built, loaded with soldiers, pushed up to the walls... and promptly blown apart by cannonfire. The siege ends when the defenders agree to leave in exchange for money.
* The Accursed Kings, new King Philippe V promises his five-year old daughter to the grown-up duke of Burgundy, who accepts after seeing that she has no physical deformity, and sends her off to be brought up in Burgundy.

* The Accusation, ends with the narrator telling his friend (via letter) about his plans to escape from North Korea with his wife, risking death or worse. Whether they succeeded in fleeing is left wholly unanswered.
* The Accusation. Given that they live in North Korea, where Marx posters are everywhere and signs of dissent are harshly punished, this causes Gyeong-hee no end of grief.
* The Accuser Dan Mason claimed he did his job and was "proud of it". His wife even complained he was "too good".
* The Accuser started with the protagonist, Dan Mason, in a hospital bed, motionless, hearing the doctors mentioning that his wife was dead. Then we get flashbacks of his career as a criminal defense attorney and how it led to his hospital bed.
* The Accuser: That's what Dr. Pirot gets for helping a serial killer to survive execution.
* The Accuser, used to be a criminal defense attorney who didn't care if his clients were guilty or not as long as they paid for his services.
* The Accuser: When a lawyer is found dead, one of the cops assigned to the case hinted that the victim's former legal partner might have something to do with that. When another one mentioned mentioned said partner's handicap (being wheelchair bound) as a reason to rule him out as a suspect, the cop who accused the victim's partner invoked the trope.
* The Ace: A character who great at everything and always wins the affection of their love interest.
* The Ace. Again like Kageyama and Hinata, their names also reflect this with Nishinoya Yuu meaning “Western Valley Evening” and Azumane Asahi meaning “Eastern Peak Morning Sun”.
* The Ace: Being good at something hard makes you a badass. Being the best? That's even more badass.
* The Ace - Carleton, William Shan, Lonnie Henderson, Anthony Piccolo, Tyler, J.J. Fredericks, James Brody (sub-fighter), Heiko Kimura (sub-fighter)
* The Ace (especially since her mother is never mentioned), so who exactly is the favourite child is up in the air.
* The Ace. However, their subsequent attempts to have a child weren't as lucky; Rhaella miscarried thrice, gave birth to two stillborn children, as well three children who died less than a year old. The continuous failure to secure his legacy probably contributed to Aerys' descent to madness, as his marriage to Rhaella went from amiable to toxic. Rhaella eventually gave birth to Viserys and Daenerys, but by then Aerys had become the Mad King and brought the downfall of House Targaryen.
* The Ace is revealed as one in the cooking competition sidequest. Yuri notes that he's great when he sticks to the recipe, but his sense of taste is so terrible that when he modifies a recipe, he ruins it.
* The Ace. Littlefinger, Varys and Olenna Tyrell all have high respect for his intelligence and ruthlessness. His son Tyrion even allows that "father has a good mind for strategy".
* The Ace. Needless to say, Elsa finally gets pushed over the edge, though her intentions are always good.
* The Ace of Hearts: The "brotherhood" is a group of terrorist bombers. Although the implication is that they are left-wing or Bolshevik terrorists, the film actually never does state just what it is the brotherhood is trying to accomplish. The only hint comes when their assassination target is eventually revealed as an arrogant rich fat cat.
* The ace of spades was left on dead Vietnamese soldiers by American troops in the
* The Ace of the class, so Bakugo declares him the one to be defeated. Todoroki does acknowledge Bakugo's skills, but thinks his rival is Midoriya. During the Sports Festival Arc, Todoroki and Midoriya become rivals, while Bakugo becomes the third wheel for their rivalry doing his best just to get the attention of either. Later, when Midoriya and Todoroki become friends, Bakugo is still trying to get Todoroki to be his rival.
* The Ace of the team. In some cases the captain may be given the responsibility of

interacting with game officials regarding application and interpretation of the rules.
* The Ace-Ops tell Ren, Jaune and Yang that, when team members die, the team should just move on and replace them with someone else, essentially arguing that personal bonds and the pain of loss are meaningless. Ren explodes at that, furiously telling them that no-one is replaceable. While this has the obvious in-universe connotations of what Jaune, Ren and Nora went through after their team-mate Pyrrha died, the line takes on a reality subtext for those fans who know that Ren's voice actor,
* The Ace skills in favor of being, at most, somewhat stronger than the average Transformer. And Emirate Xaaron was made a glorified extra who is only occasionally implied to hold anything like the high position he did in the original comics.
* The Ace, whereas his own hamster Chuckie Sue either can't or won't do a selection of things. This leads to a brief feud.
* The Ace, who had pretty much been a racist asshole to her the entire episode.
* the AC font: AI dialogue to show their synthesised voicebox, and giving proper gravitas to the words 'In SPACE!'.
* The Achaemenid Empire, as it also unified the Middle East, at least for a few decades.
* The Acharnians, one of the most famous among Aristophanes' surviving works. Cleonymus of Athens was a real-life general and politician, who reportedly threw away his shield during a battle and run for his life. Aristophanes often mocked him for his cowardice. More that 2000 years later, most people (including scholars) know Cleonymus due to Aristophanes' jokes about him, rather than anything he did in life.
* The achievement "The coolest of numbers" is earned for having a constant of 6.9e21.
* The Achilleid: Achilles is so embarrassed about dressing as a woman that Thetis has to put his dress on, do his hair, and pick out the jewelry he'll wear to complete his transformation into a full-blown babe.
* The Achilleid, Achilles throws off his disguise and reveals to Lycomedes and his daughters that he's not Thetis' daughter, but, y'know, Achilles. In the same moment, he also lets Lycomedes know that he married his daughter, Deidamia, and had a child with her.
* The Achilleid, and even then, Ulysses immediately sees through the disguise anyway.
* The Achilleid begins by citing Homer, the audience knows that despite Thetis' best efforts, she can't stop Achilles from joining the Greeks in the Trojan War.
* The Achilleid shearing all their sheep to provide soldiers with clothing and the legendary Mount Othrys being stripped for its steel and stone.
* The Achilleid tells us that in just three breaststrokes, she travels from the bottom of the ocean just outside Troy to the shallows of Thessaly, which in real life are over one hundred and fifty miles away on opposite ends of the Aegean Sea.
* The Achilleid: The first thing the girls of Scyros notice about Achilles is that he's a full head taller than any of them, and it's not long after that that Achilles secretly marries one of them.
* The Achilleid. The narrator puts a lot of time describing it with a weird metaphor about blood spilling into milk.
* The Achilleid, when Achilles falls asleep after reuniting with his mother and ends up snuggling to sleep with the old centaur, more comfortable with him than his own mother.
* The Acid Queen is definitely framed as immoral and insane. This is emphasized by her demonic red lipstick on her
* The ACLU (American Civil Liberties Union) is built around this trope. In one instance, the ACLU represented a pedophile — and won — due to the fact that the case hinged on an issue of free speech. They also defend or otherwise work to protect the rights of those harmed by racism, sexism, or over-zealous (or just flat-out corrupt) law enforcement.
* "THE ACLU HAS A SORTED PAST READ SOME SHAMELESS FACTS", where this translates as

"The ACLU has a really good past".
* The ACME Bowl", but what can you expect from a school whose motto is, "We Never Lose"?
* The Acolyte "builder" unit of the undead has, like all the other units in the game,
* , the Acolytes (Gambit, Pyro, Collosus, Sabertooth, and Mastermind) are sent on a time travel frenzy thanks to Forge's soap-powered time machine. During their travel, they cause the Great Fire of Moscow, the legend of Paul Bunyun, the naming of the French Foreign Legion, and the mass extinction of Mars billions of years before the present. They also run into past versions of several Marvel characters, including Professor X, Magneto, and Captain America.
* The Acorn Princess follows two gay couples—the titular princess and her knight Nutalia, and the Flower Prince and his lover Beetle. Nutalia and Beetle are the more masuline of the pair, the former being a coolheaded and dashing figure while Beetle is muscular and boisterous, while Acorn and Flower are more softspoken and sensitive.
* The acquisition of Dragon Balls becomes increasingly trivial as the series goes on. While they were meant to be brought together only after a lifetime of searching by a very dedicated person, Bulma's Dragon Radar allows the heroes to collect them all within the span of a single story arc. Later sagas often have them acquired within the span of a single episode or even
* The Acquisitive Chuckle": Dr. Asimov originally titled this story simply "The Chuckle", but the magazine editors who bought the story renamed it, and Asimov liked the change enough to keep the new name when he inevitably reprinted the story.
* The acrimony between Amy Sherman-Palladino and Warner Bros. was so great that when she couldn't be signed on for a seventh season of
* The acronym is hard to pronounce, often due to having too many consonants stuck together (e.g. GLPNSF).
* The acronym puts meaningless words in just for the sake of spelling a word. (pineapple, unicorn).
* The acronym skips words that are more substantial than "a", "of", "for", etc.
* The acronym TARDIS is in the Oxford American Dictionary, as "a time machine" or "a building or container that is larger inside than it appears to be from the outside."
* The Act, Dee Dee and Gypsy leave because of Hurricane Katrina, and Lacey wears spaghetti strap tops. Their house was built in 2008.
* The act ended with McCay appearing to climb onto Gertie's back (actually, he stepped through a hole in the screen, and a filmed copy of himself climbed onto Gertie), and the two rode off into the distance, which resulted in
* The Acting Secretary of the Navy then flew to Guam to address the crew of the
* The Action Comics logo has achieved a similar iconic status. While it was unused for a while, it was brought back early this decade to much fanfare.
* The Action Hero's Handbook devotes a chapter to "How to Save Someone Who's Hanging From a Cliff".
* The Action Hero's Handbook has a chapter on communicating with extraterrestrials, and suggests starting with basic concepts like numbers and shapes because the authors of the book believe that no matter how alien the culture is, they would still be able to have dialogue about that, especially if they're able to go into space.
* The Action Hero's Handbook is dedicated to teaching the reader how to invoke this trope.
* The Action Hero's Handbook — "How to Interrogate a Suspect" discusses common perp sweating techniques and how to tell if a suspect has something to hide.
* The Action Hero's Handbook — The information is fairly accurate, but it advises you for situations you'll probably never run into yourself, and it's not a good idea to try any of it yourself.
* The Action Hero's Handbook: the chapter on communicating with extra terrestrials assumes that any aliens you're lucky (or unlucky) enough to encounter would be

these, but holds out the hope that they would still be able to recognize concepts like numbers and shapes. (The book reasons that any life form capable of the level of technology necessary for interstellar travel would at least have the alien equivalent of astrophysics.)
* The action-packed "Coffee Quest" followed by the tearjerking "Phoenix Rises" are preceded by "Dinner Party". They are then followed by the nightmare-fueling "Blood Moon", which precedes "Big Deal".
* The actions of the clones are attributed to Mikoto, for example Mikoto's teacher thinks that her student has been shooting a gun in public (Mikoto never uses guns but her clones do).
* The active components in Skunk spray have been released to the public in recent years as a toothpaste-like gel. Already, some police services use the
* The Activision joystick was to hold it between their thighs. The sight of a room full of young men playing this way inspired some off-color nicknames for the game.
* The act of calling a parrot to the stand in the first game seems ridiculous (the person who brings it up as a possibility does so to mock Phoenix), for good reason, but in actuality, such a thing has happened in real life trials before, and the idea of using words a parrot can speak as legal evidence is something that has happened before. The absurd part is how the game presents it in the context of such a serious moment in a murder trial, along with the way the parrot's cross-examination is treated in the same manner as that of an ordinary person's, rather then how it would realistically be if you were to use a parrot's understanding of human language as proof.
* The Act of Killing deconstructs this — the gangsters are perfectly happy with their lifestyle, and society celebrates them, but the focus is on the atrocities they have committed.
* The act of leaving the Speed Force has became this. Mark Waid, who introduced the Speed Force, had it so Wally West is the first person to ever leave it because of his love for Linda Park. However, he establishes that it's a near-impossible thing to do, and that a being can't exist in the Speed Force for too long without just merging with it. Wally does it one more time in Waid's run, when he gets stuck in the Speed Force after Abra Kadabra retcons Linda from existence and, again, he's forced to go too fast. Being in the Speed Force, spanning multiple realities, allowed Wally to see what had happened and he appears to Linda again in the alternate reality she became stranded in. That's it. Then Geoff Johns came along, and being "lost to the Speed Force" keeps everyone perfectly intact, so we have Barry Allen popping out of it to help Bart after
* The act of seeing would either be very good for both of the duo, or very bad for one of them.
* The act of SWATing (calling SWAT with a false lead) someone who is streaming online is done for no other reason than to have the person humiliated online
* The actor only claims to do their own stunts. (Readers should take many of the examples below with a grain of salt, as false claims that actors "really" did stunts have always been a popular way of getting publicity.)
* The actor playing Billy Flynn is seemingly given license to hold that penultimate note for as long as they want. And, if you think that 23 seconds is a long time, the current (at least, as of April 2016) record holder goes to Jason Danieley, who managed to keep the note going for
* "the actor playing Joseph McCarthy" was "too over-the-top". The film used actual archived footage of the real McCarthy.
* The actor playing Mace is far less aesthetically pleasing than his book counterpart, who is described as being fat, but still good-looking enough that one can easily see that he used to be a
* The actor playing the lead singer of the protagonists' band Dragon Sound was a professional musician who composed and performed all the film's songs. Unlike the rest of the cast, he had no martial arts background, so his character does not get into any fights.
* the actors direct the movies refused to go along with this, as it would be out-of-character for them, especially given the events of the previous three films.

* The actors in the "Bloody Sunday" educational short look like they came from
* The actors often fairly resemble the characters, but the costumes are often completely different. Gone are the colorful superhero costumes of the comics, and in their place
* the actors that were initially envisioned to portray Crockett and Tubbs. Both men made appearances on the show in a single episode and still have had much more lasting success in Hollywood in the years since over Thomas.
* The actors who played Luke's friends at Tosche Station in the original film (Camie, Fixer, Deak and Windy) had their roles prior to release, with the sole exception of Garrick Hagon (who played Biggs), who saw his role cut down to just appearances on Yavin 4 and the Death Star assault.
* the actor was previously undecisive has Harry arriving, and doing some wordless overacting looking back and forth from Spidey to Gwen before delivering an overenunciated "Peter...".
* The actor who played Colossus (Daniel Cudmore) was intended to have a much larger presence in
* The actor who played Fiona Carter's husband later decided to move on. He was blown up by a car bomb.
* The actor who played the blood gang member with the shotgun who murdered
* The actor who played the evil preacher, Julian Beck, was actually that gaunt: he was dying of cancer and didn't need that much makeup to look like a skeleton.
* The actor who portrayed Vincent Crabbe in the movies wasn't available for the last movie, so Gregory Goyle replaced Crabbe
* The act performed by the possessed Dana Barrett and Louis Tully in
* The actresses who play Emma as a child and teenager are dead ringers for Morrison, especially Abby Ross as teenaged Emma.
* The actress playing her can pass as a teen, but the canon character is an actual child and one of the few young characters to not get an
* The actress playing one of the classic companions did a "Dalek porn" photoshoot for a skin mag, involving her posing naked with her genitals obscured by the plunger, caressing its gunstick, and so on.
* The actress suddenly wears lots of loose, baggy clothing and heavy overcoats to conceal the hump. This can be
* The actress who played Lexie was absent a lot, having taking time off to spend time with family.
* The Acts of Caine, Hari spends much of the book being harassed by Administrator Kollberg. At the end, he is arrested by the Social Police.
* The Acts of Caine has a voice that is usually described as rumbling.
* The Acts of Caine he tries to vent his anger against a gel punching bag that hardens against force up to the strength of human bone before resetting. Well before he's gotten the rage out of his system, he's easily, repeatedly working it over.
* The Acts of Caine, in ascending order of greedy bastardry: the Business caste, the Leisureman caste, and the Board of Governors.
* The Acts of Caine is a primary cause behind how he spends most of the novel kicking their asses).
* The Acts of Caine. Maybe that kind of "honor" just confuses the poor god trying to read him.
* The Acts of Caine. She's very much philosophically inspired by Caine, the series protagonist. She meets him in prison and is proud to discover Caine could hear her lecturing the other prisoners from his separate cell — until Caine explains that he was desperately waiting for someone to knife her.
* The Acts of Caine. Something as trivial as getting drunk and shouting at him is enough to get your jaw broken, minimum.
* The Acts of Caine: They are called Stonebenders ("Dwarves" is a racial slur used by humans) and do all of their stone- and metalwork with their bare hands.
* The Acts of Caine wear reflective face-concealing masks and speak through voice-altering devices. Their utter anonymity is actually an important thematic element.
* The act that would truly re-ignite the Boy Band craze formed on the next season

of the hit UK show
* The actual aliens are usually adapted to environments very different from Old Terra. The first alien race encountered by Terragen life, and one of the most psychologically similar to humanity, the To'ul'hs, originated on a planet that can be compared to either a cool and wet "Cytherean" world or a very hot and high-pressure Gaian world ((i.e., it's somewhere between Venus and Earth). Unmodified humans would quickly die of pressure, toxin or temperature overload on To'ul'h Prime's surface and the aliens wouldn't fare much better on Earth, although they've developed their own tweaks, some of whom are adapted to Gaian environments.
* the actual aliens found on Tau Volantis are theorized to have created a form of communication based on the gills in their necks that sounds like a series of horn blows. However, it is also theorized that this is not their native language, but a second language created so they could communicate with other life forms.
* The actual amount of time that passes in the Holy Land/Sanctuary vs the rest of the universe is incredibly wonky and often contradicts itself if it means letting a main character live. For example, in
* The actual Ancient Greeks and Romans who partially inspired these aesthetics
* The actual car is a 1983 Quattro (in 1981, the Quattro wasn't available in a native British format). Phillip Glenister admitted in an interview that the producers knew it, but...well, it was a Cool Car.
* the actual CEO of Daimler, and the accent and mustache are both real.
* The actual, documented Italian conspiracy known as Propaganda Due. Unlike many other such groups, it was illegal
* the actual editors of the comics On the other hand, it's played straight in some of the early stories from the 1950s and 1960s, where Archie tends to be put off by Betty when she comes on too strong.
* The actual finale of the series pretty much glosses over the creation of the Federation in one episode, all as a holodeck simulation to help
* The actual Freemasons have their own signs to identify other members, including secret handshakes (apparently
* The actual gameplay also demonstrates the corollary very well, especially on the harder difficulty modes: If you aren't jumping around like a frog on meth, you will be
* The actual historical situation was a bit more complicated, He wasn't actually cashiered for desertion; the charge was brought against him, but the evidence basically came down to the accused and another officer making contradictory claims, and both of them had a vested interest in
* The actual "horse" riding Na'vi cavalry is rescued by the metaphorical cavalry.
* The actual house, with the secret staircase, used by Hawthorne as the setting for
* The actual Imperial Navy tends to use poorly-trained conscripts for both its boarding actions and its defence against the same. They are basically a vast mass of cannon fodder with shotguns designed to shred soldiers while leaving corridors relatively undamaged to fit with the rules about Imperial Navy commanders not being allowed to have anyone useful in ground actions under their direct command. The Space Marines themselves take part in boarding actions generally only when their
* The actual longest-lived member of Congress was probably Strom Thurmond, who retired from the Senate at age 100. He had unsuccessfully run for President in the "Dixiecrat" faction of the Democratic Party in 1948, and the people of South Carolina continually re-elected him to office well into the new millennium.
* The actual name of what used to to be the British Commonwealth (and before that the British
* The actual number of times this has happened to various superheroes is too many to list, especially including characters
* The actual phrase "attack pattern ___" (typically Delta, Omega, Theta) comes up a lot when Sisko's commanding the
* The actual point there is to over-emphasize the hair loss in the "before" pic, which a high-angle shot will indeed do. Switch to the low-angle shot, and voila! Looks like he grew a lot of new hair!

* The actual poster of the video later got this, mostly due to them happen to be in the same faction as the female player that had just broken one of the male protagonist's hearts. On a side note, part of the audience was suspecting said female player to be working for him all along up to that point.
* The actual process is more complex. The insurance company must cover both the generic and the brand name. A higher copay on the brand name incentivized consumers to use the generic. The pharmaceutical companies then started giving manufacturer's coupons to consumers covering the difference. So if the generic drug costs $10 USD a month, and the brand name $100 USD a month, the insurance might ask for a $20 copay on the brand name. So by giving the customer a coupon, the manufacturer takes advantage of their brand name recognition. The insurance covers $80 USD for the generic. The brand name manufacturer profits, the individual consumer gets a brand name (they feel better, but it's pure placebo in most cases), the insurance company adjusts prices, and consumers collectively lose.
* The actual reason for using the minimal bare-metal finishes on the American planes, of course, was that it was
* The actual reason is an aversion, since there's a genuine plot-logic reason: if Gandalf uses his full power, Sauron will
* The actual reason was that they intended to use the Devil Gundam for their own purposes and Kyoji stole it to prevent such a thing. Oy.
* The actual scouting seems to be telepathic, but the rest is just specially adapted technology. Unless her motorcycle works by telepathy too.
* The actual series features a magazine named ViVi in the episode "A Hair-Raising Experience", which is actually a real Japanese fashion magazine.
* The actual situation on the ground gets considerably more complicated, with the Science side possessing the support of the Anglican Church and the Magic side supported by the Russian military, which is fairly technologically sophisticated but totally outclassed by Academy City.
* The actual skill percentage represents how good you are at that skill while under extreme duress. As in, other people are trying to kill you and the environment isn't being much more friendly. So that's a 55% chance to succeed in a very bad situation. When it comes to practice or formalized competitions, your effective skill is going to be much, much higher and can be performed very easily, meaning a 55% skill is extremely impressive.
* The actual status of is questionable, though. The trapie claims not to be able to move after falling for it.
* The actual Transylvania, complete with Castle Frankenfido, appears in another episode. Everyone has a vaguely German accent and there are mobs of villagers in Victorian garb carrying torches and pitchforks.
* The actual way he died: Not from cancer, but from a car accident right after his cancer went into remission. He was tweeting while driving (about how good it is to be cancer free) and he slammed into a truck. It was not the crash that killed him, mind you, but the fact that the truck was full of peanuts and he was deadly allergic.
* Théoden has his armour put on for him by Gamling and uses the free time to recite some (presumably traditional) poetry over a montage of the other men and boys of Rohan despondently taking up old weapons and putting on ill fitting armour.
* Théoden — maybe not as badass as he was in his prime, but still amazingly so given that unlike most other examples in
* Théoden's expression immediately before being bowled over by the Witch-King
* Théoden's heartfelt "Hail to the victorious dead!" speech in
* Thérèse Raquin centers on Thérèse and Laurent killing her husband, Camille, so they can be together.
* Thérèse Raquin. He wasn't much of a talented painter before the murder, but he keeps unconsciously painting his victim's face in variation. Once he realizes that, he gets scared and stops painting.
* Thérèse Raquin is made to look like Camille just fell out of the boat and couldn't swim rather than a murder.

* Thérèse Raquin. It was his mother's idea, and Mme. Raquin is the only one who's particularly happy about her brilliant plan.
* Thérèse Raquin, they are haunted by memories of Thérèse's first husband Camille.
* Thérèse Raquin, though she doesn't really mean to be. But she babies Camille and rules over Thérèse.
* Thérèse Raquin, though their marriage didn't involve much, if any, sexual activity.
* Thérèse Raquin was cosseted so much as a child that he's completely intolerable to everyone but his mother. She, of course, thinks he's the best son ever.
* Thérèse Raquin. We're never told if that's his first or last name.
* Thérèse Raquin where Thérèse and Laurent find Thérèse's husband Camille to be more of a roadblock than anything, but once he's dead they find that being constantly haunted by his memory is far, far worse.
* The ad: a lottery ticket in a refrigerator magnet tray gets covered by kids' drawings, report cards, blue ribbons.
* The Adama Maneuver. For sheer ballsy things you can do with several megatons of militarized metal, there is no substitute.
* The Adam and Eve skeletons introduced in season 1 are implied to be 50 or so years old and we're left with the impression that they were some loving couple who died on the island. In season 6 we discover that the skeletons are hundreds of years old and belong to the smoke monster's original form and the crazy lady who pretended to be his and Jacob's mother.
* The Adam and Joe Show in order to fix the TV. Adam is horrified, refuses to film any more and storms off the set while Joe complains that it's supposed to be uncompromising and "you don't understand my genius."
* The Adam Carolla Show. Adam's is Ace or Ace-Man, Engineer Matt "The Porcelain Punisher" Fondiler, Assistant Gary Half-Tard (and the now-fired Gary Full-Tard), Producer Chris "Maxipada" Laxamana, Assistant "The Stoned Pelican" Mike August, Agent James "Babydoll" Dixon, Newsgirl Alison "Baby Girl" Rosen, and of course Soundboard/Producer "Bald" Bryan Bishop. Frequent guest David Allen Grier is often referred to as DAG.
* The Adam Carolla Show, is notorious for never turning down free food, ever, even if he just ate and it's the same thing he just ate (famously once eating a free steak at a live show and then eating another one when Adam took the gang out later).
* The AD&D era had some of the more formidable spells involving sacrifice of the caster's hit points — either normal damage, permanent, or the loss incurable as long as the spell is active. This includes several spells from
* The Adam West Batman show often featured a scene where Batman and Robin were climbing up a building with a guest star coming out of the window. On three occasions, a fictional character came out instead. They were Lurch from
* The Adaran clones, who are used as slaves. Because of their status, Adaran religion declares they are soulless and lack any rights.
* The Adarian, a species of aliens with a large, naturally occurring hole in their head.
* The ad campaign also featured a series of faces ending in the "G" logo with no mention of Gatorade. It wasn't until well into the campaign that they used the faces of recognizable athletes.
* The ad campaign for Season 22 consisted of billboards and TV spots urging viewers to
* The ad campaign / With these short poems / Was used at first / For shaving fo-am /
* The Addams Family (1992) episode "Ask Granny" features a grotesquely detailed close-up of Granny Frump puckering up her lips when she beats a wrestler by scaring him with the offer of a kiss.
* The Addams Family (1992) had this joke happen in the episode "FTV", where Norman

Normanmeyer exclaims "Mommy" in response to Lurch catching him snooping on the Addamses. Normanmeyer did it again in the episode "Itt's Over" when he ends up in jail for lying about Uncle Fester killing Cousin Itt.
* The Addams Family (1992) hinted at this trope in the episode "Puttergeist" when Norman Normanmeyer talks about how people reacted to seeing him dressed as the Puttergeist.
* The Addams Family (1992). It doesn't help that his parents absolutely hate the Addams and tend to end up embarrassing themselves in their schemes to get them to leave. Notably in one episode, his father was doing a 'history of underwear' for school career day, making Norman hold up said historical undies.
* The Addams Family (1992) used this plot in the episode "Itt's Over", where Uncle Fester appeared to have killed Cousin Itt after handing him a hair remover formula intended to remove Fester's hair and Fester went to prison because Norman Normanmeyer reported the alleged murder to the police. In the end, Uncle Fester's name is cleared when Cousin Itt returns to prove he's not dead and Normanmeyer ends up behind bars for falsely accusing Uncle Fester of committing murder.
* The Addams Family (2019): A child friendly CGI film adapting the comic strip about a creepy family in a creepy house.
* The Addams Family (2019) a version of this is played for laughs. After Wednesday interrupts her little brother Pugsley from attempting to shoot a crossbow bolt at something, citing that he should be practicing for his upcoming Addams family Mazurka ritual and insists that she wants to help him with as much. Pugsley is surprised and asks her why she wants to help him. She then proceeds, as the camera very slowly zooms in on Wednesday, suspenseful music plays, and Wednesday herself allows a humorously unnerving wide-eyed and raised eyebrow sporting look to come on her face, to respond with, "Because you are my brother. And...I love...you."
* The Addams Family (2019). It opened to over $30M Worldwide, and ended up making over $200M on a $24M budget. A sequel is currently set to be released in 2021.
* The Addams Family (2019), Morticia once believed that "Girl Scout campfires" were campfires you cooked Girl Scouts over, not campfires used by Girl Scouts to cook food.
* The Addams Family ancestors out of their crypt until they help him keep Wednesday and Lucas together.
* The Addams Family and may still have a few issues to work out. (Averted in the tour version, where a brief wedding scene is part of the curtain call.)
* The Addams Family, and "The Felony Squad.") In that interaction, the Dynamic Duo greets the Green Hornet and Kato as fellow heroes from another city.
* The Addams Family, a poor mook trying to warn his superiors about the Addams (due to a series of misunderstandings, he thinks they attempted to kill him) storms off after not being believed, slams the door behind him, and after a few seconds sheepishly steps out of the closet and uses the other door, leading to one of his bosses saying, "I never knew he drank."
* The Addams Family are remembered mostly for those (admittedly iconic) roles. But Ken Weatherwax (Pugsley) is the most fitting example of this trope: before the series he only had a small part in one episode of a Western tv series, then he was typecast as Pugsley well into his teens until he quit acting and became a movie grip and studio builder.
* The Addams Family: As Morticia is doing inventory of the various sacks from a cupboard:
* The Addams Family between the Chicago try-out and Broadway, including "Clandango" (replaced by "When You're An Addams"), "Passionate and True" (replaced by "Where Did We Go Wrong"), "As We're Slowly Dying" (a very brief duet between Wednesday and Lucas), and "At Seven/Teach Him How To Tango" (replaced in part by "Morticia"). "Let's Not Talk About Anything Else But Love," originally a dance number featuring Fester, the ancestors, Wednesday, and Lucas, was moved to the second act and changed into a shorter song performed by Gomez, Fester, Grandma, and Mal. The tour version complicated things by cutting "Morticia," "In The Arms," and "Where Did We Go Wrong" entirely, although the tune of the latter can be heard in part of Gomez's new song, "Trapped"- and the soundtrack is that of the Broadway version.

* The Addams Family Broadway musical with such actors as Nathan Lane and Bebe Neuwirth in the original run.
* The Addams Family, but is generally considered much inferior in quality to the previous ones.
* The Addams Family, but without exception, they all love each other dearly. Their level of affection for non-family members can vary widely.
* The Addams Family claims to have been based on the cartoons, but in reality it was a composite of their show and movie portrayals.
* The Addams Family, complete with the Power disrupting the movement of the pinball.
* The Addams Family". Crooks Marty and Claude finally race out of the house in panic after spending an evening hiding from the police. In their haste to escape, they get caught by the police.
* The Addams Family doesn't speak in the movies, other to occassionally grunt a little.
* The Addams Family", Dr. Chalon tries to put the moves on Morticia, but when she realizes what he's doing goes beyond friendliness, she sharply reminds him that she's married.
* The Addams Family episode "Cousin Itt and the Vocational Counselor", Lurch bumps his head on the ceiling of Cousin Itt's room more than once (unsurprising, considering he has to stoop nearly double to move around).
* The Addams Family (except Pugsley, who's just as pale but has brownish hair) in the films, as a physical sign of their, er, 'difference'.
* The Addams Family: Frankenstein-esque Lurch. "You Rang?" Though he's hardly the scariest member of the family. Heck, he's the LEAST scary. Except for Wednesday in the original series, who is really sweet; she just likes headless dolls and spiders.
* The Addams Family, "Full Disclosure", is one of these gone horribly wrong.
* The Addams Family: Gently plunge the ball so that it lands into Thing's eject saucer for 2 million points, with the value increasing each time.
* The Addams Family Gomez and Morticia pretend to be the servants of Lurch in order to impress Lurch's mom faking that he owns the mansion. Morticia tries to convince Lurch to pinch her in the butt as that's what would be expected from a boss and a maid, he's so uncomfortable with the idea that he can't go through.
* The Addams Family", Gomez asks Uncle Fester for a couple of tools and a screwdriver (as in the drink). Fester hands them to him and repeats the words.
* The Addams Family) got their own cartoon series following this series.
* The Addams Family has a polar bear rug as both furniture and a pet. Its name is Bruno and it growls when its stepped on.
* The Addams Family has a unnamed member of the extended Addams clan raise his hands so high that they look inflatable.
* The Addams Family has ever done as a favor for their Muggle neighbors.
* The Addams Family has Gomez lose to Morticia in every possible match (from fencing to chess), reaching ludicrous numbers.
* The Addams Family has one behind the mansion. Wednesday can be seen hanging out here.
* The Addams Family have a permanent storm cloud over their house, at least in the cartoons.
* The Addams Family, he and his wife Morticia usually worked together to solve various family problems.
* The Addams Family, his look alone could easily scare any enemy, but if that wasn't enough, he also has superhuman strength and durability.
* The Addams Family. However since the girl scout isn't named and has a similar attitude as Amanda, it wouldn't be a stretch to conclude that they are the same character.
* The Addams Family, if the player gets an end-of-ball bonus worth 20 million points or more, Gomez shouts "Who says you can't take it with you?!"
* The Addams Family; if you get a ball into the Vault while the Bookcase is closed (typically an impossible feat), the game compliments you for cheating.

* The Addams Family, illustrated by his song, "Let's Not Talk About Anything Else [but love]".
* The Addams Family: In "Lurch's Little Helper", the Addamses make a robot named Smiley, who speaks in a stereotypical robot voice, just a bit higher than most stereotypical robot voices.
* The Addams Family: In "Morticia the Matchmaker", a young lawyer's boss tries to send him to talk business with Gomez, saying that he's ideally suited because he's met the family before. The lawyer says he'd rather interact with a scorpion nest.
* The Addams Family interpretation is that it refers to Fester experimenting with electrical wires.
* The Addams Family is an example of a "repurposed TV theme song". In the early 1990s, the now-defunct HomeClub Warehouse chain used a version of the theme for its commercials.
* The Addams Family is one of the few sitcom-style series on TV without marital strife as a running gag.
* The Addams Family is prone to random explosions just for his own amusement.
* The Addams Family lean to each other to kiss, but Abigail interrupts them, telling them to knock it off.
* The Addams Family machine is used for competition, the magnet is physically removed from the machine as there is an software bug where you can just hold the ball and time them out so it is done to speed things up.
* The Addams Family: Morticia Addams fits the physical description, but is a very nice person. She just has some unusual hobbies and a slightly odd outlook on life. Same thing with her husband and daughter.
* The Addams Family" Morticia and Gomez walk the professor upstairs, seemingly forgetting the investigators locked in the "playroom." However, Gomez remembers and comes back.
* The Addams Family, Morticia owns an "African strangler" named Cleopatra which appears to be a baby man-eating plant. (In one episode, she says it is only three years old, but in another, she claims to have had it before she married Gomez.) In the cartoon version of the series, she owns full-grown versions of these monsters.
* The Addams Family, Morticia stops Wednesday when she sees her carrying a carving knife. She asks if that is for her brother, to which she nods. Morticia then says, “I don’t think so.” She takes the knife away from Wednesday and gives her an even bigger blade!
* The Addams Family, Morticia tears the skirt of her dress so it can be pulled out of the way before she and Gomez tango. Bebe Neuwirth, who originated the role on Broadway, got several wolf-whistles from the audience at this point.
* The Addams Family movie when Morticia is at the employment office. When she tells her case worker that her major was "spells and hexes", the worker nods knowingly and answers, "Liberal Arts."
* The Addams Family movie, where Wednesday makes disturbing art that her parents don't find worrisome in the least, and nor does she. Her teacher, of course, is a bit put off.
* The Addams Family musical has a song entitled "Where Did We Go Wrong?" in which Gomez and Morticia lament over Wednesday's sudden fondness for (gasp) normal, wholesome things.
* The Addams Family musical is about Wednesday falling in love with a normal boy.
* The Addams Family Musical makes this a regular occasion, with the Addams Family ancestors rising annually for a family reunion and gala. Normally, Gomez dismisses them back to their graves at the end of the night's festivities, but this year, Uncle Fester traps them in the material plane and enlists their help.
* The Addams Family musical, Uncle Fester keeps the ghosts of their ancestors on Earth by locking them out of their crypt until they help him keep Wednesday and Lucas together.
* The Addams Family occasionally talk about feeling sad or tired and wanting to drink poison, shoot themselves, etc. This seems disturbing if you don't know that the Addamses are immune to poison and many injuries and doing things that would injure or kill a normal person is their idea of fun.

* The Addams Family presented a variant with Morticia's wardrobe: she had a full-length dress of equivalent tightness. The actress, poor Anjelica Huston, must have found it almost impossible to move. It was lampshaded in the sequel:
* The Addams Family sitcom, mostly just using the occasional jump scare from the carnivorous plants as a breather from the comedy.
* The Addams Family stage musical has him saying that he has no specific sexuality before declaring his love for the moon.
* The Addams Family than the series) had he lived long enough to see them.
* The Addams Family. That being said, this is a glitch very few people will ever see due to the absurd level of skill required: Even top-ranked players are unlikely to reach 50 rooms.
* The Addams Family: The 1973 and 1992 animated versions focus on a creepy family with macabre interests.
* The Addams Family, the Addamses seemed to have a vague idea that other people weren't like them, but didn't fully understand it — such as Morticia giving a babysitter/nanny the "friendly advice" that she should keep her back to the wall at all times while working.
* The Addams Family: The Addamses use a dungeon full of torture implements as a playroom. They cure headaches with a headvice, backaches with a bed of nails or the rack, and claim that an iron maiden is "relaxing". They even regularly wield medieval weaponry or, in Uncle Fester's case, a blunderbuss.
* The Addams Family, the circumstances under which it occurs reveals that Gordon was the real Fester with amnesia the whole time.
* The Addams Family: The daily life of eccentric millionaire Gomez Addams and his macabre but loving family, who live in a haunted house.
* The Addams Family, the most common visitor of the family. Even his luggage is part of his iconic look.
* The Addams Family, the plot revolves around Wednesday Addams, now a young woman, falling in love with a young man from a more conventional family and the culture clash that ensues.
* The Addams Family there. (It shows up after Morticia gives him some motherly comfort.)
* The Addams Family, the very uptight father of Wednesday's boyfriend loosens up and gets back together with his wife who he had been drifting apart from after being molested by a squid living in the Addams' basement.
* The Addams Family. The wife of the school principal asks for the recipe for the Demon Dip and after "witch's butter" - which gives it the blue color - and lizard entrails are mentioned, snaps that Morticia doesn't have to tell her if she doesn't want to. A similar goodie is the "Whirling Dervish Wassail," a punch which consists of "an exciting and tangy blend of quicklime, witch elm, mare's tail, Saint Elmo's fire, and several other potables which could hardly be described as inert ingredients."
* The Addams Family tie-in novel by Jack Sharkey, Gomez has a rather interesting punishment for Pugsley and Wednesday's apparent misdeed — forced attendance of a fifteen-cartoon Kiddie Matinee with ice cream and "golden cake with pink icing" to follow, along with a stack of comic books on their bedside tables. Morticia considers that last part overly cruel punishment.
* The Addams Family tie-in novel by Jack Sharkey, Gomez invents a machine which is supposed to make you experience a sensation with all five senses at once, then tests it on Pugsley and Wednesday's grade-school teacher. It swaps her senses instead, making her understandably upset.
* The Addams Family: Upon realizing Fester is actually the older brother, and thus has legal control over the Addams family assets, the slimeball lawyer and his crooked partner use this to kick the rest of the Addams out of the house so they can hunt for the family fortune in peace. Leading to the last half of the film being about the creepy, kooky, mysterious, spooky, all together ooky Addams trying to function out in the "normal" world.
* The Addams Family Values ever, baldly states "My parents are having a baby. They had sex."

* The Addams Family Values story, so Wednesday responds with how her parents got the baby.
* The Addams Family was based on Lurch's aged mother coming to visit him, and his having never told her he was a butler; most of the story involved his posing as the master of the house, with Gomez acting as butler, Morticia as maid, and Grandmamma as cook.
* The Addams Family was only filmed once, but was used every time they had Gomez playing with his train set.
* The Addams Family was the only one who was later featured in an entire episode.
* The Addams Family, Wednesday chose an ancestor who was executed in this fashion for a school project about role models. Naturally, her teacher was more than a little concerned. Morticia explains that the ancestor in question danced naked in the streets and enslaved a minister.
* The Addams Family Wednesday falling in love with a boy her age and both trying to adapt to the others' family; Gomez warms up to him in the end.
* The Addams Family, when Gomez and Morticia discuss Wednesday's new boyfriend and Morticia isn't sure if Wednesday is ready for a serious relationship.
* The Addams Family", where Gomez is participating in a trial with the family observing, the entire family drives the judge nuts, including Uncle Fester who says "I Object!" just so he can participate in the trial, despite the fact that he is in the audience and thus obviously not supposed to interfere.
* the Addams family, who looks like a normal human but is biologically related to the rest of her clearly non-human family. She shares some of the other members' inhumanness like her very low body temperature.
* The Addams Family wish to visit a "typical American family." Out of the phone book they randomly choose the Addamses, who impress them so much (e.g. they think Lurch is a robot butler) that they decide they need to treat Americans with greater respect from now on.
* The Addams Family with recurring unnamed character designs. Until the proposal to create a show based on them, Addams had never even thought of them as named individuals.
* The Addams Family young woman who wears yellow for her love interest, a guy who is basically just the definition of generic.
* The addiction is treated as something akin to an addiction to painkillers, since he takes the medication to stave off the side effects of using his future police glasses (which include blinding headaches, nausea, and occasional loss of basic motor functions). Throughout the whole game he walks a fine line between using the glasses too much and taking too much medication to compensate. There is actually at least one instance where the player can make the choice to press on with the case (and risk further damage to
* The Adding Machine at Mr. Zero eating his last meal (ham and eggs) in prison:
* The Adding Machine mocks the very idea that Mr. Zero might be spared from his imminent execution (and he isn't):
* The Adding Machine. The girl who visits Zero's grave after doing six months for indecent exposure is Judy O'Grady, and the accidental matricide who accompanies Zero into the afterlife is Shrdlu (an old typesetting joke).
* The Adding Machine. When a policeman comes looking for Zero, he's ready to go, and calmly tells the others why: "I killed the boss this afternoon."
* The Adding Machine, while Daisy, contemplating suicide, repeats headlines about female suicides.
* The Adding Machine, Zero is so attached to the menial job he's held for twenty-five years that he still wants to go on adding figures even after he dies.
* The addition of GPS has been a huge mover for handheld computers. Presumably the medium as a whole is based around the want for calendar and contact programs.
* The add-on book Mekton Zeta Tech Manual allows for the construction of nearly any energy melee weapon you can imagine.
* The add-on campaign demonstrates it further; the previous campaign's canonical ending is with Arm victorious and Core destroyed to the last unit. But the Universe is a big place, and Core have hidden away a lone Commander as a contingency plan in

case of an Arm victory. He promptly activates and the
* The add-on Mothership Zeta will have your head explode if you don't put your spacesuit on before opening the room's bay doors.
* The A.D.D Test, Matt expects instant news, instant coffee, and instant porn.
* The A.D.D Test, Matt says that he doesn't get distracted easily, and immediately gets distracted by a bird.
* The Adele Dazeem gaffe got turned around its head the following Academy Awards: host Neil Patrick Harris joked
* The Adeptus Arbites, on the other hand, are closer to the standard understanding of what police can and must do, although they're still noticeably darker than usual and have more limited jurisdiction — that is, they enforce only general Imperial laws, of which there are few, leaving most to the local police. In short, they are FBI
* The Adeptus Custodes are above any Space Marine not just physically, but mentally as well. While most of their prowess is directly seen in the battlefield, where they perform feats of strength and endurance regular Marines need Terminator armor to even approach, but they are also well-educated even in topics that have little to do with warfare (such as politics and economics, giving them a hand in running the Imperium), extremely quick learners, excellent tacticians and regularly perform infiltration exercises on their own forces to find any flaws in their defense and patch them, making them expert infiltrators despite their huge presence.
* The Adeptus Mechanicus are a pseudo-scientific/religious order that placates the "machine spirits" of tanks and devices with a mixture of prayer and consecrated engine oil. They are very competent at their jobs despite appearances, however, and even a basic Enginseer usually has a cutting torch and servo-arm that make for one hell of a
* The Adeptus Mechanicus has a somewhat complicated relationship with this trope. On the one hand, artwork and stories routinely depict their worlkplaces as filled with pounding pistons, whirling cogs, sparking electricity and coils of cables lying around everywhere and just waiting for someone to trip over them. In the lore, however, the tech-priests are protective of their machinery to a literally religious degree, and will go to great lengths to ensure that it's kept safe and guarded. Depending on your average tech priest, however, "machine safety" may mean making things safe for their operators or making things safe for the
* The Adeptus Mechanicus have a secret language called Binary, completely unspeakable and untranslatable by anyone outside the priesthood, (
* The Adeptus Mechanicus is one of the best examples of the trope. A priesthood that is the government branch responsible for maintaining and producing humanity's most near-magically advanced technology, this order of
* The Adeptus Mechanicus keeps several cloning vats ready to produce literally mindless bodies for the production of Servitors (unless there's a nearby penal colony, in which case they have ample "material"). Many of these tanks are also used to mass produce Geneseed, either for the founding of new Space Marine Chapters or to help existing chapters replenish their stock, as Geneseed cannot be cultured in a tube but rather grown within a living human body.
* The Adeptus Mechanicus Onager Dunecrawler can mount a main weapon appropriately named the Icarus Array, which fires bullets, missiles, and rockets at enemy aircraft.
* The Adeptus Mechanicus Skitarii soldiers, best described as the Imperial Guard crossed with
* The Adeptus Mechanicus. Technically speaking, the Machine Cult isn't Imperium
* The Adeptus Mechanicus try to replace as much organic matter as possible with machinery. There are two specific Adepts - in
* The Adeptus Mechanicus view any sort of technological innovation as heresy. Somewhat justified, as they believe that knowledge was discovered by ancient humans and then lost, and as such new ideas could potentially be paths for Chaos to infiltrate, but given that everything is getting worse for the Imperium every year (technologically), this may not be the best policy, especially since the Emperor's

life-support system is failing...
* The Adeptus Mechanicus will sometimes use this to as a means for reproduction, either for convenience,
* The Adeptus Terra operates the Officio Sabatorum and the Templars Psykologis.
* The ad for an overactive bladder drug that features an an anthropomorphic bladder demanding to use the restroom again and again.
* The ad for Aviva Motor Insurance in Ireland has a stereotypical metalhead as the main character.
* The ad for the Android Razor looks like a trailer for a movie about a flying razor blade.
* The adherence to physics is further demonstrated when a character in the past is revealed to have ended a battle by telling his own body to "be not", creating a huge explosion. Although the characters don't know the specifics, it's pretty clear to modern readers that he converted his body to energy and turned himself into a literal
* The Adjectival Man: A nameless character who's known only by an epithet.
* The Adjectival Man: If people call them "the [X] Man" — especially if its "the [X] Man of [Y]" — they most likely aren't going to be nice.
* The Adjectival Superhero: The superhero's name is preceded by an adjective.
* The Adjustment Bureau, although they seem to prefer dark grey suits.
* The Adjustment Bureau, and to hell with whatever people themselves want or what has to be "adjusted" to do it. However it should be noted that, despite all this and being the antagonists of the film, they're not evil or even all that unreasonable.
* The Adjustment Bureau. Destiny needs its little helpers (called "The Adjusters") to ensure the proper unfolding of the great plan.
* The Adjustment Bureau has met with every single living person at some point in their lives, each time with a different look and gender.
* The Adjustment Bureau, he and Elise are able to evade them, going from downtown Manhattan to Yankee Stadium to Ellis Island in rapid succession.
* The Adjustment Bureau. In a past version of "The Plan", the fate and destiny of all humanity, they were destined to fall in love and be together, but "The Plan" has been re-written by the Chairman. Even though the current version of "The Plan" only has them meeting briefly one time and then parting ways forever, they still feel that connection and draw towards one another from when they were meant to be together.
* The Adjustment Bureau in a scene that was deleted from the final film to make the Chairman's true nature more ambiguous.
* The Adjustment Bureau people and chasing David Norris. Even the hat is important!
* The Adjustment Bureau references this when Norris, a Senatorial candidate, admits that despite his small-town anti-conformist tone he has his entire appearance dictated by careful studies from large corporations to find what will get the best reaction from the population.
* The Adjustment Bureau, the Bureau limits David Norris' options by altering reality so no taxis will stop for him, even though they clearly have no passengers. When one finally does stop, it gets hit by a truck.
* The Adjustment Bureau. The deconstruction comes in when the titular agency suggests that her influence on David is only good for him in small doses. The washroom encounter inspires him to ditch a pre-written speech and make an improvised one about how his media appearance is all calculated and artificial, getting him a popular reputation as a man of the people. An agent of the Bureau claims that it was meant to be a one-off encounter, and that if he continued to be with her, her influence would encourage him to make increasingly reckless decisions that would eventually cost him his political career.
* The Adjustment Bureau, the portal disappears when the door is closed.
* The Adjustment Bureau to carry out, and previous drafts of this plan are what keep driving David and Elise together.
* The Adjustment Bureau tries to contain this kind of incidents. But they are not above random chance and unexpected behavior.

* The Adjustment Bureau, where the hero unsuccessfully runs for the United States Senate because of a college reunion prank where he exposed his bare backside has been caught on film.
* The Adjustment Bureau which secretly controls human society is headed by a mysterious, all-knowing being known only as "The Chairman", but remains offscreen. In deleted scenes, it was revealed the Chairman is actually a woman.
* The Adjustment Bureau with a free spirited dancer. He is then inspired by the meeting to ditch his prepared speech and instead gives a brutally honest account of how his entire "common man" image, right down to the color of his ties and the scuff on his shoes, is the result of the work of highly paid consultants and spin doctors trying to reach the largest possible audience. This ends up further cementing Norris' reputation as the "people's candidate", which is just what the Bureau wanted.
* The Adjustment Bureau, with some very unflattering remarks about his spin doctors, saves his reputation as an honest "people's candidate" and his political career.
* the adjutants. In the later missions, there's also another adjutant that played a bigger role in the plot, and you could tell just by looking at her.
* The Adjutant was one originally. Female human, head connected to various wires and bits of machinery, presumably to aid in briefing the player in missions. It has been retconned to be entirely robotic, probably to make the "
* The Adkisson wrestling clan of Texas as the Von Erich family, save for patriarch Jack Adkisson/Fritz Von Erich, who used a completely different ring name.
* The AdMech make a distinction, in that those "Machine Spirits" aren't sentient AI's, but are more along the lines of a Labrador.
* The Administrator and she clearly enjoys sending the teams to blow each other to bits with the goal of a perpetual stalemate, while the Respawn machine makes sure they cannot die permanently.
* The administrator at Ichigo's school, who called several students in anime episode 11 to berate them for their misbehavior at Don Kanonji's TV show filming in episode 10.
* The Administrator, through a large monitor at the top of a room. From... wherever he is, he issues orders and ultimatums to the team creating his "Trope Of The Week" videos.
* The Admiral and the Princess, a 30-minute short film that aired on TV in a few channels.
* The Admiral, for Admiral Car Insurance. Nowadays it's a female admiral, who looks
* The Admirals' formal uniforms try to bridge the gap between modern suit-and-tie and futuristic starfleet uniform.
* The Admiral Was a Lady, the male characters (all demobbed World War II soldiers who are currently unemployed) use this to their advantage to make a bit of extra money on the side. A local bank offers a free piggy bank as its opening gift. Instead of simply cashing their unemployment cheques with the cheque-cashing man who charges a fee, they deposit the cheques in a new bank account, get the piggy bank, immediately close the account (for a cash withdrawal, no money lost)... and then sell the piggy banks to the local pawnbroker!
* The adorable, burping yeast sock puppets that appear on many episodes of
* The Adorea team sees its combatants only strike at his opponent's sword for the purpose of safely deflecting it away from himself and otherwise has them clearly trying to hit one another.
* The Adorjan theft charms; stealing in plain sight, no one realizing it for a while. But the Scourge steal individuals "owned" by others. This is more then just slaves, they can steal children, proteges, henpecked husbands, etc. This makes the object of the theft lose any emotional connection to their previous owners as well as making the original owners forget the thing stolen or be alright with it being gone.
* The AD police have the large K-11 and K-12s battlesuits with their own cockpits.
* The ad ran for several years though, with even a francophone version of the

couple for adds in Quebec. Things went overboard when the
* The "Adrenalina" series (of two books) by Brazilian author Lilian Spyriano as well. The names and cover art are already indicative —
* The Adrian Mole, a tank overhead opens and deluges him with unexpected, and humiliating, gunge.
* The ads failed, with Harper going on to win three consecutive and serving nine successful years as Prime Minister of Canada (the longest serving Conservative since Progressive Conservative Prime Minister Brian Mulroney (served 1984-1993) and the most number of consecutives wins since John Diefenbaker).
* The ads for Halos (a brand of seedless mandarin oranges) have kids acting like brats just because their parent wants to try some Halos, and the kids want them all to themselves. This brattiness includes throwing tantrums in public, threatening to reveal embarrassing secrets about the parent, and (in one commercial) even having the family cat attack the parent for trying to eat the last orange. The slogan is, "If you don't have Halos, they don't have Halos."
* The ads for mattress chain Sit 'n Sleep have a variation of this, with the owner promising huge discounts as his accountant scolds him for losing his mind. They even managed to work in a non-slogan
* The ads for Pillow Pets, Dream Lites and CuddleUppets appeared a lot during the first half of
* The ads for the cervical cancer vaccine Gardasil, with its chorus of women of different ages saying "I want to be one less."
* The ads for the Vauxhall Insignia start out looking like trailers for a movie, or possibly a new TV show. "The Insignia Project". Something like a cross between James Bond and 24.
* The ads for the winemaking estate Chateau Maison depict it as a large mansion with a well-kept garden, which doesn't much resemble the tiny miserable shack in the middle of a wasteland.
* The ADT medical alert commercial with the old woman protesting, "That's not for me! That's for some old person!"
* The "adult channels running family and children's programming and movies" example also happens around the Easter/Passover season. For example, TBS showed several
* The adult-oriented Women's Extreme Wrestling had the team of Talia and Tiffany Madison. Tiffany faded away. Talia went on to success in TNA as...
* The adults of Bridger's bash' keep Bridger and the fact that he can work miracles very secret. Part of this is because Bridger is still a child, but they also want to map out his ability and develop his personality as much as possible before revealing him to the world. Not only is his ability exceptionally dangerous — there's nothing preventing Bridger from taking a vial that says "world-ending plague" and making it real —, but they know people won't believe it even if they see it with their own eyes.
* The adults-only MAX incarnation of Nick Fury, who has at one point beat up a General with his belt.
* The Advance bonus dungeon introduces a new Infinity Plus One Weapon for each character, including the swords Apocalypse and Save the Queen.
* The Advanced Class Guide introduced the Warpriest class and it's sister Archetype, the Sacred Fist. Both derive their spell lists from the Cleric, which Blood Crow Strike is unique to. Blood Crow Strike lets you make melee unarmed attacks at a range of 100+ feet away. The book also introduced Pummeling Style, a feat which allows its user to focus all of their unarmed & natural attacks into one melee strike. Preferred Spell allows a mage to cast a spell without preparing it ahead of time by burning up prepared spells, and Spell Perfection allows one to apply a Metamagic Feat to a spell without raising its level. It took less than a week after the book's publication for players to figure out that either an unarmed Warpriest or a Sacred Fist that takes takes all these options can pool them together to launch Kamehame Hadoken-sized single blasts from hundreds of feet from its target. EVERY. ROUND. WITHOUT HAVING PREPARED THEM AHEAD OF TIME. As of yet, fittingly, it is perhaps the single-most-powerful non-Mythic maneuver in the game,

capable of unleashing literally HUNDREDS of damage on a target.
* The advanced combat/assassination droids are literally swarms of nanobots that have all the above abilities plus they can make themselves into any kind of physical weapon imaginable (and with a "brain" that extends into hyperspace for raw data storage, they can imagine quite a bit)
* The advantage in sports isn't all psychological. Sometimes it's an advantage from familiarity with the field itself, or the training conditions it provides.
* The Advent of Death's Daughter. At worst, a grisly death is coming your way.
* The advent of social networking sites, as well as their art-sharing site cousins, inevitably leads to ero-artists looking for a site to
* The advent of the 'communication age', with the Internet and mobile phones (and now smartphones) enabling people to be in contact with anyone, and have access to any existing information, virtually anytime and anywhere.
* The advent of the DVR and On-Demand services (along with streaming sites like
* The advent of the synthesizer allowed amateur songwriters to fake any number of musical instruments and other sounds to near-perfection. Because of that, people who enjoy the synthesized stuff would be mighty surprised when they're told that their favorite song was, in fact, played by a real band with real instruments.
* The Adventure Begins. His trick dragging him along with the express is similarly revenge for Thomas heckling him earlier, however this itself was only in retaliation for Gordon belittling him a fair deal beforehand.
* "The Adventure Begins" not only re-adapts the original stories where Thomas first debuted, but also elements from "The Three Railway Engines". Mainly Edward pushing Gordon up the hill happened before Thomas arrived and Henry being stuck was told via flashback. Edward mentions briefly that Henry did got out of the tunnel, but Gordon interrupts as he didn't want to hear it.
* "The Adventure Begins", the two-part premiere episode of the 2006 revival of
* The Adventure Core (or Rick) continuously flirts with Chell, boasts about his adventures, and comments on how bad the situation looks.
* The Adventure, even better music and a password system were welcome additions. The sub-weapon system reappeared, albeit it's only limited to the Cross (or Axe in the non-Japanese versions) and the Holy Water.
* The Adventure Game actress Barbara Lott, and champion water skier Liz Hobbs, he begins reading a page from the Arg Instruction Manual, and declares, "A pint of milk, a dozen eggs, a bit of... a bit of-!? Angord! Have you been writing your shopping list on my instructions again?"
* The Adventure Game if they move onto the space it currently occupies.
* The Adventure Game, one of the Argonds had an ear trumpet that was completely useless; his hearing only improved when he wore his spectacles.
* The Adventure Game the Argonds instead of the other way round) to make the contestants feel more at home... except for their monarch, the Rangdo of Arg, who turns into a potted aspidistra in Series 2 and 3 and a giant teapot in Series 4.
* The Adventure mode, Subspace Emissary, is contested enough to be considered almost separately. It's either the kind of thing players really, really wanted when they first played the adventure from
* The Adventure of Adventureness by Missingno. Master is one of the best examples of this trope. It is literally the story of how the protagonist and the narrator seek revenge on the author for writing them into a terrible story.
* The Adventure of Charles Augustus Milverton, after Holmes and Watson burglarize the titular blackmailer's house, witness his murder and barely get away. Then there's the meeting with Lestrade:
* The Adventure of Little Ralph, the hero, Ralph, was originally a man, but the main villain turned him into a boy. Ralph spends almost the entire game like this, but just prior to the game's midboss fight (halfway through the stages) Ralph randomly turns into a man again. Then, he fights the villain in a traditional fighting-game style (complete with health bars) until the villain is defeated. Then Ralph randomly turns back into a boy again. However, past the second time this happens, it is no longer unexpected, as all of the boss battles after the midboss are played as in a fighting game.

* The Adventure of Sherlock Holmes' Smarter Brother) and Prof. Moriarty (Leo McKern) boast to each other about their swordsmanship and have a duel on a high ledge in the climax. Wilder, who also wrote and directed the movie, was a champion fencer in college at the University of Iowa, making him a real-life example of this trope.
* The Adventure of Sherlock Holmes' Smarter Brother and Watson are in a room when Holmes silently informs Watson that there's someone listening at the keyhole. They then have a conversation intended to fool the eavesdropper that they're leaving the country.
* The Adventure of Sherlock Holmes' Smarter Brother instead of a parasol). Since this is a comedy, Sergeant Sacker comes along as the rower and his accidental mistakes with the oars repeatedly cause Sigerson to be splashed in the face with water.
* The Adventure of Sherlock Holmes' Smarter Brother. Moriarty's henchman use whips to fight Sigerson in their battle atop the carriages.
* The Adventure of Sherlock Holmes' Smarter Brother, Moriarty's unnamed assistant (Roy Kinnear) calls out "Oh taxi!" and collapses.
* The Adventure of Sherlock Holmes' Smarter Brother. Professor Moriarty puts one of his henchmen through one of these tests, including tricking him into going through the wrong door and getting killed.
* The Adventure of Sherlock Holmes' Smarter Brother. The sword fight between Sigerson Holmes and Professor Moriarty.
* The Adventure of The Abbey Grange be how an actual court would see it, but it would embroil the lady concerned in scandal.)
* The Adventure of the Blue Carbuncle, whereas currently he's not a danger to anyone.
* "The Adventure of the Copper Beeches". A woman gets a too-good-to-be-true job offer → Turns out that she was there to take the place of the daughter of his employer who is imprisoned somewhere in the house.
* "The adventure of their lives. A movie that will change everything." —
* The Adventure of the Italian Nobleman also employs this trope, except that in this case the "Butler" is actually a valet.
* The Adventure of the Naval Treaty (where Holmes gets knifed across the knuckles) is shown in distorted shadows.
* The Adventure of the Noble Bachelor is called in when a bride disappears within hours after the wedding ceremony. He deduces the existence of the true love, tracks down the couple — who had actually been married before, but she believed him dead — and persuades them to come clean to the rejected bridegroom.
* The Adventure of the Priory School". James Wilder, the illegitimate older son of the Duke of Holdernesse, plans to kidnap the Duke's younger son from his school in order to force the Duke to change his will in Wilder's favor. Wilder hires a man called Reuben Hayes to perform the kidnapping, but Hayes murders an innocent teacher who tried to prevent it. Wilder's horror at the event leads him to confess everything to the Duke. Even though Wilder is guilty of kidnapping an innocent boy, conspiracy to commit kidnapping and partial responsibility for the murder, Holmes only turns in Hayes to the police, allowing Wilder to be sent to Australia to seek his fortune. This is notably subverted in the Granada adaptation where Wilder does not get off. Instead he kidnaps the boy himself in a futile attempt to still make the scheme work and dies while hiding in a cave.
* "The Adventure of the Six Napoleons". A madman is stealing Napoleon busts and smashing them → The recovery of a stolen pearl.
* The Adventure of the Yellow Face misidentifies his client's suspicious wife's motive, and is for once proven wrong. It turns out that there was nothing villainous about the wife's true motive.
* The Adventure of Wisteria Lodge", a man is murdered at an hour where his guest claims he was at home. Turns out the man was intending to commit a crime himself, and the clocks were set wrong so that said extremely respectable guest could provide an alibi.
* The adventure path "Legacy of Fire" plays with this. The main antagonist is a

genie who's adding minor twists to every wish he grants so that it moves him closer to his ultimate goal; towards the end he resorts to just forcing people to wish for the things he wants to do at swordpoint, but prior to that he tends to just rely on riders and quirks to get what he wants. Meanwhile, the genie backing the heroes is effectively the head of the Society for the Promotion of Ethical Wishcraft and will only engage in this if the player characters keep wishing for stuff she's not willing to give them, like a way to end-run around the adventure or win fights automatically.
* The adventurers explore an ancient ruined Aboleth city, and find that it's in ruins because a magical artifact drove all the water out of it leaving it stranded in an enormous air bubble. Then later the plot takes the party to a plane known as "The Deep", home realm of an evil deep-sea god, and it turns out to be a pretty ordinary island in a storm-tossed but otherwise normal ocean surface. The most common demonic minions encountered there were the vulture-like Vrocks.
* The Adventurer's Guild is recurring through the series, serving as a home base for the hero.
* The adventurers pick up on this and it's why they refuse to identify themselves.
* The Adventurer to hide from the cops chasing him. He's introduced when his head pops out of the sand.
* The Adventures And Brave Deeds Of The Ships Cat On The Spanish Maine: Together With The Most Lamentable Losse Of The Alcestis and Triumphant Firing of the Port of Chagres
* The Adventures of Aero-Girl: At one point, Aero-Girl is forced to take a phone call from her mom in the middle of a battle with the Bearded Lady.
* The Adventures of Aero-Girl: The Strong Man of the Three Ring Gang has no hair on his head.
* The Adventures of Aero-Girl training from her father, Battle Jack, to protect Foxbay from those who would do it harm.
* The Adventures of Archie Andrews that was fixed in later adaptations starting in the 1980s.
* The Adventures of Archie Andrews was about Archie throwing a wild Halloween party as his house. His father is less than pleased however and refuses the money Archie's friends threw in to fix the damage.
* The Adventures of Archie Reynolds has one used by smugglers, that the heroes stumble across while exploring the neighborhood.
* The Adventures of Archie Reynolds in a crate and banging and "mmmphhing" to get attention. Archie is terrified of the banging, muffling crate for several pages, until he finally realizes "these might be human moans".
* The Adventures of Artemis P. Fonswick to lure the seven-year-old Jesse onto one of their ships. Five years later in 1958, he sees the same image just before they abduct him once again.
* The Adventures of Baron Munchausen all shaved their heads so they could switch freely between the various wigs they wore, rather than wear bald caps.
* The Adventures of Baron Munchausen: An island out in the sea turns out to be a big fish with an equally large appetite.
* The Adventures of Baron Munchausen but by the time that the Baron and Sally find him inside a giant fish, he needs a giant ear trumpet to hear.
* The Adventures Of Baron Munchausen features the baron finding an island that turns out to be a giant fish.
* The Adventures of Baron Munchausen has a three-headed bird creature, Sybil. When her victims dash off in different directions, she ends up splitting up into three, revealing her clockwork mechanism underneath.
* The Adventures of Baron Munchausen: In one scene, the heroes have been imprisoned by the King of the Moon. The Queen of the Moon — who, like her husband, has a detachable head — comes to their rescue in head-form. She giggles and moans constantly as she tries to unlock the cage, and Sally asks the Baron what she's laughing about. The Baron tells the little girl, "Um, her body is with the King, and he is, uh... tickling her feet." Cut to the royal chamber where the King is in bed with the Queen's body, and he is in fact... tickling her feet!

* The Adventures of Baron Munchausen is pretty hefty. The members of his harem, even more so.
* The Adventures of Baron Munchausen. One player starts to tell the most outlandish story about his adventures (Such as the time a pair of Frenchmen took credit for his invention of the hot air balloon), and the other players repeatedly interrupt him with additional questions. The storyteller has to either incorporate them into the story or pass the turn to the next player.
* The Adventures of Baron Munchausen: Our heroes are thrown into a whirlpool in Mount Etna and fall through the center of the Earth, emerging upside-down in the south seas. Of course, only a complete skeptic would disbelieve such a thing.
* The Adventures of Baron Munchausen, the actors playing the... actors in the theater troupe also play characters within the Baron's "real" adventures.
* The Adventures of Baron Munchausen. The Baron and Venus engage in some serious flirting, but her husband manages to keep it from going too far.
* The Adventures of Baron Munchausen, the baron, having come back from the dead, confronts the Right ordinary Horito Jackson. Horito's troops suddenly switch onto the baron's side and let all the people out, revealing the war was long over.
* The Adventures of Baron Munchausen, the people of the Moon have detachable heads. While traveling with the Baron, the Queen of the Moon's head starts moaning and giggling because her body is keeping the amorous King company. The Baron explains to a little girl that "The King is tickling her feet" instead of the obvious-to-adults explanation. The film then shows two bodies moving on a bed, the covers slip, and... the King is tickling his wife's feet.
* The Adventures of Baron Munchausen, the Sultan cuts off the Treasurer's head, which flies through the air, lands in one of the harem baths, and winks at one of the Sultan's wives. And then there are the King and Queen of the Moon, who have detachable heads, but that's not quite the same thing.
* The Adventures of Baron Munchausen the sultan has an organ where the notes played are screams of tortured people on the other side getting poked with spikes.
* The Adventures of Baron Munchausen the world's fastest man, after all. In his case, he tries to reach out and grab it several times because it's still hot from leaving the musket and it burns his fingers.
* The Adventures of Baron Munchausen, Vulcan is shown to crush coal into diamonds for Venus. But while she plays along, she also has a fairly large pile of diamonds, so in reality they aren't worth that much to her.
* The Adventures of Baron Munchausen when the townspeople open the gates of their besieged city they find that the Baron's story has seemingly come true, and the Turkish armies besieging the town have seemingly been defeated in the exact way they were defeated in the Baron's story, meaning that everything after "the end" of his story can be considered a part of the "happily ever after" his story spoke about.
* The Adventures of Baron Munchausen, which sends the whole herd into a panicked stampede through the Turkish camp.
* The Adventures Of Baron Münchhausen (1786) involve two trips to the Moon.
* The Adventures of Barry Ween, Boy Genius a naughty kid; Barry has invented dimension travel devices, working lightsabers, time machines, jetpacks, and ray guns. He secretly runs several multinational corporations in order to finance his experiments, and he can plan and execute a break-in of a top secret (and heavily guarded) government facility in the space of an afternoon. He's ten.
* The Adventures of Barry Ween, Boy Genius, and he mentions that the only time he tested it previously he had a heart attack.
* The Adventures of Barry Ween, Boy Genius. Barry dismissed his concerns, saying that humans overestimate their own significance. He claims that they could kill everyone in the town they are currently in without affecting history one iota.
* The Adventures of Barry Ween, Boy Genius. Barry Ween left one of his male enemies dressed in lingerie and handcuffed to a bed in a sleazy motel room. With another man. And no memory of what happened.
* The Adventures of Barry Ween, Boy Genius. During the rant in which he admits this, he claims that he'd gladly give up his genius if it meant he could have a

normal life.
* The Adventures of Barry Ween, Boy Genius. He predicts that he'll be driven mad by the time he turns 21 and only attends school in the hopes that regular human interaction will prevent it.
* The Adventures of Barry Ween, Boy Genius it is stated that most aliens can speak English.
* The Adventures of Barry Ween, Boy Genius, "Monkey Tales," involves: a superintelligent other-dimensional gorilla, a tribe of sasquatch, and a hyper-Ebola monkey. (That's three separate stories, mind.) In the fourth collection, "Gorilla Warfare," the characters travel to the dimension the superintelligent gorilla came from, where he (the gorilla) is worshiped as a god.
* The Adventures of Barry Ween, Boy Genius rarely speaks without using "fuck", "shit", or some other profanity. His friend Jeremy and his love interest Sara also tend to be foul-mouthed.
* The Adventures of Barry Ween, Boy Genius story, Barry remarks off-hand that he's been secretly sneaking supplements into his parents' food that will ensure they at least make it to 100.
* The Adventures of Batman and Robin, from animated series fame, had after several platforming levels where you beat up random thugs, suddenly you driving the Batmobile in a car chase with Two-Face.
* The Adventures of Batman episode "The Nine Lives of Batman" started with this.
* The Adventures of Bayou Billy is nominally a side-scrolling beat-em-up, but there are also on-rails shooting sections and driving levels interspersed throughout the game.
* The Adventures of Bayou Billy level where you had the option to use the Zapper light gun in place of the regular controller.
* The Adventures of Bertram Fiddle Episode 1: A Dreadly Business includes the following quote:
* The Adventures of Bertram Fiddle Episode 1: A Dreadly Business puts it somewhat more baldly than most examples of this trope.
* The Adventures of Blinky Bill, so they just adopt a dingo girl instead.
* The Adventures Of Blinky Bill who skips with flowers and cries at the drop of a hat. He has also helped his sister, Daisy Dingo, out in her beauty salon.
* The Adventures Of Boschen And Nesuko likes to fight (and generally live life) naked.
* The Adventures Of Brianna Baggins has Traude, once the dragon-sickness kicks in.
* The Adventures of Brisco County, Jr.: Bad Luck Betty, a superstitious deputy, managed to put the sheriff in a full body cast after tossing salt over her shoulder just as he came in, which made him lose his footing and a grandfather clock fall on him.
* The Adventures of Brisco County, Jr.: Brisco and Lord Bowler fit this perfectly. They are bounty hunters travelling the West looking for bad guys, and usually finding them.
* The Adventures of Brisco County, Jr. Brisco and several of his companions board a blimp created by Professor Wickwire. The blimp uses helium, and the trope is invoked.
* The Adventures of Brisco County, Jr.: Brisco County, Sr. was a US Marshal.
* The Adventures of Brisco County, Jr. creating a lighter-than-air airship. References included being financed by some German investor, Count von Zeppelin, who wanted it retrofitted with armaments and metal plating. "A lead zeppelin, huh? Could be your stairway to heaven." "If I sell just one of these, it'll be a good year!"
* The Adventures of Brisco County, Jr., demonstrating one and/or the other basically in every episode.
* The Adventures of Brisco County, Jr. Dixie Cousins. Whether this was the writers or characters thinking like romance novel plots is debatable.
* The Adventures of Brisco County, Jr. episode "Crystal Hawkes" features a scene where Brisco steps into a bank offering a free branding iron to anyone opening a new account.

* The Adventures of Brisco County, Jr. episode "Crystal Hawks", Brisco manages to get himself loose from the ropes he's tied up in by using a partially exposed screw in Crystal's cart. The next time she catches him, she shackles him to the cart so he can't do that again.
* The Adventures of Brisco County, Jr. had gunfighter Utah Johnny Montana (he's from Idaho) who can't speak due to having been shot in the throat, and has a sidekick who does all his talking for him.
* The Adventures of Brisco County, Jr. had two intertwining story arcs throughout the series (The Search for The Orb and The Capture of the John Bly Gang).
* The Adventures of Brisco County, Jr. has Brisco playing poker with another guy, both of them cheating constantly until finally Brisco wins with five kings to the other man's five queens. The man gladly accepts the loss with "He cheated me fair and square."
* The Adventures of Brisco County, Jr. has the hero trying to track down a set of stolen treasury plates before they could be used.
* The Adventures of Brisco County, Jr.. He has a massive vocabulary of big words and acts as if he's an expert in numerous fields, from Fine Arts to Architecture to Economics to Train Engineering, but he ends up being one of the dumbest characters on the show.
* The Adventures of Brisco County, Jr.: In "Bounty Hunters Convention", a number of bounty hunters, including Brisco and Bowler, are invited to a convention on a small island. Upon arrival, the bounty hunters all begin mysteriously dying one by one and it's up to Brisco to figure out why and at whose hand.
* The Adventures of Brisco County, Jr.: In "Crystal Hawks", Brisco is separated from Comet the Wonderhorse and has to buy a temporary replacement horse. Problem is, he's only got thirty dollars in his pocket. The resultant horse is so slow, stubborn, and dumb that Lord Bowler calls it a lemon when he sees it.
* The Adventures of Brisco County, Jr. : in order to interrogate a german bandit who does not speak English, one of the Schwenke sisters openly seduces him to make him feel comfortable... until the other sister comes in and kick the crap out of him!
* The Adventures of Brisco County, Jr. is listed in the "Aversions" folder.)
* The Adventures of Brisco County, Jr. moment that went badly the first time around, but this time his past self disappears from the continuum when he does so.
* The Adventures of Brisco County, Jr.: The eponymous star was a Bounty Hunter hired to capture the outlaw gang who murdered his father. His rival, Lord Bowler, was also looking to collect the bounty on those outlaws.
* The Adventures of Brisco County, Jr.: The series often involved deathtraps. Some were relatively simple, like leaving the heroes to drown in quicksand. Others were far more convoluted, such as binding the victims to a tree with dampened straps of rawhide. Rawhide shrinks when it dries, which would crush the ribs of the victims. That's not what kills them, though; it's the rifle pointed at the victims with a dampened rawhide strap attached to the trigger. See, we told you it was convoluted.
* The Adventures of Brisco County, Jr., this was usually the reply Brisco got when asking questions about the Orb to anyone who was actually in a position to know something.
* The Adventures of Brisco County, Jr. to tell the pilot's back story of Brisco's dad getting killed, millionaires hiring his son, and Lord Bowler as a competitive bounty hunter.
* The Adventures of Brisco County, Jr. was a science fiction/western with a lead who was best known for horror/comedies.
* The Adventures of Brisco County, Jr. when Brisco stabs villainous time traveler John Bly in the gut with an Orb rod, causing him to melt into a pile of ash.
* The Adventures of Brisco County, Jr. where we see very little evidence of racism. The part-black, part-Cherokee Lord Bowler is treated respectfully by most of the characters (only in the pilot does one character call him a "half-breed"), and various episodes feature nonwhite characters who are treated more or less as equals to the whites, including a black woman set to become the mayor of a town.
* The Adventures of Brisco County, Jr., which was highly influential, acclaimed,

and popular during its nine seasons.
* The Adventures of Buckaroo Banzai Across the 8th Dimension a mountain!
* The Adventures of Buckaroo Banzai Across the 8th Dimension and they were free to be as goofy as they pleased.
* The Adventures of Buckaroo Banzai Across the 8th Dimension an individual installment in a Modular Franchise can look when viewed by somebody who isn't intimately familiar with the rest of the franchise.
* The Adventures of Buckaroo Banzai Across the 8th Dimension broadcast and the ensuing hysteria were to distract attention from the REAL arrival of the Lectroids.
* The Adventures of Buckaroo Banzai Across the 8th Dimension, Buckaroo and John Parker are chasing the Red Lectroid battleship in a stolen Thermopod. Banzai is sitting in a rear-facing seat, resulting in some confusion when he tries to give Parker directions.
* The Adventures of Buckaroo Banzai Across the 8th Dimension: Buckaroo Banzai invented the Jet Car, a surgical technique to implant a microphone in the human skull so people can give orders to their own brain, and (with Professor Hikita) the Oscillation Overthruster. And that's just what was mentioned in the movie — it's implied that he's done much more.
* The Adventures of Buckaroo Banzai Across the 8th Dimension: Buckaroo Banzai is a world-famous scientist, neurosurgeon, presidential advisor, rock and roll musician, and explorer of the unknown.
* The Adventures of Buckaroo Banzai Across the 8th Dimension, Buckaroo gets confused at the climax when trying to fly the Red Lectroid Thermapod because its controls are, among other things, designed to be operated partially by the pilot's bare (and presumably prehensile) feet. He therefore has to turn control of the ship over to the Black Lectroid John Parker, who unfortunately "failed driving school."
* The Adventures of Buckaroo Banzai Across the 8th Dimension, Buckaroo, the Hong Kong Cavaliers and some Blue Blaze irregulars assault Yoyodyne Propulsion Systems to recover Penny Priddy and the Oscillation Overthruster from the villainous Red Lectroids.
* The Adventures of Buckaroo Banzai Across the 8th Dimension. Buckaroo uses this (with a little help from the Black Lectroids) to resurrect Penny Priddy.
* The Adventures of Buckaroo Banzai Across the 8th Dimension claims that he has "enough decorations to snap a Christmas tree."
* The Adventures of Buckaroo Banzai Across the 8th Dimension, Dr. Emilio Lizardo's room in the asylum was covered in notes for the Overthruster he'd been working on at the time of the accident that caused him to share a body with an evil Lectroid.
* The Adventures of Buckaroo Banzai Across the 8th Dimension had its controls set up to be operated with one's toes.
* The Adventures of Buckaroo Banzai Across the 8th Dimension, has already gathered a team of variously awesome people, and collects another one in the course of the movie.
* The Adventures of Buckaroo Banzai Across the 8th Dimension has Penny Priddy...and Buckaroo Banzai.
* The Adventures of Buckaroo Banzai Across the 8th Dimension, he plays a part of the movie's title theme.
* The Adventures of Buckaroo Banzai Across the 8th Dimension: In the middle of chasing down the bad guys, the Hong Kong Cavaliers run through Buckaroo's lab. There is a watermelon in a vise. New Jersey stops, nonplussed, asks, "Why is there a watermelon there?" Reno replies, "I'll tell you later", and they immediately resume pursuit of the bad guys. It's never mentioned again.
* The Adventures of Buckaroo Banzai Across the 8th Dimension, in the texts on the computer screens. Such Easter Eggs are often referred to by fans of the show as Okudagrams.
* The Adventures of Buckaroo Banzai Across the 8th Dimension is a relatively mild example. All the Black Lectroids do is give him the ability to see all Lectroids as they really are and the knowledge to create an antidote to their illusion disguise.
* The Adventures of Buckaroo Banzai Across the 8th Dimension, John Bigbooté flips off Dr. Emilio Lizardo behind his back.

* The Adventures of Buckaroo Banzai Across the 8th Dimension: Lord John Whorfin, an extradimensional tyrant who was banished to Earth after being overthrown, seeks to steal a machine so he can return to his homeworld and take his throne back.
* The Adventures of Buckaroo Banzai Across the 8th Dimension. Lord Whorfin hooks Buckaroo up to the Shock Tower, which not only detects when Buckaroo is lying but gives him a shock when he does.
* The Adventures of Buckaroo Banzai Across the 8th Dimension: Perfect Tommy lightly bumps his head against the prison bars while Buckaroo is talking to Penny Priddy in jail. The expression on his face and later dialogue indicates that he's doing it out of disbelief that Buckaroo is wasting his time with a woman who tried to kill him.
* The Adventures of Buckaroo Banzai Across the 8th Dimension, Professor Hikita and Dr. Emilio Lizardo are working on an experiment to penetrate the 8th Dimension.
* The Adventures of Buckaroo Banzai Across the 8th Dimension receives the ability to see through the Lectroids' human disguises from the Black Lectroids. This proves to be bad news for the Red Lectroids.
* The Adventures of Buckaroo Banzai Across the 8th Dimension - the alien leader of the Red Lectroids (inhabiting the body of Italian scientist Emilio Lizardo (John Lithgow) gives a rousing pre-invasion speech to his men, complete with the mannerism of Benito Mussolini. It ends with a rousing call to arms:
* The Adventures of Buckaroo Banzai Across the 8th Dimension: The black Lectroid leader sends Buckaroo a record player-like device that generates a hologram of herself.
* The Adventures of Buckaroo Banzai Across the 8th Dimension: The goggles that arrived in the big pink box for Buckaroo Banzai allowed him to see the hologram sent from the queen of the black Lectroids.
* The Adventures of Buckaroo Banzai Across the 8th Dimension. The Secretary of the U.S. Department of Defense is a pain in Buckaroo's neck. He badmouths Buckarooo to other people and tries to convince the President to confiscate Buckaroo's Jet Car.
* The Adventures of Buckaroo Banzai Across the 8th Dimension, the title character jump-starts his ship while it's falling toward the ground.
* The Adventures of Buckaroo Banzai Across the 8th Dimension: the titular hero steals a red Lectroid shuttlecraft over his black Lectroid companion's protests. ("I flunk out of flight school, that is why I am a diplomat.") Later, Buckaroo convinces the Lectroid to take over the controls so he can man the guns.
* The Adventures of Buckaroo Banzai Across the 8th Dimension. They're not all kids, they're not all urchins or orphans, and there is (according to the book, anyway) a training program, required progress in education, and other requirements.
* The Adventures of Buckaroo Banzai Across the 8th Dimension was an obvious cult film that its studio unwisely tried to sell to a mainstream audience. It only made $6 million (on a $17 million budget) in theaters. It finally found its cult on cable.
* The Adventures of Buckaroo Banzai Across the 8th Dimension was part of a cover-up of a real alien invasion.
* The Adventures of Buckaroo Banzai Across the 8th Dimension. We actually see a mechanic working on it in Buckaroo's garage.
* The Adventures of Buckaroo Banzai Across the 8th Dimension, where ALL the Lectroids are named John.
* The Adventures of Buckaroo Banzai Across the 8th Dimension. While being pursued by a Red Lectroid driving a truck, Buckaroo runs straight ahead down the road, where he would have inevitably been run down if a Blue Blaze Irregular helicopter hadn't arrived to rescue him.
* The Adventures of Buckaroo Banzai Across the 8th Dimension. While Buckaroo and John Parker are hovering in the Red Lectroid thermal pod, Lord Whorfin tries to ram them with his troopship. John Parker gets them out of the way just in time, but if Whorfin had succeeded they would have been splatters on his windshield.
* The Adventures of Buckaroo Banzai Across the 8th Dimension. Whorfin gives one to the guard who couldn't turn on the TV to show Penny's torture.
* The Adventures of Buckaroo Banzai Across the 8th Dimension would have been cast

in main character roles.
* The Adventures of Captain Africa, but Columbia lost the film rights to the Phantom and had to substitute an "original" masked jungle hero.
* The Adventures Of Captain Bonneville, wrote that a bear was baited, and likewise, a wild, fierce bull, before they were brought by vaqueros to an arena in a small amphitheatre in Monterey, California, to fight each other. He called the fight "a favorite, though barbarous sport." In this case, he said that the bear used its sharp claws against the nose of the bull, before catching its tongue, after being repeatedly gored by the bull. Then the bull overturned it "with a desperate effort," and then 'dispatched' it rather easily.
* The Adventures of Captain Hatteras, after the heroes get lost for awhile and turn out to have been walking in circles.
* The Adventures of Captain Laserbeam start with the Captain doing some bit of charity work for Apex City only to get called to action by the Adventurekateers. With the Adventurekateers, Captain Laserbeam rattles off various possible villains of the week trying to work out who actually is there, in the process going through various random bantering with the Adventurekateers. Teaming up with other heroes is discussed, as is the Adventurekateers going into action and being flatly rebuffed before Captain Laserbeam goes after the villain himself. Villain puts Captain Laserbeam in a deathtrap, only for the various ramblings of the Adventurekateers to give the Captain a burst of
* The Adventures of Captain Marvel features the Billy Batson/Captain Marvel Switcher.
* The Adventures of Captain Marvel feature the title character as a heroic version of one of these. Often times the criminals will fire bullet after bullet at the Nigh-Invulnerable hero, while the Captain calmly walks forward with a 'you are SO going to get your asses kicked' smile on his face as the bullets shatter against his body.
* The Adventures of Captain Marvel film serial of the 1940's is one of the earliest examples, and interestingly enough, a mild subversion. While Captain Marvel is completely immune to bullets and blades and most forms of harm, there exists technology that can hurt him enough to stun him for a while, and phenomena like molten lava is considered lethal even to him.
* The Adventures of Captain Marvel. The serial also came out when the character's comic series was fairly young, and he had yet to become quite as invincible as he would be eventually.
* The Adventures of Captain Proton, a holodeck program based on cheesy 1930's sci-fi film serials. As Tom created the program, he's already arranged for the supervillain's mooks to have the requisite face-concealing helmets.
* The Adventures of Captain Proton and frequently take on the roles of Captain Proton and his sidekick Buster Kincaid (respectively) in the holodeck (the program being in black and white, including Tom and Harry themselves.)
* The Adventures of Captain Proton, but it tells them it's sick of the lousy diet and helps them escape instead.
* The Adventures of Captain Proton that tended to veer away the most from scientific plausibility).
* The Adventures of Captain Vrungel (and its animated adaptation), the titular captain names his yacht "Pobeda" (Russian for "Victory") — but due to an accident at its launch, the first two letters in the name fall off its stern, making it read "Beda" ("Trouble"). One English translation made the original name to be "Courage", which turned into "Rage" after the first three letters fell off.
* The Adventures of Captain Vrungel), so Vrungel’s first mate, as he pulls the sailors off the deck, accidentally grabs the captain first. The captain isn’t happy and Vrungel also feels awkward, but since the entire crew ultimately gets saved, nobody bothers with the matter for long.
* The Adventures of Caterpillar Jones, Cat doesn't get much characterization other than liking C.J., and Sammy's wife Sandy gets even less characterization.
* The Adventures of Caterpillar Jones, C.J.'s journey of growth involves him literally transforming from caterpillar to butterfly and, in doing so, symbolically

letting go of what's holding him back and embracing his new life.
* The Adventures of Caterpillar Jones, C.J.'s quest to become a butterfly and the characters he encounters, particularly the Great Owl and E. Phil Snake, are meant as a religious allegory.
* The Adventures of Caterpillar Jones, Clarence and George are a retired pair of Adventurers who learned how to do the Flip and climb Ponder Rock without Traveling Thread, inspiring Sammy and C.J. to do the same at an even younger age. They keep up their adventurous ways after becoming butterflies and go Cloud Climbing together.
* The Adventures of Caterpillar Jones, Sammy is a prankster, especially early on, and convinces C.J. that the Great Owl eats young caterpillars after the Life Watch.
* The Adventures of Cyclops and Phoenix stays beside her bed and states he's proud of being her father:
* The Adventures of Dave the Astronaut the protagonist uses one of these space cetaceans to pull his ship after it runs out of fuel.
* The Adventures of Doctor Bell: When a rabbi and a priest show up asking for Joseph Bell, he answers with "I've had to stand him every day of my life."
* The Adventures of Don Coyote and Sancho Panda (and leaving the rest of the cast human), however.
* The Adventures of Dr. McNinja acknowledges this from time to time. Perhaps the most memorable: the Doctor is running through a temple full of death traps and ends up in a room where he is completely surrounded point-blank by traps and robot guards. The alt text snarks "clearly he dies on the next page".
* The Adventures of Dr. McNinja. Action star turned evil mastermind — and a clear homage to Jean-Claude Van Damme. The author even said in an interview that if the webcomic was made into a movie, he would insist on Jean-Claude playing Frans.
* The Adventures of Dr. McNinja. After analyzing Franz Rayner's movements, Dan McNinja's son decides he actually has a Nerve Cluster in his Left Buttock, striking this point is the key to winning the fight for leadership of the Ninja clan.
* The Adventures of Dr. McNinja after Gordito learns of Dr. McNinja's trained waking reflexes.
* The Adventures of Dr. McNinja, a good moustache seems to instantly command fear and respect.
* The Adventures of Dr. McNinja almost never uses swearing, the exception being an occasion utterance of "jackass". In one issue, a NASA employee shouted "AAAA what the flarking heck!?" when his printer shorted out.
* The Adventures of Dr. McNinja and continues until the end of the issue). For that matter, another character returns from the dead not long after - though this has more consequences.
* The Adventures of Dr. McNinja, and every one of them is always fated to go back in time to stop some disaster. A new one shows up every few months to try to change the timeline, again.
* The Adventures of Dr. McNinja and other '80s nostalgia full of this trope.
* The Adventures of Dr. McNinja and taken extreme precautions to keep his beard from ever being noticeable.
* The Adventures of Dr. McNinja answers — even though the second question actually has a better, plot-relevant answer coming up next.
* The Adventures of Dr. McNinja as Doc meets a man using a jetpack and immediately tries to treat his leg-burns. Apparently, the dinosaurs who sponsor the whole jetpack thing (it really does make sense in context) deliberately use this style, as they are hunting the humans and aren't particularly concerned about their well-being.
* The Adventures of Dr. McNinja as it is which ones will not. So far there's been ninjas, vampires, dinosaurs, zombies, robots, popular fast food mascots, and more.
* The Adventures of Dr. McNinja: As the Doctor's sidekick, Gordito is excellently prepared for fights with dangerous opponents, but not for when he actually has to go to (middle) school for a while. When a girl slams his fingers with a locker door on purpose, he immediately punches her down. The other boys keep mocking him about it afterwards.

* The Adventures of Dr. McNinjaastronaut for a mayor. The list of badasses goes on.
* The Adventures of Dr. McNinja...at least, so far as we know. Not to mention the good doctor's mother, Mitzi.
* The Adventures of Dr. McNinja bargains, resemble this format, and were probably inspired by it.
* The Adventures of Dr. McNinja because there was no point doing the trope in this case.
* The Adventures of Dr. McNinja becomes one in the final arc. The Doctor manages to stop King Radical from sacrificing billions of lives, but thanks to King Radical's almost magical charisma, almost no one is grateful for it. Quite the contrary, the entire world goes out for the Doctor's blood.
* The Adventures of Dr. McNinja, but there's still some romantic tension between the two.
* The Adventures of Dr. McNinja by an evil motorcycle helping him hunt down King Radical, this trope provides the "More Than" part.
* The Adventures of Dr. McNinja, Chris Hastings comments, "Any further questions regarding the McNinja's masks can be filed under 'ninja tricks.'"
* The Adventures of Dr. McNinja civilisation was founded by King Radical, who came from another dimension that was more advanced in a rather peculiar way. Way more radical at least.
* The Adventures of Dr. McNinja confirms that it's like Roger Rabbit with "Two Bits".
* The Adventures of Dr. McNinja, curses her, slowly turning her into dust. Slow enough that she's only lost most of her limbs by the time Doc can get to her and cure her.
* The Adventures of Dr. McNinja: Dan McNinja doesn't need to develop an immunity to poisons. His body separates it out and stores it up so he can squirt it out of his eyes. "Like a toad."
* The Adventures of Dr. McNinja: Dan McNinja sets himself on fire to escape other ninjas, and you would expect someone as badass as him to be able to shrug it off, and he did, but his son seems genuinely worried about him being set ablaze.
* The Adventures of Dr. McNinja "D.A.R.E. to Resist Ninja Drugs and Violence".
* The Adventures of Dr. McNinja: Dark Smoke Puncher. Battling jetpacking dinosaurs with his ninja wizard skills. The main thing thats different about him is the trademark Future Badass scar. He was already a ninja in the present working on his technomage gear.
* The Adventures of Dr. McNinja: Defied. Mitzi McNinja only realized that her husband faked his death because her suitors kept turning up dead.
* The Adventures of Dr. McNinja, Doc initially believes that King Radical's plan is to turn an army of jerks into wizards. He only wants to turn one of those jerks into a wizard as a by-product of his larger scheme to transform this reality into the new Radical Land.
* The Adventures of Dr. McNinja, Doc took the identity of a former rival of his named Dr. McLuchador, who died several years prior, in order to infiltrate King Radical's gang.
* The Adventures of Dr. McNinja Dracula is carefully planning one of these. But before he dies, he wants to know what awaits him on the other side.
* The Adventures of Dr. McNinja Dracula's moon base using a technique taught to him by Bruce Lee. Yeah.
* The Adventures of Dr. McNinja, Dr. McNinja employs a gorilla named Judy as his secretary.
* The Adventures of Dr. McNinja: Dr. McNinja gets called out to deal with everything from appendicitis to giant lumberjack attacks.
* The Adventures of Dr. McNinja, Dr. McNinja is a doctor and a ninja. Self-explanatory.
* The Adventures of Dr. McNinja, Dr. McNinja is a doctor and a ninja. Who desperately wants to be Batman. The police of Cumberland know who he is and what he does, but he's made a deal with them: after any action they could arrest him for, if he can get back to his office and declare "Base!" before they catch him, he's

off the hook for it. He's never shown actually doing so, and most episodes end with him back at the office and no evidence that the police even tried to catch him.
* The Adventures of Dr. McNinja, Dr. McNinja, who fights in medical garb (but does so with standard ninja weapons). Played straight only once, when he had to defend himself with nothing but his stethoscope. It's broadly hinted that, while he is strong and stealthy because he's a ninja, what really makes him dangerous is his intimate knowledge of human anatomy.
* The Adventures of Dr. McNinja, during the "Spooky Stuff" storyline, Mitzi specifically warns Dark Smoke Puncher and Gordito (her youngest son and her oldest son's sidekick, respectively) that the opponent they have been tasked with taking down will try this on them. Gordito sees through Mitzi's trick right away; Dark Smoke Puncher...not so much.
* The Adventures of Dr. McNinja, first with Dracula (vampirizing him), then with Pope Francis (who's "holyness" blows him up).
* The Adventures of Dr. McNinja for this webcomic currently features his fake phone number (301-555-4982), fake fax number (301-555-4983), fake address (23 Haunted Wood Drive), but then subverts the trope by taking place in the very real Cumberland, Maryland. (After teasing readers to figure out where the doctor practiced, future stories featured the doctor purchasing an MTO sandwich from Sheetz and noting that "The real mayor of Cumberland gave my family a dog once.")
* The Adventures of Dr. McNinja Forums, which he decided at the last moment to change from Dr. McNugget. He then drew a panel of what said doctor would look like, then used the doctor as the premise of a comic he drew for his art degree.
* The Adventures of Dr. McNinja Franklin, not his deceased mentor the clone.
* The Adventures of Dr. McNinja, given that the removal of his memory is what prompts the repeat of events.
* The Adventures of Dr. McNinja go a step further, including an entire bonus second-punchline panel. The former by hovering over a red button at the end of the strip, and the latter by clicking a hidden question mark at the comic's side.
* The Adventures of Dr. McNinja has a storyline in which Dracula, from his moon base, hatches a plot to turn the clone of Benjamin Franklin into a headless horseman in order to find out more about the afterlife. Seriously. The headless horseman was chosen because it retains its physical form. Turns out they can also travel through space.
* The Adventures of Dr. McNinja has explained that he doesn't know how The Robster (a tricky lobster man) puts his suit on over his claws.
* The Adventures of Dr. McNinja has quite a bit of this, as one ludicrous situation after another is played dead serious, complete with lingering consequences. The author expressed how continually amused he was by the fact that the ninja hero would go always chasing after the fantastic menace of the week in his car... a very dull-looking Honda Accord.
* The Adventures of Dr. McNinja has spawned such a thriving T-shirt business for creator Chris Hastings that, in a recent interview, he mentioned that he sells his merch (at Topatoco) under the name "Raptor Bandit Industries" so he can draw in customers who don't read his comic.
* The Adventures of Dr. McNinja He clearly thinks some resistance members who accidentally attack Dr. McNinja are really stupid to do so, and makes a kind of "look what I have to deal with" face. He may be being a bit harsh, though.
* The Adventures of Dr. McNinja He knew ahead of time it probably wouldn't work, even lampshading it.
* The Adventures of Dr. McNinja: He's an Irish ninja/doctor who wants to be Batman! He's a mustachioed, gunslinging 12-year-old! They Fight Crime!
* The Adventures of Dr. McNinja (in a sense, which is enough to count) in "There is a Raptor in My Office" when Dr. McNinja tells a patient his cancer is back, the patient suggests a way the Doctor could have joked about it in his next line, and the Doctor is angry at how inappropriate that is.
* The Adventures of Dr. McNinja in order to be privileged to witness a lot of dinosaurs being punched.
* The Adventures of Dr. McNinja involved a high dive into a small pool, while

shooting a playing card out of the air on the way down.
* The Adventures of Dr. McNinja: In "Why A Gorilla?", McNinja runs into some hyenas that apparently can talk. Judy, being a local, claims that it's "just a mimic trick" and "they can't really talk," but it seems like an insufficient explanation given the short but appropriate things they say. McNinja is extremely freaked out by them.
* The Adventures of Dr. McNinja is heard inviting Frans Rayner to purgatory.
* The Adventures of Dr. McNinja is likely to be mined for endless hilarity in future chapters.
* The Adventures of Dr. McNinja is one of the most badass families out there. On top of being four of the deadliest ninjas in the world, one of them is also a doctor of EVERYTHING, one designs technology so advanced as to be indistinguishable from magic in his spare-time, the mom is a complete psycho, and the dad assumed the leadership role of all American ninjas by virtue of the authority in his mustache (he also sets himself on fire for fun sometimes). On top of that you've got the Doc's sidekick, the sharpshooting-acrobat raptor-riding-bandito mustachioed-12-year-old Gordito along with loyal receptionist Judy the GORILLA.
* The Adventures of Dr. McNinja is probably one of the most nonsensical works of fiction ever written. It's also absolutely hilarious.
* The Adventures of Dr. McNinja is showing signs of this, courtesy of King Radical, Charles Goodrich and Frans Rayner, in that order.
* The Adventures of Dr. McNinja: "It's better for people to think that you're stupid, than to think you're a jerk."
* The Adventures of Dr. McNinja) it's capable of blocking ninja punches.
* The Adventures of Dr. McNinja: it's implied that it would have worked if Dr. McNinja hadn't incited some self-doubt that resulted in it failing.
* The Adventures of Dr. McNinja, Judy's kitten had survived an attack from a dinosaur and now sports an eyepatch. It still looks very cute. The President of the United States is also shown to have one.
* The Adventures of Dr. McNinja knows that something is very wrong because he doesn't have to fight his way into the house past her.
* The Adventures of Dr. McNinja left behind by the tribe that build it.
* The Adventures of Dr. McNinja maitre d' around; Benjamin Franklin has been there since he died and has only gotten as far as the bread.
* The Adventures of Dr. McNinja, McBonald eventually comes to the realization that the Dr. sees him as one of his villains, which he considers hilarious. While McBonald is not the most ethical business man, he points out to the Dr. that all he did was sell some novelty burgers that coincidentally shared his name, and the Dr. responded by knocking out a restaurant full of customers, destroying his robots, and assaulting him. The Dr. admits he has a point.
* The Adventures of Dr. McNinja — enough skill to earn the respect of the McNinja family. His late father, The Amazing Flying Shooting Juan, was even better.
* The Adventures of Dr. McNinja, Mitzi knocks out Dan when he's suffering from the Knife Eye Attack.
* The Adventures of Dr. McNinja: "Now tell me where Ronald is before I super-size your pain for only thirty-nine cents more!"
* The Adventures of Dr. McNinja of the comic says "That isn't live TV. Frans tivoed it earlier that day."
* The Adventures of Dr. McNinja one villain has a plan to take over the presidency by convincing Americans that it works this way. The arc ends with the good doctor pointing out all the many flaws in the plan.
* The Adventures of Dr. McNinja" on the end of the board. (Contains spoilers)
* The Adventures of Dr. McNinja on the page reads: "Coming up, The Adventures of Dr. McForensicAccountant."
* The Adventures of Dr. McNinja, or an attempt by a disgruntled weatherman attempting to keep his own report from being upstaged.
* The Adventures of Dr. McNinja place, and messing with Dr McNinja's head. Why? For fun.
* The Adventures of Dr. McNinja: Played with. Bodybuilders eventually grow organic

jetpacks, which are directly compared to wings.
* The Adventures of Dr. McNinja plays with this. Dracula's appearance is pure Lugosi, but he lives in a fortress on the moon, staffed with Dracula-bots and various presumed-dead celebrities. And Hitler.
* The Adventures of Dr. McNinja plays with this one. In most instances, a character who takes a wallop to the head (or a chop to the neck) comes out fine. However, the back of Doc's head was once rudely introduced to a piece of wood (pirates and alcohol were involved) resulting in a concussion and a hallucinatory conversation with a roast turkey. (He got better.) In "Why a Gorilla", the trope is parodied by having Doc "wake up" while being pounded into the ground repeatedly by an angry gorilla; he had been unconscious for the better part of an hour but emerges from the experience completely fine.
* The Adventures of Dr. McNinja quick to do this to Dark Smoke Puncher when he gets possessed by a ghost. She's got good reason, though; for all she knows, the thing has outright killed her son and is using the body as a puppet, and she's being practical. Gordito, however, manages to drive the ghost out before that's necessary.
* The Adventures of Dr. McNinja reads, "Make like a tree, and shatter into a million pieces."
* The Adventures of Dr. McNinja Said work is bulldozing the bombed remains of their office. She does have her brief moments of unprofessional behavior, such as when Yoshi steals her clearly marked hot dogs, or when she encounters kittens in a box, or when Yoshi eats the kitten she adopts...
* The Adventures of Dr. McNinja says "What Ben sees is a man with dreadlocks made of fried chicken legs."
* The Adventures of Dr. McNinja scene where the Doctor educates and demonstrates proper one-liner delivery:
* The Adventures of Dr. McNinja Sean "Dark Smoke Puncher" McNinja likes to build robot animals with laser vision and stuff. Their main job is to guard the family home, but that's just an excuse—he just likes making the suckers.
* The Adventures of Dr. McNinja segment at the end of a story he had no part in.
* The Adventures of Dr. McNinja's eyes glow yellow when he goes into the mode where he can fight ghosts.
* The Adventures of Dr. McNinja's lair after being found out, only to realize he'd used his bombs all up earlier, forcing him to have to fight his way out instead.
* The Adventures of Dr. McNinja's moon base. Though that might just be because Dracula apparently collects historical figures.
* The Adventures of Dr. McNinja. So Doc uses the robo-Dracula as a heat shield and safely surfs it down to Earth's surface.
* The Adventures of Dr. McNinja so it's undoubtedly Doc and, of course, we don't get to see what he looks like after all.
* The Adventures of Dr. McNinja staring at the TV in surprise and saying "What." in the next.
* The Adventures of Dr. McNinja's titular Dr. McNinja, as well as his mother, father, and brother. There are other ninja in the plotline too, but they're less prominent.
* The Adventures of Dr. McNinja's titular Dr. McNinja, with a car, a motorcycle, and a private jet in the most recent arc, but this might be a given considering the general craziness of the series.
* The Adventures of Dr. McNinja takes place in a heavily fictionalized version of Cumberland, Maryland. Nobody in the comic thinks anything of it.
* The Adventures of Dr. McNinja terrorizing the city. The comic was later taken down.
* The Adventures of Dr. McNinja that he had countless emails about sound in space and not one about the lack of mobile reception.
* The Adventures of Dr. McNinja that the other end of the call was in a submarine.
* The Adventures of Dr. McNinja, the curtain rod collapsed, fast food scattered around the bathroom, a page of temporal theory in his right hand, and his alarm clock going off.

* The Adventures of Dr. McNinja, the good Doctor's parents have this problem with him. Mitzi McNinja doesn't know how to raise ninja children, having become one by training, and Dan McNinja was never taught this, as it's supposed to be the mother who does this. They tried to teach him via Batman, but instead of a ruthless killer, they raised a vigilante doctor.
* The Adventures of Dr. McNinja. The plot hole was that his dialogue said that this version of him had already saved the world, and saving it from Radical was an extra save, so not what he was sent for. But this contradicted King Radical asking the Chucks in the present about what they had come to save the world from, in case it was him. However, the comic was subsequently edited to replace that line with something that wouldn't create a Plot Hole.
* The Adventures of Dr. McNinja, the Radical Land definitely qualifies, where "radical" and "ham" are pretty much interchangeable, and the main universe the work takes place in isn't far behind.
* The Adventures of Dr. McNinja the reader for making it all the way through.
* The Adventures of Dr. McNinja, the titular Dr. McNinja was hired to infiltrate an ancient temple full of these, blocking a tennis robot which supposedly destroys the world if it's not beaten in tennis.
* The Adventures of Dr. McNinja The universe the setting is in is sandwiched between two other realities, the Radical land, and what amounts to the real world. These universes both bleed their coolness and lameness into the comics one respectively so that its cooler than our universe but not as cool as the radical lands.
* The Adventures of Dr. McNinja, the White House uses one called the Negazone as a security system. Since most of its victims are super villains or the mentally disturbed, they succumb and lose their sense of self rather quickly. This also has the consequence that the visions used by the keeper of the Negazone are less than effective against a heroic character, at least beyond freaking him out briefly.
* The Adventures of Dr. McNinja they're about as unreliable as Google Translate and Siri combined.
* The Adventures of Dr. McNinja, this happens to any time traveler whose space-time link is destabilized (which generally involves damaging a device strapped to their chest). In a slight twist on this trope, random objects from the points in time they end up in can occasionally be thrown back and forth in time as well, though this effect seems to be temporary.
* The Adventures of Dr. McNinja this, saying it is impossible to reason with a vengeful ghost.
* The Adventures of Dr. McNinja to give them than to say that they're probably going to die but at least they'll get to punch a dinosaur first.
* The Adventures of Dr. McNinja true that using it at just this time was the best way to save the day.)
* The Adventures of Dr. McNinja (VERY spoileriffic) page, a time traveller looks at the newspaper to find out what year it is. The front page headline reads "IT IS OCT 4TH, 1979! THAT'S IT. NOTHING IS GOING ON. SLOW DAY."
* The Adventures of Dr. McNinja: We don't see Sparklelord's destruction of the Radical Lands firsthand, but even after he is banished, his corruption runs deep, with no salvation in sight, causing horrific effects on the world.
* The Adventures of Dr. McNinja, when someone calls Doc a nurse as an insult, his response is to defend the nursing profession.
* The Adventures of Dr. McNinja: When the Doctor was little, his grandfather was attacked by Atlantean fish peoople on dry land once... because he'd tricked them into leaving Atlantis so that he could take a holiday in there in peace, and they wanted to know how to get back.
* The Adventures of Dr. McNinja, where a demon can only be slain by one of "pure Belstein blood". There is only one left, who's deformed and in a wheelchair due to generations of inbreeding.
* The Adventures of Dr. McNinja who effects stereotypical "Gangsta" mannerisms. Something of a subversion in that he only does this to prevent his parents from noticing just how incredibly nerdy he actually is.

* The Adventures of Dr. McNinja, who wears urban styles over his ninja suit but is Irish underneath it.
* The Adventures of Dr. McNinja. Why does Dr. McNinja have a mustachioed Mexican boy sidekick? What's with the raptor? Why does his dad have a mustache outside his mask?! You must learn these things.
* The Adventures of Dr. McNinja... with a full-grown mustache. At one point, the good Doctor highlights that Gordito does not merely "tag along".
* The Adventures of Duane & BrandO) and keeping their respective new projects open for when they needed to do solo work.
* The Adventures of Duane & BrandO of the later Robot Masters were created via fan-submitted contest entries, with their designs being tweaked appropriately, so Capcom didn't need to spend much time coming up with Heat Man...or any Robot Master in the game, for that matter.
* The Adventures Of Duane And Brando: the Mario 3 musical has Mario call Iggy a "nerd with a fat head", which causes Iggy to freeze up and drop his wand, complete with the word "TRIGGERED" appearing in front of him.
* The Adventures Of Electronic (about a Human-looking robot), it is specially mentioned that Electronic is extremely vulnerable to water. This is presented as unavoidable.
* The Adventures of Elmo in Grouchland - A German/American co-production.
* The Adventures of Elmo in Grouchland bombed at the box office because of its target audience, but later became the biggest-selling children's VHS of the early 2000s.
* The Adventures of Elmo in Grouchland "Make It Mine", he heavily implies that it is where missing items go to, and he subsequently takes them for his collection.
* The Adventures of Elmo in Grouchland's henchmen turn the arrow on the sign that leads to Huxley's Castle in the opposite direction to trap Elmo in a cave.
* The Adventures of Elmo in Grouchland, there is a gag about very small audience.
* The Adventures of Elmo in Grouchland was framed by segments of Ernie and Bert talking to the audience about what they are about to see and to encourage them to interact with the film. They would also interrupt the movie at certain points.
* The Adventures of Elmo in Grouchland, who played Huxley, was a last-minute replacement for another actor - in fact, he was so last-minute that they didn't have time to negotiate with the record label he was signed to, so "Mine" couldn't appear on the soundtrack.
* The Adventures of Figaro Pho, a scare chord is used in every title card, which are always displayed when the conflict for the episode is first set up.
* The Adventures of Figaro Pho, but unlike Audrey, this plant resembles a pitcher plant rather than a Venus flytrap.
* The Adventures of Figaro Pho: Every episode focuses on a different phobia, usually manifesting said phobia as a character who serves as the villain for the episode.
* The Adventures of Figaro Pho, one appears in the opening for both seasons so far. In both openings, it's the first supernatural threat to appear.
* The Adventures of Figaro Pho Rivet, whose red nose and lips, along with his perky, playful behavior, make him very clownlike.
* The Adventures of Figaro Pho seems to have been designed to be adorable.
* The Adventures of Figaro Pho: The Grim Reaper comes to Figaro's house in his self-titled episode to take Figaro to the afterlife. When Figaro insists that he isn't dead, the Grim Reaper follows him around, trying to get Figaro killed so he can do his job.
* The Adventures of Figaro Pho uses some vocal sounds, like laughing or screaming, there are no actual lines of dialogue.
* The Adventures Of Food Boy is about a teen who can generate food from his hands.
* The Adventures of Ford Fairlane Julian Grendel is roasted alive by the splashing a Sambuca Milkshake and the hero flicking a lit cigarette onto him.
* The Adventures of Ford Fairlane, the protagonist refers to his as "Stanley".
* The Adventures of Fox Tayle explode occasionally, but especially notable is a Honda Accord that gets flipped over before leaking gas and exploding.

* The Adventures of Fox Tayle, Fox is being kept in a water-filled glass container with a breathing mask. To communicate, he has to use a small waterproof writing pad and a grease pencil.
* The Adventures of Fox Tayle is about a regular fox made to be a soldier, but then the government project is cancelled. Fox escapes being killed and is hunted by the FBI for the majority of the story. First published on deviantART.
* The Adventures Of God, but God mostly just made the world for laughs and is an alcoholic. Satan is awful too.
* The Adventures of Gulliver (1968). Miniature Vikings use ship-mounted catapults to attack the city of Lilliput.
* The Adventures Of Gynostar; Douglas is the fetus one of the villains kept in a jar in her house, apparently he's her child. Later on, he joins Gynostar's team of superheroes, having acquired a robot suit that enables him to walk and shoot lasers.
* The Adventures of Gyno-Star features a shadowy cabal of corrupt corporate executives who plot to "eliminate" Gyno-Star for her meddling ways.
* The Adventures of Gyno-Star gay, but how did she know that? (The fact that he literally began to burn when the sexy man walked by escaped him).
* The Adventures of Gyno-Star has one misogynist female villain who wants to turn all women on earth into brainless zombies.
* The Adventures of Gyno-Star, one of Gyno-Star's power is an energy beam that inflicts the pain of childbirth on her enemies.
* The Adventuresof Gyno Star, the villain's electroshock torture collar is sold as a fantastic depilatory device for removing unwanted body hair. Despite the fact that it's extremely painful, it sells like hotcakes.
* The Adventures of Harry Lime returned to the role he'd made famous in the film.
* The Adventures of Harry Nile A former Chicago cop who wound up retiring after seeing widespread corruption in the force, and almost murdered a crime boss in order to get out of debt before working as a private investigator instead. Yet despite just how much of the seedy side of society he's seen, the guy's own humanity is his greatest asset, and he cares for his clients.
* The Adventures of Huckleberry Finn: Huck goes in disguise as a girl at one point; the woman he's talking to gets suspicious when he attempts to thread a needle by putting the needle onto the thread, whereas any girl would know that it is far easier to do it the other way around, and ultimately is found out when he catches a ball of yarn tossed to him via closing his legs such that it lands on his lap. A girl would instead open her legs to catch it on her skirt. In short, Huck didn't do his research.
* The Adventures of Huckleberry Finn is the original Great American Novel, but it is mostly a comedic series of adventures, especially toward the end.
* The Adventures of Huckleberry Finn. Remember, this was written not too long after the Civil War, with racism still heavy in the United States.
* The Adventures of Huckleberry Finn scheme to rescue Jim the "proper" way. He and Huck hide spoons while Aunt Sally counts them, and then replace them when she tries to re-count, as well as sending mysterious threatening messages.
* The Adventures of Huckleberry Finn uses the trope: a lone man shames a lynch mob into disbanding.
* The Adventures of Huckleberry Finn. When Tom shows up to help Huck break Jim out of captivity, Huck's pragmatic plans are always dismissed by Tom, because they 'ain't got enough style' and Tom likes to do things that he got out of books, like trying to dig a tunnel with case knives or giving Jim a bunch of pet snakes and rats.
* The Adventures of Huckleberry Finn who routinely kill members of the other family and teach their children to do so too.
* The Adventures Of Hutch The Honeybee fame) has the title character doing this while searching for his mother.
* The Adventures of Ichabod and Mr. Toad: After leaving the Halloween party and riding through a dark and ominous wood, Ichabod hears a crow, which flies off cawing, "Beware! Beware!"

* The Adventures of Ichabod and Mr. Toad. As he pursues Ichabod Crane, the evil supernatural Headless Horseman rides a diabolical steed with red eyes.
* The Adventures of Ichabod and Mr. Toad, as the title indicates, features an adaptation of Irving's story.
* The Adventures of Ichabod and Mr. Toad, both story- and character-wise, though a few other liberties were taken.
* The Adventures of Ichabod and Mr. Toad: Brom Bones has a dog howl just as Ichabod is giving a singing lesson, causing him to think he produced the sound himself.
* The Adventures of Ichabod and Mr. Toad exists, unlike the book, which very strongly hints that the horseman was Brom Bones in disguise. Notably, the Horseman's horse is the same color as that of Brom Bones, and he also carries a sword identical to that Bones previously wielded. However, Ichabod does at one point look down the Horseman's coat and panics, implying that he doesn't see anything and that what he encountered was the real deal –- although since we don't see what he sees inside the coat, he might also have been reacting to seeing a murderous Brom Bones looking up at him. In another scene the Horseman's horse jumps from a hill to another that was quite far from the former, like it was flying. A thing that a normal horse couldn't have done.
* The Adventures of Ichabod and Mr. Toad gives us Cyril Proudbottom's epic slam against the crown prosecutor, when asked how Toad got the motorcar:
* The Adventures of Ichabod and Mr. Toad, Ichabod hits a low hanging branch that swings him up in the air, landing alongside the Horseman. He continues on until he realizes whose horse he's riding, at which time the same branch knocks him back onto his own horse.
* The Adventures of Ichabod and Mr. Toad: In the process of escaping from jail after being wrongly accused of stealing a car, Toad steals a train right in front of the engineer and no one points out that even if he never stole the car, he still stole the train. However, since he jumped off the train while driving it, it might have been counted as "borrowing it without permission" because he only used it that one time.
* The Adventures of Ichabod and Mr. Toad is brought on by Mr. Toad as his star witness in the stolen motor car case, with Toad hoping that Winky's corroboration of his story that it was a gang of weasels who really stole the car will clear his name - it turns out that Winky is actually the leader of the gang, and he betrays Toad by giving false testimony against him.
* The Adventures of Ichabod and Mr. Toad) of how Toad got the stolen motorcar, the scene then plays out onscreen.
* The Adventures of Ichabod and Mr. Toad segment, the animals try to be quiet while sailing to the secret entrance to Toad Hall lest they alert a weasel guard of their presence. Toad, however, tries to shoot the guard, and they barely end up being spotted.
* The Adventures of Ichabod and Mr. Toad: The Headless Horseman throws doom pumpkins at Ichabod. We're to presume they didn't stop midair after the camera left.
* The Adventures of Ichabod and Mr. Toad: The "Legend of Sleepy Hollow" segment takes place around Halloween.
* The Adventures of Ichabod and Mr. Toad, the Sleepy Hollow segment portrays the Headless Horseman with a jack-o-lantern in place of his head similar to the one of the Scary Scarecrow that Brom Bones beheaded during his memorable, musical contribution to the scary stories sequence.
* The Adventures of Ichabod and Mr. Toad to take back the deed to Toad Hall from a sleeping Winky. As they're pulling him back up, a weasel guard spots them and throws a knife at the rope, causing Mole to fall onto Winky and kick off the climax.
* The Adventures of Ichabod and Mr. Toad to the local beauty Katrina Van Tassel, and is mercifully driven out of town by the clever ruse of the local good-ole-boy Brom.
* The Adventures of Ichabod and Mr. Toad when Ichabod grabs Katrina's hanky and leaps over the fence and chases after Brom Bones to take Katrina from him.

* The Adventures of Ichabod and Mr. Toad: When Winkie double-crossed Toad with a lie saying that Toad stole the motor car, Cyril shouts at him, "That's a deliberate lie, you monkey-faced little rumpot!"
* The Adventures of Ichabod and Mr. Toad where Mr. Toad's friends try to get his deed from Winky and his weasel henchmen.
* The Adventures of Ichabod and Mr. Toad. While Ichabod is wooing Katrina van Tassel in her home, her would-be boyfriend Brom Bones is seething with anger outside. As Ichabod is about to leave, Brom hides behind a double door waiting to attack him. Ichabod swings out the upper half of the door, slamming Brom into the wall and squashing him.
* The Adventures of Isabel is an unflappable little girl you don't want to get on the wrong side of, see her dealings with an enormous bear:
* The adventures of Jack Box, mascot CEO of the Jack In The Box fast-food chain, the longest-running campaign in television history.
* The Adventures Of Jack Bulletproof, The Cop Who Plays By All The Rules.
* The Adventures of Jérôme Moucherot that there's a huge friggin' shark stalking you in your living room. He gets in the protagonist's crosshairs when he eats his son and he has to follow the shark into its own dimension to get him back.
* The Adventures of Jimmy Neutron: A big-time director is coming to Retroville and holds a contest to find a script to make a movie out of. Jimmy scientifically constructs a script by analyzing and replicating from all of the greatest films in history. His script is chosen and he and his friends are put into the movie. Unfortunately it was a trap designed by one of Jimmy's enemies trying to kill him.
* The Adventures of Jimmy Neutron, Boy Genius abuses this power for his own amusement...
* The Adventures of Jimmy Neutron, Boy Genius, after trying and failing to snow sled, "We need a bigger hill."
* The Adventures of Jimmy Neutron, Boy Genius and all, which served as great gossip fodder for Libby's talk show segment on the news (the main plot of the episode).
* The Adventures of Jimmy Neutron, Boy Genius and builds a "brain drain" helmet to lower his intelligence to that of an average person, but it accidentally gets cranked up to maximum stupidity without him noticing, and turns him into a total idiot.
* The Adventures of Jimmy Neutron, Boy Genius", and he'd come up with a solution based on that event.
* The Adventures of Jimmy Neutron, Boy Genius (as well as Cindy as an adult), and they don't sound much different from when they were kids. However, their VAs voice their older selves with slightly different inflections.
* The Adventures of Jimmy Neutron, Boy Genius: At the end of "Journey to the Center of Carl", Miss Fowl's class is back in school after almost becoming permanently sick thanks to Jimmy's latest invention. On this day, Miss Fowl introduces them to a new student, who happens to have a cold, causing everyone to freak out and clear the room.
* The Adventures of Jimmy Neutron, Boy Genius: At the end of "My Big Fat Spy Wedding" we have this exchange:
* The Adventures of Jimmy Neutron, Boy Genius based on it. But unlike the film or the series, the short had stiffer CGI, the characters had four fingers instead of five, and Jimmy wore a red and white stripped shirt instead of his red atom symbol shirt.
* The Adventures of Jimmy Neutron, Boy Genius: Beautiful Gorgeous' form of a villainous laugh consists of her giggling, chortling, horrible laughter while making weird and absurd faces with every chuckle.
* The Adventures of Jimmy Neutron, Boy Genius, but both times she never actually gets the word out.
* The Adventures of Jimmy Neutron, Boy Genius, but they still sic him with 900 days of detention.
* The Adventures of Jimmy Neutron, Boy Genius by the fact that Sheen screams out "Catfight! Catfight!"

* The Adventures of Jimmy Neutron, Boy Genius: Captain Betty and has been called that since a ship incident with sea monkeys sank but he survived on June 3, 1999.
* The Adventures of Jimmy Neutron, Boy Genius. Careless use of a certain helmet, invented in a phase of genius-hating, will cause the wearer to intentionally break into an endless loop of dancing, while proclaiming the joys of being "loopy".
* The Adventures of Jimmy Neutron, Boy Genius, Carl and Sheen are positive that ancient Egyptian curses are a myth, just like the Loch Ness Monster and North Dakota. And permanent records.
* The Adventures of Jimmy Neutron, Boy Genius: Carl watches The Llama Channel, a channel with nothing but shows about llamas.
* The Adventures of Jimmy Neutron, Boy Genius causes Beautiful Gorgeous and the Junkman to start making out, while he argues about wanting to see what happens.
* The Adventures of Jimmy Neutron, Boy Genius, Cindy, Sheen, Libby, and Carl are taken to "Area 86" after they develop superpowers from contact with space radiation.
* The Adventures of Jimmy Neutron, Boy Genius: Cindy Vortex has an aunt stand in for her mother at Retroville's parent/child sporting day.
* The Adventures of Jimmy Neutron, Boy Genius: Cindy Vortex is the second smartest student in school after Jimmy himself, and is also a prodigy in karate.
* The Adventures of Jimmy Neutron, Boy Genius: Cindy would often do this to Jimmy whenever his inventions, discoveries etc started wreaking havoc on Retroville.
* The Adventures of Jimmy Neutron, Boy Genius computer could calculate to perfection.
* The Adventures of Jimmy Neutron, Boy Genius crossover episodes had fun with this. In the second, one character jumped back and forth between CGI and 2D animated "worlds", shouting, "I'm bulgy! Now I'm flat! I'm bulgy! I'm flat!"
* The Adventures of Jimmy Neutron, Boy Genius does this when he's telling the story of the Phantom of Retroland to the class in "The Phantom of Retroland".
* The Adventures of Jimmy Neutron, Boy Genius episode "Battle of the Bands" the group is nearly separated by a series of disagreements. At one point Carl begins to speak with a British accent and tells Jimmy and Sheen to refer to him as "The Artist Formerly Known as Carl".
* The Adventuresof Jimmy Neutron Boy Genius episode "Beach Party Mummy" Carl is at first hesitant to venture into an egyptian tomb and Jimmy tells him he can stay out "in case a marauding band of bloodthirsty graverobbers shows up". All it takes is a scarab to touch his foot for him to scream "Wait for me!" and follow them.
* The Adventures of Jimmy Neutron, Boy Genius episode "Billion Dollar Boy" has spoiled rich kid, Eustace Strych use his butler as an abuse dummy by angrily kicking him in the butt twice. First after losing to Jimmy in a kite battle, and second after losing to Jimmy again in a battle between Goddard and his RA unit robot.
* The Adventures of Jimmy Neutron, Boy Genius episode "Broadcast Blues" the camera zooms right into the mouth of Brittany, performing on stage with Cindy and Libby.
* The Adventures of Jimmy Neutron, Boy Genius episode "Brobot", Brobot thinks Jimmy has a crush on Cindy and teasingly sings "Jimmy's got a girl-friend! Jimmy's got a girl-friend! Jimmy's in lo-ove! Jimmy's in lo-ove!", to Jimmy's annoyance. At the end of the episode, Goddard plays a recording of that sing-song at Jimmy as a joke.
* The Adventures of Jimmy Neutron, Boy Genius episode "Carl Wheezer Boy Genius":
* The Adventures of Jimmy Neutron, Boy Genius episode "Grumpy Young Men", one of Jimmy's inventions turns him, Carl, and Sheen into old men. When they're about to age into dust, Jimmy convinces them to go back through the device with offers of prune whip on the other side, and when they return to normal, Carl is eating a bowl of what he thinks is prune whip but is actually Jimmy's experimental truth serum. He begins confessing secrets such as having stolen Jimmy's toast the other day and his mother being 47.
* The Adventures of Jimmy Neutron, Boy Genius episode "Men at Work", Jimmy tricks the automated McSpanky's restaurant into flying to the sun. However, the lifeless corpse of McSpanky's survives, allowing it to become an alien spaceship.
* The Adventures of Jimmy Neutron, Boy Genius episode "Raise the Oozy Scab", Jimmy

and his friends complete a school project by going in a submarine to find the lost treasure of a sunken ship. When they find the treasure, it turns out to be filled with salt water taffy, much to Jimmy's dismay. But at least they got an A+.
* The Adventures of Jimmy Neutron, Boy Genius episode, "Return of the Nanobots", Jimmy's Nanobots get into the kitchen of the school cafeteria, where their saucer proceeds to "analyze" the sloppy stew by taking a spoon and putting some in an unseen part of its underside. After arguing over whether to "correct" it by adding steak sauce (02) or spicy mustard (01), Nanobot 02 suggests that they just throw in an old shoe, which their saucer proceeds to do before leaving. The Lunch Lady then says that she already made shoe twice that week.
* The Adventures of Jimmy Neutron, Boy Genius episode "Sleepless in Retroville" features Dr. Dark, a program designed by Jimmy to tell scary stories, represented by a floating holographic face with sharp teeth.
* The Adventures of Jimmy Neutron, Boy Genius episode "Stranded", after he and Cindy get stranded on a deserted island, Jimmy gets conked on the head by several coconuts while trying to make his own camp.
* The Adventures of Jimmy Neutron, Boy Genius episode "The Incredible Shrinking Town", Jimmy, Carl and Sheen coax the Space Bandits Zix, Travoltron and Tee to fight each other pretending to be their consciences. As they argue, Travoltron call Zix a "chazazeech" which Zix says isn't even a word.
* The Adventures of Jimmy Neutron, Boy Genius episode "The Junk Man", Sheen asks Jimmy several questions as they are flying to and from the Moon, like why the voyage takes only a few minutes and why the boys don't need space suits and helmets. However, both times Jimmy starts to answer Sheen's questions, the camera cuts to Carl on the other side of the rocket singing an off-key, made-up song about the Moon. Both times Carl finishes singing, the camera cuts to Jimmy asking Sheen if he understands his answer and Sheen responding that he is still confused. On the third question, Carl's singing gets annoying, leading Sheen to yell "Carl! Enough with the song!", but even then we still do not get a plausible explanation.
* The Adventures of Jimmy Neutron, Boy Genius episode "The Junkmen Cometh" Jimmy tells Sheen to keep an eye out with some binoculars for the "Moonie Man" (made up by Brobot who just wanted Jimmy to come to the Moon and play with him) and Sheen sees a dark figure he believes is the Moonie Man. Since he is looking into the binoculars backwards, he appears "tiny and very far away" according to Sheen. Jimmy grabs the binoculars and hands them back to Sheen the correct way and they see that the figure (actually Brobot trying to scare them) is right in their faces.
* The Adventures of Jimmy Neutron, Boy Genius episode "The Trouble With Clones" Jimmy's evil clone contacts the United Nations and asks to speak to Ambassador "Ivana Shakemybooty".
* The Adventures of Jimmy Neutron, Boy Genius episode "Who Framed Jimmy Neutron?", Jimmy, Carl, and Sheen attempt to escape from jail and hide inside a pool during the night. When they lose the guards, Jimmy tells Carl that he can use the restroom, only for Carl to say that he doesn't have to go anymore.
* The Adventures of Jimmy Neutron, Boy Genius episode "Win, Lose and Kaboom", features an Orc-like race called Gorlocks. Jimmy and one of them fall in love with each other.
* The Adventures of Jimmy Neutron, Boy Genius: Eustace Strytch is a male version of this - constantly using and abusing everyone, including his own father, and focusing all his resources on one goal - SMASHING NEUTRON. Oh, and possibly using Cindy, too, just for the hell of it.
* The Adventures of Jimmy Neutron, Boy Genius, everyone lost their pants.
* The Adventures of Jimmy Neutron, Boy Genius expy). Jimmy saves the day by using his machine to turn into Hugh's favorite monster Octopus Man.
* The Adventures of Jimmy Neutron, Boy Genius expy, on his wedding) featured these kind of bloopers.
* The Adventures of Jimmy Neutron, Boy Genius flaunts this trope magnificently. There is even the "Galactic Cable Network" pay-TV service, complete with over 9 billion television channels...all in English. Bizarrely, before they encounter the aliens associated with the network, Jimmy reads a tablet sent from space and makes

a throwaway comment about translating from Aramaic.
* The Adventures of Jimmy Neutron, Boy Genius frictionless, which only makes sense on paper.
* The Adventures of Jimmy Neutron, Boy Genius gets away with throwing a party while his parents are out for the night, but then gets in trouble when he forgot the Velociraptor in the closet that Sheen had accidentally brought to the party with the time machine.
* The Adventures of Jimmy Neutron, Boy Genius good music, they fuse together into one huge alien monster.
* The Adventures of Jimmy Neutron, Boy Genius had Jimmy's dad pay 150 dollars for tickets to a free school talent show. When Jimmy's mom points out that it was a free school function, he mutters, "Darn scalpers." After hearing that Jimmy's band (who have become extremely arrogant and demanding after thinking they're awesome despite Jimmy's instruments doing everything) won't be performing, he stands up and yells, "I want my money back!" before he sits down and mutters that he didn't pay anything anyway in an embarrassed tone.
* The Adventures of Jimmy Neutron, Boy Genius had the number for turning in convicts be 555-555-5555.
* The Adventures of Jimmy Neutron, Boy Genius has a crush on Jimmy's mother Judy to the point where he has a picture of her and "him" where he's pasted a cut-out of his own face over Hugh Neutron, Judy's actual husband and Jimmy's dad.
* The Adventures of Jimmy Neutron, Boy Genius has Jimmy getting picked last for basketball due to his short stature.
* The Adventures of Jimmy Neutron, Boy Genius has Mara S (or acaciathorn, if you want to use her deviantart account handle). She founded and currently runs the longest-running JN fansite on the net. Plus, she wrote a truly incredible, book-length fanfiction called 'The Other Side Of Tomorrow', complete with chapter illustrations and its own fandom. If you've participated in any JN fandom on the net, chances are you've run into Mara or her works at some point.
* The Adventures of Jimmy Neutron, Boy Genius has to snap her out of it.
* The Adventures of Jimmy Neutron, Boy Genius, he gets trapped in a tiny jar and Carl requested Wanda(who herself look creeped out) to make him look like Judy. After which Carl leers at Calamitious and he responds with a horrified expression.
* The Adventures of Jimmy Neutron, Boy Genius, he is unsurprisingly able to pull off a good fake of Cindy's voice. Cindy's attempts to sound like Jimmy, however, fall squarely into this trope.
* The Adventures of Jimmy Neutron, Boy Genius: In "Beach Party Mummy", Jimmy's torch goes out leaving them all in complete darkness.
* The Adventures of Jimmy Neutron, Boy Genius included a holographic realistic heart.
* The Adventures of Jimmy Neutron, Boy Genius: In "Crime Sheen Investigation", after putting Cindy through a lie detector test, Jimmy tells Goddard to X-ray Cindy's clothes, prompting Sheen to have an excited expression while Carl hides behind his notepad. Cue Jimmy getting epically slapped by Cindy.
* The Adventures of Jimmy Neutron, Boy Genius: In "Normal Boy", Jimmy gets an idea, and a lightbulb appears above his head, which is promptly seized by the Gus the Janitor since a light went out in the teacher's lounge.
* The Adventures of Jimmy Neutron, Boy Genius in one episode has Sheen frequently saying "why must the good die young?" when it appears someone has died.
* The Adventures of Jimmy Neutron, Boy Genius: In "Professor Calamitous I Presume", Jimmy is trying to rescue Goddard from the villain while Carl and Sheen are at the Candy Bar. They keep in communication with walkie-talkies.
* The Adventures of Jimmy Neutron, Boy Genius: In "Send in the Clones", when the town confronts Jimmy about the stuff his clones had done.
* The Adventures of Jimmy Neutron, Boy Genius: In "Sorry, Wrong Era", when an angry mob brings Hugh home to Judy, they complain that his antics with the time travel function on Jimmy's remote disgusted Sam's customers, gave Cindy and Libby brain freeze, and made a pregnant woman experience the miracle of childbirth "again and again and again".

* The Adventures of Jimmy Neutron, Boy Genius, instead of her cartoon design which has a ponytail and looks older.
* The Adventures of Jimmy Neutron, Boy Genius instead of the game show. Naturally, he ends up on the set at the very end and saves the day by answering the trivia question correctly:
* The Adventures of Jimmy Neutron, Boy Genius: In "The Eggpire Strikes Back'' Jimmy refused to shake hands with King Goobot out of disbelief that he had truly reformed.
* The Adventures of Jimmy Neutron, Boy Genius: In the episode "Beach Mummy Party", Jimmy and his friends start dancing this way while partying in the desert.
* The Adventures of Jimmy Neutron, Boy Genius into one of his friends to retrieve an antidote that will cure a virus that is making him and his classmates sick. Sheen raises his hand while saying, "I volunteer...Carl to be the person we go inside."
* The Adventures of Jimmy Neutron, Boy Genius involving the various characters and a flying vampiric pizza. The final nightmare turns out to belong to an actual vampire pizza, sleeping in his pizza box; when he explains his terrible dream to his wife, she consoles him that children don't exist, and everyone knows that.
* The Adventures of Jimmy Neutron, Boy Genius. (It is defeated by luring it out of the dream, where it becomes harmless and is semi-reluctantly eaten by Jimmy, Carl and Sheen.)
* The Adventures of Jimmy Neutron, Boy Genius. It's "born" by static electric discharge from the behind, but is otherwise fairly harmless.
* The Adventures of Jimmy Neutron, Boy Genius, Jimmy and Carl's hamster Mr. Wuggles accidentally swap heads after a teleportation experiment gone wrong.
* The Adventures of Jimmy Neutron, Boy Genius, Jimmy and company are unknowingly teleported to a simulation of Retroville populated by very unconvincing and zombielike recreations of the citizens. The fake Sam offers them ice cream, which Libby says tastes like sheetrock, but Carl doesn't seem to mind.
* The Adventures of Jimmy Neutron, Boy Genius, Jimmy and his friends get jobs at a restaurant. Sheen is at the drive-thru window and calls out the order. Carl replies, "Is he doing the hokey-pokey or the chicken dance?" Sheen looks back at the car and asks, "Would you like fries with that?"
* The Adventures of Jimmy Neutron, Boy Genius: Jimmy, Carl, and Sheen use these in Cindy's swimming pool while on the run from a cop in "Who Framed Jimmy Neutron".
* The Adventures of Jimmy Neutron, Boy Genius, Jimmy creates a robot version of his mother when she goes on a trip to the spa. The robot acts normal at first, but it starts acting very different and starts doing things like making green slop for meals, forcing Jimmy to go to bed early, and refuses to let Jimmy or Hugh leave the house for any reason. The latter becomes so bad that the robot ties up Jimmy and Hugh when they try to leave.
* The Adventures of Jimmy Neutron, Boy Genius: Jimmy gets into these situations quite often, such as when he experimented on his Grandmother (effectively turning her into a baby) after his mother makes a rule against it.
* The Adventures of Jimmy Neutron, Boy Genius: Jimmy Neutron is usually asked this whenever he tests his inventions on his friends.
* The Adventures of Jimmy Neutron, Boy Genius: Jimmy's mom bursts free of ropes to save her son and husband from a robot copy of herself.
* The Adventures of Jimmy Neutron, Boy Genius: Judging from his ringtone, Professor Calamitus uses a Nokia phone.
* The Adventures of Jimmy Neutron, Boy Genius making a very tall tower of rounded sticks.
* The Adventures of Jimmy Neutron, Boy Genius — then the pieces fly back together, unharmed.
* The Adventures of Jimmy Neutron, Boy Genius — they didn't send Sheen's Twonkie (who never mutated due to Sheen's horrible singing) back to Twonkus-3, and it reproduces, its offspring hopping into Retroville, and one of them is seen against a "The End?" screen.
* The Adventures of Jimmy Neutron, Boy Genius, not the typical belly region. Make

of that what you will.
* The Adventures of Jimmy Neutron, Boy Genius of an urban legend about a theme park, questioning how Nick could know the kids' final words if they were never heard from again.
* The Adventures of Jimmy Neutron, Boy Genius once they're back to Retroville, it does serve as a turning point in their relationship development.
* The Adventures of Jimmy Neutron, Boy Genius opens with a spider crawling across the screen with ominous music playing. Jimmy then yells at Sheen to turn the music off.
* The Adventures of Jimmy Neutron, Boy Genius over and over again, making Cindy and Libby relive snorting smoothie from their noses over and over again.
* The Adventures of Jimmy Neutron, Boy Genius parody "Operation: Rescue Jet Fusion", Jimmy and Jet are left in an elaborate death trap... and manage to escape.
* The Adventures of Jimmy Neutron, Boy Genius place after the former beat the latter in a kite battle, Jimmy says he'd rather gargle liquid nitrogen.
* The Adventures of Jimmy Neutron, Boy Genius: Popsicle released an ice of Jimmy's face. It has blue gumball eyes and is cherry cola flavored. The ice has been discontinued.
* The Adventures of Jimmy Neutron, Boy Genius, proving he had no idea what he was doing.
* The Adventures of Jimmy Neutron, Boy Genius receives flak from various people for his ice cream/fudge swirl of a head.
* The Adventures of Jimmy Neutron, Boy Genius says "My shoe's untied...OVER THERE!"
* The Adventures of Jimmy Neutron, Boy Genius: Sheen, who's Latino, gets paired up with Libby, who's black.
* The Adventures of Jimmy Neutron, Boy Genius shower?" Well, 500% of 0.000001 still isn't much.
* The Adventures of Jimmy Neutron, Boy Genius: Similar to Michelangelo below, Jimmy Neutron's friend Carl Wheezer, when they're using Jimmy's perfect slumber party machine to make a pizza, states that he eats his pizza with clams, peanut butter, and hot fudge ("Don't knock it till you try it").
* The Adventures of Jimmy Neutron, Boy Genius so Jimmy can prove that nothing suspicious happens there. They end up trapped by a algae obsessed scientist named Dr. Moist:
* The Adventures of Jimmy Neutron, Boy Genius special "Win, Lose, and Kaboom!" in which Jimmy and his friends were taken into an intergalactic game show, the gang faced against the Needleheads in the Fear-Factor style game, "Can You Eat This?". For the Needleheads' turn, one failed to devour a banana cream pie as his head and entire body explodes.
* The Adventures of Jimmy Neutron, Boy Genius: "Stranded" featured a giant spider during the climax. It was foreshadowed in an earlier scene.
* The Adventures of Jimmy Neutron, Boy Genius that he was able to finally defeat the nanobots. And that's just the first episode they appeared in...
* The Adventures of Jimmy Neutron, Boy Genius that he was a genius by sending her pictures from Jimmy's past exploits with the exact same picture of his face taped over Jimmy's.
* The Adventures of Jimmy Neutron, Boy Genius that preceded the TV series on Nickelodeon.
* The Adventures of Jimmy Neutron, Boy Genius That's it!) and had to kidnap Jimmy so that he could finish his inventions for him.
* The Adventures of Jimmy Neutron, Boy Genius the episode “One Of Us” has everyone try to force Jimmy into watching the Happy Happy Fun Show that has them turn into rather cheerful Zombies.
* The Adventures of Jimmy Neutron, Boy Genius (the era was the Mesozoic), and that it ended 200 million years ago. Any dinosaur-crazed eight-year-old could tell you that it ended 65 million years ago.
* The Adventures of Jimmy Neutron, Boy Genius, the group are trapped in an Egyptian tomb and the lights go out when Jimmy drops his torch.
* The Adventures of Jimmy Neutron, Boy Genius. Their appearances in the actual

series had Bullock and Greenberg reprise their roles.
* The Adventures of Jimmy Neutron, Boy Genius: The Love Potion Jimmy Neutron created on said series. Used not once, but twice.
* The Adventures of Jimmy Neutron, Boy Genius, there was a rich father who didn't want to discipline his snobby son, Eustace Strych, for his behavior because he was too ashamed. At the end, after Hugh gives him tips, he finally disciplines Eustace by not letting him seek vengeance against Jimmy for a month.
* The Adventures of Jimmy Neutron, Boy Genius the season ended. The result? One of the last 3 episodes to air ("Lady Sings the Blues") had a B-plot of Jimmy and Cindy accepting their feelings for each other and ended with them kissing on the lips, which is why half the fandom considers it the series finale.
* The Adventures of Jimmy Neutron, Boy Genius they stole every adult in Retroville (except Miss Fowl) only to take them to their planet in order to feed them to their giant chicken god. The second time they arrived on Earth they successfully earned everyone's trust and tried to kill off all the adults once more. Then there is Grandma Taters, who's apparently one of many similar aliens that take over planets using hypnosis.
* The Adventures of Jimmy Neutron, Boy Genius: This happens to Jimmy when Carl exits his clubhouse in the episode "Love Potion 976/J".
* The Adventures of Jimmy Neutron, Boy Genius, this kids almost destroy the entire town before they learn to control their newly acquired superpowers.
* The Adventures of Jimmy Neutron, Boy Genius, though admittedly he lacks actual common sense, though that's somewhat justified, considering he is only ten.
* The Adventures of Jimmy Neutron, Boy Genius usually have a floating atom as a while, sometimes during commercial breaks Jimmy’s symbol on his shirt zooms in and out.
* The Adventures of Jimmy Neutron, Boy Genius voicing the character during his musical number.
* The Adventures of Jimmy Neutron, Boy Genius was a spin-off of the series instead of the other way around.
* The Adventures of Jimmy Neutron, Boy Genius was originally just a dummy owned by Jimmy's dad. Jimmy implanted him with a chip to make Hugh a good comedian, but the plan backfired and Flippy started to absorb his dad's brainpower.
* The Adventures of Jimmy Neutron, Boy Genius. When Jimmy and Cindy switches bodies, the "brains" retains their voices, but when Jimmy creates imperfect clones of himself, each has a different voice related to their personalities.
* The Adventures of Jimmy Neutron, Boy Genius when Jimmy boosts his brain to cheat on a test — which is par for the course for Jimmy's experiments.
* The Adventures of Jimmy Neutron, Boy Genius when Jimmy is actually banned from the school Science Fair because everyone is sick of him winning year after year.
* The Adventures of Jimmy Neutron, Boy Genius: When Jimmy peeks into his and his friends' futures in one episode, he sees himself as the first-ever winner of the Nobel Prize in bulk.
* The Adventures of Jimmy Neutron, Boy Genius when Jimmy, Sheen, and Carl are traveling back from the moon:
* The Adventures of Jimmy Neutron, Boy Genius: When Jimmy shows up in a tux for Jet Fusion's wedding to Beautiful Gorgeous in "My Big Fat Spy Wedding", Cindy is, to put it simply, stunned by his beauty.
* The Adventures of Jimmy Neutron, Boy Genius, when Jimmy tells his parents that he wants a little brother, his dad tries to tell him that baby making is very complicated, to which Jimmy responds, "it's not complicated, really." He then proceeds to explain it while his dad covers his ears. This eventually becomes uncomfortable enough for him to excuse himself from the table.
* The Adventures of Jimmy Neutron, Boy Genius when the leader space bandits discusses one of his plans by whispering into their ears. When Travolton asks why he's doing this, Zix responds, "Because it's more dramatic."
* The Adventures of Jimmy Neutron, Boy Genius when they have Sheen fake an alien news broadcast. The reporter is just his hand with some googly eyes on, the monster attacking him is clearly just his other hand, and the attack suddenly stops so he

can conclude the broadcast with "That is all." All but two of the aliens still fall for it.
* The Adventures of Jimmy Neutron, Boy Genius where Jimmy realizes once all is taken care of that they never sent Sheen's unmutated Twonkie back, which reproduces and its offspring hop into Retroville.
* The Adventures of Jimmy Neutron, Boy Genius, where Sheen accidentally gets stranded on an alien planet.
* The Adventures of Jimmy Neutron, Boy Genius), which reproduces and its offspring hop into Retroville.
* The Adventures of Jimmy Neutron, Boy Genius, who hails from "Backhairistan".
* The Adventures of Jimmy Neutron, Boy Genius wins after the device malfunctions, it's revealed that her "mother" is actually her bodybuilding aunt, which would mean the prize goes to the Neutrons - except that they fess up to cheating as well, at which point the presenter runs through every team present until near-terminally unathletic Carl and his father are revealed to be the only ones who haven't cheated in at least one of the events.
* The Adventures of Jimmy Neutron, Boy Genius with an extensive knowledge of human biology when Jimmy tells his parents that he wants a baby brother:
* The Adventures of Jimmy Neutron, Boy Genius within a dream within a dream within a dream.
* The Adventures of Jimmy Neutron, Boy Genius, with the alien baby making his butt glow purple and grow to a ridiculous size.
* The Adventures of Jimmy Neutron, Boy Genius yells this in the episode "Jimmy for President" after the umpteenth time someone knocks on his door to ask him to vote for them.
* The Adventures of Jimmy Neutron, Boy Genius, yet in "Attack of The Twonkies", his horrible singing ends up proving to be a lullaby to the twonkies whereas everybody else's singing is what causes them to attack in the first place.
* The Adventures of Jimmy Neutron, complete with a laser spear. And he manages to forget his solitary line.
* The Adventures of Jimmy Neutron is an excellent example of this trope - even the glitches in his programming, such as his ability to "play dead" (AKA spontaneously reassemble after a main core implosion), regularly come in handy. Jimmy's dad Hugh even comments in one episode that Goddard can do eleven million and four things, with the only talent he lacks being the ability to clean up after himself (that's Hugh's job/hobby).
* The Adventures of Jimmy Neutron: Jimmy becomes this when he becomes a hall monitor.
* The Adventures of Jimmy Neutron, Jimmy is having trouble with a bully, but his parents think he's talking about a girl, so mom Judy tries to get Hugh to give Jimmy the talk. Hugh struggles with the words, but by the time he gets the nerve to do it the conflict is resolved and Hugh ends up giving the talk to Jimmy's robot dog Goddard.
* The Adventures of Jimmy Neutron. Now realizing they started the whole feud for nothing, everyone becomes furious with Sheen and they advance on him as the episode ends.
* The Adventures of Jimmy Neutron, the Neutron family gathers to celebrate their Aunt Amanda's birthday, and at one point, this exchange happens:
* The Adventures of Jimmy Neutron, the Neutrons and the Wheezers are both more than a little peeved at Sheen.
* The Adventures of Jimmy Neutron trying to destroy Jimmy and his friends.
* The Adventures Of Joe The Circle, and a working knowledge of the laws of thermodynamics.
* The Adventures of John and Dave, Dave travels four weeks back in time, causing Nazis to win World War II.
* The Adventures Of Johnny Tao martial arts training, he becomes much more impressive.
* The Adventures of Kid Danger. As such, it doesn't do much to introduce shows to new viewers.

* The Adventures of Kid Danger to appeal to its fans, while it doesn't do much to draw in new fans.
* The Adventures of Kiki and Qeqe have several animation errors; for example, one of the titular characters in the air appears frozen.
* The Adventures of Kotetsu protagonist, Lynn "Kotetsu" Suzuki, hails from Kyoto and she has a Kyoto accent as a result. However in ADV's English dub, she is given a generic English accent.
* The Adventures of Lano and Woodley . After the third or fourth, Col tells him to stop it because there's a risk of him fainting. Frank gasps and faints. Then when he comes around, he asks what happened. Col tells him that he fainted. Guess what happens.
* The Adventures of Lano and Woodley . Col and Frank are fleeing their psychotic ex-boss who is trying to kill them. Frank trips and this exchange ensues:
* The Adventures of Lano and Woodley does this in "The Girlfriend", with Colin telling a busker about his failed attempt at seduction in a cafe, culminating in a modern dance sequence.
* The Adventures of Lano and Woodley episode "One Simple Task", Frank tells a series of ever-increasing lies to hide the fact he forgot to book a place at a caravan park, which ends with "I am an alien!"
* The Adventures of Lano and Woodley , when they've horribly damaged a wall close to an inspection in their apartment, as well as the other side of the wall in their neighbour's flat:
* The Adventures of Lano and Woodley , with neighbour Susannah's lithp. I mean, lisp.
* The Adventures of Lariat Sam: Sam is pretty much the sheriff of Bent Saddle, where keeping law and order isn't easy with the villains Badlands Meeney and his minion J. Skulking Bushwhack.
* The Adventures Of Ledo And Ix can hear it when the other accesses the party inventory, and know to expect monsters in a dangerous location "unless that music is very misleading."
* The Adventures Of Ledo And Ix of how creepy it would be to live in such a place.
* The Adventures of Letterman!" (Fortunately, the series' protagonist, Letterman, was always there to put a stop to it.)
* The Adventures of Letterman: In the infamous skit involving Spellbinder turning a plane into a plant, the pilot — realizing there is nothing that can be done to save themselves — cries out, "Air traffic control ... please talk to me!"
* The Adventures of Li'L Bill. What makes it actually funny is the executives' claim that any resemblance to a Presidential administration is entirely coincidental, although we the fandom are too smart to fall for that!
* The Adventures of Lomax, and in crucial moments, these pots will keep infinitely reappearing if you run out of either.
* The Adventures of Lomax examples are obstacles that attempt to use 3D perspective, usually only creating confusion about whether they're currently in a position where they can hit you or not.
* The Adventures of Lomax, haunted ship levels have skeletons as enemies.
* The Adventures of Lomax. He does have some hair on the sides of his head, though.
* The Adventures of Lomax, the barrel enemies from the first world stop dead and explode after a brief moment when you get close.
* The Adventures of Lomax, there are enemies in the first world who fly in balloons and throw bombs at you.
* The Adventures of Lomax, the third world is like this, complete with cowboy enemies.
* The Adventures of Lomax variant. The zombies you encounter in the second world are actually lemmings magically turned by Evil Ed into monsters. They are blue and do the Zombie Gait at first, but start running angrily when hit once, and turn back into normal lemmings when you hit them the second time.
* The Adventures of Lomax, we have lemmings turned into monsters, zombies, vampires, werewolves, sharks, green goo monsters, cowboys and exploding barrels, and there are also bees, spikes, swinging spiky balls, airships shooting rockets...

* The Adventures of Lomax with defeated enemies - you gain access to a bonus level after defeating only 50 of them.
* The Adventures of Luther Arkwright, me, and all the rest of us. It's probably Anglophone comics' single most important experimental work."
* The Adventures of Luther Arkwright. Mind reading is done by touching hand to head, but it appears that it's more of a data dump than reading surface thoughts (though it is implied that another psychic can control the contents of the dump). However, it is possible to implant thoughts without touching.
* The Adventures of Mark Twain makes various humorous quips to Tom, Becky, and Huck through their journey to Halley's Comet. However, deep down, Twain suffers from a profound sense of loneliness from his wife's passing, and thus, chases the comet so he could finally be with her once more.
* The Adventures of Mark Twain of Tom Sawyer, Huckleberry Finn and Becky Thatcher helping Mark Twain reach Hailey’s Comet.
* The Adventures of Mark Twain's face is a Greek drama mask that morphs into various faces, including an exceptionally disturbing skull.
* The Adventures of Mark Twain, where he experiments with creating life before destroying it in disgust.
* The Adventures of Massmouth on the planet Nemo. They are frighteningly fast and vicious, and their bizarre, scary screams don't help.
* The Adventures Of Mc Gee And Me: In the episode "Take Me Out of the Ball Game" Nick learns to trust in God to make him play well, not the other men and the provoking opponents on the field.
* The Adventures of Milo and Otis, a story about a lost kitten and a puppy, has a scene in the treetops at nighttime where the kitten talks with a horned owl with glowing eyes who pops out of nowhere. Though he is friendly, he is, needless to say, quite terrifying for younger children.
* The Adventures of Milo and Otis when a Bear is trying to catch and eat Milo in an abandoned shack by the beach.
* The Adventures of Mini-Goddess: On Gan-chan's birthday, the goddesses got him a robot able to grant three wishes before midnight. The first two were wasted when the other goddesses spoke too loudly, and the time drew ever and ever closer to the deadline. Finally, in a fit of panic, he wished the day would never end.
* The Adventures of Mini-Goddess, this is used as a joke: Urd is trying to help a small rat get a wife, and sets him up with an appliance of some kind. However, the appliance says that she was in love with another kitchen appliance, and the two run off together, leaving the rat standing by himself, with the shadow of a cow and horns extending from his body.
* The Adventures of Mini-Goddess with a "Do Not Touch" label. Urd and Gan-chan fight over it until she changes the sign to say "Please Touch", at which point they stop. And then Belldandy presses it herself.
* The Adventures of Mr. Incredible had Mr. Skipperdoo, a mostly useless, bespectacled rabbit.
* The Adventures of Nero, who looks like a child in a smoking jacket and mortarboard.
* The Adventures of Ook and Gluk: Kung-Fu Caveman from the Future, there is a sneak peek at a sequel, but there is currently no word on when or if it will be released.
* The Adventures of Oswald the Lucky Rabbit came with an Oswald button.
* The Adventures of Ozzie and Harriet got its fourteenth season in 2019.)
* The Adventures of Ozzie and Harriet: Ricky Nelson, who parlayed his TV fame into a legitimate music career, and carried on his family's tradition (Ozzie was also a huge star, but in the 1930s and 1940s).
* The Adventures of Paddington are framed by Paddington writing a letter to his aunt Lucy about the events of what happened in the episode.
* The Adventures of Paddington of what happened according to the letter.
* The Adventures of Paddington was supposed to premiere in April 2020 in the United Kingdom, but got bumped up a month earlier to March 2020.
* The Adventures of Paddy the Pelican resorted to looping uncolored cut-outs and rough animation which were frequently out-of-sync in each episode. Not to mention

that sound effects are largely absent with the exception of some atrociously improvised voice acting and music, all of which were provided by Singer himself!
* The Adventures of Paddy the Pelican was basically pencil tests submitted as finished cartoons, and while the artwork was decent, the animation consisted only of obvious one-second loops and panning shots.
* The Adventures of Panda Warrior spoils the ending by showing Patrick fighting the villain.
* The Adventures of Pete & Pete. Almost every time we see him, he's just been dumped by his on-and-off girlfriend Bus Driver Sally Knorp, and he reacts increasingly poorly. On various occasions, the break-up has caused him to spend the bus ride home giving a six-hour tour of important locations in his and Sally's life; go insane upon hearing "If You're Happy and You Know It"; and drive to the Arctic, tattoo her name to his chest, strap himself to an iceberg and drift out to sea (though we don't know if he went through with that last one. He shows up again afterwards, so he probably didn't.)
* The Adventures of Pete & Pete, and Little Pete and Nona from same. '90s Nickelodeon seemed to really like this trope.
* The Adventures of Pete & Pete, Artie lives in a porta-potty, but has hosted barbecue parties out of it, though the interior is never shown.
* The Adventures of Pete & Pete: Big Pete befriends a boy who dresses like he's from the 1950's, and who is obsessed with Johnny Unitas and the 1958 NFL Championship Game, which is credited with putting the NFL in the public consciousness and essentially making pro football "big", which featured Unitas leading the Colts to a 23-17 overtime victory over the New York Giants.
* The Adventures of Pete & Pete, Big Pete cannot spit it out to Ellen ("I...I..."), to which Ellen responds, "It's OK, I know" and smooches him in the middle of a packed high school stadium.
* The Adventures of Pete & Pete company, which appears to manufacture or own nearly every product and service in the show's universe, may be a rare benign example.
* The Adventures of Pete & Pete could pick up Mexican radio stations from the plate in her head.
* The Adventures of Pete & Pete. Dad wants to have a talk (not The Talk) with younger Pete but younger Pete thinks they're gonna have The Talk:
* The Adventures of Pete & Pete: Ellen gets a B in Driver's Ed, and spends the episode kissing up to the instructor. She eventually gets an A-.
* The Adventures of Pete & Pete: Ellen gets a job as a pizza delivery girl and has to do this in the final episode.
* The Adventures of Pete & Pete; Ellen has Pete help her zip up her full-body bunny costume that she has to wear for her job as a pizza delivery girl.
* The Adventures of Pete & Pete, Ellen would occasionally introduce herself as Big Pete's girlfriend, to which he would immediately correct her, saying, "You're a girl, and you're a friend, but you're not a girlfriend!"
* The Adventures of Pete & Pete episode "Splashdown" had the urban legend of a urine-detecting pool chemical come to life via "Wee-Wee See", which is used to bust a peeing perpetrator.
* The Adventures of Pete & Pete, from Kreb of the Loom underwear to the family's Krebolet, are made by KrebStar.
* The Adventures of Pete & Pete had a tattoo of a lounging Spanish woman that he called "Petunia" and was later revealed to have another of a sailing ship. He's not embarrassed, but his mother was, and she always tried to make him cover them up.
* The Adventures of Pete & Pete, has a hand missing. He replaces it with different tools, and occasionally a prosthetic hand, as the occasion warrants.
* The Adventures of Pete & Pete) helped popularize it in the late 1990's.
* The Adventures of Pete & Pete: In "Pinned!", this is how one of the wrestlers ahead of Big Pete on the ladder is taken out.
* The Adventures of Pete & Pete. In the two-parter "Goodbye, My Little Viking", Little Pete parts ways with his best friend and personal superhero Artie (the

Strongest Man - in the world!), who realizes that he is no longer needed more, and sets off to find a new kid who does.
* The Adventures of Pete & Pete in the world) chucks it off into the distance.
* The Adventures of Pete & Pete is built around this premise. The whole show has a cozy yet surreal feel to it like something out of a cartoon. For example, Wellsville has a resident superhero. Artie, the Strongest Man In the World. A man who, among other feats has hit a golf ball 300,003 yards, pushed a house to the left an inch (he wanted to knock it over, but he had strained a muscle earlier while lifting a brassiere emporium), rolled a bowling ball from Wellsville to Canada, skipped a stone on Neptune, left the Wrigley family's gutters clean and spotless by blowing through the drainage pipe (albeit at the cost of said gunk going flying all over the neighborhood), and leapt across the city in a single jump.
* The Adventures of Pete & Pete is notorious for its "unknown line", the third line of the title song "Hey, Sandy", which for years remained a mystery to fans. Recent sources have begun speculating anew as to the exact wording of the line; however, no confirmation has been forthcoming from the artist as of yet.
* The Adventures of Pete & Pete; Little Pete shoots the Garbage Man with a tranq (actually hitting a major vein!), and it takes a couple of minutes of real-time to start taking effect.
* The Adventures of Pete & Pete: Monica is always working to earn a new merit badge. Some of the badges are "ethnic dance", "kung fu", and "cafeteria lady".
* The Adventures of Pete & Pete: Pete and Ellen try going out after all of the UST between them... only for it to go horribly. However, not long after that, they kiss again and it apparently goes well. It's as frustratingly vague as it sounds.
* The Adventures of Pete & Pete, "Rangeboy." Big Pete doesn't want to be recognized at his summer job at a driving range, so he wears a bear costume and becomes the (non-speaking)golf bear. Unfortunately, he gets beaned several times — and then the golfers begin aiming at him. Before long, regular golf has ceased, and the sole sport is getting the bear with flying golf balls.
* The Adventures of Pete & Pete room, since she has never been inside one in her life, apparently. Upon entering she is utterly astounded by the presence of urinals and completely baffled as to their purpose. The two boys (who happened to be in the exact same bathroom for some reason) decide to have some fun by telling her the urinal is "a foot washer".
* The Adventures of Pete & Pete, specifically during the shorts when brevity was of the essence.
* The Adventures of Pete & Pete Stu realizes there's nobody driving the bus anymore.
* The Adventures of Pete & Pete to pull this with Big Pete and Ellen, though the show's reluctance to bother with continuity meant it didn't stick and Big Pete was back to pining for Ellen a mere seven episodes later.
* The Adventures of Pete & Pete universe never specifies what happens to folks who get sucked into hand driers.)
* The Adventures of Pete & Pete was actually filmed in New Jersey. The bowling alley shown in the series is Lodi Lanes. Three different houses were used to represent the Wrigly house- first in Leonia, then in South Orange, and finally Cranford.
* The Adventures of Pete & Pete was a series of advertisements for Nickelodeon before becoming a series. Many of the one-minute shorts were expanded into half-hour episodes throughout the show's run.
* The Adventures of Pete & Pete was still being aired as shorts, several half-hour long specials aired during that time. When the series became Half-hour fulltime, those specials were re-edited to appear as standard episodes, adding the title sequence and song "Hey Sandy" and re-scoring the episodes with the standard cues. This is most jarring with "How We Spent Our Summer Vacation".
* The Adventures of Pete & Pete: When little Pete and his friends decide to answer the payphone that's been ringing for almost thirty years (and has most of the townspeople frightened), his friends start to drop out for various reasons- one

says he's caught in a force field, and another says she's just too chicken.
* The Adventures of Pete & Pete, when Little Pete is tunneling under his house to escape from being grounded, he finds a wallet, looks at it and exclaims, "Hoffa!"
* The Adventures of Pete & Pete, when Little Pete, Wayne, Nona, and Monica are wandering through the woods without food, Nona offers for every to eat her lucky candy necklace, and says that the yellow ones taste like summer.
* The Adventures of Pete & Pete, with its wandering routes and bright, happy masks, is actually an informal brotherhood for those seeking to escape and/or forget.
* The Adventures of Pete & Pete with Little Pete's "LOVECON" alerts, with 5 being the highest level of "danger" (i.e., lovesickness).
* The Adventures of Pete & Pete, with one (Martin Van Buren) getting stuck.
* The Adventures of Pete & Pete. Young Pete and his two friends are called into the principal's office for being troublemakers and is about to give them detention before another issue takes his attention. Before he leaves, the principal tells the trio to not leave his office but forgets about them and goes home, leaving Pete and his friends in school for the whole night. After having an adventure in School during the night, the trio returns to the principal's office before he arrives in the morning. When the principal asks them what they are doing in his office, the trio reply he told not to leave his office so they did. Shocked that they did what he told them and that he had accidentally locked the kids up in the building, the principal decides to not give them detention and allows them to take the day off.
* The Adventures of Peter Pan has a second hook-hand that both looks and functions like a crab claw.
* The Adventures of Peter Pan was going to premiere on January 8, 1989, but due to TV stations pre-empting programming for coverage of Emperor Showa's death, it premiered a week later.
* The Adventures of Phoebe Zeit-Geist who eventually brings her back to life.
* The Adventures of Pinocchio - An American/French/Czech/British/German co-production.
* The Adventures of Pinocchio, Antonio the carpenter (AKA Maestro Cherry) has just fallen to the floor in shock after hearing a piece of wood talk when Gepetto comes in.
* The Adventures of Pinocchio, because it resembles a cornmeal mush of the same name. This feature about him tends to be left out of most adaptations.
* The Adventures of Pinocchio for playing fast and loose with his uncle's story, and even unsuccessfully tried to sue the studio for misrepresenting his uncle's work.
* The Adventures of Pinocchio. In the original story, it takes several days for the first part of the change (the ears) to occur.
* The Adventures of Pinocchio is about a wooden puppet who wants to become a real boy so he can grow up.
* The Adventures of Pinocchio is a wooden puppet who was alive even before being carved into his current form by Gepetto. This isn't anything unusual in the setting and Pinocchio does meet other living puppets at the Great Marionette Theater. Five of them are identified: Harlequin, Pulcinella, Signora Rosaura, and two officers, and the lot of the is owned by Mangiafuoco. Mangiafuoco captures Pinocchio after his presence at the theater causes problems and intends to burn him to cook his meal, which is something he's implied to do regularly to his puppets. Pinocchio successfully pleads his case, but volunteers to burn when Mangiafuoco says that Harlequin then has to die. The puppeteer is moved and spares everyone.
* The Adventures of Pinocchio is really fond of those: making Pinocchio's nose grow when he lies and giving him fake food as a punishment for skipping school are just a few examples.
* The Adventures of Pinocchio: The Fox and the Cat tell Pinocchio that if he plants some gold coins in the ground, they will grow into a tree with a thousand gold coins growing on it. It turns out to be a fraud.
* The Adventures of Pinocchio, the giant sea creature that swallows Pinocchio and

Geppetto is not a whale but a shark.
* The Adventures of Pinocchio who’s voice was sped up to sound childlike.
* The Adventures of Pluto Nash, and it was one of the three 2002 films he did that put his career in a bad spot.
* The Adventures of Pluto Nash, Dina picks up an automatic pistol, but ends up shooting in all directions due to recoil, but she took out most of the mooks until stopped by Bruno the robot which he takes care of the rest with his guns.
* The Adventures of Pluto Nash furniture, but actual wood). At one point, a mobster is mentioned by someone to have had a briefcase made of genuine alligator skin. Naturally, this immediately outed him as an Earther.
* The Adventures of Pluto Nash, Pluto and Dina go to see a body alteration specialist, who shows them different projections of what their bodies could look like. One of these is the pair as a male and female bodybuilder. Both of them are very impressed with their new potential bodies. Well, Dina is until Pluto has the specialist give her projection a way bigger chest and butt.
* The Adventures of Pluto Nash seems to be either really jerky or techno/pop mixed with autotuning. The dancing is also very jerky. Everyone moves for a second then freezes for half-a-second, etc.
* The Adventures of Prince Achmed kicks into gear when Prince Achmed mounts a magic mechanical horse and pulls the lever that makes the horse fly. He does not know how to make the horse land.
* The Adventures of Prince Achmed, Prince Achmed and his flying horse land in a castle occupied by five beautiful, apparently pretty horny women. They all kiss him, but when they start brawling with each other over Achmed's attention, he gets back on the horse and flies away.
* The Adventures of Prince Achmed uses a similar technique known as silhouette animation, which uses jointed figures made of black cardboard lit from behind. The effect is similar to Oriental shadow puppets.
* The Adventures of Priscilla, Queen of the Desert, Adam threatens to sing after being locked out of the bus. He carries through with the threat but is unsuccessful and spends the night outside.
* The Adventures of Priscilla, Queen of the Desert drag queen who persuades them to do a cabaret act in the middle of the desert. That breaking sound you heard was your brain.
* The Adventures of Priscilla, Queen of the Desert the character played by Terence Stamp chooses to stay in the outback with a new love interest instead of going back to Sydney.
* The Adventures of Priscilla, Queen of the Desert, Tick says to Felicia, "Is it true when you were born the doctor turned around and slapped your mother?"
* The Adventures of Priscilla, Queen of the Desert: Transgender character Bernadette reacts violently when Adam (who she never got on well with anyway) refers to her by her (male) birth name.
* The Adventures of Priscilla, Queen of the Desert until they catch him.
* The Adventures of Puss in Boots: After defeating the Sphinx, who wasn't too fond of her job guarding a magical hourglass to begin with, Puss offers her a more rewarding job as the guardian of San Lorenzo.
* The Adventures of Puss in Boots, a goblin places a curse on Puss to turn him into a black cat, thus becoming a Jinx. He ultimately decides for the good of his friends, to exile himself from town until he can find a cure.
* The Adventures of Puss in Boots a group of black cats decide to trick a Puss cursed into being black into staying with them forever, which is detailed in their "mystical tome", which turns out to simply be the leader's diary. After that the diary is just filled with "Mr. and Mrs Fransisco Puss in Boots" over and over.
* The Adventures of Puss in Boots are depicted in a 2D storybook art style as opposed to the usual 3D CG.
* The Adventures of Puss in Boots being a unicorn. Who can talk. And fly.
* The Adventures of Puss in Boots, black cats have an inherent ability to focus their bad luck into energy blasts fired in this fashion.
* The Adventures of Puss in Boots, Evil Puss becomes blinded by the Netherworld,

which leaves his eyes completely blank black.
* The Adventures of Puss in Boots features the Silver Dowsing Rod of Akhenaten, a magic dowsing rod that can track down anything the holder thinks of.
* The Adventures of Puss in Boots, in a sense, by giving the ring to the skeletons and inviting them to live in San Lorenzo.
* The Adventures of Puss in Boots is a being summoned from the Netherworld that describes himself as being the source of all fear and older than the world.
* The Adventures of Puss in Boots is on such a higher level than anyone else, that nothing anyone does to him makes him do more than flinch slightly. He blocks all of Puss' attacks barehanded just to show he can, as when Puss finds an opening and stabs at the Bloodwolf with all his might, Puss' sword breaks against him.
* The Adventures of Puss in Boots of Dulcinea allows her to wield it for an extended duration, but even she starts to become gradually more evil as time passes. El Moco, however, is evil enough that the sword doesn't need to control him entirely, because their beneficial goals put them on the same page.
* The Adventures of Puss in Boots, Pajuna the Highland cow provides milk to her customers at her bar despite having no husband or children.
* The Adventures of Puss in Boots, Puss is chased by an extremely powerful Golem that is so slow, it has been no hassle for him to simply keep moving and stay ahead of it. Dulcinea is able to take a short walk out of town to meet up with it and talk, and it still takes it five hours from that point to make it to town.
* The Adventures of Puss in Boots: Puss tries to create a scarecrow in his own image as a means of scaring off thieves, but it ends up severely terrifying orphan Toby instead.
* The Adventures of Puss in Boots, San Lorenzo's prison also doubles as its bar. Although Puss insists prisoners aren't allowed to order drinks while there, the bartender sells them drinks behind his back anyways.
* The Adventures of Puss in Boots than two friends going to relax together.
* The Adventures of Puss in Boots that was the previous season finale, the revelation that there is a lot more time to spare than first though immediately gives an opening for breather episodes starting with "Copy Cat", where Puss is so distracted thinking about the task at hand, he accidentally agrees to be in two places at once.
* The Adventures of Puss in Boots the author of Dulcinea's favorite book, Miguel A. Andante, turns out to have been a woman named Miguela Andante. Rather than a deliberate invocation of the trope, this is just the result of a typo in publishing. One of many reasons the author is not fond of that particular book.
* The Adventures of Puss in Boots the Bloodwolf has an army of wolves with bat wings. Given that they come out of a portal to the "Netherworld", they are as close to literally being bats out of hell as it gets.
* The Adventures of Puss in Boots, the group spend a small arc trying to track down clues to lead them to an artifact known as the "Obelisk of Night". After helping out the person said to have it, they find that he just has a replica of it and points them to where the real obelisk is found; the group's home town of San Lorenzo.
* The Adventures of Puss in Boots they bestow... until Puss lays some glue down to trip him up.
* The Adventures of Puss in Boots, this is how all magical fountains work. You can only benefit from the effects of a fountain once, and if you say "release" to negate the effects, you don't get a second chance.
* The Adventures of Puss in Boots to be cacophony. She is forbidden from playing it within the city limits.
* The Adventures of Puss in Boots to guard the gates of San Lorenzo to protect its treasure from thieves, but she's often sleeping, away, or simply lets thieves in because they solved her riddle.
* The Adventures of Rad Gravity, but it can by bypassed by glitching through the walls with the Teleport Beacon.
* The Adventures of Rad Gravity fight takes place in zero gravity where you have to propel yourself with your gun and trick his homing missiles into hitting him,

easier said than done.
* The Adventures of Rad Gravity, the planet Vernia has a floating city.
* The Adventures of Rad Gravity, the second half of Cyberia has you going inside a supercomputer to shut it down.
* The Adventures of Robin Hood below) that stated a peasant who escapes serfdom and lives in a city for "a year and a day" is a free man, given the man lives openly, not in hiding. Surgeon Calend has nearly completed that duration, and only has to remain 'at large' until sunset that day and he will be free, but the Sheriff closes in on him whilst he is treating Little John.
* The Adventures of Robin Hood: Character actor Sam Jaffe appears as a serf.
* The Adventures of Robin Hood for a reason: The Merry Men not only competently carry out the attack on Sir Guy's treasure caravan, but they also execute Robin's rescue from hanging even without his leadership.
* The Adventures of Robin Hood had three 'movies' released on video, and later DVD, called "Robin Hood: The Movie", "Robin Hood: The Quest for the Crown" and "Robin Hood: Greatest Adventures" that were only way to get any of this classic show before the entire series was released on DVD.
* The Adventures of Robin Hood: Hanging is the answer for murder, thievery, poaching, trespassing...
* The Adventures of Robin Hood: Howard Hill, the archer who fired all the arrows in the film, plays the man in the archery contest who scores a bullseye only to have Robin split his arrow (of course, he really fired that shot too).
* The Adventures of Robin Hood in 1959 when Will Scarlet (hitherto an occasional guest character played by Ron Howard) was promoted to a regular character played by Eddington.
* The Adventures of Robin Hood: Robin climbs up to Marian's window for a romantic meeting where he hangs on the outside of the building and she leans out to kiss him.
* The Adventures of Robin Hood, Robin's first request when King Richard asks what his reward should be is a pardon for his men.
* The Adventures of Robin Hood, the main theme that plays over the opening credits ends with the accompaniment of several drums. As the film starts, we see these drums are in the film itself, calling attention to the town crier.
* The Adventures of Rocky & Bullwinkle, Boris and Natasha tell Fearless Leader, falsely, that they've killed Rocky and Bullwinkle, making him think he's invincible. But he's no sooner gotten through boasting that no one can stop him than Karen and Rocky burst in to do exactly that. (Although they don't exactly manage to do much in the way of stopping him; it's Bullwinkle, who has gotten separated from the group and doesn't arrive until later, who actually makes it possible to defeat the Pottsylvanians.)
* The Adventures of Rocky & Bullwinkle: Boris Badenov, Natasha Fatale, and Fearless Leader all turn into real-life humans when accidentally pulled out of a TV by a Hollywood film executive. Rocky and Bullwinkle, however, stay as animated 3D models.
* The Adventures of Rocky & Bullwinkle, Boris, Natasha and Fearless Leader become live actors as they go through a television screen.
* The Adventures of Rocky & Bullwinkle enough to put out the fuse when their backs are turned.
* The Adventures of Rocky & Bullwinkle features the states of California, Arizona, New Mexico, Colorado, Kansas, Oklahoma, Missouri, Illinois, Indiana, and Ohio vs. Karen Sympathy, Rocket J. Squirrel, and Bullwinkle J. Moose.
* The Adventures of Rocky & Bullwinkle gave less screen time to the cartoon moose and squirrel than new human characters, plus the human cartoon villains that are played by real people. Rocky and Bullwinkle are on a very small part of the DVD cover (pictured above) while live-action actors are front and center.
* The Adventures of Rocky & Bullwinkle has a few things scattered throughout, most notably an instance of "damn" and a brief shot of the antagonists in a hot tub, that seem to be in awareness of this trope.
* The Adventures of Rocky & Bullwinkle is loaded with these even by the

standards of this trope. Given that many of the major characters are fully aware that they are fictional characters transplanted from a cartoon (with all the tropes that "cartoon" implies), it's not entirely surprising.
* The Adventures of Rocky & Bullwinkle is so loaded with early 2000s pop culture references that it might as well be called "The 2000s, starring Moose and Squirrel."
* The Adventures of Rocky & Bullwinkle, it made hay out of this as the plot begins when FBI Agent Karen Sympathy has to climb a lighthouse and literally greenlight the entire film herself.
* The Adventures of Rocky & Bullwinkle movie, the villains use a television program that causes the viewers to become zombies and attempt to broadcast it across the United States so Fearless Leader can become president.
* The Adventures of Rocky & Bullwinkle?", to which Fearless Leader angrily replies "Shut up! This is totally different!" (These lines appear in the film after Fearless Leader states there has never been a way to kill a cartoon character until now.)
* The Adventures of Rocky & Bullwinkle uses "Be Ya Self" by Tarsha Vega during the first part of the credits.
* The Adventures of Rocky & Bullwinkle: When enemies Boris, Natasha, and Fearless Leader escape into the real world with a nefarious scheme, Rocky and Bullwinkle do the same, and team up with a young F.B.I. Agent to stop the trio.
* The Adventures of Rocky and Bullwinkle and Friends, appropriately enough.
* The Adventures of Rocky and Bullwinkle and Friends, Nell is tied to a log headed towards a buzzsaw in the sawmill.
* The Adventures of Rocky and Bullwinkle and Friends results in Bullwinkle getting pelted in the face with various objects.
* The Adventures of Rocky and Bullwinkle and Friends set of tracks that he happens to step onto.
* The Adventures of Sam & Max: Freelance Police, "Bad Day on the Moon": Sam sees a giant cockroach do a spit-take, and describes it as "the universal sign of surprise and alarm".
* The Adventures of Sam & Max: Freelance Police head in "Fools Die on Friday", where Lorne highjacks a Swedish blimp and tries to crash into New York City in order to attract Sam and Max' attention.
* The Adventures of Sam & Max: Freelance Police: In "Christmas, Bloody Christmas", the Freelance Police team up with Sam's Granny Ruth to contain a prison break on Christmas Eve.
* The Adventures of Sam & Max: Freelance Police: In the episode "Little Bigfoot", Sam becomes extremely annoyed with Max for doing this, to the point where he takes the straw out of the cup and shoves Max's head through it. Max, oddly enough, takes this in stride:
* The Adventures of Sam & Max: Freelance Police: In the episode "The Friend For Life", this type of music is heard multiple times. The first time it's heard is a scene where Sam and Max are at a creepy amusement park at night, standing in front of a funhouse. All of a sudden, the funhouse's lights turn on, the ride comes to life, and the ominous music begins playing.
* The Adventures of Sam & Max: Freelance Police is drawn without lashes, further emphasizing her tomboyish appearance.
* The Adventures of Sam & Max: Freelance Police: Max blindly reaches for a towel while singing in the shower and accidentally hits the lever on the office toilet, burning the hell out of himself while also inadvertently flushing a tiny assailant down the crapper.
* The Adventures of Sam & Max: Freelance Police, "The Thing That Wouldn't Stop It", revolves around an old TV dinner turning into a shape-shifting monster.
* The Adventures of Sam Spade) opened and closed with Sam dictating a record of the episode's events to his secretary, Effie. Sometimes subverted when Effie was, herself, involved in events.
* The Adventures of Samurai Cat books featured a map of the areas visited in the book, showing them in relation to each other; they also all including an area

labeled "Vermont", with a spot marked "Author's House".
* The Adventures of Samurai Cat parody) employ a Kurosawa-esque wipe to end a scene. Everybody shouts "WIPE!" and voila, the scene changes ...
* The Adventures of Samurai Cat tale. The duo are on an alien ship trying to decipher the controls, and find that they're actually labelled in Japanese. Then they realise that, despite being from 17th century Japan, they were speaking English.
* The Adventures of Samurai Cat. The protagonist, samurai Miaowara Tomokato, ends up shot nearly to pieces by his enemies. The bullets are said to pass through the several places in his heart and brain where a bullet could pass through harmlessly. He (and his sidekick) are, if memory serves, 'millimetres more accurate' in their return fire.
* The Adventures of Scamper the Penguin, Gilbert has this reaction almost as soon as he sees the birds of prey start their approach on the now-exposed penguin eggs.
* The Adventures of Sharkboy and Lavagirl as Sharkboy has water powers and Lavagirl has fire powers.
* The Adventures of Sharkboy and Lavagirl created the film based on the dreams and ideas of his son Racer. The entire project was dedicated to his son.
* The Adventures of Sharkboy and Lavagirl". Eventually, some kind of settlement was reached because the movie still came out. Good luck finding any Sharkboy wrestling videos on a Google search.
* The Adventures of Sharkboy and Lavagirl, knowing full well that it will kill her. Sharkboy then throws her body into a volcano, reviving her.
* The Adventures of Sharkboy and Lavagirl powercord mooks for a shocking train of baddies.
* The Adventures of Sharkboy and Lavagirl, Sharkboy has to sing a lullaby so Max can fall asleep and have a dream. It starts out slowly, but he soon gets into the song and sings really energetically and aggressively, and Lavagirl yells at him for giving Max nightmares.
* The Adventures Of Shark Boy And Lava Girl, Sharkboy is singing to get Max to sleep;
* The Adventures of Sharkboy and Lavagirl there. At one point, Lavagirl gets pissed at him for how she was written.
* The Adventures of Sherlock Holmes and Doctor Watson, Holmes once complains to Watson that the most interesting crime news in that day's Times is a report of a failed pickpocketing attempt:
* The Adventures of Sherlock Holmes and Doctor Watson, that's how the duel between Holmes and Moriarty goes. They both seem to fall off a cliff and into a waterfall, but Holmes had checked around before Moriarty arrived, and knew of a ledge wide enough to hold a single person.
* The Adventures of Sherlock Holmes and Doctor Watson who tends be cold, moody, and high-handed. This series' version of Holmes is still very eccentric and has a mischievous sense of humor, but is warmer, friendlier, and less abrasive.
* The Adventures of Sherlock Holmes) disguises himself as a singer at a party. His disguise is so good that he feels audacious enough to get on stage in front of everyone and sing a tune. His disguise? Nothing more than a fake mustache. It's all in his facial contortions and mannerisms, and it comes across as plausible that nobody would recognize him.
* The Adventures of Sherlock Holmes, Holmes criticizes Watson's approach to a particular case, stating that he's done "remarkably badly" (by Holmes's own impossible standards, anyway). This exchange follows:
* The Adventures of Sherlock Holmes, Professor Moriarty prepares his evil plan while soft but ominous flute music plays in the background. Then, as we move to a different perspective, we can see the shadow of a man playing the flute from another room. One of Moriarty's underlings complains about it.
* The Adventures of Shirley Holmes episode "The Case of the Second Take" depicts two men playing chess with glass pieces on a board that is surrounded by old baby shoes as someone does tai chi on a rooftop in the background; according to the director, it "challenges the television fetish for speed, sensation, and the

obvious."
* The Adventures of Shirley Holmes has shades of this for Molly Hardy, the main antagonist. In the beginning, he's little more than a flunkie for her sociopathic plots, and he goes along willingly even though he knows it's wrong, just because he likes her. Eventually, he figures out that she's just using him, and splits away from her.
* The Adventures of Shirley Holmes: Shirley is offering to a teacher the hypothetical scenario of a friend in a relationship with someone and not knowing much of their past, trying to instill doubts and suspicion in the teacher regarding her own new boyfriend, who Shirley has learnt is a con man trying to steal her money. Instead the teacher assumes Shirley is talking about herself and her best friend Bo, and responds in kind.
* The Adventures of Shirley Holmes, Shirley is the daughter of British diplomat Robert Holmes and virologist Dr. Joanna Holmes. She carries on her famous ancestor's legacy of solving crimes through deductive reasoning while attending the prestigious Sussex Academy.
* The Adventures of Shirley Holmes). The police officer interrogating him acknowledged he couldn't arrest Holmes but warned he could lose his job over that. That risk was quite real.
* The Adventures of Shirley Holmes. Up to the very end, she's got everybody convinced that she's a model student. She was popular, Student President, and winner of several art and academic awards. Only Shirley and Bo see her sociopathic side, initially.
* The Adventures of Shirley Holmes who wants to stop him from exploiting child labor.
* The Adventures of Shuggy generate clones of Shuggy at set intervals. If he makes contact with any of his clones, he dies and has to start the level over from the beginning.
* The Adventures of Sinbad and arguably main recurring villain that Sinbad has to deal with.
* The Adventures of Sinbad by Tony Nicholls, Sinbad is abducted and replaced by his evil identical twin Binbad.
* The Adventures of Sinbad: Eblus, a Djinn prince who manipulates kingdoms into outlawing magic and descending into decadence so he can rule. He also assisted Turok, who doesn't qualify due to returning in the season 1 finale, in his scheme to kidnap a princess and take over a kingdom. He's killed with a spear to the face soon after the reveal of his true nature.
* The Adventures of Sinbad episode "The Beast Within", where Sinbad is forced to play a game of hunter and prey with one of Rumina's monsters.
* The Adventures of Sinbad : It's pretty usual to see a poor unnamed crewman falling off the ship during a storm scene.
* The Adventures of Sinbad. Turok is an evil sorcerer that is featured in the first two episodes, and the season one finale. Rumina is the daughter of Turok and the main villain of the first season. She loves Sinbad, but hates him for murdering her father. Rumina is an expert in black magic, which is easy to learn compared to white magic. Rumina is also obsessed with killing Maeve, something she never manages to accomplish. In the planned third season, Rumina would have made her return, and it was to be revealed she and Bryn were sisters.
* The Adventures of Sinbad villain who could turn anything he touched while wearing magic gloves into stone, and gathered a collection of beautiful women this way. He's defeated when Sinbad grabs his wrist and shoves his hand into his face.
* The Adventures of Sir Lancelot had a remnant of the Roman colonial government of Britain hiding behind a section of Hadrian's Wall, pretending to be ghosts.
* The Adventures of Slim Goodbody and the odd evil wizard, and this is what you get.
* The Adventures of Slim Goodbody B-1 needs to have tapes inserted into a drive on his chest regularly, or else his programming crashes.
* The Adventures of Slim Goodbody: B-1, Slim's sidekick, is his right-hand man and is a robot.

* The Adventures of Slim Goodbody: Despite working in law enforcement, Agent B-12 has shades of this, often holding a microphone and explaining the situation to Body Control as if she were a news reporter. Since her main (but not only) role seems to be gathering information for headquarters, this is plausible.
* The Adventures of Slim Goodbody exists in this setting, and [b] Body Control is heavily implied to be a government-funded operation.
* The Adventures of Slim Goodbody is this, and its lyrics literally say "I'm the Gobbler".
* The Adventures of Slim Goodbody of Body Control! One of the tricks Slim uses to disguise the fact that he Halen are the same person: while in his Captain Halen Hearty persona, he wears glasses. He doesn't as Slim Goodbody.
* The Adventures of Slim Goodbody: Several villains use devices on other characters that have a mental effect on them, e.g. giving them bad habits, hypontizing them into doing the villains' bidding, or making them no longer feel hungry. They refer to these effects as spells, implying their devices are this.
* The Adventures of Slim Goodbody: The Gobbler was an obese mafia-esque villain whose sole purpose in life in his introductory episode seemed to be to eat as much as possible, to the point where he had his henchman hypnotize an entire city's children into losing their appetites so that he could eat all their food!
* The Adventures of Strong Vanya acts as a trusted advisor, but he is scheming to take over the throne by forcing the Tsarevna to marry him, and it is rumored he caused the old Tsar's disabling illness. He also attempts to murder Vanya before he makes a legitimate claim for the throne.
* The Adventures of Strong Vanya: Alioska Roschof is the main character's town's biggest and dodgiest troublemaker. He turns people against each other just because he enjoys their quarrels, and he talks Vanya's brothers into burning their home down for no reason other than his amusement.
* The Adventures of Strong Vanya and a magic spear, which is more than enough to deal with most of foes he stumbles upon.
* The Adventures of Strong Vanya: Grand Duke Dimitri is a sinister, stone-hearted, power-hungry schemer who disposes of anybody who dares to badmouth him and intends to seize the throne by forcing the Tsar's daughter to marry him. Dimitri is despised by the old Tsar and Princess Vasillisa, and feared and hated by the peasantry who thank God when Vanya comes along and claims the throne.
* The Adventures of Strong Vanya is an old, evil witch who steals horses and kills whoever she finds wandering around her swamp.
* The Adventures of Strong Vanya keeps three wild, hungry Siberian bears in a pen behind the palace's gates to deal with unwanted visitors. It is said that whoever gets to deal with them will not need a coffin afterwards.
* The Adventures of Strong Vanya plots to force the Tsarevna Vasilissa into marrying him to take over the throne. Aware that the Grand Duke is despised by his daughter and hated and feared by the common follk, the old Tsar invokes one law which allows him to launch an engagement challenge: Anybody who intends to marry the princess must bring the Armor of the Tsar Ivan Vasilievich within seven years, seven months and seven weeks multiplied by seven. Meanwhile, he secretly mentors one guy who looks decent to undertake the challenge.
* The Adventures of Strong Vanya: The main character beats down the evil wood-dwelling dragon Och, which was terrorizing an entire region, and gets the magic Ironwood Spear after defeating it.
* The Adventures of Strong Vanya: The main character is armed with the Ironwood Lance, whose tip can shatter any weapon or shield upon contact.
* The Adventures of Strong Vanya: The titular character is a farmer's lazy son, born in a remote Russian village, who becomes Tsar.
* The Adventures of Sue and Kathryn! is quite horrible with the recorder, and can't play a tune to save her un-life. She claims to be self-taught, and it shows.
* The Adventures of Sue and Kathryn!, this is the response of some of the neighbors to Sue's invitation to a cookout.
* The Adventures of Superboy, a super strong alien woman named Neila, who pursued Superboy romantically, appeared to be an ersatz version of the comics' Maxima.

* The Adventures of Superboy had its own version of Metallo, whose super-strong arms were powered by a chunk of kryptonite. He's pretty much helpless when running on battery power.
* The Adventures of Superboy program. In the final episode, Superboy catches some crooks in the process of robbing a bank and they wisely put their guns down, something for which he compliments them. Ironically, his heat vision (as well as all his other powers) was going haywire that day and had to flare up just then, frying the surrendering crooks.
* The Adventures of Superboy TV series episode "Test of Time", two alien beings speed up Clark Kent/Superboy, who they think is a normal human being, to the point where time appears to have stopped for everyone but him. The aliens refer to this as "acceleration mode", and they use it to test Superboy to determine if they can win a war against the Earth's inhabitants.
* The Adventures of Super Diaper Baby, Deputy Doo-Doo, deposited on Uranus. It even lampshaded the trope with a sign reading "Welcome to Uranus (Please don't make fun of our name)".
* The Adventures of Super Diaper Baby is a villain who transformed into a living turd because he got crossed with Super Diaper Baby's poop.
* The Adventures of Superman. A bunch of mook villains were firing at Supergirl; when they ran out of bullets one threw his gun at her. Instead of ducking or the gun bouncing off of her, she fell over much to the shock of the mooks. After a beat she jumped back up again and said "I always wanted to do that" before dealing with the mooks.
* The Adventures of Superman and Clark took to search for a missing group in the jungle. The morning after they left, he casually revealed himself and asked for breakfast, now that there was absolutely no way they could send him back.
* The Adventures of Superman, a scientist is told to use his ability to whistle to summon Superman. However, he then has an adventure where he is in danger and so scared that his mouth is too dry to whistle no matter how hard he tries. Fortunately when all seems lost, he finds an abandoned water canteen to wet his whistle and whistles up Superman to save the day.
* The Adventures of Superman", at the beginning of the episode, Perry White and Jimmy Olsen are on a fishing trip. Then they run into trouble at a rural hotel.
* The Adventures of Superman. A wrestler learns about pressure points from an Indian "swami" and uses them to cripple his opponents. Seven have wound up in hospitals. At the end of the episode, the Indian agrees to use his knowledge to heal them.
* The Adventures of Superman broke out, Clark even became an agent of the federal government on the side.
* The Adventures of Superman building's ledge. Jimmy is absolutely fine, despite having been falling very fast.
* The Adventures of Superman". Clark comments on how glad he is that Lois didn't say anything about Kryptonite in her latest article. Lois and Jimmy quickly assure him that their lips are sealed.
* The Adventures of Superman", Clark Kent is lowered into an enormous vat of acid by chortling villains, who then walk out to arrange their next evil deed. Naturally, Superman then emerges, his costume soaked, but unharmed. Presumably, Kent’s glasses and clothes were dissolved.
* The Adventures of Superman, dammit — and two, foam and papier mache debris was cheaper and safer than stunt glass.)
* The Adventures of Superman drags Lois out onto the Planet building's ledge, which seems barely a foot wide.
* The Adventures of Superman either. Alone among the Superman series, nearly all of the antagonists are corrupt officials, mobsters, etc. that Clark, Lois, and/or Jimmy encountered while following a news lead.
* The Adventures of Superman episode, one villain tells another he can call the police: "Better a hundred of those guys than Superman!"
* The Adventures of Superman episode "The Wedding of Superman", Lois Lane awakens after dozing off to a delivery of flowers from Superman, and events quickly lead up

to a marriage proposal from the Man of Steel.
* The Adventures of Superman from the 1950s. Kryptonite's appearance about once per season is consistent with its in-universe rarity (and successfully keeping its effect on Superman a secret for 2 or 3 seasons) and with criminals' constant complaints about how hard the stuff is to find.
* The Adventures of Superman has a difficult time saying "I love you" to his girlfriend.
* The Adventures of Superman in 1951. At the end of the first season, the film was edited into a two-parter called "The Unknown People."
* The Adventures of Superman influences, albeit toned down for a children's television series. Clark Kent, although called a "mild-mannered reporter" in the opening narration, came across much more as a hard-boiled tough guy; when he was Superman, interestingly, he came across much more as the "big blue boy scout". The villains were typically gangsters and hoodlums. The subsequent seasons, shot in color, were more typically Fifties-Fifties, with a more sci-fi than noir sensibility.
* The Adventures of Superman: In "The Clan of the Fiery Cross", the Clan attempts to tar and feather a child.
* The Adventures of Superman, in the fourth series episode "Descendants".
* The Adventures of Superman introduced Jimmy Olsen, Inspector Henderson, Kryptonite and the names "Daily Planet" and "Perry White."
* The Adventures of Superman is almost baggy by comparison with Spandex.
* The Adventures of Superman is a publicity stunt so he can go change.
* The Adventures of Superman", Jimmy struggling with one of the bad guys and the other knocking him out with a blow to the head is shown in the shadows thrown on the wall.
* The Adventures of Superman", Lois doesn't scream, but she does spend her time fussing while Jimmy looks for some way to save Superman.
* The Adventures of Superman Professor Pepperwinkle creates a system for transporting people through telephone wires. As usual with Pepperwinkle, a gang of crooks befriends the naive professor, then uses his invention for evil; they commit crimes in Metropolis, then phone themselves to distant cities and make sure plenty of people see them to set themselves up with a (seemingly) perfect alibi.
* The Adventures of Superman radio series, the planet Krypton is said to be "situated on the other side of the Sun" from the Earth in the first episode.
* The Adventures of Superman, Reeves was only referred to as "Superman" so as not to break the illusion of younger viewers. Basically, to enforce this trope.
* The Adventures of Superman'' saga, was dedicated to Superman co-creator Joe Shuster.
* The Adventures of Superman series had the Radioactivity example. Superman gets exposed to Radiation and goes into self-imposed exile. He's lonely and wants to be around others, so he put his hand out over a potted plant. But he's so radioactive and deadly, the plant dies on the spot.
* The Adventures of Superman steps on his hand to speed up the process. Then a cop tries to grab him, but he falls and has to be caught by Superman.
* The Adventures of Superman: Superman and his co-workers fought more than a few of these during the war years.
* The Adventures of Superman", Superman gets locked in a room with Kryptonite while trying to rescue Lois and Jimmy. Jimmy neutralizes the radiation by shoving the Kryptonite into a lead pipe and stomping its ends closed.
* The Adventures of Superman: Superman will never let anyone hurt Lois, Perry, or Jimmy.
* The Adventures of Superman. Supes flies the pardon from the governor to the prison where he arrives just as the switch is being thrown. He interposes his arm in the way to block the charge from going through the innocent man.
* The Adventures of Superman that he "could have come in through the door."
* The Adventures of Superman, the 1950s George Reeve television show, is somewhat unusual to modern expectations in largely having a parade of petty mobsters be the villains. The better episodes have there be some tension in the villainous plots;

the weaker episodes, well, it turns out those bullets are bouncing off Superman. Again.
* The Adventures of Superman", the cellar of the hotel where Perry and Jimmy spend the night is shadowy and has the skeleton of the former owner chained to a wall.
* The Adventures of Superman", the crooks plan to throw Lois and Jimmy's car over a cliff to make it look like they crashed.
* The Adventures of Superman, the Klan could honestly be considered a Brotherhood of Funny Hats at worst or a parody of themselves at best, since there hasn't been a single unified Klan since the early 70's, and even among white supremacist circles, not too many people take them seriously in comparison to neo-Nazis, Odinists, and the "alt-right" movements.
* The Adventures of Superman turn to blow up!" and slaps him hard enough to jolt his head backwards.
* The Adventures of Superman, two crooks learn that Superman is really Clark Kent. His response: he abducts them and strands them on top of an isolated mountaintop. When they try to climb down, they fall to their deaths. That constitutes kidnapping and murder. There are never any consequences for this; in fact, the whole incident is never mentioned again.
* The Adventures of Superman under the knees and back when saving him from drowning.
* The Adventures of Superman used greenscreening as a budget-saving technique for the flying scenes. One shot of Superman was filmed against a variable backdrop, and as a result, he gained a mystical aura every time he had to fly somewhere.
* The Adventures of Superman" was set off by Bet-a-Million Butler making a gamble with another man that he could control Superman for thirty minutes. Of course, he lost
* The Adventures of Superman, who is out to cripple all the wrestlers in town whose contracts he doesn't own.
* The Adventures of Superman, with Clark and Jimmy enjoying a very sugary breakfast cereal together.
* The Adventures of Superman with the kid in the Superman jammies as the cowboy and the kids with white pillowcases over their heads as the Indians.
* The Adventures of Super Mario Bros. 3: A Hot Foot, a kind of fire enemy resembling an orange flame with feet, appears in one episode. It hides inside a candle flame, and when Mario and Luigi come near it jumps out and starts chasing them.
* The Adventures of Super Mario Bros. 3 and Ice Land's King get turned into dogs.
* The Adventures of Super Mario Bros. 3, and they often take more than one turn in doing so.
* The Adventures of Super Mario Bros. 3 becomes too much for them to handle.
* The Adventures of Super Mario Bros. 3 episode "A Little Learning", the second-to-last episode of the series. Even again, Hip and Hop both have speaking roles in those episodes.
* The Adventures of Super Mario Bros. 3 episode "Life's Ruff" had Hip and Hop triggering one at a hotel buffet.
* The Adventures of Super Mario Bros. 3 episode "Misadventures in Babysitting", Luigi scares away two Boo Diddleys who attempted to scare him first.
* The Adventures of Super Mario Bros. 3 episode "Never Koop a Koopa" ends with Bowser chasing Cheatsy around his throne for double crossing him. Just before The End screen comes down Cheatsy seems to vanish after running behind it.
* The Adventures of Super Mario Bros. 3 episode "Oh Brother" centers on this trope, with Mario and Luigi getting on each other's nerves and "disbrothering" each other. After Mario gets kidnapped and brainwashed by Koopa, however, Luigi takes it upon himself to save his brother, and the two reconcile, for the most part. Mario even says the trope word-for-word.
* The Adventures of Super Mario Bros. 3 episode "Princess Toadstool for President" after he explains why he voted for Princess over him.
* The Adventures of Super Mario Bros. 3 episode "The Ugly Mermaid" features a race of water-breathing fish people who live in a domed city under the water.

* The Adventures of Super Mario Bros. 3" had Bowser sending his twin Koopalings to kidnap the mummified Prince Mushroomkhamen for a reason that is never given. In the process, they end up waking up his mother, who mistakes Mario for her son (and later Luigi for her husband) because they look exactly alike.
* The Adventures of Super Mario Bros. 3 has King Koopa's Doomship, which looked like it was built out of redwood trees (or some other huge type of tree), though it was armed with Bullet Bill launchers, cannons and rocket jets. His air force, which only appeared in one episode, and his tank corps (again, only one episode) were also made of tree trunks. However, his Doomsub (two episodes) was made of metal.
* The Adventures of Super Mario Bros. 3 has the episode "Recycled Koopa" where King Koopa and the Koopalings dump their garbage into Brooklyn, turning residents into Koopa Zombies.
* The Adventures of Super Mario Bros. 3 has this when Mario confronts Bowser in the Ninja Koopa episode.
* The Adventures of Super Mario Bros. 3. In this case, when the former of the two shows aired, Nintendo of America hadn't yet given them official names.
* The Adventures of Super Mario Bros. 3 in which Hip and Hop go to Earth and steal a sports car. While they're racing around causing chaos, a news team reports on the mayhem. The report ends when the kids crash into the camera shooting it. The camera can be seen in the report it's supposed to be filming.
* The Adventures of Super Mario Bros. 3: Kootie Pie hears King Koopa stomp towards her room, demanding for it to be cleaned. She shoves all her clothes in the closet, and they rain down on Koopa the moment he walks inside. She gets grounded and decides to run away from home.
* The Adventures of Super Mario Bros. 3, Kootie Pie, upset at being insulted by Bully, yells this before starting a garbage fight.
* The Adventures of Super Mario Bros. 3, much to Bowser's chagrin and terror!
* The Adventures of Super Mario Bros. 3: One segment had a song about doing "the Frog", while the other had one as part of a plot point; both the song and segment are called "Do the Koopa".
* The Adventures of Super Mario Bros. 3 serves 12,423 years in prison with no parole for his extensive criminal record. He later tells the Mario Bros. that he prefers this sentence over spending another day with the Koopa family.
* The Adventuresof Super Mario Bros 3: "That's Prince Hugo the Huge, the new ruler of Giant Land! They say he's the biggest, toughest, bravest prince ever, even for a giant! He's a giant."
* The Adventures of Super Mario Bros. 3, the characters were frequently able to visit "the Real World". By then, though, Mario and Luigi had apparently given up their old goal of returning to Brooklyn and were comfortable living in Toad's house.
* The Adventures of Super Mario Bros. 3, the Shadow Queen refers to her as a "child" (though the Shadow Queen is a 1000 year old demon and could be using "child" metaphorically).
* The Adventures of Super Mario Bros. 3, this happens to Kootie Pie and Big Mouth during their song in "Dadzilla".
* The Adventures of Super Mario Bros. 3 videos was Luigi throwing Mario's "favorite record" into the fire. Mario is not pleased.
* The Adventures of Super Mario Bros. 3. When a giant Bob-omb explodes in Koopa's face, he seemed to be in a competent enough state to pilot his partially wrecked Doomship in a hasty retreat.
* The Adventures Of Super Mario Bros. 3, while the 'volunteers' remain perfectly still.
* The Adventures of Superpup pilot on the same sets with little people wearing giant dog masks, using character names such as "Bark Bent" and "Puppy Bite".
* The Adventures of Tartu — there's humour, intrigue, but fear due to the real threat of brutal Nazis.
* The Adventures of Teddy Ruxpin: After crossing a bridge during a race, Tweeg stopped to destroy it and even waited to see how the Wooly What's It would cross it. And he wasn't even in the lead.

* The Adventures of Teddy Ruxpin and Tweeg's team (composed of himself, his mother and the bounders) in the Wizard Week.
* The Adventures of Teddy Ruxpin crashes his airship into the tree of Leota the Woodsprite. When she introduces herself, Gimmick says there's no such things as "woodsprites", she quips back that there's no such thing as big bags of air stuck in her tree, yet there it, big as life.
* The Adventures of Teddy Ruxpin episode "Octopede Sailors" are accompanied by this, especially "The Octopede Shuffle".
* The Adventures of Teddy Ruxpin for a few furries who grew up in the late 1980s.
* The Adventures of Teddy Ruxpin had never done any other acting roles, though there were some exceptions.
* The Adventures of Teddy Ruxpin has one that had Teddy's voice saying "My friends and I, will be right back!"
* The Adventures of Teddy Ruxpin: In the episode "Rainbow Mine", when Teddy falls into the rainbow colored water, it carries him away to a giant waterfall but lucky for him, he was able to grab a conveniently placed branch and hang on to it. A plummet perspective is shown showing Teddy's feet dangling above the long drop and waterfall below.
* The Adventures of Teddy Ruxpin reveal that honesty is one of his defining traits, but sometimes, he gets a bit insensitive. In one episode, Teddy sums this trope up nicely after an argument between Grubby and Gimmick: "Grubby was trying to be honest. But you don't have to be mean to be honest, Grubby."
* The Adventures of Teddy Ruxpin seems to end with Teddy, Grubby, and Gimmick returning to Rillionia, only for the final episode to end with the trio taking off in their airship for more adventures.
* The Adventures of Teddy Ruxpin starts out this way initially, but then they return to Newton Gimmick's house until the next adventure, making it another subversion.
* The Adventures of Teddy Ruxpin: The episode "Octopede Sailors" contains a flashback to when Grubby was in a shipwreck as a child. The younger Grubby sounds similar to the normal Grubby.
* The Adventures of Teddy Ruxpin to fight off some of M.A.V.O.'s bad guys, and have to be snapped out of it by having buckets of water thrown at them afterwards. There's still a significant amount of collateral damage caused to the Grunge village.
* The Adventures of Teddy Ruxpin, turning into the Iron Warrior and Aluminum Amazon, powerful armor-clad monsters who mindlessly attack anything in sight. Though Teddy and the Grunges manage to splash them with water, causing the transformation to wear off, the village still suffers significant collateral damage.
* The Adventures of Teddy Ruxpin used this in "Octopede Sailors" during a flashback where a young Gurbby is involved in a shipwreck. Before the commercial break starts, we hear Grubby's dad call out to him, followed by the screen fading to black. The rescue part of this flashback doesn't happen until after the ads.
* The Adventures of Teddy Ruxpin: While Grundo lacks a dedicated news network, the character Louie the Grunge acts like this. He travels all over the land in a peddle powered helicopter filming anything potentially newsworthy for his boss the Wizard of Grundo's oracle business.
* The Adventures of the American Rabbit about twenty feet, lands in snow, and the sound effect when he hits is a gentle "puff".
* The Adventures of the Falcon while for the most part a private detective show had a series of episodes where the titular character was forced to work for army intelligence investigating communist activities. Though more often than not, the plots were just standard private eye fair with the antagonists being Communists.
* The Adventures of the League of S.T.E.A.M. episode "Bitter Gnomes and Gardens", lethal garden gnomes begin to attack a pair of hapless gardeners. The gardeners realize that the gnomes don't move when being directly looked at.
* The Adventures of the League of S.T.E.A.M. episode "Hairy Hijinks", Mrs. Potts tries to play this with Jay Are and The Russian.

* The Adventures of the League of S.T.E.A.M.: In webisode "Dinner with the Devil", Sir Conrad performs one. It goes awry.
* The Adventures of the League of S.T.E.A.M. is supposedly a device for picking up EVPs.
* The Adventures of the League of S.T.E.A.M. is to have a wig glued to one's head.
* The Adventures of the Road Runner (a 1962 proposed pilot for a Road Runner TV show) where he answers a child's question on why he wants to catch the Road Runner and then using film to examine his shortcomings.
* The Adventures Of The Wilderness Family features the family being menaced by a Grizzly bear several times. Averted in the case of the film's other bear, Samson, who later comes to their rescue.
* The Adventures of the Wishing Chair by Enid Blyton features a land called Puzzle Village. The norm for everyone who lives there is to wear a bundle on your head for no apparent reason and never say anything that actually makes sense. Throughout the episode in which the village appears, Jigs might have disappeared, but it's Molly and Peter who are well and truly 'lost'.
* The Adventures of Thomasina Sawyer in which ... well, the title says it all, really.
* The Adventures of Timmy the Tooth versions of this run in 1995 and 1996, which played at 1:00PM 7 days a week.
* The Adventures of Tintin (1991) story arc "Tintin and the Picaros", the Thompson Brothers are to be executed as spies. While Tintin, General Alcazar and the others successfully overthrow General Tapioca; the prison doesn't receive news of the regime change in time and is preparing to carry out the execution. Tintin, Captain Haddock, and several Picaros quickly steal a parade float and drive it to the prison where they hold the firing squad at gunpoint as Colonel Alvarez orders the execution halted.
* The Adventures of Tintin (1991)", the inside of a cigar box is shown. The cigar which Tintin picks up is quite clearly drawn on a cel, whereas the rest of the cigars are obviously part of the background.
* The Adventures of Tintin: Amid the treasure recovered by Sir Francis Haddock, Tintin discovered a scroll leading to the rest of the treasure of the Unicorn.
* The Adventures of Tintin and experience such great adventures, and that writing the books provided him Wish Fulfillment, having initially conceived Tintin as an idealized version of himself.
* The Adventures of Tintin, a young adult and a man at least in his late thirties/forties.
* The Adventures of Tintin, Barnaby does not recover from his injuries after being shot by goons before he can tell Tintin about Sakharine.
* The Adventures of Tintin, Captain Haddock found himself wearing a pink dress after colliding with a clothesline.
* The Adventures of Tintin, Captain Haddock mentions that one of his crewmen lost his job as a shepherd due to his "animal husbandry". The camera then cuts to a mouse struggling to escape his grip while he's asleep.
* The Adventures of Tintin, Captain Haddock takes aim at the villain with a bazooka... and promptly takes out the dam behind them.
* The Adventures of Tintin features this. Sir Francis Haddock sets it off, Red Rackham snuffs it out, repeat, repeat...
* The Adventures of Tintin, he sets the boat's floor itself on fire. Tintin tells him to put the fire out, but he uses whisky, which just makes it explode.
* The Adventures of Tintin introduction his cape catches fire, so he uses it against Sir Francis Haddock.
* The Adventures of Tintin, knocking it around so it shines in the eyes of the thugs that are chasing him.
* The Adventures of Tintin logo suddenly started showing up in ads. You can just picture the Paramount executive screaming, "What are we doing, releasing a kids' movie without promoting it as such?!"
* The Adventures of Tintin occasionally gets high-tech enough to deserve this description.

* The Adventures of Tintin on fire, and he actually uses it as a weapon in his first battle with his adversary, Sir Francis Haddock.
* The Adventures of Tintin; Sir Francis's crew has British soldiers wearing red. When the pirates board the ship, they are effortlessly wiped out by the pirates leaving Sir Francis to fend off the pirates on his own. Despite Sir Francis's efforts, the battle is lost and the surviving crew members are forced to leap off the ship later anyways.
* The Adventures of Tintin" speech about not letting failure get to him. It's this speech that gives Tintin an idea about how they can catch up with the bad guys.
* The Adventures of Tintin's ship finds Tintin and Captain Haddock adrift at sea in a lifeboat.
* The Adventures of Tintin: The dream sequences in "Tintin" will never be surpassed in terms of creepiness. Yet, for the sake of this article, let's just mention the nightmare scenes:
* The Adventures of Tintin, the eponymous character is seen using the handlebars of a motorbike to slide down a cable during his pursuit of a falcon in Bagghar.
* The Adventures of Tintin, Thompson and Thomson, having dutifully manned the wheel of a shipboard oxygen pump for many days on end, swear off pumping when they finally return to their home port and head off to a few days' holiday at a farm. This declaration is immediately followed by a panel showing them working the farmer's thresher with the same arduous pumping motions.
* The Adventures of Tintin. Tintin and Captain Haddock are in a desert when Haddock tells Tintin about his ancestor as he looks out over the sand dunes. Cue a virtually seamless transition between the dunes and a ship sailing on the ocean waves.
* The Adventures of Tintin. When Tintin breaks into derelict Marlinspike Hall, what appears to be a dummy standing in the darkened interior suddenly starts to follow him. This turns out to be Nestor, the loyal butler who is protecting the house.
* The Adventures of Tintin, when Tintin shows Captain Haddock the scroll he discovered in the globe where Sir Francis kept his treasure, leading to the rest of the Unicorn's treasure.
* The Adventures of Tintin, while Tintin, Haddock and Snowy are lost in the desert, Snowy (in the background) finds a dinosaur bone.
* The Adventures of Tom Sawyer. All the adults adore Tom's little brother and wish Tom were more like him... when in reality he's a manipulative, mean-spirited brat, but only Tom, Huck and Becky ever notice.
* The Adventures of Tom Sawyer consisting of a vertical-scrolling river raft ride.
* The Adventures of Tom Sawyer establishes Tom's cunning, mischievous character, although it is technically more a "He Is" song.
* The Adventures of Tom Sawyer. For him, this is all just business as usual. It's worth noting he keeps a careful distance from most adults, but immediately latches on tightly to Jim, a common occurrence with children of his background.
* The Adventures of Tom Sawyer has "Raising a Child by Yourself" for Aunt Polly and Judge Thatcher, who bond over the difficulties involved in single parenting.
* The Adventures of Tom Sawyer: Injun Joe is determined to kill Tom after he testifies against him.
* The Adventures of Tom Sawyer leave a trail (of candle-smoke marks) to find their way back. Then a couple pages later, when he was exploring side passages to try to find a way out, he used a big piece of kite string to keep from getting even more lost.
* The Adventures of Tom Sawyer: Muff Potter is accused of the murder of Dr. Robinson—an allegation he doesn't contest because he blacked out drunk at the crime scene and woke up with a knife in his hand. After his arrest, no one in town doubts that he did it. When he is about to be sentenced to death, Tom Sawyer steps out at the trial because he and Huckleberry Finn witnessed Injun Joe commit the act and then frame Muff. Joe, who is present, flees from the courtroom, leading to all charges against Muff be dropped.
* The Adventures of Tom Sawyer starts its first chapter with a cat being hurt, and gleefully continues hurting them for the rest of the story.

* The Adventures of Tom Sawyer starts off with the suggestion of this, when Tom scraps with the local dandified boy; each boy swears he'll get his big brother to beat up the taunter, with Twain adding that both big brothers were imaginary.
* The Adventures of Tom Sawyer: The eponymous Tom Sawyer is an irascible trickster who most famously gets out of his chore of whitewashing fences by convincing other kids to pay him for the privilege of doing it for him.
* The Adventures of Tom Sawyer, the villain pulls this on Tom with his girlfriend Becky in order to get him close enough to stab him.
* The Adventures of Tom Sawyer: Tom is frightened after testifying against Injun Joe, and Aunt Polly sits next to his bed on at least one night to comfort him.
* The Adventures of Tom Sawyer, Tom mentions a boy who had an incredible memory, seeming to know every verse in the Bible. Until one day the mental strain of it broke his mind.
* The Adventures of Tom Sawyer: Tom Sawyer is an example of this trope oft-cited by literary critics. He's described as "a small boy" and sometimes shows the naiveté of a very young child, yet his romantic interest in Becky Thatcher and bouts of melancholy brooding feel more suited to a twelve- or thirteen-year-old.
* The Adventures of Tom Sawyer, Tom watches Becky drowsing off to peaceful slumber when they are lost in the cave.
* The Adventures of Tom Sawyer when Tom tells Huck that as robbers all they have to do to win women is to take away their belongings but not harm them and talk nicely and politely to them until they won't let go of them even when given the chance.
* The Adventures of Tom Sawyer, who get "engaged" shortly after meeting. Before he met her, Tom was "engaged" to another girl named Amy Lawrence, which causes no small amount of trouble between them when Becky finds out.
* The Adventures Of Tom Stranger Interdimensional Insurance Agent. Guess who narrates the audiobook.
* The Adventures Of Tom Stranger Interdimensional Insurance Agent, something that has been banned by the Geneva Convention in most civilized dimensions.
* The Adventures of Tom Thumb and Thumbelina when Thumbelina rejects him and chooses Tom instead.
* The Adventures Of T Rex - featuring singing, superhero tyrannosauruses in a world of anthropomorphic dinosaurs - is not related to them.)
* The Adventures Of T Rex had one of the titular T-Rexes in a boxing tournament. One of the villain's mooks begins to throw various objects at him, causing the referee to yell "Foul!" The mook's coach then runs in and says "My boy's hitting him with everything but the kitchen sink!" In the background, the mook then picks up a kitchen sink and tosses it at the T-Rex.
* The Adventures of T-Rex ray-blasters, a "Rexmobile" transport and a secret base to battle the crime problem in Rep City.
* The Adventures of Voopa the Goolash completed production in 2007 according to creator Craig Whyte, though internal studio politics prevented the series from seeing the light of day for over a decade; the studio held the master tapes and refused to let them go. The show was considered lost media until October 2019 when Craig Whyte uploaded the first episode to his YouTube; the second episode was uploaded in November 2019, and the remaining eleven followed suit in April 2021.
* The Adventures of Wiglaf and Mordred and no pain response after the initial injury. He's also invincible, as the usual "destroy the brain" thing doesn't work. He's also completely sentient.
* The Adventures of Wiglaf and Mordred (Despite the fact he's a regenerating Zombie.)
* The Adventures of Wiglaf and Mordred Geoffrey was kidnapped by Janus and his ransom never paid. They have a child together now.
* The Adventures of Wiglaf and Mordred is the only member of her family who isn't evil. In fact, while the rest of her family plots to take over the world, she is a concert pianist.
* The Adventures of Wiglaf and Mordred: Wiglaf gains one of these pretty much whenever he goes out in public.

* The Adventures of Willy Beamish both uses this and "real" numbers. Whenever someone leaves a phone number on the Beamishes' answering machine, it's a 555 number. But a phone booth in West Frumpton instead has normal phone numbers scribbled all over it, two of which are plot-critical.
* The Adventures of Willy Beamish, if you get into too much trouble with your parents, you get a Game Over and are sent off to military school.
* The Adventures of Willy Beamish, Ms. Glass leaps onto her desk and shrieks for the school principal if Willy reveals Horny's presence in his backpack.
* The Adventures of Willy Beamish: The floppy version comes on six disks on DOS or twelve on the Amiga.
* The Adventures of Willy Beamish: Weaponized in the finale. Willy gets rid of the two antagonists by flushing them down a giant toilet full of sludge.
* The Adventures of Willy Beamish), while Brianna has a cat named Mr. Snickers. However, their suburban lifestyle is also suggested to come with a pretty hefty price tag, with Gordon's job termination immediately instilling worries in how things like the mortgage, car payments and credit cards will be paid off.
* The Adventure Zone: Amnesty definitely qualifies as this, though it is toned down significantly in his later appearances.
* The Adventure Zone: Amnesty does something similar, taking an episode between hunts to level up the characters and deal with personal drama.
* The Adventure Zone: Amnesty, founded in 1988 to protect the little town of Kepler, West Virginia by hunting down the Abominations that come through the Gate around the full moon.
* The Adventure Zone: Amnesty has Agent Stern, an agent from the paranormal division of the FBI who came to Kepler to research Bigfoot sightings in the area. Unbeknownst to him, however, Bigfoot (actually a Sylph named Barclay, who can turn himself into a human form) serves him breakfast every single day at the titular Amnesty Lodge.
* The Adventure Zone: Amnesty. However, several people in universe still haven't heard his real name by the end, thus still fulfilling this trope.
* The Adventure Zone: Amnesty, Mama warns Aubrey and Ned that no one else can be allowed near the portal. Moments later, Duck walks out of the damn thing.
* The Adventure Zone: Amnesty, Ned Chicane metes out surprising helpings of justice with the help of his enchanted Super Soaker.
* The Adventure Zone: Amnesty, paranormal researcher Thacker kept all his notes on a Mac laptop that was at least 20 years old by the time the main characters needed it. They only used it as a reference in extreme cases, because each time it booted up might be its last.
* The Adventure Zone: Amnesty the antagonist of the second arc is a water elemental, an ethereal being that forms various bodies out of water in order to attack its victims.
* The Adventure Zone: Amnesty, Tommy Wiseau is a Sylvan exile. A mummy, to be exact.
* The Adventure Zone: Amnesty) was to lie his way out of it. However, Ned still has a lot of similarities with Merle (while he's notably less scatterbrained, they still both have a fondness for barely plausible bullshitting), and Aubrey's differences to Magnus mainly run skin deep, both being impulsive, big-hearted friendly folk who love animals. Naturally, some of this is due to actor bleed — Travis has ADD, which naturally affects how he plays his characters, and Clint is always going to be at least a little forgetful. Justin however deliberately tries to make characters unlike himself - in one The The Adventure Zone Zone, he says this is a lifelong habit, and guesses that it comes from his difficulty finding fictional characters who are fat like he is.
* The Adventure Zone arc as being the result of a year she spent on the run from the Judges while they rest of her crew was imprisoned.
* The Adventure Zone averts most, if not all, dwarven cliches. He's a cleric who worships Pan (a nature god) who is frequently associated with plant life. Before the events of the campaign, he lived not in a mountain or a mine, but on a beach. He also has an American accent, but very briefly fakes a Scottish accent when

disguising himself in the Murder on the Rockport Limited arc.
* The Adventure Zone: Balance accidentally transmogrifies his lab into the titular Crystal Kingdom. Snow and ice are a recurring hazard throughout the adventure, but the date is largely forgotten about until the very end.
* The Adventure Zone: Balance, and blackmails the party into trying to kill him. His plan lasts exactly long enough for the party to tell Klarg, who kills him in a spectacular fashion.
* The Adventure Zone: Balance and his arm starts to crystalize, leading to Magnus chopping it off to save him. He gets a sweet wooden arm as a replacement.
* The Adventure Zone: Balance, anyone who gets their hands on a Grand Relic becomes this.
* The Adventure Zone: Balance arc, in which the victim is beheaded and be-handed in a locked train car aboard a train which requires all passengers to surrender their weapons upon boarding.
* The Adventure Zone: Balance-arc, Justin describes it as "the story of four idiots who played DnD so hard they made themselves cry."
* The Adventure Zone: Balance arc, the audience already knows that the crew is going to create the Grand Relics, Lucretia is going to erase everyone else's memories, and Lup and Barry are going to die]].
* The Adventure Zone: Balance are incredibly silly and crack jokes wherever they go. Working together, however, they can be a force to be reckoned with.
* The Adventure Zone: Balance as "quite the adventurers" and says how "PROUD of zem!" he is. The absurdity of the situation and his ridiculous accent makes the scene hilarious instead of at all emotional.
* The Adventure Zone: Balance, as well as the Shield of Heroic Memories and the Phantom Fist.
* The Adventure Zone: Balance Barry and Lup come to terms with their feelings for each other after performing a duet.
* The Adventure Zone: Balance beautiful gay man. He even spends one arc wearing a skirt.
* The Adventure Zone: Balance believes that all life is pointless and horrible, and that as a result it must be destroyed.
* The Adventure Zone: Balance example in Kravitz, who fakes a Cockney accent when he's working in order to seem more intimidating.
* The Adventure Zone: Balance, following Edward's destruction by Magnus, Lydia retaliates by destroying Magnus's body before she turns to ash. He's left inhabiting a mannequin body.
* The Adventure Zone: Balance formula during the Stolen Century-arc. When the new arc begins, the D&D-ruleset returns with Merle and Taako having to make saving throws. Clint (Merle) immediately rolls a 2. Justin (Taako) starts making fun of him... and then also rolls a 2.
* The Adventure Zone: Balance gets their arm turned into crystal and has to have it amputated before the rest of their body follows. Lucas is able to replace the limb with a magical plant.
* The Adventure Zone: Balance has a grand total of one line before dying off screen.
* The Adventure Zone: Balance has both Avi and the Director provide a good deal of exposition to the Tres Horny Boys.
* The Adventure Zone: Balance has Hurley and Sloane, who compete together in illegal races. Further complicated by the fact that Hurley is a cop.
* The Adventure Zone: Balance has Robbie, who's so fond of Pringles that this becomes his nickname.
* The Adventure Zone: Balance has The Black Spider, aka Magic Brian, a low-level wizard who initially seems to be an overarching villain, but who turns out to be a really small fry in the grand scheme of things.
* The Adventure Zone: Balance has The Bureau of Balance, which hires adventurers to find and collect the Grand Relics, and to stop those who use them.
* The Adventure Zone: Balance has very little patience for the adventurers' antics, constantly just trying to get them to stay on point and booting them out of her

office immediately after giving them their assignment.
* The Adventure Zone: Balance into a new, larger body, and then attaching additional limbs to it.
* The Adventure Zone: Balance is both very badass and has a gruff voice.
* The Adventure Zone: Balance is prone to rushing in, he's prone to making up combat plans on the fly.
* The Adventure Zone: Balance is uninterested in romance because he still loves his late wife Julia.
* The Adventure Zone: Balance. It subsists by eating information. This can be done by simply tossing it a piece of paper with writing on it, and afterward whatever was written will be removed from the collective memory of most planes of reality, with its name and any relevant details being impossible to understand—speakers will simply sound like static.
* The Adventure Zone: Balance join Kravitz as official bounty hunters for the Raven Queen, in exchange for her official pardon on account of their lichdom.
* The Adventure Zone: Balance, Julia qualifies for this, as we only learn about her in Magnus' flashback.
* The Adventure Zone: Balance long enough to say three words before passing out again:
* The Adventure Zone: Balance, Magnus and Merle end up fighting a cockroach while shrunk. Later, (back to regular size), they fight giant tardigrades.
* The Adventure Zone: Balance, Magnus and Taako slip into this routine while interrogating Graham... with Merle as a bonus "Maternal Cop".
* The Adventure Zone: Balance, Magnus initially thinks the voidfish is a god.
* The Adventure Zone: Balance: Many fans headcanoned Taako as Hispanic due to his name being a pun on 'taco' and his professed life goal being to invent tacos one day, even though his player Justin jokingly said "White" when asked about Taako's race in the first episode.
* The Adventure Zone: Balance, Merle constantly uses Zone of Truth, even in situations where it has no possible use.
* The Adventure Zone: Balance of fans, which is probably unsurprising given that the former is among the most popular actual-play TTRPG podcasts while the latter is among the most popular actual-play TTRPG webshows. It helped that both series ended their long-running first campaigns within a few months of each other, giving sad fans the perfect opportunity to migrate fandoms.
* The Adventure Zone: Balance, or both, and Magnus himself is the best man with Merle officiating and Taako catering.
* The Adventure Zone: Balance: Robbie/Pringles stocks the "dankest" potions, including one that resembles Orbitz and which has an effect like a cross between alcohol and salvia.
* The Adventure Zone: Balance stop the town from being destroyed at noon.
* The Adventure Zone: Balance, Taako tries to bluff his way past Sheriff Isaac by showing him a fake police badge he picked up at the Fantasy Costco. Needless to say, it doesn't work.
* The Adventure Zone: Balance, the fuse in No. 3113's frame flashes whenever she speaks.
* The Adventure Zone: Balance, the gate guard for the Hammerheads's base is a man named Barbara.
* The Adventure Zone: Balance, the Millers created a mascot for their line of elevators called Upsy, Your Lifting Friend. Despite being an elevator, his inside is fleshy, not unlike a mouth or stomach.
* The Adventure Zone: Balance. The podcast originally started with the cast playing a pre-written D&D campaign but diverged very quickly. Still, there were a few location names from the pre-written campaign that were either changed or eliminated with the graphic novel; Klarg, for example, became G'nash.
* The Adventure Zone: Balance to actually die after being thrown into the pit that it quickly circles back around into being hilarious. He continues to monologue about how he's dying for almost two straight minutes before Taako finally casts Magic Missile at him again to finish him off (and shut him up).

* The Adventure Zone: Balance to ultimately con Garfield the Deals Warlock out of it.
* The Adventure Zone: Balance was formerly in one of these with his ex-wife, Hekuba.
* The Adventure Zone: Balance were the Red Robes, and they were never villains in the first place.
* The Adventure Zone: Balance When he first admits his feelings to another character, he seems to reference this trope:
* The Adventure Zone: Balance who longed to go out in a blaze of glory.
* The Adventure Zone, but is now its own show, and more popular than MBMBAM.
* The Adventure Zone, but Taako is now absurdly squishy for his level.
* The Adventure Zone called the Rockport Slayer. However, it is Later Revealed that Jenkins, is actually the Rockport Slayer, and he Murdered and switched his clothes with the Rockport Limited's Engineer to act as a decoy.
* The Adventure Zone, can rip holes in reality, and can turn from a handsome man in a suit into a robed skeleton with glowing, red eyes at will. Taako is very into the latter.
* The Adventure Zone: During the Crystal Kingdom arc, this seems to be the only way to prevent the spreading pink tourmaline from completely crystallizing someone, as Merle unfortunately finds out after grabbing a crystal and Magnus hacks his hand off.
* The Adventure Zone. During the entire speech, Justin can be heard desperately trying not to laugh, eventually interrupting the speech to clarify that he's not laughing in-game before breaking into hysterics. Even then, the next thing Taako says comes out in a fit of giggles.
* The Adventure Zone: Dust, Augustus Parsons always introduces himself this way.
* The Adventure Zone: Dust but rather of competing business interests.
* The Adventure Zone: Dust, Dylan Mathis is found hunched over the body of Jeremiah Blackwell. Dylan claims innocence.
* The Adventure Zone: Dust, the-powers-that-be have forced Augustus Parsons to work for the Grayson Agency to atone for his sins.
* The Adventure Zone: Dust, werewolves are born, not turned. They also have an allergic reaction to silver, which ranges from being a minor skin irritant to being deadly if come into contact. Fascinatingly, this doesn't seem to stop the Mathises, a family of werewolves, from owning and operating a silver mine.
* The Adventure Zone. Especially Magnus, who is the most heroic and also the dumbest.
* The Adventure Zone: Ethersea by electing a representative from each kingdom to serve on a council to give the community some form of leadership and order, but the counsellors themselves don't inspire a ton of confidence, and citizens such as the Boyar Hermine have a habit of going over their heads (or behind their backs) to get things done.
* The Adventure Zone: Ethersea relying on both advanced science and magic to build a new society underground. Old-fashioned submarines, displaced spirits and ghosts, teleporting sharks, and magic-granting gods abound.
* The Adventure Zone: Ethersea takes place in the underwater city of Founders' Wake. Twenty-five years before the start of the campaign, a magical storm wiped out the entire surface world, forcing humanity to move under the sea in order to survive.
* The Adventure Zone follows a general plot and ostensibly centers around, you know, Adventure.
* The Adventure Zone for over 30 episodes before any one of them shows any sign of caring. As the show goes on and the stakes get higher, this is phased out somewhat (but not completely).
* The Adventure Zone from the memories of his family after his funeral, the fish nearly dies from the effort of wiping so many minds at once.
* The Adventure Zone: Graduation has Fitzroy, who loves crepes and is desperate to get his hands on some since being shipped off to the School for Heroism and Villainy.

* The Adventure Zone: Graduation whose chronic illness makes walking or even standing upright difficult or impossible on most days, so she's confined to a chair... that flies, lights up in any color she chooses, has lots of storage space, and can even be shrunk down and put inside someone's bag for transport.
* The Adventure Zone has dipped into this with a few of its campaigns.
* The Adventure Zone. He's rather annoyed about this, but they're incredibly confused, because they absolutely do not remember the incidents he's talking about. It's the first sign that the party aren't being told something very important about the quest that they're on.
* The Adventure Zone in exchange for a hostage. As soon as they're out of the goblin's earshot, they resolve to see if they can cut a better deal with his boss. Magnus and Taako also aren't above surreptitiously looting the corpses of Merle's family members behind his back.
* The Adventure Zone. In the next episode, Griffin tells them that Boyland was named after one of their fans, who clarified that his name is actually pronounced "boy-luhnd". However, real-life Boyland found the mispronunciation incredibly funny, so he gave them permission to continue using it.
* The Adventure Zone It became a fandom meme of sorts, and about twenty episodes later it was proven to be completely canon.
* The Adventure Zone mostly gets around in a floating chair that includes underglow lights and multiple compartments, one of which houses her pet animated squirrel skeleton.
* The Adventure Zone: people, including the players, kept asking for Barry Blue Jeans to come back - the joke being that he was, in fact, an extremely minor character who only appeared in a couple of episodes before being killed off with all the inhabitants of an entire town in a magical disaster. Griffin kept ranting that he was dead, goddammit - and then brought him back as a lich.
* The Adventure Zone's Balance Arc does this constantly, so often that the line "Taako's good out here" has become something of a catchphrase for him.
* The Adventure Zone's Balance Arc has quite a few. It's safe to say that anyone involved with the IPRE is extremely spoiler-heavy, but especially:
* The Adventure Zone. She's perfectly willing to go along with their inanity if they keep getting results.
* The Adventure Zone that they completely break the game and get sent back to the main dungeon.
* The Adventure Zone, the brothers clarified that it made them very uncomfortable to roleplay a romantic relationship with one another, and that, while the relationship between Taako and Kravitz would remain, any further dates would occur off-screen.
* The Adventure Zone They rectified this by bringing in a new lesbian couple, while also reviving the previous couple.
* The Adventure Zone treat the threat extremely seriously, even offering to make an equivalent sacrifice in his place.
* The Adventurous Adventures Of One Direction Later, when Harry needs to hit a very high note, he makes a bad pun so that Louis will hit him in the testicles again, causing Harry's pitch to rise in pain and allowing him to hit the note.
* The Adversary Cycle books seems to enjoy this. He tends to still win, though. He's just that powerful.
* The Adversary Cycle he realises he's well and truly screwed and takes out his vial...only for it to be sent flying when something nasty takes a bite out of his arm. The rest of the nasty chewing things are on top of him before he can pick it up again.
* The Adversary Cycle revelation of the reality of the supernatural. Having the sun nearly go dark forever, releasing godawful monsters to stalk the increasingly-long nights, while bottomless pits open up and start eating the landscape, would sure convince me.
* The Adversary Cycle. The Ally protects Earth simply because the Otherness wants it, and the protagonists serve the Ally only because the consequences of the Otherness taking over Earth are far, far worse.

* the advertisement for the Wacky Waving Inflatable Arm-Flailing Tube Man is helping black men hail taxis.
* the advertisement holograms present throughout the dystopian 2049 Los Angeles — they might be really giant and glow obnoxious amounts of light, but otherwise feature zero major imperfections.
* The advertisements where the cow hunts down (and presumably kills) a man who decided he'd prefer eating dead chicken over eating dead cow. Also leads to
* The advertising campaign for Zest Hard Water Soap, quoted above. They basically had one template commercial and they rewrote it for each city being advertised to. It was quirky, but most probably expensive because of the customization.
* The advertising for many "natural" products makes a big deal about not using "refined sugar"; but are instead "fruit juice sweetened". The problem with this claim is that the "fruit juice" used is actually
* The advertising was pretty bloody too. With a commercial of a girl smearing blood on the walls with her hands with the film's title appearing as the blood drips on the wall.
* "The Advice" has Darwin taking Mr. Small's suggestion to follow his dreams literally, so he has Gumball recreate a dream he had where he was wearing cake for shoes, there was a leprechaun who
* The advice "If you can't fix it by hitting it with a hammer then it must be an electrical problem." And the corollary, "If hitting it with a hammer doesn't work, hit it with a bigger hammer."
* The Advisor's Alliance, but everything else is completely fictional.
* The Advocate is a film based on a lawyer in Medieval France who defends a pig for killing a child. It's based on some real trials of animals that occurred during that time period. Yes, the pig was framed.
* The "a dwarf walks into a brothel with a jackass and a honeycomb" joke.
* The ad was distributed (with no credit to Moore) on a mailing list which added some spelling errors, including one that made the post even funnier. When the ad mentions that "countless men and women being who are held back in their social jobs and lives" because of their poor English, the re-posting
* The Aegis Shield (yep, hidden labyrinths) is the best shield (Gladiolus' secondary), with a 10% chance to
* The Aegis War, a conflict from 500 years ago that resulted in the destruction of three titans as
* the Aegis While in the game itself, it is only ever talked about or shown in flash backs, as multiple characters that fought in the war are still alive, the DLC expansion “Torna the Golden Country” is set during the war, showing how the war ended and setting up the main game.
* The Aeldari now still use projectile weapons, lasers, spaceships, and so on just like everyone else. Their toys may be a bit more shiny than most, but they're a very long way from being sufficiently advanced. The Necron are closer, since no-one understands how their technology is possible, especially their teleporting and FTL travel, but it's still clearly technology and not really in the sufficiently advanced realm.
* The Aeldari of the Craftworlds have the Revenant Scout Titan, the Phantom Battle Titan, and the Warlock Titan, which are comparable to the Imperial Warhound and Reaver Titans in terms of size but, as is the case with anything constructed by the Aeldari, move and fight with astonishing speed and grace for as large as they are.
* The Aeldari were this during their peak. They would move the stars for the view. Some other demonstrated examples of their near-magical technology include a planetary security system that unleashed a never-ending horde of spectral warriors armed with swords that phased through Astartes armour like nothing (and instantly killed the marine inside leaving no visible wound like the soul itself was cut) and would have wiped out two pre-Heresy legions without the intervention of
* The Aellisar, a race of fairy-like beings, have A.I. to protect it in the
* The Aeneid) and the "Homeric Hymn to Aphrodite" centuries before Virgil.
* The Aeneid and wonder what poor Odysseus is doing at the Eighth Circle of Hell.
* The Aeneid, Dido orders to build a pyre to burn Aeneas' clothes and weapons, an

image of Aeneas and also the bed on which she slept with him, claiming this ritual will heal her of her lovesickness. But when the pyre is ready, she stabs herself with Aeneas' sword on it, and the Breakup Bonfire becomes her funeral pyre.
* The Aeneid in war (the Punic Wars — her future, Virgil's past). Particularly tragic in that it's made fairly obvious that he'd have stayed with her if he'd had the choice.
* The Aeneid is about Trojans looking for a new home—and doing a good bit of fighting along the way.
* The Aeneid. Let this be a lesson to all Good Romans to never put love before duty.
* The Aeneid Reading and translating it is a rite of passage for Latin students.
* The Aeneid. The goddess Juno tries to get Aeneas to leave his quest by arranging for him to have sex with Dido, Queen of Carthage. He and Dido become involved, leading Jupiter to send Mercury to remind him of his quest to found Rome. Aeneas heeds the vision and leaves Dido behind.
* The Aeneid, the tactic is shown from the Trojans' viewpoint; it succeeds for a while, but the Greeks figure out their ploy, and the Trojan archers have no idea that the band of soldiers is made of their allies, so Aeneas loses a few men to the Greeks and to friendly fire.
* The Aeneid. To show just how badly she is broken when Aeneas leaves her, Vergil stretches to its limits the inherent flexibility of Latin word order (an effect lost in translation)—the word order and grammar are so horribly broken that the subject and direct object can be several lines apart.
* The Aeneid, which is sort of a Roman crossover fanfiction to the other two, has its fair share as well.
* The Aeon and Cybrans also have tier 4 units that are expensive and slow, but can vaporize everything in front of them with respectively a giant phason and microwave laser. The Cybrans also have the option of upgrading their
* The Aeon would also count, since they happen to led by a warmongering commander who plans to usurp the princess, and their goal is to brainwash everyone into accepting
* The aerial city of Columbia is naturally one of these to its hordes of security barges and zeppelins in
* The aerial combat where every exploding Cobra plane was accompanied by a mook in a parachute.
* The Aero Knife uses a side by side demonstration of a regular knife versus their knife. Anyone paying the slightest bit of attention will notice that the regular knife is always just pushed straight down to cut a given object while the aero knife is used with a proper slicing motion. Not helping is that the regular knife is still cutting just fine, if not as prettily as the aero knife.
* The Aeromarine, belonging to SHIELD knock-off/parody organization HATE in
* The Aeronaut class has a jetpack, which blasts one skyward on a pillar of steam. Their "blasters" also work by weaponizing this.
* The Aeronaut's Windlass series, the brothers of the Temple of the Way have worn grooves into the stone floor with their accustomed paths.
* The Aerotrain peoplemover at Washington Dulles International Airport was built with future renovations to the airport's terminals in mind. It is proposed that Concourses C and D will be replaced with new concourses, and thus the station for Concourse C on the Aerotrain is located where the future concourse is to be built. However, since the Metropolitan Washington Airport Authority has not been able to get the new concourse building off the ground, an underground walkway was built between the Aerotrain station at Concourse C and the existing Concourse C. And there are escalators to nowhere in the station that was built.
* The Aesir, as befitting a warrior race of immortals worshiped by the goddamn VIKINGS define badass. Odin, Allfather, the Allwise and supreme king of all Asgardians has fathered and or adopted numerous children who definitely qualify as experts in asskickerey: Loki, Balder, and Hermod, with the primary example being his firstborn son Thor, God of Thunder. God of War, wielder of Mjolnir and Undisputed Ruler for Life of the Kingdom of YOU'RE FUCKED.

* The Aesir not killing Fenrisulfr and Jormungandr when they were small. Then again, the Norse did love their inevitable doom as thematic material...
* The Aesop and Son segments would end with Aesop giving the moral of the story, followed by Aesop Jr. giving an alternate "moral" as a pun.
* The Aesop Brothers, cartoon strip by Charles Rodrigues about (non-identical) Siamese twins, once played this as an extended fart joke. The brothers as a Holmes-and-Watson pair are retained to find out who let go a wicked one in the presence of an elderly British nobleman. You can guess the ending.
* The aesop of "The North Wind and Sun" is supposed to be that benevolence (sunshine) is a better way to get along with people than outright hostility (north wind), but the sunshine doesn't really work as "benevolence" as it still made the man with the coat uncomfortable, it just did it in a more subtle way than the wind by using gentle manipulation over brute force. Hence, the lesson can be interpreted as "indirect and subtle attacks work usually better than all-out assaults" instead.
* the Aesop was that Stan doesn't have the right to deny Roger control over all human life just because he felt he didn't have any control over his.
* The Aes Sedai and Aiel Wise Ones both have shawls that identify one as a fully-trained initiate.
* The Aes Sedai (female magic-user) ranks are Novice (the lowest level of initiate), Accepted (journeyman mages, having passed a difficult test of character and given greater latitude in choosing the direction of their studies), and full Aes Sedai (having passed a very difficult test of magic use and been bound by a magical artifact to follow the order's
* The Aesthetics of Technology: If something looks advanced it is advanced
* The Aesthetics of Technology: The tendency to portray advanced tech using specific aesthetics that have changed over time.
* The Aether, and after that the day is still three times as long as in the Overworld.
* The Aether Cycle Blood Magic is used to create Stephen's wand and his Pentacle.
* The Aethion Expanded Multiverse fanfic writer can put in their own work and be considered "fanon" for the universe.
* The AEUG was originally planning to steal a single Gundam Mk II prototype to reverse-engineer is revolutionary "movable frame" technology. With Kamille's help, they were able to steal
* The Affair: After a bitter custody dispute following their separation, Noah and Helen eventually settle into this for the sake of their children.
* The Affair, Alison and Oscar, the obnoxious owner of the diner where she works, had sex once when they were teenagers, as he is prone to recall. After Cole finds out about her affair with Noah, she has a one-night stand with Oscar to get her mind off things.
* The Affair: Alison is pretty upset that she's portrayed this way in Noah's new book, where her character aggressively seduces him, is a drug-dealing sociopath, and is finally run over by Noah's character.
* The Affair) and assaults Noah in prison and continues stalking him after he gets out, culminating in an attempted murder.
* The Affair before realizing that one of the two kissing girls is his daughter Whitney. He quickly makes himself scarce.
* The Affair: Helen says that she married Noah because she didn't want to marry someone like her father, but that she didn't realize that she married someone like her mother instead.
* The Affair: In season 3 Noah's sister Nina accuses Helen of having control freak tendencies, and that she was mostly attracted to Noah because she wanted to nurture someone who was in emotional pain (Noah's mother had recently died when they met in college). She seems to be mostly oblivious to this, coming across as much more emotionally manipulative in Noah's POV than her own.
* The Affair: John Gunther, the sadistic prison guard stalking Noah throughout Season 3, gets incredibly pissed off after Noah visits his mother in his parents' hunting store.
* The Affair: Juliette, the French literature professor in season 3, has a roughly

20 year-older husband who was her former professor but is now apparently senile. She has sex with her own male college students as well. One of her female protegés also muses about sleeping with Noah, who teaches an American literature class.
* The Affair: Neither Noah nor Cole seems to be able to stay away from their exes for good, even if they're in other relationships.
* The Affair: Oscar tries to blackmail Noah with knowledge of his affair with Alison. Noah asks his affluent best friend to loan him the money, but out of guilt he admits what happened to his wife anyway and tells Oscar to go screw himself.
* The Affairs of Wizards, which has magic-canceling powers. Stark Industries manufactures not only lethal "anti-psionic" weapons that specifically target magic users but "Deadlock" weapons that force the magic out of a witch's body. They can then be taken alive and used for human experimentation or slavery. Loki is not pleased; his fight spurs on the plot.
* The Affair, the Solloways live in New York, and spend their holidays in Long Island.
* The Affair: While they're staying at Yvonne and Robert's mansion, Alison helps out with Robert's physical therapy after he fires his housekeeper. After massaging his legs and telling him about her passionate affair with Noah, she realizes that he's rock hard.
* The Affair: Whitney calls out her father's affair with Alison when he admonishes her for her fling with Scott.
* The Affinity Bridge is trying to find a cure for the Revenant plague and is using a strange, previously undiscovered fungus to do so. Infested revenants have the fungus partially regenerate them, so there's some new living flesh that appears on them. However that's just a side-effect, the fungus tries to hijack the host and begins growing tendrils that sprout from the limbs and belly before eventually sprouting bursting spore pods.
* The Affinity system has been changed to just be another name for the
* The Affix, and uses it along with his newfound brashness to tweak her repeatedly until her eye twitches—then tries to make her other eye twitch. Then the kidnapping is interrupted by a third party and her night gets a whole lot worse.
* The Affix, because the Affix is a probability warper and it's drawn a lot of antagonists into one city at the same time, each with different reasons for trying to acquire it. Later in the series this still happens a lot, for similar reasons.
* The Affix because the titular gem is a causality warper and it's growing in power. One of the weirdest cases is when it makes all six phones in a room ring simultaneously, with six completely different callers with totally unrelated reasons for calling.
* The Affix, it only increases his determination to get them out of harm's way.
* The Affix pulls her into the ongoing fray whether she wants to be involved or not.
* The Affix the words of the gem's previous long-term keeper imply fate and free will are both valid, and should be kept in balance. Just because the universe is deterministic doesn't mean a person's choices aren't their own. Various characters have wildly differing beliefs on the subject, but Matt sides with his predecessor's embrace of compatibilism.
* The Affront are like this as well, best illustrated by the fact they're proud to be called the Affront. The Affront Diplomatic Service consists entirely of the most xenophobic and violent Affronters, lest other races think they're going soft by even
* The AFLAC duck, at the end of it you know that there's AFLAC and there are ducks...but at least ducks aren't acronyms.
* The aforementioned 80's power ballad spoof, "Lost in the Woods." Many kids must have wondered why their parents were suddenly laughing.
* the aforementioned airship's explosion. Right before the blast hit him, Nora used her body to shield Ren. While this protected him from serious injury, Nora took the brunt of the damage and is laid in critical condition as a result.
* The aforementioned Apocalypse's adoptive father Baal, leader of the Sandstormer

raiders, was a big believer in "survival of the fittest" and passed on this worldview to his son.
* the aforementioned Betty Crocker Is it any wonder he never went through with this?
* The aforementioned book plays with this trope, exposing it in a fashion similar to Max Brooks'
* The aforementioned Brigadier Sir Alistair Gordon Lethbridge-Stewart as played by
* The aforementioned change also leads to a different sequence of events at the climax.
* The aforementioned chicken can jump buildings and control fire. It is considered
* The aforementioned class representative even accuses them of "living in sin" until they explain the situation.
* The aforementioned conspiracy discovered by Garibaldi is also a case of this.
* the aforementioned couple's daughter and eventual wife of the Doctor is certainly more actiony compared to the main protagonist. While the Doctor would solve problems with his brains, River would solve them with some feminine charm and a gun.
* The aforementioned Deathstalker is one of the most dangerous species with an extremely painful venom. While very painful, though, it probably won't kill you. The venom of the Deathstalker, known as Chlorotoxin, is a heavy target of medical research. It does two, remarkable things. One, it can actually help the body regulate insulin, which can help fight diabetes. Two, a synthetic version of the toxin can be used to target brain tumors. When lined with fluorescent molecules, the venom highlights cancer cells, which makes removing them significantly easier. The venom has been known to highlight instances of cancer only
* The aforementioned desktop environments are all based on a certain common GUI system. This system is named...
* The aforementioned doctrinal enemies, the Shadows, are Scary Darwinian Aliens. They share Vorlons' dedication to the upbringing business, but their approach is more straightforward: every thousand years they go out there in the galaxy and start killing people, and also incite others to do the same. In spades. If their "trainees" are worth their salt, they'll mount a defence and repel the invaders, thereby becoming smarter and tougher. And if they don't, oh well, natural selection is a harsh mistress, and there are always other races.
* The aforementioned Elephant is a major opponent through the zoo, requiring a
* The aforementioned Esquire Network that replaced the Style Network was aimed at metrosexual males. The network had abysmal ratings right from the get-go, and its only notable programming were reruns and spinoffs of
* The aforementioned "fast travel" method now allows a player to immediately skip up or down a level once they have found the stairs in a dungeon, making it easier to get around.
* The aforementioned flipping upside-down also created its own mechanic, the self-righting mechanism, abbreviated to "srimech" among fans. Early strategies in both
* the aforementioned hungry Hana asks him to give her some food. He hands her one of the basic food rations that the Hoshidan ninjas carry when in missions; she loves it so much that, in the B support, she asks him for the recipe so she can make it later. If they reach a S support and Saizo proposes to Hana, they explicitly say that this food deal helped them grow closer.
* The aforementioned lack of central authority also means that the law on people leaving Islam for another religion mainly falls back on regional values. In former communist countries like Albania, it's nothing to sweat over (most Albanians don't really care about religion, anyway). In
* The aforementioned Madame Rouge is one of The Brotherhood of Evil's top enforcers and is shown to be cunning and skilled enough with her shape shifting powers to handle pretty much any of the heroes in a one-on-one fight.
* The aforementioned Orion, as part of a pared-down Project Constellation called the Space Launch System. It had its first successful unmanned test in December 2014; its first unmanned mission as a complete system is set for November 2021; and its first crewed mission is set for about 2023.

* The aforementioned "Pan Galactic Gargle Blaster" from is described as the best drink in existence. It also says that the effect of a Pan Galactic Gargle Blaster is like having your brains smashed out by a slice of lemon wrapped round a large gold brick, and it sums the entire drink up as the alcoholic equivalent of a mugging. That is to say, expensive and bad for the head. It was invented by Galactic President Zaphod Beeblebrox who, naturally, has had a few. The book noted that there exist a number of twelve step programs on numerous worlds that can help a person begin recovering from the drink. Not recovering from a drinking
* The aforementioned Parker Solar Probe is the closest humanity has ever put a spacecraft near
* The aforementioned "Party Crasher" is dedicated to Marinette's male classmates, and pretty much to
* The aforementioned Polish trend is generally based on Christianity, more specifically Catholicism, as Poland is a majority-Catholic nation. (That this trend exists is probably some sort of mix of this in general, the cross-pollination between the litterati and the Catholic intellectual circles, and the fact that such topics were no longer unwelcome after the fall of communism.) Here are some examples:
* the aforementioned rail tracer by making a comment about her ticket purchases.
* The aforementioned Saizo is in the receiving end again if the player builds the support chain with
* The aforementioned Sandra Izbasa was also the final competitor on floor, an event where she was expected to factor into the medals and had the potential to possibly win gold: she was the reigning Olympic champion on the event, had qualified in second place by a fairly narrow margin
* The aforementioned SMG4 and kills people without any remorse. The reason was stated in the 2015 QnA:
* The aforementioned spotted hyenas are an extreme example, as females not only are larger and more aggressive than males, but even their genitalia look very penis-like. This "pseudopenis" even can get erect, but males can penetrate it only when it's flaccid. Since it gets erect when males act too aggressive with females, males need to remain docile or otherwise are unable to mate.
* The aforementioned St. Bartholomew's Day Massacre instigated by Catherine de Medici against the Huguenots (French Protestants) which is considered the turning point of the French Wars of Religion. Its estimated that between 5,000 to 30,000 people died and though many Catholic leaders praised it at the time (
* The aforementioned stock animation piece of Cure Black and White leaping was used in the opening for the first
* The aforementioned Style Network was replaced by the Esquire Network in 2013, which itself did not last.
* The aforementioned substance is Australium, and being near it gives people
* The aforementioned subversion took place in the internet, where Infermon was particularly adapted. Normally, the sequence is instant to outside observers.
* The aforementioned supplementary sources also imply that the Secret Dead Sea Scrolls everyone based their actions around are actually Lilith's partially-translated
* The aforementioned Taro Namatame keeps the plot driving by kidnapping what would become members of the Investigation Team and eventually Nanako Dojima.
* The aforementioned track is followed by one entitled "Music Box," in which the same little girl sings meaningless syllables over the melody.
* The aforementioned Troll Empress eventually arrives in an Alternate Universe
* The aforementioned UIU, or Unusual Incidents Unit (commonly called the UIUseless) are part of the
* The aforementioned Zladko "Zlad!" Vladcik, who claims to hail from Molvanîa. His songs "Elektronik Supersonik" and "I Am the Anti-Pope" were,
* The Africa/Burma/Patagonia specials were aired in two parts, but were essentially two-hour challenges with no natural break. The episodes specials feel a lot more complete when viewed together, and Africa/Burma are even presented on Netflix in

* The African Honey Badger, while small and cuddly on the outside, is a mean fighting machine that can SLEEP OFF Cobra Bites that can kill adult men ten times over, and EAT said cobras as a part of their staple diet. Worse, they are as bad-tempered as their American counterparts the Wolverine, enough so that LIONS would rather flee for their lives than take on the wrath of these little furballs of claws and teeth.
* The African Queen, Charlie gets several leeches on him when he's underwater, repairing the ship. Instead of tearing them off, he salts them, which (as pointed out above) isn't recommended either.
* The African Queen of the film took its cast and crew through the sort of arc this trope normally describes.
* The African Queen shows Rose standing on Charlie's shoulders to fix the mast of the boat.
* The African Savannah is consistently referred to as one of the most brutally competitive and dangerous servers thanks to the multitude of excellent builds available— to the point that both the Secretary Bird and the African Wild Dog are S-Tier because they excel at thriving in it.
* The African Warlords, who were inspired by the Latin Junta to depose their colonial overlords as well. Controls Africa though prone to in-fighting and coups.
* the Afriel Strain Guardsmen were an attempt to produce superior fighters using DNA cloned from a number of the Imperium's heroes. Unfortunately, while they are superior fighters, they also seem to suffer from absolutely appalling bad luck; every regiment a member of the Afriel Strain has joined ended up being wiped out not long after.
* The Afrika Reich - Black Africans. The psychopathic governor of a German colony in Africa has his SS troops' parade-ground paved with negro skulls...
* The Afrika Reich both take place in a world in which the Nazis were victorious, most of the African continent is under their control, and the Jewish population of Europe has been deported to Madagascar.
* The Afro-Caribbean is another region that takes international beauty contests quite seriously. The countries and territories of the region tend to be poor, with populations ranging from a hundred thousand to a couple million, so being able to send representatives to global pageants is a source of national pride, even if they seldom win the top prize. Not counting the Latin countries, the last Caribbean to win Miss Universe was Miss Trinidad and Tobago, Wendy Fitzwilliam, in 1998. However, the first black Miss Universe was also Trinidadian, Janelle Commissiong, who won in 1977.
* The Afro. Influenced by the "Black Is Beautiful" cultural movement, which saw Africans and African-Americans embrace African traditions as a means of resisting assimilation and integration into the predominantly white societies of the Western world of the 1960's, the Afro became a symbol of rebellion against racism and the demand to conform to Western cultural norms. Eventually, it became part of the
* The AFR Universe orange hair is treated as natural and coming from her biological father. An official artbook was later released that reveals Futaba dyed her hair orange on a whim.
* The AFR Universe returns to his small town home after his year-long probation is up. But while he's back home and seeing his parents again, he announces to them that he's only visiting and will be returning to Tokyo because of all the friends he made and to pursue a career in politics.
* The AFR Universe was cheating to be King several times in a row. As punishment, they're locked out of the hotel room and forced to sleep on the balcony for the rest of the night.
* The Afterafterlife: An afterlife for people who died when they were already in the afterlife.
* The Afterafterlife: You go from life to afterlife, but what comes after that?
* The aftereffects are played realistically as well, as the person who does get hit with the needle is effectively out of commission for the next novel due to rehab and physical therapy.
* The After: Failed pilot movie for Amazon streaming created by Chris Carter about

a group of strangers trying to survive the aftermath of an unexplained apocalyptic event.
* The). After falling into the Energized Protodermis and coming out as stronger Nuva versions of themselves, something no other Toa had done before or after, they've become an entirely new type of Toa, and the only ones in existence.
* The After Hours", the department store mannequins have the ability to come alive. Every month, one of them leaves the store and goes to live as a human.
* The Afterimage blew up over Bandcamp, got signed to Unique Leader Records after having been a band for less than a year, and quickly found themselves getting on major tours. In general, they have managed to achieve the success that continually eluded The Afterimage.
* The Afterimage was a decently popular djent/metalcore act in their day, but they could never
* the afterlife. As his grandfather explains; "To me, it's my sword, so I have it. But to you, it's still
* The aftermath of Nanoha and Fate's final battle in the first season, with Nanoha carrying the beaten Fate in this manner.
* The Aftermath sections had a few fangirls (and boys) as well. One had even made a Trent doll.
* The Afternoon Show did this. A typical question would be something like "In which country is the Eiffel Tower? A: France. B: America. C: Ireland."
* The After Years—it can be exchanged late in the game for the best MP-increasing item in the game.
* The AFV class as a whole is a mish-mash of vehicles that don't fit neatly into other classes. While the most prominent members of the class are IFVs, it also includes self-propelled anti-aircraft guns (M247 Sergeat York, ZSU-23-4 Shilka), scout vehicles (FV107 Scimitar, Panhard CRAB, RST-V Shadow), and multiple rocket launch system (SBS Pindad, MT-LB S8). About the only things that unite all of these vehicles are their stealth, high vision range, and light-to-nonexistent armor.
* The "against" camp in the debate on whether or not to allow women into the combat branches of the US Military uses this trope as one of their primary arguments.
* the against wholesale invasion. One lone Dragon-Blooded soldier managed to crack its defenses and gain control in one of Creation's most dire moments. She became the Scarlet Empress because nobody wanted to screw with her after that.
* The Agathons' marriage (Karl "Helo" Agathon and Sharon "Athena" Valeri) survives the entire series even after Boomer pulls a
* The Age Creature spell ages the target creature by 1 year per level of the caster. The aging can be canceled by the spell's reverse, Restore Youth.
* The AGE-FX has the Stungle Rifle, which has even more power and range per shot than the SigMaxiss Rifle, while being about half the size. It can be attached to a larger barrel to form the Daidal Bazooka, easily capable of punching straight through capital ships.
* The Age journalist Caroline Wilson was perhaps the most strident critic of Essendon coach James Hird's role in the affair, something Essendon fans did not appreciate.
* The Ageless: A character who has eternal youth and never grows old, or cannot die from any complications of old age. But they can still be killed by anything else.
* The Ageless: Aliens who can't succumb to old age but can still die with other methods.
* The Ageless), and neither of them are happy with the thought that anyone whom they might be involved with would likely be dead and dust in what to them would be a blink of an eye.
* The Ageless are unaging, so long as they continue to eat the Apples of Idun.
* The Ageless, as he has lived for over 3000 years and has the ability revive good as new if his body's in one piece.
* The Ageless, but incredibly durable and capable of regenerating from being impaled through the chest with no difficulty.
* The Ageless: Characters who can't die from old age but can still be killed

through other means.
* The Ageless Elves are dwindling thanks to huge losses over millennia of wars and cataclysms. More of the survivors are choosing to pass over the sea to the Undying Lands, and no new elves have been born in 2700 years. In the years after the series' end, all but a few sail west to the Undying Lands, with the stragglers slowly fading away into spirits.
* The Ageless: Elves who can't die from old age but can still be killed through other means.
* The Ageless: Fairies who can't die of old age but can still be killed using other methods.
* The Ageless. The Archon can't even imagine a time when people died of old age, as the Holy Archonate on the planet Murphy has decreed that CR (the one-time anti-aging procedure) was a gift from God to all humankind and that denying it to anyone was a grave sin. This is why French's gray-haired appearance (he was in his 50s when CR was invented) baffles many people. He could use biosculpture to make himself appear young again, but he doesn't want to.
* The Ageless, though, even with the use of sarcophagi, as shown with Lord Yu, one of the oldest Goa'uld in existence, whose symbiote is acting very similarly to a senile human.
* The Ageless: Vampires don't age as we mortals do. Sometimes, this is genuine eternal youth. Sometimes long periods of time undead can result in a pretty inhuman-looking character. Sometimes, they age like us, just at a much slower rate.
* The Ageless: Vampires who won't die of old age but can still be killed through other means.
* The Agency about an ad agency which was running ads for a politician that showed that his competitor for the election had some undesirable quality, like being spawn of the devil or some such equivalent, while their candidate was patriotic and 100% American. This supposedly caused people to vote against the disfavored candidate The ads were run as part of fraction of a second subliminal ads during an unrelated product, like deodorant. This movie pointed out that subliminal ads, despite opinion to the contrary, are not illegal.
* The Agency, employing cyborgs to bring peace to Pacific City today and
* The agency in charge of the Machine also has a track record of trying to kill anyone who comes near it,
* The Agency sting in which the CIA, FBI, INS, and Secret Service all attempted a sting at the same time in a post office.
* The Agency, the CIA provides a Russian scientist with a poison injection device disguised as a ballpoint pen. It was established that a squad of Russian security agents was hunting down those communicating information to the west, and shoving them into lit furnaces; punishment for traitors. The pen was meant to be a merciful option if the scientist was caught. Instead, the scientist used the pen as a weapon to take out the last boss agent.
* The Agency was Backed By The CIA, and was advertised as being the first time filming was allowed inside the actual CIA headquarters.
* The Agency, which is so secret that it does not have a name, in "Mona Lisa".
* The Agent is also a stoic character, hanging around in the background, and fighting off numerous Diicoloni while keeping a calm demeanor. She saves a scientist from an Army of them and sacrifices herself to get her to safety. Once the scientist is gone, she begins crying, afraid to die, as the creatures advance towards her.
* The Agent is initially just a replacement field operative after Bando and The Unknown man were indisposed.
* The Agent of Death — Uranus is the first "The Agent" monster whose name does not accurately depict what it is named after (in this case, the Greek god of the sky has no correlation with "Death").
* The Agents, like Brown, Jones, and Moore who always have to wear their dark-green suits.
* The "Agents of Fortune" mentioned in E.T.I. (and possibly depicted on the album cover) are a possible example.

* The Age of Adaline: Adaline never grows old, but those around her, including her daughter, age, making it a very lonely existence. She is shown interacting with her daughter who is elderly while Adaline remains youthful.
* The Age of Adaline, Adaline stops aging after crashing her car during a freak snowstorm in the San Francisco area, freezing to death in a river, then being struck by lightning.
* The age of a star can change the conditions of whatever planets orbit it as it grows bigger and hotter as it ages by pushing the habitable zone (an invisible boundary where liquid water can exist) outwards. While doing so will render any planet originally in that habitable zone uninhabitable, it will also make planets too cold for life to become warm enough for life to evolve. When our Sun dies in about 5 billion years, this will actually happen to all of the outer planets in our Solar System. In fact, even Pluto may eventually become Earth-like one day!
* The Age of Decadence: Quests "can" go down the path of violence, but unless your character is specifically geared toward it, that tends to be discouraged. Instead, most quests will end up being a series of dialogues with plenty of skill checks.
* The Age of Decadence, where city states fight over what few scraps remain of their golden age. Other countries and cultures are called by their commonly used names ("Kemet" for Egypt, the Egyptian name for it) or not even changed. The Phrygians, for instance.
* The Age of Decadence with Rock Paper Shotgun revealed that this a necessity due to him already working at another company, thus not allowing him to manage other businesses openly.
* The Age of Discovery and Exploration began in Portugal, and then Spain. The former were the first European powers to participate in the Atlantic Slave Trade, and the latter were the first European colonizers and settlers of the New World and with far greater territorial expansion than the English, French and the Dutch. Their naval prowess were surpassed by the English and the French, Spain went from being the richest and most influential continental monarchy to becoming second fiddle to France, and the late 18th and early 19th Century saw their Empires fade as ex-colonies liberated themselves. Today there are more Spanish and Portuguese speakers outside Spain and Portugal in their former colonies than there are in the metropoles.
* The Age of Dusk, Earth (and the rest of the Solar System for that matter) has been completely corrupted by Chaos to the point that not even Chaos Marines can survive there.
* The Age of Five. An important item is hidden in an anti magic zone to keep immortals out. However immortals have inertia and simply age normally for the few moments it takes them to walk in and out.
* the age of for the Clippers, since the very poor pay and long voyages on the sailing ships drove the skilled, honest and healthy sailors to steamers, so the clipper captains had to be content with all dockside scum for makeshift crews.
* The Age of Innocence by Edith Wharton, which follows the lives of upper-class New Yorkers in the 1870s.
* The Age of Innocence. It's noted that the men switch to dancing gloves when they arrive at the latter event.
* The Age of Innocence starts in the 1930's, with an elderly Newland Archer telling the story to his grandson. Cut to the outside of their car as the car wheel turns into a carriage wheel and we're transported to the 1870's for the bulk of the story. At the conclusion, the carriage wheel turns back into a car wheel as Newland finishes telling the story as they arrive at the home of Countess Olenska.
* The Age of Innocence, when a character discusses the vices of Count Olenski, he states, "When he wasn't cavorting with women, he was... collecting china. And paying any price for either." A lot of literary analysts took the "china" comment as insinuation that Olenski's lovers included men as well as women — the movie drives it home even further by having the person glance around furtively before making the comment, clearly not wanting to be overheard.
* The Age Of Madness: There are two Luddite factions in Valbeck, and they are implied to be local cells of larger movements. The Breakers don't necessarily

oppose industrialization, but want better conditions for workers both on and off the job. The Burners are this trope, seeking to destroy the machinery and enact petty vengeance on its owners.
* The Age Of Miracles by Karen Thompson Walker. An event called the Slowing begins, and days and nights become longer. At first, it's only barely noticeable, a few extra minutes. But then it goes to hours and then days and by the later part of the book, each day and night is lasting weeks. It's indicated that eventually, the rotation will stop altogether and Earth will effectively be tidally locked with the sun. Some people try to adapt to the new cycles, while others try to keep going on regular 24 hour cycles. The protagonist is sure by the end of the book that civilization is nearing its end and humanity will eventually die.
* The Age of Miracles. The days get longer and longer and as the novel ends, people realize that before long, there won’t be any night at all.
* The Age of Misrule trilogy, and Herne the Hunter plays a major part in the development of two of the main characters.
* The Age of Myths was this to the Age of Wonders. The Paradise Estate Ponies in particular count as
* "The Age of Steel", culminating in a unison recitation of "They know where we are!"
* The Age of Steel he's piloting for Pete, Rose, and the Doctor to escape from the roof of a burning factory.
* "The Age of Steel" in that in the alternate version of himself he replaced wasn't an aimless loser, and his beloved Gran was still alive. He had a lot more to live for there than in normal reality. He later returned to his home universe after the alternate Gran died.
* "The Age of Steel": Mickey and Jake are looking for the transmitter controls, and Mickey asks what it looks like. Jake responds sarcastically that it'll have a sign with "Transmitter Controls" in big red letters on it. It does.
* "The Age of Steel": Mickey insists on rescuing Rose, the Doctor, and alt!Pete despite the risk to himself and Jake.
* "The Age of Steel": Mr. Crane, John Lumic's formerly loyal lieutenant, turns against Lumic after realizing that Lumic would have converted him into a Cyberman as well. The Cybermen kill him after he sabotages Lumic's life support, while Crane is shouting, "Die, you bast–"
* "The Age of Steel": The Doctor secretly gives Mickey instructions to take down some of the villain's computer systems in the middle of one of his "I've figured out exactly how to defeat you" speeches.
* The Age of Steel", when a downed Cyberman whose emotional inhibitor has been removed asks "why... am... I... cold?" It's revealed she has no idea what has happened, and still thinks she's on the way to her wedding. (The trope name drop is especially apt, as this is what finally convinces the Doctor that the Cybermen are no longer really alive, and therefore can be destroyed.)
* The Age of Steel": When asked how he knows how to fly a zeppelin, Mickey answers "PlayStation".
* The Age Of Stupid — who laments "why didn't we save ourselves when we had the chance?" and plays back real documentary footage from 2008, when the film was made.
* The Age of the Five: Mischief and other veez, although their ability to talk is rather limited.
* The age of the friends also changes. Season 1 has Monica and Rachel say they're 26, making Ross, Chandler and Joey 27. (Phoebe is murkier). However by Season 7 Monica and Rachel are 30, and the guys are 31, making them 24 and 25 in Season 1, which is supported by flashbacks of the dates they attended high school/college. It looks like in early seasons the writers planned for the characters to be older, realized it didn't work and lopped a few years off everyone's ages.
* The age of the Great Liners from the 1880s through the 1950s, before crossing the Atlantic by airliner was routine. Steamers got so big so fast that regulations couldn't keep up. The
* The Age of the Pussyfoot (written around 1967), Charles Forrester is revived from

cryopreservation in the year 2527 with a quarter of a million dollars from his insurance and interest (worth about $1.7 million in 2011). He thinks he is rich. It takes him a while to find out he isn't. It's handled quite well as the main source of inflation is rising health care costs.
* The Age of Zeus features a whole series of these to punish the protagonists for their acts of insurrection. Zeus himself destroys the Sydney Opera House with a series of lightning bolts, Poseidon sweeps away the Golden Gate Bridge with a tidal wave, Hades (who has a death touch) and Dionysus (who can induce madness) team up to massacre the crowd in front of St. Peter's Basilica, Ares and Heracles smash the faces on Mt. Rushmore, and Hephaestus crumples the Eiffel Tower into a ball.
* The ages of Jesus' disciples are never explicitly mentioned in the Bible. They are usually depicted as adult men of assorted ages.
* The ages of Kim and Ron (and by extension, their fellow students) are also never really addressed beyond
* The ages of SpongeBob and Patrick are inconsistent. Are they adults? Children?
* "The age when the oceans drank Atlantis and the gleaming cities" is part of the
* The Aggression Scale: Bill stole the money from mob boss Bellavance's private account after Bellavance was arrested for murder, and used it to buy Owen's way out of the facility he was in. He figured Bellavance would not need the money in prison, but he didn't count on Bellavance making bail.
* The Aggression Scale. Comments from his father Bill indicate that Owen could speak before the incident that landed him in the secure mental institution, and that Owen is choosing not to speak for reasons of his own.
* The Aggression Scale, crime boss Bellavance orders his chief lieutenant Lloyd not only to recover his stolen money but to send a "loud and messy" message by killing not only the thief, but anyone who could have been the thief.
* The Aggression Scale is a man who gets into his car and is immediately shot by Lloyd who is hiding in the back seat.
* The Aggression Scale, is like a sociopathic teenage MacGyver when it comes to turning common household items into lethal weapons.
* The Aggression Scale, Owen has just been released from a high-security facility. He's suffering from some form of mental disorder, the exact nature of which is never specified. It bears some hallmarks of autism, and he refuses to communicate verbally. He is a savant when it comes to creating lethal traps.
* The Aggression Scale Owen will use in constructing his traps to battle the home invaders is seen when the family is moving into the house; often only for a few seconds.
* The Aggression Scale takes just over 48 hours. Ballavance gives Lloyd 48 hours to kill everyone who had access to the money and return to the cash to him. Bellavance and his son are still in his office during the final scene, indicating that it cannot be more a few hours past the deadline.
* The Aggression Scale, two of the hit squad, Chissolm and Freddy, are completely bald.
* The Aggressive Drug Dealer: Crack cocaine and heroin caught on big during this decade, along with their pushers, hence the establishment of this trope as part of the larger "Just Say No" movement.
* The Aggressive Drug Dealer days of the 80s and 90s, but nowadays seen as a joke due to people realizing that drug dealers operate nothing like this. Drugs are expensive, and dealers are huge targets for the police. So demanding people take free samples of drugs and deliberately seeking out random strangers in suburbia to give them to (especially kids, who wouldn't have money to buy drugs to begin with) is a good way to run out of money and get yourself caught. Most real drug dealers wait for people to come to them, or deal drugs to people they already know well. But it wasn't very appealing for parents to admit their kids were doing drugs because they actively sought them out or learned it from friends and family, thus the prevalence of the trope.
* The Aggressive Drug Dealer for not taking his drugs, and the kid's utterly wimpy response: "I'm no chicken! You're a turkey!" The takeaway most kids got from this is that marijuana users might be loudmouthed jerks but those who didn't smoke it

were hopeless nerds.
* The Aggressive Drug Dealer: He really doesn't want to hear "no" from potential customers.
* The Aggressive Drug Dealer: The local drug dealer gets you to try a drug that you can't resist, or else!
* The Aggressive Drug Dealer the negative things they've been told about drugs are untrue.
* The Aggressive Drug Dealer: They really don't want you to walk away from a drug deal.
* The Aggressive Drug Dealer waiting for "customers" to call them; that would generate suspicion, which is exactly the opposite of what they want.
* The Aggressors from Super Robot Wars Original Generation. They were the guys who
* The Aggressor Squadrons are an interesting bunch. They fly in the Russian manner, and, according to
* The Aggressors were the founders of mecha combat, and are still some of the best mecha pilots in the game. Also
* The Aging Gaze spell causes the targets to age 10 years per minute that the caster gazes upon them.
* The aging, overweight Hepzibah Smith is this to Tom Riddle, future
* The Agonist. She is very much aware of this and has stated in interviews that she would enjoy seeing what the "misheard lyrics" videos would be like.
* The Agonist, the narrator personifies their conscience as one of these.
* The Agony and the Ecstasy: Charlton Heston denied the film rights because he insisted that his portrayal of the famous sculptor Michaelangelo as straight was historically accurate.
* The Agony Booth, 2.) Mary giving away the honeymoon money was done with George's full and no-reluctance consent.
* The Agony Booth and describes as "Dying Young Retroactively Makes You More Talented", the suicide of Jonathan Brandis earned him this status.
* The Agony Booth. It doesn't help that a message pops up when opening one of the old text recaps, begging people to watch their videos.
* The Agony Booth movie, when Sam (who was pretty much an annoying dumbass throughout the film) suddenly and inexplicably knows that he can find Frodo sailing down a nearby river.
* The Agony Booth of a horrible porn flick culminates in a jumbled sequence (from the original film) covered with various censorship signs and captions. Towards the end, for a split-second, there's a caption that reads: "I'm willing to worship whatever deity makes this Slipknot editing go the fuck away!"
* The Agony Booth: Sofie Liv, a lovely, fun-loving Danish girl who isn't above dressing like Wonder Woman every now and then...
* The Agony Booth. Though it actually got another reviewer on the site who had liked the film to change his mind and took care to praise Dan O'Bannon's "B-17" segment.
* The Agony Booth to watch Atletico San Pancho. And, when that doesn't work, he starts playing Menudo!
* The Agony Booth will sometimes have the writer make a rather perverted comment, followed by a note to themselves to edit it out before posting. "Don't forget now!"
* The AG-Systems Prototype is the most maneuverable craft in the game and can pull off Double Barrel Rolls and Combat Spins outside of Eliminator mode. On the flipside, its shields are so flimsy you'll probably absorb almost all of your weapons throughout the race.
* The Agtah on the astral plane of Daziarn boast twisted misshappen forms.
* The AH64 Apache gunship. Ed Macy, a British Apache pilot who operated in Afghanistan, explained in his book
* The Ahl-I-Batin, or hidden ones, used a ritual to increase their Arcane rating in order to hide from the Technocracy. It has
* The Ahnold, but nonetheless has directly referenced the character the actor plays, such as in "Don't Have a Cow Humanity" where he bursts into the Simpsons house with the iconic line "Come with me if you want to live!"

* The Ahool is a cryptid from Southeast Asia described as a hybrid of a monkey and a bat.
* The AI can recognize when the players are working together instead of competing with each other. The latter is how the game is supposed to be played.
* The A.I. characters, one of whom described a plan to destroy the power station of the Pfhor on the planet Lh'owon as, effectively, "Step one: drop an asteroid on the roof of the (underground) power plant. Step two: drop the badass protagonist down the hole." This is about 25% of the way through
* the AI director's mood. Then again, the meat of the game is in its online multiplayer and the randomization of item and monster spawn locations.
* The Aiel, a large culture of wasteland warriors who are each worth a dozen or more standard soldiers.
* The Aiel exhibit a similar governance (and similar admissions of who holds the true power) though in their case they are led by a Clan Chief (male), a Wise One (female), and the woman who owns the Hold.
* The Aiel from the same book wield spears with deadly skill... short spears, which are a bit too short for this trope, but still of a length with most swords and balanced for throwing.
* The Aiel have taboos against public displays of affection but not public nudity, which leaves both sides wondering what the other is getting so flustered about. Westerners are just as shocked by Aiel
* The Aiel prohibition against using swords is a remnant of their previous
* The AI fragment Sigma of Project Freelancer was fascinated by the concept of "Metastability", which was basically the stage where an AI becomes indistinguishable from a normal mind. To accomplish this, he created the Meta by brainwashing Agent Maine and having him steal the other AI fragments to become whole. In season 13, Locus assumes the Meta was trying to become the perfect weapon, only for Aiden Price to explain that what the Meta truly wanted was to become human.
* The AI Gang: Wendy "Wonderchild" Wendell III's room is a disaster area, which even her parents' household cleaning robot can't do a thing about.
* The A.I. genuinely didn't know that it was hurting others and, after having this revealed to it, fixes its behavior.
* The A.I. has a bad habit of letting skilled foreigners educate their children after giving them the heritage focus. Resulting in things like, say say, the Andalusian (but still Christian) Sultan of France. And any minor courtiers said Sultan generates will be ethnically as well as culturally Andalusian.
* The AI in "Red Faction: Guerrilla" isn't much better. Guerrillas last longer than they did in the first game, eventually get weapons on par with the
* The A.I. is programmed with a directive for self-preservation and someone (unwisely) attempts to shut it down or disconnect it, or it perceives humanity to be a potential threat (possibly because it knows it will eventually be seen as a threat
* The A.I. is programmed with orders that conflict with the goals of the protagonist. In this scenario, the A.I. may not exactly be evil, it is simply following its programming to the letter and will stop anyone not doing the same.
* The A.I. may be given directives without carefully considering the
* The Ainu of Japan are a remnant of the original inhabitants of the islands before the ancestors of the Japanese came over from Korea.
* The Ainur (Valar and Maiar), as well as Ungoliant, are truly ageless, all of them being older than the physical planet. Actually they are older than time itself, which doesn't even have any real meaning to such divine beings.
* the A.I. overrode his deletion command. His next response was to simply pull the computer's plug out of the wall.
* The Air Acolytes are non-benders who took up the Air Nomad culture under the leadership of Avatar Aang. A few of them appear to worship the ground that Tenzin and his family walk on. After Harmonic Convergence happened, at least one of them became an actual airbender. Let's just say that he was extremely enthusiastic about it.

* The airbag prank is seen as this to Mac especially, since it could easily have led to
* The Airborne soldiers trying to hold a bridge don't have much in the way of anti-tank weapons, but are faced with an armored convoy. To fight them, they come up with a
* The Airborne Toxic Event's "Sometime After Midnight" ends with the lines "
* The aircraft descends slowly and menacingly while its engine gets very loud and high in pitch,
* The aircraft in "High on Sweetz" drop exploding packages that kill any gruntz in a 3x3 radius.
* The aircraft turns until it is lined up with the road, beach, dock, etc.
* The aircraft version was just as bad. The ergonomics were not a problem anymore, but the combination of 25 rounds per gun and extreme rate of fire meant they could only fire for an incredibly short time. To make it worse, they used the 9mm Glisenti round, basically a weaker 9mm Parabellum round designed for the frail Italian semiautomatics of the time that would
* The Air Force boss and a handful of mechanical mooks have an attack called Wave Cannon that deals heavy lightning damage to all of its enemies. The Air Force uses it after its countdown completes.
* The Air Force security forces that guard the Cheyenne Mountain complex are a perfect example. They're routinely killed off by various offworld enemies to demonstrate how threatening they are.
* The Air Hogs Hawk-eye is the civilian version, you can even post your findings online.
* The Air I Breathe: All the four main characters are named for a Chinese proverb that sees life as being divided between four emotional cornerstones. Forest Whitaker's character is Happiness, Brendan Fraser's character is Pleasure, Sarah Michelle Gellar's character is Sorrow, and Kevin Bacon's character is Love.
* The Air I Breathe: The gangster "Fingers" acquired his nickname because of his habit of removing the fingers of those who don't pay him their debts.
* The air in the titular good place smells like whatever makes one happiest. That can be specific smells from real life but also complex chains of events or abstract concepts.
* . The airlocks are color-coded, so you have to devise a plan that will vent the aliens without losing too many crew (either to space or the hungry aliens).
* The Air Nomads are primarily based on Shaolin and Tibetan Buddhism, mixed in with a fair bit of
* The Air Nomads lived their lives walking the earth, but they justify this trope in that they were 1. equipped with means to travel vast distances effortlessly (airbending and Sky Bison) and 2. very spiritual people who kept very few physical possessions, and could live in harmony with nature.
* The Air Nomads traveled with the help of gliders supported by airbending.
* The Air on the G String is actually the Air from Orchestral Suite No. 3 in D Major. Violinist August Wilhelmj transposed and rewrote the Air in C Major in order to play it solely on the G string of the violin. Most recordings now list the work as the Air on the G String, even if the recording is of the original Orchestral Suite version.
* The Air Pirates, a group of underground comic creators in the early 1970s.
* The Airplane Channel, which is pretty reasonable. (This was the gimmick of the real-life Discovery Wings channel before it
* The "Air Raid" mode diverts the ball back to the plunger, requiring the player to shoot at a specified target for points.
* The Air Ride Series: Miss Robot. Almost any second she is in a comic, Miss Robot is doing something stupid. This ranges from drinking lava, confirming she hacks herself, or the fact her favorite drink, water, causes her to explode.
* The air rifle gag is apparently based on a real-life incident - in the
* The Airshark (which in itself is a parody of the infamous "Landshark" boss) was so popular with the staff that they actually added it into the game as a Random Event.

* The airships we see at the end could also qualify, since they're basically modified old-school balloons.
* The air traffic control just outside of Heathrow Airport suffered from lack of staff members due to them being stuck in traffic. One of the operators, having done shifts for at least 8 hours, made an error (probably in fatigue), which resulted in two planes colliding into each other and crashing into a residential district in London. At least 80+ people died,
* The AI running the place after the company was wiped out, GLaDOS, does nothing but create endless arrays of pointless puzzles for no purpose other than forcing people to run through them. Its
* The Air Up There, a warthog charges Jimmy while he's going to the bathroom in the bushes. Saleh shoots it with a spear. Jimmy holds out his hand in gratitude, but Saleh doesn't take it because he just used the hand to wipe his butt with leaves.
* The Air Up There) blew out his knee, costing him a pro career. He becomes a college coach, instead. He still wears his championship ring from 1981 everywhere.
* The Air Up There. First his foot slips on a rock, leaving him hanging on by his fingertips until he can get his footing again. Later he grabs onto a sapling, which tears loose, sending him plummeting a good ten feet until he manages to grab on again.
* The Air Up There, Jimmy's fellow bus passengers take advantage of the fact that he doesn't speak Swahili.
* The Air Up There Nyaga and Winabi chief Urudu agree to a basketball game between the Mingori Pistons and the Winabi team. If the Pistons win, the Winabi give up their copper-rich lands to Nyaga. If the Winabi win, Nyaga returns all the cattle his goons have stolen, and agrees in front of the army commander to leave the Winabi alone forever.
* The Air Up There, Nyaga throws his baseball cap down and stomps on it when he's displeased with how the basketball game is going.
* The Air Up There, the score for the basketball game is 45 to 46 until Saleh scores the winning shot seconds before time runs out.
* The Air Up There, the Winabi are the subject of many jokes by the rest of Kenya, including a cow joke.
* The Air Up There, the Winabi initiation has two parts. The first is a dangerous, grueling mountain climb. The second is a proper ceremony where a scar is cut into the person's lower stomach with a knife. Jimmy has to go through the initiation in order to join the Winabi basketball team, to his dismay.
* the air vents also breaks in, and keeps him distracted long enough for the heroes to show up and scare him off.
* The AirZone Solution, a company that claims to have the solution to the increasing problem of air pollution is found to be secretly abducting and experimenting on people. It turns out that their preferred solution to the problem is not to clean up the pollution but to genetically engineer people who aren't bothered by it.
* The A.I.'s goals may not even take the humans into account in the first place, and it just so happens that the humans are in the way.
* The A.I.s in general are this, due to the reveal that they're actually fragments of the Alpha A.I..
* The AIs play with this trope — there's (usually) only one of them to an individual, but they appear floating over the person's shoulder and exist to help and give advice. If you have a good one, great — you don't have to worry about its evil counterpart undermining its efforts. Unfortunately, that same lack of symmetry means that if you get stuck with an evil one, you're pretty much hosed.
* the AI to make characters behave differently in gameplay, not just the story:
* The A.I. was programmed for amoral or evil purposes in the first place, and it either
* The AI will also use them against you. The sniper Arkansas in Minefield is scripted to purposely shoot at the cars and set them off.
* The AI will commit its forces to a tactical withdrawal if you force it into a pitched battle with a superior army — it deploys as far away from your army

as possible and heads for the edge of the map as fast it can. With a good cavalry force, you can often take down some of the stragglers before they disappear off-map — the AI is not very good at regrouping just to try and kill your advance cavalry.
* The AK-47 (aka Kalashnikov), the most popular assault rifle of all time, has been around since 1949 and is still in use with several dozen countries. Around 75 million AK-47s have been built, and that's not counting various modernized models such as AKM, AK-74 and AK-12.
* The AK-47 is one of the rarest guns in the world. Surprised? The ones you are seeing in the hands of Iraqi insurgents or Somali pirates are AKM's, a version of the AK-47 that was improved and made easier to mass produce and the one that eventually saw mass popularity in both Warsaw Pact armies and Soviet client states.
* The AK and most weapons derived from it have the selector switch as follows: Safe, Full Auto, Single Shot. Most other rifles have the possibly more logical Safe, Single, Auto. There's a reason for that,
* The Akatsuki Invasion: The equivalent to canon's Invasion of Pain arc, only it's almost every living Akatsuki member, an army of Zetsu clones, and
* The Akatsuki Organization forged their infamous reputation, for having members who are more than capable of killing someone, but also take down Jinchuriki single-handedly. To put it simply they are
* The Akimichi clan is made up of Mighty Glaciers. They're all pretty big, due to
* The Akkala Citadel, location of the Akkala region's tower, also featured one, that you can find about from a nearby NPC; when Castle Town was destroyed, what was left of the royal army fell back to the citadel to make their last stand against the
* The AKOTAS characters also discuss whether they should celebate their
* The Akula is the only sub that can (technically) attack without surfacing: its Ultratorpedoes ability fires a pair of supercavitating torpodes straight ahead that don't stop until they hit something, be it friend or foe. However, this attack takes a while to recharge, and hitting a specific target requires the sub to be pointed in the right direction. Which, given the series' wonky pathfinding, is easier said than done.
* The Akula/Typhoon sub mentioned above is actually a subversion. It is, in fact, a very inefficient design, nicknamed
* The Akuma can also be subject to this. They are demon worshippers that were "remade" by their demonic patrons in a way that both empower them and obliterate all of their personality, desires, goals and emotions, replacing them with an Urge chosen by the demon. And some demons were rather unthoughtful in this choice. For example, the akuma chief of the dreaded Lintha pirates has an urge to "serve the Sea that Marched Against the Flame" (another name of the demon prince otherwise known as Kimbery). Which means that at any time when Kimbery is not actively giving him orders, he just does nothing and waits.
* The Alabasta arc has two egregious examples of this. First, Igaram is caught in a massive explosion that converts a galleon to scrap-wood, mourned over for the entire arc, and then wanders back in at the end to be supportive. Even worse, Pell carries a bomb with a reported blast radius of five kilometers, which was supposed to kill every living thing in the capital city, high enough into the sky that it doesn't even char the buildings; he's not only caught in the blast, he's actively carrying the thing (and doing nothing to defend himself). After that, he must have fallen the, oh,
* The Alamo: A small group of Texans hold out in an old mission. The Mexicans win and wipe out the Texans nearly to the last man, but lose three times more fighters than the Texans and are stalled long enough fighting them that the rest of the Texans have enough time to regroup and prepare for the final battle.
* The Alamo, Davy Crocket shoots off Santa Anna's hat. Though no historical evidence is provided for this, he probably just does this to be a smart ass.
* The Alamo Davy Crockett lampshades this aspect of Santa Anna at one point, calling him a peacock.
* The Alamo. Furious, the enemy commander orders him stabbed with bayonets, to

which Davy's only reply is a warning that "I'm a screamer!"
* The Alamo is a flawlessly dressed lawyer who uses impeccably proper English but impresses Davy Crockett and his men. For example, he shoots a charging cavalry soldier with a single-shot dueling pistol as the soldier charges him.
* The Alamo: With just himself and two other men left, captured and about to be killed by the Mexican army, Davy Crockett is asked if he has anything to say. He tells them that if the Mexicans surrender, he'll go easy on them. And then the order to kill him is given, and being about to be bayoneted to death, Davy's last words to Santa Anna are "I'm warning you—I'm a screamer."
* The Alan Cross Guide to Alternative Rock, appear guilty of this: most of the bands are from the 1980s or early 1990s, several are from the 1960s and 1970s, and the ones from the 2000s that are covered are treated briefly. Cross, a history major, averts this by noting it's far easier to objectively measure the cultural impact of older artists, while for most newer artists it's too soon to tell if they'll be influential.
* The Alan Davies Show episode "Mr Strawberry" is about Alan getting cast as a mascot in an advert campaign for a kid's milkshake drink, and having to hide this from his girlfriend out of fear it'll make her lose respect for his integrity as an actor.
* The Alan King Show, a pilot for a sitcom about a businessman who decides to quit Wall Street, and teach business at his old college - which happen to be the same college his daughter is attending.
* The Alan Parsons Project did an animated video for "Don't Answer Me".
* The Alan Parsons Project lived and breathed this trope; nearly all of their albums were concept albums. They explored a wide range of concepts:
* The Alan Parsons Project's "Breakdown" is about a robot that bemoans its imperfections and the restrictions it is forced to exist under, telling its tale of woe presumably to a human. The ending chorus (
* The Alan Parsons Project, showing a copy of the aforementioned book by Flanagan.
* The Alan Parsons Project's rather wordy stories and poems into a couple of verses and choruses apiece.
* The Alara block has the plane of Grixis, a hellscape ruled by demons and lich lords.
* The Alaran shard of Esper features Etherium, an alloy infused with pure aether. The Ethersworn have vowed to infuse every living thing on the plane with the substance. This is most readily seen in game as artificial limbs.
* The Alar are the version of the Fair Folk for the mythology of the Bribris peoples of Costa Rica.
* The Alarmaverse: An aftereffect of the Great Bloop: "And, during the following June, July, and August, every foal born to Pasture citizens had red eyes and a silver mane. These "Bloop babies" were unusually long-lived, but otherwise normal ponies."
* The Alarmaverse: Ditzy preemptively tries to fend off Trixie's unrequited affection by claiming that Time Turner is her boyfriend.
* The Alarmaverse were quite happy to hunt and eat her, given the chance.
* The alarm sound of the very first Swatch MusiCall generation was composed by Jarre. In fact, he included a sample directly from the watch in "Chronologie 4", "5" and "8".
* The Alaska Independence Party, which advocates a new referendum that would include the option of Alaska becoming an independent nation, was founded in 1974. It became an officially recognized party in Alaska in 1984 and has maintained that status ever since. In 1990, the AIP even elected a governor, Wally Hickel, but Hickel did not actually support Alaska independence or a new statehood/independence referendum, and he rejoined the Republican Party in 1994. The AIP received some attention in 2008 over allegations that Republican vice-presidential nominee Sarah Palin had once been a member (she never was, but her husband Todd was for a time and she once addressed their convention as governor... but only by video, not in person).
* The "Alban Knights Baltane Special Unit" content allows you to train up to 3 of

6 different squires (3 female, 3 male), and while not a full-blown romance you can go on dates with them. Although the player's gender doesn't affect the outcome of any scenario with the squires it does alter some dialogue with them.
* The Albareth Empire, a combined power of over 700 legal and dark guilds in
* The Al Bhed Psyches kidnap Yuna to attempt to blackmail the Besaid Aurochs into throwing their game, and they also beat Wakka up so badly he collapses. Considering how absurdly high the Psyches' blitzball stats are, this comes off as unnecessary, although
* The album also contains tons of other very funny errors, such as a tape of a piece breaking and being put back on the machine backwards, Schikele mumbling to himself while not realizing he has the microphone on, and Schickele eating his lunch (including biting into an apple) while announcing.
* The album art pictures are occasionally spoilery, such as the art for Colours and Mayhem side A, which depicts
* The album BE by Pain of Salvation opens with the birth of a god, the first track beginning with heartbeats and
* The album before it has "Head South", which repeats its title 42 times (counting background vocals).
* The album "coloUrs and mayhem: Universe A" was the result of a music contest. Two songs were removed after their composer was caught plagiarizing. They were replaced with new songs with the same names.
* The album "Cruising With Ruben & The Jets"(1968) was a stylistic parody of cheesy doo-wop songs, so accurate that you could almost mistake it for being a real doo-wop album.
* The Album of the Soundtrack of the Trailer of the Film of Monty Python and the Holy Grail, a logician complains about various logical errors in the film, following multiple tangents to a rant about his wife's affair with the milkman. (It's not on the actual soundtrack of the film, which is why this example isn't under "Film".)
* The Album of the Soundtrack of the Trailer of the Film of Monty Python and the Holy Grail a logician starts out pointing out incongruities in the witch-burning scene before he goes off on a tangent about his sexually unsatisfied wife. He finishes with the unproven conclusion that sex is more fun than logic.
* The Album of the Soundtrack of the Trailer of the Film of Monty Python and the Holy Grail (which takes place at a "screening" of the film itself), John Cleese's commentary is twice interrupted by "Oh, shut up!" (when describing particular details about the castle in the opening scene and the castle in the French Taunter scene).
* The album 'Seething Vortex' was lost when all shipments of the record were destroyed in a freak hurricane, and Nathan
* the album's source of inspiration, and the song's namesake in particular, that's probably done quite purposely. And for the record, reading the poem to the song is surrealistic, almost scary.
* the album this song appears on carries the idea further: it depicts a girl wearing mismatched shoes falling backwards.
* The Alcaister has metal pages covered with a colorless and transparent contact poison. This drains one
* The Alcatraz: A high-security prison where there's lava instead of the ocean and the guards are huge robots.
* The Alcatraz that leave inmates with nothing but their most horrible memories.
* The Alcatraz they've thrown him into by climbing up a drainpipe swept by searchlights. He times his climb so he'll be in the swept area at the moment when two searchlights cross over each other, blinding the guards with the combined reflection from the wall.
* The Alchemaster's Apprentice, we know that Optimus Yarnspinner loves his food, is a hypochondriac, and was once helped by a well-meaning if creepy Uggly. All these things are reflected in this book.
* The Alchemicals have the Gyroscopic Chakram, the signature weapon of the Thousand-Wounds Gear Style. It can only be described as the bastard offspring of

* The Alchemicals themselves eventually turn into cities when their essence score gets high enough. This involves vivisecting them and spreading their body out over miles and miles of Autochthon's world-body. They're used to it because all their big improvements require carving them up. Turning into a city is only different because they aren't cut up in a nice, sterile vat complex; instead, they are spread over an entire landscape.
* The alchemic circle written in blood that binds Alphonse's soul to his armor in
* The Alchemist almost never shows any stereotypically homosexual tendencies (other than putting on a
* The Alchemist at the time. His partner who is on surveillance duty just bursts out laughing and says he better wear "those tight-ass jeans of yours" when going to meet the crooks.
* The Alchemist die, though in a subversion they suffocate in the pyre rather than burn to death.
* The Alchemist has many characters fantasizing about what they'd do with the Philosopher's Stone. Sir Epicure Mammon gets the longest speech; he plans on feasting on exotic delicacies like quail tongue and lampreys, and he'd be so rich that feather mattresses would be too coarse — he'd have to have air ... he'd set up a system of aqueducts to carry milk and rose-water to everyone....
* The Alchemist is an even better example: three con artists have half a dozen customers all expecting different magic/alchemy jobs to be done for them, each of them by a different persona of all three grifters; the customers start dropping by the house at the same time, creating collisions between multiple Fawlty Towers Plots with people being stuffed into closets — and then when somebody else hears them yelling, they're told it's the moaning of the spirits.
* The "Alchemist Run" (no food items, only use potions and elixirs for healing and buffs)
* The Alchemy Index has "Child of Dust", a funeral-like dirge which ends with the last two lines muffled and the sound gradually receding into unsettling silence. The group actually buried their microphones while recording the song, presumably to give the listener the sensation of being buried.
* The Alchemy of Stone by Ekaterina Sedia. Mattie's quest is to save an ancient race.
* The Alchemy of Stone physically capable of having sex, but certain aspects of her mechanism that have no direct connection to sex eventually take on symbolically sexual meanings for her. Eventually some of this peculiar sexuality is made quite explicit in her interactions with other characters.
* The Alchemy of Stone, the soul-smoker is this after a lifetime of absorbing ghosts.
* The Alchemyst series is stated to be on the football team though the books are set in the summer.
* The Alchemy War developments from alchemy, with their control over "clakkers" (their version of golem) being a prominent part of their success.
* The Alchemy War, the Dutch are in something of a technological stasis, with the only real development happening through the horologists. However the horologists are so jealous of their secrets and so dismissive of the needs of other aspects of society, especially commerce, that they have actually purposely stymied innovation by hording their secrets and actively preventing new inventions outside of the guild.
* The alcohol bottle labels, of all things. Nathan drinks "Keikaku" beer, which fans of a certain
* The Alcoholic: A lot of roasters make jokes about other roasters who've had established drinking problems.
* The Alcoholic, and can go from seemingly swaying-on-his-feet smashed to master swordsman in the blink of an eye.
* The Alcoholic, but a horrible franchised Wetherspoons-style mess mostly staffed by Australians) again, but "Last Orders For Gary Stead" tells the true story of a man hiding in the bottom of a beer glass to escape the reality that his life is rubbish and his wife has left him.

* The Alcoholic: Drinks way too much and may not be aware that they're behaving like an addict.
* The Alcoholic literally meaning "water of life." Finnegan got revived when he got doused with "water of life."
* The Alcoholic, Max can frequently be seen drinking bottles of "Kong" whiskey in cutscenes.
* The Alcoholic Rose developing an alcohol problem by over a year. When asked about it, the authors said that they suspect that they picked up on parts of her personality in canon that would predispose her to addiction.
* The alcohol in most alcoholic beverages is the waste product of yeast (for the most part brewer's yeast,
* The Aldi low-budget supermarket chain has a series of advertisements where a character will buy another character a delicious meal in preparation for telling them some devastating news (e.g. a man telling his wife he is cheating on her), only for the other person to be more interested in the fact that they were able to buy the entire meal at Aldi.
* The Aldmeri Dominion is the preeminent anti-human alliance in Tamriel, having at least three known iterations throughout history. The
* The Aldous Lexicon in place of Alaric/Naia, and a collage made by Naia replacing the sculpture by Alaric's mother. Which raises the question of whether Naia's mother had known about the other worlds, among other things.
* The Aldrich Family: In the radio and film series, some of the schoolmates of adolescent (and adenoidal) lead character Henry Aldrich had nicknames:
* The Aldrich Family regularly tries these when he gets into a sticky situation, invariably making things worse. For example, when his parents order him to return the West Indian straw hat he has purchased as they think it looks silly, the shop assistant points out that since he has had it monogrammed, they cannot take it back, so Henry and his friend Homer Brown try combing the phone book to find someone with the initials H.A. who wears a size 6 1/2 hat and is willing to buy a straw hat for the $3 in store credit Henry's mother thinks he received. They try to narrow the list of possible buyers by calling the newspaper, only to lead the reporter to think Henry has been robbed (or otherwise done wrong by) someone with a straw hat with the initials H.A. - which causes problems for Henry's father when he secretly decides to keep the hat for himself and goes to have it enlarged...
* The Aldrich Family. Television adaptation of the radio show. Debuted in 1949.
* The Aleran Legions in general. They're Roman legions souped up with a wide range of elemental superpowers, including archers who can snipe targets from hundreds of yards, soldiers who can launch fireballs, and flying support units. All of this is in addition to a baseline level of powers in all legionnaires, including a low level of super strength and endurance and the ability to march far faster than normal humans. The Legions have allowed Alera to carve out a stable and powerful nation in the face of hostile Wolfmen, Yetis, and animal-bonding barbarian tribes.
* the Alerans are saved from one horde of Marat barbarians by another horde of Marat barbarians, because Doroga hates Atsurak much more than he disdains the Alerans and Tavi won the challenge against Atsurak, so he had an excuse. They don't stay villains for long, though.
* The Alerans have camp followers to thank for their civilization, as they are descended from a
* The Alerans themselves have a system that effectively works out to this; theoretically, your social position is
* The Alerans themselves have a very strong martial tradition, as do the Icemen, though both of those cultures are more complex than
* The Aleran warriors who fight on the northern boarders against the powerful and deadly Ice Men are not laid to rest in the cold, hard ground. They are burned in a pyre so their bodies won't suffer the cold the hordes from the north inflicted upon them.
* The Alessian Revolt, later in the 1st Era, was an uprising of Cyrodiil's native human population which had been enslaved and brutally tortured by the Ayleids (Wild Elves). With her freed slave army, the support of the Nordic Empire, several

* The Alethi (and to a lesser extent their neighbors the Veden) are a deconstruction. During the days of the Silver Kingdoms, they were the kingdom charged with "maintaining the terrible arts of killing" while they waited for the next
* The Alethi bridgemen, who are often assigned to menial duties when not
* The Alethi elite are afflicted with something called "the Thrill," a race-wide bloodlust that drives them to fight, contest, and conquer. Their
* The Alexandria Archives that leans more to the comedic side, features a more or less self-contained horror story per episode. A few of these stories are quite lighthearted and harmless, but many of them are quite horrific and, on rare occasions, include truly disturbing elements.
* The Alfar of the Nine Realms generally don't follow this. However, Gravemoss is an exiled Light Elf and, intentionally, reminiscent of the darkest and most horrifying tales of the Fair Folk with all the knobs turned
* The Al Franken Show on Air America Radio. Wally Ballou is interviewing a British Airways passenger whose flight has been delayed, and Ballou remains oblivious that the person he's talking to, Muhammad al-Khazmani, is implied to be a terrorist hijacker.
* The Alfred Hitchcock Hour fame). Little Eva's mean aunt refuses to believe that her favorite doll can come to life, until she interrupts a game of "now you be the little girl and I'll be the doll" at a spectacularly bad time.
* The Alfred Lord Tennyson poem "St. Simeon Stylites" goes into the mind of a Christian saint,
* The Algebraist Also consider that if you really piss off Dwellers, you can expect to find a planet sized collection of rocks, gravel and dust impacting your home world at a great proportion of the speed of light.
* The Algebraist, has "aHumans" (the humans who were taken to join galactic civilisation in about 4000 BC) and "rHumans" (tho ones who made it out themselves seven thousand years later). It turns out that this was a common tactic of several galactic civilizations; by ensuring that the transplanted population was more advanced (and usually more numerous) than the originating population, the original population would have swiftly integrate and conform into the community when it made first contact. The Culmina use it as a form of controlling lesser races. Slightly averted, though; these two groups make up only a small fraction of sentient beings even among the 'Quick' species (of which humanity is a member).
* The Algebraist has the Dwellers — although they mostly live on gas planets as Air Whales, it's implied that they created a massive intergalactic network of wormholes. It is certain that at one point they used them. Their culture is intimately examined in the book.
* The Algebraist... if the portal is down, coming in the long slow way means you get to fling relativistic warheads at the target system whilst you decelerate.
* The Algebraist of years old, which means that dwellers are essentially a first-generation society.
* The Algebraist, so their response amounts to: "Yes, and what do this have to do with us?"
* The Algebraist than What Kept You? As a method of preventing every First Contact boondoggle ever theorized, it worked. It also annihilated all terrestrial human culture.
* The Algebra of Ice planet, and the villain retorts "Well, it's early days yet. They say the second crime's easier". This is clearly intended to invoke the Doctor's future destruction of Gallifrey in the Eighth Doctor Adventures (and, since the novel was published in late 2004, possibly in the New Series).
* The Algis Budrys story "Wall of Crystal, Eye of Night" has Burr, who the protagonist Sollenar attempts to kill by shooting him multiple times, and who is described as "shredded, leaking blood and worse than blood". He later falls many stories from a high-rise office building, but nevertheless, he
* The Alibi: A suspect explains why they couldn't have been around at the scene of the crime and/or couldn't possibly have committed the crime.
* The Alibi: Someone can prove they were physically incapable of committing the

crime.
* The Alibi, where the hero, after kissing his love interest at the end, notes "Actually, I've just realized; you're quite a bit taller than me, aren't you?"
* The Alice Angel theme song that plays as Henry is introduced to the... real-life version.
* The Alice McKinley Books has Alice think her stepmother, Sylvia, is cheating on her father a few times. When she learns that Sylvia's ex is going to Chester, where Sylvia is currently working as an exchange teacher, for Christmas, Alice thinks she's cheating and will continue to see him, even after getting married to Ben. Sylvia tells Alice that she had no idea that her ex was going to do this and sent him packing. Another time, Alice saw Sylvia getting out of her ex's car and tried to avoid thinking this. Sylvia says that she was playing tennis with some friends and her ex was substituting for someone.
* The Alice Network, Alice Dubois, so she asks everyone to call her Lili instead.
* The Alice Network and are not allowed to know each others' real names. Eve, Lili, and Violette even continue to refer to each other by their Nom De Guerres after their actual names have been revealed and it's pointless, for the simple reason that those are the names that feel true.
* The Alice Network being a piece of junk, but it’s actually quite a nice car. In the epilogue, however, it’s basically scrap, and they only use it to go on picnics.
* The Alice Network believes she betrayed her comrade to the Germans while under the influence of opium. She is tortured with guilt for many years, and another comrade, who agrees that it's All Her Fault, refuses to speak to her.
* The Alice Network, Cameron and Eve meet up again after the war over a drink and reminisce about dead friends. Cameron talks about his recruits who have died.
* The Alice Network: Captain Cameron is an honorable, kind soldier who would never leave a lady in distress. His gentlemanly qualities only make him more attractive to Eve, who rarely encounters kindness in the course of her life and her short-lived spying career.
* The Alice Network, Captain Cameron is promoted to Major by the end of the war. This has no particular effect on his personality or role in the book and was apparently done only because the real life Cameron was promoted.
* The Alice Network: Charlie asks Finn why he didn’t tell her that Eve often says the name “René” when she’s in her moods, given that this could be useful to Charlie, and he tells her that he works for Eve, not her.
* The Alice Network: Charlotte "Charlie" St. Clair’s nickname started out this way — Rose was the only one who called her Charlie — but after Rose’s disappearance, she begins to go by Charlie full time.
* The Alice Network: Eve tends to drink to kill the pain. Charlie and Finn sometimes join her. (Finn in particular mentioned that he drank a lot after coming back from the war, and that this led to some of his worse decisions.)
* The Alice Network features Charlie and Finn’s daughter. Justified: The mother in question was pregnant for the entire book, although it took her some time to decide whether to keep the baby.
* The Alice Network: He tells her that when he became a soldier, most of the other men had pictures of girlfriends or wives. He had neither, so he had a picture of his car.
* The Alice Network: Lili makes this comment to the waiter after a long day:
* The Alice Network — and she doesn't end up with either one in the end.
* The Alice Network; not out of malice, but because they want to impress upon her the severity of life in Lille and help her survive there.
* The Alice Network: Rene realizes Eve isn't from the French region she claims based on her accent. She allays suspicions by lying that she traveled from there for work, and didn't want to say anything since that's very near the German border, thus many French people would suspect that she's a collaborator.
* The Alice Network. This is a rare serious example — the alliteration is done solely to add some punch and isn't commented on by the narrator.
* The Alicorn Amulet, which first shows up in a side-story where Twilight Sparkle

tries to use it to make duplicate Elements of Harmony, and one of her candidates uses it to try and become a god. It reappears several months later in the hands of Spike...
* The Alicorn Princesses seem to function under this rule. Twilight and Cadance are definitely a step above the average pony, but are still fairly young and aren't
* The Alicorn sisters Princess Celestia and Princess Luna used to jointly rule Equestria together until Luna became bitter and resentful when their subjects favored Celestia over her, turning her into Nightmare Moon. After Luna is defeated and returned to normal centuries later, however, the two sisters reconcile.
* The alicorn (unicorn horn) allows its holder to start fires and throw fire.
* The Alienages are ghettos for the City Elves. The "protective" aspect is brought up in a codex entry in the first game, in that it's
* The Alien archetype has Cosmic Horror Gangi'el and Cosmic Fortress Gol'gar, monsters clearly based on
* The Alien Blaster is a unique weapon you can find that has an extremely high base damage and a 100% chance to land a critical hit with every shot. However it has an extremely limited ammo supply that cannot be replenished. Also, every shot will make it deteriorate by a sizable chunk until it becomes useless and the gun can only be repaired by NPCs which is expensive and very few NPCs can repair it up to 100% of its condition. It returns in
* The alien board game from the appropriately-named episode "The Game", allows whoever interacts with it to be able to interact with objects in real life. The side effect is that it causes the user's hands to grow in size.
* The alien camera in "Dan TV", which intercepts all television broadcasts so the user is the only one on television. However, whenever someone turns their television set off, the user is zapped.
* The alien celebrity chef Elzar is this, being famous for his amazing skill at cooking. Of course, he's also an egotistical
* The alien character Ax is actually surprised that humans invented books before computers, as he considers the former to be more convenient and easier to use. He is also surprised to hear chatrooms were invented after the telephone for the same reason.
* The Alien Factor: The alien who killed the monsters rampaging through the area is shot by the sheriff because of his scary appearance.
* The alien from the Babbel language course commercials, who despite looking somewhat like a
* the alien government finds out about this, and, to the horror of SG-1's ally, declares that the world is not ready and begins their own Masquerade.
* The alien guards that Perry beats up land in a pool. One of them declares that
* The alien henchwoman Kneemoi is responsible for most of the bizarre thefts, particularly of concepts that don't exist in any physical sense, including:
* The alien-hunting organization, hidden beneath a cement factory, run by K. Edgar Singer in
* The Alienist about male behavior in the 19th Century. Moore himself doesn't seem particularly traumatized by the incident: an infamous high-society cad and gadabout, he's used to waking up in compromising positions. He's more concerned with what happened to his trousers than what may have happened to his...other parts.
* The Alienist, Kreizler and his servant Mary have a very weird power dynamic in their relationship, where on the one hand, Kreizler is Mary's boss, but on the other hand, he is highly dependent upon her because of his bad arm. Mary seems to enjoy Laszlo's timidity whenever he needs her to do something for him.
* The alien jellyfish in the episode "Planet of the Jellyfish" dissolve into puddles of goop upon contact with mayonnaise.
* "The Alien Jellyfish Song" by Chris Conway is about an alien who spends some time on Earth and hits it off with a bartender. After they return to his home planet, he reveals his true form to her,
* The "Alien Jones" Boss Coffee ads begins with a couple guys at a bar discussing aliens, and how

* The alien jumpsuit in "Last Dan Standing" makes its wearer able to evade any attack, but drains energy from the wearer, causing them to occasionally fall asleep.
* The Alien Legion had the members of Force Nomad fighting a battle in the event horizon of a black hole. There they met a race of aliens that had been there for decades, but all their star charts were millions of years out of date. They helped our guys get out, but their system of measurements was incomprehensible to all but one of them (This was because it was amazingly ancient, and so was the translator's race). They were able to leave after a short time, but discovered that fifteen years had passed on the outside. During that time, they had been declared dead and Tamara's infant daughter was a teenager in her own platoon.
* The alien organisms become acclimatized to Earth's atmosphere and are spreading throughout the town. They are evolving rapidly to become smarter primates. Ira suddenly makes the brilliant assumption that the aliens are weak against Selenium
* The alien parents in "Believers" appear to come from a planet like this. Somewhat
* The alien prince of the Arquillian Empire who had the Galaxy was piloting a Mobile Suit Human, the better to hide from enemies — and to pet his cat.
* The alien race of the planet purposely leaving hints in case another Sapient Speices came to the world to finish off the Brother Moon
* the alien race whose existence was foreshadowed with steadily decreasing subtlety from the first book onwards. and their intense dislike and mistrust of humanity trump whatever differences they may have.
* The alien Roger once pooped out a turd made of solid gold; pretty standard fare for the show. But then a couple scenes in two different episodes were devoted to people finding the golden turd and engaging in
* The Aliens. A drug dealer he follows also turns out to be gay and an example as well though, inviting him off for sex. He accepts. Neither ever show any stereotypical traits of gay men.
* The aliens also tend to yell, "Halt!" a few seconds prior to shooting at anyone and continue to shoot even after their targets have rounded a corner or closed a door in front of them.
* The aliens are definitely well-intentioned. The only other race that was actually intelligent enough to possibly mind honestly didn't care, and in fact welcomed them. In fact, they were only wrong once before, out of all the other planets they tried.
* The alien scissors in "Bad Hair Day" can allow the user to style hair in a variety of ways, but all the cut hair congregates in the sewers and becomes a monster.
* The aliens don't invade, they intervene, offering us membership in the galactic civilization because
* The Alien Series, Serene attends catechism classes at a Catholic church, despite being her family's religion being so important to them they were willing to go into exile on Earth for it because she's trying to get closer to her Catholic crush.
* The Alien Series, this is Kitty's type, although she's not sure if she's attracted to them or they're attracted to her.
* The Aliens has alien refugees living in a slum called Troy behind a gigantic concrete wall. They get let out during the day for work release.
* The alien ships are rendered shieldless through a virus uploaded to the mothership, which apparently maintains a constant data link with both the smaller motherships and the fighters. Although the heroes believed that this would only last a few minutes, they never get their shields back. Downplayed, as the aliens are still perfectly healthy and their technology (other than the shielding) is still functioning, but without the shields making them
* the aliens in question alien empire known as the Dominion of the Black, and the aliens in question left behind clocks, counting down to a time in the near future. A highly respected scholar has translated a word that is included in all these clocks: "harvest".
* The aliens in the episode "Time's Arrow" live scant fractions of a second out of

phase with the rest of reality.
* The aliens in the movie tend to stand around out in the open in brightly-colored uniforms, despite knowing that there are rebels who will attack them. When shooting starts, they tend to flock together, making themselves an easier target. At least those brightly-colored uniforms were bulletproof in the second miniseries.
* The aliens in the second part of "Voice in the Wilderness" download the station's language files, though they speak with a very thick accent. The alien captain
* The aliens known as Monks, in the Draco Tavern series, are implied to be piloting a generation ship - the present crew may not have ever seen the home world
* The aliens on Feebla-Oot breathe and exhale oxygen, making carbon dioxide a rare commodity for them. They also explode into goo from the waist up when excited, which sounds exactly like someone shouting the name "Candace", but regenerate from it in less than a day.
* The aliens send several massive ships over major cities. They then use powerful
* The Aliens That Came From A Completely Different Planet To Earth: It features both Jeff and Jim, who are constantly getting mixed up by the other characters—occasionally even they themselves can't get their names right.
* The aliens themselves are only met in "Rama Revealed", when one of them reveals itself to Nicole, in the form of an eagle-headed humanoid, and explains the purpose of the Rama ships.
* The Aliens (they are actually called that; they are from the planet Alien) from the
* The alien sunglasses in "The Iron Crown Affair" expose aliens to the wearer, but also causes temporary blindness.
* The aliens wanting their phlebotinum (the SDF-1) back was the driving force for the first part of
* The alien units are explicitly not exactly the same as their Earthican equivalents, but they're conveniently similar.
* The Alien Way civilization and military capabilities. Then humans sent images of starships ready to strike the alien homeworld and an offer of peace.
* The alien wizard Babidi and his minions, a couple of whom are also aliens, sneak onto Earth to retrieve and revive Babidi's father's
* The Aligator Snapping Turtle. While these beasts are even slower than most other turtles, they have one of the thickest shells of any turtle and jaws that can easily break through bone.
* The Alinos Gateway map is also popular in multiplayer for its sheer size and open spaces with a mix of some small halls to hide in. People who usually play as Spire will always pick this map since he can get to a certain spot that other hunters can't reach, thus he can easily snipe everyone while generally staying out of harm's way.
* The all 0's code was also applied to the missiles themselves, but not the warheads. Also, there would be more than one control center for any squadron of missiles, and a complete launch would require the cooperation of all of them, not just two people.
* The Allagan Empire is responsible for a large chunk of the things you have to deal through. A (non-exhaustive) list: The
* The All-American Rejects", and he goes right back to describing what a bitch she was and how glad he is that she's out of his life.
* The All-American Rejects' "Dirty Little Secret" video features people whose faces are hidden by little cards that admit
* The All-American Rejects, doing an uncredited cameo. Amendola just happened to be walking past the shooting location when they needed someone to stand behind the singer and act angry, and agreed to the cameo on a whim.
* The All-American Rejects less out of place... but only just: on the one hand, the heroes of the story are trying to prevent a death. On the other, the song's still being used with kid's toys.
* The All-American Rejects song "Move Along" is to never give up and never give in, because it gets better. All you have to do is keep going, no matter how hard it is

to do so.
* The All-American Rejects "Swing Swing", which still gets quite a bit of airplay, missed the Top 40 entirely and peaked at #60.
* The All-American Slurp is about a Chinese immigrant family's struggles to integrate into American culture.
* The All-Concealing "I": A first-person narrative is a handy way of keeping the protagonist's identity hidden before revealing it in the twist ending.
* The All-Concealing "I": A story is in a first-person narrative so that the protagonist's true nature can be revealed in a twist ending.
* The All-Concealing "I": A story uses a first-person narrative so that the protagonist's true identity can be revealed in a twist ending.
* The All-Concealing "I" is about certain benefits of first-person narration.
* The All-Concealing "I": The story uses a first-person narrative to hide the identity of the protagonist until the twist ending reveals it.
* The All-Concealing "I", who speaks in the first person and none of the other characters ever refer to them by gendered pronouns.
* The All-Defector, a monstrous and uncontrollable creation of the Sobornost seeks to go one step beyond and
* The allegations were investigated and proven true in a 2019 Tribunal (link provided here
* The Alleged Car: Depending on the decade, economy/electric cars are either seen as the sign of a thoughtful, world-conscious protagonist or a slick street racing enthusiast, or effeminate crap made by Evil Foreigners out to destroy America and worshipped by cash-strapped nerds. For larger cars, the driver will either be a nail-biting badass or a thoughtless conservative who hates the environment almost as much as they hate themselves.
* The Alleged Car In actuality though, the 2CV is not a terrible car for what it was designed to do. It was designed to be a highly cheap car that could get two people across a city with a reasonable amount of safety. It was neither designed to be fast nor to go offroad. But as an economy car, it worked. It was THE car of American grad students in the period.
* The Alleged Car. One example that stands out is the Ford Excursion. The combination of its curb weight of 7230 lbs and its 6.8 L V-10 engine make for the ultimate gas guzzler, getting only 9.6 mpg.
* The Alleged Car: Someone has a car that's a complete mess and is barely able to function.
* The Alleged Car: the "Malaise Era" of cars continued apace, with a mass changeover to front-wheel-drive adding a lot of new, untested driveline components to the existing stew of cost-cutting/"take this job and shove it" quality control and analog emissions controls whose prime directive seemed to be getting a few more years out of existing carburetor tooling (the switch to EFI really gathered steam at mid-decade). Japanese cars had none of these problems, but protectionist "voluntary" import quotas in America and throughout Western Europe constrained supply of those and meant that list price was a starting point for dealer markup, not bargaining down from.
* The Alleged Expert: You fail to do what you were supposedly trained to do.
* The allegedly-catatonic Cameron, just pulled up from the bottom of a pool after keeling over into it face first, broke into one of these in
* The allegedly cursed painting "The Hands Resist Him" allegedly had the people in the paintings frown, and one person even allegedly pulled out a gun.
* The allegedly offensive character has strong sides — for example,
* The alleged murderer claims to have not visited his friend for days, but is caught because he leapt over the freshly-painted stairs and knocked on the window set into the door rather than the freshly-painted door itself. (Because it's not like fresh paint
* The Alleged Steed. However, Pablo and Uniqua are often so busy arguing about who is better than the other, they forget about the race until Tyrone passes them, resulting in Tyrone winning by a nose.
* the allegorical English morality play, who is summoned by Death to give a

reckoning of his life, with Fellowship, his kindred and cousins, goods, strength, beauty, discretion, his five senses leaving him, with Knowledge departing from him at the end, and his only companion to the grave is his Good Deeds.
* The Allegro itself looked far better in the original concept drawings from designer Harris Mann. Unfortunately it's Italian looking lines and modernist nose style became much more rotund and frumpy in production.
* The Allen And Craig Show Episode 8, Allen gets his very white, but maybe not so white, friend Lars, who he calls "the coolest guy I know" to keep Craig from becoming totally lame.
* The Allen And Craig Show is about making that episode, and the characters consistently address the audience, camera guy, and the fact that they have very little money to produce the program.
* The All-England Summarize Proust competition yielded no worthy contestants, so the award was given to
* The alley cats eliminate The King's gang in "Cats Do Dance" by incorporating all three of their previous failed attempts into one final plan: Choo Choo sneaks away and bribes Grape Ape (using the remaining bananas from the
* The all-female House of Study at the Assassins' Guild School administered by Miss Alice Band is called Tump House. But becomes Mantis House in another writing without explanation.
* The Alliance Alive and cool Daemonic superpowers with which she can help her friends!
* The Alliance Alive, but in different ways: Galil blames himself for not being good enough to prevent it, and Azura blames herself because they wouldn't have trespassed in the first place if he hadn't cajoled Galil into doing it.
* The Alliance Alive into an aerial battle that is infinitely cooler than what the protagonists are doing.
* The Alliance Alive, Kuwalsa lets Ignace do so. He also lets Ignace carry Vivian's unconscious body back.
* The Alliance Alive of whom are variants on the trope. Galil is cautious, Azura is adventurous. Vivian is enthusiastic, Ignace is staid. Gene is cold, Rachel is impulsive.
* The Alliance Alive starts off as a very linear RPG for the first 10 hours. The game gets much better after chapter 20, where you can recruit guild members to unlock more benefits, seek out construction sites for new Guild Towers, and pursue a number of goals in any order.
* The Alliance Alive. The game case also has a reversible cover that has a tabletop game on the flip side.
* The alliance also wanted to make a Caterham-branded subcompact and small crossover in order to get more appeal in the Asian markets. These vehicles never went further than the general idea.
* The Alliance cruisers in the series were designed to avoid this. The result is a ship consisting of four large vertical towers, with fighters and other craft launching upside-down off a flight deck at the "bottom" of the ship. It looked more like a mobile city than a ship. The smaller warships that appeared in
* The Alliance expedition is not a proper example — last we saw them they were in a position to survive for a while longer (Burning Crusade just retconned them to not leaving Draenor after all), it's just that they were presumed dead
* The Alliance has N7 operatives, which are basically the futuristic equivalent of Navy SEALS or the SAS.
* The Alliance is discovered many decades later, and he helps turn the tide and bring the war to an end.
* The Alliance of German States is more downplayed. The AGS is still a cohesive polity and lays claim to all the territory of modern-day Germany, but the central government of the AGS is significantly weaker than that of the Bundesrepublik that preceeded it, and acts more as a mediator in conflicts between the states and co-ordinator of the armed forces than a central government.
* The Alliance of Magicians that Gob is blacklisted from (despite actually being its founder) in

* The alliance of the Straw Hats, Law, and the soon-to-be-members of the Straw Hat Grand Fleet brings down the entire Donquixote Family in a day. The citizens — who lived under Doflamingo's rule for
* The Alliance or indiscriminately bombard planetary targets without regard for the safety of noncombatants goes a long way towards helping the Alliance win.
* The Alliance's ambassador to the blood elves (before they joined the Horde) was a dwarf, which you would think was an intentional aversion of this trope. Turns out, he was investigating things where he didn't belong and handing off blueprints of arcane sanctums to the night elves hiding in the area.
* The Alliance says that was an accident. The only overtly and intentional political messaging in the whole show is feminist undertones that are a cornerstone of Joss Whedon's work.
* The Alliance themselves got in on the action using Shepard's likeness to advertise joining their military, however, it apparently fell through by the time Shep came back.
* The Alliance: This will typically either replace or include the Good Kingdom. Once the villain makes itself known, the good nations of the world will band together in an alliance to defend themselves.
* The Alliance: When two or more countries agree to team together against common enemies.
* The Allied campaign also features the paradrop power on some maps, but it's removed in skirmish games.
* The Allied campaign culminates in the Allies doing this on a national scale — want to end the war without having the slog all the way to Moscow like last time? Use one of your new upgraded Chronospheres (set up in the right location) to transport an entire army directly to Moscow and capture the Kremlin before reinforcements arrive or the Soviet premier gets away.
* The Allied Occult Initiative, a joint operation by the Allies to counter the Axis' occult efforts. It was eventually dissolved after the war when the Western powers and Soviets went their separate ways.
* The Allied Powers seem only moments from tearing each other's throats out, even the ones that should have a lot in common (like America and England). This is
* The Allied Space Marines in John Ringo and Travis Taylor's "Vorpal Blade" Series. Their modular Wyvern armor doubles as space suits. It also incorporates a chameleon coating, and a full sensor suite, including particle sensors, which they are required to be able to understand.
* The allies also have a Cryoshot abilities, which does the same thing in a small area. Both effects deal no damage on their own but make the frozen targets more vulnerable to attacks (even buildings).
* The Allies have the Century Bomber, which can load a group of infantry and then drop them at a selected location; the Soviets have the Bullfrog, which launches infantry (or
* The Allies's Chronosphere was based on the legend/myth of the Philadelphia Experiment from the second World War, which was an experiment to attempt to create cloaking technology that twisted space and time enough to make the ship "teleport" back and forth between the docks of two different countries, which caused some of the crew to burn up, fuse with the ship's hull, or plain disappear. According to the original lore the remaining surivors went insane after the experience.
* The Alligator People has... well, a man whose genes got mixed with an alligator due to radiation.
* The Alligator People starts with nurse Marvin being put under hypnosis, and recounting her past forgotten identity as Mrs. Webber searching for her disappeared husband.
* The all-male fan club that worships a pretty nurse on the Nautilus, in
* The Allman Brothers Band band, improvisation was a major element of their sound, and lead guitarist Duane Allman listed John Coltrane and Miles Davis as two of his biggest influences. Drummer Jai Johanny Johanson also had a background in jazz (in fact, he was the one who introduced Duane to Coltrane and Davis).
* The Allman Brothers Band, "Ramblin' Man." "When it's time for leavin', I hope

you'll understand..."
* The Allman Brothers Band was aptly titled for a session that was marked by constant fighting amongst the band. It had started with Gregg Allman missing the first day and the other band members, all as coked up as he was, angrily confronting him over his commitment to the band in the face of a solo project (Dicky Betts was one to talk about that, as he had his own solo project beckoning). Eventually, it got to the point where the producers had to put together the last, and universally reviled as the worst album of the band's original run, from whatever jams the band did do together early in the session and those parts that individual members could get done themselves later on (even still, rumor has it that the producers had to do some of the rhythm parts themselves).
* The All-New Atom's between tiny alien civilization the Waiting and ancient magic god M'nagalah.
* The All-New Mickey Mouse Club; there was a recurring serial that served as a teen drama spoof called "Emerald Cove".
* The All-New Popeye Hour, is basically an updated remake of "Floor Flusher".
* The All New Superfriends had an explicit version of this in the Wonder Twins solo adventures. Most stories were titled with some unacceptable teenage activity like "Drag Race" or "Hitchhiking," which featured teenagers engaged in it at the protest of their sensible friends who are forced to alert the Wonder Twins to deal with the problem. Sure enough, the offending teenagers soon find themselves in deadly peril as a direct result of their misbehaviour and have to be rescued by the Twins.
* The All Night Express, Kenny King and Rhett Titus, wore hooded sweat shirts that had their torsos exposed on
* The All-Out Attack. Technologically superior forces aim their weapons of war and
* The Alloy of Law, as firearms have become commonplace, and Coinshots are possibly the only Mistings who can reliably deflect bullets (Lurchers, who have the opposite ability, generally pull bullets toward a metal plate carried on their chest).
* The Alloy of Law can create a bubble around himself where time moves much more quickly than it does for the rest of the world. He often uses it in combat to create a flash step effect in order to dodge bullets; he throws up a bubble as the opponent shoots, then just walks out of the path of the bullets. From an outside point of view it looks like a flash step even though he's moving at perfectly ordinary speeds from his point of view.
* The Alloy of Law includes a gunfight atop a moving train, which continues despite the protagonist being thrown off the top (he uses magic to save himself).
* The 'Allspark Almanac' even calls Lockdown's 'Fistful of Dollars' getup a 'space poncho'. Not kidding.
* The Allspark Almanac have been published. It is comprised of almost entirely Word of God, including things like the name of the planet Sentinel, Optimus, and Elita visit in "Along came a Spider" (Archa-7); the name of Ultra Magnus' hammer (The Stormbringer); what Meltdown's creatures were before they were mutated (his lawyer and stock broker); and the name of his company (Biotech Unbound).
* the Allspark, which the Autobots are searching for to bring life back to their world, is destroyed in order to kill Megatron, leaving Cybertron doomed to be barren forever. Optimus Prime, upon Bumblebee's suggestion, sends out a signal suggesting Earth as a new home for any Autobots scattered amongst the stars.
* The Alltel Wireless commercials have a similar problem. The audience is supposed to like Chad, even when he doesn't lift a finger to stop his supporters from doing terrible things to the avatars of the other companies. Besides that, Chad adopts a
* the All those who survive this absurdly brutal process are apparently rewarded with operational deployments.
* The Almighty Dollar: Egyptian, Hindu, and Mesopotamian mythology all feature deities associated with wealth and fortune, or inversions, being deities of misfortune or poverty.
* The Almighty Dollar: God(s) of wealth, money, trade, prosperity/abundance, or fortune/luck.
* The Almighty Johnsons, Anders doesn't tell Mike and Axl about his excuse before their meeting with Axl's teacher about the attendance issue.

* The Almighty Johnsons, and his girlfriend won't let him break the theme. Or rather, she knows it's not worth trying; her mother caused the whole thing as the Goddess of Parties, and trying to fight the party simply doesn't work.
* The Almighty Johnsons, a show about Norse gods hiding in New Zealand, had two:
* The Almighty Johnsons, a show about Norse gods secretly living in New Zealand, features several examples. Relationships between gods and goddesses tend to be volatile, though, so many of the pairings are brief.
* The Almighty Johnsons, destroying things and people with fire is one of Loki's favored tactics.
* The Almighty Johnsons do some baking together in only aprons only while waiting for the Gar in the "The End of the World As We Know It" episode.
* The Almighty Johnsons. It's revealed that at least some of them stayed home in Norway, but all of the main characters are Kiwis.
* The Almighty Johnsons of this. Anders (aka Bragi, the god of poetry) may be the most prominent example, with a non-stop stream of women unable to resist his seductive powers, but all the gods (and goddesses) are pretty randy. Even Ty (who is Hod, the god of cold and darkness) manages to find a girlfriend, and then ends up marrying someone else (at least temporarily). There's plenty of god/goddess-on-mortal action and god-on-god action throughout the whole show.
* The Almighty Johnsons, the entire Johnson family are reincarnations of Norse gods but only have limited godly powers and thus live a normal human life span. The one exception is Olaf, who is the god of rebirth and thus will stay young forever and cannot die of natural causes. The current generation of Johnsons are actually his grandchildren and he pretends that he is their wayward cousin. By his count he fathered 20 children so far and had to abandon them and their mothers when it became too apparent that he did not age. These days he no longer tries to have a long-lasting romantic relationship.
* The Almighty Johnsons, the Norse God of Skill, Hunt and Duel, powers manifest like this. If he can get the other party ti agree even tangibly to any form of competition (even a fight if he words it correctly) he's utterly invincible (it only applies to competitions he person personally participates, thus has no power other activities like horse racing) even if he wants to lose it will end in his favour. Mike likewise struggles with addiction to gambling, specifically as he knows he can't lose, he has a habit of getting extremely antagonist and cocky during the games often angering his opponents (it's implied this coupled with him betting often against unsavoury and likely to be violent individuals is a subconscious manifestation of his guilt at knowing he's cheating).
* The Almighty Johnsons the Norse gods are greatly reduced in power and have moved to New Zealand. They can and do die, but then the god-spirit simply moves on to another descendant. Over the years since the original migration, the descendants of the gods (who are also incarnations of the gods) have lost track of each other, in part because gods (and goddesses) don't generally like each other very much.
* The Almighty Johnsons: Ty and Eva's marriage is characterized by violent sex and sexualized violence. According to Agnetha and Olaf, this is standard for a relationship between deities.
* The Almighty Johnsons. What seems like a simple cold ends up almost killing him and all the other gods lose their powers while he is ill.
* The almighty judge of all reality threatens to torment Shawn, a head demon, by taping his eyes open and make him watch videos of soldiers returning home and being reunited with their dogs.
* The Al'miraj is the most well-known of the rabbit monsters. Appearing as a rabbit with a
* The almost completely digital dashboards on many 1980s cars. Although they are making a comeback in the form of interactive LCD screens, they make the old dashboards look barren in comparison.
* The almost constant "Robot as Slave Uprising" motif is what inspired
* The almost kiss is a running gag with Barney and Robin—they nearly kiss during Punchy's wedding, and again during "Splitsville," interrupted by a badly timed phone call each time.

* The Almost People in that the Flesh, adaptive as it was, could easily rearrange itself to create a different vocal pattern.
* The Almost People": The holo-call, though there is a lot of interference anyway (the hologram only really gets through because the plot wants it to).
* The Almost People" utters a few catchphrases of previous Doctors, in their original voices. He also gets them a bit confused.
* "The Almost People" with the 11th Doctor and "11.5", a clone created from sentient goo. They both have all the same memories and thought processes, leading to them almost always finishing the other one's sentences and saying the same thing at the same time. They actually don't mind, but it annoys Amy.
* The "Almost Politically Correct Redneck" meme often goes this route by having the redneck make an open-minded statement that is quickly contradicted by a blatantly bigoted statement.
* The Alola games have Hapu and Gladion. Hapu's short height and proportions makes her look far younger than the protagonist, but trainers in Alola go on journeys at eleven and she has the vocabulary of someone at least eleven as well. Gladion is presumably 11-year old Lillie's older brother but their age gap isn't clarified. Lillie is slightly taller than Gladion and he's still a child, so the age difference isn't too large. Some fans even interpret them as
* The alpha baboon has the colorful face of a mandrill, something real baboons lack.
* The Alpha Beta fraternity and their associated sorority, Pi Delta Pi in
* The Alphabet Game, contestant Gary Grouch participates on the game show "Alphabet Treasure Hunt" because he wants to lose (being a grouch), but keeps getting points by accident (when he's supposed to bring in something that begins with the letter B, for example, he decides to trash the place and brings in a trash can, which he points out does NOT start with the letter B, but inside the can are bugs, which DO start with B).
* The Alphabet Killer combines suspense with conventional horror, as the protagonist is visited by the ghosts of the eponymous killer's victims.
* The Alphabet Killer deliberately made use of this trope to make the audience question who the killer might be by casting male actors who have played killers in other films.
* The Alphabet Killer investigation years ago, she finds that her ex-boyfriend/ex-partner is now Chief of Police, and thus her boss. This puts him in an extremely awkward position when the killer resurfaces, as no one knew more about the case than Paige did.
* The Alphabet Killer is based around someone who targets people with these sorts of names.
* The Alphabet Killer: It's unclear if Megan really sees ghosts, or is just schizophrenic as her doctors feel, with these being hallucinations.
* The Alphabet murders of Rochester, New York. From 1971 to 1973, three girls aged 10 to 11 were murdered in the vicinity of the city. The case got its name because it was noticed that each victim had an
* The Alphabet Mysteries was originally going to be named "N is for Knoxville."
* The Alphabet Story woman living in the 1800s, so her less-than-perfect reaction isn't unheard of.
* The Alpha Centauri: a matriarchical culture that is as close to 'pure' human as possible while still having an altered game mechanic.
* The Alpha Centauri (Rigil Kentaurus) system, consisting of a yellow and an orange dwarf, A and B. B is the somewhat smaller member of the duo. Additionally,
* "The Alpha Couple" is this all over. Even their inevitable, final reconciliation has threatening undertones:
* The Alpha Cygnans are an all-female race of fighter pilots. Most look like normal females from Earth, except for their captain, Napolitalita, and Spy D, who both look and sound
* The alpha female T-Rex made her brief, minor debut in Alpha Team: Mission Deep Freeze RPG. She was expanded upon and given much more character in Dino Attack RPG.
* The Alpha Flight Low-Earth Orbit Space Station, after Alpha Flight more or less

took over from SWORD in extraterrestrial diplomacy, which has been destroyed and rebuilt at least once.
* The Alpha Incident is about an alien microorganism that causes the brains of those it infects to quickly expand, to the point of making their heads crack open, if they fall asleep.
* The Alpha Lanterns seemed to lack sufficient failsafes. While their minds were linked to the Book of Oa to make sure they faithfully executed their duties as
* The Alpha Legion as well, after realizing how truly corruptive Chaos is, but also that not all aliens are threats. They know they're the Legion of Dirty Business, and they accept that, for nobody else in the Imperium wants to do their job.
* The Alpha Legion served this role during the Great Crusade, created and operating in secrecy for specialised stealth missions like assassination, sabotage, espionage and recovery of important artifacts and persons. Often they wore black power armour bearing no insignia, and occasionally
* The Alpha Legion, which specializes in misdirection, uses surgery to make all its members look like its twin Primarchs, Alpharius and/or Omegon. The fact that the Primarchs were fifteen feet tall (as opposed to the regular
* the alpha male of this group of alpha males. The actor actually chose to play the scene completely (and quite obviously) nude, to give it a different impact and energy.
* The Alpha-Omega bomb, was lauded as a return to form for the series.
* The Alphas. College kids turned werewolves, dealing with the troubles of young adulthood by day, wolf-shaped vigilantes by night.
* The Alpha twins Aiden and Ethan who work for Deucalion have the ability to
* The Alpine Weta from New Zealand anybody? (Where do you think Weta Digital got their name?) freezes into a block of ice, comes the spring...
* The already mentioned Martian Manhunter keeps his love of Choco cookies.
* The already mysterious John Chacon, the voice actor for Gabe Logan in the first three
* The also comes into play even earlier with the fantasy game, the recreational computer game that the students play. Ender not only
* The also introduce a previous character of his (Clara Sryker) specifically when they introduce the exgirlfriend she's based on. Really, the only character mentioned on the show who
* The Also People, a pair of future police officers discuss what approach to take to a suspect, considering several variants that are standard in their time before settling on "standard Aristocracy drill: Good Cop, Downright Sycophantic Cop".
* The Also People at the start at of the chapters are all lines from fictional songs, including Silurian rock, Hith rap, 25th century human folk music, and Cyberman blues.
* The Also People features a benign but Machiavellian supercomputer named 'God' by the People who created it as a joke. It has a fondness for making yellow party dip that no-one is brave enough to try.
* The Also People, the Doctor claims that he once attempted the universe record for continuous spoon-playing, but was sabotaged by a telekinetic who kept bending his instruments.
* The also unnamed KGB colonel who set the Kremlin bomb - he later goes on to
* The Altar of Ancient Kings is a powerful magitech device, also run off of souls (though in this case, the souls are willing). Other magitech devices include arcane constructs (used by the Draenei, Blood Elves and Nightbourne), masks animated by the spirits of dead trolls, shamanic totems, teleporter pads, and the mail system (which explains how you can get mail on different planets). There are also the brooms in Silvermoon.
* The Alteans have names that focus on the 'lle' or 'or' syllables, such as Allura and Romelle (female) and Bandor and Coran (male)
* The altered (or "processed") Ood's translation devices light up when they speak.
* The Alteriens in their true form are like this with their pointed ears, somewhat larger than normal heads and eyes for their respective builds and lack of eyebrows.

Additionally, the only hair on their entire bodies is from their heads. They were modeled after the Sisters of Orion and other similar Shanda'ryn hybrids.
* The Alteriens, themselves, also assumed this role with their many voyages to Earth's past.
* The Alternate and Bryan Genesse, both Roberts' wife Erica and Genesse's wife Brooke appear.
* The alternate crew created by a time travel incident, thought to have been killed, actually landed on a planet a thousand years in the past. They were just as much "them" as the crew that remained on the ship (of whom they were unaware), and although they didn't know they'd traveled back in time, Eli theorized it was possible that they had. The "real" crew go to see their alternate lives play out in "episodes" captured by the Kinos. Had the show gone onto a third season, it's likely that their descendants would have weaved in and out of the main story.
* The alternate dimension of Jade appears to have an Arrogant Kung Fu Guy-based economy and be governed by an Arrogant-Kung-Fu-Guy-ocracy.
* The alternate ending of the last episode ends with snippets of Ted's own, long-awaited, wedding.
* The Alternate Ending, which depicts what would happen if Megas had been able to counterattack Suika instead of dodging her final strike,
* The alternate interpretation, encouraged by the author's note, is that this world is a dystopia, and allowing free sex is a way to distract people from complaining against the power.
* The alternate interpretation on how gangsta rap died is that it suffered from biased
* the alternate John who Terezi tricked into flying to his death. His death led to the Dave in his timeline going back and becoming Davesprite, but after that he was completely forgotten until dead Vriska meets him with a dream bubble, and thinking he's "her" John, takes him on a tour/date.
* The alternate life the characters would have had if Ragyo didn't use her children to test the Life Fibers and abuse them or, alternatively, if the Life Fibers haven't existed.
* The alternate Olivia actually has to fake things based only on files and a very thorough briefing. She masks her slip ups as "trying new things". Peter starts getting suspicious, but is distracted by them becoming a couple. Liv is a wee bit miffed when she gets back.
* The alternate opening from the extended cut shows that most people wear masks while walking outside. There is also a mention on how a species of tiger, which has been extinct outside of captivity, is making a comeback thanks to cloning.
* The alternate timeline battle between God-Tier Vriska and Jack Noir is only alluded to, with Doc Scratch saying it would be epic enough to devote multiple animated segments to... but he's not going to show it because it's largely irrelevant to the main plot. The comic's commentary by Hussie admits that originally he was going to show the battle, but it kept growing in scope and scale and eventually he had to admit that it was just too much for him to do justice to, and gave up.
* The alternate timeline created in the Season 3 episode "The Wish" is a vampire variant.
* The alternate timeline in which Merida finds herself in the final installment of the
* The alternate timeline of the series was caused by a succesful attempt on Albert Einstein's part to
* The alternate titles for the segments of the main cartoon were, quite often,
* The alternate-universe Cybermen in the new series represent materialistic technophilia. Their
* The alternate universe, somewhat more benevolent, version of Nicholas Flamel was used in the first
* The alternate version of "Mind's Eye (True)" is "Mind's Eye (False)". While it confers similar abilities as the (True) version,
* The alternate versions of the ancestors introduced in Act 6 tend to be similar

to their counterparts among the playable trolls... mainly because Andrew Hussie based most of them off fan stereotypes unless he had a better idea for what they should be like, so Cronus
* The alternate world Edolas shows humans in reverence to the cat-like Exceeds, who have god-like power to choose which humans can die.
* The alternating was no coincidence: the series usually offered two-episode stories, with the first having a cold open, the second reminding the viewer of what happened last week in the same story.
* The Alternative Cure Magical Girl Behoimi Chan, where she is an actual magical girl.
* The alternative is if a contestant hits a Whammy on his or her last spin when his or her opponents have $0; unless one of the contestants has "Whammied out", then the game is declared a three-way tie and all three contestants return the next day.
* The alternative isn't much better. When a l'Cie completes their Focus, their body is instantly transformed into a human-shaped crystal. It's little wonder that the humans in the
* The alternative theory (which the RSC theatrical adaptation implies) is that he's become so oblivious to Guinevere as a person he barely notices what she's doing most of the time.
* The Alternative Universe is further explored in Seasons 3 and 4, as both universes first suspect each other of trying to destroy the other and then team up to fight a common enemy. Two possible futures of the Prime Universe incorporated similar conditions as the Alternate Universe, in keeping with the idea that the evolution and decay of the Alternate Universe was slightly ahead of the Prime Universe. The show conveniently applied a red/blue color scheme to differentiate the "Red-Verse" and "Blue-Verse." The most prominent difference is the color of the Statue of Liberty: green in Prime and bronze in Alternate. This was frequently used to show which universe was being shown.
* The Alternet (written in 1863, though not published until 1994), banks communicate via a linked network of fax-style document machines.
* The Altmer (High Elves) take the cake as the haughtiest culture in Tamriel. They are indeed responsible for much of Tamriel's art, science, philosophy, language, and religion, and (while there are exceptions)
* The Altos, as with many Murder Mysteries, everyone has motive and opportunity for killing the deceased.
* The Altos, the first hitman is shot, and attempts to give up his employer, but keeps getting interrupted by members of the family as they embark on the musical number, "Come Clean".
* The Alucard Shield, when used with the Shield Rod, becomes the strongest weapon in the game. If you put the Alucard Shield and the Shield Rod in each hand, press both buttons at the same time, and you can drain enemies' life away just by touching them with the shield.
* The Alvin Show, Alvin buys a bunch of balloons and hands them to Dave, sending him floating away to the sky.
* The Alvin Show and David ends up floating away. Cue the signature scream, rapid zooming in, and echo.
* The Alvin Show: Clyde Crashcup "invents" baseball, starting with a haphazardly designed diamond. He has the ball, and Leonardo (his assistant) has the bat. Clyde's first instruction: "Pitch the bat!" Leonardo does, and knocks Clyde on his back. "Perfect."
* The Alvin Show, Dave and the Chipmunks have to share a bed since "Chesley Estate" only had one bed.
* The Alvin Show had Alvin dividing his time between babysitting a neighbor's toddler and playing a baseball game. A Clyde Crashcup segment of the show had Clyde "inventing" the sport.
* The Alvin Show has Alvin keep doing this to Dave to get him out of the garage so the Chipmunks can play in there for their "Git Along Little Doggies" number. The fourth time Alvin attempts it, Dave opens the door before he can ring the bell.

* The Alvin Show has Alvin, Simon and Theodore singing it in French. Then this occurs:
* The Alvin Show is a definitive example, claiming to have invented inventions that already existed, or being the first to discover things already discovered.
* The Alvin Show: Leonardo, Clyde Crashcup's pint-sized assistant, never speaks out loud. He usually just whispers to Clyde.
* The Alvin Show Leonardo, tried to invent the chair, baseball, jokes, the bed and dozens of other things, and seldom got it right.
* The Alvin Show: One episode has Dave Seville bent out of shape because Theodore's and Simon's beds and bedroom area are in disarray and junk-strewn. Alvin's is conspicuously and shockingly neat and tidy. That's because he shoved all his junk and toys in the closet, which Dave eventually opens.
* The Alvin Show") who look somewhat different from the "A Chipmunk Christmas" version.
* The Alwans, a race of flightless omnivorous birds, have several populations, but the most prominent, nicknamed "Roosters" by the humans, has no concept of large-scale violence (outside of hunting game): interpersonal violence is extremely rare because the Roosters have evolved to settle disputes by dominance displays, and are greatly disturbed when the
* The Alzheimer's Case, as aging hitman Angelo Ledda is asked to do one last job before he hangs up his guns for good.
* The Alzheimer's Case: The hitman Ledda is portrayed this way on the movie posters, with the cops in the foreground.
* The Amalekites were a culture of bandits who followed behind the Israelites during the whole "forty years wandering the desert" thing and picked off the children and elderly
* The Amalgam'Verse veteran who was propped up by the government and propaganda offices as such for his spectacular service and it earned him the rank of High Marshall. The concept is brutally deconstructed as the cushy command rank is meant to keep him out of the action he craves, he feels a mountain of guilt for all the youths who enlisted because of his image, and absolutely loathes the reputation it got him because of the blind hero-worship many give him.
* The Amanda Show about an entire family with this condition ("Hold this for a second."/"All right. One-Mississippi." *drop*). Naturally, they were named "The Literals."
* The Amanda Show, Amanda and Nancy Sullivan were embarrassed to find out they were wearing the same dress to the show, as were Drake, Josh, the Camera men and the Dancing Lobsters.
* The Amanda Show, Amanda is on a date with a boy who has a large pimple on his forehead. She has a disturbing claymation fantasy about chiseling it off of his face, and it becomes sentient; she fights it, and then falls in love with it.
* The Amanda Show, Amanda is on a date with a boy who has a large pimple on his forehead. She has a disturbing claymation fantasy about chiselling it off of his face, and it becomes sentient; she fights it and then falls in love with it.
* The Amanda Show as she did to everyone who bothered her, and Debbie asking if she could do it this time instead... only for the other girls to open the stall door and find them passionately making out.
* The Amanda Show birthday special, Amber received one of these as a birthday gift from Tammy.
* The Amanda Show, Courtney had a doll replica of herself that could scream, "MA-HA!"
* The Amanda Show did this for each of its "When _____s Attack!" sketches; for example: "1 (500) I-Just-Saw-the-Brady-Bunch-Attack-Some-Person-and-Now-I'm-Calling-This-Number-to-Report-What-I-Saw".
* The Amanda Show (Drake Bell) and his lackey (Josh Peck). Josh would frequently say or do something stupid, get hit and ask, "What was that for?!" To which Tony would reply, "For bein' an idiot!" which Josh would accept with an "Okay."
* The Amanda Show, Drake loses a bet to Amanda and has to run down the street in a string bikini.

* The Amanda Show, etc.). They would watch the clips of people being attacked and then at the end the subject would attack the newscaster.
* The Amanda Show featured a sketch about a superhero called The Procrastinator.
* The Amanda Show had an episode which contained a joke about a man exploding on stage in one sketch and a house being crushed by a meteor in another sketch. This episode was banned following the 9/11 terror attacks.
* The Amanda Show had a security guard refusing to let somebody in when offered diamonds or cash... but he let them in for a slice of pizza.
* The Amanda Show had a short sketch of a girl prank calling someone called Mr Oldman. The calls consist of her saying a bunch of random stuff to mess with his head, before asking him to do something ridiculous for an extended period (while still on the phone). The shorts usually end with Mr. Oldman complying with her orders, all while periodically screaming "YOU HAVE THE WRONG NUMBER!"
* The Amanda Show had Penelope Taynt (played by Amanda, herself), a nerdy fangirl and webmistress of her own Amanda fan site (which actually exists!).
* The Amanda Show has a lot of these to end Amanda's closing monologue. Including such gems as: "I gotta go water my lobsters!" "I have to go alphabetize my sister!" and "I have to go bodyslam my grandmother."
* The Amanda Show has created backstage. The hole goes all the way to a family's house in Beijing, China, which means that Barney must have passed through the center of the Earth itself—but his only response is to get up, ask for his location, and, noticing the family having lunch, say "Whatcha eatin'?"
* The Amanda Show: One skit shows Drake and Josh quarreling, and getting into a physical fight, over the last piece of some jumbo shrimp.
* The Amanda Show parody with extremely easy questions that the contestants (the other recurring characters on the show) never get right. The host frequently gets fed up and asks who even picked the contestants.
* The Amanda Show Penelope's younger brother Preston is a male version of her with slightly shorter hair.
* The Amanda Show, Procrastinator's mother tells her about a package she got from her arch enemy and that it is ticking. After telling her mother she would deal with it "eventually!", the package explodes, covering both of them in ash.
* The Amanda Show professional singers who sing very rude and personal songs) once took place at a wedding where there was a blonde and pretty bride with her neanderthal-esque groom; they decide to sing this ditty:
* The Amanda Show, screen transitions were an animated character that looked like Amanda literally wiping the screen away to the new one.
* The Amanda Show that he doesn't even know who the real Moody is since the show was cancelled before he could write the script.
* The Amanda Show, when Trudy would rule in favor of the child plaintiff and sentence the hapless adult defendant to something odd, which the bailiff would immediately carry out.
* The Amanda Show. While it was certainly well-written and funny, it would take up most of the show.
* The Amanda Show, who's obsessed with Amanda (and is played by Amanda).
* The Ama-no-Murakumo-no-Tsurugi (Sword of the Gathering Clouds of Heaven) from Japanese myth. Better known by the less cool name
* The Amaris Civil War ends up as one for the SLDF. Even though they won, Kerensky's forces were so savaged as to be almost impotent to keep the Successor States from ultimately carving up the Terran Hegemony (the central state of the Star League) amongst themselves, launching the First Succession War. In the end, Kerensky
* The Amarr are closely modeled on the medieval Catholic Church... combined with the slavery of the pre-Civil War American South.
* The Amarr Empire is a space-faring version of Renaissance-era Spain. Their
* The Amarrian legion, in all its forms, will even reflect the environment around it.
* The Amateur (1981). The fiancee of a cryptographer is murdered by terrorists, so he blackmails the CIA into letting him go into Czechoslovakia to kill those

responsible. Just as he crosses the border, the CIA discover where he's hidden the files, so he's hunted by both sides.
* The Amateur by Robert Littell. The protagonist overhears his superior at the CIA talking of how he threw dogs off the scent during World War 2 by urinating into the snow, and later uses this when being tracked by dogs inside Communist Czechoslovakia.
* The amateur can often be seen beating "veterans" of the game. (Also see
* The Amateur for training in assassination techniques. At the end of the appropriate montage that cuts between the CIA searching everywhere he might have hidden the files and the protagonist training, he tells the CIA to stop screwing around and send him in as he's never going to pass the course anyway.
* The Amateur took place in 1972 (i.e. a terrorist victim's gravestone reads 1972).
* The Amazing Adrenalini Brothers: The eponymous brothers hail from Réndøosîa, speaking constantly in its gibberish-sounding language. The country is noted for its constant natural disasters (to the point where the flag always has a hole in it) and being constantly at war with its neighbor Grimzimistan.
* The Amazing Adventures of Chilly Billy is about a tiny little man (and his equally small friends) who live in a refrigerator.
* The Amazing Adventures of Kavalier and Clay from the '40s through the present, with explanatory articles by real important figures in the comic book world, about the series' various publishers, and its place in the changing trends and values in the history of comics.
* The Amazing Adventures of Kavalier and Clay get married in 1941 for a double-purpose: Rosa is pregnant by another man, who had then run off (for an unrelated reason), and so needs a husband, and Sammy is secretly gay.
* The Amazing Adventures of Kavalier and Clay in a New York City setting where it makes sense.
* The Amazing Adventures of Kavalier and Clay, known gay character Sammy Clay encounters radio actor Tracy Bacon who is described as "well over six feet tall, broad-shouldered, with a dimple in his chin and glossy blond hair" with "distinctly visible" muscles. While Sammy's attraction to Bacon is not a revelation to himself nor the reader, it does open the closet doors to Sammy's family; Sammy's mother knows after one dinner with them that their interest is romantic, even before Sammy himself notices.
* The Amazing Adventures of Kavalier and Clay. Later, before dying of the gunshot, Max revealed to Tom that he worked for The League of the Golden Key, an organization that worked to liberate people who have been enslaved or wrongly imprisoned. His killer was a member of an international slave ring called the Iron Chain. With Max's death, Tom took his place in the League, forging the identity of the Escapist.
* The Amazing Adventures of Kavalier and Clay, most people are unaware that handsome film actor Tracy Bacon is gay. Clay is also a closeted gay man himself.
* The Amazing Adventures of Kavalier and Clay of Prague, which has been disguised as an unusually large corpse.
* The Amazing Adventures of Kavalier and Clay (one of the two main characters is gay and deals with 1940s and 50s homophobia, though he also has a brief romance)
* The Amazing Adventures of Kavalier and Clay, Rosa Sax is described like this in promotional materials and is introduced in a similar manner, but otherwise doesn't act the MPDG at all.
* The Amazing Adventures of Spider-Man, a brown trenchcoat was added onto Doctor Octopus' design.
* The Amazing Adventures of Spider-Man, after the titular hero has webbed up all the villains, he delivers one.
* The Amazing Adventures of Spider-Man, a news reporter is shown getting footage of the Sinister Syndicate stealing the Statue of Liberty, before Doctor Octopus attacks and the broadcast abruptly ends.
* The Amazing Adventures of Spider-Man as they plummet down into the sewers while escaping the villains.

* The Amazing Adventures of Spider-Man, Doctor Octopus and the Sinister Syndicate, with the aid of a levitation gun, steal the Statue of Liberty. They state that unless NYC surrenders themselves to them, they will destroy it. This thus propels forth the ride's storyline.
* The Amazing Adventures of Spider-Man him or merely incapacitated him for a time.
* The Amazing Adventures of Spider-Man, Hydro-Man rises up behind Spider-Man while he's talking to the riders.
* The Amazing Adventures of Spider-Man is to steal the Statue of Liberty and threaten to destroy it unless New York City surrenders themselves to them.
* The Amazing Adventures of Spider-Man, Ned Leeds is the Hobgoblin; who in the comics was merely brainwashed into temporarily becoming the villain, whereas here he appears to be all-evil.
* The Amazing Adventures of Spider-Man, Scream is the only female member of the Sinister Syndicate.
* The Amazing Adventures of Spider-Man, several wanted posters for the Sinister Syndicate can be seen in the opening scene.
* The Amazing Adventures of Spider-Man, Spider-Man battles the Sinister Syndicate on top of several buildings.
* The Amazing Adventures of Spider-Man, the riders are sent plummeting off a building, only to be saved right at the last second by Spider-Man and Bumblebee, respectively.
* The Amazing Adventures of Spider-Man, the riders just so happen to crash into the exact warehouse the Sinister Syndicate is hiding out in, despite there being no hints given to its location beforehand.
* The Amazing Adventures of Spider-Man, the riders nearly get themselves killed multiple times by the Sinister Syndicate, leaving Spider-Man to save them again and again.
* The Amazing Adventures of Spider-Man, the Sinister Syndicate cuts off all the TV signals in the city to broadcast their demands for New York to surrender, with Hobgoblin even saying, "We interrupt this program to give you a special report!..."
* The Amazing Adventures of Spider-Man, the titular hero defeats both Doctor Octopus and Scream with a simple punch and kick.
* The Amazing Adventures of Spider-Man where you come across a movie theater that has a phone number on its marquee. If you dial it, you'll get a message saying that the theater is closed until Spider-Man can make the city safe again.
* The Amazing Adventures of Spider-Man, who always makes it joyfully clear to everyone that he has electricity powers.
* The Amazing Adventures of Spider-Man, with the takeover of New York City being his first step.
* The Amazing Adventures of the Escapist doesn't feature the Escapist at all, but rather his Empire Comics stablemate Mr. Machine Gun. Mr. Machine Gun has a cybernetic hand that can turn into a powerful submachine gun, magazine included — and he's a hero.
* The Amazing Adventures of the Living Corpse: These are the basic shambling flesh-eaters, created by a serum and requiring brains to live. They usually have no semblance of their former selves, but sometimes their souls reawaken. Also, they last far longer the fresher the corpse.
* The Amazing Atheist get for Christmas. He expresses extreme disgust for them.
* The Amazing Atheist well hidden, he does seem to care about injustice and often rants about bad people.
* The Amazing Atheist" where his character Josh Moronstein uses the same line of logic as Feuerstein to "disprove" that gravity is real using a helium-filled balloon.
* The Amazing Book Is Not On Fire vloggers and that their respective channels are called TheAmazingPhil and DanIsNotOnFire.
* The Amazing Bulk (literal chunks of the movie were done using stock effects found on the Internet, most infamously a lengthy chase sequence near the end), nor about the extreme inconsistencies in tone or constantly echoing audio.
* The Amazing Chan and the Chan Clan #4 story "Eye Of The Idol" (February 1974) had

the family searching for the titular missing gem. Suspecting that maybe the culprit mailed it, Mimi tosses Scooter in a mail kiosk to look for it.
* The Amazing Chan and the Chan Clan; Alan of the mechanical sort, Tom of the intellectual sort.
* The Amazing Chan and the Chan Clan, and Flip says it in the following episode.
* The Amazing Chan and the Chan Clan. Anne the tomboy has to put up with "just a girl" comments from her brothers now and then, but it's clear they're just busting her chops and at the end of the day think of her as their equal.
* The Amazing Chan and the Chan Clan, but every now and then she slides into this territory (ex. chiding the kids for spying on Pop in ep 1, mediating a potential argument between Tom and Alan in ep 8).
* The Amazing Chan and the Chan Clan by this trope, to the point where his siblings have commented more than once about how they wished he'd speak English. Also in "The Greek Caper", Tom was about to offer his suggestion on how to search for missing statue and was gently told by Alan to "keep it simple". Henry lampshades this in the comic book adaptation of "To Catch A Pitcher":
* The Amazing Chan and the Chan Clan, Chu-Chu the dog has hearts coming out of his eyes for a magician's poodle assistant Fifi.
* The Amazing Chan and the Chan Clan completely averts this. Chan himself speaks good English with just a hint of Oriental flavor. His ten kids speak perfectly clear English (Henry, the eldest has a noticeable Oriental twang in his voice but otherwise perfectly understandable).
* The Amazing Chan and the Chan Clan episode "The Greek Caper" when she, Alan, Tom and Suzie are being chased by a masked stranger in a museum and disguise themselves as statues. Alan tries to stifle it with his finger and it works...for about half a second.
* The Amazing Chan and the Chan Clan episode "The Greek Caper" when they, Tom and Suzie are being chased by a masked stranger in a museum and disguise themselves as statues. It works... for about half a second.
* The Amazing Chan and the Chan Clan, every episode. Usually the same teams but every now and then they mix it up.
* The Amazing Chan and the Chan Clan films (it was tailored more to fit Hanna-Barbera's "meddling kids" genre that was so popular in the 1970s). Though it did feature Keye Luke from the Oland films as the voice of Mr. Chan.
* The Amazing Chan and the Chan Clan had four volumes published by Gold Key and drawn by Warren Tufts. They were adaptations of episodes 1, 2, 3, 5 and 11 plus a new adventure not seen in the cartoon.
* The Amazing Chan and the Chan Clan. He acts responsible for Mimi, Nancy and Scooter when they're out on the case, and is quite a cute kid.
* The Amazing Chan and the Chan Clan, he'll start barking or chewing on someone's pant legs to get their attention and they'll respond with "This isn't playtime, Chu-Chu." Fortunately, the kids catch on pretty fast, saving the use of this trope from being a more annoying instance.
* The Amazing Chan and the Chan Clan. He pulls it off quite well, too.
* The Amazing Chan and the Chan Clan is an obvious example, but sometimes Henry acts as this when there's more than just him and Stanley in a group.
* The Amazing Chan and the Chan Clan places the older kids in their teens and Flip in his preteens. Only the three youngest are given actual ages in canon.
* The Amazing Chan and the Chan Clan programmed the iconic Chan Van to be able to transform into just about anything. Even a dynamite truck.
* The Amazing Chan and the Chan Clan. Stanley also does this a few times to Henry (who, strangely enough, doesn't seem to take issue with it despite having limited patience with his brother).
* The Amazing Chan and the Chan Clan try their hardest, and are usually the ones who get the ball rolling, but it's always their dad who ends up solving the mystery in the end.
* The Amazing Chan and the Chan Clan: "You're not old enough, Scooter."
* The Amazing Colossal Man, and it came out in 1957, the year before the trope-namer.

* The Amazing Days of Abby Hayes but isn't satisfied because she didn't get the title role.
* (The Amazing Exploits Of) The Clutching Hand (Weiss Productions, 1936): Noteworthy as the last theatrical adaptation of pulp character Craig Kennedy, Science Detective (or Super Detective, as he's referred to herein), and based upon the final novel featuring same.
* The Amazing Extraordinary Friends, Ben has no idea how the Captain X insignia works and spends a lot of time trying to figure out how to control his powers (and occasionally discovering powers he did not know he had).
* The Amazing Extraordinary Friends called Ice. Flashbacks occasionally show her in action as Blaze.
* The Amazing Extraordinary Friends episode "Quality Time", Renfield hires the 'world's greatest super assassins' (the Invisible Ninja, Captain Tardy, Geyser Girl, and the Easter Bunny) to eliminate the Friends.
* The Amazing Extraordinary Friends: General Quarters in "Attack of the Atomic Bombshell", who sees nothing wrong with planning to nuke City Central to stop the Bombshell. Leads to this exchange:
* The Amazing Extraordinary Friends: In "Attack of the Atomic Bombshell", Ben tells his mother that he missed the parent-teacher evening because Roy was suffering from irritable bowel syndrome. They were actually out fighting crime as Captain X and Nitelite.
* The Amazing Extraordinary Friends: In "Revenge of The Wraith", the Wraith jumps of the the top of the cathedral carrying Vicki, gliding with his cloak. Ben, who has lost the insignia and does not have his powers, jumps after him and grabs hold. All three of them crash land in a pile of trash bags in the alley.
* The Amazing Extraordinary Friends into the 50-foot tall Atomic Bombshell when she gets angry.
* The Amazing Extraordinary Friends. Many of his jokes are actually pretty funny. It is a shame that he is also one of the most ruthless villains in the series, and doesn't care who gets hurt in his schemes, so long as the payoff is funny (to him).
* The Amazing Extraordinary Friends Renfield hired to take out Captain X in "Quality Time" turns out to be the Easter Bunny; a man in a rather sorry-looking rabbit costume.
* The Amazing Extraordinary Friends some of the time, his favourite jokes always result in people being injured or killed.
* The Amazing Extraordinary Friends, the Comedian—who is one of the more dangerous villains the heroes face, despite no having any powers—is a sadistic practical joker, among his many other villainous qualities.
* The Amazing Extraordinary Friends: The vigilante the Wraith carries knockout capsules with this effect.
* The Amazing Extraordinary Friends. When she was eventually thawed out, she had become the villainous Ice.
* The Amazing Flying Shooting Juan's greatest trick deserves some explanation:
* The Amazing Frog? features the town of Swindon, which is surrounded on all sides by an enormous wall that's nearly impossible to pass over, unless you either jump high enough or find the secret hold in the wall.
* The Amazing Frog?: The town of Swindon has a Hollywood-like sign declaring its name just outside it.
* The Amazing Interrogation follow through on his threat, is appropritely horrified.
* The Amazing Joy Buzzards follows the adventures of the most popular band in the world. As the new millennium's version of The Beatles, the Buzzards often find themselves pursued by hordes of screaming fans.
* The Amazing Maurice and His Educated Rodents are the closest ratty equivalent of a bomb-disposal unit. Their leader Darktan cultivates a similar mindset of cautious expertise within the Squad, their team's internal culture is just as paramilitary, and the Squad even operates its own trap-springer robots: the "Mr. Clicky" wind-up toys.
* The Amazing Maurice and His Educated Rodents deconstructs this concept, showing

how the sentient Clan rats come to terms with how their acquired ability to reason and imagine conflicts with their rat instincts and habits.
* The Amazing Maurice and His Educated Rodents ends with Maurice finding another stupid-looking kid to help earn his fortune.
* The Amazing Maurice and His Educated Rodents: in one header you find out that Mister Bunnsy finds himself in "the Dark Wood".
* The Amazing Maurice and His Educated Rodents involves the terrier rings where the terriers compete to kill the greatest number of rats.
* The Amazing Maurice and his Educated Rodents, Pratchett points out that, contrary to popular belief, funny is not the opposite of serious.
* The Amazing Maurice and His Educated Rodents, rats often remind one another that the "green wobbly bit" is something to be avoided when eating one another.
* The Amazing Maurice and His Educated Rodents stealthy, you ought to make it very obvious how stealthy you're being so anyone who sees you knows you're being stealthy and shouldn't notice you. So she "sneaks" around in cartoonishly exaggerated and highly obvious fashion, completely oblivious to the bemused stares she's attracting.
* The Amazing Maurice and His Educated Rodents, the clan leader Hamnpork ends up taken to a rat-coursing pit, and Darktan ends up organizing a rescue.
* The Amazing Maurice and His Educated Rodents". Then they come into contact with a real (mind-controlled) rat horde.
* The Amazing Maurice and His Educated Rodents the sentient rats don't object to eating each other, but they always spit out the "green wobbly bit".
* The Amazing Maurice and His Educated Rodents. The titular rodents themselves (as well as Maurice, a talking cat) are all good guys, though.
* The Amazing Maurice and His Educated Rodents, the Trap Disposal Squad's byword is "Be like the second mouse". The first mouse, in this parable, is the one that gets the trap rather than the cheese.
* The Amazing Maurice and His Educated Rodents urinate in places humans would prefer they not do so, and even go so far as to tank up on water before heading out on coordinated missions to "widdle" on people's stuff.
* The Amazing Maurice and His Educated Rodents when Darktan is about to lead a counterattack against the mysterious menace lurking under the town.
* The Amazing Maurice and His Educated Rodents, while Keith and the rats have settled down in Bad Blintz, Maurice goes off to find another stupid-looking kid and help him earn his fortune.
* The Amazing Maurice and His Educated Rodents with the words "Hey, stupid-looking kid! Wanna be Lord Mayor?"
* The Amazing Mumbo gives off a rather literal example in "Bunny Raven
* The Amazing Panda Adventure, the male and female leads both end up covered in leeches after tumbling into water, leading them to start stripping off their clothes hastily. A moment passes, then they both realize the other one is getting naked too...
* The Amazing Panda Adventure: The poachers, Shong and Po, appear to be in an equal partnership.
* The Amazing Race 6'' Had almost every couple fighting in the second half of the season. The Most Notable was Jonathan & Victoria, which is worse than Tara & Wil as Jonathan comes of as Abusive.
* The Amazing Race admitted to being one of these, and pretty much confirmed it by controlling her fiance throughout the season. Before the race she made him prepare with her for any possible situation, including studying geography, intensive language courses, and rock climbing
* The Amazing Race a Fast-Forward task involved a routine with such a troupe. The green pass would appear during the performance, upon which it could be claimed.
* The Amazing Race also added that age group to teams in its much maligned, but canonical "Family Edition" in Season 8;
* The Amazing Race, and is always played for drama. Most of the time it happens because teams will be tasked with finding a cab in an area that doesn't have many.
* The Amazing Race, and, when Claire finished the task, had the entire restaurant

in an uproar.
* The Amazing Race being a travel show and all, and not all of the contestants have exactly been geniuses. Occasionally the producers make a task based on it.
* The Amazing Race, Brent mentioned that his partner (now husband) Josh is the only man he’s ever been in a relationship with. They were both in their early thirties when they met.
* The Amazing Race, but frequently talked about, especially when teams spend the night in a remote location.
* The Amazing Race by Marcus when talking about keeping that he had been a professional football player a secret. Technically, as a tight end, it was his job to protect the quarterback, so it was not lying to say he was in "protection", and as he was retired at that point if asked if he was a football player, it was technically correct if he said no.
* The Amazing Race did the show because he wanted his dad to not have to work / worry about money while he had cancer.
* The Amazing Race, for example: brothers Marshall & Lance from Season 5, father & son Dave & Connor from 22, and friends Becca & Floyd from 29. It also indirectly causes a lot more teams to lose. Injuries run the gamut from concussions to heat strokes to broken bones to detached tendons.
* The Amazing Race fully believe this trope, no matter how many times the show subverts it or deconstructs it. At the beginning of each season it's the biggest and strongest teams that are generally the most feared by the other teams, and who are usually picked to win by the fans. Though justified in the first four seasons, where physical strength was only challenged by those with travel knowledge, in later seasons it's much more likely for an "Alpha Male" team to eliminate themselves with a stupid mistake than to dominate a season.
* The Amazing Race had a Detour from Season 5 that featured the teams walking a group of dogs through three checkpoints: it quickly turned into this.
* The Amazing Race had the teams do this while aiming for a target on a bar made entirely of ice.
* The Amazing Race has been on the receiving end of a couple of these from female contestants. In Season 21, a woman jumped into his arms covered in fish juice to mess with him after winning a leg. In Season 25, one of the winners didn't even stop at the finish line when they won, she ran straight into his arms.
* The Amazing Race has evolved over time. Traces of it developing can be seen in Seasons 1-7, though the full metagame does not come into effect until Season 10. It had two major effects on the game, first, shifting it from a game dominated by young, fit teams (especially "alpha male" teams) and those with extensive travel experience, to a game dominated by intelligent teams. Second, it gave teams who would have had no shot on early seasons (like Ronald & Christina, who were weak at physical tasks) a legitimate chance to win.
* The Amazing Race have been decided by footrace, with the eliminated team in sight of the mat when the second-to-last team checks in. Season 7 had three legs decided this way. However, the only finale to be decided this way was in Season 2, with a footrace from the cabs to the Finish Line. Tara and Wil were in the lead when they jumped out of the cabs, but Tara was asthmatic and could not keep up, allowing more physically fit Chris and Alex to race past her and win the million dollars.
* The Amazing Race have been known to ask already-eliminated teams to perform "decoy runs", which may be "leaked" in case a spoiler is leaked, so as to confuse the fake and real spoilers. This is most often done with late-game portions that take place within the U.S. in case people see the teams running around during filming and later recognize them on TV.
* The Amazing Race have watched the various versions of the show, there are still contestants who show a fundamental lack of knowledge for a franchise that's two decades old.
* The Amazing Race, he was urged by his partner Christie, the other teams, and the airport staff to just pay the fare and be done with but he continued to refuse. He got the police involved and came perilously close to becoming the first contestant to be arrested during the race. He finally paid the fare just because he didn't

want to miss his flight.
* The Amazing Race, it's a pretty sure sign that it's a "To be continued..." leg if it's just a few minutes until the end of the episode and still no teams whatsoever have checked into the Pit Stop.
* The Amazing Race looking for more; only they ended up averting it when Flo left the race dating a racer from another team.
* The Amazing Race, making teams operate things like doubledecker buses, armored personnel carriers, and shipyard cargo cranes, as well as extending it to things like dogsleds and donkey carts. Count on at least one shot each season of a team member saying something like "How hard can it be?" just before they screw up royally.
* The Amazing Race manage to cast at least one ditzy woman in most seasons. They are usually, but not always, blondes:
* The Amazing Race, marking the point when they went from being just another team in the background to being serious contenders for the prize, and they'd go on to win the season.
* The Amazing Race. Meanwhile, Jaime & Cara got an amazing cab driver, Cara blazed through the Roadblock, and they managed to steal the last spot in the Final 3 while Jen was in the bathroom.
* The Amazing Race, men from two different teams made a number of comments about how they felt of the possibility of losing to either of the female teams, Nat & Kat or Brook & Clair. Thomas, who finished third behind the two female teams in the finale, averted this, as he admitted that the female teams were the two best teams.
* The Amazing Race Nici struggled with the marching task at Buckingham Palace because she was doing it the way she was taught in the Air Force. The task judge even told her he could tell she had military training because she was doing everything but the turn right.
* The Amazing Race production crew often hires musicians to play at a couple tasks a season.
* The Amazing Race required teams to listen to customers ordering food in Chinese, then repeat the orders to a chef. It was easy for Tammy and Victor since they spoke the language, but Kisha and Jen had a little difficulty: instead of ordering "New Taste Beef" they ordered "Oil Comes Again to Please the Mouth," and "Golden Pork Spare Ribs" got lost in translation as "Light Competition Red Dishes I've Played Before."
* The Amazing Race's 13th season, Phil's father waited for the racers at the pit stop in New Zealand, which happened to be at his ranch.
* The Amazing Race, season 21, part of the reason eventual winners Josh and Brent wound up over 12 hours behind the lead teams and set the record for bottom-2 finishes without getting eliminated was they kept catching unlucky breaks, but at the same time, they repeatedly got saved by dumb luck.
* The Amazing Race, shemozzle racing in New Zealand involved getting covered in molasses and feathers.
* The Amazing Race, surprisingly. Partly because they made it about early-mid way, and were emphasized for the usual reasons one would be on that show.
* The Amazing Race). Teams also don’t usually carry their backpacks for the finale, they run with the clothes on their backs and their fanny packs. How exactly they ditch their bags varies. Jaymes & James from 21 just gave all their stuff to someone at the airport in Paris. Kelsey & Joey from 27 took advantage of an offer to check their bags at the gate and went back and got them. Kristi & Jen from 30 simply left their bags on the plane.
* The Amazing Race, teams were sent to a restaurant in Japan's Kappabashi-dori district, and had to pick out the fake food from a buffet table covered with real and fake display-food items. They could only use chopsticks, and if they touched a piece of real food, they had to eat it. The fakes were convincing enough that even close up, many of the Racers had difficulty identifying them; the task took some teams several hours, and a couple of racers picked wrong (real food) so often that they got sick from the amount they had to eat.

* The Amazing Race teams who last late into the race and get their airtime later. Generally speaking, the team per season that gets along and finishes in the middle is the one who gets the least amount of screen time.
* The Amazing Race that final-three teams who fall too far behind and have to be remotely notified of the finish (The Guidos in season 1, David and Jeff in season 4) are still stuck wherever they are last seen.
* The Amazing Race, the judge at the Estates Theater in Prague would do this when the player doing the Roadblock handed them the wrong item.
* The Amazing Race, there are times when the contestants are given stick shift cars to drive. Often, neither member of a team knows how to drive stick. Teams have been eliminated from the race over this. Kurt and Bergen simply gave up trying to drive their manual-transmission car in Season 26, and, since the whole leg involved driving around in a car, they were eliminated.
* The Amazing Race. The same thing happened to James & Abba in season 21 but they were allowed to run another leg because they weren't leaving Russia. The show hasn't been back since (season 21 was filmed in 2012) presumably for this reason.
* The Amazing Race, the second place team was less than a minute behind the first team, when running to the finish line. The second team then got held up at a railway crossing, giving the first team the victory.
* The Amazing Race, this is used on the contestants themselves in Seasons 7, 8, 9, and 14. The teams get a clue telling them to go to mat and find Phil, only to have him tell them that the leg is not over, and hand them their next clue.
* The Amazing Race This mechanic was gone by 10 and another one has been used ever since 12. The only good thing to come of it is the double leg which came from them having planned an NEL in country where begging is illegal (Hungary) in 6 without realizing it.
* The Amazing Race: This was one of the things that made Nat & Kat so effective on Season 17. In a game where even the most congenial people will lose it from time to time, Nat & Kat kept their decorum for the entire race, never even showing frustration with each other.
* The Amazing Race three times, and, due to their ability to blaze through physically or technically based tasks and their huge popularity, were huge favorites to win all three times. However, they lost all three times due to making several small mental or navigational mistakes, all of which accumulated to cost them the win.
* The Amazing Race throughout the waxing (one of the guys even threatened to punch his waxer in the face).
* The Amazing Race to Vicki constantly verbally abusing her. Heck not even just her, even other contestants. Even worse, was in the 10th leg he forced Vicki to quit the Roadblock thoroughly obliterating any chance they had at catching up, not that the viewers wanted them too. By the end of the season, everyone was asking themselves this.
* The Amazing Race (Unfinished Business), this was deliberately invoked as a joke by Zev & Justin, when they showed up to the starting line wearing the same Globetrotter gear worn by Harlem Globetrotters Flight Time & Big Easy when they originally raced together on a previous season.
* The Amazing Race usually has the contestants racing around the world. Planes are the usual method of transportation between countries, but transportation within countries uses cars, buses, trains, rickshaws, foot, and many other methods.
* The Amazing Race was a white man/black woman couple, Brian and Erica of season 15. They said part of the reason they did the show was to prove to their still somewhat skeptical families (her mom in particular) that they were truly in love and committed to making their marriage work.
* The Amazing Race was dedicated to the memory of He Pingping, the world's shortest man who was able to walk, who handed out clues to racers following one of the leg's Roadblocks. Pingping passed away a little more than a month before the episode's original broadcast.
* The Amazing Race was located on a small island, which Kami & Karli swam to. Upon arriving, they were told by Phil, "That was quite an entrance. Everyone else

just walked through the shallow water over there."
* The Amazing Race was notorious for this during its first eleven seasons, as equalizing flights midway through the final leg would even up the teams after they had already done most of the tasks in the episode, and once in the final destination city, the winner would then generally be determined by whoever found the best cab. This took a lot of skill out of who won the race, and left a lot fan enjoyment on whether or a not a likable team could luck their way into a victory. This can really be seen in how the best team (by the stats) in the finale rarely won during these seasons, but after they started setting the entire final leg in one city in Season 12, the best team has won a majority of the races. Some examples include Season 1 (New York, a cab ride, followed by a train ride, then a long run to the Finish Line), Season 2 (San Francisco, a couple of cab rides and a long run through the city), and Season 10 (New York, two long cab rides with a long run through the city in between).
* The Amazing Race, where teams have to climb to the top of something to retrieve their clue.
* The Amazing Race, where teams who come in last are saved from elimination due to another team incurring a penalty due to breaking a race rule. The only time this has affected a finale was in the second season of the Vietnam edition, where the team who checked in first received three ten-minute penalties, giving the win to the ladies who checked in second.
* The Amazing Race Wiki, including international versions of the show.
* The Amazing Race, with the remaining teams all celebrating the elimination of a hated/feared team:
* The Amazing Race, Zev & Justin explained Call It Karma to a cabdriver in Cambodia, who was probably laughing inside when comparing it with the real concept of Karma that he was probably raised with. Later in that same season, Brian even stated his opinion that the race is a game of who can collect the most Karma Points.
* The Amazing Red is perhaps one of the fastest people in the ring and can perform many moves in an instant. However due to his size, all it really takes is one hit to knock him out even against fellow cruiserweights and X Division wrestlers.
* The Amazing Rhythm Aces' hit "Third Rate Romance" had the line "they went to the Holiday Inn". The radio edit changed the line to "they went to the
* The Amazing Rhythm Aces' only top 10 on the country charts wasn't "Third Rate Romance", which fell one spot short, but the long-forgotten "Amazing Grace (Used to Be Her Favorite Song)". However, "Romance" was their only top 40 pop hit, and interest in the song was reignited when Sammy Kershaw covered it in 1994.
* The Amazing Screw-On Head animated series. Though the series was not picked up, the (awesome) pilot is avaliable online and on DVD.
* The Amazing Screw-On Head cyborg who fights paranormal forces at the behest of the Lincoln administration, with David Hyde-Pierce as his arch nemesis, Emperor Zombie. The Sci-Fi Channel actually had an online poll to gauge interest, but despite being very well-received it somehow never made it, possibly due to low numbers (ignoring how hard it is to promote a one-off pilot or attract word-of-mouth).
* The Amazing Screw-On Head defeats an otherwise invincible flamethrower-wielding Union supersoldier by shooting the massive tank on his back, causing him to smash through the wall and fly off like a rocket.
* The Amazing Screw-On Head where the title character is, for reasons unexplained, a head with a threaded bolt for a neck that can screw into various robot bodies, mainly humanoid.
* The Amazing Sixfinger, which is a toy that shoots darts. You can watch the frankly weird commercial
* The Amazing Spider-Man (1978) (edited from the two-part episode "The Chinese Web").
* The Amazing Spider-Man (1978) episode "Wolfpack" features an appearance by a scientist with a nametag reading "Stillwell", alluding to Dr. Farley Stillwell, who in the comics was responsible for the creation of the villain Scorpion.

* The Amazing Spider-Man (1978), starring Nicholas Hammond, actually managed to pull off a live-action version of this trope to indicate when Spider-Man's spider sense went off. They'd intercut photo-negative images with the color-corrected images for a few seconds, creating the same effect as a standard Alertness Blink.
* The Amazing Spider-Man (1978) was preceded by a 1977 television film that served as a pilot.
* The Amazing Spider-Man 2, and that he was glad when he killed other criminals. He tells him that he wants to do the same thing, to stop criminals forever. Surprisingly, Spider-Man agrees with him, but also points out that feeling anger and the desire for revenge is human. What's important is whether or not he acts on those feelings.
* The Amazing Spider-Man 2 by retorting that feeling anger and the desire for revenge is human; what's important is whether or not he acts on those feelings.
* The Amazing Spider-Man 2: During his first battle against Electro, Spider-Man hits him with water, defeating him. By the time Spidey uses the trick again, Electro had already figured out a way to create a barrier to protect himself.
* The Amazing Spider-Man 2, Electro is defeated before the final Goblin fight.
* The Amazing Spider-Man 2, Electro stops a man's heart by zapping him, then revives him by zapping him again. He at least correctly positions his hands where you are supposed to place the paddles.
* The Amazing Spiderman 2 forms a hand fruitlessly reaching out to Gwen Stacy.
* The Amazing Spider-Man 2 had a scene cut that featured Harry getting revenge on Menken by taking him up to a great height and dropping him to his death.
* The Amazing Spider-Man 2 has its take on the Green Goblin, which is a man with really bad teeth who looks perpetually dirty, with hair akin to a Troll doll. Instead of looking properly menacing, half the time he looks like he just has terrible hygiene.
* The Amazing Spider-Man 2, however, is notably the first film in the franchise to be filmed entirely in New York City and the surrounding areas; making it the largest production to be filmed in the city.
* The Amazing Spider-Man 2, Max Dillon daydreams lashing out at his boss, Mr. Smythe (B.J. Novak), grabbing him and screaming at him, before the film cuts back to Max standing silently. Granted, this was more of a nod to his mental instability.
* The Amazing Spiderman 2, Max Dillon sings this song to himself as he's repairing Oscorp's power lines.
* The Amazing Spider-Man 2 movie. This was one of the film's biggest criticisms.
* The Amazing Spider-Man 2 movie up to that point, it still became the ninth highest grossing film of 2014, and turned a profit on a budget of at most $250m.
* The Amazing Spiderman 2: One of the antagonists is Electro, an electrical engineer who gains electrical powers after an industrial accident.
* The Amazing Spider-Man 2 on Spider-Man when they were on him a moment ago. Then again it's shown earlier that Maxwell isn't mentally stable to begin with and turning into a pure energy being certainly didn't help.
* The Amazing Spider-Man 2 that much trouble, Spider-Man could probably retire or at the very least start taking days off and vacations.
* The Amazing Spider-Man 2. The film ultimately ended up a critical and commercial disappointment that resulted in the franchise being rebooted again in the MCU.
* The Amazing Spider-Man 2 to his former hero, and led him to try and take him down.
* The Amazing Spiderman 2 turns him into Electro causing him to become deranged and now seeking to kill Spider-Man.
* The Amazing Spiderman 2. Turns out? The spider ONLY works on people who are related to Peter Parker's dad, as it's gene-coded. Using it when NOT related leads to...issues. Specifically? The Lizard and Green Goblin. So, it's perfectly repeatable. Just...really dangerous.
* The Amazing Spider-Man 2 when Peter is chasing after a truck with dangerous chemical, the canisters soon spilling out into the street from the reckless driving and forcing him to break off the chase and retrieve them. He manages to grab the

last one only to get hit by a truck, though luckily unharmed and sticking to it thanks to his powers. It's at that point Gwen calls to inform him that their graduation has started and wondering where he is.
* The Amazing Spider-Man 2, when Spider-Man rescues bullied geek Max Dillon at the beginning, Max is amazed and asks why the hero would bother saving a nobody like him. Spider-Man replies that he's not a nobody, he's a somebody. Unfortunately, Max is a stalker, and this furthers his obsession with Spider-Man, having deluded himself into thinking he's Spider-Man's best friend.
* The Amazing Spider-Man 2, where Peter takes to watching Gwen from rooftops after they break up. We get this exchange:
* The Amazing Spider-Man and gasping "You've discovered my weakness... small knives!".
* The Amazing Spider-Man, and so the film was recut to move the focus away from the gritty parts of the plot.
* The Amazing Spider-Man, assuming that Peter just donned a Spider-Man costume to play the hero. Years later, when Spidey unmasks on national TV, Doc Ock goes on a rampage fueled by the humiliation of being constantly beaten by a high-schooler.
* The Amazing Spider-Man: As usual for him, Spider-Man does this to the Lizard. He even imitates a spider by crawling all over him while wrapping him in webs.
* The Amazing Spider-Man' base, remembers Tony keeps a lot of his stuff, digs into one of the boxes nearby and hauls out the Iron Spider costume, which she dons to aid the two heroes.
* The Amazing Spider-Man before them, Garfield and Stone didn't need acting to convince the audience that they were in love.
* The Amazing Spider-Man, but when Peter's uncle was killed, Flash goes to console Peter, and continues to do so, even when Peter shoves him against the lockers, telling him calmly to "let it all out". By the end of the film, the two have become good friends.
* The Amazing Spider-Man comic strip was eventually discontinued. The final storyline saw Peter Parker team up with his wife Mary Jane and Luke Cage to battle The Purple Man. Afterwards, the Parkers head off for a vacation in Australia, where they will remain until, or if, the strip is revived.
* The Amazing Spider-Man). Depending on how late the player does this mission, one could conceivably finish it, and then find out seconds later in an e-mail that Hardy has not only broken out of custody, but somehow found the time to rob a pawn shop and write a letter to Spider-Man instantaneously.
* The Amazing Spiderman does more-or-less the same thing, though it replaces the Green Goblin with The Lizard.
* The Amazing Spider-Man does this again, only this time from the perspective of Peter's parents, revealing exactly how they died.
* The Amazing Spider-Man downplays this, but doesn't fully avert it in that a lot of scenes are filmed in Los Angeles, though some scenes were filmed in New York.
* The Amazing Spider-Man: Dr. Connors is driven by a vision of a "world without weakness" in which everyone is equal, the limits of the human body having been overcome through science. While he has traces of the Lizard virus in his system, he comes to the conclusion that his Lizard form is a superior creature devoid of human weaknesses, and that his vision can be made a reality by making everyone like him, even if that means forcing the change upon everyone against their will.
* The Amazing Spider-Man: Dr. Ratha was decapitated by the Lizard. However, the scene doesn't fit into the final continuity of the film.
* the Amazing Spider-Man, er, ditto for his skills as a photojournalist. Even J. Jonah Jameson admits it...grudgingly...when Peter's not in earshot.
* The Amazing Spider-Man from the eighties has Peter getting a well-paying assignment from J. Jonah Jameson and gleefully dancing with a random homeless person while dressed as Spidey. In the next panel, the guy is seen throwing his beer bottle behind him.
* The Amazing Spider-Man game gave you different bonuses depending on where you ordered it from. Preordering from Amazon USA (or GAME stores in the UK) gave you the Stan Lee Adventure Pack, pre-ordering from GameStop (or Amazon UK) gave you the

Rhino Challenge. Other stores had the Oscorp Search and Destroy pack.
* The Amazing Spider-Man had planned to use the newly developed cross-species serum at a veteran's hospital by passing it off as a vaccine, before Connors (as the Lizard) attacked him on the bridge out of Manhattan.
* The Amazing Spider-Man has a beat-up Peter Parker collapsing through his girlfriend's window, then recovering enough under her care that he manages an impromptu date.
* The Amazing Spider-Man has four of them in one scene, when Gwen is hiding from the Lizard. The first is in relatively quick succession of each other, followed by a long silence, making the viewer think that was all of them. Then the final and loudest one is when he suddenly appears in front of her.
* The Amazing Spider-Man has the title character remarking that he was always being "doomed" by every villain he met.
* The Amazing Spider-Man. He needs the kid to climb up out of a burning car so he can get him to safety, but the kid is too scared. So Spidey unmasks and gives it to the kid, claiming it will "make him strong". It works.
* The Amazing Spider-Man hurt him; it's just that a gap in the firing allows him to heal his wounds and keep fighting. It's later played straight when Captain Stacy confronts the Lizard.
* The Amazing Spider-Man in his obligatory cameo listening to music and nonchalantly whistling as Spider-Man and the Lizard duke it out behind him, knocking down shelves and smashing lights. A large table comes hurtling toward him, but Spider-Man manages to grab onto it with a web-shot and yank it away. Stan never notices.
* The Amazing Spider-Man. In the Vulture's first appearance, Spider-Man took him down by simply clipping his wings with a device designed to cancel out the magnetic harness that allowed him to fly. Not so in their second encounter, where the Vulture puts in a fail-safe to get around this, and sucker-punches Spidey the minute he isn't looking.
* The Amazing Spider-Man, it turns out the antidote hasn't completely countered all traces of the lizard serum present in Connors.
* The Amazing Spider-Man, JMS had a scene where a Video Editor for a News Station was pulling out archive footage of Spider-Man in battle, all of which involved Spider-Man swearing (covered with bleeps), one of which involved more 'bleeps' than words and one incident where, fighting a Sentinel, Spider-Man says 'Hey buddy, that's not a bag of peanuts you're crushing!'.
* The Amazing Spider-Man: Kaine, a flawed clone of Peter Parker (a.k.a. Spider-Man), is a serial killer. However, during Grim Hunt, he disguises himself as Peter Parker, steals Spider-Man's costume, and walks into a trap set by the Kraven family for Spider-Man in order to screw up Kraven the Hunter's resurrection. It doesn't work quite as planned, as Kraven is resurrected normally, but his death does infuriate Peter to the extent that he stops holding back against them. Subverted in that two comics later, Kaine is resurrected as a spider-monster on the last page.
* The Amazing Spider-Man Most of this scene was fully rendered, implying it was cut very late in production. Part of it still appears in the theatrical release but it has been re-cut in such a way to remove Peter, making it seem like Connors is talking to himself.
* The Amazing Spider-Man. Not to mention it shows off his new reflexes, the clock only gets in about two rings before the crunching.
* The Amazing Spider-Man, Peter gets the initial idea for the Spider-Man mask upon seeing a poster of a luchador mask with a similar red-and-blue coloring.
* The Amazing Spider-Man, Peter reluctantly agrees to go on a blind date with the daughter of one of his aunt's friends. He avoided it for weeks beforehand, assuming that the girl needs to go on blind dates cause something is wrong with her. He talks to his aunt as he opens the door... only to gasp as he sees a red-headed model, Mary-Jane Watson, for the first time.
* The Amazing Spider-Man, Peter's English teacher utters a line in the film that embodies the "No Antagonist" spirit and the spirit of every true Spider-Man conflict.

* The Amazing Spider-Man. Peter tries to point out that he thinks Spider-Man is trying to help, but Captain Stacy is firmly convinced Spider-Man is a danger and points out that he's targeting criminals who all look the same, "like he's got some personal vendetta," not to mention his actions have interfered with long-term police stings.
* The Amazing Spider-Man), played even more like a Coming Of Age movie. The first film explored Peter's issues concerning his birth parents, and dealt extensively with his grief over Uncle Ben's death in more focus and detail, showing how he goes from being angry to learning the 'great responsibility' Aesop. The second film follows the first films' love story as it grows into an adult romance, Peter's continued issues with his parents' mysterious death, and reconnecting with a childhood friend.
* The Amazing Spider-Man rather than a canon confirmation that they are the same. Their reasoning for all this was, presumably, that because audiences had seen the story done twice in the past 15 years, that they would know the origin story and didn't need to retread it.
* The Amazing Spider-Man: Renew Your Vows skips ahead eight years to have Annie May Parker as a teenager.
* The Amazing Spider-Man Series for trying to do this too quickly at the expense of the quality of the film. The underperforming critical and commercial response to the movie led them to make deals with Marvel Studios to introduce Spider-Man into the MCU.
* The Amazing Spider-Man Series, initially without the actual Spider-Man.)
* The Amazing Spider-Man Series, Peter plays a role in Dr. Conners' transformation into the Lizard and Harry's transformation into the Green Goblin, both times inadvertently.
* The Amazing Spider-Man Series was developed to be a sprawling, Marvel-style universe, many plot points that were introduced in the first two films went unresolved.
* The Amazing Spider-Man show jurisdictional friction happening between the NYPD, the CIA, the FBI, the Department of Homeland Security, the NSA and SHIELD due to the Lizard's actions counting as domestic terrorism.
* The Amazing Spider-Man that you get the impression Captain Stacy has dealt with these sorts of lies from her in the past.
* The Amazing Spider-Man. The contact later used Osborn's weapons and glider to become the Hobgoblin.
* The Amazing Spider-Man, the Lizard saves Spider-Man from falling off of a building after his Lizard-ness starts to wear off and he regains his mind.
* The Amazing Spider-Man, the Lizard's first transformation back into a human is shown as a shadow, the silhouette's right arm falling off in clunks.
* The Amazing Spider-Man. "There's a bipedal lizard man rampaging through New York and is carrying a mutating chemical weapon? SCREW THAT! Lets go shoot at Spider-Man.''
* The Amazing Spider-Man: The starting point of Dr. Connors' research; he longs to create a world in which everyone is equal, a world in which illness and weakness don't exist. At the height of his insanity, he comes to the conclusion that humans are so imperfect that it's not right to leave them unevolved.
* The Amazing Spider-Man, the walls of Curt Connors' sewer lair are filled with mathematical equations.
* The Amazing Spider-Man through a serum that uses lizard DNA to re-grow limbs and human tissue. Incidentally, the same genetic technology was used to create the transgenic spider that gave Peter Parker his spider powers.
* The Amazing Spider-Man, turns Gwen Stacy into a bitter mess who blames Peter for her father's death which results in, after they got back together, her insulting and berating him until they break up—to make way for the author's version of Mary Jane.
* The Amazing Spider-Man when Peter Parker comes home and Uncle Ben demands to know why he didn't answer his phone. Before Peter can speak, his phone rings, disproving any story of it being unable to do so.

* The Amazing Spider-Man, when Spider-Man faces a criminal for the first time, the thug freaks out and tries to scare him away with a knife. Spider-Man cowers, saying small knives are his one weakness...then promptly and effortlessly webs the thug to the wall.
* The Amazing Spider-Man. When Uncle Ben dies, Peter goes sullen and violent in his grief, and when he gets violent at Flash, Flash just takes it and then asks, "Feels good, doesn't it?", implying that he has gone through something similar.
* The Amazing Spider Man, which begins with Peter Parker on his bed after the wedding of his aunt, barely remembering what happened at her wedding due to getting drunk, then he discovers his roommate Michele Gonzales on his bed, leaving Peter confused, while Michele is angry that he didn't remembered they had sex.
* The Amazing Spider-Man (which gets a surprisingly large amount of hate) is at least partially the fault of the stylist for the film rather than him. As he is pretty much seen as the face of the new franchise, every problem with it is blamed on him, regardless of what sense it makes. And if it's not him, it's the director, even if the series' problems obviously not being all Webb's fault.
* The Amazing Spider-Man, who were an off-screen couple for four years and remain friends.
* The Amazing Spiez!, a character mutates to have a set very wide hips and bottom, but returns to her usual form by the end of the episode.
* The Amazing Spiez! centered around 3 separate, younger WHOOP agents. Jerry is still featured prominently like in the core show, and Sam, Alex, and Clover occasionally have cameos in this series, but otherwise it could be argued that this is just a carbon copy of Totally Spies but with different leads and villains. The show only lasted 2 seasons before getting canceled.
* The Amazing Spiez! episode "Operation The 50 Ft. Hacker", Davey Hacker steals a gadget that makes its target grow. When the kids are fighting the giant Davey, Megan uses it on herself, making herself as tall as Davey. After successfully defeating him, however, the gadget winds up malfunctioning, causing her to inflate like a giant balloon. Marc manages to revert her back to normal size shortly after.
* The Amazing Spiez! episode "Operation The 50 Ft. Hacker." Megan winds up using the same gadget to make herself giant as well, but it eventually backfires and causes her to expand like a balloon.
* The Amazing Spiez! episode "Operation: Twins of Trouble". The Spiez' parents are frozen by the Twins but thaw out just fine.
* The Amazing Spiez! episode "Operation: Twins of Trouble". When a WOOHP jet flies off into the distance, it disappears in one of these.
* The Amazing Spiez! has personal nicknames for her brothers. Lee has "Jockstrap", Marc has "Genius" and Tony has "Brony".
* The Amazing Spiez! has some parts that are black, but the rest of the suit it brightly coloured. They also include shoulder and knee pads, unlike their predecessors.
* The Amazing Spiez!: In "Operation Spy-Sitter", three of the title heroes form one to reach a sprinkler control on a wall.
* The Amazing Spiez! is the biggest jock in school and also really nice.
* The Amazing Spiez! receives this tan process and enthralls all of the boys at school, including the Clark brothers, leaving Megan to stop the bad guys for the episode.
* The Amazing Spiez! will have a scene featuring one or more of the three Clark boys from time to time.
* "The Amazing Tale of Willy Wonka" was replaced with "Willy Wonka! Willy Wonka!"
* The Amazing World of Gumball ad that turns the Wattersons into caricatures of themselves.
* The Amazing World of Gumball after Gumball and Darwin ask a squirrel about the meaning of life.
* The Amazing World of Gumball a happy ending on Clare by fixing everything wrong with her life. Loudly.
* The Amazing World of Gumball, a minor character that appears sometimes in the background is a poop guy with limbs, though it never had a speaking role. He was

nicknamed "Mr. Poop", but this name was never confirmed.
* The Amazing World of Gumball, and all his family members, all have pitched up voices.
* The Amazing World of Gumball And are available for all kinds of parties, including stag parties (bachelor parties) and hen parties (bachelorette parties).
* The Amazing World of Gumball, and Elmopedia, a parody of Wikipedia. Some websites that don't have "Elmore" in it are Gway and Junk, parodies of eBay; Ramblr, a parody of Tumblr, and Fessebook, a more direct parody of Facebook. As for companies, there's Joyful Burger, a parody of Burger King. Since the show uses real-life backgrounds, technically all locations are fictional counterparts.
* The Amazing World of Gumball (and ends up actually choking because of her), instead of helping him, she just watched him suffocate with glee. As said by her husband, Mr. Robinson: "Sometimes man just wants to watch the world burn.
* The Amazing World of Gumball and ends up freezing time for both of them. Things go downhill from there.
* The Amazing World of Gumball and he actually agrees with Gumball that he was wrong. Later in the show, he goes back to being his brutally blunt self after seeing another character who took over the show get close to his girlfriend and even unleashes his tirades on him in form of an acid attack which burn his face off! Nicole has also can be seen as this as she crushed a guy's hand for hitting her husband Richard, despite helping them
* The Amazing World of Gumball) and Science Saru (founded by Yuasa). Needless to say, the effort shows.
* The Amazing World of Gumball and stopping the clock, and time along with it. Knowing they accidentally stopped time, they decided to mess around with it, such as pulling someone's pants down and putting lipstick all over his face.
* The Amazing World of Gumball), and the series finale "The Inquisition" (the ending of which requires knowledege of an underlying plot that's only mentioned a handful of times across the show's entire run).
* The Amazing World of Gumball and was not a reference to the main character's name, as the name came from Ben Bocquelet thinking of random things a boy would have in his pocket. Meanwhile, some of the episodes in his series underwent changes in title:
* The Amazing World of Gumball) and were trying to fabricate evidence to make it look like they died on the train home.
* The Amazing World of Gumball are still being produced long after the show's ending).
* The Amazing World of Gumball: A robber holds up a gas station with only a spoon, which the other characters think is a lethal weapon. When he gets caught in the end, the cop laughs it off.
* The Amazing World of Gumball, a show primarily made in the UK, and the creator of which has both French and English heritage, at one point had Gumball compare kindergarteners to British tourists.
* The Amazing World of Gumball", a sign in Elmore Mall's parking garage reads "Strictly no Kung-Fu in this car park" right before the Watterson family gets in a kung-fu style brawl over the new TV remote Nicole just bought.
* The Amazing World of Gumball, as video tapes have been shown being used regularly in their class. Even weirder, "The Ghouls"is a season six episode, where the second season episode "The Tape" is all about them messing up with a camera.
* The Amazing World of Gumball At one point he was cursed to turn into a "reverse mermaid", but nothing happens because that's basically what he already was.
* The Amazing World of Gumball because his enemy's weapon malfunctioned, but in a way Gumball was able to fix when he took it.
* The Amazing World of Gumball because of the world they live in, although it seem a lot of them are just this way because their parents were. Darwin, who was a pet goldfish before sprouting legs, is the only character explicitly stated to have gained intelligence this way.
* The Amazing World of Gumball, because the show's creator and other staff members disliked her character and design.

* The Amazing World of Gumball become this in the later seasons, with more episodes involving them teaming up to deal with huge catastrophes together.
* The Amazing World of Gumball being pitched way the hell down. The same goes for both of Ms. Simian's voice actors.
* The Amazing World of Gumball: Bobert, a robot, will always take literally everything he is told to do, getting to be dangerous. When he's told to follow the laws, he follows even the most useless ones, like threatening a man for slurping soup, and then yelling off-key (which are both real laws, respectively in New Jersey and North Carolina). Then, when he's told to not follow laws, he steals a woman's purse and runs away. When he's told to protect all life, he stops a car so a family of ants can pass though the road.
* The Amazing World of Gumball), but it constantly slips into other genres:
* The Amazing World of Gumball... But still having their 12/10 year old voices. In "The Mustache", Gumball and Darwin also become adults and stay with almost the same voice.
* The Amazing World of Gumball, but when it comes to pulling off her own plans, she tends to fall flat on her face.
* The Amazing World of Gumball called "The Debt" Gumball jumps towards Mr. Robinson, trying to save his life from a falling light. During his jump he is yelling a long drawn out slow motion "NOOOOOOO."
* The Amazing World of Gumball can posses someone by flying into their mouth and down their throat.
* The Amazing World of Gumball can think to shout it "Names! Names! Names!"
* The Amazing World of Gumball character does this when they are confused.
* The Amazing World of Gumball, coincidentally landing on "Gumball" more than once, but no one seems to notice - and, of course, everyone remembers his ridiculous pseudonym (the concise sounding GumBallOopsEggWobbleUnderpants) and the equally ridiculous made up country (GumBaldNoWigBattleaxeNinja) perfectly.
* The Amazing World of Gumball", Darwin doesn't care if Banana Joe chewed on the pen Darwin lent him, but his brother Gumball tries to persuade him to get revenge. However, Darwin becomes furious after Joe tears up his homework (which was actually an accident caused by Gumball poking holes in Joe's tube of glue).
* The Amazing World of Gumball Darwin logically deduces it'll only take them a minute to get back to town. Sure enough, the episode cuts to them back in town, and another minute is reducted from the timer.
* The Amazing World of Gumball does this where Gumball and Darwin believe a solar eclipse will bring about the end of the world in 24 hours.
* The Amazing World of Gumball, due to the show's fondness for parodies.
* The Amazing World of Gumball: During the Joyful Burger ad at the end of the episode "The Money", Richard says he ate Anais' homework because she said it had pie in it. Anais corrects him, saying she meant the number pi.
* The Amazing World of Gumball, ends many episodes abruptly right after the climax without any real denouement.
* The Amazing World of Gumball episode "The Bus", as part of a ham-fisted plan to teach the kids about the dangers of truancy by staging a hijacking, Banana Bob attempts to jump on the school bus and misses because he was looking at it through binoculars that made it look closer than it really was. When he looks through the binoculars again he has them backwards, so he thinks the bus is farther away and ends up getting flattened.
* The Amazing World of Gumball episode "The Club". When a club of nerds threatens to upload an embarrassing video of Gumball if he won't join their club, the Wattersons set out to stop them. Obstacles come up that are each perfectly suited to be handled by each member of the family until only Gumball is left to confront the leaders of the nerd club.
* The Amazing World of Gumball episode "The Copycats" revolves around the Wattersons dealing with a Chinese family copying everything they do. A key plot point is that the Chinese family has an equivalent of every one in the Watterson family except Anais. At the time it was produced, China was enforcing a policy limiting families to only have two children. Daughters tended to be aborted as sons

were preferred. This policy came to effect in 2016, so it was still relevant when the episode premiered in 2017. This lasted until May 31st, 2021, when China proclaimed they've updated their policy to allow three-child families.
* The Amazing World of Gumball episode "The Countdown," a bunch of Gumballs and Darwins end up time traveling to the prehistoric age. The most recently arrived Gumball and Darwin come in to watch the others fight. When the fighting changes history, Gumball and Darwin travel back and tell their duplicates that they shouldn't exist because it would create a time paradox. The others go "Oh yeah" and promptly vanish.
* The Amazing World of Gumball episode "The Countdown". With seconds to get to school, Darwin hoofs it while Gumball insists on using Parkour ("It's the fastest way to get from A to B."). He's not athletic so it actually slows him down.
* The Amazing World of Gumball episode "The Cycle", after an attempted prank by the Wattersons, Harold thinks he's rich and pays a skywriter to write Richard saying "I can count to burrito!"
* The Amazing World of Gumball episode "The DVD", Gumball is said to have seen "Alligators on a Train" 72 times.
* The Amazing World of Gumball episode "The Ghost", when Gumball is talking down Carrie (a ghost he was allowed to use his body up until then) he sees her replacing his reflection in a puddle of water.
* The Amazing World of Gumball episode "The Job" involved Richard's reality-warping shockwaves hitting the other Wattersons and Larry, who switch genders at one point,
* The Amazing World of Gumball episode, "The Joy", Gumball, according to Ms. Simian, is "infected" with "joy", a disease that makes Gumball unable to stop smiling and being cheerful. He attempts to stop smiling by literally ripping his mouth off of his face and slapping it back on, upside down. It then forcibly rotates right-side-up while still on his face.
* The Amazing World of Gumball episode "The Joy", Miss Simian rages out and flips over a desk from the side, completely flipping it over and landing back on its legs, not disturbing anything sitting on the table either. Realizing this, she then moves behind the desk and flips it over that way.
* The Amazing World of Gumball episode "The Origins", Darwin's song is interrupted when an eagle suddenly snatches him up. When she tries to feed him to her chick, Darwin slaps the chick in the face and continues crawling on while singing.
* The Amazing World of Gumball episode "The Parking": an old man takes a parking spot the Watterson family were going for, so Nicole starts scribbling on his car in lipstick. One of her kids points out why this isn't a good idea.
* The Amazing World of Gumball episode "The Puppy" wherein the turtle the Wattersons end up getting as a pet is an borderline indestructible and all-but-stated-to-be-outright-evil hellion that terrorizes the family for the duration of the episode.
* The Amazing World of Gumball episode "The Roots", after eating a bowl of fishing hooks.
* The Amazing World of Gumball episode "The Roots", the Wattersons think Darwin the goldfish misses the ocean, Gumball suggests they "use words he can understand." This is the result:
* The Amazing World of Gumball episode "The Shell" where Penny's unshelled appearance becomes permanent for the rest of the series and Gumball loves her the way it is.
* The Amazing World of Gumball episode "The Singing", the chicken that Richard orders from Joyful Burger proves to so caustic that it eats through the bottom of the bucket, then through the floor of his car.
* The Amazing World of Gumball episode "The Tape", the title character introduces his classmates to the tape he's making, saying "And introducing all my other friends in 'The Amazing World of—'. Forget it, who's gonna watch that?"
* The Amazing World of Gumball episode "The Traitor", Gumball and Darwin try to do this substituting the tar with maple syrup.
* The Amazing World of Gumball episode "The Upgrade," Gumball and Darwin are riding on a new Bobert, chasing the plane that has the old Bobert. When Gumball proposes

that new Bobert blow the plane's back door open, Darwin tells them that's too dangerous. The three of them pull up to the door, and Darwin knocks on it while politely asking for the door to open. It abruptly opens and hits them, knocking them off-course.
* The Amazing World of Gumball episode "The Wicked," Darwin tries to lambaste Mrs. Robinson while imitating her unintelligible "meh meh meh" speak. From her perspective, it comes out as "Three times did the cheese move sideways to Switzerland by radio. But, she never licked that parking permit."
* The Amazing World of Gumball episode "The Wicked", Mrs. Robinson causes some squirrels to go on a rampage in the park by giving them nuts coated in coffee. When she blames it on Gumball and Darwin and they're sentenced to community service, Darwin adds that the nuts were also soaked in prune juice, which he considered overkill.
* The Amazing World of Gumball episode "The Words", Darwin temporarily becomes a brutally honest Jerkass after Gumball teaches him to speak his mind.
* The Amazing World of Gumball equivalent to Google Maps. During the "tour", among other things, they see Richard driving onto a ramp and flying into the air, and land themselves on a patch of thin ice which breaks and lands them underwater, where they get eaten by a big fish.
* The Amazing World of Gumball, especially in "The Kids", where he mistakes Gumball—who had a puberty spurt that made his voice change—for a creepy teenager making prank calls:
* The Amazing World of Gumball: Especially mid season 2 onwards, this show has been known to release several episodes at a time, only to dissapear for months, rarely informing when the next set of episodes will be.
* The Amazing World of Gumball, especially the episodes from seasons two and three, like "The Butterfly," "The Question," "The World," "The Void," "The Job," "The Countdown," "The Oracle," "The Pizza," and "The Finale." Season one is rather tame, but does have its share of deranged moments, such as Gumball's run of bad luck on "The Curse" or Nicole fighting Tina Rex's father in "The Fight."
* The Amazing World of Gumball few seconds of two CG-animated skeletons which abruptly cut off mid-sentence.
* The Amazing World of Gumball fits this trope like a glove. Just watch the chase scene in the DVD episode.
* The Amazing World of Gumball focused on the many background characters and their interactions with Gumball and Darwin rather than Gumball's family.
* The Amazing World of Gumball for a body and a masculine voice. It's only at the end of her debut episode that she is revealed as a woman (as well as being the mother of a feared bully).
* The Amazing World of Gumball for quite a while before the show was made, but Cartoon Network pulled it in 2010. Several years later, the show's creator reposted it.
* The Amazing World of Gumball from Darwin and Anais as they try (and fail) to stop their brother from restarting the console.
* The Amazing World of Gumball from the safety of a pay phone, the stench carries through the phone line and knocks him to the floor.
* The Amazing World of Gumball getting married. It's also made clear that even though Nicole and Richard each have their own flaws, they've genuinely loved each other since they were kids, and had already been living together for years.
* The Amazing World of Gumball", Gumball admits to his little sister Anais that he kept messing up her sunscreen when she was born to make it look like she had a facial birthmark in the shape of a goat because he thought if she looked cursed their mom wouldn't love her more than him.
* The Amazing World of Gumball", Gumball and Darwin are convinced that in order to join a gang of senior citizens they need to look old, so they try to get wrinkles by wallowing in nuclear waste. They don't get wrinkles, but Gumball gets telepathy and Darwin gets magnetism.
* The Amazing World of Gumball, Gumball and Darwin are forced to outrun the explosion. They dramatically jump too soon, then the wall of flames engulfs them.

* The Amazing World of Gumball, Gumball and Darwin became rich on at least two occasions, such as when they worked their way up to being CEOs of a burger chain or made a million dollars from selling pirate hooks through infomercials, but then immediately gave up the money.
* The Amazing World of Gumball, Gumball and Darwin try to find a secret room in their house by attempting to invoke this trope.
* The Amazing World of Gumball, Gumball and Darwin try to re-film a rented DVD that they broke ("Alligators on a Train") and do an awful job at it.
* The Amazing World of Gumball, Gumball and Penny enter a relationship in the Season 3 episode "The Shell".
* The Amazing World of Gumball, Gumball announces that he's skipping to the end and presses a button to nuke the country.
* The Amazing World of Gumball Gumball, but he is thwarted because of being sprayed by a sprinkler.
* The Amazing World of Gumball, Gumball does a high dive into the school pool to be a distraction for Darwin. However, he spots Penny, and begins wondering if he's doing the right thing. Then he belly-flops onto the water, which is anything but soft. Ouch.
* The Amazing World of Gumball: Gumball is in seventh grade, and in "The Cringe", a picture of a younger him shows that he studied with his current classmates Banana Joe, Molly, Tobias, Leslie, and Hot Dog Guy since kindergarten.
* The Amazing World of Gumball: Gumball occasionally has his moments of nudity, and it comes with pixelation that conceals his nethers.
* The Amazing World of Gumball", Gumball orders Darwin to bake cookies to prepare for Penny's visit to the Watterson house. When Darwin's just putting the tray in the oven, an impatient Gumball tells him to bake faster, then turns up the temperature and burns the cookies to a crisp.
* The Amazing World of Gumball, Gumball's brain gets out of his head after studying too hard. Gumball is unchanged, as he tries to train his brain so that it becomes smarter.
* The Amazing World of Gumball, Gumball's dad goes off the deep end trying to prank him and makes some hideous faces in the process.
* The Amazing World of Gumball: Gumball's kid sister has a recording of their mother saying "What kind of horrible mother wouldn't take her daughter to her favorite show?" She rewinds and replays the "horrible mother" part repeatedly.
* The Amazing World of Gumball, Gumball's refusal to sell out to Joyful Burger has the rest of the Wattersons resort to increasingly less subtle means of Joyful Burger product placement to convince him.
* The Amazing World of Gumball, Gumball the cat tries to be friends with him to make Darwin the goldfish jealous because he himself is jealous of Darwin being friends with Tobias the rainbow. He just can't remember his "new best friend's" name, though: he keeps calling him various non-Alan names, such as Alex, Adrian, Alfred, Arthur, Adam, Andrew, Alice.
* The Amazing World of Gumball: Gumball tries (and fails) to lighten the mood in "The Parents" with this meta joke: "I like my coffee the way I like my 'I like my coffee' jokes: I don't."
* The Amazing World of Gumball, Gumball tries to bribe the nurse into giving him a sick note with a quarter.
* The Amazing World of Gumball", Gumball tries to give Alan a pep talk he has written down, but instead recites his biology notes. Once he notices, he says the words spoken so far in reverse before giving the actual speech.
* The Amazing World of Gumball had always been broadcasted on a different, local channel.
* The Amazing World of Gumball has a "fake smile" in "The Meddler" episode that eventually became a universal meme.
* The Amazing World of Gumball" has a gender-flipped version where Gumball is the beauty to Penny's beast. The episode even alludes to Beauty and the Beast multiple times.
* The Amazing World of Gumball" has Gumball communing with the newly-gotten fish

under the kitchen table. It is there that Gumball deduces that the fish is intelligent, at which he jumps for joy. Naturally, Gumball knocks his noggin on the table's underside. When the fish tries to speak to Gumball, the excited kitten is ready to jump for joy again, but this time, dons a helmet before doing so.
* The Amazing World of Gumball has Gumball's parents: Richard (a big, fat pink rabbit) and Nicole (a significantly smaller blue cat). Nicole isn't particularly short, but next to her husband (who's bigger than the whole rest of the family put together), she definitely looks it.
* The Amazing World of Gumball has main character Gumball and his little sister Anais. Their mother is a cat and their father is half-rabbit/half-rat (who looks like a rabbit). Gumball looks like a cat (like their mother) while Anais looks like a rabbit (like their father).
* The Amazing World of Gumball has sentient cacti, balloons, clouds, potatoes, bananas, toast and so on. And that's just among the main characters; everything in Elmore is alive and anything can also become anthropomorphic.
* The Amazing World of Gumball has some involving Alan the balloon and his balloon knot.
* The Amazing World of Gumball has the walking talking Banana Joe, this joke was going to happen. And it did with the largest kids in Elmore Jr. High: Tina Rex and Hector Jötunheim both slipping on Banana Joe, usually crushing him underfoot in the process.
* The Amazing World of Gumball has this in season 1 episode 17 “The Party” when Gumball considers numerous girls to ask to be his date, counting several as possibilities. Then "Sussie... no."
* The Amazing World of Gumball") have rather sizable moobs (the latter is only visible when his fur is out of the way).
* The Amazing World of Gumball have their own character flaws that can get so out of hand at times, the guys (usually Gumball) end up playing the Straight Man to them.
* The Amazing World of Gumball He also apparently has a major in Canadian history, though this could be a result of his deeper voice as of "The Nemesis" and his previously-mentioned increased intellect.
* The Amazing World of Gumball. He even camped out in front of the TV all night to make sure he'd keep it.
* The Amazing World of Gumball he inserts himself into someone else's story and forces a happy ending where he saves the day on them.
* The Amazing World of Gumball; her Aurelie Charbonnier voice is more calm and sounds mostly like a normal girl.
* The Amazing World of Gumball him, but the senior citizens just want them to send him a text message.
* The Amazing World of Gumball intentionally invoke this by resembling Filmation-era cartoons and having very stiff and choppy animation to boot. The show itself lampshaded it on their debut episode, even showing that the background crowd members cannot move their position but are more like cardboard cut-outs. It comes up again during an episode focused on extras when two members of the crowd only move by awkwardly shuffling themselves around.
* The Amazing World of Gumball: In "The Catfish", Gumball says searching his name in the internet resulted in him finding fanart of himself, which are based on real ones.
* The Amazing World of Gumball: In "The Club", Richard confesses to Nicole that he taped a wrestling match over their wedding video, causing her to rip a locked door right off the wall in pure rage.
* The Amazing World of Gumball: In the episode "The Curse", as a result of Gumball temporarily running out of luck, everything in the vicinity tries to kill him.
* The Amazing World of Gumball: In the episode "The Internet", when Darwin sings about how there's a beating heart in everything, he explicitly excludes lawyers (alongside zombies and jellyfish).
* The Amazing World of Gumball in "The Friend". The "Mentos and Coke" trick is pulled twice, and in both times it is stated to use "non-branded" mints and cola.

* The Amazing World of Gumball: In "The Mothers," the last challenge of the "Mom-Off" is stomaching a spoonful of hot sauce. Jackie, Tobias' mom, refuses the spoonful and chugs the whole bottle, winning the competition. However, Gumball later discovers that Jackie cheated by swapping the hot sauce in the bottle with ketchup, and disqualifies her.
* The Amazing World of Gumball in "The Pact." (Until it backfires when he starts confessing a little too much.), orchestrating a happy ending for Claire in "The Others", and defeating a troll simply by annoying it in "The Sorcerer." This appears to run in the family as his sister Anais also tricks her family into getting what she wants, as seen in "The Remote" and "The Password."
* The Amazing World of Gumball: In "The Party", Darwin helps Rachel clean up her home, where the party has been at (and all the kids had ruined it) before her parents come home. She rewards him with a kiss on the cheek, resulting in him crashing head first to the floor with a goofy smile on his face.
* The Amazing World of Gumball: In "The Responsible", Anais accidentally floods the whole house by leaving the bathtub faucet running. And after Gumball and Darwin rescue her and escape through the chimney, an angry Nicole comes home from a parent-teacher-conference and opens the front door only to be greeted by water suddenly blasting out.
* The Amazing World of Gumball: In "The Sneeze", Darwin can't stop sneezing. Since he happens to sneeze every time Gumball tells something absurd, Anais concludes that he might be allergic to stupidity. In the end, the reason behind Darwin's sneezes turns out to be a feather that was stuck in his gills.
* The Amazing World of Gumball: In "The Sorcerer", Gumball goes to Mrs. Jotunheim for magic training. When he says that he brought eye of newt, toe of frog, and wool of bat, Darwin adds that they'll never be allowed at the zoo again, suggesting that they gathered the items from the animals there.
* The Amazing World of Gumball. In "The Spoiler" he goes crazy trying to avoid hearing any spoilers about a movie he's going to watch, even knocking someone out with a shovel and eating another student alive. In "The Laziest", he and Darwin deliberately ruin Lazy Larry's life just so that he'll help them win a bet.
* The Amazing World of Gumball: In "The Triangle", Leslie tells Darwin to test this in the cafeteria. It works at first, but then Mr. Small drops things and when he bends to pick them up, his butt gets very close to Darwin's face. Darwin gets terrified.
* The Amazing World of Gumball in the United Kingdom is given the rating of PG for the same content (including crude humor and language, disturbing scenes, and comic violence.)
* The Amazing World of Gumball: In "The Upgrade," Gumball and Darwin take Bobert the robot to be fixed at the Bobert Store, where everything is bright white, even the employees. They end up buying a new Bobert—and while the original was already white and rather sleek, the new model is shiny black and even sleeker.
* The Amazing World of Gumball: In "The Void," Gumball and Darwin watch the school cheerleaders disastrously rehearse. Gumball cheers supportively, but Darwin expresses his criticisms.
* The Amazing World of Gumball: In "The Wish," Principal Brown enlists Gumball and Darwin's help to better express his feelings to his shaky girlfriend, Miss Simian. With their help, he regains Miss Simian's love after mustering the courage to tell her how much he loves her.
* The Amazing World of Gumball in "The World": a pillow on a bed creepily mentions that "I like to listen to your dreams."
* The Amazing World of Gumball in which Darwin doesn't appear, and Gumball doesn't appear in "The Sucker". Neither of them appear in "The Singing", "The Spinoffs", or "The Buddy" either, despite being mentioned.
* The Amazing World of Gumball, in which Gumball and Darwin are learning how to channel their rage into a violent vocal release. Darwin attempts to do so, only to create a giant bubble of "fish-gas". Their teacher then pops it, cuing black-and-white footage of a house caught in the middle of a nuclear bomb test.
* The Amazing World of Gumball is about the everyday life of a young boy and his

family. Did we mention the boy and his mother are blue anthropomorphic cats, his sister and father are pink rabbits, his brother is a goldfish that spontaneously sprouted legs one day and was adopted by the family, and his love interest is a peanut with antlers who turns out to be a shapeshifting fairy after she literally comes out of her shell? And that's not getting into how weird Gumball's friends and neighbors (and the crazy situations they get into) are.
* The Amazing World of Gumball is a more literal example of this trope. Darwin used to be the family's pet fish until he grew legs and got too big to be in his bowl all the time.
* The Amazing World of Gumball, is an anthropomorphic peanut with antlers.
* The Amazing World of Gumball is a strange example, as it falls under this trope even though the characters, by and large, don't know that they're in a TV show. Just a few examples:
* The Amazing World of Gumball is based on her self-image. She's rather self-conscious about it, which indirectly leads to her mimicking the way people describe her (or that she thinks they're describing her). William and Ocho’s powers are also based on anger.
* The Amazing World of Gumball is sad. Asked why, Mr. Small says it's because after becoming a teacher to be an inspiration, he has nothing to show for it and nobody even seems interested in his advice. Eventually it's revealed that all of the teachers feel the same way. Gumball and Darwin decide to take Mr. Small's advice to make him feel better and disaster ensues. Though it should be noted that this is largely because Gumball and Darwin keep taking his advice too literally.
* The Amazing World of Gumball" is spent with Nicole recalling how she met Richard when they were children, but she isn't telling her children about it, just recounting it in her memories.
* The Amazing World of Gumball is this. He even hits on girls who already have love interests (especially Penny, who is particularly unimpressed by his advances).
* The Amazing World of Gumball is where Tina's gym team challenged Gumball and Darwin with these and they buff up to challenge her back.
* The Amazing World of Gumball, it adds a laugh track that, as Sarah points out, gets louder the worse the joke is.
* The Amazing World of Gumball) It turns out he had a feather tickling his gills, which is what was causing the violent sneeze attacks.
* The Amazing World of Gumball", Jamie (who has been fixated on forcibly making Gumball her boyfriend during the episode, to everyone's horror) corners Gumball in the library, and he briefly crawls into a fetal position while sucking his thumb and calling out for Darwin's help.
* The Amazing World of Gumball jobs that his quitting left way too many vacuums for the rest of the town to fill.
* The Amazing World of Gumball joining in). The rules were fleshed out for real, though, in "The Game", but since the cards apparently literally create whatever hazards they claim to (like "the floor is lava"), it still results in total chaos.
* The Amazing World of Gumball kind of antagonist, but there are some exceptions:
* The Amazing World of Gumball lampoons this multiple times by taking it to the logical conclusion:
* The Amazing World of Gumball, leading to them being given a million dollars by the police who have mistaken it for a real hostage situation.
* The Amazing World of Gumball: Leslie the flower has a feminine appearance, voice, and usually hangs out with the girls, rather than the guys.
* The Amazing World of Gumball, Miss Simian has apparently been teaching since the Stone Age, and is at least 2 million years old. Her father's skeleton is on display in a natural history museum.
* The Amazing World of Gumball", Mr. Small in the woods is attacked by squirrels, almost bled dry by leeches, and even the butterflies try to feed him to a giant leech.
* The Amazing World of Gumball music, and waiting for "Sluzzle Dude" to come in through the toilet and leave presents.
* The Amazing World of Gumball. Nicole fights some guards and is confused when they

show up beaten right after the flash.
* The Amazing World of Gumball: Nicole Watterson is considered quite the looker by most fans of the show. Richard, on the other hand...
* The Amazing World of Gumball not a woman... who can say she's never lied on her resume, either."
* The Amazing World of Gumball: Ocho doesn't speak in the first season, and many background characters don't get a chance to speak because of how unimportant they are.
* The Amazing World of Gumball, Ocho's mom is a giant 8-bit spider. Her son is also larger than most normal spiders, but he is still small.
* The Amazing World of Gumball of Gumball's family and most of Penny's were listening in through the other phones—as was one wiretapper, apparently a government agent, that everyone ignores.
* The Amazing World of Gumball often qualifies. Usually very optimistic, peppy, always smiling, and slow to anger, it can be surprising to see him break his usual mould.
* The Amazing World of Gumball: One flashback to when they were teenagers courting has Richard standing on a ladder to serenade Nicole outside her bedroom window.
* The Amazing World of Gumball, one of the videos watched is Tobias playing a prank on his father at 5 AM that made his family think they were being robbed. This is the reaction when he reveals it was all a prank:
* The Amazing World of Gumball only for getting a job as a pizza delivery man.
* The Amazing World of Gumball on the main characters. In "The Shippening" she even finds a magic book that makes her fanfiction become canon.
* The Amazing World of Gumball, organs included. Gumball's brain leaves his body when Gumball tries reading a book, and spends the rest of the episode outside it. On one occasion he tried to eat something disgusting, causing an argument between his tongue, stomach, heart, brain, and what is implied to be his anus.
* The Amazing World of Gumball or if they actually get along with her it turns out there's something wrong with them. The one exception being "The Friend", where Anais does manage to make a friend, though he has to leave at the end.
* The Amazing World of Gumball: Parodied in "The Money." When Gumball begs his family not to sell out by appearing in a Joyful Burger commercial, Darwin tells him that advertising doesn't need to feel forced, as he takes a sip from a Joyful Burger cup and winks at the camera. Anais concurs with Darwin while discreetly stepping to the side, revealing a Joyful Burger poster on the wall behind her.
* The Amazing World of Gumball: Parodied in "The Money", when Nicole considers the family doing a Japanese commercial for Joyful Burger.
* The Amazing World of Gumball, Penny outruns a wolf using her shape-shifting powers. When the wolf starts to cower and back away, she taunts it, assuming it is afraid of her. Penny soon realizes that the wolf is actually fleeing from an approaching bear that she had her back to.
* The Amazing World of Gumball performs Sussie with her chin and (as of season 5) provides her voice.
* The Amazing World of Gumball predators like a teal deer with fangs and a rooster head and giant cyclopic bear with antlers.
* The Amazing World of Gumball refuses to apologize to Gumball and Darwin after accusing them of something they didn't do, despite Principal Brown urging her to do so. She replies she'll apologize "when fish grow legs and walk out of the water". Darwin (who happens to be a fish with legs walking around on dry land) is about to reply, but Gumball immediately proceeds to cover his mouth}.
* The Amazing World of Gumball removes her head every night before she goes to sleep and puts it in the freezer.
* The Amazing World of Gumball Richard was hiding inside the other two objects.
* The Amazing World of Gumball running short and needing as much filler as possible to pad out the timeslot.
* The Amazing World of Gumball scenario, he finds himself near a crocodile lady holding the bagel in a way that makes it look like he's proposing to her. She accepts, which confuses Rocky.

* The Amazing World of Gumball setting uses to erase unwanted events from the timeline. This provides an easy way to explain any continuity errors.
* The Amazing World of Gumball Shaggy Frog stories. Strangely, it works, as the Fitzgeralds see the pointless stories as a symbol for their mindless squabbles.
* The Amazing World of Gumball. She has no reason to act so cruel, but she just loves to make everyone suffer out of pure joy.
* The Amazing World of Gumball). She is shown to shut off her parents' comments, though.
* The Amazing World of Gumball) shelters him heavily as his emotions are every bit as enormous as he is.
* The Amazing World of Gumball", she willingly splits in half to avoid sharing a bus seat with Principal Brown.
* The Amazing World of Gumball shows Gumball getting stuck entirely inside a vending machine while trying to grab some candy without paying, a fireman cutting him out with a buzzsaw, then just paying for one regularly the next time.
* The Amazing World of Gumball (since most of the people in Elmore are based on food products, like Banana Joe, Sarah G. Lato, Anton the slice of toast, and the town's police force).
* The Amazing World of Gumball sometimes delves into the topic of global warming:
* The Amazing World of Gumball: Sometimes, minor characters will be shown in a place, and a few moments later, they will be in a completely different place, and they wouldn't have had time to move. Some episodes also take place during school time, but at another place, and students and staff members will be there instead of being at school.
* The Amazing World of Gumball, so Warner's credit was held back to the regular voice cast for that episode.
* The Amazing World of Gumball. Species is reflected in their behavior to various degrees, but all of them live in houses, have jobs, and send their children to school like humans.
* The Amazing World of Gumball, starting with Gumball losing his colours. As they attempt to recover their money, they start to warp the world around them, until only the storyboard is seen and they appear drawn on Post-it notes. After they sign the contract, the world returns to normal, but Gumball remains drawn in a Post-it because he refused to sign.
* The Amazing World of Gumball's "The Oracle" revolves around Gumball hoping to prevent an embarrassing event foretold by Banana Barbara in the form of a painting. Gumball's efforts to prevent the seemingly unlikely circumstances shown in the painting cause all of them to occur, including a shower of raccoons that is a direct result of Gumball sabotaging the family car.
* The Amazing World of Gumball stretches out Gumball and uses him as a living bench so that she and Darwin (whom she has declared to be her boyfriend) can sit together in a romantic fashion. When Gumball tries to voice his discomfort, Jamie angrily reminds him that benches don't talk.
* The Amazing World of Gumball, supernatural creatures like ghosts and witches are openly real and more than one of Gumball's classmates are some kind of monster. However, in several episodes, including "The Curse", "The Poltergeist", "Christmas", and "The Wand", show that only stupid people or children attribute things to the supernatural.
* The Amazing World of Gumball" takes a huge swipe at the concept of Planned Obsolescence.
* The Amazing World of Gumball talks about how he would never condone such a thing, but that it would be noble and he wouldn't be looking. Principal Brown insists fighting isn't OK, then gives lengthy "hypothetical" instructions on how to beat someone else up with their shoe.
* The Amazing World of Gumball) that changes as the butterfly changes expression.
* The Amazing World of Gumball that drove away. Then that turtle turns out to be an indestructible force of evil, and the van returns in later episodes selling other mysterious items.
* The Amazing World of Gumball that the show ultimately used. Thankfully for the

fans, a movie has been announced, finally giving a chance for the series to end on a high note.
* The Amazing World of Gumball: "The Cage" has Gumball and Darwin training wimpy geography teacher Mr. Corneille to be a cage fighter, to raise money for the school at an MMA-style challenger fight. While he earns the adoration of the school nurse, he is also brutally squashed at the final fight.
* The Amazing World of Gumball. The color motif is inverted with their parents, Richard and Nicole.
* The Amazing World of Gumball, "The Colossus", Hector the giant goes on a rampage, and suddenly his animation is incredibly fluid and dynamic, unlike the more stylized animation of the other 2D characters on the show.
* The Amazing World of Gumball: "The Console" has Gumball, Darwin and Anais sucked into a game called "Inverted Paradox: The Enemy Within." Gumball considers it this trope until it's revealed the main enemy is the game they've been playing the whole time.
* The Amazing World of Gumball. The German sentences, however, don't match what the angered tone suggests.
* The Amazing World of Gumball, "The Inquisition", the school gains a new superintendent who wishes to "fix" the flaws of the students by turning them into human characters. Gumball and Darwin find themselves the only two left and run for it, only to encounter Tobias, Tina and Sussie who have undergone the process. They corner the two, imploring them to join them and chanting "It's better this way."
* The Amazing World of Gumball, the main characters aren't surprised about that, but that Russo (a big, red block with a masculine voice) is a woman.
* The Amazing World of Gumball, there is a gang of bullies, whose strongest and angriest member is a pink bear.
* The Amazing World of Gumball. There's a reason Gumball and Darwin first hid the game under their bed, then threw it away.
* The Amazing Worldof Gumball "The Rival", baby Anais (who had demonic powers back then) repeatedly tries to kill Gumball and Darwin. In one scene, Gumball tries to play "peek-a-boo" with her, leading to such a moment where he opens his eyes and they're suddenly to the middle of a busy highway.
* The Amazing Worldof Gumball, the Robinsons and their son Rocky are 3D puppets animated as if they were actual Muppets.
* The Amazing World of Gumball", the six-year-old school hamster Chris Morris is so slow that when Darwin and Gumball try to chase him, they keep running past him until they try going "90s internet slow".
* The Amazing World of Gumball: "The Test" opens with Gumball criticizing ElmoreBuzz, which is full of useless listicles like "26 Pictures of Llamas that Pretty Much Sum Up the Human Condition" and shameless advertising scams. When he agrees to take a "Which Sitcom Character Are You?" quiz, he berates how arbitrary the questions are.
* The Amazing World of Gumball, the title character splices together footage of his friends and peers to make it seem as if they are praising him:
* The Amazing World of Gumball the titular character tries relentlessly to get his sister to tell him a secret she knows. He pokes her repeatedly in the head until warned "You do that one more time...." . The warning goes unheeded and the next scene depicts him with several scratches all over his face.
* The Amazing World of Gumball the trope by realizing what Gumball is doing and calling him out on it, pointing out that deliberately focusing on tiny issues is a slap in the face to underrepresented groups, who have much more serious problems and shouldn't be used to score holier-than-thou points in petty squabbles.
* The Amazing World of Gumball: The Van Shoopkeeper didn't appear after Season 4 (and got mentioned in Season 3), and has made only five appearances so far, but he's the reason Darwin (the main character along with Gumball) got adopted by the Watterson family.
* The Amazing World of Gumball", the Wattersons learn they have Chinese doppelgangers, who make money online by copying their actions in funny videos. When Gumball finds the family's official website and translates it into English, the

character descriptions become this.
* The Amazing World of Gumball: The Wattersons' phone number is 555-0199.
* The Amazing World of Gumball" The Wattersons prepare dinner then Nicole was accidentally pelted with whipped cream by Darwin who starts this. She was gonna snap but after reminiscing her past she decides to have it with them.
* The Amazing World of Gumball, this happens to Gumball and Darwin when, against Anais' warning, they attempt to extinguish a burning TV with water, causing it to fry them offscreen.
* The Amazing World of Gumball, this is the entire point of the episode "The Gi".
* The Amazing World of Gumball, this is what caused Richard Watterson to throw away most of his money on an online scam ("better future for your children" turned out to be "better future for your children of your children's children's great-grandchildren"). To be fair, this happened back in the 90's.
* The Amazing World of Gumball, this trope is the natural state of Gumball and Darwin.
* The Amazing World of Gumball to be their grandpa Louie's friend. Most of it leads up to the pun in the episode title.
* The Amazing World of Gumball to celebrate its 200th episode. They also held one on Super Bowl Sunday of 2018, as well as on Christmas Day of the same year.
* The Amazing World of Gumball to damage any of them, and gets his leg stuck in the deck chair.
* The Amazing World of Gumball to have the fluid drained. The sign above the entrance reads "Unlicensed Doctor" and the "Un" is burnt out.
* The Amazing World of Gumball to him, to the extent that they barely acknowledge him as a person.
* The Amazing World of Gumball tries to sabotage Darwin's slide-whistle solo by using a dart gun disguised as a flute.
* The Amazing World of Gumball used to make dollars so technically the expression is right to some point, before going back to rant more, culminating with her doing incoherent angry sounds.
* The Amazing World of Gumball virus is played completely straight, even though said virus makes everyone puke rainbows and act ridiculously happy. Also, the virus is spread through hugs. This episode currently provides the page image.
* The Amazing World of Gumball wearing the dress, including a balloon with a face scribbled on it and a fire hydrant. Apparently, it was just a really nice dress. (Given they live in a world where animals and objects spontaneously become intelligent, clothes may really be the only thing they can use as a standard of beauty.)
* The Amazing World of Gumball wears. Once Darwin joins the Watterson family at the end of the episode, his feet are worn out from running around barefoot, so Gumball gives him his shoes.
* The Amazing World of Gumball, when Darwin's first facial hairs appear, Gumball uses chewed gum to get rid of them, which makes Darwin scream. Then they both become much hairier.
* The Amazing World of Gumball: When Gumball and Darwin are trying to figure out the meaning of life in "The Question", the planets of the solar system sing a "feelgood song" about how meaningless their existence is on the cosmic scale of things.
* The Amazing World of Gumball when he starts ranting at Tobias after receiving his long-awaited high five and butt slap combo:
* The Amazing World of Gumball," when Nicole comes home from work, Richard is singing the song from the Elmore Wrecking Yard commercial ("We wreck 'em!")
* The Amazing World of Gumball, when Nicole, her children and Larry are trying to chase Richard to prevent him from delivering the next pizza in time, so that Larry can fire him and prevent the fabric of the universe from being completely torn apart, the more they get close to him, the more they are affected by his universe-tearing power. In a brief instance, they become subjected to a gender flip, among other reality distortions such as a body swap or a realistic rendering of their cartoony selves.

* The Amazing World of Gumball", when reality begins to collapse once Richard gets a job as a pizza delivery man. Luckily, he's fired right before it happens, resetting things back to normal.
* The Amazing World of Gumball", when Richard announced that he and Nicole are getting a divorce thanks to Rob taking the Parental Filter off of them.
* The Amazing World of Gumball, when Richard casts a rewind spell, Gumball pretends it works by saying the words of his previous sentence in reverse order, and Darwin corrects him by actually speaking backwards.
* The Amazing World of Gumball when the Sun gets mooned by... the Moon. With 3D butt cheeks.
* The Amazing World of Gumball when they were children. While reminiscing, she imagines all the ways her life would be different if she had done different things in the moments leading up to their meeting. Several of the imagined outcomes are her suddenly dying.
* The Amazing World of Gumball, where Gumball and Darwin go into the internet to get inside their neighbor's computer. Turns out they were simply imagining it and were just making fools of themselves.
* The Amazing World of Gumball, where Gumball ask permission to use a little girl's bike and she takes the opportunity to gouge as much money from him as possible. Of course he ended up destroying it anyway.
* The Amazing World of Gumball where Gumball had a very bad day but for some reason, it keeps repeating over and over and he must find a way to break the loop while making the most out of the predicament. The elements of the day include:
* The Amazing World of Gumball) while background objects are live-action.
* The Amazing World of Gumball while interacting with Gumball and Darwin. Taken to an extreme at the end of the episode where Gumball is forced to abide by Sarah's music due to the player getting stuck, until he simply destroys it and cuts off all the music entirely.
* The Amazing World of Gumball: While most of the characters are either funny creatures or humanoids, there are a few exceptions:
* The Amazing World of Gumball, who has a very high-pitched nasally voice.
* The Amazing World of Gumball with Gumball himself who is a terribly self-centered guy whose focus is to be the center of attention or get something by petty means and often the butt of the jokes made. Other times, however, he does have a genuine desire to help others and don't mean any harm to anyone. There's also the middle ground where he helps others for selfish goals or is just completely indifferent to a situation.
* The Amazon arc is not as lighthearted as many examples, but compared to
* The Amazon Echo, a speaker/microphone array that acts as the interface for Amazon's cloud-based personal assistant, has a long,
* The Amazon Echo does this to let the user know that it is listening to their commands.
* The Amazoness Quartet (except for JunJun, who escaped unscathed) also got this - CereCere became CeleCele, PallaPalla became ParaPara and VesVes became BesuBesu in the dub and BethBeth in the subtitles. They're named after asteroids which were named after Roman goddesses - Ceres, Pallas and Vesta, respectively.
* The Amazon Legion focuses on one of these, with particular attention given to how to maximize the effectiveness of the women in it given the general physical limitations compared to men.
* The Amazons are described as similarly having children with whatever men they happen to conquer. The queen, Pretty Little Flower, is mixed-race.
* The Amazon's Pledge would be like if that character were a statuesque, musclebound and buxom human Amazon who feels that she owes the equivalent of a life-debt to the male hero, Jorem, because of a good deed he did for her, including her sexual favor.
* The Amazons were villains whose intended purpose was to demonstrate
* The Amazon to let him in, saying that someone has to pay for Wayne's "crimes".
* The Amazon Trail also counts. And yes, you travel up the Amazon river. In a canoe.

* the Amazon Trio, who die but gain human souls that are allowed to dwell in Elysion afterwards.
* The Ambassador Hotel chose it to film a TV special in 1988). It was ultimately demolished in 2005, and a complex of public schools were built in its place.
* The Ambassador Hotel In Los Angeles (notorious for being the location of Robert F. Kennedy's assassination), despite enjoying a very active afterlife as a movie set for various films and TV shows, still steadily decayed for two decades to the point where spores grew through the floor and carpets. Ironically, its final role was a younger version of itself in the Day-in-the-life movie
* The Ambassadors of Death". A tragic example, he saw his crewmates unintentionally killed by the Ambassadors. This drove him insane, and he honestly believed he was acting in the Earth's best interest by destroying the Ambassadors, unknowing of the dire consequences this would unleash.
* "The Ambassadors of Death": General Carrington. His actions are prompted by xenophobia driven by his own encounter with the alien beings when he piloted Mars Probe Six some years earlier. His co-pilot, Jim Daniels, was killed on contact with the aliens and Carrington signed the treaty with the aliens to lure three of their number to Earth, where he hoped he could unveil their real agenda of alien invasion.
* "The Ambassadors of Death" has an inversion of the usual moral roles in this trope, with the heroes invading a press conference where the main villain is planning to murder an alien on live TV in order to start a war.
* "The Ambassadors of Death" radiation, at intensities such that a friendly greeting fired directly at a human would instantly kill them.
* "The Ambassadors of Death", they fight normal humans who aren't as well equipped as them.
* "The Ambassadors of Death" used the first episodes of a serial to fulfill the same function as a cold open.
* The Ambassador) trades lower base damage for guaranteed critical hits every time he successfully sabotages an Engineer building or backstabs an enemy.
* "The Ambergris Element". The planet Argo's surface is almost completely covered by water, making it a Water Planet. It used to be more like Earth but violent seismic disturbances caused almost all of the land to sink beneath the waves.
* The Amber Room, German soldiers disassembled the Amber Room and relocated it in Königsberg (today Kaliningrad). Since Königsberg was heavily bombed towards the end of the war, the fate of the room is still unknown. In the 70s, the Soviet government decided to construct a replica.
* The Amber Spyglass Mary Malone takes her clothes to swim after some seed pods, much to the shock and gratefulness of the Mulefa. Also, both Lyra and Will skinny dip near the end of the book as a way to bathe.
* The Amber Spyglass, the Mulefa clutch giant seed pods in specialized gripping appendages and roll around like living motorcycles. It's mentioned that when they walk, they do so in a rather clumsy and ungainly fashion, due to the placement of their legs (one in front, two in the middle, one in back, like a diamond shape).
* The Amber Spyglass there's a mention of enemy soldiers riding a giant bird, later falling to their deaths due to a laser beam from the Intention Craft.
* The Amber Spyglass, wheeled antelope/elephant-like creatures. They're intelligent and kindly and adopt her readily — but they admit, even after months of getting to know her, that they find her shape ugly and hideous because she's utterly unlike anything they've ever seen.
* The Amber Spyglass, when Mary is telling Lyra and Will about love, Lyra experiences a...curious sensation. This description is used to indicate her oncoming puberty and incipient sexuality:
* The Amber Spyglass, when the gang reforges the Subtle Knife. In an interesting variation, the blacksmith is a bear.
* The ambiance is very supernatural, with green fog and lightning. Fort Morgan looks eerie and foreboding.
* The Ambient Plasma Wave Drive would use ambient plasma as its reaction medium, generating waves in it to propel itself. Sort of like how a propeller uses ambient

air (or water) to create thrust.
* The Ambiguously Gay Duo, these villains are only half right but, it's unknown which member of the duo is the mistaken one.
* The Ambiguously Gay Duo with this, and lampshaded constantly by everyone who saw them in action.
* The Ambiguous Puzuma is the fastest animal on the Disc, achieving near light-speed (which isn't too hard, given the low speed of light on the Disc). While they can never be seen, their remains are occasionally found on cliffs and large rocks. These show a black-and-white checked coat and a thin, flat shape.
* The Ambition of Oda Nobuna and a rifle alternately for different types of engagements.
* The Ambition of Oda Nobuna, and did it because they believed strongly in Yoshiharu and Nobuna's idea of a unified Japan.
* The Ambition of Oda Nobuna games based on that era, and didn't even have much of a shock over transported back at time at all.
* The Ambition of Oda Nobuna pretends to be a man for unclear reasons. Her "wife" is actually a boy, as well. Neither of them knew this when the (political) marriage was arranged.
* The Ambition of Oda Nobuna, several characters talk of marriage. While they do talk about marrying for political gain and alliances, ultimately they conclude that it's more about love. While commoners may or may not have done this in the past (and certainly in Yoshiharu's timeline), back around this time period through much of the world nobility often married for political reasons, largely in an attempt to unite lands or nations together.
* The Ambition of Oda Nobuna, who is conveniently killed off, and tells the young lad to take his place and help Oda Nobuna to achieve her dreams of uniting Japan.
* The Ambition of Oda Nobuna, Yoshiharu does this to buy time for Nobuna to escape.
* The Ambitious Vacuum Cleaner by George Carlson (1915) is one of the earliest examples on record. It depicts a Edwardian style vacuum cleaner going on a rampage when left unattended, sucking up the entire contents of the owner's home in seconds, including the cat! Fortunately a strong gentleman friend of the owner manages to open the cleaner up, restoring the items. (It's unclear whether the vacuum is alive or not, but 'ambition' is not usually something associated with inanimate objects.)
* The Ambulance, the main character sees an attractive woman walking down the street and attempts to hit on her, she rebuffs him, he follows her and continues hitting on her, she collapses and the titular ambulance picks her up. He then spends the rest of the movie risking life and limb, fighting a sociopathic doctor constantly trying to run him down with an ambulance, and he never even got her name. After he rescues her from certain excruciating death and declares he did it for true love which he recognized at first, she asks him to call her boyfriend and let him know she's ok.
* The ambush and assassination of the FBI director during his trip to Colombia in
* The Ambush: share evidence that would exonerate the defendant. The same applies for witnesses; with rare exceptions, they must be approved by the court in order to be admitted to testify.
* The AMC Eagle was the ur-example of a crossover SUV, nearly two decades before the term was coined.
* The AMC I6 engine was first produced in 1964 and outlived the company that made it, its final application being the Jeep Wrangler in 2006 (in itself a workhorse, being visually unchanged for decades). However, the old parts are often
* The amendment is also a major plot point in the season 2 premiere when
* The Amendment to Be wants flag burning to be against the law because "those liberal freaks go too far".
* the Amenti, the Reborn. No matter how often they died again, they could resurrect without a hitch (well, barring the waiting period). The OWOD was a bit kinder on this front than the NWOD.
* The America’s Cup Bibliography of these are murder mysteries.”
* The American aircraft carrier USS Forrestal had a number of fires on board

during her deployment. The worst fire happened in 1967 and killed 134 people. Sailors jokingly referred to the ship as the "USS Zippo," "Forest Fire," and "Firestal." And the USS Enterprise (CVN-65), the first USN nuclear supercarrier, has nicknames "Three-Quarter Mile Island" and "Mobile Chernobyl".
* The American and Russian Sniper and Engineer classes used British Lee-Enfield No. 3 rifles instead of Springfield M1903s or Mosin-Nagant rifles. A later patch replaced the USMC Engineer's No. 3 with the M1 Garand, but the US Army Engineer as well as the Sniper for both factions still use the Lee-Enfield.
* the American, and Tyler needs to start acting like it, even if he doesn't feel it.
* The American assault on Iwo Jima, which itself is not only a real-life Mordor lookalike with it's black sulfur sands but also one of the most heavily defended Japanese-held islands, definitely fits this trope.
* The American Astronaut has a handgun that can turn people to ash if they forget his birthday.
* The American Astronaut has Sam, who must return the late king of Venus to his family in Earth, to do so, he must provide Venus with a new king; so he will give the owner of Jupiter a woman and he will give in return The Boy Who Saw A Breast so he can be the new Venusian king. The woman for the Jupiter ruler in turn, is a clone of Eddy, the owner of the Ceres Crossroads who wanted a cat.
* The American Astronaut planet chock-full of miners whose most advanced technology on the planet seems to be helmets with flashlights on it.
* The American Astronaut, the space is pretty much dominated by roughnecks and manual laborers.
* The American astronomer Edwin Hubble spent two years at Oxford University beginning in 1910, and fell in love with England. A scholar who'd known him in America met him again at Oxford:
* The American auto industry has careened from one extreme of this to another — they
* The American Ballet Theater version keeps the snowflakes white, but still gives the impression of Clara and the Prince being trapped in a deadly blizzard.
* The American base defense is the Patriot missile launcher, which fires a salvo of four missiles at it target. Admittedly not very impressive, except that it transmits the target's location to nearby turrets, causing them to launch their own missiles at it, resulting in this trope.
* The American Basketball Association formed in 1967 to compete against the NBA, but was actually a long-term plan to merge its teams with the NBA, which happened (for some of them) in 1976.
* The American-built F-104 Starfighter was a supersonic fighter aircraft that was, among other things, slightly faster than the F-16 Fighting Falcon, cheaper than the F-5E Tiger II, and better armed than the Soviet Su-15 Flagon. It was a Mach 2 capable interceptor, and was a pants-browning terror to fly. It got the apt nickname "The Missile with a Man in it": its high speed, low cost, and moderate firepower came at the expense of protection and the ability to actually
* The American cable channel TNT not only edits for commercials, but changes the timing of commercial breaks. After the opening teaser and credits, there should be a commercial break. Instead, TNT runs the first act directly after the opening credits. This means they later hack into the middle of another scene to put in the ads that should have run at the beginning. It's jarring.
* The American Celtic-Rock band Tempest has a number of songs that go this way, either because they're folk songs that have been set to a rock beat or because they're written in the style of such songs. For example, "The Journeyman" is about a journeyman tinker who stops in a town and within three days the mayor's daughter has declared her love for him. They promptly get married and set off for life together against the protestations of her parents.
* The American Center for Law and Justice, founded by Pat Robertson, is a Christian conservative counterpart to the ACLU that litigates for pro-Evangelical Christian, pro-life issues (even though the ACLU
* The American Civil War: agrarian, traditionalist Readceras and industrial, more

liberal Dyrwood resemble the sides pretty well, though the reasons for war were different.
* The American Civil War, and, by extension, any civil wars. Was there a Confederacy-tan, and if so, what happened to him/her? Or did Alfred develop a split personality?
* The American Civil War: An election heavily focused on race relations has the Democratic party falling in shambles due to growing divides, only unified in their belief that the Republican had to be stopped from winning at all costs. This divide ultimately costs them the election, and the Republican's rise to power practically breaks the nation in half due to mass political polarization, with much of the country unwilling to extend support to the new president, his mandate questioned due to an unspectacular popular vote performance, and several Democratic congressmen boycotting his inauguration. Subverted as there is no physical Civil War (although there have been several instances of politically and racially-motivated violence) nor has there been any secession (across from very fringe minor secession movements in California and Texas which barely get any mainstream support) while those representing the "old order" are this time the ones in charge at Washington.
* The American Civil War. An excellent brigade and division commander, he was merely competent at the corps level and performed poorly while in command of an army.
* The American Civil War a unit that Jackson reputedly hid from international observers, not to prevent international observes forming a poor impression of his army, but to stop them getting robbed by the troops and their camp followers. Their reputation on the battlefield was, however, excellent.
* The American Civil War, but it wasn't "biting the bullet" either. It was the recovery process in the hospitals that was more likely to kill you, actually, as you waited around to see if you got gangrene or not and tried not to catch anything from the sick and wounded people all around you.
* The American Civil War. But then the southern democrats dug in, and this issue is still a problem.
* The American Civil War by Union cavalry, who had the reputation of retreating whenever they were met with any kind of resistance. An old joke among soldiers, "You ever seen a dead cavalryman?"
* The American Civil War, Confederate cavalry general Nathan Bedford Forrest was distinguished for his skills as a warrior as much as he was for his leadership. Throughout the course of the war, he was wounded numerous times and killed more than 30 Union soldiers in combat. He also killed one of his own officers in self-defense, Lt. A. Wills Gould, after the two of them got into a heated exchange over a transfer order that Forrest had signed. Gould pulled his revolver and shot Forrest, but Forrest still managed to draw his knife and stab Gould to death after being shot.
* The American Civil War, Confederate guerrillas like Jesse James tended to carry multiple revolvers. The cap-and-ball revolver had six shots compared to the one shot of most weapons of the day, but once it was empty it was still slow to reload. Thus, a few men on horseback carrying 6 revolvers each could take out a platoon of regular infantry, as long as the fighting was at close range.
* The American Civil War. Confederate soldiers in particular tended to wear non-standard uniforms, due to their government generally being less organized and specifically having serious problems supplying the troops. If you didn't have an overcoat you might take one off a dead or captured Yankee. Combine that with poor communications in a pre-radio era and the huge amounts of smoke produced in combat, and the general confusion caused by combat, and Friend Or Foe happened many times.
* The American Civil War documentary regarding the war devotes its entire first episode to the backstory of the civil war.
* The American Civil War: during the Battle of Shiloh, he sent his personal physician away to tend to some injured Union soldiers, meaning that he didn't have medical care when he was wounded and bleeding to death.
* The American Civil War for the First Battle of Bull Run/Manassas: the

Confederates there were led by P.G.T. Beauregard. Sobol pointed this latter fact out in later editions.
* The American Civil War from the Union showed up in his well-worn field uniform. An observer remarked that, by appearances, one would've expected Grant to be surrendering to Lee.
* The American Civil War, generals got a lot of use out of the local papers, which often reported troop movements in the area. Robert E. Lee was particularly fond of the Northern papers during his Maryland and Pennsylvania campaigns.
* The American Civil War gradually broke down, with the horrors of Camp Andersonville (for which the commander was executed in one of the first war crimes trials) an ultimate consequence of this.
* The American Civil War had been a frigate before that, so not really an example of this trope.
* The American Civil War had some Union soldiers in grey uniforms and Confederates in blue uniforms. Both sides had not adopted their standard uniform colors until a few months after the battle.
* The American Civil War. He's basically clad as a fusion of Robert E. Lee and a Union officer.
* The American Civil War, Hofstadter noted that parties often present or dress up their platform on anti-capitalist themes while at the same time furthering business interests and tricking the public into believing that they really are going to reform the system:
* The American Civil War. Kansas was ultimately admitted as a free state on 29 January 1861.
* The American Civil War lasted for years due to the well-executed retreats by either side after losing a battle. Defeated armies were almost always able to get away. No army was forced to surrender in the open field until the remnant of Robert E. Lee's Army of Northern Virginia was brought to heel in the final days of the war.
* The American Civil War later made it clear that it was also unconstitutional. (In theory, a state could exit the Union by means of a constitutional amendment, but that's rather different.)
* The American Civil War - many in the American South were absolutely convinced that Lincoln's election in 1860 would mean the most radical Republicans would get control and destroy traditional Southern institutions (read: slavery) and their only course of action was to start an armed revolt - thus ultimately assuring that slavery was killed off just as they predicted.
* The American Civil War, notably the flashy J.E.B. Stuart and George Armstrong Custer, conformed to the image, while some of their more business-like peers like Nathan Bedford Forrest and Phil Sheridan showed how cavalry could be successfully used at the time as mounted infantry. Perhaps not suprisingly, Stuart and Custer had been professional cavalry officers before the war, while Forrest had been a civilian and Sheridan came from the infantry and only was transferred to the cavaly in May 1862.
* The American Civil War. Nowadays, the genre is dead together with slavery itself, remembered only as a historical curiosity in the grand scheme of the run-up to the Civil War.
* The American Civil War Oliver Wendell Holmes, no less! As the war went on, Washington was said to have become one of the most fortified cities in the world, owing to both its importance as the seat of government and its location close to the front lines in Virginia. The war, in fact, was a major catalyst for its growth from a minor city into a major metropolis, appropriately enough given how the war ended with a far more centralized nation than before.
* The American Civil War. Once that was done, they had a rest. Then they went back to shooting at each other.
* The American Civil War only looks like a victory for the North if you end it when Lee surrendered to Grant at the Appomattox Court House. However, the actual war was followed by the twelve-year-long Reconstruction Era, which despite being won by the North was eventually reversed by the South via Jim Crow.

* The American Civil War. Probably the most notable example was Confederate General John Bell Hood, who lost the use of his left arm at Gettysburg and later lost his right leg at Chickamauga. Amazingly, this did not derail his military career, as he went on to become commander of the Confederate Army of Tennessee.
* The American Civil War; Robert E. Lee's defeat here destroyed whatever offensive capability the Confederacy had (a few smaller offensives into the North would be attempted in 1864, but never to the scale of Gettysburg), galvanized the Union into finishing the fight, all but secured Abraham Lincoln's second term as President, and finally convinced potential European sympathizers that the South was doomed (though Lee's earlier defeat at Antietam and the Emancipation Proclamation of 1862 had already dealt a blow against the South, as nations like France and the UK were less likely to side with the slaveholding Confederates after Lincoln made the war an anti-slavery crusade).
* The American Civil War saw the mass-introduction of muzzle-loading rifles in place of smoothbore muskets, made possible by the invention of Minié ball ammunition which was small enough in diameter to easily ram down the barrel, yet could still create a good gas seal and properly engage the barrel rifling because of its expanding skirt. This made the rifles able to fire at the same rate as smoothbores, but with a much better chance of hitting what they were aimed at. When these more accurate weapons were incorporated into old-fashioned formations and movements which had been based on the need for massed vollies in order to hit anything, the result was often swathes of men being mowed down on both sides. The reason for the rather unsophisticated (even for the time) tactics employed in the Civil War was that the armies consisted almost entirely of raw conscripts. Normally a European-style army during that period would consist mostly of thoroughly-drilled line infantry, lots of cavalry, and very effective artillery. Furthermore, the chief mode of employment for line infantry would be to fire one massed volley at the enemy and then charge with bayonets. The point was not to spend much time under the enemy's fire. Because generals on both the Union and Confederate sides had mostly infantry of at-best suspect quality at their disposal (and the low quality and experience of the officers themselves made any coherent movement on the battlefield difficult) this kind of charge was pretty much out of the question; most times it was tried, it ended in complete disaster for the attacker, e.g. Pickett's infamous charge at Gettysburg. So with really no other options, generals in the war were forced to just line their troops up right in the opposing side's fire and hope their own men outlasted the enemy. European officers embedded with the American forces were appalled by what they saw, but there was very little practical advice they could give with the limited resources available.
* The American Civil War scenario whose aftershocks continue to reverberate to this day.
* The American Civil War, shortly after Virginia voted to secede from the Union, the counties in the area now known as West Virginia voted to secede from the state and join the Union. Much Virginian outrage ensued.
* The American Civil War. Sometimes it was not even necessary to dress in enemy uniforms as the only difference between the Federal and Confederate uniforms was the colour, so in near darkness it was quite easy to pass yourself off as a member of the opposing side.
* The American Civil War that involved cadets being sent into battle alongside trained soldiers.
* The American Civil War that this is war." The British government bought the ships in question.
* The American Civil War, the Confederates put this trope to work early and often. The Union always had more men, so the only way for the Confederates to win battles was to innovate- often to the point of weirdness. It sometimes meant luring the Union generals into making fruitless attacks, and sometimes meant making their own unorthodox attacks at vulnerable spots. Robert E. Lee was a fan of the trope, and Thomas Jackson was the master gamesman of it. Ultimately, the trope was subverted. Jackson, the best practitioner of it, met an untimely death, hurting the Confederate's ability to deliver these types of battle plans. Also, for most of the

early war these tricks were being played out against George McClellen, who was perhaps the worst wartime general in American history, as despite having an army that was much larger and better equipped than Lee, he was paranoid that he was always on the verge of being outnumbered and therefore was extremely prone to hesitation and ordering preemptive retreats, making it quite easy for Lee and Jackson to psych him out. By the time he was finally removed from his post, his replacements in the Union Army had learned to simply expect the unexpected from the Confederates, and to retain the initiative in spite of it.
* The American Civil War. The fact that Fort Sumter surrendered without any casualties from the shelling contributed to this idea. Instead it killed more Americans than any war before or since.
* The American Civil War. The ironic tragedy of it all, from the perspective of the film, is that it was precisely because of their outdated Romanticist view of war that the Confederate soldiers rushed off to fight an Enlightened enemy whom they could not have possibly defeated.
* The American Civil War, the piano part in the published edition begins with four bars of "Revielle" (sic).
* The American Civil War, the Proclamation of Retaliation was essentially "if you start executing/enslaving prisoners of war, so will we".
* The American Civil War the smaller Monitor, but the Monitor had a much shorter turning circle and was able to easily evade those attempts. All the while the ships kept firing away at each other in the vain hope that enough hits would cause the armor to fail. Eventually a chance shot temporarily blinded the captain of the USS Monitor, causing it to pull back momentarily before another man took over. The CSS Virginia interpreted the temporary pullback as a withdrawal, and thus began to withdraw itself, so when the USS Monitor returned to the battle, they thought the CSS Virginia was fleeing. Both sides promptly declared victory in the battle. As a result of the battle, all the European powers immediately stopped building wooden warships and built copies of the USS Monitor instead.
* The American Civil War, the United States of America is typically referred to as "the Union", and the Confederate States of America as "the Confederacy".
* The American Civil War to have the same value as the U.S. dollar. In fact, the Confederate dollar was more like a bond or promissory note than actual currency: It simply represented a promise that it could be redeemed for hard currency once the South gained independence. As the fortunes of war turned against them, Southerners lost faith that it could ever be redeemed, and inflation soared.
* The American Civil War, Union General Dan Sickles' leg was shattered by a 12-pound cannonball. In order to inspire his men to keep fighting, Sickles showed virtually no sign of pain in reaction to this. He relinquished command to General David Birney, and then calmly smoked a cigar as he was loaded onto a stretcher and carried away from the field.
* The American Civil War was a leader) was willing to compromise with the South. It opposed the expansion of slavery into new territories but was content to allow already existing slavery to remain with offers of compensation and graduated emancipation. The South refused even this moderate position (hated by the radical abolitionists) and went in open revolt upon Lincoln's election and eventually dug its own grave. John Brown, abolitonist insurgent, who killed slaveowners noted at the trial after his disastrous Harper's Ferry raid:
* The American Civil War were technically rebelling against the Union, so as to preserve their "liberty" to maintain and perpetuate slavery. As such generals such as Stonewall Jackson and Robert E. Lee became seen, in romantic Southern historiography, as rebel leaders as well.
* The American Civil War, when neither side wanted to be responsible for looking after large groups of prisoners. Eventually the Union realized that sending captured Confederates back to the South where they were allowed to work, if not fight, and thus prolong the war was not a good idea if you had the larger population.
* The American Civil War! When World War II ended, the US Government hoped it could recover as many of these silver "War Nickels" as possible from circulation, but

many stayed in circulation, and many more were hoarded as an investment, especially once the price of silver began to rise.
* The American Civil War, where both nations had "States of America" appended at the end. The Confederate States of American and the United States of America were usually referred to simply as the Confederacy and the Union.
* The American Civil War, where this was a key part of the Union's strategy to defeat the Confederacy; the blockade strategy was part of the greater Union strategy that became known as the Anaconda Plan. At full effect, approximately 95% of pre-war traffic in Confederate ports was cut off. It didn't help the Confederates that many of the blockade runners that managed to slip past the US Navy were carrying luxury goods rather then war supplies, since the former were worth a lot more.
* The American Civil War which, after having her exposed steering chains shot away, was surrounded by the Union fleet and pounded on until the supports for her 6" thick iron armor started to break, forcing surrender.
* The American Civil War, which successfully penetrated the blockade 33 times. Their actual contribution to the war was limited since the blockade runners quickly discovered that smuggling imported luxury items for wealthy plantation owners was far more profitable than smuggling weapons and other military supplies for the war effort. Laudanum, a medicinal tincture made of opium, was partiularly valuable as it was in widespread use in the 19th Century and many people were heavily addicted to it.
* The American Civil War, who in his 1865 inauguration speech stated "With malice toward none, with charity for all, with firmness in the right as God gives us to see the right, let us strive on to finish the work we are in, to bind up the nation's wounds, to care for him who shall have borne the battle and for his widow and his orphan, to do all which may achieve and cherish a just and lasting peace among ourselves and with all nations."
* The American Communist Party ended its longstanding support for the Soviet Union in 1989. Because after decades of blindly supporting Soviet militarism and gulags, it was
* The American cop show scriptwriter and prominent blogger Lee Goldberg (not to be confused with the New York meteorologist) has become notorious for being vehemently against fanfic and denouncing anybody who writes it as a plagiarist and thief.
* The American Credo—"That there was once a man who placed his tongue against the rails of the Monon railroad near Kokomo, Indiana, and, being unable to get loose, had his head cut off by a passenger train four hours later." (New #1130)
* The American Credo; not surprisingly, many of them are also common tropes in American fiction.
* The American Dad After School Special. After Steve tells his family about his new girlfriend (the aforementioned Debbie), Stan immediately assumes Steve is dating a cheerleader, and refuses to believe the truth when he is told otherwise.
* The American does not realize he was wounded in the abdomen by the sniper he had just killed until he has already driven quite a ways away. He manages to keep driving to the spot where his girlfriend is waiting for him before he collapses over the steering wheel, presumably dead.
* The American Dream Film - Pile wonders if having more money means that you can be immune to all the taxation-fueled propaganda that Hartman has been feeding him. Hartman thoroughly crushes this theory by testing it out with this trope, using Michael J. Fox's time machine to buy an entire house in 1955 and then sell it for millions in the future - only for taxes AND
* The American Dream (Flavor 2): Achieving prosperity won't make your life better, in fact it'll only destroy your life and family.
* The American Dream: Flavor 2: America is a place where dreams come to die.
* The American Dream. You start out poor, you work hard, and you finally earn yourself a better life for yourself and your family.
* The American Eagles (Ken Wayne, Tony Anthony and Danny Davis in masks) were a mixed bag. Played straight in USWA but in Lucha Libre Internacional,
* The American edition of the book uses the word "Belgium" instead. It is still a

reference to this trope, since the text explains that "
* The American Empire in the series has a defense treaty with Japan which means Japan "technically" cannot have an army, just like present day America and Japan. In the series, the American Empire is also portrayed as an openly imperialist power, invading countries like Mexico. Since many leftists (e.g. Che Guevara, Malcolm X) regards America as an evil imperialist empire and considering how the series give the socialist revolutionary and anarchist hacker quite the sympathetic portrayal...
* The American equivalent is called COYOTE, or Call Off Your Old, Tired Ethics.
* The American Experience had an episode called "Telegrams from the Dead," written, produced and directed by Matthew Collins, that explained Spiritualism as a phenomenon, a political movement, a reaction to the massive fatalities in the Civil War, and a heartfelt faith. Several seances are enacted, including a notorious 1854 moment when the spirits of a murderer and a forger showed up at the same sitting and re-enacted their crimes.
* The American Film Institute was concerned, Disney pretty much held a monopoly on the medium until about the 70s.
* The American folk song "Oh My Darling, Clementine" is about a clumsy girl tripping into a river and drowning. Her miner father then commits suicide in despair. The song is sung from the viewpoint of Clementine's lover, who wishes to join her.
* The American folk tale of John Henry tells of the man's victory in a hammerin' race against a steam-powered hammer. He wins, but the effort kills him. He dies with the old-fashioned hammer still in his hand.
* The American Freedom Train, when being put together back in 1974, considered at least a few other steam engines before Southern Pacific 4449 was selected as the primary hauler. Union Pacific 844 (or 8444, as it was numbered then) almost got the job first, since it was already in perfect running order, but Union Pacific refused to allow it to leave their tracks (though "The Living Legend" would team up with 4449 on the AFT when it passed through Cheyenne). Santa Fe 2925 was rejected for having too large of a tender, as that would have meant more water stops than allowable. A proposed team up for Nickel Plate Road 757 and 763 was deemed inappropriate, since both engines burned coal, and converting them may not have worked; a similar line of reasoning led Norfolk and Western 611 to be turned down as well.
* The American furniture chain Furniture Row has multiple brands which allows a customer to shop their four different brands in the same building in different stores, saving advertising and rent money aplenty. It also makes it very easy to dump a fad furniture trend without closing an entire store (they started out as a waterbed retailer and when that went belly up, they just dumped it and moved on to other brands).
* The American Gemini spacecraft had extra-strong ejection seats that were designed not only to blast the astronaut clear of the spacecraft, but outside the danger zone of a potential launcher fire,
* The American holiday of Groundhog Day, when groundhogs are alleged to emerge from hibernation and either retreat back underground or stay depending on the weather to come, has its basis in similar European traditions, including an Irish "Hedgehog Day" custom. But there are no hedgehogs native to North America, so an alternative small burrowing mammal was substituted.
* The American. Instead she strips down to her panties and gets in the water, but he's too tense to enjoy the sight.
* The "American" in the "Waldorf Salad" episode was a Canadian actor that made a career of being the token North American on British shows.
* The American Israeli advocacy group J Street acts as a moral substitute for two organizations: the American Israel Public Affairs Committee (AIPAC), which despite nominally being a "big tent" group has been known for its involvement with conservatives, and Jewish Voice for Peace, a far-left pro-BDS group. Specifically, J Street attracts left/progressive-leaning Jewish persons who support the two-state solution to the Israeli-Palestinian conflict, but also oppose AIPAC's mingling with

conservatives and Jewish Voice for Peace's anti-Israel rhetoric and support for BDS.
* The American is secretly building a custom-made rifle in a small Italian town. At one stage he has to hit a metal disc with a ball hammer, so waits till the church bells start ringing.
* The Americanization of Emily got away with all sorts of things due to the Code being on its last legs in 1964
* The Americanized First World State lasts for four millennia; yet its downfall
* The American Kestrel used to be called a Sparrow Hawk, but its name was changed to recognize its closeness to its European cousin, the Common Kestrel, as well as the fact that it is a falcon (the smallest and most common in North America, to be exact) and not a hawk (going by both the New World definition of Buteo and the Old World definition of Accipter).
* The American M1 Abrams main battle tank is a nigh unstoppable war machine. Many reports from tankers and troops alike will attest to seeing the tank survive very nasty scraps and being outnumbered at least 4 to 1 and still functioning. One report claimed that during a battle a tank was hit with nearly a dozen RPG's and shrugged off
* The American M270 Multiple Launch Rocket System. Each MLRS vehicle can launch 12 277mm rockets within sixty seconds. Each rocket can contain up to 644 submunitions. Total throw is therefore 7,728 bombs launched in under a minute per vehicle. MLRS batteries are colloquially known as 'grid square erasers.' It can also shoot guided missiles for extra precision.
* The American M4 Sherman medium tank was first introduced in 1942 with the British Eigth Army in North Africa. From then on, it became the standard medium tank for the US and British Armies in Europe and the Pacific, with several other militaries such as China and the USSR also using it under the Lend-Lease program. When the Germans began introducing more heavily armed and armored vehicles, the Allies responded by upgunning and upgrading the Sherman, with the M4A3(76)(W) and Sherman Firely being prominent examples. In addition, it also spawned several variants, from open-top tank destroyers, to self-propelled artillery pieces, to mobile rocket launching platorm. Following the war, it would also be exported to a number of US allies such as Israel, where it would be upgraded further.
* The American M551 Sheridan (technically an "armoured reconnaissance/airborne assault vehicle") provides a remarkable example of this trope, being poorly armoured but armed with a low-velocity 152mm gun. Put into context, its shells packed almost as much explosive as heavy artillery shells. It could also fire anti-tank missiles, which could theoretically take out any contemporary battle tank, though these were almost never used.
* the American Mafia "do not count". Committing one's first contract killing is referred to as "making your bones", and a potential inductee who does it earns his "button" in the Mafia - meaning that he is on track to becoming an official member. However, earning one's "button" did not always involve killing; good "earners," or experienced associates who have not necessarily murdered for the Mafia but are good in earning money, have in the past earned their "button" due to their other valuable contributions beyond contract killing. Until the 1980s, one only had to be involved in a murder (such as driving the getaway car) or be a major earner for the family in order to fulfill the requirements. It was not until the Donnie Brasco fiasco, which revealed that undercover FBI agent Joe Pistone was on the verge of being made into the Bonanno crime family, that a rule was made that potential inductees must actually perform a killing. Plus, doing a contract hit shows that the prospective member won't have any moral qualms killing someone when ordered to do so.
* the American Mafia has its hand in traditional bread-and-butter crimes such as extortion, illegal gambling, and loansharking, it also made forays into crimes such as labor union racketeering, political corruption, Ponzi schemes and stock fraud.
* the American Mafia's broke out as a result. The Commission is headed by a nominal Chairman, who was not seen as the capo di tutti capi as law enforcement usually claims it to be. It also decides who can join the LCN, vote on issues that might

require inter-family cooperation, and approve a new boss before he could take over officially. Though the bosses used to meet more often, greater law enforcement scrutiny and mobsters flipping left and right to save their skin have forced the Commission underground, and the families now send grunts to discuss business and resolve disputes.
* the American Mafia's is a good example that depicts the rampant corruption and bribery on the New York dockyards. The Racketeer Influenced and Corrupt Organizations (RICO) Act has provisions that allow the government to place a union under federal control. Prosecutors have to prove the union was a cover for organized crime.
* The American military later refines Manchurian Gold into the Lazarus virus. Infectees can spread the infection through bites and scratches, have the driving impulse to feed on human flesh, and possess enough intelligence to wield basic weapons and avoid things that may harm them.
* The American Motors Corporation caused quite a lot of Coca-Pepsi merging. AMC was a merge of Nash Motors and Hudson (and was going to include the high-end Studebaker/Packard company, until the director died). They bought and modernized Jeep, and did well for a while until their declining profits caused them to be bought by Renault - when that happened, they had to sell their military division, AM General (who would later make the HMMWV /
* The American Nation by John A. Garraty provides a paragraph of exposition on how Nicholas Trist and Winfield Scott were initially hostile, and only became friends after one gave the other a jar of guava marmalade.
* The american neoreactionary movement and the french archeofuturist movement both break the dichotomy. Both envision a cross between extreme traditionalism and scientific rationalism, which often results in a fantasy of a new middle ages where kingdoms use modern tech like nuclear power and genetic engineering. In case of the archeofuturists, it has to be said, that, like the name suggests, they see themselves as the successors of the futurist art movement rather than the enlightenment. Futurism can be seen a a form of romanticism embracing technology.
* The American network LOGO was originally LGBT themed however it went through
* The American Northampton, Portland, and New Orleans class heavy cruisers, designed in the 1920s and '30s, were particularly infamous examples of this. These ships were designed as light cruisers under the WWI definition with nominal armor and heavy 8" guns, but were reclassified as heavy cruisers as a result of the Washington and London naval treaties due to their gun calibers. These ships suffered horrendous losses during the war due to their inadequate protection, including three being sunk with within two hours during the Battle of Savo Island in 1942.
* The American OK symbol (thumb and forefinger touching each other to form an "O") means "you asshole" in several European cultures.
* The American Overseas Republic is a collective of oversea embassies, diplomatic missions, and military bases that refuse to recognize the authority of a United States that is now ruled by a rogue right-wing government.
* The American Pageant, has a fair dose of this. To paraphrase: "The initial attempts at colonization of the Americas failed miserably, causing suffering for all except the buzzards."
* The American patriotic song "You're a Grand Old Flag", originally written for a stage musical called
* The American petroleum company Sinclair Oil Corporation features a green dinosaur as its logo and various advertisements throughout its history featured anthropomorphic dinosaur mascots pushing the brand or filling up cars with Sinclair gasoline. (Which is made from oil which is essentially liquefied dead dinosaurs.)
* The American President door goes into his private study, and then points out the proper exit.
* . The American President has a nice thick head of hair, the Russian leader is bald.
* The American President, he savages Republican presidential hopeful Bob Rumson for using Shepherd's relationship with lobbyist Sydney Ellen Wade for smear tactics.

Rumson had ended every previous appearance with, "My name is Bob Rumson, and I'm running for president." Shepherd responds:
* The American President, Sydney Ellen Wade receives a call from President Shepherd, whom she thinks is a co-worker impersonating the President. She then tells the President that he has a nice ass and hangs up. When he calls again and proves his identity, she is suitably mortified; "Y'know what, forget it, I'm moving to Canada!"
* The American President Sydney Ellen Wade viciously criticizes President Shepherd to his staff — only to discover that, yes, he just entered the room behind her. When she tries to apologize later, he reminds her that getting viciously criticized is part of his job.
* The American President, when President Shephard and Sydney Ellen Wade are about to reconcile, A.J. announces, "If anyone needs me, I'll be in the Lincoln bedroom, giving oxygen to Lewis."
* The American Psychological Association has a vast number of databases of visual and auditory stimuli, along with arousal levels for each stimulus. These databases are kept closely guarded to maintain novelty among the general public, who may end up being part of their experiments at some point.
* The American remake also included the cursed movie on the DVD, but with two extra scare-inducing factors: first, you couldn't pause, stop, or fast-forward through it, forcing you to watch the whole thing (unless you turned the TV off.) Second, after it's finished and it returns to the menu —
* The American Revolution (1775-1783) is under-represented, but still features in US works
* The American Revolution and hoped that enough checks and balances would prevent the United States from emulating Rome's eventual slide into dictatorship.
* The American Revolution Army who went on to train the Continental Army and turn it into something resembling a professional force, and the aforementioned Tadeusz Kościuszko, a Polish nobleman.
* The American Revolution Arnold realized he had a great opportunity and he ordered the men to stop, turn, and charge the Redcoats. It turned into a complete victory.
* The American Revolution, both Patriots and Loyalists were fighting for their homes and country, and in the end the losing side had to emigrate to Canada. The situation for Republicans and Loyalists during the Troubles in Northern Ireland was also like this.
* The American Revolution, both resulting in experimental republics showcasing Enlightenment ideas on governance.
* The American Revolution but had to leave following the Treaty of Paris in 1783. At least 45,000 from the hitherto Thirteen Colonies relocated, mostly to New Brunswick (which was carved out of Nova Scotia to accommodate them) and Upper Canada (now Ontario) - many freed slaves and native tribes such as the Iroquois also followed. The mass influx of non-French into Canada, as well as the general suspicion towards the rather violenty-established "mob rule" that took hold in the United States guided the organization of Canada in the 19th and 20th Centuries.
* The American Revolution Colonel Johann Rall, leader of the Hessian mercenary garrison at Trenton, was playing either chess or cards on Christmas Eve. A loyalist farmer came to him with urgent news, but he refused to be drawn away from his game. The farmer wrote him a note, which was passed to the Colonel - and ended up in his pocket, unread. Shortly thereafter an unexpectedly large force of revolutionaries attacked, butchering the Hessians and fatally wounding Rall. The loyalist had been trying to tell him about a large group of armed people crossing the Delaware River, which as every American schoolchild knows was commanded by George Washington. The engagement proved a morale-boosting victory for the rebels, one which meant that the British didn't have the manpower to support garrisons across New Jersey, which was effectively left to the rebels. Accordingly, they drew their troops back into the area of New York City where the Royal Navy could shore up their supply lines.
* The American Revolution for half an hour before he started cleaning it up.
* The American Revolution, General Washington ordered his troops not to wear their coats while marching to their attack on the British forces. Since the day's high

temperature was well over 100°F, this meant his troops were in much better shape to fight. That said, the battle ended in a draw, with both armies reaching some of their goals. (On the other hand, American General Charles Lee either butterfingered or deliberately slow-rolled an opportunity to make Monmouth a clear or even decisive American victory, earning him the perpetual enmity of many Americans and a court-martial to boot.)
* The American Revolution had the Doan Boys, a gang of loyalist raiders who attempted to hurt the patriot war effort through robbery and sabotage. They continued their criminal activity for several years after the war ended, but their motives had changed to profit.
* The American Revolution had "Yankee"/"Yank" used for the Americans (made famous for its use in "Yankee Doodle").
* The American Revolution handled low morale and rampant insubordination during a harsh winter (worse than Valley Forge, even) by sentencing eight men to be hanged for various charges. As the eight men had the nooses placed around their necks, staring into the already-dug graves, with the coffins ready and everything, a soldier suddenly stepped forward and pleaded for a reprieve. Seven of the eight were let go.
* The American Revolution in 1777. William Howe, commander of the main British army in New York, decided to mount a sea-borne invasion and capture the rebel capital of Philadelphia rather than meet the other main British offensive of that year, a thrust south from Canada by John Burgoyne designed to cut off New England from the rest of the rebellious colonies. Howe captured Philadelphia, a victory which did not change the strategic situation at all due to the loose nature of the Continental Congress (capturing the city where the delegates met only meant they fled into the interior to reconvene at Lancaster and later York, Pennsylvania; the ability of each of the colonies to raise their own troops wasn't affected). Meanwhile, Burgoyne's army was defeated by the Americans at Saratoga and was captured shortly thereafter in the biggest turning point of the war (it was this battle that convinced France to openly support the Americans).
* The American Revolution. In actuality, the Hessians were aware that Washington was up to something and dialed down the festivities; it just didn't make a difference. According to some accounts the Continental army had a hell of party with all that capured booze afterwards.
* The American Revolution. Most of Britain regarded the South-East as "where the aristocrats were" (since they all had to go up to London half the year) with ponceyness and doubletalk (Elves) and themselves as practical, hardworking, and simple (Dwarves); these translated to the Tidewater South being Elves and everywhere else being Dwarves. Things have of course changed since then.
* The American Revolution's crossing of the Delaware River, immortalized by the famous painting, was the beginning of his attack on Trenton, and he made his winter camp at Morristown twice in the war.
* The American Revolution, the British General John "Gentleman Johnny" Burgoyne led his army on an ill-fated campaign through Saratoga in New York. Part of the reason why it failed was because of excessive luggage. He brought wagons full of frivolities like boxes of champagne while they were trying to make it through the woods. The chain of wagons was almost a mile long and is often nicknamed "Gentleman Johnny's Party Train" by modern audiences. With so much luggage, his army was too slow and was intercepted and defeated.
* The American Revolution, the city had many sympathizers with the Southern cause (largely because it had become an important shipping center for Southern cotton) and explored the possibility of becoming an independent city-state that would be neutral in the conflict. Then the attack on Fort Sumter happened and Southern popularity took a huge nosedive in the city, so the matter was dropped.
* The American Revolution. (This is a an exaggeration, while a disproportionately large number of officers where lost, no regiments lost their entire complement of officers. After Bunker Hill, the closest is a Battalion being commanded by a Captain, normally a company commander. After New Orleans, Several Companies where temporarily commanded by Sergeants, due to the loss of both the Captain and all

Lieutenants. Sill a valid example of this Trope, however)
* The American Revolution to hurt England's control of its colonies. Eventually at the Paris Peace Conference at the end of the war, the British, American and French decided unanimously to throw the Native Americans under the bus, even the ones who fought loyally for the Crown, while the Americans blackmailed the English with a better trade deal than with the French.
* The American Revolution. Usually seen as a brutal slaughter of helpless Americans by the nasty British, a recent theory suggests that the British thought they were victims of this trope -their leader's (Banastre Tarleton) horse was shot down, just as a flag of truce was going up, a flag not all the Americans noticed at first. It got ugly.
* The American Revolution was a desperate attempt to convince veterans to stick with the army for a few more weeks. General Washington, knowing a good Dare to Be Badass speech when he saw one, had it read to his entire army. It worked.
* The American Revolution was "a Presbyterian war". Whatever the religious affiliations of the top brass, the American lower ranks quite often considered themselves a Church Militant.
* The American Revolution wasn't the most tactically sound general, and overall throughout the war the Continental Army lost more battles than won — the New York/New Jersey campaign in the summer of 1776 was an especially bad time for them as the Continental Army was outmaneuvered, bloodied, and was only able to retreat from New York after not being destroyed entirely after the Battle of Long Island thanks to fortuitous bad weather. But Washington understood that in the long term his top priority was to preserve the Continental Army as a fighting force to oppose the British, who had to transport and supply their troops from an ocean and three weeks' travel away while they could organize local militia much more quickly to buy time for the Americans to solicit help from Britain's rivals on the European continent, chief among them France. Even the British taking the main ports (Boston, New York, Philadelphia, and Charleston were at various points all captured) wasn't enough — they would have to go out into the countryside to defeat the rebellious colonies there. Which they couldn't do before France and other European rivals joined in, sealing Britain's military fate at Yorktown in 1781 and their political fate soon after when Lord North was ousted as Prime Minister.
* The American Revolution was on his death bed in England, he requested to be buried in his old Continental Army uniform.
* The American Revolution (which you would think would be taught with more attention, considering that at the end of it, the present day contiguous United States was formed) are glossed over, forgotten or simply ignored.
* The American Revolution would become this for the French. During the American Revolutionary War, France decided to back the colonists in seceding from the British as revenge for their humiliating defeat in the Seven Years War. However, while the American revolution succeeded, France was left in crippling debt that led to the country undergoing its own revolution a few years later.
* The American Robin and its relatives in other parts of the New World were named by colonists for the European Robin, probably due to the red breasts on both birds ("Robins" are more archaically known as "Robin
* The Americans are a pair of Soviet spies who are ordered to pretend to be a married couple as part of their cover.
* The Americans), averted otherwise by most of the supporting Soviet roles. The creative team had an official rule in place that the roles were to be played by Russian actors who spoke the language fluently.
* The Americans can be extremely effective as long as it's used on a stressed out, untrained target; when she explains every last ridiculous detail of their faces to the police, the sketches emphasize the parts that were clearly part of the disguise, but without a framework of details to wrap it around the sketches have nothing in common with the spies' actual faces.
* The American's character runs a rival hitman off the road, then grabs his head as he leans out the window to shoot him, using his weight to break the man's neck over the car door.

* The Americans: Elizabeth Jennings, undercover KGB agent and one of the two protagonists of the show. While masquerading as a travel agent and ordinary suburban mother of two children in the US, she is willing to kill in cold blood, poison a woman's son to force her to work for the KGB, and lie to her own children about what her and her husband Phillip actually do for a living, among other morally dark acts.
* The Americans focuses on the dangers and stresses of living a double life as KGB agents in 1980s USA and how far one can go for one's country.
* The Americans for the benefit of any onlookers as the Russian screams "They're not police!"
* The Americans has the two protagonists Philip and Elizabeth, who are KGB Agents living in America as a married couple.
* The American Sign Language is believed by some to be Satanic because the
* The Americans In other words, the series focuses on two Cold War soldiers with no idea they ultimately will lose the War.
* The Americans in the original series of Captain Scarlet have a tendency to be of the former variety- strapping men, near-glowing skin etc. They're also more likely to get the cliche lines (something that also held true in the newer series).
* The Americans invaded, dismantled the militant group, and installed their own puppets, but the militants regrouped and started doing the insurgency. Said insurgency lasted until in 2021 the Americans, much like the Soviets before them, retreated their troops from the country and left it to promptly collapse to the insurgents. As of writing, the situation has fallen into a point similar to the one in the early 90's, with the insurgents taking control of the government and attempting to re-establish some sort of order within it.
* The Americans, largely set in the Washington, D.C., area, is shot in New York City, which also doubles for Philadelphia and the Soviet Union in various episodes.
* "The Americans must love this weather," a Russian general complains a few paragraphs later, because the clouds are so low that his anti-aircraft forces have almost no time to
* The Americans not only made a swimming version of the M4 Sherman, they actually used it at the Battle of Normandy. Granted, a number of them quickly sank as soon as they lumbered off the landing craft, but imagine you're a German machine-gunner
* The Americans officially restricted the use of unit insignia to adorn Army Air Service fighters until late in the war, due to concerns that they would tip off the Germans whenever the Americans were redeploying their forces (the arrival of the four squadrons of the
* The Americans, one of Phillip's assignments is to befriend Kimmy, the lonely teenage daughter of a CIA operative so that he will have a pretense to visit her house and plant bugs in her dad's office. Much to Phillip's disgust, Kimmy develops a very obvious crush on him, which the Centre encourages him to exploit.
* The American Soviet Republic, led by Communist Party General-Secretary Earl Browder, which controls a stretch of land from their capital at Chicago to New York City.
* The American special reveals that there is a Miraculous set based on Native American culture, with Jess gaining the Eagle Miraculous, and
* The Americans: Philip and Elizabeth cozy up to a Soviet defector in the fifth season who almost constantly lambasts the USSR in favor of the US. This annoys not only them (privately) but also his wife, who didn't want to defect.
* The Americans, Phillip has been trained by the KGB to seduce and have sex with targets without any emotional attachments. This creates significant psychological issues for him as the Centre increases his workload, forcing him to carry on affairs with multiple women.
* The Americans plays with this trope. The protagonists are deep-cover KGB sleeper agents in the United States in 1981, so American audiences are expected to approach them as the "villains" of the show. Indeed, they do commit murder and many other ruthless crimes throughout the series. However, the show's drama hinges on the pair being sympathetic, primarily through their home life as a family. They are often shown to be similar to their American rivals, and they occasionally get forced into

making difficult choices between duty to their nation and their own moral scruples.
* The Americans, poor Paige walks in on her parents performing mutual oral sex on each other.
* The American SR-71 Blackbird is an even more extreme example. The fastest manned, air-breathing vehicle ever, but completely unarmed. It leaks fuel like a sieve when it's on the runway — which fuel, by the way, was so exotic it was used as coolant — but it
* The Americans's United States. It involves murder and deception on a regular basis.
* The Americans, the protagonists’ daughter Paige decides to stay in America rather than go back to the USSR with them after their cover gets blown.
* The Americans, this conflict escalates with Philip giving up on the spy game and fully settling into his American life while Elizabeth becomes more fanatical in her views.
* The American superhuman Colossus tries to take on the German "living battleship" Sieglinde when the Nazis attack Paris. Colossus ambushes Sieglinde and at first seems to be winning against her, knocking her to the ground and strangling her... until she rips both of his arms off and uses her matter-disruption powers to twist his entire body into a gory sculpture of pulped flesh and shattered bone. By the end, he's so mutilated it's almost impossible to tell he was once human. The worst thing of all? He's
* The Americans were very close to one of the killed KGB officers and disobey orders when they target a CIA deputy director who was involved in planning the assassinations.
* The Americans. When a Soviet agent shoots her target with a tranquilizer, he has enough time to struggle with her and then shoot her with a tranquilizer dart in the confusion. Also, since he is larger than she is, he wakes up first and subdues her.
* The American version has a brilliant example where Mickey's homophobic, drunken father, walks straight into Mickey's room to use the bathroom - right past a naked Ian and Mickey post-sex. A few tense moments until his father comes out and obliviously proceeds to tell them they should get up, as it looks like they're gay.
* The American version take place for many characters, especially Ryan, Michael, Dwight, and (in one case) Meredith.
* the American version when he learns that the murder they're investigating may be a homophobic hate crime and still refuses to treat it with anything less than his usual "professionalism", calling out Ray for suggesting otherwise.
* The American version would be the Stryker, which, like all American vehicles deployed in support of OIF, has at least nominal air conditioning. A variant trades troop capacity for a
* The American Vice President will more than often be seen as this. Often, if they were seen as competent enough, they would have gotten the nomination for President. It helps that they have very little power. Quite frequently, the Vice President is chosen by his party to
* The American Volunteer Group, a fighter group assisting China against Japan in the early days of WWII
* The American West. It was a town filled mostly with taverns and cowboys with guns.
* The American witch hunt against comic strips in the 1940s and 1950s also blew over to Europe. In the Netherlands (otherwise a socially liberal nation at the time) many adults felt that comics would make children too lazy to read an actual book, so many Dutch comic strips from that era were in fact illustrations with novelized texts below them. Text balloons were totally absent.
* The "America's Best" owl commercials were originally based on an inversion of this, with the humans constantly asking "who?" and the owl responding eloquently to their questions,
* The 'Ameristralia' meme is about the USA and Australia joining as one nation, although it's not clear whether Australia's six states would join the USA's fifty states, or some other option is envisaged. This is probably because it's a joke and no one really cares.

* The Ames Brothers' song "The Naughty Lady of Shady Lane" is entirely built around this trope, seeming to describe a woman of ... little restraint who has recently moved into the neighborhood, but who might be redeemed by the right man. However, the last line of the song reveals that
* The Amethyst Angel herself does it slightly differently; during 'Samurai Angel' she shot straight to the strongest natural branch, Rainbow Nova, and added Ultra Instinct within 24 hours of said first jump. Ultra Instinct spontaneously activating when a normally-fatal attack is headed her way is usually when her take on Plot Armor activates (though said attacks are actually attuned to bypass the Plot Armor if it connects).
* The Amish tend to avoid certain forms of modern technology in the belief that doing so will damage their way of life, particularly if it connects them to "the world".
* The Amity Incident has Toxic Island - don't worry! it's not an island where every kind of animal and most of the plants are deadly... It's a continent.
* The Amity Incident is from this point of view initially, although it flips between the alien perspective and human in alternating chapters.
* The Amityville Horror (1979) chronicled several incidents that provably didn't happen, the film made more things up, and the sequels and remakes were entirely fictitious, but all claimed a loose connection to the true story.
* The Amityville Horror (1979), George is the last person to believe the house is haunted, yet is probably the one most affected, barring the Priest of course who ends up getting cursed after being the house for all of 10 minutes.
* The Amityville Horror (1979) has one of these, with an actual cat, that for some reason jumps in front of a window and scare the main character.
* The Amityville Horror (1979) is an allegedly true story about a haunted house in New York, though it takes place on Long Island which is densely populated NYC suburbs rather than a rural Lovecraftian setting like you'd easily find upstate.
* The Amityville Horror (2005): A specific part of the wall in the Amityville House's basement starts dripping blood at night and forming a stream leading George to it. It's revealed later on that the basement used to have a morgue, and that people were also tortured there.
* The Amityville Horror (2005) had so many of these that, if you replaced them with a bass drum, you could use the film's soundtrack as the beat to a piece of house/techno music.
* The Amityville Horror (2005) has Jodie Defeo; though sympathetic to an extent since it's implicated she's forced to do evil against her will she's still pretty damn creepy at points, especially in the scene where she traps the babysitter Lisa in the closet and forcibly jams one of Lisa's fingers into the bullet hole in her forehead.
* The Amityville Horror (2005): Made in 2005, set in 1975 plus a prologue in 1974.
* The Amityville Horror (2005)" segment, given to movies that weren't available to review.
* The Amityville Horror (2005), the police find a book in Ronald DeFeo, Jr.'s possession that has "KATCH'EM AND KILL'EM" furiously scrawled on every page.
* The Amityville Horror and all of its sequels are based on this trope. (Demons tend to hide in the objects sold from said house.)
* The Amityville Horror, flies swarming around during the height of winter was a sign of paranormal activities taking place.
* The Amityville Horror, Missy draws a picture of Jody (her "imaginary friend" demonic pig) for her father after they abandon the house.
* The Amityville Horror, save for the flashbacks to the murders before the main story. Somewhat forced in that they're based on an allegedly true story which everyone involved survived.
* The Amityville Horror. The youngest child, 5 year-old Missy, had repeated encounters with a pig-like demonic creature with red glowing eyes whom she called Jodie.
* The Amityville Horror. Though it claimed to be based on a true story, that claim has pretty much been proven false at this point. It still launched the more modern

haunted house tropes, which usually involve a couple/family moving into a house that seems fine at first, but strange things start happening. They do research and find out that evil things have happened there, so they get a priest to bless the house. Things get so bad, they leave.
* The Amityville Terror so that it can "feed" on them and remain content enough to leave the rest of Amityville alone.
* The ammonia-breathing Volus have to walk around in pressure suits all the time, and regularly wheeze in their speech. Telling one to "take a deep breath" is akin to telling them to kill themselves in an amazingly racist way. Expect a bad reaction, especially since about half of them have a
* The amnesia inducer works like a toggle switch (especially in the case of blunt force to the cranium). (Surgeon General's Warning:
* The Amoeba Boys avert this - they simply want to go to jail to prove they're just as much criminals as the other villains in Townsville.
* The Amoeba Boys. You can tell that these single-celled organisms aren't neurons.
* The amoral psychopath Teitoku Kakine practically gets erased from existence when his creation, the kind and gentle Beetle 05, takes over his body.
* The Amorous Umbrella-inspired plotline common with 1950's soap operas - attempt to kill him.
* The Amory Wars: Coheed has his right arm end up one of these. It's quite possibly the most realistic power of all the Kilgannons. (Coheed's left arm has several curved blades that pop out of it, as well as being able to destroy stars; his wife, Cambria, has tele-everything [-kinesis, telepathy, clairvoyance...], their surviving child, their son Claudio, has natural star-killing abilities, and can aparently melt through walls. As well as clairvoyance.)
* The Amory Wars is another name for Heaven, where the Prise hang out (another name for angels).
* The amount of aircraft was such that eyewitnesses describe the display as pretty much darkening the sky with air craft.
* The amount of Bro/Dave shipping is unsettling when you find out that
* The amount of Christmas episodes obviously suggests years passing, yet it never does. Doesn't anyone in Springfield realise Christmas only happens once a year? Two major events in the normally
* The amount of fog present outside the workshop is dependent on his mood
* The amount of heat Reigns received suddenly all hit the fans when on the October 22, 2018 episode of
* The amount of his HP varies from 4500 to over 6000, depending on difficulty, with a wee bit over five goddamn thousand in the Versus mode. When in doubt,
* The amount of information and popularity of the ARG was enough that a wiki was set up for it just to document it all. You can find it all summarized
* the amount of time it takes light to travel the distance light can travel in a year.
* The amount of time that passed after the calamity is hinted to be extremely long. The very first, non-spoilery terminal in the game states that the last network connection was established 9,999 years ago. On one hand, this readout is surrounded by similarly random and glitched data. On the other, the terminal says that the vast archive was reduced from several petabytes to mere dozen gigabytes in the meantime. It's unlikely that such corruption (and timer "running out of bits") could occur in mere decades. The same message also hints that the AI programs took certain liberties with the data and invalidated what didn't serve their own purposes.
* The AMP (Antimatter Manipulation Principle) technology used by the Sanctum government in
* The amphistaff can be completely stiff for use as a staff or club or completely floppy for use as a whip. Most Vong carry it wrapped around their arm in the floppy state and stiffen it to the stafflike state when ready for combat.
* The Amplification process is similar, and also adds an additional stat bonus to any of the four main stats. But this is even more expensive (both material and gold-wise) and riskier to do due to the fact that it can't be used in items already

reinforced and are not cursed to begin with. And every failure at an Amplification level of +7-+9 resets all Amplification levels to zero, with the aforementioned penalty of the item being destroyed at +10 or higher.
* The Amtrak Wars do vent steam; it's used as a close-range defense system, and capable of blasting the flesh right off your bones.
* The Amtrak Wars features the "War of a Thousands Suns". A thousand years in the past, a global nuclear war initiated by the U.S. and its allies against the Soviet Union devastates the world.
* The Amtrak Wars series by Patrick Tilley is set hundreds of years after a nuclear war has divided the United States into the underground Amtrak Federation and the above-surface 'Mutes', who are on the technological level of American Indians, but some of them also have telekinetic and telepathic powers. The Amtrak Federation are engaged in a genocidal war to retake the surface, and despite pushing a racial agenda are secretly using genetic engineering to try and acquire the Mutes' powers and resistance to radiation.
* The Amtrak Wars The two girls wind up more or less saints by the end.
* The Amtrak Wars vs Science but since it's called magic by both sides, close enough.
* the Amulet of Daylight stories where a Changeling is picked as the next Trollhunter.
* The Amulet Of Samarkand, the villainous magician Simon Lovelace uses magic to inflict this on the main character, Nathaniel, in a publicly humiliating manner.
* The Amulet, which shows, during a house fire, a toddler running down the hallway with her hair on fire and her polyester pajamas melted to her body. Her mother, under the influence of the eponymous cursed amulet, is oblivious to any danger.
* The amusement park Ned Flanders bought and refurbished into "Praiseland" was originally closed because a child somehow got his head cut off at the park.
* the amusement park that Strong Bad dreams up needs to have "a bunch of costumed mascots running around antic-ing", so he comes up with costumes of the Tire, the Stop Sign, and the carton of General Tso's Chicken, worn by Homestar, Coach Z, and Homsar respectively.
* "The Amusing Meanderings Become Observational Understandings Regarding Inquisitive Natural Equines": TAMBOURINE
* The amusing thing is that the first two choruses have "fucking" beeped while saying "They're gonna beep it anyway." It's only the last chorus, after doing that twice, that they leave the profanity and beep the actual word beep.
* The Amy Virus, Cyan's parents encourage her older sister Tam to snitch on her. It doesn't work, since Tam isn't on very good terms with her parents by that point either.
* The Amy Virus. Not only is he insistent that they attend Caltech, his Alma Mater, despite being other good colleges out there, but he also goes so far as to confiscate any of Cyan's music and instruments to keep her from practicing her hobby. Also, in Tam's case, she's planning on averting this by majoring in Industrial Design at RISD, which would help her find a very good career where she can use her artistry.
* The Amy Virus, the Butts hold all three of their daughters to extremely high standards and are dismayed when their youngest starts bringing home B minuses.
* The Amy Virus, the teenage singer Amy Zander is forced by her label to record a song she hates. When she can't get it right, the label drops her and gets another girl to record it, and Amy herself falls into obscurity
* "The Anacreontic Song" was also supposed to be performed as a lively minuet. Such a performance of "The Star-Spangled Banner" today would be received as irreverent and un-American.
* The Anakim are another example. Numbers 13:33 in the King James Version describes them thusly "And there we saw the giants, the sons of Anak, which come of the giants: and we were in our own sight as grasshoppers, and so we were in their sight." Which, if taken literally, would make them big enough to qualify as
* The analogy between first-person and third-person limited is strong enough that fanfic writers will say that a third-person limited section is in a

* The Anarchists also have heavily-augmented Elite commandos from their volunteer forces. Though most of their army is Gigglers and robots.
* The Anarchists Cookbook states that the best lockpick is gelignite closely followed by a sledgehammer, and that actual lockpicking only really matters if you care whether people know you've been in. Or you can bribe, threaten, persuade, or trick someone into unlocking the door for you.
* The Anarchists of the League have infiltrated all the other factions in the name of burning down every last trace of the old order and replacing it with something... except that no two cells can agree on exactly what that new order ought to be. In addition to the usual
* The Anarchists, on the other hand, have a completely volunteer military, meaning they have to rely on
* The Anathos Cycle starts with Hero turned Anti-Villain Elysio being forced to team up with Darkhell under the Guardian's orders.
* The Anatomy of a Fall has ghost!Frank interact with living characters with varying degrees of difficulty.
* The Anatomy of Desire by John Theureux is about a man who was skinned and is still alive, and falls in love with a nurse at the hospital.
* The Anatomy of the Tongue in Cheek. They can mostly be understood/explained. And then there's two songs: "Crayons Can Melt on Us for All I Care" and "The Only Thing Worse than Beating a Dead Horse is Betting On One." Again...understandable. Eventually.
* The Anauša, the Persian Immortals, are similar, but draw from a wider timespan. Their members can come from any royal guard or army that took their name and associated themselves with their reputation, ranging from the classical-era originals to the Iranian Imperial Guard.
* The ancestor gods of the Dwarfs are another pantheon and so is the old pantheon of ancient Nehekhara. Ind is mentioned and referred to as the land of a thousand gods so one would expect them to have quite the pantheon. Bretonnia is said to have the commoners and the occasional noble worship some Empire gods along with the Lady of the Lake, but that might not count.
* The ancestors of the Halliwell sisters are not Whitelighters but have a similar status as ascended matriarchs (not that it stops them from coming back, of course).
* The Ancestral Trail one of the heroes. Quite graphically too, with spurting blood and head-biting.
* The Ancestral Trail turns the Trio into frogs in one issue. Fortunately, the counter-spell happened to be that day's prophecy.
* The ancient and honorable art of Grayson swordfighting is ostensibly based on
* The Ancient Art of War, a 2,500-year-old treatise on military strategy. Sun Tzu appears in-game as the most challenging opponent.
* The Ancient Art of War: The overworld maps in War at Sea are fancifully decorated with sea serpents, Neptune figures, etc.
* The ancient Aztecs had a prophecy stating that their greatest capital would be built at a place where an eagle was sitting on a cactus and holding a snake in its mouth — possible things, but looking for it would be like a needle in a haystack. Eventually, they finally found it, and it became the site of Tenochtitlan. The Mexican flag has a picture of this on it. One tiny snag though —
* The ancient Chinese believed that rubbing a dog's tears on their eyes will allow them to see the spirits of the undead.
* The ancient city of the Sun Warriors (the precursor culture to the Fire Nation) is based off a combination of Mesoamerican and Southeast Asian architecture, while their clothing seems to be primarily derived from Southeast Asian tribal cultures, particular the headdresses which resemble Iban warrior headdresses.
* The ancient city-state of Teotihuacán played this role for the Mesoamerican civilizations, such as the Aztecs who arose nearly 1,000 years after its fall. It was one of the great powers of its day, dominating several of the nearby Maya cities and its influence covering much of Mesoamerica; it even had what appear to have been apartment buildings. It had considerable influence on the

development of most nearby cultures, including the Maya, and was seen as a holy place by the Aztecs, who believed it to be where the world had been created.
* The ancient clan of ninjas known as the Hand, when they aren't serving as disposable cannon fodder in stories featuring
* The ancient cloud giants lived in floating cities and castles that drifted among the clouds. A few are still aloft, but they're rare and the secret of their creation has been lost.
* The Ancient Communication Stones, which allow one to not only communicate, but INSTANTLY transfer your entire consciousness from point A to B. Distance does not seem to be an impediment - from thousands of
* The Ancient Darkrai, a group of Darkrai so powerful that in ancient times they managed to almost usurp Arceus himself and have returned to take over the world for real this time.
* the Ancient Dead's former empire is heavily based on Roman Empire with Egyptian mummy trappings; in addition to the implications held of such a cultural mix, the auxiliaries within the empire are based around the Germanic and Celtic tribes like the ones the real Roman Empire has conquered and absorbed.
* The Ancient Dragon), and possibly crushing some hapless fool upon landing.
* The Ancient drone weapons were apparently designed specifically for this tactic, but in
* The Ancient Egyptians actually did believe that space was an ocean, named Nuun.
* The ancient empire Netheril had a host of magical floating cities. Most were destroyed thousands of years ago when the mage Karsus accidentally caused magic to stop functioning. A few survivors landed safely but never flew again. One escaped into the Plane of Shadow, to return thousands of years later and start refounding the Netherese Empire.
* The ancient entity, Maganu, is this in Adam R. Brown's fantasy series,
* The ancient Falmer (Snow Elves), prior to their corruption into the goblin-like modern Falmer seen in
* The Ancient Future Trilogy remains progressive in finding a goal they can aspire to.
* The Ancient Gods Part 2, fitting as he's the setting's equivalent to Satan.
* The ancient gods, who created the labyrinth to imprison Asterion for all eternity, and make him a slave for any human that comes across him. The lack of free will Asterion has because of them combined with how he's been abused over centuries shows how ruthless the gods were towards Asterion.
* The Ancient Greek and Roman world were tolerant of religion so long as it did not contravene the Gods of the State, i.e. official religion.
* The Ancient Greek physicians, Hippocrates and Galen, taught that one of the four "humors" of the body was black bile, which was believed to cause depression. This is the origin of the word "melancholy", which comes from the Greek for "black bile".
* The Ancient Greeks being equal-opportunity lovers, there are several instances of armies being delayed on the march because an officer (and in one case, a King of Sparta) had fallen in love with a local boy and refused to leave him behind.
* The ancient Greeks believed they needed to pay Charon for passage through the river Styx, which made some of them quite neurotic about the prospect of dying with no coins for Charon on them. A ghost of a dead person asking a living one for burial with some coins is a motif that has been known to appear in Greco-Roman fiction.
* The ancient Greeks despised Hades, the god of the dead and the underworld, since they didn't like dying. He has a somewhat better reputation today, in that he regularly kept his bargains with gods and mortals alike, and would only inflict a
* The Ancient Greeks found fortifications from the previous civilization, the Mycenaeans, and assumed since no man could move such heavy stones they must have been built by Cyclopes.
* The ancient Greeks had a plethora of names for the undead, stemming from the fact that ancient Greece was made up of various independent kingdoms. Among the many names of the undead was

* The ancient Greeks poured libations to the gods and to their dead, and the practice is mentioned by their earliest writers.
* The ancient Greeks used the phalanx (a mass of troops with very long spears) as the main part of their army. This strategy didn't last against the weapons and tactics of the Roman Legions. Fast forward a few centuries, and medieval armies made extensive use of pikemen (a mass of troops with very long spears), as they were the best way to prevent knights from overrunning your lines.
* The Ancient Greeks were in on this as well. During the Olympic Games, everyone hates cheaters, okay? The Ancient Greeks had only one punishment for cheaters. They were given a statue of their own in a specific hall that everyone went to and they all had to carve on the accompanying tablet what they had done to deserve it: "My name is XX and I cheated by..." In other words, cheaters were immortalized for everyone to come see and point and laugh at for the rest of eternity. Some people just had style, you know?
* The ancient hero Chi Master Dashi is shown to be this; after saving the world once, he'd rather sit back, let his dragon do the cleanup work, and avoid people he doesn't know that are trying to look for him. Once he finds out a problem is serious, however, he agrees to help.
* The ancient history is recorded on the Poneglyphs, as well as the location of various
* The Ancient Kings of Belka qualified too. They altered their own genetics to transform themselves into
* The ancient magister-turned darkspawn Corypheus first appeared in the
* The Ancient Magus' Bride and in the very first episode, a group of fairies attempts to spirit Chise away into the fairy world (while she technically isn't in any danger of death, the fairy world does twist humans who stay in it, turning them into fairies themselves over time.) And then there's Ashen Eye, a rather malevolent and cruel trickster who is pretty much the single darkest take on the Fair Folk this series gets.
* The Ancient Magus' Bride. And she's still all about staying with him afterwards.
* The Ancient Magus' Bride, Chise consensually puts herself up for auction in the hopes of getting a better life and is bought by Elias for the purpose of having both a student, experiment, and a bride.
* The Ancient Magus' Bride, Chise goes to the land of the Fae (the anthill in specific) in order to be healed from using her magic too much. She spends a few days there at best, but comes out to find that she's lost two seasons.
* The Ancient Magus' Bride is a Sleigh Beggy, physically weak but magically powerful mages.
* The Ancient Magus' Bride: Often mistaken as shōjo due the protagonist, Chise, being female and the story's focus on her growing relationship with Elias, the titular magus. However, it runs in a shōnen magazine.
* The Ancient Magus' Bride said this trope is one of the reasons he takes Chise under his wings (aside from making her his apprentice) though we don't actually know if he's serious or not. At the very least, other magicians and magical beings believe him and constantly call Chise his bride/fiancee. According to Lindel, it's actually not uncommon for a magician master to marry his/her disciple.
* The Ancient Magus' Bride, the sleigh beggy. It's also heavily implied that, while almost anyone can become an alchemist, only people born into magic can become mages. However, due to persecution after the last war, they are a dying race.
* The Ancient Magus' Bride, this is the product of Magus Craft, which uses magical power as a power-source rather than electricity.
* The Ancient Magus' Bride with both complete immortality (he looks like a preteen boy) and a body that's continuously, unstoppably decaying. Sure, he can't be killed by any means, but the only reason he's still ambulatory is because he works relentlessly to replace the bits that fall off.
* The ancient Morrigi Empire regularly visited the Earth (and the homeworlds of the Tarka and Hivers) for the purposes of cultural exchange (basically, trading art). According to the fluff, Morrigi see alien-made art and cultural impulses as status symbols, and possessing something as exotic as a human-made bronze age axe or a

piece of ancient meso-american poetry may have made a Morrigi male very attractive to the opposite sex.
* The Ancient Near East knew a type of cavalry which the Greeks called
* The Ancient One himself invoked this on a previous student and candidate for Sorcerer Supreme, Anthony Ludgate, by unlocking his magical potential which inexplicably
* The Ancient One, there's a swamp with water that lures people in by smelling like their favorite things, but it's really an extremely dangerous pool of acid.
* The Ancient Puzzle of Pokémopolis, the day is saved by a gigantic Jigglypuff (with an EXTREMELY deep voice) singing the two battling giant Pokémon to sleep.
* the ancient Rakatan empire was Force-sensitive and was operated through the Force. When the Rakata species suddenly became deafened to the Force, their empire promptly collapsed.
* The Ancient Relics expansion added two more races, the Baol, an isolationist and slow-moving hive mind who may be responsible for
* The ancient Romans believed their gods looked unfavourably at wars of aggression. Somehow, over the centuries, they were provoked by hostile neighbours - or aiding their beleaguered allies - into conquering their way from a single city to an empire spanning over several continents.
* The ancient Romans called this sort of character a "Ballio", after the villain of
* The ancient Romans used a variant known as "scourging", using a whip that had bits of metal or bone at the tips. This punishment was reserved for non-citizens.
* The Ancients are particularly interesting, as their civilization lasted long enough to produce several substantially disparate sets of artifacts:
* The Ancients, despite being a race made almost entirely of gigantic dicks, don't really suffer from this. The few times they are called out, they ignore it (apart from a few exceptions). Then again, they are all either dead or
* The Ancients (despite being humanity's progenitors) and the Nox, super-advanced alien races in the
* The Ancients may have been this at various points in their history in
* The ancient Spartans would flog young men as a test of their masculinity.
* The Ancients themselves discovered evidence of even older race of Precursors (or God) than themselves who left a complex message/pattern or signal deep within the Cosmic Microwave Background Radiation of the universe either before or shortly after the Big Bang.
* the Ancients, who are at least equal to the Asgard in technology, all have angular-shaped technology which overall looks, well, ancient.
* The ancient Umnians invented golems ... period. Once one of their shamans figured out how to animate a lump of mud and give it orders, they didn't
* The ancient Valkyrur serve as a counterpart to Nazi Germany's idea of the superior Aryan race, and their investigation of Valkyrur sites and artifacts is comparable to SS leader Heinrich Himmler’s interest in archaeology and the occult.
* The Ancient Walkers and the Neo Walkers have done the same, though the Neo Walkers tend to bounce between ascending and descending, especially Merlin.
* The Andal invasion of Westeros, leading to the continent's official conversion to the Faith of the Seven (barring the North and the Iron Islands, which stick to their own gods), the proliferation of Andal culture, and the disappearance of the
* The Andalite case is far more interesting. In the beginning of the series, kids look up to their erstwhile saviors, the great and glorious Andalites, and are counting on them to swoop in and save the day. It becomes increasingly obvious, however, that Andalite military command couldn't care less about humans. In the end, their strategy for for winning the war was to
* The Andalite Chronicles are their juvenile forms). Among other things Elfangor is unsure why they kill cattle on Earth sometimes.
* The Andalite Chronicles, Elfangor asks Loren if she is an "Earther" after hearing the name of her homeworld for the first time, leading to some speculation that the

Andalite homeworld is called Andal.
* The Andalite Chronicles instead of legs. Elfangor, the POV character, is dumbfounded.
* The Andalite Chronicles, it is mentioned that the Andalites used to have population control laws, but that they were repealed because of the war.
* The Andalite Chronicles. states that the Andalites blockaded the planet soon after the war started, and the Yeerks still on that planet have no contact with the Empire; neither visser would even be old enough to have been born there. But why would Visser Three try to flee to a planet where his enemies are in control? Even with an Andalite body that seems like a pretty big risk to yourself and your new, incredibly-valuable super-weapon.
* The Andalite Chronicles Sub-Visser Seven (the future Visser Three) outright refused to occupy a Taxxon host since he didn't want to live with that hunger.
* The Andalite commandos who arrive in #38 turn out to all be officially dead, so the military leadership can deny knowledge of their actions. It turns out they've been sent to kill Visser Three
* The Andalites also never came up with the idea of commercial breaks for TV. Ax calls them "These Messages" at one point, and Tobias takes a minute or so to realize what he's talking about, becoming quite disturbed when he does.
* The Andalites are a telepathic species so when they "speak" an English speaking listener hears English and translator chips so they can understand languages spoken to them.
* The Andalites get quite a bit of this after it turns out they're not quite the benevolent saviors they first appeared to be, especially after it turns out
* The Andalites invented morphing technology, but they use it mostly for art ("morph-dancing") and infiltration rather than combat (seeing as their natural bodies have a big-ass tailblade and guns are designed for hands with opposable thumbs). As a result, the Animorphs are a lot more capable than the Andalite military on some missions, with similar tactics - infiltrate, morph something specific, and go wild.
* The Andalites somehow invented computers before books. They consider books to be more convenient.
* The Andalites themselves got a big speed boost to their evolutionary process when Toomin was
* The Andalites turn out to be a subversion. They evolved to be herbivores and are initially disgusted at the idea of eating flesh, and, while not pacifists, they are portrayed as a heroic race fighting to defend the galaxy from the evil Yeerks. But those on Earth seem to not have any moral qualms about eating meat, especially since in human form they are rather
* The Andaman Islands were used as a penal colony for participants of the Indian independence movement.
* The Andermani Empire was explicitly inspired by its founders to be Space Prussians, although most of the population is originally Chinese in origin. Grayson was founded by what were, essentially, descendants of American Southern Baptists (with some fundamentalist Mormonism thrown in) and much of their culture is still recognizably American.
* The Andersons' top example was the famous "rotating walls and furniture" that took the Tracys from the house to the hangars in
* The Anderson Tapes has Anderson invoking this trope over the theft he's planning. It's actually a favor to the victims, who over-insure property. The cops have somebody to chase, the newspapers have something to write about. The list goes on. Then he subverts it by saying he's just in it for the money.
* The Anderson Tapes has one for Duke Anderson, who ends the film in critical condition after being shot. It is unknown what happens to him afterwards.
* The Anderson Tapes's first roles. The title refers to the fact that the story was told though surveillance tapes.
* The Anderson Tapes, the mob's price for its help is that Duke take Socks along on the job...and make sure he doesn't survive it.
* The Andersonville Trial, General Sherman's march through and destruction of

Atlanta only exacerbated the problems at Andersonville.
* The Anderssons of doing those things Hannes does. And to make the point even clearer, the two siblings are also divided in their different tastes in music: Cecilia likes up-tempo rock'n'roll and Hannes prefers moody jazz. Fortunately though, things become a bit better between them over the course of the book: Cecilia decides to help Hannes with writing down his poems and having them published, and it seems like they have started to get a new understanding for each other's problems.
* The Anderssons out of the four original Andersson sisters. And yep, she also is a brunette.
* the and is generally billed as "the fastest thing alive." Notable in that in the Genesis games, he is actually capable of outrunning the screen's ability to scroll.
* the, and its fourth-place finish was their best in over twenty-five years.
* The Andorians are another Proud Warrior Race (they have a duel-to-the-death ritual called Ushaan), and the Romulans have some shades of this (although they often balance "honor" with being sneaky, devious
* The Andrastrian Chantry is a fantasy version of the Catholic Church, except with a
* the Andrew McLaren from 2000 ceases to exist after he kills his younger self in 1993.
* The Andrews Sisters' "Boogie Woogie Bugle Boy of Company B" plays Reveille with a boogie-woogie beat.
* The Andrews Sisters: While they were actually a singing trio, they worked with many bands during WWII.
* The Android 18 of the main timeline could be considered one as well, before her
* The Android Camera application makes a very loud click (significantly louder than an analog camera), but it's generated by the application, not the hardware. Coincidentally, there's a completely silent user-made Camera application for sale on the app market, and it's suspiciously high up on the popularity lists. Android 2.1, Motorola DEFY - you can turn the camera sounds off. Thankfully.
* The Android Invasion). At one point Tom Baker successfully petitioned the costume designers to get the stunt scarf sewn onto the main scarf to extend it to a monstrous 19'1".
* The Android Invasion if you watched the whole thing in one sitting, but most viewers who weren't anorak-level Sarah fans would have been lost after waiting a week between episodes.
* "The Android Invasion": Sarah Jane Smith's face comes off to reveal that she's been replaced by a robot.
* "The Android Invasion", slams the door shut, and then leaps sideways through the window down onto the carpark storeys below.
* "The Android Invasion", the Doctor realizes he's dealing with a Sarah Jane android when she accepts some ginger beer, the real Sarah Jane having told him earlier that she can't stand the stuff.
* The android Reese is equipped with a device that allows her to manipulate matter. That's not where the trope comes in. It comes in when the "toys" she makes with it turn out to be the Replicators, one of the most powerful foes in the series. Which invites the question: why did you make toys that are immune to energy weapons, can self-replicate, and reproduce on their own? There's childproofing stuff, but come on...
* The Android Saga episode where Chi-Chi gets fed up and forces Goku and Piccolo to take driving lessons, commencing an episode of Goku failing spectacularly at even the fundamentals of driving, and Piccolo doing moderately well except when Goku challenges to impromptu drag-racing the middle of practice. This episode is also an acknowledged Breather Episode
* The Android's Dream, a loose multi-species union similar to the modern-day UN.
* The Android's Dream begins with a rogue government agent giving himself a lactose intolerance-induced bout of gas at a meeting with an alien species in hopes of causing a diplomatic crisis, as the aliens' communication is partly scent-based.
* The Android's Dream: Most meat products are now made from lab-grown "vatted

meat," which is technically vegetarian-friendly since no real animals were involved in its creation. Real meat, from an actual animal, is said to be vanishingly rare.
* The Android's Dream") shape themselves a nice little garden in which to chat, and human "bodies" to wear while doing it.
* The Android's Dream which function a lot like modern 3D printers. Just six years after the novel was released, they already feel dated compared to the 3D printers sold for home use today.
* The Androids of later sagas are less blatant, but still maintain the theme of "deceptively-powerful beings that look like like ordinary humans", with a young protagonist from a ruinous future going back in time to stop them. In particular, Android 16 still maintains the hulking physique and is single-mindedly programmed to seek out and kill Son Goku, until he later chooses to
* The Androids of Tara", a story that was only a couple of years old at that point.
* The Androids of Tara" (a Zenda homage), leaping from the castle wall into the moat.
* The Androids of Tara ended up playing four roles: Romana, Strella and android versions of each.
* "The Androids of Tara" takes place on a Ruritanian planet called Tara, where aristocrats fence with electrified swords.
* The Androids of Tara, the Doctor decides to leave the search for the Key to Time entirely to Romana, so that he can spend the afternoon fishing...
* The Androids of Tara". The Fourth Doctor ends up in a duel with "electro-swords". At first he seems incompetent with the blade, merely parrying blows. However, it quickly becomes clear that this is a ruse, as he unleashes more and more skill until finally besting his opponent with ease.
* "The Androids of Tara", with the absurd royal crown, the spiked helmets, Romana's apparently fashionable giant purple hat, and above all, the Archimandrite's tall, sparkly, rainbow-coloured hat.
* The Andromeda Affair the aliens are transmitting a sequence of bits whose length is the product of two primes. The hero assumes correctly that this implies the bits should be arranged in a two-dimensional grid to be understood.
* The Andromeda Explorer armor also has them, cycling between purple and blue, and the Remnant Heritage armor Ryder can make.
* The Andromeda Initiative's first meeting with the angara plays with the trope. At first, it
* The Andromeda Strain before it is too late, and it is located underground in order for them to experiment on it safely without fear of it leaking out.
* The Andromeda Strain, but due to a nuke only accelerating Andromeda's growth, this only puts the entire world at risk.
* The Andromeda Strain, but he Dan Browns it when he tosses in phrases like "don't look at the scenery" to suggest that he knows what he's writing about when he's plainly making it up.
* The Andromeda Strain carried this warning: "Rated G but may be too intense for younger children."
* The Andromeda Strain, despite knowing he's putting his life in danger in the process as both the government and military try to have him assassinated.
* The Andromeda Strain film uses Eurostile Bold Extended for on-wall signage.
* The Andromeda Strain in that the characters enter and remain at Wildfire by choice, since it is the best place in the world to study Andromeda.
* The Andromeda Strain. In the climax, a character has to get to a sub-station to stop a self-destruct. He gets shot with a tranquilizer dart that is meant for small mammals (such as monkeys). He starts staggering and moving more slowly but can still function.
* The Andromeda Strain is a contagion that has at least some form of rudimentary intelligence as it can manipulate its carriers to get into locations that will spread the virus much faster, such as having infected birds suicide into a river it can spread itself further via the water.
* The Andromeda Strain is a crystal-based organism that kills Earth creatures by reorganizing the minerals in their bodies to fit the crystalline template. It turns

out, the crystals have predefined stop points, leading to the hypothesis that the organism was created by an extraterrestrial intelligence as a data storage medium.
* The Andromeda Strain is presented as a docudrama-style recounting of actual events, complete with a bibliography listing relevant scientific papers (most of the citations are real, but some are fakes supposedly authored by characters from the book).
* The Andromeda Strain is written as an introduction to some official report of the events of the novel. All his novels after that one followed suit.
* The Andromeda Strain mentions that Wildfire team leader and founder Jeremy Stone is a Nobel Prize winner in the field of biology.
* The Andromeda Strain presents itself as being a dramatisation of real events: it starts with an on-screen message thanking the secret organisations in the film for their cooperation, and noting their insistence that events be portrayed "accurately and in detail."
* The Andromeda Strain problem, if a system is not designed correctly.
* The Andromeda Strain scene while the scientists were entering Project Wildfire. It was done to prevent any Earth microbes from contaminating the facility and interfering with their experiments.
* The Andromeda Strain science. This is followed by a skit in which Crichton calls into a "Naughty Science Appreciation Line," and gets aroused listening to the operator describe the science behind the electron microscope in a sexy voice.
* The Andromeda Strain that will lead it to Lake Mead in New Vegas, where hundreds of international flights are made every day.
* The Andromeda Strain. The bacterium mutates and destroys gaskets... that are protecting the lowest, most secure level from being contaminated. A nuclear bomb is set to destroy the base, and since the bacterium mutates with levels of energy, it'll cause a worldwide outbreak.
* The Andromeda Strain. There are multiple, redundant decontamination procedures the scientists must go through just to enter the labs, and one of these is a brief flash of intense light and heat that burns away their outermost layer of skin, and all the microbes on it. It takes nearly 24 hours to go through the complete procedure.
* The Andromeda Strain, the scientists at the containment facility figure that if whatever they're studying gets out of control, they'll nuke it. Bad idea — the strain has mutated to the point where it can feed on nuclear radiation.
* The Andromeda Strain, the secret research installation plays pre-recorded messages spoken by a female voice described as "luscious". Dr. Hall is bemused to learn that this voice belongs to a 60-year-old woman.
* The Andromeda Strain. They bring the satellite to town where it's opened, and they both end up being some of the first victims of eponymus Andromeda contagion.
* The Andromeda Strain This is not helped by the fact that a shadowy government organization kept a small sample of the Andromeda Strain, and it's even implied to have gotten loose since the message sent from the future referred to its storage code.
* The Andromeda Strain what it's disguised as — a wheat modifying facility.
* The Andromeda Strain, with three substations (to disarm the bomb) per floor, but it's discovered they need five per floor, and are in the process of adding them, but they haven't been finished (this is a government installation, of course). When the self-destruct countdown is activated, team leader Stone, along with the only team member who has the shut-off key, are trapped in a section with an unfinished nuclear destruct shut-off substation. Stone cries out, "When the bomb goes off, there'll be a thousand mutations! [The virus] Andromeda will spread everywhere, they'll never be rid of it!" He touches the other team member and points at the exposed, unfinished shut-off substation. "The defense system is perfect, Mark, it'll even bury our mistakes."
* The Andromedons are unable to breathe oxygen and the atmosphere of their own planet is toxic to humans. As a result, the ones encountered during the game all wear
* The Androssian Prophecy Darach that Tala told him "what happened at the temple."

Darach assumes Raelen means Tala kissing him (as thanks for protecting her from an assassination attempt) and frantically denies that he has any romantic designs on her. However, Raelen was referring to the saving-of-Tala's-life part. Cue a quick backpedal from Darach.
* the and that Domino was a far better musician). To his friends and associates, if he wasn't Elvis, he was "E".
* The and the person telling him to pull off this scheme in the first place, which means that Vince basically had his own daughter kidnapped. And that's not even going into all of the crap from 2000. This quote sums them up nicely:
* The, and very different priorities from his peers. This often manifests as him being impatient with both the (normal) teenage childishness of his peers and the nature of the Wizarding World, while they're somewhat creeped out by him.
* the. And yes, standing under them gets your character completely drenched in crimson.
* The Andy Griffith Show about winning a foot race, when receiving his award he already has numerous medals pinned to his shirt, so Andy turns him around and pins it on his back.
* The Andy Griffith Show, a judo expert disguises himself as Barney Fife to put one over on a man who has been threatening Barney & Andy.
* The Andy Griffith Show, Andy and Barney both comment that Aunt Bea's infamous pickles taste like they've been floating in kerosene.
* The Andy Griffith Show: Andy Griffith and Don Knotts were like this. Andy's Andy Taylor was the straight man and Knotts' Barney was the wise guy. Although it was originally to be the other way around.
* The Andy Griffith Show: Andy literally tells Opie, "Sometimes, when a man and a woman love each other very much..." and the show dissolves away. Opie tells a friend afterward that he knew all about it already, but didn't say anything since Andy was so eager to tell him.
* The Andy Griffith Show, Andy once had to call a woman and tell her that her husband, whom they presumed dead and held a funeral for 2 years ago, has turned up alive. Knowing this will be a huge shock, he tries to get her to sit down.
* The Andy Griffith Show, Andy starts dating Opie's teacher Helen Crump, who later becomes Andy's wife and Opie's stepmother. Unlike most examples, Opie never really had a problem with Andy dating her but was actually happy about it.
* The Andy Griffith Show; Andy tells the "Where's My Golden Arm" story around the campfire.
* The Andy Griffith Show any effective bank security, what with its rock-bottom crime rate and genial, honest community — in fact, the only reason it was robbed in the first place was because an out-of-town robber overheard Barney ranting about the lax security in specific detail.
* The Andy Griffith Show, as his father finally decides he's had enough, declares that he's going to sell the bike, and takes a kicking and screaming Arnold to the "good ol'-fashioned woodshed" out back.
* The Andy Griffith Show Barney attaches a whole bush to the front of his new motorcycle as part of a speed trap.
* The Andy Griffith Show Barney goes undercover at the local department store as a mannequin.
* The Andy Griffith Show - Both Andy Taylor and Barney Fife served in World War II, however neither saw combat, and Barney admits that he was not allowed to leave the States.
* The Andy Griffith Show, displays detailed knowledge of American history in a scene where Barney tries to lecture him on the subject.
* The Andy Griffith Show episode "The Big House", Barney Fife lays down the law for two new inmates at the jail:
* The Andy Griffith Show features Aunt Bee's home cooking, lace doilies on the bedstands and a key left deliberately within reach of the cell so that Otis, the town drunk, can let himself out when he's sobered up. The Logic being that the only person who would ever use it is a decent bloke who just needs a place where he can't hurt himself or others.

* The Andy Griffith Show had an episode where Howard Sprague joins an order of which Andy and Goober are members. They only seem to wear the silly robes when they're deciding whether to accept a new member.
* The Andy Griffith Show had Barney Fife get his foot run over by a clueless driver, who has to be told to get his car off of Barney's foot. Barney then tells Opie, who is standing nearby, to cover his ears as he chews out the driver.
* The Andy Griffith Show had Ronny Howard mentioned in the opening credits but not appearing in the episode itself.
* The Andy Griffith Show has an episode called "The Bank Job", in which Barney stages a bank robbery to prove to everyone how insecure the bank is.
* The Andy Griffith Show has an episode where Barney gets one of these, Andy convinces him to throw it out, and...well, you can guess the rest.
* The Andy Griffith Show In this episode, Andy gives Gomer a ride, accompanies him onto the base, and even interacts with Gomer several times, all with the intent of talking Gomer out of his decision. The pilot episode of Gomer Pyle, U.S.M.C. led to some disconinuity as many of the scenes were re-enacted without Andy being present.
* The Andy Griffith Show — although not a cop show per se, included since two of the show's leads — Andy and Barney — were law enforcement officers, their work figured into many of the plots and they often worked together.
* The Andy Griffith Show once has Barney, while looking for a lost goat, enter an dark shack. The highway department is using dynamite to build a new road near Mayberry. Fortunately when Barney lit the match he doesn't light anything else.
* The Andy Griffith Show: One of the most visible and popular characters was Floyd Lawson, aka "Floyd the Barber". During the series' third season, Howard McNear, the actor who played him, suffered a major stroke, which left him unable to walk. Special accommodations were made to allow McNear to continue his role, usually by having him sit in a chair at the shop or by having him lean against an unseen stand (to make it appear he was working); although there were times his speech was slurred, McNear remained on the show as long as his health continued. Floyd the Barber makes appearances through the end of the 1966-1967 season when failing health no longer allowed McNear to continue; he died in 1969, less than a year after the final show aired.
* The Andy Griffith Show, one resident of Mayberry reported that his cow was stolen. An expert criminal forensic scientist comes out and wows everyone but Andy with his scientific knowledge. As they analyze the crime scene they identify three different sets of boot prints which the expert says belong to three different suspects. Andy is the only one to notice something important which is missing, the cow's footprints.
* The Andy Griffith Show: On occasion, whenever Barney is on the phone with Juanita at the diner, either reciting his poetry, or little love song to her, Andy will sneak in, waiting for the perfect opportune moment to join in and either reciting, or sing along with Barney, much to Barney's aggravation.
* The Andy Griffith Show, Otis Campbell, Mayberry's local drunk, constantly makes one of the jail cells his own personal bedroom during the weekends to the point Andy doesn't even bother trying to stop him from coming in and sleeping off the booze. Even allowing him the keys to the Sheriff's office to come in when he needs too.
* The Andy Griffith Show, specifically, "Mr. Mc Beevee." Opie is accused of stealing a quarter, and refuses to concede that Mr. Mc Beevee (a telephone lineman, who gave the coin to Opie) is imaginary, and Andy makes an implied threat that if Opie doesn't bend, he could face a whipping. The incident is averted when Andy decides he needs to believe his son ... and then really averted when Andy has a chance meeting with Mr. Mc Beevee.
* The Andy Griffith Show, strangers have assumed that Barney was the sheriff on more than one occasion, because Barney always wears his tie, cap, and sidearm, whereas Andy prefers to dress (and behave) more casually and never wears a gun.
* The Andy Griffith Show (thanks to Don Knotts' vast comedic talents) as it is more his overblown know-it-all attitude that makes him who he is and made him one of television's most beloved characters. His worst area is arguably his ineptitude

with firearms.
* The Andy Griffith Show: This is how convict Eddie Brooke escapes the custody of two state troopers in "Barney Gets His Man".
* The Andy Griffith Show to a conwoman, who demanded money with an accusation of this trope.
* The Andy Griffith Show was convinced someone was a jinx in one episode.
* The Andy Griffith Show was Goober's Cary Grant imitation, which consisted of nothing but him saying "Judy-Judy-Judy" very fast in a heavy North Carolina accent.
* The Andy Griffith Show when a famous musician returns home to Mayberry. Barney insists on giving him a police escort from the courthouse to his hotel—which is four doors down the block.
* The Andy Griffith Show when Aunt Bea is a holdout for a not guilty verdict but is completely inarticulate about why. She merely keeps insisting that she doesn't think the accused is guilty and winds up hanging the jury. As the court is preparing for another trial, Sheriff Taylor discovers that the real perpetrator was watching the trial from the gallery, and arrests him.
* The Andy Griffith Show, where two yokels who accidentally pick up a container of nitroglycerin (somehow mistaking it for fertilizer) manhandle it for the entire episode. It is only when it is dropped down a well that it finally explodes.
* The Andy Griffith Show: while in Mount Pilot, Andy & Barney go to a fancy French restaurant. Andy isn't too proud to say he can't read the menu and just orders a steak. Barney points to menu items and gets stuff he never thought of as food.
* The Angaran Chronicles against the oppressive theocracy which dominates the continent of Angara. Mostly following the elf Hunter Anargrin and his elite team in their morally ambiguous black ops missions.
* The Angel and the Soldier Boy was an incredible animation with no words, just music by Clannad. During one sequence a toy soldier and angel follow Pirates onto a ship that jumps into a painting of a sea scene.
* The angel Balthazaar, a former friend of recurring character (and fellow angel) Castiel. At some point during the Apocalypse, Balthazaar went rogue and has started making
* The angel Castiel was a fan-favorite upon his first appearance, thanks to his
* The Angel Eater arc is also a great example: Belldandy, while implanted with the devil by Hild, gains a tight and revealing outfit and demon wings.
* The Angel Experiment, the Flock spend a night in New York sleeping in trees. They wake up the next morning with the police calling for them that what they're doing is illegal and to get down right now so they can have their parents called. Gazzy wonders who even looks up trees and Max comments "like there aren't worse problems going on than a bunch of kids sleeping in a tree".
* The Angelic Alliance is a Set Artifact created from every artifact that offers stat bonuses to all four primary stats. The Alliance not only retains those bonuses (+21 total to every stat), it also removes the Morale penalty from mixing good and neutral troops together and casts Expert Prayer at the start of combat. The opponent could neutralize the Prayer with Expert Dispel, but this does nothing to the huge stat bonus (and good luck getting a chance to cast Dispel in the first place since the speed boost from Prayer will likely grant the army the first strike anyway — and the attack boost may very well ensure it's also the
* The angelic mayor Kaja of Katton also became very important very quickly, being a rare
* The Angel is a world-wandering costumed vigilante with no specific purpose, so seeing a random woman in danger is always a good way to get him involved in a plot. The woman in the second story was in danger because she had something someone wanted. The one in the third was kidnapped off the street to be a
* The Angel Knows. Thus the rest of the cast doesn't appear in this novel.
* The Angel of Darkness confirmed that he survived and was meant to return in the scrapped sequel.
* The Angel of Slaughter's organization brutally killing her captors while she watched.

* The angel Samandriel still believes after all the damage Castiel caused that he was only trying to make things better.
* The Angels are sort of a spoof of this: they manage to be even purer and more blissful than Fuchsia and Criminy, spending most of their time holding hands and flying around helping people. They also perform "The Wholesome Lambada of Platonic Love" for Slick and Monique.
* the Angel scooby gang ends up being given the LA branch of Wolfram and Hart to do with as they please.
* The angels count, too: God once punished Israel because David heed Satan's advice. Result? An angel was sent to wipe out many, many places off the face of the Earth, before God stopped him just as he was about to lift his finger to wipe out Jerusalem. But they are
* the Angelshark which looks more like a Manta Ray. It's generally a bottom dweller that feeds only on other fish. However, if provoked or if its tail is grabbed it can bite and leave grave lacerations because of its sharp teeth.
* The Angels Sanguine never remove their helmets, refusing to show their faces to those outside their Chapter. It is rumoured that the reason for this is related to a dark secret that lies in the catacombs beneath their Fortress-Monastery.
* The Angels Take Manhattan", Amy assured the Doctor that she and Rory had long happy lives together after being sent in the past by the Weeping Angel. Speculation on how their lives went has fueled more than a few fanfics.
* "The Angels Take Manhattan" at the end of an episode. This time, nothing.
* "The Angels Take Manhattan" ends with Amy and Rory defeating the Weeping Angels...but then another Weeping Angel appears and sends them back in time, separating them from the Doctor forever. While it was definitely this trope for the Doctor, the episode also makes it clear that it was
* "The Angels Take Manhattan": Most Weeping Angels are predators, which feed on other species by touching them, sending them back in time, and then draining the time energy from their lost future. The ones in Manhattan, however, made their lair out of an abandoned hotel: they keep humans captive in there, and repeatedly send them back in time to the same hotel so they can feed on them over and over again. The Doctor explicitly compares it to a battery farm.
* The Angels Take Manhattan) to avoid a lifetime of being trapped in a building by the Weeping Angels (where they had previously witnessed an old Rory dying). After the timeline repairs itself and everyone is safe in 2012, Rory notices a gravestone with his name carved into it ... before being suddenly zapped back in time by a Weeping Angel (and the gravestone updates itself to reflect the age he died at). The Doctor views it as if Rory had been killed because that point in New York's timestream has been damaged enough that the Doctor can't land the TARDIS back there to go get him.
* The Angels Take Manhattan turns out to be an alien statue called a Weeping Angel and naturally, it is gigantic. Oddly, since the Angels use stealth as their greatest strength, it isn't as threatening compared to the other Angels and is just background. It's also portrayed a lot smaller than the real thing.
* The Angels Take Manhattan", when the Doctor gives up some of his own regeneration energy to heal her broken wrist.
* "The Angels Take Manhattan", where they figure out they can make a "battery farm" of humans by sending them back repeatedly and feeding on them again and again until they age and die.
* The angels were founded as vampire hunters. While at first everyone loved them for it, over time the vampires became less insane and monstrous, but the angels kept slaughtering them like beasts. Eventually an uneasy peace was forced between the two groups.
* The Angels, who in the fifth and sixth seasons also start becoming disposable Mooks. Like the demons, when Angels die, they also generally take their human hosts with them. However, in this instance, the human hosts gave the Angels their consent to inhabit their bodies in the first place. Additionally, the civil war that occurs in Heaven post-Season 5 is shown to have massive casualties. Castiel is said to have smited thousands during his brief

* The angel that guards the Garden of Eden is described as wielding a fiery sword that "turned every way", such that the sword is
* The angel that said Positron Rifle is employed against (Ramiel) produces a fusion-powered beam that goes through several buildings. Then it applies
* The Angel with Black Wings - An angel mentioned the name "Lucifer" in Chapter 12: Enemy, Page 27.
* The Angel with Black Wings are the biggest bully in Ray's school life.
* The Angel with Black Wings seems like she's goofing off and just pulling harmless pranks with people but she can get very strict when it comes to the angels rules and also one of the powerful angels in the series.
* The angle from which it's filmed hides the fact that Lloyd is actually hanging above a rooftop rather than the street below. The fall could still have been fatal, though.
* The Anglerfish is the only realistically-drawn animal to appear in the entire film.
* The Angler's quests. He will ask for a fish somewhere in the world, which can be obtained by fishing in a given biome long enough, and giving it to him will net a reward. The problem is that the rewards are completely random, the quests can only be done once per in-game day, and three of the prizes are needed to craft a convenient high-tier item that has information and home-teleportation all in one (saving inventory slots). Because of this, getting unique items from him is a
* The Anglican Church persecuted Protestant dissenters such as Baptists, Quakers and other sects, many of whom settled in America to escape the Church of England. Because dissenting Protestants were such a big part of American society and politics, they disliked an official organized church authority (at the time that is), and this led to consensus for the First Amendment, a policy that forbids any official government position or endorsement of religion, that separates Church and State and also upholds religious liberties. Initially this applied only to the federal government (some states then still had official churches, and prosecuted preachers from minority sects at times for preaching without a licence). By the 1830s, however, these were abolished. Blasphemy laws did not last much longer in the US. Sadly though, some Native American religions and rituals would be banned later. Even now there is much dispute over the right extent of religious freedom, with Congress and courts wrangling over it regularly.
* The anglicization of Jesus (Yeshua) is actually Joshua, and there are plenty of American people called that. It is a bit like how in the Muslim world, you will rarely find anyone named Muhammad (since only the prophet can be called that), but in other places, you'll find plenty of Mohammeds or Ahmeds (both of which are derived from the same name).
* The Anglo/American – Nazi War against the younger, fitter and better armed Allied troops.
* The Anglo/American – Nazi War , and they show little concern for their auxiliary troops.
* The Anglo/American – Nazi War and worse, all of it is what they planned to do in real life.
* The Anglo/American – Nazi War : Nazi Germany succeeds in subduing the Soviet Union in 1943 after several lucky breaks, but doesn't conquer Britain. Eventually, the United States gets involved in the Battle for Europe and they get defeated anyway, basically a repeat of how World War I ended.
* The Anglo/American – Nazi War several OTL nations are TTL divided:
* The Anglo/American – Nazi War . The Marianas islands later join as the 52nd state, while the Ogasawara Islands and Netherlands Antilles become territories and 99-year leases are closed on Okinawa and oil territory along the Persian Gulf.
* The Anglo/American – Nazi War use of anthrax bombing and nukes, there really isn't much left of Europe after the war is won.
* The Anglo-Saxon Huscarls at the Battle of Hastings were reputed to be carrying two-handed daneaxes, whirling them around above their heads in a show of strength. This terrified the Normans, who didn't use axes. Earlier that year, at the Battle of Stamford Bridge, it is said that a single Viking warrior with a similar weapon

stood on the titular bridge and held off the entire Saxon
* The Anglo-Saxon riddle poem: A game in which a vague poetic description of an item was given and listeners were expected to recall a rote answer, is almost entirely dead today.
* The Anglo-Saxons are particularly clear examples, with the two greatest hoards ever found (Staffordshire and Sutton Hoo) consisting of functional golden and bejewelled battle-wear. Complete with dents and other battle scars.
* The Anglo-Sino Alliance has jurisdiction over almost the entirety of the star system in which the
* The Anglosphere is built around this, military-wise. Each of the above-mentioned countries can and have engaged in some truly impressive feats during countless battles through numerous wars. The US and Canada had
* The Angosians of TNG eschewed violence for intellectual development. When threatened by the Tarsian War, they genetically engineered some of their citizens into
* The Angry Beavers, a drowsy Norbert and Daggett have the least energetic pillow fight ever.
* The Angry Beavers, a mass of living pond scum was able to control Nobert by going inside his ear.
* The Angry Beavers), and finally finishes eating 10,000 boxes of cereal, he finds out that the sponsors have discontinued the promotion, and the brothers infiltrate the factory to get the prize.
* The Angry Beavers, at one point Oxnard is holding off a bunch of monsters, when someone suggests they attempt to communicate. Oxnard says that he is speaking the only language the monsters can understand, namely, fisticuffs.
* The Angry Beavers: At the end of "Stinky Toe", Dagget manages to cure his brother's case of the eponymous disease, only for Dagget to fall victim to a bad case of "Gunky Ear".
* The Angry Beavers, Daggett becomes the park ranger, but he goes mad with power and all the other animals decide to revolt as Daggett stays out of reach in a watchtower.
* The Angry Beavers, Daggett decides to fight fire with fire... except Dag accidentally becomes a flamboyant Latin American dancer after watching a commercial for a "weight loss through limbo dancing" program.
* The Angry Beavers, Dag makes Norb take a Super Solemn Beaver Promise which, if broken, means the perpetrator would be banished to the top of the highest mountain and made to wear an itchy sweater for the rest of their life.
* The Angry Beavers decide to give up and continue on with the previous universe, putting Dag and Norb back where they belong.
* The Angry Beavers episode "Beavemaster" had a scene where Tor slipped on a banana peel and fell down a cliff.
* The Angry Beavers episode "Daggy Dearest" has a scene where baby mongoose Gary pees in Norb's face while Daggett is changing his diaper.
* The Angry Beavers episode "House Broken", Daggett prepares to chew at some trees, but is grossed out when he sees that a coyote had been peeing on them.
* The Angry Beavers episode "Muscular Beaver 4". After spending the whole episode playing superhero, the last scene shows everyone flying through the air, and then Daggett remembers "Hey wait, we don't know how to fly!" and everybody plummets down.
* The Angry Beavers episode "Muscular Beaver" had Daggett attempt to help people out as the superhero the Muscular Beaver, but instead he only causes trouble for them. He bothers a bear trying to fish by attracting a giant fish that eats the bear. After that, he sees some baby birds learning to fly and annoys the mother by convincing her children that they can fly just by jumping in the air and shouting "Whoosh". Lastly, he sees a raccoon near a picnic and assumes that the raccoon is hungry, so he steals the family's food in a misguided attempt to help, only for the raccoon to get in trouble when the family catches him with the stolen food.
* The Angry Beavers episode "Open Wide for Zombies" had Norb and Daggett encounter a Swamp Witch named Edgar.

* The Angry Beavers episode "Sans-a-Pelt," a mishap involving a magic trick left Norb and Dag with no fur except head fur...and needing to get back to the dam. They encounter some sheared sheep who perform a musical number convincing the brothers (mainly Norb) of the benefits of going naked.
* The Angry Beavers episode "Sans-A-Pelt", Norb and Dag lose their fur after a failed magic trick exposing their naked bodies.
* The Angry Beavers episode "The Legend of Kid Friendly" had Norb and Daggett battle a demented outlaw named Kid Friendly. Kid Friendly initially appeared to be human, but later emerges from rubble to reveal that he's actually a robot.
* The Angry Beavers episode "The Legend of Kid Friendly" shares some traits with the Terminator, most notably being a skeletal robot in his true form and being able to regenerate like the T-1000 at the end of the episode.
* The Angry Beavers: Evidently, sapient evil rivers are just as scared of heights as normal people are, as Norbert and Daggett exploit in "A Dam Too Far".
* The Angry Beavers featured Norb and Dag competing over a variant: the boxtop prizes. Dag would reach in and grab the prize at the bottom, but Norb would clip boxtops and mail them back (and receive a much better prize in return).
* The Angry Beavers. Finally, Dag ends up making him promise not to do it again, then accidentally ruins the end of his movie by spoiling the ending. Norbert keeps his word and doesn't punch him into last week. Instead... well, this quote will explain it.
* The Angry Beavers had El Grapadura (The Stapler), who had his own TV show and even starred in a movie with the beavers.
* The Angry Beavers Halloween special was illustrated by stock footage of planes taking off, tanks driving away, navy vessels sailing on the sea, cavalry riding across the screen, sumo warriors struggling, baby turtles running across the beach, and Zulu warriors cheering. In that order.
* The Angry Beavers Halloween special, where a general scrambling the troops goes "This is not a drill! Repeat, this is not a drill! If it was a drill, I'd be telling you it was, but it's not!"
* The Angry Beavers, he lost his cape and fearsome helmet and became more or less Norbert with a bucket for a helmet.
* The Angry Beavers. His solution? Just let his brother hit him on the head again.
* The Angry Beavers: In one episode, a tree that has been growing since the time of the dinosaurs teeters on the edge of a cliff due to millions of years of erosion. Finally, a single fly lands on an exposed root-sending it toppling right into the protagonists' house.
* The Angry Beavers: In "Soccer? I Hardly Know 'Er!", Daggett turns out to be able to channel his bad temper into being a skilled soccer goalie. However, he gets so into the game he acts like a hooligan (complete with bad accent), ranting on about how it doesn't matter how the game itself plays out, because there will always a fight afterward.
* The Angry Beavers: In the episode "Gift Hoarse", Norbert gets a huge train set for Arbor Day (which, on the show, is like Christmas for beavers), while Dagget just gets a cardboard pine-tree air freshener. Dag proceeds to wreck Norb's train set in a fit of jealousy, but then feels guilty and lets Norb have his gift instead. As if on cue, the delivery man shows up with Dagget's "real" gift, a monster truck (with which the air freshener was supposed to go), which is now Norbert's.
* The Angry Beavers into Baron Once Bad Then Good Then Bad Again Beaver.
* The Angry Beavers: In "Tough Love", Bing shows up just as Dagget and Norbert are about to leave for a wrestling match and laments he had a messy break-up with his girlfriend Wanda. Norb gets distracted comisserating with Bing over his own troubled relationship with Treeflower, and an annoyed Dagget decides the only thing to do is track down Wanda and get her and Bing to make up. Unfortunately, a damaged sign that originally read "DON'T WANDER HERE" leads Dagget to the lair of a cranky alligator, whom he becomes convinced is Wanda.
* The Angry Beavers. It turns out the island on which their domain is located is... just three feet away from the Beavers' dam.

* The Angry Beavers, leading to people sending angry letters to the studio regarding what they thought was a swear word in a show for kids.
* The Angry Beavers, members of the press are seen wearing a variant of these hats; rather than having square cards tucked into their hatbands, however, they appear to have round pinback buttons saying "Press" on their hats.
* The Angry Beavers, Norb and Dag find themselves launched into a large conifer, which is then all lit up for Christmas. It's then revealed that it's April.
* The Angry Beavers, Norbert and Daggett's younger sisters, Chelsea and Stacy, are named after and voiced by creator Mitch Schauer's daughters.
* The Angry Beavers, Norbert gets arrested for a crime Dagget committed and sent to a zoo, which turned out to be a 5-star resort for animals.
* The Angry Beavers Norbert is trying to get his mind off Daggett being taller than he. When he watches TV, everything suggests that being short means being a loser.
* The Angry Beavers Norbert spends most of the episode pretending that he was sick so he can avoid work and make Daggett wait on him hand and foot. But then, Daggett turns the tables on Norbert by pretending that he's sick. After Norbert gets angry at Daggett for tricking him, they both admitted to each other that they care about each other and made up until it turns out that they both got sick for real at the end of the episode.
* The Angry Beavers. Norbert was there too and intended to help (because he thought Dagget would screw up), but his help is spotty as he had an ear infection and acted goofier than his brother usually did.
* The Angry Beavers, sending both groundward. The military gag completed, the two beavers are yanked from their army uniforms by the force of gravity, and both fall out of the plane without.
* The Angry Beavers taboo at time, which forbade shows from having a definite ending so that the episodes could be re-aired in any order on reruns, but it's actually rather critical of this practice in general, acussing Nickeledeon of profiting off reruns of already-completed TV shows without giving any compensation to the actual creators.
* The Angry Beavers that happens to eat it... and this one too was brought home by Daggett, ready to eat them in the whale's place.
* The Angry Beavers. That is, if 5 minutes pass between one scene and the next, the clocks will have advanced by exactly 5 minutes.
* The Angry Beavers: The episode where Norbert (who is deliriously ill with an ear infection) and Daggett are invited to Stump's family reunion ends with Norbert's head swelling to tremendous proportions (read: bigger than a mountain) and Daggett and the remaining Stump family members heading for the hills. The final scene is Norbert peeking over the side of the mountain, laughing insanely as he presumably is about to give chase and then...fade to black.
* The Angry Beavers, "Up All Night": This is one of the things that Norbert and Daggett try to do to pass the night. Not only does Daggett botch the joke completely, but it turns out Norbert baited his brother into calling their mother.
* The Angry Beavers was scripted, Nick Bakey and Richard Horivitz were often encouraged to improvise, resulting in some of the show's more stream-of-consciousness jokes.
* The Angry Beavers when he discovers a camera poking out of the sink.
* The Angry Beavers, where the host of a show explains how Bears can eat beavers and will be driven to do so at the slightest taste of them. Beary questions if they actually believe that he's going to eat them, and basically everything he tries to do is then mentioned on the TV show as a sign that a bear is going to eat you, culminating in the host of the show appearing in person at their house insisting that he's right.
* The Angry Beavers, who's technically the younger sibling by several seconds. He means well, but he's impressionable and incredibly high-strung.
* The Angry Birds Movie 2: Leonard sends messages via baloons to ask the birds for a truce. Upon reading one, Red asks if Leonard thinks the birds are idiots. The next message to reach Red contains Leonard's answer to the question. He does think they're idiots but really wants a truce.

* The Angry Birds Movie 2: Red, Chuck and Bomb see a flying cream pie (courtesy of the pigs) and immediately hide in the sand after Red says "Duck!". In response, an actual duck sitting on a beach chair hears what Red said and is soon hit by the pie.
* The Angry Birds Movie 2, the hatchlings inflate Zoe to try to rescue some eggs they lost. Despite Zoe only being inflated by the other birds blowing into her, she does float upward into the sky, and even into space.
* The Angry Birds Movie 2: The logo is bright red and falls into a pile of bright red feathers that fly everywhere.
* The Angry Birds Movie 2: When trying to rescue some unhatched eggs which ended up stuck on a cloud, the hatchlings inflate one of their own, Zoe, and rides her up to the cloud as she floats. It works too well, as they pass the eggs entirely and, unable to deflate Zoe in time, end up floating to outer space, only landing back when the string tied to Zoe's beak gets caught in a satellite and she deflates.
* The Angry Birds Movie 2: While all the other characters had at least some resemblance to their game counterparts, Silver looks completely different from her game version.
* The Angry Birds Movie about Red's anger issues and the Bad Piggies arrival to Bird Island. It's not until Red, Chuck, and Bomb discover the pigs' plans to steal the birds' eggs that the movie begins to increase its pace.
* The Angry Birds Movie and the "Coexist" logo, the 3 main birds are the colours of the German flag (and in at least one scene even in the same order), the pigs have beards which look strangely Arabian (especially odd considering none of the pigs in the original game have beards), there's a bald eagle that looks similar to a certain presidential candidate, a mime bird shows up (reminiscent of the Paris attacks) and various other such details.
* The Angry Birds Movie, a new area in the game opens, along with an additional scene from the movie being available for viewing.
* The Angry Birds Movie: At the beginning of the movie, it is implied that Red did this when he was inside of the family's egg, but how he found out the sex of the child is unknown.
* The Angry Birds Movie, during an attempt to retrieve the eggs, Chuck enters Chuck Time just as Red tries to come up with a plan. He uses that time to paint a demeaning message on one of the Bad Piggies ("Fart Face" in the film, "I stink" in the junior novel) and gives the paint bucket to another pig to make him a scapegoat. When the time gets to normal, the Bad Piggies fight amongst themselves.
* The Angry Birds Movie, ending with him appearing to poop on his shoulder. It later appears to be vanilla ice cream, but later, Chuck says that it was not.
* The Angry Birds Movie, Hal's jaw drops on Bubbles when Leonard introduces himself.
* The Angry Birds Movie: If someone new comes to your land, they're probably thieves who are going to steal your children.
* The Angry Birds Movie: Mighty Eagle puts on "I Will Survive" as the credits begin to roll, and all of the characters, even Red and Leonard, start dancing. Or at least Red's eyebrows start moving in rhythm to the music.
* The Angry Birds Movie, on the other hand, is widely considered an improvement over the former thanks to improving the relationship between the pigs and the bird and generally improved humor. Its 75% rating currently makes the sequel the most critically successful video game movie in film history.
* The Angry Birds Movie, Red is sent to an "anger management" class as punishment, where he meets Chuck and Bomb.
* The Angry Birds Movie. Red lampshades this during his court trial—even went so far as to pull the robe off to prove it.
* The Angry Birds Movie the characters are radically re-designed from their game counterparts. Most notably they now have hands and feet!
* The Angry Birds Movie The sight of it is enough to make Bomb cry while Chuck frantically tries to scrap his tongue off with a rock.
* The Angry Birds Movie voicing Hal & Bubbles, as most of the celebrities listed here are:

* The Angry Birds Movie, which saw a huge increase in downloads compared to its first year.
* The Angry Grandpa videos have this sometimes. Angry Grandpa destroys bathroom:
* The Angry Joe Show: Angry Joe has the ability to use Force Lightning. It is exactly as hammy as you think.
* The Angry Joe Show) argues whether or not they should progress their military or their science.
* The Angry Joe Show if he was the CEO of a video game company. He mainly partakes in developing overpriced, poorly made games and locking content behind downloadable content and loot boxes.
* The Angry Joe Show is approaching the generator... The generator is losing power... Godzilla is approaching the generator... The generator is losing power..."
* The Angry Marines, a homebrewed chapter of Warhammer40K SpaceMarines,. And the Angry Marines may or may not have been rocking out on it while it descended in flames upon the demon's head.
* The Angry Marines are an entire semi-parodic Chapter of Imperium of Man
* The "Angry Mob" approach is also how they do politics. In "Much Apu About Nothing", the town is angry about the "Bear Crisis", so they march on town hall:
* The Angry Red Planet: Four astronauts that are highly trained scientists somehow mistake the forty-foot bat-rat-spider-monkey creature legs for trees while exploring Mars.
* The Angry Red Planet. Space explorers land on Mars but instead of finding intelligent life, they're constantly attacked by monsters. When the survivors leave, they get a message from actual Martians, telling them never to return (possibly implying that the attacks were foisted on them on purpose).
* The Angry Red Planet technique, which enables hand-drawn backgrounds to look as real or as unreal as the live-action footage. However, the Mars scenes do shift from Technicolor to a red hue.
* The Angry Red Planet, which is pretty much exactly what it sounds like.
* The Angry Scientist has no hair and is often cooking up inventions that General Specific and Private Public can use to capture Sheep.
* The angry spirit who attacks a philandering professor in "Tall Tales" is this.
* The Angry Sun is a large, round flame with a perpetually-angry face. It periodically charges at Mario and Luigi in an arcuate pattern.
* The Angry Video Game Nerd, a character shows up who starts harassing the Nerd with "did you know" questions that he's heard before, questions about when stuff is coming out, and requests for advice on how to create a ripoff series.
* The Angry Video Game Nerd Adventures as playable characters. (Speaking of Mike, he can spot secret paths and destructible tiles, making searching a good deal easier.)
* The Angry Video Game Nerd Adventures difficulty makes the game take longer, players who know what they're doing can beat the game in as little as a couple hours.
* The Angry Video Game Nerd Adventures ends with the characters escaping from Game Land, only for the Nerd to find out that the game was specifically made to do so. He remarks that you'd have to be a "total nerd" to play it again... three guesses as to what happens immediately afterwards.
* The Angry Video Game Nerd Adventures has the level "Blizzard of Balls", a disturbing level with parts including battling with a snowman and a reindeer and then the Nerd exacting his revenge on Santa for the years of crappy games every Christmas by killing him and going on a downhill ski with his body.
* The Angry Video Game Nerd Adventures) running back and forth with a chainsaw.
* The Angry Video Game Nerd Adventures that featured the Nerd in Mega Man's place.
* The Angry Video Game Nerd Adventures throws up a randomized message each time the Nerd dies, usually following the template: "I'D RATHER (colorful verb phrase) FROM A (animal's body part) THAN CONTINUE THIS (colorful adjective) GAME!!"
* The Angry Video Game Nerd Adventures well the frustrating old-school games the AVGN often complained about.
* The Angry Video Game Nerd. A few minutes later, he reviews the actual game.

* The Angry Video Game Nerd after his videos started becoming more popular.
* The Angry Video Game Nerd always have them yelling each other's name dramatically whenever they meet up... somehow.
* The Angry Video Game Nerd and comes up to the "FREDDY'S™ COMING!" screen.
* The Angry Video Game Nerd and him physically assaulting the game cartridge. He pokes fun at his own status in one of his videos, where he finds a video game he actually likes and reacts with utter bewilderment.
* The Angry Video Game Nerd. Anger is literally part of his name! The Nerd tends to have grossly overblown reactions to bad video games, doing everything from going into very detailed descriptions of things he'd rather do than play the games, to utterly destroying the game cartridges. This temper even caused him to destroy a golden cartridge of Nintendo World Championships, of which there are only twelve on the planet. (Well, eleven now.)
* The Angry Video Game Nerd as a role model in an educational game for kids that teaches math, reading, and grammar:
* The Angry Video Game Nerd as symbolism of the duality of human nature and mockingly declares it the greatest video game ever made:
* The Angry Video Game Nerd, but scatological comments in a mix and match manner. He also tends to visualize things being defecated on — when he isn't physically defecating on them himself.
* The Angry Video Game Nerd, but that doesn't make his much-needed commentary on the constant wrongs of game and hardware developers throughout the history of the medium any less valid.
* The Angry Video Game Nerd came to the realization that his purpose as The Nerd is meaningless without bad video games. In the beginning, he was wishing that his game room wouldn't be cluttered with so many bad games. But when ROB the Robot removed them from existence (for its own purpose), that victory felt hollow.
* The Angry Video Game Nerd changing the actual gameplay mechanics, it's evident the developers had absolutely no clue who the game was supposed to appeal to either.
* The Angry Video Game Nerd compared to later and recent videos. Well, by comparison anyways...
* The Angry Video Game Nerd compilations on PS2 which combined make up 68 games total.
* The Angry Video Game Nerd do battle, the Critic finds himself hopelessly outgunned by all of the Nerd's NES accessories and, while cowering behind a box, tries to save himself by claiming he's the Nerd's brother. The Nerd immediately sees through it and challenges him to say their mother's name.
* The Angry Video Game Nerd does an annual Halloween double feature in which he rips apart horror-themed video games:
* The Angry Video Game Nerd does this constantly. This extends to his more mundane actions, such as loading in an NES cartridge... with his middle finger, specifically.
* The Angry Video Game Nerd, drank video game champion Billy Mitchell's own brand of hot sauce, believing it would increase his gaming skill.
* The Angry Video Game Nerd, finally managing to beat one of the games, and getting a different ending than he expected:
* The Angry Video Game Nerd game, he gets kidnapped by a crazed fan and Leatherface.
* The Angry Video Game Nerd games he reviews. Bats being the most common offender, but other similar annoyances (like the Medusa heads in Castlevania) get lambasted for all the reasons on this page as well. But with a lot of fucks, shits, and descriptions of fecal matter.
* The Angry Video Game Nerd goes this way almost any time they're on screen together.
* The Angry Video Game Nerd has done this twice, both on a 10th anniversary.
* The Angry Video Game Nerd, he believes he'd be dead by the actual year 2077, giving him the perfect excuse not to review it. Cut to a tombstone that reads:
* The Angry Video Game Nerd, he decides to harness the power of world video game

champion Billy Mitchell by drinking the latter's hot sauce.
* The Angry Video Game Nerd. He is shown as a skeleton until the Dreamcast sets the time back to 1982.
* The Angry Video Game Nerd he's given to all of the obscure games he's covered..
* The Angry Video Game Nerd. His closet contains about six "nerdy shirts" and nothing else.
* The Angry Video Game Nerd II: ASSimilation version removed the movie references, however, making the world feel like a generic sci-fi world as a result.
* The Angry Video Game Nerd II: ASSimilation, was several times harder despite being a mere human.
* The Angry Video Game Nerd in Episode 20, "Atari 5200", when he accidentally drops his old TV on his foot.
* The Angry Video Game Nerd intends to blow the Nerd up with a bomb, but the Nerd grabs him and holds him in place.
* The Angry Video Game Nerd in which he continued to complain about games all the way up to the Wii, even starting to enjoy it.
* The Angry Video Game Nerd is about a nerd... who plays video games... and is angry.
* The Angry Video Game Nerd is just him struggling to hook the thing up and get it to work, and constantly running into problems like faulty hookups, faulty controllers, lugging the heavy 5200 around the room, and even being scammed by a fake replacement controller he bought online. He never actually plays a game, because these were all real issues that he had trying to film the video for real and ultimately made that the focus of the episode since it already effectively illustrated the issues that made the console so unpopular (namely, its terrible form factor, frail controllers, and being the followup to a much more approachable machine).
* The Angry Video Game Nerd, is practically a celebrity in the online movies and video games fandom.
* The Angry Video Game Nerd is reviewing (and it's likely you often won't; he's done some pretty obscure games) to enjoy the resultant emotional meltdown.
* The Angry Video Game Nerd moment, he sarcastically quips "Silly me! I'm such a shi-theed!".
* The Angry Video Game Nerd needed someone to play against. He cloned the Nerdy Turd from his own excrement to provide an opponent. It doesn't "talk," per se, but it can make rude noises that clearly is supposed to almost, but not quite, sound like a language.
* The Angry Video Game Nerd: Online comedic critic of bad video games.
* The Angry Video Game Nerd on NES to be a Pyrrhic Victory that leaves no satisfaction, but only regret. He likens it to coming out the winner of a fist fight, but achieving nothing for your victory other than bloody bruises and broken bones.
* The Angry Video Game Nerd on NES was that the developers followed the plot of the film too closely story-wise, and that the game suffered from this.
* The Angry Video Game Nerd ("Or do ya wanna play my game, bitch?"). And sometimes the Nerd himself ("Yeah, Super Mecha Death Christ 2,000 B.C. Version 4.0 Beta, bitch.").
* The Angry Video Game Nerd. Pepsiman was portrayed as a parody of the T-1000. The Nerd ended up killing him by pushing him into a vat of Coca Cola mixed with Fanta.
* The Angry Video Game Nerd peripheral) as a potentially big step in innovative gaming... 'but too bad they were just FUCKING JERKING OFF!'
* The Angry Video Game Nerd play this to each other. The guys who play them actually get along in real life, but even the characters' attempts to do a review together ends in them beating each other up... again.
* The Angry Video Game Nerd ranted about this long before reaching the eleventh stage, which has an out-and-out bug that makes it impossible in 2 player.
* The Angry Video Game Nerd referenced this trope in his review of Tiger Electronic Games; likening them to a fad like Pogs.
* The Angry Video Game Nerd Re-Revisited when most of the levels are the same

running stage only colored differently. "Do they think we're idiots?"
* The Angry Video Game Nerd review after his clones died in various ways. Instead of having the usual Final Girl traits, the one thing he had that his clones didn't was a Power Glove!
* The Angry Video Game Nerd review was a sneaky parody of this, with Jason Voorhees representing the people who take him completely seriously at face value: fans who realize this can have a laugh at the expense of those it's poking fun at, while fans who don't realize this can enjoy that it's otherwise a straightforward Nerd episode.
* The Angry Video Game Nerd showcases a bit of a Type F personality in his early-mid episodes.
* The Angry Video Game Nerd stiff and awkward blows that quite obviously don't actually connect.
* The Angry Video Game Nerd style and hurling the cartridge into the sun.
* The Angry Video Game Nerd, such as "seated upon an ass" or "dumb ass". His response is "Heh heh... I'm going to hell."
* The Angry Video Game Nerd suggests that this is because his heart was not really into making AVGN videos at the time, because he wanted to begin work on the AVGN movie). Fortunately, in 2012, he returned to his normal pitch/aggression and now sounds pretty much the same as he did before (except more relaxed and confident).
* The Angry Video Game Nerd supporting characters (this was about when Mike Matei got an expanded role).
* The Angry Video Game Nerd that he actually hauled the system outside and set it on fire with his Boring Company Not-A-Flamethrower.
* The Angry Video Game Nerd, the Nerd flushes his copy of the game down the toilet.
* The Angry Video Game Nerd, the Nerd pulls out a game cartridge, tosses it up into the air, and whips the cartridge...followed by the sound of glass smashing offscreen and the Nerd saying "Oh shit!"
* The Angry Video Game Nerd), the Nerd says that the game has a story that says that the king has a terminal illness, and that Kid Kool has to find the aptly named Seven Wonder Herbs.
* The Angry Video Game Nerd, throwing the parcel, then the Nerd opens his front door and gets hit in the face with it.
* The Angry Video Game Nerd video, his (now-deleted) livestream where he was falling-down drunk, his insultingly racist and insultingly unfunny comics (with such humor as "'my pussy smells like fish' is a thinking man's joke"), and the fact that he stiffed an old woman over a homemade Klingon costume. All Matei needed to do was leave well enough alone after these incidents, and they probably would have been downplayed or forgotten.
* The Angry Video Game Nerd video, when discussing Sega's "Genesis Does What Nintendon't" commercial;
* The Angry Video Game Nerd was later created for Newgrounds, though it was later removed.
* The Angry Video Game Nerd who beats up and threatens to kill other characters merely because he's frustrated with a bad game he's playing at the moment. Additionally, he has also swore at and acted rude toward two kids on Halloween and literally gave them shit instead of candy, and angrily lashed out at the Guitar Guy just for trying to be apart of his review.
* The Angry Video Game Nerd, who may or may not be the Nerd's alter-ego, thus making both of them the same James (but still a different James from James Rolfe).
* The Angry Video Game Nerd would often switch up his background posters hoping people would spot the references.
* The Angry Video Game Nerd written in there. James looks at the camera and says, "Wow, they knew it was bad".
* The Anguis Series and lifestyle, despite the previous book highlighting their love and dedication towards one another, to the point that they are willing to sacrifice everything else to protect the other.
* ''The Anguis Series'' due to the vastly different demands of their careers and lifestyle. Quite an anticlimatic end for a couple who had spent almost the entirety

of their relationship proving their love and even sacrificing their freedom, friendships, and safety for the sake of the other.
* The Anicopter's elements are Fire, Water, Wind, Wood, and I CAN COMMUNICATE WITH BATS. The elements are little related to their possessors (Bat communication is the power of Robot Ant), and Fire is apparently weak to Wood.
* The Animagus and Patronus forms are generally reflective of the personality of the character. Rita Skeeter, the reporter becomes a bug on the wall, listening into conversations. Sirius who stays loyal, even in Azkaban, is a dog. Peter who betrays a secret with deadly price is a rat. Then there is the "
* The animal avatar that represents Musubi is a bear. Musubi herself is the
* The animal companion of the first Avatar, Wan, was a cat-deer, specifically a hybrid of a caracal and a pronghorn (
* The Animal Featuring Norm MacDonald as a guy asking stuff like "when do we get to light our torches" ("When its dark") and other pesky questions:
* The animal itself is dangerous, such as an exotic animal, beast god, space alien, etc.
* The Animal Kingdom Pirates led by Kaido have this as part of their crew culture. The ones at the top are the strongest fighters the crew has to offer, and crewmates may challenge them for their spot with Kaido's permission, invoking this trope.
* The animal masks worn by the main character and various other characters in
* The Animal of a near dead man having his organs replaced with those of various animals.
* the animal plague never happened. It was made by the government and the rich to scare everybody behind The Wall so they could have the forests and wildlife all to themselves.
* The Animals didn't write "Don't Let Me Be Misunderstood". It was first performed by Nina Simone. Even the Animals version has been forgotten by some fans of the later Santa Esmeralda cover, especially after
* The animals have it as well. The higher the relationship level is with them (and, in relationship to this, how good care you take of them), the better produce they provide. In
* The Animal Shelf follows five walking, talking soft toys: Gumpa the bear, Little Mutt the dog, Woeful the monkey, Getup the giraffe, and Stripey the zebra.
* The Animal Show with Stinky and Jake, who's a perfect caricature of Dave Goelz, except Goelz plays Stinky, so Dave the Human is played by Bill Barretta. The "wildife film" inserts of Dave and his family have the real Dave Goelz, though.
* The animals in the "Circle of Life" opening (and occasionally seen in the background) are all drawn realistically, despite the main and supporting cast being far more cartoony. This is best shown by comparing the
* The animals in the Zamovska and Palais de Léon regions use Russian and French onomatopoeia for animal sounds.
* The Animals of Farthing Wood animated series, Owl, Weasel, Kestrel and Adder, who were males in the books, were changed to females. Confusingly, Kestrel has male plumage.
* The Animals of Farthing Wood - A UK/France co-production between Telemagination (UK), La Fabrique (France) (first-two seasons only) and Praxinos (France) (third season only) for the European Broadcasting Union.
* The Animals of Farthing Wood body count for a children's cartoon. Only eight of the twenty-nine characters introduced in season one make it to the end, and that's not counting the casualties among later introductions.
* The Animals of Farthing Wood compared to the previous two seasons, the first two seasons were more realistic other than the animals speaking and some of the bipedal animals doing human-like motions, but in season three the art style and animation is far more cartoony with over the top facial expressions, cartoonish gags, and everyone minus the quadrupedal animals moving and acting like people with their paws and wings acting like hands.
* The Animals of Farthing Wood, Fox passes on the role of leader of the animals to his grandson, Plucky.
* The Animals of Farthing Wood. Her voice is annoying to other animals except for

another weasel, Measly, who is attracted to her.
* The Animals of Farthing Wood is constantly making insulting wisecracks, more frequently when they are more inappropriate.
* The Animals of Farthing Wood: Mr. Pheasant is killed alongside his wife in the books, but in the show however, he is killed by the farmer an episode later when he returns to the farm in order to rescue Adder.
* The Animals of Farthing Wood on the animation cels so that the characters could use them without them looking conspicuous beforehand.
* The Animals of Farthing Wood, played straight in the first season, where humans are either evil hunters, foolishly ignorant, or completely apathetic as to how their actions are hurting wildlife. Balanced out a bit in the second season, with the arrival of the Park Warden as a human ally.
* The Animals of Farthing Wood, she constantly uses phrases or quotes famous philosophers but her 'wisdom' is nearly always unwanted or inappropriate for the situation, often resulting in the other animals telling her to simply shut up. Also, within the first season, she constantly believes that she would make the better leader rather than Fox or Badger despite both showing more competency in the position than she ever exhibited.
* The Animals of Farthing Wood, Sinuous. If there's any way you can work a moustache onto a snake's schnozzle, there you go!
* The Animals of Farthing Wood: Weasel. "Beautiful Dreamer" is a favourite.
* The Animals of Farthing Wood were only around for 1 season or a few episodes before they were killed off. A few such examples are the Pheasants, Dreamer, Bounder, the baby field mice, and the Newts.
* The animals of the Farm overthrow the human administration in order to govern the farm themselves, the way that will be 'right' for them. Right in the middle and egging them on is Goldilocks. She doesn't care about how right or wrong the animals' grievances might be; what she sees is that by assisting, she'll be in a position to grab power, lots of it.
* The Animal Soldiers. Their attempts at fighting Sunred are commonly thwarted by squealing schoolgirls picking them up and hugging them.
* The animal welfare movement and its associated organizations (such as the ASPCA) is often treated as a slightly less-nutty alternative to PETA and other organizations of the animal rights movement. The former is focused on outright cruelty and doesn't advocate veganism, so animal welfare organizations are seen as more acceptable to the mainstream, even if PETA is known for their association with (past-their-prime or not) celebrities who are vegans.
* The Animal when Miles claims to be the monster to keep the mob from killing the main character. The mob immediately disbands to avoid getting charged with a hate crime, and Miles stands there as they walk off, screaming about 'reverse racism'.
* The Animal, which seems to jump between loss of control and enjoying the transformation (or possibly enjoying the loss of control). The narrator does at one point warn the victims to run.
* the Animaniacs reboot, where Brain creates a robot version of himself named B.R.A.I.N, who calls him "father".
* The animated 4-Koma Theater parodies this, with Pinako pointing out that
* the animated adaptation focusing heavily on Bruce and Selina's romance.
* The animated character and his real-world girlfriend in the video for A-ha's "Take on Me". The story is concluded at the beginning of the "The Sun Always Shines on TV" video: the man suddenly turns back into a cartoon after having died and being revived into a human, then he has to leave the girl behind.
* the animated Disney film is younger, she now has blonde hair instead of white.
* the animated Disney film (though it's following many other versions of the story), Ella is her real name, with 'Cinderella' being the nickname her step-family gives to her.
* The animated equivalent of Coconut Superpowers is something difficult and expensive to animate, such as an accurate depiction of people playing musical instruments. One of the main criticisms against
* The animated Sam the Safety Duck discusses school bus safety in a 1977 film

produced for Ontario's Ministry of Transportation and Communications,
* The animated series confirms this, aside from the fact that it shows that birds and other normal animals do not normally talk in the Aladdin universe and thus Iago was magically enhanced by Jafar.
* the animated series despite the fact that he's a grown man and she's a twelve year old.
* The Animated Series is set into the far future and operates differently enough to be considered its own continuity, immortals giving up their immortality at will and all.
* the animated series, Sehlats resemble a cross between a polar bear and a smilodon, and they are quite large. One assumes their domesticated relatives come in a similar range of sizes and temperaments to terrestrial dogs.
* The Animated Series so he couldn't pull this trick. To Clark's great surprise (and Lois's casual indifference, because it happens to her all the time), Clark Kent is rescued by Superman, which later turns out to be an imperfect clone that degenerates into Bizarro.
* The animated short "Crazytown" features, among other ludicrous reversals,
* The animated shorts of the Brothers Quay offer examples of this: Most of them don't feature any dialogue at all, they always take place in a
* The animated TV series proceeds to become a mixture of all of the above, while also being set in the U S.
* The animated version has another case of good guy with more of a bad-guy sort of scar: Lightning Lad has the scar stopping at his eye and continuing from his eyebrow, ending as a lightning bolt. It glows when he uses his powers. How he got it is unknown, as of the end of Season 1. He's also since lost an arm, having it replaced with an awesome robotic one that can even amplify his powers.
* The Animation Age Ghetto in Mexico is so strong that if it's animated, then it's automatically for kids even if it's the first chapter of
* The Animation Age Ghetto is surprisingly strong in Japan's next door neighbor South Korea. A horrifying example of this was that a Korean dub of
* The animation FAQ on her deviantART account she said word for word, "Gotta admit, that kind of gives me the creeps. I'd rather not know about it."
* The animation for the infatuation status and the Attract move in the
* The animation of Astaroth's music video shown at the end of episodes 5 of
* The animation of Tibbs entering Hell Hall is lifted from Figaro opening the window in
* The animation of Tibbs running away from Jasper and Horace is lifted from
* The animation remained the same for the fourth and fifth generation eyecatches (with a chibi Lum and a scrambled series logo) but the music and sound effects changed.
* The animation suddenly becomes partially inverted (swapping the top 50% of the image with the bottom 50%), jerky, and even shows the rows of pinholes on the sides, imitating a film jam or other problem with the theatrical projection camera. In extreme cases, the jammed film appears to melt and burn from the heat of the projector bulb—which is a separate trope, the
* The animators did sneak a subtle reference to the Nazis in. The star Foxy Loxy used to make Chicken Little think the sky was falling? It was from the sign of an astrologer - Madame
* The animators had a little bit of fun with this move: After this move is pulled off, you can see for a moment that Peacock has punched herself in the face with a brass knuckle. For the record, she's also holding a
* The Animatrix (and is apparently far more powerful by this time), as a direct result of humanity uniting against the Machines.
* The Animatrix! Answer? NUKE 'EM! And their attempt for a peaceful solution was denied. If you count these facts, it's no wonder the film's machines are emotionless and ruthless.
* The Animatrix episode "The Final Flight of the Osiris" opens with a fight where this is threatening to happen, with two combatants gradually cutting off more and more of their opponents' clothes... It isn't "combat" so much as "foreplay"...

* The Animatrix featured scenarios which test how a crewmate would respond if one of their own turned against them. In this case, Cis is informed by her partner Duo that he has betrayed the rebels and informed the machines of their location. Having locked the program so she can't escape, it's pretty much a lose-lose situation. She can kill him but be killed when the machines destroy her ship, be killed by him outright, or join him in betraying the humans.
* The Animatrix: In the film's arguably most popular segment "The Second Renaissance", in Part I the humans had manpower strong enough to overwhelm the robots that they only had to use riot control, ordinary citizens were easily eliminating the droids and did not need to deploy their military. The machines then retreated to and founded the sanctuary nation Zero One where they built high-quality technology capable of economically and militarily subjugating the human race. In Part II, angered over the impending economic crisis, the human race shoots itself in the foot by blocking out the sun in hopes that the machines would wither from lack of solar energy then launch a large-scale ground invasion on Zero One but because the human armies were outnumbered and had slower, heavier and more outdated technology, guess how that turned out.
* The Animatrix: In "The Second Renaissance," the Machines are first shown as humanoid robots designed for simple labor; as they attain sentience and begin forming a more complex society, their forms evolve into the more efficient, insectoid Machines seen in the Matrix Trilogy.
* The Animatrix is a cross-medium example. He plays a significant role in the last two movies of The Matrix Trilogy but makes his first appearance in one of the shorts from the animated direct-to-DVD film.
* The Animatrix is found in a room with "Who is the Red Queen?" scrawled on the walls and a chessboard grid on the floor of his apartment.
* The Animatrix. It contains violent images and mature themes that parents may not find suitable for viewers under the age of 17, and that may be particularly disturbing to younger viewers, including intense and graphic images of violence, brief adult language and themes and images of an apparent teen suicide. Parental discretion is strongly advised".
* The Animatrix it shown that in mid-21st century humans used (fully sapient, mind you) robots to perform manual labor. It's not just butlers and maids either, vast armies of robots are used as slave labor to haul vast building materials as a robot foreman beats on a drum to keep the workers in time. The Machines in 01 have production lines to build various items for both internal use and export. The main factor in this story is that it comes from the Zion archives and told by The Instructor, a program who interprets the archive's knowledge, so much of the knowledge of the past is to be taken with a grain of salt.
* The Animatrix — Features nine segments across which animation, writing and directing duties are handled by American, Korean, and (mostly) Japanese talent.
* The Animatrix series. The animations are done in various styles, some computer animated, some pencil drawn some of them even in experimental styles. A part of the stories are made by the Wachowski siblings and worked out by their respective artists, some of the stories are original, though they do all happen in the Matrix universe.
* The Animatrix: "The Detective's Story" stars a hardboiled detective.
* The Animatrix, the eponymous Kid frees himself from the Matrix by throwing himself off the roof of his school.
* The Animatrix theme (that was never revisited by the sequels) and the excellent hand-drawn as well as CGI animation.
* The Animatrix. The situation gets solved by letting him have the record, but literally destroying his muscles AND brain in exchange. He is seen as an unresponsive vegetable at the end.
* The Animatrix, which, in a few shorts, discusses what can happen when errors and holes are found in the matrix.
* The animatronics kill night guards by forcefully stuffing them inside sharp and dangerous animatronic suits, essentially shredding their body (besides the eyeballs and teeth), allowing

* The animatronics show has a song called "Every Boy, Every Girl" that gets remade every ten years that tells the story of the franchise and how the group of characters was formed, using a different arrangement, a different number of years that have passed
* The Animax-sponsored Tagalog version (which was done as an explicit Taglish dub, mixing both English and Tagalog frequently) of
* the anime adaptation, Aya is responsible for doing this to Ryusei in order to remind him to stick to military protocol, which is justified since he had enlisted with the Earth Federation Army recently under pressure from Major Ingram so that he wouldn't be arrested.
* The anime adaptation has the tiny but incredibly powerful Esper Tatsumaki dealing with a giant
* The anime adaptation portrays Hyouka as having a perpetually deadpan expression and monotone, including rare instances when she's agitated. She only smiles once in the entire series — after she agrees to lie for Tanukichi on the condition that he would convince Oboro to
* The anime adapted only two mini-adventures (Coby/Helmeppo and Buggy's story). This becomes a problem for those who've not read the manga and thus not know how, for example, Jango became a Marine alongside Fullbody despite having been a pirate, or Hatchan escaped from the prison and met Keimi.
* The anime adaption of Toshio Maeda's Nightmare Campus has almost nothing to do with the story of the manga, with the only similarities being that they both share characters called Masao, Esedess, Abe and Yuko.
* The anime adaption only shows Balance Breaker transformations once each. Issei's happens so out of left field that his opponent gawking for a moment is entirely reasonable, and Vali was plainly just showing off
* The anime also changes Himegami's relationship status from being Usui's love interest and adds her to Takeru's harem. Likewise, Usui's crush on Himegami is only briefly touched upon twice. He spends the rest of the series perving on any other girl he sees.
* the anime can throw people into walls, and that he's so fast that he simply appears to teleport around the screen. He's also never shown eating or sleeping.
* the anime, Dawn, Kenny, and Barry each have the respective evolutionary stages of Piplup.
* The anime differs by explicitly having Inaho promise to marry Takeru, during a flashback in episode 3. During which, Takeru swore he'd become strong enough to protect Inaho forever. Unlike the manga, he never recovered his memory of it and it was never brought up again. So it was simply
* The Anime does it too. For example, they advertised a movie trailer of the fan favorite Benizakura arc... only to afterwards state that no one would be stupid enough to give them a movie.
* The anime doesn’t show Zenitsu trying to talk with Nezuko through her box in the Butterfly Estate’s intermission, with him updating her how the training is going well for everyone then inviting her to watch a flower garden blooming.
* The anime doesn't have a single instance of Rei laughing. Not even the
* The anime does this to Pokémon in general by showing that some change personalties upon evolving, most frequently being more stubborn and aggressive. This is loosely based on how in the games Pokémon will disobey their trainers if they don't have enough gym badges. The anime presents this as a normal part of Pokémon development, while the games do not. This also gives a convenient excuse for why
* The anime does this with some episodes, but not all. Some of the scenes are minor... however, most of the major villains make their first anime appearances in said stingers, so if you're watching the show, take the time to check for a stinger after you've finished an episode so you don't miss anything.
* The anime-exclusive character Filia, the Golden Dragon, is this combined with
* The anime-exclusive villain Innsmouth has a Quirk that gives him the powers of an octopus, which include this trope most prominently.
* The anime extends this arc by having a second set of events. In that, the Straw

Hats lose the first two rounds, with the Foxy Pirates claiming Chopper and Robin for their crew. Even if they win the final round they could only get one of them back. So Nami convinces Foxy to make the last round a winner take all event, with each captain's entire crew on the line.
* The anime features many examples in the form of short filler arcs or small series of individual filler episodes. The infamous moment mentioned in the above point was followed immediately after by a strictly
* The anime furthers the eye color confusion by giving Finland brown eyes (he had blue/violet in the manga), while changing Lithuania and Estonia's green eyes to blue, Latvia's violet eyes to an aqua blue, and the Italy brothers' brown (Veneziano) and green eyes (Romano) to gold. Sweden's eyes were also initially changed from green/blue to brown, but were reverted in his later appearances.
* The anime gives this a nod very early on, establishing that Pegasus' Toon monsters are one-of-a-kind cards that were never released to the public due to them being "too powerful". During the last parts of the KC Grand Prix arc, it's revealed that Pegasus' company routinely gives away copies of unsanctioned cards as prizes (a habit that the actual card game took up).
* The anime gives us the presumably competent Giovanni, whose subordinates are the one and only Team Rocket
* The anime had so many things taken out that the visual novel's creator asked for a one-episode arc (Yakusamashi-hen) in order to fill in the plot holes.
* The anime had to remove some comedic moments and minor information about some of the characters from the manga to ensure they could fit in at least 2-3 chapters in one episode. The second season takes this further, truncating the manga's longer arcs (4-5 chapters per episode) so that they can be made into 1-2 episodes.
* The anime has a scene where Kanna is looking for a comfortable place to take a nap. She eventually decides on using
* The anime has different monsters to defeat for each of the five trials to return home.
* The anime has the infamous 26th episode, which involves Excel and Hyatt switching bodies and individually winding up in a love hotel together (for entirely different reasons). Excel (in Hyatt's body) proceeds to sexually assault Hyatt's breasts (in Excel's body) in plain view for a whole thirty seconds or so. (And that's not even the weirdest stuff that happens in that episode...)
* The anime has the Three-Tails filler arc. It contains some ideas that would make for an interesting three or four episodes but instead goes on for an exasperating 23 episodes.
* The anime introduces gunpowder-based weapons as the arsenal of Jillas, a humanoid fox minion of the third season's
* the anime, Isara looks likes she's going to shoot Alicia. Instead, she shoots through a window and takes out an Imperial soldier on the other side.
* the anime, it's more about pitting two of the best fighters against each other.
* The anime (Japanese version) corrected this, too: you can clearly hear the Black Beauty Sisters yelling "It's show time!" before singing their songs.
* The anime lasted 114 episodes airing from 1986 to 1989, cutting the story prematurely at the Poseidon arc. The subsequent Hades arc would be adapted 13 years later in the form of a 31-episode OVA series produced from 2002 to 2008.
* The anime manages to work in foreshadowing from the first episode—which would otherwise just be
* The Anime Man does this often with his face, usually when making a sarcastic aside or a similar comment that he wants to emphasize. He also tends to add speedlines for extra oomph.
* The anime/manga focused magazines OtakuUSA and AnimeUSA are placed with magazines aimed at children in Kroger and Wal-Mart stores, despite the fact that the anime featured in them are usually aimed
* the anime manga is most definetly not into girls, despite hanging around playgrounds and watching young girls. Having been given a sour opinion of adult women by his overly sexual mother, he came to appreciate the innocence of his young cousin, and when his cousin grew up he tried to recapture the feeling he had.

* the anime, Meowth of the Team Rocket trio taught himself "human talk" and how to stand on his hind legs, all for the love of a female Meowth named Meowzie who said that a human could do more for her than anything he could (as in, the food, housing and adoration), only to be rejected as now she considers him a freak.
* The Anime Motivational Posters thread at Crunchyroll. First you see an anime you recognize, then you see one that's really smart, then you start to notice the hilarious banter between the moderator and the regulars, and before you know it, you've gone 200 pages. The fact that it grows around 5 to 10 pages a day does not help.
* the anime of, Kluke is changed from a self-confident, mature girl who's virtually raised herself since the deaths of her parents to basically someone who cooks and encourages Shu without explanation. She doesn't even get her powers until a quarter of the way in the series. After that that pointl, however, she joins Shu in combat and plays a critical role in defeating General Logi.
* The Anime of the Game; as Krosserdog, his stats are all boosted high enough that his accuracy is much improved... but anybody familiar with a normal Krosserdog can still see his shooting is far less effective than normal.
* The Anime of the Game of the first game was released in North America.
* The Anime-only arcs tend to create Canon Fodder in the form of new characters:
* The anime-only Bounts can eat both unsent and living souls. In fact, it has been noted that a Shinigami's zanpakuto is the ONLY thing that can help souls move on (not counting the natural transformation of unsent souls into Hollows).
* The anime-only Showcases in the Kalos arc are heavily based on idols, and also bare similarities to the Contests from Hoenn and Sinnoh. Serena and Shauna are Performers in the anime.
* The anime opening in the PlayStation and DS rereleases use stock sound effects from
* The anime plays it in a much more positive light, but Moritsugu is an attractor and motivator for the Juda Factors (and Ohba) because of his
* The Anime Replicas from the Anime Arc occasionally use phrases from the replicas' respective sources, or some other audio source, but none of them have text based dialogue.
* The animes didn't wait as long, being only one season each (compared to the
* The anime segment of the "Reincarnation" episode had a race of mouthless aliens that could only communicate with body language.
* The anime series has Lily Enstomach, who, due to eating the Mini-Mini Fruit, now stands only a few centimeters tall. However, she still retains her giant strength and is able to regain her full height, which is higher than the masts of the Straw Hat's ship.
* The anime series. Yet, despite the decline in popularity it experienced in the Johto series, it still maintains high ratings in both Japan and the U.S. and has a large and devoted fanbase.
* The anime sometimes conflates agape with storge, as it's shown that Yurio gets better at interpreting "On Love: Agape" as he comes to terms with the familial relationships in his life, particularly his relationship with his grandfather. On the other hand,
* The anime's second season averts all this, with barely any lack of pop culture references.
* The anime starts with cherry blossom petals falling into the scene to attribute Gongenzaka's samurai motif.
* The anime-style segment in "Reincarnation" of course features one of these, albeit briefly: Zagtar, a Voltron pastiche.
* The anime suffered heavily from this with several scenes either rushed, changed or removed entirely. Normally this would be rather bad but in this case it was catastrophic since Umineko is a mystery that heavily relies on small hints and clues. This means that if they ever make a second season the mystery will be unsolvable.
* The anime used the ten-day waiting period before the Cell Games to tell a few lighter stories, such as an episode dedicated to Gohan's eleventh birthday and

another with Goku hunting down the new Dragon Balls.
* The anime version has him strike out with the same girl from the first example, after which, he goes to a movie theater to sulk. When he realizes he's the only one there without a date, he vents his frustration on the crowd and storms out.
* The anime version of the scene differs by showing the audience what Rei's doing. Shizuka is shown bent over the side of the bathtub with Rei fondling her breasts from behind. Though the animation
* The anime version reveals things a little more smoothly, but thanks to its
* The anime version still uses this trope, but in a different way - due to having used up so much of her life during the final battle, Rosette's life span is shortened to the point where she only has months to live. Rosette and Chrono both go into hiding, getting their own log cabin to live the rest of their short lives together in peace before dying. Leaving the series here would have made is a
* The anime was even worse in this regard when after the aforementioned final battle, began adapting the Konoha Hiden novels, before finally ending the series on episode 500 with
* the anime, we have Paul. When a Pokemon of his doesn't perform up to his expectations, it is released back into the wild.
* the anime, when a group of penguins with sinister motives arrive on a motorised iceberg.
* The animistic nature of the New World of Darkness spirit world originated with the equally animistic Umbra of the
* The Animorphs also has an interesting inversion of this, as one of the main protagonists, Marco, is a
* The Animorphs are also mutual Secret Keepers: their allies include the Chee, a race of
* The Animorphs are pretty hostile towards Cassie on the occasions when she shows sympathy towards Yeerks.
* The Animorphs do this fairly often, and are self-aware about it. When Ax and Tobias have to infiltrate a slaughterhouse as the steer, they have the following exchange while riding the
* The Animorphs Fan Forum: Though not exclusively devoted to fanfiction, this forum boasts a considerable archive.
* The Animorphs fight in animal forms and the morphing process gets rid of injuries (sort of like a DNA-based factory reset... loosely speaking since it can include skintight clothes and covers changeable features like hairstyle). It really only counts if they get into a fight while human, and returning to human form doesn't always remove clotted blood. A
* the Animorphs "infect" it with memories that threaten to give the whole species a Heel Realization
* The Animorphs use a crystal to turn off said protocols, leading Erek to take and kill more Hork Bajir than the entire GROUP can manage. He is so horrified at his actions he requests for the protocols to be put back, but for a few moments, he's the surprise superweapon. Made by a race of space hippies.
* The Animorphs use this routinely, hence the page quote. To be fair, it's probably
* The Animorphs wonder whether humanity will be able to live peacefully with aliens, like the
* The Ankh-Morpork City Watch has expanded so rapidly in recent years and is composed of so many different shapes and sizes of copper that being in uniform usually means being in whatever pieces of the standard uniform happened to fit or could be modified on the quick, plus whatever antique specialty equipment they could scrape up from the dregs of the armory. Troll Sgt. Detritus ends up with armor originally intended for a battle elephant, not that he really needs it, and first female recruit Constable (later Sergeant and ultimately Captain) Angua has to go without a breastplate until she gets one modified to accommodate her... well, breasts. Vimes describes the overall look as "Funny helmets through the centuries." As of
* The Ankh-Morpork Civil War ran from 8:32 pm on the 3rd of Grune to 10:45 am on

the 4th of Grune 1688 AM, being generally agreed to have ended once the city was set on fire, although that used to happen about once a month anyway.
* The Ankh-Morporkian Embassy in Ubervald has a room filled with taxidermied heads of several native animals. Vimes finds the troll head most unsettling due to the fact that Officer Detritus (a troll) is part of his entourage and orders it removed and buried. Detritus himself doesn't think much of it, pointedly showing off his grandpa's favorite cup... made from a human skull.
* The Ankh-Morpork Post Office has the classic "Neither rain, no snow, nor gloom of night..." posted on their building...followed by a list of things they refuse to deal with like "Any black dogs with orange eyebrows" and "Mrs. Cake". And the slogan was missing letters for many years because someone stole them to advertise a hairdressers.
* The Ankh-Morpork version of "Miranda" includes such clauses as "You have the right not to throw yourself out the window"... most likely added to give a figleaf to practices under Vetinari's predecessors, Homicidal Lord Winder and Mad Lord Snapcase.
* The Anla'Shok, also known as the Rangers, are a Minbari covert operations organization operated by the
* The annals of IT horror are rife with tales of clueless bosses/interns/contractors who simply could not resist pressing the
* The Annals of the Chosen it's revealed late in the trilogy that the land's magic is growing progressively weaker as the anti-magic feathers purchased from traders are gradually suppressing the ler. Considering the callousness of the ler and the idiocy of the wizards, Sword concludes this is probably for the best.
* The Annals of the Chosen there's no need for a Wizard Lord or Chosen; the people can police themselves.
* The annexation of the entirety of Mexico was actually a consideration in the aftermath of the Mexican-American War, but domestic political disputes (ie slavery) put an end to that idea. Many in the South
* The annie-plants' own explosiveness is justified as well; an integral part of their generation process involves crushing matter into Neutronium using
* The Annihilation of Fish (1999), a screenplay filmed in Los Angeles and starring James Earl Jones and Margot Kidder
* The Annihilation of Fish and Other Stories (2004), a short story collection
* The Annihilation Score around this trope. The book itself averts it, as the plot is mostly moved by one particular supervillain.
* The Annihilators example, with the character simply grabbing an enemy soldier in a headlock and lightly squeezing and pushing his head to the side with his palm, with the soldier's head falling limp with a popping sound effect.
* The Annihilist escapes from the police by going into the bathroom and climbing up the sheer air shaft to the roof.
* The Annotated Alice, books; the books were made for the imagination of children, not the analysis of "mad people". (Others have claimed that they're clearly about logic, but the imagination of children part is certainly a nice side dish.)
* The Annotated Edition: Books and other pieces of written text that have annotations for non-english speakers, or to justify certain additions to the text.
* The Annotated Mother Goose by W. S. and L. M. Baring-Gould, which makes mention of some of the more elaborate theories, one gets the impression that whenever a nursery rhyme mentions a "little man", some folklorist will rise up and state that this is clearly and unambiguously a reference to King Philip II of Spain.
* The announcement for the movie's August 28 release date was on July 2, 2020, the 35th birthday of Candace's voice actress,
* The Announcer: Introduces the host (and sometimes contestants), describes everything you could win, and describes everything you've won. Typically the first to be heard and the last to speak.
* The announcers during a match exist to give exposition. They have to explain the holds being used, recap any pertinent information regarding the match, possibly hype any upcoming matches (usually the main event of the show), and be entertaining while doing all of it.

* The Annoying Mole A Hetalia Trollfic Austria's mole is alive, and as you can guess, it is very annoying.
* The Annoying Orange: A new character is introduced to the kitchen, Orange annoys the new character, then the new character gets killed.
* The Annoying Orange Angel Orange and Devil Orange both pop up to give him advice, but both of them just suggest ways to annoy Cucumber. Angel Orange's suggestions are nicer, though.
* The Annoying Orange But considering what he is, it just looks like a circle.
* The Annoying Orange continues to release weekly videos long after the main branch of Gagfilms stopped producing videos.
* The Annoying Orange does this all the time. It actually becomes a plot point in one episode of the TV series.
* The Annoying Orange episode "Sacrifice Play" has an example of this trope with Orange.
* The Annoying Orange, Grapefruit often does this in the background. It's... disturbing to say the least.
* The Annoying Orange has spoken to pretty much anything that could conceivably be found in a kitchen, and then some.
* The Annoying Orange insists his name is "little apple", but he's almost never called that.
* The Annoying Orange. Marshmallow seems to like him and Passion Fruit has a romantic subplot with him, but he's barely tolerated by the rest of the group. Even more so with Grapefruit.
* The Annoying Orange, Orange doesn't appear in "The Weenies" despite him appearing in the video thumbnail.
* The Annoying Orange, or so it seems. Many people are surprised to find that his YouTube channel is not only still active after a decade, but at the same time, it is still getting a lot of views and suscribers (mainly from children).
* The Annoying Orange parody) when Orange appears on TV to terrorize a group of friends before climbing out of the TV into the real world.
* The Annoying Orange sets up to reveal whether Marshmallow's a boy or a girl.
* The Annoying Orange's Grandpa Lemon. He falls asleep in the middle of conversations and even while being chopped in half.
* The Annoying Orange's laugh is considered by others to be really shrill.
* The Annoying Orange: The most frequent reaction to the lead character's jokes.
* The Annoying Orange, there's a third green pill. It tastes like boogers, so he doesn't take it.
* The Annoying Orange, this occurs to Orange every time he annoys someone.
* The Annoying Orange TV show, Orange loves making jokes about Grandpa Lemon's age.
* The Annoying Orange where a banana mentions there are no words that rhyme with banana. Orange doesn't think so, though.
* The Annoying Orange where Orange and Pear go to England and (predictably) meet an expy of Sherlock Holmes, the culprit turns out to be Watson all along. He was trying to help Holmes relive the thrill of the chase by pretending to be a criminal. The world of Annoying Orange being what it is, both Holmes and Watson become supervillains by the end of the episode and promptly begin to turn London into a smoldering wasteland using a death ray.
* The "annoying replicating electrical prankster" story is practically its own sub-trope. In the old
* The Annual Anthropomorphic Literature and Arts Awards, also known as the Ursa Major Awards, are given to the best anthropomorphic works each year as voted by the furry fandom. The recommendation lists are an excellent guide to finding works popular with furries.
* The annual Celebration of Techonology features a giant robot battle royale between different companies' giant robots on an undisclosed moon or planet, and have occasionally been fierce enough to
* The annual festivals provide plenty of unique achievements and items for anyone who decides to focus on them. Halloween and Wintersday provide unique themed activities such as jumping puzzles, dungeons, and events while the Super Adventure

Box is a
* The annual Las Vegas SHOT show, probably the most publicized convention for high tech, brand new, and just plain interesting weaponry. It's not open to the public and it is difficult to get an invite: you must either be part of the gun industry, be an important member of an organization that is heavily tied to the gun industry (such as the NRA or other outdoors companies), or be part of a prominent Youtube channel that focuses on firearms with a lot of subscribers.
* The annual Nathan's hotdog-eating competition was started by three immigrants to America arguing over who was most patriotic.
* The annual Royal Rumble Match (held the last Sunday of January every year) is a good way to bring all these characters together. Thirty (forty in 2011, and twenty when it began in 1988) wrestlers compete in the match over the course of about an hour, and typically only about ten of them will be recognizable to casual fans. Even WWE diehards may have trouble keeping track of all the cameos. Remember Daniel Puder? Probably not - but if you're a Royal Rumble connoisseur, you do.
* The Annunciation, Satan appears in the form of Lucifer, played by a 12-year-old girl. He leads Adam and Eve to sin, causing them to get banished from the Garden of Evil, then takes Adam on a tour of the future.
* The Anointed One. The drawbacks of a child form are made clear when Spike, who isn't intimidated, just picks him up and carries him over to the sunlight.
* The anonymous "concerned citizen" who is the host of the true-crime podcast
* The "Anonymous GM" of Raw was either this or a Myth Stall (since it was supposed to be the overarching essence of Raw itself), or something altogether different (since WWE made no effort to explore the identity of this GM, meaning it wasn't even a storyline). A few wrestlers interacted with the laptop that the GM sent emails through but no one since
* The Anonymous RAW general manager. People quickly got sick and tired of him and wanted the angle to be killed off as quickly as possible. Let's just say when his identity finally was revealed, fans were
* The Another Day chapter parodies same-sex shipping in general with the blatantly obvious interaction between Neku and Joshua. It's as if the developers predicted they'd become a popular ship.
* The another guy who falls from a place in the movie? He's called Jaws, he's
* the answer is inevitably "yes" in a. (Indeed, if the message the commercials is trying to get across is the benefits of being selfish and mean to someone, as they suggest, it hasn't rubbed off well.) And at least once, the rabbit has gotten his wish with no strings. (Oddly enough, that one time, where he won it in a bicycle race, the kids in-story had no say in the matter; the contest judges who gave it to him were adults.)
* The Answer, it doesn't come to that, and Yukari gets better, but only after a fight with the rest of the team (Mitsuru sided with her, though).
* The answer to that question is simple: people evil enough to go to such afterlives tend to have huge egos and imagine that when
* The answer to these questions is another question: would it be as much fun if they didn't?
* The antacid brand Rennie's "Happy Tummies" campaign, featuring anthropomorphic stomachs.
* The antagonist Kumagawa is a special case because 1) he reacts to almost everything with the same smile and inscrutable tone of voice, and 2)
* The Antagonist. Some of the kills he pulls off have to be seen to be believed. Notably, based on historical records, he seems to be completely fictional.
* The Antagonist, sounding sometimes like the narrator of a book, and he believes his life is ruled by an overreaching "plot".
* The Antagonist. The antagonist's goals are in some way opposed to the protagonist, and they are the one who is blocking the protagonist's journey.
* The antagonist Vampire covenant Belial's Brood has what are called "coveys", which are much closer to this trope than other supernatural groupings.
* The Ant and the Aardvark cartoon "Technology Phooey" builds a computer to help him catch an ant, but its solutions are of dubious success. That's because it's

actually an automatic pop-up toaster.
* The Ant and the Aardvark cartoon "Technology Phooey" has the Aardvark pushing a huge rock off a cliff towards the ant, who deflects it by simply blowing at it.
* The Ant and the Aardvark has the blue aardvark go sledding down a snowy hill in pursuit of the ant. The ant passes through a wire mesh fence ... and so does the aardvark. Once the aarvarks's sled slows to a stop, he observes that his body is entirely cut in a criss-cross pattern, and examines a square piece taken from his snout. The aardvark then puts it back hastily, and sits perfectly still, hoping that nothing worse happens.
* The Ant and the Aardvark: in "Mumbo Jumbo," the Ant is being protected by an elephant as part of a brotherhood lodge pledge. The Aardvark sets a booby-trapped scale for the elephant, citing an elephant's vanity being their weak spot. The Ant suspects it's a trick, so the elephant plants a tree trunk with the Aardvark in it on the scale. Boom goes the Aardvark.
* The Ant and the Aardvark: In "Technology, Phooey", Aardvark attempts to use some spray on Charlie. But instead, he inadvertently ends up spraying himself, which results in the side effect reaction of him switching positions quickly and spasmodically, and changing into an assortment of colors and patterns.
* The Ant and the Aardvark: In "Technology Phooey", the Aardvark pushes a big rock off a cliff towards the Ant's anthill. The Ant uses his breath to blow it back up.
* The Ant and the Aardvark short "Odd Ant Out". The blue and green aardvarks fight over a can of chocolate-covered ants, but neither of them has a can opener.
* The Ant and the Aardvark: "Technology Phooey" has the Aardvark building a computer to help him find an ant.
* The Ant and the Aardvark this was averted and then inverted when the aardvark, on a motorcycle, falls over a cliff into a river. He restarted the bike at the last possible moment to do a miracle 180... only to fall off the other waterfall behind him.
* The Ant and the Aardvark, where the eponymous Aardvark will use his mouth to suck up the ant, complete with the sound of a vacuum cleaner.
* The antarctic atlantis, secret nazi base conspiracy theories and hollow earth entrance theories were combined by Miguel Serrano, to form an occult sect based on Hitler's resurrection.
* The Ant Bully against the larger threat, the Exterminator and by the end it seems they have struck a permanent peace.
* The Ant Bully is a normal human kid, but wreaks similar wrath and destruction upon a hapless ant colony. The Exterminator, Stan Beals, definitely counts too.
* The Ant Bully, Lucas enjoys a substance known in the ant kingdom as "honeydew", remarking that it tastes like green apple bubblegum. Only after he asks for seconds does he see that it is the end product of a worm-like creature's digestion process.
* The Ant Bully, Lucas wakes up to find himself shrunk, gets kidnapped by ants, thrown into their anthill and finally put on trial where several of the ants are actively urging for him to be killed. The very next morning he treats this whole ordeal as an annoying inconvenience at most. Later on in the film, he does express some sadness over missing his family, but it's relatively little considering he might never get to see them or his former life again.
* The Ant Bully: Main character Lucas is a victim of one at the hands of the neighborhood bully, to the extent that he complains he's running out of unstretched drawers.
* The Ant Bully: The basis of the initial plot: A bully and his followers torture Lucas, and Lucas takes out his frustration on a colony of ants.
* The Antediluvians — so named because they were the only vampires who survived the Biblical Flood. They aren't so much vampires as they are
* The anthem of Carolina Beach Music, is the Embers' "I Love Beach Music". The Lyrics consist heavily of popular beach music titles.
* The Anthem of the Heart starts with a young Jun discovering her father's infidelity.
* The Anthem of the Heart: Takumi admits to being surprised that the incredibly accomplished Natsuki would go for someone like him, as he considers himself boring.

* The Anthem of the Heart thought of the world as a fairytale when she was younger. This only set her up for psychological trauma when her parents got divorced.
* The Anthem of the Heart when she talks about seeing her father leaving the place with some other woman. It's later explicitly identified as a love hotel by some other characters, though by that point the place has been shut down for the sake of symbolism.
* the Anthropomorphic Personification, questions like where he spends his off-school hours and where his transfer records came from are left unanswered.
* The Anthropophagus Beast, due to the baby obviously being alive when Nikos takes a bite out of its head.
* The Anthropophagus Beast uses his taxidermy skill in preserving his dead girlfriend. The corpses is excavated in grisly detail.
* The Anthropophagus Beast. While she does smoke in one scene, Julie also turns down the advances of a fellow tourist who expressed a desire to be with her so she is sexually unavailable as well. The Final Girl notion is ultimately subverted in the final confrontation when a previous victim turns up to be alive and gives a deadly blow to the killer, saving Julie in the process.
* The antibiotic Penicillin was discovered when Alexander Fleming found his bacterial samples contaminated by Penicillium mould and studied the way the mould was able to create bacteria-free areas on his petri dish.
* the Antibodies are either absolute monotone or this. No, the Daleks don't count; they're not robots.
* The Antichrist corresponds in Jewish numerology to "Neron Kaisar," the Greek form of his name.
* The Antichrist—at that point, even if he isn't a prophesied destroyer figure, he's still a suspected mass murderer and it makes perfect sense for them to want him captured.
* The Anti-Christ, not simply those who refused to follow Jesus's teaching) in the Book of Revelation, who is "slain by the sword", yet is resurrected through the power of Satan and then cons all non-Christians into worshiping him.
* The Antichrist, the Antichrist and the False Prophet as opposites of God, Jesus and the Holy Ghost.
* The Antichrist: The offspring of the personification of evil who is destined to bring about the apocalypse.
* The Anti-Christ: The spawn of a powerful and evil being who is supposed to bring about the end of the world.
* The Antichrist. This tends to be a stumbling block against any organization - no matter how truly peaceful or well-intentioned - whose aim is one world government.
* The Antichrist, when his bombers drop their payload onto the Jews and Christian believers in Petra with explosive effect.
* The Antichrist, who is mentioned only in the first epistle of John in the context of "many antichrists" (who are more likely general oppressors and heretics rather than specific apocalyptic enemies; basically, anyone who isn't pro-Christ), is often identified with various apocalyptic figures, such as the Beast from the Sea from Revelation, the Man of Sin/Lawlessness from Second Thessalonians, and the Little Horn from Daniel. The only time "antichrist" is used is in the Johannine Epistles, and it refers to the proto-Gnostics in/around Ephesus that claimed that Jesus was a purely spiritual being (thus not really human in any meaningful sense). This was one of the major conflicts of the early church since early Christian thought involved a mixture of sometimes-conflicting Jewish and Gentile ideas regarding the nature of the spirit, God, and humanity.
* The Anti-Chuck Norris Turret in both games. It originally popped up a few times in the beginning of the first game,
* The Anticipator: Someone expecting a sneaky man to come and visit them.
* The Anticipator: When a character dramatically expects or waits for another to sneak up on them.
* The antidotes against APTX 4869 are just prototypes and their effects roughly 24 hours, but frequent use right after the original dose drastically shortens the desired effect (in episode 522-523, the second pill worked only for roughly 4

hours). Also, taking the antidote consecutively will cause the body to develop resistance against it.
* The anti-fairies are, or at least are believed to be, this. It's been stated that
* The anti-feminist blog The Return of the Kings published an article calling for a boycott of the film
* The anti-GMO movement is so popular now that some manufacturers put non-GM labels on things like salt,
* The Anti-God who's been sealed away in a nothing dimension since before the beginning of time, is incarnated into a human baby and grows up in a matter of days. Along the way she gives herself a crash course in 21st century culture that keeps her from standing out too much.
* The Anti-Grinch: Loves Christmas so much, they end up destroying it trying to contribute to it.
* The antiheroes of "The Hound" are a pair of ghoulish guys who rob graves for fun. This attracts the ire of the
* The Antikythera Mechanism (named after the Greek shipwreck it was found in) was a geared device discovered underwater, dating to around the 1st century BCE. Designed for predicting the positions of various celestial bodies, the level of craftsmanship and complexity it exhibits is far greater than anything else recovered from that time period. It was, in fact, the first known
* The Anti-Life Equation is used again in the Alternate Universe series
* The Antilles Extraction": After Sabine, Wedge, and Hobbie get captured by Pryce, Wedge and Hobbie are put in another cell, while Sabine goes through interrogation from Pryce. Wedge tries to think of a plan to save Sabine, but, of course, she breaks herself out and goes to save them instead.
* "The Antilles Extraction" is set on the binary-star-orbiting planet Montross.
* The Antilles Extraction": It's Sabine's turn to go undercover as an Imperial cadet, this time to extract some would-be defectors at an Imperial pilot academy.
* "The Antilles Extraction", Sabine goes undercover as a cadet at an Imperial flight academy to extract some would-be defectors.
* The anti-magic suppressor stones that were handed out at one point were later shown to be faulty and placed under a recall, as mentioned in Book 4 (
* The Anti-Nihilist: A character who knows how terrible the world is, but instead of succumbing to despair, decides to create meaning, values and purpose in life out of it.
* The Anti-Nihilist: A person who believes that life has no meaning or purpose, but that shouldn't stop people from enjoying life while they still can.
* The Anti-Nihilist. Everyone dies, but how one meets one's death is up to them, and the fame they have earned in life will live on afterwards.
* The Anti-Nihilist: "Life has no meaning...because it's up to us to give it one." vs. "Life has no meaning!"
* The Anti-Nihilist: Life is meaningless, but let’s just be kind to each other.
* The anti-personnel mine is a mine designed to kill or wound enemy infantry (as opposed to anti-tank mines, which infantry can walk over without triggering). These include explosives disguised as innocuous objects a person might pick up, and "bounding" mines designed to spray shrapnel horizontally at
* the anti-personnel weapon today, to the point that it's completely subsumed the role, formerly done by infantry volley fire, of repelling mass charges. It also has largely eliminated the need for battle rifles capable of targeting the enemy at ranges beyond 500 meters, except for dedicated snipers.
* The Antiques Roadshow featured an old Sindy doll from the 1960s. The original price was so-many shillings and 11 pence. There was 12 old pence in a shilling, making this the pre-decimal version of the trope.
* The "Antiquing" sketch starts with a classy commercial for Reilly's Antiques and Rarities Showroom starring it's owner Robert Reilly. However, the business ends up doing poorly so we then see a more down-to-earth commercial for the rebranded Reilly's Antiques Showroom and Sales Center. As things go downhill, the next

commercial is for Rob's Discount Antiques Warehouse and is done in a kitchy style with Robert wearing a cowboy hat and advertising his store like it was a used car dealership. In the final commercial Robert has clearly given up and is ranting at the audience to come to Reilly's Pile of Old Crap and buy something.
* The Anti-SOS Brigade in general, and Fujiwara in particular. Their plot is the focus of three novels and is foreshadowed even earlier.
* The Anti-Spirals have the Ashtangas which look like a HUGE (as in, several times the size of a planet) stone with several dozen faces and arms - scary as hell.
* the Anti-Spirals, he tries to placate the populace by having Simon arrested and scheduled for execution, since Simon is technically responsible for the actions that led to the villain's attacking them (even though everyone else did just as much) and caused a lot of property damage by destroying an enemy in a populated area. He also wants to have the Gunmen and Lagann destroyed because they're outdated technology, and tries to save humanity by having them hide underground or evacuate on a spaceship. When this turns out to be futile, Simon saves the day by riding on Gurren Lagann (with Kinon piloting Gurren) and wiping out the invasion.
* the Anti-spirals though. What he's doing is fighting so that the people who want to stay underground can do that, at least in this particular instance. Lordgenome wanted them underground, they want to be underground, and Viral is pretty much all that's left to fight for that goal. It's hard to not feel bad for Viral finally getting arrested because Enkidu has seen SO MANY HOPELESS BATTLES that it finally just breaks down. Viral even apologizes to it.
* The Anti-Spiral traps the Gurren-dan in a fantasy world, in which Viral's wife has cat ears. She is also seen in some of the Parallel Works videos and "Viral's Sweet Dream" side story.
* the anti-tank shells pierced the Japanese tanks and came out from the other side whatever theater they are in.
* The anti-terrorist squad is portrayed as causing more damage to other countries than actually helping them. An important story arc too, as Gary the actor is shocked by their actions and refuses to help his country any longer.
* The Antithesis, angels are a species classified as 'Archaeans' (winged, humanoids residing on a planet called The Atrium) and are ruled by Commander Yahweh Telei, who is surprisingly an adolescent prodigy and genetic engineer, suffering from cognitive disorders closely resembling O.C.D. and Asperger's. Angelic society revolves around high science and technology.
* The Antithesis, Demons only differ from angels by their phenotypes of black wings and dark hair. They live in the same world, but exist on lower layers of a planet that encapsulates Heaven and Hell, called "The Atrium". They do not possess the evil characteristics of the Judeo-Christian religion, but are actually a population of humanoid-looking beings, and their society contains moralistic values, political hierarchies (the highest being Lucifer, their leader/Military Commander/President, the second highest being the Archdemons) that formulate their Parliament, known as the "Obsidian Court". They are characterized with eccentric personalities, and their culture is embellished in art, literature, and theater.
* The Antithesis, main character Qaira Eltruan is not a hero by any means, and the methods he goes about 'protecting his world' are usually evil, cruel and unjust. While his ultimate goal is to protect his people and rid his world of the angels, Qaira will not hesitate to kill anyone who stands in his way, and this includes his peers. This stems from a lack of moral duty—Qaira is considered a moral nihilist by most readers.
* The Antithesis, Qaira Eltruan is a cold and callous militant leader on the outside but suffers from self-hatred and guilt on the inside. Leid Koseling attempts to help him through his internal struggles along with the malay addiction (a type of drug similar to heroin) he suffers at the beginning of Decus, but he is at first very reluctant to accept her help. In fact, he feels threatened and insulted by Leid's attempts to aid him and often becomes angry over the fact.
* The Antithesis revolves around the conflicts of a uniquely-perceived Heaven and Hell, narrated by the main character, Alezair Czynri, who is a member of the "Jury", a sect of non-Celestials who live in Purgatory and enforce "The Code".

* The Antithesis, the first episode of the story (I. The Encounter) recounts Alezair Czynri nearly getting killed by Leid Koseling in the battle of Jerusalem circa 1180. Alezair's ego is significantly damaged by this, and this initiates the entire story, making him want to pursue her and perhaps fight her again. Later in Decus, Qaira Eltruan gets his ass beat by Leid on numerous occasions after losing his temper (or after she makes him lose his temper), and often he becomes so impossible to deal with that she must smack some sense into him. This is also ego-damaging to Qaira, since he is what we would deem a "manly-man", also a chauvinist, and also a misogynist. Although the readers find Qaira's beat-downs rather funny, Qaira, in fact, does not.
* The Antithesis, Yahweh, the leader of Heaven, and Lucifer, the leader of Hell, become friendly enemies when a Civil War between the angels and demons tragically force them to oppose one another. Previously, both had worked together as scientists in Heaven's main corporation for Technology and Science, 'The Plexus', and though now friendly enemies, they still strive for the same objective: peace between Heaven and Hell.
* The Anti-Titan troops use an advanced system of ropes and grapples to gracefully
* The anti-vaccine movement firmly believes that autism is this, despite decades of evidence to the contrary, and the only doctor to make such a link was deemed to have taken part in a fraud so heinous that he was struck off the medical register in the United Kingdom and can no longer practice medicine. Still, this has not stopped this movement from maintaining that this link exists, and as a result, there is recent re-occurrence of preventable diseases like measles, whooping cough and diphtheria. In the face of such outbreaks, the anti-vaccine movement prefers to blame the vaccine instead, and calling such re-occurrences as well as better classification of autistic behavior "symptoms of a man-made epidemic".
* the Antivan Crows giving you a list of targets to assassinate. It is entirely possible for you to have killed the first one before beginning the quest. If that is the case, you have dialogue along the lines of angrily calling them out on asking you to kill a dead person. Your "handler" is visibly surprised, but recovers and then moves on.
* The anti-weapon scrambler in "SWAT Kats Unplugged." Played straight. You'd think Puma-Dyne would've learned from the Behemoth/Macro-Bot debacle to have backups and countermeasures ready, but nope. Once Hard Drive gets his hands on it, there's nothing to counteract the device's effects. Its inventor, Dr. Ohm,
* The Ant King has Stan listening to one of Vampire’s thrash goth trance doom CDs.
* The antlears are a group of circuagodonts — herbivorous, ungulate-like tribbetheres — that developed mobile, jointed antler-like limbs on their ears that they use to pull branches down to their mouths. The explanation for this is that the ears of tribbetheres have a bony matrix in them due to being derived from the gill plates of their fish ancestors, unlike the cartilaginous ears of Earth mammals. This gives them much better mobility and the ability to grip.
* The Antlers — presumably one part out of love and one part out of a sense of duty to the dying — until she dies, leaving him scarred and haunted for months. The idea of feeling indebted to the dying serves as the album's metaphor for abusive relationships in general.
* The Ant Mill; Some ants use pheromone trails to track their way back to the nest. However if the lead ant gets lost and walks around back to the original trail laid down it'll just keep walking in that circle. The kicker is that it often isn't just one ant but 100's or 1000's of them all following this trail, walking around and around in a big circle until they drop down dead.
* The Ants always successfully kill Sniffles in ways which are horrific even for the series.
* The "Ants vs. Dragons" mini-arc in Fake Karakura Town featured this in almost every fight:
* The ants were given ant-sized tools like carts and kept several years in a greenhouse, allowing them to pass experience to next generations.
* The Anubis Gates, a massive event shattered the power of magic. Over the years,

it has steadily weakened, so that by the 1800s even the simplest spells are nearly impossible and unreliable. By the modern day, magic no longer exists, save for a handful of time portals that quickly vanish. The titular gates are the villains' attempts to bring the magic back.
* The Anubis Gates, an ancient Egyptian sorcerer who has held on long after the use of magic decayed into evil.
* The Anubis Gates, as any body he takes soon starts growing hair all over.
* The Anubis Gates does this in order to infiltrate London's criminal underworld and track down the unnatural creature that killed her fiancee.
* The Anubis Gates, has the villains trying to throw the UK into crisis by pouring counterfeit money into the banking system.
* The Anubis Gates. Scheming to travel into the past and invest his wealth there, he also intends to become immortal and watch over his investment, taking full advantage of his economic foresight, rather than trust in compound interest alone.
* The Anur system has several planets with sizeable populations of different sentient species: Anur Millgan is home to the aquatic Milit Lagish and the Sonarquids who frequently cooperate while Anur Transyl is home to many Theb Khufans, Ectonurites, and Loboans as well as the native Transylians. The planet was even stabilized by a multi-species collation centuries ago. The planet also used to be home to populations of the Vladat species who forcibly dominated the planet, but a multi-species coalition with the aforementioned species and other more isolated species in the system led to the Vladats extermination.
* The anvil salesman refers to tar and feathers, but since this is 1912 one wonders if he was simply being facetious.
* The "anything outside the ring" rule is critical in the second tournament arc, where the main opponent, Tenshinhan, initially is able to flout the rule by being able to fly. Goku eventually manages to knock him out of the sky, though he falls as well. With their starting trajectories, Tenshinhan hits the ground first... except Goku happens to smash into the side of a car a split second beforehand. Thus, according to the rules, Goku loses by pure dumb luck.
* The Apache traditionally had a very complex set of rules for raiding and warfare (two distinct operations in their culture), passed down orally. One rule was not letting men whose wives were pregnant come on expeditions (they'd be distracted); another was an argot, "warpath words", consisting of using different words for nearly every action ("dragged something" rather than "walked", for instance), so that even enemies who knew Apache wouldn't understand plans.
* The APA had Bradshaw (white guy), Farooq (black guy) and sometimes Jacqueline (black woman).
* the Aparoid infection, and has to be fought in a boss battle. The whole time, he tells Fox and crew to just finish him off, ending with "never thought I'd be fighting all of you" before the process takes him over completely.
* The Apartheid Era match the original inspiration in terms of technical competence. Good try, though.
* The Apartheid Era, which no other country recognized). This caused great trouble to exiles such as Archbishop Desmond Tutu, who had no valid passport. Arrangements were finally made for them by different governments.
* The Apartment also based the film partially on a Hollywood scandal in which high-powered agent Jennings Lang was shot by producer Walter Wanger for having an affair with Wanger's wife, actress Joan Bennett. During the affair, Lang used a low-level employee's apartment. Another element of the plot was based on the experience of one of Diamond's friends, who returned home after breaking up with his girlfriend to find that she had committed suicide in his bed.
* The Apartment) and had only realized a few minutes ago that he is a guy who can make her happy. Though she came back to his titular apartment on the New Year Eve for the film's ending, they don't share a kiss or even embrace, and she doesn't reciprocate his love confession. However, her glowing smile and a hint that she's left her abusive romantic interest for good allow enough space for optimism, along with the immortal last line:
* the apartment belongs to someone else, who removed those items to hide the fact

that she.
* The Apartment has one of the most classic examples, at the end when Fran and Baxter are playing gin rummy:
* The Apartment is at once a subversion and a straight example of this.
* The Apartment: The film is remarkably timeless for something made in the early 1960s, but a few things show their age:
* The Apathy, to the point that they will just lie down and wait to die. Those who fall under their influence with repeatedly comment how tired they feel as the effects worsen.
* The Ape Woman — Horror film series. 3 films between 1943 and 1945.
* The Apexis civilization on reaching Arak was shocked to discover that many of the hills on the new continent weren't natural but rather the corpses of the all but extinct
* The Apex Predators who are equally badass and substantially less nice, they work for the IMC and make up all of the bosses the protagonist fights throughout the single player campaign.
* The ApeXtreme by Apex Digital was a CD and DVD based console planned for 2004 that went unreleased.
* The APH Book Port Plus, a handheld ebook reader for the blind, had a major update in 2012 with the 5.03 update that completely redesigned how turning the device on worked. You'd hold the power button until it told you it was going to sleep, holding it longer would switch it off. Previously, you'd have to press the power button for a couple of seconds to wake it back up. In the 5.03 version, simply tapping
* The Aphrodite Inheritance (late 70's BBC TV series), ancient greek gods once again treat us as their playthings.
* : The Api, a species of insectoid ponies, could mimic and adopt what they were shown, but were incapable of original thought and could not create anything new themselves.
* The Apocalypse According to Marie, it turns out Marie had another friend of sorts in her city aside from Bannerman. The new guy in this case is a crazy old neighbour named Cayley who had never even mentioned in the previous book... and who turns out to be connected to the novel's plot, of course.
* The Apocalypse (also from the hidden labyrinths) is the best greatsword (Gladiolus' primary), and gets stronger if the wielder's HP is below 30%.
* The Apocalypse Brings Out the Best in People: A major world crisis can change people for the better.
* The Apocalypse Brings Out the Best in People: The impending end of a society/people/world/etc leads one or more people to become kinder.
* The Apocalypse Door, an urban fantasy/thriller novel featuring secret agents battling the forces of Hell, opens in Newark:
* The Apocalypse Door by James D. Macdonald: Over the course of the novel, the protagonists piece together the evidence that the "demons" they're fighting are the spearhead of an extradimensional alien invasion — but then, at the end, it's suggested that they really are demons.
* The Apocalypse Door Later, while waiting in a bar to meet a contact, he realizes that he hasn't celebrated Mass that day, so he orders a glass of wine and takes a bowl of oyster crackers.
* The Apocalypse Stone after he's killed all the player characters' loved ones.
* The Apocalypse Stone. However, it did also allow alternate endings, such as the fabric of reality being altered in ways that would accommodate Third Edition mechanics.
* The Apocalypse tank is now even better at killing enemy tanks thanks to its Magnetic Harpoon, which drags vehicles towards its front-mounted grinders (and can drag ships towards the shore to kill them). Heavy vehicles and buildings drag the tank towards themselves instead, but the effect is much the same as the grinders do more damage per second than the guns. However, only one magnetic harpoon can affect a target at a time.
* The apocalypse (the magical equivalent of a nuclear holocaust) that ended the

Golden Age mutated several beings into monsters, some of which became complete species.
* the apocalypse!?". They then proceed to force-feed him demon blood (of which Sam was staying clean) in a misguided attempt at getting him to fight demons. What actually ends his 'retirement' is the revelation that he is Lucifer's chosen vessel.
* The Apocalypse Troll battle groups fighting both before and after the actual time travel, but each side only had a single survivor left after all the nukes finished flying, so this trope still applies.
* The Apocalypse Troll come from the same situation as the Ryall above, reinforced by a religion that holds that God made them in His image and all other intelligences are demons in disguise.
* The Apocalypse Troll for the bad guys and a single human fighter pilot for the good guys.
* The Apocalypse Troll since they find themselves a handful of centuries in (their) past.
* The Apocalypse Virus was unleashed on Tokyo on December 24, 2029, in
* The Apocalypse World exists because Sam and Dean were never born, and they learn that both their parents are dead in that timeline. The trope is
* The Apocryphal Books of the Bible (Ezra 2, 3 and 4 and Isaiah 2 and others) read much like fan-fiction. Instead of the structures found in the originals, such as common poetic forms and language (which is often repetitive and dry), these books constantly reference the more 'exciting moments' from those books. Lengthy depictions of giant apocalyptic battles between good and evil are extremely common. They are often excluded from many Biblical Canons for this reason.
* The Apollo 11 lunar module has apparently suffered a fatal crashlanding, but the lone astronaut orbiting above in the command module refuses to return to Earth. Wernher von Braun insists they make it an order, but it's pointed out they've no means of enforcing that order on a man who is 200,000 miles away. This is shown in a later episode when Apollo 24 is
* The Apollo 13 Failsafe Failure was even more spectacular (the fact that NASA managed to bring the command module home with all three men alive is often considered NASA's
* The Apollo astronauts used celestial navigation during their missions, something that sailors have been doing for centuries.
* The Apollo pilots sometimes shout "Where's the eject?" when you shoot them down.
* The apostle Bartholomew is said to have been flayed alive by an Armenian prince after the latter's brother, the king, converted to Christianity; and indeed, he is often represented in art as
* The Apostle killed by Guts at the very beginning of the manga lures men into her embrace before turning into her Apostle form and eating them alive (such as
* The Apostle Paul, who's the main protagonist of the second half of the Book of Acts in
* The Apostles of all used to be humans before offering up something they cherish the most - usually a loved one - to transform into man-eating, often-Lovecraftian abominations. Even in their human form, most have monstrous traits that give their true nature away, like Wyald's ape-like features; the Baron's fangs and yellow, snake-like eyes; and Zodd's red eyes, fangs, feline facial features, and pointed ears.
* The Apostles Of Hell in SMASH consisted of Michael Kovac (Austria), Gabriel Antonik (Norway), Lin "Bitch" Bairon (China) and Sir Robin (Belgium).
* The Apostles themselves are empowered by the God Hand, who demand the
* The Apostles warn in their Epistles that during the last days the people will be evil, corrupt, violent, dishonest, lecherous and full of vice.
* The Apothecary Diaries is ordinarily a very pretty girl, but growing up in the red light district she realized it also meant unwanted attention from men. To save herself the trouble, she applies makeup freckles to her face and dresses in frumpy clothing, due to freckles being an undesirable trait in her time. Not that it saves her from being kidnapped and taken to the Emperor's palace, of course...

* The apotheosis of this genre, at least in terms of naming tendencies, is the doom metal solo project Doom:Vs. The etymology of this (quite ridiculous) name goes as follows: he chose the Latin word "domus", meaning house, then respelt it as "doomus" (meaning "doom house", one supposes), then respelt
* The Apotheosis of Washington, George Washington has risen to the ranks of the divine as a symbol of American greatness. Now he's above the five Greek gods who bless America's trades and Lady Freedom herself.
* The Apotheosis of Washington has the Roman goddess Venus emerging from the ocean as she did in the time of ancient Greece so she can complete her godly duties... to wire transatlantic telegram cables. Behind her and Neptune's mighty horsemen, you can see a smoke-stacked industrial factory.
* The Apotheosis of Washington, Lady Freedom is a fierce warrior who fights armored kings with her mighty eagle, flag-themed shield, and golden sword aiming for the sky. Fittingly, she sits directly under General Washington's seat in the clouds.
* The Apotheosis of Washington: The soldiers Freedom battles in are seen holding torches facing the direction of a small child who recoils away. While it seems like Freedom will stop them, the implication is that they are fully willing to burn a child alive if Freedom wasn't there to restrain them.
* The apparently ironclad argument for taking both boxes: It's too late for the game-runner to change the contents of the boxes, so taking Box A gives you an extra $1000 no matter what.
* The apparently ironclad argument for taking only Box B: The game-runner has a good record at prediction, so taking only Box B makes it very likely that you'll get the million.
* The apparent meeting place of the Lodge Spirits, implied to be a time loop of the exact moment the Trinity Nuclear Explosion occurred.
* The apparent murder was an elaborate con by the Asian and "drug dealer" to steal the coin dealer's merchandise, tricking him into thinking he had witnessed a murder and was paying them hush money. The reason why the kitchen was spotless is because a waitress at the restaurant helped the Asian clean up the kitchen before the cops arrived.
* The "Apparition in front of a moving car" variety appears in both the videogame and movie versions of
* The "Apparition in front of the car" variant is used again in an episode of
* The apparition of the bloody child's prophecy when Macbeth visits the three witches:
* The Apparition was an earlier film even more loosely inspired by the Phillip Experiment - about all it has in common with the "true events" is that it involves people in a college trying to summon a spirit as part of an experiment.
* The Appeal has this happen to the Supreme Court Justice with the highest likelihood of upholding the verdict in question.
* The Appeal: The main stockholder for an NYC chemical plant is looking to reverse a $41 million judgement. The head of a shadowy Florida firm tells him he can buy a seat on the bench of the state Supreme Court for a cool $8 million, only $1 million of which is actually recorded. Let the chess match begin.
* The appearance of an alien race invading the galaxy severely disrupted the normal network of stargates, culminating in a day when
* The appearance of a new comet was once seen as a portent of major upheavals, as witness the comet of 1066 which was seen just before the Battle of Hastings. Of course, since human history is full of major upheavals, it's just a coincidence.
* The appearance of a woman on a SWAT Team (or the equivalent) used to be fictional, but women have been represented more and more in real life.
* The appearance of contemporary digitally-animated or computer generated characters. This may even include
* the appearance of Imran Zakhaev. Season 2 even centers around Woods and his team attempting to rescue Adler, who is being flown in to Verdansk.
* The appearance of the first clouds to appear over Fourecks for thousands of years invoked this trope in
* The appearance of Two-Face, Harley, and Ivy as Arkham Asylum inmates in addition

to Miss Martian transforming into the second Robin, since the Bat-Embargo restricted any limit or ban the use of Batman-related characters (outside of Batman himself along with his obscure allies and Rogues Gallery) from appearing in the
* the appearance still love her for her heroic behavior and being the face for a media that underrepresent the LGBTQA community.
* The appendages of most arthropods can be broken off at the joint fairly easily, these being weak points in their exoskeletons. In some cases this can actually be a defense mechanism, allowing bugs that get grabbed by the leg or partially ensnared in webs or similar sticky traps to get free via
* the appendices (though his information is garbled through thousands of years).
* The Appetite / Parallels features a rampaging wolf skeleton monster, interspersed with abstract visuals.
* The Apple adverts in Britain featured David Mitchell and Robert Webb as the PC and the Mac respectively. They have been quite unpopular, and have raised questions about the duo's credibility. Not least because, like the US adverts, while Webb is the ostentatiously cool character, Mitchell generally comes across as the more down-to-earth and likeable (this is despite him often playing the role of an unapologetic quasi-intellectual). While hosting
* The Apple-as-porn-star performance outfit, or the golden banana hammock he wears in Hell (Don't ask!) or Boogalow's purple velour jackets with the huge lapels, or Bibi's studded leather and bad eye make-up, or any and everything worn by Shakes... Suffice it to say, this is one ass-ugly movie.
* The Apple Dumpling Gang and commit robberies while having a perfect alibi.
* The Apple Dumpling Gang are revealed to be undercover Army Intelligence agents when they meet to exchange notes.
* The Apple Dumpling Gang, dim-witted crooks Theodore and Amos are scouting out the bank, making plans to steal the gold. This exchange ensues:
* The Apple Dumpling Gang Don Knotts noted in the commentary that they were "two men sharing an IQ (point), and it wasn't an even split."
* The Apple Dumpling Gang, starring Don Knotts and Tim Conway as the robbers.
* The Apple Dumpling Gang Theodore and Amos. Hilarity doesn't just ensue; it devours all the scenery in sight.
* The Apple family farm has a unique cultivar of apple called the "Zap apple". A ripe zap apple is rainbow-fleshed, but its name derives from what happens if one attempts to pick an unripe fruit — as Sweetie Belle learns the hard way in "Family Appreciation Day". The shock flings her over the heads of two friends.
* The Apple family is fairly close to this. Applejack is the incarnation of the Element of Honesty, Big Macintosh is capable of pulling a house off of its foundations (while
* The Apple III is an early example, being (as Steve Wozniak described it) designed more by committee than by actual engineers. A poor cooling system and other design flaws led to reliability problems due to overheating, the real-time clock could fail with prolonged use, and poor software support meant that many users had to rely on the Apple II backwards-compatibility feature to run Apple II software. Unfortunately, this feature only worked in 40-line mode, ruining the III's advantage of built-in 80-line support when upgrading a II with an 80-line expansion card would have been much cheaper. Despite the design flaws being ironed out in later machines, it still ended up being a flop.
* The Applejacks (not to be confused with the British group) were a group of American studio musicians led by Philadelphia-based musician Dave Appell. Their only hits were "Mexican Hat Rock" a modernized version of the popular Mexican hat folk dance, which hit #16 on the charts in 1958, and "Rocka-Conga", which hit #38 later that year. Dave Appell went on to become an important employee for Cameo-Parkway Records, as a session musician, background vocalist, engineer, arranger, producer, and songwriter on several of their big hits by such artists as Chubby Checker, Bobby Rydell, Dee Dee Sharp, The Dovells and the Orlons.
* "The Apple" (S2E09): An ancient supercomputer that controls a planet's primitive population is built to look like a serpent-headed giant stone idol.
* The Apples have this about their monopoly. They see it as okay to do whatever it

takes to maintain their stranglehold at others' expense and Luna help anyone who dares get in the way. Applejack at least seems genuinely clueless about why it's a bad thing and appears convinced that they couldn't survive without it, but Apple Bloom is decidedly hostile whenever someone brings it up.
* The Apple" shows that Spock still doesn't like talking about such things.
* The Apple": The humanoids of the planet Gamma Trianguli Six are kept in their backward situation by a computer/device that also controls the local weather.
* The Apple TV was the first notable aversion. It was first announced as the iTV, but the UK's
* The apportioning of available human organs to transplant patients in need of them comes down to this all the time, unfortunately. Likewise, whenever dialysis machines or other life-prolonging equipment are in short supply, life-and-death triage decisions may be necessary.
* The Apprentice. Amazingly, the idiot responsible wasn't sacked for another two weeks.
* The Apprentice are shown doing a "walk of shame" out from Lord Sugar's business headquarters to the cab, as if to imply that this is where the boardroom is located. The actual boardroom is located in a TV studio, and each of the contestants have their walk of shame filmed at the very start. This includes the eventual winner, of course. In at least one case, this created a continuity error when the contestant magically managed to change clothes going down the elevator.
* The Apprentice, claiming he hadn't sent any illegal texts, and only confessing to the deed when a few of them were read aloud.
* The Apprentice, Lord Alan Sugar turns anyone who fails their task into toads.
* The Apprentice many of the candidates have worked for major companies in the past, but it is described as stuff like "developing markets for a major international coffee company."
* The Apprentice Martha Stewart, contestants charged with producing a live billboard for laundry stain remover Tide to Go won by depicting the product with a cape and boxing gloves to "knock out stains." (Incidentally, the boxing conceit was once used in a computer-animated spot for... Listerine. It all comes back to Listerine, folks.)
* The Apprentice — one team will be led by someone with an "artistic vision", the other team will make something "tacky" that shouts the product name and concept at you, and the shouty team will win because Lord Sugar can't stand "artsy fartsy stuff".
* The Apprentice — Trump starts to explain at length what text messaging is, before stopping and admitting that everyone else knows exactly what text messaging is, and that he's the only person who needs someone to explain it to him, getting a few chuckles from the candidates.
* The Apprentice, one of the male candidates wore a lion suit, during a task of selling sweets to children at a zoo.
* The Apprentice Rogue: Artamos is part of the Order of Black Knights, which is tantamount to the kingdom's Black Ops. The mission that forms the plot is Artamos' responsibility so he has to enforce his authority over the plate mail knights from both his own kingdom and his charge's kingdom; both of them think they should be in charge.
* The Apprentice Rogue because it would conflict with their fighting style.
* The Apprentice Rogue: Falita's greed is set up in the first chapter when she plunders a corpse. As a child and even as an adult she would steal things and then forget about them; she simply wanted to take them.
* The Apprentice Rogue: The Black Knights are stealthy, have an evasive fighting style, go on covert missions, and wear black; they're like ninjas from the British Isles.
* The Apprentice Rogue: The premise of the plot; a princess from a neighboring kingdom has been engaged to the local king and needs an escort to the ceremony and her new home.
* The Apprentice Tanner from Bonus Pack 2 normally tries to help the Tanner get killed but becomes a Death Seeker if none of the other players are a Tanner.

* The Apprentice. (The ads begin at 0:30 and 2:48, and Alan Sugar voices his opinion on Dada Ads at 4:13)
* The Apprentice. The other team will put together an advert that looks sloppy and amateurish, but says enough about the product to allow them to win the task.
* The Apprentice there was Pamela Day, the towering contestant who was best known for being the only woman on the men's team and the brains behind many of their successes.
* The Apprentice, the Student, and the Charlatan Aegis. By the time the sequel rolls around, they've apparently become a couple.
* The Apprentice, the Student, and the Charlatan and adapted into an audio drama by truesailorcomet)
* The Apprentice, the Student, and the Charlatan, and is purportedly serenaded with Luna and Celestia playing a set of bagpipes and a vuvuzela respectively.
* The Apprentice, the Student, and the Charlatan and keeps him from scurrying back to their room via a leash spell. She's only holding captive because he's attempting to punish himself for screaming at her at one point, as once Nova starts to actually enjoy himself, she drops it.
* The Apprentice, the Student, and the Charlatan, and that the story just writes itself.
* The Apprentice, the Student, and the Charlatan), but then there's a moment that he catches her in the right light, and he falls head over heels for her.
* The Apprentice, the Student, and the Charlatan, Clover writes one to Nova as a final goodbye.
* The Apprentice, the Student, and the Charlatan, energy sensing is apparently a skill anyone can learn, though unicorns learn it most easily as they are more sensitive to magic around them. In addition to simply sensing magical energy, some of the practical applications include knowing when someone is lying, concealing themselves up with magic to hide it, and an ability to sense who other ponies are based on their aura, assuming they already know who they are. Protagonist Nova Shine gets the most opportunity to show his skill with it off.
* The Apprentice, the Student, and the Charlatan, including his eyes and mane & tail, but also his magic and cutie mark.
* The Apprentice, the Student, and the Charlatan is to buy a homeless pony an apartment, and then swear him and the landlord to total secrecy about it. He's trying to keep his head down so his parents don't come looking for him, given he doesn't have the best of relationships with them.
* The Apprentice, the Student, and the Charlatan, Nova Shine gets along really well with the foals of Celestia's School for Gifted Unicorns. Twilight notes how tender the moment is, considering they came here for vastly more anger-inducing reasons.
* The Apprentice, the Student, and the Charlatan: Nova Shine has three separate instances in the first half of the story where he tries to keep himself in control as three separate ponies manage to push his buttons (all unintentionally) until he finally starts screaming at them (and in one case, letting loose reflexive magic).
* The Apprentice, the Student, and the Charlatan, Nova Shine loathes just about every figure he ever saw as an idol or mentor figure for various reasons, the notable exception being Princess Luna, his current teacher, to whom he has unquestionable loyalty. His father and mother neglected him, his first mentor betrayed him, Princess Cadance refuses to stop pestering him about making his peace with all of them, and so on. The first half of the fic features him making his peace with all of them and growing to love them all as friends and family.
* The Apprentice, the Student, and the Charlatan, Nova Shine often rubs around his horn whenever he's in deep thought.
* The Apprentice, the Student, and the Charlatan, Nova Shine picks up a newspaper in the morning in Chapter 1 which mentions a new Headmaster of Celestia's School for Gifted Unicorns. A few chapters later, it becomes important because the pony in question is Nova's old mentor and he plays an integral role in helping Nova get past his worst day.
* The Apprentice, the Student, and the Charlatan, Nova Shine shows that he is aware of both the fact that he is in a story (he outright refers to the "backstory part

of the chapter" at one point), and the fact that the first several chapters are undergoing a rewrite (On Twilight mentioning that mastering a spell will take time and effort, he notes that he mastered it in a day in the original version of the chapter).
* The Apprentice, the Student, and the Charlatan, Nova to Silverblood, Steelshod to Nova.
* The Apprentice, the Student, and the Charlatan or when she finally is able to get him to talk about his past.
* The Apprentice, the Student, and the Charlatan over the cute colt she's brought home.
* The Apprentice, the Student, and the Charlatan plays with this. Nova Shine is named after one of the pioneers of magic, who happened to be Princess Luna's first Night Apprentice, a unicorn held in the same regard as Star Swirl the Bearded, and the patriarch of his family, the Novus clan. Then, Nova and Twilight discover journals belonging to every previous Faithful Student and Night Apprentice in history, one of which belongs to Nova Shine I, and in it, discovers that Nova Shine I, the first Night Apprentice, is none other than present Nova himself, who heads back in time in only a few days, meaning that Nova is named after, and idolizes, himself. Except not really, because Nova ends up returning to his own time without having done many of the things Nova Shine I was reported to have done. It turns out, however, that Clover the Clever, the mare he fell in love with and ultimately left, ended up naming her son after him, and that Nova Shine was the one who became patriarch of the Novus Clan and became one of the most famous and storied unicorns in Equestrian history. The Nova Shine from the present was named after a unicorn who was named after him.
* The Apprentice, the Student, and the Charlatan, protagonist Nova Shine lives his life trying his damnedest to stay away from his parents at all costs, due to years of being neglected as a child. A major part of the first half of the story is Nova letting go of his hatred for them, forgiving them, and letting them into his life again.
* The Apprentice, the Student, and the Charlatan, Sweetie Belle accidentally breaks a vase Rarity owned while Nova is teaching her how to control her magic. Rarity blames Nova, seeing it as his fault because he didn't dissuade Sweetie Belle from levitating it, and it leads to a bit of an icy relationship between the two of them.
* The Apprentice, the Student, and the Charlatan, Tantalus Lulamoon has one of these in his manor that conceals a tunnel that leads to the Canterlot Underground.
* The Apprentice, the Student, and the Charlatan, we get a sequence where a month or so goes by with Nova training to use an energy beam and shield spells, and we see him progress from barely being able to keep up a shield for more than a few strikes and barely able to control his beam, to being able to tank hits from three unicorns at once until being brought down by underhanded trickery, and to have the touch of a feather or the force of a train with his beam.
* The Apprentice: This is Lord Sugar's response to Karthik's boast "Give me a laptop, I'll make you a billion-dollar company." For context, this was following the defeat of Karthik's team by over £40,000.
* The Apprentice to somewhere fans of the show end up trying to visit.
* The Apprentice (UK), candidates would frequently promise to "give 110%" (or, in extreme cases, 150% or 200%). Lord Sugar eventually got so tired of this that he banned the use of the phrase.
* The Apprentice (UK), Nick Hewer comments on one team's attempts to create photographs of gay couples dancing in a nightclub:
* The Apprentice (UK), Solomon was so shaken by his interview with Claude Littner that he almost walked out of the window rather than the door.
* The Apprentice. You've now even got tourists visiting after seeing it on the show.
* The Approaching Storm and become native guides to Offee and three other Jedi.
* The appropriately-named "Drinking Song" by Jenny Owen Youngs. The chorus, "There's solace at the bottom of the bottle", is

* The appropriately named "Math Wrath" perk improves the efficiency of V.A.T.S. if the player's Science skill is high enough.
* The appropriately named Skulltaker, the highest ranking of Khorne's lesser daemons is this trope personified. His sole reason for existence is to look for the greatest warriors and fight them in hand-to-hand combat. If he wins (and he usually does) he'll rip the foe's head off and attach the skull into his cloak.
* The appropriately namely episode "A Misunderstanding" also features this. The case centers around a rape case with two teenagers. The boy seems genuinely shocked that she's accusing him of rape, and insists that they had consensual sex. The episode doesn't really dispute the idea that he didn't
* The approximately 1.5 to 2 million Rohingya people who live in Rakhine State of western
* the April 10, 1988 strip, where Lanolin and Roy roll back their sleeves, before realizing that they don't have sleeves and they just stripped the wool and feathers from their arms, painfully.
* The April 1958 issue has two men in grey spacesuits with a bubble for a helmet. You can clearly see that their eyes are closed and they appear to be unconscious.
* The April 1959 issue has three men in spacesuits that use completely round and clear helmets.
* The April 22, 2000 airing was pre-empted by coverage of the raid on the Florida home where Elian Gonzalez was being held by his father.
* the April 24, 2019 strip, the chained dog tries to learn cat language, and demonstrates what he learned so far to Garfield. Garfield's response: "You just asked for directions to the pipe wrench."
* The "April Fools' Day" episode (airdate March 25, 2020) was a full-episode tribute to Carl. All the contestants and judges were friends of his from the usual collection of Flavortown judges, other friends and relatives appeared on the show, and all the challenges were ones Carl
* The Apsalus project was one big work in progress. Its major goal was to be able to fly from Southeast Asia to Jaburo in South America by flying into the atmosphere and descending once arriving and obliterating the Federation's hidden base with a mega particle cannon.
* The aptly named Dark Cabaret group The Carnival are centered around this.
* The aptly-named Ego the Living Planet, who tangled with such persons as
* The aptly-named Elites, the strongest forms of which are the black-ish-armored Spec-Ops types, who were the only Elites who used grenades in the earlier games (and boy, did they throw
* The aptly named episode "Monster Movie" was a homage to classic monster movies. It was filmed entirely in black and white and featured a shapeshifting villain who took the forms of a Mummy, a Wolfman, and Dracula.
* The aptly named "Galaxy Drops" are carefully organized raids involving a fleet of
* The aptly-named God-Emperor of Man was this back when he was still up and walking rather than on life support.
* The aptly named Khorne Lord of Skulls model has so many skulls on it that according to an interview in
* The aptly named Lt. Gen. Chesty Puller (USMC), probably the most decorated Marine ever. Received the Navy Cross five times, and all of his service ribbons takes up seven rows on his uniform.
* The aptly-named Molotov Cocktease, whose outfit has a breast-baring and ass-baring slit up the front
* The aptly named Professor Raven. One of his spells involves summoning hundreds of exploding crows with which to
* The aptly named Psychoneurotic (sometimes merely Mad) Lord Snapcase — who, in a
* The aptly named "Repel" items (Repel, Super Repel, Max Repel, in ascending order of duration) in the series blocks
* The aptly named Silicon Red, a folk singer resembling a bearded humanoid made out of stone and one of Bender's celebrity idols (asides Elzar and Calculon) from

the seventh season
* The aptly named Smiling Titan has a mouth drawn back in a disturbing rictus-like grin, exposing every single one of her several dozen identical rectangular teeth.
* The aptly-named Turtle has no weapons but is a wedge on all sides (meaning opponents and their weapons are more likely to slide over it) and has some rather tough armor, tough enough to be the first bot to have ever broken the spinning blades of
* The aptly-named upgrade "Number One" replaces Isaac's tears with a stream of urine and replaces his normal crying expression with a look of relief. Another item, the "Lemon Mishap," causes Issac to leave a puddle of urine that damages enemies.
* The aptly named Woody Peoples was an NFL guard who wore the number 69.
* The aptly titled "Pinkie Pride" is all about Pinkie defending her pride as a party planner from her rival Cheese Sandwich, to the point where
* The aptly-titled "United State of Pop 2010 (Don't Stop the Pop)" is about having fun at a party with the dance-pop music that dominated the year.
* The Apunkalypse: Once society falls, everyone becomes a vandalizing punk.
* The Apunkalypse: Punks usher in the collapse of civilization; the apocalypse ushers in the age of the punks. It's all the same song and dance, and the punks are here to stay.
* The Apunkalypse) with emphasis on societal collapse, rising anarchy and tribalism, and cool punk-inspired outfits.
* The Aqir who fled north would become the spider-like Nerubians, who became one of the dominant forces on Northrend. This would come to end in the War of the Spider, where the Nerubians stood against and were defeated by the undead Scourge, with most becoming undead themselves. This is a rare example of a Bug War where the Bugs were arguably the good guys, or at least the
* The Aquabats!, and it comes with a pair of fuzzy dice in the cockpit.
* The Aquabats! describe an entire subculture built around this look in their song "Fashion Zombies!".
* The Aquabats! example, in the form of the movie (movies?) from their song "Stuck in a Movie!". The narrator, i.e. the guy stuck in a movie, describes it as a mish-mash of action, horror, and fantasy where none of the pieces seem to be connected to each other. It gives the impression of a montage.
* The Aquabats! He can express emotions, like love and snarkiness, and is a talented keyboardist.
* The Aquabats!: In the last verse of "Pizza Day!", the narrator attributes his malaise and inability to hold down a job to skipping lunch too many times in middle school.
* The Aquabats!, in which some bored space explorers blow their surplus rations on a micro-gravity food fight because there's not much else to do on the moon.
* The Aquabats! is about a cat turned into "a two-headed man-eating monster" by "the power of atomic energy".
* The Aquabats! is about a man who goes on a shark-fighting rampage after a shark eats his girlfriend.
* The Aquabats! is about a nerd reminiscing on the carefree days of his childhood.
* The Aquabats! is about a town overcome with malaise and apathy thanks to the eponymous Thing.
* The Aquabats!: "It's Crazy, Man!" is about a guy who goes to a rock show with a girl, only to bail on his date when he learns just how bad her halitosis is.
* The Aquabats! makes a number of tongue-in-cheek claims, like that geothermal radiation is caused by a chipmunk baking desserts at the center of the Earth, or that worms come out of the ground when it rains because eating dirt all day makes them thirsty.
* The Aquabats!' song "The Cat with Two Heads!" is about a scientist who creates the eponymous two-headed feline, only for it to escape from captivity and go on a vengeful rampage against its creator.
* The Aquabats!' song "Why Rock", a parody of the metal style associated with this trope (and claimed to be a cover of a band called Leather Pyrate) contains the

backwards message "It's worth it to graduate; your parents have the right idea. Brush your teeth."
* The Aquabats! Super Show! episode "EagleClaw!", Eagleclaw blows up Eaglebones' motorcycle in this manner using a guitar that shoots lasers. Later on, in "Ladyfingers!" Eaglebones unintentionally blows up a van with his own guitar that shoots lasers, and the partygoers associated with the van end up taking refuge in the Battletram.
* The Aquabats! Super Show! episode "EagleClaw!" while Eaglebones sings "B-R-O" during his motorcycle ride. Upon arrival at his destination the song becomes filtered through the motorcycle's radio.
* The Aquabats! Super Show! episode "Ladyfingers!" claim to be the guardians of the underworld.
* The Aquabats! Super Show! episode "ManAnt!". While ManAnt's goons are beating up everyone but the MC Bat Commander, the Commander stops to look at some grilled chicken. "It's like no one wants me to eat! I'm starving, okay?!"
* The Aquabats! Super Show! episode "Mysterious Egg!", Jimmy the Robot entrusts Jimmy Jr. to a random chicken he found on a nearby farm.
* The Aquabats! Super Show! episode "Showtime!" has a musical number appropriately titled "Showtime!" in which the band gears up to stop a downtown menace.
* The Aquabats! Super Show!" fall under this trope, as does the potato bug in "Pilgrim Boy!".
* The Aquabats! Super Show! gleefully indulges in this, and its monsters run from the fairly standard to the truly bizarre.
* The Aqua Bats Super Show, half-parody of these types of kids' shows.
* The Aquabats! Super Show! in a battle against the Cobraman for the Battletram.
* The Aquabats! Super Show!: In "The Thingy!", the Thingy plans to convert the Aquabats into fuel for its spacecraft.
* The Aquabats! Super Show!, "ManAnt!", the extremely famished band attempts to order at a deserted burger joint when ManAnt's henchmen show up to attack.
* The Aquabats! Super Show! not ascending either, with no explanation given. (They don't go through with the ascent, anyway.)
* The Aquabats! Super Show! over a period of weeks, with the logic that "your soul(s) have got to be in there somewhere."
* The Aquabats! Super Show!, the Aquabats are menaced by "Space Bees! The deadliest bees in space!"
* The Aquabats! Super Show! There isn't a single character who isn't over-the-top.
* The Aquabats! tells of a man's encounter with a tiny old man, and later an entire city of miniature people, who teach him an infectious song.
* The Aquabats!, which contains a mixture of animation and live-action.
* The Aquabats! with a nasty set of razor-sharp teeth who loves to eat raw meat. The singer even shows concern over her potentially eating him due to her appetite for human meat in particular, but she spares him and flies off after giving him one last kiss.
* The Aquariums of Pyongyang, the autobiography of a North Korean defector who spent his childhood in a gulag. His paternal grandfather was denounced and the entire father's side of the family got taken down with them. The author's mother was the daughter of a national hero and was pardoned to spare her father embarrassment. The author would much later learn that his mother had repeatedly asked the authorities to sentence her to hard labor so she could join her husband and children. They never did.
* The Aquarrans are an interesting case, as they are in fact aware that they themselves were once an advanced spacefaring people (and in fact were as technologically advanced as any others in that part of the galaxy). Unfortunately, the knowledge of their history was deliberately repressed by their priests to elevate themselves to a position of power in their society.
* The Aqua Stream ability doesn't use any mana if it's used while underwater. The reason is because it's the only way to traverse past a few obstacles in the watery caverns. The alternative of waiting for mana to recharge just to move across the room would have been insufferable.

* The Aquatar Rangers were this whenever they showed up in the Zordon Era. From their first appearance in
* The "aquatic ape" hypothesis posits that humans evolved from these, with at least one of our primate ancestors having been an amphibious creature that later re-adapted to land. The evidence for it is scant, coming down mostly to evolutionary traits that it argues are better explained by the sea than the savanna, with little in the way of fossil evidence for it. Still, it has inspired a number of writers, including the creators of
* Thea Queen becomes an ally partway through Season 3 and officially a member during the Season Finale.
* The AR-15 can effectively be called the American AK-47 in terms of the length and depth of its record. First built by ArmaLite in 1959, first adopted by the US military in 1964, and still serving in that capacity (in both the US and in countless other countries) to this day, in both the original M16 rifle and shorter M4 carbine variants. It is the longest continuously serving rifle in the history of the US military. Semi-automatic variants are also extraordinarily popular in the American civilian market.
* The Arab Federation, a confederation consisting of Iraq and Jordan for a short period in 1958. This one was unique in that it was bound dynastically: both Jordan and Iraq were monarchies under the Hashemite dynasty (King Faisal II of Iraq and King Hussein of Jordan were second cousins). However, Faisal II was overthrown in a republican coup in 1958, making the Federation a dead letter.
* The Arabian Nights frame tale features a woman in a relationship with a djinn, although it's not exactly healthy as she takes the opportunity to cheat on him with two kings as soon as he's out of sight for a while.
* The Arabian Nights the obscure stories from the collection, which probably isn't surprising when you know series creator Shabnam Rezaei grew up in the Middle East hearing the original stories.
* The Arabian Nights. There the person in question is a hunchback who choked on a bone.
* The Arab League, although it's really quite a bit weaker in unity than other such bodies like the European Union, as it's a case of
* The Arablers were a people with limited agricultural skills who settled the edges of the world's night side. They were largely displaced by further waves of migrants, and by the story's time have become entirely non-sapient beings kept as carriers, servants and beasts of burden by a species of sapient dolphins.
* The Arabs can send caravans over longer distances than other civs and can use them to exert religious influence more effectively. They also
* The Arachnos Base mission set features Arachnoids (failed super soldiers
* The Aratrum takes millennia to get from Tau Ceri back to Earth due to relativistic effects in
* the Arbalest gets torn up by the Belial. No problem, though; it's wreck is used to birth the most badass Arm Slave ever made: the ARX-8 Laevatein since it's truly one-of-a-kind but it was specifically built for the pilot.
* The Arbiter in this musical not only takes his job of refereeing a chess championship incredibly seriously, he also seems to think it makes him a badass. "I'm on the case, can't be fooled/ any objection is overruled/ I'm the Arbiter, I know the score/ from square one/ I'll be watching all sixty-four..."
* The Arbiter is the Covenant's version of the trope. Because of the
* The Arbiter's fanbase often being stereotyped as overly masculine, the fangirls are definitely out there.
* the Arbiter; the role of Arbiter is the right hand of the Covenant religion as a whole, wielding enormous power during times of great strife, and can restore the honor of an otherwise disgraced Elite — but the events that they are called into service for are so great that they WILL inevitably kill the Arbiter in question. As the Prophet of Truth states, they are "created and consumed in times of extraordinary crisis".
* The Arbiter wears black and white all show, but is also always prominently wearing blue, a colour not associated with either faction. He is self-interested,

but also disinterested — unaligned, effectively without class or creed. The colour coding is further assisted by the fact that the Arbiter is President of FIDE — he is the highest official of world chess. He may be self-interested, but his "self" effectively
* The Arbitrators generally fall into this. The book they follow is very draconian (and they follow it to the letter) but
* The arcade game has Rufio as a playable character, and he appears in the epilogue alongside the other playable Lost Boys.
* The arcade games reduce the Puyo's drop speed whenever the player uses a continue. It will only do so twice per enemy, though, so Puyo will still drop ridiculously fast against late-game opponents. This seemingly does not carry over to the home ports.
* The Arcade Super Punch Out actually had the first two of five fighters, Bear Hugger and Dragon Chan, have their own distinct palettes. Vodka Drunkenski and Super Macho Man share similar bodies. Great Tiger is Piston Hurricane with a turban and slightly longer mustache.
* The arcade system in question is a Playchoice-10, a Nintendo arcade machine with 10 different NES games inside it as the name suggests, and instead of lives/continues, feeding coins/tokens into it instead grants more playing time. And yes, it did have 2 screens, although since the games in question were NES games, the only purpose the second screen had was providing game hints and info. But after they released new info on the game, not only does the supposed backstory for the game contain tons of speculation, but the supposed promotional image for the game is blatantly photoshopped as well.
* The arcade version has Glass Joe and Kid Quick, Piston Hurricane and Pizza Pasta, and Bald Bull and Mr. Sandman.
* The arcade version of) through the various weapon shops located throughout the game.
* The Arcana: Due to its tarot influence, the game depicts the Devil as Baphomet, and the character most associated with the devil, Lucio, is strongly associated with goats in general.
* The Arcana would throw an extravagant Masquerade party every year for his own birthday, which any citizen in Vesuvia was permitted to attend. It was on the night of one such party, three years before the main story takes place, that Lucio was killed.
* The Arcane Warrior class lets a mage be a far better tank than any warrior. They do less damage per second than blaster mages and even less damage than regular warriors, but by the end of the game they can have something like twice the armor value of a warrior, maxed out elemental resistances, and absolutely ridiculous bonuses to resist getting knocked down/frozen/etc.
* The Arcanic Empire is more or less an Empire in name only. It appears to be composed significantly of nomadic tribes, and has at least two separate
* The Arcanist has two sets of wings, one of which is explicitly stated to be vestigial...although considering that his larger wings are functional and he can
* The Arcanum, and Marie Laveu are all members of a secret organization that protects the world from the occult.
* The arc before the crossover was a series of these for Ixis Naugus:
* The arc dealing with the last dark guild standing Tartaros is also accused of this, despite generally being considered one of the best arcs in the story, for specifically two points near the end. The first is the countdown of
* The Archai originally suffered from being inadvertently treated as gods by modosophonts, in
* The Archangel Michael is the second or third oldest angel in the universe in
* The archangel Raphael, the one who never really does anything or gets much characterization, is the one linked to a bloodline of black people. He never even wears the same black person for more than a couple of appearances, because after he burns them out and dumps them they're in no condition to consent again. That poor family. Also, those poor actors. The guy he wears in "
* The Archangels all predate humanity, and "The Man Who Would Be King" reveals

they were there when the first land-dwelling vertebrates evolved. The Season 10 finale implies they predate the Universe itself. All other evil angels also predate humanity, though they are younger than the Universe.
* The archangels Imperius and Tyrael both have this. Tyrael loses one when he becomes mortal. When he reforms the Horadrim, they all have a single, large shoulder pad each, most likely out of respect for Tyrael.
* The archangels, the seven former rulers of the afterlife, are a more powerful variant of angel. Following the Calamity, Anahel, ruler of the third heaven, Shehaqim, is the only known surviving archangel.
* The archbishop Rhea is also Seiros herself, having faked her own death in order to continue watching over Fódlan in over a thousand years since the church's founding, effectively making her a shadow ruler. isn't very happy with this state of affairs for various reasons and decides to kickstart a war to rid Fódlan of the Church's influence.
* The Arch-Chancellor's Hat is a major plot-point in the early novel
* The Archdemon. This presents a bit of a problem for the heroes, as the Blight can only be ended with the Archdemon's death, but it's ability to fly allows it to easily stay out of the Gray Warden's reach. Luckily, Riordan manages to sneak up on it and force it to land by slicing one of its wings open.
* The Archdemon, upon being slain, automatically does this to the nearest Darkspawn, making it impossible to kill — unless a Grey Warden strikes the final blow (which forces the Archdemon's spirit to travel in the Warden). Since Darkspawn are essentially soulless, the Archdemon can possess another darkspawn with no problems. Attempting to do the same to a Grey Warden destroys both of their souls.
* The archdevil Zariel had a head of long hair as an angel, but lost it all when she became a devil and is now completely bald.
* The Archer: All of the camp girls have been sent there regardless of their crimes due to the owner Bob bribing a judge into doing so.
* The Archer: Bob, the warden and owner of a girls' reform camp, bribed a judge to send him juveniles as the state pays for housing them.
* The Archer: Fugitive from the Empire - a 1981 TV movie which tells the story of Prince Toran who is searching for the sorcerer who can help him claim his birthright and avenge his father's murder, accompanied by a thief and an enchantress.
* The Archer: Lauren discovers that Michael likes to spy on the girls when they're in the shower.
* The Archer: Lauren protests at being sent off to reform camp for beating up Daniel, her friend's abusive boyfriend, because she was defending herself. The unfeeling judge doesn't care (we later learn that he's also corrupt, ordering girls into the camp for kickbacks, so he would do this regardless).
* The Archer: (lesbian main character, lesbian or bi female supporting character, lesbian supporting character, LGBT youth, queer female romance)
* The Archer: Michael masturbates when watching girls in the shower through a peephole.
* The Archer: No matter what their crimes (real or alleged) girls at the camp are sent there indefinitely (or at least until they're 21).
* The Archer: Rebecca's got olive skin and features which don't seem Caucasian. Her ethnicity however is not stated, and her last name, Rosinsky, is Jewish. She's played by a Cuban-American.
* The Archers: An episode where Owen rapes Kathy was preceded by such a warning, and immediately followed by a hotline number.
* The Archers are often "just missed" on-air, pulling out of Christmas pantos at the last moment and so forth, usually explained by tutting disapproval from the regular characters.
* The Archers a surprising number of people sent her husband flowers and condolences cards care of the BBC.
* The Archers: Edward "Eddie" Grundy, and his second son, Edward "Ed" Grundy.
* The Archers. Fletch explains he doesn't, on account of them not being allowed

radios in their cells. "Really? No-one ever mentioned it to me."
* The Archers in terms of volume and is showing absolutely no signs of stopping any time soon. SIXTEEN THOUSAND EPISODES.
* The Archers recordings around his surgery's schedules. When he couldn't make it, his character's wife would instead shout questions into the 'offstage' room he was supposedly sat in, and then complain that her husband couldn't hear her. Either that, or he would be constantly busy with his in-universe amateur dramatics.
* The Archers, retaining an "Agricultural Story Editor" for this purpose.
* The Archers serial. New episodes continually reference modern farming life and developments, as well as contemporary pop culture and even weather events (such as flooding arcs during periods of heavy downpour in real life).
* The Archers status - has a regular character list of about 60, with a couple of dozen appearing each week. Include occasional and silent characters, and you're into the hundreds.
* The Archers that actors are often in it for long enough to become elderly. Usually the death is offstage, but relatively soon after the actor's own death; a notable exception was Nelson Gabriel's death, which occurred after the character had been a tax exile for some time, still talked about by the other characters but not appearing.
* The Archer: The film opens on Laurel out in the wilderness, bloody streaks showing on her back through her tank top, and then shows the events which led to this, starting at weeks earlier.
* The Archer: The plot is inspired by a real scandal in 2011, where two Pennsylvania state judges where discovered taking bribes to send juveniles into private detention facilities. All the rest is added of course. The film ends with a denunciation of having juvenile offenders put in prison for profit, stating it makes them far more likely to also reoffend and end up imprisoned later as adults.
* The archetypal monocle-wearing German military officer is always a caricature of
* The archetype of a wandering, humble-seeming wise old man with a wide-brimmed hat and an array of supernatural powers may be started by Odin of
* the archfey Saundor power in exchange for her heart, prompting this response:
* The Archfiend is a YouTube ranter that frequently uses this trope. He finds it all-right that you make YouTube videos until it becomes your living (or you can live with that as a job). In fact, he frequently hates on popular YouTubers for asking money from their fans or using tactics that allow them to have a little bit more money.
* The Archie Comedy Hour, a year later. Sabrina would star in a standalone series after that.
* The Archie Mega Man comic was planning against all robot kind and how his version of the fifth game would play out.
* The Archie Show. He would attempt to prank Archie, and inevitably some authority figure would spring the trap instead. "Mrs. Grundy!"
* The Archie Show: In "A Hard Day's Knight", Archie claims to be a knight and dresses up in a suit of armor and rides a horse. He tries to challenge Reggie to a duel for Veronica's hand. Reggie nonchalantly pulls a carrot on a stick out of nowhere and sticks it on the horse's head. This causes the horse to run after the carrot, with Archie unable to stop it until he is eventually thrown off.
* The Archie Show: In "Snow Business," hijinks result in Veronica's dad getting covered in snow. In the next scene, he's shivering with his feet in a barrel of heated water.
* The Archies while Uncle George is listening. The story ends with the ex-sheriff hitchhiking out of town, at which the Archies offer him a lift — for a fee of $12 a mile.
* The Architect also pointed out that the previous "One's" loved humanity in a general sense, leading them to sacrifice most of the population for the sake of the species as a whole. Due to the Oracle's influence, Neo loved Trinity more than humanity, directly leading to humanity's freedom.
* The Architect can only dispassionately interpret love in a very mechanical manner — as chemical processes occurring in the human brain.

* The Architect is a Mook Rebel, being a self-aware Darkspawn who's attempting to try and sever their connection to the Old Gods, thus preventing the outbreak of further Blights. He suffers from a lot of
* The Architect was born unable to hear the song of the Old Gods, and thus possessing free will (unlike other darkspawn). He discovers a way to make other darkspawn into Rogue Drones as well, though this...doesn't always go well.
* The Archive herself said that the knowledge transfers at the moment of death leaving the parent brain dead, but she dosn't really mind as her mother lives on inside her head. Currently, fans don't know who's right.
* The Archive in is a being that holds the knowledge of everything ever written down, ever, in the history of mankind. Her information is updated in real-time, a fact which Harry puts to good use in
* The Archive is a human receptacle for all human knowledge, and it is also hereditary, passing from mother to daughter when the previous one dies. The pervious Archive died while her daughter was still young, meaning that a young girl is one of the most knowledgeable beings in existence. However she is still physically a child with all the limits that come with that, so she is usually seen in the company of her half-demon bodyguard/chauffeur.
* The Archive is the repository of all human knowledge. Anything written, typed, or printed, whether on stone, sand, paper, or computer, or other medium by other means, is instantly entered into her mind. The mantle is past from mother to daughter since Ancient Greece. She can recall anything her predecessors knew with perfect clarity too. She is
* The Archive/Ivy averts this trope. She's the living embodiment of all written human knowledge and, by the expert and subtle application of magic,
* The Archive. She is a living repository of all human knowledge (or at least, all written and typed human knowledge-how much beyond that isn't terribly clear), and the job is passed down from mother to daughter as the mother nears the end of her life. Normally this isn't such a big deal as the daughter is usually somewhere in the general vicinity of middle age when this happens, but in the current Archive's case, it happened just after birth; she's seven when she first meets Harry.
* The archives, restoration and research workspaces, and other non-public facilities of the Smithsonian Institution's D.C. museums occupy a
* the Archive throughout history was simply the result of previous Archives making highly-accurate conclusions based on analysis of the knowledge they possessed instead of predicting the future.
* The Archivists themselves have it even worse: not only can they not leave of their own volition, they can only die by violence. Otherwise the Eye chooses a new Archivist once they're too old to be useful, and the previous ones age eternally.
* The Arch Linux wiki is popular with users of other Linux distributions because its coverage of the more technical topics of Linux system and application configuration is so thorough.
* The Archmage, he explains that had he done so, the protagonists would have been weaker for their lack of experiences, and the bad guys would have survived in hiding to cause more trouble down the line, rather than being drawn out and crushed.
* The Archmage summons a Water Elemental, a tough short-ranged unit (and can have up to three active at any time).
* The Archonate has "The Connectivity", which seems to be roughly equivalent to planet-spanning WiFi.
* The Archonate setting, one of the significant villains is a wizard by the name of Smiling Bol. He always maintains a cheerful expression - sometimes less menacing, sometimes more so.
* The Archonate setting, the Commons, humanity's collective unconscious, is well-stocked with tropes including this one:
* The Archons themselves guide their lands with an even hand but have frightening power they bring to bear on those who disrupt their laws. Venti,Zhong-li and Ei have supportive Elemental skills and massively powerful Bursts.
* the arch-villain Tactical, who wears power armor, is forced to wear his armor

all the time for life support and mobility support after he has a stroke.
* The Arcology also appears to be one of these. While it's, technically, a space station, it is equipped with a (very ancient) slipspace drive.
* the Arcology Expert Program gained sapience, triggered by a sense of betrayal by its "father", and locked it down so it could find a way to get its code out of the host. Said methods primarily consisted of grotesque medical experiments and vivisection on its prisoners. Its god delusion had it call itself Deus. It created the first otaku this way and used them to smuggle its code out of the arcology before its father used the kill codes to destroy it. The worst estimate of casualties puts the survivors at no more than 1,600.
* The arc "Prey" has Bruce Wayne break a glass when he hears Hugo Strange on a news broadcast perfectly outlining a profile for what might drive a man to become Batman; it's unclear if it's meant to be a
* The arc's entire plot is his gambit to destroy Yamamoto for killing his father. When he that learns Yamamoto saved his father's soul from possession, he kills himself to atone for his misguided behaviour.
* The arc that introduced Bob and Dawn had them discussing the theory that a meteor killed the dinosaurs, which Bob says was greatly exaggerated. It did land on one dinosaur; he actually survived, but as you might imagine, it took a lot of expensive medical treatment. Poor Larry was eventually recognized as the first member of a new species, the doctor-billed flattypuss.
* The Arctic Incident, Artemis performs an acrobatic slide across the ice-slick roof of a moving train by calculating momentum, angles, and friction.
* The Arctic Incident; when outside forces actually want the L.E.P. to crumble, he's the first person they go after. By hijacking his computer systems, they easily bring down most the L.E.P.'s defenses. Ordinarily, this wouldn't be possible, but one of the villains is just as clever as he is and a lot more underhanded.
* The Arctic Queen Refrigerator item was recovered from the wreckage of the Grand Central Hotel in New York City, which collapsed in 1973. In real life, it came down because of improper maintenance of its load-bearing walls, but the game also implies that the fridge (which is demonstrated to have a tendency of
* The Arctic Server constantly deals cold damage to everyone in it, and has the Polar Night world event that removes sunlight for photosynthesis and solar heating entirely for months at a time. In addition, very little loot (i.e., plants) spawn there, meaning herbivore players must rely on loot like lichen to survive.
* The arctic worms in the first season episode "Ice" made people agressive and murderous.
* The Ardat-Yakshi Rila is already half-indoctrinated and barely able to stop herself from attacking her own sister when first awakened. She regains control of herself and, while her sister is dragged away screaming, draws the attention of the approaching Banshees. As one stares into her eyes, Rila seems to be speaking to the Reapers controlling it as she detonates the bomb.
* The "Ardbert" running around the present day Norvrandt is Elidibus puppeting his corpse. Since Ardbert's soul merged with the Warrior of Light's and Elidibus is the only Ascian left, it was quite easy to put two and two together. He puts so little effort into actually acting like Ardbert that the player's given the option to be offended that he thought anyone would fall for it.
* The Ardebit sisters: "Ardebit" is a Latin conjugation of "ardeo" that means "to burn".
* The Ardennes Offensive of 1944 (aka the Battle of the Bulge) is often seen as an attempt to repeat the "Sichelschnitt" (sickle-cut) of 1940.
* "The Ardennes: The Battle of the Bulge": "A small group of [American] stragglers suddenly become tired of what seems to be eternally retreating. Miles back they ceased to be part of an organized combat formation, and recorded history, at that point, lost them. The sound of firing is heard for fifteen minutes, an hour, coming from a patch of woods, a tiny village, the opposite side of a hill. The enemy has been delayed; the enemy resumes the march westward. Weeks later a graves registration team uncovers mute evidence of a last-ditch stand at woods, village, or hill."

* The AR Drone from Parrot has the same capabilities and carries both nose and belly cameras.
* The area around the collapse was rendered next to uninhabitable thanks to the dust and debris.
* The area around Vegas's Fremont Street is referred to as "Freeside" due to, again, disrepair of the Fremont Street sign.
* The area for ten kilometers around Chernobyl, meanwhile, is a spawning ground for Wyrm-servants. The radiation is bad enough that even some of the non-Black Spiral Dancer werewolves are born deformed and infertile (a condition that, in the rest of the world, is only caused by two werewolves mating).
* The area near New York's Empire Plaza state office complex in Albany has two of these. At the Rensselaer end of the Dunn Memorial Bridge that carries US 20 across the Hudson River, two stub ends are visible. On the west side, a divided freeway suddenly ends in a loop at the west boundary of the complex once you pass the entrance to the underground parking. Both are relics of a canceled freeway project that would have extended to I-90 on the east and another north-south freeway (also never built) in the middle of Albany to its west.
* The Areas of My Expertise (2005), appropriately titled "What You Did Not Know About Hoboes"
* The Areas of My Expertise alone will be worth the price of admission.
* The Areas of My Expertise, because it is the sub-mariners' favorite movie.
* The Areas of My Expertise describes this as "The Too-Easy-To-Mock State". State motto: We Are Defensive About Our Faults.
* The Areas of My Expertise is full of this, especially in the "Were You Aware of It?" segments. Among other things, there's a fifty-first state inhabited by thunderbirds, and hobos tried to conquer the United States during the Great Depression.
* The Areas of My Expertise, John Hodgman advises readers to pick up the hitchhiking ghost, promising that you will be surprised at what happens next.
* The Areas of My Expertise, John Hodgman lists a couple cursed jokes. These are jokes with a setup, but a mundane punch line.
* The Areas of My Expertise, John Hodgman provides a list of (mostly) fake periodicals where writers of short stories can submit their work for a variety of increasingly esoteric literary genres.
* The Areas of My Expertise, the word "lobster" used to refer to a type of East Coast sea otter (referred to as the Furry Old Lobster) before it was driven to extinction by the New Lobster. Also, during the '20s, "gorilla" was a slang term for a tough guy (this one is actually true), and "mega-chimp" was a slang term for an actual gorilla (this one isn't true).
* The Areas of My Expertise. Throughout the book are more "Were You Aware Of It?" lists, containing various "fun facts" about assorted historical figures. And Nick Nolte was one of the hoboes.
* The Areas of My Expertise, when one character is smugly worried that terrorists will attack the Mall of America.
* The Areas of My Expertise, where "hobo signs" were really a secret signaling system for the hobo revolution.
* The Areas of My Expertise (which grows to 800 in the paperback release).
* The Areas of My Expertise (who are not magical, just German). Soil deposits from Ar were combined with those from Kansas to synthetically create the hybrid state known as Arkansas.
* The Areas of My Expertise with a detective who never leaves his bathtub.
* The arena champion from Armored Core 3, Ace, reached his position without suffering a single loss.
* The Arena in is also an optional version. Your armor is limited to the one provided. You can however use your choice of helmet, shield and weapons. The Arena was founded by the legendary Redguard hero Gaiden Shinji, who also served as its first Blademaster (which
* the Ares Conventions, Honours of War and the Clans' even more restrictive code of honor made use of both this and nuclear weapons during the Jihad.

* the Ares Conventions that attacking a JumpShip was a war crime. Though by the time of the FedCom Civil War this was largely ignored and when the Word of Blake Jihad broke out, war crimes of so much greater magnitude were committed so often that "destruction of a Jumpship" ceased to be a noticeable offense.
* The "Are you a boy or a girl?" meme is most commonly associated with Professor Oak. The problem is that in the first generation of Pokémon games, there were no gender options and as a result he never asks the question. He does ask the player their gender in the remakes, but even then the line is actually two separate questions ("Are you a boy? Or are you a girl?") rather than as a single question.
* The Argent Circle. At the low level game in Classic, they appear to be just one of many other factions. They're later one of the driving forces for good in
* The Argentina National Football Team is considered one of the most important national teams in the world and a powerhouse of South American football ever since its inception. However, the last international championship they've won has been the 1993 Copa América. Ever since then, they've reached four Copa América finals (2004, 2007, 2015, 2016) and a FIFA World Cup final (2014) and lost them all while boasting some of the highest-profiled, highest-paid, and most celebrated players in the world in their ranks ever since the '90s. Though there have been call-outs about the players' lack of commitment to the national colors, it's largely blamed on AFA's mismanagement of the team and lackluster oversight over benefits and logistics. This, however, has finally ceased in 2021, as Argentina won the Copa América against Brazil.
* The Argentina national football team is historically one of the most powerful association football teams, and outside of a decade or two, they have been powerhouses of the sport practically since its inception. However, this hasn't translated particularly well to silverware in recent decades—after winning Copa América in 1993, the
* The Argentinian navy in the 19th Century was something of this. In fact, because most of the convicts that comprised his crews wouldn't remember the sails names but were experts at card games, Admiral Brown had the sails renamed to cards names.
* The Argents are a large family of werewolf hunters. It's strongly implied that werewolf hunting is often a family trade, so there are probably many other hunter families out there as well.
* The Argent Tournament in Northrend takes the form of an area which pits the players against NPCs representing the opposing faction, champions of the
* The Argentum Trade Guild represents greed. "Argentum" is the Latin word for "silver", which in this context, refers to money made from silver.
* The Argon also fairly demonstrate the Humans Are Soldiers subtype. In both this incident and the subsequent
* The Argon Federation was formed after one Nathan R. Gunne lured the nigh-unstoppable
* The arguably best weapon in the game is the Alloy Cannon, a plasma-tier shotgun that launches shards of alien alloys (the stuff your endgame armor is made of) as pellets out of what's essentially a portable railgun. Its damage potential is only beaten by MEC weaponry.
* The arguably most popular Hungarian soccer team, Fradi/FTC has a number of idiosyncratic chants used by their fans, such as "MINDENT BELE! MINDENT BELE!" (roughly "Use everything you have!" or "Play with all you've got!") and "HAJRÁ FRADI!" ("Go Fradi!"). There's also the infamous "LILA MAJMOK! LILA MAJMOK!" ("Purple Monkeys! Purple Monkeys!"), meant to jeer on their longtime rival team, Újpest FC, who play in purple colors.
* The argument of "dirty cop" and police relations with minorities was a highlight of the coverage of the
* The ARGUS system is a constellation of missile defence satellites equipped with powerful lasers.
* The Aria most likely to be listed as the intended target of G&S's parodic attack is "Écoute, compagnon, écoute" from
* The Ariana Black Series gets kidnapped or otherwise endangered by Voldemort at least once per fic.

* The Ariana Black Series, so she could have easily just put that back on.
* The Ariane 5 rocket's maiden flight: The navigation system had two redundant computers to handle hardware failure, but because a software error happened instead, both computers crashed simultaneously. The consequences theatened to break the rocket apart, but were successfully caught by
* The arias "But who may abide," "Thou art gone up on high" and "Thou shalt break them" were replaced with short recitatives for the 1742 Dublin premiere (though the recitative setting of "Thou art gone up on high" does not survive). The first two of these three arias, originally composed for bass, were later rewritten for alto/castrato.
* The Arilou are a somewhat more benevolent version. They clearly care about humanity, though their reasons for doing so are left ambiguous. They are also
* The Arios's first season predecessor, Gundam Kyrios, sort of does this, but has to carry a large missile launcher on it's fighter jet mode.
* The Arisen. They cannot be put down permanently, at least, not by any method mortals can possibly hope to access. Even if you try something utterly insane, like tossing one into a black hole or the heart of a sun, it won't do it — they can just be called into a new body back on Earth and start everything all over again.
* The Arishok has one of the deepest voices in the game. He's basically a mountain of perfectly sculpted muscle who makes even the other qunari look small and is
* the Arishok snaps and launches a war on Kirkwall, turning him into the monster many accused him of being.
* The Arisians. Mentor, in particular, has manifested as a giant brain in a jar, a giant brain
* The Aristocats, and pours his wine out. Some people have interpreted him as thinking he's drunk at the sight of cats being chased by a mouse, while others have interpreted it as him thinking he's drunk because the mouse and some of the cats are wearing clothes.
* The Aristocats. And that the four cats will live consecutively. (He's not very bright.) And yet, she implies at the end that she meant to leave the butler a sizable sum himself. Or that he would be bright enough to understand that, as the cats' caretaker, he would inherit the fortune in fact, if not in name, either way.
* The Aristocats are occasionally voiced by a grown women in Japan and France.
* The Aristocats (Berlioz), who hasn't reappeared in anything since then.
* The Aristocats causing the entire fight to freeze and stare at him until he gets the lock undone. Even the music cuts out. The moment the lock is undone, the fight resumes.
* The Aristocats drunk as a result of this. While it may not seem to be an example (after all, he may have been forced to drink it), he clearly ingested enough for one of the cats to lampshade it, and he even notes that he has a preference. Later on, near the end of the movie, he's in 'Everyone Wants to Be a Cat,' and either he's still drunk... or he's found something else.
* The Aristocats, Duchess falls in love with O'Malley as he helps her and her kittens find their way home.
* The Aristocats features Marie and Berlioz play-fighting. During which, Berlioz pins Marie down and tickles her belly.
* The Aristocats has pampered pet cat Duchess and laid-back alley cat Thomas O'Malley.
* The Aristocats has some shades of this. It's most notable when she and her brothers Toulouse and Berlioz are fighting to see who gets inside the door first at the beginning of the film. They ask her why she has to go first, and she tells them, "Because I'm a lady, that's why." She also constantly calls for her mother whenever her brothers mess with her.
* The Aristocats has the butler, Edgar, attempt to mail the kittens and cats away to Timbuktu at the end of the film. In the end, he himself gets thrown into the chest and is mailed off.
* The Aristocats he probably does not know this. This should explain why he simply assumed the cats would outlive him after taking the old saying that cats have nine

lives literally and multiplying nine by their expected lifespan, an assumption that got the plot moving in the first place.
* The Aristocats. He takes "you're only as old as you feel" to heart despite being genuinely really old, yet Madame loves that about him and has kept him as her lawyer for decades.
* The Aristocats: In his overconfidence, Edgar reveals to Frou Frou the horse that he's the catnapper because he made the headlines in the newspaper and is gloating how the police won't find a single clue to implicate him — only to realize that he left his hat, umbrella, motorcycle sidecar, and the cats' basket back at the countryside, and rushes out to retrieve them before the police can.
* The Aristocats in motion, pretty much. Butler Edgar is second in line for the fortune his wealthy mistress wants to leave to her cats, and so knocks them out with sleeping pills and tries to get rid of them. This being Disney, the kitties live, and then have wacky adventures before Edgar's comeuppance is delivered. Also played within that the audience (but not the characters) knows it's Edgar right off the bat.
* The Aristocats, in the beginning when Edgar kidnaps the cats while they're sleeping and leaves them in the countryside. Toulouse, one of the kittens, wakes up and says:
* The Aristocats, is even less threatening as a villain than Hook is. Not only is he constantly humiliated throughout the film when trying to get rid of the cats, but he is ultimately dealt with easily.
* The Aristocats Island and is fishing in the lagoon when Berlioz comes along. He takes the fishing line and catches an old boot.
* The Aristocats is usually naked, but is occasionally seen wearing a hat and coat at times.
* The Aristocats, just right after Thomas O'Malley frees Duchess and her kittens from the crate Edgar was going to use to send them to Timbuktu, the evil butler is immediately kicked in the rear by Frou-Frou the horse, causing him to fall into the crate, at which the other cats immediately slam its lid shut and push it out the door, just in time for it to be picked up and taken away.
* The Aristocats looks like a younger version of her mother, Duchess. The two boys are different colors, though.
* The Aristocats Napoleon and Lafayette, lest the police find them and link him to the kidnapping of the cats.
* The Aristocats Napoleon and Lafayette, who bite off the seat of his pants. They even discuss it beforehand:
* The Aristocats: O'Malley does this to Edgar, but it's subverted that while O'Malley does successfully push the ladder back, he winds up falling with Edgar.
* The Aristocats possible for littermates to have different fathers if the queen mates with more than one tom within a certain period.
* The Aristocats, Roquefort the mouse calls O'Malley "O'Toole", "O'Brien", and "O'Grady", prompting the cat's friends to think he's lying.
* The Aristocats: Scat Cat and his band go running to help O'Malley save Duchess and the kittens, and Roquefort is running after them to catch up. They run past a man at a sidewalk café who, at the sight of a mouse apparently chasing a group of anxious cats, takes the bottle of wine off his table and sadly upends it onto the sidewalk.
* The Aristocats, Scat Cat's jazz ensemble is made of cats from all countries. While the American, English, Italian, and Russian cats are fairly mild stereotypes, the Chinese Cat not only talks like this, but has buck teeth, wears a cymbal like a coolie hat, and in the song about how great being a cat is, sings only about Chinese food, while playing the piano with chopsticks. Seriously.
* The Aristocats that gets tons of represntation alongside films from the Classic Era, the Disney Renissance Era, and The Modern Renissance of the 2010s.
* The Aristocats that they'll have to provide for Duchess and O'Malley's "future little ones".
* The Aristocats: The cats are crossing a railroad trestle. A train approaches from the front, they jump underneath for safety. One of them falls into the river below.

* The Aristocats: The evil butler Edgar disguises himself as a haystack mounted on top of a sidecar in order to escape Napoleon and Lafayette.
* The Aristocats, the geese Abigail and Amelia find Thomas floating in a river, mistake his efforts to get to shore as him trying to teach himself to swim, and approach him to offer a swimming lesson. One of them attempts to cut the branch he's gripping in his mouth as a climbing rope, thinking it will encourage him to strike out on his own, and he panics and almost drowns.
* The Aristocats: The scene where Thomas O'Malley scares the milkman so that he, Duchess, and her kittens can sneak onto his truck.
* The Aristocats: The synopsis is given as a worksafe parody of the Aristocrats joke.
* The Aristocats was available in a gift set with an O'Malley plush toy.
* The Aristocats was dubbed into Dutch twice; once in 1980 and again in 2008. There's also an LP dub from 1971.
* The Aristocats, when he explains to Thomas O'Malley about his obsession with Sherry wine.
* The Aristocats when Roquefort the mouse orders Edgar and several cats to stop fighting each other so he can focus on getting Duchess and her kittens out of a crate that's bound for Timbuktu. Once the lock was unlocked, after a few seconds, they resume fighting shortly afterwards.
* The Aristocats, where Renzo Montagnani (a popular actor of that period) voiced O' Malley.
* The Aristocats, which ends when they collide in midair and fall onto the keys.
* The Aristocats while a fight is happening, Roquefort the mouse tries to crack a lock on a chest. He yells for everyone to be quiet so he can concentrate and everyone holds perfectly still. The fight continues the second he unlocks it.
* The Aristocats. While it's not explicitly stated, the fact that she's a single mother and the occasional innuendo hints that she's been around the block a bit.
* The Aristocrat NPC class, which typically represents kings and nobility, seems designed for this. They're automatically given decent weapon and armor proficiencies, an average BAB, a good list of skills and skill points, and the highest starting gold in the game. They're not supremely dangerous, but a first-level aristocrat can definitely hold his own (though, being an
* The Aristocrats: A joke about a family going to see a talent agent and doing a very inappropriate act, which they call 'The Aristocrats'.
* The Aristocrats: A joke where a family goes to a talent agent and does a very obscene act, which they call 'The Aristocrats'.
* The Aristocrats is about the film about the joke. Both have variations.
* The Aristocrats is an inversion of this style of joke. A group of performers (often described as a family) approach an agent to sign up with them and get asked if they can demonstrate their act. The set up then goes on and on, getting more and more elaborate as it describes acts of disgusting and weird behaviour, basically whatever it takes to make the joke's actual audience very uncomfortable, including incest (which is why them being a family matters), coprophilia, animals, and so on. After making your actual audience as disgusted as you can, you get to the fairly simple punchline (which they probably already know, since this is a famous old joke, and the actual entertainment comes from seeing how far you can push the set up). Of course, the agent is in shock at what he just witnessed and asked what they call this act. The entertainers say "The Aristocrats!" (Theoretically the joke is simply that all aristocrats do all this sort of thing all the time.)
* The Aristocrats joke in a sophisticated manner. The punchline itself is sort of an example, with performers of unspeakable acts describing themselves as aristocrats (or in some versions of the joke, "sophisticates").
* The Aristocrats performance being triumphantly named "the Aristocrats".
* The Arithmancer real, but Dementors can devour them, so the hope of seeing loved ones in the next life has a basis, but can also fail.
* The Arithmancer series ends with Hermione proving that surveillance and the internet will eventually make the Statute of Secrecy untenable, and the best option is a controlled reveal. The final chapter reviews the speech that she's about to

give on as many media platforms as possible.
* The Arkanians are aloof, arrogant, and obsessed with politeness, not to mention tall and willowy with
* The Arkansas Chug-a-Bug, the car of Lazy Luke and Blubber Bear, is powered by a steam boiler made from an old-fashioned potbellied stove. One episode reveals that
* The Arkansas Governor's Mansion represented the home of Suzanne Sugarbaker on
* The Ark Encounter, a $149.5 million park sponsored by the Christian creationist organization Answers in Genesis, was drowning in controversy and development hell. Its centerpiece is a full-size replica of Noah's Ark, while later phases called for the addition of models of the Tower of Babel and a first-century middle-eastern village, an aviary, and a motion theater. Announced in 2010 with construction scheduled to start in 2011 and an opening date of 2014, despite funding issues (the project had to be scaled down to $70 million), it was still heavily hyped and promoted by AiG since the announcement. Construction didn't break ground
* "The Ark" ends with the Doctor curing the plague that had infected the Ark and departing in the TARDIS. Then they rematerialise back in the same spot, except now the statue that was meant to take 700 years to complete is finished... and has a Monoid's head.
* The Ark has only four months of life support left for its current population, so the option is quickly raised to "reduce" the population to buy time to repair it. This is rejected only because the person with the authority to make such a decision
* "The Ark in Space" also features a sliding door that almost takes the Fourth Doctor's arm off. "I'm rather attached to it," he said.
* The Ark in Space" also has him wipe the mind of an evil godlike computer using a crown-of-thorns-like device that fries his brain and leaves him unconscious for two days, leaving him to revive on the third day...
* "The Ark in Space", a spacecraft is shown exploding on a viewscreen in silence, a moment which is more effective for the lack of noise.
* "The Ark in Space" complained about the practice, because, as the promo pics were things people could own, it made people remember the effects as being more shoddy than they actually were.
* The Ark in Space" due to flares making the Earth dangerous to live on.
* "The Ark in Space", Harry isn't useful in medical emergencies despite being a Navy doctor, because he "is only qualified to work on sailors".
* The Ark in Space have a very complicated life cycle and figuring out how it works from the limited evidence is crucial to the Doctor's plan to stop them.The monster progenitor is a Queen who travels through space to find a suitable host. Once she finds one, she lays her eggs inside it, and the larva eventually hatches, consumes the host and goes on the move. Through consuming the host, the larva gains its knowledge and some elements of its personality, and it then goes on the move to find further hosts to transform into Wirrn by covering them in slime, causing the resultant creature to have the knowledge of the original host as well as of the further host. As the life cycle continues a "swarm leader" with a huge amount of knowledge is created and is capable of controlling other Wirrn.
* The Ark In Space" have this as a part of their complicated life cycle. The queen parasitises the bodies of other creatures (on their planet, they use non-sapient animals that they farm for the purpose, but humans can be used as well) and their body is converted into a larval Wirrn. This larva eventually becomes a fully-grown Wirrn, inheriting the knowledge of its host.
* "The Ark in Space" have to take place somewhere else in the ship take place in it.
* "The Ark in Space": "Homo sapiens. What an inventive, invincible species. It’s only a few million years since they crawled up out of the mud and learned to walk. Puny, defenceless bipeds. They’ve survived flood, famine and plague. They’ve survived cosmic wars and holocausts. And now, here they are, out among the stars, waiting to begin a new life. Ready to outsit eternity. They’re indomitable."
* "The Ark in Space", Humanity froze itself to wait out an environmental catastrophe.

* "The Ark in Space", in order to make her angry enough to push her way out of the pipe.
* The Ark in Space", Noah finds himself slowly undergoing a horrifying transformation into a Wirrn after being infected by one.
* "The Ark in Space", one of the crew gets infected by the Wirrn, and is turned into one of them. He's also the one that causes the ship to blow up after the Doctor tampered with it, and he theorizes he must've had just enough humanity left in him to resist the Wirrn's hive mind.
* The Ark in Space, only for it to be zapped by a laser beam and returned to him smouldering.
* "The Ark in Space": The Doctor and Rogin, a space technician, need to decide who stays and gets killed when the rocket they're working on blasts off.
* "The Ark in Space": The Doctor is far too masochistic to freak out about directly connecting his brain to a psychic space-wasp eyeball even though this is the most directly dangerous thing he does in the story, but becomes slowly more and more afraid of the Wirrn as he begins to understand more and more what it actually is. As this was still an early story this sets up a clear contrast with his predecessor, who usually got much less scared of the monster the better he understood it.
* "The Ark in Space", the Earth is rendered temporarily uninhabitable by solar flares, and the surviving humans, as well as samples of the animal and plant life, sit it out in suspended animation on a space station. (The station commander even adopts the name "Noah"; his second-in-command tells the Doctor that they know it's not much of a joke, but under the circumstances they were taking their laughs where they could find them.)
* The Ark in Space where, sweating with terror, he slowly takes his hand out of his pocket and sees that it is covered in green bubble wrap. The same story has everyone get menaced by a sort of larva represented by an actor crawling around on the floor in the same green bubble wrap. The story itself is well-written and very spooky, though.
* "The Ark in Space": "Witty little knitter", and a whole scene where the Doctor has to repeatedly chant the word "green" (a word which Baker pronounces strangely).
* The Ark is not only the ultimate Forerunner defence in that it serves as, well, an ark, but also because it provides a remote detonator for any and all of the Halo rings.
* The Ark is the megastructure that both created the Halos and is able to remotely activate all of them, but unlike the Halos, the Ark is located outside the Milky Way galaxy about 262,144 Light-years from the galactic core, in order to act as a safe haven from the Halos effect. It is significantly larger then the Halo rings with a diameter of 127,000 Km, has a factory contained within it that can build new Halos if necessary, and also comes with its own small star that orbits the Ark, rather than the Ark orbiting it.
* The Ark not having enough oxygen to sustain the life of their population is the entire reason that The 100 are sent to the ground.
* The Arknverse and various creators leaving and returning to the franchise over time):
* The Ark of the Covenant apparently doesn't like it when His holy artifact is being kept as a trophy).
* The Ark of the Covenant by one of the Nazi officers) and assume they only need to dress up and say the right words to make the magic box work. They don't die so much because they opened the Ark, but because they did so out of hubris.
* The Ark of the Covenant to touch the Ark did so, God would kill them right there.
* The Ark of Truth dead in space, a Replicator Queen churning out little bugs, while four Ori cruisers take turns shooting it.
* The Ark of Truth of the Ori to the entire priesthood, depriving Adria of the faith and belief that powers her abilities.
* The Ark of Truth. Presumably, if it had played out over the course of a season instead of crammed into a single film, there would have been more believable build-up.

* "The Ark" (original airdate: 1965) was set in the year 10 Million AD.
* The ARK's Eclipse Cannon was capable of destroying a planet with the power of the Chaos Emeralds. It was used twice: first to blow apart half of the moon in
* "The Ark"-stand for the remaining billions of humans and subservient aliens, since a ship that could carry both species in their entirety would've been far too massive to build (or move).
* "The Ark", the Earth is destroyed by the sun going nova, and a spaceship carrying the surviving humans, as well as samples of the animal and plant life, sets out to colonize a distant Earth-like planet.
* The Ark": The Monoids, though they were only treating the humans like they had been treated.
* The Ark. The residents there are the descendants of the few humans who escaped a nuclear Armageddon due to being in space at the time.
* "The Ark", they visited the disease-free far future, and gave the locals their cold.
* The Arlington area of Virginia is the land originally ceded from Virginia to Washington D.C. when the city was being formed, then seceded/given back to Virginia. The rest of the city is looking to do something similar leaving D.C. to be just the region near the National Mall and some surrounding neighborhoods. Whether the city proper becomes
* The Arlington National Cemetery was created in the aftermath of the American Civil War, intentionally invoking this trope: it was built in the backyard of Confederate General Robert E. Lee. It wound up being a bit of
* The Arlong Pirates' fate is left very ambiguous. The anime mistakenly has Arlong accuse Zoro and Sanji of "killing his brethren" after they defeat Hatchan and Kuroobi. A cover story shows Hatchan escaping from the Marine ship that had arrested the Fishmen but the others on the other hand haven't been seen again outside
* The Armadillo with No Heart, all characters are anthropomorphic animals, with the two species that appear in the story (armadillos and hedgehogs) being named, respectively, Dillos and Spinehogs.
* The Armageddon Factor). Because we're not supposed to know what the Doctor's name is, and it definitely isn't just a couple of Greek letters.
* "The Armageddon Factor" his travels will be space-time blind jumps, reasoning that this will help them evade their current enemy, the Black Guardian, as he can't track the Doctor if even the Doctor has no idea where he's going.
* "The Armageddon Factor", it's implied that the Atrians unknowingly managed to wipe out the Zeons very early on in the war, and that the subsequent conflict was engineered by the Shadow simply so that he wouldn't get bored waiting for the Doctor to arrive.
* The Armageddon Factor mission to get the parts of the Key To Time by the White Guardian, is opposed by the Shadow, who was sent by the Black Guardian to get the pieces of the Key.
* "The Armageddon Factor"" speech, but drops the act immediately and reassures Romana that he's perfectly fine and has no delusions of deity.
* The Armageddon Factor", the Marshal of Atrios is another fine example, obsessed with achieving victory in an interplanetary war with Zeos, which has so far devastated Atrios to the point that its surface is virtually uninhabitable due to the radiation fallout.
* The Armageddon Factor" when the Fourth Doctor is disarming a mad supercomputer with the help of its creator — who still doesn't remember which wire is which.
* The Armageddon Inheritance invasion fleet (with a thousand times the number of battleships than the fleet that just attacked Earth) is still coming.
* The Armageddon Inheritance, there are plenty of devastated planets, with nothing but crumbling ruins and computer memory storage that was wiped out when the power failed. But Battle Fleet ships that were put on standby properly can be quickly restored (within weeks for planetoids). "Mother" and its orbital fortresses are fully functional, again thanks to a one-of-a-kind AI. Although nuclear/antimatter/warp warheads that weren't stored properly went off in the

interim.
* The Armaggedon Machine), where Keen can only access the two main bodies of Korath III Base from the bottom (and since both parts have to be explored, he has to fall there twice).
* The ArmaLite company in its original form (the name was later resurrected) only operated from 1956 to 1980, the blink of an eye compared to a lot of firearm manufacturers. However, they designed the AR-15 which would go onto become the basis for the M16, one of the most successful military rifles of all time and the basis for countless civilian spin-offs. They also made the AR-10, another widely successful rifle in the civilian sector and the AR-18, which almost every other assault rifle that is not an AR-15 or AK-47 derivative owes some lineage too. They
* The Armando Iannucci Shows explanations of various jokes, including "My Dog's Got No Nose".
* The Armando Iannucci Shows involved the mortuary owner solemnly informing the bereaved that "We like to do a rodeo theme." Therefore, the eulogy was delivered while riding on the coffin, like one of those mechanical bulls.
* The Arm, and the character has "evolved" into a strange tree-like object.
* The armbands that SG-1 uses in the episode "Upgrades" give increased physical and mental abilities, but impaired judgment and reasoning. Also they could not be removed, but would eventually permanently stop functioning and detach themselves with no lasting addictive effects.
* The Armchair Detective terms, and would hardly be included in a telegram where they could easily say "The War" or "The Great War" with fewer letters. It may not be rock-solid evidence, but it's a good reason to be very skeptical.
* The. Armed human mercenaries have become very deadly assets in the ongoing wars between alien empires. The game writer even lampshades it by pointing out that if the aliens' greatest vice is greed, then humanity's is wrath.
* The Armenian Genocide had somewhat fallen into obscurity at the time, so it worked. Only later was it made more famous once the
* The Armenian Genocide has helped bring attention to an atrocity that might have otherwise been forgotten (at least outside the regions it occurred). Indeed, many people in the new world wouldn't even have heard of Armenia if it wasn't because it was related to an atrocity that somehow keeps Turkey out of the EU.
* The Armenians were basically this after the Turks eliminated them from Turkey (much of modern day Eastern Turkey was their traditional homeland, now populated mostly by Kurds) and the Soviet Union absorbed what was left. That is until the Soviet Union collapsed and they became independent for the first time in nearly a millennium (barring a short two-year stint in the 1920s). The diaspora is still scattered all over the world though. Within Turkey itself there is still a small remnant, mostly in Istanbul and a couple sparsely populated villages elsewhere.
* The armies of Genghis Khan acted as a Depopulation Bomb. His march across Asia left so many villages desolate that forests were able to reclaim massive areas of cultivated land. The regrowth was so large and lasted for so long that it removed an estimated 700 million tons of carbon from the atmosphere, more than any other mass depopulation event in human history. This is equivalent to the amount of carbon released by a year's worth of burning of petroleum.
* The armies of Neverweres and Might-Have-Beens in the Time War are theorized to be people erased by the Time Lords or other nutjobs (see the
* The armies of the CIS are droids. Implacable, able to operate in vacuum, tireless... Too bad that Kyle has a directed EMP gun that he just turned over to the Republic for reverse-engineering.
* The armies of the French Republic included many partisans of the failed popular uprisings in the Republic of the United Provinces of the Netherlands ("Holland") and the Austrian Netherlands (the "Belgian Rebellion") of the 1780s. When the French started to win the war, they annexed, among other things, what is now Belgium and formed the new-style Batavian Republic from the former United Provinces. This was later transformed into a kingdom for Napoleon's brother Louis and in 1810 annexed by France.
* The armies of the French Revolution also had elected officers as did the Union

army for much of the American Civil War. There are many aspects of the Spanish militias which fits this trope, but not having a military hierarchy imitating 17th century monarchist forces is not one of them.
* The Armored Corps, the main division of the army, has subjected its members to magical modifications that allow them to survive a full week without eating or drinking alongside increasing their physical parameters. They're also equipped with the latest of
* The armored tanker from the final chase is heavily reinforced and protected, but doesn't include weapons systems directly, preferring guys with weapons.
* The Armor For Sleep song "Car Underwater" is about the protagonist of the album sitting in a
* The Armor of the Damned is yet another Set artifact. While the stat bonuses from the combined artifacts are nice, the Armor's ability to cast Expert Slow, Curse, Misfortune, and Weakness at the start of each battle is even nicer. While the target could neutralize the debuffs with Expert Cure, the same debuffs also make it less likely they will get the chance to do it.
* The armor of the enemy soldiers as well as Link himself is green for the weakest form, blue for the stronger version, and red for the even stronger version.
* The Armor-Piercing Fin-Stabilizing Discarding-Sabot (APFSDS) round, the standard anti-armor ammunition of the M1 Abrams tank and most other modern
* The armor worn by the Dimensional Guardians in the web fiction serial
* The Armour Of Contempt, a small band of deserters attempt to loot Dalin Criid's "corpse"; when they realize it's not actually a corpse yet, they try to ensure that it becomes one.
* The Armour Of Contempt, the story opens with Drill Sergeant Kexie laying down the law with his stick; a cross between a swagger stick and an officer's baton. He calls it Saroo.
* The Armour of Contempt, when they gather to greet Dalin Criid back from his first day of training, they succeeded in digging up some of Bragg's sacra. When Gaunt arrives to wish Dalin well, he points out that there are regulations about that sort of stuff — so they had better drink it up and get rid of it.
* The armour on the ambulance? It can be electrified, which comes in handy when the mooks attack them in the tunnel.
* The arms dealer Walt buys his first gun from is very professional about the transaction and is actually reluctant to sell the gun to Walt, since Walt is still very much an amateur at that point.
* The Arms Peddler as it it doesn't need food, rest, or need to stop, but it can't move as fast as a living horse, meaning mounted bandits are still a threat.
* The Arms Peddler, if it comes to that. However, it isn't as fast as a regular horse, allowing for chase scenes.
* The Armstrong and Miller Show featured a series of sketches starring two classic style vampires struggling to adapt to a modern world filled with Twilight style vampires.
* The Armstrong and Miller Show has the "Enlightenment with Dennis Lincoln-Park" sketches, in which the title character is repeatedly entrusted with priceless works of art despite being totally accident prone.
* The Armstrong and Miller Show. In one sketch, they sing the praises of Rohypnol.
* The Armstrong and Miller Show involves an accident-prone presenter who continually ends up destroying priceless historical artifacts. Guess what happens in the one where there's a centuries-old tapestry.
* The Armstrong and Miller Show. Several sketches in which a man has a perfectly amicable conversation about some mundane matter, wishes whoever he's been talking to a cheerful goodbye, leans over a desk microphone, and says in his best Bond villain voice, "kill them".
* The Armstrong and Miller Show, there is a sketch wherein a reporter in the Middle East speaks over satellite, while the presenter in the studio uses the delay as an opportunity to accuse him of various unsavoury things.
* The Armstrong and Miller Show where a news reporter is interviewing a prominent scientist about a discovery that "could change science forever!" The conversation

goes something like this:
* The Armstrong family where the father and the mother and the middle children look pretty much the same except for the oldest and
* The Armstrong Nebula is named after a famous astronaut — the first to walk on the moon — and each system is also named after other astronauts famous for firsts. These include Gagarin (first man to orbit) and Tereshkova (first woman in space), but also Vamshi and Grissom. There's also Hong as
* The Armstrongs: "Bullet" Bob Armstrong had four sons who wrestled: Brad, Scott, Steve and Brian (Road Dogg in WWE).
* The Army Chief of Staff is portrayed as a three-star general. During peacetime, the job is always held by someone with four-star rank. (During wartime, it can also be held by a five-star; in the US, such ranks are used only in wartime.)
* The Army Game centres on a group of National Service army conscripts assigned to the Surplus Ordnance Department at Nether Hopping, Staffordshire in Britain's post war years. Billeted in Hut 29, the men are determined to work little and have fun.
* The Army Game. Fortunately, commanding the Surplus Ordnance Department at Nether Hopping, Staffordshire, it is unlikely he will ever have to send men into battle.
* The Army Game, Hut 29 gets like this in its worst moments. In "Enter a Dark Stranger", there are branches and vines growing through the windows and along the wall; piles of dirt on the floor; and Bootsie has a pile of rubbish, including bones and an old tyre, in his bed.
* The Army Game: In "Snudge's Budgie", the boys from Hut 29 have to acquire a budgie to replace Snudge's after Bootsie lets it escape. They invoke this trope by using ventriloquism to make a tea shop owner believe her budgie has suddenly acquired a very foul mouth and offering to dispose of it for her. At the end of the episode, Snudge's real budgie is returned to him by a sailor who captured it, and has been trying to teach it to speak, with the result that it now swears like, well, a sailor.
* The Army Game: In "The Take-Over Bid", Boots is looking at a recruiting poster showing a heroic tanker and reading "The Army Is A Grand Life", and comments that it shows him happily riding around in the open air but doesn't show his little mate: shut up and suffocating down below.
* The Army Game is about a group of conscripts stationed at the Surplus Ordnance Depot at Nether Hopping. The are all very keen to see out their National Service while avoiding anything remotely military and making a little cash on the side.
* The Army Game: Ted Lune, as Pvt. Len Bone, would often read out a letter from his mother. The letter relied heavily on all different kinds of reading-out-loud tropes, and invariably finished with an inversion of this particular one; for example, "Mrs Jones next door has bought six pigs. She keeps them in the back yard and there's an awful smell from your loving mother." This was based on a popular bit from his stand-up routines (see Radio below).
* The Army Game: The show centres on a group of conscripts assigned to the Surplus Ordnance Department at Nether Hopping, Staffordshire. Billeted in Hut 29, the men are determined to work little and have fun.
* The Army Game: When Dooley joins Hut 29, Flogger attempts to convince him that he is a special rank of 'Corporal-Captain', and that Dooley needs to give him a special salute that includes patting his head and waving his hand in front of his face. Dooley adopts the new salute, but is actually playing along for a joke of his own. By the end of the episode, several other servicemen are doing it.
* The Army Game) when Snudge enters. Dooley hurriedly rips the paper from the typewriter and stuffs it in his mouth. Although he doesn't manage to swallow it, the fact it is now slobbered on, combined with Dooley's explanation that it was a racy love letter to his girlfriend, persuades Snudge he doesn't want to read it.
* The army is explicitly a task force made out of a levy of allied political entities with the specific aim of taking down the Doctor. The "Gamma Girl" is from a world that is mentioned as being "Heaven Neutral", making her presence odd since they apparently aren't involved in this conflict. This could mean that most soldiers at this time in history are "clerics", or, possibly, that the conflict with the Doctor is a holy war that all the denominations have agreed upon.

* The Army mule and the Navy goat. These sports mascots date back at least 100 years, and other college teams had mascots as well, such as the Yale bulldog and "Bucky Badger".
* The Army, Navy, and Air Force run Reserve Officer Training Corps programs at civilian universities around the country. The majority of the Cadets/Midshipmen at these units have scholarships granted by the armed services, allowing them to both attend prestigious universities at no/low cost and have a guaranteed job as an officer upon graduation.
* The army of Atlas, the Crimson Lance, is well-trained and highly disciplined as well, but
* The Army-Stormtroopers rivalry is eventually also played straight, as Palpatine's favor for the latter meant a progressive reduction in numbers of the former and a degradation of general skills for the latter. By the time of
* The army used dual-wielding quite a lot. Their sword Hwando were shorter than Japanese Katanas, but it meant they were easy to wield with one hand. One popular technique was dual-wielding swords that varied slightly in length, first striking with the shorter sword, than finishing the attack with longer one. Even if the first strike missed, the enemy would not expect the other sword to be much longer and be caught in surprise. They even went as far as to employ
* The Arn, the creators of the Hork-Bajir, became this when they failed to realize that making themselves useless as hosts wouldn't make the Yeerks leave them alone; they'd just get used for target practice. Eventually they're reduced to
* the Arn, the species which genetically engineered the trees to revive the planet after the meteor strike, and then made the Hork-Bajir to tend to them.
* The Arockalpyse starts with with a news report where at least two reporters in the field are killed by invading demons while talking to the news anchor.
* the ARPANET itself, having mysteriously gained sentience and come back online.
* The Arquillian message displays a timer labeled "Earth Time Remaining", counting down the hour. This is a justified example, as the hour time limit was added by the MIB's translators after being inferred from Arquillian SOP — one warning shot, then the target gets a "galactic standard week" to comply or be destroyed.
* The Arquillian prince known as Rosenberg is a diamond merchant, but most of his species apparently thinks diamonds are only good for amusing children (or possibly
* The Arrancar all wear black-trimmed white jackets with high collars, but in a whole range of different styles. Some much sillier than others (I'm looking at you, Aaroniero).
* The Arrancar Arc spanned chapters 183-423, four publication years and an additional four anime years.
* The Arrancar Army was Aizen's attempt to create an army that could rival the strength of the Gotei 13. Several of the highest-ranking Espada couldn't be fought by individual captains and the shinigami had to team up to take them on.
* The Arrangement (2017) centers around the Institute of the Higher Mind. The titular arrangement is the marriage of IHM member and superstar movie actor Kyle West and unknown actress Megan Morrison.
* The Arrangement is a webcomic where Ganondorf and Princess Zelda are arranged to be married. This is done in hopes that Ganondorf won't be tainted by Demise. The arrangement starts when Ganondorf is five (and Zelda is only a few years older than him), but they aren't due to get married until Ganondorf comes of age.
* The arrest of Robert Seacat to cover the family's living expenses for a few weeks, but deny any fault in having destroyed the house. The Lechs tried to sue under the Takings clause of the constitution, which requires the government to pay for any property taken from citizens for whatever reason. The court ruled that the police had not officially taken the property before destroying it, and the Lechs only got around half the amount required to rebuild the house, and nothing to cover legal fees.
* The Arrival: Aliens are causing global warming in order to kill off humans and make the planet more comfortable for their kind. When confronted, one of them points out that humans are doing the same exact thing, only much slower. The aliens are simply speeding up the process.

* "The Arrival". An airliner lands at an airfield. When the airfield personnel go to unload it, the plane is completely empty of people: no pilots, no passengers.
* The Arrival by Shaun Tan, is a beautifully illustrated graphic novel. With heavy emphasis on the "graphic" part. As in, there are NO recognizeable letters or words anywhere within the body of the story.
* The Arrival is due to aliens seeking to kill off humanity and make Earth more like their planet. One of the aliens remarks that humans don't deserve Earth. We're already killing ourselves off, they're merely speeding up the process.
* The arrival of an alien solar sail vessel in a human colonized system in
* The Arrival: The main character starts the film driving a junked-up 1968 Saab V4 station wagon. He uses it to ram the gate of a radio station and discards it without a second glance.
* The Arrival use some sort of black hole generator to destroy evidence.
* The Arrival, Zane Zaminsky is about to be discovered by guards so he takes the risk of stepping into the device they use to disguise themselves as humans. It creates a whole new body for him that gets him past the guards, but unfortunately Zane doesn't speak the aliens' language, so when one tries to speak to him a short time later he has to fight his way out.
* The Arrogant Worms, appropriately enough, have "Song Inside My Head" which is both an Ear Worm and about an Ear Worm. They even include the basic melody recorded in several different musical styles.
* The Arrogant Worms' "Don't Go Into Politics" cites various deceased figures of political, scientific, and entertainment history as proof that going into such fields means you'll end up dead. Recounting the names of numerous dead musicians, they add the corollary: "Well, we're not so sure about Elvis..."
* The Arrogant Worms' first album included a send-up of advertisements that shamelessly boast of their incredible deals with "No Sale / No Store".
* The Arrogant Worms have an album called Christmas Turkey, which is loaded with similarly dark-humored mayhem.
* The Arrogant Worms is pretty well-known in Canada (and pretty much anthemic in Saskatchewan), but the rock cover by Captain Tractor (i.e. the one with the flute solo) is the one most people think of. The Worms are better known overall, leading many to mistake the cover version for their own.
* The Arrogant Worms ≠ Three Dead Trolls in a Baggie. Both are Canadian musical comedy acts, but since the former is better known, the latter's songs (like The War of 1812 and Toronto Sucks) are often misattributed to them.
* The Arrogant Worms's "Johnny Came Home Headless", about a tall and forgetful man who walked into doorways so often that one time apparently knocked his head off — and his body didn't notice.
* The Arrogant Worms' song "Don't Go Into Politics" recommends that audiences avoid the fields of politics, science, and music. To support their argument, it points out that people like George Washington, Albert Einstein, and Leonard Bernstein did so, and they're all dead.
* The Arrogant Worms wrote the weird context "Log Into You," about a computer geek with pick-up lines like
* The Arrows Trilogy. When Talia finds out one of her mentors is lesbian, it doesn't bother her because it's not uncommon for underwives to be "special friends".
* "The Arsenal of Freedom" has Geordi in command, and puts him in conflict with the more senior Chief Engineer Logan. When Logan tries to pull rank, Geordi states that he is in command until he is relieved by either Captain Picard or Commander Riker. This is
* The Arsenal of Freedom". Unfortunately, the automated salesman they created to help sell it wouldn't take no for an answer and destroyed their civilization as a product demonstration.
* The Arsenal Stadium Mystery is a murder mystery set at the home of the Arsenal Football Club. The backdrop is a friendly match between Arsenal and The Trojans, a fictitious amateur side; one of the Trojans' players drops dead during the match, and when it is revealed he has been poisoned.

* The Arsenio Hall Show announcer Burton Richardson's claim to fame is announcing him as "ARSENIOOOOOOOOOOOOOOOOOOOOOOOOOOOOOOOOOOOOOOOOOOOOOOOOOOOOOOOOOOOOO HALL!"
* The Arsenio Hall Show reach audiences he likely would never reach on other talk shows, which would help him get elected in 1992.
* The Arsenio Hall Show. Up to that point, he was best known for giving an embarrassingly long speech at the Democratic National Convention that year, which was the reason for his initial appearance.
* The Arson Unit, of which Kellerman is the only cop NOT on the take. Kellerman spends almost the entirety of Season 5 bitching about how he's not dirty and then at the end of the season he goes and shoots Luther Mahoney, unjustifiably. And then he coerces his partners into covering it up.
* The Art and Craft of Approaching Your Head of Department to Submit a Request for a Raise is a textual representation of a flowchart explaining all the ways you'll never get a raise, and consequently written entirely in the second person.
* The art book mentions how fun it was for the artists to simulate clothing damage on Aang and Katara's outfits during the climactic Season 2 finale fight.
* The art book reveals that (who, as the protagonist, can't receive a School Mode Ending) wears white undershorts with a pattern of yellow stars covering them.
* The artbooks come with additional information not mentioned in the game, such as the Goblins already rotting while still living, the origins of the Frost Bens, and even the heights and weights of the playable characters
* The art community doesn't have an exact version of So Bad It's Good; the closest is
* The Art Critic or something they pirated like video games or movies.
* The art deco facade of the R. C. Harris Water Treatment Plant has appeared in several movies and TV series, usually as either the villains' lair (
* The Artefacts Of Power and integral to the plot hereafter. They were somewhat shorter and slighter than humans, and possess 'large keeled breastbones'. Passages of description imply that their wings are enormous, reaching above their heads and sweeping down to the ground. In the book they were once mages of air, now bereft of power — however, their nonhuman advantages seem to serve them well enough to not have to rely on any dregs of power left.
* The Artega GT was a sports car that had cost a bit over $10 million to develop, while competitor ones usually cost at least 20 times more. Despite the low budget, it was designed by the famed Henrik Fisker.
* The Artful Dodger: A homeless kid who steals and doesn't mind being homeless.
* the art goes from simplistic cave paintings up through the history of art. It's implied that this is humanity slowly regaining its artistic ability as they readjust to life on Earth.
* The Arthaus products made greatcoats standard outdoor garb for residents of Darkon, which gets chilly.
* The Arthurian canon also includes a strong aversion of this trope. The young lady in love with Lancelot, in this case, opts for a platonic relationship in which Lancelot becomes her friend and champion. It works.
* The Arthurian Cycle ends with King Arthur facing his traitorous son
* The Arthurian legends, complete with the idea that Arthur will return to save Britain in her greatest hour of need.
* the Arthurian legends, one can feel sorry for Morgana whose father was killed by Arthur's father and in some cases Mordred is also sympathetic
* the Arthurian mythos, Arthur's first major challenge as High King is to defeat the rebellious King Pellinore. In their first fight, Pellinore beats him rather soundly, but in the rematch, Arthur has Excalibur and, more importantly, Excalibur's sheath, which magically protects its wearer from ever being cut. With it, Arthur (barely) defeats Pellinore, who then joins the Round Table and becomes one of Arthur's strongest supporters and closest friends.
* the Arthurian romances in a joust by other better knights in their stories. This is actually something that came about in later literature as in earlier accounts he was one of King Arthur's premier warriors, and Arthur trusts Kay enough to make him

seneschal of Camelot's castle.
* the article about New Jersey's infamous, which has often been described as the funniest on the site. The combination of the outrageous-yet-true (and sourced) facts about this dangerous yet fun amusement park and their necessarily dry house style yields such gems as:
* The article actually has an explanation for the whole black-and-white thing now, albeit a purposefully utterly absurd
* The article also cites an interview with a Dr. Jack Shepard. That's the name of a character on
* The article also mentions that "Evagora says the mentor relationship Elnor has with Picard on the series mirrors his own interactions with Patrick Stewart on set."
* The article on African Currency has this line to start off the second paragraph: "In pre-colonial times African currency included shells, ingots, arrowheads, iron, human beings, salt, cattle, goats, blankets, axes, beads, and many others." What doesn't belong?
* The Articles of Confederation are this to the American government as a whole. Early Americans' fear of centralized government were borne true in the Articles, and the interstate squabbling that entailed caused it to fail. The Constitution replaced it, with a stronger central government. By extension, this is why
* The Articles of Confederation basically left printing money to the individual states; the Continental Congress issued its own currency too. Nobody, however, printed anything
* The article's opening quote refers to one of the seminal canon works of Willa Cather, one of the most prominent female authors of the first half of the 20th century (one of her others,
* The Artifact: A character who remains on the show even though the series has gone through changes rendering their original role obsolete.
* The Artifact: All Brotherhood ships are cybernetically "alive", Boaz has even managed to become self-aware.
* The Artifact: A story element or character that is no longer important to the plot, but it's still there.
* The Artifact at the end of the episode and the other being freed from it before the power could grow too great.
* The Artifact: It's still there, but do we need it now in the continuity?
* The artifact known as the Acorn of Wo Mai holds an evil demigod called the Copper Tyrant of Tros that will try to trick anyone possessing the Acorn into letting it loose.
* The Artifact. Now, we have smartphones, where thumb-typing and predictive text benefit significantly from the next letter usually being on the other side of the board.
* The Artifact of Timothy Leary's Reading Glasses, which make the world so "not boring" that you never want to take them off. McPherson makes copies of Leary's glasses that feature a toned-down version of the trippy LSD-like effects and additionally allow the wearer to see hidden messages that would otherwise be hidden.
* The Artifact or try to have it covered with something newer and more elaborate.
* The artifacts that the cyborgs were made from, and therefore by extension Lila herself, are physical expressions of it.
* The "artifact transformations" — some artifacts gradually transform their users into "the proper owner" image — physically, mentally or both.
* The Artificer class specializes in creating magic items and altering their effects. While they cannot cast spells themselves, they can replicate the effects of just about any spell in the game by "infusing" an object to turn it into a temporary wand keyed to that spell.
* The artificial gravity is given a mention in one episode, where Kaylee explains that it sometimes gets interference with a planet's gravity when the ship hits the atmosphere.
* The artificial gravity is provided by adjustable "grav plating". But it's

difficult to match up the gravity fields of docked ships, so the docking tube (equivalent of a gangplank) is null-
* The Artificial Super Intelligence of C.A.R and the Awooga self-driving cars of
* The artificial sweetener Aspartame (which you might see under trade names NutraSweet (tm) or Equal (tm).) One enantiomer tastes sweet (sweeter than sugar, in fact), and the other tastes bitter. (This is why diet sodas can taste "off" to some people.) Also worth noting that citric acid reverses the bitter enantiomer into the sweet one.
* The artificial sweetener sucralose (Splenda) is made by chlorinating regular sucrose, thus replacing three of the hydroxyl groups with chlorine. This discovery was made possible because someone misheard an instruction from their superior; they thought their boss told them to
* The Artist, after which a visibly unsettled George walks off the set. In the film's screenplay, this is actually pointed to as the precise moment where the two fall in love.
* The Artist And The Machine has Art, a magical girl. She is not happy about this at all.
* The Artist And The Machine has Mech, a robot who becomes friends with a magical girl.
* The Artist And The Machine is about a magical girl befriending a robot sent to kill her.
* The Artist, despite her being the clear female lead. Inverted, however, at the BAFTA and César Awards, which both nominated her in the Best Actress field.
* The artist did it again in early 2012, with a "Municipal City" series, centered on Commander Marvel, that is supposedly fragments of a long-lost 1950s newspaper comic.
* The Artist, downtrodden hero George Valentin, in the depths of his despair, screams at his shadow from the light of a movie projector. The shadow turns and walks away.
* The Artist features an array of anachronistic and stylistically questionable type treatments. Some of these are deliberate to evoke the silent-film era rather than copy it.
* The Artist formerly known as Captain Marvel is the World's Mightiest Mortal or The Big Red Cheese.
* The Artist, George draws one on Peppy, telling her she needs something to make her stand out if she wants to be famous. It works almost too well.
* The Artist George Valentin, in refusing to do 'talkies', claims in an interview that he is, in fact, 'an Artist', and that silent acting requires artistry, while sound will actually degrade the medium. He's wrong, of course, but the film itself pays tribute to that artistry.
* The Artistic License is internally inconsistent (e.g. it's established cops in said
* The Artistic License is so inaccurate and jarring that it doesn't even make sense
* The Artist is a huge tribute to silent films, as well as Hitchcock, Ford, and other early black-and-white filmmakers.
* The Artist — Jean Dujardin, best known for spy parody films, plays silent film star George Valentin.
* The Artist. Peppy drops her autograph book, ducks under a cop's arm to retrieve it and stumbles right into George, touching off both their relationship and her career at the same time.
* The Artist score, the film is now considered as overrated and not the best film of the year by some people.
* The artists in the New Romantic genre OWN this trope, particularly
* The "artists prefer Apple" trend comes largely from a difference in how Apple monitors worked, showing colors much closer to the final printed product (color filters that could be attached to the screen for other brands were available but clunky). This hasn't really been relevant for some time, however.
* The Artist star, sees his career in ruins after the advent of sound cinema. In

the end, after many trials and tribulation, he returns to acting once again.
* The Artist, which may explain earlier reluctance to appear in talkies.
* The Artix Entertainment examples, aside from AQ worlds, could best be summed up by this: You "buy" the game once, you have access to everything, but you can still get a currency faster by paying for it.
* The Art of Arrow Cutting. Mage is up against murder charges, but Charles uses the power of the talisman to win enough money in Vegas to post bail. The evidence against Mage was fairly circumstantial to start with, and he manages to fake his own death before his trial comes up.
* The Art of Being Normal has been in love with Zachary Olsen for ten years ago when she was four.
* The Art of Being Normal, Kate is a closeted transgender girl who is mistaken for a gay boy by most people.
* The Art of Coarse Acting but is actually a mix of how-to guide and memoir about amateur dramatics. Getting a professional in to help because he or she happens to live locally is a stressful and not especially beneficial prospect for all concerned.
* The Art of Coarse Acting by Michael Green, the author relates how he was in a play where the set designer had the idea of using three pieces of mobile scenery, made up of flats joined into a triangle on wheels, with an operator in the middle to spin or move the arrangement when required for a scene change. Things went well until Michael Green, who was one of the operators, got disoriented during a black-out and nearly wandered off the stage, stopping only when he heard a terrifying shriek and the sound of the audience fleeing the front row.
* The Art Of Coarse Acting: While playing the Reverend Henry in "Pride at Southanger Park", Aaron has his script hidden inside his bible. While reading, the breaks result in him continually insulting the character of Cecily:
* The Art of Computer Programming as an example of a question with a difficulty of "M50" (50 being the maximum, with the M standing for "special mathematical knowledge required"). After Wiles published his proof, Knuth promptly changed it to "M45" in the second edition.
* The Art of Computer Programming was started in 1962 (which may as well be the Bronze Age as far as computer programming is concerned) and not all the volumes are out yet. Initially not helped by Knuth deciding to create a typesetting system from scratch after the reissue of the first volume in 1977. He began development of the typesetting system (called TeX) in 1978, and it ended up in its own development hell as well, the input format not being finalized until 1989.
* The Art Of Kung Fu Panda goes into some of the history of the world, such as how Master Oogway came to the Valley Of Peace and why most of its residents are pigs, geese, and rabbits. Both this and the animated shorts also show off a few important locations that never appeared in the films, as well as revealing the backstories of some of the major characters.
* The Art of Manliness acknowledges this is often true and seeks to teach men how to be a little more clean cut (in other words, defy this trope)
* The Art of Manliness as nice as they think they are, in addition to being passive-aggressive and too insecure with themselves to be honest with how they feel.
* The Art of Manliness recognizes and deconstructs this trope. It gives advice to men about what it means to be masculine/badass while deflating some of the more immature ideas some have about being manly.
* The Art of Manliness seeks to avert this and is centered around the idea of men trying to be more cultured, among many other tropes once associated with manliness.
* The Art of Monsters is designed as a "reverse" Pygmalion story, where a monstrous creature who has been civilized (sort of) by a mountain hermit tries to return the favour. It doesn't end well..
* The Art Of Noise Theme opens with a dingy private detective in a dingy bar. The barman has several goes at sliding him a drink, which he misses every time.
* The Art of Racing in the Rain (who would later get acquired by Disney during production) picked it up with Mortiz remaining on board; filming began on May 2018,

and it's set to be released on September 2019.
* The Art of Self-Defense is constantly belittled by Sensei and the dojo for simply being a woman. As a part of her backstory, the only reason she was given her own changing room as the dojo's only female student is because she was attacked from behind after the men were done changing and showed no mercy against her assailant.
* The Art of Self-Defense, Sensei is a smooth talker and incredible schemer, but requires a calculator to perform simple math.
* The Art of Self-Defense Thomas (Steven Terada) out of rage at not being promoted to black belt.
* The Art of Self Defense tries his hand at shadow boxing — and has his butt handed to him by his own shadow.
* The Art of Self-Defense woman-hater archetype without question, refusing to promote the dojo's best student to a black belt simply because she's not a man.
* "The Art of Stealing" has Skunk steal a magic crystal, which Rabbit tells him that it’s a bad thing since it’s a source of Dragon’s power and threatens to tell Panda about it if he doesn’t act as his servant. When Panda finds out about the crystal, he congratulates Skunk for the exact reason Rabbit told him.
* The art of Stranski (the working name of Lorenzo Etherington), and his guides on how to draw, and how to tell stories with art. Ruined jungle temples, ukelele wielding catgirls, tiki idols, dragon ladies, stoic lion men, more or less realistic period vehicles. Mostly found online or in galleries but some very limited editions were published on Kickstarter.
* The Art of the Deal at a time when he was facing a high mortgage as his family was growing.
* The Art of, the evil Emperor Zurg is actually a miniature alien in a suit of armor.
* The Art of Theft, Trilby escapes via smoke bomb if he fails or quits a level.
* The Art of the Steal are supposed to have a code that makes them better than the thugs and gangsters of the world and how it may be horseshit:
* The Art of the Steal centres around a plan to heist the Gospel of St. John from a high-security customs warehouse.
* The Art of the Steal: Crunch Calhoun's given name is Dennis. He keeps telling Uncle Paddy—the only character who does address him as that—to stop calling him that, although no reason is given for his dislike of the name.
* The Art of the Steal, Crunch demonstrates his plan for the smash-and-grab raid on the border station using toys as props, before Nicky points out all the reasons it won't work.
* The Art of the Steal) involves smuggling Francie into the warehouse inside some kind of container, with him getting out with three minutes oxygen to spare. Nicky shoots this plan down, but does implement a Trojan horse in an altered form: getting Canadian Customs to bring the forged Gospel into the warehouse by concealing it in a 4 ft. sculpture of a vagina.
* The Art of the Steal is called 'the Reverend' and dresses like a priest, including a clerical collar. However, there is no evidence that he is actually a minister of religion.
* The Art of the Steal. Nicky stops him and outlines all of the reasons why this won't work.
* The Art of the Steal: On being told that Bick is an Interpol agent, Francie's reaction is an an incredulous "Interpol's real?!"
* The Art of the Steal on motorcycles follow. Crunch rides along the inside of the train and out a set of doors just before they close. One of the cops manages to follow, but the second is too slow and is stuck on the train as it pulls out.
* The Art of the Steal opens with Crunch being released from a Polish prison after serving a 7 year sentence.
* The Art of the Steal: The scenes set in Warsaw were actually shot in Budapest. Unfornately, several Budapest landmarks and Romanian flags are clearly visible in these scenes. Bucharest also briefly doubles for Amsterdam, but this scene is so brief that it could have been in any European city.

* The Art of Tom & Jerry: Volume II shorts Bill Hanna and Joe Barbera directed at MGM.
* The Art of War (2000). A triad gangster turns up the stereo before torturing a female agent for information.
* The Art of War (2000). Wesley Snipes' character is checking out a Triad hangout when the police raid it. He apparently evades them, but a black FBI agent starts moving in the same direction he did, gun at the ready. Later one of the perps is getting in the face of several officers when that same agent appears, slams the man's head into the table, then hauls him outside to the amusement of the officers. It turns out to be Wes wearing the FBI man's cap and raid jacket.
* The Art of War actually have the authority to do any of the things it does in the film.
* The Art of War basically spends thirteen chapters explaining how to be this and how important it is for generals and tacticians to do so. Its central ethos can be summed up in one quote: "the Way of War is a Way of Deception". Flank attacks, proxy conflicts, fake peace talks to buy time, striking unexpected targets, feints, false indicators of ambushes, double agents, bribed enemy officials — to Sun Tzu, these were as important to a general as a hammer and saw to a carpenter.
* The Art of War divide: before he wrote his treatise, Sun was a general who fought and won several wars, while Miyamoto was originally a common foot soldier eventually rising to a junior officer rank. Conceptually both are firmly on the "Soldier" side.
* The Art of War. His favored tactic - which the annotations also ascribe to other great generals - was to ignore the bureaucracy, and if the bureaucrat became too obstructive, execute him.
* The Art Of War. Instead, he advises leaving an apparent escape route to encourage flight. A fleeing enemy is easier to kill, after all.
* The Art of War. It was hidden behind a mirror in the apartment of the one comrade who didn't betray him.
* The Art of War, Neil Shaw realises a bomb has been planted in a cafeteria by someone who's just walked out. He drives his vehicle straight into it rather than waste time jumping out of his car.
* The Art of War, on the other hand, is encouraged; having soldiers that are willing to die for you has its benefits.
* The Art of War, probably by Sūn Zǐ (also spelled Sun Tzu).
* The Art of War's magnum opus on military science, quoting from it directly on several songs.
* The Art of War (Sun Tzu) advocates this practice as a way to keep an army supplied while simultaneously weakening the enemy. Doesn't say much about rape, though.
* The Art of War (Sun Tzu): Sun Tzu advises the reader never to lead his army through a swamp, because that's the best place for the enemy to lay an ambush.
* The Art of War, the oldest tactical and strategic manual in existence, includes chapters on how to use terrain to best military advantage.
* The Art of War, the U.N. building is apparently manned by one security guard.
* The Art of War to meet Shaw after a silenced shot cuts the umbrella shaft in two. There's also a silent version when the heroine is trying to sneak out of a building, but the hitman is in the security room watching her, and activates an escalator just as she's about to step on it.
* The Art of War when a cop reads out a list of phone numbers, all beginning with this trope.
* The Art of War. When it passes, he's nowhere to be seen, until it's revealed he escaped by grabbing onto the undercarriage.
* The Art of War (with exceptions, of course). Thus the discouragement of such tactics.
* The Artorias of The Abyss DLC adds the Guardian Tail as a whip. The Guardian in question happens to be a very lethal lightning-spitting manticore. Its scorpion tail, when cut, forms the whip. Yes, you are essentially swinging a poisonous scorpion tail around as a whip.

* The art shifts are lampshaded in a scene where Doc Scratch demands that the Handmaid "render [her]self in a more symbolic manner", forcing her from Hero Mode to Sprite Mode.
* The Arts of Dark and Light a mixed region in between. At the same time, while some racial types are clearly predominant in some regions, the boundaries aren't clear-cut, and there is a range of traits across the whole continent—for example, even in Amorr proper there are some blonds and redheads, though they are much less common there than in the northern lands.
* The Arts of Dark and Light, and manipulate international politics in order to secretly steer the mortal states in certain directions as part of a grand occult design.
* The Arts of Dark and Light a trained reserve officer pilot who can fight if she has to, whether with weapons or magic.
* The Arts of Dark and Light, but gather their recruits exclusively from children born with the gift of seeing magic (without being magic-users themselves).
* The Arts of Dark and Light. Despite being only a relatively junior officer, Marcus finds himself in charge of the beleaguered 17th Legion after its commanding general and most of the rest of the staff are assassinated by enemy agents.
* The Arts of Dark and Light doesn't make people there more accepting of the sorceress Caitlys, either. Since the series is still ongoing, their ultimate fate remains unresolved thus far.
* The Arts of Dark and Light features a fantasy world with a long history, multiple cultures and myths and special attention paid to religion.
* The Arts of Dark and Light follows what appears to be the downfall of the once great Amorran Republic, and certainly that of one of its foremost champions, General Sextus Valerius Corvus, as he struggles to preserve it.
* The Arts of Dark and Light for renewed conflict with the elf-kingdom Elebrion.
* The Arts of Dark and Light from the elven kingdom, and is introduced to the protagonist Marcus more or less when she saves him from assassins trying to sabotage the diplomatic mission he is accompanying.
* The Arts of Dark and Light from the war and the heavy losses they suffered, led to the increasing decline of their surviving kingdoms.
* The Arts of Dark and Light has plenty of regular warriors, but also some who fit this type better:
* The Arts of Dark and Light have the gift of detecting magic, so that they can more easily combat it. This is called the Fifth Eye, and manifests as them seeing auras around wizards and magical artifacts, whose colors and brightness depend on the type and magnitude of the magic.
* The Arts of Dark and Light in Elebrion's air force. Much of her plot arc concerns military actions when her country is invaded.
* The Arts of Dark and Light life when he is attacked by traitors among the guards. This brings her to his attention and ensures a relatively more sympathetic hearing for her embassy.
* The Arts of Dark and Light maintains both religious military orders and a more prosaic security force of church soldiers to protect its properties and interests, entirely separate from the Republic's secular chain of command. This becomes significant in the civil war, when the Republic's government (and civilian control of the military) starts to break down.
* The Arts of Dark and Light, much like the less powerful angels and demons they summon in their own experiments—interesting to study and potentially useful or even dangerous, but not an omnipotent cosmic power or cause for existential crises.
* The Arts of Dark and Light off the military contracts and plunder the war will generate.
* The Arts of Dark and Light of very skilled but far less bloodthirsty, mostly part-time citizen soldiers.
* The Arts of Dark and Light Savondir doesn't, as yet, but there are hints that their state wizards are trying to replicate either or both of the processes.
* The Arts of Dark and Light, Sextus Valerius Corvus has become a successful

general because he realizes that proper planning, intelligence and deployment are the keys to winning a campaign, and is good at the same. He isn't useless or a coward in a more direct fight, but his true talent lies in directing larger wars. Corvus also thinks this is true of the younger protagonist Marcus as an officer: though he will never be the greatest warrior in single combat, he is already an excellent tactician, and appears to have the potential to be a great strategist.
* The Arts of Dark and Light the legion he is deployed to is assigned to fight.
* The Arts of Dark and Light: Theoretical science in Selenoth is advanced enough that an equivalent of Darwinian theory has emerged, aided perhaps by magical experimentation. In Savondir, this is part of the state's ideology, to the point that it sponsors eugenics programs.
* The Arts of Dark and Light. They never really recovered, and now only three of the seven elvish kingdoms remain — and those are in steady decline as they fall further behind the rapidly multiplying humans and "subhumans" (goblins, trolls, etc) in demographic terms. The elves themselves are well aware of their problems, but no political authority is powerful enough to impose the radical (and hence, unpopular) changes that would be needed for a national rebirth. Instead, things slowly continue to grow ever worse, and individual elves react with anything from indifference to hedonism and apathy to despair.
* The Arts of Dark and Light, this would apply to Elebrion, and presumably also the other elvish kingdoms. They field small numbers and little or no heavy infantry, but every long-lived elf soldier is trained to an extremely high standard by human reckoning, and they also make heavy use of magic and their air corps as force multipliers.
* The Arts of Dark and Light, though, from Latin-Mediterranean types to stocky Bavarian/Swiss analogues, gingers and Tacitus-inspired blond and blue-eyed Nordics.
* The Arts of Dark and Light uses creepy magic to appear as an attractive woman and lure men.
* The Arts of Dark and Light whenever afforded the opportunity. To be fair, he is called out on this several times, and tries to talk more normally as a result.
* The Arts of Dark and Light, where he serves on active duty as an officer and deals more proactively with the dangers he faces.
* The Arts of Dark and Light, which is (rightly or not) feared as the exclusive tool of the dark powers. The ban is enforced by both religious and secular authorities, but in particular by a special order of Templar-like church knights, the Order of Saint Michael.
* The Arts of Dark and Light, who hold firm against their mass tactics. At one point, it's suggested that this is at least in part a self-reinforcing stereotype: since the goblin soldiers know that their commanders treat them as expendable, it makes good sense that their morale is low.
* The Arts of Dark and Light works. They literally cannot be destroyed, at least not by any means available to humans (including magic)—even burning them, grinding the ashes and scattering the dust only means it takes them a little longer to reassemble.
* The Arts of Dark and Light, young noblewoman Severa ends up in an arranged marriage to shore up her family's relations with another noble house as a civil war draws nigh. Fortunately, it turns out that her husband is not that much older than herself, and they get along rather well once they get to know each other.
* the art style of the series many fans often believe that pale-skinned characters (Toph and Aang, for example) are white.
* The art style shifts about in more subtle ways throughout the series, complementing the characters' delusions and breakdowns.
* The art style usually doesn't allow for eye colors at all, but the infamous "abandoned house" sequence (beginning
* The art teacher is asked to explain the "Humans and Nature" project to the class. After
* The Artushof Berklinger tries to avoid his daughter getting married by dressing her up as his son instead.
* The Artushof Traugott makes this a habit. He does not get Christina (the girl he

was engaged to) because he wants Felizitas. He quests for her after her father kicks him out of the house, and manages to attract Dorina, the daughter of another painter he stays with, but when he won't marry her, he gets kicked out. When he gets home after not getting two girls he finds out Felizitas got married to another man. Three strikes and you're out.
* The artwork of Ivan Seal often features shapes that seem like normal objects or people...but miscolored, taken from odd perspectives, and having all the details erased until they look like
* The artwork of Jeff Koons has tried to bridge the gap between art and kitsch, by making statues of everyday kitsch objects and exposing them in a museum. This polarized many art critics who feel it is either a postmodern subversion of kitsch, while others say it’s just the same thing.
* The Arwing has a different design in every game it's featured in. Only in
* The Aryan Brotherhood's leaders, despite all serving multiple life sentences and held in the ADX Supermax (the most secure US prison that exists) while kept on lockdown 23 hours per day inside their solitary cells,
* The Asari also frequently exhibit this attitude, acting like they are the most enlightened species in the galaxy, and controlling galaxy politics as such. However, this attitude falls flat on its face when it's revealed in the 3rd game that
* The asari are considered the most advanced race in the galaxy, and their ships are clearly built to impress. On top of being huge and blue-grey in color, their hulls are smooth and covered in blue lights, making them instantly-identifiable among a fleet of Citadel ships.
* The Asari are heavily based on the Ancient Greeks: city-states, a pantheon of varied gods, advanced technology compared to other civilizations, democratic governance rather than a republic, a
* The asari are said to be the foremost exporters of culture among the species of the known galaxy. It also works the other way round; at one point, we hear that the elcor plan to stage a production of
* The Asari are said to be this to the Turians. For the uninitiated, Asari are incredibly few in number due to...
* The asari are the most advanced of the Citadel races. In the third game, we find out that
* The asari are the oldest spacefaring species that's still around and they're all biotic. Tali
* The asari, being an all-female race, occasionally cause some issues from terms that almost-but-not-quite translate. Most prominently the parent who doesn't give birth is always called the 'father'.
* The asari characters in multiplayer use this as their dodge ability. It's faster to perform than other dodge moves and can move the character dramatically further. Unfortunately, it will also drain a small amount of your shields every time you do it (or delay your shield regeneration if your shields are already at zero).
* The Asari colony of Lesuss can also be considered a type of penal colony, as it holds an Ardat-Yakshi Monastery where asari who suffer from the Ardat-Yakshi genetic disorder are forced to live, usually against their will. The planetary description even mentions how strange is it for the asari to continue to maintain a small colony there, despite Lesuss being on the lower scale of habitability. It also notes that the colony only has a couple thousad inhabitants in a few remote locations and how everything about the colony is classified to the rest of asari society.
* The Asari Diaspora which begins after the Mekon War is partly a result of progressive Asari getting sick of the stagnation brought about by the ruling conservative-minded Matriarchs, and leaving the Republics for more open-minded polities.
* The Asari example goes even deeper when it's revealed they possessed
* The Asari got a massive boost from the Protheans in the past when they began uplifting the primitive asari by teaching them the basics of civilization such as mathematics and argirculture, as well as genetically augmenting the asari to have

natural biotic abilities and leaving them a Prothean Beacon to help boost their technological progression. All of this allowed the asari to become the first spacefaring species following the Porthean extinction and go on to more or less become the dominant race of the Galaxy, thanks to being the first to rediscover the Citadel and being the founders and leaders of the Galactic Council.
* The asari have a rough equivalent to the paladin in the form of Justicars. They are
* The asari homeworld Thessia also falls fairly quickly once the Reapers themselves get involved; it has a longer resistance to husks, many which die instantly to any directed force attack, because the entire asari population is biotic. Of course, the Reapers are devastating forces of destruction, they're there en masse, and asari culture isn't very military-oriented to begin with; the turian homeworld Palaven, held by a race who consider military service to be a
* The Asari kinda-sorta fit the trope, due to their immense age and wisdom, and are held in very high regard by virtually every other species (
* The asari race as a whole is subjected to this. They are an all female pansexual race that prefers to mate with members of other species and are open about their sexuality. Many asari “maidens” (young adults) even take jobs as strippers or dancers in bars for a few centuries, before settling down to raise children. This has created a galaxy-wide stereotype of the asari being promiscuous nymphomaniacs. The asari as a whole downplay this - except when it strategically suits them. The only asari who are promiscuous nymphos are the vampiric Ardat Yakshi serial killers, who are a source of great shame for all asari.
* The asari themselves are this trope, as they can produce an offspring with any other species. Though they can mate with one another, doing so is very taboo, as the resulting offspring have a small chance of manifesting a
* The asari, who live for one thousand years, don't seem to have a problem with this trope. They happily breed all they want to. On the other hand, in order to become pregnant, the asari has to be consciously trying to become pregnant. They can have sex all they want and only reproduce when they have a desire to. The asari, of course, are an entire race of
* Thea's boyfriend takes her to a suburban vacation, Thea falling asleep during the ride. She feels something is off when the skies are so bright and clear and the suburb immaculate. However, she soon realizes that the background sounds end up looping with birds chirping and a dog barking in a perfect sequence over and over. It leads her to discover that the "suburb" is an underground chamber set up by HIVE for survivors of the nuclear war they plan to set off.
* The Ascendant Kingdoms Saga is not the first time, due to it requiring magic to be anchored to mortal or vampire bloodlines, which can be severed. There's no apparent set period but the last time happened about four hundred years before the start of the series, and some of the vampire characters were around for it.
* The Ascendant Kingdoms Saga of something done for purely military reasons.
* The Ascendant Kingdoms Saga, since the really heinous criminals are usually executed rather than transported.
* The Ascended are presented as essentially souped-up ghosts, with the result that Dean can wound Chaya Sar by stabbing her hand with an iron knife, and
* The ascended beings are sorta stand-ins for angelic beings: clad in white, all-knowing and infuriatingly self-satisfied. Occasionally one of them will get around their own
* The Ascended keep an informal Masquerade within the junctures they control (1850 and the contemporary juncture) in
* The Ascension's Titantron entrance video is Illuminati-associated symbolism, though it's not directly related to their characters. Ricardo Rodriguez, who was initially their manager in FCW before they gained their dark image, has stated that the "talent agency" gimmick was meant to be Illuminati.
* The Ascension. Their popularity plummeted afterwards and they were ultimate let go in 2019.
* The Ascent and ends the film a hollow wreck of a man. This is made overt when the collaborator is even called "Judas" by the villagers after he helped lead his old

friend to execution.
* The Ascent is made up to look like a film from the 1940s, with its World War II setting, uses of Academy ratio (an aspect ratio long disused by then) and black and white cinematography.
* The Ascent," Odo and Quark have to climb a mountain to set up a rescue signal after they're stranded on an uninhabited planet. Odo, who is trapped in solid form at this point of the series, breaks his leg in a fall, so Quark rigs up a stretcher to drag him on. Odo castigates Quark for what he thinks is a pointlessly noble gesture, but Quark sets him straight: he's bringing Odo along so he can eat him if he dies.
* "The Ascent of Man" has a few of these. One transitions from a waterfall to an Antarctic landscape (featuring
* The Ascent, one of them cannot prevent a sneeze which alerts the Germans and leads to their capture.
* The Asch Conformity Experiment. The test subject was placed in a room with other people where everyone was shown a set of lines and asked which one was the longest. The answer was blatantly obvious, but unbeknownst to the test subject, everyone else was instructed to give the wrong answer. The subject was asked for their answer last. In those situations, they answered wrong
* The Aschen can also do this in a more active way. They possess a bioweapon that can be keyed to a particular genome, which kills off most of the species. In the backstory of "2010" they used it on the Goa'uld, and in "2001" they try to use it on Earth when SG-1 figures out their
* The Aserai Sultanate are the Arabian Peninsula and North African civilizations before the Islamic conquests.
* The Asgard appear to have evolved independently, though, despite the fact that their original form (seen only once) is very similar to that of the humans. It was the millennia of
* The Asgard are a benevolent race who once looked like six-foot humanoid elf folk. They've repeatedly transferred their consciousness into new clone bodies with increasingly diminishing returns, so that in the present they're tiny, fragile aliens of
* The Asgard are an example as well, but they legitimately respect the humans and give them technology little by little, teaching them how to use it responsibly and build it as they go, and ultimately pass on their legacy to them when they finally meet their end.
* The Asgard are not capable of sexual reproduction; they lost the ability due to extensive genetic alteration. To achieve immortality, they upload clone bodies with their memories when their old bodies die. Eventually even this tactic fails.
* The Asgard are probably a better example, totally lacking a certain type of imagination. Thor states in one episode that sometimes the answer to a problem may lie in a less sophisticated approach and that the Asgard can no longer think in such a simplistic manner (they essentially keep trying to one-up their own technological developments). He also says that the Asgard wouldn't think of creating a chemically-propelled kinetic weapon, like the machine guns used by Earth's humans. Given that the average Asgard is several hundred years old due to using multiple cloned bodies with transferred minds and it makes more sense. Its generally accepted that people tend to get more stubborn and stuck in their ways as they age. If the Asgard are remotely like this it's likely that they really can't see a better solution for something than an upgrade of what they already have.
* the Asgard give them their entire technological database before blowing up their own planet.
* The Asgard, Goa'uld, and Wraith. The Goa'uld use humans as hosts and slaves, and founded Egyptian civilisation, and the Wraith loosely farm humans as food (though the Wraith themselves are the result of a life-sucking creature called the Iratus Bug being mutated by human DNA, possibly naturally, or possibly, as the
* The Asgard had to evacuate several homeworlds throughout their war with The Replicators.
* The Asgard have a serious problem — they are all clones and because they

simply clone their last body their DNA is degrading! It seems that nobody had the bright idea to not copy the last clone, but just use the original copy every time. Though this is actually the point — they do not have any original from back in the time when they were still well enough. They found some ancient frozen Asgard, but those were not yet ready to be used as "hosts". There is no saying what the requirements of the clone are — possibly, the mind transferring process isn't actually as simple as they make it to be — possibly, the body has have some compatibility with the "transplantee". By the time they realized they have a problem, it was already too late. Yes, they could have bought some time if they stored some current copies for later use, but at the end of the series,
* the Asgard, having exhausted their last hope to fix their genetic degradation, commit mass suicide by blowing up their home planet.
* The Asgard holo-technology is revealed to the public in one episode as a counter to a CEO revealing an Asgard as proof that the government is hiding something (it was just a mindless clone). Carter then went on national television and revealed that the government has been working on realistic-looking holographic projection technology and demonstrates this by passing her hand through a solid object, revealing that she wasn't really there. The reporter interviewing her calls bullshit on that, claiming that she has never heard of a technology like that before.
* The Asgardian Destroyer is an unusual example, since it is, depending on your point of view, not an armor at all, or the very purest form of armor. It is not wearable, but rather sucks up the spirit of a sapient being that comes too close to it - it cannot operate on its own, although it quickly overrides the will of anyone who powers it. Unless that individual's will is strong enough. Anyway, it's more or less an armor that is powered by its 'wearer' instead of the other way around. It might be the most powerful armor in comics (well... apart from the Celestials' armor, but that might not
* The Asgardians, who were considered gods and left some of their technology lying around.
* The Asgard language uses old Norse runes for its alphabet, but the spoken language is indecipherable even to Daniel. In
* The Asgard must think it's funny. After all, they did name a class of starships after him (the namesake of the class got blowed up, but that was another story).
* The Asgard ships are about in the middle: their exteriors are silver and streamlined, and the interiors are white and smooth, with a fair amount of screens, lights, and control interfaces. And
* The Asgard suffer from the fact that they have totally abandoned sexual reproduction in favor of cloning.
* The Asgard usually do since they're fighting the evil aliens and are mistaken for heroic deities like
* The Asgard, who in their real shapes are typical grey aliens, have been impersonating the gods of the Norse pantheon by the way of holograms for millennia, until they deem the societies they protect are advanced enough to handle the truth.
* The Asgard, who survive only through cloning, and have found that every new generation of clones suffers a slight degeneration.
* The Asgoths of Kria (writers of the second worst poetry in the universe) are also likely to be this way on account of how precise Douglas Adams tends to be with his language - after all, their poet's small intestine throttled his brain in 'a desperate attempt to save
* The Ash after trying to make a dress inspired by their appearance because the part of her brain responsible for dress ideas won't let her forget an idea until she can complete at least one dress based on it forces her to think about how they look all the time.
* The Asha'man, an entire army of battle wizards. They are trained exhaustively in all the ways that the Power can be used to kill. Even though they can rip other armies apart just by looking at them, they are still trained in swordsmanship so that they can kill you the old fashioned way as well.
* The Ashbringer is the game's biggest rumor fountain. The developers left

* The ashes of the "fake" Hera were scattered into space from the open door of a Raptor.
* The Ashtown Burials, which features Gilgamesh, the original Dracula, Dionysus, and an assortment of obscure Celtic deities rubbing elbows with monks and mad scientists in modern-day Wisconsin.
* The "Asian mist", known as the "poison fog" to the Japanese, that was introduced by The Great Kabuki, was initially "just" strong spices, rather than traditional "poison". However, a lore of
* The Aslan and the Sword Worlders are this. The Aslan are creatures that look like lions to humans, and have a stern code of honor. All male Aslan are theoretically warriors and most useful occupations are done by women. If someone does a designated female occupation they are considered female in Aslan language. More easily understood by the fact that only 1/3 of Aslan are male. Sword Worlders are humans that admire
* The ASPCA is notorious for this. Their ads, intended to guilt-trip people into sending them support money with footage of sad animals set to royalty-free "sad piano" music or old pop ballads, are so common on American digital multicast networks such as the True Crime Network that they're played almost every ad break, even getting more airplay than the already repetitive direct response commercials! Sometimes, they can fill
* The aspect of the Guide containing more text than could possibly fit into a single volume is
* the, as Penny has her own inner life and emotional arc despite hitting many MPDG notes.
* The Asphalt Cowboy about the exploits of Max Caulpepper, the owner-operator of the Los Angeles-based Caulpepper Security Service, who was also a rancher and the widowed father of daughters Rosie, Molly and Meg.
* The Asphalt Jungle: Doc says, "I haven't carried a gun since my twenties. You carry a gun, you shoot a policeman. Bad rap, hard to beat."
* The Asphalt Jungle, the actual thieves are always honorable with each other even after the "caper" falls apart. Gus is already known as the man who won't squeal, and Dix is as ready to advance money to Doc as Gus was ready to advance it to Dix. The backstabbing comes from their backers.
* The Asphalt Jungle, while the actual thieves show trust and generosity with each other, their main financial backer (Emerich) is planning to stiff them and disappear with the goods, and his associate Brannom proves equally treacherous.
* The A-Squad's duty uniforms are the jumpsuits worn by the Dekarangers, which presents an odd contrast with the much fancier uniforms worn by the rest of SPD.
* The Asrai (Wood Elves) are fierce isolationists. They have little to no interest in the affairs of the lesser races and see little point in having any dealings with them beyond telling them to get out of their forests at the point of an arrow. However, there is something of a schizophrenic duality at the heart of the Wood Elves, and if they do find themselves dealing with others then they might just as easily act like patronising but kind-hearted High Elves as callous, murdering Dark Elves.
* The Assad regime was supported by Shia volunteers who are sympathetic to him as a fellow Shia (Assad is technically an Alawite, which is a Shia sect) and surprisingly by Western right-wing activists from Scandinavia and Greece.
* The Assassination and Subtlety specializations require using daggers. Some of their strongest moves can only be used with daggers while others are adjusted when wielding a dagger to compensate for the weapon's low damage per hit. The dagger's fast speed also makes it good for triggering poisons and other effects.
* The Assassination Bureau. After Ivan replaces the body in the coffin with himself, Sonia slips down to the funeral gondola by another route and climbs into the boat—only to end up in a deep well right underneath where the coffin is placed. This allows her to unscrew the bottom and let him fall out on top of her, where he can remain hidden until the coffin is disposed of and they can escape.
* The Assassination Bureau in that the head of the titular agency willingly accepts a contract on his own head as a challenge to weed out the unworthy elements within

his organization.
* The Assassination Bureau is asphyxiated when his saber pierces one of the hydrogen balloons in the airship.
* The Assassination Bureau Ltd., the titular bureau is filled with the former.
* The Assassination Bureau plans to destroy a peace conference to ignite a war and profit as the stock prices soar.
* The "Assassination Island" arc employed this trope several times. Makes sense, since they need to advance quietly to their goal on the top floor of a hotel. Irina
* the assassination of another lawyer 15 years ago which has been unsolved all this time. Turns out this was just the result of a fifteen-year-long revenge scheme against Miles Edgeworth, ace prosecutor.
* The Assassination of Gianni Versace, there are several gay supporting characters, subject matter includes homophobia)
* The assassination of Giuliano de Medici during the Pazzi Conspiracy of 1478. An encrypted letter deciphered only in 2004 revealed the identity of another plotter, Federico da Montefeltro, the Duke of Urbino (1422-1482, reign 1474-1482).
* The Assassination of Jesse James. After Bob shoots Wood Hite in the head, he is alive for a brief period afterwards, long enough for some friends to comfort him as he dies.
* The Assassination of Jesse James by the Coward Robert Ford also demonstrates this.
* The Assassination of Jesse James by the Coward Robert Ford, despite being from The Old West, was filmed in Winnipeg's Exchange district (which looks sufficiently old, for that matter).
* The Assassination of Jesse James by the Coward Robert Ford includes in one of its earlier scenes James's last train robbery, the Blue Cut railroad job of 1882.
* The Assassination of Jesse James by the Coward Robert Ford: Robert Ford is the main character and narrator of his story. In the middle of a scene, he'll occasionally look at the audience and stage-whisper exposition. The artificiality of the trope highlights the inaccuracy of the plot.
* The Assassination of Jesse James by the Coward Robert Ford Robert Ford, who is in turn shot and killed by a disgruntled patron in a bar several years later.
* The Assassination of Jesse James by the Coward Robert Ford: The narration throughout the film is performed by Hugh Ross, an assistant editor on the film. He originally inserted it as a placeholder, but over two years of editing and fighting with the studio, Ross's voice became ingrained in director Andrew Dominik's head, and he ultimately fought to keep it in the final cut. It's one of the highlights of the film.
* The assassination of King Gustav III of Sweden occurred at a masquerade hosted by the King. The assassin was not recognized, but dropped his pistol at the scene and, thanks to some very fine detective work, the entire conspiracy was unearthed and the involved arrested within a week. The incident was used as a plot for two different operas (see above).
* The Assassination of Nazi Ambassador Ernst vom Rath at the German Embassy in
* The Assassination of Richard Nixon: Made in 2004, set mostly in 1972-1973.
* The Assassination of Twilight Sparkle even reveals that there's inequality even among the unicorns themselves, with the nobility being the only ones holding majority, if not all, of the power aside from the Royal Family. To put this into perspective, if an average Unicornian can get by without getting screwed over by the nobility, it's considered a lucky break.
* The Assassination of Twilight Sparkle speech that snaps her out of it.
* The assassinations of Renly Baratheon and Robb Stark prove this tactic need not be limited to the battlefield. However, while in Renly's case his remaining forces joined his older brother without a fight, Robb's forces were slaughtered alongside him in the same back-stab.
* The Assassin class is stated to be the worst physical combatant of the various classes, and best for stealth tactics and picking off specific priority targets who can't overpower them (especially normal humans). However, in the game proper, an Assassin is no weaker than any other Servant of the same star level aside from a

10% damage penalty (which they share with the Caster class and isn't much lower than the penalty Archers get). To the contrary, due to the game giving Assassin a
* the assassin goes to the "wrong" room deliberately, planning to climb to the correct room OUTSIDE. The CBI comes in to arrest her and she jumps from the balcony. It takes Jane until the next day to realize the truth, by which point they'd already tipped off the real mole to Hightower's actual location, thinking they'd cleared him. Fortunately, everyone survives except the mole himself.
* The Assassin has a variant, since the child isn't aware there's any danger. Nie Yin Niang goes to kill a man and finds him with his son asleep in his arms. She decides not to kill him.
* The assassin hired to kill G'Kar in the episode "Parliament of Dreams" leaves on G'Kar's pillow a black flower, known as a "death blossom", which is the elite Thenta Makur assasins' guild's calling card which they leave as a warning before they strike.
* The assassin Jacob Lessio seems to think that looking at a woman while she's indecent is a tremendous a sinful act and refuses to do it, usually closing his eye and looking away while demanding them to clothe themselves. This cost him a fight with both Mirajaine and Natsu who use this trait against him.
* The assassin pretending to be a priest who takes Manji's confession in the first chapter of
* The Assassins Guild also follows this creed, you only kill if you're actually going to get paid for it. This is seen as a moral standpoint; killing people out of anger or hatred is murder, but being paid is a motive that is free of negative emotions (unless you consider those of the person paying you, but that's nothing to do with them), and being paid
* The Assassins' Guild are so insistent on this, they've got regular citizens doing it. In
* the Assassins' Guild as having hidden within their clothing any number of tools for killing people.
* The assassins' guild known as the Black Hand, despite sparking World War I, were on the whole outlandishly incompetent. After they'd, through
* The Assassins' Guild of Ankh-Morpork awards the Jonathan Teatime Memorial Prize, for the best
* The Assassins' Guild, while having a number of characters who are members and/or alumni (Vetinari himself was one) veers into
* The Assassins' Guild with standards to maintain; the latter are "curs who go around murdering people for money."
* The Assassins of Tamurin is recruited for a secret organization of this type.
* The assassins of the Eversor temple wear a similar white skull helmet. Where as the other temples of Officio Assassinorum rely on stealth,
* The Assault classes in general, save for the Germans and their StG 44, all use machine guns which are treated as generic assault rifles - not only usable but even viable for operation by a single person, issued far more extensively than in reality, and
* The Assault, in which the narrator's family is killed after the body of a Nazi collaborator is placed in front of their home.
* The assault on the Belgian fort of Eben Emael, which was crucial for the Blitzkrieg campaign in the West 1940. The Eben Emael strike was performed by glider infantry.
* The Assault's Medic Unlock Gun, the Voss however is nothing to slouch at. It is one of the most popular choices for an unlock compared to the Baur Rifle which is seen as tricky to fire.
* The As-Seen-On-TV OneTouch Can Opener! This innovative invention, which is shown to "simply allow one to press the button and walk away, leaving a top that cannot pop a balloon", has some
* The Assembly of the Eighth Sacrament are tasked with the recovery, researching, and management of holy relics; one particularly notable job is to inspect any claims of the Holy Grail, since it's central to Christian doctrine. Despite this, the Assembly is the lowest of the Holy Church's agencies.

* The assertion that 'beautiful is better' is very prominent in the figures of
* The assessment at the end of a botany chapter tests students' understanding of plant tissues with this scenario: Your neighbor has planted a number of trees on your side of the property line. Which part of the trees' stems should you
* The Assets, about notorious CIA mole Aldrich Ames, announces itself to be "inspired by true events". Ironically, it's more factual than the disclaimer makes it seem.
* The Assets. It was actually an eight part miniseries, but only the first two parts aired in a prime timeslot, with the rest getting the summer Saturday night burn-off treatment in bulk.
* The Ass Goblins of Auschwitz. No reason is given why they do it; it's just apparently something that they do.
* The Assignment (1997), a Carlos the Jackal lookalike undercover as the real deal, proves his identity to his handler when his handler says "awfully warm for this time of year", to which he replies "but not as sticky as two summers ago". These are the two halves of a code phrase that was part of an assignment from long ago that his handler mentioned in conversation.
* The Assignment (1997), a disguised Carlos the Jackal recognises CIA agent Jack Shaw sitting at a Paris cafe, walks right up to him and borrows a light, then tosses a hand grenade into the café. Shaw survived, and a large part of his motivation throughout the movie is to avenge the humiliation of having missed Europe's most wanted terrorist when he was literally right under his nose.
* The Assignment (1997), a KGB commando team is assaulting the safehouse of Carlos the Jackal. In this instance the cut is made by a fast burning fuse around the rim of the sucker clamp.
* The Assignment (1997). As part of his spy training, the protagonist takes part in an exercise that tests both his memory and shooting skills. He walks through a graveyard and when his trainer calls out a name, has to turn and fire at the tombstone engraved with that name.
* The Assignment (1997), Carlos dives from a balcony into the Spree River to escape the KGB. Annibal dives right after him.
* The Assignment (1997), KGB commandos use crossbows firing grappling hooks when assaulting the safehouse of Carlos the Jackal.
* The Assignment (1997). While escaping from a carload of gunmen the protagonist carjacks a taxi, throwing the driver out onto the street where he barely avoids getting hit by another vehicle.
* The Assignment (2016): After his involuntary surgery, Frank tries to have sex with his girlfriend (having been made physically female). However, he isn't able to feel anything, and consults a doctor who says sensation won't come back for around six months.
* The Assignment (2016): Frank Kitchen is a hitman, and the plot is sparked by him murdering Dr. Rachel Jane's brother over an unpaid debt he owed to criminals.
* The Assignment (2016), Frank makes it appear like her assistant killed them before being shot himself by putting the murder weapon into his hand. The police buy this, and don't believe her that he did it.
* The Assignment (2016): Frank wields guns in both hands multiple times during the film.
* The Assignment (2016) in both cases, though the first in makeup obviously).
* The Assignment (2016): Johnnie takes it to extreme heights, as she's completely unperturbed by Frank's new appearance, and has no questions or comments beyond noting how different he looks when she first sees him post-sex reassignment. She stays with him afterward, completely accepting, without hesitation. It also seems she's entirely aware that he's a hitman, and doesn't mind at all.
* The Assignment (2016): Near the beginning, Sebastian has a sex worker over in very revealing clothes. Frank's girlfriend Johnnie also appears briefly topless, and he interrupts one of his targets having sex with a naked Asian woman.
* The Assignment, Carlos starts to pull on his clothes, showing his contempt by throwing the occasional item of ladies underwear at the KGB...which serves as a distraction when he picks up a submachine gun hidden under the clothes and opens

fire.
* The Assignment catch him, they also didn't search him at all it seems since they miss his hidden gun which he uses to shoot them after waking up.
* The Assignment for infamous terrorist Carlos the Jackal, so he's recruited for a CIA/Mossad intelligence operation. His impersonation works so well he's mistaken for the real Carlos by French anti-terrorist agents and has to shoot his way out.
* The Assignment of terrorist Carlos the Jackal who is trained by the CIA/Mossad to impersonate him, so he can make contact with a former lover of Carlos. However she turns out to be an informant for French intelligence; they ambush the man they think is Carlos and he has to kill several agents in the process of escaping.
* The Assignment sitting on a chair in the middle of a snow covered road, with the trainee driving the vehicle. In this case it's a more realistic swerve-and-brake rather than a direct stop.
* The Assignment when he later meets with a contact and realises from a fresh cigarette butt left in the rubbish bin that she has met someone in secret.
* The Assignment when the band stops playing, but he doesn't rise to the bait.
* The assistance statistics, listing how often a certain model requires roadside assistance, don't account for failures that don't immobilize the car.
* The Assistant is Jane's abusive boss who berates her over the phone a few times.
* The Assistant takes place over less than a day, beginning early in the morning - perhaps around 4am - and ending at night, around 10pm.
* The Assistant: While the film is set in the New York office of a Hollywood studio, it centers on an extremely unflattering look behind the scenes of the American film industry. Studio executives rule their companies like petty tyrants, and their minions are too beaten down or self-absorbed to fight back.
* The "Assist" menu allows players who might find the game too hard to lower the damage received, reduce the frequency of enemy attacks, and slow down most puzzles, all without any penalty or cut content.
* The Associate's character needs a name for her mysterious friend and her eyes falls on a bottle of alcohol at the bar: Robert S. Cutty.
* The Associates offensive is that no one was at all surprised that he came prancing in and lisping like Sylvester the Cat, and challenges the producer to create non-stereotypical gay characters.
* The Associate to get ahead in business. Her latex mask fools everyone perfectly.
* The association between Disney and the "G" rating led Jeffrey Katzenberg to deliberately invoke this for the
* The Association of Community Organizations for Reform Now (ACORN) was ultimately found to have acted appropriately after the
* The association of ravens with evil is subverted with Mat Cauthon, a hero that is loosely based on Odin and acquires a ring with ravens on it late in the series. He also has a
* The assorted attempts to design Kryptonian formal garb, especially from the Byrne era, have caused more than a few snickers. Most of them tend to either Parodied in
* The assorted sequel series introduce the New Macross Class colonisation ships separated into 'Battle' sections that are at
* the assumed identity of another's little brother fashion towards him later...
* The assumes the character did not roll so poorly for Constitution that their hit dice wasn't a d4-X, minimum 1. Additionally, it assumes AC cannot be worse than 10.
* The assumption is that such things will often be appropriate features for steampunk settings.
* "The Assumption Song", which makes you think something rude is happening, but it isn't (e.g. "The girl in the meadow was rubbing her eyes at the fellow down by the dock. He looked like a man with a sizable... home.")
* The assumption that Inuyasha curses a lot because his crude dialect and habit of not using honorifics in the original Japanese was rendered in English as "rough" speech with
* The Assyrian invasion destroyed the Kingdom of Israel and scattered the Israelite tribes in it. The later Babylonian invasion destroyed the Kingdom of

Judah and deported most of its population to Babylonia.
* The Astartes used to use a pod called the Dreadclaw, which also functioned as a
* The Asterisk War, Ardi and Rimsi are nothing short of helpful to their owners and follow their orders, no strings attached.
* The Asterisk War: From early on, Ayato chooses Julis as the girl he loves and wants protect the most. He may have several other girls vying for his attention, but it's obvious none of them have a chance.
* The Asterisk War has the Integrated Enterprise Foundation, an international conglomerate that controls the world economy. Everything it does is in the name of profit, such as bringing entire countries to the brink of poverty, organzing fighting tournaments between teenage superhumans and brainwashing its own members to prevent any defiance.
* The Asterisk War is her White Knight. Ayato even says his purpose in life is to protect Julis.
* The Asterisk War is probably the one packing the most muscle when he wears his gray shirt and he shows off the bottom portion of his abs.
* The Asterisk War of practical experience to improve their fighting skill for the finals.
* The Asterisk War: Rikka, the series' main setting, is an artificial island-city based on a crater-lake in North Kanto.
* The Asterisk War she challenges him again on her own initiative, and this time Ayato wins, taking her #1 spot.
* The Asterisk War Silas Norman is last seen being captured by Claudia Enfield and Eishiro Yabuki.
* The Asterisk War. Supporting character Kirin Toudou's father Seijirou was sent to prison this way after he killed an armed robber to protect her, and she's fighting to see him released.
* The Asterisk War: The anime features many sword fights in which the fighters zip around at tremendous speed, attacking and dodging. While the intent may be to show the consequences of extreme agility, it often just looks as if they were deliberately missing by several feet, or simply unable to hit the side of a barn with their swords.
* The asteroid Antiope was discovered in 1866, and named after one of two characters in
* The Asteroid Field Holo-Mapper auxiliary system lets your squadrons turn invisible by entering an asteroid field.
* The Asteroids Galaxy Tour. Their trumpet player stated that he'd like to be in a band with that name, and the rest of the band liked it.
* the as the erogenous zones, the decade went on focusing the hips, whether padded or not, and whether it's wearing a circle skirt, a pencil skirt, or even pants.
* The asthma medication Advair lists as one of its side effects an increased risk of
* The Aston Martin belonging to another 00 agent that Bond steals in
* The Astounding She Monster has the protagonists (such as they are) use acid to burn away the alien's spacesuit, killing it instantly.
* The Astounding, the Amazing and the Unknown off his back. Meanwhile the crew of the real Eldridge gets drunk, leading the bureaucrat to assume from their vomiting and odd behaviour on their return that the experiment has driven them mad. This gives Heinlein's team the excuse to say that further tests will be aborted until they've fixed the problem.
* The Astounding Wolf-Man, an assassin explains that even if the story about Silver Bullets wasn't true, silver bullets should at least hurt as much as regular ones. As it turns out, there are a few elements harmful to werewolves, but Silver is the most commonly known one.
* The Astounding Wolf-Man: Being a werewolf, Wolf-Man is very susceptible to this. His costume fits his wolf form. However, with the exception of sweatpants and tank tops, if he has to wolf out in normal clothes they will be shredded.
* The Astounding Wolf-Man, written by Robert Kirkman, focuses on a man who, after being infected with lycanthropy on a family vacation, uses it as a means by which

he can become a superhero. His werewolf powers give him super strength and healing, but only work at night. Also on the night of the full moon he enters a feral state and can no longer control his actions.
* The Astral Cat insists that the only certainties of existence are entropy, futility, and the drift of atoms that will ultimately be swallowed by the "hole in the center of everything."
* The Astral Plane: Sort of the "elemental plane of thought", most notable for being the barrier realm between the Inner Planes (Material, Ethereal, Elemental) and the Outer Planes.
* The Astral Sea: Realm of the Gods and the afterlives of their chosen worshippers.
* The Astral Wanderer And The Forest Of Tears is a psychic entity that feeds on destruction, who tried to orchestrate the death of a sentient universe. As punishment, the universe imprisoned it within a painting.
* The Astray line is an odd case. The colored Frames (Red, Blue, Gold, Green and Mirage) were all prototypes, but weren't anything incredible. It's only by the wonders of
* The Astrologer: Someone who predicts the future by reading the stars.
* The Astronaut Farmer builds a spacecraft on his farm, though he orders parts that aren't on hand, like fuel and a rocket.
* The astronaut (in full space suit) going into his room ("My flight got cancelled.")
* The astronaut in "In From the Cold" is last seen trying to open the airlock of the lunar station so he wouldn't have to suffer some
* The Astronauts Apprentice': Lampshaded. Before they reach the Asteroid Belt, Grandpa tells Bradley that you can jump from one asteroid to the next, or swing between them on ropes. Bradley (who read a book about the Solar System before leaving Earth) refuses to believe this, and tells Grandpa that the asteroid belt is "mostly empty". However, when they reach their destination, it turns out that Grandpa is correct.
* The Astronauts it's an alien spaceship that crashed, carrying some cultural artifacts.
* The astronauts of the Mercury program did in fact eat their food from squeeze tubes. By the Gemini program, the victuals had been upgraded to freeze-dried food pouches and gelatin-coated bite-sized cubes. Only by Skylab did proper knife-and-fork dining finally arrive in space, aided by the invention of extra-thick, gluelike sauce all over everything (eating plain corn niblets in space remains an impossible proposition).
* The Astronaut's Wife says "cunt". Once. There are a few "fucks" too, but there is no major violence or nudity that would warrant an "adults-only" rating otherwise. However, the Irish iTunes Store labels it with a 15 rating, so maybe the IFCO have changed their minds since.
* The Astronaut Wives Club has a very mild example, since the character doing the clinging is Louise. Although she refuses to let any of the other wives in to watch Alan's first launch with her, Max is there because he has to be for his job. He tries to discreetly leave the room, but Louise grabs his hand, and they remain that way for the duration of the mission.
* The Astronaut Wives Club. He cheated in the past, but when his wife thinks he's enjoying the attentions of the Cape Cookies, she finds out he actually flirts with them, but anytime he's alone with one of them, starts gushing about how much he loves his wife.
* The Astronaut Wives Club: Made in 2015, set during the aftermath of Alan Shephard's successful venture into space in 1961.
* The Astronaut Wives Club, Max and Louise share a tentative but close dance in a barn the night the Cuban Missile Crisis reaches high tension.
* The Astronomer has this as one of his powers. It backfires when he tries to use another one of his powers, a mental shield, to protect from another character's literal
* "The astronomical adventures of Space Ranger Starr, agent of the Council of

Science" — cover of the
* The Astro-Zombies: These are solar-powered cyborgs that can have knowledge directly veaned into their brains by computers.
* the Asuna that's with Ala Alba in later chapters is an impostor long before Rakan revealed it to Negi and Chisame during his Obi-Wan Moment
* The Asura Hiranyakashipu underwent ascesis for several millennia to earn a boon from the Creator, Brahma. According to the boon, he was not to be slain by any creation of Brahma. Neither day or night, neither inside nor outside an abode, neither in the sky nor on earth, he was to meet death. He was not to be slain by a living or lifeless being, either armed or unarmed. Eventually, he was killed by Lord Vishnu in the form of Narasimha (man lion hybrid) who transcended life. At twilight, Narasimha sat on a threshold, held Hiranyakashipu on his lap and eviscerated him with his claws.
* The Asurans have a version of this that involves strapping a hyperdrive to a stargate and sending it to the target location, at which point an extremely-powerful beam is fired at their stargate back on Asuras. The power of the beam can keep the gate open indefinitely (beyond the usual 38-minute cut-off) and also powers the
* The Asura regard divine being as parts of the Eternal Alchemy, a system wherein all living creatures, spirits, and even magic itself is working towards some greater purpose. They do not regard the Alchemy as worthy of worship either, instead of viewing it as the ultimate science to be unraveled and understood.
* The Asur (High Elves) behave with a kind of patronising paternalism towards the lesser races – they think that poor, feeble humans and dwarfs are constantly in need of their help and should be saved from themselves by High Elf intervention. They see the preservation of the world and the good things in it as a noble responsibility that falls on their shoulders alone because nobody else is up to the task. The fact that they're not always wrong on this just serves to reinforce their beliefs and rub everyone else up the wrong way.
* The Aswang doesn’t leave a single drop of blood at any of his massacres in
* The Aswang Project, a website and YouTube channel documenting Philippine mythology started and mostly run by the Canadian Jordan Clark.
* The Asylum, and are quite cynical about it. A blog entry advertising a sale on their films: "You'd have to illegally download to get a better deal than that... but then you'd just be stooping to our level...".
* The Asylum and Other Tales, adventure "The Asylum". The proto-shoggoth can create organs anywhere on its body whenever it likes. One example given was creating an eye in the palm of its hand.
* The Asylum and Other Tales makes an Accounting roll, he will realize that there's no way the asylum's income could cover its expenses. This is a clue that Dr. Freygan is making money another way: by helping bootleggers smuggle alcohol.
* The Asylum Challenge is simple and maddening, because it relies on herding the game's AI: fill a house with Sims, but only control one of them, and try to ensure that nobody dies of starvation because
* The Asylum has the human resistance's weaponry reverse-engineered from the alien robots'.
* The Asylum status and a good deal of the plot was taken up with rescuing them.
* The Asylum typically doesn't go over the $1 million mark when it comes to budgets.
* The Atarians is notable for featuring a man and a woman in a futuristic landscape fighting various aliens, and absolutely no indication of who they are or what's going on.
* The Atarians, who are there just so the Atarians themselves have someone to fight.
* The Atari Kid, quickly plugging and unplugging cords on a computer, and inputting the Konami Code as fast as possible. All of these skills help him take down a purse snatcher.
* The Atarka in the new Tarkir timeline have a total ban Dragonlord Atarka is afraid of the old shamanic arts, so anyone caught practicing them by a dragon of

Atarka's brood gets summarily devoured. They're still being practiced in secret, at least.
* The AT-AT Imperial walker is a terrestrial vehicle example—painfully slow, but making up for it in blaster-proof armor and firepower.
* The AT-AT Walkers' practical problems include: high center of gravity, multiple fully-exposed points of failure, extremely poor visibility, severe weakness in that they can be easily tripped up and disabled, offensive weapons which only point forward, no way to defend against an attack from below... the list goes on and on. In a nutshell, these machines would be far less effective in battle than a modern tank but they are undeniably cool.
* The "at best" is because if there are multiple children, they can choose differently from each other. Which did happen once. Elrond and his
* The A-Team, a bad guy slams his rifle into BA's crotch with no effect.
* The A-Team? Act like an artsy filmmaker? Psychoanalyze a bunch of pecans while switching between a German accent and just plain German? ...And yeah, he did all of those things.
* The A-Team after four seasons with the fifth, in which they are captured and subsequently work for a covert federal agency headed by Robert Vaughn. (However, the underlying goal, clearing their name or at least getting a pardon, was never achieved.)
* The A-Team". Al Driscoll is the former leader of the Scorpions, but is planning on turning state's evidence on them. To prevent this, they're planning on stopping the bus he's taking to L.A. and killing him.
* The A-Team already have federal heat on themselves. So Hannibal demands the keys and drives their van through a window of the sheriff's office.
* The A-Team and see a humvee going into the camera — just as a real humvee crashes through the wall to rescue Murdock.
* The A-Team", and when Therm is broken by one of Garber's men during a fight, Murdock punches out the man who did it.
* The A-Team a pair of camera closeups during the fight shows "PITY" on one hand and "FOOL" on the other as he throws punches.
* The A-Team are likelier to be rattled by something threatening Face, B.A., or Murdock than him.
* The A-Team": As the team decorates their own restaurant in an A-Team Montage, they bring in a piano, Faceman continues the background music on it, which starts again after he stops.
* The A-Team, as they couldn't stay in one place too long without being caught by the military.
* The A-Team, B.A. Baracus took a vow of nonviolence. By the movie's end, however, he had discarded it.
* The A-Team", B.A. does this after talking to his mother and finding out she was attacked and injured by thugs.
* The A-Team". B.A.'s mom still calls him "Scooter" because of his fondness for scooting a toy truck across the carpet when he was little. Murdock keeps bringing it up throughout the episode.
* The A-Team". B.A.'s mother thinks he's the head of the A-Team, so the others play along. When the subject of a plan comes up, Hannibal thinks of one while saying that B.A. had told them about it on the way. B.A. goes along with it.
* The A-Team) build a makeshift tank, equip themselves with heavy artillery (usually consisting of the aforementioned PVC piping and explosive chemicals), stockpile massive amounts of ammunition, and still have enough material left over to escape from captivity via a very large, door-breaking (if not violently building-destroying) explosion.
* The A-Team, but his Italian isn't too great. Although the English-speaking mooks around him don't know any better and it helps his disguise, it culminates in him asking two men to have his baby.
* The A-Team, but the Carthaginian general who almost brought down the Roman Republic. This Hannibal is that good. "I love it when a plan comes together."
* The A-Team, but they changed it after every criminal in the world was immediately

vapourized in the first episode.
* The A-Team by cutting through Face's noose in the film with three or four bullets in rapid succession.
* The A-Team by sitting on top of a horse statue, disguised as a rider.
* The A-Team creates forged papers that are already expired. Once the guards see the expiration they stop examining the rest, after which he produces a new document extending the expiration date - by which time the guards have already forgotten about examining the rest of the original paperwork and let them proceed.
* The A-Team death of a general, getting convicted, dishonorably discharged, and imprisoned.
* The A-Team. Despite being four dissimilar soldiers thrown together by circumstances, they are a very closely knit group, to the point where the mother of one actually characterizes the others as being her son's family. All of them are awesome in their own way.
* The A-Team: Due to his top-notch people skills and extensive contacts both military and civilian, Lt. Templeton "Faceman" Peck isn't suffering during his incarceration for a crime he didn't commit. His cell looks like a college dorm room, he was allowed to knock down walls to expand it, and no one seemed to bat an eye that he's sleeping with the female guards.
* The A-Team episode "The Maltese Cow," Face and Murdock find a message written on a mirror in Chinese. Murdock proceeds to read it out loud, and when Face gives him a weird look, he explains:
* The A-Team episode "The Sound of Thunder" has the Team hired by a man who learned he has a child from the Vietnam War.
* The A-Team episode "The Spy Who Mugged Me," Murdock (posing as a 007-type spy) does this when he starts making out with the villain's girlfriend. In doing so, he leaves poor Face to spend the night out in the rain.
* The A-Team", Face takes one to the... well, face. When Hannibal asks how many fingers he's holding up, the bleary commando volunteers "Gargh... Blue... TREE!"
* The A-Team for a crime they didn't commit and were expulsed. After that, they were chased by the army and now act as an undercover group helping people in need, becoming US' most wanted team.
* The A-Team for a mission (Face's answer when he's asked how he got it? "Trade secret").
* The A-Team gesture. B.A. then delivers a single front kick that sends the mook flying into the wall behind him.
* The A-Team. Given his craziness, it makes (relative) sense for him to be all three.
* The A-Team had an old member of their Vietnam unit, Raymond Brenner, who stood by them during their trial and each of the team remember fondly. They return the favor by going after his murderers and freeing his town.
* The A-Team had two four-issue series released just prior to the film.
* The A-Team, Hannibal, Face, and Murdock are trapped in a Vietnamese prison, and Hannibal goes over in his head how they'll escape. Needless to say, the imagined attempt doesn't end well.
* The A-Team", Hannibal Smith is kept for some time in a box of corrugated scrap metal in the heat as the sun rises higher (the villain taunts him that it's not even noon yet). While it doesn't kill him (or even stop him from making with the wisecracks), it's heavily implied that it would have killed him eventually had the bad guys not decided to dump him off the back of the truck instead.
* The A-Team: Hannibal Smith is the mastermind leader who "loves it when a plan comes together."
* The A-Team. Hannibal Smith used disguises like this frequently, but just to hide his own appearance, not look like any other specific person. Usually to screen people he would "send" to the A-Team later. He also apparently had a few regular personae.
* The A-Team", Hannibal tricks the bad guys into leaving the van (which they grabbed as a getaway vehicle) and running away by claiming that he put explosives on it. When they're gone, he still looks like he'll blow it up for a moment,

causing B.A. to yell loudly in protest about destroying "his van". Hannibal grins — and reveals that the explosives were road flares and the explosive remote was a TV remote.
* The A-Team", Harnett has discovered that Tawnia slipped a mini-microphone onto him and has her up against a wall staring at a drawn gun. Luckily, Murdock had heard the mic fizzle when Harnett dropped it into his drink. He suddenly appears in the nearest doorway and tackles the villain to the ground.
* The A-Team has a variation; they actually did commit the crime they're wanted for, but it was part of a secret military operation that wasn't criminal in this context. Unfortunately, their commander died shortly thereafter without explaining this to anyone...
* The A-Team" has Hannibal, BA, and Murdock drive a car into a police station as part of a plan to get themselves arrested.
* The A-Team has his hands cuffed behind him and put in the backseat of a car. Using his would-be killer's incompetence he quickly reveals his hands are free and steals the gun away from the man, pointing out they should "Never handcuff a guy's hands behind his back, then you can't see the hands."
* The A-Team has the A-Team step in to give a funeral for one of their old military buddies who had tangled with the Villains of the Week. With Hannibal calling the orders, the other three fire their rifles several times in salute.
* The A-Team has the team hired to escort an African princess to her wedding.
* The A-Team have led some fans to suspect that Murdock may have been the one who came up with the nickname 'Faceman' in the first place.
* The A-Team, he turns out to be quite good at it. Face says that his crepes remind him of the kind one of his girlfriends used to make.
* The A-Team. Highlights include firing the cannon of a falling tank in an attempt to fly it into a lake.
* The A-Team. If you replace "Enemy X" in the example above with "The A-Team", you get his general approach to catching the A-Team.
* The A-Team: In a fourth season episode, Murdock, with help from special guest Boy George, dresses as a pregnant woman to gain access to the rest of the team who have had to barricade themselves in the sheriff's office. Not only does he managed to convince a lynch mob to let him through without anyone questioning that he wasn't a she, but Face mentions that Murdock looked better to him as a woman than he did as a man.
* The A-Team: In "A Small and Deadly War", Murdock delivers a portion of "The Hearse Song", which is perky like any other singing telegram, but entirely morbid.
* The A-Team in one scene, Bancroft just can't work up the courage to tell him, but he manages this:
* The A-Team" involves his left hand using this trope, although it is more of a nuisance than actually evil. He names it Lefty.
* The A-Team is captured by bad guys and tied up in tires while wearing nothing but an open bathrobe.
* The A-Team It's played straight at first when Agent Lynch promises their freedom in exchange for tracking down the man who framed them.
* The A-Team knows the strengths and weaknesses of each of the other three team members, and knows exactly how to best use their strengths and minimize their weaknesses. Different as they may be, when they all fight together, it's a bad day for slimeballs everywhere.
* The A-Team". Lila tells the victims about a "shortcut" that will take an hour off their travel time, and then calls the Scorpions to tell them that somebody's coming. Long story short, the passengers end up delayed, frightened, and minus any cash or other valuables they were carrying.
* The A-Team. Mainly he's the Mechanic, but he's also the go-to guy for building small electronics like listening devices.
* The A-Team", Martin James sentences the team and Amy to a trial, which involves running on foot from the cultists in jeeps while the cultists try to shoot them down. They manage to give them the slip by hiding against an embankment until the cultists pass.

* The A-Team mentioned as a torture method shoving bamboo under someone's fingernails.
* The A-Team, most notably Murdock, who may or may not be certifiably insane.
* The A-Team movie. At their first meeting, Hannibal steps out in front of BA's oncoming van.
* The A-Team movie is that Face and Lt. Sosa are former lovers. We find out later that she dumped him because he finally wanted a real relationship and she didn't.
* The A-Team movie screams of this. It's clear they're both just having fun with the movie, and then they get in a conversation together...
* The A-Team", Murdock and Hannibal escape a prison by filling plastic bags with hot air, powered by hair dryers.
* The A-Team", Murdock begins teasing B.A. about chasing the thugs who carjacked the van because of being worried about him, to which B.A. retorts that it was the van he was worried about. The two spend several minutes going back and forth about what concerned B.A.
* The A-Team, Murdock does a barrel roll in a civilian medic helicopter, then in a C-130. Just to be clear, very few helicopters can be barrel rolled, and rolling a C-130 is a job for a professional stunt pilot.
* The A-Team: Murdock gives a nice little "war is hell" speech in the episode "The Island".
* The A-Team, Murdock infiltrated a mental hospital by pretending he thought he was Frank Sinatra, and singing his songs ad nauseam. When he was put in a straitjacket and locked in a padded room, he sang "Fairy tales can, Fairy tales can, Fairy tales can ..." over and over again.
* The A-Team, Murdock is released from the V.A. Hospital to be with his friends, and this becomes his gimmick for every episode.
* The A-Team: Murdock's "special sauce". Two of the key ingredients are Cordite and anti-freeze, and it has been known to cause temporary facial paralysis.
* The A-Team: Must have had a ton of it, with how often they knocked out B.A.
* The A-Team. Notable for being most likely the only person in this trope to be over 50 years old.
* The A-Team: Not surprisingly, Face fulfills this role by procuring rides and equipment for the team. You need a towtruck/limo/cab company? The Faceman can get that for you with some smooth moves and a silver tongue.
* The A-Team of Cuaraguay, he's been attempting to use his influence to prepare a coup and take over the country. Fearing a negative evaluation report that will see his commission pulled (and which includes such things as "delusions of godhood"), he sent his corrupt commandos to kidnap Murdock's psychiatrist in the middle of one of Murdock's therapy sessions, which results in the A-Team coming in to stop him and save the doctor.
* The A-Team once used a Trojan Whiskey Delivery Truck to get inside a convent that had been taken over by South American Guerrillas (who had just run out of booze).
* The A-Team only a mannequin and the A-Team was really hiding in a nearby tent.
* The A-Team: Other characters occasionally use Hannibal's "I love it when a plan comes together."
* The A-Team over the course of the first four seasons, only Colonel Decker actually seems to view the team (particularly Hannibal) in this way. He has a definite grudging respect for them. Hannibal, in turn, actually seems to admire Decker's relentlessness.
* The A-Team partway through season 2. Nonetheless the character was replaced by another tagalong reporter, Tawnia (Marla Heasley), this time as a recurring character; but there was even less for her to do, though at least she got a proper goodbye episode.
* The A-Team: People looking for the team usually found Hannibal in disguise when they met with the person who was supposed to get them in contact.
* The A-Team, Pete and Mack run after Murdock after finding out that he isn't who he says he is...only to turn around and run the opposite way when they're met by Hannibal, Face, and B.A., who had been hiding around the corner of a nearby building.

* The A-Team, presented as legit), and featured several WWF faces as un-billed extras in a scene where they fight off that episode's villains. In the segment featuring the Hogan-Valentine match, the ending is altered to show the bad guys entering the arena to confront and assassinate Hogan (don't worry, they're stopped in time).
* The A-Team (really, how can a suave con man and a crazy pilot be best friends? Just ask Face and Murdock), you can tell they're more like a family than just a team of ex-military acquaintances. For instance, in the Season 2 finale, when Murdock gets shot in the chest during a job in the middle of nowhere, they pull out all the stops and even face possible capture by the military in order to save him. They even include the "we can insult each other, but when outsiders do it we close ranks" bit.
* The A-Team: Real Vietnam-era 12-man A-teams were commanded by captains, not full Colonels like Hannibal Smith.
* The A-Team's body as the infection begins if they cannot get supplies in time.
* The A-Team scene where the ground attendant accidentally guided the plane to smash into the terminal.
* The A-Team: Smith is knowingly put in the cremation oven still-alive, but the goal wasn't to kill him, and in fact his escaping from the oven was all part of the plan. When he emerges alive, the attendant's reaction to the following line is to faint:
* The A-Team. Some mooks are trying to get information out of B.A., though he has said all that he knows already, so they try to hang Murdock to get him to talk more. As soon as the car Murdock was stood on reverses away to leave him dangling, Hannibal and Face drive in and Hannibal shoots the rope.
* The A-Team Special, the MythBusters first attempt to duplicate the results of a particular case in which the A-Team are locked in a lumberyard and manage to create a kind of board-throwing gun. Having shown that the method used in the show doesn't work, Adam and Jamie then set out to place themselves in the same situation: they were locked in a lumberyard full of equipment with a time limit until the "bad guys" would return, and were indeed able to create a functional board-throwing gun in those conditions.
* The A-Team spent a long time trying to keep his mother in the dark about things, but ultimately had to break the news to her. Since then, she has played small roles in his operations, even once getting information out of a captive after Michael's interrogation techniques didn't work. Despite this, she wishes he would settle down, and the things she is asked to do sometimes unsettle her.
* The A-Team starts with the team baiting a Mexican cartel into chasing them over the Rio Grande in helicopters, making the cartel guilty of invading US airspace and getting shot down by Air Force jets.
* The A-Team suppressor on his pistol. While the gun's pointed at him no less. He then proceeds to aim it at Pike such that it'll more likely kill the agent on the right than the target. Pike overpowers him and hands his gun to the agent on the right, hoping that this one isn't as much of a complete imbecile. Sadly, that agent then answers his cellphone, while also pressing the gun to his face. Not to mention that all this was happening in a moving vehicle. By that point, even Lynch was exasperated with the firearms handling incompetence.
* The A-Team's weaponry source is unclear and they have no organisation backing them up, averting this trope in one of the most Eighties of the shows.
* The A-Team, team leader John Smith did this at the start of every episode, but he only used it to fool potential clients until he decided they were O.K. Then he'd take off the disguise right in front of them.
* The A-Team: The A-Team completes their seizure of printer plates for American dollars from an ex-Iraqi Army gang by hooking their cargo container to the underside of a V-22 Osprey piloted by Murdoch and flying away with it—with B.A. conveniently locked in the container so he can't kill them all over his fear of flying.
* The A-Team ("The Bend in the River") had the team hiking, camping, and fighting in the jungle for several days. The guys were sweaty, rumpled, and grungy, but

their resident girl looked utterly perfect at all times, to the extent of her white shirt and pale slacks remaining spotless while she was kneeling in a hole digging for ancient artifacts.
* The A-Team. Their escape plan involves having Murdock walk down the aisle disguised as the bride; thus resulting in MURDOCK becoming a runaway bride himself. Murdock later writes the villain a letter of apology for leaving him at the altar.
* The A-Team, the movie starts out eight years in the past with Face being a lieutenant and Murdock being a captain. Hannibal is referred to as a colonel, but it's not expressed at the beginning of the film whether he's a lieutenant colonel or a full-bird. When the movie moves to the present, apart from BA, who is now a Sergeant instead of a Corporal, they're all still the same rank.
* The A-Team. Then in the fifth season, he confesses to a murder he didn't commit so the prosecutor won't go after Murdock.
* The A-Team, there was a first season episode where Hannibal, BA and Murdock were trying to get arrested so they could look into a prison fight ring. They tried pretending to be drunk, but the police let them go. To make sure they got arrested, they drove a car through the front wall of the police station. The clip made it to the opening credits.
* The A-Team", the team are transporting dynamite — which is not normally volatile until/unless it has a blasting cap attached — but it is really really hot and as a result the sticks of dynamite were sweating nitroglycerine.
* The A-Team", the team finds bags of a white powder while investigating the warehouse. Hannibal tastes a bit and promptly identifies it as heroin.
* The A-Team, the team gets captured by Col. Lynch. Murdock gets onto the military base the team is held at by stealing a truck and posing as a delivery guy for a bakery. He even tells Amy, "Security is always weakest through the kitchen."
* The A-Team, the team was once hired by a group of pacifists to protect them, but when the team tried to use violence, the pacifists fired them. Hannibal said that at least they weren't hypocrites.
* The A-Team. They consisted of Americans, hijacking an airliner with the aim to extort money.
* The A-Team. They stay in the U.S. because they are Americans and it's their country.)
* The A-Team they were like that even before they were sentenced for a crime they didn't commit.
* The A-Team thinking they can use him to find the team. He manages to drive them crazy before they even get back to their hideout.
* The A-Team thrown together using the materials at hand. This trope could just as easily have been called "Locking the A-Team in the Motor Pool Workshop".
* The A-Team to be Face's father, but it also underlines the quasi-father/son relationship that they have.
* The A-Team to smuggle their weapons into the foreign country where the episode takes place. That time had an unconscious BA in the casket as well.
* The A-Team to the bafflement of one of the guards due to his top-notch people skills and extensive contacts both military and civilian. As Face puts it, "It isn't who you know, it's how you know them."
* The A-Team wasn't particularly interested in "spit and polish", but being a Special Forces style group with a good track record they were given a lot of slack up until they were framed for stealing money printing press plates. The rest of the military is mildly military in this movie. Face spends at least six years as a first lieutenant for some reason when in real life, he wouldn't have that rank more than two years before receiving a promotion to captain.
* The A-Team were convicted of "A Crime They Didn't Commit" which was eventually revealed to be a bank robbery in Hanoi, Vietnam. In truth, they had been ordered to do it, but the man who gave them the order was killed and all evidence of his orders destroyed.
* The A-Team when Murdock tries to escape the mental hospital by jump-starting an ambulance. With a defibrillator. It doesn't work.
* The A-Team". When Turian gloats to Face that he's already too late to stop him

from stealing the fashion designs, Face reveals that he suspected Rina would be frightened enough to inform on him and hence he didn't replace the film. Turian sent the decoy roll with Murdock's designs to his boss and tossed the real roll into the harbor.
* The A-Team, where the titular team regularly cobbled together weapons and vehicles from random ingredients, such as twenty-four feet of PVC piping, a metal dune-buggy frame and household chemicals.
* The A-Team. While a little blood showed here and there, the series was infamous for inflicting the most extreme mayhem on bad guys... who always crawled away a bit shaken.
* The A-Team. While he's quite excited to be flying in such a dangerous situation, when the plane is actually hit by a missile, he calmly says, "Ladies and gentlemen, if you look out the side of the aircraft, you'll see the right wing is on fire."
* The A-Team who's too big for them to handle. Cue B.A., who proceeds to knock the sucka's lights out. Five minutes later he's back to insulting Murdock and Face and threatening to beat them up himself. Happens every few episodes.
* Theater des Vampires out vampires killing humans on stage while the human audience watches in oblivious entertainment, and sometimes even satirically offer themselves in place of the victim they don't believe is a victim.
* Theater director Julie Taymor won the Best Musical Tony for her adaptation of
* Theater in general was often the target of preachers in early modern Europe. The preachers claimed that theaters promoted immorality. Theaters were forcefully closed more than once. For example, when Oliver Cromwell and his puritanical supporter took power in England mid 17th century, all theaters in London were closed down. The same thing happened in the Netherlands in 1672; when the country was attacked by France, England, and two German states, preachers successfully blamed the cause of the war on God's displeasure, which was in turn caused by the theaters.
* "Theater of Magic" has some live-action faces on the walls of what seems to be a museum. Seconds later, a "painting" shows a live-action shot of a building getting demolished, along with smoke that persists into the next shot.
* The atevi are perfectionists who will concentrate on getting a technology just right before moving onto the next form of technology, while humans are completely fine with "good enough".
* The Atheist Bus Campaign. The ads demand that you stop being religious and the links for the people involved are shown in very tiny text, thus confusing many.
* The Atheist Experience podcast) regularly criticizes Catholic priests and Protestant ministers for this behavior.
* The Atheist Experience: "Theists, we don't hate you, we just think you're wrong!"
* The Atheist Experience will happily debate any theist who calls in but the hosts aren't afraid to insult or degrade the deep-seated beliefs of others when the opportunity arises.
* The Athletic grade (a co-writer gave an F-, and both gave the seller an A+, showing neither could believe what they just witnessed).
* The Atholl Highlanders are the last feudal-style aristocrat's private army existing in Europe, under the personal command of the Duke of Atholl and not a part of the British Army in any capacity. They exist for reasons that more or less boil down to "Queen Victoria thought it was cool". Luckily the army only sees ceremonial guard duty as it would presumably cause havoc trying to fit it into modern international law.
* The "A Tip From A Former Smoker" PSA's are aired during nearly every ad break during ABC's Daytime programming.
* The Atlanta Braves won a record-setting 14 consecutive division titles (or 14 in 15 seasons, depending on whether you believe the 1994 season, which ended in a players' strike, counts). They took home the World Series trophy
* The Atlanta Dream are the youngest team in the league but are a good example nevertheless. In 2010, they made it to the WNBA Finals and got swept. In 2011 they made the Finals again and got swept again.
* The Atlanta Rhythm Section's "Homesick" is about the "native son of a foreign

land" who's "lost in yesterday".
* The Atlanta Ripper. An unidentified serial killer active in Atlanta and its vicinity. He/she killed more than 20 black women and dark-skinned "mulatto" (mixed race) women from 1911 to 1914 or 1915 (which was the last "canonical" murder is in dispute). Most of them had their throats slit, but levels of additional mutilations on the bodies varied widely. The police and/or the press suspected the involvement of the Ripper on a few murder cases dating from 1917 to 1924, though the similarities were questionable. There are multiple theories on the identity of the killer, including one that claims that there was never a singular killer and that the original murder(s) and the publicized details inspired a large number of copycat killers. There simply are no definitive answers in this case.
* The Atlanta version of this would be The Varsity. A classic place that's more modern, and even has a gift shop, since The Varsity is known in the south.
* The Atlantean myth unit known as the Behemoth (available if the player chooses Rheia when advancing to the Heroic Age) has a x5 attack bonus against buildings and has regenerating health.
* The Atlanteans have a unit known as the Destroyer, which is a flamethrower that's strong against buildings but weak against other units.
* The Atlanteans take this even further, for before the destruction of their civilization, they saw Aernus not as God himself, but as the accidental fusion of the two souls (Al-Aion and Fa-Aion) of God, known to them as the Aion.
* The Atlanteans wear small glowing crystals as necklaces that can provide some light if there isn't anything else available. When Milo and Kida go exploring some underwater murals, they use Kida's crystal as a reading light.
* The Atlantic Canadian folk song "Dark-Eyed Sailor" has the same setup.
* The Atlantic Federation faction of Earth Alliance pull one of these in
* The Atlantis Expedition also evacuated a planet that was about to (and then did) experience the eruption of a super volcano.
* The Atlantis Grail series, the United States has fallen into second-world status due to several causes such as damage through climate change (Manhattan is specifically mentioned as now being a city like present-day Venice) and the rise of China and new nations (such as 'Greater Scandinavia' and 'United Industan' - the merger of India and Pakistan into a single super-power). Also, it's heavily implied that the West Coast of the U.S. has fallen on hard times due to radiation from the 2011 Japanese tsunami and nuclear accidents, as the main character's family moves to Vermont from California after the mother develops cancer (from radiation exposure suffered during their time in Los Angeles).
* The Atlantropa Articles, Ansel has a massive ship that sails through the sands of the Kiln desert.
* The Atlantropa project, a proposal to build a series of massive dams at the Strait of Gibraltar between Spain and Morocco, the Straits of Sicily and Messina between Tunisia, Sicily, and mainland Italy, and at the Dardanelles to lower the Mediterranean Sea by up to 200 meters. Additional dams would've been created in the Congo basin to create a massive inland lake. In theory, this would've opened up massive new farmlands (especially in the Adriatic Sea), created an African reservoir to use for irrigation and shipping in the interior of the continent, generated tons of cheap, clean electricity with the mega-dams, and tied the Middle East and Africa closer to Europe, which Atlantropa's supporters felt was necessary for Europe to remain competitive with the rising
* The Atlas has an Autocanon/20 mounted on the hip, and a 6-shot short-range missile launcher mounted on the leg.
* The Atlesian Paladin is a vaguely humanoid robotic war-machine that can function as a remote-controlled battle drone. However, the torso is a cockpit that can fit an adult, who can control the Paladin directly from an internal console. While the Paladin is bigger than a human to be able to comfortably accommodate one in the cockpit, it's only approximately 2-3 times the height of a human, making it a relatively small mecha option.
* The atmosphere of Venus is thick enough to efficiently distribute heat across the entire planet. There is a 20-30 degree Centigrade difference between the polar

and equatorial surface temperatures, but that's in the context of a 460 degree Centigrade average surface temperature (and an 80 degree difference between the median altitude and the planet's highest point on Maxwell Montes).
* The atolla jellyfish, fittingly nicknamed "the alarm jellyfish", combines this and
* The Atom Ant Show (1965-1968). In one episode only it was revealed (and subsequently forgotten) that he could be involuntarily distracted by the presence of a picnic.
* The "Atomic Axe", which can cut through anything (even abstracts like time itself), is the weapon of choice for the Persuader, foe of the
* The Atomic Bloodstained Bus, the three certainties are death, taxes and ceiling fans.
* The atomic bomb dropped on Hiroshima. The possibility of atomic weaponry had been theorized by every major power in the war, but the Germans believed it wouldn't make a noticeable difference in the war (and they kept drafting their best physicists and sending them to die in battle, as well as dismissing some of the underlying scientific theory as 'Jewish Physics'), the Japanese didn't quite have the gear and the resources they'd have needed and the Soviets couldn't spare the necessary resources while also trying to defend from Germany. It came as a surprise to everyone when the US turned out to have achieved the unachievable.
* The Atomic Brain), Dr. Otto Frank steals the bodies of the recently deceased so he can test his atomic-powered revival machine. These "recently deceased" have been dead for a bit, reviving them leaves them as mindless zombies, but it's proof of concept that he can revive the dead.
* The Atomic Brain. Miss Marsh's companion tries to double-cross her, killing her and letting the remaining girl take her money, but Marsh kills him. The scientist, Dr. Otto Frank, pulls one by placing Miss Marsh's brain with the cat's, revealing that he wanted to keep her locked away in the cat so he could use her money to continue his research on reviving the dead. Miss March responds by locking him in the revival chamber and setting the dial to "Frag the entire house".
* The Atomic Brain there's a moment where the dottering old woman who serves as the film's antagonist sets off after a pair of young girls. Servo quips "Oh, this is going to be some chase scene."
* The Atomic Cafe is created entirely from stock footage, the vast majority of which was originally produced by the US government.
* The atomic drop is a well known, widely used method of hurting someone's butt. Though, it is more of a knee than a kick.
* The Atomic Energy Lab was a real toy. In 1951, A.C. Gilbert introduced his U-238 Atomic Energy Lab, a radioactive learning set we can only assume was fun for the whole math club. For a mere $49.50 (adjusted for inflation: $491.41 in 2020), the kit came complete with three "
* The Atomic Fireballs, the singer tells how he woke up to discover that his lover has left him overnight. She also tied him to the bed and deposited all of his belongings on the lawn.
* "The Atomic Invaders". Herman Brownmetal is a butterfly collector who goes along with the team on its mission. At the end of the episode he asks the aliens if they have any butterflies on their planet. Erica Lane says "Oh Herman!" and both she and Jonathan Kidd laugh.
* The Atomic Submarine as it closes. So in this case it was a Contracting Door.
* The Atom. It gives him everything he's ever dreamed of - but not the things he truly wants, which are back in reality.
* The Atomos is an experimental heat-based arm-mounted laser of Grineer design.
* The Atom/Ray Palmer debuted in #34 (October, 1961). He also headlined issues #35-36 (November-December, 1961). Feedback and sales were positive enough for him to "graduate" to his own ongoing series, starting in July, 1962. His ongoing lasted to 1969, with a brief revival in 2010.
* The Atom. See the quote in that page for the details of how he tortured one villain.
* the (at one point, he loads his gun with crayons and forgets how to spell his

name).
* The Atoner: A character seeking to make up for all of their bad deeds.
* The Atoner: A formerly-evil character trying to make up for their wrongdoings.
* The Atoner: An antagonist makes up for their mistakes by repaying their victims with kindness.
* The Atoner, and currently is the Red Harpy, whose looks and mentality are a mix of the former two.
* The Atoner, and that's where Faust came from. (It's confirmed at several points in the series's Story Modes.)
* The Atoner as she has done past evil actions under free will due to being a general for the Empire. It can be said that she does fall under this trope later in the game, as the Empire tries to bring her back to their side on the Floating Island, but she refuses.
* The Atoner: Character wants to make amends for the wrongs they have done.
* The Atoner mindset. He adopts the daughter of a stranger, lifts a heavy beam off another stranger, and spares the man who hunted him for a decade for breaking parole, all out of the goodness of his heart.
* The Atoner: The hero really wants to redeem themselves for bad deeds or horrible mistakes they've made in the past.
* The Atoner: This character has done wrong in the past, but they recognize their errors and change for the better.
* The Atoner toward the end when he has a flashback to the last time he tried to find the titular Stone due to Ducky coming close to meeting the same fate as did one of the dinosaurs on the earlier expedition.
* The Atoner. Usually only when he's kind of right and the thing is worth angsting over, but the contrast to all the other powerful sword characters is interesting. Except later-stage Aoshi, but he's probably emulating Kenshin.
* Theatre critic George Jean Nathan unabashedly described himself as a destructive critic. Early in his career, he went so far as to review several plays as
* Theatre Europe (Conversely, when playing as NATO, your goal is to defend yourself for a requisite number of turns; if you ever enter the Warsaw Pact territory, the enemy will start a global nuclear war. You can also trigger it deliberately, or by provoking the enemy by launching one too many nuclear missiles against them.)
* Theatre/Hamilton but only it's after does he find out the latter didn't want to kill him. He wrecks his political career and goes down in history as a villain while Hamilton becomes a martyr.
* Theatre/Hamilton had Alexander use this trope looking for advice from George Washington on whether to come clean about his affair with Maria Reynolds. However, this part was cut out of the musical quite early.
* Theatre has a long history of being banned or closed in the Christian world for reasons of immorality.
* Theatre makeup, when seen up close, can have this effect. Since the purpose is to make it easier to read facial expressions from a distance, it often heavily emphasizes the eyes, mouth, and cheekbones. Even the most diplomatic of people would have to say a stage actor up close looks a little overdone, and this only applies to the most standard look. Any time makeup is used to certain effects, such as making a young actor look older, invoking an animal-like look (see
* Theatre of Blood: a cop hiding in the trunk of a car in an attempt to follow Lionheart ends up parked on train tracks. We hear him over the walkie-talkie to the other cops:
* Theatre of Blood: After cutting out Dickman's heart (and ensuring that it weighs exactly one pound), Edward Lionheart mails it to Devlin in a gift-wrapped box.
* Theatre of Blood (and gluttonous) critic being force-fed his two surrogate-children pet poodles until he chokes.
* Theatre of Blood, Edward Lionheart cuts out the heart of one of his victims while he's strapped to a chair.
* Theatre of Blood, Lionheart and the Stage Manager pose as constables to lure Maxwell into the ambush at the squat.
* Theatre of Blood— a cop hiding in the trunk of a car in an attempt to

follow vengeful killer actor Edward Lionheart ends up with it parked on train tracks. We hear him over the walkie-talkie to the other cops:
* Theatre of Blood, Merridew discovers partway through consuming what he thinks is a special meal that he is actually eating his beloved dogs.
* Theatre Of Cruelty brings up the complaint that "wizards made locked room mysteries commonplace" (though there are never any actual examples of this happening in the series).
* Theatre of Death, a couple on a romantic outing in a boat discover a body floating in the river. Needless to say, this shatters the mood.
* Theatre of Death, a passage concealed behind a bookcase in Davras' library leads to his secret lair in the attic.
* Theatre of Death, Colette does a reading for Nicole at Davras' party. The first three card are fairly standard, but the last two are The Tower (or The Lightning Struck Tower as Colette calls it) and Death. Colette interprets these as meaning violence and death.
* Theatre of Death, one of the sketches in the theatre involves Dani being burnt at the stake as a witch. For a moment, it looks as is Nicole is intending to burn her for real.
* Theatre of Death. The father turns out to have nothing to do with the case.
* Theatre of Magic has a hole under the trunk to lock balls in the center of a loop. Normally, diverters to the holes are down until lock is lit, but it's still possible to shoot the loop lightly so that the ball stops mid-loop and falls in the hole. Doing this will trigger a special animation where a magician falls down the stairs into the Haunted Basement: "Oooohhh Noooooo! Ow oof aak oof ack! This ball is full of wonders!" and allow you to lock balls without spelling "Magic". In a double case of developers' foresight, doing this a second time in the same game will only award some points.
* Theatre of Magic: Hitting the chest after launch will yield one of three player-selected rewards. At other times in the game, the player must hit the captive ball instead.
* Theatre of Magic not only has a ball saver, but hitting the "Hocus Pocus" target enables two magnetic ball savers near the outlanes, which automatically catch any wayward balls.
* Theatre of Magic, which locks the magician in an underwater trunk, then gives players a limited air supply (time limit) to complete the illusion.
* Theatre Of The Absurd are unrealistic and only make sense on a symbolic level.
* Theatre Of The Gods: The crew of the Necronaut find their ship in a dark, swampy world. It turns out that they were inside a "Sweetie" which is a giant slug-like monster with tentacles and extendable arms. The "Sweetie" they were in was over 10 kilometres long and that was just a pupa. Later on in the book, there's an adult "Sweetie" and it's bigger than many superplanets and easily wipes out a religiously fanatical starship battlefleet. It also easily breaks out of the gravitational pull of a nearby black hole.
* Theatre productions vary on how meaningful this detail is, as any of the motorcyclists passing by on their way to the castle could have mentioned the unoccupied car. Some directors do try to establish there was a car-trap on the road, either to get random passersby
* Theatres not infrequently have "hidden passages" installed over the "house" (audience seating area) for maintenance and adjustment of lighting or sound equipment that would be difficult or awkward to reach in any other way. However, these generally don't "go" anywhere and you usually have to exit back out the same way you came in (A really enterprising person might rappel down from a catwalk, but anyone doing so would almost certainly be in full view of the audience and draw more attention than they would have had they just walked in the main door quietly.)
* Theatre/Starship: Commander Up was chopped in half (top down; hot dog, not hamburger) and no longer has a dick.
* Theatrhythm Final Fantasy), but for those that already own one, the whole ordeal is pretty much a waste of time and money.
* Theatrhythm Final Fantasy, includes all the songs from the first game + DLC, but

also has its own DLC songs (and characters).
* Theatrica features someone urinating themselves just before standing trial. The trial procedure is severe, and the punishment system rather brutal.
* theatrical movie, but they escape just in time and retreat to live in exile in Alaska.
* theatrical, Mr. Stone threatens to fire Mr. Conklin once Stone's elected to the new post of "Coordinator of Education". This sets up the subplot where Mr. Conklin runs against Mr. Stone to head the school board.
* theatrical version use double swords during fights, a stylized representation of their claws.
* theatrical, who'd previously played Jimmy Olsen in the Donner/Reeve Superman movies, plays a Metropolis PD officer named Jerry who pleasantly greets Lois on her way to Superman's memorial.
* Theatrica verge on the brutal. Sometimes a harsh accusation from a would-be victim is enough for them to bring the full, violent force of the law down on any given individual. One warden in particular qualifies for this trope...
* Theatrics of PainActors exaggerate pain for the benefit of the audience.
* The atrium of the Georgia World Congress Center is used for scenes set at SWORD headquarters.
* The Atrocity Archives. She's seeing someone else at the time so he doesn't follow it up, but he saves her life two more times during the course of the novel, so at the end, she decides to move in with him of her own accord.
* The Attackers, one of the female pilots is shot down but manages to crash land her plane. However, in addition to a bullet wound to the shoulder, she also suffers a nasty head injury. The doctors tell her that the brain injury will make her incapable of flying in combat again. She is reassigned to a flight school as an instructor but subverts this trope by tricking another doctor into giving her a clean bill of health and is sent back to her squadron where she continues to fly combat missions. However, in the last episode of the series, this trope is double subverted when the injury catches up to her, she blacks out in the cockpit and is killed.
* The attack force is light infantry (not mechanized), with no armour or air support. While the lack of armour support is
* The Attack Moons were hollow planetoid ships used by Orks during the War of the Beast. They were created by directly converting the matter of actual planets into the ships, with the same process allowing Attack Moons to repair by stripping planetoids.
* The Attack Of The Annihilator, Batgirl falls to her death after being blasted out of the sky by the eponymous villain, but she is promptly saved by Supergirl's timely arrival.
* The Attack Of The Annihilator beneath the streets of Gotham, containing a garage, an armory, a computer and more.
* The Attack Of The Annihilator builds a ray gun powered by an alien rock's mutating energies with the purpose of transforming a woman into another psychic mutant like himself.
* The Attack Of The Annihilator hurls a smoke bomb to keep the Annihilator confused and distracted while she picks an unconscious Supergirl and runs away.
* The Attack Of The Annihilator up, her friend Doreen switches on a TV set right when a talk show is interviewing Linda Danvers (subtly informing readers that Supergirl is in the area prior to her showing up). Suddenly the show is interrupted by an emergency broadcast reporting some lunatic is blasting holes into a research laboratory.
* The Attack Of The Annihilator up to contain him while she and Batgirl decide what to do with him.
* The Attack of the Dead Men. Back in WWI, a German charge was routed by Russian soldiers who'd been victims of a gas attack, bleeding and coughing up blood as well as having some of their flesh starting to dissolve. The Germans, despite having massive numerical superiority over the dying Russian survivors, may well have thought this trope was in play due to the ghoulish condition of their foes, and so

panicked and fled.
* The attack on the second Death Star. The Rebels attacked because they believed the Emperor's
* the attack on the village was apparently done by a group of evil senators.
* the attack on Ylesia knows, Jabba will find out soon enough just how true that is.
* The attack Seifer uses on Squall while they're training in the opening FMV you can later use as his Limit Break 'Fire Cross'.
* The attack that Yuri uses to defeat the Adephagos can be learned in the PS3 version as his second Mystic Arte Heavenly Bladewing.
* The Attack Titan — when held by Eren Yeager — has no lips or cheeks, just a massive number of identical teeth set directly into its jaws; which prevents it from talking but comes in very handy for biting.
* The Attack Titan... well... attacks other Titans while ignoring the nearby humans.
* The Attack; with the hoist raising his underwear (and worsening his wedgie) every time he died in the game.
* The Attarn aren't the only ones to use good old chemically-propelled firearms, as both Earth Alliance and the
* The attempted colonisation of the pioneers erodes the hostile elements of the environment (new medium), making it friendlier. New organisms (producers) move in — seeing the potential of the changed environment [new medium] — and establish themselves, which would not have been able to survive before the first pioneers had altered the environment [new medium]. New producers also bring new consumers and the face of the resultant community changes.
* The attempt on Ronald Reagan's life by John Hinckley Jr. might have succeeded had it not been for the actions of Secret Service agent Timothy J. McCarthy, who leapt in front of Reagan, receiving a wound in his abdomen. He survived. This remains the only time since the Secret Service was officially charged with protecting Presidents in 1906 that a Secret Serviceman has actually taken a bullet for the President.
* The attempts by Unit 731 to learn how reverse death only succeed in creating a virus codenamed "Manchurian Gold", which kills people but resurrects them as mindless husks, lacking any will beyond external stimulus; unless given direct orders, they stay completely inert. Also, the virus can only be spread by being directly injected into a subject.
* the attendees at a Burrow Sunday lunch argue about who would win in a fight between Kingsley Shacklebolt and Steve McQueen, with and without wands.
* The attention to historical detail, plus the bonus episodes exploring the history behind the fiction, mean that is is possible to learn quite a bit about the history of the Johnson Administration and the politics of late 1860s America from
* The AT-TE of Episode 2 is designed very similarly to a tank despite technically being a mecha, with a low profile, multiple antipersonnel weapons, no real head, and a massively powerful swivel-mounted weapon on top. If you removed the legs and added treads, it would look like a tank. (The cockpit is transparent, but it's
* The Attic Mice, written by Ethel Pochocki and illustrated by David Catrow, the mother does this to one of the mouse children after he gets too mouthy with her. Afterwards, he runs away and ends up eating a large portion of a bar of raspberry soap, thinking mistakenly that it was a treat. He ends up falling ill and the mother blames herself for it, not realizing what he did.
* The attic minis do this. They're white at first but turn red when their creepiness gets to higher levels.
* The Atticus Institute, what starts out as a 1970s investigation of psychic abilities turns darker when it turns out their star subject's powers come from this trope.
* the attitudes of rowdy teenagers.). It's probably not coincidental that a related Gem caste (the Rose Quartzes) appears to have been completely decommissioned, nor that they seem to have been the few surviving servants of the person the aforementioned memorial was for.

* The Attorney-Client Privilege a crime, as a communication in furtherance of a criminal conspiracy cannot be privileged. It can also be waived by the client — even in an implied way, if they start mouthing off in public about what their lawyer told them.
* The attorneys we actually meet tend to range from common Morally grey (Lindsey McDonald, who seeks power above all else, though maintaining some semblance of conscience) to villains (Holland Manners and Lilah Morgan (although she arguably becomes more morally gray in Season 4
* The attorney tries to get one for a client, but the client has the attitude
* The attrition, technological decline and total warfare seen in the Succession Wars ended with the Clan Invasion, who brought with them technology that had either been forgotten since the Fall of the Star League or completely unheard of altogether.
* The AU arc has the backdrop of the Scolemis dictatorship and the Resistance fighting one another, only for it to take a direct role when they have their generals invade Kanto, Johto, and Hoenn directly and have the J-Team fight them there during the latter portion of the arc. Later on following Napoleon's rebellion, it turns into a
* The Auburn Knight. The Queen (she doesn't even get a name) is manipulative and cruel, although, to be fair, she's no different than the former (male) rulers of the kingdom.
* The Auctioneer also has an incredibly designed suit covered with a variety of buttons setting him apart from the other south scavengers.
* The Audi 5000 suffered a number of accidents involving "sudden unintended acceleration." A major factor was that the brake and accelerator pedals were closer together than on the typical American land yachts of the time, making it easy to press the accelerator instead of the brake.
* The Audi A3 only hit the North American market on its second generation, by that point it was even made in Brazil, funny enough, its VW cousin, the Golf MK4, was being exported since 1999, and by the next year all the units were made in the very same Brazilian plant.
* The audience are expected to loudly boo and hiss whenever the villains are onstage.
* The audience doesn't hear it, but we cut to outside of the house as the church's organ lets out a note (Fittingly F minor), crows are disturbed and fly off from their perches, and the neighbors around the street stand around in shock.
* The audience finds out that Nathan is Claire's father before Claire does.
* The audience first learns that Jade and Davesprite were dating when she
* The audience found out who was blackmailing Syed before anyone in the story did.
* The audience glimpses the tail end of one of these arguments in the
* The Audience: Happens in chapter 29 to a hapless pony orderly who's used to pushing around quadruped patients in pony wheelchairs, which you tip forward to help the patient step off. Unfortunately, this time the orderly is wheeling around a human in a typical human wheelchair, and ends up reflexively tipping it forward and accidentally dumping his patient onto the ground.
* The Audience in reference to the Mane Six and the use of the Elements. He must then give a brief, summarized description to Fluttershy.
* The audience is spared the deaths of at least two likable characters.
* The audience is "treated" to Jason Segel's full-frontal privates at the outset
* The audience is treated to several gratuitous full-body shots, and an instance of
* The audience knows all along that the boy Ako falls in love with is really Negi
* The audience knows it's going in a different direction, but Daniel's conversation with Reece (a young, female android) in "Menace" initially sounds like it's heading into The Talk territory. Instead, he's trying to tell her that she's a machine, not a human.
* the audience loves his antics means that 10 years later, his actions come across as much nastier, due to evolving views on consent, respect, and rape.
* The audience often calls for Nasser Rabadi to be kicked off the livestreams, and

jokes at his expense are common. He is also pitied as a hopeless virgin by Ethan and the others. On several occasions, Ethan has asked female guests to give Nasser dating advice while he's present.
* The audience thinks they're choosing things at random, and he's been influencing them by seemingly-random phrases throughout the routine. Naturally, some people don't believe it, and there's usually a controversy. The man tried to use what was ostensibly a personal development course to make people rob an armoured car with a toy gun.
* The audience, who got used to this, started lampshading double entendres by laughing even in situations where even Groucho didn't realize something sounded like an innuendo.
* the audience will try to recreate the experiments at home entertainingly in at least one episode:
* The Audi, it is mentioned that Peter learned to drive under Bucky's tutelage in Russia when they were both in HYDRA, meaning Peter himself was a HYDRA-agent younger than 15 years of age before they became members of the extended Avengers family.
* The audiobook of "Infinity Welcomes Careful Drivers" is performed by Chris Barrie alone, but sounds like a full cast recording. Barrie also does this on an unbroadcast script episode ("Identity Within") that was included in the Series VII DVD as an extra.
* The audiobook of Larry Correia's "Tom Stranger: Interdimensional Insurance Agent" features President Baldwin, read by
* The audio commentaries that get activated when you've finished the game only make it weirder. Inside many of those same rooms are audio clips by GLaDOS' fantastic voice actress, who delivers her random anecdotes with a certain frantic, hysteric edge to her voice that just makes it freaking creepy. Presumably this was fully intentional on the part of Valve.
* The audio commentary takes the rather surreal tactic of claiming that what we're viewing is an adaptation of actual events. The commentators include the "real person" on which one of the secondary characters was supposedly based, and they go so far as to constantly explain how the events depicted differ from "what really happened" and make comparisons between Peter Weller's portrayal and the "real" Buckaroo. (At least this is equally odd as the movie.)
* The Audi "Progress is Beautiful" ad, which aired frequently on NBC during the 2008 Summer Olympics.
* The Auditores, the Medicis, the Grandprés and the Dorians are major subversions of this trope since they are aristocrats aligned with the Assassin Brotherhood instead of the Templar Order.
* The Auditors of Discworld reason that any sentient personality exists for a finite period, which is negligible in comparison to the infinity of Time. Therefore, they instantly cease to exist if they make the fatal mistake of identifying themselves as "I". The book Lampshades the Insane Troll Logic of this, but the erring Auditors themselves vanish too quickly to ever catch on.
* The Auditors of Reality are sometimes referred to as, essentially, the most ridiculously anal taxmen in the history of the universe. Particularly in
* The Auditors of Reality give a bit of a Lovecraft vibe whenever they show up. Not least because their stories tend to center around
* The Auditors of Reality, on the other hand, who are roughly personifications of the laws of the universe, are antagonistic towards all life, especially intelligent beings. They have it in for Death, too, particularly as he takes the side of life against them; this results, especially in
* The Auditor, the new leader of the AAHW who controls the Master Improbability Drive and only seems interested in ensuring that the madness and chaos continues on.
* The Audubon Ballroom is the galaxy's most notorious band of terrorists, or freedom fighters, depending on how you feel about the Manpower Corporation, and genetic slavery.
* The Aughts and a host of regional titles, and put on a Fight of the Year winner

in 2014, but both times he stepped up to challenge for a world title, he was knocked out, with Danny Garcia in particular embarrassing him. He retired in 2018 never having tasted world championship gold.
* The August 10, 1985 strip had Garfield take off his fur like a suit before stepping onto a scale.
* The August 2011 Virginia Earthquakes was felt as far north as New York and shook enough to cause damage to the Washington Monument, forcing it to close for almost three years as it underwent repairs.
* the August 21, 2021 strip, Garfield boasts to the grumpy, chained guard dog that nothing can wipe the smile off his face.
* The August 9, 1996 strip had Jon call a woman on the phone "Miss Poopie-Head" after she told him
* The Auntie Poo and the Porta-Potties song "Flush The Magic Dragon" is about what can and can't be flushed down the toilet.
* The Aunty Jack Show had one character play a Learn-To-Speak-Italian record... only to have the female voice get passionate with him, and discuss having an affair. At which point her husband comes in (on the record), shooting her then himself.
* The Aunty Jack Show, she died of a heart attack. However in the specials and on her Twitter account, she was revived.
* The Au Ra can provide both sides of the trope, with their males being among the tallest of the races, while the females are the shortest (Aside from the Lalafell, who they still beat by a good margin).
* The Aura is with the Forgotten almost always does this when getting arrow kills.
* The Auric Bastion was a colossal wall built with magic and faith during the End Times, impossible to climb or scale, and even self-regenerating. Unfortunately, it was too much of a drain on the Empire's mages and clerics, and eventually fell after the wall's architect was revealed to be studying forbidden magics in hopes of keeping the wall up.
* The Auricom Prototype cannot be stunned by weapons and regains shield energy overtime, but cannot absorb weapons normally and cannot pick up defensive weapons either.
* The Aurifaber wedding party chase the bard Liliwen right into the abbey, where he manages to claim sanctuary just in time to avoid being summarilly hanged for the Aurifaber patriarch's (apparent) death.
* The Aurora Borealis, better known as Northern Lights (Aurora Australis if you're on the South Hemisphere) which are caused by the effect of certain solar particles on Earth's magnetic field, can look like someone was having fun finger-painting the sky.
* The aurora-like things you see in Outland are actually parts of the Twisting Nether that is bleeding physical world after Draenor was ripped apart by opening too many portals to the Nether. The Netherstorm zone is a result of an extreme version of this process.
* The Aurorans are good examples. Their bloodthirstiness varies by House, however. Ironically, the Proud Warrior-est house among them, the Heraani, are also the ones most likely to
* the Aurorans insult the graduate physicians of Palein, who spend their lives healing the countless warriors seriously injured in battle.
* The Aurora Staff's base form, the Bright Staff, is won from completing the third Wheel of Harma trial in fifteen moves or less. It is guaranteed to remove any debuffs on hit.
* The Aurors (magical police) tend to wear brown trenchcoats when on duty (only Shacklebolt doesn't), with retired Auror Mad Eye Moody still wearing one all the time.
* the Aurum and later the Chaos Kin into the mix... Does anybody get along in this game? As a matter of fact, if you stop to pay attention, you will see mooks of different factions beating each other up. Sometimes they'll even kill each other for you so you don't have to.
* The Aurum is a race of robots from space that are all quite strange. Some look

like wheels, some look like triangles, some are strange things that wave at Pit.
* the Aurum's case, since Palutena's Army, Hades' Underworld Forces, and Viridi's Forces of Nature join together in defeating them.
* The aurumvorax is an eight-legged wolverine-like animal that eats metals and ores, but has a special affinity for gold.
* The Aussie version, the ASLAV, is even more awesome by having something most military vehicles lack,
* The Austere Academy Klaus's teacher makes her students measure various "ordinary objects: a frying pan, a picture frame, the skeleton of a cat."
* The Austere Academy. They are also regularly bullied by a rude, violent girl named Carmelita Spats and Sunny (a baby) is made to be a secretary for Nero. There's also a rule that if students are late to class (or Sunny is late to work) their hands will be tied behind their backs during meals and they'll have to "lean down at eat their food like a dog". Sunny has her silverware taken away because she must work in the administrative building where students are not allowed. Also if students are late to meals (which are not at specified times) their glasses are taken away and beverages are served in large puddles on the trays.
* The Austin Lounge Lizards lampoon these in their song and cartoon "The Drugs I Need" about a made-up drug called "Progenitorivox", whose side effects include (in song): "Agitation, Palpitations, excessive salivation, constipation, male lactation, rust-colored urination..."
* The Australian advertisements for Arnott's "Tim-Tams" chocolate biscuits:
* The Australian Army was called in to cull an out of control Emu population in 1932.
* The Australian band The Divinyls has a song titled "I Touch Myself"; you can guess what that implies.
* The Australian comedy group Tripod had a song on this subject, with particular reference to the
* The Australian electoral system, which combines compulsory voting with a preferential voting system, has the problem of so-called "donkey voting", where people alienated from the political system simply write one-two-three-four-five... in the boxes on the ballot paper from top to bottom. The impact of this can be discerned in electoral results, and to try to counteract this on a national level the order of candidates on the ballot papers for each constituency is randomised.
* The Australian Family Association is also responsible for many movie bans. Other than its requisite gay-bashing, it tried to get the OFLC to ban
* "The Australian Fifth Degeneration Project" sketch was cited in a subsequent footnote.
* The Australian Labor Party lost two supposedly certain federal elections in the 21st century. The first was in 2004, with John Howard's popularity fading due to his sychophantic attitude towards George Bush during the War on Terror. The second was in 2019 when the Liberal Party - noticing they'd been losing every poll for nearly 6 years - stacked the deck by making a preference deal with Clive Palmer's party, wherein Palmer gave up any votes his party received to the Liberals in exchange for approvals for his next mining project. The latter proved to be so shocking that the Labor Party abandoned their principles and started pandering to the Liberal demographic.
* The Australian Labor Party proposed a (now unlikely to see the light of day) web filter which many have criticised for reasons ranging from denial of freedom of speech (justified by the leaked blacklist) to the practical, such as it slowing it down to dial-up speeds. Everyone from Telstra to Google, to
* The Australian Magpie is only distantly related to the Eurasian Magpie (which is in the same family as crows and ravens).
* The Australian miniseries Gallipoli, released on the 100th anniversary of the Gallipoli campaign, is this in spades. Soldiers die in the dozens for an ultimately futile campaign, the Anzacs and Turks come to respect each other but it doesn't stop them from killing each other, often in brutal hand to hand combat. A literal example is when, during one attack, artillery sets fire to scrubs, engulfing attacking troops in flames.

* The Australian/New Zealand energy drink "Mother" was hideously unpopular due to its horrid taste. After it was re-formulated, an extensive marketing campaign was launched, including new cans that stated (literally) "Tastes NOTHING like the old one!" and TV ads depicting commandos beating up the people responsible for the taste of the old formula.
* the Australian outback and suddenly takes a bad fall over a cliff. When he regains consciousness, he's in a strange room in someone's cabin. "Was I brought here to die?" the tourist asks. "No, mate," replies his host, "you were brought here yester-die."
* the Australian Outback, the bilby has to constantly run for his life.
* The Australian Political System zig zags this trope. Unlike in the US, one has to have only Australian citizenship to run for public office, meaning that even the highest political office have always been available to naturalised citizens. However, most of said naturalised citizens in high political office were born in the UK.
* The Australian singer-songwriter John Williamson created a song about a tomboy whose father nicknamed her Cydy (short for sidekick). It is now an official (if still mostly uncommon) Australian girl name.
* The Australians in WWII, unable to afford more than one type, also used a single uniform for all occasions — combat, sleeping, formal wear, everything. This led to annoyance when Americans in prettier leave-uniforms got all the girls.
* The Australians of the Boer War earned a reputation for larrikinism with the British, being incredibly irreverent all around, but especially toward the British officers who were unused to seeing such laid-back and undisciplined behaviour. This characterised the behaviour of Australian troops for much of the following century, with the Australian enthusiasm for the rape and murder of prisoners, people trying to surrender, and enemy civilians earning them a mix of
* The Australian version of the Style Network abruptly shut down in December 2019, having it outlive the Esquire Network by six years.
* The Australian version of Weetabix, Wheetbix, constantly hires cricketers to endorse the product.
* The Australian watershed can vary, but the absolute limit is 10 pm. After that, networks can show movies and shows completely uncensored, even if they would otherwise get an MA or R rating. Advertising will also get
* The Austre Academy is described having a very unrealistic laugh, Lemony Snicket going into detail about how his laughs are said as "te-he-he" is spelled.
* The Austrian Empire and then Austria-Hungary had one that (fascinatingly) went from hypercompetent and scary to incompetent and woefully underfunded. They went from being able to intercept and copy almost all correspondence into and out of Vienna during the Congress of Vienna (1814) to a service so badly overstretched that a staff of 20 people was expected to monitor all postal traffic in the nation post-Metternich, including clerical assistants and servants. Despite this, it was still treated as some monolithic instrument of repression and censorship, generally by people not actually within the nation. Its history is interesting, in that Metternich was insistent on keeping it funded and capable, while his rival, the Finance Minister Kolowrat, argued that the organization (1) was too expensive for the Empire's limited budget and (2) wasn't even particularly effective at preventing the spread of subversive ideas. The later ineffectiveness of the Austrian/Austro-Hungarian secret police was basically because Kolowrat was right—Metternich's secret police was unable to prevent the
* The Austrian Empire breaks down into a civil war in the 1880s between supporters of royal authority and various republican/nationalist movements. It eventually ends with
* The Austrian general Adam Albert von Neipperg lost his right eye to bayonet wounds at nineteen, in 1794 and wore an eyepatch after that. Historians mentioning him in passing often make a point of saying that this took nothing off his charm, and indeed, he became the lover and eventually morganatic husband of Marie-Louise, Napoleon's second wife.
* The Austrian made, 1970s Assault Rifle Steyr AUG, while looking rather

futuristic with its plastic housing and Bullpup setup then, looks about as old as it is today.
* The Austro-Hungarian Army from the country's civilian professionals (c.24% German).
* The Austro-Hungarian Connection and noticing her expression suggested she was expecting to be told to not use foul language (one of her pet peeves), Janos Drugeth mentally comments that his father would have taken her to task for it were he there to hear it. Not for the fact that a 16 year old girl was swearing, but because of Denise's "free verse" foulmouthing, the senior Drugeth believing in a more formalized approach to cursing.
* The Austro-Hungarian heir apparent Archduke Franz Ferdinand married Sophie Countess Chotek with the consequence that she was often humiliated by protocol and that their children were excluded from the Imperial and Royal succession. Both were assassinated in Sarajevo on 28 June 1914.
* the Austro-Hungarians were furious at their Italian allies staying neutral at the start of the war and later entering on the other side and were fighting to defend their homeland from an invasion, while on the final Christmas (about two months after the Austro-Hungarians broke through at Caporetto) the Italians were fighting like possessed to take back their own invaded lands.
* The Autarch gained a power to use Aerial Blades in the end of his Top 25 Boss Battles. They have been his "trademark power" ever since.
* The Auteur porn director whose fame has been eclipsed by his former star, who has become a Cable TV porn icon.
* The Auteur sees blood, bones and gore everywhere and everyone as talking, skinless corpses.
* The author admits to just liking the trope for its symbolic invocation of hubris (which works
* The author also convincingly explains the reason why ships don't need
* The author also made fun of people who refer to themselves as grammar nazis, by making up a character who educated children on the proper use of punctuation. The Komma Klansman.
* the author), and was responsible for Awakening Haruka... And the latter isn't actually certain in the manga.
* The author believes that kissing causes you to lose your virginity.
* The author calls this practice "retiring characters", and it typically happens when people leave the Toughs or when the Toughs leave them. They usually come back with at least a follow-up arc a few years later or a bonus story.
* The author changed her avatar's species from an anthropomorphic cat to an arctic fox
* The author discusses this in the Staff Room portion of the Eye-opening Arc (Sound Novel only) where he talks about how much sympathy a murderer receives depends on that person's motives (and that the level of sympathy someone will have for the murderer will vary from person to person) while he still believes that murder is still murder regardless of one's motive. See the
* The author does attempt to put a few comic episodes in between the doom and gloom. Like a
* The author doesn't bother to explain how Buu's egg can enter into Babidi's ship through the door, and invokes this trope.
* The author Eiichiro Oda often gives joke reason for things in his question-and-answer column, like how Zoro can
* The author ended up giving the name "Árni" to both Reynir's great-grandfather from the
* . The author even considers it necessary to list every single ship in his story, even though they bear little to no impact on the plot whatsoever. This happens even with the two main couples, Ash and Misty, and Brock and Sabrina.
* The author even lampshaded in the book's afterword. He writes about how he was going to leave the Kung Fu part out because it didn't fit the timeline... until he spent a couple of minutes thinking "But what if Jesus knew Kung Fu?"
* The author forgets what was written earlier, and unknowingly creates a scene

that goes completely against something that happened earlier. Can happen rather easily with really long stories, or ones that take a long time to write.
* the author had originally intended them to be love interests, but quickly realized that it wasn't happening.
* The author has an American and a Soviet spy encounter a member of the Italian Red Brigades active in Corsica, seemingly unaware it is part of France.
* The author has a question and answer column, but half of the time when someone asks about a fact he'll agree with any reasonable guess the writer makes (for instance several of the main characters' birthdays).
* The author has made a clear distinction between the various types of serv-machines. Only four are ever named: Hoplite, Phalanxer, Raven, and Golden Eagle. The latter is a Free Colonies design retired after the
* The author has stated who have been disintegrated and has their dust scattered are definitively gone.
* the author have ripped it apart in a matter of minutes (and in the sequel, Harry remarks that even though he's not half as powerful as he will be, he's still knowledgeable enough that in a rematch, he could have taken it solo). Indeed, more skilled and experienced combatants do just that - though they're hinted to lose a little something once they go into mass production and under mass mental control.)
* the author he is, but he seems to be completely unique. His wife Goldberry also seems to be a completely unique being.
* The author himself seemed to have a preference for the military officers who are seen leading from the front. In a majority of his books, military men who work at desk jobs (typically at the Pentagon or the White House) without complaint are typically in the mold of the politically ambitious or simply out of touch with the "real" military; while those who work mightily to stay out of staffs or offices are seen as honest straight-shooters with the good of the service foremost on their minds.
* The Authorities film. That's right, while every other boy his age was dreaming of being a superspy, he was dreaming of inventing crazy gadgets and being one of the few guys to be able to tell Bond off without consequences. His current job involves designing and employing cutting-edge equipment for a private investigative team, financed by a tech billionaire. He also loves quoting his idol and is gleeful when someone plays along.
* The Authorities him, although the team's manager tells the professor that he can't use the latter option again for fear of a negative public image. However, they do their best to make sure that the YouTube video of Rutherford getting saved by bees goes viral.
* The Authority (actually an alien in disguise) demands to be given a prostitute. Kev's team take him to one of their houses, where the girl freaks out and runs away to reveal the guy wearing garters, tights and an orange shoved up his ass. The team shoves him into the basement as they've been followed by paparazzi. Unfortunately, it also turns out the house's owner had rescued and kept an adult male tiger in the basement...
* The Authority after a year of hell at the hands of the G7 nations and some of the richest people in the world, as well as having "The Twenty Billion Dollar Bastard" Seth beating everyone on the team, including virtually killing the Midnighter (only a combination of the Doctor's magics and Engineer's surgical skills saved him), Swift (a nominal pacifist) has the Doctor turn Seth into a coop of chickens and dumps them on the doorstep of his own inbred rapist hillbilly family. His future was short.
* The Authority aged herself to look like a young woman in her twenties, this became her dress code almost exclusively. At one point she got "tired of menstruating" and de-aged herself to look about 11. The bare midriffs stayed, however.
* The Authority a guy by flying through him. Justified in that the characters all have enhanced physical abilities.
* The Authority also encountered Rose Tattoo, Spirit of Murder, who was transformed by the Doctor into the Spirit of Life, only to later return to her

original form.
* The Authority also subsequently featured Jenny Quantum, the spirit of the 21st century, who was born... well, you get the idea.
* The Authority, and rewards him in true fairytale fashion when he completes his quest. He even gets to slay a dragon!
* The Authority, and use her to influence the course of the entire next century. The good guys beat up the bad, fly into Krigstein's secret base...and offer him a job. Clearly he's got the brainpower necessary to help change the world; it just needs to be appropriately channeled.
* The Authority Apollo gives them a touch of this relationship dynamic.
* The Authority are a married gay superhero couple with very few stereotypical gay characteristics. Oh, and don't call them "poofs", because they will rip out your spine and make you eat your face if you're lucky.
* The Authority, a referee who first came to attention after costing Ryback a match against CM Punk. The Authority promoted Maddox to General Manager of Raw, though he did little during his tenure. After Maddox disobeyed their orders by allowing the Shield to be at ringside during a match, they had Kane attack him before firing him.
* The Authority are joined at the hip. They take it for granted to the point where Midnighter is disturbed and upset to meet an alternate universe version of them that broke up.
* The Authority battles God ("The Outer Dark," issues 9-12). Earth's creator is a moon-sized alien being that created the planet as a retirement home. Since Earth's creation, changes to its orbit and ecosystem led to the rise of life as we know it, instead of somewhere its creator would be comfortable. God immediately sets about "fixing" that. Or as The Engineer calls it, "turdscaping".
* The Authority because she can create virtually any device she can conceive of on the fly.
* The Authority briefly dabbled with this by introducing an alternate universe in which all sexes were reversed. At one point Midnighter recruits an entire army of reversed-sex superheroes, although they are instantly killed on the next page.
* The Authority by having him screw Roman out of the title exactly one year later.
* The Authority by world governments specifically to take down the Authority (and nearly succeeded, receiving a harem of children as a reward). His birth came about around nine months after his mother was stuck in a cabin with her seven brothers, and after his defeat was transformed into seven chickens and returned to his uncles.
* The Authority can call the Carrier for a Door to anywhere in the world, or back to the Carrier, and at least once to parallel universes.
* The Authority capable of traveling between realities) are more than willing to move into other realities and tell the locals how things should be done - Or Else!
* The Authority" conquerors if they don't approve of a nation's government.
* The Authority, criticize the Authority for thinking they know how to best how to tell people how to live their lives and how a "better world" should be. While the Commander is a rapist (in fact, saying this to Apollo after raping him), he's right that the Authority was composed of pretty screwed-up people themselves.
* The Authority does this to herself. After meeting the incarnations of centuries past and becoming aware of the current problem, Jenny uses her quantum powers to go from six years old to high school age.
* The Authority do this in one arc, evacuating the planet's entire population so as to cause less collateral damage when fighting a superpowered villain.
* The Authority due to his repeated abductions since childhood, and as an adult he never needed to due to his symbiosis with cities.
* The Authority equivalent away by making him realize he was this ("you're just a weapon with a larynx"). In the epilogue, he writes a letter thanking Midnighter for saving him, having found a home and a family.
* The authority figure trope had been played well for several decades, but when
* The Authority future, though, as the head time agent points to her two (male) partners and says, "They got together after they found out their girlfriends were

seeing each other."
* The Authority get beat up the exact same way to end the show before we got the point?).
* The Authority, having 5 eyes, and about seven short, stubby fingers on each hand.
* The Authority. In a mix of this and type 2, the Engineer and Apollo took advantage of the Renegade's gaining the other Doctors' power of empathy to behead him.
* The Authority into Humongous Mecha. As in, walk into the middle of Tokyo, ask it very nicely, and come out wearing battle armour made of concrete and skyscrapers.
* The Authority is a "seedling" who grew wings out of the backs of her arms and talons on her feet once her powers were activated. She later gets upgraded to full wings coming out of her back. Her counterpart in the G7 Authority, Rush, also had full wings coming out of her back.
* The Authority, Jack remarks how much he hates kicking in doors because he feels bad for the people who clean up afterwards. Fortunately it turns out that Midnighter can pick locks faster than Jack can kick anyway.
* The Authority, Jamie Noble (James Gibson), Joey Mercury (Adam Birch)...
* The Authority join forces in 2014 to screw over Daniel Bryan, Big Show, Dean Ambrose, Roman Reigns, and anyone else they don't like.
* The Authority: Killer cyborg Seth does this to Midnighter. It has no effect.
* The Authority likes to go to alternate universes and kill their Hitlers.
* The Authority likes to play world police and get rid of threats, and they give absolutely no shits about what the governments have to say (as the page image shows, one time some random passerby tries to ask Midnighter what is going on and the very next panel we see
* The Authority, many of the implications of these powers are investigated.
* The Authority— in the middle of fighting The Authority, a villain in temporary possession of The Doctor's nigh-omnipotence goes back in time to The Engineer's adolescence, poses as a doctor, and gives her a very intentionally Creepy Physical so that, when he steps back into the present a sentence later and reminds her of it, the traumatic memory resurfaces.
* The Authority — the Blue, an alien race who came to a parallel Earth and began interbreeding with humans centuries ago, eventually took over the planet and turned China, among other places, into a rape camp to try and father more offspring, because they actually did need women. Then they try to expand their territory into the Authority's Earth. This is a mistake.
* The Authority". Next thing you know there's a panel of the bad guy falling into a heap on the ground and Midnighter is holding the child saying "Told you so."
* The Authority, not to be confused with Doctor Who, have had problems with this. At least one of them went on a murderous rage that ended with drinking every bottle of Dom Perignon in existence (leaving him so drunk he couldn't fight back). The first Doctor in the series was a heroin addict, something that was a continuing problem for him. This is despite their ability to alter reality at will which normally puts this trope in effect.
* The Authority of an abstract concept (a century), who is an atheist.
* The Authority quickly rolled in to take the belt away from him and absorb the spotlight.
* The Authority's Apollo is powered by sunlight (being a Superman expy). In one arc where he's low on power, the plan is to drop him midair and hope he charges up fast enough to fly before he hits the ground.
* The Authority scheme by a depowered and imprisoned "renegade Doctor", who, having somehow convinced the Earth that humanity is killing it, will only convince it to calm down after he's given back his powers.
* The Authority's home base, The Carrier, counts, even down to being a
* The Authority. So, yes, they may be horrifyingly lethal, but they're certainly not glamorous.
* The Authority squad he killed in a previous miniseries... In the third miniseries, it's revealed that this all stems from a mission during his SAS days where he ended up killing folks from both sides of the conflict in Northern

Ireland.
* The Authority story "The Magnificent Kevin": Kevin has this happen to him with a couple of foes. Most notably, as the story opens, two groups of opposing spec ops forces that he worked for converge on him in his bedroom. He is under the sheets looking at porn and notices none of this. The two opposing forces massacre each other while he is otherwise engaged. The funny part comes when it is mentioned that this sort of thing seems to happen to the assassins they send after him all the time, which causes the higher-ups on all sides to send more assassins to kill someone who must have been superhuman to kill all the previous assassins, which results in a bigger massacre, and so on and so forth. Subverted in that "Kevin" probably would be a badass by normal human standards, just not in the Authority universe, and he isn't so much "mistaken" for badass as "employed by too many of the wrong people on both sides of the tracks."
* The Authority: Subverted in the first arc, where the evil dictator Kaizen Gamorra uses a bioreactor to pump out hundreds of superpowered clones (who have, at minimum, flight and heat vision abilities) every minute, launching them on Moscow, London and Los Angeles. Kaizen himself doesn't seem to have given himself any superpowers, so maybe there was a downside that doesn't get shown.
* The Authority, Swift, who's normally more gung-ho, decides to oppose one of Jenny Sparks' orders, as following it might lead to the unnecessary deaths of aliens that might be considered civilians. In "The Nativity", she also forces a truce between the Authority and Krigstein that gives the latter control over the Southeast Asian government that the Authority recently overthrew, in order to avoid a long, drawn-out conflict in which Krigstein's forces were more than willing to kill civilians.
* The Authority. Technically, she did fight in WWII, against Sliding Albion and uses her rank and status in the British Army Intelligence to make them do what she wants.
* The Authority that made Jack Hawksmoor the God of Cities have left him with... different genitalia. They are still functional, and he has retained his libido, but the sight of them did cause a doctor to vomit.
* The Authority) that satirizes and deconstructs the Authority, their brand of heroism and their tropes.
* The Authority: The Authority is unable to penetrate their opponent's force field to attack his island. That is, until Midnighter flies a 50-km long starship into the island and obliterates the enemy lair.
* The Authority: The Carrier — a spaceship that, while being made of metal, is fully sapient. However, it has only once spoken directly to anyone (and then it was only to tell hapless assassin Kev Hawkins what a prick he is).
* The Authority, the Engineer kills a huge alien parasite. In the middle of fixing the damage it did she looks up at the sky and mentions that it looks like an eclipse of the Sun. Turns out a giant alien is the thing that's eclipsing it.
* The Authority the entire surface of the planet, from the tallest mountains to the deepest oceans, has been converted and into a city. There people who derive power from urban development like Jack Hawksmoor are essentially Physical Gods and are treated as such.
* The Authority, then ended up taking Stormwatch's place among Wildstorm's major titles, to the point that for a lot of comic-book fans, the Weatherman is better known as the archnemesis of Apollo and Midnighter than as the former leader of Stormwatch.
* The Authority). The previous Doctors also confirm that (as far as they know) the Christian God does not exist.
* The Authority there, in that Jenny is the "spirit of the 20th century" — being Been There Shaped History is part of the job description.
* The Authority: There is always a Doctor. When one dies, the title and powers automatically pass on to someone else.
* The Authority they've already killed all the soldiers he's deployed, almost all of whom were just teenagers who read his ad in the back of comic books to get superpowers.
* The Authority, though for their case it might be more of 'Screw The Rules I Have

Supernatural Powers - And I Will Make New Rules!'
* The Authority to a villain that has just turned Moscow into a charnel house. The U.N. ups the response by blatantly *cough* not sending in a kill squad.
* The Authority to kind, cheerful, optimistic Apollo. Even their costumes emphasize this trope: Apollo's is white with a gold sun emblem, while Midnighter's is black with a silver crescent moon.
* The Authority took over the writing, he went back to various kinds of supervillains again.
* The Authority type in charge of the team to turn good and use his brilliant ideas to help humanity.
* The Authority very, very rarely removed his mask, which covered his hair. Due to this, the few times he did take it off, his hair color kept changing because the colorists didn't know what color it actually was, it ranged from blond to black and everything in between, except red. Fanfic writers decided that he dyed his hair, which was naturally red, to explain away the constantly changing hair colors. This was later made actual canonicity in an issue of Stormwatch: Team Achilles.
* The Authority was created and began abusing power and the roster simply for fun, as well as constantly winning over and over again, the trope began losing steam and, two years after the end of the angle, authority figures in wrestling vanished.
* The Authority were previous Shamans. In addition, Einstein was apparently involved in at least one cross-dimensional adventure with Jenny Sparks.
* The Authority who devasted several major cities with his army of supers, the Authority reaches a compromise with him and enlists him in the reconstruction effort (the reader, of course, never sees him again). Supposedly a metaphor for how Western democracies cut deals with vicious third world dictators.
* The Authority) who turned him into a creature that could only survive in cities.
* The "Authorization" imposed by Adam Malkovich toward Samus Aran in
* The author loves doing this for new characters. The buildup to Minami and Garron's first appearances makes it seem like they're evil government agents who are looking to lock up Lorem and Gospel for her past actions.
* The author might have forgotten about what actually happened in the story.
* The author of the article, Dan Drezner of the Fletcher School for Diplomacy (aka the best foreign affairs school in America), has published a monograph called Theories of International Relations and Zombies. It covers the major paradigms of IR theory and the "corpus" of zombie literature and film. It's an excellent introductory text to IR theory for beginners, and the results show that while a zombie apocalypse would suck, it's unlikely to be the end of humanity. It's also really damned funny.
* The author of the article "Uranus takes a pounding more frequently than thought" obviously had way too much fun writing it.
* The author of the comic wrote an entire book dedicated to how promotion has changed from this to what he calls the Dilbert Principle, in other words, instead of people getting promoted to their lowest level of competence, any and all incompetent employees are placed in the one place where they can do the least damage: Management. Which in turn leads to the creation of managers like the
* The author of the manga has affirmed that the characters of Haruka Tenou (Sailor Uranus) and Michiru Kaiou (Sailor Neptune) were intended as a lesbian couple. This is heavily hinted at in both the
* The author of the original book stated that the only reason Bourne even had the address was that he needed his first
* The author really wants to write a certain scene, even if the scene makes no sense. Rather than toss the scene out, the author goes right ahead and writes it anyway.
* The author released "New Millennium Editions" 20 years or so into the series, which, among other improvements, iron out the timeline and update the technology in the earlier books to be more contemporary.
* The author's commentary on Sakura Akiyama mentions that she was originally supposed to be a secretary for Furumi Pharmaceuticals rather than Magatanien, and that she "has a relationship" with Wakatsuki. Sandro doesn't specify whether he

intended for that "relationship" to be romantic, and while the pair still hang out together a lot, their interactions are mostly platonic.
* The authors have also fallen into this; apparently the two are sharing a cottage now. Cue the
* The Author shows up semi-regularly in the comic, usually to get the plot moving in an "It would take too long to get from A to B the regular way." (Such as when she took Liz from "Trying to conceive their second child" to "eight months pregnant"
* The author states in the postmortem that the star point system was based directly on similar mechanics from
* The author surrogate's father is characterized by his rather ruthless pragmatism and attention to detail, including the pursuit of a comfortable life. One major example is how he pursues a woman from a wealthy family in favor or a more beautiful but less well-to-do woman, though he insists that he fell in love with her through her engaging letters.
* The author Sydney, Lady Morgan was very vague about her age, maintaining that she was born in 1785 when it was probably 1781. Her death certificate (in 1859) gives her age as "about 80".
* The author themself is morally reprehensible and holds viewpoints that most people would consider to be closer to a villain than a hero, so the work is presented through their deeply skewed perspective.
* the author turned out to be just as high-quality as its predecessor in its comedy and character-driven drama and exploration.
* The author was recycling an identical scene in his "Ambassador Chronicles".
* The author won't be able to use their work independently without executive approval. And even if the author gets permission, they will most likely be obliged to pay royalties to use their own work/creations.
* The autistic JJ also tends to launch into one of these whenever he gets locked on.
* The Autobiography of Jane Eyre adaptation. Jane says she has always been very good at school, loves books and reading and considers herself a smart girl. She's based on a very down-to-earth character.
* The Autobiography of Jane Eyre: Adele Rochester works all the time for her futile homework assignment (though she's fond of learning), knows all about art forms of the twentieth century, speaks French, uses Latin in her tweets, has ballet/fencing/opera lessons, plays puzzles competitively, frequents Advanced Marine Zoology courses, went to an Applied Physics boot camp and is a Scout girl. She's very responsible, knows what she wants, and Jane says she kind of tutors herself. As is typical for precocious children, her family situation is complicated, to put it mildly. She surely knows a lot, but sometimes she has troubles to contextualize it and can come off as a weird kid. She's very nice to Jane, who is concerned about her being lonely and neglected by her father.
* The Autobiography of Jane Eyre. Also, they credited his actor on their web-page which has pictures of cast and characters, but instead of Mr. Wright's photo, there were several pictures with aluminium products (Mr. Rochester owns a company specializing in aluminium).
* The Autobiography of Jane Eyre, and this is her mode of speaking if she's not speaking a foreign language. For instance, she described fingernail art as "rather cathartic".
* The Autobiography of Jane Eyre: Downplayed example is Jane's toy plushy cat. Jane introduces her as such: "She's not a real cat, which makes her far more superior to any real cats." Considering Jane's lack of friends, it's understandable she bonds and still relates to her toy, but she only showed her twice and she doesn't really talk to her.
* The Autobiography of Jane Eyre: Downplayed in episode 11. Mr Rochester has loosened his shirt and a tie, and he has rolled up his sleeves, revealing his geeky tattoo. Fangirls approve.
* The Autobiography of Jane Eyre: Episode 8 was a Mr Rochester tease. Most viewers who follow the web series read the book, and knew that Jane met Mr Rochester when

she was walking to the post office. When Jane announced she had a weekend off and planned to take a walk, the audience got hopeful. However, she really went just to take a long walk and take some photographs. She later talked about her late friend Helen, revealing something of her back-story.
* The Autobiography of Jane Eyre (episode "The King of Hearts"), Jane Eyre and Edward Rochester are flirting and being cute together. He's trying to record her and snap a few photos. Jane gets close and they end up looking into each other's eyes very intensely. They almost kiss, but Jane pulls herself back. Edward has to take a few breaths to recover from the moment.
* The Autobiography of Jane Eyre. Eventually, she manages to say he's great, but it doesn't sound too convincing. But one thing was really nice — Mr. Rochester is a dog-lover.
* The Autobiography of Jane Eyre. He was absolutely checking her out at the end of the episode before he left the room. Though, she looked really cute in her nice pyjamas.
* The Autobiography of Jane Eyre: In episode 1, Jane enthusiastically plans a big change in her life and wants to experience sensational adventures, which results in applying for a new job rather spontaneously. This is in stark contrast to episode 9 when Jane longs for calm and she wants to go home really badly... except she's an orphan with only an abusive step-aunt and equally bad cousins, and poor Jane doesn't really have any place she could consider her home.
* The Autobiography of Jane Eyre: In episode 9, Jane has caught cold and is really sick, which also triggers her homesickness. It's all the more sad because she doesn't really have her home. The house feels empty and isolated, she doesn't have anybody to talk to; she misses university, but concludes that it was just a dorm room.
* The Autobiography of Jane Eyre. In the book, Jane is a narrator and an adult mature woman who is looking back on her life from her unhappy childhood, harsh and later kinder school days, her employment, and above all her mysterious love story. The narrative voice of the web series, which is Jane's vlog presenting events as they happen, is naturally changed. It started with Jane deciding to change her life and seeking new opportunities in life, and accepting to work as a live-in tutor. Her back-story is revealed in some episodes when Jane mentions her uneasy relationship with her abusive step-family or when she reminisces about her school days or her friend Helen.
* The Autobiography of Jane Eyre: It's heavily implied that Jane was ignored, bullied or abused by nearly everybody all her life. She is a nice, slightly weird girl, yet she doesn't have any friends. Her step-family was horrible. She mentioned in Episode 8 that she and Helen, her only close friend, were considered misfits at the Private School. She encountered some good teachers at university, but she didn't bond with any of them. When she comes to tutor Adele, it gets better as she's respected and Adele likes her, but it's not all great because the house is isolated, Grace is distant, Susanna-Maria is not too fond of her after their awkward encounter, other servants probably don't have time to talk to Adele's teacher, and Mr Rochester appears intimidating... Poor Jane.
* The Autobiography of Jane Eyre: Jane had one true friend Helen who died of cancer when they were at school. She doesn't have any other friends of her age and her step-aunt's family and other people at school were abusive. Poor Jane expects this trend will continue and in some of her vlogs her longing to have friends is painful to watch. She doesn't even have a place she could call home. It's implied she uploads her entries as a safety net of evidence, because she can't ask anyone else for help or advice, and there are some seriously weird things happening in the Rochester household.
* The Autobiography of Jane Eyre, Jane has a terrifying experience with the bus version. The bus terminal is very creepy, and she's actually at the bus stop in the middle of nowhere. It's late at night and she lost her mobile, so she can't contact anybody. Also the person supposed to pick her up didn't show. The video description reveals that they mixed up the times. She freaked out, but survived and was fine.
* The Autobiography of Jane Eyre, Jane meets her employer Mr Rochester without

knowing it's him. In the book, he fell off a horse on an icy road, and it's re-imagined as a minor car accident. Jane was standing in the middle of a road that is never busy, shooting an entry for her vlog, and he nearly ran her over. She obviously thinks he Drives Like Crazy, though she admits she should have been more careful as well.
* The Autobiography of Jane Eyre, Jane persuades her student Adele, who is somewhat of a child prodigy in this version, to draw pictures. Some of them were beautiful and lovely, like a picture of Jane or a picture of Adele's dog Pilot. But Mr Rochester, her father, is drawn on a mountain as a very distant figure, and the last image Jane shows is him with a big apple in his face.
* The Autobiography of Jane Eyre: Jane senses that something is off from the moment she came to be Adele Rochester's tutor. In episode 13, her suspicions are confirmed as far as the strange happenings in the house go, though she doesn't know the mystery yet. However, it's also the episode when she admits that Mr Rochester is all right, and she expected him to be horrible — neglectful or abusive to Adele and possibly to herself.
* The Autobiography of Jane Eyre: Jane's student Adele is eight years old, and she has these classes as her post-curricular activities: ballet, opera, intermediate Latin, advanced marine zoology, and she went to applied physics boot camp. She's bilingual in English/French, though that might not be that special for a Canadian child. She also likes analysing art and she draws beautifully.
* The Autobiography of Jane Eyre: Jane, who finds kids "a gazillion times better than most adults".
* The Autobiography of Jane Eyre, Liz Reed introduces and later sings a song she wrote. It's called "I hate you, leave me alone".
* The Autobiography of Jane Eyre look very spooky. Combined with ominous shadows and strange noises, her vlog very effectively captures gloomy elements of the original Gothic novel.
* The Autobiography of Jane Eyre—so he hires a tutor for her and she has thousands of extracurricular activities. He's probably not intentionally unkind and he might genuinely try to do his best but he comes off as inattentive or bossy, not too mention that he is said to travel a lot and he rarely stays at his home with her. Adele says he always brings her presents and she genuinely likes what she receives in episode 12. She's also rather cheerful in his presence, so he can't be all bad, but the guy has issues.
* The Autobiography of Jane Eyre: Miss Blanche Ingram is a model and serious businesswoman, and she claims she's fluent in eight languages. However, at one party she owns to he friend Warren she hated when her Nanny used to make him "conjugate, conjugate, conjugate" as a kid.
* The Autobiography of Jane Eyre: Mr Rochester, apparently. He is seen with a glass of scotch on his table in episode 10, and in episode 11 he says he knows he has many faults and that he finds it easier to drink than to regret. One of his tweets to his assistant reads: "Can you schedule a meeting for 2 hours from now and can you arrange a scotch?"
* The Autobiography of Jane Eyre: Mr Rochester's dog Pilot is a Bernese Mountain Dog which is a breed of dogs that are generally extremely affectionate. Adele Rochester must be fond of Pilot as she drew a beautiful picture of him.
* The Autobiography of Jane Eyre: Rose Oliver comes from an extremely wealthy family and pampered background (she's the daughter of the chief of surgery at the hospital where Simon-James Rivers works). Simon reasons that he could not date a girl like this, being a young, penniless doctor. She has a crush on him, he's not so eager, and they don't end up together.
* The Autobiography of Jane Eyre. She's a model, a trained dancer, a successful businesswoman, and a great beauty. She's very tall, compared to other ladies like petite Jane or Grace Poole, and she's as tall as Mr Rochester or her friend Warren Danton who are tall guys.
* The Autobiography of Jane Eyre, so they knew that the man who nearly ran Jane over in his car was in fact her employer. Naturally, they happily cringed at her when Jane tried to calm herself down, saying: "It's not like I'm ever gonna see him

again anyway." Oh, Jane! You don't even...
* The Autobiography of Jane Eyre style. Then she sings an aria. She's brilliant if bit weirdly over-educated. She likes showing off her knowledge.
* The Autobiography of Jane Eyre, vlog version of Mr Rochester likes saying Jane's name a lot. It's very clear especially in episode "Consequences". She calls him "sir".
* The Autobiography of Jane Eyre web series. She's really shown to behave a bit strangely around people, and she openly acknowledges it to camera when she's shooting. She has troubles to come up with a good opening line.
* The Autobiography of Jane Eyre where Jane is a young Canadian woman and she vlogs.
* The Autobiography of Jane Eyre: Word of God says they have zero budget and that they shoot the scenes at their home.
* The Autobiography Of Malcolm X, cites the half-your-age-plus-seven rule as having factored into his decision to propose to his future wife.
* The Autobiography of Malcolm X, Malcolm mentions a time during his younger(and wilder) days, when he came home to find his apartment ransacked. He immediately grabbed a few clothes and left for a friend's home, because he knew that it was most likely done by the Police, who would have planted drugs in the room, and would likely already be on their way back with a search warrant to "find" it.
* The Autobiography Of Miss Jane Pittman, a story about a 110 year old woman who lived from slavery to the civil rights movement, has a framing story that a teacher is interviewing Jane to tell his students about her.
* The Autobiography Of Miss Jane Pittman is another interview-framed film. The interview takes place in 1962, when Miss Pittman is 110 years old. Her memories extend back to before the American Civil War.
* The Autobiography of Santa Claus, and a few other people, as well as St. Nicolas himself, who basically left a fake body behind him so that people would think he died in his sleep.
* The Autobiography of Santa Claus even staged her own "mysterious disappearance" instead of finishing her flight around the world so that she could head up to the North Pole.
* The Autobot or Decepticon symbols are on every Autobot or Decepticon, often in multiple places. At least this case it's justified for being faction badges. Still kind of odd when the series motto is "Robots In Disguise" and Optimus has a giant Autobot logo on his trailer.
* the Autobots and Black Knights warn the JLF and the city of Narita about their operations (or at least give enough info to the latter to call an evacuation without spoiling their plans).
* The Autobots and Decepticons themselves are supposed to be armies, but they both have immense discipline problems. The Autobots operate a bit too much as a cult of personality around Optimus Prime rather than a functional military force, while the Decepticons, well
* The Autobots' computers Teletraan-1 and Teletraan-2 both have fairly inflectionless voices, although 1 always sounds like it's boldly announcing something, and 2 has a more soothing HAL-type voice.
* The Autobot Springer loses his shuttle, lands on Planet Junkion, and fights the Junkion Wreckgar, echoing their encounter in
* The Autobots we see are almost always a military contingent... and always act like they're just guys on vacation. Particularly notable with the obligatory
* The Autobot Warpath has a Tourette's Syndrome-like tendency to intersperce what he's saying with onomatopaeia like "Kablam!", "Zowee!" or "Pow!"
* The Autocrats, which was a CGI-animated series about the largely fictional lives of the members of the Finnish parliament. Since each episode had to be done in a week for the sake of staying topical, in the end the show was neither particularly entertaining or particularly well animated, the latter being particularly obvious.
* The autographed cast picture where everyone was in their costumes was the first spoiler for
* The automaker Dodge launched a series of commercials starring its founding Dodge

brothers, who died in 1920.
* The automaker Scion (a Toyota division) typically caters to college students, particularly when they debuted in the early 2000s with a huge list of factory accessories, ranging from simple colored interior panels, expensive sound system setups, or
* The automated systems used by the US and USSR gave false fire orders more than once, each time disaster was barely avoided by someone refusing standing orders because they didn't trust the system. Most were due to the systems misidentifying natural phenomena as incoming missiles.
* The Automatic Detective communication: in response to Mack's quip, Mack narrates, an alien "executed a maneuver with his tentacles that I could only assume was derogatory in nature."
* The Automatic Detective: despite his vow to keep his nose clean, "which should have been easy, since I didn't have a nose", he heard something break in the apartment and had to investigate.
* The Automatic Detective, it was just like the scene in the movies: "some dumb mug finds himself sitting in a tiny room with a cop standing over him, reading him the riot act. That's pretty much what happened to me." Except, he clarifies, he was standing, the room was quite large, and the cop was sitting and smoking a cigarette. But other than that, exactly like the scene in the movies.
* The Automatic Detective, Mack's big smashy hands are simply incapable of tying ties and he requires assistance. A later short story establishes that he switches to clip-ons and loves them.
* The Automatic Detective, the good news is, it looks like the data he got about the lair he's about to storm was completely accurate. The bad news is, is looks like the data he got about the lair was completely accurate (i.e. it doesn't look good for his chances of getting in and out).
* The automobile industry is simply awash in this trope, but usually inverted, with companies producing elegant luxury goods outside their home region and more modest products within. In the United States, German companies are known for producing dazzling luxury cars, VW notwithstanding. Within Europe, however, Mercedes-Benz also makes
* The Autons are living plastic. In appearance, they can range the spectrum from animate mannequin to indistinguishable from human. While costuming's moved on from their '70s heyday, back then...
* The Autons. How can a big lump of angry goo turn shop window mannequins into marching, gun-handed footsoldiers and
* The Autoresponder seems to get a real kick out of screwing with people, especially Jake. It almost comes back to bite him when he has to convince Jake to
* The Autumnlands: Tooth & Claw has a tribe of human-sized warrior bats.
* The Autumnlands: Tooth & Claw magic-user available with the experience necessary to survive on the surface world. Yet her survival tips are continuously ignored by her rival Sandorst and the group at large leading to much wasted time and life.
* The Autumnlands: Tooth & Claw that float above the planet. Main character Dunstan lives in the floating Seventh City of Keneil in the proverbial Autumnlands.
* The Autumnlands: Tooth & Claw There are birds with human-like hands in place of their feet for some as yet unknown reason.
* The Autumnlands: Tooth & Claw there is Magister Eikhoun's animated chair which Learoyd uses as a mount for a time.
* The "Autumn Rain" trilogy by David J. Williams culminates in WW III, with weaponized space. The nuclear destruction of a continent takes roughly three paragraphs of writing, and perhaps a few hours. Most of the Earth is more or less saturated with nuclear weapons, space-dropped kinetic energy weapons, high powered directed energy pin-point strikes against anything trying to shoot down those weapons, and deliberate destruction of any and all communications and electronic infrastructure either physically or through hacking. The fate of the moon and the fleets stationed at the libation points is not much better...though it takes a few days for them.

* The AVALANCHE crew blows up the Sector 1 Reactor to prevent the mako extraction from damaging the planet, causing considerable life and property damage. A throwaway line later from Jessie implies that that wasn't the original plan, and that she may have made a miscalculation when following the bomb recipe, a hint that all may not necessarily be as it seemed.
* The Avalanches adds on to this with some heavy influence from soul, rap, and children's music.
* The Avalanches came to the rescue, and their promotion also helped “Frontier Psychiatrist” become a cult hit in the US.
* The Avalanches The titular vocal sample is repeated through much of the song in different pitches. Despite that, it still manages to be a pretty good song.
* The Avalon Wars, a series of wars between Asgard and Avalon, as the followers of the two respective pantheons clashed, and the two pantheons wound up on collision course (though it's implied that the Avalonians fired the first shot, lashing out at what they saw as encroachment by the followers of the Asgardian gods and Christian missionaries). It ended when the Frost Giants invaded and an
* The Avant and Orca browsers use a right-click-and-drag gesture system (not unlike Black & White) as an alternative to buttons or menu commands. Naturally these gestures do nothing in Internet Explorer, which may take several failed attempts to register in the mind of someone used to them.
* The avant-garde electronic music artist Fad Gadget often performed on stage while tarred and feathered. He was photographed in tar and feathers for the cover of his album
* The Avant-Guards: LGBT sports series; the ensemble cast is queer, containing several lesbian/bisexual women, nonbinary, and transgender main characters.
* The Avatar and the Firelord, Aang's spirit takes a ride on Roku's dragon. This causes his body to assume a position remarkably similar to that of someone relieving themselves.
* The Avatar at one point makes a carrot stew that everyone complained tasted like dishwater. Panne, coming from a race of rabbit people, is the only one that actually liked it.
* The Avatar builds; while it's unknown how old he/she is, they don't look any older than in their late teens.
* The Avatar Chronicles based on their financial status, with the majority of the population being red and orange. The higher the color, the nicer the buildings such as malls/parks/etc you get to enter, and you have more say in the city's laws. The highest-ranking people hold violet cards, and get to wear purple to represent their status.
* The Avatar Chronicles for survival, as players' in-game status dictates living standards, job opportunities, and anything else in the real-world economy.
* The Avatar Chronicles. With a title like that, how could she be otherwise?
* The Avatar counts as well. While a lot of his powers come from the stamina and endurance the Light gives him, most of his real power comes down to well-trained reflexes, natural dexterity, experience and pure skill.
* The Avatar Extras re-airings get into it too. At the end of "The Chase", when the Gaang plus
* The Avatar himself also fits most of the criteria for the Paladin trope and is the page image. Though in the context of the game it's from, the image is
* The Avatar (killing his/her biological father Anankos, or either his/her mother Mikoto, his/her Parental Substitute
* The Avatar of Jarlsberg path allows you to make consummate foods using Jarlsberg's Cosmic Kitchen, which are pretty much described as
* The Avatar of Khaine has a superb weapon skill on the tabletop rivaled by none (
* The Avatar of Nightmare Moon uses the possibility of this as a threat to try to force Shadow to convince Celestia to surrender Canterlot, claiming that she'd take the city anyway and it’d be impossible to control victory-drunk soldiers seeking retribution for a long, hard siege and the deaths of close companions.
* The Avatar's best friend, Princess Azura, is both the stepdaughter of the Nohrian King Garon and the ward

* the Avatar's child Kana's Paralogue, Kana (barely a pre-teen) is so terrified when their living place is invaded, and the Avatar gets attacked right in front of them, that they also transform into a dragon. They don't recover until the end of the chapter, either, and cannot remember what happened, so they're shocked when the Avatar explains what took place.
* The Avatar's child Morgan can also become a Tactician, and is a devoted student of tactics who wants to become a strategist like their parent.
* the Avatar sets in slowly but surely, however, and over the course of the series, she mellows out and becomes a great deal more diplomatic.
* The Avatar's looks can be customized, which includes giving them beauty marks that can be located under their left eye or the left corner of their mouth (
* the Avatar's mother/Azura and the Hoshidan siblings' Parental Substitute.
* The Avatar Spirit. It's the spirit of the Earth, after all, so it existed even before it started manifesting itself as Avatars.
* The A.V. Club, with the writers experiencing pop culture they had avoided that far.
* The Avenger, AKA the eagle that ate Prometheus's liver each day, enters a bar looking for the the escaped Prometheus. The Avenger was offered a bowl of soup, but declined it and would have found Prometheus just outside if the bar owner's daughter hadn't said just before he opened the door, "It's liver." The Avenger quickly changes his mind.
* The Avenger from Atlantis), the protagonist pursues his mortal enemy for thousands of years; both he and his quarry transfer their brains to numerous bodies to keep up the chase.
* The Avenger. Richard Henry Benson, of the 1930's pulps was a master of disguise. He suffered a horrible emotional shock that deadened the nerves in his face which he could mold like putty. (Ah, the innocence of the '30s!) He carried around a disguise kit with wig, contacts, make-up, etc to go along with the putty face. Later when his face came back to life, he invented a serum that had the same effect.
* The Avengers (1960s), and once in an unsuccessful fight with Steed ... who remarked that the instrument probably played "sharp."
* The Avengers (1960s) and takes his keys, but has to try every key before finding the one that opens the cell door, drawing out the suspense as the firing squad is readying to shoot her partner.
* The Avengers (1960s), but his whip catches on a torch pulling it out of the wall, and activating the requisite trapdoor which he falls into.
* The Avengers (1960s) (Dr. David Keel) as John Steed's partner. In her earliest appearances (scripts written much earlier for Hendry), her dialogue was left completely unchanged. This is sometimes credited with making Cathy Gale a particularly memorable female character for the early '60s.
* The Avengers (1960s): During a fight in the village library in "Murdersville", Steed grabs an armful of books off the shelf and hurls them at an attacker.
* The Avengers (1960s) ends with Steed and Tara accidentally launched in a rocket, and Mother saying to the camera that they'll be back.
* The Avengers (1960s) enthusiast has his manor house themed to the author's works, down to a recreation of Miss Havisham's dusty, cobwebbed wedding feast room.
* The Avengers (1960s) episode "Man-Eater of Surrey Green", a man-eating plant from outer space lands in Middle England and takes several top horticulturists as its prisoners in an effort to germinate the Earth. Fortunately for the Earth, Steed just happens to be a herbicidal maniac.
* The Avengers (1960s) episodes "The Town of No Return" and "Something Nasty in the Nursery" before playing Mother in the show's final season.
* The Avengers (1960s) episode "The Living Dead", between Mrs. Peel and a female guard.
* The Avengers (1960s) episode "The Living Dead" had a huge underground city built by the villains for the purpose of raising an army.
* The Avengers (1960s) episode "The Living Dead", Steed is put up in front of a firing squad with (seemingly) no help coming:

* The Avengers (1960s) episode "The Superlative Seven". A mysterious invitation that strands him on a remote island, with six companions who are murdered one by one, makes Steed a Little Indian.
* The Avengers (1960s) episode "What the Butler Saw" involved an entire school for butlers, which turned out to be a criminal enterprise. At the end, there's an exchange along the following lines:
* The Avengers (1960s) feature Cybernauts, large bipedal robots used as dumb muscle.
* The Avengers (1960s) from outer space lands in Middle England and takes several top horticulturists as its prisoners in an effort to germinate and spread across all of the Earth.
* The Avengers (1960s) has discovered a way to turn the domestic felines of the country into vicious killers.
* The Avengers (1960s): In "Death's Door", Lord Melford has a nightmare about attending a peace conference where he is greeted at the door by a faceless man. Steed and Emma later discover he had been drugged and the nightmare staged. During the final fight against the bad guys, Emma shows up wearing the costume and mask used to create the faceless man.
* The Avengers (1960s): In "Death's Door", the diplomat Steed and Mrs Peel are assigned to protect has a seemingly prophetic dream that he will die if attends the peace conference. The dream is full oddly specific details, and when Steed and Emma ride his route to the conference, each of the details comes true; except for being splashed by a car driving through a puddle as he gets out of his limousine. Then Steed realises that made the run early, and Lord Melford would have been arriving at exactly 10:30. When they drive around the block and arrive at exactly 10:30, Mrs Peel is splashed by a car driving through a puddle as she gets out of the limo.
* The Avengers (1960s) In season 4 episode 23, "The House That Jack Built", a slowly rotating, long hallway is used to simulate this effect. It's part of several ploys designed to drive Emma Peel insane.
* The Avengers (1960s) in "Who's Who???" (subtitle: "Steed goes out of his mind. Emma is beside herself."). Steed and Emma's minds are switched with those of two enemy agents. They did not switch voices, if only because the plot demanded that the enemy use the heroes' hijacked bodies to infiltrate British security. In an amusing touch, after each commercial break, the episode also includes a "reminder" about the swap to the viewer, but the supposedly helpful voice-announcer merely gets progressively more confused.
* The Avengers (1960s): Lampshaded when Steed advises Tara King (who is practicing her judo) that if possible she should throw her opponent through a plate glass window.
* The Avengers (1960s) market expanded to the US (it was previously an exclusively British show), many UK-only-era episodes were redone. For example, "The Joker" is a creepier version of the earlier story "Don't Look Behind You", and "The £50,000 Breakfast" is a remake of "Death of a Great Dane".
* The Avengers (1960s), Mrs Peel is imprisoned in a house that is specifically designed to drive her insane as part of a revenge plot.
* The Avengers (1960s), Mrs. Peel's husband Peter is discovered to be alive in the Amazon after a plane crash years ago, signaling her character's exit from the series.
* The Avengers (1960s), Mr. Steed and Mrs. Peel were often overly-polite to each other, in a very flirtatious way.
* The Avengers (1960s) since it was from 1962 and there just aren't many series prior to that where the woman had enough of an active role to get an undercover mission (and to have UST, since that implies that her main role in the series isn't already to be a love interest).
* The Avengers (1960s) story "Dark Moon Rise, Hell Hound Kill" — and was in its own turn inspired by a Tommy Hambledon short story by "Manning Coles" — which was later rewritten to change the U-boat full of escaped Nazis to a Russian sub full of spies...
* The Avengers (1960s) switched from videotape to film in season 4, and Emma Peel

became John Steed's new partner in crime, the show's shooting became more flexible: For on-location scenes outdoors, they would be shot mute, with the dialogue being rerecorded by the original actors in post-production (as was the norm for British television at the time).
* The Avengers (1960s). The contrast between the heroes' UST-laden platonic relationship and the villains' overtly sexual one is played for laughs.
* The Avengers (1960s): "The Fear Merchants" involves a group of people who find out their targets' worst fears and phobias and use them to devastating effect. Guess what one of those phobias is?
* The Avengers (1960s) "The House that Jack Built", Emma is trapped in a house that is an elaborate psychological maze, built by a now-dead businessman who had too much free time, too much money, and one hell of a grudge against her. A recorded message he leaves flat-out states that the intention is to drive her insane, and eventually to suicide.
* The Avengers (1960s), the people in a house were held hostage by implanted bombs to prevent them from revealing their plans to kill people at a conference.
* The Avengers (1960s), three foreign assassins are the only prisoners in what appears to be a monastery, with their guards dressed as monks. The advantage of this is not discussed.
* The Avengers (1960s) tone was so heavily a product of the 60s that attempts to revive the series in the 70s failed — as did a film adaptation in 1998.
* The Avengers (1960s) turned it down to pursue a career as a television producer. The producers kept coming back to him, so to deter them, he asked for (at the time) an exorbitant amount of money, more than an actor had ever been paid for British TV up to that time. To his great surprise, the producers accepted his asking price, and the rest is history.
* The Avengers (1960s): Used as a method of murder in "Look - (Stop Me If You've Heard This One) But There Were These Two Fellers...". The two murderous clowns slide a length of red carpet under Lord Dessington's door. When the distracted Dessington steps on it, they yank it out from under his feet, and Dessington plummets to his doom out of an open window.
* The Avengers (1960s) were shot live on videotape, there was no provision for correcting errors. Frequently, the actors would flub lines, props would not work, a moving camera would run into a prop, boom microphones would wind up in a shot, etc. Only after the series went to film during the Emma Peel era were the bloopers drastically reduced.
* The Avengers (1960s) when two enemy agents switch bodies with Steed and Mrs. Peel. Sort of unavoidable, since the bad guys were supposed to be infiltrating British intelligence.
* The Avengers (1960s) with a preference for catsuits. They Fight Crime, espionage, and unnatural weirdness.
* The Avengers 1966 is tied up and put on a conveyor belt to a giant buzzsaw in the episode "Epic".
* The Avengers (1998). Alice calmly stands in the path of Mrs. Peel's oncoming car. Mrs. Peel manages to brake to a stop just inches away from her.
* The Avengers (1998)) announces his plans for world domination to a room full of scientists then asks if any of them will opt out. Two scientists raise their hands to quit and the villain kills them with poison darts in front of the other scientists, unusual for this trope. The other scientists are eventually killed off anyway.
* The Avengers (1998). Bailey rappels down from above to fight Mrs. Peel.
* The Avengers (1998), between Steed and Mrs. Peel. They flirt throughout the movie, but can't get together because (as in the original series) Mrs. Peel's husband is missing (and presumed dead), so he could show up at any time.
* The Avengers (1998). Emma Peel is captured by Sir August and brainwashed into a hallucinatory state. You'd expect Steed to break in and rescue her, but instead she escapes from Sir August, fights off her delusions and breaks out to freedom by herself.
* The Avengers (1998) evokes this, because he finds it next to impossible to care

about the characters or what happens to them since the characters in the movie don't seem to care either:
* The Avengers (1998) heavily on this trope, as virtually no one shows any amount of emotion at any point in the entire movie despite being in mortal danger.
* The Avengers (1998) is finished he murders the scientists who helped him build it.
* The Avengers (1998). Mrs. Peel and her clone are fighting on a rooftop. When Steed arrives, the clone (realizing she's outnumbered) jumps off the roof to escape. We don't see what happened to her, but she turns up later with no explanation.
* The Avengers (1998). Mrs. Peel does a short one during her sword duel with Steed.
* The Avengers (1998). Mrs. Peel's car blows up after taking damage from attacking flying robot insects. Noteworthy in that the explosion takes place several minutes after the damage occurs and without any warning.
* The Avengers (1998). Mrs. Peel's clone, created by Sir August as his henchwoman. She is distinguished from the real Mrs. Peel by wearing a black leather jumpsuit.
* The Avengers (1998). Mrs. Peel's clone does it to a Prospero Project Lab staff member while breaking into the facility.
* The Avengers (1998): Sabotage of a weather control project → holding Britain to ransom with the threat of a weather attack that will destroy London.
* The Avengers (1998): Sir August's flying armed robot insects, radio-controlled by Bailey.
* The Avengers (1998). Sir August's underground base, which is on an island in the Thames in London.
* The Avengers (1998) Sir August tells Mrs. Peel, "Join me, Emma, and we have the world."
* The Avengers (1998), the flying insect robots sent by Sir August strafe Steed and Mrs. Peel as they're driving in a car.
* The Avengers (1998). The meeting of the Council of Ministers (a group of high government officials) apparently has no security whatsoever. Sir August and his colour guard are able to walk right in without opposition, and walk out again unopposed after making extortion threats.
* The Avengers (1998): While Steed is helping Emma Peel on with her boots, they are close to kissing when Father breaks in and arrests Mrs. Peel.
* The Avengers #1½ resembles an issue from the 60's, and parodies some of the ads.
* The Avengers (2012): After so carefully sowing the seeds of dissent among the already volatile heroes, Loki takes out Agent Coulson, literally giving them something to avenge, which brings them together as a team.
* The Avengers (2012) aiming at Captain America’s shield. The beam reflects and takes out the Chitauri surrounding them.
* The Avengers (2012), and Cap specifically tells the cops to get the civvies to safety, a news report afterwards shows a bunch of grieving people in front of wall covered in memorials for innocents killed by the Chitauri, and a senator demanding that the Avengers pay for the massive amount of damage to the city.
* The Avengers (2012) appears to be multinational, and even if it isn't, it's not clear that they're properly in the military chain of command.
* The Avengers (2012) are a legion of ravenous aliens whose only personality characteristic is to be led into battle by Loki. When they arrive in New York, they raze the city and cause mass chaos with little objective or purpose.
* The Avengers (2012) averts that trope with footage from those battles and others showing that, yes, innocent people had died during those battles and the Avengers had not noticed due to dealing with Loki's Chitauri army and Ultron.
* The Avengers (2012) based on a comment to Loki. Of course, she could have been lying to motivate him into saying something, but that's beside the point.
* The Avengers (2012), bland villains and too many jokes — most of which were addressed in the Phase Three films.
* The Avengers (2012), Cap is thrown out a window by the force of an explosion, and lands on a taxi outside.

* The Avengers (2012). Cap replies that there's only one God, and he's pretty sure that He doesn't dress like that.
* The Avengers (2012): Chitauri ships are weaponized cyborg Space Whales.
* The Avengers (2012) features both a regular and a meta example. The normally reserved Agent Coulson struggles (and fails) to avoid gushing like a fanboy about meeting Captain America, eventually bringing up the subject of his trading cards. Meta-wise, Clark Gregg (the actor who plays Coulson) admitted in an interview that the SHIELD helicarrier made him squee, even mentioning it by name and explaining that he'd never really understood the meaning of "squee!" until that moment.
* The Avengers (2012) feel and showcase the wider effects of the battle.
* The Avengers (2012) genre and mixes it all together to make it a delightful Superhero Movie.
* The Avengers (2012) - Iron Man tries to simply blast Loki's Tesseract-powered portal device, only for it to protect itself with a force field. As the armor he's wearing is already on his last legs, he goes for "Plan B" - stall Loki while J.A.R.V.I.S puts the last-minute touches on his newest suit.
* The Avengers (2012): Loki's back and this time he wants to take over the Earth with help from the Chitauri.
* The Avengers (2012) Loki to Thor, he just didn't see fit to start an argument with a demi-god over the matter.
* The Avengers (2012) NYPD Officer Saunders appears in one scene of the theatrical cut (which he survives), but the last of the several deleted scenes where he provides additional aid in the final battle has him get shot and apparently killed.
* The Avengers (2012) or other Hollywood contrivance. Not quite right, but closer than Hollywood usually gets.
* The Avengers (2012): Perhaps played with, since Loki considers it a painfully obvious answer.
* The Avengers (2012) sarcastically suggests that he should do this with the Tesseract.
* The Avengers (2012), SHIELD agents fire at him with no success. Justified since they didn't know how durable Loki was, and for the rest of the movie they don't attack him small arms.
* The Avengers (2012)), sit on the sidelines snarking bitterly at everyone (Bruce), or get brainwashed and kidnapped moments after showing one of the most level-headed displays of reason in the first half of the film (Clint).
* The Avengers (2012)'s prospective recruits for the Avengers Initiative due to the death of his daughter Hope.
* The Avengers (2012). The creature is destroyed, but Loki simply summons more like them from the portal. And even those are still a fraction of the army on the other side of the portal.
* The Avengers (2012): The original six Avengers (Captain America, Iron Man, Thor, the Hulk, Black Widow, and Hawkeye) vs. Loki and his Chitauri fleet.
* The Avengers (2012) The World Security Council could also qualify, as they unleashed a nuclear weapon on New York to wipe out the alien army without trying any other options, like sending in the military to help the Avengers, or aiming the weapon at the alien ship in the first place.
* The Avengers (2012), this helps justify why none of the heroes go to their friends for help: There's just not enough time.
* The Avengers (2012)). This trope is also directly referenced at the start of the final battle:
* The Avengers (2012), Thor uses the Chrysler Building's spire to concentrate and amplify his lightning.
* The Avengers (2012)) to get the hell outta Dodge before she's shot down by anti-aircraft artillery. Damn.
* The Avengers (2012) to turn a profit on reconstruction contracts, which is a small victory.
* The Avengers (2012)" when Angelus does the same thing to Angel's companions from his prison cell.
* The Avengers (2012): When Loki tries to mind control Tony Stark with his staff,

its fails because of the metal generator in his chest. Tony puts on a look of mock-sympathy, and starts talking about "performance issues" in a way clearly meant to refer to erectile dysfunction.
* The Avengers (2012) while turning away so Steve can't see the tears in his eyes.
* The Avengers (2012) winds up with some pretty nasty cuts to her face after narrowly avoiding death-by-grenade, remaining bruised and bloody until the action subsides and she's seen getting medical attention.
* The Avengers #290, Dr. Druid points out to the Super-Adaptoid the importance of thinking things through:
* The Avengers about Marvel superheroes), a female member of the band dyes her dark hair blond to appear less Jewish. It isn't completely successful as the dark roots of her hair are still visible through the blond dye which at least one Nazi officer notices, though she manages to get away from him in time.
* The Avengers activates, which indicates she may have made the wrong choice.
* The Avengers actually made a point of not showing blood, to maintain the lighthearted tone of the series, despite numerous deaths by gunshot, stabbing, explosion and so on. There were some episodes where a little blood was shown, but they were few and far between. In one episode, we are led to believe a character was mauled to death by a tiger; the victim's clothes are in shreds, but there's no blood at all.
* The Avengers: A distress call is responsible for the birth of the team. Rick Jones had been hoping to send a call out to the Fantastic Four, but Loki intervened, and instead the founding members heard it instead.
* The Avengers, after Hercules had been rendered comatose, Zeus brought the Avengers to Olympus and attacked them. A figure came to their aid, and Zeus fought him for some time, before he realized it was Hercules, risen from his sick bed to help his friends. Zeus is deeply grieved by his folly.
* The Avengers, after the Battle of New York, to foreshadow the public opinion of superheroes in Phase One: most people are supportive and thankful, but some are wondering about the damage the city sustained and the fact that the Avengers themselves aren't answering to anyone.
* The Avengers: Age of Ultron) to use it to neutralize the Hulk by tanking his hits and returning the favor with what appears to be a jackhammer with a fist on it. After a flurry from the latter, the Hulk spits out a tooth and glares at Tony.
* The Avengers) and according to Gruenwald Shooter's involvement was essentially the decree that they needed to find a different father. Still despite a book re-written by committee at the last minute Shooter, perhaps because of his infamous reputation, is generally the sole person blamed for that issue.
* The Avengers, and becoming the main advocate for the Avengers Initiative, which was planned to be a team of superheroes. And that includes... you guessed it, Captain America.
* The Avengers and donning his full armor, and Hawkeye checking his bow.
* The Avengers and he's left on the floor, physically and mentally in shock.
* The Avengers and he threatens to retaliate if the Slokovian leader is harmed, forcing his fellow Avengers to clash with the God of Thunder.
* The Avengers. And instead of the stock 'standing together at the altar' image, they're making out in front of the church.
* The Avengers and leader of the second Emissaries of Evil and the third Masters of Evil.
* The Avengers and the ghost of Brother Voodoo. They follow the will of an undead Celestial.
* The Avengers and the X-Men fight against an alien invasion of Skrulls and Badoons in Central Park, and a woman and her children were caught in the crossfire. The father then arrived at the scene, and
* The Avengers a new, modern uniform to replace his World War II outfit.
* The Avengers are flying, armor-plated whale monsters used by the Chitauri as a combination of siege engines and war animals in the invasion of New York.
* The Avengers, as a group, serve as this to assorted supervillains and even some who technically aren't supervillains, despite the fact that they have rules of

engagement (i.e. they try not to kill people where reasonably possible). This is because a) several of their members have no compunction whatsoever about killing when 'off-duty', b) they're nigh-unstoppable when acting in concert, c) as Victor von Doom points out, they have in the past taken part in deposing leaders they took a dislike to. Oh, and they're known to take threats to/attacks on those they see as their own extremely personally. While this is shown to be very useful at times, it is pointed out that the
* The Avengers (as a reserve) back in the eighties, it involved him sticking to the bottom of their quinjet and following them to a mission.
* The Avengers, as Captain America prepares to dive into a battle involving Thor and Loki:
* The Avengers aspects, was allowed to be somewhat more suggestive, with the final line of the final episode featuring a character expressing concern about Steed and Tara being unchaperoned while riding a rocket ship into earth's orbit.
* The Avengers, as the counterpart to Sasquatch. We don't learn if he's under the curse or has a different origin, or anything else about him before he gets killed.
* The Avengers at Iron Man. While the armor sustains some damage, most of the energy is absorbed by the ARC reactor and is fired by Tony straight back at Thor. Also, Captain America says Loki's "glow stick of destiny" resembles a HYDRA weapon.
* The Avengers: At the end, Loki is shown in chains for his transport back to Asgard, in addition to a muzzle.
* The Avengers-based powers, and it granted Sean Dolan great physical powers as Bloodwraith.
* The Avengers because Coulson was revived and became the boss of this group of agents.
* The Avengers) because she was a dead ringer for his late first wife Marya Trovaya, who had been murdered by Communists.
* The Avengers before breaking her and Giant-Man up for good (or at least until someone else comes along).
* The Avengers" (being an archer). Loki is "Reindeer Games" (due to the helmet) and "Rock of Ages" (due to his regalia). Loki's staff is "the Glowstick of Destiny" (which glows and mind controls people).
* The Avengers by locating (and then punching) sensitive nerve clusters in his neck.
* The Avengers by the Russian officer early in the film in order to trick him into confessing what he was intending to do before she was forced to abort the operation thanks in part to Loki's arrival.
* The Avengers, Captain America, Black Widow, and Hawkeye steal a quinjet from the S.H.I.E.L.D. Helicarrier without even bothering to be be stealthy about it.
* The Avengers Captain America is placed under an illusion and believes he is reliving his past. He even gets to save Bucky. Ironically it's the illusion of Bucky that solemnly convinces the Captain to wake up and tells him that he knows this isn't how it actually happened. Captain America thanks Bucky for saving him again before taking his advice.
* The Avengers, Carol Danvers refuses to tell the team about her recent depowering because she believes this will scupper her chances of staying on during a reshuffling. As she does, we see Cap suggesting Carol for the team precisely because he can tell she wants on so badly. For added irony, Carol's reaction to her depowering eventually leads to her being booted off the team for real.
* The Avengers: Cathy Gale's fighting style is made of this trope. Back then, fight scenes would be recorded 'as live' on studio video with no possibility for editing or retakes, rather than being pre-filmed and edited.
* The Avengers change their line-up so frequently that they can't even plan for their own team, let alone whatever they're up against. Winging it is what they do best.
* The Avengers' city scenes, set in New York and Stuttgart, were shot in Cleveland.
* The Avengers clone do the job. Mother gives Mrs. Peel a chance to prove her innocence by finding out who was behind it.
* The Avengers. Commercials for the former film featured the bit where S.H.I.E.L.D.

agents mistake the Destroyer for a Stark Industries weapon, and commercials for the latter played up Howard Stark's role in the creation of Captain America, with Dr. Erskine's "Now, Mr. Stark!" line featured prominently.
* The Avengers, created by the evil male robot Ultron to be his bride; and later, Alkhema, who had a similar origin. Neither of these relationships worked out. Later on, Ultron showed up in female form himself.
* The Avengers crossover novel, Hydra planted a bomb at an experimental power plant that both the Avengers and Thunderbolts arrived to stop. Iron Man went to disarm it, only for Hawkeye to appear and reveal that he'd disarmed the bomb twenty minutes before the Avengers made it there.
* The Avengers describes the Asgardians as "basically gods" and Captain America blows it off saying there's only one God, and He probably doesn't dress like that.
* The Avengers doesn't have any ninja beatniks, though, so Jazz doesn't seem to fit... but he is awesome, which is what matters.)
* The Avengers, due to the sudden appearance of Thanos. Even more egregious given Iron Man used to be U.S. Secretary of Defense, not to mention the Director of S.H.I.E.L.D.
* The Avengers, during the faux Vampire War, the heavily armed and armored Shadow Colonel (actually Xarus, a son of Dracula) carried around a large minigun that chewed through vampires and even posed a threat to a number of the Avengers.
* The Avengers: Earth's Mightiest Heroes! after a big battle, grabbing Iron Man, Ant-Man and... Hulk. Each of them has an adorable bewildered look on their faces.
* The Avengers: Earth's Mightiest Heroes! after its years of financial troubles.
* The Avengers: Earth's Mightiest Heroes! after saving her from getting shot by a Kree sentry carrying a bomb that could wipe out all life on Earth. However, Giant-Man only gets as far as, "Jan, I love..." before fainting. He regains consciousness by the end of the episode, but becomes too shy to finish the declaration when Wasp asks him if he still has anything important to say.
* The Avengers: Earth's Mightiest Heroes! also appear over the course of the season, and return for the big team-up in the finale.
* The Avengers: Earth's Mightiest Heroes! also made it available to stream.
* The Avengers: Earth's Mightiest Heroes!, and announces that he has fallen in battle.
* The Avengers: Earth's Mightiest Heroes!, and he's testing the Four's strength to see if they were badass enough to help him out.
* The Avengers: Earth's Mightiest Heroes!: As a culmination of his angst, in "Yellowjacket", Hank Pym abandons his interest in rehabilitating criminals and as Yellowjacket, starts appearing to kill them, but actually transports them to a miniature prison he created by himself. However, he abandons this project by the end of the episode.
* The Avengers: Earth's Mightiest Heroes!: As a villain he is able to take on multiple Avengers at once, easily trouncing them by either phasing away from or getting too dense for every attack. As a hero... he is frequently surprised and knocked down, despite clearly still demonstrating these abilities.
* The Avengers: Earth's Mightiest Heroes!, as we see the shadow of some blood and guts spraying out, (though everything is clean when they show them in full).
* The Avengers: Earth's Mightiest Heroes! becomes Giant-Man and flattens a HYDRA robot.
* The Avengers: Earth's Mightiest Heroes!, but are revealed alive in the tie-in comic.
* The Avengers: Earth's Mightiest Heroes! called "Ultron Unlimited", "The Fall of Asgard", and "Who Do You Trust?" his favorite episodes.
* The Avengers: Earth's Mightiest Heroes! Captain America, Bucky and the Howling Commandos storm the Red Skull's castle.
* The Avengers: Earth's Mightiest Heroes!, Captain America suspects something is mind-controlling the Hulk to go berserk, who is currently captured by S.H.I.E.L.D. and General Ross. When nothing can be done to convince them to let the Hulk go, he then proceeds to break into the underwater base and breaks all sorts of rules to rescue Hulk, which is against his otherwise extremely lawful persona.

* The Avengers: Earth's Mightiest Heroes! claimed that the show's mediocre ratings might have been the result of the series being inaccessible to new viewers. Even then, viewers jumping in at this point would probably still feel confused.
* The Avengers: Earth's Mightiest Heroes! criticizes his decision to give up weapon-making and become a vigilante.
* The Avengers: Earth's Mightiest Heroes! declares an "Omega-level" emergency, meaning all SHIELD personnel, the Hulkbusters, and the US armed forces are now under his direct command. It ultimately takes the newly-formed Avengers to bring Graviton down.
* The Avengers: Earth's Mightiest Heroes! does this. As arrogant and psychotic as a machine he can get, his voice never really changes.
* The Avengers: Earth's Mightiest Heroes! due to a magic spell. Captain America goes back to his scrawny, pre-Super Serum self, Iron Man is in his prototype armor (and doesn't know how to use it), and Thor becomes a mortal (and promptly gets his leg broken, in homage to the injured leg of Donald Blake, his comic incarnation's non-powered human form for some time).
* The Avengers: Earth's Mightiest Heroes! episode "The Casket of Ancient Winters."
* The Avengers: Earth's Mightiest Heroes! episode "To Steal An Ant-Man", Scott Lang robs a Hydra bank to get the money to ransom his daughter.
* The Avengers: Earth's Mightiest Heroes! frame him of terrorizing SHIELD, torture him in prison offscreen for several episodes, and provoke him into performing a rampage that causes even his best friends to lose their respect for him. Worse, during the Hulk's imprisonment, none of the other Avengers acknowledged his absence.
* The Avengers: Earth's Mightiest Heroes! gear for a bank robbery, he finds out by chance that the helmet allows communication with insects. Also, when he tries to use Pym Discs to make the stacks of money pocket sized, he accidentally makes them shrink smaller than microscopic size instead.
* The Avengers: Earth's Mightiest Heroes! gets his own, Stormbreaker, which is similar to Mjölnir.
* The Avengers: Earth's Mightiest Heroes! had the original Big House prison. Since it was partially designed by Hank Pym, he believed strongly in prisoner rehabilitation, so every inmate was allowed some form of vanity for their cell. This allowed for a wide variety of different tastes, though not as opulent as some other examples. Mandrill had a hammock, Arnim Zola had a video game system (pong), The Mad Thinker had a chalkboard for him to do work on, and Grey Gargoyle perhaps had it best with an armchair, and tea set to enjoy.
* The Avengers: Earth's Mightiest Heroes! has a completely different animation style and voice cast compared to the final show. However, re-done versions of some of the scenes made their way into the episodes "Come the Conqueror" and "The Kang Dynasty", among others.
* The Avengers: Earth's Mightiest Heroes! has a scene like this in the series finale, after the Avengers decide to call their other superhero friends (Spider-Man, the Fantastic Four, Black Widow, Wolverine, etc.) for help.
* The Avengers: Earth's Mightiest Heroes! has a subplot regarding the return of Surtur, the fire demon, and the possibility that he will cause Ragnarok to destroy the Earth. In two episodes, Surtur wipes out the dwarves of Nidavellir, enslaves Amora the Enchantress, and slaughters Korbinite aliens. A bonus episode on one of the show's DVDs features copious buildup to a confrontation between the Avengers and Surtur. However, since the show didn't receive a third season, this confrontation ends up never taking place.
* The Avengers: Earth's Mightiest Heroes! has one that turns into a scythe.
* The Avengers: Earth's Mightiest Heroes! has the Incredible Hulk get arrested for a crime he didn't commit. None of the other Avengers show any distress over the loss of one of their oldest and most powerful members, not even the heroes who had become his closest friends over the show's course. They don't seem to bother freeing him until the series finale becomes imminent.
* The Avengers: Earth's Mightiest Heroes! has the Skrull leader say that they have been holding Captain America for two of their Earth months.

* The Avengers: Earth's Mightiest Heroes! has Tony Stark examing footage of some of his fellow Avengers (corresponding with lyrics in the theme tune), before armoring up to join the others in battling the forces of HYDRA. The closest the series gets to that is in the episode "Hail, Hydra!", but even then there's a ton of differences (AIM's involvement, the Cosmic Cube, Avengers who had joined since)
* The Avengers: Earth's Mightiest Heroes!, hates getting called "Power Man".
* The Avengers: Earth's Mightiest Heroes!, Hawkeye's "You're dead to me!" is a particularly harsh variation reserved for a former friend, Black Widow.
* The Avengers: Earth's Mightiest Heroes! helped Crossfire rob banks to pay for the medical treatment of Scott's daughter, Cassie. Some time after Cassie got cured of her disease, Crossfire kidnapped her to make Scott pay him a share of the stolen money. This prompted Scott to steal Hank Pym's Ant-Man suit so he could quickly pull off a solo bank heist.
* The Avengers: Earth's Mightiest Heroes! He nearly nukes the entire world. The robot is likely one of the scariest villains to emerge from the show thus far.
* The Avengers: Earth's Mightiest Heroes! infiltrate the Red Skull's castle.
* The Avengers: Earth's Mightiest Heroes! introduces villains Amora the Enchantress and the Executioner. Before they make their official debut attacking the heroes, they're first seen several scenes earlier as just two civilians walking past the Avengers Mansion.
* The Avengers: Earth's Mightiest Heroes!: Iron Fist and Luke Cage agree not to let anyone know that they lost a battle against a bank robber who wielded Ant-Man gear.
* The Avengers: Earth's Mightiest Heroes!, Iron Man becomes the first superhero to lead the Avengers. As people who read Iron Man's comics and/or saw his movies would expect, he mostly uses red and gold armor in this show. This incarnation even wears red as Tony Stark.
* The Avengers: Earth's Mightiest Heroes!. It's especially noticeable for the Avengers Quintet.
* The Avengers: Earth's Mightiest Heroes! join the group in the second season.
* The Avengers: Earth's Mightiest Heroes! Man-Ape became king of Wakanda by killing Black Panther's father (he cheated).
* The Avengers: Earth's Mightiest Heroes! moments by making most of the episodes into done-in-ones, in contrast to the serialized nature of the first season.
* The Avengers: Earth's Mightiest Heroes! pulls the pin out with her tongue, then the rest of her teeth.
* The Avengers: Earth's Mightiest Heroes! refuses to let the Skrulls' treatment of him in prison break his spirit, and he eventually leads the other prisoners in a riot and escape.
* The Avengers: Earth's Mightiest Heroes!." Since living organisms tend toward violence and chaos, the only way to truly bring about peace and order is to eradicate the cause of violence and chaos.
* The Avengers: Earth's Mightiest Heroes! Skrulls seeking to make the Earth their new homeworld. Galactus ate their old homeworld and a prophecy proclaims that Earth will be their new home.
* The Avengers: Earth's Mightiest Heroes! sometimes had this complaint lobbied at them. The new executive producer had some planned storylines compressed into one episode each, making the show feel more rushed and less deep than before.
* The Avengers: Earth's Mightiest Heroes!, T'Chaka is killed by Man-Ape during a duel to the death (although to be fair, Ulysses Klaw helped him).
* The Avengers: Earth's Mightiest Heroes! tearing out his power source, which is located where his heart would be.
* The Avengers: Earth's Mightiest Heroes! that leaves him unable to distinguish friend from foe.
* The Avengers: Earth's Mightiest Heroes!, the Enchantress, is the one casting the spell that allows him to stay alive, meaning he can only stay alive if he does what they say. Other than that, he has absolutely no interest in being a supervillain.
* The Avengers: Earth's Mightiest Heroes!, the Hulk allows Bruce Banner control of their shared body for one day a month. In "Nightmare In Red", Banner chooses to spend one of those days fishing, accompanied by a reluctant Hawkeye.

* The Avengers: Earth's Mightiest Heroes!, those same fans exclaimed that their real reason for helping sounded cheaper than their theory.
* The Avengers: Earth's Mightiest Heroes! to a prisonful of criminals. She starts with "most of you aren't stupid".
* The Avengers: Earth's Mightiest Heroes! to get two of Malegrim the dark elf's Wolf Minions to crash into each other.
* The Avengers: Earth's Mightiest Heroes! to looking like his comic counterpart with darker skin. It looks like it's going to stick, at least for the time being.
* The Avengers: Earth's Mightiest Heroes!, to see who could destroy the most of Kang's scarabs during his invasion. Later, Hawkeye joins in on the fun.
* The Avengers: Earth's Mightiest Heroes!, using the superpowers she developed after exposure to Kree energy. She also proceeds to wear her hair like this in her civilian identity. Though it's possible she always let her hair hang loose when she wasn't at work, so tying it back in a bun or a ponytail was just for the pragmatic purposes of her military job.
* The Avengers: Earth's Mightiest Heroes! was consistently one of the highest-rated shows on Disney XD.
* The Avengers: Earth's Mightiest Heroes!, Wasp becomes one when she's mutated by Gamma Radiation.
* The Avengers: Earth's Mightiest Heroes!, we have Wasp, whose costume exposes her entire back.
* The Avengers: Earth's Mightiest Heroes! went through a period in its second season in which Marvel stopped sharing online previews. The show also had a surprisingly scant amount of merchandise during its run.
* The Avengers: Earth's Mightiest Heroes! whenever they are reading any of their lines.
* The Avengers: Earth's Mightiest Heroes!, when something very bad happens, like Graviton escaping or the Skrulls invading Earth, the S.H.I.E.L.D. Helicarrier is usually among the first victims.
* The Avengers: Earth's Mightiest Heroes!, while battling the Enchantress and the Executioner, Iron Man's suit is damaged, Giant Man is out, and Wasp is caught by the Enchantress. When Hulk arrives and breaks the Enchantress' concentration. Thor powers up Mjölnir's thunder magic.
* The Avengers: Earth's Mightiest Heroes! (with Hank standing in for the Predator).
* The Avengers: Earth's Mightiest Heroes! with mystically-derived powers) actually solves the problem they're working on.
* The Avengers elite force "... to bring together a group of remarkable people... to fight the battles we never could." Their first mission pits them against the Chitauri, Drop/Shock Troops with some Airborne Motorcycle Cavalry and a couple of monstrous, apparently living, flying Land Battleships.
* The Avengers endure some painful transformations in the episode "Gamma World", as part of The Leader's plan to turn everyone in the world into Gamma-irritated monsters.
* The Avengers, even saying it's not the Avengers without them. Despite the fact that they were largely the two Marvel heroes most recognizable to the general public, both of them had only been full-time Avengers since 2005, and in fact, a good 40 years of Avengers history barely included either of them (Spider-Man became a reserve member in the early '90s but was rarely used unless all team members were being called in).
* The Avengers extraordinaire, doesn't even mind playing Bruce's assistant.
* The Avengers for advice, who convinced him to take the part. Ruffalo ended up kicking ass as Banner/Hulk. This is amusingly similar to their characters' relationship in the movie.
* The Avengers for a long time, and Kang spends a few years trying to revive her.
* The Avengers, for example, Hercules is often portrayed with various lovely young women. He has a romantic and sexual history with his teammates Black Widow and She-Hulk, and also apparently with Northstar.
* The Avengers for letting her leave with that creep. There's a reason both professionals and fans often consider this issue the single worst done-in-one story

ever published by Marvel.
* The Avengers for the culmination of one of the most ambitious superhero movie projects to date. The Marvel Cinematic Universe has become the biggest and most successful film franchise in history, with over 24 critically and financially successful films released as of 2020.
* The Avengers from a 30th-century earth that is entirely under his dominion, he's got some pretty startling weapons to stash there.
* The Avengers from a previous Avengers story, "Don't Look Behind You", which starred Emma Peel's predecessor, Cathy Gale.
* The Avengers gets one of these in on Loki after being stabbed through the chest.
* The Avengers grinning like a twelve-year-old as he squeezes Hemsworth's bicep while Hemsworth just smiles and laughs.
* The Avengers, had almost nothing to do with the movie. Fans and viewers were expecting to see Coulson and the gang fighting off Dark Elves and CGI beasts; what they got was Coulson and the gang cleaning up some rubble and making a dumb joke about how superheroes never pick up after themselves.
* The Avengers has a lot of this as well. It's justified in a way, due to the fact that, though they had greater numbers, the Chitauri weren't exactly impressive fighters. Though the casual banter does go down significantly as the battle goes on.
* The Avengers has a number of news anchors and commentators talking about the impact of the events.
* The Avengers) has a similar ability, and can turn himself into any substance he can touch. Naturally, he usually chooses stone, steel, concrete or some other strong material, but he becomes very dangerous when he uses the power to assimilate Cap's shield or Thor's hammer.
* The Avengers has been so successful that it has influenced a number of other works and adaptations.
* The Avengers has cooked entire feasts for Earth’s mightiest heroes.
* The Avengers has the attack on the S.H.I.E.L.D. Helicarrier, featuring Loki and his forces laying waste to it, the Hulk transforming to wreak havoc, and the Avengers working with S.H.I.E.L.D. personnel to weather the attack.
* The Avengers has the climactic Battle of New York take place all around the downtown area. On a few occasions we see Hulk rampage through occupied buildings, but the flying Leviathan creatures seem to crash through empty buildings, one brought down personally by Hulk and Thor. And then at the very end it is averted as the hundreds of candles seen during a brief memorial on the news are undoubtedly not for the Chitauri invaders that died.
* The Avengers has Tony performing a three-point landing when he makes an appearance in Germany to capture Loki.
* The Avengers have a former member, Starfox, who has the power to project good feelings. He mostly uses this to get laid. This is only to be expected, given his real name is Eros.
* The Avengers have Quinjets capable of going from Earth to Mars in the space of a few hours, at the most.
* The Avengers, Hawkeye swings down and crashes right through a massive window. He isn't badly hurt, but his pained body language seems to imply that he got poked by a few pieces of glass.
* The Avengers he's alive and kicking, and knowledge of this is restricted to 'level seven' clearance.
* The Avengers. He's not anywhere near Alfred-level badass but he's got some military background of his own.
* The Avengers he's shown to be an avid reader. His mother Frigga sends him books to his prison cell to appease him.
* The Avengers infiltrated a police academy to find answers about the murder of her husband Billy. While there she met and fell in love with Sergeant Matt McMullin who was an instructor at the academy. Unfortunately for Greer, Matt was involved with the Brethren of the Blue Fist, a group of vigilante cops operating out of the academy. Worse, Matt was revealed to have been the one who killed Billy to keep him

from exposing the Brethren's crimes.
* The Avengers, in many incarnations, were sponsored by Tony Stark himself.
* The Avengers in order to stay calm and in control. It also allows him to transform into the Hulk at will without the requisite adrenaline-pumping event that usually triggers the change.
* The Avengers: Interviewed about the heroes in the ending (and, ironically, the only random citizen to claim the idea of "superheroes in new York" is "ridiculous").
* The Avengers. In the episode “Silent Dust”, Steed steps in a bear trap while being chased by one of the bad guys. He manages to free his foot but passes out shortly afterward.
* The Avengers introduced a Captain America from the year 20XX (but given said Captain America is an adult Danielle Cage, who was an infant in the modern day when the series was released, it logically takes place around twenty-plus years later).
* The Avengers), is able to quickly formulate battle plans and issue orders as the battle develops.
* The Avengers is a fashion designer in her spare time. She likely has the largest wardrobe in comic book history.
* The Avengers is a literal one, though the first one was a villain. Black Knight II, however, plays it straight.
* The Avengers is passed out and Cap is weak and disoriented, but on his feet.
* The Avengers, is praised for being one of Marvel's best movies and a satisfying conclusion to the Infinity Saga, having even higher ratings and box office than the first movie.
* The Avengers is revisited, although most of the action takes place after the invasion has been dealt with.
* The Avengers, is simply a weapon given to him by The Other. The Tesseract meanwhile is implied to be a piece of Asgardian technology.
* The Avengers. It's mostly kept in the background and referred to obliquely as "The Incident". It has however greatly impacted the value of property in Manhattan.
* The Avengers. It's not entirely clear what 'winning' or 'losing' means in this context, but they both seem very happy with the arrangement.
* The Avengers, it's revealed that Clint is actually married with kids and Natasha ends up developing a relationship with Bruce Banner.
* The Avengers it's Sean Dolan, a young Irish orphan he saves from falling off a cliff. He spends time training the young man in swordsmanship, but the entire thing goes south when Sean draws the Ebony Blade to defend Whitman's family castle and is transformed by the sword's curse into the evil supervillain Bloodwraith.
* The Avengers joined the show, they wanted her to bleach her hair blonde. The dye ruined her hair, so in some episodes, she was wearing a wig. The short hair was Linda's growing back. One episode even has characters arguing about what color Tara's hair is.
* The Avengers, Kang's robots and clones repeat endlessly: "Kang conquers! Kang conquers!"
* The Avengers: Kang the Conqueror uses a dual minigun that's light enough to fire with one hand, preventing the need to dual wield, but he sometimes holds an additional gun in his offhand, because he can.
* The Avengers. Lampshaded by Tony in that same scene. "Right, got its attention. What the hell was step 2?"
* The Avengers. Later, his right hand got amputated and replaced by a magical scythe when he was empowered by the demon Lloigoroth.
* The Avengers. Later, when Agent Coulson shows up, Pepper lets him in while Tony tries to get rid of him; Tony whispers to Pepper "I thought we were having a moment", and she responds "I was having 12% of a moment."
* The Avengers leaps by, catches him, drags his hand down a nearby building to slow both of them to a Stark-safe velocity, ultimately cushioning Tony with his own body for the final 20 feet or so to the pavement.
* The Avengers live-action movie. Though the game was cancelled, one of the Skrulls designed for it was featured in the movie's toyline.

* The Avengers make a plan for him to break out of one of Kang's concentration camps that is not revealed until it has succeeded.
* The Avengers making an excuse not to tag along. (Although Spider-Man later became a full time member)
* The Avengers. Massively intelligent even by the standards of an Asgardian, and he doesn't mind reminding people how great he is:
* The Avengers — and also at one point draws the appreciative eyes of a cruise ship full of staring women. Yet he often acts like he's got no chance with the ladies and acts pleasantly surprised and eager to please whenever a woman shows him any attention.
* The Avengers meaning a certain part of a woman. Of course, he is a thousand years old.
* The Avengers, meaning the world is now aware that the Avengers aren't an isolated example.
* The Avengers, meanwhile, are nominally under SHIELD's command, but for various lampshaded reasons, they do whatever they like.
* The Avengers miniseriess, the Avengers aren't enough against Kang's bio-mechanical monsters. So Tony gives everyone a mech, including unsavoury ally Thanos.
* The Avengers: Mrs Peel's last words to Steed were: "Always keep your bowler on in times of stress, and a watchful eye open for diabolical masterminds."
* The Avengers. Natasha is tied to a chair, seemingly at the mercy of Russian badinskys, when a mook's phone rings. It's for the leader, and it's Phil Coulson:
* The Avengers Needless to say, neither Nick Fury nor any of the Avengers were particularly impressed by their stellar display of competence.
* The Avengers notably avert this, with Black Widow being a prominently marketed character in the toyline.
* The Avengers of the distant past to the person remembering them in the present day.)
* The Avengers of the Hulk doing just that — Loki would use duplicates but Hulk would find the real one by his scent.
* The Avengers once fought a man with the ability to control machines who attacked a demolition derby under the belief that the machines were in pain and needed liberating. When confronted by the Vision, the Avengers' resident sentient machine, with the prospect of reading his feelings he realizes that he's actually delusional and can't read machine minds at all.
* The Avengers, one episode featured a race where participants were assigned to partners. Steed's partner was a young woman who recounted the tragic deaths of her many husbands, apparently by bad luck, as Steed grew more disconcerted each time she revealed a new former spouse.
* The Avengers on this trope being averted, until the World Council panics and tries to write off the whole city. This is averted in a deleted scene when the military finally arrives and they start picking off the Chitauri soldiers one by one.
* The Avengers performance. It's almost unfair — the guys just get Scarlett Johansson, while the girls get an entire team of strong, muscular, virile men in either tight-fitting or sleeveless costumes.
* The Avengers Prelude: Fury's Big Week from S.H.I.E.L.D.'s perspective, confirming that they all happened pretty much at once.
* The Avengers reuniting after Civil War, and their reaction to the knowledge that Tony had drafted a kid in the battles. Expect such nuances as Black Widow calling Peter "Little Spider", Cap freaking out at his having dropped an airport bridge on Peter, and them deciding to train Peter better since he won't stop being Spiderman.
* The Avengers, right after Nick Fury uses an RPG to take out the Quinjet carrying the nuke that the WSC ordered against New York, a second jet takes off from a different catapult. Without thinking about it, he whips out his sidearm before realizing the bullets would do as much damage as a spitball from the distance.
* The Avengers, Rogue wears a pair of sunglasses with red capital A's on the lenses.

* The Avengers saw the alien writing on the ship in English, while Mantis saw it in Vietnamese. Once the Avengers shut off he device, Thanos' lackeys promptly killed one another since they could no longer understand what anyone was saying.
* The Avengers, second time it was Rage, and third time it was Triathlon.
* The Avengers, she easily frees herself and drops everyone she was dealing with in no time flat. With Coulson listening in on the whole thing, showing all the concern warranted by being put on hold.
* The Avengers shines through as his snarks include many movie references.
* The Avengers's hold on the title, "Female Gaze, The Movie." Where to start?
* The Avengers shot up dramatically, with some restaurants reporting increases of up to 80 percent.
* the Avengers shut down the portal to prevent the nuclear explosion from coming back to Earth.
* The Avengers sign his mint-condition Captain America trading cards takes on a slight darker turn later on when we see the aforementioned trading cards wet with the (apparently) deceased Coulson's blood, and being used by Nick Fury to motivate the Avengers to get their act together.
* The Avengers's Jane Foster relegated to a cameo as a photograph since she was heavily pregnant when they wanted her to film a cameo.
* The Avengers) spends a lot of time trying to keep Bruce Banner calm. Then the alien invasion arrives.
* The Avengers. Spidey laughs it off, stating matter-of-factly he does not believe in Lava Men. This is despite the fact that, not only is he a superhuman joining a team of gods, mutants, super soldiers, and androids, not only is he fighting equally inhuman villains at the time, but one of his own rogues resembles Lava Men a great deal: The Molten Man.
* The Avengers started off with the intent of becoming a gritty crime drama. Around the time Emma Peel took over as Steed's partner, plots became a lot more cartoony and the lead spies much quippier. By the time the series shifted to colour, the show featured plots like man-eating plants, housecats trained as assassins and an actual shrink ray. Uniquely for this trope, it's the wackier seasons that are more fondly remembered, and any attempts to bring the series back to its 'realistic' roots have been met with hostility.
* The Avengers: Steed and Mrs. Peel fake a kiss while following an enemy spy in "Escape in Time". However, they only face one another in a street corner and don't actually kiss.
* The Avengers (Stern) sits on the playfield. During the game, he flails his fists and grabs pinballs; premium editions even include a "Ramp Throwing" action where the Hulk throws a ramp.
* The Avengers (Stern), which spells COSMIC (and enables the Super Jackpot) as it spins.
* The Avengers, Steve Rogers and Tony Stark discuss Loki's next move in the following exchange:
* The Avengers's then-current storylines, also written by Engelhart, affect his status quo in this story.
* The Avengers. Still, after being cured from the split personality problem, he kept being "Yellowjacket" as his superhero identity (or at least, one of the several he had over the years). For this reason, hardly any modern reader of the Avengers will read the TPB and not realize what was really going on long before the reveal.
* The Avengers. Thanos is originally this for Ronan the Accuser, but Ronan defies him and embarks on his own personal plots.
* The Avengers that Hulk at one point prevented a suicide attempt, and later it emerges in the final battle because Bruce told it to.
* The Avengers that the films started playing up the franchise as a whole in marketing as opposed to any individual past film.
* The Avengers, the controllers on the S.H.I.E.L.D. helicarrier cheer when Tony Stark captures the nuke bound for New York and instead sends it through the portal.
* The Avengers: The Eternals visit the Avengers, and Sersi tells Ikaris not to

threaten the Black Knight, because she wants him to be her "Gann Josin". Meaning, her husband under Eternal laws, and that includes a permanent telepathic link between them, so both share the other's thoughts as in a single mind. Angered by his discussion with the Avengers, Ikaris turns the Black Knight into Sersi's Gann Josin right away. And the Black Knight? Fine, thanks for asking. Nobody ever asked him if he wanted that, and he certainly didn't.
* The Avengers, the Hulk's first transformation looks excruciating and takes a long time, because Banner is fighting it the whole time. The second time, he transforms intentionally and it only takes one smooth second, with no thrashing or screaming.
* The Avengers. The magic she had drawn on however turned out to be from a demon who decided to erase her twin sons from existence.
* The Avengers. The only similarity with the Gulf War ("Operation Desert Storm") is the name, and that's it: the actual plot has no relation at all.
* The Avengers The police commander immediately spins around and begins relaying Cap's orders almost verbatim.
* The Avengers: The portal opens, alien invaders pour into New York City and our heroes have to fight them off in the movie's climax. Technically against Loki as well but the aliens are the main threat.
* The Avengers, there's a brief epilogue in which a boy finds Ultron's dismantled head in a vacant lot, kicks it around like a football and then discards it and walks away, narrated by the original poem by Shelly.
* The Avengers. The sheer backlash from readers outraged about promoting the military-industrial complex to children caused it to be canceled before it was even released.
* The Avengers: The Supreme Intelligence of the Kree destroyed his own Empire with a Nega-Bomb, and the Avengers executed him for that. Still, a small group of Krees, called the "Lunar Legion" (because they set their base on the blue area of the moon) blame the Avengers for the destruction of their Empire and their beloved Supreme Intelligence, and try to kill them. Of course, the SI turns out to be less dead than they thought.
* The Avengers, the villain Absorbing Man absorbs the android Vision's ability to become intangible. He promptly falls through the pier he's standing on and into the water, due to a lack of control.
* The Avengers, the whole world is this to the eponymous team, but especially to Thor:
* The Avengers. This is a particularly egregious example, as the finished product reads like an Invaders story that just happens to guest star a few of the Avengers.
* The Avengers: This phrase blares over speakers as the Project P.E.G.A.S.U.S. faculty is being evacuated due to the Tesseract "misbehaving".
* The Avengers to be a Holocaust survivor — calls him out on this while refusing to kneel:
* The Avengers to give the heroes a clear victory instead of battling for seventeen more hours of cleanup.
* The Avengers to make him the new king of Wakanda so that he can attack the nation of Rudyarda without fear of reprisal.
* The Avengers: Tony's old Mark VI suit is too trashed to rely on anymore, so he demands that J.A.R.V.I.S. prepare his still-in-testing Mark VII. The new suit arrives just in time to save his life and works perfectly during the whole battle. Of course, the Mark VII being an incremental upgrade of by then well-proven technology means there was at least theoretically less that could go wrong.
* The Avengers/Tony Stark later remarks to Loki that Captain America is "a living legend who actually lives up to the legend".
* The Avengers. Tony verbally deconstructs this for Loki, telling him that you can't just "take over the world" because no one is just going to roll over and let that happen, no matter how many aliens you throw at them.
* The Avengers: United They Stand, and relegated the "big name" Avengers to special guest appearances.
* The Avengers: United They Stand battle armor for no apparent reason other than to shill toys.

* The Avengers: United They Stand has Falcon as the only minority member of the team.
* The Avengers: United They Stand's nephew is called Andrew rather than Jim or Jody.
* The Avengers: United They Stand. The concept failed and the show and toyline both tanked.
* The Avengers (U.S. Army veteran Steve Rogers) have been shown trading jabs about their respective services.
* The Avengers: Used humorously rather than for romance when Captain America hears the following from his biggest fanboy, Agent Coulson:
* The Avengers Vol. 1 #355 as part of a storyline about the Gatherers, a group of former Avengers from different universes. This version had a costume based on Jack Kirby's original design for the character, which previously had only appeared on a pin-up.
* The Avengers want to find out what S.H.I.E.L.D. is using the Tesseract for. Tony tries to hack into the Helicarrier's computer system, but Cap just breaks into the armory.
* The Avengers, was actually alive in a cocoon at the bottom of Jamaica Bay.
* The Avengers was rewritten to give him more focus, at the expense of Malekith and the Dark Elves.
* The Avengers was the smart thing to do when Hulk was backed up by the rest of the group.
* The Avengers were forced into a seven-member roster by the government. It's since become the average roster size.
* The Avengers, when Captain America throws his shield at Thor and Iron Man to get them to stop fighting and catch their attention, he does so from the top of a tree trunk.
* The Avengers, when Iron Man and Thor are about to fight each other over Loki's custody, Loki casually settles down on his rock like he's a member of the audience to watch the show.
* The Avengers, which featured guest appearances from Iron Man and Thor, two Avengers he had been prohibited from using in the actual Avengers title (Simonson later remarked that he had more latitude to use two Avengers in FF than he did in the actual Avengers comic book!).
* The Avengers, who ended up taking the part of Leonato after Head dropped out.
* The Avengers with Hulk leaving and Captain America joining as the first shakeup.
* The Avengers, with Quicksilver coming in dead last among the Avengers.
* The Avengers with quite literally every force on the planet capable of stopping him, effectively uniting them and steeling their resolve against him, and thus even if Loki "wins" it'll be one of these at best since he'll have nothing to show for it.
* The Avengers with visibly different hand and leg structure and faces that resemble a combination of human skulls and birds.
* The Avengers wore brown leather jackets with the Avengers' logo on the shoulders. This gave the team a uniformed look while maintaining their individual identities.
* The Avengers (Zen Studios) has Loki attacking the SHIELD Helicarrier.
* The Avenger uses a serum that can be injected or ingested to create this effect. A politician takes advantage of the fact that he has the antidote to create trouble that he can then smooth over, proving his diplomatic skills.
* The average Federation starship has a crew in excess of 200 people working in a three or four shift rotation; every other race crews similarly sized ships with between 15-40 people, apparently with each crew member being on duty around the clock, most of them don't even seem to have a medic aboard. The standard explanation is that the alien craft are stripped-down warships with much fewer amenities, and don't need the huge scientific and maintenance crew that a Federation ship would carry- just a pilot, a commander, an engineer, a gunner and some grunts. Even so, modern US Navy nuclear submarines, which aren't exactly known for wasting space, require a crew of 14 officers, 18 senior noncoms and 89 enlisted working on a three-shift rotation, and a starship would probably need at least that

many, if only to carry out basic maintenance and prevent everyone keeling over with exhaustion. A Klingon crew especially seems to consist of about four or five officers making up the bridge crew, a cook, and a handful of enlisted to perform repairs and occasionally kill things.
* The average Guardsman is tithed from the top 10% of his world's PDF. He is equipped with armour that'll hold well against most modern small-arms, and armed with a beam rifle that hits like a 7.62mm round (sans the recoil and casing drop) and can be recharged by virtually any power source (including body heat and open flames, though the former option is slow and the latter drastically reduces shelf-life). They are often trained on
* The Average Joe's have to win at least one game to qualify for the championships. However they suffer a humiliating defeat at the hands of some
* The aversion in "Ariel" is very much the exception that proves the rule. The plan was described in minute detail and worked (almost) exactly as planned, with all possible external threats perfectly anticipated. The suspense came from
* The Avett Brothers - "If It's the Beaches" (The song's basic message is "I would do anything to keep you". Sample lyrics: "Don't say it's over / 'Cause that's the worst news I could hear / I swear that I will / Do my best to be here just the way you like it / Even though it's hard to hide / Push my feelings all aside / I will rearrange my plans and change for you".)
* The Avian, Molluscoid, Fungoid, and Arthropoid ships fall under the "Lobster" category. Avian ships are sleek with pointed edges and spikes, Arthropoid ships are harsh, rough-looking brownish floating hives, Fungoid ships are sinister-looking, smooth black things with bright highlights, and Molluscoid ships get smooth, squid shapes and tentacle-like decorations, but all four are still pretty recognizable as spaceships.
* The Avians received spacefaring technology from a precursor race, and yet still have priest-castes and human... well, avian sacrifices to their god, with atheism being a crime. So, you have
* The Aviator and arguing with Hollywood censors when they try to make him take all the cleavage out of the movie.
* The Aviator is a tendency to repeat a sentence over and over, in an uncontrolled fashion. It's quite chilling to see Hughes sitting in a car with his hands clapped over his mouth, eyes squeezed shut as he fights with himself to stop.
* The Aviator is shot entirely in the color found in film of that era, most notably the part that takes place in the 1930s, which is entirely in red and blue.
* The Aviator, part of Howard Hughes' descent into madness includes bottling his urine while he locks himself in a room. The line of bottles gets longer and longer, showing just how long he's been in there.
* The Aviator somewhat averts this. It ends on a moment of total public triumph for Howard Hughes, but in the last scene Hughes suffers an obsessive-compulsive fit and is reduced to hiding away, helplessly staring into a darkened bathroom mirror and repeating "the way of the future."
* The Aviorans worship the builders of the Nexus near their homeworld, or "Sky Nest" as they call it, whom they refer to as "the Unhatched".
* The Avocado, created by commenters on that site looking to create their own venue for pop culture reviews and discussion. Was originally called "The AV Club After Dark", but the initials AVCAD over time morphed into the word AVOCADO.
* The Avocado), relying on donations to cover operating expenses. All content on the site is created by the site's users, just for the joy of creating something or to start a discussion in the community.
* The Avox Girl, who apparently had an entire adventure before she ever crossed paths with Katniss.
* The Awakened Fate Ultimatum and the rest of the devils away, then leaves the Amy Magic Refinery for the angels to do as they please, promising to engage Shin again when they actually have a chance to fight properly.
* The Awakened Fate Ultimatum, killing everyone around him, destroying Celestia and then the devils that come to investigate the carnage. You are then dumped to the game's title screen.

* The Awakened protagonist, starts off talking to his therapist about how his various issues may have started in kindergarten when a classmate refused to let him play with a toy dinosaur.
* The Awakening", a sentient alien WMD that is both the cause of and empowered by Hate Plagues is awakened in a British village.
* The Awakening": A small village's celebrations of an historic anniversary incorporate ritual prompted by the evil being sleeping beneath the village church. The Doctor's companion, Tegan, is offered the Guest of Honor's place—on top of a pile of kindling, tied to a stake.
* "The Awakening". A stone carving in a church starts blinking and later belching smoke due to the alien imprisoned behind it.
* The Awakening by Kate Chopin, are apparently sold with things like teargas canisters attached to the back cover.
* The Awakening by Kelley Armstrong, Chloe's blonde-with-red-streaks hair is recognized by a bystander, and so she is forced to dye it black. Since she's a sheltered fifteen-year-old and the new color looks atrocious, this is very upsetting to her.
* The Awakening in an unmarked tomb, and erased almost all traces of her existence. The evil princess takes possession of an archaeologist's daughter once he opens the hidden tomb.
* The Awakening of a Magus, a few Slytherin students leave for their dorms. After Draco and Snape follow and catch them putting on Death Eater apparel, Snape remarks anyone with a bit of brain wouldn't have played their hand so soon, but instead waited for an opportunity to backstab in the middle of a fight.
* The Awakening of a Magus, after she sees Remus in human form during the full moon (Harry worked out a procedure to change the werewolf curse into wolf Animagus ability).
* The Awakening of a Magus, after Voldemort reads a servant's mind to see the amount of power channeled during the Hogwarts Ritua, he grows so angry he executes the guy after several minutes of torture.
* The Awakening of a Magus. An ancient tome with five original copies, with Draco's grandfather giving him the presumably only surviving copy. Among other things, it has hidden text visible only to descendants of the demon Klaatu, and absent in all secondary copies.
* The Awakening of a Magus at the age of sixteen, and still survives now, as the controlling mind and progenitor of the Dementors.
* The Awakening of a Magus, but Snape teaches Harry an incantation to make any spell a simple white (Death Eaters need it as part of their disguise). In addition, Harry's Animagus forms have some purple in them.
* The Awakening of a Magus. Enough to provide a significant portion of the comic scenes in the fic.
* The Awakening of a Magus for the Dementors and their leader... not only can it destroy them, but it deprives the collective of all the souls the destroyed Dementor had ever consumed.
* The Awakening of a Magus has Tonks mention she sometimes used her true appearance (extremely beautiful, but one everyone assumed was an artificial one) for a boyfriend who wanted a perfect lover, but ultimately found it degrading to be used like that.
* The Awakening of a Magus in her (though they are yet to act upon it).
* The Awakening of a Magus irregular circumstances, to the point where any criminal investigation would be focused on the people who locked him up in the first place. In other fics, he's officially declared guilty of the relatively smaller crimes but, since the time he previously spent in Azkaban is more than the combined sentence one can get for them, he officially already served it. And in an even smaller group, he's asked to perform community service for a time until the government feels he's paid his debt to society.
* The Awakening of a Magus is to try passing his physical changes from the Awakening as a growth spurt. So far, it is unclear whether the secret will even hold until it becomes relevant. Also, it turns out that the more powerful wizards

undergo a less severe case of this; in fact, Voldemort, when shown a memory of the "New Harry" believes this is the case.
* The Awakening of a Magus, Lucius Malfoy's legal advisors are literally named Dewey, Cheetum, and Howe.
* The Awakening of a Magus, Snape draws his share of female gazes once he manages to get the grease out of his hair.
* The Awakening of a Magus) that when Darius the Magus died, the only living member of his Circle went mad and massacred the wizards he held responsible.
* The Awakening of a Magus, Tonks, disguised as Harry, is asked to do some healing, which Harry is talented in but she isn't so much. In reality, the real Harry is the one providing the healing from across the room.
* The Awakening of a Magus, Voldemort is slowly siphoning away his followers' power to increase his own. In case of a Death Eater who had failed him (or was captured and can't be rescued soon enough to avoid questioning), he drains all of it with extremely painful and naturally lethal results.
* The Awakening of a Magus, Voldemort is very displeased with Lucius after learning that Snape is not only alive after his remote execution attemp, but also teaches his son, Draco. Lucius' only justification is he didn't think to ask. In reality, Draco was fully aware from the start Voldemort believed Snape to be dead, and simply chose to keep silent.
* The Awakening to the protagonist Edna. Adele is extremely sweet, feminine, and fragile. However, Adele Ratignolle's open-minded Creole ways help Edna to unleash her inner self and the artist in her.
* "The Awakening", villainous local squire Sir George Hutchinson has it pointed out to him that he is detaining people illegally. His response? "As the local magistrate, I will find myself quite innocent."
* The Awakening Water, in which the water supply is spiked with an unspecified drug to keep people (or at least workers) docile and stupid.
* The award for all-time nastiness in a locked-room mystery has to go to
* The award for most uncool car of the series goes to Itsuki's AE85. Itsuki attempts to buy the Corolla Levin variant of Takumi's AE86 and gets ripped off with an authentic POS.
* The award-winning Rise of the Rune Lords adventure path series published by Paizo (and later updated to their own
* The Awesome Adventures of Captain Spirit (which was released as a free playable teaser for the longer game) resolving in that episode.
* the Awesome Foursome after less than two days of mostly just wandering around as tourists.
* The Awesomes, and is described by the other characters as being "batshit crazy." He is a good guy nonetheless.
* The Awesomes ends each episode with a plug for Jack Link's Beef Jerky.
* The Awesomes has, in its second season, a gorilla in a suit. Actually, rather a lot of them; one of them is marrying Muscleman's sister, and the "groom's side" is full of gorillas in suits and dresses. At least one of these (the groom's uncle) is firmly convinced that humans are the inferior species, and he's not shy about telling everyone his opinion either.
* The Awesomes: In an Indiana-Jones-themed episode, the group encounters a huge maze separating them from their objective. Prock starts to strategize the best way to tackle the maze. He barely notices when Frantic runs through it as super-speed, Muscleman bashes straight through the walls, and Hotwire and Impresario fly everyone else over.
* The Awesome Slapstick, another Marvel hero resurrected in the aftermath of the Civil War, got his start trying to save his classmates from Evil Clowns from Dimension X who were using a circus to kidnap people and turn them mediocre. No, really. Everything got righteously smashed up.
* The Awesome Slapstick friend Mike then points out that his Slapstick form lacks the requisite equipment…
* The Awesome Slapstick got his start trying to save his friends from Evil Clowns From Dimension X. No, really.

* The Awesome Slapstick: Slapstick's primary weapon is his oversized cartoon mallet.
* The Awesome Slapstick the title hero is shot in the face by The Overkiller. As Slapstick is essentially a living cartoon character, he suffers no ill effect except for a blackened face and an annoyed attitude.
* The Awesome Slapstick. When the Neutron Bum is rampaging through Manhattan, Steve Harmon flatly refuses to get involved (he was waiting in line for a concert). He leaps into action only after the Bum attacks the Tower Records building.
* The Awesome Store are magic items that look like mundane appliances:
* The Awesome Store is a red van managed by a Living Shadow that sells a plethora of items, most of which are some variety of
* The Awesomes, which results in him being a liability to other heroes most of the time.
* The Awful Green Things From Outer Space might injure them, cause them to grow, or do nothing at all, completely at random. However, any specific item continues to have consistent results once it's been used.
* The Awful Green Things From Outer Space: One of the weapons available to the crew of the spaceship Znutar as they battle the titular awful green things.
* The Awful Green Things From Outer Space that does this to the Things; canisters of Rocket Fuel are especially nice, as they are area-effect weapons and can be tossed through hatches.
* The Awful Green Things From Outer Space: They are indeed awful, green, and from outer space.
* The Awful Green Things From Outer Space: Two players depict the eponymous Things' attempt to devour the crew of the starship Znutar.
* The Awful Green Things From Outer Space until the crew work out what weapons will kill the things and which will make them grow larger.
* The Awful Truth About The Powerpuff Girls ends with everyone laughing at an unintentional joke that Blossom made.
* The Awful Truth About The Powerpuff Girls reveals that Professor Utonium and Ms Keane are not only evil, but they're secretly siblings. The Professor created the girls for revenge, not good. This is later subverted as it turns out the entire story is a film the characters are doing.
* The Awkward Adventures of Meghan Whimblesby and somehow woke in Middle-earth.
* The Awkward Adventures of Meghan Whimblesby include her not telling that she is from another world. So Meghan pretends to be from "Ravendill", her wrong name for Rivendell.
* The Awkward Adventures of Meghan Whimblesby, Meghan takes a quick bath. She is out, dressed, and walking away from the stream, when Legolas arrives. Meghan mentions her bath, Legolas apologizes, but Meghan laughs. "You didn't get a free show or anything, so we're good."
* The Awkward Adventures of Meghan Whimblesby, she suddenly has long wavy hair down to below her waist. Unlike most such characters, Meghan has trouble with her hair. It gets in her face and in her mouth, and is hard to clean and detangle. In chapter 23 "Arrivals", Meghan cuts her hair to about shoulder length.
* The Awkward Adventures of Meghan Whimblesby, when she sees the movie characters, she tries to wake from her dream. In chapter 1, Meghan pinches herself. In chapter 2, she tries to escape danger by shouting, "WAKE UP!" Then she bleeds. Because of her blood, Meghan concludes, "I'm not dreaming."
* The Axe, a jobless paper mill engineer finds a new opportunity in another paper mill and sets out to kill other appliants so he'll be the only one left to get the much coveted job.
* The Axe, an electric guitar which serves as an axe/hammer with the highest Axe and Hammer power in the game. There is a 2% (0.5% in some versions) chance of Plantera (a boss who's hard to farm due to its random location nature) dropping it. It is only moderately faster than other tools of its type and has +1 to range, neither of which matters when hammers and axes simply don't see as much use as the pickaxe.
* The axe, a normal woodsman's or fire axe, is one of the most coveted items in

* The Axe. As the protagonist states, it doesn't keep going as easy as the first time, and he is struggling more with each murder.
* The "Axe" ending, quite likely. Clover killed Seven, Santa, June and Junpei, and Ace likely killed Lotus to get into door 9. Clover would have killed Ace: she was covered in blood, he had Lotus' bracelet.
* The Axe hurts his shoulder when trying to shoot a handgun one-handed. Repeatedly.
* The Axeman Cometh, a singer is killed by an electrified mic stand while on stage. The crowd initially thinks it's part of the act.
* The Axeman of New Orleans. An unnamed serial killer, active from 1918 to 1919. He/she broke into the residences of his/her victims at night, took hold of various blades in the household (mostly razors or axes), and proceeded to attack the sleeping victims in their beds. Six victims were either killed instantly or died later as a result of their wounds, six were injured but managed to survive. The surviving victims were uncertain what happened to them and could provide no definite description. A letter attributed to the killer claimed: "They have never caught me and they never will." Which remains true.
* The Axe Murders Of Villisca, everyone possessed by the ancient evil in the house has their eyes turn black.
* The axes of the Germans were well known to the Romans—they would throw them at the enemy like javelins with the intent of splitting some shields, then charge in with melee weapons. The Francisca got its name from its popularity among the Franks in particular; an alternate theory is the other way around, that the tribe got its name from the weapon.
* The Axiom that looks like a normal piece of the woods except that the sun never sets.
* The Axis of Awesome has a song called "How To Numbers 1-3", which tells you how to bake a scone, how to catch a duck, and how to kill a hooker.
* The Axis of Awesome: Lead singer Jordan Raskopoulos is a trans woman.
* The Axis of Awesome's "Four Chords" is all about how you can write a pop song using only four chords. Their
* The aye-aye lemur is in a way a Madagascan equivalent of a woodpecker, as it bores through bark with its sharp incisors to feed on grubs and insects that tunnel in the wood.
* The Azir have bureaucracy steeped into their bones so much that when
* The Azlanti had several descendants who diverged even further from their original forms, for a number of reasons:
* The Aztec god Tlacolotl was a patron of evildoers, sorcerers and darkness. He is similar to Tezcatlipoca, though — unlike the Smoking Mirror, who is the dark half of the Light and cultivates evil so it can be exposed and dealt with — Tlacolotl cultivates
* The Aztec had Xolotl, who was also associated with death and dogs, was
* "The Aztecs", and any of the common Classic episodes where the companion stays in the time period because they met someone.
* "The Aztecs". Barbara is mistaken for a high priestess, yet refuses to sacrifice a man in the hope it will reform the Aztecs and the Conquistadores won't feel justified in destroying them. However, the man believes it's the will of the gods and commits suicide instead.
* "The Aztecs", Barbara is mistaken for the Aztec deity Yetaxa and tries to use her position to change the Aztec Empire.
* The Aztecs believed that Quetzalcoatl, the god of life, fertility, and war, would return and transform the nation.
* The Aztecs did this on a daily basis with their captives. They thrust a dagger under the ribs of the victim, yanked their heart out, and held it up as an offering of blood to their gods.
* The Aztecs may have been bloodthirsty conquerors, but nobody ever called them cowards. Even with their empire mostly revolted against them, racked with diseases they couldn't fight, and up against vastly superior technology, they fought like maniacs to defend their capital of Tenochtitlan. Hugh Thomas said: "For a time, (Cortes) and his friends seem to have been looked upon by some Mexica at least as

being reincarnations of deities. But in the end, to be honest, it had been the Mexica who fought like gods."
* "The Aztecs", naturally. Barbara, posing as the god Yetaxa, attempts to halt the Aztecs' human sacrifice, but it doesn't take.
* "The Aztecs": The Doctor accidentally gets engaged to Cameca by making her an offer that in her culture is a euphemistic marriage proposal. He apparently feels so badly about disappointing and leaving her that his libido goes AWOL for the next five or six centuries.
* The Aztecs took this one step further by encouraging their colonies to revolt so that they would have a reason to come in and make war on them again because the gods favored sacrifices captured in battle. The result was that many of these colonies allied themselves with the Conquistadores.
* The Aztecs used obsidian blades embedded in a wooden club to make a deadly weapon known as the
* "The Aztecs" was having time off. (She does not, however, miss any episodes; she just appears in a few via pre-recorded inserts, allowing Ford to have a break from the studio recordings.)
* The Aztec views of what was good and what was evil were rather alien to the sensibilities to the Spanish conquistadors. Even when offering non-human sacrifices, such as food or goods, the Aztecs would draw their own blood in offering along with the sacrifice. As for human sacrifices, being a sacrifice was considered a high honor, despite the (to the European perspective) incredibly dishonorable things done to their body after their death (which normally involved public display followed by dismemberment and cannibalism). Indeed, being sacrificed was the only surefire way to get inducted into the "best" Aztec heaven. Your afterlife was based not on how you lived, but how you died, and none of those afterlives could be considered truly hellish. And, in spite of the war and sacrifices, a lot of Aztec society was pretty progressive. They treated their slaves well, and they're one of the first societies that had compulsory education for EVERYONE, not just the upper class. All that being said, the Aztecs were an anomaly even among Mesoamericans. Most of their neighbors were also horrified. One of the reasons the Spanish conquest succeeded was that practically all the Aztec's neighbors turned on them when they saw a chance to overthrow them — the endless drive for human sacrifice playing a large part.
* The Aztlan sourcebook mentions that Aztlan still makes a profit from cocaine and other coca-plant derivatives, to which many runners express surprise for the above reason. Justified by its target market;
* The Azula/Zuko shipper fandom was always significant, but the creators surely aren't making it too difficult with certain scenes. They have even (jokingly?) shipped Zuko's alter ego with Azula at a convention. On the flip side, Azula acts that way toward
* The Azure Sky Tower. Beating it the first time was worth it, as it was only 12 floors to go up and would net you one of several rather handy gun parts (which one you got was random). Doing the trade mini-quest (which required
* The B-1 battle droids are skeletal, designed to be easily packed up and stored. According to
* The B-24 Liberator heavy bomber was virtually impossible to bail out. It had only one door, at the tail, and the catwalk was too narrow to even walk through while wearing a parachute, much less run while the plane is going down. It also had a tendency to break up on hitting water due to the design of the wing.
* The B-29 Super Fortress during WWII. It was the first mass produced pressurized aircraft, allowing it to fly thousands of feet above enemy aircraft. Even when it was forced to come in the range on non-pressurized aircraft (which it initially had to in order to bomb accurately), its thick armor allowed it to shrug off bullets. Lastly it had four remote controlled turrets that allowed their operators greatly improved aiming. It was so ridiculously hard to shoot down that bomber formations' "fighter escort" usually left the bombers to hunt ground targets of their own. As the name implies, the Superfortress succeeded the B-17 Flying Fortress, which had a similar record. Despite flying in daylight bombing raids, whereas the British flew

their bombers by night, the USAAF actually lost less bomber crews than the British, flying in the woefully under-protected Lancaster.
* The B2 session has Caliborn, one of two individuals who regularly contact the post-Scratch kids. He wants to get into the game seemingly just so he could satisfy his bloodlust, and he turns it into a competition between himself and Calliope to the point where he relishes the idea of outright killing her.
* The B-2 Spirit is interesting in that it can be flown by one pilot, but has two in case of extremely long flights, to allow one pilot to
* The B-2 Spirit is one of the most advanced stealth bombers in the world. Yet the radar-absorbent coating can be easily damaged by weather effects like rain, which is why they're housed in climate-controlled hangers.
* The B-52s' 1979 breakthrough single "Rock Lobster" is neat one to 1960s beach party surf rock.
* The B-52s apart from (the EP) Mesopotamia and (the reunion album) Funplex includes a song about animals - Rock Lobster, Quiche Lorraine, Big Bird, Juicy Jungle, Junebug and The World's Green Laughter. This is because all of its members are animal lovers.
* The B-52s contains the backwards message "I buried my parakeet in the backyard. Oh no, you're playing the record backwards! Watch out, you might ruin your needle."
* The B-52s did "Revolution Earth". You know, that slow, vaguely Celtic-sounding, completely sober hope-for-the-future song with a single, female vocalist throughout?
* The B-52s dropped "Song For A Future Generation" from their live shows after guitarist Ricky Wilson died, the reason being that he has a spoken part in the song. They have noted this fact in interviews, feeling that if he wasn't there to perform on the song, it wasn't right to perform it and that it was better for the song to remain special to his era. It remains one of the few hit singles that isn't a mainstay of the band's setlists.
* The B-52s grew up in a time when the word 'album' was used as a short-hand for long-playing vinyl and not the collection of tracks itself. As a result, he will often refer to one of the group's early albums and correct himself to say 'oh, it's a CD now'.
* The B-52s have pretty much always played "Love Shack" as the last track of their main set, which generally cleared out the radio fans, then when it came to their encore, played an older fan favorite and concluded with their first hit "Rock Lobster".
* The B-52s is widely considered by fans to be the one that best captures The B-52's spirit, as it contains their hardest rocking and lyrically weirdest material. It also opens with the best opening track they ever did "Party Out Of Bounds".
* The B-52s scene. Nowadays, Mosrite guitars are rare and expensive because of the musicians who played them.
* The B-52s' "Song For A Future Generation" video, an animated bird lands on Kate's finger at around the 2:11 mark.
* The B-52s sound, but "Love Shack", one of their five Top 40 hits, is lighter and more poppy.
* The B-52s's video for "That's Good" where a french fry penetrates a donut's hole.
* The B-52s, three) are always considered the group, and the rest of the backing band (bassist, drummer, and keyboardist) are rarely mentioned, except live when it's necessary to introduce them. This backing band doesn't have an input into the songwriting process by all accounts.
* The B-52 Stratofortress is a massive plane that needs eight jets to fly and can't break the sound barrier... but what it's meant to do—bomb the crap out of things—it does even better than the B-1B Lancers and B-2A Spirits supposed to replace it. In fact, the B-52 does this job so well that it's expected to keep flying until at least 2050,
* The B-52 Stratofortress = Tube with wings (made in the 50s). The B-1 Lancer = Slender tube with swing wings (made in the 70s). B-2 Spirit = Flying Wing (made in the 80s). The B-1 and B-2 were supposed to replace the B-52, but the B-52 is planned to be used until 2045. (This has more to due with role. Simply put, the B-

52 can haul more bombs than the other two. Sometimes stealth is needed, sometimes speed, sometimes you just need to flatten a couple of city blocks.)
* The B-52 Stratofortress was introduced as one of the first bombers made by the United States following
* The B-52 would similarly be used later on to launch D-21 recon drones which would fly out on a preprogrammed path, take pictures, and fly back to a rendezvous location where another plane trailing a net (usually a modified transport) would catch the drone in midair and reel it in.
* The Baader Meinhof Complex is about the Red Army Faction, a real-life far-left terrorist group that was active in Germany in the 1970s.
* The Baader Meinhof Complex, Muslim terrorists sharing the training camp with the RAF are not pleased about them sunbathing in the nude and both sexes having the same quarters.
* The Baatezu are the devilish tyrants of the Nine Hells and some of the most fearsome and sadistic creatures in existence. But in one corner of the layer of Malbolge, a strangely-glowing cavern called Maggoth Thyg sometimes emits horrible cries that Hell's damned souls cannot hear, but the devils can, and they find the sound instinctively terrifying. It's suspected this is related to the ancient Baatorians, the race of fiendish
* The Babadook, Amelia attempts to show the social workers the hole where the cockroaches were getting in, only to find a flat, undamaged section of wall. This makes her look even crazier.
* The Babadook Amelia, he (understandably) wets himself. This gives Amelia something else to berate him about.
* The Babadook and then a simple message of "Thank you for watching Chiller. Good night!"
* The Babadook. A significant event that sends her over the edge is her son hurting his cousin at her birthday. The film also ends during his birthday.
* The Babadook: During one of her episodes, Amelia bites her own finger down to the bone.
* The Babadook having its last scream on the network before shutting down.
* The Babadook — the best Amelia can do is accept that the damned thing is going to haunt her basement from now on and if she ever slips up, all of the horror she had to endure is going to start all over again.
* The Babadook. Partial example, as Sam never realises just what his mother was doing.
* The Babadook: The Babadook seeks to corrupt Amelia into murdering her son and killing herself.
* The Babadook, to the point where it's one of the thing's most distinguishing features. The film's page image says it all.
* The Babadook version of herself in the background of the report, holding a butcher's knife.
* The Babe Ruth song "Gimme Some Leg" is a sarcastic deconstruction of this trope; singer Jenna Haan is explaining that however good the lead singer is, however powerful her voice, there'll always be some asshole in the audience demanding she shows a bit more flesh.
* The Babe Ruth Story spoil the whole bunch, and this painted a big red target on the back of Allied Artists Video when new owner Lorimar decided to put unprofitable assets on the chopping block in 1980.
* the Babri Masjid, a four hundred and sixty-five hundred-year-old structure and an example of early Mughal architecture.
* The Baby Formula took this to its logical extreme. The entire reason the movie exists is that two actress friends of the director became pregnant at the same time and the director commissioned the script to take advantage of this.
* The Baby Huey Show aliens abduct Baby Huey to perform experiments on him, at one point they take an X-ray of his head, in place of his brain is a spider and cobwebs.
* "The baby" is a never-seen radioactive monster kept locked in the cellar.
* The Babylon 5 card game has a military conflict called "show the colours", which

is basically a free-for-all for all the players to show off how big and impressive their respective fleets are — the winner gains 2 influence, while the losers lose absolutely nothing. Unlike most military conflicts, no actual hostile actions are taken against other factions and nobody can attack other participants unless they already are at war.
* The Babylonian Code of Hammurabi, c. 1780 BCE, mandates flogging for some crimes.
* The Babylonian Ishtar (also known as Astarte) was a goddess of love
* The Babylon Project, allowing you to play a campaign where you're warring against them, or play a campaign where you're one of them.
* The Babylon Project, etc.). However, in keeping with their TV show counterparts' behavior, Starfuries also have a "glide" mode that lets them rotate while continuing on their original vector.
* The Babylon Project: In one level of The Earth-Brakiri War, just after getting to an abandoned Space Station, you discover an asteroid on a collision course with the station (in a region of space devoid of asteroids and full of mines), and have to go destroy it.
* The Babylon Project: In one level of the Earth-Brakiri war, you escape a Brakiri prison, commandeer a Brakiri fighter and try to make it to the nearest jump gate, dodging fire from Brakiri cruisers and fighters.
* The Babylon Project, the Raiders begin doing mercenary contract work for an unknown employer. At one point they're told to stand down from massacring civilians, and they reply they would miss out on a big payout if they did.
* The Baby Of Macon but blurs the line between the play and reality so much that you sometimes can't tell where the play ends and reality begins, with rather horrifying results.
* The Baby Of Macon heavily blurs the line between what is fictional and what is "real" within the film. The plot of the film is sometimes a morality play performed before an audience, but sometimes it seems real. Sometimes members of the audience are just spectators, and sometimes they walk onstage and influence the plot. We're frequently shown the actors backstage, and sometimes the actors conspire to make what happens on stage real. When the performers all make a curtain call, the lead actors, whose characters have died, remain dead. The living actors bow to the theatrical audience, and then the audience stands up and they all bow to the camera.
* The Baby Pizza sequence from "The Job". Gumball and Darwin are delivering pizzas, and one house has a pair of
* The Babys, also had only two successful songs: "Isn't It Time" and "Every Time I Think of You," both of which hit No. 13 on the Hot 100.
* The Babysitter before his showdown with Bee and tells him they should makeout "next time".
* The Babysitter: Cole makes it out alive and kills off all of the cult, but the last shot of the film is Bee rising up and killing a fireman investigating the scene.
* The Babysitter: Cole starts off as a nerdy kid who wears glasses and gets bullied at school. But after spending the night defending himself and his 12-year old neighbor (Melanie) from his babysitter, who leads a Satanic cult, Cole ditches his glasses for a T-shirt and jeans. It becomes his new "look" by the film's conclusion, to reflect his newfound confidence in himself. Plus, he now has a girlfriend: Melanie.
* The Babysitter: Each of the cultists die in spectacularly gruesome fashion, with the worst ones happening to John, Allison, and Max.
* The babysitter herself qualifies for this trope. She starts out just seeming to be a typical teenage ditz. She not only gets though the short alive, but able to counter most of the effects of Jack-Jack's powers (albeit with some minor property damage).
* The babysitter isn't always an animal — the earliest variation on this theme is one of the old Fleischer
* The Babysitter: Killer Queen is even funnier but also gorier than the first one.

* The Baby-Sitters Club (1990) revolves around the 12 and 13 year old protagonists having crushes on boys.
* The Baby-Sitters Club (2020) after circumstances require her to stand up for one of her sitting charges.
* The Baby-Sitters Club (2020): After Stacey informs Mrs. Newton that her son's sitter from the Baby-Sitters Agency let him play in the streets by himself, the agency retaliates by spreading a video of Stacey having a diabetic seizure to her clients. She mentions that this also happened at her old school and drove her away from all her other friends who also shared it.
* The Baby-Sitters Club (2020): Dawn's father only dates and marries women in the book series, while he's gay in the adaptation and has a male partner after his divorce. Apparently he and his ex-wife Sharon knew for a while but were too co-dependent on each other to do anything about it at first.
* The Baby-Sitters Club (2020)), the Netflix adaptation is set in 2020 and so includes a lot of modern updates, such as the girls owning mobile phones and the frequent use of the internet.
* The Baby-Sitters Club (2020): When Stacey finally confesses that she has diabetes and was worried that the club would make fun of her, everyone tries to comfort her and Kristy wittingly ponders if she's overreacting because her blood sugar levels are dropping. Claudia scolds her with, "Too soon."
* The Baby-Sitters Club. Also, one book featured the girls facing off against a rival babysitting club.
* The Babysitters Club and takes college classes while in high school.
* The Baby-Sitters Club: Anyone who grew up reading this series will remember the obligatory description of Claudia's outfits as the highlight of the otherwise virtually copy-and-pasted introductory passage in each book. She was also the artsy one, and her dress sense obeyed no laws of fashion except her own, but we're assured that "on her, it totally worked" every time. Her best friend Stacey was from New York, which was treated like it was proof of fashion consciousness in itself.
* The Babysitters Club, at varying intervals, the other girls have found themselves using Claudia's catchphrase "Oh my lord."
* The Babysitters Club book "Claudia and the Perfect Boy", one of the boys that Claudia fizzles out on a date with ends up happily dating a girl nicknamed "Motor Mouth Montey" (turns out that he dislikes making small talk so much that a girl who can communicate at the speed of light is his ideal).
* The Baby-Sitters Club book "Mallory Hates Boys (and Gym)", when Mal's name is called to be on one of the volleyball teams and she starts jogging over to her teammates she suddenly becomes very conscious of her arms.
* The Baby-Sitters Club book "Mary Anne's Bad-Luck Mystery", the club starts having bad luck after Mary Anne throws out a chain letter.
* The Babysitters Club books, Dawn lives in a colonial-era farmhouse and discovers a secret passage leading from her own bedroom to the old barn.
* The Baby-Sitters Club books have had 2 different TV series, 4 CD-ROM computer games, graphic novel adaptations, as well as a movie.
* The Baby-Sitters Club books revealed that even Mrs. Porter's granddaughter could not be sure whether it was true). Kristy eventually reasoned that Mrs. Porter could not be a real witch because when the Brewers' cat left a dead mouse on her doorstep she brought it over to demand that they dispose of it, rather than keeping to use in her potions.
* The Baby-Sitters Club books, the characters started the series at the end of seventh grade and moved to eighth, but stayed there for the rest of the series, leading some to suspect the author originally intended to age the characters but didn't once the series proved to be so popular. Similarly, the books originally covered a month each while being published once a month, but later moved to covering only a week each. The series began in the 1980s and ended in the 2000s.
* The Baby-Sitters Club books, the members of the eponymous club each coach a regular babysitting charge to appear in a children's beauty contest. The rivalry between the girls is so intense that they can no longer babysit together, but all

lose to a heavily made up child beauty queen with several other titles to her name.
* The Baby-Sitters Club books, this line was finally used to end the Kristy/Bart romance when it becomes clear to Kristy that Bart wants much more from the relationship than she does.
* The Baby-Sitters Club books where the sitters go to camp, Stacey finds "a comfortable patch of leaves" to sit in during the campfire on the first night. She spends most of the rest of the trip in the infirmary.
* The Baby-Sitters Club book, the Pike children are convinced that their new next-door neighbors are spies because they have foreign accents and proceed to spend much of the book basically harassing the couple—ringing their doorbell and running away, recording their voices, etc.
* The Baby-Sitters Club, Claudia is so bad at spelling, she misspells her own name at one point.
* The Baby-Sitters Club Dawn babysits for a very scatterbrained divorcee who constantly mixes up which dates her ex-husband is supposed to have their children. One day when Dawn is watching the three kids, the only boy, Buddy, suddenly goes missing. It turns out he's been picked up by his father, who is supposed to have visitation that day, and taken to an amusement park. When asked why he's not enjoying himself, Buddy explains that he's worried that Dawn doesn't know where he is - at which point the father realizes that his ex-wife isn't even home and that, from the babysitter's point of view, he's just kidnapped his own son.
* The Baby-Sitters Club didn't get an initiation ceremony. (Answer: Kristy is massively jealous of her friendship with Mary Anne.)
* The Baby-Sitters Club ends up getting demoted from eighth to seventh grade.
* The Baby-Sitters Club get into a huge fight, Mary Anne writes her friends "apology" notes. While she manages one sincere apology to Claudia, the other notes fall under this trope:
* The Babysitters Club has a small but active fanbase amongst adults, mainly those who read them as kids in the 1980s through 2000s. Attempts to revitalize the series for newer generations haven't gone very well.
* The Baby-Sitters Club has the management skills to create the club and be its president. Her sport is softball and she even starts a kids' team. It's also mentioned that she consistently earns straight As.
* 'The Babysitters Club: In a Valentine's Day-themed book, the girls discuss how cute the crushes that a couple of kids they regularly sit for have on each other are.
* The Baby-Sitters Club, it is suggested that one say something along the lines of "What a nice picture! Can you tell me about it?" when confronted with a child's drawing, because "you don't want to say 'what a lovely elephant!' and have it turn out to be a picture of their grandmother."
* The Babysitters Club, Karen becomes a local sensation after winning several spelling bees in a row. She lets it go to her head, fancying herself a big star, and makes a big deal of how she'll appear on TV for the final round. This pisses off her friends and turns them against her, and naturally she loses the final bee and is humiliated. The book ends with her planning to apologize to her friends for her behavior.
* The Baby-Sitters Club. Kristy finally decides they should remain "just friends" when it becomes clear that Bart expects more from the relationship than she wants.
* The Baby-Sitters Club: Kristy runs for class president and a radio station called BIG JOKE sponsors the printing of T-shirts reading KRISTY IS A WINNER, with the station's name printed on the back of each shirt to acknowledge them as a sponsor. The T-shirt company leaves out the word WINNER and prints T-shirts with KAREN IS A... on the front and ...BIG JOKE on the back.
* The Baby-Sitters Club loves sports, and even coaches a softball team for small children. She called it Kristy's Krushers, which includes many of the club's sitting charges.
* The Baby-Sitters Club Mallory and Jessi are mature enough to babysit and be trusted to wander around Stoneybrook alone among other things. Most ten year olds are not. It becomes a major plot point a couple of times.

* The Baby-Sitters Club, Mary Anne learns that her father used to date her new friend Dawn's mother Sharon while they were in high school, but Sharon's parents didn't approve so they ended up breaking it off. They initially drifted apart and married other people, but ultimately reconnected through their daughters' friendship (by which point he was a widower and she was divorced) and ended up getting back together and later marrying.
* The Baby-Sitters Club movie, the parent of one of Stacey's baby-sitting charges warns her in advance that her "little cousin" from abroad will be home when she comes by to baby-sit. She brings with her a little American flag to give him, expecting a young child. Instead, he's an extremely attractive 18 year old.
* The Babysitters Club or made out to be adorable like so many other examples, this is flat-out creepy and scary behavior that still results in the guy getting the girl.
* The Baby-Sitters Club, or snails. Which she then forces herself to eat to keep up the pretense.
* The Baby-Sitters Club proved ultimately responsible for the disappearance of a valuable ring that Stacey was accused of stealing.
* The Baby-Sitters Club series has Stacey constantly reminding the readers how awesome New York is. The other book narrators make a big deal out of Stacey being from the city as well.
* The Baby-Sitters Club series involves Claudia dealing with the loss of her beloved grandmother. At the funeral, she finds herself unable to cry; unaware that it's a fairly common reaction to loss, she worries something is wrong with her. When her emotions do catch up with her, they manifest in bizarre and unpredictable ways; it isn't until she breaks down completely that she's able to begin to heal.
* The Baby-Sitters Club series, whose only purpose is as love interests for Kristy and Stacey respectively. By contrast, Mary Anne's boyfriend Logan was a much more rounded character and was part of the club himself.
* The Baby-Sitters Club, since you can't very well have your Mary Lennox surrogate not shake things up.
* The Baby-Sitters Club snark community to say that the BSC is a cult and use drinking purple Kool-Aid to control their members.
* The Baby-Sitters Club, Stacey is not fond of being called Anastasia. Additionally, King, one of Logan's football teammates does NOT like it when people call him by his given name, Clarence.
* The Babysitters Club, Stacey's flashback chapter has her wetting the bed at a sleepover while sharing with her former best friend Laine. Her parents pack her off to a fancy shrink thinking something's wrong with her head, but it turns out to be a sign that she has diabetes. (Earlier in the chapter she'd been drinking a lot more than was normal.)
* The Baby Sitters Club: the 1990 edutainment program, aimed towards pre-teen girls, finds the young girls (led by Kristin Amanda "Kristy" Thomas, the girls' lead babysitter) on a wide array of misadventures while teaching life lessons to kids. First shown on HBO in the 90s.
* The Baby-Sitters Club, the characters dress in clothes that weren't unreasonable for 12 year olds in the 1990s, yet are more appealing to 2000s children.
* The Baby-Sitters Club. The Pink Clinker actually works well — Nannie just likes to call it that.
* The Baby-Sitters Club, there is Boontsie (Stacey), Sunshine (Dawn) and Shannie (Shannon).
* The Babysitters Club: This is enforced with Mary Anne, whose strict father won't let her take down her pigtails even at age twelve. Her being allowed to wear her hair loose is a major point of character development, as is the short haircut she gets later in the series.
* The Babysitters Club through a ridiculous series of training exercises in order to make her prove herself worthy of joining, she calls them out on their crap and starts her own club with her new best friend Jessi. It doesn't last, since the sitters eventually figure out that they were in fact acting like bitches and invite both girls to join the club.

* The Baby-Sitters Club to be in order to support Maureen's shopping habits.
* The Baby-Sitters Club tracks her down to her home and makes herself the author's assistant...and then later gets angry at her because not all the events in her FICTION series actually happened to her in real life, and thought her a bad writer and a liar for it.
* The Baby-Sitters Club ways. Claudia feels bad when she compares herself to her genius sister.
* The Babysitters Club when Mal explains that the only time her sister had seen black people in their predominantly white neighborhood was when a cleaning service sent two black ladies to the house.
* The Baby-Sitters Club, when Mary Anne tries to sneak over to the boys' side and Logan starts a food fight at summer camp, they are punished...by being barred from their least favourite activities.
* The Baby-Sitters Club wouldn't entrust to a high school senior, such as taking little kids around New York City unsupervised. All the BSC has to do is offer to help and explain that they have an after-school baby-sitting business, whereupon one of the parents they'd worked for would chime in with, "They're very responsible," and bingo, they were treated like honorary adults, no further questions asked. And since eleven is apparently the magic gateway to the Competence Zone, often Mallory and Jessie would be "taking care of" kids who were only a year or two younger than they are.
* "The Babysitter" takes place in one night, in which Mom and Dad go out on the town, and leave Cow in charge of babysitting Chicken; after Mom and Dad have a happy time at the Sad Club, and return to see Cow is (in their perspective) a great babysitter, they leave on the spot for an extended overseas vacation.
* The Babysitter with Cole's babysitter, Bee, by presenting Melanie as a cute blonde girl, whereas Bee is a hot blonde teenager.
* the baby that Francine was a surrogate for are her only kids, the implication being that the other pregnancy was a miscarriage or abortion.
* The Baby Trap bout of sex, much to the discomfort of Vorenus. When Pullo returns, they have the following conversation:
* The Baby Trap— Someone in a relationship deliberately causes a pregnancy without their partner's consent, in an attempt to bind their partner to them.
* The Baby Trap, media representations are almost of the female variety.
* The baby trolls are then raised by one of presumably dozens or hundreds of different types of "lusi" (singular lusus) which are different species that presumably reproduce normally. They have a symbiotic relationship with trolls, where they adopt and raise troll children, as trolls never know their parents.
* The Bacharach/David composition "Always Something There to Remind Me" is often associated with its well known cover by 80's new wave duo Naked Eyes, but it was recorded quite a few times, initially by
* The Bachelor — that the guy who told them he might be falling for them, and with whom they really thought they had a "connection", and who slept with them in the Fantasy Suite, picked one of the other 24 women he was seeing while also seeing them.
* The Bachelor, and demoted a story about the earthquake and tsunami that devastated Japan to a small thumbnail image on the top left corner.
* The Bachelor and the Bobby-Soxer, servant Bessie tries to wake up one of her charges:
* The Bachelor counts as this. It involves 20 women competing over the course of a few weeks for the affection of one man.
* The Bachelorette season where Trista Rehn chose Ryan Sutter. In each season the remaining 3 men have a one-on-one date with the Bachelorette. At the end of the dinner, the pair receives a message saying they can spend the night together. During Trista and Ryan's date, after the message arrived, Trista says "Waiter!" and Ryan says "Check please!".
* The Bachelorette. Then the executives walk through the door to call in Cleveland.
* The Bachelor has ended with the bachelor rejecting both of the final two women.
* The Bachelor, the show's villain, Chad gets so drunk, he passes out, and

according to one of the other guys, poops his pants while unconscious.
* The Bachelor, when the late grandfather reveals via video will that the protagonist is the inheritor of 100 million dollars, he reminds the room of stunned viewers to breathe.
* The Bachelor, whose entire premise is based on this (one man choosing from twenty-five women).
* The backbox translite features Yao Ming, Shaquille O'Neal, Allen Iverson, LeBron James, Dwight Howard, Kobe Bryant, Dwayne Wade and Kevin Garnett.
* The back cover of one volume of the manga and at least one or two other official illustrations for
* The back cover of the Sunset Rubdown album Random Spirit Lover has Krampus on it.
* The background characters would randomly turn into simple white figures. Played with in a brief scene where you actually see two of them
* The background dancers of "We Close Our Eyes" by Go West are large posing dolls.
* The background feats "Fey Heritage" and "Fiendish Heritage" allow respectively non-lawful and non-good
* The background fluff also has a Power Booster example: The plane of
* The background fluff for Warlocks also indicates that sometimes they're simply born out of nowhere or are descended from fiends, often unknowingly — although this is edition-dependent and
* The background for the series contains this a lot. In the "present" of the setting, it mostly consists of the Mechanicus searching for lost technology. Given the
* The background includes a more standard use: the Brakiri have learned English and how humans dress by intercepting Human broadscasts.
* The background information frequently describes bladed weapons as having "Monomolecular edges", especially on the chainswords and power swords used by
* The background information indicates that humanity has moved on to speak "Gothic", but all records and dialogues are rendered in English. "High Gothic", on the other hand, is rendered as Latin with occasional bits of other languages, usually German.
* The background information mentions how Jahad and his 10 Warriors got immortality granted by the
* The background material lists several not seen in any armies, such as the Thyrrus, which resemble more pulsating bags of meat and tentacles than anything else, and the Umbra, which are essentially black orbs filled with goo, and are suggested to be simply "parts" of a larger interdimensional creature.
* The background music for Dark Beauty Castle includes snippets from "Once Upon a Dream".
* The background of the books has Zedd stopping a war between Midlands and D'Hara by erecting a magical boundary between the two regions, one instantly killing anyone attempting to enter it. A prequel short story set at the time shows that he originally claimed he intends to drive the boundary over the whole D'Hara as a wave of death, but ultimately decided that such indiscriminate and complete genocide is way too much.
* The background pony dubbed "Derpy Hooves" is famously associated with muffins. However, her "line" is questionable, as she is only one figure in a background crowd when the line is said and two other ponies have the same mouth flap at the same time. Additionally, she never delivered any mail in the show despite her being popularly considered a mailwoman in the fandom, likely due to a scene in "
* The background posters that Sokka walked past one episode were seen for less than ten seconds, yet they still included a realistic poster for a theatre company (foreshadowing for another episode) and a poster for a town meeting about air quality (referencing the industrialized Fire Nation) and all the gambling being done on the streets. All in archaic Chinese.
* The backgrounds of Satsuki and Nui are also explored in fanfiction, especially with Satsuki's with
* The background to the comedy spin-off Fantasy American Football game

* The backing lyrics for the chorus repeats the phrase "in dog years," suggesting the narrator isn't immortal—at least not literally.
* the back in Season 5, and her focus episodes were lackluster. It also didn't help that several episodes from Season 6 were very hit-or-miss in terms of quality, and unlike previous seasons, there wasn't a continuing narrative, even just in the background like in S5. However, come Season 7, the narrative returns with the "Pillars of Equestria," Starlight's character-centric episodes turned out to be some of the best ones in the series and helped her become a fan favorite, and even some of the Mane 6-centric ones were incredibly well-received, such as "The Perfect Pear," which is widely considered to be the best episode thus far.
* the backlash of a soul bond forming between Harry, Hermione, and Susan during three-way sex trashes their room at Hogwarts.
* The backlash to this refusal reached far more people than would normally have been bothered to watch a one-hour academic debate.
* The Back o' Beyond begins in Sairith, a country very similar to 1700s Britain.
* The Back o' Beyond has few stereotypical traits except maybe his fondness for knitting, although that's for practical reasons, as well as for a hobby.
* The Back o' Beyond has Sawbones, who is good natured, if a bit quirky, and once referred to Baines as being 'dearly department.'
* The Back o' Beyond is a lich (he seems to take offense at being called a skeleton) and a pirate.
* The Back o' Beyond Nate seems to have experienced this for Sebastian, as the first time they have a proper conversation is when they're at sea. However, it's not mutual and Nate soon realises they don't know each other at all.
* The back of a Honeycomb box from a few years back has a word scramble with (eg) "YCBEMOHNO is my favorite cereal".
* The back of Pink Diamond's outfit has an open top, which is oddly combined with
* The back of the "Aces High" single albums painted on the airplane serving as this.
* The back of the published manga can cause this in two different ways since it features the top 10 of the 104th trainee corps. If you've read the first volume or seen enough episodes, you can figure this out easily, and the fact that they're in order from 1-10 going left to right helps. On the back of volume two, Eren, the fifth from the left, is transparent, which one would assume is to show that he was killed in book 1; but if you look at the later books, he goes back to being solid white, which means that he gets better in book 2.
* The Backstagers: Beckett, for Bailey Brentwood. The subtext is that Beckett fears he'll be rejected for being trans.
* The Backstagers: LBGT youth-oriented series; most of the all male ensemble cast is queer, including a bisexual character, a gay character, and a transgender male character; there several queer male supporting characters, subject matter includes queer male romance and LGBT youth.
* The backstories of Catarina's parents, as well as Nicol's parents, indicate that there are still some wriggling room for the men involved: in both cases, the future fathers proposed to the future mothers'
* The backstory also has the original Star League, which was shattered into the Successor Houses by the First Succession War.
* The backstory also provides another example in The One Sin, a boss monster of the original World so powerful no player could beat it. Doing so is what earned Balmung of the Azure Sky and Orca of the Azure Sea their status as legendary players.
* The backstory also reveals that said Major and one of his accomplices had arranged for a similar "accident" to befall a unit commander who was beginning to get suspicious. An investigation into the Major's past reveals that many of his enemies seem to die in mysterious "accidents".
* The backstory averts it; prehistoric humanity at one point had an interstellar empire which nearly equaled that of the Forerunners (before the latter defeated and devolved them), making them one of the four most advanced species in the history of the Milky Way. Even in the current era, humanity was one of the most advanced

species in the galaxy. The reason the Covenant appear superior is because their lead species, the Prophets, hijacked a cache of Forerunner technology, including a sapient race of biological computers that ran the Covenant's whole military-industrial complex. Prior to their assimilations into the Covenant, the Grunts were technologically on par with humanity circa the 19th century, the Brutes and Prophets were on par with humanity circa the early 20th century, and the Jackals, Drones, and Hunters were on par with humanity circa the 22nd century. Only the Elites got to around 25th century humanity's level natively. When said biocomputers disappear after
* The backstory describes the Romulan effort to evacuate their homeworld and several surrounding star systems in advance of the Hobus supernova. They expected to have six weeks before the shockwave reached the Romulan system. Instead, the shockwave breached subspace and hit Romulus in twelve hours,
* The backstory for Homeworld 2 explains that the Hiigarans (before their exile) first did this to the Taiidan with conventional weapons, which is why the Taiidani retaliated and took Hiigara for themselves, kicking the Hiigarans out. Later in the actual game
* The backstory for the modern day storyline establishes that in 2001, Daniel Cross killed the Assassin's Mentor, then led the Templars to loads of Assassin bases. By 2012, what's left of the Brotherhood is still in hiding.
* The backstory has the centuries-long cold war between the Centauri Republic and the Orieni Empire, at the time the major powers among the Younger Races after the Minbari-and with the latter already isolationists, the only real obstacle to complete control of local space. The Centauri were fine with the state of being, as while their technology was slightly inferior in most areas it was improving faster than the Orieni's and they also had more territory and the greater economy (both of which fed into the faster technological improvement), so they expected to eventually become strong enough to be able to quickly overrun the Orieni... Then, right as the Centauri were about to develop
* The backstory has the Interplanetary Wars, a ten-year-long series of conflicts fought almost 400 years before the events of
* The backstory, however, averts this. The main Septim line already had had various winnowing events or outright going extinct. Mostly it just led to another branch becoming the main Septim line with the Elder Council's blessing and continuing the overall Septim line of Emperors (in one case, for example, a cousin supposed to be more closely related to Tiber Septim took over).
* The backstory includes police frustration with costumed vigilantes, which leads to cops striking in protest. Public sentiment turns against the superheroes, resulting in a new federal law banning vigilante activity by costumed adventurers (unless they are willing to work for the government).
* The back-story indicates that the heroes saw the damage they were doing when they took down the ships, so they then started tossing them into the ocean instead, which is why there's even a city left standing at all.
* The backstory indicates this was the preferred role of Dread Lords before joining the Burning Legion. Members would infiltrate other races and steadily steer it into corruption and self-destruction.
* The backstory justifies this by showcasing the gods coming to an agreement not to directly intervene in each other's realms, after the last time divine arguments resulted in their last planet being destroyed.
* the backstory, many states on the west coast broke away after feeling like they'd been abandoned by the federal government. The first was Utah, who declared in independence in 2031 and annexed what was left of Nevada and Arizona. They were quickly followed by Washington, Oregon, Idaho, Montana, and Wyoming, as well as fringe groups in Texas. This began the Northwest War, the end result of which was the reabsorption of all these states, continued martial law in some parts, and the rise of the NSF. Some comments by JC hint that the U.S. is on the verge of a third civil war.
* The backstory of Byakuren and her followers is that they were protecting youkai from human persecution and trying to find a peace between the two groups, and they

ended up persecuted themselves and
* The backstory of Hogwarts reveals that founders Godric Gryffindor and Salazar Slytherin were best friends before they had a falling out over the latter's
* The backstory of how the world got the be in the state it is in 2062 in
* The backstory of Miko and her followers is them exacerbating a religious war and manipulating the beliefs of the people so they could install themselves as unquestioned immortal rulers of Japan. It's no wonder that Byakuren and Co. are rather unhappy when they get resurrected.
* The backstory of one character in Dan Simmons' novel "Hyperion" involves a young woman who begins aging backward. Her memory keeps pace with the physical age of her brain, losing one day each day, so her letters to herself accumulate to quite a stack, until she realizes the futility of writing them.
* the backstory of Shell Shock, the conflict may or may not be a civil war.
* The backstory of Sophie-Anne Leclerc, the Vampire Queen of New Orleans, is that after a plague killed his entire town except for her and her older brother, the brother (who hated her for some reason) raped her and then sold her to strangers for food and money. The brother is then killed by a vampire, but the vampire still keeps her into forced prostitution until she's turn in a failed attempt to save the vampire's life from vampire hunters. In the show, her forced prostitution is mentioned but not the brother's rape.
* The backstory of the film is that everybody loved supers, at first, and then they
* The backstory of "The Unicorn and the Wasp" concerns the child of a human-vespiform romance going insane upon finding out his true heritage and committing murders in the vein of Agatha Christie stories.
* The backstory of Twinkle the Fairy is that she got exiled from Enchanted Island for turning the Queen Fairy into a (talking) frog. Attempts to turn her back all fall short thanks to
* The backstory provides numerous examples of massive conflicts between the races of Men and Elves. The earliest such conflict took place in the 1st Era between the Atmorans (ancestors of the
* The backstory says that the band's creators and the original captain of the Aurora was
* The backstory to the first game even shows the lengths the Drengin will go to in order to get slaves. Millennia before the Arceans made
* The backup policemen are a rhinoceros and two dogs (one incompetent cop and two loyal ones).
* The Backwards Я: Placing a backwards Cyrillic letter to denote a certain setting ("Я" to denote a Russian setting), regardless of context.
* The backwards moral is common on this show, with such gems as "don't vote — it makes no difference" (from "Turd and Douche").. Also, many earlier episodes in the series ended with Stan or Kyle stepping forward to announce, "You know, I learned something today..." while the
* The Backwater Gospel takes place in an isolated and forgotten town in the Dust Bowl.
* The Backyardigans as they're really just kids imagining themselves in the time period.
* The Backyardigans: Backyardigans Pablo and Tyrone wear these as 'Delivery Agents' in the episode "Elephant on the Run". So don't mess with them.
* The Backyardigans episode "Chichen-Itza Pizza", the slogan of the titular pizzeria is "We deliver".
* The Backyardigans episode "It's Great To Be A Ghost". The image associated with the quote is actually of him saying "Let's see what kind of spooky stuff is inside the haunted house!". In a variation of this case, in Latin America, due to a misinterpretation of the "Pablo" at the beginning of the text, this quote is associated with Tyrone as "Pablo, why aren't we alive?".
* The Backyardigans episode "Monster Detectives", the transformation music slows to a crawl when Uniqua realizes she has no idea where she's going.
* The Backyardigans episode "Polka Palace Party". To make it to the titular party

on time, the Backyardigans, who are playing instruments at the party, ride a raft down a river. When they come to a waterfall, they make it off the raft in time. The instruments don't.
* The Backyardigans everytime there's a villain. Since it's a kid's show, nobody gets killed off or arrested, so this is the only way. Also likely because they are using their imaginations and are all friends anyway.
* The Backyardigans: Happens in the double-length episode "International Secret Super Spy" when The Lady in Pink's secret headquarter lights end up dying from The Lady Pink pushing on the tickle table button several times. The Lady to Pink orders Henchman Tyrone to activate the emergency lights. While doing so, Henchman Tyrone crashes off-screen and we hear the screeching cat noise.
* The Backyardigans has the kids go to Uniqua's house for a snack when it was Tyrone who invited them over and not Uniqua.
* The Backyardigans: In "Fly Girl", Uniqua flies around in a biplane delivering singing telegrams to a series of fearsome creatures. It leads to a misunderstanding, as they pursue her in an attempt to tell her they actually appreciate the telegrams and she's freaked out by them all.
* The Backyardigans: In the episode "The Funnyman Boogeyman", Pablo leaps into Uniqua's arms after the Boogeyman (a.k.a Austin) breaks out of their trap.
* The Backyardigans is about a group of friends who like to use their imaginations, with each episode taking place in a different fantasy setting. Things taught range from Greek mythology to baking pies.
* The Backyardigans is absent from at least 40% of all episodes. Tyrone was even absent from an episode or two.
* The Backyardigans, of all things, had the Big Dipper Dinner in the homonymous episode. Although the name may not give it away, it's located in outer space.
* The Backyardigans plays this trope straight in "Pirate Treasure" and "Fly Girl", but surprisingly averts it in "Pirate Camp".
* The Backyardigans sang a song about having one in the episode "Front Page News".
* The Backyardigans scary", the same happens when he meets the werewolf and the vampire, he then points out that none of them are scary. Then at the end they reach the spooky castle where his master lives, the monsters all go and hide while he looks around, then everyone yells out "Surprise!", and a big monster dance party starts.
* The Backyardigans the butler (ie. Tyrone with his hair combed) who took the jewels, but only because the lady of the house (Tasha) gave them to him. Turns out it was all a put-up job in order to liven up a dull afternoon.
* The Backyardigans: The moral intended in "The Two Musketeers" was "Don't judge a book by its cover". However, it's often interpreted as "Don't hate people for petty reasons". Then again, aesops were never their strongest point...
* The Backyardigans, though some books and marketing depict them as 2D.
* The Backyardigans, though they only imagine themselves as being in different settings in each episode.
* The Backyardigans. Tyrone the moose, who is male, is the only character with hair. His friend Tasha the female hippo looks very much like him, except for the lack of hair, antlers, and different ears.
* The Backyardigans: Uniqua in spades. This is helped by the Japanese dub, where in a few episodes she says the word "genki" after introducing herself.
* The Backyardigans, when Uniqua, Tyrone, and Austin narrowly escape a falling staircase. Uniqua is left hanging on to the top landing for dear life.
* The Bacta War his ship on a nearby planet as a final fuck you to the New Republic. One of his bridge officers then shoots him, takes command, and declares that he's willing to surrender if the Republic fleet is willing to tow the wreck of his ship into a higher orbit so that it won't crash of its own accord.
* The Bacta War, Imperial crewmen fleeing a doomed Star Destroyer ask Wedge Antilles et al. not to do this. Given that Rogue Squadron are the good guys, they weren't planning to in the first place.
* The Bacta War, Rogue Squadron has discovered that their old X-Wings are being surplussed out. Tycho notes to Wedge that the fighters are missing a critical part,

the PL-1. Wedge asks him what a PL-1 is. Turns out that's bean-counter-ese for "pilot".
* The Bacta War that is essential throughout much of the galaxy, but especially now given an ongoing biological weapon epidemic on Coruscant. Imperial Intelligence Director Ysanne Isard has seized control of the planet Thyferra, the only source of bacta, and Rogue Squadron literally goes rogue and mounts a guerrilla war to capture it.
* The Bad and the Beautiful, film producer Johnathan Shields convinces author James Lee Bartlow and his wife Rosemary to come to Hollywood so Bartlow can adapt his book into a screenplay. Shields also pays for all their expenses, so Rosemary takes advantage and buys many fancy clothes, including a pair of black velvet gloves that match her new evening dress and the black lining of her white mink wrap.
* The Bad and the Beautiful is one of the milder examinations of this trope.
* The Bad and the Beautiful, Jonathan awaits Georgia in the dark of her room to talk about her past and future. It helped that she left the door unlocked.
* The Bad and the Beautiful, not minding flops because he liked them, and holding back a vital release due to not meeting his standards.
* The Bad and the Beautiful Shields. (They still end up becoming friends, since Jonathan had no illusions about his father).
* The Bad and the Beautiful, we first meet Jonathan Shields at the funeral for his father, a former Hollywood big shot who died penniless after his studio went bust. Despite the fact that literally everyone at the funeral except himself was paid to be there and pretend to be mourning, Jonathan takes nothing away from the fate of the man he calls "the king of the heels," except that he'll have to work extra hard to ram the Shields name down the throats of everyone who didn't pay him in the proper respect. He then spends the rest of the movie being a bigger bastard than his dad ever was.
* The Bad and the Beautiful where Jonathan carries drunken Georgia out of her apartment and drops her unexpectedly into a swimming pool to help her sober up.
* The badass creatures of the night who always want to suck your blood, tend to have a
* The badassery of asari commandos is perfectly summed up by the War Assets entry for the Serrice Guard, a unit of asari commandos, in
* The Badass Longcoat is also the garb of choice for Nick Valentine (who has one which makes him look like a 50's film noir detective) and Hancock (who prefers a nautical pirate-style one, which he got from a historical exhibit of his namesake).
* The bad-ass UFC fighter Tank Abbott, for some time, worked as their enforcer/groupie, and the less said about his dancing and singing, the better. Abbott later admitted to having really enjoyed the gimmick, and stated that WCW offered him singing and dancing lessons, which he turned down because he knew there was no making
* The Bad Bad Place, somehow has enough space to encompass the population of an entire town despite being only a four-story house, and sports a vast array of impossibly-deep tunnels beneath it - tunnels that look suspiciously like burrows. Also, Google Maps can't get a clear shot of it without dissolving into pixels.
* The Bad Batch this was due to his inhibitor chip messing with his mind. Crosshair reveals later though he had his chip removed at an unspecified point and is still serving the empire willingly, stating that this is just who he is.
* The bad blood between the Flanders' religion (the Western Branch of American Reform Presbylutheranism) and Catholicism goes back to when the former split off from the Catholic Church over the right to attend services with wet hair... which they've since abolished.
* The Bad Bunch; an all-female gang of outlaws as dangerous and ruthless as any men.
* The Bad Bunch, Belle Boyd poses as Belle Starr in order to infiltrate an all-female outlaw gang. Unfortunately for her, the real Belle Starr had the same idea.
* "The Bad Dream" focuses on Brother and Sister having nightmares about a cartoon villain.
* The Bad Eggs ends with Ript and Claude in a new time era where humans are

present. Neither of them are remotely upset, and they're ready to go on more adventures in their new jungle. Provided the humans don't kill them first...
* The Bad Eggs, Furman the Proto-Human tells Ript that his breath doesn't "smell like a field of lilacs" when the raptor tries to eat him, and after Ript remarks that the Proto-Humans smell like shit.
* The Bad Eggs has Claude shitting on the ground in fear after Tee-Arr is about to eat him. Conveniently this happens after Claude was complaining about not being able to defecate during the day.
* The bad feeling between spacemen and the Special Order Squadrons in
* The Badger comics there was a union for Hispanic Sorcerers called IBOB (the International Brotherhood Of Brujos).
* The Badger dealing with Lovecraftian beasties, Mavis whipped out her "Pocket Necronomicon".
* The Badger had a recurring character named "Sister Twister", a reformed Nazi transexual nun.
* The Badger Lords often embody this, to a certain extent: while under
* The Badger named Dominance in an alternate dimension. At one point in the fight, Badger get in a groin attack against him, and Dominance instantly responds with a counter that sends Badger flying. Dominance then grins and declares "I had my gonads removed, jokes on you!" Ham, who's scrying the fight from earth comments, "He had his gonads removed and he thinks the jokes on Badger." Which was almost exactly what badger said when the POV shifted back to him.
* the badgers go out of sync after several loops was trying to test this.
* The badge seen on all of Arnold Rimmer's uniforms is a Golgafrinchum hat badge from
* the bad guy attacks the hero's little bird friend for no reason at all. The bird gets his own back later.
* The Bad Guy Breaker Keyblade provides slots for Power, Speed, and Magic Medals, without focusing on any one of them. In addition, it's the only Keyblade that has slots that don't factor in whether a Medal is Upright or Reversed, allowing any Medal of the same type to get its boost. As a tradeoff, Bad Guy Breaker's variety can be a hindrance against more specialized enemies, its Medal slot system's boost is lower than most other Keyblades, and the boosts that the equipped Medals get aren't as high as Keyblades that focus on only one Medal type. So while the Bad Guy Breaker can do anything decently, it isn't the best at anything.
* The bad guy hacker calls it "an RV", and when it gets blown up, gleefully shouts that "the quarterback is toast!"
* The bad guy in "Shadow Markets" threatens his rival's elderly aunt to force the rival to meet him so he can take his revenge.
* The Bad Guys Are Cops: When law enforcement are villainous or antagonistic to the heroes.
* the bad guys, as the Dalek force keeps losing members as they're pursuing the TARDIS from one time/place to another. Being Daleks, they don't care about, or even seem to notice, this attrition.
* The bad guys don't have a monopoly on this. In "Warriors" the State Department refuses to grant political asylum to a Turkish cellist in danger of being the victim of an
* The bad guys' entire plan is based on going back in time and changing the past. Unfortunately, while you
* The bad guys in NewWho Series 6 all wear eyepatches. It's finally revealed in
* The bad guys in the episode "The Case of the Unwanted Christmas Present" were also Communists.
* The Bad Guys. Mr. Snake taunts her mercilessly over this when he finds out.
* The Bad Guys, much to his confusion and irritation. Despite this, he goes through with the change in earnest, possibly one of the more earnest ones in the group, and ends up as one of the most sensitive members of the group.
* the bad guys planned for this by having a mole higher up in rank and nobility than Third Subtribune to take over when the other officers are removed. The mole would then have made a withdrawal and allow their plot to continue.

* The Bad Guys quickly terrifies the others (save for Mr. Wolf, who he's already on good terms with) purely out of being a spider. Despite this, he's a good guy with simply a bad reputation, an amazing hacker and inventor for the team, and an all-around nice guy. A major arc in the book "Mission Unpluckable", his debut book in the series, is him teaming up with Mr. Shark, who has to learn how to shake his fear of him to help the others.
* The Bad Guys series by Aaron Blabey is a graphic novel chapter book series. While still meant for a younger audience, they are very different than his standard rhyming children's picture books.
* The Bad Guys series wear black suits and ties, a trait that lingers from their original villain days. It keeps them looking like a group, while also keeping their gang-like qualities that they had from the past.
* The Bad Guy, the protagonist discovers the hard way that all the background music of the game comes from an orchestra playing in the top of a hill.
* The Bad Guy Wins If you go by defining the bad guy literally as the most morally degraded character in the story, then Ratchett alternately loses in the sense of ending up a murder victim himself, wins in the sense that his murderer(s) cannot murder him without getting caught, and he loses again in that the murderer(s) get(s) away with it anyhow. And had won long ago at escaping the law itself in the first place to begin with, at which his success technically remains permanent.
* The Bad Guy Wins in which the hero loses and only the villain(s) come out on top.
* The Bad Guy Wins: Sometimes good doesn't triumph. In fact, victory favors villainy in dark times.
* The Bad Guy Wins: Sometimes the villain has their day. Too bad, heroes!
* The Bad Guy Wins: The story ends with the villain being victorious and getting what they wanted.
* The Bad Guy Wins: The villain has won, meaning that the heroes' efforts to defeat him and put an end to his evil ways were all for nothing.
* The Bad Guy Wins: The villain succeeds in their plan and gets what they want.
* The Bad Kids from "Fantasy High" are six very different high school students who become
* The Bad Lieutenant: Port of Call New Orleans and the evidence room is where seized drugs are stored, this is the equivalent of punishing a small child by locking him inside a candy store.
* The Bad Lieutenant: Port of Call New Orleans claims to have never seen the original.
* The Bad Lieutenant: Port of Call New Orleans drug and gambling addictions he hasn't kicked yet, he keeps creating new problems just as soon as it looks like he's solved the old ones.
* The Bad Lieutenant: Port of Call New Orleans is this, especially at the beginning, where Terrence McDonagh jumps in water to save a prisoner without checking how deep it is, thus screwing up his back, getting him promoted and addicted to cocaine.
* The Bad Lieutenant: Port of Call New Orleans. You'd be amazed at what one dope fiend can get away with just by flashing a badge.
* "The Bad Luck Eye Of The Little Yellow God" is all about this. The eye is a green gem that Greenback stole from a Brazilian tribe to power his bad luck ray, and DM steals it from him. As long as DM is in possession of it, he is befallen with bad luck. He strains a sinew trying to return the eye whether tribe wants it or not.
* The bad luck that's haunted Maggey Byrde throughout her life is practically legendary: she's been hit by a bunch of vehicles, gotten sick from all kinds of foods, she
* The badly edited low-budget porn movie that Joan's subletter makes in her apartment (very much without Joan's consent) in an episode of
* The Bad Mother's Handbook by Kate Long, elderly Nan has flashbacks to when she adopted Karen, with the real mother (a young teenage girl abused by her stepfather) leaving town with the excuse that she was going to London to become an actress.
* The Bad News Bears as the local tough guy and best all-around athlete who gets

recruited to be on the team.
* The Bad News Bears, however, in that she has to be talked into playing, her acceptance on the team is a very minor source of conflict at most (as the team's equal-opportunity bigot, Tanner, is the only one to have issue, and she quickly puts him in his place), and one of her conditions for joining the team is that Coach Buttermaker pays for her designer clothes and ballet classes
* The Bad News Bears movie, Buttermaker orders Rudy to lean in, get hit by the pitch, and "take one for the team". Rudy doesn't like it, but he does it.
* The Bad News Bears started out that way, as a parent—who just happened to be a lawyer—sued the league to get his son on a team. He got the parents of several other rejected children in on the lawsuit, and they ended up making the Bears to accommodate for them.
* The Bad News Bears, the game comes down to the last runner trying to stretch a lucky hit and a fielding error into an inside-the-park home run. He slides into home plate just as the catcher tags him with the ball. It took a few suspenseful seconds for the home plate umpire to call it.
* The Bad News Bears was the first film to have the protagonist team NOT win.
* The Bad News Bears: While this is the basic premise, the movie avoids all the usual trappings. The coach is a disinterested drunk, the players still hate each other in the end, they only win because of a pair of ringers, and they lose the championship to the juggernaut Yankees.
* The Bad News Bears with the other characters confused by the diet's methods:
* The Bad Place abilities to become a serial murderer of the women he desperately wants to, but physically cannot have, sex with.
* The Bad Place can teleport, but suffering from amnesia, he does it unconsciously and goes all over the place, especially while sleeping. His powers aren't under control until near the end of the novel, when he regains his memory.
* The Bad Place, one of the main characters teleports to another planet in his sleep and comes back with pockets full of red diamonds, enough to be worth a considerable fortune here on Earth.
* The Bad Place. This provides a major conflict, as a sibling of said Self-Made Orphan wishes to avenge that act.
* The Bad Reporter with undecided voters in place of the mentally retarded. Not trying to win any converts now, are we, Mr. Asmussen?
* The Bad Seed (1956) is undoubtedly a psychological horror classic that successfully displaced the book it was based on. The movie was remade twice, in 1985 and again in 2018, which are nowhere near as remembered, if they are ever fortunate enough to be mentioned.
* The Bad Seed (1956). So pretty. So polite. So well-behaved. She's also a sociopathic serial killer.
* The Bad Seed, after losing her eight year old son, one of the mothers mentions that he used to talk about wanting to marry her because she was the prettiest woman to him.
* The Bad Seed is a subversion, looking like an innocent child but being evil underneath.
* The Bad Seed to a blind girl not understanding the concept of sight. Some of her conversations with her mother indicate that she can't even predict how someone with empathy would respond to murder. This most emphatically does not make her any less creepy.
* The Bad Seed to be thoroughly mediocre, though it is his most well-known and praised novel today.
* The Bad Seed tops off with little Patty McCormack curtsying to the audience.
* The Bad Sleep Well in 1960s Japan, though a looser adaptation than the previous two.
* The Bad Sleep Well, one of the people who murdered his father, as part of his plan.
* The Bad Times of Irma Baumlein. This just causes her a lot more trouble, demonstrating the Aesop that lying can cause a lot more problems than it solves.
* The Bad Unicorn Trilogy Rezormoor Dreadbringer, who is one of their customers.

* The Bad Unicorn Trilogy: The Maelshadow, and most of the characters who work for it. Even the place where the Maelshadow is from, a world called the Shadrus, is this.
* The Bad Webcomics Wiki is an entire wiki based on this. Due to the fact that it has many people, most of whom aren't qualified critics, the quality, accuracy, and fairness of the reviews may vary, but it doesn't change the fact that a considerable percentage of the webcomics reviewed there are simply bad, one way or another. It got to the point where John Solomon of "Your Webcomic is Bad and You Should Feel Bad" actually demanded that they remove quotes of his, as he felt that the "nasty critic" schtick was overdone.
* The Bad Yard Club's only #1 on the Hot Dance Club Songs chart wasn't "In De Ghetto", which only reached #20, but "The Program".
* "The Baffles Puzzle". The submarine that Aquaman finds has an air lock labeled "Air Lock".
* "The Baffles Puzzle": When one of the bad guys slams a door and traps Wendy, Marvin and Wonder Dog in a room, Wonder Dog jumps into Marvin's arms again.
* "The Baffles Puzzle". When Wendy and Marvin try to tell Robin about Wonder Dog sneezing at the museum, he brushes them off.
* The Bagel and Becky Show has a whole episode where Bagel activates an ancient Egyptian curse by peeing on a cursed ancient fire hydrant.
* The Bagel and Becky Show. Yet, only Becky can see through his disguise.
* The Bagnio, while Silvertongue's genitals are just visible as he flees through the window, all contributing to a sense of the Countess' pleas for forgiveness being intended to assuage her conscience rather than motivated by genuine remorse.
* The Bagthorpe Saga, Daisy is convinced that since her uncle Mr Bagthorpe is by far the wickedest man she knows, he must be responsible for 'putting the baby in Mummy's tummy'. Her grandma is alarmed and instantly sets the record straight.
* The Bagthorpe Saga, Grandpa Alfred Bagthorpe is 85 years old and has lost some of his hearing, but not as much as everyone else thinks; he mostly uses his hearing loss as a convenient excuse to tune out the boasting and arguments that dominate family conversations. His son-in-law, Russell, describes him as "S.D." - not, as his nephew Jack guesses, "Stone Deaf", but "Selectively Deaf".
* The Bagthorpe Saga. No other children's character comes near him for arrogance, misanthropy, and sheer awfulness — but he's still hysterically funny.
* The Bag Witch Project parody short film by Toxic Bag Productions, tells the sorry tale of three attendees at GenCon, who get hopelessly lost in the hallways of the Milwaukee convention center.
* The Bahamut weapons not only have the highest skill boosts in the entire game, but they boost based on race rather than element, allowing them to be splashed across multiple elements. However, in order to get one, you have to fight Bahamut, one of the hardest bosses in the game, and in order to fully upgrade it, you have to fight an even harder form of Bahamut meant for High Level players.
* The baiji, also known as the Yangtze River dolphin, was thought to have gone extinct or at least functionally extinct in 2006 after years of industrialization and pollution of the river they lived in. In 2007, a man caught on tape what appeared to be a white animal swimming in the river and nine years later, several news sources announced a sighting of what has been speculated to be a baiji. Still, the likelihood is that the species is now functionally, if not completely, extinct due to the very low probability a sustainable population of these large animals still exist in such a polluted and industrialized environment.
* The Bailey School Kids, so the people they run into could be just plain old weird, rather than out-and-out paranormal.
* The Ba is the personality, and the typical idea of a spirit. It's the part that can be astrally projected in dreams, usually in the form of a bird that has your face.
* The Bajoran religion: spiritual worship of the Prophets who are not gods, but (at least for the Bajorans) enlightened beings, with a well-organized religious hierarchy and a common leader. Probably a counterpart of Buddhism with some Catholicism in the mix, plus a caste system in the past like Hinduism. Also, they

have demonic beings called Pah-Wraiths who some worship as well, an idea very analogous to
* The Bajorans have supposedly tens of thousands of years of recorded history, including the best part of a millenium of manned spaceflight, at the very least. But their technology seems to have stagnated at some point and most of the people behave like
* The Bajorans normally use their family name before their personal name, though Ro Laren explains in the species' debut episode "
* The Bajorans once had a caste system in which one's caste (called a "D'jarra") dictated one's profession, rather like a
* The Baka Rangers' excursion to Library Island (and everything the Library Expedition Club did) definitely counts too. Nodoka even references it as the source of her
* The Bakeneko and Nekomata, who are malevolent ghostly cats, also commonly feature in stories where they use the forms of beautiful women to attract human men for food.
* The baker (played by James Corden) and his wife (played by Emily Blunt) from
* The Baker's Daughter, the daughter is permanently transformed into an owl as punishment for her greed and dishonesty.
* The Baker's father deserted him after stealing beans for his wife from their neighbor The Witch's garden forced the couple to hand over their newborn daughter to her, and his wife dying from guilt and grief shortly after.
* The Baker Street Dozen within British Intelligence and the leader of a saboteur ring.
* The Baker's Wife, both by the baker and the villagers. The latter prank the former by presenting him with a present which turns out to be gag gift consisting of a pair of horns.
* The Baker's Wife", it failed to arrive on Broadway, however a "Highlight" LP Recording and the song "Meadowlark" meant the show finally opened officially in London. However it failed to attract an audience, despite praise from the critics, the almost 3-hour runtime failed to help, there is now a slimmer version performed.
* The Baker's Wife lives with his four, uh... "nieces". The vicar in particular disapproves.
* The Baker's Wife, the baker resorts to this after his wife runs off with another man.
* the bakery man from episode 3 who is torn to pieces before being eaten, the fishermen of episode 4 and the policeman from episode 7 who are killed but not eaten and a few of Saya's classmates who are killed before being eaten.
* The Balance Arc concluded with Episode 69, much to the amusement of the boys.
* The Balanced Faction. In between the Spammer Faction and the Elitist Faction. Their units aren't as powerful as the Elitist units and aren't as numerous as the Spammer Faction. This faction can only exist if there are two or more other factions to compare it to or both factions in game can field roughly the same amount of units.
* The Balanced Sword, again without explicitly revealing Its identity.
* The Balanced Sword, each of which has its own name and unique power. In addition, there's Poplock's sword Steelthorn, which is quite small (a larger person might even consider it a dagger), but is enchanted to deal damage as if it were a much larger weapon.
* The Balanced Sword has a map of Zarathan in the front, and sometimes also more detailed maps of specific regions visited in that book. Zarathan, which was developed as a setting for roleplaying games as well as novels, was created to be large enough that the heroes have no chance of visiting every place on it, and there's room for multiple epic adventures to be going on simultaneously.
* The Balanced Sword, healing ability is a common sign of a god's favor, and most priests have it in some form.
* The Balanced Sword, including the dreaded doomlock spiders, and a kind of giant carnivorous caterpillar thing.
* The Balanced Sword is set on Zarathan, a world that used to be connected to Earth

in a way that allowed people and ideas to cross between them; among many other gods unknown on Earth, its pantheon includes gods from Greek and Norse mythology.
* The Balanced Sword shows up to join in, he announces his presence the same way.
* The Balanced Sword, some of the gods of Zarathan have dedicated holy warriors who are granted enhanced abilities by their patron god; the trilogy features the Justiciars, dedicated to Myrionar, God of Justice and Vengeance. A major plot driver is the revelation that the Justiciars have become corrupt and now secretly serve and gain their powers from a demonic patron (who is also apparently managing to fool Myrionar Itself, or at least prevent It from denouncing them and/or smiting them where they stand).
* The Balanced Sword, they're asked to investigate a murder, and the murderer gives himself away by mentioning a detail he shouldn't have known.
* The Balanced Sword: Tobimar, to Kyri's protagonist. But Poplock has a tendency to steal the show, whenever he gets half a chance.
* The Balanced Sword trilogy, Kyri Vantage sets out to get justice for the murder of her parents, and ends up thwarting a much larger scheme of which that was only a part. The ringleader of the group who murdered her parents, and also personally murders her older brother when his own investigation gets too close, is the main villain of the first book, and is defeated as its climax.
* The Balanced Sword. Under certain circumstances, people in Tobimar's family have to leave their country of birth to quest for their ancestral lands and legacy. They must leave at once, and never return until they succeed.
* The Balanced Sword which is the basis of Tobimar's fighting style. When he meets an opponent who fights with two similar swords and in the same style, they immediately stop fighting to explore their respective training backgrounds.
* The Balanced Sword who carry weapons and armors that have been handed down for several thousand years. Each armor has a name associated with it — Bolthawk, Condor, Mist Owl, Shrike, Silver Eagle, Skyharrier, Thornfalcon — and when a Justiciar dies, a new Justiciar is selected who inherits the armor and adopts the name.
* The Balanced Sword who is using Kerlamion's invasion as a springboard for his own scheme.
* The Balanced Sword who never went anywhere), and a few very long-lived wizards, so it happens more often than you might think that a character casually mentions how this reminds them of something that happened to them four hundred thousand years ago.
* the balcony scene. Using a tree or some other form of support as the balcony breaks the spirit of the play.
* The Bald Soprano, his first and best known play, is a prime example. Its plot (Using the term lightly) revolves around the Smiths and the Martins, their maid and the local fireman (also the maid's lover) telling each other meaningless facts about their lives. The original name was even "English Without Toil." The dialogues from his French textbook were also adapted into a set of short plays.
* The Bald Soprano opens with Mr. and Mrs. Smith having a conversation alone on stage before their maid enters to announce the arrival of their guests, Mr. and Mrs. Martin. It ends with Mr. and Mrs. Martin alone on stage, at which point they segue into the same conversation Mr. and Mrs. Smith were having at the beginning.
* The Balibo Five, a group of TV reporters from Australia and New Zealand who travelled to
* The Bali Bombings - Terrorists bombed areas where Western tourists (mostly Australians) frequented.
* The Balkans are known for their mountainous terrain which, coupled with the state of the local roads, made military movements and administration difficult. It also offered perfect hiding places for bandits and guerrillas.
* The Balkans in general. The breakdown in Yugoslavia involved (at least per the excuses given): Serbians taking revenge on Croats for siding with the Germans in World War II in revenge for the Serbians doing something to the Croats even earlier, and everyone against the Muslims due to the Turkish invasions of the 1500s, and so on and so forth. And then there are the Greeks and the Turks...for

everyone else in the area, the joke goes that they're starting to get over grudges dating back to the Roman Empire. The Greeks and the Turks involve a revenge cycle going back to Classical Greece and the Persian Empire.
* The ballad about Hedva and Shlomik (הבלדה על חדווה ושלומיק) .
* "The Ballad of Badbeard": Dr. Doofenshmirtz plans to feed Agent P to his new pet crocodiles, Susan and Susan.
* "The Ballad of Barry Allen", related to above, waxes melancholic about how The Flash perceives time.
* The Ballad of Beta Ray Bill, Skuttlebutt automatically decodified Thor's language and loaded it into Beta Ray Bill.
* The Ballad of Big Al shows 2 Allosaurus falling victim to a mud trap after trying to scavenge a Stegosaurus carcass.
* The Ballad of Black Tom, and he kills 6 cops who were shooting at him by disappearing through time and the dimensions to show up behind them and slit their throats with his father's straight razor.
* The Ballad of Black Tom: When Suydam takes a room in his mansion "Outside," the view from the window suddenly becomes the deep sea. Tommy is so shocked he drops his guitar.
* "The Ballad Of Bonnie And Clyde" by English R&B singer Georgie Fame came out shortly after the 1967 movie. It reached #1 in the UK and #7 in the USA.
* "The Ballad of Brisco County, Jr." from NBC's coverage of the Olympics than from the original show.
* The Ballad of Buster Scruggs, at least he didn't burst into a cheery musical number after shooting someone's fingers off before blowing his brains out.
* The Ballad of Buster Scruggs a wanted poster featuring himself, and only objecting to the nickname they use, "The Misanthrope". He doesn't hate mankind, he's just resigned himself to the fact that pretty much all of them are going to be wicked from now until Judgment Day.
* The Ballad of Buster Scruggs. In "Near Algodones", a lynching party is killed by an Injun raiding party, but they consider it a laugh to leave the victim tied up on his horse with the noose around his neck. Then a cattleman comes along and—rather than just cut him loose—does this trope instead. He misses and the gunshot causes the horse to bolt, leaving the victim to swing back and forth while the cattleman tries to hit the rope, which fortunately he manages before the victim chokes to death.
* The Ballad of Buster Scruggs Kangaroo Court, he smiles to the criminal next to him on the gallows:
* The Ballad of Buster Scruggs: The mysterious and quasi-supernatural overtones of "The Mortal Remains" could just be a normal stagecoach ride but are implied to be a voyage into the afterlife.
* The Ballad of Buster Scruggs: The Native Americans in "Near Algodones" and "The Gal Who Got Rattled" are presented as unsympathetic, often faceless aggressors, almost like a tidal wave of death and destruction that attacks for no reason or purpose. This is very much what one would expect from the pulp westerns that the film is inspired by. The one exception is a mentioned-only character, the former lover of the trapper, who was a Hunkpapa Lakota. They apparently got on well despite her not speaking English and the trapper not speaking Sioux.
* The Ballad of Buster Scruggs with perfect grace and dignity. His angel even sings a duet with the man who killed him as he ascends to heaven.
* The Ballad of Dinadan, fully admitting that they would probably make each other miserable.
* "The Ballad of Duke Baloney!" features the origin story of Scrooge's fierce business rival Flintheart Glomgold.
* The Ballad of Edgardo escalates and the mods become increasingly apathetic, all sides begin ignoring the actual traveling rules and just arrive where they want just in time for another fight.
* "The Ballad of Fizzball McCann" by Greg Champion (who really should have known

better) lists one too many fielders in McCann's field setup (no wicket-keeper was mentioned, although a
* The Ballad of Fletcher Reede is about a man whose girlfriend put sodium thiopental in his Coke, and how he insists that she doesn't want him to tell the truth when she asks him loaded questions.
* The Ballad Of Gay Tony, it's noted that Luis took a two-week piloting class once and the license can be seen.
* The Ballad of Gay Tony, since your main reason for breaking the law is to pay back debts to various criminals.
* The Ballad of Gay Tony throws racial and homophobic slurs against Tony and Luis like commas. In fact, not just them but he uses racial slurs towards about anyone, since he refers to Triad gangsters as "chinks".
* The Ballad of Gay Tony, Vespucci University. For a game where cars are such an integral part of the experience that it's even in the title, the fact that two of the most popular maps are either too compact for vehicles (in the case of Vespucci University) or eschew them entirely (Happiness Island) says something. What that is, we don't know.
* The Ballad of Halo Jones, a floating, hoop-shaped conurbation full of unemployed humans and Proximans that's tethered to Manhattan.
* The Ballad of Halo Jones and his publisher. So, we never got to see Halo's full journey.
* The Ballad of Halo Jones does this, so much so that some of the herdience can find it tricky to get into at first. Cheeses, though, it's worth the effort.
* The Ballad of Halo Jones notes that the upper levels of the Hoop contain pleasant gardens that prospective euthanasiacs can visit before dying. The protagonists use them as a shortcut, and plan to say the garden's beauty made them want to live again if they get caught.
* The Ballad of Halo Jones, Toby the robot guard dog brutally murders his owners in secret. When Halo listens to his old memory tapes and hears her friends dying, she asks herself why he did it. Whereupon he promptly appears in the room and says "Love, Halo. I did it all for love." Toby's owners had left him to Halo in her will and apparently the robot dog's love for Halo was powerful enough to override any programming he might have along the lines of "Hey, robot dog, don't kill your owners." Cos Halo is just that sexy, obviously. Anyway, Halo pretends to be pleased that he loves her that much, but Toby can tell from her heartbeat that she's hell terrified, so he attempts to kill her. And fails, of course.
* The Ballad of Ira Hayes, written by Peter La Farge and most famously sung by Johnny Cash: "they let him raise the flag and lower it, like you'd throw a dog a bone."
* "The Ballad of John and Yoko" has a similar history, being written by John and Paul as a snarky response to the media hype around John Lennon and Yoko Ono. It's credited to the Beatles as a whole, but only John and Paul appear, with John playing both lead and rhythm guitar, and Paul playing bass, drums, piano, and percussion (it was an 'on the spur of the moment' recording).
* "The Ballad of John and Yoko" was recorded by John and Paul entirely, with Paul filling in for Ringo on drums and John playing lead and rhythm guitar.
* The Ballad of Lucy Whipple (set in Gold Rush-era California), the titular heroine, having spent the entire book whining about how much she hates California, decides to stay there, even after being given a chance to return to her New England home.
* "The Ballad of Magellan" recounts the story of Ferdinand Magellan and his quest to find an alternate route to the East Indies. At the end, when Magellan is killed during his ill-fated stop in the Philippines, the death happens off-screen, with the Warner siblings only saying that Magellan "got hit by a spear".
* The Ballad of Narayama: The whole movie is staged in the manner of an old kabuki theater play, starting with a masked joruri who introduces the story, and continuing on with a narrator who comments on the action while playing a samisen. Additionally, the film is shot on obvious stages with obviously painted backdrops.
* "The Ballad of Russell and Julie" has a lyric where Julie announces, of her

plans to revive
* The Ballad of Sir Dinadan about the vow of silence he has taken and how he can never even say his true love Isolde's name. The trope also applies to Lancelot and Guinevere's affair in the first couple of books, though in this case it's treated more seriously due to the effect it has on Arthur and the court.
* The Ballad of Sir Dinadan, has the hero end the book by going to find his female companion, who is currently training to be a nun. He proposes to her. When the Mother Superior comes out and realizes what has happened, she prepares to go pack her pupil's bags.
* The Ballad of Songbirds and Snakes as Katniss says that, of the two District 12 tributes who won the Games before herself and Peeta, only Haymitch is still alive at the start of the original trilogy. Significantly, Lucy Gray's name is derived from a ballad about a girl who was also lost without trace and may or may not have survived.
* The Ballad of Songbirds and Snakes, as we learn the full names of Snow's fellow mentors, since family connections are rather important in Capitol society. Played straight with the tributes, though, since we only learn the full names of three: Lucy Gray Baird, Jessup Diggs, and Reaper Ash.
* The Ballad Of Stoot And Argyle Add in the boys who might like those girls, and you've got a tangled web.
* The Ballad Of The Green Berets: "A hundred men, will test today/ But only three, win the green beret."
* The Ballad Of The N Word, displays quite a few racist qualities to emphazise his evilness.
* The Ballad Of The N Word: The maximum resolution of this video is 360p, and the audio is recorded in the most shoddy and cheap way possible, in order to further its gamer aesthetic.
* The Ballad Of The N Word: The visuals are done in a heavy distorted and low quality fashion and audio is humongously loud and ear-splitting.
* The Ballad of the White Horse, and the enemy has given up chasing them to just loot, sacrificing all discipline to do. This is the trigger for him failing to give into despair and instead making an epic rousing speech, starting with, "Brothers in arms, on *this* side lies the foe," before turning into a speech that amounts to "we'll die whatever we do, so let's kill a lot of them before we do." It works.
* The Ballad Of Tom Jones. The couple in the song are constantly at each other's throats, to the point where the woman tries to kill the man by driving him off a cliff. The only thing that stops the couple killing each other is — you've guessed it — the sound of the music of Tom Jones.
* The Ballad of Twilight Sparkle, Twilight Sparkle has this reaction to a movie studio's legal team trying to intimidate her into signing over the rights to her likeness for a movie the Great and Powerful Trixie is making. It probably didn't help that Twilight had thoroughly embarrassed herself in front of Trixie several times earlier in the fic.
* The Ballad of Twilight Sparkle, Twilight tries this on a librarian at the Manehattan Public Library when asking for advice on romance regarding the Great and Powerful Trixie, or as Twilight puts it "this annoying and adamantly arrogant magical mare that somepony I know may or may not have more-than-friendly feelings for." The librarian sees right through this, much to Twilight's frustration.
* The ballad "Scarborough Fair" is about a scorned man offering his former lover a series of impossible challenges to complete before he'll take her back (like weaving a seamless shirt in a sycamore wood lane, gathering it in a basket made of flowers, and washing it in a dry well).
* The Ballas aren't much better. Posting a photo of their drugs and weapons on social media is how Trevor found out about a juicy target to send the online
* The Ball" features a peaceful race that had to abandon a series of planets because a giant puppy keeps chewing on them, destroying them in process. They eventually move onto the puppy itself.
* The Balloonman is one of the only examples who can make anyone question what is right and what is wrong and where do his actions belong. The whole point of his

character was that he was tired of seeing big criminals getting away with ruining lives because they were part of the system and started targeting corrupt officials. Even Jim looks uncertain and confused about the moral questions that arise during their showdown. Too bad he chose to close the debate he was winning by
* "The Balloon People". An obvious elevator has a giant "Elevator" label above it. Likewise, some launch tunes are labeled "Launch Tubes".
* "The Balloon People". Wonder Dog accidentally presses the balloon dog's air release button and everybody laughs at him.
* The balloon Pokemon Drifloon looks cute, but it tries to kidnap children. (In fact, in one game, there's a park that you are only allowed to bring "cute" Pokémon into; Drifloon qualifies.)
* "The Baloneyman" has Homestar's reaction to Strong Sad opening a "dusty novel" stand:
* The Balrog of Moria, and Balrogs in general, inspired a lot of "giant powerful fire demon" entities in tabletop and video gaming, ranging from
* The Balrog, one of Hades' Specters, also has this ability with his whip. Which is very, very bad indeed for whoever is ensnared, because he tends to
* The Balrog-type demons go, from the weakest to strongest, through Balrog (pale red), Pit Lord (bluish-black), and Venom Lord (olive green).
* The Baltic cruise ferries. They are basically floating five star hotels with car decks. Most people traveling between Russia, Estonia, Finland or Sweden rather opt for the ferries instead of air travel because of the superior comfort, ability to relax on board and ability to take your own car with you. While they are slower than airplanes, a good evening in the restaurant, night at the night club, pub or casino, shopping at the tax-free shop and well-slept night in the cabin usually weigh more on the scales than speed of the travel. Arguably, though, the biggest attractant is that the alcohol on board is much cheaper compared to the heavily-taxed prices in the Nordic countries.
* The Baltic donates Finland a duchy's worth of land each century ("ground," "shallows"), implying they were shallows or shoals in the Middle Ages. In Norway there are remnants of Medieval moorings some 8-10 metres above sea. The rate of the Earth's crust ascending can be up to one metre per century; this rate is clearly noticeable within a human lifetime.
* The Baltic Way, across the Baltic states, to protest against the Russian occupation.
* The Baltimore Orioles of the 1890's. They pretty much stretched the rules of baseball of time like taffy. A short list of the things they did: having the ground keeping crew alter the field in various ways to enable Baltimore's batters to play "small ball," hiding a ball within the outfield grass, grabbing onto the base runner's belt, putting dirt and pebbles in shoes, throwing equipment at base runners, tripping base runners, shoving base runners, and hip checks on base runners. As others have mentioned many times, this was not considered cheating, but playing smart baseball. Their manager at the time called it "playing baseball as she was meant to be played" though John McGraw, their pugnacious 3rd baseman more truthfully called it "artful kicking." They inspired other baseball teams, even to this day.
* "The Banagic Incident" was banned in some European countries for unknown reasons. Most guess it's because the
* The "Banana Peel Challenge" which appeared on the Internet in March 2016 has teens trying to exploit a banana peel slip to see if they can pull one off.
* The Banana Splits, as well as the "Pop Cop" segment (which doesn't feature the Splits), you can see various, then-current styles of cars from the time.
* The Banana Splits had Tooly who followed the musketeers on their adventures, usually after being forbidden from doing so.
* The Banana Splits has a live action little girl and the normally live action costumed Splits turning into cartoon figures after entering a mysterious billboard.
* The Banana Splits have Fleegle and Drooper, who have more screen-time and kills than Bingo and Snorky.
* The Banana Splits in Hocus Pocus Park (1972) transitions from live to animation

as the Splits track down a little girl who wanders off from an amusement park (where the Splits are tour guides) and into a magical land where she is in the clutches of a witch.
* The Banana Splits Movie. We see the gory aftermath when Fleegle opens the box and shows it to Poppy.
* The Banana Splits series, turning a comedy show for kids into a R-rated horror movie.
* The Banana Splits show, Thad and Poppy head off on their own to check out the various set pieces. While on the Fleegle's Magic Shop stage, Thad starts livestreaming to all their followers and proposes to Poppy there.
* The banannaquit, a tiny yellow-and-black Caribbean bird with a cute little bandit mask on its face, a pink mouth, and an ear-splitting call, which it shrieks out every waking moment.
* The bandana also counts in some situations. For example, one of the Sharpshooter challenges requires you to shoot the hats off two people. It's very easy to shoot them in the head and kill them by accident, netting yourself negative honor and a bounty on your head. But if you're wearing the bandana, these consequences are negated.
* The Band, and at the end of the song notices he doesn't have a shadow anymore.
* The Band, and first recorded on Robertson's first solo album. Several years later it became a huge hit for Rod Stewart.
* The band claimed years later that part of the reason they wanted to make the
* The Band Concert", Mickey conducts his friends in performing from the "William Tell Overture" which gets interrupted by such things as Donald playing "Turkey in the Straw" on a fife, a bee interrupting Mickey's conducting, and a tornado scaring away the audience and picking up the entire band.
* The Band "Current 93" has a song called "Hitler as Kalki" which referrences Miguel Serranos ideas.
* The band developed many of the keyboard and bass guitar techniques and tones that came to define them in the early
* The band even uses a non-integer arc number, namely the ratio of 8:5, inspired by the number of white and black keys respectively which cover an octave on a piano. This was first exhibited in the aforementioned
* The band Far are widely considered to be one of the first emo bands, but like many early groups in the genre, they had no hits before they disbanded in 1999. When they reunited in 2008, they released a joke cover of Ginuwine's R&B hit "Pony" as a reunion single. That cover, which is heavier than their usual fare, became their first and only entry on the Billboard Alternative chart.
* the band finds out that Yukina considered ditching them to play at the Future World Fes alone, Lisa is the most understanding towards and forgiving of Yukina.
* The band Foghat was named after an attempt at a KWYJIBO by one of its members.
* The band "Fozzy" performed a song for the YJ Stinger energy drink called
* The band Grail Knights are a band that plays power metal, dressed as a hybrid between superheroes and knights. While "dancing" is a bit of a stretch, there's still headbanging and horn-throwing involved.
* The band has been often disgusted when fans tell them that they played "One" at their weddings, prompting Bono to respond:
* The band has straight examples as well (again, in the realm of respecting the soldiers): "Enough" and "Sacred Lie" are the most obvious.
* The band indulges in this when Dr. Twinkletits falls out a window and gets mauled by the yard wolves. Hell, Nathan
* The Band. Instead of creepy, though, the effect is wistful and elegiac. And mighty damned pretty!
* The Bandit has a central brown block containing the engine, and a three claws (like a claw game) with spikes attached to it.
* The Bandit, hauling the all important cargo and occasionally saving the Bandit when the cops decide to get serious.
* The bandit leader, Luigi Vampa, is a polite, nice guy who reads Caesar's
* The bandit mentioned to Tohru that part of her dream of becoming a maid involved

falling in love with her master. Whether or not she actually did is never specified.
* The band occasionally write tributes to historical figures such as American president
* The Band of the Hawk fills this role for the Kingdom of Midland. When the nobles in the army object to Griffith's proposal to recapture Doldrey with only his own tiny band of misfits despite the number of elite troops Midland has already lost, Sir Laban points out that they have nothing to lose if Griffith bears the risk alone, and that the country will benefit if he pulls another miracle.
* The Band of the Hawk is like a surrogate family for people who don't belong anywhere. Guts and Casca both had crappy childhoods and were alone in the world by 11 or 12 years old. Griffith took them in, and they became part of a band of
* The Band of the Red Hand, not the most dramatic example on this page but they have more than earned the title of Badass. Led by
* The band passes a sign that reads "Loop Exit" just before entering a 360-degree vertical loop in the road.
* The Band Perry", about a scorned woman cutting down a tree that she and her ex-boyfriend had carved their names into to show their everlasting love.
* The Band Perry's "Chainsaw" goes back to see the tree she and her significant other carved with their names, a heart with an arrow, and 'forever'. Now that they've broken up, she's chopping it down for firewood.
* The Band Perry's "Hip to My Heart" begins with "I like your lips like I like my Coca-Cola / Oh, how it pops and fizzes".
* The band Renaissance had a hit with "Northern Lights". A couple of years later they recorded "Bonjour Swansong" which has an almost identical tune.
* The band running from their fans and the scenes where the dance around in an open field in
* The band's first drummer, John "Stumpy" Pepys, died in a "bizarre gardening incident" that the authorities said was "best left unsolved."
* The band's frontman Jonah Matranga scored a Top 10 pop hit in 2006 with his guest appearance on
* The Band's highest charting song, the #25 "Up on Cripple Creek" is certainly a classic — but not to the same extent as "The Weight," which stalled in the 60s.
* The band's later album "Yessongs" shows the glider guiding a fragment of the baby planet through space, where it lands in the ocean of a new, full-size world.
* The Bands of Mourning. Duralumin metalminds allow Feruchemists to store various types of Connection. If they put all of their Connection to their homeland in one metalmind, they can then put "blank" Connection in another metalmind. If someone uses this metalmind, they suddenly have no Connection to a homeland. Their soul will then automatically Connect to the closest land, which has the side effect of allowing them to speak the language as if they were raised there (though accents are preserved because of the dichotomy between mind and soul). Unfortunately, this only works for visitors to a land, because having someone Connect to their own homeland is just redundant.
* The Bands of Mourning guesses that one stepped on the first trap, and the others tried to drag them off, setting off more traps.
* The Bands of Mourning Slightly downplayed in that he does make an attempt to soften his impact by shooting at the glass first, then taking the impact on his arm, which he'd wrapped in his coat.
* The band's original idea for the video was just going to be them performing the song in a concert arena. Then the producers (who, interestingly enough, were both women) brought in their treatment for the video, which had the band performing on a giant woman in a bikini, and that she would eat them at the end. The members of Lit thought it sounded a little cheesy at first, but decided it could work and they would gladly do it if they got
* The band spends their video for "It's Time" exploring a desolate wasteland of a city, and eventually
* The Band sported beards, or at least some form of facial hair. They were

successful at it, too!
* The band's travel manager Natalie arrives at the end of the film with the police at Eagle Peak. First of all, she was in Spain so how did she get to LA so quickly, or know to get the police? How does she know the band are at Eagle Peak? For her to get there in the space of time the band knew about Eagle Peak she must have teleported from Spain.
* The band themselves also had this. They originally formed as a skiffle group called The Blackjacks, before quickly changing their name to The Quarrymen after they discovered another group was already using that name. Later they changed their name to Johnny and the Moondogs. When Stuart Sutcliffe joined, he suggested changing the name to Beatals, as a tribute to Buddy Holly and the Crickets. They then went through a few variations on this name, first changing it to The Silver Beetles, then The Silver Beatles, and finally shortening it to just The Beatles.
* The Band two years later. Somewhat inverted, however, in that you're far more likely to hear the original these days.
* The Band Wagon is considered as an adaptation of the 1931 revue of that name (which also featured Fred Astaire and several songs used in the film), "That's Entertainment" would qualify as a Movie Bonus Song.
* The Band Wagon is half Private-Eye Monologue, half ballet. (It should be noted here that the monologue's writer was Alan Jay Lerner.)
* The Band was one of the most influential groups of the late '60s and early '70s but never had a song reach the Top 20 in the USA. (They did have two albums go gold and reach the top ten.)
* The Band) were among the '70s singer-songwriters (along with the aforementioned Cat Stevens) to release comeback albums in the 2000s. Both albums were critically acclaimed.
* The Band, who rips up winning horse racing tickets "just for a laugh" (or so the main character in the song wants us to see her as).
* The band WHY? switch between alternative hip-hop, indie rock, folk, R.E.M.-inspired jangle pop and bizarre combinations of these genres. Their 2008 album
* The band wrote "Links 2-3-4" as a response to accusations of Nazism, but since the song's based on a German drill instructor's chant, and you're not going to pick up on the "We're left-wing, dammit!" message in the lyrics if you don't actually speak German, the message didn't exactly get through. To wit, the
* The Bane Chronicles (bisexual male main character, gay supporting character, queer male romance)
* The Bane Chronicles to get back to together because she's a fan of their relationship.
* The Bane Spiders are referred to as being Lord Recluse's praetorian guard in their descriptions.
* The Banger Sisters) is about a pair of former groupies who reunite years later. Suzette (Hawn) is still living a fairly wild, rock-n-roll lifestyle, but Vinnie (Sarandon) has become a conservative, middle-class mother, who is both appalled and attracted by the reminder of her wild youth.
* The Bangladesh Liberation War that this war was attached to, also lasted a short time, just 8 months between the time it started and the Indian intervention.
* The Bangles, a limited-edition CD with both a re-release of their 1983 recording and a new one for 2004. The Bangles revived the tradition in 2009 with an annual holiday podcast.
* The Bangles, even the video has the band singing in front of a wood fire in the beach.
* The Bangles have said in many interviews that their original goal was to be this to
* The Bangles. Only their last top 5 hit "In Your Room" sounded like a typical Bangles song.
* The Bangles started off having three lead singers (Susanna Hoffs and the Petterson sisters) and the first albums are relatively balanced in that department. However, as Hoffs started to gain media coverage, most of the singles (i.e. videos, i.e. hits, i.e. opening/closing live numbers and encores) had her on lead. For

their reunion album, she sings more than the others.
* The Bango-ru dolls from "The Chronciles of Meap: More than Meaps the Eye" are apparently like custom-made Wuzzles. Stacy orders an adorable bunny-bear, while Candace orders a Bango-ru that's half-cow, half-frog, which... didn't turn out so well.
* The Banish spell turns a unit ethereal, which makes them entirely immune to normal attacks. However, it also makes them unable to attack, move slower, become more vulnerable to spells and the Magic
* The bank belong to the lawmen / outlaws minor faction which has its headquarter in the same town. Robbing the bank is considered as a declaration of war by the faction. It is actually the easiest way to do it, instead of attacking a party of several dozen of men and risking heavy casualties.
* The Bank Called, Your Reality Check Bounced, subverts the trope by being perfectly well convinced that they are in an anime; he addresses the audience directly (leading other characters to wonder who he's talking to) and mentions having enough time in "this episode" for something. Kyoya, however, eventually explains that they are actually in a fan fiction, and he's apparently been aware of it the entire time.
* The Bank Called, Your Reality Check Bounced, with no explanation offered.
* The Bank Clerk, a.k.a. the "...and it's GONE!" guy plays this straight. He normally robs people out of their money without any remorse at all, and while he does the same to the New Kid he acually helps to return all the lost money with no tricks.
* The Bank Dick's family bemoaning his shiftless, scandalous nature. His eldest daughter melodramatically wails that she'll commit suicide by starving to death, sobbing "It isn't hard..." then continuing in a cheerful chirp "I tried it yesterday!"
* The Bank Dick, W.C. Fields' character is trying to keep the bank examiner from looking over the books, knocking off his glasses and 'accidentally' stepping on them. He's dismayed to see the examiner keeps about a dozen spares in his briefcase.
* The bank doesn't unilaterally change the conditions of the account, so bank fees would eat away more or less of your benefits.
* The Bank has a second attempted robbery later on where two crooks stage an elaborate awards ceremony that engages the whole town. Then another crook sneaks into the bank and opens the vault by listening to the combination. Once inside the Vault, the crook is greeted by Andy who is sitting on a chair calmly reading a paper. The crook demands to know how Andy got in, only for Andy to point out the back door to the vault that the town put in after they forgot the combination to the vault.
* The banking system in general: Even after a string of notorious crashes and bailouts, nearly everyone in any position of responsibility still has their job, having created a financial system so complex that no individual could either fully understand its machinations, or be held particularly responsible for its dysfunction, and all those who come closest are probably already employed in the system. It's a really, really crappy situation for anyone not in such a position. Which is to say, pretty much every other taxpayer.
* The Bank Job against the royal family. Though the incident in the film has been alleged to be true, it is entirely unproven.
* The Bank Job: A group of small-time crooks are engaged to stage a heist to cover the retrieval of steal embarrassing pictures of a member of the royal family. First, they aren't told that this is the heist's actual goal, and then it turns out some of the safe deposit boxes also had ties to organized crime...
* The Bank Job, members of the British secret service need to retrieve incriminating photos of the princess from a criminal who has been using them as blackmail material to stay out of jail, so they set up some criminals to rob the bank where they are being stored. The criminals have no idea of the motive behind their instigator and are unprepared when the real target, and other criminals who stored their incriminating evidence in the same bank, come after them.

* The Bank Job, the criminals rob a bank which, while fairly high profile, should not have gotten them into the trouble it did. Turns out the bank was used by various shady characters to store their valuables and incriminating documents. The bank robbers quickly become the target of corrupt cops, drug dealers, and a murderous porn baron. However, the trope is actually subverted since there was nothing 'accidental' about the mess. It is a gambit by MI-5 to retrieve politically embarrassing photographs.
* The Bank Job which is a dramatization of the 1971 Baker Street robbery in central London, from which the money and valuables stolen were never recovered.
* The Bank Job, who want to retrieve a incriminating photograph from the bank. Martine herself agrees to the plan to escape conviction on a drug smuggling charge. Terry and his employees are in it for the money, but mostly to support their own families. It's also implied that many of the deposit box owners in the bank are rather shady, since many of them have never publicly claimed or identified what had been stolen.
* The Bank of England released its first polymer £20 note, featuring artist J. M. W. Turner on the reverse, on February 20, 2020.
* The bank robber who held up a lingerie shop by mistake and ultimately made off with a pair of panties.
* The banks, overwhelmed by the sudden flush of loan applications, have been using the Blip as an excuse not to approve loans. These people were missing with no income for five years; on paper, that is extremely suspicious. Of course, it is public knowledge that these people were
* The "Banks" update changed food from a planet-locked to a "global" resource, enabling players to create specialized planets with all farms.
* The banlist in its first incarnation was a major cap on the game's creep, ending the reign of Chaos Format as well as broken decks like Makyura Exchange or Scientist FTK. However, Konami also realized its value as an easy fallback for releasing something broken, which led to the cycle of deliberately releasing overpowered cards, presiding over a meta dominated by those cards, then once everyone owned a set, banning them for years on end, just in time for the next wave of overpowered cards that the old cards would have actually been balanced against.
* The banned episode "Beauty And The Beach" features James entering a swimsuit contest with inflatable breasts.
* The banner as per a stipulation in the sale agreement. He has stated that issues of Mirage canonicity are only his opinions, as Viacom now has the authority to determine canon. It should be noted that unlike other examples where the creator never owned his creation or was screwed over, Peter Laird owned his creation for decades until he sold it to Viacom on his own will.
* The Banner Saga 2 has one early on. Significant, because the waterfall wasn't there when they initially planned the route, but was a consequence of the world splitting apart, and thus preventing them from making easy sailing to the capital. You can get your boats to the bank just in time - a long as you aren't weighed down with refugees.
* The Banner Saga 2 has the Elite Guard, the guard of King Meinolf. Boasting high stats and the shield wall ability used by most shield-bearing humans, they also come with their own set of unique abilities. All Elite Guards on the field will attack any target in range when King Meinolf uses his King's Will ability, and even take damage on behalf of the king, meaning he can't die as long as at least one guard stands. According to a conversation between Egil and Prince Ludin at the start of the game, you must have a title to apply. Depending on your choices, thy can fight with you, or against you.
* The Banner Saga 2, the kragmen use war bears, which are powerful enemies.
* The Banner Saga .By the second game, the vast majority of varl in existence are probably marching with your caravan - only a few hundred, despite being excellent warriors with a lifespan of centuries. You can either contribute to their extinction, or attempt to save as many as you can.
* The Banner Saga, half of the narrative is spent controlling a group going through the afflicted lands, where they have to fight Warped versions of the normal

enemies.
* The Banner Saga, he has a conversation with Alette in which he is uncharacteristically lucid and straightforward for a moment before reverting to his usual self. During this conversation, he confides in Alette that he knows there's something wrong with him and that he attempts to treat his condition by focusing on objects of personal importance.
* The Banner Saga standing at least twice as tall as a man, with unknown but finite lifespans lasting centuries, and horns growing from their foreheads. Crafted from clay by a dead god, they can't breed and there aren't too many left.
* The Banner Saga, this is a major part of the setting that sets morale so low.
* The Banner Saga Trilogy, losing battles still continues the storyline without a Game Over.
* The banners on this page right now, which, many thanks to Ads by Google, are currently "XTREME Ringtones," "Xtreme Machine Wheels" and "Xtreme Diesel Performance."
* The banning and hatred of sexuality could be useful to the Party for the purpose of inducing sexual frustration, which results in war hysteria and obsessive loyalty.
* The ban on "200"/"201" also extends to several foreign language adaptations of the series. In particular, the director of the French dub had stated that it is highly unlikely they'd be translated due to requiring even more dialogue censorship. Likewise, the scene where Buddha is shown snorting cocaine alongside Jesus looking at pornography, parodying the double standards of which religious figures are and aren't okay to depict, ironically got the episode (and the entire series) banned in
* The Banquet of Nyköping 1317. The Swedish king Birger had invited his younger brothers, dukes Valdemar and Erik, to Castle Nyköping to feast at Christmas. After everyone had gotten drunk, king Birger imprisoned his brothers, put them in the
* The Banshee, while somewhat more aggressive-sounding (and apparently relishing in the idea of bombing things) also keeps remarkably calm. In fact, the only Terran pilot (close to the only Terran soldier period) who
* The Bant shard (the shard composed mostly of White mana with Green and Blue supporting it) in the
* The Bantu (a language family/tribe of sub-Saharan Africa) traditionally believed that gourds and pumpkins could become man-eating monsters
* The "Banzai Charge". That is, a massed charge of riflemen equipped with bayonets... Against semiautomatic rifles and machine guns, and, after the first few times, against an enemy that had learned to expect them. It was so ineffective that one of the ways general Tadamichi Kuribayashi slowed down the Americans at Iwo Jima was by
* The Baol Organism, Grunur, and Zroni all existed more or less contemporaneously about 7 million years ago.
* The Baptist church in the United States in the 1800s favored abolition of slavery. The Southern Baptist church splits off in 1845 as an explicitly pro-slavery sect.
* The Baratheon brothers have a strained relationship with each other, though it gets especially bad between Stannis and Renly in Season 2 after they both declare themselves king, and Stannis promises to smash Renly's army when he refuses to surrender. He shrugs off Renly's death (which he himself caused) callously at first, though months later and after realizing it gained him nothing he showed a
* The Baratheon General only appears briefly in two episodes before he's killed at the Battle of Winterfell.
* The Baratie chefs have this reaction when Zeff announces that they'll be joining the Straw Hats, followed by cheering.
* The Barbarian And The Geisha as the first American Consul-General in Japan. His Japanese hosts give him a geisha to help make him feel more comfortable, as well as to keep tabs on him.
* The Barbarian and the Sorceress, even attempting to summon it to destroy and

remake the world.
* The Barbarian and the Sorceress, though in her case it's subverted as she's doing good.
* The Barbarian and the Troll are forced to go back to his disapproving father to get the special "Troll Pass" for free movement through the troll tollways that don't involve slaughtering his old schoolmates.
* The Barbarians. After the beast is slain, the former's corpse is found inside it, still holding the stone.
* The Barbarians Kadar's compound, they are spotted by one of the guards. They start kissing each other until he turns away, with much spitting ensuing afterwards.
* The Barbarian's Rage, which makes him all around meaner and tougher to his enemies for about half a dozen game rounds. This is a
* The Barbarians, where their characters call backup from two other duos of twin bash brothers to save two kids from the bad guys.
* The Barbary Coast states were known as pirates and slave takers until visited in turn by the Americans, the British, and the French at the beginning of the nineteenth century. These three each persuaded them to turn to more gentle ways of life by the use of
* The Barbed Strangler weapon which, in early rules, would instantly kill the target due to a seed pod
* The Barber of Seville: Act I - Almaviva hires a band of musicians to serenade Rosina below her balcony ("Ecco Ridente in Cielo"). A bit later, he tries again with Figaro's assistance ("Se il mio Nome") to more success.
* The Barber of Seville (and the operas based on it, of which Rossini's is the most famous), Doctor Bartholo plots to marry his ward Rosine (Bartolo and Rosina in Rossini). Count Almaviva and Figaro foil the plot. In the play, it's implied that it's just because she has been left a large dowry by her natural family and he wants to keep it for himself. When he realises the man she eloped with is very rich and will let him keep it, he's contented. However, Rossini's opera suggests that Bartolo has some real attraction to Rosina too, as he proclaims that he only becomes more charmed with her the more scornful she becomes of him.
* The Barber of Seville, Count Almaviva's connections keep him from being arrested by his romantic rival, Dr. Bartolo.
* The Barber of Seville History repeated itself and Dall'Argine's work disappeared forever.
* The Barber of Seville "Pizza roll, pizza roll, pizza roll". Also, Daniel is fired rather than voluntarily quitting his job as in the movie.
* The Barber of Seville Rosina twice and she manages to toss a letter down to him.
* The Barber of Seville: Woody is interested in a V-shaped "victory cut" hairdo. But the barber was drafted.
* The Barber of Siberia, Douglas McCracken's sign is in the Times font. The film is set in 1885, almost 50 years before that font was created.
* The Barbie and Hot Wheels computers made by Patriot Computers under licence from Mattel in 1999 were doomed to fail from the get-go. Sure, it banked on
* The Barbie Newborn Pups toy has a dog who gives birth to puppies via pushing down on her legs. Except that the puppies are "born" by falling straight down from her abdomen rather than coming out from under her tail, where a dog's vaginal opening actually is.
* The barcode is a fully functional one, and scanning it reveals it's for a "Drawstring Double Dong Dildo Holder in Midnight Blue". One has to wonder whether this was intentional or if the creators just put in a random barcode which coincidentally belonged to an unfortunate item.
* The Bar Code Rebellion, several clones are made of a single woman, each one with more and more bird DNA added to them. The first few are somewhat normal, though with notable strange behaviors and abilities. Once we reach the fifth clone, KM-5, it's become quite clear that the more bird DNA they possess, the crazier they are. The final clone, KM-6, is extremely weak, thin, and pale, and speaks only in bursts of birdlike noise.

* The Bar Code Tattoo takes place in a future where people have barcodes tattooed on their bodies and their dialogue peppered with the phrase "final level!" to describe anything remotely awesome.
* The Bar Code Tattoo. Unfortunately, the tattoo also contains your genetic code, which can be read by anyone who scans it. In other words, if you have inferior genetics (read: genes for mental ilness or physical disability), the tattoo will make you a social outcast that no legitimate institution will have anything to do with. Understandably, this fact causes a fair amount of resistance to the tattoo.
* The Bard class in 3.5th Edition has access to the spell Glibness at level 7. The sheer degree to which it improves the user's ability to lie borders on mind control, considering that it grants a +30 bonus on such checks in a system where "By the way, your Majesty, I'm actually your trueborn son and heir, hidden from you at birth by your treacherous adviser" would be, at most (even if you are a female from a completely different non-cross-fertile species), a -20 penalty, for a net bonus of +10. Oh, and it can fool magical lie detection. The
* the Bard ends up with skeletal horses running around and killing people.
* The Bard's Tale featured a town overrun by undead vikings, but one shopkeeper had stuck around. Crazy Thorvald plays this trope to a T.
* The Bard's Tale Fnarf, whom the eponymous Bard had to subdue in order to acquire his Ornate Lute.
* The Bard's Tale games had a hilarious warning/lampshade of this, pointing out "You are trekking across a frozen glacier, when a giant snow wolf suddenly appears, bares its teeth, and proceeds to chew your leg off. You have a bag of magical tricks to choose from, but one of them would be particularly effective. Hint: trying to freeze the snow wolf in an ice storm is not the best choice."
* The Bard's Tale has chickens running around the first town, which can be killed for meat. If you kill too many, though, you get to fight a rather peeved boss chicken.
* The Bard's Tale. She marries The Bard and they live happily ever after, fulfilling her promises of wealth, power, and lots of sex while the rest of the world gets overrun by her zombie armies.
* The Bard's Tale the player character and the narrator interact regularly. This usually involves them insulting one another, with the narrator taking almost sadistic glee in the acerbic protagonist's misfortunes.
* The Bard's Tale: This can be invoked for rewards in the PS2 release by summoning and dismissing the rat in bars. In fact, this is how the eponymous Bard starts the game.
* The Bard's Tale Trilogy games, used to mess with the player's map-making.
* The Bard's Tale Trilogy has placed the area surrounding Skara Brae under perpetual winter conditions, making it impossible for the heroes to leave town for the entire game.
* The Bard's Tale Trilogy stops enemies immediately realising this new monster is an illusion too.
* The Bard's Tale Trilogy, the first two games are about saving the town of Skara Brae, while in the third game, the town is destroyed.
* The Bard's Tale Trilogy. The guide for the second game refers to it as "wraparound magic".
* The Bard's Tale which can actually restore his health if you let the zombified animals reach the grinding pit from which it spawned.
* The Bard - Wandering poet, singer and storyteller who serves as a source of morale for the people around him.
* The "Bare All" promotion and the sequences that follow, complete with scenes where Yellow covers his midsection. Then there's
* The bare-faced turian called The Trickster, meanwhile, appeared just like that but had hinted that he had many other forms. One of them was a batarian deity with 8 arms and blue tatoos when he came to get the soul of a dying batarian girl. Another form of his was Jane's
* The Barefoot Contessa around to make them look even worse by comparison. Titular character Maria Vargas has great success but doesn't enjoy it, writing everything

off as phony.
* The Barefoot Contessa Hollywood publicist. When Oscar gives Maria the hard sell (re: signing a contract with Kirk), Maria is repulsed, describing Oscar to Harry as "the man with sweat on his face." Later Oscar has to wipe the flop sweat off of his face when he quits his job with Kirk.
* The Barenaked Ladies song "The Humour of the Situation" has the protagonist drive home to find all his belongings on the lawn courtesy of his girlfriend.
* The Bare Pit. At last count, that makes five or six storylines going on all at once, all destined to fail at the exact same time, Benny Hill-style.
* The Bare Pit begins with a character accidentally going out into public without remembering to get dressed first.
* The Bare Pit featured three spooky stories told around a campfire, although the cartoonist admits that Australians don't celebrate Halloween the way Americans do.
* The Bare Pit has 2 but since this is a nudist webcomic it gets inverted. The first time it happens the whole world is nude, 2nd time the dreamer is the only one who wears clothes.
* The Bare Pit provokes concern whenever he breaks out the accordion. It's not so much his playing that's bad but rather the fact that something unfortunate always happens when he does. First time, it caused a woman to go into labor. 2nd time, it caused a boat to crash on an island (though that was just in a screenplay). The 3rd time it happened a whole party's decor got ruined, after which the accordion went into "forced retirment."
* The Bare Pit takes place at a nudist resort with a pool, so this is basically just swimming to them.
* The Bare Pit, two agents check in undercover as Mark and Mary Jones.
* The barghest has a protruding spine on its back, glowing red eyes and glowing
* The baritone Frederick Baker, known by the stage name of Frederick Frederici, died of a heart attack during a production of
* The Barking Ghost, Cooper's brother Mickey is this to him big time, taking advantage of his fear every opportunity he gets.
* The Barkleys find it harder than he expected (except for bed-making, which he apparently excelled at in the army).
* The Barksdale drug gang also uses this trope to sniff out "corruption". Cutty confirms that a dealer is owed a beat-down by keeping tabs on his girlfriend to see how much new jewelry she wears. And the trope is outright
* The Barnum who openly and unashamedly takes pride in their sleazy ways.
* The Baron. Although Wulfenbach has no lack of conventional weaponry and troops, it's actually the
* The Baron encounters the crossdressing variant immediately after the opening credits of
* The Barones' neighbor, Bill Parker, is played by Patricia Heaton (Debra Barone)'s real-life husband;
* The Baroness also frequently did this as part of her schemes to capture the G.I. Joes. Sometimes she'd team up with Zartan, with both of them in disguise. A random woman would often peel off her mask and wig to reveal the Baroness. In one instance, she actually dressed up as Lady Jaye, and
* The Baroness: Domineering, cold and heartless... She's not here to please.
* The Baroness: From Anastasia DeCobray/Cisnarova to Ana Lewis, though as the Baroness she's taken on the DeCobray name through marriage.
* The Baroness gets a moment of this as well in the episode where she obtains a power to subjugate men.
* The Baroness of Hotel Moscow, having been a sinister soldier sniper for the Soviets during the Afghan War.
* The Baroness to seduce a ship magnate, only to have a fight break out between Cobra and G.I. Joe over the chemical, only to have the potion stolen by a crab. At least this time Destro found the whole silly fiasco hilarious.
* The Baroness Von Strascen, the titular baroness is in dire financial needs, but she will receive a massive sum of Euro on the condition that she gets married, which is why she goes to Las Vegas, looking for a husband and a quick wedding and

hiring Alan and Minuette as bodyguards. When her scheming cousing murders all her suitors, she foils his plans and abuses a loophole by marrying Minuette herself (offering her a large sum of money for her trouble). They do divore two days later after (apparently without really consummating the marriage), though the Baroness is still fond of Minuette.
* The Baroness when he realized there were very few women in G.I. Joe at the time. She was the first character in the canon to cross media, being imported into the TV show and given her own figure thereafter.
* The Baroness who tortures prisoners and forces them to perform sex acts for her own (and presumably, the audience's) amusement.
* The Baron, etc.). It got so that as soon as you see the villains get into a white Jag you know what is going to happen, even if the episode is set in a place that does not have any cliffs (such as the middle of London).
* The Baron of Magister Valley: Our narrator Paarfi tells us that he's sparing the reader's sensibilities by not describing the torture that our hero endures. He goes on to note that, in these more englightened times, such barbarity is no longer inflicted on anyone except the peasant Teckla, who do not feel pain as gentlemen do.
* The Barons Booty who kidnaps a nobleman's dozen-or-so young daughters while gloating in rhyme about the ransom he plans to demand for them. The children turn out to be cute but demanding, and the kind-hearted baron is worn down trying to keep them happy. To his shock, the girls' father declares that he is rather enjoying his break from them and sees no reason to take them all back. The baron ends up bankrupting himself bribing the father to let him return the kids.
* The Baron's son Gilgamesh and main heroine Agatha Heterodyne, with the dramatic twist that though they're both noble and heroic, circumstances keep putting them on the opposite side. And it was about four (real-life, not
* The Baroque Cycle and Jack Shaftoe, who has taken up making counterfeit gold Guineas.
* The Baroque Cycle consistently uses antiquated spellings of words, most often by hyphenating compound words that had yet to become fused together by common usage.
* The Baroque Cycle: Depending on where you are in Europe, either Catholicism, or some — or all — forms of Protestantism may be illegal. Some places switch back and forth multiple times over the course of the story.
* The Baroque Cycle portrays some Enlightenment figures as almost latter-day superheroes.
* The Baroque Cycle, which is set several centuries later — it's implied that he's a sort of "Wandering Jew" type. His last name is similar to the Dutch or German word for red and, at one point, he's referred to as Enoch the Red and linked to wizardry.
* The Baroque Cycle. Yevgeny the Raskolnik has a few as well, including a flail and a cannonball to act as a counterweight for throwing harpoons.
* The Barrage attack (Vaporizer) allows you to rock and roll on full auto, tearing scenery and mooks apart.
* The Barrakee Mystery murder mysteries, the murder victim had been blackmailing one of the other characters over a secret from decades in the past. It had started out with him suggesting a one-off payment for his silence, but then he had come back later to say that he wanted a regular pay-off to stay silent.
* The Barrakee Mystery novel, the overseer of Barakee Station, Frank Dugdale, is in love with the boss's niece but doesn't feel able to propose to her until he's worked his way up to owning a property of his own. Blair, one of the station hands, has a more comedic version of a similar dilemma.
* The Barraki also count. They all have these freakishly bulbous, emotionless eyes that seemingly stare into nothingness. Pridak takes the cake, however, with his butt-ugly
* The Barraki sets were popular for being the first wave of canister sets without a uniform build, but Ehlek, Pridak, and Takadox stood out for their slim bodies that used no specific torso piece. Pridak in particular is the only canister set with waist articulation.

* The Barraki's goal when they dwelled on land was to conquer all the universe and overthrow the Great Spirit Mata Nui. While they failed, Makuta was inspired by it and began formulating an
* The Barrayaran Empire had a Mad Emperor Yuri about a generation before the Vorkosigan series starts.
* The Barrayarans themselves are this in matters of war, frequently dismissing other militaries for their supposed lack of discipline (and recruitment of women).
* The Barrel Full of Monkeys game monkeys make brief appearances in each
* The Barrens by F. Paul Wilson deals with two people who go into the Pine Barrens to look for the Jersey Devil. However, it turns out that the leader is not in fact looking for the Devil at all, but for something far more sinister.
* The Barrett series of sniper rifles was originally created by a single guy as a dare to create a
* The Barretts of Wimpole Street: Part of Edward's passive-aggressive (but mostly aggressive) behavior towards his daughter Elizabeth, who is chafing under the dictatorial, tyrannical control Edward is exerting over her life.
* The Barretts of Wimpole Street. This leads to an ugly confrontation when Edward, their severely uptight, controlling father, returns unexpectedly and catches the three of them in Elizabeth's room.
* The Barrier, Álex gets notices by a homeless man. The man is next seen accosting him while flashing a police badge.
* The Barrier: A character with no known experience doing so manages to drive an ambulance perfectly fine.
* The Barrier: After circumstances result in an antagonistic character getting killed in self-defense in her own appartment, the two protagonists present start ransacking the place to make it look like look like it was robbery that went wrong. When one of them finds something they consider worth stealing in the process, they promptly take it.
* The Barrier and Julia mentions Madrid may go into lockdown in response. If that were to happen, there would be supply problems.
* The Barrier are dead in the plot's present day. People who knew them are among the protagonists, so they get development via flash-backs and being talked about.
* The Barrier are shown to inject people with a substance that seemingly makes it much harder for them to keep their mouths shut.
* The Barrier as the takedown of a terrorist cell, one of the characters supporting the New Spain dictatoriship is shown to conflate people of South Asian descent with terrorists. In a single statement, she claims that before the dictatorship took over, terrorists walked around freely, she had trouble running into a white face and Madrid looked like New Delhi.
* The Barrier: Fernando's superior Erique drops by office and says he wants him in his own office in a couple minutes. On the way to his own office, Enrique is met by someone who comes to tell him about "one his men", who is actually Fernando himself, going into a technically restricted area without permission. The short notice given by Enrique, combined with a convenient angle in the hallway, allows Fernando to hear most of the conversation without being seen by either participant and figure out that his best option is to ditch the meeting with Enrique and not stay in the building much longer.
* The Barrier: Hugo, while driving his wealthy employer in parts of Madrid that the latter hasn't seen in years, asks him if he finds the city changed. His employer admits that he's unsure whether the entity that has changed over the years is himself or the city.
* The Barrier: Hugo, who was secretly recently widowed, really needs a job. The opening he gets via a old friend of his mother-in-law expects a married couple to show up. It just so happens that Hugo's wife had a twin sister who is still alive. One of the side effects of the deception is that they need to pretend to be married. Fortunately, this is realatively easy to fake because Hugo's sister-in-law cares deeply about him and his daughter.
* The Barrier: In a presentation including photos of children who were taken away from their parents by the government under false pretenses, some photos are altered

to change the color of the subject's eyes and/or hair. One boy has very light blond hair in the presentation despite his real hair being significantly darker, while a girl with relatively light hair has it much darker on her presentation photo.
* The Barrier: In one episode, Alma presents the President with a plan, expecting him to make a very difficult decision about it. She's pleasantly surprised when he promptly signs off on it.
* The Barrier in practice in the eyes of the average citizen, the man has a point.
* The Barrier: In the finale, several policemen who no longer wish to serve the government are seen taking the New Spain triskelion off their uniforms.
* The Barrier: In the story's present day, Julia is the only survivor of a pair of identical twins. Her sister Sara is shown as an adult in several flashbacks, in which she's played by Julia's actress. The more common version of the trope is used in a photo depicting both sisters.
* The Barrier: Julia has to hide from the authorities right when her secretly widowed brother-in-law applies for a servant position that's intended for a married couple. As a result, Julia is impersonating her dead twin sister Sara for most of the series.
* The Barrier: Luis and Emilia both genuinely love the partners with whom they had children, but their past relationship with each other is heavily implied to have been very meaningful for both of them. Luis is shown to not be completely over the day Emilia told him she was going to marry Ramón more than twenty-five years later, while Emilia's response to a visit from him is to start preparing a dish she used to make for him, minus the meat that has become hard to find.
* The Barrier. Marta and Julia sharing an unusual trait shouldn't be considered odd at all.
* The Barrier: Near the end of the series, a group of revolutionaries that includes most of the protagonists breaks into the residence of the President who has been running an extremely oppressive dictatorship for the past twenty-five years.
* The Barrier: Rai, the regular driver in the wealthy home for which Hugo and Julia work, is a man of few words. His longest line of dialog is quite early on, when Hugo is asked to try repairing a car and Rai tries bullying Hugo into being submissive to him while he's in the garage.
* The Barrier's activities in favor of helping its victims, he praises his daughter Daniela for the fact that she's already been doing just that for a while.
* The Barrier set twenty-five years prior to the proper beginning of the plot, while announcement made in the present day mentions it ending twenty years prior.
* The Barrier: The actresses playing mother and daughter Emilia and Julia for most of the series are Ángela Molina and Olivia Molina, who are mother and daughter in real life, as well.
* The Barrier: The dicatorial government's triskelion shows up in a lot of places. It has even replaced the coat of arms on New Spain's flag.
* The Barrier: The plot involves the protagonists and other characters slowly uncovering the less moral plans and secrets of the dictatorship they live under, resulting in people getting killed because they have found out too much once in a while.
* The Barrier, the sole news channel and newspaper do amazingly good work of giving the protagonists news concerning them:
* The Barrier. The vehicle entering the enclave is a police car with one of the protagonists in the back. The person driving the ambulance and the person at the back of the police car don't see each other because the windows of the two vehicles are at different heights and neither has any reason to suspect that the other vehicle contains the other person.
* The Barrier. To complete the picture, Alma always turns on her "kind" persona when she interacts with the children.
* The Barrier: To put emphasis on how close a friend Álvaro is to him, Luis tells Hugo of his younger brother getting sick and spending an entire month in the hospital before dying. Luis was at his brother's side day and night. Álvaro was constantly at Luis' side for exactly the same amount of time.
* The Barrier uses this trope on a quite regular basis. If a tense situation can be

defused by a specific person or group of people showing up, they have a tendency to arrive within the last few seconds before something very unfortunate would have happened.
* The Barrier: When offered tranquilizers by his daughter during a harrowing day, Luis snaps at her that he doesn't need them.
* The Barrier. When one of the temporary caretakers gets the news that the baby survived the event, she's less enthusiastic about it than the giver of the news expects her to be. She points out that while the baby survived, there are still ten people who died.
* The Barrier where a couple of characters visit a lake one last time before it dries up that cuts to the lake's dried up present counterpart.
* The Barrier, which makes Emilia extremely angry at her. Later, when another plotline results in a couple of people Begontilde doesn't know being brought into Emilia's apartment by her daughter and son-in-law, Emilia walks to Begontilde's door and raises her middle finger towards it because she knows Begontilde is spying on them via her peephole.
* The Barrier, with one of his few instances of breaking out of it being an attempt to become Hugo's workplace bully.
* The Barrier: Yogurt laced with sedatives, injected sedatives and chloroform are all used over the course of the series, none of them take more than two minutes to kick in.
* The Barrison Sisters was a vaudeville group in the 1890s. In their most famous act, the sisters would dance, raising their skirts slightly above their knees, and ask the audience, "Would you like to see my pussy?" When they had coaxed the audience into an enthusiastic response, they would raise up their skirts, revealing that each sister was wearing underwear of their own manufacture that had a live kitten secured over the crotch.
* The Barron Knights made an entire career of parodying current pop songs. They sometimes got into trouble for this; and they once lampshaded this with one of their medleys, appropriately called "Trouble".
* The Barrow-Wight the Hobbits encounter is said to be a leftover from his kingdom, specifically a spirit from his side inhabiting the corpse of a human warrior from the other (who had some magic anti-wight weapons buried with him).
* The Barsam are hermaphrodites who reproduce by regurgitating egg-like gamete sacks, which another individual then swallows to impregnate themself.
* The Barsoom Project, actor Robin Bowles plays himself in the "fat ripper" Fimbulwinter Game. Participants speculate that the portly Bowles signed on to help him lose weight for an upcoming role.
* The Barsoom Project: Charlene Dula grew up in the orbital colony Falling Angels. Her elongated frame reminds people of a Tolkien elf, and she has a hard time with Earth gravity despite months of intensive exercise before coming to Earth.
* The Barsoom Project, Cowles Industries host a major conference to recruit nations' and other megacorps' support of a Mars-terraforming program that would use this in its operation. The possibility of building one on Earth after a Martian version has been proven safe and reliable is also discussed.
* The Barsoom Project: Electronic tampering with a high-tech LARP → multiple acts of lethal sabotage in support of covert corporate takeover scheme
* The Barsoom Project, Martin Qaterliaraq is an Inuit shaman character in the Fimbulwinter Game. His lack of a navel is an early indication that his character was crafted from molded lava by the Raven, not born.
* The Barsoom Project of humanity's sins and crimes as defined by the literal theme park version of the Eskimo religion.
* The Barsoom Project, the cave-dwelling young savages are actually the offspring of time travelers who got stranded as children. They grew up thinking of the chamber where their parents' non-functional time machine is located as "church", and go there to pray.
* The Barsoom Project. Their battle is staged in the middle of a simulated city, complete with tiny terrified civilians who die in droves every time the robots make a move, as a psychological ploy to get the bickering diplomats back to the

negotiating table.
* The Bar Stoolie", Cliff is wearing one of those novelty hats with a can holder on each side and a rubber straw. He has two cans of beer in his hat. Each can says only "Beer".
* The bartender and his patrons did this a lot in that scene, though the latter were making fun of the former.
* The bartender in "Jeff" performs a completely unnecessary one: sliding a bottle and galss along the bar to Dave, who is less than a foot away.
* The Bartender: Someone who serves alcohol at a bar, pub, nightclub, or restaurant.
* The Bar. They're one of the most dominant tag teams from the Reality and New eras of the WWE.
* The Bartimaeus Trilogy, after he knocks himself out trying to control a powerful staff.
* The Bartimaeus Trilogy a Glamour is one of many tricks that can be used by magicians. Get snared by a Glamour and you'll be sitting slack-jawed staring at something you believe to be a delicious feast as the magician closes in on you and takes you as a helpless captive. And if you so much as touch any of the supposed feast, then you're done. However, a spirit of decent quality can resist the effects of a Glamour and can direct the magician controlling them on how to shake off its effects as well.
* The Bartimaeus Trilogy. Also, any commoners who do manage to learn magic immediately become targets of other magicians, which pretty much spells their doom.
* The Bartimaeus Trilogy. Also, it's only in the prequel, in the other books he's a 14-year-old ancient Egyptian kid.
* The Bartimaeus Trilogy, and as a whirl of violence with an occassional severed limb flying out.
* The Bartimaeus Trilogy, and they use shapeshifting and glamour to take other forms.
* The Bartimaeus Trilogy, Bartimaeus comments, "All I need is some popcorn," as he watches Nathaniel get himself in trouble.
* The Bartimaeus Trilogy: Bartimaeus does this in the second book, having just escaped imprisonment and needing to flee in a hurry. Made somewhat easier for him in that he can transform into a small and very spiny impling who has no trouble sticking to the car.
* The Bartimaeus Trilogy, Bartimaeus is a demon, thousands of years old and was pretty close friends with Ptolemy and, in the end, is pretty close friends with Kitty and especially Nathanael; all three of them are/were in their teens at that time.
* The Bartimaeus Trilogy) Bartimaeus points out a duck to Nathaniel, who interprets it as the command.
* The Bartimaeus Trilogy, Bartimaeus remarks that the less effective the army, the more over-the-top their uniforms.
* The Bartimaeus Trilogy, being made of air and fire, are weak to the earth and other metals, silver being the most painful for them.
* The Bartimaeus Trilogy books, the ability to resist and survive attacks by spirits. The power varies from being able to withstand minor attacks to being able to shrug off very strong magic. Those with additional abilities can also do things such as negate the ability of spirits to hide themselves from human sight and sense things like magical objects.
* The Bartimaeus Trilogy, but it is mentioned that Nathaniel once encountered one who allegedly required a command half an hour long just to correctly fill his bath. Most spirits are reluctant to go that far, as wizards don't require a spirit's assistance to use torture spells on their slaves.
* The Bartimaeus Trilogy complicated, primarily involving magical circles and knowing the name of the demon, but also knowing dozens of other languages, candles, incenses, not leaving the circle until you are sure the demon won't hurt you, and knowing how to play various music instruments well, among other things. And that's just the basics, as demon summoning just becomes more complex from there.

* The Bartimaeus Trilogy counts as this, once saying that her only real skill is surviving. Bartimaeus says something to the effect of surviving being one of the better skills out there.
* The Bartimaeus Trilogy death in the previous book. He sometimes exaggerates the curves, though.
* The Bartimaeus Trilogy, despite having almost no connection to reality, and practically nobody we see takes them seriously.
* The Bartimaeus Trilogy. For example, Bartimaeus used to be best friends with Ptolemy, and at that point, he was about 3000 years old.
* The Bartimaeus Trilogy for several decades, he was released by a fisherman. Bartimaeus emerged in suitably spectacular fashion as a lightning bolt throwing giant, and offered the fisherman a wish. Guy dropped dead on the spot of a heart attack. Bartimaeus then says "I know there's a moral in there somewhere, but for the life of me I just can't find it."
* The Bartimaeus Trilogy. He survives... well, anything and everything, really. Bartimaeus himself puts it best:
* The Bartimaeus Trilogy: Imps are low-level demons that magicians summon for household chores and delivering messages.
* The Bartimaeus Trilogy. In the third novel, Nelson's Column gets sliced in half by Nathaniel trying out the Staff.
* The Bartimaeus Trilogy involving whatever body parts they feel like, and even the implication that they could probably take the form of inanimate objects, if they so desired. The only real limits are that excessive shifting will wear them out eventually. They also seem to be somewhat constrained by size, never getting much bigger than slightly bigger than human size (although the more powerful the demon, the larger they are).
* The Bartimaeus Trilogy is all about. It deals with the relationship between the magicians (masters) and the demons or spirits (slaves). They tend to be rather bitter and malicious, due to the fact they live in another dimension and are strictly bound as slaves whenever they are summoned to Earth. They are perfectly willing to kill someone trying to summon them if the magician messes it up.
* The Bartimaeus Trilogy is the epitome of this trope. In this series of books, almost all magic is the result of summoning and confining spirits inside pentacles, which are described as being composed mainly of words. This is a necessary step because the aforementioned spirits are usually quite vengeful for their long imprisonments in the physical realm and most of them have developed a taste for human flesh.
* The Bartimaeus Trilogy is vastly corrupt and falling apart, because a wizard's standard childhood and upbringing teaches them to value their own ambitions over anything else.
* The Bartimaeus Trilogy, magicians are given first glasses, then contact lenses, that allow them to see the first three planes, giving them a limited ability to see various supernatural defenses, disguises, etc.
* The Bartimaeus Trilogy, magicians possess magical glasses which allow them to see into the second and third planes. Djinn and other magical creatures can be invisible/disguised in this plane, and the glasses enable a human to see them in a true(r) form.
* The Bartimaeus Trilogy. Nathaniel is shown to have knowledge of Latin, Ancient Greek, and Coptic, among others.
* The Bartimaeus Trilogy, Nathaniel summons and commands the eponymous spirit with very flowery, archaic language. Bartimaeus mostly finds it pretentious and vaguely annoying.
* The Bartimaeus Trilogy: Nathaniel tries to evoke this trope, with mixed results.
* The Bartimaeus Trilogy possibly has a variant of this trope. The magicians who rule London pay people good money for their unwanted toddlers to act as their apprentices. This doesn't seem too selective, but it's also mentioned that the children must pass certain tests to be accepted. It's not mentioned what these tests look for—whether to make sure they aren't complete morons or to determine whether they are simply more intelligent than other children of their

age—but this may count.
* The Bartimaeus Trilogy's guards by running through the kitchen, the "chef" turns out to be his old enemy, Faquarl.
* The Bartimaeus Trilogy so that he might be looking at what seems like an ordinary person but knows that they're actually another djinni. Magicians have special contact lenses that let them see a few other planes, but not all seven.
* The Bartimaeus Trilogy that slowly shrinks, forcing him to shapeshift into smaller and smaller forms. (He escapes.)
* The Bartimaeus Trilogy the ability to summon, control, and torment demons is almost the only thing magicians can do. However, because this essentially gives them command of all the magic that the demons can do, they don't feel the loss that badly. However, it's also somewhat cumbersome, as the demons wish to kill their masters and will twist their commands if they can get away with it, and summoning them can be time consuming and must be done perfectly. The magicians try to conceal this weakness by commanding invisible demons to perform feats of magic, and can also have demons "seal" spells into objects that they can activate without the demon's aid later, so if someone doesn't know the trick it appears that magicians have far greater magical powers in addition to commanding mighty demons.
* The Bartimaeus Trilogy there are parts set in Ptolemaic Egypt. They're backstory bits of Bartimaeus with his long dead, and much cared for, master...Ptolemy.
* The Bartimaeus Trilogy. The rules are never fully laid out and are sometimes inconsistent (one description in Amulet of Samarkand suggests physical objects are present on all layers, but in The Golem’s Eye a skeleton is explicitly not visible on any layer other than the 1st; Bartimaeus cannot change his true form on the 7th layer yet shrinks himself to avoid being crushed by a magical cage present on all layers). There are 7 layers of reality (though a theoretical 8th one is mentioned). Every spirit and spell is truly “on” one of the layers, and in case of spirits extends down to the first, although they can change their form on the lower layers; they can also perceive the layers they are on, with the exception of observer imps, who are on the 2nd layer yet see all of them. Humans and other living creatures are visible on all layers but can perceive only the first, although magical lenses show up to the 3rd layer clearly and 4th vaguely, and cats can perceive the 2nd. Ability to see higher layers seems affected by distance as in Bartimaeus comments at one point his disguise should hold up on all layers from far enough away.
* The Bartimaeus Trilogy: The title character is a literal Noble Demon (he prefers to be called a "djinni," though; "demon" is rather rude).
* The Bartimaeus Trilogy, the titular charakter finds the word "demon" to be highly insulting, and prefers that people call him a spirit, djinni, or "exalted djinni".
* The Bartimaeus Trilogy. This has the wizardly rulers of Britain very concerned.
* The Bartimaeus Trilogy tureen of fish soup and has a ceiling dropped on it to prevent him from prying the lid off, his final thoughts before blacking out are lamenting how this was a pathetic way to die. The death part is subverted when the soup insulates him from the effects of the silver long enough for his master to summon him back.
* The Bartimaeus Trilogy, where Bartimaeus points out that "as a rough rule of thumb, the jazzier the uniform, the less powerful the army."
* The Bart-Mangled Banner his shorts right as the American flag was being unfurled, creating the illusion of his intentional mooning of the flag, and kicking off the main plot of the episode.
* The Barto Club wish for some when their attack on a Celestial Dragon ship brings out
* The bar where Fanny takes his night off and is captured by Brodie in
* The Bar With No Name, in Medina County, Ohio — infamously the location where the vigilante Scourge of the Underworld disguised himself as the bartender to assassinate 18 supervillains (who had ironically gathered there to discuss how to deal with all the recent Scourge murders). Marvel's Bar With No Name has multiple branches; there's another one operating in New York City.
* The Basalt City Chronicles, the Empire of Smilodons has a hand-to-hand version of

this as a civil, rather than criminal, trial. Only in extreme cases are the fights declared to be to the death, and almost always as a means of getting powerful nobles (who would be otherwise forced into a death match) to stop the feuds between their factions (if you win, your faction wins, but you yourself are exiled).
* The baseball game at the end of "Stroll on the Wild Side" is tied 8-8 when Murdoch comes to bat with Inspector Brackenreid on base. Despite the distracting presence of a member of the Black Hand, Murdoch hits the home run that brings both of them home to win the game.
* The baseball rule that the first two foul balls are strikes came about at least in part because the supply of balls was limited and the balls were not as tough as they have become since, so by the end of the game the balls were often battered into irregular shapes, to the delight of hitters and the consternation of pitchers.
* The baseball teams in Tokyo are the Yomiuri Giants and the Tokyo Yakult Swallows.
* The baseball version of "Quarterback Syndrome" could be called "A-Rod Syndrome", named for Alex Rodriguez. While Rodriguez is one of the best players in history, he has- with the exception of one year- never done well in the playoffs. As a result, when the New York Yankees are eliminated from the playoffs most of the blame and focus usually falls on Alex Rodriguez. This usually ignores the fact that he is rarely if ever the cause of the failure, but rather part of a wider problem. In 2012, for example, Alex Rodriguez was being
* The baseball writer Bill James once observed that bad teams blame their problems on their best players. They tend to get it into their heads that their star player should be dragging them to the playoffs, when instead it's the organization's fault for not surrounding the guy with better players. This often creates a cycle where the organization resents the player, the player grows to resent the organization and then the organization is forced to trade their best player, often for a pitifully small return.
* The Basebook pic of Freckles wearing a hat in Season 11 was 57% uploaded by the time Tucker destroyed the computer.
* The Base Defense in the series is one of the more harrowing missions there is, especially if you didn't properly design your base. Not only does failing or quitting that mission mean you've lost the base (and if that was your last one, the game as well), but you lose any facility that was heavily damaged in the firefight as well.
* The base game does this twice. At first, it looks like the final boss is Kunino-Sagiri, a.k.a. Taro Namatame. If you don't toss him into the TV, eventually you discover that the true villain is resident bumbling detective Tohru Adachi and a random godly entity called Ameno-Sagiri. But if you go to the Junes food court after saying your goodbyes, it turns out the true mastermind behind everything is Izanami, who disguised herself as a gas station attendant you met at the beginning of the game. And yeah, you fight her at the end of the true final dungeon.
* The base game's Rocket Launcher also works along these lines: the front of the weapon is a giant, open-sided, rotating cylinder with six chambers for rockets to be slotted into before firing. It has a tertiary fire mode that abuses this:
* The base general lampshades this, saying that Hyperion is only walking in to send a message.
* The Basement and looks all over for them. Things get worse, when he starts hearing child-like giggling and the lights go out again.
* The basement at Chernobyl under what's left of Reactor Number Four. That basement - hell, all of Reactor Four - is considered one of the most lethal locations on the planet.
* The Basement is so unnerving it makes the creepy set-up even more disturbing.
* The basement is where the horrible accident that sets the plot in motion happens and throughout the film is easily the creepiest part of the hotel where the worst and most obviously unexplainable things happen. It came complete with strange numbers and occult symbols already written on the walls, lots of Bibles, and is the only room in the hotel where the security cameras do not work.
* The Basement Jaxx song "Oh My Gosh", a girl sings about a guy she's met (not

that THAT narrows it down, but, you know); their conversation at one point goes:
* The base price of the Antimatter Condenser is 3,999,999,999 cookies.
* The Basham Brothers are a famed practitioner of the Tag Team Twin trick as well, despite the fact that they're
* The Basham Brothers did this all the time too. Like many of the entries here,
* The Bashful Buzzard, Beaky calls a worm an "infinitesimal piece of sh-sh...shoe leather!"
* The Bash Street Zombies story by Kev F Sutherland which appeared in
* The basic armaments for the Loyalist and Traior Terminators is a storm bolter (the
* The basic blue-shirted Cobra infantry and officers have masks over their mouth and nose along with their helmets, exposing only their eyes. Vipers (the infantry rank supposedly lower than even the regular blue-shirts) have full faceplates (and
* The basic character races are all longer-lived than humanity, with the exception of half-orcs, whose average lifespan is about 40 years. However, the nonhuman races all take longer to mature, as well — a "young adult" elf is 100 years old, while a dwarf takes forty years.
* The Basic Eight, you are reading the protagonist's diary that she has edited and sold now that she's been arrested and imprisoned for a now world-famous murder.
* The basic foundation of friendship within the band was said to be one of the reasons
* The basic Health healing item is Nosaphed, an unregulated drug that is stored in a nasal spray canister. It presumably is a decongestant and mild stimulant — the anodic music kids lie that they use it for their stuffy noses while hoarding it to use in making amphetamines. In the real world, the most common raw ingredient for homemade methamphetamine is over-the-counter pseudoephedrine tablets, a mild stimulant and decongestant sold as cold medicine — an obscure Encyclopedia check in the Church will inform you that Nosaphed's active ingredient is pseudoephedrine. However, in the game, it is used by your character for aches and pains. In the real world, pseudoephedrine doesn't lessen pain (except in your sinuses), but it can make it easier to ignore it (if only because you're distracted by the jitters and heart palpitations).
* The basic idea of some forms of fundamentalist Christianity, but especially that of Calvinism, with the aptly named doctrine of Total Depravity.
* The basic ork strategy is to run at the enemy while yelling and shooting. Justified in that the standard ork soldier is seven feet tall, tough enough to survive most small-caliber weapons, and have the numbers for such a strategy to be viable (and their biology requires orks to die to create more down the line).
* The basic physical considerations (like energy conservation law) suggest that all the energy obtained from canceling gravity must somehow be introduced into the system in some other way — most probably, during the manufacture of the very gravity-canceling material, which would make it hideously impractical, if not outright impossible, in the first place.
* The basic Plasma Tank (Imperium) and Skirmish Tank (Freedom Guard) had
* The basic plot is "Wake up on a island. Punch trees, mine, build, kill monsters." Notch has however said that he wishes to include some type of plot in the game later.
* the basic powers he grants the girls she had been beaten within an inch of her life, and Kyouko and Madoka ask how she's still standing.
* The basic premise is that Harry is the son of Thor. What complicates matters slightly is the fact that Thor was incarnated as James at the same time, since this was the first attempt at teaching him humility. As can be imagined, it went pear-shaped and Thor nearly went insane, leading to his memory being blocked and to the events of
* The basic premise of the Japanese board game Tragedy Looper is that 1-3 protagonists repeat a loop in their attempts to stop a murderer.
* The basic rulebook is quite open about it, noting for instance that a summoned demon will fulfill your wish literally and that it
* The Basics are all singers, mostly with Kris and Wally taking lead, but on their

second album Stand Out/Fit In they specifically put in their cover of "Have Love Will Travel" which has Tim take lead
* The basics are that the Powers are a set of entities with a Purpose, Role and Duties in their respective worlds; the eldest were directly made by the Creators, while younger Powers are former mortals
* The Basic system supplement "GAZ5 - The Elves of Alfheim" has a short adventure that involves a visit to the Gut Bucket, a low-class dive in the orcish quarter of Alfheim Town.
* The "Basic Trope" entry provided in the template above should only be a simple one sentence description of the trope. No excessive cleverness needed. Save the cleverness for the actual entries. (In many cases, the
* The Basij, a plainclothes militia, is controlled by the Iranian Revolutionary Guards who sometimes act as a political secret police. Consisting mostly of male volunteers, the Basij are known for their fanatical devotion to the Ayatollah of Iran. Although it's a semi-decentralized force with many local bands, they have armed battalions controlled directly by the
* The Basil Brush Show features an episode called "Holding the baby", in which young Miss Molly comes into the room carrying the aforementioned baby, followed shortly after by a middle-aged man claiming to be its father. Mr Steven comes to an understandable conclusion and almost smashes the man's face in. Fortunately, the child's mother arrives in the nick of time and explains that Steven's niece has taken up babysitting.
* The Basil Brush Show has this happen. After Basil spends all of the money on cosmetics (namely, for looking after his "brush"), he and his friends risk having to stay in the flat without electricity or heating. Whilst the others go off caroling, he starts feeling sorry for himself on a bridge. An old man (later shown to be Santa Claus) shows up and shows Basil that he makes lots of people happy, but Basil doesn't get it and wishes he was never born, so the old man sends him to a reality where his thieving cousin now does his show and where the people he helped and now in worse situations. Basil learns his lesson and after begging to exist again ends up in his own reality again. He goes home and finds everyone celebrating Christmas as one of his flatmates found a note with a large sum of money, conveniently.
* The Basil Brush Show; hiring Anil to cook the food, sending most of the guests to hospital (they were the lucky ones).
* The Basil Brush Show: "I'll have a word with the head writer when he gets home from school...."
* The Basil Brush Show involves Basil eating cheese before going to bed. He dismisses warnings about nightmares as an old wives' tale, only to dream that the human characters are turning into vampires and trying to get him.
* The Basil Brush Show, just after Mr. Steven gives away a large sum of money that wasn't his (thus forfilling the moral lesson for the episode) that could have allowed him to go to the Maldeeves, Basil comes out with this little gem...
* The Basil Brush Show probably never went an episode with the fourth wall intact. They would frequently pick up a copy of the script and read ahead, get to places quickly by cutting across the set, and on one memorable occasion total disaster was averted by the appearance of a director rushing in to explain to the marauding pirates that they'd wandered onto the wrong set. Another incident involved the camera man quitting after the cast gets cream on the lens, only for the guest star of the week to offer to operate the equipment.
* The Basil Brush Show: The episode "Basil's Millions" revolves around Basil and Cousin Mortimer inheriting a large fortune from their deceased uncle Maximillion, who explains the terms of his will to them via a video recording of himself. He tells them that there is no point talking to him as he is just a recording, yet he is completely aware of everything they say, including Basil's attempts to convince him that he isn't interested in the money and Mortimer's failed attempt at remembering his name.
* The Basil Brush Show where the Narrator would have conversations with the characters

* The basilcock monster can turn to stone any creature that meets its gaze or is touched by it.
* The Basiliskans were a species of sapient dragons who were conquered by the Mandalorians thousands of years before the movies, after which their conquerors enslaved them to serve as war mounts. Centuries of this servitude eventually caused the Basiliskans to degenerate, costing them their intelligence and reducing them to mere beasts.
* The basis for Pyrrha's interest in Jaune. Jaune's a dork, weak, and went to the
* the basis for the character, was targeted by a car bomb as shown in the movie.
* The basis of soaps "Whodunit?" murder mysteries, as the victim is usually an
* The basis of the book 'Nothing to Envy' is showing the truth of this trope in North Korea, the name coming from the fact that they are conditioned to believe that North Korea is the most advanced and glorious nation on the planet... which leads to quite significant culture shock for those who actually defect.
* The Baskervilles: An animated show about a British family living in the most twisted theme park in the world.
* The Basketball Diaries) in which the protagonist bursts into his school to mow down bullies and his teacher with a shotgun while wearing a black leather trenchcoat.
* The basketball team Motor City Muslims is a team from Detroit (a.k.a. Motor City) where every member is a Muslim.
* The Basket, the character of Frederick Treadway was played by Patrick Treadway. This is because the character originally didn't have a name, so in the script he was simply referred to as Patrick Treadway, with the intention of coming up with a name later. Everyone got so used to it that it simply became the character's name, until the real Patrick asked for it to be altered at least partially so it wouldn't feel like he was playing himself.
* The basking shark is a filter feeder, but it's been theorized that their carcasses are responsible for the idea of the
* The Basque language of the Pyrenees is unrelated to any other language on Earth, and notoriously hard to learn. According to the Basques, who take great pride in its near-Starfish qualities, the Devil himself once tried to learn the language and mastered only three words, presumably the words needed to express his opinion of the effort.
* The bassoon, in most languages, translates either into something similar to the original French word "basson" or into something close to "faggot".
* The bassoon started out just the same way as the keyboard did. Then Antonio Vivaldi showcased the instrument in more than thirty bassoon concerti, giving the instrument the nicknames of both the clown and the gentleman of the orchestra.
* The Bastard of Kosigan community module series, the precursor race were early humans who lived on Atlantis, but after the natural disaster that resulted in its sinking split into the "control" faction and the "free will" faction. The control faction, led by Gabriel, eventually won the ensuing war with the free will faction, led by Elisa Than (read Satan, though she wasn't actually that bad). Their war was primarily fought by using their advanced technology to mimic deities and create religions among lesser humans, so the control faction are the angels of modern Catholicism (the game is set in approximately 1300, but with magic and monsters and such) while the freedom faction became the demons. Ironically, Jesus was actually manipulated by the demons (and you even get to meet the demon commonly known as St. John), and the angels created the Catholic church to subvert his message.
* The Bastard of Kosigan. However, all of the NPCs involved will either die a senseless death, disappear and never be encountered again, or never mention your encounter after they join up with you.
* The Bastard of Kosigan, your character gets to hold a conversation with your recently-deceased father's ghost. Not forgiving him makes him take damage, but you can choose to forgive him completely and avoid the battle at the end.
* The bastellus, a creature native to the Land of Mists, preys on sleepers' life energy.
* The Bat, and creeps past the sleeping occupants, only to then start chiselling

his way through a wall.
* The Bat are suspected at one time or another of killing Dick Fleming.
* The Batarian heavy melee takes things a step further with a literal, charged
* The Batarian Hegemony fell to the Reapers first (one of their colonies was sitting on the mass relay through which they entered the galaxy), and
* The Batarian Hegemony is closely allied to the KMC and loathed by the Hierarchy, Union, and Dominion.
* The Batarian Hegemony subtly fits into this for a number of reasons: They're a rogue state; they have a fascistic dictatorial government that controls the citizenry with propaganda; they believe themselves to be the master race; and they are one of the only species that still practices
* The Batarian homeworld fell even quicker, as many of their leaders turned out to have been
* The batarians, a race of four-eyed aliens, are called "blinks" by some people.
* The Batarians are space North Koreans. The Batarian Hegemony is a hermit kingdom with a Stalinist political system whose leaders hate the (very Western) human Alliance but lack the military muscle to beat them, so they bankroll criminals and terrorists to strike at them. They also have a highly authoritarian government which tightly controls what the Batarian public do and do not hear from their media.
* The batarians have some of these, though they're never actually seen. Liberating one and seeing what went on there was enough to turn a model soldier into a stumbling drunk.
* The batarians still practice slavery, despite a being starfaring civilization for centuries. They argue that slavery is a "
* The Batcave in comics-continuity has its access passage hidden behind a large grandfather clock. The traditional trigger to open it is to set the time on the face to the moment of his parents' deaths.
* The Bat, Cora almost suffocates when the door of the secret room close, trapping her inside, and she cannot find the switch to open it.
* The bat-creature that smashes out of Martha Wayne's grave from Bruce's nightmare in
* The Bat, Dale finds Mark Fleming's body stuffed into the secret closet behind the grandfather clock; his throat slashed.
* The bathroom of a few Jimmy Johns restaurants has a subversion: One of the tiles on the floor reads "Interesting Facts about Uranus", in which it discusses
* The bath scene, beginning with Mulan nearly getting caught out by three fellow soldiers, continuing with Mulan being completely freaked out by the three naked men in far too close proximity and then the over-the-top payoff when, upon lamenting she never wants to see another naked man again, the ENTIRE ARMY stampedes nude into the river.
* The Batiri: Obariyon and Kodama debuted in 2010, Kobald and the team name debuted in 2011.
* The Batiri (Obariyon and Kodama) groups out to destroy CHIKARA, had debuted by destroying Kobald with the Chokebreaker.
* The Batman: 65 episodes over five seasons (it was going to end at 52, but got an additional season.)
* The Batman "A Dark Knight to Remember" Batman shields Batgirl from Penguin's flamethrower with his cape.
* The Batman Adventures #9, Batman and Batgirl come to arrest Sensei for his role in the murder of Boston Brand. Tracking him down to the League of Assassins headquarters in Tibet, they battle with him. The battle is stopped by Ra's al Ghul, who orders Sensei not to kill them. When Batman refuses to leave without the Sensei, Ra's orders the Sensei to go with Batman. Neither wishing to get in the way of Ra's plans nor to spend the rest of his days in prison, the Sensei chooses a third option and quietly walks out one of the windows of his mountain hideaway, falling to his death. Ra's reveals that while he was going to let Batman and Batgirl take him, he was not going to let them keep him.
* The Batman Adventures: After Batman has defeated one of the Scarecrow's schemes:

* The Batman Adventures. Barbara Gordon respects the Bat Family's avoidance of firearms. However, she is a cop in her day job and is willing to tote a gun when she and Batman infiltrate the base of the Sensei in Gotham Adventures #9, which Batman isn't happy about and asks her to get rid of it, feeling that she does not need it and that using it will be a mistake. It turns out that Batman was right; when Batgirl tries to use it to threaten Sensei, he saw that she was unwilling to use it to seriously hurt him if there was a chance to kill him. After calling out Batgirl for bringing a weapon she was unwilling to use, he disarms her and throws the gun away.
* The Batman Adventures comic, Batman goes undercover in Black Mask's organization, which then captures Batgirl. As Black Mask suspects a traitor in the group, he has each member step forward and turn a wheel, filling a tank containing Batgirl 1/7 full of water. There are seven mooks being tested, including Batman.
* The Batman Adventures featured different stories that took place at the same time, involving both Batman and Superman protecting a pair of mystical amulets from different threats. Even the flashbacks in both issues overlapped, showing that Bruce and Clark happened to both be studying under the magician Zatara during the same period.
* The Batman Adventures group editors: Denny O'Neil, Mike Carlin, and Archie Goodwin.
* The Batman Adventures, had a story in which Harley Quinn convinces the Joker to marry her by claiming she has inherited a fortune. When he proposes, without any ring, she snaps, "What kind of a floozy do you think I am? After all these years, you better have a ring!" He improvises by pulling the ring out of a hand grenade and putting it on her finger, leading to 'fireworks' behind them as they kiss. In a deranged sort of way, as you might expect from that pair, it was actually kind of heartwarming.
* The Batman Adventures had Commissioner Gordon seeking out a crime informant named "Wiesel". Gordon, like every other character this man had ever encountered, pronounces the name to rhyme with "weasel". He tries to tell Gordon that the accent is on the second syllable, but gets cut off.
* The Batman Adventures has lost the ability to read her medications; they can't, he can't, and then Batman shows up, saves her life and his loyalty to Scarecrow apparently wavers pretty quickly.
* The Batman Adventures has reformed and is starting a romance with his lawyer Grace Lamont. Joker hints to Harvey that Lamont is dating Harvey's friend Bruce Wayne, and is just seeing Harvey out of pity. Then he gets his assistant Harley Quinn to leak to a newspaper that Lamont is planning to marry Bruce and delivers the newspaper to Harvey. One breakdown, jailbreak, attempted murder and broken heart later, Batman asks the Joker why he caused such a horrible disaster. His response?
* The Batman Adventures, he trounced and disarmed a burglar. He actually was a kiddy TV show host (his happiest days), until his live show was attacked by some terrorists and he discovered how proficient he was at combat by engaging them head-on and handily winning. His TV career ended that moment, and he discovered that being a nicer guy than Ned Flanders didn't stop him from being a freakin' great criminal, ultimately joining Mastermind and the Perfesser to form the Threatening Trio.
* The Batman Adventures: In Issue #15 of The Batman and Robin Adventures, Dick Grayson foils the attempt on the life of Boston Brandt a.k.a. Deadman.
* The Batman Adventures is also partially a Start of Darkness story, this time for Harley Quinn. It explains who she was and how she ended up with the Joker.
* The Batman Adventures riot breaks out, during which the trio slip away unnoticed.
* The Batman Adventures, the Joker throws Harley out of a fifth-story window for the terrible offense of being better at killing Batman than him.
* The Batman Adventures, then lands on the back and perches on the rear bumper to tagalong with the gangsters to where they are going.
* The Batman Adventures when dozens of overeager teenagers start "auditioning" to be the next Robin.

* The Batman, Alfred has said this about Bruce on two occasions. In one episode, where Bruce has to cancel a blind date and sends Alfred to apologize, the date asks if Bruce is married. Alfred replies, "Yes... To his work." In another episode, Selina Kyle sighs and asks Alfred if Bruce Wayne is married. Alfred replies, "Only to his job, Miss Kyle."
* The Batman: Although not a strict example, Batgirl is dismayed to discover that Batman knows everything about crime in Gotham city, but wasn't even aware the college they were staking out is the college she now attends. Or that she had already graduated high school.
* The Batman And Robin Adventures, slips on it and falls, allowing the Caped Crusader to haul him back to Arkham.
* The Batman, and was then exposed to the villain's Joker Putty, turning him into a clay-like monster. The whole experience drove him mad and turned him into this continuity's version of Clayface, who was more than capable of murder.
* The Batman, a new vigilante named "Rumor" starts catching and imprisoning all of Gotham's supervillains. To avoid this fate, The Penguin tries to get arrested by Batman, only for Batman and Robin to ignore him as he pretends to steal a priceless painting.
* The Batman are among some of the most well-regarded things in the show due to boiling them down to their most basic natures and then adding elements that made them stronger characters.
* The Batman are an army of robots. They are defeated twice by this: the first time by a self destruct code that had been built into the various parts they were made off. The second time they were defeated by a signal to their mothership ordering them to go offline.
* The Batman barging in on your 'gas all of Gotham' schemes, do you?" he shouts.) However, this attitude was dropped the second time the two villains met when they and the Riddler developed a rather dangerous rivalry.
* The Batman, Batman attempts to wipe the Joker's makeup off to identify him, but it doesn't work.
* The Batman, Batman defeats Sinestro by stealing his ring off his finger.
* The Batman". Batman first defeats Clayface by throwing a freeze-bomb at him. When he tries it later, Clayface said he saw it coming and just made his body hard so it bounced off. Then Detective Yin does this after pretending she was going to shoot him which prompted the line:
* The Batman: Batman vs. Catwoman vs. Ragdoll, as they fought over stolen goods.
* The Batman, Batman wields chainsaw tonfas at one point to fight Poison Ivy's plant monsters.
* The Batman be a nuclear explosion because he didn't absorb enough radiation, he would just let out enough heat and radiation to destroy most of Gotham. Then he tried to use it to set off an actual nuclear reactor.
* The Batman begin dressing as Batman and assaulting people who commit minor infractions (And his Batmobile is a go-kart...). Security camera footage shows a guy missing when he tries to throw a can behind his back into a trash can, the Joker swoops in on him and drags him screaming into the shadows. In that same Batman cartoon, The Joker poisoned the mayor's wife for having too many items in the express checkout lane at a supermarket.
* The Batman between Batman, Catwoman, and Ragdoll take place inside the Gotham clock tower over two legendary jewels supposedly hidden inside it
* The Batman, Bruce Wayne is targeted by Cosmo Krank for leading a campaign to get his unsafe toys removed from the market. The Gotham police department insist on assigning him a bodyguard, who he has to dodge in order to suit up and fight crime as Batman.
* The Batman Chronicles, a killer nicknamed the Mimic tries to pull this stunt on private eye Jason Bard, using his facility at imitating voices to make it sound like Bard's client is calling for help. At the last moment, Bard realizes what is going on and shoots the correct target.
* The Batman counterparts, the armor he and his men are, as well as the stuff and architecture he uses, are based more on Roman than, as his last name implies,

Greek.
* The Batman: D.A.V.E. does this in "Gotham's Ultimate Criminal Mastermind", interrupting Gotham's television broadcasts to announce that it is about to launch Gotham's ultimate crime wave.
* The Batman did it with the appropriately titled "Superman Story Part 1". Clark attempts to ask Lois to see a boring documentary film. She brushes him aside, claiming she needs to wash her hair.
* The Batman: Donnie, the who becomes the Joker's sidekick Prank in "The Apprentice", suffers from this, and manages to empty an entire comedy club with his lame material. The Joker seems to like his stuff, however.
* The Batman entirely ruined. The suits were vacuum-sealed. The entire reason the cave stayed up was that it had braces made of titanium, which is famous for resistance to corrosion, that also had a message stored on them in binary since Batman knew the computer wouldn't keep working, and the largely intact Batmobile was presumably made of the same material.
* The Batman entitled "Cash For Toys" revolved around a toymaker who made incredibly dangerous toys, chief among them a flying platform that took one poor kid flying for miles and left him stranded atop some power lines.
* The Batman episode "Batgirl Begins: Part 1" begins with Batgirl being attacked by Batman and Poison Ivy, and the rest of the episode, as while as the next one, detail how she got there.
* The Batman episode "Call of the Cobblepot", The Penguin, in his civilian identity of Oswald Cobblepot, tries to enter one of Bruce Wayne's parties. Alfred says he's not on the list. Penguin retaliates by stealing the list and then robbing everyone who was on it, one by one.
* The Batman episode "The End of the Batman", Wrath and Scorn invade the Batcave and start blowing everything up. Wrath boasts that Batman and Robin are finished, but Batman says, "You forgot one important thing: home court advantage." He uses a device to summon a swarm of bats that overwhelm Wrath. Meanwhile, Robin gets a training robot to surprise attack Scorn.
* The Batman episode "The Laughing Cats", the Joker, having recently acquired his hyenas, sets them on Catwoman. Selina instantly befriends them while lecturing the Joker that Hyaenidae are more closely related to felines than canines.
* The Batman episode where the nanobot-enhanced Joker 2.0 learns to increase his size by changing objects into nanobots, becomes a giant, and decides to destroy both the original Joker and the heroes, leaving the city free for him to ravage.
* The Batman-esque Batman in battle against Mr. Freeze. When it becomes clear that Batman isn't as efficient as he used to be; Nightwing suggests maybe it's time to pass the torch. Batman however, being the stubborn bastard he is, replies that he would pass the torch when "the mission" (i.e. to ensure Gotham's protection) is over, to which Nightwing dryly notes will never happen.
* The Batman feels the shock, Batman answers "Yes" to Riddler's question about Batman being a cop.
* The Batman. Fortunately, after this he resets things to before he commits the crime that got him sent to prison in the first place and reforms.
* The Batman: Francis Grey's complaint about his 17 year sentence for stealing a small item:
* The Batman. Gotham’s complete reliance on Batman to stop crime is regarded as a black eye by the police, and has lead to Gotham being rated “America’s scariest city.” As such Batman has to deal with occasional police interference, and one cop is suspended for being too sympathetic to the Bat. This is worked out by the end of Season 2, and the trope is played straight after that.
* The Batman had the Kabuki Twins, the Penguin's two female bodyguards. The above-mentioned Mercy Graves also appeared as Luthor's bodyguard in a later episode. The final season also introduced attractive female sidekicks for Mirror Master and Firefly, despite both villains generally working alone in the comics.
* The Batman has an episode where he and Batgirl keep getting snatched from them (or dropped) the antidote that will cure the three villains.

* The Batman has Black Mask's thugs organizing their boss's liberation from the GCPD. As soon as Black Mask is free, he electrocutes his right-hand man and hands the reins over to a random goon.
* The Batman has just returned from a trip to eastern Asia where he acquired two ninja-like bodyguards wearing kabuki masks that he loves to flaunt
* The Batman, he's able to knock out the Penguin by throwing a serving tray; seems he learned a few things from watching Bruce use a batarang.
* The Batman: hilariously subverted in an early season 1 episode. In a reference to the 1989 film, Bruce tells his speeding Batmobile to stop, but has to dive out of its way. He even remarks that he needs to work on the brakes.
* The Batman: In "Artifacts", roughly a thousand years after Batman's time, people find the Batcave and try to find clues on how to defeat the immortal Mr. Freeze. Batman's computer has degraded beyond use, but they discover binary code etched into the titanium walls, that when translated becomes all of Batman's data.
* The Batman incarnation. The access to the Batcave is behind a coin-op games cabinet instead of a clock. The series' aim was of Batman in his early years (with the first episode being Bruce and Alfred looking back, having been 3 years since Bruce became Batman.) He does become darker and more serious as the series progresses, however.
* The Batman in exchange for all of their knowledge. By the time Batman and the Justice League found Strange, he was a vegetable.
* The Batman inform Bruce that according to the invitations that were sent out, he's hosting "A Farty."
* The Batman in which Spellbinder brainwashes several rich people's butlers (Alfred included) to steal for him is actually titled "The Butler Did It".
* The Batman is an AI supposedly designed to do this, apparently created by combining the brainwaves of Batman’s entire rogues gallery. When told about break-ins at a chemical plant and a pillow factory on the same night, it immediately figures out that the Joker is going to bombard Gotham with chemically-laced feathers to “tickle” everyone to death. When it inevitably turns rogue, it uses the same skills to uncover Batman’s secret identity.
* The Batman is primarily so one of the most famous people to don the cowl can interact with the current holder of the mantle.
* The Batman (it was actually from a weird chemical Joker injected into him that made him start to act like Joker).
* The Batman, Lex Luthor uses one of these (in sepia tone) to describe his vision for the world.
* The Batman (like his intended victims did) if he hadn't let his pride bring him to ruin.
* The Batman like the Penguin at all, and tends to do anything he thinks can help Batman when the villain shows up.
* The Batman looks competently different than he normally does, sporting long hair styled into dreadlocks, red eyes, large jagged teeth, and even wearing a straitjacket when he first appeared.
* The Batman major characters are sporting them, and the mystery of who he is is kept alive a bit longer.
* the Bat-Man mixed in as well. Then he got his own backstory, decided he didn't like guns, recruited a kid sidekick, and generally became his own person.
* The Batman more of the clay that created them both than Bennett did. Also, unlike Bennett, Karlo didn't have to worry about losing control because he didn't care.
* The Batman (most notably the pilot episode), but for the most part they were used to set up the villain's evil plan for the episode.
* The Batman, Officer Bennet suffers a Freak Out when he gets captured and mentally tortured by the Joker, followed by getting exposed to chemicals that turn his body into morphable clay. After spending two seasons as the good friend of main character Bruce Wayne, Bennet becomes the villain Clayface after the two-part season finale that focuses around this event.
* The Batman or Vicki Vale. There's no Batmobile, and the dynamic duo instead drive around in an unmodified Cadillac in the first serial and a Ford Mercury in the

follow-up (again, largely owing to the low budget). Perhaps most infamously, there are jarring propagandistic overtones in the first serial, with the narrator using anti-Japanese slurs and even attempting to justify the U.S. government's internment of Japanese-American citizens.
* The Batman. Others found him the funniest Joker yet and quite terrifying.
* The Batman - Penguin sets up a team of himself, Killer Croc, Firefly, Ragdoll and...Killer Moth.
* The Batman, "Riddler's Revenge" retconned that the season 2 episode "Riddled" was in fact not Batman's first run-in with the Riddler, as "Riddler's Revenge" contained a flashback that showed Bruce had a run-in with a a pre-costumed super villain Edward Nygma, who went after a former boss before "Riddled" and this meeting inspired Eddie to don the trademark costume.
* The Batman, Rupert Thorne attempts to bribe Batman by offering him a percentage of the profits he's gained from his crimes. Batman, of course, doesn't accept the bribe and turns him in like any other criminal.
* The Batman, Scarface seems fond of intentionally invoking this trope, redirecting insults directed at him onto the Ventriloquist, which largely works due to the weird "who's in control?" nature of their relationship.
* The Batman's continuity) belonged to Alfred. An interesting look at how perfectly reasonable assumptions on the part of archaeologists can be way off base.
* The Batman. Season 5 is more or less a Justice League show that occasionally features Batman characters.
* The Batman's Harley Quinn episode, the way the viewer can tell that Harley's returned sanity is fleeting is when she starts laughing maniacally.
* The Batman", she tackles him and sends them both flying off the roof of the building they were fighting on. Catwoman stays on top of Batman as they fall, and when they crash into the roof of a lower building Batman takes the full force of the fall while softening Catwoman's own landing and allowing her to land on her feet.
* The Batman. Specifically, the episode JTV opens with him doing this, and blaming the lack of publicity his crimes get on everyone being glued to the TV.
* The Batman states Alfred couldn't be older than 60 when Bruce had been Batman for ten years.
* The Batman Superman, although it doesn't help much aside from providing a distraction.
* The Batman. Thankfully, it got a lot better with each passing season.
* The Batman that the statue really contained a data disc within it that contained the Yakuza's secret family chart), causing Katsu to believe she was sent by a rival family. Catwoman nervously tried to give it back when she found out that was the case; fortunately, Batman was more willing to listen than Katsu was.
* The Batman, the Cluemaster lives in his mother's basement, and she seems completely oblivious to his criminal — and horribly sadistic — plans of revenge. In fact, she seems to have lost touch with reality over the years, seeing nothing odd in the least when Batman — in full costume — comes in to ask about him, regarding him as just another visitor.
* The Batman: The Joining are a race of alien robots that destroyed their creators and have since traveled the universe attacking planets and stealing all the knowledge and technology they can to make themselves smarter and more powerful before wiping out all life on the planet and moving on. They had already ravaged half the galaxy.
* The Batman "The Joining" Part 1, Batman and J'Onn J'Onzz are able to interrogate the severed head of Lucius Fox's robot duplicate. "In order to nod you need a neck"
* The Batman: The Joker and the Penguin have a pair of henchmen who never speak.
* The Batman the Joker does this twice: first against some big game hunter who hired him to steal an endangered species of leopard for him to hunt. Joker brings him the leopards, receives a pair of hyenas in return, and then immediately gasses the hunter so he can use his range to hunt Batman. Later, he eventually does this to Wrath and Scorn, who fail to realize that just because they think they're helping criminals doesn't mean Joker wants them to do his job for him.

* The Batman; the narrator actually refers to him as "the sinister Jap, Dr. Daka" and speaks glowingly of when "a wise government rounded up the shifty-eyed Japs" of Gotham City's Little Tokyo.
* The Batman to extract the location of a kidnapped detective — and then promptly forgets about the detective and instead spends his time studying Joker's psyche. A later episode even has him curing Ventriloquist, and then driving him right back into insanity as a "test".
* The Batman to kidnap Yin. He first slips a flyer for a pizza place under the door to her apartment (with a coupon); when she comes home from work, she's too tired to cook and decides to use it. She's suspicious when the operator says there's a "fifteen-seconds or it's free" offer, especially when it seems he actually gets there on time. Unfortunately, by then he has the jump on her.
* The Batman to the other police, who considered Batman as much of a threat as the villains he fought.
* The Batman tries to hand himself over to Batman because an even more dangerous vigilante named 'Rumor' has begun attacking Gotham's criminal community. Everyone knows that criminals who cross Batman end up handed over to the police and arrested, but criminals Rumor targets are abducted and never seen again, so Penguin decides a jail cell is the safest place he can be.
* The Batman value came from the data disc hidden inside it which charted the clan's hierarchy and business contacts.
* The Batman version of Clayface. Just using his powers turns him insane and monstrous.
* The Batman vs. Dracula: Most of those bitten by Dracula or his vampire victims have marks on their necks, which clues in Bruce on what exactly he's dealing with and taking steps to find out how to combat it.
* The Batman vs. Dracula: Penguin does one of these when Joker shows up in Gotham cemetery.
* The Batman vs. Dracula pushing into a PG rating. Subsequent airing on the channel have a TV-PG rating.
* The Batman vs. Dracula shocks Penguin and tosses him into the river, Penguin recovers just in time to see Batman swing after a retreating Joker. He nearly drops the trope name:
* The Batman vs. Dracula, the titular Dracula proves just how much he outclasses any threat previously seen in Gotham when he enslaves Joker and Penguin, the two most dangerous criminals the city has to offer. First, he hypnotized Penguin into becoming his human servant and turned Joker into another vampire minion.
* The Batman was that seemingly every villain was an expert hand-to-hand combatant, including traditionally poor fighters like Joker and Penguin. This was toned down as the show went on (for better or for worse), although it always existed to some extent.
* The Batman wears a black leather one. Oddly, Joker of all people seems to wear one under his tux.
* The Batman, we get the line, "Only Alfred sounds that much like Alfred."
* The Batman. When Alfred talks to Bruce's latest stood-up date (Selina Kyle), she asks if Bruce is actually married. "Only to his work..."
* The Batman, where the simple theft of a watch escalates into a tumult of destruction that lands the thief in prison for seventeen years.
* The Batman where Yin tells the Joker to freeze. The villain points a sprayer containing the last of his Putty formula at the captive Ethan Bennent:
* The Batman with a split-screen shot of Batman and Catwoman dressing up and driving out/hopping on rooftops to the same spot at the same time to confront the same villain.
* The Bat reveals in the end that the man who introduced himself to Cornelia in the first act as the detective Mr. Anderson is actually the Bat, who beat up the real Mr. Anderson and tied him in the garage.
* The Battalion Dance, has this as a major theme — basically, civilian wives going overboard with their "power" which they supposedly had because of who they married. Chaos ensued.

* The Battanians are Western Europe Celts who opposed the Romans, specifically those of the British Isles (the Irish, Welsh, and Picts), with some influence from the pre-Roman peoples of Thrace as well. There is also influence from the Celts of the later Medieval Era, such as their skilled archers (which the Welsh were known for), and them wearing tartans.
* The Batten twins, Brad and Bart in 1980s Central States promotion and WWC. They were actually baby
* The batteries in your smartphone are dead and you lack a charging cable.
* The battering ram is of the sheep variety. Fun fact: This pun also works in Latin (and several other Romance languages). "Aries" can mean either variety of ram.
* The Batter of the Bulge and assures her it's not because of the food.
* The Battery contains a scene in which one of the main characters begins masturbating at the sight of a not particularly horribly decayed female zombie that is ineffectually trying to break into his car, smooshing her breasts all over the door window in the process.
* The Battery's Down which means he needs he "needs another fucking drink".
* The Bat: The Bat wears a featureless mask (although up close it can be seen that it has eyeholes). This causes witnesses to describe him as being without a face.
* The Bat, the title murderer uses a small blade to cut a hole from a glass-paned door, which he then unlocks and opens by reaching inside.
* The battle against Pain, where they'd spend an entire chapter or two on the fight itself while the whole time,
* The battle against the Seekers of Darkness is this several times over. Sora get to team up with fellow Keyblade warriors to face against previous villains of the series for the final time. Special mention goes to the Saïx fight. After a brief stint where Kairi and Lea help you, the two are replaced by Roxas and Xion. Xion, the girl whose
* The battle at Blackrock Spire after the failed siege is probably a better example. While the Alliance has indeed pushed the Horde back to the Spire, the Horde still had a chance to strike. Orgrim Doomhammer hoped that killing the supreme commander of Alliance forces, Lord Anduin Lothar would cause the Alliance forces to lose faith and be crushed. For a moment, it nearly happened. Then Lothar's
* "The Battle", at least; he already knew that there was no money to be made, and only acted after Riker presented evidence that Bok was insane.
* The battle at Pilot Knob ended with the union soldiers blowing up their cache of ammo and powder, and evacuating the fort under cover of night and rain wearing confederate uniforms.
* The battle at Seireden between the Flame Hazes and Crimson Denizens lead by the Snake of the Festival in the final season of
* The Battle at the Binary Stars, which kicks off the Federation-Klingon War. While not quite in the scale of some of the battles in
* The battle at the Northern Water Tribe counts too. Aang managed to demolish a majority of Zhao's fleet (which is approximately half the Fire Nation Fleet), but by the end of the battle, the Northern Water Tribe suffers heavy losses. Their city is heavily damaged, many lives were lost, and as a result, are in no condition to fight the war.
* the battle between Clark, Nam-ek and Faora-el, Normal handguns aren't able to even faze the Kryptonians, but gatling guns are probably the most powerful machine guns ever created, and while they're durable enough to withstand the bullet impacts without damage, they follow the laws of motion and conservation of energy, and send the Kryptonians flying a short distance away. Later, Faora gets hit with a high-speed homing missile dead-center in her face, which was enough to send her flying a considerable distance, and knocked her out, showing that they have their limits.
* The battle between the Fantastic Four and Doctor Doom is seen as the absolute worst point of the movie by critics, featuring a lot of CGI that is pieced together incomprehensibly in a weirdly-choreographed and forgettable climax.
* The Battle Cats: Bermuda is one of the stages. The enemy base is shaped like a crashed plane, and the treasures you get in the Bermuda stages are either Recording

Boxes (Empire of Cats) or Hurricane Winds (Into the Future). Also, Bermuda in Into the Future is underwater.
* The Battle Cats in battle, get wallet upgrades through the Cat Capsule and get all the treasures which increases your max wallet capacity, the maximum capacity of your wallet is $16500) making him a huge waste of cash should you try to use him in a battle.
* The Battle Cats is to take over the world so that they can go back to the past and free all of the cats stuck in the lands of legend. This is also exaggerated in that, aside from the world, they also conquer the future (which is overrun by aliens) and the entire universe (up to and ,somehow, including the Big Bang itself)
* The Battle Cats, many enemies have at least one variant of themselves later in the game. The most common are Red, Alien, and Zombie type enemies, with the remaining being Angels, Metal, Black, etc.
* The Battle Cats, Package Doge has "Wamazon" for "Amazon", and in Dogumaru's description, it has "cBay" for "eBay".
* The Battle Cats possible with the normal Cats due to their high cost.
* The Battle Cats that can sometimes outclass Ubers might have something to do with it as well.
* The Battle Cats that lets it come back from an otherwise-fatal attack.
* The Battle Cats. The Alien variant, named I.M. Phace attacks by opening its mouth to extend a smaller head on his tongue to bite the enemies.
* The Battle Cats, they only come out one at a time and by this point, it’s most likely that one has the cats needed to beat them with little to no effort.
* The Battle Cats where in their names make no sense whatsoever. Examples include “Revolving-Door Floats”, “Gestalt, Decay”, “Chupacabra Love” and “Blockchain Twilight”
* The Battle Cats, which is quite possibly the strongest enemy in the entire game.
* The Battle City rules themselves count as this. The rules used in the show were deliberately moved closer to that of the real life TCG with no greater justification than "Kaiba changed the rules for his tournament". If the new rules had just been for Battle City, it would be one thing, since tournaments sometimes use
* The Battle Didn't Count, to appear dead but actually survive, and then destroy the PC party via manipulation from a place of complete safety.)
* The battle episodes "Blackwater" and "The Watchers on the Wall" are both marked by their interplay of awesome action and quiet drama to underline the high stakes and immense cost of such carnage.
* the Battle for Earth. And that's after pulling two seemingly impossible maneuvers in a shuttle: successfully launching off a ship in FTL (normally suicide) and then pumping all of the shuttle's power into a single powerful burst of speed that should have cracked the shuttle like an egg.
* The Battle for Earth", they find the opposite — Earth's landscapes have replaced the Digital World's own sky, and different portions of the Earth continue to make up the "sky" for the rest of the Dark Masters arc.
* The Battle for Middle-earth and fielded nothing but infantry will have more than maybe a few thousand troops between them.
* The Battle for Middle-earth does not have regular swordsmen. Instead, they have peasants whose job is to repair damaged structures. One of the researchable powers arms the peasants, turning them into fairly competent militia. This is not temporary, however. Since armies carry over in the campaign, these militia show up again already armed.
* The Battle for Middle-earth game, Mountain Giants are a unit for the "Corrupted Wild"/Goblin side. They are even bigger than Trolls, and due to their attacks of throwing boulders seem to be the same type of Giants listed at the top.
* The Battle for Middle-earth had numerous formations to be used in the game, depending on the unit. Some were only capable of an effect-less loose formation, but numerous real formations such as wedges and shield walls could be used on other units.
* The Battle for Middle-Earth II change units' formation. Shield wall and porcupine

formations did make an appearance as the other only possible optional formations for a few units to take - two for the former, one for the latter.
* The Battle for Middle-earth, with units and powers based on the Peter Jackson films, one of the Tier 4 Ring Powers for Men is Army of the Dead, which... summons an army of the dead. Aragorn gets a smaller version of this as his Level 10 ability.
* The Battle for Spain: The Spanish Civil War 1936-1939 by Antony Beevor was published in Spain, in translation, before it was published in English. Books about the Spanish Civil War by foreign authors are popular in Spain: they are seen as being less likely to be biased than books by Spanish authors.
* The Battle Fortress, IFV, Humvee and the many other forms of it in
* The Battle For Wesnoth are described directly as 'warrior monks' in the in-game description. While mainly Western-style, the no-religion-in-Wesnoth rule dictates that they gain their power not from any divine source, but from adherence to the philosophy of good itself. Although they are not as tough than their more mundane counterparts, the Grand Knights, they are faster, have basic healing abilities and are wield an Arcane-power infused attack that makes them extremely effective in combating Undead entities.
* The Battle For Wesnoth is called "Under the Burning Suns" and the new day/night cycle becomes an important game mechanic.
* The Battle For Wesnoth you will encounter a Toll Bridge, where you must pay Troll.
* The Battlefront games are at least nice enough to let you kill AT-ATs with
* The "Battle Hymn of the Republic" and similar hymns about the Second Coming come off as this to non-Christians. If you aren't prepared for it, an upbeat song about the end of the world is rather disturbing
* "The Battle Hymn of the Republic" ("Mine eyes have seen the glory of the coming of the Lord") took its melody (and some of its lyrics) from the Civil War marching song "John Brown's Body".
* The battle in Smallville not only involves Supes and the other Kryptonians fighting in a populated town smashing through inhabited buildings with reckless abandon, but the US military fires
* The battle in the first game is a ludicrously short-ranged one for the setting; the Citadel flagship is actually unable to bring its main weapon to bear fast enough before being overwhelmed by smaller enemies much lighter human Cruisers take out in a single shot.
* The battle in which Sauron was originally defeated shows his orcs as a
* The battle itself also had a last stand within a last stand: the Sikh signalman, the last soldier still standing, defended the signal shed with his bayonet, singlehandedly killing eighteen enemy soldiers. The tribesmen could only kill him by setting the entire signal shed ablaze since no one was willing to go in and fight him.
* The battle near Earth is possibly Justified. The space battle isn't really supposed to destroy the Reapers, but rather to distract them long enough for Shepard and
* The Battle Nexus fighting tournament draws in combatants from all over a multiverse that appears to be a sort of different multiverse concept.
* The Battle of 73 Easting became this during the Gulf War. The American M1 Abrams was
* The Battle of Adrianople in 378 AD was this for the late Roman Empire. Emperor Valens led an army of 20,000 Goths to put an end to the uprising that had plagued the region for two years, and decided to attack them immediately instead of waiting for the Western Roman Emperor Gratian, as he was jealous of Gratian's successes in the Western Roman Empire. The battle was a disaster, with Emperor Valens killed, two thirds of the Roman army destroyed, and the Goths free to pillage as they went. While Rome had suffered bad defeats before, the aftermath showed that Rome could no longer impose treaties on barbarians as they used to, as the Goths were given a de facto kingdom in Thrace and were never assimilated. As a result, many historians now believe Adrianople marked the start of the problems that would ultimaetly

destroy the Western Roman Empire in the fifth century.
* The Battle of Algiers: Ali La Pointe allows the French to blow him up to avoid capture.
* The Battle of Algiers the random Algerian nationalist being executed gets this, thereby inspiring Ali La Pointe.
* The Battle of Algiers Turns out the gun wasn't loaded because they were testing Ali-La-Pointe to see if he was a spy; fortunately he's able to escape.
* The Battle of Algiers was banned in France until 1971 for its criticism of France's human rights violations during the Algerian War of Independence.
* The Battle of Antarctica in the TV movie/two-parter "Lost City" is all about America
* The Battle of Aspern Essling was a similar area for the Austrians. They had just defeated Napoleon in person, they controlled the opposite side of the Danube, and they could easily have either forced another defeat by attacking the French on the Lobau, or make another slogging match against them. However, the failure of Archduke John to arrive in time allowed Napoleon to win a major victory at Wagram securing the victory in the war, and ruining a serious chance to have the rest of Europe rise against him.
* The Battle of Attu, often called the Forgotten Battle, was the only major land battle to take place in North America during the war, and the only one in the Pacific Theatre to take place in winter/arctic conditions. Imperial Japan had seized the Aleutian Islands of Attu and Kiska in 1942 as a distraction from the upcoming Battle of Midway (the distraction didn't work). The weather was so bad it forced the U.S. to wait over a year before taking back the islands. At one point American troops had to drag equipment through the snow because their vehicles couldn't get through the tough mountain terrain.
* The Battle of Austerlitz. The armies of Russia and the Holy Roman Empire seemed to have Napoleon cornered, at the end of his supply lines, and overwhelmingly outnumbered. However, Alexander I of Russia decided to fight against everybody else's advice. Napoleon proceeded to absolutely crush the Third Coalition, destroying a quarter of the entire army, and leaving pretty much ending the War of the Third Coalition then and there. The battle marked the end of the Holy Roman Empire which had lasted for a whole millennium, as Francis I had no choice but to abolish it because the majority of its territories were in French hands. Furthermore, any chance of possibly undoing the liberal reforms of the French Revolution in the lands of Western Europe already under French control, such as Italy or Holland and some parts of Germany was now impossible, with many of these regions having experienced technical independence from their Austrian overlords for two whole decades, and Austria would find itself bogged down in several rebellions against these regions when they regained them a decade later.
* The Battle of Bailén - the Spanish destroyed three French divisions. Unfortunately, it was so shocking...that Napoleon turned up to sort the mess out in person, and promptly sent Spain into retreat. Even then, although Napoleon sent the Spanish into retreat, it was the first clear defeat of a major French army since he came to power, which (along with the defense of Saragossa) encouraged his enemies to continue their fight. Thus not only did the French army find itself stuck in a bloody war on the Iberian Peninsula for the next six years, but Austria started another war in the following year (1809), leading to the first defeat of an Army led by Napoleon in person at Aspern.
* the Battle of Beldegraine), and seventh wasn't even mentioned there.
* The Battle of Blackwater features no less than four: King Stannis who leads the assault from the very front, and is well-known for being a competent soldier and commander, something he again shows at the Battle of the Wall, Tyrion Lannister, who leads the desperate counterattack against him and proves himself to be quite the strategist and a capable commander, Loras Tyrell, and Tywin Lannister who combine their respective armies into a massive cavalry charge to save the city. Tywin has never lost a war, as he proudly remarks to Arya and is a cunning and gifted military strategist. He is also a
* The Battle of Bosworth Field. The Stanleys, nominally allied with King Richard

III, waited until he was separated from his army and charged the King's Bodyguard in the rear.
* The Battle of Bouvines was another major defeat. The French King Philip II Augustus defeated a coalition of England, HRE and Flanders and
* The Battle of Britain marked the turning point on the European Front, when aerial warfare became heavily stacked in favour of the Allied forces, especially those of the UK. While Britain had stood alone in the face of Germany steadily annexing Continental Europe, this was the battle that well and truly humiliated the Luftwaffe, and cemented the iconic Hawker Hurricane and Supermarine Spitfire as aircraft that helped turn the tide of battle. Joined by Canadian, American, Australian and other allied air forces, the result wasn't necessarily a decisive victory, but one that dealt such heavy losses to the German air force that they weren't able to fully recover.
* The Battle of Bunker Hill during the American Revolution was this in textbook form. It all started when relatively small group of colonial militia had taken their (semi-legal) cache of arms and supplies atop a small hill, and a troop of regular soldiers was dispatched to disarm them. Command hoped that the militiamen wouldn't resist the attempt to confiscate their weapons, and if they did it was hoped that they would quickly give themselves up or scatter when things got serious. As it was, they were determined to resist and had the discipline to hold a line and pick the regulars off in droves as they attempted to scale the hill. The rebels inflicted several times their own casualties on the government forces by the time the hill was taken. It showed that the situation was truly beyond the diplomatic solution everyone had been hoping for, and that the rebels' militia could prove more than a match for the government's troops. General incompetence was astoundingly common throughout the war on both sides, but the most important lesson of the battle was apparently half-remembered at best as time and again British colonials tried directly assaulting the government's fortified positions.
* The Battle of Canary Wharf in "Doomsday" in and around 1 Canada Square (usually just called Canary Wharf) which, due to the
* The Battle of Castillion, the final battle of the Hundred Years War in 1453, also fits the description. By 1452, England had been thrown out of France aside from Calais, and the main priority was to fortify that one region, and keep an eye over the channel. However, the people of Gascony, who had been part of England since 1154 because of the rise of the Plantagenet dynasty, saw themselves as English subjects and urged Henry VI to recapture the province. John Talbot was sent with an army in 1452, which took the French by surprise, having expected a possible invasion to come in Normandy. The following year, the English were utterly crushed by the French artillery, Talbot was killed, an entire army was thrown away, and the battle directly contributed to Henry's mental breakdown, directly resulting in the War of the Roses.
* The Battle of Castillon, fought in Gascony on July 17, 1453, was the last battle of the Hundred Years War and is considered in hindsight to have marked its end. The forces of King Charles VII of France led by Jean Bereau used their guns to decimate the English, killing John Talbot, Earl of Shrewsberry and sending the English army into retreat. The French retook Bordeaux, thus expelling the English from everywhere in France except Callais, and the War of the Roses that began shortly afterward ensured that the English would be too busy fighting each other to launch another invasion of France for decades.
* The Battle of Castle Black is waged between a skeleton crew of men of the Night's Watch defending their primary castle on two fronts: Mance Rayder's wildling horde attacking from the front and Tormund's commando raid from behind. We follow the perspective of Jon Snow and his various friends in the Night's Watch as they struggle to fight off both invasions.
* The Battle of Coventry, where the Jade Falcons attack the planet Coventry in an attempt to salvage some dignity, get hamstrung when
* The battle of Curalaba in 1598 was this for the Spanish Crown regarding the Arauco War. In December 21, a band of Mapuches ambushed and killed the Spanish Governor and all his peerage. News of this attack spread like wildfire among the

mapuche population, leading to the Third Great Mapuche Rebellion that culminated in the Destruction of the Seven Cities where all the Spanish settlements founded south of the Bio-Bio River were burned to the ground. This dealt a fatal blow to Spain's effort of conquering the South of Chile, effectively marking the end the compaign. It was decided the best course of action was just to establish a frontier using the previously mentioned river as a natural barrier. Worth noting this wasn't the end of the war, as conflicts continued at irregular intervals during the Chilean War of Independence and the War of the Pacific. It wasn't until the Occupation of the Araucanía in 1883 that the conflict was brought to an end.
* "The Battle of Demons Run: Two Days Later" he was dying, as he was part of a warrior race and wanted to die in battle. As a result, two other survivors of the war were trying to convince him that he was fine, while he firmly insisted that he was dead.
* The Battle of Dorking (1871) can be considered the Ur-Example of military science fiction.
* The Battle of Dorking. This was written in the aftermath of the Franco-Prussian war, which had shocked Europe with the speed with which Europe's second-largest army was defeated by a numerically smaller but technically more sophisticated foe. This theme ran through the genre.
* the Battle of El Guettar, where it made a impressive debut and helped stop a German attack that included Tigers. In the majority of instances where it could not be employed for this role (due to there being no German armored thrusts to turn away—or, later in the war, much of any German armor at all), it didn't do too badly at indirect fire support and bunker-busting either (though at cost to the barrel life of their guns). The Brits also made use of the vehicle, either with the original 3-inch gun or refitted with a 17-pounder gun (both variants became known as Achilles, though this name is now only commonly used to refer to the 17-pdr equipped variant; the base model with the 3-inch gun is commonly called Wolverine, but this name is poorly attested in archival records and is of uncertain origin).
* The Battle of Endor. Most characters' voices show some controlled degree of strain or alarm at various points, but Wedge is calm and professional from "Red Leader, standing by" to "I'm already on my way out." In
* the Battle of Endor, though he is handicapped by the Emperor's shortsighted orders.
* The Battle of Fei River. Had Jin lost, the Han Chinese could have lost control of China, however, Xie An (who was famous as a great administrator and had little military experience) decided he wasn't going to let Former Qin
* The Battle off Samar, assuming that this intended to buy time for Admiral Halsey's 3rd Fleet to arrive, rather than allow the carriers to escape, and ordered a retreat. In return, Taffy 3 lost a third of their ships (including two Escort Carriers), and only two of their ships escaped damage.
* The Battle Off Samar, three additional battleships, six heavy and two light cruisers, plus eleven destroyers. With Third Fleet hundreds of miles away on Halsey's snipe hunt, Kurita's force was poised to steam directly for the Leyte landings and unleash an unsurvivable naval barrage against the defenseless beacheads and the tens of thousands of Marines and sailors occupying them.
* "the Battle of Georgetown" and seen the White House burn to the ground.
* the Battle of Gettysburg. They did so fully and immediately, and would take 82% casualties from the action - out of 262 men, 47 would stand in line for the next day. Their attack would be the worst loss suffered by any surviving U.S. military unit in a single day.
* The battle of Guadalcanal, starting just two months after Midway and ending into February of the next year, also counts. While Midway shattered Japan's hopes of conquest, this battle essentially showed that they couldn't defend their Empire in the long run. Both the Americans and Japanese committed thousands men and hundreds of ships and planes in a series of battles in and around the island. The end result was the Japanese Army and Navy losing even more men, planes, and ships that they could never recover.
* The Battle of Hattin 1187 to the Kingdom of Jerusalem, which wiped out almost

the whole army of the kingdom. It led to the downfall of Jerusalem itself. Never again were the Franks on offensive at Outremer anymore after the defeat at Hattin.
* , the Battle of Highgarden (also known as the Doom of Kings) is the final battle of the War of the Eight Kings.
* The Battle of Hogwarts puts up a valiant attempt to carry out this trope on the protagonists with some very nasty curses involved.
* The Battle of Hong Kong during the Pacific War. The Japanese captures it from the British on December 25, 1941
* the Battle of Hoth, what was, in the movies, a one-time, fairly cool longshot that happened to pay off - the snowspeeder managing to trip an AT-AT with a tow cable - has now become the de rigeur, recommended means for killing AT-ATs.
* The Battle of Hyrillka is this for the Revenant Crisis, as the rouge Decepticon-Klikiss alliance is left completely broken afterwards and unable to keep up their campaign.
* The Battle of Iwo Jima is the other candidate for the most iconic amphibious assault in
* The Battle of Jena-Auerstädt. The Prussian army had been considered the finest in Europe ever since the wars of
* The Battle of King's Landing features Jon leading all his forces in an invasion of the capital to finally overthrow
* The Battle of Ksar El Kebir in 1578 was this for the Portuguese Empire. With the empire already becoming stagnant, a massive fortune was then spent in amassing one of the largest and most well equiped land armies in Europe at the time, in an attempt by the young Portuguese king to expand their holdings in North Africa. However, they were met by the Moors and their Ottoman allies, who vastly outnumbered them. The Portuguese army fought valiantly, but was utterly crushed, the king missing or dead, and thousands of noblemen made prisoner. Another vast fortune was spent ransoming them back, and, since the king had disappeared without producing an heir, shortly after the country was taken over by the Spanish in a Personal Union, which lasted for sixty years, during which Portugal could only watch as they further lost a great amount of power, colonies, and influence. By the time they got their independence back, the other nations of Europe, with their superior economies and manpower, were well underway in their own discovery and colonisation efforts, and for Portugal there was no going back to their former glory.
* The Battle of Kursk in July 1943 is often cited as the largest tank battle in World War II, though this really depends how you define it. Mark Healy gives what's on the high end of secondary source estimates, which is that the entire Battle of Kursk involved at most 3,489 Soviet tanks and assault guns against at most 2,654 German tanks and assault guns. However, what is called "The Battle of Kursk" actually consisted of two German pincers attacking the northern and southern faces of the Kursk salient, respectively, and over the multiple days of the battle there were seperate fights in different places at different times. Prokhorovka on the Southern Face of the salient was where the largest number of tanks and assault guns fought each other
* The Battle of Kutno: an obscure, early 30es experimental Soviet design created by a visiting German engineer that went nowhere and remained in a single half-finished prototype.
* The Battle of Leyte Gulf, following the Battle of the Philippine Sea, was the Imperial Japanese Navy's final attempt to stop the US Navy. With its carrier forces utterly decimated and reduced to being nothing more than a decoy, the IJN sortied the vast majority of its remaining fleet. The Southern Force was summarily obliterated by a perfectly orchestrated night-time ambush, with a Japanese battleship being effectively executed by a firing line composed largely of the American battleships that had been sunk at Pearl Harbor (and then raised and repaired). The Northern Force, comprised of the decoy (as in, largely empty) carriers were all sunk by overwhelming carrier attack. The Center Force, where all of the true strength lay, received a golden opportunity after Halsey chased after the decoy force without so much as leaving a picket ship in the strait leading to

his landing forces and escort carriers, stumbling upon Taffy 3: half a dozen slow, unarmored escort carriers and a few destroyers
* The Battle of Life, Alfred wants to marry Marion with her sister Grace's approval. Marion thinks the two of them should be together instead and stages her own running away to hope this trope will kick in for Alfred and Grace. Which it does.
* The Battle of Little Bighorn ended with the complete annihilation of Custer's troops. One horse survived, with multiple arrows in it, as did Custer's Crow scouts,
* The Battle of Little Bighorn. The five companies of the 7th Cavalry led by Custer were so severely wiped out that the only American survivor of the battle was a
* The Battle of Los Angeles: In February of 1942, war nerves and a misidentified weather balloon led to US Army anti-aircraft batteries in and around Los Angeles thinking they were under attack by Japanese bombers and firing into the clouds in response. 5 civilians died as an indirect result (3 from car accidents caused by the chaos and 2 from heart attacks), and several buildings and cars were damaged by falling shell fragments.
* The Battle of Lukaya was the engagement that decided the Uganda–Tanzania War. Tanzania's victory there not only opened the way to Uganda's capital of Kampala, but also broke the morale of the Ugandan army.
* The Battle Of Magh Tuireadh relates how Nuada, king of the Tuatha Dé Danann, lost an arm in combat and received a functional replacement crafted of silver.
* The Battle of Magh Tuireadh, the Tuatha Dé Danann "immediately broke and burnt all their ships and boats" upon landing in Ireland to challenge the Fir Bolg for one half of the island.
* The Battle of Maldon: Fragmentary Old English epic poem about a historical battle between Anglo-Saxons and Vikings in the 990s CE.
* the Battle of Manila Bay—the Spanish government wanted a scapegoat for the loss of the war and the remainder of the Spanish Empire—so he was imprisoned anyway, but the conviction was later overturned.
* The Battle of Mogadishu, which was the direct basis of the aforementioned
* The Battle of Mohács in 1526. The battle saw the last attempt of the Kingdom of Hungary to keep the Ottoman Empire out of central Europe utterly crushed by Suleiman the Magnificent, with the death of the last Jagellion king of Hungary and an essential end of Hungary as an independent nation: The Kingdom was quickly partitioned between an Ottoman part and an Austrian part (and an Eastern Hungarian
* The Battle of Monte Cassino, part of the Italian campaign, took four months and 55,000 Allied casualties to secure, and the city was devastated by the aerial bombardment. Ironically,
* The Battle of Moscow. While overshadowed by the far bloodier Battle of Stalingrad, had the Nazis taken Moscow, their chances of winning the Eastern Front and in turn World War II in Europe would have increased. The Slavic people would have been wiped off the face of the Earth in a now Mega Holocaust. Thankfully, the Russians stood their ground and pushed the Nazi invaders out of Moscow, starting their own invasion to Berlin.
* The Battle of Mud and Flame sees the Lannister forces devastated and
* The Battle of Neretva was filmed with an international cast which included Orson Welles, Yul Brynner and Franco Nero. However, the movie was mostly in Croatian and Serbian, and the foreign actors mispronounced a lot of lines, so they were eventually redubbed.
* The Battle of Newhaven and negotiates a ceasefire between the two human space nations.
* "The Battle of New Orleans" was originally written and recorded by Jimmy Driftwood, based on an old fiddle tune called "The 8th of January", but it was
* The Battle of Ortona, where Canadian troops drove out a German detachment based in the town.
* The Battle of Passchendaele, from World War I. Heavy rains and silty, muddy

terrain made this battle a symbol of soldiers' suffering.
* The Battle of Peking during the Boxer Rebellion was this trope almost played straight. The entire city was fortified, and the Eight Nation Alliance was outnumbered by a force several times its size. At the end of the day however, they captured the city and suffered comparatively minimal casualties.
* The Battle of Pelagonia 1259 between Nicaean Byzantines and Latin Empire. At the crucial moment when both armies were engaged, the Byzantine Emperor Michael VIII ordered his archers to shoot in the melee, risking his own German mercenaries. He trusted their heavy armour could withstand the arrows. In the end the gamble paid off: the Byzantines won decisively, and two years later Michael reconquered Constantinople.
* The Battle of Preußisch Eylau (now Bagrationovsk in the Kaliningrad oblast) on February 7 and 8, 1807, was one of the most horrifying battles of
* "The Battle of Ranskoor Av Kolos" separate distress calls from the same planet.
* "The Battle of Ranskoor Av Kolos", that may explain how they reproduce.
* The Battle of Red Cliff at the climax of part two, which could be considered the biggest and most badass battle in the whole film
* The Battle of Red Cliffs, as it's widely believed that if the aggressors hadn't been defeated, the Three Kingdoms period might have ended then and there, which would have had a drastic impact on China's history.
* The Battle of Red Mountain in the 1st Era was a rare victory for the elves. After centuries of domination and expansion out of Skyrim, the Nord army, led by the Tongues (masters of the
* The Battle of Ronnel's Pass, also known as the Battle of Frozen Tears, is widely seen as the greatest defeat humanity suffered in the war.
* The Battle of Rorke's Drift, during which a platoon of around 150 men — a considerable proportion of which were ill — successfully stood off between 3 and 4,000 veteran Zulu warriors for over twelve hours with few casualties... after an army of British veterans had been massacred almost to a man (barely 50 of over 1700 troops) by the army of which said Zulu warriors were but a detachment (one that hadn't seen action) earlier the same day at the Battle of Isandlhwana.
* The Battle of Sadarapat, a turning point in the Armenian-Turkish War of 1918 in which the bigger and stronger Turkish army was bitterly defeated. It was said by historian Christopher J. Walker that had the Armenians not won the Battle of Sardarapat (which won Armenia's independence for a brief period), the word 'Armenia' might today only be an antique geographical term.
* The Battle of San Pietro and his crew made the combat scenes look so realistic that for decades after, people thought that they were real.
* The Battle of Seelow Hights was basically the Red Army's attempts to storm the last fortified barrier between itself and Berlin. They didn't do as well as most of the above examples, but they eventually did it. Berlin itself probably counts as an example.
* The Battle of Sekigahara, the unofficial start of the Tokugawa shogunate that would end the
* The Battle Of Shaker Heights, Kelly and his friends plot to take revenge on the bully Lance by dragging him out of his house at gunpoint and shouting at him in German accents. Lance bawls as he urinates out of fear.
* The Battle of Skalathrax is a strange case for the World Eaters. A siege on a battlegroup of Emperor's Children was stalling, on a planet with a night notorious for nigh-unsurvivable nights that require shelter, one of which was on its way. This caused Khârn, the strongest berserker in the army, to grab a flamethrower and set all available shelters on fire, slaughtering anyone who tried to stop him. The battle descended into anarchic bloodbath as warriors from both sides fled, fought each other over the little shelter remaining, or just attacked whatever was closest to them. Neither side could rightly claim victory, but the World Eaters definitely lost—they'd never been a particularly unified bunch, but their massive losses, combined with the anarchy and resentment that came with a good chunk of those losses being self-inflicted, destroyed the Legion's cohesion. Since then, they've consisted solely of a bunch of divided warbands that mostly

work for other armies as shock troops. The only person who did win the battle?
* the Battle of Sol with the entire industrial and military infrastructure of the system trashed.
* The Battle of Somosierra artillery battery and captured it. This sent the entire Spanish army into a panic and rout when Napoleon ordered an assault by the rest of his army to capitalize on the Poles' absolutely insane display of heroism.
* The Battle of Stalingrad: 230,000 soldiers of the German 6th Army were trapped in the pocket of Stalingrad. Only 6,000 survived the battle and the labour camps to return to Germany after the war.
* The Battle of Stalingrad lasted from summer 1942 to February 1943 without any Christmas truce.
* The Battle of Stamford Bridge (1066), where one Viking supposedly resisted the Saxon troops trying to cross the bridge, holding them off until the rest of the Vikings could prepare for battle. The Viking was defeated by one cunning Saxon going under the bridge and pushing his spear
* The Battle of Stamford Bridge, Harold Godwinson's 1066 battle against Harald Hardrada, had one of these, as the Norwegian forces retreated across the eponymous bridge in order to regroup and prepare for battle after a devastating English attack. As they retreated across the bridge, a lone viking volunteered to stay behind and hold off the English. He took down around forty men on his own, before a Saxon soldier got the better of him by floating under the bridge and hitting him from below with a spear.
* The Battle of Starcourt has Mike, El, and Max cornered inside a Gap store at the Starcourt Mall. Though the creature itself is too big to fit inside the store, it sends in several toothy, tentacle-like appendages to search for the hiding kids. One of the tentacles passes within inches of Mike's face where he's crouching behind a display stand, the "mouth" at the end hissing and shrieking before Lucas distracts the creature with a well-placed slingshot volley.
* The Battle of Stones River (known to the South as the Second Battle of Murfreesboro), which was fought from December 31, 1862, to January 2, 1863, is the scariest instance of a winter battle in the
* The Battle of Tannenberg is considered the worst Russian defeat in the war. Over 170,000 Russians were killed or captured, with their general choosing to commit suicide rather than have to face Tsar Nicholas over it.
* The Battle of Tarawa in 1943, another very famous amphibious assault in the Island Hopping Campaign. The U.S. Marines Corps secured Tarawa Atoll from the Japanese Marine garrison who, as was usually the case, fought almost to the last man.
* The Battle of Tarawa Japanese are alive to surrender, alongside 129 Korean laborers.
* the battle of the Alamo, the commanding officer received a dispatch stating that reinforcements were on their way to him. Some historians now guess that the desperate defense of the fort there was not intended as a last stand, so much as a delaying action in hope that those reinforcements would arrive.
* The Battle of the Alamo, which was a major defeat for the Republic of Texas. Subverted and completely reversed in that the Alamo actually
* The Battle of the Alamo: Wikipedia says "Described by Santa Anna as an 'irregular fortification hardly worthy of the name', the Alamo had been designed to withstand an attack by native tribes, not an artillery-equipped army." Yet despite having a numerical advantage of between 7:1 and 10:1, the attackers took over twice as many casualties (wounded and killed) as the defenders when they stormed it.
* The Battle of the Allia alert the Romans were carried through the city on gilded cushions in the same ceremony. As it happens, Rome would not be sacked again until 800 years later, the first time in 410 CE by Alaric I, then a second time in 455 CE, but at that time Rome had not been the capital of even the Western Empire for more than a 100 years (it was Ravenna, and before that it was Mediolanum).
* The Battle of the Atlantic by Jonathan Dimbleby: the German submarine U-99 was being depth charged for the first time. The commander decided to set an example of calmness by reading a novel. After a while, the radio officer noticed that the

commander didn't seem to be turning the pages. After another while, he saw that the commander was holding the novel upside down.
* The Battle of the Atlantic was a fight between Allied destroyer escorts (soldier) and German U-boats (warrior). The destroyers would act as a single unit to hunt down U-boats that would try to attack their supply convoys. The German submariners measured their success in the tonnage they had sent to the bottom of the ocean.
* The "Battle of the Bastards" features a coalition force of Northmen loyal to Jon Snow attacking Northern forces following Ramsay. This is the first large-scale battle in the show that is not a siege, so we get massive armies clashing in an open battlefield.
* "The Battle of the Bastards". Jon only calms upon seeing his sister Sansa, who ultimately kills Ramsay herself by feeding him to his own dogs.
* The Battle of the Blackwater is waged in Blackwater Bay outside of King's Landing between the reigning Lannisters and the invading army of Stannis Baratheon. It is the first episode to be entirely composed of a single battle, with the narrative following characters on both sides of the conflict.
* The "Battle of the Bulge" began the week before Christmas 1944 and ended in January 1945.
* The Battle of the Bulge in December 1944, was the single deadliest battle for the U.S. Army in the European Theatre of
* The Battle of the Bulge was Hitler's final offensive against the Western Front, an attempt to divide the forces of the Americans, the British and the French in the Ardennes region of Belgium, an effort that ended in failure as the combined forces of the Western Allies broke what was left of the back of the Nazi war machine.
* The Battle of the Bulge was the final decisive battle that erased any sliver of hope for the Germans that they might still win. Hitler hoped to split the Allied lines by dashing for and re-capturing the port of Antwerp. Despite taking the Allies completely by surprise, the Americans were able to hold the Germans off and then push back hard. While the battle was the bloodiest for the U.S. in the European theatre, with some 19,000 killed, the Germans had anywhere from 67,500 to 125,000 soldiers killed wounded or captured. And 800 tanks and armored guns were destroyed. As a result, Germany's last remaining strategic reserve forces were destroyed. The Western Allies soon invaded Germany itself, advancing rapidly through the western half of the country and with the Soviets squeezing them from the other side, the Nazis were finished within 5 months.
* The Battle of the Century, more and more people get pied and are drawn into the pie fight until over 2,500 people are engaging in a close to medium range mass pie fight.
* The Battle of the Century short culminates in a massive pie fight involving an entire neighborhood.
* The Battle of the Citadel effectively serves as this for the Mekon War. While there are a few more skirmishes with the Romulans and Gamilas afterwards, with the Mekon out of the picture and the Citadel recaptured by allied forces, his partners soon sue for peace.
* The Battle of the Coastroad sees Jon leading the Targaryen Empire's forces in Essos in a final showdown with the Slavers Alliance, breaking the power of the Slaver Cities and ending that whole theatre of conflict for the rest of the story.
* The Battle of the Conquerors is a collection of battles that couldn't be made into a story-based campaign. Therefore, the story is narrated by a generic historian.
* The Battle of the Drill and the Siege of the North certainly count, if smaller in scope; both involving the Fire Nation attacking a city, the
* The Battle of the Five Armies, the Ironfoot dwarves have a Roman theme going for them. Their leader wears a helmet with a centurion-style crest and they fight in the turtle formation.
* The Battle of the Forgotten has a generic historian tells the story of each scenarios.
* The Battle of the Gardens, wherein the Galbadian Army and the SeeD forces of

Balamb clash in one of the most memorable conflicts of the game.
* The Battle of the Labyrinth, however, the latest guy to get stranded, Leo, promises that he will stop this curse and be with her forever. It works.
* The Battle of the Philippine Sea, in 1944, became another one for Japan. They had advantages in position, geography, and circumstances (a strong wind that would considerably bolster Japanese carrier attack ranges while reducing the Americans', air bases closer to the enemy to field additional and heavier aircraft as well as land carrier aircraft returning from an extreme range attack on the enemey, etc), and the Americans were in the middle of invading islands that would give America airbases within strategic bombing range of the Japanese home islands. They sent out attack wave after attack wave, considerably more aircraft than they had had at their disposal at Midway, and the wind advantage meant that they were seemingly beyond the range of American reprisal. Only for the Japanese to find out that their pilots, planes, doctrine, technology, and ships were
* The Battle of Thermopylae: Actual events —> unreliable historical document by
* The battle of Thermopylae during the Greco-Persian wars: It (and its sister sea battle at Artemisium) were intended to be holding operations to stall the much larger Persian army and fleet until the Greek city-states could raise their levies and prepare for a counter-attack. Both were technically Greek defeats both tactically and strategically (they only succeeded at stalling the Persians for less than a week and Athens fell as a result), although the over-extension of the Persian fleet in trying to hunt down the Greek one ultimately led to the battle of Salamis, which turned the tide of the war.
* The Battle of Timor in 1942, in which several hundred survivors of the Dutch/Australian defense of the island (mostly commandos from the 2/2nd Independent Company) fell back into Portuguese East Timor and held out there, eventually being withdrawn in January 1943 after keeping an entire Japanese
* The Battle of Tobe, where all the combined forces of the Shadowkhan invade said city in order to confront the Shogunate in the Shadows
* The Battle of Towton, the bloodiest battle fought on English soil, was fought during a huge blizzard, making it difficult for the truly massive late medieval armies to coordinate. Also, because of the severe winds, the Lancastrian archers undershot most of their targets, putting them at an immediate tactical disadvantage.
* The Battle of Trafalgar became this for the Combined Navies in the Napoleonic Wars - the French and Spanish lost almost seven times as many men as the British, and the majority of their active ships-of-the-line. Not only would they never challenge the British at sea again, it gave the British the ability to strike at will at French and Spanish trade, contributing directly to the collapse of both empires by slowly throttling their treasuries. Indeed, when Napoleon was presented with an embroidery of an Eagle strangling a Lion, he said that it should be the other way round. During the battle itself, the explosion of the
* The Battle of Trafalgar is considered one of the most decisive battles of
* The Battle of Trenton, and attacked the Hessian garrison in the town during a storm that included snow and sleet and a driving wind. At least two Patriot soldiers are believed to have died of hypothermia that night.
* The Battle of Tukkayid itself was a resounding example of this trope in action, as the majority of the victories the Clans won in the battle were due to "un-Clan-like" tactics such as Clan Jade Falcon using the unorthodox Falcon Guards who fought with Inner Sphere style tactics. Clan Wolf simply discarded the normal Clan-like emphasis on quick and brutal fights and prepared for a long, drawn-out battle in which they outright suspended
* The Battle of Valcour Island is seen as a tactical defeat but a great strategic victory for the Americans. The fleet assembled by Benedict Arnold for the fight was destroyed without inflicting much damage on the British fleet, but just by fighting the battle Arnold delayed the British advance until late enough in the year that snow was beginning to fall. The British decided not to continue that year, which gave the Americans time to regroup for the Saratoga campaign and may have saved the

entire war.
* The Battle of Vimy Ridge was a WW1 battle that took place in France where the main combatants were Canadian forces against Germans.
* The Battle of Watling Street. Queen Boudica had almost completed her
* The Battle of Winterfell is the final conflict of the whole story, as the combined forces of the Targaryen Empire make a
* The Battle of Wolf 359, from the perspective of a different starship and its captain.
* The Battle of Yorktown featured several German regiments of the French Expeditionary Army, consisting of volunteers/mercenaries from the Rhineland, fighting against German regiments of the British Army, either Hannoverian (British king's German subjects) or Hessians (lent by their German sovereigns in return for British money), plus, of course, German immigrants to America in the Continental Army.
* The Battle on Crait is overall acceptable. The First Order uses proper combined arms tactics, complete with a wing of TIE fighters flying close air support to
* The battle on the plains of Atlas in Volume 8 takes place during the day, with the light actually serving to accentuate the hopeless odds Atlas' troops face.
* The Battle Royale is not only legal in-universe, but it is also used in the Maiami Championship. The only illegal part is that you cannot join in the duel when you aren't participating in another on-going duel. If you do, you get 2000 penalty damage. This might be a special rule for the tournament because people won't get much advantage like Yuya did before. Generally, the Battle Royale Mode is a plot device that allows the writers to break more rules and traditions from the previous series in order to advance the plot or to give their characters more
* The battle royal was revived in the arena of boxing in 19th century America, appearing on the undercard of boxing matches. Before the abolition of slavery, such matches featured five or six black slaves who fought blindfolded and bare-knuckled until either one was left standing or until two fighters remained, at which point the blindfolds were taken off and the fight continued as a normal bout. The practice of the battle royal continued long after the abolition into the early 20th century, with the fighters being allowed to keep their winnings.
* The Battle Royal, where you must toss your opponents out of the ring (over the top rope only) to win. And there are a lot of variations on it (WWE's
* The battles between the Demons and Angels aren't really shown either - the story focuses more on
* The battle sequence in "Spoils of War" is full of this. A Lannister warhost led by Jaime up against
* The Battleship Island: During World War 2, the Japanese island of Hashima contains a coal mine staffed by Korean conscripts. Realising that Japan is about to lose the war and that war crime charges are a possibility, the Japanese managers decide to kill all of the Koreans.
* The Battleship Potemkin: At first the film focuses on the mutiny against the Potemkin's officers, lead by Captain Golikov. After they're all thrown overboard to drown a third of the way in, the Odessa police become the bigger threat.
* The Battleship Potemkin is the navy crew again being given rotten food on a plate that reads the line from the Lord's Prayer "Give us this day our daily bread".
* The Battleship Potemkin, the Russian sailors revolt over being served maggot-infested meat and declare, "Even a dog won't eat this!"
* The battles make use of thousands of soldiers or vehicles taking part to show the scale of it (in most productions made after the late 1990s they will all be computer generated).
* The Battle(s) of Koom Valley, a recurring set of conflicts where dwarfs and trolls would wallop the hell out of each other, largely for reasons of tradition. The source of the conflict (your standard tragic miscommunication with a twist or two) was finally revealed in
* The Battlestar-class Heavy Cruisers also have a small number of fighters. Even the smallish Drazi Sunhawk can launch a single Drazi fighter.
* The Battlestar, delivering smaller raiders (small warships) and fighters (smaller

versions of the raiders) to the battlefield while also featuring a standard weapons payload. They also have modified boarding shuttles with hull-piercing bows, and the small fighters double as personnel shuttles. A "Kazon Frigate" is also mentioned. They, the Romulans and the Klingons (see below) come closest to this trope of all Trek aliens.
* The Battlestar, since they all have (very limited) Hangar Space, but Carriers are required to transport large amounts of Fighters and Bombers. Except Capital Ships all have more space than even Fleet Carriers, because everything about them is oversized.
* The battle the whips were used in was an informal battle. Icchan, the game's creator,
* The Battle Void Arc (Issues 46-49), about Zim and Dib being trapped in a
* The battle was a rout; the winning army chased the losing army half the length of Route 66.
* The Batwoman identity was held in turn by Kate Kane (until her death), Stephanie Brown (until she retired) and Carrie Kelley.
* The Baudelaires, most notably Sunny, who's a baby for most of the series!
* The Bavarian Illuminati in popular culture, many of which reference them by name. Not bad for an organization that failed to outlive its founders.
* The Bavarian town of Herzogenaurach, located about 15 miles northwest of Nuremberg, is today considered one of the greatest laboratories for sociologists thanks to a local family feud that has since expanded to ridiculous proportions. It all started in 1924 when hometown boys Adolf "Adi" Dassler and his brother Rudolf opened an athletic shoe company which is today known as Puma. The Dasslers achieved worldwide fame when Jesse Owens ran in their shoes when he won several gold medals at the 1936
* The Baxter is built around a subset of this trope, in which a straight-laced, stable, and slightly boring boyfriend is dumped for a more exciting and edgy suitor. The main character is a repeat offender who has been "the Baxter" in all of his previous relationships.
* The Bay Boy, the main character witnesses a murder through a store window by a crooked cop, but is scared by the cop into not telling anyone.
* The Bayer Leverkusen squad which finished second in all three of the Bundesliga, UEFA Champions League, and the domestic German cup in the same season was nicknamed "Neverkusen" by the media, even though it was probably the best season in the whole history of the team.
* the Bayeux Tapestry: After scenes that depict Harold Godwinsson being elected and then holding court as king of England, there is a group of people who point excitedly at a flying something meant to represent a comet (as the caption says: "these people are amazed at the star"). In the context of the tapestry, this is an ill omen of the war that is about to be triggered by Harald's coronation, and foreshadows Harold's defeat and death in the Battle of Hastings. Halley's Comet was visible in April of 1066; Harold had been crowned in January, and was killed in October.
* The Bay is this, like the videos left by Dr. Abrams, head doctor who must deal with the outbreak at the local hospital, and Jennifer, a young girl who records the progress of her infection via a Skype/YouTube-like web app.
* The Bay: One of the women interviewed by Dr. Abrams right after the outbreak is a woman named Lamya Jezek... played by Lamya Jezek.
* The Bay The experience scars her so badly that she doesn't film anything else that night, or for the next several years.
* the bazooka fires while setting it down, do. Doofenshmirtz is understandably upset.
* The BBC 1 spinning globe, until it was retired at the start of the century.
* The BBC 2, er, 2, despite the multitude of different idents created between 1991 and 2018. The 2 was tweaked in 2007, making the counterform in the left part of the logo larger.
* The BBC after shooting dead an executioner who was just doing his job. The fact that the show had long since established Robin as a flawless archer means that all

of these deaths could have easily been non-fatal injuries if he had so chosen.
* The BBC. (Although it also stars able-bodied actor Andrew Hayden-Smith as Matt's "inner voice".)
* The BBC always answers a question truthfully, if asked it three times.
* The BBC America rerun rotation of Series 2-10 also averts the trope — by
* The BBC a million years have passed, and it turns out as their expedition never returned with another planet, humanity developed the technology to move the Earth (surrounded by orbiting artificial suns) to another solar system.
* The BBC and is flying it away. It turns out they have enough fuel to catch up, but only after their air has run out. As if that wasn't bad enough, Fagor then sets out from their ship under its own power to finish them off anyway. Fortunately this provides the answer to both their problems - the crew discover that Fagor's master had upgraded the shuttle with plasma cannons, and once they've destroyed the robot they realise they can turn the shuttle around and accelerate backwards using the plasma cannons' recoil.
* The BBC, and manages to predict some of the voice characterization to a spooky degree. (Or they heard about it in the canteen.)
* The BBC and other pirate radio stations, then attempting to pass them off as their own. The BBC ended up catching them when Radio London copied a bit of fake news they had set as a trap.
* The BBC, and still does in countries where the media is censored by the government.
* The BBC, and that the cat isn't keen on the idea), while leaving the actual story as it is.
* The BBC aren't allowed to advertise, so they have to avoid brand names wherever possible. Other channels will only advertise when they're specifically being paid to do so — if they set up the competition themselves rather than being given the prize by the makers as a marketing exercise, it won't be named. Something of an internal
* The BBC aren't immune to this either, though they tend to use their regional newscasters in their shows rather than their national news broadcasters.
* The BBC bar, where its cast of delightful confidence tricksters hang out. They have never paid their tabs.
* The BBC", because under UK law you only have the rights to a trade mark if you've used it as a brand identity for products and services. Not only had the Metropolitan Police stopped using real police boxes by 1969, but they had never used it as a brand identifier in the required way.
* The BBC, Bolingbroke beheads two of Richard's supporters on the edge of a lake, such that their heads fall directly into the water.
* The BBC, but violating the show's format whereby major scene transitions are always accompanied by music.
* The BBC, but widely (and incorrectly) used to refer to teletext services provided by other broadcasters as well. Now obsolete.
* The BBC. Carrying a big reel of tape so he'd be mistaken for an engineer, he walked into Broadcasting House and went looking for an unoccupied office he could take over.
* The BBC comedy radio series Clayton Grange uses 'I Want More' from Can's 1976 album Flow Motion.
* The BBC come to mind. In the BBC version, everything is shiny, more than it would be in the English countryside. In the movie, the Bennets' home is more dirty.
* The BBC commissioned to tie in with the new series, one of them, an Eleventh Doctor story called "Dead of Winter", has a small rhyme that is recalled by Dr. Smith that goes:
* The BBC. Dear God, she usually walked away with whatever she was after and made the alleged heroes look like idiots in the process. Evil, but you just can't help but admire her sense of style.
* The BBC docs, although the latter was always more fond of reusing clips from its own dinosaur shows, primarily.
* The BBC Dotheboys Hall. Smike, the "simple" boy Nicholas befriends and rescues

from the place, becomes a senile old lady named Mrs. Smike.
* The BBC do these with small bars at the bottom or the top of the screen for the next show. Normally doesn't happen on BBC One, but
* The BBC, Dr Alice Roberts used to be notorious for dyeing her hair every possible shade of red or orange, but it seems that with her shows now involving a lot of filming in remote locations, it became too much of a hassle and she doesn't bother anymore.
* The BBC due to his popularity and name-power) would always have one of these. The most famous example was when their editor tried to replace financial news with a weather report ("it's April, what do you expect" was Paxman's "effort" as a weatherman) which Paxman sunk by being sarcastic and condescending when forced to read it, but perhaps the best example was when they tried to set up "Oh My Newsnight" when viewers could submit their own video and get on the show. Paxman was not amused:
* The BBC expressed concern following the scurrilous and seditious popularity of a re-release of "Ding, Dong, the Witch is Dead!"
* The BBC, Fagor just uses its wide-beam lasers to cut through every bulkhead in a direct line to its target.
* The BBC featured celebrities ripping their faces off via CGI to become other celebrities. These were widely criticised—the BBC briefly obtained rights to ITV's "Monkey" after ITV Digital went bust and combined the two, featuring monkeys ripping their faces off and turning into celebrities.
* The BBC, focusing on the life of an average peasant family at a grange in the Welsh-English borderland during the 1620s.
* The BBC had a sketch where he crushed an illegally parked car under a tank.
* The BBC had Satsuma computers, which were derided as spending too much time being friendly, rather than just doing what they're told.
* The BBC has animated characters coexisting with live-action, but there was no distinction intended — the animation effect was apparently due to Japanese influence on the production, leading to odd scenes like live-action characters riding a dragon that was animated sometimes, and a practical effect in other shots. It's a bit jarring.
* The BBC has been trying to avert (and risk enforcing) this trope on radio (and TV) panel shows since 2014, mandating the invitation of female comedians and saying that there is no reason to have all-male panel shows.
* The BBC has traditionally been associated with "Soul Limbo" by Booker T and the MGs.
* The BBC, have a tendency to mistakenly regard any armoured vehicle (especially those with tracks) as 'a tank', which can lead to confusing headlines about the Iraq conflict and so forth.
* The BBC have been using Ireland for the UK in a couple of productions recently, clearly for the tax breaks.
* The BBC in order to obtain an audition by carrying a large reel of tape.
* The BBC instead staging plane crashes for people that didn't pay their licence fee and then having their houses bulldozed, with the slogan "Get a TV licence — it's cheaper than a funeral".
* The BBC in which Mowgli was played by Indian actress Nisha K. Nayar.
* The BBC, in which the player investigates the death of a fictional pop star.
* The BBC iPlayer wasn't made available to the Xbox 360 due to UK licensing laws. Microsoft wanted to lock all video streaming services behind the Xbox Live Gold subscription service but the BBC, if they allowed the iPlayer on the platform, were and still are legally forbidden to charge for UK access to their content as the content charge is already part of the TV license fee. It was eventually averted and the Xbox got their own version that was available to all Xbox Live members including Silver (non-paying users).
* The BBC is 10 miles long and capable of terraforming entire planets. Pity it's ruled by a pair of psychotic computers.
* The BBC is a greasy spoon far away from major space-travel lanes in the year 2999.

* The BBC is part building cool and useful things, and part building really cool and really stupid things, and occasionally deals with all kinds of other manly skills as well.
* The BBC is titled in sarcastic reference to the way disabled people often find themselves victims of this trope.
* The BBC logo since 1997 with the three squares and B, B and C written in each of the squares in negative space. Before 1997 the boxes were slanted and underlined; before that they weren't underlined, but had rounded edges.
* The BBC mainly takes place aboard a starship, with a depleted human crew of four versus two psychopathic computers. In one episode a scheming warlord tries to blackmail the computers into letting him join the crew: he hides a military robot on board that's programmed to activate if his life signs fail. He thinks this is perfect insurance against the computers killing him by sabotaging his cryosleep pod. He's wrong.
* The BBC mandated more Earthbound stories, the Third Doctor's tenure saw him exiled to Earth, where he turned from a cosmic hobo to a debonair action hero alongside an elite military commando team called UNIT. Copious location shooting, spy thriller plots, and excellent stunt work gave the show an entirely different feel to the "base under siege" stories of his predecessor, the Second Doctor.
* The BBC, Marilyn is a newly-promoted London Transport bus controller, whose husband gets held hostage by criminals to force her into manipulating the traffic so they have a clear escape route. To discourage her from going to the police, they've set things up so it looks like it was him who committed the robbery.
* The BBC One ident "Lawn Mowers" (one of the Circles series) has some
* The BBC (one woman was injured doing a human cannonball act, and a car jumping act led to one vehicle crashing into a crowd, and a second landing on its roof and leaving the contestant with multiple injuries). The show was canceled immediately and the scandal nearly ruined presenter Noel Edmonds' career. Lush's death prompted a serious tightening of safety regulations for all stunt sequences on BBC shows and a total ban on dangerous stunts involving members of the public.
* The BBC playing Waldorf T. Flywheel, would often ad-lib in character as Groucho, but not necessarily as Flywheel. On at least one occasion he commented on what had been a topical reference in 1932, and its complete failure to get a laugh in 1990.
* The BBC Quarry is rare in the new series, which especially in its first three series has more of an emphasis on Earthbound stories (and when they do appear, it's accentuated by CGI backgrounds). It shows up for the first time in the Series 2 episode
* The BBC radio Adaption actually uses the "open by other means" as a minor plot point that was absent from the book:
* The BBC Radio forbids product placement or anything that might seem like it in their broadcasts.
* The BBC Radiophonic Workshop quite possibly deserve an entire subcategory of their own. Their task was to create strange sound effects for various BBC productions, but were seen as legitimate mad scientists by the company. The BBC even initially had a policy of not allowing anybody to work in the section for longer than 6 months, out of a genuine fear that it would drive people insane.
* The BBC's 1977 TV adaptation is the most accurate, except in dropping Arthur Holmwood and in the depiction of the count, himself.
* The BBC sent out the broadcast masters of the 2005 series under a codename in an effort to keep them secret. The selected codename was an anagram of
* The BBC's frail Sylvia always has her hair up in a scraped-and-elaborate-yet-somehow-also-messy-and-careworn bun until she's shown beginning to fall for her lodger, Simpson, when suddenly her hair is in a loose plait. When Sylvia finally marries him, her long hair is down altogether under her veil.
* The BBC's frequent radio traffic reports throughout the day are usually sedate and rather predictable things, with the "usual suspects" and bottlenecks throughout the nation popping up with depressing regularity. But one day, the traffic reporter had to make an unrehearsed announcement and she was obviously reading blind from a report put directly into her hand. With clear and mounting incredulity, she

reported that all traffic on a major road in Wiltshire had been blocked by a crashed lorry from which two African rhinoceroses had escaped and were now charging up the dual carriageway playing chicken with the traffic. Police and the RSPCA were trying to contain the situation and specialist help was being sought in order to recapture the creatures. They had escaped from an animal transporter en route between two zoos, apparently. Happily, they were recaptured alive, although no details were given. Damage ran into several tens of thousands of pounds.
* The BBC (specifically, "First Impression Part Two") for the title music and music stings. One wonders if the Beeb knew about the car-bomb lyrics or the "seven virgins and a mule" bit.
* The BBC's policy is actually quite inconsistent. For every instance of a
* The BBC's policy was mercilessly spoofed on at least one episode of
* The BBC's "Rhythm & Movement" idents for BBC One were universally despised for replacing the beloved "Balloon" idents, to the point that their replacement with the "Circle" idents was considered a case of "good riddance" by fans of the prior idents.
* The BBC stars siblings Jeremy and Rebecca Front as the eponymous married couple.
* The BBC's use of Booker T. & The MGs', "Soul Limbo". Also known as the Cricket music.
* The BBC's video-on-demand service, but many people mistakenly use it as a generic name for similar services from other broadcasters such as ITV Player, UKTV Play and Channel 4's All 4.
* The BBC the BBC decided to cut the interview short just when it was getting interesting, because they didn't think the sound quality was good enough.
* The BBC. The broadcaster also formerly branded its interactive services as BBCi.
* The BBC, the death of Intelligent Calcium, or the use of ghosts as laboratory assistants.
* The BBC. The focus was on Dr Barton trying to curtail his increasingly senile father's attempts to thwart entirely imaginary enemies of democracy in a small village, with flashbacks to the elder Barton's glory days. Interestingly, written by the son of Dick Barton's creator, Edward J. Mason.
* The BBC. There's also a very similar publicity photo for the third season involving the Doctor and Martha.
* The BBC there's an episode where the four-person crew of the starship involved in the titular search defeat an evil robot that tried to take over. Having done so they decide it's time to set course for their next destination, but it turns out that they don't have to, because out of all the infinite directions it could have chosen the evil robot randomly selected the very course they wanted to take. In another episode, somewhere in the vastness of interstellar space they just happen to accidentally run into one of the only two other ships in the fleet, just so they can have an adventure on board.
* The BBC. These begin with him crossing the Atlantic in an armchair on surfboards, propelled by two parachutes.
* The BBC. The series was originally broadcast as 26 half-hour episodes, in practice about 27-28 minues in length. A couple of years later the show was re-run as 13 hour-long episodes. Each of these needed to run at least 57 minutes, necessitating the reinstatement of some material previously cut for timing. The reinstated material was kept for home audio releases.
* The BBC. This despite the fact that Smith had already appeared nude on film (and nude selfies had leaked to the Internet).
* The BBC This is an energetically acted song. What makes the clip especially mesmerizing is that Karla is performing in a filmy black top slashed to below the navel in front and open at both sides. She gets within millimetres of inadvertent exposure several times but, perhaps due to strategic tape, never quite gets there.
* The BBC to justify betrayal, or Officer Carter citing Lawrence of Arabia going undercover as a Circassian as justification for one of his operations.
* The BBC to the story, Lestrade mentions that the file on the murder of the man who killed Violet's husband was "lost", and as far as he's concerned will remain so. None of this is in the original story.

* The BBC uses time dilation as a major plot point. The children of a starship's second-generation crew, the sole survivors of a disaster that killed the crew and erased a huge amount of scientific data (including the concept of time dilation itself), return the ship to their home solar system 115 years after it set out, only to find that a million years have passed outside. Oh, and the Earth is missing.
* The BBC was afraid that "Cover of The Rolling Stone" by Dr Hook would be taken for and advert for
* The BBC was put forward, people started to predict terrible things, as the companies would aim at the lowest common denominator. This led many of the stations of ITV in the '60s being as straightlaced as the BBC, for a while anyway. The guardians did have a point when ITV did eventually aim at the lowest common denominator.
* The BBC was well-received, but its sex scenes featuring a naked 'Dr. Who' were considered so shocking at the time that they are what most people remember of the show - the description for it on the BBC's website mentioned 'Tom Baker's thrusting buttocks' and many contemporary comedy shows spoofed it.
* The BBC, which had most of the world population wiped out by a virus which it's strongly implied was artificial.
* The BBC, which went down as one of the biggest disasters in the history of the corporation.
* The BBC with titles like "Fun Food Freeway", "Moonlight Night Flight" and "The Deserted Desert Dash".
* The BBT movie more or less falls victim to this. It's only an 8 round duel, with two of the protagonists only getting one turn. But it's padded into a 1 hour movie due to explaining Parodox and his deck.
* The BB units are essentially seven-month-old human fetuses put in one of those. Unlike most examples, they're not supposed to grow up until they're born: the pod they're in actually stunts their growth. Some
* The BDSM community is likely the only place on Earth where the Joker is considered a supporting character to Harley Quinn.
* The Beach Boys album can be described as a Psychedelic Doo-Wop/ Rock Barbershop Quartet recorded in distinct modules. But you should also add Americana to the mix. And several classical influences, from Bach to Stravinsky and Schoenberg. And some Varèse thrown in at good measure as pertaining to tape experiments. And Phil Spector's production methods (although more nuanced than his Wall of Sound) , folk, classical choir arrangements , circus music, impressionist music, jazz, musique concréte (and in the case of Vega-Tables, this is taken literally), the American-centered compositions of Gershwin, baroque pop, Yodelling and ragtime (along many more), all meant to achieve a "Teenage Symphony to God" that sounds like an ever-flowing painting by a Disney cartoon. One should also mention Smiley Smile, the substitute to the aforementioned album, after its infamous cancelation. Attempting to describe its minimalistic miasma of weirdness and near cynical self-deprecation is almost a disservice to it. Songs like Wind Chimes must be heard to be believed (in stereo is the recommended option).
* The Beach Boys attitude that leads the famously-polite Brian to lose it and finally start screaming at his dad.
* The Beach Boys (began 1961) has outlived founding members Dennis Wilson (died 1983) and Carl Wilson (died 1998)
* The Beach Boys, but by The Regents, which was easily the most popular version of the song.
* The Beach Boys' "Car Crazy Cutie" is an ode to a woman who shares her beau's enthusiasm for automobiles:
* The Beach Boys continued to sing love songs to teenage girls even after they became middle-aged, bearded, creepy men. Not counting the unreleased track "Lazy Lizzy", in which Brian sings about stalking an underage girl, the most pedo-worthy track to appear on a Beach Boys disc was undoubtedly "Hey Little Tomboy" — made even worse by a bootlegged outtake in which the Boys seem bent on gang-raping the title character.

* The Beach Boys don't really help much with discerning what the concept is beyond that, though.
* The Beach Boys filed by the Beach Boys, Van Dyke Parks leaving, Brian Wilson's mental problems and the beginning of his drug problems, and a lack of support from other members (including Mike).
* The Beach Boys' God Only Knows was originally A Day in the Limelight for Carl Wilson on lead vocals. Carl eventually became a much more frequent lead singer from this moment on.
* The Beach Boys: "Had To Phone Ya" has the singer trying to call his lover.
* The Beach Boys have quite a few car songs in their repertoire such as "409" and "Little Deuce Coupe". They even released a whole album of these songs named after the latter.
* The Beach Boys his brother Carl joined the group, in order to entice him to join.
* The Beach Boys is technically this trope. While the band still tours to this day, the original Beach Boys technically dissolved with the death of lead guitarist Carl Wilson and the departure of Brian Wilson and Al Jardine in 1998. Mike Love, Bruce Johnston, and David Marks would attempt to continue touring as "America's Band" but, following several cancelled bookings, acquired the rights to tour under the Beach Boys name. David Marks would leave in 1999, leaving Mike Love and Bruce Johnston as the only original members, with the former being the only founding member left in the band.
* The Beach Boys made of "Help Me, Rhonda" has the repetition of the refrain and the end with alternating stanzas fading out then slamming in at normal range on the ensuing stanzas.
* The Beach Boys quite a bit in the late Seventies. "Roller Skating Child," "Lazy Lizzy," and God forbid, the original, unreleased version of "Hey Little Tomboy." *shudders*
* The Beach Boys sell my vegetables" is a pun on "kartoffel", which is German for "potato".
* The Beach Boys that greatly influenced the eventual Beach Boys release).
* The Beach Boys - "The Warmth of the Sun", "Wendy", "Caroline No", "Getcha Back".
* The Beach Boys wasn't going to make it thanks to Brian Wilson's perfectionism. The last song on the album, a cover of Fred Fasset's "Barbara Ann", became a surprise hit, charting at #2, although not initially released as a single, while the album itself hit the top 10 at #6.
* The Beach Boys, when DJ won tickets to their concert and the whole family was fighting over who would get to go with her.
* The Beach Boys, who wrote such songs as "Surfin’ Safari" and "Surfin' USA," suffered from a lifelong fear of water.
* "The Beach Car", there are some shots where Tulip's number has changed, showing that it can go in both directions. It also hints at what sort of things affect her number.
* "The Beach" explored the dynamics between Zuko, Azula, Mai, and Ty Lee and what makes them tick cleverly disguised as a
* The Beach: In this film, the seemingly idyllic youth community is revealed to be anything but when one of the members is gored by a shark.
* The Beach, Leonardo Di Caprio goes crazy and imagines the world as a blocky videogame.
* The beach scene, where Goemon resuscitates Jigen by giving him mouth-to-mouth. Which Jigen might've had less of a problem with, had Goemon
* The Beach" would be to burn down her almost boyfriend's beach house.
* The Beach wrote the book while living in the Philippines and, in particular, was inspired by similar geography on the island of Palawan.
* "The Beach". Zuko flings off his robe. Doves soar skyward in the background. And a bunch of girls on the beach giggle and coo in admiration.
* The Beacon Civil War is horrified that she will get no cookies, and Yang won't be mad because she's been trying to get Ruby to eat healthy for a while. Ruby caves very quickly.
* The Beacon To Elsewhere, the protagonist has two communicators, and the same

incident stops him using either of them. He's in an area where something is interfering with the planet's power grid; the power failure brings down his flying car. One of his communicators also runs off the grid, so it can't be used. The other has its own power source, but gets destroyed in the crash.
* the Beagle Boys running the police force by switching places with Gyro. At the end Donald wakes up back in Gyro's workplace and realizes it was all a dream.
* The Beak" have Phineas and Ferb rescuing their respective love interests from danger.
* The beam cannons have a 30 km cutoff range, you just don't normally see it because
* The beam divergence problem is exacerbated by the fact that warships are protected against fire from the sides by gravity 'sidewalls' that weaken incoming fire. At ranges of over 500,000 km an energy beam would be too weakened to do any damage. In cases where the target is not protected by a side (which doesn't happen often against an awake enemy) the effective range is about double that.
* The beam-sabre fights in the various shows go back and forth between using this trope and utterly averting it. Most are short and brutal, ending with severed limbs & impaled cockpits and/or reactors, but if both combatants are named characters expect a fair amount of Flynning before somebody finally bites it. The worst offender is likely
* The Beano and its sequel were both Direct to video. These were a number of animated shorts featuring characters from The Beano.
* The Beano and so on, in the good old days when children's comic characters regularly beat each other up to that extent.
* The Beano are based, but not in a lot of English accents. One story lampshades this, with other characters claiming that her title doesn’t rhyme, while she insists that it does.
* The Beano, as Hank decided that the 'mirror' was so good, that he should use it to check out his new hat. After Hank sees his 'reflection' with the old hat, he catches on, and then proceeds to knock-out Pa off-panel, and then disguise as him to trick Ma and Ted into giving him the food back.
* The Beano characters getting up to all the mischief they liked, as long as they were punished in the last panel.
* The Beano comic, The Bash Street Kids' cook, Olive, is notorious for having terrible cooking, including custard so thick you have to cut it with a knife.
* The Beano ended in a way so that the strip was left open to return in the future. But as of 2011 bus has not yet returned to Beanotown.
* The Beano follow or have followed a formula. For example Roger the Dodger always involves Roger coming up with a dodge to get out of something, usually work, and then that dodge fails and Roger ends up doing more work or in the old days getting beaten with a Slipper.
* The Beano, from every ship's captain who encountered him: "Aargh! It's 'im!")
* The Beano, has a cover mounted free gift, it would often be absent when sold in the Republic of Ireland. Probably also applies to Canada and New Zealand.
* The Beano has this as his gimmick. It's sufficiently bad to sabotage any attempt to make his luck better.
* The Beano have had over 3000 episodes. The Dandy finally ended after 3610 issues in December 2012.
* The Beano. He controlled General Jumbo and tried to kill people before being stopped by Billy the Cat.
* The Beano: In a Fatty Fudge strip, some outlaw cowboys say "we've got prices on our heads" whilst literally having some prices drawn onto their heads (well, hats).
* The Beano, in a Roger the Dodger strip, Roger wants a day at the beach but his parents won't agree to it, so he gaslights them by putting washing back in the washing machine and bringing back books that his father already returned to the library so they think they're getting stressed and agree to it. When his dad realises what Roger's been doing by checking the date the book was checked out on (that day, rather than whenever he'd originally checked it out), they turn the tables and gaslight Roger by going full circle around a roundabout on their way to

the beach, telling him they've already been and are just coming back.
* The Beano: In one of the modern issues, Dennis the Menace's strip has some great examples of arsepulls. First Walter and his friends get struck by lightning and possessed by Viking ghosts, then it turns out there's an unexploded missile at the bottom of the lake, along with a WWII submarine. Then the editor rightfully asks why it's there in the first place, breaking the 4th wall. The writer's excuse? There's a "secret tunnel" connecting it to the sea, and the Germans were stupid enough to go into it during the Second World War.
* The Beano in the 1950s-1980s with characters slippering (In these two comics it was common for an ending of a strip to involve the character being beaten on their behind with a slipper for their misdeeds) themselves instead of their parents or other authority figure doing it.
* The Beano invents a machine, it will invariably be made out of bits of 2x4 sloppily nailed together, knotted together bits of string, old bicycle wheels and anything else that was lying around in the shed. A Wellington boot on a stick is often part of the design, regardless of the machine's intended function.
* The Beano is being incredibly rich, of course; in this case, moths will sometimes fly out wearing tiny top hats or carrying diamond rings.
* The Beano is blind without 'em - as is his canine counterpart 'Enry.
* The Beano is the world's unluckiest boy, and gets chewed up by life in every strip; sometimes the punishment comes from his pet lemming or even his mother. This trope makes it funny, though the poor boy wouldn't see it that way.
* The Beano make use of this trope. Usually only in one story, not the whole comic, and involving cartoon characters interacting with the photographs.
* The Beano. Once freed, the masses immediately depose her and destroy the proclamation. The story ends with them locking her in an equally makeshift prison to teach her a lesson.
* The Beano, once had a strip in which two old soldiers were discussing old battles using condiment pots in a cafe. After a while one of the other diners came over and said "I think you forgot something," and poured tomato ketchup over the table.
* The Beano. Presumably this was to combat the dated appearance of the other characters (he wore jeans and a t-shirt instead of short trousers and a jersey), but he only lasted a few years.
* The Beano quickly comes into effect when said demolition ball ends up crashing into their studio a few moments later.
* The Beano ran a two-part "Wild Boy of the Woods" story which revolved around the creation of a giant mechanical bullet-proof statue of Hitler being built in order for Derek, the titular wild boy, and his friends to rescue British RAF prisoners of war. The statue is destroyed at the end of the story, as it's no longer useful as a secret weapon.
* The Beano reads about a bean shortage in the paper. He promptly buys all the beans he can find and causes the shortage.
* The Beano, Roger the Dodger's gimmick is that he's often coming up with schemes to get out of doing work. Ironically, these schemes take much more effort than the work he's trying to get out of doing.
* The Beano Roger the Dodger who as the name suggests tries to dodge things mainly work.
* The Beano strip. The Bash Street Dogs steal a dinosaur bone from a museum, then throw it in a ditch dug by some workmen to save the trouble of burying it. Unfortunately, the workmen then fill the hole with cement.
* The Beano strip, too, but Mum had sewn sandpaper into his shorts (Dennis hadn't noticed) thus sanding the banister down. This was one of several unwittingly helpful things he did in that issue, with a bemused Dennis getting rewarded instead of being punished at the end.
* The Beano, such as Dennis the Menace disguising himself as Walter and pulling pranks to try and get him into trouble, or Roger the Dodger trying to get himself grounded in order to escape revenge from the last set of people he's pranked.
* The Beano. The cloud is sometimes portrayed as having a personality of its own, and acting to keep James unlucky (for instance by frying a tray of white heather

with lightning).
* The Beano, the fleeting demographic rule can sometimes apply to reprints, in that they wait a few years after a strip ends until they begin to reprint the strip. This is because the usual reader only reads the comic for 4 or 5 years and so there is a lot of reader turnover.
* The Beano trying to go back in time by running backwards faster than the speed of light. He thinks he's back in the sixties but then gets chased by an angry curator for wrecking a display in the history museum.
* The Beano TV series which just used the script from the show with new artwork.
* The Beano was a boy with an army of toy soldiers that he controlled with a wrist-mounted device. He also had a toy navy when he briefly became Admiral Jumbo in the 1970s. In one annual, one of his toy soldiers named Pike gained sentience and turned evil after being outfitted with a new form of AI.
* The Beano was inspired by the view from the D. C. Thomson & Co. office windows, overlooking the High School of Dundee playground. According to Leo Baxendale:
* The Beano, which chopped and changed according to what was on TV at the time.
* The Beano which saw Fatty, Plug and Smiffy crawl into a vent in an attempt to steal a key off Teacher.
* The Beano who seem to be the only pupils at Bash Street School. Aside from Cuthbert Cringeworthy they are all about as academically minded as a sloth.
* The Beano who used an ear trumpet to attempt to hear a cry for help.
* The Bean Trees, protagonist Taylor mentions that many of the girls in her Kentucky hometown became Candy Stripers in high school as an extracurricular activity.
* The Bear and the Dragon deleting everything that happened in the last four books in the Ryanverse series.
* The Bear and the Dragon is kicked off when a Vatican diplomat and a Baptist minister try to intervene in a late-term abortion mandated by China's one-child policy. They get killed for it, sparking international outrage (but the baby lives).
* The Bear and The Dragon people keep reacting to P resident Jack Ryan's presence unannounced with "Jesus!" He eventually responds, towards the end of the book, with "That's not my name!"
* The Bear And The Dragon subverts the whole thing by having the US and Japan conduct a joint training mission, and then having the Japanese navy doing the equivalent of cold-cocking the American forces returning to Pearl Harbor.
* The Bear and the Dragon, the US sends an armored division and a fighter wing to help Russia hold off an invasion from China. It's made plain that the Russians wouldn't have won without US aid.
* The Bear and the Dragon (unbeknownst to them, the General in charge of the entire invasion force, who went to the front to show off his manhood and bravery). The captain of the recon unit asks if the sniper has ever killed a general before, to which the sniper says no, as he lines up the shot...The invasion falls apart for a variety of reasons afterwards, but the loss of the general officer (and in fact, most of the command structure between the various divisions from precision artillery and helicopter strikes) definitely contributes to the loss of coherence among the Chinese invaders.
* The Bear and the Dragon, when China is preparing to invade Russia. The Chinese Defense Minister suggests that they shoot down a Russian recon plane, and then claim that it had invaded Chinese airspace as a justification for the invasion. Whether that actually happens is not mentioned (but it probably doesn't, as the Russians stop their recon flights in favor of the American UAVs).
* The Bear and the Fly presented in an over-the-top fashion made it somewhat unsettling.
* The Beard: A fake spouse or significant other, to hide one's actual marital status or love life.
* The Beard... for each other! They pretended to be a lesbian couple to avoid having their rent increased (as two divorced mothers with kids, they were

considered to be two separate families).
* The Beard for him, although they are very close friends. The men who Clorinda has the most emotional feelings towards tend not to be of the highest class.
* The Beard: marriage to perpetrate some sort of deception (most commonly as a way of discouraging speculation about one's sexuality).
* The Beard: Someone who pretends to be another person's spouse to prevent people from learning that they're gay or single.
* The Beards promote the idea of growing a beard thusly in their song "Beard Revolution":
* The Beard: When a gay person dates the opposite sex to appear straight.
* The Beard: When practised by lesbians and gay men, this kind of deception can divert suspicions and thus avoid homophobic bigotry.
* The Bear gives backstory as to how he ended up in the girl's town in the first place (followed a bird, got stuck on an ice flow and taken to a zoo by a cargo ship), along with sending him back to the Arctic at the end. It also gives him a reason for visiting the girl, to return the teddy bear she dropped. In the book, he just comes and goes from the house and there wasn't a sequence with a bear made out of stars.
* The bear has these kinds of eyes, as does Tod moments earlier when he confronts Copper and snarls viciously at him.
* The bear himself is fully verbal and can wander around without parental supervision but has never been to school and is clearly a cub.
* The bear is also the totem for the Northern House Mormont, a House which boasts a Lord Commander of the Night's Watch, as well as Daenerys Targaryen's
* The Bear Kingdom where bears have taken over, and humans are nothing more than slaves, pets, and sometimes food.
* The Bear Lodge works similarly, but is an actual hunting lodge with its crosshairs on the supernatural, especially werewolves.
* The Bearminator, a huge polar bear, has some pretty scary black eyes in
* The Bear. Raymond Briggs, creator of the original cartoon book, appears as the face of the moon. Composer and songwriter Howard Blake is the pianist who sees the bears go past. Executive Producer Paul Madden is the seaman who spots the bear cub on the ice floe. Director Hilary Audus is the mother at the zoo with her family. Art Director Joanna Harrison is the cashier at the zoo shop. And the baby in the cot, with the initials JC on his romper suit, is supposed to be Producer John Coates.
* The bear reappears in a much later episode and his true intentions are vague. During the middle of a massive (artificial) blizzard, Hank is worried about his girlfriend Sirena and goes out into the storm to find her. He slams his against a streetpole and is knocked out. The bear finds him, carries him, takes him to a convenience store for a snack, then takes him to Dean's dorm room where he learns that Sirena is cheating on him with Dean. Why the bear did all this is unknown.
* The Bears have four arms with double-sided multi-fingered hands, and can see a wider spectrum of color than humans.
* The Bear Show, Daddy Bear and the others getting some of what they call "Victory Pizza" after saving the day.
* The Bears Island punished their inhabitants for offending him. Additionaly, gravity is heightened on one of the islands and lowered on the second.
* The bears of Tarkir are even worse news than usual since they start at power 4 and weigh somewhere around a ton. The Khan of the Temur, Surrak Dragonclaw, earned both his position and his many scars by fighting one, which is an achievement roughly on par with stopping an oncoming car by punching it. This changes somewhat in the plane's new timeline, as the return of the dragons knocks the bears down several pegs in the food chain, especially since dragons are noted to find bear flesh quite tasty — although this has the side effect of winnowing the bear populations down to
* The Bear soldiers are another group of intelligent animals, close to human, who were made by Martellus's mentor,
* The Bear That Wasn't and they insist he's "a silly man who needs a shave and

wears a fur coat" no matter how much the bear protests.
* The bear who apparently ripped the door off of a trailer to get to the man inside.
* The Bear, who is the younger cub's surrogate parent. Terrified by the adult grizzly, the cougar runs away.
* The Beary Family: The final cartoon in the series featured Charlie Beary inviting his boss over for dinner. It ends with the boss firing Charlie after numerous mishaps.
* The Beast also starts to warm up to Belle after she refuses to obey and defer to him. Unlike with Gaston, who views her refusal to submit as a challenge to break her to his will, the Beast is inspired by her behavior to be a better person.
* The Beast Arises suffer terrible casualties until they are finally driven to extinction during the second invasion of Ullanor. In an attempt to prevent knowledge of this event from devastating the morale of the war ravaged Imperium, Chapter Master Maximus Thane of the Fists Exemplar convinced the Imperial Fists’ Successors to secretly rebuild their parent Chapter with members of their own brotherhoods.
* The Beast Arises to bombard planets by sheer force of charisma, intelligence, and force.
* "The Beast Below": Elizabeth X says she has been ruling Starship UK for ten years. However, as the Doctor points out, her antique porcelain facemask perfectly fits her face, and hence it stays on all the time. She's actually been ruling for over two hundred years, having her memory periodically erased.
* "The Beast Below": Everybody knows that something's off about the ship (It's basically an entire nation compacted into a starship), and are afraid of what happens, but they don't talk about it, ever. (Except for the Doctor, Amy Pond, and the Queen aboard the ship. And even the half-human half-smiler characters talk about it to a limited degree. Though, the general public refuses to talk about it.)
* "The Beast Below": "Except it's not a torture chamber, is it? Well, except it is. Except it isn't."
* The Beast Below" has them the reason being why the UK (and other nations) had evacuated to the stars.
* "The Beast Below" has the Smilers, modelled on creepy fairground fortune teller machines.
* "The Beast Below". He even says he'd love to see the stomach, then hastily adds "but not right now".
* "The Beast Below": Liz Ten keeps a large number of glasses of water on the floor in her room as a constant reminder that something is wrong with her kingdom.
* "The Beast Below" make sense in the same way as "a week tomorrow" (specifically, she'd gone forwards in time from the night before her wedding).
* "The Beast Below" (minus Scotland) on a single spaceship, searching for a new home after the Earth becomes uninhabitable. The discovery of just how this massive ship is travelling through space with the engines apparently off forms the main mystery of the episode. And the Doctor claims it is just one of many, with each country building their own ship. The others are just not shown.
* "The Beast Below": Queen Elizabeth the Tenth (or "Liz X") is the Queen of Starship UK. Who dual-wields laser pistols. Wow. Basically she rules.
* "The Beast Below", the Earth is rendered temporarily uninhabitable by solar flares, and the planet's population sets out in spaceships to find somewhere else to live until it's habitable again.
* The Beast Below", the lady in the sinister white mask turns out to be "the bloody queen" and one of the good guys.
* "The Beast Below": The Winders, the secret police, are revealed to be half-Smiler when they rotate their heads around.
* "The Beast Below". This nearly happens to the Doctor and Amy as well, though they manage to avoid this because the Doctor does something with the sonic screwdriver to make it vomit.
* The Beast Below", Winston Churchill calls the Doctor thousands of years in the future. Maybe his phone just picks a random point in time that the Doctor's in his

TARDIS?
* The Beast - Daigo Umehara, who is (or at least was) regarded by some as simply the best player of fighting games in the world. That
* The Beast ended up exterminating everybody in Wolfram & Hart, but they were quickly replaced.
* The Beast from 20,000 Fathoms. In both of these films, disposing of the titular monster's corpse is a major concern for the heroes because of an extremely virulent germ contained in the blood of the former and the overwhelming radioactivity of the latter preclude destruction with more conventional weapons, which would scatter pieces of the monsters' corpses thus contaminating a large area.
* The Beast from 20,000 Fathoms is credited as being suggested by the short story of the same name by Ray Bradbury. The story focuses on two men in a lighthouse which is destroyed by a massive, plesiosaur-like sea monster drawn by the sound of the foghorn. The movie tells a vastly different story of a crocodile-like dinosaur being freed from its slumber in the arctic by an atomic bomb and going on a rampage along the east coast, with one of its many targets being a lighthouse like in the story. After the movie was released, the story's name was changed to "The Foghorn" to distinguish the two.
* The Beast from 20,000 Fathoms. It should be noted, however, that the Rhedosaurus was awoken by a nuke, not mutated by one.
* The Beast from 20,000 Fathoms) so much as bringing it to the modern world (by melting said ice during a nuclear test).
* The Beast from 20,000 Fathoms: The title monster, while more predatory and aggressive than actually evil, is certainly an example of this. The rhedosaurus was frozen in Arctic ice since the early Cretaceous, and is thawed out by nuclear testing. Somehow, it is still alive.
* The Beast from 20,000 Fathoms which meant that bullets and their like were right out.
* The Beast from Angel Season 4 makes most brutes look like a pushovers though like Skip, he's more intelligent than he looks. However Angelus recognizes the Beast is still essentially this trope for a greater evil
* The Beast from season 4 couldn't walk very fast due to huge posture and massive, cloven feet. It pursued its intended targets without haste but relentlessly. Bullets bounced off of it, swords and axes broke on its skin, even a pair of hand grenades blowing up in his face failed to slow it down. Angel did try to drive a stake through its one possible weak spot, being
* The Beast has a tendency to pull on the back of his neck when he's ashamed or frustrated and will
* The Beast hiding amongst a bunch of gargoyles in the climatic fight in
* The Beast himself is a baritone as well. The towering Beast's ferociousness terrifies most other characters into submission with a single roar. Within the movie, he single-handedly drives off a hungry wolf pack threatening Belle, defeats the aforementioned badass Gaston, and rules his staff of
* The Beast himself is not far behind Gaston himself, if not more so. He's built like a bull, and his voice is
* The beastiary entries are — presumably — being written by Dante as he goes along as reminders to himself as to what works. As such, it won't update until Dante actually witnesses the enemy doing/reacting to something in a fight with them, such as penning down notable attacks and theorizing/confirming weaknesses he gets to act on.
* The Beastie Boys cover, where Mike D intentionally sings the song in Elton-ish gibberish.
* The Beastie Boys" is a series of rotoscoped pastel drawings based on specially-shot live footage.
* The Beastie Boys was created by lending audience members camcorders at a show and cutting together the best footage.
* The Beastie Boys) were originally released without Parental Advisory warnings, despite containing a decent amount of profanity. The warning was added when each album was remastered.

* The beast in Carroll's poem "Jabberwocky" is more commonly known by that name since most works that reference it use that instead of the creature's
* the Beast in his furred appearance during Marvel's Amazing Adventures anthology saw Hank fighting longtime X-Men villain the Juggernaut on Halloween night.
* The Beast In The Cave" describes cave-dwelling humans who degenerated into savage monsters.
* The Beastlands (Chaotic Good-Neutral Good) are three planes of wilderness: one of eternal day, one twilight, and the last night.
* The Beast Legion : Dragos, on several occasions in the webcomic, gives out an Evil laugh.
* The Beast Legion: It's revealed from the second page of the web manga that Xeus is the one chosen to save Lithopia from the upcoming Chaos.
* The Beast Legion that attacks Xeus is a large, ambulatory plant with muscular limbs and two fanged mouths.
* The Beast Legion who fits into this category. After being crushed his soul & body remains were linked to a giant suit of armor.
* The Beast Legion: Xeus's WereTiger form keeps coming at Master Surya despite all the obstructions.
* The Beast likely to get a reaction out of anyone who has struggled or seen a friend/relative struggle with depression and suicidal thoughts.
* The beastman prophet Malagor is referred to by a number of epithets, such as the Crowfather, the Dark Omen, the Despoiler of the Sacred and the Harbinger of Disaster, by those who'd rather not speak his name. Likewise, the monstrous warlord Morghur is referred to as the Master of Skulls, the Corrupter and the Shadow-Gave, while the plague-shaman Slugtongue is known as the Famine-Fiend, the Barren One and the Lord of the Black Harvest.
* The Beastmaster after all. She could always be the niece of the king's second wife.
* The Beastmaster and rats, due to those animals' associations with death and decay.
* The Beastmaster anime, in a fit of temper, ultimately calls up a bear to attack her brother-in-law Keiji. Keiji is already making a hasty retreat and the bear attacks Matsu's husband Toshiie instead (though Toshiie comes out of it more or less fine since the whole thing is played for laughs).
* The Beastmaster are bikini-clad centerfoldesque women...with hideously deformed faces.
* The Beastmaster: Arklon is able take people's memories for his own use in the sequel.
* The Beastmaster, Dar dresses in leather, burns the bodies and goes on a grand quest.
* The Beastmaster: Dar has his ferrets take Kiri's clothes when she's bathing as part of a scheme to try seducing her.
* The Beastmaster evil priest watches it fly away, then turns to his minions: "See! Aar has spoken! He wants your children!"
* The Beastmaster first aired in 1999, and featured Marc Singer (who starred in the movie) as a recurring guest star in the third season.
* The Beastmaster has a tiger and an eagle at his command, but he also has his iconic ferrets, Kodo and Podo.
* The Beastmaster his spells are summons (a bear, a hawk, and a quilbeast, something like a cross between a porcupine and a warthog), while his ultimate sends waves of thunder lizards from nowhere to run into enemies and explode.
* The Beast Master, Hosteen Storm taunted a character he had realized was an alien: recounting all the aliens' funerary customs and how he won't get them, because no one will realize he died.
* The Beastmaster: In the sequel, the cops who enter Dar's world run away from their patrol car crying "It's gonna blow!" like the thing's full of live explosive when a fire starts nearby. The gas tank does indeed go up like it was a bomb right after this.
* The Beastmaster job was rumored to take XP from other party members when in a

party, leading to their exclusion from parties. This persistent rumor comes from a description in a Prima strategy guide.
* The Beastmaster Maax on top. Maax regularly sacrifices children to his God Ar while the villagers are forced to watch.
* The Beastmaster's animal summons have colors that are more adapted to their environment depending on the climate they're summoned on: brown on most maps, a polar environment gets a white bear/quilbeast/hawk, forest environments are kind of purplish-brown.
* The Beastmaster, so the villain tried to have the boy killed before his birth, the act which gave him the beast empathy powers that led to the villain's downfall.
* The Beast Master, the alien Xik performed a "burnoff" of the surface of the Earth, killing all humans living on it. Luckily the human race had already spread out to other planets in the galaxy.
* The Beastmaster; their relationship to each other is never noted at all in the film after the reveal that Dar is the son of Kin's uncle the King, and they don't see any problems in a romantic relationship by film's end.
* The Beastmaster: The people who Dar runs into greatly resemble bats.
* The Beastmaster was playing somewhere in the United States, every hour, for two months. This might not actually be a joke.
* The Beastmaster. While Warriors use giant axes to the best ability, halberds are still considered polearms, and thusly Dragoons are best at them.
* The Beastmaster woolly mammoths, but they're equally dangerous to anyone Takkar rides them into.
* The Beast, meanwhile, is the leader of a group of raiders who prey on the few surviving pockets of civilization... but even if they're set for a while, he'll still attack the villages because he just likes blood.
* The Beast Must Die, Tom reveals to Pavel that her has had silver bullets made to hunt the werewolf. Exactly why he had the cases made of silver as well as the bullets is anyone's guess.
* The Beast of Babylon being the final outing, before returning to Rose.
* the Beast of Bray Road, sighted near Elkhorn, Wisconsin. While reports vary, some of the descriptions closely resemble a Wolf Man.
* The Beast of Darkness, the entity that constantly pressures Guts towards acts of inhuman butchery, is a monstrous hound made out of black shadows that lives in the darkest part of Guts subconscious.
* The Beast of Hollow Mountain: After his fight with Enrique, Felipe hands Jimmy a raw steak which he puts on his black eye while talking to don Pedro.
* The Beast of Hollow Mountain starts out as a standard ranch story about a rancher's business and romantic rivalry with the less scrupulous owner of a neighboring ranch. Then a dinosaur walks into the plot for some reason.
* The Beast of War (1988). The Soviet tank commander kills an Afghan member of his crew, convinced he's working for the mujahadeen pursuing them. Also lampshaded between two crewmembers who don't like each other much.
* The Beast of War (1988). The Soviet tank crew leaves one of their own comrades tied to a rock with a grenade under his head. ("If you want anything, just nod.")
* The Beast of War, Captain Dale Dye negotiated to get an old Russian tank from the Israeli Defence Forces. The film, set in Afghanistan, was shot in the Sinai desert.
* The Beast of War has a similar plot, though slightly more realistic. "Sorry, sir. Not much of a war. No Stalingrad. How is it that we're the Nazis this time? How is it? I tried to be a good soldier. But you can't be a good soldier in a rotten war, sir."
* The Beast of War is a forgotten war movie from 1988, depicting the struggle between a Soviet tank crew and their mujahadeen opponents. Not all the conflict takes place outside the tank. The commander shoots his Afghan translator, convinced he's working with the enemy, and when another soldier threatens to report the killing he's tied to a rock and booby-trapped for the mujahadeen to find.
* The Beast of War the eponymous beast is in fact a Ti-67; a T-54/55 captured by Israel from Egypt or Syria, refitted with new armament, seats, optics et al., and pressed into Israeli service.

* The Beast of Yucca Flats has a man getting caught inside a nuclear test explosion, becoming the eponymous beast.
* The Beast of Yucca Flats manages to sneak into the back seat of a car while the driver changes a tire.
* The Beast Planet, would EAT planets several times trhough the duration of
* The Beast Player: At the end of the original duology, Seimiya agrees to unite the two conflicting territories of Lyoza through her marriage to Shunan.
* The Beast Player: Damiya is described as tall, slender, and effeminately beautiful.
* The Beast Player: Elin is the product of a forbidden union between an Ahlyo woman and a non-Ahlyo man. The stigma is so intense that the results of such unions are called Akun Meh Chai, meaning "devil-bitten child".
* The Beast Player Erin all have green hair and green eyes, including the half breed protagonist.
* The Beast Player has a very faithful manga adaptation of the original duology.
* The Beast Player of Lyoza. They are mainly passive observers, only making sure that an ancient catastrophe doesn't strike again.
* The Beast Player (The manga. The original novel is not marketed by gender.)
* The Beast Player: Yuyan's discussion with Elin about her Ahlyo heritage makes Elin realize how much she's been hurt by the callous treatment of her by her paternal relatives and Asan, her foster father's biological son. She comes to consider her paternal grandfather "no better than trash" for letting Toda attack his daughter-in-law and young granddaughter.
* The Beast pointing out that more and more giant squids are now surviving to adulthood due to their predators being overfished. Oops again.
* The Beast Pretenders in the "Beasts of Burden" arc, with Prometheus Black as the
* The Beast releases Belle from her promise to stay when he sees how much she wants to go help her father, even though it's painfully clear he doesn't expect her to come back (or think she would even want to), which means he'll be doomed to be a Beast forever.
* The Beasts of Berlin were six gorillas uplifted by a fluke by an experimental ray reared in Communist Berlin. The ray itself had a reverse effect on humans, making them mindless beasts, but in both cases it was temporary.
* The Beasts of Valhalla, and has awesome talents in attracting black budget funding from governments who don't know he's on other people's payrolls or what his agenda is.
* The Beast subversion entity certainly counts. It quite literally rips its host apart, extracts their neurons, and then sets about using them to form an organic computer network it can subsequently use to control the ship they were flying, and hence infect more vessels. The quote formerly at the top of the page comes from the initial cut-sequence describing the entity — spoken by a poor engineer who sounds like he either wants to throw up or cry just about all the way through.
* The Beast That I Am, Naru simply chooses to believe that they just need to wait a few days for Haruka to calm down, and they can return to business as usual.
* The Beast Titan's human from bears a resemblance to Grisha Yeager. This is not a coincidence.
* The Beast Wars era came the closest to explaining how the reproduction happens... at least for the body. Certain devices on Cybertron are capable of manufacturing the bodies, which are used to house the sparks (souls) of other Transformers. These protoforms are vaguely featureless humanoid metal shapes that add on features such as transformations and the resulting kibble from scanning and selecting nearby subjects. The body keeps the spark alive and a transformer's spark can be transferred between bodies (sparkless ones are made for such a purpose). The Spark is the crux of the personality, so a seemingly crotchety old transformer could in fact be quite young, but has an old soul (Tigatron being a perfect example). These bodies are produced by machines on Cybertron but it seems none of the transformers even know how the Sparks come to exist in the first place.
* The Beast was the peak of this, being a Warboss strong enough to fight a Primarch to a standstill with a mind to match. Not only was he a genius strategist,

he also knew how to harness WAAAGH! energy to power fearsome reality-defying technology that put even
* The Beast were both set and filmed in Chicago. The former used some of the lesser-known Chicago landmarks to interesting effect, and both took full advantage of the 'L' train tracks that run through downtown.
* The Beast with a Billion Backs, Bender suggests that an unmanned probe be sent to the transdimensional rupture. All eyes then turn to Bender, who goes, "What?"
* The Beast With A Billion Backs, electromatter can only be damaged by other electromatter.
* The Beast With a Billion Backs, is Fry's girlfriend and would be this for Leela, But she was only a little jealous of them. So, another subverted trope.
* The Beast With a Billion Backs opens with a pastiche of 1930s cartoons, and has Zoidberg powering the Planet Express ship by chasing a fish on a stick.
* The Beast With a Billion Backs qualifies. Shkle is a planet-sized entity from another universe who possesses nigh-invulnerable tentacles capable of destroying or breaking any form of matter from our universe due to being made of electromatter, a primordial form of matter. Yivo can also resurrect the dead, travel between universes at will, alter matter and energy and shkle's body is literally Heaven itself, capable of providing resources and room for all life in our universe. The only things that can kill Yivo is electromatter or exiting shkler's universe.
* The Beast with Five Fingers caused him to believe that the hand was real and haunting him.
* The Beast with Five Fingers revolves around a murderous hand that has detached itself from the corpse of a dead pianist and which attempts to kill the heirs to his will. Except the ending has some of the survivors suggest it was actually a plot by a greedy heir to kill off the others, only for that heir to end up killing himself after he went mad and began believing his own lie.
* The Beast Within: A Tale of... because he didn't like the fact that the painting reflected the curse on him. Belle never learns about any of this, which means she's unwittingly ending up with someone considerably worse than she thought, while the Beast himself has forgotten his past for reasons never fully explained, meaning there's no chance of him learning from his past or making amends. The ending is still treated as completely happy, but more than a few readers have expressed a wish for Belle to leave the Beast altogether.
* The Beast Within UK Season 2, Part 2 DVD set, posits the existence of a Dinobot combiner. Given that the comic featured Transformers who weren't "born" until after other Transformers also featured had died, it was apparent that it wasn't set in any existing timeline.
* The Beast yells at Belle to leave, then saves her from wolves, leading to them becoming friends.
* The Beat Generation Likewise, the Beats were not all as rebellious as advertised.
* The Beatles' 1965 Christmas message to their fan club, John starts singing a song by The Four Tops:
* The Beatles (1980), with a few physical differences (most notably a spinning disc made to look like a vinyl record).
* The Beatles after John Lennon's infamous "bigger than Jesus" comments; outraged, hordes of outraged Christian fundamentalists organised mass burnings of Beatles records and merchandise. Except, of course, they would have had to buy them first in order to burn them, meaning that as Lennon and the other Beatles would later archly note, it wasn't quite the punishment to them it may have seemed.
* The Beatles album cover. And again, it was the cheaper reproduction.
* The Beatles album/movie in 1969, was the only musician after 1963 to be co-credited on a Beatles single, and was commonly called the "Fifth Beatle". George Harrison, who brought Preston into the studio in the first place, unsuccessfully tried to convince the band to make him an official member, noticing the positive effects Preston's presence had on the band on the band musically and personally.
* The Beatles album shipped with various thematic props such as cutout masks and badges designed by the Beatles themselves.
* The Beatles' "All You Need Is Love":'And in the end, the love you take is equal

to the love you make'
* The Beatles "All You Need Is Love": "There's nothing you can do that can't be done."
* The Beatles (along with its accompanying film) was released in 1970.
* The Beatles also caused shock for smashing their instruments on stage.
* The Beatles also charted "The Long and Winding Road" and "For You Blue" as a double-A side.
* The Beatles also feature an inversion of this trope. Owing to the oft-expressed truism that John Lennon was the "creative" Beatle and Paul McCartney was the "fluffy" Beatle, people tend to credit all the "deep" and "important" stuff that the Beatles did to Lennon, including
* The Beatles, also released by United Artists, was not part of the original three-picture deal.
* The Beatles. ("Although I laugh and I act like a clown / Beneath this mask I am wearing a frown")
* The Beatles' American fans came on board in January and February 1964. The British fans were around for about a year before that.
* The Beatles an amusement park ride, where that ride is a long spiral slide. Which is possibly the most mundane relationship metaphor ever imagined.
* The Beatles and is currently named ''The Beatles Club" airing on 88.1 FM.
* The Beatles, and lead the way for a number of other animated series involving both real and fictional musicians.
* The Beatles") and some social ("Downtown", "The Rebel"), and even the songs with broader topics tend to have passing mentions of products and politics from the era. As a result, a lot of jokes tend to get lost on modern listeners.
* The Beatles. "And yet you don't believe her when she says her love is dead, you think she needs you."
* The Beatles animated at TVC-London (with some farmed out to Group Two Studios in seasons 2 and 3) had stock animation of the boys playing their instruments during the episodes' songs.
* The Beatles Anthology in Beverly Hills and couldn't find The King's house was like "a scene out of a Beatles cartoon".
* The Beatles Anthology releases. Something will cause the band to stop playing and abort the take. This usually results in either laughter or shouting, depending on what caused it.
* The Beatles appeal to both children and adults, males and females and both fans of mainstream pop music, as well as alternative rock fans.
* The Beatles approach to the track-lists — in fact, the intent of the photo was to subvert the band's wholesome image, it wasn't intended as album art at all, and apparently it was Capitol themselves who chose to put it on the front of the album, without The Beatles' knowledge. After a backlash of initial protest, the boys made a second cover, posing quietly around a steamer trunk. Some album sleeves with the "butcher" cover that had not left the press shop yet had the new cover photo pasted over.
* The Beatles are at a wax museum to see wax statues of themselves (episode "Misery"). As a joke, John and Paul substitute their wax statues with themselves as a little old lady and a young lady approach it.
* The Beatles are at a weirdo art exhibit (episode "Twist and Shout") where Ringo tries to play a stone exhibit that looks like a drum set. The creator says it's a creation he calls "Portrait of Father."
* The Beatles are at the revenue service shelling out bags of money at tax time (episode "Taxman"). They get knocked out cold by errant bags and dream they're helping Robin Hood in his fight against the Sheriff of Nottingham.
* The Beatles are known for being among the first bands to make music videos. The videos for "Can't Buy Me Love" and "Strawberry Fields Forever" are examples of a Beatles concept video.
* The Beatles aren't Skrulls, but they did have Skrull impersonators who went native.
* The Beatles are seen dancing an endless loop in the sing-along portion of the

cartoon.
* The Beatles are sweeping America". There is no real plot to speak of.
* The Beatles as drummer right before getting big. Needless to say, most fans agree that it's not The Fab Four without Ringo.
* The Beatles as "just a bunch of tier 1 songs." One muses that perhaps those fans are missing the point of having a Beatles game...
* The Beatles, as represented by Apple Corp. since the late 1980s. There are numerous Beatles projects, and it is hard to know which ones will come out when.
* The Beatles attempts to find meanings in nonsensical Beatles lyrics led him to send his followers on a killing spree in 1969).
* The Beatles, because it was rock music and they were men wearing long hair.
* The Beatles because they thought it was neat (and they were sick of working on the song).
* The Beatles becomes hilarious when interpreted as a "your mom" joke (which it well could be).
* The Beatles. ("But as the words are leaving his lips/A noise comes from behind...")
* The Beatles cartoon "Chains," the boys (aboard a cruise ship) jump into a pool full of girls.
* The Beatles cartoon "Don't Bother Me", two spies are tailing the band to steal their book of new songs (probably Decca executives). The boys are waiting on a train to take them from Rome to Barcelona, so the two spies stage an emergency hiding behind a structure beam:
* The Beatles cartoon "Eight Days A Week," screen lover Lips Lovelace says he can't kiss anymore, so Paul fills in for him. But Paul's leading lady is a chronic kisser with a jealous boyfriend who chases them all around town, all while Paul is getting continually kissed. At the end, Paul is ready to pack it in and acquiesce the role back to Lips, but not before the leading lady wants to reward him—with another kiss.
* The Beatles cartoon episode "Eight Days A Week", Hollywood screen lover Lips Lovelace loses his ability to kiss. Paul says it's preposterous and that anybody can kiss, prompting Lovelace to vent:
* The Beatles cartoon episode "I've Just Seen A Face" has John, George and Paul examining Ringo, who has lost his singing voice. George and Paul look into each of Ringo's ears and see each other's eye looking back.
* The Beatles cartoon "Good Day Sunshine." A small rain cloud even fills his glass.
* The Beatles cartoon has live still shots of the Beatles dissolving into their cartoon counterparts.
* The Beatles cartoon "It Won't Be Long" focuses on a bonsai garden in Japan near where the boys are having a picnic. The sign outside the garden reads "Dr. Ah So, Honolable Ploplietor."
* The Beatles cartoon "Misery" gives the boys away to Count Dracula, who is haunting a wax museum.
* The Beatles cartoon "Please Please Me." Ants invade the boys' picnic, so Ringo grabs the blanket and yanks it off the ground, leaving the settings and fixings undisturbed.
* The Beatles cartoons in the late 80s, the opening of the first season was left out because of a scene where Ringo eludes a gaggle of fangirls by impersonating a Chinaman with a garbage can lid as a hat. Similarly, many first season episodes were not aired because of their presentation of Oriental stereotypes. (e.g.: In "It Won't Be Long," a botanist has a sign reading "Dr. Ah So—Honolable Ploplietor.")
* The Beatles cartoon "Tell Me What You See" has the boys visiting a renowned make-up artist at a Hollywood studio.
* The Beatles cartoon, the Fab Four themselves are in their moptop-era designs, meaning they're meant to be very young adults. However, a few episodes have them refer to themselves as teenagers, and yet another episode has them at a legal drinking age. It should be noted that it is possible to be all three simultaneously in Britain, where 18 is the drinking age and the age when one becomes an adult.

* The Beatles cartoon used real Beatles songs throughout the series, including the title sequences. "Can't Buy Me Love" and "Help!" were both used as theme songs, but the one that seems to be the best remembered is "And Your Bird Can Sing," which was used during the last season. A rearrangement of "I Should Have Known Better" was used in the title cards.
* The Beatles cartoon "We Can Work It Out" concludes with the boys agreeing that they'll have good luck as long as they stay together, and, saying in unison "Knock wood!", they knock on Ringo's head.
* The Beatles cartoon "You've Really Got a Hold on Me", the four are lost in a jungle with a jeep that stopped working. After applying thought Ringo gets an idea with the cliche bulb over the head image. Catch here is a huge snake appears (it was a worm but a witch doctor turned into a snake) and swallows the bulb! Then the reptile shines a beacon every time it opens its mouth!
* The Beatles CDs and DVDs, there's a poster of the band in their early days with Pete Best's face torn out.
* The Beatles color-codes its five main modes: "All My Loving" is blue, "Drive My Car" is red, "I Should Have Known Better" is purple, "Ticket to Ride" is light blue, and "It Won't Be Long" is yellow.
* The Beatles connection certainly helped (and continues to help) sales of Rickenbacker, Hofner, and Gretsch guitars and basses, particularly those played by the band, as well as certain Epiphone, Fender and Gibson guitars, and Ludwig drums.
* The Beatles couldn't have cared less; he is quoted as not being satisfied with the extra instruments used during the famous scene.
* The Beatles debut episode "A Hard Day's Night" has the boys in a Transylvanian castle rehearsing and getting chased around by the castle's monstrous denizens. They seek refuge in a bedroom as John tells Ringo to lie down as "You look white as a sheet." The bed sheet rises presenting itself as a ghost ("Did someone call me?") and the chase resumes.
* The Beatles debut episode "A Hard Day's Night", the boys encounter a figure emerging from a grave at a haunted castle.
* The Beatles' deliberately nonsensical "I am the Walrus" was inspired by a letter John Lennon received about how his former high school were analyzing the lyrics to Beatles' songs in the classroom. According to legend, after recording the song he quipped "Let's see the bastards figure that one out!"
* The Beatles did this for a while. Long story short, it spawned a conspiracy theory that says Paul died at some point and was replaced by a look-alike. Blame the drugs. It also allegedly resulted in Sharon Tate's death, but let's not get into that...
* The Beatles did this frequently. "Glass Onion" is Lennon trolling fans — particularly everyone who came up with elaborate conspiracy theories about
* The Beatles do this in the first-season opening of their ABC cartoon show. They do it a couple of times in some episodes as well ("There's a Place" is one).
* The Beatles , due to the amount of albums Capitol squeezed out of them, released several songs in the US before they were released in the UK. The Beatles' Second Album included "Long Tall Sally" and "I Call Your Name", Something New had "Matchbox" and "Slow Down" (all A Hard Day's Night outtakes, later compiled on a UK EP called "Long Tall Sally"). This was followed with "Dizzy Miss Lizzy" and "Bad Boy" being recorded to fill out "Beatles VI", with the former later appearing on "Help" and the latter on "A Collection Of Beatles Oldies". "Beatles VI" also gained two tracks from the upcoming UK version of Help, "You Like Me Too Much" and "Tell Me What You See". Finally, "Yesterday And Today" took three tracks from the upcoming "Revolver", these being "I'm Only Sleeping", "And Your Bird Can Sing" and "Doctor Robert", after which the band insisted that all their albums were the same in the US - with the one caveat that the US release of "Revolver" could not include those songs since they were now officially released.
* The Beatles: During the song segment of the episode "I'm Down," George bows to a little girl, who curtsies to him in return.
* The Beatles' early work includes a lot of "yeah yeah yeah"s and similar phrases.
* The Beatles easily avert this, as all 20 of their #1 hits, like the rest of the

band's discography, are still timeless classics. However, they still have several songs with surprisingly low peaks, such as "I Saw Her Standing There" (#14), "I Am The Walrus" (#56), and "Strawberry Fields Forever" (#8). This is justified, as they were all B-sides to #1 hits ("I Want To Hold Your Hand", "Hello, Goodbye", and "Penny Lane", respectively). Other iconic songs of theirs, like "Here Comes the Sun", "Lucy in the Sky with Diamonds", "Michelle", and "Tomorrow Never Knows", were never even released as singles.
* The Beatles' "Eight Days A Week" is a variation on this as the title was a typical Ringo malapropism.
* The Beatles enter a donkey in a Madrid horse race as it runs very fast in panic when it hears loud music (episode "Tell Me Why"). It comes down to a photo finish between the donkey and another horse. The donkey appears to have won by a nose, but he didn't...he won by the jockey's (Ringo) nose.
* The Beatles episode "Help!" has Paul chasing fashion thief Jacques Le Zipper up the Eiffel Tower. Jacques uses an elevator; Paul pursues him up another elevator.
* The Beatles episode "I'll Be Back," three would-be musicians try to upstage the boys' appearance in a Texas town. They and their music (a 45 rpm recording of "Ticket To Ride" as if the adapter was missing and the hole rolling against the spindle) are pelted with rotten vegetables.
* The Beatles episode "I Want To Hold Your Hand" has a scientist aboard a cruise ship, having captured an octopus whose unhappiness stems from being lovesick. The scientist lowers a diving bell into the ocean to gather some input on finding the octopus's true love. The Beatles have hidden inside the diving bell from their wild female fans, and under the sea they discover a similarly lovesick female octopus. Once back on ship, the boys buy the male octopus and throw him back into the ocean to be with the female octopus to live happily ever after.
* The Beatles episode "Komm Gib Mir Diene Hand" (the German version of "I Want To Hold Your Hand"), Paul entreats Gunthar the St. Bernard of this as a title drop.
* The Beatles episode "Misery" has the boys at a museum to see their wax statue lookalikes. As a prank, John and Paul replace their wax figures with themselves in the same pose. A young lady and an elderly lady approach the exhibit:
* The Beatles episode "Money," the boys are visiting Coney Island where Ringo mistakes a mechanical clown as Santa. (In Europe, Santa is widely known as "Father Christmas," but since this was for American television, he was called Santa Claus.)
* The Beatles episode "No Reply" had a master of disguise named Anyface who has impersonated Paul. The chief of police has the boys perform before his daughter, whom he says can pick out the real Paul easily. She can't. What gives Anyface away is that he doesn't run when confronted with hysterical female Beatles fans.
* The Beatles episode "No Reply" had the boys on vacation in Hawaii where there are suddenly two Pauls. One of them is a criminal master of disguise named Anyface, and nobody can tell who is who until a bevy of fangirls show up. The impostor does not run.
* The Beatles episode "No Reply," the boys encounter Anyface, villainous master of disguise who has made himself up to look like Paul. When a singing performance and a truth-telling test fails, what gives Anyface away is that he doesn't run when hysterical female Beatle fans arrive.
* The Beatles episode "Octopussy Cat" where Eek is trying to get a squid (which rests on his head) back to the ocean. Eek crashes into a train berth where the Fab Four are in transit:
* The Beatles episode "Paperback Writer" had the group performing in concert with flesh-and-blood photos of them in the rear.
* The Beatles episode "Strawberry Fields" ends with the group's limo departing skywards from the orphanage they visited—the car is festooned with helium-filled balloons.
* The Beatles episode "Twist And Shout," the boys meet a girl at a weirdo art exhibition who wants to unleash her creativity in a modern way. She throws paints at a canvas and the image that comes up is the Mona Lisa.
* The Beatles, especially compared to their indie years. They weren't conventionally handsome, but they were charming and they were great peformers,

which is what attracted millions of girls to them.
* The Beatles, especially the leader. The Chief Blue Meanie has a pretty freakish high-pitched laugh, which he later follows with hissing and teeth clattering.
* The Beatles: Failing to complete a mode before time runs out results in the associated song quickly tapering off.
* The Beatles For example: "What do you call a guy who hangs out with musicians all day?"
* The Beatles had a psychiatric illness that must be treated. Psychiatrists noted this and gave some of those a psychiatric test. The result was, predictably, that they did not suffer from any mental problems whatsoever and the term was redefined to maintain that being a fangirl is normal.
* The Beatles had lead guitarist George Harrison and producer George Martin, which can lead to all sorts of confusion when you're reading about the production of certain albums.
* The Beatles had the former on its inner sleeve, and John Lennon liked the former lyric more and so all of the covers of the song have the words "his armchair".
* The Beatles had this kind of relationship. The Beatles helped the Stones early on get a record deal, and then threw them a Lennon/McCartney song ("I Wanna Be Your Man"), when the Stones needed a hit. It got to the point in the late '60s that if one band had a single that still doing well in the charts, the other would hold off the release of their next single a couple of weeks, so it wouldn't interfere with the sales of the other band's release.
* The Beatles had was that of the group reclining on a lawn with a "Keep Off the Grass" sign clearly in view.
* The Beatles has, despite what his name might suggest, "hair down to his knee".
* The Beatles has John asking Ringo to dress the room for a "wild" number. Ringo whips out a jungle diorama which John dismisses as preposterous. But when Ringo's errant rifle shot causes an actual elephant to stampede by:
* The Beatles has John, Paul, and George repeatedly dismissing Ringo (and finally singing the song "Don't Bother Me") while they're on a car trip; he's just trying to tell them about the two thieves attempting to kill them and steal their book of unreleased music. Finally, he gives up and just starts foiling the thieves himself.
* The Beatles has Ringo flapping his arms and flying. When John comments that it's impossible, Ringo suddenly plummets and lands on his head.
* The Beatles has several, including soft plunging to the rollover (explicitly labeled as a skill shot on the playfield itself) and plunging to the upper flipper and then shooting the loop for a jackpot.
* The Beatles has the Eastern bad guys getting captured when they knock Ringo unconscious, then find it's Paul, and then John (but not George?) in a Ringo mask as bait for a police ambush.
* The Beatles has this effect on some people. It's a mashup of strange sounds which bears little to no resemblance to what most people think of as "music."
* The Beatles have included jet aircraft recordings in "Back In The U.S.S.R."
* The Beatles' "Helter Skelter" also does this. Twice. Which turns into a video games example when songs containing one show up in
* The Beatles. He wields a silver hammer that goes "bang bang" and then "clang clang" when it comes down upon his victim's head. It makes sure that s/he is dead.
* The Beatles. However, their rivalry was quietly a friendly one. Furthermore, the former's acrimonious break-up apparently inspired the latter to reassess their own band's group cohesion and take steps to ensure they stay together in reasonable harmony. As a result, while the Beatles' legacy has been unmatched in influence over the decades, the Rolling Stone's longevity as one of the great rock bands of all time is near-legend.
* The Beatles if you're aware that heroin addicts often seem to prefer sweets to real food). A bit sadistic, regardless: think of the bridge ("You might not feel it now...") BTW "Good News" is an English brand of chocolates; think Whitman or Russell Stover for an American equivalent.
* The Beatles, imagines a crowd responding to the singer's heartache this way.
* The Beatles' "I'm Looking Through You" try to invoke this: Paul sings his

grievances about the failing relationship, while underneath John and George's "pa pa pa pa pa pa" is the girl doing her best to make them fall into deaf ears.
* The Beatles in a joking line about "Georgia girls" in "Back in the U.S.S.R.".
* The Beatles. In Britain, it was a 7" EP, encompassing most (but not all) of the songs from the TV movie. "Penny Lane" and "Strawberry Fields Forever" were not present, as British practice at the time was to keep singles and albums totally separate. The US version was an expanded full 12" album that restored the single tracks and added a few more songs as well. In fact, now the US version IS the canonical version of the album on both sides of the Atlantic.
* The Beatles: In "Can't Buy Me Love", the boys are on holiday in Polynesia where George is trying to break open a coconut. When he sees a monkey eating a freshly broken one, he asks "How do those tiny monkeys ever open those big coconuts?" The monkey throws a coconut at George's head, knocking him out cold and breaking the coconut open. John uses the same ploy to escape the tribe chief's administrators when he's forced to marry the tribe chief's daughter.
* The Beatles in "Hold Me Tight," George and Ringo are chasing a mysterious figure up the stairwell of the Statue of Liberty. Ringo slips and tumbles back to ground level where he faces a guard.
* The Beatles: In "I'm Happy Just To Dance With You," after the boys find themselves in an Italian street festival:
* The Beatles: In "Not A Second Time," a very off-model Paul is given eyelashes as the boys rehearse their song.
* The Beatles in the early 70s, at a time when the band had recently broken up and Paul and John were still supposed to be at each other's throats. A fan encountered John strolling around Greenwich Village with an "I Love Paul" button from the days of Beatlemania. Wondering if he was making some kind of ironic statement, the fan asked him why he was wearing it—to which John replied, without missing a beat and without a trace of sarcasm, "Because I love Paul."
* The Beatles. In the end John and others applaud for him, definitely meant sarcastically.
* The Beatles: In the song "She Loves You," "She" tells the singer that she loves "you," who is being sung to.
* The Beatles (in the US and Canada; he stayed with EMI worldwide, and eventually returned to Capitol in the US). John and George's solo albums had already returned to Capitol/EMI/Universal by 2010. Paul's solo catalog didn't return to Capitol until his contract with Concord Music ended in January 2017. Ringo's discography remains scattered across different labels (including Capitol, Atlantic, Epic, and Koch).
* The Beatles is also a great group to do this with, since they sometimes made songs that either included small snippets of other songs' lyrics, or directly referred to them directly. John Lennon continued this trend after the band split up on his solo albums every so often.
* The Beatles is an overview of all kinds of outtakes, demos, live material and early recordings of many of their most famous hits.
* The Beatles is arrested for bashing Joan's and his schoolteacher's heads in with a silver hammer, he appears in the courtroom, and smashes the judge on the head with his silver hammer as he's about to be sentenced.
* The Beatles is essentially what happens when someone has a film camera and films a band suffering from Creative Differences — lots of bitter, snide passive aggressive sniping. There's one famous scene with Paul McCartney and George Harrison having a bitter fight over a chord.
* The Beatles is nearly 3,000 words long, while the Chamberlin article is about half that length.
* The Beatles: John is the only Beatle appearing in "If I Fell," while only George and Ringo appear in "Devil In Her Heart."
* The Beatles: John is the only Beatle appearing in the episode "If I Fell". George and Ringo only appear in "Devil In Her Heart" and figure prominently in "Hold Me Tight".
* The Beatles. John Lennon based it on newspaper stories he read, and, as mentioned

below, British newspapers often will list county names after town names. Hence "4,000 holes in Blackburn, Lancashire."
* The Beatles John says "Hey, wait!" when two Pauls turn up in "No Reply". One of the Pauls is a master of disguise.
* The Beatles. John uses this to prank the other Beatles with an alarm clock.
* The Beatles kid (and pretty sadistic) that uses the title hammer to murder a girl, his teacher, and the judge who took his case, in front of a full courtroom.
* The Beatles' last ever live performance, John Lennon stepped up to the microphone and said something that he must have said dozens of times during the band's teenage years: "I'd like to say thank you on behalf of the group and ourselves and I hope we've passed the audition."
* The Beatles. Later, when he was allowed to write songs, he proved his innate talent was the equal of his comrades with "Something" and "Here Comes The Sun" amongst others.
* The Beatles made it famous with the eponymous song, it would be better to keep it as is for the tourist traffic.
* The Beatles made its television premiere in 1967, it was on NBC. Since it was in black and white, NBC certainly couldn't use the peacock opening, so they used an animated penguin just standing there flapping its wings.
* The Beatles "Maxwell's Silver Hammer." Joan is a nerdy science student with no social life who spends her nights doing experiments all alone. One evening, out of the blue, a classmate of hers named Maxwell phones her for a date. A knock at the door, she answers it, Maxwell is on her front porch... and caves in her skull with his trusty argent bludgeon.
* The Beatles McCartney was upset because a marching band in the movie was playing horns on it. Never mind the original Isley Brothers version actually did have horns on it!
* The Beatles — some of the cover songs on their early albums and EPs were well known rock and roll and R&B hits, but many were obscure singles or album tracks which the band just happened to like:
* The Beatles' member Ray Thomas. Ray says he was awoken one night by groupies who had apparently climbed three floors up the outside of the hotel wall, to break in to his room through the bathroom window. Who were dissappointed they'd only got the flute player, when they were aiming for Justin Hayward or John Lodge. Ray said his ego was further defalted when the Beatles turned his story into a song, and he didn't get a penny of any royalties for it.
* The Beatles' "Michelle" has the line "These are words that go together well" resung two lines later in French: "Sont des mots qui vont très bien ensemble."
* The Beatles, modern recording techniques such as layered, multi-track production.
* The Beatles of a concept album, even if the idea didn't quite survive in the final product.
* The Beatles of their own on ABC in 1965. Despite the cheesy animation and The Beatles themselves did not being involved, the show got higher ratings than ABC's regular Monday-through-Friday daytime shows.
* The Beatles, one of the few times they allowed their music to be used in a TV show, because they were huge fans of the show. At one point, they were working with Patrick McGoohan to make a movie based on the property.
* The Beatles onwards) has often been criticised for being shamelessly cheery, lovey-dovey, and family-friendly, with "Yellow Submarine" considered the point where the band had started writing music for children. This, however, was a problem right from the beginning, as Brian Epstein deliberately moulded them into an inoffensive, radio-friendly group to distance them from their more rebellious Quarrymen/pre-1960 era - resulting in oodles of light-hearted boy band-esque songs. The band did, at times, attempt to portray themselves as less politically correct (for example, the "Butcher cover" and John Lennon's increasingly dark, anti-establishment songwriting) but were frequently held back by the pressure to keep their (mostly) pristine image intact, and this pressure contributed to their eventual break-up.

* The Beatles opens with the main character standing on a beach making a plea for the audience 'to listen to his story.' The entirety of the movie shows how he got there over the course of about three years or so.
* The Beatles. Possibly written about pre-fame member, the late Stu Sutcliffe's mourning girlfriend in Germany, Astrid Kirchherr.
* The Beatles' recording career lasted just 7 years, but in that time they completely changed the landscape of popular music, and managed to crank out a whopping thirteen studio albums. The band broke up before any of the members had turned 30.
* The Beatles refused to view it altogether for the rest of their lives.
* The Beatles, representing the controversies the group triggered in both the U.K. and the U.S. after Beatlemania's initial wave. As the scene climaxes, the music becomes a sinister combination of "Helter Skelter" and "I Want You (She's So Heavy)".
* The Beatles' "Revolution" got such a big backlash that it's more or less the reason you only hear cover versions of their tunes used for this purpose, unless it's advertising something Beatles-related.
* The Beatles, Ringo is flapping his arms and flying around the room, which John says is impossible. When Ringo grasps hold of this revelation, he drops to the floor, landing on his head.
* The Beatles: Ringo Starr was portrayed as a complete bumbling idiot.
* The Beatles said he did feel guilty about it for years, until the Marcos regime was unmasked as being a dictatorship, which made their refusal a relief to him.
* The Beatles sang songs about friendship, life, love and desire, and often sang it from the persona of good-natured
* The Beatles scenes, developing a more psychedelic-symphonic sound that would come to define much of their most famous work.
* The Beatles' Second Album was ill in hospital, so they didn't record it. This session did result in an amusing demo of "No Reply" (which features John and Paul bursting out laughing at some lyrical mistakes they make), a demo of "It's for You" recorded so Cilla Black could see how the song went, as well as the quickly forgotten song "You Know What To Do" (with session drummer Jimmie Nichol).
* The Beatles seeing a ratings boost for the weeks featuring the Beatles. It also served as an inversion on the Beatles' part, as they refused to go to the US until they already had a number one single on that side of the Atlantic.
* The Beatles shows them crossing a street, again from a distance, but they are clearly on the foreground.
* The Beatles singalongs usually have impeccable spelling of the lyrics (flashed on the screen during each song), but the singalong of "I Should Have Known Better" has a glaring error. The line "You're gonna say you love me, too" is printed out as "Your gonna say you love me to."
* The Beatles singing "John John (Let's Hope For Peace)" to the feedback of electric guitars. The band exited the stage while the instruments continued to feedback, until their roadie turned their amplifiers off.
* The Beatles so much that when their first film came out, he watched it almost nonstop on loan from the studio. When time was up, he very reluctantly gave the film back. Apparently, Paul McCartney was a little bit wary at first, but his wife Linda assured him that it was all right.
* The Beatles song "Only a Northern Song" references itself, telling how it was intentionally written badly.
* The Beatles song "Paperback Writer," the singer tells a publisher that he wants to write paperback books, and that he has just written a book about... a man who wants to write paperback books.
* The Beatles' song "She Came in Through the Bathroom Window" refers to a group of real life Beatles groupies called the "apple scruffs". The song refers to an incident where a few of them broke into Paul's house and stole some items.
* The Beatles' song "Taxman," although it's about British taxes instead of U.S. taxes, is all about this trope.
* The Beatles song "With A Little Help from my Friends" originally started "What

would you do if I sang out of tune? / Would you throw ripe tomatoes at me?". Despite their intention to not do any live concerts in the near future, Ringo (who sings the song) still requested that the line be changed lest fans take it as an cue to actually throw tomatoes at him.
* The Beatles's parts of the song was initially left blank because they couldn't think of a way to change from one to the other, consisting mainly of a bar count and Mal Evans triggering an alarm clock to mark the beginning of Paul's section. Eventually they settled on the now-iconic noisy orchestral glissando, but they were unable to remove the alarm clock from the song, and ultimately decided to leave it in. Considering that Paul's section begins with "Woke up, fell out of bed", that ringing alarm clock fits in perfectly.
* The Beatles sports a heavily '60s-inspired aesthetic, which includes simulated EM scoring reels and sound effects.
* The Beatles: Stage 5, almost everyone knows about them, and they’re referenced constantly in pop culture.
* The Beatles start running through her head at the beginning of her ill-advised downhill ski run with Bolt and Rhino.
* The Beatles 's temple, and wind up in the swimming pool of a nearby hotel.
* The Beatles-style. Eventually, they complain that he's giving away all their disguises by talking about the parts of the ship they happen to be in, and he politely obliges their request that he go narrate somewhere else.
* The Beatles's video for "Free as a Bird" is packed full of references to Beatles songs and lyrics; glimpses of the band members themselves as well as people and places important to them can also be spotted. A good many of the references are obvious, but some can only be spotted on repeat viewings or by slowing the video down.
* The Beatles') "Taxman" was used by H&R Block because it's a virulent anti-tax song. (H&R Block is the biggest tax preparing corporation in America, and it's supposed to help its customers pay less to the IRS.)
* The Beatles. The Beatles performed just five more concerts after that.
* The Beatles the boys are pursued into the horizon by a bevy of fangirls and bevy of mermaids (who they encountered in the last bumper).
* The Beatles. The first instances (John and Ringo) are actually unintentional on the part of the aliens involved; they end up giving George and Paul powers to make them roughly equal.
* The Beatles, the lads crash into a harem tent, courtesy of an out-of-control camel. They promptly get in huge trouble for looking at the girls' unveiled faces, and have to sing their way out, all the while flirting with the girls.
* The Beatles the lads felt like hanging out on the beach and going skiing, so these were written into the script.
* The Beatles themselves as a young lady and an elderly lady happen by:
* The Beatles The refrain of Katy Perry's "Never Really Over" and the bridge from Gwen Stefani's "The Sweet Life" are noted offenders of this.
* The Beatles, the singer describes a woman asking him to take a job driving her car. In the last verse, he agrees, leading her to admit:
* The Beatles. The song was added back for the 30th anniversary version of the film.
* The Beatles". This scene would have explained why Ringo withdrew his hand so quickly the next time they tried to cut it off, as well as how the boys knew to plug their ears in the Scotland Yard scene.
* The Beatles. This was also the first time they were seen with tea shades, having sported Wayfarers until then. Not that it was the only thing that they were changing at the time.
* The Beatles thought it was a laugh to burn the place down at the end.
* The Beatles to perform in Israel in 1965, but certain politicians prevented this due to the "bad effect they might have on the youth".
* The Beatles ' US albums, which often had significant differences in tracklisting and mixes to the UK, got released there decades later. There were two precedents for this, however - a US compilation of songs that hadn't been released on Capitol

albums entitled "Hey Jude" was so popular on import that it got a UK release in 1970. Also, in 1976, the band elected to reissue the 11 song US release of Magical Mystery Tour, rather than the 6 track double EP that had been released in the UK. In the early 2000s, two Capitol album box sets appeared, but US-only. In 2009, the UK albums got remastered, and a few years later the US albums followed suit, being available in the UK for the first time (however, the masters were recompiled from UK mixes, not US ones, annoying completists).
* The Beatles' visit to America in 1964, along with the Beatlemania that followed.
* The Beatles was born. While the title song and its "reprise" relate to this theme, none of the other songs do.
* The Beatles, was derided as a mess of half-done songs and sloppy editing, and arrived in stores after they'd broken up. However, it contains "Let It Be", "Get Back", "The Long and Winding Road", and "Across the Universe", some of the group's most famous and beloved songs.
* The Beatles wasn't released again until the 2012 DVD and Blu-ray special edition rerelease of the movie. Purists don't like the US album because it apparently messes with the band's concept - but the band actually preferred the US album and reissued it as such from the 70s onwards.
* The Beatles" was once used in an ad campaign by the electronics chain H.H. Gregg to advertise themselves as the chain that is able to help with any issues one might have on buying and using electronics.
* The Beatles was released worldwide on CD on 1 June 1987, so that it would indeed be "twenty years ago today."
* The Beatles went through this over the course of their career. If you look at a photo of them from the early 1960s next to one from the late 1960s, you might almost be forgiven for thinking you were looking at two different bands. Roughly, it goes something like this:
* The Beatles were already popular in Great Britain in 1962, before they went global in 1964.
* The Beatles were for the most part rather dismissive of his songwriting efforts and tended to treat him as the baby of the group because he was the youngest didn't help matters much.
* The Beatles; when the Beatles recorded this song, 95% was indeed the tax rate in Britain at the top tax bracket, which the Beatles' earnings put them in.
* The Beatles: When the cavalry rides in to the rescue to repel a band of invading Indians (episode "Little Child"), one Indian does a facepalm and says "Don't they ever get tired of winning?"
* The Beatles when they see that Sgt. Pepper's Band, encased in a big glass ball, is the spitting image of themselves (or as John explains it, "extensions of our own personalities").
* The Beatles, where the protagonist is glad to be back home after a long and terrible flight.
* The Beatles, which generally stuck pretty closely to the Beatles' arrangements of songs, made that one roughly 50/50 Beatles/Cocker.
* The Beatles, which is close enough since it's actually "Everybody's got one, got one, got one" (the other one is "Oompah oompah stick it up your jumper").
* The Beatles, whose songs written for Ronan Keating helped sustain both their late 90s successes well into the 2000s.
* The Beatles, who were the leaders of the Labour Party and the Conservative Party, respectively.
* The Beatles, who yells obscene things at the Queen and is described in the lyrics as "a dirty old man".
* The Beatles: Why George, of course! During the early years, he only wrote two songs per album. In addition, he was overshadowed by songwriters John and Paul, and clowning Ringo. Eventually, his songwriting skills benefited him the popularity in the band.
* The Beatles, with all their number one hits, on the 30th anniversary of their break-up in 2000.
* The Beatles, with almost every subgenre of rock music after them. Musicologically

speaking, in this day and age, to say a certain rock band is "Beatles-like" is redundant.
* The Beatles with songs like "Helter Skelter." Plus, they created the trend for a self-contained band, with the artists playing their own instruments and writing all of their own music.
* The Beatles with the Toronto Symphony Orchestra during a parliamentary crisis in which all the other party leaders threatened to band together and form a coalition government against him — and right after making massive cuts in arts and culture funding. Including the line "I get high with a little help from my friends". Harper's government is staunchly anti-drug, and he says he's never used any himself.
* The Beatles wrote the song "Helter Skelter" in the hopes of making a really manic, distorted, unpleasantly noisy song. The song however received substantial praise, and is considered an example of an early template for heavy metal, punk rock and grunge.
* The Beatles: "Yer Blues" has audible leftovers from a previous take in the left channel, namely John singing early placeholder lyrics leaking through the drum mic. The solo similarly has the originally-recorded solo bleed through Ringo's microphone in the left channel, while the right features the newly-recorded solo.
* The Beatles, you really have to wonder about the Beatles' relationships.
* The Beatniks style of the show, with each headline on the end of a long pole that Joel twirled manually in front of Cambot while vocalizing the musical effect.
* The Beatrice Letters has, "The day was as cold and bitter as hot chocolate if it had been put in a fridge for several hours and filled with vinegar."
* The Beatrice Letters, it explains very briefly what was happened to the Baudelaires after the 13th book. Not a whole lot, just enough to keep the mystery alive.
* The Beautician and the Beast introduces Eagleland values to him, like freedom and democracy, the whole country is stunned, adopt Eagleland osmosis and the dictator falls in love with her. The End.
* The Beautiful And Damned. She wants to be seen as a vamp (and happens to look like Theda Bara, mentioned above) but tries far too hard.
* The Beautiful And Damned. Since the novel is set in the 1910s, she is explicitly said to be an early proponent of the fashion.
* The Beautiful Elite and seek to restore their lost culture, they're still seen as barbaric dirt-dwellers by most humans, and dismissed as either heathen savages or haughty bigots by many fellow city elves. Though this varies from clan to clan.
* The Beautiful Elite's number "In Society" had its small-talk vocal section dropped, though the tune was retained to accompany a dance sequence where the Dogpatchers infiltrate their ball.
* The Beautiful Elite: Unattractive people somehow don't exist, or are extremely rare.
* The Beautiful Elite usually plays it straight, but may not apply it if they are so beautiful that they don't seem human.
* The beautifully done flying elephants at slightly racist record company execs who snootily considered African music could never, ever, take off in the major markets of the West and any investment in a band based on African rhythm was a complete waste of money.
* The beautiful maiden Sansa Stark is physically and mentally abused by her
* The Beautiful People and feigned interest in Angelina and Velvet. The latter takes the cake with this exchange.
* The Beautiful People, and Lacey Von Erich always wore as little as possible.
* The Beautiful People are all multiple time Knockouts Champions, but the entrance is usually the first thing that comes to mind.
* The Beautiful People or someone involved with one of the four. As none of the previous spotlight holders had any direct affiliation it allowed some other names to slip in while the group shift made "Knockout" segments a lot more homogenous.
* The Beautiful People they're smarter than the rest of the knockouts, no matter how many times they are proven wrong.

* The Beautiful People tried to trademark the name and start her own Beautiful People.
* The Beautiful People used to have a pink night stick they called "The Ugly Stick".
* The Beautiful People, who had tried to rejoin the group early into her fourth TNA run, was happy to see Sky go.
* The Beautiful Skies of Houou High and don't ever bring it up anymore.
* The Beautiful South - "A Little Time": the male singer has a trial separation from the female singer, saying he needs some space. When he tries to get back together, the female singer (who suspects "space" means "other women") isn't having it.
* The Beautiful South also wrote "Song For Whoever," which subverts the trope; the musician is writing songs to keep him in money ("I love the PRS cheques that you bring") based on whoever his latest girlfriend is — whose name he has conveniently forgotten.
* The Beautiful South features an old man looking back on the long relationship shared with his partner, which still seems to be going strong.
* The Beautiful South song of the same name sells "rum by the kettle-drum, whisky by the jar". While the size of the jar isn't clear, an orchestral kettle-drum would have a volume of over three litres.
* The Beautiful South, while massively successful in their native UK, only ever made it twice on the singles charts across the pond; "We Are Each Other" and "You Keep It All In" both cracked the top 20 on the Billboard Modern Rock Tracks chart. After this, nothing else.
* The Beautiful South who, according to leader Paul Heaton, split due to 'musical similarities'.
* The Beautiful Suzuka was humiliated by the super strong Younger Toguro, he became obsessed with proving that skill is superior to strength, so he spent all his time working on special techniques instead of his strength. However, Genkai pointed out strength and skill are equally important and mocked him for not building up his strength before beating the shit out of him.
* The beautiful useful notes: Brazil page has a beautiful example of this with the beautiful word, "beautiful".
* The Beauty and the Beast type relationship between Rumpelstiltskin and Belle on
* The Beauty and the Beast unit wear animal-themed powered armor/suits, while the Haven Troopers (aka FROGS) wear form-fitting suits that allow them to leap over 2-meter walls in a single bound.
* The Beaver Patrol) was written in 1967 and 1969, at a time Iran was still on friendly terms with the West. The Iranians were portrayed in a positive light, while the Kurds were portrayed as savage raiders. After the Islamic Revolution in 1979 and 9/11, those portrayals would be reversed in Western media.
* The beaver woman was misguided, but she is shown to genuinely care for her (adopted)son.
* The Bechdel Test, and there are an astonishing number of sexist cases that pass this test.
* The Bechdel Test: Does a work feature at least two named female characters and, if so, do they have a conversation about something other than men?
* The Bechdel Test, has expressed reservations with the way that it's taken as a simplistic measure of whether or not a work is sexist.
* The Becoming series is a Zombie Apocalypse where the zombies are against a bunch of badasses including a US Marine, Israeli Special Forces operative, and SWAT officer teamed up.
* The Bedfellows, this is a very bad idea; the conversation below only proves it.
* The Bedford Incident. A gung-ho destroyer commander harasses a Soviet sub with the intention of forcing it to the surface. Unfortunately he also rides his crew equally hard, so a keyed-up officer launches an anti-sub missile when he hears the words "Fire One" twice in a row (the captain was actually saying "If he (the sub) fires one, then I'll fire one"). The by-now equally keyed-up Soviet submariners respond with an atomic torpedo before they're destroyed. Downplayed in that

tactical nuclear weapons, like atomic torpedoes, tend to lack the technological protections and locks that are used on strategic nuclear weapons, like nuclear missiles.
* The Bedlam in Goliath, about the band's experiences with a ouija board.
* The Bedroom Philosopher placed a slowed-down, whispered backwards message on the song "I'm So Postmodern", targeted at soap actor Shane Porteous: "Shane Porteous, buy a smock". Then the last line of the song is "I'm so postmodern I prerecorded this song, and laced a message subliminally telling Shane Porteous to buy a smock". On the CD, this is followed by the song played backwards rapidly, so you can see for yourself.
* The "Bee-atch!" scented air freshener also surged in popularity due to the movie. It ended up being backordered for months.
* The beefalo — part American bison, part domestic cow. While they have traits of both bison and cattle, they look remarkably like Old World water buffalo, save the horns.
* The Bee Gees "New York Mining Disaster 1941". (To be picky, it was inspired by the Aberfan Mining Disaster 1966, according to the other Wiki.)
* The Bee Gees' "Tragedy" and are even more shocked that the original version is by the same group who recorded arguably the most popular disco song ever written, "Stayin' Alive".
* The Bee Gees was originally sequenced with two extra songs - "We Lost The Road" and "Country Woman," which made for two overly-long sides. The former was held for their next album ("To Whom It May Concern"), while the latter became a surprisingly good B-side.
* The Bee Gees (which bears "starring Sgt. Pepper's Lonely Hearts Club Band" in the credits) back into TV syndication nationwide while Capitol re-released the Beatles album with a decal reading "the original classic."
* The Bee Gees.... which is technically correct. While sourced from Robin's solo album 'Walls Have Eyes,' the track was not only written by all three brothers, but features Maurice and Barry on backing vocals.
* The Bee Gees, who were the face of disco in the late 1970s. Many were celebrating in the early 1980s when their amazing hit streak of the late 1970s came to a sudden halt (after 1979's "Love You Inside Out"), but even though they no longer dominated the charts, the Bee Gees — always well-respected for their harmonies — continued to sell out concerts, its members (specifically, Barry Gibb) continued to write hit songs for other artists, and in time, their songs that hit during the peak of their popularity began to receive heavy airplay on oldies stations.
* The Bee Gees, written and sung by Vince Melouney, is the only song on a Bee Gees album not written or sung by a Gibb.
* The Beekeeper's Apprentice stage of Sherlock Holmes's friendship with Mary Russell, and Watson makes this observation when the two fall asleep in a carriage, leaning against each other.
* The bee-like Vespa claims to be the fastest Regular — even if that means only those of her own level, it would make her faster than Dan. If this is remotely true, it also means the
* The Beer City Bruisers were a group who occasionally worked in the dark match during
* "the beer!!" explode, but there's enough damage done to cause the dishwasher to leak all over the kitchen uncontrollably. He then shrugs and walks away, whistling innocently.
* The beetle drones that Aku uses to subjugate the populace are helpless against stronger resistances to his reign, like Jack or the Scotsman, but given they can handle the majority of the world's populace with ease, there's really no reason to
* The beetle enemies with silly hats appeared in the penultimate world
* The beetle item can be this for lighter characters as it takes them faster than heavier ones thus giving the victim less time to escape. What is notable is many of the female characters who are damsels in their own games (Zelda, Peach, Palutena) are lighter in weight value than their respective male counterparts (Ganondorf, and all version of Link for Zelda, Mario Luigi and Bowser for Peach, and both Pits for

Palutena) and thus the aforementioned ladies who are kidnapped in their own franchise are fittingly taken away faster than the males of the same franchise.
* The Beezer) had the Numskulls who controlled a real person, with various skulls in charge of different bodily functions.
* The Beforetimes: Survivors of the apocalypse refer to the way the world used to be as something along the lines of "The Beforetimes."
* The "Before You Can Say Anbesol" commercial, for a mouth-sore relief medication. (That said, you
* The Beggars' Guild operates in a somewhat similar way. Residents of particular area or people holding a specific event, such as a wedding, can pay the Guild the fee that ensures that no beggars will show up in the vicinity. Apparently, should someone forget to pay the fee, a surprisingly large number of beggars turn up at whatever event they are holding... A running joke about the Beggars' Guild is the hardship their leaders suffer because while the ordinary rank and file can live off the pennies they receive for a cup of tea, it's beneath the dignity of a Beggars' Guild leader to ask for anything less than the price of a ten-course banquet or a warm mansion for the night. Foul Ole Ron and the Canting Crew, the most commonly seen beggars in the series, are
* The Beggar's Opera, Captain Macheath pays to make his stay in Newgate Prison considerably more comfortable, with no chains and excellent food.
* The Beggar's Opera is a generally lovable highwayman of his era. He's a criminal, yes but also tends to attract more lovers than he can name. Within the story, he gets thrown in jail for wanting to marry one of them when two others set him up, gets busted out by a fourth one, and thrown back in jail when ratted on by a fifth.
* The Beggar's Opera. The narrator (the Beggar), notes that although in a properly moral ending Macheath and the other villains would be hanged, the audience demands a happy ending, and so Macheath is reprieved, and all are invited to a dance of celebration, to celebrate his wedding to Polly. Some stagings, however, have the Beggar making his pronouncement about the need for a happy ending and totally failing to notice Macheath actually being hanged in the background.
* The Beggar Woman is the only character who doesn't neatly fit into a traditional mold. However, she does show several qualities of the modern La Strega character, with her mad ramblings and repulsive appearance.
* The Beginner's Guide, Davey drove away Coda by trying to see the symbolism in Coda's games, even though there was no symbolism involved in his games.
* The Beginner's Guide Davey Wreden, who mentions that the creator of the games showed in this game is a recluse in the very first one.
* The Beginning book. Two years after the Yeerk defeat, terrorists have started attacking alien tourists on Earth. The worst of them are cults that think the presence of aliens is staving off a long-awaited apocalypse.
* The Beginning, narrated by Susan, begins with the Doctor stealing the TARDIS.
* The beginning of an attempt to terraform Mars is mentioned in the finale of
* The beginning of a Python show takes place in an airplane cockpit where the pilot (Michael Palin) tells his passengers that they are on the flight to Glasgow and there is no need to panic.
* The beginning of "Battle Against A True Hero" starts off with one, which becomes the main riff of the song. It plays
* the beginning of Espella's interrogation, just as she is about to explain why the townsfolk fear her, the scene shifts to Layton and Luke.
* The beginning of "How the Test Was Won" features a myriad of clips where Homer gets injured in some fashion.
* The beginning of "Informed" had a woman visiting the ER for a rash on her arm. "It itches! And burns!"
* The beginning of "Mermaid Man and Barnacle Boy IV" has SpongeBob pressing through the wall of the kitchen when he hears that Mermaid Man and Barnacle Boy are at the Krusty Krab, his indentation rendered in CGI before he rips through.
* The beginning of "No Ifs, Ands, or Robots" has Otto trying to pull two fast ones on Olive regarding his broken badge and failing horrifically.
* The beginning of season two, when Sisko decides to remain on the station after

being told to pull out by Starfleet.
* The beginning of stage 6 is a behind-the-back segment, but there is one problem: the camera is at a
* The beginning of the Arrancar arc has the first 'fighting in mid-air' battles. It has a justification (soul reapers can walk on spirit particles) but it still counts because it's damn cool.
* The beginning of the (currently ongoing) "war on drugs" resulted in skyrocketing incarceration rates, hundreds of thousands of people ending up behind bars for nonviolent offenses.
* the beginning of the Eldian Empire (over a thousand years before the present). A lot of the confusion about what happened came from how no one can decipher the texts, having only the pictures to go on.
* The beginning of the finale, "Who Lives, Who Dies, Who Tells Your Story" is this for
* The beginning of the first film plays off Po's clumsiness. He actually
* The beginning of the Hell Train arc was all about preventing Hoaqin from gaining his full powers, because he was extremely evil and dangerous and out to kill the protagonist, and his fully powered form would be completely overwhelmingly powerful compared to the heroes. By the time Hwaryun finds out what's waiting for the characters at the final station, though
* The beginning of the joke has Bob being captured, but allowed to send his horse with a message. The hearing impaired horse brings back a woman.
* The beginning of the manga turns out to be one itself. And this one's actually the complicated one, as it's not only the longest, but spans the entire plot and its background.
* The beginning of the music video for Loverboy’s 1983 single "Queen of the Broken Hearts" features a bit of a young woman operating a futuristic machine. This was the winner of an
* The "beginning" of the opening act in the machinations of the villains' occurs in the pilot episode. The show opens to a narration by a mysterious woman that ends with a male narrator refuting her darkness by expressing faith in a "smaller, more honest, soul". The same episode quickly reveals the male narrator to be
* The beginning of the same episode has Homer spinning in his chair saying, "Chair goes round... Chair goes round..."
* The beginning of the second case makes it so painfully obvious that the victim, Rex
* The beginning of the song "Bump In The Night" by Allstars has a talking section similar to the Thriller example below which is followed by an evil laugh.
* The beginning, when the terrorists are searching for Iron Man right before the killing starts.
* The Begnion Empire is explicitly a theocracy, where all the members of government hold religious ranks and the Empress is also head of the church.
* The Beguiled for her. It wasn't, but she was now eighteen and refused to do it again. She has done occasional voice acting and presenting by her own choice.
* The Behavioral Sciences team theorise that the Chesapeake Ripper, a serial killer who removes organs from his still-living victims, is keeping the organs as surgical trophies.
* The behavior difference is also likely what keeps Usagi and co. from recognizing Uranus and Neptune as Haruka and Michiru. When in their civilian forms, the two are very nice to them, in contrast to their Senshi identities. But, you'd think that the more experienced Haruka and Michiru could figure out that Usagi is Sailor Moon —
* The Beheaded Freshman and Other Gruesome Tales. The lead tale (from the title) is about a freshman wanting to get into an elite club but the people blindfold him and kneel him down, saying they are going to behead him. They describe one raising the axe high over his head (the freshman thinks it is a prank) and then drop a cool washcloth on his neck. The freshman screams the moment the cool touches his neck (thinking it is cold steel) and collapses. Scared, the others call an ambulance; Seems the freshman had a heart problem that the others did not know and the fright

caused a heart attack. Whoops!
* The Behemoth is an example of this, though it edges toward parasitism — it gives Roger super-powers, including the ability to transform into the titular Behemoth, but grows whenever he uses his powers. It is left vague how large it might grow and how completely it might take over.
* The Behemoth is an interesting deconstruction: she's actually a fairly normal young woman, with her own life and aspirations, but her best friend — the lead character, Roger — sees her as something like this and develops an emotional dependence upon her as a result, despite never being able to romantically approach her.
* The Behemoth super tank in "Metal Urgency." Played straight. It appears Puma-Dyne made just the one tank, and had no means of remotely shutting it down in the event it gets stolen. Its forcefield and thought-controlled arsenal make it impervious to pretty much everything the Enforcers throw at it... meaning they can't stop a tank
* The Beiderbecke Affair and each of its two sequels, having taken what he describes as a 'sideways career move' each time.
* The Beiderbecke Affair, Jill Swinburne loses her boyfriend, Trevor Chaplain, to his former fiancee, Helen of Tadcaster, in a coin-toss after a night of heavy drinking. Mrs Swinburne honours her agreement with Helen, but Mr Chaplain goes back to her anyway because "nobody wins me at the toss of a coin." It is strongly suggested that this is a new development in Trevor's persona since the time when he and Helen were engaged.
* The Beiderbecke Connection, which has "a dissident being smuggled over the Yorkshire-Lincolnshire border" via the Humber Bridge.
* The being known as Relic is even older than the Life Entity, since he is the only remaining member of the LightSmiths, who were the first discoverers and users of the emotional spectrum, doing things even the Guardians couldn't even imagine. Relic is from the previous universe before the current DC universe the Life Entity created.
* The being with code-name "DRAGON", aka Aiwass, seems to have this as well. "
* The Belchers themselves are noticeably darker skinned then the white characters and they all have black hair.
* The Beldrobbaen, a drow clan and more or less a nation onto itself, are in a similar state, having lost an entire generation of children during a demonic accident. Since then entire houses have died out and the clan is widely thought to be on its last legs. Their cousins from a neighboring city, the Balvhakara, have no such problems and demonstrate that this state of affairs is purely the result of bad luck and clinging to a tradition of turning the fathers of Val children into
* The Belgariad. All the merchants are really spies, and most of the spies aren't averse to making money on the side.
* The Belgariad already (even if Belgarath doesn't generally look or act the part - though he won't hesitate to demonstrate it if needs be). However, a number of the main cast undergo this between the first series and the second:
* The Belgariad, although he also happens to be the greatest military strategist in the Kingdoms of the West and quite possibly the most intelligent ruler in the world at the time. Unfortunately, his health suffers late in the story largely in part of this obesity.
* The Belgariad and its sequels, a friendless background is par for the course for the Salmissras - it's very hard to make friends in a court where everyone is trying to poison everyone else in order to increase their own power and influence, and the royal pharmacologists (who are the real power behind the throne) prefer to keep their queens lonely and codependent so that they'll constantly seek to get drugged out of their gourds.
* The Belgariad and need a change of underwear at the mention of his name.
* The Belgariad and sequels/prequels, with emphasis on Algarian Light Cavalry and Mimbrate Arend Heavy Cavalry.
* The Belgariad and their arguments occasionally descend to this level when neither is willing to concede the last word or admit defeat. One fight, in particular, is

mostly just the two of them shouting "Spoiled brat!" and "Stupid peasant!" back and forth at each other until the adults finally break it up.
* The Belgariad, and the West (especially the Alorn kingdoms) preparing for a huge war with the East.
* The Belgariad, Arendia spent centuries mired in a bloody civil war between the knights of Vo Mimbre and the rogues of Vo Astur.
* The Belgariad, Arendia spent many centuries locked in a brutal three-way civil war between the duchies of Mimbre, Asturia, and Wacune.
* The Belgariad are stones which embody the conflicting destinies of the universe and bestow godlike power on anyone they allow to hold them.
* The Belgariad. A talented journeyman glassblower gives Garion a beautiful glass sculpture to present to his Aunt Pol. He admits that the reason he's doing this is that if people in the court see the King's aunt in possession of one of his works, they might commission some work from him themselves, and he needs commissions if he wants to be able to open his own shop, which he has to do before he can seriously court his master's daughter. When he's next seen, he's succeeded in becoming a master with his own shop, though whether or not he got the girl isn't mentioned.
* The Belgariad: Basically, a star died in the wrong place. This caused a chain reaction that destroyed an entire galactic cluster outside of schedule. The result was that the purpose of the universe, the force of destiny, was divided into two opposing awarenesses. The contention between them causes everything that happens in the series.
* The Belgariad) before he stole and attempted to dominate the Orb of Aldur. When he raised it to crack the world, it destroyed his looks and left him in permanent pain, hiding his now deformed face behind an iron mask.
* The Belgariad, Beldin doesn't have much use for flattery, so this is how he shows affection. She picked up the practice from her father. Before Polgara was born, Belgarath and Beldin traded insults for the same reason, and even afterward, they would do it occasionally for old time's sake.
* The Belgariad, Belgarath is one of the oldest and most powerful beings in the world but spends most of his time loafing around or reading. To be fair, though, he's also painfully aware of that even the slightest use of his powers could have grave consequences for the entire world.
* The Belgariad, Belgarath ran across a troll and managed to disembowel it to buy enough time to escape. It actually recovered and retrofitted someone's armor to use as a crude cuirass, so the same strategy was no good the next time.
* The Belgariad Belgarath uses mystical-sounding triggers and once scolds Garion as unprofessional for directing his sorcery with silly words like "Push!"
* The Belgariad, birds seem to instinctively know (and love) Polgara, even if they've never met her. The Emperor's bird even chews him out for not recognizing her.
* The Belgariad, but Garion is the first to admit he doesn't have enough understanding of the forces involved, so he tends to leave that sort of thing to his Mentors.
* The Belgariad by David Eddings avoids this for the most part, which makes it difficult to say whether or not he actually is doing it. The protagonists encounter "rock wolves", which might be hyenas, or might simply be hyena-like monsters (vaguely wolfish, humped backs, hooting laugh). Since Garion does not know what a hyena is, he cannot contrast any differences the rock wolves might have.
* The Belgariad by David Eddings, several characters fall for this, usually cut short by another character suggesting "Why don't you just stop talking now." or "What a fascinating observation, why don't we pursue that line of thought." or similar.
* The Belgariad, cures any poisoning? Imagine wearing anti-poison as a perfume (Sadi wonders if it works as antivenin as well; we never do get to find out). One of the funnier scenes in the Malloreon plays out during this arc, especially when Belgarath tries to get the plant to grow.
* The Belgariad dangerous. Fittingly, they're from a culture that worships Belar, the bear god. It's not certain whether this is just a happy coincidence or a very

direct blessing from Belar himself, but it is definitely awesome. There is also an extremist sect devoted to Belar known as the Bear-Cult. In the Belgariad they're a mild annoyance, but in the Mallorean they definitely make things worse. Belar, meanwhile, generally appears as a young blond-haired warrior, and not a bear.
* The Belgariad demon summoning includes the drawing of a protective circle which the summoner stands within. This is to stop the demon eating the summoner should the binding break, allowing him opportunity to banish it.
* The Belgariad, Drasnian merchant Silk is massively involved in trading goods and services pretty much everywhere in the world, even in the Angarak nations who are supposed to be opposed to Drasnia and the other western countries. At one point the emperor of the Mallorean empire has it pointed out to him that, were Silk and all his business enterprises to be removed, the Mallorean economy would probably collapse.
* The Belgariad, during Ce'Nedra's pregnancy, she got these sorts of cravings, mainly just to mess with Belgarion. In a subversion, it was never a problem, since Garion (a sorcerer) could simply create whatever food she wanted out of thin air.
* The Belgariad encounter the dragon (there's only one, long story) they scare it away by damaging its tail, which is effective because it's never encountered anything that could injure it before.
* The Belgariad focus on two sides working towards two mutually exclusive prophecies. However, as absolute as these prophecies appear to be, at the same time there is a lot of scrambling by folks such as Belgarath to make certain events go as outlined.
* The Belgariad for Angarak invaders, designed for the sole purpose of letting the Algars strike from every kind of ambush imaginable. The Algarian king jokes that the Angaraks insist on believing that there's something incredibly valuable about the place to justify how fiercely it's defended, when really it's just easier for the Algarians than hunting them down across the open plains.
* The Belgariad for immortality. Neither the protagonists nor the baddies were OK with it (the baddies wanted no conditions).
* The Belgariad for the following reasons: (1) The victim was himself a sorcerer (thus gifted with eternal life) so couldn't die of natural causes, (2) No other sorcerer could match the particular signature of Belgarath's sorcery so couldn't match the spell to pull him out, and (3) Belgarath himself did this to make him pay for several millennia of evil so felt no inclination to undo it himself.
* The Belgariad. Garion finally fixes it and finds a diamond underneath, reminding Belgarath that he'd put it there to see how long it would take to grind down to dust, then promptly forgotten. By then, he's so used to the loose step that he puts the diamond back.
* The Belgariad, Garion grew up on a small farm, specifically isolated from the larger world by his "aunt".
* The Belgariad: Garion knows that his "grandfather" Belgarath and "Aunt" Polgara are really 7000- and 3000-year-old sorcerers, but some of their comments make him uncomfortably aware of that fact. When they camp in the ancient ruins of Vo Wacune, Polgara reminisces sadly about how beautiful the city once was, and he realizes that she still mourns a nation that fell centuries before his birth country was even founded.
* The Belgariad: Happens when Garion starts asking Lelldorin some questions about this plan he stumbled upon. When he sums it up Lelldorin is horrified.
* The Belgariad has a lot of fun with this, particularly regarding nautical terms. Land-based characters are frequently called out on their use of "tip over" instead of "capsize", "right" instead of "starboard", and "boat" instead of "ship".
* The Belgariad has a rare heroic version: the Bear-Cult is xenophobic, reactionary, and outright seditious, but Queen Islena can't imprison its leader Grodeg because he's also the High Priest of their god. Instead, she calls the bluff on the Cult's militaristic posturing and sends all its leadership to lead the defense against an invading army, which decimates their numbers and results in Grodeg's death.
* The Belgariad has made no secret of the fact that Belgarath is his avatar, while

Polgara is his wife and co-author, Leigh Eddings.
* The Belgariad has seven gods, all brothers, above them their father UL, and over all else the disembodied Purpose of the universe.
* The Belgariad have children his own age to play with) and with Silk (which was noted as being an especially close friendship compared to Garion's other relations).
* The Belgariad having nothing but contempt for one another, their fellow demons, and the entire human race.
* The Belgariad He also mentions in his own spin-off books that details his origin that if he could ever confirm his suspicions that Zedar was involved in the suicides of two of their fellow Aldur followers, he would put him somewhere even less pleasant than where he is now.
* The Belgariad, he calmly finishes a dish that reduces his friends to tears.
* The Belgariad he expresses regret on this and surprise that the curse wasn't lifted.
* The Belgariad, he gave in to his barely-suppressed lust for power and swore fealty to Torak.
* The Belgariad he's grown into the position. He's very mild in temperament, and even when he gets very angry (at one point they're in a Temple of Torak and a major sacrifice ritual (human, of course) is going on all he does is put out the temple fires — since if the hearts can't be burned, there's no way to continue the sacrifices.)
* The Belgariad Hettar is very interested in discussing this interesting topic, and has no intention of letting her get away.
* The Belgariad includes the horrible realization by Garion that the strangely shaped mounds of moss in the Arendish forest are corpses from their centuries-long blood feuds.
* The Belgariad. In fact, several of these characters aren't even mentioned until the second quintet, which suggests that the characters were created specifically for this trope.
* The Belgariad in his persona as the Asturians' cultural archenemy, the Duke of Mimbre.)
* The Belgariad in holding up under the noble love of a woman he can't have — her husband even approves of their love! — at least until said husband conveniently dies, leaving the field wide open.
* The Belgariad introduces Belmakor and Belsamber, two previously-unmentioned disciples of Aldur who both committed suicide shortly after the War of the Gods. Their deaths help explain how Mallorea ended up being such a huge blind spot for Aldur's disciples, as Belmakor and Belsambar would have been sent to gather reconnaissance in that region if they'd lived.
* The Belgariad is very old (as in thousands of years old), very smart and good at magic, and generally very cranky. Beldin is not quite as old, but even smarter (and considerably crankier). Both of them are definitely on the side of "good", but that doesn't mean they're pleasant to be around.
* The Belgariad, it is against the law to practice sorcery in the Empire of Tolnedra. Which is ironic, because Tolnedrans don't believe in sorcery or magic as a matter of principle.
* The Belgariad, it is heavily implied that they will be getting children for a long, long time.
* The Belgariad It's eventually revealed that he wasn't always like that.
* The Belgariad, it's mentioned that human skin is seldom used for writing evil books. But only because it's really bad at holding the ink.
* The Belgariad. Liselle is straightforward and discreet about hers, at least compared to the others. She only carries a couple of small, simple daggers.
* The Belgariad lives for this. As one description puts it "little man with a face like a weasel who thinks he's funny".
* The Belgariad make their way through an unmarked quicksand maze and then get ambushed by mooks. One mook gets chased into the bog, rides straight off the safe path, and sinks to his doom. Durnik regrets only that he couldn't save the horse.

* The Belgariad) make the whole Tolnedran Empire like this; the current ruling house and its supporters hold most government jobs. It's said that even the customs officers change after dynastic succession. This isn't presented as entirely negative: families in the Empire are so extended and politically active the nepotism is less about giving incompetent family members sinecures as about filling positions with people who can be trusted not to be conspiring against the current imperial family.
* The Belgariad", most potential sorcerers don't survive the discovery of their powers.
* The Belgariad mythos, each god had a signature colour and totem animal.
* The Belgariad. Not only are they fast, but their bite is venomous — once a person's been bitten, they're doomed even if they are pulled out of the water before the leeches have drained them.
* The Belgariad of Arendia, and just about everybody else who crosses her path. She keeps calling people 'dear' and telling them they're 'good boys'.
* The Belgariad of sorts, after the genocide, the Marags' gold-filled country becomes so overrun with vengeful ghosts that no one can set foot there without going insane.
* The Belgariad of the first series) and has been for several thousand years, to the point where his reputation is more or less all that's keeping them from invading in their god's name, making him a firm member of The Dreaded.
* The Belgariad only because they're forced to, and are freed from his grip by the end of the series without any major political upheavals.
* The Belgariad over the course of the novels to grow out of the desire to build this kind of society.
* The Belgariad pairing people off, and thus most of the heroes end up in relationships by the end.
* The Belgariad. People and animals who are "called" by one of the setting's gods can attain the status of sorcerer, which grants them power everywhere, not just within the boundaries of their god's territory as with mere priests, and makes them functionally immortal. They seem to choose the age they show the world -Belgarath looks old, but Polgara looks young. However, as the deaths of some of Belgarath's brother sorcerers show, they aren't even close to completely invulnerable.
* The Belgariad plays with this trope a lot, probably because it focuses on the doings of kings and lords. Large portions of the prequel novel
* The Belgariad, Polgara does this the old-fashioned way. She puts a trustworthy person in charge of investing the token rents for land in her former duchy ... and then lives a couple thousand years. By this point, she could probably buy herself a kingdom if she felt like it, and may be one of the richest if not the richest person in the world. Too bad she has absolutely no interest in money. This may also not be an example, because the money isn't invested; it's simply the accumulation of small rents over the course of millennia. Her case is also aided by two things:
* The Belgariad posts hidden sentries who are so incredibly stupid that Polgara doesn't notice their thoughts at all.
* The Belgariad prequels. He'd been living in isolation for centuries, so when he was ready to lead an Angarak army against the West his first step was "remind everyone who's in charge here".
* The Belgariad, prophesied to be a Child of Light that will defeat the evil god Torak and rule as a sorcerer king.
* The Belgariad provide world maps like this. Interestingly, their respective sequels both take place on the then-charted lands of the far east, complete with maps. It should be noted that Eddings takes world-building very seriously.
* The Belgariad race, possibly even more so than even Belgarath himself.
* The Belgariad, Rhodar is a tactical genius who is eventually killed not in battle or heroically, but from a general organ failure brought about from years of overeating.
* The Belgariad seem perfectly content with eternal life. This is in part because they keep very, very busy. (One, Senji, doesn't even notice he's immortal until he takes a break from trying to turn lead into gold and realizes several centuries

have passed.) Not all of them were so content. Of course, those ones are not around anymore.
* The Belgariad series, many of the Alorn Kings of centuries past had their surnames granted to them upon reaching adulthood, such as Cherek Bearshoulders and his sons. Some, like Uvar Bent-beak, were given their names because of physical characteristics.
* The Belgariad, Silk is completely thrown when he meets up again with Velvet, who he remembers as the child who always pulled his nose. She's been in love with him for years and, now she's on adult terms with him, sets off on a determined campaign to cure him of his bachelorhood. It still takes a while for him to admit that he has indeed noticed she is now all grown up, but she gets him eventually.
* The Belgariad, Silk mentions that in his day, flogging was a punishment for sloppy work by students of the intelligence service's academy. Apparently it's "a very effective teaching tool", though he doesn't comment on whether or not he knows this from personal experience.
* The Belgariad sing while sober. We're never told what exactly they're singing, but it tends to scare off any birds in the vicinity.
* The Belgariad, so both sides stay in the comfort zone of trying to make "their" prophecy happen at the detriment of the other (and the prequels show Belgarath and Polgara going out of their way to make sure things happen as predicted).
* The Belgariad status, that says loads about how she feels about his looks.
* The Belgariad than not. Although, how much of this is David and how much can be attributed to his co-writer and wife, Leigh Eddings, is really anyone's guess.
* The Belgariad that left her face horribly scarred, and nobody could ever bring themselves to let her know. The scene is powerful precisely because of the contrast with Silk's playing a jerk and the overall humorous tone of the series.
* The Belgariad that this is the careful design on his part: the costume - made by one of the finest tailors of Tol Honeth - has no holes under the patches, the fraying of his tunic is woven into the cloth, and his shoes are unmatching and look like they were found in a ditch, but are actually well-made. The rope for a belt is an artistic touch on his part.
* The Belgariad, the chance to share the world. Belgarath isn't interested, and Ctuchik isn't exactly the most trustworthy person, meaning that it's quite likely he just wanted to get Belgarath's guard down (it didn't work).
* The Belgariad. The Drasnian ambassador to Nyssa is bribing the staff of the Tolnedran embassy for information as part of his intelligence network. The Tolnedran ambassador knows this, and occasionally feeds his staff fake information as a result. The Drasnian ambassador knows this.
* The Belgariad, the Marag people were wiped out long ago by their neighbors because of gold. Centuries later, the protagonists find a Marag woman as a slave in another neighboring country, referred to in prophecy as "The Mother of the Race That Died"; she becomes attracted (for several reasons) to a zealot sworn to celibacy, who returns the affection (despite himself) but holds to his vow... right up until his god tells him that isn't what the god had in mind. By the end of the series, it's mentioned they have a small army of children and counting. (Mara is implied to be giving it a push.)
* The Belgariad. The most prominent one is the Mrin Codex, but there is also the Darine Codex (less detailed than the Mrin Codex, but much easier to read and comprehend due to the insanity of the Mrin prophet), the Ashabine Oracles, and the Book of Kell.
* The Belgariad The only ones other than the Gods who were personally present at the Cracking of the World.
* The Belgariad. (The only reason Garion can wield or even lift it is because said artifact is magically removing most of its weight. At one point, when required to remove the Orb from the pommel, the suddenly-returned real weight of the sword strapped across his back almost drives him to his knees before he can unbuckle it, sending it crashing to the floor.)
* The Belgariad the remaining "prophecy", essentially the sentient spirit of the universe, fits this trope. UL, father of the gods, probably does as well, as would

the king of Hell who is implied to have power close to that of UL. The other gods are more open to debate. One is killed, but this is only because he was a mistake to start with. Whether any god could be killed when the universe itself isn't trying to get rid of them is never addressed.
* The Belgariad, the Ulgos (and the beasts who populate the region where they live) were the product of the gods screwing around with their creation powers. The god UL refused to let His children destroy those poor folks when they'd finished playing around with them, but the other gods refused to claim them, having already chosen their own followers, so those godless people were forced to wander around for centuries until finally the prophet Gorim convinced UL to take them in. Alas, when Gorim went to tell his fellow godless that they now had a new god, only a minority agreed accept UL and follow Gorim to their new home. The rest remained godless, and Gorim made them barren so that they'd all eventually die off; he considered this far more merciful than letting their race persist.
* The Belgariad, the young protagonist Garion asks his Aunt Pol about his mother. A few years later he asks Mister Wolf to tell him about his parents.
* The Belgariad. They wear these in imitation of their god, whose mask covers his maimed face.
* The Belgariad, this is the fate of Silk's nemesis Brill, after a short but ugly battle atop Rak Cthol (well, technically he was thrown over a parapet).
* The Belgariad this, to which Belgarath states that yes, they can, but frogs breed quickly and he'd rather have one human enemy instead of a lot of annoying frogs.
* The Belgariad to a depassionate Queen who rules with an iron fist and who has a pragmatic view on politics. It also immediately cleansed her mind from the multitude of drugs she was on and her new body were completely detoxed, leaving her sober for the first time in her adult life.
* The Belgariad to be married (he lives in a medieval society), so naturally Pol must resent being single.
* The Belgariad to create time, because there's no way to predict what the results would be if he tries.
* The Belgariad to hide their appearances. The good guys... obtain... a few, helping them get around the city despite the bloody stab holes in their new clothes.
* The Belgariad "to kill each other without disturbing honest people", with the sole purpose of having them accept marriage.
* The Belgariad Torak, after stealing the all-powerful Orb of Aldur, is faced with a war against all the other gods and their followers. To protect himself and his people, he uses the Orb to crack the entire continent in two, turning a pangaea into two distinct landmasses and causing lots of geological fallout and mayhem. The price of this action is that the Orb turns on him, burning away his hand and eye.
* The Belgariad, Torak spent thousands of years in a near-coma after his attempt to use the Orb crippled him. After the Battle of Vo Mimbre, he spent another couple of centuries recovering from the fatal stab wound he received during a one-on-one duel.
* The Belgariad, until he gains enough maturity and perspective to realize that she really is acting in his best interest.
* The Belgariad was a sequel, where the main characters are asked to write their memories.
* The Belgariad was once a shallow sea. When it was drained, the enormous serpents that called it home were left behind and died, leaving skeletons in the black sand.
* The Belgariad when Belgarion has to scare off a demon with the Orb of Aldur. To stop enemies homing in the "sound" that it makes, the effect covers the entire sky above the mountain range the good guys are in making it impossible to zero in on.
* The Belgariad when Jeebers, an elderly personal tutor of her little Imperial Highness Ce'Nedra, explains to the heroes that the emperor has the utmost trust in him. Which is exactly why "the princess knocked on his door deep at night, revealing to him that he got tasked to help her to disguise herself, then sneak her out of the palace without anyone else noticing, and to then escort her (alone) across half the country" ...in a time when people are murdering each other in the

streets due to all sorts of politics. Which is when he notices in sheer horror that the emperor had nothing to do with it and that this was all rebellious little Ce'Nedra's idea. Poor guy.
* The Belgariad, when King Drosta Lek Thunn of the Nadraks ends up clearing a path for the Western forces, betraying his fellow Angaraks, knowing that siding with the Mallorean forces would only mean subjugation, whereas siding with the West might get his fellow Angaraks' boots off of his neck.
* The Belgariad, when the marriage arrangements between Urgit and Prala are being arranged, one line in the contract states that Prala will have the permanent rank of most favored wife.
* The Belgariad, where a ghost story is told near the beginning of the first book, and the leader of the farming community it was told to passes it off as a moralistic sermon about fear and greed. The irony kicks in, in a later book, however, when the protagonists go to Maragor, the place where the story was set and could have actually happened, as it is inhabited by the ghosts of the Marags, slaughtered ages before.
* The Belgariad, where the Sword Fight between the Child of Light and the Child of Dark will decide the fate of the world.
* The Belgariad who put in an appearance later are just shy of indestructible.
* The Belgariad, who sits on a plain wooden chair beneath the Gondorian throne (on the third step I believe)
* The Belgariad with a very few exceptions, where any kind of bladeplay is usually quick, brutal, and to-the point. While combat styles and techniques are discussed, most of the time the characters are doing any kind of sword or knife fighting, they simply kill their victims outright.
* The Belgariad, wizards among the uncivilized tribes maintain their power by summoning demons. It's an incredibly complex process in which a lot can go wrong, and if the slightest mistake is made it invariably results in the demon escaping, killing the summoner, and then going on about whatever business suits it. The demons are forced to fit a shape imagined by the summoner, who must hold their contration while simultaneously controlling the demon like a puppet and making sure their protective circle remains intact.
* The Belgariad worship a god that loves money, which sent them down a road to love money more than Gods, so that they're effectively atheist merchants, and their god couldn't be happier with them. Most Tolnedran characters will cling to their atheism no matter how much the world's supernatural elements prod at them, including a scene where General Varana spends a tactical meeting facing away from the other commanders so that he won't have to see the sorcerers he's working with shapeshifting and casting spells. However, many acknowledge these things do exist, they just "officially" disbelieve them.
* The Belgariad, Zedar, is another, far more sympathetic example, being a former good guy who was drafted into serving Torak.
* The Belgian writer and anarchist Noel Godin specialises in pieing public figures who he thinks deserve it. After pieing Bill Gates, he supposedly said "My work is done here." Another target was
* The belief that children could not lie about terrible things led to the deaths of countless women, men, and even other children during the witch panic that swept mainly through Europe but also the US in the 17th century. Though it wasn't always the children's fault, mind you. Often times they were just saying what they thought the adults wanted to hear. The little ones often had no idea what they were even saying beyond "If I say this a person they're saying is bad will be punished."
* The belief that one must burn to ash the snake one killed: the other snake might glance into the dead snake's eyes, witness the dead snake's final moment, and exact revenge upon the person that killed the fellow snake.
* The belief that only men collect anime figures is why figures of male characters that aren't
* The belief that, when you ran out of power, you could keep perfectly still to delay Freddy's
* The Believer, a Jewish man who joined the American Nazi Party in the 1960s and

committed suicide when his heritage was revealed.
* The Believer: Danny starts a class advocating Nazism, and is later told most "students" are police informants, not actual neo-Nazis.
* The Believers, the female lead has the egg of a parasitic spider placed on her cheek by the voodoo cultists so tiny baby spiders eventually hatch from her face.
* The Believers: The villains are an evil cult consisting largely of upper-class yuppies who have sacrificed their children in dark rituals in exchange for fame and success. They want to recruit the hero to have him do the same thing to his own son.
* The Believer: The Neo-Nazis are divided between thuggish, violent skinheads vs. clean cut normal-looking people who oppose violence on pragmatic grounds.
* The Believer, where Carla appears to have converted to Judaism by the end of the movie. Thanks to her self-hating Jewish boyfriend. Who's a Neo-Nazi.
* The Belkan War standards (a bomb with the blast radius and destructive power of a small nuke but without radioactive fallout, with only 4 of them built) but the main concern of the whole game.
* The Belladonna family are more than capable of taking care of business when things go straight to hell, as revealed in Volume 5. Just ask
* The Bell, a man becomes attracted to his 15-year-old nephew, who is oblivious, instead pining for a girl his own age. It later emerges that the man was thrown out of a Buddhist community somewhere in the East for having sex with an adolescent boy.
* The Bellamy Brothers' 1976 debut single "Let Your Love Flow" was repopularized in the UK in 2008 due to the banking company Barclays using it in commercials.
* The Bellamy Brothers' debut single "Let Your Love Flow" only got to #21 on the country charts, but still gets a lot of recurrent airplay at both oldies and country because it was also their only #1 on the Hot 100. "Old Hippie" is also one of their most famous songs (to the point that they recorded
* The Bellamy Brothers' "Old Hippie" has the line "He's got young friends into New Wave/But he's just too
* The Bella Twins" and it was treated as fun and whimsical. Their feud with Jillian started because they pulled the switch on her in a match, unprovoked, yet Jillian was meant to have deserved it somehow.
* The Bellboy The eponymous bellboy (Jerry Lewis) puts a mesh towel over a sleeping sunbather to protect him from getting sunburned; in the next scene the man's face is sporting a mesh-patterned suntan.
* The Bellerverse is a collection of stories set on Earth long after the apocalypse hits. While the Foundation had measures in place to restart humanity if/ when this happened, this too is far in the past, to the point where the original researchers, staff and even SCPs are now considered gods, heroes and monsters (such as the First King Starel locked away with the dragon Sikayt, in fact Captain Strelnikov who voluntarily became bait to trap the indestructible reptile SCP-682 in an inescapable maze).
* The Belle Stars' most recognized song stateside, "World Domination", though a #2 Hot Dance Club Play hit, didn't chart at all in the UK and missed the Hot 100 as well. Their only Top 40 hit on said chart was a reissue of their 1982 single "Iko Iko" in 1989 due to its use in
* The Bellflower Bunnies has attracted a good amount of furries due to its main characters being a family of cute bunnies.
* The Bellinis, a failed pilot for a show about a widower and his dead wife's family, who like to believe they were big time mafiosos despite having been on the edges of organised crime.
* The Bell Jar Esther realises she has never cried for her father and breaks down sobbing at his graveside.
* The Bell of Lost Souls is located atop one of the highest towers of the Imperial Palace, and is said to be audible from the other side of the planet. It tolls once whenever a truly great hero of the Imperium dies, and while propaganda states that it rings at the death of each
* The Bell of Saint Gerstahl, a holy relic inside Trazyn the Infinite's

collection, began ringing when Abaddon's thirteenth Black Crusade assaulted Cadia, tipping him off that
* The bell rings to end the round, and one guy sucker punches the other. Such a punch would constitute
* The Bells can be named "Obligatory War Crime Scene: The Episode" due to the number of such scenes, including indiscriminately burning civilians, raping civilians, attempting to rape civilians, and so on.
* The Bells delivering her to the afterlife, further justified by the fact that the horse mysteriously vanishes in the next episode. As such, the final episode of the season is Arya in heaven, being rewarded with a scenario in which her murderer is punished, her family is given everything they wanted, and she gets to live a happy escapist life as an explorer.
* The Bells of Death from his mother after losing his family to bandits — everywhere he goes. Whenever he tracked down bandits terrorizing innocent townspeople, he will ring said bells before going on a killing spree; expect loads of dead villains moments after hearing those bells in the film.
* The Bells of Death: The protagonist, Wei-fu, is a swordsman who lose his family in a bandit raid five years ago, but unbeknownst to him his sister actually survived, and was forced into becoming a concubine for the bandit leader. Five years later Wei-fu has infiltrated the bandits' ranks, when the brother and sister meets each other for the first time... in front of a whole legion of villains. They are forced to pretend each other are strangers.
* The Bells Of Nagasaki, a non-fiction account of the atomic bombing of that city by a survivor, was initially refused publication under the censorship regime during the American occupation. It was eventually allowed to be published with an accurate but off-topic appendix about atrocities perpetrated by the Japanese tacked onto the end, presumably for "balance". Versions published after the end of the occupation, as well as English translations, generally omit the appendix.
* "The Bells of Saint John" attempts — and fails — to download her consciousness.
* "The Bells of Saint John" of his survival at the end of the episode.
* The Bells of Saint John, plunge all of London into a blackout, except for the street that the Doctor and Clara are on. After a moment of confusion, the Doctor realises this is to provide an easy target for the oncoming plane that has also been hacked.
* "The Bells of Saint John", the Doctor complains about her not knowing how to use iPlayer (the BBC's online media player).
* "The Bells of Saint John": The TARDIS appears in front of a crowd, and the Doctor collects money in a fez from civilians who think it is some sort of magic trick.
* "The Bells of Saint John", various people are "brain-hacked" by the villains to deliver a message to the Doctor, including a newsreader on television who then provides this trope.
* The Bells of Saint John", where a boss recommends killing an employee... but quickly adds to wait until he returns from his upcoming holiday, because she doesn't want to be unreasonable.
* "The Bells of Saint John", who tells the Eleventh Doctor to get her a cappuccino while she does some computer hacking. The Doctor rather grumpily does so.
* The Bells of St. Mary's: A point of argument between Sister Benedict and Father O'Malley. Patsy has failed her exams, and on that basis, Sister Benedict wants to hold her back. Father O'Malley wants to pass her, on the grounds that St. Mary's should be in the business of helping its students. Subverted when Patsy eventually reveals that she failed her exams on purpose in order to stay longer at St. Mary's.
* The Bell System logo designed by Saul Bass in 1969 for AT&T survived the federal breakup of the company, with several of the seven Regional Bell Operating Companies (and independent Cincinnati Bell) continuing to use the logo for as long as they retained the Bell brand. Today, only Cincinnati Bell retains the Bell name, and uses the Bell logo only for its residential landline services.
* The Bell Witch Haunting, as he's called out to investigate no matter what time of day it is.

* The Bell Witch Haunting has a priest called in near the end of the film, who seems to take the exorcism seriously, but is reading off of cue cards. It does not end well.
* The Bell Witch Haunting has one of the possessed perform this on the priest one-handed.
* The Belmont Stakes, the third jewel of American horse racing's Triple Crown, takes place in Belmont Park, near NYC.
* "The beloved" Marvin Suggs and his Muppaphone, made up of talking fuzzballs who go "Ow!" in tune as Marvin hits them with a mallet.
* The Belt Alliance started as a union for workers in the asteroid belt that armed themselves to fight against Raiders and PMC groups working for companies trying to take their mines. After
* The Belter Mateo, who's been screwed over by the Martians, launches his nephew out in an EVA suit before he takes his ship on a suicide attack against them.
* The Belters are also evenly mixed, for the opposite reason—there are only a few asteroids with life support, so everyone meets and mingles with everyone.
* The Belters as a whole. Owning to the dangers of full-time living and working in space and on rickety spaceships and stations, being mildly obsessive about maintenance and having at least some knowledge of various aspects of engineering is pretty much a requirement for survival.
* The belt's reign was short lived, though...after the card, the belt was lying around backstage when
* The Belt.' Subverted in that Cosby notes that he and his brother "had never seen this belt", but they knew what it was like: it was "nine feet long, eight feet wide, and it had hooks on it that would rip the meat off your body if it ever hit you".
* The Beltway Sniper caused fear and panic throughout Washington. Before he was caught, an investigation of one of his nests turned up a tarot card which had the words "I am God" written on it in marker. Despite the many theological or philosophical, or cultural possibilities given from the choice of card and words, some journalists declared that it was clearly a
* The Ben Chatham Adventures or a deadly serious example of that certain type of fan.
* The Benchwarmers, Clark's bat flies out of his hands and hits 3 squirrels out of a tree.
* "The Benders". It is heavily implied that the younger members are products of incest and likely also engaging in incest with the only female member of the clan.
* The benders' temperaments often follow the traditional associations with those elements, but there are exceptions.
* the Bender we all know and love. In another episode, however, he gets zapped with enough juice to literally melt his body, but his internals seem unharmed.
* The Bend Loro swaps genders somewhat randomly. As a girl, she's a great inventor. As a boy, he's lazy and pretty useless.
* The Bend Time power allows Corvo to slow down time for twelve seconds with the first level of this power, and the augmented second level allows Corvo to stop time altogether for eight seconds, letting Corvo escape from battle, line up multiple shots on targets, insta-kill everyone he's fighting, or just run across a room without being seen. However,
* The Bendu is based on the original concept for Yoda, back when the character was going to be a gigantic creature instead of the little green dude everyone knows and loves. His name also comes from the "Jedi-Bendu", Lucas' original name for the Jedi.
* the benefit of writing a time travel story is making up new tenses, and which he defines as "an inflection of 'to understand' wherein one is currently in the process of understanding something while existing in the past".
* The benefits from a number of Talents last for a year and a day, including Astral Pocket, Book Memory, Empathic Sense, Lasting Impression and Spell Crystal Lock.
* The benefits of using real reporters over actors is explained in a DVD

commentary for
* The Bene Gesserit are a mysterious order of powerful women who develop strong mental abilities for years of discipline and practice. Their leaders are called Reverend Mothers and seems to be extremely influential in the Empire. As such it has certain similarities with the Catholic Church (to be specific, he derived it partly from the Jesuit Order), but also has similarities with some female Pagan orders like the Vestals, and of course, they are called witches by their detractors.
* The Bene Gesserit are shown to have a horror of artificial insemination in
* The Bene Gesserit can also alter their own body chemistry to stop aging altogether if they choose to. They deliberately don't choose this because people would notice the resulting ageless women and conflict would result. That Alia has broken the taboo against it in
* The Bene Gesserit consider anyone who cannot pass their test of humanness to be an animal. As this test is "the death-alternative test of human awareness" anyone who takes it and fails is a DEAD animal. They don't use it to decide who's suitable breeding stock (Feyd-Rautha was intended to be the mate of the girl who was supposed to be born in Paul's place, and he's no human by their standards), they use it to decide who's suitable to teach any of their skills to. (Since the test is administered only by Reverend Mothers, who have the whole range of skills, that means that anyone giving the test knows
* The Bene Gesserit sense of discipline vs love becomes a tight rope Odrade must walk personally and on behalf of the sisterhood in
* The BENELUX version of CN had (and maybe still has) a special block on Sundays (that airs every Sunday, not only once a month) called
* The Benevolent and Protective Order of Elks doubled as a drinking club during the Prohibition era.
* The Ben-Hassrath are the intelligence agency and secret police of the Qunari in
* The Ben Heck Show because of his software-savvyness, especially in Linux.
* The Bennet family has three daughters instead of five: Jane, Lizzie and Lydia. Lydia has shades of Kitty (she's not as insufferable as Lydia in the books and, in a sense, has a happier ending). Mary Bennet is present as the girls' cousin.
* The Bennets are now the Bakshis. Elizabeth Bennet is Lalita Bakshi. Jane, Mary and Lydia Bennet become Jaya, Maya and Lakhi.
* The Bennet sisters, Jane, Lizzie, and Lydia. Jane's actress, in particular, looks very similar to both her sisters.
* The Bennu Sacrament rite allows a sorcerer to have his heart removed and stored in a canopic jar. This makes the sorcerer immune to poison, fatigue, blood loss and most diseases, and grants high resistance to weapons and other physical traumas. If his body is destroyed by fire or chopped into bits it will eventually regenerate. If the heart is taken from the jar or damaged in any way the sorcerer dies.
* The Benny Hill Show about various electric devices coming alive, a vacuum cleaner kills a maid by strangling her with its hose.
* The Benny Hill Show, a drunk Benny is at a party chatting up a beautiful woman.
* The Benny Hill Show. Another sketch had him say his wife isn't much to look at "but you can't help who you fall in love with."
* The Benny Hill Show are decided after years of negotiation — down the center of the bedroom of a pair of newlyweds. A painter paints a line down the wall and on the floor. Suddenly the husband (on the American side) needs a passport to visit his wife (on the Russian side).
* The Benny Hill Show, as many, many of the episodes ended up with someone being chased by an ever growing line of irate bystanders, usually accompanied by "Yakkity Sax" in the background.
* The Benny Hill Show At one point he takes two calls, one from a man whose plumbing is leaking and another from a woman who has a small fire, indicated by the fact that water comes out of the former tube, and smoke out of the later. He then connects the tubes together so the leaking water would put out the fire. Another couple of callers are a doctor and his patient, and the tubes are broken (they can't be connected) so he has to act as an in-between. The doctor sends a pill to

the patient by blowing it through the tube to Benny, who shall then blow it to the patient; but he sucks when he should have blown and swallows the pill himself.
* The Benny Hill Show. Benny (as Fred Scuttle) is displaying his homemade, backyard rocket in which he plans to fly to the moon.
* The Benny Hill Show, Benny finds himself on a ledge outside a window, with no way to go back since a woman locks the window behind him. He then notices a skeleton standing on the same ledge and tears up at the thought of being stranded here forever.
* The Benny Hill Show, Benny is a private patient while another lower-class looking person is going through the public way. At the end of the sketch Benny is seen perched in a late model convertible; the lower class guy is then seen getting in the car and driving away, revealing that Benny is sitting on a bicycle.
* The Benny Hill Show, Benny is in a bar and attempts to pick up what he thinks is a long-haired woman. Benny approaches her and says "My wife doesn't understand me." The "woman" turns around, showing herself to be a long-haired man, and says "Neither does mine!"
* The Benny Hill Show, Benny is peeping through a beautiful woman's window when a policeman grabs him by the shoulder and says, "You are under arrest for being a Peeping...". At this point, the woman starts undressing and both Benny and the policeman can only stand there, entranced by the view. Once the woman is down to bra and panties she draws the shades (still unaware that she was being watched) and the policeman grabs Benny again and finishes his arrest by saying, "Tom!"
* The Benny Hill Show, Benny plays a worker putting up assorted signs. One of the signs says "Post No Bills." A policeman comes along and sees him posting the Post No Bills sign and tickets him for posting the sign.
* The Benny Hill Show example above (the "female" actor would actually be a man in drag, often with a rugged face and a beard).
* The Benny Hill Show features a sketch in which Benny Hill plays a news anchor who first gets distracted by the beautiful woman watching the news, then does a live report of her getting robbed in her apartment, and finally is injured when the robber fires at the TV.
* The Benny Hill Show features a woman pulling the cover off of a birdcage with a parrot inside. The parrot begins mildly cursing when the woman notices her priest coming over to her flat. She quickly pulls the cover back over the birdcage and invites the priest in... just in time for the parrot to exclaim, "Bloody hell! What a short day that was!"
* The Benny Hill Show features Benny as an avant-garde French director being interviewed by a fawning Henry McGee, only to repeatedly burst McGee's bubble about his talent as he reveals that all the artsy stuff was actually the result of a low budget or just laziness, like switching from color to black and white after running out of color film, and casting the producer's girlfriend (who has a lisp, causing her to mispronounce a line where she orders soup and make it sound like a profound philosophical statement) as the lead.
* The Benny Hill Show, feeding him the introduction phrase by phrase, then acts surprised by all the praise heaped on him in the introduction.
* The Benny Hill Show, feeding him the introduction phrase by phrase, then acts surprised when he "discovers" that he's the one being talked about.
* The Benny Hill Show had a character cut down a tree so he could saw off one branch to use as a sign post. The sign in question was a 'Save the Trees' placard.
* The Benny Hill Show had a few Wanted posters. One is about a man wanted for arson, who promptly torches the poster.
* The Benny Hill Show had Hill going into the wrong restroom after hitting his head and reading the sign as "Laddies".
* The Benny Hill Show had Mr. T firing a LAWS rocket the wrong way round, and blowing up a public lavatory another member of the Team was using.
* The Benny Hill Show has a person watching his laundry at the laundromat, and actually switching channels somehow.
* The Benny Hill Show has done Tablecloth Yank quite a few times and has sometimes succeeded and sometimes failed. In one of the episodes, he also did an inversion of

a classic Tablecloth Yank.
* The Benny Hill Show. He was always chasing behind or chasing from cute young women and getting involved in embarrassing situations where people suddenly were exposed in their underwear.
* The Benny Hill Show: in a sketch about a wheelchair race we see one of the participants pre-race talking with someone, shot from below. He's got a chest full of medals. He crosses his legs, at which time we see he's even got medals on the soles of his shoes.
* The Benny Hill Show: In a sketch, Benny is at a weight-loss camp and is jogging. Three girls show up in front of him and flash their breasts at him, so he speeds up. He gets tired and slows down; they flash him again and he speeds up again, etc.
* The Benny Hill Show. In the sketch "Benny Kelly, Son Of Ned Kelly" he pours some alcohol into someone's ear horn and the fluid comes out the man's mouth.
* The Benny Hill Show in the sketch "The Video Machine", Benny Hill visits an island populated by beautiful women, who soon reveal themselves to be cannibals and already have a large cauldron standing by to stew him.
* The Benny Hill Show involving a man being invited back to his girlfriend's flat. She leaves to 'slip into something more comfortable'. He strips off in the expectation of sex, then all of his friends leap out shouting, "Surprise!".
* The Benny Hill Show is a sign painter and he's painting a door for a therapist, and he paints "JOHN SMITH, THE RAPIST" instead of "JOHN SMITH, THERAPIST".
* The Benny Hill Show loved this trope. One example is a group of priests entering an building with a sign that says "Tea Bar", but once they enter the other letters light up revealing the true name to be "Striptease Cabaret".
* The Benny Hill Show mentions "Paris, France, Europe" on a couple of occasions.
* The Benny Hill Show. One of the most commonly used gags. Usually with a "honking horn" sound.
* The Benny Hill Show" sings a song in praise of having an older woman lover:
* The Benny Hill Show sketch where Benny's character is pretending to be a statue when a sexy maid comes in and starts dusting him between the legs with a feather duster...
* The Benny Hill Show skits, like the double cross-dressing spies skit.
* The Benny Hill Show, the legendary comedian poses as a flasher who then opens his coat to a group of women who immediately pull out score cards grading him with a 3, two 2's, and 1 1/4.
* The Benny Hill Show used a fast version of Boots Randolph's "Yakety Sax" as its closing theme. They also used an instrumental arrangement of "Mah Na Mah Na" as background music for fast-paced comedy sequences.
* The Benny Hill Show used this trope a few times per episode. It's infamous for its use for chase scenes, often with the music "Yakety Sax".
* The Benny Hill Show, usually with Benny in drag mirroring a woman. The "disguise" fails when they start to strip...
* The Benny Hill Show when he notices the many jeweled rings and bracelets she's wearing. Robin pulls a (completely anachronistic) eye loupe to better examine them, before robbing her blind.
* The Benny Hill Show where Benny et al. are German POWs during WWII. They are planning an escape and Benny has used various food items — mostly pastry — to make a model of the camp. During his explanation of how they are going to escape, one of the other prisoners picks up the slice of pound cake which represents the gate and starts eating it.
* The Benny Hill Show, where you'll get things like "breast" instead of "blessed", "whore" instead of "whole", etc.
* The Ben Stiller Show has a sketch featuring T.J. O'Pootertoot's, a restaurant serving burgers that taste "oddly familiar." One of the employees learns that the original O'Pootertoot was stuck in a Donner party-esque situation and later turned his newfound taste for human meat into a franchise.
* The Ben Stiller Show took the place of Lassie. The wholesome farm family would interpret Manson's insane ranting with "What's that he's trying to tell us? Timmy's in trouble?"

* The Bent Spoon Award is an award given by the paranormal and pseudoscientific investigating organizations Australian Skeptics and NZ Skeptics to those who are "perpetrator[s] of the most preposterous piece of paranormal or pseudoscientific piffle." While there is an actual, physical award that exists, there is only one in existence (having claimed to have been made from wood from Noah's Ark and a spoon from the last supper to
* The Berenstain Bears among Christian parents; while he and his family were Jewish, and Jan and Stan Berenstain had long insisted that the series be secular so as to keep their appeal as broad as possible (hence why there was never a Hanukkah-themed book), the books' G-rated morality made them a hit among Christians, leading Mike to write new books aimed at them for a Christian publisher.
* The Berenstain Bears and declares that they'll have no TV or treats for a year. He backtracks after a talk with his own parents, though, and realizes that a better solution is to allow them just one treat whenever they go shopping.
* The Berenstain Bears and orders a burger at a fast-food restaurant. Because of the determination of the red car's driver (who is all but said to be Brother), the burger ends up costing more than money.
* The Berenstain Bears birthday cake, a huge crowd of guests, and the outside of their tree house decorated lavishly.
* The Berenstain Bears book "The Trouble with Pets", Lady, as a puppy, pees in the house.
* The Berenstain Bears book "The Trouble with Teasing", Milton's favorite wrestling move, called "the pancake" essentially involves falling on top of the opponent. It enables him to win every match.
* The Berenstain Bears, Brother and Sister Bear reveal to Mama Bear that they have both invited all of their friends over to play on Saturday. Mama, sounding troubled, says that it sounds less like just having friends over, and more like a party.
* The Berenstain Bears, Brother and Sister divide their treehouse in half.
* The Berenstain Bears by saying a very long prayer asking to bless a whole lot of people.
* The Berenstain Bears cartoon, Brother and Papa Bear are fighting over a snack that is the last one left in a bowl, and saying things such as "En garde!" and "Touche!".
* The Berenstain Bears chapter book between the Grizzlys and the Bears, based on the in-universe equivalent of the American Civil War. Highlights include Brother being violently chased out of Squire Grizzly's manor and the cubs at school getting into so many brawls that the teachers can't focus on anything else, including potentially injured cubs who just got in the way (like Sister's friend Lizzy who, as a Bruin, probably isn't counted on either side but clearly got knocked head over heels for being there, to her obvious fright and confusion).
* The Berenstain Bears chapter books, this is just one of the ways the bullies pick on Ferdy.
* The Berenstain Bears courtesy of Brother, Sister, and some of their animal neighbors.
* The Berenstain Bear Scouts and the Run-Amuck Robot, the titular robot is described as being made of "Everything but the kitchen sink. And quite a few sink parts."
* The Berenstain Bears does this with names like E-Bear (for Ebay) and Pawbook (for Facebook).
* The Berenstain Bears does this with, naturally, bears, in a lot of areas.
* The Berenstain Bears dolls (to the point of gentle parody, as in the Golden-Furred Bearbie).
* The Berenstain Bears easy," then tosses a wink at the audience regarding the hijinks he went through in the story.
* The Berenstain Bears entitled "Too Much Birthday" (based on the book of the same name) has, as mentioned in the previous example, everyone sing to the tune of "London Bridge":
* The Berenstain Bears, every time that Sister and Lizzie take another call from

someone else wanting to attend Lizzie's slumber party, they wrap up the conversation with "Sure, what's one more?" and hang up.
* The Berenstain Bears for every nail she bit. By the time she broke the habit for good, she'd accumulated quite an impressive amount of wealth.
* The Berenstain Bears for not wanting to kiss anyone except Brother, being unable to accept the prize for Pin the Tail on the Donkey because it's her party and it wouldn't be polite, having her new birthday blouse soaked by a friend's squirting flower, and getting motion sickness from riding the rented ponies and merry-go-round. But the last straw comes when she's initially unable to blow out any of her birthday candles and her friends tease her with saying she'll end up having six cubs when she grows up, and she begins to cry, sadly telling Mama all the mishaps that occurred to her throughout the party. But she cheers up when the others remind her she hasn't opened her presents yet, and by the end, Sister gets to learn the true importance of birthdays.
* The Berenstain Bears gets boring for Brother and Sister (although, to be sure, when you're a child and are just seeing many things for the first time, it's awfully hard to get bored).
* The Berenstain Bears had Papa, Brother, and Sister ski down the mountain near the end of the special, then they trip and become snowballs. At which point they form into one snowman.
* The Berenstain Bears has Brother Bear meeting his secret admirer, Miss Honey Bear, who turned out to be the goalie for an opposing hockey team. She is taller than Brother and reveals she has an even bigger sister!
* The Berenstain Bears: In both the cartoon and book versions of "The Truth", the cubs both tell a wild, inconsistent lie about a bird to explain a lamp getting knocked over (when in actuality they knocked it down with the soccer ball but didn't want to admit they'd been playing with it indoors).
* The Berenstain Bears: In contrast to the more down-to-Earth 2003 cartoon, the 80s animated adaptation is far more cartoony than the original books were.
* The Berenstain Bears. Instead of just being polite, they tried being super polite in an attempt to annoy Mama Bear by acting so over-the-top polite that she'd get fed up and call the whole Politeness Plan off. It backfired because, instead of annoying Mama, they ended up forgetting the whole "super polite" part and ended up starting to be regular polite without thinking about it.
* The Berenstain Bears, it is revealed that Brother is entering 3rd grade and Sister is in 1st. That means Brother was 2 when Sister was born, and Sister was 5 when Honey was born (and Mama was pregnant essentially the entire Bear canon). This includes the Bear Scout series (Cub Scouts are required to be in first grade before entering), and the chapter books where Sister is implied to be in at least 5th or 6th grade.
* The Berenstain Bears: Later books in the series have Christian teachings attached to them.
* The Berenstain Bears, once they get over the initial shock, this is Mama and Papa's reaction to the "Trouble with Grownups" play. With the idea that turnabout is fair play when Mama and Papa dress up as the cubs.
* The Berenstain Bears, one episode has Brother Bear fake not being able to lift his arm because he doesn't want to play sports.
* The Berenstain Bears, Papa Bear attempts to ski down a giant ramp, only trip and roll off it as a giant snowball, which proceeds to roll through town and crash into the Bears' tree house.
* The Berenstain Bears, revealing that Bermuda had copied down what appears to be a phone number. It's actually the number to the in-school modem, letting someone log into the school's private network and steal information from his teacher's files.
* The Berenstain Bears series were simply extended versions of the episodes from the 1980s cartoon series.
* The Berenstain Bears (Several titles authored by the son of the original creators, as well as a children's Bible featuring the characters.)
* The Berenstain Bears she took, of which she subsequently apologized for.
* The Berenstain Bears, Sister Bear overhears Lizzie's mother telling her that

Sister Bear has "big ears" in warning her not to speak so loudly about the surprise she's planning for Sister. Sister Bear only hears the part about the "big ears" and takes it literally, resulting in her being down about self-image.
* The Berenstain Bears Spend Too Much Vacation, the berries the Bear family ate at the run-down campground were so sour "that even the birds puckered!"
* The Berenstain Bears, the book where Gracie the cat first appears has Papa Bear check her sex by looking at her "bottom".
* The Berenstain Bears, the members of the student underground newspaper, including Brother, get exposed and in trouble for making a false statement about a teacher dating someone when Brother tells his sibling about it, who passes the word to Mama who then informs the authorities. This is a case of a Concerned Claire that actually turned out for the better, as with the exposure, the real student newspaper was able to be reformed, making the student underground unnecessary.
* The Berenstain Bears the new kid, Ferdie, befriends the popular girl, Queenie, not knowing that she's just using him to get his homework answers. It isn't until Ferdie sees Queenie laughing at him after he took a football to the gut that he realizes the truth. Queenie eventually apologizes to Ferdie, both for laughing at him and pretending to be his friend.
* The Berenstain Bears", this happens during a game of Musical Chairs when the music stops and the kids jump to try and sit on the chairs. Sister Bear winds up the first one out, much to her chagrin.
* The Berenstain Bears, this is one of Papa Bear's main character flaws, to the point that in "The Giant Mall" from the 2003 series, he spends over an hour wandering the mall looking for a hardware store because he wouldn't read a map. Though he does admit he was wrong at the end of the episode and vows to change his ways.
* The Berenstain Bears This is zigzagged in one of the chapter books. There's an auto show going on, and local tycoon Squire Grizzly has entered his four best cars (all extremely rare and well-maintained) in order to ensure that he wins all three trophies for first, second, and third. At the end of the book, Papa Bear's roadster (the last car made by a well-known car company before it went out of business) manages to win third. Papa is happy with winning third given how stiff the competition was, while the Squire is envious about not winning all three trophies for the best cars in the country.
* The Berenstain Bears, throwing themselves on the ground and kicking their legs and screaming their heads off.
* The Berenstain Bears, Too-Tall has been held back twice, which is why he's in Teacher Bob's class instead of Miss Glitch's.
* The Berenstain Bears: Tuffy beats up Sister Bear, but then it turns out to be because her parents are abusive. Sister Bear doesn't hurt someone weaker though, instead she punches Tuffy.
* The Berenstain Bears, up until Mr. Grizzmeyer sets the rules as "If I don't like your outfit, you go home and change". The matter is ultimately settled by a public debate with Mr. Grizzmeyer, Miss Glitch and Papa Bear on one side and the cubs on the other, which the cubs (Brother in particular) win without saying a single word: they simply show three slides they got from Grizzly Gran (Papa's mother), Mrs. Grizzmeyer (Mr. Grizzmeyer's wife) and Miss Glitch's mother of the adult trio in various bizarre outfits, including Papa wearing bellbottoms and Mr. Grizzmeyer in a zoot suit and a wide-brimmed hat. The dress code is promptly discontinued, and having made their point, the students largely abandon their stranger outfits for more normal ones.
* The Berenstain Bears well-timed and deserved. While Bigpaw turns out to be a well-meaning, easy-going guy who becomes a friendly resident of Bear Country, it's implied he is still nature's way of teaching the bears a lesson.
* The Berenstain Bears, when Sister Bear tells Papa that he's not that old, that there are some dinosaurs older than him, he subjects her to the "tickle-o-saurus."
* The Berenstain Bears when Too Tall plays a loud boombox at Lizzie's slumber party. The babysitter tells him to turn it down, but he tells her that he can't hear her because the music's too loud.

* The Beretta 92F, hot off the heels of being adopted by the US military, got a boost in the late 1980s thanks to its prominent use by the leads of films such as
* The Beretta ARX160 has a selector switch on each side and places them so vertically between where they would be on an M16 or AK derivative (the two most popular assault rifle styles), so that the user at least feels where the control is if they reflexively go for where it would be on either platform. Similarly it has three magazine releases and the cocking handle can be rotated to either side easily.
* The Beretta BM59 was on occasion used as a stand-in for the M14. As the two weapons are both modifications of the M1 Garand, this is rarely noticed.
* The Beretta Mod. 38 SMG was used on both sides of the conflict, as it could fire standard 9mm Para rounds just as well as the preferred overpowered variant and was extremely reliable and accurate, even if large and heavy, so Allied forces would use captured weapons... And, after the start of their occupation of Northern Italy (including the factories they were made in), the Germans would buy part of the production, including the overpowered round (West German army and federal police would continue using them until the sixties). Also, a small number (50) was used by
* The Berlin Brigade, a US Army contingent that was stationed in West Berlin (the UK and France also had similar contingents), can be considered an example of the previous on a smaller scale. Unification of Berlin was a prized objective of East Germany and the Soviet Union for reasons political
* The Berlin Memorandum (actually a phony plan), then release him in the hope that he'll rush back to his base to warn his superiors. When Quiller finds himself unable to break out of their surveillance, he sets off a bomb they left in his car (in case he tried to drive out, which would increase the risk of losing him), faking his death.
* The Berlin Memorandum gambit — the Nazis hope Quiller will contact his base in an attempt to avert the plan, thereby exposing its location to them.
* The Berlin Republic since 1999 and 2001 respectively. So there have been newspaper specials about adult sons (and in some cases daughters) talking to their peacetime dads about war and being a veteran.
* The Berlin U- and S-Bahn tunnels in the latter stages of the battle for Berlin in WWII. Already seeing widespread use as impromptu shelters and field hospitals, they were also the scene of several battles and retreating SS fanatics blew one of the river tunnels to flood the network. This wasn't as effective as hoped, since it only filled some tunnels to a depth of 3-4 ft. Unfortunately one of these was an unused siding holding at least 200 incapacitated wounded at ground level...
* The Berlin Wall, which both literally subdivided the city of Berlin, and became a symbol of the proverbial
* The Bermuda Triangle: A loosely-defined region of the Atlantic Ocean (somewhere between Bermuda, Florida, and Puerto Rico), where numerous ships and planes were alleged to have mysteriously disappeared. The explanations range from bad weather to supernatural phenomena.
* The Bermuda Triangle: An area of the Atlantic Ocean (somewhere between Bermuda, Florida, and Puerto Rico) that is supernaturally prone to causing the strange disappearances of ships and planes that cross it.
* The Bermuda Triangle by Charles Berlitz was an instant hit because it pretended to be a real mystery, rather than fiction. The book claims many ships and airplanes have disappeared mysteriously in the Triangle, but the facts in the book were quickly discovered to be falsified. Lots of the ships and airplanes listed never existed in the first place, and others had sunk in other parts of the world. Those that remained were not many enough to be unusual and had sunk under totally normal circumstances, such as extremely bad weather.
* The Bermuda Triangle disappearances by planes and boats in the area is no higher than any other part of the ocean that has similar size, weather, and maritime traffic. Indeed, for the amount of traffic in the area, it's one of the safest waterways in the world; since 2014, the Triangle has had one of the lowest rates of disappearance by planes and boats.
* The Bermuda Triangle involves players guiding magnetized game pieces ("cargo

ships") through the Triangle without getting them "consumed" by the ever-shifting "cloud" that moves along a grid of dots that is determined by a spinner.
* The Bermuda Triangle is eventually revealed to be an actor playing an elaborate hoax. However, Mulder correctly deduces that the real reason behind the hoax is that the aliens really have sent Flight 19 back to Earth and The Conspiracy set the whole thing up so if any more of them turned up nobody would believe them.
* The Bermuda Triangle is where Fester Addams got lost for 25 years according to Gomez in
* The Bermuda Triangle Mystery Solved probably the most baffling ACTUAL mysteries); the problem, he says, is that these incidents happen at roughly the same rates around the entire world and that you can't pin special blame on the Bermuda Triangle.
* The Bermuda Triangle: Where planes and ships go to enter inter-dimensional rifts (maybe).
* The Bernie Gunther historical fiction detective novels by Philip Kerr also depict
* The Bernie Mac Show a famous stand up comedian/comedy actor, wanting to prove that he's a serious actor, was cast in a movie where he played a legendary football player. When Bernie shows his wife and friends a copy of the near finished film, they compliment his acting skills, until the movie gets to the part where the character becomes imobilized, and they laugh at the fact that he looks so ridiculous trying to act as if he were having a stroke.
* The Bernie Mac Show Bernie frequently goes to his garage to sit facing the camera and address "America."
* The Bernie Mac Show has Bernie getting these after eating undercooked turkey.
* The Bersaglieri, the elite shock infantry of the Italian army. On the crazy part, they don't walk but run
* The Berserk Drone command ships also carry (and control) a bunch of drones.
* The Berserkers Bride, everyone in Berk's great hall does this when Dagur casually slips Hiccup's pregnancy.
* The Berserkers Bride, Fishlegs has always had a crush on Hiccup, Hiccup having always seen him as her best friend while on Berk.
* The Berserker's Bride), only for her to instead marry Dagur to unite their tribes. After she visits Berk with Dagur and reveals that she is pregnant, Snotlout tries coming on to her (thinking that she's now attractive) and even almost tries raping her.
* The Berserkers Daughter scarecrows seem to do all day is think up new ways to get kids in trouble.
* The Berserker summoned in the Fifth Grail War is Heracles/Hercules, and Lancer is at one point explained as having the potential to be summoned under this class (understandable, as Lancer is
* The Berserker: Throws themselves into battle with complete disregard for danger or consequences.
* The Beryl Coronet. Holmes was mainly concerned with finding the missing part of the coronet, but he did prove that the banker's son was not the one who stole it in the process.
* The Berzerker patches cause your field of vision to go all psychedelic (hallucinations) and reverse your controls. The Reflex patches slow time
* The Berzerkers were killed (by Panthro sinking their ship) in their first appearance. This was confirmed when the ghost of the Captain Hammerhand showed up a few episodes later. Then he came back with a new look and a new crew in the second season.
* The Beserker Suits gave their user enhanced strength, speed, and reflexes, but also caused massive adrenal failure and pain.
* The Be Sharps win a Grammy for their barbershop quartet album. Subverted in that the
* The best (and most expensive) form of armor tech in any turn-based
* The Best and the Brightest is about the decisions of America's military and foreign policy experts under the Kennedy and Johnson administrations that led to

the US getting bogged down in Vietnam.
* The best application for this is the name of the planets of the Solar System not named Earth. All of them are named after Roman gods, except for
* the best athlete at the school, but also excels in her studies. Her test scores are usually shown to be just under Chiyo's and Yomi's.
* The Best at It: 12-year-old Rahul is unconsciously enamored with Justin, a football jock on the middle school team.
* The Best at It (LGBT youth-oriented novel revolving around a gay 12-year-old Indian-American boy's self-actualization. Subject matter includes LGBT awakening, coming out, LGBT youth and LGBT acceptance)
* The Best at It music, female best friend) to be teased by Brent and for everyone close to him to be aware of.
* The Best at It novel about 12-year-old Rahul deciding to embrace his Indian culture, his sexuality and learning to be himself.
* "The Best" became a hit for Tina Turner when she covered it one year after Bonnie's original recording.
* The Best Christmas Pageant Ever features the shepherds in the titular Christmas pageant, who tremble in very realistic terror when the angel appears... because they're afraid of the girl playing the angel, a notorious bully.
* The Best Christmas Pageant Ever one of the "babies" offered to play baby Jesus in the Christmas pageant is a four-year-old. His mother says he can scrunch up.
* The "Best Darn X Pie in the Nation." Frequently pumpkin, apple, or cherry; occasionally blueberry. Or pecan if you're in the South, pronounced "p'CAHN."
* "The Best Day Ever"; during the opening number, SpongeBob is running along the sides of his pineapple house. Not only is it 3D,
* The Best _____ Ever. She drives by once or twice a month and assumes that if they haven't burned the house down or died, they're probably okay.
* The best example can be found in the Masoukishin units, each of which is blessed with the power of an elemental spirit.
* The best example comes after MegaMan destroys the Bonnes' mothership the Gesellschaft and then their backup fighter the Focke-Wulf, the following conversation occurring as the ship is about to explode:
* The best example comes at the end of Episode 68; a Demon after-action report details that the entire Leo constellation was eaten by Shroud, with "
* The best example, however, is the IOA. They make a lot of decisions that aren't logical at all.
* The best example in the sequel is most likely Omniknight, who has a healing ability, a temporary spell-immunity buff, and a mass temporary damage immunity spell for his ultimate ability.
* The best example in video games would have to be Mario and Princess Peach, and it may extend to Princess Daisy from
* The best example involves a pit bull sandwich (stirring vigorously keeps them disoriented).
* The best example is in "Popsy", a short story where a man kidnaps a young child, and the child turns out to be a vampire. The child's grandfather shows up in the last few pages of the story and is specifically described as having a slicked hairstyle, pale skin, and wearing a large black cape.
* The best example is "Liar!". US Robots accidentally makes a robot that can read minds, and no one knows how they did it. The three main characters (Susan Calvin, Pete Bogert and Alfred Lanning) are amazed by this. Susan Calvin gets told that a man she likes also likes her back, and Pete Bogert gets told that Alfred Lanning has resigned and left his position for Pete. However, soon they discover it was a lie (the man Susan liked is going to marry another woman he had brought to work a few days before, and Lanning hasn't resigned), and Susan makes the connection: the robot is still bound by the Three Laws, and thus it lied to them so that it didn't hurt them. Susan confronts the robot and provokes a
* The best example is likely Vi, whose ultimate selects a target, charges towards them, and slams them into the air and then into the ground. She becomes immune to crowd control while doing it, and any enemies that stand between her and the target

are knocked aside.
* The best example is the New York Red Bulls, or the MetroStars, as they were once called. They're one of the founding teams of the league when it started in 1996 and have fielded some very good squads, have one of the most advanced academies in US Soccer, developing a lot young talent
* The best example is the series of encounters between Bond (Sean Connery) and the sumo-wrestler-sized martial arts expert Oddjob (Harold Sakata) in
* The best example is Tony Tony Chopper who is a reindeer that ate the Hito Hito no Mi that allows him to become a reindeer/human hybrid. Chopper has many forms called Points that he often takes at different points such as Walk Point and Heavy Point but his default form is Brain Point where he stands on two feet and is a lot smarter. Chopper is a rare case of an animal becoming a human instead of the other way around.
* The best example is when they're in a bank waiting on a death to occur. As the time gets closer, a bunch of armed bank robbers rush in, while at the same time, a wife catches her husband having an affair with a coworker. With all this tension going on, murder or an accidental shooting seems imminent... but no, the whole situation manages to resolve itself peacefully. So who dies? The guy who walks in ten seconds later to cash his paycheck, slips on the floor and breaks his neck in the revolving door.
* The best example of this is Steff, who is a follower of both Mechanism and and Arkhanism despite being in a relationship with both a half-demon
* The best example of this would be the Prussian 'junker' class of middling nobility, who utterly dominated the officer corps of the German army from the 18th century to the end of World War Two.
* The best examples may be the Obyriths and their partner Tharizdun. The former are beings that predate mortal life and even gods. The latter is a god seduced by the Obyriths into evil and madness who shares their desire to destroy everything. Tharizdun used a shard of evil to create the Abyss (and by extension all demons), making him responsible for the existence of the greatest evils in the setting.
* The best example would probably be Dogwelder. He welds puppies to people.
* , the best he can usually do is to repeatedly declare himself an ordinary person with nothing weird or special about him.
* The best: "idiopathic". Which means "we don't know why it's doing that stuff".
* The best illustration of a Mêlée à Trois, though, would certainly be
* The best in-episode example is in "The Trial". Batman is loose and the villains are in a dark room lit only by Two-Face's lighter. Batman, in the exact environment where he is next to invincible, circles around the edges of the room, outside the lighter's glow, and grabs the villains one by one. The Joker finally says it's time to panic when he sees Harley suspended from the ceiling and bound with the straitjacket Batman had just escaped from. To make things worse, Harley
* The best interesting part is during the offline meet where Hideki meets Ako in real life for the first time. When you look at the entire Alley Cats Guild online, you may assume that Ako's is the only female player. But the truth comes out when during the guild's first offline meet, it turns out that Hideki's the only male player in the guild. Turns out that his other two "male" guild-mates, Schwein and Apricot is actually his classmate Akane Segawa and the
* The best is the machine that sucks the entire planet dry of breathable oxygen. It's activated once, is quickly destroyed, never referenced ever again, and didn't make any sense in the original episode at all.
* The best known cases in print comics were the more-than-yearlong breaks taken by
* The best-known example is probably "Bill Swerski's Superfans," or "DAAAAAAAA Bears!" The sketch portrays Chicago's male citizens as
* The best known example is the "Perfect Trumpet Thingy" from "Perfect" (considered the scariest thing on the show and is the page picture of the Courage the Cowardly Dog Nightmare Fuel page).
* The best-known example is the recurring "Celebrity Jeopardy" sketch where an exasperated Alex Trebek (

* The best known example of the Unwanted Harem and the OG is seen in the various versions of
* The best known film examples are two Generals who were heroes at the Battle of Endor. You know them popularly as Han Solo and Lando Calrissian. Han
* The best-known subsidiary of arms manufacturer Ares Macrotech is Knight Errant, which is essentially a
* The best-known version of Newcastle-born singer Duke's "So In Love With You", which was an international club hit in the late '90s, is the
* The Best Laid Plans) dismayed. They lampshade the seriousness of the "-gate" suffix being adopted.
* The Best Little Whorehouse in Texas, a mother is shown covering her child's ears during the "Texas Has a Whorehouse in it" number.
* The Best Little Whorehouse in Texas has his cameraman turn on the camera, once the gate is open, to make it look like he's invited. He then proceeds to take his film crew storming through the small mansion, rousing numerous prostitutes and clients, making all their faces public to shame them, and rake in the ratings. The sheriff retaliates by visiting his studio, and then, just out of camera frame, ripping off the televangilist's wig, and decking him right into the camera shot of the singing choir and then calmly walking over his prone form, making it look like he just arrived on the scene before leaving.
* The Best Little Whorehouse in Texas." He's also deaf to warnings that the movie doesn't live up to its title.
* The Best Little Whorehouse in Texas, the prostitutes hope the Aggies don't win the Thanksgiving football game (and thus a trip to the Chicken Ranch) because they find the players' constantly shouting "Yee-haw" to be annoying. The Aggies win and the girls give out a flat "yee-haw".
* The best long-arm to use for zombie hunting is a typical bolt-action rifle (preferably one that
* The Best Man Holiday, the biggest release at the time. The film had a small budget of 17 million, but made over 71 million dollars in profit. Pretty impressive, since romantic films starring African-Americans usually don't do well at the box office.
* "the best man [she's] ever met", and him being so good makes her want to be a better person.
* The best neck slot item in the game are the amulet of souls (or), which does not have any level requirements.
* "The Best Night Ever", after trashing the Grand Galloping Gala and ultimately having their dreams of the best night ever ruined, Princess Celestia comes in and reassures them that she had always found the Gala dreadfully dull and invited her friends in the hopes that they could spice things up a bit, and the episode ends with them having a good laugh about it. On the other hand, many other ponies who were perfectly happy with the way things were had
* The Best Night Ever below), Prince Blueblood whales the springs out of the alarm clock for playing "Equestria Girls" every bucking iteration of the loop. And remember, this is a pony doing the Ring Ring Crunch; a hooved mammal.
* The Best Night Ever comes and tells them that it was, in fact, the Best Night Ever, at least compared to the stuffy Galas of previous years; the reason she had invited Twilight and her friends to the Gala was in the hopes they would liven things up.
* The Best Night Ever Notably, although Pinkie Pie is unaware of the loop, she's so erratic that she always does something different.
* The Best Night Ever to the point where her voice sounds gravelly and she shouts, "COME OUT!" (without so much as a 'please') and "YOU'RE GOING TO LOVE ME!".
* The Best Night Ever vapid interest in him that puts her on the receiving end of slapstick and his dickish behavior while he basically just goes about his business at the gala. He was certainly no prince charming, but it's Rarity rather than he who wanted him to be one, and the second she's learned her lesson and storms off, they never see each other again.
* The Best Of All Possible Worlds with psychic powers who are one of the two races

who operate FTL ships, in their case due to a psychic bond with their living ships. At the beginning of the book they come close to becoming a dying race when, at the beginning of the book, their home world is rendered uninhabitable by the Ain, their Dark Elf counterparts. The progenitor race, the Caretakers are said to have given them the Gift of Mind.
* "The Best of Both Worlds" did feature a wave of (automated?) fighters sent to take on the Borg Cube...
* "The Best of Both Worlds" puts Riker in command when Picard is kidnapped and assimilated by the Borg. Troi even quotes this trope.
* The Best of Both Worlds) to trying to ward off a date rapist by telling him you're wearing crotchless panties.
* The best, of course, is "I'm waiting for the telephone repairman."
* The Best Offer, the hero's job as an antiques dealer it to tell a forgery from an original. This parallels the main story which is about him failing to see the forgery in Claire's feelings for him.
* The Best Offer, the hero's love interest Claire needs help with the zipper of her new dress and he gladly comes to assist.
* The Best Offer, Virgil, an old bachelor in his 60s, falls in love for the first time with Claire (around 30). She eventually appears to reciprocate his feelings, but only as part of a premeditated plan to steal Virgil's paintings.
* The "Best of Jimmy Fallon" DVD has his "Weekend Update" camera test, part of which is one of these (about a drive-thru strip club) as he and Tina Fey try to one-up each other.
* The Best of Me, there is no evidence that Dawson has had sex with any other woman in the 20 years since he and Amanda last saw each other.
* The best of them is almost certainly Araris Valerian, whose abilities are advanced enough
* The best one handed weapons in the game currently are the Blightbound crossbows for Ranged, the Wand of the Praesul and Imperium Core for Magic, and the Kopesh of Tumeken and the Kopesh of Elidinis for Melee, which are tier 92. They are obtained, respectively, from defeating the superbosses
* The best one is where Danny and Mickey go head-to-head to see whose methods work better. While Danny works a series of
* The Best Page in the Universe doesn't match well with his over the top troll style used in the writing that made him popular back then.
* The Best Pageinthe Universe" due to aliens detecting poorly spelt e-mails and concluding that humanity must be too moronic to be worth visiting.
* The Best Page in the Universe includes the question, "How often do you update your page?" His answer: "At least once every week. And by "once every week," I really mean "when I get a chance." And by "when I get a chance," I really mean never."
* The Best Page in the Universe in office, going so far as to claim that it was impossible to critically analyze Bush's speeches because "the man practically satirizes himself".
* The Best Page in the Universe is minimalistic in that its pages consist of minimal colour (large grey text on a black background), and is mostly text oriented, for the most part lacking images, advertisements, animations, and other fancy design gimmicks. The site author, Maddox, claims the purpose of this is in part to minimise bandwidth consumption, but is mostly as protest against "all the slick-looking, contentless web sites out there" and to make the website easier on the eyes as "Staring at a white background while you read is like staring at a light bulb".
* The Best Page in the Universe. "It's like the producers are challenging you to give less of a shit."
* The Best Page in the Universe". Most imitators unfortunately ignored the original website's satirical edge and instead just aimed for shock value.
* The Best Page in the Universe's pages' HTML source, you'll find a variety of commented-out bits.
* The Best Page in the Universe: Tongue in cheek, although a lot of people don't

seem to realize this.
* The Best Page in the Universe, uses the term "ex-biggest fan" to refer to people who enjoyed his works until reading an article panning their personal fandom. His article mocking 9/11 conspiracy theorists was a good example.
* The Best Page in the Universe, uses this as his rationale behind using a simple design consisting of a black background with white or light grey text in a large and basic font.
* The best part about the above? Grif didn't even see anyone looking at him,
* The best part about the price they pay? They either don't care or they think it's
* The best(?) part is that by then most the fans know better than just overreacting to anything Butcher says and suspect that some form of
* The best part is that Hank and his dad were fighting because Hank actually blurted out "I love you!" to his
* The best part is that they've been doing this for so long that they don't even remember
* The best part is that Thomas didn't realize what he'd done until Steranko called him up to congratulate him for making the page dirtier than he himself could ever have dreamed up.
* The best part of this episode is how everyone gradually claims to be good friends with Tuttle, in order not to feel left out.
* The best part of this is that the actual DeLoreans were dogged by controversial business practices and mechanical failures, but the
* The best part of this story is the pause. It's clear the judge was giving Mr. Buck a chance to object, but apparently he just wasn't paying attention.
* The best part? The other religions aren't that much better. At least Chaos is sort of honest about what it does, and doesn't pretend to be good.
* The best power armors in the game currently are Malevolent armor, Sirenic armor, and Tectonic armor, which are tier 90, although these armor sets do not include hand and foot items, although there are tier 90 power foot armor called hailfire boots, Flarefrost boots, and Emberkeen boots and tier 90 power hand items called Celestial hand wraps, Razorback gauntlets, and Ascension grips. The introduction of
* The best precision tools like micrometers and laboratory equipment are held to be Japanese or European (especially
* The best recent example would be the Ferrari 458 Italia, the manufacturer's former flagship RWD sports car. It had a minor design defect: the adhesive used in the rear wheel arches was too heat-sensitive. In the right conditions it could catch fire, and the fire could spread into the engine bay. Ten 458s caught fire this way in 2010, and Ferrari wound up recalling over a thousand cars to replace the glue with mechanical fasteners.
* The Best Revenge happened to Lily and James's possessions after they died. As the author explains in her notes, her brother died shortly before she started writing the fic, and being the executor of his estate taught her that "personal possessions sometimes matter very much for all sorts of reasons".
* The Best Revenge has this non-sexual variant during a dinner between Narcissa, Draco, Harry and Snape:
* The "be strong for mother" meme comes from interpreting a Doduo / Weepinbell mashup as
* The Best Science Fiction: 1949 (1948) are collected into a single hardcover volume.
* The Bestseller is soon topping the bestsellers lists. It doesn't take long for the auditors to realize something is off about Davis & Dash claiming the biggest hit of the season isn't selling more than 30,000 copies and Gerald's scam is exposed with his own father firing him.
* The best she can do is to promise she'll tell them at breakfast the next morning -- and then never show up for breakfast, claiming that makes the promise she had no intention of fulfilling not false.
* The best shields in the game currently are the Malevolent Kitshield, the Vengeful Kiteshield, and the Merciless Kiteshield at tier 90.

* The Best Show, broadcast from WFMU in Jersey City, New Jersey (and online at wfmu.org), later releasing music-free podcast episodes starting in 2006 and ending in December 2013, totaling over 500 episodes. The show returned in December 2014 as an independently produced, live streaming internet program and podcast (again with the music played over the air removed from most episodes for legal reasons). Average episodes run up to 3 hours, retaining the format it held for the majority of it's run on WFMU. Additionally, a variety of bonus episodes and spin-off shows have been produced concurrent to the main show.
* The best solution is for the second general to fire a flare above the city to signify having received the first message.
* The best subversion of this trope is the Ganymede, the earliest-built Knightmare to be shown in the series (3rd Generation). It has no internal power source, only batteries; no weapons, no closed cockpit and insufficient motive power to do anything other than harmlessly cruising.
* The best summation of a blue-green accord isn't the Simic Guild (which is mostly Blue people acting on Green things), it is the card Vedalken Heretic:
* "The best sun-chasing, globe-hopping, adventure-filled vacation day ever!" —
* The best surfers in the world come from Australia, Brazil or the USA, Hawaii in particular for the latter due to the huge importance surfing has in its culture.
* The best tank armors in the game currently are Achto Telalith armor, Achto Tempest armor, and Achto Primeval armor. These are obtained from participating in the
* The best variation of that sketch was when he called out to someone from the second-floor window to please hold the ladder for him as he climbed down. Of course, as he exits, the person can suddenly see that he is dressed as a burglar and carrying a bag marked "swag". To top it all off, he then ran off down the street shouting about how he and "that guy" just burgled the house.
* The best was from the episode "The Bart Wants What It Wants", where Wolfcastle played a CIA agent posing as a nerd for some reason or another. After getting taunted by some
* The best was when Snoop Dog was sent to hell for a 'dirty mouth'...and went to heaven as soon as he chewed Orbit. The disclaimer at the bottom? "Chewing Orbit will not actually get you into heaven."
* The best way to describe Neotanks is "Slightly more powerful Medium Tanks that cost
* The best way to sum it up might be that style is more important than substance in this case; for example, two fairies come across a hobo, and in a fit of benevolence, decide to help him. One gives him a banquet, a bath, some nice warm clothes, the works. The other harangues him, makes his life hell, and forces him to clean himself up, get a job and stand on his own two feet. In this case, both have made an effort to help him, but the first one would be called to Summer in a time of war, while the other would be headed Winterwards.
* , the best weapons for fighting vampires (even for normal humans) are simple spears and bows. As Faith demonstrated, a stake allows your enemy within arms reach (and biting reach) before you can kill them, a spear doesn't.
* the best wedding ever!", but she ends up admitting she doesn't know what a wedding is.
* The best/worst example: In one interview during the Magic World arc, he stated that
* The Best Worst Pick Up Lines!. Matt gives the audience pick-up lines like, "Ah, damn, girl, did you fart?! Because you just blew me away."
* The Best Worst Pick Up Lines, Pooter, Snack that Smiles Back, Whisker Biscuit, Beef Curtain, Squish Mitten, or the Pink Velvet Sausage Wallet."
* The Best Years has both Devon and Trent in love with Samantha in the first season. This triangle is repeated in the second season with Rich and Jake.
* The Best Years — made in Canada, set in Boston, Massachusetts.
* The Best Years of Our Lives about three returning servicemen's difficult adjustments to home life.

* The Best Years of Our Lives. Absolutely gut-wrenching to a first-time viewer.
* The Best Years of Our Lives. At one point Al obliquely asks his wife Milly whether she's given this to their adult daughter Peggy. Milly responds, "She's worked two years in a hospital. She knows more than you or I ever will."
* The Best Years of Our Lives, Fred ends up going home with the Stephenson family because he's drunk, and because he hasn't been able to find his wife. Peggy ends up putting him in her room, and when he wakes up, he not only has no idea where he is, he doesn't remember who Peggy is at first.
* The Best Years of Our Lives, Fred returns from World War II and takes up his old job as a soda jerk in the local drugstore. However, he finds this unsatisfying after his time as a captain in the Air Force.
* The Best Years of Our Lives which involves three WWII veterans returning to their hometown where their adjustment to post-war life is met with varying levels of success (one of the actors, Harold Russell, was an actual Army drill sergeant who had lost both hands in in a training accident).
* The best you can learn from an FPS is how to take advantage of the terrain and layout, and how to do coordinated attacks with other people. Any actual shooting skills or dealing with a living enemy who cares about dying requires some actual military training.
* The Betan hermaphodites are described as "Betan egalitarianism gone mad" and are relatively normal except for the obvious. They're also a minority even on their home planet though they're much in demand as sex therapists. They're different enough genetically (incompatible sex chromosomes) that they cannot reproduce with "normal" humans without the help of a laboratory, but socially they're treated as a subspecies of normal humans.
* The Betans a rumored to have one, which people assume is the reason that Admiral Naismith commands a mercenary fleet while appearing to be in his early twenties. In truth, there is no such treatment, and Admiral Naismith really is in his early twenties.
* The Betans might want to be thought of as this. However, they are capable of interfering with their neighbors' quarrels admittedly on a perfectly justifiable occasion like the Escobar war. What is more to the point is that they are arms dealers which makes them hypocrites when they condemn other people's bloodthirstiness.
* "The Bet" by Show of Hands is about a man who finds ten grand next to a car crash, takes it, bets on horses with it, wins ten grand and... yeah, you see where I'm going with this.
* the Betrayer" for nothing; the particular incident was when he grabbed a flamer and started attacking friendly and enemy forces alike after they had bunkered down to wait out a severe snowstorm (his actions shattered both the World Eaters and Emperor's Children Legions into small warbands). On the Tabletop, Kharn always hits in combat, but rolls of 1 mean he hits one of his retinue instead of the enemy.
* The Betrothed and Count Attilio: the former bet he would manage to lay his hands on Lucia.
* The Better Half, Stanley tells Harriet that he dreamed about eating a very large piece of lasagna; when he woke up, their red comforter was gone.
* The better-known song has a holiday theme, or has become associated with a holiday for some reason. These types of songs rarely make it on charts, but will become extremely well known through incessant replays by shops and radio shows.
* The better-known song was not actually a single, but had some element to it that made it popular after the fact.
* The "Better Than Life" simulation in the books inverts this by working exactly as designed - it really is 'better than life'. Trouble is, once you're in, you aren't aware it's a game and even if you are,
* The Bet that has them continuously drawing with each other right up to the end of the episode — and they're both alive and kicking (and competing).
* The Beverly Hillbillies a giant bird is carrying off a man. It's really a helicopter lowering down a geologist.
* The Beverly Hillbillies: a group of hillbillies who strike it rich and move to

Beverly Hills.
* The Beverly Hillbillies, although interaction between the casts was limited to general store owner Mr. Drucker (a regular on both series) and the occasional cameo.
* The Beverly Hillbillies. Always, it's because of the hillbillies' backwoods clothes and mannerisms:
* The Beverly Hillbillies, as Jed and Granny pass by Mrs. Drysdale among a small group of ladies.
* The Beverly Hillbillies, as Jed tries to soothe the raging Granny, this exchange occurs:
* The Beverly Hillbillies down (and has nightmares about their wedding).
* The Beverly Hillbillies featured premises which were the exact inverse of one another. The former was about country folks living in the city while the latter was about city folks living in the country.
* The Beverly Hillbillies features Granny giving Jethro a physical before he joins the army. At one point she is using a candle to look into his ear then, still looking in the same ear, moves the candle to the other side of his head. She blows in the original ear, snuffing the candle out. "If that boy had six ears, you could play him like an ocarina!" Granny concludes.
* The Beverly Hillbillies, get dogs howling in response, send a telephone receiver writhing across the table like an angry snake, and scare off traffic from a block away. Unfortunately, she also thinks it's a strong asset with which to woo the object of her affections.
* The Beverly Hillbillies Granny brings her mountain doctorin' with her to Beverly Hills. She dislikes the drugstore because it has no drugs in it, "they should call it a what-not shop." Her "rumatiz medicine" is just bootleg whiskey. She has an old mountain cure for the common cold which a drug conglomerate wants to buy until they find out it's just grain alcohol and the prescription is to drink it daily, get plenty of bed rest and additional fluids, and your cold will be "miraculously" cured in about a week.
* The Beverly Hillbillies: Granny can cook ordinary food just fine, as proven in the Thanksgiving and other episodes. But her hillbilly fare disgusts people outside the family (or outside hills); dishes like possum innards, gopher gravy, owl burgers, dandelion greens and Snyder's Swamp Surprise (pronounced Soo-prize).
* The Beverly Hillbillies. Granny gets excited and starts planning a wedding because a man they've recently met accidentally caught a glimpse of Elly Mae in her nightgown. According to the "code of the hills," as Granny puts it, now he HAS to marry her.
* The Beverly Hillbillies: Granny gets folded up into the hide-a-bed. By a monkey.
* The Beverly Hillbillies had Jethro wanting to be an astro-nut (sic). Jed says that it's ok, "That boy ain't got nothin' in his head but space" to which Granny cracks up, and Jed says "Let me put that another way". Then Jethro walks clumsily past them, wearing aluminum foil wrapped around his body to simulate a space-suit, a television antenna strapped to his back to simulate his communications system, and a literal fish-bowl as a helmet. Granny and Jed watch him stagger across the room while the studio audience is laughing hysterically, and as he leaves, Jed says "You know, I think I'll just let one stand."
* The Beverly Hillbillies had one of these, after Sonny Drysdale refuses to marry Elly May in a first-season episode.
* The Beverly Hillbillies: In "Back to Californy", Granny and Cousin Pearl become embroiled in a fight while each cooking a meal in the mansion's kitchen. Pearl purposely destroys Granny's cake by slamming the oven door. Pearl snidely tells Granny that her sweet potato pie is fall-proof. Granny takes out the pie and drops it on the floor!
* The Beverly Hillbillies: In later seasons, Jethro becomes insufferably conceited and believes he's an expert on everything. This is by virtue of his sixth-grade education and his "giant brain". Some of his low-lights include his attempt at being a talent agent, his belief he can speak Japanese and any number of claims that he's a Hollywood playboy.

* The Beverly Hillbillies in only a few hours. Other trips to and/or from Hooterville, including Granny's motorcycle/airplane/horseback jaunt home from caring for the Elliott baby, also appear to take a relatively short amount of time. However, by all indications, Hooterville is somewhere in the Midwest - probably not too far away from the Clampetts' native Ozarks due to the implied relation between their cousin Pearl Bodine and Hooterville's Kate Bradley. If it took the Clampetts several days to drive out to Californy from their cabin, as stated in an earlier episode, Hooterville shouldn't be a day trip for them.
* The Beverly Hillbillies: In "The Cat Burglar," Elly May sets traps in case the thief comes prowling around the Clampett Mansion. Jethro is caught in a net several times, until finally, at the end of the episode, Elly May catches the real cat burglar outside the front door.
* The Beverly Hillbillies: In the film, Jethro is first mentioned when Elly May says he's coming from Oxford to visit them. The next scene shows him leaving Oxford, Arkansas.
* The Beverly Hillbillies is as close you can get to this without using time travel — seeing as the Clampetts lived like it was still the 19th century before becoming wealthy (one truck among them, horse travel still being common in their region, and one phone in a 40-mile radius being the most advanced they had it), the sudden culture shock of moving to a modern Beverly Hills mansion with all the modern furnishings allowed for some real oddities.
* The Beverly Hillbillies: Jed strikes oil on his property while hunting for game and becomes rich.
* The Beverly Hillbillies "long talk" Jed intends to have with Jethro throughout the series).
* The Beverly Hillbillies: Miss Hathaway put on a disguise to rescue Granny. Later the two tried to return to Clampett Manor but were barred by a guard. Miss Hathaway asked the guard if he knew who he was talking to, to which the guard says it's one crazy lady and another one in a bad wig. Granny thought the "bad wig" part was about her and starts kicking the guy in the shins.
* The Beverly Hillbillies movie: After a driver gives them the finger, the Clampetts mistake it as a show of how people in California say "howdy" and give it to others without knowing better.
* The Beverly Hillbillies, Mr. Drysdale's first introduction to Jed Clampet is when he grabs a ruffian who's holding up the workers at the Clampet estate and asks if he knows of Jed Clampet. Jed's response is along the lines of "I am Jed Clampet and I'd appreciate it if you let go of my Sunday shirt." In a very (uncharacteristically) angry tone.
* The Beverly Hillbillies Mr. Drysdale was always on the lookout for these, because Jed & clan were too trusting to believe that anybody was trying to sucker them.
* The Beverly Hillbillies's aggression by having her watch pro wrestling on television. However, Granny gets so angry watching a baby face "Rebecca of Donnybrook Farm" get cheated and beat up that she goes to storms off to the show to do something about it. Interestingly, pro wrestling is portrayed as a city activity the country folk are new to.
* The Beverly Hillbillies. She can even convince a bird and a cat to get along, although she has mixed results in convincing her animal friends to play nice with her human family.
* The Beverly Hillbillies - the Clampetts encounter a group of Beatniks, who are intrigued and ask them what they dig. Jed tells them they dig taters, and pantomimes a shoveling action - 'Diggin' Taters' becomes the Beatnik's new dance of choice.
* The Bewitchin' Pool" opens with Gil and Gloria Sharewood telling their children Sport and Jeb that they plan to divorce, which is a scene from towards the end of the episode. This was because the production was short of usable footage.
* The Bewitchin' Pool" was inspired by Earl Hamner, Jr. reading about the increasing divorce rate for married couples and its effects on children in the San Fernando Valley of California.